



Precalculus Eleventh Edition Sullivan

To the Student

As you begin, you may feel anxious about the number of theorems, definitions, procedures, and equations. You may wonder if you can learn it all in time. Don't worry–your concerns are normal. This textbook was written with you in mind. If you attend class, work hard, and read and study this text, you will build the knowledge and skills you need to be successful. Here's how you can use the text to your benefit.

Read Carefully

When you get busy, it's easy to skip reading and go right to the problems. Don't ... the text has a large number of examples and clear explanations to help you break down the mathematics into easy-to-understand steps. Reading will provide you with a clearer understanding, beyond simple memorization. Read before class (not after) so you can ask questions about anything you didn't understand. You'll be amazed at how much more you'll get out of class if you do this.

Use the Features

I use many different methods in the classroom to communicate. Those methods, when incorporated into the text, are called "features." The features serve many purposes, from providing timely review of material you learned before (just when you need it) to providing organized review sessions to help you prepare for quizzes and tests. Take advantage of the features and you will master the material.

To make this easier, we've provided a brief guide to getting the most from this text. Refer to "Prepare for Class," "Practice," and "Review" at the front of the text. Spend fifteen minutes reviewing the guide and familiarizing yourself with the features by flipping to the page numbers provided. Then, as you read, use them. This is the best way to make the most of your text.

Please do not hesitate to contact me through Pearson, with any questions, comments, or suggestions for improving this text. I look forward to hearing from you, and good luck with all of your studies.

Best Wishes!

Michael Sullivan

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Prepare for Class "Read the Book"

Feature	Description	Benefit	Page
Every Chapter Oper	ner begins with		
Chapter-Opening Topic & Project	Each chapter begins with a discussion of a topic of current interest and ends with a related project.	The project lets you apply what you learned to solve a problem related to the topic.	294
Internet-based Project	The projects allow for the integration of spreadsheet technology that you will need to be a productive member of the workforce.	The projects give you an opportunity to collaborate and use mathematics to deal with issues of current interest.	396
Every Section begin	ns with		
LEARNING OBJECTIVES	Each section begins with a list of objectives. Objectives also appear in the text where the objective is covered.	These focus your study by emphasizing what's most important and where to find it.	319
Sections contain			
PREPARING FOR THIS SECTION	Most sections begin with a list of key concepts to review with page numbers.	Ever forget what you've learned? This feature highlights previously learned material to be used in this section. Review it, and you'll always be prepared to move forward.	315
Now Work the 'Are You Prepared?' Problems	Problems that assess whether you have the prerequisite knowledge for the upcoming section.	Not sure you need the Preparing for This Section review? Work the 'Are You Prepared?' problems. If you get one wrong, you'll know exactly what you need to review and where to review it!	315, 326
Now Work PROBLEMS	These follow most examples and direct you to a related exercise.	We learn best by doing. You'll solidify your understanding of examples if you try a similar problem right away, to be sure you understand what you've just read.	322, 327
WARNING	Warnings are provided in the text.	These point out common mistakes and help you to avoid them.	349
Exploration and Seeing the Concept	These graphing utility activities foreshadow a concept or solidify a concept just presented.	You will obtain a deeper and more intuitive understanding of theorems and definitions.	310, 335
In Words	These provide alternative descriptions of select definitions and theorems.	Does math ever look foreign to you?This feature translates math into plain English.	332
🕂 Calculus	These appear next to information essential for the study of calculus.	Pay attention–if you spend extra time now, you'll do better later!	90, 299, 322
SHOWCASE EXAMPLES	These examples provide "how-to" instruction by offering a guided, step-by-step approach to solving a problem.	With each step presented on the left and the mathematics displayed on the right, you can immediately see how each step is used.	261
Model It! Examples and Problems	These examples and problems require you to build a mathematical model from either a verbal description or data. The homework Model It! problems are marked by purple headings.	It is rare for a problem to come in the form "Solve the following equation." Rather, the equation must be developed based on an explanation of the problem. These problems require you to develop models to find a solution to the problem.	339, 368
NEW!	These margin notes provide a just-in- time reminder of a concept needed now, but covered in an earlier section of the book. Each note is back- referenced to the chapter, section and page where the concept was originally discussed.	Sometimes as you read, you encounter a word or concept you know you've seen before, but don't remember exactly what it means. This feature will point you to where you first learned the word or concept. A quick review now will help you see the connection to what you are learning for the first time and make remembering easier the next time.	308

Practice "Work the Problems"

Feature	Description	Benefit	Page
'Are You Prepared?' Problems	These assess your retention of the prerequisite material you'll need. Answers are given at the end of the section exercises. This feature is related to the Preparing for This Section feature.	Do you always remember what you've learned? Working these problems is the best way to find out. If you get one wrong, you'll know exactly what you need to review and where to review it!	332, 340
Concepts and Vocabulary	These short-answer questions, mainly Fill-in-the-Blank, Multiple-Choice and True/False items, assess your understanding of key definitions and concepts in the current section.	It is difficult to learn math without knowing the language of mathematics. These problems test your understanding of the formulas and vocabulary.	326
Skill Building	Correlated with section examples, these problems provide straightforward practice.	It's important to dig in and develop your skills. These problems provide you with ample opportunity to do so.	326–328
Applications and Extensions	These problems allow you to apply your skills to real-world problems. They also allow you to extend concepts learned in the section.	You will see that the material learned within the section has many uses in everyday life.	329–331
NEW! Challenge Problems	These problems have been added in most sections and appear at the end of the Application and Extensions exercises. They are intended to be thought-provoking, requiring some ingenuity to solve.	Are you a student who likes being challenged? Then the Challenge Problems are for you! Your professor might also choose to assign a challenge problem as a group project. The ability to work with a team is a highly regarded skill in the working world.	331
Explaining Concepts: Discussion and Writing	"Discussion and Writing" problems are colored red. They support class discussion, verbalization of mathematical ideas, and writing and research projects.	To verbalize an idea, or to describe it clearly in writing, shows real understanding. These problems nurture that understanding. Many are challenging, but you'll get out what you put in.	331
Retain Your Knowledge	These problems allow you to practice content learned earlier in the course.	Remembering how to solve all the different kinds of problems that you encounter throughout the course is difficult. This practice helps you remember.	331
Now Work Problems	Many examples refer you to a related homework problem. These related problems are marked by a pencil and orange numbers.	If you get stuck while working problems, look for the closest Now Work problem, and refer to the related example to see if it helps.	324, 325
Review Exercises	Every chapter concludes with a comprehensive list of exercises to pratice. Use the list of objectives to determine the objective and examples that correspond to the problems.	Work these problems to ensure that you understand all the skills and concepts of the chapter. Think of it as a comprehensive review of the chapter.	391–394

Review "Study for Quizzes and Tests"

Feature	Description	Benefit	Page
The Chapter Review	at the end of each chapter contains		
Things to Know	A detailed list of important theorems, formulas, and definitions from the chapter.	Review these and you'll know the most important material in the chapter!	389–390
You Should Be Able to	Contains a complete list of objectives by section, examples that illustrate the objective, and practice exercises that test your understanding of the objective.	Do the recommended exercises and you'll have mastered the key material. If you get something wrong, go back and work through the objective listed and try again.	390–391
Review Exercises	These provide comprehensive review and practice of key skills, matched to the Learning Objectives for each section.	Practice makes perfect. These problems combine exercises from all sections, giving you a comprehensive review in one place.	391–394
Chapter Test	About 15–20 problems that can be taken as a ChapterTest. Be sure to take the ChapterTest under test conditions—no notes!	Be prepared. Take the sample practice test under test conditions. This will get you ready for your instructor's test. If you get a problem wrong, you can watch the Chapter Test Prep Video.	394
Cumulative Review	These problem sets appear at the end of each chapter, beginning with Chapter 2. They combine problems from previous chapters, providing an ongoing cumulative review. When you use them in conjunction with the Retain Your Knowledge problems, you will be ready for the final exam.	These problem sets are really important. Completing them will ensure that you are not forgetting anything as you go. This will go a long way toward keeping you primed for the final exam.	395
Chapter Projects	The Chapter Projects apply to what you've learned in the chapter. Additional projects are available on the Instructor's Resource Center (IRC).	The Chapter Projects give you an opportunity to use what you've learned in the chapter to the opening topic. If your instructor allows, these make excellent opportunities to work in a group, which is often the best way to learn math.	396
Internet-Based Projects	In selected chapters, a Web-based project is given.	These projects give you an opportunity to collaborate and use mathematics to deal with issues of current interest by using the Internet to research and collect data.	396

To the Memory of My Mother and Father

Precalculus

Eleventh Edition

Global Edition

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Functions of $\frac{\pi}{4} = 45^\circ \bullet$ Find the Exact Values of the Trigonometric

Functions of $\frac{4}{6} = 30^\circ$ and $\frac{\pi}{3} = 60^\circ \bullet$ Find the Exact Values of the

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 $\frac{\pi}{3} = 60^{\circ} \bullet$ Use a Calculator to Approximate the Value of a Trigonometric

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6.3 Properties of the Trigonometric Functions

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Three Distinct Series

Students have different goals, learning styles, and levels of preparation. Instructors have different teaching philosophies, styles, and techniques. Rather than write one series to fit all, the Sullivans have written three distinct series. All share the same goal—to develop a high level of mathematical understanding and an appreciation for the way mathematics can describe the world around us. The manner of reaching that goal, however, differs from series to series.

Flagship Series, Eleventh Edition

The Flagship Series is the most traditional in approach yet modern in its treatment of precalculus mathematics. In each text, needed review material is included, and is referenced when it is used. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra, Algebra & Trigonometry, Trigonometry: A Unit Circle Approach, Precalculus.*

Enhanced with Graphing Utilities Series, Seventh Edition

This series provides a thorough integration of graphing utilities into topics, allowing students to explore mathematical concepts and encounter ideas usually studied in later courses. Many examples show solutions using algebra side-by-side with graphing techniques. Using technology, the approach to solving certain problems differs from the Flagship Series, while the emphasis on understanding concepts and building strong skills is maintained: *College Algebra, Algebra & Trigonometry, Precalculus*.

Concepts through Functions Series, Fourth Edition

This series differs from the others, utilizing a functions approach that serves as the organizing principle tying concepts together. Functions are introduced early in various formats. The approach supports the Rule of Four, which states that functions can be represented symbolically, numerically, graphically, and verbally. Each chapter introduces a new type of function and then develops all concepts pertaining to that particular function. The solutions of equations and inequalities, instead of being developed as stand-alone topics, are developed in the context of the underlying functions. Graphing utility coverage is optional and can be included or excluded at the discretion of the instructor: *College Algebra; Precalculus, with a Unit Circle Approach to Trigonometry; Precalculus, with a Right Triangle Approach to Trigonometry*.

The Flagship Series

College Algebra, Eleventh Edition

This text provides a contemporary approach to college algebra, with three chapters of review material preceding the chapters on functions. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for trigonometry, finite mathematics, and business calculus.

Algebra & Trigonometry, Eleventh Edition

This text contains all the material in *College Algebra*, but also develops the trigonometric functions using a right triangle approach and shows how it relates to the unit circle approach. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Vectors in the plane, sequences, induction, and the binomial theorem are also presented. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

Precalculus, Eleventh Edition

This text contains one review chapter before covering the traditional precalculus topics of polynomial, rational, exponential, and logarithmic functions and their graphs. The trigonometric functions are introduced using a unit circle approach and showing how it relates to the right triangle approach. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Vectors in the plane and in space, including the dot and cross products, sequences, induction, and the binomial theorem are also presented. Graphing calculator usage is provided, but is optional. The final chapter provides an introduction to calculus, with a discussion of the limit, the derivative, and the integral of a function. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

Trigonometry: a Unit Circle Approach, Eleventh Edition

This text, designed for stand-alone courses in trigonometry, develops the trigonometric functions using a unit circle approach and shows how it relates to the right triangle approach. Vectors in the plane and in space, including the dot and cross products, are presented. Graphing techniques are emphasized, including a thorough discussion of polar coordinates, parametric equations, and conics using polar coordinates. Graphing calculator usage is provided, but is optional. After completing this book, a student will be adequately prepared for finite mathematics, business calculus, and engineering calculus.

Preface to the Instructor

A s a professor of mathematics at an urban public university for 35 years, I understand the varied needs of precalculus students. Students range from being underprepared with little mathematical background and a fear of mathematics, to being highly prepared and motivated. For some, this is their final course in mathematics. For others, it is preparation for future mathematics courses. I have written this text with both groups in mind.

A tremendous benefit of authoring a successful series is the broad-based feedback I receive from instructors and students who have used previous editions. I am sincerely grateful for their support. Virtually every change to this edition is the result of their thoughtful comments and suggestions. I hope that I have been able to take their ideas and, building upon a successful foundation of the tenth edition, make this series an even better learning and teaching tool for students and instructors.

Features in the Eleventh Edition

A descriptive list of the many special features of *Precalculus* can be found in the front of this text. This list places the features in their proper context, as building blocks of an overall learning system that has been carefully crafted over the years to help students get the most out of the time they put into studying. Please take the time to review it and to discuss it with your students at the beginning of your course. My experience has been that when students use these features, they are more successful in the course.

- Updated! Retain Your Knowledge Problems These problems, which were new to the previous edition, are based on the article "To Retain New Learning, Do the Math," published in the Edurati Review. In this article, Kevin Washburn suggests that "the more students are required to recall new content or skills, the better their memory will be." The Retain Your Knowledge problems were so well received that they have been expanded in this edition. Moreover, while the focus remains to help students maintain their skills, in most sections, problems were chosen that preview skills required to succeed in subsequent sections or in calculus. These are easily identified by the calculus icon (△). All answers to Retain Your Knowledge problems are given in the back of the text and all are assignable in MyLab Math.
- **Guided Lecture Notes** Ideal for online, emporium/ redesign courses, inverted classrooms, or traditional lecture classrooms. These lecture notes help students take thorough, organized, and understandable notes as they watch the Author in Action videos. They ask students to complete definitions, procedures, and examples based on the content of the videos and text. In addition, experience suggests that students learn by doing and understanding the why/how of the concept or property. Therefore, many

sections will have an exploration activity to motivate student learning. These explorations introduce the topic and/or connect it to either a real-world application or a previous section. For example, when the vertical-line test is discussed in Section 2.2, after the theorem statement, the notes ask the students to explain why the vertical-line test works by using the definition of a function. This challenge helps students process the information at a higher level of understanding.

- **Illustrations** Many of the figures have captions to help connect the illustrations to the explanations in the body of the text.
- **Graphing Utility Screen Captures** In several instances we have added Desmos screen captures along with the TI-84 Plus C screen captures. These updated screen captures provide alternate ways of visualizing concepts and making connections between equations, data and graphs in full color.
- **Chapter Projects**, which apply the concepts of each chapter to a real-world situation, have been enhanced to give students an up-to-the-minute experience. Many of these projects are new, requiring the student to research information online in order to solve problems.
- Exercise Sets The exercises in the text have been reviewed and analyzed, some have been removed, and new ones have been added. All time-sensitive problems have been updated to the most recent information available. The problem sets remain classified according to purpose.

The 'Are You Prepared?' problems have been improved to better serve their purpose as a just-in-time review of concepts that the student will need to apply in the upcoming section.

The *Concepts and Vocabulary* problems have been expanded to cover each objective of the section. These multiple-choice, fill-in-the-blank, and True/False exercises have been written to also serve as reading quizzes.

Skill Building problems develop the student's computational skills with a large selection of exercises that are directly related to the objectives of the section. **Mixed Practice** problems offer a comprehensive assessment of skills that relate to more than one objective. Often these require skills learned earlier in the course.

Applications and Extensions problems have been updated. Further, many new application-type exercises have been added, especially ones involving information and data drawn from sources the student will recognize, to improve relevance and timeliness.

At the end of Applications and Extensions, we have a collection of one or more *Challenge Problems*. These problems, as the title suggests, are intended to be thought-provoking, requiring some ingenuity to solve. They can be used for group work or to challenge students.

The *Explaining Concepts: Discussion and Writing* exercises provide opportunity for classroom discussion and group projects.

Updated! *Retain Your Knowledge* has been improved and expanded. The problems are based on material learned earlier in the course, especially calculus-related material. They serve to keep information that has already been learned "fresh" in the mind of the student.

NEW Need to Review? These margin notes provide a just-in-time reminder of a concept needed now, but covered in an earlier section of the book. Each note includes a reference to the chapter, section and page where the concept was originally discussed.

Content Changes to the 11th edition

- **Challenge Problems** have been added in most sections at the end of the Application and Extensions exercises. Challenge Problems are intended to be thought-provoking problems that require some ingenuity to solve. They can be used to challenge students or for group work.
- **Need to Review?** These margin notes provide a just-in-time review for a concept needed now, but covered in an earlier section of the book. Each note is back-referenced to the chapter, section and page where the concept was originally discussed.
- Additional **Retain Your Knowledge** exercises, whose purpose is to keep learned material fresh in a student's mind, have been added to each section. Many of these new problems preview skills required for calculus or for concepts needed in subsequent sections.
- **Desmos screen captures** have been added throughout the text. This is done to recognize that graphing technology expands beyond graphing calculators.
- Examples and exercises throughout the text have been augmented to reflect a broader selection of STEM applications.
- Concepts and Vocabulary exercises have been expanded to cover each objective of a section.
- Skill building exercises have been expanded to assess a wider range of difficulty.
- Applied problems and those based on real data have been updated where appropriate.

Appendix A

- Section A.10 Objective 3 now includes rationalizing the numerator
 - NEW Example 6 Rationalizing Numerators
 - Problems 69-76 provide practice.
- Section A.10 Exercises now include more practice in simplifying radicals

Chapter 1

• NEW Section 1.2 Example 9 Testing an Equation for Symmetry

• Section 1.3 has been reorganized to treat the slope-intercept form of the equation of a line before finding an equation of a line using two points.

Chapter 2

- NEW Section 2.1 Objective 1 Describe a Relation
- NEW Section 2.2 Example 4 Expending Energy
- NEW Section 2.4 Example 4 Analyzing a Piecewise-defined Function
- NEW Example 1 Describing a Relation demonstrates using the Rule of Four to express a relation numerically, as a mapping, and graphically given a verbal description.

Chapter 3

- Section 3.3 introduces the concept of concavity for a quadratic function
- NEW Section 3.3 Example 3 Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts
- Section 3.3 Example 8 Analyzing the Motion of a Projectile (formerly in Section 3.4)
- NEW Section 3.4 Example 4 Fitting a Quadratic Function to Data

Chapter 4

- Section 4.1 has been revised and split into two sections:
 4.1 Polynomial Functions
 - 4.2 Graphing Polynomial Functions; Models
- NEW Section 4.2 Example 2 Graphing a Polynomial Function (a 4th degree polynomial function)

Chapter 5

• Section 5.2 now finds and verifies inverse functions analytically and graphically.

Chapter 6

- NEW Section 6.1 Example 6 Field Width of a Digital Lens Reflex Camera Lens
- Section 6.4 and 6.5 were reorganized for increased clarity.

Chapter 7

• Sections 7.1 and 7.2 were reorganized for increased clarity.

Chapter 9

- Section 9.3 The complex plane; DeMoivre's Theorem, was rewritten to support the exponential form of a complex number.
 - Euler's Formula is introduced to express a complex number in exponential form.
 - The exponential form of a complex number is used to compute products and quotients.
 - DeMoivre's Theorem is expressed using the exponential form of a complex number.
 - The exponential form is used to find complex roots.

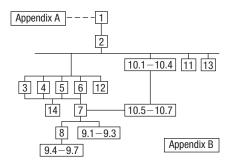
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Chapter 11

• NEW Section 11.5 Example 1 Identifying Proper and Improper Rational Expressions

Using the Eleventh Edition Effectively with Your Syllabus

To meet the varied needs of diverse syllabi, this text contains more content than is likely to be covered in a *Precalculus* course. As the chart illustrates, this text has been organized with flexibility of use in mind. Within a given chapter, certain sections are optional (see the details that follow the figure below) and can be omitted without loss of continuity.



Appendix A Review

This chapter consists of review material. It may be used as the first part of the course or later as a just-in-time review when the content is required. Specific references to this chapter occur throughout the text to assist in the review process.

Chapter 1 Graphs

This chapter lays the foundation for functions.

Chapter 2 Functions and Their Graphs

Perhaps the most important chapter. Section 2.6 is optional.

Chapter 3 Linear and Quadratic Functions

Topic selection depends on your syllabus. Sections 3.2 and 3.4 may be omitted without loss of continuity.

Chapter 4 Polynomial and Rational Functions

Topic selection depends on your syllabus.

Chapter 5 Exponential and Logarithmic Functions

Sections 5.1–5.6 follow in sequence. Sections 5.7, 5.8, and 5.9 are optional.

Chapter 6 Trigonometric Functions

Section 6.6 may be omitted in a brief course.

Chapter 7 Analytic Trigonometry

Section 7.7 may be omitted in a brief course.

Chapter 8 Applications of Trigonometric Functions

Sections 8.4 and 8.5 may be omitted in a brief course.

Chapter 9 Polar Coordinates; Vectors

Sections 9.1–9.3 and Sections 9.4–9.7 are independent and may be covered separately.

Chapter 10 Analytic Geometry

Sections 10.1–10.4 follow in sequence. Sections 10.5, 10.6, and 10.7 are independent of each other, but each requires Sections 10.1–10.4.

Chapter 11 Systems of Equations and Inequalities

Sections 11.2–11.7 may be covered in any order, but each requires Section 11.1. Section 11.8 requires Section 11.7.

Chapter 12 Sequences; Induction; The Binomial Theorem

There are three independent parts: Sections 12.1–12.3; Section 12.4; and Section 12.5.

Chapter 13 Counting and Probability

The sections follow in sequence.

Chapter 14 A Preview of Calculus: The Limit, Derivative, and Integral of a Function

If time permits, coverage of this chapter will give your students a beneficial head start in calculus.

Acknowledgments

Textbooks are written by authors, but evolve from an idea to final form through the efforts of many people. It was Don Dellen who first suggested this text and series to me. Don is remembered for his extensive contributions to publishing and mathematics.

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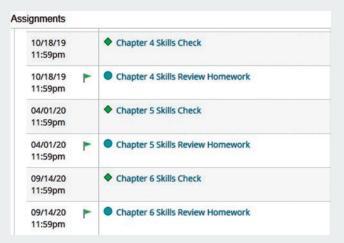
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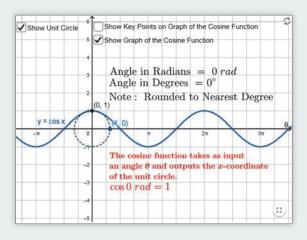
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(b) y= log, =

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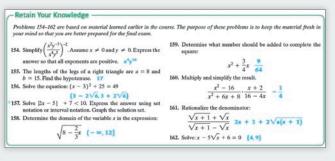
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How to Value a House

Two things to consider in valuing a home: (1) How does it compare to similar nearby homes that have sold recently? (2) What value do you place on the advertised features and amenities?

The Zestimate[®] home value is a good starting point in figuring out the value of a home. It shows you how the home compares relative to others in the area, but you then need to add in all the other qualities that only someone who has seen the house knows.

Looking at "comps"

Knowing whether an asking price is fair will be important when you're ready to make an offer on a house. It will be even more important when your mortgage lender hires an appraiser to determine whether the house is worth the loan you're after.

Check on Zillow to see recent sales of similar, or comparable, homes in the area. Print them out and keep these "comps." You'll be referring to them guite a bit.

Note that "recent sales" usually means within the past six months. A sales price from a year ago probably bears little or no relation to what is going on in your area right now. In fact, some lenders will not accept comps older than three months.

Market activity also determines how easy or difficult it is to find accurate comps. In a "hot" or busy market, you're likely to have lots of comps to choose from. In a less active market finding reasonable comps becomes harder. And if the home you're looking at has special design features, finding a comparable property is harder still. It's also necessary to know what's going on in a given sub-segment. Maybe large, high-end homes are selling like hotcakes, but owners of smaller houses are staying put, or vice versa.

Source: http://luthersanchez.com/2016/03/09/how-to-value-a-house/

—See the Internet-based Chapter Project—

G A Look Back

Appendix A reviews skills from intermediate algebra.

A Look Ahead Đ

Here we connect algebra and geometry using the rectangular coordinate system. In the 1600s, algebra had developed to the point that René Descartes (1596-1650) and Pierre de Fermat (1601-1665) were able to use rectangular coordinates to translate geometry problems into algebra problems, and vice versa. This enabled both geometers and algebraists to gain new insights into their subjects, which had been thought to be separate but now were seen as connected.

Outline

- 1.1 The Distance and Midpoint Formulas
- 1.2 Graphs of Equations in Two Variables; Intercepts; Symmetry
- 1.3 Lines 1.4 Circles
 - Chapter Review Chapter Test **Chapter Project**



1.1 The Distance and Midpoint Formulas

PREPARING FOR THIS SECTION Before getting started, review the following:

• Algebra Essentials (Section A.1, pp. A1–A10)

• Geometry Essentials (Section A.2, pp. A14–A19)

Now Work the 'Are You Prepared?' problems on page 42.

OBJECTIVES 1 Use the Distance Formula (p. 39)

2 Use the Midpoint Formula (p. 41)

Rectangular Coordinates

We locate a point on the real number line by assigning it a single real number, called the *coordinate of the point*. For work in a two-dimensional plane, we locate points by using two numbers.

Begin with two real number lines located in the same plane: one horizontal and the other vertical. The horizontal line is called the *x*-axis, the vertical line the *y*-axis, and the point of intersection the origin *O*. See Figure 1. Assign coordinates to every point on these number lines using a convenient scale. In mathematics, we usually use the same scale on each axis, but in applications, different scales appropriate to the application may be used.

The origin O has a value of 0 on both the x-axis and the y-axis. Points on the x-axis to the right of O are associated with positive real numbers, and those to the left of O are associated with negative real numbers. Points on the y-axis above Oare associated with positive real numbers, and those below O are associated with negative real numbers. In Figure 1, the x-axis and y-axis are labeled as x and y, respectively, and an arrow at the end of each axis is used to denote the positive direction.

The coordinate system described here is called a **rectangular** or **Cartesian*** **coordinate system**. The *x*-axis and *y*-axis lie in a *plane* called the *xy*-plane, and the *x*-axis and *y*-axis are referred to as the **coordinate axes**.

Any point *P* in the *xy*-plane can be located by using an **ordered pair** (x, y) of real numbers. Let *x* denote the signed distance of *P* from the *y*-axis (*signed* means that if *P* is to the right of the *y*-axis, then x > 0, and if *P* is to the left of the *y*-axis, then x < 0); and let *y* denote the signed distance of *P* from the *x*-axis. The ordered pair (x, y), also called the **coordinates** of *P*, gives us enough information to locate the point *P* in the plane.

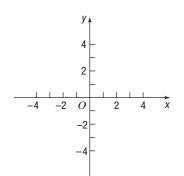
For example, to locate the point whose coordinates are (-3, 1), go 3 units along the *x*-axis to the left of *O* and then go straight up 1 unit. We **plot** this point by placing a dot at this location. See Figure 2, in which the points with coordinates (-3, 1), (-2, -3), (3, -2), and (3, 2) are plotted.

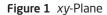
The origin has coordinates (0, 0). Any point on the *x*-axis has coordinates of the form (x, 0), and any point on the *y*-axis has coordinates of the form (0, y).

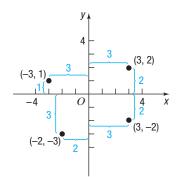
If (x, y) are the coordinates of a point *P*, then *x* is called the *x***-coordinate**, or **abscissa**, of *P*, and *y* is the *y***-coordinate**, or **ordinate**, of *P*. We identify the point *P* by its coordinates (x, y) by writing P = (x, y). Usually, we will simply say "the point (x, y)" rather than "the point whose coordinates are (x, y)."

The coordinate axes partition the *xy*-plane into four sections called **quadrants**, as shown in Figure 3. In quadrant I, both the *x*-coordinate and the *y*-coordinate of all points are positive; in quadrant II, *x* is negative and *y* is positive; in quadrant III, both *x* and *y* are negative; and in quadrant IV, *x* is positive and *y* is negative. Points on the coordinate axes belong to no quadrant.

Now Work PROBLEM 15









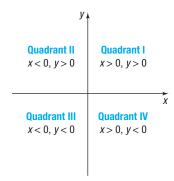


Figure 3

COMMENT On a graphing calculator, you can set the scale on each axis. Once this has been done, you obtain the **viewing rectangle**. See Figure 4 for a typical viewing rectangle. You should now read Section B.1, The Viewing Rectangle.

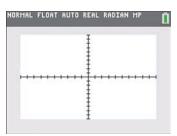


Figure 4 TI-84 Plus C Standard Viewing Rectangle

1 Use the Distance Formula

If the same units of measurement (such as inches, centimeters, and so on) are used for both the x-axis and y-axis, then all distances in the xy-plane can be measured using this unit of measurement.

EXAMPLE 1 Finding the Distance between Two Points

Find the distance d between the points (1, 3) and (5, 6).

Solution

Need to Review?

The Pythagorean Theorem and

its converse are discussed in

Section A.2, pp. A14-A15.

First plot the points (1, 3) and (5, 6) and connect them with a line segment. See Figure 5(a). To find the length d, begin by drawing a horizontal line segment from (1,3) to (5,3) and a vertical line segment from (5,3) to (5,6), forming a right triangle, as shown in Figure 5(b). One leg of the triangle is of length 4 (since |5 - 1| = 4), and the other is of length 3 (since |6 - 3| = 3). By the Pythagorean Theorem, the square of the distance d that we seek is

 $d^2 = 4^2 + 3^2 = 16 + 9 = 25$

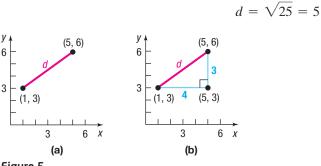


Figure 5

The distance formula provides a straightforward method for computing the distance between two points.

THEOREM Distance Formula

The distance between two points $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$, denoted by $d(P_1, P_2)$, is

$$d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$
(1)

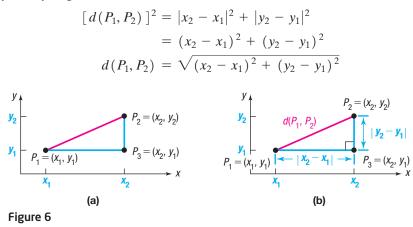
Proof of the Distance Formula Let (x_1, y_1) denote the coordinates of point P_1 and let (x_2, y_2) denote the coordinates of point P_2 .

Assume that the line joining P_1 and P_2 is neither horizontal nor vertical. Refer to • Figure 6(a) on the next page. The coordinates of P_3 are (x_2, y_1) . The horizontal

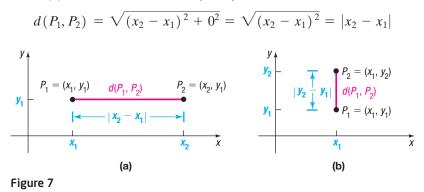
In Words

To compute the distance between two points, find the difference of the x-coordinates, square it, and add this to the square of the difference of the y-coordinates. The square root of this sum is the distance.

distance from P_1 to P_3 equals the absolute value of the difference of the *x*-coordinates, $|x_2 - x_1|$. The vertical distance from P_3 to P_2 equals the absolute value of the difference of the *y*-coordinates, $|y_2 - y_1|$. See Figure 6(b). The distance $d(P_1, P_2)$ is the length of the hypotenuse of the right triangle, so, by the Pythagorean Theorem, it follows that



• If the line joining P_1 and P_2 is horizontal, then the y-coordinate of P_1 equals the y-coordinate of P_2 ; that is, $y_1 = y_2$. Refer to Figure 7(a). In this case, the distance formula (1) still works, because for $y_1 = y_2$, it reduces to



• A similar argument holds if the line joining P_1 and P_2 is vertical. See Figure 7(b).

EXAMPLE 2 Using the Distance Formula

Find the distance d between the points (-4, 5) and (3, 2).

Solution

on Using the distance formula, equation (1), reveals that the distance d is

$$d = \sqrt{[3 - (-4)]^2 + (2 - 5)^2} = \sqrt{7^2 + (-3)^2}$$
$$= \sqrt{49 + 9} = \sqrt{58} \approx 7.62$$

Now Work problems 19 AND 23

The distance between two points $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ is never a negative number. Also, the distance between two points is 0 only when the points are identical—that is, when $x_1 = x_2$ and $y_1 = y_2$. And, because $(x_2 - x_1)^2 = (x_1 - x_2)^2$ and $(y_2 - y_1)^2 = (y_1 - y_2)^2$, it makes no difference whether the distance is computed from P_1 to P_2 or from P_2 to P_1 ; that is, $d(P_1, P_2) = d(P_2, P_1)$.

The introduction to this chapter mentioned that rectangular coordinates enable us to translate geometry problems into algebra problems, and vice versa. The next example shows how algebra (the distance formula) can be used to solve geometry problems.

EXAMPLE 3 Using Algebra to Solve a Geometry Problem

Consider the three points A = (-2, 1), B = (2, 3), and C = (3, 1).

- (a) Plot each point and form the triangle ABC.
- (b) Find the length of each side of the triangle.
- (c) Show that the triangle is a right triangle.
- (d) Find the area of the triangle.

Solution (a) Figure 8 shows the points *A*, *B*, *C* and the triangle *ABC*.

(b) To find the length of each side of the triangle, use the distance formula, equation (1).

$$d(A,B) = \sqrt{[2 - (-2)]^2 + (3 - 1)^2} = \sqrt{16} + 4 = \sqrt{20} = 2\sqrt{5}$$

$$d(B,C) = \sqrt{(3 - 2)^2 + (1 - 3)^2} = \sqrt{1 + 4} = \sqrt{5}$$

$$d(A,C) = \sqrt{[3 - (-2)]^2 + (1 - 1)^2} = \sqrt{25 + 0} = 5$$

(c) If the sum of the squares of the lengths of two of the sides equals the square of the length of the third side, then the triangle is a right triangle. Looking at Figure 8, it seems reasonable to conjecture that the angle at vertex *B* might be a right angle. We shall check to see whether

$$[d(A,B)]^2 + [d(B,C)]^2 = [d(A,C)]^2$$

Using the results in part (b) yields

$$[d(A, B)]^{2} + [d(B, C)]^{2} = (2\sqrt{5})^{2} + (\sqrt{5})^{2}$$
$$= 20 + 5 = 25 = [d(A, C)]^{2}$$

It follows from the converse of the Pythagorean Theorem that triangle *ABC* is a right triangle.

(d) Because the right angle is at vertex *B*, the sides *AB* and *BC* form the base and height of the triangle. Its area is

Area =
$$\frac{1}{2}$$
 · Base · Height = $\frac{1}{2}$ · $2\sqrt{5}$ · $\sqrt{5}$ = 5 square units

Now Work PROBLEM 33

2 Use the Midpoint Formula

We now derive a formula for the coordinates of the **midpoint of a line segment**. Let $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ be the endpoints of a line segment, and let M = (x, y) be the point on the line segment that is the same distance from P_1 as it is from P_2 . See Figure 9. The triangles P_1AM and MBP_2 are congruent. [Do you see why? $d(P_1, M) = d(M, P_2)$ is given; also, $\angle AP_1M = \angle BMP_2^*$ and $\angle P_1MA = \angle MP_2B$. So, we have angle–side–angle.] Because triangles P_1AM and MBP_2 are congruent, corresponding sides are equal in length. That is,

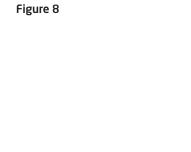
$$x - x_1 = x_2 - x \quad \text{and} \quad y - y_1 = y_2 - y$$

$$2x = x_1 + x_2 \quad 2y = y_1 + y_2$$

$$x = \frac{x_1 + x_2}{2} \quad y = \frac{y_1 + y_2}{2}$$

 $P_{2} = (x_{2}, y_{2})$ $P_{1} = (x_{1}, y_{1})$ $P_{1} = (x_{1}, y_{1})$ $P_{1} = (x_{1}, y_{1})$ $P_{1} = (x_{1}, y_{1})$ $P_{1} = (x_{2}, y_{1})$ $P_{1} = (x_{2}, y_{1})$ $P_{1} = (x_{2}, y_{1})$ $P_{1} = (x_{2}, y_{2})$ $P_{2} = (x_{2}, y_{2})$

*A postulate from geometry states that the transversal $\overline{P_1P_2}$ forms congruent corresponding angles with the parallel line segments $\overline{P_1A}$ and \overline{MB} .



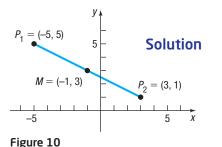
B = (2, 3)

C = (3, 1)

In Words

To find the midpoint of a line segment, average the x-coordinates of the endpoints, and average the y-coordinates of the endpoints.

EXAMPLE 4



THEOREM Midpoint Formula

The midpoint M = (x, y) of the line segment from $P_1 = (x_1, y_1)$ to $P_2 = (x_2, y_2)$ is

$$M = (x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$$
(2)

Finding the Midpoint of a Line Segment

Find the midpoint of the line segment from $P_1 = (-5, 5)$ to $P_2 = (3, 1)$. Plot the points P_1 and P_2 and their midpoint.

Use the midpoint formula (2) with $x_1 = -5$, $y_1 = 5$, $x_2 = 3$, and $y_2 = 1$. The coordinates (x, y) of the midpoint *M* are

$$x = \frac{x_1 + x_2}{2} = \frac{-5 + 3}{2} = -1$$
 and $y = \frac{y_1 + y_2}{2} = \frac{5 + 1}{2} = 3$

That is, M = (-1, 3). See Figure 10.

Now Work PROBLEM 39

1.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. On the real number line, the origin is assigned the number _____. (p. A4)
- 2. If -3 and 5 are the coordinates of two points on the real number line, the distance between these points is _____. (pp. A5-A6)
- **3.** If 3 and 4 are the legs of a right triangle, the hypotenuse is _____. (p. A14)
- **4.** Use the converse of the Pythagorean Theorem to show that a triangle whose sides are of lengths 11, 60, and 61 is a right triangle. (pp. A14–A15)
- 5. The area A of a triangle whose base is b and whose altitude is h is A =_____. (p. A15)
- 6. *True or False* Two triangles are congruent if two angles and the included side of one equals two angles and the included side of the other. (pp. A16–A17)

Concepts and Vocabulary

- 7. If (x, y) are the coordinates of a point P in the xy-plane, then x is called the ______ of P, and y is the ______ of P.
- **8.** The coordinate axes partition the *xy*-plane into four sections called ______.
- **9.** If three distinct points *P*, *Q*, and *R* all lie on a line, and if d(P,Q) = d(Q,R), then *Q* is called the _____ of the line segment from *P* to *R*.
- **10.** *True or False* The distance between two points is sometimes a negative number.
- **11.** *True or False* The point (-1, 4) lies in quadrant IV of the Cartesian plane.
- **12.** *True or False* The midpoint of a line segment is found by averaging the *x*-coordinates and averaging the *y*-coordinates of the endpoints.

- **13.** *Multiple Choice* Which of the following statements is true for a point (*x*, *y*) that lies in quadrant III?
 - (a) Both x and y are positive.
 - (b) Both x and y are negative.
 - (c) x is positive, and y is negative.
 - (d) x is negative, and y is positive.
- **14.** *Multiple Choice* Choose the expression that equals the distance between two points (x_1, y_1) and (x_2, y_2) .

(a)
$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)}$$

(b) $\sqrt{(x_2+x_1)^2-(y_2+y_1)^2}$

(c)
$$\sqrt{(x_2 - x_1)^2 - (y_2 - y_1)^2}$$

(d)
$$\sqrt{(x_2 + x_1)^2 + (y_2 + y_1)^2}$$

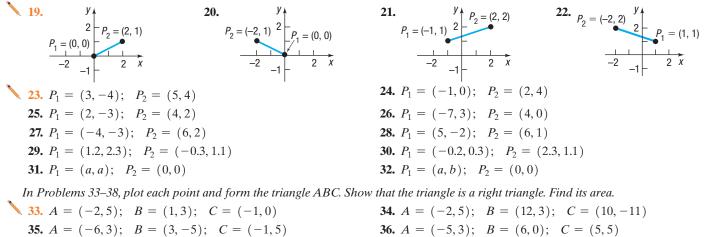
Skill Building

In Problems 15 and 16, plot each point in the xy-plane. State which quadrant or on what coordinate axis each point lies.

- **15.** (a) A = (-3, 2)
(b) B = (6, 0)
(c) C = (-2, -2)(d) D = (6, 5)
(e) E = (0, -3)**16.** (a) A = (1, 4)
(b) B = (-3, -4)
(c) C = (-3, 4)(d) D = (4, 1)
(e) E = (0, 1)
(f) F = (-3, 0)**15.** (a) A = (-3, 2)
(b) B = (-3, -4)
(c) C = (-3, 4)(d) D = (4, 1)
(e) E = (0, 1)
(f) F = (-3, 0)
 - 17. Plot the points (0,3), (1,3), (-2,3), (5,3), and (-4,3). Describe the set of all points of the form (x,3), where x is a real number.

18. Plot the points (2, 0), (2, -3), (2, 4), (2, 1), and (2, -1). Describe the set of all points of the form (2, y), where y is a real number.

In Problems 19–32, find the distance d between the points P_1 and P_2 .



37. A = (4, -3); B = (4, 1); C = (2, 1)

In Problems 39–46, find the midpoint of the line segment joining the points P_1 and P_2 .

39. $P_1 = (3, -4); P_2 = (5, 4)$ **40.** $P_1 = (-2, 0); P_2 = (2, 4)$ **41.** $P_1 = (2, -3); P_2 = (4, 2)$ **42.** $P_1 = (-1, 4); P_2 = (8, 0)$ **43.** $P_1 = (-4, -3); P_2 = (2, 2)$ **44.** $P_1 = (7, -5); P_2 = (9, 1)$ **45.** $P_1 = (a, a); P_2 = (0, 0)$ **46.** $P_1 = (a, b); P_2 = (0, 0)$

Applications and Extensions

- **47.** If the point (3, 8) is shifted 2 units to the right and 4 units down, what are its new coordinates?
- **48.** If the point (-1, 6) is shifted 2 units to the left and 4 units up, what are its new coordinates?
- **49.** Find all points having an *x*-coordinate of 4 whose distance from the point (-4, 2) is 10.
 - (a) By using the Pythagorean Theorem.
 - **(b)** By using the distance formula.
- **50.** Find all points having a *y*-coordinate of -6 whose distance from the point (1, 2) is 17.
 - (a) By using the Pythagorean Theorem.
 - **(b)** By using the distance formula.
- **51.** Find all points on the *x*-axis that are 12 units from the point (5, -6).

52. Find all points on the y-axis that are 6 units from the point (4, -3).

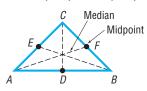
38. A = (4, -3); B = (0, -3); C = (4, 2)

- **53.** Suppose that A = (2, 5) are the coordinates of a point in the *xy*-plane.
 - (a) Find the coordinates of the point if A is shifted 2 units to the right and 3 units down.
 - (b) Find the coordinates of the point if A is shifted 1 unit to the left and 6 units up.
- 54. Plot the points A = (-1, 8) and M = (2, 3) in the *xy*-plane. If *M* is the midpoint of a line segment *AB*, find the coordinates of *B*.
- **55.** The midpoint of the line segment from P_1 to P_2 is (-6, 5). If $P_1 = (-6, 3)$. what is P_2 ?
- **56.** The midpoint of the line segment from P_1 to P_2 is (5, -4). If $P_2 = (7, -2)$, what is P_1 ?

57. Geometry An equilateral triangle has three sides of equal length. If two vertices of an equilateral triangle are (0, 4) and (0, 0) find the third vertex. How many of these triangles are possible?

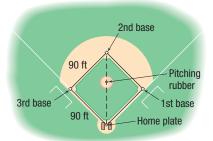


58. Geometry The medians of a triangle are the line segments from each vertex to the midpoint of the opposite side (see the figure). Find the lengths of the medians of the triangle with vertices at A = (0,0), B = (6,0), and C = (4,4).



In Problems 59–62, find the length of each side of the triangle determined by the three points P_1 , P_2 , and P_3 . State whether the triangle is an isosceles triangle, a right triangle, neither of these, or both. (An **isosceles triangle** is one in which at least two of the sides are of equal length.)

- **59.** $P_1 = (-1, 4); P_2 = (6, 2); P_3 = (4, -5)$ **60.** $P_1 = (4, 2); P_2 = (10, 4); P_3 = (6, -4)$ **61.** $P_1 = (7, 2); P_2 = (-4, 0); P_3 = (4, 6)$ **62.** $P_1 = (-8, -3), P_2 = (0, 15), P_3 = (5, 2)$
- **63. Baseball** A major league baseball "diamond" is actually a square 90 feet on a side (see the figure). What is the distance directly from home plate to second base (the diagonal of the square)?

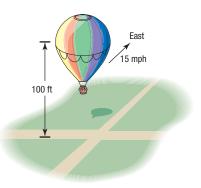


64. Little League Baseball The layout of a Little League playing field is a square 60 feet on a side. How far is it directly from home plate to second base (the diagonal of the square)?

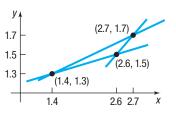
Source: 2018 Little League Baseball Official Regulations, Playing Rules, and Operating Policies

- 65. Baseball Refer to Problem 63. Overlay a rectangular coordinate system on a major league baseball diamond so that the origin is at home plate, the positive *x*-axis lies in the direction from home plate to first base, and the positive *y*-axis lies in the direction from home plate to third base.(a) What are the coordinates of first base, second base, and
 - third base? Use feet as the unit of measurement. (b) If the right fielder is legated at (310, 15) how for is
 - (b) If the right fielder is located at (310, 15) how far is it from the right fielder to second base?
 - (c) If the center fielder is located at (300, 300), how far is it from the center fielder to third base?

- **66. Little League Baseball** Refer to Problem 64. Overlay a rectangular coordinate system on a Little League baseball diamond so that the origin is at home plate, the positive *x*-axis lies in the direction from home plate to first base, and the positive *y*-axis lies in the direction from home plate to third base.
 - (a) What are the coordinates of first base, second base, and third base? Use feet as the unit of measurement.
 - (b) If the right fielder is located at (180,20), how far is it from the right fielder to second base?
 - (c) If the center fielder is located at (220, 220), how far is it from the center fielder to third base?
- **67.** Distance between Moving Objects A Ford Focus and a Freightliner Cascadia truck leave an intersection at the same time. The Focus heads east at an average speed of 60 miles per hour, while the Cascadia heads south at an average speed of 45 miles per hour. Find an expression for their distance apart *d* (in miles) at the end of *t* hours.
- **68.** Distance of a Moving Object from a Fixed Point A hot-air balloon, headed due east at an average speed of 15 miles per hour and at a constant altitude of 100 feet, passes over an intersection (see the figure). Find an expression for the distance d (measured in feet) from the balloon to the intersection t seconds later.



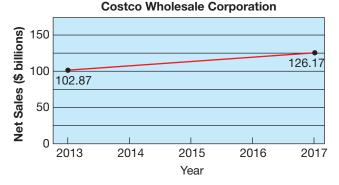
69. Drafting Error When a draftsman draws three lines that are to intersect at one point, the lines may not intersect as intended and subsequently will form an **error triangle**. If this error triangle is long and thin, one estimate for the location of the desired point is the midpoint of the shortest side. The figure shows one such error triangle.



- (a) Find an estimate for the desired intersection point.
- (b) Find the distance from (1.4, 1.3) to the midpoint found in part (a).

70. Net Sales The figure illustrates the net sales growth of Costco Wholesale Corporation from 2013 through 2017. Use the midpoint formula to estimate the net sales of Costco Wholesale Corporation in 2015. How does your result compare to the reported value of \$113.67 billion?

Source: Costco Wholesale Corporation 2017 Annual Report



71. Poverty Threshold A poverty threshold represents the minimum annual household income for a family not to be considered poor. In 1995, the poverty threshold for a family of four with two children under the age of 18 years was \$15,598. In 2005, the poverty threshold for a family of four

Explaining Concepts: Discussion and Writing

76. Write a paragraph that describes a Cartesian plane. Then write a second paragraph that describes how to plot points in the Cartesian plane. Your paragraphs should include

with two children under the age of 18 years was \$19,508. Assuming poverty thresholds increase in a straight-line fashion, use the midpoint formula to estimate the poverty threshold of a family of four with two children under the age of 18 in 2000.

72. Challenge Problem Geometry Verify that the points (0,0), (a,0),

and $\left(\frac{a}{2}, \frac{\sqrt{3}a}{2}\right)$ are the vertices of an equilateral triangle. Then show that the midpoints of the three sides are the vertices of a second equilateral triangle.

- **73.** Challenge Problem Geometry A point P is equidistant from (-5, 1) and (4, -4). Find the coordinates of P if its y-coordinate is twice its x-coordinate.
- **74.** *Challenge Problem* **Geometry** Find the midpoint of each diagonal of a square with side of length *s*. Draw the conclusion that the diagonals of a square intersect at their midpoints.

[**Hint**: Use (0, 0), (0, *s*), (*s*, 0), and (*s*, *s*) as the vertices of the square.]

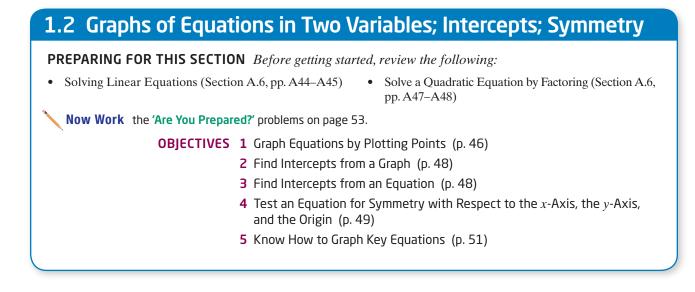
75. *Challenge Problem* **Geometry** For any parallelogram, prove that the sum of the squares of the lengths of the sides equals the sum of the squares of the lengths of the diagonals.

[**Hint**: Use (0, 0), (a, 0), (a + b, c), and (b, c) as the vertices of the parallelogram. Assume a, b, and c are positive.]

the terms "coordinate axes," "ordered pair," "coordinates," "plot," "x-coordinate," and "y-coordinate."

'Are You Prepared?' Answers

1. 0	2. 8	3. 5	4. $11^2 + 60^2 = 121 + 3600 = 3721 = 61^2$	5. $\frac{1}{2}bh$	6. True
-------------	-------------	-------------	--	---------------------------	----------------



1 Graph Equations by Plotting Points

An equation in two variables, say x and y, is a statement in which two expressions involving x and y are equal. The expressions are called the **sides** of the equation. Since an equation is a statement, it may be true or false, depending on the value of the variables. Any values of x and y that result in a true statement are said to **satisfy** the equation.

For example, the following are all equations in two variables *x* and *y*:

$$x^{2} + y^{2} = 5$$
 $2x - y = 6$ $y = 2x + 5$ $x^{2} = y$

The first of these, $x^2 + y^2 = 5$, is satisfied for x = 1, y = 2, since $1^2 + 2^2 = 5$. Other choices of x and y, such as x = -1, y = -2, also satisfy this equation. It is not satisfied for x = 2 and y = 3, since $2^2 + 3^2 = 4 + 9 = 13 \neq 5$.

The graph of an equation in two variables x and y consists of the set of points in the xy-plane whose coordinates (x, y) satisfy the equation.

Graphs play an important role in helping us to visualize the relationships that exist between two variables or quantities. Table 1 shows the average price of gasoline in the United States for the years 1991–2017 (adjusted for inflation). If we plot these data using year as the *x*-coordinate and price as the *y*-coordinate, and then connect the points (year, price), we obtain Figure 11.

Year	Price	Year	Price	Year	Price
1991	1.98	2000	2.11	2009	2.68
1992	1.90	2001	1.97	2010	3.12
1993	1.81	2002	1.83	2011	3.84
1994	1.78	2003	2.07	2012	3.87
1995	1.78	2004	2.40	2013	3.68
1996	1.87	2005	2.85	2014	3.48
1997	1.83	2006	3.13	2015	2.51
1998	1.55	2007	3.31	2016	2.19
1999	1.67	2008	3.70	2017	2.38

Table 1 Average Price of Gasoline

Source: U.S. Energy Information Administration (*https://www.eia.gov/dnav/pet/pet_pri_gnd_dcus_nus_a.htm*)

EXAMPLE 1

Determining Whether a Point Is on the Graph of an Equation

Determine whether the points are on the graph of the equation 2x - y = 6.

(a) (2,3) (b) (2,-2)

Solution

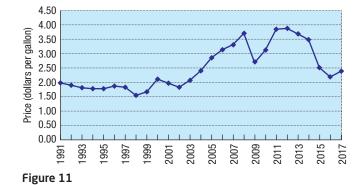
(a) For the point (2, 3), check to see whether x = 2, y = 3 satisfies the equation 2x - y = 6.

$$2x - y = 2 \cdot 2 - 3 = 4 - 3 = 1 \neq 6$$

The equation is not satisfied, so the point (2,3) is not on the graph of 2x - y = 6. (b) For the point (2, -2),

$$2x - y = 2 \cdot 2 - (-2) = 4 + 2 = 6$$

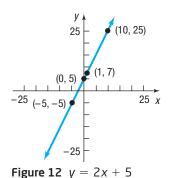
The equation is satisfied, so the point (2, -2) is on the graph of 2x - y = 6.



EXAMPLE 2 Graphing an Equation by Plotting Points

Graph the equation: y = 2x + 5

Solution



The graph consists of all points (x, y) that satisfy the equation. To locate some of these points (and get an idea of the pattern of the graph), assign some numbers to x, and find corresponding values for y.

lf	Then	Point on Graph
<i>x</i> = 0	$\gamma=2\cdot0+5=5$	(0, 5)
<i>x</i> = 1	$y = 2 \cdot 1 + 5 = 7$	(1, 7)
x = -5	$\gamma=2\cdot(-5)+5=-5$	(-5, -5)
<i>x</i> = 10	$y = 2 \cdot 10 + 5 = 25$	(10, 25)

By plotting these points and then connecting them, we obtain the graph (a *line*) of the equation y = 2x + 5, as shown in Figure 12.

EXAMPLE 3

Graph the equation: $y = x^2$

Graphing an Equation by Plotting Points

Solution

Table 2 provides several points on the graph of $y = x^2$. Plotting these points and connecting them with a smooth curve gives the graph (a *parabola*) shown in Figure 13.

Table	2	

x	$y = x^2$	(<i>x, y</i>)
-4	16	(-4, 16)
-3	9	(-3,9)
-2	4	(-2, 4)
-1	1	(-1, 1)
0	0	(0, 0)
1	1	(1, 1)
2	4	(2, 4)
3	9	(3, 9)
4	16	(4, 16)

The graphs of the equations shown in Figures 12 and 13 do not show all points. For example, in Figure 12, the point (20, 45) is a part of the graph of y = 2x + 5, but it is not shown. Since the graph of y = 2x + 5 can be extended out indefinitely, we use arrows to indicate that the pattern shown continues. It is important, when showing a graph, to present enough of the graph so that any viewer of the illustration will "see" the rest of it as an obvious continuation of what is actually there. This is referred to as a **complete graph**.

One way to obtain the complete graph of an equation is to plot enough points on the graph for a pattern to become evident. Then these points are connected with a smooth curve following the suggested pattern. But how many points are sufficient? Sometimes knowledge about the equation tells us. For example, we will learn in the next section that if an equation is of the form y = mx + b, then its graph is a line. In this case, only two points are needed to obtain the complete graph.

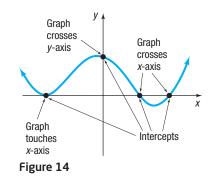
One purpose of this text is to investigate the properties of equations in order to decide whether a graph is complete. Sometimes we shall graph equations by plotting points. Shortly, we shall investigate various techniques that will enable us to graph an equation without plotting so many points.

Two techniques that sometimes reduce the number of points required to graph an equation involve finding *intercepts* and checking for *symmetry*.

COMMENT Another way to obtain the graph of an equation is to use a graphing utility. Read Section B.2, Using a Graphing Utility to Graph Equations.

2 Find Intercepts from a Graph

The points, if any, at which a graph crosses or touches the coordinate axes are called the **intercepts** of the graph. See Figure 14. The *x*-coordinate of a point at which the graph crosses or touches the *x*-axis is an *x*-intercept, and the *y*-coordinate of a point at which the graph crosses or touches the *y*-axis is a *y*-intercept.



In Words

Intercepts are points (ordered pairs). An x-intercept or a y-intercept is a number. For example, the point (3, 0) is an intercept; the number 3 is an x-intercept.

EXAMPLE 4

Finding Intercepts from a Graph

Find the intercepts of the graph in Figure 15. What are its *x*-intercepts? What are its *y*-intercepts?

Solution The intercepts of the graph are the points

$$(-3,0), (0,3), \left(\frac{3}{2},0\right), \left(0,-\frac{4}{3}\right), (0,-3.5), (4.5,0)$$

The x-intercepts are
$$-3, \frac{3}{2}$$
, and 4.5; the y-intercepts are $-3.5, -\frac{4}{3}$, and 3.

In Example 4, notice that intercepts are listed as ordered pairs, and the x-intercepts and the y-intercepts are listed as numbers. We use this distinction throughout the text.

3 Find Intercepts from an Equation

The intercepts of a graph can be found from its equation by using the fact that points on the x-axis have y-coordinates equal to 0, and points on the y-axis have x-coordinates equal to 0.

COMMENT For many equations, finding intercepts may not be so easy. In such cases, a graphing utility can be used. Read the first part of Section B.3, Using a Graphing Utility to Locate Intercepts and Check for Symmetry, to find out how to locate intercepts using a graphing utility.

Procedure for Finding Intercepts

- To find the x-intercept(s), if any, of the graph of an equation, let y = 0 in the equation and solve for x, where x is a real number.
- To find the y-intercept(s), if any, of the graph of an equation, let x = 0 in the equation and solve for y, where y is a real number.

EXAMPLE 5

Finding Intercepts from an Equation

Find the *x*-intercept(s) and the *y*-intercept(s) of the graph of $y = x^2 - 4$. Then graph $y = x^2 - 4$ by plotting points.

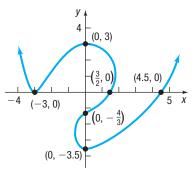


Figure 15

Solution To find the x-intercept(s), let y = 0 and obtain the equation

$$x^{2} - 4 = 0 \quad y = x^{2} - 4 \text{ with } y = 0$$

$$(x + 2) (x - 2) = 0 \quad \text{Factor.}$$

$$x + 2 = 0 \quad \text{or} \quad x - 2 = 0 \quad \text{Use the Zero-Product Property}$$

$$x = -2 \quad \text{or} \quad x = 2 \quad \text{Solve.}$$

The equation has two solutions, -2 and 2. The *x*-intercepts are -2 and 2.

To find the y-intercept(s), let x = 0 in the equation.

$$y = x^2 - 4$$

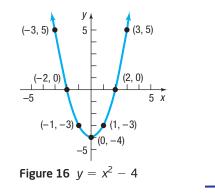
= $0^2 - 4 = -4$

The *y*-intercept is -4.

Since $x^2 \ge 0$ for all x, we deduce from the equation $y = x^2 - 4$ that $y \ge -4$ for all x. This information, the intercepts, and the points from Table 3 enable us to graph $y = x^2 - 4$. See Figure 16.

Table 3

x	$y = x^2 - 4$	(<i>x, y</i>)
-3	5	(-3,5)
- 1	-3	(-1, -3)
1	-3	(1, -3)
3	5	(3, 5)



Now Work PROBLEM 23

Test an Equation for Symmetry with Respect 4 to the x-Axis, the y-Axis, and the Origin

Another helpful tool for graphing equations by hand involves symmetry, particularly symmetry with respect to the x-axis, the y-axis, and the origin.

Symmetry often occurs in nature. Consider the picture of the butterfly. Do you see the symmetry?

DEFINITION Symmetry with Respect to the *x*-Axis

A graph is symmetric with respect to the x-axis if, for every point (x, y)on the graph, the point (x, -y) is also on the graph.

Figure 17 illustrates the definition. Note that when a graph is symmetric with respect to the x-axis, the part of the graph above the x-axis is a reflection (or mirror image) of the part below it, and vice versa.

EXAMPLE 6

Points Symmetric with Respect to the *x*-Axis

If a graph is symmetric with respect to the x-axis, and the point (3, 2) is on the graph, then the point (3, -2) is also on the graph.



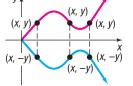


Figure 17 Symmetry with respect

to the x-axis

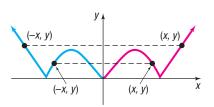


Figure 18 Symmetry with respect to the *y*-axis

DEFINITION Symmetry with Respect to the *y*-Axis

A graph is symmetric with respect to the y-axis if, for every point (x, y) on the graph, the point (-x, y) is also on the graph.

Figure 18 illustrates the definition. When a graph is symmetric with respect to the *y*-axis, the part of the graph to the right of the *y*-axis is a reflection of the part to the left of it, and vice versa.

Points Symmetric with Respect to the y-Axis

If a graph is symmetric with respect to the *y*-axis and the point (5, 8) is on the graph, then the point (-5, 8) is also on the graph.

DEFINITION Symmetry with Respect to the Origin

A graph is symmetric with respect to the origin if, for every point (x, y) on the graph, the point (-x, -y) is also on the graph.

Figure 19 illustrates the definition. Symmetry with respect to the origin may be viewed in three ways:

- As a reflection about the *y*-axis, followed by a reflection about the *x*-axis
- As a projection along a line through the origin so that the distances from the origin are equal
- As half of a complete revolution about the origin

Points Symmetric with Respect to the Origin

If a graph is symmetric with respect to the origin, and the point (4, -2) is on the graph, then the point (-4, 2) is also on the graph.

Now Work problems 31 AND 41(b)

When the graph of an equation is symmetric with respect to a coordinate axis or the origin, the number of points that you need to plot in order to see the pattern is reduced. For example, if the graph of an equation is symmetric with respect to the *y*-axis, then once points to the right of the *y*-axis are plotted, an equal number of points on the graph can be obtained by reflecting them about the *y*-axis. Because of this, before we graph an equation, we should first determine whether it has any symmetry. The following tests are used for this purpose.

Tests for Symmetry

To test the graph of an equation for symmetry with respect to the

- *x*-Axis Replace y by -y in the equation and simplify. If an equivalent equation results, the graph of the equation is symmetric with respect to the x-axis.
- *y*-Axis Replace x by -x in the equation and simplify. If an equivalent equation results, the graph of the equation is symmetric with respect to the y-axis.
- Origin Replace x by -x and y by -y in the equation and simplify. If an equivalent equation results, the graph of the equation is symmetric with respect to the origin.

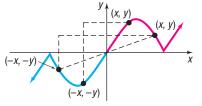


Figure 19 Symmetry with respect to the origin

EXAMPLE 8

Testing an Equation for Symmetry EXAMPLE 9

Test $4x^2 + 9y^2 = 36$ for symmetry.

- Solution x-Axis: To test for symmetry with respect to the x-axis, replace y by -y. Since $4x^2 + 9(-y)^2 = 36$ is equivalent to $4x^2 + 9y^2 = 36$, the graph of the equation is symmetric with respect to the x-axis.
 - To test for symmetry with respect to the y-axis, replace x by -x. y-Axis: Since $4(-x)^2 + 9y^2 = 36$ is equivalent to $4x^2 + 9y^2 = 36$, the graph of the equation is symmetric with respect to the y-axis.
 - To test for symmetry with respect to the origin, replace x by -x and y Origin: by -y. Since $4(-x)^2 + 9(-y)^2 = 36$ is equivalent to $4x^2 + 9y^2 = 36$, the graph of the equation is symmetric with respect to the origin.

Testing an Equation for Symmetry EXAMPLE 10

of

origin?

Test $y = \frac{4x^2}{x^2 + 1}$ for symmetry.

Solution x-Axis: To test for symmetry with respect to the x-axis, replace y by -y. Since $-y = \frac{4x^2}{x^2 + 1}$ is not equivalent to $y = \frac{4x^2}{x^2 + 1}$, the graph of the

equation is not symmetric with respect to the x-axis.

y-Axis: To test for symmetry with respect to the y-axis, replace x by -x. Since $y = \frac{4(-x)^2}{(-x)^2 + 1} = \frac{4x^2}{x^2 + 1}$ is equivalent to $y = \frac{4x^2}{x^2 + 1}$, the graph of the equation is symmetric with respect to the y-axis.

-v

-v

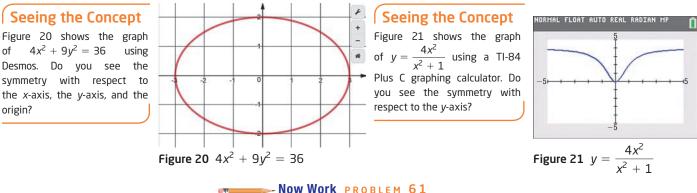
Origin: To test for symmetry with respect to the origin, replace x by -x and y by -y.

$$-y = \frac{4(-x)^2}{(-x)^2 + 1}$$
 Replace x by - x and y by - y.

$$-y = \frac{4x^2}{x^2 + 1}$$
 Simplify.

$$y = -\frac{4x^2}{x^2 + 1}$$
 Multiply both sides by - 1.

Since the result is not equivalent to the original equation, the graph of the equation $y = \frac{4x^2}{x^2 + 1}$ is not symmetric with respect to the origin.



5 Know How to Graph Key Equations

The next three examples use intercepts, symmetry, and point plotting to obtain the graphs of key equations. It is important to know the graphs of these key equations because we use them later. The first of these is $y = x^3$.

EXAMPLE 11 Graphing the Equation $y = x^3$ by Finding Intercepts, Checking for Symmetry, and Plotting Points

Graph the equation $y = x^3$ by plotting points. Find any intercepts and check for symmetry first.

Solution First, find the intercepts. When x = 0, then y = 0; and when y = 0, then x = 0. The origin (0, 0) is the only intercept. Now test for symmetry.

- *x-Axis:* Replace y by -y. Since $-y = x^3$ is not equivalent to $y = x^3$, the graph is not symmetric with respect to the x-axis.
- *y-Axis:* Replace x by -x. Since $y = (-x)^3 = -x^3$ is not equivalent to $y = x^3$, the graph is not symmetric with respect to the y-axis.
- *Origin:* Replace x by -x and y by -y. Since $-y = (-x)^3 = -x^3$ is equivalent to $y = x^3$ (multiply both sides by -1), the graph is symmetric with respect to the origin.

To graph $y = x^3$, use the equation to obtain several points on the graph. Because of the symmetry, we need to locate only points on the graph for which $x \ge 0$. See Table 4. Since (1, 1) is on the graph, and the graph is symmetric with respect to the origin, the point (-1, -1) is also on the graph. Plot the points from Table 4 and use the symmetry. Figure 22 shows the graph.

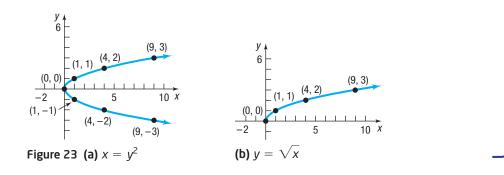
Table 4	x	$y = x^3$	(<i>x, y</i>)
	0	0	(0, 0)
	1	1	(1, 1)
	2	8	(2, 8)
	3	27	(3, 27)

EXAMPLE 12 Graphing the Equation $x = y^2$

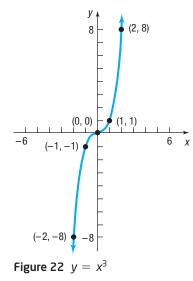
- (a) Graph the equation $x = y^2$. Find any intercepts and check for symmetry first.
- (b) Graph $x = y^2, y \ge 0$.

Solution

- (a) The lone intercept is (0, 0). The graph is symmetric with respect to the *x*-axis. (Do you see why? Replace *y* by -y.) Figure 23(a) shows the graph.
 - (b) If we restrict y so that $y \ge 0$, the equation $x = y^2$, $y \ge 0$, may be written equivalently as $y = \sqrt{x}$. The portion of the graph of $x = y^2$ in quadrant I is therefore the graph of $y = \sqrt{x}$. See Figure 23(b).



COMMENT To see the graph of the equation $x = y^2$ on a graphing calculator, you will need to graph two equations: $Y_1 = \sqrt{x}$ and $Y_2 = -\sqrt{x}$. We discuss why in Chapter 2. See Figure 24.



NORMAL FLOAT AUTO REAL RADIAN M

 $Y_2 = -\sqrt{x}$

EXAMPLE 13

Solution

Graphing the Equation $y = \frac{1}{x}$

Graph the equation $y = \frac{1}{x}$. First, find any intercepts and check for symmetry.

Check for intercepts first. If we let x = 0, we obtain 0 in the denominator, which makes y undefined. We conclude that there is no y-intercept. If we let y = 0, we get the equation $\frac{1}{x} = 0$, which has no solution. We conclude that there is no x-intercept. The graph of $y = \frac{1}{x}$ does not cross or touch the coordinate axes.

Next check for symmetry:

x-Axis: Replacing y by -y yields $-y = \frac{1}{x}$, which is not equivalent to $y = \frac{1}{x}$. *y-Axis:* Replacing x by -x yields $y = \frac{1}{-x} = -\frac{1}{x}$, which is not equivalent to $y = \frac{1}{x}$. *Origin:* Replacing x by -x and y by -y yields $-y = -\frac{1}{x}$, which is equivalent to $y = \frac{1}{x}$.

Now set up Table 5, listing several points on the graph. Because of the symmetry with respect to the origin, we use only positive values of x. From Table 5 we infer that if x is a large and positive number, then $y = \frac{1}{x}$ is a positive number close to 0. We also infer that if x is a positive number close to 0, then $y = \frac{1}{x}$ is a large and positive number. Armed with this information, we can graph the equation.

Figure 25 illustrates some of these points and the graph of $y = \frac{1}{x}$. Observe how the absence of intercepts and the existence of symmetry with respect to the origin were utilized.

COMMENT Refer to Example 2 in Section B.3, for the graph of $y = \frac{1}{x}$ using a graphing calculator.

also an x-intercept.

1.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Solve the equation 2(x + 3) - 1 = -7. (pp. A44–A45) **2.** Solve the equation $x^2 - 9 = 0$. (pp. A47–A48)

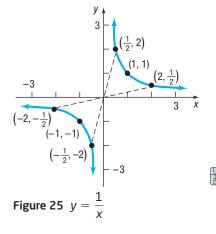
3. The points, if any, at which a graph crosses or touches the

4. The x-intercepts of the graph of an equation are

5. If for every point (x, y) on the graph of an equation the

point (-x, y) is also on the graph, then the graph is

- 6. If the graph of an equation is symmetric with respect to the *y*-axis and -4 is an *x*-intercept of this graph, then _____ is
- 7. If the graph of an equation is symmetric with respect to the origin and (3, −4) is a point on the graph, then _______ is also a point on the graph.
- 8. *True or False* To find the *y*-intercepts of the graph of an equation, let x = 0 and solve for *y*.



Concepts and Vocabulary

coordinate axes are called _

those *x*-values for which

symmetric with respect to the

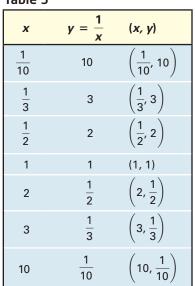


Table 5

54 CHAPTER 1 Graphs

- **9.** *True or False* The *y*-coordinate of a point at which the graph crosses or touches the *x*-axis is an *x*-intercept.
- **10.** *True or False* If a graph is symmetric with respect to the *x*-axis, then it cannot be symmetric with respect to the *y*-axis.
- **11.** *Multiple Choice* Given that the intercepts of a graph are (-4, 0) and (0, 5), choose the statement that is true.
 - (a) The y-intercept is -4, and the x-intercept is 5.
 - (b) The y-intercepts are -4 and 5.
 - (c) The x-intercepts are -4 and 5.
 - (d) The x-intercept is -4, and the y-intercept is 5.

Skill Building

In Problems 13–18, determine which of the given points are on the graph of the equation.

13. Equation: $y = x^4 - \sqrt{x}$
Points: (0,0); (1,1); (2,4)**14.** Equation: $y = x^3 - 2\sqrt{x}$
Points: (0,0); (1,1); (1,-1)**15.** Equation: $y^3 = x + 1$
Points: (1,2); (0,1); (-1,0)**16.** Equation: $y^2 = x^2 + 9$
Points: (0,3); (3,0); (-3,0)**17.** Equation: $x^2 + 4y^2 = 4$
Points: $(0,1); (2,0); \left(2,\frac{1}{2}\right)$ **18.** Equation: $x^2 + y^2 = 4$
Points: $(0,2); (-2,2); (\sqrt{2}, \sqrt{2})$

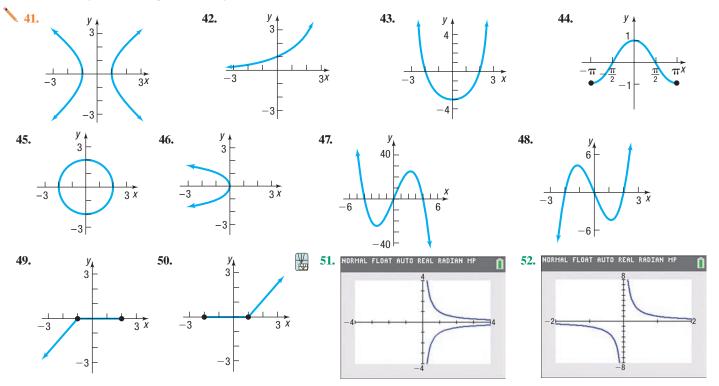
In Problems 19–30, find the intercepts and graph each equation by plotting points. Be sure to label the intercepts.

19. $y = x - 6$	20. $y = x + 2$	21. $y = 3x - 9$	22. $y = 2x + 8$
23. $y = x^2 - 1$	24. $y = x^2 - 9$	25. $y = -x^2 + 1$	26. $y = -x^2 + 4$
27. $5x + 2y = 10$	28. $2x + 3y = 6$	29. $4x^2 + y = 4$	30. $9x^2 + 4y = 36$

In Problems 31–40, plot each point. Then plot the point that is symmetric to it with respect to (a) the x-axis; (b) the y-axis; (c) the origin.

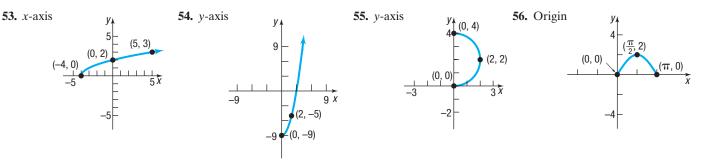
31. (3, 4)	32. (5,3)	33. (4, -2)	34. (-2,1)	35. (-1, -1)
36. (5, -2)	37. (4,0)	38. (-3, -4)	39. (-3,0)	40. (0, -3)

In Problems 41–52, the graph of an equation is given. (a) Find the intercepts. (b) Indicate whether the graph is symmetric with respect to the x-axis, the y-axis, the origin or none of these.



12. *Multiple Choice* To test whether the graph of an equation is symmetric with respect to the origin, replace ______ in the equation and simplify. If an equivalent equation results, then the graph is symmetric with respect to the origin.

In Problems 53–56, draw a complete graph so that it has the type of symmetry indicated.



In Problems 57–72, list the intercepts and test for symmetry.

57. $y^2 = x + 9$	58. $y^2 = x + 16$	59. $y = \sqrt[5]{x}$	60. $y = \sqrt[3]{x}$
61. $x^2 + y - 9 = 0$	62. $x^2 - y - 4 = 0$	63. $4x^2 + y^2 = 4$	64. $25x^2 + 4y^2 = 100$
65. $y = x^4 - 1$	66. $y = x^3 - 64$	67. $y = x^2 + 4$	68. $y = x^2 - 2x - 8$
69. $y = \frac{x^2 - 4}{2x}$	70. $y = \frac{4x}{x^2 + 16}$	71. $y = \frac{x^4 + 1}{2x^5}$	72. $y = \frac{-x^3}{x^2 - 9}$

In Problems 73–76, graph each equation.

73. $x = y^2$	74. $y = x^3$

77. If (a, -5) is a point on the graph of $y = x^2 + 6x$, what is a? 78. If (a, 4) is a point on the graph of $y = x^2 + 3x$, what is a?

75. $y = \frac{1}{x}$	76. $y = \sqrt{x}$
------------------------------	---------------------------

Applications and Extensions

- **79.** Given that the point (2, 6) is on the graph of an equation that is symmetric with respect to the origin, what other point is on the graph?
- 80. If the graph of an equation is symmetric with respect to the y-axis and 6 is an x-intercept of this graph, name another *x*-intercept.
- 81. If the graph of an equation is symmetric with respect to the y-axis and 1 is an x-intercept of this graph, name another *x*-intercept.
- 82. If the graph of an equation is symmetric with respect to the x-axis and 2 is a y-intercept, name another y-intercept.
- 83. Microphones In studios and on stages, cardioid microphones are often preferred for the richness they add to voices and for their ability to reduce the level of sound from the sides and rear of the microphone. Suppose one such cardioids pattern is given by the equation $(x^2 + y^2 - 9x)^2 = 81x^2 + 81y^2$.



- (a) Find the intercepts of the graph of the equation.
- (b) Test for symmetry with respect to the x-axis, y-axis, and origin.

Source: www.notaviva.com

84. Solar Energy The solar electric generating systems at Kramer Junction, California, use parabolic troughs to heat a heat-transfer fluid to a high temperature. This fluid is used to generate steam that drives a power conversion system to produce electricity. For troughs 7.5 feet wide, an equation for the cross section is $16y^2 = 120x - 225$.



- (a) Find the intercepts of the graph of the equation.
- (b) Test for symmetry with respect to the x-axis, the y-axis, and the origin.

Source: U.S. Department of Energy

- 85. Challenge Problem Lemniscate For a nonzero constant a, find the intercepts of the graph of $(x^2 + y^2)^2 = a^2(x^2 - y^2)$. Then test for symmetry with respect to the x-axis, the y-axis, and the origin.
- 86. Challenge Problem Limacon For nonzero constants a and b, find the intercepts of the graph of

$$(x^{2} + y^{2} - ax)^{2} = b^{2}(x^{2} + y^{2})$$

Then test for symmetry with respect to the x-axis, the y-axis, and the origin.

Explaining Concepts: Discussion and Writing

- 87. (a) Graph $y = \sqrt{x^2}$, y = x, y = |x|, and $y = (\sqrt{x})^2$, noting which graphs are the same.
 - (b) Explain why the graphs of $y = \sqrt{x^2}$ and y = |x| are the same.
 - (c) Explain why the graphs of y = x and $y = (\sqrt{x})^2$ are not the same.
 - (d) Explain why the graphs of $y = \sqrt{x^2}$ and y = x are not the same.
 - 88. Explain what is meant by a complete graph.
 - **89.** Draw a graph of an equation that contains two *x*-intercepts; at one the graph crosses the *x*-axis, and at the other the graph touches the *x*-axis.
 - **90.** Make up an equation with the intercepts (2, 0), (4, 0), and (0, 1). Compare your equation with a friend's equation. Comment on any similarities.

'Are You Prepared?' Answers

1.
$$\{-6\}$$
 2. $\{-3,3\}$

91. Draw a graph that contains the points

(-2, -1), (0, 1), (1, 3), and (3, 5)

Compare your graph with those of other students. Are most of the graphs almost straight lines? How many are "curved"? Discuss the various ways in which these points might be connected.

- **92.** An equation is being tested for symmetry with respect to the *x*-axis, the *y*-axis, and the origin. Explain why, if two of these symmetries are present, the remaining one must also be present.
- **93.** Draw a graph that contains the points (-2, 5), (-1, 3), and (0, 2) and is symmetric with respect to the *y*-axis. Compare your graph with those of other students; comment on any similarities. Can a graph contain these points and be symmetric with respect to the *x*-axis? the origin? Why or why not?

1.3 Lines	
	DBJECTIVES 1 Calculate and Interpret the Slope of a Line (p. 56)
	2 Graph Lines Given a Point and the Slope (p. 59)
	3 Find the Equation of a Vertical Line (p. 60)
	4 Use the Point-Slope Form of a Line; Identify Horizontal Lines (p. 60)
	5 Use the Slope-Intercept Form of a Line (p. 61)
	6 Find an Equation of a Line Given Two Points (p. 63)
	7 Graph Lines Written in General Form Using Intercepts (p. 63)
	8 Find Equations of Parallel Lines (p. 64)
	9 Find Equations of Perpendicular Lines (p. 65)

In this section we study a certain type of equation that contains two variables, called a *linear equation*, and its graph, a *line*.

1 Calculate and Interpret the Slope of a Line

Consider the staircase illustrated in Figure 26. Each step contains exactly the same horizontal **run** and the same vertical **rise**. The ratio of the rise to the run, called the *slope*, is a numerical measure of the steepness of the staircase. For example, if the run is increased and the rise remains the same, the staircase becomes less steep. If the run is kept the same but the rise is increased, the staircase becomes more steep. This important characteristic of a line is best defined using rectangular coordinates.

DEFINITION Slope

Let $P = (x_1, y_1)$ and $Q = (x_2, y_2)$ be two distinct points. If $x_1 \neq x_2$, the **slope** *m* of the nonvertical line *L* containing *P* and *Q* is defined by the formula

$$m = \frac{y_2 - y_1}{x_2 - x_1} \qquad x_1 \neq x_2$$
(1)

If $x_1 = x_2$, then L is a **vertical line** and the slope m of L is **undefined** (since this results in division by 0).

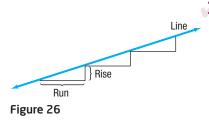
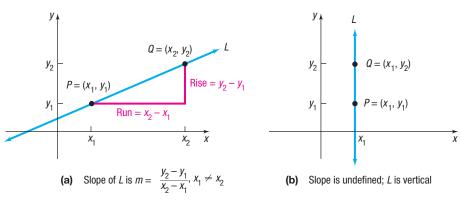


Figure 27(a) illustrates the slope of a nonvertical line; Figure 27(b) illustrates a vertical line.





As Figure 27(a) illustrates, the slope m of a nonvertical line may be viewed as

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{Rise}}{\text{Run}}$$
 or as $m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{Change in } y}{\text{Change in } x} = \frac{\Delta y}{\Delta x}$

That is, the slope m of a nonvertical line measures the amount y changes when xchanges from x_1 to x_2 . The expression $\frac{\Delta y}{\Delta x}$ is called the **average rate of change** of y with respect to x.

Two comments about computing the slope of a nonvertical line may prove helpful:

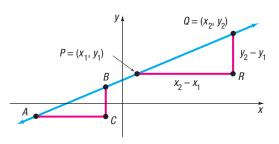
Any two distinct points on the line can be used to compute the slope of the line. (See Figure 28 for justification.) Since any two distinct points can be used to compute the slope of a line, the average rate of change of a line is always the same number.

Figure 28

Triangles ABC and PQR are similar (equal angles), so ratios of corresponding sides are proportional. Then the slope using *P* and *Q* is

$$\frac{y_2 - y_1}{x_2 - x_1} = \frac{d(B, C)}{d(A, C)},$$

which is the slope using A and B.



The slope of a line may be computed from $P = (x_1, y_1)$ to $Q = (x_2, y_2)$ or from Q to P because

$$\frac{y_2 - y_1}{x_2 - x_1} = \frac{y_1 - y_2}{x_1 - x_2}$$

EXAMPLE 1 Finding and Interpreting the Slope of a Line Given Two Points

The slope m of the line containing the points (1,2) and (5,-3) may be computed as

$$m = \frac{-3-2}{5-1} = \frac{-5}{4} = -\frac{5}{4}$$
 or as $m = \frac{2-(-3)}{1-5} = \frac{5}{-4} = -\frac{5}{4}$

For every 4-unit change in x, y will change by -5 units. That is, if x increases by 4 units, then y will decrease by 5 units. The average rate of change of y with 5 re

espect to
$$x$$
 is –

-Now Work PROBLEMS 13 AND 19

4

In Words

The symbol Δ is the Greek uppercase letter delta. In mathematics, Δ is read "change in," so $\frac{\Delta y}{\Delta x}$ is read "change in y divided by change in x."

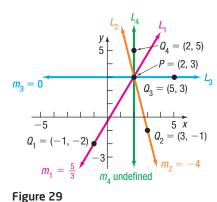
EXAMPLE 2 Finding the Slopes of Various Lines Containing the Same Point (2, 3)

Compute the slopes of the lines L_1 , L_2 , L_3 , and L_4 containing the following pairs of points. Graph all four lines on the same set of coordinate axes.

 $L_{1}: P = (2,3) \qquad Q_{1} = (-1,-2)$ $L_{2}: P = (2,3) \qquad Q_{2} = (3,-1)$ $L_{3}: P = (2,3) \qquad Q_{3} = (5,3)$ $L_{4}: P = (2,3) \qquad Q_{4} = (2,5)$

Solution

Let m_1, m_2, m_3 , and m_4 denote the slopes of the lines L_1, L_2, L_3 , and L_4 , respectively. Then



$$m_{1} = \frac{-2-3}{-1-2} = \frac{-5}{-3} = \frac{5}{3}$$
 A rise of 5 divided by a run of 3

$$m_{2} = \frac{-1-3}{3-2} = \frac{-4}{1} = -4$$

$$m_{3} = \frac{3-3}{5-2} = \frac{0}{3} = 0$$

$$m_{4} \text{ is undefined because } x_{1} = x_{2} = 2$$

The graphs of these lines are in Figure 29.

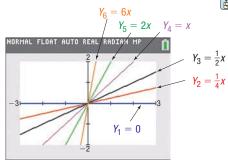
Figure 29 illustrates the following facts:

- When the slope of a line is positive, the line slants upward from left to right (L₁).
- When the slope of a line is negative, the line slants downward from left to right (L_2) .
- When the slope is 0, the line is horizontal (L_3) .
- When the slope is undefined, the line is vertical (L_4) .

Seeing the Concept

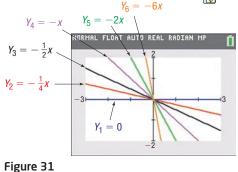
On the same screen, graph the following equations:

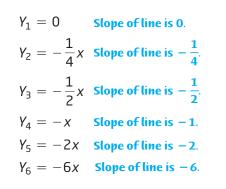
$$Y_1 = 0$$
Slope of line is 0. $Y_2 = \frac{1}{4}x$ Slope of line is $\frac{1}{4}$. $Y_3 = \frac{1}{2}x$ Slope of line is $\frac{1}{2}$. $Y_4 = x$ Slope of line is 1. $Y_5 = 2x$ Slope of line is 2. $Y_6 = 6x$ Slope of line is 6.See Figure 30.





(Seeing the Concept On the same screen, graph the following equations:







Figures 30 and 31 illustrate that the closer the line is to the vertical position, the greater the magnitude of the slope.

2 Graph Lines Given a Point and the Slope

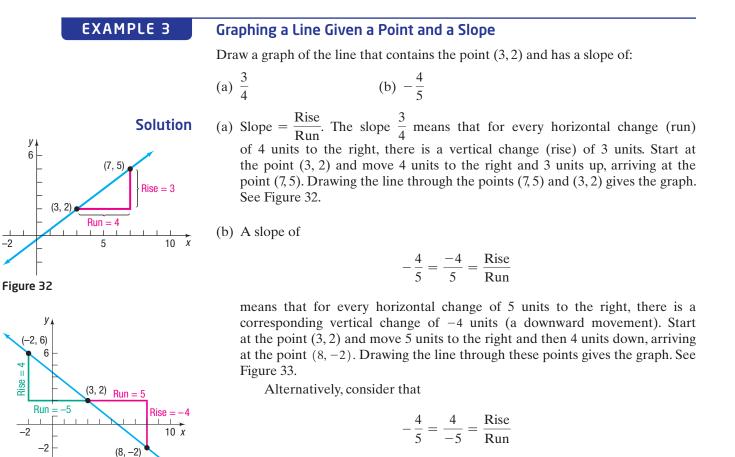


Figure 33

so for every horizontal change of -5 units (a movement to the left), there is a corresponding vertical change of 4 units (upward). This approach leads to the point (-2, 6), which is also on the graph of the line in Figure 33.

3 Find the Equation of a Vertical Line

EXAMPLE 4	Graphing a Line
	Graph the equation: $x = 3$
Solution	To graph $x = 3$, we find all points (x, y) in the plane for which $x = 3$. No matter what

y-coordinate is used, the corresponding x-coordinate always equals 3. Consequently, the graph of the equation x = 3 is a vertical line with x-intercept 3 and an undefined slope. See Figure 34.

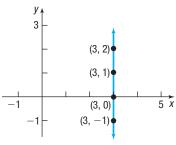


Figure 34 *x* = 3

Example 4 suggests the following result:

THEOREM Equation of a Vertical Line

A vertical line is given by an equation of the form

x = a

where *a* is the *x*-intercept.

COMMENT To graph an equation using most graphing utilities, we need to express the equation in the form $y = \{expression \text{ in } x\}$. But x = 3 cannot be put in this form. To overcome this, most graphing utilities have special commands for drawing vertical lines. DRAW, LINE, PLOT, and VERT are among the more common ones. Consult your manual to determine the correct methodology for your graphing utility.

4 Use the Point-Slope Form of a Line; Identify Horizontal Lines

Let L be a nonvertical line with slope m that contains the point (x_1, y_1) . See Figure 35. For any other point (x, y) on L, we have

$$m = \frac{y - y_1}{x - x_1}$$
 or $y - y_1 = m(x - x_1)$

THEOREM Point-Slope Form of an Equation of a Line

An equation of a nonvertical line with slope *m* that contains the point (x_1, y_1) is

$$y - y_1 = m(x - x_1)$$

(2)

Figure 35

EXAMPLE 5

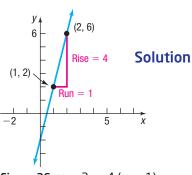


Figure 36 y - 2 = 4(x - 1)

EXAMPLE 6

Finding the Point-Slope Form of an Equation of a Line

V

Find the point-slope form of an equation of the line with slope 4, containing the point (1, 2).

An equation of the line with slope 4 that contains the point (1, 2) can be found by using the point-slope form with m = 4, $x_1 = 1$, and $y_1 = 2$.

$$-y_1 = m(x - x_1)$$

$$y - 2 = 4(x - 1)$$
 $m = 4, x_1 = 1, y_1 = 2$

See Figure 36 for the graph.

Now Work PROBLEM 33

Finding the Equation of a Horizontal Line

Find an equation of the horizontal line containing the point (3, 2).

Solution

 y_{+} 4 - (3, 2) -1 -1 1 3 5x

Figure 37 y = 2

Because all the *y*-values are equal on a horizontal line, the slope of a horizontal line is 0. To get an equation, use the point-slope form with m = 0, $x_1 = 3$, and $y_1 = 2$.

$$y - y_1 = m(x - x_1)$$

$$y - 2 = 0 \cdot (x - 3) \quad m = 0, x_1 = 3, y_1 = 2$$

$$y - 2 = 0$$

$$y = 2$$

See Figure 37 for the graph.

Example 6 suggests the following result:

THEOREM Equation of a Horizontal Line

A horizontal line is given by an equation of the form

y = b

where *b* is the *y*-intercept.

5 Use the Slope-Intercept Form of a Line

Another useful equation of a line is obtained when the slope m and y-intercept b are known. Then the point (0, b) is on the line. Using the point-slope form, equation (2), we obtain

$$y - b = m(x - 0) \quad \text{or} \quad y = mx + b$$

THEOREM Slope-Intercept Form of an Equation of a Line

An equation of a line with slope *m* and *y*-intercept *b* is

 $y = mx + b \tag{3}$

For example, if a line has slope 5 and *y*-intercept 2, we can write the equation in slope-intercept form as

$$y = 5x + 2$$

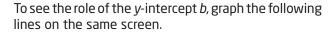
Now Work PROBLEMS 53 AND 59 (express answer in slope-intercept form)

Seeing the Concept

To see the role that the slope m plays, graph the following lines on the same screen.

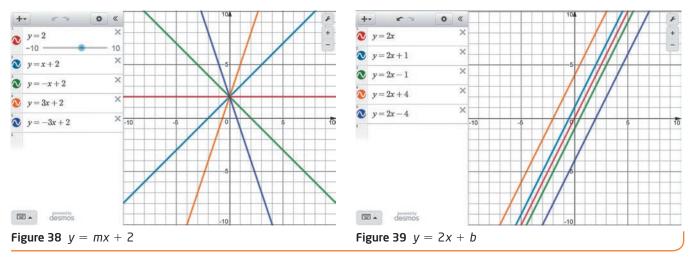
> $Y_1 = 2$ m = 0 $\bar{Y_2} = x + 2$ *m* = 1 $Y_3 = -x + 2$ m = -1 $Y_4 = 3x + 2$ *m* = 3 $Y_5 = -3x + 2$ m = -3

Figure 38 displays the graphs using Desmos. What do vou conclude about lines of the form y = mx + 2?



 $Y_1 = 2x$ $Y_{2} = 2x + 1 \qquad b = 1$ $Y_{3} = 2x - 1 \qquad b = -1$ $Y_{4} = 2x + 4 \qquad b = 4$ $Y_5 = 2x - 4$ **b** = -4

Figure 39 displays the graphs using Desmos. What do you conclude about lines of the form y = 2x + b?



When the equation of a line is written in slope-intercept form, it is easy to find the slope *m* and *y*-intercept *b* of the line. For example, suppose that the equation of a line is

$$y = -2x + 7$$

Compare this equation to y = mx + b.

$$y = -2x + 7$$

$$y = mx + b$$

The slope of this line is -2 and its y-intercept is 7.

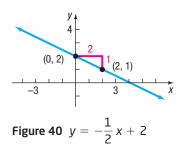
- Now Work problem 79

EXAMPLE 7

Finding the Slope and y-Intercept of a Line

Solution

Find the slope *m* and *y*-intercept *b* of the equation 2x + 4y = 8. Graph the equation. To find the slope and y-intercept, write the equation in slope-intercept form by solving for *y*. 2x + 4y = 84y = -2x + 8



$$y = -\frac{1}{2}x + 2$$
 $y = mx + b$
of $x, -\frac{1}{2}$, is the slope, and the constant, 2, is the y-intercept. To generate the point (0, 2) and more

The coefficient o graph the line with y-in ove to the right 2 units and then down 1 unit to the point (2, 1). Draw the line through these points. See Figure 40.

Now Work PROBLEM 85

6 Find the Equation of a Line Given Two Points

EXAMPLE 8 Finding an Equation of a Line Given Two Points

Find an equation of the line containing the points (2,3) and (-4,5). Graph the line. Solution

First compute the slope of the line.

$$m = \frac{5-3}{-4-2} = \frac{2}{-6} = -\frac{1}{3} \quad m = \frac{y_2 - y_1}{x_2 - x_1}$$

Use the point (2, 3) and the slope $m = -\frac{1}{3}$ to get the point-slope form of the equation of the line.

 $y - 3 = -\frac{1}{3}(x - 2)$ $y - y_1 = m(x - x_1)$

Continue to get the slope-intercept form.

$$y - 3 = -\frac{1}{3}x + \frac{2}{3}$$

 $y = -\frac{1}{3}x + \frac{11}{3}$ $y = mx$

See Figure 41 for the graph.

In the solution to Example 8, we could have used the other point, (-4, 5), instead of the point (2,3). The equation that results, when written in slope-intercept form, is the equation that we obtained in the example. (Try it for yourself.)

Now Work PROBLEM 45

Graph Lines Written in General Form Using Intercepts

DEFINITION General Form

The equation of a line is in general form* when it is written as

+ 6

where A, B, and C are real numbers and A and B are not both 0.

Ax + By = C

If B = 0 in equation (4), then $A \neq 0$ and the graph of the equation is a vertical line: $r = \frac{C}{C}$

$$A = A$$

If $B \neq 0$ in equation (4), then we can solve the equation for y and write the equation in slope-intercept form as we did in Example 7.

One way to graph a line given in general form, equation (4), is to find its intercepts. Remember, the intercepts of the graph of an equation are the points where the graph crosses or touches a coordinate axis.

EXAMPLE 9 Graphing an Equation in General Form Using Its Intercepts

Graph the equation 2x + 4y = 8 by finding its intercepts.

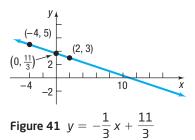
Solution

To obtain the x-intercept, let y = 0 in the equation and solve for x.

2x + 4y = 8 $2x + 4 \cdot 0 = 8$ Let y = 0. 2x = 8x = 4 Divide both sides by 2.

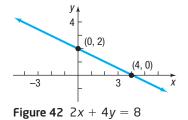
The x-intercept is 4, and the point (4,0) is on the graph of the equation.

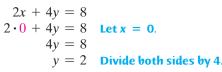
(continued)



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To obtain the *y*-intercept, let x = 0 in the equation and solve for *y*.





The y-intercept is 2, and the point (0, 2) is on the graph of the equation. Plot the points (4, 0) and (0, 2) and draw the line through the points. See Figure 42.

```
Now Work PROBLEM 99
```

The equation of every line can be written in general form. For example, a vertical line whose equation is

x = a

can be written in the general form

$$1 \cdot x + 0 \cdot y = a$$
 $A = 1, B = 0, C = a$

A horizontal line whose equation is

y = b

can be written in the general form

$$0 \cdot x + 1 \cdot y = b$$
 A = **0**, **B** = **1**, **C** = **b**

Lines that are neither vertical nor horizontal have general equations of the form

$$Ax + By = C$$
 $A \neq 0$ and $B \neq 0$

Because the equation of every line can be written in general form, any equation equivalent to equation (4) is called a **linear equation**.

8 Find Equations of Parallel Lines

When two lines (in the plane) do not intersect (that is, they have no points in common), they are **parallel**. Look at Figure 43. We have drawn two parallel lines and have constructed two right triangles by drawing sides parallel to the coordinate axes. The right triangles are similar. (Do you see why? Two angles are equal.) Because the triangles are similar, the ratios of corresponding sides are equal.

THEOREM Criteria for Parallel Lines

Two nonvertical lines are parallel if and only if their slopes are equal and they have different *y*-intercepts.

The use of the phrase "if and only if" in the preceding theorem means that actually two statements are being made, one the converse of the other.

- If two nonvertical lines are parallel, then their slopes are equal and they have different *y*-intercepts.
- If two nonvertical lines have equal slopes and they have different *y*-intercepts, then they are parallel.

EXAMPLE 10 Showing That Two Lines Are Parallel

Show that the lines given by the following equations are parallel.

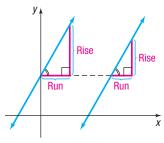
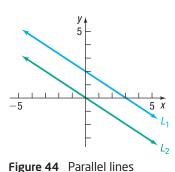


Figure 43 Parallel lines

 $L_1: 2x + 3y = 6$ $L_2: 4x + 6y = 0$

Solution



*L*₁: 2x + 3y = 6 3y = -2x + 6 $y = -\frac{2}{3}x + 2$ *L*₂: 4x + 6y = 0 6y = -4x $y = -\frac{2}{3}x$ Slope $= -\frac{2}{3}$; *y*-intercept = 2Slope $= -\frac{2}{3}$; *y*-intercept = 0

To determine whether these lines have equal slopes and different y-intercepts, write

Because these lines have the same slope, $-\frac{2}{3}$, but different *y*-intercepts, the lines are parallel. See Figure 44.

EXAMPLE 11 Finding a Line That Is Parallel to a Given Line

each equation in slope-intercept form.

Find an equation for the line that contains the point (2, -3) and is parallel to the line 2x + y = 6.

Solution

Since the two lines are to be parallel, the slope of the line containing the point (2, -3) equals the slope of the line 2x + y = 6. Begin by writing the equation of the line 2x + y = 6 in slope-intercept form.

$$2x + y = 6$$

$$y = -2x + 6$$

The slope is -2. Since the line containing the point (2, -3) also has slope -2, use the point-slope form to obtain its equation.

$y - y_1 = m(x - x_1)$	Point-slope form
y - (-3) = -2(x - 2)	$m = -2, x_1 = 2, y_1 = -3$
y+3=-2x+4	Simplify.
y = -2x + 1	Slope-intercept form
2x + y = 1	General form

This line is parallel to the line 2x + y = 6 and contains the point (2, -3). See Figure 45.

Now Work PROBLEM 67

9 Find Equations of Perpendicular Lines

When two lines intersect at a right angle (90°) , they are **perpendicular**. See Figure 46.

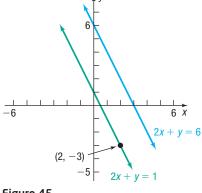
The following result gives a condition, in terms of their slopes, for two lines to be perpendicular.

THEOREM Criterion for Perpendicular Lines

Two nonvertical lines are perpendicular if and only if the product of their slopes is -1.

Here we prove the "only if" part of the statement:

If two nonvertical lines are perpendicular, then the product of their slopes is -1.





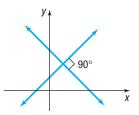
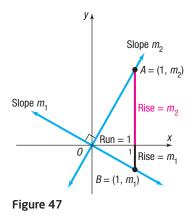


Figure 46 Perpendicular lines



Proof Let m_1 and m_2 denote the slopes of the two lines. There is no loss in generality (that is, neither the angle nor the slopes are affected) if we situate the lines so that they meet at the origin. See Figure 47. The point $A = (1, m_2)$ is on the line having slope m_2 , and the point $B = (1, m_1)$ is on the line having slope m_1 . (Do you see why this must be true?)

Suppose that the lines are perpendicular. Then triangle *OAB* is a right triangle. As a result of the Pythagorean Theorem, it follows that

$$[d(O,A)]^{2} + [d(O,B)]^{2} = [d(A,B)]^{2}$$
(5)

Using the distance formula, the squares of these distances are

 $[d(O, A)]^{2} = (1 - 0)^{2} + (m_{2} - 0)^{2} = 1 + m_{2}^{2}$ $[d(O, B)]^{2} = (1 - 0)^{2} + (m_{1} - 0)^{2} = 1 + m_{1}^{2}$ $[d(A, B)]^{2} = (1 - 1)^{2} + (m_{2} - m_{1})^{2} = m_{2}^{2} - 2m_{1}m_{2} + m_{1}^{2}$

Using these facts in equation (5), we get

$$(1 + m_2^2) + (1 + m_1^2) = m_2^2 - 2m_1m_2 + m_1^2$$

which, upon simplification, can be written as

 $m_1 m_2 = -1$

If the lines are perpendicular, the product of their slopes is -1.

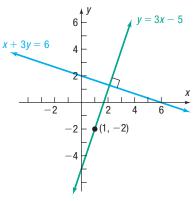
In Problem 138, you are asked to prove the "if" part of the theorem:

If two nonvertical lines have slopes whose product is -1, then the lines are perpendicular.

You may find it easier to remember the condition for two nonvertical lines to be perpendicular by observing that the equality $m_1m_2 = -1$ means that m_1 and m_2 are negative reciprocals of each other; that is,

$$m_1 = -\frac{1}{m_2}$$
 and $m_2 = -\frac{1}{m_1}$

EXAMPLE 12Finding the Slope of a Line Perpendicular to Another LineIf a line has slope $\frac{3}{2}$, any line having slope $-\frac{2}{3}$ is perpendicular to it.EXAMPLE 13Finding an Equation of a Line Perpendicular to a Given LineFind an equation of the line that contains the point (1, -2) and is perpendicular to the line x + 3y = 6. Graph the two lines.SolutionFirst write the equation of the line x + 3y = 6 in slope-intercept form to find its slope.x + 3y = 63y = -x + 6Proceed to solve for y. $y = -\frac{1}{3}x + 2$ Place in the form y = mx + b.The slope of the line x + 3y = 6 is $-\frac{1}{3}$. Any line perpendicular to this line has slope 3.



Because the point (1, -2) is on the line with slope 3, use the point-slope form of the equation of a line.

$$y - y_1 = m(x - x_1)$$
 Point-slope form

$$y - (-2) = 3(x - 1)$$
 $m = 3, x_1 = 1, y_1 = -2$

$$y + 2 = 3(x - 1)$$

To obtain other forms of the equation, proceed as follows:

y+2=3x-3	Simplify.
y=3x-5	Slope-intercept form
3x - y = 5	General form

Figure 48 shows the graphs.

Now Work PROBLEM 73

WARNING Be sure to use a square screen when you use a graphing calculator to graph perpendicular lines. Otherwise, the angle between the two lines will appear distorted. A discussion of square screens is given in Section B.5.

1.3 Assess Your Understanding

Concepts and Vocabulary

- 1. The slope of a vertical line is _____; the slope of a horizontal line is _____.
- **2.** For the line 2x + 3y = 6, the *x*-intercept is _____ and the *y*-intercept is _____.
- **3.** *True or False* The equation 3x + 4y = 6 is written in general form.
- 4. *True or False* The slope of the line 2y = 3x + 5 is 3.
- 5. *True or False* The point (1, 2) is on the line 2x + y = 4.
- **6.** Two nonvertical lines have slopes m_1 and m_2 , respectively. The lines are parallel if ______ and the ______ are unequal; the lines are perpendicular if ______.
- 7. The lines y = 2x + 3 and y = ax + 5 are parallel if a =_____.
- 8. The lines y = 2x 1 and y = ax + 2 are perpendicular if a =_____.
- 9. Multiple Choice If a line slants downward from left to right, then which of the following describes its slope?
 (a) positive
 (b) zero
 (c) negative
 (d) undefined

10. *Multiple Choice* Choose the formula for finding the slope *m* of a nonvertical line that contains the two distinct points (x_1, y_1) and (x_2, y_2) .

(a)
$$m = \frac{y_2 - x_2}{y_1 - x_1}$$
 $x_1 \neq y_1$ (b) $m = \frac{y_2 - x_1}{x_2 - y_1}$ $y_1 \neq x_2$

(c)
$$m = \frac{x_2 - x_1}{y_2 - y_1}$$
 $y_1 \neq y_2$ (d) $m = \frac{y_2 - y_1}{x_2 - x_1}$ $x_1 \neq x_2$

- **11.** *Multiple Choice* Choose the correct statement about the graph of the line y = -3.
 - (a) The graph is vertical with x-intercept -3.
 - (b) The graph is horizontal with y-intercept -3.
 - (c) The graph is vertical with y-intercept -3.
 - (d) The graph is horizontal with x-intercept -3.
- **12.** *Multiple Choice* Choose the point-slope equation of a nonvertical line with slope m that passes through the point (x_1, y_1) .

(a)
$$y + y_1 = mx + x_1$$

(b) $y - y_1 = mx - x_1$
(c) $y + y_1 = m(x + x_1)$
(d) $y - y_1 = m(x - x_1)$

Skill Building

In Problems 13–16, (a) find the slope of the line and (b) interpret the slope.

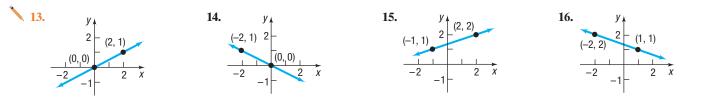


Figure 48

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In Problems 17–24, plot each pair of points and determine the slope of the line containing the points. Graph the line.

17. (4, 2); (3, 4)	18. (2, 3); (4, 0)	19. $(-2,3);(2,1)$	20. (-1,1);(2,3)
21. (4,2); (-5,2)	22. (-3, -1);(2, -1)	23. (2,0); (2,2)	24. (-1, 2);(-1, -2)

In Problems 25–32, graph the line that contains the point P and has slope m.

25.
$$P = (1,2); m = 3$$

26. $P = (2,1); m = 4$
27. $P = (1,3); m = -\frac{2}{5}$
28. $P = (2,4); m = -\frac{3}{4}$
29. $P = (2,-4); m = 0$
30. $P = (-1,3); m = 0$
31. $P = (-2,0);$ slope undefined
32. $P = (0,3);$ slope undefined

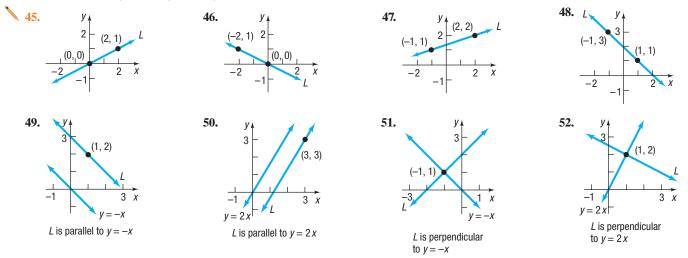
In Problems 33–38, a point on a line and its slope are given. Find the point-slope form of the equation of the line.

33. P = (1,2); m = 3**34.** P = (2,1); m = 4**35.** $P = (1,3); m = -\frac{2}{5}$ **36.** $P = (2,4); m = -\frac{3}{4}$ **37.** P = (2,-4); m = 0**38.** P = (-1,3); m = 0

In Problems 39–44, the slope and a point on a line are given. Use this information to locate three additional points on the line. Answers may vary. [Hint: It is not necessary to find the equation of the line. See Example 3.]

39. Slope 2; point (-2, 3)**40.** Slope 4; point (1, 2)**41.** Slope $\frac{4}{3}$; point (-3, 2)**42.** Slope $-\frac{3}{2}$; point (2, -4)**43.** Slope -1; point (4, 1)**44.** Slope -2; point (-2, -3)

In Problems 45–52, find an equation of the line L.



In Problems 53–78, find an equation for the line with the given properties. Express your answer using either the general form or the slope-intercept form of the equation of a line, whichever you prefer.

- **53.** Slope = 3; containing the point (-2, 3)
- **55.** Slope = $-\frac{2}{3}$; containing the point (1, -1)
- **57.** Containing the points (-3, 4) and (2, 5)
- **59.** Slope = -3; y-intercept = 3
- **61.** *x*-intercept = 2; *y*-intercept = -1
- **63.** Slope undefined; containing the point (3, 8)
- **65.** Vertical; containing the point (4, -5)
- 67. Parallel to the line y = 2x; containing the point (-1, 2)69. Parallel to the line 2x - y = -2; containing the point (0, 0)
- **71.** Parallel to the line y = 5; containing the point (4, 2)
- 73. Perpendicular to the line $y = \frac{1}{2}x + 4$; containing the point (1, -2)

- **54.** Slope = 2; containing the point (4, -3)
- **56.** Slope $=\frac{1}{2}$; containing the point (3, 1)
- **58.** Containing the points (1,3) and (-1,2)
- **60.** Slope = -2; y-intercept = -2
- **62.** *x*-intercept = -4; *y*-intercept = 4
- **64.** Slope undefined; containing the point (2, 4)
- **66.** Horizontal; containing the point (-3, 2)
- **68.** Parallel to the line y = -3x; containing the point (-1, 2)
- **70.** Parallel to the line x 2y = -5; containing the point (0, 0)
- **72.** Parallel to the line x = 5; containing the point (4, 2)
- **74.** Perpendicular to the line y = 2x 3; containing the point (1, -2)

75. Perpendicular to the line 2x + y = 2; containing the point (-3, 0)

77. Perpendicular to the line y = 8; containing the point (3, 4)

76. Perpendicular to the line x - 2y = -5; containing the point (0, 4)

78. Perpendicular to the line x = 8; containing the point (3, 4)

In Problems 79–98, find the slope and y-intercept of each line. Graph the line.

79. $y = 2x + 3$	80. $y = -3x + 4$	81. $\frac{1}{3}x + y = 2$	82. $\frac{1}{2}y = x - 1$	83. $y = 2x + \frac{1}{2}$
84. $y = \frac{1}{2}x + 2$	85. $x + 2y = 4$	86. $-x + 3y = 6$	87. $3x + 2y = 6$	88. $2x - 3y = 6$
89. $x - y^2 = 2$	90. $x + y = 1$	91. $y = -1$	92. $x = -4$	93. $x = 2$
94. <i>y</i> = 5	95. $x + y = 0$	96. $y - x = 0$	97. $3x + 2y = 0$	98. $2y - 3x = 0$

In Problems 99–108, (a) find the intercepts of the graph of each equation and (b) graph the equation.

99.
$$2x + 3y = 6$$
100. $3x - 2y = 6$ **101.** $6x - 4y = 24$ **102.** $-4x + 5y = 40$ **103.** $5x + 3y = 18$ **104.** $7x + 2y = 21$ **105.** $x - \frac{2}{3}y = 4$ **106.** $\frac{1}{2}x + \frac{1}{3}y = 1$ **107.** $-0.3x + 0.4y = 1.2$ **108.** $0.2x - 0.5y = 1$

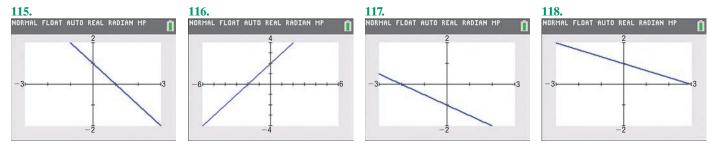
109. Find an equation of the y-axis.

110. Find an equation of the *x*-axis.

In Problems 111–114, the equations of two lines are given. Determine whether the lines are parallel, perpendicular, or neither.

111.
$$y = \frac{1}{2}x - 3$$
112. $y = 2x - 3$
113. $y = -2x + 3$
114. $y = 4x + 5$
 $y = -2x + 4$
 $y = -\frac{1}{2}x + 2$
 $y = -4x + 2$

In Problems 115–118, write an equation of each line. Express your answer using either the general form or the slope-intercept form of the equation of a line, whichever you prefer.



Applications and Extensions

- **119. Geometry** Use slopes to show that the quadrilateral whose vertices are (1, -1), (4, 1), (2, 2), and (5, 4) is a parallelogram.
- **120. Geometry** Use slopes to determine if the triangle whose vertices are (-4, 4), (1, 5), and (2, 0) is a right triangle.
- **121. Geometry** Use slopes and the distance formula to show that the quadrilateral whose vertices are (0, 0), (1, 3), (4, 2), and (3, -1) is a square.
- **122.** Geometry Use slopes to determine if the quadrilateral whose vertices are (-2, 1), (-3, 2), (-4, -1) and (-5, 0) is a rectangle.
- 123. Truck Rentals A truck rental company rents a moving truck for one day by charging \$33 plus \$0.09 per mile. Write a linear equation that relates the cost *C*, in dollars, of renting the truck to the number *x* of miles driven. What is the cost of renting the truck if the truck is driven 175 miles? 403 miles?
- **124.** Cost Equation The fixed costs of operating a business are the costs incurred regardless of the level of production. Fixed costs include rent, fixed salaries, and costs of leasing

machinery. The **variable costs** of operating a business are the costs that change with the level of output. Variable costs include raw materials, hourly wages, and electricity. Suppose that a manufacturer of jeans has fixed daily costs of \$1200 and variable costs of \$20 for each pair of jeans manufactured. Write a linear equation that relates the daily cost C, in dollars, of manufacturing the jeans to the number x of jeans manufactured. What is the cost of manufacturing 400 pairs of jeans? 740 pairs?

- **125.** Cost of Driving a Car The annual fixed costs of owning a small sedan are 4436, assuming the car is completely paid for. The cost to drive the car is approximately 0.16 per mile. Write a linear equation that relates the cost *C* and the number *x* of miles driven annually.
- **126.** Wages of a Car Salesperson Dan receives 525 per week for selling new and used cars. He also receives 5% of the profit on any sales. Write a linear equation that represents Dan's weekly salary *S* when he has sales that generate a profit of *x* dollars.

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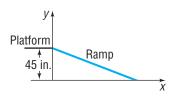
127. Electricity Rates in Florida Florida Power & Light Company supplies electricity to residential customers for a monthly customer charge of \$8.01 plus 8.89 cents per kilowatt hour (kWh) for up to 1000 kilowatt hours.



- (a) Write a linear equation that relates the monthly charge C, in dollars, to the number x of kilowatt hours used in a month, $0 \le x \le 1000$.
- (b) Graph this equation.
- (c) What is the monthly charge for using 200 kilowatt hours?
- (d) What is the monthly charge for using 500 kilowatt hours?
- (e) Interpret the slope of the line.

Source: Florida Power & Light Company, March 2018

- 128. Natural Gas Rates in Illinois Ameren Illinois supplies natural gas to residential customers for a monthly customer charge of \$21.82 plus 64.9 cents per therm of heat energy.
 - (a) Write a linear equation that relates the monthly charge C, in dollars, to the number x of therms used in a month.
 - (b) What is the monthly charge for using 90 therms?
 - (c) What is the monthly charge for using 150 therms?
 - (d) Graph the equation.
 - (e) Interpret the slope of the line.
 - Source: Ameren Illinois, March 2018
- **129.** Measuring Temperature The relationship between Celsius (°C) and Fahrenheit (°F) degrees of measuring temperature is linear. Find a linear equation relating °C and °F if 0°C corresponds to 32°F and 100°C corresponds to 212°F. Use the equation to find the Celsius measure of 70°F.
- 130. Measuring Temperature The Kelvin (K) scale for measuring temperature is obtained by adding 273 to the Celsius temperature.
 - (a) Write a linear equation relating K and °C.
 - (b) Write a linear equation relating K and °F (see Problem 129).
- **131.** Access Ramp A wooden access ramp is being built to reach a platform that sits 45 inches above the floor. The ramp drops 3 inches for every 29-inch run.



(a) Write a linear equation that relates the height y of the ramp above the floor to the horizontal distance x from the platform.

- (b) Find and interpret the x-intercept of the graph of your equation.
- (c) Design requirements stipulate that the maximum run be 30 feet (360 inches) and that the maximum slope be a drop of 1 inch for each 8 inches of run. Will this ramp meet the requirements? Explain.
- (d) What slopes could be used to obtain the 45-inch rise and still meet design requirements?

Source: www.adaptiveaccess.com/wood_ramps.php

- 132. U.S. Advertising Share A report showed that Internet ads accounted for 19% of all U.S. advertisement spending when print ads (magazines and newspapers) accounted for 26% of the spending. The report further showed that Internet ads accounted for 35% of all advertisement spending when print ads accounted for 16% of the spending.
 - (a) Write a linear equation that relates that percent yof print ad spending to the percent x of Internet ad spending.
 - (b) Find the intercepts of the graph of your equation.
 - (c) Do the intercepts have any meaningful interpretation?
 - (d) Predict the percent of print ad spending if Internet ads account for 39% of all advertisement spending in the United States.

Source: Marketing Fact Pack 2018. Ad Age Datacenter, December 18, 2017

- 133. Product Promotion A cereal company finds that the number of people who will buy one of its products in the first month that it is introduced is linearly related to the amount of money it spends on advertising. If it spends \$10,000 on advertising, then 100,000 boxes of cereal will be sold, and if it spends \$50,000 on advertising, then 200,000 boxes of cereal will be sold.
 - (a) Write an equation that relates the amount A spent on advertising to the number x of boxes the company aims to sell.
 - (b) How much advertising is needed to sell 700,000 boxes of cereal?
 - (c) Interpret the slope.
- **134.** The equation 2x y = C defines a **family of lines**, one line for each value of C. On one set of coordinate axes, graph the members of the family when C = -4, C = 0, and C = 2. Can you draw a conclusion from the graph about each member of the family?
- 135. Challenge Problem Show that the line containing the points (a, b) and $(b, a), a \neq b$, is perpendicular to the line y = x. Also show that the midpoint of (a, b) and (b, a) lies on the line y = x.
- 136. Challenge Problem Find three numbers a for which the lines x + 2y = 5, 2x - 3y + 4 = 0, and ax + y = 0do not form a triangle.
- **137.** Challenge Problem Form a triangle using the points (0, 0), (a, 0), and (b, c), where a > 0, b > 0, and c > 0. Find the point of intersection of the three lines joining the midpoint of a side of the triangle to the opposite vertex.
- 138. Challenge Problem Prove that if two nonvertical lines have slopes whose product is -1, then the lines are perpendicular. [Hint: Refer to Figure 47 and use the converse of the Pythagorean Theorem.]

Explaining Concepts: Discussion and Writing

139. Which of the following equations might have the graph shown? (More than one answer is possible.)

(a)
$$2x + 3y = 6$$
 (b) $-2x + 3y = 6$
(c) $3x - 4y = -12$ (d) $x - y = 1$
(e) $x - y = -1$ (f) $y = 3x - 5$

- (g) y = 2x + 3 (h) y = -3x + 3
- **140.** Which of the following equations might have the graph shown? (More than one answer is possible.)

(a)
$$2x + 3y = 6$$
 (b) $2x - 3y = 6$
(c) $3x + 4y = 12$ (d) $x - y = 1$
(e) $x - y = -1$ (f) $y = -2x - 1$
(g) $y = -\frac{1}{2}x + 10$ (h) $y = x + 4$

- **141.** The figure shows the graph of two parallel lines. Which of the following pairs of equations might have such a graph?
 - (a) x 2y = 3x + 2y = 7
 - **(b)** x + y = 2x + y = -1
 - (c) x y = -2x - y = 1
 - (d) x y = -22x - 2y = -4
 - (e) x + 2y = 2x + 2y = -1
- **142.** The figure shows the graph of two perpendicular lines. Which of the following pairs of equations might have such a graph?
 - (a) y 2x = 2y + 2x = -1
 - **(b)** y 2x = 02y + x = 0
 - (c) 2y x = 22y + x = -2
 - (d) y 2x = 2
 - x + 2y = -1(e) 2x + y = -2
 - 2y + x = -2



- **143.** *m* is for Slope The accepted symbol used to denote the slope of a line is the letter *m*. Investigate the origin of this practice. Begin by consulting a French dictionary and looking up the French word *monter*. Write a brief essay on your findings.
- 144. Grade of a Road The term *grade* is used to describe the inclination of a road. How is this term related to the notion of slope of a line? Is a 4% grade very steep? Investigate the grades of some mountainous roads and determine their slopes. Write a brief essay on your findings.



- **145.** Carpentry Carpenters use the term *pitch* to describe the steepness of staircases and roofs. How is pitch related to slope? Investigate typical pitches used for stairs and for roofs. Write a brief essay on your findings.
- **146.** Can the equation of every line be written in slope-intercept form? Why?
- **147.** Does every line have exactly one *x*-intercept and one *y*-intercept? Are there any lines that have no intercepts?
- **148.** What can you say about two lines that have equal slopes and equal *y*-intercepts?
- **149.** What can you say about two lines with the same *x*-intercept and the same *y*-intercept? Assume that the *x*-intercept is not 0.
- **150.** If two distinct lines have the same slope but different *x*-intercepts, can they have the same *y*-intercept?
- **151.** If two distinct lines have the same *y*-intercept but different slopes, can they have the same *x*-intercept?
- **152.** Which form of the equation of a line do you prefer to use? Justify your position with an example that shows that your choice is better than another. Have reasons.
- **153. What Went Wrong?** A student is asked to find the slope of the line joining (-3, 2) and (1, -4). He states that the slope is $\frac{3}{2}$. Is he correct? If not, what went wrong?

1.4 Circles

PREPARING FOR THIS SECTION Before getting started, review the following:

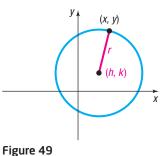
- Completing the Square (Section A.3, p. A29)
- Square Root Method (Section A.6, p. A48)

Now Work the 'Are You Prepared?' problems on page 75.

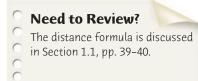
OBJECTIVES 1 Write the Standard Form of the Equation of a Circle (p. 72)

2 Graph a Circle (p. 73)

3 Work with the General Form of the Equation of a Circle (p. 74)



 $(x-h)^2 + (y-k)^2 = r^2$



у, 1

(0,0)

Unit circle $x^2 + y^2 = 1$

1

x

-1

Figure 50

1 Write the Standard Form of the Equation of a Circle

One advantage of a coordinate system is that it enables us to translate a geometric statement into an algebraic statement, and vice versa. Consider, for example, the following geometric statement that defines a circle.

DEFINITION Circle

A **circle** is a set of points in the *xy*-plane that are a fixed distance r from a fixed point (h, k). The fixed distance r is called the **radius**, and the fixed point (h, k) is called the **center** of the circle.

Figure 49 shows the graph of a circle. To find the equation, let (x, y) represent the coordinates of any point on a circle with radius r and center (h, k). Then the distance between the points (x, y) and (h, k) must always equal r. That is, by the distance formula,

or, equivalently,

$$\sqrt{(x-h)^2 + (y-k)^2} = n$$

$$(x - h)^2 + (y - k)^2 = r^2$$

DEFINITION Standard Form of an Equation of a Circle

The standard form of an equation of a circle with radius r and center (h, k) is

$$(x-h)^2 + (y-k)^2 = r^2$$
 (1)

THEOREM

The standard form of an equation of a circle of radius r with center at the origin (0,0) is

 $x^2 + y^2 = r^2$

DEFINITION Unit Circle

If the radius r = 1, the circle whose center is at the origin is called the **unit** circle and has the equation

 $x^2 + y^2 = 1$

See Figure 50. Notice that the graph of the unit circle is symmetric with respect to the *x*-axis, the *y*-axis, and the origin.

EXAMPLE 1 Writing the Standard Form of the Equation of a Circle

Write the standard form of the equation of the circle with radius 5 and center (-3, 6).

Solution

Substitute the values r = 5, h = -3, and k = 6 into equation (1).

$$(x - h)^2 + (y - k)^2 = r^2$$
 Equation (1)
 $[x - (-3)]^2 + (y - 6)^2 = 5^2$
 $(x + 3)^2 + (y - 6)^2 = 25$

Now Work PROBLEM 9

2 Graph a Circle

Graphing a Circle

EXAMPLE 2

Graph the equation: $(x + 3)^2 + (y - 2)^2 = 16$

Solution

The given equation is in the standard form of an equation of a circle. To graph the circle, compare the equation to equation (1). The comparison gives information about the circle.

$$(x + 3)^{2} + (y - 2)^{2} = 16$$

(x - (-3))^{2} + (y - 2)^{2} = 4^{2}
$$(x - h)^{2} + (y - k)^{2} = r^{2}$$

We see that h = -3, k = 2, and r = 4. The circle has center (-3, 2) and radius 4. To graph this circle, first plot the center (-3, 2). Since the radius is 4, locate four points on the circle by plotting points 4 units to the left, to the right, up, and down from the center. These four points are then used as guides to obtain the graph. See Figure 51.

Now Work problems 27(a) AND (b)

Finding the Intercepts of a Circle

Find the intercepts, if any, of the graph of the circle $(x + 3)^2 + (y - 2)^2 = 16$.

This is the equation graphed in Example 2. To find the *x*-intercepts, if any, let y = 0. Then

> $(x + 3)^{2} + (y - 2)^{2} = 16$ $(x + 3)^{2} + (0 - 2)^{2} = 16$ $\mathbf{v} = \mathbf{0}$ $(x + 3)^2 + 4 = 16$ Simplify. $(x + 3)^2 = 12$ Simplify. $x + 3 = \pm \sqrt{12}$ Use the Square Root Method. $x = -3 \pm 2\sqrt{3}$ Solve for x.

The x-intercepts are $-3 - 2\sqrt{3} \approx -6.46$ and $-3 + 2\sqrt{3} \approx 0.46$. To find the y-intercepts, if any, let x = 0. Then

$$(x + 3)^{2} + (y - 2)^{2} = 16$$

(0 + 3)² + (y - 2)² = 16
9 + (y - 2)² = 16
(y - 2)² = 7
y - 2 = \pm \sqrt{7}
y = 2 \pm \sqrt{7}

The y-intercepts are $2 - \sqrt{7} \approx -0.65$ and $2 + \sqrt{7} \approx 4.65$.

Look back at Figure 51 to verify the approximate locations of the intercepts.

1 V (2 6)

Figure 51 $(x + 3)^2 + (y - 2)^2 = 16$

EXAMPLE 3

Solution

In Words The symbol \pm is read "plus or minus." It means to add and subtract the quantity following the \pm symbol. For example, 5 ± 2 means "5 - 2 = 3 or 5 + 2 = 7."

	(-3, 6) 6	_
	4	_
(7.0)		- (1.2)
(−7, 2)●	(-3, 2)	- ♦(1, 2) -
-10 -5		
	(2 0)	_
	(-3, -2)	_

3 Work with the General Form of the Equation of a Circle

If we eliminate the parentheses from the standard form of the equation of the circle given in Example 2, we get

$$(x + 3)2 + (y - 2)2 = 16$$

x² + 6x + 9 + y² - 4y + 4 = 16

which simplifies to

$$x^2 + y^2 + 6x - 4y - 3 = 0$$

It can be shown that any equation of the form

$$x^2 + y^2 + ax + by + c = 0$$

has a graph that is a circle, is a point, or has no graph at all. For example, the graph of the equation $x^2 + y^2 = 0$ is the single point (0, 0). The equation $x^2 + y^2 + 5 = 0$, or $x^2 + y^2 = -5$, has no graph, because sums of squares of real numbers are never negative.

DEFINITION General Form of the Equation of a Circle

When its graph is a circle, the equation

 $x^2 + y^2 + ax + by + c = 0$

is the general form of the equation of a circle.

Need to Review?

Completing the square is

o discussed in Section A.3,

o p. A29.

- Now Work problem 15

If an equation of a circle is in general form, we use the method of completing the square to put the equation in standard form so that we can identify its center and radius.

EXAMPLE 4

Graph the equation: $x^{2} + y^{2} + 4x - 6y + 12 = 0$

Graphing a Circle Whose Equation Is in General Form

Solution

Group the terms involving x, group the terms involving y, and put the constant on the right side of the equation. The result is

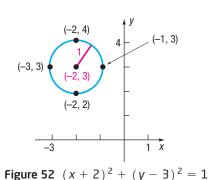
$$(x^2 + 4x) + (y^2 - 6y) = -12$$

Next, complete the square of each expression in parentheses. Remember that any number added on the left side of the equation must also be added on the right.

$$(x^{2} + 4x + 4) + (y^{2} - 6y + 9) = -12 + 4 + 9$$

 $(\frac{4}{2})^{2} = 4$
 $(x + 2)^{2} + (y - 3)^{2} = 1$ Factor.

This equation is the standard form of the equation of a circle with radius 1 and center (-2, 3). To graph the equation, use the center (-2, 3) and the radius 1. See Figure 52.



Now Work PROBLEM 31

\mathbb{A} **EXAMPLE 5**

Solution

Using a Graphing Utility to Graph a Circle

Graph the equation: $x^2 + y^2 = 4$

 $Y_1 = \sqrt{4 - x^2}$ MAL FLOAT AUTO REAL RADIAN M -25 $Y_2 = -\sqrt{4-x^2}$

Figure 53 $x^2 + y^2 = 4$

This is the equation of a circle with center at the origin and radius 2. To graph this equation using a graphing utility, begin by solving for y.

$$x^{2} + y^{2} = 4$$

$$y^{2} = 4 - x^{2}$$

$$y = \pm \sqrt{4 - x^{2}}$$

Subtract x² from both sides.
Use the Square Root Method to solve for y.

There are two equations to graph: first graph $Y_1 = \sqrt{4 - x^2}$ and then graph $Y_2 = -\sqrt{4 - x^2}$ on the same square screen. (Your circle will appear oval if you do not use a square screen.*) See Figure 53.

Overview

The discussion in Sections 1.3 and 1.4 about lines and circles deals with two problems that can be generalized as follows:

- Given an equation, classify it and graph it.
- Given a graph, or information about a graph, find its equation.

This text deals with both problems. We shall study various equations, classify them, and graph them.

*The square screen ratio for the TI-84 Plus C graphing calculator is 8:5.

1.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** To complete the square of $x^2 + 10x$, you would _____ (add/subtract) the number _____. (p. A29)
- 2. Use the Square Root Method to solve the equation $(x-2)^2 = 9.$ (p. A48)

Concepts and Vocabulary

3. True or False Every equation of the form

$$x^2 + y^2 + ax + by + c = 0$$

has a circle as its graph.

- 4. For a circle, the _____ _____ is the distance from the center to any point on the circle.
- 5. *True or False* The radius of the circle $x^2 + y^2 = 9$ is 3.
- 6. True or False The center of the circle

$$(x + 3)^2 + (y - 2)^2 = 13$$

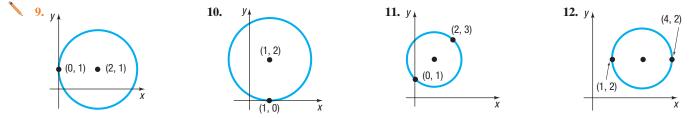
is
$$(3, -2)$$
.

7. Multiple Choice Choose the equation of a circle with radius 6 and center (3, -5).

- (a) $(x-3)^2 + (y+5)^2 = 6$
- **(b)** $(x + 3)^2 + (y 5)^2 = 36$
- (c) $(x+3)^2 + (y-5)^2 = 6$
- (d) $(x-3)^2 + (y+5)^2 = 36$
- 8. Multiple Choice The equation of a circle can be changed from general form to standard from by doing which of the following?
 - (a) completing the squares (c) solving for y
- (b) solving for x (d) squaring both sides

Skill Building

In Problems 9–12, find the center and radius of each circle. Write the standard form of the equation.



$$x^{2} + y^{2} = 4$$

 $y^{2} = 4 - x^{2}$
Subtract

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In Problems 13–24, write the standard form of the equation and the general form of the equation of each circle of radius r and center (h, k). Graph each circle.

13. r = 3; (h, k) = (0, 0) **14.** r = 2; (h, k) = (0, 0) **15.** r = 2; (h, k) = (0, 2) **16.** r = 3; (h, k) = (1, 0)

 17. r = 4; (h, k) = (2, -3) **18.** r = 5; (h, k) = (4, -3) **19.** r = 7; (h, k) = (-5, -2) **20.** r = 4; (h, k) = (-2, 1)

 21. $r = \frac{1}{2}; (h, k) = \left(0, -\frac{1}{2}\right)$ **22.** $r = \frac{1}{2}; (h, k) = \left(\frac{1}{2}, 0\right)$ **23.** $r = 2\sqrt{5}; (h, k) = (-3, 2)$ **24.** $r = \sqrt{13}; (h, k) = (5, -1)$

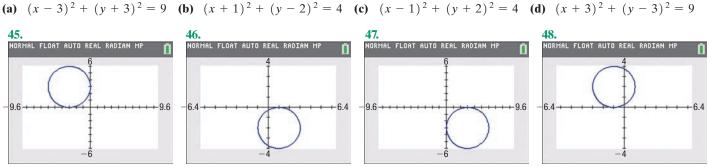
In Problems 25–38, (a) find the center (h, k) and radius r of each circle; (b) graph each circle; (c) find the intercepts, if any.

25. $x^2 + (y-1)^2 = 1$ **26.** $x^2 + y^2 = 4$ **27.** $2(x-3)^2 + 2y^2 = 8$ **28.** $3(x+1)^2 + 3(y-1)^2 = 6$ **29.** $x^2 + y^2 + 4x + 2y - 20 = 0$ **30.** $x^2 + y^2 - 2x - 4y - 4 = 0$ **31.** $x^2 + y^2 + 4x - 4y - 1 = 0$ **32.** $x^2 + y^2 - 6x + 2y + 9 = 0$ **33.** $x^2 + y^2 + x + y - \frac{1}{2} = 0$ **34.** $x^2 + y^2 - x + 2y + 1 = 0$ **35.** $2x^2 + 2y^2 - 12x + 8y - 24 = 0$ **36.** $2x^2 + 2y^2 + 8x + 7 = 0$ **37.** $3x^2 + 3y^2 - 12y = 0$ **38.** $2x^2 + 8x + 2y^2 = 0$ **39.** $2x^2 + 2y^2 + 8x + 2y^2 = 0$

In Problems 39-44, find the standard form of the equation of each circle.

- **39.** Center (1, 0) and containing the point (-3, 2)
- **41.** With endpoints of a diameter at (4, 3) and (0, 1)
- **43.** Center (-5, 6) and area 49π

- **40.** Center at the origin and containing the point (-2, 3)
- **42.** With endpoints of a diameter at (1, 4) and (-3, 2)
- **44.** Center (2, -4) and circumference 16π



Applications and Extensions

49. Find an equation of the line containing the centers of the two circles

$$(x-4)^2 + (y+2)^2 = 25$$

and

$$(x+1)^2 + (y-5)^2 = 16$$

50. Find an equation of the line containing the centers of the two circles

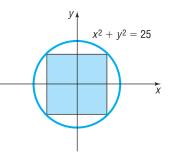
$$x^2 + y^2 - 4x + 6y + 4 = 0$$

and

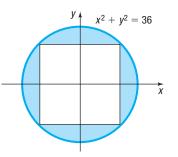
$$x^2 + y^2 + 6x + 4y + 9 = 0$$

- **51.** If a circle of radius 2 rolls along the *x*-axis in quadrants I and II, what is an equation for the path of the center of the circle?
- **52.** A circle of radius 7 rolls along the *y*-axis in quadrants I and IV. Find an equation for the path of the center of the circle.

53. Find the area of the square in the figure.



54. Find the area of the blue shaded region in the figure, assuming the quadrilateral inside the circle is a square.



In Problems 45–48, match each graph with the correct equation.

55. Ferris Wheel The High Roller observation wheel in Las Vegas has a maximum height of 550 feet and a diameter

of 520 feet, with one full rotation taking approximately 30 minutes. Find an equation for the wheel if the center of the wheel is on the *y*-axis.

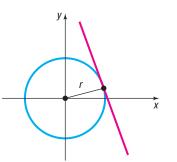
Source: Las Vegas Review Journal

56. Ferris Wheel A Ferris wheel has a maximum height of 270 feet and a wheel diameter of 260 feet. Find an equation for the wheel if the center of the wheel is on the y-axis and y represents the height above the ground.

57. Vertically Circular Building The Sunrise Kempinski Hotel in Beijing, China, is a vertically circular building whose outline is described by the equation $x^2 + y^2 - 78y - 1843 = 0$ if the center of the building is on the *y*-axis. If *x* and *y* are in meters, what is the height of the building?

Problems 59-66 require the following discussion.

 $\not \Delta$ The **tangent line** to a circle may be defined as the line that intersects the circle in a single point, called the **point of tangency**. See the figure.



58. Vertically Circular Building Located in Al Raha, Abu Dhabi, the headquarters of property developing company Aldar is a vertically circular building with a diameter of 121 meters. The tip of the building is 110 meters aboveground. Find an equation for the building's outline if the center of the building is on the y-axis.



In Problems 59–62, find the standard form of the equation of each circle. (Refer to the preceding discussion).

- **59.** Center (-3, 1) and tangent to the *y*-axis
- **60.** Center (2, 3) and tangent to the *x*-axis
- **61.** Center (4, -2) and tangent to the line x = 1
- **62.** Center (-1, 3) and tangent to the line y = 2
- **63.** *Challenge Problem* If the equation of a circle is $x^2 + y^2 = r^2$ and the equation of a tangent line is y = mx + b, show that:

(a) $r^2(1+m^2) = b^2$

[**Hint**: The quadratic equation $x^2 + (mx + b)^2 = r^2$ has exactly one solution.]

(b) The point of tangency is
$$\left(\frac{-r^2m}{b}, \frac{r^2}{b}\right)$$
.

- (c) The tangent line is perpendicular to the line containing the center of the circle and the point of tangency.
- 64. The line x 2y + 16 = 0 is tangent to a circle at (0, 8). The line y = 2x 1 is tangent to the same circle at (3, 5). Find the center of the circle.
- **65.** *Challenge Problem* The Greek Method The Greek method for finding the equation of the tangent line to a circle uses the fact that at any point on a circle, the line containing the center and the tangent line are perpendicular. Use this method to find an equation of the tangent line to the circle $x^2 + y^2 = 9$ at the point $(1, 2\sqrt{2})$.
- **66.** *Challenge Problem* Use the Greek method described in Problem 65 to find an equation of the tangent line to the circle

$$x^2 + y^2 - 4x + 6y + 4 = 0$$

at the point $(3, 2\sqrt{2} - 3)$.

67. Challenge Problem If $x^2 + y^2 + dx + ey + f = 0$ is the equation of a circle, show that

$$x_0 x + y_0 y + d\left(\frac{x + x_0}{2}\right) + e\left(\frac{y + y_0}{2}\right) + f = 0$$

is an equation of the tangent line to the circle at the point (x_0, y_0) .

68. *Challenge Problem* If (x_1, y_1) and (x_2, y_2) are the endpoints of a diameter of a circle, show that an equation of the circle is

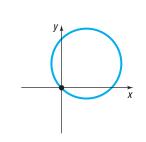
$$(x - x_1)(x - x_2) + (y - y_1)(y - y_2) = 0$$

Explaining Concepts: Discussion and Writing

- **69.** Which of the following equations might have the graph shown? (More than one answer is possible.)
 - (a) $(x-2)^2 + (y+3)^2 = 13$ (b) $(x-2)^2 + (y-2)^2 = 8$ (c) $(x-2)^2 + (y-3)^2 = 13$ (d) $(x+2)^2 + (y-2)^2 = 8$ (e) $x^2 + y^2 - 4x - 9y = 0$ (f) $x^2 + y^2 + 4x - 2y = 0$

(g) $x^2 + y^2 - 9x - 4y = 0$

(h) $x^2 + y^2 - 4x - 4y = 4$



- **70.** Which of the following equations might have the graph shown? (More than one answer is possible.)
 - (a) $(x-2)^2 + y^2 = 3$ (b) $(x+2)^2 + y^2 = 3$ (c) $x^2 + (y-2)^2 = 3$ (d) $(x+2)^2 + y^2 = 4$ (e) $x^2 + y^2 + 10x + 16 = 0$ (f) $x^2 + y^2 + 10x - 2y = 1$ (g) $x^2 + y^2 + 9x + 10 = 0$ (h) $x^2 + y^2 - 9x - 10 = 0$

x

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- **71.** Explain how the center and radius of a circle can be used to graph the circle.
- 72. What Went Wrong? A student stated that the center and radius of the graph whose equation is $(x + 3)^2 + (y 2)^2 = 16$ are (3, -2) and 4, respectively. Why is this incorrect?

'Are You Prepared?' Answers

1.	add; 25	2.	$\{-1,5\}$

Chapter Review

Things to Know Formulas	
Distance formula (p. 39)	$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$
Midpoint formula (p. 42)	$(x, y) = \left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)$
Slope of a line (p. 56)	$m = \frac{y_2 - y_1}{x_2 - x_1}$ if $x_1 \neq x_2$; undefined if $x_1 = x_2$
Parallel lines (p. 64)	Equal slopes $(m_1 = m_2)$ and different <i>y</i> -intercepts $(b_1 \neq b_2)$
Perpendicular lines (p. 65)	Product of slopes is -1 ($m_1 \cdot m_2 = -1$)
Equations of Lines and Circles	
Vertical line (p. 60)	x = a; a is the x-intercept
Point-slope form of the equation of a line (p. 60)	$y - y_1 = m(x - x_1); m$ is the slope of the line, (x_1, y_1) is a point on the line
Horizontal line (p. 61)	y = b; b is the y-intercept
Slope-intercept form of the equation of a line (p. 61)	y = mx + b; <i>m</i> is the slope of the line, <i>b</i> is the <i>y</i> -intercept
General form of the equation of a line (p. 63)	Ax + By = C; A, B not both 0
Standard form of the equation of a circle (p. 72)	$(x - h)^{2} + (y - k)^{2} = r^{2}; r \text{ is the radius of the circle,} (h, k) \text{ is the center of the circle}$
Equation of the unit circle (p. 72)	$x^2 + y^2 = 1$
General form of the equation of a circle (p. 74)	$x^2 + y^2 + ax + by + c = 0$

Objectives –

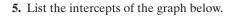
Section	You should be able to	Examples	Review Exercises
1.1	1 Use the distance formula (p. 39)	1–3	1(a)-3(a), 29, 30(a), 31
	2 Use the midpoint formula (p. 41)	4	1(b)-3(b), 31
1.2	1 Graph equations by plotting points (p. 46)	1–3	4
	Find intercepts from a graph (p. 48)	4	5
	Find intercepts from an equation (p. 48)	5	6–10
	4 Test an equation for symmetry with respect to the x-axis, the y-axis, and the origin (p. 49)	6–10	6–10
	5 Know how to graph key equations (p. 51)	11–13	26,27

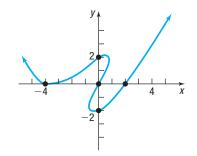
Section	You should be able to	Examples	Review Exercises
1.3	1 Calculate and interpret the slope of a line (p. 56)	1,2	1(c)-3(c), 1(d)-3(d), 32
	2 Graph lines given a point and the slope (p. 59)	3	28
	Find the equation of a vertical line (p. 60)	4	17
	4 Use the point-slope form of a line; identify horizontal lines (p. 60)	5,6	16
	5 Use the slope-intercept form of a line (p. 61)	7	16, 18–23
	6 Find an equation of a line given two points (p. 63)	8	18, 19
	✓ Graph lines written in general form using intercepts (p. 63)	9	24,25
	8 Find equations of parallel lines (p. 64)	10, 11	20
	9 Find equations of perpendicular lines (p. 65)	12,13	21, 30(b)
1.4	1 Write the standard form of the equation of a circle (p. 72)	1	11, 12, 31
	2 Graph a circle (p. 73)	2, 3, 5	13–15
	\Im Work with the general form of the equation of a circle (p. 74)	4	14, 15

Review Exercises

In Problems 1–3, find the following for each pair of points:

- (a) The distance between the points
- (b) The midpoint of the line segment connecting the points
- (c) The slope of the line containing the points
- (*d*) Interpret the slope found in part (*c*)
- **1.** (0,0); (4,2)
- **2.** (1, -1); (-2, 3)
- **3.** (4, -4); (4, 8)
- 4. Graph $y = x^2 + 4$ by plotting points.





8. $v = x^4 + 2x^2 + 1$

In Problems 6–10, *list the intercepts and test for symmetry with respect to the x-axis, the y-axis, and the origin.*

6. $3x^2 = 2y$ **7.** $4x^2 + y^2 = 16$ **9.** $y^5 = x^2 - 4x$ **10.** $x^2 + x + y^2 + 2y = 0$

In Problems 11 and 12, find the standard form of the equation of the circle whose center and radius are given. **11.** (h, k) = (-3, 4); r = 5**12.** (h, k) = (-1, -2); r = 1

In Problems 13–15, *find the center and radius of each circle. Graph each circle. Find the intercepts, if any, of each circle.* **13.** $x^2 + (y - 1)^2 = 4$ **14.** $x^2 + y^2 - 2x + 4y - 4 = 0$ **15.** $3x^2 + 3y^2 - 6x + 12y = 0$

In Problems 16–21, find an equation of the line having the given characteristics. Express your answer using either the general form or the slope-intercept form of the equation of a line, whichever you prefer.

- **16.** Slope = -2; containing the point (3, -1)
- **18.** *y*-intercept = -2; containing the point (5, -3)
- **20.** Parallel to the line 2x 3y = -4; containing the point (-5, 3)

- **17.** Horizontal; containing the point (1, -4)
- **19.** Containing the points (2, -3) and (4, 1)
- **21.** Perpendicular to the line x y = 3;

containing the point (-3, 5)

80 CHAPTER 1 Graphs

In Problems 22 and 23, find the slope and y-intercept of each line. Graph the line, labeling any intercepts.

22.
$$4x - 5y = -20$$
 23. $\frac{1}{2}x - \frac{1}{3}y = -\frac{1}{6}$

In Problems 24 and 25, find the intercepts and graph each line.

24. 2x - 3y = 12 **25.** $\frac{1}{2}x + \frac{1}{3}y = 2$

26. Graph $y = x^3$. **27.** Graph $y = \sqrt{x}$.

28. Graph the line with slope $\frac{2}{3}$ containing the point (1, 2).

- **29.** Show that the points A = (3, 4), B = (1, 1),and C = (-2, 3) are the vertices of an isosceles triangle.
- **30.** Show that the points A = (-2, 0), B = (-4, 4),and C = (8, 5) are the vertices of a right triangle in two ways:
 - (a) By using the converse of the Pythagorean Theorem
 - (b) By using the slopes of the lines joining the vertices
- **31.** The endpoints of the diameter of a circle are (-3, 2)and (5, -6). Find the center and radius of the circle. Write the standard equation of this circle.
- **32.** Show that the points A = (2, 5), B = (6, 1),and C = (8, -1) lie on a line by using slopes.

Chapter Test

VIDEOS In Problems 1–3, use $P_1 = (-1, 3)$ and $P_2 = (5, -1)$.

CHAPTER

- **1.** Find the distance from P_1 to P_2 .
- **2.** Find the midpoint of the line segment joining P_1 and P_2 .
- **3.** (a) Find the slope of the line containing P_1 and P_2 .
 - (b) Interpret this slope.
- 4. Graph $y = x^2 9$ by plotting points.
- 5. Graph $y^2 = x$.
- 6. List the intercepts and test for symmetry: $x^2 + y = 9$
- 7. Write the slope-intercept form of the line with slope -2containing the point (3, -4). Graph the line.

- The Chapter Test Prep Videos include step-by-step solutions to all chapter **Fest Prep** test exercises. These videos are available in MyLab™ Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.
 - 8. Write the general form of the circle with center (4, -3) and radius 5.
 - 9. Find the center and radius of the circle

$$x^2 + y^2 + 4x - 2y - 4 = 0$$

Graph this circle.

10. For the line 2x + 3y = 6, find a line parallel to the given line containing the point (1, -1). Also find a line perpendicular to the given line containing the point (0, 3).

Chapter Project

(Internet-based Project

I. Determining the Selling Price of a Home Determining how much to pay for a home is one of the more difficult decisions that must be made when purchasing a home. There are many factors that play a role in a home's value. Location, size, number of bedrooms, number of bathrooms, lot size, and building materials are just a few. Fortunately, the website Zillow.com has developed its own formula for predicting



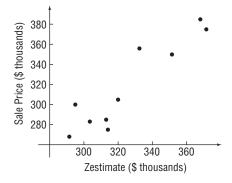
the selling price of a home. This information is a great tool for predicting the actual sale price. For example, the data to the right show the "zestimate"-the selling price of a home as predicted by the folks at Zillow-and the actual selling price of the home, for homes in Oak Park, Illinois.

Zestimate (\$ thousands)	Sale Price (\$ thousands)
291.5	268
320	305
371.5	375
303.5	283
351.5	350
314	275
332.5	356
295	300
313	285
368	385

The graph below, called a scatter plot, shows the points

(291.5, 268), (320, 305), ..., (368, 385)

in a Cartesian plane. From the graph, it appears that the data follow a linear relation.



1. Imagine drawing a line through the data that appears to fit the data well. Do you believe the slope of the line would be positive, negative, or close to zero? Why?

- 2. Pick two points from the scatter plot. Treat the zestimate as the value of *x*, and treat the sale price as the corresponding value of *y*. Find the equation of the line through the two points you selected.
- **3.** Interpret the slope of the line.
- **4.** Use your equation to predict the selling price of a home whose zestimate is \$335,000.
- **5.** Do you believe it would be a good idea to use the equation you found in part 2 if the zestimate were \$950,000? Why or why not?
- **6.** Choose a location in which you would like to live. Go to zillow.com and randomly select at least ten homes that have recently sold.
 - (a) Draw a scatter plot of your data.
 - (b) Select two points from the scatter plot and find the equation of the line through the points.
 - (c) Interpret the slope.
 - (d) Find a home from the Zillow website that interests you under the "Make Me Move" option for which a zestimate is available. Use your equation to predict the sale price based on the zestimate.

Functions and Their Graphs



Choosing a Data Plan

When selecting a data plan for a device, most consumers choose a service provider first and then select an appropriate data plan from that provider. The choice as to the type of plan selected depends on your use of the device. For example, is online gaming important? Do you want to stream audio or video? The mathematics learned in this chapter can help you decide what plan is best suited to your particular needs.

-See the Internet-based Chapter Project-

Outline

- 2.1 Functions
- 2.2 The Graph of a Function
- **2.3** Properties of Functions
- 2.4 Library of Functions; Piecewise-defined Functions
- 2.5 Graphing Techniques: Transformations
- 2.6 Mathematical Models: Building Functions Chapter Review Chapter Test Cumulative Review Chapter Projects

A Look Back

So far, our discussion has focused on techniques for graphing equations containing two variables.

A Look Ahead 오

In this chapter, we look at a special type of equation involving two variables called a *function*. This chapter deals with what a function is, how to graph functions, properties of functions, and how functions are used in applications. The word *function* apparently was introduced by René Descartes in 1637. For him, a function was simply any positive integral power of a variable *x*. Gottfried Wilhelm Leibniz (1646–1716), who always emphasized the geometric side of mathematics, used the word *function* to denote any quantity associated with a curve, such as the coordinates of a point on the curve. Leonhard Euler (1707–1783) used the word to mean any equation or formula involving variables and constants. His idea of a function is similar to the one most often seen in courses that precede calculus. Later, the use of functions in investigating heat flow equations led to a very broad definition that originated with Lejeune Dirichlet (1805–1859), which describes a function as a correspondence between two sets. That is the definition used in this text.

2.1 Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

- Intervals (Section A.9, pp. A72–A74)
- Solving Inequalities (Section A.9, pp. A76–A78)
- Evaluating Algebraic Expressions, Domain of a Variable (Section A.1, pp. A6–A7)

Now Work the 'Are You Prepared?' problems on page 95.

- **OBJECTIVES 1** Describe a Relation (p. 83)
 - 2 Determine Whether a Relation Represents a Function (p. 85)

Rationalizing Denominators and Numerators (Section A.10, pp. A85–A86)

- **3** Use Function Notation; Find the Value of a Function (p. 87)
- 4 Find the Difference Quotient of a Function (p. 90)

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- 5 Find the Domain of a Function Defined by an Equation (p. 91)
- 6 Form the Sum, Difference, Product, and Quotient of Two Functions (p. 93)

1 Describe a Relation

Often there are situations where one variable is somehow linked to another variable. For example, the price of a gallon of gas is linked to the price of a barrel of oil. A person can be associated to her telephone number(s). The volume V of a sphere depends on its radius R. The force F exerted by an object corresponds to its acceleration a. These are examples of a *relation*, a correspondence between two sets called the *domain* and the *range*.

DEFINITION Relation

A **relation** is a correspondence between two sets: a set X, called the **domain**, and a set Y, called the **range**. In a relation, each element from the domain corresponds to at least one element from the range.

If x is an element of the domain and y is an element of the range, and if a relation exists from x to y, then we say that y **corresponds** to x or that y **depends on** x, and we write $x \rightarrow y$. It is often helpful to think of x as the **input** and y as the **output** of the relation. See Figure 1.

Suppose an astronaut standing on the Moon throws a rock 20 meters up and starts a stopwatch as the rock begins to fall back down. The astronaut measures the height of the rock at 1, 2, 2.5, 3, 4, and 5 seconds and obtains heights of 19.2, 16.8, 15, 12.8, 72, and 0 meters, respectively. This is an example of a relation expressed **verbally**. The domain of the relation is the set $\{0, 1, 2, 2.5, 3, 4, 5\}$ and the range of the relation is the set $\{20, 19.2, 16.8, 15, 12.8, 7.2, 0\}$.

The astronaut could also express this relation *numerically*, *graphically*, or *algebraically*.

The relation can be expressed **numerically** using a table of numbers, as in Table 1, or by using a **set of ordered pairs**. Using ordered pairs, the relation is

 $\{(0, 20), (1, 19.2), (2, 16.8), (2.5, 15), (3, 12.8), (4, 7.2), (5, 0)\}$

where the first element of each pair denotes the time and the second element denotes the height.

Suppose x represents the number of seconds on the stopwatch and y represents the height of the rock in meters. Then the relation can be expressed **graphically** by plotting the points (x, y). See Figure 2 on the next page.

The relation can be represented as a **mapping** by drawing an arrow from an element in the domain to the corresponding element in the range. See Figure 3 on the next page.

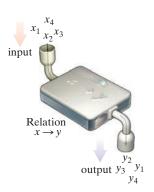
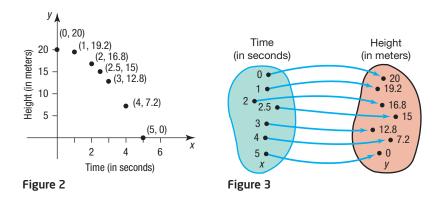


Figure 1

Table 1

Time (in seconds)	Height (in meters)
0	20
1	19.2
2	16.8
2.5	15
3	12.8
4	7.2
5	0



Finally, from physics, the relation can be expressed **algebraically** using the equation

 $y = 20 - 0.8x^2$

EXAMPLE 1 Describing a Relation

A verbal description of a relation is given below.

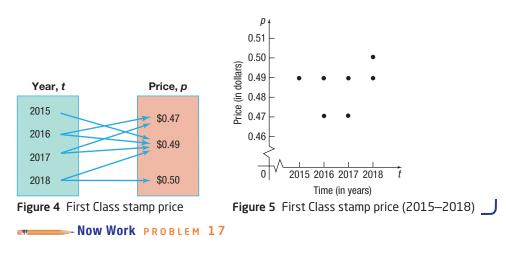
The price of First Class U.S. postage stamps has changed over the years. To mail a letter in 2015 cost \$0.49. In 2016 it cost \$0.49 for part of the year and \$0.47 for the rest of the year. In 2017 it cost \$0.47 for part of the year and \$0.49 for the rest of the year. In 2018 it cost \$0.49 for part of the year and \$0.50 for the rest of the year.

Using year as input and price as output,

- (a) What is the domain and the range of the relation?
- (b) Express the relation as a set of ordered pairs.
- (c) Express the relation as a mapping.
- (d) Express the relation as a graph.

Solution The relation establishes a correspondence between the input, year, and the output, price of a First Class U.S. postage stamp.

- (a) The domain of the relation is {2015, 2016, 2017, 2018}. The range of the relation is {\$0.47, \$0.49, \$0.50}.
- (b) The relation expressed as a set of ordered pairs is {(2015, \$0.49), (2016, \$0.47), (2016, \$0.49), (2017, \$0.47), (2017, \$0.49), (2018, \$0.49), (2018, \$0.50)}
- (c) See Figure 4 for the relation expressed as a mapping, using t for year and p for price.
- (d) Figure 5 shows a graph of the relation.



SubstanceSpecific Heat
(J/g°C)th
ou
noAir0.128Lead0.387Graphite0.711Copper1.00Water4.18

Figure 6 Specific heat of some common substances

Look back at the relation involving the height of a rock on the Moon described at the beginning of the section. Notice that each input, time, corresponds to exactly one output, height. Given a time, you could tell the exact height of the rock. But that is not the case with the price of stamps. Given the year 2018, you cannot determine the price of a stamp with certainty. It could be \$0.49, or it could be \$0.50.

2 Determine Whether a Relation Represents a Function

Consider the mapping of the relation in Figure 6. It shows a correspondence between a substance and its specific heat. Notice that for each substance you can tell its specific heat with certainty.

The relation associating the time to the height of the rock is a *function*, and the relation associating a given substance to its specific heat is a function. But the relation associating the year to the price of a First Class postage stamp is *not* a function. To be a function, each input must correspond to *exactly one* output.

DEFINITION Function

Let X and Y be two nonempty sets.* A **function** from X into Y is a relation that associates with each element of X exactly one element of Y.

The set X is called the **domain** of the function. For each element x in X, the corresponding element y in Y is called the **value** of the function at x, or the **image** of x. The set of all images of the elements in the domain is called the **range** of the function. See Figure 7.

Since there may be some elements in Y that are not the image of some x in X, it follows that the range of a function may be a proper subset of Y, as shown in Figure 7.

The idea behind a function is its certainty. If an input is given, we can use the function to determine the output. This is not possible if a relation is not a function. The requirement of "one output" provides a predictable behavior that is important when using mathematics to model or analyze the real world. It allows doctors to know exactly how much medicine to give a patient, an engineer to determine the material to use in construction, a store manager to choose how many units to keep in stock, etc.

EXAMPLE 2 Determining Whether a Relation Given by a Mapping Is a Function

For each relation, state the domain and range. Then determine whether the relation is a function.

- (a) See Figure 8. This relation shows a correspondence between an item on McDonald's \$1-\$2-\$3 menu and its price. *Source: McDonald's Corporation, 2018*
- (b) See Figure 9. This relation shows a correspondence between activity level and daily calories needed for an individual with a basal metabolic rate (BMR) of 1975 kilocalories per day (kcal/day).
- (c) See Figure 10. This relation shows a correspondence between gestation period (in days) and life expectancy (in years) for five animal species.

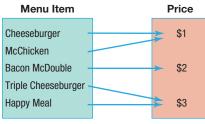
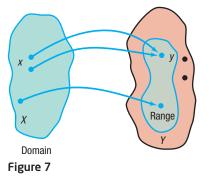


Figure 8



*The sets X and Y will usually be sets of real numbers, in which case a (real) function results. The two sets can also be sets of complex numbers, and then we have defined a complex function. In the broad definition (proposed by Lejeune Dirichlet), X and Y can be any two sets.



Solution

- (a) The domain of the relation is {Cheeseburger, McChicken, Bacon McDouble, Triple Cheeseburger, Happy Meal}, and the range of the relation is { \$1, \$2, \$3 }. The relation in Figure 8 is a function because each element in the domain corresponds to exactly one element in the range.
 - (b) The domain of the relation is {Sedentary, Light, Moderate, Intense}, and the range of the relation is {2370, 2716, 3061, 3407}. The relation in Figure 9 is a function because each element in the domain corresponds to exactly one element in the range.
 - (c) The domain of the relation is {122, 201, 240, 284}, and the range of the relation is {5, 8, 12, 15, 20}. The relation in Figure 10 is not a function because there is an element in the domain, 240, that corresponds to two elements in the range, 12 and 20. If a gestation period of 240 days is selected from the domain, a single life expectancy cannot be associated with it.

Now Work PROBLEM 19

We may also think of a function as a set of ordered pairs (x, y) in which no ordered pairs have the same first element and different second elements. The set of all first elements x is the domain of the function, and the set of all second elements y is its range. Each element x in the domain corresponds to exactly one element y in the range.

EXAMPLE 3 Determining Whether a Relation Given by a Set of Ordered Pairs Is a Function

For each relation, state the domain and range. Then determine whether the relation is a function.

- (a) { (1,4), (2,5), (3,6), (4,7) }
- (b) $\{(1,4), (2,4), (3,5), (6,10)\}$
- (c) { (-3,9), (-2,4), (0,0), (1,1), (-3,8) }

Solution

- (a) The domain of this relation is $\{1, 2, 3, 4\}$, and its range is $\{4, 5, 6, 7\}$. This relation is a function because there are no ordered pairs with the same first element and different second elements.
 - (b) The domain of this relation is $\{1, 2, 3, 6\}$, and its range is $\{4, 5, 10\}$. This relation is a function because there are no ordered pairs with the same first element and different second elements.
 - (c) The domain of this relation is {-3, -2, 0, 1}, and its range is {0, 1, 4, 8, 9}. This relation is not a function because there are two ordered pairs, (-3, 9) and (-3, 8), that have the same first element and different second elements.

In Example 3(b), notice that 1 and 2 in the domain both have the same image in the range. This does not violate the definition of a function; two different first elements can have the same second element. The definition is violated when two ordered pairs have the same first element and different second elements, as in Example 3(c).

Now Work PROBLEM 23

Up to now we have shown how to identify when a relation is a function for relations defined by mappings (Example 2) and ordered pairs (Example 3). But relations can also be expressed as equations.

It is usually easiest to determine whether an equation, where y depends on x, is a function, when the equation is solved for y. If any value of x in the domain corresponds to more than one y, the equation does not define a function; otherwise, it does define a function.

EXAMPLE 4 Determining Whether an Equation Is a Function

Determine whether the equation y = 2x - 5 defines y as a function of x.

The equation tells us to take an input x, multiply it by 2, and then subtract 5. For any input x, these operations yield only one output y, so the equation is a function. For example, if x = 1, then $y = 2 \cdot 1 - 5 = -3$. If x = 3, then $y = 2 \cdot 3 - 5 = 1$.

The graph of the equation y = 2x - 5 is a line with slope 2 and y-intercept -5. The function is called a *linear function*. See Figure 11.

Determining Whether an Equation Is a Function

Determine whether the equation $x^2 + y^2 = 1$ defines y as a function of x.

To determine whether the equation $x^2 + y^2 = 1$, which defines the unit circle, is a function, solve the equation for y.

$$x^{2} + y^{2} = 1$$
$$y^{2} = 1 - x^{2}$$
$$y = \pm \sqrt{1 - x^{2}}$$

For values of x for which -1 < x < 1, two values of y result. For example, if x = 0, then $y = \pm 1$, so two different outputs result from the same input. This means that the equation $x^2 + y^2 = 1$ does not define a function. See Figure 12.

Now Work problem 37



In Words If y = f(x), then x is the input and y is the output corresponding to x.

3 Use Function Notation; Find the Value of a Function

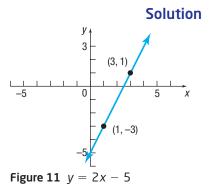
It is common practice to denote functions by letters such as f, g, F, G, and others. If f is a function, then for each number x in the domain, the corresponding number y in the range is designated by the symbol f(x), read as "f of x," and we write y = f(x). When a function is expressed in this way, we are using **function notation**.

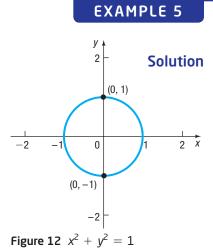
We refer to f(x) as the **value** of the function f at the number x. For example, the function in Example 4 may be written using function notation as y = f(x) = 2x - 5. Then f(1) = -3 and f(3) = 1.

Sometimes it is helpful to think of a function f as a machine that receives as input a number from the domain, manipulates it, and outputs a value in the range. See Figure 13.

The restrictions on this input/output machine are as follows:

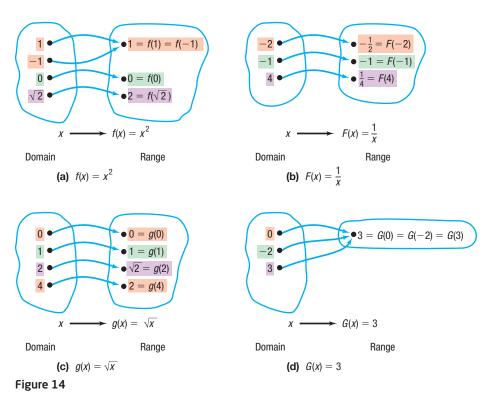
- It accepts only numbers from the domain of the function.
- For each input, there is exactly one output (which may be repeated for different inputs).





WARNING The notation y = f(x) denotes a function *f*. It does NOT mean "*f* times x."

Figure 14 illustrates some other functions. Notice that in every function, for each x in the domain, there is one corresponding value in the range.



For a function y = f(x), the variable x is called the **independent variable** because it can be assigned any number from the domain. The variable y is called the **dependent variable**, because its value depends on x.

Any symbols can be used to represent the independent and dependent variables. For example, if f is the *cube function*, then f can be given by $f(x) = x^3$ or $f(t) = t^3$ or $f(z) = z^3$. All three functions are the same. Each says to cube the independent variable to get the output. In practice, the symbols used for the independent and dependent variables are based on common usage, such as using t for time and a for acceleration.

The independent variable is also called the **argument** of the function. Thinking of the independent variable as an argument can sometimes make it easier to find the value of a function. For example, if *f* is the function defined by $f(x) = x^3$, then *f* tells us to cube the argument. Then f(2) means to cube 2, f(a) means to cube the number *a*, and f(x + h) means to cube the quantity x + h.

EXAMPLE 6 Finding Values of a Function

For the function f defined by $f(x) = 2x^2 - 3x$, evaluate

- (a) f(3) (b) f(x) + f(3) (c) 3f(x) (d) f(-x)
- (e) -f(x) (f) f(3x) (g) f(x+3) (h) f(x+h)

Solution (a) Substitute 3 for x in the equation for $f, f(x) = 2x^2 - 3x$, to get

$$f(3) = 2 \cdot 3^2 - 3 \cdot 3 = 18 - 9 = 9$$

The image of 3 is 9.

- (b) $f(x) + f(3) = (2x^2 3x) + 9 = 2x^2 3x + 9$
- (c) Multiply the equation for f by 3.

$$3f(x) = 3(2x^2 - 3x) = 6x^2 - 9x$$

(d) Substitute -x for x in the equation for f and simplify.

 $f(-x) = 2(-x)^2 - 3(-x) = 2x^2 + 3x$ Notice the use of parentheses here.

- (e) $-f(x) = -(2x^2 3x) = -2x^2 + 3x$
- (f) Substitute 3x for x in the equation for f and simplify.

$$f(3x) = 2(3x)^2 - 3 \cdot 3x = 2 \cdot 9x^2 - 9x = 18x^2 - 9x$$

(g) Substitute x + 3 for x in the equation for f and simplify.

$$f(x + 3) = 2(x + 3)^{2} - 3(x + 3)$$
$$= 2(x^{2} + 6x + 9) - 3x - 9$$
$$= 2x^{2} + 12x + 18 - 3x - 9$$
$$= 2x^{2} + 9x + 9$$

(h) Substitute x + h for x in the equation for f and simplify.

$$f(x + h) = 2(x + h)^{2} - 3(x + h)$$

= 2(x² + 2xh + h²) - 3x - 3h
= 2x² + 4xh + 2h² - 3x - 3h

Notice in this example that $f(x + 3) \neq f(x) + f(3)$, $f(-x) \neq -f(x)$, and $3f(x) \neq f(3x)$.

Now Work problem 43

Most calculators have special keys that allow you to find the value of certain commonly used functions. Examples are keys for the square function $f(x) = x^2$, the square root function $f(x) = \sqrt{x}$, and the reciprocal function $f(x) = \frac{1}{x} = x^{-1}$.

EXAMPLE 7 Finding Values of a Function on a Calculator

Verify the following results on your calculator.

(a) $f(x) = x^2$	$f(1.234) = 1.234^2 = 1.522756$
(b) $F(x) = \frac{1}{x}$	$F(1.234) = \frac{1}{1.234} \approx 0.8103727715$
(c) $g(x) = \sqrt{x}$	$g(1.234) = \sqrt{1.234} \approx 1.110855526$

COMMENT Graphing calculators can be used to evaluate a function. Figure 15 shows the function $Y_1 = f(x) = 2x^2 - 3x$ evaluated at 3 on a TI-84 Plus C graphing calculator. Compare this result with the solution to Example 6(a).

NORMAL FLOAT AUTO REAL RADIAN MP 🚺	NORMAL FLOAT AUTO REAL RADIAN MP
Plot1 Plot2 Plot3	Y1(3)
NY2=	
NY3= NY4=	
NY5= NY6=	
NY7=	

Figure 15 Evaluating $f(x) = 2x^2 - 3x$ for x = 3

COMMENT A graphing calculator requires the explicit form of a function.

Implicit Form of a Function

In general, when a function f is defined by an equation in x and y, we say that the function f is given **implicitly**. If it is possible to solve the equation for y in terms of x, then we write y = f(x) and say that the function is given **explicitly**. For example,

Implicit Form	Explicit Form
3x + y = 5	y = f(x) = -3x + 5
$x^2 - y = 6$	$y = f(x) = x^2 - 6$
xy = 4	$y = f(x) = \frac{4}{x}$

SUMMARY

Important Facts about Functions

- For each x in the domain of a function f, there is exactly one image f(x) in the range; however, more than one x in the domain can have the same image in the range.
- f is the symbol that we use to denote the function. It is symbolic of the equation (rule) that we use to get from x in the domain to f(x) in the range.
- If y = f(x), then x is the independent variable, or the argument of f, and y, or f(x), is the dependent variable, or the value of f at x.

4 Find the Difference Quotient of a Function

An important concept in calculus involves using a certain quotient. For a function f, the inputs x and x + h, $h \neq 0$, result in the values f(x) and f(x + h). The quotient of their differences

$$\frac{f(x+h) - f(x)}{(x+h) - x} = \frac{f(x+h) - f(x)}{h}$$

with $h \neq 0$, is called the *difference quotient of f* at x.

DEFINITION Difference Quotient

The **difference quotient** of a function *f* at *x* is given by

$$\frac{f(x+h) - f(x)}{h} \qquad h \neq 0 \tag{1}$$

The difference quotient is used in calculus to define the *derivative*, which leads to applications such as the velocity of an object and optimization of resources.

When finding a difference quotient, it is necessary to simplify expression (1) so that the h in the denominator can be cancelled.

EXAMPLE 8

Finding the Difference Quotient of a Function

Find the difference quotient of each function.

- (a) $f(x) = 2x^2 3x$
- (b) $f(x) = \frac{4}{x}$
- (c) $f(x) = \sqrt{x}$

Solution (a)
$$\frac{f(x+h) - f(x)}{h} = \frac{[2(x+h)^2 - 3(x+h)] - [2x^2 - 3x]}{h}$$
$$f(x+h) = 2(x+h)^2 - 3(x+h)$$
$$= \frac{2(x^2 + 2xh + h^2) - 3x - 3h - 2x^2 + 3x}{h}$$
Simplify.
$$= \frac{2x^2 + 4xh + 2h^2 - 3h - 2x^2}{h}$$
Distribute and combine like terms.
$$= \frac{4xh + 2h^2 - 3h}{h}$$
Combine like terms.
$$= \frac{4xh + 2h^2 - 3h}{h}$$
Factor out h.
$$= 4x + 2h - 3$$
Cancel the h's.
(b)
$$\frac{f(x+h) - f(x)}{h} = \frac{\frac{4}{x+h} - \frac{4}{x}}{h}$$
$$f(x+h) = \frac{4}{x+h}$$
$$= \frac{\frac{4x - 4(x+h)}{x(x+h)h}}{h}$$
Subtract.
$$= \frac{4x - 4x - 4h}{x(x+h)h}$$
Divide and distribute.
$$= \frac{-4h}{x(x+h)h}$$
Simplify.
$$= -\frac{4}{x(x+h)}$$
Cancel the h's.

(c) When a function involves a square root, we rationalize the numerator of expression (1). After simplifying, the *h*'s cancel.

$$\frac{f(x+h) - f(x)}{h} = \frac{\sqrt{x+h} - \sqrt{x}}{h}$$

$$= \frac{\sqrt{x+h} - \sqrt{x}}{h} \cdot \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}}$$
Rationalize the numerator.
$$= \frac{(\sqrt{x+h})^2 - (\sqrt{x})^2}{h(\sqrt{x+h} + \sqrt{x})} \quad (A - B)(A + B) = A^2 - B^2$$

$$= \frac{h}{h(\sqrt{x+h} + \sqrt{x})} \quad (\sqrt{x+h})^2 - (\sqrt{x})^2$$

$$= x + h - x = h$$

$$= \frac{1}{\sqrt{x+h} + \sqrt{x}}$$
Cancel the h's.

Now Work PROBLEM 83

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Need to Review?

pp. A85-A86.

Rationalizing Numerators is discussed in Section A.10,

5 Find the Domain of a Function Defined by an Equation

Often the domain of a function f is not specified; instead, only the equation defining the function is given. In such cases, the **domain of** f is the largest set of real numbers for which the value f(x) is a real number. The domain of a function f is the same as the domain of the variable x in the expression f(x).

EXAMPLE 9

Finding the Domain of a Function

Find the domain of each function.

(a)
$$f(x) = x^2 + 5x$$

(b) $g(x) = \frac{3x}{x^2 - 4}$
(c) $h(t) = \sqrt{4 - 3t}$
(d) $F(x) = \frac{\sqrt{3x + 12}}{x - 5}$

Solution

- (a) The function $f(x) = x^2 + 5x$ says to sum the square of a number and five times the number. Since these operations can be performed on any real number, the domain of f is the set of all real numbers.
- (b) The function $g(x) = \frac{3x}{x^2 4}$ says to divide 3x by $x^2 4$. Since division by 0 is not defined, the denominator $x^2 4$ cannot be 0, so x cannot equal -2 or 2. The domain of the function g is $\{x | x \neq -2, x \neq 2\}$.
- (c) The function $h(t) = \sqrt{4} 3t$ says to take the square root of 4 3t. Since only nonnegative numbers have real square roots, the expression under the square root (the radicand) must be nonnegative (greater than or equal to zero). That is,

$$4 - 3t \ge 0$$

$$-3t \ge -4$$

$$t \le \frac{4}{3}$$

The domain of *h* is $\left\{ t \middle| t \le \frac{4}{3} \right\}$, or the interval $\left(-\infty, \frac{4}{3} \right]$.

(d) The function $F(x) = \frac{\sqrt{3x+12}}{x-5}$ says to take the square root of 3x + 12 and divide the result by x - 5. This requires that $3x + 12 \ge 0$, so $x \ge -4$, and also that $x - 5 \ne 0$, so $x \ne 5$. Combining these two restrictions, the domain of *F* is

$$\{x|x \ge -4, x \neq 5\}$$

The following steps may prove helpful for finding the domain of a function that is defined by an equation and whose domain is a subset of the real numbers.

Finding the Domain of a Function Defined by an Equation

- Start with the domain as the set of all real numbers.
- If the equation has a denominator, exclude any numbers for which the denominator is zero.
- If the equation has a radical with an even index, exclude any numbers for which the expression inside the radical (the radicand) is negative.

- Now Work problem 55

We express the domain of a function using interval notation, set notation, or words, whichever is most convenient. If x is in the domain of a function f, we say that f is defined at x, or f(x) exists. If x is not in the domain of f, we say that f is not defined at x, or f(x) does not exist. For example, if $f(x) = \frac{x}{x^2 - 1}$, then f(0) exists, but f(1) and f(-1) do not exist. (Do you see why?)

When a function is defined by an equation, it can be difficult to find its range unless we also have a graph of the function. So we are usually content to find only the domain.

In Words

The domain of g found in Example 9(b) is $\{x | x \neq -2, x \neq 2\}$. This notation is read, "The domain of the function g is the set of all real numbers x such that x does not equal -2 and x does not equal 2." When we use functions in applications, the domain may be restricted by physical or geometric considerations. For example, the domain of the function f defined by $f(x) = x^2$ is the set of all real numbers. However, if f represents the area of a square whose sides are of length x, the domain of f is restricted to the positive real numbers, since the length of a side can never be 0 or negative.

EXAMPLE 10 Finding the Domain of a Function Used in an Application

Express the area of a circle as a function of its radius. Find the domain.

See Figure 16. The formula for the area A of a circle of radius r is $A = \pi r^2$. Using r to represent the independent variable and A to represent the dependent variable, the function expressing this relationship is

$$A = A(r) = \pi r^2$$

In this application, the domain is $\{r | r > 0\}$. (Do you see why?)

Now Work PROBLEM 105

6 Form the Sum, Difference, Product, and Quotient of Two Functions

Functions, like numbers, can be added, subtracted, multiplied, and divided. For example, if $f(x) = x^2 + 9$ and g(x) = 3x + 5, then

$$f(x) + g(x) = (x^{2} + 9) + (3x + 5) = x^{2} + 3x + 14$$

The new function $y = x^2 + 3x + 14$ is called the *sum function* f + g. Similarly,

$$f(x) \cdot g(x) = (x^2 + 9)(3x + 5) = 3x^3 + 5x^2 + 27x + 45$$

The new function $y = 3x^3 + 5x^2 + 27x + 45$ is called the *product function* $f \cdot g$. The general definitions are given next.

DEFINITION Sum Function

Given functions *f* and *g*, the **sum function** is defined by

$$(f+g)(x) = f(x) + g(x)$$

The domain of f + g consists of all real numbers x that are in the domains of both f and g. That is, domain of f + g = domain of $f \cap$ domain of g.

DEFINITION Difference Function

Given functions f and g, the **difference function** is defined by

(f-g)(x) = f(x) - g(x)

The domain of f - g consists of all real numbers x that are in the domains of both f and g. That is, domain of f - g = domain of $f \cap$ domain of g.

DEFINITION Product Function

Given functions f and g, the **product function** is defined by

 $(f \cdot g)(x) = f(x) \cdot g(x)$

The domain of $f \cdot g$ consists of all real numbers x that are in the domains of both f and g. That is, domain of $f \cdot g =$ domain of $f \cap$ domain of g.

RECALL

The symbol \cap stands for intersection. It means the set of elements that are common to both sets.

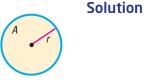


Figure 16 Circle of radius r

DEFINITION Quotient Function

Given functions f and g, the **quotient function** is defined by

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} \qquad g(x) \neq 0$$

The domain of $\frac{J}{g}$ consists of all real numbers x for which $g(x) \neq 0$ that are also in the domains of both f and g. That is,

domain of
$$\frac{f}{g} = \{x | g(x) \neq 0\} \cap$$
 domain of $f \cap$ domain of g

EXAMPLE 11 Operations on Functions

Let f and g be two functions defined as

$$f(x) = \frac{1}{x+2}$$
 and $g(x) = \frac{x}{x-1}$

Find the following functions, and determine the domain.

(a)
$$(f+g)(x)$$
 (b) $(f-g)(x)$ (c) $(f \cdot g)(x)$ (d) $(\frac{f}{g})(x)$

The domain of f is $\{x | x \neq -2\}$ and the domain of g is $\{x | x \neq 1\}$.

Solution

(a)
$$(f+g)(x) = f(x) + g(x) = \frac{1}{x+2} + \frac{x}{x-1}$$

$$= \frac{x-1}{(x+2)(x-1)} + \frac{x(x+2)}{(x+2)(x-1)}$$
$$= \frac{x-1+x^2+2x}{(x+2)(x-1)} = \frac{x^2+3x-1}{(x+2)(x-1)}$$

The domain of f + g consists of all real numbers x that are in the domains of both f and g. The domain of f + g is $\{x | x \neq -2, x \neq 1\}$.

(b)
$$(f - g)(x) = f(x) - g(x) = \frac{1}{x + 2} - \frac{x}{x - 1}$$

 $= \frac{x - 1}{(x + 2)(x - 1)} - \frac{x(x + 2)}{(x + 2)(x - 1)}$
 $= \frac{x - 1 - x^2 - 2x}{(x + 2)(x - 1)} = \frac{-x^2 - x - 1}{(x + 2)(x - 1)} = -\frac{x^2 + x + 1}{(x + 2)(x - 1)}$

The domain of f - g consists of all real numbers x that are in the domains of both f and g. The domain of f - g is $\{x | x \neq -2, x \neq 1\}$.

(c)
$$(f \cdot g)(x) = f(x) \cdot g(x) = \frac{1}{x+2} \cdot \frac{x}{x-1} = \frac{x}{(x+2)(x-1)}$$

The domain of $f \cdot g$ consists of all real numbers x that are in the domains of both f and g. The domain of $f \cdot g$ is $\{x | x \neq -2, x \neq 1\}$.

(d)
$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)} = \frac{\frac{1}{x+2}}{\frac{x}{x-1}} = \frac{1}{x+2} \cdot \frac{x-1}{x} = \frac{x-1}{x(x+2)}$$

The domain of $\frac{f}{g}$ consists of all real numbers x for which $g(x) \neq 0$ that are also in the domains of both f and g. Since g(x) = 0 when x = 0, exclude 0 as well as -2 and 1 from the domain. The domain of $\frac{f}{g}$ is $\{x | x \neq -2, x \neq 0, x \neq 1\}$.

In calculus, it is sometimes helpful to view a complicated function as the sum, difference, product, or quotient of simpler functions. For example,

$$F(x) = x^2 + \sqrt{x} \text{ is the sum of } f(x) = x^2 \text{ and } g(x) = \sqrt{x}.$$

$$H(x) = \frac{x^2 - 1}{x^2 + 1} \text{ is the quotient of } f(x) = x^2 - 1 \text{ and } g(x) = x^2 + 1$$

SUMMARY

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Function	• A relation between two sets of real numbers so that each number <i>x</i> in the first set, the domain, corresponds to exactly one number <i>y</i> in the second set.
	• A set of ordered pairs (x, y) or $(x, f(x))$ in which no first element is paired with two different second elements.
	• The range is the set of <i>y</i> -values of the function that are the images of the <i>x</i> -values in the domain.
	• A function <i>f</i> may be defined implicitly by an equation involving <i>x</i> and <i>y</i> or explicitly by writing <i>y</i> = <i>f</i> (<i>x</i>).
Unspecified domain	If a function f is defined by an equation and no domain is specified, then the domain is the largest set of real numbers for which $f(x)$ is a real number.
Function notation	• $y = f(x)$
	• <i>f</i> is a symbol for the function.
	• x is the independent variable, or argument.
	• y is the dependent variable.
	• $f(x)$ is the value of the function at x.

2.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The inequality -1 < x < 3 can be written in interval notation as ______. (pp. A72–A74)
- 2. If x = -2, the value of the expression $3x^2 5x + \frac{1}{x}$ is _____. (pp. A6–A7)
- 3. The domain of the variable in the expression $\frac{x-3}{x+4}$ is ______. (p. A7)

Concepts and Vocabulary

- 7. For a function y = f(x), the variable x is the ______ variable, and the variable y is the ______ variable.
- 8. *Multiple Choice* The set of all images of the elements in the domain of a function is called the _____.
 - (a) range (b) domain (c) solution set (d) function
- 9. *Multiple Choice* The independent variable is sometimes referred to as the _____ of the function.
 - (a) range (b) value (c) argument (d) definition

- 4. Solve the inequality: 3 2x > 5. Graph the solution set. (pp. A76-A78)
- 5. To rationalize the denominator of $\frac{3}{\sqrt{5}-2}$, multiply the
 - numerator and denominator by _____. (pp. A85–A86)
- 6. A quotient is considered rationalized if its denominator has no ______. (pp. A85–A86)
- **10.** *True or False* The domain of $\frac{f}{g}$ consists of the numbers x that are in the domains of both f and g.
- 11. True or False Every relation is a function.
- **12.** Four ways of expressing a relation are ______, and
- **13.** *True or False* If no domain is specified for a function *f*, then the domain of *f* is the set of real numbers.
- 14. *True or False* If x is in the domain of a function f, we say that f is not defined at x, or f(x) does not exist.

15. The expression $\frac{f(x+h) - f(x)}{h}$ is called the ______ _____ of *f*.

16. When written as y = f(x), a function is said to be defined _____.

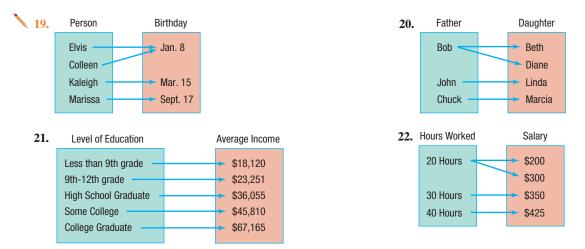
Skill Building

In Problems 17 and 18, a relation expressed verbally is given.

(a) What is the domain and the range of the relation? (b) Express the relation using a mapping. (c) Express the relation as a set of ordered pairs.

- 17. The density of a gas under constant pressure depends on temperature. Holding pressure constant at 14.5 pounds per square inch, a chemist measures the density of an oxygen sample at temperatures of 0, 22, 40, 70, and 100°C and obtains densities of 1.411, 1.305, 1.229, 1.121, and 1.031 kg/m³, respectively.
- **18.** A researcher wants to investigate how weight depends on height among adult males in Europe. She visits five regions in Europe and determines the average heights in those regions to be 1.80, 1.78, 1.77, 1.77, and 1.80 meters. The corresponding average weights are 87.1, 86.9, 83.0, 84.1, and 86.4 kg, respectively.

In Problems 19–30, find the domain and range of each relation. Then determine whether the relation represents a function.



23. { (2,6), (-3,6), (4,9), (2,10) } **24.** { (-2,5), (-1,3), (3,7), (4,12) } **25.** { (0,-2), (1,3), (2,3), (3,7) } **26.** { (1,3), (2,3), (3,3), (4,3) } **27.** { (-4,4), (-3,3), (-2,2), (-1,1), (-4,0) } **28.** { (3,3), (3,5), (0,1), (-4,6) } **29.** { (-2,16), (-1,4), (0,3), (1,4) } **30.** { (-1,8), (0,3), (2,-1), (4,3) }

In Problems 31–42, determine whether the equation defines y as a function of x.

31.
$$y = x^3$$
32. $y = 2x^2 - 3x + 4$ **33.** $y = |x|$ **34.** $y = \frac{1}{x}$ **35.** $y = \pm \sqrt{1 - 2x}$ **36.** $x^2 = 8 - y^2$ **37.** $x = y^2$ **38.** $x + y^2 = 1$ **39.** $y = \frac{3x - 1}{x + 2}$ **40.** $y = \sqrt[3]{x}$ **41.** $x^2 - 4y^2 = 1$ **42.** $|y| = 2x + 3$

In Problems 43–50, find the following for each function:

(a) f(0) (b) f(1) (c) f(-1) (d) f(-x) (e) -f(x) (f) f(x+1) (g) f(2x) (h) f(x+h) **43.** $f(x) = 3x^2 + 2x - 4$ **44.** $f(x) = -2x^2 + x - 1$ **45.** $f(x) = \frac{x^2 - 1}{x + 4}$ **46.** $f(x) = \frac{x}{x^2 + 1}$ **47.** $f(x) = \sqrt{x^2 + x}$ **48.** f(x) = |x| + 4 **49.** $f(x) = 1 - \frac{1}{(x+2)^2}$ **50.** $f(x) = \frac{2x + 1}{3x - 5}$

In Problems 51–70, find the domain of each function.

51.
$$f(x) = x^2 + 2$$

52. $f(x) = -5x + 4$
53. $f(x) = \frac{x^2}{x^2 + 1}$
54. $f(x) = \frac{x + 1}{2x^2 + 8}$
55. $g(x) = \frac{x}{x^2 - 16}$
56. $h(x) = \frac{2x}{x^2 - 4}$
57. $G(x) = \frac{x + 4}{x^3 - 4x}$
58. $F(x) = \frac{x - 2}{x^3 + x}$

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59.
$$G(x) = \sqrt{1-x}$$

60. $h(x) = \sqrt{3x-12}$
61. $f(x) = \frac{x-1}{|3x-1|-4}$
62. $p(x) = \frac{x}{|2x+3|-1}$
63. $f(x) = \frac{-x}{\sqrt{-x-2}}$
64. $f(x) = \frac{x}{\sqrt{x-4}}$
65. $h(z) = \frac{\sqrt{z+3}}{z-2}$
66. $P(t) = \frac{\sqrt{t-4}}{3t-21}$
67. $g(t) = -t^2 + \sqrt[3]{t^2} + 7t$
68. $f(x) = \sqrt[3]{5x-4}$
69. $N(p) = \sqrt[3]{\frac{p}{2p^2-98}}$
70. $M(t) = \sqrt[3]{\frac{t+1}{t^2-5t-14}}$
In Problems 71-80, for the given functions f and g, find the following. For parts (a)-(d), also find the domain.
(a) $(f+g)(x)$
(b) $(f-g)(x)$
(c) $(f \cdot g)(x)$
(d) $\left(\frac{f}{g}\right)(x)$
(e) $(f+g)(3)$
(f) $(f-g)(4)$
(g) $(f \cdot g)(2)$
(h) $\left(\frac{f}{g}\right)(1)$
71. $f(x) = 3x + 4;$ $g(x) = 2x - 3$
72. $f(x) = 2x + 1;$ $g(x) = 3x - 2$
73. $f(x) = 2x^2 + 3;$ $g(x) = 4x^3 + 1$
75. $f(x) = |x|;$ $g(x) = x$
77. $f(x) = \sqrt{x-1};$ $g(x) = \sqrt{4-x}$
78. $f(x) = 1 + \frac{1}{x};$ $g(x) = \frac{1}{x}$
79. $f(x) = \sqrt{x+1};$ $g(x) = \frac{2}{x}$
80. $f(x) = \frac{2x+3}{3x-2};$ $g(x) = \frac{4x}{3x-2}$
81. Given $f(x) = \frac{1}{x} \operatorname{and}\left(\frac{f}{g}\right)(x) = \frac{x+1}{x^2-x}$, find the function g.
82. Given $f(x) = 3x + 1$ and $(f+g)(x) = 6 - \frac{1}{2}x$, find the function g.

 \triangle In Problems 83–98, find the difference quotient of f; that is, find $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$, for each function. Be sure to simplify.

83. $f(x) = 4x + 3$	84. $f(x) = -3x + 1$	85. $f(x) = 3x^2 + 2$	86. $f(x) = x^2 - 4$
87. $f(x) = 3x^2 - 2x + 6$	88. $f(x) = x^2 - x + 4$	89. $f(x) = \frac{1}{x+3}$	90. $f(x) = \frac{5}{4x - 3}$
91. $f(x) = \frac{5x}{x-4}$	92. $f(x) = \frac{2x}{x+3}$	93. $f(x) = \sqrt{x+1}$	94. $f(x) = \sqrt{x-2}$
95. $f(x) = \frac{1}{x^2 + 1}$	96. $f(x) = \frac{1}{x^2}$	97. $f(x) = \frac{1}{\sqrt{x+2}}$	98. $f(x) = \sqrt{4 - x^2}$

Applications and Extensions

*

- **99.** Given $f(x) = x^2 3x + 3$, find the value(s) for x such that f(x) = 31.
- **100.** If $f(x) = \frac{5}{6}x \frac{3}{4}$, find the value(s) of x so that $f(x) = -\frac{7}{16}$.
- **101.** If $f(x) = 2x^3 + Ax^2 + 7x 5$ and f(2) = 5, what is the value of A?
- **102.** If $f(x) = 3x^2 Bx + 4$ and f(-1) = 12, what is the value of *B*?
- **103.** If $f(b) = \frac{4b+4}{b-A}$ and f(-3) = 2, what is the value of *A*?
- **104.** If $f(x) = \frac{2x B}{3x + 4}$ and $f(2) = \frac{1}{2}$, what is the value of *B*?
- 105. Geometry Express the perimeter *P* of a rectangle as a function of the length *L* if the width of the rectangle is twice its length.

- **106. Geometry** Express the area *A* of an isosceles right triangle as a function of the length *x* of one of the two equal sides.
- **107.** Constructing Functions Ann, a commissioned salesperson, earns \$100 base pay plus \$10 per item sold. Express her gross salary *G* as a function of the number *x* of items sold.
- **108.** Constructing Functions Express the gross salary G of a person who earns \$16 per hour as a function of the number x of hours worked.
- **109. Effect of Gravity on Jupiter** If a rock falls from a height of 20 meters on the planet Jupiter, its height *H* (in meters) after *x* seconds is approximately

$$H(x) = 20 - 13x^2$$

- (a) What is the height of the rock when x = 1 second? When x = 1.1 seconds? When x = 1.2 seconds?
- (b) When is the height of the rock 15 meters? When is it 10 meters? When is it 5 meters?
- (c) When does the rock strike the ground?



110. Effect of Gravity on Earth If a rock falls from a height of 31 meters on Earth, the height H (in meters) after x seconds 31 is approximately

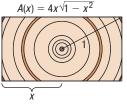
$$H(x) = 31 - 4.9x^2.$$

- (a) What is the height of the rock when x = 1.3 seconds?
- (b) When is the height of the rock 14 meters?
- (c) When does the rock strike the ground?
- **111.** Cost of Trans-Atlantic Travel An airplane crosses the Atlantic Ocean (3000 miles) with an airspeed of 550 miles per hour. The cost C (in dollars) per passenger is given by

$$C(x) = 150 + \frac{x}{15} + \frac{36,000}{x}$$

where x is the ground speed (airspeed \pm wind).

- (a) What is the cost per passenger for quiescent (no wind) conditions?
- (b) What is the cost per passenger with a head wind of 50 miles per hour?
- (c) What is the cost per passenger with a tail wind of 100 miles per hour?
- (d) What is the cost per passenger with a head wind of 100 miles per hour?
- 112. Cross-sectional Area The cross-sectional area of a beam cut from a log with radius 1 foot is given by the function $A(x) = 4x\sqrt{1-x^2}$, where x represents the length, in feet, of half the base of the beam. See the figure. Determine the cross-sectional area of the beam if the length of half the base of the beam is as follows:
 - (a) One-third of a foot
 - **(b)** One-half of a foot
 - (c) Two-thirds of a foot



- **113.** Economics The participation rate is the number of people in the labor force divided by the civilian population (excludes military). Let L(x) represent the size of the labor force in year x, and P(x) represent the civilian population in year x. Determine a function that represents the participation rate R as a function of x.
- **114.** Crimes Suppose that V(x) represents the number of violent crimes committed in year x and P(x) represents the number of property crimes committed in year x. Determine a function T that represents the combined total of violent crimes and property crimes in year x.

- **115. Health Care** Suppose that P(x) represents the percentage of income spent on health care in year x and I(x) represents income in year x. Find a function H that represents total health care expenditures in year x.
- **116. Income Tax** Suppose that I(x) represents the income of an individual in year x before taxes and T(x) represents the individual's tax bill in year x. Find a function N that represents the individual's net income (income after taxes) in year x.
- **117. Profit Function** Suppose that the revenue *R*, in dollars, from selling *x* cell phones, in hundreds, is $R(x) = -1.7x^2 + 320x$. The cost *C*, in dollars, from selling *x* cell phones, in hundreds, is $C(x) = 0.06x^3 3x^2 + 85x + 400$.
 - (a) Find the profit function, P(x) = R(x) C(x).
 - (b) Find the profit if x = 12 hundred cell phones are sold.
 - (c) Interpret P(12).
- 118. Population as a Function of Age The function

$$P = P(a) = 0.027a^2 - 6.530a + 363.804$$

represents the population P (in millions) of Americans who are at least a years old in 2015.

- (a) Identify the dependent and independent variables.
- (b) Evaluate P(20). Explain the meaning of P(20).
- (c) Evaluate P(0). Explain the meaning of P(0).

Source: U.S. Census Bureau

119. Stopping Distance When the driver of a vehicle observes an impediment, the total stopping distance involves both the reaction distance R (the distance the vehicle travels while the driver moves his or her foot to the brake pedal) and the braking distance B (the distance the vehicle travels once the brakes are applied). For a car traveling at a speed of v miles per hour, the reaction distance R, in feet, can be estimated by R(v) = 2.2v. Suppose that the braking distance B, in feet, for a car is given by B(v) = 0.05v² + 0.4v - 15.
(a) Find the stopping distance function

$$D(v) = R(v) + B(v)$$

- (b) Find the stopping distance if the car is traveling at a speed of 60 mph.
- (c) Interpret D(60).

120. Some functions *f* have the property that

$$f(a+b) = f(a) + f(b)$$

for all real numbers *a* and *b*. Which of the following functions have this property?

(a)
$$h(x) = 2x$$

(b) $g(x) = x^2$
(c) $F(x) = 5x - 2$
(d) $G(x) = \frac{1}{x}$

- **121.** Challenge Problem If $f(\frac{x+4}{5x-4}) = 3x^2 2$, find f(1).
- **122.** Challenge Problem Find the difference quotient of the function $f(x) = \sqrt[3]{x}$.

(Hint: Factor using $a^3 - b^3 = (a - b)(a^2 + ab + b^2)$ with $a = \sqrt[3]{x + h}$ and $b = \sqrt[3]{x}$.)

123. Challenge Problem Find the domain of $f(x) = \sqrt{\frac{x^2+1}{7-|3x-1|}}$.

Explaining Concepts: Discussion and Writing

- **124.** Are the functions f(x) = x 1 and $g(x) = \frac{x^2 1}{x + 1}$ the same? Explain.
- 126. Investigate when, historically, the use of the function notation y = f(x) first appeared.

Retain Your Knowledge

Problems 127–135 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

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127. List the intercepts and test for symmetry the graph of

$$(x+12)^2 + y^2 = 16$$

128. Determine which of the given points are on the graph of the equation $y = 3x^2 - 8\sqrt{x}$.

Points: (-1, -5), (4, 32), (9, 171)

- **129.** How many pounds of lean hamburger that is 7% fat must be mixed with 12 pounds of ground chuck that is 20% fat to have a hamburger mixture that is 15% fat?
- **130.** Solve $x^3 9x = 2x^2 18$.
- **131.** Given a + bx = ac + d, solve for a.

125. Find a function H that multiplies a number x by 3 and then subtracts the cube of x and divides the result by your age.

132. Rotational Inertia The rotational inertia I of an object varies with the square of the perpendicular distance d from the object to the axis of rotation according to the model

$$I = \frac{10}{9} d^2 (\text{in kg} \cdot \text{m}^2)$$

What is the rotational inertia of the object if the perpendicular distance is 1.5 m?

$$3x - 10y = 12$$
134. Simplify
$$\frac{(4x^2 - 7) \cdot 3 - (3x + 5) \cdot 8x}{(4x^2 - 7)^2}$$

135. Determine the degree of the polynomial

 $9x^2(3x-5)(5x+1)^4$

'Are You Prepared?' Answers

Table 2

1. (-1,3) **2.** 21.5 **3.** $\{x | x \neq -4\}$ **4.** $\{x | x < -1\}$ **5.** $\sqrt{5} + 2$ **6.** radicals

2.2 The Graph of a Function

PREPARING FOR THIS SECTION Before getting started, review the following:

- Graphs of Equations (Section 1.2, pp. 46–47)
- Intercepts (Section 1.2, pp. 48–49)

Now Work the 'Are You Prepared?' problems on page 103.

- **OBJECTIVES 1** Identify the Graph of a Function (p. 100)
 - **2** Obtain Information from or about the Graph of a Function (p. 100)

In Section 1.2 we saw how a graph can more clearly demonstrate the relationship between two variables. Consider the average gasoline price data and corresponding graph provided again for convenience in Table 2 and Figure 17.

Year	Price	Year	Price	Year	Price
1991	1.98	2000	2.11	2009	2.68
1992	1.90	2001	1.97	2010	3.12
1993	1.81	2002	1.83	2011	3.84
1994	1.78	2003	2.07	2012	3.87
1995	1.78	2004	2.40	2013	3.68
1996	1.87	2005	2.85	2014	3.48
1997	1.83	2006	3.13	2015	2.51
1998	1.55	2007	3.31	2016	2.19
1999	1.67	2008	3.70	2017	2.38



Figure 17 Average retail price of gasoline (2017 dollars)

Source: U.S. Energy Information Administration

We can see from the graph that the price of gasoline (adjusted for inflation) stayed roughly the same from 1993 to 1997 and was increasing from 2002 to 2008. The graph also shows that the lowest price occurred in 1998.

Look again at Figure 17. The graph shows that for each date on the horizontal axis, there is only one price on the vertical axis. The graph represents a function, although a rule for getting from date to price is not given.

When a function is defined by an equation in x and y, the **graph of the function** is the graph of the equation; that is, it is the set of points (x, y) in the *xy*-plane that satisfy the equation.

1 Identify the Graph of a Function

Not every collection of points in the *xy*-plane represents the graph of a function. Remember, for a function, each number *x* in the domain has exactly one image *y* in the range. This means that the graph of a function cannot contain two points with the same *x*-coordinate and different *y*-coordinates. Therefore, the graph of a function must satisfy the following *vertical-line test*.

THEOREM Vertical-Line Test

A set of points in the *xy*-plane is the graph of a function if and only if every vertical line intersects the graph in at most one point.

EXAMPLE 1

Identifying the Graph of a Function

Which of the graphs in Figure 18 are graphs of functions?

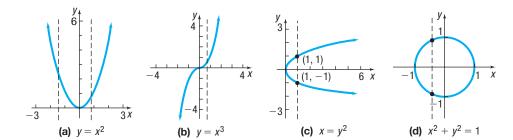


Figure 18

The graphs in Figures 18(a) and 18(b) are graphs of functions, because every vertical line intersects each graph in at most one point. The graphs in Figures 18(c) and 18(d) are not graphs of functions, because there is a vertical line that intersects each graph in more than one point. Notice in Figure 18(c) that the input 1 corresponds to two outputs, -1 and 1. This is why the graph does not represent a function.

Now Work problems 15 and 17

2 Obtain Information from or about the Graph of a Function

If (x, y) is a point on the graph of a function f, then y is the value of f at x; that is, y = f(x). Also if y = f(x), then (x, y) is a point on the graph of f. For example, if (-2, 7) is on the graph of f, then f(-2) = 7, and if f(5) = 8, then the point (5, 8) is on the graph of y = f(x).

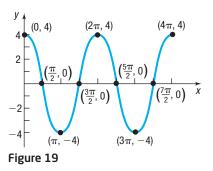
EXAMPLE 2

Obtaining Information from the Graph of a Function

Let f be the function whose graph is given in Figure 19. (The graph of f might represent the distance y that the bob of a pendulum is from its *at-rest* position at time x. Negative values of y mean that the pendulum is to the left of the at-rest position, and positive values of y mean that the pendulum is to the right of the at-rest position.)

In Words

If any vertical line intersects a graph at more than one point, the graph is not the graph of a function.



Solution

(a) What are $f(0), f\left(\frac{3\pi}{2}\right)$, and $f(3\pi)$?

- (b) What is the domain of f?
- (c) What is the range of f?
- (d) List the intercepts. (Recall that these are the points, if any, where the graph crosses or touches the coordinate axes.)
- (e) How many times does the line y = 2 intersect the graph?
- (f) For what values of x does f(x) = -4?
- (g) For what values of x is f(x) > 0?
- (a) Since (0, 4) is on the graph of f, the y-coordinate 4 is the value of f at the x-coordinate 0; that is, f(0) = 4. In a similar way, when $x = \frac{3\pi}{2}$, then y = 0, so $f\left(\frac{3\pi}{2}\right) = 0$. When $x = 3\pi$, then y = -4, so $f(3\pi) = -4$.
- (b) To determine the domain of f, notice that the points on the graph of f have x-coordinates between 0 and 4π , inclusive; and for each number x between 0 and 4π , there is a point (x, f(x)) on the graph. The domain of f is $\{x | 0 \le x \le 4\pi\}$ or the interval $[0, 4\pi]$.
- (c) The points on the graph all have *y*-coordinates between −4 and 4, inclusive; and for each such number *y*, there is at least one number *x* in the domain. The range of *f* is {y|−4 ≤ y ≤ 4} or the interval [−4, 4].
- (d) The intercepts are the points

$$(0,4), \left(\frac{\pi}{2}, 0\right), \left(\frac{3\pi}{2}, 0\right), \left(\frac{5\pi}{2}, 0\right), \text{ and } \left(\frac{7\pi}{2}, 0\right)$$

- (e) Draw the horizontal line y = 2 on the graph in Figure 19. Notice that the line intersects the graph four times.
- (f) Since $(\pi, -4)$ and $(3\pi, -4)$ are the only points on the graph for which y = f(x) = -4, we have f(x) = -4 when $x = \pi$ and $x = 3\pi$.
- (g) To determine where f(x) > 0, look at Figure 19 and determine the x-values from 0 to 4π for which the y-coordinate is positive. This occurs
 - on $\left[0, \frac{\pi}{2}\right) \cup \left(\frac{3\pi}{2}, \frac{5\pi}{2}\right) \cup \left(\frac{7\pi}{2}, 4\pi\right]$. Using inequality notation, f(x) > 0

for
$$0 \le x < \frac{\pi}{2}$$
 or $\frac{3\pi}{2} < x < \frac{3\pi}{2}$ or $\frac{7\pi}{2} < x \le 4\pi$.

When the graph of a function is given, its domain may be viewed as the shadow created by the graph on the *x*-axis by vertical beams of light. Its range can be viewed as the shadow created by the graph on the *y*-axis by horizontal beams of light. Try this technique with the graph given in Figure 19.

-Now Work PROBLEM 11

EXAMPLE 3 Obtaining Information about the Graph of a Function

Consider the function: $f(x) = \frac{x+1}{x+2}$

- (a) Find the domain of f.
- (b) Is the point $\left(1, \frac{1}{2}\right)$ on the graph of f?
- (c) If x = 2, what is f(x)? What point is on the graph of f?
- (d) If f(x) = 2, what is x? What point is on the graph of f?
- (e) What are the *x*-intercepts of the graph of *f* (if any)? What corresponding point(s) are on the graph of *f*?

RECALL

The symbol \bigcup stands for union. It means the set of elements that are in either of two sets. Solution

(a) The domain of f is {x | x ≠ -2}.
(b) When x = 1, then

$$f(1) = \frac{1+1}{1+2} = \frac{2}{3} \quad f(x) = \frac{x+1}{x+2}$$

The point $\left(1, \frac{2}{3}\right)$ is on the graph of *f*; the point $\left(1, \frac{1}{2}\right)$ is not. (c) If x = 2, then

$$f(2) = \frac{2+1}{2+2} = \frac{3}{4}$$

The point
$$\left(2, \frac{3}{4}\right)$$
 is on the graph of *f*.
(d) If $f(x) = 2$, then

 $\frac{x+1}{x+2} = 2$ x + 1 = 2(x + 2) x + 1 = 2x + 4 x = -3 f(x) = 2Multiply both sides by x + 2. Distribute. x = -3Solve for x.

If f(x) = 2, then x = -3. The point (-3, 2) is on the graph of f.

(e) The *x*-intercepts of the graph of *f* are the real solutions of the equation f(x) = 0 that are in the domain of *f*.

 $\frac{x+1}{x+2} = 0$ x + 1 = 0 x = -1Subtract 1 from both sides.

The only real solution of the equation $f(x) = \frac{x+1}{x+2} = 0$ is x = -1, so -1 is the only *x*-intercept. Since f(-1) = 0, the point (-1, 0) is on the graph of f.

Now Work PROBLEM 27

EXAMPLE 4

Energy Expended

For an individual walking, the energy expended E in terms of speed v can be approximated by

$$E(v) = \frac{29}{v} + 0.0053v$$

where E has units of cal/min/kg and v has units of m/min.

- (a) Find the energy expended for a speed of v = 40 m/min.
- (b) Find the energy expended for a speed of v = 70 m/min.
- (c) Find the energy expended for a speed of v = 100 m/min.
- (d) Graph the function $E = E(v), 0 < v \le 200$
 - (e) Create a TABLE with TblStart = 1 and Δ Tbl = 1. Which value of *v* minimizes the energy expended?

Source: Ralston, H.J. Int. Z. Angew. Physiol. Einschl. Arbeitsphysiol. (1958) 17: 277.

Solution

n (a) The energy expended for a walking speed of v = 40 meters per minute is

$$E(40) = \frac{29}{40} + 0.0053 \cdot 40 \approx 0.94 \,\mathrm{cal/min/kg}$$

NOTE In Example 3, -2 is not in the domain of *f*, so x + 2 is not zero and we can multiply both sides of the equation by x + 2.

(b) The energy expended for a walking speed of v = 70 meters per minute is

$$E(70) = \frac{29}{70} + 0.0053 \cdot 70 \approx 0.79 \,\text{cal/min/kg}$$

(c) The energy expended for a walking speed of v = 100 meters per minute is

$$E(100) = \frac{29}{100} + 0.0053 \cdot 100 = 0.82 \text{ cal/min/kg}$$

(d) See Figure 20 for the graph of E = E(v) on a TI-84 Plus C.

• •

(e) With the function E = E(v) in Y_1 , we create Table 3. Scroll down to find a value of v for which Y_1 is smallest. Table 4 shows that a walking speed of v = 74 meters per minute minimizes the expended energy at about 0.784 cal/min/kg.



Now Work PROBLEM 35

SUMMARY

- Graph of a Function The set of points (x, y) in the xy-plane that satisfy the equation y = f(x).
- Vertical-Line Test A set of points in the *xy*-plane is the graph of a function if and only if every vertical line intersects the graph in at most one point.

2.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The intercepts of the equation $x^2 + 4y^2 = 16$ are _____. (pp. 48–49)
- **2.** *True or False* The point (-2, -6) is on the graph of the equation x = 2y 2. (pp. 46–47)

Concepts and Vocabulary

- **3.** A set of points in the *xy*-plane is the graph of a function if and only if every _____ line intersects the graph in at most one point.
- 4. If the point (5, -3) is a point on the graph of f, then $f(___) = ___$.
- 5. Find a so that the point (-1, 2) is on the graph of $f(x) = ax^2 + 4$.
- 6. *True or False* Every graph represents a function.
- **7.** *True or False* The graph of a function y = f(x) always crosses the *y*-axis.

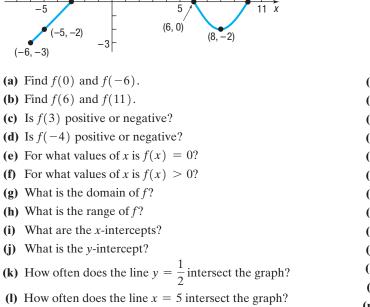
- 8. *True or False* The *y*-intercept of the graph of the function y = f(x), whose domain is all real numbers, is f(0).
- **9.** *Multiple Choice* If a function is defined by an equation in *x* and *y*, then the set of points (*x*, *y*) in the *xy*-plane that satisfy the equation is called the _____.
 - (a) domain of the function (b) range of the function
 - (c) graph of the function (d) relation of the function
- 10. Multiple Choice The graph of a function y = f(x) can have more than one of which type of intercept?
 (a) x-intercept (b) y-intercept (c) both (d) neither

(0, 3)

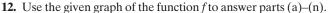
3, 0)

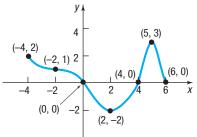
Skill Building

- **11.** Use the given graph of the function f to answer parts (a)–(n).
 - (2, 4) (4, 3) (10, 0) (11, 1) (-4, 2) (-2, 1) 2



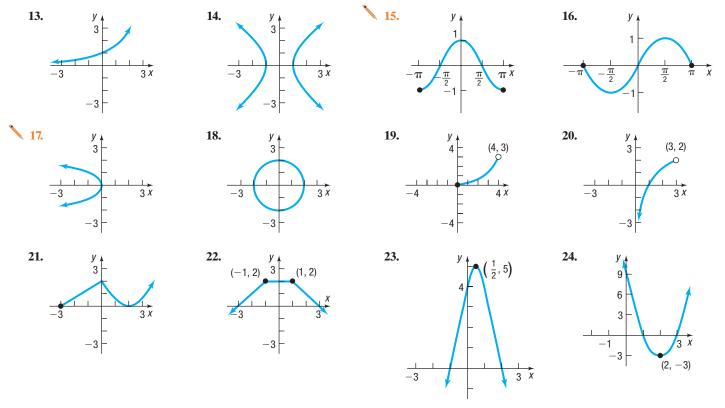
- (m) For what values of x does f(x) = 3?
- (n) For what values of x does f(x) = -2?





- (a) Find f(0) and f(6).
- **(b)** Find f(2) and f(-2).
- (c) Is f(3) positive or negative?
- (d) Is f(-1) positive or negative?
- (e) For what values of x is f(x) = 0?
- (f) For what values of x is f(x) < 0?
- (g) What is the domain of f?
- (h) What is the range of f?
- (i) What are the *x*-intercepts?
- (j) What is the *y*-intercept?
- (k) How often does the line y = -1 intersect the graph?
- (1) How often does the line x = 1 intersect the graph?
- (m) For what value of x does f(x) = 3?
- (n) For what value of x does f(x) = -2?

In Problems 13–24, determine whether or not the graph is that of a function by using the vertical-line test. In either case, use the graph to find: (a) The domain and range (b) The intercepts, if any (c) Any symmetry with respect to the x-axis, the y-axis, or the origin



In Problems 25–30, answer the questions about each function. **25.** $f(x) = -3x^2 + 5x$

- (a) Is the point (-1, 2) on the graph of f?
- (b) If x = -2, what is f(x)? What point is on the graph of f?
- (c) If f(x) = -2, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the *y*-intercept, if there is one, of the graph of *f*.

26.
$$f(x) = 3x^2 + x - 2$$

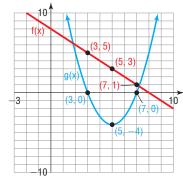
- (a) Is the point (1, 2) on the graph of f?
- (b) If x = -2, what is f(x)? What point is on the graph of f?
- (c) If f(x) = -2, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the y-intercept, if there is one, of the graph of *f*.

27.
$$f(x) = \frac{x+2}{x-6}$$

- (a) Is the point (3, 14) on the graph of f?
- **(b)** If x = 4, what is f(x)? What point is on the graph of f?
- (c) If f(x) = 2, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the y-intercept, if there is one, of the graph of f.

Applications and Extensions

31. The graphs of two functions, *f* and *g*, is illustrated below. Use the graph to answer parts (a) through (f).



(a) $(f+g)(3) = ?$	(b) $(f+g)(5) = ?$
(c) $(f-g)(7) = ?$	(d) $(g - f)(7) = ?$
(e) $(f \cdot g)(3) = ?$	(f) $\left(\frac{f}{g}\right)(5) = ?$

32. If a player launched a shot at a 30-degree angle from a point 5.5 feet above the floor, then the function $h(x) = \frac{-21x^2}{v^2} + 0.6x + 5.5 \text{ approximates its height. In}$ the function, *h* is the initial height of the shot's point of

- **28.** $f(x) = \frac{x^2 + 2}{x + 4}$ (a) Is the point $\left(1, \frac{3}{5}\right)$ on the graph of *f*?
 - (b) If x = 0, what is f(x)? What point is on the graph of f?
 - (c) If $f(x) = \frac{1}{2}$, what is x? What point(s) are on the graph of f?
 - (d) What is the domain of f?
 - (e) List the *x*-intercepts, if any, of the graph of *f*.
 - (f) List the y-intercept, if there is one, of the graph of f.

$$f(x) = \frac{2x}{x-2}$$
(a) Is the point $\left(\frac{1}{2}, -\frac{2}{3}\right)$ on the graph of f ?

- (b) If x = 4, what is f(x)? What point is on the graph of f?
- (c) If f(x) = 1, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the y-intercept, if there is one, of the graph of f.

30.
$$f(x) = \frac{12x^4}{x^2 + 1}$$

29.

- (a) Is the point (-1, 6) on the graph of f?
- (b) If x = 3, what is f(x)? What point is on the graph of f?
- (c) If f(x) = 1, what is x? What point(s) are on the graph of f?
- (d) What is the domain of f?
- (e) List the *x*-intercepts, if any, of the graph of *f*.
- (f) List the *y*-intercept, if there is one, of the graph of *f*.

launch, x is the shot's horizontal distance traveled, and v is the magnitude of the shot's initial velocity in feet per second.

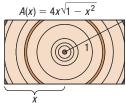
- (a) Assuming that the height of the shot is approximately 9.9 feet when the horizontal distance traveled by the shot is 15 feet, determine the magnitude of the shot's initial velocity.
- (b) Write a function for the path of the shot using the velocity found in part (a).
- (c) Determine the height of the shot after it has traveled a horizontal distance of 20 feet.
- (d) Find some additional points, and graph the path of the shot.
- **33.** If a football player kicks a ball at a 60-degree angle with respect to the ground from a position 1 foot above the

ground, then the function
$$h(x) = \frac{-64x^2}{v^2} + 1.7x + 1$$

models the ball's trajectory. In this equation, h is the height of the ball above the ground, x is the forward distance traversed by the ball, and v is the magnitude of the initial velocity the ball was kicked with measured in feet per second. Suppose a player kicks a ball with an initial velocity having a magnitude of 28 feet per second.

(continued)

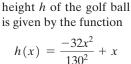
- (a) Find the height of the ball after it has traversed 5 feet in front of the goalpost.
- (b) Find the height of the ball after it has traversed 10 feet in front of the goalpost.
- (c) Find some additional points, and graph the path of the ball.
- (d) The goalpost's crossbar is 8 feet high, and the goal is 20 feet away from the initial point of contact. Will the ball hit the goalpost's crossbar? Why or why not? If not, then what initial velocity must the ball have to hit the goalpost's crossbar, assuming the same point of contact, magnitude, and direction of initial velocity?
- 34. Cross-sectional Area The cross-sectional area of a beam cut from a log with radius 1 foot is given by the function $A(x) = 4x\sqrt{1-x^2}$, where x represents the length, in feet, of half the base of the beam. See the figure.
 - (a) Find the domain of A.
- (b) Use a graphing utility to graph the function A = A(x).
 - (c) Create a TABLE with TblStart = 0 and Δ Tbl = 0.1 for $0 \le x \le 1$. Which value of x maximizes the crosssectional area? What should be the length of the base of the beam to maximize the cross-sectional area?



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35. Motion of a Golf Ball A golf ball is hit with an initial velocity of 130 feet per second at an inclination of 45° to the horizontal. In physics, it is established that the



where *x* is the horizontal distance that the golf ball has traveled.

₩

- (a) Determine the height of the golf ball after it has traveled 100 feet.
- (b) What is the height after it has traveled 300 feet?
- (c) What is h(500)? Interpret this value.
- (d) How far was the golf ball hit?
- (e) Use a graphing utility to graph the function h = h(x).
- (f) Use a graphing utility to determine the distance that the ball has traveled when the height of the ball is 90 feet.
- (g) Create a TABLE with TblStart = 0 and Δ Tbl = 25. To the nearest 25 feet, how far does the ball travel before it reaches a maximum height? What is the maximum height?
- (h) Adjust the value of Δ Tbl until you determine the distance, to within 1 foot, that the ball travels before it reaches its maximum height.

36. Effect of Elevation on Weight If an object weighs *m* pounds at sea level, then its weight *W* (in pounds) at a height of *h* miles above sea level is given approximately by

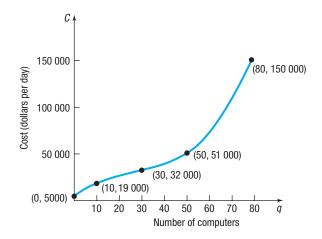
$$W(h) = m \left(\frac{4000}{4000 + h}\right)^2$$

- (a) If Amy weighs 120 pounds at sea level, how much will she weigh on Pikes Peak, which is 14,110 feet above sea level?
- (b) Use a graphing utility to graph the function W = W(h). Use m = 120 pounds.
 - (c) Create a TABLE with TblStart = 0 and Δ Tbl = 0.5 to see how the weight W varies as h changes from 0 to 5 miles.
 - (d) At what height will Amy weigh 119.95 pounds?
 - (e) Does your answer to part (d) seem reasonable? Explain.
- **37.** Cost of Transatlantic Travel A Boeing 747 crosses the Atlantic Ocean (3000 miles) with an airspeed of 500 miles per hour. The cost *C* (in dollars) per passenger is given by

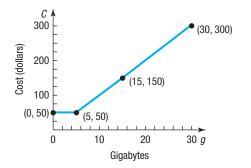
$$C(x) = 100 + \frac{x}{10} + \frac{36,000}{x}$$

where x is the groundspeed (airspeed \pm wind).

- (a) What is the cost when the groundspeed is 480 miles per hour? 600 miles per hour?
- (b) Find the domain of *C*.
- (c) Use a graphing utility to graph the function C = C(x).
- (d) Create a TABLE with TblStart = 0 and Δ Tbl = 50.
- (e) To the nearest 50 miles per hour, what groundspeed minimizes the cost per passenger?
- **38. Reading and Interpreting Graphs** Let *C* be the function whose graph is given below. This graph represents the cost *C* of manufacturing *q* computers in a day.
 - (a) Find C(0). Interpret this value.
 - (b) Find C(10). Interpret this value.
 - (c) Find C(50). Interpret this value.
 - (d) What is the domain of *C*? What does this domain imply in terms of daily production?
 - (e) Describe the shape of the graph.
- \triangle (f) The point (30, 32 000) is called an *inflection point*. Describe the behavior of the graph around the inflection point.

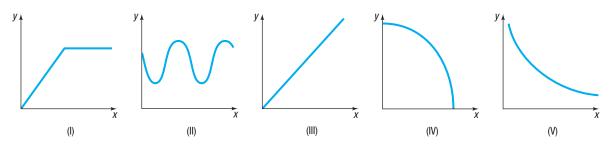


- **39. Reading and Interpreting Graphs** Let *C* be the function whose graph is given below. This graph represents the cost *C* of using *g* gigabytes of data in a month for a data-only plan.
 - (a) Find C(0). Interpret this value.
 - (b) Find C(5). Interpret this value.
 - (c) Find C(15). Interpret this value.
 - (d) What is the domain of *C*? What does this domain imply in terms of the number of gigabytes?
 - (e) Describe the shape of the graph.

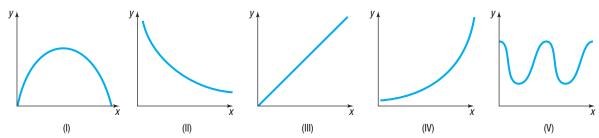


Explaining Concepts: Discussion and Writing

- **42.** Describe how you would find the domain and range of a function if you were given its graph. How would your strategy change if you were given the equation defining the function instead of its graph?
- **43.** How many *x*-intercepts can the graph of a function have? How many *y*-intercepts can the graph of a function have? Explain why.
- 44. Is a graph that consists of a single point the graph of a function? Can you write the equation of such a function?
- **45.** Match each of the following functions with the graph that best describes the situation.
 - (a) The cost of building a house as a function of its square footage
 - (b) The height of an egg dropped from a 300-foot building as a function of time
 - (c) The height of a human as a function of time
 - (d) The demand for Big Macs as a function of price
 - (e) The height of a child on a swing as a function of time

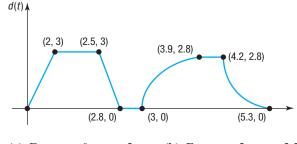


- 46. Match each of the following functions with the graph that best describes the situation.
 - (a) The temperature of a bowl of soup as a function of time
 - (b) The number of hours of daylight per day over a 2-year period
 - (c) The population of Florida as a function of time
 - (d) The distance traveled by a car going at a constant velocity as a function of time
 - (e) The height of a golf ball hit with a 7-iron as a function of time



- **40.** Challenge Problem Suppose $f(x) = x^2 4x + c$ and $g(x) = \frac{f(x)}{3} - 4$. Find f(3) if g(-2) = 5.
- **41.** Challenge Problem Suppose $f(x) = \sqrt{x + 2}$ and $g(x) = x^2 + n$. If f(g(5)) = 4, what is the value of g(n)?

- **47.** Consider the following scenario: Barbara decides to take a walk. She leaves home, walks 2 blocks in 5 minutes at a constant speed, and realizes that she forgot to lock the door. So Barbara runs home in 1 minute. While at her doorstep, it takes her 1 minute to find her keys and lock the door. Barbara walks 5 blocks in 15 minutes and then decides to jog home. It takes her 7 minutes to get home. Draw a graph of Barbara's distance from home (in blocks) as a function of time.
- **49.** The graph below represents the distance *d* (in miles) that Kevin was from home as a function of time *t* (in hours). Answer the questions by referring to the graph. In parts (a)–(g), how many hours elapsed and how far was Kevin from home during the times listed?



- (a) From t = 0 to t = 2(b) From t = 2 to t = 2.5(c) From t = 2.5 to t = 2.8(d) From t = 2.8 to t = 3(e) From t = 3 to t = 3.9(f) From t = 3.9 to t = 4.2
- (g) From t = 4.2 to t = 5.3

(h) What is the farthest distance that Kevin was from home?

- (i) How many times did Kevin return home?
- **51.** Graph a function whose domain is

$$\{x \mid -3 \le x \le 8, \ x \ne 5\}$$

and whose range is

$$\{y \mid -1 \le y \le 2, y \ne 0\}$$

What point(s) in the rectangle $-3 \le x \le 8, -1 \le y \le 2$ cannot be on the graph? Compare your graph with those of other students. What differences do you see?

Retain Your Knowledge

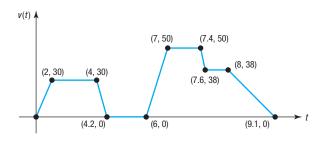
Problems 54–63 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **54.** If $f(x) = -x^2 + x 3$, find f(x 2).
- **55.** Find the distance between the points (3, -6) and (1, 0).
- \measuredangle 56. Write an equation of the line with slope $\frac{2}{3}$ that contains the point (-6, 4).
 - **57.** Find the domain of $g(x) = \sqrt[3]{x+4} 5$.

'Are You Prepared?' Answers

1. (-4, 0), (4, 0), (0, -2), (0, 2) **2.** False

- 48. Consider the following scenario: Jayne enjoys riding her bicycle through the woods. At the forest preserve, she gets on her bicycle and rides up a 2000-foot incline in 10 minutes. She then travels down the incline in 3 minutes. The next 5000 feet is level terrain, and she covers the distance in 20 minutes. She rests for 15 minutes. Jayne then travels 10,000 feet in 30 minutes. Draw a graph of Jayne's distance traveled (in feet) as a function of time.
- **50.** The graph below represents the speed v (in miles per hour) of Michael's car as a function of time t (in minutes).



- (a) Over what interval of time was Michael traveling fastest?
- (b) Over what interval(s) of time was Michael's speed zero?
- (c) What was Michael's speed between 0 and 2 minutes?
- (d) What was Michael's speed between 4.2 and 6 minutes?
- (e) What was Michael's speed between 7 and 7.4 minutes?
- (f) When was Michael's speed constant?
- **52.** Is there a function whose graph is symmetric with respect to the *x*-axis? Explain.
- **53.** Explain why the vertical-line test works.

- **60.** Two cars leave an intersection at the same time, one traveling north at 25 mph and the other traveling west at 35 mph. How long will it take for the cars to be 40 miles apart?
- **61.** Find the numbers x that satisfy both of the inequalities

$$3x + 4 \le 7$$
 and $5 - 2x < 13$

- 62. Simplify $(5x^2 7x + 2) (8x 10)$.
- **63.** Write the inequality $-3 \le x \le 10$ in interval notation.

2.3 Properties of Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

Intervals (Section A.9, pp. A72–A74)
Intercepts (Section 1.2, pp. 48–49)

- Point-Slope Form of a Line (Section 1.3, pp. 60–61)
- Symmetry (Section 1.2, pp. 49–51)
- Slope of a Line (Section 1.3, pp. 56–59)

Now Work the 'Are You Prepared?' problems on page 117.

OBJECTIVES 1 Identify Even and Odd Functions from a Graph (p. 109)

- 2 Identify Even and Odd Functions from an Equation (p. 110)
- **3** Use a Graph to Determine Where a Function Is Increasing, Decreasing, or Constant (p. 111)
- 4 Use a Graph to Locate Local Maxima and Local Minima (p. 112)
- **5** Use a Graph to Locate the Absolute Maximum and the Absolute Minimum (p. 113)
- **6** Use a Graphing Utility to Approximate Local Maxima and Local Minima and to Determine Where a Function Is Increasing or Decreasing (p. 115)
 - 7 Find the Average Rate of Change of a Function (p. 115)

To obtain the graph of a function y = f(x), it is often helpful to know properties of the function and the impact of these properties on the graph of the function.

1 Identify Even and Odd Functions from a Graph

The words *even* and *odd*, when discussing a function *f*, describe the symmetry of the graph of the function.

A function f is even if and only if, whenever the point (x, y) is on the graph of f, the point (-x, y) is also on the graph. Using function notation, we define an even function as follows:

DEFINITION Even Function

A function f is **even** if, for every number x in its domain, the number -x is also in the domain and

f(-x) = f(x)

A function *f* is odd if and only if, whenever the point (x, y) is on the graph of *f*, the point (-x, -y) is also on the graph. Using function notation, we define an odd function as follows:

DEFINITION Odd Function

A function f is **odd** if, for every number x in its domain, the number -x is also in the domain and

f(-x) = -f(x)

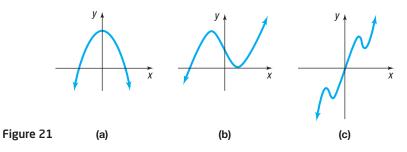
Refer to page 50, where the tests for symmetry are listed. The results below follow.

THEOREM Graphs of Even and Odd Functions

- A function is even if and only if its graph is symmetric with respect to the *y*-axis.
- A function is odd if and only if its graph is symmetric with respect to the origin.

EXAMPLE 1 Identifying Even and Odd Functions from a Graph

Determine whether each graph given in Figure 21 is the graph of an even function, an odd function, or a function that is neither even nor odd.



- **Solution** (a) The graph in Figure 21(a) is that of an even function, because the graph is symmetric with respect to the *y*-axis.
 - (b) The function whose graph is given in Figure 21(b) is neither even nor odd, because the graph is neither symmetric with respect to the *y*-axis nor symmetric with respect to the origin.
 - (c) The function whose graph is given in Figure 21(c) is odd, because its graph is symmetric with respect to the origin.

Now Work PROBLEMS 25(a), (b), AND (d)

2 Identify Even and Odd Functions from an Equation

EXAMPLE 2

Identifying Even and Odd Functions Algebraically

Determine whether each of the following functions is even, odd, or neither. Then determine whether the graph is symmetric with respect to the *y*-axis, with respect to the origin, or neither.

(a)
$$f(x) = x^2 - 5$$
 (b) $g(x) = x^3 - 1$

(c)
$$h(x) = 5x^3 - x$$
 (d) $F(x) = |x|$

Solution

(a) To determine whether f is even, odd, or neither, replace x by
$$-x \inf f(x) = x^2 - 5$$
.

$$f(-x) = (-x)^2 - 5 = x^2 - 5 = f(x)$$

Since f(-x) = f(x), the function is even, and the graph of *f* is symmetric with respect to the *y*-axis.

(b) Replace x by $-x \ln g(x) = x^3 - 1$. $g(-x) = (-x)^3 - 1 = -x^3 - 1$

Since $g(-x) \neq g(x)$ and $g(-x) \neq -g(x) = -(x^3 - 1) = -x^3 + 1$, the function is neither even nor odd. The graph of g is not symmetric with respect to the y-axis, nor is it symmetric with respect to the origin.

(c) Replace x by -x in $h(x) = 5x^3 - x$.

$$h(-x) = 5(-x)^3 - (-x) = -5x^3 + x = -(5x^3 - x) = -h(x)$$

Since h(-x) = -h(x), *h* is an odd function, and the graph of *h* is symmetric with respect to the origin.

(d) Replace x by -x in F(x) = |x|.

$$F(-x) = |-x| = |-1| \cdot |x| = |x| = F(x)$$

Since F(-x) = F(x), F is an even function, and the graph of F is symmetric with respect to the y-axis.

Now Work problem 37

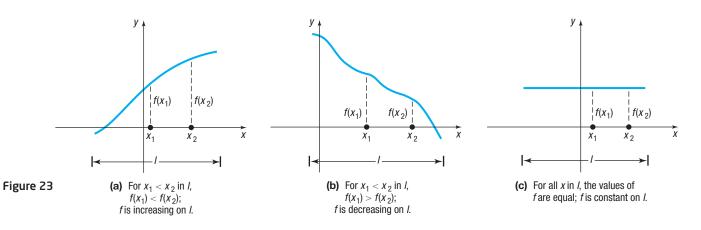
3 Use a Graph to Determine Where a Function Is Increasing, Decreasing, or Constant

Consider the graph given in Figure 22. If you look from left to right along the graph of the function, you will notice that parts of the graph are going up, parts are going down, and parts are horizontal. In such cases, the function is described as *increasing*, *decreasing*, or *constant*, respectively.

DEFINITIONS Increasing Function, Decreasing Function, Constant Function

- A function *f* is **increasing** on an interval *I* if, for any choice of x_1 and x_2 in *I*, with $x_1 < x_2$, then $f(x_1) < f(x_2)$.
- A function *f* is **decreasing** on an interval *I* if, for any choice of x_1 and x_2 in *I*, with $x_1 < x_2$, then $f(x_1) > f(x_2)$.
- A function f is **constant** on an interval I if, for all choices of x in I, the values f(x) are equal.

Figure 23 illustrates the definitions. The graph of an increasing function goes up from left to right, the graph of a decreasing function goes down from left to right, and the graph of a constant function remains at a fixed height. The interval I on which a function is increasing, decreasing, or constant may be open, closed, or half-open/half-closed depending on whether the endpoints of the interval satisfy the required inequality or not.



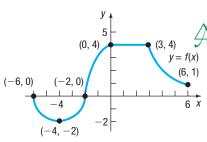


Figure 22

In Words

- If a function is increasing, then as the values of x get bigger, the values of the function also get bigger.
- If a function is decreasing, then as the values of x get bigger, the values of the function get smaller.
- If a function is constant, then as the values of x get bigger, the values of the function remain unchanged.

Need to Review?

Interval Notation is discussed

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in Section A.9, pp. A72–A74.
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EXAMPLE 3

$\begin{array}{c} & y & \text{Solution} \\ & & 5 & \\ & & (0, 4) & \\ & & & (3, 4) \\ & & & (6, 1) \\ & & & & (6, 1) \\ & & & & & (6, 1) \\ & & & & & & (6, 1) \\ & & & & & & (6, 1) \\ & & & & & & (6, 1) \\ & & & & & & & (6, 1) \\ & & & & & & & (6, 1) \\ & & & & & & & (6, 1) \\ & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & (6, 1) \\ & & & & & & & & & (6, 1) \\ & & & & & & & & & (6, 1) \\ & & & & & & & & & (6, 1) \\ & & & & & & & & & & (6, 1) \\ & & & & & & & & & & (6, 1) \\ & & & & & & & & & & & (6, 1) \\ & & & & & & & & & & & & (6, 1) \\ & & & & & & & & & & & & & & & \\ \end{array}$

Determining Where a Function Is Increasing, Decreasing, or Constant from Its Graph

Determine the values of *x* for which the function in Figure 24 is increasing. Where is it decreasing? Where is it constant?

When determining where a function is increasing, where it is decreasing, and where it is constant, we use intervals involving the independent variable *x*.

The function whose graph is given in Figure 24 is decreasing on the interval [-6, -4] because for any choice of x_1 and x_2 in the interval for which $x_1 < x_2$, we have $f(x_1) > f(x_2)$. For example, -6 is included in the interval where f is decreasing because if x is any number for which $-6 < x \le -4$, then f(-6) > f(x). Similarly, f is increasing on the interval [-4, 0] because for any choice

of x_1 and x_2 in the interval for which $x_1 < x_2$, we have $f(x_1) < f(x_2)$.

Finally, the function f is constant on the interval [0, 3] and is decreasing on the interval [3, 6].

Now Work problems 13, 15, 17, and 25(c)

4 Use a Graph to Locate Local Maxima and Local Minima

Suppose f is a function defined on an open interval I containing c. If the value of f at c is greater than or equal to the other values of f on I, then f has a local maximum at c.[†] See Figure 25(a).

If the value of f at c is less than or equal to the other values of f on I, then f has

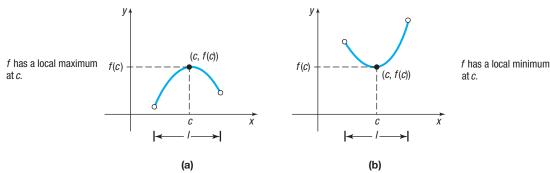


Figure 25 Local maximum and local minimum

DEFINITIONS Local Maximum/Minimum

a local minimum at c. See Figure 25(b).

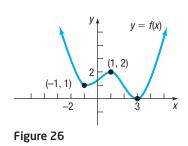
Let f be a function defined on some interval I and let c be a number in I.

- A function f has a local maximum at c if there is an open interval in I containing c so that f(c) ≥ f(x) for all x in this open interval. The number f(c) is called a local maximum value of f.
- A function f has a **local minimum** at c if there is an open interval in I containing c so that $f(c) \le f(x)$ for all x in this open interval. The number f(c) is called a **local minimum value of** f.

If f has a local maximum at c, then the value of f at c is greater than or equal to the values of f near c. If f has a local minimum at c, then the value of f at c is less than or equal to the values of f near c. The word *local* is used to suggest that it is only near c, not necessarily over the entire domain, that the value f(c) has these properties.

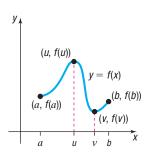
NOTE "Maxima" is the plural of "maximum"; "minima" is the plural of "minimum."

EXAMPLE 4



Solution

WARNING The y-value is the local maximum value or local minimum value, and it occurs at some number x. For example, in Figure 26, we say f has a local maximum at 1 and the local maximum value is 2.



domain: [a, b]for all x in [a, b], $f(x) \le f(u)$ for all x in [a, b], $f(x) \ge f(v)$ absolute maximum: f(u)absolute minimum: f(v)**Figure 27**

Finding Local Maxima and Local Minima from the Graph of a Function and Determining Where the Function Is Increasing, Decreasing, or Constant

Figure 26 shows the graph of a function *f*.

- (a) At what numbers *x*, if any, does *f* have a local maximum? List the local maximum value(s).
- (b) At what numbers *x*, if any, does *f* have a local minimum? List the local minimum value(s).
- (c) Find the intervals on which f is increasing. Find the intervals on which f is decreasing.

The domain of f is the set of real numbers.

- (a) f has a local maximum at 1, since for all x close to 1, we have $f(x) \le f(1)$. The local maximum value is f(1) = 2.
- (b) f has local minima at -1 and at 3. The local minimum values are f(-1) = 1 and f(3) = 0.
- (c) The function whose graph is given in Figure 26 is increasing on the intervals [-1,1] and $[3,\infty)$, or for $-1 \le x \le 1$ and $x \ge 3$. The function is decreasing on the intervals $(-\infty, -1]$ and [1, 3], or for $x \le -1$ and $1 \le x \le 3$.

Now Work problems 19 AND 21

5 Use a Graph to Locate the Absolute Maximum and the Absolute Minimum

Look at the graph of the function f given in Figure 27. The domain of f is the closed interval [a, b]. Also, the largest value of f is f(u) and the smallest value of f is f(v). These are called, respectively, the *absolute maximum* and the *absolute minimum* of f on [a, b].

DEFINITIONS Absolute Maximum and Absolute Minimum

Let f be a function defined on some interval I.

- If there is a number u in I for which $f(u) \ge f(x)$ for all x in I, then f has an **absolute maximum at** u, and the number f(u) is the **absolute maximum of** f **on** I.
- If there is a number v in I for which f(v) ≤ f(x) for all x in I, then f has an absolute minimum at v, and the number f(v) is the absolute minimum of f on I.

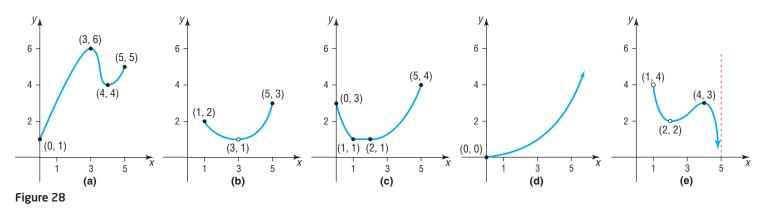
The absolute maximum and absolute minimum of a function f are sometimes called the **absolute extreme** or the **extreme values** of f on I.

The absolute maximum or absolute minimum of a function f may not exist. Let's look at some examples.

EXAMPLE 5

Finding the Absolute Maximum and the Absolute Minimum from the Graph of a Function

For the graph of each function y = f(x) in Figure 28, find the absolute maximum and the absolute minimum, if they exist. Also, find any local maxima or local minima.



Solution

- (a) The function f whose graph is given in Figure 28(a) has the closed interval [0, 5] as its domain. The largest value of f is f(3) = 6, the absolute maximum. The smallest value of f is f(0) = 1, the absolute minimum. The function has a local maximum value of 6 at x = 3 and a local minimum value of 4 at x = 4.
 - (b) The function f whose graph is given in Figure 28(b) has domain {x|1 ≤ x ≤ 5, x ≠ 3}. Note that we exclude 3 from the domain because of the "hole" at (3, 1). The largest value of f on its domain is f(5) = 3, the absolute maximum. There is no absolute minimum. Do you see why? As you trace the graph, getting closer to the point (3, 1), there is no single smallest value. [As soon as you claim a smallest value, we can trace closer to (3, 1) and get a smaller value!] The function has no local maxima or minima.
 - (c) The function f whose graph is given in Figure 28(c) has the interval [0, 5] as its domain. The absolute maximum of f is f(5) = 4. The absolute minimum is 1. Notice that the absolute minimum occurs at any number in the interval [1, 2]. The function has a local minimum value of 1 at every x in the interval [1, 2], but it has no local maximum.
 - (d) The function f given in Figure 28(d) has the interval $[0, \infty)$ as its domain. The function has no absolute maximum; the absolute minimum is f(0) = 0. The function has no local maxima or local minima.
 - (e) The function f in Figure 28(e) has domain $\{x | 1 < x < 5, x \neq 2\}$. The function has no absolute maximum and no absolute minimum. Do you see why? The function has a local maximum value of 3 at x = 4, but no local minimum value.

In calculus, there is a theorem with conditions that guarantee a function will have an absolute maximum and an absolute minimum.

THEOREM Extreme Value Theorem

If a function f is continuous* on a closed interval [a, b], then f has an absolute maximum and an absolute minimum on [a, b].

The absolute maximum (minimum) can be found by selecting the largest (smallest) value of f from the following list:

- The values of *f* at any local maxima or local minima of *f* in [*a*, *b*].
- The value of f at each endpoint of [a, b]—that is, f(a) and f(b).

*Although a precise definition requires calculus, we'll agree for now that a function is continuous if its graph has no gaps or holes and can be traced without lifting the pencil from the paper.

For example, the graph of the function f given in Figure 28(a) is continuous on the closed interval [0, 5]. The Extreme Value Theorem guarantees that f has extreme values on [0, 5]. To find them, we list

- The value of f at the local extrema: f(3) = 6, f(4) = 4
- The value of f at the endpoints: f(0) = 1, f(5) = 5

The largest of these, 6, is the absolute maximum; the smallest of these, 1, is the absolute minimum.

Now Work PROBLEM 49

6 Use a Graphing Utility to Approximate Local Maxima and Local Minima and to Determine Where a Function Is Increasing or Decreasing

To locate the exact value at which a function f has a local maximum or a local minimum usually requires calculus. However, a graphing utility may be used to approximate these values using the MAXIMUM and MINIMUM features.

EXAMPLE 6

Using a Graphing Utility to Approximate Local Maxima and Minima and to Determine Where a Function Is Increasing or Decreasing

- (a) Use a graphing utility to graph $f(x) = 6x^3 12x + 5$ for $-2 \le x \le 2$. Approximate where f has a local maximum and where f has a local minimum.
- (b) Determine where f is increasing and where it is decreasing.
- **Solution** (a) Graphing utilities have a feature that finds the maximum or minimum point of a graph within a given interval. Graph the function f for $-2 \le x \le 2$. Using MAXIMUM on a TI-84 Plus C, we find that the local maximum value is 11.53 and that it occurs at x = -0.82, rounded to two decimal places. See Figure 29(a). Using MINIMUM, we find that the local minimum value is -1.53 and that it occurs at x = 0.82, rounded to two decimal places. See Figure 29(b). Figure 29(c) shows the two extrema in Desmos.

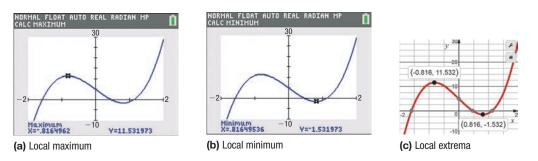


Figure 29

(b) Looking at Figure 29, we see that f is increasing on the intervals [-2, -0.82] and [0.82, 2], or for $-2 \le x \le -0.82$ and $0.82 \le x \le 2$. And f is decreasing on the interval [-0.82, 0.82], or for $-0.82 \le x \le 0.82$.



Find the Average Rate of Change of a Function

In Section 1.3, we said that the slope of a line can be interpreted as the average rate of change. To find the average rate of change of a function between any two points on its graph, calculate the slope of the line containing the two points.

ſ **DEFINITION** Average Rate of Change

If a and b, $a \neq b$, are in the domain of a function y = f(x), the average rate of change of *f* from *a* to *b* is defined as

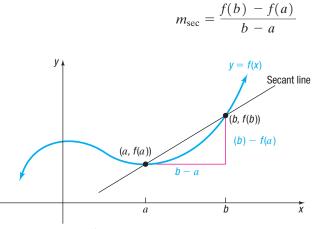
Average rate of change
$$= \frac{\Delta y}{\Delta x} = \frac{f(b) - f(a)}{b - a}$$
 $a \neq b$ (1)

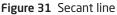
The symbol Δy in equation (1) is the "change in y," and Δx is the "change in x." The average rate of change of *f* is the change in *y* divided by the change in *x*.

EXAMPLE 7	Finding the Average Rate of Change
	Find the average rate of change of $f(x) = 3x^2$:
	(a) From 1 to 3 (b) From 1 to 5 (c) From 1 to 7
Solution	(a) The average rate of change of $f(x) = 3x^2$ from 1 to 3 is
	$\frac{\Delta y}{\Delta x} = \frac{f(3) - f(1)}{3 - 1} = \frac{27 - 3}{3 - 1} = \frac{24}{2} = 12$
	(b) The average rate of change of $f(x) = 3x^2$ from 1 to 5 is
160 - 1	$A_{11} = f(5) = f(1) = 75 - 2 = 72$
(7, 147)	$\frac{\Delta y}{\Delta x} = \frac{f(5) - f(1)}{5 - 1} = \frac{75 - 3}{5 - 1} = \frac{72}{4} = 18$
120 – Average rate of change = 24	(c) The average rate of change of $f(x) = 3x^2$ from 1 to 7 is
80 - (5, 75)	$\frac{\Delta y}{\Delta x} = \frac{f(7) - f(1)}{7 - 1} = \frac{147 - 3}{7 - 1} = \frac{144}{6} = 24$
40 - Average rate of change =	See Figure 56 for a graph of $f(x) = 5x$. The function f is increasing on
(1, 3) $(3, 27)$ Average rate of change = 12	the interval $[0, \infty)$. The fact that the average rate of change is positive for any $x_1, x_2, x_1 \neq x_2$, in the interval [1, 7] indicates that f is increasing on $1 \le x \le 7$.
(0,0) 2 4 6 x	Now Work Problem 65
Figure 30 $f(x) = 3x^2$	

The Secant Line

The average rate of change of a function has an important geometric interpretation. Å Look at the graph of y = f(x) in Figure 31. Two points are labeled on the graph: (a, f(a)) and (b, f(b)). The line containing these two points is called a secant line; its slope is





THEOREM Slope of a Secant Line

The average rate of change of a function from a to b equals the slope of the secant line containing the two points (a, f(a)) and (b, f(b)) on its graph.

EXAMPLE 8 Finding an Equation of a Secant Line

Suppose that $g(x) = 3x^2 - 2x + 3$.

- (a) Find the average rate of change of g from -2 to 1.
- (b) Find an equation of the secant line containing (-2, g(-2)) and (1, g(1)).
- (c) Using a graphing utility, draw the graph of g and the secant line obtained in part (b) on the same screen.

Solution

(a) The average rate of change of $g(x) = 3x^2 - 2x + 3$ from -2 to 1 is

Average rate of change = $\frac{g(1) - g(-2)}{1 - (-2)}$

(b) The slope of the secant line containing (-2, g(-2)) = (-2, 19)and (1, g(1)) = (1, 4) is $m_{sec} = -5$. Use the point-slope form to find an equation of the secant line.

$$y - y_1 = m_{sec}(x - x_1)$$
Point-slope form of a secant line $y - 19 = -5(x - (-2))$ $x_1 = -2, y_1 = g(-2) = 19, m_{sec} = -5$ $y - 19 = -5x - 10$ Distribute. $y = -5x + 9$ Slope-intercept form of the secant line

(c) Figure 32 shows the graph of g along with the secant line y = -5x + 9 on a TI-84 Plus C.

Now Work PROBLEM 71

2.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The interval (2, 5) can be written as the inequality _____. (pp. A72–A74)
- **2.** The slope of the line containing the points (-2, 3) and (3, 8) is _____. (pp. 56–59)
- 3. Test the equation $y = 5x^2 1$ for symmetry with respect to the *x*-axis, the *y*-axis, and the origin. (pp. 49–51)

Concepts and Vocabulary

- 6. A function *f* is ______ on an interval *I* if, for any choice of x_1 and x_2 in *I*, with $x_1 < x_2$, then $f(x_1) < f(x_2)$.
- 7. A(n) ______ function f is one for which f(-x) = f(x)for every x and -x in the domain of f; a(n) ______ function f is one for which f(-x) = -f(x) for every x and -x in the domain of f.
- 8. True or False A function f is decreasing on an interval I if, for any choice of x_1 and x_2 in I, with $x_1 < x_2$, then $f(x_1) > f(x_2)$.
- **9.** *True or False* A function f has a local minimum at c if there is an open interval I containing c so that $f(c) \le f(x)$ for all x in this open interval.

- **4.** Write the point-slope form of the line with slope 5 containing the point (3, -2). (pp. 60–61)
- 5. The intercepts of the graph of $y = x^2 9$ are _____. (pp. 48–49)
- **10.** *True or False* Even functions have graphs that are symmetric with respect to the origin.
- **11.** *Multiple Choice* An odd function is symmetric with respect to

(a)	the <i>x</i> -axis	(b) the y-axis
(c)	the origin	(d) the line $y = x$

12. *Multiple Choice* A function that is continuous on the interval _______ is guaranteed to have both an absolute maximum and an absolute minimum.

(a) (a,b) (b) (a,b] (c) [a,b) (d) [a,b]

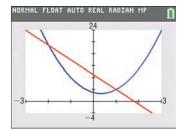


Figure 32 Graph of *g* and the secant line

118 CHAPTER 2 Functions and Their Graphs

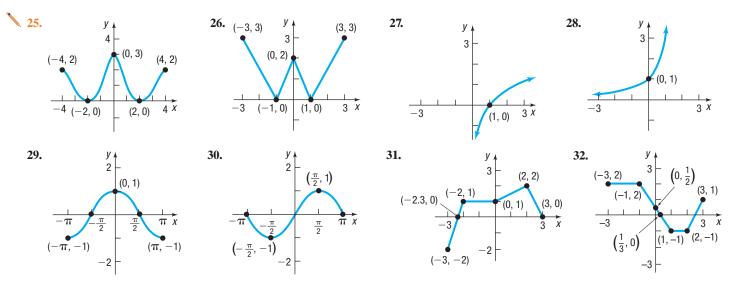
Skill Building

In Problems 13–24, use the graph on the right of the function f.

- **13.** Is *f* increasing on the interval [-8, -2]?
 - **14.** Is *f* decreasing on the interval [-8, -4]?
- **15.** Is f increasing on the interval [-2, 6]?
- **16.** Is f decreasing on the interval [2, 5]?
- **17.** List the interval(s) on which *f* is increasing.
 - **18.** List the interval(s) on which f is decreasing.
- 19. Is there a local maximum at 2? If yes, what is it?
 - **20.** Is there a local maximum at 5? If yes, what is it?
- 21. List the number(s) at which f has a local maximum. What are the local maximum values?
 - 22. List the number(s) at which f has a local minimum. What are the local minimum values?
 - **23.** Find the absolute maximum of f on [-10, 7].
 - **24.** Find the absolute minimum of f on [-10, 7].

In Problems 25–32, the graph of a function is given. Use the graph to find:

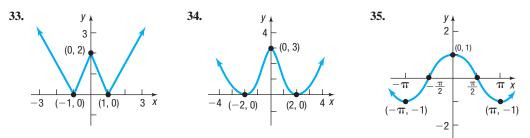
- (a) The intercepts, if any
- (b) The domain and range
- (c) The intervals on which the function is increasing, decreasing, or constant
- (d) Whether the function is even, odd, or neither

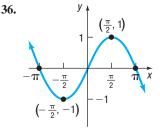


In Problems 33–36, the graph of a function f is given. Use the graph to find:

(a) The numbers, if any, at which f has a local maximum. What are the local maximum values?

(b) The numbers, if any, at which f has a local minimum. What are the local minimum values?



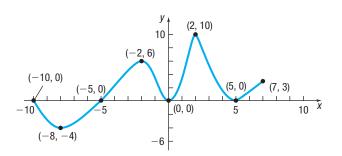


In Problems 37–48, determine algebraically whether each function is even, odd, or neither.

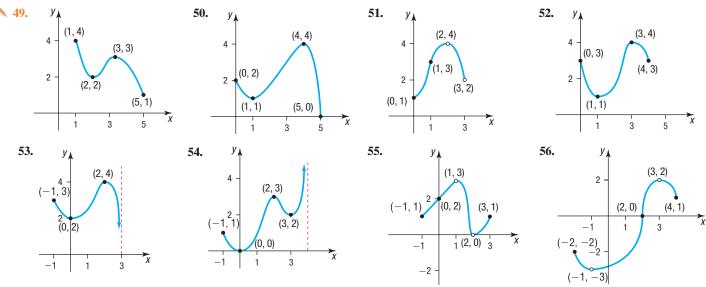
 37. $f(x) = 4x^3$ 38. $f(x) = 2x^4 - x^2$ 39. $h(x) = 3x^3 + 5$ 40. $g(x) = 10 - x^2$

 41. $G(x) = \sqrt{x}$ 42. $F(x) = \sqrt[3]{4x}$ 43. $f(x) = \sqrt[3]{2x^2 + 1}$ 44. f(x) = x + |x|

 45. $h(x) = \frac{x}{x^2 - 1}$ 46. $g(x) = \frac{1}{x^2 + 8}$ 47. $F(x) = \frac{2x}{|x|}$ 48. $h(x) = \frac{-x^3}{3x^2 - 9}$



In Problems 49–56, for each graph of a function y = f(x), find the absolute maximum and the absolute minimum, if they exist. Identify any local maximum values or local minimum values.



In Problems 57–64, use a graphing utility to graph each function over the indicated interval and approximate any local maximum values and local minimum values. Determine where the function is increasing and where it is decreasing. Round answers to two decimal places.

- **57.** $f(x) = x^3 3x + 2 \quad [-2, 2]$
 - **59.** $f(x) = x^4 x^2 [-2, 2]$
 - **61.** $f(x) = -0.4x^3 + 0.6x^2 + 3x 2$ [-4,5]
 - **63.** $f(x) = -0.4x^4 0.5x^3 + 0.8x^2 2$ [-3,2]

65. Find the average rate of change of $f(x) = -2x^2 + 4$: (a) From 0 to 2 (b) From 1 to 3 (c) From 1 to 4

- 67. Find the average rate of change of $h(x) = x^2 2x + 3$: (a) From -1 to 1 (b) From 0 to 2 (c) From 2 to 5
- **69.** f(x) = -4x + 1
 - (a) Find the average rate of change from 2 to 5.
 - (b) Find an equation of the secant line containing (2, f(2)) and (5, f(5)).

71. $g(x) = x^2 - 2$

- (a) Find the average rate of change from -2 to 1.
- (b) Find an equation of the secant line
 - containing (-2, g(-2)) and (1, g(1)).

73.
$$h(x) = -2x^2 + x$$

- (a) Find the average rate of change from 0 to 3.
- (b) Find an equation of the secant line containing (0, h(0)) and (3, h(3)).

75. *Mixed Practice*
$$f(x) = -x^3 + 12x$$

- (a) Determine whether *f* is even, odd, or neither.
- (b) There is a local maximum value of 16 at 2. Determine the local minimum value.

Applications and Extensions

77. $F(x) = -x^4 + 8x^2 + 9$

- (a) Determine whether F is even, odd, or neither.
- (b) There is a local maximum value of 25 at x = 2. Find a second local maximum value.
- \triangle (c) Suppose the area of the region enclosed by the graph of F and the x-axis between x = 0 and x = 3 is 50.4 square units. Using the result from (a), determine the area of the region enclosed by the graph of F and the x-axis between x = -3 and x = 0.

- **58.** $f(x) = x^3 3x^2 + 5 \quad [-1,3]$
- **60.** $f(x) = x^5 x^3 [-2, 2]$
- **62.** $f(x) = -0.2x^3 0.6x^2 + 4x 6$ [-6, 4]
- **64.** $f(x) = 0.25x^4 + 0.3x^3 0.9x^2 + 3$ [-3,2]
- 66. Find the average rate of change of f(x) = -x³ + 1:
 (a) From 0 to 2 (b) From 1 to 3 (c) From -1 to 1
- **68.** Find the average rate of change of $g(x) = x^3 4x + 7$: **(a)** From -3 to -2 **(b)** From -1 to 1 **(c)** From 1 to 3
- **70.** f(x) = 5x 2
 - (a) Find the average rate of change from 1 to 3.
 - (b) Find an equation of the secant line containing (1, f(1)) and (3, f(3)).
- **72.** $g(x) = x^2 + 1$
 - (a) Find the average rate of change from -1 to 2.
 - (b) Find an equation of the secant line
 - containing (-1, g(-1)) and (2, g(2)).
- **74.** $h(x) = x^2 2x$
 - (a) Find the average rate of change from 2 to 4.
 - (b) Find an equation of the secant line containing (2, h(2)) and (4, h(4)).
- **76.** *Mixed Practice* $g(x) = x^3 27x$
 - (a) Determine whether g is even, odd, or neither.
 - (b) There is a local minimum value of −54 at 3. Determine the local maximum value.

78. $G(x) = -x^4 + 32x^2 + 144$

- (a) Determine whether G is even, odd, or neither.
- (b) There is a local maximum value of 400 at x = 4. Find a second local maximum value.
- \triangle (c) Suppose the area of the region enclosed by the graph of G and the x-axis between x = 0 and x = 6 is 1612.8 square units. Using the result from (a), determine the area of the region enclosed by the graph of G and the x-axis between x = -6 and x = 0.
- **79.** Minimum Average Cost The average cost per hour in dollars, \overline{C} , of producing x riding lawn mowers can be modeled by the function

$$\overline{C}(x) = 0.3x^2 + 21x - 251 + \frac{2500}{x}$$

(a) Use a graphing utility to graph $\overline{C} = \overline{C}(x)$.

- (b) Determine the number of riding lawn mowers to produce in order to minimize average cost.
- (c) What is the minimum average cost?
- 80. Medicine Concentration The concentration C of a medication in the bloodstream t hours after being administered is modeled by the function

$$C(t) = -0.002t^4 + 0.039t^3 - 0.285t^2 + 0.766t + 0.085$$

- (a) After how many hours will the concentration be highest?
- (b) A woman nursing a child must wait until the concentration is below 0.5 before she can feed him. After taking the medication, how long must she wait before feeding her child?
- **81.** *E. coli* Growth A strain of *E. coli* Beu 397-recA441 is placed into a nutrient broth at 30° Celsius and allowed to grow. The data shown in the table are collected. The population is measured in grams and the time in hours. Since population *P* depends on time *t*, and each input corresponds to exactly one output, we can say that population is a function of time, so P(t) represents the population at time *t*.

•	
Time (hours), <i>t</i>	Population (grams), <i>P</i>
0	0.09
2.5	0.18
3.5	0.26
4.5	0.35
6	0.50

- (a) Find the average rate of change of the population from 0 to 2.5 hours.
- (b) Find the average rate of change of the population from 4.5 to 6 hours.
- (c) What is happening to the average rate of change as time passes?

82. National Debt The size of the total debt owed by the United States federal government continues to grow. In fact, according to the Department of the Treasury, the debt per person living in the United States is approximately \$63,720 (or over \$172,000 per U.S. household). The following data represent the U.S. debt for the years 2007-2017. Since the debt *D* depends on the year *y*, and each input corresponds to exactly one output, the debt is a function of the year. So D(y) represents the debt for each year *y*.

Year	Debt (billions of dollars)
2007	9008
2008	10,025
2009	11,910
2010	13,562
2011	14,790
2012	16,066
2013	16,738
2014	17,824
2015	18,151
2016	19,573
2017	20,245

Source: www.treasurydirect.gov

- (a) Plot the points (2007, 9008), (2008, 10 025), and so on.
- (b) Draw a line segment from the point (2007, 9008) to (2012, 16 066). What does the slope of this line segment represent?
- (c) Find the average rate of change of the debt from 2008 to 2010.
- (d) Find the average rate of change of the debt from 2011 to 2013.
- (e) Find the average rate of change of the debt from 2014 to 2016.
- (f) What appears to be happening to the average rate of change as time passes?
- 83. For the function $f(x) = x^2$, compute the average rate of change:
 - (a) From 0 to 1 (b) From 0 to 0.5 (c) From 0 to 0.1
 - (d) From 0 to 0.01 (e) From 0 to 0.001
 - (f) Use a graphing utility to graph each of the secant lines along with f.
 - (g) What do you think is happening to the secant lines?
 - (h) What is happening to the slopes of the secant lines? Is there some number that they are getting closer to? What is that number?
- 84. For the function $f(x) = x^2$, compute the average rate of change:
 - (a) From 1 to 2 (b) From 1 to 1.5 (c) From 1 to 1.1
 - (d) From 1 to 1.01 (e) From 1 to 1.001
- (f) Use a graphing utility to graph each of the secant lines along with *f*.
 - (g) What do you think is happening to the secant lines?
 - (h) What is happening to the slopes of the secant lines? Is there some number that they are getting closer to? What is that number?

 \triangle Problems 85–92 require the following discussion of a secant line. The slope of the secant line containing the two points (x, f(x)) and (x + h, f(x + h)) on the graph of a function y = f(x) may be given as

$$n_{\text{sec}} = \frac{f(x+h) - f(x)}{(x+h) - x} = \frac{f(x+h) - f(x)}{h} \qquad h \neq 0$$

- (a) Express the slope of the secant line of each function in terms of x and h. Be sure to simplify your answer.
- (b) Find m_{sec} for h = 0.5, 0.1, and 0.01 at x = 1. What value does m_{sec} approach as h approaches 0?
- (c) Find an equation for the secant line at x = 1 with h = 0.01.

K

 $\mathcal{W}_{d}(d)$ Use a graphing utility to graph f and the secant line found in part (c) in the same viewing window.

85. f(x) = -3x + 2 **86.** f(x) = 2x + 5 **87.** $f(x) = 2x^2 + x$ **89.** $f(x) = -x^2 + 3x - 2$ **90.** $f(x) = 2x^2 - 3x + 1$ **91.** $f(x) = \frac{1}{x^2}$ 88. $f(x) = x^2 + 2x$ **92.** $f(x) = \frac{1}{2}$

 \triangle 93. *Challenge Problem* Mean Value Theorem Suppose $f(x) = x^3 + 2x^2 - x + 6$. From calculus, the Mean Value Theorem guarantees that there is at least one number in the open interval (-1, 2) at which the value of the derivative of f, given by $f'(x) = 3x^2 + 4x - 1$, is equal to the average rate of change of f on the interval. Find all such numbers x in the interval.

94. Challenge Problem If f is an odd function, determine whether $g(x) = -2f\left(-\frac{x}{3}\right)$ is even, odd, or neither.

Explaining Concepts: Discussion and Writing

- 95. Draw the graph of a function that has the following properties: domain: all real numbers; range: all real numbers; intercepts: (0, -3) and (3, 0); a local maximum value of -2at -1; a local minimum value of -6 at 2. Compare your graph with those of others. Comment on any differences.
- 96. Redo Problem 95 with the following additional information: increasing on $(-\infty, -1], [2, \infty)$; decreasing on [-1, 2]. Again compare your graph with others and comment on any differences.
- 97. How many x-intercepts can a function defined on an interval have if it is increasing on that interval? Explain.
- 98. Suppose that a friend of yours does not understand the idea of increasing and decreasing functions. Provide an explanation, complete with graphs, that clarifies the idea.

99. Can a function be both even and odd? Explain.

- **100.** Using a graphing utility, graph y = 5 on the interval [-3,3]. Use MAXIMUM to find the local maximum values on [-3,3]. Comment on the result provided by the graphing utility.
- **101.** A function f has a positive average rate of change on the interval [2, 5]. Is f increasing on [2, 5]? Explain.
- **102.** Show that a constant function f(x) = b has an average rate of change of 0. Compute the average rate of change of $y = \sqrt{4 - x^2}$ on the interval [-2, 2]. Explain how this can happen.

Retain Your Knowledge -

Problems 103–112 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

103. Simplify: $\sqrt{540}$

104. Multiply: $(4a - b)^2$

- 105. The daily rental charge for a moving truck is \$40 plus a mileage charge of \$0.80 per mile. Express the cost C to rent a moving truck for one day as a function of the number x of miles driven.
- 106. If a garden snail can travel one mile in 33 hours, how many days will it take for such a snail to travel six miles? Assume the snail travels without stopping. **107.** Write the standard form of the equation of a circle with \triangle **112.** Solve for *D* if
- \triangle **108.** Factor completely:

$$(x^{2}-2)^{3} \cdot 2(3x^{5}+1) \cdot 15x^{4} + (3x^{5}+1)^{2} \cdot 3(x^{2}-2)^{2} \cdot 2x^{4}$$

109. Find the midpoint of the line segment connecting the

points
$$(-2, 1)$$
 and $\left(\frac{3}{5}, -4\right)$.

110. Solve: |3x + 7| - 3 = 5

- **111.** Find the real solutions of $x^6 + 7x^3 = 8$.

$$3y^2 \cdot D + 3x^2 - 3xy^2 - 3x^2y \cdot D = 0$$

'Are You Prepared?' Answers

center (3, -2) and radius $r = \frac{\sqrt{6}}{2}$.

1. 2 < x < 5**2.** 1 **3.** symmetric with respect to the *y*-axis

4. y + 2 = 5(x - 3) **5.** (-3, 0), (3, 0), (0, -9)

2.4 Library of Functions; Piecewise-defined Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Intercepts (Section 1.2, pp. 48–49)

• Graphs of Key Equations (Section 1.2: Example 3, p. 47; Examples 11–13, pp. 52–53)

Now Work the 'Are You Prepared?' problems on page 130.

- **OBJECTIVES** 1 Graph the Functions Listed in the Library of Functions (p. 122)
 - **2** Analyze a Piecewise-defined Function (p. 127)

1 Graph the Functions Listed in the Library of Functions

Figure 33 shows the graph of $y = \sqrt{x}$. Based on the Vertical-Line Test, $y = f(x) = \sqrt{x}$ is a function, called the **square root function**. From the graph, we have the following properties:

Properties of $f(x) = \sqrt{x}$

- The domain and the range of $f(x) = \sqrt{x}$ are the set of nonnegative real numbers.
- The *x*-intercept of the graph of $f(x) = \sqrt{x}$ is 0. The *y*-intercept of the graph of $f(x) = \sqrt{x}$ is also 0.
- $f(x) = \sqrt{x}$ is neither even nor odd.
- $f(x) = \sqrt{x}$ is increasing on the interval $[0, \infty)$.
- $f(x) = \sqrt{x}$ has an absolute minimum of 0 at x = 0.

EXAMPLE 1 Graphing the Cube Root Function

- (a) Determine whether $f(x) = \sqrt[3]{x}$ is even, odd, or neither. State whether the graph of f is symmetric with respect to the y-axis, symmetric with respect to the origin, or neither.
- (b) Find the intercepts, if any, of the graph of $f(x) = \sqrt[3]{x}$.
- (c) Graph $f(x) = \sqrt[3]{x}$.

Solution (a) Because

$$f(-x) = \sqrt[3]{-x} = -\sqrt[3]{x} = -f(x)$$

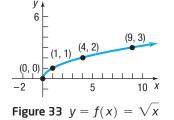
the cube root function is odd. The graph of f is symmetric with respect to the origin.

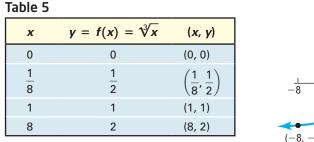
(b) The y-intercept is $f(0) = \sqrt[3]{0} = 0$. The x-intercept is found by solving the equation f(x) = 0.

$$\begin{aligned} f(x) &= 0 \\ \sqrt[3]{x} &= 0 \\ x &= 0 \end{aligned} \qquad \begin{aligned} f(x) &= \sqrt[3]{x} \\ f(x) &= \sqrt[3]{x} \\ cube both sides of the equation. \end{aligned}$$

The *x*-intercept is also 0.

(c) Use the function to form Table 5 and obtain some points on the graph. Because of the symmetry with respect to the origin, we find only points (x, y) for which $x \ge 0$. Figure 34 shows the graph of $f(x) = \sqrt[3]{x}$.





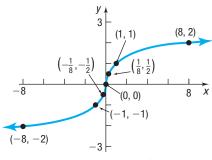


Figure 34 Cube Root Function

From the results of Example 1 and Figure 34, we have the following properties of the cube root function.

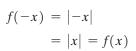
Properties of the Cube Root Function $f(x) = \sqrt[3]{x}$

- The domain and the range of $f(x) = \sqrt[3]{x}$ are the set of all real numbers.
- The *x*-intercept of the graph of $f(x) = \sqrt[3]{x}$ is 0. The *y*-intercept of the graph of $f(x) = \sqrt[3]{x}$ is also 0.
- $f(x) = \sqrt[3]{x}$ is odd. The graph is symmetric with respect to the origin.
- $f(x) = \sqrt[3]{x}$ is increasing on the interval $(-\infty, \infty)$.
- $f(x) = \sqrt[3]{x}$ does not have any local minima or any local maxima.

EXAMPLE 2 Graphing the Absolute Value Function

- (a) Determine whether f(x) = |x| is even, odd, or neither. State whether the graph of *f* is symmetric with respect to the *y*-axis, symmetric with respect to the origin, or neither.
- (b) Determine the intercepts, if any, of the graph of f(x) = |x|.
- (c) Graph f(x) = |x|.

Solution (a) Because

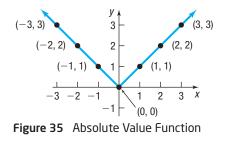


the absolute value function is even. The graph of f is symmetric with respect to the *y*-axis.

- (b) The y-intercept is f(0) = |0| = 0. The x-intercept is found by solving the equation f(x) = |x| = 0. The x-intercept is 0.
- (c) Use the function to form Table 6 and obtain some points on the graph. Because of the symmetry with respect to the y-axis, we only need to find points (x, y) for which $x \ge 0$. Figure 35 shows the graph of f(x) = |x|.

Table 6

x	y = f(x) = x	(<i>x</i> , <i>y</i>)
0	0	(0, 0)
1	1	(1, 1)
2	2	(2, 2)
3	3	(3, 3)



From Example 2 and Figure 35, we have the following properties of the absolute value function.

Properties of the Absolute Value Function f(x) = |x|

- The domain of f(x) = |x| is the set of all real numbers. The range of f is $\{y|y \ge 0\}$.
- The x-intercept of the graph of f(x) = |x| is 0. The y-intercept of the graph of f(x) = |x| is also 0.
- f(x) = |x| is even. The graph is symmetric with respect to the y-axis.
- f(x) = |x| is decreasing on the interval (-∞, 0]. It is increasing on the interval [0,∞).
- f(x) = |x| has an absolute minimum of 0 at x = 0.

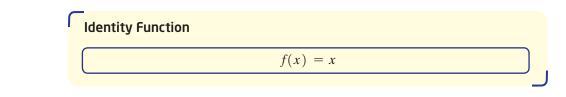
Below is a list of the key functions that we have discussed. In going through this list, pay special attention to the properties of each function, particularly to the domain of each function and to the shape of each graph. Knowing these graphs, along with key points on each graph, lays the foundation for further graphing techniques.

Constant Function

$$f(x) = b$$
 b is a real number

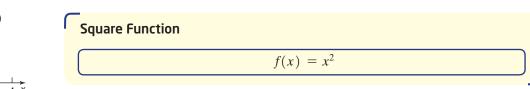
See Figure 36.

The domain of a **constant function** is the set of all real numbers; its range is the set consisting of a single number *b*. Its graph is a horizontal line whose *y*-intercept is *b*. The constant function is an even function.



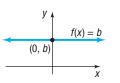
See Figure 37.

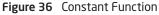
The domain and the range of the **identity function** are the set of all real numbers. Its graph is a line with slope 1 and *y*-intercept 0. The line consists of all points for which the *x*-coordinate equals the *y*-coordinate. The identity function is an odd function and is increasing over its domain. Note that the graph bisects quadrants I and III.



See Figure 38.

The domain of the **square function** is the set of all real numbers; its range is the set of nonnegative real numbers. The graph of the square function is a parabola whose intercept is at (0, 0). The square function is an even function that is decreasing on the interval $(-\infty, 0]$ and increasing on the interval $[0, \infty)$.





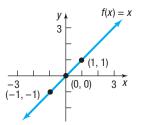
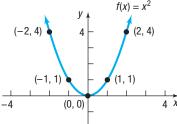
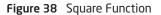


Figure 37 Identity Function





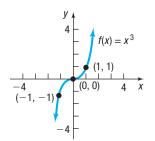
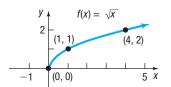
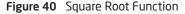


Figure 39 Cube Function







 $f(x) = x^3$

See Figure 39.

The domain and the range of the **cube function** are the set of all real numbers. The intercept of the graph is at (0, 0). The cube function is odd and is increasing on the interval $(-\infty, \infty)$.

Square Root Function $f(x) = \sqrt{x}$

See Figure 40.

The domain and the range of the **square root function** are the set of nonnegative real numbers. The intercept of the graph is at (0,0). The square root function is neither even nor odd and is increasing on the interval $[0, \infty)$.

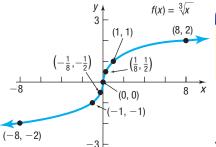


Figure 41 Cube Root Function

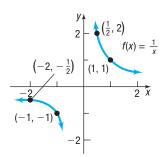


Figure 42 Reciprocal Function

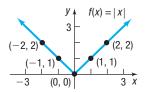


Figure 43 Absolute Value Function

Cube Root Function

See Figure 41.

The domain and the range of the **cube root function** are the set of all real numbers. The intercept of the graph is at (0, 0). The cube root function is an odd function that is increasing on the interval $(-\infty, \infty)$.

 $f(x) = \sqrt[3]{x}$

Reciprocal Function

 $f(x) = \frac{1}{x}$

Refer to Example 13, page 53, for a discussion of the equation $y = \frac{1}{x}$. See Figure 42.

The domain and the range of the **reciprocal function** are the set of all nonzero real numbers. The graph has no intercepts. The reciprocal function is decreasing on the intervals $(-\infty, 0)$ and $(0, \infty)$ and is an odd function.

Absolute Value Function

f(x) = |x|

See Figure 43.

The domain of the **absolute value function** is the set of all real numbers; its range is the set of nonnegative real numbers. The intercept of the graph is at (0, 0). If $x \ge 0$, then f(x) = x, and the graph of f is part of the line y = x; if x < 0, then f(x) = -x, and the graph of f is part of the line y = -x. The absolute value function is an even function; it is decreasing on the interval $(-\infty, 0]$ and increasing on the interval $[0, \infty)$.

The notation int(x) stands for the greatest integer less than or equal to x. For example,

$$\operatorname{int}(1) = 1 \quad \operatorname{int}(2.5) = 2 \quad \operatorname{int}\left(\frac{1}{2}\right) = 0 \quad \operatorname{int}\left(-\frac{3}{4}\right) = -1 \quad \operatorname{int}(\pi) = 3$$

Table 7

Table /		
x	y = f(x) $= int(x)$	(<i>x, y</i>)
-1	-1	(-1, -1)
$-\frac{1}{2}$	-1	$\left(-\frac{1}{2},-1\right)$
$-\frac{1}{4}$	-1	$\left(-\frac{1}{4},-1\right)$
0	0	(0, 0)
$\frac{1}{4}$	0	$\left(\frac{1}{4},0\right)$
$\frac{1}{2}$	0	$\left(\frac{1}{2},0\right)$
$\frac{3}{4}$	0	$\left(\frac{3}{4}, 0\right)$

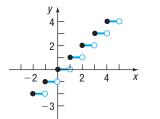


Figure 45 f(x) = int(x)

Figure 44 Greatest Integer Function

DEFINITION Greatest Integer Function

$$f(x) = int(x) = greatest integer less than or equal to x^*$$

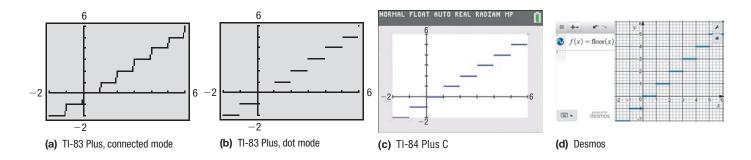
We obtain the graph of f(x) = int(x) by plotting several points. See Table 7. For values of x, $-1 \le x < 0$, the value of f(x) = int(x) is -1; for values of $x, 0 \le x < 1$, the value of f is 0. See Figure 44 for the graph.

The domain of the **greatest integer function** is the set of all real numbers; its range is the set of integers. The *y*-intercept of the graph is 0. The *x*-intercepts lie in the interval [0, 1). The greatest integer function is neither even nor odd. It is constant on every interval of the form [k, k + 1), for k an integer. In Figure 44, a solid dot indicates, for example, that at x = 1 the value of f is f(1) = 1; an open circle is used to show that the value of f is not 0 at x = 1.

Although a precise definition requires calculus, in a rough sense, a function is *continuous* if its graph has no gaps or holes and can be traced without lifting the pencil from the paper on which the graph is drawn. A function is *discontinuous* if its graph has gaps or holes and cannot be traced without lifting the pencil from the paper.

The greatest integer function is also called a **step function**. At x = 0, $x = \pm 1$, $x = \pm 2$, and so on, this function is discontinuous because, at integer values, the graph suddenly "steps" from one value to another without taking on any of the intermediate values. For example, to the immediate left of x = 3, the *y*-coordinates of the points on the graph are 2, and at x = 3 and to the immediate right of x = 3, the *y*-coordinates of the points on the graph are 3.

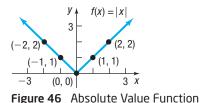
COMMENT When graphing a function using a graphing utility, typically you can choose either **connected mode**, in which points plotted on the screen are connected, making the graph appear continuous, or **dot mode**, in which only the points plotted appear. When graphing the greatest integer function with a graphing utility, it may be necessary to be in **dot mode**. This is to prevent the utility from "connecting the dots" when f(x) changes from one integer value to the next. However, some utilities will display the gaps even when in "connected" mode. See Figure 45.



The functions discussed so far are basic. Whenever you encounter one of them, you should see a mental picture of its graph. For example, if you encounter the function $f(x) = x^2$, you should see in your mind's eye a picture of a parabola.

Now Work PROBLEMS 11 THROUGH 18

*Some texts use the notation f(x) = [x] or call the greatest integer function the "floor function" and use the notation $f(x) = \lfloor x \rfloor$.



2 Analyze a Piecewise-defined Function

Sometimes a function is defined using different equations on different parts of its domain. For example, the absolute value function f(x) = |x| is actually defined by two equations: f(x) = x if $x \ge 0$ and f(x) = -x if x < 0. See Figure 46. For convenience, these equations are generally combined into one expression as

$$f(x) = |x| = \begin{cases} x & \text{if } x \ge 0\\ -x & \text{if } x < 0 \end{cases}$$

When a function is defined by different equations on different parts of its domain, it is called a **piecewise-defined** function.

EXAMPLE 3 Analyzing a Piecewise-defined Function

A piecewise-defined function f is defined as

$$f(x) = \begin{cases} -2x & \text{if } x < 0\\ \sqrt{x} & \text{if } x \ge 0 \end{cases}$$

- (a) Find f(-4), f(0), and f(4).
- (b) Find the domain of *f*.
- (c) Locate any intercepts.
- (d) Graph f.
- (e) Use the graph to find the range of *f*.

Solution

- (a) When evaluating a piecewise-defined function, we first must identify which equation should be used in the evaluation. We do this by identifying in which part of the domain the value for the independent variable lies.
 - To find f(-4), observe that -4 < 0 so x = -4 lies in the domain of the first equation. This means that when x = -4, the equation for f is f(x) = -2x. Then

$$f(-4) = -2(-4) = 8$$

• To find f(0), observe that when x = 0, the equation for f is $f(x) = \sqrt{x}$. Then

$$f(0) = \sqrt{0} = 0$$

• To find f(4), observe that when x = 4, the equation for f is $f(x) = \sqrt{x}$. Then

$$f(4) = \sqrt{4} = 2$$

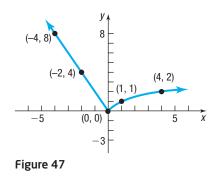
(b) The domain of the first equation of the function *f* is the set of all negative real numbers, {x | x < 0}, or (-∞, 0) in interval notation. The domain of the second equation of the function *f* is the set of all nonnegative real numbers, {x | x ≥ 0}, or [0, ∞) in interval notation. The domain of the function is the union of the domains of the individual equations. Since

$$(-\infty,0) \bigcup [0,\infty) = (-\infty,\infty)$$

the domain of f is the set of all real numbers.

(c) The y-intercept of the graph of the function is f(0). Because the equation for f when x = 0 is f(x) = √x, the y-intercept is f(0) = √0 = 0.

(continued)



The *x*-intercepts of the graph of a function are the real solutions to the equation f(x) = 0. To find the *x*-intercepts of *f*, solve f(x) = 0 for each equation of the function, and then determine which values of *x*, if any, satisfy the domain of the equation.

$$f(x) = 0 \ x < 0 \qquad f(x) = 0 \ x \ge 0$$

-2x = 0 $\sqrt{x} = 0$
x = 0 $x = 0$

The result on the left (x = 0) is discarded because it does not satisfy the condition x < 0. The result on the right (x = 0) is obtained under the condition $x \ge 0$, so 0 is an x-intercept. The only intercept is (0, 0).

- (d) To graph f, graph each equation. First graph the line y = -2x and keep only the part for which x < 0. Then graph the square root function $y = \sqrt{x}$ for $x \ge 0$. See Figure 47.
- (e) From the graph, we conclude that the range of f is the set of nonnegative real numbers, or the interval $[0, \infty)$.

EXAMPLE 4

Analyzing a Piecewise-defined Function

A piecewise-defined function f is defined as

$$f(x) = \begin{cases} -2x + 1 & \text{if } -3 \le x < 1 \\ 2 & \text{if } x = 1 \\ x^2 & \text{if } x > 1 \end{cases}$$

- (a) Find f(-2), f(1), and f(2).
- (b) Find the domain of *f*.
- (c) Locate any intercepts.
- (d) Graph f.
- (e) Use the graph to find the range of *f*.

Solution

(a) To find f(-2), observe that $-3 \le -2 < 1$, so when x = -2, the equation for f is given by f(x) = -2x + 1. Then

f(-2) = -2(-2) + 1 = 5 f(x) = -2x + 1 if $-3 \le x < 1$

To find f(1), observe that when x = 1, the equation for f is f(x) = 2. So,

$$f(1) = 2$$
 $f(x) = 2$ if $x = 1$

When x = 2, the equation for f is $f(x) = x^2$. Then

$$f(2) = 2^2 = 4$$
 $f(x) = x^2$ if $x > 1$

- (b) The domain of f is the union of the domains of each equation in the piecewise-defined function. So the domain of f is [-3, 1)∪{1}∪(1,∞) = [-3,∞). The domain of f is [-3,∞) in interval notation, or {x | x ≥ -3} in set notation.
- (c) The y-intercept of the graph of the function is f(0). Because the equation for f when x = 0 is f(x) = -2x + 1, the y-intercept is $f(0) = -2 \cdot 0 + 1 = 1$. The x-intercepts of the graph of a function f are the real solutions of the equation f(x) = 0. To find the x-intercepts of f, solve f(x) = 0 for each equation of the function, and then determine what values of x, if any, are in the domain of the equation.

$$f(x) = 0 \quad -3 \le x < 1 \qquad f(x) = 0 \quad x = 1 \qquad f(x) = 0 \quad x > 1$$

$$-2x + 1 = 0 \qquad 2 = 0 \qquad x^2 = 0$$

$$-2x = -1 \qquad \text{No solution} \qquad x = 0$$

$$x = \frac{1}{2}$$

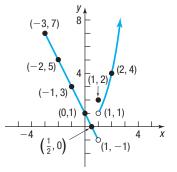


Figure 48

The first potential x-intercept, $x = \frac{1}{2}$, satisfies the condition $-3 \le x < 1$, so $x = \frac{1}{2}$ is an x-intercept. The second potential x-intercept, x = 0, does not satisfy the condition x > 1, so we discard it. The only x-intercept is $\frac{1}{2}$. The intercepts are (0, 1) and $(\frac{1}{2}, 0)$.

- (d) To graph *f*, first graph the line y = -2x + 1 and keep only the part for which $-3 \le x < 1$. When x = 1, f(x) = 2, so plot the point (1, 2). Finally, graph the parabola $y = x^2$ and keep only the part for which x > 1. See Figure 48. Notice we use open circles at the points (1, -1) and (1, 1) to indicate these points are not part of the graph.
- (e) From the graph, we conclude that the range of f is {y|y>-1}, or the interval (-1,∞).

Now Work PROBLEM 31

EXAMPLE 5 Cost of Electricity

In the spring of 2018, Duke Energy Progress supplied electricity to residences in South Carolina for a monthly customer charge of 8.29 plus 8.6035ϕ per kilowatt-hour (kWh) for the first 1000 kWh supplied in the month and 9.1446ϕ per kWh for all usage over 1000 kWh in the month.

- (a) What is the charge for using 500 kWh in a month?
- (b) What is the charge for using 1500 kWh in a month?
- (c) If C is the monthly charge for x kWh, develop a model relating the monthly charge and kilowatt-hours used. That is, express C as a function of x. Source: Duke Energy Progress, 2018

Solution

(a) For 500 kWh, the charge is \$8.29 plus $(8.6035\phi = $0.086035)$ per kWh. That is,

Charge = $\$8.29 + \$0.086035 \cdot 500 = \$51.31$

(b) For 1500 kWh, the charge is \$8.29 plus 8.6035¢ per kWh for the first 1000 kWh plus 9.1446¢ per kWh for the 500 kWh in excess of 1000. That is,

Charge = $\$8.29 + \$0.086035 \cdot 1000 + \$0.091446 \cdot 500 = \140.05

(c) Let *x* represent the number of kilowatt-hours used. If $0 \le x \le 1000$, then the monthly charge *C* (in dollars) can be found by multiplying *x* times \$0.086035 and adding the monthly customer charge of \$8.29. So if $0 \le x \le 1000$, then

$$C(x) = 0.086035x + 8.29$$

For x > 1000, the charge is $0.086035 \cdot 1000 + 8.29 + 0.091446(x - 1000)$, since (x - 1000) equals the usage in excess of 1000 kWh, which costs \$0.091446 per kWh. That is, if x > 1000, then

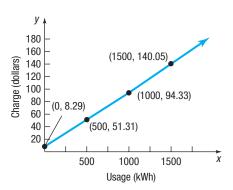
$$C(x) = 0.086035 \cdot 1000 + 8.29 + 0.091446(x - 1000)$$

= 86.035 + 8.29 + 0.091446x - 91.446
= 0.091446x + 2.879

The rule for computing C follows two equations:

 $C(x) = \begin{cases} 0.086035x + 8.29 & \text{if } 0 \le x \le 1000 \\ 0.091446x + 2.879 & \text{if } x > 1000 \end{cases}$ The model

See Figure 49 for the graph. Note that the two graphs are both lines, but they have different slopes (rates) and intersect at the point (1000, 94.33).





2.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Graph $y = \sqrt{x}$. (p. 52) **2.** Graph $y = \frac{1}{x}$. (p. 53) 3. Find the intercepts of the equation $y = x^3 - 8$. (pp. 48–49)

Concepts and Vocabulary

- 4. The function $f(x) = x^2$ is decreasing on the interval
- **5.** When functions are defined by more than one equation, they are called ______ functions.
- 6. *True or False* The cube function is odd and is increasing on the interval $(-\infty, \infty)$.
- 7. *True or False* The cube root function is odd and is decreasing on the interval $(-\infty, \infty)$.
- 8. *True or False* The domain and the range of the reciprocal function are the set of all real numbers.

9. *Multiple Choice* Which of the following functions has a graph that is symmetric about the *y*-axis?

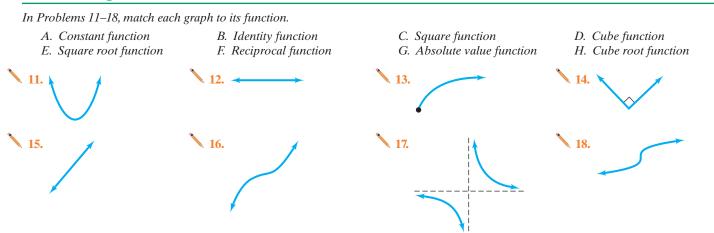
(a)
$$y = \sqrt{x}$$
 (b) $y = |x|$ (c) $y = x^3$ (d) $y = \frac{1}{x}$

10. *Multiple Choice* Consider the following function.

$$f(x) = \begin{cases} 3x - 2 & \text{if} & x < 2\\ x^2 + 5 & \text{if} & 2 \le x < 10\\ 3 & \text{if} & x \ge 10 \end{cases}$$

Which expression(s) should be used to find the y-intercept? (a) 3x - 2 (b) $x^2 + 5$ (c) 3 (d) all three

Skill Building



In Problems 19–26, graph each function. Be sure to label three points on the graph.

19.
$$f(x) = x^2$$
20. $f(x) = x$
21. $f(x) = \sqrt{x}$
22. $f(x) = x^3$
23. $f(x) = |x|$
24. $f(x) = \frac{1}{x}$
25. $f(x) = 3$
26. $f(x) = \sqrt[3]{x}$
27. If $f(x) = \begin{cases} -3x & \text{if } x < -1 \\ 0 & \text{if } x = -1 & \text{find:} \\ 2x^2 + 1 & \text{if } x > -1 \end{cases}$
28. If $f(x) = \begin{cases} -x^2 & \text{if } x < 0 \\ 4 & \text{if } x = 0 & \text{find:} \\ 3x - 2 & \text{if } x > 0 \end{cases}$
(a) $f(-2)$
(b) $f(-1)$
(c) $f(0)$
(a) $f(-3)$
(b) $f(0)$
(c) $f(3)$
29. If $f(x) = \begin{cases} x^3 & \text{if } -2 \le x < 1 \\ 3x + 2 & \text{if } 1 \le x \le 4 \end{cases}$ find:
 30. If $f(x) = \begin{cases} 2x + 4 & \text{if } -3 \le x \le 1 \\ x^3 - 1 & \text{if } 1 < x \le 5 \end{cases}$ find:

 (a) $f(-1)$
(b) $f(0)$
(c) $f(1)$
(d) $f(3)$
(a) $f(-2)$
(b) $f(0)$
(c) $f(1)$
(d) $f(3)$

In Problems 31-42:

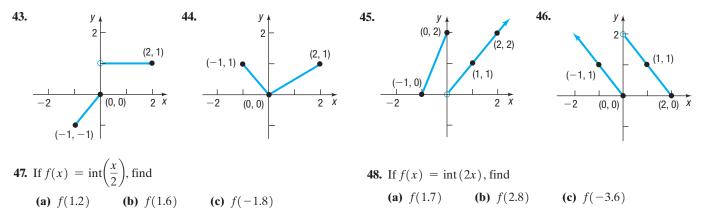
(a) Find the domain of each function. (b) Locate any intercepts. (c) Graph each function. (c) Graph each function. (d) Based on the graph, find the range. 31. $f(x) = \begin{cases} 2x & \text{if } x \neq 0 \\ 1 & \text{if } x = 0 \end{cases}$ 32. $f(x) = \begin{cases} 3x & \text{if } x \neq 0 \\ 4 & \text{if } x = 0 \end{cases}$ 33. $f(x) = \begin{cases} x + 3 & \text{if } x < -2 \\ -2x - 3 & \text{if } x \ge -2 \end{cases}$ (2x + 5) $\text{if } -3 \le x \le 0$

34.
$$f(x) = \begin{cases} -2x+3 & \text{if } x < 1 \\ 3x-2 & \text{if } x \ge 1 \end{cases}$$
35.
$$f(x) = \begin{cases} 2x+5 & \text{if } -3 \le x < 0 \\ -3 & \text{if } x = 0 \\ -5x & \text{if } x > 0 \end{cases}$$
36.
$$f(x) = \begin{cases} x+5 & \text{if } -2 \le x < 1 \\ 5 & \text{if } x = 1 \\ -x+2 & \text{if } x > 1 \end{cases}$$

$$\mathbf{37.} \ f(x) = \begin{cases} \frac{1}{x} & \text{if } x < 0\\ \sqrt[3]{x} & \text{if } x \ge 0 \end{cases} \qquad \mathbf{38.} \ f(x) = \begin{cases} 1+x & \text{if } x < 0\\ x^2 & \text{if } x \ge 0 \end{cases} \qquad \mathbf{39.} \ f(x) = \begin{cases} 2-x & \text{if } -3 \le x < 1\\ \sqrt{x} & \text{if } x > 1 \end{cases}$$

$$\mathbf{40.} \ f(x) = \begin{cases} |x| & \text{if } -2 \le x < 0 \\ x^3 & \text{if } x > 0 \end{cases} \qquad \mathbf{41.} \ f(x) = \begin{cases} 3x + 5 & \text{if } -3 \le x < 0 \\ 5 & \text{if } 0 \le x \le 2 \\ x^2 + 1 & \text{if } x > 2 \end{cases} \qquad \mathbf{42.} \ f(x) = \begin{cases} x^2 & \text{if } 0 < x \le 2 \\ x + 2 & \text{if } 2 < x < 5 \\ 7 & \text{if } x \ge 5 \end{cases}$$

In Problems 43–46, the graph of a piecewise-defined function is given. Write a definition for each function.



Applications and Extensions

49. (a) Graph
$$f(x) = \begin{cases} (x-1)^2 & \text{if } 0 \le x < 2\\ -2x+10 & \text{if } 2 \le x \le 6 \end{cases}$$

- (b) Find the domain of *f*.
- (c) Find the absolute maximum and the absolute minimum, if they exist.
- **51 Tablet Service** A telephone company offers a monthly cellular phone plan for \$19.99. It includes 250 anytime minutes plus \$0.25 per minute for additional minutes. The following function is used to compute the monthly cost for a subscriber, where x is the number of anytime minutes used.

$$C(x) = \begin{cases} 19.99 & \text{if } 0 < x \le 250\\ 0.25x - 42.51 & \text{if } x > 250 \end{cases}$$

Compute the monthly cost of the cellular phone for use of the following anytime minutes.

- 50. (a) Graph $f(x) = \begin{cases} -x+1 & \text{if } -2 \le x < 0\\ 2 & \text{if } x = 0\\ x+1 & \text{if } 0 < x \le 2 \end{cases}$
 - (b) Find the domain of f.
 - (c) Find the absolute maximum and the absolute minimum, if they exist.
- **52.** Parking at O'Hare International Airport The short-term (no more than 24 hours) parking fee *F* (in dollars) for parking *x* hours on a weekday at O'Hare International Airport's main parking garage can be modeled by the function

$$F(x) = \begin{cases} 2 - 3 \operatorname{int}(1 - x) & \text{if } 0 < x \le 4\\ 2 - 9 \operatorname{int}(3 - x) & \text{if } 4 < x \le 9\\ 74 & \text{if } 9 < x \le 24 \end{cases}$$

Determine the fee for parking in the short-term parking garage for

(a) 2 hours	(b) 7 hours
(c) 15 hours	(d) 8 hours and 24 minutes
Source: O'Hare Intern	ational Airport

132 CHAPTER 2 Functions and Their Graphs

53. Cost of Natural Gas In April 2018, Nicor Gas had the following rate schedule for natural gas usage in small businesses.

Monthly customer charge	\$90.00	Monthl
Distribution charge		Deliver
1st 150 therms	\$0.1201/therm	First 3
Next 4850 therms	\$0.0549/therm	Over
Over 5000 therms	\$0.0482/therm	Natural
Gas supply charge	\$0.35/therm	First 3
	-i.e. 1000 the mass in a magnet 9	Over

- (a) What is the charge for using 1000 therms in a month?
- (b) What is the charge for using 6000 therms in a month?(c) Develop a function that models the monthly charge C
- (d) Graph the function found in part (c).

Source: Nicor Gas

for x therms of gas.

54. Cost of Natural Gas In March 2018, Spire, Inc. had the following rate schedule for natural gas usage in single-family residences.

Monthly service charge	\$23.44			
Delivery charge				
First 30 therms	\$0.91686/therm			
Over 30 therms	\$0			
Natural gas cost				
First 30 therms	\$0.26486/therm			
Over 30 therms	\$0.50897/therm			
(a) What is the charge for	using 20 therms in a month?			
(b) What is the charge for	using 150 therms in a month?			
(c) Develop a function that	at models the monthly charge			

- (c) Develop a function that models the monthly charge C for x therms of gas.
- (d) Graph the function found in part (c).

Source: Spire, Inc.

55. Federal Income Tax Two 2018 Tax Rate Schedules are given in the accompanying table. If x equals taxable income and y equals the tax due, construct a function y = f(x) for Schedule X.

	2018 Tax Rate Schedules										
	Schedule X—Single						1—Marrie	d Filing Joint	ly o	r Qualifiec	l Widow(er)
lf Taxable Income is Over	But Not Over	The Tax is This Amount		Plus This %	Of the Excess Over	lf Taxable Income is Over	But Not Over	The Tax is This Amount		Plus This %	Of the Excess Over
\$0	\$9,525	\$0	+	10%	\$0	\$0	\$19,050	\$0	+	10%	\$0
9,525	38,700	952.50	+	12%	9,525	19,050	77,400	1,905	+	12%	19,050
38,700	82,500	4,453.50	+	22%	38,700	77,400	165,000	8,907.00	+	22%	77,400
82,500	157,500	14,089.50	+	24%	82,500	165,000	315,000	28,179.00	+	24%	165,000
157,500	200,000	32,089.50	+	32%	157,500	315,000	400,000	64,179.00	+	32%	315,000
200,000	500,000	45,689.50	+	35%	200,000	400,000	600,000	91,379.00	+	35%	400,000
500,000	-	150,689.50	+	37%	500,000	600,000	-	161,379.00	+	37%	600,000

- 56. Federal Income Tax Refer to the 2018 tax rate schedules. If x equals taxable income and y equals the tax due, construct a function y = f(x) for Schedule Y-1.
- **57.** Cost of Transporting Goods A trucking company transports goods between Chicago and New York, a distance of 960 miles. The company's policy is to charge, for each pound, \$0.50 per mile for the first 100 miles, \$0.40 per mile for the next 300 miles, \$0.25 per mile for the next 400 miles, and no charge for the remaining 160 miles.
 - (a) Graph the relationship between the per-pound cost of transportation in dollars and mileage over the entire 960-mile route.
 - (b) Find the cost as a function of mileage for hauls between 100 and 400 miles from Chicago.
 - (c) Find the cost as a function of mileage for hauls between 400 and 800 miles from Chicago.
- **58.** Car Rental Costs An economy car rented in Florida from Enterprise[®] on a weekly basis costs \$185 per week. Extra days cost \$37 per day until the day rate exceeds the weekly rate, in which case the weekly rate applies. Also, any part of a day used counts as a full day. Find the cost *C* of renting an economy car as a function of the number of days used *x*, where $7 \le x \le 14$. Graph this function.
- **59.** Mortgage Fees Fannie Mae charges a loan-level price adjustment (LLPA) on all mortgages, which represents a fee homebuyers seeking a loan must pay. The rate paid depends on the credit score of the borrower, the amount borrowed, and the loan-to-value (LTV) ratio. The LTV ratio is the ratio of amount borrowed to appraised value of the home. For example, a homebuyer who wishes to borrow \$250,000 with a credit score of 730 and an LTV ratio of 80% will pay 0.75% (0.0075) of \$250,000, or \$1875. The table shows the LLPA for various credit scores and an LTV ratio of 80%.

Credit Score	Loan-Level Price Adjustment Rate
≤ 659	3.00%
660–679	2.75%
680–699	1.75%
700–719	1.25%
720–739	0.75%
≥ 740	0.50%

Source: Fannie Mae

- (a) Construct a function C = C(s), where *C* is the loan-level price adjustment (LLPA) and *s* is the credit score of an individual who wishes to borrow \$300,000 with an 80% LTV ratio.
- (b) What is the LLPA on a \$300,000 loan with an 80% LTV ratio for a borrower whose credit score is 725?
- (c) What is the LLPA on a \$300,000 loan with an 80% LTV ratio for a borrower whose credit score is 670?
- 60. Minimum Payments for Credit Cards Holders of credit cards issued by banks, department stores, oil companies, and so on, receive bills each month that state minimum amounts that must be paid by a certain due date. The minimum due depends on the total amount owed. One such credit card company uses the following rules: For a bill of less than \$10, the entire amount is due. For a bill of at least \$10 but less than \$500, the minimum due is \$10. A minimum of \$30 is due on a bill of at least \$1000 but less than \$1000, a minimum of \$50 is due on a bill of at least \$1000 but less than \$1500, and a minimum of \$70 is due on bills of \$1500 or more. Find the function *f* that describes the minimum payment due on a bill of *x* dollars. Graph *f*.
- **61. Wind Chill** The wind chill factor represents the air temperature at a standard wind speed that would produce the same heat loss as the given temperature and wind speed. One formula for computing the equivalent temperature is

$$W = \begin{cases} t & 0 \le v < 1.79\\ 33 - \frac{(10.45 + 10\sqrt{v} - v)(33 - t)}{22.04} & 1.79 \le v \le 20\\ 33 - 1.5958(33 - t) & v > 20 \end{cases}$$

where v represents the wind speed (in meters per second) and *t* represents the air temperature (°C). Compute the wind chill for the following:

(a) An air temperature of 10°C and a wind speed of 1 meter per second (m/sec)

Explaining Concepts: Discussion and Writing

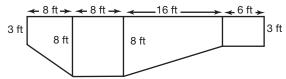
In Problems 66–73, use a graphing utility.

- **66. Exploration** Graph $y = x^2$. Then on the same screen graph $y = x^2 + 2$, followed by $y = x^2 + 4$, followed by $y = x^2 2$. What pattern do you observe? Can you predict the graph of $y = x^2 4$? Of $y = x^2 + 5$?
- 67. Exploration Graph $y = x^2$. Then on the same screen graph $y = (x 2)^2$, followed by $y = (x 4)^2$, followed by $y = (x + 2)^2$. What pattern do you observe? Can you predict the graph of $y = (x + 4)^2$? Of $y = (x 5)^2$?
- **68. Exploration** Graph y = |x|. Then on the same screen graph y = 2|x|, followed by y = 4|x|, followed by $y = \frac{1}{2}|x|$. What pattern do you observe? Can you predict the graph of $y = \frac{1}{4}|x|$? Of y = 5|x|?
- 69. Exploration Graph $y = x^2$. Then on the same screen graph $y = -x^2$. Now try y = |x| and y = -|x|. What do you conclude?
- **70. Exploration** Graph $y = \sqrt{x}$. Then on the same screen graph $y = \sqrt{-x}$. Now try y = 2x + 1 and y = 2(-x) + 1. What do you conclude?

- (b) An air temperature of 10°C and a wind speed of 5 m/sec
- (c) An air temperature of 10°C and a wind speed of 15 m/sec
- (d) An air temperature of 10° C and a wind speed of 25 m/sec
- (e) Explain the physical meaning of the equation corresponding to 0 ≤ v < 1.79.
- (f) Explain the physical meaning of the equation corresponding to v > 20.
- **62.** Wind Chill Redo Problem 61(a)-(d) for an air temperature of -10° C.
- 63. First-class Mail In 2018 the U.S. Postal Service charged 1.00 postage for certain first-class mail retail flats (such as an 8.5" by 11" envelope) weighing up to 1 ounce, plus 0.21 for each additional ounce up to 13 ounces. First-class rates do not apply to flats weighing more than 13 ounces. Develop a model that relates *C*, the first-class postage charged, for a flat weighing *x* ounces. Graph the function.

Source: United States Postal Service

64. *Challenge Problem* **Pool Depth** Develop a model for the depth of the swimming pool shown below as a function of the distance from the wall on the left.



65. *Challenge Problem* Find the sum function (f + g)(x) if

$$f(x) = \begin{cases} 2x + 3 & \text{if } x < 2\\ x^2 + 5x & \text{if } x \ge 2 \end{cases}$$

and

$$g(x) = \begin{cases} -4x + 1 & \text{if } x \le 0\\ x - 7 & \text{if } x > 0 \end{cases}$$

- **71. Exploration** Graph $y = x^3$. Then on the same screen graph $y = (x 1)^3 + 2$. Could you have predicted the result?
- 72. Exploration Graph $y = x^2$, $y = x^4$, and $y = x^6$ on the same screen. What do you notice is the same about each graph? What do you notice is different?
- **73. Exploration** Graph $y = x^3$, $y = x^5$, and $y = x^7$ on the same screen. What do you notice is the same about each graph? What do you notice is different?
- 74. Consider the equation

$$y = \begin{cases} 1 & \text{if } x \text{ is rational} \\ 0 & \text{if } x \text{ is irrational} \end{cases}$$

Is this a function? What is its domain? What is its range? What is its *y*-intercept, if any? What are its *x*-intercepts, if any? Is it even, odd, or neither? How would you describe its graph?

75. Define some functions that pass through (0,0) and (1,1) and are increasing for $x \ge 0$. Begin your list with $y = \sqrt{x}, y = x$, and $y = x^2$. Can you propose a general result about such functions?

- Retain Your Knowledge -

Problems 76–85 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **76.** Simplify: $(x^{-3}y^5)^{-2}$
- 77. Find the center and radius of the circle $x^2 + y^2 = 6y + 16$.
- **78.** Solve: 4x 5(2x 1) = 4 7(x + 1)
- **79.** Ethan has \$60,000 to invest. He puts part of the money in a CD that earns 3% simple interest per year and the rest in a mutual fund that earns 8% simple interest per year. How much did he invest in each if his earned interest the first year was \$3700?
- **80.** Find the quotient and remainder when $x^3 + 3x^2 6$ is divided by x + 2.
- **81.** What is the conjugate of $\frac{3}{2} 2i$?
- **82.** Identify the leading term: $-5x^4 + 8x^2 2x^7$
- 84. Find the domain of $h(x) = \sqrt[4]{x+7} + 7x$.
- **85.** Factor: $3x^3y 2x^2y^2 + 18x 12y$

'Are You Prepared?' Answers



3. (0, -8), (2, 0)

2.5 Graphing Techniques: Transformations

OBJECTIVES 1 Graph Functions Using Vertical and Horizontal Shifts (p. 134)

- 2 Graph Functions Using Compressions and Stretches (p. 138)
- **3** Graph Functions Using Reflections about the *x*-Axis and the *y*-Axis (p. 140)

At this stage, you should be able to quickly graph any of the functions

$$y = x$$
 $y = x^2$ $y = x^3$ $y = \sqrt{x}$ $y = \sqrt[3]{x}$ $y = \frac{1}{x}$ $y = |x|$

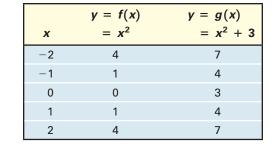
with key points plotted. If necessary, review the previous section, Figures 37 through 43.

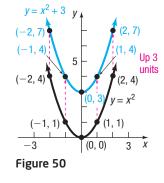
Sometimes we are asked to graph a function that is "almost" like one that we already know how to graph. In this section, we develop techniques for graphing such functions. Collectively, these techniques are referred to as **transformations**.

1 Graph Functions Using Vertical and Horizontal Shifts

EXAMPLE 1 Vertical Shift Up Use the graph of $f(x) = x^2$ to obtain the graph of $g(x) = x^2 + 3$. Find the domain and range of g. **Solution** The function $g(x) = x^2 + 3$ is basically a square function. In fact, notice that g(x) = f(x) + 3. Create a table of values to obtain some points on the graphs of f and g. For example, when x = 0, then y = f(0) = 0 and y = g(0) = 3. When x = 1, then y = f(1) = 1 and y = g(1) = 4. Table 8 lists these and a few other points on each graph. Notice that each y-coordinate of a point on the graph of g is 3 units larger than the y-coordinate of the corresponding point on the graph of f. We conclude that the graph of g is identical to that of f, except that it is shifted vertically up 3 units. See Figure 50.







The domain of g is all real numbers, or $(-\infty, \infty)$. The range of g is $[3, \infty)$.

EXAMPLE 2 Vertical Shift Down

Solution

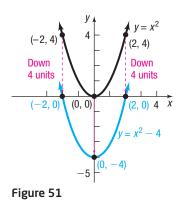
Table 9

Use the graph of $f(x) = x^2$ to obtain the graph of $g(x) = x^2 - 4$. Find the domain and range of g.

The function $g(x) = x^2 - 4$ is basically a square function. Table 9 lists some points on the graphs of *f* and *g*. Notice that each *y*-coordinate of *g* is 4 units less than the corresponding *y*-coordinate of *f*. Also notice that g(x) = f(x) - 4.

To obtain the graph of g from the graph of f, subtract 4 from each y-coordinate on the graph of f. The graph of g is identical to that of f except that it is shifted down 4 units. See Figure 51.

	$y = f(x)$ $= x^2$	y = g(x)
x	$= x^2$	$= x^2 - 4$
-2	4	0
-1	1	-3
0	0	-4
1	1	-3
2	4	0



The domain of g is all real numbers, or $(-\infty, \infty)$. The range of g is $[-4, \infty)$.

A vertical shift affects only the range of a function, not the domain. For example, the range of $f(x) = x^2$ is $[0, \infty)$. In Example 1 the range of g(x) = f(x) + 3 is $[3, \infty)$, whereas in Example 2 the range of g(x) = f(x) - 4 is $[-4, \infty)$. The domain for all three functions is all real numbers.

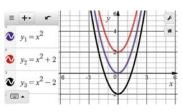


Figure 52

Exploration On the same screen, graph each of the following functions:

 $Y_1 = x^2$ $Y_2 = x^2 + 2$ $Y_3 = x^2 - 2$

Figure 52 illustrates the graphs using Desmos. You should have observed a general pattern. With $Y_1 = x^2$ on the screen, the graph of $Y_2 = x^2 + 2$ is identical to that of $Y_1 = x^2$, except that it is shifted vertically up 2 units. The graph of $Y_3 = x^2 - 2$ is identical to that of $Y_1 = x^2$, except that it is shifted vertically down 2 units.

In Words

For y = f(x) + k, k > 0, add k to each y-coordinate on the graph of y = f(x) to shift the graph up k units. For y = f(x) - k, k > 0, subtract k from each y-coordinate to shift the graph down k units. We are led to the following conclusions:

Vertical Shifts

- If a positive real number k is added to the output of a function y = f(x), the graph of the new function y = f(x) + k is the graph of f shifted vertically up k units.
- If a positive real number k is subtracted from the output of a function y = f(x), the graph of the new function y = f(x) k is the graph of f shifted vertically down k units.

Now Work PROBLEM 37

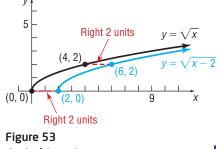
EXAMPLE 3 Horizontal Shift to the Right

Use the graph of $f(x) = \sqrt{x}$ to obtain the graph of $g(x) = \sqrt{x-2}$. Find the domain and range of g.

Solution The function $g(x) = \sqrt{x-2}$ is basically a square root function. Table 10 lists some points on the graphs of f and g. Note that when f(x) = 0, then x = 0, but when g(x) = 0, then x = 2. Also, when f(x) = 2, then x = 4, but when g(x) = 2, then x = 6. The x-coordinates on the graph of g are 2 units larger than the corresponding x-coordinates on the graph of f for any given y-coordinate. Also notice that g(x) = f(x-2). We conclude that the graph of g is identical to that of f, except that it is shifted horizontally 2 units to the right. See Figure 53.

Table 10

x	$y = f(x) \\ = \sqrt{x}$	x	$y = g(x) \\ = \sqrt{x-2}$
0	0	2	0
1	1	3	1
4	2	6	2
9	3	11	3



The domain of g is $[2, \infty)$ and the range of g is $[0, \infty)$.

EXAMPLE 4

Horizontal Shift to the Left

Use the graph of $f(x) = \sqrt{x}$ to obtain the graph of $g(x) = \sqrt{x+4}$. Find the domain and range of g.

Solution

The function $g(x) = \sqrt{x+4}$ is basically a square root function. Table 11 lists some points on the graphs of f and g. Note that when f(x) = 0, then x = 0, but when g(x) = 0, then x = -4. Also, when f(x) = 2, then x = 4, but when g(x) = 2, then x = 0. The x-coordinates on the graph of g are 4 units smaller than the corresponding x-coordinates on the graph of f for any given y-coordinate. Also notice that g(x) = f(x + 4). We conclude that the graph of g is identical to that of f, except that it is shifted horizontally 4 units to the left. See Figure 54.

Table 11

	y = f(x)		y = g(x)
x	$=\sqrt{x}$	x	$=\sqrt{x+4}$
0	0	-4	0
1	1	-3	1
4	2	0	2
9	3	5	3

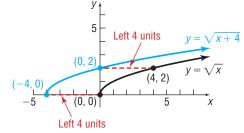


Figure 54

The domain of g is $[-4, \infty)$ and the range of g is $[0, \infty)$.

A horizontal shift affects only the domain of a function, not the range. For example, the domain of $f(x) = \sqrt{x}$ is $[0, \infty)$. In Example 3 the domain of g(x) = f(x - 2) is $[2, \infty)$, whereas in Example 4 the domain of g(x) = f(x + 4) is $[-4, \infty)$. The range for all three functions is $[0, \infty)$.

Exploration On the same screen, graph each of the following functions:

$$Y_1 = x^2$$
 $Y_2 = (x - 3)^2$ $Y_3 = (x + 2)^2$

Figure 55 illustrates the graphs using Desmos.

You should have observed the following pattern. With the graph of $Y_1 = x^2$ on the screen, the graph of $Y_2 = (x - 3)^2$ is identical to that of $Y_1 = x^2$, except that it is shifted horizontally to the right 3 units. The graph of $Y_3 = (x + 2)^2$ is identical to that of $Y_1 = x^2$, except that it is shifted horizontally to the left 2 units.

We are led to the following conclusions:

Horizontal Shifts

- If the argument x of a function f is replaced by x h, h > 0, the graph of the new function y = f(x h) is the graph of f shifted horizontally right h units.
- If the argument x of a function f is replaced by x + h, h > 0, the graph of the new function y = f(x + h) is the graph of f shifted horizontally left h units.

Observe the distinction between vertical and horizontal shifts. The graph of $f(x) = x^3 + 2$ is obtained by shifting the graph vertically because we evaluate the cube function first and then add 2. The graph of $g(x) = (x + 2)^3$ is obtained by shifting the graph of $y = x^3$ horizontally because we add 2 to x before we evaluate the cube function.

Another way to think of the distinction is to note where the shift occurs. If the shift occurs *outside* the basic function, as is the case with $f(x) = x^3 + 2$, then there is a vertical shift. If the shift occurs *inside* the basic function, as is the case with $f(x) = (x + 2)^3$, then there is a horizontal shift.

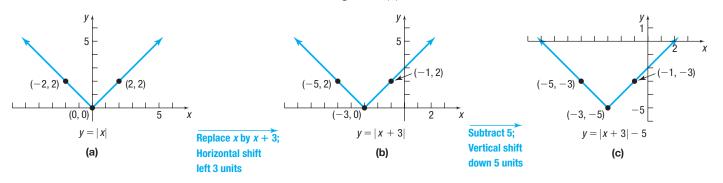
The graph of a function can be moved anywhere in the coordinate plane by combining vertical and horizontal shifts.

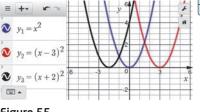
EXAMPLE 5 Combining Vertical and Horizontal Shifts

Graph the function f(x) = |x + 3| - 5. Find the domain and range of f.

Solution

We graph *f* in steps. First, note that *f* is basically an absolute value function, so begin with the graph of y = |x| as shown in Figure 56(a). Next, to get the graph of y = |x + 3|, shift the graph of y = |x| horizontally 3 units to the left. See Figure 56(b). Finally, to get the graph of y = |x + 3| - 5, shift the graph of y = |x + 3| vertically down 5 units. See Figure 56(c).







In Words

For y = f(x - h), h > 0, add h to each x-coordinate on the graph of y = f(x) to shift the graph right h units. For y = f(x + h), h > 0, subtract h from each x-coordinate on the graph of y = f(x) to shift the graph left h units.



The domain of f is all real numbers, or $(-\infty, \infty)$. The range of f is $[-5, \infty)$.

Note the points plotted on each graph in Figure 56. Using key points can be helpful in keeping track of the transformations that have been made.

In Example 5, if the vertical shift had been done first, followed by the horizontal shift, the final graph would have been the same. Try it for yourself.

Now Work problems 43 and 67

2 Graph Functions Using Compressions and Stretches

EXAMPLE 6	/ertical Stretch	
	Use the graph of $f(x) = \sqrt{x}$ to obtain the graph of $g(x) = 2\sqrt{x}$.	
Solution	To see the relationship between the graphs of f and g, we list points on each graph shown in Table12. For each x, the y-coordinate of a point on the graph of g is 2 tin as large as the corresponding y-coordinate on the graph of f. That is, $g(x) = 2f(x)$. The graph of $f(x) = \sqrt{x}$ is vertically stretched by a factor of 2 to obtain the graph of $g(x) = 2\sqrt{x}$. For example, (1, 1) is on the graph of f, but (1, 2) is on the graph of g. See Figure 57.	
Table 12	$y = f(x) \qquad y = g(x)$ $x = \sqrt{x} \qquad = 2\sqrt{x}$ $y = \sqrt{x}$ $y = \sqrt{x}$ $y = \sqrt{x}$	
	0 0 0 $\int_{-1}^{1} (1, 2) (4, 4) \qquad y = \sqrt{x}$	

EXAMPLE 7 Vertical Compression

4

9

2

3

Use the graph of f(x) = |x| to obtain the graph of $g(x) = \frac{1}{2}|x|$.

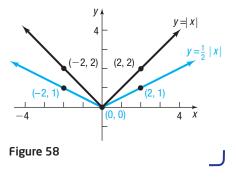
4

6

Solution For each x, the y-coordinate of a point on the graph of g is $\frac{1}{2}$ as large as the corresponding y-coordinate on the graph of f. That is, $g(x) = \frac{1}{2}f(x)$. The graph of f(x) = |x| is vertically compressed by a factor of $\frac{1}{2}$ to obtain the graph of $g(x) = \frac{1}{2}|x|$. For example, (2,2) is on the graph of f, but (2,1) is on the graph of g. See Table 13 and Figure 58.

Table 13

x	$y = f(x) \\ = x $	$y = g(x)$ $= \frac{1}{2} x $
-2	2	1
-1	1	<u>1</u> 2
0	0	0
1	1	<u>1</u> 2
2	2	1



(4, 2)

Figure 57

In Words

For y = a f(x), a > 0, the factor a is "outside" the function, so it affects the y-coordinates. Multiply each y-coordinate on the graph of y = f(x) by a.

Vertical Compression or Stretch

If a function y = f(x) is multiplied by a positive number *a*, then the graph of the new function y = af(x) is obtained by multiplying each *y*-coordinate of the graph of y = f(x) by *a*.

- If 0 < a < 1, a vertical compression by a factor of *a* results.
- If a > 1, a vertical stretch by a factor of a results.

Now Work problem 45

What happens if the argument x of a function y = f(x) is multiplied by a positive number a, creating a new function y = f(ax)? To find the answer, look at the following Exploration.

Exploration On the same screen, graph each of the following functions:

$$Y_1 = f(x) = \sqrt{x}$$
 $Y_2 = f(2x) = \sqrt{2x}$ $Y_3 = f(\frac{1}{2}x) = \sqrt{\frac{1}{2}x} = \sqrt{\frac{1}{2}}x$

Create a table of values to explore the relation between the *x*- and *y*-coordinates of each function. **Result** You should have obtained the graphs in Figure 59. Look at Table 14(a). Note that (1, 1), (4, 2), and (9, 3) are points on the graph of $Y_1 = \sqrt{x}$. Also, (0.5, 1), (2, 2), and (4.5, 3) are points on the graph of $Y_2 = \sqrt{2x}$. For a given *y*-coordinate, the *x*-coordinate on the graph of Y_2 is $\frac{1}{2}$ of the *x*-coordinate on Y_1 .

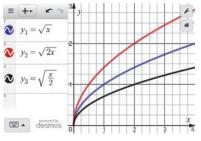
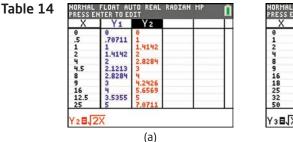
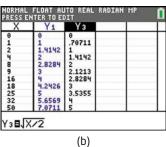


Figure 59

In Words

For y = f(ax), a > 0, the factor *a* is "inside" the function, so it affects the *x*-coordinates. Multiply each *x*-coordinate on the graph of y = f(x) by $\frac{1}{a}$.





We conclude that the graph of $Y_2 = \sqrt{2x}$ is obtained by multiplying the *x*-coordinate of each point on the graph of $Y_1 = \sqrt{x}$ by $\frac{1}{2}$. The graph of $Y_2 = \sqrt{2x}$ is the graph of $Y_1 = \sqrt{x}$ compressed horizontally.

Look at Table 14(b). Notice that (1, 1), (4, 2), and (9, 3) are points on the graph of $Y_1 = \sqrt{x}$. Also notice that (2, 1), (8, 2), and (18, 3) are points on the graph of $Y_3 = \sqrt{\frac{x}{2}}$. For a given *y*-coordinate, the *x*-coordinate on the graph of Y_3 is 2 times the *x*-coordinate on Y_1 . We conclude that the graph of $Y_3 = \sqrt{\frac{x}{2}}$ is obtained by multiplying the *x*-coordinate of each point on the graph of $Y_1 = \sqrt{x}$ by 2. The graph of $Y_3 = \sqrt{\frac{x}{2}}$ is the graph of $Y_1 = \sqrt{x}$ stretched horizontally.

Based on the Exploration, we have the following result:

Horizontal Compression or Stretch

If the argument of a function y = f(x) is multiplied by a positive number *a*, then the graph of the new function y = f(ax) is obtained by multiplying each *x*-coordinate of the graph of y = f(x) by $\frac{1}{a}$.

- If a > 1, a horizontal compression by a factor of $\frac{1}{a}$ results.
- If 0 < a < 1, a horizontal stretch by a factor of $\frac{1}{a}$ results.

EXAMPLE 8 Graphing Using Stretches and Compressions

The graph of y = f(x) is given in Figure 60. Use this graph to find the graphs of

Solution

(a) y = 2f(x)(b) y = f(3x)

V.

- (a) Because the 2 is "outside" the function f, the graph of y = 2f(x) is obtained by multiplying each y-coordinate of y = f(x) by 2. See Figure 61.
 - (b) Because the 3 is "inside" the function f, the graph of y = f(3x) is obtained from the graph of y = f(x) by multiplying each x-coordinate of y = f(x) by $\frac{1}{2}$. See Figure 62.

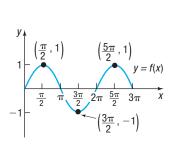


Figure 60 y = f(x)

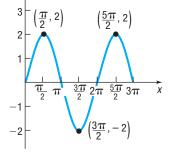
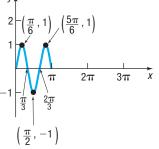
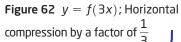


Figure 61 y = 2f(x); Vertical





Now Work PROBLEMS 61(e) AND (g)

stretch by a factor of 2

3 Graph Functions Using Reflections about the *x*-Axis and the y-Axis

EXAMPLE 9

Reflection about the x-Axis

 $y = x^2$ Solution (2, 4) (1, 1)(-1.(1, -1)Figure 63

Graph the function $f(x) = -x^2$. Find the domain and range of f.

Note that f is basically a square function, so begin with the graph of $y = x^2$, as shown in black in Figure 63. For each point (x, y) on the graph of $y = x^2$, the point (x, -y)is on the graph of $y = -x^2$, as indicated in Table 15. Draw the graph of $y = -x^2$ by reflecting the graph of $y = x^2$ about the x-axis. See Figure 63.

Table 15	x	$y = x^2$	$y = -x^2$
	-2	4	-4
	-1	1	-1
	0	0	0
	1	1	-1
	2	4	-4

The domain of f is all real numbers, or $(-\infty, \infty)$. The range of f is $(-\infty, 0]$.

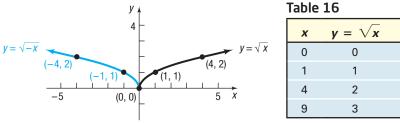
Reflection about the x-Axis

When a function f is multiplied by -1, the graph of the new function y = -f(x)is the **reflection about the** *x***-axis** of the graph of the function *f*.

EXAMPLE 10 Reflection about the *y*-Axis

Graph the function $f(x) = \sqrt{-x}$. Find the domain and range of f.

Solution To graph $f(x) = \sqrt{-x}$, begin with the graph of $y = \sqrt{x}$, as shown in black in Figure 64. For each point (x, y) on the graph of $y = \sqrt{x}$, the point (-x, y) is on the graph of $y = \sqrt{-x}$, as listed in Table 16. Obtain the graph of $y = \sqrt{-x}$ by reflecting the graph of $y = \sqrt{x}$ about the y-axis. See Figure 64.



x	$y = \sqrt{x}$	x	$y = \sqrt{-x}$
0	0	0	0
1	1	-1	1
4	2	-4	2
9	3	-9	3

Figure 64

The domain of *f* is $(-\infty, 0]$. The range of *f* is the set of all nonnegative real numbers, or $[0, \infty)$.

In Words

For y = -f(x), multiply each y-coordinate on the graph of y = f(x) by -1. For y = f(-x), multiply each x-coordinate by -1.

Reflection about the y-Axis

When the graph of the function *f* is known, the graph of the new function y = f(-x) is the **reflection about the y-axis** of the graph of the function *f*.

SUMMARY OF GRAPHING TECHNIQUES

Each graphing technique has a different effect on the graph of a function. Compressions and stretches change the proportions of a graph, and reflections change the orientation, but not its proportions. Vertical and horizontal shifts change the location of the graph, without changing its proportions or orientation.

To Graph:	Draw the Graph of f and:	Functional Change to $f(x)$
Vertical shifts		
y = f(x) + k, k > 0	Shift the graph of f up k units.	Add k to $f(x)$.
y = f(x) - k, k > 0	Shift the graph of f down k units.	Subtract <i>k</i> from $f(x)$.
Horizontal shifts		
y = f(x+h), h > 0	Shift the graph of f to the left h units.	Replace x by $x + h$.
y = f(x - h), h > 0	Shift the graph of f to the right h units.	Replace x by $x - h$.
Compressing or stretching		
y = af(x), a > 0	Multiply each <i>y</i> -coordinate of $y = f(x)$ by <i>a</i> .	Multiply $f(x)$ by a .
	Stretch the graph of <i>f</i> vertically if $a > 1$.	
	Compress the graph of <i>f</i> vertically if $0 < a < 1$.	
y = f(ax), a > 0	Multiply each <i>x</i> -coordinate of $y = f(x)$ by $\frac{1}{a}$.	Replace <i>x</i> by <i>ax</i> .
	Stretch the graph of <i>f</i> horizontally if $0 < a < 1$.	
	Compress the graph of <i>f</i> horizontally if $a > 1$.	
Reflection about the x-axis		
y = -f(x)	Reflect the graph of f about the x -axis.	Multiply $f(x)$ by -1 .
Reflection about the <i>y</i> -axis		
y = f(-x)	Reflect the graph of f about the y-axis.	Replace x by $-x$.

EXAMPLE 11	Determining the Function Obtained from a Series of Transformations	
	Find the function that is finally graphed after the following sequence of transformations are applied to the graph of $y = x $.	
	1. Shift left 2 units	
	2. Shift up 3 units	
	3. Reflect about the <i>y</i> -axis	
Solution	1. Shift left 2 units: Replace x by $x + 2$. $y = x + 2 $	
	2. Shift up 3 units: Add 3. $y = x + 2 + 3$	
	3. Reflect about the y-axis: Replace x by $-x$. $y = -x + 2 + 3$	
	Now Work problem 29	

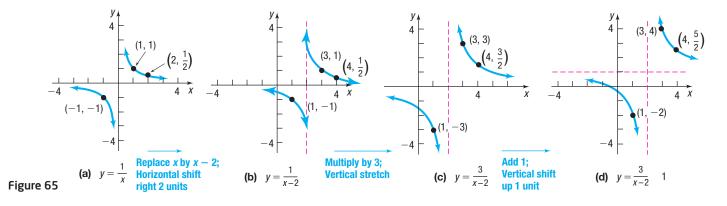
EXAMPLE 12	Using Graphing Techniques
	Graph the function $f(x) = \frac{3}{x-2} + 1$. Find the domain and range of <i>f</i> .
Solution	It is helpful to write f as $f(x) = 3 \cdot \frac{1}{x-2} + 1$ Now use the following steps to obtain
ough the order in which	the graph of <i>f</i> .

HINT: Although the order in which transformations are performed can be altered, consider using the following order for consistency:

- 1. Horizontal shift
- 2. Reflections
- 3. Compressions and stretches
- 4. Vertical shift

STEP 1: $y = \frac{1}{x}$ Reciprocal functionSTEP 2: $y = \frac{1}{x-2}$ Replace x by x - 2; horizontal shift to
the right 2 units.STEP 3: $y = 3 \cdot \frac{1}{x-2} = \frac{3}{x-2}$ Multiply by 3; vertical stretch by a factor of 3.STEP 4: $y = \frac{3}{x-2} + 1$ Add 1; vertical shift up 1 unit.



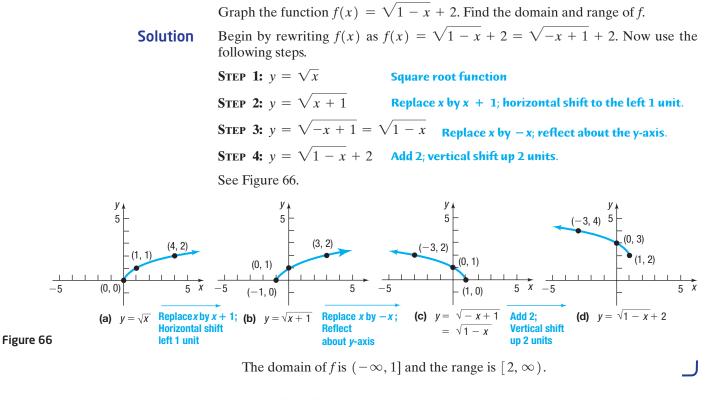


The domain of $y = \frac{1}{x}$ is $\{x | x \neq 0\}$ and its range is $\{y | y \neq 0\}$. Because we shifted right 2 units and up 1 unit to obtain *f*, the domain of *f* is $\{x | x \neq 2\}$ and its range is $\{y | y \neq 1\}$.

Other orderings of the steps shown in Example 12 would also result in the graph of *f*. For example, try this one:

STEP 1:
$$y = \frac{1}{x}$$
Reciprocal functionSTEP 2: $y = 3 \cdot \frac{1}{x} = \frac{3}{x}$ Multiply by 3; vertical stretch by a factor of 3.STEP 3: $y = \frac{3}{x-2}$ Replace x by $x - 2$; horizontal shift to the right 2 unitsSTEP 4: $y = \frac{3}{x-2} + 1$ Add 1; vertical shift up 1 unit.

EXAMPLE 13 Using Graphing Techniques





2.5 Assess Your Understanding

Concepts and Vocabulary

- 1. Suppose the graph of a function *f* is known. Then the graph of y = f(x 2) is obtained by a ______ shift of the graph of *f* to the ______ a distance of 2 units.
- 2. Suppose the graph of a function f is known. Then the graph of y = f(-x) is a reflection about the _____-axis of the graph of the function y = f(x).
- **3.** *True or False* The graph of $y = \frac{1}{3}g(x)$ is the graph of y = g(x) vertically stretched by a factor of 3.
- **4.** *True or False* The graph of y = -f(x) is the reflection about the *x*-axis of the graph of y = f(x).

5. *Multiple Choice* Which function has a graph that is the graph of $y = \sqrt{x}$ shifted down 3 units?

(a)
$$y = \sqrt{x+3}$$

(b) $y = \sqrt{x-3}$
(c) $y = \sqrt{x+3}$
(d) $y = \sqrt{x-3}$

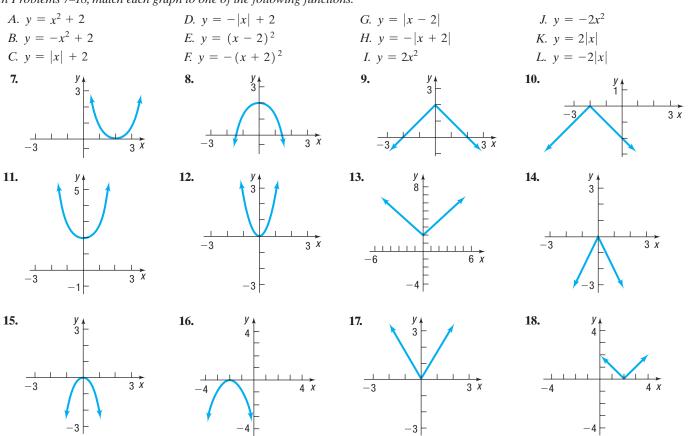
6. *Multiple Choice* Which function has a graph that is the graph of y = f(x) horizontally stretched by a factor of 4?

(a)
$$y = f(4x)$$

(b) $y = f\left(\frac{1}{4}x\right)$
(c) $y = 4f(x)$
(d) $y = \frac{1}{4}f(x)$

Skill Building

In Problems 7–18, match each graph to one of the following functions:



In Problems 19–28, write the function whose graph is the graph of $y = x^3$, but is:

- **19.** Shifted to the left 4 units
- **21.** Shifted down 4 units
- 23. Reflected about the *x*-axis
- 25. Horizontally stretched by a factor of 4
- 27. Vertically compressed by a factor of $\frac{1}{4}$

- **20.** Shifted to the right 4 units
- 22. Shifted up 4 units
- **24.** Reflected about the *y*-axis
- **26.** Vertically stretched by a factor of 5
- **28.** Horizontally compressed by a factor of $\frac{1}{2}$

In Problems 29–32, find the function that is finally graphed after each of the following transformations is applied to the graph of $y = \sqrt{x}$ in the order stated.

- **29.** (1) Shift up 2 units
 - (2) Reflect about the *x*-axis
 - (3) Reflect about the *y*-axis
- **31. (1)** Shift up 2 units
 - (2) Reflect about the *y*-axis
 - (3) Shift left 3 units
- **33.** If (3, 6) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(-x)?
 - (a) (6,3) (b) (6,-3)
 - (c) (3, -6) (d) (-3, 6)
- **35.** If (4, 2) is a point on the graph of y = f(x), which of the following points must be on the graph of y = f(2x)?

(a)	(4, 1)	(b) (8, 2)	
(c)	(2,2)	(d) (4, 4)	

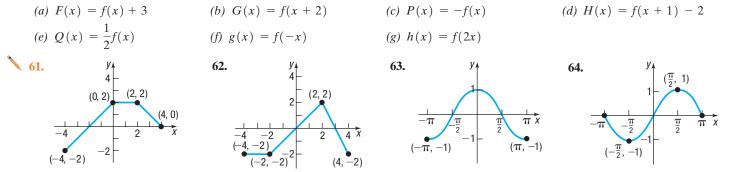
- 30. (1) Reflect about the x-axis
 - (2) Shift right 3 units
 - (3) Shift down 2 units
- **32. (1)** Vertical stretch by a factor of 3
 - (2) Shift up 4 units
 - (3) Shift left 5 units
- **34.** If (3, 6) is a point on the graph of y = f(x), which of the following points must be on the graph of y = -f(x)?
 - (a) (6,3) (b) (6,-3)
 - (c) (3, -6) (d) (-3, 6)
- **36.** If (1, 3) is a point on the graph of y = f(x), which of the following points must be on the graph of y = 2f(x)?

(a)
$$\left(1,\frac{3}{2}\right)$$
 (b) $(2,3)$
(c) $(1,6)$ (d) $\left(\frac{1}{2},3\right)$

In Problems 37–60, graph each function using the techniques of shifting, compressing, stretching, and/or reflecting. Start with the graph of the basic function (for example, $y = x^2$) and show all the steps. Be sure to show at least three key points. Find the domain and the range of each function.

37.
$$f(x) = x^2 - 1$$
38. $f(x) = x^2 + 4$ **39.** $g(x) = \sqrt[3]{\frac{1}{2}x}$ **40.** $g(x) = \sqrt{3x}$ **41.** $h(x) = \sqrt{x+2}$ **42.** $h(x) = \sqrt{x+1}$ **43.** $f(x) = (x-1)^3 + 2$ **44.** $f(x) = (x+2)^3 - 3$ **45.** $g(x) = 4\sqrt{x}$ **46.** $g(x) = \frac{1}{2}\sqrt{x}$ **47.** $f(x) = -\sqrt[3]{x}$ **48.** $f(x) = -\sqrt{x}$ **49.** $f(x) = 3(x-2)^2 + 1$ **50.** $f(x) = 2(x+1)^2 - 3$ **51.** $g(x) = 3|x+1| - 3$ **52.** $g(x) = 2\sqrt{x-2} + 1$ **53.** $h(x) = \sqrt{-x} - 2$ **54.** $h(x) = \frac{4}{x} + 2$ **55.** $f(x) = -4\sqrt{x-1}$ **56.** $f(x) = -(x+1)^3 - 1$ **57.** $g(x) = 4\sqrt{2-x}$ **58.** $g(x) = 2|1-x|$ **59.** $h(x) = \sqrt[3]{x-1} + 3$ **60.** $h(x) = \frac{1}{2x}$

In Problems 61–64, the graph of a function f is illustrated. Use the graph of f as the first step toward graphing each of the following functions:



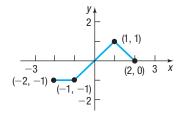
Mixed Practice In Problems 65–72, complete the square of each quadratic expression. Then graph each function using graphing techniques. (If necessary, refer to Appendix A, Section A.3 to review completing the square.)

65. $f(x) = x^2 - 6x$ **66.** $f(x) = x^2 + 2x$ **67.** $f(x) = x^2 - 8x + 1$ **68.** $f(x) = x^2 + 4x + 2$
69. $f(x) = 3x^2 + 6x + 1$ **70.** $f(x) = 2x^2 - 12x + 19$ **71.** $f(x) = -2x^2 - 12x - 13$ **72.** $f(x) = -3x^2 - 12x - 17$

Applications and Extensions

- **73.** Suppose that the *x*-intercepts of the graph of y = f(x) are -5 and 3.
 - (a) What are the x-intercepts of the graph of y = f(x + 2)?
 - (b) What are the *x*-intercepts of the graph of y = f(x 2)?
 - (c) What are the *x*-intercepts of the graph of y = 4f(x)?
 - (d) What are the *x*-intercepts of the graph of y = f(-x)?
- 74. Suppose that the x-intercepts of the graph of y = f(x) are -8 and 1.
 - (a) What are the x-intercepts of the graph of y = f(x + 4)?
 - (b) What are the *x*-intercepts of the graph of y = f(x 3)?
 - (c) What are the x-intercepts of the graph of y = 2f(x)?
 - (d) What are the *x*-intercepts of the graph of y = f(-x)?
- **75.** Suppose that the function y = f(x) is increasing on the interval [-1, 5].
 - (a) Over what interval is the graph of y = f(x + 2) increasing?
 - (b) Over what interval is the graph of y = f(x 5) increasing?
 - (c) Is the graph of y = -f(x) increasing, decreasing, or neither on the interval [-1, 5]?
 - (d) Is the graph of y = f(-x) increasing, decreasing, or neither on the interval [-5, 1]?

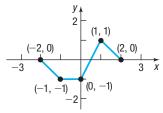
- **76.** Suppose that the function y = f(x) is decreasing on the interval [-2, 7].
 - (a) Over what interval is the graph of y = f(x + 2) decreasing?
 - (b) Over what interval is the graph of y = f(x 5) decreasing?
 - (c) Is the graph of y = −f(x) increasing, decreasing, or neither on the interval [-2,7]?
 - (d) Is the graph of y = f(-x) increasing, decreasing, or neither on the interval [-7, 2]?
- **77.** The graph of a function f is illustrated in the figure.
 - (a) Graph y = |f(x)|.
 - **(b)** Graph y = f(|x|).



78. The graph of a function *f* is illustrated in the figure.

(a) Graph
$$y = |f(x)|$$
.

(b) Graph
$$y = f(|x|)$$



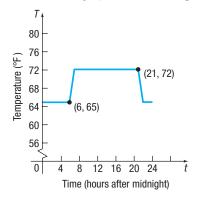
- **79.** Suppose (1, 3) is a point on the graph of y = f(x).
 - (a) What point is on the graph of y = f(x + 3) 5?
 - (b) What point is on the graph of y = -2f(x 2) + 1?
 - (c) What point is on the graph of y = f(2x + 3)?
- **80.** Suppose (-3, 5) is a point on the graph of y = g(x).
 - (a) What point is on the graph of y = g(x + 1) 3?
 - (b) What point is on the graph of y = -3g(x 4) + 3?
 - (c) What point is on the graph of y = g(3x + 9)?
- 81. Graph the following functions using transformations.

(a) f(x) = int(-x) (b) g(x) = -int(x)

82. Graph the following functions using transformations

(a) f(x) = int(x-1) (b) g(x) = int(1-x)

- 83. (a) Graph f(x) = |x 3| 3 using transformations.
 - (b) Find the area of the region that is bounded by *f* and the *x*-axis and lies below the *x*-axis.
- 84. (a) Graph f(x) = -2|x 4| + 4 using transformations.
 - (b) Find the area of the region that is bounded by *f* and the *x*-axis and lies above the *x*-axis.
- **85.** Thermostat Control Energy conservation experts estimate that homeowners can save 5% to 10% on winter heating bills by programming their thermostats 5 to 10 degrees lower while sleeping. In the graph below, the temperature T (in degrees Fahrenheit) of a home is given as a function of time t (in hours after midnight) over a 24-hour period.



- (a) At what temperature is the thermostat set during daytime hours? At what temperature is the thermostat set overnight?
- (b) The homeowner reprograms the thermostat to y = T(t) - 2. Explain how this affects the temperature in the house. Graph this new function.
- (c) The homeowner reprograms the thermostat to y = T(t + 1). Explain how this affects the temperature in the house. Graph this new function.

Source: Roger Albright, 547 Ways to Be Fuel Smart, 2000

86. Digital Music Revenues The total worldwide digital music revenues *R*, in billions of dollars, for the years 2012 through 2017 can be modeled by the function

$$R(x) = 0.15x^2 - 0.03x + 5.46$$

where *x* is the number of years after 2012.

- (a) Find R(0), R(3), and R(5) and explain what each value represents.
- **(b)** Find r(x) = R(x 2).
- (c) Find *r*(2), *r*(5) and *r*(7) and explain what each value represents.
- (d) In the model r = r(x), what does x represent?
- (e) Would there be an advantage in using the model *r* when estimating the projected revenues for a given year instead of the model *R*?

Source: IFPI Digital Music Report 2017

87. Temperature Measurements The relationship between the Celsius (°C) and Fahrenheit (°F) scales for measuring temperature is given by the equation

$$F = \frac{9}{5}C + 32$$

The relationship between the Celsius (°C) and Kelvin (K) scales is K = C + 273. Graph the equation $F = \frac{9}{5}C + 32$ using degrees Fahrenheit on the *y*-axis and degrees Celsius

on the *x*-axis. Use the techniques introduced in this section to obtain the graph showing the relationship between Kelvin and Fahrenheit temperatures.

88. Period of a Pendulum The period *T* (in seconds) of a simple pendulum is a function of its length *l* (in feet) defined by the equation

$$T = 2\pi \sqrt{\frac{l}{g}}$$

where $g \approx 32.2$ feet per second per second is the acceleration due to gravity.

- (a) Use a graphing utility to graph the function T = T(l).
 - (b) Now graph the functions T = T(l+1), T = T(l+2), and T = T(l+3).
 - (c) Discuss how adding to the length *l* changes the period *T*.
 - (d) Now graph the functions T = T(2l), T = T(3l),and T = T(4l).
 - (e) Discuss how multiplying the length *l* by factors of 2, 3, and 4 changes the period *T*.
- **89.** The equation $y = (x c)^2$ defines a *family of parabolas*, one parabola for each value of *c*. On one set of coordinate axes, graph the members of the family for c = 0, c = 3, and c = -2.
- **90.** Repeat Problem 89 for the family of parabolas $y = x^2 + c$.
- 91. Challenge Problem In statistics, the standard normal

density function is given by $f(x) = \frac{1}{\sqrt{2\pi}} \cdot \exp\left[-\frac{x^2}{2}\right]$. This function can be transformed to describe any

This function can be transformed to describe any general normal distribution with mean, μ , and standard deviation, σ . A general normal density function is given

92. Challenge Problem If a function f is increasing on the intervals [-3,3] and [11,19] and decreasing on the interval [3,11], determine the interval(s) on

which g(x) = -3f(2x - 5) is increasing.

by
$$f(x) = \frac{1}{\sqrt{2\pi} \cdot \sigma} \cdot \exp\left[-\frac{(x-\mu)^2}{2\sigma^2}\right]$$
. Describe the

transformations needed to get from the graph of the standard normal function to the graph of a general normal function.

Explaining Concepts: Discussion and Writing

- 93. Suppose that the graph of a function f is known. Explain how the graph of y = 4f(x) differs from the graph of y = f(4x).
- 94. Suppose that the graph of a function f is known. Explain how the graph of y = f(x) 2 differs from the graph of y = f(x 2).
- \triangle 95. The area under the curve $y = \sqrt{x}$ bounded from below by the *x*-axis and on the right by x = 4 is $\frac{16}{3}$ square units. Using

-Retain Your Knowledge -

the ideas presented in this section, what do you think is the area under the curve of $y = \sqrt{-x}$ bounded from below by the *x*-axis and on the left by x = -4? Justify your answer.

- 96. Explain how the range of the function $f(x) = x^2$ compares to the range of g(x) = f(x) + k.
- 97. Explain how the domain of $g(x) = \sqrt{x}$ compares to the domain of g(x k), where $k \ge 0$.

Problems 98–106 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

98. Find the slope and y-intercept of the line

3x - 5y = 30

- **99.** Angie runs 7 mph for the first half of a marathon, 13.1 miles, but twists her knee and must walk 2 mph for the second half. What was her average speed? Round to 2 decimal places.
- 100. Find the amount of water used in a 9-minute shower if the gallons of water g used when taking a shower depends on the number of minutes m the shower is run according to the model

$$g = 1.75m$$

101. Find the intercepts and test for symmetry: $y^2 = x + 4$

102. Find the domain of
$$h(x) = \frac{x+2}{x^2 - 5x - 14}$$
.

103. Projectile Motion A ball is thrown upward from the top of a building. Its height *h*, in feet, after *t* seconds is given by the equation $h = -16t^2 + 96t + 200$. How long will it take for the ball to be 88 ft above the ground?

104. Simplify $\sqrt[3]{16x^5y^6z}$.

2.6 Mathematical Models: Building Functions

OBJECTIVE 1 Build and Analyze Functions (p. 147)



Build and Analyze Functions

Real-world problems often result in mathematical models that involve functions. These functions need to be constructed or built based on the information given. In building functions, we must be able to translate the verbal description into the language of mathematics. This is done by assigning symbols to represent the independent and dependent variables and then by finding the function or rule that relates these variables.

EXAMPLE 1 Finding the Distance from the Origin to a Point on a Graph

Let P = (x, y) be a point on the graph of $y = x^2 - 1$.

- (a) Graph f. Express the distance d from P to the origin O as a function of x.
- (b) What is d if x = 0? (c) What is d if x = 1? (d) What is d if $x = \frac{\sqrt{2}}{2}$?
- (e) Use a graphing utility to graph the function d = d(x), $x \ge 0$. Rounding to two decimal places, find the value(s) of x at which d has a local minimum. [This gives the point(s) on the graph of $y = x^2 1$ closest to the origin.]

(a) Figure 67 illustrates the graph of $y = x^2 - 1$. The distance d from P to O is Solution

$$d = \sqrt{(x-0)^2 + (y-0)^2} = \sqrt{x^2 + y^2}$$

Since *P* is a point on the graph of $y = x^2 - 1$, substitute $x^2 - 1$ for *y*. Then

$$d(x) = \sqrt{x^2 + (x^2 - 1)^2} = \sqrt{x^4 - x^2 + 1}$$

The distance *d* is expressed as a function of *x*.

(b) If x = 0, the distance d is

$$d(0) = \sqrt{0^4 - 0^2 + 1} = \sqrt{1} = 1$$

(c) If x = 1, the distance d is

(d) If $x = \frac{\sqrt{2}}{2}$, the distance d is

$$d(1) = \sqrt{1^4 - 1^2 + 1} = 1$$

 $d\left(\frac{\sqrt{2}}{2}\right) = \sqrt{\left(\frac{\sqrt{2}}{2}\right)^4 - \left(\frac{\sqrt{2}}{2}\right)^2 + 1} = \sqrt{\frac{1}{4} - \frac{1}{2} + 1} = \frac{\sqrt{3}}{2}$

on a TI-84 Plus C, we find that when $x \approx 0.71$ the value of d is smallest. The local minimum value is $d \approx 0.87$ rounded to two decimal places. Since d(x) is even,

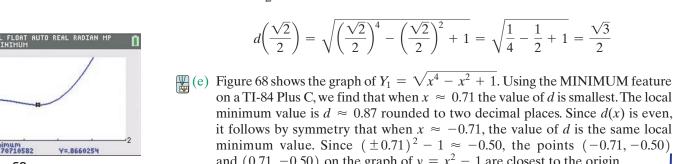
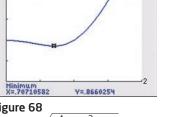
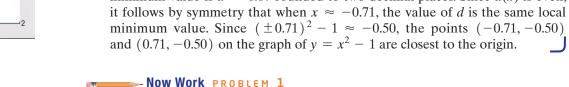


Figure 68 $d(x) = \sqrt{x^4 - x^2 + 1}$

Figure 67 $v = x^2 - 1$



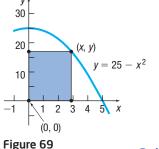


EXAMPLE 2

Area of a Rectangle

A rectangle has one corner in quadrant I on the graph of $y = 25 - x^2$, another at the origin, a third on the positive y-axis, and the fourth on the positive x-axis. See Figure 69.

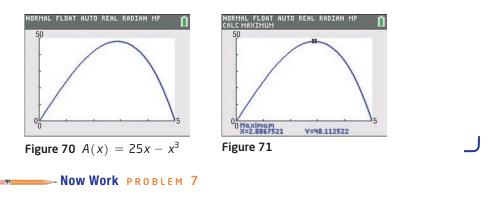
- (a) Express the area A of the rectangle as a function of x.
- (b) What is the domain of A?
- (c) Graph A = A(x).
 - (d) For what value of x is the area A largest?
- (a) The area A of the rectangle is A = xy, where $y = 25 x^2$. Substituting this expression for y, we obtain $A(x) = x(25 x^2) = 25x x^3$.
 - (b) Since (x, y) is in quadrant I, we have x > 0. Also, $y = 25 x^2 > 0$, which implies that $x^2 < 25$, so -5 < x < 5. Combining these restrictions, the domain of A is $\{x \mid 0 < x < 5\}$, or (0, 5) using interval notation.



Solution

(c) See Figure 70 for the graph of A = A(x) on a TI-84 Plus C.

(d) Using MAXIMUM, we find that the maximum area is 48.11 square units at x = 2.89 units, each rounded to two decimal places. See Figure 71.



EXAMPLE 3 Close Call?

Suppose two planes flying at the same altitude are headed toward each other. One plane is flying due south at a groundspeed of 400 miles per hour and is 600 miles from the potential intersection point of the planes. The other plane is flying due west with a groundspeed of 250 miles per hour and is 400 miles from the potential intersection point of the planes. See Figure 72.

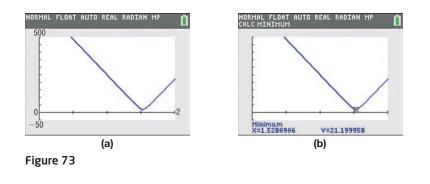
- (a) Build a model that expresses the distance *d* between the planes as a function of time *t*.
- (b) Use a graphing utility to graph d = d(t). How close do the planes come to each other? At what time are the planes closest?
- (a) Refer to Figure 72. The distance d between the two planes is the hypotenuse of a right triangle. At any time t, the length of the north/south leg of the triangle is 600 400t. At any time t, the length of the east/west leg of the triangle is 400 250t. Use the Pythagorean Theorem to find that the square of the distance between the two planes is

$$d^2 = (600 - 400t)^2 + (400 - 250t)^2$$

Therefore, the distance between the two planes as a function of time is given by the model

$$d(t) = \sqrt{(600 - 400t)^2 + (400 - 250t)^2}$$

(b) Figure 73(a) shows the graph of d = d(t) on a TI-84 Plus C. Using MINIMUM, the minimum distance between the planes is 21.20 miles, and the time at which the planes are closest is after 1.53 hours, each rounded to two decimal places. See Figure 73(b).



Now Work PROBLEM 19

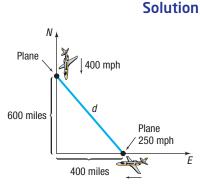


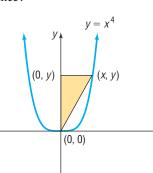
Figure 72

2.6 Assess Your Understanding

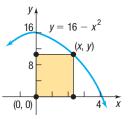
Applications and Extensions

1. Let P = (x, y) be a point on the graph of $y = x^2 - 8$.

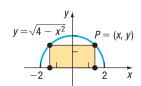
- (a) Express the distance d from P to the origin as a function of x.
 - **(b)** What is d if x = 0?
 - (c) What is d if x = 1?
- (d) Use a graphing utility to graph d = d(x).
 - (e) For what values of *x* is *d* smallest?
- **2.** Let P = (x, y) be a point on the graph of $y = x^2 8$.
 - (a) Express the distance d from P to the point (0, -1) as a function of x.
 - **(b)** What is d if x = 0?
 - (c) What is d if x = -1?
- (d) Use a graphing utility to graph d = d(x).
 - (e) For what values of *x* is *d* smallest?
- **3.** Let P = (x, y) be a point on the graph of $y = \sqrt{x}$.
 - (a) Express the distance d from P to the point (1, 0) as a function of x.
- (b) Use a graphing utility to graph d = d(x).
 - (c) For what values of x is d smallest?
 - (d) What is the smallest distance?
- 4. Let P = (x, y) be a point on the graph of $y = \frac{1}{x}$.
 - (a) Express the distance d from P to the origin as a function of x.
- (b) Use a graphing utility to graph d = d(x).
 - (c) For what values of x is d smallest?
 - (d) What is the smallest distance?
- 5. A right triangle has one vertex on the graph of $y = x^4, x > 0$ at (x, y), another at the origin, and the third on the positive *y*-axis at (0, y), as shown in the figure. Express the area *A* of the triangle as a function of *x*.



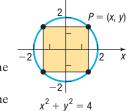
- 6. A right triangle has one vertex on the graph of $y = 9 - x^2$, x > 0, at (x, y), another at the origin, and the third on the positive *x*-axis at (x, 0). Express the area *A* of the triangle as a function of *x*.
- 7. A rectangle has one corner in quadrant I on the graph of $y = 16 - x^2$, another at the origin, a third on the positive *y*-axis, and the fourth on the positive *x*-axis. See the figure.
 - (a) Express the area A of the rectangle as a function of x.



- (b) What is the domain of A?
- (c) Graph A = A(x). For what value of x is A largest?
- (d) What is the largest area?
- 8. A rectangle is inscribed in a semicircle of radius 2. See the figure. Let P = (x, y) be the point in quadrant I that is a vertex of the rectangle and is on the circle.



- (a) Express the area A of the rectangle as a function of x.
- (b) Express the perimeter *p* of the rectangle as a function of *x*.
- (c) Graph A = A(x). For what value of x is A largest?
 - (d) Graph p = p(x). For what value of x is p largest?
 - (e) What is the largest area? What is the largest perimeter?
- 9. A rectangle is inscribed in a circle of radius 2. See the figure. Let P = (x, y) be the point in quadrant I that is a vertex of the rectangle and is on the circle.



- (a) Express the area A of the rectangle as a function of x.(b) Express the previous fight
- (b) Express the perimeter *p* of the rectangle as a function of *x*.
- (c) Graph A = A(x). For what value of x is A largest?
 - (d) Graph p = p(x). For what value of x is p largest?
- **10.** A circle of radius *r* is inscribed in a square. See the figure.



4 x

10 - 4x

10 m

- (a) Express the area *A* of the square as a function of the radius *r* of the circle.
- (b) Express the perimeter *p* of the square as a function of *r*.
- **11. Geometry** A wire 10 meters long is to be cut into two pieces. One piece will be shaped as an equilateral triangle, and the other piece will be shaped as a circle.
 - (a) Express the total area *A* enclosed by the pieces of wire as a function of the length *x* of a side of the equilateral triangle.
 - (b) What is the domain of *A*?
 - (c) Graph A = A(x). For what value of x is A smallest?
- **12. Geometry** A wire 10 meters long is to be cut into two pieces. One piece will be shaped as a square, and the other piece will be shaped as a circle. See the figure.
 - (a) Express the total area A enclosed by the pieces of wire as a function of the length x of a side of the square.
 - (b) What is the domain of A?
 - (c) Graph A = A(x). For what value of x is A smallest?

- **13. Geometry** A wire of length 6*x* is bent into the shape of a circle.
 - (a) Express the circumference of the circle as a function of *x*.
 - (b) Express the area of the circle as a function of *x*.
- **14. Geometry** A wire of length 6x is bent into the shape of a circle.
 - (a) Express the circumference of the circle as a function of x.
 - (b) Express the area of the circle as a function of x.
- **15.** Geometry A semicircle of radius r = 3x is inscribed in a rectangle so that the diameter of the semicircle is the length of the rectangle. (See figure.)
 - (a) Express the area A of the rectangle as a function of x.
 - (b) Express the perimeter P of the rectangle as a function of x.
- 16. Geometry An equilateral triangle is inscribed in a circle of radius *r*. See the figure. Express the circumference *C* of the circle as a function of the length *x* of a side of the triangle.

x x

Hint: First show that
$$r^2 = \frac{x^2}{3}$$
.

- **17. Geometry** An equilateral triangle is inscribed in a circle of radius *r*. See the figure in Problem 16. Express the area *A* within the circle, but outside the triangle, as a function of the length *x* of a side of the triangle.
- **18. Uniform Motion** Two cars leave an intersection at the same time. One is headed south at a constant speed of 30 miles per hour, and the other is headed west at a constant speed of 40 miles per hour (see the figure). Build a model that expresses the distance *d* between the cars as a function of the time *t*.

[**Hint**: At t = 0, the cars leave the intersection.]



19. Uniform Motion Two cars are approaching an intersection. One is 2 miles south of the intersection and is moving at a constant speed of 30 miles per hour. At the same time, the other car is 3 miles east of the intersection and is moving at a constant speed of 40 miles per hour.

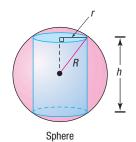
(a) Build a model that expresses the distance *d* between the cars as a function of time *t*.

[**Hint**: At t = 0, the cars are 2 miles south and 3 miles east of the intersection, respectively.]

(b) Use a graphing utility to graph d = d(t). For what value of t is d smallest?

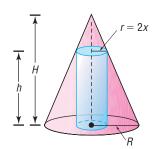
20. Inscribing a Cylinder in a Sphere Inscribe a right circular cylinder of height *h* and radius *r* in a sphere of fixed radius *R*. See the figure. Express the volume *V* of the cylinder as a function of *h*.

[**Hint**: $V = \pi r^2 h$. Note also the right triangle.]

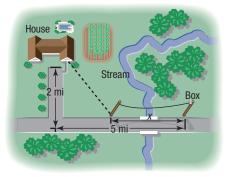


21. Inscribing a Cylinder in a Cone Inscribe a right circular cylinder of height h and radius r = 2x in a cone of fixed radius R and fixed height H. See the illustration. Express the volume V of the cylinder as a function of x.

[**Hint:** $V = \pi r^2 h$. Note also the similar triangles.]

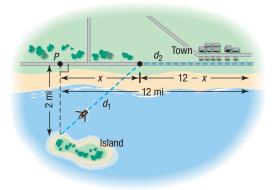


22. Installing Cable TV MetroMedia Cable is asked to provide service to a customer whose house is located 2 miles from the road along which the cable is buried. The nearest connection box for the cable is located 5 miles down the road. See the figure.



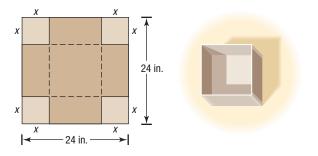
- (a) If the installation cost is \$500 per mile along the road and \$700 per mile off the road, build a model that expresses the total cost *C* of installation as a function of the distance *x* (in miles) from the connection box to the point where the cable installation turns off the road. Find the domain of C = C(x).
- (b) Compute the cost if x = 1 mile.
- (c) Compute the cost if x = 3 miles.
- (d) Graph the function C = C(x). Use TRACE to see how the cost C varies as x changes from 0 to 5.
- (e) What value of x results in the least cost?

23. Time Required to Go from an Island to a Town An island is 2 miles from the nearest point *P* on a straight shoreline. A town is 12 miles down the shore from *P*. See the figure.

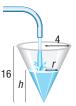


- (a) If a person can row a boat at an average speed of 3 miles per hour and the same person can walk 5 miles per hour, build a model that expresses the time *T* that it takes to go from the island to town as a function of the distance *x* from *P* to where the person lands the boat.
- (b) What is the domain of *T*?
- (c) How long will it take to travel from the island to town if the person lands the boat 4 miles from *P*?
- (d) How long will it take if the person lands the boat 8 miles from *P*?
- **24.** Constructing an Open Box An open box with a square base is required to have a volume of 10 cubic feet.
 - (a) Express the amount *A* of material used to make such a box as a function of the length *x* of a side of the square base.
 - (b) How much material is required for such a box with a base 1 foot by 1 foot?
 - (c) How much material is required for such a box with a base 2 feet by 2 feet?
- (d) Use a graphing utility to graph A = A(x). For what value of x is A smallest?
 - (e) What is the least amount of material needed?

25. Constructing an Open Box An open box with a square base is to be made from a square piece of cardboard 24 inches on a side by cutting out a square from each corner and turning up the sides. See the figure.



- (a) Express the volume V of the box as a function of the length x of the side of the square cut from each corner.
- (b) What is the volume if a 3-inch square is cut out?
- (c) What is the volume if a 10-inch square is cut out?
- (d) Graph V = V(x). For what value of x is V largest?
- (e) What is the largest volume?
- 26. Challenge Problem Filling a Conical Tank Water is poured into a container in the shape of a right circular cone with radius 4 feet and height 16 feet. See the figure. Express the volume V of the water in the cone as a function of the height h of the water.



- **27.** *Challenge Problem* Inventory Management A retailer buys 600 USB Flash Drives per year from a distributor. The retailer wants to determine how many drives to order, *x*, per shipment so that her inventory is exhausted just as the next shipment arrives. The processing fee is \$15 per shipment, the yearly storage cost is \$1.60*x*, and each drive costs the retailer \$4.85.
 - (a) Express the total yearly cost C as a function of the number x of drives in each shipment.
 - (b) Use a graphing utility to determine the minimum yearly cost and the number of drives per order that yields the minimum cost.

- Retain Your Knowledge -

Problems 28–37 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

28. Solve: |2x - 3| - 5 = -2

- **29.** A 16-foot long Ford Fusion wants to pass a 50-foot truck traveling at 55 mi/h. How fast must the car travel to completely pass the truck in 5 seconds?
- **30.** Find the slope of the line containing the points (3, -2) and (1, 6).
- **31.** Find the missing length *x* for the given pair of similar triangles.



- - **34.** Solve $-\sqrt{3x-2} \ge 4$.

35. If the point (3, -2) is on the graph of an equation that is symmetric about the origin, what other point must be on the graph?

36. Solve
$$v = \frac{2.6t}{d^2} \sqrt{\frac{E}{P}}$$
 for *P*.

37. Find the discriminant of the quadratic equation
$$3x^2 - 7x = 4x - 2$$
.

Chapter Review

Library of Functions

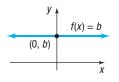
Constant function (p. 124)

f(x) = b

Cube function (p. 125)

 $f(x) = x^3$

The graph is a horizontal line with *y*-intercept *b*.

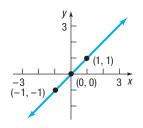


(0, 0)

y-intercept 0.

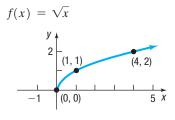
f(x) = x

Identity function (p. 124)

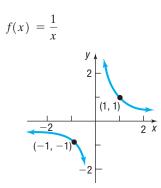


The graph is a line with slope 1 and

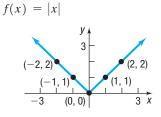
Square root function (p. 125)



Reciprocal function (p. 125)



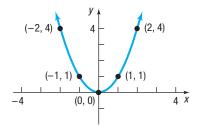
Absolute value function (p. 125)



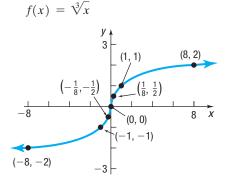
Square function (p. 124)

 $f(x) = x^2$

The graph is a parabola with intercept at (0, 0)

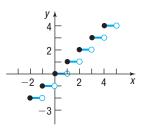


Cube root function (p. 125)



Greatest integer function (p. 126)

 $f(x) = \operatorname{int}(x)$



Things to Know

I nings to know					
Function (pp. 85–87)	• A relation between two nonemp the domain, has corresponding to The range is the set of images of	o it exactly one element	y in the second set.		
	• A function can also be described as a set of ordered pairs (<i>x</i> , <i>y</i>) in which no first element is paired with two different second elements.				
Function notation (pp. 87–90)	• $y = f(x)$				
	• <i>f</i> is a symbol for the function.				
	• <i>x</i> is the argument, or independent	nt variable.			
	• <i>y</i> is the dependent variable.				
	• <i>f</i> (<i>x</i>) is the value of the function a	t x.			
	• A function f may be defined imp explicitly by writing $y = f(x)$.	licitly by an equation inv	volving x and y or		
Difference quotient of f (p. 90)	$\frac{f(x+h) - f(x)}{h} h \neq 0$				
Domain (pp. 91–93)	If unspecified, the domain of a funct of real numbers for which $f(x)$ is a		ation is the largest set		
Vertical-line test (p. 100)	A set of points in the <i>xy</i> -plane is the vertical line intersects the graph in a		nd only if every		
Even function f (p. 109)	f(-x) = f(x) for every x in the domain (-x must also be in the domain).				
Odd function f (p. 109)	f(-x) = -f(x) for every x in the domain (-x must also be in the domain).				
Increasing function (p. 111)	A function <i>f</i> is increasing on an interval <i>I</i> if, for any choice of x_1 and x_2 in <i>I</i> , with $x_1 < x_2$, then $f(x_1) < f(x_2)$.				
Decreasing function (p. 111)	A function <i>f</i> is decreasing on an interval <i>I</i> if, for any choice of x_1 and x_2 in <i>I</i> , with $x_1 < x_2$, then $f(x_1) > f(x_2)$.				
Constant function (p. 111)	A function f is constant on an interval I if, for all choices of x in I, the values of $f(x)$ are equal.				
Local maximum (p. 112)	A function f , defined on some interval I , has a local maximum at c if there is an open interval in I containing c so that $f(c) \ge f(x)$, for all x in this open interval. The local maximum value is $f(c)$.				
Local minimum (p. 112)	A function f, defined on some interval I, has a local minimum at c if there is an open interval in I containing c so that $f(c) \le f(x)$, for all x in this open interval. The local minimum value is $f(c)$.				
Absolute maximum and absolute	Let f denote a function defined on some interval I .				
minimum (p. 113)	• If there is a number u in I for which $f(u) \ge f(x)$ for all x in I , then f has an absolute maximum at u , and the number $f(u)$ is the absolute maximum of f on I .				
	• If there is a number v in I for which $f(v) \le f(x)$, for all x in I , then f has an absolute minimum at v , and the number $f(v)$ is the absolute minimum of f on I .				
Average rate of change of a function	The average rate of change of f from a to b is				
(pp. 115–116)	$\Delta y = f($	$\frac{(b) - f(a)}{b - a} a \neq b$			
	$\frac{1}{\Delta x} \equiv -$	$b-a$ $a \neq b$			
Objectives ———					
Section You should be able to		Examples	Review Exercises		
2.1 1 Describe a relation (p. 83)	1	1		
² Determine whether a rela	tion represents a function (p. 85)	2–5	2–5		
J Use function notation; fir	d the value of a function (p. 87)	6,7	6–8, 43		

4 Find the difference quotient of a function (p. 90)8

18

9–14

15-17

11

5 Find the domain of a function defined by an equation (p. 91) 9, 10

6 Form the sum, difference, product, and quotient of two functions (p. 93)

Section	You should be able to	Examples	Review Exercises
2.2	1 Identify the graph of a function (p. 100)	1	31, 32
	2 Obtain information from or about the graph of a function (p. 100)	2–4	19(a)–(e), 20(a), 20(e), 20(g)
2.3	1 Identify even and odd functions from a graph (p. 109)	1	20(f)
	2 Identify even and odd functions from an equation (p. 110)	2	21–24
	3 Use a graph to determine where a function is increasing, decreasing, or constant (p. 111)	3	20(b)
	4 Use a graph to locate local maxima and local minima (p. 112)	4	20(c)
	5 Use a graph to locate the absolute maximum and the absolute minimum (p. 113)	5	20(d)
	5 Use a graphing utility to approximate local maxima and local minima and to determine where a function is increasing or decreasing (p. 115)	6	25, 26, 44(d), 45(b)
	7 Find the average rate of change of a function (p. 115)	7, 8	27–30
2.4	1 Graph the functions listed in the library of functions (p. 122)	1,2	33, 34
	2 Analyze a piecewise-defined function (p. 127)	3–5	41,42
2.5	1 Graph functions using vertical and horizontal shifts (p. 134)	1–5, 11–13	19(f), 35, 37–40
	2 Graph functions using compressions and stretches (p. 138)	6–8,12	19(g), 36, 40
	Graph functions using reflections about the <i>x</i> -axis and the <i>y</i> -axis (p. 140)	9, 10, 13	19(h), 36, 38, 40
2.6	¹ Build and analyze functions (p. 147)	1–3	44, 45

Review Exercises

- 1. While shopping online for AA batteries, Masoud found that he could order a pack of 8 batteries for \$6.30, a pack of 16 for \$13.99, a pack of 20 for \$12.32, or a pack of 24 for \$13.99. Define a relation using number of batteries as input and price as output.
 - (a) What is the domain and range of the relation?
 - (b) Express the relation as a set of ordered pairs.
- (c) Express the relation as a mapping.
- (d) Express the relation as a graph.

In Problems 2–5, find the domain and range of each relation. Then determine whether the relation represents a function.

2. { (-2,0), (3,4), (1,4) } **3.**{ (4,-1), (2,1), (4,2) } **4.**
$$(x-1)^2 + y^2 = 4$$
 5. $y = |-4x-5| - 3$

In Problems 6–8, find the following for each function:

(a)
$$f(2)$$
 (b) $f(-2)$ (c) $f(-x)$ (d) $-f(x)$ (e) $f(x-2)$ (f) $f(2x)$
6. $f(x) = \frac{3x}{x^2 - 1}$ 7. $f(x) = \sqrt{x^2 - 4}$ 8. $f(x) = \frac{x^2 - 4}{x^2}$

In Problems 9–14, find the domain of each function.

9.
$$f(x) = \frac{x}{x^2 - 9}$$

10. $f(x) = \sqrt{7 - 2x}$
11. $g(x) = \frac{|x|}{x}$
12. $f(x) = \frac{2x}{x^2 + 4x - 5}$
13. $f(x) = \frac{\sqrt{x + 1}}{x^2 - 4}$
14. $g(x) = \frac{x}{\sqrt{3x + 10}}$

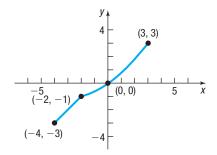
In Problems 15–17, find f + g, f - g, $f \cdot g$, and $\frac{f}{g}$ for each pair of functions. State the domain of each of these functions.

15.
$$f(x) = 2 - x; g(x) = 3x + 1$$

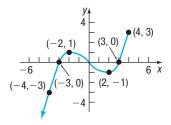
16. $f(x) = 4x^2 + 3; g(x) = x - 2$
17. $f(x) = \frac{x + 1}{x - 1}; g(x) = \frac{1}{x}$

156 CHAPTER 2 Functions and Their Graphs

- **18.** Find the difference quotient of $f(x) = -x^2 + 7x + 3$; that is, find $\frac{f(x+h) - f(x)}{h}$, $h \neq 0$.
- 19. Consider the graph of the function f below.
 - (a) Find the domain and the range of f.
 - (b) List the intercepts.
 - (c) Find f(-2).
 - (d) For what value of x does f(x) = -3?
 - (e) Solve f(x) > 0.
 - (f) Graph y = f(x 3).
 - (g) Graph $y = f\left(\frac{1}{2}x\right)$.
 - (h) Graph y = -f(x).



- 20. Use the graph of the function *f* shown below to find:(a) The domain and the range of *f*.
 - (b) The intervals on which *f* is increasing, decreasing, or constant.
 - (c) The local minimum values and local maximum values.
 - (d) The absolute maximum and absolute minimum.
 - (e) Whether the graph is symmetric with respect to the *x*-axis, the *y*-axis, the origin, or none of these.
 - (f) Whether the function is even, odd, or neither.
 - (g) The intercepts, if any.



In Problems 21–24, determine (algebraically) whether the given function is even, odd, or neither.

21.
$$f(x) = x^3 - 4x$$

22. $g(x) = \frac{5 + 2x^2}{3 + x^6}$
23. $G(x) = 1 - x + x^3$
24. $f(x) = \frac{3x^3}{2 + x^2 + 2x^4}$

In Problems 25 and 26, use a graphing utility to graph each function over the indicated interval. Approximate any local maximum values and local minimum values. Determine where the function is increasing and where it is decreasing.

25.
$$f(x) = 2x^3 - 5x + 1$$
 (-3,3)

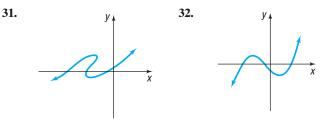
- **26.** $f(x) = 2x^4 5x^3 + 2x + 1$ (-2,3)
- 27. Find the average rate of change of $f(x) = 8x^2 x$: (a) From 1 to 2
 - **(b)** From 0 to 1
 - (c) From 2 to 4

In Problems 28 and 29, find the average rate of change from 2 to 3 for each function f. Be sure to simplify.

28.
$$f(x) = 2 - 5x$$
 29. $f(x) = 3x - 4x^2$

30. If $f(x) = 3x - 4x^2$, find an equation of the secant line of *f* from 2 to 3.

In Problems 31 and 32, is the graph shown the graph of a function?



In Problems 33 and 34, graph each function. Be sure to label at least three points.

33.
$$f(x) = |x|$$
 34. $f(x) = \sqrt{x}$

In Problems 35–40, graph each function using the techniques of shifting, compressing or stretching, and reflections. Identify any intercepts of the graph. State the domain and, based on the graph, find the range.

35.
$$F(x) = |x| - 4$$

36. $g(x) = -2|x|$
37. $h(x) = \sqrt{x-1}$
38. $f(x) = \sqrt{1-x}$
39. $h(x) = (x-1)^2 + 2$
40. $g(x) = -2(x+2)^3 - 8$

In Problems 41 and 42:

- (a) Find the domain of each function.
- (b) Locate any intercepts.
- (c) Graph each function.
- (d) Based on the graph, find the range.

41.
$$f(x) = \begin{cases} 3x & \text{if } -2 < x \le \\ x + 1 & \text{if } x > 1 \end{cases}$$

42.
$$f(x) = \begin{cases} x & \text{if } -4 \le x < 0\\ 1 & \text{if } x = 0\\ 3x & \text{if } x > 0 \end{cases}$$

43. A function *f* is defined by

$$f(x) = \frac{Ax + 5}{6x - 2}$$

1

If f(1) = 4, find A.

44. Constructing a Closed Box A closed box with a square base is required to have a volume of 10 cubic feet.

- (a) Build a model that expresses the amount *A* of material used to make such a box as a function of the length *x* of a side of the square base.
- (b) How much material is required for a base 1 foot by 1 foot?
- (c) How much material is required for a base 2 feet by 2 feet?

(d) Graph A = A(x). For what value of x is A smallest?

- **45.** Area of a Rectangle A rectangle has one vertex in quadrant I on the graph of $y = 10 x^2$, another at the origin, one on the positive *x*-axis, and one on the positive *y*-axis.
 - (a) Express the area A of the rectangle as a function of x.
- (b) Find the largest area A that can be enclosed by the rectangle.

Chapter Test

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube channel. Refer to the Preface for a link to the YouTube channel.

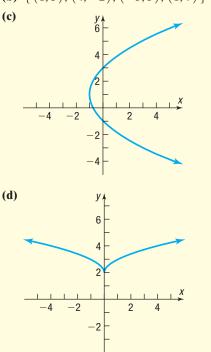
1. Find the domain and range of each relation. Then determine whether each relation represents a function.

CHAPTER

Test Prep

VIDEOS

- (a) $\{(2,5), (4,6), (6,7), (8,8)\}$
- **(b)** { (1,3), (4,-2), (-3,5), (1,7) }

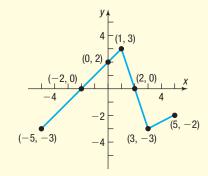


In Problems 2–4, find the domain of each function and evaluate each function at x = -1.

2. $f(x) = \sqrt{4-5x}$ **3.** $g(x) = \frac{x+2}{|x+2|}$

4. $h(x) = \frac{x-4}{x^2+5x-36}$

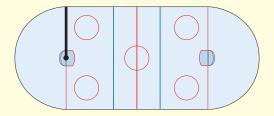
5. Consider the graph of the function *f* below.



- (a) Find the domain and the range of *f*.
- (b) List the intercepts.
- (c) Find f(1).
- (d) For what value(s) of x does f(x) = -3?

(e) Solve
$$f(x) < 0$$
.

- 6. Graph the function $f(x) = -x^4 + 2x^3 + 4x^2 2$ on the interval (-5, 5) using a graphing utility. Then approximate any local maximum values and local minimum values rounded to two decimal places. Determine where the function is increasing and where it is decreasing.
- 7. Consider the function $g(x) = \begin{cases} 2x + 1 & \text{if } x < -1 \\ x 4 & \text{if } x \ge -1 \end{cases}$
 - (a) Graph the function.
 - (b) List the intercepts.
 - (c) Find g(-5).
 - (**d**) Find *g*(2).
- 8. For the function $f(x) = 3x^2 3x + 4$,
 - (a) Find the average rate of change of *f* from 3 to 4.
 - (b) Find an equation of the secant line from 3 to 4.
- 9. For the functions $f(x) = 2x^2 + 1$ and g(x) = 3x 2, find the following and simplify.
 - (a) (f g)(x)
 - **(b)** $(f \cdot g)(x)$
 - (c) f(x + h) f(x)
- **10.** Graph each function using the techniques of shifting, compressing or stretching, and reflecting. Start with the graph of the basic function and show all the steps.
 - (a) $h(x) = -2(x+1)^3 + 3$
 - **(b)** g(x) = |x + 4| + 2
- **11.** Find the difference quotient of $f(x) = x^2 3x$.
- **12.** A community skating rink is in the shape of a rectangle with semicircles attached at the ends. The length of the rectangle is 20 feet less than twice the width. The thickness of the ice is 2 inches.
 - (a) Build a model that expresses the ice volume V as a function of the width, x.
 - (b) How much ice is in the rink if the width is 90 feet?



13. Determine if the function $f(x) = -x^2 - 7$ is even, odd, or neither.

Cumulative Review

In Problems 1–6, find the real solutions of each equation.

1.
$$3x - 8 = 10$$
 2. $3x^2 - x = 0$

 3. $x^2 - 8x - 9 = 0$
 4. $6x^2 - 5x + 1 = 0$

 5. $|2x + 3| = 4$
 6. $\sqrt{2x + 3} = 2$

In Problems 7–9, solve each inequality. Graph the solution set.

7. 2 - 3x > 6 **8.** |2x - 5| < 3 **9.** $|4x + 1| \ge 7$

- **10.** (a) Find the distance from $P_1 = (-2, -3)$ to $P_2 = (3, -5)$. (b) What is the midpoint of the line segment from P_1 to P_2 ?
 - (c) What is the slope of the line containing the points P_1 and P_2 ?

In Problems 11–14, graph each equation.

- **11.** 3x 2y = 12 **12.** $x = y^2$
- **13.** $x^2 + (y 3)^2 = 16$ **14.** $y = \sqrt{x}$
- 15. For the equation $3x^2 4y = 12$, find the intercepts and check for symmetry.
- 16. Find the slope-intercept form of the equation of the line containing the points (-2, 4) and (6, 8).
- In Problems 17–19, graph each function.

17.
$$f(x) = (x+2)^2 - 3$$

18. $f(x) = \frac{1}{x}$
19. $f(x) = \begin{cases} 2-x & \text{if } x \le 2 \\ |x| & \text{if } x > 2 \end{cases}$

Chapter Projects

Internet-based Project

- I. Choosing a Data Plan Collect information from your family, friends, or consumer agencies such as Consumer Reports. Then decide on a service provider, choosing the company that you feel offers the best service. Once you have selected a service provider, research the various types of individual plans offered by the company by visiting the provider's website. Many cellular providers offer family plans that include unlimited talk, text, and data. However, once a data cap has been reached, service may be slowed, which prevents media from being streamed. So, many customers still purchase data-only plans for devices such as tablets or laptops. The monthly cost is primarily determined by the amount of data used and the number of data-only devices.
 - 1. Suppose you expect to use 10 gigabytes of data for a single tablet. What would be the monthly cost of each plan you are considering?
 - 2. Suppose you expect to use 30 gigabytes of data and want a personal hotspot, but you still have only a single tablet. What would be the monthly cost of each plan you are considering?
 - **3.** Suppose you expect to use 20 gigabytes of data with three tablets sharing the data. What would be the monthly cost of each plan you are considering?
 - **4.** Suppose you expect to use 20 gigabytes of data with a single tablet and a personal hotspot. What would be the monthly cost of each plan you are considering?



- 5. Build a model that describes the monthly cost *C*, in dollars, as a function of the number *g* of data gigabytes used, assuming a single tablet and a personal hotspot for each plan you are considering.
- 6. Graph each function from Problem 5.
- 7. Based on your particular usage, which plan is best for you?

8. Now, develop an Excel spreadsheet to analyze the various plans you are considering. Suppose you want a plan that offers 50 gigabytes of shared data and costs \$60 per month. Additional gigabytes of data cost \$15 per gigabyte, extra tablets can be added to the plan for \$10 each per month, and each hotspot or laptop costs \$20 per month. Because these data plans have a cost structure based on piecewise-defined functions, we need an "if/then" statement within Excel to analyze the cost of the plan. Use the accompanying Excel spreadsheet as a guide in developing your spreadsheet. Enter into your spreadsheet a variety of possible amounts of data and various numbers of additional tablets, laptops, and hotspots.

	А	В	С	D	
1					
2	Monthly fee	\$60			
3	Allotted data per month (GB)	50			
4	Data used (GB)	12			
5	Cost per additional GB of data	\$15			
6					
7	Monthly cost of hotspot or laptop	\$20			
8	Number of hotspots or laptops	1			
9	Monthly cost of additional tablet	\$10			
10	Number of additional tablets	2			
11					
12	Cost of data	=IF(B4 <b3,b2,e< td=""><td>32+B5*(</td><td>B4-B3))</td><td></td></b3,b2,e<>	32+B5*(B4-B3))	
13	Cost of additional devices/hotspots	=B8*B7+B10*B9			
14					
15	Total Cost	=B12+B13			
16					

9. Write a paragraph supporting the choice in plans that best meets your needs.

10. How are "if/then" loops similar to a piecewise-defined function?

Source: Excel © 2018 Microsoft Corporation. Used with Permission from Microsoft.

The following projects are available on the Instructor's Resource Center (IRC).

- II. Project at Motorola: Wireless Internet Service Use functions and their graphs to analyze the total cost of various wireless Internet service plans.
- **III.** Cost of Cable When government regulations and customer preference influence the path of a new cable line, the Pythagorean Theorem can be used to assess the cost of installation.
- IV. Oil Spill Functions are used to analyze the size and spread of an oil spill from a leaking tanker.

3

Linear and Quadratic Functions



The Beta of a Stock

Investing in the stock market can be rewarding and fun, but how does one go about selecting which stocks to purchase? Financial investment firms hire thousands of analysts who track individual stocks (equities) and assess the value of the underlying company. One measure the analysts consider is the *beta* of the stock. **Beta** measures the risk of an individual company's equity relative to that of a market basket of stocks, such as the Standard & Poor's 500. But how is beta computed?

—See the Internet-based Chapter Project I—

Outline

- **3.1** Properties of Linear Functions and Linear Models
- 3.2 Building Linear Models from Data
- **3.3** Quadratic Functions and Their Properties
- 3.4 Building Quadratic Models from Verbal Descriptions and from Data
- 3.5 Inequalities Involving Quadratic Functions Chapter Review Chapter Test Cumulative Review Chapter Projects

A Look Back

Up to now, our discussion has focused on equations and functions and their graphs. We graphed equations by plotting points, using intercepts, and testing for symmetry. We learned to identify whether a relation represents a function, and we discussed properties of functions, such as domain/range, increasing/decreasing, even/odd, and average rate of change. Using this information, we developed a library of functions, and analyzed piecewise-defined functions. Finally, we used transformations to graph new functions from the graphs of the familiar functions listed in the library of functions.

A Look Ahead Đ

Now we begin looking at classes of functions. This chapter focuses on linear and quadratic functions, their properties, and their applications.

The Graph of a Function (Section 2.2, pp. 99-103)

Properties of Functions (Section 2.3, pp. 109–117)

Functions (Section 2.1, pp. 83–95)

3.1 Properties of Linear Functions and Linear Models

PREPARING FOR THIS SECTION Before getting started, review the following:

- Lines (Section 1.3, pp. 56–67)
- Graphs of Equations in Two Variables; Intercepts; Symmetry (Section 1.2, pp. 45–53)
- Solving Equations (Section A.6, pp. A44–A51)

Now Work the 'Are You Prepared?' problems on page 167.

OBJECTIVES 1 Graph Linear Functions (p. 161)

- 2 Use Average Rate of Change to Identify Linear Functions (p. 161)
- **3** Determine Whether a Linear Function Is Increasing, Decreasing, or Constant (p. 164)
- 4 Build Linear Models from Verbal Descriptions (p. 165)

1 Graph Linear Functions

In Section 1.3 we discussed lines. In particular, for nonvertical lines we developed the slope-intercept form of the equation of a line, y = mx + b. When the slope-intercept form of a line is written using function notation, the result is a *linear function*.

DEFINITION Linear Function

A linear function is a function of the form

f(x) = mx + b

The graph of a linear function is a line with slope m and y-intercept b. Its domain is the set of all real numbers.

Functions that are not linear are said to be **nonlinear**.

EXAMPLE 1 Graphing a Linear Function

Graph the linear function f(x) = -3x + 7. What are the domain and the range of f?

Solution

This is a linear function with slope m = -3 and y-intercept b = 7. To graph this function, plot the point (0, 7), the y-intercept, and use the slope to find an additional point by moving right 1 unit and down 3 units. See Figure 1. The domain and the range of f are each the set of all real numbers.

Alternatively, an additional point can be found by evaluating the function at some $x \neq 0$. For x = 1, $f(1) = -3 \cdot 1 + 7 = 4$, so the point (1,4) lies on the graph.

Now Work PROBLEMS 13(a) AND (b)

2 Use Average Rate of Change to Identify Linear Functions

Look at Table 1 on the next page, which shows several values of the independent variable x and corresponding values of the dependent variable y for the function f(x) = -3x + 7. Notice that as the value of the independent variable x increases by 1, the value of the dependent variable y decreases by 3. That is, the average rate of change of y with respect to x is a constant, -3.

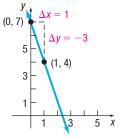
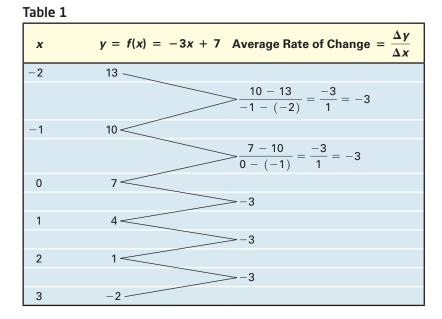


Figure 1 f(x) = -3x + 7



It is not a coincidence that the average rate of change of the linear function f(x) = -3x + 7 is the slope of the linear function. That is, $\frac{\Delta y}{\Delta x} = m = -3$. The following theorem states this fact.

THEOREM Average Rate of Change of a Linear Function

Linear functions have a constant average rate of change. That is, the average rate of change of a linear function f(x) = mx + b is

 $\frac{\Delta y}{\Delta x} = m$

Proof The average rate of change of f(x) = mx + b from x_1 to $x_2, x_1 \neq x_2$, is

$$\frac{\Delta y}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{(mx_2 + b) - (mx_1 + b)}{x_2 - x_1}$$
$$= \frac{mx_2 - mx_1}{x_2 - x_1} = \frac{m(x_2 - x_1)}{x_2 - x_1} = m$$

Based on the theorem just proved, the average rate of change of the function $g(x) = -\frac{2}{5}x + 5$ is $-\frac{2}{5}$. Now Work PROBLEM 13(c)

As it turns out, only linear functions have a constant average rate of change. Because of this, the average rate of change can be used to determine whether a function is linear. This is especially useful if the function is defined by a data set.

EXAMPLE 2

Using the Average Rate of Change to Identify Linear Functions

(a) A strain of *E. coli* known as Beu 397-recA441 is placed into a Petri dish at 30° Celsius and allowed to grow. The data shown in Table 2 are collected. The population is measured in grams and the time in hours. Plot the ordered pairs (*x*, *y*) in the Cartesian plane, and use the average rate of change to determine whether the function is linear.

(b) The data in Table 3 represent the maximum number of heartbeats that a healthy individual of different ages should have during a 15-second interval of time while exercising. Plot the ordered pairs (x, y) in the Cartesian plane, and use the average rate of change to determine whether the function is linear.

Table 3

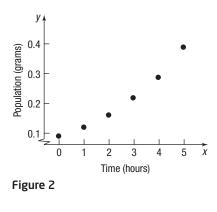
Time (hours), x Population (grams), y (x, y) 0 0.09 (0, 0.09) 1 0.12 (1, 0.12) 2 0.16 (2, 0.16) 3 0.22 (3, 0.22) 4 0.29 (4, 0.29) 5 0.39 (5, 0.39)	Table 2			
(hours), x(grams), y(x, y)00.09(0, 0.09)10.12(1, 0.12)20.16(2, 0.16)30.22(3, 0.22)40.29(4, 0.29)	\bigcirc			
10.12(1, 0.12)20.16(2, 0.16)30.22(3, 0.22)40.29(4, 0.29)		-		(<i>x</i> , <i>y</i>)
2 0.16 (2, 0.16) 3 0.22 (3, 0.22) 4 0.29 (4, 0.29)		0	0.09	(0, 0.09)
3 0.22 (3, 0.22) 4 0.29 (4, 0.29)		1	0.12	(1, 0.12)
4 0.29 (4, 0.29)		2	0.16	(2, 0.16)
		3	0.22	(3, 0.22)
5 0.39 (5, 0.39)		4	0.29	(4, 0.29)
		5	0.39	(5, 0.39)

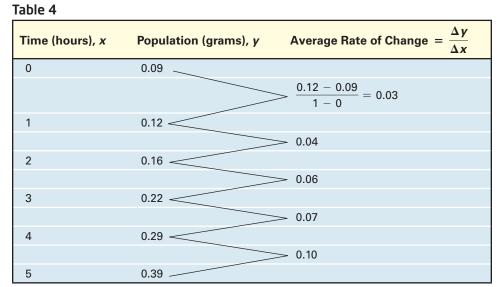
R	6		
	Age, x	Maximum Number of Heartbeats, y	(<i>x</i> , <i>y</i>)
	20	50	(20, 50)
	30	47.5	(30, 47.5)
	40	45	(40, 45)
	50	42.5	(50, 42.5)
	60	40	(60, 40)
	70	37.5	(70, 37.5)

Source: American Heart Association

Solution

- Compute the average rate of change of each function. If the average rate of change is constant, the function is linear. If the average rate of change is not constant, the function is nonlinear.
 - (a) Figure 2 shows the points listed in Table 2 plotted in the Cartesian plane. Note that it is impossible to draw a straight line that contains all the points. Table 4 displays the average rate of change of the population.

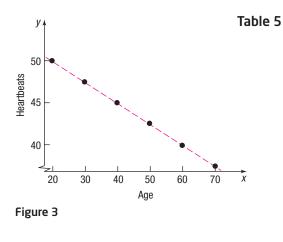


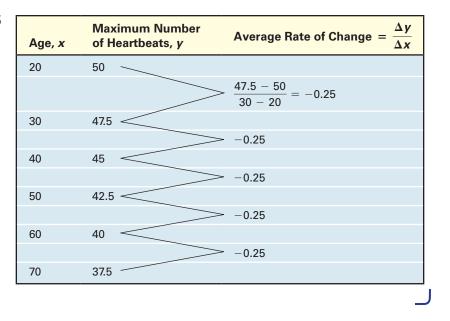


Because the average rate of change is not constant, the function is not linear. In fact, because the average rate of change is increasing as the value of the independent variable increases, the function is increasing at an increasing rate. So not only is the population increasing over time, but it is also growing more rapidly as time passes.

(b) Figure 3 on the next page shows the points listed in Table 3 plotted in the Cartesian plane. Table 5 on the next page displays the average rate of change of the maximum number of heartbeats. The average rate of change of the heartbeat data is constant, -0.25 beat per year, so the function is linear, and the points in Figure 3 lie on a line.







Now Work problem 21

3 Determine Whether a Linear Function Is Increasing, Decreasing, or Constant

When the slope *m* of a linear function is positive (m > 0), the line slants upward from left to right. When the slope *m* of a linear function is negative (m < 0), the line slants downward from left to right. When the slope *m* of a linear function is zero (m = 0), the line is horizontal.

THEOREM Increasing, Decreasing, and Constant Linear Functions

A linear function f(x) = mx + b is increasing over its domain if its slope, *m*, is positive. It is decreasing over its domain if its slope, *m*, is negative. It is constant over its domain if its slope, *m*, is zero.

EXAMPLE 3 Determining Whether a Linear Function Is Increasing, Decreasing, or Constant

Determine whether the following linear functions are increasing, decreasing, or constant.

(a)
$$f(x) = 5x - 2$$

(b) $g(x) = -2x + 8$
(c) $s(t) = \frac{3}{4}t - 4$
(d) $h(z) = 7$

Solution

- (a) The linear function f(x) = 5x 2 has slope 5, which is positive. The function f is increasing on the interval $(-\infty, \infty)$.
- (b) The linear function g(x) = -2x + 8 has slope -2, which is negative. The function g is decreasing on the interval $(-\infty, \infty)$.
- (c) The linear function $s(t) = \frac{3}{4}t 4$ has slope $\frac{3}{4}$, which is positive. The function s is increasing on the interval $(-\infty, \infty)$.
- (d) The linear function h can be written as h(z) = 0z + 7. Because the slope is 0, the function h is constant on the interval $(-\infty, \infty)$.



4 Build Linear Models from Verbal Descriptions

When the average rate of change of a function is constant, a linear function can model the relation between the two variables. For example, if a recycling company pays \$0.52 per pound for aluminum cans, then the relation between the price p paid and the pounds recycled x can be modeled as the linear function p(x) = 0.52x, 0.52 dollar

with slope $m = \frac{0.52 \text{ dollar}}{1 \text{ pound}}$.

In Words

A constant rate of change involving two variables indicates a linear function.

Modeling with a Linear Function

If the average rate of change of a function is a constant m, a linear function f can be used to model the relation between the two variables as follows:

f(x) = mx + b

where b is the value of f at 0; that is, b = f(0).

EXAMPLE 4 Straight-line Depreciation

Book value is the value of an asset that a company uses to create its balance sheet. Some companies depreciate assets using straight-line depreciation so that the value of the asset declines by a fixed amount each year. The amount of the decline depends on the useful life that the company assigns to the asset. Suppose a company just purchased a fleet of new cars for its sales force at a cost of \$31,500 per car. The company chooses to depreciate each vehicle using the straight-line method

over 7 years. This means that each car will depreciate by $\frac{\$31,500}{7} = \4500 per year.

- (a) Write a linear function that expresses the book value *V* of each car as a function of its age, *x*, in years.
- (b) Graph the linear function.
- (c) What is the book value of each car after 3 years?
- (d) Interpret the slope.
- (e) When will the book value of each car be \$9000?
- **Solution** (a) If we let V(x) represent the value of each car after x years, then V(0) represents the original value of each car, so V(0) = \$31,500. The y-intercept of the linear function is \$31,500. Because each car depreciates by \$4500 per year, the slope of the linear function is -4500. The linear function that represents the book value V of each car after x years is

$$V(x) = -4500x + 31,500$$

- (b) Figure 4 shows the graph of V.
- (c) The book value of each car after 3 years is

$$V(3) = -4500 \cdot 3 + 31,500$$
$$= $18,000$$

(d) Since the slope of V(x) = -4500x + 31,500 is -4500, the average rate of change of the book value is -\$4500/year. So for each additional year that passes, the book value of the car decreases by \$4500.

V 31,500 27,000 22,500 300k value (\$) 18,000 13,500 9000 4500 2 3 4 5 6 7 Age of vehicle (years) **Figure 4** V(x) = -4500x + 31,500

(continued)

(e) To find when the book value will be \$9000, solve the equation

$$V(x) = 9000$$

-4500x + 31,500 = 9000
-4500x = -22,500 Subtract 31,500 from both sides.
$$x = \frac{-22,500}{-4500} = 5 Divide by - 4500.$$

J

The car will have a book value of \$9000 when it is 5 years old.

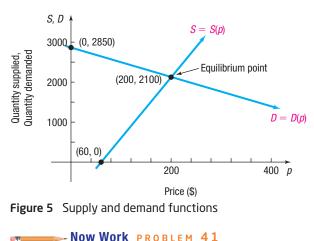
Now Work problem 47

	Now Work problem 47		
EXAMPLE 5	Supply and Demand		
	The quantity supplied of a good is the amount of a product that a company is willing to make available for sale at a given price. The quantity demanded of a good is the amount of a product that consumers are willing to purchase at a given price <i>p</i> . Suppose that the quantity supplied, <i>S</i> , and the quantity demanded, <i>D</i> , of smartphones each month are given by the following functions:		
	S(p) = 15p -	- 900	
	D(p) = -3.75	5p + 2850	
	where p is the price (in dollars) of the smart	phone.	
	 (a) The equilibrium price of a product is defined as the price at which quantity supplied equals quantity demanded. That is, the equilibrium price is the price at which S(p) = D(p). Find the equilibrium price of smartphones. What is the equilibrium quantity, the amount demanded (or supplied) at the equilibrium price? (b) Determine the prices for which quantity supplied is greater than quantity demanded. That is, solve the inequality S(p) > D(p). (c) Graph S = S(p) and D = D(p), and label the equilibrium point, the point of intersection of S and D. 		
Solution	(a) To find the equilibrium price, solve the a	equation $S(p) = D(p)$.	
	15p - 900 = -3.75p + 2850	S(p) = 15p-900; D(p) = -3.75p + 2850	
	15p = -3.75p + 3750	Add 900 to both sides.	
	18.75p = 3750	Add 3.75p to both sides.	
	p = 200	Divide both sides by 18.75.	
	The equilibrium price is \$200 per smart evaluate either $S(p)$ or $D(p)$ at $p = 200$		
	$S(200) = 15 \cdot 200$	-900 = 2100	
	 The equilibrium quantity is 2100 smartp company will produce and sell 2100 pho or excess inventory. (b) The inequality S(p) > D(p) is 		

15p - 900 > -3.75p + 2850	S(p) > D(p)
15p > -3.75p + 3750	Add 900 to both sides.
18.75p > 3750	Add 3.75p to both sides.
p > 200	Divide both sides by 18.75.

If the company charges more than \$200 per phone, quantity supplied will exceed quantity demanded. In this case the company will have excess phones in inventory.

(c) Figure 5 shows the graphs of S = S(p) and D = D(p) with the equilibrium point labeled.



3.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Graph y = 3x 1. (pp. 61–62)
- 2. Find the slope of the line joining the points (2, 5) and (-1, 3). (pp. 56-57)
- 3. Find the average rate of change of f(x) = -4x + 3, from 2 to 4. (pp. 115–116)

Concepts and Vocabulary

- 7. For the graph of the linear function f(x) = mx + b, m is the _____ and b is the _____.
- 8. If the slope *m* of the graph of a linear function is ______ the function is increasing over its domain.
- **9.** *True or False* The slope of a nonvertical line is the average rate of change of the linear function.
- **10.** *True or False* The average rate of change of f(x) = 2x + 8 is 8.

- 4. Solve: 60x 900 = -15x + 2850. (pp. A44–A45)
 - 5. If f(x) = 7.5x + 15, find f(-2). (pp. 87–89)
 - 6. *True or False* The function $f(x) = \frac{2}{3}x + 15$ is increasing on the interval $(-\infty, \infty)$. (pp. 111–112)
 - **11.** *Multiple Choice* What is the only type of function that has a constant average rate of change?
 - (a) linear function(b) quadratic function(c) step function(d) absolute value function
 - **12.** *Multiple Choice* A car has 12,500 miles on its odometer. Say the car is driven an average of 40 miles per day. Choose the model that expresses the number of miles *N* that will be on its odometer after *x* days.
 - (a) N(x) = -40x + 12,500 (b) N(x) = 40x 12,500(c) N(x) = 12,500x + 40 (d) N(x) = 40x + 12,500

Skill Building

- In Problems 13–20, a linear function is given.
 - (a) Find the slope and y-intercept of each function.
 - (b) Use the slope and y-intercept to graph each function.
 - (c) What is the average rate of change of each function?
 - (d) Determine whether each function is increasing, decreasing, or constant.

13. $f(x) = 2x + 3$	14. $g(x) = 5x - 4$	15. $p(x) = -x + 6$	16. $h(x) = -3x + 4$
17. $h(x) = -\frac{2}{3}x + 4$	18. $f(x) = \frac{1}{4}x - 3$	19. $G(x) = -2$	20. $F(x) = 4$

In Problems 21–28, determine whether each function is linear or nonlinear. If it is linear, determine the slope.

21.	x	y = f(x)	22.	x	y = f(x)	23.	x	y = f(x)	24.	x	y = f(x)
	-2	4		-2	1/4		-2	-4		-2	-8
	-1	1		-1	1/2		-1	0		-1	-3
	0	-2		0	1		0	4		0	0
	1	-5		1	2		1	8		1	1
	2	-8		2	4		2	12		2	0

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25.	x	y = f(x)
	-2	-4
	-1	-3.5
	0	-3
	1	-2.5
	2	-2

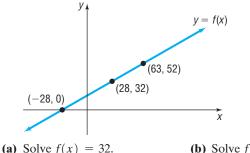
26.	x	y = f(x)
	-2	-26
	-1	-4
	0	2
	1	-2
	2	-10

27.	x	y = f(x)
	-2	0
	-1	1
	0	4
	1	9
	2	16

28.	x	y = f(x)
	-2	8
	-1	8
	0	8
	1	8
	2	8

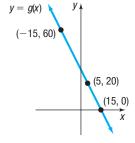
Applications and Extensions

- **29.** Suppose that f(x) = 4x 1 and g(x) = -2x + 5.
 - (a) Solve f(x) = 0. **(b)** Solve f(x) > 0.
 - (c) Solve f(x) = g(x). (d) Solve $f(x) \leq g(x)$.
 - (e) Graph y = f(x) and y = g(x) and label the point that represents the solution to the equation f(x) = g(x).
- **30.** Suppose that f(x) = 3x + 5 and g(x) = -2x + 15.
 - (a) Solve f(x) = 0. **(b)** Solve f(x) < 0.
 - (c) Solve f(x) = g(x). (d) Solve $f(x) \ge g(x)$.
 - (e) Graph y = f(x) and y = g(x) and label the point that represents the solution to the equation f(x) = g(x).
- **31.** In parts (a)–(f), use the given figure.



- **(b)** Solve f(x) = 52. (d) Solve f(x) > 32.
- (f) Solve 0 < f(x) < 52.
- (e) Solve $f(x) \leq 52$.
- **32.** In parts (a)–(f), use the figure below.

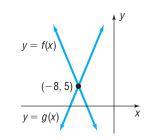
(c) Solve f(x) = 0.



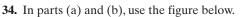
- **(b)** Solve g(x) = 60. (a) Solve g(x) = 20.
- (c) Solve g(x) = 0. (d) Solve g(x) > 20. (e) Solve $g(x) \leq$

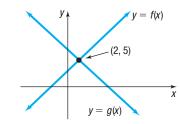
60. **(f)** Solve
$$0 < g(x) < 60$$
.

33. In parts (a) and (b), use the given figure.



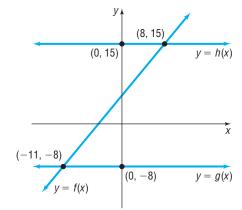
- (a) Solve the equation: f(x) = g(x).
- (b) Solve the inequality: f(x) > g(x).



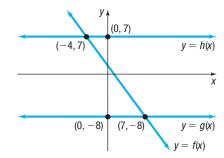


(a) Solve the equation: f(x) = g(x). (b) Solve the inequality: $f(x) \leq g(x)$.

35. In parts (a) and (b), use the given figure.



(a) Solve the equation: f(x) = g(x). (b) Solve the inequality: $g(x) \le f(x) < h(x)$. **36.** In parts (a) and (b), use the figure below.



- (a) Solve the equation: f(x) = g(x).
- (b) Solve the inequality: $g(x) < f(x) \le h(x)$.
- **37.** Getting Towed The cost C, in dollars, to tow a car is modeled by the function C(x) = 2.5x + 85, where x is the number of miles towed.
 - (a) What is the cost of towing a car 40 miles?
 - (b) If the cost of towing a car is \$245, how many miles was it towed?
 - (c) Suppose that you have only \$150. What is the maximum number of miles that you can be towed?
 - (d) What is the domain of C?

- **38.** Phone Charges The monthly cost C, in dollars, for calls from the United States to Germany on a certain wireless plan is modeled by the function C(x) = 0.26x + 5, where x is the number of minutes used.
 - (a) What is the cost if you talk on the phone for 50 minutes?
 - (b) Suppose that your monthly bill is \$21.64. How many minutes did you use the phone?
 - (c) Suppose that you budget \$50 per month for calls to Germany. What is the maximum number of minutes that you can talk?
 - (d) What is the domain of C if there are 30 days in the month?
- **39.** Forensic Science The relationship between the height H of an adult female and the length x of her femur, in centimeters, can be modeled by the linear function H(x) = 2.47x + 54.10.
 - (a) If incomplete skeletal remains of an adult female include a femur measuring 46.8 centimeters, approximate the height of this female to the nearest tenth.
 - (b) If an adult female is 152.4 centimeters tall, approximate the length of her femur to the nearest tenth.
- 40. Forensic Science The relationship between the height H of an adult male and the length x of his humerus, in centimeters, can be modeled by the linear function H(x) = 2.89x + 78.10.
 - (a) If incomplete skeletal remains of an adult male include a humerus measuring 37.1 centimeters, approximate the height of this male to the nearest tenth.
 - (b) If an adult male is 175.3 centimeters tall, approximate the length of his humerus to the nearest tenth.
- **41. Supply and Demand** Suppose that the quantity supplied *S* and the quantity demanded *D* of T-shirts at a concert are given by the following functions where *p* is the price:

S(p) = -250 + 50pD(p) = 1000 - 75p

- (a) Find the equilibrium price for the T-shirts at this concert.
- (b) Determine the prices for which quantity demanded is greater than quantity supplied.
- (c) What will eventually happen to the price of the T-shirts if the quantity demanded is greater than the quantity supplied?
- **42.** Supply and Demand Suppose that the quantity supplied *S* and the quantity demanded *D* of hot dogs at a baseball game are given by the following functions:

$$S(p) = -2000 + 3000p$$
$$D(p) = 10,000 - 1000p$$

where *p* is the price of a hot dog.

- (a) Find the equilibrium price for hot dogs at the baseball game. What is the equilibrium quantity?
- (b) Determine the prices for which quantity demanded is less than quantity supplied.
- (c) What do you think will eventually happen to the price of hot dogs if quantity demanded is less than quantity supplied?

43. Taxes The function T(x) = 0.12(x - 9525) + 952.50 represents the tax bill *T* of a single person whose adjusted gross income is *x* dollars for income over \$9525 but not over \$38,700, in 2018.

Source: Internal Revenue Service

- (a) What is the domain of this linear function?
- (b) What is a single filer's tax bill if adjusted gross income is \$20,000?
- (c) Which variable is independent and which is dependent?
- (d) Graph the linear function over the domain specified in part (a).
- (e) What is a single filer's adjusted gross income if the tax bill is \$3109.50?
- **44.** Competitive Balance Tax Under the 2017–2021 labor agreement between Major League Baseball and the players, any team whose payroll exceeded \$195 million in 2017 had to pay a competitive balance tax of 50%. The linear function T(p) = 0.50(p 195) describes the competitive balance tax *T* for a team whose payroll was *p* (in millions of dollars).

Source: Major League Baseball

- (a) What is the domain of this linear function?
- (b) What was the competitive balance tax for the New York Yankees, whose 2017 payroll was \$209.3 million?
- (c) Graph the linear function.
- (d) What was the 2017 payroll for the Los Angeles Dodgers who paid a competitive balance tax of \$24.5 million?

The point at which a company's profits equal zero is called the company's **break-even point**. For Problems 45 and 46, let R represent a company's revenue, let C represent the company's costs, and let x represent the number of units produced and sold each day.

- (a) Find the firm's break-even point; that is, find x so that R = C.
- (b) Solve the inequality R(x) > C(x) to find the units that represent a profit for the company.

45.
$$R(x) = 12x$$

C(x) = 10x + 15,000

46. R(x) = 200x

C(x) = 110.5x + 89,500

47. Straight-line Depreciation Suppose that a company has just purchased a new computer for \$2400. The company chooses to depreciate using the straight-line method for 4 years.

- (a) Write a linear function that expresses the book value of the computer as a function of its age.
- (b) What is the implied domain of the function found in part (a)?
- (c) Use the graphing tool to graph the linear equation.
- (d) What is the book value of the computer after 2 years?
- (e) When will the computer be worth \$600?
- **48. Straight-line Depreciation** Suppose that a company has just purchased a new machine for its manufacturing facility for \$120,000. The company chooses to depreciate the machine using the straight-line method over 10 years.
 - (a) Write a linear model that expresses the book value V of the machine as a function of its age x.
 - (b) What is the domain of the function found in part (a)?
 - (c) Graph the linear function.
 - (d) What is the book value of the machine after 4 years?
 - (e) When will the machine have a book value of \$72,000?

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- 49. Cost Function The simplest cost function C is a linear cost function, C(x) = mx + b, where the y-intercept b represents the fixed costs of operating a business and the slope m represents the cost of each item produced. Suppose that a small bicycle manufacturer has daily fixed costs of \$1800, and each bicycle costs \$90 to manufacture.
 - (a) Write a linear model that expresses the cost C of manufacturing x bicycles in a day.
 - (b) Graph the model.
 - (c) What is the cost of manufacturing 14 bicycles in a day?
 - (d) How many bicycles could be manufactured for \$3780?
- **50.** Cost Function Refer to Problem 49. Suppose that the landlord of the building increases the bicycle manufacturer's rent by \$100 per month.
 - (a) Assuming that the manufacturer is open for business 20 days per month, what are the new daily fixed costs?
 - (b) Write a linear model that expresses the cost C of manufacturing x bicycles in a day with the higher rent.
 - (c) Graph the model.
 - (d) What is the cost of manufacturing 14 bicycles in a day?
 - (e) How many bicycles can be manufactured for \$3780?
- **51. Hooke's Law** According to Hooke's Law, a linear relationship exists between the distance that a spring stretches and the force stretching it. Suppose a weight of 0.5 kilograms causes a spring to stretch 2.75 centimeters and a weight of 1.2 kilograms causes the same spring to stretch 6.6 centimeters.
 - (a) Find a linear model that relates the distance *d* of the stretch and the weight *w*.
 - (b) What stretch is caused by a weight of 2.4 kilograms?
 - (c) What weight causes a stretch of 19.8 centimeters?
- **52.** Hooke's Law The distance *d* between the bottom of a suspended spring and a countertop is a linear function of the weight *w* attached to the bottom of the spring. The bottom of the spring is 9 inches from the countertop when

the attached weight is 1.5 pounds and 5 inches from the countertop when the attached weight is 2.5 pounds.

- (a) Find a linear model that relates the distance *d* from the countertop and the weight *w*.
- (b) Find the distance between the bottom of the spring and the countertop if no weight is attached.
- (c) What is the smallest weight that will make the bottom of the spring reach the countertop? (Ignore the thickness of the weight.)

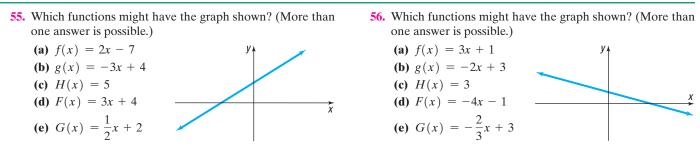
53. Challenge Problem Temperature Conversion The linear function $F(C) = \frac{9}{5}C + 32$ converts degrees Celsius to degrees Fahrenheit, and the linear function R(F) = F + 459.67 converts degrees Fahrenheit to degrees Rankine. Find a linear function that converts degrees Rankine to degrees Celsius.

54. *Mixed Practice* **Building a Linear Model from Data** The following data represent the various combinations of soda and hot dogs that Yolanda can buy at a baseball game with \$60.

Soda, <i>s</i>	Hot Dogs, h
20	0
15	3
10	6
5	9

- (a) Plot the ordered pairs (s, h) in a Cartesian plane.
- (b) Show that the number *h* of hot dogs purchased is a linear function of the number *s* of sodas purchased.
- (c) Determine the linear function that describes the relation between *s* and *h*.
- (d) What is the domain of the linear function?
- (e) Graph the linear function in the Cartesian plane drawn in part (a).
- (f) Interpret the slope.
- (g) Interpret the intercepts.

Explaining Concepts: Discussion and Writing



57. Under what circumstances is a linear function f(x) = mx + b odd? Can a linear function ever be even?

58. Explain how the graph of f(x) = mx + b can be used to solve mx + b > 0.

Retain Your Knowledge

Problems 59–68 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

Д

59. Graph $x^2 - 4x + y^2 + 10y - 7 = 0$.

60. If
$$f(x) = \frac{2x+B}{x-3}$$
 and $f(5) = 8$, what is the value of B?

61. Find the average rate of change of $f(x) = 3x^2 - 5x$ from 1 to 3.

62. Graph
$$g(x) = \begin{cases} x^2 & \text{if } x \le 0 \\ \sqrt{x} + 1 & \text{if } x > 0 \end{cases}$$

In Problems 63–64, complete the square for each quadratic function.

63.
$$f(x) = x^2 - 10x + 7$$

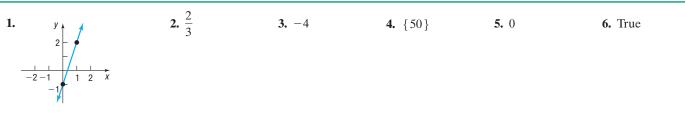
64.
$$g(x) = 3x^2 + 15x + 13$$

65. Find the *x*-intercept(s) and *y*-intercepts(s) of the graph of $4x^2 + 9y = 72$.

66. Find the domain of
$$f(x) = \frac{\sqrt{x+2}}{x-4}$$
.

68. Use a graphing utility to graph $f(x) = x^3 - 8x^2 + 13x - 2$ over the interval [-2, 8]. Then, approximate any local maximum values and local minimum values, and determine where f is increasing and where f is decreasing. Round answers to two decimal places.

'Are You Prepared?' Answers



Building Linear Models from Data PREPARING FOR THIS SECTION Before getting started, review the following: Rectangular Coordinates (Section 1.1, pp. 38–39) Lines (Section 1.3, pp. 56–67) Functions (Section 2.1, pp. 83–95) Now Work the 'Are You Prepared?' problems on page 175. **OBJECTIVES 1** Draw and Interpret Scatter Plots (p. 171) Distinguish between Linear and Nonlinear Relations (p. 172) Use a Graphing Utility to Find the Line of Best Fit (p. 174)

1 Draw and Interpret Scatter Plots

In Section 3.1, we built linear models from verbal descriptions. Linear models can also be constructed by fitting a linear function to data that can be represented as ordered pairs. The first step is to plot the ordered pairs using rectangular coordinates. The resulting graph is a **scatter plot**.

EXAMPLE 1 Drawing and Interpreting a Scatter Plot

In baseball, the on-base percentage for a team represents the percentage of time that the players safely reach base. The data given in Table 6 on the next page represent the number of runs scored y and the on-base percentage x for teams in the National League during the 2017 regular baseball season.

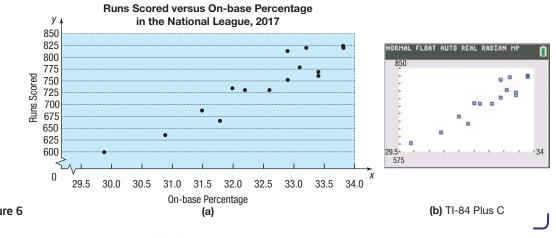
- (a) Draw a scatter plot of the data, treating on-base percentage as the independent variable.
- (b) Use a graphing utility to draw a scatter plot.
 - (c) Describe what happens to runs scored as the on-base percentage increases.

Team	On-Base Percentage, <i>x</i>	Runs Scored, y	(<i>x</i> , <i>y</i>)
	.		
Arizona	32.9	812	(32.9, 812)
Atlanta	32.6	732	(32.6, 732)
Chicago Cubs	33.8	822	(33.8, 822)
Cincinnati	32.9	753	(32.9, 753)
Colorado	33.8	824	(33.8, 824)
LA Dodgers	33.4	770	(33.4, 770)
Miami	33.1	778	(33.1, 778)
Milwaukee	32.2	732	(32.2, 732)
NY Mets	32.0	735	(32.0, 735)
Philadelphia	31.5	690	(31.5, 690)
Pittsburgh	31.8	668	(31.8, 668)
San Diego	29.9	604	(29.9, 604)
San Francisco	30.9	639	(30.9, 639)
St. Louis	33.4	761	(33.4, 761)
Washington	33.2	819	(33.2, 819)

Source: espn.com

Table 6

- Solution (a) To draw a scatter plot, plot the ordered pairs listed in Table 6, with the on-base percentage as the x-coordinate and the runs scored as the y-coordinate. See Figure 6(a). Notice that the points in the scatter plot are not connected.
 - (b) Figure 6(b) shows a scatter plot using a TI-84 Plus C graphing calculator.
 - (c) The scatter plots show that as the on-base percentage increases, the number of runs scored also increases.





Now Work PROBLEM 11(a)

2 Distinguish between Linear and Nonlinear Relations

Notice that the points in Figure 6 do not follow a perfect linear relation. However, the data exhibit a linear pattern. There are numerous possible explanations why the data are not perfectly linear, but one easy explanation is the fact that other variables besides on-base percentage (such as number of home runs hit) play a role in determining runs scored.

Scatter plots are used to help us to see the type of relation that exists between two variables. In this text, we discuss a variety of different relations that may exist between two variables. For now, we concentrate on distinguishing between linear and nonlinear relations. See Figure 7.

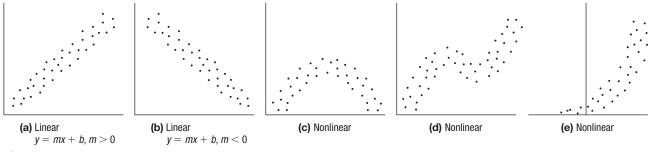
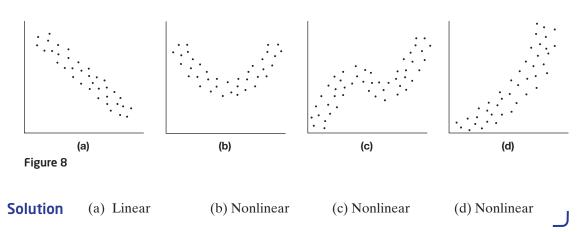


Figure 7

EXAMPLE 2

Distinguishing between Linear and Nonlinear Relations

Determine whether the relation between the two variables in each scatter plot in Figure 8 is linear or nonlinear.



Now Work PROBLEM 5

Suppose that the scatter plot of a set of data indicate a linear relationship, as in Figure 7(a) or (b). We might want to model the data by finding an equation of a line that relates the two variables. One way to obtain a model for such data is to draw a line through two points on the scatter plot and determine an equation of the line.

EXAMPLE 3 Finding a Model for Linearly Related Data

Use the data in Table 6 from Example 1.

- (a) Select two points and find an equation of the line containing the points.
- (b) Graph the line on the scatter plot obtained in Example 1(a).

Solution

(a) Select two points, say (31.5, 690) and (33.1, 778). The slope of the line joining the points (31.5, 690) and (33.1, 778) is

$$m = \frac{778 - 690}{33.1 - 31.5} = \frac{88}{1.6} = 55$$

An equation of the line with slope 55 and containing the point (31.5, 690) is found using the point-slope form with m = 55, $x_1 = 31.5$, and $y_1 = 690$.

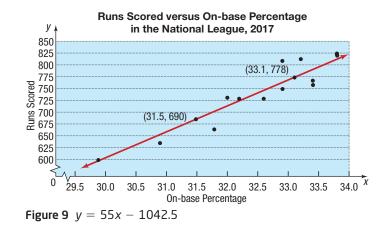
$$y - y_1 = m(x - x_1)$$
Point-slope form of a line
$$y - 690 = 55(x - 31.5) \quad x_1 = 31.5, y_1 = 690, m = 55$$

$$y - 690 = 55x - 1732.5$$

$$y = 55x - 1042.5$$
The model

(continued)

(b) Figure 9 shows the scatter plot with the graph of the line found in part (a).



Select two other points and complete the solution. Graph the line on the scatter plot obtained in Figure 6.

Now Work problems 11(b) AND (c)

🚆 🕉 Use a Graphing Utility to Find the Line of Best Fit

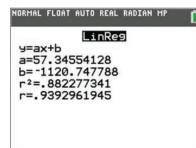
The model obtained in Example 3 depends on the selection of points, which varies from person to person. So, the model that we found might be different from the model you found. Although the model in Example 3 appears to fit the data well, there may be a model that "fits them better." Do you think your model fits the data better? Is there a *line of best fit*? As it turns out, there is a method for finding a model that best fits linearly related data (called the **line of best fit**).*

EXAMPLE 4 Finding the Line of Best Fit for Linearly Related Data

Use the data in Table 6 from Example 1.

- (a) Use a graphing utility to find the line of best fit that models the relation between on-base percentage and runs scored.
- (b) Graph the line of best fit on the scatter plot obtained in Example 1(b).
- (c) Interpret the slope.
- (d) Use the line of best fit to predict the number of runs a team will score if their on-base percentage is 32.2.

Solution



(a) Graphing utilities contain built-in programs that find the line of best fit for a collection of points in a scatter plot. Executing the LINear REGression program on a TI-84 Plus C provides the results shown in Figure 10. This output shows the equation y = ax + b, where *a* is the slope of the line and *b* is the *y*-intercept. The line of best fit that relates on-base percentage to runs scored may be expressed as the line

$$y = 57.35x - 1120.75$$
 The model

* We do not discuss the underlying mathematics of lines of best fit in this text.

Figure 10 Linear Regression

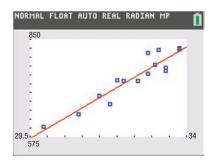


Figure 11 y = 57.35x - 1120.75

(b) Figure 11 shows the graph of the line of best fit, along with the scatter plot.

- (c) The slope of the line of best fit is 57.35, which means that, for every 1 percent increase in the on-base percentage, runs scored increase by 57.35, on average.
- (d) Letting x = 32.2 in the equation of the line of best fit, we obtain

 $y = 57.35 \cdot 32.2 - 1120.75 \approx 726$ runs

Now Work problems 11(d) and (f)

Does the line of best fit appear to be a good fit? In other words, does it appear to accurately describe the relation between on-base percentage and runs scored?

And just how "good" is this line of best fit? Look again at Figure 10. The last line of output is r = 0.939. This number, called the **correlation coefficient**, $r, -1 \le r \le 1$, is a measure of the strength of the linear relation that exists between two variables. The closer |r| is to 1, the more nearly perfect the linear relationship is. If r is close to 0, there is little or no linear relationship between the variables. A negative value of r, r < 0, indicates that as x increases, y decreases; a positive value of r, r > 0, indicates that as x increases, y does also. The data given in Table 6, which have a correlation coefficient of 0.939, indicate a linear relationship with positive slope.

3.2 Assess Your Understanding

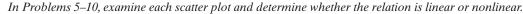
'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

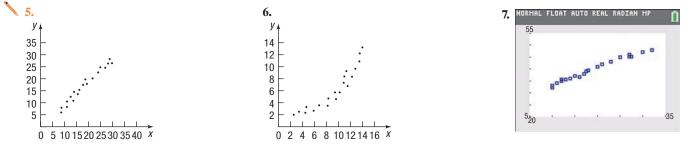
- **1.** Plot the points (1, 5), (2, 6), (3, 9), (1, 12) in the Cartesian plane. Is the relation {(1, 5), (2, 6), (3, 9), (1, 12)} a function? Why? (pp. 38 and 83–87)
- **2.** Find an equation of the line containing the points (1, 4) and (3, 8). (p. 63)

Concepts and Vocabulary

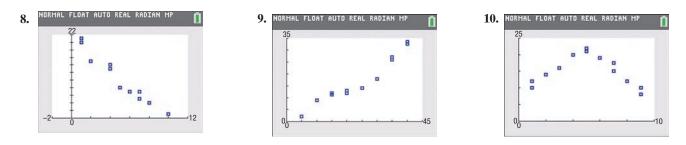
- **3.** A ______ is used to help us to see what type of relation, if any, may exist between two variables.
- **4.** *True or False* The correlation coefficient is a measure of the strength of a linear relation between two variables and must lie between -1 and 1, inclusive.

Skill Building



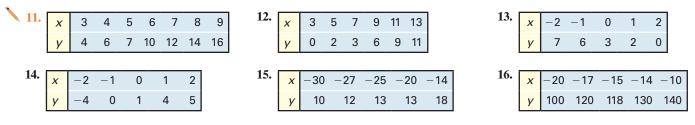


176 CHAPTER 3 Linear and Quadratic Functions



In Problems 11–16:

- (a) Draw a scatter plot.
- (b) Select two points from the scatter plot, and find an equation of the line containing the points selected.
- (c) Graph the line found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the line of best fit.
- (e) What is the correlation coefficient r?
- (f) Use a graphing utility to draw the scatter plot and graph the line of best fit on it.



Applications and Extensions

17. Candy The following data represent the weight (in grams) of various candy bars and the corresponding number of calories.



Candy Bar	Weight, x	Calories, y
Hershey's Milk Chocolate ⁽⁾	9 44.28	230
Nestle's Crunch [®]	44.84	230
Butterfinger®	61.30	270
Baby Ruth [®]	66.45	280
Almond Joy [®]	47.33	220
Twix® (with caramel)	58.00	280
Snickers®	61.12	280
Heath®	39.52	210
		<i>G 1</i>

Source: Megan Pocius, student at Joliet Junior College

- (a) Draw a scatter plot of the data, treating weight as the independent variable.
- (b) What type of relation appears to exist between the weight of a candy bar and the number of calories?
- (c) Select two points and find a linear model that contains the points.
- (d) Graph the line on the scatter plot drawn in part (a).
- (e) Use the linear model to predict the number of calories in a candy bar that weighs 62.3 grams.
- (f) Interpret the slope of the line found in part (c).

18. Tornadoes The following data represent the width (in yards) and length (in miles) of various tornadoes.

<u></u>		
	Width (yards), <i>w</i>	Length (miles), L
	200	2.5
	350	4.8
	180	2.0
	300	2.5
	500	5.8
	400	4.5
	500	8.0
	800	8.0
	100	3.4
	50	0.5
	700	9.0
	600	5.7

Source: NOAA

- (a) Draw a scatter plot of the data, treating width as the independent variable.
- (b) What type of relation appears to exist between the width and the length of tornadoes?
- (c) Select two points and find a linear model that contains the points.
- (d) Graph the line on the scatter plot drawn in part (a).
- (e) Use the linear model to predict the length of a tornado that has a width of 450 yards.
- (f) Interpret the slope of the line found in part (c).

19. Video Games and Grade-Point Average Professor Grant
Alexander wanted to find a linear model that relates the number h of hours a student plays video games each week to the cumulative grade-point average G of the student. He randomly selected 10 full-time students at his college and asked each student to disclose the number of hours spent playing video games and the student's cumulative grade-point average.

1		
1000	Hours of Video Games per Week, <i>h</i>	Grade-point Average <i>, G</i>
	0	3.49
	0	3.05
	2	3.24
	3	2.82
	3	3.19
	5	2.78
	8	2.31
	8	2.54
	10	2.03
	12	2.51

- (a) Explain why the number of hours spent playing video games is the independent variable and cumulative grade-point average is the dependent variable.
- (b) Use a graphing utility to draw a scatter plot.
- (c) Use a graphing utility to find the line of best fit that models the relation between number of hours of video game playing each week and grade-point average. Express the model using function notation.
- (d) Interpret the slope of the line of best fit.
- (e) Predict the grade-point average of a student who plays video games for 8 hours each week.
- (f) How many hours of video game playing do you think a student plays whose grade-point average is 2.40?
- **20.** Hurricanes The data at the top of the next column represent the atmospheric pressure p (in millibars) and the wind speed w (in knots) measured during various tropical systems in the Atlantic Ocean.
 - (a) Use a graphing utility to draw a scatter plot of the data, treating atmospheric pressure as the independent variable.
 - (b) Use a graphing utility to find the line of best fit that models the relation between atmospheric pressure and wind speed. Express the model using function notation.
 - (c) Interpret the slope.
 - (d) Predict the wind speed of a tropical storm if the atmospheric pressure measures 990 millibars.
 - (e) What is the atmospheric pressure of a hurricane if the wind speed is 85 knots?

Ð	Atmospheric Pressure (millibars), <i>p</i>	Wind Speed (knots), <i>w</i>
	993	50
	994	60
	997	45
	1003	45
	1004	40
	1000	55
	994	55
	942	105
	1006	40
	942	120
	986	50
	983	70
	940	120
	966	100
	982	55

Source: National Hurricane Center

21. Maternal Age versus Down Syndrome A biologist would like to know how the age of the mother affects the incidence of Down syndrome. The following data represent the age of the mother and the incidence of Down syndrome per 1000 pregnancies. Draw a scatter plot treating age of the mother as the independent variable. Would it make sense to find the line of best fit for these data? Why or why not?

R		
B	Age of Mother, <i>x</i>	Incidence of Down Syndrome, <i>y</i>
	33	2.4
	34	3.1
	35	4
	36	5
	37	6.7
	38	8.3
	39	10
	40	13.3
	41	16.7
	42	22.2
	43	28.6
	44	33.3
	45	50

Source: Hook, E.B., Journal of the American Medical Association, 249, 2034–2038, 1983.

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22. U.S. Advertising The following data represent the percentages of U.S. advertising spending for Internet ads, *n*, and magazine ads, *m*, over time.

307	Internet, <i>n</i>	Magazine, <i>m</i>
	8.2%	14.5%
	10.7	13.9
	14.0	12.5
	15.5	12.3
	17.2	12.0
	19.4	11.1
	22.0	10.7
	24.8	10.1
	28.3	9.5
	31.7	8.7
	35.1	7.8

Source: Marketing Fact Pack 2018. The Ad Age Datacenter, 12/18/2017

Explaining Concepts: Discussion and Writing

- **23.** Find the line of best fit for the ordered pairs (1, 5) and (3,8). What is the correlation coefficient for these data? Why is this result reasonable?
- **24.** What does a correlation coefficient of 0 imply?

(a) Draw a scatter plot of the data, treating percentage of spending on Internet ads as the independent variable. Does the relation appear to be linear?

(b) Use a graphing utility to find the line of best fit that models the relation between the percentages of spending on Internet ads and magazine ads. Express

- the model using function notation.(c) What is the correlation coefficient? Does the correlation coefficient support your conclusion from part (a)?
- (d) Interpret the slope of the line of best fit.
- (e) What is the domain of the function?
- (f) Predict the percentage of spending on magazine ads when Internet ads account for 26.0% of ad spending.

- **25.** Explain why it does not make sense to interpret the *y*-intercept in Problem 17.
- **26.** Refer to Problem 19. Solve G(h) = 0 and provide an interpretation of this result. Find G(0) and provide an interpretation of this result.

- Retain Your Knowledge -

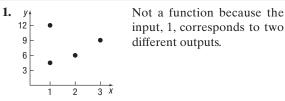
Problems 27–36 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **27.** Find an equation for the line containing the points (-1, 5) and (3, -3). Write the equation using either the general form or the slope-intercept form, whichever you prefer.
- **28.** Find the domain of $f(x) = \frac{x-1}{x^2 25}$
- **29.** For f(x) = 5x 8 and $g(x) = x^2 3x + 4$, find (g - f)(x).
- **30.** Find a function whose graph is the graph of $y = x^2$, but \mathcal{A} shifted to the left 3 units and shifted down 4 units.
- **31.** Solve: $x^2 4x = 3$

- **32.** Solve. Write the answer in interval notation.
- $5(2x + 7) 6x \ge 10 3(x + 9)$ **33.** Determine algebraically whether the function $f(x) = \frac{x^2}{5 2x^2}$ is even, odd, or neither.
- 34. Find the x-intercept(s) and y-intercept(s) of the graph of 3x 8y = 6.

35. Rationalize the numerator:
$$\frac{6 - \sqrt{x+1}}{x - 35}$$
 $x \ge -1, x \ne 35$

'Are You Prepared?' Answers



2. y = 2x + 2

3.3 Quadratic Functions and Their Properties

PREPARING FOR THIS SECTION Before getting started, review the following:

- Intercepts (Section 1.2, pp. 48–49)
 - Graphing Techniques: Transformations (Section 2.5, pp. 134–143)
- Completing the Square (Section A.3, p. A29; Section A.6, Example 6, pp. A48–A49)
 - Quadratic Equations (Section A.6, pp. A47–A51)

Now Work the 'Are You Prepared?' problems on page 188.

OBJECTIVES 1 Graph a Quadratic Function Using Transformations (p. 180)

- 2 Identify the Vertex and Axis of Symmetry of a Parabola (p. 182)
- **3** Graph a Quadratic Function Using Its Vertex, Axis, and Intercepts (p. 183)
- 4 Find a Quadratic Function Given Its Vertex and One Other Point (p. 186)
- **5** Find the Maximum or Minimum Value of a Quadratic Function (p. 186)

Quadratic Functions

Here are some examples of quadratic functions.

$$f(x) = x^2$$
 $F(x) = 3x^2 - 5x + 1$ $g(x) = -6x^2 + 1$ $H(x) = \frac{1}{2}x^2 + \frac{2}{3}x$

DEFINITION Quadratic Function

A quadratic function is a function of the form

 $f(x) = ax^2 + bx + c$

where a, b, and c are real numbers and $a \neq 0$. The domain of a quadratic function is the set of all real numbers.

Many applications require a knowledge of quadratic functions. For example, suppose that Texas Instruments collects the data shown in Table 7, which relate the number of calculators sold to the price p (in dollars) per calculator. Since the price of a product determines the quantity that will be purchased, we treat price as the independent variable. The relationship between the number x of calculators sold and the price p per calculator is given by the linear equation

$$x = 21,000 - 150p$$

In Words

A quadratic function is a function defined by a second-degree polynomial in one variable.

Table 7

Then the revenue R derived from selling x calculators at the price p per calculator is equal to the unit selling price p of the calculator times the number x of units actually sold. That is,

$$R = xp$$

$$R(p) = (21,000 - 150p)p \quad x = 21,000 - 150p$$

$$= -150p^{2} + 21,000p$$

So the revenue *R* is a quadratic function of the price *p*. Figure 12 illustrates the graph of this revenue function, whose domain is $0 \le p \le 140$, since both *x* and *p* must be nonnegative.

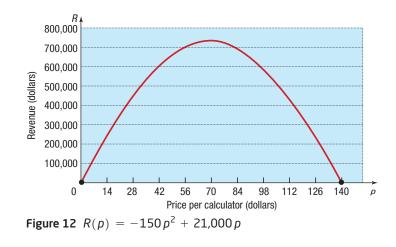




Figure 13 Path of a cannonball

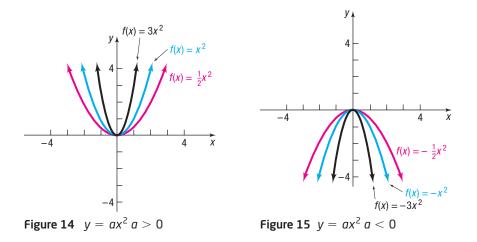
A quadratic function also models the motion of a projectile. Based on Newton's Second Law of Motion (force equals mass times acceleration, F = ma), it can be shown that, ignoring air resistance, the path of a projectile propelled upward at an inclination to the horizontal is the graph of a quadratic function. See Figure 13 for an illustration.

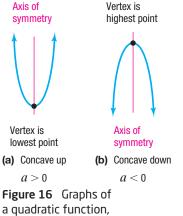
1 Graph a Quadratic Function Using Transformations

Figure 14 shows the graph of three functions of the form $f(x) = ax^2, a > 0$, for $a = 1, a = \frac{1}{2}$, and a = 3. Figure 15 shows the graphs of $f(x) = ax^2$ for a < 0.

Notice that these graphs are reflections about the *x*-axis of the graphs in Figure 14.

The graphs in Figures 14 and 15 are typical of the graphs of all quadratic functions, which are called **parabolas**.





 $f(x) = ax^2 + bx + c, a \neq 0$

Two conclusions can be drawn about the graph of $f(x) = ax^2$.

- As |a| increases, the graph is vertically stretched (becomes "taller"), and as |a|gets closer to zero, the graph is vertically compressed (becomes "shorter").
- If a > 0, the graph opens "up," and if a < 0, the graph opens "down."

Refer to Figure 16, where two parabolas are pictured.

- The parabola on the left opens up. We describe this by saying the graph is concave up. Notice that the graph has a lowest point, where there is an absolute minimum.
- The parabola on the right opens down. We describe this by saving the graph is concave down. Notice the graph has a highest point, where there is an absolute maximum.

The lowest or highest point of a parabola is called the vertex. The vertical line passing through the vertex in each parabola is called the **axis of symmetry** (usually abbreviated to **axis**) of the parabola. The axis of a parabola can be used to find additional points on the parabola.

The parabolas shown in Figure 16 are the graphs of a quadratic function $f(x) = ax^2 + bx + c$, $a \neq 0$. Notice that the coordinate axes are not included in the figure. Depending on the numbers a, b, and c, the axes could be placed anywhere. The important fact is that the shape of the graph of a quadratic function will look like one of the parabolas in Figure 16.

In the following example, techniques from Section 2.5 are used to graph a quadratic function $f(x) = ax^2 + bx + c$, $a \neq 0$. The method of completing the square is used to write the function f in the form $f(x) = a(x-h)^2 + \hat{k}$.

EXAMPLE 1 Graphing a Quadratic Function Using Transformations

out 2 on the right-hand side.

Graph the function $f(x) = 2x^2 + 8x + 5$. Find the vertex and axis of symmetry.

Recall that to complete the square, the coefficient of x^2 must equal 1. So we factor

Solution

Need To Review?

- Completing the square is
- discussed in Section A.3,
- p. A29, and Section A.6,
- pp. A48-A49.

 $f(x) = 2x^2 + 8x + 5$ $= 2(x^2 + 4x) + 5$ Factor out the 2 from $2x^2 + 8x$. $= 2(x^{2} + 4x + 4) + 5 - 8$ Complete the square of $x^{2} + 4x$ by adding 4. Notice that the factor of 2 $= 2(x+2)^2 - 3$ requires that 8 be added and subtracted.

The graph of f can be obtained from the graph of $y = x^2$ using transformations as shown in Figure 17. Now compare this graph to the graph in Figure 16(a). The graph of $f(x) = 2x^2 + 8x + 5$ is a parabola that is concave up and has its vertex (lowest point) at (-2, -3). Its axis of symmetry is the line x = -2.

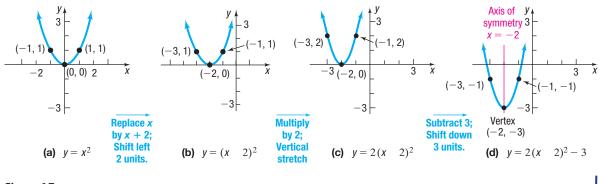


Figure 17

Now Work PROBLEM 35

The method used in Example 1 can be used to graph any quadratic function $f(x) = ax^2 + bx + c$, $a \neq 0$, as follows:

$$f(x) = ax^{2} + bx + c$$

$$= a\left(x^{2} + \frac{b}{a}x\right) + c$$

$$= a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}}\right) + c - a \cdot \frac{b^{2}}{4a^{2}}$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + c - \frac{b^{2}}{4a}$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + c - \frac{b^{2}}{4a}$$

$$= a\left(x + \frac{b}{2a}\right)^{2} + \frac{4ac - b^{2}}{4a}$$

$$= b^{2} + \frac{b^{2}}{4a} + \frac{b^{2}}{4a} = \frac{4ac - b^{2}}{4a}$$

These results lead to the following conclusion:

DEFINITION Vertex Form of a Quadratic Function

Suppose *f* is the quadratic function $f(x) = ax^2 + bx + c$. If *f* is written as

$$f(x) = a(x-h)^2 + k$$
(1)
where $h = -\frac{b}{a}$ and $k = \frac{4ac - b^2}{a}$ then the quadratic function f is in

where $h = -\frac{b}{2a}$ and $k = \frac{4ac - b}{4a}$, then the quadratic function f is in vertex form.

The graph of $f(x) = a(x - h)^2 + k$ is the parabola $y = ax^2$ shifted horizontally *h* units (replace *x* by x - h) and vertically *k* units (add *k*). The vertex of the parabola is (h, k), and the function is concave up if a > 0 and is concave down if a < 0. The axis of symmetry is the vertical line x = h.

For example, compare equation (1) with the solution given in Example 1.

$$f(x) = 2(x + 2)^{2} - 3$$

= 2(x - (-2))^{2} + (-3)
$$\uparrow \qquad \uparrow \qquad \uparrow$$

= a(x - h)^{2} + k

Because a = 2, the graph is concave up. Also, because h = -2 and k = -3, its vertex is (-2, -3), the lowest point on the graph.

2 Identify the Vertex and Axis of Symmetry of a Parabola

We do not need to complete the square to identify the vertex of a parabola. It usually easier to obtain the vertex by remembering that its *x*-coordinate is $h = -\frac{b}{2a}$. The *y*-coordinate *k* is then found by evaluating *f* at $-\frac{b}{2a}$. That is, $k = f\left(-\frac{b}{2a}\right)$.

Properties of the Graph of a Quadratic Function (a Parabola)

$$f(x) = ax^2 + bx + c \qquad a \neq 0$$

- Vertex = $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$
- Axis of symmetry: the vertical line $x = -\frac{b}{2a}$
- A parabola is concave up if a > 0; the vertex is the minimum point.
- A parabola is concave down if a < 0; the vertex is the maximum point.

EXAMPLE 2 Locating the Vertex of a Parabola without Graphing

Without graphing, locate the vertex and axis of symmetry of the parabola defined by $f(x) = -3x^2 + 6x + 1$. Is it concave up or concave down?

Solution For this quadratic function, a = -3, b = 6, and c = 1. The *x*-coordinate of the vertex is

$$h = -\frac{b}{2a} = -\frac{6}{2(-3)} = 1$$

The y-coordinate of the vertex is

$$k = f\left(-\frac{b}{2a}\right) = f(1) = -3 \cdot 1^2 + 6 \cdot 1 + 1 = 4$$

The vertex is located at the point (1, 4). The axis of symmetry is the line x = 1. Because a = -3 < 0, the parabola is concave down.

Now Work PROBLEM 43(a)

3 Graph a Quadratic Function Using Its Vertex, Axis, and Intercepts

The location of the vertex and intercepts, along with knowledge of whether the graph is concave up or concave down, is usually enough information to graph $f(x) = ax^2 + bx + c$, $a \neq 0$.

- The y-intercept is the value of f at x = 0; that is, the y-intercept is f(0) = c.
- The *x*-intercepts, if there are any, are found by solving the quadratic equation

$$ax^2 + bx + c = 0$$

A quadratic equation has two, one, or no real solutions, depending on whether the discriminant $b^2 - 4ac$ is positive, 0, or negative.

The x-Intercepts of a Quadratic Function

- If the discriminant $b^2 4ac > 0$, the graph of $f(x) = ax^2 + bx + c$ has two distinct *x*-intercepts so it crosses the *x*-axis in two places.
- If the discriminant $b^2 4ac = 0$, the graph of $f(x) = ax^2 + bx + c$ has one *x*-intercept so it touches the *x*-axis at its vertex.
- If the discriminant $b^2 4ac < 0$, the graph of $f(x) = ax^2 + bx + c$ has no *x*-intercepts so it does not cross or touch the *x*-axis.

Figure 18 illustrates these possibilities for parabolas that are concave up.

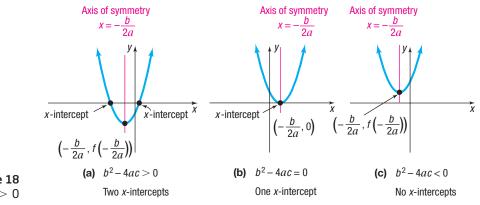


Figure 18 $f(x) = ax^2 + bx + c, a > 0$

EXAMPLE 3 Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts

- (a) Graph $f(x) = -x^2 + 6x 5$ by determining whether the graph is concave up or down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any.
- (b) Find the domain and the range of f.
- (c) Determine where f is increasing and where it is decreasing.
- (d) Determine where f(x) > 0 and where f(x) < 0.

Solution

(a) For $f(x) = -x^2 + 6x - 5$, a = -1, b = 6, and c = -5. Because a = -1 < 0, the parabola is concave down. The x-coordinate of the vertex is

$$h = -\frac{b}{2a} = -\frac{6}{2(-1)} = 3$$

The *y*-coordinate of the vertex is

$$k = f(3) = -3^2 + 6 \cdot 3 - 5 = -9 + 18 - 5 = 4$$

The vertex is (3,4). The axis of symmetry is x = 3. The y-intercept is f(0) = -5. The x-intercepts are found by solving f(x) = 0. This results in the equation $-x^2 + 6x - 5 = 0$, which we solve by factoring:

$$-x^{2} + 6x - 5 = 0$$

$$-(x - 1)(x - 5) = 0$$
 Factor.

$$x - 1 = 0 \text{ or } x - 5 = 0$$
 Use the Zero-Product Property.

$$x = 1 \text{ or } x = 5$$

The *x*-intercepts are 1 and 5.

See Figure 19. Notice that we used the y-intercept and the axis of symmetry, x = 3, to obtain the additional point (6, -5) on the graph.

- (b) The domain of f is the set of all real numbers. Based on the graph, the range of fis the interval $(-\infty, 4]$.
- (c) The function f is increasing on the interval $(-\infty, 3]$ and decreasing on the interval $[3, -\infty)$.
- (d) Note that f(x) > 0 where the graph of f is above the x-axis, and f(x) < 0where the graph of f is below the x-axis. So, f(x) > 0 on the interval (1, 5) or for 1 < x < 5, and f(x) < 0 on $(-\infty, 1) \cup (5, \infty)$ or for x < 1, x > 5.

Graph the function in Example 3 by completing the square and using transformations. Which method do you prefer?

Now Work PROBLEMS 27 AND 43 (b)-(f)

If the graph of a quadratic function has only one x-intercept or no x-intercepts, it is usually necessary to plot an additional point to obtain the graph.

EXAMPLE 4	Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts
	(a) Graph $f(x) = x^2 - 6x + 9$ by determining whether the parabola is concave up or concave down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any.
	(b) Find the domain and the range of <i>f</i> .
	(c) Determine where f is increasing and where it is decreasing.
	(d) Determine where $f(x) > 0$ and where $f(x) < 0$.
Solution	(a) For $f(x) = x^2 - 6x + 9$, $a = 1, b = -6$, and $c = 9$. Because $a = 1 > 0$, the parabola is concave up. The <i>x</i> -coordinate of the vertex is
	<i>b</i> -6

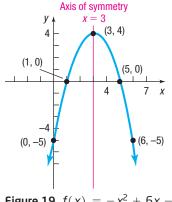


Figure 19 $f(x) = -x^2 + 6x - 5$

$$h = -\frac{b}{2a} = -\frac{-6}{2 \cdot 1} = 3$$

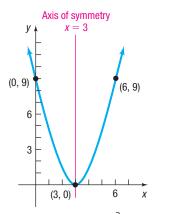


Figure 20 $f(x) = x^2 - 6x + 9$

The y-coordinate of the vertex is

$$k = f(3) = 3^2 - 6 \cdot 3 + 9 = 0$$

The vertex is (3, 0). The axis of symmetry is the line x = 3. The *y*-intercept is f(0) = 9. Since the vertex (3, 0) lies on the *x*-axis, the graph touches the *x*-axis at the *x*-intercept. By using the axis of symmetry and the *y*-intercept at (0, 9), we can locate the additional point (6, 9) on the graph. See Figure 20.

- (b) The domain of f is the set of all real numbers. Based on the graph, the range of f is the interval [0,∞).
- (c) The function f is decreasing on the interval (-∞, 3] and increasing on the interval [3,∞).
- (d) The graph of f is above the x-axis everywhere except at the vertex (3, 0).
 So, f(x) > 0 on (-∞, 3) ∪ (3, ∞) or for x < 3, x > 3, and f(x) is never negative.

Now Work problem 49

EXAMPLE 5 Graphing a Quadratic Function Using Its Vertex, Axis, and Intercepts

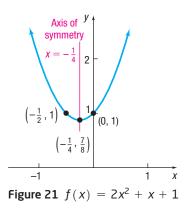
- (a) Graph $f(x) = 2x^2 + x + 1$ by determining whether the graph is concave up or concave down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any.
- (b) Find the domain and the range of *f*.
- (c) Determine where f is increasing and where it is decreasing.

the parabola is concave up. The x-coordinate of the vertex is

(d) Determine where f(x) > 0 and where f(x) < 0.

Solution

NOTE In Example 5, since the vertex is above the x-axis and the parabola is concave up, we can conclude that the graph of the quadratic function has no x-intercepts.



$$h = -\frac{b}{2a} = -\frac{1}{4}$$

(a) For $f(x) = 2x^2 + x + 1$, we have a = 2, b = 1, and c = 1. Because a = 2 > 0,

The y-coordinate of the vertex is

$$k = f\left(-\frac{1}{4}\right) = 2 \cdot \frac{1}{16} + \left(-\frac{1}{4}\right) + 1 = \frac{7}{8}$$

The vertex is $\left(-\frac{1}{4}, \frac{7}{8}\right)$. The axis of symmetry is the line $x = -\frac{1}{4}$. The *y*-intercept is f(0) = 1. The *x*-intercept(s), if any, satisfy the equation $2x^2 + x + 1 = 0$. The discriminant $b^2 - 4ac = 1^2 - 4 \cdot 2 \cdot 1 = -7 < 0$. This equation has no real solutions, which means the graph has no *x*-intercepts. Use the point (0, 1) and the axis of symmetry $x = -\frac{1}{4}$ to locate the additional point $\left(-\frac{1}{2}, 1\right)$ on the graph. See Figure 21.

- (b) The domain of f is the set of all real numbers. Based on the graph, the range of f is the interval $\left[\frac{7}{8}, \infty\right)$.
- (c) The function f is decreasing on the interval $\left(-\infty, -\frac{1}{4}\right]$ and is increasing on the interval $\left[-\frac{1}{4}, \infty\right)$.
- (d) The graph of f is always above the x-axis. So, f(x) > 0 on the interval $(-\infty, \infty)$ or for all real numbers x.

Now Work PROBLEM 53

4 Find a Quadratic Function Given Its Vertex and One Other Point

If the vertex (h, k) and one additional point on the graph of a quadratic function $f(x) = ax^2 + bx + c$, $a \neq 0$, are known, then the vertex form of f,

$$f(x) = a(x - h)^2 + k$$
 (2)

can be used to obtain the quadratic function.

EXAMPLE 6 Finding the Quadratic Function Given Its Vertex and One Other Point

Determine the quadratic function whose vertex is (1, -5) and whose *y*-intercept is -3.

The vertex is (1, -5), so h = 1 and k = -5. Substitute these values into equation (2).

Solution

$$f(x) = a(x - h)^2 + k$$
 Equation (2)
 $f(x) = a(x - 1)^2 - 5$ $h = 1, k = -5$

Figure 22 $f(x) = 2x^2 - 4x - 3$

To determine the value of *a*, use the fact that f(0) = -3 (the *y*-intercept).

$$f(x) = a(x - 1)^{2} - 5$$

-3 = a(0 - 1)^{2} - 5
x = 0, y = f(0) = -3
-3 = a - 5
a = 2

The quadratic function we seek is

$$f(x) = a(x-h)^2 + k = 2(x-1)^2 - 5 = 2x^2 - 4x - 3$$

See Figure 22.

Now Work PROBLEM 59

5 Find the Maximum or Minimum Value of a Quadratic Function

The graph of a quadratic function

$$f(x) = ax^2 + bx + c \qquad a \neq 0$$

is a parabola with vertex $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$. The vertex is the highest point on the graph if a < 0 and the lowest point on the graph if a > 0. If the vertex is the highest point (a < 0), then $f\left(-\frac{b}{2a}\right)$ is the **maximum value** of f. If the vertex is the lowest point (a > 0), then $f\left(-\frac{b}{2a}\right)$ is the **minimum value** of f.

EXAMPLE 7 Finding the Maximum or Minimum Value of a Quadratic Function

Determine whether the quadratic function

$$f(x) = x^2 - 4x - 5$$

has a maximum or a minimum value. Then find the maximum or minimum value.

Solution

For $f(x) = x^2 - 4x - 5$, a = 1, b = -4, and c = -5. Because a > 0, the graph of f is concave up, which means the vertex is a minimum point. The minimum occurs at

$$x = -\frac{b}{2a} = -\frac{-4}{2 \cdot 1} = \frac{4}{2} = 2$$

$$a = 1, b = -4$$

The minimum value of f is

$$f\left(-\frac{b}{2a}\right) = f(2) = 2^2 - 4 \cdot 2 - 5 = 4 - 8 - 5 = -9$$

Now Work PROBLEM 67

EXAMPLE 8

Analyzing the Motion of a Projectile

A projectile is fired from a cliff 500 feet above the water at an inclination of 45° to the horizontal, with a muzzle velocity of 400 feet per second. From physics, the height *h* of the projectile above the water can be modeled by

$$h(x) = \frac{-32x^2}{400^2} + x + 500$$

where x is the horizontal distance of the projectile from the base of the cliff. See Figure 23.

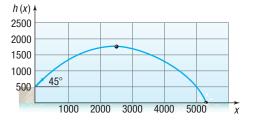


Figure 23

- (a) Find the maximum height of the projectile.
- (b) How far from the base of the cliff will the projectile strike the water?

Solution

(a) The height of the projectile is given by the quadratic function

$$h(x) = \frac{-32x^2}{400^2} + x + 500 = \frac{-1}{5000}x^2 + x + 500$$

We are looking for the maximum value of h. Because a < 0, the vertex is the maximum point and occurs at

$$x = -\frac{b}{2a} = -\frac{1}{2 \cdot \frac{-1}{5000}} = \frac{5000}{2} = 2500$$

The maximum height of the projectile is

$$h(2500) = \frac{-1}{5000} \cdot 2500^2 + 2500 + 500 = -1250 + 2500 + 500 = 1750 \,\mathrm{ft}$$

(b) The projectile strikes the water when the height *h* is zero. To find the distance *x* traveled, solve the equation

$$h(x) = \frac{-1}{5000}x^2 + x + 500 = 0$$

The discriminant of this quadratic equation is

$$b^2 - 4ac = 1^2 - 4 \cdot \frac{-1}{5000} \cdot 500 = 1.4$$

Then

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-1 \pm \sqrt{1.4}}{2 \cdot \frac{-1}{5000}}$$

$$x \approx -458$$
 or $x \approx 5458$

Discard the negative solution. The projectile strikes the water about 5458 feet from the base of the cliff.

Seeing the Concept

🕌 Use a graphing utility to graph

$$h(x) = \frac{-1}{5000}x^2 + x + 500$$
$$0 \le x \le 5500$$

Use the appropriate commands to find the maximum height of the projectile and the distance from the base of the cliff to where it strikes the water. Compare your results with those obtained in Example 8.

SUMMARY

Steps for Graphing a Quadratic Function $f(x) = ax^2 + bx + c, a \neq 0$

Option 1

STEP 1: Complete the square in x to write the quadratic function in the vertex form $f(x) = a(x - h)^2 + k$. **STEP 2:** Graph the function using transformations.

Option 2

STEP 1: Determine whether the parabola is concave up (a > 0) or down (a < 0).

STEP 2: Find the vertex
$$\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$$

STEP 3: Find the axis of symmetry, $x = -\frac{b}{2a}$

STEP 4: Find the *y*-intercept, f(0), and the *x*-intercepts, if any.

- If $b^2 4ac > 0$, the graph of the quadratic function has two *x*-intercepts, which are found by solving the equation $ax^2 + bx + c = 0$.
- If $b^2 4ac = 0$, the vertex is the x-intercept.
- If $b^2 4ac < 0$, there are no *x*-intercepts.

STEP 5: Find an additional point using the *y*-intercept and the axis of symmetry.

STEP 6: Plot the points and draw the graph.

3.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find the intercepts of the equation $y = x^2 9$. (pp. 48–49)
- **2.** Find the real solutions of the equation $2x^2 + 7x 4 = 0$. (pp. A47–A51)
- 3. To complete the square of $x^2 5x$, add the number _____. (p. A29)
- 4. To graph $y = (x 4)^2$, shift the graph of $y = x^2$ to the ______ a distance of ______ units. (pp. 134–138)
- 5. Find the discriminant of $2x^2 5x 8 = 0$. Then identify the number of real solutions of the equation. (p. A50)
- 6. Complete the square of $3x^2 + 7x$. Factor the new expression. (p. A29)

Concepts and Vocabulary

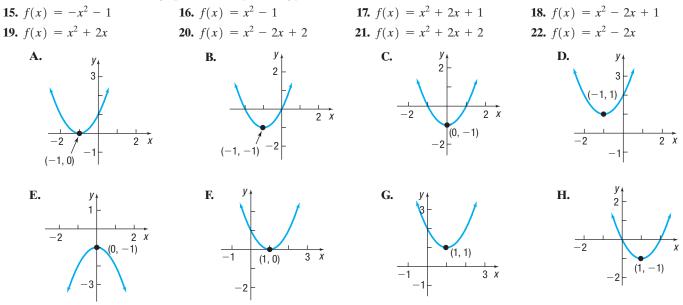
- 7. The graph of a quadratic function is called a(n)
- **8.** The vertical line passing through the vertex of a parabola is called the _____.
- 9. The *x*-coordinate of the vertex of $f(x) = ax^2 + bx + c, a \neq 0$, is _____.
- **10.** *True or False* The graph of $f(x) = 2x^2 + 3x 4$ is concave up.
- **11.** *True or False* The *y*-coordinate of the vertex of $f(x) = -x^2 + 4x + 5$ is f(2).
- 12. True or False If the discriminant $b^2 4ac = 0$, the graph of $f(x) = ax^2 + bx + c$, $a \neq 0$, touches the x-axis at its vertex.
- **13.** *Multiple Choice* If $b^2 4ac > 0$, which conclusion can be made about the graph of $f(x) = ax^2 + bx + c, a \neq 0$?
 - (a) The graph has two distinct *x*-intercepts.
 - (b) The graph has no *x*-intercepts.
 - (c) The graph has three distinct *x*-intercepts.
 - (d) The graph has one *x*-intercept.
- 14. *Multiple Choice* If the graph of $f(x) = ax^2 + bx + c$, $a \neq 0$, has a maximum value at its vertex, which condition must be true?

(a)
$$-\frac{b}{2a} > 0$$
 (b) $-\frac{b}{2a} < 0$

(c)
$$a > 0$$
 (d) $a < 0$

Skill Building

In Problems 15–22, match each graph to one the following functions.



In Problems 23–30, (a) find the vertex and axis of symmetry of each quadratic function. (b) Determine whether the graph is concave up or concave down. (c) Graph the quadratic function.

23. $f(x) = -(x+4)^2 - 1$ **24.** $f(x) = (x-3)^2 - 2$ **25.** $f(x) = 3(x+1)^2 - 4$ **26.** $f(x) = -2(x-3)^2 + 5$ **27.** $f(x) = 2(x-6)^2 + 3$ **28.** $f(x) = \frac{1}{2}(x+1)^2 - 3$ **29.** $f(x) = -(x+5)^2$ **30.** $f(x) = -\frac{1}{3}\left(x-\frac{1}{2}\right)^2 - \frac{7}{6}$

In Problems 31–42, graph the function f by starting with the graph of $y = x^2$ and using transformations (shifting, compressing, stretching, and/or reflecting).

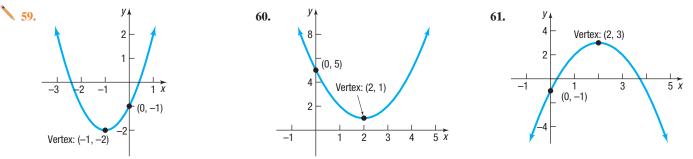
[**Hint:** If necessary, write f in the form $f(x) = a(x - h)^2 + k$.]

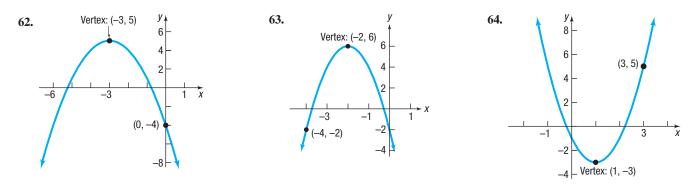
31. $f(x) = 2x^2 + 4$ **32.** $f(x) = \frac{1}{4}x^2$ **33.** $f(x) = (x - 3)^2 - 10$ **34.** $f(x) = (x + 2)^2 - 2$ **35.** $f(x) = x^2 + 4x + 2$ **36.** $f(x) = x^2 - 6x - 1$ **37.** $f(x) = 3x^2 + 6x$ **38.** $f(x) = 2x^2 - 4x + 1$ **39.** $f(x) = -2x^2 + 6x + 2$ **40.** $f(x) = -x^2 - 2x$ **41.** $f(x) = \frac{2}{3}x^2 + \frac{4}{3}x - 1$ **42.** $f(x) = \frac{1}{2}x^2 + x - 1$

In Problems 43–58, (a) find the vertex and the axis of symmetry of each quadratic function, and determine whether the graph is concave up or concave down. (b) Find the y-intercept and the x-intercepts, if any. (c) Use parts (a) and (b) to graph the function. (d) Find the domain and the range of the quadratic function. (e) Determine where the quadratic function is increasing and where it is decreasing. (f) Determine where f(x) > 0 and where f(x) < 0.

43. $f(x) = x^2 + 2x$ 44. $f(x) = x^2 - 4x$ 45. $f(x) = -x^2 + 4x$ 46. $f(x) = -x^2 - 6x$ 47. $f(x) = x^2 - 2x - 3$ 48. $f(x) = x^2 + 2x - 8$ 49. $f(x) = x^2 + 2x + 1$ 50. $f(x) = x^2 + 6x + 9$ 51. $f(x) = 4x^2 - 2x + 1$ 52. $f(x) = 2x^2 - x + 2$ 53. $f(x) = -2x^2 + 2x - 3$ 54. $f(x) = -3x^2 + 3x - 2$ 55. $f(x) = 2x^2 + 5x + 3$ 56. $f(x) = 3x^2 + 6x + 2$ 57. $f(x) = 3x^2 - 8x + 2$ 58. $f(x) = -4x^2 - 6x + 2$

In Problems 59-64, determine the quadratic function whose graph is given.





In Problems 65–72, determine, without graphing, whether the given quadratic function has a maximum value or a minimum value, and then find the value.

65. $f(x) = -2x^2 + 12x$ **66.** $f(x) = 3x^2 + 24x$ **67.** $f(x) = 2x^2 + 12x - 3$ **69.** $f(x) = -2x^2 + 8x + 3$ **70.** $f(x) = -x^2 + 6x - 1$ **71.** $f(x) = 4x^2 - 4x$ **68.** $f(x) = 4x^2 - 8x + 3$ **72.** $f(x) = -5x^2 + 20x + 3$

and c.

Applications and Extensions

73. The graph of the function $f(x) = ax^2 + bx + c$ has its vertex at (0,5) and passes through the point (1,6). Find *a*, *b*, and *c*.

In Problems 75–80, *for the given functions f and g:*

 \triangle (a) Graph f and g on the same Cartesian plane.

(b) Solve f(x) = g(x).

- (c) Use the result of part (b) to label the points of intersection of the graphs of f and g.
- (d) Shade the region for which f(x) > g(x); that is, the region below f and above g.

75. $f(x) = -2x - 1; g(x) = x^2 - 9$ 76 **77.** $f(x) = -x^2 + 9; g(x) = 2x + 1$ 78 **79.** $f(x) = -x^2 + 7x - 6$; $g(x) = x^2 + x - 6$ 80

For Problems 81 and 82, use the fact that a quadratic function of the form $f(x) = ax^2 + bx + c$ with $b^2 - 4ac > 0$ may also be written in the form $f(x) = a(x - r_1)(x - r_2)$, where r_1 and r_2 are the x-intercepts of the graph of the quadratic function.

- 81. (a) Find a quadratic function whose x-intercepts are -4 and > 85. Analyzing the Motion of a Projectile A projectile is fired 2 with a = 1, a = 2, a = -2, and a = 6.
 - (b) How does the value of *a* affect the intercepts?
 - (c) How does the value of *a* affect the axis of symmetry?
 - (d) How does the value of *a* affect the vertex?
 - (e) Compare the x-coordinate of the vertex with the midpoint of the x-intercepts. What might you conclude?
- 82. (a) Find quadratic functions whose x-intercepts are -5and 3 with a = 1; a = 2; a = -2; a = 5.
 - (b) How does the value of *a* affect the intercepts?
 - (c) How does the value of a affect the axis of symmetry?
 - (d) How does the value of *a* affect the vertex?
 - (e) Compare the x-coordinate of the vertex with the midpoint of the x-intercepts. What might you conclude?
- 83. Suppose that $f(x) = x^2 + 4x 21$.
 - (a) What is the vertex of *f*?
 - (b) What are the *x*-intercepts of the graph of *f*?
 - (c) Solve f(x) = -21 for x. What points are on the graph of f?
 - (d) Use the information obtained in parts (a)-(c) to graph $f(x) = x^2 + 4x - 21$.

84. Suppose that $f(x) = x^2 + 2x - 8$.

- (a) What is the vertex of *f*?
- (b) What are the *x*-intercepts of the graph of *f*?
- (c) Solve f(x) = -8 for x. What points are on the graph of f?
- (d) Use the information obtained in parts (a)-(c) to graph $f(x) = x^2 + 2x - 8$.

5.
$$f(x) = 2x - 1; g(x) = x^2 - 4$$

8. $f(x) = -x^2 + 4; g(x) = -2x + 1$
9. $f(x) = -x^2 + 5x; g(x) = x^2 + 3x - 4$

from a cliff 200 feet above the water at an inclination of 45° to the horizontal, with a muzzle velocity of 50 feet per second. The height *h* of the projectile above the water is modeled by

74. The graph of the function $f(x) = ax^2 + bx + c$ has vertex

at (1, 4) and passes through the point (-1, -8). Find a, b,

$$h(x) = \frac{-32x^2}{50^2} + x + 200$$

where x is the horizontal distance of the projectile from the face of the cliff.

- (a) At what horizontal distance from the face of the cliff is the height of the projectile a maximum?
- (b) Find the maximum height of the projectile.
- (c) At what horizontal distance from the face of the cliff will the projectile strike the water?
- (d) Graph the function $h, 0 \le x \le 200$.
- (e) Use a graphing utility to verify the solutions found in parts (b) and (c).
- (f) When the height of the projectile is 100 feet above the water, how far is it from the cliff?
- 86. Analyzing the Motion of a Projectile A projectile is fired at an inclination of 45° to the horizontal, with a muzzle velocity of 100 feet per second. The height h of the projectile is modeled by

$$h(x) = \frac{-32x^2}{100^2} + x$$

where x is the horizontal distance of the projectile from the firing point.

- (a) At what horizontal distance from the firing point is the height of the projectile a maximum?
- (b) Find the maximum height of the projectile.
- (c) At what horizontal distance from the firing point will the projectile strike the ground?
- (d) Graph the function $h, 0 \le x \le 350$.
- (e) Use a graphing utility to verify the results obtained in parts (b) and (c).
- (f) When the height of the projectile is 50 feet above the ground, how far has it traveled horizontally?
- **87. Maximizing Revenue** A lawn mower manufacturer has found that the revenue, in dollars, from sales of zero-turn mowers is a function of the unit price *p*, in dollars, that it charges. If the revenue *R* is

$$R(p) = -\frac{1}{2}p^2 + 2900p$$

what unit price *p* should be charged to maximize revenue? What is the maximum revenue?

88. Maximizing Revenue Suppose that the manufacturer of a gas clothes dryer has found that, when the unit price is *p* dollars, the revenue *R* (in dollars) is

$$R(p) = -9p^2 + 81,000p$$

What unit price should be established for the dryer to maximize revenue? What is the maximum revenue?

89. Minimizing Marginal Cost The marginal cost of a product can be thought of as the cost of producing one additional unit of output. For example, if the marginal cost of producing the 50th product is 6.20, it costs 6.20 to increase production from 49 to 50 units of output. Suppose the marginal cost *C* (in dollars) to produce *x* thousand digital music players is given by the function

$$C(x) = x^2 - 140x + 7400$$

- (a) How many players should be produced to minimize the marginal cost?
- (b) What is the minimum marginal cost?
- **90.** Minimizing Marginal Cost (See Problem 89.) The marginal cost C (in dollars) of manufacturing x smartphones (in thousands) is given by

$$C(x) = 5x^2 - 200x + 4000$$

- (a) How many smartphones should be manufactured to minimize the marginal cost?
- (b) What is the minimum marginal cost?
- **91.** Business The daily revenue R achieved by selling x boxes of candy is $R(x) = 9.5x 0.04x^2$. The daily cost C of selling x boxes of candy is C(x) = 1.25x + 250.
 - (a) How many boxes of candy must the firm sell to maximize revenue? What is the maximum revenue?
 - (b) Profit is given as P(x) = R(x) C(x). What is the profit function?
 - (c) How many boxes of candy must the firm sell to maximize profit? What is the maximum profit?
 - (d) Provide a reasonable explanation as to why the answers found in parts (a) and (c) differ. Explain why a quadratic function is a reasonable model for revenue.
- **92.** Business The monthly revenue R achieved by selling x wristwatches is figured to be $R(x) = 75x 0.2x^2$. The monthly cost C of selling x wristwatches is

$$C(x) = 32x + 1600$$

(a) How many wristwatches must the firm sell to maximize revenue? What is the maximum revenue?

- (b) Profit is given as P(x) = R(x) C(x). What is the profit function?
- (c) How many wristwatches must the firm sell to maximize profit? What is the maximum profit?
- (d) Provide a reasonable explanation as to why the answers found in parts (a) and (c) differ. Explain why a quadratic function is a reasonable model for revenue.
- 93. Stopping Distance An accepted relationship between stopping distance, d in feet, and the speed of a car, in mph, is $d(v) = 1.1v + 0.06v^2$ on dry, level concrete.
 - (a) How many feet will it take a car traveling 40 mph to stop on dry, level concrete?
 - (b) If an accident occurs 250 feet ahead, what is the maximum speed at which one can travel to avoid being involved in the accident?
 - (c) What might the term 1.1*v* represent?
- **94.** Birth Rate of Unmarried Women In the United States, the birth rate *B* of unmarried women (births per 1000 unmarried women) for women whose age is *a* is modeled by the function $B(a) = -0.33a^2 + 19.17a 213.37$.
 - (a) What is the age of unmarried women with the highest birth rate?
 - (b) What is the highest birth rate of unmarried women?
 - (c) Evaluate and interpret B(40).
 - Source: National Vital Statistics Reports, 1/31/2018
- **95.** Chemical Reactions A self-catalytic chemical reaction results in the formation of a compound that causes the formation ratio to increase. If the reaction rate V is modeled by

$$V(x) = kx(a - x), \qquad 0 \le x \le a$$

where k is a positive constant, a is the initial amount of the compound, and x is the variable amount of the compound, for what value of x is the reaction rate a maximum?

- 96. Mixed Practice Find the distance from the vertex of the parabola $f(x) = 2(x-3)^2 + 5$ to the center of the circle $(x + 3)^2 + (y 1)^2 = 4$.
- 97. Mixed Practice Find the distance from the vertex of the parabola $g(x) = -3x^2 + 6x + 1$ to the center of the circle $x^2 + y^2 + 10x + 8y + 32 = 0$.
- **98.** Let $f(x) = ax^2 + bx + c$ where a, b and c are even integers. If x is an integer, check whether f(x) is an even or odd integer.

[**Hint:** *x* is either an even integer or an odd integer.]

- **99.** *Challenge Problem* Find the point on the line y = x + 1 that is closest to the point (4, 1).
- **100.** Find the point on the line y = x that is closest to the point (5, -1).

[**Hint:** Express the distance *d* from the point to the line as a function of *x*, and then find the minimum value of $[d(x)]^2$.]

 $f(x) = 3x^4 - 8x^3 + 6x + 1$. From calculus, the second derivative of *f* is given by $f''(x) = 36x^2 - 48x$. The function *f* is concave up where f''(x) > 0 and concave down where f''(x) < 0. Determine where *f* is concave up and where *f* is concave down.

Explaining Concepts: Discussion and Writing

- **103.** Make up a quadratic function that opens down and has only one *x*-intercept. Compare yours with others in the class. What are the similarities? What are the differences?
- **104.** On one set of coordinate axes, graph the family of parabolas $f(x) = x^2 + 2x + c$ for c = -3, c = 0, and c = 1. Describe the characteristics of a member of this family.
- **105.** On one set of coordinate axes, graph the family of parabolas $f(x) = x^2 + bx + 1$ for b = -4, b = 0, and b = 4. Describe the general characteristics of this family.

- Retain Your Knowledge -

- **106.** State the circumstances that cause the graph of a quadratic function $f(x) = ax^2 + bx + c$ to have no *x*-intercepts.
- **107.** Why is the graph of a quadratic function concave up if a > 0 and concave down if a < 0?
- **108.** Can a quadratic function have a range of $(-\infty, \infty)$? Justify your answer.
- **109.** What are the possibilities for the number of times the graphs of two different quadratic functions intersect?

Problems 110–119 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **110.** Determine whether $x^2 + 4y^2 = 16$ is symmetric respect to the *x*-axis, the *y*-axis, and/or the origin.
- **111.** Solve the inequality $27 x \ge 5x + 3$. Write the solution in both set notation and interval notation.
- 112. Find the center and radius of the circle

$$x^2 + y^2 - 10x + 4y + 20 = 0$$

- **113.** Find the function whose graph is the graph of $y = \sqrt{x}$, but reflected about the *y*-axis.
- **114.** Find an equation of the line that contains the point (14, -3) and is parallel to the line 5x + 7y = 35. Write the equation in slope-intercept form.

115. State the domain and range of the relation given below. Is the relation a function?

$$\{(5, -3), (4, -4), (3, -5), (2, -6), (1, -7)\}$$

116. If
$$f(x) = 3x^2 - 25x + 28$$
, find $f(7)$

117. If
$$g(x) = \frac{2}{3}x - 8$$
, find $g\left(\frac{3}{2}x + 12\right)$

'Are You Prepared?' Answers

1. (0, -9), (-3, 0), (3, 0) **2.** $\left\{-4, \frac{1}{2}\right\}$ **3.** $\frac{25}{4}$ **4.** right; 4 **5.** 89; two real solutions **6.** $3\left(x^2 + \frac{7}{3}x + \frac{49}{36}\right) = 3\left(x + \frac{7}{6}\right)^2$

3.4 Building Quadratic Models from Verbal Descriptions and from Data

PREPARING FOR THIS SECTION Before getting started, review the following:

- Problem Solving (Section A.8, pp. A62–A69)
- Building Linear Models from Data (Section 3.2, pp. 171–175)

Now Work the 'Are You Prepared?' problems on page 197.

OBJECTIVES 1 Build Quadratic Models from Verbal Descriptions (p. 193)

🞇 2 Build Quadratic Models from Data (p. 196)

In this section, we first discuss models that lead to a quadratic function from verbal descriptions. Then we fit a quadratic function to data, which is another form of modeling. When a quadratic function models a problem, the properties of the graph of the function can provide important information about the model. In particular, we can determine the maximum or minimum value of the function. The fact that the graph of a quadratic function has a maximum or minimum value enables us to answer questions involving **optimization**—that is, finding the maximum or minimum values in models.

1 Build Quadratic Models from Verbal Descriptions

In economics, revenue R, in dollars, is defined as the amount of money received from the sale of an item and is equal to the unit selling price p, in dollars, of the item times the number x of units actually sold. That is,

R = xp

The **Law of Demand** states that p and x are inversely related: As one increases, the other decreases. The equation that relates p and x is called a **demand equation**. When a demand equation is linear, the revenue model is a quadratic function.

EXAMPLE 1 Maximizing Revenue

The marketing department at Texas Instruments has found that when certain calculators are sold at a price of p dollars per unit, the number x of calculators sold is given by the demand equation

$$x = 21,000 - 150p$$

- (a) Find a model that expresses the revenue *R* as a function of the price *p*.
- (b) What is the domain of *R*? Assume revenue is nonnegative.
- (c) What unit price should be used to maximize revenue?
- (d) If this price is charged, what is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph R.
- (g) What price should Texas Instruments charge to collect at least \$675,000 in revenue?

Solution (a) The revenue is R = xp, where x = 21,000 - 150p.

$$R = xp = (21,000 - 150p)p = -150p^2 + 21,000p$$
 The model

- (b) Because x represents the number of calculators sold, we have x ≥ 0, so 21,000 150p ≥ 0. Solving this linear inequality gives p ≤ 140. Also from R = (21,000 150p)p, since R is assumed to be nonnegative and 21,000 150p ≥ 0, it follows that p ≥ 0. Combining these inequalities gives the domain of R, which is { p|0 ≤ p ≤ 140 }.
- (c) The function R is a quadratic function with a = -150, b = 21,000, and c = 0. Because a < 0, the vertex is the highest point on the parabola. The revenue R is a maximum when the price p is

$$p = -\frac{b}{2a} = -\frac{21,000}{2(-150)} = $70.00$$

a = -150, b = 21,000

(d) The maximum revenue R is

$$R(70) = -150 \cdot 70^2 + 21,000 \cdot 70 = \$735,000$$

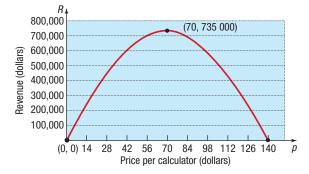
(e) The number of calculators sold is given by the demand equation x = 21,000 - 150p. At a price of p = \$70,

$$x = 21,000 - 150 \cdot 70 = 10,500$$

calculators are sold.

(continued)

(f) To graph *R*, plot the intercepts (0, 0) and (140, 0) and the vertex (70, 735 000). See Figure 24 for the graph.

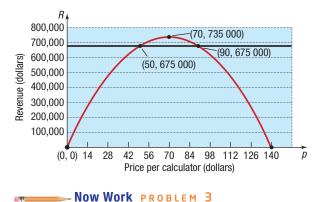




(g) Graph R = 675,000 and $R(p) = -150p^2 + 21,000p$ on the same Cartesian plane. See Figure 25. We find where the graphs intersect by solving

675,000 = -15	$0p^2 + 21,000p$
$150p^2 - 21,000p + 675,000 = 0$	Add $150p^2 - 21,000p$ to both sides.
$p^2 - 140p + 4500 = 0$	Divide both sides by 150.
(p - 50)(p - 90) = 0	Factor.
p = 50 or $p = 90$	Use the Zero-Product Property.

The graphs intersect at (50, 675 000) and (90, 675 000). Based on the graph in Figure 25, Texas Instruments should charge between \$50 and \$90 to earn at least \$675,000 in revenue.





EXAMPLE 2

Maximizing the Area Enclosed by a Fence

2x

A farmer has 2000 yards of fence to enclose a rectangular field. What are the dimensions of the rectangle that encloses the most area?

Solution

Figure 26 illustrates the situation. The available fence represents the perimeter of the rectangle. If x is the length and w is the width, then

$$2x + 2w = 2000$$
 (1)

The area A of the rectangle is

$$A = xw$$

To express A in terms of a single variable, solve equation (1) for w and substitute the result in A = xw. Then A involves only the variable x. [You could also solve equation (1) for x and express A in terms of w alone. Try it!]

$$+ 2w = 2000 2w = 2000 - 2x w = \frac{2000 - 2x}{2} = 1000 - x$$

x w x x

Figure 26

Then the area A is

$$A = xw = x(1000 - x) = -x^2 + 1000x$$

Now, A is a quadratic function of x.

$$A = A(x) = -x^2 + 1000x$$
 $a = -1, b = 1000, c = 0$

Figure 27 shows the graph of $A(x) = -x^2 + 1000x$. Because a < 0, the vertex is a maximum point on the graph of A. The maximum value occurs at

$$x = -\frac{b}{2a} = -\frac{1000}{2(-1)} = 500$$

The maximum value of A is

$$A\left(-\frac{b}{2a}\right) = A(500) = -500^2 + 1000 \cdot 500 = -250,000 + 500,000 = 250,000$$

The largest rectangle that can be enclosed by 2000 yards of fence has an area of 250,000 square yards. Its dimensions are 500 yards by 500 yards.

Now Work PROBLEM 7

EXAMPLE 3 The Golden Gate Bridge

The Golden Gate Bridge, a suspension bridge, spans the entrance to San Francisco Bay. Its 746-foot-tall towers are 4200 feet apart. The bridge is suspended from two huge cables more than 3 feet in diameter; the 90-foot-wide roadway is 220 feet above the water. The cables are parabolic in shape* and touch the road surface at the center of the bridge. Find the height of the cable above the road at a distance of 1000 feet from the center.

Solution Begin by choosing the coordinate axes so that the *x*-axis coincides with the road surface and the origin coincides with the center of the bridge. See Figure 28. As a result, the 746-foot towers will be vertical (height 746 - 220 = 526 feet above the road) and located 2100 feet from the center. Also, the cable has the shape of a parabola that is concave up. The parabola extends from the towers and has its vertex at (0,0). This choice of the axes results in the equation of the parabola having the form $y = ax^2$, a > 0. Note that the points (-2100, 526) and (2100, 526) are on the graph.

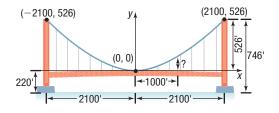


Figure 28

Use these facts to find the value of a in $y = ax^2$.

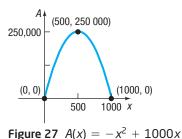
$$y = ax^{2}$$

 $526 = a \cdot 2100^{2}$ **x = 2100, y = 526**
 $a = \frac{526}{2100^{2}}$

The equation of the parabola is

$$y = \frac{526}{2100^2} x^2 \qquad (continued)$$

*A cable suspended from two towers is in the shape of a **catenary**, but when a horizontal roadway is suspended from the cable, the cable takes the shape of a parabola.



When x = 1000, the height of the cable is

$$y = \frac{526}{2100^2} \cdot 1000^2 \approx 119.3$$
 feet

The cable is 119.3 feet above the road at a distance of 1000 feet from the center of the bridge.

```
Now Work problem 11
```



2 Build Quadratic Models from Data

In Section 3.2, we found the line of best fit for data that appeared to be linearly related. But data may also follow a nonlinear relation. Figures 29(a) and (b) show scatter plots of data that follow a quadratic relation.

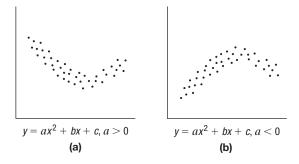


Figure 29

EXAMPLE 4

Table 8

Age, <i>x</i>	Average Annual Expenditures (in thousands of dollars), <i>E</i>
21.4	34.4
29.6	52.8
39.5	66.4
49.5	71.2
59.4	61.3
68.9	50.9
74.3	45.8

Source: Consumer Expenditure Survey, August 2017

Solution

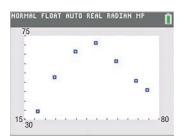


Figure 30 TI-84 Plus C

Fitting a Quadratic Function to Data

The data in Table 8 represent the average annual expenditures for consumers of various ages in 2016.

- (a) Draw a scatter plot of the data, treating age as the independent variable. Comment on the type of relation that exists between age and average annual expenditures.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between age and average annual expenditures.
- (c) Use the model found in part (b) to approximate the age at which the expenditures is greatest.
- (d) Use the model found in part (b) to approximate the highest average annual expenditure.
- (e) Use a graphing utility to draw the quadratic function of best fit on the scatter plot.
- (a) Figure 30 shows the scatter plot on a TI-84 Plus C graphing calculator. It appears the data follow a quadratic relation, with a < 0.
- (b) Use the QUADratic REGression program to obtain the results shown in Figure 31 on the next page. The output shows the equation $y = ax^2 + bx + c$. The quadratic function of best fit that models the relation between age and average annual expenditures is

$$E(x) = -0.0425x^2 + 4.2056x - 34.9639$$
 The model

where x represents age and E represents average annual expenditure in thousands of dollars.



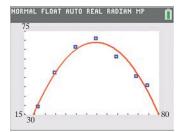


Figure 32 $f(x) = -0.0425x^2 + 4.2056x - 34.9639$

(c) Based on the quadratic function of best fit, the age of consumers with the greatest expenditures is

$$x = -\frac{b}{2a} = -\frac{4.2056}{2(-0.0425)} \approx 49.5$$
 years

(d) Evaluate the function E(x) at x = 49.5.

$$E(49.5) = -0.0425 \cdot 49.5^2 + 4.2056 \cdot 49.5 - 34.9639 \approx 69.1$$

According to the model, 49.5-year-olds have the greatest expenditures. On average, a 49.5-year-old spends about \$69,100 annually.

(e) Figure 32 shows the graph of the quadratic function found in part (b) drawn on the scatter plot.

Look again at Figure 31. Notice that the output given by the graphing calculator does not include r, the correlation coefficient. Recall that the correlation coefficient is a measure of the strength of a linear relation that exists between two variables. The graphing calculator does not provide an indication of how well the function fits the data in terms of r, since a quadratic function is not linear.

Now Work PROBLEM 17

3.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. Translate the following sentence into a mathematical equation: The area A of a circle equals the product of the square of its radius r and the constant π . (pp. A62–A63)
- **2.** Use a graphing utility to find the line of best fit for the following data: (pp. 174–175)

x	3	5	5	6	7	8
Y	10	13	12	15	16	19

Applications and Extensions

3. Maximizing Revenue The price p (in dollars) and the quantity x sold of a certain product satisfy the demand equation

x = -6p + 600

- (a) Find a model that expresses the revenue *R* as a function of *p*. (Remember, *R* = *xp*.)
- (b) What is the domain of *R*? Assume *R* is nonnegative.
- (c) What price *p* maximizes the revenue?
- (d) What is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph *R*.
- (g) What price should the company charge to earn at least \$12,600 in revenue?
- **4. Maximizing Revenue** The price *p* (in dollars) and the quantity *x* sold of a certain product satisfy the demand equation

$$x = -3p + 360$$

- (a) Find a model that expresses the revenue *R* as a function of *p*.
- (b) What is the domain of *R*? Assume *R* is nonnegative.

- (c) What price *p* maximizes the revenue?
- (d) What is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph *R*.
- (g) What price should the company charge to earn at least \$9600 in revenue?

5. Maximizing Revenue The price p (in dollars) and the quantity x and sold of a certain product satisfy the demand equation

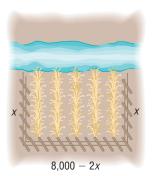
x = -20p + 500

- (a) Find a model that expresses the revenue *R* as a function of *p*.
- (b) What is the domain of *R*? Assume *R* is nonnegative.
- (c) What price *p* maximizes the revenue?
- (d) What is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph *R*.
- (g) What price should the company charge to earn at least \$3000 in revenue?

6. Maximizing Revenue The price *p* (in dollars) and the quantity *x* sold of a certain product satisfy the demand equation

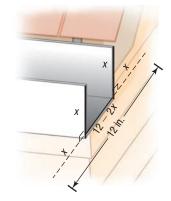
$$x = -5p + 100$$

- (a) Find a model that expresses the revenue *R* as a function of *p*.
- (b) What is the domain of *R*? Assume *R* is nonnegative.
- (c) What price *p* maximizes the revenue?
- (d) What is the maximum revenue?
- (e) How many units are sold at this price?
- (f) Graph *R*.
- (g) What price should the company charge to earn at least \$480 in revenue?
- 7. Enclosing a Rectangular Field David has 480 yards of fencing and wishes to enclose a rectangular area.
 - (a) Express the area A of the rectangle as a function of the width W of the rectangle.
 - (b) For what value of W is the area largest?
 - (c) What is the maximum area?
 - 8. Enclosing a Rectangular Field Beth has 3000 feet of fencing available to enclose a rectangular field.
 - (a) Express the area A of the rectangle as a function of x, where x is the length of the rectangle.
 - (b) For what value of x is the area largest?
 - (c) What is the maximum area?
 - **9. Enclosing the Most Area with a Fence** A farmer with 2000 meters of fencing wants to enclose a rectangular plot that borders on a straight highway. If the farmer does not fence the side along the highway, what is the largest area that can be enclosed?
 - **10.** Enclosing the Most Area with a Fence Farmer Ed has 8000 meters of fencing, and wants to enclose a rectangular plot that borders on a river. If Farmer Ed does not fence the side along the river, what is the largest area that can be enclosed?



- **11. Suspension Bridge** A suspension bridge with weight uniformly distributed along its length has twin towers that extend 75 meters above the road surface and are 400 meters apart. The cables are parabolic in shape and are suspended from the tops of the towers. The cables touch the road surface at the center of the bridge. Find the height of the cables at a point 100 meters from the center. (Assume that the road is level.)
 - **12.** Architecture A parabolic arch has a span of 120 feet and a maximum height of 25 feet. Choose suitable rectangular coordinate axes and find the equation of the parabola. Then calculate the height of the arch at points 10 feet, 20 feet, and 40 feet from the center.

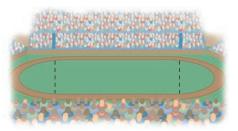
- 13. Constructing Rain Gutters A rain gutter is to be made of aluminum sheets that are 12 inches wide by turning up the edges 90° . See the illustration.
 - (a) What depth will provide maximum cross-sectional area and allow the most water to flow?
 - (b) What depths will allow at least 16 square inches of water to flow?



14. Norman Windows A Norman window has the shape of a rectangle surmounted by a semicircle of diameter equal to the width of the rectangle. See the figure. If the perimeter of the window is 20 feet, what dimensions will admit the most light (maximize the area)?



15. Constructing a Stadium A track-and-field playing area is in the shape of a rectangle with semicircles at each end. See the figure. The inside perimeter of the track is to be 1500 meters. What should the dimensions of the rectangle be so that the area of the rectangle is a maximum?



16. Architecture A special window has the shape of a rectangle surmounted by an equilateral triangle. See the figure. If the perimeter of the window is 16 feet, what dimensions will admit the most light?

[**Hint**: Area of an equilateral triangle $=\frac{\sqrt{3}}{4}x^2$, where x is the length of a side of the triangle.]



17. Life Cycle Hypothesis An individual's income varies with his or her age. The following table shows the median income *I* of males of different age groups within the United States for 2016. For each age group, let the class midpoint represent the independent variable, *x*. For the class "65 years and older," we will assume that the class midpoint is 69.5.

And an and a second	~		
Ag	e	Class Midpoint, <i>x</i>	Median Income, <i>I</i>
15-	-24 years	19.5	\$12,396
25-	-34 years	29.5	\$38,152
35-	-44 years	39.5	\$51,443
45-	-54 years	49.5	\$51,476
55-	-64 years	59.5	\$47,001
65	years and older	69.5	\$31,618
	US Course D		

Source: U.S. Census Bureau

- (a) Use a graphing utility to draw a scatter plot of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between age and median income.
- (c) Use the function found in part (b) to determine the age at which an individual can expect to earn the most income.
- (d) Use the function found in part (b) to predict the peak income earned.
- (e) With a graphing utility, graph the quadratic function of best fit on the scatter plot
- 18. Height of a Ball A shot-putter throws a ball at an inclination of 45° to the horizontal. The following data represent the height of the ball h, in feet, at the instant that it has traveled x feet horizontally.

Distance, x	Height, <i>h</i>
20	25
40	40
60	55
80	65
100	71
120	77
140	77
160	75
180	71
200	64

- (a) Use a graphing utility to draw a scatter plot of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the quadratic function of best fit that models the relation between distance and height.
- (c) Use the function found in part (b) to determine how far the ball will travel before it reaches its maximum height.
- (d) Use the function found in part (b) to find the maximum height of the ball.
- (e) With a graphing utility, graph the quadratic function of best fit on the scatter plot.

19. *Mixed Practice* Which Model? A cricket makes a chirping noise by sliding its wings together rapidly. Perhaps you have noticed that the number of chirps seems to increase with the temperature. The following data list the temperature (in degrees Fahrenheit) and the number of chirps per second for the striped ground cricket.

X				
P	Temperature	e (°F), <i>x</i>	Chirps per Seco	nd, C
// '	88.6		20.0	
	93.3		19.8	
	80.6		17.1	
	69.7		14.7	
	69.4		15.4	
	79.6		15.0	
	80.6		16.0	
	76.3		14.4	
	75.2		15.5	
	<i>a b</i> .	~ *** ***	a	

Source: Pierce, George W. The Songs of Insects. Cambridge, MA Harvard University Press, 1949, pp. 12 – 21

- (a) Using a graphing utility, draw a scatter plot of the data, treating temperature as the independent variable. What type of relation appears to exist between temperature and chirps per second?
- (b) Based on your response to part (a), find either a linear or a quadratic model that best describes the relation between temperature and chirps per second.
- (c) Use your model to predict the chirps per second if the temperature is 80°F.
- **20.** *Mixed Practice* Which Model? The following data represent the square footage and rents (dollars per month) for apartments in the La Jolla area of San Diego, California.

	Square Footage, <i>x</i>	Rent per Month, R
2	520	\$1630
	625	\$1820
	710	\$1860
	765	\$1975
	855	\$1985
	925	\$2200
	1040	\$2360

Source: apartments.com, 2018

- (a) Using a graphing utility, draw a scatter plot of the data treating square footage as the independent variable. What type of relation appears to exist between square footage and rent?
- (b) Based on your response to part (a), find either a linear or a quadratic model that describes the relation between square footage and rent.
- (c) Use your model to predict the rent for an apartment in San Diego that is 875 square feet.

21. *Mixed Practice* Which Model? The following data represent the birth rate (births per 1000 population) for women whose age is *a*, in 2016.

G		
3 St	Age, a	Birth Rate, B
	16	8.8
	19	37.5
	22	73.8
	27	102.1
	32	102.7
	37	52.7
	42	11.4
	Source: Nat	tional Vital Statistics

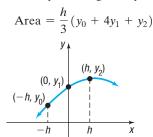
Reports, 2018

- (a) Using a graphing utility, draw a scatter plot of the data, treating age as the independent variable. What type of relation appears to exist between age and birth rate?
- (b) Based on your response to part (a), find either a linear or a quadratic model that describes the relation between age and birth rate.
- (c) Use your model to predict the birth rate for 35-year-old women.

 \triangle 22. Challenge Problem Simpson's Rule The figure shows the graph of $y = ax^2 + bx + c$. Suppose that the points $(-h, y_0)$, $(0, y_1)$, and (h, y_2) are on the graph. It can be shown that the area enclosed by the parabola, the *x*-axis, and the lines x = -h and x = h is

Area
$$=$$
 $\frac{h}{3}(2ah^2+6c)$

Show that this area may also be given by



- \triangle 23. Challenge Problem Use the result obtained in Problem 22 to find the area enclosed by $f(x) = 2x^2 + 8$, the x-axis, and the lines x = -2 and x = 2.
- \triangle 24. *Challenge Problem* Use the result obtained in Problem 22 to find the area enclosed by $f(x) = -5x^2 + 8$, the *x*-axis, and the lines x = -1 and x = 1.
- 4 25. Challenge Problem Use the result obtained in Problem 22 to find the area enclosed by $f(x) = -x^2 + x + 4$, the x-axis, and the lines x = -1 and x = 1.
- \triangle 26. *Challenge Problem* Use the result obtained in Problem 22 to find the area enclosed by $f(x) = x^2 + 3x + 5$, the *x*-axis, and the lines x = -4 and x = 4.

Explaining Concepts: Discussion and Writing

27. Refer to Example 1 in this section. Notice that if the price charged for the calculators is \$0 or \$140, then the revenue is \$0. It is easy to explain why revenue would be \$0 if the

price charged were \$0, but how can revenue be \$0 if the price charged is \$140?

- Retain Your Knowledge -

Problems 28–37 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **28.** Find the distance between the points $P_1 = (4, -7)$ and $P_2 = (-1, 5)$.
- **29.** Find the equation of the circle with center (-6, 0) and radius $r = \sqrt{7}$.
- **30.** Solve: $5x^2 + 8x 3 = 0$
- **31.** Find the *x*-intercept and *y*-intercept of the graph of 5x + 7y = 140.
- **32.** Solve: 2|3x 7| 9 = 21
- **33.** Find the quotient and remainder:

$$x^3 - 7x^2 + 19x - 15$$
 is divided by $x - 3$

34. Find the domain of $f(x) = \frac{5x - 1}{x^3 - 16x}$.

- 35. Find the function that is finally graphed after all three of the following transformations are applied to the graph of $f(x) = \sqrt{9 x^2}$:
 - (1) Shift left 3 units
 - (2) Vertical stretch by a factor of 2
 - (3) Shift down 4 units

$$4(x + 1)^{5}(x - 7)^{3} + 5(x + 1)^{4}(x - 7)^{4}$$

'Are You Prepared?' Answers

1. $A = \pi r^2$

3.5 Inequalities Involving Quadratic Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Solve Inequalities (Section A.9, pp. A76–A79)
- Use Interval Notation (Section A9, pp. A73–A74)

Now Work the 'Are You Prepared?' problems on page 203.

OBJECTIVE 1 Solve Inequalities Involving a Quadratic Function (p. 201)

1 Solve Inequalities Involving a Quadratic Function

In this section we solve inequalities that involve quadratic functions.

• To solve the inequality

$$ax^2 + bx + c > 0 \quad a \neq 0$$

graph the quadratic function $f(x) = ax^2 + bx + c$, and, from the graph, determine where the function is above the x-axis—that is, where f(x) > 0.

• To solve the inequality

$$ax^2 + bx + c < 0 \quad a \neq 0$$

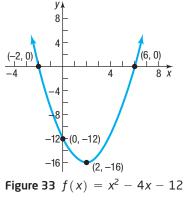
graph the quadratic function $f(x) = ax^2 + bx + c$, and, from the graph, determine where the function is below the x-axis—that is, where f(x) < 0.

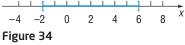
• If the inequality is not strict, include the *x*-intercepts, if any, in the solution.

EXAMPLE 1 Solving an Inequality

Solve the inequality $x^2 - 4x - 12 \le 0$ and graph the solution set.

Solution Graph the function $f(x) = x^2 - 4x - 12$.





y-intercept: x-intercepts (if any): $x^2 - 4x - 12 = 0$ (x - 6)(x + 2) = 0 x - 6 = 0 or x + 2 = 0 x = 6 or x = -2 **Evaluate f at 0. Solve f(x) = 0. Factor. Use the Zero-Product Property.**

The *y*-intercept is -12; the *x*-intercepts are -2 and 6.

The vertex is at $x = -\frac{b}{2a} = -\frac{-4}{2} = 2$. Because f(2) = -16, the vertex is (2, -16).

See Figure 33 for the graph.

The graph is below the *x*-axis for -2 < x < 6. Because the original inequality is not strict, the solution includes the *x*-intercepts. The solution set is $\{x | -2 \le x \le 6\}$ or, using interval notation, [-2, 6]. See Figure 34 for the graph of the solution set.

EXAMPLE 2

Solving an Inequality

Solve the inequality $2x^2 < x + 10$ and graph the solution set.

Option 1 Rearrange the inequality so that 0 is on the right side.

Solution

$$2x^2 < x + 10$$

 $2x^2 - x - 10 < 0$ Subtract x + 10 from both sides.

This inequality is equivalent to the original inequality.

Next graph the function $f(x) = 2x^2 - x - 10$ to find where f(x) < 0. $f(0) = -10 \quad \text{Evaluate } f \text{ at } 0.$ *y*-intercept: x-intercepts (if any): $2x^2 - x - 10 = 0$ Solve f(x) = 0. (2x-5)(x+2) = 0 Factor. 2x - 5 = 0 or x + 2 = 0Use the Zero-Product Property Property. $x = \frac{5}{2}$ or x = -2

The y-intercept is -10; the x-intercepts are -2 and $\frac{5}{2}$.

The vertex is at
$$x = -\frac{b}{2a} = -\frac{-1}{4} = \frac{1}{4}$$
. Because $f\left(\frac{1}{4}\right) = -10.125$, the vertex is $\left(\frac{1}{4}, -10.125\right)$. See Figure 35 for the graph.
The graph is below the x-axis $(f(x) < 0)$ between $x = -2$ and $x = \frac{5}{2}$. Because the inequality is strict, the solution set is $\left\{x \mid -2 < x < \frac{5}{2}\right\}$ or, using interval notation, $\left(-2, \frac{5}{2}\right)$.

Option 2 If $f(x) = 2x^2$ and g(x) = x + 10, then the inequality to be solved is f(x) < g(x). Graph the functions $f(x) = 2x^2$ and g(x) = x + 10. See Figure 36. The graphs intersect where f(x) = g(x). Then

$$2x^{2} = x + 10 \quad f(x) = g(x)$$

$$2x^{2} - x - 10 = 0$$

$$(2x - 5) (x + 2) = 0 \qquad Factor.$$

$$2x - 5 = 0 \quad \text{or} \quad x + 2 = 0 \qquad Use \text{ the Zero-Product}$$

$$x = \frac{5}{2} \quad \text{or} \qquad x = -2$$
Property.

The graphs intersect at the points (-2, 8) and $\left(\frac{5}{2}, \frac{25}{2}\right)$. Then f(x) < g(x) on the interval $\left(-2, \frac{5}{2}\right)$, where the graph of *f* is below the graph of *g*. See Figure 37 for the graph of the solution set.

Figure 36

g(x) = x + 10

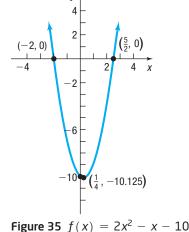
 $(\frac{5}{2}, \frac{25}{2})$

 $f(x) = 2x^2$

0 2 -2 Figure 37

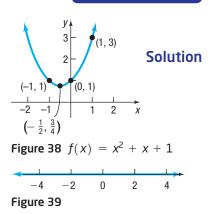
(-2, 8)

-4 $^{-2}$



Now Work PROBLEMS 5 AND 13

EXAMPLE 3



Solving an Inequality

Solve the inequality $x^2 + x + 1 > 0$ and graph the solution set.

The graph of the function $f(x) = x^2 + x + 1$ has *y*-intercept 1. There are no *x*-intercepts (Do you know why? Check the discriminant.). The vertex is $\left(-\frac{1}{2}, \frac{3}{4}\right)$. Since a > 0, the parabola is concave up and lies above the *x*-axis for all real numbers *x*. So $x^2 + x + 1 > 0$ for all real numbers. See Figure 38.

See Figure 39 for the graph of the solution set $(-\infty, \infty)$.

Now Work PROBLEM 17

3.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Solve the inequality -3x 2 < 7. (pp. A76–A77)
- **2.** Write (-2, 7] using inequality notation. (pp. A73–A74)

Skill Building

In Problems 3–6, use the figure to solve each inequality.

3. (-1, 0) $(4, 0)$ $(-4, -2)$ (-2) $(4, 0)$ $(-2, -2)$ $(-$	4. $y = f(x)$ (-2, 0) -3 -4 y = f(x) (2, 0) $3 \times x$	5. $y = f(x)$ (-2, 8) (-2, 8) (-2, 8) (1, 2) (1, 2) y = g(x)	6. y = g(x) (-3, -12) y = f(x) y = g(x) (1, -3) y = f(x)
(a) $g(x) < 0$	(a) $f(x) > 0$	(a) $g(x) \ge f(x)$	(a) $f(x) < g(x)$
(b) $g(x) \ge 0$	(b) $f(x) \le 0$	(b) $f(x) > g(x)$	(b) $f(x) \ge g(x)$
<i>In Problems</i> 7–22, <i>solve each ine</i> 7. $x^2 + 3x - 10 > 0$	equality. 8. $x^2 - 3x - 10 < 0$	9. $x^2 - 4x > 0$	10. $x^2 + 8x > 0$
11. $x^2 - 1 < 0$	12. $x^2 - 9 < 0$	13. $x^2 + x > 12$	14. $x^2 + 7x < -12$
15. $6x^2 < 6 + 5x$	16. $2x^2 < 5x + 3$	17. $x^2 - x + 1 \le 0$	18. $x^2 + 2x + 4 > 0$
19. $25x^2 + 16 < 40x$	20. $4x^2 + 9 < 6x$	21. $2(2x^2 - 3x) > -9$	22. $6(x^2 - 1) > 5x$
Mixed Practice In Problems 23: (a) Solve $f(x) = 0$. (b) Solve $g(x) \le 0$. 23. $f(x) = -x^2 + 3$ g(x) = -3x + 3 27. $f(x) = x^2 - 2x + 1$ $g(x) = -x^2 + 1$	-30, use the given functions f and g (b) Solve $g(x) = 0$. (f) Solve $f(x) > g(x)$. 24. $f(x) = x^2 - 1$ g(x) = 3x + 3 28. $f(x) = x^2 - 4$ $g(x) = -x^2 + 4$	g. (c) Solve $f(x) = g(x)$. (g) Solve $f(x) \ge 1$. 25. $f(x) = -x^2 + 4$ g(x) = -x - 2 29. $f(x) = -x^2 - x + 1$ $g(x) = -x^2 + x + 6$	(d) Solve $f(x) > 0$. 26. $f(x) = -x^2 + 1$ g(x) = 4x + 1 30. $f(x) = x^2 - x - 2$ $g(x) = x^2 + x - 2$

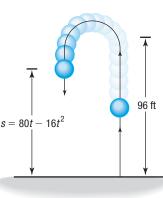
Applications and Extensions

31. What is the domain of the function $f(x) = \sqrt{x^2 - 16}$?

32. What is the domain of the function $f(x) = \sqrt{x - 3x^2}$?

- **33.** Physics A ball is thrown vertically upward with an initial velocity of 96 feet per second. The distance *s* (in feet) of the ball from the ground after *t* seconds is $s(t) = 96t 16t^2$.
 - (a) At what time *t* will the ball strike the ground?
 - (b) For what times *t* is the ball more than 128 feet above the ground?
- 34. Physics A ball is

thrown vertically upward with an initial velocity of 80 feet per second. The distance *s* (in feet) of the ball from the ground after *t* seconds is $s(t) = 80t - 16t^2$. (a) At what time *t* will the ball strike



(b) For what time *t* is the ball more than 96 feet above the ground?

the ground?

35. Revenue The John Deere company has found that the revenue from sales of heavy-duty tractors is a function of the unit price p, in dollars, that it charges. The revenue R, in dollars, is given by

$$R(p) = -\frac{1}{2}p^2 + 1900p$$

(a) At what prices p is revenue zero?

(b) For what range of prices will revenue exceed \$1,200,000?

36. Revenue Suppose that the manufacturer of a gas clothes dryer has found that when the unit price is *p* dollars, the revenue *R* (in dollars) is

$$R(p) = -4p^2 + 4000p$$

(a) At what prices p is revenue zero?

(b) For what range of prices will revenue exceed \$800,000?

Explaining Concepts: Discussion and Writing

- **39.** Show that the inequality $(x 4)^2 \le 0$ has exactly one solution.
- 40. Show that the inequality $(x 2)^2 > 0$ has one real number that is not a solution.
- **41.** Explain why the inequality $x^2 + x + 1 > 0$ has all real numbers as the solution set.

– Retain Your Knowledge -

Problems 44–53 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

44. Find the domain of $f(x) = \sqrt{10 - 2x}$.

45. Determine algebraically whether $f(x) = \frac{-x}{x^2 + 9}$ is even, odd, or neither.

46. Suppose
$$f(x) = \frac{-}{3}x - 6$$

(a) Find the intercepts of the graph of f.

47. Determine whether the graphs of 3x + y = 4 and x + 3y = 6 are parallel, perpendicular, or neither.

48. Find the zeros of
$$f(x) = x^2 + 6x - 8$$
.

37. Artillery A projectile fired from the point (0, 0) at an angle to the positive *x*-axis has a trajectory given by

$$y = cx - (1 + c^2) \left(\frac{g}{2}\right) \left(\frac{x}{v}\right)^2$$

where

- x = horizontal distance in meters
- y = height in meters
- v = initial muzzle velocity in meters per second (m/s)
- g = acceleration due to gravity = 9.81 meters per secondsquared (m/s²)
- c > 0 is a constant determined by the angle of elevation.

A howitzer fires an artillery round with a muzzle velocity of 897 m/s.

- (a) If the round must clear a hill 200 meters high at a distance of 2000 meters in front of the howitzer, what *c* values are permitted in the trajectory equation?
- (b) If the goal in part (a) is to hit a target on the ground 75 kilometers away, is it possible to do so? If so, for what values of c? If not, what is the maximum distance the round will travel?

Source: www.answers.com

38. Challenge Problem Runaway Car Using Hooke's Law, we can show that the work W done in compressing a spring a distance of x feet from its at-rest position is $W = \frac{1}{2}kx^2$, where k is a stiffness constant depending on the spring. It can also be shown that the work done by a body in motion before it comes to rest is given by $\widetilde{W} = \frac{w}{2g}v^2$, where w = weight of the object (in lb), g = acceleration due to gravity (32.2 ft/s²), and v = object's velocity (in ft/s). A parking garage has a spring shock absorber at the end of a ramp to stop runaway cars. The spring has a stiffness constant k = 9450 lb/ft and must be able to stop a 4000-lb car traveling at 25 mph. What is the least compression required of the spring? Express your answer using feet to the nearest tenth.

Source: www.sciforums.com

- **42.** Explain why the inequality $x^2 x + 1 < 0$ has the empty set as the solution set.
- **43.** Explain the circumstances under which the *x*-intercepts of the graph of a quadratic function are included in the solution set of a quadratic inequality.

49. Find the intercepts of the graph of $y = \frac{4x^2 - 25}{x^2 - 1}$.

In Problems 50 and 51, if $f(x) = x^2 + 2x - 7$ and g(x) = 3x - 4, find:

-5x

50.
$$(g - f)(x)$$

51. $(f \cdot g)(x)$
 \checkmark **52.** Find the diff

2. Find the difference quotient of
$$f: f(x) = 3x^2$$

$$5x^4(2x + 7)^4 - 8x^5(2x + 7)^3$$

$$\Delta 53. \text{ Simplify:} \frac{5x(2x+7)^2 - 6x(2x+7)^2}{(2x+7)^8}$$

Chapter Review 205

'Are You Prepared?' Answers

1. $\{x | x > -3\}$ or $(-3, \infty)$ **Chapter Review**

2. $-2 < x \le 7$

Things to Know

Linear function (p. 161)

f(x) = mx + b

Average rate of change of f = m

Quadratic function (pp. 179–183) $f(x) = ax^2 + bx + c, a \neq 0$

The graph of f is a line with slope m and y-intercept b.

The graph of f is a parabola that is concave up if a > 0 and is concave down if a < 0.

Vertex:
$$\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$$

Axis of symmetry: $x = -\frac{b}{2a}$
y-intercept: $f(0) = c$

x-intercept(s): If any, found by finding the real solutions of the equation $ax^2 + bx + c = 0$

Objectives

Section	You should be able to	Examples	Review Exercises
3.1	1 Graph linear functions (p. 161)	1	1(a)-3(a), 1(c)-3(c)
	2 ⁶ Use average rate of change to identify linear functions (p. 161)	2	1(b)-3(b), 4, 5
	3 Determine whether a linear function is increasing, decreasing, or constant (p. 164)	3	1(d)-3(d)
	4 Build linear models from verbal descriptions (p. 165)	4,5	21
3.2	1 Draw and interpret scatter plots (p. 171)	1	29(a), 30(a)
	2 Distinguish between linear and nonlinear relations (p. 172)	2,3	29(b), 30(a)
	3 Use a graphing utility to find the line of best fit (p. 174)	4	29(c)
3.3	1 Graph a quadratic function using transformations (p. 180)	1	6–8
	2' Identify the vertex and axis of symmetry of a parabola (p. 182)	2	9–13
	3 Graph a quadratic function using its vertex, axis, and intercepts (p. 183)	3–5	9–13
	4' Find a quadratic function given its vertex and one other point (p. 186)	6	19,20
	5' Find the maximum or minimum value of a quadratic function (p. 186)	7–8	14–16, 22–27
3.4	1 Build quadratic models from verbal descriptions (p. 193)	1–3	22–28
₩.	2' Build quadratic models from data (p. 196)	4	30
3.5	1 Solve inequalities involving a quadratic function (p. 201)	1–3	17, 18

Review Exercises

In Problems 1–3:

- (a) Find the slope and y-intercept of each linear function.
- (b) What is the average rate of change of each function?
- (c) Graph each function. Label the intercepts.
- (d) Determine whether the function is increasing, decreasing, or constant. **2.** $h(x) = \frac{4}{5}x - 6$

1. f(x) = 2x - 5

3.
$$G(x) =$$

4

In Problems 4 and 5, determine whether the function is linear or nonlinear. If the function is linear, state its slope.

4		
4.	x	y = f(x)
	-2	-4
	-1	-1
	0	2
	1	5
	2	8

206 CHAPTER 3 Linear and Quadratic Functions

In Problems 6–8, graph each quadratic function using transformations (shifting, compressing, stretching, and/or reflecting).

6. $f(x) = (x+1)^2 - 4$ **7.** $f(x) = -(x-4)^2$ **8.** $f(x) = -3(x+2)^2 + 1$

In Problems 9–13, (a) graph each quadratic function by determining whether its graph is concave up or is concave down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any. (b) Determine the domain and the range of the function. (c) Determine where the function is increasing and where it is decreasing.

9. $f(x) = (x - 2)^2 + 2$ 10. $f(x) = \frac{1}{4}x^2 - 16$ 12. $f(x) = \frac{9}{2}x^2 + 3x + 1$ 13. $f(x) = 3x^2 + 4x - 1$

11.
$$f(x) = -4x^2 + 4x$$

In Problems 14–16, determine whether the given quadratic function has a maximum value or a minimum value, and then find the value. **14.** $f(x) = 3x^2 - 6x + 4$ **15.** $f(x) = -3x^2 + 6x - 7$

16. $f(x) = -5x^2 + 20x - 11$

In Problems 17 and 18, solve each quadratic inequality.

17. $x^2 + 6x - 16 < 0$ **18.** $3x^2 \ge 14x + 5$

In Problems 19 and 20, find the quadratic function for which:

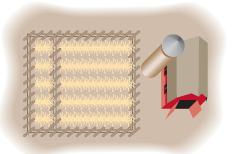
- **19.** Vertex is (3, 5); *y*-intercept is -13
- **20.** Vertex is (-2, 2); contains the point (-1, 5)

21. Sales Commissions Bill was just offered a sales position for a computer company. His salary would be \$25,000 per year plus 1% of his total annual sales.

- (a) Find a linear function that relates Bill's annual salary, *S*, to his total annual sales, *x*.
- (**b**) If Bill's total annual sales were \$1,000,000, what would be Bill's salary?
- (c) What would Bill have to sell to earn \$100,000?
- (d) Determine the sales required of Bill for his salary to exceed \$150,000.
- **22. Demand Equation** The price p (in dollars) and the quantity x sold of a certain product satisfy the demand equation

$$x = 1500 - 10p$$

- (a) Find a model that expresses the revenue *R* as a function of the price *p*.
- (b) What is the domain of *R*? Assume *R* is nonnegative.
- (c) What unit price should be used to maximize revenue?
- (d) If this price is charged, what is the maximum revenue?
- (e) How many units are sold at this price?
- (f) What price should be charged to collect at least \$56,000 in revenue?
- **23.** Landscaping A landscape engineer has 500 feet of border to enclose a rectangular pond. What dimensions will result in the largest pond?
- **24. Enclosing the Most Area with a Fence** A farmer with 10,000 meters of fencing wants to enclose a rectangular field and then divide it into two plots with a fence parallel to one of the sides. See the figure. What is the largest area that can be enclosed?



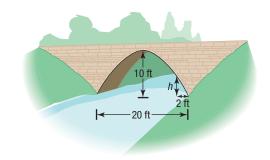
25. Architecture A special window in the shape of a rectangle with semicircles at each end is to be constructed so that the outside perimeter is 100 feet. See the illustration. Find the dimensions of the rectangle that maximizes the area of the rectangle.



26. Minimizing Marginal Cost Callaway Golf Company has determined that the marginal cost C of manufacturing x Big Bertha golf clubs may be expressed by the quadratic function

$$C(x) = 4.9x^2 - 617.4x + 19,600$$

- (a) How many clubs should be manufactured to minimize the marginal cost?
- (b) At this level of production, what is the marginal cost?
- **27.** Maximizing Area A rectangle has one vertex on the line y = 10 x, x > 0, another at the origin, one on the positive x-axis, and one on the positive y-axis. Express the area A of the rectangle as a function of x. Find the largest area A that can be enclosed by the rectangle.
- **28. Parabolic Arch Bridge** A horizontal bridge is in the shape of a parabolic arch. Given the information shown in the figure, what is the height *h* of the arch 2 feet from shore?



- **29. Bone Length** Research performed at NASA, led by Dr. Emily R. Morey-Holton, measured the lengths of the right humerus and right tibia in 11 rats that were sent to space on Spacelab Life Sciences 2. The data shown on the next page were collected.
 - (a) Draw a scatter plot of the data, treating length of the right humerus as the independent variable.

- (b) Based on the scatter plot, do you think that there is a linear relation between the length of the right humerus and the length of the right tibia?
- (c) Use a graphing utility to find the line of best fit relating length of the right humerus and length of the right tibia.
 - (d) Predict the length of the right tibia on a rat whose right humerus is 26.5 millimeters (mm).

Con	Right Humerus (mm), <i>x</i>	Right Tibia (mm), <i>y</i>				
	24.80	36.05				
	24.59	35.57				
	24.59	35.57				
	24.29	34.58				
	23.81	34.20				
	24.87	34.73				
	25.90	37.38				
	26.11	37.96				
	26.63	37.46				
	26.31	37.75				
	26.84	38.50				

Source: NASA Life Sciences Data Archive

30. Advertising A small manufacturing firm collected the following data on advertising expenditures A (in thousands of dollars) and total revenue R (in thousands of dollars).

TOTICE	1	
ADVERTISE HERE	Advertising Expenditures (\$1000s)	Total Revenue (\$1000s)
	20	6101
	22	6222
	25	6350
	25	6378
	27	6453
	28	6423
	29	6360
	31	6231

- (a) Draw a scatter plot of the data. Comment on the type of relation that may exist between the two variables.
- (b) The quadratic function of best fit to these data is

$$R(A) = -7.76A^2 + 411.88A + 942.72$$

Use this function to determine the optimal level of advertising.

- (c) Use the function to predict the total revenue when the optimal level of advertising is spent.
- (d) Use a graphing utility to verify that the function given in part (b) is the quadratic function of best fit.
 - (e) Use a graphing utility to draw a scatter plot of the data, and then graph the quadratic function of best fit on the scatter plot.

Chapter Test



The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab™ Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

- **1.** For the linear function f(x) = -4x + 3:
 - (a) Find the slope and *y*-intercept.
 - (b) What is the average rate of change of f?
 - (c) Determine whether f is increasing, decreasing, or constant.
 - (d) Graph *f*.

In Problems 2 and 3, find the intercepts, if any, of each quadratic function.

- **2.** $f(x) = 3x^2 2x 8$ **3.** $G(x) = -2x^2 + 4x + 1$
- 4. Suppose $f(x) = x^2 + 3x$ and g(x) = 5x + 3. (a) Solve f(x) = g(x).
 - (b) Graph each function and label the points of intersection.
 - (c) Solve the inequality f(x) < g(x) and graph the solution set.
- 5. Graph $f(x) = (x 3)^2 2$ using transformations.
- 6. Consider the quadratic function $f(x) = 3x^2 12x + 4$.
 - (a) Is the graph concave up or concave down?
 - (b) Find the vertex.
 - (c) Find the axis of symmetry.
 - (d) Find the intercepts.
 - (e) Use the information from parts (a)–(d) to graph *f*.

- 7. Determine whether $f(x) = -2x^2 + 12x + 3$ has a maximum or a minimum. Then find the maximum or minimum value.
- 8. Solve $x^2 10x + 24 \ge 0$.
- **9. RV Rental** The weekly rental cost of a 20-foot recreational vehicle is \$129.50 plus \$0.15 per mile.
 - (a) Find a linear function that expresses the cost *C* as a function of miles driven *m*.
 - (b) What is the rental cost if 860 miles are driven?
 - (c) How many miles were driven if the rental cost is \$213.80?
- **10.** Maximizing Revenue The price p (in dollars) and the quantity x sold of a certain product satisfy the demand equation

$$x = -10p + 10,000$$

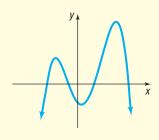
- (a) Find a model that expresses the revenue *R* as a function of *p*.
- (b) What is the domain of *R*? Assume *R* is nonnegative.
- (c) What price *p* maximizes the revenue?
- (d) What is the maximum revenue?
- (e) How many units are sold at this price?
- (f) What price should the company charge to earn at least \$1,600,000 in revenue?

Cumulative Review

- **1.** Find the distance between the points P = (-1, 3) and Q = (4, -2). Find the midpoint of the line segment from *P* to *Q*.
- **2.** Which points are on the graph of $y = x^3 3x + 1$? **(a)** (-2, -1) **(b)** (2, 3) **(c)** (3, 1)
- **3.** Solve the inequality $5x + 3 \ge 0$ and graph the solution set.
- **4.** Find the equation of the line containing the points (-1, 4) and (2, -2). Express your answer in slope-intercept form and graph the line.
- 5. Find the equation of the line perpendicular to the line y = 2x + 1 and containing the point (3,5). Express your answer in slope-intercept form and graph both lines.
- 6. Graph the equation $x^2 + y^2 4x + 8y 5 = 0$.
- 7. Does the following relation represent a function? $\{(-3, 8), (1, 3), (2, 5), (3, 8)\}.$
- 8. For the function f defined by $f(x) = x^2 4x + 1$, find:

(a)
$$f(2)$$
(b) $f(x) + f(2)$ (c) $f(-x)$ (d) $-f(x)$ (e) $f(x+2)$ (f) $\frac{f(x+h) - f(x)}{h}, h \neq 0$

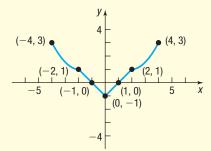
- 9. Find the domain of $h(z) = \frac{3z 1}{6z 7}$
- 10. Is the following graph the graph of a function?



- **11.** Consider the function $f(x) = \frac{x}{x+4}$.
 - (a) Is the point $\left(1, \frac{1}{4}\right)$ on the graph of f?
 - (b) If x = -2, what is f(x)? What point is on the graph of f?
 - (c) If f(x) = 2, what is x? What point is on the graph of f?

12. Is the function $f(x) = \frac{x^2}{2x+1}$ even, odd, or neither?

- **13.** Approximate the local maximum values and local minimum values of $f(x) = x^3 5x + 1$ on [-4, 4]. Determine where the function is increasing and where it is decreasing.
 - **14.** If f(x) = 3x + 5 and g(x) = 2x + 1:
 - (a) Solve f(x) = g(x).
 - **(b)** Solve f(x) > g(x).
 - 15. Consider the graph below of the function *f*.(a) Find the domain and the range of *f*.
 - (b) Find the intercepts.
 - (c) Is the graph of f symmetric with respect to the x-axis, the y-axis, or the origin?
 - (d) Find f(2).
 - (e) For what value(s) of x is f(x) = 3?
 - (f) Solve f(x) < 0.
 - (g) Graph y = f(x) + 2.
 - (h) Graph y = f(-x).
 - (i) Graph y = 2f(x).
 - (j) Is f even, odd, or neither?
 - (k) Find the interval(s) on which f is increasing.



Chapter Projects



Minternet-based Project

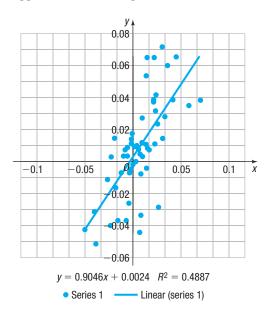
- I. The Beta of a Stock You want to invest in the stock market but are not sure which stock to purchase. Information is the key to making an informed investment decision. One piece of information that many stock analysts use is the beta of the stock. Go to Wikipedia (http://en.wikipedia.org/wiki/ Beta_(finance)) and research what beta measures and what it represents.
 - Approximating the beta of a stock. Choose a well-known company such as Google or Coca-Cola. Go to a website such as Yahoo! Finance (http://finance.yahoo.com/) and find the weekly closing price of the company's stock for the past year. Then find the closing price of the Standard & Poor's 500 (S&P500) for the same time period.

To get the historical prices in Yahoo! Finance, select Historical Data from the menu. Choose the appropriate time period. Select Weekly and Apply. Finally, select Download Data, and Open with Microsoft Excel. Repeat this for the S&P500, and copy the data into the same spreadsheet. Finally, rearrange the data in chronological order. Be sure to expand the selection to sort all the data. Now, using the adjusted close price, compute the percentage change in price for each week, using the formula

% change
$$= \frac{P_1 - P_0}{P_0}$$
.

For example, if week 1 price is in cell D1 and week 2 price is in cell D2, then % change $= \frac{D2 - D1}{D1}$. Repeat this for the S&P500 data.

- 2. Using Excel to draw a scatter plot. Treat the percentage change in the S&P500 as the independent variable and the percentage change in the stock you chose as the dependent variable. The easiest way to draw a scatter plot in Excel is to place the two columns of data next to each other (for example, have the percentage change in the S&P500 in column F and the percentage change in the stock you chose in column G). Then highlight the data and select the Scatter Plot icon under Insert. Comment on the type of relation that appears to exist between the two variables.
- **3. Finding beta.** To find beta requires that we find the line of best fit using least-squares regression. The easiest approach is to click inside the scatter plot. Select the Chart Elements icon (+). Check the box for Trendline, select the arrow to the right, and choose More Options. Select Linear and check the box for Display Equation on chart. The line of best fit appears on the scatter plot. See below.



The line of best fit for this data is y = 0.9046x + 0.0024. You may click on Chart Title or either axis title and insert the appropriate names. The beta is the slope of the line of best fit, 0.9046. We interpret this by saying, "If the S&P500 increases by 1%, then this stock will increase by 0.9%, on average." Find the beta of your stock and provide an interpretation. NOTE: Another way to use Excel to find the line of best fit requires using the Data Analysis Tool Pack under add-ins.

The following projects are available on the Instructor's Resource Center (IRC):

- **II.** Cannons A battery commander uses the weight of a missile, its initial velocity, and the position of its gun to determine where the missile will travel.
- **III. First and Second Differences** Finite differences provide a numerical method that is used to estimate the graph of an unknown function.
- **IV. CBL Experiment** Computer simulation is used to study the physical properties of a bouncing ball.

Polynomial and Rational Functions

Day Length

Day length is the length of time each day from the moment the upper limb of the sun's disk appears above the horizon during sunrise to the moment when the upper limb disappears below the horizon during sunset. The length of a day depends on the day of the year as well as the latitude of the location. Latitude gives the location of a point on Earth north or south of the equator. In the Internet Project at the end of this chapter, we use information from the chapter to investigate the relation between day length and latitude for a specific day of the year.

See the Internet-based Chapter Project I—

Outline

- 4.1 Polynomial Functions
- 4.2 Graphing Polynomial Functions; Models
- 4.3 Properties of Rational Functions
- 4.4 The Graph of a Rational Function
- 4.5 Polynomial and Rational Inequalities
- 4.6 The Real Zeros of a Polynomial Function
- 4.7 Complex Zeros; Fundamental Theorem of Algebra Chapter Review Chapter Test Cumulative Review Chapter Projects

A Look Back

In Chapter 2, we began our discussion of functions. We defined domain, range, and independent and dependent variables, found the value of a function, and graphed functions. We continued our study of functions by listing properties of functions, such as being even or odd, and created a library of functions, naming and graphing key functions and listing their properties.

In Chapter 3, we discussed linear functions and quadratic functions, which belong to the class of *polynomial functions*.

A Look Ahead Đ

In this chapter, we look at two general classes of functions, polynomial functions and rational functions, and examine their properties. Polynomial functions are arguably the simplest functions in algebra. They are often used to approximate other, more complicated functions. Rational functions are ratios of polynomial functions.

4.1 Polynomial Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

- Polynomials (Section A.3, pp. A22–A29)
- Obtain Information from or about the Graph of a Function (Section 2.2, pp. 100–103)
- Graphing Techniques: Transformations (Section 2.5, pp. 134–143)
- Intercepts (Section 1.2, pp. 48–49)
- Library of Functions (Section 2.4, pp. 122–126)

Now Work the 'Are You Prepared?' problems on page 223.

OBJECTIVES 1 Identify Polynomial Functions and Their Degree (p. 211)

- **2** Graph Polynomial Functions Using Transformations (p. 215)
- **3** Identify the Real Zeros of a Polynomial Function and Their Multiplicity (p. 216)

1 Identify Polynomial Functions and Their Degree

In Chapter 3, we studied the linear function f(x) = mx + b, which can be written as

$$f(x) = a_1 x + a_0$$

and the quadratic function $f(x) = ax^2 + bx + c$, $a \neq 0$, which can be written as

$$f(x) = a_2 x^2 + a_1 x + a_0 \qquad a_2 \neq 0$$

Both of these functions are examples of a *polynomial function*.

DEFINITION Polynomial Function

A polynomial function in one variable is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
 (1)

where $a_n, a_{n-1}, \ldots, a_1, a_0$ are constants, called the **coefficients** of the polynomial, $n \ge 0$ is an integer, and x is a variable. If $a_n \ne 0$, it is called the **leading coefficient**, and n is the **degree** of the polynomial.

The domain of a polynomial function is the set of all real numbers.

The monomials that make up a polynomial function are called its **terms**. If $a_n \neq 0$, $a_n x^n$ is called the **leading term**; a_0 is called the **constant term**. If all of the coefficients are 0, the polynomial is called the **zero polynomial**, which has no degree.

Polynomial functions are usually written in **standard form**, beginning with the nonzero term of highest degree and continuing with terms in descending order according to degree. If a power of *x* is missing, it is because its coefficient is zero.

Polynomial functions are among the simplest in algebra. They are easy to evaluate: only addition and repeated multiplication are required. Because of this, they are often used to approximate other, more complicated functions. In this section, we investigate properties of this important class of functions.

EXAMPLE 1 Identifying Polynomial Functions

Determine which of the following are polynomial functions. For those that are, state the degree; for those that are not, state why not. Write each polynomial function in standard form, and then identify the leading term and the constant term.

(a)
$$p(x) = 5x^3 - \frac{1}{4}x^2 - 9$$
 (b) $f(x) = x + 2 - 3x^4$ (c) $g(x) = \sqrt{x}$
(d) $h(x) = \frac{x^2 - 2}{x^3 - 1}$ (e) $G(x) = 8$ (f) $H(x) = -2x^3(x - 1)^2$

In Words

A polynomial function is a sum of monomials.

Solution

- **on** (a) p is a polynomial function of degree 3, and it is in standard form. The leading term is $5x^3$, and the constant term is -9.
 - (b) f is a polynomial function of degree 4. Its standard form is $f(x) = -3x^4 + x + 2$. The leading term is $-3x^4$, and the constant term is 2.
 - (c) g is not a polynomial function because $g(x) = \sqrt{x} = x^{\frac{1}{2}}$, so the variable x is raised to the $\frac{1}{2}$ power, which is not a nonnegative integer.
 - (d) *h* is not a polynomial function. It is the ratio of two distinct polynomials, and the polynomial in the denominator is of positive degree.
 - (e) *G* is a nonzero constant polynomial function, so it is of degree 0. The polynomial is in standard form. The leading term and constant term are both 8.
 - (f) $H(x) = -2x^3(x-1)^2 = -2x^3(x^2-2x+1) = -2x^5+4x^4-2x^3$. So, *H* is a polynomial function of degree 5. The leading term is $-2x^5$. Since no constant term is shown, the constant term is 0.

Do you see a way to find the degree of H, in part (f), without multiplying it out?

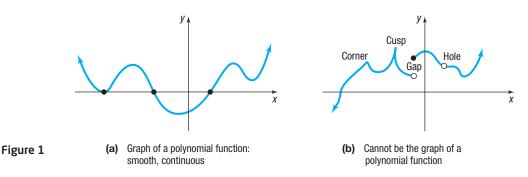
Now Work PROBLEMS 15 AND 19

We have discussed in detail polynomial functions of degrees 0, 1, and 2. See Table 1 for a summary of properties of the graphs of these polynomial functions.

Table 1

Degree	Form	Name	Graph
No degree	f(x) = 0	Zero function	The <i>x</i> -axis
0	$f(\mathbf{x}) = a_0, a_0 \neq 0$	Constant function	Horizontal line with y-intercept a_0
1	$f(x) = a_1 x + a_0, a_1 \neq 0$	Linear function	Nonvertical, nonhorizontal line with slope a_1 and y-intercept a_0
2	$f(x) = a_2 x^2 + a_1 x + a_0, a_2 \neq 0$	Quadratic function	Parabola: graph is concave up if $a_2 > 0$; graph is concave down if $a_2 < 0$

If you take a course in calculus, you will learn that the graph of every polynomial function is both smooth and continuous. By **smooth**, we mean that the graph contains no sharp corners or cusps; by **continuous**, we mean that the graph has no gaps or holes and can be drawn without lifting your pencil from the paper. See Figures 1(a) and (b).



Power Functions

Polynomial functions of degree n, n > 0, that have only one term are called *power functions*.

DEFINITION Power Function

A **power function of degree** *n* is a monomial function of the form

f(x)

$$= ax^n$$

(2)

where a is a real number, $a \neq 0$, and n > 0 is an integer.

In Words

A power function is defined by a single monomial. Examples of power functions are

$$f(x) = 3x \qquad f(x) = -5x^2 \qquad f(x) = 8x^3 \qquad f(x) = -\frac{1}{2}x^4$$

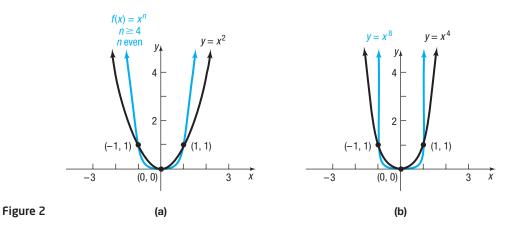
degree 1 degree 2 degree 3 degree 4

The graph of a power function of degree 1, f(x) = ax, is a line with slope *a* that passes through the origin. The graph of a power function of degree $2, f(x) = ax^2$, is a parabola with vertex at the origin. The parabola is concave up if a > 0 and is concave down if a < 0.

If we know how to graph a power function of the form $f(x) = x^n$, a compression, a stretch, or, perhaps, a reflection about the *x*-axis gives us the graph of $g(x) = ax^n$. Consequently, we concentrate on graphing power functions of the form $f(x) = x^n$.

We begin with power functions of even degree of the form $f(x) = x^n$, $n \ge 2$ and *n* even. The domain of *f* is the set of all real numbers, and the range is the set of nonnegative real numbers. Such a power function is an even function. (Do you see why?) Its graph is symmetric with respect to the *y*-axis. The graph of a power function $f(x) = x^n$, *n* even, always contains the origin (0, 0) and the points (-1, 1)and (1, 1).

If n = 2, the graph is the familiar parabola $y = x^2$ that is concave up, with vertex at the origin. If $n \ge 4$, the graph of $f(x) = x^n$, *n* even, will be closer to the *x*-axis than the parabola $y = x^2$ if -1 < x < 1, $x \ne 0$, and farther from the *x*-axis than the parabola $y = x^2$ if x < -1 or if x > 1. Figure 2(a) illustrates this conclusion. Figure 2(b) shows the graphs of $y = x^4$ and $y = x^8$ for further comparison.



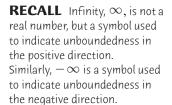


Figure 2 shows that as *n* increases, the graph of $f(x) = x^n$, $n \ge 2$ and *n* even, tends to flatten out near the origin and is steeper when *x* is far from 0. For large *n*, it may appear that the graph coincides with the *x*-axis near the origin, but it does not; the graph actually touches the *x*-axis only at the origin. Also, for large *n*, it may appear that for x < -1 or for x > 1 the graph is vertical, but it is not; it is only increasing very rapidly in these intervals. If the graphs were enlarged many times, these distinctions would be clear.

Figure 2 also shows that as x becomes unbounded in the negative direction, $x \to -\infty$, or as x becomes unbounded in the positive direction, $x \to \infty$, the power function $f(x) = x^n$, n even, becomes unbounded in the positive direction, $f(x) \to \infty$. See Table 2.

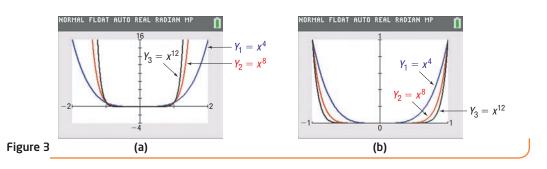
	x = -10,000	x = -100,000	$x \rightarrow -\infty$	<i>x</i> = 10,000	<i>x</i> = 100,000	$x \rightarrow \infty$
$f(x) = x^2$	10 ⁸	10 ¹⁰	∞	10 ⁸	10 ¹⁰	∞
$f(x) = x^4$	10 ¹⁶	10 ²⁰	∞	10 ¹⁶	10 ²⁰	∞
$f(x) = x^6$	10 ²⁴	10 ³⁰	∞	10 ²⁴	10 ³⁰	∞

We define the behavior of the graph of a function for large values of x, either positive or negative, as its **end behavior**.

Table 2

Seeing the Concept

Graph $Y_1 = x^4$, $Y_2 = x^8$, and $Y_3 = x^{12}$ using the viewing rectangle $-2 \le x \le 2$, $-4 \le y \le 16$. Then graph each again using the viewing rectangle $-1 \le x \le 1$, $0 \le y \le 1$. See Figure 3. TRACE along one of the graphs to confirm that for *x* close to 0 the graph is above the *x*-axis and that for *x* > 0 the graph is increasing.



Properties of Power Functions, $f(x) = x^n$, *n* Is a Positive Even Integer

- *f* is an even function, so its graph is symmetric with respect to the *y*-axis.
- The domain is the set of all real numbers. The range is the set of nonnegative real numbers.
- The graph always contains the points (-1, 1), (0, 0), and (1, 1).
- As the exponent *n* increases in magnitude, the graph is steeper when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.
- End behavior:
 - As $x \to -\infty$, $f(x) = x^n \to \infty$.
 - As $x \to \infty$, $f(x) = x^n \to \infty$.

Now consider the power functions $f(x) = x^n$, $n \ge 3$, and *n* odd. The domain and the range of *f* are the set of real numbers. Such a power function is an odd function. (Do you see why?) Its graph is symmetric with respect to the origin. The graph of a power function $f(x) = x^n$, *n* odd, always contains the origin (0, 0) and the points (-1, -1) and (1, 1).

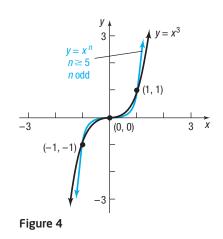
The power function $f(x) = x^3$ is the cube function. Its graph is shown in Figure 4. If $n \ge 5$, the graph of $f(x) = x^n$, *n* odd, will be closer to the *x*-axis than that of $y = x^3$ if -1 < x < 1 and farther from the *x*-axis than that of $y = x^3$ if x < -1 or if x > 1. Figure 4 illustrates this fact. Figure 5 shows the graphs of $y = x^5$ and $y = x^9$ for further comparison.

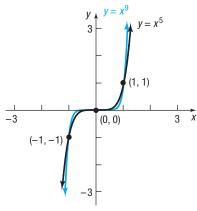
It appears that each graph in Figure 5 coincides with the *x*-axis near the origin, but it does not. Each graph actually crosses the *x*-axis at the origin. Also, it appears that as *x* increases, the graphs become vertical, but they do not; each graph is just increasing very rapidly.

Figures 4 and 5 show the end behavior of the power function $f(x) = x^n$, *n* odd. As *x* becomes unbounded in the negative direction, $x \to -\infty$, the power function becomes unbounded in the negative direction, that is $f(x) \to -\infty$. But, as *x* becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction, $x \to \infty$, the power function becomes unbounded in the positive direction.

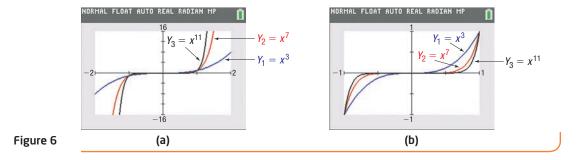
Seeing the Concept

Graph $Y_1 = x^3$, $Y_2 = x^7$, and $Y_3 = x^{11}$ using the viewing rectangle $-2 \le x \le 2$, $-16 \le y \le 16$. Then graph each again using the viewing rectangle $-1 \le x \le 1$, $-1 \le y \le 1$. See Figure 6. TRACE along one of the graphs to confirm that the graph is increasing and crosses the *x*-axis at the origin.





SECTION 4.1 Polynomial Functions 215



To summarize:

Properties of Power Functions, $f(x) = x^n$, *n* Is a Positive Odd Integer

- *f* is an odd function, so its graph is symmetric with respect to the origin.
- The domain and the range are the set of all real numbers.
- The graph always contains the points (-1, -1), (0, 0), and (1, 1).
- As the exponent *n* increases in magnitude, the graph is steeper when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.
- End behavior:
 - As $x \to -\infty$, $f(x) = x^n \to -\infty$.
 - As $x \to \infty$, $f(x) = x^n \to \infty$.

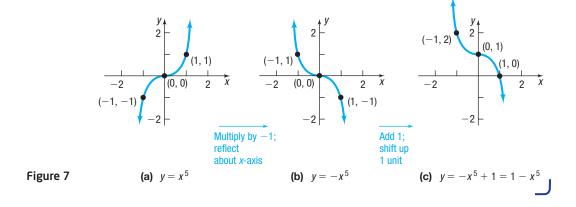
2 Graph Polynomial Functions Using Transformations

The methods of shifting, compression, stretching, and reflection studied in Section 2.5, when used with the facts just presented, enable us to graph polynomial functions that are transformations of power functions.

EXAMPLE 2 Graphing a Polynomial Function Using Transformations

Graph: $f(x) = 1 - x^5$

Solution It is helpful to rewrite f as $f(x) = -x^5 + 1$. Figure 7 shows the required steps.



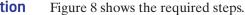
EXAMPLE 3

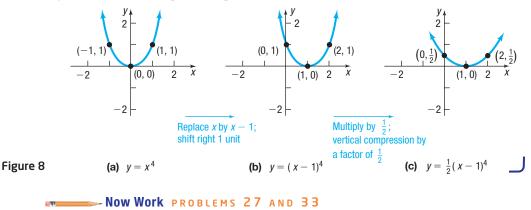
Graphing a Polynomial Function Using Transformations

4

Graph:
$$f(x) = \frac{1}{2}(x - 1)$$

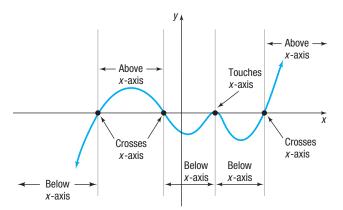
Solution





3 Identify the Real Zeros of a Polynomial Function and Their Multiplicity

Figure 9 shows the graph of a polynomial function with four x-intercepts. Notice that at the x-intercepts, the graph must either cross the x-axis or touch the x-axis. Consequently, between consecutive x-intercepts the graph is either above the x-axis or below the *x*-axis.





If a polynomial function f is factored completely, it is easy to locate the x-intercepts of the graph by solving the equation f(x) = 0 using the Zero-Product Property. For example, if $f(x) = (x - 1)^2(x + 3)$, then the solutions of the equation

$$f(x) = (x - 1)^2(x + 3) = 0$$

are 1 and -3. That is, f(1) = 0 and f(-3) = 0.

DEFINITION Real Zero

If f is a function and r is a real number for which f(r) = 0, then r is called a real zero of f.

As a consequence of this definition, the following statements are equivalent.

- *r* is a real zero of a polynomial function *f*.
- *r* is an *x*-intercept of the graph of *f*.
- x r is a factor of f.
- *r* is a real solution to the equation f(x) = 0.

So the real zeros of a polynomial function are the x-intercepts of its graph, and they are found by solving the equation f(x) = 0.

EXAMPLE 4 Finding a Polynomial Function from Its Real Zeros

- (a) Find a polynomial function of degree 3 whose real zeros are -3, 2, and 5.
- (b) Use a graphing utility to graph the polynomial found in part (a) to verify your result.
- (a) If r is a real zero of a polynomial function f, then x r is a factor of f. This means that x (-3) = x + 3, x 2, and x 5 are factors of f. As a result, any polynomial function of the form

$$f(x) = a(x + 3)(x - 2)(x - 5)$$

where *a* is a nonzero real number, qualifies. The value of *a* causes a stretch, compression, or reflection, but it does not affect the *x*-intercepts of the graph. Do you know why?

(b) We choose to graph f with a = 1. Then

$$f(x) = (x+3)(x-2)(x-5)$$

Figure 10 shows the graph of *f*. Notice that the *x*-intercepts are -3, 2, and 5.

Seeing the Concept

Graph the function found in Example 4 for a = 2 and a = -1. Does the value of a affect the real zeros of f? How does the value of a affect the graph of f?

Now Work PROBLEM 41

If, when f is factored, the factor x - r occurs more than once, r is called a **repeated**, or **multiple**, **real zero of** f. More precisely, we have the following definition.

DEFINITION Real Zero of Multiplicity m

If $(x - r)^m$ is a factor of a polynomial f and $(x - r)^{m+1}$ is not a factor of f, then r is called a **real zero of multiplicity** m of f.*

EXAMPLE 5

Identifying Real Zeros and Their Multiplicities

For the polynomial

In Words

The multiplicity of a real zero is the number of times its corresponding factor occurs.

• -2 is a real zero of multiplicity 1 because the exponent on the factor x + 2 is 1.

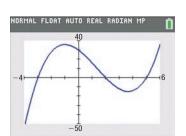
 $f(x) = 5x^{2}(x+2)\left(x-\frac{1}{2}\right)^{4}$

• $\frac{1}{2}$ is a real zero of multiplicity 4 because the exponent on the factor $x - \frac{1}{2}$ is 4.

Now Work PROBLEM 59(a)

Suppose that it is possible to completely factor a polynomial function and, as a result, locate all the *x*-intercepts of its graph (the real zeros of the function). These *x*-intercepts then divide the *x*-axis into open intervals and, on each interval, the graph of the polynomial is either above or below the *x*-axis over the entire interval. Let's look at an example.

*Some texts use the terms **multiple root** and **root of multiplicity** *m*.



f(x) = (x + 3)(x - 2)(x - 5)

Figure 10

Solution

Solution (3, 16)12 6 (-1, 0)(2, 0)3

Figure 11 $f(x) = (x + 1)^2 (x - 2)$

EXAMPLE 6 Graphing a Polynomial Function Using Its *x*-Intercepts

Consider the polynomial function: $f(x) = (x + 1)^2(x - 2)$

- (a) Find the *x* and *y*-intercepts of the graph of *f*.
- (b) Use the *x*-intercepts to find the intervals on which the graph of *f* is above the *x*-axis and the intervals on which the graph of *f* is below the *x*-axis.
- (c) Locate other points on the graph, and connect the points with a smooth, continuous curve.

Solution (a) The *y*-intercept is $f(0) = (0 + 1)^2(0 - 2) = -2$. The *x*-intercepts satisfy the equation

$$f(x) = (x+1)^2(x-2) = 0$$

from which we find

$$(x + 1)^2 = 0$$
 or $x - 2 = 0$
 $x = -1$ or $x = 2$

The *x*-intercepts are -1 and 2.

(b) The two *x*-intercepts divide the *x*-axis into three intervals:

 $(-\infty, -1)$ (-1, 2) $(2, \infty)$

Since the graph of *f* crosses or touches the *x*-axis only at x = -1 and x = 2, it follows that the graph of *f* is either above the *x*-axis [f(x) > 0] or below the *x*-axis [f(x) < 0] on each of these three intervals. To see where the graph lies, we need only pick a number in each interval, evaluate *f* at the number, and see whether the value is positive (above the *x*-axis) or negative (below the *x*-axis). See Table 3.

(c) In constructing Table 3, we obtained three additional points on the graph: (-2, -4), (1, -4) and (3, 16). Figure 11 shows these points, the intercepts, and a smooth, continuous curve (the graph of f) connecting them.

Table 3

	-1	2	→ x
Interval	$(-\infty, -1)$	(-1, 2)	(2 , ∞)
Number chosen	-2	1	3
Value of <i>f</i>	f(-2) = -4	f(1) = -4	f(3) = 16
Location of graph	Below <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-2, -4)	(1, -4)	(3, 16)

Look again at Table 3. Since the graph of $f(x) = (x + 1)^2(x - 2)$ is below the x-axis on both sides of -1, the graph of f touches the x-axis at x = -1, a real zero of multiplicity 2. Since the graph of f is below the x-axis for x < 2 and above the x-axis for x > 2, the graph of f crosses the x-axis at x = 2, a real zero of multiplicity 1.

SUMMARY

If r Is a Real Zero of Even Multiplicity

- Numerically: The sign of f(x) does not change from one side to the other side of r.
- Graphically: The graph of *f* touches the *x*-axis at *r*.

If r Is a Real Zero of Odd Multiplicity

- Numerically: The sign of f(x) changes from one side to the other side of r.
- Graphically: The graph of *f* crosses the *x*-axis at *r*.

Turning Points

Need To Review?

- Local maximum and local
- minimum are discussed in
- Section 2.3, pp. 112-113.

Look again at Figure 11. We cannot be sure how low the graph actually goes between x = -1 and x = 2. But we do know that somewhere in the interval (-1, 2) the graph of *f* must change direction (from decreasing to increasing). The points at which a graph of a function changes direction are called **turning points**.* Each turning point results in either a **local maximum** or a **local minimum** of *f*. The following theorem from calculus tells us the maximum number of turning points that the graph of a polynomial function can have.

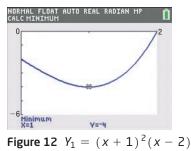
THEOREM Turning Points

- If f is a polynomial function of degree n, then the graph of f has at most n 1 turning points.
- If the graph of a polynomial function f has n 1 turning points, then the degree of f is at least n.

Based on the first bullet of the theorem, a polynomial function of degree 5 will have at most 5 - 1 = 4 turning points. Based on the second bullet of the theorem, if the graph of a polynomial function has three turning points, then the degree of the function must be at least 4.

Exploration

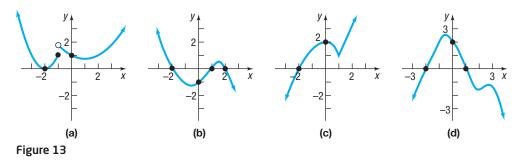
A graphing utility can be used to locate the turning points of a graph. Graph $Y_1 = (x + 1)^2 (x - 2)$. Use MINIMUM to find the location of the turning point for $0 \le x \le 2$. See Figure 12.



Now Work PROBLEM 59(c)

EXAMPLE 7 Identifying the Graph of a Polynomial Function

Which graphs in Figure 13 could be the graph of a polynomial function? For those that could, list the real zeros and state the least degree the polynomial can have. For those that could not, say why not.



*Graphing utilities can be used to approximate turning points. For most polynomials, calculus is needed to find the exact turning points.

Solution

- (a) The graph in Figure 13(a) cannot be the graph of a polynomial function because there is a gap at x = -1. The graph of a polynomial function is always continuous—no gaps or holes. (Refer back to Figure 1.)
 - (b) The graph in Figure 13(b) could be the graph of a polynomial function because the graph is smooth and continuous. It has three real zeros: −2, 1, and 2. Since the graph has two turning points, the degree of the polynomial function must be at least 3.
 - (c) The graph in Figure 13(c) cannot be the graph of a polynomial function because it has a corner at x = 1. The graph of a polynomial function is smooth.
 - (d) The graph in Figure 13(d) could be the graph of a polynomial function. It has two real zeros: -2 and 1. Since the graph has three turning points, the degree of the polynomial function is at least 4.

Now Work PROBLEM 71

End Behavior

Take one last look at Figure 11. For large values of x, either positive or negative, the graph of $f(x) = (x + 1)^2(x - 2)$ resembles the graph of $y = x^3$. To see why, write f in the form

$$f(x) = (x+1)^{2}(x-2) = x^{3} - 3x - 2 = x^{3} \left(1 - \frac{3}{x^{2}} - \frac{2}{x^{3}}\right)$$

For large values of x, either positive or negative, the terms $\frac{3}{x^2}$ and $\frac{2}{x^3}$ are close to 0. So for large values of x,

$$f(x) = x^3 - 3x - 2 = x^3 \left(1 - \frac{3}{x^2} - \frac{2}{x^3} \right) \approx x^3$$

THEOREM End Behavior of the Graph of a Polynomial Function

The end behavior of the graph of the polynomial function

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 \quad a_n \neq 0$$

is the same as that of the graph of the power function

 $y = a_n x^n$

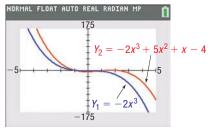
For example, the end behavior of the graph of the polynomial function

$$f(x) = -2x^3 + 5x^2 + x - 4$$

is the same as that of the graph of the power function $y = -2x^3$. We can see that the graphs "behave" similarly by considering Table 4 and Figure 14.

Table 4

x	f (x)	$y = -2x^3$
10	-1,494	-2,000
100	-1,949,904	-2,000,000
500	-248,749,504	-250,000,000
1,000	-1,994,999,004	-2,000,000,000



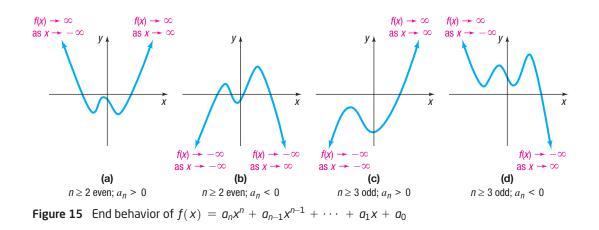
In Words

The end behavior of the graph of a polynomial function resembles that of its leading term.



In calculus, **limits** are used to convey the idea of end behavior. There the symbolism $\lim_{x\to\infty} f(x) = -\infty$, read "the limit as x approaches infinity of f(x) equals negative infinity," means that $f(x) \to -\infty$ as $x \to \infty$.

Look back at Figures 2 and 4. Based on the preceding theorem and the discussion on power functions, the end behavior of a polynomial function can only be of four types. See Figure 15.



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Now Work PROBLEM 59(d)
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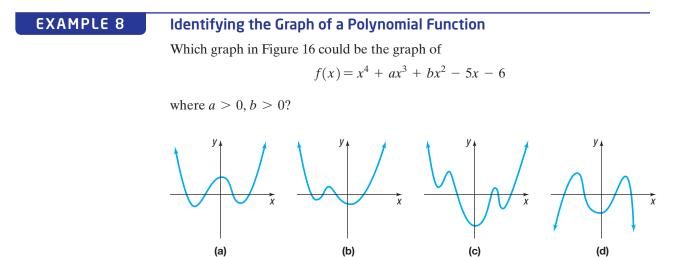


Figure 16

Solution

The y-intercept of f is f(0) = -6. We can eliminate the graph in Figure 16(a), whose y-intercept is positive.

We now look at end behavior. For large values of x, the graph of f will behave like the graph of $y = x^4$. This eliminates the graph in Figure 16(d), whose end behavior is like the graph of $y = -x^4$.

We are not able to solve f(x) = 0 to find the x-intercepts of f, so we move on to investigate the turning points of each graph. Since f is of degree 4, the graph of f has at most 3 turning points. We eliminate the graph in Figure 16(c) because that graph has 5 turning points.

Only the graph in Figure 16(b) could be the graph of

$$f(x) = x^4 + ax^3 + bx^2 - 5x - 6$$

where a > 0, b > 0.

EXAMPLE 9

Finding a Polynomial Function from a Graph

Find a polynomial function whose graph is shown in Figure 17 (use the smallest degree possible).

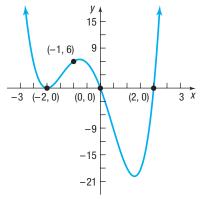


Figure 17

Solution The *x*-intercepts are -2, 0, and 2. Therefore, the polynomial must have the factors (x + 2), *x*, and (x - 2), respectively. There are three turning points, so the degree of the polynomial must be at least 4. The graph touches the *x*-axis at x = -2, so -2 has an even multiplicity. The graph crosses the *x*-axis at x = 0 and x = 2, so 0 and 2 have odd multiplicities. Using the smallest degree possible (1 for odd multiplicity and 2 for even multiplicity), we write

$$f(x) = ax(x + 2)^2(x - 2)$$

All that remains is to find the leading coefficient, *a*. From Figure 17, the point (-1, 6) is on the graph of *f*.

$$6 = a(-1)(-1+2)^{2}(-1-2) \quad f(-1) = 6$$

$$6 = 3a$$

$$2 = a$$

The polynomial function $f(x) = 2x(x + 2)^2(x - 2)$ has the graph in Figure 17. Check: Graph $Y_1 = 2x(x + 2)^2(x - 2)$ using a graphing utility to verify this result.

```
Now Work PROBLEMS 75 AND 79
```

SUMMARY

Graph of a Polynomial Function $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0 \quad a_n \neq 0$

- The domain of a polynomial function is the set of all real numbers.
- Degree of the polynomial function *f* : *n*
- *y*-intercept: $f(0) = a_0$
- Graph is smooth and continuous.
- Maximum number of turning points: n 1
- At a real zero of even multiplicity: The graph of *f* touches the *x*-axis.
- At a real zero of odd multiplicity: The graph of *f* crosses the *x*-axis.
- Between real zeros, the graph of *f* is either above or below the *x*-axis.
- End behavior: For large |x|, the graph of f resembles the graph of $y = a_n x^n$.

4.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The intercepts of the graph of $9x^2 + 4y = 36$ are _____. (pp. 48–49)
- **2.** Is the expression $4x^3 3.6x^2 \sqrt{2}$ a polynomial? If so, what is its degree? (pp. A22–A29)
- **3.** To graph $y = x^2 4$, you would shift the graph of $y = x^2$ a distance of units. (pp. 134–143)
- **4.** *True or False* The *x*-intercepts of the graph of a function y = f(x) are the real solutions of the equation f(x) = 0. (pp. 100–103)

Concepts and Vocabulary

- 6. The graph of every polynomial function is both ______.
- 7. *Multiple Choice* If *r* is a real zero of even multiplicity of a polynomial function *f*, then the graph of *f* _____ the *x*-axis at *r*.
 (a) crosses (b) touches
- 8. The graphs of power functions of the form $f(x) = x^n$, where *n* is an even integer, always contain the points _____, ____, and _____.
- **9.** If r is a real solution of the equation f(x) = 0, list three equivalent statements regarding f and r.
- 10. The points at which a graph changes direction (from increasing to decreasing or decreasing to increasing) are called ______.

5. *Multiple Choice* The cube function $f(x) = x^3$ is _____.

(a) even (b) odd (c) neither

- The graph of the cube function _____.
 - (a) has no symmetry
 - (b) is symmetric about the *y*-axis
 - (c) is symmetric about the origin
 (d) is symmetric about the line y = x (pp. 122–126)
 - (pp. 122–120)
- 11. The graph of the function $f(x) = 3x^4 x^3 + 5x^2 2x 7$ resembles the graph of _____ for large values of |x|.
- 12. If $f(x) = -2x^5 + x^3 5x^2 + 7$, then $f(x) \rightarrow$ ______ as $x \rightarrow -\infty$, and $f(x) \rightarrow$ ______ as $x \rightarrow \infty$.
- 13. Multiple Choice The _____ of a real zero is the number of times its corresponding factor occurs.
 (a) degree (b) multiplicity (c) turning point (d) limit
- 14. Multiple Choice The graph of $y = 5x^6 3x^4 + 2x 9$ has at most how many turning points? (a) -9 (b) 14 (c) 6 (d) 5

Skill Building

In Problems 15–26, determine which functions are polynomial functions. For those that are, state the degree. For those that are not, state why not. Write each polynomial in standard form. Then identify the leading term and the constant term.

15. $f(x) = 4x + x^3$	16. $f(x) = 5x^2 + 4x^4$	17. $h(x) = 3 - \frac{1}{2}x$
18. $g(x) = \frac{2+3x^2}{5}$	19. $f(x) = 1 - \frac{1}{x}$	20. $f(x) = x(x-1)$
21. $h(x) = \sqrt{x}(\sqrt{x} - 1)$	22. $g(x) = x^{2/3} - x^{1/3} + 2$	23. $F(x) = \frac{x^2 - 5}{x^3}$
24. $F(x) = 5x^4 - \pi x^3 + \frac{1}{2}$	25. $G(x) = -3x^2(x+2)^3$	26. $G(x) = 2(x-1)^2(x^2+1)$

In Problems 27–40, use transformations of the graph of $y = x^4$ or $y = x^5$ to graph each function.

 27. $f(x) = (x + 1)^4$ 28. $f(x) = (x - 2)^5$ 29. $f(x) = x^4 + 2$ 30. $f(x) = x^5 - 3$

 31. $f(x) = 3x^5$ 32. $f(x) = \frac{1}{2}x^4$ 33. $f(x) = -x^5$ 34. $f(x) = -x^4$

 35. $f(x) = (x + 2)^4 - 3$ 36. $f(x) = (x - 1)^5 + 2$ 37. $f(x) = \frac{1}{2}(x - 1)^5 - 2$ 38. $f(x) = 2(x + 1)^4 + 1$

 39. $f(x) = 3 - (x + 2)^4$ 40. $f(x) = 4 - (x - 2)^5$

In Problems 41–48, find a polynomial function whose real zeros and degree are given. Answers will vary depending on the choice of the leading coefficient.

41. Zeros: -1, 1, 3; degree 3
 42. Zeros: -2, 2, 3; degree 3
 43. Zeros: -4, 0, 2; degree 3

 44. Zeros: -5, 0, 6; degree 3
 45. Zeros: -3, -1, 2, 5; degree 4
 46. Zeros: -5, -2, 3, 5; degree 4

47. Zeros: -2, multiplicity 2; 4, multiplicity 1; degree 3

3 **48.** Zeros: -1, multiplicity 1; 3, multiplicity 2; degree 3

y-intercept: 36

In Problems 49–58, find a polynomial function with the given real zeros whose graph contains the given point.

- **51.** Zeros: -5, -1, 2, 6 **49.** Zeros: -2, 0, 2 **50.** Zeros: -2, 3, 5 Degree 3 Degree 3 Degree 4 Point: (2, 36) Point: (-4, 16)Point: 15 **52.** Zeros: -2, 0, 1, 3 **53.** Zeros: -4, -1, 2 54. Zeros: -3, 1, 4 Degree 4 Degree 3 Degree 3
 - Point: $\left(-\frac{1}{2}, -63\right)$

55. Zeros: 0 (multiplicity 1), -1 (multiplicity 2), 3 (multiplicity 2)
Degree 5 Point: (1, -48)
56. Zeros: -1 (multiplicity 2), 1 (multiplicity 2) Degree 4 Point: (-2, 45)

y-intercept: 16

57. Zeros: -4 (multiplicity 1), 0 (multiplicity 3), 2 (multiplicity 1); degree 5; contains the point (-2, 64)

58. Zeros: -5 (multiplicity 2), 2 (multiplicity 1), 4 (multiplicity 1); degree 4; contains the point (3, 128)

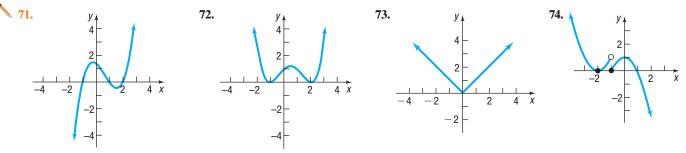
In Problems 59–70, for each polynomial function:

- (a) List each real zero and its multiplicity.
 - (b) Determine whether the graph crosses or touches the x-axis at each x-intercept.
 - (c) Determine the maximum number of turning points on the graph.

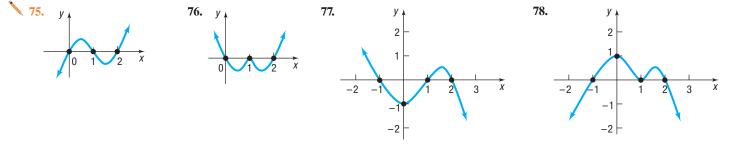
(d) Determine the end behavior; that is, find the power function that the graph of f resembles for large values of |x|.

59.
$$f(x) = 3(x-7)(x+3)^2$$
60. $f(x) = 4(x+4)(x+3)^3$ **61.** $f(x) = 2(x-3)(x^2+4)^3$ **62.** $f(x) = 7(x^2+4)^2(x-5)^3$ **63.** $f(x) = \left(x-\frac{1}{3}\right)^2(x-1)^3$ **64.** $f(x) = -2\left(x+\frac{1}{2}\right)^2(x+4)^3$ **65.** $f(x) = (x+\sqrt{3})^2(x-2)^4$ **66.** $f(x) = (x-5)^3(x+4)^2$ **67.** $f(x) = -2(x^2+3)^3$ **68.** $f(x) = \frac{1}{2}(2x^2+9)^2(x^2+7)$ **69.** $f(x) = 4x(x^2-3)$ **70.** $f(x) = -2x^2(x^2-2)$

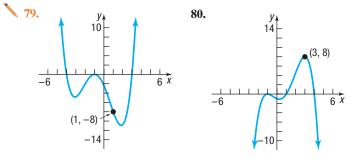
In Problems 71–74, identify which of the graphs could be the graph of a polynomial function. For those that could, list the real zeros and state the least degree the polynomial can have. For those that could not, say why not.



In Problems 75–78, find a polynomial function that might have the given graph. (More than one answer may be possible.)

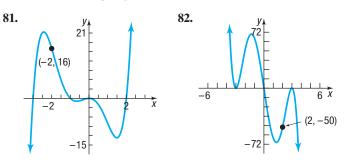


In Problems 79–82, write a polynomial function whose graph is shown (use the smallest degree possible).



- 83. *Mixed Practice* $h(x) = (x + 2) (x 4)^3$ (a) Identify the *x*-intercepts of the graph of *h*.
 - (b) What are the *x*-intercepts of the graph of y = h(x 2)?
- **85.** *Challenge Problem* Determine the power function that resembles the end behavior of

$$g(x) = -4x^2 (4 - 5x)^2 (2x - 3) \left(\frac{1}{2}x + 1\right)^3$$



84. Mixed Practice G(x) = (x + 3)²(x - 2)
(a) Identify the *x*-intercepts of the graph of *G*.
(b) What are the *x*-intercepts of the graph of y = G(x + 3)?

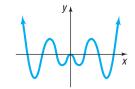
86. Challenge Problem Find the real zeros of

$$f(x) = 3(x^2 - 1)(x^2 + 4x + 3)^2$$

and their multiplicity.

Explaining Concepts: Discussion and Writing

- 87. Can the graph of a polynomial function have no y-intercept? Can it have no x-intercepts? Explain.
- **88.** The illustration shows the graph of a polynomial function.



- (a) Is the degree of the polynomial even or odd?
- (b) Is the leading coefficient positive or negative?
- (c) Is the function even, odd, or neither?
- (d) Why is x^2 necessarily a factor of the polynomial?
- (e) What is the minimum degree of the polynomial?
- (f) Formulate five different polynomials whose graphs could look like the one shown. Compare yours to those of other students. What similarities do you see? What differences?
- 89. Which of the following statements are true regarding the graph of the polynomial function $f(x) = x^3 + bx^2 + cx + d$? (Give reasons for your conclusions.)
 - (a) It intersects the y-axis in one and only one point.
 - (b) It intersects the x-axis in at most three points.
 - (c) It intersects the x-axis at least once.
 - (d) For |x| very large, it behaves like the graph of $y = x^3$.
 - (e) It is symmetric with respect to the origin.
 - (f) It passes through the origin.

- **90.** The graph of a polynomial function is always smooth and continuous. Name a function studied earlier that is smooth but not continuous. Name one that is continuous but not smooth.
- **91.** Make up two polynomial functions, not of the same degree, with the following characteristics: crosses the *x*-axis at -2, touches the *x*-axis at 1, and is above the *x*-axis between -2 and 1. Give your polynomials to a fellow classmate and ask for a written critique.
- **92.** Make up a polynomial function that has the following characteristics: crosses the *x*-axis at -1 and 4, touches the *x*-axis at 0 and 2, and is above the *x*-axis between 0 and 2. Give your polynomial to a fellow classmate and ask for a written critique.
- **93.** Write a few paragraphs that provide a general strategy for graphing a polynomial function. Be sure to mention the following: degree, intercepts, end behavior, and turning points.
- **94.** Design a polynomial function with the following characteristics: degree 6; four distinct real zeros, one of multiplicity 3; *y*-intercept 3; behaves like $y = -5x^6$ for large values of |x|. Is this polynomial unique? Compare your polynomial with those of other students. What terms will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the polynomial?

-Retain Your Knowledge

Problems 95–104 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 495. Find an equation of the line that contains the point (2, -3) and is perpendicular to the line 5x 2y = 6.
 - **96.** Find the domain of the function $h(x) = \frac{x-3}{x+5}$.
- 97. Use the quadratic formula to find the real zeros of the function $f(x) = 4x^2 + 8x 3$.
- **98.** Solve: |5x 3| = 7
- \oint 99. Determine whether the function f(x) = -3x + 2 is increasing, decreasing, or constant.
- 100. Find the function that is finally graphed if the graph of $f(x) = x^2$ is shifted left 2 units and up 5 units.
- - 103. The midpoint of a line segment is (3, -5) and one endpoint is (-2, 4). Find the other endpoint.
 - **104.** Find the quotient and remainder if $4x^3 7x^2 + 5$ is divided by $x^2 1$.

'Are You Prepared?' Answers

1. (-2,0), (2,0), (0,9) **2.** Yes; 3 **3.** Down; 4 **4.** True **5.** b; c

4.2 Graphing Polynomial Functions; Models

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Local Maxima and Local Minima (Section 2.3, pp. 112–113)
- Using a Graphing Utility to Approximate Local Maxima and Local Minima (Section 2.3, p. 115)
- Intercepts (Section 1.2, pp. 48–49)
- Build Quadratic Models from Data (Section 3.4, pp. 196–197)
- Polynomials (Section A.3, pp. A22–A29)

Now Work the 'Are You Prepared?' problems on page 231.

- **OBJECTIVES 1** Graph a Polynomial Function (p. 226)
 - 2 Graph a Polynomial Function Using a Graphing Utility (p. 228)
 - Build Cubic Models from Data (p. 230)

1 Graph a Polynomial Function

EXAMPLE 1

Graphing a Polynomial Function

Graph the polynomial function $f(x) = (2x + 1)(x - 3)^2$.

Expand the polynomial:

Step 1 Determine the end behavior of the graph of the function.

Step-by-Step Solution

 $f(x) = (2x + 1) (x - 3)^{2}$ = (2x + 1) (x² - 6x + 9) Multiply out (x - 3)². = 2x³ - 12x² + 18x + x² - 6x + 9 Multiply. = 2x³ - 11x² + 12x + 9 Combine like terms.

The polynomial function f is of degree 3. The graph of f resembles the graph of $y = 2x^3$ for large values of |x|.

0.

Step 2 Find the *x*- and *y*-intercepts of the graph of the function.

The y-intercept is
$$f(0) = 9$$
. To find the x-intercepts, solve $f(x) = f(x) = 0$
 $(2x + 1) (x - 3)^2 = 0$
 $2x + 1 = 0$ or $(x - 3)^2 = 0$
 $x = -\frac{1}{2}$ or $x = 3$

The *x*-intercepts are $-\frac{1}{2}$ and 3.

Step 3 Determine the real zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.

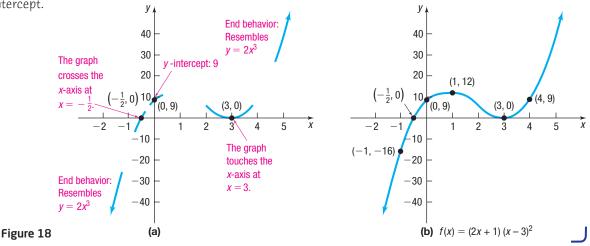
Step 4 Determine the maximum number of turning points on the graph of the function.

Step 5 Put all the information from Steps 1 through 4 together to obtain the graph of *f*. To help establish the *y*-axis scale, find additional points on the graph on each side of any *x*-intercept. The real zeros of f are $-\frac{1}{2}$ and 3. The zero $-\frac{1}{2}$ is a real zero of multiplicity 1, so the graph of f crosses the *x*-axis at $x = -\frac{1}{2}$. The zero 3 is a real zero of multiplicity 2, so the graph of f touches the *x*-axis at x = 3.

Because the polynomial function is of degree 3 (Step 1), the graph of the function has at most 3 - 1 = 2 turning points.

Figure 18(a) illustrates the information obtained from Steps 1 through 4. We evaluate f at -1, 1, and 4 to help establish the scale on the *y*-axis.

We find that f(-1) = -16, f(1) = 12, and f(4) = 9, so we plot the points (-1, -16), (1, 12), and (4, 9). The graph of f is given in Figure 18(b).

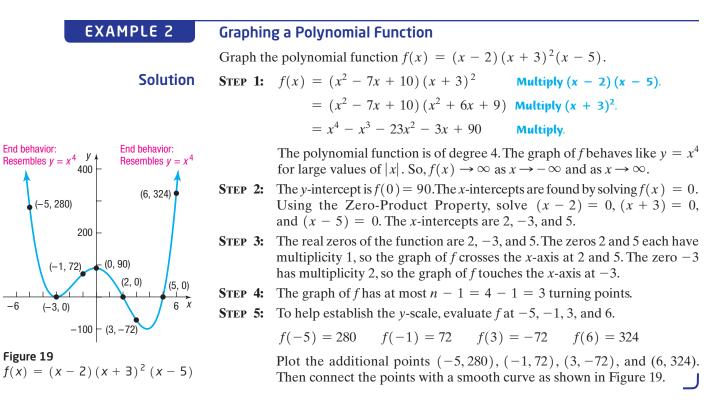


SUMMARY

Steps for Graphing a Polynomial Function

- **STEP 1:** Determine the end behavior of the graph of the function.
- **STEP 2:** Find the *x* and *y*-intercepts of the graph of the function.
- **STEP 3:** Determine the real zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.
- STEP 4: Determine the maximum number of turning points on the graph of the function.
- **STEP 5:** Use the information in Steps 1 through 4 to draw a complete graph of the function. To help establish the *y*-axis scale, find additional points on the graph on each side of any *x*-intercept.

-6



Now Work PROBLEM 5

2 Graph a Polynomial Function Using a Graphing Utility

For polynomial functions that have noninteger coefficients and for polynomials that are not easily factored, we use a graphing utility early in the analysis. This is because the information that can be obtained from algebraic analysis is limited.

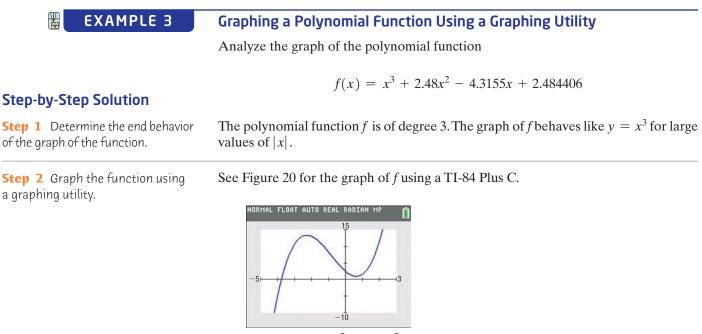


Figure 20 $Y_1 = x^3 + 2.48x^2 - 4.3155x + 2.484406$

Step 3 Use the graphing utility to approximate the *x*- and *y*-intercepts of the graph.

The y-intercept is f(0) = 2.484406.

Since it is not readily apparent how to factor f, use a graphing utility's ZERO (or ROOT or SOLVE) feature and determine the x-intercept is -3.79, rounded to two decimal places.

Step 4 Use the graphing utility to create a TABLE to find points on the graph around each *x*-intercept.

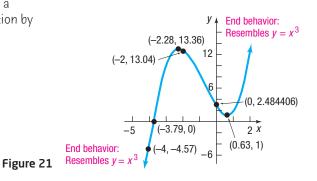
Table 5 below shows values of x on each side of the x-intercept using a TI-84 Plus C. The	
points $(-4, -4.57)$ and $(-2, 13.04)$, rounded to two decimal places, are on the graph.	



Step 5 Approximate the turning points of the graph.

From the graph of f shown in Figure 20, we see that f has two turning points. Using MAXIMUM reveals one turning point is at (-2.28, 13.36), rounded to two decimal places. Using MINIMUM shows that the other turning point is at (0.63, 1), rounded to two decimal places.

Step 6 Use the information in Steps 1 through 5 to draw a complete graph of the function by hand. Figure 21 shows a graph of f drawn by hand using the information in Steps 1 through 5.



Step 7 From the graph, find the range of the polynomial function.

The range of f is the set of all real numbers.

Step 8 Use the graph to determine where the function is increasing and where it is decreasing.

Based on the graph, f is increasing on the intervals $(-\infty, -2.28]$ and $[0.63, \infty)$. Also, f is decreasing on the interval [-2.28, 0.63].

SUMMARY

Steps for Using a Graphing Utility to Analyze the Graph of a Polynomial Function

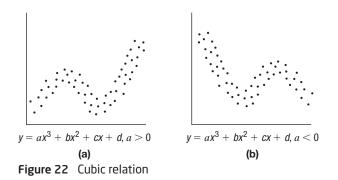
- **STEP 1:** Determine the end behavior of the graph of the function.
- **STEP 2:** Graph the function using a graphing utility.
- **STEP 3:** Use the graphing utility to approximate the *x* and *y*-intercepts of the graph.
- **STEP 4:** Use the graphing utility to create a TABLE to find points on the graph around each *x*-intercept.
- **STEP 5:** Approximate the turning points of the graph.
- **STEP 6:** Use the information in Steps 1 through 5 to draw a complete graph of the function by hand.
- **STEP 7:** From the graph, find the range of the polynomial function.
- STEP 8: Use the graph to determine where the function is increasing and where it is decreasing.



3 Build Cubic Models from Data

In Section 3.2 we found the line of best fit from data, and in Section 3.4 we found the quadratic function of best fit. It is also possible to find other polynomial functions of best fit. However, most statisticians do not recommend finding polynomials of best fit of degree higher than 3.

Data that follow a cubic relation should look like Figure 22(a) or (b).



EXAMPLE 4 A Cubic Function of Best Fit

The data in Table 6 represent the weekly cost C (in thousands of dollars) of printing x thousand textbooks.

- Number of Textbooks, x Cost, C (thousands) (\$1000s) 0 100 5 128.1 10 144 153.5 13 161.2 17 18 162.6 20 166.3 23 178.9 190.2 25 221.8 27
- (a) Draw a scatter plot of the data using x as the independent variable and C as the dependent variable. Comment on the type of relation that may exist between the two variables x and C.
- (b) Using a graphing utility, find the cubic function of best fit C = C(x) that models the relation between number of textbooks and cost.
- (c) Graph the cubic function of best fit on your scatter plot.
- (d) Use the function found in part (b) to predict the cost of printing 22 thousand textbooks per week.

Solution

- (a) Figure 23 shows the scatter plot. A cubic relation may exist between the two variables.
- (b) Upon executing the CUBIC REGression program on a TI-84 Plus C, we obtain the results shown in Figure 24. The output shows the equation $y = ax^3 + bx^2 + cx + d$. The cubic function of best fit to the data is $C(x) = 0.0155x^3 0.5951x^2 + 9.1502x + 98.4327$.
- (c) Figure 25 shows the graph of the cubic function of best fit on the scatter plot on a TI-84 Plus C, and Figure 26 shows the result using Desmos.

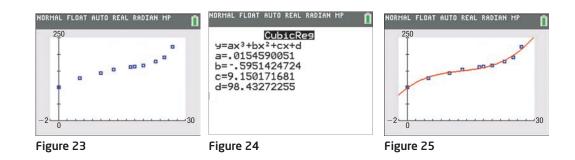
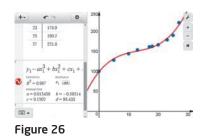


Table 6

₩



(d) Evaluate the function C(x) at x = 22.

 $C(22) = 0.0155 \cdot 22^3 - 0.5951 \cdot 22^2 + 9.1502 \cdot 22 + 98.4327 \approx 176.8$

The model predicts that the cost of printing 22 thousand textbooks in a week will be 176.8 thousand dollars—that is, \$176,800.

Now Work PROBLEM 43

4.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. What are the intercepts of y = 5x + 10? (pp. 48–49)
- 2. Determine the leading term of $3 + 2x 7x^3$. (p. A23)

3. Use a graphing utility to approximate (rounded to two decimal places) any local maximum values and local minimum values of $f(x) = x^3 - 2x^2 - 4x + 5$, for $-3 \le x \le 3$. (p. 115)

x	2	2.5	3	3.5	4
У	3.08	3.42	3.65	3.82	3.6

Skill Building

In Problems 5–22, graph each polynomial function by following Steps 1 through 5 on page 227.				
5. $f(x) = x^2(x-3)$	6. $f(x) = x(x+2)^2$	7. $f(x) = (x - 1)(x + 3)^2$		
8. $f(x) = (x+4)^2(1-x)$	9. $f(x) = -\frac{1}{2}(x+4)(x-1)^3$	10. $f(x) = -2(x+2)(x-2)^3$		
11. $f(x) = (x - 1)(x + 4)(x - 3)$	12. $f(x) = (x + 1)(x - 2)(x + 4)$	13. $f(x) = (3 - x)(2 + x)(x + 1)$		
14. $f(x) = x(1-x)(2-x)$	15. $f(x) = (x - 4)^2 (x + 2)^2$	16. $f(x) = (x+1)^2(x-2)^2$		
17. $f(x) = (x+1)^3(x-3)$	18. $f(x) = -2(x-1)^2(x^2-16)$	19. $f(x) = (x-2)^2(x+2)(x+4)$		
20. $f(x) = 5x(x^2 - 4)(x + 3)$	21. $f(x) = x^2(x^2 + 1)(x + 4)$	22. $f(x) = x^2(x-2)(x^2+3)$		

 In Problems 23–30, use a graphing utility to graph each polynomial function f. Follow Steps 1 through 8 on page 229.

 23. $f(x) = x^3 + 0.2x^2 - 1.5876x - 0.31752$

 24. $f(x) = x^3 - 0.8x^2 - 4.6656x + 3.73248$

25. $f(x) = x^3 - 2.91x^2 - 7.668x - 3.8151$ **26.** $f(x) = x^3 + 2.56x^2 - 3.31x + 0.89$ **27.** $f(x) = x^4 - 18.5x^2 + 50.2619$ **28.** $f(x) = x^4 - 2.5x^2 + 0.5625$ **29.** $f(x) = -1.2x^4 + 0.5x^2 - \sqrt{3}x + 2$ **30.** $f(x) = 2x^4 - \pi x^3 + \sqrt{5}x - 4$

In Problems 31–42, graph each polynomial function f by following Steps 1 through 5 on page 227.

31. $f(x) = x - x^3$ **32.** $f(x) = 4x - x^3$ **33.** $f(x) = x^3 + 2x^2 - 8x$ **34.** $f(x) = x^3 + x^2 - 12x$ **35.** $f(x) = 4x^3 + 10x^2 - 4x - 10$ **36.** $f(x) = 2x^4 + 12x^3 - 8x^2 - 48x$ **37.** $f(x) = -x^5 + 5x^4 + 4x^3 - 20x^2$ **38.** $f(x) = -x^5 - x^4 + x^3 + x^2$ **39.** $f(x) = 3x^6 + 6x^5 - 12x^4 - 24x^3$ **40.** $f(x) = 15x^5 + 80x^4 + 80x^3$ **41.** $f(x) = \frac{3}{2}x^3 - \frac{15}{4}x^2 - 6x + 15$ **42.** $f(x) = \frac{1}{5}x^3 - \frac{4}{5}x^2 - 5x + 20$

Applications and Extensions

Hurricanes In 2012, Hurricane Sandy struck the East Coast of the United States, killing 147 people and causing an estimated \$75 billion in damage. With a gale diameter of about 1000 miles, it was the largest ever to form over the Atlantic Basin. The accompanying data represent the number of major hurricane strikes in the Atlantic Basin (category 3, 4, or 5) each decade from 1921 to 2010.

6		
9)	Decade, <i>x</i>	Major Hurricanes Striking Atlantic Basin, <i>H</i>
Ī	1921–1930, 1	17
	1931–1940, 2	16
	1941–1950, 3	29
	1951–1960, 4	33
	1961–1970, 5	27
	1971–1980, 6	16
	1981–1990, 7	16
	1991–2000, 8	27
	2001–2010, 9	33

Source: National Oceanic & Atmospheric Administration

- (a) Draw a scatter plot of the data. Comment on the type of relation that may exist between the two variables.
- (b) Use a graphing utility to find the cubic function of best fit that models the relation between decade and number of major hurricanes.
 - (c) Use the model found in part (b) to predict the number of major hurricanes that struck the Atlantic Basin between 1961 and 1970.
 - (d) With a graphing utility, draw a scatter plot of the data and then graph the cubic function of best fit on the scatter plot.
 - (e) Concern has risen about the increase in the number and intensity of hurricanes, but some scientists believe this is just a natural fluctuation that could last another decade or two. Use your model to predict the number of major hurricanes that will strike the Atlantic Basin between 2011 and 2020. Is your result reasonable? What does this result suggest about the reliability of using a model to predict an event outside the domain of the data?

44. Poverty Rates The data (top, right) represent the percentage of families with children in the United States whose income is below the poverty level.

- (a) With a graphing utility, draw a scatter plot of the data. Comment on the type of relation that appears to exist between the two variables.
- (b) Decide on a function of best fit to these data (linear, quadratic, or cubic), and use this function to predict the percentage of U.S. families with children that were below the poverty level in 2016 (t = 13). Compare your prediction to the actual value of 15.0.
- (c) Draw the function of best fit on the scatter plot drawn in part (a).

Year, t	Percent below Poverty Level, <i>p</i>	Year, t	Percent below Poverty Level, p
2004, 1	14.8	2010, 7	18.5
2005, 2	14.5	2011, 8	18.5
2006, 3	14.6	2012, 9	18.4
2007, 4	15.0	2013, 10	18.1
2008, 5	15.7	2014, 11	17.6
2009, 6	17.1	2015, 12	16.3

Source: U.S. Census Bureau

45. Temperature The following data represent the temperature *T* (°Fahrenheit) in Kansas City, Missouri, *x* hours after midnight on March 18, 2018.

Ñ		
	Hours after Midnight, <i>x</i>	Temperature (°F), T
2	3	42.1
	6	41.3
	9	41.0
	12	43.1
	15	48.9
	18	50.0
	21	45.0
	24	44.1

Source: The Weather Underground

- (a) Draw a scatter plot of the data. Comment on the type of relation that may exist between the two variables.
- (b) Find the average rate of change in temperature from 9 AM to 12 noon.
- (c) What is the average rate of change in temperature from 3 PM to 9 PM?
- (d) Decide on a function of best fit to these data (linear, quadratic, or cubic) and use this function to predict the temperature at 5 PM.
 - (e) With a graphing utility, draw a scatter plot of the data and then graph the function of best fit on the scatter plot.
 - (f) Interpret the *y*-intercept.
- 46. Future Value of Money Suppose that you make deposits of $\pounds4000$ at the beginning of every year into your retirement account, earning interest *r* (expressed as a decimal). At the beginning of the first year, the value of the account will be $\pounds4000$; at the beginning of the second year, the value of the account will be

 $\pounds 4000 + \pounds 4000r + \pounds 4000 = \pounds 4000r + \pounds 8000$

- (a) Verify that the value of the account at the beginning of the third year is $T(r) = \pounds 4000r^2 + \pounds 12000r + \pounds 12000$.
- (b) The account value at the beginning of the fourth year is $F(r) = \pounds 4000r^3 + \pounds 16000r^2 + \pounds 24000r + \pounds 16000$. If the annual rate of interest is 5% = 0.05, what will be the value of the account at the beginning of the fourth year?

✓ 47. Challenge Problem A Geometric Series In calculus, you will learn that certain functions can be approximated by polynomial functions. We will explore one such function now.

(a) Using a graphing utility, create a table of values with

$$Y_1 = f(x) = \frac{1}{1 - x} \text{ and}$$

$$Y_2 = g_2(x) = 1 + x + x^2 + x^3$$

for $-1 < x < 1$ and Δ Tbl = 0.1.

(b) Using a graphing utility, create a table of values with

$$Y_1 = f(x) = \frac{1}{1 - x} \text{ and}$$

$$Y_2 = g_3(x) = 1 + x + x^2 + x^3 + x^4$$

for $-1 < x < 1$ and Δ Tbl = 0.1.

(c) Using a graphing utility, create a table of values with

$$Y_1 = f(x) = \frac{1}{1-x}$$
 and
 $Y_2 = g_4(x) = 1 + x + x^2 + x^3 + x^4 + x^5$
for $-1 < x < 1$ and Δ Tbl = 0.1.

- (d) What do you notice about the values of the function as more terms are added to the polynomial? Are there some values of *x* for which the approximations are better?
- **48.** *Challenge Problem* **Tennis Anyone?** Assume that the probability of winning a point on serve or return is treated as constant throughout the match. Further suppose that *x* is the probability that the better player in a match wins a set.
 - (a) The probability P_3 that the better player wins a best-of-three match is $P_3(x) = x^2 [1 + 2(1 x)]$. Suppose the probability that the better player wins a set is 0.6. What is the probability that this player wins a best-of-three match?
 - (b) The probability P_5 that the better player wins a best-of-five match is

$$P_5(x) = x^3 \left[1 + 3(1-x) + 6(1-x)^2 \right]$$

- Retain Your Knowledge –

Suppose the probability that the better player wins a set is 0.6. What is the probability that this player wins a best-of-five match?

(c) The difference between the probability of winning and losing is known as the *win advantage*. For a best-of-*n* match, the win advantage is

$$P_n - (1 - P_n) = 2P_n - 1$$

The *edge*, *E*, is defined as the difference in win advantage between a best-of-five and best-of-three match. That is,

$$E = (2P_5 - 1) - (2P_3 - 1) = 2(P_5 - P_3)$$

Edge as a function of win probability of a set x is

$$E(x) = 2x^{2} \left\{ x \left[1 + 3(1-x) + 6(1-x)^{2} \right] - \left(1 + 2(1-x) \right) \right\}$$

Graph E = E(x) for $0.5 \le x \le 1$.

- (d) Find the probability of winning a set *x* that maximizes the edge. What is the maximum edge?
- (e) Explain the meaning of E(0.5).
- (f) Explain the meaning of E(1).

Source: Stephanie Kovalchik, "Grand Slams Are Short-Changing Women's Tennis," Significance, October 2015.

- **49.** Challenge Problem Suppose $f(x) = -ax^2(x-b)(x+c)^2$, where 0 < a < b < c.
 - (a) Graph *f*.
 - (b) In what interval(s) is there a local maximum value?
 - (c) Which numbers yield a local minimum value?
 - (d) Where is f(x) < 0?
 - (e) Where is f(-x 4) < 0?
 - (f) Is f increasing, decreasing, or neither on $(-\infty, -c]$?

Problems 50–59 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **50.** Solve 2|3x 1| + 4 > 10.
- 51. Determine the function that is graphed if the graph of $f(x) = \sqrt{x}$ is reflected about the *x*-axis and then vertically compressed by a factor of $\frac{1}{3}$.
- **52.** Find the vertex of the graph of $f(x) = -2x^2 + 7x 3$.
- **53.** The strain *S* on a solid object depends on the external tension force *F*(in Newtons) acting on the solid and on the cross-sectional area *A* (in m^2) according to the model

$$= 5 \times 10^{-6} \cdot \frac{F}{A}$$

Find the strain for a rod with a cross-sectional area of $8.75 \times 10^{-3} \text{ m}^2$ and a tension force of $2.45 \times 10^5 \text{ N}$.

54. Given
$$f(x) = 2x^3 - 7x + 1$$
, find $f\left(-\frac{1}{2}\right)$.

55. Find the domain of $f(x) = -9\sqrt{x-4} + 1$.

- - 57. Find the center and radius of the circle

$$x^2 + 4x + y^2 - 2y = 11$$

- - **59.** How long will it take \$5000 to grow to \$7500 at a simple interest rate of 8%?

'Are You Prepared?' Answers

S

1. (0, 10), (-2, 0) **2.** $-7x^3$ **3.** Local maximum value 6.48 at x = -0.67; local minimum value -3 at x = 2**4.** $y = -0.337x^2 + 2.311x - 0.216$

4.3 Properties of Rational Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

- Rational Expressions (Section A.5, pp. A35–A42)
- Polynomial Division (Section A.3, pp. A25–A27)
- Graph of $f(x) = \frac{1}{x}$ (Section 1.2, Example 13, p. 53)
- Graphing Techniques: Transformations (Section 2.5, pp. 134–143)

Now Work the 'Are You Prepared?' problems on page 242.

OBJECTIVES 1 Find the Domain of a Rational Function (p. 234)

- **2** Find the Vertical Asymptotes of a Rational Function (p. 237)
- 3 Find a Horizontal or an Oblique Asymptote of a Rational Function (p. 239)

Ratios of integers are called *rational numbers*. Similarly, ratios of polynomial functions are called *rational functions*. Examples of rational functions are

$$R(x) = \frac{x^2 - 4}{x^2 + x + 1} \qquad F(x) = \frac{x^3}{x^2 - 4} \qquad G(x) = \frac{3x^2}{x^4 - 1}$$

DEFINITION Rational Function

A rational function is a function of the form

 $R(x) = \frac{p(x)}{q(x)}$

where p and q are polynomial functions and q is not the zero polynomial. The domain of R is the set of all real numbers, except those for which the denominator q is 0.

1 Find the Domain of a Rational Function

EXAMPLE 1	Finding the Domain of a Rational Function
	(a) The domain of $R(x) = \frac{2x^2 - 4}{x + 5}$ is the set of all real numbers x except -5; that
	is, the domain is $\{x x \neq -5\}$.
	(b) The domain of $R(x) = \frac{1}{x^2 - 4} = \frac{1}{(x + 2)(x - 2)}$ is the set of all real numbers x
	except -2 and 2; that is, the domain is $\{x x \neq -2, x \neq 2\}$.
	(c) The domain of $R(x) = \frac{x^3}{x^2 + 1}$ is the set of all real numbers.
	(d) The domain of $R(x) = \frac{x^2 - 1}{x - 1}$ is the set of all real numbers x except 1; that is,
	the domain is $\{x x \neq 1\}$.
	Although $\frac{x^2 - 1}{x - 1}$ simplifies to $x + 1$, it is important to observe that the functions
	$R(x) = \frac{x^2 - 1}{x - 1}$ and $f(x) = x + 1$
	are not equal, since the domain of R is $\{x x \neq 1\}$ and the domain of f is the set of all real numbers.

Now Work PROBLEM 17

If $R(x) = \frac{p(x)}{q(x)}$ is a rational function, and if p and q have no common factors,

WARNING The domain of a rational function must be found *before* writing the function in lowest terms.

then the rational function *R* is said to be in **lowest terms**. For a rational function $R(x) = \frac{p(x)}{q(x)}$ in lowest terms, the real zeros, if any, of the numerator, which are also in the domain of *R*, are the *x*-intercepts of the graph of *R*. The real zeros of the denominator of *R* [that is, the numbers *x*, if any, for which q(x) = 0], although not in the domain of *R*, also play a major role in the graph of *R*.

We have already discussed the properties of the rational function $y = \frac{1}{2}$. (Refer

to Example 13, page 53). The next rational function that we analyze is $H(x) = \frac{1}{x^{2}}$

EXAMPLE 2 Graphing $H(x) = \frac{1}{x^2}$

Analyze the graph of $H(x) = \frac{1}{x^2}$.

Solution

The domain of $H(x) = \frac{1}{x^2}$ is the set of all real numbers x except 0. The graph has no y-intercept, because x cannot equal 0. The graph has no x-intercept because the equation H(x) = 0 has no solution. Therefore, the graph of H does not cross or touch either of the coordinate axes. Because

$$H(-x) = \frac{1}{(-x)^2} = \frac{1}{x^2} = H(x)$$

H is an even function, so its graph is symmetric with respect to the *y*-axis.

Table 7 shows values of $H(x) = \frac{1}{x^2}$ for selected positive numbers x. (We use symmetry to obtain values of H when x < 0.) From the first three rows of Table 7, we see that as the values of x approach (get closer to) 0, the values of H(x) become unbounded in the positive direction. That is, as $x \to 0, H(x) \to \infty$. (In calculus we use limit notation, $\lim_{x\to 0} H(x) = \infty$, to convey this).

Look at the last four rows of Table 7. As $x \to \infty$, then $H(x) \to 0$, so we have the end behavior of the graph. Figure 27 shows the graph. Notice the use of red dashed lines to convey these ideas.

Table 7					
x	$H(x) = \frac{1}{x^2}$				
$\frac{1}{2}$	4				
1 100	10,000				
1 10,000	100,000,000				
1	1				
2	$\frac{1}{4}$				
100	1 10,000				
10,000	1 100,000,000				

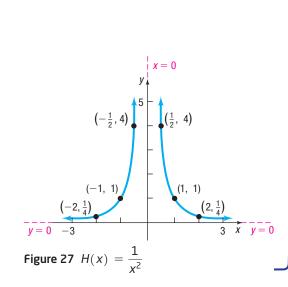
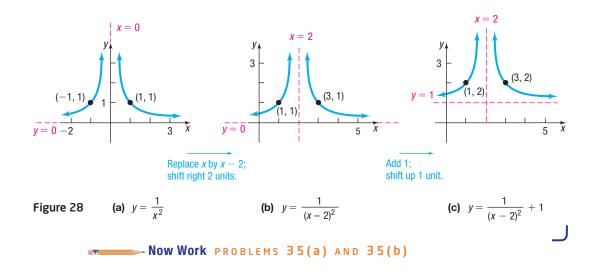


Table 8

EXAMPLE 3 Using Transformations to Graph a Rational Function

Graph the rational function: $R(x) = \frac{1}{(x-2)^2} + 1$

Solution The domain of *R* is the set of all real numbers except x = 2. To graph *R*, start with the graph of $y = \frac{1}{x^2}$. See Figure 28 for the steps.



Asymptotes

Let's investigate the roles of the vertical line x = 2 and the horizontal line y = 1 in Figure 28(c).

First, we look at the end behavior of $R(x) = \frac{1}{(x-2)^2} + 1$. Table 8(a) shows the values of *R* at x = 10, 100, 1000, and 10,000. Note that as *x* becomes unbounded in the positive direction, the values of *R* approach 1. That is, as $x \to \infty$, $R(x) \to 1$. From Table 8(b) we see that as *x* becomes unbounded in the negative direction, the values of *R* also approach 1. That is, as $x \to -\infty$, $R(x) \to 1$.

Although x = 2 is not in the domain of R, the behavior of the graph of R near x = 2 is important. Table 8(c) shows the values of R at x = 1.5, 1.9, 1.99, 1.999, and 1.9999. We see that as x approaches 2 for x < 2, denoted $x \rightarrow 2^-$, the values of R increase without bound. That is, as $x \rightarrow 2^-$ (from the left), $R(x) \rightarrow \infty$. From Table 8(d), we see that as x approaches 2 for x > 2, denoted $x \rightarrow 2^+$, the values of R also increase without bound. That is, as $x \rightarrow 2^+$ (from the right), $R(x) \rightarrow \infty$.

x	<i>R</i> (<i>x</i>)		x	<i>R</i> (<i>x</i>)		x	<i>R</i> (<i>x</i>)		x	<i>R</i> (<i>x</i>)
10	1.0156		-10	1.0069		1.5	5		2.5	5
100	1.0001		-100	1.0001		1.9	101		2.1	101
1000	1.000001		-1000	1.000001		1.99	10,001		2.01	10,001
10,000	1.00000001		-10,000	1.00000001		1.999	1,000,001		2.001	1,000,001
				1.9999	100,000,001		2.0001	100,000,001		
((a)		(b)		(C)		-		(d)	

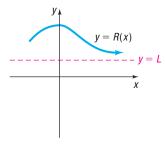
The vertical line x = 2 and the horizontal line y = 1 are called *asymptotes* of the graph of *R*.

DEFINITION Horizontal and Vertical Asymptotes

Let *R* denote a function.

If, as $x \to -\infty$ or as $x \to \infty$, the values of R(x) approach some fixed number *L*, then the line y = L is a **horizontal asymptote** of the graph of *R*. [Refer to Figures 29(a) and (b).]

If, as *x* approaches some number *c*, the values $|R(x)| \to \infty$ [that is, $R(x) \to -\infty$ or $R(x) \to \infty$], then the line x = c is a **vertical asymptote** of the graph of *R*. [Refer to Figures 29(c) and (d).]



(a) End behavior: As $x \to \infty$, then $R(x) \to L$. That is, the points on the graph of *R* are getting closer to the line y = L; y = L is a horizontal asymptote.

Figure 29

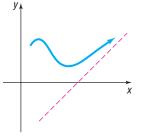
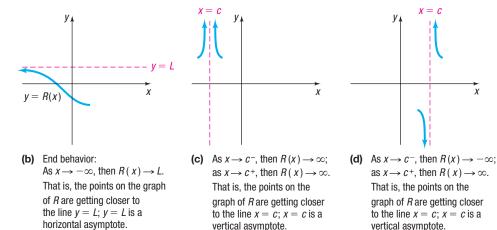


Figure 30 Oblique asymptote

WARNING If a rational function is not in lowest terms, this theorem may result in an incorrect listing of vertical asymptotes.



A horizontal asymptote, when it occurs, describes the **end behavior** of the graph as $x \to \infty$ or as $x \to -\infty$. The graph of a function may intersect a horizontal asymptote.

A vertical asymptote, when it occurs, describes the behavior of the graph when x is close to some number c. The graph of a rational function never intersects a vertical asymptote.

There is a third possibility. If, as $x \to -\infty$ or as $x \to \infty$, the value of a rational function R(x) approaches a linear expression ax + b, $a \neq 0$, then the line y = ax + b, $a \neq 0$, is an **oblique (or slant) asymptote** of *R*. Figure 30 shows an oblique asymptote. An oblique asymptote, when it occurs, describes the end behavior of the graph. The graph of a function may intersect an oblique asymptote.

Now Work problems 27 and 35(c)

2 Find the Vertical Asymptotes of a Rational Function

The vertical asymptotes of a rational function $R(x) = \frac{p(x)}{q(x)}$, in lowest terms, are located at the real zeros of the denominator q(x). Suppose that *r* is a real zero of *q*, so x - r is a factor of *q*. As $x \rightarrow r$, the values $x - r \rightarrow 0$, causing the ratio to become unbounded; that is, $|R(x)| \rightarrow \infty$. Based on the definition, we conclude that the line x = r is a vertical asymptote.

THEOREM Locating Vertical Asymptotes

The graph of a rational function $R(x) = \frac{p(x)}{q(x)}$, *in lowest terms*, has a vertical asymptote x = r if r is a real zero of the *denominator* q. That is, if x - r is a factor of the denominator q of the rational function R, in lowest terms, the graph of R has a vertical asymptote x = r.

EXAMPLE 4

Finding Vertical Asymptotes

Find the vertical asymptotes, if any, of the graph of each rational function.

(a)
$$F(x) = \frac{x+3}{x-1}$$

(b) $R(x) = \frac{x}{x^2-4}$
(c) $H(x) = \frac{x^2}{x^2+1}$
(d) $G(x) = \frac{x^2-9}{x^2+4x-21}$

Solution

(a) $F(x) = \frac{x+3}{x-1}$ is in lowest terms, and the only real zero of the denominator is 1. The line x = 1 is the vertical asymptote of the graph of *F*.

- (b) $R(x) = \frac{x}{x^2 4}$ is in lowest terms, and the real zeros of the denominator $x^2 4$ are -2 and 2. The lines x = -2 and x = 2 are the vertical asymptotes of the graph of R.
- (c) $H(x) = \frac{x^2}{x^2 + 1}$ is in lowest terms, and the denominator has no real zeros. The graph of *H* has no vertical asymptotes.
- (d) Factor the numerator and denominator of $G(x) = \frac{x^2 9}{x^2 + 4x 21}$ to determine whether G is in lowest terms.

$$G(x) = \frac{x^2 - 9}{x^2 + 4x - 21} = \frac{(x+3)(x-3)}{(x+7)(x-3)} = \frac{x+3}{x+7} \qquad x \neq 3$$

The only real zero of the denominator of *G* in lowest terms is -7. The line x = -7 is the only vertical asymptote of the graph of *G*.

As Example 4 illustrates, rational functions can have no vertical asymptotes, one vertical asymptote, or more than one vertical asymptote.

Now Work problems 45, 47, and 49 (find the vertical Asymptotes, if any.)

Multiplicity and Vertical Asymptotes

Recall from Figure 15 in Section 4.1 that the end behavior of a polynomial function is always one of four types. For polynomials of odd degree, the ends of the graph go in opposite directions (one up and one down), whereas for polynomials of even degree, the ends go in the same direction (both up or both down).

For a rational function in lowest terms, the multiplicities of the real zeros in the denominator can be used in a similar fashion to determine the behavior of the graph around each vertical asymptote. Consider the following four functions, each with a single vertical asymptote, x = 2.

$$R_1(x) = \frac{1}{x-2}$$
 $R_2(x) = -\frac{1}{x-2}$ $R_3(x) = \frac{1}{(x-2)^2}$ $R_4(x) = -\frac{1}{(x-2)^2}$

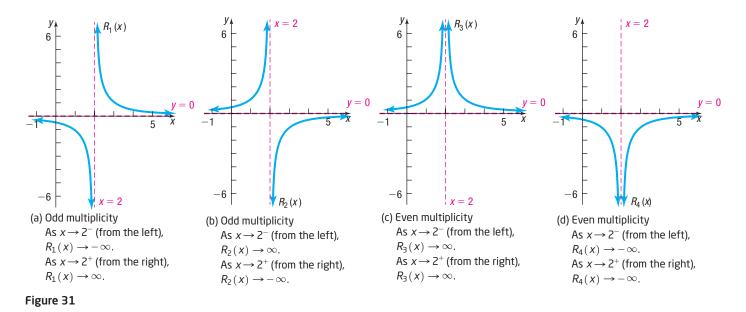
Figure 31 shows the graphs of each function. The graphs of R_1 and R_2 are transformations of the graph of $y = \frac{1}{x}$, and the graphs of R_3 and R_4 are transformations of the graph of $y = \frac{1}{x^2}$.

Based on Figure 31, we can make the following conclusions:

- If the multiplicity of the real zero that gives rise to a vertical asymptote is odd, the graph approaches ∞ on one side of the vertical asymptote and approaches -∞ on the other side.
- If the multiplicity of the real zero that gives rise to the vertical asymptote is even, the graph approaches either ∞ or $-\infty$ on both sides of the vertical asymptote.

These results are true in general and will be helpful when graphing rational functions in the next section.

WARNING When identifying a vertical asymptote, as in the solution to Example 4(a), write the equation of the vertical asymptote as x = 1. Do not say that the vertical asymptote is 1.



Find a Horizontal or an Oblique Asymptote of a Rational Function

To find horizontal or oblique asymptotes, we need to know how the function behaves as $x \to -\infty$ or as $x \to \infty$. That is, we need to determine the end behavior of the function. This can be done by examining the degrees of the numerator and denominator, and the respective power functions that each resembles. For example, consider the rational function

$$R(x) = \frac{3x - 2}{5x^2 - 7x + 1}$$

The degree of the numerator, 1, is less than the degree of the denominator, 2. When |x| is very large, the numerator of *R* can be approximated by the power function y = 3x, and the denominator can be approximated by the power function $y = 5x^2$. This means

$$R(x) = \frac{3x-2}{5x^2-7x+1} \approx \frac{3x}{5x^2} = \frac{3}{5x} \rightarrow 0$$

For |x| very large As $x \rightarrow -\infty$ or $x \rightarrow \infty$

which shows that the line y = 0 is a horizontal asymptote. This result is true for all rational functions that are **proper** (that is, the degree of the numerator is less than the degree of the denominator). If a rational function is **improper** (that is, if the degree of the numerator is greater than or equal to the degree of the denominator), there could be a horizontal asymptote, an oblique asymptote, or neither. The following summary details how to find horizontal or oblique asymptotes.

Finding a Horizontal or an Oblique Asymptote of a Rational Function

Consider the rational function

$$R(x) = \frac{p(x)}{q(x)} = \frac{a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0}{b_m x^m + b_{m-1} x^{m-1} + \dots + b_1 x + b_0}$$

in which the degree of the numerator is *n* and the degree of the denominator is *m*.

• If n < m (the degree of the numerator is less than the degree of the denominator), the line y = 0 is a horizontal asymptote.

-10

- If n = m (the degree of the numerator equals the degree of the denominator), the line $y = \frac{a_n}{b_m}$ is a horizontal asymptote. (That is, the horizontal asymptote equals the ratio of the leading coefficients.)
- If n = m + 1 (the degree of the numerator is one more than the degree of the denominator), the line y = ax + b is an oblique asymptote, which is the quotient found using polynomial division.
- If $n \ge m + 2$ (the degree of the numerator is two or more greater than the degree of the denominator), there are no horizontal or oblique asymptotes, and the end behavior of the graph resembles the power

function
$$y = \frac{a_n}{b_m} x^{n-m}$$
.

Note: A rational function never has both a horizontal asymptote and an oblique asymptote. A rational function may have neither a horizontal nor an oblique asymptote.

EXAMPLE 5Finding a Horizontal AsymptoteFinding a Horizontal asymptote, if one exists, of the graph of
$$R(x) = \frac{4x^3 - 5x + 2}{7x^3 + 2x^4 - 3x}$$
SolutionSince the degree of the numerator, 3, is sets than the degree of the denominator, 5, the rational function R is proper. The line $y = 0$ is a horizontal asymptote of the graph of R.EXAMPLE 6Finding a Horizontal or an Oblique AsymptoteEXAMPLE 6Finding a Horizontal or an Oblique Asymptote.Find the horizontal or oblique asymptote, if one exists, of the graph of $H(x) = \frac{3x^4 - x^2}{x^3 - x^2 + 1}$ SolutionSolutionSince the degree of the numerator, 4, is exactly one greater than the degree of the denominator, 3, the rational function H has an oblique asymptote. Find the asymptote by using polynomial division. $x^3 - x^2 + 1)\overline{3x^4} - x^2$ $3x^4 - 3x^3 - x^2 - 3x - 3$ $3x^4 - 3x^2 - 4 + 3$ $3x^4 - 3x^2 - 4 + 3$ $3x^4 - 3x^2 - 4 + 3$ $4x = result$. $4x = x = x + 1$ $4x = x = x + 3$ $4x = x = x + 3$

EXAMPLE 7 Finding a Horizontal or an Oblique Asymptote

Find the horizontal or oblique asymptote, if one exists, of the graph of

$$R(x) = \frac{8x^2 - x + 2}{4x^2 - 1}$$

Solution Since the degree of the numerator, 2, equals the degree of the denominator, 2, the rational function R has a horizontal asymptote equal to the ratio of the leading coefficients.

$$y = \frac{a_n}{b_m} = \frac{8}{4} = 2$$

To see why the horizontal asymptote equals the ratio of the leading coefficients, investigate the behavior of *R* as $x \to -\infty$ or as $x \to \infty$. When |x| is very large, the numerator of *R* can be approximated by the power function $y = 8x^2$, and the denominator can be approximated by the power function $y = 4x^2$. This means that as $x \to -\infty$ or as $x \to \infty$,

$$R(x) = \frac{8x^2 - x + 2}{4x^2 - 1} \approx \frac{8x^2}{4x^2} = \frac{8}{4} = 2$$

The graph of the rational function *R* has a horizontal asymptote y = 2. The graph of *R* resembles the graph of y = 2 as $x \to \pm \infty$.

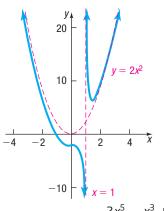
EXAMPLE 8 Finding a Horizontal or an Oblique Asymptote

Find the horizontal or oblique asymptote, if one exists, of the graph of

$$G(x) = \frac{2x^5 - x^3 + 2}{x^3 - 1}$$

Since the degree of the numerator, 5, is greater than the degree of the denominator, 3, by more than one, the rational function G has no horizontal

Solution



or oblique asymptote. The end behavior of the graph resembles the power function $y = 2x^{5-3} = 2x^2$. To see why this is the case, investigate the behavior of G as $x \to -\infty$ or

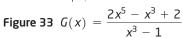
To see why this is the case, investigate the behavior of G as $x \to -\infty$ or as $x \to \infty$. When |x| is very large, the numerator of G can be approximated by the power function $y = 2x^5$, and the denominator can be approximated by the power function $y = x^3$. This means as $x \to -\infty$ or as $x \to \infty$,

$$G(x) = \frac{2x^5 - x^3 + 2}{x^3 - 1} \approx \frac{2x^5}{x^3} = 2x^{5-3} = 2x^2$$

Since this is not linear, the graph of G has no horizontal or oblique asymptote.

Figure 33 shows the graph of $G(x) = \frac{2x^5 - x^3 + 2}{x^3 - 1}$.

Now Work problems 45, 47, and 49 (find the horizontal or oblique asymptote, if one exists.)



4.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. *True or False* The quotient of two polynomial expressions is a rational expression. (pp. A35–A42)
- 2. What are the quotient and remainder when $3x^4 x^2$ is divided by $x^3 x^2 + 1$. (pp. A25–A27)

Concepts and Vocabulary

- **5.** *True or False* The domain of every rational function is the set of all real numbers.
- 6. If, as $x \to -\infty$ or as $x \to \infty$, the values of R(x) approach some fixed number *L*, then the line y = L is a ______ of the graph of *R*.
- 7. If, as x approaches some number c, the values of $|R(x)| \rightarrow \infty$, then the line x = c is a

____ of the graph of R.

- **8.** For a rational function *R*, if the degree of the numerator is less than the degree of the denominator, then *R* is _____.
- **9.** *True or False* The graph of a rational function may intersect a horizontal asymptote.
- **10.** *True or False* The graph of a rational function may intersect a vertical asymptote.

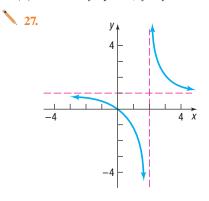
Skill Building

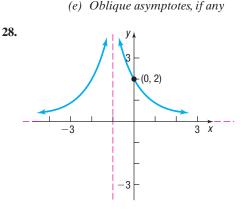
In Problems 15–26, find the domain of each rational function.

15.
$$R(x) = \frac{5x^2}{3+x}$$

16. $R(x) = \frac{4x}{x-7}$
18. $G(x) = \frac{6}{(x+3)(4-x)}$
19. $Q(x) = \frac{-x(1-x)}{3x^2+5x-2}$
21. $R(x) = \frac{x}{x^4-1}$
22. $R(x) = \frac{x}{x^3-64}$
24. $H(x) = \frac{3x^2+x}{x^2+9}$
25. $F(x) = \frac{-2(x^2-4)}{3(x^2+4x+4)}$

In Problems 27–32, use the graph shown to find (a) The domain and range of each function (d) Vertical asymptotes, if any





(b) The intercepts, if any

- **3.** Graph $y = \frac{1}{x}$. (p. 53)
- 4. Graph $y = 2(x + 1)^2 3$ using transformations. (pp. 134–143)
- **11.** If a rational function is proper, then _____ is a horizontal asymptote.
- **12.** *True or False* If the degree of the numerator of a rational function equals the degree of the denominator, then the rational function has a horizontal asymptote.
- **13.** *Multiple Choice* If $R(x) = \frac{p(x)}{q(x)}$ is a rational function and if *p* and *q* have no common factors, then *R* is _____.

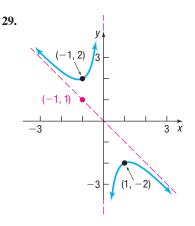
(a) improper(b) proper(c) undefined(d) in lowest terms

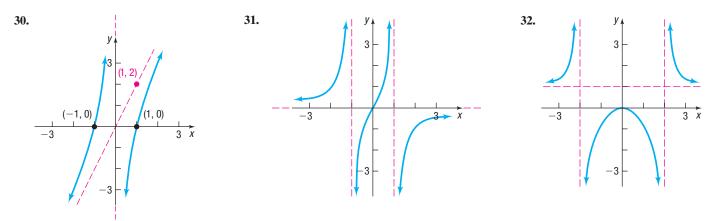
- **14.** *Multiple Choice* Which type of asymptote, when it occurs, describes the behavior of a graph when x is close to some number?
 - (a) vertical (b) horizontal (c) oblique (d) all of these

17.
$$H(x) = \frac{-4x^2}{(x-2)(x+4)}$$

20. $F(x) = \frac{3x(x-1)}{2x^2 - 5x - 12}$
23. $G(x) = \frac{x-3}{x^4 + 1}$
26. $R(x) = \frac{3(x^2 - x - 6)}{5(x^2 - 4)}$

(c) Horizontal asymptotes, if any





In Problems 33–44, (a) graph the rational function using transformations, (b) use the final graph to find the domain and range, and (c) use the final graph to list any vertical, horizontal, or oblique asymptotes.

33. $Q(x) = 3 + \frac{1}{x^2}$ **34.** $F(x) = 2 + \frac{1}{x}$ **35.** $R(x) = \frac{1}{(x-1)^2}$ **36.** $R(x) = \frac{3}{x}$ **37.** $G(x) = \frac{2}{(x+2)^2}$ **38.** $H(x) = \frac{-2}{x+1}$ **39.** $R(x) = \frac{1}{x-1} + 1$ **40.** $R(x) = \frac{-1}{x^2+4x+4}$ **41.** $F(x) = 2 - \frac{1}{x+1}$ **42.** $G(x) = 1 + \frac{2}{(x-3)^2}$ **43.** $R(x) = \frac{x-4}{x}$ **44.** $R(x) = \frac{x^2-4}{x^2}$

In Problems 45–56, find the vertical, horizontal, and oblique asymptotes, if any, of each rational function.

$$45. R(x) = \frac{3x}{x+4}$$

$$46. R(x) = \frac{3x+5}{x-6}$$

$$47. H(x) = \frac{x^3-8}{x^2-5x+6}$$

$$48. G(x) = \frac{x^3+1}{x^2-5x-14}$$

$$49. T(x) = \frac{x^3}{x^4-1}$$

$$50. P(x) = \frac{4x^2}{x^3-1}$$

$$51. F(x) = \frac{x^2+6x+5}{2x^2+7x+5}$$

$$52. Q(x) = \frac{2x^2-5x-12}{3x^2-11x-4}$$

$$53. R(x) = \frac{8x^2+26x-7}{4x-1}$$

$$54. R(x) = \frac{6x^2+19x-7}{3x-1}$$

$$55. F(x) = \frac{x^4-16}{x^2-2x}$$

$$56. G(x) = \frac{x^4-1}{x^2-x}$$

Applications and Extensions

57. Gravity In physics, it is established that the acceleration due to gravity, g (in meters/sec²), at a height h meters above sea level is given by

$$g(h) = \frac{3.99 \times 10^{14}}{(6.374 \times 10^6 + h)^2}$$

where 6.374×10^6 is the radius of Earth in meters.

- (a) What is the acceleration due to gravity at sea level?
- (b) The Willis Tower in Chicago, Illinois, is 443 meters tall. What is the acceleration due to gravity at the top of the Willis Tower?
- (c) The peak of Mount Everest is 8848 meters above sea level. What is the acceleration due to gravity on the peak of Mount Everest?
- (d) Find the horizontal asymptote of g(h).
- (e) Solve g(h) = 0. How do you interpret your answer?
- **58. Population Model** A rare species of insect was discovered in the Amazon Rain Forest. To protect the species, environmentalists declared the insect endangered and transplanted the insect into a protected area. The population *P* of the insect *t* months after being transplanted is

$$P(t) = \frac{50(1+0.5t)}{2+0.01t}$$

- (a) How many insects were discovered? In other words, what was the population when t = 0?
- (b) What will the population be after 5 years?
- (c) Determine the horizontal asymptote of P(t). What is the largest population that the protected area can sustain?
- **59.** Resistance in Parallel Circuits From Ohm's Law for circuits, it follows that the total resistance R_{tot} of two components hooked in parallel is given by the equation

$$R_{\rm tot} = \frac{R_1 R_2}{R_1 + R_2}$$

where R_1 and R_2 are the individual resistances.

- (a) Let $R_1 = 10$ ohms, and graph R_{tot} as a function of R_2 .
- (b) Find and interpret any asymptotes of the graph obtained in part (a).
- (c) If $R_2 = 2\sqrt{R_1}$, what value of R_1 will yield an R_{tot} of 17 ohms?

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

is a polynomial function, then the *derivative* of p(x) is

$$p'(x) = na_n x^{n-1} + (n-1)a_{n-1} x^{n-2} + \dots + 2a_2 x + a_n$$

Newton's Method is an efficient method for approximating the *x*-intercepts (or real zeros) of a function, such as p(x). The following steps outline Newton's Method.

- **STEP 1:** Select an initial value x_0 that is somewhat close to the *x*-intercept being sought.
- **STEP 2:** Find values for x using the relation

$$x_{n+1} = x_n - \frac{p(x_n)}{p'(x_n)}$$
 $n = 0, 1, 2, ...$

until you get two consecutive values x_n and x_{n+1} that agree to whatever decimal place accuracy you desire.

STEP 3: The approximate zero will be x_{n+1} .

Consider the polynomial $p(x) = x^3 - 7x - 40$.

- (a) Evaluate p(3) and p(5).
- (b) What might we conclude about a zero of *p*?

Explaining Concepts: Discussion and Writing

- 64. If the graph of a rational function R has the horizontal asymptote y = 2, the degree of the numerator of R equals the degree of the denominator of R. Explain why.
- **65.** The graph of a rational function cannot have both a horizontal and an oblique asymptote. Explain why.

- Retain Your Knowledge -

(c) Use Newton's Method to approximate an *x*-intercept, *r*, 3 < r < 5, of p(x) to four decimal places.

61. Challenge Problem The standard form of the rational

function
$$R(x) = \frac{mx+b}{cx+d}$$
, $c \neq 0$, is $R(x) = a\left(\frac{1}{x-h}\right) + k$.

To write a rational function in standard form requires polynomial division.

(a) Write the rational function $R(x) = \frac{2x+3}{x-1}$ in standard form by writing R in the form

Quotient + $\frac{\text{remainder}}{\text{divisor}}$

- (b) Graph *R* using transformations.
- (c) Find the vertical asymptote and the horizontal asymptote of *R*.
- **62.** Challenge Problem Repeat Problem 61 for the rational function $R(x) = \frac{-6x + 16}{2x 7}$.
- **63.** Challenge Problem Make up a rational function that has y = 2x + 1 as an oblique asymptote.
- 66. If the graph of a rational function R has the vertical asymptote x = 4, the factor x 4 must be present in the denominator of R. Explain why.

Problems 67–76 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 67. Find the equation of a vertical line passing through the point (5, -3). Use a graphing utility to find the local maximum of point (5, -3).
- **68.** Solve: $\frac{2}{5}(3x 7) + 1 = \frac{x}{4} 2$
- **69.** Is the graph of the equation $2x^3 xy^2 = 4$ symmetric with respect to the *x*-axis, the *y*-axis, the origin, or none of these?
- - **71.** Find the intercepts of the graph of $f(x) = \frac{x-6}{x+2}$

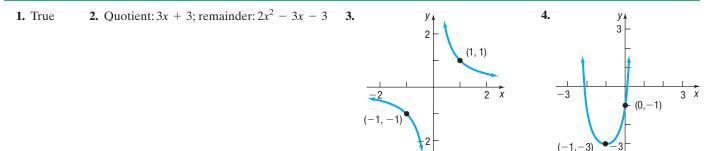
$$f(x) = x^3 + 4x^2 - 3x + 1$$

 \therefore 73. Where is $f(x) = 5x^2 - 13x - 6 < 0$?

74. Determine whether the function $f(x) = \frac{\sqrt[3]{x}}{x^2 + 6}$ is even, odd, or neither.

- **75.** Simplify: $\frac{3}{x^2 9} \frac{2}{x + 3}$
- **76.** Solve: 3 (2x + 4) > 5x + 13

'Are You Prepared?' Answers



4.4 The Graph of a Rational Function

PREPARING FOR THIS SECTION Before getting started, review the following:

• Intercepts (Section 1.2, pp. 48–49)

Now Work the 'Are You Prepared?' problem on page 256.

OBJECTIVES 1 Graph a Rational Function (p. 245)

2 Solve Applied Problems Involving Rational Functions (p. 255)

1 Graph a Rational Function

We commented earlier that calculus provides the tools required to graph a polynomial function accurately. The same holds true for rational functions. However, we can gather together quite a bit of information about their graphs to get an idea of the general shape and position of the graph.

EXAMPLE 1 Graphing a Rational Function

Graph the rational function $R(x) = \frac{x-1}{x^2-4}$.

Step-by-Step Solution

Step 1 Factor the numerator and denominator of *R*. Find the domain of the rational function.

 $R(x) = \frac{x-1}{x^2 - 4} = \frac{x-1}{(x+2)(x-2)}$

The domain of *R* is $\{x | x \neq -2, x \neq 2\}$.

Step 2 Write *R* in lowest terms.

R(x)	=	$x^{2} -$	4 18	in lov	ve

Step 3 Find and plot the intercepts of the graph. Use multiplicity to determine the behavior of the graph of *R* at each *x*-intercept.

Step 4 Find the vertical asymptotes. Graph each vertical asymptote using a dashed line. Determine the behavior of the graph on either side of each vertical asymptote.

Step 5 Find the horizontal or oblique asymptote, if one exists. Graph the asymptote using a dashed line. Find points, if any, where the graph of *R* intersects the asymptote. Plot the points.

Because there are no common factors between the numerator and denominator, $R(x) = \frac{x-1}{x^2-4}$ is in lowest terms.

Since 0 is in the domain of R, the y-intercept is $R(0) = \frac{1}{4}$. Plot the point $\left(0, \frac{1}{4}\right)$.

The *x*-intercepts are the real zeros of the numerator of *R* written in lowest terms. Solving x - 1 = 0, we find that the only real zero of the numerator is 1. So the only *x*-intercept of the graph of *R* is 1. Plot the point (1, 0). The multiplicity of 1 is odd, so the graph crosses the *x*-axis at x = 1.

The vertical asymptotes are the zeros of the denominator with the rational function in lowest terms. With *R* written in lowest terms, the graph of *R* has two vertical asymptotes: the lines x = -2 and x = 2. The multiplicities of the zeros that give rise to the vertical asymptotes are both odd. Therefore, the graph approaches ∞ on one side of each vertical asymptote and approaches $-\infty$ on the other side.

Because the degree of the numerator is less than the degree of the denominator, R is proper and the line y = 0 (the *x*-axis) is a horizontal asymptote of the graph. The graph of R intersects the horizontal asymptote at the *x*-intercept(s) of R. That is, the graph of R intersects the horizontal asymptote at (1,0).

Step 6 Use the real zeros of the numerator and denominator of R to divide the x-axis into intervals. Determine where the graph of R is above or below the x-axis by choosing a number in each interval and evaluating R. Plot the points found.

The real zero of the numerator, 1, and the real zeros of the denominator, -2 and 2, divide the *x*-axis into four intervals:

$$(-\infty, -2)$$
 $(-2, 1)$ $(1, 2)$ $(2, \infty)$

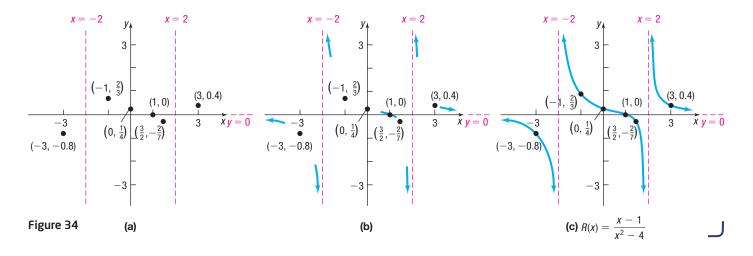
Now construct Table 9.

Table 9

_	-2	1	2	→ <i>x</i>
Interval	(−∞, −2)	(-2, 1)	(1, 2)	$(2,\infty)$
Number chosen	-3	-1	$\frac{3}{2}$	3
Value of <i>R</i>	R(-3)=-0.8	$R(-1) = \frac{2}{3}$	$R\left(\frac{3}{2}\right) = -\frac{2}{7}$	R(3) = 0.4
Location of graph	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-3, -0.8)	$\left(-1,\frac{2}{3}\right)$	$\left(\frac{3}{2'}-\frac{2}{7}\right)$	(3, 0.4)

Figure 34(a) shows the asymptotes, the points from Table 9, the *y*-intercept, and the *x*-intercept.

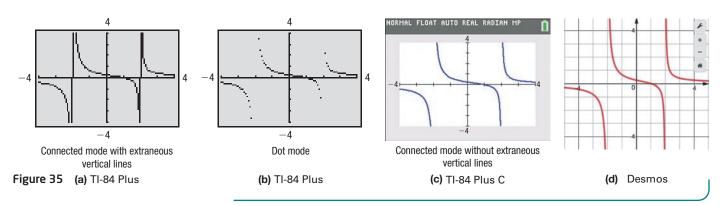
- **Step 7** Use the results obtained in Steps 1 through 6 to graph *R*. • The graph crosses the *x*-axis at x = 1, changing from above the *x*-axis for x < 1 to below it for x > 1. Indicate this on the graph. See Figure 34(b).
 - Since y = 0 (the *x*-axis) is a horizontal asymptote and the graph lies below the *x*-axis for x < -2, we can sketch a portion of the graph by placing a small arrow to the far left and under the *x*-axis.
 - Since the line x = -2 is a vertical asymptote and the graph lies below the x-axis for x < -2, we place an arrow well below the x-axis and approaching the line x = -2 from the left. (As x → -2 from the left, R(x) → -∞.)
 - Since the graph approaches -∞ on one side of x = -2, and -2 is a zero of odd multiplicity, the graph will approach ∞ on the other side of x = -2. That is, as x→-2 from the right, R(x) →∞. Similarly, as x→2 from the left, R(x) → -∞ and as x→2 from the right, R(x) →∞.
 - End behavior: As x → -∞, R(x) → 0; and as x → ∞, R(x) → 0.
 Figure 34(b) illustrates these conclusions and Figure 34(c) shows the graph of R.



🖁 🤇 Exploration

Graph the rational function: $R(x) = \frac{x-1}{x^2-4}$

Result The analysis in Example 1 helps us to set the viewing rectangle to obtain a complete graph. Figure 35(a) shows the graph of $R(x) = \frac{x-1}{x^2-4}$ in connected mode, and Figure 35(b) shows it in dot mode. Notice in Figure 35(a) that the graph has vertical lines at x = -2 and x = 2. This is due to the fact that when a graphing utility is in connected mode, some will connect the dots between consecutive pixels, and vertical lines may occur. We know that the graph of *R* does not cross the lines x = -2 and x = 2, since *R* is not defined at x = -2 or x = 2. So, when graphing rational functions, use dot mode if extraneous vertical lines are present in connected mode. Other graphing utilities may not have extraneous vertical lines in connected mode. See Figure 35(c) and (d).



SUMMARY

Steps for Graphing a Rational Function R

STEP 1: Factor the numerator and denominator of *R*. Find the domain of the rational function.

- STEP 2: Write R in lowest terms.
- **STEP 3:** Find and plot the intercepts of the graph. Use multiplicity to determine the behavior of the graph of *R* at each *x*-intercept.
- **STEP 4:** Find the vertical asymptotes. Graph each vertical asymptote using a dashed line. Determine the behavior of the graph of *R* on either side of each vertical asymptote.
- **STEP 5:** Find the horizontal or oblique asymptote, if one exists. Graph the asymptote using a dashed line. Find points, if any, where the graph of *R* intersects the asymptote. Plot the points.
- **STEP 6:** Use the real zeros of the numerator and denominator of R to divide the *x*-axis into intervals. Determine where the graph of R is above or below the *x*-axis by choosing a number in each interval and evaluating R. Plot the points found.
- **STEP 7:** Use the results obtained in Steps 1 through 6 to graph *R*.

Now Work PROBLEM 7

EXAMPLE 2	Graphing a Rational Function
Solution	Graph the rational function: $R(x) = \frac{x^2 - 1}{x}$ STEP 1: $R(x) = \frac{(x+1)(x-1)}{x}$. The domain of R is $\{x x \neq 0\}$.
	STEP 2: <i>R</i> is in lowest terms.
	STEP 3: Because x cannot equal 0, there is no y-intercept. The graph has two x-intercepts, -1 and 1, each with odd multiplicity. Plot the points $(-1, 0)$

and (1, 0). The graph crosses the x-axis at both points.

NOTE Because the denominator of the rational function is a monomial, we can also find the oblique asymptote as follows:

$$\frac{x^2 - 1}{x} = \frac{x^2}{x} - \frac{1}{x} = x - \frac{1}{x}$$

Since $\frac{1}{x} \rightarrow 0$ as $x \rightarrow \infty$, $y = x$ is the oblique asymptote.

- **STEP 4:** The real zero of the denominator with *R* in lowest terms is 0, so the graph of *R* has the line x = 0 (the *y*-axis) as a vertical asymptote. Graph x = 0 using a dashed line. The multiplicity of 0 is odd, so the graph approaches ∞ on one side of the asymptote x = 0 and $-\infty$ on the other side.
- **STEP 5:** Since the degree of the numerator, 2, is one greater than the degree of the denominator, 1, the graph of *R* has an oblique asymptote. To find the oblique asymptote, use polynomial division.

$$\frac{x}{x)x^2 - 1}$$
$$\frac{x^2}{-1}$$

The quotient is x, so the line y = x is an oblique asymptote of the graph. Graph y = x using a dashed line.

To determine whether the graph of *R* intersects the asymptote y = x, solve the equation R(x) = x.

$$R(x) = \frac{x^2 - 1}{x} = x$$
$$x^2 - 1 = x^2$$
$$-1 = 0$$
 Impossible

The equation $\frac{x^2 - 1}{x} = x$ has no solution, so the graph of R does not intersect the line y = x.

STEP 6: The real zeros of the numerator are -1 and 1; the real zero of the denominator is 0. Use these numbers to divide the *x*-axis into four intervals:

$$(-\infty, -1)$$
 $(-1, 0)$ $(0, 1)$ $(1, \infty)$

Now construct Table 10. Plot the points from Table 10. You should now have Figure 36(a).

Table 10

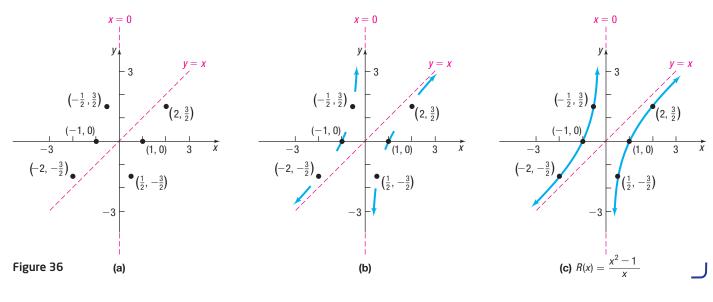
		0	1	→ X
Interval	(−∞, −1)	(-1,0)	(0, 1)	(1 , ∞)
Number chosen	-2	$-\frac{1}{2}$	$\frac{1}{2}$	2
Value of <i>R</i>	$R(-2) = -\frac{3}{2}$	$R\left(-\frac{1}{2}\right)=\frac{3}{2}$	$R\left(\frac{1}{2}\right) = -\frac{3}{2}$	$R(2) = \frac{3}{2}$
Location of graph	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	$\left(-2,-\frac{3}{2}\right)$	$\left(-\frac{1}{2},\frac{3}{2}\right)$	$\left(rac{1}{2'}-rac{3}{2} ight)$	$\left(2,\frac{3}{2}\right)$

STEP 7: To graph the function, begin by recalling that the graph crosses the *x*-axis at both *x*-intercepts (Step 3).

Since the graph of *R* is below the *x*-axis for x < -1 and is above the *x*-axis for x > 1, and since the graph of *R* does not intersect the oblique asymptote y = x (Step 5), the graph of *R* approaches the line y = x, as shown in Figure 36(b).

Since the graph of *R* is above the *x*-axis for -1 < x < 0, the graph of *R* approaches ∞ as *R* approaches the vertical asymptote x = 0 from the left. Since the graph of *R* is below the *x*-axis for 0 < x < 1, the graph of *R* approaches $-\infty$ as *R* approaches the vertical asymptote x = 0 from the right. See Figure 36(b).

NOTE Notice that R in Example 2 is an odd function. Do you see the symmetry about the origin in the graph of R in Figure 36(c)?



The complete graph is given in Figure 36(c).

Now Work PROBLEM 15

EXAMPLE 3	Graphing a Rational Function
-----------	------------------------------

Graph the rational function: $R(x) = \frac{x^4 + 1}{x^2}$

Solution STEP 1: *R* is completely factored. The domain of *R* is $\{x | x \neq 0\}$.

- **STEP 2:** *R* is in lowest terms.
- **STEP 3:** There is no *y*-intercept. Since $x^4 + 1 = 0$ has no real solutions, there are no *x*-intercepts.
- **STEP 4:** R is in lowest terms, so x = 0 (the y-axis) is a vertical asymptote of R. Graph the line x = 0 using dashes. The multiplicity of 0 is even, so the graph approaches either ∞ or $-\infty$ on both sides of the asymptote.
- **STEP 5:** Since the degree of the numerator, 4, is two more than the degree of the denominator, 2, the rational function does not have a horizontal or oblique asymptote. Find the end behavior of R. As $|x| \rightarrow \infty$,

$$R(x) = \frac{x^4 + 1}{x^2} \approx \frac{x^4}{x^2} = x^2$$

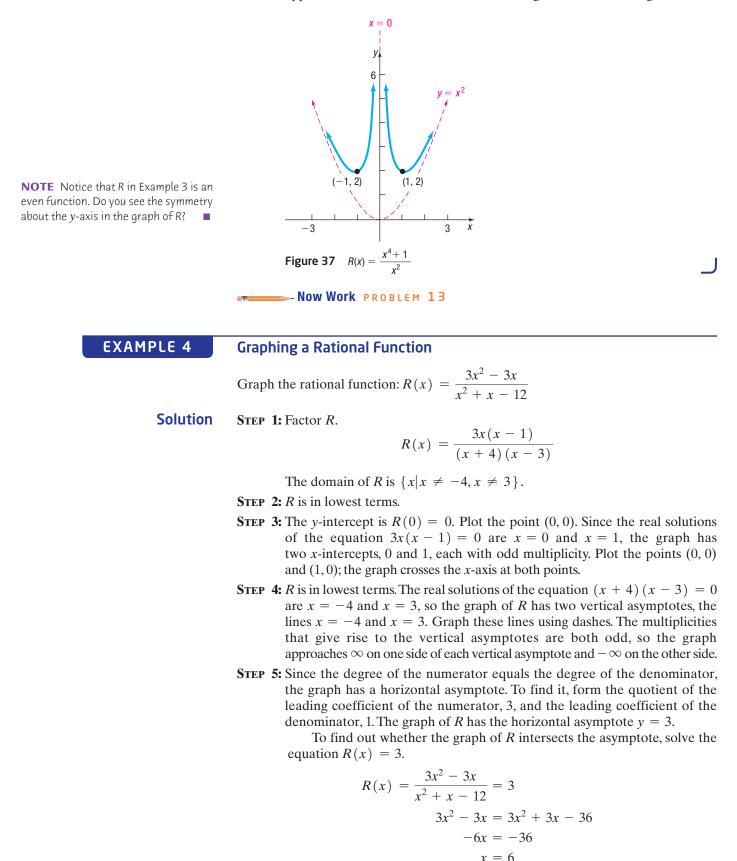
The graph of *R* approaches the graph of $y = x^2$ as $x \to -\infty$ and as $x \to \infty$. The graph of *R* does not intersect $y = x^2$. Do you know why? Graph $y = x^2$ using dashes.

STEP 6: The numerator has no real zeros, and the denominator has one real zero at 0. Divide the *x*-axis into the two intervals $(-\infty, 0)$ and $(0, \infty)$. Construct Table 11.

|--|

	0	→ X
Interval	$(-\infty, 0)$	$(0,\infty)$
Number chosen	-1	1
Value of <i>R</i>	R(-1) = 2	R(1) = 2
Location of graph	Above <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-1,2)	(1, 2)

STEP 7: Since the graph of *R* is above the *x*-axis and does not intersect $y = x^2$, the graph of *R* approaches $y = x^2$ from above on the left and right. Also, since the graph of *R* lies completely above the *x*-axis, and the multiplicity of the zero that gives rise to the vertical asymptote, x = 0, is even, the graph of *R* approaches ∞ from both the left and the right of x = 0. See Figure 37.



The graph intersects the line y = 3 at x = 6, so (6,3) is a point on the graph of *R*. Plot the point (6,3) and graph the line y = 3 using dashes.

STEP 6: The real zeros of the numerator, 0 and 1, and the real zeros of the denominator, -4 and 3, divide the *x*-axis into five intervals:

$$(-\infty, -4)$$
 $(-4, 0)$ $(0, 1)$ $(1, 3)$ $(3, \infty)$

Construct Table 12. Plot the points from Table 12.

STEP 7: We analyze the graph from left to right. We know that y = 3 is a horizontal asymptote as $x \to -\infty$. Since the graph of *R* is above the *x*-axis for x < -4 and intersects the line y = 3 only at (6, 3), as *x* approaches $-\infty$ the graph of *R* approaches the horizontal asymptote y = 3 from above. The graph of *R* approaches ∞ as *x* approaches -4 from the left and approaches $-\infty$ as *x* approaches -4 from the right.

The graph crosses the x-axis at x = 0, changing from being below the x-axis to being above. The graph also crosses the x-axis at x = 1, changing from being above the x-axis to being below.

Next, the graph of *R* approaches $-\infty$ as *x* approaches 3 from the left and approaches ∞ as *x* approaches 3 from the right. See Figure 38(a).

We do not know whether the graph of *R* crosses or touches the line y = 3 at (6, 3). To see whether the graph crosses or touches the line y = 3, plot an

additional point to the right of (6,3). We use x = 7 to find $R(7) = \frac{63}{22} < 3$.

The graph crosses y = 3 at x = 6. Because (6, 3) is the only point where the graph of *R* intersects the asymptote y = 3, the graph approaches the line y = 3 from below as $x \to \infty$.

See Figure 38(b).

	-4	0	1	3	→ <i>X</i>
Interval	$(-\infty, -4)$	(-4,0)	(0, 1)	(1, 3)	$(3,\infty)$
Number chosen	-5	-2	<u>1</u> 2	2	4
Value of <i>R</i>	R(-5) = 11.25	R(-2) = -1.8	$R\left(\frac{1}{2}\right) = \frac{1}{15}$	R(2) = -1	R(4) = 4.5
Location of graph	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-5, 11.25)	(-2, -1.8)	$\left(\frac{1}{2},\frac{1}{15}\right)$	(2, -1)	(4, 4.5)

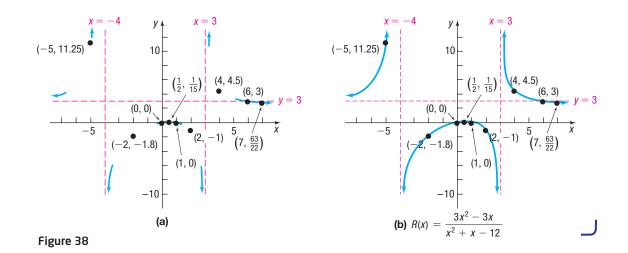
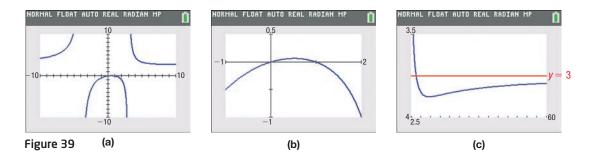


Table 12

(Exploration

Graph the rational function: $R(x) = \frac{3x^2 - 3x}{x^2 + x - 12}$

Result Figure 39(a) shows the graph on a TI-84 Plus C. The graph does not clearly display the behavior of the function between the two *x*-intercepts, 0 and 1. Nor does it clearly display the fact that the graph crosses the horizontal asymptote at (6, 3). To see these parts better, graph *R* for $-1 \le x \le 2$ [Figure 39(b)] and for $4 \le x \le 60$ [Figure 39(c)].



The new graphs show the expected behavior. Furthermore, we observe two turning points, one between 0 and 1 and the other to the right of 6. Rounded to two decimal places, these turning points are (0.52, 0.07) and (11.48, 2.75).

Now Work PROBLEM 31

EXAMPLE 5 Graphing a Rational Function with a Hole

Graph the rational function: $R(x) = \frac{2x^2 - 5x + 2}{x^2 - 4}$

Solution STEP 1: Factor *R* and obtain

$$R(x) = \frac{(2x-1)(x-2)}{(x+2)(x-2)}$$

The domain of R is $\{x | x \neq -2, x \neq 2\}$.

STEP 2: In lowest terms,

$$R(x) = \frac{2x-1}{x+2}$$
 $x \neq -2, x \neq 2$

STEP 3: The *y*-intercept is $R(0) = -\frac{1}{2}$. Plot the point $\left(0, -\frac{1}{2}\right)$. The graph has one *x*-intercept, $\frac{1}{2}$, with odd multiplicity. Plot the point $\left(\frac{1}{2}, 0\right)$. The graph will cross the *x*-axis at $x = \frac{1}{2}$.

STEP 4: Since x + 2 is the only factor of the denominator of R(x) in lowest terms, the graph has one vertical asymptote, x = -2. Graph the line x = -2 using dashes. The multiplicity of -2 is odd, so the graph approaches ∞ on one side of the vertical asymptote and $-\infty$ on the other side.

Since 2 is not in the domain of *R*, and x = 2 is not a vertical asymptote of the graph of *R*, the graph of *R* has a **hole** at the point $\left(2, \frac{3}{4}\right)$. Draw an open circle at the point $\left(2, \frac{3}{4}\right)$ as shown in Figure 40(a) on page 254.

NOTE The coordinates of the hole are obtained by evaluating *R* in lowest terms at x = 2. *R* in lowest terms is $\frac{2x - 1}{x + 2}$, which, at x = 2, is $\frac{2 \cdot 2 - 1}{2 + 2} = \frac{3}{4}$.

STEP 5: Since the degree of the numerator equals the degree of the denominator, the graph has a horizontal asymptote. To find it, form the quotient of the leading coefficient of the numerator, 2, and the leading coefficient of the denominator, 1. The graph of R has the horizontal asymptote y = 2. Graph the line y = 2 using dashes.

To find out whether the graph of R intersects the horizontal asymptote y = 2, solve the equation R(x) = 2.

$$R(x) = \frac{2x - 1}{x + 2} = 2$$

2x - 1 = 2(x + 2)
2x - 1 = 2x + 4
-1 = 4 Impossible

The graph does not intersect the line y = 2. See Figure 40(a).

STEP 6: The real zeros of the numerator and denominator, $-2, \frac{1}{2}$, and 2, divide the *x*-axis into four intervals:

$$(-\infty, -2)$$
 $\left(-2, \frac{1}{2}\right)$ $\left(\frac{1}{2}, 2\right)$ $(2, \infty)$

Construct Table 13. Plot the points in Table 13.

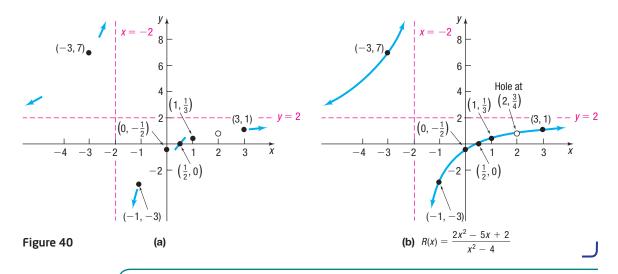
Table 13

		2 1/2	2 2	→ <i>x</i>
Interval	(−∞ , − 2)	$\left(-2,\frac{1}{2}\right)$	$\left(\frac{1}{2}, 2\right)$	$(2,\infty)$
Number chosen	-3	-1	1	3
Value of <i>R</i>	R(-3) = 7	R(-1) = -3	$R(1) = \frac{1}{3}$	R(3) = 1
Location of graph	Above <i>x</i> -axis	Below <i>x</i> -axis	Above <i>x</i> -axis	Above <i>x</i> -axis
Point on graph	(-3,7)	(-1, -3)	$\left(1,\frac{1}{3}\right)$	(3, 1)

STEP 7: From Table 13 we know that the graph of *R* is above the *x*-axis for x < -2. From Step 5 we know that the graph of *R* does not intersect the asymptote y = 2. Therefore, the graph of *R* approaches y = 2 from above as $x \rightarrow -\infty$ and approaches ∞ as x approaches -2 from the left.

Since the graph of *R* is below the *x*-axis for $-2 < x < \frac{1}{2}$, the graph of *R* approaches $-\infty$ as *x* approaches -2 from the right. Finally, since the graph of *R* is above the *x*-axis for $x > \frac{1}{2}$ and does not intersect the horizontal asymptote y = 2, the graph of *R* approaches y = 2 from below as $x \to \infty$. The graph crosses the *x*-axis at $x = \frac{1}{2}$, changing from being below the *x*-axis to being above. See Figure 40(a).

See Figure 40(b) for the complete graph.



Exploration

Graph $R(x) = \frac{2x^2 - 5x + 2}{x^2 - 4}$. Do you see the hole at $\left(2, \frac{3}{4}\right)$? TRACE along the graph. Did you obtain an ERROR at x = 2? Are you convinced that an algebraic analysis of a rational function is required in order to accurately interpret the graph obtained with a graphing utility?

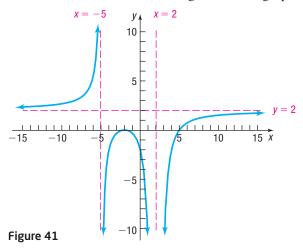
As Example 5 shows, the zeros of the denominator of a rational function give rise to either vertical asymptotes or holes on the graph.

Now Work problem 33

EXAMPLE 6

Constructing a Rational Function from Its Graph

Find a rational function that might have the graph shown in Figure 41.

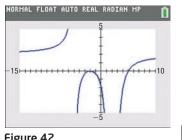


Solution

The numerator of a rational function $R(x) = \frac{p(x)}{q(x)}$ in lowest terms determines the *x*-intercepts of its graph. The graph shown in Figure 41 has *x*-intercepts -2 (even multiplicity; graph touches the *x*-axis) and 5 (odd multiplicity; graph crosses the *x*-axis). So one possibility for the numerator is $p(x) = (x + 2)^2(x - 5)$.

The denominator of a rational function in lowest terms determines the vertical asymptotes of its graph. The vertical asymptotes of the graph are x = -5 and x = 2. Since R(x) approaches ∞ to the left of x = -5 and R(x) approaches $-\infty$ to the right of x = -5, we know that (x + 5) is a factor of odd multiplicity in q(x). Also, R(x) approaches $-\infty$ on both sides of x = 2, so (x - 2) is a factor of even multiplicity in q(x). A possibility for the denominator is $q(x) = (x + 5)(x - 2)^2$.

So far we have
$$R(x) = \frac{(x+2)^2(x-5)}{(x+5)(x-2)^2}$$



EXAMPLE 7

Figure 42

The horizontal asymptote of the graph given in Figure 41 is y = 2, so we know that the degree of the numerator must equal the degree of the denominator, which it does, and that the quotient of leading coefficients must be $\frac{2}{1}$. This leads to

$$R(x) = \frac{2(x+2)^2(x-5)}{(x+5)(x-2)^2}$$

Check: Figure 42 shows the graph of *R* on a TI-84 Plus C. Since Figure 42 looks similar to Figure 41, we have found a rational function *R* for the graph in Figure 41.

Now Work PROBLEM 51

2 Solve Applied Problems Involving Rational Functions



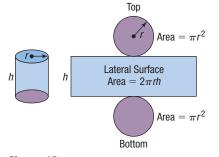
Finding the Least Cost of a Can

Reynolds Metal Company manufactures aluminum cans in the shape of a cylinder with a capacity of 500 cubic centimeters $\left(\frac{1}{2}\right)$ liter. The top and bottom of the can are made of a special aluminum alloy that costs 0.05¢ per square centimeter. The sides of the can are made of material that costs 0.02ϕ per square centimeter.

(a) Express the cost of material for the can as a function of the radius r of the can.

- (b) Use a graphing utility to graph the function C = C(r).
 - (c) What value of *r* will result in the least cost?
 - (d) What is this least cost?

Solution





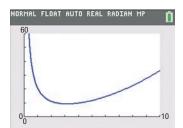


Figure 44

(a) Figure 43 illustrates the components of a can in the shape of a right circular cylinder. Notice that the material required to produce a cylindrical can of height h and radius r consists of a rectangle of area $2\pi rh$ and two circles, each of area πr^2 . The total cost C (in cents) of manufacturing the can is

C =Cost of the top and bottom + Cost of the side

$= \underline{2 \cdot \pi r^2}$	• $0.05 +$	$2\pi rh$	· 0.02
Total area	Cost/unit	Total	Cost/unit
of top and	area	area of	area
bottom		side	
$= 0.10\pi r^2$	$+ 0.04\pi rh$		

There is an additional restriction that the height h and radius r must be chosen so that the volume V of the can is 500 cubic centimeters. Since $V = \pi r^2 h$, we have

$$500 = \pi r^2 h$$
 so $h = \frac{500}{\pi r^2}$

Substituting $\frac{500}{\pi r^2}$ for *h*, we find that the cost *C*, in cents, as a function of the radius r is

$$C(r) = 0.10\pi r^2 + 0.04\pi r \cdot \frac{500}{\pi r^2} = 0.10\pi r^2 + \frac{20}{r} = \frac{0.10\pi r^3 + 20}{r}$$

(b) See Figure 44 for the graph of C = C(r).

- (c) Using the MINIMUM command, the cost is least for a radius of about 3.17 centimeters.
- (d) The least cost is $C(3.17) \approx 9.47 \varphi$.

Now Work PROBLEM 63

4.4 Assess Your Understanding

'Are You Prepared?' The answer is given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Find the intercepts of the graph of the equation
$$y = \frac{x^2 - 1}{x^2 - 4}$$
. (pp. 48–49)

Concepts and Vocabulary

- **2.** *True or False* The graph of every rational function has at least one asymptote.
- 3. Multiple Choice Which type of asymptote will never intersect the graph of a rational function?
 (a) horizontal
 (b) oblique
 (c) vertical
 (d) all of these
- **4.** *True or False* The graph of a rational function sometimes has a hole.

5.
$$R(x) = \frac{x(x-2)^2}{x-2}$$

(a) Find the domain of *R*.

(b) Find the *x*-intercepts of *R*.

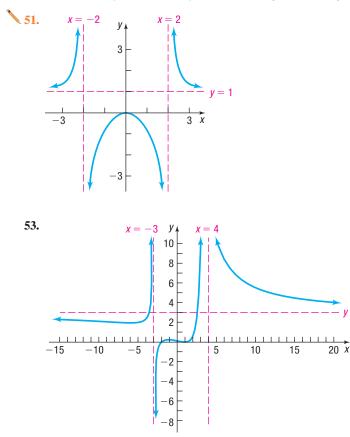
6. *Multiple Choice* Identify the *y*-intercept of the graph of 6(x - 1)

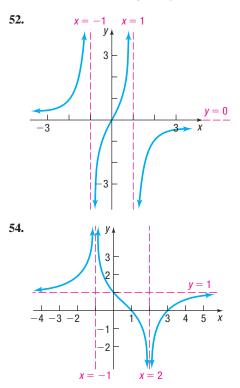
$$R(x) = \frac{6(x-1)}{(x+1)(x+2)}.$$
(a) -3 (b) -2 (c) -1 (d) 1

Skill Building

In Problems 7–50, follow Steps 1 through 7 on page 247 to graph each function.

In Problems 51–54, find a rational function that might have the given graph. (More than one answer might be possible.)





Applications and Extensions

- **55.** Probability At a fundraiser, each person in attendance is given a ball marked with a different number from 1 through x. All the balls are then placed in an urn, and a ball is chosen at random from the urn. The probability that a particular ball is selected is $\frac{1}{x}$. So the probability that a particular ball is not chosen is $1 - \frac{1}{x}$. Graph $P(x) = 1 - \frac{1}{x}$ using transformations. Comment on the probability a particular ball is not chosen as x increases.
- 56. Waiting in Line Suppose two employees at a fast-food restaurant can serve customers at the rate of 6 customers per minute. Further suppose that customers are arriving at the restaurant at the rate of x customers per minute. The average time T, in minutes, spent waiting in line and having your order taken and filled is given by the function

 $T(x) = -\frac{1}{x-6}$, where 0 < x < 6. Graph this function using transformations.

57. Drug Concentration The concentration *C* of a certain drug in a patient's bloodstream *t* minutes after injection is given by

$$C(t) = \frac{50t}{t^2 + 25}$$

- (a) Find the horizontal asymptote of C(t). What happens to the concentration of the drug as t increases?
- **(b)** Using a graphing utility, graph C = C(t).
- (c) Determine the time at which the concentration is highest.

58. Drug Concentration The concentration C of a certain drug in a patient's bloodstream t hours after injection is given by

$$C(t) = \frac{t}{2t^2 + 1}$$

- (a) Find the horizontal asymptote of C(t). What happens to the concentration of the drug as t increases?
- (b) Using a graphing utility, graph C = C(t).
- **(c)** Determine the time at which the concentration is highest.
- 59. Minimum Cost A rectangular area adjacent to a river is to be fenced in; no fence is needed on the river side. The enclosed area is to be 1000 square feet. Fencing for the side parallel to the river is \$5 per linear foot, and fencing for the other two sides is \$8 per linear foot; the four corner posts are \$25 apiece. Let *x* be the length of one of the sides perpendicular to the river.
 - (a) Write a function C(x) that describes the cost of the project.
 - (b) What is the domain of C?
- (c) Use a graphing utility to graph C = C(x).
 - (d) Find the dimensions of the cheapest enclosure.

60. Doppler Effect The Doppler effect (named after Christian Doppler) is the change in the pitch (frequency) of the sound from a source (*s*) as heard by an observer (*o*) when one or both are in motion. If we assume both the source and the observer are moving in the same direction, the relationship is

$$f' = f_a \left(\frac{v - v_o}{v - v_s} \right)$$

- where f' = perceived pitch by the observer
 - f_a = actual pitch of the source
 - v = speed of sound in air (assume 772.4 mph)
 - v_o = speed of the observer
 - v_s = speed of the source

Suppose that you are traveling down a road at 45 mph and you hear an ambulance (with siren) coming toward you from the rear. The actual pitch of the siren is 600 hertz (Hz).

- (a) Write a function $f'(v_s)$ that describes this scenario.
- (b) If f' = 620 Hz, find the speed of the ambulance.
- (c) Use a graphing utility to graph the function.

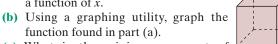
(d) Verify your answer from part (b).

Source: www.acs.psu.edu/drussell/

- **61. Minimizing Surface Area** United Parcel Service has contracted you to design an open box with a square base that has a volume of 5000 cubic inches. See the illustration.
- x
- (a) Express the surface area *S* of the box as a function of *x*.
- (b) Using a graphing utility, graph the function found in part (a).
 - (c) What is the minimum amount of cardboard that can be used to construct the box?
 - (d) What are the dimensions of the box that minimize the surface area?
 - (e) Why might UPS be interested in designing a box that minimizes the surface area?
- 62. Minimizing Surface Area United Parcel Service has contracted you to design a closed box with a square base

that has a volume of 10,000 cubic inches. See the illustration.

(a) Express the surface area *S* of the box as a function of *x*.



function found in part (a).(c) What is the minimum amount of cardboard that can be used to construct the box?

¥.

- (d) What are the dimensions of the box that minimize the surface area?
- (e) Why might UPS be interested in designing a box that minimizes the surface area?
- **63.** Cost of a Can A can in the shape of a right circular cylinder is required to have a volume of 500 cubic centimeters. The top and bottom are made of material that costs 6¢ per square centimeter, while the sides are made of material that costs 4¢ per square centimeter.
 - (a) Express the total cost *C* of the material as a function of the radius *r* of the cylinder. (Refer to Figure 43.)
 - (b) Graph C = C(r). For what value of r is the cost C a minimum?

64. Material Needed to Make a Drum A steel drum in the shape of a right circular cylinder is required to have a volume of 100 cubic feet.



- (a) Express the amount *A* of material required to make the drum as a function of the radius *r* of the cylinder.
- (b) How much material is required if the drum's radius is 3 feet?
- (c) How much material is required if the drum's radius is 4 feet?
- (d) How much material is required if the drum's radius is 5 feet?
- (e) Graph A = A(r). For what value of r is A smallest?
- **65. Tennis Anyone?** To win a game in tennis, a player must win four points. If both players have won three points, the play continues until a player is ahead by two points to win the game. The model

$$P(x) = \frac{x^4(-8x^3 + 28x^2 - 34x + 15)}{2x^2 - 2x + 1}$$

represents the probability P of a player winning a game in which the player is serving the game and x is the probability of winning a point on serve. The player serving is the first to put the ball in play.

Source: Chris Gray, "Game, set and stats," Significance, February 2015.

- (a) What is the probability that a player who is serving will win the game if the probability of the player winning a point on serve is 0.64?
- (b) Find and interpret P(0.62).
- (c) Solve P(x) = 0.9.

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- (d) Graph P = P(x) for $0 \le x \le 1$. Describe what happens to P as x approaches 1.
- **66. Texting Speed** A study of a new keyboard layout for smartphones found that the average number of words users could text per minute could be approximated by

$$N(t) = \frac{32(t+2)}{t+5}$$

where t is the number of days of practice with the keyboard.

- (a) What was the average number of words users could text with the new layout at the beginning of the study?
- (b) What was the average number of words users could text after using the layout for 1 week?
- (c) Find and interpret the horizontal asymptote of N.

67. Challenge Problem Removing a Discontinuity In Example 5,

we graphed the rational function $R(x) = \frac{2x^2 - 5x + 2}{x^2 - 4}$ and found that the graph has a hole at the point $\left(2, \frac{3}{4}\right)$. Therefore, the graph of *R* is discontinuous at $\left(2, \frac{3}{4}\right)$. We can remove this discontinuity by defining the rational function *R* using the following piecewise-defined function:

$$R(x) = \begin{cases} \frac{2x^2 - 5x + 2}{x^2 - 4} & \text{if } x \neq 2\\ \frac{3}{4} & \text{if } x = 2 \end{cases}$$

Discussion and Writing

69. Graph each of the following functions:

$$y = \frac{x^2 - 1}{x - 1}$$
 $y = \frac{x^3 - 1}{x - 1}$ $y = \frac{x^4 - 1}{x - 1}$ $y = \frac{x^5 - 1}{x - 1}$

Is x = 1 a vertical asymptote? Why? What happens for x = 1? What do you conjecture about the graph of $y = \frac{x^n - 1}{x - 1}$, $n \ge 1$ an integer, for x = 1?

70. Graph each of the following functions:

$$y = \frac{x^2}{x-1}$$
 $y = \frac{x^4}{x-1}$ $y = \frac{x^6}{x-1}$ $y = \frac{x^8}{x-1}$

What similarities do you see? What differences?

71. Create a rational function that has the following characteristics: crosses the *x*-axis at 3; touches the *x*-axis at -2; one vertical asymptote, x = 1; and one horizontal asymptote, y = 2. Give your rational function to a fellow classmate and ask for a written critique of your rational function.

- (a) Redefine R from Problem 33 so that the discontinuity at x = 3 is removed.
- (b) Redefine R from Problem 35 so that the discontinuity at $x = \frac{3}{2}$ is removed.
- - (a) Redefine R from Problem 34 so that the discontinuity at x = -5 is removed.
 - (b) Redefine R from Problem 36 so that the discontinuity at $x = -\frac{5}{2}$ is removed.
 - 72. Create a rational function that has the following characteristics: crosses the *x*-axis at 2; touches the *x*-axis at -1; one vertical asymptote at x = -5 and another at x = 6; and one horizontal asymptote, y = 3. Compare your function to a fellow classmate's. How do they differ? What are their similarities?
 - **73.** Write a few paragraphs that provide a general strategy for graphing a rational function. Be sure to mention the following: proper, improper, intercepts, and asymptotes.
 - 74. Create a rational function with the following characteristics: three real zeros, one of multiplicity 2; y-intercept 1; vertical asymptotes, x = -2 and x = 3; oblique asymptote, y = 2x + 1. Is this rational function unique? Compare your function with those of other students. What will be the same as everyone else's? Add some more characteristics, such as symmetry or naming the real zeros. How does this modify the rational function?
 - **75.** Explain the circumstances under which the graph of a rational function has a hole.

- Retain Your Knowledge -

Problems 76–85 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

76. Subtract: $(4x^3 - 7x + 1) - (5x^2 - 9x + 3)$

77. Solve:
$$\frac{3x}{3x+1} = \frac{x-2}{x+5}$$

- **79.** Find the vertex of the graph of $f(x) = 3x^2 12x + 7$.
- 80. Find the function whose graph is the same as the graph of y = |x| but shifted down 4 units.
- **81.** Find g(3) where

$$g(x) = \begin{cases} 3x^2 - 7x & \text{if } x < 0\\ 5x - 9 & \text{if } x \ge 0 \end{cases}$$

83. Determine whether the lines y = 3x - 2 and 2x + 6y = 7 are parallel, perpendicular, or neither.

84. Solve:
$$x - \sqrt{x} + 7 = 5$$

'Are You Prepared?' Answer **1.** $\left(0, \frac{1}{4}\right)$, (1,0), (-1,0)

4.5 Polynomial and Rational Inequalities

PREPARING FOR THIS SECTION Before getting started, review the following:

- Solving Inequalities (Section A.9, pp. A76–A78)
- Solving Quadratic Inequalities (Section 3.5, pp. 201–203)

Now Work the 'Are You Prepared?' problems on page 264.

- **OBJECTIVES 1** Solve Polynomial Inequalities (p. 260)
 - 2 Solve Rational Inequalities (p. 262)

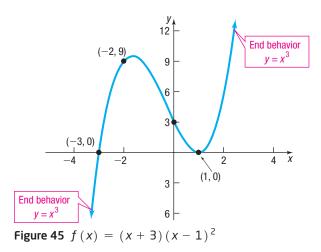
1 Solve Polynomial Inequalities

In this section we solve inequalities that involve polynomials of degree 3 and higher, along with inequalities that involve rational functions. To help understand the algebraic procedure for solving such inequalities, we use the information obtained in the previous four sections about the graphs of polynomial and rational functions. The approach follows the same methodology that we used to solve inequalities involving quadratic functions.

EXAMPLE 1 Solving a Polynomial Inequality Using A Graph

Solve $(x + 3) (x - 1)^2 > 0$ by graphing $f(x) = (x + 3) (x - 1)^2$.

Solution Graph $f(x) = (x + 3) (x - 1)^2$ and determine the intervals of x for which the graph is above the x-axis. The function is postive on these intervals. Using Steps 1 through 5 on page 227, we obtain the graph shown in Figure 45.



From the graph, we can see that f(x) > 0 for -3 < x < 1 or for x > 1. The solution set is $\{x \mid -3 < x < 1 \text{ or } x > 1\}$ or, using interval notation, $(-3, 1) \cup (1, \infty)$.

Now Work PROBLEM 9

The results of Example 1 lead to the following approach to solving polynomial and rational inequalities algebraically. Suppose that the polynomial or rational inequality is in one of the forms

$$f(x) < 0$$
 $f(x) > 0$ $f(x) \le 0$ $f(x) \ge 0$

Locate the real zeros of *f* if *f* is a polynomial function, and locate the real zeros of the numerator and the denominator if *f* is a rational function. Use these zeros to divide the real number line into intervals because on each interval, the graph of *f* is either above the *x*-axis [f(x) > 0] or below the *x*-axis [f(x) < 0]. This enables us to identify the solution of the inequality.

EXAMPLE 2

Solving a Polynomial Inequality Algebraically

Rearrange the inequality so that 0 is on the right side.

This inequality is equivalent to the one we are solving.

Solve the inequality $x^4 > x$ algebraically, and graph the solution set.

 $x^4 > x$

Step-by-Step Solution

Step 1 Write the inequality so that a polynomial function *f* is on the left side and zero is on the right side.

Step 2 Determine the real zeros (*x*-intercepts of the graph) of *f*.

Find the real zeros of $f(x) = x^4 - x$ by solving $x^4 - x = 0$. $x^4 - x = 0$ $x(x^3 - 1) = 0$ Factor out x. $x(x - 1)(x^2 + x + 1) = 0$ Factor the difference of two cubes. x = 0 or x - 1 = 0 or $x^2 + x + 1 = 0$ Use the Zero-Product Property. x = 0 or x = 1

 $x^4 - x > 0$ Subtract x from both sides of the inequality.

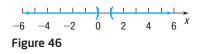
The equation $x^2 + x + 1 = 0$ has no real solutions. Do you see why?

Use the real zeros to separate the real number line into three intervals:

Step 3 Use the real zeros found in Step 2 to divide the real number line into intervals.

Step 4 Select a number in each interval, evaluate f at the number, and determine whether the value of f is positive or negative. If the value of f is positive, all values of f in the interval are positive. If the value of f is negative, all values of f in the interval are negative.

NOTE If the inequality is not strict (that is, if it is \leq or \geq), include the solutions of f(x) = 0 in the solution set.



Select a test number in each interval found in Step 3 and evaluate $f(x) = x^4 - x$ at each number to determine whether the value of *f* is positive or negative. See Table 14.

 $(-\infty, 0)$ (0, 1) (1, ∞)

Table 14

	0	1	→ X
Interval	$(-\infty, 0)$	(0, 1)	$(1,\infty)$
Number chosen	-1	$\frac{1}{2}$	2
Value of <i>f</i>	f(-1) = 2	$f\left(\frac{1}{2}\right) = -\frac{7}{16}$	f(2) = 14
Conclusion	Positive	Negative	Positive

Conclude that f(x) > 0 for all numbers x for which x < 0 or x > 1. The solution set of the inequality $x^4 > x$ is $\{x | x < 0 \text{ or } x > 1\}$ or, using interval notation, $(-\infty, 0) \cup (1, \infty)$.

Figure 46 shows the graph of the solution set.

The Role of Multiplicity in Solving Polynomial Inequalities

In Example 2, we used the number -1 and found that f is positive for all x < 0. Because the "cut point" of 0 is a zero of odd multiplicity (x is a factor to the first power), the sign of f changes on either side of 0, so for 0 < x < 1, f is negative. Similarly, f is positive for x > 1, since the multiplicity of the zero 1 is odd.

Z Solve Rational Inequalities

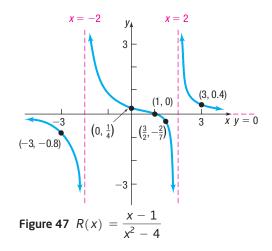
Just as we used a graphical approach to help understand the algebraic procedure for solving inequalities involving polynomials, we use a graphical approach to motivate the algebraic procedure for solving inequalities involving rational expressions.

EXAMPLE 3 Solving a Rational Inequality Using a Graph

Solve
$$\frac{x-1}{x^2-4} \ge 0$$
 by graphing $R(x) = \frac{x-1}{x^2-4}$.

Solution

Graph $R(x) = \frac{x-1}{x^2-4}$ and determine the intervals of x for which the graph is above or on the x-axis. The function R is nonnegative on these intervals. We graphed $R(x) = \frac{x-1}{x^2-4}$ in Example 1, Section 4.4 (pp. 245–246). We reproduce the graph in Figure 47.



From the graph, we can see that $R(x) \ge 0$ for $-2 < x \le 1$ or x > 2. The solution set is $\{x \mid -2 < x \le 1$ or $x > 2\}$ or, using interval notation, $(-2, 1] \cup (2, \infty)$.

Now Work PROBLEM 15

To solve a rational inequality algebraically, we follow the same approach that we used to solve a polynomial inequality algebraically. However, we must also identify the real zeros of the denominator of the rational function because the sign of a rational function may change on either side of a vertical asymptote. Convince yourself of this by looking at Figure 47. Notice that the function values are negative for x < -2 and are positive for x > -2 (but less than 1).

EXAMPLE 4

Solving a Rational Inequality Algebraically

Solve the inequality $\frac{3x^2 + 13x + 9}{(x + 2)^2} \le 3$ algebraically, and graph the solution set.

Step-by-Step Solution

Step 1 Write the inequality so that a rational function f is on the left side and zero is on the right side.

Step 2 Determine the real zeros (*x*-intercepts of the graph) of f and the real numbers for which f is undefined.

Step 3 Use the real zeros and undefined values found in Step 2 to divide the real number line into intervals.

Step 4 Select a number in each interval, evaluate f at the number, and determine whether the value of f is positive or negative. If the value of f is positive, all values of f in the interval are positive. If the value of f is negative, all values of f in the interval are negative.

NOTE If the inequality is not strict $(\leq \text{ or } \geq)$, include the solutions of f(x) = 0 in the solution set.





Rearrange the inequality so that 0 is on the right side.

$\frac{3x^2 + 13x + 9}{(x+2)^2} \le 3$	
$\frac{3x^2 + 13x + 9}{x^2 + 4x + 4} - 3 \le 0$	Subtract 3 from both sides of the inequality; Expand $(x + 2)^2$.
$\frac{3x^2 + 13x + 9}{x^2 + 4x + 4} - 3 \cdot \frac{x^2 + 4x + 4}{x^2 + 4x + 4} \le 0$	Multiply 3 by $\frac{x^2 + 4x + 4}{x^2 + 4x + 4}$.
$\frac{3x^2 + 13x + 9 - 3x^2 - 12x - 12}{x^2 + 4x + 4} \le 0$	Write as a single quotient.
$\frac{x-3}{(x+2)^2} \le 0$	Combine like terms.
The real zero of $f(x) = \frac{x-3}{(x+2)^2}$ is 3. Also, <i>f</i> i	s undefined for $x = -2$.

Use the real zero and the undefined value to divide the real number line into three intervals:

$$(-\infty, -2)$$
 $(-2, 3)$ $(3, \infty)$

Select a test number in each interval from Step 3, and evaluate f at each number to determine whether the value of f is positive or negative. See Table 15.

Table 15			
			3 ► X
Interval	(−∞, −2)	(-2, 3)	$(3,\infty)$
Number chosen	-3	0	4
Value of <i>f</i>	f(-3) = -6	$f(0) = -\frac{3}{4}$	$f(4) = \frac{1}{36}$
Conclusion	Negative	Negative	Positive

We conclude that $f(x) \le 0$ for all numbers for which x < -2 or $-2 < x \le 3$. Notice that we do not include -2 in the solution because -2 is not in the domain of f.

The solution set of the inequality $\frac{3x^2 + 13x + 9}{(x+2)^2} \le 3$ is $\{x | x < -2$ or $-2 < x \le 3\}$ or, using interval notation, $(-\infty, -2) \cup (-2, 3]$. Figure 48 shows the graph of the solution set.

The Role of Multiplicity in Solving Rational Inequalities

In Example 4, we used the number -3 and found that f(x) is negative for all x < -2. Because the "cut point" of -2 is a zero of even multiplicity, we know the sign of f(x) does not change on either side of -2, so for -2 < x < 3, f(x) is negative. Because the "cut point" of 3 is a zero of odd multiplicity, the sign of f(x) changes on either side of 3, so for x > 3, f(x) is positive. Therefore, the solution set of $\frac{3x^2 + 13x + 9}{(x + 2)^2} \le 3$ is $\{x | x < -2 \text{ or } -2 < x \le 3\}$ or, using interval notation, $(-\infty, -2) \cup (-2, 3]$.

Now Work problems 35 and 41

SUMMARY

Steps for Solving Polynomial and Rational Inequalities Algebraically

STEP 1: Write the inequality so that a polynomial or rational function *f* is on the left side and zero is on the right side in one of the following forms:

f(x) > 0 $f(x) \ge 0$ f(x) < 0 $f(x) \le 0$

For rational functions, be sure that the left side is written as a single quotient. Find the domain of f.

- **STEP 2:** Determine the real numbers at which f(x) = 0 and, if the function is rational, the real numbers at which the function f is undefined.
- **STEP 3:** Use the numbers found in Step 2 to divide the real number line into intervals.
- **STEP 4:** Select a number in each interval and evaluate *f* at the number.
 - If the value of f is positive, then f(x) > 0 for all numbers x in the interval.
 - If the value of f is negative, then f(x) < 0 for all numbers x in the interval.
 - If the inequality is not strict (≥ or ≤), include the solutions of f(x) = 0 that are in the domain of f in the solution set. Be careful to exclude values of x where f is undefined.

set. (pp. 201-203)

4.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Solve the inequality 3 - 4x > 5. Graph the solution set. (pp. A76–A78)

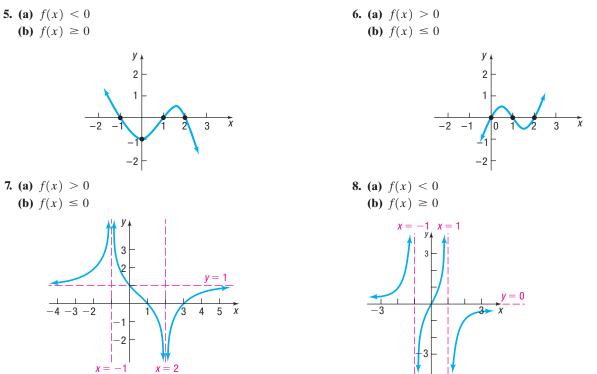
Concepts and Vocabulary

- 3. Multiple Choice Which of the following could be a test number for the interval -2 < x < 5?
 (a) -3
 (b) -2
 (c) 4
 (d) 7
- 4. True or False The graph of $f(x) = \frac{x}{x-3}$ is above the x-axis for x < 0 or x > 3, so the solution set of the inequality $\frac{x}{x-3} \ge 0$ is $\{x | x \le 0 \text{ or } x \ge 3\}$.

2. Solve the inequality $x^2 - 5x \le 24$. Graph the solution

Skill Building

In Problems 5–8, use the graph of the function f to solve the inequality.



10. Solve $f(x) \le 0$, where $f(x) = x(x+2)^2$. **12.** Solve $f(x) \ge 0$, where $f(x) = (x+4)^2(1-x)$.

14. Solve $f(x) \le 0$, where $f(x) = -2(x+2)(x-2)^3$.

In Problems 9–14, solve the inequality by using the graph of the function.

[Hint: The graphs were drawn in Problems 5–10 of Section 4.2.]

9. Solve
$$f(x) < 0$$
, where $f(x) = x^2(x-3)$.
11. Solve $f(x) > 0$, where $f(x) = (x-1)(x+3)^2$.
13. Solve $f(x) < 0$, where $f(x) = -\frac{1}{2}(x+4)(x-1)^3$.

In Problems 15–18, solve the inequality by using the graph of the function.

[Hint: The graphs were drawn in Problems 7–10 of Section 4.4.]

15. Solve
$$R(x) > 0$$
, where $R(x) = \frac{x+1}{x(x+4)}$.**16.** Solve $R(x) < 0$, where $R(x) = \frac{x}{(x-1)(x+2)}$.**17.** Solve $R(x) \ge 0$, where $R(x) = \frac{2x+4}{x-1}$.**18.** Solve $R(x) \le 0$, where $R(x) = \frac{3x+3}{2x+4}$.

In Problems 19–54, solve each inequality algebraically.

*

Mixed Practice In Problems 55–58, (a) graph each function by hand, and (b) solve $f(x) \ge 0$.

55.
$$f(x) = \frac{2x^2 + 9x + 9}{x^2 - 4}$$
56.
$$f(x) = \frac{x^2 + 5x - 6}{x^2 - 4x + 4}$$
57.
$$f(x) = \frac{(x - 1)(x^2 - 5x + 4)}{x^2 + x - 20}$$
58.
$$f(x) = \frac{(x + 4)(x^2 - 2x - 3)}{x^2 - x - 6}$$

Applications and Extensions

- **59.** For what positive numbers is the cube of the number greater than four times its square?
- **60.** For what positive numbers is the cube of the number less than the number?
- **61.** What is the domain of the function $f(x) = \sqrt{x^4 16}$?
- **62.** What is the domain of the function $f(x) = \sqrt{x^3 3x^2}$?
- **63.** What is the domain of the function $f(x) = \sqrt{\frac{x-2}{x+4}}$?

64. What is the domain of the function
$$f(x) = \sqrt{\frac{x-1}{x+4}}$$
?

 \triangle In Problems 65–68, determine where the graph of f is below the graph of g by solving the inequality $f(x) \leq g(x)$. Graph f and g together.

65.
$$f(x) = x^4 - 1$$

 $g(x) = x - 1$
66. $f(x) = x^4 - 1$
 $g(x) = -2x^2 + 2$
 $g(x)$

69. Where is the graph of $R(x) = \frac{x^2 - 16}{x^2 - 9}$ above the x-axis?

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70. Where is the graph of
$$R(x) = \frac{x^3 - 8}{x^2 - 25}$$
 above the x-axis?

71. Average Cost Suppose that the daily cost *C* of manufacturing bicycles is given by C(x) = 80x + 5000. Then the average daily cost \overline{C} is given by $\overline{C}(x) = \frac{80x + 5000}{x}$. How many bicycles must be produced each day for the average cost to

bicycles must be produced each day for the average cost to be no more than \$100?

- 72. Average Cost See Problem 71. Suppose that the government imposes a \$1000-per-day tax on the bicycle manufacturer so that the daily cost *C* of manufacturing *x* bicycles is now given by C(x) = 80x + 6000. Now the average daily cost \overline{C} is given by $\overline{C}(x) = \frac{80x + 6000}{x}$. How many bicycles must be produced each day for the average cost to be no more than \$100?
- **73.** *Challenge Problem* **Bungee Jumping** Originating on Pentecost Island in the Pacific, the practice of a person jumping from a high place harnessed to a flexible attachment was introduced to Western culture in 1979 by the Oxford University Dangerous Sport Club. One important parameter to know before attempting a bungee jump is the amount the cord will stretch at the bottom of the fall. The stiffness of the cord is related to the amount of stretch by the equation

$$K = \frac{2W(S+L)}{S^2}$$

where W = weight of the jumper (pounds)

K = cord's stiffness (pounds per foot)

L = free length of the cord (feet)

$$S =$$
stretch (feet)

Explaining Concepts: Discussion and Writing

- **75.** The inequality $x^4 + 1 < -5$ has no solution. Explain why.
- 76. A student attempted to solve the inequality $\frac{x+4}{x-3} \le 0$ by multiplying both sides of the inequality by x-3 to get $x + 4 \le 0$. This led to a solution of $\{x | x \le -4\}$. Is the student correct? Explain.

- (a) A 150-pound person plans to jump off a ledge attached to a cord of length 42 feet. If the stiffness of the cord is no less than 16 pounds per foot, how much will the cord stretch?
- (b) If safety requirements will not permit the jumper to get any closer than 3 feet to the ground, what is the minimum height required for the ledge in part (a)?

Source: American Institute of Physics, Physics News Update, No. 150, November 5, 1993.

74. Challenge Problem Gravitational Force According to Newton's Law of Universal Gravitation, the attractive force *F* between two bodies is given by

$$F = G \frac{m_1 m_2}{r^2}$$

where m_1, m_2 = the masses of the two bodies

r = distance between the two bodies

 $G = \text{gravitational constant} = 6.6742 \times 10^{-11}$ newtons · meter² · kilogram⁻²

Suppose an object is traveling directly from Earth to the moon. The mass of Earth is 5.9742×10^{24} kilograms, the mass of the moon is 7.349×10^{22} kilograms, and the mean distance from Earth to the moon is 384,400 kilometers. For an object between Earth and the moon, how far from Earth is the force on the object due to the moon greater than the force on the object due to Earth?

Source: www.solarviews.com; en.wikipedia.org

- 77. Write a rational inequality whose solution set is $\{x \mid -3 < x \le 5\}$.
- **78.** Make up an inequality that has no solution. Make up one that has exactly one solution.

Retain Your Knowledge ——

Problems 79–88 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

79. Solve:
$$9 - 2x \le 4x + 1$$

80. Factor completely: $6x^4y^4 + 3x^3y^5 - 18x^2y^6$

81. Write a function whose graph is the graph of
$$y = \sqrt{x}$$
 but

is vertically compressed by a factor of $\frac{2}{3}$.

82. If
$$f(x) = \sqrt{3x - 1}$$
 and $g(x) = \sqrt{3x + 1}$,
find $(f \cdot g)(x)$ and state its domain.

83. If f(x) = 4x + 3, find $f\left(\frac{x-3}{4}\right)$.

84. Solve $\omega = \frac{1}{\sqrt{LC}}$ for C.

85. Determine whether the graph of

$$(x^{2} + y^{2} - 2x)^{2} = 9(x^{2} + y^{2})$$

is symmetric with respect to the *x*-axis, *y*-axis, origin, or none of these.

- - **87.** Solve: $5x^2 3 = 2x^2 + 11x + 1$
 - **88.** What are the quotient and remainder when $8x^2 4x + 5$ is divided by 4x + 1?

'Are You Prepared?' Answers

1. $\begin{cases} x \ x \end{cases}$

$$< -\frac{1}{2}$$
 or $\left(-\infty, -\frac{1}{2}\right)$ $\xrightarrow[-2]{-2}$ $-1-\frac{1}{2}$ 0 1 $2.\{x|-3 \le x \le 8\}$ or $[-3, 8]$ $\xrightarrow[-3]{-3}$ 0

4.6 The Real Zeros of a Polynomial Function

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Evaluating Functions (Section 2.1, pp. 87–89) ۰
- Polynomial Division (Section A.3, pp. A25–A27) •
- Factoring Polynomials (Section A.3, pp. A27–A28) •
- Solve a Quadratic Equation (Section A.6,
- - 3 Use the Rational Zeros Theorem to List the Potential Rational Zeros of a Polynomial Function (p. 271)
 - 7 Use the Intermediate Value Theorem (p. 276)

In Section 4.1, we were able to identify the real zeros of a polynomial function because either the polynomial function was in factored form or it could be easily factored. But how do we find the real zeros of a polynomial function if it is not factored or cannot be easily factored?

Recall that if r is a real zero of a polynomial function f, then f(r) = 0, r is an x-intercept of the graph of f, x - r is a factor of f, and r is a solution of the equation f(x) = 0. For example, if x - 4 is a factor of f, then 4 is a real zero of f, and 4 is a solution to the equation f(x) = 0. For polynomial functions, we have seen the importance of the real zeros for graphing. In most cases, however, the real zeros of a polynomial function are difficult to find using algebraic methods. No nice formulas like the quadratic formula are available to help us find zeros for polynomials of degree 3 or higher. Formulas do exist for solving any third- or fourth-degree polynomial equation, but they are somewhat complicated. No general formulas exist for polynomial equations of degree 5 or higher. Refer to the Historical Feature at the end of this section for more information.

1 Use the Remainder and Factor Theorems

When one polynomial (the dividend) is divided by another (the divisor), a quotient polynomial and a remainder are obtained. The remainder is either the zero polynomial or a polynomial whose degree is less than the degree of the divisor. To check, verify that

(Quotient)(Divisor) + Remainder = Dividend

This checking routine is the basis for a famous theorem called the division algorithm* for polynomials, which we now state without proof.

*A systematic process in which certain steps are repeated a finite number of times is called an algorithm. For example, polynomial division is an algorithm.

Synthetic Division (Section A.4, pp. A31–A34) pp. A47-A51) Now Work the 'Are You Prepared?' problems on page 278. **OBJECTIVES** 1 Use the Remainder and Factor Theorems (p. 267) 2 Use Descartes' Rule of Signs to Determine the Number of Positive and the Number of Negative Real Zeros of a Polynomial Function (p. 270) 4 Find the Real Zeros of a Polynomial Function (p. 272) 5 Solve Polynomial Equations (p. 274) 6 Use the Theorem for Bounds on Zeros (p. 275)

THEOREM Division Algorithm for Polynomials

If f(x) and g(x) denote polynomial functions and if g(x) is a polynomial whose degree is greater than zero, then there are unique polynomial functions q(x) and r(x) for which

where r(x) is either the zero polynomial or a polynomial of degree less than that of g(x).

In equation (1), f(x) is the **dividend**, g(x) is the **divisor**, q(x) is the **quotient**, and r(x) is the **remainder**.

If the divisor g(x) is a first-degree polynomial of the form

g(x) = x - c c a real number

then the remainder r(x) is either the zero polynomial or a polynomial of degree 0. As a result, for such divisors, the remainder is some number, say R, and we may write

$$f(x) = (x - c)q(x) + R$$
 (2)

This equation is an identity in x and is true for all real numbers x. Suppose that x = c. Then equation (2) becomes

$$f(c) = (c - c)q(c) + R$$

$$f(c) = R$$

Substitute f(c) for R in equation (2) to obtain

$$f(x) = (x - c)q(x) + f(c)$$
(3)

which proves the Remainder Theorem.

REMAINDER THEOREM

Suppose f is a polynomial function. If f(x) is divided by x - c, then the remainder is f(c).

EXAMPLE 1 Using the Remainder Theorem

Find the remainder when $f(x) = x^3 - 4x^2 - 5$ is divided by

(a) x - 3 (b) x + 2

Solution

(a) Either polynomial division or synthetic division could be used, but it is easier to use the Remainder Theorem, which states that the remainder is f(3).

$$f(3) = 3^3 - 4 \cdot 3^2 - 5 = 27 - 36 - 5 = -14$$

The remainder is -14.

(b) To find the remainder when f(x) is divided by x + 2 = x - (-2), find f(-2).

$$f(-2) = (-2)^3 - 4(-2)^2 - 5 = -8 - 16 - 5 = -29$$

The remainder is -29.

Compare the method used in Example 1(a) with the method used in Example 1 of Section A.4. Which method do you prefer?

COMMENT A graphing utility provides another way to find the value of a function using the eVALUEate feature. Consult your manual for details. Then check the results of Example 1. An important and useful consequence of the Remainder Theorem is the *Factor Theorem*.

FACTOR THEOREM

Suppose *f* is a polynomial function. Then x - c is a factor of f(x) if and only if f(c) = 0.

The Factor Theorem actually consists of two separate statements:

1. If f(c) = 0, then x - c is a factor of f(x). 2. If x - c is a factor of f(x), then f(c) = 0.

The proof requires two parts.

Proof

1. Suppose that f(c) = 0. Then, by equation (3), we have

$$f(x) = (x - c)q(x)$$

for some polynomial q(x). That is, x - c is a factor of f(x).

2. Suppose that x - c is a factor of f(x). Then there is a polynomial function q for which

$$f(x) = (x - c)q(x)$$

Replacing x by c, we find that

$$f(c) = (c - c)q(c) = 0 \cdot q(c) = 0$$

This completes the proof.

One use of the Factor Theorem is to determine whether a polynomial has a particular factor.

EXAMPLE 2 Using the Factor Theorem

Use the Factor Theorem to determine whether the function

$$f(x) = 2x^3 - x^2 + 2x - 3$$

has the factor

(a) x - 1 (b) x + 2

Solution

(a) Because x - 1 is of the form x - c with c = 1, find the value of f(1).

The Factor Theorem states that if f(c) = 0, then x - c is a factor.

$$f(1) = 2 \cdot 1^3 - 1^2 + 2 \cdot 1 - 3 = 2 - 1 + 2 - 3 = 0$$

By the Factor Theorem, x - 1 is a factor of f(x).

(b) To test the factor x + 2, first write it in the form x - c. Since x + 2 = x - (-2), find the value of f(-2). Using synthetic division,

Because $f(-2) = -27 \neq 0$, conclude from the Factor Theorem that x - (-2) = x + 2 is not a factor of f(x).

From Example 2(a), x - 1 is a factor of f. To write f in factored form, divide f by (x - 1).

The quotient is $q(x) = 2x^2 + x + 3$ with a remainder of 0, as expected. Write *f* in factored form as

 $f(x) = 2x^3 - x^2 + 2x - 3 = (x - 1)(2x^2 + x + 3)$

But how many real zeros can a polynomial function have? In counting the zeros of a polynomial, count each zero as many times as its multiplicity.

THEOREM Number of Real Zeros

A polynomial function cannot have more real zeros than its degree.

Proof The proof is based on the Factor Theorem. If r is a real zero of a polynomial function f, then f(r) = 0, and x - r is a factor of f(x). Each real zero corresponds to a factor of degree 1. Because f cannot have more first-degree factors than its degree, the result follows.

2 Use Descartes' Rule of Signs to Determine the Number of Positive and the Number of Negative Real Zeros of a Polynomial Function

Descartes' Rule of Signs provides information about the number and location of the real zeros of a polynomial function written in standard form (omitting terms with a 0 coefficient). It uses the number of variations in the sign of the coefficients of f(x) and f(-x).

For example, the following polynomial function has two variations in the signs of the coefficients.

$$f(x) = -3x^7 + 4x^4 + 3x^2 - 2x - 1$$

Replacing *x* by -x gives

$$f(-x) = -3(-x)^{7} + 4(-x)^{4} + 3(-x)^{2} - 2(-x) - 1$$

= 3x⁷ + 4x⁴ + 3x² + 2x - 1
+ to -

which has one variation in sign.

THEOREM Descartes' Rule of Signs

Suppose f is a polynomial function written in standard form.

- The number of positive real zeros of f either equals the number of variations in the sign of the nonzero coefficients of f(x) or else equals that number less an even integer.
- The number of negative real zeros of f either equals the number of variations in the sign of the nonzero coefficients of f(-x) or else equals that number less an even integer.

We do not prove Descartes' Rule of Signs. Let's see how it is used.

EXAMPLE 3 Using the Number of Real Zeros Theorem and Descartes' Rule of Signs

Discuss the real zeros of $f(x) = 3x^7 - 4x^4 + 3x^3 + 2x^2 - x - 3$.

Solution Because the polynomial is of degree 7, by the Number of Real Zeros Theorem there are at most seven real zeros. Since there are three variations in the sign of the nonzero coefficients of f(x), by Descartes' Rule of Signs we expect either three positive real zeros or one positive real zero.

To continue, look at f(-x).

$$f(-x) = -3x^7 - 4x^4 - 3x^3 + 2x^2 + x - 3$$

There are two variations in sign, so we expect either two negative real zeros or no negative real zeros. Equivalently, we now know that the graph of f has either three positive x-intercepts or one positive x-intercept and two negative x-intercepts or no negative x-intercepts.

Now Work PROBLEM 21

3 Use the Rational Zeros Theorem to List the Potential Rational Zeros of a Polynomial Function

The next result, called the *Rational Zeros Theorem*, provides information about the rational zeros of a polynomial with integer coefficients.

THEOREM Rational Zeros Theorem

Let f be a polynomial function of degree 1 or higher of the form

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 \qquad a_n \neq 0 \quad a_0 \neq 0$

where each coefficient is an integer. If $\frac{p}{q}$, in lowest terms, is a rational zero of f, then p must be a factor of a_0 , and q must be a factor of a_n .

EXAMPLE 4 Listing Potential Rational Zeros

List the potential rational zeros of

$$f(x) = 2x^3 + 11x^2 - 7x - 6$$

Solution

Because f has integer coefficients, the Rational Zeros Theorem may be used. First, list all the integers p that are factors of the constant term $a_0 = -6$ and all the integers q that are factors of the leading coefficient $a_3 = 2$.

p:
$$\pm 1, \pm 2, \pm 3, \pm 6$$
 Factors of -6
q: $\pm 1, \pm 2$ Factors of 2

Now form all possible ratios $\frac{p}{q}$.

$$\frac{2}{q}: \quad \pm \frac{1}{1}, \ \pm \frac{2}{1}, \ \pm \frac{3}{1}, \ \pm \frac{6}{1}, \ \pm \frac{1}{2}, \ \pm \frac{2}{2}, \ \pm \frac{3}{2}, \ \pm \frac{6}{2}$$

which simplify to

$$\frac{p}{q}$$
: $\pm 1, \pm 2, \pm 3, \pm 6, \pm \frac{1}{2}, \pm \frac{3}{2}$

If f has a rational zero, it will be found in this list of 12 possibilities.

Be sure that you understand what the Rational Zeros Theorem says: For a polynomial with integer coefficients, if there is a rational zero, it is one of those listed. It may be the case that the function does not have any rational zeros.

Polynomial division, synthetic division, or substitution can be used to test each potential rational zero to determine whether it is indeed a zero. To make the work easier, integers are usually tested first.

4 Find the Real Zeros of a Polynomial Function

EXAMPLE 5	Finding the Real Zeros of a Polynomial Function		
	Find the real zeros of the polynomial function $f(x) = 2x^3 + 11x^2 - 7x - 6$. Write f in factored form.		
Step-by-Step Solution	Since f is a polynomial of degree 3, there are at most three real zeros.		
Step 1 Use the degree of the polynomial to determine the maximum number of zeros.			
Step 2 Use Descartes' Rule of	By Descartes' Rule of Signs, there is one positive real zero. Also, because		
Signs to determine the possible number of positive real zeros and	$f(-x) = -2x^3 + 11x^2 + 7x - 6$		
negative real zeros.	there are two negative real zeros or no negative real zeros.		
Step 3 If the polynomial has	List the potential rational zeros obtained in Example 4:		
integer coefficients, use the Rational Zeros Theorem to identify	$\pm 1, \pm 2, \pm 3, \pm 6, \pm \frac{1}{2}, \pm \frac{3}{2}$		
the rational numbers that are			
potential zeros. Use substitution, synthetic division, or polynomial	From the list, test 1 first using synthetic divison.		
division to determine whether each	1)2 11 -7 -6		
potential rational zero is a zero. If it	$\begin{array}{cccccccccccccccccccccccccccccccccccc$		
is, factor the polynomial function. Repeat Step 3 until all the rational	2 13 6 0		
zeros of the polynomial function	Since $f(1) = 0, 1$ is a zero of f and $x - 1$ is a factor of f. So,		
have been identified, or until the	$f(x) = 2x^3 + 11x^2 - 7x - 6 = (x - 1)(2x^2 + 13x + 6)$		
function can be factored.	Now any solution of the equation $2x^2 + 13x + 6 = 0$ is also a zero of f. The equation $2x^2 + 13x + 6 = 0$ is called a depressed equation of f. Possever any		

equation $2x^2 + 13x + 6 = 0$ is called a **depressed equation** of f. Because any solution to the equation $2x^2 + 13x + 6 = 0$ is a zero of f, work with the depressed equation to find the remaining zeros of f.

The depressed equation $2x^2 + 13x + 6 = 0$ can be factored.

$$2x^{2} + 13x + 6 = (2x + 1)(x + 6) = 0$$

$$2x + 1 = 0 \quad \text{or} \quad x + 6 = 0$$

$$x = -\frac{1}{2} \quad \text{or} \quad x = -6$$

The zeros of f are $-6, -\frac{1}{2}$, and 1.

The factored form of f is:

$$f(x) = 2x^3 + 11x^2 - 7x - 6 = (x - 1)(2x^2 + 13x + 6)$$
$$= (x - 1)(2x + 1)(x + 6)$$

Notice in Example 5 that all three zeros of f are in the list of potential rational zeros and agree with what was expected from Descartes' Rule of Signs.

SUMMARY

Steps for Finding the Real Zeros of a Polynomial Function

- **STEP 1:** Use the degree of the polynomial to determine the maximum number of real zeros.
- **STEP 2:** Use Descartes' Rule of Signs to determine the possible number of positive real zeros and negative real zeros.
- **STEP 3:** If the polynomial has integer coefficients, use the Rational Zeros Theorem to identify those rational numbers that potentially could be zeros.
 - Use substitution, synthetic division, or polynomial division to test each potential rational zero. Each time a zero is obtained, a factor is found. Repeat Step 3 on the depressed equation.
 - When searching for the zeros, use factoring techniques already known when possible.

EXAMPLE 6 Finding the Real Zeros of a Polynomial Function

Find the real zeros of $f(x) = x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36$. Write f in factored form.

Solution STEP 1: Because *f* is a polynomial of degree 5, there are at most five real zeros. STEP 2: By Descartes' Rule of Signs, there are five, three, or one positive real zeros.

There are no negative real zeros because

$$f(-x) = -x^5 - 7x^4 - 19x^3 - 37x^2 - 60x - 36x^2 - 60x^2 -$$

has no sign variation.

STEP 3: Because the leading coefficient $a_5 = 1$ and there are no negative real zeros, the potential rational zeros are limited to the positive integers 1, 2, 3, 4, 6, 9, 12, 18, and 36 (the positive factors of the constant term, 36). Test the potential rational zero 1 first, using synthetic division.

1)1	-7	19	-37	60	-36
	1	-6	13	-24	36
1	-6	13	-24	36	0

The remainder is f(1) = 0, so 1 is a zero and x - 1 is a factor of f. Use the entries in the bottom row of the synthetic division to begin factoring f.

$$f(x) = x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36$$

= (x - 1) (x⁴ - 6x³ + 13x² - 24x + 36)

Continue the process using the depressed equation:

$$q_1(x) = x^4 - 6x^3 + 13x^2 - 24x + 36 = 0$$

REPEAT STEP 3: The potential rational zeros of q_1 are still 1, 2, 3, 4, 6, 9, 12, 18, and 36. Test 1 again, since it may be a repeated zero of f.

1)	1	-6	13	-24	36
		1	-5	8	-16
	1	-5	8	-16	20

Since the remainder is 20, 1 is not a repeated zero. Try 2 next.

$$2)1 - 6 13 - 24 36
 2 -8 10 - 38
 1 - 4 5 - 14 8$$

Since the remainder is 8, 2 is not a zero. Try 3 next.

$$3)\overline{1 \ -6 \ 13 \ -24 \ 36} \\ 3 \ -9 \ 12 \ -36 \\ \overline{1 \ -3 \ 4 \ -12 \ 0}$$

The remainder is f(3) = 0, so 3 is a zero and x - 3 is a factor of f. Use the bottom row of the synthetic division to continue the factoring of f.

$$f(x) = x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36$$

= (x - 1) (x - 3) (x³ - 3x² + 4x - 12)

The remaining zeros satisfy the new depressed equation

$$q_2(x) = x^3 - 3x^2 + 4x - 12 = 0$$

Notice that $q_2(x)$ can be factored by grouping. Alternatively, Step 3 could be repeated to again check the potential rational zero 3. The potential rational zeros 1 and 2 would no longer be checked because they have already been eliminated.

Now

$$x^{3} - 3x^{2} + 4x - 12 = 0$$

$$x^{2}(x - 3) + 4(x - 3) = 0$$

$$(x^{2} + 4)(x - 3) = 0$$

$$x^{2} + 4 = 0 \text{ or } x - 3 = 0$$

$$x = 3$$

Since $x^2 + 4 = 0$ has no real solutions, the real zeros of *f* are 1 and 3, with 3 being a repeated zero of multiplicity 2. The factored form of *f* is

$$f(x) = x^{5} - 7x^{4} + 19x^{3} - 37x^{2} + 60x - 36$$

= (x - 1) (x - 3)²(x² + 4)

Now Work PROBLEM 45

5 Solve Polynomial Equations

EXAMPLE 7

Solving a Polynomial Equation

Find the real solutions of the equation: $x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36 = 0$

The real solutions of this equation are the real zeros of the polynomial function

Solution

$$f(x) = x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36x^2 + 60x - 36x^2 + 60x - 36x^2 + 60x - 36x^2 + 60x^2 +$$

Using the result of Example 6, the real zeros of *f* are 1 and 3. The real solutions of the equation $x^5 - 7x^4 + 19x^3 - 37x^2 + 60x - 36 = 0$ are 1 and 3.

Now Work PROBLEM 57

In Example 6, the quadratic factor $x^2 + 4$ that appears in the factored form of f is called *irreducible*, because the polynomial $x^2 + 4$ cannot be factored over the real numbers. In general, a quadratic factor $ax^2 + bx + c$ is **irreducible** if it cannot be factored over the real numbers—that is, if it is prime over the real numbers.

Refer to Examples 5 and 6. The polynomial function of Example 5 has three real zeros, and its factored form contains three linear factors. The polynomial function of Example 6 has two distinct real zeros, and its factored form contains two distinct linear factors and one irreducible quadratic factor.

THEOREM

Every polynomial function with real coefficients can be uniquely factored into a product of linear factors and/or irreducible quadratic factors.

We prove this result in Section 4.7, and in fact, we shall draw several additional conclusions about the zeros of a polynomial function. One conclusion is worth noting now. If a polynomial with real coefficients is of odd degree, it must have at least one linear factor. (Do you see why? Consider the end behavior of polynomial functions of odd degree.) This means that it must have at least one real zero.

THEOREM

A polynomial function with real coefficients of odd degree has at least one real zero.

6 Use the Theorem for Bounds on Zeros

The work involved in finding the zeros of a polynomial function can be reduced somewhat if upper and lower bounds to the zeros can be found. A number M is an **upper bound** to the zeros of a polynomial f if no zero of f is greater than M. The number m is a **lower bound** if no zero of f is less than m. Accordingly, if m is a lower bound and M is an upper bound to the zeros of a polynomial function f, then

$$m \leq \text{any zero of } f \leq M$$

For polynomials with integer coefficients, knowing the values of a lower bound m and an upper bound M may enable you to eliminate some potential rational zeros—that is, any zeros outside the interval [m, M].

THEOREM Bounds on Zeros

Let f denote a polynomial function whose leading coefficient is positive.

- If M > 0 is a real number and if the third row in the process of synthetic division of f by x − M contains only numbers that are positive or zero, then M is an upper bound to the real zeros of f.
- If m < 0 is a real number and if the third row in the process of synthetic division of f by x − m contains numbers that alternate positive (or 0) and negative (or 0), then m is a lower bound to the real zeros of f.

Proof (Outline) We give only an outline of the proof of the first part of the theorem. Suppose that M is a positive real number, and the third row in the process of synthetic division of the polynomial f by x - M contains only numbers that are positive or 0. Then there are a quotient q and a remainder R for which

$$f(x) = (x - M)q(x) + R$$

where the coefficients of q(x) are positive or 0 and the remainder $R \ge 0$. Then, for any x > M, we must have x - M > 0, q(x) > 0, and $R \ge 0$, so that f(x) > 0. That is, there is no zero of f larger than M. The proof of the second part follows similar reasoning.

In finding bounds, it is preferable to find the smallest upper bound and largest lower bound. This will require repeated synthetic division until a desired pattern is observed. For simplicity, we consider only potential rational zeros that are integers. If a bound is not found using these values, continue checking positive and/or negative integers until you find both an upper and a lower bound.

EXAMPLE 8 Finding Upper and Lower Bounds of Zeros

For the polynomial function $f(x) = 2x^3 + 11x^2 - 7x - 6$, use the Bounds on Zeros Theorem to find integer upper and lower bounds to the zeros of f.

Solution From Example 4, the potential rational zeros of f are $\pm 1, \pm 2, \pm 3, \pm 6, \pm \frac{1}{2}, \pm \frac{3}{2}$.

To find an upper bound, start with the smallest positive integer that is a potential rational zero, which is 1. Continue checking 2, 3, and 6 (and then subsequent positive integers), if necessary, until an upper bound is found. To find a lower bound, start with the largest negative integer that is a potential rational zero, which is -1. Continue checking -2, -3, and -6 (and then subsequent negative integers), if necessary, until a lower bound. To find a lower bound is found. To find a lower bound start with the largest negative integer that is a potential rational zero, which is -1. Continue checking -2, -3, and -6 (and then subsequent negative integers), if necessary, until a lower bound is found. Table 16 summarizes the results of doing repeated synthetic

COMMENT The bounds on the real zeros of a polynomial provide good choices for setting Xmin and Xmax of the viewing rectangle. With these choices, all the *x*-intercepts of the graph can be seen.

NOTE When finding a lower bound, a 0 can be treated as either positive or negative, but not both. For example, the numbers 3, 0, 5 would be considered to alternate sign, whereas 3, 0, -5 would not.

divisions by showing only the third row of each division. For example, the first row of the table shows the result of dividing f(x) by x - 1.

1)2	11	-7	-6
	2	13	6
2	13	6	0

Table 16 Synthetic Division Sun

	r	Coe	ficients	of <i>q(x</i>)	Remainder	
Upper	▶ 1	2	13	6	0	——— All nonnegative
bound	-1	2	9	-16	10	
	-2	2	7	-21	36	
	-3	2	5	-22	60	
1	-6	2	-1	-1	0	
Lower bound	-7	2	-3	14	-104	Alternating signs

NOTE Keep track of any zeros that are found when looking for bounds.

EXAMPLE 9

For r = 1, the third row of synthetic division contains only numbers that are positive or 0, so we know there are no real zeros greater than 1. Since the third row of synthetic division for r = -7 results in alternating positive (or 0) and negative (or 0) values, we know that -7 is a lower bound. There are no real zeros less than -7. Notice that in looking for bounds, two zeros were discovered. These zeros are 1 and -6.

Now Work PROBLEM 69

If the leading coefficient of f is negative, the upper and lower bounds can still be found by first multiplying the polynomial by -1. Since -f(x) = (-1)f(x), the zeros of -f(x) are the same as the zeros of f(x).

7 Use the Intermediate Value Theorem

The next result, called the *Intermediate Value Theorem*, is based on the fact that the graph of a polynomial function is continuous; that is, it contains no "holes" or "gaps."

THEOREM Intermediate Value Theorem

Let *f* denote a polynomial function. If a < b and if f(a) and f(b) are of opposite sign, there is at least one real zero of *f* between *a* and *b*.

Although the proof of the Intermediate Value Theorem requires advanced methods in calculus, it is easy to "see" why the result is true. Look at Figure 49.

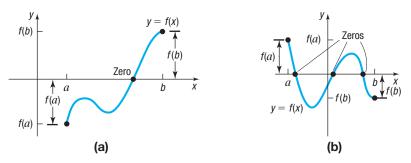


Figure 49 If f is a polynomial function and if f(a) and f(b) are of opposite sign, then there is at least one real zero between a and b.

Show that $f(x) = x^5 - x^3 - 1$ has a real zero between 1 and 2.

Solution Evaluate *f* at 1 and at 2.

$$f(1) = -1$$
 and $f(2) = 23$

Because f(1) < 0 and f(2) > 0, it follows from the Intermediate Value Theorem that the polynomial function *f* has at least one real zero between 1 and 2.

Now Work PROBLEM 79

Let's look at the polynomial function f of Example 9 more closely. From Descartes' Rule of Signs, f has exactly one positive real zero. From the Rational Zeros Theorem, 1 is the only potential positive rational zero. Since $f(1) \neq 0$, the zero between 1 and 2 is irrational. The Intermediate Value Theorem can be used to approximate it.

Steps for Approximating the Real Zeros of a Polynomial Function

- **STEP 1:** Find two consecutive integers a and a + 1 for which f has a real zero between them.
- **STEP 2:** Divide the interval [a, a + 1] into 10 equal subintervals.
- **STEP 3:** Evaluate f at the endpoints of each subinterval until the sign of f changes. Then by the Intermediate Value Theorem, this interval contains a real zero.
- **STEP 4:** Now divide the new interval into 10 equal subintervals and repeat Step 3.

STEP 5: Continue with Steps 3 and 4 until the desired accuracy is achieved.

Note: If at Step 3 the value of *f* equals 0, the process ends since that value is a zero.

EXAMPLE 10 Approximating a Real Zero of a Polynomial Function

Find the positive real zero of $f(x) = x^5 - x^3 - 1$ correct to two decimal places.

Solution

From Example 9 we know that the positive real zero is between 1 and 2. Divide the interval [1, 2] into 10 equal subintervals: [1, 1.1], [1.1, 1.2], [1.2, 1.3], [1.3, 1.4], [1.4, 1.5], [1.5, 1.6], [1.6, 1.7], [1.7, 1.8], [1.8, 1.9], [1.9, 2]. Now find the value of $f(x) = x^5 - x^3 - 1$ at each endpoint until the Intermediate Value Theorem applies.

$$f(1.0) = -1$$
 $f(1.1) = -0.72049$ $f(1.2) = -0.23968$ $f(1.3) = 0.51593$

We can stop here and conclude that the zero is between 1.2 and 1.3. Now divide the interval [1.2, 1.3] into 10 equal subintervals and evaluate *f* at each endpoint.

- f(1.20) = -0.23968 $f(1.21) \approx -0.1778185$ $f(1.22) \approx -0.1131398$
- $f(1.23) \approx -0.0455613 \quad f(1.24) \approx 0.025001$

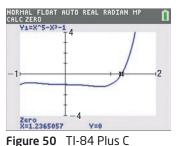
The zero lies between 1.23 and 1.24, and so, correct to two decimal places, the zero is 1.23.

['] Exploration

We examine the polynomial function f given in Example 10. The Theorem on Bounds of Zeros tells us that every real zero is between -1 and 2. Graphing f using $-1 \le x \le 2$ (see Figure 50), we see that f has exactly one x-intercept. Using ZERO or ROOT, we find this zero to be 1.23 correct to two decimal places.

Now Work PROBLEM 91

There are many other numerical techniques for approximating a real zero of a polynomial. The one outlined in Example 10 (a variation of the *bisection method*) has the advantages that it always works, it can be programmed on a computer, and each time it is used, another decimal place of accuracy is achieved. See Problem 118 for the bisection method, which places the zero in a succession of intervals, with each new interval being half the length of the preceding one.





COMMENT The TABLE feature of a graphing calculator makes the computations in the solution to Example 10 a lot easier.

Historical Feature

ormulas for the solution of third- and fourth-degree polynomial equations exist, and while not very practical, they do have an interesting history.

In the 1500s in Italy, mathematical contests were a popular pastime, and people who possessed methods for solving problems kept them secret. (Solutions that were published were already common knowledge.) Niccolo of Brescia (1499–1557), commonly referred to as Tartaglia ("the stammerer"), had the secret for solving cubic (third-degree) equations, which gave him a decided advantage in the contests. Girolamo Cardano (1501–1576) learned that Tartaglia had the secret, and, being interested in cubics, he requested it from Tartaglia. The reluctant Tartaglia hesitated for some time, but finally, swearing Cardano to secrecy with midnight oaths by candlelight, told him the secret. Cardano then published the solution in his book

Historical Problems

Problems 1–8 develop the Tartaglia-Cardano solution of the cubic equation and show why it is not altogether practical.

1. Show that the general cubic equation $y^3 + by^2 + cy + d = 0$ can be transformed into an equation of the form

$$x^3 + px + q = 0$$
 by using the substitution $y = x - \frac{b}{3}$

- **2.** In the equation $x^3 + px + q = 0$, replace x by H + K. Let 3HK = -p, and show that $H^3 + K^3 = -q$.
- **3.** Based on Problem 2, we have the two equations

$$3HK = -p$$
 and $H^3 + K^3 = -q$

Solve for *K* in 3HK = -p and substitute into $H^3 + K^3 = -q$. Then show that

$$H = \sqrt[3]{\frac{-q}{2} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$$

[Hint: Look for an equation that is quadratic in form.]

Ars Magna (1545), giving Tartaglia the credit but rather compromising the secrecy. Tartaglia exploded into bitter recriminations, and each wrote pamphlets that reflected on the other's mathematics, moral character, and ancestry.

The quartic (fourth-degree) equation was solved by Cardano's student Lodovico Ferrari, and this solution also was included, with credit and this time with permission, in the *Ars Magna*.

Attempts were made to solve the fifth-degree equation in similar ways, all of which failed. In the early 1800s, P. Ruffini, Niels Abel, and Evariste Galois all found ways to show that it is not possible to solve fifth-degree equations by formula, but the proofs required the introduction of new methods. Galois's methods eventually developed into a large part of modern algebra.

4. Use the solution for *H* from Problem 3 and the equation $H^3 + K^3 = -q$ to show that

$$K = \sqrt[3]{rac{-q}{2} - \sqrt{rac{q^2}{4} + rac{p^3}{27}}}$$

5. Use the results from Problems 2 to 4 to show that the solution of $x^3 + px + q = 0$ is

$$x = \sqrt[3]{\frac{-q}{2} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}} + \sqrt[3]{\frac{-q}{2} - \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}}$$

- **6.** Use the result of Problem 5 to solve the equation $x^3 6x 9 = 0$.
- **7.** Use a calculator and the result of Problem 5 to solve the equation $x^3 + 3x 14 = 0$.
- **8.** Use the methods of this section to solve the equation $x^3 + 3x 14 = 0$.

4.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find f(-1) if $f(x) = 2x^2 x$. (pp. 87–89)
- 2. Factor the expression $6x^2 + x 2$. (pp. A27–A28)
- 3. Find the quotient and remainder when $3x^4 5x^3 + 7x 4$ is divided by x 3. (pp. A25–A27 or A31–A34)
- 4. Solve $x^2 = 3 x$. (pp. A47–A51)

Concepts and Vocabulary

5. Multiple Choice If f(x) = q(x)g(x) + r(x), the function r(x) is called the _____.

(a) remainder (b) dividend (c) quotient (d) divisor

- 6. When a polynomial function f is divided by x c, the remainder is _____.
- 7. Multiple Choice Given $f(x) = 3x^4 2x^3 + 7x 2$, how many sign changes are there in the coefficients of f(-x)?
 - (a) 0 (b) 1 (c) 2 (d) 3

- **8.** *True or False* Every polynomial function of degree 3 with real coefficients has exactly three real zeros.
- **9.** If f is a polynomial function and x 4 is a factor of f, then f(4) =.
- **10.** *True or False* If *f* is a polynomial function of degree 4 and if f(2) = 5, then

$$\frac{f(x)}{x-2} = p(x) + \frac{5}{x-2}$$

where p(x) is a polynomial of degree 3.

Skill Building

In Problems 11–20, use the Remainder Theorem to find the remainder when f(x) is divided by x - c. Then use the Factor Theorem to determine whether x - c is a factor of f(x).

11. $f(x) = 4x^3 - 3x^2 - 8x + 4; x - 2$ **12.** $f(x) = -4x^3 + 5x^2 + 8; x + 3$ **13.** $f(x) = 4x^4 - 15x^2 - 4; x - 2$ **14.** $f(x) = -4x^3 + 5x^2 + 8; x + 3$ **15.** $f(x) = 2x^6 - 18x^4 + x^2 - 9; x + 3$ **16.** $f(x) = 2x^6 + 129x^3 + 64; x + 4$ **17.** $f(x) = x^6 - 16x^4 + x^2 - 16; x + 4$ **18.** $f(x) = 4x^6 - 64x^4 + x^2 - 15; x + 4$ **19.** $f(x) = 3x^4 + x^3 - 3x + 1; x + \frac{1}{3}$ **20.** $f(x) = 2x^4 - x^3 + 2x - 1; x - \frac{1}{2}$

In Problems 21–32, determine the maximum number of real zeros that each polynomial function may have. Then use Descartes' Rule of Signs to determine how many positive and how many negative real zeros each polynomial function may have. Do not attempt to find the zeros. 21. $f(x) = -4x^7 + x^3 - x^2 + 2$ 22. $f(x) = 5x^4 + 2x^2 - 6x - 5$ 23. $f(x) = -3x^5 + 4x^4 + 2$ 24. $f(x) = 8x^6 - 7x^2 - x + 5$ 25. $f(x) = -x^3 - x^2 + x + 1$ 26. $f(x) = -2x^3 + 5x^2 - x - 7$

27. $f(x) = x^4 + 5x^3 - 2$	28. $f(x) = -x^4 + x^2 - 1$	29. $f(x) = x^5 - x^4 + x^3 - x^2 + x - 1$
30. $f(x) = x^5 + x^4 + x^2 + x + 1$	31. $f(x) = x^6 + 1$	32. $f(x) = x^6 - 1$

In Problems 33–44, list the potential rational zeros of each polynomial function. Do not attempt to find the zeros. 33. $f(x) = 3x^4 - 3x^3 + x^2 - x + 1$ 34. $f(x) = x^5 - x^4 + 2x^2 + 3$ 35. $f(x) = 2x^5 - x^4 - x^2 + 1$ 36. $f(x) = x^5 - 2x^2 + 8x - 5$ 37. $f(x) = 6x^4 - x^2 + 2$ 38. $f(x) = -9x^3 - x^2 + x + 3$ 39. $f(x) = -4x^3 + x^2 + x + 6$ 40. $f(x) = 6x^4 - x^2 + 9$ 41. $f(x) = 3x^5 - x^2 + 2x + 18$ 42. $f(x) = 2x^5 - x^3 + 2x^2 + 12$ 43. $f(x) = -6x^3 - x^2 + x + 10$ 44. $f(x) = 6x^4 + 2x^3 - x^2 + 20$

In Problems 45–56, use the Rational Zeros Theorem to find all the real zeros of each polynomial function. Use the zeros to factor f over the real numbers.

45. $f(x) = x^3 + 2x^2 - 5x - 6$	46. $f(x) = x^3 + 8x^2 + 11x - 20$	47. $f(x) = 2x^3 + x^2 + 2x + 1$
48. $f(x) = 2x^3 - x^2 + 2x - 1$	49. $f(x) = 3x^3 + 6x^2 - 15x - 30$	50. $f(x) = 2x^3 - 4x^2 - 10x + 20$
51. $f(x) = 2x^4 - x^3 - 5x^2 + 2x + 2$	52. $f(x) = 2x^4 + x^3 - 7x^2 - 3x + 3$	53. $f(x) = x^4 - x^3 - 6x^2 + 4x + 8$
54. $f(x) = x^4 + x^3 - 3x^2 - x + 2$	55. $f(x) = 3x^4 + 4x^3 + 7x^2 + 8x + 2$	56. $f(x) = 4x^4 + 5x^3 + 9x^2 + 10x + 2$

In Problems 57–68, solve each equation in the real number system.

•

57. $x^4 - x^3 + 2x^2 - 4x - 8 = 0$	58. $2x^3 + 3x^2 + 2x + 3 = 0$
59. $2x^3 - 3x^2 - 3x - 5 = 0$	60. $3x^3 + 4x^2 - 7x + 2 = 0$
61. $2x^3 - 11x^2 + 10x + 8 = 0$	62. $3x^3 - x^2 - 15x + 5 = 0$
63. $x^4 - 2x^3 + 10x^2 - 18x + 9 = 0$	64. $x^4 + 4x^3 + 2x^2 - x + 6 = 0$
65. $x^3 + \frac{3}{2}x^2 + 3x - 2 = 0$	66. $x^3 - \frac{2}{3}x^2 + \frac{8}{3}x + 1 = 0$
67. $2x^4 + x^3 - 24x^2 + 20x + 16 = 0$	68. $2x^4 - 19x^3 + 57x^2 - 64x + 20 = 0$

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In Problems 69–78, find bounds on the real zeros of each polynomial function.

69. $f(x) = x^4 - 3x^2 - 4$	70. $f(x) = x^4 - 5x^2 - 36$
71. $f(x) = x^4 - x^3 + x - 1$	72. $f(x) = x^4 + x^3 - x - 1$
73. $f(x) = 3x^4 - 3x^3 - 5x^2 + 27x - 36$	74. $f(x) = 3x^4 + 3x^3 - x^2 - 12x - 12$
75. $f(x) = 4x^5 + x^4 + x^3 + x^2 - 2x - 2$	76. $f(x) = 4x^5 - x^4 + 2x^3 - 2x^2 + x - 1$
77. $f(x) = -4x^5 + 5x^3 + 9x^2 + 3x - 12$	78. $f(x) = -x^4 + 3x^3 - 4x^2 - 2x + 9$

In Problems 79–84, use the Intermediate Value Theorem to show that each polynomial function has a real zero in the given interval. **79.** $f(x) = 8x^4 - 2x^2 + 5x - 1; [0, 1]$ **80.** $f(x) = x^4 + 8x^3 - x^2 + 2; [-1, 0]$

81.
$$f(x) = 3x^3 - 10x + 9; [-3, -2]$$

82. $f(x) = 2x^3 + 6x^2 - 8x + 2; [-5, -4]$
83. $f(x) = x^5 - 3x^4 - 2x^3 + 6x^2 + x + 2; [1.7, 1.8]$
84. $f(x) = x^5 - x^4 + 7x^3 - 7x^2 - 18x + 18; [1.4, 1.5]$

In Problems 85–88, each equation has a solution r in the interval indicated. Use the method of Example 10 to approximate this solution correct to two decimal places.

85.
$$x^4 + 8x^3 - x^2 + 2 = 0; -1 \le r \le 0$$
86. $8x^4 - 2x^2 + 5x - 1 = 0; 0 \le r \le 1$ **87.** $3x^3 - 10x + 9 = 0; -3 \le r \le -2$ **88.** $2x^3 + 6x^2 - 8x + 2 = 0; -5 \le r \le -4$

In Problems 89–92, each polynomial function has exactly one positive real zero. Use the method of Example 10 to approximate the zero correct to two decimal places.

89.
$$f(x) = 2x^4 + x^2 - 1$$
90. $f(x) = x^3 + x^2 + x - 4$ **91.** $f(x) = 2x^4 - 3x^3 - 4x^2 - 8$ **92.** $f(x) = 3x^3 - 2x^2 - 20$

Mixed Practice In Problems 93–104, graph each polynomial function.

93. $f(x) = x^3 + 8x^2 + 11x - 20$	94. $f(x) = x^3 + 2x^2 - 5x - 6$	95. $f(x) = 2x^3 + x^2 + 2x + 1$
96. $f(x) = 2x^3 - x^2 + 2x - 1$	97. $f(x) = x^4 - 3x^2 - 4$	98. $f(x) = x^4 + x^2 - 2$
99. $f(x) = 4x^4 + 15x^2 - 4$	100. $f(x) = 4x^4 + 7x^2 - 2$	101. $f(x) = x^4 - x^3 - 6x^2 + 4x + 8$
102. $f(x) = x^4 + x^3 - 3x^2 - x + 2$	103. $f(x) = 4x^5 + 12x^4 - x - 3$	104. $f(x) = 4x^5 - 8x^4 - x + 2$

Applications and Extensions

105. Suppose that $f(x) = 3x^3 + 16x^2 + 3x - 10$. Find the zeros of f(x + 3).

- **106.** Suppose that $f(x) = 4x^3 11x^2 26x + 24$. Find the zeros of f(x 2).
- **107.** Find k so that x 2 is a factor of

$$f(x) = x^3 - kx^2 + kx + 2$$

108. Find k so that x + 2 is a factor of

$$f(x) = x^4 - kx^3 + kx^2 + 1$$

- **109.** What is the remainder when $f(x) = 2x^{20} 8x^{10} + x 2$ is divided by x 1?
- **110.** What is the remainder when $f(x) = -3x^{17} + x^9 x^5 + 2x$ is divided by x + 1?
- **111.** Use the Factor Theorem to prove that x c is a factor of $x^n c^n$ for any positive integer *n*.
- **112.** Use the Factor Theorem to prove that x + c is a factor of $x^n + c^n$ if $n \ge 1$ is an odd integer.
- **113.** One solution of the equation $x^3 8x^2 + 16x 3 = 0$ is 3. Find the sum of the remaining solutions.
- **114.** One solution of the equation $x^3 + 5x^2 + 5x 2 = 0$ is -2. Find the sum of the remaining solutions.
- **115. Geometry** What is the length of the edge of a cube if its volume is doubled by an increase of 6 centimeters in one

edge, an increase of 12 centimeters in a second edge, and a decrease of 4 centimeters in the third edge?

- **116. Geometry** What is the length of the edge of a cube if, after a slice 1-inch thick is cut from one side, the volume remaining is 294 cubic inches?
- **117.** Let f(x) be a polynomial function whose coefficients are integers. Suppose that *r* is a real zero of *f* and that the leading coefficient of *f* is 1. Use the Rational Zeros Theorem to show that *r* is either an integer or an irrational number.
- 118. Bisection Method for Approximating Real Zeros of a Polynomial Function We begin with two consecutive integers, a and a + 1, for which f(a) and f(a + 1) are of opposite sign. Evaluate f at the midpoint m_1 of a and a + 1. If $f(m_1) = 0$, then m_1 is the zero of f, and we are finished. Otherwise, $f(m_1)$ is of opposite sign to either f(a) or f(a + 1). Suppose that it is f(a) and $f(m_1)$ that are of opposite sign. Now evaluate f at the midpoint m_2 of a and m_1 . Repeat this process until the desired degree of accuracy is obtained. Note that each iteration places the zero in an interval whose length is half that of the previous interval. Use the bisection method to approximate the zero of $f(x) = 8x^4 - 2x^2 + 5x - 1$ in the interval [0, 1] correct to three decimal places.

[Hint: The process ends when both endpoints agree to the desired number of decimal places.]

119. Challenge Problem Prove the Rational Zeros Theorem. [Hint: Let $\frac{p}{q}$, where p and q have no common factors

except 1 and -1, be a zero of the polynomial function

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

whose coefficients are all integers. Show that

$$a_n p^n + a_{n-1} p^{n-1} q + \cdots + a_1 p q^{n-1} + a_0 q^n = 0$$

Now, show that *p* must be a factor of a_0 , and that *q* must be a factor of a_n .]

(120. *Challenge Problem* Suppose f is a polynomial function. If f(-2) = 7 and f(6) = -1, then the Intermediate Value

Explaining Concepts: Discussion and Writing

122. Is $\frac{1}{3}$ a zero of $f(x) = 2x^3 + 3x^2 - 6x + 7$? Explain. **123.** Is $\frac{1}{3}$ a zero of $f(x) = 4x^3 - 5x^2 - 3x + 1$? Explain.

- Theorem guarantees which of the following? Justify your answer.
 - (a) f(0) = 0
 - (b) f(c) = 3 for at least one number c between -2 and 6.
 - (c) f(c) = 0 for at least one number between -1 and 7.
- (d) $-1 \le f(x) \le 7$ for all numbers in the closed interval [-2, 6].
- **121.** *Challenge Problem* Use the Intermediate Value Theorem \triangle to show that the functions $y = x^3$ and $y = 1 x^2$ intersect somewhere between x = 0 and x = 1.

124. Is $\frac{3}{5}$ a zero of $f(x) = 2x^6 - 5x^4 + x^3 - x + 1$? Explain. **125.** Is $\frac{2}{3}$ a zero of $f(x) = x^7 + 6x^5 - x^4 + x + 2$? Explain.

127. Express the inequality $3 \le x < 8$ using interval

- Retain Your Knowledge –

Problems 126–135 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

notation.

129. Solve $\frac{1}{2}x^2 - 2x + 9 = 0$.

(-5.0)

(0, 3)

(-1, 0)

(-3, -2)

126. Write $f(x) = -3x^2 + 30x - 4$ in the form

$$f(x) = a(x-h)^2 + k$$

128. Solve 2x - 5y = 3 for y.

For Problems 130–135, use the graph on the right.

130. On which interval(s) is *f* increasing?

131. On which interval(s) is *f* decreasing?

132. What are the zeros of *f*, if any?

133. What are the intercepts of the graph of f?

134. What are the turning points?

135. What are the absolute extrema, if any?

'Are You Prepared?' Answers

1. 3 **2.** (3x + 2)(2x - 1) **3.** Quotient: $3x^3 + 4x^2 + 12x + 43$; Remainder: 125

4.
$$\frac{-1-\sqrt{13}}{2}, \frac{-1+\sqrt{13}}{2}$$

y = f(x)

4.7 Complex Zeros; Fundamental Theorem of Algebra

PREPARING FOR THIS SECTION Before getting started, review the following:

- Complex Numbers (Section A.7, pp. A54–A59)
- Complex Solutions of a Quadratic Equation (Section A.7, pp. A59–A61)

Now Work the 'Are You Prepared?' problems on page 286.

OBJECTIVES 1 Use the Conjugate Pairs Theorem (p. 283)

- **2** Find a Polynomial Function with Specified Zeros (p. 284)
- 3 Find the Complex Zeros of a Polynomial Function (p. 285)

In Section A.6, we found the real solutions of a quadratic equation. That is, we found the real zeros of a polynomial function of degree 2. Then, in Section A.7 we found the complex solutions of a quadratic equation. That is, we found the complex zeros of a polynomial function of degree 2.

Need to Review?

- Complex numbers and the
- complex solutions of a quadratic
- equation are discussed in Appendix A, pp. A54–A61.

In Section 4.6, we found the real zeros of polynomial functions of degree 3 or higher. In this section we will find the *complex zeros* of polynomial functions of degree 3 or higher.

DEFINITION Complex Zeros

A variable in the complex number system is referred to as a **complex variable**. A **complex polynomial function** f of degree n is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
(1)

where $a_n, a_{n-1}, \ldots, a_1, a_0$ are complex numbers, $a_n \neq 0$, *n* is a nonnegative integer, and *x* is a complex variable. As before, a_n is called the **leading coefficient** of *f*. A complex number *r* is called a **complex zero** of *f* if f(r) = 0.

In most of our work, the coefficients in (1) are real numbers.

We have learned that some quadratic equations have no real solutions, but that in the complex number system every quadratic equation has at least one solution, either real or complex. The next result, proved by Karl Friedrich Gauss (1777–1855) when he was 22 years old,* gives an extension to complex polynomials. In fact, this result is so important and useful that it has become known as the *Fundamental Theorem of Algebra*.

Fundamental Theorem of Algebra

Every complex polynomial function *f* of degree $n \ge 1$ has at least one complex zero.

We shall not prove this result, as the proof is beyond the scope of this text. However, using the Fundamental Theorem of Algebra and the Factor Theorem, we can prove the following result:

THEOREM

Every complex polynomial function f of degree $n \ge 1$ can be factored into n linear factors (not necessarily distinct) of the form

$f(x) = a_n(x - r_1)(x - r_2) \cdot \cdots \cdot (x - r_n)$ (2)	
---	--

where $a_n, r_1, r_2, \ldots, r_n$ are complex numbers. That is, every complex polynomial function of degree $n \ge 1$ has exactly *n* complex zeros, some of which may repeat.

Proof Let $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$.

By the Fundamental Theorem of Algebra, f has at least one zero, say r_1 . Then, by the Factor Theorem, $x - r_1$ is a factor, and

$$f(x) = (x - r_1)q_1(x)$$

where $q_1(x)$ is a complex polynomial of degree n - 1 whose leading coefficient is a_n . Repeating this argument n times, we arrive at

$$f(x) = (x - r_1)(x - r_2) \cdot \cdots \cdot (x - r_n)q_n(x)$$

where $q_n(x)$ is a complex polynomial of degree n - n = 0 whose leading coefficient is a_n . That is, $q_n(x) = a_n x^0 = a_n$, and so

$$f(x) = a_n(x - r_1) (x - r_2) \cdot \cdots \cdot (x - r_n)$$

We conclude that every complex polynomial function f of degree $n \ge 1$ has exactly n (not necessarily distinct) zeros.

*In all, Gauss gave four different proofs of this theorem, the first one in 1799 being the subject of his doctoral dissertation.

1 Use the Conjugate Pairs Theorem

The Fundamental Theorem of Algebra can be used to obtain valuable information about the complex zeros of polynomial functions whose coefficients are real numbers.

Conjugate Pairs Theorem

Suppose f is a polynomial function whose coefficients are real numbers. If r = a + bi is a zero of f, the complex conjugate $\bar{r} = a - bi$ is also a zero of f.

In other words, for polynomial functions whose coefficients are real numbers, the complex zeros occur in conjugate pairs. This result should not be all that surprising since the complex zeros of a quadratic function occurred in conjugate pairs.

Proof Let

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

where $a_n, a_{n-1}, \ldots, a_1, a_0$ are real numbers and $a_n \neq 0$. If r = a + bi is a zero of f, then f(r) = f(a + bi) = 0, so

$$a_n r^n + a_{n-1} r^{n-1} + \cdots + a_1 r + a_0 = 0$$

Take the conjugate of both sides to get

$a_n r^n + a_{n-1} r^{n-1} + \cdots + a_1 r + a_0 = \overline{0}$	
$\overline{a_n r^n} + \overline{a_{n-1} r^{n-1}} + \dots + \overline{a_1 r} + \overline{a_0} = \overline{0}$	The conjugate of a sum equals the sum of the conjugates (see Section A.7).
$\overline{a_n}(\overline{r})^n + \overline{a_{n-1}}(\overline{r})^{n-1} + \cdots + \overline{a_1}\overline{r} + \overline{a_0} = \overline{0}$	The conjugate of a product equals the product of the conjugates.
$a_n(\bar{r})^n + a_{n-1}(\bar{r})^{n-1} + \cdots + a_1\bar{r} + a_0 = 0$	The conjugate of a real number equals the real number.

This last equation states that $f(\bar{r}) = 0$; that is, $\bar{r} = a - bi$ is a zero of f.

The importance of this result is that once we know a complex number, say 3 + 4i, is a zero of a polynomial function with real coefficients, then we know that its conjugate 3 - 4i is also a zero. This result has an important corollary.

Corollary

A polynomial function f of odd degree with real coefficients has at least one real zero.

Proof Because complex zeros occur as conjugate pairs in a polynomial function with real coefficients, there will always be an even number of zeros that are not real numbers. Consequently, since f is of odd degree, one of its zeros must be a real number.

For example, the polynomial function $f(x) = x^5 - 3x^4 + 4x^3 - 5$ has at least one zero that is a real number, since f is of degree 5 (odd) and has real coefficients.

EXAMPLE 1 Using the Conjugate Pairs Theorem

A polynomial function f of degree 5 whose coefficients are real numbers has the zeros 1, 5i, and 1 + i. Find the remaining two zeros.

Solution Since *f* has coefficients that are real numbers, complex zeros appear as conjugate pairs. It follows that -5i, the conjugate of 5i, and 1 - i, the conjugate of 1 + i, are the two remaining zeros.

Now Work PROBLEM 9

2 Find a Polynomial Function with Specified Zeros

EXAMPLE 2 Finding a Polynomial Function Whose Zeros Are Given

Find a polynomial function f of degree 4 whose coefficients are real numbers that has the zeros 1, 1, and -4 + i.

Solution Since -4 + i is a zero, by the Conjugate Pairs Theorem, -4 - i is also a zero of *f*. From the Factor Theorem, if f(c) = 0, then x - c is a factor of f(x). So *f* can now be written as

$$f(x) = a(x-1)(x-1)[x - (-4 + i)][x - (-4 - i)]$$

where *a* is any nonzero real number. Then

$$f(x) = a(x - 1) (x - 1) [x - (-4 + i)] [x - (-4 - i)]$$

$$= a(x^{2} - 2x + 1) [(x + 4) - i] [(x + 4) + i]$$

$$= a(x^{2} - 2x + 1) [(x + 4)^{2} - i^{2}]$$

$$= a(x^{2} - 2x + 1) [x^{2} + 8x + 16 - (-1)] \qquad i^{2} = -1$$

$$= a(x^{2} - 2x + 1)(x^{2} + 8x + 17)$$

$$= a(x^{4} + 8x^{3} + 17x^{2} - 2x^{3} - 16x^{2} - 34x + x^{2} + 8x + 17)$$

$$= a(x^{4} + 6x^{3} + 2x^{2} - 26x + 17)$$

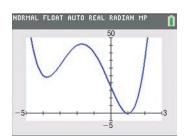


Figure 51 $f(x) = x^4 + 6x^3 + 2x^2 - 26x + 17$

Exploration

Graph the function f found in Example 2 for a = 1. Does the value of a affect the zeros of f? How does the value of a affect the graph of f? What information about f is sufficient to uniquely determine a?

Result An analysis of the polynomial function *f* tells us what to expect:

- At most three turning points.
- For large |x|, the graph resembles the graph of $y = x^4$.
- A repeated real zero at 1, so the graph will touch the *x*-axis at 1.
- The only x-intercept is 1; the y-intercept is 17.

Figure 51 shows the complete graph on a TI-84 Plus C. (Do you see why? The graph has exactly three turning points.) The value of *a* causes a stretch or compression; a reflection also occurs if a < 0. The zeros are not affected.

If any point other than an *x*-intercept on the graph of *f* is known, then *a* can be determined. For example, if (2, 3) is on the graph, then f(2) = 3 = a(37), so a = 3/37. Why won't an *x*-intercept work?

We can now prove the theorem stated in Section 4.6.

THEOREM

Every polynomial function with real coefficients can be uniquely factored over the real numbers into a product of linear factors and/or irreducible quadratic factors.

Proof Every complex polynomial function f of degree n has exactly n zeros and can be factored into a product of n linear factors. If its coefficients are real, the zeros that are complex numbers always occur in conjugate pairs. As a result, if r = a + bi is a complex zero, then so is $\bar{r} = a - bi$. Consequently, when the linear factors x - r and $x - \bar{r}$ of f are multiplied, we have

$$(x - r)(x - \bar{r}) = x^2 - (r + \bar{r})x + r\bar{r} = x^2 - 2ax + a^2 + b^2$$

This second-degree polynomial has real coefficients and is irreducible (over the real numbers). So, the factors of *f* are either linear or irreducible quadratic factors.

Now Work PROBLEM 19

3 Find the Complex Zeros of a Polynomial Function

The steps for finding the complex zeros of a polynomial function are the same as those for finding the real zeros.

EXAMPLE 3Finding the Complex Zeros of a Polynomial FunctionFind the complex zeros of the polynomial function $f(x) = 3x^4 + 5x^3 + 25x^2 + 45x - 18$ Write f in factored form.SolutionStep 1: The degree of f is 4, so f has four complex zeros.Step 2: Since the coefficients of f are real numbers, Descartes' Rule of Signs can bewind to obtain information shout the real zeros.

used to obtain information about the real zeros. For this polynomial function, there is one positive real zero. There are three negative real zeros or one negative real zero, because

$$f(-x) = 3x^4 - 5x^3 + 25x^2 - 45x - 18$$

has three variations in sign.

STEP 3: Since the coefficients of f are integers, the Rational Zeros Theorem can be used to obtain information about the potential rational zeros of f. The potential rational zeros are

$$\pm \frac{1}{3}, \pm \frac{2}{3}, \pm 1, \pm 2, \pm 3, \pm 6, \pm 9, \pm 18$$

Table 17 summarizes some results of synthetic division.

Table 17

	r	Coefficients of q (x)				Remainder	
ſ	1	3	8	33	78	60	1 is not a zero.
	-1	3	2	23	22	-40	– 1 is not a zero.
	2	3	11	47	139	260	2 is not a zero.
	-2	3	-1	27	-9	0	– 2 is a zero.

Since f(-2) = 0, then -2 is a zero and x + 2 is a factor of f. The depressed equation is

$$3x^3 - x^2 + 27x - 9 = 0$$

REPEAT STEP 3: The depressed equation can be factored by grouping. $3x^{3} - x^{2} + 27x - 9 = 0$ $x^{2}(3x - 1) + 9(3x - 1) = 0$ **Factor** x^{2} from $3x^{3} - x^{2}$ and 9 from 27x - 9. $(x^{2} + 9)(3x - 1) = 0$ **Factor** out the common factor 3x - 1. $x^{2} + 9 = 0$ or 3x - 1 = 0 **Use the Zero-Product Property.** $x^{2} = -9$ or $x = \frac{1}{3}$ $x = -3i, x = 3i \text{ or } x = \frac{1}{3}$ **Use the Square Root Method.** The four complex zeros of f are $-3i, 3i, -2, \text{ and } \frac{1}{3}$. The factored form of f is $f(x) = 3x^{4} + 5x^{3} + 25x^{2} + 45x - 18$ (x = 1)

$$= 3(x + 3i) (x - 3i) (x + 2) \left(x - \frac{1}{3}\right)$$
$$= 3(x^{2} + 9) (x + 2) \left(x - \frac{1}{3}\right)$$

Now Work PROBLEM 35

4.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find the sum and the product of the complex numbers 3 2i and -3 + 5i. (pp. A54–A59)
- 3. What is the conjugate of -3 + 4i? (p. A56)

- 2. Solve $x^2 + 2x + 2 = 0$ in the complex number system. (pp. A59–A61)
- 4. Given z = 5 + 2i, find the product $z \cdot \overline{z}$. (p. A56)

Concepts and Vocabulary

- 5. Every polynomial function of odd degree with real coefficients will have at least real zero(s).
- 6. If 3 + 4i is a zero of a polynomial function of degree 5 with real coefficients, then so is ______.
- 7. *True or False* A polynomial function of degree *n* with real coefficients has exactly *n* complex zeros. At most *n* of them are real zeros.
- **8.** *True or False* A polynomial function of degree 4 with real coefficients could have -3, 2 + i, 2 i, and -3 + 5i as its zeros.

Skill Building

In Problems 9–18, information is given about a polynomial function f whose coefficients are real numbers. Find the remaining zeros of f.

9. Degree 3; zeros: 3, 4 - i

- **11.** Degree 4; zeros: 1, 2, 2 + i
- **13.** Degree 5; zeros: 0, 1, 2, *i*
- **15.** Degree 4; zeros: 2 i, -i
- **17.** Degree 6; zeros: i, 3 2i, -2 + i

- **10.** Degree 3; zeros: 4, 3 + i
- **12.** Degree 4; zeros: i, 3 + i
- **14.** Degree 5; zeros: 1, *i*, 5*i*
- **16.** Degree 4; zeros: *i*, 7, −7
- **18.** Degree 6; zeros: 2, 4 + 9i, -7 2i, 0

In Problems 19–24, find a polynomial function f with real coefficients having the given degree and zeros. Answers will vary depending on the choice of leading coefficient.

19. Degree 4; zeros: $3 + 2i$; 4, multiplicity 2	20. Degree 4; zeros: i , 1 + 2 i
21. Degree 6; zeros: $i, 4 - i; 2 + i$	22. Degree 5; zeros: 2; $-i$; 1 + i
23. Degree 5; zeros: 1, multiplicity 3; $1 + i$	24. Degree 4; zeros: 3, multiplicity 2; $-i$

In Problems 25–32, use the given zero to find the remaining zeros of each polynomial function. 25. $g(x) = x^3 + 3x^2 + 25x + 75$; zero: -5i26. $f(x) = x^3 - 5x^2 + 9x - 45$; zero: 3i27. $h(x) = 3x^4 + 5x^3 + 25x^2 + 45x - 18$; zero: 3i28. $f(x) = 4x^4 + 7x^3 + 62x^2 + 112x - 32$; zero: -4i29. $f(x) = x^4 - 7x^3 + 14x^2 - 38x - 60$; zero: 1 + 3i30. $h(x) = x^4 - 7x^3 + 23x^2 - 15x - 522$; zero: 2 - 5i31. $g(x) = 2x^5 - 3x^4 - 5x^3 - 15x^2 - 207x + 108$; zero: 3i32. $h(x) = 3x^5 + 2x^4 - 9x^3 - 6x^2 - 84x - 56$; zero: -2i

In Problems 33–42, find the complex zeros of each polynomial function. Write f in factored form.

33. $f(x) = x^4 - 1$	34. $f(x) = x^3 - 1$
35. $f(x) = x^3 - 8x^2 + 25x - 26$	36. $f(x) = x^3 + 13x^2 + 57x + 85$
37. $f(x) = x^4 + 13x^2 + 36$	38. $f(x) = x^4 + 5x^2 + 4$
39. $f(x) = x^4 + 3x^3 - 19x^2 + 27x - 252$	40. $f(x) = x^4 + 2x^3 + 22x^2 + 50x - 75$
41. $f(x) = 2x^4 + x^3 - 35x^2 - 113x + 65$	42. $f(x) = 3x^4 - x^3 - 9x^2 + 159x - 52$

- **43.** *Challenge Problem* Let *f* be the polynomial function of degree 4 with real coefficients, leading coefficient 1, and zeros x = 3 + i, 2, -2. Let *g* be the polynomial function of degree 4 with intercept (0, -4) and zeros x = i, 2i. Find (f + g)(1).[†]
- **44.** Challenge Problem Suppose $f(x) = 2x^3 14x^2 + bx 3$ with f(2) = 0 and $g(x) = x^3 + cx^2 8x + 30$, with the zero x = 3 i, where b and c are real numbers. Find $(f \cdot g)(1)$.[†]

45. Challenge Problem The complex zeros of $f(x) = x^4 + 1$ For the function $f(x) = x^4 + 1$:

- (a) Factor f into the product of two irreducible quadratics.
- (b) Find the zeros of f by finding the zeros of each irreducible quadratic.

Explaining Concepts: Discussion and Writing

*

In Problems 46 and 47, explain why the facts given are contradictory.

- **46.** *f* is a polynomial function of degree 3 whose coefficients are real numbers; its zeros are 2, *i*, and 3 + i.
- **47.** *f* is a polynomial function of degree 3 whose coefficients are real numbers; its zeros are 4 + i, 4 i, and 2 + i.
- **48.** *f* is a polynomial function of degree 4 whose coefficients are real numbers; two of its zeros are -3 and 4 i. Explain why one of the remaining zeros must be a real number. Write down one of the missing zeros.

[†]Courtesy of the Joliet Junior College Mathematics Department

- 49. *f* is a polynomial function of degree 4 whose coefficients are real numbers; three of its zeros are 2, 1 + 2*i*, and 1 2*i*. Explain why the remaining zero must be a real number.
- 50. For the polynomial function f(x) = x² + 2ix 10:
 (a) Verify that 3 i is a zero of f.
 - (b) Verify that 3 + i is not a zero of f.
 - (c) Explain why these results do not contradict the Conjugate Pairs Theorem.

- Retain Your Knowledge ·

Problems 51–60 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

51. Draw a scatter plot for the given data.

x	-1	1	2	5	8	10
у	-4	0	3	1	5	7

- **52.** Given $f(x) = \sqrt{3 x}$, find x so that f(x) = 5.
- **53.** Multiply: $(2x 5)(3x^2 + x 4)$
- **54.** Find the area and circumference of a circle with a diameter of 6 feet.

55. If
$$f(x) = \frac{x+1}{x}$$
 and $g(x) = 3x - 2$, find $\left(\frac{g}{f}\right)(x)$ and state its domain.

56. Solve
$$x = \sqrt{y+3} - 5$$
 for *y*.

57. Find the domain of $g(x) = \frac{x - \sqrt{x}}{x + 2}$.

58. Find the intercepts of the graph of the equation $3x + y^2 = 12$.

59. Rationalize the numerator:
$$\frac{\sqrt{x}-3}{x+7}$$

'Are You Prepared?' Answers

1. Sum: $3i$; product: $1 + 21i$ 2. $-1 - i$, $-1 + i$ 3. $-3 - 4i$ 4. 29	I. Sum: $3i$; product: $1 + 21i$	+ 21i 2. $-1 - i$, $-$	-1 + i	3. $-3 - 4i$	4. 29
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Chapter Review

Things to Know

Power function (pp. 212–215)	
$f(x) = x^n, n \ge 2$ even	Domain: all real numbers; Range nonnegative real numbers Contains the points $(-1, 1), (0, 0), (1, 1)$ Even function Decreasing on $(-\infty, 0]$, increasing on $[0, \infty)$
$f(x) = x^n, n \ge 3$ odd	Domain: all real numbers; Range all real numbers Contains the points $(-1, -1)$, $(0, 0)$, $(1, 1)$ Odd function Increasing on $(-\infty, \infty)$
Polynomial function (pp. 211–212, 215–222)	
$f(x) = a_n x^n + a_{n-1} x^{n-1}$	Domain: all real numbers
$+ \cdots + a_1 x + a_0, a_n \neq 0$	At most $n - 1$ turning points End behavior: Behaves like $y = a_n x^n$ for large $ x $
Real zeros of a polynomial function f (p. 216)	Real numbers for which $f(x) = 0$; the real zeros of f are the x-intercepts of the graph of f.
Multiplicity (p. 217)	If $(x - r)^m$ is a factor of a polynomial f and $(x - r)^{m+1}$ is not a factor of f , then r is called a real zero of multiplicity m of f .
Rational function (pp. 234–241)	
$R(x) = \frac{p(x)}{q(x)}$ p, q are polynomial functions and q is not the zero polynomial.	Domain: $\{x q(x) \neq 0\}$ Vertical asymptotes: With $R(x)$ in lowest terms, if $q(r) = 0$ for some real number, then $x = r$ is a vertical asymptote. Horizontal or oblique asymptote: See the summary on pages 239–240.
Remainder Theorem (p. 268)	If a polynomial function $f(x)$ is divided by $x - c$, then the remainder is $f(c)$.
Factor Theorem (p. 269)	x - c is a factor of a polynomial function $f(x)$ if and only if $f(c) = 0$.

Descartes' Rule of Signs (p. 270)	 Let f denote a polynomial function written in standard form. The number of positive zeros of f either equals the number of variations in the sign of the nonzero coefficients of f(x) or else equals that number less an even integer. The number of negative real zeros of f either equals the number of variations in the sign of the nonzero coefficients of f(-x) or else equals that number less some even integer.
Rational Zeros Theorem (p. 271)	Let <i>f</i> be a polynomial function of degree 1 or higher of the form $f(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ $a_n \neq 0, a_0 \neq 0$ where each coefficient is an integer. If $\frac{p}{q}$, in lowest terms, is a rational zero of <i>f</i> , then <i>p</i> must be a factor of a_0 , and <i>q</i> must be a factor of a_n .
Intermediate Value Theorem (p. 276)	Let <i>f</i> be a polynomial function. If $a < b$ and $f(a)$ and $f(b)$ are of opposite sign, then there is at least one real zero of <i>f</i> between <i>a</i> and <i>b</i> .
Fundamental Theorem of Algebra (p. 282)	Every complex polynomial function f of degree $n \ge 1$ has at least one complex zero.
Conjugate Pairs Theorem (p. 283)	Let <i>f</i> be a polynomial function whose coefficients are real numbers. If $r = a + bi$ is a zero of <i>f</i> , then its complex conjugate $\bar{r} = a - bi$ is also a zero of <i>f</i> .

Objectives -

I	Section	You should be able to	Example(s)	Review Exercises
	4.1	1 Identify polynomial functions and their degree (\211)	1	1-4
		2 Graph polynomial functions using transformations (p. 215)	2,3	5–7
		3 Identify the real zeros of a polynomial function and their multiplicity (p. 216)	4–9	8–11
	4.2	1 Graph a polynomial function (p. 226)	1,2	8–11
		2 Graph a polynomial function using a graphing utility (p. 228)	3	49
		3 Build cubic models from data (p. 230)	4	51
	4.3	1 Find the domain of a rational function (p. 234)	1–3	12–14
		2 Find the vertical asymptotes of a rational function (p. 237)	4	12–14
		3 Find a horizontal or an oblique asymptote of a rational function (p. 239)	5-8	12–14
	4.4	1 Graph a rational function (p. 245)	1-6	15–20
		2 Solve applied problems involving rational functions (p. 255)	7	50
	4.5	1 Solve polynomial inequalities (p. 260)	1,2	21,22
		2 Solve rational inequalities (p. 262)	3,4	23–25
	4.6	1 Use the Remainder and Factor Theorems (p. 267)	1,2	26–28
		2 Use Descartes' Rule of Signs to determine the number of positive and the number of negative real zeros of a polynomial function (p. 270)	3	29,30
		3 Use the Rational Zeros Theorem to list the potential rational zeros of a polynomial function (p. 271)	4	31–34
		4 Find the real zeros of a polynomial function (p. 272)	5,6	32–34
		5 Solve polynomial equations (p. 274)	7	35,36
		6 Use the Theorem for Bounds on Zeros (p. 275)	8	37, 38
		7 Use the Intermediate Value Theorem (p. 276)	9,10	39–42
	4.7	1 Use the Conjugate Pairs Theorem (p. 283)	1	43,44
		2 Find a polynomial function with specified zeros (p. 284)	2	43,44
		Find the complex zeros of a polynomial function (p. 285)	3	45–48

Review Exercises

In Problems 1–4, determine whether the function is a polynomial function, a rational function, or neither. For those that are polynomial functions, state the degree. For those that are not polynomial functions, tell why not.

1. $f(x) = x^7 - 6x^5 + 2x^4 + x^3 + x - 1$ **2.** $f(x) = x^{5/2} + 4x^2 + 3x^{1/2} - 5$ **3.** $f(x) = 3x^2 + 5x^{1/2} - 1$ **4.** $f(x) = 3x^2 + 5x^{1/2} - 1$

In Problems 5–7, graph each function using transformations (shifting, compressing, stretching, and reflecting). Show all the stages.

5.
$$f(x) = (x+2)^3$$

6. $f(x) = -(x-1)^4$
7. $f(x) = (x-1)^4 + 2$

In Problems 8–11, graph each polynomial function by following Steps 1 through 5 on page 227.

8.
$$f(x) = x(x+2)(x+4)$$
9. $f(x) = (x-2)^2(x+4)$ 10. $f(x) = -2x^3 + 4x^2$ 11. $f(x) = (x-1)^2(x+3)(x+1)$

In Problems 12–14, find the domain of each rational function. Find any horizontal, vertical, or oblique asymptotes.

12.
$$R(x) = \frac{x-4}{(x+3)^2}$$
 13. $R(x) = \frac{2x^2+1}{x^2-4}$ **14.** $R(x) = \frac{x^2+3x+2}{(x+2)^2}$

In Problems 15–20, graph each rational function following the seven steps given on page 247.

15.
$$R(x) = \frac{2x-6}{x}$$

16. $H(x) = \frac{x+2}{x(x-2)}$
17. $R(x) = \frac{x^2+x-6}{x^2-x-6}$
18. $F(x) = \frac{x^3}{x^2-4}$
19. $R(x) = \frac{2x^4}{(x-1)^2}$
20. $G(x) = \frac{x^2-4}{x^2-x-2}$

In Problems 21–25, solve each inequality. Graph the solution set.

21.
$$x^3 + x^2 < 4x + 4$$
 22. $x^3 + 4x^2 \ge x + 4$ **23.** $\frac{2x - 6}{1 - x} < 2$ **24.** $\frac{(x - 2)(x - 1)}{x - 3} \ge 0$ **25.** $\frac{x^2 - 8x + 12}{x^2 - 16} > 0$

In Problems 26 and 27, find the remainder R when f(x) is divided by g(x). Is g a factor of f?

26. $f(x) = x^3 - 3x^2 + x + 2; g(x) = x - 2$ **27.** $f(x) = x^4 - 5x + 6; g(x) = 2 - x^2$ **28.** Find the value of $f(x) = 12x^6 - 8x^4 + 1$ at x = 4.

In Problems 29 and 30, use Descartes' Rule of Signs to determine how many positive and negative real zeros each polynomial function may have. Do not attempt to find the zeros.

29. $-x^8 - 4x^7 + 3x^6 - 9x^4 + x^3 - x^2 + 2$ **30.** $f(x) = -6x^5 + x^4 + 5x^3 + x + 1$

31. List all the potential rational zeros of $f(x) = 12x^8 - x^7 + 6x^4 - x^3 + x - 3$.

In Problems 32–34, use the Rational Zeros Theorem to find all the real zeros of each polynomial function. Use the zeros to factor f over the real numbers.

32. $f(x) = x^3 - 3x^2 - 6x + 8$ **33.** $f(x) = 4x^3 + 4x^2 - 7x + 2$ **34.** $f(x) = x^4 - 4x^3 + 9x^2 - 20x + 20$

In Problems 35 and 36, solve each equation in the real number system.

35.
$$2x^4 + 2x^3 - 11x^2 + x - 6 = 0$$

36. $2x^4 + 7x^3 + x^2 - 7x - 3 = 0$

In Problems 37 and 38, find bounds on the real zeros of each polynomial function.

37. $f(x) = x^3 - x^2 - 4x + 2$ **38.** $f(x) = 2x^3 - 7x^2 - 10x + 35$

In Problems 39 and 40, use the Intermediate Value Theorem to show that each polynomial function has a real zero in the given interval. **39.** $f(x) = x^3 - 2x^2 + 3x - 1; [0, 2]$ **40.** $f(x) = 8x^4 - 4x^3 - 2x - 1; [0, 1]$

In Problems 41 and 42, each polynomial function has exactly one positive zero. Approximate the zero correct to two decimal places.

11.
$$f(x) = x^3 - x - 2$$

42. $f(x) = 8x^4 - 4x^3 - 2x - 1$

In Problems 43 and 44, information is given about a complex polynomial f whose coefficients are real numbers. Find the remaining zeros of f. Then find a polynomial function with real coefficients that has the zeros.

43. Degree 3; zeros:
$$2 + 3i$$
, 4
44. Degree 5; zeros: $6 - i$, $2 + 5i$, 3

In Problems 45–48, find the complex zeros of each polynomial function f. Write f in factored form.

45.
$$f(x) = x^3 - 3x^2 - 6x + 8$$

46. $f(x) = 4x^3 + 4x^2 - 7x + 2$
47. $f(x) = x^4 - 4x^3 + 9x^2 - 20x + 20$
48. $f(x) = 2x^4 + 2x^3 - 11x^2 + x - 6$

49. Graph the polynomial function

 $f(x) = x^3 - 2.37x^2 - 4.68x + 6.93$

by following Steps 1 through 8 on page 229.

50. Making a Can A can in the shape of a right circular cylinder

- is required to have a volume of 250 cubic centimeters.
- (a) Express the amount *A* of material needed to make the can as a function of the radius *r* of the cylinder.
- (b) How much material is required if the can is of radius 3 centimeters?
- (c) How much material is required if the can is of radius 5 centimeters?
- (d) Graph A = A(r). For what value of r is A smallest?

51. Housing Prices The data in the table on the right represent

- the January median new-home prices in the United States for the years shown.
 - (a) With a graphing utility, draw a scatter plot of the data. Comment on the type of relation that appears to exist between the two variables.

- (b) Decide on the function of best fit to these data (linear, quadratic, or cubic), and use this function to predict the median new-home price in the United States for January 2022 (t = 10).
- (c) Draw the function of best fit on the scatter plot obtained in part (a).

Year, t	Median Price, P (\$1000s)
2004, 1	209.5
2006, 2	244.9
2008, 3	232.4
2010, 4	218.2
2012, 5	221.7
2014, 6	269.8
2016, 7	288.4
2018, 8	324.9



The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

- **1.** Graph $f(x) = (x 3)^4 2$ using transformations.
- 2. For the polynomial function g(x) = 2x³ + 5x² 28x 15,
 (a) Determine the maximum number of real zeros that the function may have.
 - (b) List the potential rational zeros.

Chapter Test

- (c) Determine the real zeros of g. Factor g over the reals.
- (d) Find the x- and y-intercepts of the graph of g.
- (e) Determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.
- (f) Find the power function that the graph of g resembles for large values of |x|.
- (g) Put all the information together to obtain the graph of g.
- 3. Find the complex zeros of $f(x) = x^3 4x^2 + 25x 100$.
- 4. Solve $3x^3 + 2x 1 = 8x^2 4$ in the complex number system.

In Problems 5 and 6, find the domain of each function. Find any horizontal, vertical, or oblique asymptotes.

5.
$$g(x) = \frac{2x^2 - 14x + 24}{x^2 + 6x - 40}$$
 6. $r(x) = \frac{x^2 + 2x - 3}{x + 1}$

- 7. Graph the function in Problem 6. Label all intercepts, vertical asymptotes, horizontal asymptotes, and oblique asymptotes.
- In Problems 8 and 9, write a function that meets the given conditions.
 - 8. Fourth-degree polynomial with real coefficients; zeros: -2, 0, 3 + i
 - 9. Rational function; asymptotes: y = 2, x = 4; domain: $\{x | x \neq 4, x \neq 9\}$
- 10. Use the Intermediate Value Theorem to show that the function $f(x) = -2x^2 3x + 8$ has at least one real zero on the interval [0, 4].

11. Solve:
$$\frac{x+2}{x-3} < 2$$

12. Solve: $x^3 + 7x^2 \le 2x^2 - 6x$

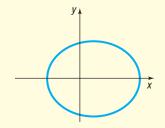
Cumulative Review

- **1.** Find the distance between the points P = (1,3) and Q = (-4,2).
- **2.** Solve the inequality $x^2 \ge x$ and graph the solution set.
- 3. Solve the inequality $x^2 3x < 4$ and graph the solution set.
- **4.** Find a linear function with slope -3 that contains the point (-1, 4). Graph the function.
- 5. Find the equation of the line parallel to the line y = 2x + 1 and containing the point (3, 5). Express your answer in slope-intercept form, and graph the line.
- 6. Graph the equation $y = x^3$.
- **7.** Does the relation { (3, 6), (1, 3), (2, 5), (3, 8) } represent a function? Why or why not?
- 8. Solve the equation $x^3 6x^2 + 8x = 0$.
- **9.** Solve the inequality $3x + 2 \le 5x 1$ and graph the solution set.
- 10. Find the center and the radius of the circle

$$x^2 + 4x + y^2 - 2y - 4 = 0$$

Graph the circle.

- 11. For the equation $y = x^3 9x$, determine the intercepts and test for symmetry.
- 12. Find an equation of the line perpendicular to 3x 2y = 7 that contains the point (1, 5).
- 13. Is the following the graph of a function? Why or why not?

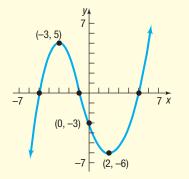


- **14.** For the function $f(x) = x^2 + 5x 2$, find (a) f(3) (b) f(-x)(c) -f(x) (d) f(3x)(e) $\frac{f(x+h) - f(x)}{h} h \neq 0$
- 15. Given the function

$$f(x) = \frac{x+3}{x-3}$$

- (a) What is the domain of *f*?
- (b) Is the point (2, 6) on the graph of f?
- (c) If x = 3, what is f(x)? What point is on the graph of f?
- (d) If f(x) = 9, what is x? What point is on the graph of f? (e) Is f a polynomial or a rational function?
- 16. Graph the function f(x) = -3x + 7.
- 17. Graph $f(x) = 2x^2 4x + 1$ by determining whether its graph is concave up or concave down and by finding its vertex, axis of symmetry, *y*-intercept, and *x*-intercepts, if any.

- **18.** Find the average rate of change of $f(x) = x^2 + 3x + 1$ from 1 to 2. Use this result to find the equation of the secant line containing (1, f(1)) and (2, f(2)).
- **19.** In parts (a) to (f), use the following graph.



- (a) Find the intercepts.
- (b) Based on the graph, tell whether the graph is symmetric with respect to the *x*-axis, the *y*-axis, and/or the origin.
- (c) Based on the graph, tell whether the function is even, odd, or neither.
- (d) List the intervals on which f is increasing. List the intervals on which f is decreasing.
- (e) List the numbers, if any, at which *f* has a local maximum. What are the local maximum values?
- (f) List the numbers, if any, at which *f* has a local minimum. What are the local minimum values?
- **20.** Determine algebraically whether the function

$$f(x) = \frac{5x}{x^2 - 9}$$

is even, odd, or neither.

21. For the function
$$f(x) = \begin{cases} 2x+1 & \text{if } -3 < x < 2\\ -3x+4 & \text{if } x \ge 2 \end{cases}$$

- (a) Find the domain of f.
- (b) Locate any intercepts.
- (c) Graph the function.
- (d) Based on the graph, find the range.
- **22.** Graph the function $f(x) = -3(x + 1)^2 + 5$ using transformations.
- **23.** Suppose that $f(x) = x^2 5x + 1$ and g(x) = -4x 7.
 - (a) Find f + g and state its domain.
 - **(b)** Find $\frac{f}{g}$ and state its domain.
- **24. Demand Equation** The price *p* (in dollars) and the quantity *x* sold of a certain product obey the demand equation

$$p = -\frac{1}{10}x + 150, 0 \le x \le 1500$$

- (a) Express the revenue *R* as a function of *x*.
- (b) What is the revenue if 100 units are sold?
- (c) What quantity x maximizes revenue? What is the maximum revenue?
- (d) What price should the company charge to maximize revenue?

Chapter Projects



Internet-based Project

- I. Length of Day Go to http://en.wikipedia.org/wiki/Latitude and read about latitude through the subhead "Preliminaries." Now go to http://www.orchidculture.com/COD/daylength.html.
 - For a particular day of the year, record in a table the length of day for the equator (0°N), 5°N, 10°N, ..., 60°N. Enter the data into an Excel spreadsheet, TI-graphing calculator, or some other spreadsheet capable of finding linear, quadratic, and cubic functions of best fit.
 - 2. Draw a scatter diagram of the data with latitude as the independent variable and length of day as the dependent variable using Excel, a TI-graphing calculator, or some other spreadsheet. The Chapter 3 project describes how to draw a scatter diagram in Excel.
 - 3. Determine the linear function of best fit. Graph the linear function of best fit on the scatter diagram. To do this in Excel, right click on any data point in the scatter diagram. Now click the Add Trendline . . . menu. Under Trendline Options, select the Linear radio button and select Display Equation on Chart. See Figure 52. Move the Trendline Options window off to the side and you will see the linear function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of day?
 - 4. Determine the quadratic function of best fit. Graph the quadratic function of best fit on the scatter diagram. To do this in Excel, right-click on any data point in the scatter diagram. Now click the Add Trendline . . . menu. Under Trendline Options, select the Polynomial radio button with Order set to 2. Select Display Equation on chart. Move the Trendline Options window off to the side and you will see

TRENDLINE OPTION	s		
C Exponentia	al		
🦟 💿 Linear			
C Logarithm	ic		
	al Or <u>d</u> er	2	÷
O Power			
O Moving	Period	2	¢
Trendline Name			
<u>A</u> utomatic	Linear	(Series	1)
○ <u>C</u> ustom			
Forecast			
Eorward	0.0	peri	od
Backward	0.0	peri	od
Set Intercept		0.0	
Display Equation of	on chart		
Display <u>R</u> -squared	value on o	hart	

Figure 52

the quadratic function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of day?

- 5. Determine the cubic function of best fit. Graph the cubic function of best fit on the scatter diagram. To do this in Excel right-click on any data point in the scatter diagram. Now click the Add Trendline . . . menu. Under Trendline Options, select the Polynomial radio button with Order set to 3. Select Display Equation on chart. Move the Trendline Options window off to the side and you will see the cubic function of best fit displayed on the scatter diagram. Do you think the function accurately describes the relation between latitude and length of day?
- **6.** Which of the three models seems to fit the data best? Explain your reasoning.
- 7. Use your model to predict the hours of daylight on the day you selected for Chicago (41.85 degrees north latitude). Go to the Old Farmer's Almanac or another website to determine the hours of daylight in Chicago for the day you selected. How do the two compare?

Citation: Excel © 2018 Microsoft Corporation. Used with permission from Microsoft.

The following project is available at the Instructor's Resource Center (IRC):

II. Theory of Equations The coefficients of a polynomial function can be found if its zeros are known, which is an advantage of using polynomials in modeling.

Exponential and Logarithmic Functions

Depreciation of Cars

You are ready to buy that first new car. You know that cars lose value over time due to depreciation and that different cars have different rates of depreciation. So you will research the depreciation rates for the cars you are thinking of buying. After

all, for cars that sell for about the same price, the lower the depreciation rate, the more the car will be worth each year.

-See the Internet-based Chapter Project I-

Outline

- 5.1 Composite Functions
- 5.2 One-to-One Functions; Inverse Functions
- 5.3 Exponential Functions
- **5.4** Logarithmic Functions
- 5.5 Properties of Logarithms
- 5.6 Logarithmic and Exponential Equations
- 5.7 Financial Models
- 5.8 Exponential Growth and Decay Models; Newton's Law; Logistic Growth and Decay Models
- 5.9 Building Exponential, Logarithmic, and Logistic Models from Data Chapter Review Chapter Test Cumulative Review Chapter Projects

A Look Back

Until now, our study of functions has concentrated on polynomial and rational functions. These functions belong to the class of **algebraic functions**—that is, functions that can be expressed in terms of sums, differences, products, quotients, powers, or roots of polynomials. Functions that are not algebraic are termed **transcendental**. That is, they transcend, or go beyond, algebraic functions.

A Look Ahead Đ

In this chapter, we study two transcendental functions: the exponential function and the logarithmic function. These functions occur frequently in a wide variety of applications, such as biology, chemistry, economics, and psychology.

The chapter begins with a discussion of composite, one-to-one, and inverse functions concepts that are needed to explain the relationship between exponential and logarithmic functions.

5.1 Composite Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

- Find the Value of a Function (Section 2.1, pp. 87–89)
- Domain of a Function (Section 2.1, pp. 91–93)

Now Work the 'Are You Prepared?' problems on page 299.

OBJECTIVES 1 Form a Composite Function (p. 295)

2 Find the Domain of a Composite Function (p. 296)

1 Form a Composite Function

Suppose that an oil tanker is leaking oil and you want to determine the area of the circular oil patch around the ship. See Figure 1. It is determined that the radius of the circular patch of oil around the ship is increasing at a rate of 3 feet per minute. Then the radius *r* of the oil patch at any time *t*, in minutes, is given by r(t) = 3t. So after 20 minutes, the radius of the oil patch is r(20) = 3(20) = 60 feet.

The area A of a circle is a function of the radius r given by $A(r) = \pi r^2$. The area of the circular patch of oil after 20 minutes is $A(60) = \pi (60)^2 = 3600\pi$ square feet. Note that 60 = r(20), so A(60) = A(r(20)). The argument of the function A is the output of the function r.

In general, the area of the oil patch can be expressed as a function of time t by evaluating A(r(t)) and obtaining $A(r(t)) = A(3t) = \pi (3t)^2 = 9\pi t^2$. The function A(r(t)) is a special type of function called a *composite function*.

As another example, consider the function $y = (2x + 3)^2$. Let $y = f(u) = u^2$ and u = g(x) = 2x + 3. Then by a substitution process, the original function is obtained as follows: $y = f(u) = f(g(x)) = (2x + 3)^2$.

In general, suppose that f and g are two functions and that x is a number in the domain of g. Evaluating g at x yields g(x). If g(x) is in the domain of f, then evaluating f at g(x) yields the expression f(g(x)). The correspondence from x to f(g(x)) is called a *composite function* $f \circ g$.

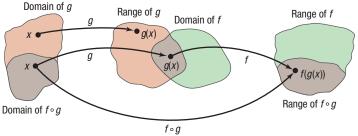
DEFINITION Composite Function

Given two functions f and g, the **composite function**, denoted by $f \circ g$ (read as "f composed with g"), is defined by

 $(f \circ g)(x) = f(g(x))$

The domain of $f \circ g$ is the set of all numbers x in the domain of g for which g(x) is in the domain of f.

Look carefully at Figure 2. Only those values of x in the domain of g for which g(x) is in the domain of f can be in the domain of $f \circ g$. The reason is if g(x) is not in the domain of f, then f(g(x)) is not defined. Because of this, the domain of $f \circ g$ is a subset of the domain of g; the range of $f \circ g$ is a subset of the range of f.





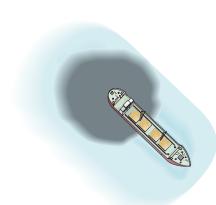
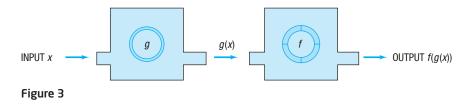


Figure 1

Figure 3 provides a second illustration of the definition. Here x is the input to the function g, yielding g(x). Then g(x) is the input to the function f, yielding f(g(x)). Note that the "inside" function g in f(g(x)) is "processed" first.



EXAMPLE 1	Evaluating a Composite Function
	Suppose that $f(x) = 2x^2 - 3$ and $g(x) = 4x$. Find:
	(a) $(f \circ g)(1)$ (b) $(g \circ f)(1)$ (c) $(f \circ f)(-2)$ (d) $(g \circ g)(-1)$
Solution	(a) $(f \circ g)(1) = f(g(1)) = f(4) = 2 \cdot 4^2 - 3 = 29$
	$ \begin{array}{c} \uparrow & \uparrow \\ g(x) = 4x & f(x) = 2x^2 - 3 \\ g(1) = 4 \end{array} $
NORMAL FLOAT AUTO REAL RADIAN MP 🍙	(b) $(g \circ f)(1) = g(f(1)) = g(-1) = 4 \cdot (-1) = -4$
Y1(Y2(1)) 29	$f(x) = 2x^2 - 3 g(x) = 4x$
	$f(1) = -1$ (c) $(f \circ f)(-2) = f(f(-2)) = f(5) = 2 \cdot 5^2 - 3 = 47$
	$f(-2) = 2(-2)^2 - 3 = 5$
	(d) $(g \circ g)(-1) = g(g(-1)) = g(-4) = 4 \cdot (-4) = -16$ $\uparrow \qquad \qquad$
(a) TI-84 Plus C	g(-1) = -4
$f(x) = 2x^2 - 3 \qquad \qquad$	
g(x) = 4x ×	COMMENT Graphing utilities can evaluate composite functions.* Using a TI-84 Plus C graphing calculator, let $Y_1 = f(x) = 2x^2 - 3$ and $Y_2 = g(x) = 4x$, and find $(f \circ g)(1)$ as shown in Figure 4(a).
$f(g(1)) \times f(g(1))$	Using Desmos, find $(f \circ g)(1)$ as shown in Figure 4(b). Note that these give the result obtained in Example 1(a).
(b) Desmos	Now Work PROBLEM 13
Figure 4	
4	Find the Domain of a Composite Function
EXAMPLE 2	Finding a Composite Function and Its Domain
	Suppose that $f(x) = x^2 + 3x - 1$ and $g(x) = 2x + 3$.
	Find: (a) $f \circ g$ (b) $g \circ f$
	Then find the domain of each composite function.
	Then find the domain of each composite function.
Solution	The domain of f and the domain of g are the set of all real numbers.
	(a) $(f \circ g)(x) = f(g(x)) = f(2x + 3) = (2x + 3)^2 + 3(2x + 3) - 1$
	$g(x) = 2x + 3$ $f(x) = x^2 + 3x - 1$
	$= 4x^{2} + 12x + 9 + 6x + 9 - 1 = 4x^{2} + 18x + 17$
	Because the domains of both f and g are the set of all real numbers, the domain of $f \circ g$ is the set of all real numbers.

*Consult your user's manual for the appropriate keystrokes.

Because the domains of both f and g are the set of all real numbers, the domain of $g \circ f$ is the set of all real numbers.

Example 2 illustrates that, in general, $f \circ g \neq g \circ f$. Sometimes $f \circ g$ does equal $g \circ f$, as we shall see in Example 5.

Look back at Figure 2 on page 295.

In determining the domain of the composite function $(f \circ g)(x) = f(g(x))$, keep the following two thoughts in mind about the input *x*.

- Any *x* not in the domain of *g* must be excluded.
- Any x for which g(x) is not in the domain of f must be excluded.

EXAMPLE 3 Finding the Domain of $f \circ g$

Find the domain of $f \circ g$ if $f(x) = \frac{1}{x+2}$ and $g(x) = \frac{4}{x-1}$.

Solution

For $(f \circ g)(x) = f(g(x))$, first note that the domain of g is $\{x | x \neq 1\}$, so 1 is excluded from the domain of $f \circ g$. Next note that the domain of f is $\{x | x \neq -2\}$, which means that g(x) cannot equal -2. Solve the equation g(x) = -2 to determine what additional value(s) of x to exclude.

$$\frac{4}{x-1} = -2$$

$$g(x) = -2$$

$$4 = -2(x-1)$$
Multiply both sides by $x - 1$.
$$4 = -2x + 2$$

$$2x = -2$$

$$x = -1$$

Also exclude -1 from the domain of $f \circ g$. The domain of $f \circ g$ is $\{x | x \neq -1, x \neq 1\}$.

Check: For $x = 1, g(x) = \frac{4}{x-1}$ is not defined, so $(f \circ g)(1) = f(g(1))$ is not defined.

For x = -1, g(-1) = -2, and $(f \circ g)(-1) = f(g(-1)) = f(-2)$ is not defined.

EXAMPLE 4 Finding a Composite Function and Its Domain

Suppose $f(x) = \frac{1}{x+2}$ and $g(x) = \frac{4}{x-1}$. Find: (a) $f \circ g$ (b) $f \circ f$

Then find the domain of each composite function.

Solution

The domain of f is $\{x | x \neq -2\}$ and the domain of g is $\{x | x \neq 1\}$.

(a)
$$(f \circ g)(x) = f(g(x)) = f\left(\frac{4}{x-1}\right) = \frac{1}{\sqrt{\frac{4}{x-1}}} = \frac{1}{\sqrt{\frac{4}{x-1}}} = \frac{x-1}{4+2(x-1)} = \frac{x-1}{2x+2} = \frac{x-1}{2(x+1)}$$

 $g(x) = \frac{4}{x-1}$ $f(x) = \frac{1}{x+2}$ Multiply by $\frac{x-1}{x-1}$. (continued)

In Example 3, the domain of $f \circ g$ was found to be $\{x \mid x \neq -1, x \neq 1\}$.

The domain of $f \circ g$ also can be found by first looking at the domain of g: $\{x | x \neq 1\}$. Exclude 1 from the domain of $f \circ g$ as a result. Then look at $f \circ g$ and note that x cannot equal -1, because x = -1 results in division by 0. So exclude -1 from the domain of $f \circ g$. Therefore, the domain of $f \circ g$ is $\{x | x \neq -1, x \neq 1\}$.

(b)
$$(f \circ f)(x) = f(f(x)) = f\left(\frac{1}{x+2}\right) = \frac{1}{\left|\frac{1}{x+2} + 2\right|} = \frac{x+2}{1+2(x+2)} = \frac{x+2}{2x+5}$$

$$f(x) = \frac{1}{x+2} \quad f(x) = \frac{1}{x+2} \quad \text{Multiply by } \frac{x+2}{x+2}$$

The domain of $f \circ f$ consists of all values of x in the domain of f, $\{x | x \neq -2\}$, for which $f(x) = \frac{1}{x+2} \neq -2$. To find other numbers x to exclude, solve the equation

$$\frac{1}{x+2} = -2$$

$$1 = -2(x+2)$$

$$1 = -2x - 4$$

$$2x = -5$$

$$x = -\frac{5}{2}$$

So
$$f(x) \neq -2$$
 if $x \neq -\frac{5}{2}$. The domain of $f \circ f$ is $\left\{ x \mid x \neq -\frac{5}{2}, x \neq -2 \right\}$.

The domain of $f \circ f$ also can be found by noting that -2 is not in the domain of f and so is not in the domain of $f \circ f$. Then, looking at $f \circ f$, note that x cannot equal $-\frac{5}{2}$. Do you see why? Therefore, the domain of $f \circ f$ is $\left\{ x \middle| x \neq -\frac{5}{2}, x \neq -2 \right\}$.

Now Work problems 27 AND 29

EXAMPLE 5 Showing That Two Composite Functions Are Equal

If f(x) = 3x - 4 and $g(x) = \frac{x+4}{3}$, show that $(f \circ g)(x) = (g \circ f)(x) = x$

for every x in the domain of $f \circ g$ and $g \circ f$.

Solution

$$(f \circ g)(x) = f(g(x)) = f\left(\frac{x+4}{3}\right) = 3\left(\frac{x+4}{3}\right) - 4 = x + 4 - 4 = x$$
$$g(x) = \frac{x+4}{3} \quad f(x) = 3x - 4$$

$$(g \circ f)(x) = g(f(x)) = g(3x - 4) = \frac{(3x - 4) + 4}{3} = \frac{3x}{3} = x$$

$$f(x) = 3x - 4 \quad g(x) = \frac{x + 4}{3}$$

We conclude that $(f \circ g)(x) = (g \circ f)(x) = x, x$ any real number.

Seeing the Concept

Using a graphing calculator, let

$$Y_{1} = f(x) = 3x - 4$$

$$Y_{2} = g(x) = \frac{1}{3}(x + 4)$$

$$Y_{3} = f \circ g, Y_{4} = g \circ f$$

Using the viewing window $-3 \le x \le 3$, $-2 \le y \le 2$, graph only Y_3 and Y_4 . What do you see? TRACE to verify that $Y_3 = Y_4$.

In Section 5.2, we shall see that there is an important relationship between functions f and g for which $(f \circ g)(x) = (g \circ f)(x) = x$.

Now Work PROBLEM 39

Calculus Application

Some techniques in calculus require the ability to determine the components of a composite function. For example, the function $H(x) = \sqrt{x+1}$ is the composition of the functions f and g, where $f(x) = \sqrt{x}$ and g(x) = x + 1, because $H(x) = (f \circ g)(x) = f(g(x)) = f(x+1) = \sqrt{x+1}$.

EXAMPLE 6 Finding the Components of a Composite Function

Find functions f and g so that $f \circ g = H$ when $H(x) = (x^2 + 1)^{50}$.

Solution

and $g(x) = x^2 + 1$. Then $f(q(x)) = f(x^2 + 1)$ $g(x) = x^2 + 1$ $H(x) = (x^2 + 1)^{50}$ Н

 $(f \circ g)(x) = f(g(x)) = f(x^2 + 1) = (x^2 + 1)^{50} = H(x)$

The function *H* raises the expression $x^2 + 1$ to the power 50. A natural way to decompose *H* is to raise the function $g(x) = x^2 + 1$ to the power 50. Let $f(x) = x^{50}$

See Figure 5.

Figure 5

Other functions f and g may be found for which
$$f \circ g = H$$
 in Example 6. For instance, if $f(x) = x^2$ and $g(x) = (x^2 + 1)^{25}$, then

$$(f \circ g)(x) = f(g(x)) = f((x^2 + 1)^{25}) = [(x^2 + 1)^{25}]^2 = (x^2 + 1)^{50}$$

Although the functions f and g found as a solution to Example 6 are not unique, there is usually a "natural" selection for f and g that comes to mind first.

EXAMPLE 7 Finding the Components of a Composite Function Find functions f and g so that $f \circ g = H$ when $H(x) = \frac{1}{x+1}$. Here *H* is the reciprocal of g(x) = x + 1. Let $f(x) = \frac{1}{x}$ and g(x) = x + 1. Then Solution $(f \circ g)(x) = f(g(x)) = f(x+1) = \frac{1}{r+1} = H(x)$ Now Work PROBLEM 47

5.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Find f(3) if $f(x) = -4x^2 + 5x$. (pp. 87–89) **2.** Find f(3x) if $f(x) = 4 - 2x^2$. (pp. 87–89)

3. Find the domain of the function $f(x) = \frac{x^2 - 1}{x^2 - 25}$. (pp. 91-93)

Concepts and Vocabulary

- **4.** Given two functions f and g, the denoted $f \circ g$, is defined by $(f \circ g)(x) =$ _____
- 5. *True or False* If $f(x) = x^2$ and $g(x) = \sqrt{x+9}$, then $(f \circ g)(4) = 5$.
- 6. Multiple Choice If $f(x) = \sqrt{x+2}$ and $g(x) = \frac{3}{x}$, then $(f \circ g)(x)$ equals (a) $\frac{3}{\sqrt{x+2}}$ (b) $\frac{3}{\sqrt{x}+2}$

(c)
$$\sqrt{\frac{3}{x}+2}$$
 (d) $\sqrt{\frac{3}{x}+2}$

 \triangle 7. *Multiple Choice* If $H = f \circ g$ and $H(x) = \sqrt{25 - 4x^2}$, which of the following cannot be the component functions *f* and *g*?

(a)
$$f(x) = \sqrt{25 - x^2}; g(x) = 4x$$

(b)
$$f(x) = \sqrt{x}; g(x) = 25 - 4x^2$$

(c)
$$f(x) = \sqrt{25 - x}; g(x) = 4x^2$$

(d)
$$f(x) = \sqrt{25 - 4x}; g(x) = x$$

8. *True or False* The domain of the composite function $(f \circ g)(x)$ is the same as the domain of g(x).

Skill Building

In Problems 9 and 10, evaluate each expression using the values given in the table.

9.	x	-3	-2	-1	0	1	2	3
	f(x)	11	9	7	5	3	1	-1
	g(x)	-8	-3	0	1	0	-3	-8
	,							
10								
10.	x	-3	-2	-1	0	1	2	3
10.		-3 -7	-2 -5	-1 -3	0 -1	1 3	2 5	3 7

In Problems 11 and 12, evaluate each expression using the graphs of y = f(x) and y = g(x) shown in the figure.

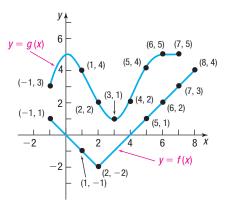
11. (a) $(g \circ f)(1)$

12. (a) $(g \circ f)(-1)$

(c) $(f \circ g)(-1)$

- (c) $(f \circ g)(0)$ (d) $(f \circ g)(2)$
 - **(b)** $(g \circ f)(0)$ **(d)** $(f \circ g)(4)$

(b) $(g \circ f)(5)$



In Problems 13–22, for the given functions f and g, find:

(a)
$$(f \circ g)(4)$$
 (b) $(g \circ f)(2)$ (c) $(f \circ f)(1)$ (d) $(g \circ g)(0)$
13. $f(x) = 2x; g(x) = 3x^2 + 1$
15. $f(x) = 2x^2; g(x) = 1 - 3x^2$
16.
17. $f(x) = \sqrt{x+1}; g(x) = 3x$
18.
19. $f(x) = |x-2|; g(x) = \frac{3}{x^2+2}$
20.
21. $f(x) = x^{3/2}; g(x) = \frac{2}{x+1}$
22.
In Problems 23-38 for the given functions f and g find:

In Problems 23–38, for the given functions f and g, find: (a) $f \circ g$ (b) $g \circ f$ (c) $f \circ f$ (d) $g \circ g$ State the domain of each composite function. 23. f(x) = -x; g(x) = 2x - 425. $f(x) = x + 1; g(x) = x^2 + 4$

14.
$$f(x) = 3x + 2; g(x) = 2x^2 - 1$$

16. $f(x) = 8x^2 - 3; g(x) = 3 - \frac{1}{2}x^2$
18. $f(x) = \sqrt{x}; g(x) = 5x$
20. $f(x) = |x|; g(x) = \frac{1}{x^2 + 9}$
22. $f(x) = \frac{3}{x + 1}; g(x) = \sqrt[3]{x}$

24. f(x) = 2x + 3; g(x) = 4x**26.** f(x) = 3x - 1; $g(x) = x^2$

5

+ 2

27.
$$f(x) = x^2$$
; $g(x) = x^2 + 4$
 28. $f(x) = x^2 + 1$; $g(x) = 2x^2 + 3$

 29. $f(x) = \frac{3}{x-1}$; $g(x) = \frac{2}{x}$
 30. $f(x) = \frac{1}{x+3}$; $g(x) = -\frac{2}{x}$

 31. $f(x) = \frac{x}{x+3}$; $g(x) = \frac{2}{x}$
 32. $f(x) = \frac{x}{x-1}$; $g(x) = -\frac{4}{x}$

 33. $f(x) = \sqrt{x-2}$; $g(x) = 1 - 2x$
 34. $f(x) = \sqrt{x}$; $g(x) = 2x + 5$

 35. $f(x) = x^2 + 4$; $g(x) = \sqrt{x-2}$
 36. $f(x) = x^2 + 7$; $g(x) = \sqrt{x-7}$

 37. $f(x) = \frac{2x-1}{x-2}$; $g(x) = \frac{x+4}{2x-5}$
 38. $f(x) = \frac{x-5}{x+1}$; $g(x) = \frac{x+2}{x-3}$

In Problems 39–46, show that $(f \circ g)(x) = (g \circ f)(x) = x$.

39.
$$f(x) = 2x; g(x) = \frac{1}{2}x$$
40. $f(x) = 4x; g(x) = \frac{1}{4}x$ **41.** $f(x) = x + 5; g(x) = x - 5$ **42.** $f(x) = x^3; g(x) = \sqrt[3]{x}$ **43.** $f(x) = 4 - 3x; g(x) = \frac{1}{3}(4 - x)$ **44.** $f(x) = 9x - 6; g(x) = \frac{1}{9}(x + 6)$ **45.** $f(x) = \frac{1}{x}; g(x) = \frac{1}{x}$ **46.** $f(x) = ax + b; g(x) = \frac{1}{a}(x - b) \quad a \neq 0$

48. $H(x) = (1 + x^2)^3$ **50.** $H(x) = \sqrt{x^2 + 1}$ **52.** H(x) = |2x + 1|

 \triangle In Problems 47–52, find functions f and g so that $f \circ g = H$.

47.
$$H(x) = (2x + 3)^4$$

49. $H(x) = \sqrt{1 - x^2}$
51. $H(x) = |2x^2 + 3|$

Applications and Extensions

- **53.** If $f(x) = 7x^3 8x^2 + x 9$ and g(x) = 3, find $(f \circ g)(x)$ and $(g \circ f)(x)$
- **54.** If $f(x) = \frac{x+1}{x-1}$, find $(f \circ f)(x)$.
- **55.** If $f(x) = 2x^2 + 4$ and g(x) = 6x + a, find *a* so that the graph of $f \circ g$ crosses the y-axis at 166.
- **56.** If $f(x) = 3x^2 7$ and g(x) = 2x + a, find a so that the *y*-intercept of $f \circ g$ is 68.

In Problems 57 and 58, use the functions f and g to find:

- (a) $f \circ g$ (b) $g \circ f$
- (c) the domain of $f \circ g$ and of $g \circ f$
- (d) the conditions for which $f \circ g = g \circ f$

5

57.
$$f(x) = nx + t$$
 $g(x) = cx + m$

58.
$$f(x) = \frac{ax+b}{cx+d}$$
 $g(x) = mx$

59. Surface Area of a Balloon The surface area S (in square meters) of a hot-air balloon is given by

$$S(r) = 4\pi r^2$$

where r is the radius of the balloon (in meters). If the radius r is increasing with time t (in seconds) according to the formula $r(t) = \frac{2}{3}t^3$, $t \ge 0$, find the surface area S of the balloon as a function of the time t.

60. Volume of a Balloon The volume V (in cubic meters) of the hot-air balloon described in Problem 59 is given by $V(r) = \frac{4}{3}\pi r^3$. If the radius *r* is the same function of *t* as

in Problem 59, find the volume V as a function of the time t.

61. Automobile Production The number N of cars produced at a certain factory in one day after t hours of operation is

given by $N(t) = 100t - 5t^2$, $0 \le t \le 10$. If the cost C (in dollars) of producing N cars is C(N) = 15,000 + 8000N, find the cost C as a function of the time t of operation of the factory.

- 62. Environmental Concerns The spread of oil leaking from a tanker is in the shape of a circle. If the radius r (in feet) of the spread after t hours is $r(t) = 200\sqrt{t}$, find the area A of the oil slick as a function of the time t.
- **63.** Production Cost The price *p* of a certain product and the quantity x sold obey the demand equation shown.

$$p = -\frac{1}{4}x + 500, \quad 0 \le x \le 2000$$

Suppose that the cost C of producing x units is

$$C = \frac{\sqrt{x}}{75} + 800.$$

Assuming that all items produced are sold, find the cost C as a function of the price p.

Hint: Solve for x in the demand equation and then form the composite.]

64. Cost of a Commodity The price p, in dollars, of a certain commodity and the quantity x sold follow the demand equation

$$p = -\frac{1}{5}x + 200 \quad 0 \le x \le 1000$$

Suppose that the cost C, in dollars, of producing x units is

$$C = \frac{\sqrt{x}}{10} + 400$$

Assuming that all items produced are sold, find the cost C as a function of the price p.

- **65.** Volume of a Cylinder The volume V of a right circular cylinder of height h and radius r is $V = \pi r^2 h$. If the height is six times the radius, express the volume V as a function of r.
- 66. Volume of a Cone The volume V of a right circular cone

is $V = \frac{1}{3}\pi r^2 h$. If the height is twice the radius, express the

volume V as a function of r.

67. Foreign Exchange Traders often buy foreign currency in hope of making money when the currency's value changes. For example, on a particular day, one U.S. dollar could purchase 0.7443 Euros, and one Euro could purchase 148.8705 yen. Let f(x) represent the number of Euros you can buy with x dollars, and let g(x) represent the number of yen you can buy with x Euros.

- (a) Find a function that relates dollars to Euros.
- (b) Find a function that relates Euros to yen.
- (c) Use the results of parts (a) and (b) to find a function that relates dollars to yen. That is, find

 $(g \circ f)(x) = g(f(x)).$

- (d) What is g(f(1000))?
- **68. Temperature Conversion** The function $C(F) = \frac{5}{6}(F 32)$

converts a temperature in degrees Fahrenheit, F, to a temperature in degrees Celsius, C. The function K(C) = C + 273, converts a temperature in degrees Celsius to a temperature in kelvins, K.

- (a) Find a function that converts a temperature in degrees Fahrenheit to a temperature in kelvins.
- (b) Determine 80 degrees Fahrenheit in kelvins.
- **69. Discounts** The manufacturer of a computer is offering two discounts on last year's model computer. The first discount is a \$500 rebate and the second discount is 20% off the regular price, *p*.
 - (a) Write a function *f* that represents the sale price if only the rebate applies.

- (b) Write a function g that represents the sale price if only the 20% discount applies.
- (c) Find $f \circ g$ and $g \circ f$. What does each of these functions represent? Which combination of discounts represents a better deal for the consumer?
- **70. Taxes** Suppose that you work for \$15 per hour. Write a function that represents gross salary *G* as a function of hours worked *h*. Your employer is required to withhold taxes (federal income tax, Social Security, Medicare) from your paycheck. Suppose your employer withholds 20% of your income for taxes. Write a function that represents net salary *N* as a function of gross salary *G*. Find and interpret $N \circ G$.
- **71.** Suppose $f(x) = x^3 + x^2 16x 16$ and $g(x) = x^2 4$. Find the zeros of $(f \circ g)(x)$.

72. Suppose $f(x) = 2x^3 - 3x^2 - 8x + 12$ and g(x) = x + 5. Find the zeros of $(f \circ g)(x)$.

- **73.** Let f(x) = ax + b and g(x) = bx + a, where a and b are integers. If f(1) = 6, and f(g(18)) g(f(18)) = 20, find the product of a and b.
- **74.** *Challenge Problem* If f and g are odd functions, show that the composite function $f \circ g$ is also odd.
- **75.** Challenge Problem If $f(x) = x^2 + 5x + c$, g(x) = ax + b, and $(f \circ g)(x) = 4x^2 + 22x + 31$, find *a*, *b*, and *c*.
- **76.** *Challenge Problem* If *f* is an odd function and *g* is an even function, show that the composite functions $f \circ g$ and $g \circ f$ are both even.
- **77.** Challenge Problem If $f(x) = \frac{1}{x+4}$, $g(x) = \frac{x}{x-2}$, and $h(x) = \sqrt{x+3}$, find the domain of $(f \circ g \circ h)(x)$.
- **78.** Challenge Problem Given three functions f, g, and h, define $(f \circ g \circ h)(x) = f[g(h(x))]$. Find $(f \circ g \circ h)(2)$ if f(x) = 6x - 7, $g(x) = \frac{1}{x}$, and $h(x) = \sqrt{x+7}$.

* Courtesy of the Joliet Junior College Mathematics Department

- Retain Your Knowledge

Problems 79–88 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

79. Given
$$f(x) = 3x + 8$$
 and $g(x) = x - 5$, find

$$(f+g)(x), (f-g)(x), (f \cdot g)(x), and \left(\frac{f}{g}\right)(x)$$

State the domain of each.

80. Find the real zeros of
$$f(x) = 2x - 5\sqrt{x} + 2$$

- **81.** Find the domain of $R(x) = \frac{x^2 + 6x + 5}{x 3}$. Find any horizontal, vertical, or oblique asymptotes.
- 82. For the quadratic function $f(x) = -\frac{1}{3}x^2 + 2x + 5$, find the vertex and the axis of symmetry, and determine whether the graph is concave up or concave down.

- **83.** Solve: $x^2 6x 7 \le 0$
- **84.** If a right triangle has hypotenuse c = 2 and $\log a = 1$, find the length of the other $\log b$.

86. Find the distance between the points (-3, 8) and (2, -7).

$$\triangle$$
 88. Solve: $-x^3(9-x^2)^{-1/2} + 2x(9-x^2)^{1/2} = 0$

'Are You Prepared?' Answers

3. $\{x | x \neq -5, x \neq 5\}$

5.2 One-to-One Functions; Inverse Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Functions (Section 2.1, pp. 83–95)

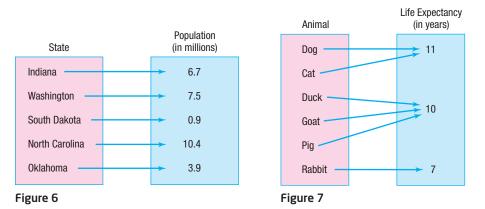
- Rational Expressions (Section A.5, pp. A35–A42)
- Increasing/Decreasing Functions (Section 2.3, pp. 111–112)
- Properties of Rational Functions (Section 4.3,
- pp. 234-241)

Now Work the 'Are You Prepared?' problems on page 311.

- **OBJECTIVES 1** Determine Whether a Function Is One-to-One (p. 303)
 - 2 Obtain the Graph of the Inverse Function from the Graph of a One-to-One Function (p. 306)
 - **3** Verify an Inverse Function (p. 307)
 - **4** Find the Inverse of a Function Defined by an Equation (p. 308)

1 Determine Whether a Function Is One-to-One

Section 2.1 presented five ways to represent a function: (1) verbally, (2) with a mapping, (3) as a set of ordered pairs, (4) with a graph, and (5) with an equation. For example, Figures 6 and 7 illustrate two different functions represented as mappings. The function in Figure 6 shows the correspondence between states and their populations (in millions). The function in Figure 7 shows a correspondence between animals and life expectancies (in years).



Suppose several people are asked to name a state that has a population of 0.9 million based on the function in Figure 6. Everyone will respond "South Dakota." Now, if the same people are asked to name an animal whose life expectancy is 11 years based on the function in Figure 7, some may respond "dog," while others may respond "cat." What is the difference between the functions in Figures 6 and 7? In Figure 6, no two elements in the domain correspond to the same element in the range. In Figure 7, this is not the case: Different elements in the domain correspond to the same element in the range. Functions such as the one in Figure 6 are given a special name.

DEFINITION One-to-One

A function is **one-to-one** if any two different inputs in the domain correspond to two different outputs in the range. That is, if x_1 and x_2 are two different inputs of a function f, then f is one-to-one if $f(x_1) \neq f(x_2)$.

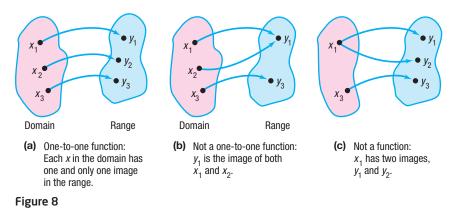
Put another way, a function f is one-to-one if no y in the range is the image of more than one x in the domain. A function is not one-to-one if any two (or more) different elements in the domain correspond to the same element in the range. So the function in Figure 7 is not one-to-one because two different elements in the domain,

In Words

A function is not one-to-one if two different inputs correspond to the same output.

dog and *cat*, both correspond to 11 (and also because three different elements in the domain correspond to 10).

Figure 8 illustrates the distinction among one-to-one functions, functions that are not one-to-one, and relations that are not functions.

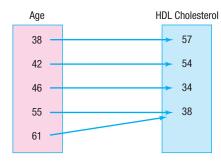


EXAMPLE 1

Determining Whether a Function Is One-to-One

Determine whether the following functions are one-to-one.

(a) For the following function, the domain represents the ages of five males, and the range represents their HDL (good) cholesterol scores (mg/dL).



(b) { (-2,6), (-1,3), (0,2), (1,5), (2,8) }

Solution

- (a) The function is not one-to-one because there are two different inputs, 55 and 61, that correspond to the same output, 38.
- (b) The function is one-to-one because every distinct input corresponds to a different output.

Now Work problems 13 and 17

For functions defined by an equation y = f(x) and for which the graph of f is known, there is a simple test, called the **horizontal-line test**, to determine whether f is one-to-one.

THEOREM Horizontal-line Test

If every horizontal line intersects the graph of a function f in at most one point, then f is one-to-one.

The reason why this test works can be seen in Figure 9, where the horizontal line y = h intersects the graph at two distinct points, (x_1, h) and (x_2, h) . Since *h* is the image of both x_1 and x_2 and $x_1 \neq x_2$, *f* is not one-to-one. Based on Figure 9, we can state the horizontal-line test in another way: If the graph of any horizontal line intersects the graph of a function *f* at more than one point, then *f* is not one-to-one.

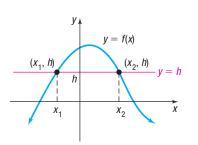


Figure 9 $f(x_1) = f(x_2) = h$ and $x_1 \neq x_2$; *f* is not a one-to-one function.

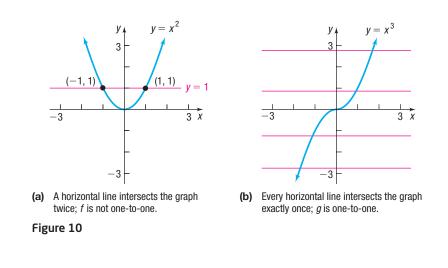
EXAMPLE 2 Using the Horizontal-line Test

one-to-one.

For each function, use its graph to determine whether the function is one-to-one.

(a)
$$f(x) = x^2$$
 (b) $g(x) = x^3$

- **Solution** (a) Figure 10(a) illustrates the horizontal-line test for $f(x) = x^2$. The horizontal line y = 1 intersects the graph of f twice, at (1, 1) and at (-1, 1), so f is not
 - (b) Figure 10(b) illustrates the horizontal-line test for $g(x) = x^3$. Because every horizontal line intersects the graph of g exactly once, the function g is one-to-one.



Now Work PROBLEM 21

Look more closely at the one-to-one function $g(x) = x^3$. This function is an increasing function. Because an increasing (or decreasing) function always has different y-values for unequal x-values, it follows that a function that is increasing (or decreasing) over its domain is also a one-to-one function.

THEOREM

- A function that is increasing on an interval *I* is a one-to-one function on *I*.
- A function that is decreasing on an interval *I* is a one-to-one function on *I*.

One-to-one functions y = f(x) have an important property. Corresponding to each x in the domain of f, there is exactly one y in the range because f is a function. And corresponding to each y in the range of f, there is exactly one x in the domain because f is one-to-one. The function represented by the correspondence from the range back to the domain is called the *inverse function of f*.

In Words

Suppose that f is a one-to-one function so that the input 5 corresponds to the output 10. For the inverse function f^{-1} , the input 10 will correspond to the output 5.

DEFINITION Inverse Function

Suppose y = f(x) is a one-to-one function. The correspondence from the range of *f* to the domain of *f* is called the **inverse function of** *f*. The symbol f^{-1} is used to denote the inverse function of *f*. In other words, if y = f(x) is a one-to-one function, then *f* has an inverse function f^{-1} and $x = f^{-1}(y)$.

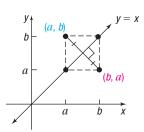


Figure 11

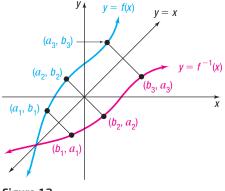
2 Obtain the Graph of the Inverse Function from the Graph of a One-to-One Function

Suppose (a, b) is a point on the graph of a one-to-one function f defined by y = f(x). Then b = f(a). This means that $a = f^{-1}(b)$, so (b, a) is a point on the graph of the inverse function f^{-1} . The relationship between the point (a, b) on f and the point (b, a) on f^{-1} is shown in Figure 11. The line segment with endpoints (a, b) and (b, a) is perpendicular to the line y = x and is bisected by the line y = x. (Do you see why?) It follows that the point (b, a) on f^{-1} is the reflection about the line y = x of the point (a, b) on f.

THEOREM

The graph of a one-to-one function f and the graph of its inverse function f^{-1} are symmetric with respect to the line y = x.

Figure 12 illustrates the theorem. Once the graph of *f* is known, the graph of f^{-1} can be obtained by reflecting the graph of *f* about the line y = x.

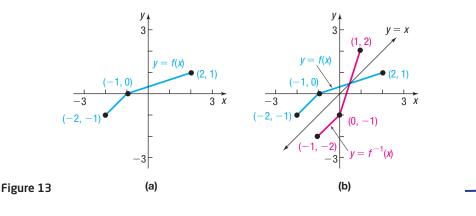




EXAMPLE 3 Graphing an Inverse Function

The graph in Figure 13(a) shows a one-to-one function y = f(x). Draw the graph of its inverse.

Solution First add the graph of y = x to Figure 13(a). Since the points (-2, -1), (-1, 0), and (2, 1) are on the graph of *f*, the points (-1, -2), (0, -1), and (1, 2) must be on the graph of f^{-1} . Keeping in mind that the graph of f^{-1} is the reflection about the line y = x of the graph of *f*, graph f^{-1} . See Figure 13(b).



Now Work PROBLEM 27

Domain of fRange of fRange of f^{-1} Range of f^{-1}

Figure 14

WARNING Be careful! f^{-1} is a symbol for the inverse function of f. The -1used in f^{-1} is not an exponent. That is, f^{-1} does not mean the reciprocal of f; $f^{-1}(x)$ is not equal to $\frac{1}{f(x)}$.

3 Verify an Inverse Function

Suppose f is a one-to-one function. Then f has an inverse function f^{-1} . Figure 14 shows the relationship between the domain and range of f and the domain and range of f^{-1} . As Figure 14 illustrates,

• Domain of $f = \text{Range of } f^{-1}$ • Range of $f = \text{Domain of } f^{-1}$

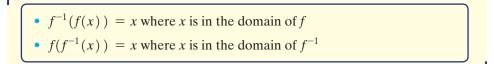
Look again at Figure 14 to visualize the relationship. Starting with x, applying f, and then applying f^{-1} gets x back again. Starting with x, applying f^{-1} , and then applying f gets the number x back again. To put it simply, what f does, f^{-1} undoes, and vice versa. See the illustration that follows.

Input *x* from domain of *f*
Input *x* from domain of
$$f^{-1}$$

$$\xrightarrow{\text{Apply } f^{-1}} f^{-1}(f(x)) = x$$

$$\xrightarrow{\text{Apply } f^{-1}} f^{-1}(x) \xrightarrow{\text{Apply } f} f(f^{-1}(x)) = x$$

In other words,



Consider the function f(x) = 2x, which multiplies the argument x by 2. The inverse function f^{-1} undoes whatever f does. So the inverse function of f is $f^{-1}(x) = \frac{1}{2}x$, which divides the argument by 2. For example, $f(3) = 2 \cdot 3 = 6$ and $f^{-1}(6) = \frac{1}{2} \cdot 6 = 3$, so f^{-1} undoes f. This is verified by showing that $f^{-1}(f(x)) = f^{-1}(2x) = \frac{1}{2} \cdot 2x = x$ and $f(f^{-1}(x)) = f\left(\frac{1}{2}x\right) = 2 \cdot \frac{1}{2}x = x$.

See Figure 15.

Verifying Inverse Functions

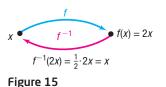
- (a) Verify that the inverse of $g(x) = x^3$ is $g^{-1}(x) = \sqrt[3]{x}$.
- (b) Verify that the inverse of f(x) = 2x + 3 is $f^{-1}(x) = \frac{1}{2}(x 3)$.

Solution

EXAMPLE 4

(a)
$$g^{-1}(g(x)) = g^{-1}(x^3) = \sqrt[3]{x^3} = x$$
 for all x in the domain of g
 $g(g^{-1}(x)) = g(\sqrt[3]{x}) = (\sqrt[3]{x})^3 = x$ for all x in the domain of g^{-1}

(b)
$$f^{-1}(f(x)) = f^{-1}(2x+3) = \frac{1}{2} [(2x+3)-3] = \frac{1}{2} \cdot 2x = x$$
 for all x in the domain of f
 $f(f^{-1}(x)) = f(\frac{1}{2}(x-3)) = 2 \cdot \frac{1}{2}(x-3) + 3 = x$ for all x in the domain of f^{-1}



EXAMPLE 5

Verifying Inverse Functions

Verify that the inverse of $f(x) = \frac{1}{x-1}$ is $f^{-1}(x) = \frac{1}{x} + 1$. For what values of x is $f^{-1}(f(x)) = x$? For what values of x is $f(f^{-1}(x)) = x$?

Solution The domain of f is $\{x | x \neq 1\}$ and the domain of f^{-1} is $\{x | x \neq 0\}$. Now

$$f^{-1}(f(x)) = f^{-1}\left(\frac{1}{x-1}\right) = \frac{1}{\frac{1}{x-1}} + 1 = x - 1 + 1 = x \text{ provided } x \neq 1$$
$$f(f^{-1}(x)) = f\left(\frac{1}{x} + 1\right) = \frac{1}{\left(\frac{1}{x} + 1\right) - 1} = \frac{1}{\frac{1}{x}} = x \text{ provided } x \neq 0$$

Now Work problems 33 and 37

4 Find the Inverse of a Function Defined by an Equation

The fact that the graphs of a one-to-one function f and its inverse function f^{-1} are symmetric with respect to the line y = x tells us more. It says that we can obtain f^{-1} by interchanging the roles of x and y in f. If f is defined by the equation

y = f(x)

then f^{-1} is defined by the equation

x = f(y)

The equation x = f(y) defines f^{-1} *implicitly*. If we can solve this equation for y, we will have the *explicit* form of f^{-1} , that is,

 $y = f^{-1}(x)$

Let's use this procedure to find the inverse of f(x) = 2x + 3. Because f is a linear function and is increasing, f is one-to-one and so has an inverse function.

EXAMPLE 6

Finding the Inverse of a Function Defined by an Equation

Find the inverse of f(x) = 2x + 3. Graph f and f^{-1} on the same coordinate axes.

Replace f(x) with y in f(x) = 2x + 3 and obtain y = 2x + 3. Now interchange the variables x and y to obtain

$$x = 2y + 3$$

This equation defines the inverse function f^{-1} implicitly.

Step 2 If possible, solve the implicit equation for *y* in terms of *x* to obtain the explicit form of f^{-1} , $y = f^{-1}(x)$.

Step-by-Step Solution

function f^{-1} implicitly.

Step 1 Replace f(x) with y. Then

interchange the variables x and y.

This equation defines the inverse

To find the explicit form of the inverse, solve x = 2y + 3 for y.

x = 2y + 3 2y + 3 = x 2y = x - 3Subtract 3 from both sides. $y = \frac{1}{2} (x - 3)$ Multiply both sides by $\frac{1}{2}$.

The explicit form of the inverse function f^{-1} is

$$f^{-1}(x) = \frac{1}{2} (x - 3)$$

Need to Review? Implicit functions are discussed in Section 2.1,

C p. 90.

Step 3 Check the result by showing that $f^{-1}(f(x)) = x$ and $f(f^{-1}(x)) = x$.

We verified that f and f^{-1} are inverses in Example 4(b).

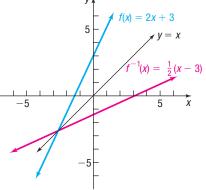
Steps for Finding the Inverse of a One-to-One Function

STEP 1: In y = f(x), interchange the variables x and y to obtain

The graphs of f(x) = 2x + 3 and its inverse $f^{-1}(x) = \frac{1}{2}(x - 3)$ are shown in Figure 16. Note the symmetry of the graphs with respect to the line y = x.

x = f(y)

This equation defines the inverse function f^{-1} implicitly. **STEP 2:** If possible, solve the implicit equation for y in terms of x to obtain the



STEP 3: Check the result by showing that

explicit form of f^{-1} :

$$f^{-1}(f(x)) = x$$
 and $f(f^{-1}(x)) = x$

 $y = f^{-1}(x)$

EXAMPLE 7 Finding the Inverse of a Function Defined by an Equation

The function

$$f(x) = \frac{2x+1}{x-1} \qquad x \neq 1$$

is one-to-one. Find its inverse function and check the result.

Solution **STEP 1:** Replace f(x) with y and interchange the variables x and y in

$$y = \frac{2x+1}{x-1}$$

 $x = \frac{2y+1}{y-1}$

to obtain

$$x = \frac{2y+1}{y-1}$$

x(y-1) = 2y + 1 Multiply both sides by y - 1. xy - x = 2y + 1 Use the Distributive Property. xy - 2y = x + 1Subtract 2y from both sides; add x to both sides. (x-2)y = x+1Factor. $y = \frac{x+1}{x-2}$ Divide by x - 2.

The inverse function is

$$f^{-1}(x) = \frac{x+1}{x-2}$$
 $x \neq 2$ Replace y by $f^{-1}(x)$.

Figure 16

STEP 3: Check:

$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x+1}{x-1}\right) = \frac{\frac{2x+1}{x-1}+1}{\frac{2x+1}{x-1}-2} = \frac{2x+1+x-1}{2x+1-2(x-1)} = \frac{3x}{3} = x, \ x \neq 1$$
$$f(f^{-1}(x)) = f\left(\frac{x+1}{x-2}\right) = \frac{2 \cdot \frac{x+1}{x-2}+1}{\frac{x+1}{x-2}-1} = \frac{2(x+1)+x-2}{x+1-(x-2)} = \frac{3x}{3} = x, \ x \neq 2$$

Exploration

In Example 7, we found that if $f(x) = \frac{2x+1}{x-1}$, then $f^{-1}(x) = \frac{x+1}{x-2}$. Compare the vertical and horizontal asymptotes of f and f^{-1} .

Result The vertical asymptote of *f* is x = 1, and the horizontal asymptote is y = 2. The vertical asymptote of f^{-1} is x = 2, and the horizontal asymptote is y = 1.

Now Work problems 45 and 59

If a function is not one-to-one, it has no inverse function. Sometimes, though, an appropriate restriction on the domain of such a function yields a new function that is one-to-one. Then the function defined on the restricted domain has an inverse function.

Finding the Inverse of a Domain-restricted Function

Find the inverse of $y = f(x) = x^2$ if $x \ge 0$. Graph f and f^{-1} .

Solution

EXAMPLE 8

The function $y = x^2$ is not one-to-one. [Refer to Example 2(a).] However, restricting the domain of this function to $x \ge 0$, as indicated, results in a new function that is increasing and therefore is one-to-one. Consequently, the function defined by $y = f(x) = x^2$, $x \ge 0$, has an inverse function, f^{-1} .

Follow the steps to find f^{-1} .

STEP 1: In the equation $y = x^2$, $x \ge 0$, interchange the variables x and y. The result is

$$x = y^2 \qquad y \ge 0$$

This equation defines the inverse function implicitly.

STEP 2: Solve for y to get the explicit form of the inverse. Because $y \ge 0$, only one solution for y is obtained: $y = \sqrt{x}$. So $f^{-1}(x) = \sqrt{x}$.

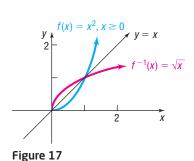
STEP 3: Check:
$$f^{-1}(f(x)) = f^{-1}(x^2) = \sqrt{x^2} = |x| = x$$
 because $x \ge 0$

$$f(f^{-1}(x)) = f(\sqrt{x}) = (\sqrt{x})^2 = x$$

Figure 17 illustrates the graphs of $f(x) = x^2, x \ge 0$, and $f^{-1}(x) = \sqrt{x}$.

SUMMARY

- If a function f is one-to-one, then it has an inverse function f^{-1} .
- Domain of f = Range of f^{-1} ; Range of f = Domain of f^{-1} .
- To verify that f^{-1} is the inverse of f, show that $f^{-1}(f(x)) = x$ for every x in the domain of f and that $f(f^{-1}(x)) = x$ for every x in the domain of f^{-1} .
- The graphs of f and f^{-1} are symmetric with respect to the line y = x.



5.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Suppose
$$f(x) = 4x - 2$$
. Find $f\left(\frac{x+2}{4}\right)$ (pp. 87–89)

2. Where is the function $f(x) = x^2$ increasing? Where is it decreasing? (pp. 111–112)

3. What is the domain of
$$f(x) = \frac{x+5}{x^2+3x-18}$$
? (pp. 91–93)

Concepts and Vocabulary

- **5.** If x_1 and x_2 are any two different inputs of a function f, then f is one-to-one if
- 6. If every horizontal line intersects the graph of a function f at no more than one point, then f is a(n) function.
- 7. If f is a one-to-one function and f(3) = 8, then $f^{-1}(8) =$ ____.
- 8. If f^{-1} is the inverse of a function *f*, then the graphs of *f* and f^{-1} are symmetric with respect to the line _____.
- **9.** If the domain of a one-to-one function f is $[4, \infty)$, then the range of its inverse function f^{-1} is
- **10.** *True or False* If *f* and *g* are inverse functions, then the domain of *f* is the same as the range of *g*.

Skill Building

Domain

20 Hours

25 Hours

30 Hours

40 Hours

Domain

Bob

Dave

John

Chuck

17. { (2,6), (-3,6), (4,9), (1,10) }

19. $\{(1,2), (2,8), (3,18), (4,32)\}$

13.

15.

In Problems 13–20, determine whether the function is one-to-one.

Range

\$200

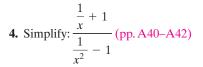
\$300

\$350

\$425

Range Karla

Debra Phoebe



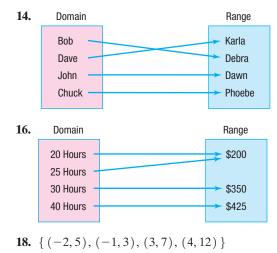
11. *Multiple Choice* If (-2, 3) is a point on the graph of a one-to-one function *f*, which of the following points is on the graph of f^{-1} ?

(a) (3, -2) (b) (2, -3) (c) (-3, 2) (d) (-2, -3)

12. *Multiple Choice* Suppose *f* is a one-to-one function with a domain of $\{x | x \neq 3\}$ and a range of $\{y | y \neq \frac{2}{3}\}$. Which of the following is the domain of f^{-1} ?

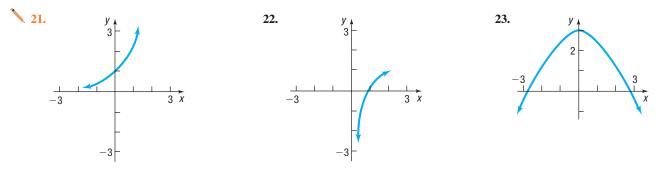
(a)
$$\{x | x \neq 3\}$$

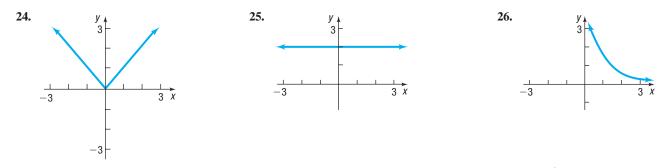
(b) All real numbers
(c) $\{x | x \neq \frac{2}{3}, x \neq 3\}$
(d) $\{x | x \neq \frac{2}{3}\}$



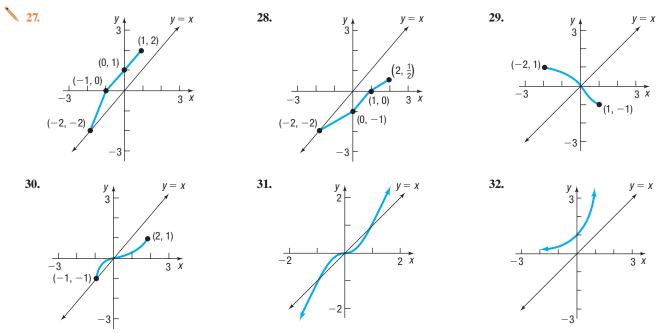
20. $\{(0,0), (1,1), (2,16), (3,81)\}$

In Problems 21–26, the graph of a function f is given. Use the horizontal-line test to determine whether f is one-to-one.





In Problems 27–32, the graph of a one-to-one function f is given. Draw the graph of the inverse function f^{-1} .



In Problems 33–42, verify that the functions f and g are inverses of each other by showing that f(g(x)) = x and g(f(x)) = x. Give any values of x that need to be excluded from the domain of f and the domain of g.

33. $f(x) = 3x + 4; g(x) = \frac{1}{3}(x - 4)$	34. $f(x) = 3 - 2x; g(x) = -\frac{1}{2}(x - 3)$
35. $f(x) = 2x + 6; g(x) = \frac{1}{2}x - 3$	36. $f(x) = 4x - 8; g(x) = \frac{x}{4} + 2$
37. $f(x) = x^3 - 8; g(x) = \sqrt[3]{x+8}$	38. $f(x) = (x - 2)^2, x \ge 2; g(x) = \sqrt{x} + 2$
39. $f(x) = x; g(x) = x$	40. $f(x) = \frac{1}{x}; g(x) = \frac{1}{x}$
41. $f(x) = \frac{x-5}{2x+3}$; $g(x) = \frac{3x+5}{1-2x}$	42. $f(x) = \frac{2x+3}{x+4}; g(x) = \frac{4x-3}{2-x}$

In Problems 43–54, the function f is one-to-one. (a) Find its inverse function f^{-1} and check your answer. (b) Find the domain and the range of f and f^{-1} . (c) Graph f, f^{-1} , and y = x on the same coordinate axes.

 43. f(x) = -4x 44. f(x) = 3x 45. f(x) = 4x + 2

 46. f(x) = 1 - 3x 47. $f(x) = x^3 + 1$ 48. $f(x) = x^3 - 1$

 49. $f(x) = x^2 + 9, x \ge 0$ 50. $f(x) = x^2 + 4, x \ge 0$ 51. $f(x) = -\frac{3}{x}$

 52. $f(x) = \frac{4}{x}$ 53. $f(x) = \frac{4}{x+2}$ 54. $f(x) = \frac{1}{x-2}$

In Problems 55–72, the function f is one-to-one. (a) Find its inverse function f^{-1} and check your answer. (b) Find the domain and the range of f and f^{-1} .

57. $f(x) = -\frac{2x}{x-1}$ 56. $f(x) = \frac{2}{3+x}$ **55.** $f(x) = \frac{4}{2 - x}$ **58.** $f(x) = \frac{3x}{x+2}$ **59.** $f(x) = \frac{2x}{3x - 1}$ **60.** $f(x) = -\frac{3x+1}{x}$ **63.** $f(x) = \frac{-3x - 4}{x - 2}$ **61.** $f(x) = \frac{2x-3}{x+4}$ **62.** $f(x) = \frac{3x+4}{2x-3}$ **64.** $f(x) = \frac{2x+3}{x+2}$ **65.** $f(x) = \frac{x^2 + 3}{3x^2}, \quad x > 0$ **66.** $f(x) = \frac{x^2 - 4}{2x^2}, \quad x > 0$ **68.** $f(x) = x^{\frac{2}{3}} - 4, x \ge 0$ **69.** $f(x) = \sqrt[5]{x^3 + 13}$ 67. $f(x) = x^{\frac{3}{2}} + 5$ **72.** $f(x) = \frac{1}{9}(x-1)^2 + 2, x \ge 1$ **70.** $f(x) = \sqrt[3]{x^5 - 2}$ **71.** $f(x) = 2\sqrt{x+3} - 5$

Applications and Extensions

73. Use the graph of y = f(x) given in Problem 27 to evaluate the following:

(a) f(-1) (b) f(1) (c) $f^{-1}(1)$ (d) $f^{-1}(2)$

74. Use the graph of y = f(x) given in Problem 28 to evaluate the following:

(a) f(2) (b) f(1) (c) $f^{-1}(0)$ (d) $f^{-1}(-1)$

- **75.** If f(6) = 21 and f is one-to-one, what is $f^{-1}(21)$?
- **76.** If g(-5) = 3 and g is one-to-one, what is $g^{-1}(3)$?
- **77.** The domain of a one-to-one function f is $[5, \infty)$, and its range is $[-2, \infty)$. State the domain and the range of f^{-1} .
- **78.** The domain of a one-to-one function f is $[0, \infty)$, and its range is $[5, \infty)$. State the domain and the range of f^{-1} .
- **79.** The domain of a one-to-one function g is $(-\infty, 0]$, and its range is $[6, \infty)$. State the domain and the range of g^{-1} .
- **80.** The domain of a one-to-one function g is [0, 15], and its range is (0, 8). State the domain and the range of g^{-1} .
- **81.** A function y = f(x) is increasing on the interval (0,7). What conclusions can you draw about the graph of $y = f^{-1}(x)$?

- **82.** A function y = f(x) is decreasing on the interval [0, 5]. What conclusions can you draw about the graph of $y = f^{-1}(x)$?
- 83. Find the inverse of the linear function

$$f(x) = mx + b, \quad m \neq 0$$

84. Find the inverse of the function

$$f(x) = \sqrt{r^2 - x^2}, \quad 0 \le x \le r$$

- **85.** A function *f* has an inverse function. If the graph of *f* lies in quadrant III, in which quadrant does the graph of f^{-1} lie?
- **86.** A function *f* has an inverse function f^{-1} . If the graph of *f* lies in quadrant II, in which quadrant does the graph of f^{-1} lie?
- 87. The function f(x) = |5| is not one-to-one. Find a suitable restriction on the domain of f so that the new function that results is one-to-one. Then find the inverse of f.
- **88.** The function $f(x) = x^4$ is not one-to-one. Find a suitable restriction on the domain of f so that the new function that results is one-to-one. Then find the inverse of the new function.

In applications, the symbols used for the independent and dependent variables are often based on common usage. So, rather than using y = f(x) to represent a function, an applied problem might use C = C(q) to represent the cost C of manufacturing q units of a good. Because of this, the inverse notation f^{-1} used in a pure mathematics problem is not used when finding inverses of applied problems. Rather, the inverse of a function such as C = C(q) will be q = q(C). So C = C(q) is a function that represents the cost C as a function of the number q of units manufactured, and q = q(C) is a function that represents the number q as a function of the cost C. Problems 89–96 illustrate this idea.

89. Vehicle Stopping Distance Taking into account reaction time, the distance *d* (in feet) that a car requires to come to a complete stop while traveling *r* miles per hour is given by the following function.

$$d(r) = 6.95r - 90.45$$

- (a) Express the speed r at which the car is traveling as a function of the distance d required to come to a complete stop. Verify your answer by checking that r(d(r)) = r, and d(r(d)) = d.
- (b) Predict the speed that a car was traveling if the distance required to stop was 250 feet.
- **90. Height and Head Circumference** The head circumference *C* of a child is related to the height *H* of the child (both in inches) through the function

$$H(C) = 2.15C - 10.53$$

- (a) Express the head circumference C as a function of height H.
- (b) Verify that C = C(H) is the inverse of H = H(C) by showing that H(C(H)) = H and C(H(C)) = C.
- (c) Predict the head circumference of a child who is 26 inches tall.
- **91. Ideal Body Weight** The ideal body weight *W* for men (in kilograms) as a function of height *h* (in inches) is given by the following function.

$$W(h) = 50 + 2.3(h - 59)$$

- (a) What is the ideal weight of a 6-foot male?
- (b) Express the height h as a function of weight W. Verify your answer by checking that W(h(W)) = W and h(W(h)) = h.

92. Temperature Conversion The function $F(C) = \frac{9}{5}C + 32$

converts a temperature from C degrees Celsius to F degrees Fahrenheit.

- (a) Express the temperature in degrees Celsius *C* as a function of the temperature in degrees Fahrenheit *F*.
- (b) Verify that C = C(F) is the inverse of F = F(C) by showing that C(F(C)) = C and F(C(F)) = F.
- (c) What is the temperature in degrees Celsius if it is 70 degrees Fahrenheit?
- 93. Income Taxes The function

$$T(g) = 1905 + 0.12(g - 19,050)$$

represents the 2018 federal income tax T (in dollars) due for a "married filing jointly" filer whose modified adjusted gross income is g dollars, where $19,050 < g \le 77,400$.

- (a) What is the domain of the function *T*?
- (b) Given that the tax due *T* is an increasing linear function of modified adjusted gross income *g*, find the range of the function *T*.
- (c) Find adjusted gross income *g* as a function of federal income tax *T*. What are the domain and the range of this function?
- **94.** Income Taxes In a certain country, the following function represents the income tax T (in dollars) due for a person whose adjusted gross income is g dollars, where $30,600 \le g \le 74,200$.

$$T(g) = 4220 + 0.25(g - 30,600)$$

95. Gravity on Earth Under certain conditions, if a rock falls from a height of 50 meters, the height H (in meters) after t seconds is approximated by the following equation.

$$H(t) = 50 - 4.9t^2$$

- (a) In general, quadratic functions are not one-to-one. However, the function H(t) is one-to-one. Why?
- (b) Find the inverse of *H* and verify your result.
- (c) How long will it take a rock to fall 80 meters?
- **96. Period of a Pendulum** The period *T* (in seconds) of a simple pendulum as a function of its length *l* (in feet) is given by

$$T(l) = 2\pi \sqrt{\frac{l}{32.2}}$$

- (a) Express the length l as a function of the period T.
- (b) How long is a pendulum whose period is 3 seconds?
- **97.** Challenge Problem If $h(x) = (f \circ g)(x)$, find h^{-1} in terms of f^{-1} and g^{-1} .
- 98. Challenge Problem Given

$$f(x) = \frac{ax+b}{cx+d}$$

find $f^{-1}(x)$. If $c \neq 0$, under what conditions on a, b, c, and d is $f = f^{-1}$?

99. Challenge Problem For
$$f(x) = \begin{cases} 2x + 3, & x < 0 \\ 3x + 4, & x \ge 0 \end{cases}$$

- (a) Find the domain and range of f.
- **(b)** Find f^{-1} .
- (c) Find the domain and range of f^{-1} .

Explaining Concepts: Discussion and Writing

- **100.** Can a one-to-one function and its inverse be equal? What must be true about the graph of *f* for this to happen? Give some examples to support your conclusion.
- **101.** Draw the graph of a one-to-one function that contains the points (-2, -3), (0, 0), and (1, 5). Now draw the graph of its inverse. Compare your graph to those of other students. Discuss any similarities. What differences do you see?
- 102. Give an example of a function whose domain is the set of real numbers and that is neither increasing nor decreasing on its domain, but is one-to-one.102. Give a function of the set of the

[Hint: Use a piecewise-defined function.]

- **103.** Is every odd function one-to-one? Explain.
- **104.** Suppose that C(g) represents the cost C, in dollars, of manufacturing g cars. Explain what $C^{-1}(800,000)$ represents.
- **105.** Explain why the horizontal-line test can be used to identify one-to-one functions from a graph.
- **106.** Explain why a function must be one-to-one in order to have an inverse that is a function. Use the function $y = x^2$ to support your explanation.

- Retain Your Knowledge -

Problems 107–116 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

107. If
$$f(x) = 3x^2 - 7x$$
, find $f(x + h) - f(x)$.
108. Find the zeros of the quadratic function

 $f(x) = 3x^2 + 5x + 1$

What are the *x*-intercepts, if any, of the graph of the function? Find the vertex. Is it a maximum or minimum? Is the graph concave up or concave down?

- 109. Use the techniques of shifting, compressing or stretching, and reflections to graph f(x) = -|x + 2| + 3.
- **110.** Find the domain of $R(x) = \frac{6x^2 11x 2}{2x^2 x 6}$. Find any horizontal, vertical, or oblique asymptotes.

- **111.** Find an equation of a circle with center (-3, 5) and radius 7.
- **112.** Find an equation of the line that contains the point (-4, 1)and is perpendicular to the line 3x - 6y = 5. Write the equation in slope-intercept form.
- **113.** Is the function $f(x) = \frac{3x}{5x^3 + 7x}$ even, odd, or neither?

'Are You Prepared?' Answers

2. Increasing on $[0, \infty)$; decreasing on $(-\infty, 0]$ **1.** *x*

 \triangle 114. Solve for D: 2x + 2yD = xD + y

 \triangle 116. Find the difference quotient of f: $f(x) = \sqrt{2x+3}$

 \triangle 115. Find the average rate of change of $f(x) = -3x^2 + 2x + 1$

3.
$$\{x | x \neq -6, x \neq 3\}$$

4.
$$\frac{x}{1-x}, x \neq 0, x \neq -1$$

5.3 Exponential Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Exponents (Section A.1, pp. A7–A9 and Section A.10, pp. A87–A88)
- pp. 134–143)
- •

Now Work the 'Are You Prepared?' problems on page 326.

- **OBJECTIVES 1** Evaluate Exponential Functions (p. 315)
 - 2 Graph Exponential Functions (p. 319)

 - 4 Solve Exponential Equations (p. 324)

1 Evaluate Exponential Functions

Appendix A, Section A.10 gives a definition for raising a real number *a* to a rational power. That discussion provides meaning to expressions of the form

 a^r

where the base *a* is a positive real number and the exponent *r* is a rational number. But what is the meaning of a^x , where the base a is a positive real number and the exponent x is an irrational number? Although a rigorous definition requires methods discussed in calculus, the basis for the definition is easy to follow: Select a rational number r that is formed by truncating (removing) all but a finite number of digits from the irrational number x. Then it is reasonable to expect that

$$a^x \approx a^y$$

For example, take the irrational number $\pi = 3.14159...$ Then an approximation to a^{π} is

$$a^{\pi} \approx a^{3.14}$$

where the digits of π after the hundredths position are truncated. A better approximation is

$$a^{\pi} \approx a^{3.14159}$$

where the digits after the hundred-thousandths position are truncated. Continuing in this way, we can obtain approximations to a^{π} to any desired degree of accuracy.

- Average Rate of Change (Section 2.3, pp. 115–117) Quadratic Functions (Section 3.3, pp. 179–188) Graphing Techniques: Transformations (Section 2.5, Linear Functions (Section 3.1, pp. 161–164) • Horizontal Asymptotes (Section 4.3, pp. 239–241) Solving Equations (Section A.6, pp. A44-A51)

 - **3** Define the Number *e* (p. 322)

Most calculators have an x^y key or a caret key \wedge for working with exponents. To evaluate expressions of the form a^x , enter the base *a*, then press the x^y key (or the \wedge key), enter the exponent *x*, and press = (or ENTER).

EXAMPLE 1	Using a Calculator to Evaluate Powers of 2					
		ulator to evalua (b) $2^{1.41}$	te: (c) $2^{1.414}$	(d) $2^{1.4142}$	(e) $2^{\sqrt{2}}$	
Solution	(a) $2^{1.4} \approx$ (c) $2^{1.414} \approx$	(0) 2 2.639015822 ≈ 2.66474965 2.665144143	(b	(d) $2^{1.41} \approx 2.6573^{\circ}$) $2^{1.4142} \approx 2.665^{\circ}$	71628	ر
		Now Work Pro	BLEM 17			

It can be shown that the laws for rational exponents hold for real exponents.

THEOREM Laws of Exponents

If *s*, *t*, *a*, and *b* are real numbers with a > 0 and b > 0, then

• $a^s \cdot a^t = a^{s+t}$	• $(a^s)^t = a^{st}$	• $(ab)^s = a^s \cdot b^s$	
• $1^s = 1$	• $a^{-s} = \frac{1}{a^s} = \left(\frac{1}{a}\right)^s$	• $a^0 = 1$	(1)

Introduction to Exponential Growth

Suppose a function *f* has the following two properties:

- The value of f doubles with every 1-unit increase in the independent variable x.
- The value of f at x = 0 is 5, so f(0) = 5.

Table 1 shows values of the function *f* for x = 0, 1, 2, 3, and 4.

Let's find an equation y = f(x) that describes this function f. The key fact is that the value of f doubles for every 1-unit increase in x.

f(0) = 5

$f(1) = 2f(0) = 2 \cdot 5 = 5 \cdot 2^1$
$f(2) = 2f(1) = 2(5 \cdot 2) = 5 \cdot 2^2$
$f(3) = 2f(2) = 2(5 \cdot 2^2) = 5 \cdot 2^3$
$f(4) = 2f(3) = 2(5 \cdot 2^3) = 5 \cdot 2^4$

Double the value of f at 0 to get the value at 1. Double the value of f at 1 to get the value at 2.

The pattern leads to

$$f(\mathbf{x}) = 2f(x-1) = 2(5 \cdot 2^{x-1}) = 5 \cdot 2^{x}$$

DEFINITION Exponential Function

An exponential function is a function of the form

$$f(x) = Ca^x$$

where *a* is a positive real number $(a > 0), a \neq 1$, and $C \neq 0$ is a real number. The domain of *f* is the set of all real numbers. The base *a* is the **growth factor**, and, because $f(0) = Ca^0 = C$, *C* is called the **initial value**.

Table 1

x	<i>f</i> (<i>x</i>)
0	5
1	10
2	20
3	40
4	80

In the definition of an exponential function, the base a = 1 is excluded because this function is simply the constant function $f(x) = C \cdot 1^x = C$. Bases that are negative are also excluded; otherwise, many values of x would have to be excluded from the domain, such as $x = \frac{1}{2}$ and $x = \frac{3}{4}$. [Recall that $(-2)^{1/2} = \sqrt{-2}$, $(-3)^{3/4} = \sqrt[4]{(-3)^3} = \sqrt[4]{-27}$, and so on, are not defined in the set of real numbers.]

Transformations (vertical shifts, horizontal shifts, reflections, and so on) of a function of the form $f(x) = Ca^x$ are also exponential functions. Examples of such exponential functions are

$$f(x) = 2^{x}$$
 $F(x) = \left(\frac{1}{3}\right)^{x} + 5$ $G(x) = 2 \cdot 3^{x-3}$

For each function, note that the base of the exponential expression is a constant and the exponent contains a variable.

In the function $f(x) = 5 \cdot 2^x$, notice that the ratio of consecutive outputs is constant for 1-unit increases in the input. This ratio equals the constant 2, the base of the exponential function. In other words,

$$\frac{f(1)}{f(0)} = \frac{5 \cdot 2^1}{5} = 2 \quad \frac{f(2)}{f(1)} = \frac{5 \cdot 2^2}{5 \cdot 2^1} = 2 \quad \frac{f(3)}{f(2)} = \frac{5 \cdot 2^3}{5 \cdot 2^2} = 2 \quad \text{and so on}$$

This leads to the following result.

THEOREM

For an exponential function $f(x) = Ca^x$, a > 0, $a \neq 1$, and $C \neq 0$, if x is any real number, then

$$\frac{f(x+1)}{f(x)} = a \quad \text{or} \quad f(x+1) = af(x)$$

Proof

$$\frac{f(x+1)}{f(x)} = \frac{Ca^{x+1}}{Ca^x} = a^{x+1-x} = a^1 = a$$

Identifying Linear or Exponential Functions

Determine whether the given function is linear, exponential, or neither. For those that are linear, find a linear function that models the data. For those that are exponential, find an exponential function that models the data.

(a)		(b)	
x	У	x	У
-1	5	-1	32
0	2	0	16
1	-1	1	8
2	-4	2	4
3	-7	3	2

Solution

For each function, compute the average rate of change of y with respect to x and the ratio of consecutive outputs. If the average rate of change is constant, then the function is linear. If the ratio of consecutive outputs is constant, then the function is exponential.

WARNING It is important to distinguish a power function, $g(x) = ax^n$, $n \ge 2$ an integer, from an exponential function, $f(x) = C \cdot a^x$, $a \ne 1$, a > 0. In a power function, the base is a variable and the exponent is a constant. In an exponential function, the base is a constant and the exponent is a variable.

In Words

For 1-unit changes in the input x of an exponential function $f(x) = C \cdot a^x$, the ratio of consecutive outputs is the constant *a*.

EXAMPLE 2

y

2

4

7

11

16

(c)

X

-1

0

1

2

3

Table 2(a)

2 (a)	x	y	Average Rate of Change	Ratio of Consecutive Outputs
	-1	5		2
			$> \frac{\Delta y}{\Delta x} = \frac{2-5}{0-(-1)} = -3$	$\frac{2}{5}$
	0	2	$> \frac{-1-2}{1-0} = -3$	$\frac{-1}{2} = -\frac{1}{2}$
	1	-1		
			$> \frac{-4 - (-1)}{2 - 1} = -3$	$\frac{-4}{-1} = 4$
	2	-4 <	$>\frac{-7-(-4)}{3-2}=-3$	$\frac{-7}{-4} = \frac{7}{4}$
	3	-7	3 - 2	-4 4
(b)	x	У	Average Rate of Change	Ratio of Consecutive Outputs
	-1	32		
			$> \frac{\Delta y}{\Delta x} = \frac{16 - 32}{0 - (-1)} = -16$	$\frac{16}{32} = \frac{1}{2}$
	0	16 <		
			>-8	$\frac{8}{16} = \frac{1}{2}$
		8<		

)	x	y Average Rate of Change	Ratio of Consecutive Outputs
	3	2	7 2
		-2	$\frac{2}{4} = \frac{1}{2}$
	2	4	$\overline{8}$ $\overline{2}$
		°4	$\frac{4}{1} = \frac{1}{1}$
	1	8	$\frac{1}{16} = \frac{1}{2}$
	0	16 <	8 1
		$\frac{\Delta y}{\Delta x} = \frac{10 - 32}{0 - (-1)} = -16$	$\frac{10}{32} = \frac{1}{2}$

(c)	x	y	Average Rate of Change	Ratio of Consecutive Outputs
	-1	2		
			$>\frac{\Delta y}{\Delta x}=\frac{4-2}{0-(-1)}=2$	2
	0	4	>3	7
	1	7		4
	2	11	>4	$\frac{11}{7}$
			>5	<u>16</u> 11
	3	16		

- (a) See Table 2(a). The average rate of change for every 1-unit increase in x is -3. Therefore, the function is a linear function. In a linear function the average rate of change is the slope m, so m = -3. The y-intercept b is the value of the function at x = 0, so b = 2. The linear function that models the data is f(x) = mx + b = -3x + 2.
- (b) See Table 2(b). For this function, the average rate of change is not constant. So the function is not a linear function. The ratio of consecutive outputs for a 1-unit increase in the inputs is a constant, $\frac{1}{2}$. Because the ratio of consecutive outputs is constant, the function is an exponential function with growth factor $a = \frac{1}{2}$. The initial value *C* of the exponential function is C = 16, the value of the function at 0. Therefore, the exponential function that models the data is $g(x) = Ca^x = 16 \cdot \left(\frac{1}{2}\right)^x$.

(c) See Table 2(c). For this function, neither the average rate of change nor the ratio of two consecutive outputs is constant. Because the average rate of change is not constant, the function is not a linear function. Because the ratio of consecutive outputs is not a constant, the function is not an exponential function.

Now Work PROBLEM 29

2 Graph Exponential Functions

If we know how to graph an exponential function of the form $f(x) = a^x$, then we can use transformations (shifting, stretching, and so on) to obtain the graph of any exponential function.

First, let's graph the exponential function $f(x) = 2^x$.

EXAMPLE 3 Graphing an Exponential Function

Graph the exponential function: $f(x) = 2^x$

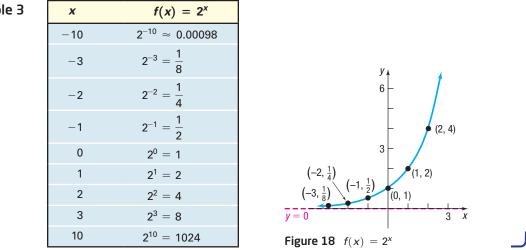
The domain of $f(x) = 2^x$ is the set of all real numbers. Begin by locating some points on the graph of $f(x) = 2^x$, as listed in Table 3.

Because $2^x > 0$ for all *x*, the graph has no *x*-intercepts and lies above the *x*-axis for all *x*. The *y*-intercept is 1.

Table 3 suggests that as $x \to -\infty$, the value of *f* approaches 0. Therefore, the *x*-axis (y = 0) is a horizontal asymptote of the graph of *f* as $x \to -\infty$. This provides the end behavior for *x* large and negative.

To determine the end behavior for x large and positive, look again at Table 3. As $x \to \infty$, $f(x) = 2^x$ grows very quickly, causing the graph of $f(x) = 2^x$ to rise very rapidly.

Using all this information, plot some of the points from Table 3 and connect them with a smooth, continuous curve, as shown in Figure 18. From the graph, we conclude that the range of f is $(0, \infty)$. We also conclude that f is an increasing function, and so f is one-to-one.



Graphs that look like the one in Figure 18 occur very frequently in a variety of situations. For example, the graph in Figure 19 on the next page shows the annual revenue of Amazon, Inc. from 2000 to 2017. One might conclude from this graph that Amazon's annual revenue is growing *exponentially*.

Later in this chapter, we discuss other situations that exhibit exponential growth. For now, we continue to explore properties of exponential functions.

Table 3

Solution

NOTE Recall
$$a^{-n} = \frac{1}{a^n}$$
.

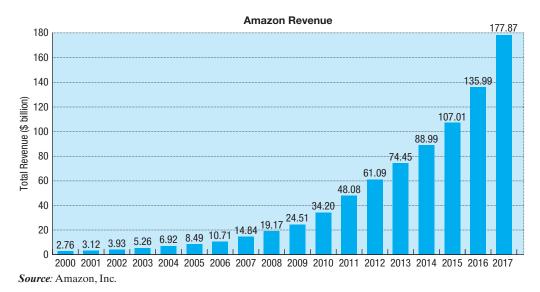


Figure 19

¥

 $y = 0 -3 (-1, \frac{1}{6})$ y = 0

The graph of $f(x) = 2^x$ in Figure 18 is typical of all exponential functions of the form $f(x) = a^x$ with a > 1. Such functions are increasing functions and so are one-to-one. Their graphs lie above the *x*-axis, contain the point (0, 1), and rise rapidly as $x \to \infty$. As $x \to -\infty$, the *x*-axis (y = 0) is a horizontal asymptote. There are no vertical asymptotes. Finally, the graphs are smooth and continuous with no corners or gaps.

Figure 20 illustrates the graphs of two other exponential functions whose bases are larger than 1. Notice that the larger the base, the steeper the graph is when x > 0, and when x < 0, the larger the base, the closer the graph is to the *x*-axis.

Seeing the Concept

Graph $Y_1 = 2^x$ and compare what you see to Figure 18. Clear the screen, graph $Y_1 = 3^x$ and $Y_2 = 6^x$, and compare what you see to Figure 20. Clear the screen and graph $Y_1 = 10^x$ and $Y_2 = 100^x$.

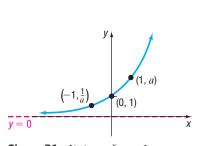
Properties of the Exponential Function $f(x) = a^x$, a > 1

- The domain is the set of all real numbers, or (-∞, ∞) using interval notation; the range is the set of positive real numbers, or (0, ∞) using interval notation.
- There are no *x*-intercepts; the *y*-intercept is 1.
- The x-axis (y = 0) is a horizontal asymptote of the graph of f as $x \to -\infty$.
- $f(x) = a^x, a > 1$, is an increasing function and is one-to-one.
- The graph of f contains the points $\left(-1, \frac{1}{a}\right)$, (0, 1) and (1, a).
- The graph of *f* is smooth and continuous, with no corners or gaps. See Figure 21.

Now consider $f(x) = a^x$ when 0 < a < 1.

Graphing an Exponential Function

Graph the exponential function: $f(x) = \left(\frac{1}{2}\right)^x$



EXAMPLE 4

Figure 21 $f(x) = a^x, a > 1$

Table 4

x	$f(x) = \left(\frac{1}{2}\right)^x$
-10	$\left(\frac{1}{2}\right)^{-10} = 2^{10} = 1024$
-3	$\left(\frac{1}{2}\right)^{\!\!-3}=2^3=8$
-2	$\left(\frac{1}{2}\right)^{\!-2}=2^2=4$
-1	$\left(\frac{1}{2}\right)^{-1} = 2^1 = 2$
0	$\left(\frac{1}{2}\right)^0 = 1$
1	$\left(\frac{1}{2}\right)^1 = \frac{1}{2}$
2	$\left(\frac{1}{2}\right)^2 = \frac{1}{4}$
3	$\left(\frac{1}{2}\right)^3 = \frac{1}{8}$
10	$\left(\frac{1}{2}\right)^{10}\approx \ 0.00098$

Solution

Need to Review?

Reflections about the y-axis

are discussed in Section 2.5,

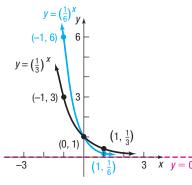
🔵 p. 141.

Seeing the Concept

Using a graphing utility, simultaneously graph:

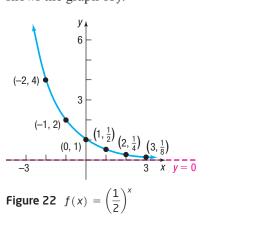
(a)
$$Y_1 = 3^x$$
, $Y_2 = \left(\frac{1}{3}\right)^x$
(b) $Y_1 = 6^x$, $Y_2 = \left(\frac{1}{6}\right)^x$

Conclude that the graph of $Y_2 = \left(\frac{1}{a}\right)^x$, for a > 0, is the reflection about the *y*-axis of the graph of $Y_1 = a^x$.

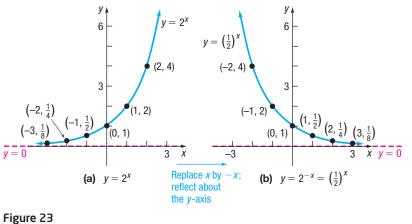




The domain of $f(x) = \left(\frac{1}{2}\right)^x$ is all real numbers. As before, locate some points on the graph as shown in Table 4. Because $\left(\frac{1}{2}\right)^x > 0$ for all x, the range of f is the interval $(0, \infty)$. The graph lies above the x-axis and has no x-intercepts. The y-intercept is 1. As $x \to -\infty$, $f(x) = \left(\frac{1}{2}\right)^x$ grows very quickly. As $x \to \infty$, the values of f(x) approach 0. The x-axis (y = 0) is a horizontal asymptote of the graph of fas $x \to \infty$. The function f is a decreasing function and so is one-to-one. Figure 22 shows the graph of f.



The graph of $y = \left(\frac{1}{2}\right)^x$ also can be obtained from the graph of $y = 2^x$ using transformations. The graph of $y = \left(\frac{1}{2}\right)^x = 2^{-x}$ is a reflection about the *y*-axis of the graph of $y = 2^x$ (replace *x* by -x). See Figures 23(a) and (b).



rigule 25

The graph of $f(x) = \left(\frac{1}{2}\right)^x$ in Figure 22 is typical of all exponential functions of the form $f(x) = a^x$ with 0 < a < 1. Such functions are decreasing and one-to-one. Their graphs lie above the *x*-axis and contain the point (0, 1). The graphs rise rapidly as $x \to -\infty$. As $x \to \infty$, the *x*-axis (y = 0) is a horizontal asymptote. There are no

vertical asymptotes. Finally, the graphs are smooth and continuous, with no corners or gaps. Figure 24 illustrates the graphs of two other exponential functions whose bases are between 0 and 1. Notice that the smaller base results in a graph that is steeper

when x < 0. When x > 0, the graph of the equation with the smaller base is closer to the *x*-axis.

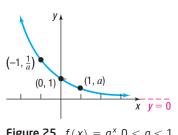


Figure 25 $f(x) = a^x, 0 < a < 1$

Properties of the Exponential Function $f(x) = a^{x}$, 0 < a < 1

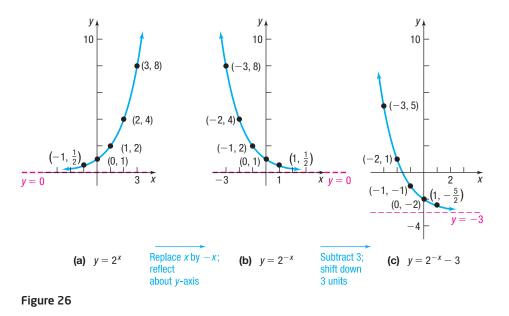
- The domain is the set of all real numbers, or $(-\infty,\infty)$ using interval notation; the range is the set of positive real numbers, or $(0, \infty)$ using interval notation.
- There are no *x*-intercepts; the *y*-intercept is 1.
- The x-axis (y = 0) is a horizontal asymptote of the graph of f as $x \to \infty$.
- $f(x) = a^x, 0 < a < 1$, is a decreasing function and is one-to-one.
- The graph of f contains the points $\left(-1, \frac{1}{a}\right)$, (0, 1), and (1, a).
- The graph of f is smooth and continuous, with no corners or gaps. See Figure 25.

EXAMPLE 5

Graphing an Exponential Function Using Transformations

Graph $f(x) = 2^{-x} - 3$ and determine the domain, range, horizontal asymptote, and y-intercept of f.

Solution Begin with the graph of $y = 2^x$. Figure 26 shows the steps.



As Figure 26(c) illustrates, the domain of $f(x) = 2^{-x} - 3$ is the interval $(-\infty, \infty)$ and the range is the interval $(-3, \infty)$. The horizontal asymptote of the graph of f is the line y = -3. The y-intercept is $f(0) = 2^0 - 3 = 1 - 3 = -2$.

- Now Work PROBLEM 45

3 Define the Number e

Many problems that occur in nature require the use of an exponential function whose base is a certain irrational number, symbolized by the letter e. One way of arriving at this important number e is given next.



Historical Feature

he number *e* is called *Euler's* number in honor of the Swiss mathematician Leonard Euler (1707-1783).



DEFINITION Number e

The **number** *e* is defined as the number that the expression

$$\left(1+\frac{1}{n}\right)^n\tag{2}$$

approaches as $n \to \infty$. In calculus, this is expressed, using limit notation, as

$$e = \lim_{n \to \infty} \left(1 + \frac{1}{n} \right)^n$$

Table 5 illustrates what happens to the defining expression (2) as *n* takes on increasingly large values. The last number in the right column in the table approximates *e* correct to nine decimal places. That is, e = 2.718281828... Remember, the three dots indicate that the decimal places continue. Because these decimal places continue but do not repeat, *e* is an irrational number. The number *e* is often expressed as a decimal rounded to a specific number of places. For example, $e \approx 2.71828$ is rounded to five decimal places.

Table 5	п	<u>1</u> <i>n</i>	$1 + \frac{1}{n}$	$\left(1 + \frac{1}{n}\right)^n$
	1	1	2	2
	2	0.5	1.5	2.25
	5	0.2	1.2	2.48832
	10	0.1	1.1	2.59374246
	100	0.01	1.01	2.704813829
	1,000	0.001	1.001	2.716923932
	10,000	0.0001	1.0001	2.718145927
	100,000	0.00001	1.00001	2.718268237
	1,000,000	0.000001	1.000001	2.718280469
	10,000,000,000	10 ⁻¹⁰	$1 + 10^{-10}$	2.718281828

The exponential function $f(x) = e^x$, whose base is the number *e*, occurs with such frequency in applications that it is usually referred to as *the* exponential function. Most calculators have the key e^x or exp(x), which may be used to approximate the exponential function for a given value of *x*.*

Use your calculator to approximate e^x for x = -2, x = -1, x = 0, x = 1, and x = 2. See Table 6. The graph of the exponential function $f(x) = e^x$ is given in Figure 27. Since 2 < e < 3, the graph of $y = e^x$ lies between the graphs of $y = 2^x$ and $y = 3^x$. Do you see why? (Refer to Figures 18 and 20.)

Seeing the Concept

Graph $Y_1 = e^x$ and compare what you see to Figure 27. Use eVALUEate or TABLE to verify the points on the graph shown in Figure 27. Now graph $Y_2 = 2^x$ and $Y_3 = 3^x$ on the same screen as $Y_1 = e^x$. Notice that the graph of $Y_1 = e^x$ lies between these two graphs.

EXAMPLE 6

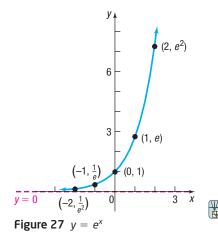
Graphing an Exponential Function Using Transformations

Graph $f(x) = -e^{x-3}$ and determine the domain, range, horizontal asymptote, and y-intercept of f.

*If your calculator does not have one of these keys, refer to your owner's manual.

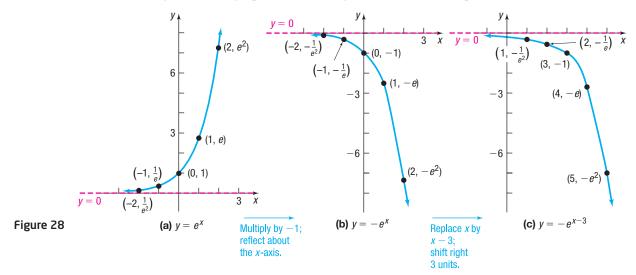
Table 6

x	<i>e^x</i>
-2	$e^{-2} \approx 0.14$
-1	$e^{-1} \approx 0.37$
0	$e^{0} = 1$
1	$e^1 \approx 2.72$
2	$e^2 \approx 7.39$



Solution

Begin with the graph of $y = e^x$. Figure 28 shows the steps.



As Figure 28(c) illustrates, the domain of $f(x) = -e^{x-3}$ is the interval $(-\infty, \infty)$, and the range is the interval $(-\infty, 0)$. The horizontal asymptote is the line y = 0. The y-intercept is $f(0) = -e^{0-3} = -e^{-3} \approx -0.05$.

Now Work PROBLEM 57

4 Solve Exponential Equations

Equations that involve terms of the form a^x , where a > 0 and $a \neq 1$, are referred to as **exponential equations**. Such equations can sometimes be solved by using the Laws of Exponents and property (3):

In Words

When two exponential expressions with the same base are equal, then their exponents are equal.

If
$$a^u = a^v$$
, then $u = v$. (3)

Property (3) is a consequence of the fact that exponential functions are one-to-one. To use property (3), each side of the equality must be written with the same base.

EXAMPLE 7 Solving Exponential Equations

Solve each exponential equation.

(a) $3^{x+1} = 81$ (b) $4^{2x-1} = 8^{x+3}$ (a) Since $81 = 3^4$, write the equation as

Solution

 $3^{x+1} = 3^4$

Now the expressions on both sides of the equation have the same base, 3. Set the exponents equal to each other to obtain

$$+1 = 4$$

 $r = 3$

The solution set is $\{3\}$.

(b)
$$4^{2x-1} = 8^{x+3}$$

$$(2^{2})^{(2x-1)} = (2^{3})^{(x+3)} \quad 4 = 2^{2}; 8 = 2^{3}$$

$$2^{2(2x-1)} = 2^{3(x+3)} \quad (a^{r})^{s} = a^{rs}$$

$$2(2x-1) = 3(x+3) \quad \text{If } a^{u} = a^{v}, \text{ then } u = v, \text{ (property (3))}$$

$$4x - 2 = 3x + 9$$

$$x = 11$$

x ·

The solution set is $\{11\}$.

Now Work problems 67 and 77

EXAMPLE 8 Solving an Exponential Equation

Solve: $e^{-x^2} = (e^x)^2 \cdot \frac{1}{e^3}$

Solution Use the Laws of Exponents first to get a single expression with the base *e* on the right side.

$$(e^{x})^{2} \cdot \frac{1}{e^{3}} = e^{2x} \cdot e^{-3} = e^{2x-3}$$

Then,

 $-x^2 = 2x - 3$ Use property (3). $x^2 + 2x - 3 = 0$ Place the quadratic equation in standard form.

 $e^{-x^2} = e^{2x-3}$

(x + 3) (x - 1) = 0x = -3 or x = 1

Factor.

Use the Zero-Product Property.

The solution set is $\{-3, 1\}$.

Now Work PROBLEM 83

EXAMPLE 9 Exponential Probability

Between 9:00 PM and 10:00 PM, cars arrive at Burger King's drive-thru at the rate of 12 cars per hour (0.2 car per minute). The following formula from probability theory can be used to determine the probability that a car will arrive within t minutes of 9:00 PM.

$$F(t) = 1 - e^{-0.2}$$

- (a) Determine the probability that a car will arrive within 5 minutes of 9 рм (that is, before 9:05 рм).
- (b) Determine the probability that a car will arrive within 30 minutes of 9 рм (before 9:30 рм).

(d) What does *F* approach as *t* increases without bound in the positive direction?(a) The probability that a car will arrive within 5 minutes is found by evaluating *F*(*t*)

Solution

at t = 5. $F(5) = 1 - e^{-0.2(5)} \approx 0.63212$

$$F(5) = 1 - e^{-0.2(5)} \approx 0.63212$$

Use a calculator.

There is a 63% probability that a car will arrive within 5 minutes.

(b) The probability that a car will arrive within 30 minutes is found by evaluating F(t) at t = 30.

$$F(30) = 1 - e^{-0.2(30)} \approx 0.9975$$

Use a calculator.

There is a 99.75% probability that a car will arrive within 30 minutes.

- (c) See Figure 29 for the graph of F.
 - (d) As time passes, the probability that a car will arrive increases. The value that F approaches can be found by letting $t \to \infty$. Since $e^{-0.2t} = \frac{1}{e^{0.2t}}$, it follows that $e^{-0.2t} \to 0$ as $t \to \infty$. Therefore, $F(t) = 1 e^{-0.2t} \to 1$ as $t \to \infty$. The algebraic analysis is supported by Figure 29.

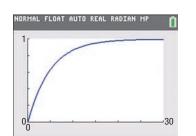


Figure 29 $F(t) = 1 - e^{-0.2t}$

Now Work PROBLEM 115

SUMMARY

Properties of the Exponentia	al Function
$f(x) = a^x, \ a > 1$	 Domain: the interval (-∞, ∞); range: the interval (0, ∞) <i>x</i>-intercepts: none; <i>y</i>-intercept: 1 Horizontal asymptote: <i>x</i>-axis (y = 0) as x → -∞ Increasing; one-to-one; smooth; continuous See Figure 21 for a typical graph.
$f(x) = a^x, 0 < a < 1$	 Domain: the interval (-∞, ∞); range: the interval (0, ∞) <i>x</i>-intercepts: none; <i>y</i>-intercept: 1 Horizontal asymptote: <i>x</i>-axis (<i>y</i> = 0) as <i>x</i> → ∞ Decreasing; one-to-one; smooth; continuous See Figure 25 for a typical graph.
If $a^u = a^v$, then $u = v$.	

5.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** $4^3 =$ ____; $8^{2/3} =$ ___; $3^{-2} =$ ___. (pp. A7–A9 and pp. A87–A88)
- **2.** Solve: $x^2 + 3x = 4$ (pp. A47–A51)
- **3.** *True or False* To graph $y = (x 2)^3$, shift the graph of $y = x^3$ to the left 2 units. (pp. 134–143)
- 4. Find the average rate of change of f(x) = 3x 5 from x = 0 to x = 4. (pp. 115–117)

Concepts and Vocabulary

- 8. A(n) ______ is a function of the form $f(x) = Ca^x$, where $a > 0, a \neq 1$, and $C \neq 0$ are real numbers. The base a is the ______ and C is the ______.
- 9. For an exponential function $f(x) = Ca^x$, $\frac{f(x+1)}{f(x)} =$ _____
- **10.** *True or False* The domain of the function $f(x) = a^x$, where a > 0 and $a \neq 1$, is the set of all real numbers.
- **11.** *True or False* The function $f(x) = e^x$ is increasing and is one-to-one.
- 12. The graph of every exponential function $f(x) = a^x$, where a > 0 and $a \neq 1$, contains the three points: _____, ____, and _____.

- 5. *True or False* The graph of the function $f(x) = \frac{2x}{x-3}$ has y = 2 as a horizontal asymptote. (pp. 239–241)
- 6. If f(x) = -3x + 10, then the graph of f is a _____ with slope _____ and y-intercept _____. (pp. 161–164)
- 7. Where is the function $f(x) = x^2 4x + 3$ increasing? Where is it decreasing? (pp. 182–185)
- **13.** If $3^x = 3^4$, then x = _____
- **14.** *True or False* The graphs of $y = 3^x$ and $y = \left(\frac{1}{3}\right)^x$ are identical.
- 15. *Multiple Choice* Which exponential function is increasing?

(a)
$$f(x) = 0.5^x$$
 (b) $f(x) = \left(\frac{5}{2}\right)^x$
(c) $f(x) = \left(\frac{2}{3}\right)^x$ (d) $f(x) = 0.9^x$

16. *Multiple Choice* The range of the function $f(x) = a^x$, where a > 0 and $a \neq 1$, is the interval

(a)
$$(-\infty, \infty)$$
 (b) $(-\infty, 0)$ (c) $(0, \infty)$ (d) $[0, \infty)$

Skill Building

In Problems 17–28, approximate each number using a calculator. Express your answer rounded to three decimal places.

17. (a) $2^{3.14}$ (b) $2^{3.14}$ (b) $2^{19.16}$ (c) $2^{2.73.16}$ (b) $2^{2.73.16}$ (c) $2^{2.73.$	$2^{3.141}$ (c) $2^{3.1415}$ (d) $2.71^{3.14}$ (c) $2.718^{3.141}$ (d)	-	(b) $2^{2.71}$ (c) $2^{2.718}$ (d) 2^e (b) $3.14^{2.71}$ (c) $3.141^{2.718}$ (d) π^e
21. $\left(1 + \frac{0.09}{12}\right)^{24}$	22. $(1 + 0.04)^6$	23. $158\left(\frac{5}{6}\right)^{8.63}$	24. $8.4 \left(\frac{1}{3}\right)^{2.9}$
25. $e^{-1.3}$	26. e ^{1.2}	27. 83.6 <i>e</i> ^{-0.157(9.5)}	28. 125 <i>e</i> ^{0.026(7)}

x

-1

0

1

2

3

H(x)

1

4

1

4

16

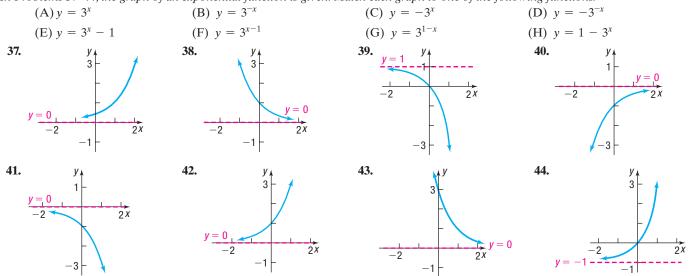
64

In Problems 29–36, determine whether the given function is linear, exponential, or neither. For those that are linear functions, find a linear function that models the data; for those that are exponential, find an exponential function that models the data.

29.	x	f (x)	30.	x	g(x)	31.	x	F(x)	32.	
	-1	3		-1	2		-1	$\frac{2}{3}$] [_
	0	6		0	5					
	1	12		1	8		0	1		
	2	18		2	11		1	$\frac{3}{2}$		
	3	30		3	14					
							2	$\frac{9}{4}$	[
							3	<u>27</u> 8		
								8	ļ	
22			24			1 25			1 26 1	
33.	x	g(x)	34.	x	f(x)	35.	x	F(x)	36.	
33.	x -1	g(x) 6	34.			35.			36.	
33.			34.	-1	$\frac{3}{2}$	35.	<i>x</i> −1	$\frac{1}{2}$	36.	-
33.	-1	6	34.	-1 0	3 2 3	35.		$\frac{1}{2}$	36.	-
33.	-1 0	6 1	34.	-1 0 1	3 2 3 6	35.	-1	$\frac{1}{2}$ $\frac{1}{4}$	36.	-
33.	-1 0 1	6 1 0	34.	-1 0 1 2	3 2 3 6 12	35.	-1	$\frac{1}{2}$ $\frac{1}{4}$	36.	-
33.	-1 0 1 2	6 1 0 3	34.	-1 0 1	3 2 3 6	35.	-1 0 1	1 2 1 4 1 8	36.	
33.	-1 0 1 2	6 1 0 3	34.	-1 0 1 2	3 2 3 6 12	35.	-1 0	$\frac{1}{2}$ $\frac{1}{4}$	36.	
33.	-1 0 1 2	6 1 0 3	34.	-1 0 1 2	3 2 3 6 12	35.	-1 0 1	1 2 1 4 1 8 1	36.	

·	x	H(x)
	-1	2
	0	4
	1	6
	2	8
	3	10

In Problems 37–44, the graph of an exponential function is given. Match each graph to one of the following functions.



In Problems 45–56, use transformations to graph each function. Determine the domain, range, horizontal asymptote, and y-intercept of each function.

45. $f(x) = 2^x + 1$	46. $f(x) = 3^x - 2$	47. $f(x) = 2^{x+2}$	48. $f(x) = 3^{x-1}$
49. $f(x) = 4 \cdot \left(\frac{1}{3}\right)^x$	50. $f(x) = 3 \cdot \left(\frac{1}{2}\right)^x$	51. $f(x) = -3^x + 1$	52. $f(x) = 3^{-x} - 2$
53. $f(x) = 1 - 2^{x+3}$	54. $f(x) = 2 + 4^{x-1}$	55. $f(x) = 1 - 2^{-x/3}$	56. $f(x) = 2 + 3^{x/2}$

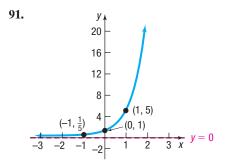
In Problems 57–64, begin with the graph of $y = e^x$ (Figure 27) and use transformations to graph each function. Determine the domain, range, horizontal asymptote, and y-intercept of each function.

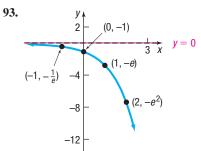
57.
$$f(x) = e^{-x}$$
58. $f(x) = -e^{x}$ 59. $f(x) = e^{x} - 1$ 60. $f(x) = e^{x+2}$ 61. $f(x) = 9 - 3e^{-x}$ 62. $f(x) = 5 - e^{-x}$ 63. $f(x) = 7 - 3e^{2x}$ 64. $f(x) = 2 - e^{-x/2}$

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In Problems 65-84, solve each equation. 65. $5^x = 5^{-6}$ **67.** $2^{-x} = 16$ **66.** $6^x = 6^5$ **68.** $3^{-x} = 81$ **70.** $\left(\frac{1}{5}\right)^x =$ **71.** $5^{x+3} = \frac{1}{5}$ **72.** $3^{2x-5} = 9$ **75.** $9^{-x+15} = 27^x$ **73.** $4^{x^2} = 2^x$ **74.** $3^{x^3} = 9^x$ **76.** $8^{-x+11} = 16^{2x}$ **78.** $5^{x^2+8} = 125^{2x}$ **79.** $9^{2x} \cdot 27^{x^2} = 3^{-1}$ 77. $3^{x^2-7} = 27^{2x}$ **80.** $4^x \cdot 2^{x^2} = 16^2$ **83.** $e^{x^2} = e^{3x} \cdot \frac{1}{e^2}$ **84.** $(e^4)^x \cdot e^{x^2} = e^{12}$ **81.** $e^{3x} = e^{2-x}$ 82. $e^{2x} = e^{5x+12}$ **85.** If $2^x = 3$, what does 4^{-x} equal? **86.** If $4^x = 7$, what does 4^{-2x} equal? 87. If $5^{-x} = 3$, what does 5^{3x} equal? **88.** If $3^{-x} = 2$, what does 3^{2x} equal? **89.** If $2^{-3x} = \frac{1}{1000}$, what does 2^x equal? **90.** If $9^x = 25$, what does 3^x equal?

In Problems 91–94, determine the exponential function whose graph is given.





- **95.** Find an exponential function whose graph has the horizontal asymptote y = -3 and contains the points (0, -2) and (-2, 1).
- **97.** Suppose that $f(x) = 3^x$.
 - (a) What is f(4)? What point is on the graph of f?
 - **(b)** If $f(x) = \frac{1}{9}$, what is x ? What point is on the graph of f?
- **99.** Suppose that $g(x) = 5^x 3$.
 - (a) What is g(-1)? What point is on the graph of g?
 (b) If g(x) = 122, what is x? What point is on the graph of g?

101. Suppose that
$$F(x) = \left(\frac{1}{3}\right)^x - 3$$
.

- (a) What is F(-5)? What point is on the graph of F?
- **(b)** If F(x) = 24, what is x? What point is on the graph of F?
- (c) Find the zero of *F*.

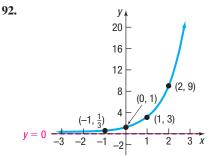
Mixed Practice In Problems 103–106, graph each function. Based on the graph, state the domain and the range, and find any intercepts.

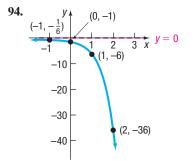
103.
$$f(x) = \begin{cases} e^x & \text{if } x < 0 \\ e^{-x} & \text{if } x \ge 0 \end{cases}$$

104.
$$f(x) = \begin{cases} e^{-x} & \text{if } x < 0 \\ e^x & \text{if } x \ge 0 \end{cases}$$

105.
$$f(x) = \begin{cases} -e^{-x} & \text{if } x < 0 \\ -e^x & \text{if } x \ge 0 \end{cases}$$

106.
$$f(x) = \begin{cases} -e^x & \text{if } x < 0 \\ -e^{-x} & \text{if } x \ge 0 \end{cases}$$





- **96.** Find an exponential function whose graph has the horizontal asymptote y = 2 and contains the points (0, 3) and (1, 5).
- 98. Suppose that f(x) = 2^x.
 (a) What is f(4)? What point is on the graph of f?

(b) If
$$f(x) = \frac{1}{16}$$
, what is x? What point is on the graph of f?

- **100.** Suppose that $g(x) = 4^x + 2$.
 - (a) What is g(-1)? What point is on the graph of g?
 (b) If g(x) = 66, what is x? What point is on the graph of g?

102. Suppose that
$$H(x) = \left(\frac{1}{2}\right)^x - 4$$
.

- (a) What is H(-6)? What point is on the graph of H?
- (b) If H(x) = 12, what is x? What point is on the graph of H?
- (c) Find the zero of H.

107. Optics If a single pane of glass obliterates 9% of the light passing through it, then the percent p of the light that passes through n successive panes is given approximately by the following function.

$$p(n) = 100(0.91)^n$$

- (a) What percent of light will pass through 5 panes?
- (b) What percent of light will pass through 15 panes?
- (c) Explain the meaning of the base 0.97 in this problem.
- 108. Atmospheric Pressure The atmospheric pressure p on a balloon or airplane decreases with increasing height. This pressure, measured in millimeters of mercury, is related to the height h (in kilometers) above sea level by the function

$$p(h) = 760e^{-0.145h}$$

- (a) Find the atmospheric pressure at a height of 2 km (over a mile).
- (b) What is it at a height of 10 kilometers (over 30,000 feet)?
- **109.** Depreciation The price, p, of a specific used car that is x years old is given by the following formula.

$$p(x) = 14796(0.74)^x$$

- (a) How much does a 3-year old car cost?
- (b) How much does a 9-year old car cost?
- (c) Explain the meaning of the base 0.74 in this problem.
- **110. Healing of Wounds** The normal healing of wounds can be modeled by an exponential function. If A_0 represents the original area of the wound and if A equals the area of the wound, then the function

$$A(n) = A_0 e^{-0.35n}$$

describes the area of a wound after n days following an injury when no infection is present to retard the healing. Suppose that a wound initially had an area of 100 square millimeters.

- (a) If healing is taking place, how large will the area of the wound be after 3 days?
- (b) How large will it be after 10 days?
- **111.** Advanced-Stage Pancreatic Cancer The percentage of patients *P* who have survived *t* years after initial diagnosis of a certain disease is modeled by the function

$$P(t) = 100(0.8)^{t}$$
.

Source: Cancer Treatment Centers of America

- (a) According to the model, what percent of patients survive 1 year after initial diagnosis?
- (b) What percent of patients survive 4 years after initial diagnosis?
- (c) Explain the meaning of the base 0.8 in the context of this problem.
- **112. Endangered Species** In a protected environment, the population *P* of a certain endangered species recovers over time *t* (in years) according to the model

$$P(t) = 30 \cdot 1.149^{-1}$$

- (a) What is the size of the initial population of the species?
- (b) According to the model, what will be the population of the species in 5 years?

- (c) According to the model, what will be the population of the species in 10 years?
- (d) According to the model, what will be the population of the species in 15 years?
- (e) What is happening to the population every 5 years?
- 113. Drug Medication The function

$$D(h) = 6e^{-0.59h}$$

can be used to find the number of milligrams D of a certain drug that is in a patient's bloodstream h hours after the drug has been administered. How many milligrams will be present after 1 hour? After 3 hours?

114. Spreading of Rumors A model for the number *N* of people in a college community who have heard a certain rumor is

$$N = P(1 - e^{-0.15d})$$

where P is the total population of the community and d is the number of days that have elapsed since the rumor began. In a community of 1000 students, how many students will have heard the rumor after 3 days?

115. Exponential Probability Between 12:00 PM and 1:00 PM, cars arrive at Citibank's drive-thru at the rate of 6 cars per hour (0.1 car per minute). The following formula from probability can be used to determine the probability that a car arrives within *t* minutes of 12:00 PM.

$$F(t) = 1 - e^{-0.1t}$$

- (a) Determine the probability that a car arrives within 10 minutes of 12:00 PM (that is, before 12:10 PM).
- **(b)** Determine the probability that a car arrives within 40 minutes of 12:00 PM (before 12:40 PM).
- (c) What does *F* approach as *t* becomes unbounded in the positive direction?
- (d) Graph *F* using a graphing utility.
- (e) Using INTERSECT, determine how many minutes are needed for the probability to reach 50%.
- **116.** Exponential Probability Between 5:00 PM and 6:00 PM, cars arrive at Jiffy Lube at the rate of 9 cars per hour (0.15 car per minute). This formula from probability can be used to determine the probability that a car arrives within *t* minutes of 5:00 PM:

$$F(t) = 1 - e^{-0.15}$$

- (a) Determine the probability that a car arrives within 15 minutes of 5:00 PM (that is, before 5:15 PM).
- **(b)** Determine the probability that a car arrives within 30 minutes of 5:00 PM (before 5:30 PM).
- (c) What does *F* approach as *t* becomes unbounded in the positive direction?
- \blacksquare (d) Graph *F*.
- (e) Using INTERSECT, determine how many minutes are needed for the probability to reach 60%.
- **117. Poisson Probability** People enter a line for the *Demon Roller Coaster* at the rate of 4 per minute. The following formula from probability can be used to determine the probability that *x* people arrive within the next minute.

$$P(x) = \frac{4^x e^{-4}}{x!}$$

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where

$$x! = x \cdot (x-1) \cdot (x-2) \cdots \cdot 3 \cdot 2 \cdot 1$$

- (a) Determine the probability that x = 5 people arrive within the next minute.
- (b) Determine the probability that x = 8 people arrive within the next minute.
- **118. Poisson Probability** Between 5:00 PM and 6:00 PM, cars arrive at a McDonald's drive-thru at the rate of 20 cars per hour. The following formula from probability can be used to determine the probability that x cars will arrive between 5:00 PM and 6:00 PM.

$$P(x) = \frac{20^x e^{-20}}{x!}$$

where

$$x! = x \cdot (x - 1) \cdot (x - 2) \cdots 3 \cdot 2 \cdot 1$$

119. Relative Humidity The relative humidity is the ratio (expressed as a percent) of the amount of water vapor in the air to the maximum amount that it can hold at a specific temperature. The relative humidity, R, is found using the following formula

$$R = 10 \left(\frac{4221}{T + 459.4} - \frac{4221}{D + 459.4} + 2 \right)$$

- (a) Determine the relative humidity if the air temperature is 46° Fahrenheit and the dew point temperature is 40° Fahrenheit.
- (b) Determine the relative humidity if the air temperature is 75° Fahrenheit and the dew point temperature is 71° Fahrenheit.
- (c) What is the relative humidity if the air temperature and the dew point temperature are the same?
- **120. Learning Curve** Suppose that a student has 500 vocabulary words to learn. If the student learns 15 words after 5 minutes, the function

$$L(t) = 500(1 - e^{-0.0061t})$$

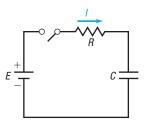
approximates the number of words L that the student will have learned after t minutes.

- (a) How many words will the student have learned after 30 minutes?
- (b) How many words will the student have learned after 60 minutes?
- **121.** Current in an RL Circuit The equation governing the amount of current I (in amperes) after time t (in seconds) in a single RL circuit consisting of a resistance R (in ohms), an inductance L (in henrys), and an electromotive force E (in volts) is

$$I = \frac{E}{R} [1 - e^{-(R/L)t}]$$

- (a) If E = 120 volts, R = 10 ohms, and L = 5 henrys, how much current I_1 is flowing after 0.3 second? After 0.5 second? After 1 second?
- (b) What is the maximum current?
- (c) Graph this function $I = I_1(t)$, measuring I along the y-axis and t along the x-axis.
- (d) If E = 120 volts, R = 5 ohms, and L = 10 henrys, how much current I_2 is flowing after 0.3 second? After 0.5 second? After 1 second?
- (e) What is the maximum current?
- (f) Graph the function $I = I_2(t)$ on the same coordinate axes as $I_1(t)$.
- **122.** Current in an RC Circuit The equation governing the amount of current I (in amperes) after time t (in microseconds) in a single RC circuit consisting of a resistance R (in ohms), a capacitance C (in microfarads), and an electromotive force E (in volts) is

$$I = \frac{E}{R}e^{-t/(RC)}$$



- (a) If E = 120 volts, R = 2000 ohms, and C = 1.0 microfarad, how much current I_1 is flowing initially (t = 0)? After 1000 microseconds? After 3000 microseconds?
- (b) What is the maximum current?
- (c) Graph the function $I = I_1(t)$, measuring I along the y-axis and t along the x-axis.
- (d) If E = 120 volts, R = 1000 ohms, and C = 2.0 microfarads, how much current I_2 is flowing initially? After 1000 microseconds? After 3000 microseconds?
- (e) What is the maximum current?
- (f) Graph the function $I = I_2(t)$ on the same coordinate axes as $I_1(t)$.
- **123.** If *f* is an exponential function of the form $f(x) = C \cdot a^x$ with growth factor 2 and f(4) = 14. What is f(5)?
- **124.** Another Formula for *e* Use a calculator to compute the values of

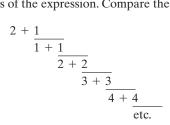
$$2 + \frac{1}{2!} + \frac{1}{3!} + \dots + \frac{1}{n!}$$

for n = 4, 6, 8, and 10. Compare each result with e.

[**Hint**:
$$1! = 1, 2! = 2 \cdot 1, 3! = 3 \cdot 2 \cdot 1$$
,

$$n! = n(n-1)\cdots(3)(2)(1).$$

125. Another Formula for *e* Use a calculator to compute the various values of the expression. Compare the values to *e*.



 \triangle 126. Difference Quotient If $f(x) = a^x$, show that

$$\frac{f(x+h) - f(x)}{h} = a^x \cdot \frac{a^h - 1}{h} \quad h \neq 0$$
127. If $f(x) = a^x$, show that $f(A + B) = f(A) \cdot f(B)$.
128. If $f(x) = a^x$, show that $f(-x) = \frac{1}{f(x)}$.
129. If $f(x) = a^x$, show that $f(\alpha x) = [f(x)]^{\alpha}$.

Problems 130 and 131 define two other transcendental functions.

130. The hyperbolic sine function, designated by sinh x, is defined as

$$\sinh x = \frac{1}{2} \left(e^x - e^{-x} \right)$$

- (a) Show that $f(x) = \sinh x$ is an odd function.
- **(b)** Graph $f(x) = \sinh x$.
- **131.** The hyperbolic cosine function, designated by cosh x, is defined as

$$\cosh x = \frac{1}{2} \left(e^x + e^{-x} \right)$$

Explaining Concepts: Discussion and Writing

- **135.** The bacteria in a 4-liter container double every minute. After 60 minutes the container is full. How long did it take to fill half the container?
- **136.** Explain in your own words what the number *e* is. Provide at least two applications that use this number.
- **137.** Do you think that there is a power function that increases more rapidly than an exponential function? Explain.

Retain Your Knowledge -

Problems 140–149 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

140. Solve the inequality: $x^3 + 5x^2 \le 4x + 20$.

141. Solve the inequality:
$$\frac{x+1}{x-2} \ge 1$$
.

142. Find the equation of the quadratic function f that has its vertex at (3, 5) and contains the point (2, 3).

143. Suppose
$$f(x) = x^2 + 2x - 3$$
.

- up or concave down and by finding its vertex, axis of symmetry, y-intercept, and x-intercepts, if any.
- (b) Find the domain and range of *f*.
- (c) Determine where f is increasing and where it is decreasing.

(a) Show that $f(x) = \cosh x$ is an even function. (b) Graph $f(x) = \cosh x$.

(c) Refer to Problem 130. Show that, for every x,

$$(\cosh x)^2 - (\sinh x)^2 = 1$$

132. Historical Problem Pierre de Fermat (1601–1665) conjectured that the function

$$f(x) = 2^{(2^x)} + 1$$

for $x = 1, 2, 3, \ldots$, would always have a value equal to a prime number. But Leonhard Euler (1707-1783) showed that this formula fails for x = 5. Use a calculator to determine the prime numbers produced by ffor x = 1, 2, 3, 4. Then show that $f(5) = 641 \times 6,700,417$, which is not prime.

133. Challenge Problem Solve: $2^{\frac{2}{3}x+1} - 3 \cdot 2^{\frac{1}{3}x} - 20 = 0$

134. Challenge Problem Solve: $3^{2x-1} - 4 \cdot 3^x + 9 = 0$

138. As the base a of an exponential function $f(x) = a^x$, where a > 1, increases, what happens to its graph for x > 0? What happens to its graph for x < 0?

139. The graphs of
$$y = a^{-x}$$
 and $y = \left(\frac{1}{a}\right)^x$ are identical. Why?

- **144.** Solve: 13x (5x 6) = 2x (8x 27)
- 145. Find an equation for the circle with center (0,0) and radius r = 1.
- **146.** Solve: $x 16\sqrt{x} + 48 = 0$
- 147. If \$12,000 is invested at 3.5% simple interest for 2.5 years, how much interest is earned?
- is below the graph of $g(x) = 2x^2 + 12$ by solving the inequality $f(x) \leq g(x)$.
 - \triangle **149.** Find the difference quotient of $f(x) = 2x^2 7x$.

'Are You Prepared?' Answers

1. 64; 4; $\frac{1}{9}$ **2.** {-4, 1} 3. False 7. $[2,\infty); (-\infty,2]$ **4.** 3 5. True 6. line; -3; 10

5.4 Logarithmic Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Solving Inequalities (Section A.9, pp. A76–A79)
 Quadratic Inequalities (Section 3.5, pp. 201–203)
- Polynomial and Rational Inequalities (Section 4.5, pp. 260–264)

Now Work the 'Are You Prepared?' problems on page 340.

- **OBJECTIVES 1** Change Exponential Statements to Logarithmic Statements and Logarithmic Statements to Exponential Statements (p. 332)
 - 2 Evaluate Logarithmic Expressions (p. 333)
 - **3** Determine the Domain of a Logarithmic Function (p. 333)
 - **4** Graph Logarithmic Functions (p. 334)
 - 5 Solve Logarithmic Equations (p. 338)

Recall that a one-to-one function y = f(x) has an inverse function that is defined implicitly by the equation x = f(y). In particular, the exponential function $y = f(x) = a^x$, where a > 0 and $a \neq 1$, is one-to-one, so it has an inverse function that is defined implicitly by the equation

$$a = a^y \qquad a > 0 \qquad a \neq 1$$

This inverse function is so important that it is given a name, the *logarithmic function*.

DEFINITION Logarithmic Function with Base a

The **logarithmic function with base** *a*, where a > 0 and $a \neq 1$, is denoted by $y = \log_a x$ (read as "*y* is the logarithm with base *a* of *x*") and is defined by

$y = \log_a x$	if and only if	$x = a^y$
----------------	----------------	-----------

The domain of the logarithmic function $y = \log_a x$ is x > 0.

As this definition illustrates, a logarithm is a name for a certain exponent. So $\log_a x$ equals the exponent to which *a* must be raised to obtain *x*.

EXAMPLE 1 Relating Logarithms to Exponents

(a) If $y = \log_3 x$, then $x = 3^y$. For example, the logarithmic statement $4 = \log_3 81$ is equivalent to the exponential statement $81 = 3^4$.

(b) If $y = \log_5 x$, then $x = 5^y$. For example, $-1 = \log_5\left(\frac{1}{5}\right)$ is equivalent to $\frac{1}{5} = 5^{-1}$.

1 Change Exponential Statements to Logarithmic Statements and Logarithmic Statements to Exponential Statements

The definition of a logarithm can be used to convert from exponential form to logarithmic form, and vice versa, as illustrated in the next two examples.

EXAMPLE 2	Changing Exponential Statements to Logarithmic Statements					
	Change each exponential statement to an equivalent statement involving a logarithm.					
	(a) $1.2^3 = m$ (b) $e^b = 9$ (c) $a^4 = 24$					
Solution	Use the fact that $y = \log_a x$ and $x = a^y$, where $a > 0$ and $a \neq 1$, are equivalent.					
	(a) If $1.2^3 = m$, then $3 = \log_{1.2} m$. (b) If $e^b = 9$, then $b = \log_e 9$.					
	(c) If $a^4 = 24$, then $4 = \log_a 24$.					
	Now Work problem 11					

In Words

When you need to evaluate $\log_a x$, think to yourself "*a* raised to what power gives me x?"

EXAMPLE 3	Changing Logarithmic Statements	to Exponential Statements
		equivalent statement involving an exponent.
	0	$= -3$ (c) $\log_3 5 = c$
Solution	(a) If $\log_a 4 = 5$, then $a^5 = 4$. (b) If $\log_e b = -3$, then $e^{-3} = b$. (c) If $\log_3 5 = c$, then $3^c = 5$. Now Work PROBLEM 19	ب
2		Prite the logarithm in exponential notation t to $a^y = x$, and use the fact that if $a^u = a^v$,
EXAMPLE 4	Finding the Exact Value of a Logari	thmic Expression
	Find the exact value of:	
	(a) $\log_2 16$	(b) $\log_3 \frac{1}{27}$
Solution	(a) To find $\log_2 16$, think "2 raised to	(b) To find $\log_3 \frac{1}{27}$, think "3 raised to
	what power equals 16?" Then, $y = \log_2 16$	what power equals $\frac{1}{27}$?" Then,
	$2^{y} = 16$ Change to exponential form.	$y = \log_3 \frac{1}{27}$
	$2^{y} = 2^{4}$ 16 = 2 ⁴	$3^y = \frac{1}{27}$ Change to exponential form
	y = 4 Equate exponents.	$3^{y} = 3^{-3}$ $\frac{1}{27} = \frac{1}{3^{3}} = 3^{-3}$
	Therefore, $\log_2 16 = 4$.	y = -3 $y = -3$ Equate exponents.
		Therefore, $\log_3 \frac{1}{27} = -3.$

Now Work PROBLEM 27

3 Determine the Domain of a Logarithmic Function

The logarithmic function $y = \log_a x$ has been defined as the inverse of the exponential function $y = a^x$. That is, if $f(x) = a^x$, then $f^{-1}(x) = \log_a x$. Based on the discussion in Section 5.2 on inverse functions, for a function f and its inverse f^{-1} ,

Domain of f^{-1} = Range of f and Range of f^{-1} = Domain of f

Consequently, it follows that

Domain of the logarithmic function = Range of the exponential function = (0,∞)
Range of the logarithmic function = Domain of the exponential function = (-∞,∞)

The next box summarizes some properties of the logarithmic function.

 $y = \log_a x$ if and only if $x = a^y$ Domain: $0 < x < \infty$ Range: $-\infty < y < \infty$

The domain of a logarithmic function consists of the *positive* real numbers, so the argument of a logarithmic function must be greater than zero.

EXAMPLE 5

Finding the Domain of a Logarithmic Function

Find the domain of each logarithmic function.

(a)
$$F(x) = \log_2(x+3)$$
 (b) $g(x) = \log_5\left(\frac{1+x}{1-x}\right)$ (c) $h(x) = \log_{1/2}|x|$

Solution

(a) The domain of F consists of all x for which
$$x + 3 > 0$$
, that is, $x > -3$. Using interval notation, the domain of F is $(-3, \infty)$.

(b) The domain of g is restricted to

$$\frac{1+x}{1-x} > 0$$

Solve this inequality to find that the domain of g consists of all x between -1 and 1, that is, -1 < x < 1, or, using interval notation, (-1, 1).

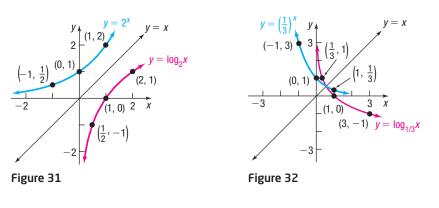
(c) Since |x| > 0, provided that $x \neq 0$, the domain of *h* consists of all real numbers except zero, or, using interval notation, $(-\infty, 0) \cup (0, \infty)$.

Now Work problems 41 and 47

4 Graph Logarithmic Functions

Because exponential functions and logarithmic functions are inverses of each other, the graph of the logarithmic function $y = \log_a x$ is the reflection about the line y = x of the graph of the exponential function $y = a^x$, as shown in Figures 30(a) and (b).

For example, to graph $y = \log_2 x$, graph $y = 2^x$ and reflect it about the line y = x. See Figure 31. To graph $y = \log_{1/3} x$, graph $y = \left(\frac{1}{3}\right)^x$ and reflect it about the line y = x. See Figure 32.

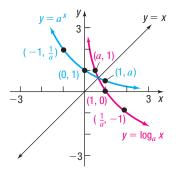


Now Work PROBLEM 61

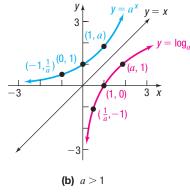
The graphs of $y = \log_a x$ in Figures 30(a) and (b) lead to the following properties.

Properties of the Logarithmic Function $f(x) = \log_a x$; a > 0, $a \neq 1$

- The domain is the set of positive real numbers, or $(0, \infty)$ using interval notation; the range is the set of all real numbers, or $(-\infty, \infty)$ using interval notation.
- The *x*-intercept of the graph is 1. There is no *y*-intercept.
- The y-axis (x = 0) is a vertical asymptote of the graph of f.
- A logarithmic function is decreasing if 0 < a < 1 and is increasing if a > 1.
- The graph of f contains the points $(1, 0), (a, 1), and \left(\frac{1}{a}, -1\right)$.
- The graph is smooth and continuous, with no corners or gaps.









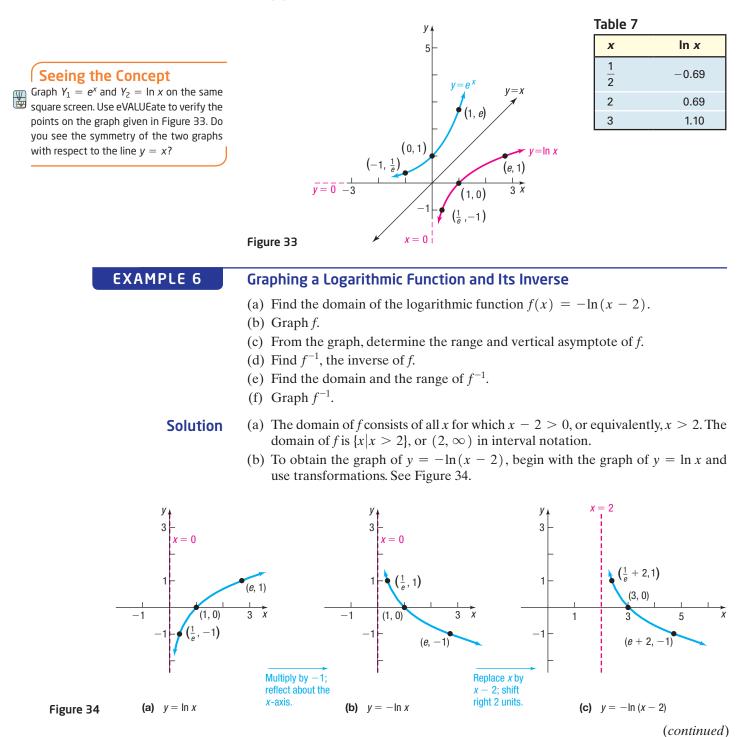


If the base of a logarithmic function is the number *e*, the result is the **natural logarithm function**. This function occurs so frequently in applications that it is given a special symbol, **In** (from the Latin, *logarithmus naturalis*). That is,

$$y = \ln x$$
 if and only if $x = e^y$ (1)

Because $y = \ln x$ and the exponential function $y = e^x$ are inverse functions, the graph of $y = \ln x$ can be obtained by reflecting the graph of $y = e^x$ about the line y = x. See Figure 33.

Using a calculator with an $\boxed{\ln}$ key, we can obtain other points on the graph of $f(x) = \ln x$. See Table 7.



- (c) The range of $f(x) = -\ln(x 2)$ is the set of all real numbers. The vertical asymptote is x = 2. [Do you see why? The original asymptote (x = 0) is shifted to the right 2 units.]
- (d) To find f^{-1} , begin with $y = -\ln(x 2)$. The inverse function is defined implicitly by the equation

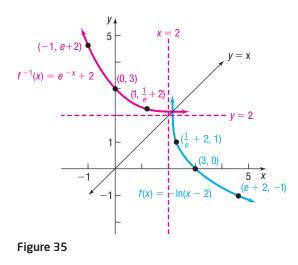
$$x = -\ln(y - 2)$$

Now solve for y.

$-x = \ln(y - 2)$	Isolate the logarithm.
$e^{-x} = y - 2$	Change to exponential form.
$y = e^{-x} + 2$	Solve for y.

The inverse of f is $f^{-1}(x) = e^{-x} + 2$.

- (e) The domain of f^{-1} equals the range of f, which is the set of all real numbers, from part (c). The range of f^{-1} is the domain of f, which is $(2, \infty)$ in interval notation.
- (f) To graph f^{-1} , use the graph of f in Figure 34(c) and reflect it about the line y = x. See Figure 35. We could also graph $f^{-1}(x) = e^{-x} + 2$ using transformations.



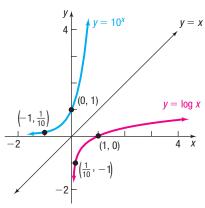
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If the base of a logarithmic function is the number 10, the result is the **common** logarithm function. If the base a of the logarithmic function is not indicated, it is understood to be 10. That is,

 $y = \log x$ if and only if $x = 10^{y}$

Because $y = \log x$ and the exponential function $y = 10^x$ are inverse functions, the graph of $y = \log x$ can be obtained by reflecting the graph of $y = 10^x$ about the line y = x. See Figure 36.



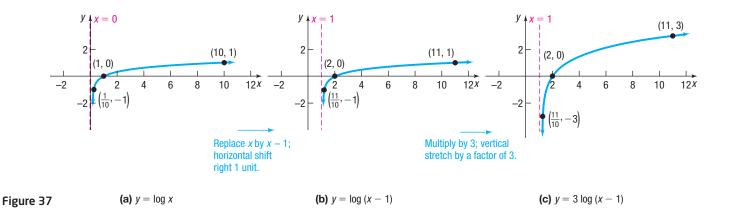


EXAMPLE 7 Graphing a Logarithmic Function and Its Inverse

- (a) Find the domain of the logarithmic function $f(x) = 3 \log (x 1)$.
- (b) Graph f.
- (c) From the graph, determine the range and vertical asymptote of *f*.
- (d) Find f^{-1} , the inverse of f.
- (e) Find the domain and the range of f^{-1} .
- (f) Graph f^{-1} .

Solution

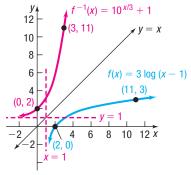
- (a) The domain of *f* consists of all *x* for which x 1 > 0, or equivalently, x > 1. The domain of *f* is $\{x | x > 1\}$, or $(1, \infty)$ in interval notation.
 - (b) To obtain the graph of $y = 3 \log(x 1)$, begin with the graph of $y = \log x$ and use transformations. See Figure 37.



- (c) The range of $f(x) = 3 \log(x 1)$ is the set of all real numbers. The vertical asymptote is x = 1.
- (d) Begin with $y = 3 \log(x 1)$. The inverse function is defined implicitly by the equation

$$x = 3\log(y - 1)$$

Solve for *y*.





$$\frac{x}{3} = \log (y - 1)$$
 Isolate the logarithm.

$$10^{x/3} = y - 1$$
 Change to exponential form.

$$y = 10^{x/3} + 1$$
 Solve for y.

The inverse of *f* is $f^{-1}(x) = 10^{x/3} + 1$.

- (e) The domain of f^{-1} is the range of f, which is the set of all real numbers, from part (c). The range of f^{-1} is the domain of f, which is $(1, \infty)$ in interval notation.
- (f) To graph f^{-1} , use the graph of f in Figure 37(c) and reflect it about the line y = x. See Figure 38.

We could also graph $f^{-1}(x) = 10^{x/3} + 1$ using transformations.

5 Solve Logarithmic Equations

Equations that contain logarithms are called **logarithmic equations**. Care must be taken when solving logarithmic equations algebraically. In the expression $\log_a M$, remember that *a* and *M* are positive and $a \neq 1$. Be sure to check each apparent solution in the original equation and discard any that are extraneous.

Some logarithmic equations can be solved by changing the logarithmic equation to exponential form using the fact that $y = \log_a x$ means $a^y = x$.

EXAMPLE 8 Solving Logarithmic Equations

Solve:

- (a) $\log_3(4x 7) = 2$ (a) $\log_x 64 = 2$
- **Solution** (a) To solve, change the logarithmic equation to exponential form.

 $log_3(4x - 7) = 2$ $4x - 7 = 3^2$ Change to exponential form. 4x - 7 = 9 4x = 16 x = 4

Check: $\log_3(4x - 7) = \log_3(4 \cdot 4 - 7) = \log_3 9 = 2$ $3^2 = 9$ The solution set is $\{4\}$.

(b) To solve, change the logarithmic equation to exponential form.

 $log_x 64 = 2$ $x^2 = 64$ $x = \pm \sqrt{64} = \pm 8$ Use the Square Root Method.

Because the base of a logarithm must be positive, discard -8. Check the potential solution 8.

Check: $\log_8 64 = 2$ 8² = 64

The solution set is $\{8\}$.

EXAMPLE 9

Using Logarithms to Solve an Exponential Equation

Solve: $e^{2x} = 5$

Solution To solve, change the exponential equation to logarithmic form.

 $e^{2x} = 5$ $\ln 5 = 2x$ Change to logarithmic form. $x = \frac{\ln 5}{2}$ Exact solution ≈ 0.805 Approximate solution

The solution set is
$$\left\{\frac{\ln 5}{2}\right\}$$
.

Now Work problems 89 and 101

EXAMPLE 10

Alcohol and Driving

let x = 0.02 and solve for k.

Blood alcohol concentration (BAC) is a measure of the amount of alcohol in a person's bloodstream. A BAC of 0.04% means that a person has 4 parts alcohol per 10,000 parts blood in the body. Relative risk is defined as the likelihood of one event occurring divided by the likelihood of a second event occurring. For example, if an individual with a BAC of 0.02% is 1.4 times as likely to have a car accident as an individual who has not been drinking, the relative risk of an accident with a BAC of 0.02% is 1.4. Recent medical research suggests that the relative risk R of having an accident while driving a car can be modeled by an equation of the form

$$R = e^k$$

where x is the percent concentration of alcohol in the bloodstream and k is a constant.

- (a) Research indicates that the relative risk of a person having an accident with a BAC of 0.02% is 1.4. Find the constant *k* in the equation.
- (b) Using this value of k, what is the relative risk if the BAC is 0.17%?
- (c) Using this same value of k, what BAC corresponds to a relative risk of 100?
- (d) If the law asserts that anyone with a relative risk of 4 or more should not have driving privileges, at what concentration of alcohol in the bloodstream should a driver be arrested and charged with DUI (driving under the influence)?

(a) For a blood alcohol concentration of 0.02% and a relative risk R of 1.4,

Solution

$$R = e^{kx}$$

$$1.4 = e^{k(0.02)}$$

$$R = 1.4; x = 0.02$$

$$0.02k = \ln 1.4$$

$$k = \frac{\ln 1.4}{0.02} \approx 16.82$$
Solve for k.

(b) A BAC of 0.17% means x = 0.17. Use k = 16.82 in the equation to find the relative risk *R*:

$$R = e^{kx} = e^{(16.82)(0.17)} \approx 17.5$$

For a blood alcohol concentration of 0.17%, the relative risk *R* of an accident is about 175. That is, a person with a BAC of 0.17% is 175 times as likely to have a car accident as a person with no alcohol in the bloodstream.

(c) A relative risk of 100 means R = 100. Use k = 16.82 in the equation $R = e^{kx}$. The blood alcohol concentration x obeys

$$100 = e^{16.82x}$$
 $R = e^{kx}, R = 100, k = 16.82$
 $16.82x = \ln 100$
 Change to a logarithmic statement.

 $x = \frac{\ln 100}{16.82} \approx 0.27$
 Solve for x.

- For a blood alcohol concentration of 0.27%, the relative risk *R* of an accident is 100. (d) A relative risk of 4 means R = 4. Use k = 16.82 in the equation $R = e^{kx}$. The
 - blood alcohol concentration x obeys $4 = e^{16.82x}$

$$16.82x = \ln 4$$

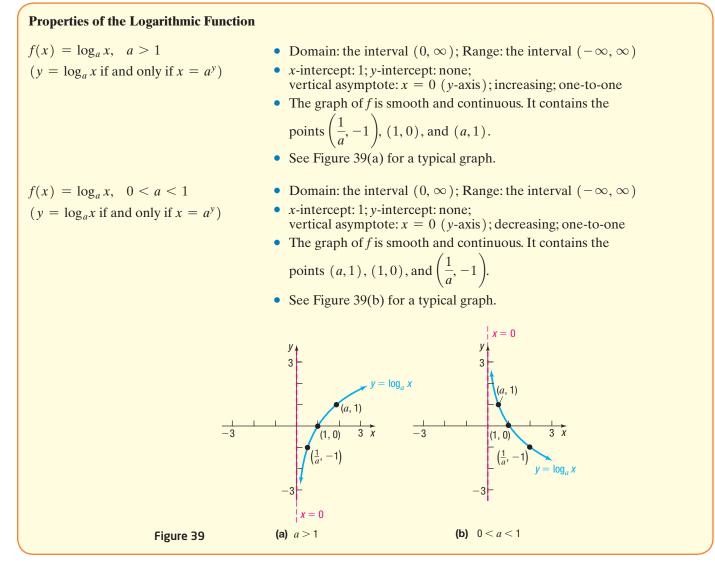
 $x = \frac{\ln 4}{16.82} \approx 0.082$

NOTE A BAC of 0.30% results in a loss of consciousness in most people.

NOTE In most states in the US, the blood alcohol content at which a DUI citation is given is 0.08%.

A driver with a BAC of 0.082% or more should be arrested and charged with DUI.

SUMMARY



5.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Solve each inequality: (a) $3x - 7 \le 8 - 2x$ (pp. A76–A79)

(b) $x^2 - x - 6 > 0$ (pp. 201–203)

2. Solve the inequality: $\frac{x-1}{x+4} > 0$ (pp. 262–264)

Concepts and Vocabulary

- 3. The domain of the logarithmic function $f(x) = \log_a x$ is _____.
- 4. The graph of every logarithmic function $f(x) = \log_a x$, where a > 0 and $a \neq 1$, contains the three points: ______, and _____.
- 5. If the graph of a logarithmic function $f(x) = \log_a x$, where a > 0 and $a \neq 1$, is increasing, then its base is larger than _____.
- 6. True or False If $y = \log_a x$, then $y = a^x$.

- **7.** *True or False* The graph of $f(x) = \log_a x$, where a > 0 and $a \neq 1$, has an *x*-intercept equal to 1 and no *y*-intercept.
- 8. *Multiple Choice* Select the answer that completes the statement: $y = \ln x$ if and only if _____.

(a) $x = e^{y}$ (b) $y = e^{x}$ (c) $x = 10^{y}$ (d) $y = 10^{x}$

- 9. Multiple Choice The domain of f(x) = log₃(x + 2) is
 (a) (-∞,∞) (b) (2,∞) (c) (-2,∞) (d) (0,∞)
- **10.** *Multiple Choice* log₃ 81 equals

Skill Building

In Problems 11–18, change each	exponential statement to an equivaler	nt statement involving a logarithm.	
11. $9 = 3^2$	12. $16 = 4^2$	13. $a^3 = 2.1$	14. $a^2 = 1.6$
15. $3^x = 4.6$	16. $2^x = 7.2$	17. $e^{2.2} = M$	18. $e^x = 8$
In Problems 19–26, change each	logarithmic statement to an equivaler	nt statement involving an exponent.	
19. $\log_2 8 = 3$	20. $\log_3\left(\frac{1}{9}\right) = -2$	21. $\log_b 4 = 2$	22. $\log_a 3 = 6$
23. $\log_2 6 = x$	24. $\log_3 2 = x$	25. $\ln x = 4$	26. $\ln 4 = x$
In Problems 27–38, find the exac	t value of each logarithm without usin	ng a calculator.	
27. log ₂ 1	28. log ₈ 8	29. $\log_3\left(\frac{1}{9}\right)$	30. log ₇ 49
31. $\log_{1/3} 9$	32. log _{1/5} 125	33. $\log \sqrt[3]{100}$	34. $\log \sqrt{10}$
35. $\log_{\sqrt{3}} 9$	36. $\log_{\sqrt{2}} 4$	37. $\ln e^3$	38. $\ln \sqrt{e}$
In Problems 39–50, find the dom	ain of each function.		
39. $g(x) = \ln(x-1)$	40. $f(x) = \ln(x - 3)$) \checkmark 41. $F(x)$	$) = \log_2 x^2$
42. $H(x) = \log_5 x^3$	43. $g(x) = 8 + 5 \ln(x)$	(2x+3) 44. $f(x)$	$) = 3 - 2 \log_4 \left(\frac{x}{2} - 5\right)$
45. $g(x) = \ln\left(\frac{1}{x-5}\right)$	46. $f(x) = \ln\left(\frac{1}{x+1}\right)$) $47. g(x)$	$) = \log_5\left(\frac{x+1}{x}\right)$
48. $h(x) = \log_3\left(\frac{x}{x-1}\right)$	49. $g(x) = \frac{1}{\ln x}$	50. $f(x)$	$) = \sqrt{\ln x}$
In Problems 51–58, use a calcula	tor to evaluate each expression. Roun	nd your answer to three decimal pla	ices.
		2	10

51. $\frac{\ln 5}{3}$ 52. $\ln \frac{5}{3}$ 53. $\frac{\ln \frac{2}{3}}{-0.1}$ 54. $\frac{\ln \frac{10}{3}}{0.04}$ 55. $\frac{\log 15 + \log 20}{\ln 15 + \ln 20}$ 56. $\frac{\ln 4 + \ln 2}{\log 4 + \log 2}$ 57. $\frac{3 \log 80 - \ln 5}{\log 5 + \ln 20}$ 58. $\frac{2 \ln 5 + \log 50}{\log 4 - \ln 2}$

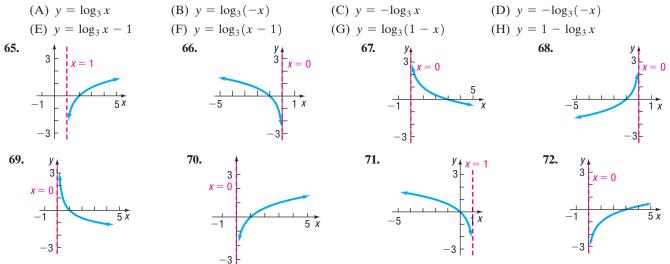
59. Find *a* so that the graph of $f(x) = \log_a x$ contains the point $\left(\frac{1}{2}, -4\right)$. **60.** Find *a* so that the graph of $f(x) = \log_a x$ contains the point (2, 2).

In Problems 61–64, graph each function and its inverse on the same set of axes.

61.
$$f(x) = 3^{x}; f^{-1}(x) = \log_{3} x$$

62. $f(x) = 4^{x}; f^{-1}(x) = \log_{4} x$
63. $f(x) = \left(\frac{1}{3}\right)^{x}; f^{-1}(x) = \log_{\frac{1}{3}} x$
64. $f(x) = \left(\frac{1}{2}\right)^{x}; f^{-1}(x) = \log_{\frac{1}{2}} x$

In Problems 65–72, the graph of a logarithmic function is given. Match each graph to one of the following functions:



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In Problems 73–88, use the given function f.					
		etermine the range and any asympto	otes of f.		
(d) Find f^{-1} , the inverse of f.	(e) Find the domain and the range of	of f^{-1} . (f) Graph f^{-1} .			
73. $f(x) = \ln(x+4)$	74. $f(x) = \ln(x - 3)$	75. $f(x) = -\ln(-x)$	76. $f(x) = 2 + \ln x$		
77. $f(x) = -2 \ln (x + 1)$	78. $f(x) = \ln(2x) - 3$	79. $f(x) = \frac{1}{2}\log x - 5$	80. $f(x) = \log(x - 4) + 2$		
81. $f(x) = \frac{1}{2}\log(2x)$	82. $f(x) = \log(-2x)$	83. $f(x) = 2 - \log_3(x+1)$	84. $f(x) = 3 + \log_3(x+2)$		
85. $f(x) = 3e^x + 2$	86. $f(x) = e^{x+2} - 3$	87. $f(x) = -3^{x+1}$	88. $f(x) = 2^{x/3} + 4$		
In Problems 89–112, solve each e	equation.				
89. $\log_3 x = 2$	90. $\log_5 x = 3$	91. $\log_3(3x-2) = 2$	92. $\log_2(3x + 4) = 5$		
93. $\log_x\left(\frac{1}{8}\right) = 3$	94. $\log_x 16 = 2$	95. $\ln e^{-2x} = 8$	96. $\ln e^x = 5$		

97. $\log_5 625 = x$ **101.** $e^{3x} = 10$

105. $\log_5(x^2 + x + 4) = 2$ **106.** $\log_7(x^2 + 4) = 2$

109. $8 \cdot 10^{2x-7} = 3$ 110. $5e^{0.2x} = 7$

113. Suppose that $F(x) = \log_2(x + 1) - 3$.

- (a) What is the domain of *F*?
- (b) What is F(7)? What point is on the graph of F?
- (c) If F(x) = -1, what is x? What point is on the graph of F?

98. $\log_4 64 = x$

102. $e^{-2x} = \frac{1}{2}$

(d) What is the zero of *F*?

Mixed Practice In Problems 115–118, graph each function. Based on the graph, state the domain and the range, and find any intercepts.

115.
$$f(x) = \begin{cases} \ln(-x) & \text{if } x \le -1 \\ -\ln(-x) & \text{if } -1 < x < 0 \end{cases}$$

117.
$$f(x) = \begin{cases} \ln x & \text{if } 0 < x < 1 \\ -\ln x & \text{if } x \ge 1 \end{cases}$$

Applications and Extensions

119. Chemistry The pH of a chemical solution is given by the formula

$$pH = -\log_{10} \left[H^+ \right]$$

where $[H^+]$ is the concentration of hydrogen ions in moles per liter. Values of pH range from 0 (acidic) to 14 (alkaline).

- (a) What is the pH of a solution for which $[H^+]$ is 0.1?
- (b) What is the pH of a solution for which $[H^+]$ is 0.01?
- (c) What is the pH of a solution for which $[H^+]$ is 0.001?
- (d) What happens to pH as the hydrogen ion concentration decreases?
- (e) Determine the hydrogen ion concentration of an orange (pH = 3.5).
- (f) Determine the hydrogen ion concentration of human blood (pH = 7.4).
- 120. Diversity Index Shannon's diversity index is a measure of the diversity of a population. The diversity index is given by the formula

$$H = -(p_1 \log p_1 + p_2 \log p_2 + \dots + p_n \log p_n)$$

where p_1 is the proportion of the population that is species 1, p_2 is the proportion of the population that is species 2, and so on. In this problem, the population is people in the United States and the species is race.

(a) According to the U.S. Census Bureau, the distribution of race in the United States in 2015 was:

91. $\log_3(3x-2) = 2$	92. $\log_2(3x + 4) = 5$		
95. $\ln e^{-2x} = 8$	96. $\ln e^x = 5$		
99. $\log_6 36 = 5x + 3$	100. $\log_3 243 = 2x + 1$		
103. $e^{-2x+1} = 13$	104. $e^{2x+5} = 8$		
107. $\log_3 3^x = -1$	108. $\log_2 8^x = -6$		
111. $4e^{x+1} = 5$	112. $2 \cdot 10^{2-x} = 5$		
114. Suppose that $G(x) = \log_3(2x + 1) - 2$.			
(a) What is the domain of G?(b) What is G(40)? What point is on the graph of G?			

- (c) If G(x) = 3, what is x? What point is on the graph of G?
- (d) What is the zero of G?

116.
$$f(x) = \begin{cases} \ln(-x) & \text{if } x < 0\\ \ln x & \text{if } x > 0 \end{cases}$$

118.
$$f(x) = \begin{cases} -\ln x & \text{if } 0 < x < 1\\ \ln x & \text{if } x \ge 1 \end{cases}$$

Race	Proportion
White	0.617
Black or African American	0.124
American Indian and Alaska Native	0.007
Asian	0.053
Native Hawaiian and Other Pacific Islander	0.002
Hispanic	0.177
Two or More Races	0.020

Source: U.S. Census Bureau

Compute the diversity index of the United States in 2015.

- (b) The largest value of the diversity index is given by $H_{\text{max}} = \log(S)$, where S is the number of categories of race. Compute H_{max} .
- (c) The evenness ratio is given by $E_H = \frac{H}{H_{\text{max}}}$, where $0 \le E_H \le 1$. If $E_H = 1$, there is complete evenness.

Compute the evenness ratio for the United States. (d) Obtain the distribution of race for the United States in 2010 from the Census Bureau. Compute Shannon's diversity index. Is the United States becoming more diverse? Why?

121. Atmospheric Pressure The atmospheric pressure p on a balloon or an aircraft decreases with increasing height. This pressure, measured in millimeters of mercury, is related to the height h (in kilometers) above sea level by the formula

$$p = 760e^{-0.145h}$$

- (a) Find the height of an aircraft if the atmospheric pressure is 389 millimeters of mercury.
- (b) Find the height of a mountain if the atmospheric pressure is 517 millimeters of mercury.
- **122. Healing of Wounds** The normal healing of wounds can be modeled by an exponential function. If A_0 represents the original area of the wound, and if A equals the area of the wound, then the function

$$A(n) = A_0 e^{-0.35n}$$

describes the area of a wound after n days following an injury when no infection is present to retard the healing. Suppose that a wound initially had an area of 100 square millimeters. (a) If healing is taking place, after how many days will the

- wound be one-half its original size?
- (b) How long before the wound is 10% of its original size?
- **123. Exponential Probability** Between 5:00 PM and 6:00 PM, cars arrive at Jiffy Lube at the rate of 9 cars per hour (0.15 car per minute). The following formula from probability can be used to determine the probability that a car will arrive within *t* minutes of 5:00 PM.

$$F(t) = 1 - e^{-0.15t}$$

- (a) Determine how many minutes are needed for the probability to reach 50%.
- (b) Determine how many minutes are needed for the probability to reach 80%.
- **124.** Exponential Probability Between 12:00 PM and 1:00 PM, cars arrive at a bank's drive-thru at the rate of 6 cars per hour (0.1 car per minute). The following formula from statistics can be used to determine the probability that a car will arrive within *t* minutes of 12:00 PM.

$$F(t) = 1 - e^{-0.1t}$$

- (a) Determine how many minutes are needed for the probability to reach 40%.
- (b) Determine how many minutes are needed for the probability to reach 70%.
- (c) Is it possible for the probability to equal 100%? Explain.

125. Drug Medication The formula

$$D = 25e^{-0.4h}$$

can be used to find the number of milligrams D of a certain drug that is in a patient's bloodstream h hours after the drug was administered. When the number of milligrams reaches 4, the drug is to be administered again. What is the time between injections?

126. Spreading of Rumors A model for the number *N* of people in a college community who have heard a certain rumor is

$$N(d) = P(1 - e^{-0.15d})$$

where P is the total population of the community and d is the number of days that have elapsed since the rumor began. In a community of 1000 students, how many days will elapse before 450 students have heard the rumor?

127. Current in an RL Circuit The equation governing the amount of current I (in amperes) after time t (in seconds) in a simple RL circuit consisting of a resistance R (in ohms), an inductance L (in henrys), and an electromotive force E (in volts) is

$$I = \frac{E}{R} \left[1 - e^{-(R/L)t} \right]$$

If E = 12 volts, R = 10 ohms, and L = 5 henrys, how long does it take to obtain a current of 0.5 ampere? Of 1.0 ampere? Graph the equation.

128. Learning Curve Psychologists sometimes use the function

$$L(t) = A(1 - e^{-kt})$$

to measure the amount L learned at time t. Here A represents the amount to be learned, and the number k measures the rate of learning. Suppose that a student has an amount Aof 200 vocabulary words to learn. A psychologist determines that the student has learned 20 vocabulary words after 5 minutes.

- (a) Determine the rate of learning k.
- (b) Approximately how many words will the student have learned after 10 minutes?
- (c) After 15 minutes?
- (d) How long does it take for the student to learn 180 words?

Loudness of Sound Problems 129–132 use the following discussion: The **loudness** L(x), measured in decibels (dB), of a sound of intensity x, measured in watts per square meter, is defined as $L(x) = 10 \log \frac{x}{I_0}$, where $I_0 = 10^{-12}$ watt per square meter is the least intense sound that a human ear can detect. Determine the loudness, in decibels, of each of the following sounds.

- **129.** A sound with intensity of $x = 10^{-11}$ watt per square meter.
- **130.** Amplified rock music: intensity of 10^{-1} watt per square meter.
- **129.** A sound with intensity of $x = 10^{-11}$ watt per square **131.** A sound with intensity of $x = 10^{-1}$ watt per square meter.
 - **132.** Diesel truck traveling 40 miles per hour 50 feet away: intensity 10 times that of a passenger car traveling 50 miles per hour 50 feet away, whose loudness is 70 decibels.

The Richter Scale Problems 133 and 134 use the following discussion: The Richter scale is one way of converting seismographic readings into numbers that provide an easy reference for measuring the magnitude M of an earthquake. All earthquakes are compared to a zero-level earthquake whose seismographic reading measures 0.001 millimeter at a distance of 100 kilometers from the epicenter. An earthquake whose seismographic reading measures x millimeters has magnitude M(x), given by

$$M(x) = \log\left(\frac{x}{x_0}\right)$$

where $x_0 = 10^{-3}$ is the reading of a zero-level earthquake the same distance from its epicenter. In Problems 133 and 134, determine the magnitude of each earthquake.

133. Magnitude of an Earthquake An earthquake whose seismographic reading measures x millimeters has magnitude M(x), given by

$$M(x) = \log\left(\frac{x}{x_0}\right)$$

where $x_0 = 10^{-3}$ is the reading of a zero-level earthquake the same distance from its epicenter. Determine the magnitude of an earthquake with a seismographic reading of 122,899 millimeters 100 kilometers from the center.

- **134. Magnitude of an Earthquake** San Francisco in 1906: seismographic reading of 50,119 millimeters 100 kilometers from the center
- 135. Alcohol and Driving The concentration of alcohol in a person's bloodstream is measurable. Suppose that the relative risk *R* of having an accident while driving a car can be modeled by an equation of the form

$$R = e^{kx}$$

where x is the percent concentration of alcohol in the bloodstream and k is a constant.

- (a) Suppose that a concentration of alcohol in the bloodstream of 0.03 percent results in a relative risk of an accident of 1.4. Find the constant k in the equation.
- (b) Using this value of k, what is the relative risk if the concentration is 0.17 percent?
- (c) Using the same value of *k*, what concentration of alcohol corresponds to a relative risk of 100?
- (d) If the law asserts that anyone with a relative risk of having an accident of 5 or more should not have driving privileges, at what concentration of alcohol in the bloodstream should a driver be arrested and charged with a DUI?

Explaining Concepts: Discussion and Writing

- **140.** Is there any function of the form $y = x^{\alpha}$, $0 < \alpha < 1$, that increases more slowly than a logarithmic function whose base is greater than 1? Explain.
- **141.** In the definition of the logarithmic function, the base *a* is not allowed to equal 1. Why?
- **142. Critical Thinking** In buying a new car, one consideration might be how well the price of the car holds up over time. Different makes of cars have different depreciation rates. One way to compute a depreciation rate for a car is given here. Suppose that the current prices of a certain automobile are as shown in the table.

- (e) Compare this situation with that of Example 10. If you were a lawmaker, which situation would you support? Give your reasons.
- **136. The Marriage Problem** There is an infamous problem from mathematics that attempts to quantify the number of potential mates one should date before choosing one's "true love." The function

$$L(x) = -x \ln x$$

represents the probability of finding the ideal mate after rejecting the first x proportion of potential mates. For example, if you reject the first 20% = 0.20 of individuals you date, the probability of finding the ideal mate is $L(0.2) \approx 0.322$. So, if you want the probability of finding the ideal mate to be greater than 0.332 and you are only willing to date up to 20 individuals, you should reject the first 0.2(20) = 4 individuals before attempting to decide on the ideal mate. Presumably, you are using those first 4 individuals to help you decide which traits you value in a mate.

- (a) Determine and interpret L(0.1).
- (b) Determine and interpret L(0.6).
- (c) What is the domain of *L*?
- (d) Graph L = L(x) over the domain.
- (e) Judging on the basis of the approach suggested by the model, what is the value of x that maximizes L? What is the highest probability of finding the ideal mate?
- **137.** Challenge Problem Solve: $\log_6(\log_2 x) = 1$
- **138.** Challenge Problem Solve: $\log_2 \left[\log_4 (\log_3 x) \right] = 0$
- **139.** *Challenge Problem* Solve: $\log_3 9^{2x+3} = x^2 + 1$

Age in Years					
New	1	2	3	4	5
\$38,000	\$36,600	\$32,400	\$28,750	\$25,400	\$21,200

Use the formula New = $Old(e^{Rt})$ to find *R*, the annual depreciation rate, for a specific time *t*. When might be the best time to trade in the car? Consult the NADA ("blue") book and compare two like models that you are interested in. Which has the better depreciation rate?

- Retain Your Knowledge -

Problems 143–152 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

143. Find the real zeros of $g(x) = 4x^4 - 37x^2 + 9$. What are the *x*-intercepts of the graph of g? $from \frac{1}{2}$ to 1.

150. Forensic Science The relationship between the height *H* of

female. Round to the nearest tenth.

an adult female and the length x of her tibia, in centimeters,

is estimated by the linear model H(x) = 2.90x + 61.53. If

incomplete skeletal remains of an adult female include a

tibia measuring 30.9 centimeters, estimate the height of the

 $(x + 5)^4 \cdot 7(x - 3)^6 + (x - 3)^7 \cdot 4(x + 5)^3$

- 145. Use the Intermediate Value Theorem to show that the function $f(x) = 4x^3 - 2x^2 - 7$ has a real zero in the interval [1, 2].
- **146.** A complex polynomial function f of degree 4 with real coefficients has the zeros -1, 2, and 3 - i. Find the remaining zero(s) of f. Then find a polynomial function that has the zeros.
- **147.** Solve: $2x^2 7x 1 = 0$
- **147.** Solve: $2x^2 7x 1 = 0$ **148.** Find an equation of the line that contains the 4 **151.** For $f(x) = x^3$, find $\frac{f(x) f(2)}{x 2}$. points (0,1) and (8,-4). Write the equation in general 4 **152.** Factor completely: form.

'Are You Prepared?' Answers

1. (a) $x \le 3$ **(b)** x < -2 or x > 3**2.** x < -4 or x > 1

5.5 Properties of Logarithms		
OBJECTIVES	1 Work with the Properties of Logarithms (p. 345)	
	2 Write a Logarithmic Expression as a Sum or Difference of Logarithms (p. 347)	
	3 Write a Logarithmic Expression as a Single Logarithm (p. 348)	
	4 Evaluate Logarithms Whose Base Is Neither 10 Nor <i>e</i> (p. 349)	

1 Work with the Properties of Logarithms

Logarithms have some very useful properties that can be derived directly from the definition and the laws of exponents.

149. Solve: |2x + 17| = 45

EXAMPLE 1	Establishing Properties of Loga	rithms
	(a) Show that $\log_a 1 = 0$. (b)	b) Show that $\log_a a = 1$.
Solution	(a) This fact was established when we To show the result algebraically,	graphed $y = \log_a x$ (see Figure 30 on page 334). let $y = \log_a 1$. Then
	$y = \log_a 1$	
	$a^{y} = 1$	Change to exponential form.
	$a^y = a^0$	$a^0 = 1$ since $a > 0$, $a \neq 1$
	y = 0	Equate exponents.
	$\log_a 1 = 0$	$y = \log_a 1$
	(b) Let $y = \log_a a$. Then	
	$y = \log_a a$	
	$a^y = a$	Change to exponential form.
	$a^y = a^1$	$a = a^1$
	y = 1	Equate exponents.
	$\log_a a = 1$	$\mathbf{y} = \log_a \mathbf{a}$
	To summarize:	

 $\log_{a} 1 = 0$ $\log_a a = 1$

THEOREM Properties of Logarithms

In these properties, *M* and *a* are positive real numbers, $a \neq 1$, and *r* is any real number.

• The number $\log_a M$ is the exponent to which *a* must be raised to obtain *M*. That is,

$$= M$$
 (1)

• The logarithm with base *a* of *a* raised to a power equals that power. That is,

 $a^{\log_a M}$

$$\log_a a^r = r \tag{2}$$

The proof uses the fact that $y = a^x$ and $y = \log_a x$ are inverse functions.

Proof of Property (1) For inverse functions,

 $f(f^{-1}(x)) = x$ for all x in the domain of f^{-1}

Use $f(x) = a^x$ and $f^{-1}(x) = \log_a x$ to find

$$C(f^{-1}(x)) = a^{\log_a x} = x \text{ for } x > 0$$

Now let x = M to obtain $a^{\log_a M} = M$, where M > 0.

Proof of Property (2) For inverse functions,

 $f^{-1}(f(x)) = x$ for all x in the domain of f

Use $f(x) = a^x$ and $f^{-1}(x) = \log_a x$ to find

$$f^{-1}(f(x)) = \log_a a^x = x$$
 for all real numbers x

Now let x = r to obtain $\log_a a^r = r$, where r is any real number.

EXAMPLE 2

Using Properties of Logarithms (1) and (2)

(a) $2^{\log_2 \pi} = \pi$ (b) $\log_{0.2} 0.2^{-\sqrt{2}} = -\sqrt{2}$ (c) $\ln e^{kt} = kt$

Now Work PROBLEM 15

Other useful properties of logarithms are given next.

THEOREM Properties of Logarithms

In these properties, M, N, and a are positive real numbers, $a \neq 1$, and r is any real number.

The Log of a Product Equals the Sum of the Logs

$$\log_a(MN) = \log_a M + \log_a N \tag{3}$$

The Log of a Quotient Equals the Difference of the Logs

$$\log_a\left(\frac{M}{N}\right) = \log_a M - \log_a N \tag{4}$$

The Log of a Power Equals the Product of the Power and the Log

 a^r

$$\log_a M^r = r \log_a M \tag{5}$$

$$= e^{r \ln a}$$

(6)

We prove properties (3), (5), and (6) and leave the proof of property (4) as an exercise (see Problem 109).

Proof of Property (3) Let $A = \log_a M$ and let $B = \log_a N$. These expressions are equivalent to the exponential expressions

$$a^A = M$$
 and $a^B = N$

Now

$$log_a(MN) = log_a(a^A a^B) = log_a a^{A+B}$$

$$= A + B$$

$$= log_a M + log_a N$$
Law of Exponents
Property (2) of logarithms

Proof of Property (5) Let $A = \log_a M$. This expression is equivalent to

$$a^A = M$$

Now

 $\log_a M^r = \log_a (a^A)^r = \log_a a^{rA}$ Law of Exponents = rAProperty (2) of logarithms $= r \log_a M$

Proof of Property (6) Property (1), with a = e, gives

$$e^{\ln M} = M$$

Now let $M = a^r$ and use property (5).

$$e^{\ln a^r} = e^{r \ln a} = a^r$$

Now Work PROBLEM 19

2 Write a Logarithmic Expression as a Sum or Difference of Logarithms

Logarithms can be used to transform products into sums, quotients into differences, and powers into factors. Such transformations are useful in certain calculus problems.

EXAMPLE 3	Writing a Logarithmic Expression as a Sum of Logarithms		
	Write $\log_a(x\sqrt{x^2+1}), x > 0$, as a sum of logarithms. Express all powers as factors.		
Solution	$\log_a(x\sqrt{x^2+1}) = \log_a x + \log_a \sqrt{x^2+1}$	$\log_a(M\cdot N) = \log_a M + \log_a N$	
	$= \log_a x + \log_a (x^2 + 1)^{1/2}$		
	$= \log_a x + \frac{1}{2} \log_a (x^2 + 1)$	$\log_a M^r = r \log_a M$	

EXAMPLE 4 Writing a Logarithmic Expression as a Difference of Logarithms

Write

$$\ln\frac{x^2}{(x-1)^3} \qquad x > 1$$

as a difference of logarithms. Express all powers as factors.

Solution

$$\ln \frac{x^2}{(x-1)^3} \stackrel{=}{=} \ln x^2 - \ln (x-1)^3 \stackrel{=}{=} 2 \ln x - 3 \ln (x-1)$$

$$\log_a \left(\frac{M}{N}\right) = \log_a M - \log_a N \qquad \log_a M^r = r \log_a M$$

EXAMPLE 5

Writing a Logarithmic Expression as a Sum and Difference of Logarithms

Write

$$\log_a \frac{\sqrt{x^2 + 1}}{x^3 (x + 1)^4} \quad x > 0$$

as a sum and difference of logarithms. Express all powers as factors.

Solution

WARNING In using properties (3) through (5), be careful about the values that the variable may assume. For example, the domain of the variable for $\log_a x$ is x > 0 and for $\log_a (x - 1)$ is x > 1. If these expressions are added, the domain is x > 1. That is, $\log_a x + \log_a (x - 1) = \log_a [x(x - 1)]$ is true only for x > 1.

$$\log_{a} \frac{\sqrt{x^{2} + 1}}{x^{3}(x+1)^{4}} = \log_{a} \sqrt{x^{2} + 1} - \log_{a} [x^{3}(x+1)^{4}]$$
 Property (4)
= $\log_{a} \sqrt{x^{2} + 1} - [\log_{a} x^{3} + \log_{a} (x+1)^{4}]$ Property (3)
= $\log_{a} (x^{2} + 1)^{1/2} - \log_{a} x^{3} - \log_{a} (x+1)^{4}$
= $\frac{1}{2} \log_{a} (x^{2} + 1) - 3 \log_{a} x - 4 \log_{a} (x+1)$ Property (5)

3 Write a Logarithmic Expression as a Single Logarithm

Another use of properties (3) through (5) is to write sums and/or differences of logarithms with the same base as a single logarithm. This skill is needed to solve certain logarithmic equations discussed in the next section.

EXAMPLE 6 Writing

Writing Expressions as a Single Logarithm

Now Work PROBLEM 51

Write each of the following as a single logarithm.

(a)
$$\log_a 7 + 4 \log_a 3$$
 (b) $\frac{2}{3} \ln 8 - \ln(5^2 - 1)$
(c) $\log_a x + \log_a 9 + \log_a (x^2 + 1) - \log_a 5$
Solution
(a) $\log_a 7 + 4 \log_a 3 = \log_a 7 + \log_a 3^4$ $r \log_a M = \log_a M^r$
 $= \log_a 7 + \log_a 81$
 $= \log_a (7 \cdot 81)$ $\log_a M + \log_a N = \log_a (M \cdot N)$
 $= \log_a 567$
(b) $\frac{2}{3} \ln 8 - \ln(5^2 - 1) = \ln 8^{2/3} - \ln(25 - 1)$ $r \log_a M = \log_a M^r$
 $= \ln 4 - \ln 24$ $8^{2/3} = (\sqrt[3]{8})^2 = 2^2 = 4$
 $= \ln(\frac{4}{24})$ $\log_a M - \log_a N = \log_a(\frac{M}{N})$
 $= \ln(\frac{1}{6})$
 $= \ln 1 - \ln 6$ $\ln 1 = 0$
(c) $\log_a x + \log_a 9 + \log_a (x^2 + 1) - \log_a 5 = \log_a (9x) + \log_a (x^2 + 1) - \log_a 5$
 $= \log_a [9x(x^2 + 1)] - \log_a 5$
 $= \log_a [\frac{9x(x^2 + 1)}{5}]$

WARNING A common error that some students make is to express the logarithm of a sum as the sum of logarithms.

 $\log_a(M + N) \text{ is not equal to } \log_a M + \log_a N$ Correct statement $\log_a(MN) = \log_a M + \log_a N$ Property (3)

Another common error is to express the difference of logarithms as the quotient of logarithms.

 $\log_a M - \log_a N \quad \text{is not equal to} \quad \frac{\log_a M}{\log_a N}$ Correct statement $\log_a M - \log_a N = \log_a \left(\frac{M}{N}\right) \quad \text{Property (4)}$

A third common error is to express a logarithm raised to a power as the product of the power times the logarithm.

 $(\log_a M)^r$ is not equal to $r\log_a M$ **Correct statement** $\log_a M^r = r\log_a M$ **Property (5)** Now Work PROBLEMS 57 AND 63

Two other important properties of logarithms are consequences of the fact that the logarithmic function $y = \log_a x$ is a one-to-one function.

THEOREM Properties of Logarithms

In these properties, M, N, and a are positive real numbers, $a \neq 1$.

• If M = N, then $\log_a M = \log_a N$. (7) • If $\log_a M = \log_a N$, then M = N. (8)

Property (7) is used as follows: Starting with the equation M = N, "take the logarithm of both sides" to obtain $\log_a M = \log_a N$.

Properties (7) and (8) are useful for solving *exponential and logarithmic equations*, a topic discussed in the next section.

4 Evaluate Logarithms Whose Base Is Neither 10 Nor e

Logarithms with base 10–common logarithms—were used to facilitate arithmetic computations before the widespread use of calculators. (See the Historical Feature at the end of this section.) Natural logarithms—that is, logarithms whose base is the number e—remain very important because they arise frequently in the study of natural phenomena.

Common logarithms are usually abbreviated by writing \log , with the base understood to be 10, just as natural logarithms are abbreviated by \ln , with the base understood to be *e*.

Most calculators have both \log and \ln keys to calculate the common logarithm and the natural logarithm of a number, respectively. Let's look at an example to see how to approximate logarithms having a base other than 10 or *e*.

EXAMPLE 7

Approximating a Logarithm Whose Base Is Neither 10 Nor e

Approximate $\log_2 7$. Round the answer to four decimal places.

Solution

Remember, evaluating $\log_2 7$ means answering the question "2 raised to what exponent equals 7?" Let $y = \log_2 7$. Then $2^y = 7$. Because $2^2 = 4$ and $2^3 = 8$, the value of $\log_2 7$ is between 2 and 3.

> $2^{y} = 7$ $\ln 2^y = \ln 7$ **Property (7)** $y \ln 2 = \ln 7$ Property (5) $y = \frac{\ln 7}{\ln 2}$ **Exact value** $y \approx 2.8074$ Approximate value rounded to four decimal places

Example 7 shows how to approximate a logarithm whose base is 2 by changing to logarithms involving the base e. In general, the Change-of-Base Formula is used.

THEOREM Change-of-Base Formula

If $a \neq 1, b \neq 1$, and M are positive real numbers, then

$$\log_a M = \frac{\log_b M}{\log_b a} \tag{9}$$

Proof Let $y = \log_a M$. Then

$$a^{y} = M$$

$$\log_{b} a^{y} = \log_{b} M \quad \text{Property (7)}$$

$$y \log_{b} a = \log_{b} M \quad \text{Property (5)}$$

$$y = \frac{\log_{b} M}{\log_{b} a} \quad \text{Solve for y.}$$

$$\log_{a} M = \frac{\log_{b} M}{\log_{b} a} \quad y = \log_{a} M$$

Because most calculators have keys for log and ln, in practice, the Change-of-Base Formula uses either b = 10 or b = e. That is,

$$\log_a M = \frac{\log M}{\log a}$$
 and $\log_a M = \frac{\ln M}{\ln a}$

EXAMPLE 8 Using the Change-of-Base Formula

Approximate:

(a) $\log_5 89$

(b)
$$\log_{\sqrt{2}}\sqrt{5}$$

Round answers to four decimal places.

Solution

(a)
$$\log_5 89 = \frac{\log 89}{\log 5} \approx 2.7889$$

or
 $\log_5 89 = \frac{\ln 89}{\ln 5} \approx 2.7889$
(b) $\log_{\sqrt{2}} \sqrt{5} = \frac{\log \sqrt{5}}{\log \sqrt{2}} \approx 2.3219$
or
 $\log_{\sqrt{2}} \sqrt{5} = \frac{\ln \sqrt{5}}{\ln \sqrt{2}} \approx 2.3219$

Т

TECHNOLOGY NOTE Some calculators have features for evaluating logarithms with bases other than 10 or e. For example, the TI-84 Plus C has the logBASE function (under Math >Math > A: logBASE). Consult the user's manual for your calculator.

COMMENT We can use the Change-of-Base Formula to graph logarithmic functions when the base is different from e or 10. For example, to graph $y = \log_2 x$, graph either $y = \frac{\ln x}{\ln 2}$ or $y = \frac{\log x}{\log 2}$.

Now Work PROBLEM 79

SUMMARY

Properties of Logarithms

In the list that follows, a, b, M, N, and r are real numbers. Also, $a > 0, a \neq 1, b > 0, b \neq 1, M > 0$, and N > 0.

Definition	$y = \log_a x$ if and on	ly if $x = a^y$	
Properties of logarithms	• $\log_a 1 = 0$	• $\log_a a = 1$	• $\log_a M^r = r \log_a M$
	• $a^{\log_a M} = M$	• $\log_a a^r = r$	• $a^r = e^{r \ln a}$
	• $\log_a(MN) = \log_a M$	$M + \log_a N$ • log	$a\left(\frac{M}{N}\right) = \log_a M - \log_a N$
	• If $M = N$, then \log_a	$M = \log_a N. \qquad \bullet \text{ If } 1$	$og_a M = log_a N$, then $M = N$.
Change-of-Base Formula	$\log_a M = \frac{\log_b M}{\log_b a}$		

Historical Feature



John Napier (1550–1617) ogarithms were invented about 1590 by John Napier (1550-1617) and Joost Bürgi (1552-1632), working independently. Napier, whose work had the greater influence, was a Scottish lord, a secretive man whose neighbors were inclined to believe him to be in league with the devil. His approach to logarithms was very different from ours; it was based on the relationship between arithmetic and geometric sequences, discussed in a later chapter, and not on the inverse function relationship of logarithms to exponential functions (described in Section 5.4). Napier's tables, published in 1614, listed what would now be called *natural logarithms* of sines and were rather difficult to use. A London professor, Henry Briggs, became interested in the tables and visited Napier. In their conversations, they developed the idea of common logarithms, which were published in 1617. The importance of this tool for calculation was immediately recognized, and by 1650 common logarithms were being printed as far away as China. They remained an important calculation tool until the advent of inexpensive handheld calculators in about 1972, which has decreased their calculational—but not their theoretical—importance.

A side effect of the invention of logarithms was the popularization of the decimal system of notation for real numbers.

5.5 Assess Your Understanding

Concepts and Vocabulary

1. $\log_a 1 =$ _____

2.
$$a^{\log_a M} =$$

3.
$$\log_a a^r =$$

4. $\log_a(MN) =$ _____ + ____

5.
$$\log_a\left(\frac{M}{N}\right) = ____$$

6.
$$\log_a M^r =$$

7. If
$$\log_8 M = \frac{\log_5 7}{\log_5 8}$$
, then $M =$ _____.

8. True or False
$$\ln(x+3) - \ln(2x) = \frac{\ln(x+3)}{\ln(2x)}$$

- **9.** *True or False* $\log_2(3x^4) = 4 \log_2(3x)$
- **10.** True or False $\log\left(\frac{2}{3}\right) = \frac{\log 2}{\log 3}$
- **11.** Multiple Choice Choose the expression equivalent to 2^x . (a) e^{2x} (b) $e^{x \ln 2}$ (c) $e^{\log_2 x}$ (d) $e^{2 \ln x}$
- **12.** *Multiple Choice* Writing $\log_a x \log_a y + 2 \log_a z$ as a single logarithm results in which of the following?

(a)
$$\log_a(x - y + 2z)$$
 (b) $\log_a\left(\frac{xz^2}{y}\right)$
(c) $\log_a\left(\frac{2xz}{y}\right)$ (d) $\log_a\left(\frac{x}{yz^2}\right)$

Skill Building

In Problems 13–28, use prop	erties of logarithms to find the ex	act value of each expression. Do not	t use a calculator.
13. $\log_2 2^{-13}$	14. $\log_7 7^{29}$	15. $\ln e^{-4}$	16. $\ln e^{\sqrt{2}}$
17. $e^{\ln 8}$	18. 9 ^{log} , 13	19. $\log_8 2 + \log_8 4$	20. $\log_6 9 + \log_6 4$
21. $\log_8 16 - \log_8 2$	22. $\log_5 35 - \log_5 7$	23. $\log_2 6 \cdot \log_6 8$	24. $\log_3 8 \cdot \log_8 9$
25. $5^{\log_5 6 + \log_5 7}$	26. $4^{\log_4 6 - \log_4 5}$	27. $e^{\log_{e^2} 9}$	28. $e^{\log_{e^2} 16}$
In Problems 29–36, suppose	that $\ln 2 = a$ and $\ln 3 = b$. Use p	properties of logarithms to write each	h logarithm in terms of a and b.
29. $\ln \frac{2}{3}$	30. ln 6	31. ln 0.5	32. ln 1.5
33. ln 27	34. ln 8	35. $\ln \sqrt[4]{\frac{2}{3}}$	36. $\ln \sqrt[5]{6}$
In Problems 37–56, write each	h expression as a sum and/or difj	ference of logarithms. Express power	rs as factors.
37. $\log_3 \frac{x}{9}$	38. log ₆ 36 <i>x</i>	39. $\log_7 x^5$	40. $\log_5 y^6$
41. $\ln \frac{e}{x}$	42. ln(<i>ex</i>)	43. $\ln(xe^x)$	44. $\ln \frac{x}{e^x}$
45. $\log_2\left(\frac{a}{b^2}\right) \ a > 0, b >$	0 46. $\log_a(u^2v)$	³) $u > 0, v > 0$ 4	7. $\ln(x\sqrt{1+x^2}) x > 0$
48. $\ln(x^2 \sqrt{1-x}) 0 < x < 1$	< 1	$\left(\frac{x^2+1}{x^2-1}\right) x > 1$ 50	$\log_2\left(\frac{x^3}{x-3}\right) x>3$
51. $\log\left[\frac{x(x+2)}{(x+3)^2}\right] x > $	0 52. $\log\left[\frac{x^3}{x}\right]$	$\frac{\sqrt{x+1}}{(x+1)^2} x > 2 $ 53	3. $\ln \left[\frac{(x-4)^2}{x^2-1} \right]^{2/3} x > 4$
54. $\ln \left[\frac{x^2 - x - 2}{(x+4)^2} \right]^{1/3} x$	$> 2 \qquad \qquad 55. \ln \left[\frac{5x^2 \sqrt{x}}{4(x)} \right]$	$\sqrt[4]{(1-x)}{(1-x)^2} = 0 < x < 1$ 56	$\int \ln \frac{5x\sqrt{1+3x}}{(x-4)^3} x > 4$
In Problems 57–70, write each	h expression as a single logarithr	n.	
57. $3 \log_5 u + 4 \log_5 v$	58. 2 log ₃ <i>u</i>	$-\log_3 v$ 59	$0. \log_2\left(\frac{1}{x}\right) + \log_2\left(\frac{1}{x^2}\right)$
60. $\log_3 \sqrt{x} - \log_3 x^3$	61. $\log(x^2 +$	$3x + 2) - 2\log(x + 1)$ 62	$2. \log_4(x^2 - 1) - 5 \log_4(x + 1)$
63. $\ln\left(\frac{x}{x-1}\right) + \ln\left(\frac{x+1}{x}\right)$	$-\ln(x^2-1)$ 64. $\log\left(\frac{x^2+1}{x^2}\right)$	$\left(\frac{2x-3}{2}\right) - \log\left(\frac{x^2+7x+6}{x+2}\right)$ 65	5. $21 \log_3 \sqrt[3]{x} + \log_3(9x^2) - \log_3 9$
66. $8 \log_2 \sqrt{3x - 2} - \log_2 \frac{1}{3}$	$\left(\frac{4}{x}\right) + \log_2 4$ 67. $\frac{1}{3}\log(x^3)$	$(+1) + \frac{1}{2}\log(x^2 + 1)$ 68	3. $2\log_a(5x^3) - \frac{1}{2}\log_a(2x+3)$
69. $3 \log_5(3x + 1) - 2 \log_5(3x + 1)$	$g_5(2x-1) - \log_5 x$	70. $2\log_2(x+1) - \log_2(x+1)$	$2(x+3) - \log_2(x-1)$
In Problems 71–78, use the Ch	ange-of-Base Formula and a calc	ulator to evaluate each logarithm. Ro	und your answer to three decimal plac
71. log ₃ 21	72. log ₅ 18	73. $\log_{1/2} 15$	74. log _{1/3} 71
75. $\log_{\sqrt{5}} 8$	76. $\log_{\sqrt{2}} 7$	77. $\log_{\pi}\sqrt{2}$	78. $\log_{\pi} e$
In Problems 79–84, graph eac	ch function using a graphing utili	ity and the Change-of-Base Formula	I.
79. $y = \log_4 x$	80. $y = \log_5$		$l. y = \log_4(x - 3)$
82. $y = \log_2(x + 2)$	83. $y = \log_x$	(x-2) 84	$y = \log_{x-1}(x+1)$
85. <i>Mixed Practice</i> If $f(x)$ and $h(x) = 4x$, find:	$= \log_2 x, g(x) = 2^x,$	86. <i>Mixed Practice</i> If $f(and h(x) = x^2, find:$	$x) = \ln x, g(x) = e^x,$
(a) $(f \circ g)(x)$. What is (b) $(g \circ f)(x)$. What is (c) $(f \circ g)(3)$ (d) $(f \circ h)(x)$. What is (e) $(f \circ h)(8)$	the domain of $g \circ f$?	(a) $(f \circ g)(x)$. What (b) $(g \circ f)(x)$. What (c) $(f \circ g)(5)$	is the domain of $f \circ g$? is the domain of $g \circ f$? is the domain of $f \circ h$?

Applications and Extensions

In Problems 87–96, express y as a function of x. The constant C is a positive number.

87. $\ln y = \ln(x + C)$ 88. $\ln v = \ln 8x + \ln C$ **89.** $\ln y = 2 \ln x - \ln (x + 1) + \ln C$ **90.** $\ln y = \ln x + \ln (x + 10) + \ln C$ **91.** $\ln v = -2x + \ln C$ **92.** $\ln y = 17x + \ln C$ **93.** $\ln(y + 4) = 5x + \ln C$ **94.** $\ln(y-8) = -3x + \ln C$ **95.** $2 \ln y = -\frac{1}{2} \ln x + \frac{1}{3} \ln (x^2 + 1) + \ln C$ **96.** $3 \ln y = \frac{1}{2} \ln (2x + 5) - \frac{1}{3} \ln (x + 2) + \ln C$ **97.** Find the value of $\log_2 3 \cdot \log_3 4 \cdot \log_4 5 \cdot \log_5 6 \cdot \log_6 7 \cdot \log_7 8$. **98.** Find the value of $\log_2 4 \cdot \log_4 6 \cdot \log_6 8$. **99.** Find the value of $\log_{15} 16 \cdot \log_{16} 17 \cdots \cdot \log_n (n+1) \cdot \log_{n+1} 15$. **100.** Find the value of $\log_2 2 \cdot \log_2 4 \cdot \log_2 8 \cdots \cdot \log_2 2^n$. **101.** Show that $\log_a(x + \sqrt{x^2 - 1}) + \log_a(x - \sqrt{x^2 - 1}) = 0$. **102.** Show that $\log_{a}(\sqrt{x} + \sqrt{x-1}) + \log_{a}(\sqrt{x} - \sqrt{x-1}) = 0.$ **103.** Show that $\ln(1 + e^{2x}) = 2x + \ln(1 + e^{-2x})$. **105.** If $f(x) = \log_a x$, show that $-f(x) = \log_{1/a} x$. **106.** If $f(x) = \log_a x$, show that f(AB) = f(A) + f(B). **107.** If $f(x) = \log_a x$, show that $f\left(\frac{1}{x}\right) = -f(x)$. **108.** If $f(x) = \log_a x$, show that $f(x^{\alpha}) = \alpha f(x)$. **109.** Show that $\log_a\left(\frac{M}{N}\right) = \log_a M - \log_a N$, where a, M, and N**110.** Show that $\log_a\left(\frac{1}{N}\right) = -\log_a N$, where *a* and *N* are positive are positive real numbers and $a \neq 1$. real numbers and $a \neq 1$. **112.** *Challenge Problem* Show that $\log_a b = \frac{1}{\log_b a}$, where a **111.** Challenge Problem Show that $\log_{\sqrt{a}} m = \log_a m^2$, where a and m are positive real numbers and $a \neq 1$. and b are positive real numbers, $a \neq 1$, and $b \neq 1$. **114.** Challenge Problem Show that $\log_{a^n} b^m = \frac{m}{m} \log_a b$, 113. Challenge Problem Find n:

114. Charlenge Problem Show that $\log_{a^n} b^{m} = -\frac{1}{n} \log_a b^{m}$ where a, b, m, and n are positive real numbers, $a \neq 1$, and $b \neq 1$.

117. Write an example that illustrates why

 $\log_2(x+y) \neq \log_2 x + \log_2 y$

118. Does
$$3^{\log_3(-5)} = -5$$
? Why or why not?

116. Write an example that illustrates why $(\log_a x)^r \neq r \log_a x$.

115. Graph $Y_1 = \log(x^2)$ and $Y_2 = 2\log(x)$ using a graphing

utility. Are they equivalent? What might account for any

 $\log_2 3 \cdot \log_3 4 \cdot \log_4 5 \cdot \ldots \cdot \log_n (n+1) = 10$

Explaining Concepts: Discussion and Writing

- Retain Your Knowledge

differences in the two functions?

Problems 119–128 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **119.** Use a graphing utility to solve $x^3 3x^2 4x + 8 = 0$. Round answers to two decimal places.
- 120. Without solving, determine the character of the solution of the quadratic equation $4x^2 28x + 49 = 0$ in the complex number system.
- 121. Find the real zeros of

₩.

$$f(x) = 5x^5 + 44x^4 + 116x^3 + 95x^2 - 4x - 4$$

122. Graph $f(x) = \sqrt{2} - x$ using the techniques of shifting, compressing or stretching, and reflecting. State the domain and the range of f.

123. Find the domain of $f(x) = 2\sqrt{3 - 5x} - 4$.

124. Solve: 4|x + 1| - 9 < 23

- **125.** Find the vertex of $f(x) = -\frac{1}{2}x^2 + 4x + 5$, and determine if the graph is concave up or concave down.
- **126.** Find the center and radius of the circle

$$x^2 - 10x + y^2 + 4y = 35$$

 $\bigtriangleup 127.$ Find the average rate of change $f(x) = x^3$ from -1 to 3. $\bigtriangleup 128.$ Is the function $f(x) = \frac{5x^2 - 3x^4}{\sqrt[3]{x}}$ even, odd, or neither?

5.6 Logarithmic and Exponential Equations

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Using a Graphing Utility to Solve Equations (Section B.4, pp. B6-B8)
- Solving Quadratic Equations (Section A.6, pp. A47-A51)

Now Work the 'Are You Prepared?' problems on page 358.

OBJECTIVES 1 Solve Logarithmic Equations (p. 354)

- 2 Solve Exponential Equations (p. 356)
- 🐺 3 Solve Logarithmic and Exponential Equations Using a Graphing Utility (p. 357)

1 Solve Logarithmic Equations

In Section 5.4, we solved logarithmic equations by changing a logarithmic expression to an exponential expression. That is, we used the definition of a logarithm:

> $y = \log_a x$ if and only if $x = a^y$ a > 0 $a \neq 1$

For example, to solve the equation $\log_2(1 - 2x) = 3$, write the logarithmic equation as an equivalent exponential equation $1 - 2x = 2^3$ and solve for x.

$$log_{2}(1 - 2x) = 3$$

$$1 - 2x = 2^{3}$$
Change to exponential form.
$$-2x = 7$$
Simplify.
$$x = -\frac{7}{2}$$
Solve.

You should check this solution for yourself.

For most logarithmic equations, some manipulation of the equation (usually using properties of logarithms) is required to obtain a solution. Also, to avoid extraneous solutions with logarithmic equations, determine the domain of the variable first.

Let's begin with an example of a logarithmic equation that requires using the fact that a logarithmic function is a one-to-one function:

M, N, and a are positive and $a \neq 1$ If $\log_a M = \log_a N$, then M = N

EXAMPLE 1 Solving a Logarithmic Equation Solve: $2 \log_5 x = \log_5 9$ The domain of the variable in this equation is x > 0. Note that each logarithm has Solution the same base, 5. Now use properties of logarithms to solve the equation. $2\log_5 x = \log_5 9$ $r \log_a M = \log_a M^r$ $\log_5 x^2 = \log_5 9$ $x^2 = 9$

x = 3 or x = -3

Since the domain of the variable is x > 0, -3 is extraneous and is discarded.

If $\log_a M = \log_a N$, then M = N.

Check:
$$2 \log_5 3 \stackrel{?}{=} \log_5 9$$

 $\log_5 3^2 \stackrel{?}{=} \log_5 9$ $r \log_a M = \log_a M^r$
 $\log_5 9 = \log_5 9$

The solution set is $\{3\}$.

Now Work PROBLEM 17

Often one or more properties of logarithms are needed to rewrite the equation as a single logarithm. In the next example, the log of a product property is used.

EXAMPLE 2	Solving a Logarithmic Equation		
	Solve: $\log_5(x+6) + \log_5(x+2) = 1$		
Solution	The domain of the variable requires that $x + 6 > 0$ and $x + 2 > 0$, so $x > -6$ and $x > -2$. This means any solution must satisfy $x > -2$. To obtain an exact solution, first express the left side as a single logarithm. Then change the equation to an equivalent exponential equation.		
	$\log_5(x+6) + \log_5(x+2) = 1$		
	$\log_5[(x+6)(x+2)] = 1$	$\log_a M + \log_a N = \log_a (MN)$	
	$(x+6)(x+2) = 5^1 = 5$	Change to exponential form.	
	$x^2 + 8x + 12 = 5$	Multiply out.	
NG A negative solution is	$x^2 + 8x + 7 = 0$	Place the quadratic equation in standard form.	
omatically extraneous. You ermine whether the potential	(x + 7) (x + 1) = 0	Factor	
causes the argument of any	Use the Zero-Product Property.		

Only x = -1 satisfies the restriction that x > -2, so x = -7 is extraneous. The solution set is $\{-1\}$, which you should check.

Now Work PROBLEM 25

EXAMPLE 3 Solving a Logarithmic Equation

Solve: $\ln x = \ln(x + 6) - \ln(x - 4)$

Solution

The domain of the variable requires that x > 0, x + 6 > 0, and x - 4 > 0. As a result, the domain of the variable here is x > 4. Begin the solution using the log of a difference property.

$\ln x = \ln(x+6) - \ln(x+6) = \ln(x+$	(x-4)
$\ln x = \ln \left(\frac{x+6}{x-4} \right)$	$\ln M - \ln N = \ln \left(\frac{M}{N}\right)$
$x = \frac{x+6}{x-4}$	If $\ln M = \ln N$, then $M = N$.
x(x-4) = x+6	Multiply both sides by $x - 4$.
$x^2 - 4x = x + 6$	Distribute.
$x^2 - 5x - 6 = 0$	Place the quadratic equation in standard form.
(x-6)(x+1) = 0	Factor
x = 6 or $x = -1$	Use the Zero-Product Property.

Because the domain of the variable is x > 4, discard -1 as extraneous. The solution set is $\{6\}$, which you should check.

WARNIN not auto must deter solution c logarithmic expression in the equation to be negative or 0.

WARNING In using properties of logarithms to solve logarithmic equations, avoid using the property $\log_a x^r = r \log_a x$, when r is even. The reason can be seen in this example:

Solve: $\log_3 x^2 = 4$

Solution: The domain of the variable x is all real numbers except 0.

(a) $\log_3 x^2 = 4$ $x^2 = 3^4 = 81$ Change to exponential form. (b) $\log_3 x^2 = 4$ $\log_a x^r = r \log_a x$ x = -9 or x = 9 $\log_3 x = 4$ Domain of variable is x > 0. $\log_3 x = 2$ x = 9

Both -9 and 9 are solutions of $\log_3 x^2 = 4$ (as you can verify). The solution in part (b) does not find the solution -9 because the domain of the variable was further restricted due to the application of the property $\log_a x^r = r \log_a x$.

Now Work PROBLEM 35

Z Solve Exponential Equations

In Sections 5.3 and 5.4, we solved exponential equations algebraically by expressing each side of the equation using the same base. That is, we used the one-to-one property of the exponential function:

If $a^u = a^v$, then u = v a > 0 $a \neq 1$

For example, to solve the exponential equation $4^{2x+1} = 16$, notice that $16 = 4^2$ and use the one-to-one property to obtain the equation 2x + 1 = 2, from which we find $x = \frac{1}{2}$.

Not all exponential equations can be expressed so that each side of the equation has the same base. For such equations, other techniques often can be used to obtain exact solutions.

EXAMPLE 4 Solving Exponential Equations

Solve: (a) $2^x = 5$

(b) $8 \cdot 3^x = 5$

Solution (a) Because 5 cannot be written as an integer power of 2 $(2^2 = 4 \text{ and } 2^3 = 8)$, write the exponential equation as the equivalent logarithmic equation.

$$2^{x} = 5$$

$$x = \log_{2} 5 = \frac{\ln 5}{\ln 2}$$
Change-of-Base Formula

Alternatively, the equation $2^x = 5$ can be solved by taking the natural logarithm (or common logarithm) of each side.

 $2^{x} = 5$ $\ln 2^{x} = \ln 5 \quad \text{if } M = N, \text{ then } \ln M = \ln N.$ $x \ln 2 = \ln 5 \quad \ln M^{r} = r \ln M$ $x = \frac{\ln 5}{\ln 2} \quad \text{Exact solution}$ $\approx 2.322 \quad \text{Approximate solution}$ The solution set is $\left\{\frac{\ln 5}{\ln 2}\right\}.$ (b) $8 \cdot 3^{x} = 5$ $3^{x} = \frac{5}{8}$ Solve for 3^{x} .

$$x = \log_3\left(\frac{5}{8}\right) = \frac{\ln\left(\frac{5}{8}\right)}{\ln 3}$$
 Exact solution
 ≈ -0.428 Approximate solution
The solution set is $\left\{\frac{\ln\left(\frac{5}{8}\right)}{\ln 3}\right\}$.
Now Work PROBLEM 47

<->

EXAMPLE 5 Solving an Exponential Equation

Solve: $5^{x-2} = 3^{3x+2}$

In this equation, the bases are 3 and 5, and we cannot express one as a power of Solution the other as we did in Section 5.3 (pp. 324–325). Instead begin by taking the natural logarithm of both sides and then use the fact that $\ln M^r = r \ln M$. This results in an equation we know how to solve.

$$\begin{array}{l} 5^{x-2} = 3^{3x+2} \\ \ln 5^{x-2} = \ln 3^{3x+2} \\ \ln 5^{x} = 2 \ln 3 \\ \ln 5^{x} = 2 \ln$$

Now Work PROBLEM 57

EXAMPLE 6 Solving an Exponential Equation That Is Quadratic in Form

Solve: $4^x - 2^x - 12 = 0$

Solution

why?

Note that $4^x = (2^2)^x = 2^{2x} = (2^x)^2$, so the equation is quadratic in form and can be written as

$$(2^{x})^{2} - 2^{x} - 12 = 0$$
 Let $u = 2^{x}$; then $u^{2} - u - 12 = 0$.

Now factor as usual.

$$(2^{x} - 4) (2^{x} + 3) = 0 \qquad (u - 4)(u + 3) = 0$$

$$2^{x} - 4 = 0 \text{ or } 2^{x} + 3 = 0 \qquad u - 4 = 0 \text{ or } u + 3 = 0$$

$$2^{x} = 4 \qquad 2^{x} = -3 \qquad u = 2^{x} = 4 \qquad u = 2^{x} = -3$$

The equation on the left has the solution x = 2; the equation on the right has no solution, since $2^x > 0$ for all *x*. The solution set is $\{2\}$.

Now Work PROBLEM 65

3 Solve Logarithmic and Exponential Equations Using a ¥ **Graphing Utility**

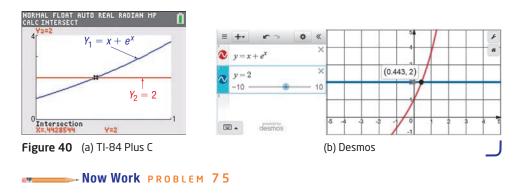
[•] The algebraic techniques introduced in this section to obtain exact solutions can be Δ used to solve only certain types of logarithmic and exponential equations. Solutions for other types are generally studied in calculus, using numerical methods. For such types, we can use a graphing utility to approximate the solution.

EXAMPLE 7 Solving Equations Using a Graphing Utility

Solve: $x + e^x = 2$

Express the solution(s) rounded to two decimal places.

Solution The solution is found using a TI-84 Plus C by graphing $Y_1 = x + e^x$ and $Y_2 = 2$ as shown in Figure 40(a). Note that because Y_1 is an increasing function (do you know why?), there is only one point of intersection for Y_1 and Y_2 . Using the INTERSECT command reveals that the solution is 0.44, rounded to two decimal places. Figure 40(b) shows the solution using Desmos.



5.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Solve $x^2 - 7x - 30 = 0$. (pp. A47–A51)

- **2.** Solve $(x + 3)^2 4(x + 3) + 3 = 0$. (pp. A47–A51)
- 3. Approximate the solution(s) to $x^3 = x^2 5$ using a graphing utility. (pp. B6–B8)
- **4.** Approximate the solution(s) to $x^3 2x + 2 = 0$ using a graphing utility. (pp. B6–B8)

Skill Building

In Problems 5–44, solve each logarithmic equation. Express irrational solutions in exact form.

5. $\log(x+6) = 1$ 6. $\log_4 x = 2$ 7. $\log_3(3x - 1) = 2$ 8. $\log_2(5x) = 4$ 9. $\log_5(2x + 3) = \log_5 3$ **10.** $\log_4(x+4) = \log_4 15$ **11.** $\log_2|x-7| = 4$ 12. $\log_4 |x| = 3$ **13.** $\log_9 |3x + 4| = \log_9 |5x - 12|$ **16.** $\frac{1}{2}\log_7 x = 3\log_7 2$ **14.** $\log_5 |2x - 1| = \log_5 13$ 15. $-2 \log_4 x = \log_4 9$ 17. $3 \log_2 x = -\log_2 27$ **19.** $2\log_3(x+4) - \log_3 9 = 2$ **18.** $2 \log_5 x = 3 \log_5 4$ **20.** $2\log_6(x-5) + \log_6 9 = 2$ **21.** $\log x + \log (x - 21) = 2$ **22.** $\log x + \log(x + 15) = 2$ 25. $\log_2(x+7) + \log_2(x+8) = 1$ **23.** $\log(2x) - \log(x - 3) = 1$ **24.** $\log(7x + 6) = 1 + \log(x - 1)$ **26.** $\log_6(x+4) + \log_6(x+3) = 1$ **28.** $\log_8(x+6) = 1 - \log_8(x+4)$ **27.** $\log_5(x+3) = 1 - \log_5(x-1)$ **29.** $\ln(x+1) - \ln x = 2$ **30.** $\ln x + \ln(x + 2) = 4$ **31.** $\log_2(x+1) + \log_2(x+7) = 3$ **32.** $\log_9(x+8) + \log_9(x+7) = 2$ **33.** $\log_4(x^2-9) - \log_4(x+3) = 3$ **34.** $\log_{1/3}(x^2 + x) - \log_{1/3}(x^2 - x) = -1$ **35.** $\log_a(x-1) - \log_a(x+6) = \log_a(x-2) - \log_a(x+3)$ **36.** $\log_a x + \log_a (x - 2) = \log_a (x + 4)$ **37.** $\log_3 x - 2 \log_3 5 = \log_3 (x+1) - 2 \log_3 10$ **38.** $2\log_5(x-3) - \log_5 8 = \log_5 2$ **39.** $3(\log_7 x - \log_7 2) = 2\log_7 4$ **40.** $2\log_6(x+2) = 3\log_6 2 + \log_6 4$ **41.** $\log (x - 1) = \frac{1}{3} \log 2$ **42.** $2 \log_{13}(x+2) = \log_{13}(4x+7)$ **43.** $\ln x - 3\sqrt{\ln x} + 2 = 0$ **44.** $(\log_3 x)^2 - 3\log_3 x = 10$

In Problems 45–72, solve each exponential equation. Express irrational solutions in exact form.

45. $5^{-x} = 25$	46. $2^{x-5} = 8$	47. $2^x = 10$	48. $3^x = 14$
49. $2^{-x} = 1.5$	50. $8^{-x} = 1.2$	51. $0.3(4^{0.2x}) = 0.2$	52. $5(2^{3x}) = 8$
53. $2^{x+1} = 5^{1-2x}$	54. $3^{1-2x} = 4^x$	55. $\left(\frac{4}{3}\right)^{1-x} = 5^x$	56. $\left(\frac{3}{5}\right)^x = 7^{1-x}$
57. $1.2^x = (0.5)^{-x}$	58. $0.3^{1+x} = 1.7^{2x-1}$	59. $e^{x+3} = \pi^x$	60. $\pi^{1-x} = e^x$
61. $3^{2x} + 3^x - 2 = 0$	62. $2^{2x} + 2^x - 12 = 0$	63. $2^{2x} + 2^{x+2} - 12 = 0$	64. $3^{2x} + 3^{x+1} - 4 = 0$
65. $16^x + 4^{x+1} - 3 = 0$	66. $9^x - 3^{x+1} + 1 = 0$	67. $36^x - 6 \cdot 6^x = -9$	68. $25^x - 8 \cdot 5^x = -16$
69. $2 \cdot 49^x + 11 \cdot 7^x + 5 = 0$	70. $3 \cdot 4^x + 4 \cdot 2^x + 8 = 0$	71. $3^x - 14 \cdot 3^{-x} = 5$	72. $4^x - 10 \cdot 4^{-x} = 3$

In Problems 73–86, use a graphing utility to solve each equation. Express your answer rounded to two decimal places.

73. $\log_2(x-1) - \log_6(x+2) = 2$ **75.** $e^x = -x$ **76.** $e^{2x} = x+2$ **79.** $\ln(2x) = -x+2$ **80.** $\ln x = -x$ **83.** $e^x - \ln x = 4$ **84.** $e^x + \ln x = 4$

Applications and Extensions

87. $f(x) = \log_2(x+3)$ and $g(x) = \log_2(3x+1)$.

- (a) Solve f(x) = 3. What point is on the graph of f?
- (b) Solve g(x) = 4. What point is on the graph of g?
- (c) Solve f(x) = g(x). Do the graphs of f and g intersect?If so, where?
- (d) Solve (f + g)(x) = 7.
- (e) Solve (f g)(x) = 2.
- **88.** $f(x) = \log_3(x+5)$ and $g(x) = \log_3(x-1)$.
 - (a) Solve f(x) = 2. What point is on the graph of f?
 - (b) Solve g(x) = 3. What point is on the graph of g?
 - (c) Solve f(x) = g(x). Do the graphs of f and g intersect? If so, where?
 - (d) Solve (f + g)(x) = 3.
 - (e) Solve (f g)(x) = 2.
- **89.** (a) If $f(x) = 3^{x+1}$ and $g(x) = 2^{x+2}$, graph f and g on the same Cartesian plane.
 - (b) Find the point(s) of intersection of the graphs of f and g by solving f(x) = g(x). Round answers to three decimal places. Label any intersection points on the graph drawn in part (a).
 - (c) Based on the graph, solve f(x) > g(x).
- **90.** (a) If $f(x) = 5^{x-1}$ and $g(x) = 2^{x+1}$, graph f and g on the same Cartesian plane.
 - (b) Find the point(s) of intersection of the graphs of f and g by solving f(x) = g(x). Label any intersection points on the graph drawn in part (a).
 - (c) Based on the graph, solve f(x) > g(x).
- **91.** (a) Graph $f(x) = 3^x$ and g(x) = 10 on the same Cartesian plane.
 - (b) Shade the region bounded by the y-axis, $f(x) = 3^x$, and g(x) = 10 on the graph drawn in part (a).
 - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- **92.** (a) Graph $f(x) = 2^x$ and g(x) = 12 on the same Cartesian plane.
 - (b) Shade the region bounded by the y-axis, $f(x) = 2^x$, and g(x) = 12 on the graph drawn in part (a).
 - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).

- **74.** $\log_5(x + 1) \log_4(x 2) = 1$
 77. $e^x = x^3$
 78. $e^x = x^2$
 81. $\ln x = -x^2$
 82. $\ln x = x^3 1$
 85. $e^{-x} = -\ln x$
 86. $e^{-x} = \ln x$
- **93.** (a) Graph $f(x) = 2^{x+1}$ and $g(x) = 2^{-x+2}$ on the same Cartesian plane.
 - (b) Shade the region bounded by the y-axis, $f(x) = 2^{x+1}$, and $g(x) = 2^{-x+2}$ on the graph drawn in part (a).
 - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- 94. (a) Graph $f(x) = 3^{-x+1}$ and $g(x) = 3^{x-2}$ on the same Cartesian plane.
 - (b) Shade the region bounded by the y-axis, $f(x) = 3^{-x+1}$, and $g(x) = 3^{x-2}$ on the graph drawn in part (a).
 - (c) Solve f(x) = g(x) and label the point of intersection on the graph drawn in part (a).
- **95.** (a) Graph $f(x) = 2^x 4$.
 - (**b**) Find the zero of *f*.
 - (c) Based on the graph, solve f(x) < 0.
- **96.** (a) Graph $g(x) = 3^x 9$.
 - (b) Find the zero of g.
 (c) Based on the graph, solve g(x) > 0.
- **97.** A Population Model The population of the world in 2018 was 7.63 billion people and was growing at a rate of 1.1% per year. Assuming that this growth rate continues, the model $P(t) = 7.63 (1.011)^{t-2018}$ represents the population P (in billions of people) in year t.
 - (a) According to this model, when will the population of the world be 9 billion people?
 - (b) According to this model, when will the population of the world be 12.5 billion people?

Source: U.S. Census Bureau

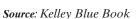
- **98.** A Population Model The population of a certain country in 1999 was 287 million people. In addition, the population of the country was growing at a rate of 1.0% per year. Assuming that this growth rate continues, the model $P(t) = 287(1.010)^{t-1999}$ represents the population P (in millions of people) in year t.
 - (a) According to this model, when will the population of the country reach 307 million people?
 - (b) According to this model, when will the population of the country reach 394 million people?

Source: U.S. Census Bureau

360 CHAPTER 5 Exponential and Logarithmic Functions



- **99. Depreciation** The value V of a Honda Civic LX that is t years old can be modeled by $V(t) = 19,705(0.848)^{t}$.
 - (a) According to the model, when will the car be worth \$14,000?
 - (b) According to the model, when will the car be worth \$10,000?
 - (c) According to the model, when will the car be worth \$7500?





- **100. Depreciation** The value V of a Chevy Cruze LT that is t years old can be modeled by $V(t) = 19,200(0.82)^{t}$.
 - (a) According to the model, when will the car be worth \$12,000?
 - (b) According to the model, when will the car be worth \$9000?
 - (c) According to the model, when will the car be worth \$3000?

Source: Kelley Blue Book

Challenge Problems In Problems 101–105, solve each equation. Express irrational solutions in exact form.

101. $(\sqrt[3]{2})^{2-x} = 2^{x^2}$ **102.** $\log_2(x+1) - \log_4 x = 1$ **103.** $\ln x^2 = (\ln x)^2$

104. $\log_2 x^{\log_2 x} = 4$

105. $\sqrt{\log x} = 2 \log \sqrt{3}$

Explaining Concepts: Discussion and Writing

106. Fill in the reason for each step in the following two solutions. Solve: $log_3(x - 1)^2 = 2$

Solution A	Solution B
$\log_3(x-1)^2 = 2$	$\log_3(x-1)^2 = 2$
$(x - 1)^2 = 3^2 = 9$	$2\log_3(x-1) = 2$
$(x - 1) = \pm 3$	$\log_3(x-1) = 1$
x - 1 = -3 or $x - 1 = 3$	$x - 1 = 3^1 = 3$
x = -2 or x = 4	x = 4

Both solutions given in Solution A check. Explain what caused the solution x = -2 to be lost in Solution B.

- Retain Your Knowledge -

Problems 107–116, are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

107. Solve:
$$4x^3 + 3x^2 - 25x + 6 = 0$$

108. Determine whether the function is one-to-one:

$$\{(0, -4), (2, -2), (4, 0), (6, 2)\}$$

109. For
$$f(x) = \frac{x}{x-2}$$
 and $g(x) = \frac{x+5}{x-3}$, find $f \circ g$.
Then find the domain of $f \circ g$.

110. Find the domain of
$$f(x) = \sqrt{x} + 3 + \sqrt{x} - 1$$

111. Solve: $x - \sqrt{x+7} = 5$

112. Find the real zero of the function f(x) = 5x - 30.

113. If
$$f(x) = \frac{x}{x-2}$$
 and $g(x) = \frac{5}{x+2}$, find $(f+g)(x)$.

114. Find the distance between the center of the circle

$$(x-2)^2 + (y+3)^2 = 25$$

 \sqrt{x}

and the vertex of the parabola $y = -2(x - 6)^2 + 9$.

'Are You Prepared?' Answers

1.
$$\{-3, 10\}$$
 2. $\{-2, 0\}$ **3.** $\{-1.43\}$ **4.** $\{-1.77\}$

5.7 Financial Models

PREPARING FOR THIS SECTION Before getting started, review the following:

• Simple Interest (Section A.8, pp. A63–A64)

Now Work the 'Are You Prepared?' problems on page 367.

OBJECTIVES 1 Determine the Future Value of a Lump Sum of Money (p. 361)

- 2 Calculate Effective Rates of Return (p. 364)
- **3** Determine the Present Value of a Lump Sum of Money (p. 365)
- 4 Determine the Rate of Interest or the Time Required to Double a Lump Sum of Money (p. 366)

1 Determine the Future Value of a Lump Sum of Money

Interest is money paid for the use of money. The total amount borrowed (whether by an individual from a bank in the form of a loan or by a bank from an individual in the form of a savings account) is called the **principal**. The **rate of interest**, expressed as a percent, is the amount charged for the use of the principal for a given period of time, usually on a yearly (that is, per annum) basis.

THEOREM Simple Interest Formula

If a principal of P dollars is borrowed for a period of t years at a per annum interest rate r, expressed as a decimal, the interest I charged is

$$I = Prt \tag{1}$$

Interest charged according to formula (1) is called **simple interest**.

In problems involving interest, the term **payment period** is defined as follows.

Annually:	Once per year	Monthly:	12 times per year
Semiannually:	Twice per year	Daily:	365 times per year*
Quarterly:	Four times per year		

When the interest due at the end of a payment period is added to the principal so that the interest computed at the end of the next payment period is based on this new principal amount (old principal + interest), the interest is said to have been **compounded**. **Compound interest** is interest paid on the principal and on previously earned interest.

EXAMPLE 1 Computing Compound Interest

A credit union pays interest of 2% per annum compounded quarterly on a certain savings plan. If \$1000 is deposited in the plan and the interest is left to accumulate, how much is in the account after 1 year?

Solution Use the simple interest formula, I = Prt. The principal P is \$1000 and the rate of interest is 2% = 0.02. After the first quarter of a year, the time t is $\frac{1}{4}$ year, so the interest earned is

$$I = Prt = \$1000 \cdot 0.02 \cdot \frac{1}{4} = \$5$$

*Some banks use a 360-day "year." Why do you think they do?

(continued)

The new principal is P + I = \$1000 + \$5 = \$1005. At the end of the second quarter, the interest on this principal is

$$I = \$1005 \cdot 0.02 \cdot \frac{1}{4} = \$5.03$$

At the end of the third quarter, the interest on the new principal of 1005 + 5.03 = 1010.03 is

$$I = \$1010.03 \cdot 0.02 \cdot \frac{1}{4} = \$5.05$$

Finally, after the fourth quarter, the interest is

$$I = \$1015.08 \cdot 0.02 \cdot \frac{1}{4} = \$5.08$$

After 1 year the account contains 1015.08 + 5.08 = 1020.16.

The pattern of the calculations performed in Example 1 leads to a general formula for compound interest. For this purpose, let *P* represent the principal to be invested at a per annum interest rate *r* that is compounded *n* times per year, so the time of each compounding period is $\frac{1}{n}$ year. (For computing purposes, *r* is expressed as a decimal.) The interest earned after each compounding period is given by formula (1).

Interest = principal · rate · time =
$$P \cdot r \cdot \frac{1}{n} = P \cdot \frac{r}{n}$$

The amount A after one compounding period is

$$A = P + P \cdot \frac{r}{n} = P \cdot \left(1 + \frac{r}{n}\right)$$

After two compounding periods, the amount A, based on the new principal $P \cdot \left(1 + \frac{r}{n}\right)$, is

$$A = \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\text{New}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right) \cdot \frac{r}{n}}_{\text{new principal}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right) \cdot \left(1 + \frac{r}{n}\right)}_{\text{new principal}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\text{Factor out } P \cdot \left(1 + \frac{r}{n}\right)} = \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\text{rew principal}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\text{rem principal}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{\text{rew principal}} + \underbrace{P \cdot \left(1 + \frac{r}{n}\right)}_{$$

After three compounding periods, the amount A is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^2 + P \cdot \left(1 + \frac{r}{n}\right)^2 \cdot \frac{r}{n} = P \cdot \left(1 + \frac{r}{n}\right)^2 \cdot \left(1 + \frac{r}{n}\right) = P \cdot \left(1 + \frac{r}{n}\right)^3$$

Continuing this way, after n compounding periods (1 year), the amount A is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n$$

Because t years will contain $n \cdot t$ compounding periods, the amount after t years is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$$

THEOREM Compound Interest Formula

The amount A after t years due to a principal P invested at an annual interest rate r, expressed as a decimal, compounded n times per year is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt} \tag{2}$$

In equation (2), the amount A is typically referred to as the **accumulated value** of the account, and P is called the **present value**.

(Exploration

To observe the effects of compounding interest monthly on an initial deposit of \$1,

graph $Y_1 = \left(1 + \frac{r}{12}\right)^{12x}$ with r = 0.06and r = 0.12 for $0 \le x \le 30$. What is the future value of \$1 in 30 years when the interest rate per annum is r = 0.06 (6%)? What is the future value of \$1 in 30 years when the interest rate per annum is r = 0.12 (12%)? Does doubling the interest rate double the future value?

EXAMPLE 2

For example, to rework Example 1, use P = \$1000, r = 0.02, n = 4 (quarterly compounding), and t = 1 year to obtain

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt} = 1000 \left(1 + \frac{0.02}{4}\right)^{4 \cdot 1} = \$1020.15$$

The result obtained here differs slightly from that obtained in Example 1 because of rounding.

_ 1)1

Comparing Investments Using Different Compounding Periods

Investing \$1000 at an annual rate of 10% compounded annually, semiannually, quarterly, monthly, and daily will yield the following amounts after 1 year:

 $A = P \cdot (1 + r)$ Annual compounding (n = 1): = \$1000(1 + 0.10) = \$1100.00 $A = P \cdot \left(1 + \frac{r}{2}\right)^2$ Semiannual compounding (n = 2): = \$1000(1 + 0.05)² = \$1102.50 $A = P \cdot \left(1 + \frac{r}{4}\right)^4$ Quarterly compounding (n = 4): = \$1000(1 + 0.025)⁴ = \$1103.81 $A = P \cdot \left(1 + \frac{r}{12}\right)^{12}$ Monthly compounding (n = 12): = \$1000 $\left(1 + \frac{0.10}{12}\right)^{12} =$ \$1104.71 $A = P \cdot \left(1 + \frac{r}{365}\right)^{365}$ Daily compounding (n = 365): = \$1000 $\left(1 + \frac{0.10}{365}\right)^{365} =$ \$1105.16 From Example 2, note that the effect of compounding more frequently is that the

From Example 2, note that the effect of compounding more frequently is that the amount after 1 year is higher. This leads to the following question: What would happen to the amount after 1 year if the number of times that the interest is compounded were increased without bound?

Let's find the answer. Suppose that P is the principal, r is the per annum interest rate, and n is the number of times that the interest is compounded each year. The amount A after 1 year is

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n$$

Rewrite this expression as follows:

$$A = P \cdot \left(1 + \frac{r}{n}\right)^n = P \cdot \left(1 + \frac{1}{\frac{n}{r}}\right)^n = P \cdot \left[\left(1 + \frac{1}{\frac{n}{r}}\right)^{n/r}\right]^r = P \cdot \left[\left(1 + \frac{1}{h}\right)^h\right]^r$$
(3)
$$h = \frac{n}{r}$$

Need to Review?

The number e is defined

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on page 323.
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Now suppose that the number *n* of times that the interest is compounded per year gets larger and larger; that is, suppose that $n \to \infty$. Then $h = \frac{n}{r} \to \infty$, and the expression in brackets in equation (3) equals *e*. That is, $A \to Pe^r$.

Table 8 compares $\left(1 + \frac{r}{n}\right)^n$, for large values of *n*, to e^r for r = 0.05, r = 0.10, r = 0.15, and r = 1. As *n* becomes larger, the closer $\left(1 + \frac{r}{n}\right)^n$ gets to e^r . No matter how frequent the compounding, the amount after 1 year has the upper bound Pe^r .

Table 8

		$\left(1 + \frac{r}{n}\right)^n$		
	<i>n</i> = 100	<i>n</i> = 1000	<i>n</i> = 10,000	e ^r
<i>r</i> = 0.05	1.0512580	1.0512698	1.051271	1.0512711
<i>r</i> = 0.10	1.1051157	1.1051654	1.1051704	1.1051709
<i>r</i> = 0.15	1.1617037	1.1618212	1.1618329	1.1618342
<i>r</i> = 1	2.7048138	2.7169239	2.7181459	2.7182818

When interest is compounded so that the amount after 1 year is Pe^{r} , the interest is said to be **compounded continuously**.

THEOREM Continuous Compounding

The amount A after t years due to a principal P invested at an annual interest rate r compounded continuously is

$$A = P e^{rt} \tag{4}$$

EXAMPLE 3

Using Continuous Compounding

The amount A that results from investing a principal P of \$1000 at an annual rate r of 10% compounded continuously for a time t of 1 year is

$$A = \$1000e^{0.10} = \$1000 \cdot 1.10517 = \$1105.17$$

Now Work PROBLEM 13

A

2 Calculate Effective Rates of Return

Suppose that you have \$1000 to invest and a bank offers to pay you 3 percent annual interest compounded monthly. What simple interest rate is needed to earn an equal amount after one year? To answer this question, first determine the value after one year of the \$1000 investment that earns 3 percent compounded monthly.

$$A = \$1000 \left(1 + \frac{0.03}{12}\right)^{12} \text{Use } A = P \left(1 + \frac{r}{n}\right)^n \text{ with } P = \$1000, r = 0.03, n = 12.$$

= \$1030.42

So the interest earned is \$30.42. Using I = Prt with t = 1, I =\$30.42, and P =\$1000, the annual simple interest rate is 0.03042 = 3.042%. This interest rate is known as the *effective rate of interest*.

The effective rate of interest is the annual simple interest rate that would yield the same amount as compounding n times per year, or continuously, after one year.

THEOREM Effective Rate of Interest

The effective rate of interest r_E of an investment earning an annual interest rate r is given by

- Compounding *n* times per year: $r_E = \left(1 + \frac{r}{n}\right)^n 1$
- Continuous compounding: $r_E = e^r 1$

EXAMPLE 4 Computing the Effective Rate of Interest–Which Is the Best Deal?

Suppose you want to buy a 5-year certificate of deposit (CD). You visit three banks to determine their CD rates. American Express offers you 2.15% annual interest compounded monthly, and First Internet Bank offers you 2.20% compounded quarterly. Discover offers 2.12% compounded daily. Determine which bank is offering the best deal.

Solution The bank that offers the best deal is the one with the highest effective interest rate.

American Express	First Internet Bank	Discover
$r_E = \left(1 + \frac{0.0215}{12}\right)^{12} - 1$	$r_E = \left(1 + \frac{0.022}{4}\right)^4 - 1$	$r_E = \left(1 + \frac{0.0212}{365}\right)^{365} - 1$
$\approx 1.02171 - 1$	$\approx 1.02218 - 1$	$\approx 1.02143 - 1$
= 0.02171	= 0.02218	= 0.02143
= 2.171%	= 2.218%	= 2.143%

The effective rate of interest is highest for First Internet Bank, so First Internet Bank is offering the best deal.

Now Work PROBLEM 23

3 Determine the Present Value of a Lump Sum of Money When people in finance speak of the "time value of money" they are usual



When people in finance speak of the "time value of money," they are usually referring to the *present value* of money. The **present value** of A dollars to be received at a future date is the principal that you would need to invest now so that it will grow to A dollars in the specified time period. The present value of money to be received at a future date is always less than the amount to be received, since the amount to be received will equal the present value (money invested now) *plus* the interest accrued over the time period.

The compound interest formula (2) is used to develop a formula for present value. If P is the present value of A dollars to be received after t years at a per annum interest rate r compounded n times per year, then, by formula (2),

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$$

To solve for *P*, divide both sides by $\left(1 + \frac{r}{n}\right)^{nt}$. The result is

$$\frac{A}{\left(1+\frac{r}{n}\right)^{nt}} = P \quad \text{or} \quad P = A \cdot \left(1+\frac{r}{n}\right)^{-nt}$$

THEOREM Present Value Formulas

The present value P of A dollars to be received after t years, assuming a per annum interest rate r compounded n times per year, is

$$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt}$$
(5)

If the interest is compounded continuously, then

(6)

J

To derive (6), solve $A = Pe^{rt}$ for P.

EXAMPLE 5 Computing the Value of a Zero-Coupon Bond

A zero-coupon (noninterest-bearing) bond can be redeemed in 10 years for \$1000. How much should you be willing to pay for it now if you want a return of

(a) 8% compounded monthly? (b) 7% compounded continuously?

 $P = Ae^{-rt}$

Solution

(a) To find the present value of \$1000, use formula (5) with A = \$1000, n = 12, r = 0.08, and t = 10.

$$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt} = \$1000 \left(1 + \frac{0.08}{12}\right)^{-12 \cdot 10} = \$450.52$$

For a return of 8% compounded monthly, pay \$450.52 for the bond.

(b) Here use formula (6) with A = \$1000, r = 0.07, and t = 10.

$$P = Ae^{-rt} = \$1000e^{-0.07 \cdot 10} = \$496.59$$

For a return of 7% compounded continuously, pay \$496.59 for the bond.

Now Work PROBLEM 15

4 Determine the Rate of Interest or the Time Required to Double a Lump Sum of Money

EXAMPLE 6

Determining the Rate of Interest Required to Double an Investment

What rate of interest compounded annually is needed in order to double an investment in 5 years?

Solution If *P* is the principal and *P* is to double, then the amount *A* will be 2*P*. Use the compound interest formula with n = 1 and t = 5 to find *r*.

$$A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$$

$$2P = P \cdot (1 + r)^5$$

$$2 = (1 + r)^5$$

$$1 + r = \sqrt[5]{2}$$

$$r = \sqrt[5]{2} = 1 \approx 1.148698 = 1 = 0.148698$$

$$A = 2P, n = 1, t = 5$$
Divide both sides by P.
Take the fifth root of both sides

 $r = \sqrt[\infty]{2} - 1 \approx 1.148698 - 1 = 0.148698$

The annual rate of interest needed to double the principal in 5 years is 14.87%.

EXAMPLE 7 Determining the Time Required to Double or Triple an Investment

- (a) How long will it take for an investment to double in value if it earns 5% compounded continuously?
- (b) How long will it take to triple at this rate?
- **Solution** (a) If *P* is the initial investment and *P* is to double, then the amount *A* will be 2*P*. Use formula (4) for continuously compounded interest with r = 0.05.

$$A = Pe^{rt}$$

$$2P = Pe^{0.05t}$$

$$2 = e^{0.05t}$$

$$0.05t = \ln 2$$

$$t = \frac{\ln 2}{0.05} \approx 13.86$$

$$A = 2P, r = 0.05$$
Cancel the P's.
Rewrite as a logarithm.
Solve for t.

It will take about 14 years to double the investment.

(b) To triple the investment, let A = 3P in formula (4).

 $A = Pe^{rt}$ $3P = Pe^{0.05t}$ A = 3P, r = 0.05 $3 = e^{0.05t}$ Cancel the P's. $0.05t = \ln 3$ Rewrite as a logarithm. $t = \frac{\ln 3}{0.05} \approx 21.97$ Solve for t.

It will take about 22 years to triple the investment.

5. The

Now Work PROBLEM 35

5.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** What is the interest due when \$500 is borrowed for 6 months at a simple interest rate of 6% per annum? (pp. A63–A64)
- **2.** If you borrow \$5000 and, after 9 months, pay off the loan in the amount of \$5500, what per annum rate of interest was charged? (pp. A63–A64)

Concepts and Vocabulary

- **3.** The total amount borrowed (whether by an individual from a bank in the form of a loan or by a bank from an individual in the form of a savings account) is called the ______.
- **4.** If a principal of *P* dollars is borrowed for a period of *t* years at a per annum interest rate *r*, expressed as a decimal, the interest *I* charged is _____ = ____. Interest charged according to this formula is called ______.

Skill Building

In Problems 7–14, find the amount that results from each investment.

- **7.** \$100 invested at 4% compounded quarterly after a period of 2 years
- **9.** \$300 invested at 12% compounded monthly after a period of $1\frac{1}{2}$ years
- **11.** \$700 invested at 6% compounded daily after a period of 2 years
- **13.** \$1000 invested at 11% compounded continuously after a period of 2 years

simple interest rate that would yield the same amount as compounding *n* times per year, or continuously, after 1 year.

is the annual

- 6. *Multiple Choice* The principal that must be invested now so that it will grow to a given amount in a specified time period is called the ______.
 (a) present value (b) future value
 - (c) interest (d) effective rate
- **8.** \$50 invested at 6% compounded monthly after a period of 3 years
- 10. \$900 invested at 3% compounded semiannually after a period of $2\frac{1}{2}$ years
- **12.** \$1200 invested at 5% compounded daily after a period of 3 years
- **14.** \$400 invested at 7% compounded continuously after a period of 3 years

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In Problems 15–22, find the principal needed now to get each amount; that is, find the present value.

- **15.** To get \$100 after 2 years at 6% compounded monthly
 - 17. To get \$800 after $3\frac{1}{2}$ years at 7% compounded monthly
 - **19.** To get \$300 after 4 years at 3% compounded daily
 - **21.** To get \$800 after $2\frac{1}{2}$ years at 8% compounded continuously

In Problems 23–26, find the effective rate of interest.

- 23. For 5% compounded quarterly
 - 25. For 6% compounded continuously

In Problems 27–30, determine the rate that represents the better deal.

- **27.** 9% compounded quarterly or $9\frac{1}{4}$ % compounded annually
- 29. 8% compounded semiannually or 7.9% compounded daily
- **31.** What rate of interest compounded annually is required to double an investment in 3 years?
- **33.** What rate of interest compounded annually is required to triple an investment in 10 years?
- **35. (a)** How long does it take for an investment to double in value if it is invested at 8% compounded monthly?
 - (b) How long does it take if the interest is compounded continuously?
- **37.** What rate of interest compounded continuously will yield an effective interest rate of 6%?
- Applications and Extensions
- 39. Time Required to Reach a Goal If Angela has \$100 to invest at 2.5% per annum compounded monthly, how long will it be before she has \$175? If the compounding is continuous, how long will it be?
- **40. Time Required to Reach a Goal** If Tanisha has \$1000 to invest at 7% per annum compounded semiannually, how long will it be before she has \$1400? If the compounding is continuous, how long will it be?
- **41. Time Required to Reach a Goal** How many years will it take for an initial investment of \$25,000 to grow to \$80,000? Assume a rate of interest of 7% compounded continuously.
- **42. Time Required to Reach a Goal** How many years will it take for an initial investment of \$50,000 to grow to \$75,000? Assume a rate of interest of 16% compounded continuously.
- **43. Price Appreciation of Homes** What will a \$160,000 house cost 7 years from now if the price appreciation for homes over that period averages 8% compounded annually?
- **44. Credit Card Interest** A department store charges 1.25% per month on the unpaid balance for customers with charge accounts (interest is compounded monthly). A customer charges \$200 and does not pay her bill for 6 months. What is the bill at that time?
- **45.** Saving for a Car Jerome will be buying a used car for \$6000 in 3 years. How much money should he ask his parents for now so that, if he invests it at 8% compounded continuously, he will have enough to buy the car?

- 16. To get \$75 after 3 years at 8% compounded quarterly
- **18.** To get \$1500 after $2\frac{1}{2}$ years at 1.5% compounded daily
- 20. To get \$750 after 2 years at 2.5% compounded quarterly
- **22.** To get \$120 after $3\frac{1}{4}$ years at 5% compounded continuously
- 24. For 6% compounded monthly
- 26. For 4% compounded continuously
- **28.** 6% compounded quarterly or $6\frac{1}{4}$ % compounded annually
- 30. 9% compounded monthly or 8.8% compounded daily
- **32.** What rate of interest compounded annually is required to double an investment in 6 years?
- **34.** What rate of interest compounded annually is required to triple an investment in 5 years?
- **36. (a)** How long does it take for an investment to triple in value if it is invested at 6% compounded monthly?
 - (b) How long does it take if the interest is compounded continuously?
- **38.** What rate of interest compounded quarterly will yield an effective interest rate of 7%?
- **46.** Paying off a Loan John requires \$3000 in 6 months to pay off a loan that has no prepayment privileges. If he has the \$3000 now, how much of it should he save in an account paying 3% compounded monthly so that in 6 months he will have exactly \$3000?
- **47. Return on a Stock** Jerry is contemplating the purchase of 100 shares of a stock selling for \$22 per share. The stock pays no dividends. The history of the stock indicates that it should grow at an annual rate of 13% per year. Use annual compounding to determine how much the 100 shares of stock will be worth in 5 years.
- **48. Return on an Investment** A business purchased for \$650,000 in 2010 is sold in 2013 for \$850,000. What is the annual rate of return for this investment?
- **49. Comparing Savings Plans** Jim places \$10,000 in a bank account that pays 10.6% compounded continuously. After 2 years, will he have enough money to buy a car that costs \$12,375? If another bank will pay Jim 11% compounded semiannually, is it offering a better deal?
- **50.** Savings Plans On January 1, Kim places \$1000 in a certificate of deposit that pays 6.8% compounded continuously and matures in 3 months. Then Kim places the \$1000 and the interest in a passbook account that pays 5.25% compounded monthly. How much does Kim have in the passbook account on May 1?

51. Comparing Investments Susan invests £5000 in her retirement account that pays 8% interest compounded semiannually. Her friend Chloe invests £5000 in another account that pays $7\frac{1}{2}$ % compounded continuously. Who has more money after 20 years, Susan or Chloe?

- **52.** Comparing Two Alternatives Suppose that April has access to an investment that will pay 10% interest compounded continuously. Which is better: to be given \$1000 now so that she can take advantage of this investment opportunity or to be given \$1325 after 3 years?
- **53.** College Costs The average annual tuition fee at a four-year private college was £14,630 in the 2017–2018 academic year. This was a 6% increase from the previous year.
 - (a) If the cost of college increases by 6% each year, what will the average tuition fee for the 2037–2038 academic year be?
 - (b) College savings plans allow individuals to put money aside now to help pay for college later. If one such plan offers a rate of 4% compounded continuously, how much should be put in a college savings plan in 2019 to pay for one year of tuition fee at a four-year private college for a first-year student in 2037?

- 54. Analyzing Interest Rates on a Mortgage Colleen and Bill have just purchased a house for \$650,000, with the seller holding a second mortgage of \$100,000. They promise to pay the seller \$100,000 plus all accrued interest 5 years from now. The seller offers them three interest options on the second mortgage:
 (a) Simple interest at 6% per annum
 - (b) 5.5% interest compounded monthly
 - (c) 5.25% interest compounded continuously

Which option is best? That is, which results in paying the least interest on the loan?

- **55. Comparing Bank Accounts** Two bank accounts are opened at the same time. The first has a principal of \$1000 in an account earning 5% compounded monthly. The second has a principal of \$2000 in an account earning 4% interest compounded annually. Determine the number of years, to the nearest tenth, at which the account balances will be equal.
- **56. Per Capita Federal Debt** In 2018, the federal debt was about \$21 trillion. In 2018, the U.S. population was about 327 million. Assuming that the federal debt is increasing about 5.5% per year and the U.S. population is increasing about 0.7% per year, determine the per capita debt (total debt divided by population) in 2030.

Problems 57–62 require the following discussion. **Inflation** is a term used to describe the erosion of the purchasing power of money. For example, if the annual inflation rate is 3%, then \$1000 worth of purchasing power now will have only \$970 worth of purchasing power in 1 year because 3% of the original \$1000 ($0.03 \times 1000 = 30$) has been eroded due to inflation. In general, if the rate of inflation averages r% per annum over n years, the amount A that \$P will purchase after n years is

$$A = P \cdot (1 - r)^n$$

where r is expressed as a decimal.

- **57. Inflation** If the inflation rate averages 2%, what will be the purchasing power of \$1000 in 3 years?
- **58.** Inflation If the inflation rate averages 3.4%, how much will \$2,000 purchase in 3 years?
- **59. Inflation** If the purchasing power of \$1000 is only \$930 after 2 years, what was the average inflation rate?
- **60. Inflation** If the amount that \$2000 will purchase is only \$1850 after 3 years, what was the average inflation rate?
- **61. Inflation** If the average inflation rate is 4%, how long is it until purchasing power is cut in half?
- **62. Inflation** If the average inflation rate is 2%, how long is it until purchasing power is cut in half?

Problems 63–66 involve zero-coupon bonds. A zero-coupon bond is a bond that is sold now at a discount and will pay its face value at the time when it matures; no interest payments are made.

- **63.** Zero-Coupon Bonds A child's grandparents are considering buying an \$80,000 face-value, zero-coupon bond at her birth so that she will have enough money for her college education 17 years later. If they want a rate of return of 6% compounded annually, what should they pay for the bond?
- **64.** Zero-Coupon Bonds A zero-coupon bond can be redeemed in 20 years for \$10,000. How much should you be willing to pay for it now if you want a return of:
 - (a) 8% compounded quarterly?
 - (b) 8% compounded continuously?
- **65.** Zero-Coupon Bonds If Pat pays \$15,334.65 for a \$25,000 face-value, zero-coupon bond that matures in 8 years, what is his annual rate of return?
- **66.** Zero-Coupon Bonds How much should a \$15,000 face value zero-coupon bond, maturing in 15 years, be sold for now if its rate of return is to be 7.3% compounded annually?

67. Time to Double or Triple an Investment The following formula can be used to find the number of years *t* required to multiply an investment *m* times when *r* is the per annum interest rate compounded *n* times a year.

$$t = \frac{\ln m}{n \ln \left(1 + \frac{r}{n}\right)}$$

- (a) How many years will it take to double the value of an IRA that compounds quarterly at the rate of 13%?
- (b) How many years will it take to triple the value of a savings account that compounds annually at an annual rate of 7%?
- (c) Give a derivation of this formula.

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68. Time to Reach an Investment Goal The formula

$$t = \frac{\ln A - \ln A}{r}$$

can be used to find the number of years t required for an investment P to grow to a value A when compounded continuously at an annual rate r.

- (a) How long will it take to increase an initial investment of \$1000 to \$4500 at an annual rate of 5.75%?
- (b) What annual rate is required to increase the value of a \$2000 IRA to \$30,000 in 35 years?
- (c) Give a derivation of this formula.

Problems 69–72 require the following discussion. The **consumer price index (CPI)** indicates the relative change in price over time for a fixed basket of goods and services. It is a cost-of-living index that helps measure the effect of inflation on the cost of goods and services. The CPI uses the base period 1982–1984 for comparison (the CPI for this period is 100). The CPI for March 2018 was 249.55. This means that \$100 in the period 1982–1984 had the same purchasing power as \$249.55 in March 2018. In general, if the rate of inflation averages r% per annum over n years, then the CPI index after n years is

$$CPI = CPI_0 \left(1 + \frac{r}{100}\right)^n$$

where CPI_0 is the CPI index at the beginning of the n-year period. Source: U.S. Bureau of Labor Statistics

- **69. Consumer Price Index** If the current CPI is 234.2 and the average annual inflation rate is 2.8%, what will be the CPI in 5 years?
- 70. Consumer Price Index
 - (a) The CPI was 152.9 for 1995 and 1978 for 2002. Assuming that annual inflation remained constant for this time period, determine the average annual inflation rate.
 - (b) Using the inflation rate from part (a), in what year will the CPI reach 262?

Explaining Concepts: Discussion and Writing

- **73.** Explain in your own words what the term *compound interest* means. What does *continuous compounding* mean?
- 74. Explain in your own words the meaning of present value.
- 75. Critical Thinking You have just contracted to buy a house and will seek financing in the amount of \$100,000. You go to several banks. Bank 1 will lend you \$100,000 at the rate of 4.125% amortized over 30 years with a loan origination fee of 0.45%. Bank 2 will lend you \$100,000 at the rate of 3.375% amortized over 15 years with a loan origination fee of 0.95%. Bank 3 will lend you \$100,000 at the rate of 4.25% amortized over 30 years with no loan origination fee. Bank 4 will lend you \$100,000 at the rate of 3.625% amortized over 15 years with no loan origination fee. Which loan would you take? Why? Be

- **71. Consumer Price Index** The base period for the CPI changed in 1998. Under the previous weight and item structure, the CPI for 1995 was 456.5. If the average annual inflation rate was 5.57%, what year was used as the base period for the CPI?
- **72.** Consumer Price Index If the average annual inflation rate is 2.3%, how long will it take for the CPI index to double?

sure to have sound reasons for your choice. Use the information in the table to assist you. If the amount of the monthly payment does not matter to you, which loan would you take? Again, have sound reasons for your choice. Compare your final decision with others in the class. Discuss.

BA			
		Monthly Payment	Loan Origination Fee
	Bank 1	\$485	\$450
	Bank 2	\$709	\$950
	Bank 3	\$492	\$0
	Bank 4	\$721	\$0

- Retain Your Knowledge -

Problems 76–85 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

KI

76. Find the remainder R when $f(x) = 6x^3 + 3x^2 + 2x - 11$ is divided by g(x) = x - 1. Is g a factor of f?

77. The function
$$f(x) = \frac{x}{x-2}$$
 is one-to-one. Find f^{-1} .

- 78. Find the real zeros of $f(x) = x^5 - x^4 - 15x^3 - 21x^2 - 16x - 20$ Then write f in factored form.
- **79.** Solve: $\log_2(x+3) = 2\log_2(x-3)$
- **80.** Factor completely: $2x^4 + 6x^3 50x^2 150x$

- **81.** If $f(x) = 5x^2 + 4x 8$ and g(x) = 3x 1, find $(f \circ g)(x)$. **82.** Find the domain and range of $f(x) = -2x^2 - 8x + 1$.
- 83. For $f(x) = \frac{2x^2 5x 4}{x 7}$, find all vertical asymptotes, horizontal asymptotes, and oblique asymptotes, if any.
- \triangle 85. Find the difference quotient for f(x) = 3x 5.

'Are You Prepared?' Answers

1. \$15 **2.** $13\frac{1}{3}\%$

5.8 Exponential Growth and Decay Models; Newton's Law; Logistic Growth and Decay Models

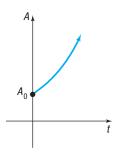
OBJECTIVES 1 Model Populations That Obey the Law of Uninhibited Growth (p. 371)

- 2 Model Populations That Obey the Law of Uninhibited Decay (p. 373)
 - **3** Use Newton's Law of Cooling (p. 374)
 - **4** Use Logistic Models (p. 376)

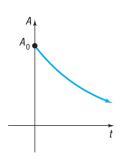
1 Model Populations That Obey the Law of Uninhibited Growth

Many natural phenomena follow the law that an amount A varies with time t according to the function

 $A(t) = A_0 e^{kt}$ (1)



(a) $A(t) = A_0 e^{kt}, k > 0$ Exponential growth



(b) $A(t) = A_0 e^{kt}$, k < 0Exponential decay Figure 41

Here A_0 is the original amount (t = 0) and $k \neq 0$ is a constant.

If k > 0, then equation (1) states that the amount A is increasing over time; if k < 0, the amount A is decreasing over time. In either case, when an amount A varies over time according to equation (1), it is said to follow the **exponential law**, or the **law** of uninhibited growth (k > 0) or decay (k < 0). See Figure 41.

For example, in Section 5.7, continuously compounded interest was shown to follow the law of uninhibited growth. In this section we shall look at some additional phenomena that follow the exponential law.

Cell division is the growth process of many living organisms, such as amoebas, plants, and human skin cells. Based on an ideal situation in which no cells die and no by-products are produced, the number of cells present at a given time follows the law of uninhibited growth. Actually, however, after enough time has passed, growth at an exponential rate will cease as a consequence of factors such as lack of living space and dwindling food supply. The law of uninhibited growth accurately models only the early stages of the cell division process.

The cell division process begins with a culture containing N_0 cells. Each cell in the culture grows for a certain period of time and then divides into two identical cells. Assume that the time needed for each cell to divide in two is constant and does not change as the number of cells increases. These new cells then grow, and eventually each divides in two, and so on.

Uninhibited Growth of Cells

A model that gives the number N of cells in a culture after a time t has passed (in the early stages of growth) is

$$N(t) = N_0 e^{kt} \qquad k > 0 \tag{2}$$

where N_0 is the initial number of cells and k is a positive constant that represents the growth rate of the cells.

Using formula (2) to model the growth of cells employs a function that yields positive real numbers, even though the number of cells being counted must be an integer. This is a common practice in many applications.

EXAMPLE 1 Bacterial Growth

A colony of bacteria that grows according to the law of uninhibited growth is modeled by the function $N(t) = 100e^{0.045t}$, where N is measured in grams and t is measured in days.

- (a) Determine the initial amount of bacteria.
- (b) What is the growth rate of the bacteria?
- (c) What is the population after 5 days?
- (d) How long will it take for the population to reach 140 grams?
- (e) What is the doubling time for the population?

Solution (a) The initial amount of bacteria, N_0 , is obtained when t = 0, so

$$N_0 = N(0) = 100e^{0.045 \cdot 0} = 100$$
 grams

- (b) Compare $N(t) = 100e^{0.045t}$ to $N(t) = N_0 e^{kt}$. The value of k, 0.045, indicates a growth rate of 4.5%.
- (c) The population after 5 days is $N(5) = 100e^{0.045 \cdot 5} \approx 125.2$ grams.
- (d) To find how long it takes for the population to reach 140 grams, solve the equation N(t) = 140.

$100e^{0.045t} = 140$	
$e^{0.045t} = 1.4$	Divide both sides of the equation by 100.
$0.045t = \ln 1.4$	Rewrite as a logarithm.
$t = \frac{\ln 1.4}{0.045}$ \$\approx 7.5 days\$	Divide both sides of the equation by 0.045.

The population reaches 140 grams in about 7.5 days.

(e) The population doubles when N(t) = 200 grams, so the doubling time is found by solving the equation $200 = 100e^{0.045t}$ for t.

$200 = 100e^{0.045t}$	
$2 = e^{0.045t}$	Divide both sides of the equation by 100.
$\ln 2 = 0.045t$	Rewrite as a logarithm.
$t = \frac{\ln 2}{0.045}$	Divide both sides of the equation by 0.045.
$\approx 15.4 \text{ days}$	

The population doubles approximately every 15.4 days.

Now Work PROBLEM 1

EXAMPLE 2 Bacterial Growth

A colony of bacteria increases according to the law of uninhibited growth.

- (a) If N is the number of cells and t is the time in hours, express N as a function of t.
- (b) If the number of bacteria doubles in 3 hours, find the function that gives the number of cells in the culture.
- (c) How long will it take for the size of the colony to triple?
- (d) How long will it take for the population to double a second time (that is, to increase four times)?
- **Solution** (a) Using formula (2), the number N of cells at time t is

$$N(t) = N_0 e^{kt}$$

where N_0 is the initial number of bacteria present and k is a positive number.

(b) To find the growth rate k, note that the number of cells doubles in 3 hours, so

$$N(3) = 2N_0$$

Since $N(3) = N_0 e^{k\cdot 3}$,
$$N_0 e^{k\cdot 3} = 2N_0$$

$$e^{3k} = 2$$

$$3k = \ln 2$$

$$k = \frac{1}{2} \ln 2 \approx 0.23105$$

Divide both sides by N_0.
Write the exponential equation as a logarithm

The function that models this growth process is therefore

$$N(t) = N_0 e^{0.23105t}$$

(c) The time t needed for the size of the colony to triple requires that $N = 3N_0$. Substitute $3N_0$ for N to get

$$3N_0 = N_0 e^{0.23105t}$$

$$3 = e^{0.23105t}$$

$$0.23105t = \ln 3$$

$$t = \frac{\ln 3}{0.23105} \approx 4.755 \text{ hours}$$

It will take about 4.755 hours, or 4 hours and 45 minutes, for the size of the colony to triple.

(d) If a population doubles in 3 hours, it will double a second time in 3 more hours, for a total time of 6 hours.

Z Model Populations That Obey the Law of Uninhibited Decay

Radioactive materials follow the law of uninhibited decay.

Uninhibited Radioactive Decay

The amount A of a radioactive material present at time t is given by

$$A(t) = A_0 e^{kt} \qquad k < 0 \tag{3}$$

where A_0 is the original amount of radioactive material and k is a negative number that represents the rate of decay.

All radioactive substances have a specific **half-life**, which is the time required for half of the radioactive substance to decay. **Carbon dating** uses the fact that all living organisms contain two kinds of carbon, carbon-12 (a stable carbon) and carbon-14 (a radioactive carbon with a half-life of 5730 years). While an organism is living, the ratio of carbon-12 to carbon-14 is constant. But when an organism dies, the original amount of carbon-12 present remains unchanged, whereas the amount of carbon-14 begins to decrease. This change in the amount of carbon-14 present relative to the amount of carbon-12 present makes it possible to calculate when the organism died.

EXAMPLE 3 Estimating the Age of Ancient Tools

Traces of burned wood along with ancient stone tools in an archeological dig in Chile were found to contain approximately 1.67% of the original amount of carbon-14. If the half-life of carbon-14 is 5730 years, approximately when was the tree cut and burned? Solution

Using formula (3), the amount A of carbon-14 present at time t is

$$A(t) = A_0 e^{kt}$$

where A_0 is the original amount of carbon-14 present and k is a negative number. We first seek the number k. To find it, we use the fact that after 5730 years, half of the original amount of carbon-14 remains, so $A(5730) = \frac{1}{2}A_0$. Then

$$\frac{1}{2}A_0 = A_0 e^{k \cdot 5730}$$
$$\frac{1}{2} = e^{5730k}$$

Divide both sides of the equation by A_0 .

Rewrite as a logarithm.

 $5730k = \ln \frac{1}{2}$

k

$$=\frac{1}{5730}\ln\frac{1}{2}\approx -0.000120968$$

Formula (3) therefore becomes

$$A(t) = A_0 e^{-0.000120968t}$$

If the amount A of carbon-14 now present is 1.67% of the original amount, it follows that

$$0.0167A_0 = A_0 e^{-0.000120968t}$$

$$0.0167 = e^{-0.000120968t}$$

$$-0.000120968t = \ln 0.0167$$

$$t = \frac{\ln 0.0167}{-0.000120968} \approx 33,830 \text{ years}$$

The tree was cut and burned about 33,830 years ago. Some archeologists use this conclusion to argue that humans lived in the Americas nearly 34,000 years ago, much earlier than is generally accepted.

3 Use Newton's Law of Cooling

Newton's Law of Cooling* states that the temperature of a heated object decreases exponentially over time toward the temperature of the surrounding medium.

Newton's Law of Cooling

The temperature u of a heated object at a given time t can be modeled by the following function:

$$u(t) = T + (u_0 - T)e^{kt} \qquad k < 0$$
(4)

where T is the constant temperature of the surrounding medium, u_0 is the initial temperature of the heated object, and k is a negative constant.

EXAMPLE 4 Using Newton's Law of Cooling

An object is heated to 100° C (degrees Celsius) and is then allowed to cool in a room whose air temperature is 30° C.

- (a) If the temperature of the object is 80°C after 5 minutes, when will its temperature be 50°C?
- (b) Determine the elapsed time before the temperature of the object is 35°C.
- (c) What do you notice about the temperature as time passes?

*Named after Sir Isaac Newton (1643-1727), one of the cofounders of calculus.

Solution (a) Using formula (4) with T = 30 and $u_0 = 100$, the temperature u(t) (in degrees Celsius) of the object at time t (in minutes) is

$$u(t) = 30 + (100 - 30)e^{kt} = 30 + 70e^{kt}$$
(5)

where k is a negative constant. To find k, use the fact that u = 80 when t = 5. Then

> $u(t) = 30 + 70e^{kt}$ $80 = 30 + 70e^{k\cdot 5}$ $50 = 70e^{5k}$ $e^{5k} = \frac{50}{70}$ $5k = \ln \frac{5}{7}$ $k = \frac{1}{5} \ln \frac{5}{7} \approx -0.0673$ Solve for k.

Formula (5) therefore becomes

$$u(t) = 30 + 70e^{-0.0673t} \tag{6}$$

To find t when $u = 50^{\circ}$ C, solve the equation

$$50 = 30 + 70e^{-0.0673t}$$

$$20 = 70e^{-0.0673t}$$
 Simplify.

$$e^{-0.0673t} = \frac{20}{70}$$

$$-0.0673t = \ln\frac{2}{7}$$
 Rewrite as a logarithm.

$$t = \frac{\ln\frac{2}{7}}{-0.0673} \approx 18.6 \text{ minutes}$$
 Solve for t.

The temperature of the object will be 50°C after about 18.6 minutes, or 18 minutes, 36 seconds.

(b) Use equation (6) to find t when $u = 35^{\circ}$ C.

 $35 = 30 + 70e^{-0.0673t}$ $5 = 70e^{-0.0673t}$ Simplify. $e^{-0.0673t} = \frac{5}{70}$ $-0.0673t = \ln \frac{5}{70}$ Rewrite as a logarithm. $t = \frac{\ln \frac{5}{70}}{-0.0673} \approx 39.2 \text{ minutes}$ Solve for t.

The object will reach a temperature of 35°C after about 39.2 minutes.

(c) Look at equation (6). As *t* increases, the exponent -0.0673t becomes unbounded in the negative direction. As a result, the value of $e^{-0.0673t}$ approaches zero, so the value of *u*, the temperature of the object, approaches 30°C, the air temperature of the room.

Now Work PROBLEM 13

4 Use Logistic Models

The exponential growth model $A(t) = A_0 e^{kt}$, k > 0, assumes uninhibited growth, meaning that the value of the function grows without limit. Recall that cell division could be modeled using this function, assuming that no cells die and no by-products are produced. However, cell division eventually is limited by factors such as living space and food supply. The **logistic model**, given next, can describe situations where the growth or decay of the dependent variable is limited.

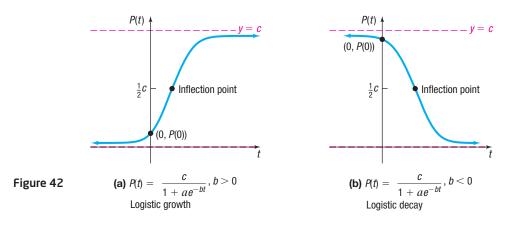
Logistic Model

In a logistic model, the population P after time t is given by the function

$$P(t) = \frac{c}{1 + ae^{-bt}} \tag{7}$$

where a, b, and c are constants with a > 0 and c > 0. The model is a growth model if b > 0; the model is a decay model if b < 0.

The number c is called the **carrying capacity** (for growth models) because the value P(t) approaches c as t approaches infinity; that is, $\lim_{t\to\infty} P(t) = c$. The number |b| is the growth rate for b > 0 and the decay rate for b < 0. Figure 42(a) shows the graph of a typical logistic growth function, and Figure 42(b) shows the graph of a typical logistic decay function.



Based on the figures, the following properties of logistic functions emerge.

Properties of the Logistic Model, Equation (7)

- The domain is the set of all real numbers. The range is the interval (0, c) where *c* is the carrying capacity.
- There are no x-intercepts; the y-intercept is P(0).
- There are two horizontal asymptotes: y = 0 and y = c.
- P(t) is an increasing function if b > 0 and a decreasing function if b < 0.
- Δ There is an **inflection point** where P(t) equals $\frac{1}{2}$ of the carrying capacity.

The inflection point is the point on the graph where the graph changes from being concave up to being concave down for growth functions, and the point where the graph changes from being concave down to being concave up for decay functions.

• The graph is smooth and continuous, with no corners or gaps.

EXAMPLE 5 Fruit Fly Population

Fruit flies are placed in a half-pint milk bottle with a banana (for food) and yeast plants (for food and to provide a stimulus to lay eggs). Suppose that the fruit fly population after *t* days is given by

$$P(t) = \frac{230}{1 + 56.5e^{-0.37t}}$$

- (a) State the carrying capacity and the growth rate.
- (b) Determine the initial population.
- (c) What is the population after 5 days?
- (d) How long does it take for the population to reach 180?
- (e) Use a graphing utility to determine how long it takes for the population to reach one-half of the carrying capacity.

Solution

(a) As $t \to \infty$, $e^{-0.37t} \to 0$ and $P(t) \to \frac{230}{1}$. The carrying capacity of the half-pint bottle is 230 fruit flies. The growth rate is |b| = |0.37| = 37% per day.

(b) To find the initial number of fruit flies in the half-pint bottle, evaluate P(0).

$$P(0) = \frac{230}{1 + 56.5e^{-0.37 \cdot 0}} = \frac{230}{1 + 56.5} = 4$$

So, initially, there were 4 fruit flies in the half-pint bottle.

(c) After 5 days the number of fruit flies in the half-pint bottle is

$$P(5) = \frac{230}{1 + 56.5e^{-0.37 \cdot 5}} \approx 23 \text{ fruit flies}$$

After 5 days, there are approximately 23 fruit flies in the bottle.

(d) To determine when the population of fruit flies will be 180, solve the equation

$$P(t) = 180$$

$$\frac{230}{1 + 56.5e^{-0.37t}} = 180$$

$$230 = 180(1 + 56.5e^{-0.37t})$$

$$0.2778 \approx 56.5e^{-0.37t}$$

$$0.2778 \approx 56.5e^{-0.37t}$$

$$0.0049 \approx e^{-0.37t}$$

$$1n(0.0049) \approx -0.37t$$

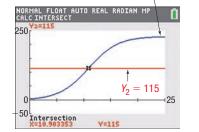
$$t \approx 14.4 \text{ days}$$
Divide both sides by -0.37.

It will take approximately 14.4 days (14 days, 10 hours) for the population to reach 180 fruit flies.

(e) One-half of the carrying capacity is 115 fruit flies. Solve P(t) = 115 by graphing 230

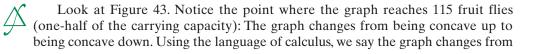
 $Y_1 = \frac{230}{1 + 56.5e^{-0.37t}}$ and $Y_2 = 115$, and using INTERSECT. See Figure 43.

The population will reach one-half of the carrying capacity in about 10.9 days (10 days, 22 hours).



56.5*e*

Figure 43 TI-84 Plus C



increasing at an increasing rate to increasing at a decreasing rate. For any logistic growth function, when the population reaches one-half the carrying capacity, the population growth starts to slow down.

(Exploration

On the same viewing rectangle, graph

$$Y_1 = \frac{500}{1 + 24e^{-0.03t}}$$
 and $Y_2 = \frac{500}{1 + 24e^{-0.08t}}$

What effect does the growth rate |b| have on the logistic growth function?

EXAMPLE 6

Wood Products

The EFISCEN wood product model classifies wood products according to their life-span. There are four classifications: short (1 year), medium short (4 years), medium long (16 years), and long (50 years). Based on data obtained from the European Forest Institute, the percentage of remaining wood products after *t* years for wood products with long life spans (such as those used in the building industry) is given by

$$P(t) = \frac{100.3952}{1 + 0.0316e^{0.0581t}}$$

- (a) What is the decay rate?
- (b) What is the percentage of remaining wood products after 10 years?
- (c) How long does it take for the percentage of remaining wood products to reach 50%?
- (d) Explain why the numerator given in the model is reasonable.

Solution

(a) The decay rate is |b| = |−0.0581| = 5.81% per year. (b) Evaluate P(10).

$$P(10) = \frac{100.3952}{1 + 0.0316e^{0.0581 \cdot 10}} \approx 95.0$$

So 95% of long-life-span wood products remain after 10 years.

(c) Solve the equation P(t) = 50.

100.3952 - 50	
1000000000000000000000000000000000000	
$100.3952 = 50(1 + 0.0316e^{0.0581t})$	
$2.0079 \approx 1 + 0.0316e^{0.0581t}$	Divide both sides by 50.
$1.0079 \approx 0.0316e^{0.0581t}$	Subtract 1 from both sides.
$31.8956 \approx e^{0.0581t}$	Divide both sides by 0.0316.
$\ln(31.8956) \approx 0.0581t$	Rewrite as a logarithmic expression.
$t \approx 59.6$ years	Divide both sides by 0.0581.

It will take approximately 59.6 years for the percentage of long-life-span wood products remaining to reach 50%.

(d) The numerator of 100.3952 is reasonable because the maximum percentage of wood products remaining that is possible is 100%.

5.8 Assess Your Understanding

Applications and Extensions

- **1. Growth of an Insect Population** The size P of a certain insect population at time t (in days) obeys the function $P(t) = 900e^{0.07t}$.
 - (a) Determine the number of insects at t = 0 days.
 - (b) What is the growth rate of the insect population?
 - (c) What is the population after 10 days?
 - (d) When will the insect population reach 1170?
 - (e) When will the insect population double?
 - **2. Growth of Bacteria** The number N of bacteria present in a culture at time t (in hours) obeys the law of uninhibited growth $N(t) = 1000e^{0.01t}$.
 - (a) Determine the number of bacteria at t = 0 hours.
 - (b) What is the growth rate of the bacteria?
 - (c) What is the population after 4 hours?
 - (d) When will the number of bacteria reach 1700?
 - (e) When will the number of bacteria double?
- 3. Radioactive Decay Strontium-90 is a radioactive material that decays according to the function $A(t) = A_0 e^{(-0.0244t)}$, where A_0 is the initial amount present and A is the amount present at time t (in years). Assume that a scientist has a sample of 800 grams of strontium-90.
 - (a) What is the decay rate of strontium-90?
 - (b) How much strontium-90 is left after 20 years?
 - (c) When will only 200 grams of strontium-90 be left?
 - (d) What is the half-life of strontium-90?
 - **4. Radioactive Decay** Iodine-131 is a radioactive material that decays according to the function $A(t) = A_0 e^{-0.087t}$, where A_0 is the initial amount present and A is the amount present at time t (in days). Assume that a scientist has a sample of 100 grams of iodine-131.
 - (a) What is the decay rate of iodine-131?
 - (b) How much iodine-131 is left after 9 days?
 - (c) When will 70 grams of iodine-131 be left?
 - (d) What is the half-life of iodine-131?

5. Growth of a Colony of Mosquitoes The population of a

- colony of mosquitoes obeys the law of uninhibited growth.(a) If N is the population of the colony and t is the time in days, express N as a function of t.
- (b) If there are 1000 mosquitoes initially and there are 1400 after 1 day, what is the size of the colony after 2 days?
- (c) How long is it until there are 50,000 mosquitoes?
- **6. Bacterial Growth** A culture of bacteria obeys the law of uninhibited growth.
 - (a) If N is the number of bacteria in the culture and t is the time in hours, express N as a function of t.
 - (b) If 500 bacteria are present initially and there are 800 after 1 hour, how many will be present in the culture after 5 hours?
 - (c) How long is it until there are 20,000 bacteria?
- **7. Population Growth** The population of a southern city is growing according to the exponential law.
 - (a) If *N* is the population of the city and *t* is the time in years, express *N* as a function of *t*.
 - (b) If the population doubled in size over an 18-month period and the current population is 10,000, what will the population be 2 years from now?

- **8. Population Decline** The population of a midwestern city is declining according to the exponential law.
 - (a) If *N* is the population of the city and *t* is the time in years, express *N* as a function of *t*.
 - (b) If the population decreased from 900,000 to 800,000 from 2016 to 2018, what will the population be in 2020?
- **9. Radioactive Decay** The half-life of radioactive potassium is 1.3 billion years. If 10 grams is present now, how much will be present in 100 years? In 1000 years?
- **10. Radioactive Decay** The half-life of radium is 1690 years. If 40 grams are present now, how much will be present in 460 years?
- **11. Estimating the Age of a Tree** The half-life of carbon-14 is 5600 years. If a piece of charcoal made from the wood of a tree shows only 72% of the carbon-14 expected in living matter, when did the tree die?
- **12. Estimating Age** A fossilized leaf contains 70% of its normal amount of carbon-14. How old is the fossil?
- **13.** Cooling Time of a Pizza Pan A pizza pan is removed at 2:00 PM from an oven whose temperature is fixed at 400°F into a room that is a constant 72°F. After 5 minutes, the pizza pan is at 300°F.
 - (a) At what time is the temperature of the pan 135° F?
 - (b) Determine the time that needs to elapse before the pan is 220°.
 - (c) What do you notice about the temperature as time passes?



- **14. Newton's Law of Cooling** A thermometer reading 72°F is placed in a refrigerator where the temperature is a constant 38°F.
 - (a) If the thermometer reads 60°F after 2 minutes, what will it read after 7 minutes?
 - (b) How long will it take before the thermometer reads 39°F?
 - (c) Determine the time that must elapse before the thermometer reads 45° F.
 - (d) What do you notice about the temperature as time passes?
- **15. Newton's Law of Heating** A thermometer reading 8°C is brought into a room with a constant temperature of 35°C. If the thermometer reads 15°C after 3 minutes, what will it read after being in the room for 5 minutes? For 10 minutes?

[**Hint**: You need to construct a formula similar to equation (4).]

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- 16. Warming Time of a Beer Stein A beer stein has a temperature of 28°F. It is placed in a room with a constant temperature of 70°F. After 10 minutes, the temperature of the stein has risen to 35°F. What will the temperature of the stein be after 30 minutes? How long will it take the stein to reach a temperature of 45°F? (See the hint given for Problem 15.)
- **17. Decomposition of Chlorine in a Pool** Under certain water conditions, the free chlorine (hypochlorous acid, HOCl) in a swimming pool decomposes according to the law of uninhibited decay. After shocking his pool, Geoff tested the water and found the amount of free chlorine to be 2.6 parts per million (ppm). Twenty-four hours later, Geoff tested the water again and found the amount of free chlorine to be 2.3 ppm. What will be the reading after 2 days (that is, 48 hours)? When the chlorine level reaches 1.0 ppm, Geoff must shock the pool again. How long can Geoff go before he must shock the pool again?
- 18. Decomposition of Dinitrogen Pentoxide At 45°C, dinitrogen pentoxide (N_2O_5) decomposes into nitrous dioxide (NO_2) and oxygen (O_2) according to the law of uninhibited decay. An initial amount of 0.25 M N_2O_5 (M is a measure of concentration known as molarity) decomposes to 0.15 M N_2O_5 in 17 minutes. What concentration of N_2O_5 will remain after 30 minutes? How long will it take until only 0.01 M N_2O_5 remains?
- **19.** Decomposition of Sucrose Reacting with water in an acidic solution at 35°C, sucrose $(C_{12}H_{22}O_{11})$ decomposes into glucose $(C_6H_{12}O_6)$ and fructose $(C_6H_{12}O_6)^*$ according to the law of uninhibited decay. An initial concentration of 0.40 M of sucrose decomposes to 0.36 M sucrose in 30 minutes. What concentration of sucrose will remain after 2 hours? How long will it take until only 0.10 M sucrose remains?
- **20.** Decomposition of Salt in Water Salt (NaCl) decomposes in water into sodium (Na⁺) and chloride (Cl⁻) ions according to the law of uninhibited decay. If the initial amount of salt is 25 kilograms and, after 10 hours, 15 kilograms of salt is left, how much salt is left after 1 day? How long does it take until $\frac{1}{2}$ kilogram of salt is left?
- **21. Radioactivity from Chernobyl** After the release of radioactive material into the atmosphere from a nuclear power plant in a country in 1980, the hay in that country was contaminated by a radioactive isotope (half-life 6 days). If it is safe to feed the hay to cows when 9% of the radioactive isotope remains, how long did the farmers need to wait to use this hay?
- **22. Word Users** According to a survey by Olsten Staffing Services, the percentage of companies reporting usage of Microsoft Word *t* years since 1984 is given by

$$P(t) = \frac{99.744}{1 + 3.014e^{-0.799t}}$$

- (a) What is the growth rate in the percentage of Microsoft Word users?
- (b) Use a graphing utility to graph P = P(t).
- (c) What was the percentage of Microsoft Word users in 1990?
- (d) During what year did the percentage of Microsoft Word users reach 90%?
- (e) Explain why the numerator given in the model is reasonable. What does it imply?

*Author's Note: Surprisingly, the chemical formulas for glucose and fructose are the same: This is not a typo.

23. Home Computers The logistic model

$$P(t) = \frac{95.4993}{1 + 0.0405e^{0.1968t}}$$

represents the percentage of households that do not own a personal computer *t* years since 1984.

- (a) Evaluate and interpret P(0).
- (b) Use a graphing utility to graph P = P(t).
- **(c)** What percentage of households did not own a personal computer in 1995?
- (d) In what year did the percentage of households that do not own a personal computer reach 10%?

Source: U.S. Department of Commerce

24. Farmers The logistic model

$$W(t) = \frac{14,656,248}{1 + 0.059e^{0.057t}}$$

represents the number of farm workers in the United States *t* years after 1910.

- (a) Evaluate and interpret W(0).
- (b) Use a graphing utility to graph W = W(t).
- (c) How many farm workers were there in the United States in 2010?
- (d) When did the number of farm workers in the United States reach 10,000,000?
- (e) According to this model, what happens to the number of farm workers in the United States as t approaches ∞? Based on this result, do you think that it is reasonable to use this model to predict the number of farm workers in the United States in 2060? Why?

Source: U.S. Department of Agriculture

25. Birthdays The logistic model

$$P(n) = \frac{113.3198}{1 + 0.115e^{0.0912n}}$$

models the probability that, in a room of *n* people, no two people share the same birthday.

- (a) Use a graphing utility to graph P = P(n).
- (b) In a room of n = 15 people, what is the probability that no two share the same birthday?
- (c) How many people must be in a room before the probability that no two people share the same birthday falls below 10%?
- (d) What happens to the probability as *n* increases? Explain what this result means.
- **26. Population of an Endangered Species** Environmentalists often capture an endangered species and transport the species to a controlled environment where the species can produce offspring and regenerate its population. Suppose that six American bald eagles are captured, transported to Montana, and set free. Based on experience, the environmentalists expect the population to grow according to the model

$$P(t) = \frac{500}{1 + 83.33e^{-0.162t}}$$

where t is measured in years.



- (a) Determine the carrying capacity of the environment.
- (b) What is the growth rate of the bald eagle?
- (c) What is the population after 3 years?
- (d) When will the population be 300 eagles?
- (e) How long does it take for the population to reach one-half of the carrying capacity?
- **27. Invasive Species** A habitat can be altered by invasive species that crowd out or replace native species. The logistic model

$$P(t) = \frac{431}{1 + 7.91e^{-0.017t}}$$

represents the number of invasive species present in the Great Lakes *t* years after 1900.

- (a) Evaluate and interpret P(0).
- (b) What is the growth rate of invasive species?
- (c) Use a graphing utility to graph P = P(t).
- (d) How many invasive species were present in the Great Lakes in 2000?
- (e) In what year was the number of invasive species 175?

Source: NOAA

28. Social Networking The logistic model

$$P(t) = \frac{86.1}{1 + 2.12e^{-0.361t}}$$

gives the percentage of Americans who have a social media profile, where *t* represents the number of years after 2008.

- (a) Evaluate and interpret P(0).
- (b) What is the growth rate?
- (c) Use a graphing utility to graph P = P(t).
- (d) During 2017, what percentage of Americans had a social media profile?
- (e) In what year did 69.3% of Americans have a social media profile?

Source: Statista, 2018

Problems 29 and 30 use the following discussion: Uninhibited growth can be modeled by exponential functions other than $A(t) = A_0 e^{kt}$. For example, if an initial population P_0 requires n units of time to double, then the function $P(t) = P_0 \cdot 2^{t/n}$ models the size of the population at time t. Likewise, a population requiring n units of time to triple can be modeled by $P(t) = P_0 \cdot 3^{t/n}$.

- **29.** Growth of a Human Population The population of a town is growing exponentially.
 - (a) If its population doubled in size over an 8-year period and the current population is 25,000, write an exponential function of the form $P(t) = P_0 \cdot 2^{t/n}$ that models the population.
 - (b) What will the population be in 3 years?
 - (c) When will the population reach 80,000?
 - (d) Express the model from part (a) in the form $A(t) = A_0 e^{kt}$.
- **30.** Growth of an Insect Population Unhibited growth can be modeled by exponential functions other than $A(t) = A_0 e^{kt}$. For example, if an initial population P_0 requires *n* units of time of triple, then the function $P(t) = P_0(3)^{t/n}$ models the size of the population at time *t*. An insect population grows exponentially. Complete the parts a through d below.
 - (a) If the population triples in 30 days, and 40 insects are present initially, write an exponential function of the form $P(t) = P_0(3)^{t/n}$ that models the population.
 - (b) What will the population be in 47 days?
 - (c) When will the population reach 640?
 - (d) Express the model from part (a) in the form $A(t) = A_0 e^{kt}$.

Retain Your Knowledge -

Problems 31–40 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **31.** Find the linear function f whose graph contains the points (4, 1) and (8, -5).
- **32.** Determine whether the graphs of the linear functions f(x) = 5x 1 and $g(x) = \frac{1}{5}x + 1$ are parallel, perpendicular, or neither.
- **33.** Write the logarithmic expression $\ln\left(\frac{x^2\sqrt{y}}{z}\right)$ as the sum and/or difference of logarithms. Express powers as factors.
- **34.** Find the domain of $f(x) = \frac{x+3}{x^2+2x-8}$

35. If
$$f(x) = \frac{2x-3}{x-4}$$
 and $g(x) = \frac{3x+1}{x-3}$, find $(g-f)(x)$.

36. Find the x-intercept(s) and y-intercept(s) of the graph of $f(x) = 2x^2 - 5x + 1$.

38. For the data provided, use a graphing utility to find the line of best fit. What is the correlation coefficient?

x	-4	-2	0	2	4	6
y	9	5	4	2	-1	-2

- **39.** Use a graphing utility to graph $f(x) = x^4 3x^2 + 2x 1$ over the interval [-3, 3]. Then, approximate any local maximum values and local minimum values, and determine where *f* is increasing and where *f* is decreasing. Round answers to two decimal places.

37. Solve: $\frac{x+1}{x} - \frac{x}{x+1} = 2$

5.9 Building Exponential, Logarithmic, and Logistic Models from Data

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Building Linear Models from Data (Section 3.2, pp. 171–175)
- Building Cubic Models from Data (Section 4.2, pp. 230–231)

OBJECTIVES I Build an Exponential Model from Data (p. 382)

 $ar{4}$ 2 Build a Logarithmic Model from Data (p. 384)

3 Build a Logistic Model from Data (p. 384)



In Section 3.2 we discussed how to find the linear function of best fit (y = ax + b), in Section 3.4 we discussed how to find the quadratic function of best fit $(y = ax^2 + bx + c)$, and in Section 4.2 we discussed how to find the cubic function of best fit $(y = ax^3 + bx^2 + cx + d)$.

pp. 196-197)

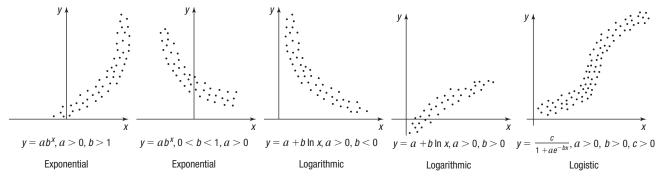
• Building Quadratic Models from Data (Section 3.4,

In this section we discuss how to use a graphing utility to find equations of best fit that describe the relation between two variables when the relation is thought to be

exponential $(y = ab^x)$, logarithmic $(y = a + b \ln x)$, or logistic $\left(y = \frac{c}{1 + ae^{-bx}}\right)$.

As before, we draw a scatter plot of the data to help to determine the appropriate model to use.

Figure 44 shows scatter plots that are typically observed for the three models.





Most graphing utilities have REGression options that fit data to a specific type of curve. Once the data have been entered and a scatter plot obtained, the type of curve that you want to fit to the data is selected. Then that REGression option is used to obtain the curve of *best fit* of the type selected.

The correlation coefficient *r* will appear only if the model can be written as a linear expression. As it turns out, *r* will appear for the linear, power, exponential, and logarithmic models, since these models can be written as a linear expression. Remember, the closer |r| is to 1, the better the fit.

🞇 🤟 Build an Exponential Model from Data

We saw in Section 5.7 that money earning compound interest grows exponentially, and we saw in Section 5.8 that growth and decay models also can behave exponentially. The next example shows how data can lead to an exponential model.

EXAMPLE 1 Fitting an Exponential Function to Data

Mariah deposited \$20,000 into a well-diversified mutual fund 6 years ago. The data in Table 9 represent the value of the account each year for the last 7 years.

Table 9	
Year, x	Account Value, y
0	20,000
1	21,516
2	23,355
3	24,885
4	27,484
5	30,053
6	32,622

Solution

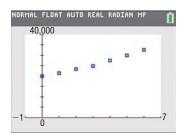


Figure 45 TI-84 Plus C



Figure 46 Exponential model using a TI-84 Plus C

- (a) Using a graphing utility, draw a scatter plot with year as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $A = A_0 e^{kt}$.
- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) Using the solution to part (b) or (c), predict the value of the account after 10 years.
- (f) Interpret the value of k found in part (c).
- (a) Enter the data into the graphing utility and draw the scatter plot as shown in Figure 45 on a TI-84 Plus C.
- (b) A graphing utility fits the data in Table 9 to an exponential model of the form $y = ab^x$ using the EXPonential REGression option. Figure 46 shows that $y = ab^x = 19,820.43 (1.085568)^x$ on a TI-84 Plus C. Notice that |r| = 0.999, which is close to 1, indicating a good fit.
- (c) To express $y = ab^x$ in the form $A = A_0e^{kt}$, where x = t and y = A, proceed as follows:

$$ab^x = A_0 e^{kt}$$

If x = t = 0, then $a = A_0$. This leads to

$$b^{x} = e^{kt}$$

$$b^{x} = (e^{k})^{t}$$

$$b = e^{k} \qquad \mathbf{x} = \mathbf{t}$$

Because $y = ab^x = 19,820.43(1.085568)^x$, this means that a = 19,820.43 and b = 1.085568.

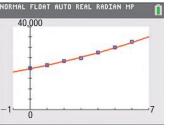
$$a = A_0 = 19,820.43$$
 and $b = e^k = 1.085568$

To find k, rewrite $e^k = 1.085568$ as a logarithm to obtain

$$k = \ln(1.085568) \approx 0.08210$$

As a result, $A = A_0 e^{kt} = 19,820.43 e^{0.08210t}$.

(d) See Figure 47 for the graph of the exponential function of best fit on a TI-84 Plus C. Figure 48 shows the exponential model using Desmos.



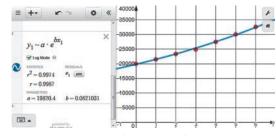


Figure 47



(e) Let t = 10 in the function found in part (c). The predicted value of the account after 10 years is

$$A = A_0 e^{kt} = 19,820.43 e^{0.08210(10)} \approx \$45,047$$

(f) The value of k = 0.08210 = 8.210% represents the annual growth rate of the account. It represents the rate of interest earned, assuming the account is growing continuously.

Now Work PROBLEM 1

*For this result in Desmos to agree precisely with the result of a TI-84 Plus C, the "Log Mode" option must be selected. Consult the help feature in Desmos for more information about this option.

🖫 🔰 Build a Logarithmic Model from Data

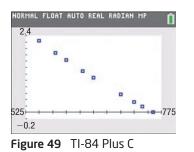
Some relations between variables follow a logarithmic model.

EXAMPLE 2

Table 10

Atmospheric Pressure, <i>p</i>	Height <i>, h</i>
760	0
740	0.184
725	0.328
700	0.565
650	1.079
630	1.291
600	1.634
580	1.862
550	2.235

Solution



Fitting a Logarithmic Function to Data

Jodi, a meteorologist, is interested in finding a function that explains the relation between the height of a weather balloon (in kilometers) and the atmospheric pressure (measured in millimeters of mercury) on the balloon. She collects the data shown in Table 10.

- (a) Using a graphing utility, draw a scatter plot of the data with atmospheric pressure as the independent variable.
- (b) It is known that the relation between atmospheric pressure and height follows a logarithmic model. Using a graphing utility, build a logarithmic model from the data.
- (c) Graph the logarithmic function found in part (b) on the scatter plot.
- (d) Use the function found in part (b) to predict the height of the weather balloon if the atmospheric pressure is 560 millimeters of mercury.
- (a) Enter the data into the graphing utility, and draw the scatter plot. See Figure 49.
- (b) A graphing utility fits the data in Table 10 to a logarithmic function of the form $y = a + b \ln x$ by using the LOGarithm REGression option. Figure 50 shows the result on a TI-84 Plus C. The logarithmic model from the data is

$$h(p) = 45.7863 - 6.9025 \ln p$$

where *h* is the height of the weather balloon and *p* is the atmospheric pressure. Notice that |r| is close to 1, indicating a good fit.

(c) Figure 51 shows the graph of $h(p) = 45.7863 - 6.9025 \ln p$ on the scatter plot. Figure 52 shows the logarithmic model using Desmos.





Figure 52 Logarithmic model using Desmos

(d) Using the function found in part (b), Jodi predicts the height of the weather balloon when the atmospheric pressure is 560 to be

$$h(560) = 45.7863 - 6.9025 \ln 560$$

 $\approx 2.108 \text{ kilometers}$

🖁 🎝 Build a Logistic Model from Data

Logistic growth models can be used to model situations for which the value of the dependent variable is limited. Many real-world situations conform to this scenario. For example, the population of the human race is limited by the availability of natural resources, such as food and shelter. When the value of the dependent variable is limited, a logistic growth model is often appropriate.



Figure 50 Logarithmic model using a TI-84 Plus C

EXAMPLE 3 Fitting a Logistic Function to Data

The data in Table 11 represent the amount of yeast biomass in a culture after t hours.

Tab	le	11	
ιαυ		**	

Time (hours)	Yeast Biomass	Time (hours)	Yeast Biomass	Time (hours)	Yeast Biomass
0	9.6	7	257.3	14	640.8
1	18.3	8	350.7	15	651.1
2	29.0	9	441.0	16	655.9
3	47.2	10	513.3	17	659.6
4	71.1	11	559.7	18	661.8
5	119.1	12	594.8		
6	174.6	13	629.4		

Source: Tor Carlson (Über Geschwindigkeit und Grösse der Hefevermehrung in Würze, Biochemische Zeitschrift, Bd. 57, pp. 349–370, 1913)

- (a) Using a graphing utility, draw a scatter plot of the data with time as the independent variable.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Using a graphing utility, graph the function found in part (b) on the scatter plot.
- (d) What is the predicted carrying capacity of the culture?
- (e) Use the function found in part (b) to predict the population of the culture at t = 19 hours.
- (a) See Figure 53 for a scatter plot of the data on a TI-84 Plus C.

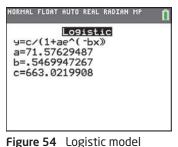
1

(b) A graphing utility fits the data in Table 11 to a logistic growth model of the form $y = \frac{c}{1 + ae^{-bx}}$ by using the LOGISTIC regression option. Figure 54 shows the result on a TI-84 Plus C. The logistic model from the data is

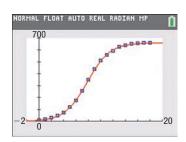
$$v = \frac{663.0}{1 + 71.6e^{-0.5470x}}$$

where *y* is the amount of yeast biomass in the culture and *x* is the time.

(c) See Figure 55 for the graph of the logistic model on a TI-84 Plus C. Figure 56 shows the logistic model using Desmos.



using a TI-84 Plus C



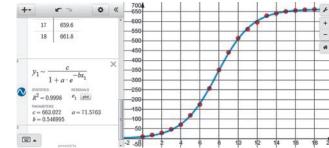


Figure 55

Figure 56 Logistic model using Demos

- (d) Based on the logistic growth model found in part (b), the carrying capacity of the culture is 663.
- (e) Using the logistic growth model found in part (b), the predicted amount of yeast biomass at t = 19 hours is

$$y = \frac{663.0}{1 + 71.6e^{-0.5470 \cdot 19}} \approx 661.5$$

Now Work PROBLEM 7

Solution

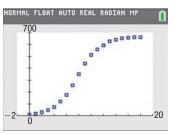


Figure 53 TI-84 Plus C

5.9 Assess Your Understanding

Applications and Extensions

Biology A strain of E-coli Beu 397-recA441 is placed into

 a nutrient broth at 30° Celsius and allowed to grow. The
 following data are collected. Theory states that the number of
 bacteria in the petri dish will initially grow according to the
 law of uninhibited growth. The population is measured using
 an optical device in which the amount of light that passes
 through the petri dish is measured.

-		
	Time (hours), x	Population, y
	0	0.09
	2.5	0.18
	3.5	0.26
	4.5	0.35
	6	0.50

Source: Dr. Polly Lavery, Joliet Junior College

- (a) Draw a scatter plot treating time as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $N(t) = N_0 e^{kt}$.
- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) Use the exponential function from part (b) or (c) to predict the population at x = 7 hours.
- (f) Use the exponential function from part (b) or (c) to predict when the population will reach 0.75.
- **2. Tesla, Inc. Revenue** The data in the table below represent annual revenue of Tesla, Inc. from 2010 to 2017.

Year	Revenue (\$ Billion)
2010 (<i>x</i> = 0)	0.12
2011 (<i>x</i> = 1)	0.20
2012 (<i>x</i> = 2)	0.41
2013 (<i>x</i> = 3)	2.01
2014 (<i>x</i> = 4)	3.20
2015 (<i>x</i> = 5)	4.05
2016 (<i>x</i> = 6)	7.00
2017 (<i>x</i> = 7)	11.76

Source: Tesla, Inc.

- (a) Using a graphing utility, draw a scatter plot of the data using 0 for 2010, 1 for 2011, and so on, as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $A(t) = A_0 e^{kt}$.

- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) Use the exponential function from part (b) or (c) to predict Tesla's revenue in 2019.
- (f) Interpret the meaning of k in the function found in part (c).
- **3.** Advanced-Stage Breast Cancer The data in the table below represent the percentage of patients who have survived after diagnosis of advanced-stage breast cancer at 6-month intervals of time.

Time after Diagnosis (years)	Percentage Surviving
0.5	95.7
1	83.6
1.5	74.0
2	58.6
2.5	47.4
3	41.9
3.5	33.6

Source: Cancer Treatment Centers of America

- (a) Using a graphing utility, draw a scatter plot of the data with time after diagnosis as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $A(t) = A_0 e^{kt}$.
- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) Use the model to predict the percentage of patients diagnosed with advanced-stage cancer who survive for 4 years after initial diagnosis?
- (f) Interpret the meaning of k in the function found in part (c).
- **4.** Chemistry A chemist has a 100-gram sample of a radioactive material. He records the amount of radioactive material every week for 7 weeks and obtains the following data:

URANIUM	Week	Weight (in grams)
	0	100.0
	1	88.3
	2	75.9
	3	69.4
	4	59.1
	5	51.8
	6	45.5

- (a) Using a graphing utility, draw a scatter plot with week as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $A(t) = A_0 e^{kt}$.
- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) From the result found in part (b), determine the half-life of the radioactive material.
- (f) How much radioactive material will be left after 50 weeks?
- (g) When will there be 20 grams of radioactive material?

5. Milk Production The data in the table below represent the number of dairy farms (in thousands) and the amount of milk produced (in billions of pounds) in the United States for various years.

Year	Dairy Farms (thousands)	Milk Produced (billion pounds)
1980	334	128
1985	269	143
1990	193	148
1995	140	155
2000	105	167
2005	78	177
2010	63	193
2015	44	209

Source: National Agricultural Statistics Services

- (a) Using a graphing utility, draw a scatter plot of the data with the number of dairy farms as the independent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Graph the logarithmic function found in part (b) on the scatter plot.
- (d) In 2008, there were 67 thousand dairy farms in the United States. Use the function in part (b) to predict the amount of milk produced in 2008.
- (e) The actual amount of milk produced in 2008 was 190 billion pounds. How does your prediction in part (d) compare to this?
- 6. Social Networking The data in the table below represent the percent of U.S. citizens aged 12 and older who have a profile on at least one social network.

Year	Percent on a Social Networking Site
2008 (<i>x</i> = 8)	24
2009 (<i>x</i> = 9)	34
2010 (<i>x</i> = 10)	48
2011 (<i>x</i> = 11)	52
2012 (<i>x</i> = 12)	56
2013 (<i>x</i> = 13)	62
2014 (<i>x</i> = 14)	67
2015 (<i>x</i> = 15)	73
2016 (<i>x</i> = 16)	78
2017 (<i>x</i> = 17)	81

- (a) Using a graphing utility, draw a scatter plot of the data using 8 for 2008, 9 for 2009, and so on, as the independent variable, and percent on social networking site as the dependent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Graph the logarithmic function found in part (b) on the scatter plot.
- (d) Use the model to predict the percent of U.S. citizens on social networking sites in 2019.
- (e) Use the model to predict the year in which 98% of U.S. citizens will be on social networking sites.
- **7. Population Model** The following data represent the population of the United States. An ecologist is interested in building a model that describes the population of the United States.

N	Year	Population
	1900	76,212,168
	1910	92,228,496
	1920	106,021,537
	1930	123,202,624
	1940	132,164,569
	1950	151,325,798
	1960	179,323,175
	1970	203,302,031
	1980	226,542,203
	1990	248,709,873
	2000	281,421,906
	2010	308,745,538

Source: U.S. Census Bureau

- (a) Using a graphing utility, draw a scatter plot of the data using years since 1900 as the independent variable and population as the dependent variable.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Using a graphing utility, graph the function found in part (b) on the scatter plot.
- (d) Based on the function found in part (b), what is the carrying capacity of the United States?
- (e) Use the function found in part (b) to predict the population of the United States in 2012.
- (f) When will the United States population be 350,000,000?
- (g) Compare actual U.S. Census figures to the predictions found in parts (e) and (f). Discuss any differences.
- **8. Population Model** The data that follow on the next page represent world population. An ecologist is interested in building a model that describes the world population.
 - (a) Using a graphing utility, draw a scatter plot of the data using years since 2000 as the independent variable and population as the dependent variable.
 - (b) Using a graphing utility, build a logistic model from the data.
 - (c) Using a graphing utility, graph the function found in part (b) on the scatter plot.
 - (d) Based on the function found in part (b), what is the carrying capacity of the world?

Source: Statista.com

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- (e) Use the function found in part (b) to predict the population of the world in 2025.
- (f) When will world population be 10 billion?

Year	Population (billions)	Year	Population (billions)
2001	6.22	2010	6.96
2002	6.30	2011	7.04
2003	6.38	2012	7.13
2004	6.46	2013	7.21
2005	6.54	2014	7.30
2006	6.62	2015	7.38
2007	6.71	2016	7.47
2008	6.79	2017	7.55
2009	6.87	2018	7.63

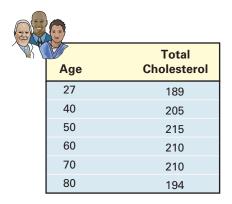
Source: worldometers.info

9. *Mixed Practice* **Online Advertising Revenue** The data in the table below represent the U.S. online advertising revenues for the years 2005–2016.

Year	U.S. Online Advertising Revenue (\$ billions)
2005 (<i>x</i> = 0)	12.5
2006 (<i>x</i> = 1)	16.9
2007 (<i>x</i> = 2)	21.2
2008 (<i>x</i> = 3)	23.4
2009 (<i>x</i> = 4)	22.7
2010 (<i>x</i> = 5)	26.0
2011 (<i>x</i> = 6)	31.7
2012 (<i>x</i> = 7)	36.6
2013 (<i>x</i> = 8)	42.8
2014 (<i>x</i> = 9)	49.5
2015 (<i>x</i> = 10)	59.6
2016 (<i>x</i> = 11)	72.5

Source: marketingcharts.com

- (a) Using a graphing utility, draw a scatter plot of the data using 0 for 2005, 1 for 2006, and so on as the independent variable, and online advertising revenue as the dependent variable.
- (b) Based on the scatter plot drawn in part (a), decide what model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between year and revenue.
- (c) Using a graphing utitlity, find the model of best fit.
- (d) Using a graphing utility, graph the function found in part (c) on the scatter plot drawn in part (a).
- (e) Use your model to predict the online advertising revenue in 2021.
- **10.** *Mixed Practice* **Age versus Total Cholesterol** The data on top of the next column represent the age and average total cholesterol for adult males at various ages.



- (a) Using a graphing utility, draw a scatter plot of the data using age, *x*, as the independent variable and total cholesterol, *y*, as the dependent variable.
- (b) Based on the scatter plot drawn in part (a), decide on a model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between age and total cholesterol. Be sure to justify your choice of model.
- (c) Using a graphing utility, find the model of best fit.
- (d) Using a graphing utility, graph the function found in part (c) on the scatter plot drawn in part (a).
- (e) Use your model to predict the total cholesterol of a 35-year-old male.
- **11.** *Mixed Practice* **Golfing** The data below represent the expected percentage of putts that will be made by professional golfers on the PGA Tour, depending on distance. For example, it is expected that 99.3% of 2-foot putts will be made.

Distance (feet)	Expected Percentage	Distance (feet)	Expected Percentage
2	99.3	14	25.0
3	94.8	15	22.0
4	85.8	16	20.0
5	74.7	17	19.0
6	64.7	18	17.0
7	55.6	19	16.0
8	48.5	20	14.0
9	43.4	21	13.0
10	38.3	22	12.0
11	34.2	23	11.0
12	30.1	24	11.0
13	27.0	25	10.0

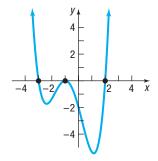
Source: TheSandTrap.com

- (a) Using a graphing utility, draw a scatter plot of the data with distance as the independent variable.
- (b) Based on the scatter plot drawn in part (a), decide on a model (linear, quadratic, cubic, exponential, logarithmic, or logistic) that you think best describes the relation between distance and expected percentage. Be sure to justify your choice of model.
- (c) Using a graphing utility, find the model of best fit.
- (d) Graph the function found in part (c) on the scatter plot.
- (e) Use the function found in part (c) to predict what percentage of 30-foot putts will be made.

-Retain Your Knowledge

Problems 12–21 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

12. Construct a polynomial function that might have the graph shown. (More than one answer is possible.)



13. Use the Pythagorean Theorem to find the exact length of the unlabeled side in the given right triangle.

2

- **14.** Graph the equation $(x 3)^2 + y^2 = 25$.
- 15. Find the midpoint of the line segment with endpoints (-7, 5) and (1, -9).
- 16. Find the function whose graph is the shape of $y = \sqrt{x}$, but shifted to the right 4 units and reflected about the *x*-axis.
- **17.** Solve: $3x^2 4x 5 = 0$
- **18.** Solve: $\frac{x+1}{x^2-25} \ge 0$
- **19.** Use the Remainder Theorem to find the remainder when $f(x) = 3x^5 7x^4 27x^3 + 67x^2 36$ is divided by x + 3. Is x + 3 a factor of f(x)?
- \triangle 20. Find the average rate of change of $f(x) = 8^x \operatorname{from} \frac{1}{3} \operatorname{to} \frac{2}{3}$.
- \triangle 21. Use the Intermediate Value Theorem to show that $f(x) = -x^4 + 2x^3 5x + 1$ has a zero in the interval [-2, -1]. Then, approximate the zero correct to two decimal places.

Chapter Review

Things to Know

-				
Composite function (p. 295)	$(f \circ g)(x) = f(g(x))$; The domain of $f \circ g$ is the set of all numbers x in the domain of g for which $g(x)$ is in the domain of f.			
One-to-one function f (p. 303)	A function for which any two different inputs in the domain correspond to two different outputs in the range			
	For any choice of elements x_1, x_2 in the c	domain of f, if $x_1 \neq x_2$, then $f(x_1) \neq f(x_2)$.		
Horizontal-line test (p. 304)	If every horizontal line intersects the graph of a function <i>f</i> in at most one point, <i>f</i> is one-to-one.			
Inverse function f^{-1} of f (pp. 305, 310)	For a one-to-one function $y = f(x)$, the correspondence from the range of f to the domain of Domain of $f =$ range of f^{-1} ; range of $f =$ domain of f^{-1}			
	$f^{-1}(f(x)) = x$ for all x in the domain of f			
	$f(f^{-1}(x)) = x$ for all x in the domain of f^{-1}			
	The graphs of f and f^{-1} are symmetric w			
	8			
Properties of the exponential	$f(x) = Ca^x, a > 1, C > 0$	Domain: the interval $(-\infty, \infty)$		
function (pp. 320, 322, 326)		Range: the interval $(0, \infty)$		
		<i>x</i> -intercepts: none; <i>y</i> -intercept: <i>C</i>		
		Horizontal asymptote: x-axis $(y = 0)$ as $x \rightarrow -\infty$		
		Increasing; one-to-one; smooth; continuous		
		See Figure 21 for a typical graph.		
	$f(x) = Ca^x, \ 0 < a < 1, C > 0$	Domain: the interval $(-\infty, \infty)$		
		Range: the interval $(0, \infty)$		
		x-intercepts: none; y-intercept: C		
		Horizontal asymptote: <i>x</i> -axis $(y = 0)$ as $x \to \infty$		
		Decreasing; one-to-one; smooth; continuous		
		See Figure 25 for a typical graph.		

CHAPTER 5 Exponential and Logarithmic Functions

	$(1)^n$		
Number <i>e</i> (p. 323)	Number approached by the expression $\left(1 + \frac{1}{n}\right)^n$ as $n \to \infty$		
Property of exponents (p. 324)	If $a^u = a^v$, then $u = v$.		
Natural logarithm (p. 335)	$y = \ln x$ if and only if $x = e^{y}$.		
Properties of the logarithmic function (p. 340)	$f(x) = \log_a x, a > 1$ Domain: the interval $(0, \infty)$		
······· (p· · ···)	$(y = \log_a x \text{ if and only if } x = a^y)$ Range: the interval $(-\infty, \infty)$		
	<i>x</i> -intercept: 1; <i>y</i> -intercept: none Vertical asymptote: $x = 0$ (<i>y</i> -axis)		
	Increasing; one-to-one; smooth; conti	inuous	
	See Figure 39(a) for a typical graph.		
	$f(x) = \log_a x, 0 < a < 1$ Domain: the interval $(0, \infty)$		
	$(y = \log_a x \text{ if and only if } x = a^y)$ Range: the interval $(-\infty, \infty)$		
	x-intercept: 1; y-intercept: none		
	Vertical asymptote: $x = 0$ (y-axis)		
	Decreasing; one-to-one; smooth; com See Figure 39(b) for a typical graph.	unuous	
Properties of logarithms (pp. 345–346, 349)	$\log_a 1 = 0 \qquad \log_a a = 1 \qquad a^{\log_a M} = M \qquad \log_a a^r = r \qquad a^r = e^{r \ln a}$		
(pp. 545–540, 549)	$\log_a(MN) = \log_a M + \log_a N$ $\log_a \left(\frac{M}{N}\right) = \log_a M - \log_a N$		
	$\log_a M^r = r \log_a M$		
	If $M = N$, then $\log_a M = \log_a N$. If $\log_a M = \log_a N$, then $M = N$.		
	$\lim \log_a M - \log_a N$, then $M - N$.		
Formulas			
Change-of-Base Formula (p. 350)	$\log_a M = \frac{\log_b M}{\log_b a}$ $a \neq 1, b \neq 1$, and M are positive real number	ſS	
Compound Interest Formula (p. 362)	nd Interest Formula (p. 362) $A = P \cdot \left(1 + \frac{r}{n}\right)^{nt}$		
Continuous compounding (p. 364)	$A = Pe^{rt}$		
Effective rate of interest (p. 365)	Compounding <i>n</i> times per year: $r_E = \left(1 + \frac{r}{n}\right)^n - 1$		
	Continuous compounding: $r_E = e^r - 1$		
Present Value Formulas (p. 366)	$P = A \cdot \left(1 + \frac{r}{n}\right)^{-nt} \text{or} P = Ae^{-rt}$		
Uninhibited growth or decay (pp. 37)	373) $A(t) = A_0 e^{kt}$ $k \neq 0$; growth, $k > 0$; decay, $k < 0$		
Newton's Law of Cooling (p. 374) $u(t) = T + (u_0 - T)e^{kt}$ $k < 0$			
Logistic model (p. 376)	$P(t) = \frac{c}{1 + ae^{-bt}}$ $a > 0, c > 0, b \neq 0$		
	1 + uc		

bjectives			
Section	You should be able to	Example(s)	Review Exercises
5.1	1 Form a composite function (p. 295)	1, 2, 4, 5	1–6
	² Find the domain of a composite function (p. 296)	2–4	4–6
5.2	1 Determine whether a function is one-to-one (p. 303)	1,2	7(a), 8
	2 Obtain the graph of the inverse function from the graph of a one-to-one function (p. 306)	3	8
	3 Verify an inverse function (p. 307)	4,5	9,10
	4 Find the inverse of a function defined by an equation (p. 308)	6, 7, 8	11–14
5.3	1 Evaluate exponential functions (p. 315)	1	15(a), (c), 48(a)
	2 Graph exponential functions (p. 319)	3–6	32-34, (a)-(c), 35(d)-(f)
	3 Define the number e (p. 322)	p. 323	
	4 Solve exponential equations (p. 324)	7, 8	36, 37, 40, 42, 48(b)

Section	You should be able to	Example(s)	Review Exercises
5.4	Change exponential statements to logarithmic statements and logarithmic statements to exponential statements (p. 332)	2,3	16, 17
	2 Evaluate logarithmic expressions (p. 333)	4	15(b), (d), 20, 47(b), 49(a), 50
	J Determine the domain of a logarithmic function (p. 333)	5	18, 19, 35(a)
	4 Graph logarithmic functions (p. 334)	6,7	32–34, (d)–(f), 35(b)–(c), 47(a)
	5 Solve logarithmic equations (p. 338)	8,9	38,47(c),49(b)
5.5	1 Work with the properties of logarithms (p. 345)	1,2	21,22
	Write a logarithmic expression as a sum or difference of logarithms (p. 347)	3–5	23–26
	3 Write a logarithmic expression as a single logarithm (p. 348)	6	27–29
	4 Evaluate logarithms whose base is neither 46 nor e (p. 349)	7, 8	30, 31
5.6	J Solve logarithmic equations (p. 354)	1–3	38, 41, 44
	Solve exponential equations (p. 356)	4–6	39, 43, 45, 46
	Solve logarithmic and exponential equations using a graphing utility (p. 357)	7	36–46
5.7	1 Determine the future value of a lump sum of money (p. 361)	1–3	51
	Z Calculate effective rates of return (p. 364)	4	51
	J Determine the present value of a lump sum of money (p. 365)	5	52
	4 Determine the rate of interest or the time required to double a lump sum of money (p. 366)	6,7	51
5.8	Model populations that obey the law of uninhibited growth (p. 371)	1,2	55
	2 Model populations that obey the law of uninhibited decay (p. 373)	3	53, 56
	J Use Newton's Law of Cooling (p. 374)	4	54
	4 Use logistic models (p. 376)	5,6	57
5.9	1 Build an exponential model from data (p. 382)	1	58
	2 Build a logarithmic model from data (p. 384)	2	59
	3 Build a logistic model from data (p. 384)	3	60

Review Exercises

In Problems 1–3, for each pair of functions f and g, find:

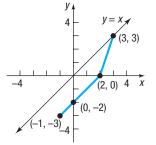
(a) $(f \circ g)(2)$ (b) $(g \circ f)(-2)$ (c) $(f \circ f)(4)$ (b) $(g \circ g)(-1)$ **1.** $f(x) = 3 - 4x; \ g(x) = 3x^2 - 10$ **2.** $f(x) = \sqrt{x+2}; \ g(x) = 2x^2 + 1$ **3.** $f(x) = \sqrt{x^2 - 1}; \ g(x) = 3x - 5$

In Problems 4–6, *find* $f \circ g$, $g \circ f$, $f \circ f$, *and* $g \circ g$ *for each pair of functions. State the domain of each composite function.*

4.
$$f(x) = 2 - x; g(x) = 3x + 1$$

5. $f(x) = \sqrt{x - 1}; g(x) = x^2 + 3x + 1$
6. $f(x) = \frac{x + 1}{x - 1}; g(x) = \frac{1}{x}$

- 7. (a) Verify that the function is one-to-one. (b) Find the inverse of the given function. For the function $\{(3, 2), (5, 10), (2, 5), (7, 3)\}$
- 8. The graph of a function f is given below. State why f is one-to-one. Then draw the graph of the inverse function f^{-1} .



9.

In Problems 9 and 10, verify that the functions f and g are inverses of each other by showing that f(g(x)) = x and g(f(x)) = x. Give any values of x that need to be excluded from the domain of f and the domain of g.

$$f(x) = 5x - 10; g(x) = \frac{1}{5}x + 2$$

10. $f(x) = \frac{x - 4}{x}; g(x) = \frac{4}{1 - x}$

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In Problems 11–14, each function is one-to-one. Find the inverse of each function and check your answer. Find the domain and range of f and f^{-1} .

11.
$$f(x) = \frac{2x+3}{5x-2}$$
 12. $f(x) = \frac{1}{x-1}$ **13.** $f(x) = \sqrt{x-2}$ **14.** $f(x) = x^{1/3} + 2$

In Problem 15, $f(x) = 3^x$ and $g(x) = \log_3 x$.

15. If $f(x) = 4^x$ and $g(x) = \log_2 x$, evaluate each of the following.

(a) f(2) (b) g(16) (c) f(-3) (d) $g\left(\frac{1}{8}\right)$ 16. Convert $3^5 = z$ to an equivalent statement involving a logarithm.

17. Convert $\log_3 z = 7$ to an equivalent statement involving an exponent.

In Problems 18 and 19, find the domain of each logarithmic function.

18. $f(x) = \log(3x - 2)$ **19.** $H(x) = \log_2(x^2 - 3x + 2)$

In Problems 20–22, find the exact value of each expression. Do not use a calculator.

20. log₃ 27

21.
$$\ln e^{\sqrt{2}}$$
 22. $2^{\log_2 0.4}$

In Problems 23–26, write each expression as the sum and/or difference of logarithms. Express powers as factors.

23.
$$\log_5\left(\frac{xy}{z^2}\right), x > 0, y > 0, z > 0$$

24. $\log_2(a^2\sqrt{b})^4 \quad a > 0, b > 0$
25. $\log(x^2\sqrt{x^3+1}) \quad x > 0$
26. $\ln\left(\frac{2x+3}{x^2-3x+2}\right)^2 \quad x > 2$

In Problems 27–29, write each expression as a single logarithm.

27.
$$\frac{1}{2}\log_2 x^3 - 3\log_2 (x^2 + 1), \quad x > 0$$

29. $\frac{1}{2}\ln(x^2 + 1) - 4\ln\frac{1}{2} - \frac{1}{2}[\ln(x - 4) + \ln x]$

28.
$$\ln\left(\frac{x-1}{x}\right) + \ln\left(\frac{x}{x+1}\right) - \ln(x^2 - 1)$$

30. Use the Change-of-Base Formula and a calculator to evaluate $\log_4 19$. Round your answer to three decimal places. **31.** Graph $y = \log_3 x$ using a graphing utility and the Change-of-Base Formula.

In Problems 32–35, for each function f:

(a) Find the domain of f. (b) Graph f. (c) From the graph, determine the range and any asymptotes of f. (d) Find f^{-1} , the inverse function of f. (e) Find the domain and the range of f^{-1} . (f) Graph f^{-1} .

32. $f(x) = 2^{x-3}$ **33.** $f(x) = 1 + 3^{-x}$ **34.** $f(x) = 3e^{x-2}$ **35.** $f(x) = \frac{1}{2}\ln(x+3)$

In Problems 36–46, solve each equation. Express irrational solutions in exact form.

36. $5^{3x+7} = 25$	37. $3^{x^2+x} = \sqrt{3}$	38. $\log_x 64 = -3$	39. $5^x = 3^{x+2}$
40. $25^{2x} = 5^{x^2 - 12}$	41. $\log_3 \sqrt{x-2} = 2$	42. $8 = 4^{x^2} \cdot 2^{5x}$	43. $2^x \cdot 5 = 10^x$
44. $\log_7(x+2) + \log_7(x-x)$	4) = 1	46. $9^x + 4 \cdot 3^x - 3 = 0$	

47. Suppose that $f(x) = \log_2(x - 2) + 1$.

(a) Graph f.

- (b) What is f(6)? What point is on the graph of f?
- (c) Solve f(x) = 4. What point is on the graph of f?
- (d) Based on the graph drawn in part (a), solve f(x) > 0.
- (e) Find $f^{-1}(x)$. Graph f^{-1} on the same Cartesian plane as f.
- **48. Amplifying Sound** An amplifier's power output *P* (in watts) is related to its decibel voltage gain *d* by the formula

$$P = 25e^{0.1d}$$

- (a) Find the power output for a decibel voltage gain of 4 decibels.
- (b) For a power output of 50 watts, what is the decibel voltage gain?

49. Limiting Magnitude of a Telescope A telescope is limited in its usefulness by the brightness of the star that it is aimed at and by the diameter of its lens. One measure of a star's brightness is its *magnitude;* the dimmer the star, the larger its magnitude. A formula for the limiting magnitude L of a telescope—that is, the magnitude of the dimmest star that it can be used to view—is given by

$$L = 9 + 5.1 \log d$$

where d is the diameter (in inches) of the lens.

- (a) What is the limiting magnitude of a 3.5-inch telescope?
- (b) What diameter is required to view a star of magnitude 14?

50. Salvage Value The number of years *n* for a piece of machinery to depreciate to a known salvage value can be found using the formula

$$n = \frac{\log s - \log i}{\log \left(1 - d\right)}$$

where s is the salvage value of the machinery, i is its initial value, and d is the annual rate of depreciation.

- (a) How many years will it take for a piece of machinery to decline in value from \$90,000 to \$10,000 if the annual rate of depreciation is 0.20 (20%)?
- (b) How many years will it take for a piece of machinery to lose half of its value if the annual rate of depreciation is 15%?
- 51. Funding a College Education A child's grandparents
 purchase a \$10,000 bond fund that matures in 18 years to be used for her college education. The bond fund pays 4% interest compounded semiannually. How much will the bond fund be worth at maturity? What is the effective rate of interest? How long will it take the bond to double in value under these terms?
- **52.** Funding a College Education A child's grandparents wish to purchase a bond that matures in 18 years to be used for her college education. The bond pays 4% interest compounded semiannually. How much should they pay so that the bond will be worth \$85,000 at maturity?
- **53. Estimating the Date When a Prehistoric Man Died** The bones of a prehistoric man found in the desert of New Mexico contain approximately 5% of the original amount of carbon-14. If the half-life of carbon-14 is 5730 years, approximately how long ago did the man die?
- **54. Temperature of a Skillet** A skillet is removed from an oven where the temperature is 450°F and placed in a room where the temperature is 70°F. After 5 minutes, the temperature of the skillet is 400°F. How long will it be until its temperature is 150°F?
- **55.** World Population The annual growth rate of the world's population in 2018 was k = 1.1% = 0.011. The population of the world in 2018 was 7,632,819,325. Letting t = 0 represent 2018, use the uninhibited growth model to predict the world's population in the year 2024.

Source: worldometers.info

- **56. Radioactive Decay** The half-life of radioactive cobalt is 5.27 years. If 100 grams of radioactive cobalt is present now, how much will be present in 20 years? In 40 years?
- 57. Logistic Growth The logistic growth model

$$P(t) = \frac{0.8}{1 + 1.67e^{-0.16}}$$

represents the proportion of new cars with a global positioning system (GPS). Let t = 0 represent 2006, t = 1 represent 2007, and so on.

- (a) What proportion of new cars in 2006 had a GPS?
- (b) Determine the maximum proportion of new cars that have a GPS.
- (c) Using a graphing utility, graph P = P(t).
- (d) When will 75% of new cars have a GPS?

58. Rising Tuition The following data represent the average in-state tuition and fees (in 2017 dollars) at public four-year colleges and universities in the United States from the academic year 1990–91 to the academic year 2017–18.

Academic Year	Tuition and Fees (2017 dollars)
1990–91 (<i>x</i> = 0)	3580
1995–96 (<i>x</i> = 5)	4510
2000–01 (<i>x</i> = 10)	4970
2005–06 (<i>x</i> = 15)	6880
2009–10 (<i>x</i> = 19)	8040
2013–14 (<i>x</i> = 23)	9310
2017–18 (<i>x</i> = 27)	9970

Source: The College Board

- (a) Using a graphing utility, draw a scatter plot with academic year as the independent variable.
- (b) Using a graphing utility, build an exponential model from the data.
- (c) Express the function found in part (b) in the form $A(t) = A_0 e^{kt}$.
- (d) Graph the exponential function found in part (b) or (c) on the scatter plot.
- (e) Predict the academic year when the average tuition will reach \$16,000.
- **59. Wind Chill Factor** The data represent the wind speed (mph) and the wind chill factor at an air temperature of 15°F.

n	41	
	Wind Speed (mph)	Wind Chill Factor (°F)
	5	7
	10	3
	15	0
	20	-2
	25	-4
	30	-5
	35	-7
	Source: U.S. Nationa	l Weather

Source: U.S. National Weather Service

- (a) Using a graphing utility, draw a scatter plot with wind speed as the independent variable.
- (b) Using a graphing utility, build a logarithmic model from the data.
- (c) Using a graphing utility, draw the logarithmic function found in part (b) on the scatter plot.
- (d) Use the function found in part (b) to predict the wind chill factor if the air temperature is 15°F and the wind speed is 23 mph.
- **60. Spreading of a Disease** Jack and Diane live in a small town of 50 people. Unfortunately, both Jack and Diane have a cold. Those who come in contact with someone who has this cold will themselves catch the cold. The data that follow on the next page represent the number of people in the small town who have caught the cold after *t* days.

3		
	Days, t	Number of People with Cold, <i>C</i>
	0	2
	1	4
	2	8
	3	14
	4	22
	5	30
	6	37
	7	42
	8	44

- (a) Using a graphing utility, draw a scatter plot of the data. Comment on the type of relation that appears to exist between the number of days that have passed and the number of people with a cold.
- (b) Using a graphing utility, build a logistic model from the data.
- (c) Graph the function found in part (b) on the scatter plot.
- (d) According to the function found in part (b), what is the maximum number of people who will catch the cold? In reality, what is the maximum number of people who could catch the cold?
- (e) Sometime between the second and third day, 10 people in the town had a cold. According to the model found in part (b), when did 10 people have a cold?
- (f) How long will it take for 46 people to catch the cold?

Chapter Test

- **1.** If $f(x) = \frac{x+2}{x-2}$ and g(x) = 2x + 5, find:
 - (a) $f \circ g$ and state its domain
 - **(b)** $(g \circ f)(-2)$
 - (c) $(f \circ g)(-2)$
- 2. Determine whether the function is one-to-one. (a) $y = 4x^2 + 3$
 - **(b)** $y = \sqrt{x+3} 5$
- 3. Find the inverse of $f(x) = \frac{2}{3x-5}$ and check your answer. State the domain and the range of f and f^{-1} .
- **4.** If the point (3, -5) is on the graph of a one-to-one function f, what point must be on the graph of f^{-1} ?

In Problems 5–7, solve each equation.

6. $\log_{b} 16 = 2$ 7. $\log_5 x = 4$ **5.** $3^x = 243$

In Problems 8–11, evaluate each expression. without using a calculator.

8. $\log_6 \frac{1}{36}$ 10. $8^{\log_2 5}$ **9.** log 10,000

11. $\ln e^7$

In Problems 12 and 13, for each function f:

- (a) Find the domain of f.
- (b) Graph f.
- (c) From the graph, of f, find the range and any asymptotes.
- (d) Find f^{-1} , the inverse of f.
- (e) Find the domain and the range of f^{-1} .

(f) Graph
$$f^{-1}$$
.

12.
$$f(x) = 4^{x+1} - 2$$
 13. $f(x) = 1 - \log_5(x - 2)$

The Chapter Test Prep Videos include step-by-step solutions to all chapter test Test Prep exercises. These videos are available in MyLab™ Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

> In Problems 14–19, solve each equation. Express irrational solutions in exact form.

14. $5^{x+2} = 125$

14. $5^{x+2} = 125$ **15.** $\log(x+9) = 2$ **16.** $8 - 2e^{-x} = 4$ **17.** $\log(x^2+3) = \log(x+6)$ **18.** $7^{x+3} = e^x$ **19.** $\log_2(x-4) + \log_2(x+4) = 3$

20. Write $\log_2\left(\frac{4x^3}{x^2 - 3x - 18}\right)$ as the sum and/or difference of

logarithms. Express powers as factors.

- **21.** A 50-mg sample of a radioactive substance decays to 34 mg after 30 days. How long will it take for there to be 2 mg remaining?
- 22. (a) If \$1000 is invested at 5% compounded monthly, how much is there after 8 months?
 - (b) If you want to have \$1000 in 9 months, how much do you need to place in a savings account now that pays 5% compounded quarterly?
 - (c) How long does it take to double your money if you can invest it at 6% compounded annually?
- 23. The decibel level, D, of sound is given by the equation

$$D = 10 \log \left(\frac{I}{I_0}\right)$$

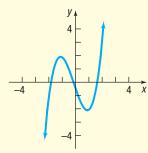
where I is the intensity of the sound

and $I_0 = 10^{-12}$ watt per square meter.

- (a) If the shout of a single person measures 80 decibels, how loud would the sound be if two people shout at the same time? That is, how loud would the sound be if the intensity doubled?
- (b) The pain threshold for sound is 125 decibels. If the Athens Olympic Stadium 2004 (Olympiako Stadio Athinas 'Spyros Louis') can seat 74,400 people, how many people in the crowd need to shout at the same time for the resulting sound level to meet or exceed the pain threshold? (Ignore any possible sound dampening.)

Cumulative Review

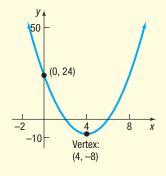
1. Is the following graph the graph of a function? If it is, is the function one-to-one?



- **2.** For the function $f(x) = 2x^2 3x + 1$, find: (a) f(3) (b) f(-x) (c) f(x + h)
- **3.** Determine which points are on the graph of $x^2 + y^2 = 1$.

(a)
$$\left(\frac{1}{2}, \frac{1}{2}\right)$$
 (b) $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$

- 4. Solve the equation 3(x 2) = 4(x + 5).
- **5.** Graph the line 2x 4y = 16.
- 6. (a) Graph the quadratic function f(x) = -x² + 2x 3 by determining whether its graph is concave up or concave down and by finding its vertex, axis of symmetry, y-intercept, and x-intercept(s), if any.
 (b) Solve f(x) ≤ 0.
 - Determine the quadratic function
- **7.** Determine the quadratic function whose graph is given in the figure.



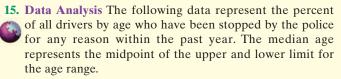
- 8. Graph $f(x) = 3(x + 1)^3 2$ using transformations.
- 9. Given that $f(x) = x^2 + 2$ and $g(x) = \frac{2}{x-3}$, find $(f \circ g)(x)$ and state its domain. What is $(f \circ g)(5)$?

10. For the polynomial function

$$f(x) = 3x^4 - 15x^3 - 12x^2 + 60x$$

- (a) Determine the end behavior of the graph.
- (b) Find the *x* and *y*-intercepts of the graph.
- (c) Find the real zeros and their multiplicity, and determine if the graph crosses or touches the *x*-axis at each intercept.
- (d) Determine the maximum number of turning points on the graph.
- (e) Graph the function.
- **11.** For the function $g(x) = 3^{x} + 2$:
 - (a) Graph g using transformations. State the domain, range, and horizontal asymptote of the graph of g.
 - (b) Determine the inverse of g. State the domain, range, and vertical asymptote of the graph of g^{-1} .
 - (c) On the same coordinate axes as g, graph g^{-1} .
- **12.** Solve the equation: $4^{x-3} = 8^{2x}$
- **13.** Solve the equation: $\log_3(x + 1) + \log_3(2x 3) = \log_9 9$
- **14.** Suppose that $f(x) = \log_3(x + 2)$. Solve:
 - (a) f(x) = 0
 - **(b)** f(x) > 0
 - (c) f(x) = 3

₩.



Age Range	Median Age, <i>x</i>	Percent Stopped, y
16–19	17.5	18.2
20–29	24.5	16.8
30–39	34.5	11.3
40–49	44.5	9.4
50–59	54.5	7.7
≥ 60	69.5	3.8

(a) Using a graphing utility, draw a scatter plot of the data treating median age, *x*, as the independent variable.

- (b) Determine a model that best describes the relation between median age and percent stopped. You may choose from among linear, quadratic, cubic, exponential, logarithmic, and logistic models.
- (c) Provide a justification for the model that you selected in part (b).

Chapter Projects



Internet-based Project

- **I.** Depreciation of Cars Kelley Blue Book is a guide that provides the current retail price of cars. You can access the Kelley Blue Book online at *www.kbb.com*.
 - 1. Identify three cars that you are considering purchasing, and find the Kelley Blue Book value of the cars for 0 (brand new), 1, 2, 3, 4, and 5 years of age. Online, the value of the car can be found by selecting Price New/Used. Enter the year, make, and model of the new or used car you are selecting. To be consistent, assume the cars will be driven 12,000 miles per year, so a 1-year-old car will have 12,000 miles, a 2-year-old car will have 24,000 miles, and so on. Choose the same options for each year, and select Buy from a Private Party when choosing a price type. Finally, determine the suggested retail price for cars that are in Excellent, Good, and Fair shape. You should have a total of 16 observations (1 for a brand new car, 3 for a 1-year-old car, 3 for a 2-year-old car, and so on).
 - 2. Draw a scatter plot of the data with age as the independent variable and value as the dependent variable using Excel, a TI-graphing calculator, or some other spreadsheet. The Chapter 3 project describes how to draw a scatter plot in Excel.
 - 3. Determine the exponential function of best fit. Graph the exponential function of best fit on the scatter plot. To do this in Excel, right click on any data point in the scatter plot. Now select Add Trendline. Select the Exponential radio button and select Display Equation on Chart. See

Figure 57. Move the Trendline Options window off to the side, if necessary, and you will see the exponential function of best fit displayed on the scatter plot. Do you think the function accurately describes the relation between age of the car and suggested retail price?

Format Trendl Trendline Options -	ine	*	×
In (2) 🖑			
Trendline Options			
Exponenti	al		
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<u>A</u> utomatic	Expon.	(Series	1)
○ <u>C</u> ustom			
Forecast			
Eorward	0.0	perio	ds
Backward	0.0	perio	ds
Set Intercept		0.0	
✓ Display Equation	on chart		
Display <u>R</u> -squared	value on cl	hart	

Figure 57

- 4. The exponential function of best fit is of the form $y = Ce^{rx}$, where y is the suggested retail value of the car and x is the age of the car (in years). What does the value of C represent? What does the value of r represent? What is the depreciation rate for each car that you are considering?
- **5.** Write a report detailing which car you would purchase based on the depreciation rate you found for each car.

Citation: Excel © 2018 Microsoft Corporation. Used with permission from Microsoft.

The following projects are available on the Instructor's Resource Center (IRC):

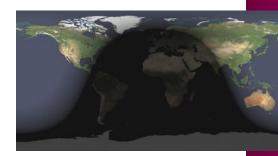
- **II.** Hot Coffee A fast-food restaurant wants a special container to hold coffee. The restaurant wishes the container to quickly cool the coffee from 200° to 130°F and keep the liquid between 110° and 130°F as long as possible. The restaurant has three containers to select from. Which one should be purchased?
- **III.** Project at Motorola *Thermal Fatigue of Solder Connections* Product reliability is a major concern of a manufacturer. Here a logarithmic transformation is used to simplify the analysis of a cell phone's ability to withstand temperature change.

Trigonometric Functions

6

Length of Day Revisited

The length of a day depends on the day of the year as well as on the latitude of the location. Latitude gives the location of a point on Earth north or south of the equator. In Chapter 4 we found a model that describes the relation between the length of day and latitude for a specific day of the year. In the Internet Project at the end of this chapter, we will find a model that describes the relation between the length of day and day of the year for a specific latitude.



-See the Internet-based Chapter Project I-

G A Look Back

In Chapter 2, we began our discussion of functions. We defined domain and range and independent and dependent variables; we found the value of a function and graphed functions. We continued our study of functions by listing properties of functions, such as being even or odd, and we created a library of functions, naming key functions and listing their properties, including the graph. In Chapter 5, we introduced exponential and logarithmic functions, which we classified as transcendental functions.

A Look Ahead Đ

In this chapter, we continue to study transcendental functions by defining the trigonometric functions, six functions that have wide application. We find their domain and range, evaluate them, graph them, and develop a list of their properties.

There are two widely accepted approaches to the development of the trigonometric functions: one uses right triangles; the other uses circles, especially the unit circle. In this text, we develop the trigonometric functions using the unit circle. In Chapter 8, we present right triangle trigonometry.

Outline

- 6.1 Angles, Arc Length, and Circular Motion
- 6.2 Trigonometric Functions: Unit Circle Approach
- 6.3 Properties of the Trigonometric Functions
- 6.4 Graphs of the Sine and Cosine Functions
- 6.5 Graphs of the Tangent, Cotangent, Cosecant, and Secant Functions
- 6.6 Phase Shift; Sinusoidal Curve
 - Fitting Chapter Review Chapter Test Cumulative Review Chapter Projects

6.1 Angles, Arc Length, and Circular Motion

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Circumference and Area of a Circle (Section A.2, p. A16)

• Uniform Motion (Section A.8, pp. A66-A67)

Now Work the 'Are You Prepared?' problems on page 406.

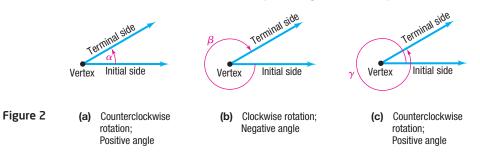
OBJECTIVES 1 Angles and Degree Measure (p. 398)

- 2 Convert between Decimal and Degree, Minute, Second Measures for Angles (p. 400)
- **3** Find the Length of an Arc of a Circle (p. 401)
- 4 Convert from Degrees to Radians and from Radians to Degrees (p. 402)
- 5 Find the Area of a Sector of a Circle (p. 404)
- 6 Find the Linear Speed of an Object Traveling in Circular Motion (p. 405)

1 Angles and Degree Measure

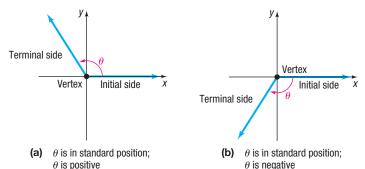
A ray, or half-line, is a portion of a line that starts at a point V on the line and extends indefinitely in one direction. The starting point V of a ray is called its **vertex**. See Figure 1.

When two rays are drawn with a common vertex, they form an **angle**. We call one ray of an angle the **initial side** and the other the **terminal side**. The angle formed is identified by showing the direction and amount of rotation from the initial side to the terminal side. If the rotation is in the counterclockwise direction, the angle is **positive**; if the rotation is clockwise, the angle is **negative**. See Figure 2.



Lowercase Greek letters, such as α (alpha), β (beta), γ (gamma), and θ (theta), are often used to denote angles. Notice in Figure 2(a) that the angle α is positive because the direction of the rotation from the initial side to the terminal side is counterclockwise. The angle β in Figure 2(b) is negative because the rotation is clockwise. The angle γ in Figure 2(c) is positive. Notice that the angle α in Figure 2(a) and the angle γ in Figure 2(c) have the same initial side and the same terminal side. However, α and γ are unequal, because the amount of rotation required to go from the initial side to the terminal side is greater for angle γ than for angle α .

An angle θ is said to be in **standard position** if its vertex is at the origin of a rectangular coordinate system and its initial side coincides with the positive x-axis. See Figure 3.



Need to Review?

Rectangular Coordinates are

discussed in Section 1.1, p. 38.



Figure 1 A ray or half-line



 θ is positive

When an angle θ is in standard position, either the terminal side will lie in a quadrant, in which case we say that θ **lies in that quadrant**, or the terminal side will lie on the *x*-axis or the *y*-axis, in which case we say that θ is a **quadrantal angle**. For example, the angle θ in Figure 4(a) lies in quadrant II, the angle θ in Figure 4(b) lies in quadrant IV, and the angle θ in Figure 4(c) is a quadrantal angle.

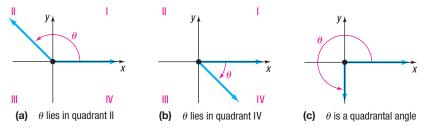
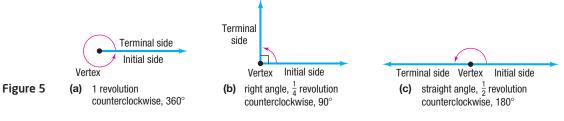


Figure 4

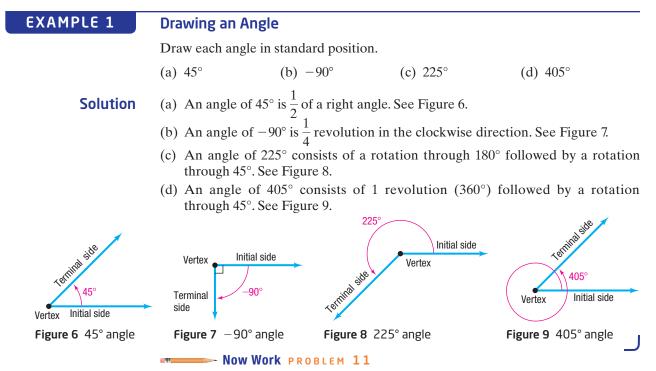
Angles are measured by determining the amount of rotation needed for the initial side to coincide with the terminal side. The two commonly used measures for angles are *degrees* and *radians*.

Degree Measure

The angle formed by rotating the initial side exactly once in the counterclockwise direction until it coincides with itself (1 revolution) is said to measure 360 degrees, abbreviated 360°. **One degree**, **1**°, is $\frac{1}{360}$ revolution. A **right angle** is an angle that measures 90°, or $\frac{1}{4}$ revolution; a **straight angle** is an angle that measures 180°, or $\frac{1}{2}$ revolution. See Figure 5. As Figure 5(b) shows, it is customary to indicate a right angle by using the symbol \square .



It is also customary to refer to an angle that measures θ degrees as an angle of θ degrees.



HISTORICAL NOTE One

counterclockwise rotation was said to measure 360° because the Babylonian year had 360 days.

Consult your owner's manual.

2 Convert between Decimal and Degree, Minute, Second **Measures for Angles**

Although subdivisions of a degree may be obtained by using decimals, the notion of *minutes* and *seconds* may also be used. One minute, denoted by 1', is defined as $\frac{1}{60}$ degree. **One second**, denoted by **1**", is defined as $\frac{1}{60}$ minute or, equivalently, $\frac{1}{3600}$ degree. An angle of, say, 30 degrees, 40 minutes, 10 seconds is

written compactly as 30°40′10″. To summarize:

1 counterclockwise revolution =
$$360^{\circ}$$

 $1^{\circ} = 60'$ $1' = 60''$ (1)

It is sometimes necessary to convert from the degree, minute, second notation $(D^{\circ}M'S'')$ to a decimal form, and vice versa.

EXAMPLE 2 Converting between Decimal Form and the Degree, Minute, Second Form (a) Convert $50^{\circ}6'21''$ to a decimal in degrees. Round the answer to four decimal places. (b) Convert 21.256° to the degree, minute, second notation. Round the answer to the nearest second. (a) Because $1' = \left(\frac{1}{60}\right)^{\circ}$ and $1'' = \left(\frac{1}{60}\right)' = \left(\frac{1}{60} \cdot \frac{1}{60}\right)^{\circ}$, convert as follows: Solution $50^{\circ}6'21'' = 50^{\circ} + 6' + 21'' = 50^{\circ} + 6 \cdot 1' + 21 \cdot 1''$ = $50^{\circ} + 6 \cdot \left(\frac{1}{60}\right)^{\circ} + 21 \cdot \left(\frac{1}{60} \cdot \frac{1}{60}\right)^{\circ}$ Convert minutes and seconds to degrees. $\approx 50^{\circ} + 0.1^{\circ} + 0.0058^{\circ}$ $= 50.1058^{\circ}$ (b) Because $1^{\circ} = 60'$ and 1' = 60'', proceed as follows: $21.256^{\circ} = 21^{\circ} + 0.256^{\circ}$ $= 21^{\circ} + 0.256 \cdot 1^{\circ}$ **Convert fraction of degree** $= 21^{\circ} + 0.256 \cdot 60'$ to minutes; $1^\circ = 60'$. $= 21^{\circ} + 15.36'$ $= 21^{\circ} + 15' + 0.36'$ **COMMENT** Graphing calculators (and $= 21^{\circ} + 15' + 0.36 \cdot 1'$ **Convert fraction of minute to** some scientific calculators) have the $= 21^{\circ} + 15' + 0.36 \cdot 60''$ seconds; 1' = 60''. ability to convert from degree, minute, $= 21^{\circ} + 15' + 21.6''$ second to decimal form, and vice versa. $\approx 21^{\circ}15'22''$

Now Work PROBLEMS 59 AND 65

In many applications, such as describing the exact location of a star or the precise position of a ship at sea, angles measured in degrees, minutes, and even seconds are used. For calculation purposes, these are transformed to decimal form. In other applications, especially those in calculus, angles are measured using *radians*.

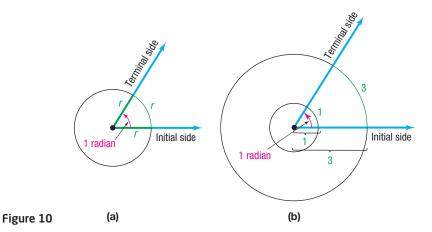
Round to the nearest second.

Radian Measure

A **central angle** is a positive angle whose vertex is at the center of a circle. The rays of a central angle subtend (intersect) an arc on the circle. If the radius of the circle is r

and the length of the arc subtended by the central angle is also r, then the measure of the angle is **1 radian**. See Figure 10(a).

For a circle of radius 1, the rays of a central angle with measure 1 radian subtend an arc of length 1. For a circle of radius 3, the rays of a central angle with measure 1 radian subtend an arc of length 3. See Figure 10(b).



Find the Length of an Arc of a Circle

Now consider a circle of radius *r* and two central angles, θ and θ_1 , measured in radians. Suppose that these central angles subtend arcs of lengths *s* and *s*₁, respectively, as shown in Figure 11. From geometry, the ratio of the measures of the angles equals the ratio of the corresponding lengths of the arcs subtended by these angles; that is,

$$\frac{\partial}{\partial_1} = \frac{s}{s_1} \tag{2}$$

Suppose that $\theta_1 = 1$ radian. Refer again to Figure 10(a). The length s_1 of the arc subtended by the central angle $\theta_1 = 1$ radian equals the radius *r* of the circle. Then $s_1 = r$, so equation (2) reduces to

$$\frac{\theta}{1} = \frac{s}{r} \quad \text{or} \quad s = r\theta$$
 (3)

THEOREM Arc Length

For a circle of radius r, a central angle of θ radians subtends an arc whose length s is

$$s = r\theta \tag{4}$$

NOTE Formulas must be consistent with the units used. In formula (4), we write

$$s = r\theta$$

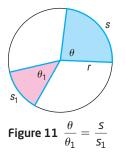
To see the units, use equation (3) and write

$$\frac{\theta \text{ radians}}{1 \text{ radian}} = \frac{s \text{ length units}}{r \text{ length units}}$$
$$s \text{ length units} = r \text{ length units} \frac{\theta \text{ radians}}{1 \text{ radian}}$$

The radians cancel, leaving

s length units = $(r \text{ length units})\theta$ s = $r\theta$

where θ appears to be "dimensionless" but, in fact, is measured in radians. So, in the formula $s = r \theta$, the dimension for θ is radians, and any convenient unit of length (such as inches or meters) can be used for s and r.



EXAMPLE 3

Finding the Length of an Arc of a Circle

Find the length of the arc of a circle of radius 2 meters subtended by a central angle of 0.25 radian.

Solution Use formula (4) with
$$r = 2$$
 meters and $\theta = 0.25$. The length s of the arc is

$$s = r\theta = 2 \cdot 0.25 = 0.5 \text{ meter}$$

Now Work problem 71

4 Convert from Degrees to Radians and from Radians to Degrees

With two ways to measure angles, it is important to be able to convert from one measure to the other. Consider a circle of radius *r*. A central angle of 1 revolution subtends an arc equal to the circumference of the circle. See Figure 12. Because the circumference of a circle of radius *r* equals $2\pi r$, substitute $2\pi r$ for *s* in formula (4) to find that, for an angle θ of 1 revolution,

$$s = r\theta$$

$$2\pi r = r\theta$$

$$\theta = 1 \text{ revolution; } s = 2\pi r$$

$$\theta = 2\pi \text{ radians}$$

Solve for θ .

From this, we have

1 revolution = 2π radians

(5)

Since 1 revolution $= 360^\circ$, we have

$$360^\circ = 2\pi$$
 radians

Dividing both sides by 2 yields

$$180^\circ = \pi$$
 radians (6)

Divide both sides of equation (6) by 180. Then

1 degree = $\frac{\pi}{180}$ radian

Divide both sides of equation (6) by π . Then

$$\frac{180}{\pi}$$
 degrees = 1 radian

We have the following two conversion formulas:*

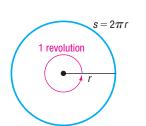
1 degree =
$$\frac{\pi}{180}$$
 radian 1 radian = $\frac{180}{\pi}$ degrees (7)

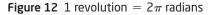
EXAMPLE 4 Converting from Degrees to Radians

Convert each angle in degrees to radians.

(a) 60° (b) 150° (c) -45° (d) 90° (e) 107°

*Some students prefer instead to use the proportion $\frac{\text{Degrees}}{180^{\circ}} = \frac{\text{Radians}}{\pi}$. Then substitute for what is given and solve for the measurement sought.





Solution (a)
$$60^{\circ} = 60 \cdot 1 \text{ degree} = 60 \cdot \frac{\pi}{180} \text{ radian} = \frac{\pi}{3} \text{ radians}$$

(b) $150^{\circ} = 150 \cdot 1^{\circ} = 150 \cdot \frac{\pi}{180} \text{ radian} = \frac{5\pi}{6} \text{ radians}$
(c) $-45^{\circ} = -45 \cdot \frac{\pi}{180} \text{ radian} = -\frac{\pi}{4} \text{ radian}$
(d) $90^{\circ} = 90 \cdot \frac{\pi}{180} \text{ radian} = \frac{\pi}{2} \text{ radians}$
(e) $107^{\circ} = 107 \cdot \frac{\pi}{180} \text{ radian} \approx 1.868 \text{ radians}$

Example 4, parts (a)–(d), illustrates that angles that are "nice" fractions of a revolution are expressed in radian measure as fractional multiples of π , rather than as decimals. For example, a right angle, as in Example 4(d), is left in the form $\frac{\pi}{2}$ radians, which is exact, rather than using the approximation $\frac{\pi}{2} \approx \frac{3.1416}{2} = 1.5708$ radians. When the fractions are not "nice," use the decimal approximation of the angle, as in Example 4(e).

Now Work PROBLEMS 23 AND 49

EXAMPLE 5 Converting from Radians to Degrees

Convert each angle in radians to degrees.

(a)
$$\frac{\pi}{6}$$
 radian (b) $\frac{3\pi}{2}$ radians (c) $-\frac{7\pi}{4}$ radians (d) $\frac{7\pi}{3}$ radians (e) 3 radians

Solution

(b)
$$\frac{3\pi}{2}$$
 radians $= \frac{3\pi}{2} \cdot \frac{180}{\pi}$ degrees $= 270^{\circ}$

(a) $\frac{\pi}{6}$ radian = $\frac{\pi}{6} \cdot 1$ radian = $\frac{\pi}{6} \cdot \frac{180}{\pi}$ degrees = 30°

(c)
$$-\frac{7\pi}{4}$$
 radians $= -\frac{7\pi}{4} \cdot \frac{180}{\pi}$ degrees $= -315^\circ$

(d)
$$\frac{7\pi}{3}$$
 radians $= \frac{7\pi}{3} \cdot \frac{180}{\pi}$ degrees $= 420^{\circ}$
(e) 3 radians $= 3 \cdot \frac{180}{\pi}$ degrees $\approx 171.89^{\circ}$

---- Now Work problem 35

Table 1 lists the degree and radian measures of some common angles. You should learn to feel equally comfortable using either measure.

Table 1	Degrees	0°	30°	45°	60°	90°	120°	135°	150°	180°
	Radians	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$	$\frac{3\pi}{4}$	$\frac{5\pi}{6}$	π
	Degrees		210°	225°	240°	270°	300°	315°	330°	360°
	Radians		$\frac{7\pi}{6}$	$\frac{5\pi}{4}$	$\frac{4\pi}{3}$	$\frac{3\pi}{2}$	$\frac{5\pi}{3}$	$\frac{7\pi}{4}$	$\frac{11\pi}{6}$	2π

EXAMPLE 6

Field Width of a DSLR Camera Lens

For small angles, the length of the arc subtended by a central angle is approximately equal to the length of the chord that is subtended. Use this fact to approximate the field width (the width of scenery the lens can image) of a 400mm camera lens at a distance of 750 feet if the viewing angle of the lens is $6^{\circ}12'$.

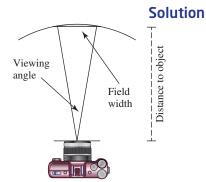


Figure 13 Camera viewing angle

NOTE If the measure of an angle is given as 5, it is understood to mean 5 radians; if the measure of an angle is given as 5°, it means 5 degrees.

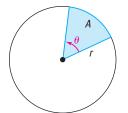


Figure 14 Sector of a Circle

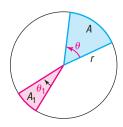


Figure 15 $\frac{\theta}{\theta_1} = \frac{A}{A_1}$

See Figure 13. The measure of the central angle is 6°12′, but remember that the angle in formula (4) must be in radians. So begin by converting the angle to radians.

$$\theta = 6^{\circ}12' = 6.2^{\circ} = 6.2 \cdot \frac{\pi}{180} \text{ radian } \approx 0.108 \text{ radian}$$

$$\uparrow$$

$$12' = 0.2^{\circ}$$

Use $\theta = 0.108$ radian and r = 750 feet in formula (4). The field width for the lens at a distance of 750 feet from the camera is approximately

$$s = r\theta = 750 \cdot 0.108 = 81$$
 feet

When an angle is measured in degrees, the degree symbol is always shown. However, when an angle is measured in radians, we usually omit the word *radians*. So if the measure of an angle is given as $\frac{\pi}{6}$, it is understood to mean $\frac{\pi}{6}$ radian.

Now Work PROBLEM 107

5 Find the Area of a Sector of a Circle

Consider a circle of radius *r*. Suppose that θ , measured in radians, is a central angle of this circle. See Figure 14. We seek a formula for the area *A* of the sector (shown in blue) formed by the angle θ .

Consider a circle of radius r and two central angles θ and θ_1 , both measured in radians. See Figure 15. From geometry, the ratio of the measures of the angles equals the ratio of the corresponding areas of the sectors formed by these angles. That is,

$$\frac{\theta}{\theta_1} = \frac{A}{A_1}$$

Now suppose that $\theta_1 = 2\pi$ radians. Then A_1 = area of the circle = πr^2 . Solving for A, we find

$$A = A_1 \frac{\theta}{\theta_1} = \pi r^2 \frac{\theta}{2\pi} = \frac{1}{2} r^2 \theta$$
$$\bigwedge^{\uparrow}_{A_1 = \pi r^2; \ \theta_1 = 2\pi}$$

THEOREM Area of a Sector

The area A of the sector of a circle of radius r formed by a central angle of θ radians is

Α

$$=\frac{1}{2}r^{2}\theta$$
 (8)

EXAMPLE 7 Finding the Area of a Sector of a Circle

Find the area of the sector of a circle of radius 2 feet formed by an angle of 30° . Round the answer to two decimal places.

Solution Use formula (8) with r = 2 feet and $\theta = 30^{\circ} = \frac{\pi}{6}$ radian. [Remember, in formula (8), θ must be in radians.]

$$A = \frac{1}{2}r^{2}\theta = \frac{1}{2} \cdot 2^{2} \cdot \frac{\pi}{6} = \frac{\pi}{3} \approx 1.05$$

The area A of the sector is 1.05 square feet, rounded to two decimal places.

Now Work problem 79

6 Find the Linear Speed of an Object Traveling in Circular Motion

The average speed of an object is the distance traveled divided by the elapsed time. For motion along a circle, we distinguish between *linear speed* and *angular speed*.

DEFINITION Linear Speed

Suppose that an object moves on a circle of radius r at a constant speed. If s is the distance traveled in time t on this circle, then the **linear speed** v of the object is defined as

$$v = \frac{s}{t} \tag{9}$$

As this object travels on the circle, suppose that θ (measured in radians) is the central angle swept out in time *t*. See Figure 16.

DEFINITION Angular Speed

The **angular speed** ω (the Greek lowercase letter omega) of an object is the angle θ (measured in radians) swept out, divided by the elapsed time *t*; that is,

$$\omega = \frac{\theta}{t}$$
(10)

Angular speed is the way the turning rate of an engine is described. For example, an engine idling at 900 rpm (revolutions per minute) is one that rotates at an angular speed of

900
$$\frac{\text{revolutions}}{\text{minute}} = 900 \frac{\text{revolutions}}{\text{minute}} \cdot 2\pi \frac{\text{radians}}{\text{revolution}} = 1800\pi \frac{\text{radians}}{\text{minute}}$$

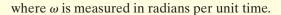
There is an important relationship between linear speed and angular speed:

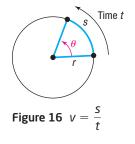
linear speed =
$$v = \frac{s}{t} = \frac{r\theta}{t} = r \cdot \frac{\theta}{t} = r \cdot \omega$$

(9) $s = r\theta$ (10)

 $v = r\omega$

(11)





When using formula (11), $v = r\omega$, remember that $v = \frac{s}{t}$ (the linear speed) has the dimensions of length per unit of time (such as feet per second or miles per hour), r (the radius of the circular motion) has the same length dimension as s, and ω (the angular speed) has the dimension of radians per unit of time. If the angular speed is given in terms of *revolutions* per unit of time (as is often the case), be sure to convert it to *radians* per unit of time, using the fact that 1 revolution = 2π radians, before using formula (11).

Finding Linear Speed

A child is spinning a rock at the end of a 2-foot rope at the rate of 180 revolutions per minute (rpm). Find the linear speed of the rock when it is released.

Solution

EXAMPLE 8

Figure 17

Look at Figure 17. The rock is moving around a circle of radius r = 2 feet. The angular speed ω of the rock is

$$\omega = 180 \frac{\text{revolutions}}{\text{minute}} = 180 \frac{\text{revolutions}}{\text{minute}} \cdot 2\pi \frac{\text{radians}}{\text{revolution}} = 360\pi \frac{\text{radians}}{\text{minute}}$$

From formula (11), $v = r\omega$, the linear speed v of the rock is

$$v = r\omega = 2 \text{ feet} \cdot 360\pi \frac{\text{radians}}{\text{minute}} = 720\pi \frac{\text{feet}}{\text{minute}} \approx 2262 \frac{\text{feet}}{\text{minute}}$$

The linear speed of the rock when it is released is 2262 ft/min ≈ 25.7 mi/h.

Now Work PROBLEM 99

6.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. What is the formula for the circumference *C* of a circle of radius *r*? What is the formula for the area *A* of a circle of radius *r*? (p. A16)
- If an object has a speed of r feet per second and travels a distance d (in feet) in time t (in seconds), then d = _____.
 (pp. A66–A67)

Concepts and Vocabulary

- 3. An angle θ is in _______ if its vertex is at the origin of a rectangular coordinate system and its initial side coincides with the positive *x*-axis.
- **4.** A _______ is a positive angle whose vertex is at the center of a circle.
- **5.** *Multiple Choice* If the radius of a circle is *r* and the length of the arc subtended by a central angle is also *r*, then the measure of the angle is 1 _____.
 - (a) degree (b) minute
 - (c) second (d) radian
- 6. On a circle of radius *r*, a central angle of θ radians subtends an arc of length s =____; the area of the sector formed by this angle θ is A =____.

- 7. Multiple Choice $180^{\circ} = _$ radians (a) $\frac{\pi}{2}$ (b) π (c) $\frac{3\pi}{2}$ (d) 2π
- 8. An object travels on a circle of radius *r* with constant speed. If *s* is the distance traveled in time *t* on the circle and θ is the central angle (in radians) swept out in time *t*, then the linear speed of the object is v =_____ and the angular speed of the object is $\omega =$ _____.
- 9. *True or False* The angular speed ω of an object traveling on a circle of radius *r* is the angle θ (measured in radians) swept out, divided by the elapsed time *t*.
- **10.** *True or False* For circular motion on a circle of radius *r*, linear speed equals angular speed divided by *r*.

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0				
22, draw each angl	e in standard position.			
12. 60°	13. -120°	14. 135°	15. 540°	16. 450°
18. $\frac{3\pi}{4}$	19. $-\frac{2\pi}{3}$	20. $-\frac{\pi}{6}$	21. $\frac{21\pi}{4}$	22. $\frac{16\pi}{3}$
34, convert each an	ngle in degrees to radian	s. Express your answer	as a multiple of π .	
24. 120°	25. 330°	26. 495°	27. −30°	28. −60°
30. 540°	31. -225°	32. -240°	33. -180°	34. -90°
46, convert each an	ngle in radians to degree	S.		
36. $\frac{5\pi}{6}$	37. $-\frac{2\pi}{3}$	38. $-\frac{13\pi}{6}$	39. 4π	40. $\frac{9\pi}{2}$
42. $\frac{3\pi}{20}$	43. – <i>π</i>	44. $-\frac{\pi}{2}$	45. $-\frac{3\pi}{4}$	46. $-\frac{17\pi}{15}$
52, convert each an	gle in degrees to radian	s. Express your answer	in decimal form, roun	ded to two decimal places.
48. 17°	▲ 49. −40°	50. -51°	51. 350°	52. 125°
58, convert each an	gle in radians to degree	s. Express your answer	in decimal form, roun	ded to two decimal places.
	54. 3.14		55. 3	
	57. $\sqrt{2}$		58. 9.28	
64, convert each an	gle to a decimal in degr	ees. Round your answe	r to two decimal place	<i>S</i> .
	60. 61°42′2	1″	61. 73°-2	40'40"
	63. 98°22′4	5″	64. 9°9′	9″
70, convert each an	ngle to D°M'S" form. Re	ound your answer to the	e nearest second.	
66. 61.24°	67. 29.411°	68. 18.255°	69. 44.01°	70. 19.99°
78, s denotes the ler decimal places.	ngth of the arc of a circle	e of radius r subtended	by the central angle θ .	Find the missing quantity. Ro
ers, $\theta = \frac{1}{2}$ radian	n, $s = ?$	72. $r = 6$	feet, $\theta = 2$ radians,	s = ?
	12. 60° 18. $\frac{3\pi}{4}$ 34, convert each and 24. 120° 30. 540° 46, convert each and 36. $\frac{5\pi}{6}$ 42. $\frac{3\pi}{20}$ 52, convert each and 48. 17° 58, convert each and 64, convert each and 70, convert each and 64, s denotes the left decimal places.	18. $\frac{3\pi}{4}$ 19. $-\frac{2\pi}{3}$ 34, convert each angle in degrees to radian 24. 120° 25. 330° 30. 540° 31. -225° 46, convert each angle in radians to degree 36. $\frac{5\pi}{6}$ 37. $-\frac{2\pi}{3}$ 42. $\frac{3\pi}{20}$ 43. $-\pi$ 52, convert each angle in degrees to radian 48. 17° 49. -40° 58, convert each angle in radians to degree 54. 3.14 57. $\sqrt{2}$ 64, convert each angle to a decimal in degree 60. $61^{\circ}42'2$ 63. $98^{\circ}22'4$ 70, convert each angle to $D^{\circ}M'S''$ form. Ro 66. 61.24° 67. 29.411°	12. 60° 13. -120° 14. 135° 18. $\frac{3\pi}{4}$ 19. $-\frac{2\pi}{3}$ 20. $-\frac{\pi}{6}$ 34, convert each angle in degrees to radians. Express your answer 24. 120° 25. 330° 26. 495° 30. 540° 31. -225° 32. -240° 46, convert each angle in radians to degrees. 36. $\frac{5\pi}{6}$ 37. $-\frac{2\pi}{3}$ 38. $-\frac{13\pi}{6}$ 42. $\frac{3\pi}{20}$ 43. $-\pi$ 44. $-\frac{\pi}{2}$ 52, convert each angle in degrees to radians. Express your answer 48. 17° 49. -40° 50. -51° 58, convert each angle in radians to degrees. Express your answer 54. 3.14 57. $\sqrt{2}$ 64, convert each angle to a decimal in degrees. Round your answer to the 60. $61^{\circ}42'21''$ 63. $98^{\circ}22'45''$ 70, convert each angle to $D^{\circ}M'S''$ form. Round your answer to the 66. 61.24° 67. 29.411° 68. 18.255° 78, s denotes the length of the arc of a circle of radius r subtended decimal places.	12. 60° 13. -120° 14. 135° 15. 540° 18. $\frac{3\pi}{4}$ 19. $-\frac{2\pi}{3}$ 20. $-\frac{\pi}{6}$ 21. $\frac{21\pi}{4}$ 34, convert each angle in degrees to radians. Express your answer as a multiple of π . 24. 120° 25. 330° 26. 495° 27. -30° 30. 540° 31. -225° 32. -240° 33. -180° 46, convert each angle in radians to degrees. 36. $\frac{5\pi}{6}$ 37. $-\frac{2\pi}{3}$ 38. $-\frac{13\pi}{6}$ 39. 4π 42. $\frac{3\pi}{20}$ 43. $-\pi$ 44. $-\frac{\pi}{2}$ 45. $-\frac{3\pi}{4}$ 52. convert each angle in degrees to radians. Express your answer in decimal form, roum 48. 17° 49. -40° 50. -51° 51. 350° 58, convert each angle in radians to degrees. Express your answer in decimal form, roum 54. 3.14 55. 3 57. $\sqrt{2}$ 58. 9.28 64, convert each angle to a decimal in degrees. Round your answer to two decimal place 60. $61^{\circ}42'21''$ 61. $73^{\circ}2$ 63. $98^{\circ}22'45''$ 64. $9^{\circ}9'$ 70, convert each angle to $D^{\circ}M'S''$ form. Round your answer to the nearest second. 66. 61.24° 67. 29.411° 68. 18.255° 69. 44.01° 78, s denotes the length of the arc of a circle of radius r subtended by the central angle 0.<

71. $r = 10$ meters, $\theta = \frac{1}{2}$ radian, $s = ?$	72. $r = 6$ feet, $\theta = 2$ radians, $s = ?$
73. $\theta = \frac{1}{4}$ radian, $s = 6$ centimeters, $r = ?$	74. $\theta = \frac{2}{3}$ radian, $s = 8$ feet, $r = ?$
75. $r = 6$ meters, $s = 8$ meters, $\theta = ?$	76. $r = 10$ miles, $s = 9$ miles, $\theta = ?$
77. $r = 3$ meters, $\theta = 120^{\circ}$, $s = ?$	78. $r = 2$ inches, $\theta = 30^{\circ}$, $s = ?$

In Problems 79–86, A denotes the area of the sector of a circle of radius r formed by the central angle θ . Find the missing quantity. Round answers to three decimal places.

79. $r = 10$ meters, $\theta = \frac{1}{2}$ radian, $A = ?$	80. $r = 6$ feet, $\theta = 2$ radians, $A = ?$
81. $\theta = \frac{1}{4}$ radian, $A = 6$ square centimeters, $r = ?$	82. $\theta = \frac{1}{3}$ radian, $A = 2$ square feet, $r = ?$
83. $r = 6$ meters, $A = 8$ square meters, $\theta = ?$	84. $r = 5$ miles, $A = 3$ square miles, $\theta = ?$
85. $r = 3$ meters, $\theta = 120^{\circ}$, $A = ?$	86. $r = 2$ inches, $\theta = 30^{\circ}$, $A = ?$

In Problems 87–90, find the length s and the area A. Round answers to three decimal places.



Applications and Extensions

91. Movement of a Minute Hand The minute hand of a clock is 4 inches long. How far does the tip of the minute hand move in 20 minutes?



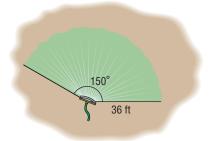
92. Movement of a Pendulum A pendulum swings through an angle

of 20° each second. If the pendulum is 40 inches long, how far does its tip move each second? Round answers to two decimal places.

- 93. Area of a Sector Find the area of the sector of a circle of radius 3 centimeters formed by an angle of 60°. Round the answer to two decimal places.
- 94. Area of a Sector Find the area of the sector of a circle of radius 5 meters formed by an angle of 90°.



95. Watering a Lawn A water sprinkler sprays water over a distance of 36 feet while rotating through an angle of 150°. What area of lawn receives water?



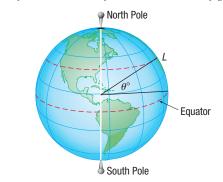
- 96. Designing a Water Sprinkler An engineer is asked to design a water sprinkler that will cover a field of 100 square yards that is in the shape of a sector of a circle of radius 15 yards. Through what angle should the sprinkler rotate?
- 97. Windshield Wiper The arm and blade of a windshield wiper have a total length of 30 inches. If the blade is 24 inches long and the wiper sweeps out an angle of 125°, how much window area can the blade clean?
- **98. Windshield Wiper** The windshield of a car has a total length of arm and blade of 9 inches, and rotates back and forth through an angle of 84°. What is the area of the portion of the windshield cleaned by the 7-in wiper blade?
- 99. Motion on a Circle An object is traveling around a circle with a radius of 12 centimeters. If in 40 seconds a central

angle of $\frac{1}{6}$ radian is swept out, what are the linear and angular

- speeds of the object?
- 100. Ferris Wheels A neighborhood carnival has a Ferris wheel with a radius of 30 feet. You measure the time it takes for one revolution to be 70 seconds. What is the linear speed (in feet per second) of this Ferris wheel? What is the angular speed in radians per second?
- **101.** Amusement Park Ride A centrifugal force ride, similar to the Gravitron, spins at a rate of 22 revolutions per minute. If the diameter of the ride is 13 meters, what is the linear speed of the passengers in kilometers per hour?

- 102. Amusement Park Ride A gondola on an amusement park ride spins at a speed of 11 revolutions per minute. If the gondola is 23 feet from the ride's center, what is the linear speed of the gondola in miles per hour?
- 103. Wind Turbine As of January 2018, the world's tallest wind turbine was located in Gaildorf, Germany, with a hub height of 178 meters and a rotor diameter of 137 meters. If the blades turn at a rate of 14 revolutions per minute, what is the linear speed of the blade tip, in km/h?
- 104. Blu-ray Drive A drive has a maximum speed of 10,000 revolutions per minute. If a disc has a diameter of 14 cm, what is the linear speed, in km/h, of a point 6 cm from the center if the disc is spinning at a rate of 8000 revolutions per minute?
- 105. Bicycle Wheels The diameter of each wheel of a bicycle is 26 inches. If you are traveling at a speed of 40 miles per hour on this bicycle, through how many revolutions per minute are the wheels turning?
- 106. Car Wheels The radius of each wheel of a car is 15 inches. If the wheels are turning at the rate of 3 revolutions per second, how fast is the car moving? Express your answer in inches per second and in miles per hour.
- **107.** Photography If the viewing angle for a 600mm lens is $4^{\circ}6'$, use arc length to approximate the field width of the lens at a distance of 860 feet.
- 108. Photography If the viewing angle for an 800mm lens is 1°42', use arc length to approximate the field width of the lens at a distance of 920 feet.

In Problems 109–110, the latitude of a location L is the angle formed by a ray drawn from the center of Earth to the equator and a ray drawn from the center of Earth to L. See the figure.

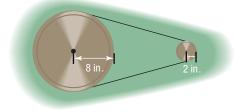


- 109. Linear Speed on Earth Earth rotates on an axis through its poles. The distance from the axis to a location on Earth at 40° north latitude is about 3033.5 miles. Therefore, a location on Earth at 40° north latitude is spinning on a circle of radius 3033.5 miles. Compute the linear speed on the surface of Earth at 40° north latitude.
- 110. Linear Speed on a Planet A planet rotates on an axis through its poles and 1 revolution takes 1 day (1 day is 18 hours). The distance from the axis to a location on the planet 30° north latitude is about 2166.5 miles. Therefore, a location on the planet at 30° north latitude is spinning on a circle of radius 2166.5 miles. Compute the linear speed on the surface of the planet at 30° north latitude.

111. Speed of a Planet's Moon The mean distance of a moon from a planet is 2.5 × 10⁵ miles. Assuming that the orbit of the moon around the planet is circular and that 1 revolution takes 24.3 days (1 day is 26 hours), find the linear speed of the moon. Express your answer in miles per hour.

- 112. Speed of Earth The mean distance of Earth from the Sun is 9.29×10^7 miles. Assuming that the orbit of Earth around the Sun is circular and that 1 revolution takes 365 days, find the linear speed of Earth. Express your answer in miles per hour.
- **113. Pulleys** Two pulleys, one with radius 2 inches and the other with radius 8 inches, are connected by a belt. (See the figure.) If the 2-inch pulley is caused to rotate at 3 revolutions per minute, determine the revolutions per minute of the 8-inch pulley.

[**Hint:** The linear speeds of the pulleys are the same; both equal the speed of the belt.]



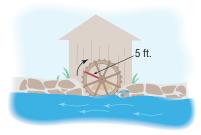
114. Pulleys Two pulleys, one with radius r_1 and the other with radius r_2 , are connected by a belt. The pulley with radius r_1 rotates at ω_1 revolutions per minute, whereas the pulley with radius r_2 rotates at ω_2 revolutions per minute. Show that

$$\frac{r_1}{r_2} = \frac{\omega_2}{\omega_1}$$

Use this result to rework Problem 113.

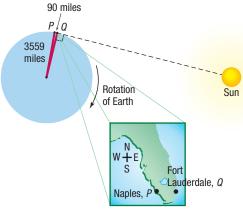
115. Computing the Speed of a River Current To approximate the speed of the current of a river, a circular paddle wheel

with radius 5 ft. is lowered into the water. If the current causes the wheel to rotate at a speed of 15 revolutions per minute, what is the speed of the current?

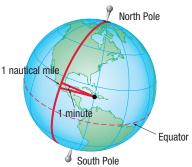


- **116. Spin Balancing Tires** A spin balancer rotates the wheel of a car at 480 revolutions per minute. If the diameter of the wheel is 26 inches, what road speed is being tested? Express your answer in miles per hour. At how many revolutions per minute should the balancer be set to test a road speed of 80 miles per hour?
- **117. The Cable Cars of San Francisco** At a museum you can see the four cable lines that are used to pull cable cars up and down a hill. Each cable travels at a speed of 8.65 miles per hour, caused by a rotating wheel whose diameter is 9.5 feet. How fast is the wheel rotating? Express your answer in revolutions per minute.
- **118. Difference in Time of Sunrise** Naples, Florida, is about 90 miles due west of Ft. Lauderdale. How much sooner would a person in Ft. Lauderdale first see the rising Sun than a person in Naples? See Hint, top right.

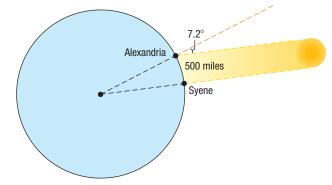
[Hint: Consult the figure. When a person at Q sees the first rays of the Sun, a person at P is still in the dark. The person at P sees the first rays after Earth has rotated until P is at the location Q. Now use the fact that at the latitude of Ft. Lauderdale, in 24 hours an arc of length 2π (3559) miles is subtended.]



- **119. Keeping Up with the Sun** How fast would an object have to travel on the surface of Jupiter at the equator to keep up with the Sun (that is, so the Sun would appear to remain in the same position in the sky)? Use the facts that the radius of Jupiter is approximately 44,360 miles and its revolution is approximately 10 hours.
- 120. Nautical Miles A nautical mile equals the length of the arc subtended by a central angle of 1 minute on a great circle[†] on the surface of Earth. See the figure. If the radius of Earth is taken as 3960 miles, express 1 nautical mile in terms of ordinary, or statute, miles.

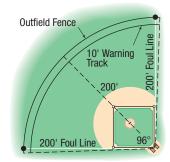


121. Approximating the Circumference of Earth Eratosthenes of Cyrene (276–195 BC) was a Greek scholar who lived and worked in Cyrene and Alexandria. One day while visiting in Syene, he noticed that the Sun's rays shone directly down a well. On this date 1 year later, in Alexandria, which is 500 miles due north of Syene, he measured the angle of the Sun to be about 7.2 degrees. See the figure. Use this information to approximate the radius and circumference of Earth.



[†]Any circle drawn on the surface of Earth that divides Earth into two equal hemispheres.

- 122. Designing a Little League Field For a 60-foot Little League Baseball field, the distance from home base to the nearest fence (or other obstruction) in fair territory should be a minimum of 200 feet. The commissioner of parks and recreation is making plans for a new 60-foot field. Because of limited ground availability, he will use the minimum required distance to the outfield fence. To increase safety, however, he plans to include a 10-foot wide warning track on the inside of the fence. To further increase safety, the fence and warning track will extend both directions into foul territory. In total, the arc formed by the outfield fence (including the extensions into the foul territories) will be subtended by a central angle at home plate measuring 96°, as illustrated.
 - (a) Determine the length of the outfield fence.
 - (b) Determine the area of the warning track.

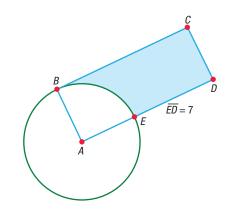


Source: www.littleleague.org

[Note: There is a 90° angle between the two foul lines. Then there are two 3° angles between the foul lines and the dashed lines shown. The angle between the two dashed lines outside the 200-foot foul lines is 96° .]

123. Let the Dog Roam A dog is attached to a 35-foot rope fastened to the outside corner of a fenced-in garden that measures 30 feet by 36 feet. Assuming that the dog cannot enter the garden, compute the exact area that the dog can wander.

124. Challenge Problem Geometry See the figure. The measure of arc \widehat{BE} is 2π . Find the exact area of the portion of the rectangle *ABCD* that falls outside of the circle whose center is at *A*.*



125. *Challenge Problem* Cycling A bicycle has a pedal drive wheel with radius 5.2 inches and a rear cog wheel with radius 1.8 inches. See the figure. How many revolutions will the pedals need to make to move the bicycle 50 feet if the wheels have a diameter of 30 inches? Round to the nearest tenth.



*Courtesy of the Joliet Junior College Mathematics Department

Explaining Concepts: Discussion and Writing

- **126.** Do you prefer to measure angles using degrees or radians? Provide justification and a rationale for your choice.
- **127.** What is 1 radian? What is 1 degree?
- **128.** Which angle has the larger measure: 1 degree or 1 radian? Or are they equal?
- **129.** Explain the difference between linear speed and angular speed.
- **130.** For a circle of radius *r*, a central angle of θ degrees subtends an arc whose length *s* is $s = \frac{\pi}{180}r\theta$. Discuss whether this statement is true or false. Defend your position.
- **131.** Discuss why ships and airplanes use nautical miles to measure distance. Explain the difference between a nautical mile and a statute mile.
- **132.** Investigate the way that speed bicycles work. In particular, explain the differences and similarities between 5-speed and 9-speed derailleurs. Be sure to include a discussion of linear speed and angular speed.

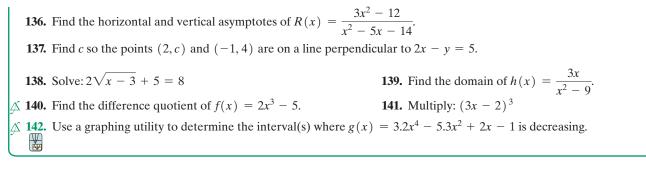
-Retain Your Knowledge -

Problems 133–142 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

133. Find the zero of f(x) = 3x + 7.

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134. Solve: 5x^2 + 2 = 5 - 14x
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135. Write the function that is finally graphed if the following transformations are applied in order to the graph of y = |x|. 1. Shift left 3 units. 2. Reflect about the *x*-axis. 3. Shift down 4 units.



'Are You Prepared?' Answers

1. $C = 2\pi r; A = \pi r^2$ **2.** $r \cdot t$

6.2 Trigonometric Functions: Unit Circle Approach

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Geometry Essentials (Section A.2, pp. A14–A19)
- Unit Circle (Section 1.4, p. 72)

- Symmetry (Section 1.2, pp. 49–51)
- Functions (Section 2.1, pp. 85–90)

Now Work the 'Are You Prepared?' problems on page 423.

- **OBJECTIVES 1** Find the Exact Values of the Trigonometric Functions Using a Point on the Unit Circle (p. 413)
 - **2** Find the Exact Values of the Trigonometric Functions of Quadrantal Angles (p. 414)
 - **3** Find the Exact Values of the Trigonometric Functions of $\frac{\pi}{4} = 45^{\circ}$ (p. 416)
 - **4** Find the Exact Values of the Trigonometric Functions of $\frac{\pi}{6} = 30^{\circ}$ and $\frac{\pi}{3} = 60^{\circ}$ (p. 417)
 - 5 Find the Exact Values of the Trigonometric Functions for Integer π

Multiples of
$$\frac{\pi}{6} = 30^{\circ}$$
, $\frac{\pi}{4} = 45^{\circ}$, and $\frac{\pi}{3} = 60^{\circ}$ (p. 419)

- **6** Use a Calculator to Approximate the Value of a Trigonometric Function (p. 421)
- 7 Use a Circle of Radius r to Evaluate the Trigonometric Functions (p. 422)

We now introduce the trigonometric functions using the unit circle.

The Unit Circle

Recall that the unit circle is a circle whose radius is 1 and whose center is at the origin of a rectangular coordinate system. Also recall that any circle of radius r has circumference of length $2\pi r$. Therefore, the unit circle (radius = 1) has a circumference of length 2π . In other words, for 1 revolution around the unit circle the length of the arc is 2π units.

The following discussion sets the stage for defining the trigonometric functions using the unit circle.

Let t be any real number. Position the t-axis so that it is vertical with the positive direction up. Place this t-axis in the xy-plane so that t = 0 is located at the point (1, 0) in the xy-plane.

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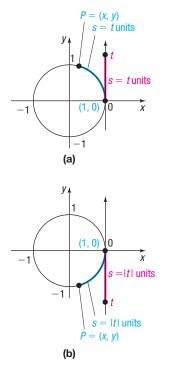


Figure 18

In Words

The point P = (x, y) on the unit circle corresponding to a real number t is given by $(\cos t, \sin t)$.

If $t \ge 0$, let s be the distance from the origin to t on the t-axis. See the red portion of Figure 18(a). Beginning at the point (1, 0) on the unit circle, travel s = t units in the counterclockwise direction along the circle, to arrive at the point P = (x, y). In this sense, the length s = t units is being **wrapped** around the unit circle.

If t < 0, we begin at the point (1, 0) on the unit circle and travel s = |t| units in the clockwise direction to arrive at the point P = (x, y). See Figure 18(b).

If $t > 2\pi$ or if $t < -2\pi$, it will be necessary to travel around the unit circle more than once before arriving at the point *P*. Do you see why?

Let's describe this process another way. Picture a string of length s = |t| units being wrapped around a circle of radius 1 unit. Start wrapping the string around the circle at the point (1, 0). If $t \ge 0$, wrap the string in the counterclockwise direction; if t < 0, wrap the string in the clockwise direction. The point P = (x, y) is the point where the string ends.

This discussion tells us that, for any real number t, we can locate a unique point P = (x, y) on the unit circle. We call P **the point on the unit circle that corresponds to** t. This is the important idea here. No matter what real number t is chosen, there is a unique point P on the unit circle corresponding to it. The coordinates of the point P = (x, y) on the unit circle corresponding to the real number t are used to define the **six trigonometric functions of** t.

DEFINITION Trigonometric Functions of a Real Number

Let t be a real number and let P = (x, y) be the point on the unit circle that corresponds to t.

The **sine function** associates with *t* the *y*-coordinate of *P* and is denoted by

 $\sin t = y$

The cosine function associates with t the x-coordinate of P and is denoted by

 $\cos t = x$

If $x \neq 0$, the **tangent function** associates with *t* the ratio of the *y*-coordinate to the *x*-coordinate of *P* and is denoted by

 $\tan t = \frac{y}{x}$

If $y \neq 0$, the **cosecant function** is defined as

$\csc t = \frac{1}{2}$	
У	J

If $x \neq 0$, the secant function is defined as

1	1
$\sec t = -$	
x	J

If $y \neq 0$, the **cotangent function** is defined as

 $\cot t = \frac{x}{y}$

Notice in these definitions that if x = 0, that is, if the point P is on the y-axis, then the tangent function and the secant function are undefined. Also, if y = 0, that is, if the point P is on the x-axis, then the cosecant function and the cotangent function are undefined.

Because we use the unit circle in these definitions of the trigonometric functions, they are sometimes referred to as **circular functions**.

1 Find the Exact Values of the Trigonometric Functions Using a Point on the Unit Circle

EXAMPLE 1 Finding the Values of the Six Trigonometric Functions Using a Point on the Unit Circle

Let *t* be a real number and let $P = \left(-\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ be the point on the unit circle that corresponds to *t*. Find the values of sin *t*, cos *t*, tan *t*, csc *t*, sec *t*, and cot *t*.

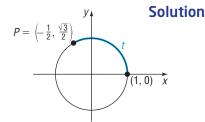
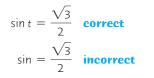
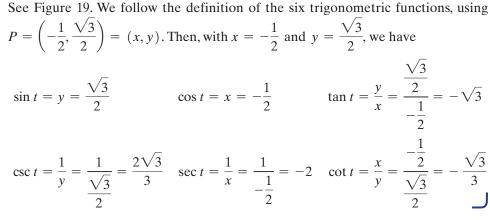


Figure 19

WARNING When writing the values of the trigonometric functions, do not forget the argument of the function.

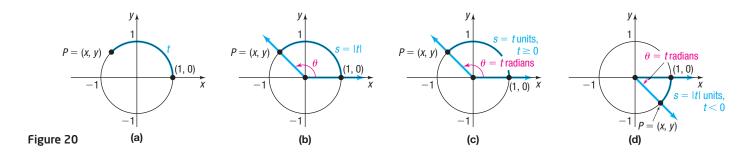




Now Work PROBLEM 13

Trigonometric Functions of Angles

Let P = (x, y) be the point on the unit circle corresponding to the real number *t*. See Figure 20(a). Let θ be the angle in standard position, measured in radians, whose terminal side is the ray from the origin through *P* and whose arc length is |t|. See Figure 20(b). Since the unit circle has radius 1 unit, if s = |t| units, then from the arc length formula $s = r|\theta|$, we have $\theta = t$ radians. See Figures 20(c) and (d).



The point P = (x, y) on the unit circle that corresponds to the real number t is also the point P on the terminal side of the angle $\theta = t$ radians. As a result, we can say that

$$\sin t = \sin \theta$$

$$\uparrow \qquad \uparrow$$
Real number
$$\theta = t \text{ radians}$$

and so on. We can now define the trigonometric functions of the angle θ .

DEFINITION Trigonometric Functions of an Angle θ

If $\theta = t$ radians, the six trigonometric functions of the angle θ are defined as

$\sin\theta = \sin t$	$\cos\theta = \cos t$	$\tan\theta = \tan t$	
$\csc\theta = \csc t$	$\sec\theta = \sec t$	$\cot\theta = \cot t$	

Even though the trigonometric functions can be viewed both as functions of real numbers and as functions of angles, it is customary to refer to trigonometric functions of real numbers and trigonometric functions of angles collectively as the *trigonometric functions*. We shall follow this practice from now on.

If an angle θ is measured in degrees, we shall use the degree symbol when writing a trigonometric function of θ , as, for example, in sin 30° and tan 45°. If an angle θ is measured in radians, then no symbol is used when writing a trigonometric function of θ , as, for example, in cos π and sec $\frac{\pi}{2}$.

Finally, since the values of the trigonometric functions of an angle θ are determined by the coordinates of the point P = (x, y) on the unit circle corresponding to θ , the units used to measure the angle θ are irrelevant. For example, it does not matter whether we write $\theta = \frac{\pi}{2}$ radians or $\theta = 90^{\circ}$. The point on the unit circle corresponding to this angle is P = (0, 1). As a result,

$$\sin \frac{\pi}{2} = \sin 90^\circ = 1$$
 and $\cos \frac{\pi}{2} = \cos 90^\circ = 0$

2 Find the Exact Values of the Trigonometric Functions of Quadrantal Angles

To find the exact value of a trigonometric function of an angle θ or a real number *t* requires that we locate the point P = (x, y) on the unit circle that corresponds to *t*. This is not always easy to do. In the examples that follow, we will evaluate the trigonometric functions of certain angles or real numbers for which this process is relatively easy. A calculator will be used to evaluate the trigonometric functions of most other angles.

EXAMPLE 2 Finding the Exact Values of the Six Trigonometric Functions of Quadrantal Angles

Find the exact values of the six trigonometric functions of each of the following angles:

(a)
$$\theta = 0 = 0^{\circ}$$

(b) $\theta = \frac{\pi}{2} = 90^{\circ}$
(c) $\theta = \pi = 180^{\circ}$
(d) $\theta = \frac{3\pi}{2} = 270^{\circ}$

Solution (a) The point on the unit circle that corresponds to $\theta = 0 = 0^\circ$ is P = (1, 0). See Figure 21(a). Then using x = 1 and y = 0

$$\sin 0 = \sin 0^{\circ} = y = 0 \qquad \cos 0 = \cos 0^{\circ} = x = 1$$
$$\tan 0 = \tan 0^{\circ} = \frac{y}{x} = 0 \qquad \sec 0 = \sec 0^{\circ} = \frac{1}{x} = 1$$

Since the *y*-coordinate of *P* is 0, csc 0 and cot 0 are not defined.

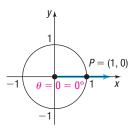
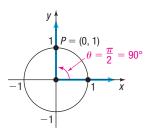
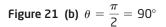
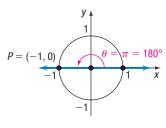


Figure 21 (a) $\theta = 0 = 0^{\circ}$









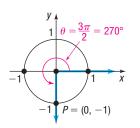


Figure 21 (d)
$$\theta = \frac{3\pi}{2} = 270^{\circ}$$

(b) The point on the unit circle that corresponds to $\theta = \frac{\pi}{2} = 90^{\circ}$ is P = (0, 1). See Figure 21(b). Then

$$\sin \frac{\pi}{2} = \sin 90^\circ = y = 1 \qquad \cos \frac{\pi}{2} = \cos 90^\circ = x = 0$$
$$\csc \frac{\pi}{2} = \csc 90^\circ = \frac{1}{y} = 1 \qquad \cot \frac{\pi}{2} = \cot 90^\circ = \frac{x}{y} = 0$$

Since the *x*-coordinate of *P* is 0, $\tan \frac{\pi}{2}$ and $\sec \frac{\pi}{2}$ are not defined.

- (c) The point on the unit circle that corresponds to $\theta = \pi = 180^{\circ}$ is P = (-1, 0). See Figure 21(c). Then
 - $\sin \pi = \sin 180^\circ = y = 0$ $\cos \pi = \cos 180^\circ = x = -1$

$$\tan \pi = \tan 180^\circ = \frac{y}{x} = 0$$
 $\sec \pi = \sec 180^\circ = \frac{1}{x} = -1$

Since the y-coordinate of P is 0, $\csc \pi$ and $\cot \pi$ are not defined.

(d) The point on the unit circle that corresponds to $\theta = \frac{3\pi}{2} = 270^{\circ}$ is P = (0, -1). See Figure 21(d). Then

$$\sin \frac{3\pi}{2} = \sin 270^\circ = y = -1 \qquad \cos \frac{3\pi}{2} = \cos 270^\circ = x = 0$$
$$\csc \frac{3\pi}{2} = \csc 270^\circ = \frac{1}{y} = -1 \qquad \cot \frac{3\pi}{2} = \cot 270^\circ = \frac{x}{y} = 0$$

Since the *x*-coordinate of *P* is 0,
$$\tan \frac{3\pi}{2}$$
 and $\sec \frac{3\pi}{2}$ are not defined.

Table 2 summarizes the values of the trigonometric functions found in Example 2.

Table 2	Quadrantal Angles							
	θ (Radians)	heta (Degrees)	$\sin \theta$	$\cos \theta$	tan θ	$\csc heta$	$\sec \theta$	$\cot \theta$
	0	0 °	0	1	0	Not defined	1	Not defined
	$\frac{\pi}{2}$	90°	1	0	Not defined	1	Not defined	0
	π	180°	0	-1	0	Not defined	-1	Not defined
	$\frac{3\pi}{2}$	270°	-1	0	Not defined	-1	Not defined	0

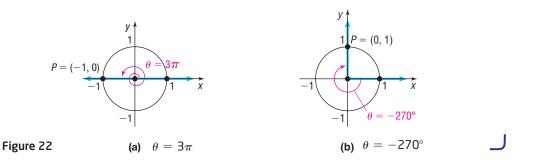
There is no need to memorize Table 2. To find the value of a trigonometric function of a quadrantal angle, draw the angle and apply the definition, as we did in Example 2.

EXAMPLE 3 Finding Exact Values of the Trigonometric Functions of Quadrantal Angles

Find the exact value of each of the following angles: (a) $\sin(3\pi)$ (b) $\cos(-270^{\circ})$ Solution

(a) See Figure 22(a). The point P on the unit circle that corresponds to $\theta = 3\pi$ is P = (-1, 0), so $\sin(3\pi) = y = 0$.

(b) See Figure 22(b). The point *P* on the unit circle that corresponds to $\theta = -270^{\circ}$ is P = (0, 1), so $\cos(-270^{\circ}) = x = 0$.



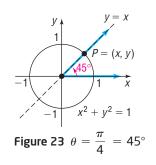
Now Work PROBLEMS 21 AND 61

3 Find the Exact Values of the Trigonometric Functions of $\frac{\pi}{4} = 45^{\circ}$

EXAMPLE 4 Finding the Exact Values of the Trigonometric Functions of $\frac{\pi}{4} = 45^{\circ}$

Find the exact values of the six trigonometric functions of $\frac{\pi}{4} = 45^{\circ}$.

Solution



We seek the coordinates of the point P = (x, y) on the unit circle that corresponds to $\theta = \frac{\pi}{4} = 45^\circ$. See Figure 23. First, observe that *P* lies on the line y = x. (Do you see why? Since $\theta = 45^\circ = \frac{1}{2} \cdot 90^\circ$, *P* must lie on the line that bisects quadrant I.) Since P = (x, y) also lies on the unit circle, $x^2 + y^2 = 1$, it follows that

$$x^{2} + y^{2} = 1$$

$$x^{2} + x^{2} = 1 \quad y = x, x > 0, y > 0$$

$$2x^{2} = 1$$

$$x = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2} \quad y = \frac{\sqrt{2}}{2}$$

Then

$$\sin\frac{\pi}{4} = \sin 45^{\circ} = \frac{\sqrt{2}}{2} \qquad \cos\frac{\pi}{4} = \cos 45^{\circ} = \frac{\sqrt{2}}{2} \qquad \tan\frac{\pi}{4} = \tan 45^{\circ} = \frac{\frac{\sqrt{2}}{2}}{\frac{\sqrt{2}}{2}} = 1$$
$$\csc\frac{\pi}{4} = \csc 45^{\circ} = \frac{1}{\frac{\sqrt{2}}{2}} = \sqrt{2} \qquad \cot\frac{\pi}{4} = \cot 45^{\circ} = \frac{\frac{\sqrt{2}}{2}}{\frac{\sqrt{2}}{2}} = 1$$

EXAMPLE 5 Finding the Exact Value of a Trigonometric Expression

Find the exact value of each expression.

Solution

(a)
$$\sin 45^{\circ} \cos 180^{\circ}$$
 (b) $\tan \frac{\pi}{4} - \sin \frac{3\pi}{2}$ (c) $\left(\sec \frac{\pi}{4}\right)^{2} + \csc \frac{\pi}{2}$
(a) $\sin 45^{\circ} \cos 180^{\circ} = \frac{\sqrt{2}}{2} \cdot (-1) = -\frac{\sqrt{2}}{2}$
From Example 4 From Table 2
(b) $\tan \frac{\pi}{4} - \sin \frac{3\pi}{2} = 1 - (-1) = 2$
From Example 4 From Table 2
(c) $\left(\sec \frac{\pi}{4}\right)^{2} + \csc \frac{\pi}{2} = (\sqrt{2})^{2} + 1 = 2 + 1 = 3$

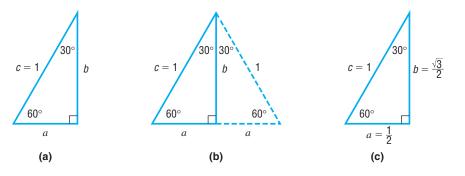
4 Find The Exact Values of the Trigonometric Functions

of $\frac{\pi}{6}$ = 30° and $\frac{\pi}{3}$ = 60°

Now Work PROBLEM 35

Consider a right triangle in which one of the angles is $\frac{\pi}{6} = 30^{\circ}$. It then follows that the third angle is $\frac{\pi}{3} = 60^{\circ}$. Figure 24(a) illustrates such a triangle with hypotenuse of length 1. Our problem is to determine *a* and *b*.

Begin by placing next to the triangle in Figure 24(a) another triangle congruent to the first, as shown in Figure 24(b). Notice that we now have a triangle whose three angles each equal 60° . This triangle is therefore equilateral, so each side is of length 1.





This means the base is 2a = 1, and so $a = \frac{1}{2}$. By the Pythagorean Theorem, *b* satisfies the equation $a^2 + b^2 = c^2$, so we have

$$a^{2} + b^{2} = c^{2}$$

$$\frac{1}{4} + b^{2} = 1$$

$$a = \frac{1}{2}, c = 1$$

$$b^{2} = 1 - \frac{1}{4} = \frac{3}{4}$$

$$b = \frac{\sqrt{3}}{2}$$

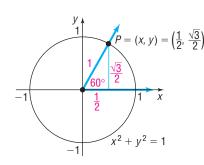
$$b > 0 \text{ because } b \text{ is the length of the side of a triangle}$$

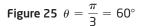
This results in Figure 24(c).

EXAMPLE 6 Finding the Exact Values of the Trigonometric Functions of $\frac{\pi}{3} = 60^{\circ}$

Find the exact values of the six trigonometric functions of $\frac{\pi}{3} = 60^{\circ}$.

Solution





Position the triangle in Figure 24(c) so that the 60° angle is in standard position.
See Figure 25. The point on the unit circle that corresponds to
$$\theta = \frac{\pi}{3} = 60^{\circ}$$
 is $P = \left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$. Then
 $\sin \frac{\pi}{3} = \sin 60^{\circ} = \frac{\sqrt{3}}{2}$ $\cos \frac{\pi}{3} = \cos 60^{\circ} = \frac{1}{2}$
 $\csc \frac{\pi}{3} = \csc 60^{\circ} = \frac{1}{\frac{\sqrt{3}}{2}} = \frac{2\sqrt{3}}{\sqrt{3}} = \frac{2\sqrt{3}}{3}$ $\sec \frac{\pi}{3} = \sec 60^{\circ} = \frac{1}{\frac{1}{2}} = 2$

$$\tan\frac{\pi}{3} = \tan 60^\circ = \frac{\frac{\sqrt{3}}{2}}{\frac{1}{2}} = \sqrt{3} \qquad \qquad \cot\frac{\pi}{3} = \cot 60^\circ = \frac{\frac{1}{2}}{\frac{\sqrt{3}}{2}} = \frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$$

EXAMPLE 7 Finding the Exact Values of the Trigonometric
Functions of
$$\frac{\pi}{6} = 30^{\circ}$$

Find the exact values of the trigonometric functions of $\frac{\pi}{6} = 30^{\circ}$.

Solution

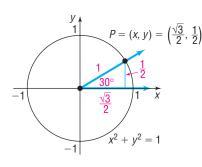


Figure 26
$$\theta = \frac{\pi}{6} = 30^{\circ}$$

Position the triangle in Figure 24(c) so that the 30° angle is in standard position.
See Figure 26. The point on the unit circle that corresponds to
$$\theta = \frac{\pi}{6} = 30^\circ$$
 is
 $P = \left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right)$. Then
 $\sin \frac{\pi}{6} = \sin 30^\circ = \frac{1}{2}$
 $\cos \frac{\pi}{6} = \cos 30^\circ = \frac{\sqrt{3}}{2}$
 $\csc \frac{\pi}{6} = \csc 30^\circ = \frac{1}{\frac{1}{2}} = 2$
 $\sec \frac{\pi}{6} = \sec 30^\circ = \frac{1}{\frac{\sqrt{3}}{2}} = \frac{2\sqrt{3}}{\sqrt{3}}$
 $\tan \frac{\pi}{6} = \tan 30^\circ = \frac{\frac{1}{2}}{\frac{\sqrt{3}}{2}} = \frac{1}{\sqrt{3}} = \frac{\sqrt{3}}{3}$
 $\cot \frac{\pi}{6} = \cot 30^\circ = \frac{\frac{\sqrt{3}}{2}}{\frac{1}{2}} = \sqrt{3}$

Table 3 summarizes the information just derived for $\frac{\pi}{6} = 30^{\circ}, \frac{\pi}{4} = 45^{\circ}$, and $\frac{\pi}{3} = 60^{\circ}$. Until you memorize the entries in Table 3, you should draw an appropriate diagram to determine the values given in the table.

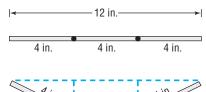
ole 3	θ (Radians)	θ (Degrees)	sin θ	$\cos \theta$	$\tan \theta$	$\csc \theta$	$\sec \theta$	$\cot \theta$
	$\frac{\pi}{6}$	30°	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{3}}{3}$	2	$\frac{2\sqrt{3}}{3}$	$\sqrt{3}$
	$\frac{\pi}{4}$	45°	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	1	$\sqrt{2}$	$\sqrt{2}$	1
	$\frac{\pi}{3}$	60°	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$	$\frac{2\sqrt{3}}{3}$	2	$\frac{\sqrt{3}}{3}$

Now Work PROBLEM 41

EXAMPLE 8

Tab

Constructing a Rain Gutter





A rain gutter is to be constructed of aluminum sheets 12 inches wide. After marking off a length of 4 inches from each edge, this length is bent up at an angle θ . See Figure 27. The area A of the opening may be expressed as a function of θ as

$$A(\theta) = 16\sin\theta(\cos\theta + 1)$$

Find the area A of the opening for $\theta = 30^\circ$, $\theta = 45^\circ$, and $\theta = 60^\circ$.

Solution For $\theta = 30^{\circ}$: $A(30^{\circ}) = 16 \sin 30^{\circ} (\cos 30^{\circ} + 1)$

$$= 16 \cdot \frac{1}{2} \cdot \left(\frac{\sqrt{3}}{2} + 1\right) = 4\sqrt{3} + 8 \approx 14.93$$

The area of the opening for $\theta = 30^{\circ}$ is about 14.93 square inches.

For $\theta = 45^{\circ}$: $A(45^{\circ}) = 16 \sin 45^{\circ} (\cos 45^{\circ} + 1)$

$$= 16 \cdot \frac{\sqrt{2}}{2} \cdot \left(\frac{\sqrt{2}}{2} + 1\right) = 8 + 8\sqrt{2} \approx 19.31$$

The area of the opening for $\theta = 45^{\circ}$ is about 19.31 square inches.

For $\theta = 60^{\circ}$: $A(60^{\circ}) = 16 \sin 60^{\circ} (\cos 60^{\circ} + 1)$

$$= 16 \cdot \frac{\sqrt{3}}{2} \cdot \left(\frac{1}{2} + 1\right) = 12\sqrt{3} \approx 20.78$$

The area of the opening for $\theta = 60^{\circ}$ is about 20.78 square inches.

5 Find the Exact Values of the Trigonometric Functions for Integer Multiples of $\frac{\pi}{6} = 30^{\circ}$, $\frac{\pi}{4} = 45^{\circ}$, and $\frac{\pi}{3} = 60^{\circ}$

We know the exact values of the trigonometric functions of $\frac{\pi}{4} = 45^{\circ}$. Using symmetry, we can find the exact values of the trigonometric functions of $\frac{3\pi}{4} = 135^{\circ}$, $\frac{5\pi}{4} = 225^{\circ}$, and $\frac{7\pi}{4} = 315^{\circ}$. The point on the unit circle corresponding to $\frac{\pi}{4} = 45^{\circ}$ is $\left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$. See Figure 28. Using symmetry with respect to the *y*-axis, the point $\left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$ is the point on the unit circle that corresponds to the angle $\frac{3\pi}{4} = 135^{\circ}$. Similarly, using symmetry with respect to the origin, the point $\left(-\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$ is the point on the unit

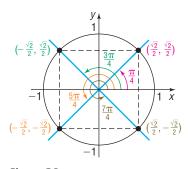


Figure 28

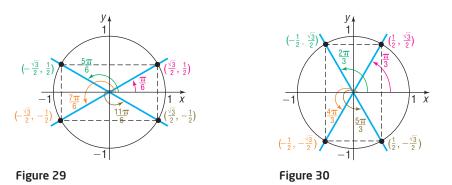
circle that corresponds to the angle $\frac{5\pi}{4} = 225^{\circ}$. Finally, using symmetry with respect to the *x*-axis, the point $\left(\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$ is the point on the unit circle that corresponds to the angle $\frac{7\pi}{4} = 315^{\circ}$.

EXAMPLE 9 Finding Exact Values for Multiples of $\frac{\pi}{4} = 45^{\circ}$

Find the exact value of each expression.

(a) $\cos \frac{5\pi}{4}$ (b) $\sin 135^{\circ}$ (c) $\tan 315^{\circ}$ (d) $\sin\left(-\frac{\pi}{4}\right)$ (e) $\cos \frac{11\pi}{4}$ Solution (a) From Figure 28, we see the point $\left(-\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$ corresponds to $\frac{5\pi}{4}$, so $\cos \frac{5\pi}{4} = x = -\frac{\sqrt{2}}{2}$. (b) Since $135^{\circ} = \frac{3\pi}{4}$, the point $\left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$ corresponds to 135° , so $\sin 135^{\circ} = \frac{\sqrt{2}}{2}$. (c) Since $315^{\circ} = \frac{7\pi}{4}$, the point $\left(\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$ corresponds to 315° , so $\tan 315^{\circ} = \frac{-\frac{\sqrt{2}}{2}}{\frac{\sqrt{2}}{2}} = -1$. (d) The point $\left(\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2}\right)$ corresponds to $-\frac{\pi}{4}$, so $\sin\left(-\frac{\pi}{4}\right) = -\frac{\sqrt{2}}{2}$. (e) The point $\left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$ corresponds to $\frac{11\pi}{4}$, so $\cos\frac{11\pi}{4} = -\frac{\sqrt{2}}{2}$.

The use of symmetry also provides information about certain integer multiples of the angles $\frac{\pi}{6} = 30^{\circ}$ and $\frac{\pi}{3} = 60^{\circ}$. See Figures 29 and 30.



EXAMPLE 10

Finding Exact Values for Multiples of $\frac{\pi}{6} = 30^{\circ}$ or $\frac{\pi}{3} = 60^{\circ}$

Based on Figures 29 and 30, we see that

(a)
$$\cos 210^\circ = \cos \frac{7\pi}{6} = -\frac{\sqrt{3}}{2}$$
 (b) $\sin(-60^\circ) = \sin\left(-\frac{\pi}{3}\right) = -\frac{\sqrt{3}}{2}$
(c) $\tan \frac{5\pi}{3} = \frac{-\frac{\sqrt{3}}{2}}{\frac{1}{2}} = -\sqrt{3}$ (d) $\cos \frac{8\pi}{3} = \cos \frac{2\pi}{3} = -\frac{1}{2}$

Now Work PROBLEM 47

6 Use a Calculator to Approximate the Value of a Trigonometric Function

WARNING On your calculator the second functions sin⁻¹, cos⁻¹, and tan⁻¹ do not represent the reciprocal of sin, cos, and tan.

Before getting started, you must first decide whether to enter the angle in the calculator using radians or degrees and then set the calculator to the correct MODE. Check your instruction manual to find out how your calculator handles degrees and radians. Your calculator has keys marked \sin , \cos , and \tan . To find the values of the remaining three trigonometric functions, secant, cosecant, and cotangent, use the fact that, if P = (x, y) is a point on the unit circle on the terminal side of θ , then

$$\sec \theta = \frac{1}{x} = \frac{1}{\cos \theta}$$
 $\csc \theta = \frac{1}{y} = \frac{1}{\sin \theta}$ $\cot \theta = \frac{x}{y} = \frac{1}{\frac{y}{x}} = \frac{1}{\tan \theta}$

EXAMPLE 11 Using a Calculator to Approximate the Value of a Trigonometric Function

Use a calculator to find the approximate value of:

(a)
$$\cos 48^{\circ}$$
 (b) $\csc 21^{\circ}$ (c) $\tan \frac{\pi}{12}$

Express your answer rounded to two decimal places.

Solution (a) First, set the MODE to receive degrees. Rounded to two decimal places,

 $\cos 48^\circ = 0.6691306 \approx 0.67$

(b) Most calculators do not have a csc key. The manufacturers assume that the user knows some trigonometry. To find the value of csc 21°, use the fact that

 $\csc 21^\circ = \frac{1}{\sin 21^\circ}$. Rounded to two decimal places,

 $\csc 21^{\circ} \approx 2.79$

(c) Set the MODE to receive radians. Figure 31 shows the solution using a TI-84 Plus C graphing calculator. Rounded to two decimal places,

$$\tan\frac{\pi}{12} \approx 0.27$$

an(π	/12)			
		 .2679	49192	24

7 Use a Circle of Radius *r* to Evaluate the Trigonometric Functions

Until now, finding the exact value of a trigonometric function of an angle θ required that we locate the corresponding point P = (x, y) on the unit circle. In fact, though, any circle whose center is at the origin can be used.

Let θ be any nonquadrantal angle placed in standard position. Let P = (x, y) be the point on the circle $x^2 + y^2 = r^2$ that corresponds to θ , and let $P^* = (x^*, y^*)$ be the point on the unit circle that corresponds to θ . See Figure 32, where θ is shown in quadrant II.

Notice that the triangles OA^*P^* and OAP are similar; as a result, the ratios of corresponding sides are equal.

$\frac{y^*}{x}$	$= \underline{y}$	$\frac{x^{*}}{$	<u>x</u>	$\frac{y^{*}}{x}$	$= \underline{y}$
1	r	1	r	x^*	x
1	<u>r</u>	1 =	<u>r</u>	$\frac{x^{*}}{x} =$	<u>x</u>
<i>y</i> *	y	<i>x</i> *	<i>x</i>	<i>y</i> *	_ y

These results lead us to formulate the following theorem:

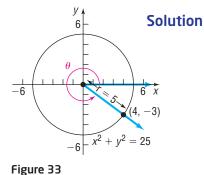
THEOREM

For an angle θ in standard position, let P = (x, y) be the point on the terminal side of θ that is also on the circle $x^2 + y^2 = r^2$. Then

$$\sin \theta = \frac{y}{r} \qquad \cos \theta = \frac{x}{r} \qquad \tan \theta = \frac{y}{x} \quad x \neq 0$$
$$\csc \theta = \frac{r}{y} \quad y \neq 0 \qquad \sec \theta = \frac{r}{x} \quad x \neq 0 \qquad \cot \theta = \frac{x}{y} \quad y \neq 0$$

EXAMPLE 12 Finding the Exact Values of the Six Trigonometric Functions

Find the exact values of each of the six trigonometric functions of an angle θ if (4, -3) is a point on its terminal side in standard position.



See Figure 33. The point (4, -3) is on a circle with center at the origin that has a radius of $r = \sqrt{4^2 + (-3)^2} = \sqrt{16 + 9} = \sqrt{25} = 5$. For the point (x, y) = (4, -3), we have x = 4 and y = -3. Since r = 5, we find

$$\sin \theta = \frac{y}{r} = -\frac{3}{5} \qquad \cos \theta = \frac{x}{r} = \frac{4}{5} \qquad \tan \theta = \frac{y}{x} = -\frac{3}{4}$$
$$\csc \theta = \frac{r}{y} = -\frac{5}{3} \qquad \sec \theta = \frac{r}{x} = \frac{5}{4} \qquad \cot \theta = \frac{x}{y} = -\frac{4}{3}$$

Now Work PROBLEM 77

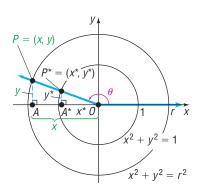
Historical Feature

he name *sine* for the sine function arose from a medieval confusion. Its origin is from the Sanskrit word *jīva* (meaning "chord"), first used in India by Araybhata the Elder (AD 510). He really meant half-chord, but abbreviated it. This was brought into Arabic as *jība*, which was meaningless. Because the proper Arabic word *jaib* would be written the same way (short vowels are not written out in Arabic), *jība* was pronounced as *jaib*, which meant "bosom" or "hollow," and *jaib* remains as the Arabic word for sine to this day. Scholars translating the Arabic works into Latin found that

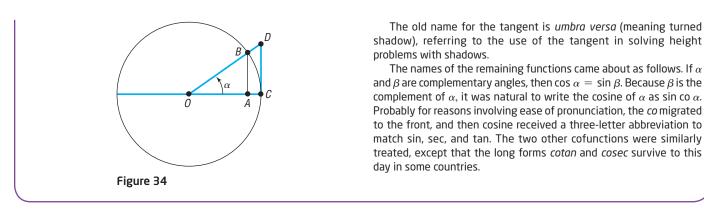
the word *sinus* also meant "bosom" or "hollow," and from *sinus* we get *sine*.

The name *tangent*, due to Thomas Finck (1583), can be understood by looking at Figure 34. The line segment \overline{DC} is tangent to the circle at *C*. If d(O, B) = d(O, C) = 1, then the length of the line segment \overline{DC} is

$$d(D, C) = \frac{d(D, C)}{1} = \frac{d(D, C)}{d(O, C)} = \tan a$$







6.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** In a right triangle, with legs *a* and *b* and hypotenuse *c*, the Pythagorean Theorem states that ______. (p. A14)
- 2. The value of the function f(x) = 3x 7 at 5 is ____. (pp. 87–90)
- 3. True or False For a function y = f(x), for each x in the domain, there is exactly one element y in the range. (pp. 85–87)
- 4. If two triangles are similar, then corresponding angles are ______ and the lengths of corresponding sides are ______. (pp. A16–A19)
- 5. What point is symmetric with respect to the y-axis to the

point
$$\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$$
? (pp. 49–51)

6. If (x, y) is a point on the unit circle in quadrant IV and if $x = \frac{\sqrt{3}}{2}$, what is y? (p. 72)

Concepts and Vocabulary

7. *Multiple Choice* Which function takes as input a real number *t* that corresponds to a point P = (x, y) on the unit circle and outputs the *x*-coordinate?

(a) sine (b) cosine (c) tangent (d) secant

- 8. The point on the unit circle that corresponds to $\theta = \frac{\pi}{2}$ is $P = \underline{\qquad}$.
- 9. The point on the unit circle that corresponds to $\theta = \frac{\pi}{4}$ is

```
P = _____.
```

10. *True or False* Exact values can be found for the sine of any angle.

11. For any angle θ in standard position, let P = (x, y) be the point on the terminal side of θ that is also on the circle

$$x^2 + y^2 = r^2$$
. Then, $\sin \theta =$ ___ and $\cos \theta =$ ___.

12. Multiple Choice The point on the unit circle that corresponds to $\theta = \frac{\pi}{2}$ is

(a)
$$\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$$
 (b) $\left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$

(c)
$$\left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right)$$
 (d) $\left(\sqrt{3}, \frac{2\sqrt{3}}{3}\right)$

Skill Building

In Problems 13–20, P = (x, y) is the point on the unit circle that corresponds to a real number t. Find the exact values of the six trigonometric functions of t.



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In Problems 21–30, find the exact value. Do not use a calculator.

21.
$$\sin \frac{11\pi}{2}$$
 22. $\cos(7\pi)$ **23.** $\cot \frac{7\pi}{2}$ **24.** $\tan(6\pi)$ **25.** $\sec(8\pi)$
26. $\csc \frac{11\pi}{2}$ **27.** $\sin(-3\pi)$ **28.** $\cos\left(-\frac{3\pi}{2}\right)$ **29.** $\tan(-3\pi)$ **30.** $\sec(-\pi)$

In Problems 31–46, find the exact value of each expression. Do not use a calculator.

31. $\sin 30^\circ - \cos 45^\circ$	32. $\sin 45^\circ + \cos 60^\circ$	33. $\cos 180^\circ - \sin 180^\circ$	34. $\sin 90^\circ + \tan 45^\circ$
35. sin 45° cos 45°	36. tan 45° cos 30°	37. sec 30° cot 45°	38. csc 45° tan 60°
39. $5\cos 90^\circ - 8\sin 270^\circ$	40. 4 sin 90° - 3 tan 180°	41. $2\sin\frac{\pi}{3} - 3\tan\frac{\pi}{6}$	42. $2\sin\frac{\pi}{4} + 3\tan\frac{\pi}{4}$
43. $3 \csc \frac{\pi}{3} + \cot \frac{\pi}{4}$	44. $2 \sec \frac{\pi}{4} + 4 \cot \frac{\pi}{3}$	$45. \sec \pi - \csc \frac{\pi}{2}$	46. $\csc \frac{\pi}{2} + \cot \frac{\pi}{2}$

In Problems 47–64, find the exact values of the six trigonometric functions of the given angle. If any are not defined, say "not defined." Do not use a calculator.

47. $\frac{2\pi}{3}$	48. $\frac{5\pi}{6}$	49. 240°	50. 210°	51. $\frac{3\pi}{4}$	52. $\frac{11\pi}{4}$
53. $\frac{13\pi}{6}$	54. $\frac{8\pi}{3}$	55. 405°	56. 390°	57. $-\frac{\pi}{3}$	58. $-\frac{\pi}{6}$
59. −240°	60. −135°	61. $\frac{5\pi}{2}$	62. 5π	63. $-\frac{13\pi}{6}$	64. $-\frac{14\pi}{3}$

In Problems 65–76, use a calculator to find the approximate value of each expression rounded to two decimal places.

65. sin 28°	66. cos 14°	67. cot 70°	68. sec 21°
69. $\sin \frac{\pi}{8}$	70. $\tan \frac{\pi}{10}$	71. $\csc \frac{5\pi}{13}$	72. $\cot \frac{\pi}{12}$
73. tan 1	74. sin 1	75. tan 1°	76. sin 1°

In Problems 77–84, a point on the terminal side of an angle θ in standard position is given. Find the exact value of each of the six trigonometric functions of θ .

77. (-3,4)	78. (5, -12)	79. (-1, -2)	80. (2, −3)
81. (-1,1)	82. (-2, -2)	83. (0.3, 0.4)	84. $\left(\frac{1}{3}, \frac{1}{4}\right)$

85. Find the exact value of:	89. If $f(\theta) = \cos \theta = 0.3$, find $f(\theta + \pi)$.
$\tan 60^\circ$ + $\tan 150^\circ$	90. If $f(\theta) = \sin \theta = 0.1$, find $f(\theta + \pi)$.
86. Find the exact value of:	91. If $f(\theta) = \cot \theta = -2$, find $f(\theta + \pi)$.
$\sin 45^{\circ} + \sin 135^{\circ} + \sin 225^{\circ} + \sin 315^{\circ}$	92. If $f(\theta) = \tan \theta = 3$, find $f(\theta + \pi)$.
87. Find the exact value of:	93. If $\cos \theta = \frac{2}{3}$, find $\sec \theta$.
$\tan 40^\circ + \tan 140^\circ$	35. If $\cos \theta = \frac{1}{3}$, find set θ .
88. Find the exact value of:	1
$\sin 40^\circ + \sin 130^\circ + \sin 220^\circ + \sin 310^\circ$	94. If $\sin \theta = \frac{1}{5}$, find $\csc \theta$.

In Problems 95–106, $f(\theta) = \sin \theta$ and $g(\theta) = \cos \theta$. Find the exact value of each function below if $\theta = 60^{\circ}$. Do not use a calculator.

95. g(θ)	96. <i>f</i> (<i>θ</i>)	97. $g\left(\frac{\theta}{2}\right)$	98. $f\left(\frac{\theta}{2}\right)$
99. $[g(\theta)]^2$	100. $[f(\theta)]^2$	101. g(2 <i>θ</i>)	102. <i>f</i> (2 <i>θ</i>)
103. $2g(\theta)$	104. $2f(\theta)$	105. $g(-\theta)$	106. $f(-\theta)$

SECTION 6.2 Trigonometric Functions: Unit Circle Approach 425

Mixed Practice In Problems 107–116, $f(x) = \sin x$, $g(x) = \cos x$, h(x) = 2x, and $p(x) = \frac{x}{2}$. Find the value of each of the following:

- **107.** $(f g)(60^\circ)$ **108.** $(f + g) (30^{\circ})$
- **112.** $(f \circ h) \left(\frac{\pi}{6}\right)$ **111.** $(g \circ p) (60^\circ)$
- **115.** (a) Find $g\left(\frac{\pi}{6}\right)$. What point is on the graph of g?
 - (b) Assuming $0 \le x \le \frac{\pi}{2}$, g is one-to-one.* Use the result of part (a) to find a point on the graph of g^{-1} .
 - (c) What point is on the graph of $y = 2g\left(x \frac{\pi}{6}\right)$ if $x = \frac{\pi}{6}$?

109.
$$(f \cdot g) \left(\frac{4\pi}{3}\right)$$

110. $(f \cdot g) \left(\frac{3\pi}{4}\right)$
113. $(h \circ f) \left(\frac{5\pi}{6}\right)$
114. $(p \circ g) (315^\circ)$

116. (a) Find $f\left(\frac{\pi}{4}\right)$. What point is on the graph of f?

- (b) Assuming $0 \le x \le \frac{\pi}{2}$, *f* is one-to-one.* Use the result of part (a) to find a point on the graph of f^{-1} .
- (c) What point is on the graph of $y = f\left(x + \frac{\pi}{4}\right) 3$ if $x = \frac{\pi}{4}$?

Applications and Extensions

117. Find two negative and three positive angles, expressed in radians, for which the point on the unit circle that corresponds to each angle is $\left(-\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$.

118. Find two negative and three positive angles, expressed in radians, for which the point on the unit circle that $\left(-\frac{\sqrt{2}}{\sqrt{2}},\frac{\sqrt{2}}{\sqrt{2}}\right)$

corresponds to each angle is
$$\left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$$

 \triangle 119. Use a calculator in radian mode to complete the following table.

What can be concluded about the value of $f(\theta) = \frac{\tan \theta}{\theta}$ as θ approaches 0?

θ	0.5	0.4	0.2	0.1	0.01	0.001	0.0001	0.00001
$\tan \theta$								
$f(\theta) = \frac{\tan \theta}{\theta}$								

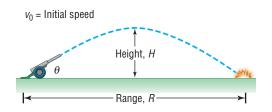
 \triangle **120.** Use a calculator in radian mode to complete the following table.

What do you conjecture about the value of $g(\theta) = \frac{\cos \theta - 1}{\theta}$ as θ approaches 0?

θ	0.5	0.4	0.2	0.1	0.01	0.001	0.0001	0.00001
$\cos \theta - 1$								
$g(heta) = rac{\cos heta - 1}{ heta}$								

For Problems 121–124 on the next page, use the following discussion.

Projectile Motion The path of a projectile fired at an inclination θ to the horizontal with initial speed v_0 is a parabola (see the figure).



The range R of the projectile, that is, the horizontal distance that the projectile travels, is found by using the function

$$R(\theta) = \frac{v_0^2 \sin(2\theta)}{g}$$

where $g \approx 32.2$ feet per second per second ≈ 9.8 meters per second per second is the acceleration due to gravity. The maximum height H of the projectile is given by the function

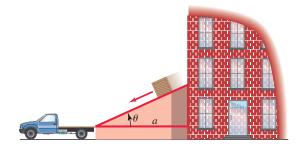
$$H(\theta) = \frac{v_0^2 (\sin \theta)^2}{2g}$$

*In Section 71, we discuss the necessary domain restriction so that the function is one-to-one.

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In Problems 121–124, find the range R and maximum height H. Round answers to two decimal places. See the discussion on the previous page.

- **121.** The projectile is fired at an angle of 30° to the horizontal with an initial speed of 150 meters per second.
- **122.** The projectile is fired at an angle of 45° to the horizontal with an initial speed of 150 feet per second.
- **123.** The projectile is fired at an angle of 50° to the horizontal with an initial speed of 200 feet per second.
- **124.** The projectile is fired at an angle of 25° to the horizontal with an initial speed of 500 meters per second.
- 125. Inclined Plane See the figure.



If friction is ignored, the time t (in seconds) required for a block to slide down an inclined plane (see the figure) is given by the formula t

$$t(\theta) = \sqrt{\frac{2a}{g\sin\theta\cos\theta}},$$

where *a* is the length (in feet) of the base and $g \approx 32$ feet per second per second is the acceleration due to gravity.

How long does it take a block to slide down an inclined plane with base a = 70 feet when

(a) $\theta = 30^{\circ}$

(b)
$$\theta = 45^{\circ}$$

(c)
$$\theta = 60^\circ$$

126. Piston Engines In a certain piston engine, the distance x (in centimeters) from the center of the drive shaft to the head of a piston is given by the function below, where θ is the angle between the crank and the path of the piston head. See the figure. Find x when $\theta = 30^{\circ}$ and $\theta = 45^{\circ}$.

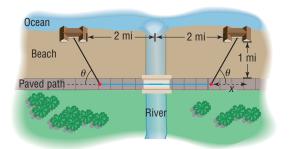
$$x(\theta) = \sin \theta + \sqrt{49} + 0.6 \sin(2\theta)$$



127. Calculating the Time of a Trip Two homes are located 4 miles apart, each 1 mile from a road that parallels the ocean. Sally can jog 4 mph along the road, but only 2 mph in the sand.

Because of a river between the two houses, it is necessary to jog on the sand to the road, continue on the road, and then jog on the sand to get from one house to the other. For $0^{\circ} < \theta < 90^{\circ}$, the time *T* to get from one house to the other is a function of θ , as shown.

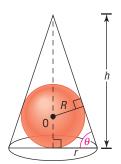
$$T(\theta) = 1 + \frac{2}{2\sin\theta} - \frac{1}{2\tan\theta}, \qquad 0^{\circ} < \theta < 90^{\circ}$$



- (a) Calculate the time T for $\theta = 30^{\circ}$. How long is Sally on the paved road?
- (b) Calculate the time T for $\theta = 45^{\circ}$. How long is Sally on the paved road?
- (c) Calculate the time T for $\theta = 60^{\circ}$. How long is Sally on the paved road?
- (d) Calculate the time T for $\theta = 90^{\circ}$. Describe the path taken. Why can't the formula for T be used?
- **128.** Designing Fine Decorative Pieces A designer of decorative art plans to market solid gold spheres encased in clear crystal cones. Each sphere is of fixed radius R and will be enclosed in a cone of height h and radius r. See the figure. Many cones can be used to enclose the sphere, each having a different slant angle θ . The volume V of the cone can be expressed as a function of the slant angle θ of the cone as

$$V(\theta) = \frac{1}{3}\pi R^3 \frac{(1+\sec\theta)^3}{(\tan\theta)^2} \qquad 0^\circ < \theta < 90^\circ$$

What volume V is required to enclose a sphere of radius 2 centimeters in a cone whose slant angle θ is 30°? 45°? 60°?



Use the following to answer Problems 129–132. The viewing angle, θ , of an object is the angle the object forms at the lens of the viewer's eye. This is also known as the perceived or angular size of the object. The viewing angle is related to the object's height, H, and distance

from the viewer, D, through the formula
$$\tan \frac{\theta}{2} = \frac{H}{2D}$$
.

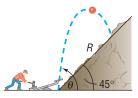
129. Tailgating While driving, Arletha observes the car in front of her with a viewing angle of 26°. If the car is 5.5 feet wide, how close is Arletha to the car in front of her?

- **130. Viewing Distance** The Washington Monument in Washington, D.C. is 555 feet tall. If a tourist sees the monument with a viewing angle of 8°, how far away, to the nearest foot, is she from the monument?
- **131. Tree Height** A forest ranger views a tree that is 190 feet away with a viewing angle of 21°. How tall is the tree?
- **132. Radius of the Moon** An astronomer observes the moon with a viewing angle of 0.52°. If the moon's average distance from Earth is 384,400 km, what is its radius to the nearest kilometer?
- **133. Projectile Distance** An object is fired at an angle θ to the horizontal with an initial speed of v_0 feet per second. Ignoring air resistance, the length of the projectile's path is given by

$$L(\theta) = \frac{v_0^2}{32} \left[\sin \theta - (\cos \theta)^2 \cdot \left(\ln \left[\tan \left(\frac{\pi - 2\theta}{4} \right) \right] \right) \right]$$

where $0 < \theta < \frac{\pi}{2}$.

- (a) Find the length of the object's path for angles $\theta = \frac{\pi}{6}, \frac{\pi}{4}$, and $\frac{\pi}{2}$ if the initial velocity is 128 feet per second.
- (b) Using a graphing utility, determine the angle required for the object to have a path length of 550 feet if the initial velocity is 128 feet per second.
 - (c) What angle will result in the longest path? How does this angle compare to the angle that results in the longest range? (See Problems 121–124.)
- **134.** Photography The length L of the chord joining the endpoints of an arc on a circle of radius r subtended by a central angle θ , $0 < \theta \le \pi$, is given by $L = r\sqrt{2 2\cos\theta}$. Use this fact to approximate the field width (the width of scenery the lens can image) of a 450mm camera lens at a distance of 920 feet if the viewing angle of the lens is $\frac{\pi}{30}$.
- **135. Projectile Motion** An object is propelled upward at an angle θ , $45^{\circ} < \theta < 90^{\circ}$, to the horizontal with an initial velocity of v_0 feet per second from the base of an inclined plane that makes an angle of 45° with the horizontal. See the figure.



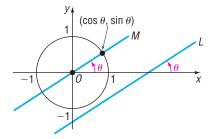
If air resistance is ignored, the distance R that it travels up the inclined plane as a function of θ is given by

$$R(\theta) = \frac{v_0^2 \sqrt{2}}{32} \left[\sin(2\theta) - \cos(2\theta) - 1 \right]$$

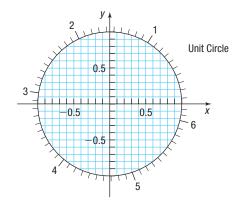
- (a) Find the distance R that the object travels along the inclined plane if the initial velocity is 32 feet per second and $\theta = 60^{\circ}$.
- **(b)** Graph $R = R(\theta)$ if the initial velocity is 32 feet per second.
 - (c) What value of θ makes R largest?

136. If θ , $0 < \theta < \pi$, is the angle between the positive *x*-axis and a nonhorizontal, nonvertical line *L*, show that the slope *m* of *L* equals $\tan \theta$. The angle θ is called the **inclination** of *L*.

[Hint: See the figure, where we have drawn the line M parallel to L and passing through the origin. Use the fact that M intersects the unit circle at the point $(\cos \theta, \sin \theta)$.]



In Problems 137 and 138, use the figure to approximate the value of the six trigonometric functions at t to the nearest tenth. Then use a calculator to approximate each of the six trigonometric functions at t.



137. (a) $t = 2$	(b) $t = 4$
138. (a) t = 1	(b) $t = 5.1$

- **139.** Challenge Problem Let θ be the measure of an angle, in radians, in standard position with $\frac{\pi}{2} < \theta < \pi$. Find the exact *x*-coordinate of the intersection of the terminal side of θ with the unit circle, given $\cos^2 \theta \sin \theta = -\frac{1}{9}$. State the answer as a single fraction, completely simplified, with rationalized denominator.
- **140.** Let θ be the measure of an angle, in radians, in standard position with $\pi < \theta < \frac{3\pi}{2}$. Find the exact *y*-coordinate of the intersection of the terminal side of θ with the unit circle, given $\cos \theta + \sin^2 \theta = \frac{19}{25}$. State the answer as a single fraction.
- **141.** *Challenge Problem* If the terminal side of an angle contains the point (5n, -12n) with n > 0, find sin θ .

Explaining Concepts: Discussion and Writing

- 142. Write a brief paragraph that explains how to quickly compute the trigonometric functions of 30° , 45° , and 60° .
- **143.** Write a brief paragraph that explains how to quickly compute the trigonometric functions of 0° , 90° , 180° , and 270° .
- **144.** How would you explain the meaning of the sine function to a fellow student who has just completed college algebra?
- **145.** Draw a unit circle. Label the angles $0, \frac{\pi}{6}, \frac{\pi}{4}, \frac{\pi}{3}, \dots, \frac{7\pi}{4}, \frac{11\pi}{6}, 2\pi$ and the coordinates of the points on the unit

circle that correspond to each of these angles. Explain how symmetry can be used to find the coordinates of points on the unit circle for angles whose terminal sides are in quadrants II, III, and IV.

- Retain Your Knowledge

Problems 146–155 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **146.** Find the domain of $f(x) = \ln(5x + 2)$.
- 147. If the polynomial function $P(x) = x^4 5x^3 9x^2 + 155x 250$ has zeros of 4 + 3i and 2, find the remaining zeros of the function.
- 148. Find the remainder when $P(x) = 8x^4 2x^3 + x 8$ is divided by x + 2.
- **149.** Sidewalk Area A sidewalk with a uniform width of 3 feet is to be placed around a circular garden with a diameter of 24 feet. Find the exact area of the sidewalk.
- **150.** Find the real zeros of $f(x) = 3x^2 7x 9$.

- - **154.** If the point (3, -4) is on the graph of y = f(x), what corresponding point must be on the graph of $\frac{1}{2}f(x-3)$?

$$\Delta 155. \text{ If } g(x) = \frac{x^2}{4} - \frac{1}{x^2}, \text{ simplify } \sqrt{1 + [g(x)]^2}.$$

'Are You Prepared?' Answers

- **1.** $c^2 = a^2 + b^2$
- **2.** 8

- 4. equal; proportional
- **5.** $\left(-\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ **6.** $-\frac{1}{2}$

6.3 Properties of the Trigonometric Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

3. True

• Even and Odd Functions (Section 2.3, pp. 109–111)

• Identity (Section A.6, p. A44)

Functions (Section 2.1, pp. 83–95)

Now Work the 'Are You Prepared?' problems on page 439.

- **OBJECTIVES 1** Determine the Domain and the Range of the Trigonometric Functions (p. 429)
 - 2 Determine the Period of the Trigonometric Functions (p. 431)
 - **3** Determine the Signs of the Trigonometric Functions in a Given Quadrant (p. 432)
 - 4 Find the Values of the Trigonometric Functions Using Fundamental Identities (p. 433)
 - **5** Find the Exact Values of the Trigonometric Functions of an Angle Given One of the Functions and the Quadrant of the Angle (p. 435)
 - **6** Use Even-Odd Properties to Find the Exact Values of the Trigonometric Functions (p. 438)

1 Determine the Domain and the Range of the Trigonometric Functions

Let θ be an angle in standard position, and let P = (x, y) be the point on the unit circle that corresponds to θ . See Figure 35. Then, by the definition given earlier,

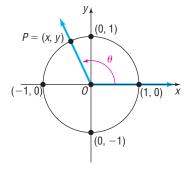


Figure 35

$\sin\theta = y$	$\cos\theta = x$	$\tan \theta = \frac{y}{x} x \neq 0$
$\csc \theta = \frac{1}{y} y \neq 0$	$\sec \theta = \frac{1}{x} x \neq 0$	$\cot \theta = \frac{x}{y} y \neq 0$

For sin θ and cos θ , there is no concern about dividing by 0, so θ can be any angle. It follows that the domain of the sine function and cosine function is the set of all real numbers.

- The domain of the sine function is the set of all real numbers.
- The domain of the cosine function is the set of all real numbers.

For the tangent function and secant function, the *x*-coordinate of P = (x, y) cannot be 0 since this results in division by 0. See Figure 35. On the unit circle, there are two such points, (0, 1) and (0, -1). These two points correspond to the angles $\frac{\pi}{2}$ (90°) and $\frac{3\pi}{2}$ (270°) or, more generally, to any angle that is an odd integer multiple of $\frac{\pi}{2}$ (90°), such as $\pm \frac{\pi}{2}$ ($\pm 90^{\circ}$), $\pm \frac{3\pi}{2}$ ($\pm 270^{\circ}$), $\pm \frac{5\pi}{2}$ ($\pm 450^{\circ}$), and so on. Such angles must be excluded from the domain of the tangent function and secant function.

- The domain of the tangent function is the set of all real numbers, except odd integer multiples of $\frac{\pi}{2}$ (90°).
- The domain of the secant function is the set of all real numbers, except odd integer multiples of $\frac{\pi}{2}$ (90°).

For the cotangent function and cosecant function, the *y*-coordinate of P = (x, y) cannot be 0 since this results in division by 0. See Figure 35. On the unit circle, there are two such points, (1, 0) and (-1, 0). These two points correspond to the angles $0(0^{\circ})$ and $\pi(180^{\circ})$ or, more generally, to any angle that is an integer multiple of $\pi(180^{\circ})$, such as $0(0^{\circ})$, $\pm \pi(\pm 180^{\circ})$, $\pm 2\pi(\pm 360^{\circ})$, $\pm 3\pi(\pm 540^{\circ})$, and so on. Such angles must therefore be excluded from the domain of the cotangent function and cosecant function.

- The domain of the cotangent function is the set of all real numbers, except integer multiples of $\pi(180^\circ)$.
- The domain of the cosecant function is the set of all real numbers, except integer multiples of $\pi(180^\circ)$.

Next we determine the range of each of the six trigonometric functions. Refer again to Figure 35. Let P = (x, y) be the point on the unit circle that corresponds to the angle θ . It follows that $-1 \le x \le 1$ and $-1 \le y \le 1$. Since $\sin \theta = y$ and $\cos \theta = x$, we have

$$-1 \le \sin \theta \le 1$$
 $-1 \le \cos \theta \le 1$

The range of both the sine function and the cosine function consists of all real numbers between -1 and 1, inclusive. Using absolute value notation, we have $|\sin \theta| \le 1$ and $|\cos \theta| \le 1$.

If θ is not an integer multiple of $\pi(180^\circ)$, then $\csc \theta = \frac{1}{y}$. Since $y = \sin \theta$ and $|y| = |\sin \theta| \le 1$, it follows that $|\csc \theta| = \frac{1}{|\sin \theta|} = \frac{1}{|y|} \ge 1 \left(\frac{1}{y} \le -1 \text{ or } \frac{1}{y} \ge 1\right)$. Since $\csc \theta = \frac{1}{y}$, the range of the cosecant function consists of all real numbers less

than or equal to -1 or greater than or equal to 1. That is,

$$\csc \theta \leq -1$$
 or $\csc \theta \geq 1$

If θ is not an odd integer multiple of $\frac{\pi}{2}$ (90°), then sec $\theta = \frac{1}{x}$. Since $x = \cos \theta$ and $|x| = |\cos \theta| \le 1$, it follows that $|\sec \theta| = \frac{1}{|\cos \theta|} = \frac{1}{|x|} \ge 1 \left(\frac{1}{x} \le -1 \text{ or } \frac{1}{x} \ge 1\right)$. Since sec $\theta = \frac{1}{x}$, the range of the secant function consists of all real numbers less than or equal to -1 or greater than or equal to 1. That is,

$$\sec \theta \le -1$$
 or $\sec \theta \ge 1$

The range of both the tangent function and the cotangent function is the set of all real numbers.

 $-\infty < \tan \theta < \infty$ $-\infty < \cot \theta < \infty$

You are asked to prove this in Problems 123 and 124. Table 4 summarizes these results.

Table 4

Function	Symbol	Domain	Range
sine	$f(\theta) = \sin \theta$	All real numbers	All real numbers from -1 to 1, inclusive
cosine	$f(\theta) = \cos \theta$	All real numbers	All real numbers from -1 to 1, inclusive
tangent	$f(\theta) = \tan \theta$	All real numbers, except odd integer multiples of $\frac{\pi}{2}$ (90°)	All real numbers
cosecant	$f(heta) = \csc heta$	All real numbers, except integer multiples of $\pi~(180^\circ)$	All real numbers less than or equal to -1 or greater than or equal to 1
secant	$f(heta) = \sec heta$	All real numbers, except odd integer multiples of $\frac{\pi}{2}$ (90°)	All real numbers less than or equal to -1 or greater than or equal to 1
cotangent	$f(\theta) = \cot \theta$	All real numbers, except integer multiples of $\pi~(180^\circ)$	All real numbers

2 Determine the Period of the Trigonometric Functions

Look at Figure 36. This figure shows that for an angle of $\frac{\pi}{3}$ radians the corresponding point *P* on the unit circle is $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$. Notice that, for an angle of $\frac{\pi}{3} + 2\pi$ radians, the corresponding point *P* on the unit circle is also $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$. Then

$$\sin\frac{\pi}{3} = \frac{\sqrt{3}}{2} \quad \text{and} \quad \sin\left(\frac{\pi}{3} + 2\pi\right) = \frac{\sqrt{3}}{2}$$
$$\cos\frac{\pi}{3} = \frac{1}{2} \quad \text{and} \quad \cos\left(\frac{\pi}{3} + 2\pi\right) = \frac{1}{2}$$

This example illustrates a more general situation. For a given angle θ , measured in radians, suppose that we know the corresponding point P = (x, y) on the unit circle. Now add 2π to θ . The point on the unit circle corresponding to $\theta + 2\pi$ is identical to the point P on the unit circle corresponding to θ . See Figure 37. The values of the trigonometric functions of $\theta + 2\pi$ are equal to the values of the corresponding trigonometric functions of θ .

If we add (or subtract) integer multiples of 2π to θ , the values of the sine and cosine function remain unchanged. That is, for all θ

$$\sin(\theta + 2\pi k) = \sin\theta \qquad \cos(\theta + 2\pi k) = \cos\theta \qquad (1)$$

where k is any integer.

Functions that exhibit this kind of behavior are called *periodic functions*.

DEFINITION Periodic Function and Fundamental Period

A function f is called **periodic** if there is a positive number p with the property that whenever θ is in the domain of f, so is $\theta + p$, and

 $f(\theta + p) = f(\theta)$

If there is a smallest such number p, this smallest value is called the **(fundamental) period** of f.

Based on equation (1), the sine and cosine functions are periodic. In fact, the sine and cosine functions have period 2π . You are asked to prove this fact in Problems 125 and 126. The secant and cosecant functions are also periodic with period 2π , and the tangent and cotangent functions are periodic with period π . You are asked to prove these statements in Problems 127 through 130.

These facts are summarized as follows:

Periodic Properties

In Words

Tangent and cotangent have period π ; the others have period 2π .

 $\sin(\theta + 2\pi) = \sin\theta \quad \cos(\theta + 2\pi) = \cos\theta \quad \tan(\theta + \pi) = \tan\theta$ $\csc(\theta + 2\pi) = \csc\theta \quad \sec(\theta + 2\pi) = \sec\theta \quad \cot(\theta + \pi) = \cot\theta$

Because the sine, cosine, secant, and cosecant functions have period 2π , once we know their values over an interval of length 2π , we know all their values; similarly, since the tangent and cotangent functions have period π , once we know their values over an interval of length π , we know all their values.

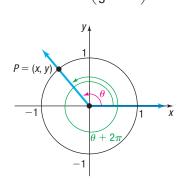


Figure 36 $\sin\left(\frac{\pi}{3}+2\pi\right)=\sin\frac{\pi}{3};$

 $\cos\left(\frac{\pi}{3}+2\pi\right)=\cos\frac{\pi}{3}$

 $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$

Figure 37 sin $(\theta + 2\pi k) = \sin \theta$; cos $(\theta + 2\pi k) = \cos \theta$

EXAMPLE 1

Finding Exact Values Using Periodic Properties

Find the exact value of each of the following angles:

(a)
$$\sin \frac{17\pi}{4}$$
 (b) $\cos(5\pi)$ (c) $\tan \frac{5\pi}{4}$

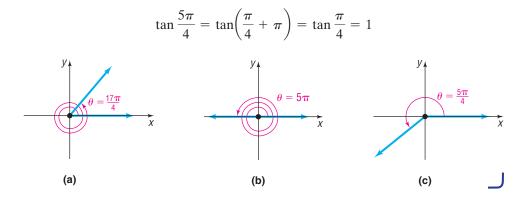
Solution (a) It is best to sketch the angle first, as shown in Figure 38(a). Since the period of the sine function is 2π , each full revolution can be ignored leaving the angle $\frac{\pi}{4}$. Then

$$\sin\frac{17\pi}{4} = \sin\left(\frac{\pi}{4} + 4\pi\right) = \sin\frac{\pi}{4} = \frac{\sqrt{2}}{2}$$

(b) See Figure 38(b). Since the period of the cosine function is 2π , each full revolution can be ignored leaving the angle π . Then

$$\cos(5\pi) = \cos(\pi + 4\pi) = \cos\pi = -1$$

(c) See Figure 38(c). Since the period of the tangent function is π , each halfrevolution can be ignored leaving the angle $\frac{\pi}{4}$. Then



The periodic properties of the trigonometric functions will be very helpful to us when we study their graphs later in the chapter.

- Now Work problem 11

3 Determine the Signs of the Trigonometric Functions in a Given Quadrant

Let P = (x, y) be the point on the unit circle that corresponds to the angle θ . If we know in which quadrant the point P lies, then we can determine the signs of the trigonometric functions of θ . For example, if P = (x, y) lies in quadrant IV, as shown in Figure 39, then we know that x > 0 and y < 0. Consequently,

$$\sin \theta = y < 0 \qquad \cos \theta = x > 0 \qquad \tan \theta = \frac{y}{x} < 0$$
$$\csc \theta = \frac{1}{y} < 0 \qquad \sec \theta = \frac{1}{x} > 0 \qquad \cot \theta = \frac{x}{y} < 0$$

Table 5 lists the signs of the six trigonometric functions for each quadrant. Figure 40 provides two illustrations.

ble 5	Quadrant of P	$\sin \theta$, csc θ	$\cos \theta$, $\sec \theta$	$\tan \theta$, $\cot \theta$
	I	Positive	Positive	Positive
	II	Positive	Negative	Negative
	III	Negative	Negative	Positive
	IV	Negative	Positive	Negative

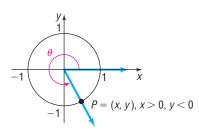


Figure 39 θ in quadrant IV, x > 0, y < 0

Tab

Figure 38

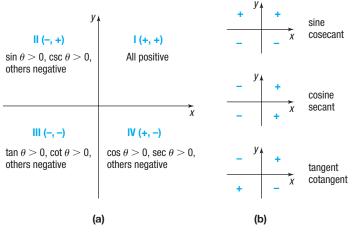


Figure 40 Signs of the trigonometric functions

EXAMPLE 2	Finding the Quadrant in Which an Angle θ Lies
	If sin $\theta < 0$ and cos $\theta < 0$, name the quadrant in which the angle θ lies.
Solution	Let $P = (x, y)$ be the point on the unit circle corresponding to θ . Then $\sin \theta = y < 0$ and $\cos \theta = x < 0$. Because points in quadrant III have $x < 0$ and $y < 0, \theta$ lies in quadrant III.

Now Work PROBLEM 27

4 Find the Values of the Trigonometric Functions Using Fundamental Identities

If P = (x, y) is the point on the unit circle corresponding to θ , then

$$\sin \theta = y \qquad \cos \theta = x \qquad \tan \theta = \frac{y}{x} \quad \text{if } x \neq 0$$
$$\csc \theta = \frac{1}{y} \quad \text{if } y \neq 0 \qquad \sec \theta = \frac{1}{x} \quad \text{if } x \neq 0 \qquad \cot \theta = \frac{x}{y} \quad \text{if } y \neq 0$$

٦,

Based on these definitions, we have the **reciprocal identities**:

Reciprocal Identities

$$\csc \theta = \frac{1}{\sin \theta} \quad \sec \theta = \frac{1}{\cos \theta} \quad \cot \theta = \frac{1}{\tan \theta}$$
 (2)

Two other fundamental identities are the quotient identities.

Quotient Identities

$$\tan \theta = \frac{\sin \theta}{\cos \theta} \qquad \cot \theta = \frac{\cos \theta}{\sin \theta}$$
(3)

The proofs of identities (2) and (3) follow from the definitions of the trigonometric functions. (See Problems 131 and 132.)

If sin θ and cos θ are known, identities (2) and (3) make it easy to find the values of the remaining trigonometric functions.

EXAMPLE 3

Finding Exact Values Using Identities When Sine and Cosine Are Given

Given $\sin \theta = \frac{\sqrt{5}}{5}$ and $\cos \theta = \frac{2\sqrt{5}}{5}$, find the exact values of the four remaining trigonometric functions of θ using identities.

Solution Based on a quotient identity from (3), we have

$$\tan \theta = \frac{\sin \theta}{\cos \theta} = \frac{\frac{\sqrt{5}}{5}}{\frac{2\sqrt{5}}{5}} = \frac{1}{2}$$

Then we use the reciprocal identities from (2) to get

$$\csc \theta = \frac{1}{\sin \theta} = \frac{1}{\frac{\sqrt{5}}{5}} = \frac{5}{\sqrt{5}} = \sqrt{5} \qquad \sec \theta = \frac{1}{\cos \theta} = \frac{1}{\frac{2\sqrt{5}}{5}} = \frac{5}{2\sqrt{5}} = \frac{\sqrt{5}}{2} \qquad \cot \theta = \frac{1}{\tan \theta} = \frac{1}{\frac{1}{2}} = 2$$

Now Work PROBLEM 35

The equation of the unit circle is $x^2 + y^2 = 1$ or, equivalently, $y^2 + x^2 = 1$

If P = (x, y) is the point on the unit circle that corresponds to the angle θ , then $y = \sin \theta$ and $x = \cos \theta$, so we have

$$(\sin\theta)^2 + (\cos\theta)^2 = 1 \tag{4}$$

It is customary to write $\sin^2 \theta$ instead of $(\sin \theta)^2$, $\cos^2 \theta$ instead of $(\cos \theta)^2$, and so on. With this notation, we can rewrite identity (4) as

$$\sin^2\theta + \cos^2\theta = 1 \tag{5}$$

If $\cos \theta \neq 0$, we can divide each side of identity (5) by $\cos^2 \theta$.

$$\frac{\sin^2 \theta}{\cos^2 \theta} + \frac{\cos^2 \theta}{\cos^2 \theta} = \frac{1}{\cos^2 \theta}$$
$$\left(\frac{\sin \theta}{\cos \theta}\right)^2 + 1 = \left(\frac{1}{\cos \theta}\right)^2$$

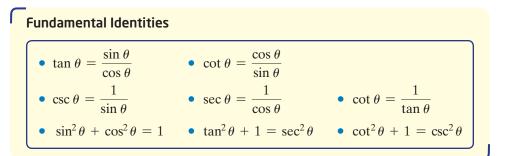
Now use identities (2) and (3) to get

$$\tan^2 \theta + 1 = \sec^2 \theta \tag{6}$$

Similarly, if $\sin \theta \neq 0$, we can divide both sides of identity (5) by $\sin^2 \theta$ and use identities (2) and (3) to get $1 + \cot^2 \theta = \csc^2 \theta$, which we write as

$$\left[\cot^2\theta + 1 = \csc^2\theta \tag{7}\right]$$

The identities in (5), (6), and (7) are referred to as the **Pythagorean identities**. Collectively, the identities in (2), (3), and (5)-(7) are referred to as the **Fundamental Identities**.



EXAMPLE 4 Finding the Exact Value of a Trigonometric Expression Using Identities

Find the exact value of each expression. Do not use a calculator.

(a)
$$\tan 20^{\circ} - \frac{\sin 20^{\circ}}{\cos 20^{\circ}}$$
 (b) $\sin^2 \frac{\pi}{12} + \frac{1}{\sec^2 \frac{\pi}{12}}$

Solution

on (a)
$$\tan 20^{\circ} - \frac{\sin 20^{\circ}}{\cos 20^{\circ}} = \tan 20^{\circ} - \tan 20^{\circ} = 0$$

$$\frac{\sin \theta}{\cos \theta} = \tan \theta$$
(b) $\sin^2 \frac{\pi}{12} + \frac{1}{\sec^2 \frac{\pi}{12}} = \sin^2 \frac{\pi}{12} + \cos^2 \frac{\pi}{12} = 1$

$$\cos \theta = \frac{1}{\sec \theta} \qquad \sin^2 \theta + \cos^2 \theta = 1$$

Now Work PROBLEM 79

5 Find the Exact Values of the Trigonometric Functions of an Angle Given One of the Functions and the Quadrant of the Angle

Many problems require finding the exact values of the remaining trigonometric functions when the value of one of them is known and the quadrant in which θ lies can be found. There are two approaches to solving such problems. One approach uses a circle of radius *r*; the other uses identities.

When using identities, sometimes a rearrangement is required. For example, the Pythagorean identity

$$\sin^2\theta + \cos^2\theta = 1$$

can be solved for $\sin \theta$ in terms of $\cos \theta$ (or vice versa) as follows:

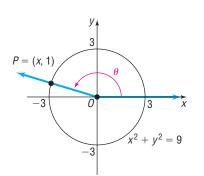
$$\sin^2 \theta = 1 - \cos^2 \theta$$
$$\sin \theta = \pm \sqrt{1 - \cos^2 \theta}$$

where the + sign is used if $\sin \theta > 0$ and the - sign is used if $\sin \theta < 0$. Similarly, in $\tan^2 \theta + 1 = \sec^2 \theta$, we can solve for $\tan \theta$ (or $\sec \theta$), and in $\cot^2 \theta + 1 = \csc^2 \theta$, we can solve for $\cot \theta$ (or $\csc \theta$).

EXAMPLE 5 Finding Exact Values Given One Value and the Sign of Another

Given that $\sin \theta = \frac{1}{3}$ and $\cos \theta < 0$, find the exact value of each of the remaining five trigonometric functions.

Solution Option 1 Using a Circle



Suppose that P = (x, y) is the point on a circle that corresponds to θ . Since $\sin \theta = \frac{1}{3} > 0$ and $\cos \theta < 0$, the point P = (x, y) is in quadrant II. Because $\sin \theta = \frac{1}{3} = \frac{y}{r}$, we let y = 1 and r = 3. The point P = (x, y) = (x, 1) that corresponds to θ lies on the circle of radius 3 centered at the origin: $x^2 + y^2 = 9$. See Figure 41.

To find x, we use the fact that $x^2 + y^2 = 9$, y = 1, and P is in quadrant II (so x < 0).

$$x^{2} + y^{2} = 9$$

$$x^{2} + 1^{2} = 9$$

$$x^{2} = 8$$

$$x = -2\sqrt{2}$$

$$x < 0$$

Since $x = -2\sqrt{2}$, y = 1, and r = 3, we find that

$$\cos \theta = \frac{x}{r} = -\frac{2\sqrt{2}}{3} \qquad \tan \theta = \frac{y}{x} = \frac{1}{-2\sqrt{2}} = -\frac{\sqrt{2}}{4}$$
$$\csc \theta = \frac{r}{y} = \frac{3}{1} = 3 \qquad \sec \theta = \frac{r}{x} = \frac{3}{-2\sqrt{2}} = -\frac{3\sqrt{2}}{4} \qquad \cot \theta = \frac{x}{y} = \frac{-2\sqrt{2}}{1} = -2\sqrt{2}$$

Option 2 First, solve identity (5), $\sin^2 \theta + \cos^2 \theta = 1$, for $\cos \theta$. **Using Identities**

$$\sin^{2} \theta + \cos^{2} \theta = 1$$
$$\cos^{2} \theta = 1 - \sin^{2} \theta$$
$$\cos \theta = \pm \sqrt{1 - \sin^{2} \theta}$$

Because $\cos \theta < 0$, choose the minus sign and use the fact that $\sin \theta = \frac{1}{3}$.

$$\cos \theta = -\sqrt{1 - \sin^2 \theta} = -\sqrt{1 - \frac{1}{9}} = -\sqrt{\frac{8}{9}} = -\frac{2\sqrt{2}}{3}$$
$$\sin \theta = \frac{1}{3}$$

Now, use $\sin \theta = \frac{1}{3}$ and $\cos \theta = -\frac{2\sqrt{2}}{3}$ and fundamental identities.

$$\tan \theta = \frac{\sin \theta}{\cos \theta} = \frac{\frac{1}{3}}{\frac{-2\sqrt{2}}{3}} = \frac{1}{-2\sqrt{2}} = -\frac{\sqrt{2}}{4} \qquad \cot \theta = \frac{1}{\tan \theta} = -2\sqrt{2}$$
$$\sec \theta = \frac{1}{\cos \theta} = \frac{1}{\frac{-2\sqrt{2}}{3}} = \frac{-3}{2\sqrt{2}} = -\frac{3\sqrt{2}}{4} \qquad \csc \theta = \frac{1}{\sin \theta} = \frac{1}{\frac{1}{3}} = 3$$

Figure 41

Finding the Values of the Trigonometric Functions of θ When the Value of One Function Is Known and the Quadrant of θ Is Known

Given the value of one trigonometric function and the quadrant in which θ lies, the exact value of each of the remaining five trigonometric functions can be found in either of two ways.

Option 1 Using a Circle of Radius r

- **STEP 1:** Draw a circle centered at the origin showing the location of the angle θ and the point P = (x, y) that corresponds to θ . The radius of the circle that contains P = (x, y) is $r = \sqrt{x^2 + y^2}$.
- **STEP 2:** Assign a value to two of the three variables x, y, r based on the value of the given trigonometric function and the location of P.
- **STEP 3:** Use the fact that *P* lies on the circle $x^2 + y^2 = r^2$ to find the value of the missing variable.
- **STEP 4:** Apply the theorem on page 422 to find the values of the remaining trigonometric functions.

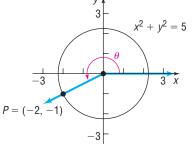
Option 2 Using Identities

Use appropriate identities to find the value of each remaining trigonometric function.

EXAMPLE 6 Given the Value of One Trigonometric Function and the Sign of Another, Find the Values of the Remaining Ones

Given that $\tan \theta = \frac{1}{2}$ and $\sin \theta < 0$, find the exact value of each of the remaining five trigonometric functions of θ .

Solution Option 1 Using a Circle



- **STEP 1:** Since $\tan \theta = \frac{1}{2} > 0$ and $\sin \theta < 0$, the point P = (x, y) that corresponds to θ lies in quadrant III. See Figure 42.
- **STEP 2:** Since $\tan \theta = \frac{1}{2} = \frac{y}{x}$ and θ lies in quadrant III, let x = -2 and y = -1.
- STEP 3: With x = -2 and y = -1, then $r = \sqrt{x^2 + y^2} = \sqrt{(-2)^2 + (-1)^2} = \sqrt{5}$, so *P* lies on the circle $x^2 + y^2 = 5$.
- **STEP 4:** Apply the theorem on page 422 using x = -2, y = -1, and $r = \sqrt{5}$.

$$\sin \theta = \frac{y}{r} = \frac{-1}{\sqrt{5}} = -\frac{\sqrt{5}}{5} \qquad \cos \theta = \frac{x}{r} = \frac{-2}{\sqrt{5}} = -\frac{2\sqrt{5}}{5}$$
$$\csc \theta = \frac{r}{y} = \frac{\sqrt{5}}{-1} = -\sqrt{5} \qquad \sec \theta = \frac{r}{x} = \frac{\sqrt{5}}{-2} = -\frac{\sqrt{5}}{2} \qquad \cot \theta = \frac{x}{y} = \frac{-2}{-1} = 2$$

Because the value of $\tan \theta$ is known, use the Pythagorean identity that involves $\tan \theta$, that is, $\tan^2 \theta + 1 = \sec^2 \theta$. Since $\tan \theta = \frac{1}{2} > 0$ and $\sin \theta < 0$, then θ lies in quadrant III, where $\sec \theta < 0$.

$$\tan^{2} \theta + 1 = \sec^{2} \theta$$
Pythagorean identity
$$\left(\frac{1}{2}\right)^{2} + 1 = \sec^{2} \theta$$

$$\tan \theta = \frac{1}{2}$$

$$\sec^{2} \theta = \frac{1}{4} + 1 = \frac{5}{4}$$
Proceed to solve for sec θ .
$$\sec \theta = -\frac{\sqrt{5}}{2}$$

$$\sec \theta < 0$$

Figure 42 tan $\theta = \frac{1}{2}$; θ in quadrant III

Option 2 Using Identities

Now we know $\tan \theta = \frac{1}{2}$ and $\sec \theta = -\frac{\sqrt{5}}{2}$. Using reciprocal identities, we find

$$\cos \theta = \frac{1}{\sec \theta} = \frac{1}{-\frac{\sqrt{5}}{2}} = -\frac{2}{\sqrt{5}} = -\frac{2\sqrt{5}}{5}$$
$$\cot \theta = \frac{1}{\tan \theta} = \frac{1}{\frac{1}{2}} = 2$$

To find sin θ , use the following reasoning:

$$\tan \theta = \frac{\sin \theta}{\cos \theta} \quad \text{so} \quad \sin \theta = (\tan \theta) (\cos \theta) = \left(\frac{1}{2}\right) \cdot \left(-\frac{2\sqrt{5}}{5}\right) = -\frac{\sqrt{5}}{5}$$
$$\csc \theta = \frac{1}{\sin \theta} = \frac{1}{-\frac{\sqrt{5}}{5}} = -\frac{5}{\sqrt{5}} = -\sqrt{5}$$

Now Work PROBLEM 43

6 Use Even-Odd Properties to Find the Exact Values of the Trigonometric Functions

Recall that a function f is even if $f(-\theta) = f(\theta)$ for all θ in the domain of f; a function f is odd if $f(-\theta) = -f(\theta)$ for all θ in the domain of f. We will now show that the trigonometric functions sine, tangent, cotangent, and cosecant are odd functions and the functions cosine and secant are even functions.

THEOREM Even-Odd Properties

$\sin\left(-\theta\right) = -\sin\theta$	$\cos\left(-\theta\right) = \cos\theta$	$\tan\left(-\theta\right) = -\tan\theta$]
$\csc(-\theta) = -\csc\theta$	$\sec(-\theta) = \sec\theta$	$\cot(-\theta) = -\cot\theta$	J

Proof Let P = (x, y) be the point on the unit circle that corresponds to the angle θ . See Figure 43. Using symmetry, the point Q on the unit circle that corresponds to the angle $-\theta$ will have coordinates (x, -y). Using the definition of the trigonometric functions, we have

$$\sin \theta = y$$
 $\sin(-\theta) = -y$ $\cos \theta = x$ $\cos(-\theta) = x$

so

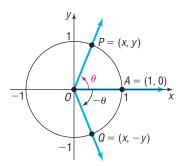
$$\sin(-\theta) = -y = -\sin\theta$$
 $\cos(-\theta) = x = \cos\theta$

Now, using these results and some of the fundamental identities, we have

$$\tan(-\theta) = \frac{\sin(-\theta)}{\cos(-\theta)} = \frac{-\sin\theta}{\cos\theta} = -\tan\theta \qquad \cot(-\theta) = \frac{1}{\tan(-\theta)} = \frac{1}{-\tan\theta} = -\cot\theta$$
$$\sec(-\theta) = \frac{1}{\cos(-\theta)} = \frac{1}{\cos\theta} = \sec\theta \qquad \csc(-\theta) = \frac{1}{\sin(-\theta)} = \frac{1}{-\sin\theta} = -\csc\theta$$

In Words

Cosine and secant are even functions; the others are odd functions.





(c) $\cot\left(-\frac{3\pi}{2}\right)$ (d) $\tan\left(-\frac{37\pi}{4}\right)$

Finding Exact Values Using Even-Odd Properties EXAMPLE

(a) $\sin(-45^{\circ})$

Find the exact value of each of the following angles:

(a) $\sin(-45^{\circ}) = -\sin 45^{\circ} = -\frac{\sqrt{2}}{2}$ (b) $\cos(-\pi) = \cos \pi = -1$ **Odd function**

(b) $\cos(-\pi)$

(c) $\cot\left(-\frac{3\pi}{2}\right) = -\cot\frac{3\pi}{2} = 0$ **Odd function**

(d) $\tan\left(-\frac{37\pi}{4}\right) = -\tan\frac{37\pi}{4} = -\tan\left(\frac{\pi}{4} + 9\pi\right) = -\tan\frac{\pi}{4} = -1$ **Odd function** Period is π

- Now Work problem 59

6.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The domain of the function $f(x) = \frac{x+1}{2x+1}$ is _____. (pp. 91–93)
- **2.** A function for which f(x) = f(-x) for all x in the domain of f is called a(n) function. (pp. 109–111)

Concepts and Vocabulary

- 5. The sine, cosine, cosecant, and secant functions have period ; the tangent and cotangent functions have period ____.
- 6. The domain of the tangent function is _____
- 7. Multiple Choice Which of the following is not in the range of the sine function?

(a)
$$\frac{\pi}{4}$$
 (b) $\frac{5}{2}$ (c) -0.37 (d) -1

- **3.** *True or False* The function $f(x) = \sqrt{x}$ is even. (pp. 109–111)
- 4. True or False The equation $x^2 + 2x = (x + 1)^2 1$ is an identity. (p. A44)
- 8. Multiple Choice Which of the following functions is even? (a) cosine (b) sine (c) tangent (d) cosecant 9. $\sin^2\theta + \cos^2\theta =$
- **10.** True or False $\sec \theta = \frac{1}{\sin \theta}$

Skill Building

In Problems 11–26, use the fact that the trigonometric functions are periodic to find the exact value of each expression. Do not use a calculator.

11. sin 405°	12. cos 420°	13. sin 390°	14. tan 405°	15. sec 540°	16. csc 450°
17. sec 420°	18. cot 390°	19. $\sin \frac{9\pi}{4}$	20. $\cos \frac{33\pi}{4}$	21. $\csc \frac{9\pi}{2}$	22. tan(21π)
23. $\cot \frac{17\pi}{4}$	24. $\sec \frac{17\pi}{4}$	25. $\sec \frac{25\pi}{6}$	26. $\tan \frac{19\pi}{6}$		

In Problems 27–34, name the quadrant in which the angle θ lies.

27. $\sin \theta > 0$,	$\cos\theta < 0$	$28. \sin \theta < 0,$	$\cos \theta > 0$	29. $\cos \theta > 0$,	$\tan \theta > 0$	30. $\sin \theta < 0$,	$\tan \theta < 0$
31. $\cos \theta < 0$,	$\tan \theta > 0$	32. $\cos \theta > 0$,	$\tan \theta < 0$	33. $\csc \theta > 0$,	$\cos\theta < 0$	34. sec $\theta < 0$,	$\sin \theta > 0$

440 CHAPTER 6 Trigonometric Functions

In Problems 35–42, $\sin \theta$ and $\cos \theta$ are given. Find the exact value of each of the four remaining trigonometric functions.

35.
$$\sin \theta = -\frac{3}{5}, \ \cos \theta = \frac{4}{5}$$

36. $\sin \theta = \frac{4}{5}, \ \cos \theta = -\frac{3}{5}$
37. $\sin \theta = -\frac{\sqrt{5}}{5}, \ \cos \theta = -\frac{2\sqrt{5}}{5}$
38. $\sin \theta = \frac{2\sqrt{5}}{5}, \ \cos \theta = \frac{\sqrt{5}}{5}$
39. $\sin \theta = \frac{\sqrt{3}}{2}, \ \cos \theta = \frac{1}{2}$
40. $\sin \theta = \frac{1}{2}, \ \cos \theta = \frac{\sqrt{3}}{2}$
40. $\sin \theta = \frac{1}{2}, \ \cos \theta = \frac{\sqrt{3}}{2}$
41. $\sin \theta = \frac{2\sqrt{2}}{3}, \ \cos \theta = -\frac{1}{3}$
42. $\sin \theta = -\frac{1}{3}, \ \cos \theta = \frac{2\sqrt{2}}{3}$

In Problems 43–58, find the exact value of each of the remaining trigonometric functions of θ .

43.
$$\sin \theta = \frac{12}{13}$$
, θ in quadrant II
 44. $\cos \theta = \frac{3}{5}$, θ in quadrant IV
 45. $\sin \theta = -\frac{5}{13}$, θ in quadrant III

 46. $\cos \theta = -\frac{4}{5}$, θ in quadrant III
 47. $\cos \theta = \frac{4}{5}$, $270^{\circ} < \theta < 360^{\circ}$
 48. $\sin \theta = \frac{5}{13}$, $90^{\circ} < \theta < 180^{\circ}$

 49. $\sin \theta = -\frac{2}{3}$, $\pi < \theta < \frac{3\pi}{2}$
 50. $\cos \theta = -\frac{1}{3}$, $\frac{\pi}{2} < \theta < \pi$
 51. $\cos \theta = -\frac{1}{4}$, $\tan \theta > 0$

 52. $\sin \theta = \frac{2}{3}$, $\tan \theta < 0$
 53. $\csc \theta = 3$, $\cot \theta < 0$
 54. $\sec \theta = 2$, $\sin \theta < 0$

 55. $\cot \theta = \frac{4}{3}$, $\cos \theta < 0$
 56. $\tan \theta = \frac{3}{4}$, $\sin \theta < 0$
 57. $\sec \theta = -2$, $\tan \theta > 0$

 58. $\tan \theta = -\frac{1}{3}$, $\sin \theta > 0$

In Problems 59–76, use the even-odd properties to find the exact value of each expression. Do not use a calculator.

59. $\sin(-60^{\circ})$	60. $\cos(-30^{\circ})$	61. $\sin(-135^{\circ})$	62. $tan(-30^\circ)$
63. $\csc(-30^{\circ})$	64. $\sec(-60^{\circ})$	65. $\cos(-270^{\circ})$	66. $\sin(-90^\circ)$
67. $\sin(-\pi)$	68. $\tan\left(-\frac{\pi}{4}\right)$	69. $\sin\left(-\frac{\pi}{3}\right)$	70. $\cos\left(-\frac{\pi}{4}\right)$
71. $\sin\left(-\frac{3\pi}{2}\right)$	72. $tan(-\pi)$	73. $\sec(-\pi)$	74. $\csc\left(-\frac{\pi}{4}\right)$
75. $\csc\left(-\frac{\pi}{3}\right)$	76. $\operatorname{sec}\left(-\frac{\pi}{6}\right)$		

In Problems 77–88, use properties of the trigonometric functions to find the exact value of each expression. Do not use a calculator.

77. $\sec^2 18^\circ - \tan^2 18^\circ$	78. $\sin^2 40^\circ + \cos^2 40^\circ$	79. sin 80° csc 80°	80. $\tan 10^{\circ} \cot 10^{\circ}$
81. $\cot 20^\circ - \frac{\cos 20^\circ}{\sin 20^\circ}$	82. $\tan 40^\circ - \frac{\sin 40^\circ}{\cos 40^\circ}$	83. $\tan 200^{\circ} \cdot \cot 20^{\circ}$	84. $\cos 400^{\circ} \cdot \sec 40^{\circ}$
$85. \sec\left(-\frac{\pi}{18}\right) \cdot \cos\frac{37\pi}{18}$	$86. \sin\left(-\frac{\pi}{12}\right) \csc\frac{25\pi}{12}$	87. $\frac{\sin 70^{\circ}}{\cos (-430^{\circ})} + \tan (-70^{\circ})$	88. $\frac{\sin(-20^\circ)}{\cos 380^\circ} + \tan 200^\circ$

89. If $\cos \theta = 0.2$, find the value of:

$$\cos \theta + \cos (\theta + 2\pi) + \cos (\theta + 4\pi)$$

90. If $\sin \theta = 0.3$, find the value of:

$$\sin\theta + \sin(\theta + 2\pi) + \sin(\theta + 4\pi)$$

91. If $\cot \theta = -2$, find the value of:

$$\cot\theta + \cot(\theta - \pi) + \cot(\theta - 2\pi)$$

92. If $\tan \theta = 3$, find the value of:

$$\tan\theta + \tan(\theta + \pi) + \tan(\theta + 2\pi)$$

- **93.** Find the exact value of:
 - $\cos 1^{\circ} + \cos 2^{\circ} + \cos 3^{\circ} + \cdots + \cos 358^{\circ} + \cos 359^{\circ}$

- **94.** Find the exact value of:
 - $\sin 1^\circ + \sin 2^\circ + \sin 3^\circ + \cdots + \sin 358^\circ + \sin 359^\circ$
- 95. What is the domain of the cosine function?
- **96.** What is the domain of the sine function?
- **97.** For what numbers θ is $f(\theta) = \tan \theta$ not defined?
 - **98.** For what numbers θ is $f(\theta) = \cot \theta$ not defined?
 - **99.** For what numbers θ is $f(\theta) = \csc \theta$ not defined?
 - **100.** For what numbers θ is $f(\theta) = \sec \theta$ not defined?
 - **101.** What is the range of the cosine function?
 - 102. What is the range of the sine function?
 - **103.** What is the range of the cotangent function?

- **104.** What is the range of the tangent function?
- **105.** What is the range of the cosecant function?
- **106.** What is the range of the secant function?
- 107. Is the cosine function even, odd, or neither? Is its graph symmetric? With respect to what?
- 108. Is the sine function even, odd, or neither? Is its graph symmetric? With respect to what?

Applications and Extensions

In Problems 113–118, use the periodic and even-odd properties.

- **113.** If $f(\theta) = \cos \theta$ and $f(a) = \frac{1}{4}$, find the exact value of: (a) f(-a) (b) $f(a) + f(a + 2\pi) + f(a - 2\pi)$
- **114.** If $f(x) = \cos(x)$ and $f(a) = \frac{1}{2}$, find the exact value of the following.
 - (a) f(-a)**(b)** $f(a) + f(a + 2\pi) + f(a + 4\pi)$
- **115.** If $f(\theta) = \cot \theta$ and f(a) = -3, find the exact value of: (a) f(-a)**(b)** $f(a) + f(a + \pi) + f(a + 4\pi)$
- **116.** If $f(x) = \cot(x)$ and f(a) = 2, find the exact value of the following.
 - **(b)** $f(a) + f(a + \pi) + f(a + 2\pi)$ (a) f(-a)
- **117.** If $f(\theta) = \csc \theta$ and f(a) = 2, find the exact value of: **(b)** $f(a) + f(a + 2\pi) + f(a + 4\pi)$ (a) f(-a)
- **118.** If $f(x) = \sec(x)$ and f(a) = -11, find the exact value of the following.

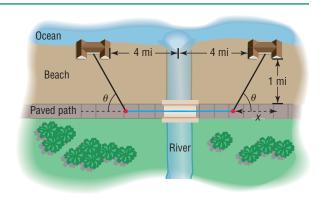
(a)
$$f(-a)$$
 (b) $f(a) + f(a + \pi) + f(a + 4\pi)$

119. Calculating the Time of a Trip Two oceanfront homes are located 8 miles apart on a straight stretch of beach, each a distance of 1 mile from a paved path that parallels the ocean. Sally can jog 8 miles per hour on the paved path, but only 3 miles per hour in the sand on the beach. Because a river flows directly between the two houses, it is necessary to jog in the sand to the road, continue on the path, and then jog directly back in the sand to get from one house to the other. See the figure. The time T to get from one house to the other as a function of the angle θ shown in the figure is

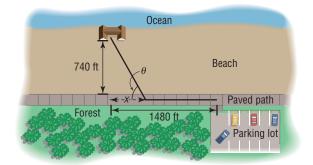
$$T(\theta) = 1 + \frac{2}{3\sin\theta} - \frac{1}{4\tan\theta} \qquad 0 < \theta < \frac{\pi}{2}$$

- (a) Calculate the time T for $\tan \theta = \frac{1}{4}$.
- (b) Describe the path taken.
- (c) Explain why θ must be larger than 14°.

- **109.** Is the cotangent function even, odd, or neither? Is its graph symmetric? With respect to what?
- **110.** Is the tangent function even, odd, or neither? Is its graph symmetric? With respect to what?
- **111.** Is the cosecant function even, odd, or neither? Is its graph symmetric? With respect to what?
- 112. Is the secant function even, odd, or neither? Is its graph symmetric? With respect to what?



120. Calculating the Time of a Trip From a parking lot you want to walk to a house on the ocean. The house is located 1480 ft down a paved path that parallels the beach, which is 740 ft wide. Along the path, you can walk 330 ft/min, but on the beach you can only walk 130 ft/min. Calculate the time T if you walk directly from the parking lot to the house.



121. Predator Population In predator-prey relationships, the populations of the predator and prey are often cyclical. In a conservation area, rangers monitor the red fox population and have determined that the population can be modeled by the function

$$P(t) = 40\cos\left(\frac{\pi t}{6}\right) + 110$$

where *t* is the number of months from the time monitoring began. Use the model to estimate the population of red foxes in the conservation area after 10 months, 20 months, and 30 months.



122. Lung Volume Normal resting lung volume *V*, in mL, for adult men varies over the breathing cycle and can be approximated by the model

$$V(t) = 250 \sin\left[\frac{2\pi(t-1.25)}{5}\right] + 2650$$

where *t* is the number of seconds after breathing begins. Use the model to estimate the volume of air in a man's lungs after 2.5 seconds, 10 seconds, and 17 seconds.

- **123.** Show that the range of the tangent function is the set of all real numbers.
- **124.** Show that the range of the cotangent function is the set of all real numbers.
- **125.** Show that the period of $f(\theta) = \sin \theta$ is 2π .

[**Hint:** Assume that $0 exists so that <math>\sin(\theta + p) = \sin \theta$ for all θ . Let $\theta = 0$ to find p. Then let

$$\theta = \frac{\pi}{2}$$
 to obtain a contradiction.]

- **126.** Show that the period of $f(\theta) = \cos \theta$ is 2π .
- **127.** Show that the period of $f(\theta) = \sec \theta$ is 2π .

- **128.** Show that the period of $f(\theta) = \csc \theta$ is 2π .
- **129.** Show that the period of $f(\theta) = \tan \theta$ is π .
- **130.** Show that the period of $f(\theta) = \cot \theta$ is π .
- 131. Prove the reciprocal identities given in identity (2).
- **132.** Prove the quotient identities given in identity (3).
- 133. Establish the identity:

$$(\sin\theta\cos\phi)^2 + (\sin\theta\sin\phi)^2 + \cos^2\theta = 1$$

- **134.** Challenge Problem If $2\sin^2\theta + 3\cos^2\theta = 3\sin\theta\cos\theta + 1$ with θ in quadrant I, find the possible values for $\cot \theta$.
- **135.** Challenge Problem If $\sin(4\theta) = \cos(2\theta)$ and $0 < 4\theta < \frac{\pi}{2}$, find the exact value of $\sin(8\theta) + \cot(4\theta) 2$.
- **136.** Challenge Problem If $\tan \theta = 3 \sec \theta$ with θ in quadrant I, what is $\sin \theta + \cos \theta$?
- **137.** Challenge Problem Find the exact value of $\sin \theta \cos \theta$ if $\cos \theta 8 \sin \theta = 7$ and $180^{\circ} < \theta < 270^{\circ}$.
- Explaining Concepts: Discussion and Writing
- **138.** Write down five properties of the tangent function. Explain the meaning of each.
- **139.** Describe your understanding of the meaning of a periodic function.
- **140.** Explain how to find the value of sin 390° using periodic properties.

-Retain Your Knowledge

Problems 143–152 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

143. Given: $f(x) = x^2 - 3$ and g(x) = x - 7, find $(f \circ g)(x)$.

- 144. Graph $f(x) = -2x^2 + 12x 13$ using transformations. Find the vertex and the axis of symmetry.
- **145.** Solve exactly: $e^{x-4} = 6$
- **146.** Find the real zeros of $f(x) = x^3 9x^2 + 3x 27$.
- **147.** Solve: $\sqrt{x+2} \sqrt{x-5} = 2$

148. If the real zeros of g(x) are -2 and 3, what are the real zeros of g(x + 6)?

149. Solve:
$$\log_4(x-5) = 2$$

151. Find the intercepts of the graph of -3x + 5y = 15.

 \triangle **152.** Find the difference quotient for $f(x) = \frac{3}{2}x^2 - 5x + 1$.

'Are You Prepared?' Answers

1. $\left\{ x \middle| x \neq -\frac{1}{2} \right\}$ **2.** even **3.** False **4.** True

- **141.** Explain how to find the value of $\cos(-45^{\circ})$ using even-odd properties.
- **142.** Explain how to find the value of sin 390° and cos (-45°) using the unit circle.

6.4 Graphs of the Sine and Cosine Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

• Graphing Techniques: Transformations (Section 2.5, pp. 134–143)

Now Work the 'Are You Prepared?' problems on page 452.

- **OBJECTIVES** 1 Graph the Sine Function $y = \sin x$ and Functions of the Form $y = A \sin(\omega x)$ (p. 443)
 - **2** Graph the Cosine Function $y = \cos x$ and Functions of the Form $y = A \cos(\omega x)$ (p. 445)
 - 3 Determine the Amplitude and Period of Sinusoidal Functions (p. 446)
 - 4 Graph Sinusoidal Functions Using Key Points (p. 448)
 - **5** Find an Equation for a Sinusoidal Graph (p. 452)

We want to graph the trigonometric functions in the xy-plane. So we use the traditional symbols x for the independent variable (or argument) and y for the dependent variable for each function. Then the six trigonometric functions are written as

 $y = f(x) = \sin x \qquad y = f(x) = \cos x \qquad y = f(x) = \tan x$ $y = f(x) = \csc x \qquad y = f(x) = \sec x \qquad y = f(x) = \cot x$

Here the independent variable x represents an angle, measured in radians. However, in calculus, x will usually be treated as a real number. As noted earlier, these are equivalent ways of viewing x.

1 Graph the Sine Function $y = \sin x$ and Functions of the Form $y = A \sin(\omega x)$

Because the sine function has period 2π , it is only necessary to graph $y = \sin x$ on the interval $[0, 2\pi]$. The remainder of the graph will consist of repetitions of this portion of the graph.

To begin, consider Table 6, which lists some points on the graph of $y = \sin x$, $0 \le x \le 2\pi$. As the table shows, the graph of $y = \sin x$, $0 \le x \le 2\pi$, begins at the origin. As x increases from 0 to $\frac{\pi}{2}$, the value of $y = \sin x$ increases from 0 to 1; as x increases from $\frac{\pi}{2}$ to π to $\frac{3\pi}{2}$, the value of y decreases from 1 to 0 to -1; as x increases from $\frac{3\pi}{2}$ to 2π , the value of y increases from -1 to 0. Plotting the points listed in Table 6 and connecting them with a smooth curve yields the graph shown in Figure 44.

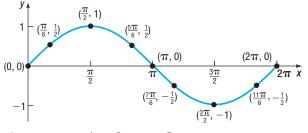
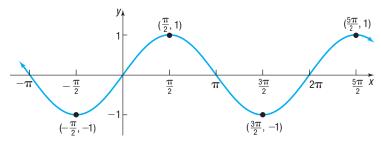


Figure 44 $y = \sin x, 0 \le x \le 2\pi$

Table 6

Table 6					
x	$y = \sin x$	(<i>x</i> , <i>y</i>)			
0	0	(0, 0)			
$\frac{\pi}{6}$	$\frac{1}{2}$	$\left(\frac{\pi}{6},\frac{1}{2}\right)$			
$\frac{\pi}{2}$	1	$\left(\frac{\pi}{2}, 1\right)$			
$\frac{5\pi}{6}$	$\frac{1}{2}$	$\left(\frac{5\pi}{6},\frac{1}{2}\right)$			
π	0	(<i>π</i> , 0)			
$\frac{7\pi}{6}$	$-\frac{1}{2}$	$\left(\frac{7\pi}{6},-\frac{1}{2}\right)$			
$\frac{3\pi}{2}$	-1	$\left(\frac{3\pi}{2},-1\right)$			
$\frac{11\pi}{6}$	$-\frac{1}{2}$	$\left(\frac{11\pi}{6},-\frac{1}{2}\right)$			
2π	0	(2 <i>π</i> , 0)			

The graph in Figure 44 is one period, or **cycle**, of the graph of $y = \sin x$. To obtain a more complete graph of $y = \sin x$, continue the graph in each direction, as shown in Figure 45.





The graph of $y = \sin x$ illustrates some properties of the sine function.

Properties of the Sine Function $y = \sin x$

- The domain is the set of all real numbers.
- The range consists of all real numbers from -1 to 1, inclusive.
- The sine function is an odd function, as the symmetry of the graph with respect to the origin indicates.
- The sine function is periodic, with period 2π .
- The x-intercepts are \ldots , -2π , $-\pi$, 0, π , 2π , 3π , \ldots ; the y-intercept is 0.
- The maximum value is 1 and occurs at $x = \dots, -\frac{3\pi}{2}, \frac{\pi}{2}, \frac{5\pi}{2}, \frac{9\pi}{2}, \dots;$
 - the minimum value is -1 and occurs at $x = \ldots, -\frac{\pi}{2}, \frac{3\pi}{2}, \frac{7\pi}{2}, \frac{11\pi}{2}, \ldots$

Now Work PROBLEM 11

EXAMPLE 1 Graphing Functions of the Form $y = A \sin x$ Using Transformations

Graph $y = 3 \sin x$ using transformations. Use the graph to determine the domain and the range of the function.

Solution

Figure 46 illustrates the steps.

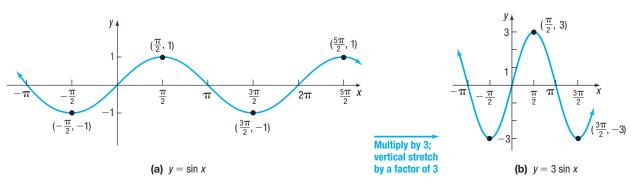


Figure 46

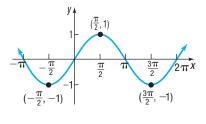
The domain of $y = 3 \sin x$ is the set of all real numbers, or $(-\infty, \infty)$. The range is $\{y \mid -3 \le y \le 3\}$, or [-3, 3].

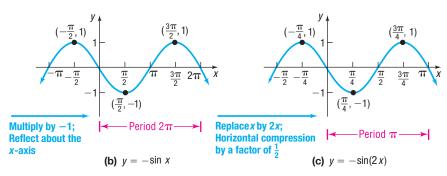
EXAMPLE 2 Graphing Functions of the Form $y = A \sin(\omega x)$ Using Transformations

Figure 47 illustrates the steps.

Graph $y = -\sin(2x)$ using transformations. Use the graph to determine the domain and the range of the function. Identify the period of the function $y = -\sin(2x)$.

Solution





(a) $y = \sin x$



The domain of $y = -\sin(2x)$ is the set of all real numbers, or $(-\infty, \infty)$. The range is $\{y | -1 \le y \le 1\}$, or [-1, 1].

The period of the function $y = -\sin(2x)$ is π because of the horizontal compression of the original period 2π by a factor of $\frac{1}{2}$. See Figure 47(c).

Now Work problem 39 Using transformations

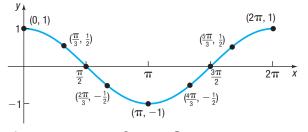
2 Graph the Cosine Function $y = \cos x$ and Functions of the Form $y = A \cos(\omega x)$

The cosine function also has period 2π . To graph $y = \cos x$, begin by constructing Table 7, which lists some points on the graph of $y = \cos x$, $0 \le x \le 2\pi$. As the table shows, the graph of $y = \cos x$, $0 \le x \le 2\pi$, begins at the point (0, 1).

As x increases from 0 to $\frac{\pi}{2}$ to π , the value of y decreases from 1 to 0 to -1; as x increases from π to $\frac{3\pi}{2}$ to 2π , the value of y increases from -1 to 0 to 1. As before, plot the points in Table 7 to get one period or cycle of the graph. See Figure 48.



x	$y = \cos x$	(<i>x</i> , <i>y</i>)
0	1	(0, 1)
$\frac{\pi}{3}$	$\frac{1}{2}$	$\left(\frac{\pi}{3},\frac{1}{2}\right)$
$\frac{\pi}{2}$	0	$\left(\frac{\pi}{2},0\right)$
$\frac{2\pi}{3}$	$-\frac{1}{2}$	$\left(\frac{2\pi}{3},-\frac{1}{2}\right)$
π	-1	$(\pi, -1)$
$\frac{\pi}{\frac{4\pi}{3}}$	$-\frac{1}{2}$	$\left(\frac{4\pi}{3},-\frac{1}{2}\right)$
$\frac{3\pi}{2}$	0	$\left(\frac{3\pi}{2},0\right)$
$\frac{5\pi}{3}$	$\frac{1}{2}$	$\left(\frac{5\pi}{3},\frac{1}{2}\right)$
2π	1	(2 π , 1)





A more complete graph of $y = \cos x$ is obtained by continuing the graph in each direction, as shown in Figure 49.

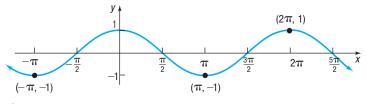


Figure 49 $y = \cos x, -\infty < x < \infty$

The graph of $y = \cos x$ illustrates some properties of the cosine function.

Properties of the Cosine Function

- The domain is the set of all real numbers.
- The range consists of all real numbers from -1 to 1, inclusive.
- The cosine function is an even function, as the symmetry of the graph with respect to the *y*-axis indicates.
- The cosine function is periodic, with period 2π .
- The *x*-intercepts are ..., $-\frac{3\pi}{2}$, $-\frac{\pi}{2}$, $\frac{\pi}{2}$, $\frac{3\pi}{2}$, $\frac{5\pi}{2}$, ...; the *y*-intercept is 1.
- The maximum value is 1 and occurs at $x = \dots, -2\pi, 0, 2\pi, 4\pi, 6\pi, \dots$; the minimum value is -1 and occurs at $x = \dots, -\pi, \pi, 3\pi, 5\pi, \dots$.

EXAMPLE 3 Graphing Functions of the Form $y = A \cos(\omega x)$ Using Transformations

Graph $y = 2\cos(3x)$ using transformations. Use the graph to determine the domain and the range of the function. Identify the period of the function $y = 2\cos(3x)$.

Solution

n Figure 50 shows the steps.

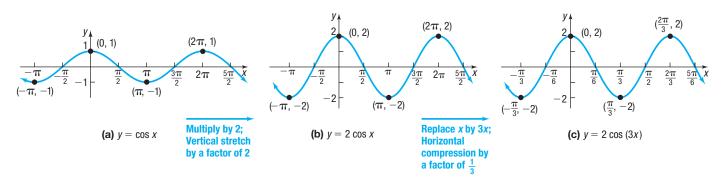


Figure 50

The domain of $y = 2\cos(3x)$ is the set of all real numbers, or $(-\infty, \infty)$. The range is $\{y | -2 \le y \le 2\}$, or [-2, 2].

The period of the function $y = 2\cos(3x)$ is $\frac{2\pi}{3}$ because of the compression of the original period 2π by the factor of $\frac{1}{3}$. See Figure 50(c).

Now Work problem 43 using transformations

3 Determine the Amplitude and Period of Sinusoidal Functions

The sine function and cosine function are referred to as **sinusoidal functions**. The discussion below provides the rationale for this definition.

Begin by shifting the graph of $y = \cos x$ to the right $\frac{\pi}{2}$ units to obtain the graph of $y = \cos\left(x - \frac{\pi}{2}\right)$. See Figure 51(a). Now look at the graph of $y = \sin x$ in Figure 51(b). Notice that the graph of $y = \sin x$ is the same as the graph $\left(x - \frac{\pi}{2}\right)$

of
$$y = \cos\left(x - \frac{\pi}{2}\right)$$

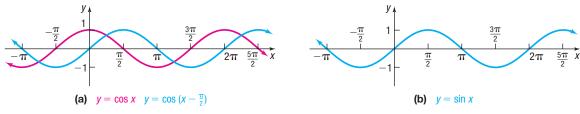


Figure 51

Based on Figure 51, we conjecture that

Seeing the Concept
Graph
$$Y_1 = \sin x$$
 and $Y_2 = \cos\left(x - \frac{\pi}{2}\right)$.
How many graphs do you see?

$$\sin x = \cos\left(x - \frac{\pi}{2}\right)$$

We prove this in Chapter 7. Because of this relationship, the graphs of functions of the form $y = A \sin(\omega x)$ or $y = A \cos(\omega x)$ are referred to as **sinusoidal graphs**. Figure 52 uses transformations to obtain the graph of $y = 2 \cos x$. Note that the values of $y = 2 \cos x$ lie between -2 and 2, inclusive.

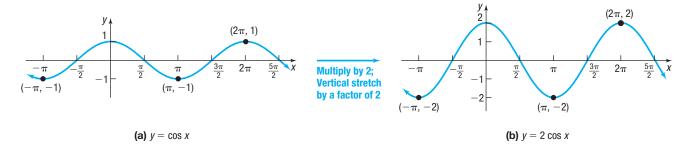


Figure 52

In Words

The amplitude determines the vertical stretch or compression of the graph of $y = \sin x$ or $y = \cos x$.

The values of the functions $y = A \sin x$ and $y = A \cos x$, where $A \neq 0$, satisfy the inequalities

$$-|A| \le A \sin x \le |A|$$
 and $-|A| \le A \cos x \le |A|$

respectively. The number |A| is called the **amplitude** of $y = A \sin x$ or $y = A \cos x$. See Figure 53.

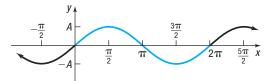


Figure 53 $y = A \sin x$, A > 0; period = 2π

If $\omega > 0$, the functions $y = \sin(\omega x)$ and $y = \cos(\omega x)$ have period $T = \frac{2\pi}{\omega}$. To see why, recall that the graph of $y = \sin(\omega x)$ is obtained from the graph of $y = \sin x$ by performing a horizontal compression or stretch by a factor $\frac{1}{\omega}$. This horizontal compression replaces the interval $[0, 2\pi]$, which contains one period of the graph of $y = \sin x$, by the interval $\left[0, \frac{2\pi}{\omega}\right]$, which contains one period of the graph of $y = \sin(\omega x)$. This is why the function $y = 2\cos(3x)$, graphed in Figure 50(c), with $\omega = 3$, has period $\frac{2\pi}{\omega} = \frac{2\pi}{3}$. One period of the graph of $y = \sin(\omega x)$ or $y = \cos(\omega x)$ is called a **cycle**. Figure 54 illustrates the general situation. The blue portion of the graph is one cycle.

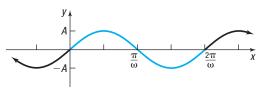


Figure 54 $y = A \sin(\omega x)$, A > 0, $\omega > 0$; period $= \frac{2\pi}{\omega}$

If $\omega > 0$ and $y = \sin(-\omega x)$ or $y = \cos(-\omega x)$, we use the even-odd properties of the sine and cosine functions, which are

 $\sin(-\omega x) = -\sin(\omega x)$ and $\cos(-\omega x) = \cos(\omega x)$

This gives us an equivalent form in which the coefficient of x is positive. For example,

 $\sin(-2x) = -\sin(2x)$ and $\cos(-\pi x) = \cos(\pi x)$

Because of this, we can assume that $\omega > 0$.

THEOREM

If $\omega > 0$, the amplitude and period of $y = A \sin(\omega x)$ and $y = A \cos(\omega x)$ are given by

Amplitude =
$$|A|$$
 Period = T

(1)

EXAMPLE 4 Finding the Amplitude and Period of a Sinusoidal Function

Determine the amplitude and period of $y = 3 \sin(4x)$.

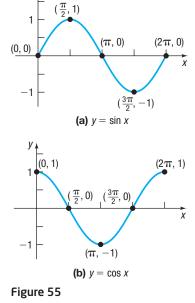
Solution

Comparing $y = 3\sin(4x)$ to $y = A\sin(\omega x)$, note that A = 3 and $\omega = 4$. From equation (1),

Amplitude =
$$|A| = 3$$
 Period = $T = \frac{2\pi}{\omega} = \frac{2\pi}{4} = \frac{\pi}{2}$

 $=\frac{2\pi}{2\pi}$

(1)



Now Work PROBLEM 17

4 Graph Sinusoidal Functions Using Key Points

So far, we have graphed functions of the form $y = A \sin(\omega x)$ or $y = A \cos(\omega x)$ using transformations. We now introduce another method that can be used to graph these functions.

Figure 55 shows one cycle of the graphs of $y = \sin x$ and $y = \cos x$ on the interval $[0, 2\pi]$. Each graph consists of four parts corresponding to the four subintervals:

$$\left[0,\frac{\pi}{2}\right], \left[\frac{\pi}{2},\pi\right], \left[\pi,\frac{3\pi}{2}\right], \left[\frac{3\pi}{2},2\pi\right]$$

Each subinterval is of length $\frac{\pi}{2}$ (the period 2π divided by 4), and the endpoints of these intervals $x = 0, x = \frac{\pi}{2}, x = \pi, x = \frac{3\pi}{2}, x = 2\pi$ give rise to five key points on each graph, as shown in Figure 55.

The next example illustrates how these five key points can be used to obtain the graph of a sinusoidal function.

EXAMPLE 5 Graphing a Sinusoidal Function Using Key Points

Graph $y = 3 \sin(4x)$ using key points.

Step-by-Step Solution

Step 1 Determine the amplitude and period of the sinusoidal function.

Step 2 Divide the interval $\begin{bmatrix} 0, \frac{2\pi}{\omega} \end{bmatrix}$ into four subintervals of the same

length.

Comparing $y = 3\sin(4x)$ to $y = A\sin(\omega x)$, note that A = 3 and $\omega = 4$, so the amplitude is |A| = 3 and the period is $\frac{2\pi}{\omega} = \frac{2\pi}{4} = \frac{\pi}{2}$. Because the amplitude is 3, the graph of $y = 3\sin(4x)$ lies between -3 and 3 on the y-axis. Because the period is $\frac{\pi}{2}$, one cycle begins at x = 0 and ends at $x = \frac{\pi}{2}$.

Divide the interval $\left[0, \frac{\pi}{2}\right]$ into four subintervals, each of length $\frac{\pi}{2} \div 4 = \frac{\pi}{8}$, as follows: $\left[0, \frac{\pi}{8}\right] \left[\frac{\pi}{8}, \frac{\pi}{8} + \frac{\pi}{8}\right] = \left[\frac{\pi}{8}, \frac{\pi}{4}\right] \left[\frac{\pi}{4}, \frac{\pi}{4} + \frac{\pi}{8}\right] = \left[\frac{\pi}{4}, \frac{3\pi}{8}\right] \left[\frac{3\pi}{8}, \frac{3\pi}{8} + \frac{\pi}{8}\right] = \left[\frac{3\pi}{8}, \frac{\pi}{2}\right]$

The endpoints of the subintervals are $0, \frac{\pi}{8}, \frac{\pi}{4}, \frac{3\pi}{8}, \frac{\pi}{2}$. These numbers represent the *x*-coordinates of the five key points on the graph.

Step 3 Use the endpoints of the subintervals from Step 2 to obtain five key points on the graph.

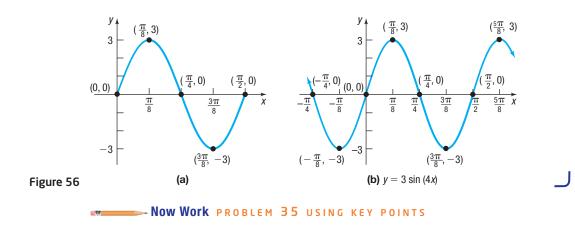
NOTE The five key points (x, y) also can be found using the five endpoints (Step 2) as the *x*-coordinates. Then the *y*-coordinates are the product of A = 3 and the *y*-coordinates of the five key points of $y = \sin x$.

Step 4 Plot the five key points and draw a sinusoidal graph to obtain the graph of one cycle. Extend the graph in each direction.

To obtain the y-coordinates of the five key points of $y = 3\sin(4x)$, evaluate $y = 3\sin(4x)$ at each endpoint found in Step 2. The five key points are then

$$(0,0) \quad \left(\frac{\pi}{8},3\right) \quad \left(\frac{\pi}{4},0\right) \quad \left(\frac{3\pi}{8},-3\right) \quad \left(\frac{\pi}{2},0\right)$$

Plot the five key points obtained in Step 3, and fill in the graph of the sine curve as shown in Figure 56(a). Extend the graph in each direction to obtain the complete graph shown in Figure 56(b). Notice that additional key points appear every $\frac{\pi}{8}$ radian.



Graph $y = 3 \sin(4x)$ using transformations. Which graphing method do you prefer?

SUMMARY

and X_{max} .

Steps for Graphing a Sinusoidal Function of the Form $y = A \sin(\omega x)$ or $y = A \cos(\omega x)$ Using Key Points

STEP 1: Determine the amplitude and period of the sinusoidal function.

STEP 2: Divide the interval $\left[0, \frac{2\pi}{\omega}\right]$ into four subintervals of the same length.

STEP 3: Use the endpoints of these subintervals to obtain five key points on the graph.

STEP 4: Plot the five key points, and draw a sinusoidal graph to obtain the graph of one cycle. Extend the graph in each direction to make it complete.

EXAMPLE 6	Graphing a Sinusoidal Function Using Key Points
	Graph $y = 2\sin\left(-\frac{\pi}{2}x\right)$ using key points.
Solution	Since the sine function is odd, use the equivalent form:
	$y = -2\sin\left(\frac{\pi}{2}x\right)$
	STEP 1: Compare $y = -2\sin\left(\frac{\pi}{2}x\right)$ to $y = A\sin(\omega x)$. Then $A = -2$
	and $\omega = \frac{\pi}{2}$, so the amplitude is $ A = -2 = 2$ and the period
	is $T = \frac{2\pi}{\omega} = \frac{2\pi}{\frac{\pi}{2}} = 4$. The graph of $y = -2\sin\left(\frac{\pi}{2}x\right)$ lies between -2
	and 2 on the y-axis. One cycle begins at $x = 0$ and ends at $x = 4$.
	STEP 2: Divide the interval $[0, 4]$ into four subintervals, each of length $4 \div 4 = 1$. The <i>x</i> -coordinates of the five key points are
	0 0 + 1 = 1 1 + 1 = 2 2 + 1 = 3 3 + 1 = 4
	1st2nd3rd4th5thx-coordinatex-coordinatex-coordinatex-coordinate
	STEP 3: Evaluate $y = -2\sin\left(\frac{\pi}{2}x\right)$ at each of the five <i>x</i> -coordinates.
	• at $x = 0, y = -2\sin 0 = 0$ • at $x = 1, y = -2\sin\frac{\pi}{2} = -2$
	• at $x = 2, y = 0$ • at $x = 3, y = 2$ • at $x = 4, y = 0$
	The five key points on the graph are $(0, 0) = (1, 2) = (2, 0) = (2, 2) = (4, 0)$
	(0,0) $(1,-2)$ $(2,0)$ $(3,2)$ $(4,0)STEP 4: Plot these five points, and fill in the graph of the sine function as shown in$
	Figure 57(a). Extend the graph in each direction to obtain Figure 57(b).
	$\begin{pmatrix} y \\ 2 \\ (0,0) \\ (2,0) \\ (2,0) \\ (2,0) \\ (4,0) \\ (4,0) \\ (-2,0) \\ (-2,0) \\ (-2,0) \\ (-2,0) \\ (-2,0) \\ (-2,0) \\ (-2,0) \\ (4,$
COMMENT To graph a sinusoidal	$ \begin{array}{c} (0,0) \\ -2 \\ -2 \\ -2 \\ -(1,-2) \end{array} $
function of the form $y = A \sin(\omega x)$ or $y = A \cos(\omega x)$ using a graphing	(a) (b) $y = 2 \sin(-\frac{\pi}{2}x)$
utility, use the amplitude to set Y_{min} and Y_{max} , and use the period to set X_{min}	Figure 57



If the function to be graphed is of the form $y = A \sin(\omega x) + B$ [or $y = A \cos(\omega x) + B$], first graph $y = A \sin(\omega x)$ [or $y = A \cos(\omega x)$] and then use a vertical shift.

EXAMPLE 7 Graphing a Sinusoidal Function Using Key Points

Graph $y = -4\cos(\pi x) - 2$ using key points. Use the graph to determine the domain and the range of $y = -4\cos(\pi x) - 2$.

Solution Begin by graphing the function $y = -4\cos(\pi x)$. Comparing $y = -4\cos(\pi x)$ to $y = A\cos(\omega x)$, note that A = -4 and $\omega = \pi$. The amplitude is |A| = |-4| = 4, and the period is $T = \frac{2\pi}{\omega} = \frac{2\pi}{\pi} = 2$.

The graph of $y = -4\cos(\pi x)$ lies between -4 and 4 on the y-axis. One cycle begins at x = 0 and ends at x = 2.

Divide the interval [0, 2] into four subintervals, each of length $2 \div 4 = \frac{1}{2}$. The *x*-coordinates of the five key points are

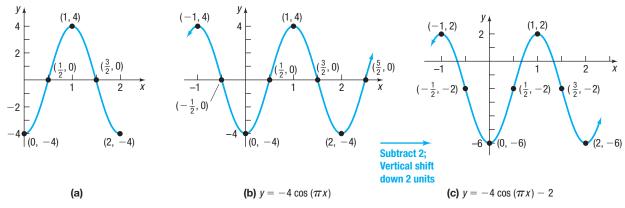
0	$0 + \frac{1}{2} = \frac{1}{2}$	$\frac{1}{2} + \frac{1}{2} = 1$	$1 + \frac{1}{2} = \frac{3}{2}$	$\frac{3}{2} + \frac{1}{2} = 2$
1st	2nd	3rd	4th	5th
x-coordinate	x-coordinate	x-coordinate	x-coordinate	x-coordinate

Now evaluate $y = -4 \cos(\pi x)$ at each of the five *x*-coordinates listed above.

$$(0, -4)$$
 $\left(\frac{1}{2}, 0\right)$ $(1, 4)$ $\left(\frac{3}{2}, 0\right)$ $(2, -4)$

Plot these five points, and fill in the graph of the cosine function as shown in Figure 58(a). Extend the graph in each direction to obtain Figure 58(b), the graph of $y = -4 \cos(\pi x)$.

A vertical shift down 2 units gives the graph of $y = -4\cos(\pi x) - 2$, as shown in Figure 58(c).





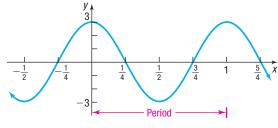
The domain of $y = -4\cos(\pi x) - 2$ is the set of all real numbers, or $(-\infty, \infty)$. The range of $y = -4\cos(\pi x) - 2$ is $\{y \mid -6 \le y \le 2\}$, or [-6, 2].

5 Find an Equation for a Sinusoidal Graph

```
EXAMPLE 8
```

Using a Graph to Find an Equation for a Sinusoidal Function

Find an equation for the sinusoidal graph shown in Figure 59.





Solution The graph has the characteristics of a cosine function. Do you see why? The maximum value, 3, occurs at x = 0. So the equation can be viewed as a cosine function $y = A \cos(\omega x)$ with A = 3 and period T = 1. Then $\frac{2\pi}{\omega} = 1$, so $\omega = 2\pi$. The cosine function whose graph is shown in Figure 59 is

$$y = A\cos(\omega x) = 3\cos(2\pi x)$$

EXAMPLE 9 Using a Graph to Find an Equation for a Sinusoidal Function

Find an equation for the sinusoidal graph shown in Figure 60.

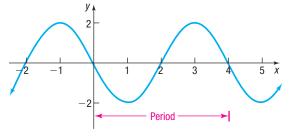


Figure 60

Solution

NOTE The equation could also be viewed as a cosine function with a horizontal shift, but viewing it as a sine function is easier.

The graph is sinusoidal, with amplitude |A| = 2. The period is 4, so $\frac{2\pi}{\omega} = 4$, or $\omega = \frac{\pi}{2}$. Since the graph passes through the origin but is decreasing near the origin, the graph is that of a sine function reflected about the *x*-axis. This requires that A = -2. The sine function whose graph is given in Figure 60 is

$$y = A\sin(\omega x) = -2\sin\left(\frac{\pi}{2}x\right)$$

Now Work problems 57 AND 61

6.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red. **1.** Use transformations to graph $y = 3x^2$. (pp. 134–143) **2.** Use transformations to graph $y = \sqrt{2x}$. (pp. 134–143)

Concepts and Vocabulary

3. The maximum value of $y = \sin x, 0 \le x \le 2\pi$, is

and occurs at $x = _$

- 4. If the function $y = A \sin(\omega x)$, A > 0, has amplitude 3 and period 2, then A =_____ and $\omega =$ _____.
- 5. The function $y = -3\cos(6x)$ has amplitude and period
- 6. True or False The graphs of $y = \sin x$ and $y = \cos x$ are identical except for a horizontal shift.
- 7. *True or False* For $y = 2\sin(\pi x)$, the amplitude is 2 and the period is $\frac{n}{2}$.

Skill Building

11. $f(x) = \sin x$

- (a) What is the *y*-intercept of the graph of *f*?
- (b) For what numbers $x, -\pi \le x \le \pi$, is the graph of f increasing?
- (c) What is the absolute maximum of *f*?
- (d) For what numbers $x, 0 \le x \le 2\pi$, does f(x) = 0?
- (e) For what numbers $x, -2\pi \le x \le 2\pi$, does f(x) = 1? Where does f(x) = -1?
- (f) For what numbers $x, -2\pi \le x \le 2\pi$, does $f(x) = -\frac{1}{2}$?
- (g) What are the x-intercepts of f?

In Problems 13–22, determine the amplitude and period of each function without graphing

13.
$$y = 3 \cos x$$

14. $y = 5 \sin x$
15. $y = -\sin\left(\frac{1}{2}x\right)$
16. $y = -3\cos(4x)$
17. $y = 6\sin(\pi x)$
18. $y = -3\cos(3x)$
19. $y = \frac{4}{3}\sin\left(\frac{2}{3}x\right)$
20. $y = -\frac{1}{7}\cos\left(\frac{7}{2}x\right)$
21. $y = \frac{9}{5}\cos\left(-\frac{3\pi}{2}x\right)$
22. $y = \frac{10}{9}\sin\left(-\frac{2\pi}{5}x\right)$

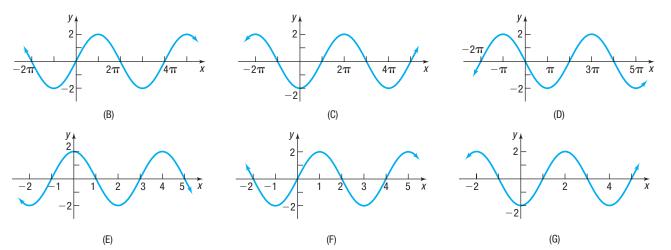
21.
$$y = \frac{5}{5}\cos\left(-\frac{3\pi}{2}x\right)$$

In Problems 23–32, match the given function to one of the graphs (A)–(J).

23.
$$y = 2\cos\left(\frac{\pi}{2}x\right)$$

24. $y = 2\sin\left(\frac{\pi}{2}x\right)$
25. $y = 3\cos(2x)$
26. $y = 2\cos\left(\frac{1}{2}x\right)$
27. $y = 2\sin\left(\frac{1}{2}x\right)$
28. $y = -3\sin(2x)$
29. $y = -2\cos\left(\frac{\pi}{2}x\right)$
30. $y = -2\cos\left(\frac{1}{2}x\right)$
31. $y = -2\sin\left(\frac{1}{2}x\right)$
32. $y = 3\cos(2x)$
33. $y = -2\sin\left(\frac{1}{2}x\right)$
33. $y = -2\sin\left(\frac{1}{2}x\right)$

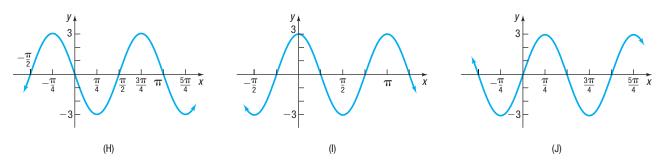
32.
$$y = 3\sin(2x)$$



- 8. True or False The graph of the sine function has infinitely many x-intercepts.
- 9. Multiple Choice One period of the graph of $y = \sin(\omega x)$ or $y = \cos(\omega x)$ is called a(n) _____.
 - (a) amplitude (b) phase shift
- (c) transformation (d) cycle
- **10.** *Multiple Choice* To graph $y = 3 \sin(-2x)$ using key points, the equivalent form _____ could be graphed instead.
 - (a) $y = -3 \sin(-2x)$ **(b)** $y = -2 \sin(3x)$ (d) $y = -3 \sin(2x)$ (c) $y = 3 \sin(2x)$

12. $g(x) = \cos x$

- (a) What is the *y*-intercept of the graph of *g*?
- (b) For what numbers $x, -\pi \le x \le \pi$, is the graph of g decreasing?
- (c) What is the absolute minimum of g?
- (d) For what numbers $x, 0 \le x \le 2\pi$, does g(x) = 0?
- (e) For what numbers $x, -2\pi \le x \le 2\pi$, does g(x) = 1? Where does g(x) = -1?
- (f) For what numbers $x, -2\pi \le x \le 2\pi$, does $g(x) = \frac{\sqrt{3}}{2}$? (g) What are the x-intercepts of g?



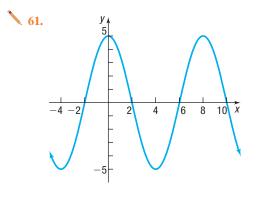
In Problems 33–56, graph each function using transformations or the method of key points. Be sure to label key points and show at least two cycles. Use the graph to determine the domain and the range of each function.

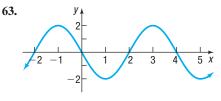
33.
$$y = 3 \sin x$$
34. $y = 4 \cos x$ **35.** $y = -4 \sin x$ **36.** $y = -3 \cos x$ **37.** $y = \sin(3x)$ **38.** $y = \cos(4x)$ **39.** $y = \sin(-2x)$ **40.** $y = \cos(-2x)$ **41.** $y = 2 \cos\left(\frac{1}{4}x\right)$ **42.** $y = 2 \sin\left(\frac{1}{2}x\right)$ **43.** $y = -\frac{1}{2}\cos(2x)$ **44.** $y = -4\sin\left(\frac{1}{8}x\right)$ **45.** $y = 3 \cos x + 2$ **46.** $y = 2 \sin x + 3$ **47.** $y = 4 \sin\left(\frac{\pi}{2}x\right) - 2$ **48.** $y = 5 \cos(\pi x) - 3$ **49.** $y = -6 \sin\left(\frac{\pi}{3}x\right) + 4$ **50.** $y = -3\cos\left(\frac{\pi}{4}x\right) + 2$ **51.** $y = 2 - 4\cos(3x)$ **52.** $y = 5 - 3\sin(2x)$ **53.** $y = \frac{9}{5}\cos\left(-\frac{3\pi}{2}x\right)$ **54.** $y = \frac{5}{3}\sin\left(-\frac{2\pi}{3}x\right)$ **55.** $y = -\frac{1}{2}\sin\left(\frac{\pi}{8}x\right) + \frac{3}{2}$ **56.** $y = -\frac{3}{2}\cos\left(\frac{\pi}{4}x\right) + \frac{1}{2}$

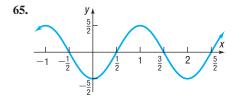
In Problems 57–60, write the equation of a sine function that has the given characteristics.

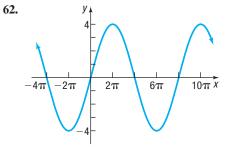
57. Amplitude: 3
Period: π 58. Amplitude: 2
Period: 4π 59. Amplitude: 4
Period: 160. Amplitude: 3
Period: 2

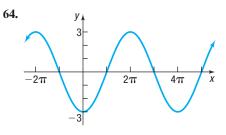
In Problems 61–74, find an equation for each graph.

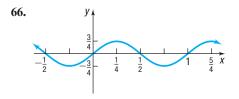


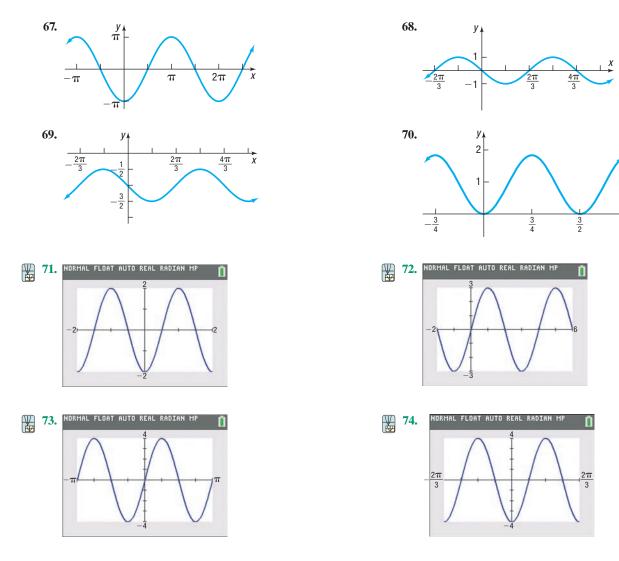












Mixed Practice In Problems 75–78, find the average rate of change of f from 0 to $\frac{\pi}{2}$. 75. $f(x) = \cos x$ 76. $f(x) = \sin x$ 77. $f(x) = \cos(2x)$ 78. $f(x) = \sin \frac{x}{2}$

Mixed Practice In Problems 79–82, find $(f \circ g)(x)$ and $(g \circ f)(x)$, and graph each of these functions.

79. $f(x) = \cos x$	80. $f(x) = \sin x$	81. $f(x) = -3x$	82. $f(x) = -2x$
$g(x) = \frac{1}{2}x$	g(x) = 4x	$g(x) = \sin x$	$g(x) = \cos x$

Applications and Extensions

83. Graph
$$f(x) = \begin{cases} \sin x & \text{if } 0 \le x < \frac{5\pi}{4} \\ \cos x & \text{if } \frac{5\pi}{4} \le x \le 2\pi \end{cases}$$

84. Graph $g(x) = \begin{cases} 2\sin x & \text{if } 0 \le x \le \pi \\ \cos x + 1 & \text{if } \pi < x \le 2\pi \end{cases}$

85. Graph
$$y = |\sin x|, -2\pi \le x \le 2\pi$$
.

86. Graph
$$y = |\cos x|, -2\pi \le x \le 2\pi$$
.

87. Alternating Current (ac) Circuits The current *I*, in amperes, flowing through an ac (alternating current) circuit at time *t*, in seconds, is

$$I(t) = 120\sin(30\pi t) \qquad t \ge 0$$

What is the period? What is the amplitude? Graph this function over two periods.

88. Alternating Current (ac) Circuits The current *I*, in amperes, flowing through an ac (alternating current) circuit at time *t*, in seconds, is

$$I(t) = 220\sin(60\pi t) \qquad t \ge 0$$

What is the period? What is the amplitude? Graph this function over two periods.

89. Alternating Current (ac) Generators The voltage V produced by an ac generator is sinusoidal. As a function of time, the voltage V is

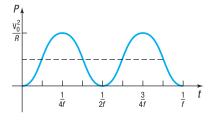
$$V(t) = V_0 \sin\left(2\pi f t\right)$$

where f is the **frequency**, the number of complete oscillations (cycles) per second. [In the United States and Canada, f is 60 hertz (Hz).] The **power** P delivered to a resistance R at any time t is defined as

$$P(t) = \frac{[V(t)]^2}{R}$$

(a) Show that $P(t) = \frac{V_0^2}{R} \sin^2(2\pi f t)$.

(b) The graph of *P* is shown in the figure. Express *P* as a sinusoidal function.

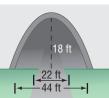


Power in an ac generator

(c) Deduce that

$$\sin^2(2\pi ft) = \frac{1}{2} [1 - \cos(4\pi ft)]$$

90. Tunnel Clearance A one-lane highway runs through a tunnel in the shape of one-half a sine curve cycle. The opening is 44-foot wide at road level and is 18-foot tall at its highest point.



- (a) Find an equation for the sine curve that fits the opening. Place the origin at the left end of the opening.
- (b) If the road is 22-foot wide with 11-foot shoulders on each side, what is the height of the tunnel at the edge of the road?
- **91. Modeling Blood Pressure** Several research papers use a sinusoidal graph to model blood pressure. Suppose an individual's blood pressure is modeled by the function

$$P(t) = 20\sin\left(\frac{7\pi t}{3}\right) + 100$$

where the maximum value of P is the **systolic pressure**, which is the pressure when the heart contracts (beats), the minimum value is the **diastolic pressure**, and t is time, in seconds. The heart rate is the number of beats per minute.

- (a) What is the individual's systolic pressure?
- (b) What is the individual's diastolic pressure?
- (c) What is the individual's heart rate?
- **92. Modeling Tides** The function below models the water height *H*, in feet, at a monitoring station in Charleston, South

Carolina.

$$H(t) = 2.91 \sin\left(\frac{24\pi}{149}t + 1.360\right) + 2.97$$

where *t* is the number of hours after midnight.

- (a) What is the height of the water at high tide?
- (b) What is the height of the water at low tide?
- (c) What is the time between high and low tide?
- **93.** Modeling Average Monthly Temperature The function below models the average monthly temperature *T*, in °F, for Indianapolis, Indiana.

$$T(x) = 23.65 \sin\left(\frac{\pi}{6}x - \frac{2\pi}{3}\right) + 51.75$$

where x is the month (January = 1, February = 2, etc.).

- (a) What is the highest average monthly temperature?
- (b) What is the lowest average monthly temperature?
- (c) What is the time between the highest and lowest average temperatures?
- **94. Modeling Hours of Daylight** The function below models the number of hours of daylight in Miami, Florida.

$$D(x) = 1.615 \sin\left(\frac{2\pi}{365}x - 1.39\right) + 12.135$$

where *x* is the day of the year.

- (a) How many hours of daylight are there on the longest day?
- (b) How many hours of daylight are there on the shortest day?
- (c) What is the time between the longest and shortest days?

95. Ferris Wheel The function

$$h(t) = -100 \cos\left(\frac{\pi t}{50}\right) + 105$$

represents the height *h*, in feet, of a seat on a Ferris wheel as a function of time *t*, where *t* is measured in seconds.

- (a) How high does a seat on the Ferris wheel go?
- (b) How close to the ground does a seat get?
- (c) If a ride lasts for 5 minutes, how many times will a passenger go around?
- (d) What is the linear speed of the Ferris wheel in miles per hour? Round to one decimal place.
- **96. Holding Pattern** The function

$$d(t) = 50\cos\left(\frac{\pi t}{39}\right) + 60$$

represents the distance d, in miles, from the airport after t minutes of an airplane asked to fly in a circular holding pattern.



- (a) What is the plane's average distance from the airport over one cycle?
- (b) How long does it take the plane to complete one cycle in the holding pattern?
- (c) What is the plane's speed, in miles per hour, while in the holding pattern?
- (d) If the plane travels 1.8 miles per gallon of fuel, how much fuel is used in one cycle of the holding pattern?

97. Biorhythms In the theory of biorhythms, a sine function of the form

$$P(t) = 50\sin(\omega t) + 50$$

is used to measure the percent P of a person's potential at time t, where t is measured in days and t = 0 is the day the person is born. Three characteristics are commonly measured:

Physical potential: period of 23 days

Emotional potential: period of 28 days

Intellectual potential: period of 33 days

- (a) Find ω for each characteristic.
- (b) Using a graphing utility, graph all three functions on the same screen.
 - (c) Is there a time *t* when all three characteristics have 100% potential? When is it?
- (d) Suppose that you are 20 years old today (t = 7305 days).
 Describe your physical, emotional, and intellectual potential for the next 30 days.

Explaining Concepts: Discussion and Writing

- **100.** Explain how you would scale the *x*-axis and *y*-axis before graphing $y = 3 \cos(\pi x)$.
- **101.** Explain the term *amplitude* as it relates to the graph of a sinusoidal function.
- **102.** Explain the term *period* as it relates to the graph of a sinusoidal function.

– Retain Your Knowledge –

Problems 105–114 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **106.** Find the vertex of the graph of $g(x) = -3x^2 + 12x 7$.
- **107.** Find the intercepts of the graph of h(x) = 3|x+2|-1.
- **108.** Solve: 3x 2(5x + 16) = -3x + 4(8 + x)
- **109.** Determine the time required for an investment of \$1500 to double if it earns 4% interest compounded quarterly. Round your answer to one decimal place.
- **110.** Solve $e^{3x} = 7$.

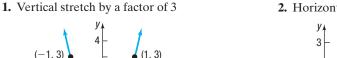
111. Find the oblique asymptote of
$$g(x) = \frac{4x^3 + 6x^2 - 3x + 1}{2x^2 + 6x^2 - 3x + 1}$$
.

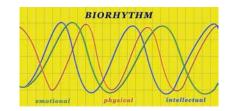
$$2x^2 - 4x + 3$$

- **113.** Write the set $\left\{ x \mid x \leq -2 \text{ or } x > \frac{4}{3} \right\}$ using interval notation.
- **114.** Solve: $\log(x 3) \log(x + 3) = \log(x 4)$

(0, 0) 1

'Are You Prepared?' Answers





- **98.** Challenge Problem If $y = A \sin(Bx C) + D, A \neq 0$, for what values of D will the graph lie completely below the x-axis?
- **99.** Challenge Problem If $A \neq 0$, find the intercepts of the graph of

$$y = A \cos[B(x - C)] + A$$

- **103.** Explain how the amplitude and period of a sinusoidal graph are used to establish the scale on each coordinate axis.
- **104.** Find an application in your major field that leads to a sinusoidal graph. Write a summary of your findings.

2. Horizontal compression by a factor of $\frac{1}{2}$

6.5 Graphs of the Tangent, Cotangent, Cosecant, and Secant Functions

PREPARING FOR THIS SECTION Before getting started, review the following:

- Vertical Asymptotes (Section 4.3, pp. 236–239)
- Now Work the 'Are You Prepared?' problems on page 463.

OBJECTIVES 1 Graph the Tangent Function $y = \tan x$ and the Cotangent Function $y = \cot x$ (p. 458)

- **2** Graph Functions of the Form $y = A \tan(\omega x) + B$ and $y = A \cot(\omega x) + B$ (p. 460)
- **3** Graph the Cosecant Function $y = \csc x$ and the Secant Function $y = \sec x$ (p. 461)
- **4** Graph Functions of the Form $y = A \csc(\omega x) + B$ and $y = A \sec(\omega x) + B$ (p. 462)

1 Graph the Tangent Function $y = \tan x$ and the Cotangent Function $y = \cot x$

Because the tangent function has period π , we only need to determine the graph over some interval of length π . The rest of the graph consists of repetitions of that graph. Because the tangent function is not defined at $\ldots, -\frac{3\pi}{2}, -\frac{\pi}{2}, \frac{\pi}{2}, \frac{3\pi}{2}, \ldots$, we concentrate on the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$, of length π , and construct Table 8, which lists some points on the graph of $y = \tan x, -\frac{\pi}{2} < x < \frac{\pi}{2}$. We plot the points in the table and connect them with a smooth curve. See Figure 61 for a partial graph of $y = \tan x$, where $-\frac{\pi}{3} \le x \le \frac{\pi}{3}$.

Table 8	x	$y = \tan x$	(<i>x</i> , <i>y</i>)	
	$-\frac{\pi}{3}$	$-\sqrt{3} \approx -1.73$	$\left(-\frac{\pi}{3},-\sqrt{3}\right)$	$\sqrt[y]{\sqrt{3}}$
	$-\frac{\pi}{4}$	-1	$\left(-\frac{\pi}{4},-1\right)$	(3 , ^v 3)
	$-\frac{\pi}{6}$	$-rac{\sqrt{3}}{3}pprox$ -0.58	$\left(-\frac{\pi}{6},-\frac{\sqrt{3}}{3}\right)$	$\frac{1}{\sqrt{\frac{3}{3}}} - \frac{(\frac{\pi}{4}, 1)}{(\frac{\pi}{6}, \frac{\sqrt{3}}{3})}$
	0	0	(0, 0)	$-\frac{\pi}{2} - \frac{\pi}{3} - \frac{\pi}{6} - \frac{\pi}{5} - \frac{\pi}{2} - \frac{\pi}{2} - \frac{\pi}{6} - \frac{\pi}{3} - \frac{\pi}{2} - \frac{\pi}{5} - \pi$
	$\frac{\pi}{6}$	$\frac{\sqrt{3}}{3}\approx 0.58$	$\left(\frac{\pi}{6}, \frac{\sqrt{3}}{3}\right)$	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
	$\frac{\pi}{4}$	1	$\left(rac{\pi}{4}, 1 ight)$	$(-\frac{\pi}{3}, -\sqrt{3})$ • $-\sqrt{3}$ -
	$\frac{\pi}{3}$	$\sqrt{3} \approx 1.73$	$\left(\frac{\pi}{3},\sqrt{3}\right)$	Figure 61 $y = \tan x, -\frac{\pi}{3} \le x \le \frac{\pi}{3}$

To complete one period of the graph of $y = \tan x$, investigate the behavior of the function as x approaches $-\frac{\pi}{2}$ and $\frac{\pi}{2}$. Be careful, though, because $y = \tan x$ is not defined at these numbers. To determine this behavior, use the identity

$$\tan x = \frac{\sin x}{\cos x}$$

See Table 9. If x is close to $\frac{\pi}{2} \approx 1.5708$ but remains less than $\frac{\pi}{2}$, then sin x is close to 1, and cos x is positive and close to 0. (To see this, refer to the graphs of the sine function and the cosine function.) The ratio $\frac{\sin x}{\cos x}$ is positive and large, so, as $x \to \frac{\pi}{2}$ from the left, then $\tan x \to \infty$. In other words, the vertical line $x = \frac{\pi}{2}$ is a vertical asymptote of the graph of $y = \tan x$.

Table	9
-------	---

x	sin <i>x</i>	cos x	$y = \tan x$
$\frac{\pi}{3} \approx 1.05$	$\frac{\sqrt{3}}{2}$	<u>1</u> 2	$\sqrt{3} \approx 1.73$
1.5	0.9975	0.0707	14.1
1.57	0.9999	$7.96 imes10^{-4}$	1255.8
1.5707	0.9999	$9.6 imes10^{-5}$	10,381
$\frac{\pi}{2} \approx 1.5708$	1	0	Undefined

If x is close to $-\frac{\pi}{2}$ but remains greater than $-\frac{\pi}{2}$, then sin x is close to -1, cos x is positive and close to 0, and the ratio $\frac{\sin x}{\cos x}$ is negative and large. That is, as $x \to -\frac{\pi}{2}$ from the right, then tan $x \to -\infty$. In other words, the vertical line $x = -\frac{\pi}{2}$ is also a vertical asymptote of the graph of $y = \tan x$.

With these observations, one period of the graph can be completed. Obtain the complete graph of $y = \tan x$ by repeating this period, as shown in Figure 62.

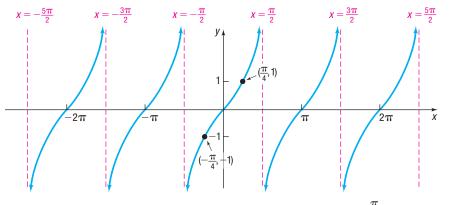


Figure 62 $y = \tan x, -\infty < x < \infty, x$ not equal to odd multiples of $\frac{\pi}{2}, -\infty < y < \infty$

The graph of $y = \tan x$ in Figure 62 illustrates the following properties.

Properties of the Tangent Function

- The domain is the set of all real numbers, except odd multiples of $\frac{n}{2}$.
- The range is the set of all real numbers.
- The tangent function is an odd function, as the symmetry of the graph with respect to the origin indicates.
- The tangent function is periodic, with period π .
- The x-intercepts are ..., -2π , $-\pi$, $0, \pi, 2\pi, 3\pi$, ...; the y-intercept is 0.
- Vertical asymptotes occur at $x = \dots, -\frac{3\pi}{2}, -\frac{\pi}{2}, \frac{\pi}{2}, \frac{3\pi}{2}, \dots$

Check: Graph $Y_1 = \tan x$ and compare the result with Figure 62. Use TRACE to see what happens as x gets close to $\frac{\pi}{2}$ but remains less than $\frac{\pi}{2}$.

The Graph of the Cotangent Function $y = \cot x$

The graph of $y = \cot x$ can be obtained in the same way as the graph of $y = \tan x$. The period of $y = \cot x$ is π . Because the cotangent function is not defined for integer multiples of π , concentrate on the interval $(0, \pi)$. Table 10 lists some points on the graph of $y = \cot x$, $0 < x < \pi$. To determine the behavior of $y = \cot x$ near 0 and π , use the identity $\cot x = \frac{\cos x}{\sin x}$. As x approaches 0 but remains greater than 0, the value of $\cos x$ is close to 1, and the value of $\sin x$ is positive and close to 0. The ratio $\frac{\cos x}{\sin x}$ is positive and large; so as $x \to 0$ from the right, then $\cot x \to \infty$. Similarly, as x approaches π but remains less than π , the value of $\cos x$ is close to -1, and the value of $\sin x$ is positive and close to 0. The ratio $\frac{\cos x}{\sin x} = \cot x$ is negative and large; so as $x \to \pi$ from the left, then $\cot x \to -\infty$. Figure 63 shows the graph.

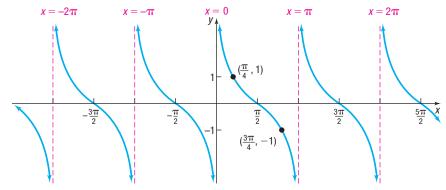


Figure 63 $y = \cot x, -\infty < x < \infty$, x not equal to integer multiples of $\pi, -\infty < y < \infty$

2 Graph Functions of the Form $y = A \tan(\omega x) + B$ and $y = A \cot(\omega x) + B$

For tangent functions, there is no concept of amplitude since the range of the tangent function is $(-\infty, \infty)$. The role of A in $y = A \tan(\omega x) + B$ is to provide the magnitude of the vertical stretch. The period of $y = \tan x$ is π , so the period of $y = A \tan(\omega x) + B$ is $\frac{\pi}{\omega}$, caused by the horizontal compression of the graph by a factor of $\frac{1}{\omega}$. Finally, the presence of B indicates a vertical shift.

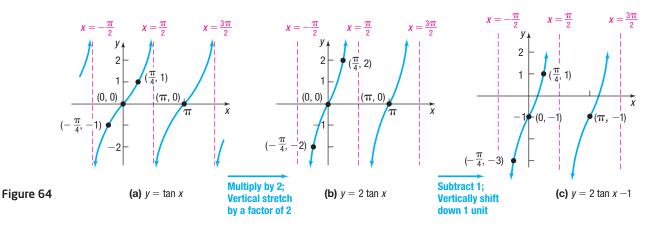
EXAMPLE 1

Graphing a Function of the Form $y = A \tan(\omega x) + B$

Graph $y = 2 \tan x - 1$. Use the graph to determine the domain and the range of the function $y = 2 \tan x - 1$.

Solution

Figure 64 shows the steps using transformations.





X	$y = \cot x$	(<i>x</i> , <i>y</i>)
$\frac{\pi}{6}$	$\sqrt{3}$	$\left(rac{\pi}{6},\sqrt{3} ight)$
$\frac{\pi}{4}$	1	$\left(\frac{\pi}{4}, 1\right)$
$\frac{\pi}{3}$	$\frac{\sqrt{3}}{3}$	$\left(\frac{\pi}{3}, \frac{\sqrt{3}}{3}\right)$
$\frac{\pi}{2}$	0	$\left(\frac{\pi}{2},0\right)$
$\frac{2\pi}{3}$	$-\frac{\sqrt{3}}{3}$	$\left(\frac{2\pi}{3},-\frac{\sqrt{3}}{3}\right)$
$\frac{3\pi}{4}$	-1	$\left(\frac{3\pi}{4},-1\right)$
$\frac{5\pi}{6}$	$-\sqrt{3}$	$\left(\frac{5\pi}{6},-\sqrt{3}\right)$

The domain of $y = 2 \tan x - 1$ is $\left\{ x \middle| x \neq \frac{k\pi}{2}, k \text{ is an odd integer} \right\}$, and the range is the set of all real numbers, or $(-\infty, \infty)$.

Now Work PROBLEM 21

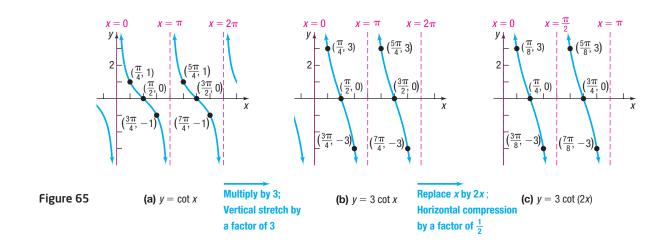
The graph of $y = A \cot(\omega x) + B$ has characteristics similar to those of the tangent function. The cotangent function $y = A \cot(\omega x) + B$ has period $\frac{\pi}{\omega}$. The cotangent function has no amplitude. The role of A is to provide the magnitude of the vertical stretch; the presence of B indicates a vertical shift.

EXAMPLE 2 Graphing a Function of the Form $y = A \cot(\omega x) + B$

Graph $y = 3 \cot(2x)$. Use the graph to determine the domain and the range of $y = 3 \cot(2x)$.

Solution

Figure 65 shows the steps using transformations.



The domain of $y = 3 \cot(2x)$ is $\left\{ x \mid x \neq \frac{k\pi}{2}, k \text{ is an integer} \right\}$, and the range is the set of all real numbers, or $(-\infty, \infty)$.

Note in Figure 65(c) that the period of $y = 3 \cot(2x)$ is $\frac{\pi}{2}$ because of the compression of the original period π by a factor of $\frac{1}{2}$. Notice that the asymptotes are $x = -\frac{\pi}{2}, x = 0, x = \frac{\pi}{2}, x = \pi, x = \frac{3\pi}{2}$, and so on, also because of the compression.

Now Work problem 23

3 Graph the Cosecant Function $y = \csc x$ and the Secant Function $y = \sec x$

The cosecant and secant functions, sometimes referred to as **reciprocal functions**, are graphed by making use of the reciprocal identities

$$\csc x = \frac{1}{\sin x}$$
 and $\sec x = \frac{1}{\cos x}$

For example, the value of the cosecant function $y = \csc x$ at a given number x equals the reciprocal of the corresponding value of the sine function, provided that the value of the sine function is not 0. If the value of sin x is 0, then x is an integer multiple of π . At those numbers, the cosecant function is not defined. In fact, the graph of the cosecant function has a vertical asymptote at each integer multiple of π . Figure 66 shows the graph.

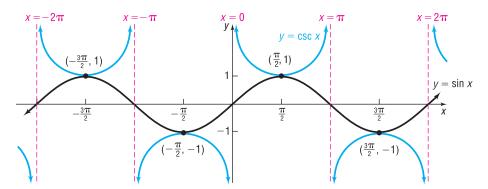


Figure 66 $y = \csc x, -\infty < x < \infty, x$ not equal to integer multiples of $\pi, |y| \ge 1$

Using the idea of reciprocals, the graph of $y = \sec x$ is obtained in a similar manner. See Figure 67.

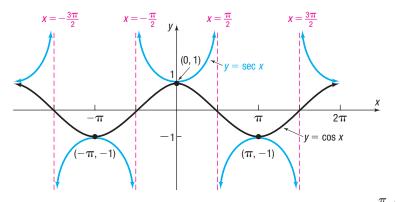


Figure 67 $y = \sec x, -\infty < x < \infty, x$ not equal to odd multiples of $\frac{\pi}{2}, |y| \ge 1$

4 Graph Functions of the Form $y = A \csc(\omega x) + B$ and $y = A \sec(\omega x) + B$

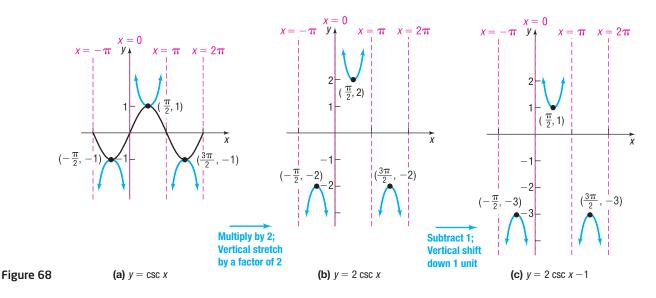
The role of A in these functions is to set the range. The range of $y = \csc x$ is $\{y|y \le -1 \text{ or } y \ge 1\}$; the range of $y = A \csc x$ is $\{y|y \le -|A| \text{ or } y \ge |A|\}$ because of the vertical stretch of the graph by a factor of |A|. Just as with the sine and cosine functions, the period of $y = \csc(\omega x)$ and $y = \sec(\omega x)$ becomes $\frac{2\pi}{\omega}$ because of the horizontal compression of the graph by a factor of $\frac{1}{\omega}$. The presence of B indicates that a vertical shift is required.

EXAMPLE 3

Graphing a Function of the Form $y = A \csc(\omega x) + B$

Graph $y = 2 \csc x - 1$. Use the graph to determine the domain and the range of $y = 2 \csc x - 1$.

Solution We use transformations. Figure 68 shows the required steps.



The domain of $y = 2 \csc x - 1$ is $\{x \mid x \neq k\pi, k \text{ an integer}\}$. The range is $\{y | y \le -3 \text{ or } y \ge 1\}$, or using interval notation, $(-\infty, -3] \cup [1, \infty)$.

Now Work problem 29

6.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The graph of $y = \frac{3x-6}{x-4}$ has a vertical asymptote. What is it? (pp. 236-239)
- **2.** *True or False* If x = 3 is a vertical asymptote of the graph of a rational function R, then as $x \to 3$, $|R(x)| \to \infty$. (pp. 236–239)

Concepts and Vocabulary

3. The graph of $y = \tan x$ is symmetric with respect to the

and has vertical asymptotes at

4. The graph of $y = \sec x$ is symmetric with respect to the

and has vertical asymptotes at

5. *Multiple Choice* It is easiest to graph $y = \sec x$ by first sketching the graph of _____.

(a) $y = \sin x$ (b) $y = \cos x$ (c) $y = \tan x$ (d) $y = \csc x$ 6. *True or False* The graphs of $y = \tan x$, $y = \cot x$, $y = \sec x$, and $y = \csc x$ each have infinitely many vertical asymptotes.

Skill Building

In Problems 7–16, if necessary, refer to the graphs of the functions to answer each question.

- 7. What is the y-intercept of $y = \tan x$?
- 9. What is the *y*-intercept of $y = \csc x$?
- For what numbers x does $\csc x = -1$?
- 13. For what numbers $x, -2\pi \le x \le 2\pi$, does the graph of $y = \csc x$ have vertical asymptotes?
- **15.** For what numbers $x, -2\pi \le x \le 2\pi$, does the graph **16.** For what numbers $x, -2\pi \le x \le 2\pi$, does the graph of $y = \tan x$ have vertical asymptotes?
- 8. What is the *y*-intercept of $y = \cot x$?
- 10. What is the y-intercept of $y = \sec x$?
- 11. For what numbers $x, -2\pi \le x \le 2\pi$, does $\csc x = 1$? 12. For what numbers $x, -2\pi \le x \le 2\pi$, does $\sec x = 1$? For what numbers *x* does sec x = -1?
 - 14. For what numbers $x, -2\pi \le x \le 2\pi$, does the graph of $y = \sec x$ have vertical asymptotes?
 - of $y = \cot x$ have vertical asymptotes?

In Problems 17–40, graph each function. Be sure to label key points and show at least two cycles. Use the graph to determine the domain and the range of each function.

17.
$$y = -2 \tan x$$
18. $y = 3 \tan x$ 19. $y = -3 \cot x$ 20. $y = 4 \cot x$ 21. $y = \tan\left(\frac{\pi}{2}x\right)$ 22. $y = \tan\left(\frac{1}{2}x\right)$ 23. $y = \cot\left(\frac{1}{4}x\right)$ 24. $y = \cot\left(\frac{\pi}{4}x\right)$ 25. $y = \frac{1}{2}\csc x$ 26. $y = 2 \sec x$ 27. $y = -4 \sec x$ 28. $y = -3 \csc x$ 29. $y = 4 \sec\left(\frac{1}{2}x\right)$ 30. $y = \frac{1}{2}\csc(2x)$ 31. $y = -3 \sec\left(\frac{\pi}{2}x\right)$ 32. $y = -2 \csc(\pi x)$ 33. $y = 2 \cot x - 1$ 34. $y = \tan\left(\frac{1}{4}x\right) + 1$ 35. $y = \csc\left(\frac{3\pi}{2}x\right)$ 36. $y = \sec\left(\frac{2\pi}{3}x\right) + 2$ 37. $y = 3\cot\left(\frac{1}{2}x\right) - 2$ 38. $y = \frac{1}{2}\tan\left(\frac{1}{4}x\right) - 2$ 39. $y = 3 \sec\left(\frac{1}{4}x\right) + 1$ 40. $y = 2\csc\left(\frac{1}{3}x\right) - 1$

 Δ *Mixed Practice* In Problems 41–44, find the average rate of change of f from 0 to $\frac{\pi}{6}$.

41. $f(x) = \sec x$ **42.** $f(x) = \tan x$ **43.** $f(x) = \sec(2x)$ **44.** $f(x) = \tan(2x)$

Mixed Practice In Problems 45–48, find $(f \circ g)(x)$ and $(g \circ f)(x)$, and graph each of these functions.

45. $f(x) = 2 \sec x$ $g(x) = \frac{1}{2}x$ **46.** $f(x) = \tan x$ g(x) = 4x **47.** $f(x) = \frac{1}{2}x$ **48.** f(x) = -2x $g(x) = \cot x$ **47.** $g(x) = 2 \csc x$

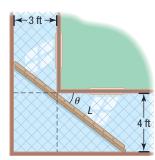
Mixed Practice In Problems 49 and 50, graph each function.

$$49. \ g(x) = \begin{cases} \csc x & \text{if } 0 < x < \pi \\ 0 & \text{if } x = \pi \\ \cot x & \text{if } \pi < x < 2\pi \end{cases}$$

$$50. \ f(x) = \begin{cases} \tan x & \text{if } 0 \le x < \frac{\pi}{2} \\ 0 & \text{if } x = \frac{\pi}{2} \\ \sec x & \text{if } \frac{\pi}{2} < x \le \pi \end{cases}$$

Applications and Extensions

51. Carrying a Ladder around a Corner Two hallways, one of width 3 feet, the other of width 4 feet, meet at a right angle. See the figure.



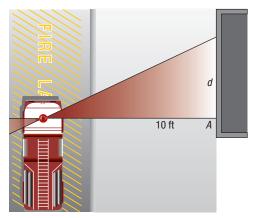
- $\left(\sec x \quad \text{if } \frac{\pi}{2} < x \le \pi \right)$
- (a) Show that the length L of the ladder shown as a function of the angle θ is

$$L(\theta) = 3 \sec \theta + 4 \csc \theta$$

(b) Graph $L = L(\theta), 0 < \theta < \frac{\pi}{2}$.

- (c) For what value of θ is L the least?
- (d) What is the length of the longest ladder that can be carried around the corner? Why is this also the least value of *L*?

52. A Rotating Beacon Suppose that a fire truck is parked in front of a building as shown in the figure.



The beacon light on top of the fire truck is located 10 feet from the wall and has a light on each side. If the beacon light rotates 1 revolution every 2 seconds, then a model for determining the distance d, in feet, that the beacon of light is from point A on the wall after t seconds is given by

 $d(t) = |10 \tan(\pi t)|$

- (a) Graph $d(t) = |10 \tan(\pi t)|$ for $0 \le t \le 2$.
- (b) For what values of t is the function undefined? Explain what this means in terms of the beam of light on the wall.

Retain Your Knowledge

(c) Fill in the following table.

t	0	0.1	0.2	0.3	0.4
$d(t) = 10 \tan(\pi t)$					

(d) Compute $\frac{d(0.1) - d(0)}{0.1 - 0}$, $\frac{d(0.2) - d(0.1)}{0.2 - 0.1}$, and so on,

for each consecutive value of t. These are called first differences.

- (e) Interpret the first differences found in part (d). What is happening to the speed of the beam of light as dincreases?
- 53. Exploration Graph

 $y = \tan x$ and $y = -\cot\left(x + \frac{\pi}{2}\right)$ Do you think that $\tan x = -\cot\left(x + \frac{\pi}{2}\right)$?

- 54. Challenge Problem What are the domain and the range of $f(x) = \log (\tan x)$? Find any vertical asymptotes.
- 55. Challenge Problem What are the domain and the range of $f(x) = \ln |\sin x|$? Find any vertical asymptotes.

61. If $f(x) = \frac{x+1}{x-2}$ and g(x) = 3x - 7, find $(g \circ f)(3)$.

 $f(x) = \frac{2x^2 + x - 6}{x + 3}$

63. Find the intercepts of the graph of the function

 \triangle 64. Complete the square in x to write $\sqrt{x^2 + 2x + 26}$

65. Find the domain of $f(x) = \sqrt[4]{5x - 2} - 3$.

in the form $\sqrt{u^2 + a^2}$.

Problems 56–65 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **56.** Factor: $125p^3 8q^6$
- 57. Painting a Room Hazel can paint a room in 2 hours less time than her friend Gwyneth. Working together, they can paint the $\triangle 62$. If $f(x) = x^2 - 3x$, find $\frac{f(x) - f(c)}{x - c}$. the room by herself?

58. Solve:
$$9^{x-1} = 3^{x^2-5}$$

59. Use the slope and the *y*-intercept to graph the linear function

$$f(x) = \frac{1}{4}x - 3$$

60. Find the domain of $y = \log_4\left(\frac{x-4}{x}\right)$.

'Are You Prepared?' Answers

1.
$$x = 4$$
 2. True

6.6 Phase Shift; Sinusoidal Curve Fitting

OBJECTIVES 1 Graph Sinusoidal Functions of the Form $y = A \sin(\omega x - \phi) + B$ (p. 465) 2 Build Sinusoidal Models from Data (p. 469)

1 Graph Sinusoidal Functions of the Form

 $y = A \sin(\omega x - \phi) + B$

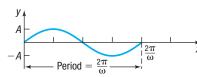


Figure 69 One cycle of $y = A \sin(\omega x), A > 0, \omega > 0$

We have seen that the graph of $y = A \sin(\omega x), \omega > 0$, has amplitude |A| and period $T = \frac{2\pi}{\omega}$. One cycle can be drawn as x varies from 0 to $\frac{2\pi}{\omega}$, or, equivalently, as ωx varies from 0 to 2π . See Figure 69

NOTE The beginning and end of the

period can also be found by solving the

 $0 \le \omega x - \phi \le 2\pi$ $\phi \le \omega \mathbf{X} \le 2\pi + \phi$ $\frac{\phi}{\omega} \le \chi \le \frac{2\pi}{\omega} + \frac{\phi}{\omega}$

inequality:

Now consider the graph of

$$y = A \sin(\omega x - \phi)$$

which may also be written as

$$y = A \sin \left[\omega \left(x - \frac{\phi}{\omega} \right) \right]$$

where $\omega > 0$ and ϕ (the Greek letter phi) are real numbers. The graph is a sine curve with amplitude |A|. As $\omega x - \phi$ varies from 0 to 2π , one period is traced out. This period begins when

 $\omega x - \phi = 0$ or $x = \frac{\phi}{\omega}$

and ends when

$$\omega x - \phi = 2\pi$$
 or $x = \frac{\phi}{\omega} + \frac{2\pi}{\omega}$

of $y = A \sin(\omega x - \phi)$.

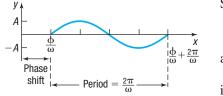
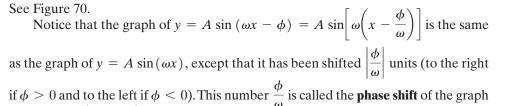


Figure 70 One cycle of $y = A\sin(\omega x - \phi),$ $A > 0, \omega > 0, \phi > 0$



For the graphs of
$$y = A \sin(\omega x - \phi)$$
 or $y = A \cos(\omega x - \phi), \omega > 0$,

Amplitude =
$$|A|$$
 Period = $T = \frac{2\pi}{\omega}$ Phase shift = $\frac{\phi}{\omega}$

The phase shift is to the left if $\phi < 0$ and to the right if $\phi > 0$.

EXAMPLE 1 Finding the Amplitude, Period, and Phase Shift of a Sinusoidal **Function and Graphing It**

Find the amplitude, period, and phase shift of $y = 3\sin(2x - \pi)$, and graph the function.

Use the same four steps used to graph sinusoidal functions of the form $y = A \sin(\omega x)$ Solution or $y = A \cos(\omega x)$ given on page 450.

STEP 1: Comparing

$$y = 3\sin(2x - \pi) = 3\sin\left[2\left(x - \frac{\pi}{2}\right)\right]$$

to

$$y = A \sin(\omega x - \phi) = A \sin\left[\omega\left(x - \frac{\phi}{\omega}\right)\right]$$

note that $A = 3, \omega = 2$, and $\phi = \pi$. The graph is a sine curve with amplitude |A| = 3, period $T = \frac{2\pi}{\omega} = \frac{2\pi}{2} = \pi$, and phase shift $= \frac{\phi}{\omega} = \frac{\pi}{2}$.

STEP 2: The graph of $y = 3 \sin(2x - \pi)$ lies between -3 and 3 on the y-axis. One cycle begins at $x = \frac{\phi}{\omega} = \frac{\pi}{2}$ and ends at $x = \frac{\phi}{\omega} + \frac{2\pi}{\omega} = \frac{\pi}{2} + \pi = \frac{3\pi}{2}$.

NOTE The interval defining one cycle can also be found by solving the inequality

$$0 \le 2x - \pi \le 2\pi$$

Then

 $\pi \le 2x \le 3\pi$ $\frac{\pi}{2} \le x \le \frac{3\pi}{2}$

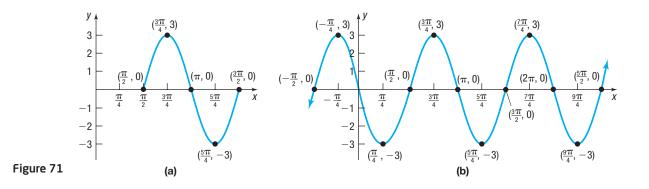
To find the five key points, divide the interval $\left[\frac{\pi}{2}, \frac{3\pi}{2}\right]$ into four subintervals, each of length $\pi \div 4 = \frac{\pi}{4}$, by finding the following values of *x*:

$\frac{\pi}{2}$	$\frac{\pi}{2} + \frac{\pi}{4} = \frac{3\pi}{4}$	$\frac{3\pi}{4} + \frac{\pi}{4} = \pi$	$\pi + \frac{\pi}{4} = \frac{5\pi}{4}$	$\frac{5\pi}{4} + \frac{\pi}{4} = \frac{3\pi}{2}$
1st	2nd	3rd	4th	5th
x-coordinate	x-coordinate	x-coordinate	x-coordinate	x-coordinate

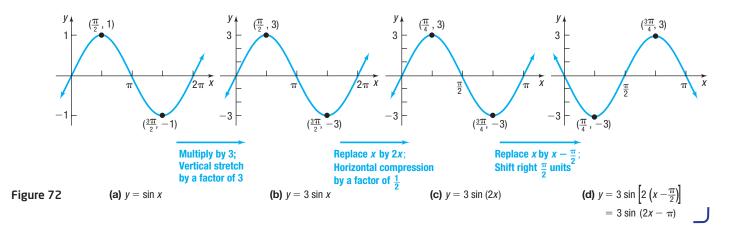
STEP 3: Use these values of *x* to determine the five key points on the graph:

$$\left(\frac{\pi}{2},0\right)$$
 $\left(\frac{3\pi}{4},3\right)$ $(\pi,0)$ $\left(\frac{5\pi}{4},-3\right)$ $\left(\frac{3\pi}{2},0\right)$

STEP 4: Plot these five points and fill in the graph of the sine function as shown in Figure 71(a). Extend the graph in each direction to obtain Figure 71(b).



The graph of $y = 3\sin(2x - \pi) = 3\sin\left[2\left(x - \frac{\pi}{2}\right)\right]$ may also be obtained using transformations. See Figure 72.



To graph a sinusoidal function of the form $y = A \sin(\omega x - \phi) + B$, first graph the function $y = A \sin(\omega x - \phi)$ and then apply a vertical shift.

EXAMPLE 2 Finding the Amplitude, Period, and Phase Shift of a Sinusoidal Function and Graphing It

Find the amplitude, period, and phase shift of $y = 2\cos(4x + 3\pi) + 1$, and graph the function.

Solution STEP 1: Compare

to

$$y = 2\cos(4x + 3\pi) = 2\cos\left[4\left(x + \frac{3\pi}{4}\right)\right]$$

$$y = A\cos(\omega x - \phi) = A\cos\left[\omega\left(x - \frac{\phi}{\omega}\right)\right]$$

Note that A = 2, $\omega = 4$, and $\phi = -3\pi$. The graph is a cosine curve with amplitude |A| = 2, period $T = \frac{2\pi}{\omega} = \frac{2\pi}{4} = \frac{\pi}{2}$, and phase shift $= \frac{\phi}{\omega} = -\frac{3\pi}{4}$.

NOTE The interval defining one cycle can also be found by solving the inequality

 $0 \le 4x + 3\pi \le 2\pi$

Then

 $-3\pi \le 4x \le -\pi$ $-\frac{3\pi}{4} \le x \le -\frac{\pi}{4}$

STEP 2: The graph of $y = 2\cos(4x + 3\pi)$ lies between -2 and 2 on the y-axis. One

cycle begins at $x = \frac{\phi}{\omega} = -\frac{3\pi}{4}$ and ends at $x = \frac{\phi}{\omega} + \frac{2\pi}{\omega} = -\frac{3\pi}{4} + \frac{\pi}{2} = -\frac{\pi}{4}$. To find the five key points, divide the interval $\left[-\frac{3\pi}{4}, -\frac{\pi}{4}\right]$ into four subintervals, each of length $\frac{\pi}{2} \div 4 = \frac{\pi}{8}$, by finding the following values of x:

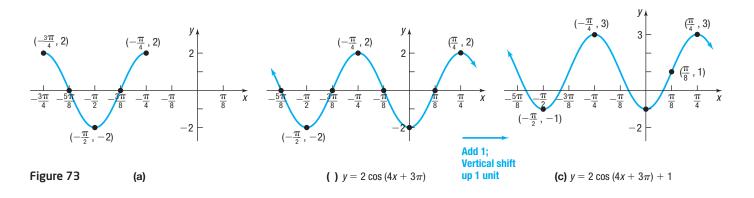
$$-\frac{3\pi}{4} - \frac{3\pi}{4} + \frac{\pi}{8} = -\frac{5\pi}{8} - \frac{5\pi}{8} + \frac{\pi}{8} = -\frac{\pi}{2} - \frac{\pi}{2} + \frac{\pi}{8} = -\frac{3\pi}{8} - \frac{3\pi}{8} + \frac{\pi}{8} = -\frac{\pi}{4}$$
1st 2nd 3rd 4th 5th
x-coordinate x-coordinate

STEP 3: The five key points on the graph of $y = 2\cos(4x + 3\pi)$ are

$$\left(-\frac{3\pi}{4},2\right) \quad \left(-\frac{5\pi}{8},0\right) \quad \left(-\frac{\pi}{2},-2\right) \quad \left(-\frac{3\pi}{8},0\right) \quad \left(-\frac{\pi}{4},2\right)$$

STEP 4: Plot these five points and fill in the graph of the cosine function as shown in Figure 73(a). Extend the graph in each direction to obtain Figure 73(b), the graph of $y = 2 \cos(4x + 3\pi)$.

STEP 5: A vertical shift up 1 unit gives the final graph. See Figure 73(c).



The graph of $y = 2\cos(4x + 3\pi) + 1 = 2\cos\left[4\left(x + \frac{3\pi}{4}\right)\right] + 1$ may also be obtained using transformations. See Figure 74. $(\frac{\pi}{2}, 2)$ $(2\pi, 2)$ $(-\frac{3\pi}{4}, 2)$ $(-\frac{\pi}{1}, 2)$ $(\frac{\pi}{4}, 2)$ 2π X 3π π $\frac{\pi}{4}$ -2 $(-\frac{\pi}{2}, -2)$ $(\frac{\pi}{4}, -2)$ $(\pi, -2)$ (c) $y = 2 \cos \left[4 \left(x + \frac{3\pi}{4}\right)\right]$ (a) $y = 2 \cos x$ **(b)** $y = 2 \cos(4x)$ Replace x by 4x; Replace x by $x + \frac{3\pi}{4}$; $= 2 \cos (4x + 3\pi)$ **Horizontal compression** Shift left $\frac{3\pi}{4}$ units by a factor of $\frac{1}{4}$ Add 1; Vertical shift up 1 unit $(-\frac{3\pi}{3}, 3)$ (<u>#</u>, 3) $(-\frac{5\pi}{2}, 1)$ $(-\frac{3\pi}{2}, 1)$ $(-\frac{\pi}{2}, 1)$ π -2 Figure 74 (d) $y = 2 \cos (4x + 3\pi) + 1$

Now Work problem 3

SUMMARY

Steps for Graphing Sinusoidal Functions y = A sin(ωx - φ) + B or y = A cos(ωx - φ) + B
STEP 1: Find the amplitude |A|, period T = 2π/ω, and phase shift φ/ω.
STEP 2: Determine the starting point of one cycle of the graph, φ/ω. Determine the ending point of one cycle of the graph, φ/ω + 2π/ω. Divide the interval [φ/ω, φ/ω + 2π/ω] into four subintervals, each of length 2π/ω ÷ 4.
STEP 3: Use the endpoints of the subintervals to find the five key points on the graph.
STEP 4: Plot the five key points, and connect them with a sinusoidal graph to obtain one cycle of the graph. Extend the graph in each direction to make it complete.
STEP 5: If B ≠ 0, apply a vertical shift.

2 Build Sinusoidal Models from Data



Scatter plots of data sometimes resemble the graph of a sinusoidal function. For example, the data given in Table 11 on the next page represent the average monthly temperatures in Denver, Colorado. Since the data represent *average* monthly temperatures collected over many years, the data will not vary much from year to year and so will essentially repeat each year. In other words, the data are periodic. Figure 75 shows a scatter plot of the data, where x = 1 represents January, x = 2 represents February, and so on.

Notice that the scatter plot looks like the graph of a sinusoidal function. We choose to fit the data to a sine function of the form

$$\omega = A\sin\left(\omega x - \phi\right) + B$$

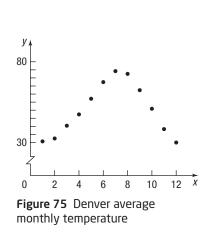
where A, B, ω , and ϕ are constants.

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Table 11

AND

ANY CONTRACTOR	Average Monthly
Month, x	Temperature, °F
January, 1	30.7
February, 2	32.5
March, 3	40.4
April, 4	47.4
May, 5	57.1
June, 6	67.4
July, 7	74.2
August, 8	72.5
September, 9	63.4
October, 10	50.9
November, 11	38.3
December, 12	30.0



Finding a Sinusoidal Function from Temperature Data

Fit a sine function to the data in Table 11.

Atmospheric Administration

Solution

EXAMPLE 3

Begin with a scatter plot of the data for one year. See Figure 76. The data will be fitted to a sine function of the form

$$y = A\sin(\omega x - \phi) + B$$

STEP 1: To find the amplitude *A*, compute

Amplitude =
$$\frac{\text{largest data value} - \text{smallest data value}}{2}$$

= $\frac{74.2 - 30.0}{2} = 22.1$

To see the remaining steps in this process, superimpose the graph of the function $y = 22.1 \sin x$, where x represents months, on the scatter plot.

Figure 77 shows the two graphs. To fit the data, the graph needs to be shifted vertically, shifted horizontally, and stretched horizontally.

STEP 2: Determine the vertical shift by finding the average of the highest and lowest data values.

Vertical shift
$$=\frac{74.2 + 30.0}{2} = 52.1$$

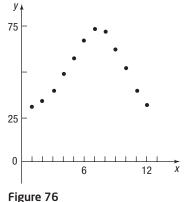
Now superimpose the graph of $y = 22.1 \sin x + 52.1$ on the scatter plot. See Figure 78.

We see that the graph needs to be shifted horizontally and stretched horizontally.

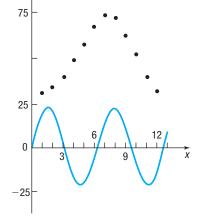
STEP 3: It is easier to find the horizontal stretch factor first. Since the temperatures repeat every 12 months, the period of the function is T = 12.

Because $T = \frac{2\pi}{\omega} = 12$, then

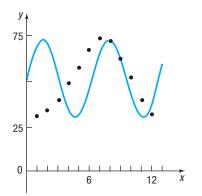
$$\omega = \frac{2\pi}{12} = \frac{\pi}{6}$$



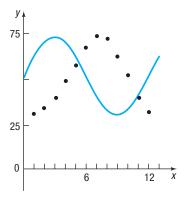




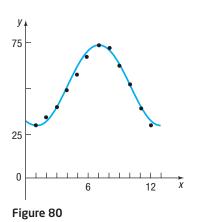












Now superimpose the graph of $y = 22.1 \sin\left(\frac{\pi}{6}x\right) + 52.1$ on the scatter plot. See Figure 79, where the graph still needs to be shifted horizontally.

STEP 4: To determine the horizontal shift, use the period T = 12 and divide the interval [0, 12] into four subintervals of length $12 \div 4 = 3$:

The sine curve is increasing on the interval [0, 3] and is decreasing on the interval [3, 9], so a local maximum occurs at x = 3. The data indicate that a maximum occurs at x = 7 (corresponding to July's temperature), so the graph of the function must be shifted 4 units to the right by replacing x by x - 4. Doing this yields

$$y = 22.1 \sin\left(\frac{\pi}{6}(x-4)\right) + 52.1$$

Distributing reveals that a sine function of the form $y = A \sin(\omega x - \phi) + B$ that fits the data is

$$y = 22.1 \sin\left(\frac{\pi}{6}x - \frac{2\pi}{3}\right) + 52.1$$

The graph of $y = 22.1 \sin\left(\frac{\pi}{6}x - \frac{2\pi}{3}\right) + 52.1$ and the scatter plot of the data are shown in Figure 80.

To summarize, these are the steps used to fit a sine function

$$y = A\sin(\omega x - \phi) + B$$

to sinusoidal data.

Steps for Fitting a Sine Function $y = A \sin(\omega x - \phi) + B$ to Data

STEP 1: Determine *A*, the amplitude of the function.

$$Amplitude = \frac{\text{largest data value} - \text{smallest data value}}{2}$$

STEP 2: Determine *B*, the vertical shift of the function.

Vertical shift =
$$\frac{\text{largest data value} + \text{smallest data value}}{2}$$

STEP 3: Determine ω . Since the period *T*, the time it takes for the data to repeat, is $T = \frac{2\pi}{\omega}$, we have

$$\omega = \frac{2\pi}{T}$$

STEP 4: Determine the horizontal shift of the function by using the period of the data. Divide the period into four subintervals of equal length. Determine the *x*-coordinate for the maximum of the sine function and the *x*-coordinate for the maximum value of the data. Use this

information to determine the value of the phase shift, $\frac{\phi}{\omega}$

Now Work PROBLEM 25(a)-(c)

Let's look at another example. Since the number of hours of sunlight in a day cycles annually, the number of hours of sunlight in a day for a given location can be modeled by a sinusoidal function.

The longest day of the year (in terms of hours of sunlight) occurs on the day of the summer solstice. For locations in the Northern Hemisphere, the summer solstice is the time when the Sun is farthest north. In 2018, the summer solstice occurred on June 21 (the 172nd day of the year) at 6:07 AM EDT. The shortest day of the year occurs on the day of the winter solstice, the time when the Sun is farthest south (for locations in the Northern Hemisphere). In 2018, the winter solstice occurred on December 21 (the 355th day of the year) at 5:23 PM (EST).

EXAMPLE 4 Finding a Sinusoidal Function for Hours of Daylight

According to the *Old Farmer's Almanac*, the number of hours of sunlight in Boston on the day of the summer solstice is 15.28, and the number of hours of sunlight on the day of the winter solstice is 9.07.

- (a) Find a sinusoidal function of the form $y = A \sin(\omega x \phi) + B$ that fits the data.
- (b) Use the function found in part (a) to predict the number of hours of sunlight in Boston on April 1, the 91st day of the year.
- (c) Graph the function found in part (a).
 - (d) Look up the number of hours of sunlight for April 1 in the *Old Farmer's Almanac* and compare it to the results found in part (b).

Source: The Old Farmer's Almanac, www.almanac.com/rise

=

Solution (a)

(a) STEP 1: Amplitude =
$$\frac{\text{largest data value} - \text{smallest data value}}{2}$$

= $\frac{15.28 - 9.07}{2}$ = 3.105

STEP 2: Vertical shift = $\frac{\text{largest data value} + \text{smallest data value}}{2}$

$$=\frac{15.28+9.07}{2}=12.175$$

STEP 3: The data repeat every 365 days. Since $T = \frac{2\pi}{\omega} = 365$, we find

$$\omega = \frac{2\pi}{365}$$

So far, we have
$$y = 3.105 \sin\left(\frac{2\pi}{365}x - \phi\right) + 12.175$$
.

- **STEP 4:** To determine the horizontal shift, use the period T = 365 and divide the interval [0, 365] into four subintervals of length $365 \div 4 = 91.25$:
 - [0, 91.25], [91.25, 182.5], [182.5, 273.75], [273.75, 365]

The sine curve is increasing on the interval [0, 91.25] and is decreasing on the interval [91.25, 273.75], so a local maximum occurs at x = 91.25. Since the maximum occurs on the summer solstice at x = 172, we must shift the graph of the function 172 - 91.25 = 80.75 units to the right by replacing x by x - 80.75. Doing this yields

$$y = 3.105 \sin\left(\frac{2\pi}{365} \left(x - 80.75\right)\right) + 12.175$$

Next, multiply out to obtain the form $y = A \sin(\omega x - \phi) + B$.

$$y = 3.105 \sin\left(\frac{2\pi}{365}x - \frac{323\pi}{730}\right) + 12.175$$

(b) To predict the number of hours of daylight on April 1, let x = 91 in the function found in part (a) and obtain

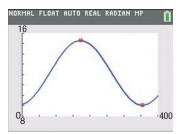


Figure 81

 $y = 3.105 \sin\left(\frac{2\pi}{365} \cdot 91 - \frac{323\pi}{730}\right) + 12.175$ \$\approx 12.72\$

The prediction is that there will be about 12.72 hours = 12 hours 43 minutes of sunlight on April 1 in Boston.

- (c) The graph of the function found in part (a) is given in Figure 81.
 - (d) According to the *Old Farmer's Almanac*, there will be 12 hours 45 minutes of sunlight on April 1 in Boston.

Now Work PROBLEM 31

Certain graphing utilities (such as the TI-83, TI-84 Plus C, and TI-89) have the capability of finding the sine function of best fit for sinusoidal data. At least four data points are required for this process.

EXAMPLE 5	Finding the Sine Function of E	Best Fit	
	Use a graphing utility to find the s Graph this function with the scatte	sine function of best fit for the data in Table 11. r plot of the data.	
Solution	Enter the data from Table 11 and execute the SINe REGression program. The result is shown in Figure 82.		
	The output that the utility provides	s shows the equation	
	y = 1	$a\sin(bx+c)+d$	
	The sinusoidal function of best fit i	s	
	$y = 21.54\sin(0.56x - 2.44) + 51.77$		
		y represents the average monthly temperature. e sinusoidal function of best fit on the scatter plot.	
	NORMAL FLOAT AUTO REAL RADIAN MP SinRes y=a*sin(bx+c)+d a=21.5378479 b=.5615263889 c=-2.43721315 d=51.76600001	NORMAL FLOAT AUTO REAL RADIAN MP	
	Figure 82	Figure 83	
	- Now Work problem 2	5(d) AND (e)	

6.6 Assess Your Understanding

Concepts and Vocabulary

1. For the graph of $y = A \sin(\omega x - \phi)$, the number $\frac{\phi}{\omega}$ is called the _____.

2. *True or False* A graphing utility requires only two data points to find the sine function of best fit.

Skill Building

In Problems 3–18, find the amplitude (if one exists), period, and phase shift of each function. Graph each function. Be sure to label key points. Show at least two periods. $1 = 4 \sin(2x - \pi)$

3. $y = 4\sin(2x - \pi)$	4. $y = 3\sin(3x - \pi)$	5. $y = 3\cos(2x + \pi)$	$6. \ y = 2\cos\left(3x + \frac{\pi}{2}\right)$
7. $y = -2\cos\left(2x - \frac{\pi}{2}\right)$	$8. \ y = -3\sin\!\left(2x + \frac{\pi}{2}\right)$	9. $y = 2\cos(2\pi x + 4) + 4$	10. $y = 4\sin(\pi x + 2) - 5$
11. $y = 2\cos(2\pi x - 4) - 1$	12. $y = 3\cos(\pi x - 2) + 5$	13. $y = -3\cos\left(-2x + \frac{\pi}{2}\right)$	14. $y = -3\sin\left(-2x + \frac{\pi}{2}\right)$
15. $y = \frac{1}{2}\cot(2x - \pi)$	16. $y = 2 \tan(4x - \pi)$	17. $y = \frac{1}{2}\sec(3x - \pi)$	18. $y = 3 \csc\left(2x - \frac{\pi}{4}\right)$

In Problems 19–22, write an equation of a sine function that has the given characteristics.

19. Amplitude: 3 Period: $\frac{\pi}{2}$	20. Amplitude: 2 Period: π	21. Amplitude: 2 Period: π	22. Amplitude: 3 Period: 3π
Phase shift: 2	Phase shift: $\frac{1}{2}$	Phase shift: -2	Phase shift: $-\frac{1}{3}$

Applications and Extensions

23. Alternating Current (ac) Circuits The current *I*, in amperes, flowing through an ac (alternating current) circuit at time *t*, in seconds, is

$$I(t) = 220\sin\left(60\pi t - \frac{\pi}{6}\right) \qquad t \ge 0$$

What is the period? What is the amplitude? What is the phase shift? Graph this function over two periods.

25. Hurricanes Hurricanes are categorized using the Saffir-Simpson Hurricane Scale, with winds 111–130 miles per hour (mph) corresponding to a category 3 hurricane, winds 131–155 mph corresponding to a category 4 hurricane, and winds in excess of 155 mph corresponding to a category 5 hurricane. The data on the right represent the number of major hurricanes in the Atlantic Basin (category 3, 4, or 5) each decade from 1921 to 2010.

- (a) Draw a scatter plot of the data.
- (b) Find a sinusoidal function of the form
- $y = A \sin(\omega x \phi) + B$ that models the data.
- (c) Draw the sinusoidal function found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the sinusoidal function of best fit.
 - (e) Graph the sinusoidal function of best fit on a scatter plot of the data.
- **26. Monthly Temperature** The data on the next page represent the average monthly temperatures for Washington, D.C.
 - (a) Draw a scatter plot of the data for one period.
 - (b) Find a sinusoidal function of the form
 - $y = A \sin(\omega x \phi) + B$ that models the data.

24. Alternating Current (ac) Circuits The current *I*, in amperes, flowing through an ac (alternating current) circuit at time *t*, in seconds, is

$$I(t) = 120\sin\left(30\pi t - \frac{\pi}{3}\right) \qquad t \ge 0$$

What is the period? What is the amplitude? What is the phase shift? Graph this function over two periods.

Decade, <i>x</i>	Major Hurricanes, H
1921–1930, 1	17
1931–1940, 2	16
1941–1950, 3	29
1951–1960, 4	33
1961–1970, 5	27
1971–1980, 6	16
1981–1990, 7	16
1991–2000, 8	27
2001–2010, 9	33

Source: U.S. National Oceanic and Atmospheric Administration

- (c) Draw the sinusoidal function found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the sinusoidal function of best fit.
 - (e) Graph the sinusoidal function of best fit on a scatter plot of the data.

Â		
	Month, x	Average Monthly Temperature, °F
	January, 1	36.0
	February, 2	39.0
	March, 3	46.8
	April, 4	56.8
	May, 5	66.0
	June, 6	75.2
	July, 7	79.8
	August, 8	78.1
	September, 9	71.0
	October, 10	59.5
	November, 11	49.6
	December, 12	39.7

Source: U.S. National Oceanic and Atmospheric Administration

- Monthly Temperature The following data represent the average monthly temperatures for Baltimore, Maryland.
 - (a) Draw a scatter plot of the data for one period.
 - (b) Find a sinusoidal function of the form
 - $y = A \sin(\omega x \phi) + B$ that models the data.
 - (c) Draw the sinusoidal function found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the sinusoidal function of best fit.
 - (e) Graph the sinusoidal function of best fit on a scatter plot of the data.

Month, x	Average Monthly Temperature, °F
January, 1	32.9
February, 2	35.8
March, 3	43.6
April, 4	53.7
May, 5	62.9
June, 6	72.4
July, 7	77.0
August, 8	75.1
September, 9	67.8
October, 10	56.1
November, 11	46.5
December, 12	36.7

Source: U.S. National Oceanic and Atmospheric Administration

28. Monthly Temperature The following data represent the average monthly temperatures for Indianapolis, Indiana.

- (a) Draw a scatter plot of the data for one period.
- (b) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that models the data.

- (c) Draw the sinusoidal function found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the sinusoidal function of best fit.
 - (e) Graph the sinusoidal function of best fit on a scatter plot of the data.

F		Average Monthly
\mathcal{A}	Month, <i>x</i>	Temperature, °F
	January, 1	28.1
	February, 2	32.1
	March, 3	42.2
	April, 4	53.0
	May, 5	62.7
	June, 6	72.0
	July, 7	75.4
	August, 8	74.2
	September, 9	66.9
	October, 10	55.0
	November, 11	43.6
	December, 12	31.6

Source: U.S. National Oceanic and Atmospheric Administration

- 29 Tides The length of time between consecutive high tides is 12 hours and 25 minutes. According to the National Oceanic and Atmospheric Administration, on Saturday, April 21, 2018, in Sitka, Alaska, high tide occurred at 4:51 AM (4.85 hours) and low tide occurred at 11:50 AM (11.83 hours). Water heights are measured as the amounts above or below the mean lower low water. The height of the water at high tide was 10.03 feet, and the height of the water at low tide was -0.46 feet.
 - (a) Approximately when did the next high tide occur?
 - (b) Find a sinusoidal function of the form

$$y = A \sin(\omega x - \phi) + B$$

that models the data.

- (c) Use the function found in part (b) to predict the height of the water at 3 PM.
- **30. Tides** Suppose that the length of time between consecutive high tides is approximately 12.5 hours. According to the National Oceanic and Atmospheric Administration, on a particular day in a city in Georgia, high tide occurred at 3:36 AM (3.6000 hours) and low tide occurred at 10:06 AM (10.1000 hours). Water heights are measured as the amounts above or below the mean lower low water. The height of the water at high tide was 8.2 feet and the height of the water at low tide was -0.6 foot. Answer parts (a) through (c) below.
 - (a) Approximately when will the next high tide occur?
 - (b) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that fits the data.

(c) Use the function found in part (b) to predict the height of the water at the next high tide.

31. Hours of Daylight According to the *Old Farmer's Almanac*,
in Miami, Florida, the number of hours of sunlight on the summer solstice of 2018 was 13.75, and the number of hours of sunlight on the winter solstice was 10.52.
(a) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that models the data.

- (b) Use the function found in part (a) to predict the number of hours of sunlight on April 1, the 91st day of the year.
- (c) Draw a graph of the function found in part (a).
- (d) Look up the number of hours of sunlight for April 1 in the *Old Farmer's Almanac*, and compare the actual hours of daylight to the results found in part (b).
- **32.** Hours of Daylight According to the *Old Farmer's Almanac*, in Detroit, Michigan, the number of hours of sunlight on the summer solstice of 2018 was 15.27, and the number of hours of sunlight on the winter solstice was 9.07.
 - (a) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that models the data.

- (b) Use the function found in part (a) to predict the number of hours of sunlight on April 1, the 91st day of the year.
- (c) Draw a graph of the function found in part (a).
- (d) Look up the number of hours of sunlight for April 1 in the *Old Farmer's Almanac*, and compare the actual hours of daylight to the results found in part (b).
- **33. Hours of Daylight** According to the *Old Farmer's Almanac*, in Honolulu, Hawaii, the number of hours of sunlight on the summer solstice of 2018 was 13.42, and the number of hours of sunlight on the winter solstice was 10.83.
 - (a) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that models the data.

Discussion and Writing

36. Explain how the amplitude and period of a sinusoidal graph are used to establish the scale on each coordinate axis.

- (b) Use the function found in part (a) to predict the number of hours of sunlight on April 1, the 91st day of the year.
- (c) Draw a graph of the function found in part (a).
- (d) Look up the number of hours of sunlight for April 1 in the *Old Farmer's Almanac*, and compare the actual hours of daylight to the results found in part (b).
- **34.** Hours of Daylight According to the *Old Farmer's Almanac*, in Anchorage, Alaska, the number of hours of sunlight on the summer solstice of 2018 was 19.37, and the number of hours of sunlight on the winter solstice was 5.45.
 - (a) Find a sinusoidal function of the form

$$y = A\sin(\omega x - \phi) + B$$

that models the data.

- (b) Use the function found in part (a) to predict the number of hours of sunlight on April 1, the 91st day of the year.
- (c) Draw a graph of the function found in part (a).
- (d) Look up the number of hours of sunlight for April 1 in the *Old Farmer's Almanac*, and compare the actual hours of daylight to the results found in part (b).
- **35.** *Challenge Problem* Coaster Motion A wooden roller coaster at Six Flags contains a run in the shape of a sinusoidal curve, with a series of hills. The crest of each hill is 106 feet above the ground. If it takes a car 1.8 seconds to go from the top of a hill to the bottom (4 feet off the ground), find a sinusoidal function of the form

$$y = A\sin(\omega t - \phi) + B$$

that models the motion of the coaster train during this run starting at the top of a hill.

37. Find an application in your major field that leads to a sinusoidal graph. Write an account of your findings.

– Retain Your Knowledge -

Problems 38–47 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

38. Given
$$f(x) = \frac{4x+9}{2}$$
, find $f^{-1}(x)$

39. Solve: 0.25(0.4x + 0.8) = 3.7 - 1.4x

- **40.** Multiply: $(8x + 15y)^2$
- **41.** Find the exact distance between the points (4, -1) and (10, 3).
- **42.** Solve: |3x + 4| = |5x 7|
- \triangle 43. Given $y = x\sqrt{x+4}$, let u = x + 4 and express y in terms of u.
- 44. If $x = a \sin t, a > 0$, and $-\frac{\pi}{2} \le t \le \frac{\pi}{2}$, find $\cos t$.
 - **45.** A rectangular garden is enclosed by 54 feet of fencing. If the length of the garden is 3 feet more than twice the width, what are the dimensions of the garden?

46. Find the vertical asymptotes, if any, of the graph of $R(x) = \frac{x^2 - 25}{x^2 - 2x - 15}$.

47. Write $\log_2(8x^2y^5)$ as a sum of logarithms. Express powers as factors.

Chapter Review

Things to Know

Definitions

Angle in standard position (p. 398) 1 Degree (1°) (p. 399)

1 Radian (pp. 400-401)

Trigonometric functions (p. 412)

Vertex is at the origin; initial side is along the positive x-axis.

$$1^\circ = \frac{1}{360}$$
 revolution

period.

The measure of a central angle of a circle whose rays subtend an arc whose length is equal to the radius of the circle.

P = (x, y) is the point on the unit circle corresponding to $\theta = t$ radians.

$$\sin t = \sin \theta = y \qquad \cos t = \cos \theta = x \qquad \tan t = \tan \theta = \frac{y}{x}, x \neq 0$$
$$\csc t = \csc \theta = \frac{1}{y}, y \neq 0 \qquad \sec t = \sec \theta = \frac{1}{x}, x \neq 0 \qquad \cot t = \cot \theta = \frac{x}{y}, y \neq 0$$

Trigonometric functions using a circle of radius *r* (p. 422)

For an angle θ in standard position, P = (x, y) is the point on the terminal side of θ that is also on the circle $x^2 + y^2 = r^2$.

$$\sin \theta = \frac{y}{r} \qquad \cos \theta = \frac{x}{r} \qquad \tan \theta = \frac{y}{x}, x \neq 0$$
$$\csc \theta = \frac{r}{y}, y \neq 0 \qquad \sec \theta = \frac{r}{x}, x \neq 0 \qquad \cot \theta = \frac{x}{y}, y \neq 0$$

A function f is periodic if for some number p > 0 for which $\theta + p$ is in the domain of f whenever θ is, then $f(\theta + p) = f(\theta)$. The smallest such p is the fundamental

Periodic function (p. 431)

Formulas

1 counterclockwise revolution = 360° (p. 400) = 2π radians (p. 402) Arc length: $s = r \theta$ (p. 401)

Area of a sector: $A = \frac{1}{2}r^2\theta$ (p. 404)

Linear speed: $v = \frac{s}{t}$ (p. 405)

Angular speed: $\omega = \frac{\theta}{t}$ (p. 405) $v = r\omega$ (p. 405)

$$1^{\circ} = \frac{\pi}{180}$$
 radian (p. 402); 1 radian $= \frac{180}{\pi}$ degrees (p. 402)

 θ is measured in radians; *s* is the length of the arc subtended by the central angle θ of the circle of radius *r*.

A is the area of the sector of a circle of radius r formed by a central angle of θ radians.

v is linear speed, distance per unit time.

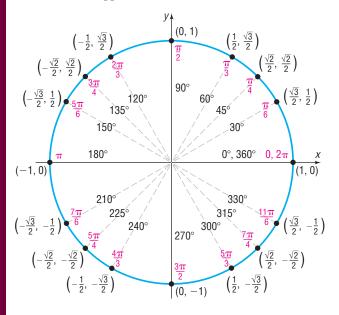
 ω is angular speed measured in radians per unit time.

Table of Values (pp. 415 and 419)

θ (Radians)	θ (Degrees)	$\sin \theta$	$\cos \theta$	tan θ	$\csc heta$	$\sec heta$	$\cot heta$
0	0°	0	1	0	Not defined	1	Not defined
$\frac{\pi}{6}$	30°	<u>1</u> 2	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{3}}{3}$	2	$\frac{2\sqrt{3}}{3}$	$\sqrt{3}$
$\frac{\pi}{4}$	45°	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	1	$\sqrt{2}$	$\sqrt{2}$	1
$\frac{\pi}{3}$	60°	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$	$\frac{2\sqrt{3}}{3}$	2	$\frac{\sqrt{3}}{3}$
$\frac{\pi}{2}$	90°	1	0	Not defined	1	Not defined	0
π	180°	0	-1	0	Not defined	-1	Not defined
$\frac{3\pi}{2}$	270°	-1	0	Not defined	-1	Not defined	0

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The Unit Circle (pp. 411–421)



Fundamental identities (pp. 433-435)

Quotient identities: $\tan \theta = \frac{\sin \theta}{\cos \theta}$	$\cot \theta = \frac{\cos \theta}{\sin \theta}$		
Reciprocal identities: $\csc \theta = \frac{1}{\sin \theta}$		$\cot \theta = \frac{1}{\tan \theta}$	-
Pythagorean identities: $\sin^2 \theta + \cos^2 \theta$	$\theta = 1$ $\tan^2 \theta + 1$	$1 = \sec^2 \theta$	$\cot^2\theta + 1 = \csc^2\theta$

 $\frac{5\pi}{2}$ x

 $2\pi \frac{5\pi}{2}$

 $\frac{5\pi}{2}$ x

 $\frac{5\pi}{2}$

x

X

 2π

 $\frac{\pi}{2}$

 π

 $\frac{\pi}{2}$

 $\frac{\pi}{2}$

 $\frac{3\pi}{2}$

 $\frac{3\pi}{2}$

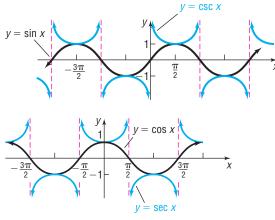
 $\frac{3\pi}{2}$

1

Properties of the trigonometric functions (pp. 429–431, 438)

$y = \sin x \text{ (p. 444)}$	Domain: $-\infty < x < \infty$ Range: $-1 \le y \le 1$ Periodic: period $= 2\pi (360^{\circ})$ Odd function	-π
$y = \cos x (\text{pp. 445-446})$	Domain: $-\infty < x < \infty$ Range: $-1 \le y \le 1$ Periodic: period $= 2\pi (360^{\circ})$ Even function	$-\pi$ $-\frac{\pi}{2}$ _
y = tan x (p. 459)	Domain: $-\infty < x < \infty$, except odd integer multiples of $\frac{\pi}{2}(90^{\circ})$ Range: $-\infty < y < \infty$ Periodic: period = $\pi(180^{\circ})$ Odd function Vertical asymptotes at odd integer multiples of $\frac{\pi}{2}$	$\frac{1}{2}$ $-\frac{5\pi}{2}$ $-\frac{3\pi}{2}$
$y = \cot x \text{ (p. 460)}$	Domain: $-\infty < x < \infty$, except integer multiples of $\pi(180^\circ)$ Range: $-\infty < y < \infty$ Periodic: period = $\pi(180^\circ)$ Odd function Vertical asymptotes at integer multiples of π	$-\frac{3\pi}{2}$

Domain: $-\infty < x < \infty$, except integer multiples $y = \csc x$ (p. 462) of $\pi(180^\circ)$ $y = \sin x$ Range: $|y| \ge 1$ ($y \le -1$ or $y \ge 1$) Periodic: period = $2\pi (360^\circ)$ $\frac{3\pi}{2}$ Odd function Vertical asymptotes at integer multiples of π Domain: $-\infty < x < \infty$, except odd integer $y = \sec x (p. 462)$ multiples of $\frac{\pi}{2}(90^\circ)$ Range: $|y| \ge 1 \ (y \le -1 \text{ or } y \ge 1)$ Periodic: period = $2\pi (360^\circ)$ Even function Vertical asymptotes at odd integer multiples of $\frac{\pi}{2}$



Sinusoidal Graphs

$$y = A \sin(\omega x) + B, \quad \omega > 0$$

$$y = A \cos(\omega x) + B, \quad \omega > 0$$

$$y = A \cos(\omega x) + B, \quad \omega > 0$$

$$y = A \sin(\omega x - \phi) + B = A \sin\left[\omega\left(x - \frac{\phi}{\omega}\right)\right] + B$$

$$y = A \cos(\omega x - \phi) + B = A \cos\left[\omega\left(x - \frac{\phi}{\omega}\right)\right] + B$$

$$y = A \cos(\omega x - \phi) + B = A \cos\left[\omega\left(x - \frac{\phi}{\omega}\right)\right] + B$$

Objectives

Section	You should be able to	Example(s)	Review Exercises
6.1	1 Angles and degree measure (p. 398)	1	
	2 Convert between decimal and degree, minute, second measures for angles (p. 400)	2	48
	Find the length of an arc of a circle (p. 401)	3	49,50
	4 Convert from degrees to radians and from radians to degrees (p. 402)	4–6	1–4
	5 Find the area of a sector of a circle (p. 404)	7	49
	6 Find the linear speed of an object traveling in circular motion (p. 405)	8	51, 52
6.2	1 Find the exact values of the trigonometric functions using a point on the unit circle (p. 413)	1	45,55
	2 Find the exact values of the trigonometric functions of quadrantal angles (p. 414)	2,3	9,55
	Find the exact values of the trigonometric functions of $\frac{\pi}{4} = 45^{\circ}$ (p. 416)	4,5	5,6
	4 Find the exact values of the trigonometric functions of $\frac{\pi}{6} = 30^{\circ}$ and $\frac{\pi}{3} = 60^{\circ}$ (p. 417)	6–8	5,6
	5 Find the exact values of the trigonometric functions for integer multiples of $\frac{\pi}{6} = 30^{\circ}, \frac{\pi}{4} = 45^{\circ}$, and $\frac{\pi}{3} = 60^{\circ}$ (p. 419)	9,10	7, 8, 10, 55
	6 Use a calculator to approximate the value of a trigonometric function (p. 421)	11	41,42
	Use a circle of radius <i>r</i> to evaluate the trigonometric functions (p. 422)	12	46 (continued)

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Section	You should be able to	Example(s)	Review Exercises
6.3	1 Determine the domain and the range of the trigonometric functions (p. 429)	pp. 429–430	47
	2 Determine the period of the trigonometric functions (p. 431)	1	47
	3 Determine the signs of the trigonometric functions in a given quadrant (p. 432)	2	43,44
	 Find the values of the trigonometric functions using fundamental identities (p. 433) 	3,4	11–15
	5 Find the exact values of the trigonometric functions of an angle given one of the functions and the quadrant of the angle (p. 435)	5,6	16–23
	6 Use even-odd properties to find the exact values of the trigonometric functions (p. 438)	7	13–15
6.4	1 Graph the sine function $y = \sin x$ and functions of the form $y = A \sin(\omega x)$ (p. 443)	1,2	24
	2 Graph the cosine function $y = \cos x$ and functions of the form $y = A \cos(\omega x)$ (p. 445)	3	25
	J Determine the amplitude and period of sinusoidal functions (p. 446)	4	33–38
	4 Graph sinusoidal functions using key points (p. 448)	5–7	24, 25, 35
	5 Find an equation for a sinusoidal graph (p. 452)	8,9	39,40
6.5	1 Graph the tangent function $y = \tan x$ and the cotangent function $y = \cot x$ (p. 458)		26,28
	2 Graph functions of the form $y = A \tan(\omega x) + B$ and $y = A \cot(\omega x) + B$ (p. 460)	1,2	27, 32
	Graph the cosecant function $y = \csc x$ and the secant function $y = \sec x$ (p. 461)		30
	4 Graph functions of the form $y = A \csc(\omega x) + B$ and $y = A \sec(\omega x) + B$ (p. 462)	3	29
6.6	1 Graph sinusoidal functions of the form $y = A \sin(\omega x - \phi) + B$ (p. 465)	1,2	31, 35–38, 53(d)
	2 Build sinusoidal models from data (p. 469)	3–5	54

Review Exercises

In Problems 1 and 2, convert each angle in degrees to radians. Express your answer as a multiple of π .

 $-\frac{5\pi}{2}$

In Problems 3 and 4, convert each angle in radians to degrees.

3.
$$\frac{7\pi}{4}$$
 4.

In Problems 5–15, find the exact value of each expression. Do not use a calculator.

5. $\tan \frac{\pi}{4} - \sin \frac{\pi}{6}$	6. $3\sin 45^\circ - 4\tan \frac{\pi}{6}$	7. $4\cos(5\pi/4) - 3\cot(-\pi/6)$
8. $\sec\left(-\frac{\pi}{3}\right) - \cot\left(-\frac{5\pi}{4}\right)$	9. $\tan \pi + \sin \pi$	10. $\cos 540^\circ - \tan(-405^\circ)$
11. $\cos^2 40^\circ + \left(\frac{1}{\csc^2 40^\circ}\right)$	12. sec $50^{\circ} \cos 50^{\circ}$	13. $\frac{\cos(-50^\circ)}{\cos(50^\circ)}$
14. $\frac{\sin(-40^\circ)}{\sin 40^\circ}$	15. $\csc(290^\circ) \cos(-20^\circ)$	

In Problems 16–23, find the exact value of each of the remaining trigonometric functions.

16. $\sin \theta = \frac{4}{5}$, θ is acute **17.** $\cot \theta = -\frac{3}{4}$, $\sin \theta > 0$ **18.** $\csc \theta = -\frac{13}{12}$, $\cos \theta > 0$ **19.** $\cos \theta = -\frac{7}{25}$, θ in quadrant III **20.** $\sin \theta = -\frac{5}{13}$, $\frac{3\pi}{2} < \theta < 2\pi$ **21.** $\tan \theta = \frac{2}{5}$, $0 < \theta < 90^{\circ}$ **22.** $\sec \theta = 3$, $\frac{3\pi}{2} < \theta < 2\pi$ **23.** $\cot \theta = -2$, $\frac{\pi}{2} < \theta < \pi$

In Problems 24–32, graph each function. Each graph should contain at least two periods. Use the graph to determine the domain and the range of each function.

24. $y = 2\sin(4x)$ **25.** $y = -3\cos(2x)$ **26.** $y = \tan(x + \pi)$
27. $y = -2\tan(3x)$ **28.** $y = \cot\left(x + \frac{\pi}{4}\right)$ **29.** $y = 4\sec(2x)$
30. $y = \csc\left(x + \frac{\pi}{4}\right)$ **31.** $y = 4\sin(2x + 4) - 2$ **32.** $y = 5\cot\left(\frac{x}{3} - \frac{\pi}{4}\right)$

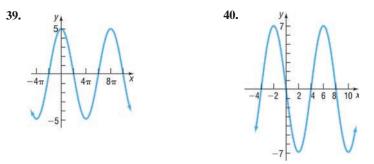
In Problems 33 and 34, determine the amplitude and period of each function without graphing.

33.
$$y = 4\sin(3x)$$
 34. $y = -2\cos(3\pi x)$

In Problems 35–38, find the amplitude, period, and phase shift of each function. Graph each function. Show at least two periods.

35.
$$y = 4\sin(3x)$$
 36. $y = -\cos\left(\frac{1}{2}x + \frac{\pi}{2}\right)$ **37.** $y = \frac{1}{2}\sin\left(\frac{3}{2}x - \pi\right)$ **38.** $y = -\frac{2}{3}\cos(\pi x - 6)$

In Problems 39 and 40, find a function whose graph is given.



- **41.** Use a calculator to approximate $\sin \frac{\pi}{8}$. Round the answer to two decimal places.
- **42.** Use a calculator to approximate sec 10°. Round the answer to two decimal places.
- **43.** Determine the signs of the six trigonometric functions of an angle θ whose terminal side is in quadrant II.
- **44.** Name the quadrant θ lies in if $\cos \theta > 0$ and $\tan \theta < 0$.
- **45.** Find the exact values of the six trigonometric functions of *t* if $P = \left(-\frac{1}{5}, \frac{2\sqrt{6}}{5}\right)$ is the point on the unit circle that corresponds to *t*.
- **46.** Find the exact value of sin *t*, cos *t*, and tan *t* if P = (-2, 5) is the point on a circle that corresponds to *t*.
- **47.** What are the domain and range of the cosecant function? What is the period?
- **48.** (a) Convert the angle 32°20'35" to a decimal in degrees. Round the answer to two decimal places.

- (b) Convert the angle 63.18° to D°M'S" form. Express the answer to the nearest second.
- **49.** Find the length of the arc subtended by a central angle of 60° on a circle of radius 3 feet. What is the area of the sector?
- **50.** The minute hand of a clock is 8 inches long. How far does the tip of the minute hand move in 30 minutes? How far does it move in 20 minutes?
- **51.** Angular Speed of a Race Car A race car is driven around a circular track at a constant speed of 45 miles per hour.

If the diameter of the circular track is $\frac{1}{4}$ mile, what is the angular speed of the car? Express your answer in revolutions per hour (which is equivalent to laps per hour).

52. Lighthouse Beacons The Montauk Point Lighthouse on Long Island has dual beams (two light sources opposite each other). Ships at sea observe a blinking light every 5 seconds. What rotation speed is required to achieve this?

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53. Alternating Current The current *I*, in amperes, flowing through an ac (alternating current) circuit at time *t* is

$$I(t) = 220\sin\left(30\pi t + \frac{\pi}{6}\right) \qquad t \ge 0$$

- (a) What is the period?
- **(b)** What is the amplitude?
- (c) What is the phase shift?
- (d) Graph this function over two periods.

54. Monthly Temperature The data below represent the average monthly temperatures for Phoenix, Arizona.

- (a) Draw a scatter plot of the data for one period.
- (b) Find a sinusoidal function of the form $y = A \sin(\omega x - \phi) + B$ that models the data.
- (c) Draw the sinusoidal function found in part (b) on the scatter plot.
- (d) Use a graphing utility to find the sinusoidal function of best fit.
 - (e) Graph the sinusoidal function of best fit on the scatter plot.

Month, <i>x</i>	Average Monthly Temperature, °F
January, 1	56
February, 2	60
March, 3	65
April, 4	73
May, 5	82
June, 6	91
July, 7	95
August, 8	94
September, 9	88
October, 10	77
November, 11	64
December, 12	55

Source: U.S. National Oceanic and Atmospheric Administration

Chapter Test

Test Prep

CHAPTER

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab™ Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

Round your answer to three decimal places.

In Problems 13–16, use a calculator to evaluate each expression.

In Problems 1–3, convert each angle in degrees to radians. Express your answer as a multiple of π .

1.
$$260^{\circ}$$
 2. -400° **3.** 13

In Problems 4-6, convert each angle in radians to degrees.

4.
$$-\frac{\pi}{8}$$
 5. $\frac{9\pi}{2}$ **6.** $\frac{3\pi}{4}$

In Problems 7–12, find the exact value of each expression.

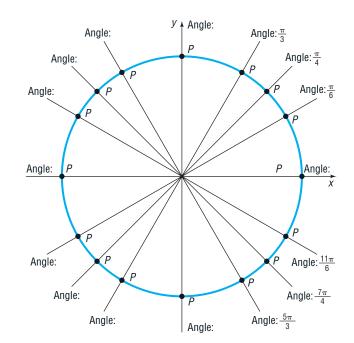
7.
$$\sin \frac{\pi}{6}$$
 8. $\cos \left(-\frac{5\pi}{4}\right) - \cos \frac{3\pi}{4}$

10. tan 330°

9. $\cos(-120^{\circ})$

11.
$$\sin \frac{\pi}{2} - \tan \frac{19\pi}{4}$$
 12. $2 \sin^2 60^\circ - 3 \cos 45^\circ$

55. Unit Circle On the given unit circle, fill in the missing angles $(0 \le \theta \le 2\pi)$ and the corresponding points *P*.



14. $\cos \frac{2\pi}{5}$ **16.** $\cot \frac{28\pi}{9}$

15. sec 229°

13. sin 17°

17. Fill in each table entry with the sign of each function.

	$\sin \theta$	$\cos \theta$	$\tan \theta$	$\sec \theta$	$\csc \theta$	$\cot \theta$
θ in QI						
θ in QII						
θ in QIII						
θ in QIV						

18. If
$$f(x) = \sin x$$
 and $f(a) = \frac{3}{5}$, find $f(-a)$.

In Problems 19–21, find the value of the remaining five trigonometric functions of θ .

19.
$$\sin \theta = \frac{5}{7}, \ \theta \text{ in quadrant II}$$
 20. $\cos \theta = \frac{2}{3}, \ \frac{3\pi}{2} < \theta < 2\pi$
21. $\tan \theta = -\frac{12}{5}, \ \frac{\pi}{2} < \theta < \pi$

In Problems 22–24, the point (x, y) is on the terminal side of angle θ in standard position. Find the exact value of the given trigonometric function.

22.
$$(2,7), \sin \theta$$
 23. $(-5,11), \cos \theta$

24. (6, -3), tan θ

In Problems 25 and 26, graph the function.

25.
$$y = 2\sin\left(\frac{x}{3} - \frac{\pi}{6}\right)$$
 26. $y = \tan\left(-x + \frac{\pi}{4}\right) + 2$

Cumulative Review

1. Find the real solutions, if any, of the equation

$$2x^2 + x - 1 = 0$$

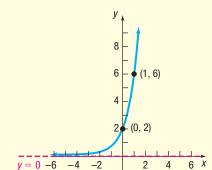
- **2.** Find an equation for the line with slope -3 containing the point (-2, 5).
- **3.** Find an equation for a circle of radius 4 and center at the point (0, -2).
- 4. Describe the equation 2x 3y = 12. Graph it.
- 5. Describe the equation $x^2 + y^2 2x + 4y 4 = 0$. Graph it.
- 6. Use transformations to graph the function

 $y = (x - 3)^2 + 2$

7. Sketch a graph of each of the following functions. Label at least three points on each graph.

(a) $y = x^2$	(b) $y = x^3$
(c) $y = e^x$	(d) $y = \ln x$
(e) $y = \sin x$	(f) $y = \tan x$

- 8. Find the inverse function of f(x) = 3x 2.
- 9. Find the exact value of $(\sin 14^\circ)^2 + (\cos 14^\circ)^2 3$.
- **10.** Graph $y = 3\sin(2x)$.
- **11.** Find the exact value of $\tan \frac{\pi}{4} 3\cos \frac{\pi}{6} + \csc \frac{\pi}{6}$.
- 12. Find an exponential function for the following graph. Express your answer in the form $y = Ab^x$.



27. Write an equation for a sinusoidal graph with the following properties:

$$A = -3$$
 period $= \frac{2\pi}{3}$ phase shift $= -\frac{\pi}{4}$

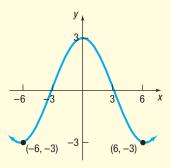
- **28.** Logan has a garden in the shape of a sector of a circle; the outer rim of the garden is 25 feet long and the central angle of the sector is 50°. She wants to add a 3-foot-wide walk to the outer rim. How many square feet of paving blocks will she need to build the walk?
- **29.** Hungarian Adrian Annus won the gold medal for the hammer throw at the 2004 Olympics in Athens with a winning distance of 83.19 meters.* The event consists of swinging a 16-pound weight attached to a wire 190 centimeters long in a circle and then releasing it. Assuming his release is at a 45° angle to the ground, the hammer will travel a distance of v_0^2

 $\frac{v_0^2}{g}$ meters, where g = 9.8 meters/second² and v_0 is the linear

speed of the hammer when released. At what rate (rpm) was he swinging the hammer upon release?

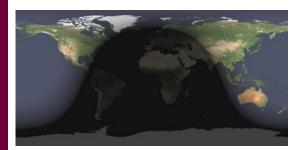
*Annus was stripped of his medal after refusing to cooperate with postmedal drug testing.

13. Find a sinusoidal function for the following graph.



- 14. (a) Find a linear function that contains the points (-2, 3) and (1, -6). What is the slope? What are the intercepts of the function? Graph the function. Be sure to label the intercepts.
 - (b) Find a quadratic function with vertex (1, -6) that contains the point (-2, 3). What are the intercepts of the function? Graph the function.
 - (c) Show that there is no exponential function of the form f(x) = ae^x that contains the points (-2, 3) and (1, -6).
- 15. (a) Find a polynomial function of degree 3 whose *y*-intercept is 5 and whose *x*-intercepts are -2, 3, and 5. Graph the function.
 - (b) Find a rational function whose y-intercept is 5 and whose x-intercepts are -2, 3, and 5 that has the line x = 2 as a vertical asymptote. Graph the function.

Chapter Projects



(Internet-based Project

- I. Length of Day Revisited Go to http://en.wikipedia.org/wiki/latitude and read about latitude. Then go to http://www.orchidculture.com/COD/daylength.html.
 - 1. For a particular latitude, record in a table the length of day for the various days of the year. For January 1, use 1 as the day, for January 16, use 16 as the day, for February 1, use 32 as the day, and so on. Enter the data into an Excel spreadsheet using column B for the day of the year and column C for the length of day.
 - 2. Draw a scatter plot of the data with day of the year as the independent variable and length of day as the dependent variable using Excel. (The Chapter 3 project describes how to draw a scatter plot in Excel.)
 - 3. Determine the sinusoidal function of best fit, $y = A \sin(Bx + C) + D$, as follows:
 - (a) Enter initial guesses for the values of A, B, C, and D into column A with the value of A in cell A1, B in cell A2, C in cell A3, and D in cell A4.
 - (b) Enter "=A\$1*sin(A\$2*B1+A\$3)+A\$4" into cell D1. Copy this cell entry into the cells below D1 for as many rows as there are data. For example, if column C goes to row 23, then column D should also go to row 23.
 - (c) Enter "= $(D1-C1)^{2}$ " into cell E1. Copy this entry below cell E1 as described in part 3(b).
 - (d) The idea behind curve fitting is to make the sum of the squared differences between what is predicted and actual observations as small as possible. Enter "=sum(E1..E#)" into cell A6, where # represents the row number of the last data point. For example, if you have 23 rows of data, enter "=sum(E1..E23)" in cell A6.
 - (e) Now, install the Solver feature of Excel. To do this, click the File tab, and then select Options. Select Add-Ins. In the drop-down menu entitled "Manage," choose Excel Add-ins, and then click <u>Go</u>.... Check

the box entitled "Solver Add-in" and click OK. The Solver add-in is now available in the Data tab. Choose Solver. Fill in the screen as shown below.

Click Solve. The values for A, B, C, and D are located in cells A1–A4. What is the sinusoidal function of best fit?

Set Objective:		\$A\$6		Î
то: 💿 <u>м</u> а	x 🔍 Mi <u>n</u>	© <u>v</u> alue Of:	0	
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				Delete
				Beset All
			-	Load/Save
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Solving Method				
		olver Problems that are si select the Evolutionary e		

Citation: Excel © 2018 Microsoft Corporation. Used with permission from Microsoft.

- 4. Determine the longest day of the year according to your model. What is the day length on the longest day of the year? Determine the shortest day of the year according to your model. What is the day length on the shortest day of the year?
- 5. On which days is the day length exactly 12 hours according to your model?
- **6.** Look up the day on which the vernal equinox and autumnal equinox occur. How do they match up with the results obtained in part 5?
- 7. Do you think your model accurately describes the relation between day of the year and length of day?
- 8. Use your model to predict the hours of daylight for the latitude you selected for various days of the year. Go to the *Old Farmer's Almanac* or other website (such as *http://astro.unl.edu/classaction/animations/coordsmotion/daylighthoursexplorer.html*) to determine the hours of daylight for the latitude you selected. How do the two compare?

The following projects are available on the Instructor's Resource Center (IRC):

- II. Tides Data from a tide table are used to build a sine function that models tides.
- **III.** Project at Motorola *Digital Transmission over the Air* Learn how Motorola Corporation transmits digital sequences by modulating the phase of the carrier waves.
- **IV. Identifying Mountain Peaks in Hawaii** The visibility of a mountain is affected by its altitude, its distance from the viewer, and the curvature of Earth's surface. Trigonometry can be used to determine whether a distant object can be seen.
- V. CBL Experiment Technology is used to model and study the effects of damping on sound waves.

Analytic Trigonometry

Mapping Your Mind

The ability to organize material in your mind is key to understanding. You have been exposed to a lot of concepts at this point in the course, and it is a worthwhile exercise to organize the material. In the past, we might organize material using index cards or an outline. But in today's digital world, we can use interesting software that enables us to digitally organize the material that is in our mind and share it with anyone on the Web.

—See the Internet-based Chapter Project I—

G A Look Back

Chapter 5 introduced inverse functions and developed their properties, particularly the relationship between the domain and range of a function and those of its inverse. We learned that only functions that are one-to-one have an inverse function. But sometimes an appropriate restriction on the domain of a function that is not one-to-one yields a new function that is one-to-one. Then the function defined on the restricted domain has an inverse function. Also, we saw that the graphs of a function and its inverse are symmetric with respect to the line y = x.

Chapter 5 continued by defining two transcendental functions: the exponential function and the inverse of the exponential function, the logarithmic function. Chapter 6 defined six more transcendental functions, the trigonometric functions, and discussed their properties.

A Look Ahead Đ

The first two sections of this chapter define the six inverse trigonometric functions and investigate their properties. Section 7.3 discusses equations that contain trigonometric functions. Sections 7.4 through 7.7 continue the derivation of identities. These identities play an important role in calculus, the physical and life sciences, and economics, where they are used to simplify complicated expressions.

Outline

- 7.1 The Inverse Sine, Cosine, and Tangent Functions
- 7.2 The Inverse Trigonometric Functions (Continued)
- 7.3 Trigonometric Equations
- 7.4 Trigonometric Identities
- 7.5 Sum and Difference Formulas
- 7.6 Double-angle and Half-angle Formulas
- 7.7 Product-to-Sum and Sum-to-Product Formulas Chapter Review Chapter Test
 - Cumulative Review Chapter Projects

7.1 The Inverse Sine, Cosine, and Tangent Functions

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Inverse Functions (Section 5.2, pp. 303–310)
- Properties of the Sine, Cosine, and Tangent Functions (Section 6.3, pp. 428–439)
- Values of the Trigonometric Functions (Section 6.2, pp. 413–422)
- Graphs of the Sine, Cosine, and Tangent Functions (Sections 6.4, pp. 443–446 and 6.5, pp. 458–459)

Now Work the 'Are You Prepared?' problems on page 495.

OBJECTIVES 1 Define the Inverse Sine Function (p. 486)

- **2** Find the Value of an Inverse Sine Function (p. 487)
- **3** Define the Inverse Cosine Function (p. 489)
- **4** Find the Value of an Inverse Cosine Function (p. 490)
- **5** Define the Inverse Tangent Function (p. 490)
- **6** Find the Value of an Inverse Tangent Function (p. 492)
- **7** Use Properties of Inverse Functions to Find Exact Values of Certain Composite Functions (p. 492)
- **8** Find the Inverse Function of a Trigonometric Function (p. 494)
- 9 Solve Equations Involving Inverse Trigonometric Functions (p. 495)

In Section 5.2 we discussed inverse functions, and we concluded that if a function is one-to-one, it will have an inverse function. We also observed that if a function is not one-to-one, it may be possible to restrict its domain in some suitable manner so that the restricted function is one-to-one. For example, the function $y = x^2$ is not one-to-one; however, if the domain is restricted to $x \ge 0$, the new function is one-to-one.

Other properties of a one-to-one function f and its inverse function f^{-1} that were discussed in Section 5.2 are summarized next.

- $f^{-1}(f(x)) = x$ for every x in the domain of f.
- $f(f^{-1}(x)) = x$ for every x in the domain of f^{-1} .
- The domain of f = the range of f^{-1} , and the range of f = the domain of f^{-1} .
- The graph of a one-to-one function f and the graph of its inverse f^{-1} are symmetric with respect to the line y = x.
- If a function y = f(x) has an inverse function, the implicit equation of the inverse function is x = f(y). If we solve this equation for y, we obtain the explicit equation y = f⁻¹(x).

1 Define the Inverse Sine Function

Figure 1 shows the graph of $y = \sin x$. Because every horizontal line y = b, where *b* is between -1 and 1, inclusive, intersects the graph of $y = \sin x$ infinitely many times, it follows from the horizontal-line test that the function $y = \sin x$ is not one-to-one.

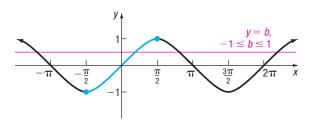
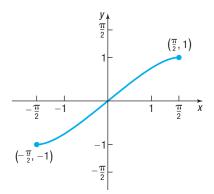


Figure 1 $y = \sin x, -\infty < x < \infty, -1 \le y \le 1$





$$y = \sin x, -\frac{\pi}{2} \le x \le \frac{\pi}{2}, -1 \le y \le 1$$

NOTE Because the restricted domain of the sine function is $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, the range of the inverse sine function is $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, and because the range of the sine function is $\left[-1, 1\right]$, the domain of the inverse sine function is $\left[-1, 1\right]$.

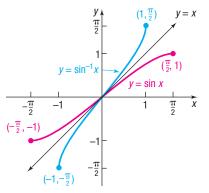


Figure 3 $y = \sin^{-1} x, -1 \le x \le 1,$ $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$ However, if the domain of $y = \sin x$ is restricted to the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, the restricted function

$$y = \sin x \qquad -\frac{\pi}{2} \le x \le \frac{\pi}{2}$$

is one-to-one and has an inverse function.* See Figure 2.

An equation for the inverse of $y = f(x) = \sin x$ is obtained by interchanging x and y. The implicit form of the inverse function is $x = \sin y, -\frac{\pi}{2} \le y \le \frac{\pi}{2}$. The explicit form is called the **inverse sine** of x and is symbolized by $y = f^{-1}(x) = \sin^{-1} x$.

DEFINITION Inverse Sine Funtion

$y = \sin^{-1} x$ if and only if $x = \sin y$	
where $-1 \le x \le 1$ and $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$	(1)

The inverse sine of $x, y = \sin^{-1} x$, is read as "y is the angle or real number whose sine equals x," or, alternatively, is read "y is the inverse sine of x." Be careful about the notation used. The superscript -1 that appears in $y = \sin^{-1} x$ is not an exponent but the symbol used to denote the inverse function f^{-1} of f. (To avoid confusion, some texts use the notation $y = \arcsin x$ instead of $y = \sin^{-1} x$.)

The inverse of a function f receives as input an element from the range of f and returns as output an element in the domain of f. The restricted sine function, $y = f(x) = \sin x$, receives as input an angle or real number x in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ and outputs a real number in the interval $\left[-1, 1\right]$. Therefore, the inverse sine function, $y = \sin^{-1} x$, receives as input a real number in the interval $\left[-1, 1\right]$ or $-1 \le x \le 1$, its domain, and outputs an angle or real number in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ or $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$, its range.

The graph of the inverse sine function can be obtained by reflecting the restricted portion of the graph of $y = f(x) = \sin x$ about the line y = x, as shown in Figure 3.

Now Work PROBLEM 5

2 Find the Value of an Inverse Sine Function

For some numbers x, it is possible to find the exact value of $y = \sin^{-1} x$.

EXAMPLE 1 Finding the Exact Value of an Inverse Sine Function

Find the exact value of: $\sin^{-1} 1$

Solution

Let
$$\theta = \sin^{-1} 1$$
. Then θ is the angle, $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$, whose sine equals 1.

$$\theta = \sin^{-1} 1 \qquad -\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$$

$$\sin \theta = 1 \qquad -\frac{\pi}{2} \le \theta \le \frac{\pi}{2} \qquad \text{By definition of } y = \sin^{-1} x$$

(continued)

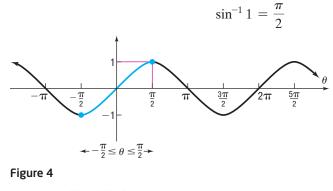
*Although there are many other ways to restrict the domain and obtain a one-to-one function, mathematicians have agreed to use the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, to define the inverse of $y = \sin x$.

Now look at Table 1 and Figure 4.

Table 1

θ	$-\frac{\pi}{2}$	$-\frac{\pi}{3}$	$-\frac{\pi}{4}$	$-\frac{\pi}{6}$	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$
sin θ	-1	$-\frac{\sqrt{3}}{2}$	$-\frac{\sqrt{2}}{2}$	$-\frac{1}{2}$	0	<u>1</u> 2	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	1

The only angle θ in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ whose sine is 1 is $\frac{\pi}{2}$. (Note that $\sin \frac{5\pi}{2}$) also equals 1, but $\frac{5\pi}{2}$ lies outside the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, which is not allowed.) So



Now Work PROBLEM 11

EXAMPLE 2 Finding the Exact Value of an Inverse Sine Function

Find the exact value of: $\sin^{-1}\left(-\frac{1}{2}\right)$

Solution

Let $\theta = \sin^{-1}\left(-\frac{1}{2}\right)$. Then θ is the angle, $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$, whose sine equals $-\frac{1}{2}$. $\theta = \sin^{-1}\left(-\frac{1}{2}\right) \qquad -\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$ $\sin \theta = -\frac{1}{2} \qquad \qquad -\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$

(Refer to Table 1 and Figure 4, if necessary.) The only angle in the interval $\left| -\frac{\pi}{2}, \frac{\pi}{2} \right|$ whose sine is $-\frac{1}{2}$ is $-\frac{\pi}{6}$, so

$$\sin^{-1}\left(-\frac{1}{2}\right) = -\frac{\pi}{6}$$

- Now Work problem 17

For most numbers x, the value $y = \sin^{-1} x$ must be approximated.

EXAMPLE 3 Finding an Approximate Value of an Inverse Sine Function

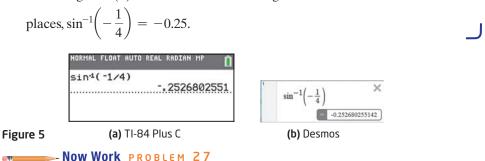
Find an approximate value of each of the following functions:

(a)
$$\sin^{-1}\frac{1}{3}$$
 (b) $\sin^{-1}\left(-\frac{1}{4}\right)$

Express the answer in radians rounded to two decimal places.

Solution (a) Because the angle is to be measured in radians, first set the mode of the calculator to radians.* Rounded to two decimal places, $\sin^{-1}\frac{1}{2} = 0.34$.

(b) Figure 5(a) shows the solution using a TI-84 Plus C graphing calculator in radian mode. Figure 5(b) shows the solution using Desmos. Rounded to two decimal



3 Define the Inverse Cosine Function

Figure 6 shows the graph of $y = \cos x$. Because every horizontal line y = b, where b is between -1 and 1, inclusive, intersects the graph of $y = \cos x$ infinitely many times, it follows that the cosine function is not one-to-one.

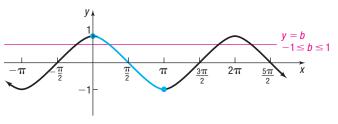


Figure 6 $y = \cos x, -\infty < x < \infty, -1 \le y \le 1$

However, if the domain of $y = \cos x$ is restricted to the interval $[0, \pi]$, the restricted function

$$y = \cos x$$
 $0 \le x \le \pi$

is one-to-one and has an inverse function.[†] See Figure 7.

An equation for the inverse of $y = f(x) = \cos x$ is obtained by interchanging x and y. The implicit form of the inverse function is $x = \cos y$, $0 \le y \le \pi$. The explicit form is called the **inverse cosine** of x and is symbolized by $y = f^{-1}(x) = \cos^{-1} x$ (or by $y = \arccos x$).

DEFINITION Inverse Cosine Function

$$y = \cos^{-1}x \text{ if and only if } x = \cos y$$
where $-1 \le x \le 1$ and $0 \le y \le \pi$
(2)

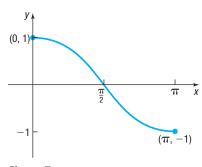
Here y is the angle whose cosine is x. Because the range of the cosine function, $y = \cos x$, is $-1 \le y \le 1$, the domain of the inverse function $y = \cos^{-1} x$ is $-1 \le x \le 1$. Because the restricted domain of the cosine function, $y = \cos x$, is $0 \le x \le \pi$, the range of the inverse function $y = \cos^{-1} x$ is $0 \le y \le \pi$.

The graph of $y = \cos^{-1} x$ can be obtained by reflecting the restricted portion of the graph of $y = \cos x$ about the line y = x, as shown in Figure 8.

Now Work PROBLEM 7

*On most calculators, the inverse sine is obtained by pressing SHIFT or 2^{nd} , followed by sin. On some calculators, sin^{-1} is pressed first, then 1/3 is entered; on others, this sequence is reversed. Consult your owner's manual for the correct sequence.

[†]This is the generally accepted restriction to define the inverse cosine function.





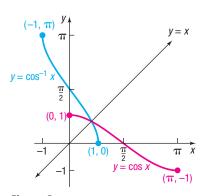


Figure 8 $y = \cos^{-1} x, -1 \le x \le 1, 0 \le y \le \pi$

4 Find the Value of an Inverse Cosine Function



Find the exact value of: $\cos^{-1} 0$

Solution Let $\theta = \cos^{-1} 0$. Then θ is the angle, $0 \le \theta \le \pi$, whose cosine equals 0.

Table 2

θ	cos θ
0	1
$\frac{\pi}{6}$	$\frac{\sqrt{3}}{2}$ $\frac{\sqrt{2}}{2}$
$\frac{\pi}{4}$	
$\frac{\pi}{3}$ $\frac{\pi}{2}$	$\frac{1}{2}$
$\frac{\pi}{2}$	0
$\frac{2\pi}{3}$	$-\frac{1}{2}$
$\frac{3\pi}{4}$	$-\frac{\sqrt{2}}{2}$ $-\frac{\sqrt{3}}{2}$
$\frac{5\pi}{6}$	$-\frac{\sqrt{3}}{2}$
π	-1

 $\theta = \cos^{-1} 0$ $0 \le \theta \le \pi$ $\cos \theta = 0$ $0 \le \theta \le \pi$

Look at Table 2 and Figure 9.

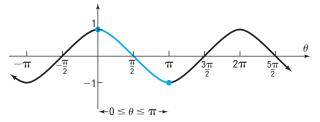


Figure 9

The only angle θ within the interval $[0, \pi]$ whose cosine is 0 is $\frac{\pi}{2}$. [Note that $\cos \frac{3\pi}{2}$ and $\cos \left(-\frac{\pi}{2}\right)$ also equal 0, but they lie outside the interval $[0, \pi]$, so these values are not allowed.] Therefore,

$$\cos^{-1}0 = \frac{\pi}{2}$$

EXAMPLE 5

Finding the Exact Value of an Inverse Cosine Function

Solution

Let
$$\theta = \cos^{-1}\left(-\frac{\sqrt{2}}{2}\right)$$
. Then θ is the angle, $0 \le \theta \le \pi$, whose cosine equals $-\frac{\sqrt{2}}{2}$.
 $\theta = \cos^{-1}\left(-\frac{\sqrt{2}}{2}\right) \qquad 0 \le \theta \le \pi$

$$\theta = \cos \left(-\frac{1}{2}\right) \qquad 0 \le \theta \le \pi$$

 $\cos \theta = -\frac{\sqrt{2}}{2} \qquad 0 \le \theta \le \pi$

Look at Table 2 and Figure 10.

The only angle θ within the interval $[0, \pi]$ whose cosine is $-\frac{\sqrt{2}}{2}$ is $\frac{3\pi}{4}$, so

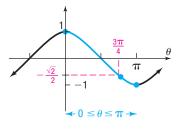
$$\cos^{-1}\left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4}$$

Mow Work PROBLEM 21

Find the exact value of: $\cos^{-1}\left(-\frac{\sqrt{2}}{2}\right)$

5 Define the Inverse Tangent Function

Figure 11 on the next page shows the graph of $y = \tan x$. Because every horizontal line intersects the graph infinitely many times, it follows that the tangent function is not one-to-one.

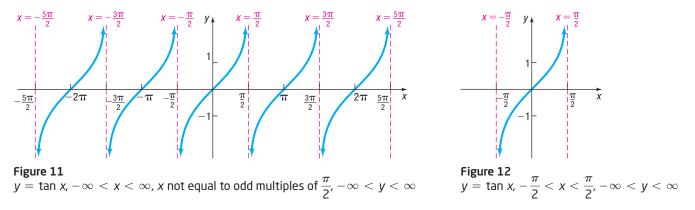




However, if the domain of $y = \tan x$ is restricted to the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$, the restricted function

$$y = \tan x \qquad -\frac{\pi}{2} < x < \frac{\pi}{2}$$

is one-to-one and so has an inverse function.* See Figure 12.



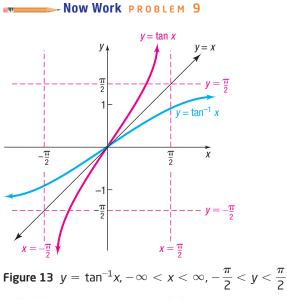
An equation for the inverse of $y = f(x) = \tan x$ is obtained by interchanging x and y. The implicit form of the inverse function is $x = \tan y$, $-\frac{\pi}{2} < y < \frac{\pi}{2}$. The explicit form is called the **inverse tangent** of x and is symbolized by $y = f^{-1}(x) = \tan^{-1}x$ (or by $y = \arctan x$).

DEFINITION Inverse Tangent Function

$$y = \tan^{-1}x \text{ if and only if } x = \tan y$$

where $-\infty < x < \infty$ and $-\frac{\pi}{2} < y < \frac{\pi}{2}$ (3)

Here y is the angle whose tangent is x. The domain of the function $y = \tan^{-1} x$ is $-\infty < x < \infty$, and its range is $-\frac{\pi}{2} < y < \frac{\pi}{2}$. The graph of $y = \tan^{-1} x$ can be obtained by reflecting the restricted portion of the graph of $y = \tan x$ about the line y = x, as shown in Figure 13.



*This is the generally accepted restriction.

6 Find the Value of an Inverse Tangent Function

EXAMPLE 6 Finding the Exact Value of an Inverse Tangent Function

Find the exact value of:

(a) $\tan^{-1} 1$ (b) $\tan^{-1} \left(-\sqrt{3} \right)$

Solution

Table 3					
θ	$\tan heta$				
$-\frac{\pi}{2}$	Undefined				
$-\frac{\pi}{3}$	$-\sqrt{3}$				
$-\frac{\pi}{4}$	-1				
$-\frac{\pi}{6}$	$-\frac{\sqrt{3}}{3}$				
0	0				
$\frac{\pi}{6}$	$\frac{\sqrt{3}}{3}$				
$\frac{\pi}{4}$	1				
$\frac{\pi}{3}$	$\sqrt{3}$				
$\frac{\pi}{2}$	Undefined				

 $\theta = \tan^{-1} 1 \qquad -\frac{\pi}{2} < \theta < \frac{\pi}{2}$ $\tan \theta = 1 \qquad -\frac{\pi}{2} < \theta < \frac{\pi}{2}$

(a) Let $\theta = \tan^{-1} 1$. Then θ is the angle, $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$, whose tangent equals 1.

Look at Table 3. The only angle θ within the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ whose tangent is 1 is $\frac{\pi}{4}$, so

$$\tan^{-1}1 = \frac{\pi}{4}$$

(b) Let $\theta = \tan^{-1}(-\sqrt{3})$. Then θ is the angle, $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$, whose tangent equals $-\sqrt{3}$.

$$\theta = \tan^{-1}(-\sqrt{3}) \qquad -\frac{\pi}{2} < \theta < \frac{\pi}{2}$$
$$\tan \theta = -\sqrt{3} \qquad -\frac{\pi}{2} < \theta < \frac{\pi}{2}$$

Look at Table 3. The only angle θ within the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ whose tangent is $-\sqrt{3}$ is $-\frac{\pi}{3}$, so

$$\tan^{-1}(-\sqrt{3}) = -\frac{\pi}{3}$$

Now Work PROBLEM 15

7 Use Properties of Inverse Functions to Find Exact Values of Certain Composite Functions

Recall from the discussion of functions and their inverses in Section 5.2 that $f^{-1}(f(x)) = x$ for all x in the domain of f and that $f(f^{-1}(x)) = x$ for all x in the domain of f^{-1} . In terms of the sine function and its inverse, these properties are of the form

 $f^{-1}(f(x)) = \sin^{-1}(\sin x) = x \quad \text{where } -\frac{\pi}{2} \le x \le \frac{\pi}{2} \quad \text{(4a)}$ $f(f^{-1}(x)) = \sin(\sin^{-1}x) = x \quad \text{where } -1 \le x \le 1 \quad \text{(4b)}$

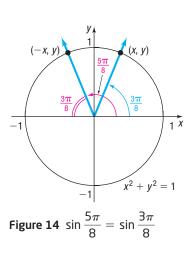
EXAMPLE 7

Finding the Exact Value of Certain Composite Functions

Find the exact value, if any, of each composite function.

(a)
$$\sin^{-1}\left(\sin\frac{\pi}{8}\right)$$
 (b) $\sin^{-1}\left(\sin\frac{5\pi}{8}\right)$

Solution



(a) The composite function $\sin^{-1}\left(\sin\frac{\pi}{8}\right)$ follows the form of property (4a).
Because $\frac{\pi}{8}$ is in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, use property (4a) to conclude
$\sin^{-1}\left(\sin\frac{\pi}{8}\right) = \frac{\pi}{8}$
(b) The composite function $\sin^{-1}\left(\sin\frac{5\pi}{8}\right)$ follows the form of property (4a). But
because $\frac{5\pi}{8}$ is not in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$, $\sin^{-1}\left(\sin\frac{5\pi}{8}\right) \neq \frac{5\pi}{8}$.
To find $\sin^{-1}\left(\sin\frac{5\pi}{8}\right)$, first find an angle θ in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ for
which $\sin \theta = \sin \frac{5\pi}{8}$.
Figure 14 illustrates that $\sin \frac{5\pi}{8} = y = \sin \frac{3\pi}{8}$. Since $\frac{3\pi}{8}$ is in the
interval $\left[-\frac{\pi}{2},\frac{\pi}{2}\right]$, we can use 4(a).
$\sin^{-1}\left(\sin\frac{5\pi}{8}\right) = \sin^{-1}\left(\sin\frac{3\pi}{8}\right) = \frac{3\pi}{8}$
Use property (4a).

EXAMPLE 8	Finding the Exact Value of Certain Composite Functions			
	Find the exact value, if any, of each composite function.			
	(a) $\sin(\sin^{-1} 0.5)$ (b) $\sin(\sin^{-1} 1.8)$			
Solution (a) The composite function $\sin(\sin^{-1}0.5)$ follows the form of property Because 0.5 is in the interval $[-1, 1]$, we can use 4(b).				
	$\sin(\sin^{-1}0.5) = 0.5$			
	(b) The composite function $\sin(\sin^{-1}1.8)$ follows the form of property (4b). But since 1.8 is not in the domain of the inverse sine function, $[-1, 1]$, $\sin^{-1}1.8$ is not defined. Therefore, $\sin(\sin^{-1}1.8)$ is also not defined.			
	Now Work Problem 51			

For the cosine function and its inverse, the following properties hold.

$f^{-1}(f(x)) = \cos^{-1}(\cos x) = x$	where $0 \le x \le \pi$	(5a)
$f(f^{-1}(x)) = \cos(\cos^{-1}x) = x$	where $-1 \le x \le 1$	(5b)

EXAMPLE 9

Using Properties of Inverse Functions to Find the Exact Value of Certain Composite Functions

Find the exact value, if any, of each composite function.

(a)
$$\cos^{-1}\left(\cos\frac{\pi}{12}\right)$$
 (b) $\cos[\cos^{-1}(-0.4)]$
(c) $\cos^{-1}\left[\cos\left(-\frac{2\pi}{3}\right)\right]$ (d) $\cos(\cos^{-1}\pi)$

Solution

- (a) $\cos^{-1}\left(\cos\frac{\pi}{12}\right) = \frac{\pi}{12}$ $\frac{\pi}{12}$ is in the interval $[0, \pi]$; use property (5a). (b) $\cos[\cos^{-1}(-0.4)] = -0.4$ -0.4 is in the interval [-1, 1]; use property (5b). (c) The angle $-\frac{2\pi}{3}$ is not in the interval $[0, \pi]$, so property (5a) cannot be used. However, because the cosine function is even, $\cos\left(-\frac{2\pi}{3}\right) = \cos\frac{2\pi}{3}$. Because $\frac{2\pi}{3}$ is in the interval $[0, \pi]$, property (5a) can be used, and $\cos^{-1}\left[\cos\left(-\frac{2\pi}{3}\right)\right] = \cos^{-1}\left(\cos\frac{2\pi}{3}\right) = \frac{2\pi}{3}$
- (d) Because π is not in the interval [-1, 1], the domain of the inverse cosine function, $\cos^{-1} \pi$ is not defined. This means the composite function $\cos(\cos^{-1} \pi)$ is also not defined.

Now Work PROBLEMS 39 AND 55

For the tangent function and its inverse, the following properties hold.

 $f^{-1}(f(x)) = \tan^{-1}(\tan x) = x$ where $-\frac{\pi}{2} < x < \frac{\pi}{2}$ $f(f^{-1}(x)) = \tan(\tan^{-1} x) = x$ where $-\infty < x < \infty$

Now Work PROBLEM 45

8 Find the Inverse Function of a Trigonometric Function

EXAMPLE 10	Finding the Inverse Function of a Trigonometric Function		
	(a) Find the inverse function f^{-1} of $f(x) = 2 \sin x - 1, -\frac{\pi}{2} \le x \le \frac{\pi}{2}$.		
	(b) Find the range of f and the domain and range of f^{-1} .		
Solution	(a) The function <i>f</i> is one-to-one and so has an inverse function. Follow the steps on page 309 for finding the inverse function.		
	$y = 2\sin x - 1$		
	$x = 2 \sin y - 1$ Interchange x and y.		
	$x + 1 = 2\sin y$ Solve for y.		
	$\sin y = \frac{x+1}{2}$		
	$y = \sin^{-1} \frac{x+1}{2}$ Definition of inverse sine function		
The inverse function is $f^{-1}(x) = \sin^{-1} \frac{x+1}{2}$.			
	(b) To find the range of f , use the fact that the domain of f^{-1} equals the range of f . Since the domain of the inverse sine function is the interval $[-1, 1]$, the		
	argument $\frac{x+1}{2}$ must be in the interval $[-1, 1]$.		
	$-1 \le \frac{x+1}{2} \le 1$		
	$-2 \le x + 1 \le 2$ Multiply by 2.		
	$-3 \le x \le 1$ Subtract 1 from each part.		

NOTE The range of f also can be found using transformations. The range of $y = \sin x$ is [-1, 1]. the range of $y = 2 \sin x$ is [-2, 2] due to the vertical stretch by a factor of 2. The range of $f(x) = 2 \sin x - 1$ is [-3, 1] due to the shift down of 1 unit.

The domain of f^{-1} is $\{x \mid -3 \le x \le 1\}$, or the interval [-3, 1]. So the range of f is the interval [-3, 1]. The range of f^{-1} equals the domain of f. So the range of f^{-1} is $\left| -\frac{\pi}{2}, \frac{\pi}{2} \right|$

- Now Work problem 61

9 Solve Equations Involving Inverse Trigonometric Functions

Equations that contain inverse trigonometric functions are called inverse trigonometric equations.

EXAMPLE 11	Solving an Inverse Trigonometric Equation		
	Solve the equation: $3\sin^{-1}x = \pi$		
Solution	To solve an equation involving a single inverse trigonometric function, first isolate the inverse trigonometric function.		
	$3\sin^{-1}x = \pi$		
	$\sin^{-1}x = \frac{\pi}{3}$ Divide both sides by 3.		
	$x = \sin \frac{\pi}{3}$ $y = \sin^{-1} x$ if and only if $x = \sin y$.		
	$x = \frac{\sqrt{3}}{2}$		
	The solution set is $\left\{\frac{\sqrt{3}}{2}\right\}$.		
	Now Work problem 67		

7.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** What are the domain and the range of $y = \sin x$? (pp. 429-430)
- **2.** If the domain of a one-to-one function is $[3, \infty)$, the range of its inverse is _____. (pp. 303–310)
- 3. True or False The graph of $y = \cos x$ is decreasing on the interval $[0, \pi]$. (pp. 445–446)

4.
$$\tan \frac{\pi}{4} =$$
____; $\sin \frac{\pi}{3} =$ ____; $\sin \left(-\frac{\pi}{6}\right) =$ _____
 $\cos \pi =$ ____. (pp. 413–422)

Concepts and Vocabulary

- 5. $y = \sin^{-1} x$ if and only if _____, where $-1 \le x \le 1$ 9. True or False $y = \tan^{-1} x$ if and only if $x = \tan y$, and $-\frac{\pi}{2} \le y \le \frac{\pi}{2}$.
 - 6. $\cos^{-1}(\cos x) = x$ for all numbers x for which _____
- **7.** True or False The domain of $y = \cos^{-1} x$ is $-1 \le x \le 1$.
 - 8. True or False $\sin(\sin^{-1} 0) = 0$ and $\cos(\cos^{-1} 0) = 0$.
- where $-\infty < x < \infty$ and $-\frac{\pi}{2} < y < \frac{\pi}{2}$.
- **10.** Multiple Choice $\sin^{-1}(\sin x) = x$ for all numbers x for which

(a)
$$-\infty < x < \infty$$
 (b) $0 \le x \le \pi$

(d) $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$ (c) $-1 \le x \le 1$

Skill Building

In Problems 11–26, find the exact value of each expression. **11.** $\sin^{-1} 0$ **12.** $\cos^{-1} 1$ **13.** $\cos^{-1}(-1)$ **14.** $\sin^{-1}(-1)$ **17.** $\sin^{-1}\frac{\sqrt{2}}{2}$ **18.** $\tan^{-1} \frac{\sqrt{3}}{2}$ **15.** tan⁻¹ 0 **16.** $\tan^{-1}(-1)$ **19.** $\sin^{-1}\left(-\frac{\sqrt{3}}{2}\right)$ **21.** $\cos^{-1}\left(-\frac{\sqrt{3}}{2}\right)$ **22.** $\sin^{-1}\left(-\frac{\sqrt{2}}{2}\right)$ **20.** $\tan^{-1}\sqrt{3}$ **23.** $\cos^{-1}\left(-\frac{1}{2}\right)$ **24.** $\cos^{-1}\frac{\sqrt{2}}{2}$ **26.** $\tan^{-1}\left(-\frac{\sqrt{3}}{3}\right)$ **25.** $\sin^{-1}\frac{1}{2}$

In Problems 27–38, use a calculator to find the approximate value of each expression rounded to two decimal places. 27. $\sin^{-1} 0.1$ 28. $\cos^{-1} 0.6$ 29. $\tan^{-1} 0.2$ 30. $\tan^{-1} 5$

31. $\sin^{-1}\frac{1}{8}$ **32.** $\cos^{-1}\frac{7}{8}$ **33.** $\tan^{-1}(-3)$ **34.** $\tan^{-1}(-0.4)$ **35.** $\cos^{-1}(-0.44)$ **36.** $\sin^{-1}(-0.12)$ **37.** $\sin^{-1}\frac{\sqrt{3}}{5}$ **38.** $\cos^{-1}\frac{\sqrt{2}}{3}$

In Problems 39–58, find the exact value, if any, of each composite function. If there is no value, state it is "not defined." Do not use a calculator.

39.
$$\cos^{-1}\left(\cos\frac{4\pi}{5}\right)$$
40. $\sin^{-1}\left[\sin\left(-\frac{\pi}{10}\right)\right]$ **41.** $\sin^{-1}\left[\sin\left(-\frac{3\pi}{7}\right)\right]$ **42.** $\tan^{-1}\left[\tan\left(-\frac{3\pi}{8}\right)\right]$ **43.** $\sin^{-1}\left(\sin\frac{9\pi}{8}\right)$ **44.** $\cos^{-1}\left[\cos\left(-\frac{5\pi}{3}\right)\right]$ **45.** $\tan^{-1}\left(\tan\frac{4\pi}{5}\right)$ **46.** $\tan^{-1}\left[\tan\left(-\frac{2\pi}{3}\right)\right]$ **47.** $\sin^{-1}\left[\sin\left(-\frac{3\pi}{4}\right)\right]$ **48.** $\cos^{-1}\left[\cos\left(-\frac{\pi}{4}\right)\right]$ **49.** $\tan^{-1}\left[\tan\left(-\frac{3\pi}{2}\right)\right]$ **50.** $\tan^{-1}\left[\tan\left(\frac{\pi}{2}\right)\right]$ **51.** $\sin\left(\sin^{-1}\frac{1}{4}\right)$ **52.** $\cos\left[\cos^{-1}\left(-\frac{2}{3}\right)\right]$ **53.** $\tan\left[\tan^{-1}(-2)\right]$ **54.** $\tan(\tan^{-1}4)$ **55.** $\cos(\cos^{-1}1.2)$ **56.** $\sin\left[\sin^{-1}(-2)\right]$ **57.** $\sin\left[\sin^{-1}(-1.5)\right]$ **58.** $\tan(\tan^{-1}\pi)$

In Problems 59–66, find the inverse function f^{-1} of each function f. Find the range of f and the domain and range of f^{-1} .

59. $f(x) = 2 \tan x - 3; -\frac{\pi}{2} < x < \frac{\pi}{2}$ **60.** $f(x) = 5 \sin x + 2; -\frac{\pi}{2} \le x \le \frac{\pi}{2}$ **61.** $f(x) = -2 \cos(3x); 0 \le x \le \frac{\pi}{3}$ **62.** $f(x) = 3 \sin(2x); -\frac{\pi}{4} \le x \le \frac{\pi}{4}$ **63.** $f(x) = \cos(x + 2) + 1; -2 \le x \le \pi - 2$ **64.** $f(x) = -\tan(x + 1) - 3; -1 - \frac{\pi}{2} < x < \frac{\pi}{2} - 1$ **65.** $f(x) = 2\cos(3x + 2); -\frac{2}{3} \le x \le -\frac{2}{3} + \frac{\pi}{3}$ **66.** $f(x) = 3\sin(2x + 1); -\frac{1}{2} - \frac{\pi}{4} \le x \le -\frac{1}{2} + \frac{\pi}{4}$

In Problems 67–74, find the exact solution of each equation.

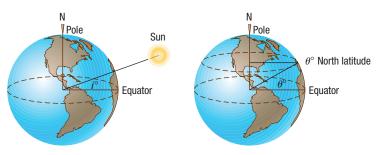
67. $4\sin^{-1}x = \pi$ 68. $2\cos^{-1}x = \pi$ 69. $-6\sin^{-1}(3x) = \pi$ 70. $3\cos^{-1}(2x) = 2\pi$ 71. $-4\tan^{-1}x = \pi$ 72. $3\tan^{-1}x = \pi$ 73. $5\sin^{-1}x - 2\pi = 2\sin^{-1}x - 3\pi$ 74. $4\cos^{-1}x - 2\pi = 2\cos^{-1}x$

Applications and Extensions

In Problems 75-80, use the following discussion. The formula

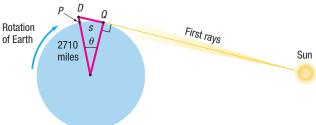
$$D = 24 \left[1 - \frac{\cos^{-1}(\tan i \tan \theta)}{\pi} \right]$$

can be used to approximate the number of hours of daylight D when the declination of the Sun is i° at a location θ° north latitude for any date between the vernal equinox and autumnal equinox. The declination of the Sun is defined as the angle i between the equatorial plane and any ray of light from the Sun. The latitude of a location is the angle θ between the Equator and the location on the surface of Earth, with the vertex of the angle located at the center of Earth. See the figure. To use the formula, $\cos^{-1}(\tan i \tan \theta)$ must be expressed in radians.



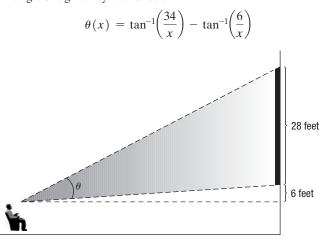
- **75.** Approximate the number of hours of daylight in New York, New York (40°45′ north latitude), for the following dates:
 - (a) Summer solstice $(i = 23.5^{\circ})$
 - **(b)** Vernal equinox $(i = 0^{\circ})$
 - (c) July 4 $(i = 22^{\circ}48')$
- 76. Approximate the number of hours of daylight in Houston, Texas (29°45′ north latitude), for the following dates:
 (a) Summer solstice (i = 23.5°)
 - (a) Summer solution (i = 23). (b) Vernal equinox $(i = 0^{\circ})$
 - (c) July 4 $(i = 22^{\circ}48')$
- **77.** Approximate the number of hours of daylight in Anchorage, Alaska (61°10′ north latitude), for the following dates:
 - (a) Summer solstice $(i = 23.5^{\circ})$
 - **(b)** Vernal equinox $(i = 0^{\circ})$
 - (c) July 4 $(i = 22^{\circ}48')$
- **78.** Approximate the number of hours of daylight in city A, state B (23°48′ north latitude), for the following dates in parts (a) through (c).
 - (a) Summer solstice $(i = 23.5^{\circ})$
 - **(b)** Vernal equinox $(i = 0^{\circ})$
 - (c) July 4 $(i = 22^{\circ}48')$
- **79.** Approximate the number of hours of daylight for any location that is 66°30′ north latitude for the following dates:
 - (a) Summer solstice $(i = 23.5^{\circ})$
 - **(b)** Vernal equinox $(i = 0^{\circ})$
 - (c) July 4 $(i = 22^{\circ}48')$
 - (d) Thanks to the symmetry of the orbital path of Earth around the Sun, the number of hours of daylight on the winter solstice may be found by computing the number of hours of daylight on the summer solstice and subtracting this result from 24 hours. Compute the number of hours of daylight for this location on the winter solstice. What do you conclude about daylight for a location at 66°30′ north latitude?
- **80.** Approximate the number of hours of daylight at the Equator $(0^{\circ} \text{ north latitude})$ for the following dates:
 - (a) Summer solstice $(i = 23.5^{\circ})$
 - **(b)** Vernal equinox $(i = 0^{\circ})$

- (c) July 4 $(i = 22^{\circ}48')$
- (d) What do you conclude about the number of hours of daylight throughout the year for a location at the Equator?
- **81. Being the First to See the Rising Sun** Cadillac Mountain, elevation 1530 feet, is located in Acadia National Park, Maine, and is the highest peak on the east coast of the United States. It is said that a person standing on the summit will be the first person in the United States to see the rays of the rising Sun. How much sooner would a person atop Cadillac Mountain see the first rays than a person standing below, at sea level?



[Hint: Consult the figure. When the person at D sees the first rays of the Sun, the person at P does not. The person at P sees the first rays of the Sun only after Earth has rotated so that P is at location Q. Compute the length of the arc subtended by the central angle θ . Then use the fact that at the latitude of Cadillac Mountain, in 24 hours a length of $2\pi \cdot 2710 \approx 17027.4$ miles is subtended.]

82. Movie Theater Screens Suppose that a movie theater has a screen that is 28 feet tall. When you sit down, the bottom of the screen is 6 feet above your eye level. The angle formed by drawing a line from your eye to the bottom of the screen and another line from your eye to the top of the screen is called the **viewing angle**. In the figure, θ is the viewing angle. Suppose that you sit *x* feet from the screen. The viewing angle θ is given by the function



- (a) What is your viewing angle if you sit 10 feet from the screen? 15 feet? 20 feet?
- (b) If there are 5 feet between the screen and the first row of seats and there are 3 feet between each row and the row behind it, which row results in the largest viewing angle?

🖉 (c) Using a graphing utility, graph

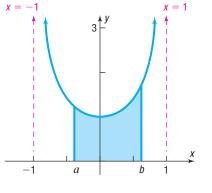
$$\theta(x) = \tan^{-1}\left(\frac{34}{x}\right) - \tan^{-1}\left(\frac{6}{x}\right)$$

What value of x results in the largest viewing angle?

and above the *x*-axis between x = a and x = b is given by

$$\sin^{-1}b - \sin^{-1}a$$

See the figure.



(a) Find the exact area under the graph of $y = \frac{1}{\sqrt{1 - x^2}}$ and above the *x*-axis between x = 0 and $x = \frac{\sqrt{3}}{2}$.

Problems 85 and 86 require the following discussion:

The shortest distance between two points on Earth's surface can be determined from the latitude and longitude of the two locations. For example, if location 1 has $(lat, lon) = (\alpha_1, \beta_1)$ and location 2 has $(lat, lon) = (\alpha_2, \beta_2)$, the shortest distance between the two locations is approximately

 $d = r \cos^{-1} [(\cos \alpha_1 \cos \beta_1 \cos \alpha_2 \cos \beta_2) + (\cos \alpha_1 \sin \beta_1 \cos \alpha_2 \sin \beta_2) + (\sin \alpha_1 \sin \alpha_2)],$ where r = radius of Earth ≈ 3960 miles and the inverse cosine function is expressed in radians. Also, N latitude and E longitude are positive angles, and S latitude and W longitude are negative angles.

- **85.** Shortest Distance from Honolulu to Melbourne, Australia Find the shortest distance from Honolulu to Melbourne, Australia, latitude 37°47′S, longitude 144°58′E. Round your answer to the nearest mile.
- **86.** Shortest Distance from Chicago to Honolulu Find the shortest distance from Chicago, latitude 41°50'N, longitude 87°37'W, to Honolulu, latitude 21°18'N, longitude 157°50'W. Round your answer to the nearest mile.

- Retain Your Knowledge -

Problems 89–98 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam. **89.** Solve: $|3x - 2| + 5 \le 9$

90. State why the graph of the function *f* shown to the right is one-to-one.

Then draw the graph of the inverse function f^{-1} .

Hint: The graph of y = x is given.

91. The exponential function
$$f(x) = 1 + 2^x$$
 is one-to-one. Find f^-

93. Solve:
$$e^{4x} + 7 = 10$$

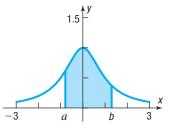
94. The diameter of each wheel of a bicycle is 20 inches. If the wheels are turning at 336 revolutions per minute, how fast is the bicycle moving? Express the answer in miles per hour, rounded to the nearest integer.

(b) Find the exact area under the graph of $y = \frac{1}{\sqrt{1 - x^2}}$ and above the *x*-axis between $x = -\frac{1}{2}$ and $x = \frac{1}{2}$.

 \measuredangle 84. Area under a Curve The area under the graph of $y = \frac{1}{1 + x^2}$ and above the x-axis between x = a and x = b is given by

$$\tan^{-1}b - \tan^{-1}a$$

See the figure.



- (a) Find the exact area under the graph of $y = \frac{1}{1 + x^2}$ and above the *x*-axis between x = 0 and $x = \sqrt{3}$.
- (b) Find the exact area under the graph of $y = \frac{1}{1 + x^2}$ and above the x-axis between $x = -\frac{\sqrt{3}}{3}$ and x = 1.

City	Latitude	Longitude
Chicago, IL	41°50' N	87°37′W
Honolulu, Hl	21°18' N	157°50'W
Melbourne, Australia	37°47′ S	144°58' E

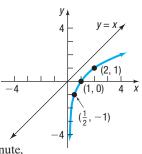
Source: www.infoplease.com

87. Challenge Problem Find u in terms of x and r:

$$\tan\left(\cos^{-1}\frac{x}{r}\right) = \sin\left(\tan^{-1}u\right)$$

88. Challenge Problem Solve:

$$\cos(\sin^{-1}x) = \tan\left(\cos^{-1}\frac{4}{5}\right)$$



• Domain and Range of the Secant, Cosecant, and

Cotangent Functions (Section 6.3, pp. 429-430)

4. 1; $\frac{\sqrt{3}}{2}$; $-\frac{1}{2}$; -1

95. Find the exact value of $\sin \frac{\pi}{3} \cos \frac{\pi}{3}$.

96. If $\cos \theta = \frac{24}{25}$, find the exact value of each of the remaining five trigonometric functions of acute angle θ .

97. If $\sin \theta > 0$ and $\cot \theta < 0$, name the quadrant in which the angle θ lies.

'Are You Prepared?' Answers

1. Domain: the set of all real numbers; Range: $-1 \le y \le 1$ **2.** $[3, \infty)$ **3.** True

7.2 The Inverse Trigonometric Functions (Continued)

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Finding Exact Values of the Trigonometric Functions, Given the Value of a Trigonometric Function and the Quadrant of the Angle (Section 6.3, pp. 435–438)
- Graphs of the Secant, Cosecant, and Cotangent Functions (Section 6.5, pp. 460–463)

Now Work the 'Are You Prepared?' problems on page 502.

- **OBJECTIVES** 1 Define the Inverse Secant, Cosecant, and Cotangent Functions (p. 499)
 - 2 Find the Value of Inverse Secant, Cosecant, and Cotangent Functions (p. 500)
 - **3** Find the Exact Value of Composite Functions Involving the Inverse Trigonometric Functions (p. 501)
 - 4 Write a Trigonometric Expression as an Algebraic Expression (p. 502)

1 Define the Inverse Secant, Cosecant, and Cotangent Functions

The inverse secant, inverse cosecant, and inverse cotangent functions are defined as follows:

DEFINITION Inverse Secant, Cosecant, and Cotangent Functions

• $y = \sec^{-1} x$ if and only if $x = \sec y$

where
$$|x| \ge 1$$
 and $0 \le y \le \pi$, $y \ne \frac{\pi}{2}^*$ (1)

• $y = \csc^{-1} x$ if and only if $x = \csc y$

where
$$|x| \ge 1$$
 and $-\frac{\pi}{2} \le y \le \frac{\pi}{2}, y \ne 0^{\dagger}$ (2)

• $y = \cot^{-1} x$ if and only if $x = \cot y$ where $-\infty < x < \infty$ and $0 < y < \pi$ (3)

Take time to review the graphs of the cotangent, cosecant, and secant functions in Figures 63, 66, and 67 in Section 6.5 to see the basis for these definitions.

*Most texts use this definition. A few use the restriction $0 \le y < \frac{\pi}{2}, \pi \le y < \frac{3\pi}{2}$.

[†] Most texts use this definition. A few use the restriction $-\pi < y \le -\frac{\pi}{2}, 0 < y \le \frac{\pi}{2}$

2 Find the Value of Inverse Secant, Cosecant, and Cotangent Functions

EXAMPLE 1 Finding the Exact Value of Inverse Secant, Cosecant, and Cotangent Functions Find the exact value of each expression. (a) $\sec^{-1} 1$ (b) $\csc^{-1} 2$ (c) $\cot^{-1}(-\sqrt{3})$ (a) Let $\theta = \sec^{-1} 1$. Then θ is the angle, $0 \le \theta \le \pi$, $\theta \ne \frac{\pi}{2}$, whose secant equals 1 (or, equivalently, whose cosine equals 1). **Solution** $\theta = \sec^{-1} 1$ $0 \le \theta \le \pi, \ \theta \ne \frac{\pi}{2}$ $\sec \theta = 1$ $0 \le \theta \le \pi, \ \theta \ne \frac{\pi}{2}$ The only angle θ for which $0 \le \theta \le \pi$, $\theta \ne \frac{\pi}{2}$, whose secant is 1 is 0, so $\sec^{-1} 1 = 0$. (b) Let $\theta = \csc^{-1} 2$. Then θ is the angle, $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}, \theta \ne 0$, whose cosecant equals 2 (or, equivalently, whose sine equals $\frac{1}{2}$). $\theta = \csc^{-1} 2$ $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}, \quad \theta \ne 0$ $\csc \theta = 2$ $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}, \quad \theta \neq 0$ The only angle θ for which $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}, \theta \ne 0$, whose cosecant is 2 is $\frac{\pi}{6}$, so $\csc^{-1} 2 = \frac{\pi}{6}$. (c) Let $\theta = \cot^{-1}(-\sqrt{3})$. Then θ is the angle, $0 < \theta < \pi$, whose cotangent equals $-\sqrt{3}$. $\theta = \cot^{-1}(-\sqrt{3})$ $0 < \theta < \pi$ $\cot \theta = -\sqrt{3} \qquad \qquad 0 < \theta < \pi$ The only angle θ for which $0 < \theta < \pi$ whose cotangent is $-\sqrt{3}$ is $\frac{5\pi}{6}$, so $\cot^{-1}(-\sqrt{3}) = \frac{5\pi}{\epsilon}$. Now Work PROBLEM 11 Most calculators do not have keys that evaluate the inverse cotangent, cosecant, or secant functions. The easiest way to evaluate them is to convert each to an inverse trigonometric function whose range is the same as the one to be evaluated. In this NOTE Remember that the range of regard, notice that $y = \cot^{-1}x$ and $y = \sec^{-1}x$, except where undefined, have the same range as $y = \cos^{-1}x$ and that $y = \csc^{-1}x$, except where undefined, has the $y = \sin^{-1}x$ is $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ and that the range of $y = \cos^{-1}x$ is $[0, \pi]$. same range as $y = \sin^{-1} x$. EXAMPLE 2

Approximating the Value of Inverse Trigonometric Functions

Use a calculator to approximate each expression in radians rounded to two decimal places.

(a)
$$\sec^{-1}3$$
 (b) $\csc^{-1}(-4)$ (c) $\cot^{-1}\frac{1}{2}$ (d) $\cot^{-1}(-2)$

Solution

First, set the calculator to radian mode.

(a) Let
$$\theta = \sec^{-1} 3$$
. Then $\sec \theta = 3$ and $0 \le \theta \le \pi, \theta \ne \frac{\pi}{2}$. Now find $\cos \theta$
because $y = \cos^{-1} x$ has the same range as $y = \sec^{-1} x$, except where undefined.
Because $\sec \theta = \frac{1}{\cos \theta} = 3$, this means $\cos \theta = \frac{1}{3}$. Then $\theta = \cos^{-1} \frac{1}{3}$, and
 $\sec^{-1} 3 = \theta = \cos^{-1} \frac{1}{3} \approx 1.23$

Use a calculator.

(b) Let $\theta = \csc^{-1}(-4)$. Then $\csc \theta = -4$, $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$, $\theta \ne 0$. Now find $\sin \theta$ because $y = \sin^{-1} x$ has the same range as $y = \csc^{-1} x$, except where undefined. Because $\csc \theta = \frac{1}{\sin \theta} = -4$, this means $\sin \theta = -\frac{1}{4}$. Then $\theta = \sin^{-1}\left(-\frac{1}{4}\right)$, and $\csc^{-1}(-4) = \theta = \sin^{-1}\left(-\frac{1}{4}\right) \approx -0.25$

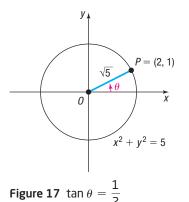
(c) Let θ = cot⁻¹ 1/2. Then cot θ = 1/2, 0 < θ < π. Since cot θ > 0, it follows that θ lies in quadrant I. Now find cos θ because y = cos⁻¹x has the same range as y = cot⁻¹ x, except where undefined. Use Figure 15 to find that cos θ = 1/√5, 0 < θ < π/2. So, θ = cos⁻¹(1/√5), and cot⁻¹ 1/2 = θ = cos⁻¹(1/√5) ≈ 1.11
(d) Let θ = cot⁻¹(-2). Then cot θ = -2, 0 < θ < π. Since cot θ < 0, θ lies in quadrant II. Use Figure 16 to find that cos θ = -2/2. π/2 < π/2 < π/2. This

in quadrant II. Use Figure 16 to find that $\cos \theta = -\frac{2}{\sqrt{5}}, \frac{\pi}{2} < \theta < \pi$. This means $\theta = \cos^{-1}\left(-\frac{2}{\sqrt{5}}\right)$, and $\cot^{-1}(-2) = \theta = \cos^{-1}\left(-\frac{2}{\sqrt{5}}\right) \approx 2.68$

3 Find the Exact Value of Composite Functions Involving the Inverse Trigonometric Functions

Finding the Exact Value of an Expression Involving Inverse

EXAMPLE 3



Trigonometric Functions Find the exact value of: $\sin\left(\tan^{-1}\frac{1}{2}\right)$ **Solution** Let $\theta = \tan^{-1}\frac{1}{2}$. Then $\tan \theta = \frac{1}{2}$, where $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$. Because $\tan \theta > 0$, it follows that $0 < \theta < \frac{\pi}{2}$, so θ lies in quadrant I. Because $\tan \theta = \frac{1}{2} = \frac{y}{x}$, let x = 2

and y = 1. Since $r = d(O, P) = \sqrt{2^2 + 1^2} = \sqrt{5}$, the point P = (x, y) = (2, 1)is on the circle $x^2 + y^2 = 5$. See Figure 17. Then $\sin\left(\tan^{-1}\frac{1}{2}\right) = \sin\theta = \frac{1}{\sqrt{5}} = \frac{\sqrt{5}}{5}$

 $\sin \theta = \frac{y}{2}$

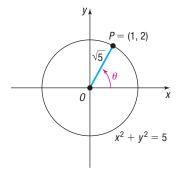


Figure 15 $\cot \theta = \frac{1}{2}, 0 < \theta < \pi$

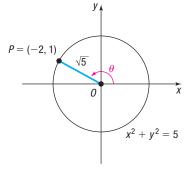


Figure 16 cot $\theta = -2, 0 < \theta < \pi$



EXAMPLE 5

Figure 18 $\sin \theta = -\frac{1}{3}$

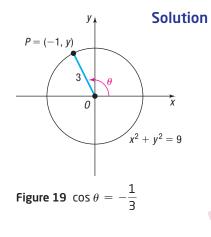
Finding the Exact Value of an Expression Involving Inverse Trigonometric Functions

Find the exact value of: $\cos\left[\sin^{-1}\left(-\frac{1}{3}\right)\right]$ **Solution** Let $\theta = \sin^{-1}\left(-\frac{1}{3}\right)$. Then $\sin \theta = -\frac{1}{3}$ and $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$. Because $\sin \theta < 0$, it follows that $-\frac{\pi}{2} \le \theta < 0$, so θ lies in quadrant IV. Since $\sin \theta = \frac{-1}{3} = \frac{y}{r}$, let y = -1 and r = 3. The point P = (x, y) = (x, -1), x > 0, is on a circle of radius 3, $x^2 + y^2 = 9$. See Figure 18. Then $x^2 = 8$ and $x = 2\sqrt{2}$ so

$$\cos\left[\sin^{-1}\left(-\frac{1}{3}\right)\right] = \cos\theta = \frac{2\sqrt{2}}{3}$$
$$\int \cos\theta = \frac{x}{r}$$

Finding the Exact Value of an Expression Involving Inverse Trigonometric Functions

Find the exact value of: $\tan\left[\cos^{-1}\left(-\frac{1}{3}\right)\right]$



Let $\theta = \cos^{-1}\left(-\frac{1}{3}\right)$. Then $\cos \theta = -\frac{1}{3}$ and $0 \le \theta \le \pi$. Because $\cos \theta < 0$, it follows that $\frac{\pi}{2} < \theta \le \pi$, so θ lies in quadrant II. Since $\cos \theta = \frac{-1}{3} = \frac{x}{r}$, let x = -1 and r = 3. The point P = (x, y) = (-1, y), y > 0, is on a circle of radius $r = 3, x^2 + y^2 = 9$. See Figure 19. Then $y^2 = 8$ and $y = 2\sqrt{2}$. Since x = -1, we have

$$\tan\left[\cos^{-1}\left(-\frac{1}{3}\right)\right] = \tan\theta = \frac{2\sqrt{2}}{-1} = -2\sqrt{2}$$
$$\left| \tan\theta = \frac{y}{x} \right|$$

Now Work problems 33 AND 51

4 Write a Trigonometric Expression as an Algebraic Expression

Writing a Trigonometric Expression as an Algebraic Expression

Write $sin(tan^{-1}u)$ as an algebraic expression containing *u*.

Solution

EXAMPLE 6

 $\begin{array}{ll} \text{fon} & \text{Let } \theta = \tan^{-1}u \text{ so that } \tan \theta = u, -\frac{\pi}{2} < \theta < \frac{\pi}{2}, -\infty < u < \infty. \text{ This means } \\ & \sec \theta > 0. \text{ Then} \end{array}$ $\begin{array}{l} \sin(\tan^{-1}u) = \sin \theta = \sin \theta \cdot \frac{\cos \theta}{\cos \theta} = \tan \theta \cos \theta = \frac{\tan \theta}{\sec \theta} = \frac{\tan \theta}{\sqrt{1 + \tan^2 \theta}} = \frac{u}{\sqrt{1 + u^2}} \\ & \uparrow & \uparrow & \\ & \text{Multiply by 1} = \frac{\cos \theta}{\cos \theta} \quad \frac{\sin \theta}{\cos \theta} = \tan \theta \quad \sec^2 \theta = 1 + \tan^2 \theta \\ & \sec \theta > 0 \end{array}$

Now Work PROBLEM 61

7.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** What are the domain and the range of $y = \sec x$? (pp. 429–430)
- 2. True or False The graph of $y = \sec x$ is one-to-one on the $\operatorname{set}\left[0, \frac{\pi}{2}\right) \cup \left(\frac{\pi}{2}, \pi\right]$. (pp. 460–463)

3. If
$$\tan \theta = \frac{1}{2}, -\frac{\pi}{2} < \theta < \frac{\pi}{2}$$
, then $\sin \theta =$ ______(pp. 435–438)

Concepts and Vocabulary

- 4. $y = \sec^{-1} x$ if and only if _____, where |x| _____ and ____ $\leq y \leq$ _____, $y \neq \frac{\pi}{2}$.
 - 5. To find the inverse secant of a real number x, $|x| \ge 1$, convert the inverse secant to an inverse

Skill Building

In Problems 9–20, find the exact value of each expression.

- 6. *True or False* It is impossible to obtain exact values for the inverse secant function.
 - **7.** *True or False* $\csc^{-1} 0.5$ is not defined.
 - 8. *True or False* The domain of the inverse cotangent function is the set of real numbers.
- 9. $\cot^{-1} 1$ 10. $\cot^{-1} \sqrt{3}$ 11. $\csc^{-1}(-1)$ 12. $\csc^{-1} \sqrt{2}$ 13. $\sec^{-1}(-2)$ 14. $\sec^{-1} \frac{2\sqrt{3}}{3}$ 15. $\csc^{-1} \left(-\frac{2\sqrt{3}}{3}\right)$ 16. $\cot^{-1} \left(-\frac{\sqrt{3}}{3}\right)$ 17. $\cot^{-1}(-1)$ 18. $\sec^{-1}(-\sqrt{2})$ 19. $\sec^{-1}1$ 20. $\csc^{-1}(-\sqrt{2})$

In Problems 21–32, use a calculator to find the approximate value of each expression rounded to two decimal places. **21.** $\sec^{-1} 4$ **22.** $\csc^{-1} 5$ **23.** $\sec^{-1}(-3)$ **24.** $\cot^{-1} 2$

25. $\cot^{-1}\left(-\frac{1}{2}\right)$ **26.** $\csc^{-1}(-3)$ **27.** $\cot^{-1}(-8.1)$ **28.** $\cot^{-1}(-\sqrt{5})$ **29.** $\sec^{-1}\left(-\frac{4}{3}\right)$ **30.** $\csc^{-1}\left(-\frac{3}{2}\right)$ **31.** $\cot^{-1}(-\sqrt{10})$ **32.** $\cot^{-1}\left(-\frac{3}{2}\right)$

In Problems 33-60, find the exact value of each expression.

35. tan $\sin^{-1}\left(-\frac{1}{2}\right)$ **36.** tan $\cos^{-1}\left(-\frac{\sqrt{3}}{2}\right)$ **33.** $\cos\left(\sin^{-1}\frac{\sqrt{2}}{2}\right)$ **34.** $\sin\left(\cos^{-1}\frac{1}{2}\right)$ **37.** $\cot\left[\sin^{-1}\left(-\frac{1}{2}\right)\right]$ **38.** $\sec\left(\cos^{-1}\frac{1}{2}\right)$ **39.** sec $(\tan^{-1}\sqrt{3})$ **40.** $\csc(\tan^{-1} 1)$ **41.** $\cos\left[\sin^{-1}\left(-\frac{\sqrt{3}}{2}\right)\right]$ **43.** $\csc\left[\cos^{-1}\left(-\frac{\sqrt{3}}{2}\right)\right]$ **44.** sec $\sin^{-1}\left(-\frac{1}{2}\right)$ **42.** $\sin[\tan^{-1}(-1)]$ **45.** $\tan^{-1}\left(\cot\frac{2\pi}{2}\right)$ **46.** $\cos^{-1}\left(\sin\frac{5\pi}{4}\right)$ **47.** $\cos^{-1} \left| \tan \left(-\frac{\pi}{4} \right) \right|$ **48.** $\sin^{-1} \left| \cos \left(-\frac{7\pi}{6} \right) \right|$ **49.** $\tan\left(\cos^{-1}\frac{1}{3}\right)$ **50.** $\tan\left(\sin^{-1}\frac{1}{3}\right)$ **51.** $\sec(\tan^{-1}\frac{1}{2})$ **52.** $\cos\left(\sin^{-1}\frac{\sqrt{2}}{3}\right)$ 54. $\cot\left[\sin^{-1}\left(-\frac{\sqrt{2}}{3}\right)\right]$ 55. $\cot\left[\cos^{-1}\left(-\frac{\sqrt{3}}{3}\right)\right]$ **56.** $\sin[\tan^{-1}(-3)]$ **53.** $\csc[\tan^{-1}(-2)]$ **57.** $\csc\left(\tan^{-1}\frac{1}{2}\right)$ **58.** $\sec\left(\sin^{-1}\frac{2\sqrt{5}}{5}\right)$ **59.** $\cos^{-1}\left(\sin\frac{7\pi}{c}\right)$ 60. $\sin^{-1}\left(\cos\frac{3\pi}{4}\right)$

In Problems 61–70, write each trigonometric expression as an algebraic expression in u.

61. $\cos(\tan^{-1}u)$ **62.** $\sin(\cos^{-1}u)$ **63.** $\tan(\cos^{-1}u)$ **64.** $\tan(\sin^{-1}u)$ **65.** $\sin(\cot^{-1}u)$ **66.** $\sin(\sec^{-1}u)$ **67.** $\cos(\sec^{-1}u)$ **68.** $\cos(\csc^{-1}u)$ **69.** $\tan(\sec^{-1}u)$ **70.** $\tan(\cot^{-1}u)$

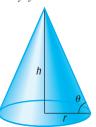
Mixed Practice In Problems 71–82, $f(x) = \sin x, -\frac{\pi}{2} \le x \le \frac{\pi}{2}$; $g(x) = \cos x, 0 \le x \le \pi$; and $h(x) = \tan x, -\frac{\pi}{2} < x < \frac{\pi}{2}$. Find the exact value of each composite function.

71. $f\left(g^{-1}\left(\frac{5}{13}\right)\right)$ **72.** $g\left(f^{-1}\left(\frac{12}{13}\right)\right)$ **73.** $f^{-1}\left(g\left(\frac{5\pi}{6}\right)\right)$ **74.** $g^{-1}\left(f\left(-\frac{\pi}{4}\right)\right)$ **75.** $h\left(g^{-1}\left(-\frac{4}{5}\right)\right)$ **76.** $h\left(f^{-1}\left(-\frac{3}{5}\right)\right)$ **77.** $f\left(h^{-1}\left(\frac{5}{12}\right)\right)$ **78.** $g\left(h^{-1}\left(\frac{12}{5}\right)\right)$ **79.** $g^{-1}\left(f\left(-\frac{\pi}{6}\right)\right)$ **80.** $g^{-1}\left(f\left(-\frac{\pi}{3}\right)\right)$ **81.** $h\left(f^{-1}\left(-\frac{2}{5}\right)\right)$ **82.** $h\left(g^{-1}\left(-\frac{1}{4}\right)\right)$

Applications and Extensions

Problems 83 and 84 require the following discussion: When granular materials are allowed to fall freely, they form conical

(cone-shaped) piles. The naturally occurring angle, measured from the horizontal, at which the loose material comes to rest is called the angle of repose and varies for different materials. The angle of repose θ is related to the height h and the base radius r of the conical pile by the



equation $\theta = \cot^{-1} \frac{r}{h}$. See the figure.

- 83. Angle of Repose: De-icing Salt Due to potential transportation issues (for example, frozen waterways), de-icing salt used by highway departments in the Midwest must be ordered early and stored for future use. When de-icing salt is stored in a pile 14 feet high, the diameter of the base of the pile is 45 feet.
 - (a) Find the angle of repose for de-icing salt.
 - (b) What is the base diameter of a pile that is 17 feet high?
 - (c) What is the height of a pile that has a base diameter of approximately 122 feet?

Source: Salt Institute, The Salt Storage Handbook, 2015

84. Angle of Repose: Bunker Sand The steepness of sand bunkers on a golf course is affected by the angle of repose of the sand (a larger angle of repose allows for steeper bunkers). A freestanding pile of loose sand from a United States Golf Association (USGA) bunker had a height of 4 feet and a base diameter of approximately 6.68 feet.

(a) Find the angle of repose for USGA bunker sand.

- (b) What is the height of such a pile if the diameter of the base is 8 feet?
- (c) A 6-foot-high pile of loose Tour Grade 50/50 sand has a base diameter of approximately 8.44 feet. Which type of sand (USGA or Tour Grade 50/50) would be better suited for steep bunkers?

Source: Purdue University Turfgrass Science Program

85. Artillery A projectile fired into the first quadrant from the origin of a rectangular coordinate system will pass through the point (x, y) at time t according to the relationship $\cot \theta = \frac{2x}{2y + gt^2}$, where $\theta =$ the angle of elevation of the launcher and g = the acceleration due to gravity = 32.2 feet/second². An artilleryman is firing at an enemy bunker located 2450 feet up the side of a hill that is 6175 feet away. He fires a round, and exactly 2.27 seconds later he scores a direct hit.

- (a) What angle of elevation did he use?
- (**b**) If the angle of elevation is also given by $\sec \theta = \frac{v_0 t}{r}$, where v_0 is the muzzle velocity of the weapon, find the muzzle velocity of the artillery piece he used.
- Source: www.egwald.com/geometry/projectile3d.php
- 86. Challenge Problem Find the exact value:

$$\cot\left[\sec^{-1}\left(\sin\frac{\pi}{3} + \tan\frac{\pi}{6}\right)\right]$$

87. *Challenge Problem* Write as an algebraic expression in *x*:

 $sec \{ tan^{-1} [sin (cos^{-1} | x |)] \}$

Explaining Concepts: Discussion and Writing

88. Explain in your own words how you would use your calculator to find the value of $\cot^{-1} 10$.

89. Consult three books on calculus, and then write down the definition in each of $y = \sec^{-1} x$ and $y = \csc^{-1} x$. Compare these with the definitions given in this text.

Retain Your Knowledge –

Problems 90–99 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **90.** Find the complex zeros of $f(x) = x^4 + 21x^2 100$.
- is even, odd, or neither.
- 92. Convert 315° to radians.
- 93. Find the length of the arc subtended by a central angle of 75° on a circle of radius 6 inches. Give both the exact length and an approximation rounded to two decimal places.

94. Consider
$$f(x) = -2x^2 - 10x + 3$$

(a) Find the vertex.

- (b) Is the parabola concave up or concave down?
- (c) Find where f is increasing and where f is decreasing.

- **95.** Solve: $\log_5(x^2 + 16) = 2$
- **91.** Determine algebraically whether $f(x) = x^3 + x^2 x$ **96.** If $f(x) = \sqrt{x-3}$ and $g(x) = \frac{x-7}{x-4}$, find the domain of $\left(\frac{f}{g}\right)(x)$.
 - 97. Find the equation of a sine function with amplitude 4, period $\frac{\pi}{2}$, and phase shift 1.

- - from $\frac{\pi}{2}$ to $\frac{4\pi}{3}$.

'Are You Prepared?' Answers

1. Domain: $\left\{ x \mid x \neq \text{ odd integer multiples of } \frac{\pi}{2} \right\}$; Range: $\{y \mid y \leq -1 \text{ or } y \geq 1\}$ **2.** True **3.** $\frac{\sqrt{5}}{5}$

7.3 Trigonometric Equations

PREPARING FOR THIS SECTION Before getting started, review the following:

- Solving Equations (Section A.6, pp. A44–A51)
- Using a Graphing Utility to Solve Equations (Section B.4, pp. B6–B8)
- Values of the Trigonometric Functions (Section 6.2, pp. 413-422)
- Fundamental Identities (Section 6.3, pp. 433–435)

Now Work the 'Are You Prepared?' problems on page 510.

OBJECTIVES 1 Solve Equations Involving a Single Trigonometric Function (p. 505)

- 2 Solve Trigonometric Equations Using a Calculator (p. 508)
 - 3 Solve Trigonometric Equations Quadratic in Form (p. 509)
 - 4 Solve Trigonometric Equations Using Fundamental Identities (p. 509)
- **5** Solve Trigonometric Equations Using a Graphing Utility (p. 510)

In this section, we discuss **trigonometric equations**—that is, equations involving trigonometric functions that are satisfied only by some values of the variable (or, possibly, are not satisfied by any values of the variable). The values that satisfy the equation are called **solutions** of the equation.

1 Solve Equations Involving a Single Trigonometric Function

EXAMPLE 1 Checking Whether a Given Number Is a Solution of a Trigonometric Equation

Determine whether $\theta = \frac{\pi}{4}$ is a solution of the equation $2\sin\theta - 1 = 0$. Is $\theta = \frac{\pi}{6}$ a solution?

Replace θ by $\frac{\pi}{4}$ in the equation $2 \sin \theta - 1 = 0$. The result is Solution

$$2\sin\frac{\pi}{4} - 1 = 2 \cdot \frac{\sqrt{2}}{2} - 1 = \sqrt{2} - 1 \neq 0$$

Therefore, $\frac{\pi}{4}$ is not a solution.

Next replace θ by $\frac{\pi}{6}$ in the equation. The result is

$$2\sin\frac{\pi}{6} - 1 = 2 \cdot \frac{1}{2} - 1 = 0$$

Therefore $\frac{\pi}{6}$ is a solution of the equation, $2\sin\theta - 1 = 0$.

The equation $2\sin\theta - 1 = 0$ in Example 1 has other solutions besides $\theta = \frac{\pi}{6}$. For example, $\theta = \frac{5\pi}{6}$ is also a solution, as is $\theta = \frac{13\pi}{6}$. (Check this for yourself.) In fact, the equation has an infinite number of solutions because of the periodicity of the sine function, as can be seen in Figure 20 on the next page, which shows the graph of $y = 2 \sin x - 1$. Each x-intercept of the graph represents a solution to the equation $2\sin x - 1 = 0$.

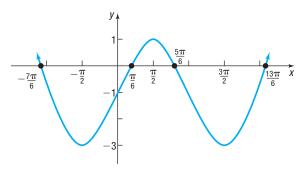


Figure 20 $y = 2 \sin x - 1$

Unless the domain of the variable is restricted, we need to find *all* the solutions of a trigonometric equation. As the next example illustrates, finding all the solutions can be accomplished by first finding solutions over an interval whose length equals the period of the function and then adding multiples of that period to the solutions found.

EXAMPLE 2Finding All the Solutions of a Trigonometric Equation
Solve the equation: $\cos \theta = \frac{1}{2}$
Give a general formula for all the solutions. List eight of the solutions.SolutionThe period of the cosine function is 2π . In the interval $[0, 2\pi)$, there are two
angles θ for which $\cos \theta = \frac{1}{2}$: $\theta = \frac{\pi}{3}$ and $\theta = \frac{5\pi}{3}$. See Figure 21. Because the cosine

function has period 2π , all the solutions of $\cos \theta = \frac{1}{2}$ may be given by the general formula

$$\theta = \frac{\pi}{3} + 2k\pi$$
 or $\theta = \frac{5\pi}{3} + 2k\pi$ k any integer

Eight of the solutions are

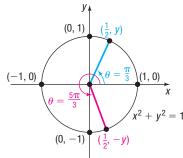
W

$$\underbrace{-\frac{5\pi}{3}, -\frac{\pi}{3}, \frac{\pi}{3}, \frac{5\pi}{3}, \frac{7\pi}{3}, \frac{11\pi}{3}, \frac{13\pi}{3}, \frac{17\pi}{3}}_{\mathbf{k} = \mathbf{0}} \mathbf{k} = \mathbf{1} \qquad \mathbf{k} = \mathbf{2}$$

Check: To verify the solutions, graph
$$Y_1 = \cos x$$
 and $Y_2 = \frac{1}{2}$ and determine
where the graphs intersect. (Be sure to graph in radian mode.) See
Figure 22. The graph of Y_1 intersects the graph of Y_2 at $x = 1.05 \left(\approx \frac{2}{3}\right)$
 $5.24 \left(\approx \frac{5\pi}{3}\right)$, $7.33 \left(\approx \frac{7\pi}{3}\right)$, and $11.52 \left(\approx \frac{11\pi}{3}\right)$, rounded to two
decimal places.

Now Work PROBLEM 37

In most of the work we do, we shall be interested only in finding solutions of trigonometric equations for $0 \le \theta < 2\pi$.





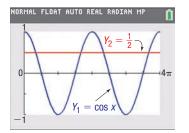


Figure 22

Solving a Linear Trigonometric Equation EXAMPLE 3

Solve the equation: $2\sin\theta + \sqrt{3} = 0$, $0 \le \theta < 2\pi$

Solution First solve the equation for $\sin \theta$.

and $\theta =$

$$2\sin\theta + \sqrt{3} = 0$$

$$2\sin\theta = -\sqrt{3}$$
 Subtract $\sqrt{3}$ from both sides.

$$\sin\theta = -\frac{\sqrt{3}}{2}$$
 Divide both sides by 2.
In the interval $[0, 2\pi)$, there are two angles θ for which $\sin\theta = -\frac{\sqrt{3}}{2}$: $\theta = \frac{4\pi}{3}$
and $\theta = \frac{5\pi}{3}$. The solution set is $\left\{\frac{4\pi}{3}, \frac{5\pi}{3}\right\}$.

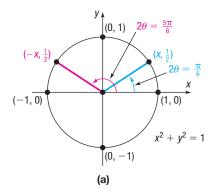
Now Work PROBLEM 13

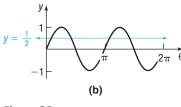
When the argument of the trigonometric function in an equation is a multiple of θ , the general formula is required to solve the equation.

EXAMPLE 4 Solving a Trigonometric Equation Involving a Double Angle

Solve the equation: $\sin(2\theta) = \frac{1}{2}, \quad 0 \le \theta < 2\pi$

Solution







WARNING In solving a trigonometric equation for θ , $0 \leq \theta < 2\pi$, in which the argument is not θ (as in Example 4), you must write down all the solutions first and then list those that are in the interval $[0, 2\pi)$. Otherwise, solutions may be lost.

In the interval $[0, 2\pi)$, the sine function equals $\frac{1}{2}$ at $\frac{\pi}{6}$ and $\frac{5\pi}{6}$. See Figure 23(a). In the interval $[0, 2\pi)$, the graph of $y = \sin(2\theta)$ completes two cycles, and the graph of $y = \sin(2\theta)$ intersects the graph of $y = \frac{1}{2}$ four times. See Figure 23(b). So, there are four solutions of the equation $\sin(2\theta) = \frac{1}{2}$ in the interval $[0, 2\pi)$. To find the solutions, use 2θ in the general formula that gives all the solutions.

$$2\theta = \frac{\pi}{6} + 2k\pi \quad \text{or} \quad 2\theta = \frac{5\pi}{6} + 2k\pi \quad k \text{ an integer The argument is } 2\theta.$$
$$\theta = \frac{\pi}{12} + k\pi \quad \text{or} \quad \theta = \frac{5\pi}{12} + k\pi \qquad \text{Divide by } 2.$$

Then

$$\theta = \frac{\pi}{12} + (-1)\pi = \frac{-11\pi}{12} \quad \mathbf{k} = -\mathbf{1} \quad \theta = \frac{5\pi}{12} + (-1)\pi = \frac{-7\pi}{12}$$
$$\theta = \frac{\pi}{12} + \mathbf{0} \cdot \pi = \frac{\pi}{12} \quad \mathbf{k} = \mathbf{0} \quad \theta = \frac{5\pi}{12} + \mathbf{0} \cdot \pi = \frac{5\pi}{12}$$
$$\theta = \frac{\pi}{12} + \mathbf{1} \cdot \pi = \frac{13\pi}{12} \quad \mathbf{k} = \mathbf{1} \quad \theta = \frac{5\pi}{12} + \mathbf{1} \cdot \pi = \frac{17\pi}{12}$$
$$\theta = \frac{\pi}{12} + \mathbf{2} \cdot \pi = \frac{25\pi}{12} \quad \mathbf{k} = \mathbf{2} \quad \theta = \frac{5\pi}{12} + \mathbf{2} \cdot \pi = \frac{29\pi}{12}$$

In the interval $[0, 2\pi)$, the solutions of $\sin(2\theta) = \frac{1}{2} \operatorname{are} \theta = \frac{\pi}{12}, \theta = \frac{5\pi}{12}, \theta = \frac{13\pi}{12}, \theta$ and $\theta = \frac{17\pi}{12}$. The solution set is $\left\{\frac{\pi}{12}, \frac{5\pi}{12}, \frac{13\pi}{12}, \frac{17\pi}{12}\right\}$. The graph of $y = \sin(2\theta)$ intersects the graph of $y = \frac{1}{2}$ at the points $\left(\frac{\pi}{12}, \frac{1}{2}\right), \left(\frac{5\pi}{12}, \frac{1}{2}\right), \left(\frac{13\pi}{12}, \frac{1}{2}\right), \text{ and } \left(\frac{17\pi}{12}, \frac{1}{2}\right)$ in the interval $[0, 2\pi)$.

EXAMPLE 5

Solving a Trigonometric Equation

Solve the equation: $tan\left(\theta - \frac{\pi}{2}\right) = 1, \quad 0 \le \theta < 2\pi$

Solution The period of the tangent function is π . In the interval $[0, \pi)$, the tangent function has the value 1 when the argument is $\frac{\pi}{4}$. Because the argument is $\theta - \frac{\pi}{2}$ in the given equation, use it in the general formula that gives all the solutions.

$$\theta - \frac{\pi}{2} = \frac{\pi}{4} + k\pi$$
 k any integer
 $\theta = \frac{3\pi}{4} + k\pi$

In the interval $[0, 2\pi)$, $\theta = \frac{3\pi}{4}$ and $\theta = \frac{3\pi}{4} + \pi = \frac{7\pi}{4}$ are the only solutions. The solution set is $\left\{\frac{3\pi}{4}, \frac{7\pi}{4}\right\}$.

Now Work problem 27

Z Solve Trigonometric Equations Using a Calculator

The next example illustrates how to solve trigonometric equations using a calculator. Remember that the function keys on a calculator give only values consistent with the definition of the function.

EXAMPLE 6

Solving a Trigonometric Equation Using a Calculator

Use a calculator to solve the equation $\tan \theta = -2, 0 \le \theta < 2\pi$. Express any solutions in radians, rounded to two decimal places.

Solution

n To solve $\tan \theta = -2$ on a calculator, first set the mode to radians. Then use the \tan^{-1} key to obtain

$$\theta = \tan^{-1}(-2) \approx -1.1071487$$

Rounded to two decimal places, $\theta = \tan^{-1}(-2) = -1.11$ radian. Because of the definition of $y = \tan^{-1} x$, the angle θ that is obtained is the angle $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$ for which $\tan \theta = -2$. But we want solutions for which $0 \le \theta < 2\pi$. Since the period of the tangent function is π , the angles $\pi - 1.11$ and $2\pi - 1.11$ are solutions that lie in the interval $[0, 2\pi)$. Note that the angle $3\pi - 1.11$ lies outside the interval and so is not a solution.

The solutions of the equation $\tan \theta = -2, 0 \le \theta < 2\pi$, are

 $\theta = \pi - 1.11 \approx 2.03$ radians and $\theta = 2\pi - 1.11 \approx 5.17$ radians

The solution set is $\{2.03, 5.17\}$.

Figure 24 illustrates another way to obtain the solutions. Start with the angle $\theta = -1.11$. Then $\pi - 1.11$ is the angle in quadrant II, where $\tan \theta = -2$, and $2\pi - 1.11$ is the angle in quadrant IV where $\tan \theta = -2$.

WARNING Example 6 illustrates that caution must be exercised when solving trigonometric equations on a calculator. Remember that the calculator supplies an angle only within the restrictions of the definition of the inverse trigonometric function. To find the remaining solutions, you must identify other quadrants, if any, in which a solution may be located.

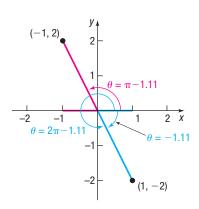


Figure 24 tan $\theta = -2$



3 Solve Trigonometric Equations Quadratic in Form

Many trigonometric equations can be solved using techniques that we already know, such as using the quadratic formula (if the equation is a second-degree polynomial) or factoring.

EXAMPLE 7 Solving a Trigonometric Equation Quadratic in Form

Solve the equation: $2\sin^2 \theta - 3\sin \theta + 1 = 0$, $0 \le \theta < 2\pi$

Solution

This equation is a quadratic equation in $\sin \theta$ that can be factored.

 $2\sin^2\theta - 3\sin\theta + 1 = 0$ $(2\sin\theta - 1)(\sin\theta - 1) = 0$ (2x - 1)(x - 1) = 0 $2\sin\theta - 1 = 0$ or $\sin\theta - 1 = 0$ $\sin\theta = \frac{1}{2}$ or $\sin\theta = 1$ $2\sin^2\theta - 3x + 1 = 0, x = \sin^2\theta$ (2x - 1)(x - 1) = 0Use the Zero-Product Property.

Solving each equation in the interval $[0, 2\pi)$ yields

$$\theta = \frac{\pi}{6}$$
 $\theta = \frac{5\pi}{6}$ $\theta = \frac{\pi}{2}$

The solution set is $\left\{\frac{\pi}{6}, \frac{\pi}{2}, \frac{5\pi}{6}\right\}$.

Now Work PROBLEM 63

4 Solve Trigonometric Equations Using Fundamental Identities

Often when a trigonometric equation contains more than one trigonometric function, identities can be used to obtain an equivalent equation that contains only one trigonometric function.

EXAMPLE 8 Solving a Trigonometric Equation Using Identities

Solve the equation: $3\cos\theta + 3 = 2\sin^2\theta$, $0 \le \theta < 2\pi$

Solution The equation contains a sine and a cosine. However, using the Pythagorean Identity, $\sin^2\theta + \cos^2\theta = 1$, the equation is transformed into an equivalent one containing only cosines.

$$3 \cos \theta + 3 = 2 \sin^2 \theta$$

$$3 \cos \theta + 3 = 2(1 - \cos^2 \theta) \qquad \sin^2 \theta = 1 - \cos^2 \theta$$

$$3 \cos \theta + 3 = 2 - 2 \cos^2 \theta \qquad \text{Quadratic in } \cos \theta$$

$$2 \cos^2 \theta + 3 \cos \theta + 1 = 0$$

$$(2 \cos \theta + 1) (\cos \theta + 1) = 0 \qquad \text{Factor}$$

$$2 \cos \theta + 1 = 0 \qquad \text{or} \qquad \cos \theta + 1 = 0 \qquad \text{Use the Zero-Product Property.}$$

$$\cos \theta = -\frac{1}{2} \quad \text{or} \qquad \cos \theta = -1$$

Solving each equation in the interval $[0, 2\pi)$ yields

$$\theta = \frac{2\pi}{3}$$
 $\theta = \frac{4\pi}{3}$ $\theta = \pi$

The solution set is $\left\{\frac{2\pi}{3}, \pi, \frac{4\pi}{3}\right\}$.

Now Work PROBLEM 79

EXAMPLE 9 Solving a Trigonometric Equation Using Identities Solve the equation: $\cos^2 \theta + \sin \theta = 2$, $0 \le \theta < 2\pi$

> Solution This equation involves two trigonometric functions: sine and cosine. By using a Pythagorean Identity, we can express the equation in terms of just sine functions.

> > $\cos^2 \theta + \sin \theta = 2$ $(1 - \sin^2 \theta) + \sin \theta = 2$ $\cos^2 \theta = 1 - \sin^2 \theta$ $\sin^2\theta - \sin\theta + 1 = 0$

This is a quadratic equation in sin θ . The discriminant is $b^2 - 4ac = 1 - 4 = -3 < 0$. Therefore, the equation has no real solution. The solution set is the empty set, \emptyset .

Solve Trigonometric Equations Using a Graphing Utility

The techniques introduced in this section apply only to certain types of trigonometric equations. Solutions for other types are usually studied in calculus, using numerical methods.

EXAMPLE 10 Solving a Trigonometric Equation Using a Graphing Utility

Solve: $5 \sin x + x = 3$

Express the solution(s) rounded to two decimal places.

Solution

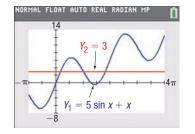


Figure 25

This trigonometric equation cannot be solved by previous methods. A graphing utility, though, can be used. Each solution of the equation is the x-coordinate of a point of intersection of the graphs of $Y_1 = 5 \sin x + x$ and $Y_2 = 3$. See Figure 25.

There are three points of intersection; the x-coordinates are the solutions of the equation. Use INTERSECT to find

$$x = 0.52$$
 $x = 3.18$ $x = 5.71$

The solution set is $\{0.52, 3.18, 5.71\}$.

Now Work PROBLEM 85

7.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. Find the exact value of $\sec^2 \frac{\pi}{15} \tan^2 \frac{\pi}{15}$. (pp. 433–435)
- 3. Find the real solutions of $4x^2 x 5 = 0$. (pp. A44–A51) 4. Find the real solutions of $x^2 x 1 = 0$. (pp. A44–A51)
- 5. Find the real solutions of $(2x 1)^2 3(2x 1) 4 = 0$. (pp. A44-A51)

2.
$$\sin\left(\frac{\pi}{4}\right) = __; \cos\left(\frac{8\pi}{3}\right) = __(pp. 413-422)$$

6. Use a graphing utility to solve $5x^3 - 2 = x - x^2$. Round answers to two decimal places. (pp. B6-B8)

Concepts and Vocabulary

- 7. True or False Most trigonometric equations have unique solutions.
- 9. True or False The solution set of the equation $\tan \theta = 1$ is given by $\left\{ \theta \middle| \theta = \frac{\pi}{4} + k\pi, k \text{ an integer} \right\}$.
- 8. True or False Two solutions of the equation $\sin \theta = \frac{1}{2}$ are $\frac{\pi}{6}$ and $\frac{5\pi}{6}$.
- 10. True or False The equation $\sin \theta = 2$ has a real solution that can be found using a calculator.

11. *Multiple Choice* If all solutions of a trigonometric equation are given by the general formula $\theta = \frac{\pi}{6} + 2k\pi$ or $\theta = \frac{11\pi}{6} + 2k\pi$, where *k* is an integer, then which of the following is *not* a solution of the equation?

(a)
$$\frac{35\pi}{6}$$
 (b) $\frac{23\pi}{6}$ (c) $\frac{13\pi}{6}$ (d) $\frac{7\pi}{6}$

12. *Multiple Choice* Suppose $\theta = \frac{\pi}{2}$ is the only solution of a trigonometric equation in the interval $0 \le \theta < 2\pi$. Assuming a period of 2π , which of the following formulas gives all solutions of the equation, where *k* is an integer?

(a)
$$\theta = \frac{\pi}{2} + 2k\pi$$

(b) $\theta = \frac{\pi}{2} + k\pi$
(c) $\theta = \frac{k\pi}{2}$
(d) $\theta = \frac{\pi + k\pi}{2}$

Skill Building

In Problems 13–36, solve each equation on the interval $0 \le \theta < 2\pi$.

14. $1 - \cos \theta = \frac{1}{2}$ **13.** $2\sin\theta + 3 = 2$ **15.** $\cos \theta + 1 = 0$ **17.** $\sqrt{3} \cot \theta + 1 = 0$ **16.** $2\sin\theta + 1 = 0$ **18.** $\tan \theta + 1 = 0$ **21.** $4\sin\theta + 3\sqrt{3} = \sqrt{3}$ **19.** $5 \csc \theta - 3 = 2$ **20.** $4 \sec \theta + 6 = -2$ **23.** $\tan^2 \theta = \frac{1}{3}$ **22.** $3\sqrt{2}\cos\theta + 2 = -1$ **24.** $4\cos^2\theta = 1$ **25.** $4\cos^2\theta - 3 = 0$ **26.** $2\sin^2\theta - 1 = 0$ **27.** $\sin(3\theta) = -1$ **28.** $\tan \frac{\theta}{2} = \sqrt{3}$ **29.** $\cos(2\theta) = -\frac{1}{2}$ **30.** $tan(2\theta) = -1$ **31.** $\cot \frac{2\theta}{2} = -\sqrt{3}$ **32.** $\sec \frac{3\theta}{2} = -2$ **33.** $\sin\left(3\theta + \frac{\pi}{18}\right) = 1$ **34.** $\cos\left(2\theta - \frac{\pi}{2}\right) = -1$ **35.** $\cos\left(\frac{\theta}{3} - \frac{\pi}{4}\right) = \frac{1}{2}$ **36.** $\tan\left(\frac{\theta}{2} + \frac{\pi}{3}\right) = 1$

In Problems 37–48, solve each equation. Give a general formula for all the solutions. List six solutions.

 37. $\sin \theta = \frac{1}{2}$ 38. $\tan \theta = 1$ 39. $\cos \theta = -\frac{\sqrt{3}}{2}$

 40. $\tan \theta = -\frac{\sqrt{3}}{3}$ 41. $\sin \theta = \frac{\sqrt{2}}{2}$ 42. $\cos \theta = 0$

 43. $2 - \sqrt{3} \csc \theta = 0$ 44. $\sqrt{3} - \cot \theta = 0$ 45. $\sin(2\theta) = -1$

 46. $\cos(2\theta) = -\frac{1}{2}$ 47. $\tan \frac{\theta}{2} = -1$ 48. $\sin \frac{\theta}{2} = -\frac{\sqrt{3}}{2}$

In Problems 49–60, use a calculator to solve each equation on the interval $0 \le \theta < 2\pi$. Round answers to two decimal places.

 49. $\sin \theta = 0.4$ 50. $\cos \theta = 0.6$ 51. $\cot \theta = 2$

 52. $\tan \theta = 5$ 53. $\sin \theta = -0.2$ 54. $\cos \theta = -0.9$

 55. $\csc \theta = -3$ 56. $\sec \theta = -4$ 57. $4 \cot \theta = -5$

 58. $5 \tan \theta + 9 = 0$ 59. $4 \cos \theta + 3 = 0$ 60. $3 \sin \theta - 2 = 0$

In Problems 61–84, solve each equation on the interval $0 \le \theta < 2\pi$.

61. $\sin^2 \theta - 1 = 0$ **62.** $2\cos^2 \theta + \cos \theta = 0$ **63.** $2\sin^2 \theta - \sin \theta - 1 = 0$ **64.** $2\cos^2 \theta + \cos \theta - 1 = 0$ **65.** $(\cot \theta + 1)\left(\csc \theta - \frac{1}{2}\right) = 0$ **66.** $(\tan \theta - 1)(\sec \theta - 1) = 0$ **67.** $\cos^2 \theta - \sin^2 \theta + \sin \theta = 0$ **68.** $\sin^2 \theta - \cos^2 \theta = 1 + \cos \theta$ **69.** $2\sin^2 \theta = 3(1 - \cos(-\theta))$

	70. $\sin^2 \theta = 6(\cos(-\theta) + 1)$	71. $\cos \theta - \sin(-\theta) = 0$	72. $\cos \theta = -\sin(-\theta)$
	73. $\tan \theta = \cot \theta$	74. $\tan \theta = 2 \sin \theta$	75. $\sin^2\theta = 2\cos\theta + 2$
	76. $1 + \sin \theta = 2 \cos^2 \theta$	77. $2\cos^2\theta - 7\cos\theta - 4 = 0$	78. $2\sin^2\theta - 5\sin\theta + 3 = 0$
	79. $3(1-\cos\theta) = \sin^2\theta$	80. $4(1 + \sin \theta) = \cos^2 \theta$	81. $\csc^2 \theta = \cot \theta + 1$
	82. $\tan^2 \theta = \frac{3}{2} \sec \theta$	83. $\sec \theta = \tan \theta + \cot \theta$	84. $\sec^2 \theta + \tan \theta = 0$
ID			

In Problems 85–96, use a graphing utility to solve each equation. Express the solution(s) rounded to two decimal places.

85. $x + 5\cos x = 0$ **86.** $x - 4\sin x = 0$ **87.** $19x + 8\cos x = 2$ **88.** $22x - 17\sin x = 3$ **89.** $\sin x - \cos x = x$ **90.** $\sin x + \cos x = x$ **91.** $x^2 + 3\sin x = 0$ **92.** $x^2 - 2\cos x = 0$ **93.** $x^2 = x + 3\cos(2x)$ **94.** $x^2 - 2\sin(2x) = 3x$ **95.** $4\cos(3x) - e^x = 1, x > 0$ **96.** $6\sin x - e^x = 2, x > 0$

- **97.** *Mixed Practice* What are the zeros of $f(x) = 2 \cos(3x) + 1$ on the interval $[0, \pi]$?
- **99.** Mixed Practice $f(x) = 2 \cos x$
 - (a) Find the zeros of f on the interval $[-2\pi, 4\pi]$.
 - (b) Graph $f(x) = 2 \cos x$ on the interval $[-2\pi, 4\pi]$.
 - (c) Solve $f(x) = -\sqrt{3}$ on the interval $[-2\pi, 4\pi]$. What points are on the graph of f? Label these points on the graph drawn in part (b).
 - (d) Use the graph drawn in part (b) along with the results of part (c) to determine the values of x such that f(x) < -√3 on the interval [-2π, 4π].
- **101.** *Mixed Practice* $f(x) = \cot x$
 - (a) Solve $f(x) = -\sqrt{3}$.
 - (b) For what values of x is $f(x) > -\sqrt{3}$ on the interval $(0, \pi)$?

∆ 103. Mixed Practice

- (a) Graph $f(x) = 2\cos\frac{x}{2} + 3$ and g(x) = 4 on the same Cartesian plane for the interval $[0, 4\pi]$.
- (b) Solve f(x) = g(x) on the interval $[0, 4\pi]$, and label the points of intersection on the graph drawn in part (a).
- (c) Solve f(x) < g(x) on the interval $[0, 4\pi]$.
- (d) Shade the region bounded by f(x) = 2 cos x/2 + 3 and g(x) = 4 between the two points found in part (b) on the graph drawn in part (a).

∆ 105. Mixed Practice

- (a) Graph $f(x) = 2 \sin x$ and $g(x) = -2 \sin x + 2$ on the same Cartesian plane for the interval $[0, 2\pi]$.
- (b) Solve f(x) = g(x) on the interval $[0, 2\pi]$, and label the points of intersection on the graph drawn in part (a).
- (c) Solve f(x) > g(x) on the interval $[0, 2\pi]$.
- (d) Shade the region bounded by $f(x) = 2 \sin x$ and $g(x) = -2 \sin x + 2$ between the two points found in part (b) on the graph drawn in part (a).

- **98.** *Mixed Practice* What are the zeros of $f(x) = 4 \sin^2 x 3$ on the interval $[0, 2\pi]$?
- **100.** Mixed Practice $f(x) = 3 \sin x$
 - (a) Find the zeros of f on the interval $[-2\pi, 4\pi]$.
 - **(b)** Graph $f(x) = 3 \sin x$ on the interval $[-2\pi, 4\pi]$.
 - (c) Solve $f(x) = \frac{3}{2}$ on the interval $[-2\pi, 4\pi]$. What points are on the graph of f? Label these points on the graph drawn in part (b).
 - (d) Use the graph drawn in part (b) along with the results of part (c) to determine the values of x such that $f(x) > \frac{3}{2}$ on the interval $[-2\pi, 4\pi]$.
- **102.** *Mixed Practice* $f(x) = 4 \tan x$
 - (a) Solve f(x) = -4.
 - (b) For what values of x is f(x) < -4 on the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$?

△ 104. Mixed Practice

- (a) Graph $f(x) = 3\sin(2x) + 2$ and $g(x) = \frac{7}{2}$ on the same Cartesian plane for the interval $[0, \pi]$.
- (b) Solve f(x) = g(x) on the interval $[0, \pi]$, and label the points of intersection on the graph drawn in part (a).
- (c) Solve f(x) > g(x) on the interval $[0, \pi]$.
- (d) Shade the region bounded by $f(x) = 3\sin(2x) + 2$ and $g(x) = \frac{7}{2}$ between the two points found in part (b) on the graph drawn in part (a).

[∆] 106. Mixed Practice

- (a) Graph $f(x) = -4 \cos x$ and $g(x) = 2 \cos x + 3$ on the same Cartesian plane for the interval $[0, 2\pi]$.
- (b) Solve f(x) = g(x) on the interval $[0, 2\pi]$, and label the points of intersection on the graph drawn in part (a).
- (c) Solve f(x) > g(x) on the interval $[0, 2\pi]$.
- (d) Shade the region bounded by $f(x) = -4 \cos x$ and $g(x) = 2 \cos x + 3$ between the two points found in part (b) on the graph drawn in part (a).

Applications and Extensions

107. Blood Pressure The pressure of a fluid flowing through a closed system, *P*, after *t* seconds can be modeled by the function

$$P(t) = 100 + 50\sin\left(\frac{7\pi}{3}t\right)$$

- (a) In the interval [0, 1], determine the times at which the pressure of the fluid is 100 mmHg.
- (b) In the interval [0, 1], determine the times at which the pressure of the fluid is 150 mmHg.
- (c) In the interval [0, 1], determine the times at which the pressure of the fluid is between 100 and 105 mmHg.
- **108. The Ferris Wheel** In 1893, George Ferris engineered the Ferris wheel. It was 250 feet in diameter. If a Ferris wheel makes 1 revolution every 40 seconds, then the function

$$h(t) = 125 \sin\left(0.157t - \frac{\pi}{2}\right) + 125$$

represents the height h, in feet, of a seat on the wheel as a function of time t, where t is measured in seconds. The ride begins when t = 0.

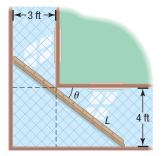
- (a) During the first 40 seconds of the ride, at what time *t* is an individual on the Ferris wheel exactly 125 feet above the ground?
- (b) During the first 80 seconds of the ride, at what time *t* is an individual on the Ferris wheel exactly 250 feet above the ground?
- (c) During the first 40 seconds of the ride, over what interval of time *t* is an individual on the Ferris wheel more than 125 feet above the ground?
- **109.** Holding Pattern An airplane is asked to stay within a holding pattern near Chicago's O'Hare International Airport. The function $d(x) = 70 \sin(0.65x) + 150$ represents the distance *d*, in miles, of the airplane from the airport at time *x*, in minutes.
 - (a) When the plane enters the holding pattern, x = 0, how far is it from O'Hare?
 - (b) During the first 20 minutes after the plane enters the holding pattern, at what time x is the plane exactly 100 miles from the airport?
 - (c) During the first 20 minutes after the plane enters the holding pattern, at what time *x* is the plane more than 100 miles from the airport?
 - (d) While the plane is in the holding pattern, will it ever be within 70 miles of the airport? Why?
- **110.** Projectile Motion A golfer hits a golf ball with an initial velocity of 100 miles per hour. The range *R* of the ball as a function of the angle θ to the horizontal is given by $R(\theta) = 672 \sin(2\theta)$, where *R* is measured in feet.
 - (a) At what angle θ should the ball be hit if the golfer wants the ball to travel 450 feet (150 yards)?
 - (b) At what angle θ should the ball be hit if the golfer wants the ball to travel 540 feet (180 yards)?
 - (c) At what angle θ should the ball be hit if the golfer wants the ball to travel at least 480 feet (160 yards)?
 - (d) Can the golfer hit the ball 720 feet (240 yards)?
- **111. Heat Transfer** In the study of heat transfer, the equation $x + \tan x = 0$ occurs. Graph $Y_1 = -x$ and $Y_2 = \tan x$ for $x \ge 0$. Conclude that there are an infinite number of

points of intersection of these two graphs. Now find the first two positive solutions of $x + \tan x = 0$ rounded to two decimal places.

- 112. Carrying a Ladder around a Corner Two hallways, one of width 3 feet, the other of width 4 feet, meet at a right angle. See the illustration. It can be shown that the length L of the ladder as a function of θ is $L(\theta) = 4 \csc \theta + 3 \sec \theta$.

 $3 \sec \theta \tan \theta - 4 \csc \theta \cot \theta = 0$ $0^{\circ} < \theta < 90^{\circ}$

Solve this equation for θ .



- (b) What is the length of the longest ladder that can be carried around the corner?
- (c) Graph $L = L(\theta), 0^{\circ} \le \theta \le 90^{\circ}$, and find the angle θ that minimizes the length L.
- (d) Compare the result with the one found in part (a). Explain why the two answers are the same.
- **113. Projectile Motion** The horizontal distance that a projectile will travel in the air (ignoring air resistance) is given by the equation

$$R(\theta) = \frac{v_0^2 \sin(2\theta)}{g}$$

where v_0 is the initial velocity of the projectile, θ is the angle of elevation, and g is acceleration due to gravity (9.8 meters per second squared).

- (a) If you can throw a baseball with an initial speed of 34.8 meters per second, at what angle of elevation θ should you direct the throw so that the ball travels a distance of 107 meters before striking the ground?
- (b) Determine the maximum distance that you can throw the ball.

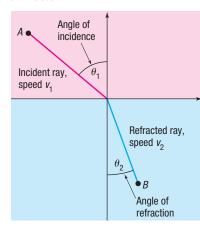
(c) Graph $R = R(\theta)$, with $v_0 = 34.8$ meters per second.

- **(d)** Verify the results obtained in parts (a) and (b) using a graphing utility.
- **114. Projectile Motion** Refer to Problem 113.
 - (a) If you can throw a baseball with an initial speed of 40 meters per second, at what angle of elevation θ should you direct the throw so that the ball travels a distance of 110 meters before striking the ground?
 - (b) Determine the maximum distance that you can throw the ball.
 - (c) Graph $R = R(\theta)$, with $v_0 = 40$ meters per second.
 - (d) Verify the results obtained in parts (a) and (b) using a graphing utility.

 \bigwedge The following discussion of Snell's Law of Refraction* (named after Willebrord Snell, 1580–1626) is needed for Problems 115–122. Light, sound, and other waves travel at different speeds, depending on the medium (air, water, wood, and so on) through which they pass. Suppose that light travels from a point A in one medium, where its speed is v₁, to a point B in another medium, where its speed is v₂. Refer to the figure, where the angle θ_1 is called the angle of incidence and the angle θ_2 is the angle of refraction. Snell's Law, which can be proved using calculus, states that

$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{v_1}{v_2}$$

The ratio $\frac{v_1}{v_2}$ is called the index of refraction. Some values are given in the table shown below.



- **115.** The index of refraction of light in passing from a vacuum into dense flint glass is 1.66. If the angle of incidence is 50° , determine the angle of refraction.
- **116.** The index of refraction of light in passing from a vacuum into water is 1.33. If the angle of incidence is 20° , determine the angle of refraction.

Some Indexes of Refraction				
Medium	Medium Index of Refraction [†]			
Water	1.33			
Ethyl alcohol (20°C)	1.36			
Carbon disulfide	1.63			
Air (1 atm and 0°C)	1.00029			
Diamond	2.42			
Fused quartz	1.46			
Glass, crown	1.52			
Glass, dense flint	1.66			
Sodium chloride	1.54			

117. Suppose that light travels from one medium, where its speed is v_1 , to another medium, where its speed is v_2 . The angle θ_1 is called the angle of incidence and the angle θ_2 is the angle of refraction. Snell's Law states that $\frac{\sin \theta_1}{\sin \theta_2} = \frac{v_1}{v_2}$. The ratio $\frac{v_1}{v_2}$ is called the index of refraction. A scientist measured the values in the given table for θ_1 and θ_2 for a light beam passing from air into water. Do these values agree with Snell's Law? If so what index of refraction results? (Assume that the

from air into water. Do these values agree with Snell's Law? If so, what index of refraction results? (Assume that the index of refraction of light passing from air into water is appoximately 1.33)

θ_1	θ_2	θ_1	θ_2
10°	8°	50°	35°0′
20°	15°30′	60°	42°15′
30°	23°15′	70°	44°45′
40°	29°0′	80°	50°0′

118. Bending Light The speed of yellow sodium light (wavelength, 589 nanometers) in a certain liquid is measured to be 1.92×10^8 meters per second. What is the index of refraction of this liquid, with respect to air, for sodium light?[‡]

[**Hint**: The speed of light in air is approximately 2.998×10^8 meters per second.]

- **119. Bending Light** A light ray with a wavelength of 589 nanometers (produced by a sodium lamp) traveling through air makes an angle of incidence of 30° on a smooth, flat slab of crown glass. Find the angle of refraction.[‡]
- 120. Bending Light A beam of light traveling in air makes an angle of incidence of 38° on a slab of transparent material, and the refracted beam makes an angle of refraction of 28°. Find the index of refraction of the material.
- **121. Brewster's Law** If the angle of incidence and the angle of refraction are complementary angles, the angle of incidence is referred to as the Brewster angle θ_B . The Brewster angle is related to the indices of refraction of the two media, n_1 and n_2 , by the equation $n_1 \sin \theta_B = n_2 \cos \theta_B$, where n_1 is the index of refraction of the incident medium and n_2 is the index of refraction of the refractive medium. Determine the Brewster angle for a light beam traveling through water (at 30°C) that makes an angle of incidence with a smooth, flat slab of crown glass. The index of refraction for water is 1.26 and the index of refraction for crown glass is 1.49
- **122.** *Challenge Problem* A light beam passes through a thick slab of material whose index of refraction is n_2 . Show that the emerging beam is parallel to the incident beam.[‡]
- **123.** Challenge Problem If $x^2 + (\tan \theta + \cot \theta)x + 1 = 0$ has

two real solutions, $\{2 - \sqrt{3}, 2 + \sqrt{3}\}$, find sin $\theta \cos \theta$.

124. *Challenge Problem* Give the general formula for the solutions of the equation.

$$3\sin\theta + \sqrt{3}\cos\theta = 0$$

*Because this law was also deduced by René Descartes in France, it is also known as Descartes' Law.

[†]For light of wavelength 589 nanometers, measured with respect to a vacuum. The index with respect to air is negligibly different in most cases.

[‡]Adapted from Halliday, Resnick, and Walker, *Fundamentals of Physics*, 10th ed., 2014, John Wiley & Sons.

Explaining Concepts: Discussion and Writing

125. Explain in your own words how you would use your calculator to solve the equation $\cos x = -0.6, 0 \le x < 2\pi$. How would you modify your approach to solve the equation $\cot x = 5, 0 < x < 2\pi$? 126. Explain why no further points of intersection (and therefore no further solutions) exist in Figure 25 for $x < -\pi$ or $x > 4\pi$.

-Retain Your Knowledge -

Problems 127–136 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

127. Convert $6^x = y$ to an equivalent statement involving a logarithm.

128. Find the real zeros of $f(x) = 2x^2 - 9x + 8$.

129. If $\sin \theta = -\frac{\sqrt{10}}{10}$ and $\cos \theta = \frac{3\sqrt{10}}{10}$, find the exact value of each of the four remaining trigonometric functions.

130. Find the amplitude, period, and phase shift of the function $y = 2 \sin (2x - \pi)$. Graph the function. Show at least two periods.

131. If $f(x) = \frac{1}{2}e^{x-1} + 3$, find the domain of $f^{-1}(x)$.

132. Find the length of the arc of a circle of radius 15 centimeters subtended by a central angle of 36° .

133. Find the value of *a* so that the line ax - 3y = 10 has slope 2.

134. Is the function $f(x) = \frac{3x}{5-x^2}$ even, odd, or neither?

'Are You Prepared?' Answers

1. 1 **2.**
$$\frac{\sqrt{2}}{2}; -\frac{1}{2}$$
 3. $\left\{-1, \frac{5}{4}\right\}$ **4.** $\left\{\frac{1-\sqrt{5}}{2}, \frac{1+\sqrt{5}}{2}\right\}$ **5.** $\left\{0, \frac{5}{2}\right\}$ **6.** $\{0.76\}$

7.4 Trigonometric Identities

PREPARING FOR THIS SECTION Before getting started, review the following:

• Fundamental Identities (Section 6.3, pp. 433–435)

• Even-Odd Properties (Section 6.3, pp. 438-439)

Now Work the 'Are You Prepared?' problems on page 520.

OBJECTIVES 1 Use Algebra to Simplify Trigonometric Expressions (p. 516)

2 Establish Identities (p. 517)

This section establishes additional identities involving trigonometric functions. First, let's define an *identity*.

DEFINITION Identically Equal, Identity, and Conditional Equation

Two functions f and g are **identically equal** if

f(x) = g(x)

for every value of x for which both functions are defined. Such an equation is referred to as an **identity**. An equation that is not an identity is called a **conditional equation**.

For example, the following are identities:

$$(x + 1)^2 = x^2 + 2x + 1$$
 $\sin^2 x + \cos^2 x = 1$ $\csc x = \frac{1}{\sin x}$

The following are conditional equations:

$$2x + 5 = 0$$

$$\sin x = 0$$

$$\sin x = \cos x$$

True only if $x = -\frac{5}{2}$
True only if $x = k\pi$, k an integer

$$\sin x = \cos x$$

True only if $x = \frac{\pi}{4} + 2k\pi$ or $x = \frac{5\pi}{4} + 2k\pi$, k an integer

Below are the trigonometric identities that have been established so far.

Quotient Identities

$$\tan \theta = \frac{\sin \theta}{\cos \theta} \qquad \cot \theta = \frac{\cos \theta}{\sin \theta}$$

Reciprocal Identities

$$\csc \theta = \frac{1}{\sin \theta}$$
 $\sec \theta = \frac{1}{\cos \theta}$ $\cot \theta = \frac{1}{\tan \theta}$

Pythagorean Identities

$$\sin^2 \theta + \cos^2 \theta = 1 \qquad \tan^2 \theta + 1 = \sec^2 \theta$$
$$\cot^2 \theta + 1 = \csc^2 \theta$$

Even-Odd Identities

$\sin\left(-\theta\right) = -\sin\theta$	$\cos\left(-\theta\right) = \cos\theta$	$\tan\left(-\theta\right) = -\tan\theta$	
$\csc(-\theta) = -\csc\theta$	$\sec(-\theta) = \sec\theta$	$\cot(-\theta) = -\cot\theta$	J.

This list comprises what shall be referred to as the **basic trigonometric identities**. These identities should not merely be memorized, but should be *known* (just as you know your name rather than have it memorized). In fact, minor variations of a basic identity are often used. For example,

$$\sin^2 \theta = 1 - \cos^2 \theta$$
 or $\cos^2 \theta = 1 - \sin^2 \theta$

might be used instead of $\sin^2 \theta + \cos^2 \theta = 1$. For this reason, among others, it is very important to know these relationships and be comfortable with variations of them.

1 Use Algebra to Simplify Trigonometric Expressions

The ability to use algebra to manipulate trigonometric expressions is a key skill that one must have to establish identities. Four basic algebraic techniques are used to establish identities:

- Rewriting a trigonometric expression in terms of sine and cosine only
- Multiplying the numerator and denominator of a ratio by a "well-chosen 1"
- Writing sums of trigonometric ratios as a single ratio
- Factoring

EXAMPLE 1 Using Algebraic Techniques to Simplify Trigonometric Expressions

- (a) Simplify $\frac{\cot \theta}{\csc \theta}$ by rewriting each trigonometric function in terms of sine and cosine functions.
- (b) Show that $\frac{\cos \theta}{1 + \sin \theta} = \frac{1 \sin \theta}{\cos \theta}$ by multiplying the numerator and denominator by $1 \sin \theta$.
- (c) Simplify $\frac{1 + \sin u}{\sin u} + \frac{\cot u \cos u}{\cos u}$ by rewriting the expression as a single ratio.
- (d) Simplify $\frac{\sin^2 v 1}{\tan v \sin v \tan v}$ by factoring.

(a) $\frac{\cot\theta}{\csc\theta} = \frac{\sin\theta}{\underline{1}} = \frac{\cos\theta}{\sin\theta} \cdot \frac{\sin\theta}{\underline{1}} = \cos\theta$

 $\cos \theta$

Solution

(b)
$$\frac{\cos\theta}{1+\sin\theta} = \frac{\cos\theta}{1+\sin\theta} \cdot \frac{1-\sin\theta}{1-\sin\theta} = \frac{\cos\theta(1-\sin\theta)}{1-\sin^2\theta}$$

Multiply by a well-chosen 1: $\frac{1-\sin\theta}{1-\sin\theta}$.

$$=\frac{\cos\theta(1-\sin\theta)}{\cos^2\theta}=\frac{1-\sin\theta}{\cos\theta}$$

(c)
$$\frac{1+\sin u}{\sin u} + \frac{\cot u - \cos u}{\cos u} = \frac{1+\sin u}{\sin u} \cdot \frac{\cos u}{\cos u} + \frac{\cot u - \cos u}{\cos u} \cdot \frac{\sin u}{\sin u}$$

$$=\frac{\cos u + \sin u \cos u + \cot u \sin u - \cos u \sin u}{\sin u \cos u} = \frac{\cos u + \cot u \sin u}{\sin u \cos u}$$

$$= \frac{\cos u + \frac{\cos u}{\sin u} \cdot \sin u}{\frac{\sin u \cos u}{\sin u \cos u}} = \frac{\cos u + \cos u}{\sin u \cos u} = \frac{2 \cos u}{\sin u \cos u} = \frac{2}{\sin u}$$

(d)
$$\frac{\sin^2 v - 1}{\tan v \sin v - \tan v} = \frac{(\sin v + 1)(\sin v - 1)}{\tan v(\sin v - 1)} = \frac{\sin v + 1}{\tan v}$$

NOTE A graphing utility cannot be used to establish an identity—identities must be established algebraically. A graphing utility can be used to provide evidence of an identity. For example, if we graph $Y_1 = \csc \theta \cdot \tan \theta$ and $Y_2 = \sec \theta$, the graphs appear to be the same providing evidence that $Y_1 = Y_2$.

2 Establish Identities

_ 1)1

In the examples that follow, the directions read "Establish the identity" This is accomplished by starting with one side of the given equation (usually the side containing the more complicated expression) and, using appropriate basic identities and algebraic manipulations, arriving at the other side. The selection of appropriate basic identities to obtain the desired result is learned only through experience and lots of practice.

EXAMPLE 2 Establishing an Identity Establish the identity: $\csc \theta \cdot \tan \theta = \sec \theta$ Solution Start with the left side, because it contains the more complicated expression. Then use a reciprocal identity and a quotient identity. $\csc\theta \cdot \tan\theta = \frac{1}{\sin\theta} \cdot \frac{\sin\theta}{\cos\theta} = \frac{1}{\cos\theta} = \sec\theta$ J The right side has been reached, so the identity is established. Now Work problem 21 EXAMPLE 3 **Establishing an Identity** Establish the identity: $\sin^2(-\theta) + \cos^2(-\theta) = 1$ Begin with the left side and, because the arguments are $-\theta$, use Even-Odd Identities. **Solution** $\sin^2(-\theta) + \cos^2(-\theta) = [\sin(-\theta)]^2 + [\cos(-\theta)]^2$ $= (-\sin\theta)^2 + (\cos\theta)^2$ **Even-Odd Identities** $= (\sin \theta)^2 + (\cos \theta)^2$ = 1Pythagorean Identity **EXAMPLE 4 Establishing an Identity** Establish the identity: $\frac{\sin^2(-\theta) - \cos^2(-\theta)}{\sin(-\theta) - \cos(-\theta)} = \cos \theta - \sin \theta$ Solution The left side contains the more complicated expression. Also, the left side contains expressions with the argument $-\theta$, whereas the right side contains expressions with the argument θ . So start with the left side and use Even-Odd Identities. $\frac{\sin^2(-\theta) - \cos^2(-\theta)}{\sin(-\theta) - \cos(-\theta)} = \frac{[\sin(-\theta)]^2 - [\cos(-\theta)]^2}{\sin(-\theta) - \cos(-\theta)}$ $=\frac{(-\sin\theta)^2-(\cos\theta)^2}{-\sin\theta-\cos\theta}$ **Even-Odd Identities** $=\frac{(\sin\theta)^2-(\cos\theta)^2}{-\sin\theta-\cos\theta}$ Simplify. $=\frac{(\sin\theta-\cos\theta)(\sin\theta+\cos\theta)}{-(\sin\theta+\cos\theta)}$ Factor. $= \cos \theta - \sin \theta$ Cancel and simplify. **EXAMPLE 5 Establishing an Identity**

Establish the identity: $\frac{1 + \tan u}{1 + \cot u} = \tan u$ Solution $\frac{1 + \tan u}{1 + \cot u} = \frac{1 + \tan u}{1 + \frac{1}{\tan u}} = \frac{1 + \tan u}{\frac{\tan u + 1}{\tan u}} = \frac{\tan u (1 + \tan u)}{\tan u + 1} = \tan u$



When sums or differences of quotients appear, it is usually best to rewrite them as a single quotient, especially if the other side of the identity consists of only one term.

EXAMPLE 6 **Establishing an Identity** Establish the identity: $\frac{\sin \theta}{1 + \cos \theta} + \frac{1 + \cos \theta}{\sin \theta} = 2 \csc \theta$ Solution The left side is more complicated. Start with it and add. $\frac{\sin\theta}{1+\cos\theta} + \frac{1+\cos\theta}{\sin\theta} = \frac{\sin^2\theta + (1+\cos\theta)^2}{(1+\cos\theta)\cdot\sin\theta}$ Add the quotients. $=\frac{\sin^2\theta+1+2\cos\theta+\cos^2\theta}{(1+\cos\theta)\cdot\sin\theta}$ Multiply out in the numerator. $=\frac{(\sin^2\theta + \cos^2\theta) + 1 + 2\cos\theta}{(1 + \cos\theta) \cdot \sin\theta}$ Regroup. $=\frac{2+2\cos\theta}{(1+\cos\theta)\cdot\sin\theta}$ $\sin^2\theta + \cos^2\theta = 1$ $=\frac{2(1+\cos\theta)}{(1+\cos\theta)\cdot\sin\theta}$ Factor and cancel. $=\frac{2}{\sin\theta}$ $= 2 \csc \theta$ **Reciprocal Identity**

Now Work PROBLEM 51

Sometimes it helps to write one side in terms of sine and cosine functions only.

EXAMPLE 7 Establishing an Identity Establish the identity: $\frac{\tan v + \cot v}{\sec v \csc v} = 1$ **Solution** $\frac{\tan v + \cot v}{\sec v \csc v} = \frac{\frac{\sin v}{\cos v} + \frac{\cos v}{\sin v}}{\frac{1}{\cos v} \cdot \frac{1}{\sin v}} = \frac{\frac{\sin^2 v + \cos^2 v}{\cos v \sin v}}{\frac{1}{\cos v \sin v}}$ Change to sines and cosines. $= \frac{1}{\cos v \sin v} \cdot \frac{\cos v \sin v}{1} = 1$ Divide the quotients; $\sin^2 v + \cos^2 v = 1$.

Sometimes, multiplying the numerator and the denominator by an appropriate factor simplifies an expression.

EXAMPLE 8

Establishing an Identity

Establish the identity: $\frac{1 - \sin \theta}{\cos \theta} = \frac{\cos \theta}{1 + \sin \theta}$

Solution Start with the left side and multiply the numerator and the denominator by $1 + \sin \theta$. (Alternatively, we could multiply the numerator and the denominator of the right side by $1 - \sin \theta$.)

$$\frac{1 - \sin \theta}{\cos \theta} = \frac{1 - \sin \theta}{\cos \theta} \cdot \frac{1 + \sin \theta}{1 + \sin \theta}$$
Multiply the numerator and the
denominator by 1 + sin θ .

$$= \frac{1 - \sin^2 \theta}{\cos \theta (1 + \sin \theta)}$$

$$= \frac{\cos^2 \theta}{\cos \theta (1 + \sin \theta)}$$
1 - sin² θ = cos² θ

$$= \frac{\cos \theta}{1 + \sin \theta}$$
Cancel.

Although practice is the only real way to learn how to establish identities, the following guidelines should prove helpful.

Guidelines for Establishing Identities

- It is almost always preferable to start with the side containing the more complicated expression.
- Rewrite sums or differences of quotients as a single quotient.
- Sometimes it helps to rewrite one side in terms of sine and cosine functions only.
- Always keep the goal in mind. As you manipulate one side of the expression, keep in mind the form of the expression on the other side.

7.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. *True or False* $\sin^2 \theta = 1 - \cos^2 \theta$. (p. 435)

2. True or False $\sin(-\theta) + \cos(-\theta) = \cos \theta - \sin \theta$. (p. 438)

J

Concepts and Vocabulary

- **3.** Suppose that f and g are two functions with the same domain. If f(x) = g(x) for every x in the domain, the equation is called a(n) ______. Otherwise, it is called a(n) ______.
- 4. $\tan^2 \theta \sec^2 \theta =$.
- 5. $\cos(-\theta) \cos \theta =$.
- **6.** *True or False* $\sin(-\theta) + \sin \theta = 0$ for any value of θ .
- **7.** *True or False* In establishing an identity, it is often easiest to just multiply both sides by a well-chosen nonzero expression involving the variable.

- 8. True or False $\tan \theta \cdot \cos \theta = \sin \theta$ for $\operatorname{any} \theta \neq (2k+1)\frac{\pi}{2}$.
- **9.** *Multiple Choice* Which of the following equations is *not* an identity?

(a)
$$\cot^2 \theta + 1 = \csc^2 \theta$$

(b) $\tan(-\theta) = -\tan \theta$
(c) $\tan \theta = \frac{\cos \theta}{\sin \theta}$
(d) $\csc \theta = \frac{1}{\sin \theta}$

- **10.** *Multiple Choice* The expression $\frac{1}{1 \sin \theta} + \frac{1}{1 + \sin \theta}$ simplifies to which of the following?
 - (a) $2\cos^2\theta$ (b) $2\sec^2\theta$ (c) $2\sin^2\theta$ (d) $2\csc^2\theta$

WARNING Do not try to establish an identity by treating it as an equation. We cannot add or multiply both sides by the same expression because we do not know if the sides are equal. That is what we are trying to prove.

Skill Building

In Problems 11–20, simplify each trigonometric expression by following the indicated direction.

11. Rewrite in terms of sine and cosine functions: $\tan \theta \cdot \csc \theta.$ 13. Multiply $\frac{\cos \theta}{1 - \sin \theta}$ by $\frac{1 + \sin \theta}{1 + \sin \theta}.$ 15. Rewrite as a single quotient: $\frac{\sin \theta + \cos \theta}{\cos \theta} + \frac{\cos \theta - \sin \theta}{\sin \theta}$ 17. Multiply and simplify: $\frac{(\tan \theta + 1)(\tan \theta + 1) - \sec^2 \theta}{\tan \theta}$ 19. Factor and simplify: $\frac{\cos^2 \theta - 1}{\cos^2 \theta - \cos \theta}$

12. Rewrite in terms of sine and cosine functions:

$$\cot \theta \cdot \sec \theta.$$
14. Multiply $\frac{\sin \theta}{1 + \cos \theta}$ by $\frac{1 - \cos \theta}{1 - \cos \theta}$.
16. Rewrite as a single quotient:
 $\frac{1}{1 - \cos v} + \frac{1}{1 + \cos v}$
18. Multiply and simplify: $\frac{(\sin \theta + \cos \theta)(\sin \theta + \cos \theta) - 1}{\sin \theta \cos \theta}$
20. Factor and simplify: $\frac{3 \sin^2 \theta + 4 \sin \theta + 1}{\sin^2 \theta + 2 \sin \theta + 1}$

In Problems 21–100, establish each identity. **21.** $\csc \theta \cdot \cos \theta = \cot \theta$ **23.** $1 + \cot^2(-\theta) = \csc^2 \theta$ **22.** $\sec \theta \cdot \sin \theta = \tan \theta$ 25. $\cos \theta (\tan \theta + \cot \theta) = \csc \theta$ **24.** $1 + \tan^2(-\theta) = \sec^2 \theta$ **26.** $\sin\theta(\cot\theta + \tan\theta) = \sec\theta$ **29.** $(\sec \theta - 1)(\sec \theta + 1) = \tan^2 \theta$ **27.** $\sin u \csc u - \cos^2 u = \sin^2 u$ **28.** $\tan u \cot u - \cos^2 u = \sin^2 u$ **31.** $(\csc \theta + \cot \theta)(\csc \theta - \cot \theta) = 1$ **32.** $(\sec \theta + \tan \theta)(\sec \theta - \tan \theta) = 1$ **30.** $(\csc \theta - 1)(\csc \theta + 1) = \cot^2 \theta$ **34.** $\cos^2 \theta (1 + \tan^2 \theta) = 1$ **35.** $\tan^2 \theta \cos^2 \theta + \cot^2 \theta \sin^2 \theta = 1$ **33.** $(1 - \cos^2 \theta) (1 + \cot^2 \theta) = 1$ **36.** $(\sin\theta + \cos\theta)^2 + (\sin\theta - \cos\theta)^2 = 2$ **37.** $\csc^4\theta - \csc^2\theta = \cot^4\theta + \cot^2\theta$ **38.** $\sec^4\theta - \sec^2\theta = \tan^4\theta + \tan^2\theta$ $39. \csc u - \cot u = \frac{\sin u}{1 + \cos u}$ **40.** $\sec u - \tan u = \frac{\cos u}{1 + \sin u}$ **41.** $9 \sec^2 \theta - 5 \tan^2 \theta = 5 + 4 \sec^2 \theta$ **43.** $1 - \frac{\sin^2 \theta}{1 - \cos \theta} = -\cos \theta$ 44. $1 - \frac{\cos^2 \theta}{1 + \sin \theta} = \sin \theta$ **42.** $3\sin^2\theta + 4\cos^2\theta = 3 + \cos^2\theta$ 46. $\frac{1 + \tan v}{1 - \tan v} = \frac{\cot v + 1}{\cot v - 1}$ 47. $\frac{\csc \theta - 1}{\cot \theta} = \frac{\cot \theta}{\csc \theta + 1}$ 45. $\frac{\csc v - 1}{\csc v + 1} = \frac{1 - \sin v}{1 + \sin v}$ **50.** $\frac{1 + \sin \theta}{1 - \sin \theta} = \frac{\csc \theta + 1}{\csc \theta - 1}$ **49.** $\frac{\cos \theta + 1}{\cos \theta - 1} = \frac{1 + \sec \theta}{1 - \sec \theta}$ **48.** $\frac{\sec\theta}{\csc\theta} + \frac{\sin\theta}{\cos\theta} = 2\tan\theta$ 53. $1 - \frac{\sin^2 \theta}{1 + \cos \theta} = \cos \theta$ **51.** $\frac{1 - \sin v}{\cos v} + \frac{\cos v}{1 - \sin v} = 2 \sec v$ 52. $\frac{\cos v}{1+\sin v} + \frac{1+\sin v}{\cos v} = 2 \sec v$ **55.** $\frac{1-\sin\theta}{1+\sin\theta} = (\sec\theta - \tan\theta)^2$ **54.** $\frac{\sin \theta}{\sin \theta - \cos \theta} = \frac{1}{1 - \cot \theta}$ 56. $\frac{1-\cos\theta}{1+\cos\theta} = (\csc\theta - \cot\theta)^2$ **57.** $\frac{\cot\theta}{1-\tan\theta} + \frac{\tan\theta}{1-\cot\theta} = 1 + \tan\theta + \cot\theta$ 58. $\frac{\cos\theta}{1-\tan\theta} + \frac{\sin\theta}{1-\cot\theta} = \sin\theta + \cos\theta$ **59.** $\frac{\sin\theta\cos\theta}{\cos^2\theta - \sin^2\theta} = \frac{\tan\theta}{1 - \tan^2\theta}$ **61.** $\frac{\sin \theta - \cos \theta + 1}{\sin \theta + \cos \theta - 1} = \frac{\sin \theta + 1}{\cos \theta}$ **60.** $\tan \theta + \frac{\cos \theta}{1 + \sin \theta} = \sec \theta$ **63.** $\frac{\sec\theta - \cos\theta}{\sec\theta + \cos\theta} = \frac{\sin^2\theta}{1 + \cos^2\theta}$ **62.** $\frac{\tan \theta + \sec \theta - 1}{\tan \theta - \sec \theta + 1} = \tan \theta + \sec \theta$ 64. $\frac{\tan \theta - \cot \theta}{\tan \theta + \cot \theta} = \sin^2 \theta - \cos^2 \theta$ 67. $\frac{\sec\theta}{1+\sec\theta} = \frac{1-\cos\theta}{\sin^2\theta}$ 65. $\frac{\tan u - \cot u}{\tan u + \cot u} + 2\cos^2 u = 1$ **66.** $\frac{\tan u - \cot u}{\tan u + \cot u} + 1 = 2\sin^2 u$ **70.** $\frac{1 - \tan^2 \theta}{1 + \tan^2 \theta} + 1 = 2 \cos^2 \theta$ **69.** $\frac{1 - \cot^2 \theta}{1 + \cot^2 \theta} + 2\cos^2 \theta = 1$ **68.** $\frac{\sec \theta + \tan \theta}{\cot \theta + \cos \theta} = \tan \theta \sec \theta$ **71.** $\frac{\sec \theta - \csc \theta}{\sec \theta \csc \theta} = \sin \theta - \cos \theta$ 72. $\frac{\sin^2 \theta - \tan \theta}{\cos^2 \theta - \cot \theta} = \tan^2 \theta$ **73.** $\tan \theta + \cot \theta = \sec \theta \csc \theta$ **75.** $\frac{1+\sin\theta}{1-\sin\theta} - \frac{1-\sin\theta}{1+\sin\theta} = 4\tan\theta\sec\theta$ **76.** $\frac{1}{1-\sin\theta} + \frac{1}{1+\sin\theta} = 2\sec^2\theta$ 74. $\sec \theta - \cos \theta = \sin \theta \tan \theta$

77.
$$\frac{1+\sin\theta}{1-\sin\theta} = (\sec\theta + \tan\theta)^2$$
78.
$$\frac{\sec\theta}{1-\sin\theta} = \frac{1+\sin\theta}{\cos^3\theta}$$
79.
$$\frac{\sec^2 v - \tan^2 v + \tan v}{\sec v} = \sin v + \cos v$$
80.
$$\frac{(\sec v - \tan v)^2 + 1}{\sec v(\sec v - \tan v)} = 2 \tan v$$
81.
$$\frac{\sin\theta + \cos\theta}{\sin\theta} - \frac{\cos\theta - \sin\theta}{\cos\theta} = \sec\theta \csc\theta$$
82.
$$\frac{\sin\theta + \cos\theta}{\sin\theta + \cos^3\theta} = 1 - \sin\theta \cos\theta$$
83.
$$\frac{\sin^3\theta + \cos^3\theta}{\sin\theta} = \cot\theta + \cos^2\theta$$
84.
$$\frac{\sin^3\theta + \cos^3\theta}{\sin\theta + \cos^2\theta} = 1 - \sin\theta \cos\theta$$
85.
$$\frac{\cos\theta + \sin\theta - \sin^3\theta}{\sin\theta} = \cot\theta + \cos^2\theta$$
86.
$$\frac{\cos^2\theta - \sin^2\theta}{1 - 2\cos^2\theta} = \cos^2\theta$$
87.
$$\frac{1-2\cos^2\theta}{1 + \cos\theta} = 1 - \sin\theta \cos\theta$$
88.
$$\frac{(2\cos^2\theta - 1)^2}{\cos^4\theta - \sin^4\theta} = 1 - 2\sin^2\theta$$
89.
$$\frac{1 + \cos\theta + \sin\theta}{1 + \cos\theta - \sin\theta} = \sec\theta + \tan\theta$$
90.
$$\frac{1 + \sin\theta + \cos\theta}{1 + \sin\theta - \cos\theta} = \frac{1 + \cos\theta}{\sin\theta}$$
91.
$$(2a\sin\theta\cos\theta)^2 + a^2(\cos^2\theta - \sin^2\theta)^2 = a^2$$
92.
$$(a\sin\theta + b\cos\theta)^2 + (a\cos\theta - b\sin\theta)^2 = a^2 + b^2$$
93.
$$(\tan \alpha + \tan\beta)(1 - \cot \alpha \cot\beta) + (\cot \alpha + \cot\beta)(1 - \tan \alpha \tan\beta) = 0$$
94.
$$\frac{\tan \alpha + \tan\beta}{\cot \alpha + \cot \beta} = \tan \alpha \tan \beta$$
95.
$$(\sin \alpha - \cos\beta)^2 + (\cos\beta + \sin\alpha)(\cos\beta - \sin\alpha) = -2\cos\beta(\sin\alpha - \cos\beta)$$
96.
$$(\sin \alpha + \cos\beta)^2 + (\cos\beta + \sin\alpha)(\cos\beta - \sin\alpha) = 2\cos\beta(\sin\alpha + \cos\beta)$$
97.
$$\ln|\tan\theta| = \ln|\sin\theta| - \ln|\cos\theta|$$
98.
$$\ln|\sec\theta| = -\ln|\cos\theta|$$
99.
$$\ln|\sec\theta + \tan\theta| + \ln|\sec\theta - \tan\theta| = 0$$
100.
$$\ln|1 + \cos\theta| + \ln|1 - \cos\theta| = 2\ln|\sin\theta|$$
1*In* Problems 101-104, show that the functions f and g are identically equal.
101.
$$f(\alpha) = \tan\theta + \sec\theta$$

$$g(\theta) = \frac{\cos\theta}{1 - \sin\theta}$$
70.
$$\frac{\sec^2 n - \tan^2 v + \tan v}{\sin^2 - \sin^2 -$$

Applications and Extensions

107. Searchlights A searchlight casts a spot of light on a wall located 65 meters from the searchlight. The acceleration \ddot{r} of the spot of light is found to be $\ddot{r} = 1050 \sec \theta (2 \sec^2 \theta - 1)$. Show that this is equivalent to

$$\ddot{r} = 1050 \left(\frac{1 + \sin^2 \theta}{\cos^3 \theta} \right).$$

109. Challenge Problem Prove: $\cot^{-1}x = \tan^{-1}\left(\frac{1}{x}\right)$

Explaining Concepts: Discussion and Writing

- **111.** Write a few paragraphs outlining your strategy for establishing identities.
- 112. Write down the three Pythagorean Identities.

- - 108. Optical Measurement Optical methods of measurement often rely on the interference of two light waves. If two light waves, identical except for a phase lag, are mixed together, the resulting intensity, or irradiance, is given by

$$I_t = 4A^2 \frac{(\csc \theta - 1)(\sec \theta + \tan \theta)}{\csc \theta \sec \theta}$$

Show that this is equivalent to $I_t = (2A \cos \theta)^2$. Source: Experimental Techniques, July/August 2002

- **110.** Challenge Problem Prove: $\sin^{-1}(-x) = -\sin^{-1}x$
- **113.** Why do you think it is usually preferable to start with the side containing the more complicated expression when establishing an identity?
- **114.** Make up an identity that is not a basic identity.

Retain Your Knowledge

Problems 115–124 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

115. Determine whether $f(x) = -3x^2 + 120x + 50$ has a maximum or a minimum value, and then find the value. **116.** If $f(x) = \frac{x+1}{x-2}$ and g(x) = 3x - 4, find $f \circ g$.

- **117.** Find the exact values of the six trigonometric functions of an angle θ in standard position if (-12, 5) is a point on its terminal side.
- - **119.** Find the length of a line segment with endpoints (-3, -4) and (5, 8).
 - **120.** Find the area of the sector of a circle of radius 8 meters formed by an angle of 54° .
 - **121. Kayaking** Ben paddled his kayak 8 miles upstream against a 1 mile per hour current and back again in 6 hours. How far could Ben have paddled in that time if there had been no current?
 - **122.** If an angle θ lies in quadrant III and $\cot \theta = \frac{8}{5}$, find $\sec \theta$.

123. Write the equation of the circle in standard form: $x^2 + y^2 - 12x + 4y + 31 = 0$

'Are You Prepared?' Answers

1. True **2.** True

7.5 Sum and Difference Formulas

PREPARING FOR THIS SECTION Before getting started, review the following:

- Distance Formula (Section 1.1, pp. 39–40)
- Values of the Trigonometric Functions (Section 6.2, pp. 413–422)
- Finding Exact Values Given the Value of a Trigonometric Function and the Quadrant of the Angle (Section 6.3, pp. 435–438)
- Congruent Triangles (Section A.2, pp. A16–A17)

Now Work the 'Are You Prepared?' problems on page 532.

OBJECTIVES 1 Use Sum and Difference Formulas to Find Exact Values (p. 524)

- **2** Use Sum and Difference Formulas to Establish Identities (p. 528)
 - **3** Use Sum and Difference Formulas Involving Inverse Trigonometric Functions (p. 529)
 - 4 Solve Trigonometric Equations Linear in Sine and Cosine (p. 530)

This section continues the derivation of trigonometric identities by obtaining formulas that involve the sum or the difference of two angles, such as $\cos(\alpha + \beta)$, $\cos(\alpha - \beta)$, and $\sin(\alpha + \beta)$. These formulas are referred to as the *Sum and Difference Formulas*. We begin with the formulas for $\cos(\alpha + \beta)$ and $\cos(\alpha - \beta)$.

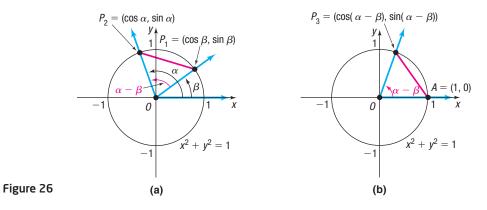
THEOREM Sum and Difference Formulas for the Cosine Function

$\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$	(1)
$\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$	(2)

In Words

Formula (1) states that the cosine of the sum of two angles equals the cosine of the first angle times the cosine of the second angle minus the sine of the first angle times the sine of the second angle.

Proof We prove formula (2) first. Although the formula is true for all numbers α and β , we assume in our proof that $0 < \beta < \alpha < 2\pi$. Begin with the unit circle and place the angles α and β in standard position, as shown in Figure 26(a) on the next page. The point P_1 lies on the terminal side of β , so its coordinates are (cos β , sin β); and the point P_2 lies on the terminal side of α , so its coordinates are (cos α , sin α).



Now place the angle $\alpha - \beta$ in standard position, as shown in Figure 26(b). The point *A* has coordinates (1,0), and the point *P*₃ is on the terminal side of the angle $\alpha - \beta$, so its coordinates are $(\cos(\alpha - \beta), \sin(\alpha - \beta))$.

Looking at triangle OP_1P_2 in Figure 26(a) and triangle OAP_3 in Figure 26(b), note that these triangles are congruent. (Do you see why? SAS: two sides and the included angle, $\alpha - \beta$, are equal.) As a result, the unknown side of triangle OP_1P_2 and the unknown side of triangle OAP_3 must be equal; that is,

$$d(A, P_3) = d(P_1, P_2)$$

Now use the distance formula to obtain

$\sqrt{\left[\cos(\alpha-\beta)-1\right]^2+\left[\sin(\alpha-\beta)-0\right]^2}=\sqrt{\left(\cos\alpha-\cos\beta\right)^2+\left(\sin\alpha-\sin\beta\right)^2}$	$d(A, P_3) = d(P_1, P_2)$
$[\cos(\alpha-\beta)-1]^2+\sin^2(\alpha-\beta)=(\cos\alpha-\cos\beta)^2+(\sin\alpha-\sin\beta)^2$	Square both sides.
$\cos^2(\alpha - \beta) - 2\cos(\alpha - \beta) + 1 + \sin^2(\alpha - \beta) = \cos^2\alpha - 2\cos\alpha\cos\beta + \cos^2\beta$	Multiply out the squared
$+\sin^2 lpha - 2\sin lpha \sin eta + \sin^2 eta$	terms. Use a Pythagorean
$2 - 2\cos(\alpha - \beta) = 2 - 2\cos\alpha\cos\beta - 2\sin\alpha\sin\beta$	Identity (3 times).
$-2\cos(\alpha - \beta) = -2\cos\alpha\cos\beta - 2\sin\alpha\sin\beta$	Subtract 2 from both sides.
$\cos\left(\alpha - \beta\right) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$	Divide both sides by – 2.

This is formula (2).

The proof of the Sum Formula for cosine follows from the Difference Formula for cosine and the Even-Odd Identities. Because $\alpha + \beta = \alpha - (-\beta)$, it follows that

$$cos (\alpha + \beta) = cos [\alpha - (-\beta)]$$

$$= cos \alpha cos (-\beta) + sin \alpha sin (-\beta)$$

$$= cos \alpha cos \beta - sin \alpha sin \beta$$
Use the Difference Formula
for cosine.
Use the Even-Odd Identities.

1 Use Sum and Difference Formulas to Find Exact Values

One use of the Sum and Difference Formulas is to obtain the exact value of the cosine of an angle that can be expressed as the sum or difference of angles whose sine and cosine are known exactly.

EXAMPLE 1	XAMPLE 1 Using the Sum Formula to Find an Exact Value		
	Find the exact value of $\cos 75^{\circ}$.		
Solution	Because $75^{\circ} = 45^{\circ} + 30^{\circ}$, use formula (1) to obtain		
	$\cos 75^\circ = \cos \left(45^\circ + 30^\circ\right) = \cos 45^\circ \cos 30^\circ - \sin 45^\circ \sin 30^\circ$		
	Sum Formula for cosine		
	$= \frac{\sqrt{2}}{2} \cdot \frac{\sqrt{3}}{2} - \frac{\sqrt{2}}{2} \cdot \frac{1}{2} = \frac{1}{4} \left(\sqrt{6} - \sqrt{2}\right)$	ر	

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EXAMPLE 2 Using the Difference Formula to Find an Exact Value

Find the exact value of $\cos \frac{\pi}{12}$.

Solution

tion

$$\cos \frac{\pi}{12} = \cos\left(\frac{3\pi}{12} - \frac{2\pi}{12}\right) = \cos\left(\frac{\pi}{4} - \frac{\pi}{6}\right)$$

$$= \cos \frac{\pi}{4} \cos \frac{\pi}{6} + \sin \frac{\pi}{4} \sin \frac{\pi}{6}$$
Use the Difference
Formula for cosine.

$$= \frac{\sqrt{2}}{2} \cdot \frac{\sqrt{3}}{2} + \frac{\sqrt{2}}{2} \cdot \frac{1}{2} = \frac{1}{4}(\sqrt{6} + \sqrt{2})$$

Now Work problems 13 and 19

Another use of the Sum and Difference Formulas is to establish other identities. Two important identities, conjectured in Section 6.4, are given next.

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin\theta \qquad (3a)$$
$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos\theta \qquad (3b)$$

Proof To establish identity (3a), use the Difference Formula for $\cos(\alpha - \beta)$ with $\alpha = \frac{\pi}{2}$ and $\beta = \theta$.

$$\cos\left(\frac{\pi}{2} - \theta\right) = \cos\frac{\pi}{2}\cos\theta + \sin\frac{\pi}{2}\sin\theta$$
$$= 0 \cdot \cos\theta + 1 \cdot \sin\theta$$
$$= \sin\theta$$

To establish identity (3b), use the identity (3a) just established.

 $\sin\left(\frac{\pi}{2} - \theta\right) = \cos\left[\frac{\pi}{2} - \left(\frac{\pi}{2} - \theta\right)\right] = \cos\theta$ Use Identity (3a)

Also, because the cosine function is even

$$\cos\left(\frac{\pi}{2} - \theta\right) = \cos\left[-\left(\theta - \frac{\pi}{2}\right)\right] \stackrel{\text{cos}}{\uparrow} \cos\left(\theta - \frac{\pi}{2}\right)$$
Even Property of Cosine

and because

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin\theta$$

$$\int_{1}^{1} \text{Identity (3a)}$$

it follows that $\cos\left(\theta - \frac{\pi}{2}\right) = \sin \theta$. This means the graphs of $y = \cos\left(\theta - \frac{\pi}{2}\right)$ and $y = \sin \theta$ are identical.

Having established the identities (3a) and (3b), we now can derive the sum and difference formulas for $\sin(\alpha + \beta)$ and $\sin(\alpha - \beta)$.

Seeing the Concept Graph $Y_1 = \cos\left(\frac{\pi}{2} - x\right)$ and $Y_2 = \sin x$

on the same screen. Does doing this provide evidence of result (3a)? How would you provide evidence of the result (3b)?

Proof
$$\sin(\alpha + \beta) = \cos\left[\frac{\pi}{2} - (\alpha + \beta)\right]$$

 $= \cos\left[\left(\frac{\pi}{2} - \alpha\right) - \beta\right]$
 $= \cos\left(\frac{\pi}{2} - \alpha\right)\cos\beta + \sin\left(\frac{\pi}{2} - \alpha\right)\sin\beta$ Difference Formula
for cosine
 $= \sin\alpha\cos\beta + \cos\alpha\sin\beta$ Identities (3a) and (3b)
 $\sin(\alpha - \beta) = \sin[\alpha + (-\beta)]$
 $= \sin\alpha\cos(-\beta) + \cos\alpha\sin(-\beta)$
 $= \sin\alpha\cos\beta + \cos\alpha(-\sin\beta)$
 $= \sin\alpha\cos\beta - \cos\alpha\sin\beta$
Use the Sum Formula
for sine just obtained.
Even-Odd Identities
 $= \sin\alpha\cos\beta - \cos\alpha\sin\beta$

In Words

Formula (4) states that the sine of the sum of two angles equals the sine of the first angle times the cosine of the second angle plus the cosine of the first angle times the sine of the second angle.

THEOREM Sum and Difference Formulas for the Sine Function

$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$	(4)	
$\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta$	(5)	

EXAMPLE 3Using the Sum Formula to Find an Exact Value
Find the exact value of
$$\sin \frac{7\pi}{12}$$
.Solution $\sin \frac{7\pi}{12} = \sin(\frac{3\pi}{12} + \frac{4\pi}{12}) = \sin(\frac{\pi}{4} + \frac{\pi}{3})$
 $= \sin \frac{\pi}{4} \cos \frac{\pi}{3} + \cos \frac{\pi}{4} \sin \frac{\pi}{3}$ Sum Formula for sine
 $= \frac{\sqrt{2}}{2} \cdot \frac{1}{2} + \frac{\sqrt{2}}{2} \cdot \frac{\sqrt{3}}{2} = \frac{1}{4}(\sqrt{2} + \sqrt{6})$ EXAMPLE 4Using the Difference Formula to Find an Exact Value
Find the exact value of $\sin 80^\circ \cos 20^\circ - \cos 80^\circ \sin 20^\circ$.SolutionThe form of the expression $\sin 80^\circ \cos 20^\circ - \cos 80^\circ \sin 20^\circ$ is that of the right side of
formula (5) for $\sin(\alpha - \beta)$ with $\alpha = 80^\circ$ and $\beta = 20^\circ$. That is,
 $\sin 80^\circ \cos 20^\circ - \cos 80^\circ \sin 20^\circ = \sin 60^\circ = \frac{\sqrt{3}}{2}$ EXAMPLE 5Finding Exact Values

If $\sin \alpha = \frac{4}{5}$, $\frac{\pi}{2} < \alpha < \pi$, and $\sin \beta = -\frac{2}{\sqrt{5}} = -\frac{2\sqrt{5}}{5}$, $\pi < \beta < \frac{3\pi}{2}$, find the exact value of each of the following.

(a) $\cos \alpha$ (b) $\cos \beta$ (c) $\cos(\alpha + \beta)$ (d) $\sin(\alpha + \beta)$

Solution

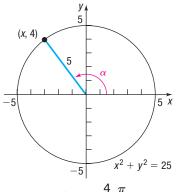


Figure 27 sin $\alpha = \frac{4}{5}, \frac{\pi}{2} < \alpha < \pi$

ion (a) Because $\sin \alpha = \frac{4}{5} = \frac{y}{r}$ and $\frac{\pi}{2} < \alpha < \pi$, let y = 4 and r = 5, and place α in quadrant II. The point P = (x, y) = (x, 4), x < 0, is on a circle of radius 5, $x^2 + y^2 = 25$. See Figure 27. Then

$$x^{2} + y^{2} = 25$$

$$x^{2} + 16 = 25$$

$$x^{2} = 25 - 16 = 9$$

$$x = -3$$

$$x < 0$$

$$\cos\alpha = \frac{x}{r} = -\frac{3}{5}$$

Alternatively, we can use $\sin \alpha = \frac{4}{5}$ and the Pythagorean identity $\sin^2 \alpha + \cos^2 \alpha = 1$ to find $\cos \alpha$.

$$\cos \alpha = -\sqrt{1 - \sin^2 \alpha} = -\sqrt{1 - \frac{16}{25}} = -\sqrt{\frac{9}{25}} = -\frac{3}{5}$$

$$\alpha \text{ in quadrant II,}$$

$$\cos \alpha < 0$$

(b) Because $\sin \beta = \frac{-2}{\sqrt{5}} = \frac{y}{r}$ and $\pi < \beta < \frac{3\pi}{2}$, let y = -2 and $r = \sqrt{5}$, and place β in quadrant III. The point P = (x, y) = (x, -2), x < 0, is on a circle of radius $\sqrt{5}, x^2 + y^2 = 5$. See Figure 28. Then

$$x^{2} + y^{2} = 5$$

$$x^{2} + 4 = 5 \qquad y = -2$$

$$x^{2} = 1$$

$$x = -1 \qquad x < 0$$

Then

Then

$$\cos\beta = \frac{x}{r} = \frac{-1}{\sqrt{5}} = -\frac{\sqrt{5}}{5}$$

Alternatively, use $\sin \beta = -\frac{2\sqrt{5}}{5}$ and the Pythagorean identity $\sin^2 \beta + \cos^2 \beta = 1$ to find $\cos \beta$.

$$\cos \beta = -\sqrt{1 - \sin^2 \beta} = -\sqrt{1 - \frac{4}{5}} = -\sqrt{\frac{1}{5}} = -\frac{\sqrt{5}}{5}$$

(c) Use the results found in parts (a) and (b) and the Sum Formula for cosine.

$$\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$$

$$= -\frac{3}{5}\left(-\frac{\sqrt{5}}{5}\right) - \frac{4}{5}\left(-\frac{2\sqrt{5}}{5}\right) = \frac{11\sqrt{5}}{25}$$

(d) Use the Sum Formula for sine.

$$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$$

$$=\frac{4}{5}\left(-\frac{\sqrt{5}}{5}\right) + \left(-\frac{3}{5}\right)\left(-\frac{2\sqrt{5}}{5}\right) = \frac{2\sqrt{5}}{25}$$

Now Work problem 35(a), (b), AND (c)

 $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $\sqrt{5}$ $x^2 + y^2 = 5$

Figure 28 sin $\beta = \frac{-2}{\sqrt{5}}$, $\pi < \beta < \frac{3\pi}{2}$

2 Use Sum and Difference Formulas to Establish Identities

Example 6
Establishing an Identity
Establish the identity:
$$\frac{\cos(\alpha - \beta)}{\sin \alpha \sin \beta} = \cot \alpha \cot \beta + 1$$

Solution $\frac{\cos(\alpha - \beta)}{\sin \alpha \sin \beta} = \frac{\cos \alpha \cos \beta + \sin \alpha \sin \beta}{\sin \alpha \sin \beta}$ Difference Formula for cosine
 $= \frac{\cos \alpha \cos \beta}{\sin \alpha \sin \beta} + \frac{\sin \alpha \sin \beta}{\sin \alpha \sin \beta}$
 $= \frac{\cos \alpha}{\sin \alpha} \cdot \frac{\cos \beta}{\sin \beta} + 1$
 $= \cot \alpha \cot \beta + 1$

Now Work problems 49 and 61

Use the identity $\tan \theta = \frac{\sin \theta}{\cos \theta}$ and the Sum Formulas for $\sin(\alpha + \beta)$ and $\cos(\alpha + \beta)$ to derive a formula for $\tan(\alpha + \beta)$.

Proof
$$\tan(\alpha + \beta) = \frac{\sin(\alpha + \beta)}{\cos(\alpha + \beta)} = \frac{\sin\alpha\cos\beta + \cos\alpha\sin\beta}{\cos\alpha\cos\beta - \sin\alpha\sin\beta}$$

Now divide the numerator and the denominator by $\cos \alpha \cos \beta$.

$$\tan(\alpha + \beta) = \frac{\frac{\sin\alpha\cos\beta + \cos\alpha\sin\beta}{\cos\alpha\cos\beta}}{\frac{\cos\alpha\cos\beta - \sin\alpha\sin\beta}{\cos\alpha\cos\beta}} = \frac{\frac{\sin\alpha\cos\beta}{\cos\alpha\cos\beta} + \frac{\cos\alpha\sin\beta}{\cos\alpha\cos\beta}}{\frac{\cos\alpha\cos\beta}{\cos\alpha\cos\beta} - \frac{\sin\alpha\sin\beta}{\cos\alpha\cos\beta}}$$
$$= \frac{\frac{\sin\alpha}{\cos\alpha} + \frac{\sin\beta}{\cos\beta}}{1 - \frac{\sin\alpha}{\cos\alpha} \cdot \frac{\sin\beta}{\cos\beta}} = \frac{\tan\alpha + \tan\beta}{1 - \tan\alpha\tan\beta}$$

Proof Use the Sum Formula for $tan(\alpha + \beta)$ and Even-Odd Properties to get the Difference Formula for the tangent function.

$$\tan(\alpha - \beta) = \tan[\alpha + (-\beta)] = \frac{\tan\alpha + \tan(-\beta)}{1 - \tan\alpha\tan(-\beta)} = \frac{\tan\alpha - \tan\beta}{1 + \tan\alpha\tan\beta}$$
$$\tan(-\theta) = -\tan\theta$$

We have proved the following results:

THEOREM Sum and Difference Formulas for the Tangent Function

$$\tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta}$$
(6)
$$\tan(\alpha - \beta) = \frac{\tan \alpha - \tan \beta}{1 + \tan \alpha \tan \beta}$$
(7)

In Words

Formula (6) states that the tangent of the sum of two angles equals the tangent of the first angle plus the tangent of the second angle, all divided by 1 minus their product. ſ

Now Work PROBLEM 35(d)

EXAMPLE 7 Establishing an Identity

Establish the identity: $\tan(\theta + \pi) = \tan \theta$

Solution
$$\tan(\theta + \pi) = \frac{\tan \theta + \tan \pi}{1 - \tan \theta \tan \pi} = \frac{\tan \theta + 0}{1 - \tan \theta \cdot 0} = \tan \theta$$

Example 7 verifies that the tangent function is periodic with period π .

EXAMPLE 8 Establishing an Identity

Establish the identity: $\tan\left(\theta + \frac{\pi}{2}\right) = -\cot\theta$

Solution

Formula (6) cannot be used because $\tan \frac{\pi}{2}$ is not defined. Instead, proceed as follows:

WARNING Be careful when using formulas (6) and (7). These formulas can be used only for angles α and β for which tan α and tan β are defined. That is, they can be used for all angles except odd integer multiples of $\frac{\pi}{2}$.

NOTE In Example 9 sin α also can be found by using $\cos \alpha = \frac{1}{2} = \frac{x}{r}$, so x = 1 and r = 2. Then $y = \sqrt{3}$ and

 $\sin \alpha = \frac{\gamma}{r} = \frac{\sqrt{3}}{2}$. Also, $\cos \beta$ can be

found in a similar fashion.

$$\tan\left(\theta + \frac{\pi}{2}\right) = \frac{\sin\left(\theta + \frac{\pi}{2}\right)}{\cos\left(\theta + \frac{\pi}{2}\right)} = \frac{\sin\theta\cos\frac{\pi}{2} + \cos\theta\sin\frac{\pi}{2}}{\cos\theta\cos\frac{\pi}{2} - \sin\theta\sin\frac{\pi}{2}}$$
$$= \frac{(\sin\theta)\cdot 0 + (\cos\theta)\cdot 1}{(\cos\theta)\cdot 0 - (\sin\theta)\cdot 1} = \frac{\cos\theta}{-\sin\theta} = -\cot\theta$$

3 Use Sum and Difference Formulas Involving Inverse Trigonometric Functions

EXAMPLE 9 Finding the Exact Value of an Expression Involving Inverse Trigonometric Functions

Find the exact value of: $\sin\left(\cos^{-1}\frac{1}{2} + \sin^{-1}\frac{3}{5}\right)$

Solution

We want the sine of the sum of two angles, $\alpha = \cos^{-1} \frac{1}{2}$ and $\beta = \sin^{-1} \frac{3}{5}$. Then

$$\cos \alpha = \frac{1}{2}$$
 $0 \le \alpha \le \pi$ and $\sin \beta = \frac{3}{5}$ $-\frac{\pi}{2} \le \beta \le \frac{\pi}{2}$

Use Pythagorean Identities to obtain $\sin \alpha$ and $\cos \beta$. Because $\sin \alpha \ge 0$ and $\cos \beta \ge 0$ (do you know why?), this means that

$$\sin \alpha = \sqrt{1 - \cos^2 \alpha} = \sqrt{1 - \frac{1}{4}} = \sqrt{\frac{3}{4}} = \frac{\sqrt{3}}{2}$$
$$\cos \beta = \sqrt{1 - \sin^2 \beta} = \sqrt{1 - \frac{9}{25}} = \sqrt{\frac{16}{25}} = \frac{4}{5}$$

As a result,

$$\sin\left(\cos^{-1}\frac{1}{2} + \sin^{-1}\frac{3}{5}\right) = \sin\left(\alpha + \beta\right) = \sin\alpha\cos\beta + \cos\alpha\sin\beta$$
$$= \frac{\sqrt{3}}{2} \cdot \frac{4}{5} + \frac{1}{2} \cdot \frac{3}{5} = \frac{4\sqrt{3} + 3}{10}$$

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Now Work PROBLEM 77

EXAMPLE 10 Writing a Trigonometric Expression as an Algebraic Expression

Write $\sin(\sin^{-1} u + \cos^{-1} v)$ as an algebraic expression containing *u* and *v* (that is, without trigonometric functions). State the restrictions on *u* and *v*.

Solution

First, for $\sin^{-1} u$, the restriction on u is $-1 \le u \le 1$, and for $\cos^{-1} v$, the restriction on v is $-1 \le v \le 1$. Now let $\alpha = \sin^{-1} u$ and $\beta = \cos^{-1} v$. Then

$$\sin \alpha = u \qquad -\frac{\pi}{2} \le \alpha \le \frac{\pi}{2} \quad -1 \le u \le 1$$
$$\cos \beta = v \qquad 0 \le \beta \le \pi \quad -1 \le v \le 1$$
Because $-\frac{\pi}{2} \le \alpha \le \frac{\pi}{2}, \cos \alpha \ge 0.$ So,
$$\cos \alpha = \sqrt{1 - \sin^2 \alpha} = \sqrt{1 - u^2}$$
Also, because $0 \le \beta \le \pi, \sin \beta \ge 0.$ Then
$$\sin \beta = \sqrt{1 - \cos^2 \beta} = \sqrt{1 - v^2}$$
As a result,
$$\sin(\sin^{-1} u + \cos^{-1} v) = \sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$$
$$= uv + \sqrt{1 - u^2} \cdot \sqrt{1 - v^2}$$

- Now Work problem 87

4 Solve Trigonometric Equations Linear in Sine and Cosine

Sometimes it is necessary to square both sides of an equation to obtain expressions that allow the use of identities. Remember, squaring both sides of an equation may introduce extraneous solutions. As a result, apparent solutions must be checked.

EXAMPLE 11 Solving a Trigonometric Equation Linear in Sine and Cosine

Solve the equation: $\sin \theta + \cos \theta = 1$, $0 \le \theta < 2\pi$

Option 1 Attempts to use available identities do not lead to equations that are easy to solve. (Try it yourself.) So, given the form of this equation, square both sides.

$$\sin \theta + \cos \theta = 1$$

$$(\sin \theta + \cos \theta)^2 = 1$$
Square both sides.
$$\sin^2 \theta + 2\sin \theta \cos \theta + \cos^2 \theta = 1$$
Remove parentheses.
$$2\sin \theta \cos \theta = 0$$

$$\sin^2 \theta + \cos^2 \theta = 1$$

$$\sin \theta \cos \theta = 0$$

Setting each factor equal to zero leads to

$$\sin \theta = 0$$
 or $\cos \theta = 0$

The apparent solutions are

$$\theta = 0$$
 $\theta = \pi$ $\theta = \frac{\pi}{2}$ $\theta = \frac{3\pi}{2}$

Because both sides of the original equation were squared, these apparent solutions must be checked to see whether any are extraneous.

$$\begin{aligned} \theta &= 0: \quad \sin 0 + \cos 0 = 0 + 1 = 1 & \text{A solution} \\ \theta &= \pi: \quad \sin \pi + \cos \pi = 0 + (-1) = -1 & \text{Not a solution} \\ \theta &= \frac{\pi}{2}: \quad \sin \frac{\pi}{2} + \cos \frac{\pi}{2} = 1 + 0 = 1 & \text{A solution} \\ \theta &= \frac{3\pi}{2}: \quad \sin \frac{3\pi}{2} + \cos \frac{3\pi}{2} = -1 + 0 = -1 & \text{Not a solution} \\ \end{aligned}$$
The values $\theta = \pi$ and $\theta = \frac{3\pi}{2}$ are extraneous. The solution set is $\left\{0, \frac{\pi}{2}\right\}$.

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Option 2 Start with the equation

$$\sin\theta + \cos\theta = 1$$

and divide both sides by $\sqrt{2}$. Then

$$\frac{1}{\sqrt{2}}\sin\theta + \frac{1}{\sqrt{2}}\cos\theta = \frac{1}{\sqrt{2}}$$

The left side now resembles the formula for the sine of the sum of two angles, one of which is θ . The other angle is unknown (call it ϕ .) Then

$$\sin(\theta + \phi) = \sin\theta\cos\phi + \cos\theta\sin\phi = \frac{1}{\sqrt{2}}$$
(8)

Comparing (8) to $\frac{1}{\sqrt{2}}\sin\theta + \frac{1}{\sqrt{2}}\cos\theta = \frac{1}{\sqrt{2}}$, we see that

$$\cos \phi = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$$
 $\sin \phi = \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$ $0 \le \phi < 2\pi$

The angle ϕ is therefore $\frac{\pi}{4}$. As a result, equation (8) becomes

$$\sin\!\left(\theta + \frac{\pi}{4}\right) = \frac{\sqrt{2}}{2}$$

In the interval $[0, 2\pi)$, there are two angles whose sine is $\frac{\sqrt{2}}{2}$: $\frac{\pi}{4}$ and $\frac{3\pi}{4}$. See Figure 29. As a result,

$$\theta + \frac{\pi}{4} = \frac{\pi}{4}$$
 or $\theta + \frac{\pi}{4} = \frac{3\pi}{4}$
 $\theta = 0$ or $\theta = \frac{\pi}{2}$

The solution set is $\left\{0, \frac{\pi}{2}\right\}$.

The second option can be used to solve any linear equation of the form $a \sin \theta + b \cos \theta = c$, where a, b, and c are nonzero constants, by dividing both sides of the equation by $\sqrt{a^2 + b^2}$.

EXAMPLE 12 Solving a Trigonometric Equation Linear in $\sin \theta$ and $\cos \theta$

Solve:

Solution

$$a\sin\theta + b\cos\theta = c \tag{9}$$

where a, b, and c are constants and either $a \neq 0$ or $b \neq 0$.

Divide both sides of equation (9) by $\sqrt{a^2 + b^2}$. Then

$$\frac{a}{\sqrt{a^2+b^2}}\sin\theta + \frac{b}{\sqrt{a^2+b^2}}\cos\theta = \frac{c}{\sqrt{a^2+b^2}}$$
(10)

There is a unique angle
$$\phi$$
, $0 \le \phi < 2\pi$, for which

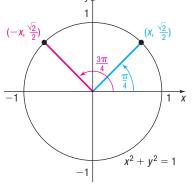
$$\cos\phi = \frac{a}{\sqrt{a^2 + b^2}}$$
 and $\sin\phi = \frac{b}{\sqrt{a^2 + b^2}}$ (11)

Figure 30 shows the angle ϕ for a > 0 and b > 0.

 $\sin \phi = \frac{b}{\sqrt{a^2 + b^2}} \quad \cos \phi = \frac{a}{\sqrt{a^2 + b^2}}$
Figure 30

= (a, b)

(continued)





Equation (10) can be written as

$$\sin\theta\cos\phi + \cos\theta\sin\phi = \frac{c}{\sqrt{a^2 + b^2}}$$

or, equivalently,

$$\sin(\theta + \phi) = \frac{c}{\sqrt{a^2 + b^2}}$$
(12)

where ϕ satisfies equation (11).

- If $|c| > \sqrt{a^2 + b^2}$, then $\sin(\theta + \phi) > 1$ or $\sin(\theta + \phi) < -1$, and equation (12) has no solution.
- If $|c| \le \sqrt{a^2 + b^2}$, then the solutions of equation (12) are

$$\theta + \phi = \sin^{-1} \frac{c}{\sqrt{a^2 + b^2}}$$
 or $\theta + \phi = \pi - \sin^{-1} \frac{c}{\sqrt{a^2 + b^2}}$

Once the angle ϕ is determined by equations (11), the above are the solutions to equation (9).

Now Work PROBLEM 95

SUMMARY

Sum and Difference Formulas	
$\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$	$\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$
$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$	$\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta$
$\tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta}$	$\tan(\alpha - \beta) = \frac{\tan \alpha - \tan \beta}{1 + \tan \alpha \tan \beta}$

7.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The distance d from the point (2, -3) to the point (5, 1) is _____. (pp. 39-40)
- 2. If $\sin \theta = \frac{4}{5}$ and θ is in quadrant II, then $\cos \theta = \frac{1}{2}$ (pp. 435–438)
- 3. (a) $\sin \frac{\pi}{4} \cdot \cos \frac{\pi}{3} =$ _____ (pp. 416–419)

(b)
$$\tan \frac{\pi}{4} - \sin \frac{\pi}{6} =$$
_____ (pp. 416–419)

4. If $\sin \alpha = -\frac{4}{5}$, $\pi < \alpha < \frac{3\pi}{2}$, then $\cos \alpha =$ _____ (pp. 435–438)

- **5.** Two triangles are ______ if the lengths of two corresponding sides are equal and the angles between the two sides have the same measure. (pp. A16–A17)
- 6. If $P = \left(-\frac{1}{3}, \frac{2\sqrt{2}}{3}\right)$ is a point on the unit circle that corresponds to a real number *t*, then $\sin t = -1$,

 $\cos t =$ _____, and $\tan t =$ _____. (p. 413)

- **Concepts and Vocabulary**
 - 7. (a) $\cos(\alpha + \beta) = \cos \alpha \cos \beta _ \sin \alpha \sin \beta$ (b) $\sin(\alpha - \beta) = \sin \alpha \cos \beta _ \cos \alpha \sin \beta$
 - 8. True or False $\sin(\alpha + \beta) = \sin \alpha + \sin \beta + 2 \sin \alpha \sin \beta$
 - 9. True or False $\cos\left(\frac{\pi}{2} \theta\right) = \cos\theta$
- 10. True or False If $f(x) = \sin x$ and $g(x) = \cos x$, then $g(\alpha + \beta) = g(\alpha)g(\beta) - f(\alpha)f(\beta)$
- **11.** *Multiple Choice* Choose the expression that completes the Sum Formula for tangent functions: $tan(\alpha + \beta) =$ _____.
 - (a) $\frac{\tan \alpha + \tan \beta}{1 \tan \alpha \tan \beta}$ (b) $\frac{\tan \alpha \tan \beta}{1 + \tan \alpha \tan \beta}$ (c) $\frac{\tan \alpha + \tan \beta}{1 + \tan \alpha \tan \beta}$ (d) $\frac{\tan \alpha - \tan \beta}{1 - \tan \alpha \tan \beta}$
- **12.** *Multiple Choice* Choose the expression that is equivalent to $\sin 60^\circ \cos 20^\circ + \cos 60^\circ \sin 20^\circ$
 - (a) $\cos 40^{\circ}$ (b) $\sin 40^{\circ}$ (c) $\cos 80^{\circ}$ (d) $\sin 80^{\circ}$

17. $\sin \frac{\pi}{12}$ **18.** $\sin \frac{5\pi}{12}$

26. $\sin 20^{\circ} \cos 10^{\circ} + \cos 20^{\circ} \sin 10^{\circ}$

23. $\cot\left(-\frac{5\pi}{12}\right)$ **24.** $\sec\left(-\frac{\pi}{12}\right)$

Skill Building

In Problems 13–24, find the exact value of each expression.

13. cos 165° **14.** sin 105° **15.** tan 195°

19.
$$\cos \frac{7\pi}{12}$$
 20. $\tan \frac{7\pi}{12}$ **21.** $\sin \frac{17\pi}{12}$

In Problems 25–34, find the exact value of each expression. **25.** $\sin 20^{\circ} \cos 80^{\circ} - \cos 20^{\circ} \sin 80^{\circ}$

27.
$$\cos 70^{\circ} \cos 20^{\circ} - \sin 70^{\circ} \sin 20^{\circ}$$
 28. $\cos 40^{\circ} \cos 10^{\circ} + \sin 40^{\circ} \sin 10^{\circ}$

 29. $\frac{\tan 40^{\circ} - \tan 10^{\circ}}{1 + \tan 40^{\circ} \tan 10^{\circ}}$
 30. $\frac{\tan 20^{\circ} + \tan 25^{\circ}}{1 - \tan 20^{\circ} \tan 25^{\circ}}$

 31. $\sin \frac{\pi}{12} \cos \frac{7\pi}{12} - \cos \frac{\pi}{12} \sin \frac{7\pi}{12}$
 32. $\cos \frac{5\pi}{12} \cos \frac{7\pi}{12} - \sin \frac{5\pi}{12} \sin \frac{7\pi}{12}$

 33. $\sin \frac{\pi}{18} \cos \frac{5\pi}{18} + \cos \frac{\pi}{18} \sin \frac{5\pi}{18}$
 34. $\cos \frac{\pi}{12} \cos \frac{5\pi}{12} + \sin \frac{5\pi}{12} \sin \frac{\pi}{12}$

16. tan 15°

22. $\tan \frac{19\pi}{12}$

In Problems 35–40, find the exact value of each of the following under the given conditions:

(a) $\sin(\alpha + \beta)$ (b) $\cos(\alpha + \beta)$ (c) $\sin(\alpha - \beta)$ (d) $\tan(\alpha - \beta)$ **35.** $\sin \alpha = \frac{3}{5}, 0 < \alpha < \frac{\pi}{2}; \quad \cos \beta = \frac{2\sqrt{5}}{5}, -\frac{\pi}{2} < \beta < 0$ **36.** $\cos \alpha = \frac{\sqrt{5}}{5}, 0 < \alpha < \frac{\pi}{2}; \quad \sin \beta = -\frac{4}{5}, -\frac{\pi}{2} < \beta < 0$ **37.** $\tan \alpha = \frac{5}{12}, \pi < \alpha < \frac{3\pi}{2}; \quad \sin \beta = -\frac{1}{2}, \pi < \beta < \frac{3\pi}{2}$ **38.** $\tan \alpha = -\frac{4}{3}, \frac{\pi}{2} < \alpha < \pi; \quad \cos \beta = \frac{1}{2}, 0 < \beta < \frac{\pi}{2}$ **39.** $\cos \alpha = \frac{1}{2}, -\frac{\pi}{2} < \alpha < 0; \quad \sin \beta = \frac{1}{3}, 0 < \beta < \frac{\pi}{2}$ **40.** $\sin \alpha = \frac{5}{12}, -\frac{3\pi}{2} < \alpha < -\pi; \quad \tan \beta = -\sqrt{3}, \frac{\pi}{2} < \beta < \pi$ **41.** If $\cos \theta = \frac{1}{4}$, θ in quadrant IV, find the exact value of: (a) $\sin \theta$ **(b)** $\sin\left(\theta - \frac{\pi}{6}\right)$ (c) $\cos\left(\theta + \frac{\pi}{3}\right)$ (d) $\tan\left(\theta - \frac{\pi}{4}\right)$

In Problems 43–48, use the figures to evaluate each function if $f(x) = \sin x$, $g(x) = \cos x$, and $h(x) = \tan x$.

44. $f(\alpha + \beta)$ **43.** $g(\alpha + \beta)$ **45.** $f(\alpha - \beta)$ 46. $g(\alpha - \beta)$

47.
$$h(\alpha - \beta)$$
 48. $h(\alpha + \beta)$

In Problems 49-74, establish each identity.

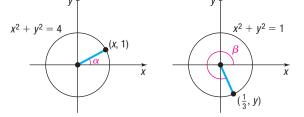
49.
$$\sin\left(\frac{\pi}{2} + \theta\right) = \cos \theta$$

50. $\cos\left(\frac{\pi}{2} + \theta\right) = -\sin \theta$
51. $\cos(\pi - \theta) = -\cos \theta$
52. $\sin(\pi - \theta) = \sin \theta$
53. $\cos(\pi + \theta) = -\cos \theta$
54. $\sin(\pi + \theta) = -\sin \theta$
55. $\tan(2\pi - \theta) = -\tan \theta$
56. $\tan(\pi - \theta) = -\tan \theta$
57. $\cos\left(\frac{3\pi}{2} + \theta\right) = \sin \theta$
58. $\sin\left(\frac{3\pi}{2} + \theta\right) = -\cos \theta$
59. $\cos(\alpha + \beta) + \cos(\alpha - \beta) = 2\cos \alpha \cos \beta$

42. If
$$\sin \theta = \frac{1}{3}$$
, θ in quadrant II, find the exact value of:

(a)
$$\cos \theta$$

(b) $\sin\left(\theta + \frac{\pi}{6}\right)$
(c) $\cos\left(\theta - \frac{\pi}{3}\right)$
(d) $\tan\left(\theta + \frac{\pi}{4}\right)$



60.
$$\sin(\alpha + \beta) + \sin(\alpha - \beta) = 2 \sin \alpha \cos \beta$$

61. $\frac{\sin(\alpha + \beta)}{\sin \alpha \cos \beta} = 1 + \cot \alpha \tan \beta$
62. $\frac{\sin(\alpha + \beta)}{\cos \alpha \cos \beta} = \tan \alpha + \tan \beta$
63. $\frac{\cos(\alpha - \beta)}{\sin \alpha \cos \beta} = \cot \alpha + \tan \beta$
64. $\frac{\cos(\alpha + \beta)}{\cos \alpha \cos \beta} = 1 - \tan \alpha \tan \beta$
65. $\frac{\cos(\alpha + \beta)}{\cos(\alpha - \beta)} = \frac{1 - \tan \alpha \tan \beta}{1 + \tan \alpha \tan \beta}$
66. $\frac{\sin(\alpha + \beta)}{\sin(\alpha - \beta)} = \frac{\tan \alpha + \tan \beta}{\tan \alpha - \tan \beta}$
67. $\cot(\alpha - \beta) = \frac{\cot \alpha \cot \beta + 1}{\cot \beta - \cot \alpha}$
68. $\cot(\alpha + \beta) = \frac{\cot \alpha \cot \beta - 1}{\cot \beta + \cot \alpha}$
69. $\sec(\alpha - \beta) = \frac{\sec \alpha \sec \beta}{1 + \tan \alpha \tan \beta}$
70. $\sec(\alpha + \beta) = \frac{\csc \alpha \csc \beta}{\cot \alpha \cot \beta - 1}$
71. $\cos(\alpha - \beta) \cos(\alpha + \beta) = \cos^2 \alpha - \sin^2 \beta$
72. $\sin(\alpha - \beta) \sin(\alpha + \beta) = \sin^2 \alpha - \sin^2 \beta$
73. $\cos(\theta + k\pi) = (-1)^k \cos \theta$, k any integer

In Problems 75–86, find the exact value of each expression.

75.
$$\sin\left(\sin^{-1}\frac{\sqrt{3}}{2} + \cos^{-1}1\right)$$
76. $\sin\left(\sin^{-1}\frac{1}{2} + \cos^{-1}0\right)$ **77.** $\sin\left[\sin^{-1}\frac{3}{5} - \cos^{-1}\left(-\frac{4}{5}\right)\right]$ **78.** $\sin\left[\sin^{-1}\left(-\frac{4}{5}\right) - \tan^{-1}\frac{3}{4}\right]$ **79.** $\cos\left[\tan^{-1}\frac{5}{12} - \sin^{-1}\left(-\frac{3}{5}\right)\right]$ **80.** $\cos\left(\tan^{-1}\frac{4}{3} + \cos^{-1}\frac{5}{13}\right)$ **81.** $\cos\left(\tan^{-1}\frac{4}{3} + \cos^{-1}\frac{12}{13}\right)$ **82.** $\cos\left(\sin^{-1}\frac{5}{13} - \tan^{-1}\frac{3}{4}\right)$ **83.** $\tan\left(\frac{\pi}{4} - \cos^{-1}\frac{3}{5}\right)$ **84.** $\tan\left(\sin^{-1}\frac{3}{5} + \frac{\pi}{6}\right)$ **85.** $\tan\left(\cos^{-1}\frac{4}{5} + \sin^{-1}1\right)$ **86.** $\tan\left(\sin^{-1}\frac{4}{5} + \cos^{-1}1\right)$

In Problems 87–92, write each trigonometric expression as an algebraic expression containing u and v. Give the restrictions required on u and v.

- 87. $\cos(\cos^{-1}u + \sin^{-1}v)$ 88. $\sin(\sin^{-1}u \cos^{-1}v)$ 89. $\cos(\tan^{-1}u + \tan^{-1}v)$

 90. $\sin(\tan^{-1}u \sin^{-1}v)$ 91. $\sec(\tan^{-1}u + \cos^{-1}v)$ 92. $\tan(\sin^{-1}u \cos^{-1}v)$

 In Problems 93–98, solve each equation on the interval $0 \le \theta < 2\pi$.
 93. $\sqrt{3}\sin\theta + \cos\theta = 1$ 94. $\sin\theta \sqrt{3}\cos\theta = 1$
 - 96. $\sin \theta \cos \theta = -\sqrt{2}$ 97. $\cot \theta + \csc \theta = -\sqrt{3}$

Applications and Extensions

- **99.** Show that $\sin(\sin^{-1}v + \cos^{-1}v) = 1$.
- **100.** Show that $\cos(\sin^{-1} v + \cos^{-1} v) = 0$.

$$\frac{f(x+h) - f(x)}{h} = \frac{\cos(x+h) - \cos x}{h}$$
$$= -\sin x \cdot \frac{\sin h}{h} - \cos x \cdot \frac{1 - \cos h}{h}$$

 \triangle 102. Calculus Show that the difference quotient for $f(x) = \sin x$ is given by

$$\frac{f(x+h) - f(x)}{h} = \frac{\sin(x+h) - \sin x}{h}$$
$$= \cos x \cdot \frac{\sin h}{h} - \sin x \cdot \frac{1 - \cos h}{h}$$

- 103. One, Two, Three
 - (a) Show that $\tan(\tan^{-1}1 + \tan^{-1}2 + \tan^{-1}3) = 0$. (b) Conclude from part (a) that

$$\tan^{-1}1 + \tan^{-1}2 + \tan^{-1}3 = \pi$$

98. $\tan \theta + \sqrt{3} = \sec \theta$

Source: College Mathematics Journal, Vol. 37, No. 3, May 2006

104. Electric Power In an alternating current (ac) circuit, the instantaneous power p at time t is given by

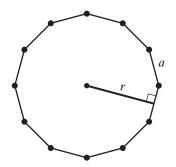
$$p(t) = V_m I_m \cos \phi \sin^2(\omega t) - V_m I_m \sin \phi \sin(\omega t) \cos(\omega t)$$

Show that this is equivalent to

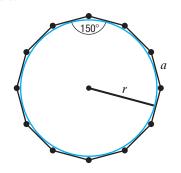
$$p(t) = V_m I_m \sin(\omega t) \sin(\omega t - \phi)$$

Source: HyperPhysics, hosted by Georgia State University

105. Area of a Dodecagon Part I A regular dodecagon is a polygon with 12 sides of equal length. See the figure.



- (a) The area A of a regular dodecagon is given by the formula $A = 12r^2 \tan \frac{\pi}{12}$, where r is the **apothem**, which is a line segment from the center of the polygon that is perpendicular to a side. Find the exact area of a regular dodecagon whose apothem is 10 inches.
- (b) The area A of a regular dodecagon is also given by the formula $A = 3a^2 \cot \frac{\pi}{12}$, where a is the length of a side of the polygon. Find the exact area of a regular dodecagon if the length of a side is 15 centimeters.
- **106.** Area of a Dodecagon Part II Refer to Problem 105. The figure shows that the interior angle of a regular dodecagon has measure 150°, and the *apothem* equals the radius of the inscribed circle.



- (a) Find the exact area of a regular dodecagon with side a = 5 cm.
- (b) Find the radius of the inscribed circle for the regular dodecagon from part (a).

Explaining Concepts: Discussion and Writing

114. Discuss the following derivation:

$$\tan\left(\theta + \frac{\pi}{2}\right) = \frac{\tan\theta + \tan\frac{\pi}{2}}{1 - \tan\theta\tan\frac{\pi}{2}} = \frac{\frac{\tan\theta}{\tan\frac{\pi}{2}} + 1}{\frac{1}{\tan\frac{\pi}{2}} - \tan\theta} = \frac{0 + 1}{0 - \tan\theta} = \frac{1}{-\tan\theta} = -\cot\theta$$

Can you justify each step?

115. Explain why formula (7) cannot be used to show that

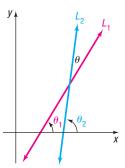
$$\tan\left(\frac{\pi}{2} - \theta\right) = \cot\theta$$

Establish this identity by using formulas (3a) and (3b).

- (c) Find the exact area of the circle inscribed in a regular dodecagon with side a = 5 cm.
- (d) Find the exact area of the region between the circle and the regular dodecagon.
- **107.** Geometry: Angle between Two Lines Let L_1 and L_2 denote two nonvertical intersecting lines, and let θ denote the acute angle between L_1 and L_2 (see the figure). Show that

$$\tan\theta = \frac{m_2 - m_1}{1 + m_1 m_2}$$

where m_1 and m_2 are the slopes of L_1 and L_2 , respectively. [Hint: Use the facts that $\tan \theta_1 = m_1$ and $\tan \theta_2 = m_2$.]



- **108.** Challenge Problem Show that $\cot^{-1} e^{\nu} = \tan^{-1} e^{-\nu}$.
- **109.** Challenge Problem Show that $\tan^{-1} v + \cot^{-1} v = \frac{\pi}{2}$.
- **110.** Challenge Problem Show that $\sin^{-1} v + \cos^{-1} v = \frac{\pi}{2}$.
- **111.** Challenge Problem If $\alpha + \beta + \gamma = 180^{\circ}$ and

 $\cot \theta = \cot \alpha + \cot \beta + \cot \gamma \quad 0 < \theta < 90^{\circ}$

show that

$$\sin^3 \theta = \sin(\alpha - \theta) \sin(\beta - \theta) \sin(\gamma - \theta)$$

- **112.** Challenge Problem Show that $\tan^{-1}\left(\frac{1}{v}\right) = \frac{\pi}{2} \tan^{-1} v$, if v > 0.
- **113.** *Challenge Problem* If $\tan \alpha = x + 1$ and $\tan \beta = x 1$, show that

$$2\cot(\alpha - \beta) = x^2$$

Retain Your Knowledge -

Problems 116–125 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

116. Determine the points of intersection of the graphs of
$$f(x) = x^2 + 5x + 1$$
 and $g(x) = -2x^2 - 11x - 4$ by solving $f(x) = g(x)$.

- **117.** Convert $\frac{17\pi}{6}$ to degrees.
- **118.** Find the area of the sector of a circle of radius 6 meters formed by an angle of 45°. Give both the exact area and an approximation rounded to two decimal places.
- **119.** Given $\tan \theta = -2$, $270^{\circ} < \theta < 360^{\circ}$, find the exact value of the remaining five trigonometric functions.

120. Write
$$f(x) = \frac{1}{4}x^2 + x - 2$$
 in vertex form

- **121.** Solve: $8^{x-4} = 4^{2x-9}$
- **122.** Write as a single logarithm:
 - $3 \log_7 x + 2 \log_7 y 5 \log_7 z$
- **123.** Simplify: $(2x^2 y^3)^4 (3x^5 y)^2$

124. Solve:
$$\sqrt{3x-2} - \sqrt{2x-3} =$$

'Are You Prepared?' Answers

1. 5	2. $-\frac{3}{5}$	3. (a) $\frac{\sqrt{2}}{4}$	(b) $\frac{1}{2}$	4. $-\frac{3}{5}$	5. congruent	6. $\frac{2\sqrt{2}}{3}; -\frac{1}{3}; -2\sqrt{2}$
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7.6 Double-angle and Half-angle Formulas

OBJECTIVES

- Use Double-angle Formulas to Find Exact Values (p. 537)
 Use Double-angle Formulas to Establish Identities (p. 537)
- **3** Use Half-angle Formulas to Find Exact Values (p. 540)

In this section, formulas for $\sin(2\theta)$, $\cos(2\theta)$, $\sin\left(\frac{1}{2}\theta\right)$, and $\cos\left(\frac{1}{2}\theta\right)$ are established in terms of $\sin \theta$ and $\cos \theta$. They are derived using the Sum Formulas.

In the Sum Formulas for $\sin(\alpha + \beta)$ and $\cos(\alpha + \beta)$, let $\alpha = \beta = \theta$. Then

$$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$$
$$\sin(\theta + \theta) = \sin \theta \cos \theta + \cos \theta \sin \theta$$
$$\sin(2\theta) = 2\sin \theta \cos \theta$$

and

$$\cos(\alpha + \beta) = \cos \alpha \cos \beta - \sin \alpha \sin \beta$$
$$\cos(\theta + \theta) = \cos \theta \cos \theta - \sin \theta \sin \theta$$
$$\cos(2\theta) = \cos^2 \theta - \sin^2 \theta$$

An application of the Pythagorean identity $\sin^2 \theta + \cos^2 \theta = 1$ results in two other ways to express $\cos(2\theta)$.

$$\cos(2\theta) = \cos^2\theta - \sin^2\theta = (1 - \sin^2\theta) - \sin^2\theta = 1 - 2\sin^2\theta$$

and

$$\cos(2\theta) = \cos^2\theta - \sin^2\theta = \cos^2\theta - (1 - \cos^2\theta) = 2\cos^2\theta - 1$$

The following theorem summarizes the Double-angle Formulas.

THEOREM Double-angle Formulas

$\sin(2\theta) = 2\sin\theta\cos\theta$	(1)
$\cos(2\theta) = \cos^2\theta - \sin^2\theta$	(2) (3)
$\cos(2\theta) = 1 - 2\sin^2\theta$	
$\cos(2\theta) = 2\cos^2\theta - 1$	(4)

1 Use Double-angle Formulas to Find Exact Values

EXAMPLE 1	Finding Exact Values Using Double-angle Formulas
	If $\sin \theta = \frac{3}{5}$, $\frac{\pi}{2} < \theta < \pi$, find the exact value of:
	(a) $\sin(2\theta)$ (b) $\cos(2\theta)$
Solution	(a) Because $\sin(2\theta) = 2\sin\theta\cos\theta$ and because $\sin\theta = \frac{3}{5}$ is known, begin by
$x^{2} + y^{2} = 25$	finding $\cos \theta$. Since $\sin \theta = \frac{3}{5} = \frac{y}{r}$, $\frac{\pi}{2} < \theta < \pi$, let $y = 3$ and $r = 5$, and
$x^{-} + y^{-} = 23$	place θ in quadrant II. The point $P = (x, y) = (x, 3)$ is on a circle of radius 5, $x^2 + y^2 = 25$. See Figure 31. Then
5 θ	$x^2 + y^2 = 25$
5 x	$x^2 = 25 - 9 = 16$ y = 3
	$x = -4 \qquad x < 0$
-5	This means that $\cos \theta = \frac{x}{r} = \frac{-4}{5}$. Now use Double-angle Formula (1) to obtain
$\sin\theta=\frac{3}{5},\frac{\pi}{2}<\theta<\pi$	$\sin(2\theta) = 2\sin\theta\cos\theta = 2 \cdot \frac{3}{5} \cdot \left(-\frac{4}{5}\right) = -\frac{24}{25}$
	(b) Because $\sin \theta = \frac{3}{5}$ is given, it is easiest to use Double-angle Formula (3) to find $\cos(2\theta)$.

$$\cos(2\theta) = 1 - 2\sin^2\theta = 1 - 2 \cdot \frac{9}{25} = 1 - \frac{18}{25} = \frac{7}{25}$$

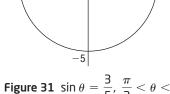
WARNING In finding $cos(2\theta)$ in Example 1(b), a version of the Double-angle Formula, formula (3), was used. Note that it is not possible to use the Pythagorean identity $\cos(2\theta) = \pm \sqrt{1 - \sin^2(2\theta)}$, with $sin(2\theta) = -\frac{24}{25}$, because there is no way of knowing which sign to choose.

Now Work problem 9(a) AND (b)

2 Use Double-angle Formulas to Establish Identities

EXAMPLE 2 Establishing Identities

- (a) Develop a formula for $tan(2\theta)$ in terms of $tan \theta$.
- (b) Develop a formula for $\sin(3\theta)$ in terms of $\sin \theta$ and $\cos \theta$.



(*x*, 3)

-5

Solution (a) In the Sum Formula for $tan(\alpha + \beta)$, let $\alpha = \beta = \theta$. Then

$$\tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta}$$
$$\tan(\theta + \theta) = \frac{\tan \theta + \tan \theta}{1 - \tan \theta \tan \theta}$$

 $\tan\left(2\theta\right) = \frac{2\tan\theta}{1-\tan^2\theta}$ (5)

(b) To find a formula for $sin(3\theta)$, write 3θ as $2\theta + \theta$, and use the Sum Formula.

$$\sin(3\theta) = \sin(2\theta + \theta) = \sin(2\theta)\cos\theta + \cos(2\theta)\sin\theta$$

Now use the Double-angle Formulas to get

$$\sin(3\theta) = (2\sin\theta\cos\theta)(\cos\theta) + (\cos^2\theta - \sin^2\theta)(\sin\theta)$$
$$= 2\sin\theta\cos^2\theta + \sin\theta\cos^2\theta - \sin^3\theta$$
$$= 3\sin\theta\cos^2\theta - \sin^3\theta$$

The formula obtained in Example 2(b) also can be written as

$$\sin(3\theta) = 3\sin\theta\cos^2\theta - \sin^3\theta = 3\sin\theta(1 - \sin^2\theta) - \sin^3\theta$$
$$= 3\sin\theta - 4\sin^3\theta$$

That is, $\sin(3\theta)$ is a third-degree polynomial in the variable $\sin \theta$. In fact, $\sin(n\theta)$, n a positive odd integer, can always be written as a polynomial of degree n in the variable $\sin \theta$.*

Now Work PROBLEM 69

Rearranging the Double-angle Formulas (3) and (4) leads to other formulas that are used later and are important in calculus.

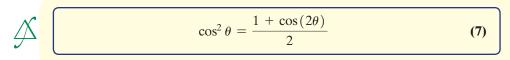
Begin with Double-angle Formula (3) and solve for $\sin^2 \theta$.

$$\cos(2\theta) = 1 - 2\sin^2\theta$$
$$2\sin^2\theta = 1 - \cos(2\theta)$$

 $\sin^2 \theta = \frac{1 - \cos(2\theta)}{2} \tag{6}$

Similarly, using Double-angle Formula (4), solve for $\cos^2 \theta$.

$$\cos (2\theta) = 2\cos^2 \theta - 1$$
$$2\cos^2 \theta = 1 + \cos (2\theta)$$



Formulas (6) and (7) can be used to develop a formula for $\tan^2 \theta$.

$$\tan^2 \theta = \frac{\sin^2 \theta}{\cos^2 \theta} = \frac{\frac{1 - \cos(2\theta)}{2}}{\frac{1 + \cos(2\theta)}{2}}$$

*Because of the work done by P. L. Chebyshëv, these polynomials are sometimes called *Chebyshëv* polynomials.

$$\tan^2 \theta = \frac{1 - \cos(2\theta)}{1 + \cos(2\theta)}$$
(8)

Formulas (6) through (8) do not have to be memorized since their derivations are straightforward.

Formulas (6) and (7) are important in calculus. The next example illustrates a problem that arises in calculus requiring the use of formula (7).

EXAMPLE 3 **Establishing an Identity**

Write an equivalent expression for $\cos^4 \theta$ that does not involve any powers of sine or cosine greater than 1.

Solution

k

The idea here is to use formula (7) twice.

$$\cos^{4} \theta = (\cos^{2} \theta)^{2} = \left(\frac{1 + \cos(2\theta)}{2}\right)^{2}$$
Formula (7)

$$= \frac{1}{4} [1 + 2\cos(2\theta) + \cos^{2}(2\theta)]$$

$$= \frac{1}{4} + \frac{1}{2}\cos(2\theta) + \frac{1}{4}\cos^{2}(2\theta)$$

$$= \frac{1}{4} + \frac{1}{2}\cos(2\theta) + \frac{1}{4} \cdot \frac{1 + \cos(2 \cdot 2\theta)}{2}$$
Formula (7)

$$= \frac{1}{4} + \frac{1}{2}\cos(2\theta) + \frac{1}{8} [1 + \cos(4\theta)]$$

$$= \frac{3}{8} + \frac{1}{2}\cos(2\theta) + \frac{1}{8}\cos(4\theta)$$

Now Work problem 43

Solving a Trigonometric Equation Using Identities **EXAMPLE 4**

Solve the equation: $\sin \theta \cos \theta = -\frac{1}{2}, \quad 0 \le \theta < 2\pi$

Solution The left side of the equation, except for a factor of 2, is in the form of the Double-angle Formula, $2 \sin \theta \cos \theta = \sin (2\theta)$. Multiply both sides by 2.

> $\sin\theta\cos\theta = -\frac{1}{2}$ $2\sin\theta\cos\theta = -1$ Multiply both sides by 2. $sin(2\theta) = -1$ Double-angle Formula

The argument is 2θ . Write the general formula that gives all the solutions of this equation, and then list those that are in the interval $[0, 2\pi)$. Because $\sin\left(\frac{3\pi}{2} + 2\pi k\right) = -1$, for any integer k, this means that

$$2\theta = \frac{3\pi}{2} + 2k\pi \quad k \text{ an integer}$$
$$\theta = \frac{3\pi}{4} + k\pi$$
$$\theta = \frac{3\pi}{4} + k\pi$$
$$\theta = \frac{3\pi}{4} + (-1)\pi = -\frac{\pi}{4}, \quad \theta = \frac{3\pi}{4} + 0 \cdot \pi = \frac{3\pi}{4}, \quad \theta = \frac{3\pi}{4} + 1 \cdot \pi = \frac{7\pi}{4}, \quad \theta = \frac{3\pi}{4} + 2 \cdot \pi = \frac{11\pi}{4}$$
$$k = -1 \qquad \qquad k = 0 \qquad \qquad k = 1 \qquad \qquad k = 2 \qquad (continued)$$

The solutions in the interval $[0, 2\pi)$ are

$$\theta = \frac{3\pi}{4}$$
 $\theta = \frac{7\pi}{4}$
The solution set is $\left\{\frac{3\pi}{4}, \frac{7\pi}{4}\right\}$.

Now Work PROBLEM 73

EXAMPLE 5 R

Figure 32

Projectile Motion

An object is propelled upward at an angle θ to the horizontal with an initial velocity of v_0 feet per second. See Figure 32. If air resistance is ignored, the range R-the horizontal distance that the object travels-is given by the function

4

$$R(\theta) = \frac{1}{16}v_0^2\sin\theta\cos\theta$$

- (a) Show that $R(\theta) = \frac{1}{32}v_0^2\sin(2\theta)$.
- (b) Find the angle θ for which *R* is a maximum.

Solution

(a) Rewrite the expression for the range using the Double-angle Formula $\sin(2\theta) = 2\sin\theta\cos\theta$. Then

$$R(\theta) = \frac{1}{16}v_0^2 \sin \theta \cos \theta = \frac{1}{16}v_0^2 \frac{2\sin \theta \cos \theta}{2} = \frac{1}{32}v_0^2 \sin(2\theta)$$

(b) In this form, the largest value for the range R can be found. For a fixed initial speed v_0 , the angle θ of inclination to the horizontal determines the value of R. The largest value of a sine function is 1, which occurs when the argument 2θ is 90°. For maximum R, it follows that

$$2\theta = 90^{\circ}$$
$$\theta = 45^{\circ}$$

An inclination to the horizontal of 45° results in the maximum range.

3 Use Half-angle Formulas to Find Exact Values

Another important use of formulas (6) through (8) is to prove the Half-angle *Formulas*. In formulas (6) through (8), let $\theta = \frac{\alpha}{2}$. Then

$$\sin^2 \frac{\alpha}{2} = \frac{1 - \cos \alpha}{2} \qquad \cos^2 \frac{\alpha}{2} = \frac{1 + \cos \alpha}{2} \qquad \tan^2 \frac{\alpha}{2} = \frac{1 - \cos \alpha}{1 + \cos \alpha} \quad \textbf{(9)}$$

Solving for the trigonometric functions on the left sides of equations (9) gives the Half-angle Formulas.

THEOREM Half-angle Formulas

C

$$\sin\frac{\alpha}{2} = \pm\sqrt{\frac{1-\cos\alpha}{2}}$$
(10)

$$\cos\frac{\alpha}{2} = \pm\sqrt{\frac{1+\cos\alpha}{2}}$$
(11)

$$\tan\frac{\alpha}{2} = \pm\sqrt{\frac{1-\cos\alpha}{1+\cos\alpha}}$$
(12)

where the + or - sign is determined by the quadrant of the angle $\frac{\alpha}{2}$.

EXAMPLE 6 Finding Exact Values Using Half-angle Formulas

Use a Half-angle Formula to find the exact value of:

(a)
$$\cos 15^{\circ}$$
 (b) $\sin(-15^{\circ})$

Solution

(a) Because $15^{\circ} = \frac{30^{\circ}}{2}$, use the Half-angle Formula for $\cos \frac{\alpha}{2}$ with $\alpha = 30^{\circ}$. Also, because 15° is in quadrant I, $\cos 15^{\circ} > 0$, so choose the + sign in using formula (11).

$$\cos 15^{\circ} = \cos \frac{30^{\circ}}{2} = \sqrt{\frac{1 + \cos 30^{\circ}}{2}}$$
$$= \sqrt{\frac{1 + \sqrt{3}/2}{2}} = \sqrt{\frac{2 + \sqrt{3}}{4}} = \frac{\sqrt{2 + \sqrt{3}}}{2}$$

(b) Use the fact that $sin(-15^\circ) = -sin 15^\circ$, and then use formula (10).

$$\sin(-15^{\circ}) = -\sin\frac{30^{\circ}}{2} = -\sqrt{\frac{1-\cos 30^{\circ}}{2}}$$
$$= -\sqrt{\frac{1-\sqrt{3}/2}{2}} = -\sqrt{\frac{2-\sqrt{3}}{4}} = -\frac{\sqrt{2-\sqrt{3}}}{2}$$

It is interesting to compare the answer found in Example 6(a) with the answer to Example 2 of Section 7.5. There it was calculated that

$$\cos\frac{\pi}{12} = \cos 15^\circ = \frac{1}{4} \left(\sqrt{6} + \sqrt{2}\right)$$

Based on this and the result of Example 6(a),

$$\frac{1}{4}(\sqrt{6}+\sqrt{2})$$
 and $\frac{\sqrt{2}+\sqrt{3}}{2}$

are equal. (Since each expression is positive, you can verify this equality by squaring each expression.) Two very different-looking, yet correct, answers can be obtained, depending on the approach taken to solve a problem.

Now Work problem 21

EXAMPLE 7
Finding Exact Values Using Half-angle Formulas
If
$$\cos \alpha = -\frac{3}{5}, \pi < \alpha < \frac{3\pi}{2}$$
, find the exact value of:
(a) $\sin \frac{\alpha}{2}$ (b) $\cos \frac{\alpha}{2}$ (c) $\tan \frac{\alpha}{2}$
Solution
First, observe that if $\pi < \alpha < \frac{3\pi}{2}$, then $\frac{\pi}{2} < \frac{\alpha}{2} < \frac{3\pi}{4}$. As a result, $\frac{\alpha}{2}$ lies in quadrant II.
(a) Because $\frac{\alpha}{2}$ lies in quadrant II, $\sin \frac{\alpha}{2} > 0$, so use the + sign in formula (10) to get
 $\sin \frac{\alpha}{2} = \sqrt{\frac{1-\cos \alpha}{2}} = \sqrt{\frac{1-\left(-\frac{3}{5}\right)}{2}} = \sqrt{\frac{8}{5}} = \sqrt{\frac{4}{5}} = \frac{2}{\sqrt{5}} = \frac{2\sqrt{5}}{5}$
(b) Because $\frac{\alpha}{2}$ lies in quadrant II, $\cos \frac{\alpha}{2} < 0$, so use the - sign in formula (11) to get
 $\cos \frac{\alpha}{2} = -\sqrt{\frac{1+\cos \alpha}{2}} = -\sqrt{\frac{1+\left(-\frac{3}{5}\right)}{2}} = -\sqrt{\frac{2}{5}} = -\frac{1}{\sqrt{5}} = -\frac{\sqrt{5}}{5}$

(continued)

(c) Because $\frac{\alpha}{2}$ lies in quadrant II, $\tan \frac{\alpha}{2} < 0$, so use the – sign in formula (12) to get

$$\tan\frac{\alpha}{2} = -\sqrt{\frac{1-\cos\alpha}{1+\cos\alpha}} = -\sqrt{\frac{1-\left(-\frac{3}{5}\right)}{1+\left(-\frac{3}{5}\right)}} = -\sqrt{\frac{\frac{8}{5}}{\frac{2}{5}}} = -2$$

Another way to solve Example 7(c) is to use the results of parts (a) and (b).

$$\tan\frac{\alpha}{2} = \frac{\sin\frac{\alpha}{2}}{\cos\frac{\alpha}{2}} = \frac{\frac{2\sqrt{5}}{5}}{-\frac{\sqrt{5}}{5}} = -2$$

Now Work problems 9(c) and (d)

There is a formula for $\tan \frac{\alpha}{2}$ that does not contain + and - signs, making it more useful than formula (12). To derive it, use the formulas

$$1 - \cos \alpha = 2 \sin^2 \frac{\alpha}{2}$$
 Formula (9)

and

$$\sin \alpha = \sin\left(2 \cdot \frac{\alpha}{2}\right) = 2\sin\frac{\alpha}{2}\cos\frac{\alpha}{2}$$
 Double-angle Formula

Then

$$\frac{1-\cos\alpha}{\sin\alpha} = \frac{2\sin^2\frac{\alpha}{2}}{2\sin\frac{\alpha}{2}\cos\frac{\alpha}{2}} = \frac{\sin\frac{\alpha}{2}}{\cos\frac{\alpha}{2}} = \tan\frac{\alpha}{2}$$

Because it also can be shown that

$$\frac{1 - \cos \alpha}{\sin \alpha} = \frac{\sin \alpha}{1 + \cos \alpha}$$

this results in the following two Half-angle Formulas:

Half-angle Formulas for
$$\tan \frac{\alpha}{2}$$

$$\tan \frac{\alpha}{2} = \frac{1 - \cos \alpha}{\sin \alpha} = \frac{\sin \alpha}{1 + \cos \alpha}$$
(13)

With this formula, the solution to Example 7(c) can be obtained as follows:

$$\cos \alpha = -\frac{3}{5} \quad \pi < \alpha < \frac{3\pi}{2}$$
$$\sin \alpha = -\sqrt{1 - \cos^2 \alpha} = -\sqrt{1 - \frac{9}{25}} = -\sqrt{\frac{16}{25}} = -\frac{4}{5}$$

Then, by equation (13),

$$\tan\frac{\alpha}{2} = \frac{1-\cos\alpha}{\sin\alpha} = \frac{1-\left(-\frac{3}{5}\right)}{-\frac{4}{5}} = \frac{\frac{8}{5}}{-\frac{4}{5}} = -2$$

7.6 Assess Your Understanding

Concepts and Vocabulary

1.
$$\cos(2\theta) = \cos^2 \theta - \underline{\qquad} = \underline{\qquad} -1$$

 $= 1 - \underline{\qquad} -1$
 $= 1 - \underline{\qquad} -1$
2. $\sin^2 \underline{\qquad} = \frac{1 - \cos \theta}{2}$
3. $\tan \frac{\theta}{2} = \frac{1 - \cos \theta}{\underline{\qquad} -1}$
4. *True or False* $\tan(2\theta) = \frac{2 \tan \theta}{1 - \tan^2 \theta}$
5. *True or False* $\sin(2\theta)$ has two equivalent forms:
 $2 \sin \theta \cos \theta$ and $\sin^2 \theta - \cos^2 \theta$
6. *True or False* $\tan(2\theta) + \tan(2\theta) = \tan(4\theta)$
5. Kill Building

7. Multiple Choice Choose the expression that completes the Half-angle Formula for cosine functions: $\cos \frac{\alpha}{2} =$ _____.

(a)
$$\pm \sqrt{\frac{1 - \cos \alpha}{2}}$$
 (b) $\pm \sqrt{\frac{1 + \cos \alpha}{2}}$
(c) $\pm \sqrt{\frac{\cos \alpha - \sin \alpha}{2}}$ (d) $\pm \sqrt{\frac{1 - \cos \alpha}{1 + \cos \alpha}}$
8. *Multiple Choice* If $\sin \alpha = \pm \sqrt{\frac{1 - \cos \theta}{2}}$, then which statement describes how θ is related to α ?
(a) $\theta = \alpha$ (b) $\theta = \frac{\alpha}{2}$ (c) $\theta = 2\alpha$ (d) $\theta = \alpha^2$

In Problems 9–20, use the information given about the angle θ , $0 \le \theta < 2\pi$, to find the exact value of: A A

(a) $\sin(2\theta)$ (b) $\cos(2\theta)$	(c) $\sin\frac{\theta}{2}$ (d) $\cos\frac{\theta}{2}$	
9. $\sin \theta = \frac{3}{5}, 0 < \theta < \frac{\pi}{2}$	10. $\cos \theta = \frac{3}{5}, 0 < \theta < \frac{\pi}{2}$	11. $\tan \theta = \frac{1}{2}, \ \pi < \theta < \frac{3\pi}{2}$
12. $\tan \theta = \frac{4}{3}, \ \pi < \theta < \frac{3\pi}{2}$	13. $\sin \theta = -\frac{\sqrt{3}}{3}, \ \frac{3\pi}{2} < \theta < 2\pi$	$14. \ \cos \theta = -\frac{\sqrt{6}}{3}, \ \ \frac{\pi}{2} < \theta < \pi$
15. $\csc \theta = -\sqrt{5}$, $\cos \theta < 0$	16. $\sec \theta = 3$, $\sin \theta > 0$	17. $\sec \theta = 2$, $\csc \theta < 0$
18. $\cot \theta = -2$, $\sec \theta < 0$	19. $\cot \theta = 3$, $\cos \theta < 0$	20. $\tan \theta = -3$, $\sin \theta < 0$

In Problems 21–30, use Half-angle Formulas to find the exact value of each expression.

21.
$$\sin 22.5^{\circ}$$
22. $\cos 22.5^{\circ}$
23. $\tan \frac{9\pi}{8}$
24. $\tan \frac{7\pi}{8}$
25. $\sin 195^{\circ}$
26. $\cos 165^{\circ}$
27. $\csc \frac{7\pi}{8}$
28. $\sec \frac{15\pi}{8}$
29. $\cos\left(-\frac{3\pi}{8}\right)$
30. $\sin\left(-\frac{\pi}{8}\right)$

In Problems 31–42, $f(x) = \sin x$, $g(x) = \cos x$, and $h(x) = \tan x$. Use the figures below to evaluate each function.

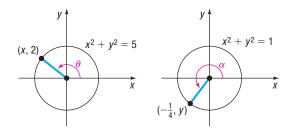
- **31.** $g(2\theta)$ **32.** $f(2\theta)$ **33.** $f\left(\frac{\theta}{2}\right)$ **34.** $g\left(\frac{\theta}{2}\right)$ **35.** $h\left(\frac{\theta}{2}\right)$ **36.** $h(2\theta)$
- **37.** $f(2\alpha)$ **38.** $g(2\alpha)$

39.
$$g\left(\frac{\alpha}{2}\right)$$
 40. $f\left(\frac{\alpha}{2}\right)$

 $\Delta = \frac{3}{8} - \frac{1}{2}\cos(2\theta) + \frac{1}{8}\cos(4\theta).$

$$\Delta 45. \text{ Show that } \sin^4\theta\cos^4\theta = \frac{3}{128} - \frac{1}{32}\cos(4\theta) + \frac{1}{128}\cos(8\theta)$$

- **47.** Find an expression for $\cos(4\theta)$ as a fourth-degree polynomial in the variable $\cos \theta$.
- **49.** Find an expression for $\cos(5\theta)$ as a fifth-degree polynomial in the variable $\cos \theta$.



42. $h\left(\frac{\alpha}{2}\right)$ **41.** $h(2\alpha)$

44. Show that $\sin(4\theta) = (\cos \theta) (4 \sin \theta - 8 \sin^3 \theta)$.

- **48.** Find an expression for $\cos(3\theta)$ as a third-degree polynomial in the variable $\cos \theta$.
- **50.** Find an expression for $\sin(5\theta)$ as a fifth-degree polynomial in the variable $\sin \theta$.

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In Problems 51–72, establish each identity.

51.
$$\frac{\cot \theta - \tan \theta}{\cot \theta + \tan \theta} = \cos(2\theta)$$

52. $\cos^4 \theta - \sin^4 \theta = \cos(2\theta)$
53. $\cot(2\theta) = \frac{1}{2}(\cot \theta - \tan \theta)$
54. $\cot(2\theta) = \frac{\cot^2 \theta - 1}{2 \cot \theta}$
55. $\csc(2\theta) = \frac{1}{2} \sec \theta \csc \theta$
56. $\sec(2\theta) = \frac{\sec^2 \theta}{2 - \sec^2 \theta}$
57. $(4 \sin u \cos u) (1 - 2 \sin^2 u) = \sin(4u)$
58. $\cos^2(2u) - \sin^2(2u) = \cos(4u)$
59. $\sin^2 \theta \cos^2 \theta = \frac{1}{4} \sin^2(2\theta)$
60. $\frac{\cos(2\theta)}{1 + \sin(2\theta)} = \frac{\cot \theta - 1}{\cot \theta + 1}$
61. $\csc^2 \frac{\theta}{2} = \frac{2}{1 - \cos \theta}$
62. $\sec^2 \frac{\theta}{2} = \frac{2}{1 + \cos \theta}$
63. $\tan \frac{v}{2} = \csc v - \cot v$
64. $\cot^2 \frac{v}{2} = \frac{\sec v + 1}{\sec v - 1}$
65. $1 - \frac{1}{2}\sin(2\theta) = \frac{\sin^3 \theta + \cos^3 \theta}{\sin \theta + \cos \theta}$
66. $\cos \theta = \frac{1 - \tan^2 \frac{\theta}{2}}{1 + \tan^2 \frac{\theta}{2}}$
67. $\frac{\cos \theta + \sin \theta}{\cos \theta - \sin \theta} - \frac{\cos \theta - \sin \theta}{\cos \theta + \sin \theta} = 2 \tan(2\theta)$
68. $\frac{\sin(3\theta)}{\sin \theta} - \frac{\cos(3\theta)}{\cos \theta} = 2$
69. $\tan(3\theta) = \frac{3 \tan \theta - \tan^3 \theta}{1 - 3 \tan^2 \theta}$
70. $\tan \theta + \tan(\theta + 120^\circ) + \tan(\theta + 240^\circ) = 3 \tan(3\theta)$
71. $\ln |\cos \theta| = \frac{1}{2}(\ln |1 + \cos(2\theta)| - \ln 2)$

In Problems 73–82, solve each equation on the interval $0 \le \theta < 2\pi$.

73. $\cos(2\theta) + 6\sin^2\theta = 4$ **74.** $\cos(2\theta) = 2 - 2\sin^2\theta$ **75.** $\sin(2\theta) = \cos\theta$
76. $\cos(2\theta) = \cos\theta$ **77.** $\cos(2\theta) + \cos(4\theta) = 0$ **78.** $\sin(2\theta) + \sin(4\theta) = 0$
79. $\cos(2\theta) + 5\cos\theta + 3 = 0$ **80.** $3 - \sin\theta = \cos(2\theta)$
81. $\tan(2\theta) + 2\cos\theta = 0$ **82.** $\tan(2\theta) + 2\sin\theta = 0$

In Problems 83–94, find the exact value of each expression.

83.
$$\sin\left[2\sin^{-1}\frac{\sqrt{3}}{2}\right]$$
84. $\sin\left(2\sin^{-1}\frac{1}{2}\right)$ **85.** $\cos\left(2\cos^{-1}\frac{4}{5}\right)$ **86.** $\cos\left(2\sin^{-1}\frac{3}{5}\right)$ **87.** $\tan\left(2\tan^{-1}\frac{3}{4}\right)$ **88.** $\tan\left[2\cos^{-1}\left(-\frac{3}{5}\right)\right]$ **89.** $\cos\left[2\tan^{-1}\left(-\frac{4}{3}\right)\right]$ **90.** $\sin\left(2\cos^{-1}\frac{4}{5}\right)$ **91.** $\cos^{2}\left(\frac{1}{2}\sin^{-1}\frac{3}{5}\right)$ **92.** $\sin^{2}\left(\frac{1}{2}\cos^{-1}\frac{3}{5}\right)$ **93.** $\csc\left[2\sin^{-1}\left(-\frac{3}{5}\right)\right]$ **94.** $\sec\left(2\tan^{-1}\frac{3}{4}\right)$

Applications and Extensions

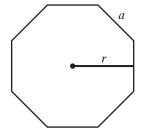
In Problems 95–100, find the real zeros of each trigonometric function on the interval $0 \le \theta < 2\pi$.

- **95.** $f(x) = \cos(2x) + \cos x$
- **96.** $f(x) = \sin(2x) \sin x$
- **97.** $f(x) = 2\sin^2 x \sin(2x)$
- **98.** $f(x) = \cos(2x) + \sin^2 x$
- **99.** $f(x) = \cos(2x) 5\cos x 2$

100. $f(x) = \sin(2x) + \cos x$

101. Area of an Octagon

(a) The area A of a regular octagon is given by the formula $A = 8r^2 \tan \frac{\pi}{8}$, where r is the apothem, which is a line segment from the center of the octagon perpendicular to a side. See

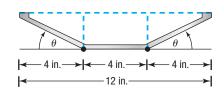


the figure. Find the exact area of a regular octagon whose apothem is 12 inches.

(b) The area A of a regular octagon is also given by the formula $A = 2a^2 \cot \frac{\pi}{8}$, where a is the length of a side. Find the exact area of a regular octagon whose side is 9 centimeters.

102. Constructing a Rain Gutter A rain gutter is to be constructed of aluminum sheets 12 inches wide. After marking off a length of 4 inches from each edge, the builder bends this length up at an angle θ . See the figure. The area A of the opening as a function of θ is given by

$$A(\theta) = 16 \sin \theta (\cos \theta + 1)$$
 $0^{\circ} < \theta < 90^{\circ}$



 \measuredangle (a) In calculus, you will be asked to find the angle θ that maximizes A by solving the equation

$$\cos(2\theta) + \cos\theta = 0$$
 $0^{\circ} < \theta < 90^{\circ}$

Solve this equation for θ .

- (b) What is the maximum area A of the opening?
- (c) Graph $A = A(\theta), 0^{\circ} \le \theta \le 90^{\circ}$, and find the angle θ that maximizes the area A. Also find the maximum area.
- **103.** Laser Projection In a laser projection system, the optical or scanning angle θ is related to the throw distance *D* from the scanner to the screen and the projected image width *W* by the equation

$$D = \frac{\frac{1}{2}W}{\csc\theta - \cot\theta}$$

Use the given information to answer parts (a) and (b). (a) Show that the projected image width is given by

$$W = 2D \tan \frac{\theta}{2}$$

(b) Find the optical angle if the throw distance is 14 feet and the projected image width is 6.5 feet.

Source: Pangolin Laser Systems, Inc.

104. Product of Inertia The **product of inertia** for an area about inclined axes is given by the formula

$$I_{uv} = I_x \sin \theta \cos \theta - I_v \sin \theta \cos \theta + I_{xv} (\cos^2 \theta - \sin^2 \theta)$$

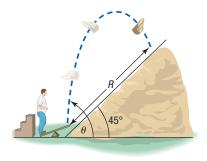
Show that this is equivalent to

$$I_{uv} = \frac{I_x - I_y}{2} \sin(2\theta) + I_{xy} \cos(2\theta)$$

Source: Adapted from Hibbeler, *Engineering Mechanics: Statics*, 13th ed., Pearson © 2013.

105. Projectile Motion An object is propelled upward at an angle θ , $45^{\circ} < \theta < 90^{\circ}$, to the horizontal with an initial velocity of v_0 feet per second from the base of a plane that makes an angle of 45° with the horizontal. See the figure atop the right column. If air resistance is ignored, the distance *R* that it travels up the inclined plane is given by the function

$$R(\theta) = \frac{v_0^2 \sqrt{2}}{16} \cos \theta (\sin \theta - \cos \theta)$$



(a) Show that

$$R(\theta) = \frac{v_0^2 \sqrt{2}}{32} [\sin(2\theta) - \cos(2\theta) - 1]$$

 \triangle (b) In calculus, you will be asked to find the angle θ that maximizes *R* by solving the equation

$$\sin(2\theta) + \cos(2\theta) = 0$$

Solve this equation for θ .

- (c) What is the maximum distance R if $v_0 = 32$ feet per second?
- (d) Graph R = R(θ), 45° ≤ θ ≤ 90°, and find the angle θ that maximizes the distance R. Also find the maximum distance. Use v₀ = 32 feet per second. Compare the results with the answers found in parts (b) and (c).
- **106. Sawtooth Curve** An oscilloscope often displays a sawtooth curve. This curve can be approximated by sinusoidal curves of varying periods and amplitudes. A first approximation to the sawtooth curve is given by

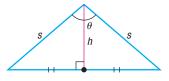
$$y = \frac{1}{2}\sin(2\pi x) + \frac{1}{4}\sin(4\pi x)$$

Show that $y = \sin(2\pi x) \cos^2(\pi x)$.

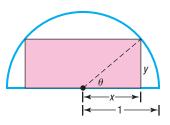
107. Area of an Isosceles Triangle Show that the area A of an isosceles triangle whose equal sides are of length s, and where θ is the angle between them, is

$$A = \frac{1}{2}s^2\sin\theta$$

[**Hint**: See the figure. The height *h* bisects the angle θ and is the perpendicular bisector of the base.]



108. Geometry A rectangle is inscribed in a semicircle of radius 1. \swarrow 1 See the figure.



- (a) Express the area A of the rectangle as a function of the angle θ shown in the figure.
- (b) Show that $A(\theta) = \sin(2\theta)$.
- (c) Find the angle θ that results in the largest area A.
- (d) Find the dimensions of this largest rectangle.
- **109.** If $x = 2 \tan \theta$, express $\sin(2\theta)$ as a function of x.
- **110.** If $x = 2 \tan \theta$, express $\cos(2\theta)$ as a function of x.
- **111.** Find the value of the number *C*:

$$\frac{1}{2}\cos^2 x + C = \frac{1}{4}\cos(2x)$$

 \bigwedge **112.** Find the value of the number *C*:

$$\frac{1}{2}\cos^2 x + C = \frac{1}{4}\cos(2x)$$

lius 1.
$$\beta$$
 114. If $z = \tan \frac{\alpha}{2}$, show that $\cos \alpha = \frac{1-z^2}{1+z^2}$

- **115.** Graph $f(x) = \sin^2 x = \frac{1 \cos(2x)}{2}$ for $0 \le x \le 2\pi$ by using transformations.
- **116.** Repeat Problem 115 for $g(x) = \cos^2 x$.
- 117. Use the fact that

$$\cos\frac{\pi}{12} = \frac{1}{4}\left(\sqrt{6} + \sqrt{2}\right)$$

to find $\sin \frac{\pi}{24}$ and $\cos \frac{\pi}{24}$.

118. Show that

$$\cos\frac{\pi}{8} = \frac{\sqrt{2+\sqrt{2}}}{2}$$

and use it to find $\sin \frac{\pi}{16}$ and $\cos \frac{\pi}{16}$.

- **119.** Challenge Problem If $\tan \theta = a \tan \frac{\theta}{3}$, express $\tan \frac{\theta}{3}$ in terms of *a*.
- 120. Challenge Problem Show that

$$\sin^{3}\theta + \sin^{3}(\theta + 120^{\circ}) + \sin^{3}(\theta + 240^{\circ}) = -\frac{3}{4}\sin(3\theta)$$

- 121. Challenge Problem
 - If $\cos(2x) + (2m 1)\sin x + m 1 = 0$, find *m* so that there is exactly one real solution for $x, -\frac{\pi}{2} \le x \le \frac{\pi}{2}$.[†]

[†]Courtesy of Joliet Junior College Mathematics Department

Explaining Concepts: Discussion and Writing

122. Research Chebyshëv polynomials. Write a report on your findings.

- Retain Your Knowledge -

Problems 123–132 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 123. Find an equation of the line that contains the point (2, -3) and is perpendicular to the line y = -2x + 9.
- **124.** Graph $f(x) = -x^2 + 6x + 7$. Label the vertex and any intercepts.

125. Find the exact value of
$$\sin \frac{2\pi}{3} - \cos \frac{4\pi}{3}$$
.
126. Graph $y = -2 \cos \left(\frac{\pi}{2}x\right)$. Show at least two periods.
127. Find a polynomial function of degree 3 whose real zero

127. Find a polynomial function of degree 3 whose real zeros are -5, -2, and 2. Use 1 for the leading coefficient.

128. The function $f(x) = \frac{3-x}{2x-5}$ is one-to-one. Find f^{-1} . **129.** Solve: $2^{x+7} = 3^{x+2}$

130. Find the distance between the vertices of the parabolas $f(x) = x^2 - 4x - 1$ and $g(x) = -x^2 - 6x - 2$.

 \triangle 131. Find the average rate of change of $f(x) = \log_2 x$ from 4 to 16.

 \triangle 132. Solve for D: 6x - 5xD - 5y + 4yD + 3 - 4D = 0

7.7 Product-to-Sum and Sum-to-Product Formulas

OBJECTIVES 1 Express Products as Sums (p. 547)

2 Express Sums as Products (p. 548)

1 Express Products as Sums

Sum and Difference Formulas can be used to derive formulas for writing the products of sines and/or cosines as sums or differences. These identities are usually called the *Product-to-Sum Formulas*.

THEOREM Product-to-Sum Formulas

$$\sin \alpha \sin \beta = \frac{1}{2} [\cos(\alpha - \beta) - \cos(\alpha + \beta)]$$
(1)

$$\cos\alpha\cos\beta = \frac{1}{2}[\cos(\alpha - \beta) + \cos(\alpha + \beta)]$$
(2)

$$\sin \alpha \cos \beta = \frac{1}{2} [\sin(\alpha + \beta) + \sin(\alpha - \beta)]$$
(3)

These formulas do not have to be memorized. Instead, remember how they are derived. Then, when you want to use them, either look them up or derive them, as needed.

To derive Product-to-Sum Formulas (1) and (2), write down the Sum and Difference Formulas for cosine:

$$\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$$
(4)

 $\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$ (5)

To derive formula (1), subtract equation (5) from equation (4)

$$\cos(\alpha - \beta) - \cos(\alpha + \beta) = 2\sin\alpha\sin\beta$$

from which

$$\sin \alpha \sin \beta = \frac{1}{2} [\cos(\alpha - \beta) - \cos(\alpha + \beta)]$$

To derive formula (2), add equations (4) and (5)

$$\cos(\alpha - \beta) + \cos(\alpha + \beta) = 2\cos\alpha\cos\beta$$

from which

$$\cos \alpha \cos \beta = \frac{1}{2} [\cos(\alpha - \beta) + \cos(\alpha + \beta)]$$

To derive Product-to-Sum Formula (3), use the Sum and Difference Formulas for sine in a similar way. (You are asked to do this in Problem 55.)

EXAMPLE 1 Expressing Products as Sums

Express each of the following products as a sum containing only sines or only cosines.

(a) $\sin(6\theta) \sin(4\theta)$ (b) $\cos(3\theta) \cos\theta$ (c) $\sin(3\theta) \cos(5\theta)$

Solution (a) Use formula (1) to get

$$\sin(6\theta) \sin(4\theta) = \frac{1}{2} [\cos(6\theta - 4\theta) - \cos(6\theta + 4\theta)]$$
$$= \frac{1}{2} [\cos(2\theta) - \cos(10\theta)]$$

(b) Use formula (2) to get

$$\cos(3\theta)\cos\theta = \frac{1}{2}[\cos(3\theta - \theta) + \cos(3\theta + \theta)]$$
$$= \frac{1}{2}[\cos(2\theta) + \cos(4\theta)]$$

(c) Use formula (3) to get

$$\sin(3\theta)\cos(5\theta) = \frac{1}{2}[\sin(3\theta + 5\theta) + \sin(3\theta - 5\theta)]$$
$$= \frac{1}{2}[\sin(8\theta) + \sin(-2\theta)] = \frac{1}{2}[\sin(8\theta) - \sin(2\theta)]$$
Now Work problem 7

2 Express Sums as Products

THEOREM Sum-to-Product Formulas

$$\sin \alpha + \sin \beta = 2 \sin \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$$
(6)

$$\sin \alpha - \sin \beta = 2 \sin \frac{\alpha - \beta}{2} \cos \frac{\alpha + \beta}{2}$$
(7)

$$\cos \alpha + \cos \beta = 2 \cos \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$$
(8)

$$\cos \alpha - \cos \beta = -2 \sin \frac{\alpha + \beta}{2} \sin \frac{\alpha - \beta}{2}$$
(9)

Formula (6) is derived here. The derivations of formulas (7) through (9) are left as exercises (see Problems 56 through 58).

Proof

ſ

$$2\sin\frac{\alpha+\beta}{2}\cos\frac{\alpha-\beta}{2} = 2 \cdot \frac{1}{2} \left[\sin\left(\frac{\alpha+\beta}{2} + \frac{\alpha-\beta}{2}\right) + \sin\left(\frac{\alpha+\beta}{2} - \frac{\alpha-\beta}{2}\right) \right]$$
Product-to-Sum Formula (3)
$$= \sin\frac{2\alpha}{2} + \sin\frac{2\beta}{2} = \sin\alpha + \sin\beta$$

EXAMPLE 2

Expressing Sums (or Differences) as Products

Express each sum or difference as a product of sines and/or cosines.

(a)
$$\sin(5\theta) - \sin(3\theta)$$
 (b) $\cos(3\theta) + \cos(2\theta)$

Solution (a) Use formula (7) to get

$$\sin(5\theta) - \sin(3\theta) = 2 \sin \frac{5\theta - 3\theta}{2} \cos \frac{5\theta + 3\theta}{2}$$
$$= 2 \sin \theta \cos(4\theta)$$
(b) $\cos(3\theta) + \cos(2\theta) = 2 \cos \frac{3\theta + 2\theta}{2} \cos \frac{3\theta - 2\theta}{2}$ Formula (8)
$$= 2 \cos \frac{5\theta}{2} \cos \frac{\theta}{2}$$
Now Work problem 17

7.7 Assess Your Understanding

Skill Building

In Problems 1–6, find the exact value of each expression.

1. $\cos 285^{\circ} \cdot \cos 195^{\circ}$	2. $\sin 195^{\circ} \cdot \cos 75^{\circ}$	3.	$\sin 75^\circ + \sin 15^\circ$
4. sin 285° · sin 75°	5. $\sin 255^\circ - \sin 15^\circ$	6.	$\cos 255^\circ - \cos 195^\circ$
In Problems 7–16, express each j	product as a sum containing only sines or a	only cosines.	
7. $\sin(4\theta) \sin(2\theta)$ 8. $\cos(\theta)$		10. $\sin(4\theta) \cos(2\theta)$	11. $\sin(4\theta) \cos(6\theta)$
12. $\cos(3\theta) \cos(5\theta)$ 13. $\cos(\theta)$	$(3\theta)\cos(4\theta)$ 14. $\sin\theta\sin(2\theta)$	15. $\sin\frac{\theta}{2}\cos\frac{5\theta}{2}$	16. $\sin \frac{3\theta}{2} \cos \frac{\theta}{2}$
A	sum or difference as a product of sines an	d/or cosines.	
17. $\sin(4\theta) - \sin(2\theta)$	18. $\sin(4\theta) + \sin(2\theta)$ 19.	$\cos(5\theta) - \cos(3\theta)$	20. $\cos(2\theta) + \cos(4\theta)$
21. $\cos \theta + \cos(3\theta)$	22. $\sin \theta + \sin(3\theta)$ 23.	$\sin\frac{\theta}{2} - \sin\frac{3\theta}{2}$	$24.\cos\frac{\theta}{2}-\cos\frac{3\theta}{2}$
In Problems 25–42, establish eac	· · · · · · · · · · · · · · · · · · ·		(20)
25. $\frac{\cos\theta + \cos(3\theta)}{2\cos(2\theta)} = \cos\theta$	$26. \ \frac{\sin\theta + \sin(3\theta)}{2\sin(2\theta)} = \cos\theta$	<i>θ</i> 27.	$\frac{\cos\theta - \cos(3\theta)}{\sin(3\theta) - \sin\theta} = \tan(2\theta)$
28. $\frac{\sin(4\theta) + \sin(2\theta)}{\cos(4\theta) + \cos(2\theta)} = \tan^{-1}(2\theta)$	(3 θ) 29. $\frac{\cos \theta - \cos(5\theta)}{\sin \theta + \sin(5\theta)} = \tan^{-1}(1-\frac{1}{2})$	m(2θ) 30.	$\frac{\cos\theta - \cos(3\theta)}{\sin\theta + \sin(3\theta)} = \tan\theta$
31. $\sin\theta [\sin(3\theta) + \sin(5\theta)]$	$= \cos \theta [\cos(3\theta) - \cos(5\theta)] \qquad 32.$	$\sin\theta[\sin\theta+\sin(3\theta)]$	$= \cos\theta [\cos\theta - \cos(3\theta)]$
33. $\frac{\sin(4\theta) - \sin(8\theta)}{\cos(4\theta) - \cos(8\theta)} = -c$	ot(6θ) 34.	$\frac{\sin(4\theta) + \sin(8\theta)}{\cos(4\theta) + \cos(8\theta)} =$	$\tan(6\theta)$
35. $\frac{\cos(4\theta) - \cos(8\theta)}{\cos(4\theta) + \cos(8\theta)} = \tan^{-1}(4\theta)$	$a(2\theta) \tan(6\theta)$ 36.	$\frac{\sin(4\theta) + \sin(8\theta)}{\sin(4\theta) - \sin(8\theta)} = \frac{1}{2}$	$-\frac{\tan\left(6\theta\right)}{\tan\left(2\theta\right)}$
37. $\frac{\cos \alpha + \cos \beta}{\cos \alpha - \cos \beta} = -\cot \frac{\alpha + \beta}{2}$	$\frac{-\beta}{2}\cot\frac{\alpha-\beta}{2}$ 38.	$\frac{\sin \alpha + \sin \beta}{\sin \alpha - \sin \beta} = \tan \frac{\alpha}{2}$	$\frac{1+\beta}{2}\cot\frac{\alpha-\beta}{2}$
39. $\frac{\sin \alpha - \sin \beta}{\cos \alpha - \cos \beta} = -\cot \frac{\alpha + \beta}{2}$	$\frac{-\beta}{2}$ 40.	$\frac{\sin \alpha + \sin \beta}{\cos \alpha + \cos \beta} = \tan \frac{\alpha}{2}$	$\frac{\beta}{2}$
41. $1 - \cos(2\theta) + \cos(4\theta) - \cos(4\theta) - \cos(4\theta) - \cos(4\theta) - \cos(4\theta) + \cos(4\theta) - \cos(4\theta) - \cos(4\theta) + \sin(4\theta) + \sin($	$\cos(6\theta) = 4\sin\theta\cos(2\theta)\sin(3\theta) \qquad 42.$	$1 + \cos(2\theta) + \cos(4\theta)$	$+\cos(6\theta) = 4\cos\theta\cos(2\theta)\cos(3\theta)$
	$\frac{1}{6} + \frac{1}{32}\cos(2\theta) - \frac{1}{16}\cos(4\theta) - \frac{1}{32}\cos(4\theta) - $	$(6\theta).$	
	$\frac{1}{6} - \frac{1}{32}\cos(2\theta) - \frac{1}{16}\cos(4\theta) + \frac{1}{32}\cos(4\theta) + $	(6 heta).	
	$\frac{15}{32}\cos(2\theta) + \frac{3}{16}\cos(4\theta) + \frac{1}{32}\cos(6\theta).$		
	$\frac{5}{2}\cos(2\theta) + \frac{3}{16}\cos(4\theta) - \frac{1}{32}\cos(6\theta).$		

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In Problems 47–50, solve each equation on the interval $0 \le \theta < 2\pi$.

$$47. \cos(2\theta) + \cos(4\theta) = 0$$

49. $\sin(4\theta) - \sin(6\theta) = 0$

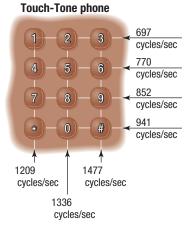
Applications and Extensions

51. Touch-Tone Phones On a Touch-Tone phone, each button produces a unique sound. The sound produced is the sum of two tones, given by

$$y = \sin(2\pi lt)$$
 and $y = \sin(2\pi ht)$

where l and h are the low and high frequencies (cycles per second) shown on the illustration. For example, if you touch 7, the low frequency is l = 852 cycles per second and the high frequency is h = 1209 cycles per second. The sound emitted when you touch 7 is

$$y = \sin[2\pi(852)t] + \sin[2\pi(1209)t]$$



- (a) Write this sound as a product of sines and/or cosines.
- **(b)** Determine the maximum value of *y*.
- (c) Graph the sound emitted when 7 is touched.

52. Touch-Tone Phones

- (a) Write, as a product of sines and/or cosines, the sound emitted when the # key is touched.
- (b) Determine the maximum value of y.
- (c) Graph the sound emitted when the # key is touched.
- **53. Moment of Inertia** The moment of inertia *I* of an object is a measure of how easy it is to rotate the object about some fixed point. In engineering mechanics, it is sometimes

48. $\sin(2\theta) + \sin(4\theta) = 0$ **50.** $\cos(4\theta) - \cos(6\theta) = 0$

necessary to compute moments of inertia with respect to a set of rotated axes. These moments are given by the equations

$$I_u = I_x \cos^2 \theta + I_y \sin^2 \theta - 2I_{xy} \sin \theta \cos \theta$$
$$I_v = I_x \sin^2 \theta + I_y \cos^2 \theta + 2I_{xy} \sin \theta \cos \theta$$

Use Product-to-Sum Formulas to show that

$$I_{u} = \frac{I_{x} + I_{y}}{2} + \frac{I_{x} - I_{y}}{2}\cos(2\theta) - I_{xy}\sin(2\theta)$$

and

$$I_{v} = \frac{I_{x} + I_{y}}{2} - \frac{I_{x} - I_{y}}{2}\cos(2\theta) + I_{xy}\sin(2\theta)$$

Source: Adapted from Hibbeler, *Engineering Mechanics: Statics*, 13th ed., Pearson © 2013.

54. Projectile Motion The range *R* of a projectile propelled downward from the top of an inclined plane at an angle θ to the inclined plane is given by

$$R(\theta) = \frac{2v_0^2 \sin \theta \cos(\theta - \phi)}{g \cos^2 \phi}$$

where v_0 is the initial velocity of the projectile, ϕ is the angle the plane makes with respect to the horizontal, and g is acceleration due to gravity.

(a) Show that for fixed v_0 and ϕ , the maximum range down

the incline is given by
$$R_{\text{max}} = \frac{v_0^2}{g(1 - \sin \phi)}$$

- (b) Determine the maximum range if the projectile has an initial velocity of 50 meters/second, the angle of the plane is $\phi = 35^{\circ}$, and g = 9.8 meters/second².
- **55.** Derive formula (3). **56.** Derive formula (7).
- **57.** Derive formula (8). **58.** Derive formula (9).
- **59.** *Challenge Problem* If $\alpha + \beta + \gamma = \pi$, show that

$$\tan \alpha + \tan \beta + \tan \gamma = \tan \alpha \tan \beta \tan \gamma$$

60. *Challenge Problem* If $\alpha + \beta + \gamma = \pi$, show that

$$\sin(2\alpha) + \sin(2\beta) + \sin(2\gamma) = 4\sin\alpha\sin\beta\sin\gamma$$

– Retain Your Knowledge –

Problems 61–70 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

61. Solve:
$$27^{x-1} = 9^{x+5}$$

62. For $y = 5 \cos (4x - \pi)$, find the amplitude, the period, and the phase shift.

63. Find the exact value of
$$\cos\left(\csc^{-1}\frac{d}{d}\right)$$

64. Find the inverse function f^{-1} of $f(x) = 3 \sin x - 5$, $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$. Find the range of f and the domain and range of f^{-1} .

65. Find the exact value of $\tan\left(-\frac{\pi}{6}\right)$

- 66. Complete the square to write the quadratic function $f(x) = \frac{1}{3}x^2 2x 2$ in vertex form.
- **67.** The figure shows two flywheels connected by a belt. If the 6-inch diameter flywheel spins at 2000 revolutions per minute, how fast does the 2.5-inch diameter flywheel spin?
- **68.** Solve the formula $A = \frac{1}{2}bh$ for *h*.
- \triangle 70. Find the difference quotient of $f(x) = \frac{2}{3}x + 9$.

Chapter Review

Things to Know

Definitions of the six inverse trigonometric functions

$y = \sin^{-1} x$	if and only if	$x = \sin y$	where	$-1 \le x \le 1, -\frac{\pi}{2} \le y \le \frac{\pi}{2}$	(p. 487)
$y = \cos^{-1} x$	if and only if	$x = \cos y$	where	$-1 \le x \le 1, 0 \le y \le \pi$	(p. 489)
$y = \tan^{-1} x$	if and only if	$x = \tan y$	where	$-\infty < x < \infty, -\frac{\pi}{2} < y < \frac{\pi}{2}$	(p. 491)
$y = \sec^{-1} x$	if and only if	$x = \sec y$	where	$ x \ge 1, 0 \le y \le \pi, y \ne \frac{\pi}{2}$	(p. 499)
$y = \csc^{-1} x$	if and only if	$x = \csc y$	where	$ x \ge 1, -\frac{\pi}{2} \le y \le \frac{\pi}{2}, y \ne 0$	(p. 499)
$y = \cot^{-1} x$	if and only if	$x = \cot y$	where	$-\infty < x < \infty, 0 < y < \pi$	(p. 499)

Sum and Difference Formulas (pp. 523, 526, and 528)

$\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$	$\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$
$\sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta$	$\sin(\alpha - \beta) = \sin \alpha \cos \beta - \cos \alpha \sin \beta$
$\tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta}$	$\tan\left(\alpha-\beta\right) = \frac{\tan\alpha - \tan\beta}{1 + \tan\alpha\tan\beta}$

Double-angle Formulas (pp. 537 and 538)

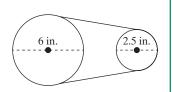
$\sin\left(2\theta\right) = 2\sin\theta\cos\theta$	$\cos(2\theta) = \cos^2\theta - \sin^2\theta$	$\tan\left(2\theta\right) = \frac{2\tan\theta}{1-\tan^2\theta}$
$\cos\left(2\theta\right) = 2\cos^2\theta - 1$	$\cos(2\theta) = 1 - 2\sin^2\theta$	i tun v

Half-angle Formulas (pp. 540 and 542)

where the + or - sign is determined by the quadrant of $\frac{\alpha}{2}$.

Product-to-Sum Formulas (p. 547)

$$\sin \alpha \sin \beta = \frac{1}{2} [\cos(\alpha - \beta) - \cos(\alpha + \beta)]$$
$$\cos \alpha \cos \beta = \frac{1}{2} [\cos(\alpha - \beta) + \cos(\alpha + \beta)]$$
$$\sin \alpha \cos \beta = \frac{1}{2} [\sin(\alpha + \beta) + \sin(\alpha - \beta)]$$



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Sum-to-Product Formulas (p. 548)

Section	You should be able to	Example(s)	Review Exercises
7.1	1 Define the inverse sine function (p. 486)	p. 487	1
	Find the value of an inverse sine function (p. 487)	1–3	7,10
	3 Define the inverse cosine function (p. 489)	p. 489	2
	4 Find the value of an inverse cosine function (p. 490)	4,5	8,11
	5 Define the inverse tangent function (p. 490)	p. 491	3
	6 Find the value of an inverse tangent function (p. 492)	6	9,12
	7 Use properties of inverse functions to find exact values of certain composite functions (p. 492)	7–9	15–23
	8 Find the inverse function of a trigonometric function (p. 494)	10	30, 31
	9 Solve equations involving inverse trigonometric functions (p. 495)	11	90, 91
.2	1 Define the inverse secant, cosecant, and cotangent functions (p. 499)	p. 499	4–6
	2 Find the value of inverse secant, cosecant, and cotangent functions (p. 500)	1,2	13,14
	Find the exact value of composite functions involving the inverse trigonometric functions (p. 501)	3–5	24–29
	4 Write a trigonometric expression as an algebraic expression (p. 502)	6	32, 33
.3	1 Solve equations involving a single trigonometric function (p. 505)	1–5	70–74
	2 Solve trigonometric equations using a calculator (p. 508)	6	75
	3 Solve trigonometric equations quadratic in form (p. 509)	7	78
	4 Solve trigonometric equations using fundamental identities (p. 509)	8,9	76, 77, 79
	5 Solve trigonometric equations using a graphing utility (p. 510)	10	87–89
7.4	1 Use algebra to simplify trigonometric expressions (p. 516)	1	34–50
	2 Establish identities (p. 517)	2-8	34–42
.5	1 Use Sum and Difference Formulas to find exact values (p. 524)	1–5	51–56, 59–63(a)–(d), 92
	2 Use Sum and Difference Formulas to establish identities (p. 528)	6–8	43,44
	3 Use Sum and Difference Formulas involving inverse trigonometric functions (p. 529)	9,10	64–67
	4 Solve trigonometric equations linear in sine and cosine (p. 530)	11,12	81
.6	1 Use Double-angle Formulas to find exact values (p. 537)	1	59–63(e), (f), 68, 69, 93
	2 Use Double-angle Formulas to establish identities (p. 537)	2–5	46, 47, 80
	3 Use Half-angle Formulas to find exact values (p. 540)	6,7	57, 58, 59–63(g), (h), 92
.7	1 Express products as sums (p. 547)	1	48
	2 Express sums as products (p. 548)	2	49,50

Review Exercises

In Problems 1–6, state the domain and range of each function.

 1. $y = \sin^{-1}x$ 2. $y = \cos^{-1}x$ 3. $y = \tan^{-1}x$

 4. $y = \sec^{-1}x$ 5. $y = \csc^{-1}x$ 6. $y = \cot^{-1}x$

In Problems 7–14, find the exact value of each expression. Do not use a calculator.

7. $\sin^{-1} 1$ **8.** $\cos^{-1} 0$ **9.** $\tan^{-1} 1$

11.
$$\cos^{-1}\left(-\frac{\sqrt{3}}{2}\right)$$
 12. $\tan^{-1}(-\sqrt{3})$ **13.** $\sec^{-1}\sqrt{2}$

10.
$$\sin^{-1}\left(-\frac{1}{2}\right)$$

14. $\cot^{-1}(-1)$

In Problems 15–29, find the exact value, if any, of each composite function. If there is no value, say it is "not defined." Do not use a calculator.

15.
$$\sin^{-1}\left(\sin\frac{3\pi}{8}\right)$$
16. $\cos^{-1}\left(\cos\frac{3\pi}{4}\right)$
17. $\tan^{-1}\left(\tan\frac{2\pi}{3}\right)$
18. $\cos^{-1}\left(\cos\frac{15\pi}{7}\right)$
19. $\sin^{-1}\left[\sin\left(-\frac{8\pi}{9}\right)\right]$
20. $\sin(\sin^{-1} 0.9)$
21. $\cos(\cos^{-1} 0.6)$
22. $\tan[\tan^{-1} 5]$
23. $\cos[\cos^{-1}(-1.6)]$
24. $\sin^{-1}\left(\cos\frac{2\pi}{3}\right)$
25. $\cos^{-1}\left(\tan\frac{3\pi}{4}\right)$
26. $\tan\left[\sin^{-1}\left(-\frac{\sqrt{3}}{2}\right)\right]$
27. $\sec\left(\tan^{-1}\frac{\sqrt{3}}{3}\right)$
28. $\sin\left(\cot^{-1}\frac{3}{4}\right)$
29. $\tan\left[\sin^{-1}\left(-\frac{4}{5}\right)\right]$

In Problems 30 and 31, find the inverse function f^{-1} of each function f. Find the range of f and the domain and range of f^{-1} .

30. $f(x) = 2\sin(3x) - \frac{\pi}{6} \le x \le \frac{\pi}{6}$ **31.** $f(x) = -\cos x + 3$ $0 \le x \le \pi$

In Problems 32 and 33, write each trigonometric expression as an algebraic expression in u. **32.** $\cos(\sin^{-1} u)$ **33.** $tan(csc^{-1}u)$

In Problems 34–50, establish each identity.

34.
$$\tan \theta \cot \theta - \sin^2 \theta = \cos^2 \theta$$

35. $\cos^2 \theta (1 + \tan^2 \theta) = 1$
36. $5 \cos^2 \theta + 3 \sin^2 \theta = 3 + 2 \cos^2 \theta$
37. $\frac{1 - \cos \theta}{\sin \theta} + \frac{\sin \theta}{1 - \cos \theta} = 2 \csc \theta$
38. $\frac{\cos \theta}{\cos \theta - \sin \theta} = \frac{1}{1 - \tan \theta}$
39. $\frac{\csc \theta}{1 + \csc \theta} = \frac{1 - \sin \theta}{\cos^2 \theta}$
40. $\sec \theta - \cos \theta = \sin \theta \tan \theta$
41. $\frac{1 + \cos \theta}{\csc \theta} = \frac{\sin^3 \theta}{1 - \cos \theta}$
42. $\frac{1 - 2 \sin^2 \theta}{\sin \theta \cos \theta} = \cot \theta - \tan \theta$
43. $\frac{\sin(\alpha - \beta)}{\cos \alpha \cos \beta} = \tan \alpha - \tan \beta$
44. $\frac{\cos(\alpha - \beta)}{\cos \alpha \cos \beta} = 1 + \tan \alpha \tan \beta$
45. $(1 + \cos \theta) \tan \frac{\theta}{2} = \sin \theta$
46. $2 \cot \theta \cot(2\theta) = \cot^2 \theta - 1$
47. $1 - 8 \sin^2 \theta \cos^2 \theta = \cos(4\theta)$
48. $\frac{\sin(3\theta) \cos \theta - \sin \theta \cos(3\theta)}{\sin(2\theta)} = 1$
49. $\frac{\sin(2\theta) + \sin(4\theta)}{\cos(2\theta) + \cos(4\theta)} = \tan(3\theta)$
50. $\frac{\cos(2\theta) - \cos(4\theta)}{\cos(2\theta) + \cos(4\theta)} - \tan \theta \tan(3\theta) = 0$
In Problems 51-58, find the exact value of each expression.

51. cos 75°

53.
$$\sin \frac{7\pi}{12}$$
 54. $\tan \frac{5\pi}{4}$

55. $\sin 50^{\circ} \cos 40^{\circ} + \sin 40^{\circ} \cos 50^{\circ}$

57.
$$\cot \frac{\pi}{12}$$
 58. $\cos \frac{3\pi}{8}$

In Problems 59–63, use the information given about the angles α and β to find the exact value of: (a) $\sin(\alpha + \beta)$ (b) $\cos(\alpha + \beta)$ (c) $\sin(\alpha - \beta)$

(a)
$$\sin(\alpha + \beta)$$
 (b) $\cos(\alpha + \beta)$
(c) $\sin(2\alpha)$ (f) $\cos(2\beta)$
59. $\cos \alpha = \frac{3}{4}, 0 < \alpha < \frac{\pi}{2}; \cos \beta = \frac{3}{5}, \frac{\pi}{2} < \beta < \pi$

61.
$$\tan \alpha = \frac{3}{4}, \pi < \alpha < \frac{3\pi}{2}; \tan \beta = \frac{12}{5}, 0 < \beta < \frac{\pi}{2}$$

63.
$$\sin \alpha = -\frac{2}{3}, \pi < \alpha < \frac{3\pi}{2}; \cos \beta = -\frac{2}{3}, \pi < \beta < \frac{3\pi}{2}$$

In Problems 64–69, find the exact value of each expression.

64.
$$\cos\left(\sin^{-1}\frac{3}{5} - \cos^{-1}\frac{1}{2}\right)$$

(g)
$$\sin \frac{\beta}{2}$$
 (h) $\cos \frac{\alpha}{2}$

60.
$$\csc \alpha = 3, 0 < \alpha < \frac{\pi}{2}; \csc \beta = -2, -\frac{\pi}{2} < \beta < 0$$

(d) $\tan(\alpha + \beta)$

62. sec
$$\alpha = 2, -\frac{\pi}{2} < \alpha < 0$$
; sec $\beta = 3, \frac{3\pi}{2} < \beta < 2\pi$

65.
$$\tan\left[\cos^{-1}\left(-\frac{5}{12}\right) - \cos^{-1}\left(\frac{3}{4}\right)\right]$$

52.
$$\sin 135^{\circ}$$

54. $\tan \frac{5\pi}{4}$

56. $\cos 100^{\circ} \cos 10^{\circ} + \sin 100^{\circ} \sin 10^{\circ}$

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66.
$$\tan\left[\sin^{-1}\left(-\frac{1}{2}\right) - \tan^{-1}\frac{3}{4}\right]$$

67. $\cos\left[\tan^{-1}(-1) + \cos^{-1}\left(-\frac{4}{5}\right)\right]$
68. $\sin\left[2\cos^{-1}\left(-\frac{3}{5}\right)\right]$
69. $\cos\left(2\tan^{-1}\frac{4}{3}\right)$

In Problems 70–81, solve each equation on the interval $0 \le \theta < 2\pi$.

71. $\tan \theta + \sqrt{3} = 0$ **70.** $\cos \theta = \frac{1}{2}$ **72.** $\sin(2\theta) + 1 = 0$ **74.** $\sec^2 \theta = 4$ **73.** $tan(2\theta) = 0$ **75.** $0.2 \sin \theta = 0.05$ 77. $\sin(2\theta) - \cos\theta - 2\sin\theta + 1 = 0$ **76.** $\sin \theta + \sin(2\theta) = 0$ **79.** $4\sin^2\theta = 1 + 4\cos\theta$ **78.** $2\sin^2 \theta - 3\sin \theta + 1 = 0$ 80. $\sin(2\theta) = \sqrt{2}\cos\theta$ 81. $\sin \theta - \cos \theta = 1$

In Problems 82–86, use a calculator to find an approximate value for each expression, rounded to two decimal places. 82. $\sin^{-1} 0.7$ **83.** $\tan^{-1}(-2)$ 84. $\cos^{-1}(-0.2)$

85. $\sec^{-1} 3$ **86.** $\cot^{-1}(-4)$

In Problems 87–89, use a graphing utility to solve each equation on the interval $0 \le x \le 2\pi$. Approximate any solutions rounded to two decimal places.

87. $2x = 5 \cos x$ **88.** $2 \sin x + 3 \cos x = 4x$ **89.** $\sin x = \ln x$

In Problems 90 and 91, find the exact solution of each equation.

91. $2\cos^{-1}x + \pi = 4\cos^{-1}x$ **90.** $-3\sin^{-1}x = \pi$

VIDEOS

- 92. Use a Half-angle Formula to find the exact value of sin 15°. Then use a Difference Formula to find the exact value of sin 15°. Show that the answers you found are the same.
- 93. If you are given the value of $\cos \theta$ and want the exact value of $\cos(2\theta)$, what form of the Double-angle Formula for $\cos(2\theta)$ is most efficient to use?

Cha	pter	Test	

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab™ Math, or on this text's YouTube Prep Channel, Refer to the Preface for a link to the YouTube channel.

In Problems 1–10, find the exact value of each expression. Express angles in radians.

CHAPTER

1.
$$\sec^{-1}\left(\frac{2}{\sqrt{3}}\right)$$
 2. $\sin^{-1}\left(-\frac{\sqrt{2}}{2}\right)$ **3.** $\tan^{-1}(-\sqrt{3})$ **4.** $\cos^{-1}0$ **5.** $\cot^{-1}1$
6. $\csc^{-1}(-2)$ **7.** $\sin^{-1}\left(\sin\frac{11\pi}{5}\right)$ **8.** $\tan\left(\tan^{-1}\frac{7}{3}\right)$ **9.** $\cot\left(\csc^{-1}\sqrt{10}\right)$ **10.** $\sec\left(\cos^{-1}\left(-\frac{3}{4}\right)\right)$

In Problems 11–14, use a calculator to evaluate each expression. Express angles in radians rounded to two decimal places. **11.** $\sin^{-1} 0.382$ **12.** $\sec^{-1} 1.4$ **13.** $\tan^{-1} 3$ **14.** $\cot^{-1}5$

In Problems 15-20 establish each identity.

15. $\frac{\csc \theta + \cot \theta}{\sec \theta + \tan \theta} = \frac{\sec \theta - \tan \theta}{\csc \theta - \cot \theta}$	16. $\sin \theta \tan \theta + \cos \theta = \sec \theta$	17. $\tan \theta + \cot \theta = 2 \csc(2\theta)$
18. $\frac{\sin(\alpha + \beta)}{\tan \alpha + \tan \beta} = \cos \alpha \cos \beta$	19. $\sin(3\theta) = 3\sin\theta - 4\sin^3\theta$	20. $\frac{\tan \theta - \cot \theta}{\tan \theta + \cot \theta} = 1 - 2\cos^2 \theta$

In Problems 21–28 use sum, difference, product, or half-angle formulas to find the exact value of each expression.

21.
$$\cos 15^{\circ}$$

22. $\tan 75^{\circ}$
23. $\sin\left(\frac{1}{2}\cos^{-1}\frac{5}{5}\right)$
24. $\tan\left(2\sin^{-1}\frac{6}{11}\right)$
25. $\cos\left(\sin^{-1}\frac{2}{3} + \tan^{-1}\frac{3}{2}\right)$
26. $\sin 75^{\circ}\cos 15^{\circ}$
27. $\sin 75^{\circ} + \sin 15^{\circ}$
28. $\cos 65^{\circ}\cos 20^{\circ} + \sin 65^{\circ}\sin 20^{\circ}$
In Problems 29–33, solve each equation on $0 \le \theta < 2\pi$.
29. $4\sin^{2}\theta - 3 = 0$
30. $-3\cos\left(\frac{\pi}{2} - \theta\right) = \tan \theta$
31. $\cos^{2}\theta + 2\sin \theta$

33. $4\sin^2\theta + 7\sin\theta = 2$

29. $4\sin^2\theta - 3 = 0$

32. $\sin(\theta + 1) = \cos \theta$

- **1.** Find the real solutions, if any, of the equation $3x^2 + x 1 = 0$.
- **2.** Find an equation for the line containing the points (-2, 5)and (4, -1). What is the distance between these points? What is their midpoint?
- 3. Test the equation $3x + y^2 = 9$ for symmetry with respect to the x-axis, y-axis, and origin. List the intercepts.
- 4. Use transformations to graph the equation y = |x 3| + 2.
- 5. Use transformations to graph the equation $y = 3e^x 2$.
- 6. Use transformations to graph the equation

$$y = \cos\left(x - \frac{\pi}{2}\right) - 1$$

7. Graph each of the following functions. Label at least three points on each graph. Name the inverse function of each and show its graph.

(a)
$$y = x^3$$
 (b) $y = e^x$
(c) $y = \sin x$, $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$

(d)
$$y = \cos x$$
, $0 \le x \le \pi$

8. If $\sin \theta = -\frac{1}{3}$ and $\pi < \theta < \frac{3\pi}{2}$, find the exact value of:

(a)
$$\cos \theta$$
 (b) $\tan \theta$ (c) $\sin (2\theta)$

(d)
$$\cos(2\theta)$$
 (e) $\sin\left(\frac{1}{2}\theta\right)$ (f) $\cos\left(\frac{1}{2}\theta\right)$

- **9.** Find the exact value of $\cos(\tan^{-1} 2)$.
- **10.** If $\sin \alpha = \frac{1}{3}, \frac{\pi}{2} < \alpha < \pi$, and $\cos \beta = -\frac{1}{3}, \pi < \beta < \frac{3\pi}{2}$, find the exact value of:

/1

31. $\cos^2 \theta + 2 \sin \theta \cos \theta - \sin^2 \theta = 0$

(a)
$$\cos \alpha$$
 (b) $\sin \beta$ (c) $\cos(2\alpha)$

(d)
$$\cos(\alpha + \beta)$$
 (e) $\sin\frac{\beta}{2}$

11. Consider the function

$$f(x) = 2x^5 - x^4 - 4x^3 + 2x^2 + 2x - 1$$

- (a) Find the real zeros and their multiplicity.
- (b) Find the intercepts.

(

- (c) Find the power function that the graph of *f* resembles for large |x|.
- (d) Graph *f* using a graphing utility.
 - (e) Approximate the turning points, if any exist.
 - (f) Use the information obtained in parts (a)–(e) to graph fby hand.
 - (g) Identify the intervals on which f is increasing, decreasing, or constant.

12. If
$$f(x) = 2x^2 + 3x + 1$$
 and $g(x) = x^2 + 3x + 2$, solve:

(a)
$$f(x) = 0$$
 (b) $f(x) = g(x)$

c)
$$f(x) > 0$$
 (d) $f(x) \ge g(x)$

Chapter Projects



(Internet-based Project

- I. Mapping Your Mind The goal of this project is to organize the material learned in Chapters 6 and 7 in our minds. To do this, we will use mind-mapping software called Mindomo. Mindomo is free software that enables you to organize your thoughts digitally and share these thoughts with anyone on the Web. By organizing your thoughts, you can see the big picture and then communicate this big picture to others. You are also able to see how various concepts are related to each other.
 - 1. Go to *http://www.mindomo.com* and register. Learn how to use Mindomo. A video on using Mindomo can be found at *http://www.screencast.com/t/ZPwJQDs4*
 - 2. Use an Internet search engine to research Mind Mapping. Write a few paragraphs that explain the history and benefit of mind mapping.
 - **3.** Create a MindMap that explains the following:
 - (a) The six trigonometric functions and their properties (including the inverses of these functions)
 - (b) The fundamental trigonometric identities When creating your map, be creative! Perhaps you can share ideas about when a particular identity might be used, or when a particular identity cannot be used.
 - 4. Share the MindMap so that students in your class can view it.

The following projects are available on the Instructor's Resource Center (IRC):

- **II.** Waves Wave motion is described by a sinusoidal equation. The Principle of Superposition of two waves is discussed.
- **III.** Project at Motorola *Sending Pictures Wirelessly* The electronic transmission of pictures is made practical by image compression, mathematical methods that greatly reduce the number of bits of data used to compose the picture.
- **IV.** Calculus of Differences Finding consecutive difference quotients is called finding finite differences and is used to analyze the graph of an unknown function.

Applications of **Trigonometric Functions**

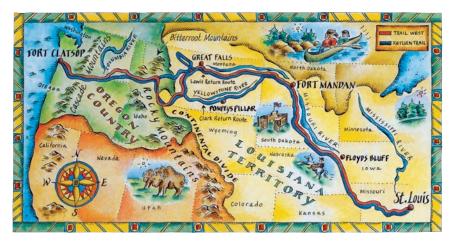
The Lewis and Clark Expedition

In today's world of GPS and smart phone apps that can precisely track one's location, it is difficult to fathom the magnitude of the challenge that confronted Meriwether Lewis and William Clark in 1804.

But Lewis and Clark managed. Commissioned by President Thomas Jefferson to explore the newly purchased Louisiana Territory, the co-captains led their expedition-the Corps of Discovery-on a journey that took nearly two and a half years and carried them more than 7000 miles. Starting at St. Louis, Missouri, they traveled up the Missouri River, across the Great Plains, over the Rocky Mountains, down the Columbia River

to the Pacific Ocean, and then back. Along the way, using limited tools such as a compass and octant, they created more than 130 maps of the area with remarkable detail and accuracy.

(∩) − See Chapter Project II−



A Look Back

In Chapter 6, we defined the six trigonometric functions using the unit circle. In particular, we learned to evaluate the trigonometric functions. We also learned how to graph sinusoidal functions. In Chapter 7, we defined the inverse trigonometric functions and solved equations involving the trigonometric functions.

A Look Ahead 会

In this chapter, we define the trigonometric functions using right triangles and then use the trigonometric functions to solve applied problems. The first four sections deal with applications involving right triangles and oblique triangles, triangles that do not have a right angle. To solve problems involving oblique triangles, we will develop the Law of Sines and the Law of Cosines. We will also develop formulas for finding the area of a triangle.

The final section deals with applications of sinusoidal functions involving simple harmonic motion and damped motion.

Outline

- 8.1 Right Triangle Trigonometry; **Applications**
- 8.2 The Law of Sines
- 8.3 The Law of Cosines
- 8.4 Area of a Triangle
- 8.5 Simple Harmonic Motion; Damped Motion; Combining Waves **Chapter Review** Chapter Test **Cumulative Review Chapter Projects**

8.1 Right Triangle Trigonometry; Applications

PREPARING FOR THIS SECTION Before getting started, review the following:

- Pythagorean Theorem (Section A.2, pp. A14–A15)
- Trigonometric Equations (Section 7.3, pp. 505–510)

Now Work the 'Are You Prepared?' problems on page 565.

- **OBJECTIVES 1** Find the Value of Trigonometric Functions of Acute Angles Using Right Triangles (p. 558)
 - **2** Use the Complementary Angle Theorem (p. 560)
 - 3 Solve Right Triangles (p. 560)
 - 4 Solve Applied Problems (p. 561)

1 Find the Value of Trigonometric Functions of Acute Angles Using Right Triangles

A triangle in which one angle is a right angle (90°) is called a **right triangle**. Recall that the side opposite the right angle is called the **hypotenuse**, and the remaining two sides are called the **legs** of the triangle. In Figure 1(a), the hypotenuse is labeled as *c* to indicate that its length is *c* units, and, in a like manner, the legs are labeled as *a* and *b*. Because the triangle is a right triangle, the Pythagorean Theorem tells us that

$$a^2 + b^2 = c^2$$

Figure 1(a) also shows the angle θ . The angle θ is an **acute angle**: that is, $0^{\circ} < \theta < 90^{\circ}$ for θ measured in degrees and $0 < \theta < \frac{\pi}{2}$ for θ measured in radians. Place θ in standard position, as shown in Figure 1(b). Then the coordinates of the point *P* are (a, b). Also, *P* is a point on the terminal side of θ that is on the circle $x^2 + y^2 = c^2$. (Do you see why?)

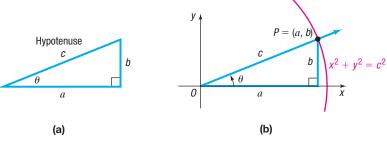
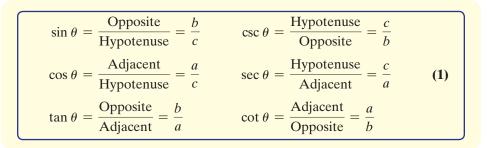
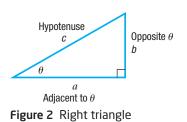


Figure 1 Right triangle with acute angle θ

Now apply the theorem on page 422 for evaluating trigonometric functions using a circle of radius $c, x^2 + y^2 = c^2$. By referring to the lengths of the sides of the triangle by the names *hypotenuse* (c), *opposite* (b), and *adjacent* (a), as indicated in Figure 2, the trigonometric functions of θ can be expressed as ratios of the sides of a right triangle.





Notice that each trigonometric function of the acute angle θ is positive.

EXAMPLE 1 Finding the Value of Trigonometric Functions from a Right Triangle

Find the exact value of the six trigonometric functions of the angle θ in Figure 3.

In Figure 3 the two given sides of the triangle are

c = Hypotenuse = 5 a = Adjacent = 3

To find the length of the opposite side, use the Pythagorean Theorem.

$$(Adjacent)^{2} + (Opposite)^{2} = (Hypotenuse)^{2}$$
$$3^{2} + (Opposite)^{2} = 5^{2}$$
$$(Opposite)^{2} = 25 - 9 = 16$$
$$Opposite = 4$$

Now that the lengths of the three sides are known, use the ratios in (1) to find the value of each of the six trigonometric functions.

$$\sin \theta = \frac{\text{Opposite}}{\text{Hypotenuse}} = \frac{4}{5} \quad \cos \theta = \frac{\text{Adjacent}}{\text{Hypotenuse}} = \frac{3}{5} \quad \tan \theta = \frac{\text{Opposite}}{\text{Adjacent}} = \frac{4}{3}$$
$$\csc \theta = \frac{\text{Hypotenuse}}{\text{Opposite}} = \frac{5}{4} \quad \sec \theta = \frac{\text{Hypotenuse}}{\text{Adjacent}} = \frac{5}{3} \quad \cot \theta = \frac{\text{Adjacent}}{\text{Opposite}} = \frac{3}{4}$$
$$\text{Now Work PROBLEM 9}$$

The values of the trigonometric functions of an acute angle are ratios of the lengths of the sides of a right triangle. This way of viewing the trigonometric functions leads to many applications and, in fact, was the point of view used by early mathematicians (before calculus) in studying the subject of trigonometry.

EXAMPLE 2

Solution

Constructing a Rain Gutter

C1)

A rain gutter is to be constructed of aluminum sheets 12 inches wide. See Figure 4(a). After marking off a length of 4 inches from each edge, the sides are bent up at an angle θ . See Figure 4(b).

- (a) Express the area A of the opening as a function of θ .
- (b) Graph $A = A(\theta)$. Find the angle θ that makes A largest. (This bend will allow the most water to flow through the gutter.)
 - (a) Look again at Figure 4(b). The area A of the opening is the sum of the areas of two congruent right triangles and one rectangle. Look at Figure 4(c), which shows the triangle on the right in Figure 4(b) redrawn. Note that

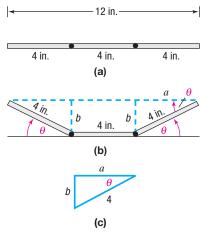
$$\cos \theta = \frac{a}{4}$$
, so $a = 4 \cos \theta$ $\sin \theta = \frac{b}{4}$, so $b = 4 \sin \theta$

The area of the triangle is

area
$$=\frac{1}{2} \cdot base \cdot height = \frac{1}{2}ab = \frac{1}{2} \cdot 4\cos\theta \cdot 4\sin\theta = 8\sin\theta\cos\theta$$

So the area of the two congruent triangles together is $2 \cdot 8 \sin \theta \cos \theta = 16 \sin \theta \cos \theta$. The rectangle has length 4 and height *b*, so its area is

area of rectangle =
$$4b = 4 \cdot 4 \sin \theta = 16 \sin \theta$$



(continued)

5 Opposite

3 Figure 3 Solution

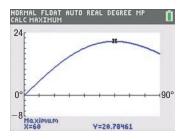
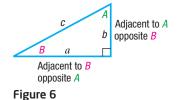


Figure 5



The area A of the opening is

A = area of the two congruent triangles + area of the rectangle

 $A(\theta) = 16\sin\theta\cos\theta + 16\sin\theta = 16\sin\theta(\cos\theta + 1)$

(b) Figure 5 shows the graph of $A = A(\theta)$ on a TI-84 Plus C. Using MAXIMUM, the angle θ that makes A largest is 60°.

2 Use the Complementary Angle Theorem

Two acute angles are called **complementary** if their sum is a right angle, or 90°. Because the sum of the angles of any triangle is 180°, it follows that, for a right triangle, the sum of the acute angles is 90°, so the two acute angles in every right triangle are complementary.

Refer now to Figure 6, which labels the angle opposite side b as B and the angle opposite side a as A. Notice that side b is adjacent to angle A and side a is adjacent to angle B. As a result,

$$\sin B = \frac{b}{c} = \cos A \qquad \cos B = \frac{a}{c} = \sin A \qquad \tan B = \frac{b}{a} = \cot A$$
$$\csc B = \frac{c}{b} = \sec A \qquad \sec B = \frac{c}{a} = \csc A \qquad \cot B = \frac{a}{b} = \tan A$$
(2)

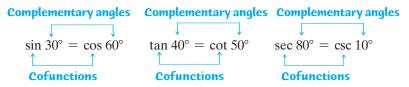
Because of these relationships, the functions sine and cosine, tangent and cotangent, and secant and cosecant are called **cofunctions** of each other.

The identities (2) may be expressed in words as follows:

THEOREM Complementary Angle Theorem

Cofunctions of complementary angles are equal.

Examples of this theorem are given next:



EXAMPLE 3

Using the Complementary Angle Theorem

(a)
$$\sin 62^\circ = \cos(90^\circ - 62^\circ) = \cos 28^\circ$$

(b)
$$\tan \frac{\pi}{12} = \cot \left(\frac{\pi}{2} - \frac{\pi}{12} \right) = \cot \frac{5\pi}{12}$$

(c) $\sin^2 40^\circ + \sin^2 50^\circ = \sin^2 40^\circ + \cos^2 40^\circ = 1$
 \uparrow
 $\sin 50^\circ = \cos 40^\circ$

- Now Work problem 19

3 Solve Right Triangles

c A b

Figure 7 Right triangle

In the discussion that follows, a right triangle is always labeled so that side a is opposite angle A, side b is opposite angle B, and side c is the hypotenuse, as shown in Figure 7. To solve a right triangle means to find the lengths of its sides and the measurements of its angles. We express the lengths of the sides rounded to two decimal places and angle measures in degrees rounded to one decimal place. (Be sure that your calculator is in degree mode.)

To solve a right triangle, we need to know one of the acute angles A or B and a side, or else two sides (in which case the Pythagorean Theorem can be used). Also, because the sum of the measures of the angles of a triangle is 180°, the sum of the measures of angles A and B in a right triangle must be 90° .

THEOREM Properties of a Right Triangle

For the right triangle shown in Figure 7, we have

 $c^2 = a^2 + b^2$ $A + B = 90^{\circ}$

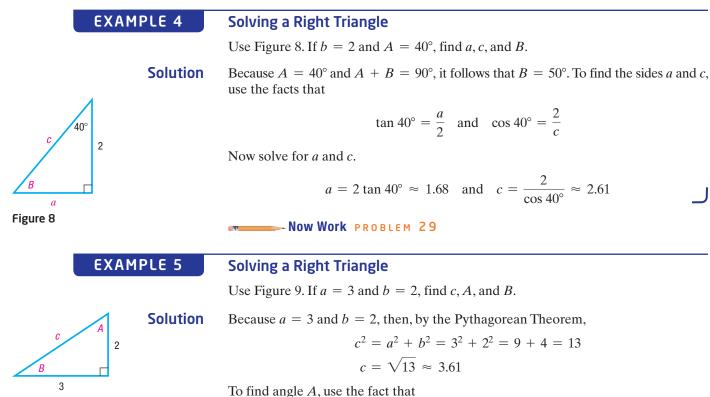


Figure 9

NOTE To avoid round-off errors when using a calculator, we will store unrounded values in memory for use in subsequent calculations.

 $\tan A = \frac{3}{2}$ so $A = \tan^{-1}\frac{3}{2}$

Use a calculator with the mode set to degrees to find that $A = 56.3^{\circ}$ rounded to one decimal place. Since $A + B = 90^{\circ}$, this means that $B = 33.7^{\circ}$.

- Now Work problem 39



Solve Applied Problems*

In addition to developing models using right triangles, we can use right triangle trigonometry to measure heights and distances that are either awkward or impossible to measure by ordinary means. When using right triangles to solve these problems, pay attention to the known measures. This will indicate what trigonometric function to use. For example, if you know the measure of an angle and the length of the side adjacent to the angle, and wish to find the length of the opposite side, you would use the tangent function. Do you know why?

*In applied problems, it is important that answers be reported with both justifiable accuracy and appropriate significant figures. In this chapter we shall assume that the problem data are accurate to the number of significant digits resulting in sides being rounded to two decimal places and angles being rounded to one decimal place.

EXAMPLE 6 Finding the Width of a River

A surveyor can measure the width of a river by setting up a transit* at a point C on one side of the river and taking a sighting of a point A on the other side. Refer to Figure 10. After turning through an angle of 90° at C, the surveyor walks a distance of 200 meters to point B. Using the transit at B, the angle θ is measured and found to be 20°. What is the width of the river rounded to the nearest meter?

Solution As seen in Figure 10, the width of the river is the length of side *b*, and *a* and θ are known. Use the facts that *b* is opposite θ and *a* is adjacent to θ and write

$$\tan \theta = \frac{b}{a}$$

which leads to

$$\tan 20^\circ = \frac{b}{200}$$
$$b = 200 \tan 20^\circ \approx 72.79 \text{ meters}$$

 $\theta = 20^{\circ}$

a = 200 m

С

Figure 10

The width of the river is 73 meters, rounded to the nearest meter.

Now Work PROBLEM 49

EXAMPLE 7 Finding the Inclination of a Mountain Trail

A straight trail leads from the Alpine Hotel, elevation 8000 feet, to a scenic overlook, elevation 11,100 feet. The length of the trail is 14,100 feet. What is the inclination (grade) of the trail? That is, what is the measure of angle *B* in Figure 11?

Solution

From Figure 11, the length of the side opposite angle *B* is 11,100 - 8000 = 3100 feet, and the length of the hypotenuse is 14,100 feet. Angle *B* satisfies the equation

$$\sin B = \frac{3100}{14,100}$$

Using a calculator,

$$B = \sin^{-1} \frac{3100}{14,100} \approx 12.7^{\circ}$$

The inclination (grade) of the trail is approximately 12.7°.

Now Work PROBLEM 55

Vertical heights can sometimes be measured using either the *angle of elevation* or the *angle of depression*. If a person is looking up at an object, the acute angle measured from the horizontal to a line of sight to the object is called the **angle of elevation**. See Figure 12(a).

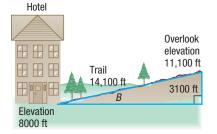
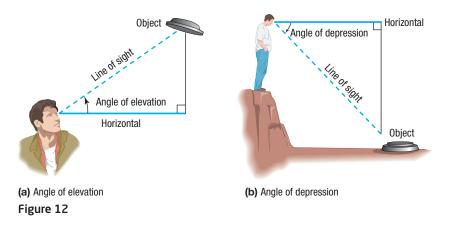


Figure 11



If a person is looking down at an object, the acute angle made by the line of sight to the object and the horizontal is called the **angle of depression**. See Figure 12(b).

EXAMPLE 8 Finding the Height of a Cloud

Meteorologists find the height of a cloud using an instrument called a **ceilometer**. A ceilometer consists of a **light projector** that directs a vertical light beam up to the cloud base and a **light detector** that scans the cloud to detect the light beam. See Figure 13(a). At Midway Airport in Chicago, a ceilometer was employed to find the height of the cloud cover. It was set up with its light detector 300 feet from its light projector. If the angle of elevation from the light detector to the base of the cloud was 75°, what was the height of the cloud cover?

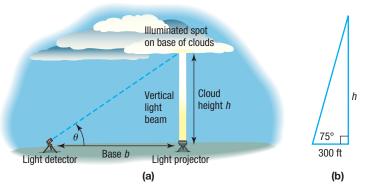


Figure 13

Solution

Figure 13(b) illustrates the situation. To find the height *h*, use the fact that $\tan 75^\circ = \frac{h}{300}$, so

 $h = 300 \tan 75^\circ \approx 1120$ feet

The ceiling (height to the base of the cloud cover) was approximately 1120 feet.

Now Work PROBLEM 51

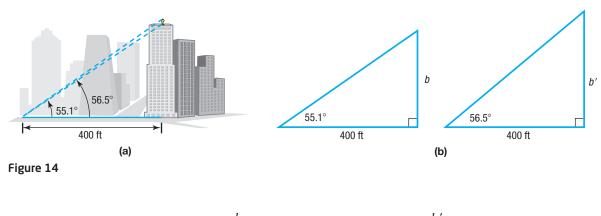
The idea behind Example 8 can also be used to find the height of an object that is positioned above ground level.

EXAMPLE 9 Finding the Height of a Statue on a Building

Adorning the top of the Board of Trade building in Chicago is a statue of Ceres, the Roman goddess of wheat. From street level, two observations are taken 400 feet from the center of the building. The angle of elevation to the base of the statue is found to be 55.1°, and the angle of elevation to the top of the statue is 56.5°. See Figure 14(a) on the next page. What is the height of the statue?

Solution

Figure 14(b) shows two triangles that replicate Figure 14(a). The height of the statue of Ceres will be b' - b. To find b and b', refer to Figure 14(b).



$$\tan 55.1^{\circ} = \frac{b}{400} \qquad \qquad \tan 56.5^{\circ} = \frac{b}{400}$$
$$b = 400 \tan 55.1^{\circ} \approx 573.39 \qquad b' = 400 \tan 56.5^{\circ} \approx 604.33$$

The height of the statue is approximately 604.33 - 573.39 = 30.94 feet ≈ 31 feet.

Now Work problem 71

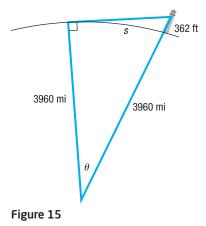
EXAMPLE 10

The Gibb's Hill Lighthouse, Southampton, Bermuda

In operation since 1846, the Gibb's Hill Lighthouse stands 117 feet high on a hill 245 feet high, so its beam of light is 362 feet above sea level. A brochure states that the light can be seen on the horizon about 26 miles distant. Verify the accuracy of this statement.

Solution

Figure 15 illustrates the situation. The central angle θ , positioned at the center of Earth, radius 3960 miles, obeys the equation



$$\cos \theta = \frac{3960}{3960 + \frac{362}{5280}} \approx 0.999982687 \quad 1 \text{ mile} = 5280 \text{ feet}$$

Solving for θ yields

 $\theta \approx \cos^{-1}(0.999982687) \approx 0.33715^{\circ} \approx 20.23'$

The brochure does not indicate whether the distance is measured in nautical miles or statute miles. Let's calculate both distances.

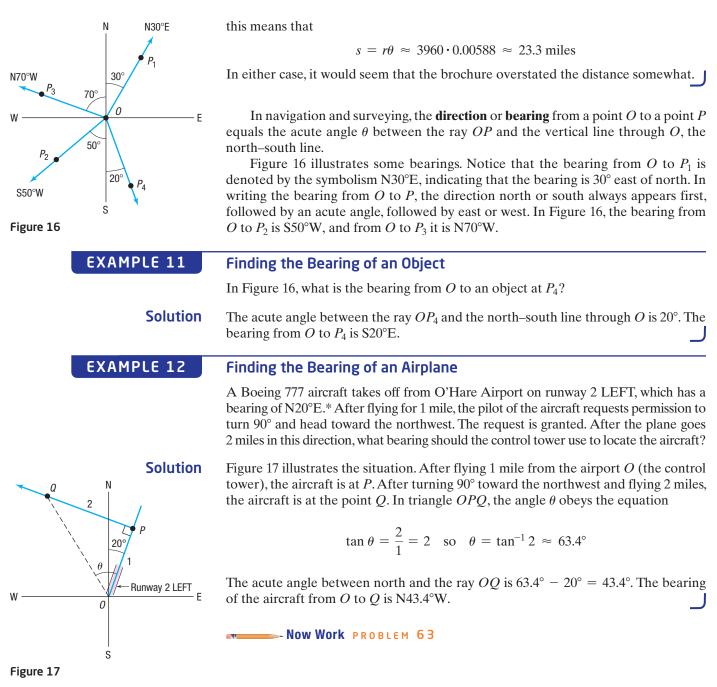
The distance s in nautical miles (refer to Problem 120, p. 409) is the measure of the angle θ in minutes, so $s \approx 20.23$ nautical miles.

The distance *s* in statute miles is given by the formula $s = r\theta$, where θ is measured in radians. Then, since

$$\theta \approx 0.33715^{\circ} \approx 0.00588 \text{ radian}$$

$$\uparrow$$

$$\mathbf{1}^{\circ} = \frac{\pi}{\mathbf{180}} \text{ radian}$$



8.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** In a right triangle, if the length of the hypotenuse is 5 and the length of one of the other sides is 3, what is the length of the third side? (pp. A14–A15)
- 2. If θ is an acute angle, solve the equation $\tan \theta = \frac{1}{2}$. Express your answer in degrees, rounded to one decimal place. (pp. 505–510)
- 3. If θ is an acute angle, solve the equation $\sin \theta = \frac{1}{2}$. (pp. 505-510)

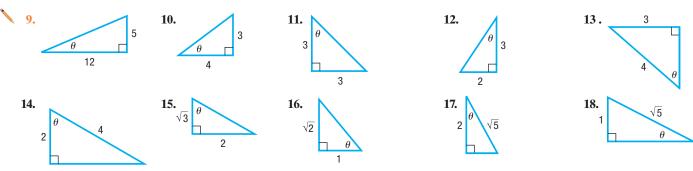
*In air navigation, the term **azimuth** denotes the positive angle measured clockwise from the north (N) to a ray *OP*. In Figure 16, the azimuth from *O* to P_1 is 30°; the azimuth from *O* to P_2 is 230°; the azimuth from *O* to P_3 is 290°. In naming runways, the units digit is left off the azimuth. Runway 2 LEFT means the left runway with a direction of azimuth 20° (bearing N20°E). Runway 23 is the runway with azimuth 230° and bearing S50°W.

Concepts and Vocabulary

- 4. True or False $\sin 52^\circ = \cos 48^\circ$
- 5. Multiple Choice The sum of the measures of the two acute angles in a right triangle is _____.
 (a) 45° (b) 90° (c) 180° (d) 360°
- 6. When you look up at an object, the acute angle measured from the horizontal to a line-of-sight observation of the object is called the
- **Skill Building**

In Problems 9–18, find the exact value of the six trigonometric functions of the angle θ in each figure.

- **7.** *True or False* In a right triangle, if two sides are known, we can solve the triangle.
- **8.** *True or False* In a right triangle, if we know the two acute angles, we can solve the triangle.



In Problems 19–28, find the exact value of each expression. Do not use a calculator.

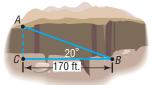
 $21. \ \frac{\cos 40^{\circ}}{\sin 50^{\circ}}$ **22.** $\frac{\cos 10^{\circ}}{\sin 80^{\circ}}$ **19.** $\sin 38^\circ - \cos 52^\circ$ **20.** $\tan 12^\circ - \cot 78^\circ$ **25.** $\cot 40^\circ - \frac{\sin 50^\circ}{10^\circ}$ $\cos 70^{\circ}$ **23.** $1 + \tan^2 5^\circ - \csc^2 85^\circ$ **24.** $1 - \cos^2 20^\circ - \cos^2 70^\circ$ **26.** tan 20° – $\cos 20^{\circ}$ **27.** sec 35° csc 55° – tan 35° cot 55° **28.** $\cos 35^\circ \sin 55^\circ + \sin 35^\circ \cos 55^\circ$ In Problems 29–42, use the right triangle shown below. Then, using the given information, solve the triangle. 29. b = 5, B = 20°; find a, c, and A
31. a = 7, B = 50°; find b, c, and A
33. b = 6, A = 20°; find a, c, and B **30.** b = 4, $B = 10^{\circ}$; find *a*, *c*, and *A* **32.** a = 6, $B = 40^{\circ}$; find b, c, and A В **34.** b = 4, $A = 10^{\circ}$; find *a*, *c*, and *B* **35.** a = 6, $A = 40^{\circ}$; find b, c, and B **36.** a = 5, $A = 25^{\circ}$; find b, c, and B **37.** c = 10, $A = 40^{\circ}$; find b, a, and B **38.** c = 9, $B = 20^{\circ}$; find b, a, and A **39.** a = 5, b = 3; find c, A, and B **40.** a = 2, b = 8; find c, A, and B **41.** b = 4, c = 6; find *a*, *A*, and *B* **42.** a = 2, c = 5; find b, A, and B

Applications and Extensions

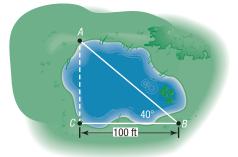
- **43. Geometry** The hypotenuse of a right triangle is 3 feet. If one leg is 1 foot, find the degree measure of each angle.
- **44. Geometry** The hypotenuse of a right triangle is 4 inches. If one leg is 2 inches, find the degree measure of each angle.
- **45. Geometry** A right triangle has a hypotenuse of length 10 centimeters. If one angle is 40°, find the length of each leg.
- **46. Geometry** A right triangle has a hypotenuse of length 8 inches. If one angle is 35°, find the length of each leg.
- **47. Geometry** A right triangle contains an angle of $\frac{\pi}{2}$ radian.
 - (a) If one leg is of length 3 meters, what is the length of the hypotenuse?
 - (b) There are two answers. How is this possible?

- **48. Geometry** A right triangle contains a 25° angle.
 - (a) If one leg is of length 5 inches, what is the length of the hypotenuse?
 - (b) There are two answers. How is this possible?

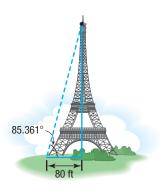
49. Finding the Width of a Gorge Find the distance from *A* to *C* across the gorge illustrated in the figure.



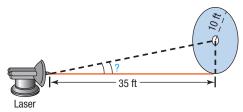




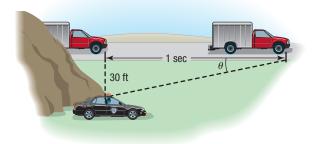
51. The Eiffel Tower The tallest tower built before the era of television masts, the Eiffel Tower was completed on March 31, 1889. Find the height of the Eiffel Tower (before a television mast was added to the top) using the information given in the figure.



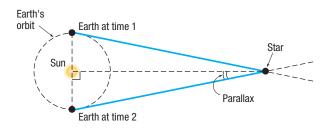
- **52. Finding the Distance of a Ship from Shore** A person in a small boat, offshore from a vertical cliff known to be 100 feet in height, takes a sighting of the top of the cliff. If the angle of elevation is found to be 25°, how far offshore is the boat?
- **53. Finding the Distance to a Plateau** Suppose that you are headed toward a plateau 50 meters high. If the angle of elevation to the top of the plateau is 20°, how far are you from the base of the plateau?
- **54.** Finding the Reach of a Ladder A 22-foot extension ladder leaning against a building makes a 70° angle with the ground. How far up the building does the ladder touch?
- **55. Finding the Angle of Elevation of the Sun** At 10 AM on April 26, 2019, a building 300 feet high cast a shadow 50 feet long. What was the angle of elevation of the Sun?
 - **56.** Directing a Laser Beam A laser beam is to be directed through a small hole in the center of a circle of radius 10 feet. The origin of the beam is 35 feet from the circle (see the figure). At what angle of elevation should the beam be aimed to ensure that it goes through the hole?



57. Finding the Speed of a Truck A state trooper is hidden 30 feet from a highway. One second after a truck passes, the angle θ between the highway and the line of observation from the patrol car to the truck is measured. See the figure.



- (a) If the angle measures 15°, how fast is the truck traveling? Express the answer in feet per second and in miles per hour.
- (b) If the angle measures 20°, how fast is the truck traveling? Express the answer in feet per second and in miles per hour.
- (c) If the speed limit is 55 miles per hour and a speeding ticket is issued for speeds of 5 miles per hour or more over the limit, for what angles should the trooper issue a ticket?
- 58. Security A security camera in a neighborhood bank is mounted on a wall 9 feet above the floor. What angle of depression should be used if the camera is to be directed to a spot 6 feet above the floor and 12 feet from the wall?
- **59. Parallax** One method of measuring the distance from Earth to a star is the parallax method. The idea behind computing this distance is to measure the angle formed between the Earth and the star at two different points in time. Typically, the measurements are taken so that the side opposite the angle is as large as possible. Therefore, the optimal approach is to measure the angle when Earth is on opposite sides of the Sun, as shown in the figure.



- (a) Proxima Centauri is 4.22 light-years from Earth. If 1 light-year is about 5.9 trillion miles, how many miles is Proxima Centauri from Earth?
- (b) The mean distance from Earth to the Sun is 93,000,000 miles. What is the parallax of Proxima Centauri?

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60. Parallax See Problem 59. The star 61 Cygni, sometimescalled Bessel's Star (after Friedrich Bessel, who measured the distance from Earth to the star in 1838), is a star in the constellation Cygnus.

- (a) 61 Cygni is 11.14 light-years from Earth. If 1 light-year is about 5.9 trillion miles, how many miles is 61 Cygni from Earth?
- (b) The mean distance from Earth to the Sun is 93,000,000 miles. What is the parallax of 61 Cygni?
- **61. Washington Monument** The angle of elevation of the Sun is 35.1° at the instant the shadow cast by the Washington Monument is 789 feet long. Use this information to calculate the height of the monument.
- **62.** Finding the Length of a Mountain Trail A straight trail with an inclination of 17° leads from a hotel at an elevation of 9000 feet to a mountain lake at an elevation of 11,200 feet. What is the length of the trail?
- 63. Finding the Bearing of an Aircraft A DC-9 aircraft leaves Midway Airport from runway 4 RIGHT, whose bearing is N40°E. After flying for $\frac{1}{2}$ mile, the pilot requests permission

to turn 90° and head toward the southeast. The permission is granted. After the airplane goes 1 mile in this direction, what bearing should the control tower use to locate the aircraft?

- **64. Finding the Bearing of a Ship** A ship leaves the port of Miami with a bearing of S80°E and a speed of 15 knots. After 1 hour, the ship turns 90° toward the south. After 2 hours, maintaining the same speed, what is the bearing to the ship from port?
- **65.** Niagara Falls Incline Railway Situated between Portage Road and the Niagara Parkway directly across from the Canadian Horseshoe Falls, the Falls Incline Railway is a funicular that carries passengers up an embankment to Table Rock Observation Point. If the length of the track is 51.8 meters and the angle of inclination is 36°2′, determine the height of the embankment.

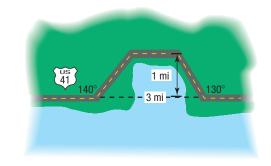
Source: www.niagaraparks.com

- 66. Willis Tower Willis Tower in Chicago is the second tallest building in the United States and is topped by a high antenna. A surveyor on the ground makes the following measurements:
 - **1.** The angle of elevation from his position to the top of the building is 34°.
 - **2.** The distance from his position to the top of the building is 2595 feet.
 - **3.** The distance from his position to the top of the antenna is 2760 feet.
 - (a) How far away from the (base of the) building is the surveyor located?
 - (b) How tall is the building?
 - (c) What is the angle of elevation from the surveyor to the top of the antenna?
 - (d) How tall is the antenna?

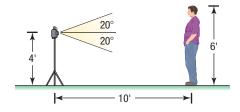
Source: Council on Tall Buildings and Urban Habitat

67. Constructing a Highway A highway whose primary directions are north-south is being constructed along the west coast of Florida. Near Naples, a bay obstructs the straight path of the road. Since the cost of a bridge is prohibitive, engineers decide to go around the bay. The figure

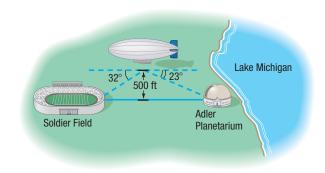
shows the path that they decide on and the measurements taken. What is the length of highway needed to go around the bay?



68. Photography A camera is mounted on a tripod 4 feet high at a distance of 10 feet from George, who is 6 feet tall. See the figure. If the camera lens has angles of depression and elevation of 20°, will George's feet and head be seen by the lens? If not, how far back will the camera need to be moved to include George's feet and head?



69. Finding the Distance between Two Objects A blimp, suspended in the air at a height of 500 feet, lies directly over a line from Soldier Field to the Adler Planetarium on Lake Michigan (see the figure). If the angle of depression from the blimp to the stadium is 32° and from the blimp to the planetarium is 23°, find the distance between Soldier Field and the Adler Planetarium.



70. Hot-Air Balloon While taking a ride in a hot-air balloon in Napa Valley, Francisco wonders how high he is. To find out, he chooses a landmark that is to the east of the balloon and measures the angle of depression to be 54°. A few minutes later, after traveling 100 feet east, the angle of depression to the same landmark is determined to be 61°. Use this information to determine the height of the balloon.

- 71. Mt. Rushmore To measure the height of Lincoln's caricature on Mt. Rushmore, two sightings 800 feet from the base of the mountain are taken. If the angle of elevation to the bottom of Lincoln's face is 32° and the angle of elevation to the top is 35°, what is the height of Lincoln's face?
- **72.** The CN Tower The CN Tower, located in Toronto, Canada, is the tallest structure in the Americas. While visiting Toronto, a tourist wondered what the height of the tower above the top of the Sky Pod is. While standing 4000 feet from the tower, she measured the angle to the top of the Sky Pod to be 20.1°. At this same distance, the angle of elevation to the top of the tower was found to be 24.4°. Use this information to determine the height of the tower above the Sky Pod.



73. Chicago Skyscrapers The angle of inclination from the base of the John Hancock Center to the top of the main structure of the Willis Tower is approximately 10.3°. If the main structure of the Willis Tower is 1451 feet tall, how far apart are the two skyscrapers? Assume the bases of the two buildings are at the same elevation.

Source: www.emporis.com

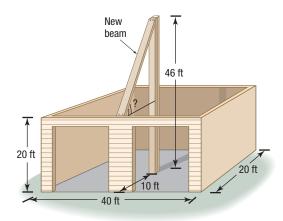
74. Estimating the Width of the Mississippi River A tourist at the top of the Gateway Arch (height, 630 feet) in St. Louis, Missouri, observes a boat moored on the Illinois side of the Mississippi River 2070 feet directly across from the Arch. She also observes a boat moored on the Missouri side directly across from the first boat (see figure). Given that

 $B = \cot^{-1} \frac{67}{55}$, estimate the width of the Mississippi River at the St. Louis riverfront.

Source: U.S. Army Corps of Engineers

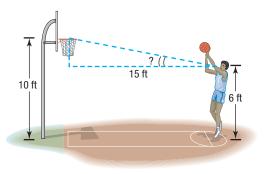


75. Finding the Pitch of a Roof A carpenter is preparing to put a roof on a garage that is 20 feet by 40 feet by 20 feet. A steel support beam 38 feet in length is positioned in the center of the garage. To support the roof, another beam will be attached to the top of the center beam (see the figure). At what angle of elevation is the new beam? In other words, what is the pitch of the roof?

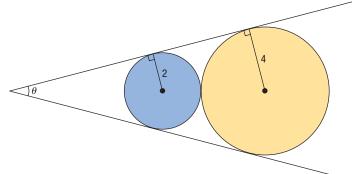


76. Shooting Free Throws in Basketball The eyes of a basketball player are 6 feet above the floor. The player is at the free-throw line, which is 15 feet from the center of the basket rim (see the figure). What is the angle of elevation from the player's eyes to the center of the rim?

[Hint: The rim is 10 feet above the floor.]



77. Geometry Find the value of the angle θ in degrees rounded to the nearest tenth of a degree.

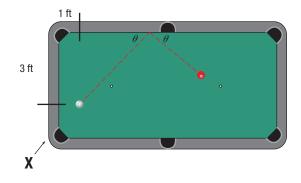


78. Surveillance Satellites A surveillance satellite circles Earth at a height of h miles above the surface. Suppose that d is the distance, in miles, on the surface of Earth that can be observed from the satellite. See the figure.

- (a) Find an equation that relates the central angle θ to the height *h*.
- (b) Find an equation that relates the observable distance d and θ .
- (c) Find an equation that relates d and h.
- (d) If *d* is to be 2500 miles, how high must the satellite orbit above Earth?
- (e) If the satellite orbits at a height of 300 miles, what distance *d* on the surface can be observed?



79. Calculating Pool Shots A pool player located at **X** wants to shoot the white ball off the top cushion and hit the red ball dead center. He knows from physics that the white ball will come off a cushion at the same angle as that at which it hit the cushion. If the deflection angle, θ , is 52°, where on the top cushion should he hit the white ball?

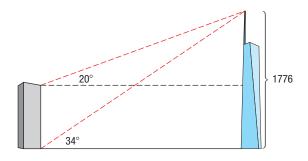


80. One World Trade Center One World Trade Center (1WTC) is the centerpiece of the rebuilding of the World Trade Center in New York City. The tower is 1776 feet tall (including its spire). The angle of elevation from the base of an office

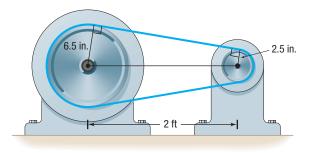
Explaining Concepts: Discussion and Writing

- **83.** Explain how you would measure the width of the Grand Canyon from a point on its ridge.
- **84.** Explain how you would measure the height of a TV tower that is on the roof of a tall building.
- 85. The Gibb's Hill Lighthouse, Southampton, Bermuda In operation since 1846, the Gibb's Hill Lighthouse stands

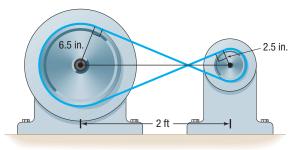
building to the tip of the spire is 34° . The angle of elevation from the helipad on the roof of the office building to the tip of the spire is 20° .



- (a) How far away is the office building from One World Trade Center? Assume the side of the tower is vertical. Round to the nearest foot.
- (b) How tall is the office building? Round to the nearest foot.
- **81.** *Challenge Problem* **Drive Wheel of an Engine** The drive wheel of an engine is 13 inches in diameter, and the pulley on the rotary pump is 5 inches in diameter. If the shafts of the drive wheel and the pulley are 2 feet apart, what length of belt is required to join them as shown in the figure?



82. *Challenge Problem* Rework Problem 81 if the belt is crossed, as shown in the figure.



117 feet high on a hill 245 feet high, so its beam of light is 362 feet above sea level. A brochure states that ships 40 miles away can see the light and planes flying at 10,000 feet can see it 120 miles away. Verify the accuracy of these statements. What assumption did the brochure make about the height of the ship?

- Retain Your Knowledge

Problems 86–95 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **86.** Determine whether x 3 is a factor of $x^4 + 2x^3 21x^2 + 19x 3$.
- 87. Find the exact value of $\sin \frac{\pi}{12}$.
- - 89. Solve $2\sin^2\theta \sin\theta + 5 = 6$ for $0 \le \theta < 2\pi$.
 - **90.** If the two triangles shown are similar, find *x*.



91. If a 4th degree polynomial function with real coefficients has zeros of 2, 7, and $3 - \sqrt{5}$, what is the remaining zero?

$$492. \text{ Simplify} \frac{(e^{2x}-1)^2+(2e^x)^2}{(e^{2x}+1)^2}.$$

- **93.** What is the remainder when $P(x) = 2x^4 3x^3 x + 7$ is divided by x + 2?
- **94.** Write the equation of a circle with radius $r = \sqrt{5}$ and center (-4, 0) in standard from.
- **95.** Find the domain of $g(x) = 3|x^2 1| 5$.

'Are You Prepared?' Answers



8.2 The Law of Sines PREPARING FOR THIS SECTION Before getting started, review the following: Trigonometric Equations (Section 7.3, pp. 505–510) Difference Formula for the Sine Function (Section 7.5, p. 526) Geometry Essentials (Section A.2, pp. A14–A19) Now Work the 'Are You Prepared?' problems on page 578. OBJECTIVES 1 Solve SAA or ASA Triangles (p. 572) Solve SSA Triangles (p. 573) Solve Applied Problems (p. 575)

If none of the angles of a triangle is a right angle, the triangle is called **oblique**. An oblique triangle will have either three acute angles or two acute angles and one obtuse angle (an angle measuring between 90° and 180°). See Figure 18.



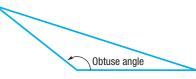


Figure 18 (a) All angles are acute

(b) Two acute angles and one obtuse angle

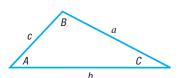


Figure 19 Oblique triangle

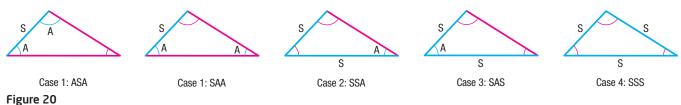
In the discussion that follows, an oblique triangle is always labeled so that side a is opposite angle A, side b is opposite angle B, and side c is opposite angle C, as shown in Figure 19.

WARNING Oblique triangles cannot be solved using the methods of Section 8.1. Do you know why?

To **solve an oblique triangle** means to find the lengths of its sides and the measures of its angles. To do this, we need to know the length of one side,* along with (i) two angles, (ii) one angle and one other side, or (iii) the other two sides. There are four possibilities to consider.

- **CASE 1:** One side and two angles are known (ASA or SAA).
- CASE 2: Two sides and the angle opposite one of them are known (SSA).
- **CASE 3:** Two sides and the included angle are known (SAS).
- **CASE 4:** Three sides are known (SSS).

Figure 20 illustrates the four cases, where the known measurements are shown in blue.



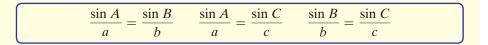
The **Law of Sines** is used to solve triangles for which Case 1 or 2 holds. Cases 3 and 4 are considered when we study the Law of Cosines in the next section.

THEOREM Law of Sines

For a triangle with sides a, b, c and opposite angles A, B, C, respectively,

$$\left[\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$
(1)

A proof of the Law of Sines is given at the end of this section. The Law of Sines actually consists of three equalities:



Formula (1) is a compact way to write these three equations.

Typically, to solve triangles with the Law of Sines, we use the fact that the sum of the angles of any triangle equals 180°; that is,

$$A + B + C = 180^{\circ} \tag{2}$$

1 Solve SAA or ASA Triangles

The first two examples show how to solve a triangle when one side and two angles are known (Case 1: SAA or ASA).

EXAMPLE 1	Using the Law of Sines to Solve an SAA Triangle
	Solve the triangle: $A = 40^{\circ}, B = 60^{\circ}, a = 4$
Solution	Figure 21 shows the triangle to be solved. The third angle C is found using formula (2).
	$A + B + C = 180^{\circ}$
	$40^{\circ} + 60^{\circ} + C = 180^{\circ}$

 $C = 80^{\circ}$

* The length of one side must be known because knowing only the angles results in a family of *similar triangles*.

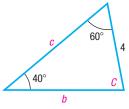


Figure 21

NOTE Although it is not a complete check, the reasonableness of answers can be verified by determining whether the longest side is opposite the largest angle and the shortest side is opposite the smallest angle.



Using the Law of Sines to Solve an ASA Triangle

Now use the Law of Sines (twice) to find the unknown sides b and c.

Because a = 4, $A = 40^{\circ}$, $B = 60^{\circ}$, and $C = 80^{\circ}$, we have

 $\frac{\sin A}{a} = \frac{\sin B}{b} \qquad \frac{\sin A}{a} = \frac{\sin C}{c}$

 $\frac{\sin 40^{\circ}}{4} = \frac{\sin 60^{\circ}}{b} \qquad \frac{\sin 40^{\circ}}{4} = \frac{\sin 80^{\circ}}{c}$

 $b = \frac{4\sin 60^{\circ}}{\sin 40^{\circ}} \approx 5.39$ $c = \frac{4\sin 80^{\circ}}{\sin 40^{\circ}} \approx 6.13$

is better than finding b first and working with a rounded value of b to find c.

Notice in Example 1 that b and c are found by working with the given side a. This

Solve the triangle: $A = 35^{\circ}, B = 15^{\circ}, c = 5$

Now Work PROBLEM 11

Solving for *b* and *c* yields

Figure 22 illustrates the triangle to be solved. Two angles are known ($A = 35^{\circ}$ and $B = 15^{\circ}$). Find the third angle using formula (2):

$$A + B + C = 180^{\circ}$$

 $35^{\circ} + 15^{\circ} + C = 180^{\circ}$
 $C = 130^{\circ}$

Now the three angles and one side (c = 5) of the triangle are known. To find the remaining two sides *a* and *b*, use the Law of Sines (twice).

$$\frac{\sin A}{a} = \frac{\sin C}{c} \qquad \qquad \frac{\sin B}{b} = \frac{\sin C}{c}$$
$$\frac{\sin 35^{\circ}}{a} = \frac{\sin 130^{\circ}}{5} \qquad \qquad \frac{\sin 15^{\circ}}{b} = \frac{\sin 130^{\circ}}{5}$$
$$a = \frac{5 \sin 35^{\circ}}{\sin 130^{\circ}} \approx 3.74 \qquad \qquad b = \frac{5 \sin 15^{\circ}}{\sin 130^{\circ}} \approx 1.69$$

Now Work problem 25

2 Solve SSA Triangles

Case 2 (SSA), which describes triangles for which two sides and the angle opposite one of them are known, is referred to as the **ambiguous case**, because the known information may result in one triangle, two triangles, or no triangle at all. Suppose that sides a and b and angle A are given, as illustrated in Figure 23. The key to determining how many triangles, if any, can be formed from the given information lies primarily with the relative size of side a, the height h, and the fact that $h = b \sin A$.

No Triangle If $a < h = b \sin A$, then side *a* is not long enough to form a triangle. See Figure 24.

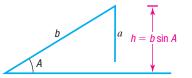


Figure 24 $a < h = b \sin A$

One Right Triangle If $a = h = b \sin A$, then side *a* is just long enough to form one right triangle. See Figure 25.

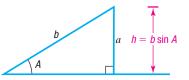


Figure 25 $a = h = b \sin A$

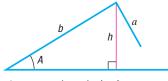
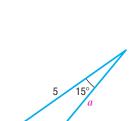


Figure 23 $h = b \sin A$

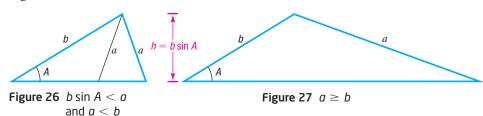






Two Triangles If $h = b \sin A < a$ and a < b, then two distinct triangles can be formed from the given information. See Figure 26.

One Triangle If $a \ge b$, only one triangle can be formed. See Figure 27.



Fortunately, it is not necessary to rely on a figure or on complicated relationships to draw the correct conclusion in the ambiguous case. The Law of Sines leads us to the correct determination. Let's see how.

EXAMPLE 3 Using the Law of Sines to Solve an SSA Triangle (No Solution) Solve the triangle: $a = 2, c = 1, C = 50^{\circ}$ Because a = 2, c = 1, and $C = 50^{\circ}$ are known, use the Law of Sines to find the Solution angle A. $\frac{\sin A}{a} = \frac{\sin C}{c}$ $\frac{\sin A}{2} = \frac{\sin 50^{\circ}}{1}$ $\sin A = 2\sin 50^\circ \approx 1.53$ 50° Since there is no angle A for which $\sin A > 1$, there is no triangle with the given measurements. Figure 28 illustrates the measurements given. Note that no matter Figure 28 how side *c* is positioned, it will never touch side *b* to form a triangle. Using the Law of Sines to Solve an SSA Triangle (One Solution) **EXAMPLE 4** Solve the triangle: $a = 3, b = 2, A = 40^{\circ}$ Solution See Figure 29(a). Because a = 3, b = 2, and $A = 40^{\circ}$ are known, use the Law of Sines to find the angle *B*.

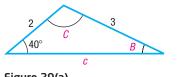


Figure 29(a)

NOTE The angle B_1 was determined by finding the value of $\sin^{-1}\left(\frac{2\sin 40^\circ}{3}\right)$ Using the rounded value and evaluating \sin^{-1} (0.43) will yield a slightly different result.

Then

$$\frac{\sin 40^{\circ}}{3} = \frac{\sin B}{2}$$
$$\sin B = \frac{2\sin 40^{\circ}}{3} \approx 0.43$$

There are two angles $B, 0^{\circ} < B < 180^{\circ}$, for which sin $B \approx 0.43$.

$$B_1 \approx 25.4^\circ$$
 and $B_2 \approx 180^\circ - 25.4^\circ = 154.6^\circ$

The angle $B_2 \approx 154.6^\circ$ is discarded because the sum of the angles in a triangle must equal 180°, but $A + B_2 \approx 40^\circ + 154.6^\circ = 194.6^\circ > 180^\circ$. Using $B_1 \approx 25.4^\circ$ gives

 $C = 180^{\circ} - A - B_1 \approx 180^{\circ} - 40^{\circ} - 25.4^{\circ} = 114.6^{\circ}$

$$\frac{\sin 40^\circ}{3} = \frac{\sin B}{2}$$

 $\frac{\sin A}{a} = \frac{\sin B}{b}$

The third side c can now be determined using the Law of Sines.

$$\frac{\sin A}{a} = \frac{\sin C}{c}$$
$$\frac{\sin 40^{\circ}}{3} = \frac{\sin 114.6^{\circ}}{c}$$
$$c = \frac{3 \sin 114.6^{\circ}}{\sin 40^{\circ}} \approx 4.24$$

Figure 29(b)

40°

114.6

c = 4.24

Figure 29(b) illustrates the solved triangle.

EXAMPLE 5 Using the Law of Sines to Solve an SSA Triangle (Two Solutions) Solve the triangle: $a = 6, b = 8, A = 35^{\circ}$ Solution Because a = 6, b = 8, and $A = 35^{\circ}$ are known, use the Law of Sines to find the

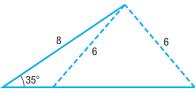
angle B.

sin 35°

$$\frac{\sin A}{a} = \frac{\sin B}{b}$$

 $\sin B$

Then



 $c_1 = 10.42$

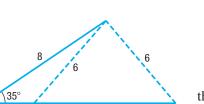
Figure 30(a)

 $C_{2} = 14.9$

 $B_{\rm c} = 130.1$

35 2.69

Figure 30(b)



 $= 95.1^{\circ}$ C.

6

 $B_1 = 49.9^{\circ}$

3

 $B = 25.4^{\circ}$

$$\frac{6}{6} = \frac{8}{8}$$
$$\sin B = \frac{8 \sin 35^{\circ}}{6} \approx 0.76$$

$$B_1 \approx 49.9^\circ$$
 or $B_2 \approx 180^\circ - 49.9^\circ = 130.1^\circ$

Both choices of B result in $A + B < 180^{\circ}$. There are two triangles, one containing the angle $B_1 \approx 49.9^\circ$ and the other containing the angle $B_2 \approx 130.1^\circ$. See Figure 30(a). The third angle C is either

$$C_1 = 180^\circ - A - B_1 \approx 95.1^\circ \text{ or } C_2 = 180^\circ - A - B_2 \approx 14.9^\circ$$

 \uparrow
 $A = 35^\circ; B_1 = 49.9^\circ$
 $A = 35^\circ; B_2 = 130.1^\circ$

Now, use the Law of Sines to find the third side c.

$$\frac{\sin A}{a} = \frac{\sin C_1}{c_1} \qquad \qquad \frac{\sin A}{a} = \frac{\sin C_2}{c_2}$$
$$\frac{\sin 35^\circ}{6} = \frac{\sin 95.1^\circ}{c_1} \qquad \qquad \frac{\sin 35^\circ}{6} = \frac{\sin 14.9^\circ}{c_2}$$
$$c_1 = \frac{6\sin 95.1^\circ}{\sin 35^\circ} \approx 10.42 \qquad \qquad c_2 = \frac{6\sin 14.9^\circ}{\sin 35^\circ} \approx 2.69$$

The two solved triangles are illustrated in Figure 30(b).

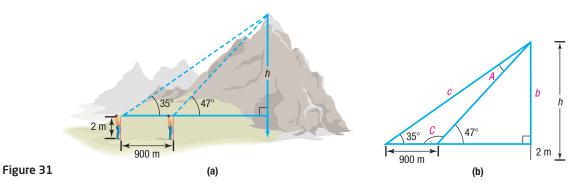
Now Work PROBLEMS 27 AND 33

3 Solve Applied Problems

EXAMPLE 6 Finding the Height of a Mountain

To measure the height of a mountain, a surveyor takes two sightings of the peak at a distance 900 meters apart on a direct line to the mountain.* See Figure 31(a) on the next page. The first observation results in an angle of elevation of 47° , and the second results in an angle of elevation of 35°. If the transit is 2 meters high, what is the height *h* of the mountain?

*For simplicity, assume that these sightings are at the same level.



Solution Figure 31(b) shows the triangles that model the situation in Figure 31(a). Since $C + 47^\circ = 180^\circ$, this means that $C = 133^\circ$. Also, since $A + C + 35^\circ = 180^\circ$, this means that $A = 180^\circ - 35^\circ - C = 145^\circ - 133^\circ = 12^\circ$. Use the Law of Sines to find c.

$$\frac{\sin A}{a} = \frac{\sin C}{c} \quad A = 12^{\circ}, C = 133^{\circ}, a = 900$$
$$c = \frac{900 \sin 133^{\circ}}{\sin 12^{\circ}} \approx 3165.86$$

Using the larger right triangle gives

$$\sin 35^\circ = \frac{b}{c}$$

 $b = 3165.86 \sin 35^{\circ} \approx 1815.86 \approx 1816$ meters

The height of the peak from ground level is approximately 1816 + 2 = 1818 meters.

Now Work PROBLEM 39

EXAMPLE 7 Rescue at Sea

Coast Guard Station Zulu is located 120 miles due west of Station X-ray. A ship at sea sends an SOS call that is received by each station. The call to Station Zulu indicates that the bearing of the ship from Zulu is N40°E (40° east of north). The call to Station X-ray indicates that the bearing of the ship from X-ray is N30°W $(30^{\circ} \text{ west of north}).$

- (a) How far is each station from the ship?
- (b) If a helicopter capable of flying 200 miles per hour is dispatched from the nearest station to the ship, how long will it take to reach the ship?
- Solution (a) Figure 32 illustrates the situation. The angle C is found to be

 $\frac{\sin 50^\circ}{\sin 20^\circ} = \frac{\sin 70^\circ}{120^\circ}$

 $\frac{\sin 60^\circ}{b} = \frac{\sin 70^\circ}{120}$

120

$$C = 180^{\circ} - 50^{\circ} - 60^{\circ} = 70^{\circ}$$

The Law of Sines can now be used to find the two distances a and b that are needed.

 $a = \frac{120\sin 50^\circ}{\sin 70^\circ} \approx 97.82 \text{ miles}$

30 40° 50 •• •





Station Zulu is about 111 miles from the ship, and Station X-ray is about 98 miles from the ship.

 $b = \frac{120\sin 60^\circ}{\sin 70^\circ} \approx 110.59 \text{ miles}$

(b) The time *t* needed for the helicopter to reach the ship from Station X-ray is found by using the formula

$$(Rate, r) (Time, t) = Distance, a$$

Then

from which

from which

_1)1

$$=\frac{a}{r}=\frac{97.82}{200}\approx 0.49$$
 hour ≈ 29 minutes

It will take about 29 minutes for the helicopter to reach the ship.

t

Proof of the Law of Sines To prove the Law of Sines, construct an altitude of length h from one of the vertices of a triangle. Figure 33(a) shows h for a triangle with three acute angles, and Figure 33(b) shows h for a triangle with an obtuse angle. In each case, the altitude is drawn from the vertex at B. Using either figure

$$\sin C = \frac{h}{a}$$

$$h = a \sin C \tag{3}$$

From Figure 33(a), it also follows that

 $\sin A = \frac{h}{c}$

$$h = c \sin A \tag{4}$$

From Figure 33(b), it follows that

$$\sin(180^\circ - A) = \sin A = \frac{h}{c}$$
$$\sin(180^\circ - A) = \sin 180^\circ \cos A - \cos 180^\circ \sin A = \sin A$$

which again gives

 $h = c \sin A$

So, whether the triangle has three acute angles or has two acute angles and one obtuse angle, equations (3) and (4) hold. As a result, the expressions for h in equations (3) and (4) are equal. That is,

$$a\sin C = c\sin A$$

from which

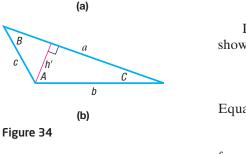
$$\frac{\sin A}{a} = \frac{\sin C}{c} \tag{5}$$

In a similar manner, constructing the altitude h' from the vertex of angle A, as shown in Figure 34, reveals that

$$\sin B = \frac{h'}{c}$$
 and $\sin C = \frac{h'}{b}$

Equating the expressions for h' gives

from which



$$\frac{\sin B}{b} = \frac{\sin C}{c} \tag{6}$$

essions for h' gives

$$h' = c \sin B = b \sin C$$

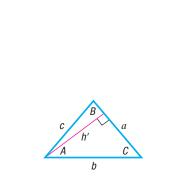
(a) B = a C = b C = a B = a C = a B = a C = a B = aB = a

Figure 33

 $\frac{\sin b}{b} = \frac{\sin b}{b}$

When equations (5) and (6) are combined, the result is the Law of Sines.





8.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

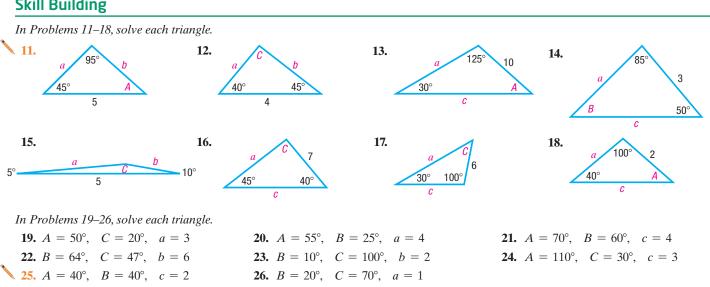
- 1. The difference formula for the sine function is sin(A - B) =_____. (p. 526)
- **2.** Solve $\sin A = \frac{1}{2}$ if $0 \le A \le \pi$. (pp. 505–508)

Concepts and Vocabulary

- 5. Multiple Choice If none of the angles of a triangle is a right angle, the triangle is called _
 - (a) oblique (b) obtuse (c) acute (d) scalene
- 6. For a triangle with sides a, b, c and opposite angles A, B, C, the Law of Sines states that ____
- 7. *Multiple Choice* If two angles of a triangle measure 48° and 93°, what is the measure of the third angle? **(a)** 132° **(b)** 77° (c) 42° (d) 39°

Skill Building

- 3. Approximate $\sin 40^{\circ}$ and $\sin 80^{\circ}$. (p. 421)
- **4.** Approximate $\sin^{-1} 0.76$. Express the answer in degrees. (pp. 500–501)
- 8. True or False When two sides and an angle are given at least one triangle can be formed.
- 9. *True or False* The Law of Sines can be used to solve triangles where three sides are known.
- 10. Triangles for which two sides and the angle opposite one of them are known (SSA) are referred to as the



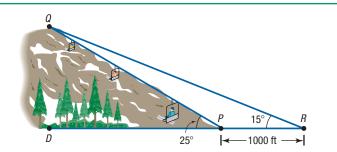
In Problems 27–38, two sides and an angle are given. Determine whether the given information results in one triangle, two triangles, or no triangle at all. Solve any resulting triangle(s).

	27. $a = 3, b = 2,$	$A = 50^{\circ}$	28. $b = 4$, $c = 3$,	$B = 40^{\circ}$	29.
	30. $b = 9$, $c = 4$,		31. $b = 2$, $c = 3$,	$B = 40^{\circ}$	32.
4	33. $b = 4$, $c = 6$,	$B = 20^{\circ}$	34. $a = 3, b = 7,$	$A = 70^{\circ}$	35.
	36. $a = 8$, $c = 3$,	$C = 125^{\circ}$	37. $b = 4$, $c = 5$,	$B = 40^{\circ}$	38.

9. $a = 2, c = 1, A = 120^{\circ}$ **2.** a = 7, b = 14, $A = 30^{\circ}$ 5. b = 4, c = 5, $B = 95^{\circ}$ **8.** a = 7, c = 3, $C = 12^{\circ}$

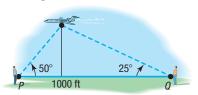
Applications and Extensions

39. Finding the Length of a Ski Lift Consult the figure. To find the length of the span of a proposed ski lift from P to Q, a surveyor measures $\angle DPQ$ to be 25° and then walks back a distance of 1000 feet to R and measures $\angle PRQ$ to be 15°. What is the distance from *P* to *Q*?

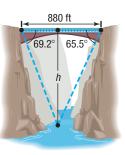


40. Finding the Height of a Mountain Use the figure in Problem 39 to find the height *QD* of the mountain.

41. Finding the Height of an Airplane An aircraft is spotted by two observers who are 1000 feet apart. As the airplane passes over the line joining them, each observer takes a sighting of the angle of elevation to the plane, as indicated in the figure. How high is the airplane?



42. Finding the Height of the Bridge over the Royal Gorge The highest bridge in the world is the bridge over the Royal Gorge of the Arkansas River in Colorado. Sightings to the same point at water level directly under the bridge are taken from each side of the 880-foot-long bridge, as indicated in the figure. How high is the bridge?

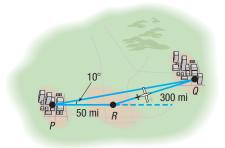


Source: Guinness Book of World Records

- **43. Land Dimensions** A triangular plot of land has one side along a straight road measuring 201 feet. A second side makes a 23° angle with the road, and the third side makes a 22° angle with the road. How long are the other two sides?
- **44. Distance between Runners** Two runners in a marathon determine that the angles of elevation of a news helicopter covering the race are 38° and 45°. If the helicopter is 1700 feet directly above the finish line, how far apart are the runners?
- **45.** Landscaping Pat needs to determine the height of a tree before cutting it down to be sure that it will not fall on a nearby fence. The angle of elevation of the tree from one position on a flat path from the tree is 30°, and from a second position 40 feet farther along this path it is 20°. What is the height of the tree?
- **46.** Construction A loading ramp 10 feet long that makes an angle of 18° with the horizontal is to be replaced by one that makes an angle of 12° with the horizontal. How long is the new ramp?
- **47. Commercial Navigation** Adam must fly home to St. Louis from a business meeting in Oklahoma City. One flight option flies directly to St. Louis, a distance of about 461.1 miles. A second flight option flies first to Kansas City and then connects to St. Louis. The bearing from Oklahoma City to Kansas City is N29.6°E, and the bearing from Oklahoma City to St. Louis is N577°E. The bearing from St. Louis to Oklahoma City is S577°W, and the bearing from St. Louis to Kansas City is N79.4°W. How many more frequent flyer miles will Adam receive if he takes the connecting flight rather than the direct flight?

Source: www.landings.com

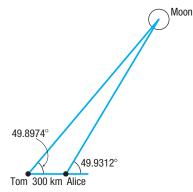
48. Time Lost to a Navigation Error In attempting to fly from city P to city Q, an aircraft followed a course that was 10° in error, as indicated in the figure. After flying a distance of 50 miles, the pilot corrected the course by turning at point R and flying 300 miles farther. If the constant speed of the aircraft was 250 miles per hour, how much time was lost due to the error?



- **49. Rescue at Sea** Coast Guard Station Able is located 150 miles due south of Station Baker. A ship at sea sends an SOS call that is received by each station. The call to Station Able indicates the bearing of the ship is N55°E; the call to Station Baker indicates the bearing of the ship is S60°E.
 - (a) How far is each station from the ship?
 - (b) If a helicopter capable of flying 200 miles per hour is dispatched from the station nearest the ship, how long will it take to reach the ship?

50. Distance to the Moon

At exactly the same time, Tom and Alice measured the angle of elevation to the moon while standing exactly 300 km apart. The angle of elevation to the moon for Tom was 49.8974°, and the angle of elevation to the moon for Alice was 49.9312°. See the figure.



To the nearest 1000 km, how far was the moon from Earth when the measurements were obtained?

51. Finding the Lean of the Leaning Tower of Pisa The famous Leaning Tower of Pisa was originally 184.5 feet high.* At a distance of 123 feet from the base of the tower, the angle

of elevation to the top of

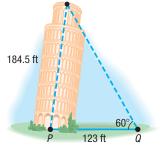
the tower is found to be 60° .

Find $\angle RPQ$ indicated in

the figure. Also, find the

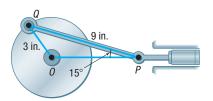
perpendicular distance

from R to PQ.

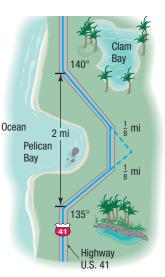


*On February 27, 1964, the government of Italy requested aid in preventing the tower from toppling. A multinational task force of engineers, mathematicians, and historians was assigned and met on the Azores islands to discuss stabilization methods. After over two decades of work on the subject, the tower was closed to the public in January 1990. During the time that the tower was closed, the bells were removed to relieve it of some weight, and cables were cinched around the third level and anchored several hundred meters away. Apartments and houses in the path of the tower were vacated for safety concerns. After a decade of corrective reconstruction and stabilization efforts, the tower was reopened to the public on December 15, 2001. Many methods were proposed to stabilize the tower, including the addition of 800 metric tons of lead counterweights to the raised end of the base. The final solution was to remove 38 cubic meters of soil from underneath the raised end. The tower has been declared stable for at least another 300 years. *Source: https://www.history.com/this-day-in-history/leaning-tower-needs-help*

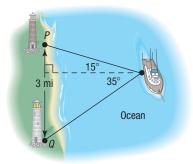
52. Crankshafts on Cars On a certain automobile, the crankshaft
is 3 inches long and the connecting rod is 9 inches long (see the figure). At the time when ∠OPQ is 15°, how far is the piston (P) from the center (O) of the crankshaft?



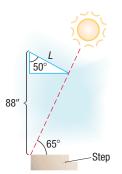
53. Constructing a Highway U.S. 41, a highway whose primary direction is north-south, is being constructed along the west coast of Florida. Near Naples, a bay obstructs the straight path of the road. Since the cost of a bridge is prohibitive, engineers decide to go around the bay. The figure shows the path that they decide on and the measurements taken. What is the length of highway needed to go around the bay?



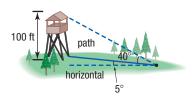
- **54.** Calculating Distances at Sea The navigator of a ship at sea spots two lighthouses that she knows to be 3 miles apart along a straight seashore. She determines that the angles formed between two line-of-sight observations of the lighthouses and the line from the ship directly to shore are 15° and 35°. See the figure.
 - (a) How far is the ship from lighthouse P?
 - (b) How far is the ship from lighthouse Q?
 - (c) How far is the ship from shore?



55. Designing an Awning An awning that covers a sliding glass door that is 88 inches tall forms an angle of 50° with the wall. The purpose of the awning is to prevent sunlight from entering the house when the angle of elevation of the Sun is more than 65° . See the figure. Find the length *L* of the awning.

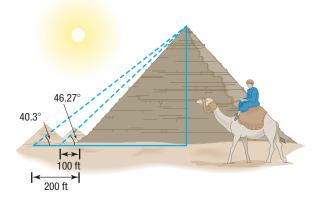


56. Finding Distances A forest ranger is walking on a path inclined at 5° to the horizontal directly toward a 100-foot-tall fire observation tower. The angle of elevation from the path to the top of the tower is 40°. How far is the ranger from the tower at this time?

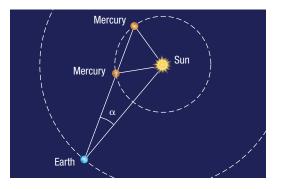


57. Great Pyramid of Cheops One of the original Seven Wonders of the World, the Great Pyramid of Cheops was built about 2580 BC. Its original height was 480 feet 11 inches, but owing to the loss of its topmost stones, it is now shorter. Find the current height of the Great Pyramid using the information given in the figure.

Source: Guinness Book of World Records



- **58.** Determining the Height of an Aircraft Two sensors are spaced 700 feet apart along the approach to a small airport. When an aircraft is nearing the airport, the angle of elevation from the first sensor to the aircraft is 20°, and from the second sensor to the aircraft it is 15°. Determine how high the aircraft is at this time.
- **59. Mercury** The distance from the Sun to Earth is approximately 149,600,000 kilometers (km). The distance from the Sun to Mercury is approximately 57,910,000 km. The **elongation angle** α is the angle formed between the line of sight from Earth to the Sun and the line of sight from Earth to Mercury. See the figure. Suppose that the elongation angle for Mercury is 15°. Use this information to find the possible distances between Earth and Mercury.



- 60. Venus The distance from the Sun to Earth is approximately149,600,000 km. The distance from the Sun to Venus is approximately 108,200,000 km. The elongation angle α is the angle formed between the line of sight from Earth to the Sun and the line of sight from Earth to Venus. Suppose that the elongation angle for Venus is 10°. Use this information to find the possible distances between Earth and Venus.
- **61. The Original Ferris Wheel** George Washington Gale Ferris, Jr., designed the original Ferris wheel for the 1893 World's Columbian Exposition in Chicago, Illinois. The wheel had 36 equally spaced cars each the size of a school bus. The distance between adjacent cars was approximately 22 feet. Determine the diameter of the wheel to the nearest foot.

Source: Carnegie Library of Pittsburgh, www.clpgh.org

62. *Challenge Problem* **Mollweide's Formula** For any triangle, Mollweide's Formula (named after Karl Mollweide, 1774–1825) states that

$$\frac{a+b}{c} = \frac{\cos\left[\frac{1}{2}(A-B)\right]}{\sin\left(\frac{1}{2}C\right)}$$

Derive it.

[**Hint**: Use the Law of Sines and then a Sum-to-Product Formula.] Notice that this formula involves all six parts of a triangle. As a result, it is sometimes used to check the solution of a triangle.

Explaining Concepts: Discussion and Writing

- **67.** Make up three problems involving oblique triangles. One should result in one triangle, the second in two triangles, and the third in no triangle.
- **68.** What do you do first if you are asked to solve a triangle and are given one side and two angles?

– Retain Your Knowledge –

Problems 71–80 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **71.** Solve: $3x^3 + 4x^2 27x 36 = 0$
- **72.** Find the exact distance between $P_1 = (-1, -7)$ and $P_2 = (2, -1)$. Then approximate the distance to two decimal places.
- **73.** Find the exact value of $\tan\left[\cos^{-1}\left(-\frac{7}{8}\right)\right]$.

74. Graph
$$y = 4 \sin\left(\frac{1}{2}x\right)$$
. Show at least two periods.

- **75.** Write the equation $100 = a^{0.2x}$ in logarithmic form.
- \triangle 76. Approximate the average rate of change for $g(x) = e^{2x} + 3 \ln x$ on the interval [1, 3]. Round to three decimal places.

'Are You Prepared?' Answers

$$\mathbf{2.} \left\{ \frac{\pi}{6}, \frac{5\pi}{6} \right\}$$

$$\frac{a-b}{c} = \frac{\sin\left[\frac{1}{2}(A-B)\right]}{\cos\left(\frac{1}{2}C\right)}$$

Derive it.

64. Challenge Problem For any triangle, derive the formula

$$a = b \cos C + c \cos B$$

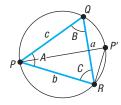
65. *Challenge Problem* Law of Tangents For any triangle, derive the Law of Tangents:

$$\frac{a-b}{a+b} = \frac{\tan\left[\frac{1}{2}(A-B)\right]}{\tan\left[\frac{1}{2}(A+B)\right]}$$

66. Challenge Problem Circumscribing a Triangle Show that

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c} = \frac{1}{2}$$

See the figure where *r* is the radius of the circle circumscribing the triangle *PQR* whose sides are *a*, *b*, and *c*, and PP' = 2r is a diameter of the circle.

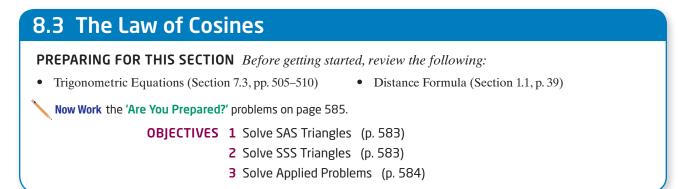


- **69.** What do you do first if you are asked to solve a triangle and are given two sides and the angle opposite one of them?
- **70.** Solve Example 6 using right-triangle geometry. Comment on which solution, using the Law of Sines or using right triangles, you prefer. Give reasons.
- **77.** Find the horizontal asymptote of

$$h(x) = \frac{-3x^2 - 7x + 1}{4 - 9x^2}$$

79. Determine whether $h(x) = 5x^3 - 4x + 1$ is even, odd, or neither.

80. Solve:
$$\frac{1}{3}(x-6) + 4x > 0$$



In the previous section, the Law of Sines was used to solve Case 1 (SAA or ASA) and Case 2 (SSA) of an oblique triangle. In this section, the Law of Cosines is derived and used to solve Cases 3 and 4.

CASE 3: Two sides and the included angle are known (SAS).CASE 4: Three sides are known (SSS).

THEOREM Law of Cosines

For a triangle with sides a, b, c and opposite angles A, B, C, respectively,

$c^2 = a^2 + c^2$	$b^2 - 2ab\cos C$	(1)
$b^2 = a^2 +$	$+ c^2 - 2ac \cos B$	(2)
$a^2 = b^2 + b^2$	$+c^2-2bc\cos A$	(3)

Proof Only formula (1) is proved here. Formulas (2) and (3) can be proved using the same argument.

Begin by strategically placing a triangle on a rectangular coordinate system so that the vertex of angle C is at the origin and side b lies along the positive x-axis. Regardless of whether C is acute, as in Figure 35(a), or obtuse, as in Figure 35(b), the vertex of angle B has coordinates $(a \cos C, a \sin C)$. The vertex of angle A has coordinates (b, 0).

Use the distance formula to compute c^2 .

$$c^{2} = (b - a \cos C)^{2} + (0 - a \sin C)^{2}$$

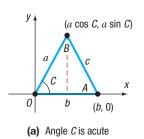
= $b^{2} - 2ab \cos C + a^{2} \cos^{2} C + a^{2} \sin^{2} C$
= $b^{2} - 2ab \cos C + a^{2} (\cos^{2} C + \sin^{2} C)$
= $a^{2} + b^{2} - 2ab \cos C$

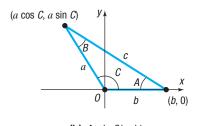
Each of formulas (1), (2), and (3) may be stated in words as follows:

THEOREM Law of Cosines

The square of one side of a triangle equals the sum of the squares of the other two sides, minus twice their product times the cosine of their included angle.

Observe that if the triangle is a right triangle (so that, say, $C = 90^{\circ}$), formula (1) becomes the familiar Pythagorean Theorem: $c^2 = a^2 + b^2$. That is, the Pythagorean Theorem is a special case of the Law of Cosines.





(b) Angle C is obtuse Figure 35

1 Solve SAS Triangles

The Law of Cosines is used to solve Case 3 (SAS), which applies to triangles for which two sides and the included angle are known.

EXAMPLE 1 Using the Law of Cosines to Solve an SAS Triangle

Solve the triangle: a = 2, b = 3, $C = 60^{\circ}$

Solution See Figure 36. Because two sides, *a* and *b*, and the included angle, $C = 60^{\circ}$, are known, the Law of Cosines makes it easy to find the third side, *c*.

$$c^{2} = a^{2} + b^{2} - 2ab \cos C$$

= 2² + 3² - 2 \cdot 2 \cdot 3 \cdot \cos 60^{\circ} **a** = 2, **b** = 3, **C** = 60^{\circ}
= 13 - 12 \cdot \frac{1}{2} = 7
$$c = \sqrt{7}$$

Side *c* is of length $\sqrt{7}$. To find the angles *A* and *B*, either the Law of Sines or the Law of Cosines may be used.

It is preferable to use the Law of Cosines because it will lead to an equation with *one* solution whether solving for *A* or *B*. Using the Law of Sines would lead to an equation with *two* solutions that would need to be checked to determine which solution fits the given data.*

We choose to use formulas (2) and (3) of the Law of Cosines to find *A* and *B*. For *A*:

$$a^{2} = b^{2} + c^{2} - 2bc \cos A$$

$$2bc \cos A = b^{2} + c^{2} - a^{2}$$

$$\cos A = \frac{b^{2} + c^{2} - a^{2}}{2bc} = \frac{9 + 7 - 4}{2 \cdot 3\sqrt{7}} = \frac{12}{6\sqrt{7}} = \frac{2\sqrt{7}}{7}$$

$$A = \cos^{-1}\frac{2\sqrt{7}}{7} \approx 40.9^{\circ}$$

For *B*:

$$b^{2} = a^{2} + c^{2} - 2ac \cos B$$

$$\cos B = \frac{a^{2} + c^{2} - b^{2}}{2ac} = \frac{4 + 7 - 9}{4\sqrt{7}} = \frac{2}{4\sqrt{7}} = \frac{\sqrt{7}}{14}$$

$$B = \cos^{-1}\frac{\sqrt{7}}{14} \approx 79.1^{\circ}$$

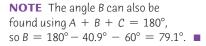
Notice that $A + B + C = 40.9^{\circ} + 79.1^{\circ} + 60^{\circ} = 180^{\circ}$, as required.

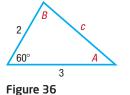
Now Work problems 9 and 17

2 Solve SSS Triangles

The next example uses the Law of Cosines to solve a triangle when three sides are known, Case 4 (SSS).

*The Law of Sines can be used when seeking the angle opposite the smaller side, since it is acute. (In Figure 36, use the Law of Sines to find *A*, the angle opposite the smaller side.)





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Solution

EXAMPLE 2 Using the Law of Cosines to Solve an SSS Triangle

Solve the triangle: a = 4, b = 3, c = 6

See Figure 37. To find the angles A, B, and C, use the Law of Cosines.

For A:

$$\cos A = \frac{b^2 + c^2 - a^2}{2bc} = \frac{9 + 36 - 16}{2 \cdot 3 \cdot 6} = \frac{29}{36}$$
$$A = \cos^{-1}\frac{29}{36} \approx 36.3^{\circ}$$

For *B*:

$$\cos B = \frac{a^2 + c^2 - b^2}{2ac} = \frac{16 + 36 - 9}{2 \cdot 4 \cdot 6} = \frac{43}{48}$$
$$B = \cos^{-1}\frac{43}{48} \approx 26.4^{\circ}$$

Now use A and B to find C:

$$C = 180^{\circ} - A - B \approx 180^{\circ} - 36.3^{\circ} - 26.4^{\circ} = 117.3^{\circ}$$

🚳 🖪 Solve Applied Problems

EXAMPLE 3 Correcting a Navigational Error

_ 1)1_

A motorized sailboat leaves Naples, Florida, bound for Key West, 150 miles away. Maintaining a constant speed of 15 miles per hour, but encountering heavy crosswinds and strong currents, the crew finds, after 4 hours, that the sailboat is off course by 20°.

- (a) How far is the sailboat from Key West at this time?
- (b) Through what angle should the sailboat turn to correct its course?
- (c) How much time has been added to the trip because of this? (Assume that the speed remains at 15 miles per hour.)

Solution

See Figure 38. With a speed of 15 miles per hour, the sailboat has gone 60 miles after 4 hours. The distance x of the sailboat from Key West is to be found, along with the angle θ that the sailboat should turn through to correct its course.

(a) To find *x*, use the Law of Cosines, because two sides and the included angle are known.

$$x^{2} = 150^{2} + 60^{2} - 2 \cdot 150 \cdot 60 \cdot \cos 20^{\circ} \approx 9185.53$$

$$x \approx 95.8$$

The sailboat is about 96 miles from Key West.

(b) With all three sides of the triangle now known, use the Law of Cosines again to find the angle *A* opposite the side of length 150 miles.

$$150^{2} = 96^{2} + 60^{2} - 2 \cdot 96 \cdot 60 \cdot \cos A$$

$$9684 = -11,520 \cos A$$

$$\cos A \approx -0.8406$$

$$A \approx 147.2^{\circ}$$

So,

$$\theta = 180^{\circ} - A \approx 180^{\circ} - 147.2^{\circ} = 32.8$$

The sailboat should turn through an angle of about 33° to correct its course.

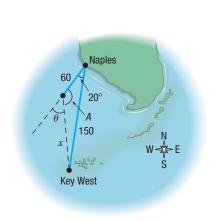


Figure 38

Figure 37

(c) The total length of the trip is now 60 + 96 = 156 miles. The extra 6 miles will only require about 0.4 hour, or 24 minutes, more if the speed of 15 miles per hour is maintained.

Now Work PROBLEM 47

Historical Feature

he Law of Sines was known vaguely long before it was explicitly stated by Nasir Eddin (about AD 1250). Ptolemy (about AD 150) was aware of it in a form using a chord function instead of the sine function. But it was first clearly stated in Europe by Regiomontanus, writing in 1464.

The Law of Cosines appears first in Euclid's *Elements* (Book II), but in a well-disguised form in which squares built on the sides of triangles are added and a rectangle representing the cosine term is subtracted. It was thus known to all mathematicians because of their familiarity with Euclid's work. An early modern form of the Law of Cosines, that for finding the angle when the sides are known, was stated by François Viète (in 1593).

The Law of Tangents (see Problem 65 in Section 8.2) has become obsolete. In the past it was used in place of the Law of Cosines, because the Law of Cosines was very inconvenient for calculation with logarithms or slide rules. Mixing of addition and multiplication is now very easy on a calculator, however, and the Law of Tangents has been shelved along with the slide rule.

8.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Write the formula for the distance d from $P_1 = (x_1, y_1)$ to $P_2 = (x_2, y_2)$. (p. 39)
- 2. If θ is an acute angle, solve the equation $\cos \theta = \frac{\sqrt{2}}{2}$. (pp. 505–510)

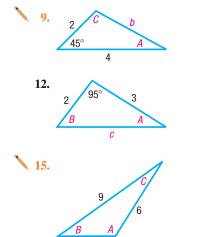
Concepts and Vocabulary

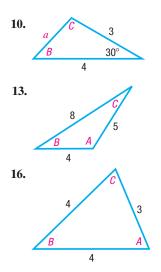
- **3.** If three sides of a triangle are known, the Law of is used to solve the triangle.
- 4. *Multiple Choice* If one side and two angles of a triangle are known, which law can be used to solve the triangle?
 (a) Law of Sines
 (b) Law of Cosines
 - (c) Either a or b (d) The triangle cannot be solved.
- **5.** *Multiple Choice* If two sides and the included angle of a triangle are known, which law can be used to solve the triangle?
 - (a) Law of Sines (b) Law of Cosines
 - (c) Either a or b (d) The triangle cannot be solved.

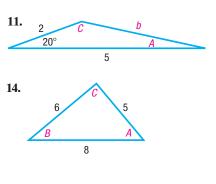
- **6.** *True or False* Given only the three sides of a triangle, there is insufficient information to solve the triangle.
- **7.** *True or False* The Law of Cosines states that the square of one side of a triangle equals the sum of the squares of the other two sides, minus twice their product.
- **8.** *True or False* A special case of the Law of Cosines is the Pythagorean Theorem.

Skill Building

In Problems 9–16, solve each triangle.







In Problems 17–32, solve each triangle.

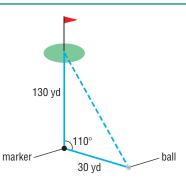
17. $a = 3, b = 4, C = 40^{\circ}$	18. $a = 2, c = 1, B = 10^{\circ}$	19. $a = 6$, $b = 4$, $C = 60^{\circ}$
20. $b = 2$, $c = 4$, $A = 75^{\circ}$	21. $b = 4$, $c = 1$, $A = 120^{\circ}$	22. $a = 5$, $c = 3$, $B = 105^{\circ}$
23. $a = 3, c = 2, B = 90^{\circ}$	24. $a = 2, b = 3, C = 70^{\circ}$	25. $a = 20, b = 29, c = 21$
26. $a = 4, b = 5, c = 3$	27. $a = 3, b = 3, c = 2$	28. $a = 2, b = 2, c = 2$
29. $a = 4, b = 3, c = 6$	30. $a = 6$, $b = 11$, $c = 12$	31. $a = 9, b = 7, c = 10$
32. $a = 15, b = 13, c = 3$		
Mixed Practice In Problems 33–44, solve	each triangle.	
33. $A = 50^{\circ}, B = 55^{\circ}, c = 9$	34. $B = 20^{\circ}, C = 75^{\circ}, b = 5$	35. $a = 14, b = 7, A = 85^{\circ}$
36. $a = 6, b = 8, c = 9$	37. $a = 4, c = 5, B = 55^{\circ}$	38. $B = 35^{\circ}, C = 65^{\circ}, a = 15$
39. $a = 20, A = 73^{\circ}, C = 17^{\circ}$	40. $c = 8, A = 38^{\circ}, B = 52^{\circ}$	41. $A = 65^{\circ}, B = 72^{\circ}, b = 7$

43. a = 10, b = 10, c = 15

Applications and Extensions

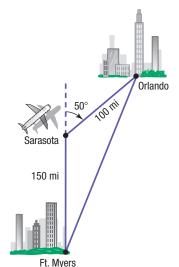
42. $A = 10^{\circ}, a = 3, b = 10$

45. Distance to the Green A golfer hits an errant tee shot that lands in the rough. A marker in the center of the fairway is 130 yards from the center of the green. While standing on the marker and facing the green, the golfer turns 110° toward his ball. He then paces off 30



yards to his ball. How far is the ball from the center of the green?

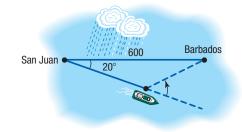
- 46. Navigation An airplane flies due north from Ft. Myers to Sarasota, a distance of 150 miles, and then turns through an angle of 50° and flies to Orlando, a distance of 100 miles. See the figure.
 - (a) How far is it directly from Ft. Myers to Orlando?
 - (b) What bearing should the pilot use to fly directly from Ft. Myers to Orlando?



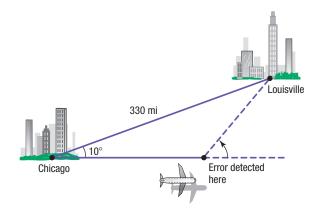
47. Avoiding a Tropical Storm A cruise ship maintains a speed of 23 knots (nautical miles per hour) sailing from San Juan to Barbados, a distance of 600 nautical miles. To avoid a tropical storm, the captain heads out of San Juan at a direction of 13° off a direct heading to Barbados. The captain maintains the 23-knot speed for 12 hours, after which time the path to Barbados becomes clear of storms.

44. $b = 5, c = 12, A = 60^{\circ}$

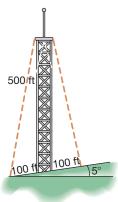
- (a) Through what angle should the captain turn to head directly to Barbados?
- (b) Once the turn is made, how long will it be before the ship reaches Barbados if the same 23-knot speed is maintained?



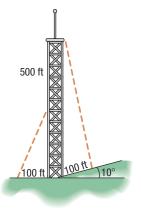
- 48. Revising a Flight Plan In attempting to fly from Chicago to Louisville, a distance of 330 miles, a pilot inadvertently took a course that was 10° in error, as indicated in the figure.
 - (a) If the aircraft maintains an average speed of 220 miles per hour, and if the error in direction is discovered after 15 minutes, through what angle should the pilot turn to head toward Louisville?
 - (b) What new average speed should the pilot maintain so that the total time of the trip is 90 minutes?



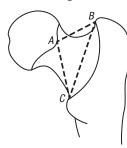
- **49. Major League Baseball Field** Suppose a certain baseball diamond is a square 65 feet on a side. The pitching rubber is located 41.5 feet from home plate on a line joining home plate and second base.
 - (a) How far is it from the pitching rubber to first base?
 - (b) How far is it from the pitching rubber to second base?
 - (c) If a pitcher faces home plate, through what angle does he need to turn to face first base?
- **50. Little League Baseball Field** According to Little League baseball official regulations, the diamond is a square 60 feet on a side. The pitching rubber is located 46 feet from home plate on a line joining home plate and second base.
 - (a) How far is it from the pitching rubber to first base?
 - (b) How far is it from the pitching rubber to second base?(c) If a pitcher faces home plate, through what angle does he
 - need to turn to face first base?
- **51.** Finding the Length of a Guy Wire A radio tower 500 feet high is located on the side of a hill with an inclination to the horizontal of 5°. See the figure. How long should two guy wires be if they are to connect to the top of the tower and be secured at two points 100 feet directly above and directly below the base of the tower?



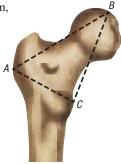
- **52.** Finding the Length of a Guy Wire The height of a radio tower is 500 feet, and the ground on one side of the tower slopes upward at an angle of 10° (see the figure).
 - (a) How long should a guy wire be if it is to connect to the top of the tower and be secured at a point on the sloped side 100 feet from the base of the tower?
 - (b) How long should a second guy wire be if it is to connect to the middle of the tower and be secured at a position 100 feet from the base on the flat side?



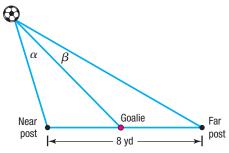
- **53. Identifying Remains** The Purkait triangle, located at the proximal end of the femur, has been used to identify the gender of fragmented skeletal remains. See the figure.
 - (a) Given $\overline{AB} = 30.1$ mm, $\overline{AC} = 51.4$ mm, and $A = 89.2^{\circ}$, find the length of \overline{BC} .
 - (b) If the average length of \overline{BC} is 59.4 mm for males and 53.3 mm for females, which gender would be identified for the measurements in part (a)?



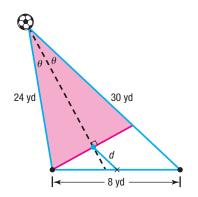
- **54. Identifying Remains** Like the Purkait triangle in Problem 53, the metric triangle is located at the proximal end of the femur and has been used to identify the gender of fragmented skeletal remains. See the figure.
 - (a) If $\overline{AC} = 48.8 \text{ mm}$, $\overline{BC} = 62.2 \text{ mm}$, and $C = 89^\circ$, find the length of \overline{AB} .
 - (b) If $\overline{AB} < 80$ mm typically indicates a female and $\overline{AB} > 80$ mm typically indicates a male, which gender, if any, would be identified from the measurements in part (a)?



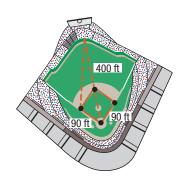
55. Soccer Angles A soccer goal is 8 yards wide. Suppose a goalie is standing on her line in the center of her goal as a striker from the opposing team moves the ball towards her. The near post angle, α , is formed by rays extending from the ball to the near post and the goalie. Similarly, the far post angle, β , is formed by rays extending from the ball to the far post and the goalie. See the figure.



- (a) Determine the near post angle and the far post angle when the striker is 20 yards from the near post and 24 yards from the far post.
- (b) How far is the goalie from the ball?
- (c) To cover the near post, the goalie moves toward the near post to make the near post angle and the far post angle equal. How far toward her near post does the goalie need to move?
- **56.** Covering the Angles In soccer, a defending goalkeeper wants to take up a position which bisects the angle that needs to be covered. See the figure. The keeper stands square to the ball—that is, perpendicular to the line of bisection—at a point where the area covered (shaded) lies completely outside the goal. How far is the goalkeeper from the center of the goal line if an attacking striker is 24 yards from the near post and 30 yards from the far post?



57. Wrigley Field, Home of the Chicago Cubs The distance from home plate to the fence in dead center in Wrigley Field is 400 feet (see the figure). How far is it from the fence in dead center to third base?



58. Little League Baseball The distance from home plate to the fence in dead center at the Oak Lawn Little League field is 280 feet. How far is it from the fence in dead center to third base?

[**Hint**: The distance between the bases in Little League is 60 feet.]

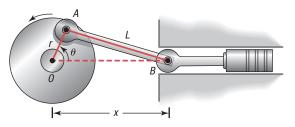
- **59. Building a Swing Set** Clint is building a wooden swing set for his children. Each supporting end of the swing set is to be an A-frame constructed with two 10-foot-long 4 by 4's joined at a 45° angle. To prevent the swing set from tipping over, Clint wants to secure the base of each A-frame to concrete footings. How far apart should the footings for each A-frame be?
- **60.** Rods and Pistons See the figure (top, right). Rod *OA* rotates about the fixed point *O* so that point *A* travels on a circle of radius *r*. Connected to point *A* is another rod *AB* of length L > 2r, and point *B* is connected to a piston. Show that the distance *x* between point *O* and point *B* is given by

$$x = r\cos\theta + \sqrt{r^2\cos^2\theta + L^2 - r^2}$$

Explaining Concepts: Discussion and Writing

- **65.** What do you do first if you are asked to solve a triangle and are given two sides and the included angle?
- **66.** What do you do first if you are asked to solve a triangle and are given three sides?

where θ is the angle of rotation of rod *OA*.



61. *Challenge Problem* **Geometry** Show that the length *d* of a chord of a circle of radius *r* is given by the formula

$$d = 2r\sin\frac{\theta}{2}$$

where θ , $0 < \theta < \pi$, is the central angle formed by the radii to the ends of the chord. See the figure. Use this result to derive the fact that $\sin \theta < \theta$, where θ is measured in radians.



62. Challenge Problem For any triangle, show that

$$\cos\frac{C}{2} = \sqrt{\frac{s(s-c)}{ab}}$$

where
$$s = \frac{1}{2} (a + b + c)$$
.

63. Challenge Problem For any triangle, show that

$$\sin\frac{C}{2} = \sqrt{\frac{(s-a)(s-b)}{ab}}$$

where $s = \frac{1}{2} (a + b + c)$.

64. *Challenge Problem* Use the Law of Cosines to prove the identity

$$\frac{\cos A}{a} + \frac{\cos B}{b} + \frac{\cos C}{c} = \frac{a^2 + b^2 + c^2}{2abc}$$

- **67.** Make up an applied problem that requires using the Law of Cosines.
- 68. Write down your strategy for solving an oblique triangle.
- 69. State the Law of Cosines in words.

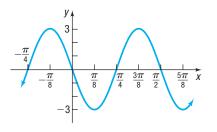
- Retain Your Knowledge –

Problems 70–79 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

70. Graph: $R(x) = \frac{2x+1}{x-3}$

- **71.** Solve $4^x = 3^{x+1}$. Express the solution in exact form.
- 72. If $\tan \theta = -\frac{2\sqrt{6}}{5}$ and $\cos \theta = -\frac{5}{7}$, find the exact value of each of the four remaining trigonometric functions.

73. Find an equation for the graph.



74. Find
$$f^{-1}(x)$$
 if $f(x) = \frac{A}{5x+2}, A \neq 0$.
 \swarrow 75. If $F(x) = -\frac{x^3}{3} + 3x + C$ and $[a, b] = [1, 2],$
find $F(b) - F(a)$.
 \oiint 76. Simplify: $\frac{4 \cdot 3^x \cdot \ln 3 \cdot x^{1/2} - 4 \cdot 3^x \cdot \frac{1}{2} \cdot x^{-1/2}}{(\sqrt{x})^2}$

- **77.** Solve: $|4x 3| \ge x + 1$
- **78.** Convert 96° to radians.
- **79.** If $f(x) = ax^2 2x + 5$ and a < 0, in which quadrant is the vertex located? How many *x*-intercepts does the graph of *f* have?

'Are You Prepared?' Answers

I

1.
$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$
 2. $\theta = 45^\circ \text{ or } \frac{\pi}{4}$

8.4 Area of a Triangle

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Know Geometry Formulas (Section A.2, pp. A15–A16)
- Use Half-angle Formulas to Find Exact Values (Section 7.6, pp. 540–542)

Now Work the 'Are You Prepared?' problems on page 592.

OBJECTIVES 1 Find the Area of SAS Triangles (p. 589) 2 Find the Area of SSS Triangles (p. 590)

In this section, several formulas for calculating the area of a triangle are derived.

NOTE Typically, A is used for area. However, because A is also used as the measure of an angle, K is used here for area to avoid confusion.

THEOREM Area of a Triangle

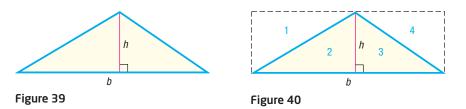
The area K of a triangle is

$$K = \frac{1}{2}bh\tag{1}$$

where b is the base and h is the altitude drawn to that base.

Proof Look at the triangle in Figure 39. Around the triangle construct a rectangle of altitude h and base b, as shown in Figure 40.

Triangles 1 and 2 in Figure 40 are equal in area, as are triangles 3 and 4. Consequently, the area of the triangle with base b and altitude h is exactly half the area of the rectangle, which is bh.

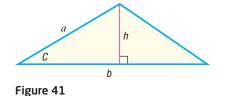


1 Find the Area of SAS Triangles

If the base b and the altitude h to that base are known, then the area of the triangle can be found using formula (1). Usually, though, the information required to use formula (1) is not given. Suppose, for example, that two sides a and b and

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so



the included angle C are known. See Figure 41. Then the altitude h can be found by noting that

$$\frac{h}{a} = \sin C$$

 $h = a \sin C$

Using this fact in formula (1) produces

$$K = \frac{1}{2}bh = \frac{1}{2}b(a\sin C) = \frac{1}{2}ab\sin C$$

The area K of the triangle is given by the formula

THEOREM Area of an SAS Triangle

$$K = \frac{1}{2}ab\sin C \tag{2}$$

Dropping altitudes from the other two vertices of the triangle leads to the following corresponding formulas:

$$K = \frac{1}{2}bc \sin A$$
(3)
$$K = \frac{1}{2}ac \sin B$$
(4)

It is easiest to remember these formulas by using the following wording:

THEOREM Area of an SAS Triangle

The area K of a triangle equals one-half the product of two of its sides times the sine of their included angle.

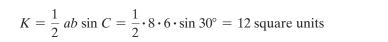
EXAMPLE 1

Finding the Area of an SAS Triangle

See Figure 42. Use formula (2) to get

Find the area K of the triangle for which a = 8, b = 6, and $C = 30^{\circ}$.

Solution



Now Work PROBLEMS 9 AND 17

Z Find the Area of SSS Triangles

If the three sides of a triangle are known, another formula, called Heron's Formula (named after Heron of Alexandria), can be used to find the area of a triangle.

THEOREM Heron's Formula

The area K of a triangle with sides a, b, and c is

$$K = \sqrt{s(s-a)(s-b)(s-c)}$$
(5)
where $s = \frac{1}{2}(a+b+c)$.

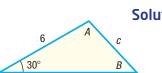


Figure 42

Finding the Area of an SSS Triangle **EXAMPLE 2**

Find the area of a triangle whose sides are 4, 5, and 7.

Solution

Let
$$a = 4, b = 5$$
, and $c = 7$. Then
 $s = \frac{1}{2}(a + b + c) = \frac{1}{2}(4 + 5 + 7) = 8$

Heron's Formula gives the area K as

$$K = \sqrt{s(s-a)(s-b)(s-c)} = \sqrt{8(8-4)(8-5)(8-7)}$$

= $\sqrt{8 \cdot 4 \cdot 3 \cdot 1} = \sqrt{96} = 4\sqrt{6}$ square units

Now Work PROBLEMS 15 AND 23

Proof of Heron's Formula The proof given here uses the Law of Cosines. From the Law of Cosines,

$$c^2 = a^2 + b^2 - 2ab\cos C$$

and the Half-angle Formula,

$$\cos^2 \frac{C}{2} = \frac{1 + \cos C}{2}$$

it follows that

$$\cos^{2} \frac{C}{2} = \frac{1 + \cos C}{2} = \frac{1 + \frac{a^{2} + b^{2} - c^{2}}{2ab}}{2}$$
$$= \frac{a^{2} + 2ab + b^{2} - c^{2}}{4ab} = \frac{(a + b)^{2} - c^{2}}{4ab}$$
$$= \frac{(a + b - c)(a + b + c)}{4ab} = \frac{2(s - c) \cdot 2s}{4ab} = \frac{s(s - c)}{ab}$$
(6)
ence of two squares $a + b - c = a + b + c - 2c$

Difference of two squares

= 2s - 2c = 2(s - c)

Similarly, using
$$\sin^2 \frac{C}{2} = \frac{1 - \cos C}{2}$$
, it follows that

$$\sin^2 \frac{C}{2} = \frac{(s - a)(s - b)}{ab}$$
(7)

Now use formula (2) for the area.

$$K = \frac{1}{2}ab\sin C$$

= $\frac{1}{2}ab\cdot 2\sin\frac{C}{2}\cos\frac{C}{2}$ sin $C = \sin\left[2\left(\frac{C}{2}\right)\right] = 2\sin\frac{C}{2}\cos\frac{C}{2}$
= $ab\sqrt{\frac{(s-a)(s-b)}{ab}}\sqrt{\frac{s(s-c)}{ab}}$ Use equations (6) and (7).
= $\sqrt{s(s-a)(s-b)(s-c)}$

Historical Feature

eron's Formula (also known as *Hero's Formula*) was first expressed by Heron of Alexandria (first century AD), who had, besides his mathematical talents, engineering skills. In various temples, his mechanical devices produced effects that seemed supernatural and supposedly moved visitors to generosity. Heron's book Metrica, on making such

devices, has survived and was discovered in 1896 in the city of Constantinople.

Heron's Formulas for the area of a triangle caused some mild discomfort in Greek mathematics, because a product with two factors was an area and one with three factors was a volume, but four factors seemed contradictory in Heron's time.

8.4 Assess Your Understanding

'Are You Prepared?' The answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. The area *K* of a triangle whose base is *b* and whose altitude is *h* is _____. (p. A15)

Concepts and Vocabulary

- 3. If two sides a and b and the included angle C are known in a triangle, then the area K is found using the formula K = _____.
- 4. The area K of a triangle with sides a, b, and c is
 - K =_____,

where s =_____

5. Find the area of the right triangle whose legs are of length 3 and 4.

2. *True or False*
$$\cos^2 \frac{\theta}{2} = \frac{1 + \sin \theta}{2}$$
 (pp. 540–542)

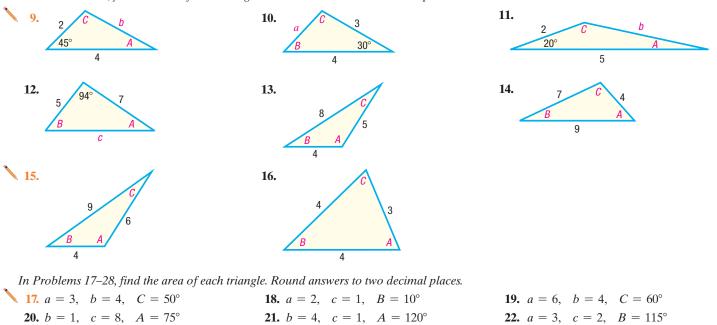
- **6.** *True or False* The area of a triangle equals one-half the product of the lengths of two of its sides times the sine of their included angle.
- 7. *Multiple Choice* Given two sides of a triangle, *b* and *c*, and the included angle *A*, the altitude *h* from angle *B* to side *b* is given by _____.

(a)
$$\frac{1}{2}ab\sin A$$
 (b) $b\sin A$ (c) $c\sin A$ (d) $\frac{1}{2}bc\sin A$

- 8. *Multiple Choice* Heron's Formula is used to find the area of ______ triangles.
 - (a) ASA (b) SAS (c) SSS (d) AAS

Skill Building

In Problems 9–16, find the area of each triangle. Round answers to two decimal places.



Applications and Extensions

23. a = 12, b = 35, c = 37

26. a = 4, b = 4, c = 4

29. Area of an ASA Triangle If two angles and the included side are given, the third angle is easy to find. Use the Law of Sines to show that the area *K* of a triangle with side *a* and angles *A*, *B*, and *C* is

$$K = \frac{a^2 \sin B \sin C}{2 \sin A}$$

30. Area of a Triangle Prove the two other forms of the formula for the area *K* of a triangle given in Problem 29.

25. a = 3, b = 3, c = 2

28. a = 11, b = 14, c = 20

$$K = \frac{b^2 \sin A \sin C}{2 \sin B} \text{ and } K = \frac{c^2 \sin A \sin B}{2 \sin C}$$

In Problems 31–36, use the results of Problem 29 or 30 to find the area of each triangle. Round answers to two decimal places.

24. a = 4, b = 5, c = 3

27. a = 4, b = 3, c = 6

31. $A = 50^{\circ}$, $C = 20^{\circ}$, a = 3**32.** $A = 70^{\circ}$, $B = 10^{\circ}$, a = 10**33.** $A = 70^{\circ}$, $B = 60^{\circ}$, c = 4**34.** $B = 40^{\circ}$, $C = 70^{\circ}$, b = 10**35.** $B = 10^{\circ}$, $C = 100^{\circ}$, b = 2**36.** $A = 120^{\circ}$, $C = 40^{\circ}$, c = 6

37. Area of a Segment Find the area of the segment (shaded in blue in the figure) of a circle whose radius is 6 feet, formed by a central angle of 50°.



[**Hint:** Subtract the area of the triangle from the area of the sector to obtain the area of the segment.]

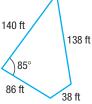
38. Area of a Segment Find the area of the segment of a circle whose radius is 5 inches, formed by a central angle of 40°.

39. Cost of a Triangular Lot The dimensions of a triangular lot are 170 feet by 104 feet by 146 feet. If the price of such land is \$3 per square foot, how much does the lot cost?

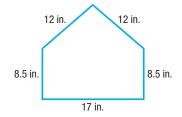
- **40. Amount of Material to Make a Tent** A cone-shaped tent is made from a circular piece of canvas 24 feet in diameter by removing a sector with central angle 100° and connecting the ends. What is the surface area of the tent?
- **41. Fighter Jet Design** The Eurofighter Typhoon has a canarddelta wing design that contains a large triangular main wing. Use the dimensions shown to approximate the area of one of the main wings.



42. Property Area A lot for sale in a subdivision has the shape of the quadrilateral shown in the figure. Find the area of the lot to the nearest square foot.

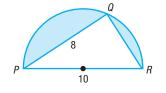


43. Dimensions of Home Plate The dimensions of home plate at any major league baseball stadium are shown. Find the area of home plate.

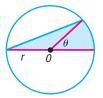


44. Computing Areas See the figure. Find the area of the shaded region enclosed in a semicircle of diameter 10 inches. The length of the chord *PQ* is 8 inches.

[**Hint**: Triangle *PQR* is a right triangle.]



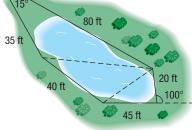
45. Geometry See the figure, which shows a circle of radius r with center at O. Find the area K of the shaded region as a function of the central angle θ .



46. Approximating the Area of a Lake To approximate the area of a lake, a surveyor walks around the perimeter of the lake, taking the measurements shown in the figure. Using this technique, what is the approximate area of the lake?



[Hint: Use the Law of Cosines on the three triangles shown,



47. The Flatiron Building Completed in 1902 in New York City, the Flatiron Building is triangular shaped and bounded by 22nd Street, Broadway, and 5th Avenue. The building measures approximately 87 feet on the 22nd Street side, 190 feet on the Broadway side, and 173 feet on the 5th Avenue side. Approximate the ground area covered by the building.

Source: Sarah Bradford Landau and Carl W. Condit, *Rise of the New York Skyscraper: 1865–1913.* New Haven, CT: Yale University Press, 1996

48. Bermuda Triangle The Bermuda Triangle is roughly defined by Hamilton, Bermuda; San Juan, Puerto Rico; and Fort Lauderdale, Florida. The distances from Hamilton to Fort Lauderdale, Fort Lauderdale to San Juan, and San Juan to Hamilton are approximately 1028, 1046, and 965 miles, respectively. Ignoring the curvature of Earth, approximate the area of the Bermuda Triangle.

Source: www.worldatlas.com

49. Bretschneider's Formula There is a Heron-type formula that can be used to find the area of a general quadrilateral.

$$K = \sqrt{(s-a)(s-b)(s-c)(s-d) - abcd\cos^2\theta}$$

where *a*, *b*, *c*, and *d* are the side lengths, θ is half the sum of two opposite angles, and *s* is half the perimeter.

Show that if a triangle is considered a quadrilateral with one side equal to 0, Bretschneider's Formula reduces to Heron's Formula.

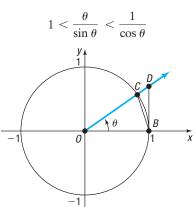
- **50.** (a) Show that the area of a regular dodecagon (12-sided polygon) is given by $K = 3a^2 \cot \frac{\pi}{12}$ or $K = 12r^2 \tan \frac{\pi}{12}$, where *a* is the length of one of the sides and *r* is the radius of the inscribed circle.
 - (b) Given that each interior angle of a regular *n*-sided polygon $(n \ge 3)$ measures $\frac{(n-2) \cdot \pi}{n}$, generalize these formulas for any regular polygon.

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- \triangle **51. Geometry** Refer to the figure, in which a unit circle is drawn. The line segment *DB* is tangent to the circle and θ is acute.
 - (a) Express the area of $\triangle OBC$ in terms of $\sin \theta$ and $\cos \theta$.
 - **(b)** Express the area of $\triangle OBD$ in terms of sin θ and cos θ .
 - (c) The area of the sector \widehat{OBC} of the circle is $\frac{1}{2}\theta$, where θ is measured in radians. Use the results of parts (a) and (b) and the fact that

Area
$$\triangle OBC < Area OBC < Area \triangle OBD$$

to show that

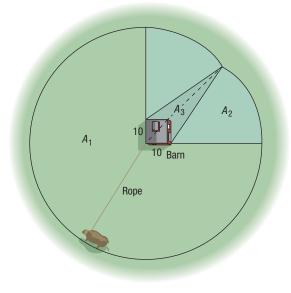


- **52. Geometry** Refer to the figure. If |OA| = 1, show that:
 - (a) Area $\triangle OAC = \frac{1}{2} \sin \alpha \cos \alpha$ (b) Area $\triangle OCB = \frac{1}{2} |OB|^2 \sin \beta \cos \beta$ (c) Area $\triangle OAB = \frac{1}{2} |OB| \sin(\alpha + \beta)$ (d) $|OB| = \frac{\cos \alpha}{\cos \beta}$ (e) $\sin(\alpha + \beta)$

 $= \sin \alpha \cos \beta + \cos \alpha \sin \beta$

[**Hint**: Area $\triangle OAB$ = Area $\triangle OAC$ + Area $\triangle OCB$]

53. The Cow Problem* A cow is tethered to one corner of a square barn, 10 feet by 10 feet, with a rope 100 feet long. What is the maximum grazing area for the cow? See the figure.

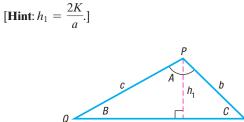


- **54. Another Cow Problem** If the barn in Problem 53 is rectangular, 10 feet by 20 feet, what is the maximum grazing area for the cow?
- **55. Perfect Triangles** A **perfect triangle** is one having integers for sides for which the area is numerically equal to the perimeter. Show that the triangles with the given side lengths are perfect.

56. If h_1, h_2 , and h_3 are the altitudes dropped from *P*, *Q*, and *R*, respectively, in a triangle (see the figure), show that

$$\frac{1}{h_1} + \frac{1}{h_2} + \frac{1}{h_3} = \frac{s}{K}$$

where *K* is the area of the triangle and $s = \frac{1}{2}(a + b + c)$.

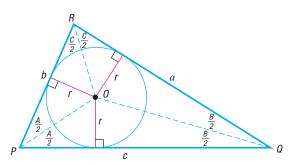


57. Show that a formula for the altitude h from a vertex to the opposite side a of a triangle is

$$h = \frac{a \sin B \sin C}{\sin A}$$

58. Challenge Problem A triangle has vertices A(0,0), B(1,0), and C, where C is the point on the unit circle corresponding to an angle of 105° when it is drawn in standard position. Find the area of the triangle. State the answer in complete simplified form with a rationalized denominator.

Challenge Problems Inscribed Circle For Problems 59–62, the lines that bisect each angle of a triangle meet in a single point O, and the perpendicular distance r from O to each side of the triangle is the same. The circle with center at O and radius r is called the inscribed circle of the triangle (see the figure).



59. Use the formula from Problem 57 with triangle *OPQ* to show that

$$r = \frac{c\sin\frac{A}{2}\sin\frac{B}{2}}{\cos\frac{C}{2}}$$

*Suggested by Professor Teddy Koukounas of Suffolk Community College, who learned of it from an old farmer in Virginia.

60. Use the result of Problem 59 and the results of Problems 62 and 63 in Section 8.3 to show that

С

$$\cot \frac{C}{2} = \frac{s-r}{r}$$

e $s = \frac{1}{2} (a + b + c).$

61. Show that

wher

$$\cot\frac{A}{2} + \cot\frac{B}{2} + \cot\frac{C}{2} = \frac{s}{r}$$

Explaining Concepts: Discussion and Writing

- 63. What do you do first if you are asked to find the area of a triangle and are given two sides and the included angle?
- **64.** What do you do first if you are asked to find the area of a triangle and are given three sides?
- 65. State the formula for finding the area of an SAS triangle in words.

Retain Your Knowledge

Problems 66–75 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

4

66. Without graphing, determine whether the quadratic function $f(x) = -3x^2 + 12x + 5$ has a maximum value or a minimum value, and then find the value.

67. Solve the inequality:
$$\frac{x+1}{x^2-9} \le 0$$

- **68.** $P = \left(-\frac{\sqrt{7}}{3}, \frac{\sqrt{2}}{3}\right)$ is the point on the unit circle that corresponds to a real number t. Find the exact values of the 4^{5} 75. The slope m of the tangent line to the graph six trigonometric functions of t.
- **69.** Establish the identity: $\csc \theta \sin \theta = \cos \theta \cot \theta$

'Are You Prepared?' Answers

1.
$$K = \frac{1}{2}bh$$
 2. False

8.5 Simple Harmonic Motion; Damped Motion; **Combining Waves**

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Sinusoidal Graphs (Section 6.4, pp. 446–452)

• Angular Speed (Section 6.1, pp. 405–406)

Now Work the 'Are You Prepared? problems on page 601.

OBJECTIVES 1 Build a Model for an Object in Simple Harmonic Motion (p. 595)

- 2 Analyze Simple Harmonic Motion (p. 597)
- 3 Analyze an Object in Damped Motion (p. 598)
- 4 Graph the Sum of Two Functions (p. 600)

1 Build a Model for an Object in Simple Harmonic Motion

Many physical phenomena can be described as simple harmonic motion. Radio and television waves, light waves, sound waves, and water waves exhibit motion that is simple harmonic.

62. Show that the area K of triangle PQR is K = rs, where $s = \frac{1}{2}(a + b + c)$. Then show that

$$r = \sqrt{\frac{(s-a)(s-b)(s-c)}{s}}$$

70. Find the domain of
$$f(x) = \ln(x^2 - 25) + 3$$
.

71. A rectangle has a diagonal of length 12. Express the perimeter P as a function of its width, w.

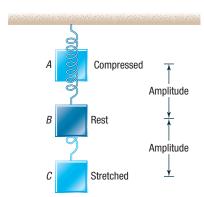
72. List all potential rational zeros of
$$P(x) = 2x^3 - 5x^2 + 13x + 6$$
.

5. 73. Solve:
$$|(5x - 7) - 5| \le 0.05$$

74. Solve:
$$x(x - 7) = 18$$

of $f(x) = 3x^4 - 7x^2 + 2$ at any number x is given by $m = f'(x) = 12x^3 - 14x$. Find an equation of the tangent line at x = 1.







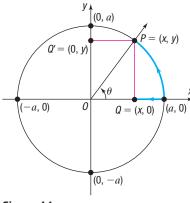


Figure 45



The swinging of a pendulum, the vibrations of a tuning fork, and the bobbing of a weight attached to a coiled spring are examples of vibrational motion. In this type of motion, an object swings back and forth over the same path. In Figure 43, the point B is the **equilibrium (rest) position** of the vibrating object. The **amplitude** is the distance from the object's rest position to its point of greatest displacement (either point A or point C in Figure 43). The **period** is the time required to complete one vibration—that is, the time it takes to go from, say, point A through B to C and back to A.

Simple harmonic motion is a special kind of vibrational motion in which the acceleration *a* of the object is directly proportional to the negative of its displacement *d* from its rest position. That is, a = -kd, k > 0.

For example, when the mass hanging from the spring in Figure 43 is pulled down from its rest position B to the point C, the force of the spring tries to restore the mass to its rest position. Assuming that there is no frictional force to retard the motion, the amplitude will remain constant. The force increases in direct proportion to the distance that the mass is pulled from its rest position. Since the force increases directly, the acceleration of the mass of the object must do likewise, because (by Newton's Second Law of Motion) force is directly proportional to acceleration. As a result, the acceleration of the object varies directly with its displacement, and the motion is an example of simple harmonic motion.

Simple harmonic motion is related to circular motion. To see this relationship, consider a circle of radius *a*, with center at (0, 0). See Figure 44. Suppose that an object initially placed at (a, 0) moves counterclockwise around the circle at a constant angular speed ω . Suppose further that after time *t* has elapsed the object is at the point P = (x, y) on the circle. The angle θ , in radians, swept out by the ray \overrightarrow{OP} in this time *t* is

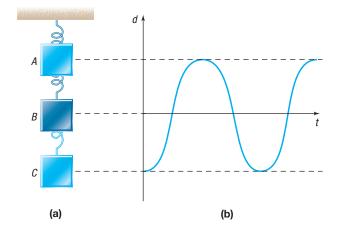
 $\theta = \omega t$ $\omega = \frac{\theta}{t}$ The coordinates of the point *P* at time *t* are

$$x = a \cos \theta = a \cos(\omega t)$$

$$y = a \sin \theta = a \sin(\omega t)$$

Corresponding to each position P = (x, y) of the object moving about the circle, there is the point Q = (x, 0), called the **projection of** P on the x-axis. As P moves around the circle at a constant rate, the point Q moves back and forth between the points (a, 0) and (-a, 0) along the x-axis with a motion that is simple harmonic. Similarly, for each point P there is a point Q' = (0, y), called the **projection of** P on the y-axis. As P moves around the circle, the point Q' moves back and forth between the points (0, a) and (0, -a) on the y-axis with a motion that is simple harmonic. Therefore, simple harmonic motion can be described as the projection of constant circular motion on a coordinate axis.

To illustrate, again consider a mass hanging from a spring where the mass is pulled down from its rest position to the point *C* and then released. See Figure 45(a). The graph shown in Figure 45(b) describes the displacement *d* of the object from its rest position as a function of time *t*, assuming that no frictional force is present.



THEOREM Simple Harmonic Motion

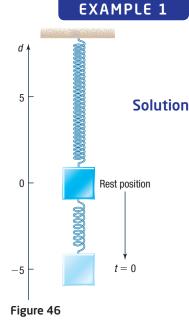
An object that moves on a coordinate axis so that the displacement d from its rest position at time t is given by either

$$d(t) = a \cos(\omega t)$$
 or $d(t) = a \sin(\omega t)$

where a and $\omega > 0$ are constants, moves with simple harmonic motion. The motion has amplitude |a| and period $T = \frac{2\pi}{\omega}$.

The **frequency** f of an object in simple harmonic motion is the number of oscillations per unit time. Since the period is the time required for one oscillation, it follows that the frequency is the reciprocal of the period; that is,

$$f = \frac{1}{T} = \frac{\omega}{2\pi} \qquad \omega > 0$$



Build a Model for an Object in Simple Harmonic Motion

Suppose that an object attached to a coiled spring is pulled down a distance of 5 inches from its rest position and then released. If the time for one oscillation is 3 seconds, develop a model that relates the displacement d of the object from its rest position after time t (in seconds). Assume no friction.

The motion of the object is simple harmonic. See Figure 46. When the object is released (t = 0), the displacement of the object from the rest position is -5 units (since the object was pulled down). Because d = -5 when t = 0, it is easier to use the cosine function

$$d(t) = a\cos(\omega t)$$

to describe the motion.* The amplitude is |-5| = 5 and the period is 3, so

$$a = -5$$
 and $\frac{2\pi}{\omega} = \text{period} = 3$, so $\omega = \frac{2\pi}{3}$

A function that models the motion of the object is

$$d(t) = -5\cos\left(\frac{2\pi}{3}t\right)$$

NOTE In the solution to Example 1, a = -5 because the object is initially pulled down. (If the initial direction is up, then use a = 5.)

2 Analyze Simple Harmonic Motion

EXAMPLE 2 Analy

Analyzing the Motion of an Object

Suppose that the displacement d (in meters) of an object at time t (in seconds) is given by the function

$$d(t) = 10\sin(5t)$$

- (a) Describe the motion of the object.
- (b) What is the maximum displacement from its rest position?
- (c) What is the time required for one oscillation?
- (d) What is the frequency?

*No phase shift is required if a cosine function is used.

Solution

The function
$$d(t) = 10 \sin(5t)$$
 is of the form

$$d(t) = a \sin(\omega t)$$

where a = 10 and $\omega = 5$.

- (a) The motion is simple harmonic.
- (b) The maximum displacement of the object from its rest position is the amplitude: |a| = 10 meters.
- (c) The time required for one oscillation is the period:

Period =
$$T = \frac{2\pi}{\omega} = \frac{2\pi}{5}$$
 seconds

(d) The frequency is the reciprocal of the period.

Frequency =
$$f = \frac{1}{T} = \frac{5}{2\pi}$$
 oscillation per second

Now Work PROBLEM 15

Analyze an Object in Damped Motion

In the models discussed up to now, the motion was simple harmonic. That is, they assumed no force was retarding the motion. However, most physical phenomena are affected by friction or other resistive forces. These forces remove energy from a moving system and thereby damp its motion. For example, when a mass hanging from a spring is pulled down a distance a and released, the friction in the spring causes the distance the mass moves from its rest position to decrease over time. As a result, the amplitude of any real oscillating spring or swinging pendulum decreases with time due to air resistance, friction, or other forces. See Figure 47.

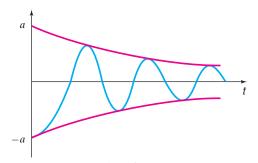


Figure 47 Damped motion

A model that describes this phenomenon maintains a sinusoidal component, but the amplitude of this component decreases with time to account for the damping effect. Moreover, the period of the oscillating component is affected by the damping. The next theorem, from physics, describes damped motion.

THEOREM Damped Motion

The displacement d of an oscillating object from its rest position at time t is given by

$$d(t) = ae^{-bt/(2m)}\cos\left(\sqrt{\omega^2 - \frac{b^2}{4m^2}} t\right)$$

where b is the damping factor or damping coefficient and m is the mass of the

oscillating object. Here |a| is the displacement at t = 0, and $\frac{2\pi}{\omega}$ is the period under simple harmonic motion (no damping).

Notice that for b = 0 (zero damping), we have the formula for simple harmonic motion with amplitude |a| and period $\frac{2\pi}{\omega}$.

EXAMPLE 3 Analyzing the Graph of an Object in Damped Motion

Analyze the graph of an object in damped motion modeled by

$$d(t) = e^{-t/\pi} \cos t \quad t \ge 0$$

Solution

The displacement d is the product of $y = e^{-t/\pi}$ and $y = \cos t$. Using properties of absolute value and the fact that $|\cos t| \le 1$, it follows that

$$d(t)| = |e^{-t/\pi} \cos t| = |e^{-t/\pi}||\cos t| \le |e^{-t/\pi}| = e^{-t/\pi}$$

$$\uparrow$$

$$e^{-t/\pi} > 0$$

As a result,

$$-e^{-t/\pi} \leq d(t) \leq e^{-t/\pi}$$

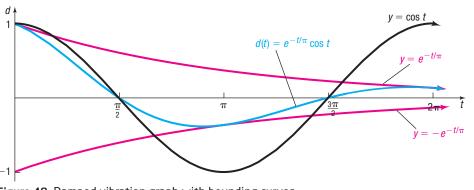
This means that the graph of *d* lies between the graphs of $y = e^{-t/\pi}$ and $y = -e^{-t/\pi}$, called the **bounding curves** of *d*.

Also, the graph of *d* touches the graphs of the bounding curves when $|\cos t| = 1$; that is, when $t = 0, \pi, 2\pi$, and so on. The *x*-intercepts of the graph of *d* occur when $\cos t = 0$; that is, at $\frac{\pi}{2}, \frac{3\pi}{2}, \frac{5\pi}{2}$, and so on. See Table 1.

Table 1

t	0	$\frac{\pi}{2}$	π	$\frac{3\pi}{2}$	2π
$e^{-t/\pi}$	1	e ^{-1/2}	<i>e</i> ⁻¹	$e^{-3/2}$	e ⁻²
cos t	1	0	-1	0	1
$d(t) = e^{-t/\pi} \cos t$	1	0	$-e^{-1}$	0	e ⁻²
Point on graph of <i>d</i>	(0, 1)	$\left(\frac{\pi}{2}, 0\right)$	$(\pi, -e^{-1})$	$\left(\frac{3\pi}{2}, 0\right)$	$(2\pi, e^{-2})$

Figure 48 shows the graph of $y = \cos t$, in black, the graphs of $y = e^{-t/\pi}$ and $y = -e^{-t/\pi}$, the bounding curves, in red, and the graph of $d(t) = e^{-t/\pi} \cos t$ in blue.



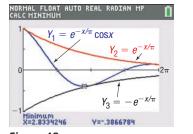


Figure 49

Figure 48 Damped vibration graph with bounding curves

Exploration

Graph $Y_1 = e^{-x/\pi} \cos x$, along with $Y_2 = e^{-x/\pi}$ and $Y_3 = -e^{-x/\pi}$, for $0 \le x \le 2\pi$. Determine where Y_1 has its first turning point (local minimum). Compare this to where Y_1 intersects Y_3 .

Result Figure 49 shows the graphs of $Y_1 = e^{-x/\pi} \cos x$, $Y_2 = e^{-x/\pi}$, and $Y_3 = -e^{-x/\pi}$ on a TI-84 Plus C. Using MINIMUM, the first turning point occurs at $x \approx 2.83$; Y_1 INTERSECTS Y_3 at $x = \pi \approx 3.14$.

Situations also exist where external forces cause a vibrating system to oscillate at larger and larger amplitudes. This phenomenon, known as **resonance** from the Latin *resonare* (meaning "resound") or *resonantia* (meaning "echo"), occurs when external vibrations match the natural frequency of the vibrating system. Resonance can be destructive to bridges, buildings, or even mechanical devices. For example, bridges can be affected by soldiers marching in step, buildings can be affected by blowing winds, and automobiles can be affected by the vibrations of its tires. Engineers account for expected external vibrations in their designs and incorporate shock absorbers or dampers to counter the effect of resonance.

4 Graph the Sum of Two Functions

Many physical and biological applications require the graph of the sum of two functions, such as

 $f(x) = x + \sin x$ or $g(x) = \sin x + \cos(2x)$

For example, if two tones are emitted, the sound produced is the sum of the waves produced by the two tones. See Problem 51 in Section 7.7 for an explanation of Touch-Tone phones.

To graph the sum of two (or more) functions, add the *y*-coordinates that correspond to equal values of *x*.

EXAMPLE 4 Graphing the Sum of Two Functions

Graph $f(x) = x + \sin x$.

(a)

Solution First, graph the component functions,

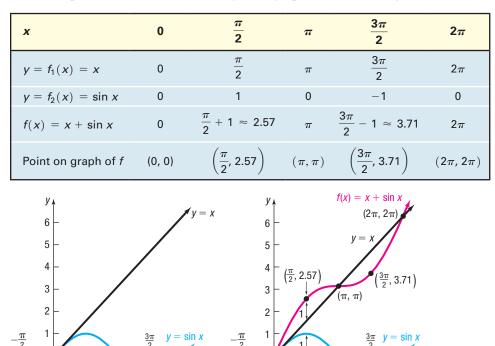
$$y = f_1(x) = x$$
 $y = f_2(x) = \sin x$

on the same coordinate axes. See Figure 50(a). Now, select several values of x say

$$x = 0$$
 $x = \frac{\pi}{2}$ $x = \pi$ $x = \frac{3\pi}{2}$ and $x = 2\pi$

and use them to compute $f(x) = f_1(x) + f_2(x)$. Table 2 shows the computations. Plot these points and connect them to get the graph, as shown in Figure 50(b).

Table 2



 $\frac{\pi}{2}$

(b)

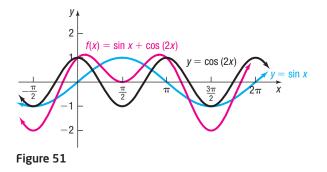
Check: Graph $Y_1 = x$, $Y_2 = \sin x$, and $Y_3 = x + \sin x$ and compare the result with Figure 50(b). Use INTERSECT to verify that the graphs of Y_1 and Y_3 intersect when $\sin x = 0$. In Figure 50(b), notice that the graph of $f(x) = x + \sin x$ intersects the line y = x whenever $\sin x = 0$. Also, notice that the graph of f is not periodic.

The next example shows a periodic graph.

EXAMPLE 5	Graphing the Sum of Two Sinusoidal Functions
	Graph $f(x) = \sin x + \cos(2x)$.
Solution	Graph f by adding the y-coordinates of $y = \sin x$ and $y = \cos(2x)$. Table 3 shows the steps for computing several points on the graph of f. Figure 51 illustrates the graphs of the component functions, $y = f_1(x) = \sin x$ (in blue), and $y = f_2(x) = \cos(2x)$ (in black), and the graph of $f(x) = \sin x + \cos(2x)$, which is shown in red.

Table 3

x	$-\frac{\pi}{2}$	0	$\frac{\pi}{2}$	π	$\frac{3\pi}{2}$	2π
$\gamma = f_1(x) = \sin x$	-1	0	1	0	-1	0
$y = f_2(x) = \cos(2x)$	-1	1	-1	1	-1	1
$f(x) = \sin x + \cos(2x)$	-2	1	0	1	-2	1
Point on graph of <i>f</i>	$\left(-\frac{\pi}{2},-2\right)$	(0, 1)	$\left(\frac{\pi}{2}, 0\right)$	(<i>π</i> , 1)	$\left(\frac{3\pi}{2},-2\right)$	(2 <i>π</i> , 1)



Notice that the function $f(x) = \sin x + \cos(2x)$ is periodic, with period 2π .

Check: Graph $Y_1 = \sin x$, $Y_2 = \cos(2x)$, and $Y_3 = \sin x + \cos(2x)$ and compare the result with Figure 51.

Now Work PROBLEM 27

8.5 Assess Your Understanding

'Are You Prepared?' The answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The amplitude A and period T of $f(x) = 5\sin(4x)$ are _____ and _____. (pp. 446-448)
- **3.** Write an equation for a sine function with period 12 and amplitude 7. (p. 452)
- 2. Approximate the angular speed of the second hand on a clock in rad/sec. (Round to three decimal places.) (pp. 405–406)

Concepts and Vocabulary

- 4. The motion of an object is given by d(t) = 4 cos(6t). Such motion is described as _____. The number 4 is called the _____.
- 5. When a mass hanging from a spring is pulled down and then released, the motion is called ______ if there is

no frictional force to retard the motion, and the motion is called ______ if there is friction.

6. *True or False* If the distance *d* of an object from its rest position at time *t* is given by a sinusoidal graph, the motion of the object is simple harmonic motion.

Skill Building

In Problems 7–10, an object attached to a coiled spring is pulled down a distance a from its rest position and then released. Assuming that the motion is simple harmonic with period T, find a function that relates the displacement d of the object from its rest position after t seconds. Assume that the positive direction of the motion is up.

7. a = 5; T = 2 seconds

9. a = 7; $T = 5\pi$ seconds

- 11. Rework Problem 7 under the same conditions, except that at time t = 0, the object is at its rest position and moving down.
- 13. Rework Problem 9 under the same conditions, except that at time t = 0, the object is at its rest position and moving down.

8. a = 10; T = 3 seconds

10. $a = 4; T = \frac{\pi}{2}$ seconds

- 12. Rework Problem 8 under the same conditions, except that at time t = 0, the object is at its rest position and moving down.
- 14. Rework Problem 10 under the same conditions, except that at time t = 0, the object is at its rest position and moving down.

- (a) Describe the motion of the object.
- (b) What is the maximum displacement from its rest position?
- (c) What is the time required for one oscillation?
- (d) What is the frequency?

In Problems 23–26, graph each damped vibration curve for $0 \le t \le 2\pi$. **23.** $d(t) = e^{-t/\pi} \cos(2t)$ **24.** $d(t) = e^{-t/2\pi} \cos(2t)$ **25.** $d(t) = e^{-t/4\pi} \cos t$ **26.** $d(t) = e^{-t/2\pi} \cos t$

In Problems 27–34, graph each function by adding y-coordinates.

27. $f(x) = x + \cos x$	28. $f(x) = x + \cos(2x)$	29. $f(x) = x - \cos x$
30. $f(x) = x - \sin x$	31. $f(x) = \sin(2x) + \cos x$	32. $f(x) = \sin x + \cos x$
33. $g(x) = \cos(2x) + \cos x$	34. $g(x) = \sin x + \sin(2x)$	

Mixed Practice In Problems 35–40, (a) use the Product-to-Sum Formulas to express each product as a sum, and (b) use the method of adding y-coordinates to graph each function on the interval $[0, 2\pi]$.

35. $F(x) = \sin(3x) \sin x$	36. $f(x) = \sin(2x) \sin x$	37. $h(x) = \cos(2x)\cos(x)$
38. $G(x) = \cos(4x) \cos(2x)$	39. $g(x) = 2 \sin x \cos(3x)$	40. $H(x) = 2\sin(3x)\cos(x)$

Applications and Extensions

In Problems 41–46, an object of mass m (in grams) attached to a coiled spring with damping factor b (in grams per second) is pulled down a distance a (in centimeters) from its rest position and then released. Assume that the positive direction of the motion is up and the period is T (in seconds) under simple harmonic motion.

(a) Find a function that relates the displacement d of the object from its rest position after t seconds. (b) Graph the function found in part (a) for 5 oscillations using a graphing utility.

41. m = 20, a = 15, b = 0.75, T = 6**42.** m = 25, a = 10, b = 0.7, T = 5**43.** m = 15, a = 16, b = 0.65, T = 5**44.** m = 30, a = 18, b = 0.6, T = 4**45.** m = 10, a = 5, b = 0.7, T = 3**46.** m = 10, a = 5, b = 0.8, T = 3

In Problems 15–22, the displacement d (in meters) of an object at time t (in seconds) is given.

In Problems 47–52, the function d models the distance (in meters) of the bob of a pendulum of mass m (in kilograms) from its rest position at time t (in seconds) is given. The bob is released from the left of its rest position and represents a negative direction.

- (a) Describe the motion of the object. Be sure to give the mass and damping factor.
- (b) What is the initial displacement of the bob? That is, what is the displacement at t = 0?
- (c) Graph the motion using a graphing utility.
 - ' (d) What is the displacement of the bob at the start of the second oscillation?
 - (e) What happens to the displacement of the bob as time increases without bound?

47.
$$d(t) = -20e^{-0.8t/40} \cos\left(\sqrt{\left(\frac{2\pi}{5}\right)^2 - \frac{0.64}{1600}t}\right)$$

49. $d(t) = -30e^{-0.5t/70} \cos\left(\sqrt{\left(\frac{\pi}{2}\right)^2 - \frac{0.25}{4900}t}\right)$
51. $d(t) = -10e^{-0.8t/50} \cos\left(\sqrt{\left(\frac{2\pi}{3}\right)^2 - \frac{0.64}{2500}t}\right)$

- **53.** Loudspeaker A loudspeaker diaphragm is oscillating in simple harmonic motion described by the equation $d = a \cos(\omega t)$ with a frequency of 627 hertz (cycles per second) and a maximum displacement of 0.50 millimeter. Find ω and then determine the equation that describes the movement of the diaphragm.
- 54. Colossus Added to Six Flags St. Louis in 1986, the Colossus is a giant Ferris wheel. Its diameter is 165 feet; it rotates at a rate of about 1.6 revolutions per minute; and the bottom of the wheel is 15 feet above the ground. Find a function that relates a rider's height h above the ground at time t. Assume the passenger begins the ride at the bottom of the wheel.

Source: Six Flags Theme Parks, Inc.

55. Tuning Fork The end of a tuning fork moves in simple harmonic motion described by the function $d(t) = a \sin(\omega t)$. If a tuning fork for the note E above middle C on an even-tempered scale (E₄) has a frequency of approximately 329.63 hertz (cycles per second), find ω . If the maximum displacement of the end of the tuning fork is 0.025 millimeter, find a function that describes the movement of the tuning fork.

Source: David Lapp. Physics of Music and Musical Instruments. Medford, MA: Tufts University, 2003

56. Tuning Fork The end of a tuning fork moves in simple harmonic motion described by the function $d(t) = a \sin(\omega t)$. If a tuning fork for the note A above middle C on an even-tempered scale (A_4 , the tone by which an orchestra tunes itself) has a frequency of 440 hertz (cycles per second), find ω . If the maximum displacement of the end of the tuning fork is 0.01 millimeter, find a function that describes the movement of the tuning fork.

Source: David Lapp. Physics of Music and Musical Instruments. Medford, MA: Tufts University, 2003

57. Charging a Capacitor See the figure (top, right). If a charged capacitor is connected to a coil by closing a switch, energy is transferred to the coil and then back to the capacitor in an oscillatory motion. The voltage V (in volts) across the capacitor will gradually diminish to 0 with time t (in seconds).(a) Graph the function relating V and t:

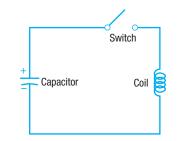
$$V(t) = e^{-t/3} \cos(\pi t) \qquad 0 \le t \le 3$$

(b) At what times t does the graph of V touch the graph of $y = e^{-t/3}$? When does the graph of V touch the graph of $y = -e^{-t/3}$?

48.
$$d(t) = -20e^{-0.7t/40} \cos\left(\sqrt{\left(\frac{2\pi}{5}\right)^2 - \frac{0.49}{1600}}t\right)$$

50. $d(t) = -30e^{-0.6t/80} \cos\left(\sqrt{\left(\frac{2\pi}{7}\right)^2 - \frac{0.36}{6400}}t\right)$
52. $d(t) = -15e^{-0.9t/30} \cos\left(\sqrt{\left(\frac{\pi}{3}\right)^2 - \frac{0.81}{900}}t\right)$

(c) When is the voltage V between -0.4 and 0.4 volt?



- **58. The Sawtooth Curve** An oscilloscope often displays a *sawtooth curve*. This curve can be approximated by sinusoidal curves of varying periods and amplitudes.
 - (a) Use a graphing utility to graph the following function, which can be used to approximate the sawtooth curve.

$$f(x) = \frac{1}{2}\sin(2\pi x) + \frac{1}{4}\sin(4\pi x) \qquad 0 \le x \le 4$$

(b) A better approximation to the sawtooth curve is given by

$$f(x) = \frac{1}{2}\sin(2\pi x) + \frac{1}{4}\sin(4\pi x) + \frac{1}{8}\sin(8\pi x)$$

Use a graphing utility to graph this function for $0 \le x \le 4$ and compare the result to the graph obtained in part (a).

(c) A third and even better approximation to the sawtooth curve is given by

$$f(x) = \frac{1}{2}\sin(2\pi x) + \frac{1}{4}\sin(4\pi x) + \frac{1}{8}\sin(8\pi x) + \frac{1}{16}\sin(16\pi x)$$

Use a graphing utility to graph this function for $0 \le x \le 4$ and compare the result to the graphs obtained in parts (a) and (b).

(d) What do you think the next approximation to the sawtooth curve is?

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59. A Clock Signal A *clock signal* is a non-sinusoidal signal used to coordinate actions of a digital circuit. Such signals oscillate between two levels, high and low, "instantaneously" at regular intervals. The most common clock signal has the form of a *square wave* and can be approximated by the sum of simple harmonic sinusoidal waves, such as

$$f(x) = 2.35 + \sin x + \frac{\sin(3x)}{3} + \frac{\sin(5x)}{5} + \frac{\sin(7x)}{7} + \frac{\sin(9x)}{9}$$

Graph this function for $-4\pi \le x \le 4\pi$.

60. Non-Sinusoidal Waves Both the sawtooth and square waves (see Problems 58 and 59) are examples of non-sinusoidal waves. Another type of non-sinusoidal wave is illustrated by the function

$$f(x) = 1.6 + \cos x + \frac{1}{9}\cos(3x) + \frac{1}{25}\cos(5x) + \frac{1}{49}\cos(7x)$$

Graph the function for $-5\pi \le x \le 5\pi$.

- **61.** Graph the sound emitted by the * key on a Touch-Tone phone. See Problem 51 in Section 7.7.
- **62. CBL Experiment** The sound from a tuning fork is collected over time. A model of the form $y = A \cos [B(x C)]$ is fitted to the data. Find the amplitude, frequency, and period of the graph.

(Activity 23, Real-World Math with the CBL System.)

Explaining Concepts: Discussion and Writing

- 65. Graph the function $f(x) = \frac{\sin x}{x}$, x > 0. Based on the graph, what do you conjecture about the value of $\frac{\sin x}{x}$ for x close to 0?
- 66. Graph $y = x \sin x$, $y = x^2 \sin x$, and $y = x^3 \sin x$ for x > 0. What patterns do you observe?

- 63. CBL Experiment Pendulum motion is analyzed to estimate simple harmonic motion. A plot is generated with the position of the pendulum over time. The graph is used to find a sinusoidal curve of the form y = A cos [B(x C)] + D. Find the amplitude, period, and frequency. (Activity 16, Real-World Math with the CBL System.)
- **64.** *Challenge Problem* **Beats** When two sinusoidal waves travel through the same medium, a third wave is formed that is the sum of the two original waves. If the two waves have slightly different frequencies, the sum of the waves results in an interference pattern known as a *beat*. Musicians use this idea when tuning an instrument with the aid of a tuning fork. If the instrument and the tuning fork play the same frequency, no beat is heard. Suppose two waves given by the functions, $y_1 = 3 \cos(\omega_1 t)$ and $y_2 = 3 \cos(\omega_2 t)$ where $\omega_1 > \omega_2$ pass through the same medium, and each has a maximum at t = 0 sec.
 - (a) How long does it take the sum function $y_3 = y_1 + y_2$ to equal 0 for the first time?
 - (b) If the periods of the two functions y_1 and y_2 are $T_1 = 19 \sec$ and $T_2 = 20 \sec$, respectively, find the first time the sum $y_3 = y_1 + y_2 = 0$.
 - (c) Use the values from part (b) to graph y_3 over the interval $0 \le x \le 600$. Do the waves appear to be in tune?
- 65. Graph the function $f(x) = \frac{\sin x}{x}$, x > 0. Based on the graph, $\sin x$ 67. Graph $y = \frac{1}{x} \sin x$, $y = \frac{1}{x^2} \sin x$, and $y = \frac{1}{x^3} \sin x$ for x > 0.

What patterns do you observe?

68. How would you explain simple harmonic motion to a friend? How would you explain damped motion?

– Retain Your Knowledge –

Problems 69–78 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

₩.

- 69. The function $f(x) = \frac{x-3}{x-4}, x \neq 4$, is one-to-one. Find its inverse function.
- **70.** Write as a single logarithm: $\log_7 x + 3 \log_7 y \log_7 (x + y)$

71. Solve:
$$\log(x + 1) + \log(x - 2) =$$

- **72.** If $\cos \alpha = \frac{4}{5}$, $0 < \alpha < \frac{\pi}{2}$, find the exact value of:
 - (a) $\cos \frac{\alpha}{2}$ (b) $\sin \frac{\alpha}{2}$ (c) $\tan \frac{\alpha}{2}$
- **73.** If $f(x) = \sqrt{3 5x}$ and $g(x) = x^2 + 7$, find g(f(x)) and its domain.
- **74.** If $\cos \theta = \frac{5}{7}$ and $\tan \theta < 0$, what is the value of $\csc \theta$?

 \triangle 75. The normal line to a graph at a point is the line perpendicular to the tangent line of the graph at the point. If the tangent

line is $y = \frac{2}{3}x - 1$ when f(3) = 1, find an equation of the normal line.

$$\Delta 76. \text{ Solve:} \frac{x^2 \cdot \frac{1}{x} - \ln x \cdot 2x}{(x^2)^2} = 0$$

- **77.** If h(x) is a function with range [-5, 8], what is the range of h(2x + 3)?
- **78.** Solve: $x^2(5x 3)(x + 2) \le 0$

'Are You Prepared?' Answers

1. $A = 5; T = \frac{\pi}{2}$ **2.** 0.105 rad/sec **3.** $y = 7 \sin\left(\frac{\pi x}{6}\right)$

Chapter Review

Things to Know

Formulas

Law of Sines (p. 572)	$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$
Law of Cosines (p. 582)	$c^2 = a^2 + b^2 - 2ab\cos C$
	$b^2 = a^2 + c^2 - 2ac\cos B$
	$a^2 = b^2 + c^2 - 2bc\cos A$
Area of a triangle (pp. 589–591)	$K = \frac{1}{2}bh K = \frac{1}{2}ab\sin C K = \frac{1}{2}bc\sin A K = \frac{1}{2}ac\sin B$
	$K = \sqrt{s(s-a)(s-b)(s-c)}$ where $s = \frac{1}{2}(a+b+c)$

Objectives

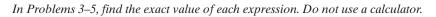
Section	You should be able to	Example(s)	Review Exercises
8.1	Find the value of trigonometric functions of acute angles using right triangles (p. 558)	1,2	1, 2, 27
,2	Use the complementary angle theorem (p. 560)	3	3–5
ε,	Solve right triangles (p. 560)	4,5	6, 7, 27
.4	Solve applied problems (p. 561)	6–12	28-31, 36-38
8.2 1	Solve SAA or ASA triangles (p. 572)	1,2	8,19
2	Solve SSA triangles (p. 573)	3–5	9, 10, 12, 16, 18
,3	Solve applied problems (p. 575)	6,7	32, 33
8.3	Solve SAS triangles (p. 583)	1	11, 15, 20
2	Solve SSS triangles (p. 583)	2	13, 14, 17
ε,	Solve applied problems (p. 584)	3	34
8.4 1	Find the area of SAS triangles (p. 589)	1	21, 22, 26, 35
,2	Find the area of SSS triangles (p. 590)	2	23, 24
8.5 1	Build a model for an object in simple harmonic motion (p. 595)	1	39
,2	Analyze simple harmonic motion (p. 597)	2	40, 41
ε,	Analyze an object in damped motion (p. 598)	3	42, 43
.4	Graph the sum of two functions (p. 600)	4,5	44

Review Exercises

In Problems 1 and 2, find the exact value of the six trigonometric functions of the angle θ in each figure.



1. 2.

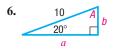


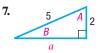
3. $\cos 62^{\circ} - \sin 28^{\circ}$

 $4. \ \frac{\tan 70^\circ}{\cot 20^\circ}$

5. $\cos^2 40^\circ + \cos^2 50^\circ$

In Problems 6 and 7, solve each triangle.



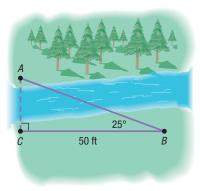


606 CHAPTER 8 Applications of Trigonometric Functions

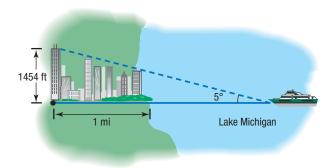
In Problems 8–20, find the remaining angle(s) and side(s) of each triangle, if it (they) exists. If no triangle exists, say "No triangle."

8. $A = 30^{\circ}$, $B = 75^{\circ}$, b = 59. $A = 100^{\circ}$, a = 5, c = 210. a = 3, c = 1, $C = 110^{\circ}$ 11. a = 3, c = 1, $B = 100^{\circ}$ 12. a = 4, b = 6, $A = 50^{\circ}$ 13. a = 2, b = 3, c = 114. a = 6, b = 8, c = 415. a = 1, b = 3, $C = 40^{\circ}$ 16. a = 3, b = 5, $C = 40^{\circ}$ 17. a = 1, $b = \frac{1}{2}$, $c = \frac{4}{3}$ 18. a = 3, $A = 10^{\circ}$, b = 419. a = 4, $A = 20^{\circ}$, $B = 100^{\circ}$ 20. c = 5, b = 4, $A = 70^{\circ}$ 18. a = 3, $A = 10^{\circ}$, b = 419. a = 4, $A = 20^{\circ}$, $B = 100^{\circ}$ 21. a = 2, b = 3, $C = 40^{\circ}$ 22. a = 7, c = 10, $B = 60^{\circ}$ 23. a = 4, b = 3, c = 524. a = 4, b = 2, c = 525. $B = 40^{\circ}$, $C = 60^{\circ}$, b = 423. a = 4, b = 3, c = 5

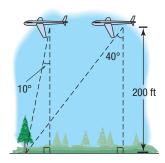
- **26.** Area of a Segment Find the area of the segment of a circle whose radius is 8 inches formed by a central angle of 30° .
- **27.** Geometry The hypotenuse of a right triangle is 7 feet. If one leg is 4 feet, find the degree measure of each angle.
- **28. Finding the Width of a River** Find the distance from *A* to *C* across the river illustrated in the figure.



29. Finding the Distance to Shore The Willis Tower in Chicago is 1454 feet tall and is situated about 1 mile inland from the shore of Lake Michigan, as indicated in the figure. An observer in a pleasure boat on the lake directly in front of the Willis Tower looks at the top of the tower and measures the angle of elevation as 5°. How far offshore is the boat?



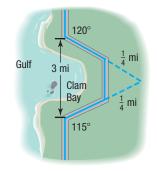
30. Finding the Speed of a Glider From a glider 200 feet above the ground, two sightings of a stationary object directly in front are taken 1 minute apart (see the figure, top right). What is the speed of the glider?



- **31. Finding the Grade of a Mountain Trail** A straight trail with a uniform inclination leads from a hotel, elevation 5000 feet, to a lake in a valley, elevation 4100 feet. The length of the trail is 4100 feet. What is the inclination (grade) of the trail?
- **32. Finding the Height of a Helicopter** Two observers simultaneously measure the angle of elevation of a helicopter. One angle is measured as 25°, the other as 40° (see the figure). If the observers are 100 feet apart and the helicopter lies over the line joining them, how high is the helicopter?

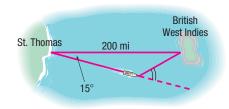


33. Constructing a Highway A highway whose primary directions are north–south is being constructed along the west coast of Florida. Near Naples, a bay obstructs the straight path of the road. Since the cost of a bridge is prohibitive, engineers decide to go around the bay. The figure shows the path that they decide on and the measurements taken. What is the length of highway needed to go around the bay?



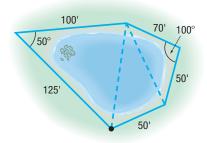
34. Correcting a Navigational Error A sailboat leaves
 St. Thomas bound for an island in the British West Indies, 200 miles away. Maintaining a constant speed of 18 miles per hour, but encountering heavy crosswinds and strong currents, the crew finds, after 4 hours, that the sailboat is off course by 15°.

- (a) How far is the sailboat from the island at this time?
- (b) Through what angle should the sailboat turn to correct its course?
- (c) How much time has been added to the trip because of this? (Assume that the speed remains at 18 miles per hour.)



35. Approximating the Area of a Lake To approximate the area of a lake, Cindy walks around the perimeter of the lake, taking the measurements shown in the figure. Using this technique, what is the approximate area of the lake?

[**Hint:** Use the Law of Cosines on the three triangles shown and then find the sum of their areas.]



- **36. Finding the Bearing of a Ship** The *Majesty* leaves the Port at Boston for Bermuda with a bearing of S80°E at an average speed of 10 knots. After 1 hour, the ship turns 90° toward the southwest. After 2 hours at an average speed of 20 knots, what is the bearing of the ship from Boston?
- **37. Frictional Force** A box sitting on a flat surface has a coefficient of static friction of $\mu_s = 0.3$. If one end of the surface is raised, static friction prevents the box from sliding until the force of static friction is overcome. The critical angle at which the box begins to slide, θ_c , can be found from the equation $\tan \theta_c = \mu_s$.
 - (a) What is the critical angle for the box?
 - (b) If the box is 5 ft from the pivot point, at what height will the box begin to slide? See the figure.



- **38.** Frictional Force (See Problem 37.) Once the box begins to slide and accelerate, kinetic friction acts to slow the box with a coefficient of kinetic friction $\mu_k = 0.1$. The raised end of the surface can be lowered to a point where the box continues sliding but does not accelerate. The critical angle at which this happens, θ_c' , can be found from the equation $\tan \theta_c' = \mu_k$.
 - (a) What is this critical angle for the box?
 - (b) If the box is 5 ft from the pivot point, at what height will the box stop accelerating?
- **39.** Simple Harmonic Motion An object attached to a coiled spring is pulled down a distance a = 3 units from its rest position and then released. Assuming that the motion is simple harmonic with period T = 4 seconds, find a model that relates the displacement d of the object from its rest position after t seconds. Also assume that the positive direction of the motion is up.

In Problems 40 and 41, the displacement d (in feet) of an object from its rest position at time t (in seconds) is given.

- (a) Describe the motion of the object.
- (b) What is the maximum displacement from its rest position?
- (c) What is the time required for one oscillation?
- (d) What is the frequency?

4

1.
$$d(t) = 6\sin(2t)$$
 41. $d(t) = -2\cos(\pi t)$

- 42. Damped Harmonic Motion An object of mass m = 40 grams attached to a coiled spring with damping factor b = 0.75 gram/second is pulled down a distance a = 15 centimeters from its rest position and then released. Assume that the positive direction of the motion is up and the period is T = 5 seconds under simple harmonic motion.
 (a) Find a function that models the displacement d of the
 - object from its rest position after t seconds.
 - (b) Graph the equation found in part (a) for 5 oscillations.
- **43. Damped Motion** The displacement *d* (in meters) of the bob of a pendulum of mass 20 kilograms from its rest position at time *t* (in seconds) is given as

$$d(t) = -15e^{-0.6t/40} \cos\left(\sqrt{\left(\frac{2\pi}{5}\right)^2 - \frac{0.36}{1600}t}\right)$$

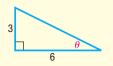
- (a) Describe the motion of the object.
- (b) What is the initial displacement of the bob? That is, what is the displacement at t = 0?
- \square (c) Graph the function d using a graphing utility.
 - (d) What is the displacement of the bob at the start of the second oscillation?
 - (e) What happens to the displacement of the bob as time increases without bound?
- 44. Graph $y = 2 \sin x + \cos(2x)$ by adding y-coordinates.

Chapter Test



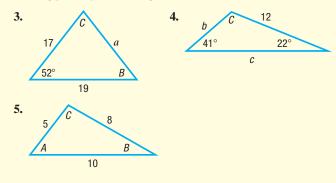
The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

 Find the exact value of the six trigonometric functions of the angle θ in the figure.



2. Find the exact value of $\sin 40^\circ - \cos 50^\circ$.

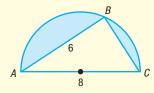
In Problems 3–5, use the given information to determine the three remaining parts of each triangle.



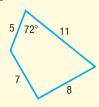
In Problems 6-8, solve each triangle.

- **6.** $A = 55^{\circ}$, $C = 20^{\circ}$, a = 4
- 7. a = 3, b = 7, $A = 40^{\circ}$
- 8. a = 8, b = 4, $C = 70^{\circ}$
- 9. Find the area of the triangle described in Problem 8.
- **10.** Find the area of the triangle described in Problem 5.
- **11.** A 12-foot ladder leans against a building. The top of the ladder leans against the wall 10.5 feet from the ground. What is the angle formed by the ground and the ladder?
- **12.** A hot-air balloon is flying at a height of 600 feet and is directly above the Marshall Space Flight Center in Huntsville, Alabama. The pilot of the balloon looks down at the airport that is known to be 5 miles from the Marshall Space Flight Center. What is the angle of depression from the balloon to the airport?
- **13.** Find the area of the shaded region enclosed in a semicircle of diameter 8 centimeters. The length of the chord *AB* is 6 centimeters.

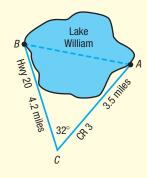
[**Hint:** Triangle *ABC* is a right triangle.]



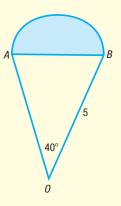
14. Find the area of the quadrilateral shown.



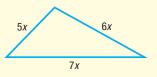
15. Madison wants to swim across Lake William from the fishing lodge (point A) to the boat ramp (point B), but she wants to know the distance first. Highway 20 goes right past the boat ramp and County Road 3 goes to the lodge. The two roads intersect at point C, 4.2 miles from the ramp and 3.5 miles from the lodge. Madison uses a transit to measure the angle of intersection of the two roads to be 32°. How far will she need to swim?



16. Given that $\triangle OAB$ is an isosceles triangle and the shaded sector is a semicircle, find the area of the entire region. Express your answer as a decimal rounded to two places.



17. The area of the triangle shown below is $54\sqrt{6}$ square units. Find the lengths of the sides.



18. Logan is playing on her swing. One full swing (front to back to front) takes 6 seconds, and at the peak of her swing she is at an angle of 42° with the vertical. If her swing is 5 feet long, and we ignore all resistive forces, find a function that models her horizontal displacement (from the rest position) after time *t*.

Cumulative Review

- **1.** Find the real solutions, if any, of the equation $3x^2 + 1 = 4x$.
- Find an equation for the circle with center at the point (-5, 1) and radius 3. Graph this circle.
- **3.** Find the domain of the function

$$f(x) = \sqrt{x^2 - 3x - 4}$$

- **4.** Graph the function: $y = 3 \sin(\pi x)$
- 5. Graph the function: $y = -2\cos(2x \pi)$

6. If
$$\tan \theta = -2$$
 and $\frac{3\pi}{2} < \theta < 2\pi$, find the exact value of:
(a) $\sin \theta$ (b) $\cos \theta$ (c) $\sin (2\theta)$

(d)
$$\cos(2\theta)$$
 (e) $\sin\left(\frac{1}{2}\theta\right)$ (f) $\cos\left(\frac{1}{2}\theta\right)$

7. Graph each of the following functions on the interval [0, 4]:

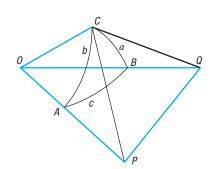
a)
$$y = e^x$$
 (**b**) $y = \sin x$

c)
$$y = e^x \sin x$$
 (**d**) $y = 2x + \sin x$

- 8. Graph each the following functions: (a) y = x (b) $y = x^2$ (c) $y = \sqrt{x}$ (d) $y = x^3$ (e) $y = e^x$ (f) $y = \ln x$
 - (g) $y = \sin x$ (h) $y = \cos x$ (i) $y = \tan x$

Chapter Projects

- I. Spherical Trigonometry When the distance between two locations on the surface of Earth is small, we can treat Earth as a plane and compute the distance in statutory miles. Using this assumption, we can use the Law of Sines and the Law of Cosines to approximate distances and angles. However, the Earth is a sphere, so as the distance between two points on its surface increases, the linear distance is less accurate. Under this circumstance, we need to take into account the curvature of Earth when using the Law of Sines and the Law of Cosines.
 - 1. See the figure. The points A, B, and C are the vertices of a spherical triangle with sides a, b, and c, a threesided figure drawn on the surface of a sphere with center at the point O. Connect each vertex by a radius to the center O of the sphere. Now draw tangent lines to the sides a and b of the triangle that go through C. Extend the lines OA and OB to intersect the tangent lines at P and Q, respectively. List the plane right triangles. Find the measures of the central angles.



2. Use the Law of Cosines with triangles *OPQ* and *CPQ* to find two expressions for the length of *PQ*.

- **9.** Solve the triangle for which side *a* is 20, side *c* is 15, and angle *C* is 40° .
- **10.** In the complex number system, solve the equation

$$3x^5 - 10x^4 + 21x^3 - 42x^2 + 36x - 8 = 0$$

11. Graph the rational function

$$R(x) = \frac{2x^2 - 7x - 4}{x^2 + 2x - 15}$$

- **12.** Solve $3^x = 12$. Round your answer to two decimal places.
- **13.** Solve: $\log_3 (x + 8) + \log_3 x = 2$

14. Suppose that f(x) = 4x + 5 and $g(x) = x^2 + 5x - 24$.

- (a) Solve f(x) = 0. (b) Solve f(x) = 13. (c) Solve f(x) = g(x). (d) Solve f(x) > 0.
- (e) Solve $g(x) \le 0$. (f) Graph y = f(x).
- (g) Graph y = g(x).

- 3. Subtract the expressions in part (2) from each other. Solve for the term containing $\cos c$.
- 4. Use the Pythagorean Theorem to find another value for $OQ^2 CQ^2$ and $OP^2 CP^2$. Now solve for $\cos c$.
- 5. Replacing the ratios in part (4) by the cosines of the sides of the spherical triangle, you should now have the Law of Cosines for spherical triangles:

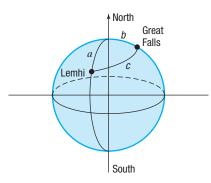
 $\cos c = \cos a \cos b + \sin a \sin b \cos C$

Source: For the spherical Law of Cosines, see *Mathematics from the Birth of Numbers* by Jan Gullberg. W. W. Norton & Co., Publishers, 1996, pp. 491–494.

II. The Lewis and Clark Expedition Lewis and Clark followed several rivers in their trek from what is now Great Falls, Montana, to the Pacific coast. First, they went down the Missouri and Jefferson rivers from Great Falls to Lemhi, Idaho. Because the two cities are at different longitudes and different latitudes, we must account for the curvature of Earth when computing the distance that they traveled. Assume that the radius of Earth is 3960 miles.



 Great Falls is at approximately 47.5°N and 111.3°W. Lemhi is at approximately 45.5°N and 113.5°W. (We will assume that the rivers flow straight from Great Falls to Lemhi on the surface of Earth.) This line is (continued) called a geodesic line. Use the Law of Cosines for a spherical triangle [see Project I, part (5),] to find the angle between Great Falls and Lemhi. (The central angles are found by using the differences in the latitudes and longitudes of the towns. See the figure.) Then find the length of the arc joining the two towns. (Recall $s = r\theta$.)



2. From Lemhi, they went up the Bitteroot River and the Snake River to what is now Lewiston and Clarkston on the border of Idaho and Washington. Although this is not

The following projects are available at the Instructor's Resource Center (IRC):

really a side to a triangle, we will make a side that goes from Lemhi to Lewiston and Clarkston. If Lewiston and Clarkston are at about 46.5°N 117.0°W, find the distance from Lemhi using the Law of Cosines for a spherical triangle and the arc length.

- 3. How far did the explorers travel just to get that far?
- **4.** Draw a plane triangle connecting the three towns. If the distance from Lewiston to Great Falls is 282 miles and the angle at Great Falls is 42° and the angle at Lewiston is 48.5°, find the distance from Great Falls to Lemhi and from Lemhi to Lewiston. How do these distances compare with the ones computed in parts (1) and (2)?

Source: For Lewis and Clark Expedition: *American Journey: The Quest for Liberty to 1877, Texas Edition.* Prentice Hall, 1992, p. 345.

Source: For map coordinates: *National Geographic Atlas of the World*, published by National Geographic Society, 1981, pp. 74–75.

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- **III.** Project at Motorola: *How Can You Build or Analyze a Vibration Profile?* Fourier functions not only are important to analyze vibrations but also are what a mathematician would call interesting. Complete the project to see why.
- IV. Leaning Tower of Pisa Trigonometry is used to analyze the apparent height and tilt of the Leaning Tower of Pisa.
- V. Locating Lost Treasure Clever treasure seekers who know the Law of Sines are able to find a buried treasure efficiently.
- VI. Jacob's Field Angles of elevation and the Law of Sines are used to determine the height of the stadium wall and the distance from home plate to the top of the wall.

Polar Coordinates; Vectors

9

How Airplanes Fly

Four aerodynamic forces act on an airplane in flight: lift, drag, thrust, and weight (gravity).

Drag is the resistance of air molecules hitting the airplane (the *backward* force), thrust is the power of the airplane's engine (the *forward* force), lift is the *upward* force, and weight is the *downward* force. So for airplanes to fly and stay airborne, the thrust must be greater than the drag, and the lift must be greater than the weight.

This is certainly the case when an airplane takes off or climbs. However, when it is in straight and level flight, the opposing forces of lift, and weight are balanced. During a descent, weight exceeds lift, and to slow the airplane, drag has to overcome thrust.

Thrust is generated by the airplane's engine (propeller or jet), weight is created by the natural force of gravity acting on the airplane, and drag comes from friction as the plane moves through air molecules.

Drag is also a *reaction* to lift, and this lift must be generated by the airplane in flight. This is done by the **wings** of the airplane.

A cross section of a typical airplane wing shows the top surface to be more curved than the bottom surface. This shaped profile is called an **airfoil** (or aerofoil), and the shape is used because an airfoil generates significantly more lift than opposing drag. In other words, it is very **efficient** at generating lift.

During flight, air naturally flows over and beneath the wing and is deflected upward over the top surface and downward beneath the lower surface. Any difference in deflection causes a difference in air pressure (pressure gradient), and because of the airfoil shape, the pressure of the deflected air is lower above the airfoil than below it. As a result the wing is "pushed" upward by the higher pressure beneath, or, you can argue, it is "sucked" upward by the lower pressure above.

Source: Adapted from Pete Carpenter. How Airplanes Fly—The Basic Principles of Flight http://www.rc-airplane-world.com/how-airplanes-fly.html, accessed May 2018. © rc-airplane-world.com

-See Chapter Project I-

Ġ A Look Back, A Look Ahead ᢒ

This chapter is in two parts: Polar Coordinates (Sections 9.1-9.3) and Vectors (Sections 9.4-9.7). They are independent of each other and may be covered in either order.

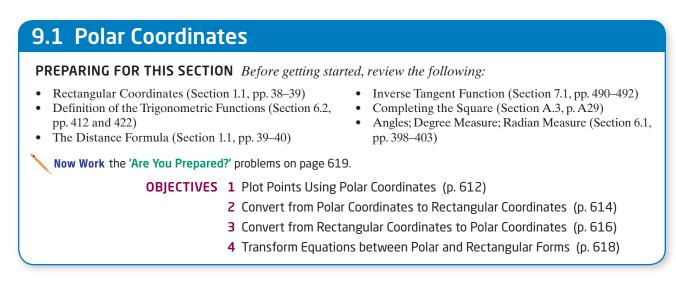
Sections 9.1-9.3: In Chapter 1, we introduced rectangular coordinates (the *xy*-plane) and discussed the graph of an equation in two variables involving *x* and *y*. In Sections 9.1 and 9.2, we introduce polar coordinates, an alternative to rectangular coordinates, and discuss graphing equations that involve polar coordinates. In Section 5.3, we discussed raising a real number to a real power. In Section 9.3, we extend this idea by raising a complex number to a real power. As it turns out, polar coordinates are useful for the discussion.

Sections 9.4–9.7: We have seen in many chapters that we are often required to solve an equation to obtain a solution to applied problems. In the last four sections of this chapter, we develop the notion of a vector and show how it can be used to model applied problems in physics and engineering.

Outline

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- 9.1 Polar Coordinates
- 9.2 Polar Equations and Graphs
- 9.3 The Complex Plane; De Moivre's Theorem
- 9.4 Vectors
- 9.5 The Dot Product
- 9.6 Vectors in Space
- 9.7 The Cross Product Chapter Review Chapter Test Cumulative Review Chapter Projects



So far, we have always used a system of rectangular coordinates to plot points in the plane. Now we are ready to describe another system, called *polar coordinates*. In many instances, polar coordinates offer certain advantages over rectangular coordinates.

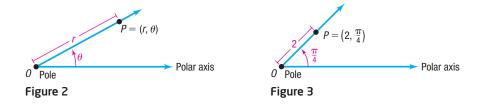
In a rectangular coordinate system, you will recall, a point in the plane is represented by an ordered pair of numbers (x, y), where x and y equal the signed distances of the point from the y-axis and the x-axis, respectively. In a polar coordinate system, we select a point, called the **pole**, and then a ray with vertex at the pole, called the **polar axis**. See Figure 1. Comparing the rectangular and polar coordinate systems, note that the origin in rectangular coordinates coincides with the pole in polar coordinates, and the positive x-axis in rectangular coordinates coincides with the polar axis in polar coordinates.

1 Plot Points Using Polar Coordinates

A point *P* in a polar coordinate system is represented by an ordered pair (r, θ) of numbers. If r > 0, then *r* is the distance of the point from the pole; θ is an angle (in degrees or radians) formed by the polar axis and a ray from the pole through the point. We call the ordered pair (r, θ) the **polar coordinates** of the point. See Figure 2.

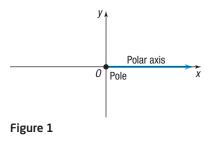
As an example, suppose that a point *P* has polar coordinates $\left(2, \frac{\pi}{4}\right)$. Locate *P*

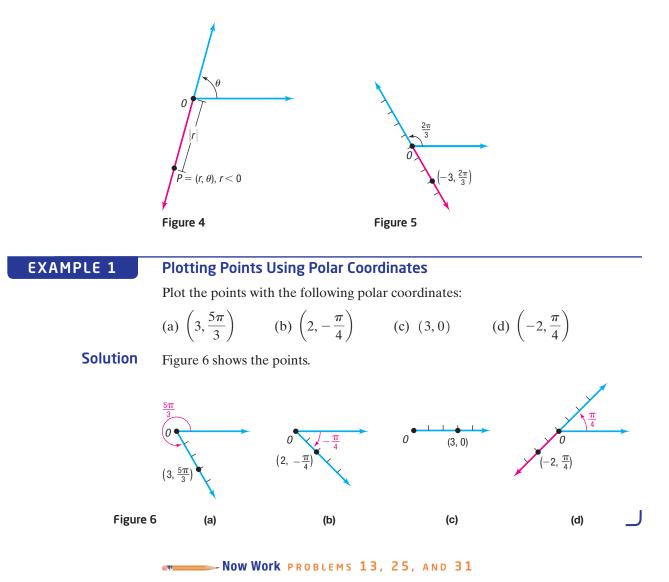
by first drawing an angle of $\frac{\pi}{4}$ radian, placing its vertex at the pole and its initial side along the polar axis. Then go out a distance of 2 units along the terminal side of the angle to reach the point *P*. See Figure 3.



In using polar coordinates (r, θ) , it is possible for r to be negative. When this happens, instead of the point being on the terminal side of θ , it is on the ray from the pole extending in the direction *opposite* the terminal side of θ at a distance |r| units from the pole. See Figure 4 for an illustration.

For example, to plot the point $\left(-3, \frac{2\pi}{3}\right)$, use the ray in the opposite direction of $\frac{2\pi}{3}$ and go out |-3| = 3 units along that ray. See Figure 5.

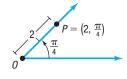


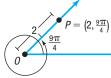


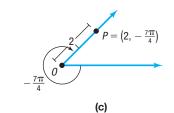
Recall that an angle measured counterclockwise is positive and an angle measured clockwise is negative. This convention has some interesting consequences related to polar coordinates.

EXAMPLE 2 Finding Several Polar Coordinates of a Single Point

Consider again the point *P* with polar coordinates $\left(2, \frac{\pi}{4}\right)$, as shown in Figure 7(a). Because $\frac{\pi}{4}, \frac{9\pi}{4}$, and $-\frac{7\pi}{4}$ all have the same terminal side, this point *P* also can be located by using the polar coordinates $\left(2, \frac{9\pi}{4}\right)$ or the polar coordinates $\left(2, -\frac{7\pi}{4}\right)$, as shown in Figures 7(b) and (c). The point $\left(2, \frac{\pi}{4}\right)$ can also be represented by the polar coordinates $\left(-2, \frac{5\pi}{4}\right)$. See Figure 7(d).







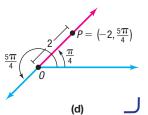


Figure 7

(a)

(b)

EXAMPLE 3

Finding Other Polar Coordinates of a Given Point

Plot the point *P* with polar coordinates $\left(3, \frac{\pi}{6}\right)$, and find other polar coordinates (r, θ) of this same point for which:

(b) r < 0, $0 \le \theta < 2\pi$

(a) r > 0, $2\pi \le \theta < 4\pi$ (c) r > 0, $-2\pi \le \theta < 0$

Solution

The point $\left(3, \frac{\pi}{6}\right)$ is plotted in Figure 8.

(a) Add 1 revolution $(2\pi \text{ radians})$ to the angle $\frac{\pi}{6}$ to get

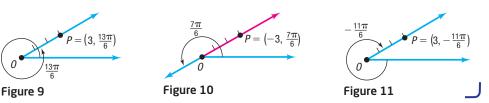
$$P = \left(3, \frac{\pi}{6} + 2\pi\right) = \left(3, \frac{13\pi}{6}\right).$$

See Figure 9.

(b) Add $\frac{1}{2}$ revolution (π radians) to the angle $\frac{\pi}{6}$, and replace 3 by -3 to

get
$$P = \left(-3, \frac{\pi}{6} + \pi\right) = \left(-3, \frac{7\pi}{6}\right)$$
. See Figure 10.

(c) Subtract 2π from the angle $\frac{\pi}{6}$ to get $P = \left(3, \frac{\pi}{6} - 2\pi\right) = \left(3, -\frac{11\pi}{6}\right)$. See Figure 11.



These examples show a major difference between rectangular coordinates and polar coordinates. A point has exactly one pair of rectangular coordinates; however, a point has infinitely many pairs of polar coordinates.

SUMMARY

Figure 8

A point with polar coordinates (r, θ) , θ in radians, can also be represented by either of the following:

 $(r, \theta + 2\pi k)$ or $(-r, \theta + \pi + 2\pi k)$ k an integer

The polar coordinates of the pole are $(0, \theta)$, where θ can be any angle.

Now Work PROBLEM 35

2 Convert from Polar Coordinates to Rectangular Coordinates

Sometimes it is necessary to convert coordinates or equations in rectangular form to polar form, and vice versa. To do this, recall that the origin in rectangular coordinates is the pole in polar coordinates and that the positive *x*-axis in rectangular coordinates is the polar axis in polar coordinates.

THEOREM Conversion from Polar Coordinates to Rectangular Coordinates

If *P* is a point with polar coordinates (r, θ) , the rectangular coordinates (x, y) of *P* are given by

 $x = r \cos \theta$ $y = r \sin \theta$

(1)

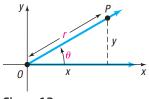


Figure 12

Proof Suppose that *P* has the polar coordinates (r, θ) . We seek the rectangular coordinates (x, y) of *P*. Refer to Figure 12.

- If r = 0, then, regardless of θ , the point P is the pole, for which the rectangular coordinates are (0, 0). Formula (1) is valid for r = 0.
- If r > 0, the point *P* is on the terminal side of θ , and $r = d(O, P) = \sqrt{x^2 + y^2}$. Because

$$\cos \theta = \frac{x}{r}$$
 $\sin \theta = \frac{y}{r}$

this means

$$x = r \cos \theta$$
 $y = r \sin \theta$

• If r < 0 and θ is in radians, then the point $P = (r, \theta)$ can be represented as $(-r, \pi + \theta)$, where -r > 0. Because

$$\cos(\pi + \theta) = -\cos\theta = \frac{x}{-r}$$
 $\sin(\pi + \theta) = -\sin\theta = \frac{y}{-r}$

this means

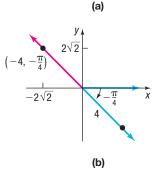
$$x = r \cos \theta$$
 $y = r \sin \theta$

EXAMPLE 4 Converting from Polar Coordinates to Rectangular Coordinates

Find the rectangular coordinates of the points with polar coordinates:

(a)
$$\left(6, \frac{\pi}{6}\right)$$
 (b) $\left(-4, -\frac{\pi}{4}\right)$

Solution





COMMENT Many calculators have the capability of converting from polar coordinates to rectangular coordinates. Consult your user's manual for the proper keystrokes. In most cases this procedure is tedious, so you will probably find using equations (1) is faster.

Use equations (1):
$$x = r \cos \theta$$
 and $y = r \sin \theta$.

(a) Figure 13(a) shows $\left(6, \frac{\pi}{6}\right)$ plotted. Notice that $\left(6, \frac{\pi}{6}\right)$ lies in quadrant I of the rectangular coordinate system. So both the *x*-coordinate and the *y*-coordinate will be positive. Substituting r = 6 and $\theta = \frac{\pi}{6}$ gives

$$x = r\cos\theta = 6\cos\frac{\pi}{6} = 6\cdot\frac{\sqrt{3}}{2} = 3\sqrt{3}$$
$$y = r\sin\theta = 6\sin\frac{\pi}{6} = 6\cdot\frac{1}{2} = 3$$

The rectangular coordinates of the point $\left(6, \frac{\pi}{6}\right)$ are $\left(3\sqrt{3}, 3\right)$, which lies in quadrant I, as expected.

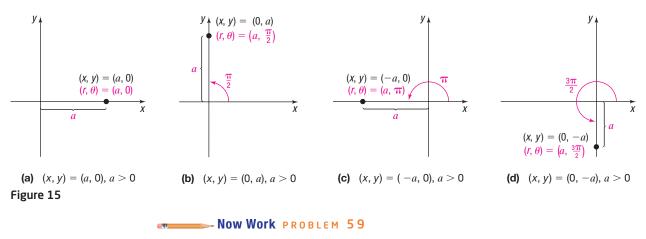
(b) Figure 13(b) shows $\left(-4, -\frac{\pi}{4}\right)$ plotted. Notice that $\left(-4, -\frac{\pi}{4}\right)$ lies in quadrant II of the rectangular coordinate system. Substituting r = -4 and $\theta = -\frac{\pi}{4}$ gives

$$x = r\cos\theta = -4\cos\left(-\frac{\pi}{4}\right) = -4\cdot\frac{\sqrt{2}}{2} = -2\sqrt{2}$$
$$y = r\sin\theta = -4\sin\left(-\frac{\pi}{4}\right) = -4\left(-\frac{\sqrt{2}}{2}\right) = 2\sqrt{2}$$

The rectangular coordinates of the point $\left(-4, -\frac{\pi}{4}\right)$ are $\left(-2\sqrt{2}, 2\sqrt{2}\right)$, which lies in quadrant II, as expected.

, i i i i i i i i i i i i i i i i i i i	Convert from Rectangular Coordinates to Polar Coordinates		
	Converting from rectangular coordinates (x, y) more complicated. Notice that each solution be coordinates.		
EXAMPLE 5	Converting from Rectangular Coordinate the Point Lies on a Coordinate Axis	es to Polar Coordinates where	
	Find polar coordinates of a point whose rectan	gular coordinates are $(0,3)$.	
Step-by-Step Solution Step 1 : Plot the point (<i>x</i> , <i>y</i>) and note the quadrant the point lies in or the coordinate axis the point lies on.	Plot the point $(0,3)$ in a rectangular coordinate system. See Figure 14. The point lies on the positive <i>y</i> -axis.	$y = (0, 3)$ $3 \begin{cases} \frac{\pi}{2} \\ \frac{\pi}{2} \\ \frac{\pi}{2} \end{cases}$	
		Figure 14	
Step 2 : Find the distance <i>r</i> from the origin to the point.	The point $(0, 3)$ lies on the <i>y</i> -axis a distance of so $r = 3$.	3 units from the origin (pole),	
Step 3 : Determine <i>θ</i> .	A ray with vertex at the pole through $(0, 3)$ form Polar coordinates for this point can be representations include $\left(-3, -\frac{\pi}{2}\right)$ and $\left(3, \frac{5\pi}{2}\right)$	2	
	Figure 15 shows relay accordinates of re-	into that lie an either the wards on	

Figure 15 shows polar coordinates of points that lie on either the x-axis or the y-axis. In each illustration, a > 0.



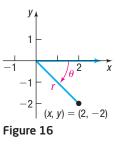
EXAMPLE 6 Converting from Rectangular Coordinates to Polar Coordinates where the Point Lies in a Quadrant

Find the polar coordinates of a point whose rectangular coordinates are (2, -2).

Step-by-Step Solution

Step 1: Plot the point (*x*, *y*) and note the quadrant the point lies in or the coordinate axis the point lies on.

Plot the point (2, -2) in a rectangular coordinate system. See Figure 16. The point lies in quadrant IV.



Step 2: Find the distance *r* from the origin to the point.

$$r = \sqrt{x^2 + y^2} = \sqrt{2^2 + (-2)^2} = \sqrt{8} = 2\sqrt{2}$$

Step 3: Determine θ .

Find
$$\theta$$
 by recalling that $\tan \theta = \frac{y}{x}$, so $\theta = \tan^{-1}\frac{y}{x}$, $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$. Because $(2, -2)$ lies in quadrant IV, this means that $-\frac{\pi}{2} < \theta < 0$. As a result,

$$\theta = \tan^{-1} \frac{y}{x} = \tan^{-1} \left(\frac{-2}{2}\right) = \tan^{-1} \left(-1\right) = -\frac{\pi}{4}$$

COMMENT Many calculators have the capability of converting from rectangular coordinates to polar coordinates. Consult your user's manual for the proper keystrokes.

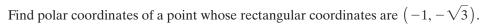
Polar coordinates for the point
$$(2, -2)$$
 are $\left(2\sqrt{2}, -\frac{\pi}{4}\right)$. Other possible representations include $\left(2\sqrt{2}, \frac{7\pi}{4}\right)$ and $\left(-2\sqrt{2}, \frac{3\pi}{4}\right)$.

EXAMPLE 7

Converting from Rectangular Coordinates to Polar Coordinates

Solution

 y_{1} θ r $(x, y) = (-1, -\sqrt{3})$ Figure 17



STEP 1: See Figure 17. The point lies in quadrant III.

STEP 2: The distance *r* from the origin to the point $(-1, -\sqrt{3})$ is

$$r = \sqrt{(-1)^2 + (-\sqrt{3})^2} = \sqrt{4} = 2$$

STEP 3: To find θ , use

$$\alpha = \tan^{-1}\frac{y}{x} = \tan^{-1}\frac{-\sqrt{3}}{-1} = \tan^{-1}\sqrt{3} = \frac{\pi}{3}, -\frac{\pi}{2} < \alpha < \frac{\pi}{2}$$

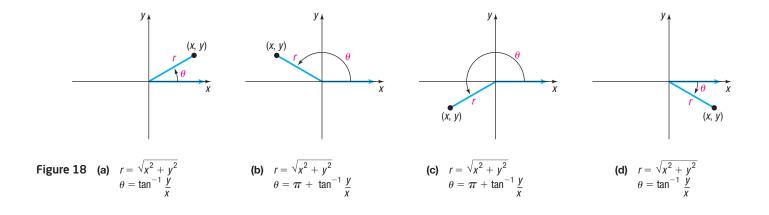
Since the point $(-1, -\sqrt{3})$ lies in quadrant III and the inverse tangent function gives an angle in quadrant I, add π to the result to obtain an angle in quadrant III. Then

$$\theta = \pi + \alpha = \pi + \tan^{-1}\sqrt{3} = \pi + \frac{\pi}{3} = \frac{4\pi}{3}$$

Polar coordinates for this point are $\left(2, \frac{4\pi}{3}\right)$. Other possible representations

include
$$\left(-2, \frac{n}{3}\right)$$
 and $\left(2, -\frac{2n}{3}\right)$.

Figure 18 shows how to find polar coordinates of a point that lies in a quadrant when its rectangular coordinates (x, y) are given.



THEOREM Converting from Rectangular Coordinates to Polar Coordinates

If *P* is a point with rectangular coordinates (x, y), the polar coordinates (r, θ) of *P* are given by

$$r^{2} = x^{2} + y^{2} \quad \tan \theta = \frac{y}{x} \quad \text{if } x \neq 0$$

$$r = y \qquad \theta = \frac{\pi}{2} \quad \text{if } x = 0$$
(2)

To use equations (2) effectively, follow these steps:

Steps for Converting from Rectangular to Polar Coordinates

STEP 1: Plot the point (x, y), as shown in Examples 5, 6, and 7. **STEP 2:** If x = 0 or y = 0, use the graph to find r. If $x \neq 0$ and $y \neq 0$, then $r = \sqrt{x^2 + y^2}$. **STEP 3:** Find θ . If x = 0 or y = 0, use the graph to find θ . If $x \neq 0$ and $y \neq 0$, note the quadrant in which the point lies. Quadrant I or IV: $\theta = \tan^{-1} \frac{y}{x}$

Quadrant II or III: $\theta = \pi + \tan^{-1} \frac{y}{x}$

Now Work PROBLEM 63

4 Transform Equations between Polar and Rectangular Forms

Equations (1) and (2) can be used to transform equations from polar form to rectangular form, and vice versa. Two common techniques for transforming an equation from polar form to rectangular form are to

- Multiply both sides of the equation by *r*
- Square both sides of the equation

EXAMPLE 8	Transforming an Equation from Polar	to Rectangular Form
	Transform the equation $r = 6 \cos \theta$ fro coordinates, and identify the graph.	m polar coordinates to rectangular
Solution	Multiplying both sides by r makes it easier t	o use equations (1) and (2).
	$r=6\cos\theta$	
	$r^2 = 6r\cos\theta$	Multiply both sides by r.
	$x^2 + y^2 = 6x$	$r^2 = x^2 + y^2; x = r \cos \theta$
	This is the equation of a circle. Complete the	e square to obtain the standard form.
	$x^2 + y^2 = 6x$	
	$(x^2 - 6x) + y^2 = 0$	General form
	$(x^2 - 6x + 9) + y^2 = 9$	Complete the square in x.
	$(x-3)^2 + y^2 = 9$	Factor.
	This is the standard form of the equation of	a circle with center $(3, 0)$ and radius 3.

Now Work problem 79

EXAMPLE 9 Transforming an Equation from Rectangular to Polar Form

Transform the equation 4xy = 9 from rectangular coordinates to polar coordinates.

Solution

Use x =

$$r\cos\theta$$
 and $y = r\sin\theta$.

4xy = 9 $4(r\cos\theta)(r\sin\theta) = 9 \quad \mathbf{x} = r\cos\theta, \mathbf{y} = r\sin\theta$ $4r^2\cos\theta\sin\theta = 9$

This is the polar form of the equation. It can be simplified as follows:

 $2r^2 (2\sin\theta\cos\theta) = 9$ Factor out $2r^2$.

 $2r^2\sin(2\theta) = 9$ Double-angle Formula

Now Work problem 73

9.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Plot the point whose rectangular coordinates are (3, -1). What quadrant does the point lie in? (pp. 38–39)
- 2. The distance between two points $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ is $d(P_1, P_2) =$ _____(pp. 39-40)
- **3.** To complete the square of $x^2 + 6x$, add _____. (p. A29)

Concepts and Vocabulary

- 7. The origin in rectangular coordinates coincides with the _____ in polar coordinates; the positive *x*-axis in rectangular coordinates coincides with the _____ in polar coordinates.
- 8. If P is a point with polar coordinates (r, θ) , the rectangular coordinates (x, y) of P are given by $x = _$ and $y = _$.
- 9. *Multiple Choice* In a rectangular coordinate system, where does the point with polar coordinates $\left(1, -\frac{\pi}{2}\right)$ lie?
 - (a) in quadrant IV
 (b) on the y-axis
 (c) in quadrant II
 (d) on the x-axis

- **4.** Draw the angle $\frac{5\pi}{6}$ in standard position. (pp. 398–403)
- 5. If P = (x, y) is a point on the terminal side of the angle θ at a distance *r* from the origin, then $\tan \theta =$ _____. (p. 422)
- **6.** $\tan^{-1}(-1) =$ _____. (pp. 490–492)
- 10. *Multiple Choice* The point $\left(5, \frac{\pi}{6}\right)$ can also be represented by which polar coordinates?

(a)
$$\left(5, -\frac{\pi}{6}\right)$$
 (b) $\left(-5, \frac{13\pi}{6}\right)$
(c) $\left(5, -\frac{5\pi}{6}\right)$ (d) $\left(-5, \frac{7\pi}{6}\right)$

20. $\left(-2, \frac{7\pi}{6}\right)$

- **11.** *True or False* In the polar coordinates (r, θ) , *r* can be negative.
- 12. True or False The polar coordinates of a point are unique.

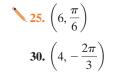
Skill Building

In Problems 13–20, match each point in polar coordinates with either A, B, C, or D on the graph. **13.** $\left(2, -\frac{11\pi}{6}\right)$ **14.** $\left(-2, -\frac{\pi}{6}\right)$ **15.** $\left(2, \frac{7\pi}{6}\right)$ **16.** $\left(-2, \frac{\pi}{6}\right)$

13.
$$(2, -\frac{1}{6})$$
 14. $(-2, -\frac{1}{6})$ **15.** $(2, \frac{1}{6})$
17. $(-2, \frac{5\pi}{6})$ **18.** $(2, \frac{5\pi}{6})$ **19.** $(2, \frac{11\pi}{6})$

In Problems 21-34, plot each point given in polar coordinates.

21.
$$\left(4, \frac{3\pi}{2}\right)$$
 22. $\left(3, \frac{\pi}{2}\right)$ **23.** $(-3, \pi)$ **24.** $(-2, 0)$
26. $\left(5, \frac{5\pi}{3}\right)$ **27.** $\left(-3, \frac{2\pi}{3}\right)$ **28.** $\left(-2, \frac{3\pi}{4}\right)$ **29.** $\left(2, -\frac{5\pi}{4}\right)$
31. $\left(-1, -\frac{\pi}{3}\right)$ **32.** $\left(-3, -\frac{3\pi}{4}\right)$ **33.** $\left(-3, -\frac{\pi}{2}\right)$ **34.** $(-2, -\pi)$



/

67. (-0.8, -2.1)

In Problems 35–42, plot each point given in polar coordinates, and find other polar coordinates (r, θ) of the point for which: (a) r > 0, $-2\pi \le \theta < 0$ (b) $r < 0, \quad 0 \le \theta < 2\pi$ (c) $r > 0, \quad 2\pi \le \theta < 4\pi$

35.
$$\left(5, \frac{2\pi}{3}\right)$$

36. $\left(4, \frac{3\pi}{4}\right)$
37. $(-3, 4\pi)$
38. $(-2, 3\pi)$
39. $(2, \pi)$
40. $\left(1, \frac{\pi}{2}\right)$
41. $\left(-2, -\frac{2\pi}{3}\right)$
42. $\left(-3, -\frac{\pi}{4}\right)$

In Problems 43–58, polar coordinates of a point are given. Find the rectangular coordinates of each point.

43.
$$\left(3, \frac{\pi}{2}\right)$$
 44. $\left(4, \frac{3\pi}{2}\right)$
 45. $(-3, \pi)$
 46. $(-2, 0)$

 47. $\left(5, \frac{5\pi}{3}\right)$
 48. $\left(6, \frac{5\pi}{6}\right)$
 49. $\left(-2, \frac{2\pi}{3}\right)$
 50. $\left(-2, \frac{3\pi}{4}\right)$

 51. $\left(-6, -\frac{\pi}{4}\right)$
 52. $\left(-5, -\frac{\pi}{6}\right)$
 53. $\left(-3, -\frac{\pi}{2}\right)$
 54. $(-2, -\pi)$

 55. $\left(7.5, \frac{11\pi}{18}\right)$
 56. $\left(-3.1, \frac{91\pi}{90}\right)$
 57. $(8.1, 5.2)$
 58. $(6.3, 3.8)$

In Problems 59–70, the rectangular coordinates of a point are given. Find polar coordinates for each point.

68. (1.3, -2.1)

59. (3,0) **60.** (0,2) **61.** (0, -2)**62.** (-1, 0)**65.** $\left(-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right)$ **66.** $(5, 5\sqrt{3})$ **64.** (-3, 3) **63.** (1, −1) **69.** (-2.3, 0.2)

In Problems 71–78, the letters x and y represent rectangular coordinates. Write each equation using polar coordinates (r, θ) .

71.
$$x^2 + y^2 = x$$
72. $2x^2 + 2y^2 = 3$ **73.** $x^2 = 4y$ **74.** $y^2 = 2x$ **75.** $4x^2y = 1$ **76.** $2xy = 1$ **77.** $y = -3$ **78.** $x = 4$

In Problems 79–86, the letters r and θ represent polar coordinates. Write each equation using rectangular coordinates (x, y).

79. $r = \cos \theta$	80. $r = \sin \theta + 1$	81. $r = \sin \theta - \cos \theta$	82. $r^2 = \cos \theta$
83. <i>r</i> = 4	84. <i>r</i> = 2	$85. \ r = \frac{3}{3 - \cos \theta}$	$86. \ r = \frac{4}{1 - \cos \theta}$

Applications and Extensions

- 87. Chicago In Chicago, the road system is set up like a Cartesian plane, where streets are indicated by the number of blocks they are from Madison Street and State Street. For example, Wrigley Field in Chicago is located at 1060 West Addison, which is 10 blocks west of State Street and 36 blocks north of Madison Street. Treat the intersection of Madison Street and State Street as the origin of a coordinate system, with east being the positive x-axis.
 - (a) Write the location of Wrigley Field using rectangular coordinates.
 - (b) Write the location of Wrigley Field using polar coordinates. Use the east direction for the polar axis. Express θ in degrees.
 - (c) Guaranteed Rate Field, home of the White Sox, is located at 35th and Princeton, which is 3 blocks west of State Street and 35 blocks south of Madison. Write the location of Guaranteed Rate Field using rectangular coordinates.
 - (d) Write the location of Guaranteed Rate Field using polar coordinates. Use the east direction for the polar axis. Express θ in degrees.
- **88.** Show that the formula for the distance d between two points $P_1 = (r_1, \theta_1)$ and $P_2 = (r_2, \theta_2)$ is

$$d = \sqrt{r_1^2 + r_2^2 - 2r_1 r_2 \cos(\theta_2 - \theta_1)}$$



70. (8.3, 4.2)



- 89. Challenge Problem Radar Detection At 10:15 A.M., a radar station detects an aircraft at a point 80 miles away and 25 degrees north of due east. At 10:25 A.M., the aircraft is 110 miles away and 5 degrees south of due east.
 - (a) Using the radar station as the pole and due east as the polar axis, write the two locations of the aircraft in polar coordinates.
 - (b) Write the two locations of the aircraft in rectangular coordinates. Round answers to two decimal places.
 - (c) What is the speed of the aircraft in miles per hour? Round the answer to one decimal place.

Explaining Concepts: Discussion and Writing

- 91. In converting from polar coordinates to rectangular coordinates, what equations will you use?
- 92. Explain how to convert from rectangular coordinates to polar coordinates.

Retain Your Knowledge -

Problems 94–103 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

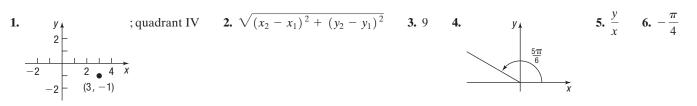
- **94.** Solve: $\log_4(x+3) \log_4(x-1) = 2$
- 95. Use Descartes' Rule of Signs to determine the possible number of positive or negative real zeros for the function

$$f(x) = -2x^3 + 6x^2 - 7x - 8$$

- 96. Find the midpoint of the line segment connecting the points (-3,7) and $\left(\frac{1}{2},2\right)$.
- **97.** Given that the point (3, 8) is on the graph of y = f(x), what is the corresponding point on the graph of y = -2f(x + 3) + 5?

- 90. Challenge Problem Radar station A uses a coordinate system where A is located at the pole and due east is the polar axis. On this system, two other radar stations, Band C, are located at coordinates $(150, -24^{\circ})$ and $(100, 32^{\circ})$, respectively. If radar station B uses a coordinate system where B is located at the pole and due east is the polar axis, then what are the coordinates of radar stations A and C on this second system? Round answers to one decimal place.
- 93. Is the street system in your town based on a rectangular coordinate system, a polar coordinate system, or some other system? Explain.
- **98.** If z = 2 5i and w = 4 + i, find $z \cdot w$.
- **99.** Solve the equation: $4\sin\theta\cos\theta = 1, 0 \le \theta < 2\pi$
- **100.** Solve the triangle: $A = 65^{\circ}, B = 37^{\circ}, c = 10$
- **101.** Find the exact value of $\sin \frac{7\pi}{12}$.
- \triangle 103. Show that $\sin^5 x = \sin x 2\cos^2 x \sin x + \cos^4 x \sin x$.

'Are You Prepared?' Answers



9.2 Polar Equations and Graphs

PREPARING FOR THIS SECTION Before getting started, review the following:

- Symmetry (Section 1.2, pp. 49–53)
- Circles (Section 1.4, pp. 71–75)
- Even-Odd Properties of Trigonometric Functions (Section 6.3, pp. 438–439)
- Difference Formulas for Sine and Cosine
- Values of the Sine and Cosine Functions at Certain Angles (Section 6.2, pp. 414–421)

(Section 7.5, pp. 523 and 526)

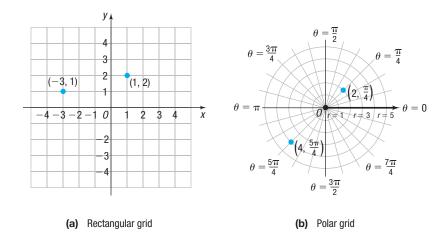
Now Work the 'Are You Prepared?' problems on page 633.

- **OBJECTIVES** 1 Identify and Graph Polar Equations by Converting to Rectangular Equations (p. 622)
 - 2 Test Polar Equations for Symmetry (p. 625)
 - **3** Graph Polar Equations by Plotting Points (p. 626)

Figure 19

Just as a rectangular grid may be used to plot points given by rectangular coordinates, such as the points (-3, 1) and (1, 2) shown in Figure 19(a), a grid consisting of concentric circles (with centers at the pole) and rays (with vertices at the pole) can be used to plot points given by polar coordinates, such as the points $\left(4, \frac{5\pi}{4}\right)$ and $\left(2, \frac{\pi}{4}\right)$

shown in Figure 19(b). Such **polar grids** are used to graph *polar equations*.



DEFINITION Polar Equation

An equation whose variables are polar coordinates is called a **polar equation**. The **graph of a polar equation** consists of all points whose polar coordinates satisfy the equation.

1 Identify and Graph Polar Equations by Converting to Rectangular Equations

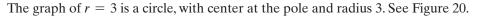
One method that can be used to graph a polar equation is to convert the equation to rectangular coordinates. In the following discussion, (x, y) represents the rectangular coordinates of a point *P*, and (r, θ) represents polar coordinates of the point *P*.

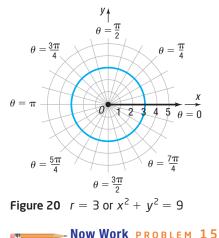
EXAMPLE 1 Identifying and Graphing a Polar Equation (Circle)

Identify and graph the equation: r = 3

Solution Convert the polar equation to a rectangular equation.

r = 3 $r^2 = 9$ Square both sides. $x^2 + y^2 = 9$ $r^2 = x^2 + y^2$



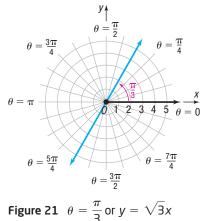


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EXAMPLE 2 Identifying and Graphing a Polar Equation (Line)

Identify and graph the equation: $\theta = \frac{\pi}{3}$

Solution Convert the polar equation to a rectangular equation.



 $\theta = \frac{\pi}{3}$ $\tan \theta = \tan \frac{\pi}{3}$ Find the tangent of both sides. $\frac{y}{x} = \sqrt{3}$ $\tan \theta = \frac{y}{x}; \tan \frac{\pi}{3} = \sqrt{3}$ $y = \sqrt{3}x$

The graph of $\theta = \frac{\pi}{3}$ is a line passing through the pole making an angle of $\frac{\pi}{3}$ with the polar axis. See Figure 21.

Now Work PROBLEM 17

EXAMPLE 3 Identifying and Graphing a Polar Equation (Horizontal Line)

Identify and graph the equation: $r \sin \theta = 2$

Because $y = r \sin \theta$, we can write the equation as

y = 2

Therefore, the graph of $r \sin \theta = 2$ is a horizontal line 2 units above the pole. See Figure 22. $\theta = \frac{\pi}{2}$ $\theta = \frac{3\pi}{4}$ $\theta = \pi$ $\theta = \frac{3\pi}{4}$ $\theta = \frac{\pi}{4}$ $\theta = \frac{\pi}{4}$

COMMENT A graphing utility can be used to graph polar equations. Read Using a Graphing Utility to Graph a Polar Equation, Section B.8.

EXAMPLE 4 Identifying and Graphing a Polar Equation (Vertical Line)

Identify and graph the equation: $r \cos \theta = -3$

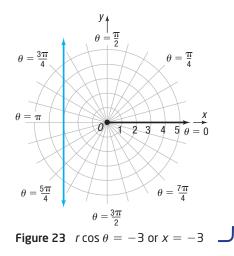
Solution

Solution

Since $x = r \cos \theta$, we can write the equation as

x = -3

Therefore, the graph of $r \cos \theta = -3$ is a vertical line 3 units to the left of the pole. See Figure 23.



Examples 3 and 4 on the previous page lead to the following results. (The proofs are left as exercises. See Problems 83 and 84.)

THEOREM

Let *a* be a real number. Then the graph of the equation

 $r\sin\theta = a$

is a horizontal line. It lies a units above the pole if $a \ge 0$ and lies |a| units below the pole if a < 0.

The graph of the equation

 $r\cos\theta = a$

is a vertical line. It lies a units to the right of the pole if $a \ge 0$ and lies |a| units to the left of the pole if a < 0.

Now Work problem 21

EXAMPLE 5

Identifying and Graphing a Polar Equation (Circle)

Identify and graph the equation: $r = 4 \sin \theta$

To transform the polar equation to rectangular coordinates, multiply both sides by r.

$$r^2 = 4r \sin \theta$$

Now use the facts that $r^2 = x^2 + y^2$ and $y = r \sin \theta$. Then

$$x^{2} + y^{2} = 4y$$

$$x^{2} + (y^{2} - 4y) = 0$$

$$x^{2} + (y^{2} - 4y + 4) = 4$$
Complete the square in y.
$$x^{2} + (y - 2)^{2} = 4$$
Factor.

This is the standard equation of a circle with center (0, 2) in rectangular coordinates and radius 2. See Figure 24.

Identifying and Graphing a Polar Equation (Circle)

Identify and graph the equation: $r = -2 \cos \theta$

To transform the polar equation to rectangular coordinates, multiply both sides by r.

$$r^{2} = -2r \cos \theta$$

$$x^{2} + y^{2} = -2x$$

$$r^{2} = x^{2} + y^{2}; \quad x = r \cos \theta$$

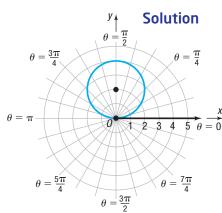
$$x^{2} + 2x + y^{2} = 0$$

$$(x^{2} + 2x + 1) + y^{2} = 1$$
Complete the square in x.
$$(x + 1)^{2} + y^{2} = 1$$
Factor.

Solution $\theta = \frac{3\pi}{2}$ $\theta = \frac{\pi}{4}$ $\theta =$ π 2 3 4 $\theta = \frac{5\pi}{2}$ $\theta = \frac{3\pi}{2}$

 $r = -2 \cos \theta$ or $(x + 1)^2 + y^2 = 1$

This is the standard equation of a circle with center (-1, 0) in rectangular coordinates and radius 1. See Figure 25.



 $r = 4 \sin \theta$ or $x^2 + (y - 2)^2 = 4$

Figure 24

Figure 25



Exploration

Be sure the mode of your graphing utility is set to polar coordinates and radian measure. Using a square screen, graph $r_1 = \sin \theta$, $r_2 = 2 \sin \theta$, and $r_3 = 3 \sin \theta$. Do you see the pattern? Clear the screen and graph $r_1 = -\sin \theta$, $r_2 = -2\sin \theta$, and $r_3 = -3 \sin \theta$. Do you see the pattern? Clear the screen and graph $r_1 = \cos \theta$, $r_2 = 2 \cos \theta$, and $r_3 = 3 \cos \theta$. Do you see the pattern? Clear the screen and graph $r_1 = -\cos \theta$, $r_2 = -2 \cos \theta$, and $r_3 = -3 \cos \theta$. Do you see the pattern?

Based on Examples 5 and 6 and the Exploration to the left, we are led to the following results. (The proofs are left as exercises. See Problems 85–88.)

THEOREM

Suppose *a* is a positive real number. Then

Equation	Description
• $r = 2a \sin \theta$	Circle: radius a ; center at $(0, a)$ in rectangular coordinates
• $r = -2a\sin\theta$	Circle: radius <i>a</i> ; center at $(0, -a)$ in rectangular coordinates
• $r = 2a\cos\theta$	Circle: radius <i>a</i> ; center at $(a, 0)$ in rectangular coordinates

- $r = 2a\cos\theta$
- $r = -2a\cos\theta$ Circle: radius *a*; center at (-a, 0) in rectangular coordinates

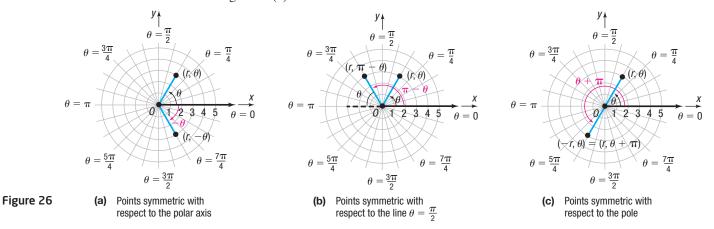
Each circle passes through the pole.

Now Work PROBLEM 23

The method of converting a polar equation to an identifiable rectangular equation to obtain the graph is not always helpful, nor is it always necessary. Usually, a table is created that lists several points on the graph. By checking for symmetry, it may be possible to reduce the number of points needed to draw the graph.

2 Test Polar Equations for Symmetry

In polar coordinates, the points (r, θ) and $(r, -\theta)$ are symmetric with respect to the polar axis (and to the x-axis). See Figure 26(a). The points (r, θ) and $(r, \pi - \theta)$ are symmetric with respect to the line $\theta = \frac{\pi}{2}$ (the y-axis). See Figure 26(b). The points (r, θ) and $(-r, \theta)$ are symmetric with respect to the pole (the origin). See Figure 26(c).



The following tests are a consequence of these observations.

THEOREM Tests for Symmetry

• Symmetry with Respect to the Polar Axis (x-Axis)

In a polar equation, replace θ by $-\theta$. If an equivalent equation results, the graph is symmetric with respect to the polar axis.

• Symmetry with Respect to the Line $\theta = \frac{\pi}{2}$ (y-Axis)

In a polar equation, replace θ by $\pi - \theta$. If an equivalent equation results,

the graph is symmetric with respect to the line $\theta = \frac{\pi}{2}$.

• Symmetry with Respect to the Pole (Origin)

In a polar equation, replace r by -r or θ by $\theta + \pi$. If an equivalent equation results, the graph is symmetric with respect to the pole.

The three tests for symmetry given on the previous page are *sufficient* conditions for symmetry, but they are not *necessary* conditions. That is, an equation may fail these tests and still have a graph that is symmetric with respect to the polar axis, the line $\theta = \frac{\pi}{2}$, or the pole. For example, the graph of $r = \sin(2\theta)$ turns out to be symmetric with respect to the polar axis, the line $\theta = \frac{\pi}{2}$, and the pole, but only the test for symmetry with respect to the pole (replace θ by $\theta + \pi$) works. See also Problems 93–95.

3 Graph Polar Equations by Plotting Points

EXAMPLE 7	Graphing a Polar Equation (Cardioid)

Graph the equation: $r = 1 - \sin \theta$

Solution Chec

Check for symmetry first.

Polar Axis: Replace θ by $-\theta$. The result is

 $r = 1 - \sin(-\theta) = 1 + \sin\theta \quad \sin(-\theta) = -\sin\theta$

The test fails, so the graph may or may not be symmetric with respect to the polar axis.

The Line
$$\theta = \frac{\pi}{2}$$
: Replace θ by $\pi - \theta$. The result is
 $r = 1 - \sin(\pi - \theta) = 1 - (\sin \pi \cos \theta - \cos \pi \sin \theta)$
 $= 1 - [0 \cdot \cos \theta - (-1) \sin \theta] = 1 - \sin \theta$

The test is satisfied, so the graph is symmetric with respect to the line $\theta = \frac{\pi}{2}$.

The Pole: Replace r by -r. Then the result is $-r = 1 - \sin \theta$, so $r = -1 + \sin \theta$. The test fails. Replace θ by $\theta + \pi$. The result is

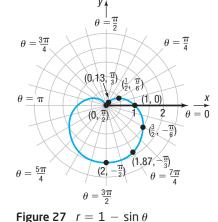
$$r = 1 - \sin(\theta + \pi)$$

= 1 - [sin \theta cos \pi + cos \theta sin \pi]
= 1 - [sin \theta \cdot (-1) + cos \theta \cdot 0]
= 1 + sin \theta

This test also fails, so the graph may or may not be symmetric with respect to the pole.

Next, identify points on the graph by assigning values to the angle θ and calculating the corresponding values of *r*. Due to the periodicity of the sine function and the symmetry with respect to the line $\theta = \frac{\pi}{2}$, just assign values to θ from $-\frac{\pi}{2}$ to $\frac{\pi}{2}$, as given in Table 1.

Now plot the points (r, θ) from Table 1 and trace out the graph, beginning at the point $\left(2, -\frac{\pi}{2}\right)$ and ending at the point $\left(0, \frac{\pi}{2}\right)$. Then reflect this portion of the graph about the line $\theta = \frac{\pi}{2}$ (the y-axis) to obtain the complete graph. See Figure 27.



The curve in Figure 27 is an example of a cardioid (a heart-shaped curve).

Table 1

θ	$r = 1 - \sin \theta$
$-\frac{\pi}{2}$	1 - (-1) = 2
$-\frac{\pi}{3}$	$1 - \left(-rac{\sqrt{3}}{2} ight) pprox 1.87$
$-\frac{\pi}{6}$	$1 - \left(-\frac{1}{2}\right) = \frac{3}{2}$
0	1 - 0 = 1
$\frac{\pi}{6}$	$1 - \frac{1}{2} = \frac{1}{2}$
$\frac{\pi}{3}$	$1-\frac{\sqrt{3}}{2}\approx 0.13$
$\frac{\pi}{2}$	1 - 1 = 0

Exploration

Graph $r_1 = 1 + \sin \theta$. Clear the screen and graph $r_1 = 1 - \cos \theta$. Clear the screen and graph $r_1 = 1 + \cos \theta$. Do you see a pattern?

DEFINITION Cardiods

Cardioids are characterized by equations of the form

• $r = a(1 + \cos \theta)$	• $r = a(1 + \sin \theta)$
• $r = a(1 - \cos \theta)$	• $r = a(1 - \sin \theta)$

where a > 0. The graph of a cardioid passes through the pole.

Now Work PROBLEM 39

EXAMPLE 8	Graphing a Polar Equation (Limacon without an Inner Loop)	

Graph the equation	n: r =	3 +	$2\cos\theta$
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Solution Check for symmetry first.

without an inner loop.

Polar Axis: Replace θ by $-\theta$. The result is

 $r = 3 + 2\cos(-\theta) = 3 + 2\cos\theta \quad \cos(-\theta) = \cos\theta$

The test is satisfied, so the graph is symmetric with respect to the polar axis.

The Line
$$\theta = \frac{\pi}{2}$$
: Replace θ by $\pi - \theta$. The result is
 $r = 3 + 2\cos(\pi - \theta) = 3 + 2(\cos \pi \cos \theta + \sin \pi \sin \theta)$
 $= 3 - 2\cos \theta$

The test fails, so the graph may or may not be symmetric with respect to the line $\theta = \frac{\pi}{2}$.

The Pole: Replace r by -r. The test fails, so the graph may or may not be symmetric with respect to the pole. Replace θ by $\theta + \pi$. The test fails, so the graph may or may not be symmetric with respect to the pole.

Next, identify points on the graph by assigning values to the angle θ and calculating the corresponding values of r. Due to the periodicity of the cosine function and the symmetry with respect to the polar axis, just assign values to θ from 0 to π , as given in Table 2.

Now plot the points (r, θ) from Table 2 and trace out the graph, beginning at the point (5,0) and ending at the point $(1, \pi)$. Then reflect this portion of the graph about the polar axis (the x-axis) to obtain the complete graph. See Figure 28.

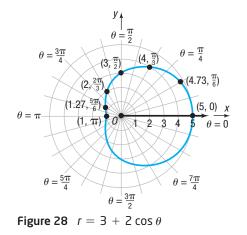
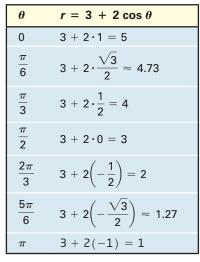


Table 2



Exploration

Graph $r_1 = 3 - 2 \cos \theta$. Clear the screen and graph $r_1 = 3 + 2 \sin \theta$. Clear the screen and graph $r_1 = 3 - 2 \sin \theta$. Do you see a pattern?

The curve in Figure 28 is an example of a *limaçon* (a French word for *snail*)

DEFINITION Limaçons without an Inner Loop

Limaçons without an inner loop are characterized by equations of the form

•
$$r = a + b \cos \theta$$
 • $r = a + b \sin \theta$
• $r = a - b \cos \theta$ • $r = a - b \sin \theta$

where a > b > 0. The graph of a limaçon without an inner loop does not pass through the pole.

Now Work PROBLEM 45

Graph the equation: $r = 1 + 2 \cos \theta$

EXAMPLE 9 Graphing a Polar Equation (Limaçon with an Inner Loop)

Solution

First, check for symmetry.

Polar Axis: Replace θ by $-\theta$. The result is

 $r = 1 + 2\cos(-\theta) = 1 + 2\cos\theta$

The test is satisfied, so the graph is symmetric with respect to the polar axis.

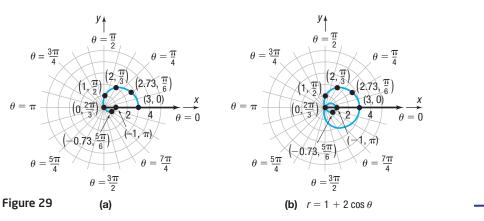
The Line
$$\theta = \frac{\pi}{2}$$
: Replace θ by $\pi - \theta$. The result is
 $r = 1 + 2\cos(\pi - \theta) = 1 + 2(\cos \pi \cos \theta + \sin \pi \sin \theta)$
 $= 1 - 2\cos \theta$

The test fails, so the graph may or may not be symmetric with respect to the line $\theta = \frac{\pi}{2}$.

The Pole: Replace r by -r. The test fails, so the graph may or may not be symmetric with respect to the pole. Replace θ by $\theta + \pi$. The test fails, so the graph may or may not be symmetric with respect to the pole.

Next, identify points on the graph of $r = 1 + 2 \cos \theta$ by assigning values to the angle θ and calculating the corresponding values of r. Due to the periodicity of the cosine function and the symmetry with respect to the polar axis, just assign values to θ from 0 to π , as given in Table 3.

Now plot the points (r, θ) from Table 3, beginning at (3, 0) and ending at $(-1, \pi)$. See Figure 29(a). Finally, reflect this portion of the graph about the polar axis (the *x*-axis) to obtain the complete graph. See Figure 29(b).



Exploration

Graph $r_1 = 1 - 2 \cos \theta$. Clear the screen and graph $r_1 = 1 + 2 \sin \theta$. Clear the screen and graph $r_1 = 1 - 2 \sin \theta$. Do you see a pattern?

The curve in Figure 29(b) is an example of a *limaçon with an inner loop*.

Table 3

0

θ	$r = 1 + 2\cos\theta$
0	$1 + 2 \cdot 1 = 3$
$\frac{\pi}{6}$	$1+2\cdot\frac{\sqrt{3}}{2}\approx 2.73$
$\frac{\pi}{3}$	$1 + 2 \cdot \frac{1}{2} = 2$
$\frac{\pi}{2}$	$1 + 2 \cdot 0 = 1$
$\frac{2\pi}{3}$	$1+2\left(-\frac{1}{2}\right)=0$
$\frac{5\pi}{6}$	$1+2\left(-\frac{\sqrt{3}}{2}\right)\approx -0.73$
π	1 + 2(-1) = -1

DEFINITION Limacons with an Inner Loop

Limaçons with an inner loop are characterized by equations of the form

• $r = a + b \cos \theta$ • $r = a + b \sin \theta$ • $r = a - b \cos \theta$ • $r = a - b \sin \theta$

where b > a > 0. The graph of a limaçon with an inner loop passes through the pole twice.

Now Work PROBLEM 47

EXAMPLE 10	Graphing a Polar Equation (Rose)	
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Check for symmetry.

Solution

Graph the equation: $r = 2 \cos(2\theta)$

Polar Axis: Replace θ by $-\theta$. The result is

$$r = 2\cos[2(-\theta)] = 2\cos(2\theta)$$

The test is satisfied, so the graph is symmetric with respect to the polar axis.

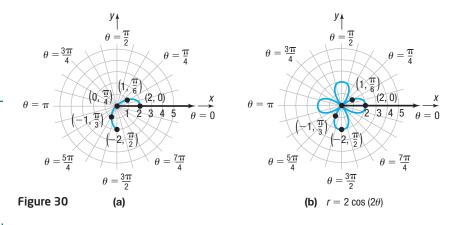
The Line
$$\theta = \frac{\pi}{2}$$
: Replace θ by $\pi - \theta$. The result is
 $r = 2 \cos[2(\pi - \theta)] = 2 \cos(2\pi - 2\theta) = 2 \cos(2\theta)$

The test is satisfied, so the graph is symmetric with respect to the line $\theta = \frac{\pi}{2}$.

The Pole: Since the graph is symmetric with respect to both the polar axis and the line $\theta = \frac{\pi}{2}$, it must be symmetric with respect to the pole.

Next, construct Table 4. Because of the periodicity of the cosine function and the symmetry with respect to the polar axis, the line $\theta = \frac{\pi}{2}$, and the pole, only list values of θ from 0 to $\frac{\pi}{2}$.

Plot and connect these points as shown in Figure 30(a). Finally, because of symmetry, reflect this portion of the graph first about the polar axis (the x-axis) and then about the line $\theta = \frac{\pi}{2}$ (the y-axis) to obtain the complete graph. See Figure 30(b).



Exploration

Graph $r_1 = 2 \cos(4\theta)$; clear the screen and graph $r_1 = 2 \cos(6\theta)$. How many petals did each of these graphs have?

 $r = 2\cos(2\theta)$

 $2 \cdot 1 = 2$

 $2 \cdot \frac{1}{2} = 1$

 $2 \cdot 0 = 0$

 $2\left(-\frac{1}{2}\right) = -1$

2(-1) = -2

Clear the screen and graph, in order, each on a clear screen, $r_1 = 2 \cos(3\theta)$, $r_1 = 2\cos(5\theta)$, and $r_1 = 2\cos(7\theta)$. What do you notice about the number of petals?

The curve in Figure 30(b) is called a *rose* with four petals.



θ

0

 π

6

 π

4

 π

3

 π

2

DEFINITION Rose

Rose curves are characterized by equations of the form

• $r = a \cos(n\theta)$ • $r = a \sin(n\theta)$ $a \neq 0$

and have graphs that are rose shaped.

If $n \neq 0$ is even, the rose has 2n petals; if $n \neq \pm 1$ is odd, the rose has n petals.

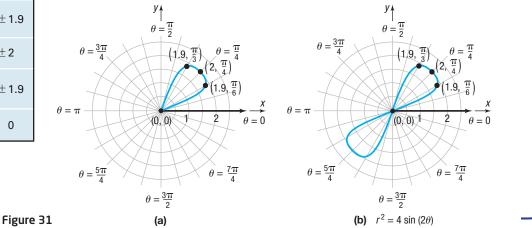
Now Work PROBLEM 51

EXAMPLE 11 Graphing a Polar Equation (Lemniscate)

Graph the equation: $r^2 = 4 \sin(2\theta)$

Solution

We leave it to you to verify that the graph is symmetric with respect to the pole. Because of the symmetry with respect to the pole, only list those values of θ between $\theta = 0$ and $\theta = \pi$. Note that for $\frac{\pi}{2} < \theta < \pi$ (quadrant II) there are no points on the graph since $r^2 < 0$ for such values. Table 5 lists points on the graph for values of $\theta = 0$ through $\theta = \frac{\pi}{2}$. The points from Table 5 where $r \ge 0$ are plotted in Figure 31(a). The remaining points on the graph drawn.



The curve in Figure 31(b) is an example of a *lemniscate* (from the Greek word for *ribbon*).

DEFINITION Lemniscates

Lemniscates are characterized by equations of the form

• $r^2 = a^2 \sin(2\theta)$ • $r^2 = a^2 \cos(2\theta)$

where $a \neq 0$, and have graphs that are propeller shaped.

Now Work PROBLEM 55

EXAMPLE 12 Graphing a Polar Equation (Spiral)

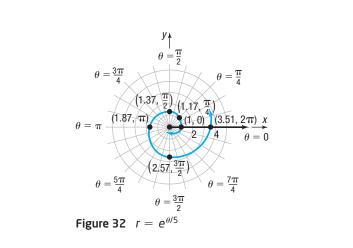
Graph the equation: $r = e^{\theta/5}$

Solution The tests for symmetry with respect to the pole, the polar axis, and the line $\theta = \frac{\pi}{2}$ fail. Furthermore, there is no number θ for which r = 0, so the graph does not pass through the pole. From the equation, note that *r* is positive for all θ , *r* increases as θ increases, $r \to 0$ as $\theta \to -\infty$, and $r \to \infty$ as $\theta \to \infty$.

Table 5

θ	$r^2 = 4 \sin(2\theta)$	r
0	$4 \cdot 0 = 0$	0
$\frac{\pi}{6}$	$4 \cdot \frac{\sqrt{3}}{2} = 2\sqrt{3}$	±1.9
$\frac{\pi}{4}$	$4 \cdot 1 = 4$	±2
$\frac{\pi}{3}$	$4 \cdot \frac{\sqrt{3}}{2} = 2\sqrt{3}$	±1.9
$\frac{\pi}{2}$	$4 \cdot 0 = 0$	0

With the help of a calculator, the values in Table 6 can be obtained. See Figure 32.



The curve in Figure 32 is called a **logarithmic spiral**, since its equation may be written as $\theta = 5 \ln r$ and it spirals infinitely both toward the pole and away from it.

Classification of Polar Equations

The equations of some lines and circles in polar coordinates and their corresponding equations in rectangular coordinates are given in Table 7. Also included are the names and graphs of a few of the more frequently encountered polar equations.

Table 7

Lines				
Description	Line passing through the pole making an angle α with the polar axis	Vertical line	Horizontal line	
Rectangular equation	$y = (\tan \alpha)x$	$\mathbf{x} = a$	y = b	
Polar equation	$\theta = \alpha$	$r\cos\theta = a$	$r\sin\theta = b$	
Typical graph	γ	y y	y_{\downarrow}	
	Ci	rcles		
Description	Center at the pole, radius <i>a</i>	Passing through the pole, tangent to the line $\theta = \frac{\pi}{2}$, center on the polar axis, radius <i>a</i>	Passing through the pole, tangent to the polar axis, center on the line $\theta = \frac{\pi}{2}$, radius <i>a</i>	
Rectangular equation	$x^2 + y^2 = a^2, a > 0$	$x^2 + y^2 = \pm 2ax, a > 0$	$x^2 + y^2 = \pm 2ay, \ a > 0$	
Polar equation	r = a, $a > 0$	$r = \pm 2a \cos \theta$, $a > 0$	$r = \pm 2a \sin \theta$, $a > 0$	
Typical graph		y a a a a a a a a a a a a a a a a a a a	y a a a a a a a a a a a a a a a a a a a	

Table 6

lable 6	
θ	$r = e^{\theta/5}$
$-\frac{3\pi}{2}$	0.39
$-\pi$	0.53
$-\frac{\pi}{2}$	0.73
$-\frac{\pi}{4}$	0.85
0	1
$\frac{\pi}{4}$	1.17
$\frac{\pi}{2}$	1.37
π	1.87
$\frac{3\pi}{2}$	2.57
2π	3.51

632 CHAPTER 9 Polar Coordinates; Vectors

Table 7 (Continued)

Other Equations				
Name	Cardioid	Limaçon without inner loop	Limaçon with inner loop	
Polar equations	$r = a \pm a \cos \theta$, $a > 0$	$r = a \pm b \cos \theta, a > b > 0$	$r = a \pm b \cos \theta, b > a > 0$	
	$r = a \pm a \sin \theta, \ a > 0$	$r = a \pm b \sin \theta, \ a > b > 0$	$r = a \pm b \sin \theta, b > a > 0$	
Typical graph	y_{\uparrow}		y t	
Name	Lemniscate	Rose with three petals	Rose with four petals	
Polar equations	$r^2 = a^2 \cos(2\theta), a \neq 0$	$r = a \sin(3\theta), a > 0$	$r = a \sin(2\theta), a > 0$	
	$r^2 = a^2 \sin(2\theta), a \neq 0$	$r = a \cos(3\theta)$, $a > 0$	$r = a \cos(2\theta)$, $a > 0$	
Typical graph	y , , , , , , , , , , , , , , , , , , ,		\downarrow^{y_1}	

Sketching Quickly

If a polar equation involves only a sine (or cosine) function, you can quickly obtain its graph by making use of Table 7, periodicity, and a short table.

EXAMPLE 13 Sketching the Graph of a Polar Equation Quickly

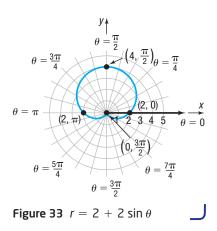
Graph the equation: $r = 2 + 2 \sin \theta$

Solution

Because a = b = 2, the graph of this polar equation is a cardioid. The period of $\sin \theta$ is 2π , so form a table using $0 \le \theta \le 2\pi$, compute *r*, plot the points (r, θ) , and sketch the graph of a cardioid as θ varies from 0 to 2π . See Table 8 and Figure 33.

Table 8

θ	$r = 2 + 2 \sin \theta$
0	$2 + 2 \cdot 0 = 2$
$\frac{\pi}{2}$	$2 + 2 \cdot 1 = 4$
π	$2 + 2 \cdot 0 = 2$
$\frac{3\pi}{2}$	2 + 2(-1) = 0
2π	$2 + 2 \cdot 0 = 2$



Calculus Comment For those of you planning to study calculus, a comment about one important role of polar equations is in order.

In rectangular coordinates, the equation $x^2 + y^2 = 1$, whose graph is the unit circle, is not the graph of a function. In fact, it requires two functions to obtain the graph of the unit circle:

 $y_1 = \sqrt{1 - x^2}$ Upper semicircle $y_2 = -\sqrt{1 - x^2}$ Lower semicircle

In polar coordinates, the equation r = 1, whose graph is also the unit circle, does define a function. For each choice of θ , there is only one corresponding value of r, that is, r = 1. Since many problems in calculus require the use of functions, the opportunity to express nonfunctions in rectangular coordinates as functions in polar coordinates becomes extremely useful.

Note also that the vertical-line test for functions is valid only for equations in rectangular coordinates.

Historical Feature



Jakob Bernoulli (1654–1705)

Polar coordinates seem to have been invented by Jakob Bernoulli (1654–1705) in about 1691, although, as with most such ideas, earlier traces of the notion exist. Early users of calculus remained committed to rectangular coordinates, and polar coordinates did not become widely used until the early 1800s. Even then, it was mostly geometers who used them for describing odd curves. Finally, about the mid-1800s, applied mathematicians realized the tremendous simplification that polar coordinates make possible in the description of objects with circular or cylindrical symmetry. From then on, their use became widespread.

9.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. If the rectangular coordinates of a point are (4, -6), the point symmetric to it with respect to the origin is _____. (pp. 49–53)
- 2. The difference formula for cosine is cos(A B) =_____. (p. 523)
- **3.** The standard equation of a circle with center at (-2, 5) and radius 3 is _____. (pp. 71–75)

Concepts and Vocabulary

- An equation whose variables are polar coordinates is called a(n) ______.
- 8. *True or False* The tests for symmetry in polar coordinates are always conclusive.
- **9.** To test whether the graph of a polar equation may be symmetric with respect to the polar axis, replace θ by _____.
- **10.** To test whether the graph of a polar equation may be symmetric with respect to the line $\theta = \frac{\pi}{2}$, replace θ by _____.
- **11.** Rose curves are characterized by equations of the form $r = a \cos(n\theta)$ or $r = a \sin(n\theta)$, $a \neq 0$. If $n \neq 0$ is even, the rose has _____ petals; if $n \neq \pm 1$ is odd, the rose has _____ petals.

4. Is the sine function even, odd, or neither? (pp. 438–439)

5.
$$\sin \frac{5\pi}{4} = (pp. 414-421)$$

6. $\cos \frac{2\pi}{3} = (pp. 414-421)$

- 12. *True or False* A cardioid passes through the pole.
- **13.** *Multiple Choice* For a positive real number a, which polar equation is a circle with radius a and center (a, 0) in rectangular coordinates?

(a)
$$r = 2a \sin \theta$$
 (c) $r = 2a \cos \theta$

- **(b)** $r = -2a \sin \theta$ **(d)** $r = -2a \cos \theta$
- 14. Multiple Choice In polar coordinates, the points (r, θ) and (-r, θ) are symmetric with respect to which of the following?
 (a) the polar axis (or x-axis)
 (b) the pole (or origin)

(a) the polar axis (or x-axis)
(b) the pole (or origin)
(c) the line
$$\theta = \frac{\pi}{2}$$
 (or y-axis)
(d) the line $\theta = \frac{\pi}{4}$
(or $y = x$)

Skill Building

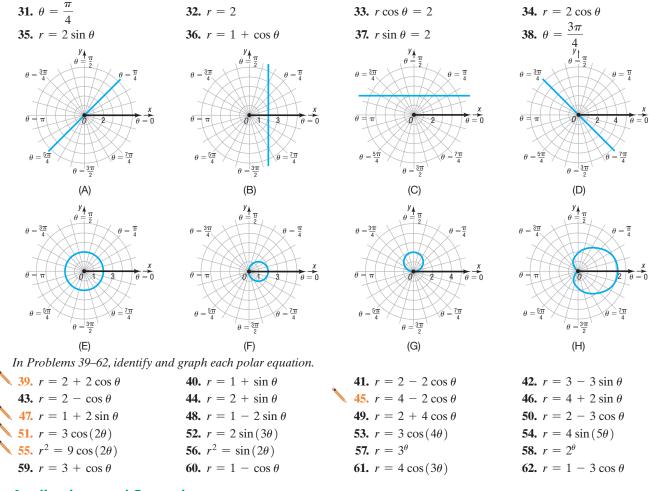
In Problems 15–30, transform each polar equation to an equation in rectangular coordinates. Then identify and graph the equation.

15.
$$r = 4$$
 16. $r = 2$
 17. $\theta = \frac{\pi}{3}$
 18. $\theta = -\frac{\pi}{4}$

 19. $r \cos \theta = 4$
 20. $r \sin \theta = 4$
 21. $r \cos \theta = -2$
 22. $r \sin \theta = -2$

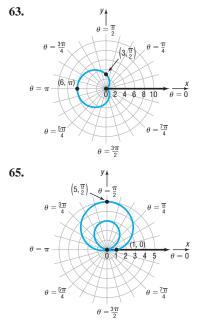


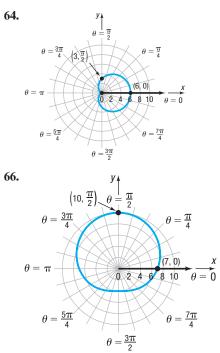
In Problems 31–38, match each of the graphs (A) through (H) to one of the following polar equations.



Applications and Extensions

In Problems 63–66, the polar equation for each graph is either $r = a + b \cos \theta$ or $r = a + b \sin \theta$, a > 0. Select the correct equation and find the values of a and b.





In Problems 67–72, graph each pair of polar equations on the same polar grid. Find the polar coordinates of the point(s) of intersection and label the point(s) on the graph.

67.
$$r = 8 \sin \theta; r = 4 \csc \theta$$
68. $r = 8 \cos \theta; r = 2 \sec \theta$ **69.** $r = 3; r = 2 + 2 \cos \theta$ **70.** $r = \sin \theta; r = 1 + \cos \theta$ **71.** $r = 1 + \cos \theta; r = 3 \cos \theta$ **72.** $r = 1 + \sin \theta; r = 1 + \cos \theta$

In Problems 73–82, graph each polar equation.

73.
$$r = \frac{2}{1 - 2\cos\theta}$$
 (hyperbola)
75. $r = \frac{1}{1 - \cos\theta}$ (parabola)
77. $r = \frac{3}{\theta}$ (reciprocal spiral)
79. $r = \sin\theta \tan\theta$ (cissoid)

81.
$$r = \cos \frac{\theta}{2}$$

- 83. Show that the graph of the equation $r \sin \theta = a$ is a horizontal line *a* units above the pole if $a \ge 0$ and |a| units below the pole if a < 0.
- **85.** Show that the graph of the equation $r = 2a \sin \theta$, a > 0, is a circle of radius *a* with center (0, a) in rectangular coordinates.
- 87. Show that the graph of the equation $r = 2a \cos \theta$, a > 0, is a circle of radius a with center (a, 0) in rectangular coordinates.
- **89.** Sailing Polar plots provide attainable speeds of a specific sailboat sailing at different angles to a wind of given speed. See the figure. Use the plot to approximate the attainable speed of the sailboat for the given conditions.
 - (a) Sailing at a 140° angle to a 6-knot wind.
 - (b) Sailing at a 160° angle to a 10-knot wind.
 - (c) Sailing at a 80° angle to a 20-knot wind.
 - (d) If the wind blows at 20 knots, for what angles will the sailboat attain a speed of 10 knots or faster?
 - (e) If the wind blows at 10 knots, what is the maximum attainable speed of the sailboat? For what angle(s) does this speed occur?

Source: myhanse.com

- **90.** *Challenge Problem* Show that $r = a \cos \theta + b \sin \theta$, with a, b not both zero, is the equation of a circle. Find the center and radius of the circle.
- **91.** *Challenge Problem* Prove that the area of the triangle with vertices (0, 0), (r_1, θ_1) , and (r_2, θ_2) , $0 \le \theta_1 < \theta_2 \le \pi$, is

$$K = \frac{1}{2}r_1r_2\sin(\theta_2 - \theta_1)$$

Explaining Concepts: Discussion and Writing

- 93. Explain why the following test for symmetry is valid: Replace r by -r and θ by $-\theta$ in a polar equation. If an equivalent equation results, the graph is symmetric with respect to the line $\theta = \frac{\pi}{2}$ (y-axis).
 - (a) Show that the test on page 625 fails for $r^2 = \cos \theta$, yet this new test works.
 - (b) Show that the test on page 625 works for $r^2 = \sin \theta$, yet this new test fails.

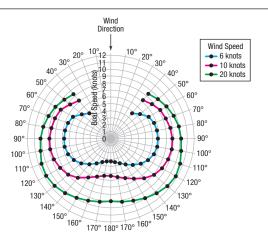
74.
$$r = \frac{2}{1 - \cos \theta}$$
 (parabola)
76. $r = \frac{1}{3 - 2\cos \theta}$ (ellipse)

78. $r = \theta$, $\theta \ge 0$ (spiral of Archimedes)

80.
$$r = \csc \theta - 2$$
, $0 < \theta < \pi$ (conchoid)

82.
$$r = \tan \theta$$
, $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$ (kappa curve)

- 84. Show that the graph of the equation $r \cos \theta = a$ is a vertical line *a* units to the right of the pole if $a \ge 0$ and |a| units to the left of the pole if a < 0.
- 86. Show that the graph of the equation $r = -2a \sin \theta$, a > 0, is a circle of radius a with center (0, -a) in rectangular coordinates.
- **88.** Show that the graph of the equation $r = -2a \cos \theta$, a > 0, is a circle of radius *a* with center (-a, 0) in rectangular coordinates.



92. Challenge Problem Express $r^2 = \cos(2\theta)$ in rectangular coordinates free of radicals.

- **94.** Write down two different tests for symmetry with respect to the polar axis. Find examples in which one test works and the other fails. Which test do you prefer to use? Justify your answer.
- **95.** The tests for symmetry given on page 625 are sufficient, but not necessary. Explain what this means.
- **96.** Explain why the vertical-line test used to identify functions in rectangular coordinates does not work for equations expressed in polar coordinates.

-Retain Your Knowledge

Problems 97–106 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

97. Solve:
$$\frac{5}{x-3} \ge 1$$

98. Convert $\frac{7\pi}{3}$ radians to degrees.

99. Determine the amplitude and period of $y = -2\sin(5x)$ without graphing.

100. Find any asymptotes for the graph of

$$R(x) = \frac{x+3}{x^2 - x - 12}$$

- 101. Find the remainder when $3x^5 2x^3 + 7x 5$ is divided by x 1.
- **102.** Find the area of a triangle with sides 6, 11, and 13.
- **103.** Solve: $3^{2x-3} = 9^{1-x}$

104. Solve: $6x^2 + 7x = 20$

 \triangle 105. $m = f'(x) = 3x^2 + 8x$ gives the slope of the tangent line to the graph of $f(x) = x^3 + 4x^2 - 5$ at any number x. Find an equation of the tangent line to f at x = -2.

 \triangle 106. Show that $\cos^3 x = \cos x - \sin^2 x \cos x$.

'Are You Prepared?' Answers

1. (-4, 6)	$2. \cos A \cos B + \sin A \sin B$	3. $(x+2)^2 + (y-5)^2 = 9$	4. Odd	5. $-\frac{\sqrt{2}}{2}$	6. $-\frac{1}{2}$
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9.3 The Complex Plane; De Moivre's Theorem

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Complex Numbers (Section A.7, pp. A54–A59)
- Values of the Sine and Cosine Functions at Certain Angles (Section 6.2, pp. 414–421)
- Sum and Difference Formulas for Sine and Cosine (Section 7.5, pp. 523 and 526)
- Laws of Exponents (Section A.1, pp. A7–A9)

Now Work the 'Are You Prepared?' problems on page 643.

OBJECTIVES 1 Plot Points in the Complex Plane (p. 636)

- 2 Convert a Complex Number between Rectangular Form and Polar Form or Exponential Form (p. 637)
- 3 Find Products and Quotients of Complex Numbers (p. 639)
- 4 Use De Moivre's Theorem (p. 640)
- **5** Find Complex Roots (p. 641)

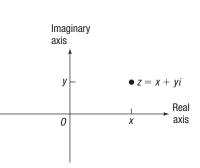


Figure 34 Complex plane

1 Plot Points in the Complex Plane

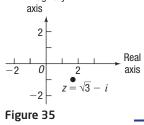
Complex numbers are discussed in Appendix A, Section A.7. In that discussion, we were not prepared to give a geometric interpretation of a complex number. Now we are ready.

A complex number z = x + yi can be interpreted geometrically as the point (x, y) in the *xy*-plane. Each point in the plane corresponds to a complex number, and conversely, each complex number corresponds to a point in the plane. The collection of such points is referred to as the **complex plane**. The *x*-axis is referred to as the **real axis**, because any point that lies on the real axis is of the form z = x + 0i = x, a real number. The *y*-axis is called the **imaginary axis**, because any point that lies on the imaginary axis. Secure any point that lies on the imaginary axis are point that lies on the form z = 0 + yi = yi, a pure imaginary number. See Figure 34.

EXAMPLE 1 Plotting a Point in the Complex Plane

Plot the point corresponding to $z = \sqrt{3} - i$ in the complex plane.

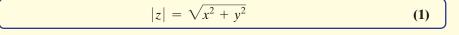
Solution The point corresponding to $z = \sqrt{3} - i$ has the rectangular coordinates $(\sqrt{3}, -1)$. This point, located in quadrant IV, is plotted in Figure 35.

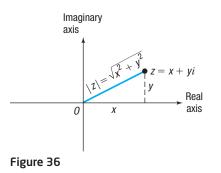


(3)

DEFINITION Magnitude or Modulus

Suppose z = x + yi is a complex number. The **magnitude** or **modulus** of z, denoted |z|, is the distance from the origin to the point (x, y). That is,





See Figure 36 for an illustration.

This definition for |z| is consistent with the definition for the absolute value of a real number: If z = x + yi is a real number then z = x + 0i and

$$|z| = \sqrt{x^2 + 0^2} = \sqrt{x^2} = |x|$$

For this reason, the magnitude of z is sometimes called the **absolute value of** z.

Recall that if z = x + yi, then its **conjugate**, denoted \overline{z} , is $\overline{z} = x - yi$. Because $z\overline{z} = x^2 + y^2$ is a nonnegative real number, it follows from equation (1) that the magnitude of z can be written as

$$|z| = \sqrt{z\overline{z}} \tag{2}$$

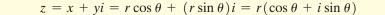
2 Convert a Complex Number between Rectangular Form and Polar Form or Exponential Form

When a complex number is written in the standard form z = x + yi, it is in **rectangular**, or **Cartesian**, form, because (x, y) are the rectangular coordinates of the corresponding point in the complex plane. Suppose that (r, θ) are polar coordinates of this point. Then

$$x = r \cos \theta$$
 $y = r \sin \theta$

DEFINITION Polar Form of a Complex Number

If $r \ge 0$ and $0 \le \theta < 2\pi$, the complex number z = x + yi can be written in **polar form** as



Imaginary axis r θ yr θ y $z = x + yi = r(\cos \theta + i \sin \theta),$ $r \ge 0, 0 \le \theta < 2\pi$

See Figure 37.

If $z = r(\cos \theta + i \sin \theta)$ is the polar form of a complex number,* the angle $\theta, 0 \le \theta < 2\pi$, is called the **argument of** z.

*Some texts abbreviate the polar form using $z = r(\cos \theta + i \sin \theta) = r \cos \theta$.

Figure 37

Also, because $r \ge 0$, we have $r = \sqrt{x^2 + y^2}$. From equation (1), it follows that the magnitude of $z = r(\cos \theta + i \sin \theta)$ is

|z| = r

Leonhard Euler (1707–1783) established a relationship, known as *Euler's Formula*, between complex numbers and the number *e*.

THEOREM Euler's Formula

For any real number θ ,

 $e^{i\theta} = \cos\theta + i\sin\theta$

The proof of Euler's Formula requires mathematics beyond the level of this text, so it is not included here.

Euler's Formula allows us to write the polar form of a complex number using exponential notation.

$$r(\cos\theta + i\sin\theta) = re^{i\theta}$$
(4)

When a complex number is written in the form $z = re^{i\theta}$, it is said to be written in **exponential form**. Note in Euler's Formula that θ is a real number. That is, θ is in radians.

EXAMPLE 2Writing a Complex Number in Polar Form and in Exponential FormWrite $z = \sqrt{3} - i$ in polar form and in exponential form.SolutionBecause $x = \sqrt{3}$ and y = -1, it follows that $r = \sqrt{x^2 + y^2} = \sqrt{(\sqrt{3})^2 + (-1)^2} = \sqrt{4} = 2$ So $\cos \theta = \frac{x}{r} = \frac{\sqrt{3}}{2}$ $\sin \theta = \frac{y}{r} = \frac{-1}{2}$ $0 \le \theta < 2\pi$

The angle θ , $0 \le \theta < 2\pi$, that satisfies both equations is $\theta = \frac{11\pi}{6}$. With $\theta = \frac{11\pi}{6}$ and r = 2, the polar form of $z = \sqrt{3} - i$ is

$$z = r(\cos\theta + i\sin\theta) = 2\left(\cos\frac{11\pi}{6} + i\sin\frac{11\pi}{6}\right)$$

The exponential form of $z = \sqrt{3} - i$ is

$$z = re^{i\theta} = 2e^{i\cdot 11\pi/6}$$
 $\theta = \frac{11\pi}{6}, r = 2$

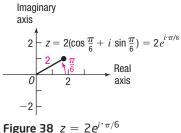
Now Work PROBLEM 13

EXAMPLE 3 Plotting a Point in the Complex Plane and Converting It to Rectangular Form

Plot the point corresponding to $z = 2\left(\cos\frac{\pi}{6} + i\sin\frac{\pi}{6}\right) = 2e^{i\cdot\pi/6}$ in the complex plane, and convert z to rectangular form.

Need to Review? The number *e* is defined in Section 5.3, p. 323.

Solution





To plot the complex number $z = 2\left(\cos\frac{\pi}{6} + i\sin\frac{\pi}{6}\right) = 2e^{i\cdot\pi/6}$, plot the point whose polar coordinates are $(r, \theta) = \left(2, \frac{\pi}{6}\right)$ as shown in Figure 38. To express z in rectangular form, expand $z = 2\left(\cos\frac{\pi}{6} + i\sin\frac{\pi}{6}\right)$.

$$z = 2\left(\cos\frac{\pi}{6} + i\sin\frac{\pi}{6}\right) = 2\left(\frac{\sqrt{3}}{2} + \frac{1}{2}i\right) = \sqrt{3} + i$$

Now Work PROBLEM 25

Find Products and Quotients of Complex Numbers

The exponential form of a complex number is particularly useful for finding products and quotients of complex numbers. The following theorem states that the laws of exponents can be used.

THEOREM

Suppose $z_1 = r_1 e^{i\theta_1}$ and $z_2 = r_2 e^{i\theta_2}$ are two complex numbers. Then

$$z_1 z_2 = r_1 e^{i\theta_1} \cdot r_2 e^{i\theta_2} = r_1 r_2 e^{i(\theta_1 + \theta_2)}$$
(5)

If $z_2 \neq 0$, then

 z_1

$$\frac{z_1}{z_2} = \frac{r_1 e^{i\theta_1}}{r_2 e^{i\theta_2}} = \frac{r_1}{r_2} e^{i(\theta_1 - \theta_2)}$$
(6)

Proof We prove formula (5). The proof of formula (6) is left as an exercise (see Problem 70).

$$z_{2} = r_{1}e^{i\theta_{1}} \cdot r_{2}e^{i\theta_{2}}$$

$$= r_{1}(\cos\theta_{1} + i\sin\theta_{1}) \cdot r_{2}(\cos\theta_{2} + i\sin\theta_{2})$$

$$= r_{1}r_{2}(\cos\theta_{1} + i\sin\theta_{1})(\cos\theta_{2} + i\sin\theta_{2})$$

$$= r_{1}r_{2}[(\cos\theta_{1}\cos\theta_{2} - \sin\theta_{1}\sin\theta_{2}) + i(\sin\theta_{1}\cos\theta_{2} + \cos\theta_{1}\sin\theta_{2})]$$

$$= r_{1}r_{2}[\cos(\theta_{1} + \theta_{2}) + i\sin(\theta_{1} + \theta_{2})]$$

$$= r_{1}r_{2}e^{i(\theta_{1} + \theta_{2})}$$

EXAMPLE 4

Finding Products and Quotients of Complex Numbers

If
$$z = 3\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)$$
 and $w = 5\left(\cos\frac{5\pi}{9} + i\sin\frac{5\pi}{9}\right)$, find
(a) zw (b) $\frac{z}{w}$

Express the answers in polar form and in exponential form.

Solution

Ition (a)
$$zw = 3\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right) \cdot 5\left(\cos\frac{5\pi}{9} + i\sin\frac{5\pi}{9}\right)$$

 $= 3e^{i\cdot\pi/9} \cdot 5e^{i\cdot5\pi/9}$
 $= 3 \cdot 5 \cdot e^{i\cdot(\pi/9 + 5\pi/9)}$
 $= 15e^{i\cdot2\pi/3}$
Write the complex numbers in
exponential form.
Use formula (5).
Exponential form of the product zw

 $= 15\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)$ Polar form of the product zw

(continued)

(b)
$$\frac{z}{w} = \frac{3\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)}{5\left(\cos\frac{5\pi}{9} + i\sin\frac{5\pi}{9}\right)} = \frac{3e^{i\cdot\pi/9}}{5e^{i\cdot5\pi/9}}$$
 Write the complex numbers in exponential form.

$$= \frac{3}{5}e^{i\cdot(\pi/9 - 5\pi/9)} = \frac{3}{5}e^{i\cdot(-4\pi/9)}$$
Use formula (6).

$$= \frac{3}{5}\left[\cos\left(-\frac{4\pi}{9}\right) + i\sin\left(-\frac{4\pi}{9}\right)\right]$$

$$= \frac{3}{5}\left[\cos\left(\frac{14\pi}{9} + i\sin\frac{14\pi}{9}\right]$$
The argument must be between 0 and 2π .
Polar form of the quotient $\frac{z}{w}$

$$= \frac{3}{5}e^{i\cdot14\pi/9}$$
Exponential form of the quotient $\frac{z}{w}$
Now Work PROBLEM 37

Notice that the solution to Example 4(b) demonstrates that the argument of a complex number is periodic.

THEOREM

The argument of a complex number is periodic.

```
re^{i\theta} = re^{i(\theta + 2k\pi)} k an integer
```

You are asked to prove this theorem in Problem 71.

4 Use De Moivre's Theorem

We have seen that the four fundamental operations of addition, subtraction, multiplication, and division can be performed with complex numbers.

De Moivre's Theorem, stated by Abraham De Moivre (1667-1754) in 1730, but already known to many people by 1710, is important because it allows the last two fundamental algebraic operations, raising to a power and extracting roots, to be used with complex numbers.

De Moivre's Theorem, in its most basic form, is a formula for raising a complex number z to the power n, where $n \ge 1$ is an integer. Suppose $z = re^{i\theta}$ is a complex number. Then

n = 2:	$z^{2} = (re^{i\theta})^{2} = re^{i\theta} \cdot re^{i\theta} = r^{2}e^{i(2\theta)}$	Formula (5)
<i>n</i> = 3 :	$z^{3} = (re^{i\theta})^{3} = r^{2}e^{i(2\theta)} \cdot re^{i\theta} = r^{3}e^{i(3\theta)}$	Formula (5)
<i>n</i> = 4 :	$z^4 = (re^{i\theta})^4 = r^3 e^{i(3\theta)} \cdot re^{i\theta} = r^4 e^{i(4\theta)}$	Formula (5)

Do you see the pattern? When written in exponential form, rules for exponents can be used to raise a complex number to a positive integer power.

THEOREM De Moivre's Theorem

If $z = re^{i\theta}$ is a complex number, then

 $z^n = r^n e^{i(n\theta)}$

where $n \ge 1$ is an integer.

The proof of De Moivre's Theorem requires mathematical induction (which is not discussed until Section 12.4), so it is omitted here. The theorem is actually true for all integers *n*. You are asked to prove this in Problem 73.

EXAMPLE 5 Using De Moivre's Theorem

Express $\left[2\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)\right]^3$ in exponential form $re^{i\theta}$ and in rectangular form x + yi.

Solution

Convert the complex number to exponential form.

Use De Moivre's Theorem.

Convert the complex number to polar form.

Using De Moivre's Theorem

Now Work PROBLEM 45

So, $\left[2\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)\right]^3 = 8e^{i\cdot\pi/3} = 4 + 4\sqrt{3}i.$

 $\left[2\left(\cos\frac{\pi}{9}+i\sin\frac{\pi}{9}\right)\right]^3 = \left(2e^{i\cdot\pi/9}\right)^3$

Express $(1 + i)^5$ in exponential form $re^{i\theta}$ and in rectangular form x + yi.

 $=2^{3}e^{i\cdot(3\cdot\pi/9)}=8e^{i\cdot\pi/3}$

 $= 8\left(\cos\frac{\pi}{3} + i\sin\frac{\pi}{3}\right)$

 $= 8\left(\frac{1}{2} + \frac{\sqrt{3}}{2}i\right) = 4 + 4\sqrt{3}i$

Solution

To use De Moivre's Theorem, first convert the complex number to exponential form. Since the magnitude of 1 + i is $\sqrt{1^2 + 1^2} = \sqrt{2}$ begin by writing

Since the magnitude of
$$1 + i$$
 is $\sqrt{1^2 + 1^2} = \sqrt{2}$, begin by writing

$$1 + i = \sqrt{2} \left(\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i \right) = \sqrt{2} \left(\cos \frac{\pi}{4} + i \sin \frac{\pi}{4} \right) = \sqrt{2} e^{i \cdot \pi/4}$$

Then

NOTE In the solution of Example 6, the approach used in Example 2 could also be used to write
$$1 + i$$
 in polar form.

$$(1+i)^5 = (\sqrt{2}e^{i\cdot\pi/4})^5 = (\sqrt{2})^5 e^{i(5\cdot\pi/4)} = 4\sqrt{2}e^{i\cdot5\pi/4}$$
$$= 4\sqrt{2}\left(\cos\frac{5\pi}{4} + i\sin\frac{5\pi}{4}\right) = 4\sqrt{2}\left[-\frac{1}{\sqrt{2}} + \left(-\frac{1}{\sqrt{2}}\right)i\right] = -4 - 4i$$
So, $(1+i)^5 = 4\sqrt{2}e^{i\cdot5\pi/4} = -4 - 4i$.

5 Find Complex Roots

Suppose *w* is a complex number, and $n \ge 2$ is a positive integer. Any complex number *z* that satisfies the equation

$$z^n = w$$

is a **complex** *n***th root** of *w*. In keeping with previous usage, if n = 2, the solutions of the equation $z^2 = w$ are called **complex square roots** of *w*, and if n = 3, the solutions of the equation $z^3 = w$ are called **complex cube roots** of *w*.

THEOREM Finding Complex Roots

Suppose $w = re^{i\theta}$ is a complex number and $n \ge 2$ is an integer. If $w \ne 0$, there are *n* distinct complex roots of *w*, given by the formula

$$z_{k} = \sqrt[n]{r} e^{i(1/n)(\theta + 2k\pi)}$$
(7)

where k = 0, 1, 2, ..., n - 1.

Proof (Outline) We do not prove this result in its entirety. Instead, we show only that each z_k in formula (7) satisfies the equation $z_k^n = w$, proving that each z_k is a complex *n*th root of *w*.

$$z_{k}^{n} = \left[\sqrt[n]{r} e^{i(1/n)(\theta + 2k\pi)}\right]^{n} = \left(\sqrt[n]{r}\right)^{n} e^{i \cdot [n \cdot (1/n)(\theta + 2k\pi)]} = re^{i(\theta + 2k\pi)} = re^{i\theta} = w$$

$$f$$
De Moivre's Theorem
The argument of a complex
number is periodic

So each z_k , k = 0, 1, ..., n - 1, is a complex *n*th root of *w*. To complete the proof, we need to show that each z_k , k = 0, 1, ..., n - 1, is, in fact, distinct and that there are no complex *n*th roots of *w* other than those given by formula (7).

EXAMPLE 7 Finding Complex Cube Roots

Find the complex cube roots of $-1 + \sqrt{3}i$. Express the answers in exponential form.

Solution First, express $-1 + \sqrt{3}i$ in exponential form.

$$-1 + \sqrt{3}i = 2\left(-\frac{1}{2} + \frac{\sqrt{3}}{2}i\right) = 2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right) = 2e^{i\cdot 2\pi/3}$$

$$\uparrow$$

$$\cos\theta = -\frac{1}{2}; \sin\theta = \frac{\sqrt{3}}{2} \Rightarrow \theta = \frac{2\pi}{3}$$

Then using formula (7), the three complex cube roots of $-1 + \sqrt{3}i = 2e^{i \cdot 2\pi/3}$ are

$$z_k = \sqrt[3]{2}e^{i(1/3)(2\pi/3 + 6k\pi/3)} = \sqrt[3]{2}e^{i(2\pi + 6k\pi)/9} \quad k = 0, 1, 2$$

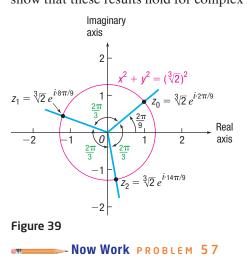
That is,

$$z_{0} = \sqrt[3]{2}e^{i(2\pi + 6 \cdot 0 \cdot \pi)/9} = \sqrt[3]{2}e^{i \cdot 2\pi/9}$$

$$z_{1} = \sqrt[3]{2}e^{i(2\pi + 6 \cdot 1 \cdot \pi)/9} = \sqrt[3]{2}e^{i \cdot 8\pi/9}$$

$$z_{2} = \sqrt[3]{2}e^{i(2\pi + 6 \cdot 2 \cdot \pi)/9} = \sqrt[3]{2}e^{i \cdot 14\pi/9}$$

Notice that each complex root of $-1 + \sqrt{3}i$ has the same magnitude, $\sqrt[3]{2}$. This means that the point corresponding to each cube root is the same distance from the origin and lies on a circle with center at the origin and radius $\sqrt[3]{2}$. Furthermore, the arguments of these cube roots are $\frac{2\pi}{9}$, $\frac{8\pi}{9}$, and $\frac{14\pi}{9}$, and the difference of consecutive pairs is $\frac{1}{3} \cdot 2\pi = \frac{2\pi}{3}$. This means that the three points are equally spaced on the circle, as shown in Figure 39. These results are not coincidental. In fact, you are asked to show that these results hold for complex *n*th roots in Problems 67 through 69.



Historical Feature



he Babylonians, Greeks, and Arabs considered square roots of negative quantities to be impossible and equations with complex solutions to be unsolvable. The first hint that there was some connection between real solutions of equations and complex numbers came when Girolamo Cardano (1501–1576) and Tartaglia (1499–1557) found *real* roots of cubic equations by taking cube roots of *complex* quantities. For centuries thereafter,

John Wallis

mathematicians worked with complex numbers without much belief in their actual existence. In 1673, John Wallis appears to have been the first to suggest the graphical representation of complex numbers, a truly significant idea that was not pursued further until about 1800. Several people, including Karl Friedrich Gauss (1777–1855), then rediscovered the idea, and graphical representation helped to establish complex numbers as equal members of the number family. In practical applications, complex numbers have found their greatest uses in the study of alternating current, where they are a commonplace tool, and in the field of subatomic physics.

Historical Problems

1. The quadratic formula works perfectly well if the coefficients are complex numbers. Solve the following. (a) $z^2 - (2 + 5i)z - 3 + 5i = 0$ (b) $z^2 - (1 + i)z - 2 - i = 0$

9.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The conjugate of -4 3i is ______. (pp. A54–A59)
- 2. The Sum Formulas for the sine and cosine functions are: (a) sin(A + B) =_____.(p. 526)
 - **(b)** $\cos(A + B) =$ _____.(p. 523)

Concepts and Vocabulary

- 5. In the complex plane, the *x*-axis is referred to as the ______ axis, and the *y*-axis is called the ______ axis.
- 6. When a complex number z is written in the polar form $z = r(\cos \theta + i \sin \theta)$, the nonnegative number r is the ______ or _____ of z, and the angle $\theta, 0 \le \theta < 2\pi$, is the ______ of z.
- 7. Suppose $z_1 = r_1 e^{i\theta_1}$ and $z_2 = r_2 e^{i\theta_2}$ are two complex numbers. Then $z_1 z_2 =$ ______.
- 8. True or False If $z = re^{i\theta}$ is a complex number and *n* is an integer, then $z^n = r^n e^{i\theta}$.
- 9. Every nonzero complex number has exactly _____ distinct complex cube roots.
- **10.** *True or False* The polar form of a nonzero complex number is unique.

Skill Building

In Problems 13–24,	plot each complex nu	mber in the complex plan	e and write it in polar j	form and in exponentia	ıl form.
13. 1 + <i>i</i>	14. $-1 + i$	15. $1 - \sqrt{3}i$	16. $\sqrt{3} - i$	17. −2	18. – 3 <i>i</i>
19. $9\sqrt{3} + 9i$	20. $4 - 4i$	21. $2 + \sqrt{3}i$	22. $3 - 4i$	23. $\sqrt{5} - i$	24. $-2 + 3i$

In Problems 25–36, write each complex number in rectangular form.

25. $2\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)$	$26. \ 3\left(\cos\frac{7\pi}{6}+i\sin\frac{7\pi}{6}\right)$	27. $2e^{i\cdot 5\pi/6}$
28. $4e^{i\cdot 7\pi/4}$	$29. \ 4\left(\cos\frac{\pi}{2}+i\sin\frac{\pi}{2}\right)$	$30. \ 3\left(\cos\frac{3\pi}{2}+i\sin\frac{3\pi}{2}\right)$
31. $3e^{i \cdot \pi/2}$	32. $7e^{i\pi}$	33. $0.4\left(\cos\frac{10\pi}{9} + i\sin\frac{10\pi}{9}\right)$
34. $0.2\left(\cos\frac{5\pi}{9} + i\sin\frac{5\pi}{9}\right)$	35. $3e^{i \cdot \pi/10}$	36. $2e^{i\cdot\pi/18}$

- 3. $\sin \frac{2\pi}{3} = \underline{\qquad}; \cos \frac{4\pi}{3} = \underline{\qquad} (pp. 414-421)$ 4. Simplify: $e^2 \cdot e^5 = ; (e^4)^3 = (pp. A7-A9)$
- **11.** *Multiple Choice* If z = x + yi is a complex number, then the magnitude of z is:
 - (a) $x^2 + y^2$ (b) |x| + |y|(c) $\sqrt{x^2 + y^2}$ (d) $\sqrt{|x| + |y|}$
- **12.** Multiple Choice If $z_1 = r_1 e^{i\theta_1}$ and $z_2 = r_2 e^{i\theta_2}$ are complex numbers, then $\frac{z_1}{z_1}$, $z_2 \neq 0$, equals:

(a)
$$\frac{r_1}{r_2}e^{i(\theta_1 - \theta_2)}$$
 (b) $\frac{r_1}{r_2}e^{i(\theta_1 \cdot \theta_2)}$
(c) $\frac{r_1}{r_2}e^{i(\theta_1 + \theta_2)}$ (d) $\frac{r_1}{r_2}e^{i(\theta_1 / \theta_2)}$

In Problems 37–44, find zw and $\frac{z}{w}$. Write each answer in polar form and in exponential form.

$$37. \ z = 2\left(\cos\frac{2\pi}{9} + i\sin\frac{2\pi}{9}\right) \\ w = 4\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right) \\ 40. \ z = 3e^{i\cdot13\pi/18} \\ w = 4e^{i\cdot3\pi/2} \\ 43. \ z = 1 - i \\ w = 1 - \sqrt{3}i \\ \end{cases} 38. \ z = \cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3} \\ w = \cos\frac{5\pi}{9} + i\sin\frac{5\pi}{9} \\ 41. \ z = 4\left(\cos\frac{3\pi}{8} + i\sin\frac{3\pi}{8}\right) \\ w = 2\left(\cos\frac{9\pi}{16} + i\sin\frac{9\pi}{16}\right) \\ w = \sqrt{3} - i \\ \end{cases} 39. \ z = 2e^{i\cdot4\pi/9} \\ w = 6e^{i\cdot10\pi/9} \\ w = 6e^{i\cdot10\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 6e^{i\cdot10\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 2\pi \\ \sin\frac{2\pi}{3} \\ w = 6e^{i\cdot10\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 6e^{i\cdot10\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 6e^{i\cdot10\pi/9} \\ w = 2e^{i\cdot4\pi/9} \\ w = 2e^{i\cdot4\pi/$$

In Problems 45–56, write each expression in rectangular form x + yi and in exponential form $re^{i\theta}$.

$$45. \left[4 \left(\cos \frac{2\pi}{9} + i \sin \frac{2\pi}{9} \right) \right]^3$$

$$46. \left[3 \left(\cos \frac{4\pi}{9} + i \sin \frac{4\pi}{9} \right) \right]^3$$

$$47. \left[\sqrt{2} \left(\cos \frac{5\pi}{16} + i \sin \frac{5\pi}{16} \right) \right]^4$$

$$48. \left[2 \left(\cos \frac{\pi}{10} + i \sin \frac{\pi}{10} \right) \right]^5$$

$$49. \left[\frac{1}{2} \left(\cos \frac{2\pi}{5} + i \sin \frac{2\pi}{5} \right) \right]^5$$

$$50. \left[\sqrt{3} \left(\cos \frac{\pi}{18} + i \sin \frac{\pi}{18} \right) \right]^6$$

$$51. \left[\sqrt{3} e^{i \cdot 5\pi/18} \right]^6$$

$$52. \left[\sqrt{5} e^{i \cdot 3\pi/16} \right]^4$$

$$53. \left(\sqrt{3} - i \right)^6$$

$$54. \left(1 - i \right)^5$$

$$55. \left(1 - \sqrt{5} i \right)^8$$

$$56. \left(\sqrt{2} - i \right)^6$$

In Problems 57-64, find all the complex roots. Write your answers in exponential form.

- 57. The complex cube roots of 1 + i
- **59.** The complex cube roots of -8 8i
- **61.** The complex cube roots of -8
- **63.** The complex fifth roots of -i

Applications and Extensions

- **65.** Find the four complex fourth roots of unity, 1, and plot them.
- 66. Find the six complex sixth roots of unity, 1, and plot them.
- **67.** Show that each complex *n*th root of a nonzero complex number *w* has the same magnitude.
- **68.** Use the result of Problem 67 to draw the conclusion that each complex *n*th root lies on a circle with center at the origin. What is the radius of this circle?
- **69.** Refer to Problem 68. Show that the complex *n*th roots of a nonzero complex number *w* are equally spaced on the circle.
- 70. Prove formula (6).
- **71.** Prove $re^{i\theta} = re^{i(\theta + 2k\pi)}$, k an integer.
- 72. Euler's Identity Show that $e^{i\pi} + 1 = 0$.
- **73.** Prove that De Moivre's Theorem is true for *all* integers *n* by assuming it is true for integers $n \ge 1$ and then showing it is true for 0 and for negative integers.

Hint: Multiply the numerator and the denominator by the conjugate of the denominator, and use even-odd properties.

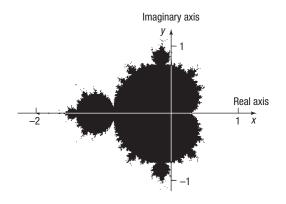
74. Mandelbrot Sets

- (a) Consider the expression $a_n = (a_{n-1})^2 + z$, where z is some complex number (called the **seed**) and $a_0 = z$. Compute $a_1(=a_0^2 + z)$, $a_2(=a_1^2 + z)$, $a_3(=a_2^2 + z)$, a_4 , a_5 , and a_6 for the following seeds: $z_1 = 0.1 - 0.4i$, $z_2 = 0.5 + 0.8i$, $z_3 = -0.9 + 0.7i$, $z_4 = -1.1 + 0.1i$, $z_5 = 0 - 1.3i$, and $z_6 = 1 + 1i$.
- (b) The dark portion of the graph represents the set of all values z = x + yi that are in the Mandelbrot set.

- **58.** The complex fourth roots of $\sqrt{3} i$
- **60.** The complex fourth roots of $4 4\sqrt{3}i$
- **62.** The complex fourth roots of -16i
- **63.** The complex fifth roots of *i*

Determine which complex numbers in part (a) are in this set by plotting them on the graph. Do the complex numbers that are not in the Mandelbrot set have any common characteristics regarding the values of a_6 found in part (a)?

(c) Compute $|z| = \sqrt{x^2 + y^2}$ for each of the complex numbers in part (a). Now compute $|a_6|$ for each of the complex numbers in part (a). For which complex numbers is $|a_6| \le |z|$ and $|z| \le 2$? Conclude that the criterion for a complex number to be in the Mandelbrot set is that $|a_n| \le |z|$ and $|z| \le 2$.



75. Challenge Problem Solve $e^{x+yi} = 6i$.

76. Challenge Problem Solve $e^{x+yi} = 7$.

Retain Your Knowledge-

Problems 77–86 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 77. Find the area of the triangle with a = 8, b = 11, and $C = 113^{\circ}$.
- **78.** Convert 240° to radians. Express your answer as a multiple of π .
- **79.** Simplify: $\sqrt[3]{24x^2y^5}$
- 80. Determine whether $f(x) = 5x^2 12x + 4$ has a maximum value or a minimum value, and then find the value.
- **81.** Solve the triangle: a = 6, b = 8, c = 12

- 82. Write as a single logarithm: $3 \log_a x + 2 \log_a y 5 \log_a z$ 83. Solve: $\log_5 \sqrt{x+4} = 2$
- **84.** Given $f(x) = 3x^2 4x$ and $g(x) = 5x^3$, find $(f \circ g)(x)$.

of
$$f(x) = \frac{1}{3}x - 5$$
 at $x = 6$.

'Are You Prepared?' Answers

1. -4 + 3i **2.** (a) $\sin A \cos B + \cos A \sin B$ (b) $\cos A \cos B - \sin A \sin B$ **3.** $\frac{\sqrt{3}}{2}; -\frac{1}{2}$ **4.** $e^{7}; e^{12}$

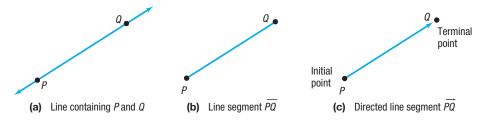
9.4 Vectors		
OBJECTIVES	1 Graph Vectors (p. 647)	
	2 Find a Position Vector (p. 648)	
	3 Add and Subtract Vectors Algebraically (p. 650)	
	4 Find a Scalar Multiple and the Magnitude of a Vector (p. 650)	
	5 Find a Unit Vector (p. 651)	
	6 Find a Vector from Its Direction and Magnitude (p. 652)	
	7 Model with Vectors (p. 653)	

In simple terms, a **vector** (derived from the Latin *vehere*, meaning "to carry") is a quantity that has both magnitude and direction. It is customary to represent a vector by using an arrow. The length of the arrow represents the **magnitude** of the vector, and the arrowhead indicates the **direction** of the vector.

Many quantities in physics can be represented by vectors. For example, the velocity of an aircraft can be represented by an arrow that points in the direction of movement; the length of the arrow represents the speed. If the aircraft speeds up, we lengthen the arrow; if the aircraft changes direction, we introduce an arrow in the new direction. See Figure 40. Based on this representation, it is not surprising that vectors and *directed line segments* are somehow related.

Geometric Vectors

If *P* and *Q* are two distinct points in the *xy*-plane, there is exactly one line containing both *P* and *Q* [Figure 41(a)]. The points on that part of the line that joins *P* to *Q*, including *P* and *Q*, form what is called the **line segment** \overline{PQ} [Figure 41(b)]. Ordering the points so that they proceed from *P* to *Q* results in a **directed line segment** from *P* to *Q*, or a **geometric vector**, denoted by \overline{PQ} . In a directed line segment \overline{PQ} , *P* is called the **initial point** and *Q* the **terminal point**, as indicated in Figure 41(c).



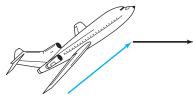


Figure 40

NOTE In print, boldface letters are used to denote vectors, to distinguish them from numbers. For handwritten work, an arrow is placed over a letter to denote a vector.

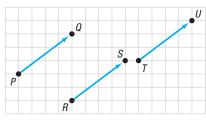


Figure 42 Equal vectors

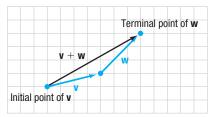


Figure 43 Adding vectors

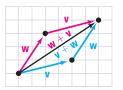
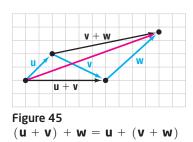


Figure 44 $\mathbf{v} + \mathbf{w} = \mathbf{w} + \mathbf{v}$



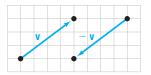
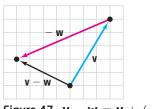


Figure 46 Opposite vectors



The magnitude of the directed line segment \overrightarrow{PQ} is the distance from the point P to the point Q; that is, it is the length of the line segment. The direction of \overrightarrow{PQ} is from P to Q. If a vector \mathbf{v} has the same magnitude and the same direction as the directed line segment \overrightarrow{PQ} , then

 $\mathbf{v} = \overrightarrow{PQ}$

The vector **v** whose magnitude is 0 is called the **zero vector**, **0**. The zero vector is assigned no direction.

Two vectors v and w are equal, written

 $\mathbf{v} = \mathbf{w}$

if they have the same magnitude and the same direction.

For example, the three vectors shown in Figure 42 have the same magnitude and the same direction, so they are equal, even though they have different initial points and different terminal points. As a result, it is useful to think of a vector simply as an arrow, keeping in mind that two arrows (vectors) are equal if they have the same direction and the same magnitude (length).

Adding Vectors Geometrically

The sum $\mathbf{v} + \mathbf{w}$ of two vectors is defined as follows: Position the vectors \mathbf{v} and \mathbf{w} so that the terminal point of \mathbf{v} coincides with the initial point of \mathbf{w} , as shown in Figure 43. The vector $\mathbf{v} + \mathbf{w}$ is then the unique vector whose initial point coincides with the initial point of \mathbf{v} and whose terminal point coincides with the terminal point of \mathbf{w} .

Vector addition is **commutative**. That is, if **v** and **w** are any two vectors, then

 $\mathbf{v} + \mathbf{w} = \mathbf{w} + \mathbf{v}$

Figure 44 illustrates this fact. (Observe that the commutative property is another way of saying that opposite sides of a parallelogram are equal and parallel.)

Vector addition is also associative. That is, if u, v, and w are vectors, then

 $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = (\mathbf{u} + \mathbf{v}) + \mathbf{w}$

Figure 45 illustrates the associative property for vectors.

The zero vector **0** has the property that

 $\mathbf{v} + \mathbf{0} = \mathbf{0} + \mathbf{v} = \mathbf{v}$

for any vector v.

If v is a vector, then -v is the vector that has the same magnitude as v, but whose direction is opposite to v, as shown in Figure 46.

Furthermore,

 $\mathbf{v} + (-\mathbf{v}) = \mathbf{0}$

If **v** and **w** are two vectors, then the **difference** $\mathbf{v} - \mathbf{w}$ is defined as

$$\mathbf{v} - \mathbf{w} = \mathbf{v} + (-\mathbf{w})$$

Figure 47 illustrates the relationships among \mathbf{v} , \mathbf{w} , and $\mathbf{v} - \mathbf{w}$.

Figure 47 v - w = v + (-w)

Multiplying Vectors by Numbers Geometrically

When using vectors, real numbers are referred to as **scalars**. Scalars are quantities that have only magnitude. Examples of scalar quantities from physics are temperature, speed, and time. We now define how to multiply a vector by a scalar.

DEFINITION Scalar Multiple

If α is a scalar and **v** is a vector, the **scalar multiple** α **v** is defined as follows:

- If α > 0, αv is the vector whose magnitude is α times the magnitude of v and whose direction is the same as that of v.
- If α < 0, αv is the vector whose magnitude is |α| times the magnitude of v and whose direction is opposite that of v.
- If $\alpha = 0$ or if $\mathbf{v} = \mathbf{0}$, then $\alpha \mathbf{v} = \mathbf{0}$.

See Figure 48 for some illustrations.

For example, if **a** is the acceleration of an object of mass *m* due to a force **F** being exerted on it, then, by Newton's second law of motion, $\mathbf{F} = m\mathbf{a}$. Here, $m\mathbf{a}$ is the product of the scalar *m* and the vector **a**.

Scalar multiples have the following properties:

•
$$0\mathbf{v} = \mathbf{0}$$
 • $1\mathbf{v} = \mathbf{v}$ • $-1\mathbf{v} = -\mathbf{v}$
• $(\alpha + \beta)\mathbf{v} = \alpha\mathbf{v} + \beta\mathbf{v}$ • $\alpha(\mathbf{v} + \mathbf{w}) = \alpha\mathbf{v} + \alpha\mathbf{w}$
• $\alpha(\beta\mathbf{v}) = (\alpha\beta)\mathbf{v}$

1 Graph Vectors

EXAMPLE 1 Graphing Vectors

Use the vectors illustrated in Figure 49 to graph each of the following vectors:

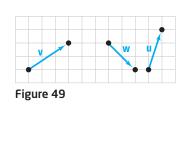
Зw

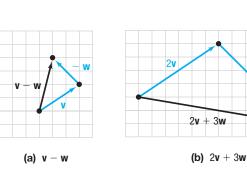
(a)
$$v - w$$
 (b) $2v + 3w$ (c) $2v - w + u$

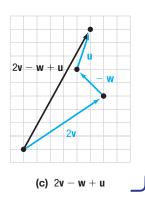
Solution

Figure 50









Now Work PROBLEMS 11 AND 13

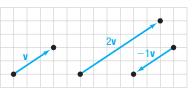


Figure 48 Scalar multiples

Magnitude of Vectors

The symbol $\|\mathbf{v}\|$ represents the **magnitude** of a vector \mathbf{v} . Since $\|\mathbf{v}\|$ equals the length of a directed line segment, it follows that $\|\mathbf{v}\|$ has the following properties:

THEOREM Properties of the Magnitude $\|\mathbf{v}\|$ of a Vector v

If **v** is a vector and if α is a scalar, then

(a) $\|\mathbf{v}\| \ge 0$ (b) $\|\mathbf{v}\| = 0$ if and only if $\mathbf{v} = \mathbf{0}$ (c) $\|-\mathbf{v}\| = \|\mathbf{v}\|$ (d) $\|\alpha \mathbf{v}\| = |\alpha| \|\mathbf{v}\|$

Property (a) is a consequence of the fact that distance is a nonnegative number. Property (b) follows because the length of the directed line segment \overrightarrow{PQ} is positive unless P and Q are the same point, in which case the length is 0. Property (c) follows because the length of the line segment \overrightarrow{PQ} equals the length of the line segment \overrightarrow{QP} . Property (d) is a direct consequence of the definition of a scalar multiple.

DEFINITION Unit Vector

A vector **u** for which $\|\mathbf{u}\| = 1$ is called a **unit vector**.

2 Find a Position Vector

To find the magnitude and direction of a vector, an algebraic way of representing vectors is needed.

DEFINITION Algebraic Vector

An algebraic vector v is represented as

 $\mathbf{v} = \langle a, b \rangle$

where *a* and *b* are real numbers (scalars) called the **components** of the vector **v**.

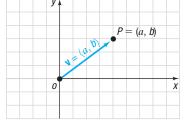


Figure 51 Position vector v

A rectangular coordinate system is used to represent algebraic vectors in the plane. If $\mathbf{v} = \langle a, b \rangle$ is an algebraic vector whose initial point is at the origin, then \mathbf{v} is called a **position vector**. See Figure 51. Notice that the terminal point of the position vector $\mathbf{v} = \langle a, b \rangle$ is the point P = (a, b).

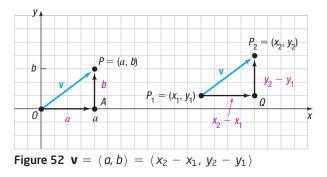
The next theorem states that any vector whose initial point is not at the origin is equal to a unique position vector.

THEOREM

Suppose that **v** is a vector with initial point $P_1 = (x_1, y_1)$, not necessarily the origin, and terminal point $P_2 = (x_2, y_2)$. If $\mathbf{v} = \overline{P_1 P_2}$, then **v** is equal to the position vector

$$\mathbf{v} = \langle x_2 - x_1, y_2 - y_1 \rangle \tag{1}$$

To see why this is true, look at Figure 52.



Triangle *OPA* and triangle P_1P_2Q are congruent. [Do you see why? The line segments have the same magnitude, so $d(O, P) = d(P_1, P_2)$; and they have the same direction, so $\angle POA = \angle P_2P_1Q$. Since the triangles are right triangles, we have angle-side-angle.] It follows that corresponding sides are equal. As a result, $x_2 - x_1 = a$ and $y_2 - y_1 = b$, so v may be written as

$$\mathbf{v} = \langle a, b \rangle = \langle x_2 - x_1, y_2 - y_1 \rangle$$

Because of this result, any algebraic vector can be replaced by a unique position vector, and vice versa. This flexibility is one of the main reasons for the wide use of vectors.

EXAMPLE 2 Finding a Position Vector

Find the position vector of the vector $\mathbf{v} = \overrightarrow{P_1P_2}$ if $P_1 = (-1, 2)$ and $P_2 = (4, 6)$.

By equation (1), the position vector equal to \mathbf{v} is

$$\mathbf{v} = \langle 4 - (-1), 6 - 2 \rangle = \langle 5, 4 \rangle$$

See Figure 53.

Two position vectors \mathbf{v} and \mathbf{w} are equal if and only if the terminal point of \mathbf{v} is the same as the terminal point of \mathbf{w} . This leads to the following theorem:

THEOREM Equality of Vectors

Two vectors \mathbf{v} and \mathbf{w} are equal if and only if their corresponding components are equal. That is,

If
$$\mathbf{v} = \langle a_1, b_1 \rangle$$
 and $\mathbf{w} = \langle a_2, b_2 \rangle$
then $\mathbf{v} = \mathbf{w}$ if and only if $a_1 = a_2$ and $b_1 = b_2$.

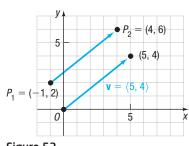
y (0, 1) *j i* (1, 0) *x*

Figure 54 Unit vectors i and j

We now present an alternative representation of a vector in the plane that is common in the physical sciences. Let **i** denote the unit vector whose direction is along the positive x-axis; let **j** denote the unit vector whose direction is along the positive y-axis. Then $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$, as shown in Figure 54. Any vector $\mathbf{v} = \langle a, b \rangle$ can be written using the unit vectors **i** and **j** as follows:

$$\mathbf{v} = \langle a, b \rangle = a \langle 1, 0 \rangle + b \langle 0, 1 \rangle = a\mathbf{i} + b\mathbf{j}$$

The quantities *a* and *b* are called the **horizontal** and **vertical components** of **v**, respectively. For example, if $\mathbf{v} = \langle 5, 4 \rangle = 5\mathbf{i} + 4\mathbf{j}$, then 5 is the horizontal component and 4 is the vertical component.



Solution

Figure 53

3 Add and Subtract Vectors Algebraically

The sum, difference, scalar multiple, and magnitude of algebraic vectors are defined in terms of their components.

DEFINITION

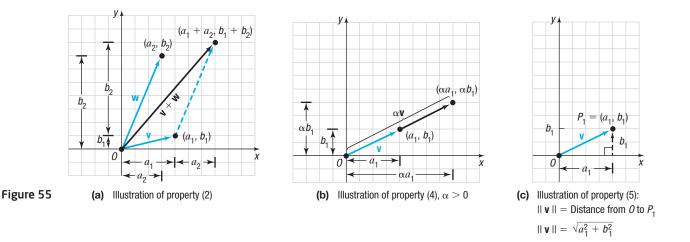
Suppose $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} = \langle a_1, b_1 \rangle$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} = \langle a_2, b_2 \rangle$ are two vectors, and α is a scalar. Then

$$\mathbf{v} + \mathbf{w} = (a_1 + a_2)\mathbf{i} + (b_1 + b_2)\mathbf{j} = \langle a_1 + a_2, b_1 + b_2 \rangle$$
(2)
$$\mathbf{v} - \mathbf{w} = (a_1 - a_2)\mathbf{i} + (b_1 - b_2)\mathbf{j} = \langle a_1 - a_2, b_1 - b_2 \rangle$$
(3)
$$\alpha \mathbf{v} = (\alpha a_1)\mathbf{i} + (\alpha b_1)\mathbf{j} = \langle \alpha a_1, \alpha b_1 \rangle$$
(4)
$$\|\mathbf{v}\| = \sqrt{a_1^2 + b_1^2}$$
(5)

In Words

- To add two vectors, add
- corresponding components. To
- subtract two vectors, subtract
- corresponding components.

These definitions are compatible with the geometric definitions given earlier in this section. See Figure 55.



EXAMPLE 3 Adding and Subtracting Vectors If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} = \langle 2, 3 \rangle$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} = \langle 3, -4 \rangle$, find: (a) $\mathbf{v} + \mathbf{w}$ (b) $\mathbf{v} - \mathbf{w}$ Solution (a) $\mathbf{v} + \mathbf{w} = (2\mathbf{i} + 3\mathbf{j}) + (3\mathbf{i} - 4\mathbf{j}) = (2 + 3)\mathbf{i} + (3 - 4)\mathbf{j} = 5\mathbf{i} - \mathbf{j}$ or $\mathbf{v} + \mathbf{w} = \langle 2, 3 \rangle + \langle 3, -4 \rangle = \langle 2 + 3, 3 + (-4) \rangle = \langle 5, -1 \rangle$ (b) $\mathbf{v} - \mathbf{w} = \langle 2, 3 \rangle + \langle 3, -4 \rangle = \langle 2 - 3, 3 + (-4) \rangle = \langle 5, -1 \rangle$ (b) $\mathbf{v} - \mathbf{w} = (2\mathbf{i} + 3\mathbf{j}) - (3\mathbf{i} - 4\mathbf{j}) = (2 - 3)\mathbf{i} + [3 - (-4)]\mathbf{j} = -\mathbf{i} + 7\mathbf{j}$ or $\mathbf{v} - \mathbf{w} = \langle 2, 3 \rangle - \langle 3, -4 \rangle = \langle 2 - 3, 3 - (-4) \rangle = \langle -1, 7 \rangle$

4 Find a Scalar Multiple and the Magnitude of a Vector

EXAMPLE 4	Finding Scalar Multiples and Magnitudes of Vectors		
	If $\mathbf{v} = 2\mathbf{i} + 3$	$3\mathbf{j} = \langle 2, 3 \rangle$ and $\mathbf{w} = 3\mathbf{i}$	$-4\mathbf{j} = \langle 3, -4 \rangle$, find:
	(a) 3 v	(b) $2v - 3w$	(c) $\ \mathbf{v}\ $

Solution (a) $3\mathbf{v} = 3(2\mathbf{i} + 3\mathbf{j}) = 6\mathbf{i} + 9\mathbf{j}$ or $3\mathbf{v} = 3\langle 2, 3 \rangle = \langle 6, 9 \rangle$ (b) $2\mathbf{v} - 3\mathbf{w} = 2(2\mathbf{i} + 3\mathbf{j}) - 3(3\mathbf{i} - 4\mathbf{j}) = 4\mathbf{i} + 6\mathbf{j} - 9\mathbf{i} + 12\mathbf{j} = -5\mathbf{i} + 18\mathbf{j}$ or $2\mathbf{v} - 3\mathbf{w} = 2\langle 2, 3 \rangle - 3\langle 3, -4 \rangle = \langle 4, 6 \rangle - \langle 9, -12 \rangle$ $= \langle 4 - 9, 6 - (-12) \rangle = \langle -5, 18 \rangle$ (c) $\|\mathbf{v}\| = \|2\mathbf{i} + 3\mathbf{j}\| = \sqrt{2^2 + 3^2} = \sqrt{13}$

Now Work problems 35 and 43

5 Find a Unit Vector

Recall that a unit vector **u** is a vector for which $||\mathbf{u}|| = 1$. In many applications, it is useful to be able to find a unit vector **u** that has the same direction as a given vector **v**.

THEOREM Unit Vector in the Direction of v

For any nonzero vector **v**, the vector

$\mathbf{u} = \frac{\mathbf{v}}{\ \mathbf{v}\ }$	(6)
--	-----

is a unit vector that has the same direction as v.

Proof Let
$$\mathbf{v} = a\mathbf{i} + b\mathbf{j}$$
. Then $\|\mathbf{v}\| = \sqrt{a^2 + b^2}$ and

$$\mathbf{u} = \frac{\mathbf{v}}{\|\mathbf{v}\|} = \frac{a\mathbf{i} + b\mathbf{j}}{\sqrt{a^2 + b^2}} = \frac{a}{\sqrt{a^2 + b^2}} \mathbf{i} + \frac{b}{\sqrt{a^2 + b^2}} \mathbf{j}$$

The vector **u** has the same direction as **v**, since $\|\mathbf{v}\| > 0$. Also,

$$\|\mathbf{u}\| = \sqrt{\frac{a^2}{a^2 + b^2} + \frac{b^2}{a^2 + b^2}} = \sqrt{\frac{a^2 + b^2}{a^2 + b^2}} = 1$$

That is, **u** is a unit vector that has the same direction as **v**.

The following is a consequence of this theorem.

If \mathbf{u} is a unit vector that has the same direction as a vector \mathbf{v} , then \mathbf{v} can be expressed as

 $\mathbf{v} = \|\mathbf{v}\|\mathbf{u}$

(7)

EXAMPLE 5 Finding a Unit Vector

Find $\|\mathbf{v}\|$ first.

Find a unit vector that has the same direction as $\mathbf{v} = 4\mathbf{i} - 3\mathbf{j}$.

Solution

$$\|\mathbf{v}\| = \|4\mathbf{i} - 3\mathbf{j}\| = \sqrt{16 + 9} = 5$$

(continued)

Now multiply **v** by the scalar $\frac{1}{\|\mathbf{v}\|} = \frac{1}{5}$. A unit vector that has the same direction as **v** is

$$\frac{\mathbf{v}}{\|\mathbf{v}\|} = \frac{4\mathbf{i} - 3\mathbf{j}}{5} = \frac{4}{5}\mathbf{i} - \frac{3}{5}\mathbf{j}$$

Check: This vector is a unit vector because

$$\left\|\frac{\mathbf{v}}{\|\mathbf{v}\|}\right\| = \sqrt{\left(\frac{4}{5}\right)^2 + \left(-\frac{3}{5}\right)^2} = \sqrt{\frac{16}{25} + \frac{9}{25}} = \sqrt{\frac{25}{25}} = 1$$

Now Work PROBLEM 53

6 Find a Vector from Its Direction and Magnitude

If a vector represents the speed and direction of an object, it is called a **velocity vector**. If a vector represents the direction and amount of a force acting on an object, it is called a **force vector**. In many applications, a vector is described in terms of its magnitude and direction, rather than in terms of its components. For example, a ball thrown with an initial speed of 25 miles per hour at an angle of 30° to the horizontal is a velocity vector.

Suppose that we are given the magnitude $\|\mathbf{v}\|$ of a nonzero vector \mathbf{v} and the **direction angle** α , $0^{\circ} \leq \alpha < 360^{\circ}$, between \mathbf{v} and \mathbf{i} . To express \mathbf{v} in terms of $\|\mathbf{v}\|$ and α , first find the unit vector \mathbf{u} having the same direction as \mathbf{v} .

Look at Figure 56. The coordinates of the terminal point of **u** are $(\cos \alpha, \sin \alpha)$. Then **u** = $\cos \alpha$ **i** + $\sin \alpha$ **j** and, from equation (7),

$$\mathbf{v} = \|\mathbf{v}\| (\cos \alpha \mathbf{i} + \sin \alpha \mathbf{j})$$
(8)

where α is the direction angle between **v** and **i**.

EXAMPLE 6 Finding a Vector When Its Magnitude and Direction Are Given

Now Work PROBLEM 61

A ball is thrown with an initial speed of 25 miles per hour in a direction that makes an angle of 30° with the positive x-axis. Express the velocity vector **v** in terms of **i** and **j**. What is the initial speed in the horizontal direction? What is the initial speed in the vertical direction?

Solution

The magnitude of **v** is $\|\mathbf{v}\| = 25$ miles per hour, and the angle between the direction of **v** and **i**, the positive *x*-axis, is $\alpha = 30^{\circ}$. By equation (8),

$$\mathbf{v} = \|\mathbf{v}\|(\cos\alpha\mathbf{i} + \sin\alpha\mathbf{j}) = 25(\cos 30^\circ\mathbf{i} + \sin 30^\circ\mathbf{j})$$

$$= 25\left(\frac{\sqrt{3}}{2}\mathbf{i} + \frac{1}{2}\mathbf{j}\right) = \frac{25\sqrt{3}}{2}\mathbf{i} + \frac{25}{2}\mathbf{j}$$

The initial speed of the ball in the horizontal direction is the horizontal component of $\mathbf{v}, \frac{25\sqrt{3}}{2} \approx 21.65$ miles per hour. The initial speed in the vertical direction is the vertical component of $\mathbf{v}, \frac{25}{2} = 12.5$ miles per hour. See Figure 57.



y12.5 12.5 j 25 12.5 j 21.65 i 21.65 i 21.65 v v = 25(cos 30°i + sin 30°j) 25 25 25 25 v = 25(cos 30°i + sin 30°j) 21.65 v = 21.65 v

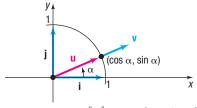


Figure 56 $\mathbf{v} = \|\mathbf{v}\| (\cos \alpha \, \mathbf{i} + \sin \alpha \, \mathbf{j})$

EXAMPLE 7

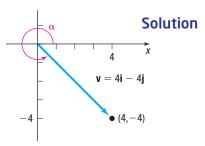
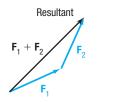


Figure 58







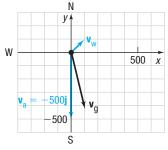


Figure 60

Finding the Direction Angle of a Vector

Find the direction angle α of $\mathbf{v} = 4\mathbf{i} - 4\mathbf{j}$.

Figure 58 shows the vector **v** and its direction angle α . To find α , use the terminal point (4, -4) and the fact that

$$\tan \alpha = \frac{-4}{4} = -1$$

Because $0^{\circ} \leq \alpha < 360^{\circ}$, the direction angle is $\alpha = 315^{\circ}$.

Now Work PROBLEM 67

Model with Vectors

Because forces can be represented by vectors, two forces "combine" the way that vectors "add." If \mathbf{F}_1 and \mathbf{F}_2 are two forces simultaneously acting on an object, the vector sum $\mathbf{F}_1 + \mathbf{F}_2$ is the **resultant force**. The resultant force produces the same effect on the object as that obtained when the two forces \mathbf{F}_1 and \mathbf{F}_2 act on the object. See Figure 59.

Finding the Actual Speed and Direction of an Aircraft

A Boeing 767 aircraft maintains a constant airspeed of 500 miles per hour headed due south. The jet stream is 80 miles per hour in the northeasterly direction.

- (a) Express the velocity \mathbf{v}_{a} of the 767 relative to the air and the velocity \mathbf{v}_{w} of the jet stream in terms of **i** and **j**.
- (b) Find the velocity of the 767 relative to the ground.
- (c) Find the actual speed and direction of the 767 relative to the ground.
- (a) Set up a coordinate system in which north (N) is along the positive y-axis. See Figure 60. The velocity of the 767 relative to the air is $\mathbf{v}_a = -500\mathbf{j}$. The velocity of the jet stream \mathbf{v}_w has magnitude 80 and direction NE (northeast), so the angle between \mathbf{v}_w and \mathbf{i} is 45°. Express \mathbf{v}_w in terms of \mathbf{i} and \mathbf{j} as

$$\mathbf{v}_{w} = 80(\cos 45^{\circ}\mathbf{i} + \sin 45^{\circ}\mathbf{j}) = 80\left(\frac{\sqrt{2}}{2}\mathbf{i} + \frac{\sqrt{2}}{2}\mathbf{j}\right) = 40\sqrt{2} \ (\mathbf{i} + \mathbf{j})$$

(b) The velocity of the 767 relative to the ground \mathbf{v}_{q} is

$$\mathbf{v}_{g} = \mathbf{v}_{a} + \mathbf{v}_{w} = -500\mathbf{j} + 40\sqrt{2}(\mathbf{i} + \mathbf{j}) = 40\sqrt{2}\mathbf{i} + (40\sqrt{2} - 500)\mathbf{j}$$

(c) The actual speed of the 767 is

$$\|\mathbf{v}_{g}\| = \sqrt{(40\sqrt{2})^{2} + (40\sqrt{2} - 500)^{2}} \approx 447$$
 miles per hour

To find the actual direction of the 767 relative to the ground, determine the direction angle of v_q . The direction angle is found by solving

$$\tan \alpha = \frac{40\sqrt{2} - 500}{40\sqrt{2}}$$

Then $\alpha \approx -82.7^{\circ}$. The 767 is traveling S7.3°E.

Now Work problem 79

EXAMPLE 9



Finding the Weight of a Piano

Two movers require a force of magnitude 300 pounds to push a piano up a ramp inclined at an angle of 20° from the horizontal. How much does the piano weigh?

Solution

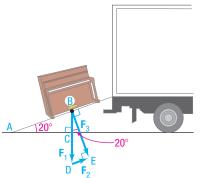
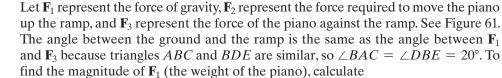


Figure 61



$$\sin 20^\circ = \frac{\|\mathbf{F}_2\|}{\|\mathbf{F}_1\|} = \frac{300}{\|\mathbf{F}_1\|}$$
$$\|\mathbf{F}_1\| = \frac{300 \text{ lb}}{\sin 20^\circ} \approx 877 \text{ lb}$$

The piano weighs approximately 877 pounds.

J

In Figure 61, the triangle formed by the force vectors (in blue) is called a **force diagram**.

An object is said to be in **static equilibrium** if the object is at rest and the sum of all forces acting on the object is zero—that is, if the resultant force is **0**.

Analyzing an Object in Static Equilibrium

A box of supplies that weighs 1200 pounds is suspended by two cables attached to the ceiling, as shown in Figure 62. What are the tensions in the two cables?

Solution

EXAMPLE 10

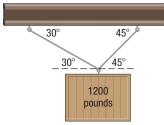
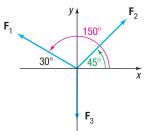


Figure 62



F₃ = $-1200\mathbf{j}$ **F**₃ = $-1200\mathbf{j}$ For static equilibri **F**₁ + **F**₂ + **F**₃ =

Draw a force diagram using the vectors as shown in Figure 63. The tensions in the cables are the magnitudes $\|\mathbf{F}_1\|$ and $\|\mathbf{F}_2\|$ of the force vectors \mathbf{F}_1 and \mathbf{F}_2 . The magnitude of the force vector \mathbf{F}_3 equals 1200 pounds, the weight of the box. Now write each force vector in terms of the unit vectors \mathbf{i} and \mathbf{j} . For \mathbf{F}_1 and \mathbf{F}_2 , use $\mathbf{v} = \|\mathbf{v}\| (\cos \alpha \mathbf{i} + \sin \alpha \mathbf{j})$, where α is the angle between the vector and the positive *x*-axis.

$$\mathbf{F}_{1} = \|\mathbf{F}_{1}\|(\cos 150^{\circ}\mathbf{i} + \sin 150^{\circ}\mathbf{j}) = \|\mathbf{F}_{1}\|\left(-\frac{\sqrt{3}}{2}\mathbf{i} + \frac{1}{2}\mathbf{j}\right) = -\frac{\sqrt{3}}{2}\|\mathbf{F}_{1}\|\mathbf{i} + \frac{1}{2}\|\mathbf{F}_{1}\|\mathbf{j}$$

$$\downarrow \mathbf{V} = \|\mathbf{V}\|(\cos \alpha \mathbf{i} + \sin \alpha \mathbf{j})$$

$$\mathbf{F}_{2} = \|\mathbf{F}_{2}\|(\cos 45^{\circ}\mathbf{i} + \sin 45^{\circ}\mathbf{j}) = \|\mathbf{F}_{2}\|\left(\frac{\sqrt{2}}{2}\mathbf{i} + \frac{\sqrt{2}}{2}\mathbf{j}\right) = \frac{\sqrt{2}}{2}\|\mathbf{F}_{2}\|\mathbf{i} + \frac{\sqrt{2}}{2}\|\mathbf{F}_{2}\|\mathbf{j}$$

$$\mathbf{v} = \|\mathbf{v}\|(\cos \alpha \mathbf{i} + \sin \alpha \mathbf{j})$$

$$\mathbf{F}_{3} = -1200\mathbf{j}$$

For static equilibrium, the sum of the force vectors must equal the zero vector.

$$\mathbf{F}_{1} + \mathbf{F}_{2} + \mathbf{F}_{3} = -\frac{\sqrt{3}}{2} \|\mathbf{F}_{1}\| \mathbf{i} + \frac{1}{2} \|\mathbf{F}_{1}\| \mathbf{j} + \frac{\sqrt{2}}{2} \|\mathbf{F}_{2}\| \mathbf{i} + \frac{\sqrt{2}}{2} \|\mathbf{F}_{2}\| \mathbf{j} - 1200\mathbf{j} = \mathbf{0}$$

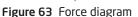
The **i** component and **j** component must both equal zero. This results in the two equations

$$-\frac{\sqrt{3}}{2}\|\mathbf{F}_1\| + \frac{\sqrt{2}}{2}\|\mathbf{F}_2\| = 0$$
(9)

$$\frac{1}{2} \|\mathbf{F}_1\| + \frac{\sqrt{2}}{2} \|\mathbf{F}_2\| - 1200 = 0$$
 (10)

Solve equation (9) for $\|\mathbf{F}_2\|$ to obtain

$$\|\mathbf{F}_2\| = \frac{\sqrt{3}}{\sqrt{2}} \|\mathbf{F}_1\| \tag{11}$$



Substituting into equation (10) and solving for $\|\mathbf{F}_1\|$ yields

$$\frac{1}{2} \|\mathbf{F}_1\| + \frac{\sqrt{2}}{2} \left(\frac{\sqrt{3}}{\sqrt{2}} \|\mathbf{F}_1\|\right) - 1200 = 0$$
$$\frac{1}{2} \|\mathbf{F}_1\| + \frac{\sqrt{3}}{2} \|\mathbf{F}_1\| - 1200 = 0$$
$$\frac{1 + \sqrt{3}}{2} \|\mathbf{F}_1\| = 1200$$
$$\|\mathbf{F}_1\| = \frac{2400}{1 + \sqrt{3}} \approx 878.5 \text{ pounds}$$

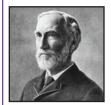
Substituting this value into equation (11) gives $\|\mathbf{F}_2\|$.

$$\|\mathbf{F}_2\| = \frac{\sqrt{3}}{\sqrt{2}} \|\mathbf{F}_1\| = \frac{\sqrt{3}}{\sqrt{2}} \cdot \frac{2400}{1+\sqrt{3}} \approx 1075.9 \text{ pounds}$$

The left cable has tension of approximately 878.5 pounds, and the right cable has tension of approximately 1075.9 pounds.

Now Work PROBLEM 89

Historical Feature



Josiah Gibbs (1839–1903)

he history of vectors is surprisingly complicated for such a natural concept. In the *xy*-plane, complex numbers do a good job of imitating vectors. About 1840, mathematicians became interested in finding a system that would do for three dimensions what the complex numbers do for two dimensions. Hermann Grassmann (1809–1877), in Germany, and William Rowan Hamilton (1805–1865), in Ireland, both attempted to find solutions.

Hamilton's system was the *quaternions*, which are best thought of as a real number plus a vector; they do for four dimensions what complex numbers do for two dimensions. In this system the order of multiplication matters; that is, $ab \neq ba$. Also, two products of vectors emerged, the scalar product (or dot product) and the vector product (or cross product).

Grassmann's abstract style, although easily read today, was almost impenetrable during the nineteenth century, and only a few of his ideas were appreciated. Among those few were the same scalar and vector products that Hamilton had found.

About 1880, the American physicist Josiah Willard Gibbs (1839–1903) worked out an algebra involving only the simplest concepts: the vectors and the two products. He then added some calculus, and the resulting system was simple, flexible, and well adapted to expressing a large number of physical laws. This system remains in use essentially unchanged. Hamilton's and Grassmann's more extensive systems each gave birth to much interesting mathematics, but little of it is seen at elementary levels.

9.4 Assess Your Understanding

Concepts and Vocabulary

- **1.** A _____ is a quantity that has both magnitude and direction.
- **2.** If **v** is a vector, then $\mathbf{v} + (-\mathbf{v}) =$ ____.
- **3.** A vector **u** for which $\|\mathbf{u}\| = 1$ is called a(n) _____ vector.
- If v = ⟨a, b⟩ is an algebraic vector whose initial point is the origin, then v is called a(n) ______ vector.
- 5. If $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$, then *a* is called the _____ component of \mathbf{v} and *b* is called the _____ component of \mathbf{v} .
- 6. If \mathbf{F}_1 and \mathbf{F}_2 are two forces acting on an object, the vector sum $\mathbf{F}_1 + \mathbf{F}_2$ is called the ______ force.
- 7. True or False Force is an example of a vector.
- 8. True or False Mass is an example of a vector.

9. *Multiple Choice* If **v** is a vector with initial point (x_1, y_1) and terminal point (x_2, y_2) , then which of the following is the position vector that equals **v**?

(a)
$$\langle x_2 - x_1, y_2 - y_1 \rangle$$
 (b) $\langle x_1 - x_2, y_1 - y_2 \rangle$
(c) $\left\langle \frac{x_2 - x_1}{2}, \frac{y_2 - y_1}{2} \right\rangle$ (d) $\left\langle \frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right\rangle$

- **10.** *Multiple Choice* If **v** is a nonzero vector with direction angle α , $0^{\circ} \le \alpha < 360^{\circ}$, between **v** and **i**, then **v** equals which of the following?
 - (a) $\|\mathbf{v}\| (\cos \alpha \mathbf{i} \sin \alpha \mathbf{j})$ (b) $\|\mathbf{v}\| (\cos \alpha \mathbf{i} + \sin \alpha \mathbf{j})$
 - (c) $\|\mathbf{v}\| (\sin \alpha \mathbf{i} \cos \alpha \mathbf{j})$ (d) $\|\mathbf{v}\| (\sin \alpha \mathbf{i} + \cos \alpha \mathbf{j})$

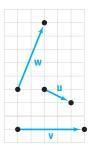
Skill Building

In Problems 11–18, use the vectors in the figure at the right to graph each of the follow	wing vectors.
---	---------------

11. $v + w$	12. $u + v$
13. 3v	14. 2w
15. u – v	16. v – w
17. $2u - 3v + w$	18. $3v + u - 2w$

In Problems 19–26, use the figure at the right. Determine whether each statement given is true or false.

19. $K + G = F$	20. $A + B = F$
21. $G + H + E = D$	22. $C = D - E + F$
23. $H - C = G - F$	24. $E + D = G + H$
25. $A + B + C + H + G = 0$	26. $A + B + K + G = 0$



In Problems 27–34, the vector v has int	itial point P and terminal point	Q. Find its position vector. That is, express v in the form $a\mathbf{i} + b\mathbf{j}$.	
27. $P = (0,0); Q = (-3,-5)$		28. $P = (0,0); Q = (3,4)$	
29. $P = (3,2); Q = (5,6)$		30. $P = (-3, 2); Q = (6, 5)$	
31. $P = (-1, 4); Q = (6, 2)$		32. $P(-2, -1); Q = (6, -2)$	
33. $P = (1,1); Q = (2,2)$		34. $P = (1,0); Q = (0,1)$	
In Problems 35–42, find $\ \mathbf{v}\ $.			
35. $v = 3i - 4j$	36. $v = -5i + 12j$	37. $v = -i - j$	
38. $v = i - j$	39. $v = 6i + 2j$	40. $v = -2i + 3j$	
41. $\mathbf{v} = \mathbf{i} + \cot \theta \mathbf{j}$	42. $\mathbf{v} = \cos \theta \mathbf{i} + \sin \theta$	Ðj	
In Problems 43–48, find each quantity	$if \mathbf{v} = 3\mathbf{i} - 5\mathbf{j}$ and $\mathbf{w} = -2\mathbf{i} + \mathbf{i}$	- 3 j .	
43. $2v + 3w$	44. 3 v − 2 w	45. $\ v + w\ $	
46. $\ v - w\ $	47. $\ \mathbf{v}\ + \ \mathbf{w}\ $	48. $\ v\ - \ w\ $	
In Problems 49–54, find the unit vector	r in the same direction as v .		
49. $v = -3j$	50. $v = 5i$	51. $v = -5i + 12j$	
52. $v = 3i - 4j$	53. v = i − j	54. $v = 2i - j$	
55. If $\ \mathbf{v}\ = 2$, what is the magnitud	e of $-\frac{3}{4}\mathbf{v}$?	56. If $\ \mathbf{v}\ = 4$, what is the magnitude of $\frac{1}{2}\mathbf{v} + 3\mathbf{v}$?	
57. Find a vector v whose magnitude is 3 and whose component in the i direction is equal to the component in the j direction.		58. Find a vector v whose magnitude is 4 and whose component in the i direction is twice the component in the j direction.	
59. If $P = (-3, 1)$ and $Q = (x, 4)$ the vector represented by \overrightarrow{PQ} has		60. If $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$ and $\mathbf{w} = x\mathbf{i} + 3\mathbf{j}$, find all numbers x for which $\ \mathbf{v} + \mathbf{w}\ = 5$.	

In Problems 61–66, write the vector \mathbf{v} in the form $a\mathbf{i} + b\mathbf{j}$, given its magnitude $\|\mathbf{v}\|$ and the angle α it makes with the positive x-axis.

61. $\ \mathbf{v}\ = 5, \ \alpha = 60^{\circ}$	62. $\ \mathbf{v}\ = 8, \ \alpha = 45^{\circ}$	63. $\ \mathbf{v}\ = 3, \ \alpha = 240^{\circ}$
64. $\ \mathbf{v}\ = 14, \ \alpha = 120^{\circ}$	65. $\ \mathbf{v}\ = 15, \ \alpha = 315^{\circ}$	66. $\ \mathbf{v}\ = 25, \ \alpha = 330^{\circ}$

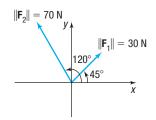
In Problems 67–74, find the direction angle of v.

*

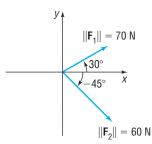
67. $v = 3i + 3j$	$68. \ \mathbf{v} = \mathbf{i} + \sqrt{3}\mathbf{j}$	69. $v = -5i - 5j$	70. $v = -3\sqrt{3}i + 3j$
71. $v = 6i - 4j$	72. $v = 4i - 2j$	73. $v = -i + 3j$	74. $v = -i - 5j$

Applications and Extensions

- **75.** Force Vectors A man pushes a wheelbarrow up an incline of 20° with a force of 100 pounds. Express the force vector **F** in terms of **i** and **j**.
- **76.** Force Vectors A child pulls a wagon with a force of 15 pounds. The handle of the wagon makes an angle of 60° with the ground. Express the force vector **F** in terms of **i** and **j**.
- **77. Resultant Force** Two forces of magnitude 30 newtons (N) and 70 N act on an object at angles of 45° and 120° with the positive *x*-axis, as shown in the figure. Find the direction and magnitude of the resultant force; that is, find $\mathbf{F}_1 + \mathbf{F}_2$.



78. Resultant Force Two forces of magnitude 70 newtons (N) and 60 newtons act on an object at angles of 30° and -45° with the positive *x*-axis as shown in the figure. Find the direction and magnitude of the resultant force; that is, find $\mathbf{F}_1 + \mathbf{F}_2$.



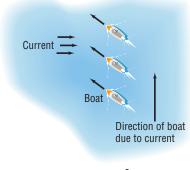
 Finding the Actual Speed and Direction of an Aircraft A
 jumbo jet maintains a constant airspeed of 550 miles per hour (mi/hr) headed due north. The jet stream is 110 mi/hr in the northeasterly direction.

- (a) Express the velocity \mathbf{v}_a of the jet relative to the air and the velocity \mathbf{v}_w of the jet stream in terms of **i** and **j**.
- (b) Find the velocity of the jet relative to the ground.
- (c) Find the actual speed and direction of the jet relative to the ground.
- **80. Finding the Actual Speed and Direction of an Aircraft** An Airbus A320 jet maintains a constant airspeed of 500 mph headed due west. The jet stream is 100 mph in the southeasterly direction.
 - (a) Express the velocity \mathbf{v}_a of the A320 relative to the air and the velocity \mathbf{v}_w of the jet stream in terms of **i** and **j**.
 - (b) Find the velocity of the A320 relative to the ground.
 - (c) Find the actual speed and direction of the A320 relative to the ground.

- **81. Ground Speed and Direction of an Airplane** An airplane has an airspeed of 600 km/h bearing S30°E. The wind velocity is 40 km/h in the direction S45°E. Find the resultant vector representing the path of the plane relative to the ground. What is the groundspeed of the plane? What is its direction?
- **82. Ground Speed and Direction of an Airplane** An airplane has an airspeed of 500 kilometers per hour bearing N45°E. The wind velocity is 80 kilometers per hour in the direction N30°W. Find the resultant vector representing the path of the plane relative to the ground. What is the ground speed of the plane? What is its direction?
- **83. Weight of a Car** A force of magnitude 1200 pounds is required to prevent a car from rolling down a hill whose incline is 15° to the horizontal. What is the weight of the car?
- **84. Weight of a Boat** A magnitude of 700 pounds of force is required to hold a boat and its trailer in place on a ramp whose incline is 11° to the horizontal. What is the combined weight of the boat and its trailer?

85. Correct Direction for Crossing a

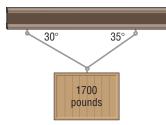
River A river has a constant current of 3 kilometers per hour. At what angle to a boat dock should a motorboat, capable of maintaining a constant speed of 15 kilometers per hour, be headed in order to reach a point directly opposite the doc



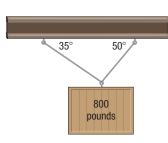
point directly opposite the dock? If the river is $\frac{3}{4}$ kilometer wide, how long will it take to cross?

- **86. Finding the Correct Compass Heading** The pilot of an aircraft wishes to head directly east but is faced with a wind speed of 40 mph from the northwest. If the pilot maintains an airspeed of 250 mph, what compass heading should be maintained to head directly east? What is the actual speed of the aircraft?
- **87.** Charting a Course A helicopter pilot needs to travel to a regional airport 25 miles away. She flies at an actual heading of N16.26°E with an airspeed of 120 mph, and there is a wind blowing directly east at 20 mph.
 - (a) Determine the compass heading that the pilot needs to reach her destination.
 - (b) How long will it take her to reach her destination? Round to the nearest minute.
- **88.** Crossing a River A captain needs to pilot a boat across a river that is 2 km wide. The current in the river is 2 km/h and the speed of the boat in still water is 10 km/h. The desired landing point on the other side is 1 km upstream.
 - (a) Find the direction that the captain should take.
 - (b) How long will the trip take?

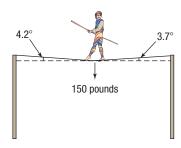
89. Static Equilibrium A weight of 1700 pounds is suspended from two cables as shown in the figure. What is the tension in the two cables?



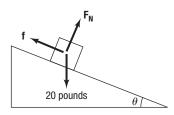
90. Static Equilibrium A weight of 800 pounds is suspended from two cables, as shown in the figure. What are the tensions in the two cables?



91. Static Equilibrium A tightrope walker located at a certain point deflects the rope as indicated in the figure. If the weight of the tightrope walker is 150 pounds, how much tension is in each part of the rope?

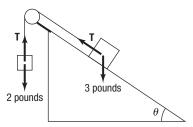


- **92. Static Equilibrium** Repeat Problem 91 if the angle on the left is 3.8°, the angle on the right is 2.6°, and the weight of the tightrope walker is 135 pounds.
- **93. Static Friction** A 20-pound box sits at rest on a horizontal surface, and there is friction between the box and the surface. One side of the surface is raised slowly to create a ramp. The friction force **f** opposes the direction of motion and is proportional to the normal force \mathbf{F}_{N} exerted by the surface on the box. The proportionality constant is called the **coefficient of friction**, μ . When the angle of the ramp, θ , reaches 20°, the box begins to slide. Find the value of μ to two decimal places.

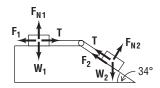


94. Inclined Ramp A 2-pound weight is attached to a 3-pound weight by a rope that passes over an ideal pulley. The smaller weight hangs vertically, while the larger weight sits

on a frictionless inclined ramp with angle θ . The rope exerts a tension force **T** on both weights along the direction of the rope. Find the angle measure for θ that is needed to keep the larger weight from sliding down the ramp. Round your answer to the nearest tenth of a degree.

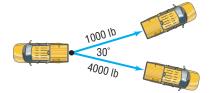


95. Inclined Ramp A box sitting on a horizontal surface is attached to a second box sitting on an inclined ramp by a rope that passes over an ideal pulley. The rope exerts a tension force T on both weights along the direction of the rope, and the coefficient of friction between the surface and boxes is 0.5. If the box on the right weighs 120 pounds and the angle of the ramp is 34°, how much must the box on the left weigh for the system to be in static equilibrium?



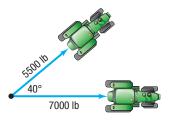
- **96. Muscle Force** Two muscles exert force on a bone at the same point. The first muscle exerts a force of 800 N at a 10° angle with the bone. The second muscle exerts a force of 710 N at a 35° angle with the bone. What are the direction and magnitude of the resulting force on the bone?
- **97. Truck Pull** At a county fair truck pull, two pickup trucks are attached to the back end of a monster truck as illustrated in the figure. One of the pickups pulls with a force of 1000 pounds and the other pulls with a force of 4000 pounds with an angle of 30° between them. With how much force must the monster truck pull in order to remain unmoved?

[Hint: Find the resultant force of the two trucks.]

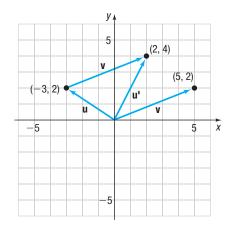


- **98. Removing a Stump** A farmer wishes to remove a stump from a field by pulling it out with his tractor. Having removed many stumps before, he estimates that he will need 6 tons (12,000 pounds) of force to remove the stump. However, his tractor is only capable of pulling with a force of 7000 pounds, so he asks his neighbor to help. His neighbor's tractor can pull with a force of 5500 pounds. They attach the two tractors to the stump with a 40° angle between the forces, as shown in the figure.
 - (a) Assuming the farmer's estimate of a needed 6-ton force is correct, will the farmer be successful in removing the stump?

(b) Had the farmer arranged the tractors with a 25° angle between the forces, would he have been successful in removing the stump?



- 99. Computer Graphics The field of computer graphics utilizes vectors to compute translations of points. For example, if the point (-3, 2), represented by vector u = ⟨-3, 2⟩, is to be translated by v = ⟨5, 2⟩, then the new location will be u' = u + v = ⟨-3, 2⟩ + ⟨5, 2⟩ = ⟨2, 4⟩. So, the point (-3, 2) is translated by v to (2, 4) as shown in the figure. (a) Determine the new coordinates of (3, -1) if it is translated by v = ⟨-4, 5⟩.
 - (b) Illustrate this translation graphically.



Source: Phil Dadd. Vectors and Matrices: A Primer. www .gamedev.net/articles/programming/math-and-physics/ vectors-and-matrices-a-primer-r1832/

Explaining Concepts: Discussion and Writing

- **104.** Explain in your own words what a vector is. Give an example of a vector.
- **105.** Write a brief paragraph comparing the algebra of complex numbers and the algebra of vectors.

– Retain Your Knowledge -

Problems 107–116 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

107. Solve:
$$\sqrt[3]{x-2} = 3$$

- **108.** Factor $-3x^3 + 12x^2 + 36x$ completely.
- **109.** Find the exact value of $\tan \left| \cos^{-1} \left(\frac{1}{2} \right) \right|$
- **110.** Find the amplitude, period, and phase shift of

$$y = \frac{3}{2}\cos\left(6x + 3\pi\right)$$

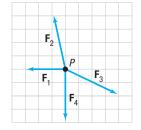
Graph the function, showing at least two periods.

111. Find the distance between the points (-5, -8) and (7, 1).

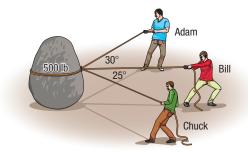
- **100.** Computer Graphics Refer to Problem 99. The points (-3, 0), (-1, -2), (3, 1), and (1, 3) are the vertices of a parallelogram *ABCD*.
 - (a) Find the vertices of a new parallelogram A'B'C'D'if *ABCD* is translated by $\mathbf{v} = \langle 3, -2 \rangle$.
 - **(b)** Find the vertices of a new parallelogram A'B'C'D'

if *ABCD* is translated by $-\frac{1}{2}\mathbf{v}$.

101. Static Equilibrium Show on the following graph the force needed for the object at *P* to be in static equilibrium.



102. *Challenge Problem* Landscaping To drag a 500-pound boulder into place, Adam, Bill, and Chuck attach three ropes to the boulder as shown in the diagram. If Adam pulls with 240 pounds of force and Chuck pulls with 110 pounds of force, then Bill must pull with how much force in order for the boulder to move?



103. *Challenge Problem* See Problem 102. If Bill pulls due east with 200 pounds of force, then what direction does the boulder move?

106. Explain the difference between an algebraic vector and a position vector.

- **112.** Write the equation of the circle in standard form: $x^2 + y^2 - 20x + 4y + 55 = 0$
- **113.** Find all the intercepts of the graph of

$$f(x) = x^3 + 2x^2 - 9x - 18$$

114. Solve:
$$4(x-5)^2 + 9 = 53$$

 \measuredangle 115. If $f(x) = x^4$, find $\frac{f(x) - f(3)}{x-3}$.
 \oiint 116. If $f(\theta) = \sqrt{25 - \theta^2}$ and $g(\theta) = 5 \sin \theta$, $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$,
show that $(f \circ g)(\theta) = 5 \cos \theta$.

9.5 The Dot Product **PREPARING FOR THIS SECTION** *Before getting started, review the following:* • Law of Cosines (Section 8.3, pp. 582–584) Now Work the 'Are You Prepared?' problem on page 665. **OBJECTIVES 1** Find the Dot Product of Two Vectors (p. 660) 2 Find the Angle between Two Vectors (p. 661) 3 Determine Whether Two Vectors Are Parallel (p. 662) 4 Determine Whether Two Vectors Are Orthogonal (p. 662) 5 Decompose a Vector into Two Orthogonal Vectors (p. 662) 6 Compute Work (p. 664)

1 Find the Dot Product of Two Vectors

In Section 9.4, we defined the product of a scalar and a vector. Here we define the product of two vectors, called a *dot product*.

DEFINITION Dot Product

If $\mathbf{v} = a_1 \mathbf{i} + b_1 \mathbf{j}$ and $\mathbf{w} = a_2 \mathbf{i} + b_2 \mathbf{j}$ are two vectors, the **dot product** $\mathbf{v} \cdot \mathbf{w}$ is defined as

$$\mathbf{v} \cdot \mathbf{w} = a_1 a_2 + b_1 b_2$$

(1)

(f) $\|\mathbf{w}\|$

EXAMPLE 1

Finding Dot Products

If $\mathbf{v} = 2\mathbf{i}$ –	-3j and $w =$	5 i + 3 j , find:
(a) $\mathbf{v} \cdot \mathbf{w}$	(b) $\mathbf{w} \cdot \mathbf{v}$	(c) $\mathbf{v} \cdot \mathbf{v}$

Solution

COMMENT A scalar multiple $\alpha \mathbf{v}$ is a vector. A dot product **u** · **v** is a scalar (real number).

```
(a) \mathbf{v} \cdot \mathbf{w} = 2 \cdot 5 + (-3)3 = 1

(b) \mathbf{w} \cdot \mathbf{v} = 5 \cdot 2 + 3(-3) = 1

(c) \mathbf{v} \cdot \mathbf{v} = 2 \cdot 2 + (-3)(-3) = 13

(d) \mathbf{w} \cdot \mathbf{w} = 5 \cdot 5 + 3 \cdot 3 = 34
(e) \|\mathbf{v}\| = \sqrt{2^2 + (-3)^2} = \sqrt{13} (f) \|\mathbf{w}\| = \sqrt{5^2 + 3^2} = \sqrt{34}
```

Since the dot product $\mathbf{v} \cdot \mathbf{w}$ of two vectors \mathbf{v} and \mathbf{w} is a real number (a scalar), the dot product is sometimes referred to as the scalar product.

(c) $\mathbf{v} \cdot \mathbf{v}$ (d) $\mathbf{w} \cdot \mathbf{w}$ (e) $\|\mathbf{v}\|$

The results obtained in Example 1 suggest some general properties of the dot product.

THEOREM Properties of the Dot Product

If **u**, **v**, and **w** are vectors, then

Commutative Property

 $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

(2)

Distributive Property

$$\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$$
(3)
$$\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$$
(4)
$$\mathbf{0} \cdot \mathbf{v} = 0$$
(5)

Proof We prove properties (2) and (4) here and leave properties (3) and (5) as exercises (see Problems 38 and 39).

To prove property (2), let $\mathbf{u} = a_1\mathbf{i} + b_1\mathbf{j}$ and $\mathbf{v} = a_2\mathbf{i} + b_2\mathbf{j}$. Then

$$\mathbf{v} \cdot \mathbf{v} = a_1 a_2 + b_1 b_2 = a_2 a_1 + b_2 b_1 = \mathbf{v} \cdot \mathbf{u}$$

To prove property (4), let $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$. Then

$$\mathbf{v} \cdot \mathbf{v} = a^2 + b^2 = \|\mathbf{v}\|^2$$

Z Find the Angle between Two Vectors

One use of the dot product is to find the angle between two vectors.

Let **u** and **v** be two vectors with the same initial point *A*. Then the vectors **u**, **v**, and $\mathbf{u} - \mathbf{v}$ form a triangle. See Figure 64. The angle θ at vertex *A* of the triangle is the angle between the vectors **u** and **v**. We wish to find a formula for calculating the angle θ .

The sides of the triangle have lengths $\|\mathbf{v}\|, \|\mathbf{u}\|$, and $\|\mathbf{u} - \mathbf{v}\|$, and θ is the included angle between the sides of length $\|\mathbf{v}\|$ and $\|\mathbf{u}\|$. The Law of Cosines (Section 8.3) can be used to find the cosine of the included angle.

$$\|\mathbf{u} - \mathbf{v}\|^{2} = \|\mathbf{u}\|^{2} + \|\mathbf{v}\|^{2} - 2\|\mathbf{u}\|\|\mathbf{v}\|\cos\theta$$

Now use property (4) to rewrite this equation in terms of dot products.

$$(\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) = \mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2 \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$
(6)

Then use the distributive property (3) twice on the left side of (6) to obtain

$$\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) = \mathbf{u} \cdot (\mathbf{u} - \mathbf{v}) - \mathbf{v} \cdot (\mathbf{u} - \mathbf{v})$$

= $\mathbf{u} \cdot \mathbf{u} - \mathbf{u} \cdot \mathbf{v} - \mathbf{v} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v}$
= $\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2 \mathbf{u} \cdot \mathbf{v}$
 \uparrow (7)

Commutative Property (2)

Combining equations (6) and (7) gives

$$\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2 \mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2 \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$
$$\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$$

THEOREM Angle between Vectors

If **u** and **v** are two nonzero vectors, the angle θ , $0 \le \theta \le \pi$, between **u** and **v** is determined by the formula

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} \tag{8}$$

EXAMPLE 2

Finding the Angle θ between Two Vectors

Find the angle θ between $\mathbf{u} = 4\mathbf{i} - 3\mathbf{j}$ and $\mathbf{v} = 2\mathbf{i} + 5\mathbf{j}$.

Solution

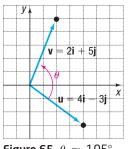


Figure 65 $\theta \approx 105^{\circ}$

Find
$$\mathbf{u} \cdot \mathbf{v}$$
, $\|\mathbf{u}\|$, and $\|\mathbf{v}\|$.

$$\mathbf{u} \cdot \mathbf{v} = 4 \cdot 2 + (-3) \cdot 5 = -7$$
$$\|\mathbf{u}\| = \sqrt{4^2 + (-3)^2} = 5$$
$$\|\mathbf{v}\| = \sqrt{2^2 + 5^2} = \sqrt{29}$$

By formula (8), if θ is the angle between **u** and **v**, then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{-7}{5\sqrt{29}} \approx -0.26$$

Therefore, $\theta \approx \cos^{-1}(-0.26) \approx 105^{\circ}$. See Figure 65. Now Work PROBLEM 9(a) AND (b)



3 Determine Whether Two Vectors Are Parallel

Two vectors **v** and **w** are said to be **parallel** if there is a nonzero scalar α so that $\mathbf{v} = \alpha \mathbf{w}$. In this case, the angle θ between **v** and **w** is 0 or π .

EXAMPLE 3

Determining Whether Two Vectors Are Parallel

The vectors $\mathbf{v} = 3\mathbf{i} - \mathbf{j}$ and $\mathbf{w} = 6\mathbf{i} - 2\mathbf{j}$ are parallel, since $\mathbf{v} = \frac{1}{2}\mathbf{w}$. Furthermore, since

$$\cos \theta = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{v}\| \|\mathbf{w}\|} = \frac{18 + 2}{\sqrt{10}\sqrt{40}} = \frac{20}{\sqrt{400}} = 1$$

the angle θ between **v** and **w** is 0.

4 Determine Whether Two Vectors Are Orthogonal

If the angle θ between two nonzero vectors **v** and **w** is $\frac{\pi}{2}$, the vectors **v** and **w** are called **orthogonal**. See Figure 66.

Since $\cos \frac{\pi}{2} = 0$, it follows from formula (8) that if the vectors **v** and **w** are orthogonal, then $\mathbf{v} \cdot \mathbf{w} = 0$.

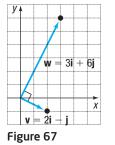
On the other hand, if $\mathbf{v} \cdot \mathbf{w} = 0$, then $\mathbf{v} = \mathbf{0}$ or $\mathbf{w} = \mathbf{0}$ or $\cos \theta = 0$. If $\cos \theta = 0$, then $\theta = \frac{\pi}{2}$, and \mathbf{v} and \mathbf{w} are orthogonal. If \mathbf{v} or \mathbf{w} is the zero vector, then, since the zero vector has no specific direction, we adopt the convention that the zero vector is orthogonal to every vector.

THEOREM

Two vectors **v** and **w** are orthogonal if and only if

 $\mathbf{v} \cdot \mathbf{w} = 0$

EXAMPLE 4



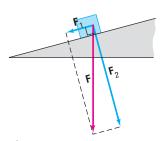


Figure 68

Determining Whether Two Vectors Are Orthogonal

The vectors

 $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$ and $\mathbf{w} = 3\mathbf{i} + 6\mathbf{j}$

 $\mathbf{v} \cdot \mathbf{w} = 6 - 6 = 0$

are orthogonal, since

See Figure 67.

Now Work problem 9(c)

5 Decompose a Vector into Two Orthogonal Vectors

In many physical applications, it is necessary to find "how much" of a vector is applied in a given direction. Look at Figure 68. The force **F** due to gravity is pulling straight down (toward the center of Earth) on the block. To study the effect of gravity on the block, it is necessary to determine how much of **F** is actually pushing the block down the incline (**F**₁) and how much is pressing the block against the incline (**F**₂), at a right angle to the incline. Knowing the **decomposition** of **F** often enables us to determine when friction (the force holding the block in place on the incline) is overcome and the block will slide down the incline.



being normal.

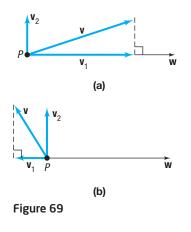
Figure 66 v is orthogonal to w.

NOTE Orthogonal, perpendicular, and

normal are all terms that mean "meet at a right angle." It is customary to refer to

two vectors as being orthogonal, to two

lines as being *perpendicular*, and to a line and a plane or a vector and a plane as



Suppose that **v** and **w** are two nonzero, nonorthogonal vectors with the same initial point *P*. We seek to decompose **v** into two vectors: \mathbf{v}_1 , which is parallel to **w**, and \mathbf{v}_2 , which is orthogonal to **w**. See Figure 69(a) and (b). The vector \mathbf{v}_1 is called the **vector projection of v onto w**.

The vector \mathbf{v}_1 is obtained by dropping a perpendicular from the terminal point of \mathbf{v} to the line containing \mathbf{w} . The vector \mathbf{v}_1 is the vector from P to the intersection of the line containing \mathbf{w} and the perpendicular. The vector \mathbf{v}_2 is given by $\mathbf{v}_2 = \mathbf{v} - \mathbf{v}_1$. Note that $\mathbf{v} = \mathbf{v}_1 + \mathbf{v}_2$, the vector \mathbf{v}_1 is parallel to \mathbf{w} , and the vector \mathbf{v}_2 is orthogonal to \mathbf{w} . This is the decomposition of \mathbf{v} that was sought.

Now we seek a formula for \mathbf{v}_1 that is based on a knowledge of the vectors \mathbf{v} and \mathbf{w} . Since $\mathbf{v} = \mathbf{v}_1 + \mathbf{v}_2$, we have

$$\mathbf{v} \cdot \mathbf{w} = (\mathbf{v}_1 + \mathbf{v}_2) \cdot \mathbf{w} = \mathbf{v}_1 \cdot \mathbf{w} + \mathbf{v}_2 \cdot \mathbf{w}$$
(9)

Since \mathbf{v}_2 is orthogonal to \mathbf{w} , we have $\mathbf{v}_2 \cdot \mathbf{w} = 0$. Since \mathbf{v}_1 is parallel to \mathbf{w} , we have $\mathbf{v}_1 = \alpha \mathbf{w}$ for some scalar α . Equation (9) can be written as

$$\mathbf{v} \cdot \mathbf{w} = \alpha \mathbf{w} \cdot \mathbf{w} = \alpha \|\mathbf{w}\|^2 \quad \mathbf{v_1} = \alpha \mathbf{w}; \mathbf{v_2} \cdot \mathbf{w} = \mathbf{0}$$
$$\alpha = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2}$$

Then

$$\mathbf{v}_1 = \alpha \mathbf{w} = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w}$$

THEOREM

If \mathbf{v} and \mathbf{w} are two nonzero, nonorthogonal vectors, the vector projection of \mathbf{v} onto \mathbf{w} is

$$\mathbf{v}_1 = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w} \tag{10}$$

The decomposition of \mathbf{v} into \mathbf{v}_1 and \mathbf{v}_2 , where \mathbf{v}_1 is parallel to \mathbf{w} , and \mathbf{v}_2 is orthogonal to \mathbf{w} , is

$$\mathbf{v}_1 = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w} \qquad \mathbf{v}_2 = \mathbf{v} - \mathbf{v}_1 \tag{11}$$

EXAMPLE 5 Decomposing a Vector into Two Orthogonal Vectors

Find the vector projection of $\mathbf{v} = \mathbf{i} + 3\mathbf{j}$ onto $\mathbf{w} = \mathbf{i} + \mathbf{j}$. Decompose \mathbf{v} into two vectors, \mathbf{v}_1 and \mathbf{v}_2 , where \mathbf{v}_1 is parallel to \mathbf{w} , and \mathbf{v}_2 is orthogonal to \mathbf{w} .

Use formulas (10) and (11).

$$\mathbf{v}_1 = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w} = \frac{1+3}{(\sqrt{2})^2} \mathbf{w} = 2\mathbf{w} = 2(\mathbf{i} + \mathbf{j})$$
$$\mathbf{v}_2 = \mathbf{v} - \mathbf{v}_1 = (\mathbf{i} + 3\mathbf{j}) - 2(\mathbf{i} + \mathbf{j}) = -\mathbf{i} + \mathbf{j}$$

See Figure 70.

Now Work PROBLEM 21



Figure 70

= i + 3i

= 2(i

—i + i

EXAMPLE 6

Solution

Finding the Force Required to Hold a Wagon on a Hill

A wagon with two small children as occupants weighs 100 pounds and is on a hill with a grade of 20° . What is the magnitude of the force that is required to keep the wagon from rolling down the hill?

Solution

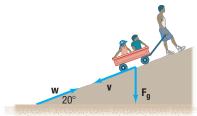
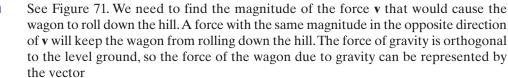


Figure 71



$$\mathbf{F}_{a} = -100\mathbf{j}$$

Determine the vector projection of \mathbf{F}_g onto \mathbf{w} , which is the force parallel to the hill. The vector \mathbf{w} is given by

$$\mathbf{w} = \cos 20^{\circ} \mathbf{i} + \sin 20^{\circ} \mathbf{j}$$

The vector projection of \mathbf{F}_q onto \mathbf{w} is

$$\mathbf{v} = \frac{\mathbf{F}_{\mathbf{g}} \cdot \mathbf{w}}{\|\mathbf{w}\|^2} \mathbf{w}$$
$$= \frac{-100(\sin 20^\circ)}{(\sqrt{\cos^2 20^\circ + \sin^2 20^\circ})^2} (\cos 20^\circ \mathbf{i} + \sin 20^\circ \mathbf{j})$$
$$= -34.2 (\cos 20^\circ \mathbf{i} + \sin 20^\circ \mathbf{j})$$

The magnitude of \mathbf{v} is 34.2 pounds, so the magnitude of the force required to keep the wagon from rolling down the hill is 34.2 pounds.

6 Compute Work

In elementary physics, the **work** W done by a constant force **F** in moving an object from a point A to a point B is defined as

$$W = (\text{magnitude of force}) (\text{distance}) = \|\mathbf{F}\| \|\overline{AB}\|$$

Work is commonly measured in foot-pounds or in newton-meters (joules).

In this definition, it is assumed that the force **F** is applied along the line of motion. If the constant force **F** is not along the line of motion, but instead is at an angle θ to the direction of the motion, as illustrated in Figure 72, then the **work** *W* **done by F** in moving an object from *A* to *B* is defined as

$$W = \mathbf{F} \cdot \overrightarrow{AB} \tag{12}$$

This definition is compatible with the force-times-distance definition, since

W = (amount of force in the direction of \overrightarrow{AB}) (distance)

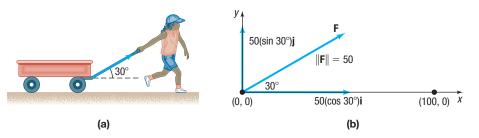
$$= \|\text{projection of } \mathbf{F} \text{ on } AB\| \|\overline{AB}\| = \frac{\mathbf{F} \cdot \overline{AB}}{\|\overline{AB}\|^2} \|\overline{AB}\| \|\overline{AB}\| = \mathbf{F} \cdot \overline{AB}$$

$$\downarrow \text{Use formula (10)}$$

EXAMPLE 7

Computing Work

A girl is pulling a wagon with a force of 50 pounds. How much work is done in moving the wagon 100 feet if the handle makes an angle of 30° with the ground? See Figure 73(a).



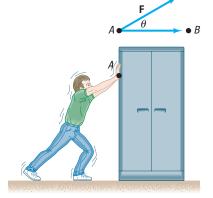


Figure 72

Solution

Position the vectors in a coordinate system in such a way that the wagon is moved from (0,0) to (100,0). The motion is from A = (0,0) to B = (100,0), so $\overrightarrow{AB} = 100$ i. The force vector **F**, as shown in Figure 73(b), is

$$\mathbf{F} = 50(\cos 30^\circ \mathbf{i} + \sin 30^\circ \mathbf{j}) = 50\left(\frac{\sqrt{3}}{2}\mathbf{i} + \frac{1}{2}\mathbf{j}\right) = 25(\sqrt{3}\mathbf{i} + \mathbf{j})$$

By formula (12), the work done is

$$W = \mathbf{F} \cdot \overrightarrow{AB} = 25(\sqrt{3}\mathbf{i} + \mathbf{j}) \cdot 100\mathbf{i} = 2500\sqrt{3}$$
 foot-pounds

Now Work problem 29

Historical Feature

e stated in the Historical Feature in Section 9.4 that complex numbers were used as vectors in the plane before the general notion of a vector was clarified. Suppose that we make the correspondence

Vector \leftrightarrow Complex number

$$a\mathbf{i} + b\mathbf{j} \leftrightarrow a + bi$$

 $c\mathbf{i} + d\mathbf{j} \leftrightarrow c + di$

Show that

$$(a\mathbf{i} + b\mathbf{j}) \cdot (c\mathbf{i} + d\mathbf{j}) = \text{real part} \left[(\overline{a + bi})(c + di) \right]$$

This is how the dot product was found originally. The imaginary part is also interesting. It is a determinant (see Section 11.3) and represents the area of the parallelogram whose edges are the vectors. This is close to some of Hermann Grassmann's ideas and is also connected with the scalar triple product of three-dimensional vectors.

9.5 Assess Your Understanding

'Are You Prepared?' The answer is given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. In a triangle with sides *a*, *b*, *c* and angles *A*, *B*, *C*, the Law of Cosines states that ______. (p. 582)

Concepts and Vocabulary

- 2. If $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j}$ are two vectors, then the _______ is defined as $\mathbf{v} \cdot \mathbf{w} = a_1a_2 + b_1b_2$.
- 3. If $\mathbf{v} \cdot \mathbf{w} = 0$, then the two vectors \mathbf{v} and \mathbf{w} are
- 4. If $\mathbf{v} = 3\mathbf{w}$, then the two vectors \mathbf{v} and \mathbf{w} are
- 5. *True or False* Given two nonzero, nonorthogonal vectors **v** and **w**, it is always possible to decompose **v** into two vectors, one parallel to **w** and the other orthogonal to **w**.
- 6. True or False Work is a physical example of a vector.

7. *Multiple Choice* The angle $\theta, 0 \le \theta \le \pi$, between two nonzero vectors **u** and **v** can be found using what formula?

(a)
$$\sin \theta = \frac{\|\mathbf{u}\|}{\|\mathbf{v}\|}$$
 (b) $\cos \theta = \frac{\|\mathbf{u}\|}{\|\mathbf{v}\|}$
(c) $\sin \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$ (d) $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$

8. *Multiple Choice* If two nonzero vectors v and w are orthogonal, then the angle between them has what measure?

(a)
$$\pi$$
 (b) $\frac{\pi}{2}$ (c) $\frac{3\pi}{2}$ (d) 2π

Skill Building

In Problems 9–18, (a) find the dot product $\mathbf{v} \cdot \mathbf{w}$; (b) find the angle between \mathbf{v} and \mathbf{w} ; (c) state whether the vectors are parallel, orthogonal, or neither.

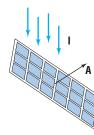
9. $\mathbf{v} = \mathbf{i} - \mathbf{j}$, $\mathbf{w} = \mathbf{i} + \mathbf{j}$ 10. $\mathbf{v} = \mathbf{i} + \mathbf{j}$, $\mathbf{w} = -\mathbf{i} + \mathbf{j}$ 11. $\mathbf{v} = 2\mathbf{i} + 2\mathbf{j}$, $\mathbf{w} = \mathbf{i} + 2\mathbf{j}$ 12. $\mathbf{v} = 2\mathbf{i} + \mathbf{j}$, $\mathbf{w} = \mathbf{i} - 2\mathbf{j}$ 13. $\mathbf{v} = \mathbf{i} + \mathbf{j}$, $\mathbf{w} = -\mathbf{i} - \mathbf{j}$ 14. $\mathbf{v} = \sqrt{3}\mathbf{i} - \mathbf{j}$, $\mathbf{w} = \mathbf{i} + \mathbf{j}$ 15. $\mathbf{v} = 3\mathbf{i} - 4\mathbf{j}$, $\mathbf{w} = 9\mathbf{i} - 12\mathbf{j}$ 16. $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j}$, $\mathbf{w} = -6\mathbf{i} - 8\mathbf{j}$ 17. $\mathbf{v} = \mathbf{i}$, $\mathbf{w} = -3\mathbf{j}$ 18. $\mathbf{v} = 4\mathbf{i}$, $\mathbf{w} = \mathbf{j}$ 19. Find b so that the vectors $\mathbf{v} = \mathbf{i} + \mathbf{j}$
and $\mathbf{w} = \mathbf{i} + b\mathbf{j}$ are orthogonal.20. Find a so that the vectors $\mathbf{v} = \mathbf{i} - a\mathbf{j}$
and $\mathbf{w} = 2\mathbf{i} + 3\mathbf{j}$ are orthogonal.

In Problems 21–26, decompose v into two vectors v_1 and v_2 , where v_1 is parallel to w, and v_2 is orthogonal to w.

21.
$$\mathbf{v} = 2\mathbf{i} - 3\mathbf{j}$$
, $\mathbf{w} = \mathbf{i} - \mathbf{j}$ **22.** $\mathbf{v} = -3\mathbf{i} + 2\mathbf{j}$, $\mathbf{w} = 2\mathbf{i} + \mathbf{j}$ **23.** $\mathbf{v} = 2\mathbf{i} - \mathbf{j}$, $\mathbf{w} = \mathbf{i} - 2\mathbf{j}$ **24.** $\mathbf{v} = \mathbf{i} - \mathbf{j}$, $\mathbf{w} = -\mathbf{i} - 2\mathbf{j}$ **25.** $\mathbf{v} = \mathbf{i} - 3\mathbf{j}$, $\mathbf{w} = 4\mathbf{i} - \mathbf{j}$ **26.** $\mathbf{v} = 3\mathbf{i} + \mathbf{j}$, $\mathbf{w} = -2\mathbf{i} - \mathbf{j}$

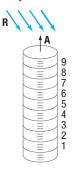
Applications and Extensions

- 27. Find a vector of magnitude 15 that is parallel to 4i 3j.
- Find a vector of magnitude 5 that is parallel to -12i + 9j.
- 29. Computing Work Find the work W done by a force of 7 pounds acting in the direction 60° to the horizontal in moving an object 9 feet from (0,0) to (9,0).
 - **30.** Computing Work A wagon is pulled horizontally by exerting a force of 20 pounds on the handle at an angle of 30° with the horizontal. How much work is done in moving the wagon 100 feet?
 - **31.** Solar Energy The amount of energy collected by a solar panel depends on the intensity of the sun's rays and the area of the panel. Let the vector I represent the intensity, in watts per square centimeter, having the direction of the sun's rays. Let the vector A represent the area, in square centimeters, whose direction is the orientation of a solar panel. See the figure. The total number of watts collected by the solar panel is given by $W = |\mathbf{I} \cdot \mathbf{A}|$.



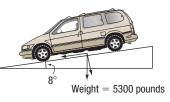
Suppose $\mathbf{I} = \langle -0.02, -0.03 \rangle$ and $\mathbf{A} = \langle 300, 400 \rangle$. Answer parts (a)–(c).

- (a) Find $\|\mathbf{I}\|$ and $\|\mathbf{A}\|$.
- (b) Compute W.
- (c) If the solar panel is to collect the maximum number of watts, what must be true about I and A?
- **32.** Rainfall Measurement Let the vector **R** represent the amount of rainfall, in inches, whose direction is the inclination of the rain to a rain gauge. Let the vector **A** represent the area, in square inches, whose direction is the orientation of the opening of the rain gauge. See the figure. The volume of rain collected in the gauge, in cubic inches, is given by $V = |\mathbf{R} \cdot \mathbf{A}|$, even when the rain falls in a slanted direction or the gauge is not perfectly vertical.

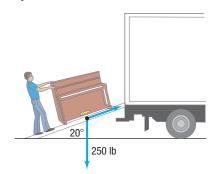


- Suppose that $\mathbf{R} = \langle 0.75, -1.75 \rangle$ and $\mathbf{A} = \langle 0.3, 1 \rangle$.
- (a) Find $\|\mathbf{R}\|$ and $\|\mathbf{A}\|$, and interpret the meaning of each.
- (b) Compute V and interpret its meaning.
- (c) If the gauge is to collect the maximum volume of rain, what must be true about **R** and **A**?

33. Braking Load A Toyota Sienna with a gross weightof 5300 pounds is parked on a street with an 8° grade. See the figure. Find the magnitude of the force required to keep the Sienna from rolling down the hill. What is the magnitude of the force perpendicular to the hill?



- **34. Braking Load** A Chevrolet Silverado with a gross weight of 4500 pounds is parked on a street with a 10° grade. Find the magnitude of the force required to keep the Silverado from rolling down the hill. What is the magnitude of the force perpendicular to the hill?
- **35. Ramp Angle** Timmy and Larry are using a ramp to load furniture into a truck. While rolling a 290-pound piano up the ramp, they discover that the truck is too full with other furniture for the piano to fit. Larry holds the piano in place on the ramp while Timmy repositions other items to make room for it in the truck. If the angle of inclination of the ramp is 15°, how many pounds of force must Larry exert to hold the piano in position?



- **36. Incline Angle** A bulldozer exerts 1000 pounds of force to prevent a 5000-pound boulder from rolling down a hill. Determine the angle of inclination of the hill.
- **37.** Find the acute angle that a constant unit force vector makes with the positive *x*-axis if the work done by the force in moving a particle from (0, 0) to (7, 0) equals 5.
- 38. Prove the distributive property:

$$\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$$

- **39.** Prove property (5): $\mathbf{0} \cdot \mathbf{v} = 0$.
- **40.** If **v** is a unit vector and the angle between **v** and **i** is α , show that **v** = cos α **i** + sin α **j**.
- 41. Suppose that v and w are unit vectors. If the angle between v and i is α and the angle between w and i is β, use the idea of the dot product v w to prove that

 $\cos(\alpha - \beta) = \cos\alpha\cos\beta + \sin\alpha\sin\beta$

42. Show that the projection of **v** onto **i** is (**v** • **i**)**i**. Then show that we can always write a vector **v** as

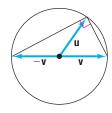
$$\mathbf{v} = (\mathbf{v} \cdot \mathbf{i})\mathbf{i} + (\mathbf{v} \cdot \mathbf{j})\mathbf{j}$$

- **43.** Let **v** and **w** denote two nonzero vectors. Show that the vectors $\|\mathbf{w}\|\mathbf{v} + \|\mathbf{v}\|\mathbf{w}$ and $\|\mathbf{w}\|\mathbf{v} \|\mathbf{v}\|\mathbf{w}$ are orthogonal.
- **44.** Let **v** and **w** denote two nonzero vectors. Show that the vector $\mathbf{v} \alpha \mathbf{w}$ is orthogonal to **w** if $\alpha = \frac{\mathbf{v} \cdot \mathbf{w}}{\|\mathbf{w}\|^2}$.
- **45.** Given vectors $\mathbf{u} = \mathbf{i} + 2\mathbf{j}$ and $\mathbf{v} = 5\mathbf{i} + y\mathbf{j}$, find y so that the angle between the vectors is 30° .[†]
- **46.** Given vectors $\mathbf{u} = x\mathbf{i} + 2\mathbf{j}$ and $\mathbf{v} = 7\mathbf{i} 3\mathbf{j}$, find x so that the angle between the vectors is 30° .
- **47.** Given vectors $\mathbf{u} = 2x\mathbf{i} + 3\mathbf{j}$ and $\mathbf{v} = x\mathbf{i} 8\mathbf{j}$, find x so that \mathbf{u} and \mathbf{v} are orthogonal.
- **48.** In the definition of work given in this section, what is the work done if **F** is orthogonal to \overrightarrow{AB} ?

[†]Courtesy of the Joliet Junior College Mathematics Department

Explaining Concepts: Discussion and Writing

- 49. Challenge Problem
 - (a) If u and v have the same magnitude, show that u + v and u v are orthogonal.
 - (b) Use this to prove that an angle inscribed in a semicircle is a right angle (see the figure).



50. Challenge Problem Prove the polarization identity,

$$\|\mathbf{u} + \mathbf{v}\|^2 - \|\mathbf{u} - \mathbf{v}\|^2 = 4(\mathbf{u} \cdot \mathbf{v})$$

51. Create an application (different from any found in the text) that requires a dot product.

– Retain Your Knowledge -

Problems 52–61 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- - **53.** Find the exact value of $5 \cos 60^\circ + 2 \tan \frac{\pi}{4}$. Do not use a calculator.
 - **54.** Establish the identity: $(1 \sin^2 \theta)(1 + \tan^2 \theta) = 1$

55. Volume of a Box An open-top box is made from a sheet of

metal by cutting squares from each corner and folding up the sides. The sheet has a length of 19 inches and a width of 13 inches. If x is the length of one side of each square to be cut out, write a function, V(x), for the volume of the box in terms of x.

56. Solve: $7^{x-1} = 3 \cdot 2^{x+4}$

57. What is the function that is graphed after the graph of $y = \sqrt[3]{x}$ is shifted left 4 units and up 9 units?

58. Find all asymptotes of the graph of $f(x) = \frac{2x^2 - 5}{x^2 - 2x - 15}$.

- **59.** Find the exact value of $\cos 80^{\circ} \cos 70^{\circ} \sin 80^{\circ} \sin 70^{\circ}$.
- **60.** Find the vertex and determine if the graph of

$$f(x) = \frac{2}{3}x^2 - 12x + 10$$
 is concave up or concave down.

61. If
$$f(x) = \frac{1}{(x^2 + 9)^{3/2}}$$
 and $g(x) = 3 \tan x$, show that
 $(f \circ g)(x) = \frac{1}{2\pi (x^2 + 3)^{3/2}}$

$$\circ g$$
)(x) = $\frac{1}{27 |\sec^3 x|}$

'Are You Prepared?' Answers

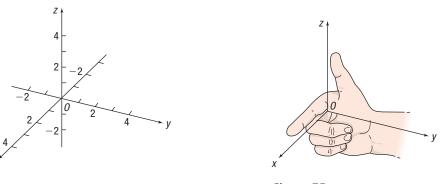
1. $c^2 = a^2 + b^2 - 2ab \cos C$

9.6 Vectors in Space PREPARING FOR THIS SECTION Before getting started, review the following: Distance Formula (Section 1.1, pp. 39–40) Now Work the 'Are You Prepared?' problem on page 675. OBJECTIVES 1 Find the Distance between Two Points in Space (p. 668) 2 Find Position Vectors in Space (p. 669) 3 Perform Operations on Vectors (p. 670) 4 Find the Dot Product (p. 671) 5 Find the Angle between Two Vectors (p. 672) 6 Find the Direction Angles of a Vector (p. 673)

Rectangular Coordinates in Space

In the plane, each point is associated with an ordered pair of real numbers. In space, each point is associated with an ordered triple of real numbers. Through a fixed point, called the **origin** O, draw three mutually perpendicular lines: the *x*-axis, the *y*-axis, and the *z*-axis. On each of these axes, select an appropriate scale and the positive direction. See Figure 74.

The direction chosen for the positive *z*-axis in Figure 74 makes the system *right-handed*. This conforms to the *right-hand rule*, which states that if the index finger of the right hand points in the direction of the positive *x*-axis and the middle finger points in the direction of the positive *y*-axis, then the thumb will point in the direction of the positive *z*-axis. See Figure 75.







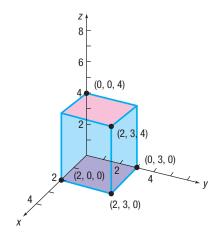
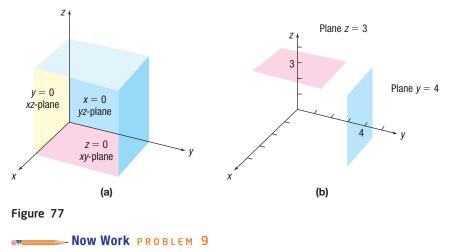


Figure 76

Associate with each point P an ordered triple (x, y, z) of real numbers, the **coordinates of** P. For example, the point (2, 3, 4) is located by starting at the origin and moving 2 units along the positive *x*-axis, 3 units in the direction of the positive *y*-axis, and 4 units in the direction of the positive *z*-axis. See Figure 76.

Figure 76 also shows the location of the points (2, 0, 0), (0, 3, 0), (0, 0, 4), and (2, 3, 0). Points of the form (x, 0, 0) lie on the x-axis, and points of the forms (0, y, 0) and (0, 0, z) lie on the y-axis and z-axis, respectively. Points of the form (x, y, 0) lie in a plane called the **xy-plane**. Its equation is z = 0. Similarly, points of the form (x, 0, z) lie in the **xz-plane** (equation y = 0), and points of the form (0, y, z) lie in the **yz-plane** (equation x = 0). See Figure 77(a). By extension of these ideas, all points obeying the equation z = 3 will lie in a plane parallel to and 3 units above the xy-plane. The equation y = 4 represents a plane parallel to the xz-plane and 4 units to the right of the plane y = 0. See Figure 77(b).



1 Find the Distance between Two Points in Space

The formula for the distance between two points in space is an extension of the Distance Formula for points in the plane given in Section 1.1.

THEOREM Distance Formula in Space

If $P_1 = (x_1, y_1, z_1)$ and $P_2 = (x_2, y_2, z_2)$ are two points in space, the distance d from P_1 to P_2 is

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$
(1)

The proof, which we omit, utilizes a double application of the Pythagorean Theorem.

EXAMPLE 1

Using the Distance Formula

Find the distance from $P_1 = (-1, 3, 2)$ to $P_2 = (4, -2, 5)$.

Solution

 $d = \sqrt{[4 - (-1)]^2 + [-2 - 3]^2 + [5 - 2]^2} = \sqrt{25 + 25 + 9} = \sqrt{59}$ Now Work problem 15

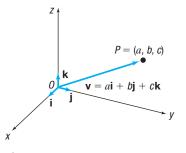


Figure 78

2 Find Position Vectors in Space

To represent vectors in space, we introduce the unit vectors **i**, **j**, and **k** whose directions are along the positive x-axis, the positive y-axis, and the positive z-axis, respectively. If **v** is a vector with initial point at the origin O and terminal point at P = (a, b, c), then we can represent **v** in terms of the vectors **i**, **j**, and **k** as

 $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$

See Figure 78.

The scalars *a*, *b*, and *c* are called the **components** of the vector $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$, with *a* being the component in the direction \mathbf{i} , *b* the component in the direction \mathbf{j} , and *c* the component in the direction \mathbf{k} .

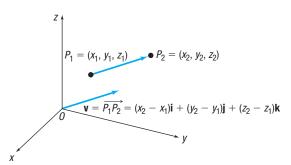
A vector whose initial point is at the origin is called a **position vector**. The next result states that any vector whose initial point is not at the origin is equal to a unique position vector.

THEOREM

Suppose that **v** is a vector with initial point $P_1 = (x_1, y_1, z_1)$, not necessarily the origin, and terminal point $P_2 = (x_2, y_2, z_2)$. If $\mathbf{v} = \overline{P_1 P_2}$, then **v** is equal to the position vector

$$\mathbf{v} = (x_2 - x_1)\mathbf{i} + (y_2 - y_1)\mathbf{j} + (z_2 - z_1)\mathbf{k}$$
(2)

Figure 79 illustrates this result.





EXAMPLE 2Finding a Position VectorFinding a Position VectorFind the position vector of the vector $\mathbf{v} = \overline{P_1P_2}$ if $P_1 = (-1, 2, 3)$ and $P_2 = (4, 6, 2)$.SolutionBy equation (2), the position vector equal to \mathbf{v} is $\mathbf{v} = [4 - (-1)]\mathbf{i} + (6 - 2)\mathbf{j} + (2 - 3)\mathbf{k} = 5\mathbf{i} + 4\mathbf{j} - \mathbf{k}$ Now Work PROBLEM 29**3** Perform Operations on VectorsEquality, addition, subtraction, scalar product, and magnitude can be defined in terms

DEFINITION

of the components of a vector.

Let $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$ be two vectors, and let α be a scalar. Then

• $\mathbf{v} = \mathbf{w}$ if and only if $a_1 = a_2, b_1 = b_2$, and $c_1 = c_2$ • $\mathbf{v} + \mathbf{w} = (a_1 + a_2)\mathbf{i} + (b_1 + b_2)\mathbf{j} + (c_1 + c_2)\mathbf{k}$ • $\mathbf{v} - \mathbf{w} = (a_1 - a_2)\mathbf{i} + (b_1 - b_2)\mathbf{j} + (c_1 - c_2)\mathbf{k}$ • $\alpha \mathbf{v} = (\alpha a_1)\mathbf{i} + (\alpha b_1)\mathbf{j} + (\alpha c_1)\mathbf{k}$ • $\|\mathbf{v}\| = \sqrt{a_1^2 + b_1^2 + c_1^2}$

These definitions are compatible with the geometric definitions given in Section 9.4 for vectors in a plane.

EXAMPLE 3	Adding and Subtracting Vectors	
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find:	
	(a) $\mathbf{v} + \mathbf{w}$ (b) $\mathbf{v} - \mathbf{w}$	
Solution	(a) $\mathbf{v} + \mathbf{w} = (2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}) + (3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k})$ = $(2 + 3)\mathbf{i} + (3 - 4)\mathbf{j} + (-2 + 5)\mathbf{k}$ = $5\mathbf{i} - \mathbf{j} + 3\mathbf{k}$	
	(b) $\mathbf{v} - \mathbf{w} = (2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}) - (3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k})$ = $(2 - 3)\mathbf{i} + [3 - (-4)]\mathbf{j} + [-2 - 5]\mathbf{k}$	
	$= (2 - 3)\mathbf{i} + [3 - (-4)]\mathbf{j} + [-2 - 3]\mathbf{k}$ $= -\mathbf{i} + 7\mathbf{j} - 7\mathbf{k}$	
	— I - /J /K	
EXAMPLE 4	Finding Scalar Products and Magnitudes	
EXAMPLE 4	Finding Scalar Products and Magnitudes If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find:	
EXAMPLE 4		
EXAMPLE 4 Solution	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find:	
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find: (a) $3\mathbf{v}$ (b) $2\mathbf{v} - 3\mathbf{w}$ (c) $\ \mathbf{v}\ $	
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find: (a) $3\mathbf{v}$ (b) $2\mathbf{v} - 3\mathbf{w}$ (c) $\ \mathbf{v}\ $ (a) $3\mathbf{v} = 3(2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}) = 6\mathbf{i} + 9\mathbf{j} - 6\mathbf{k}$	
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = 3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k}$, find: (a) $3\mathbf{v}$ (b) $2\mathbf{v} - 3\mathbf{w}$ (c) $\ \mathbf{v}\ $ (a) $3\mathbf{v} = 3(2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}) = 6\mathbf{i} + 9\mathbf{j} - 6\mathbf{k}$ (b) $2\mathbf{v} - 3\mathbf{w} = 2(2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}) - 3(3\mathbf{i} - 4\mathbf{j} + 5\mathbf{k})$	

Recall that a unit vector **u** is one for which $||\mathbf{u}|| = 1$. In many applications, it is useful to be able to find a unit vector **u** that has the same direction as a given vector **v**.

THEOREM Unit Vector in the Direction of v

For any nonzero vector \mathbf{v} , the vector

$$\mathbf{u} = rac{\mathbf{v}}{\|\mathbf{v}\|}$$

is a unit vector that has the same direction as **v**.

The following is a consequence of this theorem.

 $\mathbf{v} = \|\mathbf{v}\|\mathbf{u}$

EXAMPLE 5	Finding a Unit Vector
	Find the unit vector in the same direction as $\mathbf{v} = 2\mathbf{i} - 3\mathbf{j} - 6\mathbf{k}$.
Solution	Find $\ \mathbf{v}\ $ first. $\ \mathbf{v}\ = \ 2\mathbf{i} - 3\mathbf{j} - 6\mathbf{k}\ = \sqrt{4 + 9 + 36} = \sqrt{49} = 7$
	Now multiply v by the scalar $\frac{1}{\ \mathbf{v}\ } = \frac{1}{7}$. The result is the unit vector
	$\mathbf{u} = \frac{\mathbf{v}}{\ \mathbf{v}\ } = \frac{2\mathbf{i} - 3\mathbf{j} - 6\mathbf{k}}{7} = \frac{2}{7}\mathbf{i} - \frac{3}{7}\mathbf{j} - \frac{6}{7}\mathbf{k}$
	Now Work problem 47
4	Find the Dot Product
	The definition of <i>dot product</i> in space is an extension of the definition given for vectors in a plane.
	DEFINITION Dot Product
	If $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$ are two vectors, the dot product $\mathbf{v} \cdot \mathbf{w}$ is defined as
	$\mathbf{v} \cdot \mathbf{w} = a_1 a_2 + b_1 b_2 + c_1 c_2 \tag{3}$

EXAMPLE 6	Finding Dot Products		
	If $\mathbf{v} = 2\mathbf{i} - 3\mathbf{j} + 6\mathbf{k}$ and $\mathbf{w} = 5\mathbf{i} + 3\mathbf{j} - \mathbf{k}$, find:		
	(a) $\mathbf{v} \cdot \mathbf{w}$	(b) $\mathbf{w} \cdot \mathbf{v}$	(c) $\mathbf{v} \cdot \mathbf{v}$
	(d) $\mathbf{w} \cdot \mathbf{w}$	(e) $\ \mathbf{v}\ $	(f) $\ \mathbf{w}\ $

Solution

- (a) $\mathbf{v} \cdot \mathbf{w} = 2 \cdot 5 + (-3)3 + 6(-1) = -5$ (b) $\mathbf{w} \cdot \mathbf{v} = 5 \cdot 2 + 3(-3) + (-1) \cdot 6 = -5$ (c) $\mathbf{v} \cdot \mathbf{v} = 2 \cdot 2 + (-3)(-3) + 6 \cdot 6 = 49$ (d) $\mathbf{w} \cdot \mathbf{w} = 5 \cdot 5 + 3 \cdot 3 + (-1)(-1) = 35$ (e) $\|\mathbf{v}\| = \sqrt{2^2 + (-3)^2 + 6^2} = \sqrt{49} = 7$
- (f) $\|\mathbf{w}\| = \sqrt{5^2 + 3^2 + (-1)^2} = \sqrt{35}$

The dot product in space has the same properties as the dot product in the plane.

THEOREM Properties of the Dot Product

If **u**, **v**, and **w** are vectors, then

Commutative Property

 $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$

Distributive Property

$$\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$$

$$\mathbf{v} \cdot \mathbf{v} = \|\mathbf{v}\|^2$$
$$\mathbf{0} \cdot \mathbf{v} = 0$$

5 Find the Angle between Two Vectors

The angle θ between two vectors in space follows the same formula as for two vectors in the plane.

THEOREM Angle between Vectors

If **u** and **v** are two nonzero vectors, the angle θ , $0 \le \theta \le \pi$, between **u** and **v** is determined by the formula

 $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$

(4)

EXAMPLE 7 Finding the Angle between Two Vectors Find the angle θ between $\mathbf{u} = 2\mathbf{i} - 3\mathbf{j} + 6\mathbf{k}$ and $\mathbf{v} = 2\mathbf{i} + 5\mathbf{j} - \mathbf{k}$. Solution Compute the quantities $\mathbf{u} \cdot \mathbf{v}$, $\|\mathbf{u}\|$, and $\|\mathbf{v}\|$. $\mathbf{u} \cdot \mathbf{v} = 2 \cdot 2 + (-3) \cdot 5 + 6(-1) = -17$ $\|\mathbf{u}\| = \sqrt{2^2 + (-3)^2 + 6^2} = \sqrt{49} = 7$ $\|\mathbf{v}\| = \sqrt{2^2 + 5^2 + (-1)^2} = \sqrt{30}$ By formula (4), if θ is the angle between \mathbf{u} and \mathbf{v} , then $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{-17}{7\sqrt{30}} \approx -0.443$

 $\|\mathbf{u}\| \|\mathbf{v}\| = 7\sqrt{2}$

So, $\theta \approx \cos^{-1}(-0.443) \approx 116.3^{\circ}$.

Now Work PROBLEM 51

6 Find the Direction Angles of a Vector

A nonzero vector **v** in space can be described by specifying its magnitude and its three **direction angles** α , β , and γ . These direction angles are defined as

 α = the angle between **v** and **i**, the positive *x*-axis, $0 \le \alpha \le \pi$

- β = the angle between **v** and **j**, the positive y-axis, $0 \le \beta \le \pi$
- γ = the angle between **v** and **k**, the positive *z*-axis, $0 \le \gamma \le \pi$

See Figure 80.

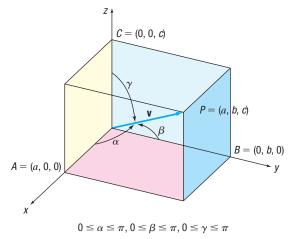


Figure 80 Direction angles

Our first goal is to find expressions for α , β , and γ in terms of the components of a vector. Let $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$ denote a nonzero vector. The angle α between \mathbf{v} and \mathbf{i} , the positive x-axis, obeys

$$\cos \alpha = \frac{\mathbf{v} \cdot \mathbf{i}}{\|\mathbf{v}\| \|\mathbf{i}\|} = \frac{a}{\|\mathbf{v}\|}$$

Similarly,

$$\cos \beta = \frac{b}{\|\mathbf{v}\|}$$
 and $\cos \gamma = \frac{c}{\|\mathbf{v}\|}$

Since $\|\mathbf{v}\| = \sqrt{a^2 + b^2 + c^2}$, the following result is obtained.

THEOREM Direction Angles

If $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$ is a nonzero vector in space, the direction angles α, β , and γ obey

•
$$\cos \alpha = \frac{a}{\sqrt{a^2 + b^2 + c^2}} = \frac{a}{\|\mathbf{v}\|}$$
 • $\cos \beta = \frac{b}{\sqrt{a^2 + b^2 + c^2}} = \frac{b}{\|\mathbf{v}\|}$
• $\cos \gamma = \frac{c}{\sqrt{a^2 + b^2 + c^2}} = \frac{c}{\|\mathbf{v}\|}$ (5)

The numbers $\cos \alpha$, $\cos \beta$, and $\cos \gamma$ are called the **direction cosines** of the vector **v**.

EXAMPLE 8 Finding the Direction Angles of a Vector

Find the direction angles of $\mathbf{v} = -3\mathbf{i} + 2\mathbf{j} - 6\mathbf{k}$.

Solution

$$|\mathbf{v}|| = \sqrt{(-3)^2 + 2^2 + (-6)^2} = \sqrt{49} = 7$$

Using the formulas in equation (5), we have

$$\cos \alpha = \frac{-3}{7} \qquad \cos \beta = \frac{2}{7} \qquad \cos \gamma = \frac{-6}{7}$$
$$\alpha \approx 115.4^{\circ} \qquad \beta \approx 73.4^{\circ} \qquad \gamma \approx 149.0^{\circ}$$

THEOREM Property of the Direction Cosines

If α , β , and γ are the direction angles of a nonzero vector **v** in space, then

$$\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1 \tag{6}$$

The proof is a direct consequence of the equations in (5).

Based on equation (6), when two direction cosines are known, the third is determined up to its sign. Knowing two direction cosines is not sufficient to uniquely determine the direction of a vector in space.

EXAMPLE 9 Finding a Direction Angle of a Vector

The vector **v** makes an angle of $\alpha = \frac{\pi}{3}$ with the positive *x*-axis, an angle of $\beta = \frac{\pi}{3}$ with the positive *y*-axis, and an acute angle γ with the positive *z*-axis. Find γ .

Solution By equation (6), we have

$$\cos^{2}\left(\frac{\pi}{3}\right) + \cos^{2}\left(\frac{\pi}{3}\right) + \cos^{2}\gamma = 1 \qquad \mathbf{0} < \gamma < \frac{\pi}{2}$$
$$\left(\frac{1}{2}\right)^{2} + \left(\frac{1}{2}\right)^{2} + \cos^{2}\gamma = 1$$
$$\cos^{2}\gamma = \frac{1}{2}$$
$$\cos\gamma = \frac{\sqrt{2}}{2} \quad \text{or} \quad \cos\gamma = -\frac{\sqrt{2}}{2}$$
$$\gamma = \frac{\pi}{4} \quad \text{or} \quad \gamma = \frac{3\pi}{4}$$

Since γ must be acute, $\gamma = \frac{\pi}{4}$.

The direction cosines of a vector give information about only the direction of the vector; they provide no information about its magnitude. For example, *any* vector that is parallel to the *xy*-plane and makes an angle of $\frac{\pi}{4}$ radian with the positive *x*-axis and *y*-axis has direction cosines

$$\cos \alpha = \frac{\sqrt{2}}{2}$$
 $\cos \beta = \frac{\sqrt{2}}{2}$ $\cos \gamma = 0$

However, if the direction angles *and* the magnitude of a vector are known, the vector is uniquely determined.

EXAMPLE 10 Writing a Vector in Terms of Its Magnitude and Direction Cosines

Show that any nonzero vector \mathbf{v} in space can be written in terms of its magnitude and direction cosines as

 $\mathbf{v} = \|\mathbf{v}\| [(\cos \alpha)\mathbf{i} + (\cos \beta)\mathbf{j} + (\cos \gamma)\mathbf{k}]$ (7)

Solution Let $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$. From the equations in (5), note that

 $a = \|\mathbf{v}\| \cos \alpha$ $b = \|\mathbf{v}\| \cos \beta$ $c = \|\mathbf{v}\| \cos \gamma$

Substituting gives

$$\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k} = \|\mathbf{v}\|(\cos\alpha)\mathbf{i} + \|\mathbf{v}\|(\cos\beta)\mathbf{j} + \|\mathbf{v}\|(\cos\gamma)\mathbf{k}$$
$$= \|\mathbf{v}\|[(\cos\alpha)\mathbf{i} + (\cos\beta)\mathbf{j} + (\cos\gamma)\mathbf{k}]$$

Now Work PROBLEM 59

Example 10 shows that the direction cosines of a vector \mathbf{v} are also the components of the unit vector in the direction of \mathbf{v} .

9.6 Assess Your Understanding

'Are You Prepared?' The answer is given at the end of these exercises. If you get the wrong answer, read the page listed in red.

1. The distance d from $P_1 = (x_1, y_1)$ to $P_2 = (x_2, y_2)$ is d =_____. (pp. 39–40)

Concepts and Vocabulary

2. If $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$ is a vector in space, the scalars a, b, c are called the of \mathbf{v} .	5. <i>True or False</i> A vector in space may be described by specifying its magnitude and its direction angles.	
 3. The squares of the direction cosines of a vector in space add up to 4. <i>True or False</i> In space, the dot product of two vectors is a positive number. 	 6. Multiple Choice In space, points of the form (x, y, 0) lie in: (a) the xy-plane (b) the xz-plane (c) the yz-plane (d) none of these 	

Skill Building

In Problems 7–14, describe the set of points (x, y, z) defined by the equation(s).

7. $x = 0$	8. $y = 0$	9. $z = 2$	10. $y = 3$
11. $z = -3$	12. $x = -4$	13. $x = 3$ and $z = 1$	14. $x = 1$ and $y = 2$
In Problems 15–20, find the	<i>distance from</i> P_1 <i>to</i> P_2 .		
15. $P_1 = (0, 0, 0)$ and P_2	= (4, 1, 2)	16. $P_1 = (0, 0, 0)$ and $P_2 =$	(1, -2, 3)
17. $P_1 = (-2, 2, 3)$ and $P_1 = (-2, 2, 3)$	$P_2 = (4, 0, -3)$	18. $P_1 = (-1, 2, -3)$ and P_2	= (0, -2, 1)
19. $P_1 = (2, -3, -3)$ and	$P_2 = (4, 1, -1)$	20. $P_1 = (4, -2, -2)$ and P_2	= (3, 2, 1)
In Problems 21–26, opposite the other six vertices of the backward of the six vertices of the backward of the		e edges are parallel to the coordinate ax	es are given. List the coordinates of
21. (0,0,0); (4,2,2)	22. $(0,0,0);$ (2)	2 , 1, 3) 23. (5, 6, 1)	; (3,8,2)
24. (1, 2, 3); (3, 4, 5)	25. (-2, -3, 0);	(-6, 7, 1) 26. $(-1, 0,$	2); (4,2,5)
In Problems 27–32, the vect	or ${f v}$ has initial point P and termina	l point Q. Write v in the form $a\mathbf{i} + b\mathbf{j} +$	c k ; that is, find its position vector.
27. $P = (0, 0, 0); Q =$		28. $P = (0, 0, 0); Q = (3)$	
29. $P = (3, 2, -1); Q =$	= (5, 6, 0)	30. $P = (-3, 2, 0); Q = (-3, 2, 0);$	(6, 5, -1)
31. $P = (-1, 4, -2); Q$	P = (6, 2, 2)	32. $P = (-2, -1, 4); Q =$	(6, -2, 4)
In Problems 33–38, find $\ \mathbf{v}\ $			
33. $v = 3i - 6j - 2k$	34. $\mathbf{v} = -6\mathbf{i} + 12$	2j + 4k 35. $v = -i$	$-\mathbf{j} + \mathbf{k}$
36. $v = i - j + k$	37. $v = 6i + 2j$	-2k 38. $v = -2$	$\mathbf{i} + 3\mathbf{j} - 3\mathbf{k}$
	th quantity if $\mathbf{v} = 3\mathbf{i} - 5\mathbf{j} + 2\mathbf{k}$ and	$d\mathbf{w} = -2\mathbf{i} + 3\mathbf{j} - 2\mathbf{k}.$	
39. $2v + 3w$	40. $3v - 2w$	41. $\ v + w\ $	
42. $\ v - w\ $	43. $\ \mathbf{v}\ + \ \mathbf{w}\ $	44. $\ \mathbf{v}\ - \ $	\mathbf{w}
In Problems 45–50, find the	unit vector in the same direction as	5 V.	
45. $v = -3j$	46. $v = 5i$	47. $v = 3i$	$-6\mathbf{j}-2\mathbf{k}$
48. $\mathbf{v} = -6\mathbf{i} + 12\mathbf{j} + 4\mathbf{k}$	49. $v = i + j + j$	k 50. $v = 2i$	$-\mathbf{j} + \mathbf{k}$
In Problems 51–58, find the	dot product $\mathbf{v} \cdot \mathbf{w}$ and the angle bet	tween v and w .	
51. $v = i - j$, $w = i + j$	j + k	52. $v = i + j$, $w = -i + j$	— k
53. $v = 2i + 2j - k$, w		54. $v = 2i + j - 3k$, $w =$	$\mathbf{i} + 2\mathbf{j} + 2\mathbf{k}$
-		-	

55. v = i + 3j + 2k, w = i - j + k57. v = 3i - 4j + k, w = 6i - 8j + 2k

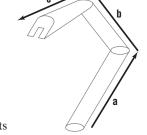
56.
$$v = 3i - j + 2k$$
, $w = i + j - k$
58. $v = 3i + 4j + k$, $w = 6i + 8j + 2k$

In Problems 59 – 66, find the direction angles of each vector. Write each vector in the form of equation (7).

59. v = 3i - 6j - 2k**60.** $\mathbf{v} = -6\mathbf{i} + 12\mathbf{j} + 4\mathbf{k}$ 63. v = i + k64. v = i + i

Applications and Extensions

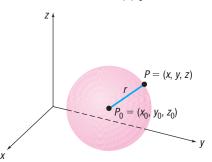
67. Robotic Arm Consider the double-jointed robotic arm shown in the figure. Let the lower arm be modeled by $\mathbf{a} = \langle 3, 4, 1 \rangle$, the middle arm be modeled by $\mathbf{b} = \langle 1, -4, 4 \rangle$, and the upper arm be modeled by $\mathbf{c} = \langle 3, -5, 2 \rangle$, where units are in feet.



- (a) Find a vector **d** that represents the position of the hand.
- (b) Determine the distance of the hand from the origin.
- 68. The Sphere In space, the collection of all points that are the same distance from some fixed point is called a sphere. See the illustration. The constant distance is called the radius, and the fixed point is the center of the sphere. Show that an equation of a sphere with center at (x_0, y_0, z_0) and radius r is

$$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

[Hint: Use the Distance Formula (1).]



61. $v = i - j - k$	62. $v = i + j + k$
65. $v = 2i + 3j - 4k$	66. $v = 3i - 5j + 2k$

In Problems 69 and 70, find an equation of a sphere with radius r and center P_0 .

69.
$$r = 2; P_0 = (1, 2, 2)$$

70. $r = 4; P_0 = (3, 2, 2)$

In Problems 71–76, find the radius and center of each sphere. [Hint: Complete the square in each variable.]

71. $x^2 + y^2 + z^2 + 2x - 2z = -1$ **72.** $x^2 + y^2 + z^2 - 2x - 6y = 6$ **73.** $x^2 + y^2 + z^2 + 18x = 0$ **74.** $x^2 + y^2 + z^2 - 2x + 6y + 4z = -5$ **75.** $3x^2 + 3y^2 + 3z^2 + 6x - 6y = 3$ **76.** $2x^2 + 2y^2 + 2z^2 - 16x - 12z = -41$

The work W done by a constant force **F** in moving an object from a point A in space to a point B in space is defined as $W = \mathbf{F} \cdot \overrightarrow{AB}$. Use this definition in Problems 77–79.

- 77. Work Find the work done by a force of 1 newton acting in the direction $2\mathbf{i} + 2\mathbf{j} + \mathbf{k}$ in moving an object 3 meters from (0, 0, 0) to (1, 2, 2).
- 78. Work Find the work done by a force of 3 newtons acting in the direction $-2\mathbf{i} - 2\mathbf{j} - \mathbf{k}$ in moving an object 4 meters from (0, 0, 0) to (0, 4, 0).
- 79. Work Find the work done in moving an object along a vector $\mathbf{u} = -3\mathbf{i} + 5\mathbf{j} - 4\mathbf{k}$ if the applied force is $\mathbf{F} = 3\mathbf{i} - \mathbf{j} - 2\mathbf{k}$.

85. Form a polynomial function with real coefficients having

86. The function $f(x) = \frac{5}{x-8}$ is one-to-one. Find its

degree 4 and zeros -i and 1 - 3i.

Retain Your Knowledge

Problems 80–88 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

80. Solve: $\frac{3}{r-2} \ge 5$

81. Given
$$f(x) = 2x - 3$$
 and $g(x) = x^2 + x - 1$, find $(f \circ g)(x)$

- 82. Find the exact value of $\sin 80^{\circ} \cos 50^{\circ} \cos 80^{\circ} \sin 50^{\circ}$.
- 83. Solve the triangle.



 $-\frac{\pi}{2}$ to $\frac{\pi}{2}$.

inverse.

4 88. Find the area of the region enclosed by $f(x) = \sqrt{36 - x^2}$ and g(x) = 6 - x.

 \triangle 87. Find the average rate of change of $f(x) = 3 \tan(2x)$ from

84. Find the distance between the points $P_1 = (-1, -2)$ and $P_2 = (9, 3)$.

'Are You Prepared?' Answer

1. $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

(1)

9.7 The Cross Product

OBJECTIVES 1 Find the Cross Product of Two Vectors (p. 677)

- 2 Know Algebraic Properties of the Cross Product (p. 678)
- **3** Know Geometric Properties of the Cross Product (p. 679)
- **4** Find a Vector Orthogonal to Two Given Vectors (p. 680)
- **5** Find the Area of a Parallelogram (p. 680)

1 Find the Cross Product of Two Vectors

For vectors in space, and only for vectors in space, a second product of two vectors is defined, called the *cross product*. The cross product of two vectors in space is also a vector that has applications in both geometry and physics.

DEFINITION Cross Product

If $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$ are two vectors in space, the **cross product** $\mathbf{v} \times \mathbf{w}$ is defined as the vector

 $\mathbf{v} \times \mathbf{w} = (b_1c_2 - b_2c_1)\mathbf{i} - (a_1c_2 - a_2c_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$

Notice that the cross product $\mathbf{v} \times \mathbf{w}$ of two vectors is a vector. Because of this, it is sometimes referred to as the **vector product**.

EXAMPLE 1	Finding a Cross Product Using Equation (1)
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} + 5\mathbf{k}$ and $\mathbf{w} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$, find $\mathbf{v} \times \mathbf{w}$.
Solution	$\mathbf{v} \times \mathbf{w} = (3 \cdot 3 - 2 \cdot 5)\mathbf{i} - (2 \cdot 3 - 1 \cdot 5)\mathbf{j} + (2 \cdot 2 - 1 \cdot 3)\mathbf{k}$ Equation (1)
	$= (9 - 10)\mathbf{i} - (6 - 5)\mathbf{j} + (4 - 3)\mathbf{k}$
	$= -\mathbf{i} - \mathbf{j} + \mathbf{k}$

Determinants* may be used as an aid in computing cross products. A **2 by 2 determinant**, symbolized by

$$\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix}$$

has the value $a_1b_2 - a_2b_1$; that is,

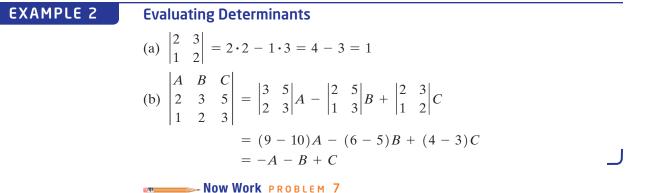
 $\begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} = a_1 b_2 - a_2 b_1$

A 3 by 3 determinant has the value

.

$$\begin{vmatrix} A & B & C \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = \begin{vmatrix} b_1 & c_1 \\ b_2 & c_2 \end{vmatrix} A - \begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix} B + \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} C$$

*Determinants are discussed in detail in Section 11.3.



The cross product of the vectors $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$, that is,

$$\mathbf{v} \times \mathbf{w} = (b_1 c_2 - b_2 c_1)\mathbf{i} - (a_1 c_2 - a_2 c_1)\mathbf{j} + (a_1 b_2 - a_2 b_1)\mathbf{k}$$

may be written symbolically using determinants as

$$\mathbf{v} \times \mathbf{w} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = \begin{vmatrix} b_1 & c_1 \\ b_2 & c_2 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & c_1 \\ a_2 & c_2 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & b_1 \\ a_2 & b_2 \end{vmatrix} \mathbf{k}$$

EXAMPLE 3	Using Determinants to Find Cross Products
	If $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j} + 5\mathbf{k}$ and $\mathbf{w} = \mathbf{i} + 2\mathbf{j} + 3\mathbf{k}$, find:
	(a) $\mathbf{v} \times \mathbf{w}$ (b) $\mathbf{w} \times \mathbf{v}$ (c) $\mathbf{v} \times \mathbf{v}$ (d) $\mathbf{w} \times \mathbf{w}$
Solution	(a) $\mathbf{v} \times \mathbf{w} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 5 \\ 1 & 2 & 3 \end{vmatrix} = \begin{vmatrix} 3 & 5 \\ 2 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & 5 \\ 1 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & 3 \\ 1 & 2 \end{vmatrix} \mathbf{k} = -\mathbf{i} - \mathbf{j} + \mathbf{k}$
	(b) $\mathbf{w} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 3 \\ 2 & 3 & 5 \end{vmatrix} = \begin{vmatrix} 2 & 3 \\ 3 & 5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 3 \\ 2 & 5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ 2 & 3 \end{vmatrix} \mathbf{k} = \mathbf{i} + \mathbf{j} - \mathbf{k}$
	(c) $\mathbf{v} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 5 \\ 2 & 3 & 5 \end{vmatrix} = \begin{vmatrix} 3 & 5 \\ 3 & 5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & 5 \\ 2 & 5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & 3 \\ 2 & 3 \end{vmatrix} \mathbf{k} = 0\mathbf{i} - 0\mathbf{j} + 0\mathbf{k} = 0$
	(d) $\mathbf{w} \times \mathbf{w} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{vmatrix}$
	$= \begin{vmatrix} 2 & 3 \\ 2 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 3 \\ 1 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ 1 & 2 \end{vmatrix} \mathbf{k} = 0\mathbf{i} - 0\mathbf{j} + 0\mathbf{k} = 0$
	Now Work problem 15

2 Know Algebraic Properties of the Cross Product

Notice in Examples 3(a) and (b) that $\mathbf{v} \times \mathbf{w}$ and $\mathbf{w} \times \mathbf{v}$ are negatives of one another. From Examples 3(c) and (d), one might conjecture that the cross product of a vector with itself is the zero vector. These and other algebraic properties of the cross product are given next.

THEOREM Algebraic Properties of the Cross Product

If \mathbf{u} , \mathbf{v} , and \mathbf{w} are vectors in space and if α is a scalar, then

• $\mathbf{u} \times \mathbf{u} = 0$	(2)
• $\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$	(3)
• $\alpha(\mathbf{u} \times \mathbf{v}) = (\alpha \mathbf{u}) \times \mathbf{v} = \mathbf{u} \times (\alpha \mathbf{v})$	(4)
• $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) + (\mathbf{u} \times \mathbf{w})$	(5)

Proof We will prove properties (2) and (4) here and leave properties (3) and (5) as exercises (see Problems 60 and 61).

To prove property (2), let $\mathbf{u} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$. Then

$$\mathbf{u} \times \mathbf{u} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & b_1 & c_1 \\ a_1 & b_1 & c_1 \end{vmatrix} = \begin{vmatrix} b_1 & c_1 \\ b_1 & c_1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & c_1 \\ a_1 & c_1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & b_1 \\ a_1 & b_1 \end{vmatrix} \mathbf{k}$$
$$= 0\mathbf{i} - 0\mathbf{j} + 0\mathbf{k} = \mathbf{0}$$

To prove property (4), let $\mathbf{u} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{v} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$. Then

$$\alpha(\mathbf{u} \times \mathbf{v}) = \alpha [(b_1c_2 - b_2c_1)\mathbf{i} - (a_1c_2 - a_2c_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}]$$

$$Apply (\mathbf{1}).$$

$$= \alpha (b_1c_2 - b_2c_1)\mathbf{i} - \alpha (a_1c_2 - a_2c_1)\mathbf{i} + \alpha (a_1b_2 - a_2b_1)\mathbf{k}$$
(6)

Since $\alpha \mathbf{u} = \alpha a_1 \mathbf{i} + \alpha b_1 \mathbf{j} + \alpha c_1 \mathbf{k}$, we have

$$(\alpha \mathbf{u}) \times \mathbf{v} = (\alpha b_1 c_2 - b_2 \alpha c_1) \mathbf{i} - (\alpha a_1 c_2 - a_2 \alpha c_1) \mathbf{j} + (\alpha a_1 b_2 - a_2 \alpha b_1) \mathbf{k}$$
$$= \alpha (b_1 c_2 - b_2 c_1) \mathbf{i} - \alpha (a_1 c_2 - a_2 c_1) \mathbf{j} + \alpha (a_1 b_2 - a_2 b_1) \mathbf{k}$$
(7)

Based on equations (6) and (7), the first part of property (4) follows. The second part can be proved in like fashion.

Now Work problem 17

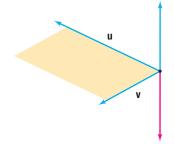
3 Know Geometric Properties of the Cross Product

THEOREM Geometric Properties of the Cross Product

Let **u** and **v** be vectors in space.

• $\mathbf{u} \times \mathbf{v}$ is orthogonal to both \mathbf{u} and \mathbf{v} .	(8)
• $\ \mathbf{u} \times \mathbf{v}\ = \ \mathbf{u}\ \ \mathbf{v}\ \sin \theta$,	(9)
where θ is the angle between u and v .	
• $\ \mathbf{u} \times \mathbf{v}\ $ is the area of the parallelogram	
having $\mathbf{u} \neq 0$ and $\mathbf{v} \neq 0$ as adjacent sides.	(10)
• $\mathbf{u} \times \mathbf{v} = 0$ if and only if \mathbf{u} and \mathbf{v} are parallel.	(11)

u•





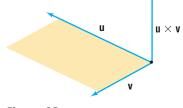




Figure 83

EXAMPLE 5

EXAMPLE 4 F	inding a Vector Orthogonal to Two Given Vectors
F	ind a vector that is orthogonal to $\mathbf{u} = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$ and $\mathbf{v} = -\mathbf{i} + 3\mathbf{j} - \mathbf{k}$.
Solution B	ased on property (8), such a vector is $\mathbf{u} \times \mathbf{v}$.
u × v	$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 3 & -2 & 1 \\ -1 & 3 & -1 \end{vmatrix} = (2 - 3)\mathbf{i} - [-3 - (-1)]\mathbf{j} + (9 - 2)\mathbf{k} = -\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}$
	The vector $-\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}$ is orthogonal to both \mathbf{u} and \mathbf{v} .
•	Check: Two vectors are orthogonal if their dot product is zero.
	$\mathbf{u} \cdot (-\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}) = (3\mathbf{i} - 2\mathbf{j} + \mathbf{k}) \cdot (-\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}) = -3 - 4 + 7 = 0$ $\mathbf{v} \cdot (-\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}) = (-\mathbf{i} + 3\mathbf{j} - \mathbf{k}) \cdot (-\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}) = 1 + 6 - 7 = 0$
	Now Work PROBLEM 41
	The proof of property (9) is left as an exercise. See Problem 62.
5 F	ind the Area of a Parallelogram
S	roof of Property (10) Suppose that u and v are adjacent sides of a parallelogram. ee Figure 83. Then the lengths of these sides are $\ \mathbf{u}\ $ and $\ \mathbf{v}\ $. If θ is the angle etween u and v , then the height of the parallelogram is $\ \mathbf{v}\ $ sin θ and its area is
u	Area of parallelogram = Base × Height = $\ \mathbf{u}\ [\ \mathbf{v}\ \sin \theta] = \ \mathbf{u} \times \mathbf{v}\ $
	Property (9)

Find the area of the parallelogram whose vertices are $P_1 = (0, 0, 0), P_2 = (3, -2, 1), P_3 = (-1, 3, -1), \text{ and } P_4 = (2, 1, 0).$

*This is a consequence of using a "right-handed" coordinate system.

Finding the Area of a Parallelogram

Proof of Property (8) Let $\mathbf{u} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{v} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$. Then

$$\mathbf{u} \times \mathbf{v} = (b_1c_2 - b_2c_1)\mathbf{i} - (a_1c_2 - a_2c_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$$

Now compute the dot product $\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v})$.

$$(\mathbf{u} \times \mathbf{v}) = (a_1 \mathbf{i} + b_1 \mathbf{j} + c_1 \mathbf{k}) \cdot [(b_1 c_2 - b_2 c_1) \mathbf{i} - (a_1 c_2 - a_2 c_1) \mathbf{j} + (a_1 b_2 - a_2 b_1) \mathbf{k}]$$

= $a_1 (b_1 c_2 - b_2 c_1) - b_1 (a_1 c_2 - a_2 c_1) + c_1 (a_1 b_2 - a_2 b_1) = 0$

Since two vectors are orthogonal if their dot product is zero, it follows that **u** and $\mathbf{u} \times \mathbf{v}$ are orthogonal. Similarly, $\mathbf{v} \cdot (\mathbf{u} \times \mathbf{v}) = 0$, so **v** and $\mathbf{u} \times \mathbf{v}$ are orthogonal.

4 Find a Vector Orthogonal to Two Given Vectors

As long as the vectors **u** and **v** are not parallel, they will form a plane in space. See Figure 81. Based on property (8), the vector $\mathbf{u} \times \mathbf{v}$ is normal to this plane. As Figure 81 illustrates, there are essentially (without regard to magnitude) two vectors normal to the plane containing **u** and **v**. It can be shown that the vector $\mathbf{u} \times \mathbf{v}$ is the one determined by the thumb of the right hand when the other fingers of the right hand are cupped so that they point in a direction from **u** to **v**. See Figure 82.*

Solution

WARNING Not all pairs of vertices give rise to a side. For example, $\overrightarrow{P_1P_4}$ is a diagonal of the parallelogram since $\overrightarrow{P_1P_3} + \overrightarrow{P_3P_4} = \overrightarrow{P_1P_4}$. Also, $\overrightarrow{P_1P_3}$ and $\overrightarrow{P_2P_4}$ are not adjacent sides; they are parallel sides.

Two adjacent sides of this parallelogram are

$$\mathbf{u} = \overrightarrow{P_1P_2} = 3\mathbf{i} - 2\mathbf{j} + \mathbf{k}$$
 and $\mathbf{v} = \overrightarrow{P_1P_3} = -\mathbf{i} + 3\mathbf{j} - \mathbf{k}$

Since $\mathbf{u} \times \mathbf{v} = -\mathbf{i} + 2\mathbf{j} + 7\mathbf{k}$ (Example 4), the area of the parallelogram is Area of parallelogram = $\|\mathbf{u} \times \mathbf{v}\| = \sqrt{1 + 4 + 49} = \sqrt{54} = 3\sqrt{6}$ square units

Now Work PROBLEM 49

Proof of Property (11) The proof requires two parts. If **u** and **v** are parallel, then there is a scalar α such that $\mathbf{u} = \alpha \mathbf{v}$. Then

 $\mathbf{u} \times \mathbf{v} = (\alpha \mathbf{v}) \times \mathbf{v} = \alpha (\mathbf{v} \times \mathbf{v}) = \mathbf{0}$ \uparrow Property (4) Property (2)

If $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, then, by property (9), we have

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta = 0$$

Since $\mathbf{u} \neq \mathbf{0}$ and $\mathbf{v} \neq \mathbf{0}$, we must have $\sin \theta = 0$, so $\theta = 0$ or $\theta = \pi$. In either case, since θ is the angle between **u** and **v**, then **u** and **v** are parallel.

9.7 Assess Your Understanding

Concepts and Vocabulary

- **1.** *True or False* If **u** and **v** are parallel vectors, then $\mathbf{u} \times \mathbf{v} = \mathbf{0}$.
- **2.** *True or False* For any vector \mathbf{v} , $\mathbf{v} \times \mathbf{v} = \mathbf{0}$.
- **3.** *True or False* If **u** and **v** are vectors, then $\mathbf{u} \times \mathbf{v} + \mathbf{v} \times \mathbf{u} = \mathbf{0}$.
- **4.** *True or False* $\mathbf{u} \times \mathbf{v}$ is a vector that is parallel to both \mathbf{u} and v.

Skill Building

In Problems 7–14, find the value of each determinant.

7. $\begin{vmatrix} 3 & 4 \\ 1 & 2 \end{vmatrix}$	8. $\begin{vmatrix} -2 & 5 \\ 2 & -3 \end{vmatrix}$		10. $\begin{vmatrix} 6 & 5 \\ -2 & -1 \end{vmatrix}$
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{c} C \\ 4 \\ 3 \end{array} $ 12. $ \begin{array}{c} A & B & C \\ 2 & 1 & 4 \\ 1 & 3 & 1 \end{array} $	$ \begin{array}{cccccc} $	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$

In Problems 15–22, find (a) $\mathbf{v} \times \mathbf{w}$, (b) $\mathbf{w} \times \mathbf{v}$, (c) $\mathbf{w} \times \mathbf{w}$, and (d) $\mathbf{v} \times \mathbf{v}$.

15. $v = 2i - 3j + k$	16. $v = -i + 3j + 2k$	17. $v = i + j$	18. $v = i - 4j + 2k$
w = 3i - 2j - k	w = 3i - 2j - k	w = 2i + j + k	w = 3i + 2j + k
19. $v = 3i + j + 3k$	20. $v = 2i - j + 2k$	21. $v = 2i - 3j$	22. $v = i - j - k$
w = i - k	w = j - k	w = 3j - 2k	w = 4i - 3k

In Problems 23–44, use the given vectors **u**, **v**, and **w** to find each expression.

$$u = 2i - 3j + k$$
 $v = -3i + 3j + 2k$ $w = i + j + 3k$

23. $\mathbf{v} \times \mathbf{w}$	24. u × v	25. $\mathbf{w} \times \mathbf{v}$
26. v × u	27. w $ imes$ w	28. $\mathbf{v} \times \mathbf{v}$
29. $\mathbf{v} \times (4\mathbf{w})$	30. $(3\mathbf{u}) \times \mathbf{v}$	31. $(-3\mathbf{v}) \times \mathbf{w}$
32. $\mathbf{u} \times (2\mathbf{v})$	33. $\mathbf{v} \cdot (\mathbf{v} imes \mathbf{w})$	34. $\mathbf{u} \cdot (\mathbf{u} \times \mathbf{v})$
35. $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$	36. $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$	37. $(\mathbf{v} \times \mathbf{u}) \cdot \mathbf{w}$
38. $\mathbf{v} \cdot (\mathbf{u} \times \mathbf{w})$	39. $(\mathbf{w} \times \mathbf{w}) \times \mathbf{v}$	40. $\mathbf{u} \times (\mathbf{v} \times \mathbf{v})$

6. True or False The area of the parallelogram having u and v as adjacent sides is the magnitude of the cross product of **u**

5. *True or False* $\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$, where θ is the angle

between **u** and **v**. and v.

- $\mathbf{1}$ 41. Find a vector orthogonal to both **u** and **v**.
 - **43.** Find a vector orthogonal to both **u** and $\mathbf{j} + \mathbf{k}$.

42. Find a vector orthogonal to both u and w.

44. Find a vector orthogonal to both \mathbf{u} and $\mathbf{i} + \mathbf{j}$.

In Problems 45–48, find the area of the parallelogram with one corner at P

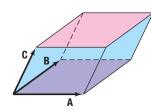
45. $P_1 = (0, 0, 0), P_2 = (2, 3, 1), P_3 = (-2, 4, 1)$ **47.** $P_1 = (-2, 0, 2), P_2 = (2, 1, -1), P_3 = (2, -1, 2)$

In Problems 49–52, find the area of the parallelogram with vertices P_1 , P_2 , P_3 , and P_4 .

49. $P_1 = (1, 1, 2), P_2 = (1, 2, 3), P_3 = (-2, 3, 0),$ $P_4 = (-2, 4, 1)$ **51.** $P_1 = (-1, 1, 1), P_2 = (-1, 2, 2), P_3 = (-3, 4, -5),$ $P_4 = (-3, 5, -4)$

Applications and Extensions

- 53. Find a unit vector normal to the plane containing $\mathbf{u} = \mathbf{i} - 2\mathbf{j} - \mathbf{k}$ and $\mathbf{v} = -\mathbf{i} + 3\mathbf{j} - \mathbf{k}$.
- 54. Find a unit vector normal to the plane containing v = 2i + 3j - k and w = -2i - 4j - 3k.
- 55. Volume of a Parallelepiped A parallelepiped is a prism whose faces are all parallelograms. Let A, B, and C be the vectors that define the parallelepiped shown in the figure. The volume V of the parallelepiped is given by the formula $V = |(\mathbf{A} \times \mathbf{B}) \cdot \mathbf{C}|.$



Find the volume of a parallelepiped if the defining vectors are $\mathbf{A} = 3\mathbf{i} - 2\mathbf{j} + 4\mathbf{k}$, $\mathbf{B} = 2\mathbf{i} + \mathbf{j} - 2\mathbf{k}$, and $\mathbf{C} = 3\mathbf{i} - 6\mathbf{j} - 2\mathbf{k}.$

- 56. Volume of a Parallelepiped Refer to Problem 55. Find the volume of a parallelepiped whose defining vectors are A = i + 6k, B = 2i + 3j - 8k, and C = 8i - 5j + 6k.
- 57. Prove for vectors **u** and **v** that

$$\|\mathbf{u} \times \mathbf{v}\|^2 = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 - (\mathbf{u} \cdot \mathbf{v})^2$$

[Hint: Proceed as in the proof of property (4), computing first the left side and then the right side.]

Discussion and Writing

65. If $\mathbf{u} \cdot \mathbf{v} = 0$ and $\mathbf{u} \times \mathbf{v} = \mathbf{0}$, what, if anything, can you conclude about \mathbf{u} and \mathbf{v} ?

- Retain Your Knowledge –

Problems 66–75 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

66. Find the exact value of $\cos^{-1}\left(\frac{1}{\sqrt{2}}\right)$

67. Find two pairs of polar coordinates (r, θ) , one with r > 0 and the other with r < 0, for the point with rectangular coordinates (-8, -15). Express θ in radians.

68. For
$$f(x) = 7^{x-1} + 5$$
, find $f^{-1}(x)$.

at
$$P_1$$
 and adjacent sides P_1P_2 and P_1P_3 .
46. $P_1 = (0, 0, 0), P_2 = (1, 2, 3), P_3 = (-2, 3, 0)$
48. $P_1 = (1, 2, 0), P_2 = (-2, 3, 4), P_3 = (0, -2, 3)$

50.
$$P_1 = (2, 1, 1), P_2 = (2, 3, 1), P_3 = (-2, 4, 1),$$

 $P_4 = (-2, 6, 1)$
52. $P_1 = (1, 2, -1), P_2 = (4, 2, -3), P_3 = (6, -5, 2),$
 $P_4 = (9, -5, 0)$

58. Show that if **u** and **v** are orthogonal, then

$$\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\|$$

- **59.** Show that if **u** and **v** are orthogonal unit vectors, then $\mathbf{u} \times \mathbf{v}$ is also a unit vector.
- **60.** Prove property (3).
- 61. Prove property (5).
- 62. Prove property (9).

Hint: Use the result of Problem 57 and the fact that if θ is the angle between **u** and **v**, then $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\| \cos \theta$.

63. Challenge Problem If v, w, u and a, b, c are vectors for which

$$\mathbf{a} \cdot \mathbf{v} = \mathbf{b} \cdot \mathbf{w} = \mathbf{c} \cdot \mathbf{u} = 1$$

and

$$\mathbf{a} \cdot \mathbf{w} = \mathbf{a} \cdot \mathbf{u} = \mathbf{b} \cdot \mathbf{v} = \mathbf{b} \cdot \mathbf{u} = \mathbf{c} \cdot \mathbf{v} = \mathbf{c} \cdot \mathbf{w} = 0$$

show that

$$\mathbf{a} = \frac{\mathbf{w} \times \mathbf{u}}{\mathbf{v} \cdot (\mathbf{w} \times \mathbf{u})}$$
 $\mathbf{b} = \frac{\mathbf{u} \times \mathbf{v}}{\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})}$ $\mathbf{c} = \frac{\mathbf{v} \times \mathbf{w}}{\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})}$

64. Challenge Problem Show that the vector $2\mathbf{v} \times 3\mathbf{w}$ is orthogonal to both v and w.

69. Use properties of logarithms to write $\log_4 \frac{\sqrt{x}}{x^3}$ as a

sum or difference of logarithms. Express powers as factors.

70. Find the exact value of sec $\sin^{-1}\left(-\frac{\sqrt{3}}{2}\right)$

- **71.** Find the domain of $f(x) = \frac{3x+4}{x^2-16}$.
- **72.** If $\cos \theta = -\frac{3}{8}, \frac{\pi}{2} < \theta < \pi$, find the exact value of $\sin \frac{\theta}{2}$.
- **73.** Find the area of the triangle for which a = 8, b = 9, and $C = 60^{\circ}$.

Chapter Review

Things to Know

Polar Coordinates (pp. 612–619)

Relationship between polar coordinates (r, θ) and rectangular coordinates (x, y) (pp. 614 and 618)

$$x = r \cos \theta, y = r \sin \theta$$
$$r^{2} = x^{2} + y^{2}, \tan \theta = \frac{y}{x}, \text{ if } x \neq 0$$
$$r = y, \theta = \frac{\pi}{2}, \text{ if } x = 0$$

Complex Numbers and De Moivre's Theorem (pp. 636–642)

If $z = x + yi$, then $z = r(\cos \theta + i \sin \theta)$,	
where $r \ge 0$ and $0 \le \theta < 2\pi$.	
$z = re^{i\theta}$, where $e^{i\theta} = \cos \theta + i \sin \theta$, θ in radians	
If $z = re^{i\theta}$, then $z^n = r^n e^{i(n\theta)}$, where $n \ge 1$ is an integer.	
$z_k = \sqrt[n]{r} e^{i(1/n)(\theta + 2k\pi)}, k = 0, \dots, n-1$, where $n \ge 2$ is an integer	
A quantity having magnitude and direction; equivalent to a directed line segment \overrightarrow{PQ}	
A vector whose initial point is at the origin	
A vector whose magnitude is 1	
The angle α , $0^{\circ} \leq \alpha < 360^{\circ}$, between i and v	
If $\mathbf{v} = a_1 \mathbf{i} + b_1 \mathbf{j}$ and $\mathbf{w} = a_2 \mathbf{i} + b_2 \mathbf{j}$, then $\mathbf{v} \cdot \mathbf{w} = a_1 a_2 + b_1 b_2$.	
$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\ \mathbf{u}\ \ \mathbf{v}\ }, 0 \le \theta \le \pi$	
Work $W = (\text{magnitude of force}) (\text{distance}) = \ \mathbf{F}\ \ \overline{AB'} \ $	
$W = \mathbf{F} \cdot \overrightarrow{AB}$	
If $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$, then $\mathbf{v} = \ \mathbf{v}\ [(\cos \alpha)\mathbf{i} + (\cos \beta)\mathbf{j} + (\cos \gamma)\mathbf{k}]$,	
where $\cos \alpha = \frac{a}{\ \mathbf{v}\ }$, $\cos \beta = \frac{b}{\ \mathbf{v}\ }$, and $\cos \gamma = \frac{c}{\ \mathbf{v}\ }$.	
If $\mathbf{v} = a_1\mathbf{i} + b_1\mathbf{j} + c_1\mathbf{k}$ and $\mathbf{w} = a_2\mathbf{i} + b_2\mathbf{j} + c_2\mathbf{k}$,	
then $\mathbf{v} \times \mathbf{w} = [b_1c_2 - b_2c_1]\mathbf{i} - [a_1c_2 - a_2c_1]\mathbf{j} + [a_1b_2 - a_2b_1]\mathbf{k}.$	
$\ \mathbf{u} \times \mathbf{v}\ = \ \mathbf{u}\ \ \mathbf{v}\ \sin \theta$, where θ is the angle between the two adjacent sides \mathbf{u} and \mathbf{v} .	

Objectives			
Section	You should be able to	Example(s)	Review Exercises
9.1	1 Plot points using polar coordinates (p. 612)	1–3	1–3
	Convert from polar coordinates to rectangular coordinates (p. 614)	4	1–3
	S Convert from rectangular coordinates to polar coordinates (p. 616)	5–7	4–6
	4 Transform equations between polar and rectangular forms (p. 618)	8,9	7(a)–10(a)

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Section	You should be able to	Example(s)	Review Exercises
9.2	 Identify and graph polar equations by converting to rectangular equations (p. 622) 	1-6	7(b)–10(b)
	2 Test polar equations for symmetry (p. 625)	7–10	11–13
	3 Graph polar equations by plotting points (p. 626)	7–13	11–13
9.3	1 Plot points in the complex plane (p. 636)	1	16–18
	Convert a complex number between rectangular form and polar form or exponential form (p. 637)	2,3	14–18
	Find products and quotients of complex numbers (p. 639)	4	19–21
	4 Use De Moivre's Theorem (p. 640)	5,6	22–25
	5 Find complex roots (p. 641)	7	26
9.4	1 Graph vectors (p. 647)	1	27, 28
	Find a position vector (p. 648)	2	29,30
	3 Add and subtract vectors algebraically (p. 650)	3	31
	4 Find a scalar multiple and the magnitude of a vector (p. 650)	4	29, 30, 32–34
	5 Find a unit vector (p. 651)	5	35
	6 Find a vector from its direction and magnitude (p. 652)	6	36, 37
	7 Model with vectors (p. 653)	8–10	59,60
9.5	1 Find the dot product of two vectors (p. 660)	1	46,47
	Find the angle between two vectors (p. 661)	2	46,47
	J Determine whether two vectors are parallel (p. 662)	3	50-52
	4 Determine whether two vectors are orthogonal (p. 662)	4	50-52
	5 Decompose a vector into two orthogonal vectors (p. 662)	5,6	53, 54, 62
	6 Compute work (p. 664)	7	61
9.6	1 Find the distance between two points in space (p. 668)	1	38
	2 Find position vectors in space (p. 669)	2	39
	3 Perform operations on vectors (p. 670)	3–5	40-42
	4 Find the dot product (p. 671)	6	48,49
	5 Find the angle between two vectors (p. 672)	7	48,49
	6 Find the direction angles of a vector (p. 673)	8-10	55
9.7	1 Find the cross product of two vectors (p. 677)	1–3	43, 44
	2 Know algebraic properties of the cross product (p. 678)	p. 679	57, 58
	3 Know geometric properties of the cross product (p. 679)	p. 679	56
	4 Find a vector orthogonal to two given vectors (p. 680)	4	45
	5 Find the area of a parallelogram (p. 680)	5	56

Review Exercises

In Problems 1–3, plot each point given in polar coordinates, and find its rectangular coordinates.

1.
$$\left(3, \frac{\pi}{6}\right)$$
 2. $\left(-2, \frac{4\pi}{3}\right)$ **3.** $\left(-3, -\frac{\pi}{2}\right)$

In Problems 4–6, the rectangular coordinates of a point are given. Find two pairs of polar coordinates (r, θ) for each point, one with r > 0and the other with r < 0. Express θ in radians. 5. $(-\sqrt{3},1)$

6. (−5, 0)

4. (−8, −8)

In Problems 7–10, the variables r and θ represent polar coordinates. (a) Write each polar equation as an equation in rectangular coordinates (x, y). (b) Identify the equation and graph it.

9. $\theta = \frac{\pi}{4}$ $10. r^2 + 4r\sin\theta - 8r\cos\theta = 5$ 7. $r = 2 \sin \theta$ **8.** *r* = 5

In Problems 11–13, graph each polar equation. Be sure to test for symmetry.

11.
$$r = 4 \cos \theta$$
 12. $r = 3 - 3 \sin \theta$ **13.** $r = 4 - \cos \theta$

In Problems 14 and 15, write each complex number in polar form and in exponential form. **14.** -6 + 4i**15.** 4 – 3*i*

In Problems 16–18, write each complex number in rectangular form, and plot each in the complex plane.

16.
$$2e^{i\cdot 5\pi/6}$$
 17. $3\left(\cos\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)$ **18.** $0.1e^{i\cdot 35\pi/18}$

In Problems 19–21, find zw and $\frac{z}{w}$. Write your answers in polar form and in exponential form.

19.
$$z = \cos \frac{4\pi}{9} + i \sin \frac{4\pi}{9}$$

 $w = \cos \frac{5\pi}{18} + i \sin \frac{5\pi}{18}$
20. $z = 3\left(\cos \frac{5\pi}{6} + i \sin \frac{5\pi}{6}\right)$
21. $z = 5\left(\cos \frac{\pi}{18} + i \sin \frac{\pi}{18}\right)$
 $w = 4\left(\cos \frac{\pi}{6} + i \sin \frac{\pi}{6}\right)$
 $w = \cos \frac{71\pi}{36} + i \sin \frac{71\pi}{36}$

In Problems 22–25, write each expression in rectangular form x + yi and in exponential form $re^{i\theta}$.

22.
$$\left[3\left(\cos\frac{\pi}{9} + i\sin\frac{\pi}{9}\right)\right]^3$$
 23. $\left[\sqrt{5}\left(\cos\left(\frac{7\pi}{12}\right) + i\sin\left(\frac{7\pi}{12}\right)\right)$
24. $(1+i)^8$ **25.** $(8+6i)^4$

26. Find all the complex fifth roots of 32.

In Problems 27 and 28, use the figure to graph each of the following:

27. u + v

In Problems 29 and 30, the vector **v** is represented by the directed line segment \overrightarrow{PQ} . Write **v** in the form $\mathbf{ai} + \mathbf{bj}$ and find $\|\mathbf{v}\|$. **29.** $P = (1, -2); \quad Q = (3, -6)$ **30.** $P = (0, -2); \quad Q = (-1, 1)$

In Problems 31–35, use the vectors $\mathbf{v} = -2\mathbf{i} + \mathbf{j}$ and $\mathbf{w} = 4\mathbf{i} - 3\mathbf{j}$ to find: 31. v + w 32. 4v - 3w33. **||v|**

35. A unit vector in the same direction as v.

36. Find the vector **v** in the xy-plane with magnitude 3 if the direction angle of **v** is 60° .

37. Find the direction angle α of $\mathbf{v} = -\mathbf{i} + \sqrt{3} \mathbf{j}$.

38. Find the distance from $P_1 = (1, 3, -2)$ to $P_2 = (4, -2, 1)$. **39.** A vector **v** has initial point P = (1, 3, -2) and terminal point Q = (4, -2, 1). Write v in the form $\mathbf{v} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$.

both v and w.

34. $\|\mathbf{v}\| + \|\mathbf{w}\|$

In Problems 40–45, use the vectors $\mathbf{v} = 3\mathbf{i} + \mathbf{j} - 2\mathbf{k}$ and $\mathbf{w} = -3\mathbf{i} + 2\mathbf{j} - \mathbf{k}$ to find each expression. **40.** 4v - 3w41. $\|v - w\|$ 42. $\|\mathbf{v}\| - \|\mathbf{w}\|$ 44. $\mathbf{v} \cdot (\mathbf{v} \times \mathbf{w})$ **43. v** × **w** 45. Find a unit vector orthogonal to

In Problems 46–49, find the dot product $\mathbf{v} \cdot \mathbf{w}$ and the angle between \mathbf{v} and \mathbf{w} .

46. $v = -2i + j$, $w = 4i - 3j$	47. $v = i - 3j$, $w = -i + j$
48. $v = i + j + k$, $w = i - j + k$	49. $v = 4i - j + 2k$, $w = i - 2j - 3k$

In Problems 50–52, determine whether **v** *and* **w** *are parallel, orthogonal, or neither.* **51.** $\mathbf{v} = -2\mathbf{i} + 2\mathbf{j}; \quad \mathbf{w} = -3\mathbf{i} + 2\mathbf{j}$ **52.** $\mathbf{v} = 3\mathbf{i} - 2\mathbf{j}; \quad \mathbf{w} = 4\mathbf{i} + 6\mathbf{j}$ **50.** $\mathbf{v} = 2\mathbf{i} + 3\mathbf{j}; \quad \mathbf{w} = -4\mathbf{i} - 6\mathbf{j}$

In Problems 53 and 54, decompose v into two vectors, one parallel to w and the other orthogonal to w.

53. $\mathbf{v} = 2\mathbf{i} + \mathbf{j}; \quad \mathbf{w} = -4\mathbf{i} + 3\mathbf{j}$ 55. Find the direction angles of the vector $\mathbf{v} = 3\mathbf{i} - 4\mathbf{j} + 2\mathbf{k}$.

56. Find the area of the parallelogram with vertices $P_1 = (1, 1, 1)$, $P_2 = (2, 3, 4), P_3 = (6, 5, 2), \text{ and } P_4 = (7, 7, 5).$

57. If $\mathbf{u} \times \mathbf{v} = 2\mathbf{i} - 3\mathbf{j} + \mathbf{k}$, what is $\mathbf{v} \times \mathbf{u}$?

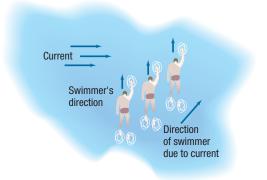
58. Suppose that $\mathbf{u} = 3\mathbf{v}$. What is $\mathbf{u} \times \mathbf{v}$?

54. v = 2i + 3j; w = 3i + j

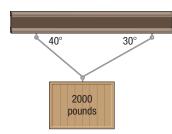




59. Actual Speed and Direction of a Swimmer A swimmercan maintain a constant speed of 5 miles per hour. If the swimmer heads directly across a river that has a current moving at the rate of 2 miles per hour, what is the actual speed of the swimmer? (See the figure.) If the river is 1 mile wide, how far downstream will the swimmer end up from the point directly across the river from the starting point?



60. Static Equilibrium A weight of 2000 pounds is suspended from two cables, as shown in the figure. What are the tensions in the two cables?



- **61.** Computing Work Find the work done by a force of 5 pounds acting in the direction 60° to the horizontal in moving an object 20 feet from (0, 0) to (20, 0).
- **62. Braking Load** A moving van with a gross weight of 8000 pounds is parked on a street with a 5° grade. Find the magnitude of the force required to keep the van from rolling down the hill. What is the magnitude of the force perpendicular to the hill?

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

3. $\left(-4, \frac{\pi}{3}\right)$

In Problems 1–3, plot each point given in polar coordinates.

 $\mathbf{1.} \left(2, \frac{3\pi}{4} \right)$

Chapter Test

4. Convert $(2, 2\sqrt{3})$ from rectangular coordinates to polar coordinates (r, θ) , where r > 0 and $0 \le \theta < 2\pi$.

2. $\left(3, -\frac{\pi}{6}\right)$

In Problems 5–7, convert the polar equation to a rectangular equation. Graph the equation. **5.** r = 7 **6.** $\tan \theta = 3$

In Problems 8 and 9, test the polar equation for symmetry with respect to the pole, the polar axis, and the line $\theta = \frac{\pi}{2}$.

8. $r^2 \cos \theta = 5$ 9. $r = 5 \sin \theta \cos^2 \theta$

In Problems 10–12, perform the given operation, where $z = 2\left(\cos\frac{17\pi}{36} + i\sin\frac{17\pi}{36}\right)$ and $w = 3\left(\cos\frac{11\pi}{90} + i\sin\frac{11\pi}{90}\right)$.

Write the answer in polar form and in exponential form.

10.
$$z \cdot w$$
 11. $\frac{w}{z}$ **12.** w^5

13. Find all the complex cube roots of $-8 + 8\sqrt{3}i$. Then plot them in the complex plane.

In Problems 14–18, $P_1 = (3\sqrt{2}, 7\sqrt{2})$ and $P_2 = (8\sqrt{2}, 2\sqrt{2})$.

- 14. Find the position vector **v** equal to $\overrightarrow{P_1P_2}$.
- **15.** Find **||v||**.
- 16. Find the unit vector in the direction of v.
- 17. Find the direction angle of v.
- **18.** Write the vector **v** in terms of its vertical and horizontal components.

In Problems 19–22, $\mathbf{v}_1 = 4\mathbf{i} + 6\mathbf{j}$, $\mathbf{v}_2 = -3\mathbf{i} - 6\mathbf{j}$, $\mathbf{v}_3 = -8\mathbf{i} + 4\mathbf{j}$, and $\mathbf{v}_4 = 10\mathbf{i} + 15\mathbf{j}$.

7. $r\sin^2\theta + 8\sin\theta = r$

- **19.** Find the vector $\mathbf{v}_1 + 2\mathbf{v}_2 \mathbf{v}_3$.
- 20. Which two vectors are parallel?
- 21. Which two vectors are orthogonal?
- **22.** Find the angle between the vectors \mathbf{v}_1 and \mathbf{v}_2 .

In Problems 23–25, use the vectors $\mathbf{u} = 2\mathbf{i} - 3\mathbf{j} + \mathbf{k}$ and $\mathbf{v} = -\mathbf{i} + 3\mathbf{j} + 2\mathbf{k}$.

23. Find $\mathbf{u} \times \mathbf{v}$.

- 24. Find the direction angles for **u**.
- **25.** Find the area of the parallelogram that has **u** and **v** as adjacent sides.
- **26.** A 1200-pound chandelier is to be suspended over a large ballroom; the chandelier will be hung on two cables of equal length whose ends will be attached to the ceiling, 16 feet apart. The chandelier will be free-hanging so that the ends of the cable will make equal angles with the ceiling. If the top of the chandelier is to be 16 feet from the ceiling, what is the minimum tension each cable must be able to endure?

Cumulative Review

1. Find the real solutions, if any, of the equation

$$e^{x^2-9}=1$$

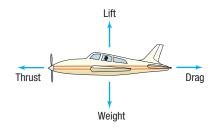
- **2.** Find an equation for the line containing the origin that makes an angle of 30° with the positive *x*-axis.
- **3.** Find an equation for the circle with center at the point (0, 1) and radius 3. Graph this circle.
- 4. What is the domain of the function $f(x) = \ln(1 2x)$?
- 5. Test the equation $x^2 + y^3 = 2x^4$ for symmetry with respect to the *x*-axis, the *y*-axis, and the origin.

- **6.** Graph the function $y = |\ln x|$.
- 7. Graph the function $y = |\sin x|$.
- 8. Graph the function $y = \sin|x|$.
- 9. Find the exact value of $\sin^{-1}\left(-\frac{1}{2}\right)$.
- 10. Graph the equations x = 3 and y = 4 on the same set of rectangular coordinates.
- 11. Graph the equations r = 2 and $\theta = \frac{\pi}{3}$ on the same set of polar coordinates.
- **12.** What are the amplitude and period of $y = -4\cos(\pi x)$?

Chapter Projects



- I. Modeling Aircraft Motion Four aerodynamic forces act on an airplane in flight: lift, weight, thrust, and drag. While an aircraft is in flight, these four forces continuously battle each other. Weight opposes lift, and drag opposes thrust. See the diagram below. In balanced flight at constant speed, the lift and weight are equal, and the thrust and drag are equal.
 - **1.** What will happen to the aircraft if the lift is held constant while the weight is decreased (say, from burning off fuel)?
 - 2. What will happen to the aircraft if the lift is decreased while the weight is held constant?
 - **3.** What will happen to the aircraft if the thrust is increased while the drag is held constant?
 - 4. What will happen to the aircraft if the drag is increased while the thrust is held constant?



In 1903 the Wright brothers made the first controlled powered flight. The weight of their plane was approximately 700 pounds (lb). Newton's Second Law of Motion states that force = mass × acceleration (F = ma). If the mass is measured in kilograms (kg) and acceleration in meters per second squared (m/s²), then the force will be measured in newtons (N). [Note: $1 \text{ N} = 1 \text{ kg} \cdot \text{m/s}^2$.]

- 5. If 1 kg = 2.205 lb, convert the weight of the Wright brothers' plane to kilograms.
- 6. If acceleration due to gravity is $a = 9.80 \text{ m/s}^2$, determine the force due to weight on the Wright brothers' plane.
- 7. What must be true about the lift force of the Wright brothers' plane for it to get off the ground?
- **8.** The weight of a fully loaded Cessna 172P is 2400 lb. What lift force is required to get this plane off the ground?
- **9.** The maximum gross weight of a Boeing 787 is 560,000 lb. What lift force is required to get this jet off the ground?

The following projects are available at the Instructor's Resource Center (IRC):

- **II.** Project at Motorola *Signal Fades Due to Interference* Complex trigonometric functions are used to ensure that a cellphone has optimal reception as the user travels up and down an elevator.
- III. Compound Interest The effect of continuously compounded interest is analyzed using polar coordinates.
- **IV.** Complex Equations Analysis of complex equations illustrates the connections between complex and real equations. At times, using complex equations is more efficient for proving mathematical theorems.

Analytic Geometry



The Orbit of Comet Hale-Bopp

The orbits of Comet Hale-Bopp and Earth can be modeled using *ellipses*, the subject of Section 10.3. The Internet-based Project at the end of this chapter explores the possibility of Comet Hale-Bopp colliding with Earth.

See the Internet-based Chapter Project I—

Outline

- **10.1** Conics
- 10.2 The Parabola
- **10.3** The Ellipse
- 10.4 The Hyperbola
- **10.5** Rotation of Axes; General Form of a Conic
- **10.6** Polar Equations of Conics
- 10.7 Plane Curves and Parametric Equations Chapter Review Chapter Test Cumulative Review Chapter Projects

A Look Back

In Chapter 1, we introduced rectangular coordinates and showed how geometry problems can be solved algebraically. We defined a circle geometrically and then used the distance formula and rectangular coordinates to obtain an equation for a circle.

A Look Ahead 😔

In this chapter, geometric definitions are given for the *conics*, and the distance formula and rectangular coordinates are used to obtain their equations.

Historically, Apollonius (200 BC) was among the first to study conics and discover some of their interesting properties. Today, conics are still studied because of their many uses. *Paraboloids of revolution* (parabolas rotated about their axes of symmetry) are used as signal collectors (the satellite dishes used with radar and dish TV, for example), as solar energy collectors, and as reflectors (telescopes, light projection, and so on). The planets circle the Sun in approximately *elliptical* orbits. Elliptical surfaces are used to reflect signals such as light and sound from one place to another. A third conic, the *hyperbola*, is used to determine the location of ships or sound sources, such as lightning strikes.

The Greeks used Euclidean geometry to study conics. However, we use the more powerful methods of analytic geometry, which uses both algebra and geometry, for our study of conics.

In Section 10.7, we introduce *parametric equations*, which allow us to represent graphs of curves that are not the graph of a function, such as a circle.

10.1 Conics

OBJECTIVE 1 Know the Names of the Conics (p. 689)

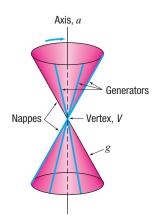
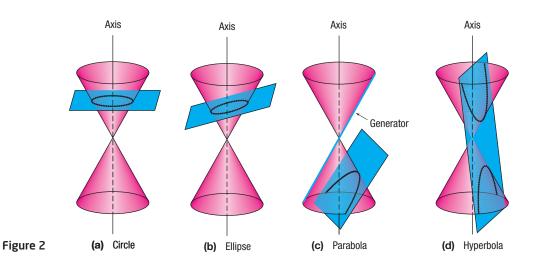


Figure 1 Right circular cone

1 Know the Names of the Conics

The word *conic* derives from the word *cone*, which is a geometric figure that can be constructed in the following way: Let a and g be two distinct lines that intersect at a point V. Keep the line a fixed. Now rotate the line g about a, while maintaining the same angle between a and g. The collection of points swept out (generated) by the line g is called a **right circular cone**. See Figure 1. The fixed line a is called the **axis** of the cone; the point V is its **vertex**; the lines that pass through V and make the same angle with a as g are **generators** of the cone. Each generator is a line that lies entirely on the cone. The cone consists of two parts, called **nappes**, that intersect at the vertex.

Conics, an abbreviation for **conic sections**, are curves that result from the intersection of a right circular cone and a plane. We discuss only conics formed where the plane does not contain the vertex. These conics are **circles** when the plane is perpendicular to the axis of the cone and intersects each generator; **ellipses** when the plane is tilted slightly so that it intersects each generator, but intersects only one nappe of the cone; **parabolas** when the plane is tilted farther so that it is parallel to one (and only one) generator and intersects only one nappe of the cone; and **hyperbolas** when the plane intersects both nappes. See Figure 2.



If the plane contains the vertex, the intersection of the plane and the cone is a point, a line, or a pair of intersecting lines. These are called **degenerate conics**.

Conic sections are used in modeling many applications. For example, parabolas are used in describing searchlights and telescopes (see Figures 14 and 15 on page 695). Ellipses are used to model the orbits of planets and whispering chambers (see pages 705–706). And hyperbolas are used to locate lightning strikes and model nuclear cooling towers (see Problems 76 and 77 in Section 10.4).

10.2 The Parabola

PREPARING FOR THIS SECTION Before getting started, review the following:

- Distance Formula (Section 1.1, pp. 39–40)
- Graphing Techniques: Transformations (Section 2.5, pp. 134–143)
- Quadratic Functions and Their Properties (Section 3.3, pp. 179–188)
- Symmetry (Section 1.2, pp. 49–53)
 Square Root Method (Section A6, p. A48)
- Completing the Square (Section A.3, p. A29)

Now Work the 'Are You Prepared?' problems on page 696.

OBJECTIVES 1 Analyze Parabolas with Vertex at the Origin (p. 690)

- **2** Analyze Parabolas with Vertex at (h, k) (p. 693)
- **3** Solve Applied Problems Involving Parabolas (p. 695)

In Section 3.3, we learned that the graph of a quadratic function is a parabola. In this section, we give a geometric definition of a parabola and use it to obtain an equation.

DEFINITION Parabola

A **parabola** is the collection of all points P in a plane that are the same distance d from a fixed point F as they are from a fixed line D. The point F is called the **focus** of the parabola, and the line D is its **directrix**. As a result, a parabola is the set of points P for which

$$d(F,P) = d(P,D) \tag{1}$$

Figure 3 shows a parabola (in blue). The line through the focus F and perpendicular to the directrix D is the **axis of symmetry** of the parabola. The point of intersection of the parabola with its axis of symmetry is the **vertex** V.

Because the vertex V lies on the parabola, it must satisfy equation (1): d(F, V) = d(V, D). The vertex is midway between the focus and the directrix. We let a equal the distance d(F, V) from F to V. To derive an equation for a parabola, we use a rectangular system of coordinates positioned so that the vertex V, focus F, and directrix D of the parabola are conveniently located.

1 Analyze Parabolas with Vertex at the Origin

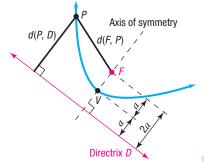
If we locate the vertex V at the origin (0, 0), we can conveniently position the focus F on either the x-axis or the y-axis. First, consider the case where the focus F is on the positive x-axis, as shown in Figure 4. Because the distance from F to V is a, the coordinates of F will be (a, 0) with a > 0. Similarly, because the distance from V to the directrix D is also a, and because D is perpendicular to the x-axis (since the x-axis is the axis of symmetry), the equation of the directrix D is x = -a.

Now, if P = (x, y) is any point on the parabola, then P satisfies equation (1):

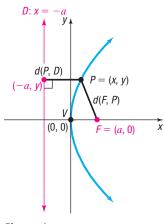
$$d(F,P) = d(P,D)$$

$$\sqrt{(x-a)^2 + (y-0)^2} = |x+a|$$

$$(x-a)^2 + y^2 = (x+a)^2$$
Square both sides.
$$x^2 - 2ax + a^2 + y^2 = x^2 + 2ax + a^2$$
Multiply out.
$$y^2 = 4ax$$
Simplify.







THEOREM Equation of a Parabola: Vertex at (0, 0), Focus at (a, 0), a > 0

The equation of a parabola with vertex at (0, 0), focus at (a, 0), and directrix x = -a, a > 0, is

 $y^2 = 4ax \tag{2}$

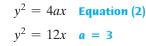
Recall that *a* is the distance from the vertex to the focus of a parabola. When graphing the parabola $y^2 = 4ax$, it is helpful to determine the "opening" by finding the points that lie directly above and below the focus (a, 0). Do this by substituting x = a in $y^2 = 4ax$, so $y^2 = 4a \cdot a = 4a^2$, or $y = \pm 2a$. The line segment joining the two points, (a, 2a) and (a, -2a), is called the **latus rectum**; its length is 4a.

EXAMPLE 1 Finding the Equation of a Parabola and Graphing It

Find an equation of the parabola with vertex at (0,0) and focus at (3,0). Graph the equation.

Solution

The distance from the vertex (0, 0) to the focus (3, 0) is a = 3. Then, the equation of the parabola is



To graph the parabola, find the two points that determine the latus rectum by substituting x = 3. Then

$$y^2 = 12x = 12 \cdot 3 = 36$$
 x = 3
y = ± 6 Solve for y.

The points (3, 6) and (3, -6) determine the latus rectum. These points help graph the parabola because they determine the "opening." See Figure 5.

Now Work problem 21

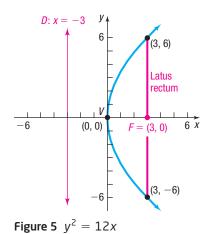
By reversing the steps used to obtain equation (2), it follows that the graph of an equation of the form $y^2 = 4ax$ is a parabola; its vertex is at (0, 0), its focus is at (a, 0), its directrix is the line x = -a, and its axis of symmetry is the *x*-axis.

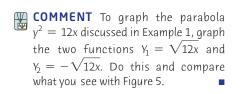
For the remainder of this section, the direction "**Analyze the equation**" means to find the vertex, focus, and directrix of the parabola and graph it.

Analyzing the Equation of a Parabola

Analyze the equation $y^2 = 8x$.

Solution The equation $y^2 = 8x$ is of the form $y^2 = 4ax$, where 4a = 8, so a = 2. Consequently, the graph of the equation is a parabola with vertex at (0, 0) and focus on the positive *x*-axis at (a, 0) = (2, 0). The directrix is the vertical line a = 2 units to the left of the *y*-axis. That is, x = -2. The two points that determine the latus rectum are obtained by substituting x = 2 in the equation $y^2 = 8x$. Then $y^2 = 16$, so $y = \pm 4$. The points (2, -4) and (2, 4) determine the latus rectum. See Figure 6 for the graph.



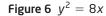


EXAMPLE 2

(2, 4)

(2, -4)

Latus rectum



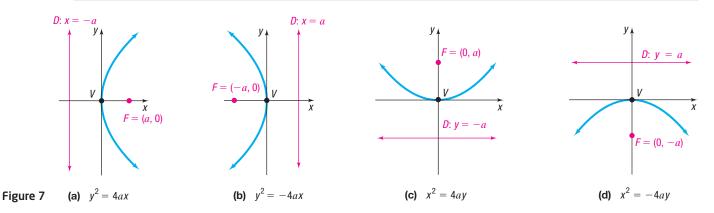
V

(0, 0)

Recall that we obtained equation (2) after placing the focus on the positive x-axis. Placing the focus on the negative x-axis, positive y-axis, or negative y-axis results in a different form of the equation for the parabola. The four forms of the equation of a parabola with vertex at (0,0) and focus on a coordinate axis a distance a from (0,0) are given in Table 1, and their graphs are given in Figure 7. Notice that each graph is symmetric with respect to its axis of symmetry.

Table 1

Equations of a Parabola: Vertex at $(0, 0)$; Focus on an Axis; $a > 0$						
Vertex	Focus	Directrix	Equation	Description		
(0,0)	(<i>a</i> , 0)	$\mathbf{x} = -a$	$y^2 = 4ax$	Axis of symmetry is the <i>x</i> -axis, the parabola opens right		
(0,0)	(<i>-a</i> , 0)	$\mathbf{x} = a$	$y^2 = -4ax$	Axis of symmetry is the <i>x</i> -axis, the parabola opens left		
(0,0)	(0 , <i>a</i>)	y = -a	$x^2 = 4ay$	Axis of symmetry is the <i>y</i> -axis, the parabola opens up (is concave up)		
(0,0)	(0, <i>-a</i>)	y = a	$x^2 = -4ay$	Axis of symmetry is the <i>y</i> -axis, the parabola opens down (is concave down)		



Analyzing the Equation of a Parabola

Analyze the equation $x^2 = -12y$.

EXAMPLE 3

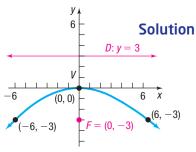


Figure 8 $x^2 = -12y$





rectum. See Figure 8 for the graph.

Now Work PROBLEM 41

Find the equation of the parabola with focus at (0, 4) and directrix the line y = -4. Graph the equation.

The equation $x^2 = -12y$ is of the form $x^2 = -4ay$, with a = 3. Consequently, the

graph of the equation is a parabola with vertex at (0, 0), focus at (0, -3), and

directrix the line y = 3. The parabola opens down (is concave down), and its axis of symmetry is the y-axis. To obtain the points defining the latus rectum, let y = -3. Then $x^2 = 36$, so $x = \pm 6$. The points (-6, -3) and (6, -3) determine the latus

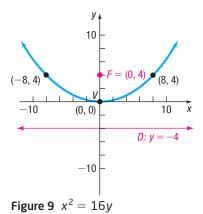
Solution A parabola whose focus is at (0, 4) and whose directrix is the horizontal line y = -4 has its vertex at (0, 0). (Do you see why? The vertex is midway between the focus and the directrix.) Since the focus is on the positive *y*-axis at (0, 4), the equation of the parabola is of the form $x^2 = 4ay$, with a = 4. That is,

$$x^{2} = 4ay = 4 \cdot 4y = 16y$$

$$\uparrow$$

$$a = 4$$

Substituting y = 4 in the equation $x^2 = 16y$ yields $x^2 = 64$, so $x = \pm 8$. The points (8, 4) and (-8, 4) determine the latus rectum. Figure 9 shows the graph of $x^2 = 16y$.



EXAMPLE 5 Finding the Equation of a Parabola

Find the equation of a parabola with vertex at (0, 0) if its axis of symmetry is the *x*-axis and its graph contains the point $\left(-\frac{1}{2}, 2\right)$. Find its focus and directrix, and graph the equation.

Solution The vertex is at the origin, the axis of symmetry is the *x*-axis, and the graph contains a point in the second quadrant, so the parabola opens to the left. From Table 1, note that the form of the equation is

$$y^2 = -4ax$$

Because the point $\left(-\frac{1}{2},2\right)$ is on the parabola, the coordinates $x = -\frac{1}{2}, y = 2$

satisfy $y^2 = -4ax$. Substituting $x = -\frac{1}{2}$ and y = 2 into the equation leads to

$$2^{2} = -4a\left(-\frac{1}{2}\right) \quad x = -\frac{1}{2}y = 2$$

a = 2 Solve for a.

The equation of the parabola is

$$y^2 = -4 \cdot 2x = -8x$$

The focus is (-2, 0) and the directrix is the line x = 2. Substituting x = -2 in the equation $y^2 = -8x$ gives $y = \pm 4$. The points (-2, 4) and (-2, -4) determine the latus rectum. See Figure 10.

Now Work PROBLEM 29

2 Analyze Parabolas with Vertex at (h, k)

If a parabola with vertex at the origin and axis of symmetry along a coordinate axis is shifted horizontally h units and then vertically k units, the result is a parabola with vertex at (h, k) and axis of symmetry parallel to a coordinate axis. The equations of such parabolas have the same forms as those in Table 1, but with x replaced by x - h (the horizontal shift) and y replaced by y - k (the vertical shift). Table 2 gives the forms of the equations of such parabolas. Figures 11(a)–(d) on page 694 illustrate the graphs for h > 0, k > 0.

Equations of a Parabola: Vertex at (h, k) ; Axis of Symmetry Parallel to a Coordinate Axis; $a > 0$						
Vertex	Focus	Directrix	Equation	Description		
(<i>h</i> , <i>k</i>)	(h + a, k)	x = h - a	$(\gamma - k)^2 = 4a(x - h)$	Axis of symmetry is parallel to the <i>x</i> -axis, the parabola opens right		
(<i>h</i> , <i>k</i>)	(h-a, k)	x = h + a	$(\boldsymbol{y}-\boldsymbol{k})^2=-4a(\boldsymbol{x}-\boldsymbol{h})$	Axis of symmetry is parallel to the <i>x</i> -axis, the parabola opens left		
(<i>h</i> , <i>k</i>)	(h, k + a)	y = k - a	$(x-h)^2 = 4a(y-k)$	Axis of symmetry is parallel to the <i>y</i> -axis, the parabola opens up (is concave up)		
(<i>h</i> , <i>k</i>)	(<i>h</i> , <i>k</i> – <i>a</i>)	y = k + a	$(\boldsymbol{x}-\boldsymbol{h})^2=-4a(\boldsymbol{y}-\boldsymbol{k})$	Axis of symmetry is parallel to the <i>y</i> -axis, the parabola opens down (is concave down)		

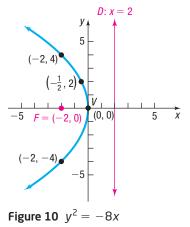


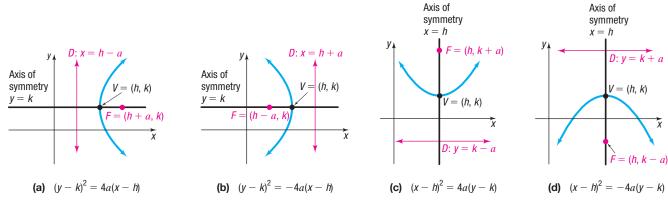
Table 2

NOTE Rather than memorizing Table 2,

use transformations (shift horizontally

h units, vertically k units) and the fact

that *a* is the distance from the vertex to the focus to determine the parabola.





EXAMPLE 6

Finding the Equation of a Parabola, Vertex Not at the Origin

Find an equation of the parabola with vertex at (-2, 3) and focus at (0, 3). Graph the equation.

Solution

D: x = -48 (0, 7)Axis of symmetry V = (-2, 3)y = 3= (0, 3) 6 x -6(0, -1)Figure 12 $(y - 3)^2 = 8(x + 2)$

The vertex (-2, 3) and focus (0, 3) both lie on the horizontal line y = 3 (the axis of symmetry). The distance a from the vertex (-2, 3) to the focus (0, 3) is a = 2. Because the focus lies to the right of the vertex, the parabola opens to the right. Consequently, the form of the equation is

$$(y-k)^2 = 4a(x-h)$$

where (h, k) = (-2, 3) and a = 2. Therefore, the equation is

$$(y-3)^2 = 4 \cdot 2[x - (-2)]$$

 $(y-3)^2 = 8(x+2)$

Since the vertex is midway between the focus and the directrix, the line x = -4 is the directrix of the parabola. To find the points that define the latus rectum, substitute x = 0 in the equation $(y - 3)^2 = 8(x + 2)$. Then $y - 3 = \pm 4$, so y = -1or y = 7. The points (0, -1) and (0, 7) determine the latus rectum. See Figure 12.

-Now Work problem 31

Polynomial equations involving two variables define parabolas whenever they are quadratic in one variable and linear in the other.

EXAMPLE 7

Analyzing the Equation of a Parabola

Analyze the equation $x^2 + 4x - 4y = 0$.

Solution

To analyze the equation
$$x^2 + 4x - 4y = 0$$
, complete the square involving the variable x .
 $x^2 + 4x - 4y = 0$
 $x^2 + 4x = 4y$
 $x^2 + 4x + 4 = 4y + 4$
Isolate the terms involving x on the left side.
Complete the square on the left side.

Axis of symmetry x = -2-2, 0)

Figure 13 $x^2 + 4x - 4y = 0$

 $(x+2)^2 = 4(y+1)$ Factor.

The equation is of the form $(x - h)^2 = 4a(y - k)$, with h = -2, k = -1, and a = 1. The graph is a parabola with vertex at (h, k) = (-2, -1) that opens up (is concave up). The focus is at (-2, 0), and the directrix is the line y = -2. See Figure 13.

3 Solve Applied Problems Involving Parabolas

Parabolas occur in many applications. For example, as discussed in Section 3.4, suspension bridges have cables in the shape of a parabola. Parabolas also have a reflecting property that is used in applications.

A parabola that is rotated about its axis of symmetry generates a surface called a **paraboloid of revolution**. If a light (or any other emitting source) is placed at the focus of the parabola, all the rays emanating from the light will reflect off the paraboloid of revolution in lines parallel to the axis of symmetry of the parabola. This principle is used in the design of searchlights, flashlights, certain automobile headlights, and other such devices. See Figure 14.

Conversely, suppose that rays of light (or other signals) emanate from a distant source so that they are essentially parallel. When these rays strike the surface of a parabolic mirror whose axis of symmetry is parallel to these rays, they are reflected to a single point at the focus. This principle is used in the design of some solar energy devices, satellite dishes, and the mirrors used in some types of telescopes. See Figure 15.

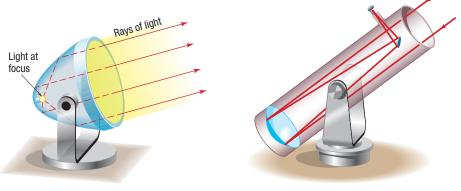


Figure 14 Searchlight



EXAMPLE 8 Satellite Dish

A satellite dish is shaped like a paraboloid of revolution. The signals that emanate from a satellite strike the surface of the dish and are reflected to a single point, where the receiver is located. If the dish is 8 feet across at its opening and 3 feet deep at its center, at what position should the receiver be placed? That is, where is the focus?

Solution

Figure 16(a) shows the satellite dish. On a rectangular coordinate system, draw the parabola used to form the dish so that the vertex of the parabola is at the origin and its focus is on the positive y-axis. See Figure 16(b).

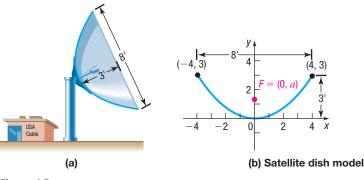


Figure 16

The form of the equation of the parabola is

and its focus is at (0, a). Since (4, 3) is a point on the graph, this gives

 $4^2 = 4a \cdot 3$ $x^2 = 4ay; x = 4, y = 3$ $a = \frac{4}{3}$ Solve for a.

The receiver should be located $\frac{4}{3}$ feet (1 foot, 4 inches) from the base of the dish, along its axis of symmetry.

Now Work PROBLEM 69

10.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The formula for the distance *d* from $P_1 = (x_1, y_1)$
- to $P_2 = (x_2, y_2)$ is d = _____(pp. 39-40)
- **2.** To complete the square of $x^2 4x$, add _____. (p. A29)
- 3. Use the Square Root Method to find the real solutions of $(x + 4)^2 = 9$. (p. A48)
- **4.** The point that is symmetric with respect to the *x*-axis to the point (-2, 5) is _____. (pp. 49–53)
- 5. To graph $y = (x 3)^2 + 1$, shift the graph of $y = x^2$ to the right _____ units and then _____ 1 unit. (pp. 134–138)
- 6. The graph of $y = (x 3)^2 5$ has vertex and axis of symmetry ______. (pp. 179–182)

Concepts and Vocabulary

- 7. A(n) ______ is the collection of all points in a plane that are the same distance from a fixed point as they are from a fixed line. The line through the focus and perpendicular to the directrix is called the ______ of the parabola.
- 8. For the parabola $y^2 = 4ax$, the line segment joining the two points (a, 2a) and (a, -2a) is called the _____

Answer Problems 9–12 using the figure.

9. Multiple Choice If a > 0, the equation of the parabola is of the form

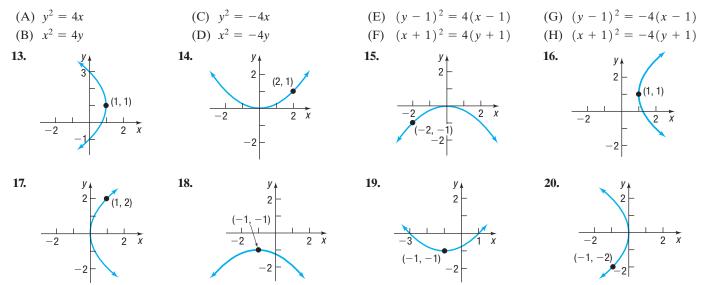
(a) $(y-k)^2 = 4a(x-h)$ (b) $(y-k)^2 = -4a(x-h)$ (c) $(x-h)^2 = 4a(y-k)$ (d) $(x-h)^2 = -4a(y-k)$

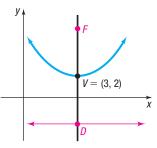
$$(x - n) = -\pi u(y - \kappa)$$
 (u) $(x - n) = -\pi u(y - \kappa)$

- **10.** The coordinates of the vertex are _____
- **11.** *Multiple Choice* If a = 4, then the coordinates of the focus are _____ (a) (-1,2) (b) (3,-2) (c) (7,2) (d) (3,6)
- **12.** *True or False* If a = 4, then the equation of the directrix is x = 3.

Skill Building

In Problems 13–20, the graph of a parabola is given. Match each graph to its equation.





In Problems 21–38, find the equation of the parabola described. Find the two points that define the latus rectum, and graph the equation. **21.** Focus at (4, 0) vertex at (0, 0)

- **23.** Focus at (-4, 0); vertex at (0, 0)
- **25.** Focus at (0, -1); directrix the line y = 1
- **27.** Directrix the line $x = -\frac{1}{2}$; vertex at (0, 0)
- **29.** Vertex at (0, 0); axis of symmetry the y-axis; containing the point (2,3)
 - **31.** Vertex at (2, -3); focus at (2, -5)
 - **33.** Vertex at (3, 0); focus at (3, -2)
 - **35.** Focus at (2, 4); directrix the line x = -4
 - **37.** Focus at (-4, 4); directrix the line y = -2

- **22.** Focus at (0, 2); vertex at (0, 0)
- **24.** Focus at (0, -3); vertex at (0, 0)
- **26.** Focus at (-2, 0); directrix the line x = 2
- **28.** Directrix the line $y = -\frac{1}{2}$; vertex at (0, 0)
- **30.** Vertex at (0, 0); axis of symmetry the x-axis; containing the point (2,3)

60.

64.

-2

(-2, 0

(2, 1

(1, 0)

x

2

(0, 1)

32. Vertex at (4, -2); focus at (6, -2)

(0, -1) -2

(0, 1)

2

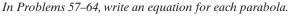
- **34.** Vertex at (-1, -2); focus at (0, -2)
- **36.** Focus at (-3, 4); directrix the line y = 2
- **38.** Focus at (-3, -2); directrix the line x = 1

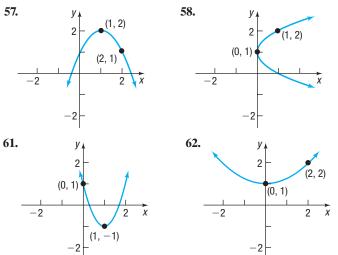
In Problems 39–56, find the vertex, focus, and directrix of each parabola. Graph the equation.

39. $y^2 = 8x$ **40.** $x^2 = 4y$ 41. $v^2 = -16x$ **42.** $x^2 = -4y$ **43.** $(x + 4)^2 = 16(y + 2)$ **44.** $(y - 2)^2 = 8(x + 1)$ **45.** $(y + 1)^2 = -4(x - 2)$ **46.** $(x - 3)^2 = -(y + 1)$ **47.** $(x - 2)^2 = 4(y - 3)$ **48.** $(y + 3)^2 = 8(x - 2)$ **49.** $y^2 - 4y + 4x + 4 = 0$ **50.** $x^2 + 6x - 4y + 1 = 0$ **51.** $y^2 - 2y = 8x - 1$ **52.** $x^2 + 8x = 4y - 8$ 54. $y^2 + 2y - x = 0$ **53.** $x^2 - 4x = 2y$ **55.** $v^2 + 12v = -x + 1$ 56. $x^2 - 4x = y + 4$

59.

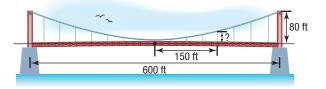
63.





Applications and Extensions

- 65. Suspension Bridge The cables of a suspension bridge are in the shape of a parabola. The towers supporting the cable are 400 feet apart and 100 feet high. If the cables are at a height of 10 feet midway between the towers, what is the height of the cable at a point 50 feet from the center of the bridge?
- 66. Suspension Bridge The cables of a suspension bridge are in the shape of a parabola, as shown in the figure. The towers supporting the cable are 600 feet apart and 80 feet high. If the cables touch the road surface midway between the towers, what is the height of the cable from the road at a point 150 feet from the center of the bridge?

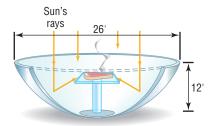


- 68. Parabolic Arch Bridge A bridge is to be built in the shape of a parabolic arch and is to have a span of 100 feet. The height of the arch a distance of 40 feet from the center is to be 10 feet. Find the height of the arch at its center.
- 67. Parabolic Arch Bridge A bridge is built in the shape of a parabolic arch. The arch has a span of 120 feet and a maximum height of 25 feet above the water. See the figure. Choose a suitable rectangular coordinate system and find the height of the arch at distances of 10, 30, and 50 feet from the center.



69. Satellite Dish A satellite dish is shaped like a paraboloid of revolution. The signals that emanate from a satellite strike the surface of the dish and are reflected to a single point, where the receiver is located. If the dish is 16 feet across at its opening and 5 feet deep at its center, at what position should the receiver be placed?

- **70.** Constructing a TV Dish A cable TV receiving dish is in the shape of a paraboloid of revolution. Find the location of the receiver, which is placed at the focus, if the dish is 6 feet across at its opening and 2 feet deep.
- **71. Constructing a Flashlight** The reflector of a flashlight is in the shape of a paraboloid of revolution. Its diameter is 4 inches and its depth is 1 inch. How far from the vertex should the light bulb be placed so that the rays will be reflected parallel to the axis?
- **72.** Constructing a Headlight A sealed-beam headlight is in the shape of a paraboloid of revolution. The bulb, which is placed at the focus, is 1 inch from the vertex. If the depth is to be 2 inches, what is the diameter of the headlight at its opening?
- **73. Searchlight** A searchlight is shaped like a paraboloid of revolution. If the light source is located 2 feet from the base along the axis of symmetry and the depth of the searchlight is 4 feet, what should the width of the opening be?
- **74.** Searchlight A searchlight is shaped like a paraboloid of revolution. If the light source is located 2 feet from the base along the axis of symmetry and the opening is 10 feet across, how deep should the searchlight be?
- **75. Solar Heat** A mirror is shaped like a paraboloid of revolution and will be used to concentrate the rays of the sun at its focus, creating a heat source. (See the figure.) If the mirror is 26 feet across at its opening and is 12 feet deep, where will the heat source be concentrated?



- **76. Reflecting Telescope** A reflecting telescope contains a mirror shaped like a paraboloid of revolution. If the mirror is 4 inches across at its opening and is 3 inches deep, where will the collected light be concentrated?
- **77.** Gateway Arch An arch-shaped monument is often mistaken to be parabolic in shape. In fact, it is a catenary, which has a

more complicated formula than a parabola. The arch is 475 feet high and 444 feet wide at its base. Complete parts (a), (b), and (c).

- (a) Find the equation of a parabola with the same dimensions. Let *x* equal the horizontal distance from the center of the arc.
- (b) The table gives the height of the arch at various widths; find the corresponding heights for the parabola found in (a).

Width (ft)	Height (ft)
417	100
354	237.5
248	375

- (c) Do the data support the notion that the arch is in the shape of a parabola?
- 78. Show that an equation of the form

$$Ax^2 + Ey = 0 \qquad A \neq 0, E \neq 0$$

is the equation of a parabola with vertex at (0,0) and axis of symmetry the *y*-axis. Find its focus and directrix.

79. Show that an equation of the form

$$Cy^2 + Dx = 0 \qquad C \neq 0, D \neq 0$$

is the equation of a parabola with vertex at (0, 0) and axis of symmetry the *x*-axis. Find its focus and directrix.

80. *Challenge Problem* Show that the graph of an equation of the form

$$Ax^2 + Dx + Ey + F = 0 \qquad A \neq 0$$

- (a) Is a parabola if $E \neq 0$.
- (b) Is a vertical line if E = 0 and $D^2 4AF = 0$.
- (c) Is two vertical lines if E = 0 and $D^2 4AF > 0$.
- (d) Contains no points if E = 0 and $D^2 4AF < 0$.
- **81.** *Challenge Problem* Show that the graph of an equation of the form

$$Cy^2 + Dx + Ey + F = 0 \qquad C \neq 0$$

- (a) Is a parabola if $D \neq 0$.
- (b) Is a horizontal line if D = 0 and $E^2 4CF = 0$.
- (c) Is two horizontal lines if D = 0 and $E^2 4CF > 0$.
- (d) Contains no points if D = 0 and $E^2 4CF < 0$.
- 82. Challenge Problem Let A be either endpoint of the latus rectum of the parabola $y^2 2y 8x + 1 = 0$, and let V be the vertex. Find the exact distance from A to V.[†]

[†]Courtesy of the Joliet Junior College Mathematics Department

– Retain Your Knowledge -

Problems 83–92 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

83. For $x = 9y^2 - 36$, list the intercepts and test for symmetry. 84. Solve: $4^{x+1} = 8^{x-1}$ 85. Given $\tan \theta = -\frac{5}{8}, \frac{\pi}{2} < \theta < \pi$, find the exact value of each of the remaining trigonometric functions.

- 87. Find the exact distance between the points $\left(-3, \frac{1}{2}\right)$ and $\left(\frac{2}{3}, -5\right)$.
- **88.** Find the standard form of the equation of a circle with radius $\sqrt{6}$ and center (-12, 7).
- **89.** In 1978, Congress created a gas guzzler tax on vehicles with a fuel economy of less than 22.5 miles per gallon (mpg).

'Are You Prepared?' Answers

Today, a car getting 20 mpg has a tax of \$1700 and a car getting 15 mpg has a tax of \$4500. If the tax decreases exponentially as fuel economy increases, determine the tax on a vehicle getting 13 mpg to the nearest \$100.

- **91.** Express $\sqrt{\frac{1 + \cos 34^\circ}{2}}$ as a single trigonometric function.
- **92.** Solve: $|x^2 5x| 2 = 4$

1. $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ **2.** 4 **3.** {-7, -1} **4.** (-2, -5) **5.** 3; up **6.** (3, -5); x = 3

10.3 The Ellipse

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Distance Formula (Section 1.1, pp. 39–40)
- Completing the Square (Section A.3, p. A29)
- Intercepts (Section 1.2, pp. 48–49)
- Symmetry (Section 1.2, pp. 49–53)
- Graphing Techniques: Transformations (Section 2.5, pp. 134–143)

Circles (Section 1.4, pp. 72–75)

Now Work the 'Are You Prepared?' problems on page 706.

OBJECTIVES 1 Analyze Ellipses with Center at the Origin (p. 699)

- 2 Analyze Ellipses with Center at (*h*, *k*) (p. 703)
 - 3 Solve Applied Problems Involving Ellipses (p. 705)

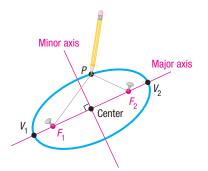
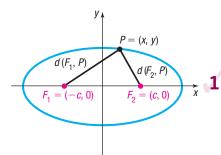


Figure 17 Ellipse



DEFINITION Ellipse

An **ellipse** is the collection of all points in a plane the sum of whose distances from two fixed points, called the **foci**, is a constant.

The definition contains within it a physical means for drawing an ellipse. Find a piece of string (the length of the string is the constant referred to in the definition). Then take two thumbtacks (the foci) and stick them into a piece of cardboard so that the distance between them is less than the length of the string. Now attach the ends of the string to the thumbtacks and, using the point of a pencil, pull the string taut. See Figure 17. Keeping the string taut, rotate the pencil around the two thumbtacks. The pencil traces out an ellipse, as shown in Figure 17.

In Figure 17, the foci are labeled F_1 and F_2 . The line containing the foci is called the **major axis**. The midpoint of the line segment joining the foci is the **center** of the ellipse. The line through the center and perpendicular to the major axis is the **minor axis**.

The two points of intersection of the ellipse and the major axis are the vertices, V_1 and V_2 , of the ellipse. The distance from one vertex to the other is the length of the major axis. The ellipse is symmetric with respect to its major axis, with respect to its minor axis, and with respect to its center.

1 Analyze Ellipses with Center at the Origin

With these ideas in mind, we are ready to find the equation of an ellipse in a rectangular coordinate system. First, place the center of the ellipse at the origin. Second, position the ellipse so that its major axis coincides with a coordinate axis, say the *x*-axis, as shown in Figure 18. If *c* is the distance from the center to a focus, one focus will be at $F_1 = (-c, 0)$ and the other at $F_2 = (c, 0)$.

As we shall see, it is convenient to let 2a denote the constant distance referred to in the definition. Then, if P = (x, y) is any point on the ellipse,

Р

$$d(F_1, P) + d(F_2, P) = 2a$$
The sum of the distances from P
to the foci equals a constant, 2a.
Use the Distance Formula.

$$\sqrt{(x+c)^2 + y^2} + \sqrt{(x-c)^2 + y^2} = 2a - \sqrt{(x-c)^2 + y^2}$$
Isolate one radical.

$$(x+c)^2 + y^2 = 4a^2 - 4a\sqrt{(x-c)^2 + y^2}$$
Square both sides.

$$+ (x-c)^2 + y^2$$

$$x^2 + 2cx + c^2 + y^2 = 4a^2 - 4a\sqrt{(x-c)^2 + y^2}$$
Multiply out.

$$+ x^2 - 2cx + c^2 + y^2$$

$$4cx - 4a^2 = -4a\sqrt{(x-c)^2 + y^2}$$
Simplify; isolate the radical.

$$(x - a^2)^2 = a^2[(x-c)^2 + y^2]$$
Divide both sides by 4.

$$(cx - a^2)^2 = a^2[(x-c)^2 + y^2]$$
Square both sides again.

$$c^2x^2 - 2a^2cx + a^4 = a^2(x^2 - 2cx + c^2 + y^2)$$
Multiply out.

$$(c^2 - a^2)x^2 - a^2y^2 = a^2c^2 - a^4$$
Rearrange the terms.

$$(a^2 - c^2)x^2 + a^2y^2 = a^2(a^2 - c^2)$$
Multiply both sides by -1; (1)
factor out a^2 on the right side

To obtain points on the ellipse that are not on the major axis, we must have a > c. To see why, look again at Figure 18. Then

$$d(F_1, P) + d(F_2, P) > d(F_1, F_2)$$

$$\begin{array}{l} \text{The sum of the lengths of any two sides of a triangle is greater than the length of the third side.} \\ 2a > 2c \\ a > c \end{array}$$

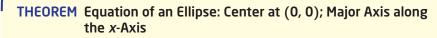
$$d(F_1, P) + d(F_2, P) = 2a; d(F_1, F_2) = 2c \\ a > c \end{array}$$

Because a > c > 0, this means $a^2 > c^2$, so $a^2 - c^2 > 0$. Let $b^2 = a^2 - c^2$, b > 0. Then a > b and equation (1) can be written as

$$b^{2}x^{2} + a^{2}y^{2} = a^{2}b^{2}$$
$$\frac{x^{2}}{a^{2}} + \frac{y^{2}}{b^{2}} = 1$$
Divide both sides by $a^{2}b^{2}$.

The graph of the equation has symmetry with respect to the x-axis, the y-axis, and the origin.

Because the major axis is the x-axis, the vertices lie on the x-axis. So the vertices satisfy the equation $\frac{x^2}{a^2} = 1$, the solutions of which are $x = \pm a$. Consequently, the vertices of the ellipse are $V_1 = (-a, 0)$ and $V_2 = (a, 0)$. The y-intercepts of the ellipse, found by substituting x = 0 in the equation, have coordinates (0, -b) and (0, b). The four intercepts, (a, 0), (-a, 0), (0, b), and (0, -b), are used to graph the ellipse.



An equation of the ellipse with center at (0,0), foci at (-c,0) and (c,0), and vertices at (-a, 0) and (a, 0) is

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$
 where $a > b > 0$ and $b^2 = a^2 - c^2$ (2)

The major axis is the *x*-axis. See Figure 19.

$$V_{1} = (-a, 0)$$

$$F_{1} = (-c, 0)$$

$$F_{2} = (c, 0)$$

$$F_{2} = (c, 0)$$

$$F_{2} = (c, 0)$$

$$F_{2} = (c, 0)$$

$$F_{3} = 1, a > b > 0$$

Notice in Figure 19 the points (0,0), (c,0), and (0,b) form a right triangle. Because $b^2 = a^2 - c^2$ (or $b^2 + c^2 = a^2$), the distance from the focus at (c, 0) to the point (0, b) is a.

This can be seen another way. Look at the two right triangles in Figure 19. They are congruent. Do you see why? Because the sum of the distances from the foci to a point on the ellipse is 2a, it follows that the distance from (c, 0) to (0, b) is a.

EXAMPLE 1 Finding an Equation of an Ellipse

Find an equation of the ellipse with center at the origin, one focus at (3, 0), and a vertex at (-4, 0). Graph the equation.

Solution

The ellipse has its center at the origin, and since the given focus and vertex lie on the x-axis, the major axis is the x-axis. The distance from the center, (0, 0), to one of the foci, (3, 0), is c = 3. The distance from the center, (0, 0), to one of the vertices, (-4, 0), is a = 4. From equation (2), it follows that

$$b^2 = a^2 - c^2 = 16 - 9 = 7$$

so an equation of the ellipse is

$$\frac{x^2}{16} + \frac{y^2}{7} = 1$$

Figure 20 shows the graph.

In Figure 20, the intercepts of the equation are used to graph the ellipse. Following this practice makes it easier to obtain an accurate graph of an ellipse.

Now Work PROBLEM 27

COMMENT The intercepts of the ellipse also provide information about how to set the viewing ₩ rectangle for graphing an ellipse. To graph the ellipse

$$\frac{x^2}{16} + \frac{y^2}{7} = 1$$

set the viewing rectangle using a square screen that includes the intercepts, perhaps $-4.8 \le x \le 4.8, -3 \le y \le 3$. Then solve the equation for y:

$$\frac{x^2}{16} + \frac{y^2}{7} = 1$$

$$\frac{y^2}{7} = 1 - \frac{x^2}{16}$$
Subtract $\frac{x^2}{16}$ from both sides
$$y^2 = 7\left(1 - \frac{x^2}{16}\right)$$
Multiply both sides by 7.

$$y = \pm \sqrt{7} \left(1 - \frac{x^2}{16} \right)$$
 Use the Square Root Method.

Now graph the two functions

$$Y_1 = \sqrt{7\left(1 - \frac{x^2}{16}\right)}$$
 and $Y_2 = -\sqrt{7\left(1 - \frac{x^2}{16}\right)}$

MAL FLOAT AUTO REAL RADIAN

 $Y_2 = -\sqrt{7(1-\frac{x^2}{16})}$

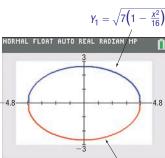


Figure 21

Figure 21 shows the result on a TI-84 Plus C.

5 (0, √7) = (3, 0)(-3, 0) $V_2 = (4, 0)$ $V_{4} = (-4, 0)$ $(0, -\sqrt{7})$ Figure 20 $\frac{x^2}{16} + \frac{y^2}{7} = 1$

For the remainder of this section, the direction "**Analyze the equation**" means to find the center, major axis, foci, and vertices of the ellipse and graph it.

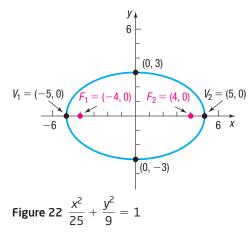
EXAMPLE 2 Analyzing the Equation of an Ellipse

Analyze the equation $\frac{x^2}{25} + \frac{y^2}{9} = 1.$

Solution The equation is of the form of equation (2), with $a^2 = 25$ and $b^2 = 9$. The equation is that of an ellipse with center at (0, 0) and major axis along the *x*-axis. The vertices are at $(\pm a, 0) = (\pm 5, 0)$. Because $b^2 = a^2 - c^2$, this means

$$c^2 = a^2 - b^2 = 25 - 9 = 16$$

The foci are at $(\pm c, 0) = (\pm 4, 0)$. The y-intercepts are $(0, \pm b) = (0, \pm 3)$. Figure 22 shows the graph.



Now Work PROBLEM 17

If the major axis of an ellipse with center at (0, 0) lies on the y-axis, the foci are at (0, -c) and (0, c). Using the same steps as before, the definition of an ellipse leads to the following result.

THEOREM Equation of an Ellipse: Center at (0, 0); Major Axis along the y-Axis

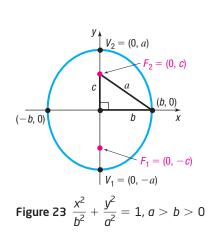
An equation of the ellipse with center at (0, 0), foci at (0, -c) and (0, c), and vertices at (0, -a) and (0, a) is

$$\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1 \qquad \text{where } a > b > 0 \text{ and } b^2 = a^2 - c^2 \tag{3}$$

The major axis is the *y*-axis.

Figure 23 illustrates the graph of such an ellipse. Again, notice the right triangle formed by the points at (0, 0), (b, 0), and (0, c), so that $a^2 = b^2 + c^2$ (or $b^2 = a^2 - c^2$).

Look closely at equations (2) and (3). Although they may look alike, there is a difference! In equation (2), the larger number, a^2 , is in the denominator of the x^2 -term, so the major axis of the ellipse is along the x-axis. In equation (3), the larger number, a^2 , is in the denominator of the y^2 -term, so the major axis is along the y-axis.



Analyzing the Equation of an Ellipse

Analyze the equation $9x^2 + y^2 = 9$.

To put the equation in proper form, divide both sides by 9.

$$x^2 + \frac{y^2}{9} = 1$$

The larger denominator, 9, is in the y^2 -term so, based on equation (3), this is the equation of an ellipse with center at the origin and major axis along the y-axis. Also, $a^2 = 9, b^2 = 1$, and $c^2 = a^2 - b^2 = 9 - 1 = 8$. The vertices are at $(0, \pm a) = (0, \pm 3)$, and the foci are at $(0, \pm c) = (0, \pm 2\sqrt{2})$. The x-intercepts are at $(\pm b, 0) = (\pm 1, 0)$. Figure 24 shows the graph.

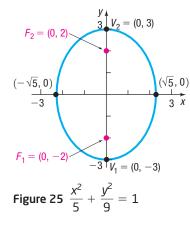
Now Work PROBLEM 21

Finding an Equation of an Ellipse

Find an equation of the ellipse having one focus at (0, 2) and vertices at (0, -3) and (0, 3). Graph the equation.

Plot the given focus and vertices, and note that the major axis is the y-axis. Because the vertices are at (0, -3) and (0, 3), the center of the ellipse is at their midpoint, the origin. The distance from the center, (0, 0), to the given focus, (0, 2), is c = 2.

Solution



The distance from the center, (0,0), to one of the vertices, (0,3), is a = 3. So $b^2 = a^2 - c^2 = 9 - 4 = 5$. The form of the equation of the ellipse is given by equation (3). $x^2 - y^2$

$$\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1$$
$$\frac{x^2}{5} + \frac{y^2}{9} = 1$$

Figure 25 shows the graph.

Now Work PROBLEM 29

A circle may be considered a special kind of ellipse. To see why, let a = b in equation (2) or (3). Then

$$\frac{x^2}{a^2} + \frac{y^2}{a^2} = 1$$
$$x^2 + y^2 = a^2$$

This is the equation of a circle with center at the origin and radius a. The value of c is

$$c^2 = a^2 - b^2 = 0$$

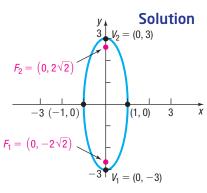
$$\uparrow$$

$$a = b$$

This indicates that the closer the two foci of an ellipse are to the center, the more the ellipse will look like a circle.

2 Analyze Ellipses with Center at (*h*, *k*)

If an ellipse with center at the origin and major axis coinciding with a coordinate axis is shifted horizontally h units and then vertically k units, the result is an ellipse with center at (h, k) and major axis parallel to a coordinate axis. The equations of such ellipses have the same forms as those given in equations (2) and (3), except that x is replaced by x - h (the horizontal shift) and y is replaced by y - k (the vertical shift). Table 3 (on the next page) gives the forms of the equations of such ellipses, and Figure 26 shows their graphs.



EXAMPLE 3

Figure 24 $9x^2 + y^2 = 9$

EXAMPLE 4

Table 3

NOTE Rather than memorizing Table 3, use transformations (shift horizontally *h* units, vertically *k* units), along with the facts that *a* represents the distance from the center to the vertices, *c* represents the distance from the center to the foci, and $b^2 = a^2 - c^2$ (or $c^2 = a^2 - b^2$).

Equations of an Ellipse: Center at (h, k) ; Major Axis Parallel to a Coordinate Axis					
Center	Major Axis	Foci	Vertices	Equation	
(<i>h</i> , <i>k</i>)	Parallel to the <i>x</i> -axis	(h + c, k)	(h + a, k)	$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$	
		(h - c, k)	(h - a, k)	$a > b > 0$ and $b^2 = a^2 - c^2$	
(<i>h</i> , <i>k</i>)	Parallel to the y-axis	(h, k + c)	(<i>h</i> , <i>k</i> + <i>a</i>)	$\frac{(x-h)^2}{b^2} + \frac{(y-k)^2}{a^2} = 1$	
		(h, k - c)	(h, k - a)	$a > b > 0$ and $b^2 = a^2 - c^2$	

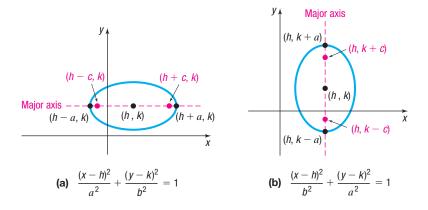


Figure 26

EXAMPLE 5

Finding an Equation of an Ellipse, Center Not at the Origin

Find an equation of the ellipse with center at (2, -3), one focus at (3, -3), and one vertex at (5, -3). Graph the equation.

Solution

The center is at (h, k) = (2, -3), so h = 2 and k = -3. Note that the center, focus, and vertex all lie on the line y = -3. Therefore, the major axis is parallel to the *x*-axis. The distance from the center (2, -3) to a focus (3, -3) is c = 1; the distance from the center (2, -3) to a focus (3, -3) is c = 1; the distance from the center (2, -3) to a vertex (5, -3) is a = 3. Then $b^2 = a^2 - c^2 = 9 - 1 = 8$. The form of the equation is

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$
$$\frac{(x-2)^2}{9} + \frac{(y+3)^2}{8} = 1 \quad h = 2, k = -3, a^2 = 9, b^2 = 8$$

The major axis is parallel to the *x*-axis, so the vertices are a = 3 units left and right of the center (2, -3). Therefore, the vertices are

$$V_1 = (2 - 3, -3) = (-1, -3)$$
 and $V_2 = (2 + 3, -3) = (5, -3)$

Note that the vertex (5, -3) agrees with the information given in the problem. Since c = 1 and the major axis is parallel to the *x*-axis, the foci are 1 unit left and right of the center. Therefore, the foci are

$$F_1 = (2 - 1, -3) = (1, -3)$$
 and $F_2 = (2 + 1, -3) = (3, -3)$

Finally, use the value of $b = 2\sqrt{2}$ to find the two points above and below the center.

$$(2, -3 - 2\sqrt{2})$$
 and $(2, -3 + 2\sqrt{2})$

Use these two points and the vertices to obtain the graph. See Figure 27.

 $V_{1} = (-1, -3)$ $V_{1} = (-1, -3)$ $V_{1} = (-1, -3)$ $V_{2} = (-1, -3)$ $V_{3} = (-1$

EXAMPLE 6 Analyzing the Equation of an Ellipse

Solution

Complete the squares in *x* and in *y*.

Analyze the equation $4x^2 + y^2 - 8x + 4y + 4 = 0$.

$4x^2 + y^2 - 8x + 4y + 4 = 0$	
$4x^2 - 8x + y^2 + 4y = -4$	Group like variables; place the constant on the right side.
$4(x^2 - 2x) + (y^2 + 4y) = -4$	Factor out 4 from the first two terms.
$4(x^2 - 2x + 1) + (y^2 + 4y + 4) = -4 + 4 + 4$	Complete each square.
$4(x-1)^2 + (y+2)^2 = 4$	Factor
$(x-1)^2 + \frac{(y+2)^2}{4} = 1$	Divide both sides by 4.

(0, -2) (1, 0) $(1, -2 + \sqrt{3})$ (0, -2) (1, -2) (1, -2) $(1, -2 - \sqrt{3})$ (1, -4)



This is the equation of an ellipse with center at (1, -2) and major axis parallel to the y-axis. Since $a^2 = 4$ and $b^2 = 1$, we have $c^2 = a^2 - b^2 = 4 - 1 = 3$. The vertices are at $(h, k \pm a) = (1, -2 \pm 2)$, or (1, -4) and (1, 0). The foci are at $(h, k \pm c) = (1, -2 \pm \sqrt{3})$, or $(1, -2 - \sqrt{3})$ and $(1, -2 + \sqrt{3})$. Figure 28 shows the graph.

Now Work PROBLEM 47

3 Solve Applied Problems Involving Ellipses

Ellipses are found in many applications in science and engineering. For example, the orbits of the planets around the Sun are elliptical, with the Sun's position at a focus. See Figure 29.

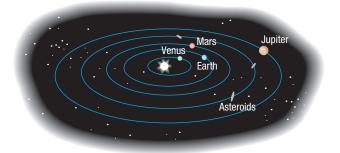


Figure 29 Elliptical orbits

Stone and concrete bridges are often shaped as semielliptical arches. Elliptical gears are used in machinery when a variable rate of motion is required.

Ellipses also have an interesting reflection property. If a source of light (or sound) is placed at one focus, the waves transmitted by the source will reflect off the ellipse and concentrate at the other focus. This is the principle behind *whispering galleries*, which are rooms designed with elliptical ceilings. A person standing at one focus of the ellipse can whisper and be heard by a person standing at the other focus, because all the sound waves that reach the ceiling are reflected to the other person.

EXAMPLE 7 A Whispering Gallery

The whispering gallery in the Museum of Science and Industry in Chicago can be modeled by the top half of a three-dimensional ellipse, which is called an **ellipsoid**. The gallery is 47.3 feet long. The distance from the center of the room to the foci is 20.3 feet. Find an equation that describes the shape of the room. How high is the room at its center?

Source: Chicago Museum of Science and Industry Web site; www.msichicago.org

Solution



Set up a rectangular coordinate system so that the center of the ellipse is at the origin and the major axis is along the *x*-axis. The equation of the ellipse is

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

Since the length of the room is 47.3 feet, the distance from the center of the room to each vertex (the end of the room) will be $\frac{47.3}{2} = 23.65$ feet; so a = 23.65 feet. The distance from the center of the room to each focus is c = 20.3 feet. See Figure 30. Because $b^2 = a^2 - c^2$, this means that $b^2 = 23.65^2 - 20.3^2 = 147.2325$. An

equation that describes the shape of the room is given by

$$\frac{x^2}{23.65^2} + \frac{y^2}{147.2325} = 1$$

Now Work PROBLEM 71

The height of the room at its center is $b = \sqrt{147.2325} \approx 12.1$ feet.

Figure 30 Whispering gallery model

(-23.65, 0)

-25

(-20.3, 0)

15 - (0, 12,1)

10.3 Assess Your Understanding

(20.3, 0)

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. The distance *d* from $P_1 = (2, -5)$ to $P_2 = (4, -2)$ is $d = __.(pp. 39-40)$

(23.65, 0)

25 x

- **2.** To complete the square of $x^2 3x$, add _____. (p. A29)
- 3. Find the intercepts of the equation $y^2 = 16 4x^2$. (pp. 48-49)
- 4. The point symmetric with respect to the y-axis to the point (-2, 5) is _____. (pp. 49–53)

Concepts and Vocabulary

- 7. A(n) ______ is the collection of all points in a plane the sum of whose distances from two fixed points is a constant.
- 8. *Multiple Choice* For an ellipse, the foci lie on a line called
- the _____. (a) minor axis (b) major axis (c) directrix (d) latus rectum 9. For the ellipse $\frac{x^2}{4} + \frac{y^2}{25} = 1$, the vertices are the points ______ and _____. 10. For the ellipse $\frac{x^2}{25} + \frac{y^2}{9} = 1$, the value of *a* is _____, the value of *b* is _____, and the major axis is the _____-axis.

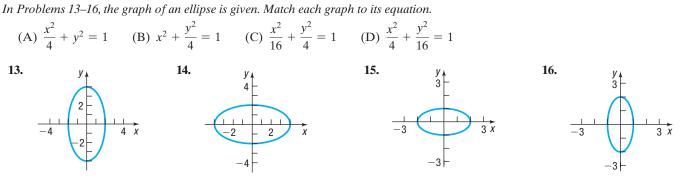
5. To graph $y = (x + 1)^2 - 4$, shift the graph of $y = x^2$ to

the
$$___$$
 unit(s) and then $___$ unit(s).
(pp. 134–138)

- **6.** The standard equation of a circle with center at (2, -3) and radius 1 is _____. (pp. 72–75)
- 11. If the center of an ellipse is (2, -3), the major axis is parallel to the *x*-axis, and the distance from the center of the ellipse to a vertex is a = 4 units, then the coordinates of the vertices are ______ and _____.
- **12.** *Multiple Choice* If the foci of an ellipse are (-4, 4) and (6, 4), then the coordinates of the center of the ellipse are _____.

(a) (1,4)	(b) (4, 1)
(c) (1,0)	(d) (5,4)

Skill Building



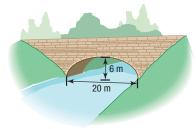
In Problems 17-26, analyze each equation. That is, find the center, vertices, and foci of each ellipse and graph it.

17. $\frac{x^2}{25} + \frac{y^2}{4} = 1$ **18.** $\frac{x^2}{9} + \frac{y^2}{4} = 1$ **19.** $x^2 + \frac{y^2}{16} = 1$ **20.** $\frac{x^2}{9} + \frac{y^2}{25} = 1$ **21.** $4x^2 + y^2 = 16$ **25.** $x^2 + y^2 = 4$ **26.** $x^2 + y^2 = 16$ **23.** $4v^2 + 9x^2 = 36$ **24.** $4v^2 + x^2 = 8$ **22.** $x^2 + 9y^2 = 18$ In Problems 27–38, find an equation for each ellipse. Graph the equation. **27.** Center at (0,0); focus at (3,0); vertex at (5,0)**28.** Center at (0,0); focus at (-1,0); vertex at (3,0)**29.** Center at (0, 0); focus at (0, -4); vertex at (0, 5)**30.** Center at (0, 0); focus at (0, 1); vertex at (0, -2)**31.** Foci at $(0, \pm 2)$; length of the major axis is 8 **32.** Foci at $(\pm 2, 0)$; length of the major axis is 6 **33.** Focus at (0, -4); vertices at $(0, \pm 8)$ **34.** Focus at (-4, 0); vertices at $(\pm 5, 0)$ **35.** Vertices at $(\pm 4, 0)$; *y*-intercepts are ± 1 **36.** Foci at $(0, \pm 3)$; *x*-intercepts are ± 2 **37.** Vertices at $(\pm 5, 0)$; c = 2**38.** Center at (0, 0); vertex at (0, 4); b = 1In Problems 39–42, find an equation for each ellipse. 39. 41. 42. 40. y I 3 (0, 1) 3 x (1 0)(-1, -1)-3F -3 -3 In Problems 43–54, analyze each equation; that is, find the center, foci, and vertices of each ellipse. Graph each equation. **43.** $\frac{(x+4)^2}{9} + \frac{(y+2)^2}{4} = 1$ **44.** $\frac{(x-3)^2}{4} + \frac{(y+1)^2}{9} = 1$ **45.** $9(x-3)^2 + (y+2)^2 = 18$ **46.** $(x + 5)^2 + 4(y - 4)^2 = 16$ **47.** $x^2 + 4x + 4y^2 - 8y + 4 = 0$ **49.** $4x^2 + 3y^2 + 8x - 6y = 5$ **50.** $2x^2 + 3y^2 - 8x + 6y + 5 = 0$ **52.** $9x^2 + 4y^2 - 18x + 16y - 11 = 0$ **53.** $9x^2 + y^2 - 18x = 0$ **48.** $x^2 + 3y^2 - 12y + 9 = 0$ **51.** $x^2 + 9y^2 + 6x - 18y + 9 = 0$ 54. $4x^2 + y^2 + 4y = 0$ In Problems 55–64, find an equation for each ellipse. Graph the equation. 55. Center at (2, -2); vertex at (7, -2); focus at (4, -2)**56.** Center at (-3, 1); vertex at (-3, 3); focus at (-3, 0)**57.** Foci at (1, 2) and (-3, 2); vertex at (-4, 2)**58.** Vertices at (4, 3) and (4, 9); focus at (4, 8)**59.** Vertices at (2, 5) and (2, -1); c = 2**60.** Foci at (5, 1) and (-1, 1); length of the major axis is 8 **61.** Center at (1,2); focus at (1,4); contains the point (2,2)**62.** Center at (1, 2); focus at (4, 2); contains the point (1, 3)**63.** Center at (1, 2); vertex at (1, 4); contains the **64.** Center at (1, 2); vertex at (4, 2); contains the point (1, 5)point $(1 + \sqrt{3}, 3)$ *In Problems* 65–68, graph each function. Be sure to label all the intercepts. [Hint: Notice that each function is half an ellipse.] **67.** $f(x) = -\sqrt{4-4x^2}$ **68.** $f(x) = -\sqrt{64-16x^2}$ 65. $f(x) = \sqrt{9 - 9x^2}$ **66.** $f(x) = \sqrt{16 - 4x^2}$

Applications and Extensions

- **69. Semielliptical Arch Bridge** The arch of a bridge is a semiellipse with a horizontal major axis. The span is 30 feet, and the top of the arch is 10 feet above the major axis. The roadway is horizontal and is 2 feet above the top of the arch. Find the vertical distance from the roadway to the arch at 5-foot intervals along the roadway.
- 70. Semielliptical Arch

Bridge An arch in the shape of the upper half of an ellipse is used to support a bridge that is to span a river 36 meters wide. The center of

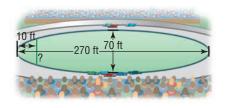


the arch is 9 meters above the center of the river. (See the figure.) Write an equation for the ellipse in which the

x-axis coincides with the water level and the *y*-axis passes through the center of the arch.

- **71. Whispering Gallery** A hall 100 feet in length is to be designed as a whispering gallery. If the foci are located 30 feet from the center, how high will the ceiling be at the center?
- 72. Whispering Gallery Jim, standing at one focus of a whispering gallery, is 6 feet from the nearest wall. His friend is standing at the other focus, 100 feet away. What is the length of this whispering gallery? How high is its elliptical ceiling at the center?
- **73. Semielliptical Arch Bridge** A bridge is to be built in the shape of a semielliptical arch and is to have a span of 100 feet. The height of the arch, at a distance of 40 feet from the center, is to be 10 feet. Find the height of the arch at its center.

- 74. Semielliptical Arch Bridge A bridge is built in the shape of a semielliptical arch. The bridge has a span of 160 feet and a maximum height of 20 feet. Choose a suitable rectangular coordinate system and find the height of the arch at a distance of 40 feet from the center.
- **75. Racetrack Design** Consult the figure. A racetrack is in the shape of an ellipse, 270 feet long and 70 feet wide. What is the width 10 feet from a vertex?



- **76. Semielliptical Arch Bridge** An arch for a bridge over a highway is in the form of half an ellipse. The top of the arch is 20 feet above the ground level (the major axis). The highway has four lanes, each 12 feet wide; a center safety strip 8 feet wide; and two side strips, each 4 feet wide. What should the span of the arch be (the length of its major axis) if the height 28 feet from the center is to be 13 feet?
- 77. Installing a Vent Pipe A homeowner is putting in a fireplace that has a 4-inch-radius vent pipe. He needs to cut an elliptical hole in his roof to accommodate the pipe. If the pitch of his roof is $\frac{5}{4}$ (a rise of 5, run of 4), what are the dimensions of the hole?

Source: www.doe.virginia.gov

78. Volume of a Football A football is in the shape of a prolate spheroid, which is simply a solid obtained by rotating an ellipse $\left(\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1\right)$ about its major axis. An inflated NFL

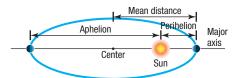
football averages 11.125 inches in length and 28.25 inches in center circumference. If the volume of a prolate spheroid

is $\frac{4}{3}\pi ab^2$, how much air does the football contain? (Neglect

material thickness.)

Source: nfl.com

In Problems 79–83, use the fact that the orbit of a planet about the Sun is an ellipse, with the Sun at one focus. The **aphelion** of a planet is its greatest distance from the Sun, and the **perihelion** is its shortest distance. The **mean distance** of a planet from the Sun is the length of the semimajor axis of the elliptical orbit. See the figure.



- **79. Elliptical Orbit** The mean distance from a planet to its star is 73 million miles. If the apoapsis of the planet is 75.5 million miles, what is the periapsis? Write an equation for the orbit of the planet around the star.
- 80. Mars The mean distance of Mars from the Sun is 142 million miles. If the perihelion of Mars is 128.5 million miles, what is the aphelion? Find an equation for the orbit of Mars about the Sun.
- **81. Elliptical Orbit** The apoapsis of a planet is 484 million miles. If the star is 30.6 million miles from the center of the orbit, what is the periapsis? What is the mean distance? Write an equation for the orbit of the planet around the star.

- **82. Pluto** The perihelion of Pluto is 4551 million miles, and the distance from the center of its elliptical orbit to the Sun is 897.5 million miles. Find the aphelion of Pluto. What is the mean distance of Pluto from the Sun? Find an equation for the orbit of Pluto about the Sun.
- 83. Elliptical Orbit A planet orbits a star in an elliptical orbit with the star located at one focus. The perihelion of the planet is 7 million miles. The eccentricity *e* of a conic section is $e = \frac{c}{a}$.

If the eccentricity of the orbit is 0.65, find the aphelion of the planet.

- 84. A rectangle is inscribed in an ellipse with major axis of length 14 meters and minor axis of length 4 meters. Find the maximum area of a rectangle inscribed in the ellipse. Round your answer to two decimal places.[†]
- 85. Lithotripsy Extracorporeal shock wave lithotripsy is a procedure that uses shockwaves to fragment kidney stones without the need for surgery. Using an elliptical reflector, a shock wave generator is placed at one focus and the kidney stone is positioned at the other focus. Shock waves pass through a water column and disintegrate the stone, allowing it to be passed out of the body naturally. If the equation of the ellipse formed by the reflector is $\frac{x^2}{324} + \frac{y^2}{100} = 1$, how far from

ellipse formed by the reflector is $\frac{1}{324} + \frac{1}{100} = 1$, how far from the kidney stone does the shock wave generator need to be placed? (Units are in centimeters.)

- **86.** Elliptical Trainer The pedals of an elliptical exercise machine travel an elliptical path as the user is exercising. If the stride length (length of the major axis) for one machine is 20 inches and the maximum vertical pedal displacement (length of the minor axis) is 9 inches, find the equation of the pedal path, assuming it is centered at the origin.
- 87 *Challenge Problem* Consider the circle $(x 2)^2 + y^2 = 1$ and the ellipse with vertices at (2, 0) and (6, 0) and one focus at $(4 + \sqrt{3}, 0)$. Find the points of intersection of the circle and the ellipse.[†]
- **88.** *Challenge Problem* For the ellipse, $x^2 + 5y^2 = 20$, let *V* be the vertex with the smaller *x*-coordinate and let *B* be the endpoint on the minor axis with the larger *y*-coordinate. Find the *y*-coordinate of the point *M* that is on the line x + 5 = 0 and is equidistant from *V* and *B*.

89. Challenge Problem Show that an equation of the form

$$Ax^{2} + Cy^{2} + F = 0$$
 $A \neq 0, C \neq 0, F \neq 0$

where A and C are of the same sign and F is of opposite sign, (a) is the equation of an ellipse with center at (0, 0)

- (a) is the equation of an empty with center at (0,0)if $A \neq C$.
- (b) is the equation of a circle with center (0, 0) if A = C.
- **90.** *Challenge Problem* Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + Dx + Ey + F = 0$$
 $A \neq 0, C \neq 0$

where A and C are of the same sign,

(a) is an ellipse if $\frac{D^2}{4A} + \frac{E^2}{4C} - F$ is the same sign as A.

(b) is a point if
$$\frac{D^2}{4A} + \frac{E^2}{4C} - F = 0$$

(c) contains no points if $\frac{D^2}{4A} + \frac{E^2}{4C} - F$ is of opposite sign to A.

[†]Courtesy of the Joliet Junior College Mathematics Department

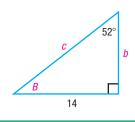
Discussion and Writing

- 91. The eccentricity e of an ellipse is defined as the number $\frac{c}{a}$, where a is the distance of a vertex from the center and c is the distance
 - of a focus from the center. Because a > c, it follows that e < 1. Write a brief paragraph about the general shape of each of the following ellipses. Be sure to justify your conclusions.
 - (a) Eccentricity close to 0
- (b) Eccentricity = 0.5
- (c) Eccentricity close to 1

Retain Your Knowledge -

Problems 92–101 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **92.** Find the zeros of the quadratic function $f(x) = (x 5)^2 12$. What are the x-intercepts, if any, of the graph of the function?
- Find any horizontal, vertical, or oblique asymptotes.
- 94. Find the work done by a force of 80 pounds acting in the direction of 50° to the horizontal in moving an object 12 feet from (0, 0) to (12, 0). Round to one decimal place.
- 95. Solve the right triangle shown.



- **96.** Solve $2\sqrt{3} \tan(5x) + 7 = 9$ for $0 \le x < \frac{\pi}{2}$.
- 93. Find the domain of the rational function $f(x) = \frac{2x-3}{x-5}$. \triangle 97. What value does $R(x) = \frac{3x^2 + 14x + 8}{x^2 + x 12}$ approach as $x \rightarrow -4?$ **98.** Solve $e^{-2x+1} = 8$ rounded to four decimal places.

 - \triangle 99. Find the difference quotient of $f(x) = 2x^2 7x$ as $h \rightarrow 0$.
 - **100.** Solve: $\log_3\left(\frac{x}{2} 1\right) = 4$ **101.** Solve: $(x + 3)^2 = 20$

'Are You Prepared?' Answers

3. (-2,0), (2,0), (0,-4), (0,4) **4.** (2,5) **5.** left; 1; down; 4 **6.** $(x-2)^2 + (y+3)^2 = 1$ **2.** $\frac{9}{4}$ **1.** $\sqrt{13}$

10.4 The Hyperbola

PREPARING FOR THIS SECTION Before getting started, review the following:

- Distance Formula (Section 1.1, pp. 39–40)
- Completing the Square (Section A.3, p. A29)
- Intercepts (Section 1.2, pp. 48-49)
- Symmetry (Section 1.2, pp. 49–53)

- Asymptotes (Section 4.3, pp. 237–241)
- Graphing Techniques: Transformations (Section 2.5, pp. 134-143)
- Square Root Method (Section A6, p. A48)

Now Work the 'Are You Prepared?' problems on page 719.

OBJECTIVES 1 Analyze Hyperbolas with Center at the Origin (p. 710)

- 2 Find the Asymptotes of a Hyperbola (p. 714)
- **3** Analyze Hyperbolas with Center at (h, k) (p. 716)
- 4 Solve Applied Problems Involving Hyperbolas (p. 717)

DEFINITION

A hyperbola is the collection of all points in a plane the difference of whose distances from two fixed points, called the **foci**, is a constant.

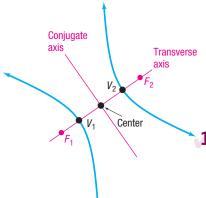


Figure 31 Hyperbola

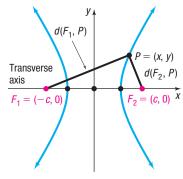


Figure 32 $d(F_1, P) - d(F_2, P) = \pm 2a$

Figure 31 illustrates a hyperbola with foci F_1 and F_2 . The line containing the foci is called the **transverse axis**. The midpoint of the line segment joining the foci is the **center** of the hyperbola. The line through the center and perpendicular to the transverse axis is the **conjugate axis**. The hyperbola consists of two separate curves, called **branches**, that are symmetric with respect to the transverse axis, conjugate axis, and center. The two points of intersection of the hyperbola and the transverse axis are the **vertices**, V_1 and V_2 , of the hyperbola.

1 Analyze Hyperbolas with Center at the Origin

With these ideas in mind, we are now ready to find the equation of a hyperbola in the rectangular coordinate system. First, place the center at the origin. Next, position the hyperbola so that its transverse axis coincides with a coordinate axis. Suppose that the transverse axis coincides with the *x*-axis, as shown in Figure 32.

If c is the distance from the center to a focus, one focus will be at $F_1 = (-c, 0)$ and the other at $F_2 = (c, 0)$. Now we let the constant difference of the distances from any point P = (x, y) on the hyperbola to the foci F_1 and F_2 be denoted by $\pm 2a$, where a > 0. (If P is on the right branch, the + sign is used; if P is on the left branch, the - sign is used.) The coordinates of P must satisfy the equation

$$d(F_1, P) - d(F_2, P) = \pm 2a$$

$$\sqrt{(x+c)^2 + y^2} - \sqrt{(x-c)^2 + y^2} = \pm 2a$$

$$\sqrt{(x+c)^2 + y^2} = \pm 2a + \sqrt{(x-c)^2 + y^2}$$

$$(x+c)^2 + y^2 = 4a^2 \pm 4a\sqrt{(x-c)^2 + y^2}$$

$$+ (x-c)^2 + y^2$$

Difference of the distances from P to the foci equals $\pm 2a$. Use the Distance Formula.

Isolate one radical.

Square both sides.

$$x^{2} + 2cx + c^{2} + y^{2} = 4a^{2} \pm 4a\sqrt{(x - c)^{2} + y^{2}}$$

$$+ x^{2} - 2cx + c^{2} + y^{2}$$

$$4cx - 4a^{2} = \pm 4a\sqrt{(x - c)^{2} + y^{2}}$$
Simplify; isolate the radical.

$$cx - a^{2} = \pm a\sqrt{(x - c)^{2} + y^{2}}$$
Divide both sides by 4.

$$(cx - a^{2})^{2} = a^{2}[(x - c)^{2} + y^{2}]$$
Square both sides.

$$c^{2}x^{2} - 2ca^{2}x + a^{4} = a^{2}(x^{2} - 2cx + c^{2} + y^{2})$$

$$c^{2}x^{2} + a^{4} = a^{2}x^{2} + a^{2}c^{2} + a^{2}y^{2}$$
Distribute and simplify.

$$(c^{2} - a^{2})x^{2} - a^{2}y^{2} = a^{2}(c^{2} - a^{2})$$
Factor a² on the right side. (1)

To obtain points on the hyperbola off the *x*-axis, we must have a < c. To see why, look again at Figure 32.

$$d(F_1, P) < d(F_2, P) + d(F_1, F_2)$$

$$d(F_1, P) - d(F_2, P) < d(F_1, F_2)$$

$$2a < 2c$$

$$a < c$$

$$P \text{ is on the right branch, so}$$

$$d(F_1, P) - d(F_2, P) = 2a;$$

$$d(F_1, F_2) = 2c.$$

Since a < c, we also have $a^2 < c^2$, so $c^2 - a^2 > 0$. Let $b^2 = c^2 - a^2$, b > 0. Then equation (1) can be written as

$$b^{2}x^{2} - a^{2}y^{2} = a^{2}b^{2}$$

 $\frac{x^{2}}{a^{2}} - \frac{y^{2}}{b^{2}} = 1$ Divide both sides by $a^{2}b^{2}$.

To find the vertices of the hyperbola, substitute y = 0 in the equation. The vertices satisfy the equation $\frac{x^2}{a^2} = 1$, the solutions of which are $x = \pm a$. Consequently, the

vertices of the hyperbola are $V_1 = (-a, 0)$ and $V_2 = (a, 0)$. Notice that the distance from the center (0, 0) to either vertex is *a*.

THEOREM Equation of a Hyperbola: Center at (0, 0); Transverse Axis along the *x*-Axis

An equation of the hyperbola with center at (0, 0), foci at (-c, 0) and (c, 0), and vertices at (-a, 0) and (a, 0) is

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
 where $b^2 = c^2 - a^2$ (2)

The transverse axis is the *x*-axis.

See Figure 33. The hyperbola defined by equation (2) is symmetric with respect to the x-axis, y-axis, and origin. To find the y-intercepts, if any, let x = 0 in equation (2). This results in the equation $\frac{y^2}{b^2} = -1$, which has no real solution, so the hyperbola defined by equation (2) has no y-intercepts. In fact, since $\frac{x^2}{a^2} - 1 = \frac{y^2}{b^2} \ge 0$, it follows that $\frac{x^2}{a^2} \ge 1$. There are no points on the graph for -a < x < a.

EXAMPLE 1 Finding and Graphing an Equation of a Hyperbola

Find an equation of the hyperbola with center at the origin, one focus at (3, 0) and one vertex at (-2, 0). Graph the equation.

Solution

The hyperbola has its center at the origin. Plot the center, focus, and vertex. Since they all lie on the x-axis, the transverse axis coincides with the x-axis. One focus is at (c, 0) = (3, 0), so c = 3. One vertex is at (-a, 0) = (-2, 0), so a = 2. From equation (2), it follows that $b^2 = c^2 - a^2 = 9 - 4 = 5$, so an equation of the hyperbola is

$$\frac{x^2}{4} - \frac{y^2}{5} = 1$$

To graph a hyperbola, it is helpful to locate and plot other points on the graph. For example, to find the points above and below the foci, let $x = \pm 3$. Then

$$\frac{x^2}{4} - \frac{y^2}{5} = 1$$

$$\frac{(\pm 3)^2}{4} - \frac{y^2}{5} = 1$$

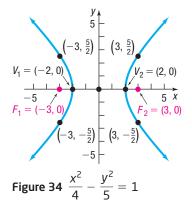
$$\frac{9}{4} - \frac{y^2}{5} = 1$$

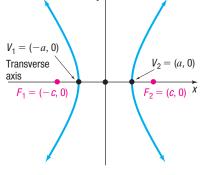
$$\frac{y^2}{5} = \frac{5}{4}$$

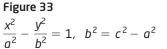
$$y^2 = \frac{25}{4}$$

$$y = \pm \frac{5}{2}$$

The points above and below the foci are $\left(\pm 3, \frac{5}{2}\right)$ and $\left(\pm 3, -\frac{5}{2}\right)$. These points determine the "opening" of the hyperbola. See Figure 34.







COMMENT To graph the hyperbola
$$\frac{x^2}{4} - \frac{y^2}{5} = 1$$
, graph the two functions $Y_1 = \sqrt{5} \sqrt{\frac{x^2}{4} - 1}$ and $Y_2 = -\sqrt{5} \sqrt{\frac{x^2}{4} - 1}$. Do this and compare the result with Figure 34.

For the next two examples, the direction "**Analyze the equation**" means to find the center, transverse axis, vertices, and foci of the hyperbola and graph it.

EXAMPLE 2 Analyzing the Equation of a Hyperbola

Analyze the equation $\frac{x^2}{16} - \frac{y^2}{4} = 1.$

Solution

The equation is of the form of equation (2), with $a^2 = 16$ and $b^2 = 4$. The graph of the equation is a hyperbola with center at (0, 0) and transverse axis along the *x*-axis. Also, $c^2 = a^2 + b^2 = 16 + 4 = 20$. The vertices are at $(\pm a, 0) = (\pm 4, 0)$, and the foci are at $(\pm c, 0) = (\pm 2\sqrt{5}, 0)$.

To locate the points on the graph above and below the foci, let $x = \pm 2\sqrt{5}$ in the equation. Then

$$\frac{x^2}{16} - \frac{y^2}{4} = 1$$

$$\frac{(\pm 2\sqrt{5})^2}{16} - \frac{y^2}{4} = 1 \qquad x = \pm 2\sqrt{5}$$

$$\frac{20}{16} - \frac{y^2}{4} = 1$$

$$\frac{5}{4} - \frac{y^2}{4} = 1$$

$$\frac{y^2}{4} = \frac{1}{4}$$

$$y = \pm 1$$

The points above and below the foci are $(\pm 2\sqrt{5}, 1)$ and $(\pm 2\sqrt{5}, -1)$. See Figure 35.

THEOREM Equation of a Hyperbola: Center at (0, 0); Transverse Axis along the *y*-Axis

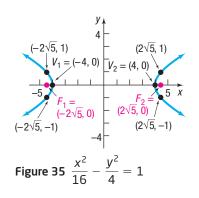
An equation of the hyperbola with center at (0, 0), foci at (0, -c) and (0, c), and vertices at (0, -a) and (0, a) is

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$
 where $b^2 = c^2 - a^2$ (3)

The transverse axis is the y-axis.

Figure 36 shows the graph of a typical hyperbola defined by equation (3). Let's compare equations (2) and (3).

An equation of the form of equation (2), $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$, is the equation of a hyperbola with center at the origin, foci on the x-axis at (-c, 0) and (c, 0), where $b^2 = c^2 - a^2$, and transverse axis along the x-axis.



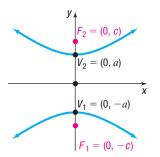


Figure 36 $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1, b^2 = c^2 - a^2$

An equation of the form of equation (3), $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$, is the equation of a hyperbola with center at the origin, foci on the y-axis at (0, -c) and (0, c), where $b^2 = c^2 - a^2$, and transverse axis along the y-axis.

Notice the difference in the forms of equations (2) and (3). When the y^2 -term is subtracted from the x^2 -term, the transverse axis is along the x-axis. When the x^2 -term is subtracted from the y^2 -term, the transverse axis is along the *y*-axis.

EXAMPLE 3 Analyzing the Equation of a Hyperbola

Analyze the equation $4y^2 - x^2 = 4$.

Solution

To put the equation in proper form, divide both sides by 4:

$$y^2 - \frac{x^2}{4} = 1$$

Since the x^2 -term is subtracted from the y^2 -term, the equation is that of a hyperbola with center at the origin and transverse axis along the y-axis. Also, comparing the equation to equation (3), note that $a^2 = 1$, $b^2 = 4$, and $c^2 = a^2 + b^2 = 5$. The vertices are at $(0, \pm a) = (0, \pm 1)$, and the foci are at $(0, \pm c) = (0, \pm \sqrt{5})$.

To locate points on the graph to the left and right of the foci, let $y = \pm \sqrt{5}$ in the equation. Then

$$4y^{2} - x^{2} = 4$$

$$4(\pm\sqrt{5})^{2} - x^{2} = 4 \qquad y = \pm\sqrt{5}$$

$$20 - x^{2} = 4$$

$$x^{2} = 16$$

$$x = \pm 4$$

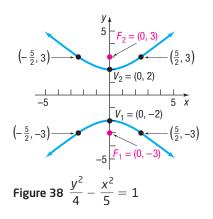
Four other points on the graph are $(\pm 4, \sqrt{5})$ and $(\pm 4, -\sqrt{5})$. See Figure 37.

EXAMPLE 4

Finding an Equation of a Hyperbola

Find an equation of the hyperbola that has one vertex at (0, 2) and foci at (0, -3)and (0, 3). Graph the equation.

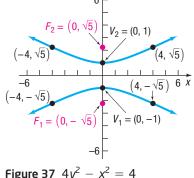
Solution



Since the foci are at (0, -3) and (0, 3), the center of the hyperbola, which is at their midpoint, is the origin. Also, the transverse axis is along the y-axis. This information tells us that c = 3, a = 2, and $b^2 = c^2 - a^2 = 9 - 4 = 5$. The form of the equation of the hyperbola is given by equation (3):

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$
$$\frac{y^2}{4} - \frac{x^2}{5} = 1$$

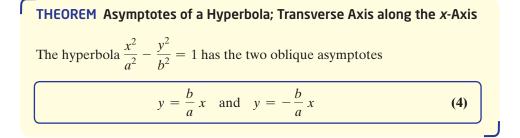
Let $y = \pm 3$ to obtain points on the graph on either side of each focus. See Figure 38.



Look at the equations of the hyperbolas in Examples 2 and 4. For the hyperbola in Example 2, $a^2 = 16$ and $b^2 = 4$, so a > b; for the hyperbola in Example 4, $a^2 = 4$ and $b^2 = 5$, so a < b. This indicates that for hyperbolas, there are no requirements involving the relative sizes of a and b. Contrast this situation to the case of an ellipse, in which the relative sizes of a and b dictate which axis is the major axis. Hyperbolas have another feature to distinguish them from ellipses and parabolas: hyperbolas have asymptotes.

2 Find the Asymptotes of a Hyperbola

Recall from Section 4.3 that a horizontal or oblique asymptote of a graph is a line with the property that the distance from the line to points on the graph approaches 0 as $x \to -\infty$ or as $x \to \infty$. Asymptotes provide information about the end behavior of the graph of a hyperbola.



Proof Begin by solving for *y* in the equation of the hyperbola.

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$
$$\frac{y^2}{b^2} = \frac{x^2}{a^2} - 1$$
$$y^2 = b^2 \left(\frac{x^2}{a^2} - 1\right)$$

Since $x \neq 0$, the right side can be factored and rewritten as

$$y^{2} = \frac{b^{2} x^{2}}{a^{2}} \left(1 - \frac{a^{2}}{x^{2}}\right)$$
$$y = \pm \frac{bx}{a} \sqrt{1 - \frac{a^{2}}{x^{2}}}$$

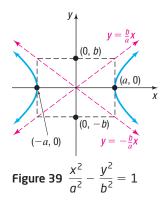
Now, as $x \to -\infty$ or as $x \to \infty$, the term $\frac{a^2}{x^2}$ approaches 0, so the expression under the radical approaches 1. So as $x \to -\infty$ or as $x \to \infty$, the value of *y* approaches $\pm \frac{bx}{a}$; that is, the graph of the hyperbola approaches the lines

$$y = -\frac{b}{a}x$$
 and $y = \frac{b}{a}x$

These lines are oblique asymptotes of the hyperbola.

The asymptotes of a hyperbola are not part of the hyperbola, but they serve as a guide for graphing the hyperbola. For example, suppose that we want to graph the equation

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$



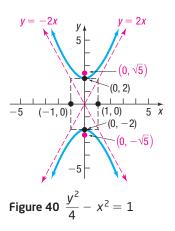
Begin by plotting the vertices (-a, 0) and (a, 0). Then plot the points (0, -b) and (0, b) and use these four points to construct a rectangle, as shown in Figure 39. The diagonals of this rectangle have slopes $\frac{b}{a}$ and $-\frac{b}{a}$, and their extensions are the asymptotes of the hyperbola, $y = \frac{b}{a}x$ and $y = -\frac{b}{a}x$. If we graph the asymptotes, we can use them to establish the "opening" of the hyperbola and avoid plotting other points.

THEOREM Asymptotes of a Hyperbola; Transverse Axis along the *y***-Axis** The hyperbola $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$ has the two oblique asymptotes $y = \frac{a}{b}x$ and $y = -\frac{a}{b}x$ (5)

You are asked to prove this result in Problem 86.

For the remainder of this section, the direction "**Analyze the equation**" means to find the center, transverse axis, vertices, foci, and asymptotes of the hyperbola and graph it.

EXAMPLE 5 Analyzing the Equation of a Hyperbola



Analyze the equation $\frac{y^2}{4} - x^2 = 1$.

Solution Since the x^2 -term is subtracted from the y^2 -term, the equation is of the form of equation (3) and is a hyperbola with center at the origin and transverse axis along the *y*-axis. Comparing the equation to equation (3), note that $a^2 = 4$, $b^2 = 1$, and $c^2 = a^2 + b^2 = 5$. The vertices are at $(0, \pm a) = (0, \pm 2)$, and the foci are at $(0, \pm c) = (0, \pm \sqrt{5})$. Using equation (5) with a = 2 and b = 1, the asymptotes are the lines $y = \frac{a}{b}x = 2x$ and $y = -\frac{a}{b}x = -2x$. Form the rectangle containing the points $(0, \pm a) = (0, \pm 2)$ and $(\pm b, 0) = (\pm 1, 0)$. The extensions of the diagonals of the rectangle are the asymptotes. Now graph the asymptotes and the hyperbola. See Figure 40.

EXAMPLE 6

Analyzing the Equation of a Hyperbola

Analyze the equation $9x^2 - 4y^2 = 36$.

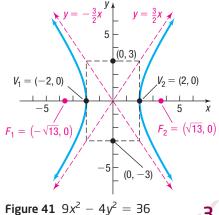
Solution

n Divide both sides of the equation by 36 to put the equation in proper form.

$$\frac{x^2}{4} - \frac{y^2}{9} = 1$$

The center of the hyperbola is the origin. Since the y^2 -term is subtracted from the x^2 -term, the transverse axis is along the x-axis, and the vertices and foci will lie on the x-axis. Using equation (2), note that $a^2 = 4$, $b^2 = 9$, and $c^2 = a^2 + b^2 = 13$. The vertices are a = 2 units left and right of the center at $(\pm a, 0) = (\pm 2, 0)$, the foci

(continued)



are $c = \sqrt{13}$ units left and right of the center at $(\pm c, 0) = (\pm \sqrt{13}, 0)$, and the asymptotes have the equations

$$y = \frac{b}{a}x = \frac{3}{2}x$$
 and $y = -\frac{b}{a}x = -\frac{3}{2}x$

To graph the hyperbola, form the rectangle containing the points $(\pm a, 0)$ and $(0, \pm b)$, that is, (-2, 0), (2, 0), (0, -3), and (0, 3). The extensions of the diagonals of the rectangle are the asymptotes. See Figure 41 for the graph.

Now Work problem 31

3 Analyze Hyperbolas with Center at (*h, k*)

If a hyperbola with center at the origin and transverse axis coinciding with a coordinate axis is shifted horizontally h units and then vertically k units, the result is a hyperbola with center at (h, k) and transverse axis parallel to a coordinate axis. The equations of such hyperbolas have the same forms as those given in equations (2) and (3), except that x is replaced by x - h (the horizontal shift) and y is replaced by y - k (the vertical shift). Table 4 gives the forms of the equations of such hyperbolas.

Table 4

Equation	Equations of a Hyperbola: Center at (<i>h</i> , <i>k</i>); Transverse Axis Parallel to a Coordinate Axis Transverse						
Center	Axis	Foci	Vertices	Equation		Asymptotes	
(h , k)	Parallel to the <i>x</i> -axis	$(h \pm c, k)$	$(h \pm a, k)$	$\frac{(x-h)^2}{a^2} -$	$-\frac{(y-k)^2}{b^2} = 1, b^2 = c^2 - a^2$	$y-k=\pm\frac{b}{a}(x-h)$	
(h, k)	Parallel to the <i>y</i> -axis	$(h, k \pm c)$	$(h, k \pm a)$	$\frac{(\gamma-k)^2}{a^2} -$	$-\frac{(x-h)^2}{b^2} = 1, b^2 = c^2 - a^2$	$y-k=\pm\frac{a}{b}(x-h)$	

NOTE Rather than memorize Table 4, use transformations (shift horizontally *h* units, vertically *k* units), along with the facts that *a* represents the distance from the center to the vertices, *c* represents the distance from the center to the foci, and $b^2 = c^2 - a^2$.

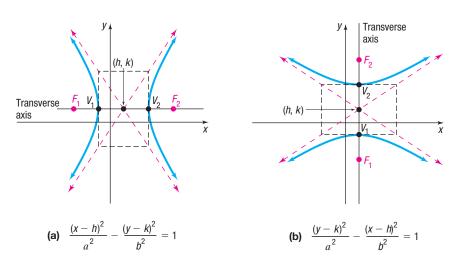


Figure 42

EXAMPLE 7

Finding an Equation of a Hyperbola, Center Not at the Origin

Find an equation for the hyperbola with center at (1, -2), one focus at (4, -2), and one vertex at (3, -2). Graph the equation.

Solution The center is at (h, k) = (1, -2), so h = 1 and k = -2. Since the center, focus, and vertex all lie on the line y = -2, the transverse axis is parallel to the *x*-axis. The distance from the center (1, -2) to the focus (4, -2) is c = 3; the distance from the center (1, -2) to the vertex (3, -2) is a = 2. Then $b^2 = c^2 - a^2 = 9 - 4 = 5$.

The equation of the hyperbola is $-2 + \sqrt{5}$ $V_1 = (-1, -2)$ -6Transverse axis F. -2, (1, (2) $(h, k \pm b)$: $(1, -2 - \sqrt{5}), (1, -2 + \sqrt{5})$. Extend the diagonals of the rectangle to obtain the asymptotes. See Figure 43.

Figure 43
$$\frac{(x-1)^2}{4} - \frac{(y+2)^2}{5} = 1$$

EXAMPLE 8

Analyzing the Equation of a Hyperbola

Now Work PROBLEM 41

Analyze the equation $-x^2 + 4y^2 - 2x - 16y + 11 = 0$.

 $-x^{2} + 4y^{2} - 2x - 16y + 11 = 0$

Solution

Complete the squares in *x* and in *y*.

 $-(x^{2}+2x) + 4(y^{2}-4y) = -11$ **Group terms** $-(x^{2} + 2x + 1) + 4(y^{2} - 4y + 4) = -11 - 1 + 16$ Complete each square. $-(x + 1)^{2} + 4(y - 2)^{2} = 4$ Factor $(y-2)^2 - \frac{(x+1)^2}{4} = 1$ Divide both sides by 4.

 $\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$

 $\frac{(x-1)^2}{4} - \frac{(y+2)^2}{5} = 1$

Form the rectangle containing the vertices: (-1, -2), (3, -2), and the points

This is the equation of a hyperbola with center at (-1, 2) and transverse axis parallel to the y-axis. Also, $a^2 = 1$ and $b^2 = 4$, so $c^2 = a^2 + b^2 = 5$. Since the transverse axis is parallel to the y-axis, the vertices and foci are located a and c units above and below the center, respectively. The vertices are at $(h, k \pm a) = (-1, 2 \pm 1)$, or (-1, 1) and (-1, 3). The foci are at $(h, k \pm c) = (-1, 2 \pm \sqrt{5})$. The asymptotes are $y - 2 = \frac{1}{2}(x + 1)$ and $y - 2 = -\frac{1}{2}(x + 1)$. Figure 44 shows the graph.

Now Work PROBLEM 55

4 Solve Applied Problems Involving Hyperbolas

Look at Figure 45. Suppose that three microphones are located at points O_1, O_2 , and O_3 (the foci of the two hyperbolas). In addition, suppose that a gun is fired at S and the microphone at O_1 records the gunshot 1 second after the microphone at O_2 . Because sound travels at about 1100 feet per second, we conclude that the microphone at O_1 is 1100 feet farther from the gunshot than O_2 . This situation is modeled by placing S on a branch of a hyperbola with foci at O_1 and O_2 . (Do you see why? The difference of the distances from S to O_1 and from S to O_2 is the constant 1100.) If the third microphone at O_3 records the gunshot 2 seconds after O_1 , then S lies on a branch of a second hyperbola with foci at O_1 and O_3 . In this case, the constant difference will be 2200. The intersection of the two hyperbolas identifies the location of S.

Lightning Strikes

Suppose that two people standing 1 mile apart both see a flash of lightning. After a period of time, the person standing at point A hears the thunder. One second later, the person standing at point B hears the thunder. If the person at B is due west of the person at A and the lightning strike is known to occur due north of the person standing at A, where did the lightning strike occur?

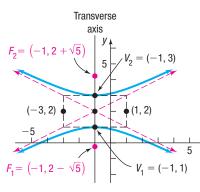
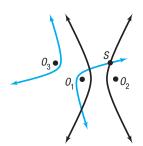


Figure 44 $-x^{2} + 4y^{2} - 2x - 16y + 11 = 0$



EXAMPLE 9



Solution

See Figure 46, where the point (x, y) represents the location of the lightning strike. Sound travels at 1100 feet per second, so the person at point A is 1100 feet closer to the lightning strike than the person at point B. Since the difference of the distance from (x, y) to B and the distance from (x, y) to A is the constant 1100, the point (x, y) lies on a hyperbola whose foci are at A and B.

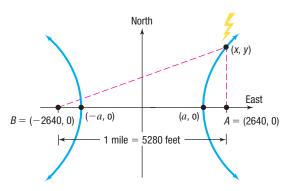


Figure 46 Lightning strike model

An equation of the hyperbola is

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$$

where 2a = 1100, or a = 550.

Because the distance between the two people is 1 mile (5280 feet) and each person is at a focus of the hyperbola, then

$$2c = 5280$$

 $c = \frac{5280}{2} = 2640$

Since $b^2 = c^2 - a^2 = 2640^2 - 550^2 = 6,667,100$, the equation of the hyperbola that describes the location of the lightning strike is

$$\frac{x^2}{550^2} - \frac{y^2}{6,667,100} = 1$$

Refer to Figure 46. Since the lightning strike occurred due north of the individual at the point A = (2640, 0), let x = 2640 and solve the resulting equation.

$$\frac{2640^{2}}{550^{2}} - \frac{y^{2}}{6,667,100} = 1$$

$$x = 2640$$

$$-\frac{y^{2}}{6,667,100} = -22.04$$
Subtract $\frac{2640^{2}}{550^{2}}$ from both sides.

$$y^{2} = 146,942,884$$
Multiply both sides by - 6,667,100.

$$y = 12,122$$

$$y > 0$$
 since the lightning strike occurred in quadrant l.

The lightning strike occurred 12,122 feet north of the person standing at point *A*.

Check: The difference between the distance from (2640, 12122) to the person at the point B = (-2640, 0) and the distance from (2640, 12122) to the person at the point A = (2640, 0) should be 1100. Using the distance formula, the difference of the distances is

$$\sqrt{[2640 - (-2640)]^2 + (12,122 - 0)^2} - \sqrt{(2640 - 2640)^2 + (12,122 - 0)^2} = 1100$$

as required.

Now Work PROBLEM 75

10.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** The distance *d* from $P_1 = (3, -4)$ to $P_2 = (-2, 1)$ is $d = _$. (pp. 111–112)
- **2.** To complete the square of $x^2 + 5x$, add . (p. A29)
- 3. Find the intercepts of the equation $y^2 = 9 + 4x^2$. (pp. 120–121)
- 4. *True or False* The equation $y^2 = 9 + x^2$ is symmetric with respect to the *x*-axis, the *y*-axis, and the origin. (pp. 121–125)
- 5. To graph $y = (x 5)^3 4$, shift the graph of $y = x^3$ to the <u>unit(s)</u> unit(s) and then <u>unit(s)</u> unit(s). (pp. 134–138)
- 6. Find the vertical asymptotes, if any, and the horizontal or oblique asymptote, if any, of $y = \frac{x^2 9}{r^2 4}$. (pp. 237–241)

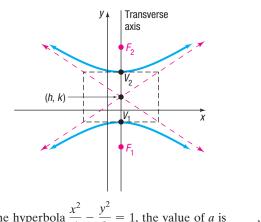
Concepts and Vocabulary

- **7.** A(n) ______ is the collection of points in a plane, the difference of whose distances from two fixed points is a constant.
- Answer Problems 9–11 using the figure to the right.
 - 9. Multiple Choice The equation of the hyperbola is of the form

(a)
$$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$$
 (b) $\frac{(y-k)^2}{a^2} - \frac{(x-h)^2}{b^2} = 1$
(c) $\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$ (d) $\frac{(x-h)^2}{b^2} + \frac{(y-k)^2}{a^2} = 1$

- **10.** If the center of the hyperbola is (2, 1) and a = 3, then the coordinates of the vertices are _____ and _____.
- **11.** If the center of the hyperbola is (2, 1) and c = 5, then the coordinates of the foci are _____ and _____.
- **12.** *Multiple Choice* In a hyperbola, if a = 3 and c = 5, then b =____.
 - (a) 1 (b) 2 (c) 4 (d) 8
- 14. For the hyperbola $\frac{y^2}{16} \frac{x^2}{81} = 1$, the asymptotes are _____ and _____.

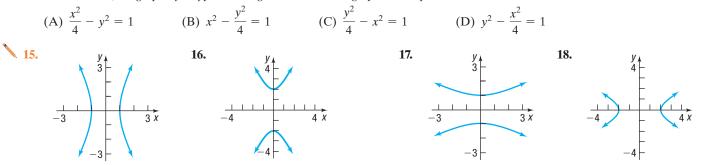
8. For a hyperbola, the foci lie on a line called the



13. For the hyperbola $\frac{x^2}{4} - \frac{y^2}{9} = 1$, the value of *a* is _____, the value of *b* is _____, and the transverse axis is the _____-axis.

Skill Building

In Problems 15–18, the graph of a hyperbola is given. Match each graph to its equation.



In Problems 19–28, find an equation for the hyperbola described. Graph the equation.

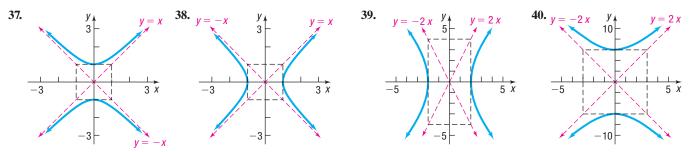
- **19.** Center at (0, 0); focus at (3, 0); vertex at (1, 0)
- **21.** Center at (0, 0); focus at (0, -6); vertex at (0, 4)
 - **23.** Focus at (0, 6); vertices at (0, -2) and (0, 2)
 - **25.** Vertices at (-4, 0) and (4, 0); asymptote the line y = 2x
 - **27.** Foci at (0, -2) and (0, 2); asymptote the line y = -x
- **20.** Center at (0, 0); focus at (0, 5); vertex at (0, 3)
- **22.** Center at (0, 0); focus at (-3, 0); vertex at (2, 0)
- **24.** Foci at (-5, 0) and (5, 0); vertex at (3, 0)
- **26.** Vertices at (0, -6) and (0, 6); asymptote the line y = 2x
- **28.** Foci at (-4, 0) and (4, 0); asymptote the line y = -x

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In Problems 29–36, find the center, transverse axis, vertices, foci, and asymptotes. Graph each equation.

29.
$$\frac{y^2}{16} - \frac{x^2}{4} = 1$$
30. $\frac{x^2}{25} - \frac{y^2}{9} = 1$ **31.** $4x^2 - y^2 = 16$ **32.** $4y^2 - x^2 = 16$ **33.** $x^2 - y^2 = 4$ **34.** $y^2 - 9x^2 = 9$ **35.** $2x^2 - y^2 = 4$ **36.** $y^2 - x^2 = 25$

In Problems 37-40, find an equation for each hyperbola.



In Problems 41–48, find an equation for the hyperbola described. Graph the equation.

- **41.** Center at (4, -1); focus at (7, -1); vertex at (6, -1)
 - **43.** Center at (1, 4); focus at (-2, 4); vertex at (0, 4)
 - **45.** Focus at (-4, 0); vertices at (-4, 4) and (-4, 2)
 - **47.** Vertices at (1, -3) and (1, 1); asymptote the line $y + 1 = \frac{3}{2}(x - 1)$

42. Center at (-3, 1); focus at (-3, 6); vertex at (-3, 4)
44. Center at (-3, -4); focus at (-3, -8); vertex at (-3, -2)
46. Foci at (3, 7) and (7, 7); vertex at (6, 7)
48. Vertices at (-1, -1) and (3, -1); asymptote the line y + 1 = 3/2 (x - 1)

In Problems 49-62, find the center, transverse axis, vertices, foci, and asymptotes. Graph each equation.

 $49. \frac{(y+3)^2}{4} - \frac{(x-2)^2}{9} = 1$ $50. \frac{(x-2)^2}{4} - \frac{(y+3)^2}{9} = 1$ $51. (x+4)^2 - 9(y-3)^2 = 9$ $52. (y-2)^2 - 4(x+2)^2 = 4$ $53. (y-3)^2 - (x+2)^2 = 4$ $54. (x+1)^2 - (y+2)^2 = 4$ $55. x^2 - y^2 - 2x - 2y - 1 = 0$ $56. y^2 - x^2 - 4y + 4x - 1 = 0$ $58. y^2 - 4x^2 - 4y - 8x - 4 = 0$ $59. 2y^2 - x^2 + 2x + 8y + 3 = 0$ $61. x^2 - 3y^2 + 8x - 6y + 4 = 0$ $62. y^2 - 4x^2 - 16x - 2y - 19 = 0$

In Problems 63–66, graph each function. Be sure to label any intercepts. [Hint: Notice that each function is half a hyperbola.]

63.
$$f(x) = -\sqrt{9 + 9x^2}$$
 64. $f(x) = \sqrt{16 + 4x^2}$ **65.** $f(x) = \sqrt{-1 + x^2}$ **66.** $f(x) = -\sqrt{-25 + x^2}$

Mixed Practice In Problems 67–74, analyze each equation.

67. $\frac{(y+2)^2}{16} - \frac{(x-2)^2}{4} = 1$ 70. $x^2 = 16(y-3)$ 71. $x^2 + 36y^2 - 2x + 288y + 541 = 0$ 73. $9x^2 - y^2 - 18x - 8y - 88 = 0$ 74. $x^2 - 6x - 8y - 31 = 0$ 69. $y^2 = -12(x+1)$ 72. $25x^2 + 9y^2 - 250x + 400 = 0$

Applications and Extensions

75. Fireworks Display Suppose that two people standing 2 miles apart both see the burst from a fireworks display. After a period of time the first person, standing at point *A*, hears the burst. One second later the second person, standing at point *B*, hears the burst. If the person at point *B* is due west of the person at point *A*, and if the display is known to occur due north of the person at point *A*, where did the fireworks display occur?

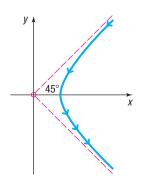
76. Lightning Strikes Suppose that two people standing 1 mile apart both see a flash of lightning. After a period of time the first person, standing at point *A*, hears the thunder. Two seconds later the second person, standing at point *B*,

hears the thunder. If the person at point B is due west of the person at point A, and if the lightning strike is known to occur due north of the person standing at point A, where did the lightning strike occur?

77. Nuclear Power Plant Some nuclear power plants utilize "natural draft" cooling towers in the shape of a hyperboloid, a solid obtained by rotating a hyperbola about its conjugate axis. Suppose that such a cooling tower has a base diameter of 400 feet, and the diameter at its narrowest point, 360 feet above the ground, is 200 feet. If the diameter at the top of the tower is 300 feet, how tall is the tower?

Source: Bay Area Air Quality Management District

79. Rutherford's Experiment In an article, there was a dsecription about the motion of alpha particles as they are shot at a piece of gold foil 0.00004 cm thick. The figure shows a diagram from the scientist's paper that indicates that the deflected alpha particles follow the path of one branch of a hyperbola.



- (a) Find an equation of the asymptotes under this scenario.
- (b) If the vertex of the path of the alpha particles is 4 cm from the center of the hyperbola, find a model that describes the path of the particle.
- **80. Hyperbolic Mirrors** Hyperbolas have interesting reflective properties that make them useful for lenses and mirrors. For example, if a ray of light strikes a convex hyperbolic mirror on a line that would (theoretically) pass through its rear focus, it is reflected through the front focus. This property, and that of the parabola, were used to develop the *Cassegrain* telescope in 1672. The focus of the parabolic mirror and the rear focus of the hyperbolic mirror are the same point. The rays are collected by the parabolic mirror, then reflected toward the (common) focus, and thus are reflected by the hyperbolic mirror through the opening to its front focus, where the eyepiece is located. If the equation of

the hyperbola is $\frac{y^2}{9} - \frac{x^2}{16} = 1$ and the focal length (distance

from the vertex to the focus) of the parabola is 6, find the equation of the parabola.

Source: www.enchantedlearning.com

81. Lamp Shadow The light from a lamp creates a shadow on a wall with a hyperbolic border. Find the equation of the border if the distance between the vertices is 18 inches and the foci



are 4 inches from the vertices. Assume the center of the hyperbola is at the origin.

82. Sonic Boom Aircraft such as fighter jets routinely go supersonic (faster than the speed of sound). An aircraft moving faster than the speed of sound produces a cone-shaped shock wave that "booms" as it trails the vehicle. The wave intersects the ground in the shape of one half of a hyperbola and the area over which the "boom" is audible is called the "boom carpet." If an aircraft creates a shock wave that intersects the ground in the shape of the hyperbola $\frac{x^2}{y^2} = \frac{y^2}{y^2} = 1$ (units

round in the shape of the hyperbola
$$\frac{1}{484} - \frac{1}{100} = 1$$
 (units

in miles), how wide is the "boom carpet" 32 miles behind the aircraft?

- 83. The eccentricity *e* of a hyperbola is defined as the number $\frac{c}{a}$, where *a* is the distance of a vertex from the center and *c* is the distance of a focus from the center. Because c > a, it follows that e > 1. Describe the general shape of a hyperbola whose eccentricity is close to 1. What is the shape if *e* is very large?
- 84. A hyperbola for which a = b is called an **equilateral** hyperbola. Find the eccentricity e of an equilateral hyperbola.

[Note: The eccentricity of a hyperbola is defined in Problem 83.]

85. Two hyperbolas that have the same set of asymptotes are called **conjugate**. Show that the hyperbolas

$$\frac{x^2}{4} - y^2 = 1$$
 and $y^2 - \frac{x^2}{4} = 1$

are conjugate. Graph each hyperbola on the same set of coordinate axes.

86. Prove that the hyperbola

$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$$

has the two oblique asymptotes

$$y = \frac{a}{b}x$$
 and $y = -\frac{a}{b}x$

87. *Challenge Problem* Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + F = 0$$
 $A \neq 0, C \neq 0, F \neq 0$

where A and C are opposite in sign, is a hyperbola with center at (0, 0).

88. *Challenge Problem* Show that the graph of an equation of the form

$$Ax^{2} + Cy^{2} + Dx + Ey + F = 0$$
 $A \neq 0, C \neq 0$

where A and C are opposite in sign,

(a) is a hyperbola if
$$\frac{D^2}{4A} + \frac{E^2}{4C} - F \neq 0$$

(b) is two intersecting lines if $\frac{D^2}{4A} + \frac{E^2}{4C} - F = 0$.

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-Retain Your Knowledge

Problems 89–97 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 89. For $f(x) = -\frac{1}{2}\sin(3x + \pi) + 5$, find the amplitude, period, phase shift, and vertical shift.
- **90.** Solve the triangle described: a = 7, b = 10, and $C = 100^{\circ}$
- **91.** Find the rectangular coordinates of the point with the polar coordinates $\left(12, -\frac{\pi}{3}\right)$.
- 92. Transform the polar equation $r = 6 \sin \theta$ to an equation $\frac{4}{2}$ in rectangular coordinates. Then identify and graph the equation.
- **93.** What is the inverse function for $f(x) = 3e^{x-1} + 4$?

- - **95.** Solve $(2x + 3)^2 + x^2 = 5x(2 + x) + 1$.
 - **96.** Find the midpoint of the line segment connecting the points (3, -8) and (-2, 5).

5 97. Evaluate
$$\cos\left(\sin^{-1}\left(\frac{x}{4}\right)\right)$$
.

'Are You Prepared?' Answers

1. $5\sqrt{2}$ **2.** $\frac{25}{4}$ **3.** (0, -3), (0, 3) **4.** True **5.** right; 5; down; 4 **6.** Vertical: x = -2, x = 2; horizontal: y = 1

10.5 Rotation of Axes; General Form of a Conic

PREPARING FOR THIS SECTION Before getting started, review the following:

• Sum Formulas for Sine and Cosine (Section 7.5, pp. 523 and 526)

Half-angle Formulas for Sine and Cosine

(Section 7.6, p. 540)

- Double-angle Formulas for Sine and Cosine (Section 7.6, p. 537)
- Now Work the 'Are You Prepared?' problems on page 728.

OBJECTIVES 1 Identify a Conic (p. 722)

- **2** Use a Rotation of Axes to Transform Equations (p. 723)
- **3** Analyze an Equation Using a Rotation of Axes (p. 726)
- **4** Identify Conics without Rotating the Axes (p. 728)

In this section, we show that the graph of a general second-degree polynomial equation containing two variables x and y—that is, an equation of the form

$$Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$$
 (1)

where A, B, and C are not all 0—is a conic. We are not concerned with the degenerate cases of equation (1), such as $x^2 + y^2 = 0$, whose graph is a single point (0, 0); or $x^2 + 3y^2 + 3 = 0$, whose graph contains no points; or $x^2 - 4y^2 = 0$, whose graph is two lines, x - 2y = 0 and x + 2y = 0.

We begin with the case where B = 0. In this case, the term containing xy is not present, so equation (1) has the form

$$Ax^{2} + Cy^{2} + Dx + Ey + F = 0$$
 (2)

where either $A \neq 0$ or $C \neq 0$.

1 Identify a Conic

We have already discussed how to identify the graph of an equation of this form. We complete the squares of the quadratic expressions in x or y, or both. Then the conic can be identified by comparing it to one of the forms studied in Sections 10.2 through 10.4.

But the conic can be identified directly from its equation without completing the squares.

THEOREM Identifying Conics without Completing the Squares

Excluding degenerate cases, the equation

 $Ax^2 + Cy^2 + Dx + Ey + F = 0$

where A and C are not both equal to zero:

- Defines a parabola if AC = 0.
- Defines an ellipse (or a circle) if AC > 0.
- Defines a hyperbola if AC < 0.

Proof

• If AC = 0, then either A = 0 or C = 0, but not both, so the form of equation (2) is either

$$Ax^2 + Dx + Ey + F = 0 \qquad A \neq 0$$

or

$$Cy^2 + Dx + Ey + F = 0 \qquad C \neq 0$$

Using the results of Problems 80 and 81 at the end of Section 10.2, it follows that, except for the degenerate cases, the equation is a parabola.

- If AC > 0, then A and C have the same sign. Using the results of Problem 90 at the end of Section 10.3, except for the degenerate cases, the equation is an ellipse.
- If AC < 0, then A and C have opposite signs. Using the results of Problem 88 at the end of Section 10.4, except for the degenerate cases, the equation is a hyperbola.

Although we are not studying the degenerate cases of equation (2), in practice, you should be alert to the possibility of degeneracy.

EXAMPLE 1 Identifying a Conic without Completing the Squares

Identify the graph of each equation without completing the squares.

- (a) $3x^2 + 6y^2 + 6x 12y = 0$ (b) $2x^2 3y^2 + 6y + 4 = 0$ (c) $y^2 - 2x + 4 = 0$
- (a) Note that A = 3 and C = 6. Since AC = 18 > 0, the equation defines an ellipse.
- (b) Here A = 2 and C = -3, so AC = -6 < 0. The equation defines a hyperbola.
- (c) Here A = 0 and C = 1, so AC = 0. The equation defines a parabola.

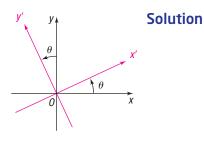
Although we can now identify the type of conic represented by any general second-degree equation of the form of equation (2) without completing the squares, we still need to complete the squares if we desire additional information about the conic, such as its graph.

2 Use a Rotation of Axes to Transform Equations

Now let's suppose that $B \neq 0$. To discuss this case, we introduce a new procedure: *rotation of axes*.

In a **rotation of axes**, the origin remains fixed while the x-axis and y-axis are rotated through an angle θ to a new position; the new positions of the x-axis and the y-axis are denoted by x' and y', respectively, as shown in Figure 47(a).

Now look at Figure 47(b). There the point *P* has the coordinates (x, y) relative to the *xy*-plane, while the same point *P* has coordinates (x', y') relative to the x'y'-plane. We need relationships that enable us to express *x* and *y* in terms of x', y', and θ .



(a)

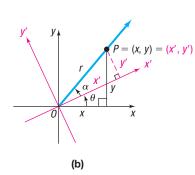


Figure 47 Rotation of axes

As Figure 47(b) shows, r denotes the distance from the origin O to the point P, and α denotes the angle between the positive x'-axis and the ray from O through P. Then, using the definitions of sine and cosine, we have

$$x' = r \cos \alpha$$
 $y' = r \sin \alpha$ (3)

$$x = r\cos(\theta + \alpha)$$
 $y = r\sin(\theta + \alpha)$ (4)

Now

$$x = r \cos(\theta + \alpha)$$

= $r(\cos \theta \cos \alpha - \sin \theta \sin \alpha)$ Use the Sum Formula for cosine.
= $(r \cos \alpha) \cdot \cos \theta - (r \sin \alpha) \cdot \sin \theta$
= $x' \cos \theta - y' \sin \theta$ By equation (3)

Similarly,

$y = r\sin(\theta + \alpha)$	
$= r(\sin\theta\cos\alpha + \cos\theta\sin\alpha)$	Use the Sum Formula for sine.
$= x'\sin\theta + y'\cos\theta$	By equation (3)

THEOREM Rotation Formulas

If the *x*- and *y*-axes are rotated through an angle θ , the coordinates (x, y) of a point *P* relative to the *xy*-plane and the coordinates (x', y') of the same point relative to the new *x'*- and *y'*-axes are related by the formulas

 $x = x' \cos \theta - y' \sin \theta$ $y = x' \sin \theta + y' \cos \theta$

EXAMPLE 2 Rotating Axes Express the equation xy = 1 in terms of new x'y'-coordinates by rotating the axes through a 45° angle. Discuss the new equation.

Solution Let $\theta = 45^{\circ}$ in formulas (5). Then

$$x = x' \cos 45^\circ - y' \sin 45^\circ = x' \frac{\sqrt{2}}{2} - y' \frac{\sqrt{2}}{2} = \frac{\sqrt{2}}{2} (x' - y')$$
$$y = x' \sin 45^\circ + y' \cos 45^\circ = x' \frac{\sqrt{2}}{2} + y' \frac{\sqrt{2}}{2} = \frac{\sqrt{2}}{2} (x' + y')$$

Substituting these expressions for *x* and *y* in xy = 1 gives

$$\left[\frac{\sqrt{2}}{2}(x'-y')\right] \cdot \left[\frac{\sqrt{2}}{2}(x'+y')\right] = 1$$
$$\frac{1}{2}(x'^2-y'^2) = 1$$
$$\frac{x'^2}{2} - \frac{y'^2}{2} = 1$$

This is the equation of a hyperbola with center at (0, 0) and transverse axis along the *x*'-axis. The vertices are at $(\pm \sqrt{2}, 0)$ on the *x*'-axis; the asymptotes are y' = x' and y' = -x' (which correspond to the original *x*- and *y*-axes).

See Figure 48 for the graph of xy = 1.

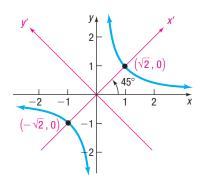


Figure 48 *xy* = 1

(5)

As Example 2 illustrates, a rotation of axes through an appropriate angle can transform a second-degree equation in x and y containing an xy-term into one in x' and y' in which no x'y'-term appears. In fact, a rotation of axes through an appropriate angle will transform any equation of the form of equation (1) into an equation in x' and y' without an x'y'-term.

To find the formula for choosing an appropriate angle θ through which to rotate the axes, begin with equation (1),

$$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0 \qquad B \neq 0$$

Now rotate the *x*- and *y*-axes through an angle θ using the rotation formulas (5).

$$A(x'\cos\theta - y'\sin\theta)^{2} + B(x'\cos\theta - y'\sin\theta)(x'\sin\theta + y'\cos\theta) + C(x'\sin\theta + y'\cos\theta)^{2} + D(x'\cos\theta - y'\sin\theta) + E(x'\sin\theta + y'\cos\theta) + F = 0$$

Expanding and collecting like terms gives

$$(A\cos^{2}\theta + B\sin\theta\cos\theta + C\sin^{2}\theta)x'^{2} + [B(\cos^{2}\theta - \sin^{2}\theta) + 2(C - A)(\sin\theta\cos\theta)]x'y + (A\sin^{2}\theta - B\sin\theta\cos\theta + C\cos^{2}\theta)y'^{2} + (D\cos\theta + E\sin\theta)x' + (-D\sin\theta + E\cos\theta)y' + F = 0$$
(6)

In equation (6), the coefficient of x'y' is

$$B(\cos^2\theta - \sin^2\theta) + 2(C - A)(\sin\theta\cos\theta)$$

To eliminate the x'y'-term, select an angle θ so that this coefficient is 0.

$$B(\cos^{2}\theta - \sin^{2}\theta) + 2(C - A)(\sin\theta\cos\theta) = 0$$

$$B\cos(2\theta) + (C - A)\sin(2\theta) = 0$$
 Double-angle Formulas

$$B\cos(2\theta) = (A - C)\sin(2\theta)$$

$$\cot(2\theta) = \frac{A - C}{B} \qquad B \neq 0$$

THEOREM Transformation Angle

To transform the equation

$$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0 \qquad B \neq 0$$

into an equation in x' and y' without an x'y'-term, rotate the axes through an angle θ that satisfies the equation

$$\cot(2\theta) = \frac{A-C}{B} \tag{7}$$

WARNING Be careful if you use a calculator to solve equation (7).

- If $\cot(2\theta) = 0$, then $2\theta = 90^{\circ}$ and $\theta = 45^{\circ}$.
- If $\cot(2\theta) \neq 0$, first find $\cos(2\theta)$. Then use the inverse cosine function key(s) to obtain 2θ , $0^{\circ} < 2\theta < 180^{\circ}$. Finally, divide by 2 to obtain the correct acute angle θ .

Equation (7) has an infinite number of solutions for θ . We follow the convention of choosing the acute angle θ that satisfies (7). There are two possibilities:

If $\cot(2\theta) \ge 0$, then $0^{\circ} < 2\theta \le 90^{\circ}$, so $0^{\circ} < \theta \le 45^{\circ}$.

If $\cot(2\theta) < 0$, then $90^{\circ} < 2\theta < 180^{\circ}$, so $45^{\circ} < \theta < 90^{\circ}$.

Each of these results in a counterclockwise rotation of the axes through an acute angle θ .*

*Any rotation through an angle θ that satisfies $\cot(2\theta) = \frac{A-C}{B}$ will eliminate the x'y'-term.

However, the final form of the transformed equation may be different (but equivalent), depending on the angle chosen.

3 Analyze an Equation Using a Rotation of Axes

For the remainder of this section, the direction "**Analyze the equation**" means to transform the given equation so that it contains no *xy*-term and to graph the equation.

EXAMPLE 3 Analyzing an Equation Using a Rotation of Axes

Analyze the equation $x^2 + \sqrt{3}xy + 2y^2 - 10 = 0$.

Solution Since an *xy*-term is present, rotate the axes. Using A = 1, $B = \sqrt{3}$, and C = 2 in equation (7), the acute angle θ of rotation satisfies the equation

$$\cot(2\theta) = \frac{A-C}{B} = \frac{-1}{\sqrt{3}} = -\frac{\sqrt{3}}{3} \qquad 0^{\circ} < 2\theta < 180$$

Since $\cot(2\theta) = -\frac{\sqrt{3}}{3}$, this means $2\theta = 120^\circ$, so $\theta = 60^\circ$. Using formulas (5),

$$x = x'\cos 60^{\circ} - y'\sin 60^{\circ} = \frac{1}{2}x' - \frac{\sqrt{3}}{2}y' = \frac{1}{2}(x' - \sqrt{3}y')$$
$$y = x'\sin 60^{\circ} + y'\cos 60^{\circ} = \frac{\sqrt{3}}{2}x' + \frac{1}{2}y' = \frac{1}{2}(\sqrt{3}x' + y')$$

Substituting these values into the original equation and simplifying gives

$$x^{2} + \sqrt{3} xy + 2y^{2} - 10 = 0$$

$$\frac{1}{4} (x' - \sqrt{3} y')^{2} + \sqrt{3} \cdot \left[\frac{1}{2} (x' - \sqrt{3} y')\right] \cdot \left[\frac{1}{2} (\sqrt{3} x' + y')\right] + 2 \cdot \left[\frac{1}{4} (\sqrt{3} x' + y')^{2}\right] = 10$$

Multiply both sides by 4 and expand to obtain

$$x'^{2} - 2\sqrt{3}x'y' + 3y'^{2} + \sqrt{3}\left(\sqrt{3}x'^{2} - 2x'y' - \sqrt{3}y'^{2}\right) + 2\left(3x'^{2} + 2\sqrt{3}x'y' + y'^{2}\right) = 40$$

$$10x'^{2} + 2y'^{2} = 40$$

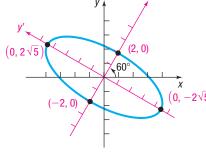
$$\frac{x'^{2}}{4} + \frac{y'^{2}}{20} = 1$$

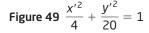
This is the equation of an ellipse with center at (0, 0) and major axis along the y'-axis. The vertices are at $(0, \pm 2\sqrt{5})$ on the y'-axis. See Figure 49 for the graph.

- Now Work problems 21 and 31

In Example 3, the acute angle θ of rotation was easy to find because of the numbers used in the given equation. In general, the equation $\cot(2\theta) = \frac{A-C}{B}$ does not have such a "nice" solution. As the next example shows, we can still find the appropriate rotation formulas without a calculator approximation by using Half-angle Formulas.

EXAMPLE 4 Analyzing an Equation Using a Rotation of Axes Analyze the equation $4x^2 - 4xy + y^2 + 5\sqrt{5}x + 5 = 0$.





Solution Letting A = 4, B = -4, and C = 1 in equation (7), the acute angle θ to rotate the axes satisfies

$$\cot(2\theta) = \frac{A-C}{B} = \frac{3}{-4} = -\frac{3}{4}$$

To use the rotation formulas (5), we need to know the values of $\sin \theta$ and $\cos \theta$. Because the angle θ is acute, we know that $\sin \theta > 0$ and $\cos \theta > 0$. Use the Half-angle Formulas in the form

$$\sin \theta = \sqrt{\frac{1 - \cos(2\theta)}{2}} \qquad \cos \theta = \sqrt{\frac{1 + \cos(2\theta)}{2}}$$

See Figure 50. Because $\cot(2\theta) = -\frac{3}{4}$, then $90^{\circ} < 2\theta < 180^{\circ}$, so $\cos(2\theta) = -\frac{3}{5}$. Then
$$\sin \theta = \sqrt{\frac{1 - \cos(2\theta)}{2}} = \sqrt{\frac{1 - \left(-\frac{3}{5}\right)}{2}} = \sqrt{\frac{4}{5}} = \frac{2}{\sqrt{5}} = \frac{2\sqrt{5}}{5}$$
$$\cos \theta = \sqrt{\frac{1 + \cos(2\theta)}{2}} = \sqrt{\frac{1 + \left(-\frac{3}{5}\right)}{2}} = \sqrt{\frac{1}{5}} = \frac{1}{\sqrt{5}} = \frac{\sqrt{5}}{5}$$

With these values, the rotation formulas (5) are

$$x = \frac{\sqrt{5}}{5}x' - \frac{2\sqrt{5}}{5}y' = \frac{\sqrt{5}}{5}(x' - 2y')$$
$$y = \frac{2\sqrt{5}}{5}x' + \frac{\sqrt{5}}{5}y' = \frac{\sqrt{5}}{5}(2x' + y')$$

Substituting these values in the original equation and simplifying gives

$$4x^{2} - 4xy + y^{2} + 5\sqrt{5}x + 5 = 0$$

$$4\left[\frac{\sqrt{5}}{5}(x' - 2y')\right]^{2} - 4\left[\frac{\sqrt{5}}{5}(x' - 2y')\right]\left[\frac{\sqrt{5}}{5}(2x' + y')\right]$$

$$+ \left[\frac{\sqrt{5}}{5}(2x' + y')\right]^{2} + 5\sqrt{5}\left[\frac{\sqrt{5}}{5}(x' - 2y')\right] = -5$$

Multiply both sides by 5 and expand to obtain

$$4(x'^{2} - 4x'y' + 4y'^{2}) - 4(2x'^{2} - 3x'y' - 2y'^{2}) + 4x'^{2} + 4x'y' + y'^{2} + 25(x' - 2y') = -25$$

$$25y'^2 - 50y' + 25x' = -25$$
 Combine like terms.

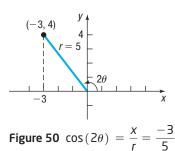
$$y'^2 - 2y' + x' = -1$$
 Divide both sides by 25.

 $y'^{2} - 2y' + 1 = -x'$ Complete the square in y'.

$$\left(y'-1\right)^2 = -x'$$

This is the equation of a parabola with vertex at (0, 1) in the x'y'-plane. The axis of symmetry is parallel to the x'-axis. Use a calculator to solve $\sin \theta = \frac{2\sqrt{5}}{5}$, and find that $\theta \approx 63.4^{\circ}$. See Figure 51 for the graph.

Now Work PROBLEM 37



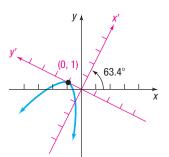


Figure 51 $(y' - 1)^2 = -x'$

4 Identify Conics without Rotating the Axes

Suppose that we are required only to identify (rather than analyze) the graph of an equation of the form

$$Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0 \qquad B \neq 0$$
 (8)

Applying the rotation formulas (5) to this equation gives an equation of the form

$$A'x'^{2} + B'x'y' + C'y'^{2} + D'x' + E'y' + F' = 0$$
(9)

where A', B', C', D', E', and F' can be expressed in terms of A, B, C, D, E, F and the angle θ of rotation (see Problem 55). It can be shown that the value of $B^2 - 4AC$ in equation (8) and the value of $B'^2 - 4A'C'$ in equation (9) are equal no matter what angle θ of rotation is chosen (see Problem 57). In particular, if the angle θ of rotation satisfies equation (7), then B' = 0 in equation (9), and $B^2 - 4AC = -4A'C'$. Since equation (9) then has the form of equation (2),

$$A'x'^{2} + C'y'^{2} + D'x' + E'y' + F' = 0$$

we can identify its graph without completing the squares, as we did in the beginning of this section. In fact, now we can identify the conic described by any equation of the form of equation (8) without rotating the axes.

THEOREM Identifying Conics without Rotating the Axes

Except for degenerate cases, the equation

 $Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$ (10)

- Defines a parabola if $B^2 4AC = 0$.
- Defines an ellipse (or a circle) if $B^2 4AC < 0$.
- Defines a hyperbola if $B^2 4AC > 0$.

You are asked to prove this theorem in Problem 58. Because of the above theorem, equation (10) is called the **general equation of a conic**.

EXAMPLE 5	Identifying a Conic without Rotating the Axes
	Identify the graph of the equation $8x^2 - 12xy + 17y^2 - 4\sqrt{5}x - 2\sqrt{5}y - 15 = 0.$
Solution	Here $A = 8$, $B = -12$, and $C = 17$, so $B^2 - 4AC = -400$. Since $B^2 - 4AC < 0$, the equation defines an ellipse.
	Now Work problem 43

10.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. The sum formula for the sine function is sin(A + B) =_____. (p. 526)

- 3. If θ is acute, the Half-angle Formula for the sine function is $\sin \frac{\theta}{2} =$ _____. (p. 540)
- **2.** The Double-angle Formula for the sine function is $\sin(2\theta) =$ _____. (p. 537)
- **4.** If θ is acute, the Half-angle Formula for the cosine function

is
$$\cos \frac{\sigma}{2} =$$
_____. (p. 540)

Concepts and Vocabulary

5. To transform the equation

 $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ $B \neq 0$

into one in x' and y' without an x'y'-term, rotate the axes through an acute angle θ that satisfies the equation _____

7. Except for degenerate cases, the equation

 $Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ defines an ellipse if

9. *True or False* The equation $3x^2 + Bxy + 12y^2 = 10$ defines a parabola if B = -12.

6. Multiple Choice Except for degenerate cases, the equation $Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$

defines a(n) if $B^2 - 4AC = 0$.

(a) circle (b) ellipse (c) hyperbola (d) parabola

8. *Multiple Choice* The equation $ax^2 + 6y^2 + 12y = 0$ defines an ellipse if _____.

(a) a < 0 (b) a = 0 (c) a > 0 (d) a is any real number

10. True or False To eliminate the xy-term from the equation $x^2 - 2xy + y^2 - 2x + 3y + 5 = 0$, rotate the axes through an angle θ , where $\cot \theta = B^2 - 4AC$.

Skill Building

In Problems 11–20, identify the graph of each equation without completing the squares.

11. $x^2 + 4x + y + 3 = 0$ 12. $2y^2 - 3y + 3x = 0$ **13.** $2x^2 + y^2 - 8x + 4y + 2 = 0$ 14. $6x^2 + 3y^2 - 12x + 6y = 0$ 16. $3x^2 - 2y^2 + 6x + 4 = 0$ **15.** $4x^2 - 3y^2 - 8x + 6y + 1 = 0$ **18.** $2y^2 - x^2 - y + x = 0$ **17.** $y^2 - 8x^2 - 2x - y = 0$ **19.** $2x^2 + 2y^2 - 8x + 8y = 0$ **20.** $x^2 + y^2 - 8x + 4y = 0$

In Problems 21–30, determine the appropriate rotation formulas to use so that the new equation contains no xy-term.

21. $x^2 + 4xy + y^2 - 3 = 0$ **22.** $x^2 - 4xy + y^2 - 3 = 0$ **23.** $3x^2 - 10xy + 3y^2 - 32 = 0$ **24.** $5x^2 + 6xy + 5y^2 - 8 = 0$ **25.** $11x^2 + 10\sqrt{3}xy + y^2 - 4 = 0$ **26.** $13x^2 - 6\sqrt{3}xy + 7y^2 - 16 = 0$ **27.** $x^2 + 4xy + 4y^2 + 5\sqrt{5}y + 5 = 0$ **28.** $4x^2 - 4xy + y^2 - 8\sqrt{5}x - 16\sqrt{5}y = 0$ **29.** $34x^2 - 24xy + 41y^2 - 25 = 0$ **30.** $25x^2 - 36xy + 40y^2 - 12\sqrt{13}x - 8\sqrt{13}y = 0$

In Problems 31–42, rotate the axes so that the new equation contains no xy-term. Analyze and graph the new equation. Refer to Problems 21-30 for Problems 31-40.

31. $x^2 + 4xy + y^2 - 3 = 0$ **33.** $3x^2 - 10xy + 3y^2 - 32 = 0$ **34.** $5x^2 + 6xy + 5y^2 - 8 = 0$ **35.** $11x^2 + 10\sqrt{3}xy + y^2 - 4 = 0$ **36.** $13x^2 - 6\sqrt{3}xy + 7y^2 - 16 = 0$ 37. $4x^2 - 4xy + y^2 - 8\sqrt{5}x - 16\sqrt{5}y = 0$ **39.** $34x^2 - 24xy + 41y^2 - 25 = 0$ **41.** $16x^2 + 24xy + 9y^2 - 60x + 80y = 0$

In Problems 43–52, identify the graph of each equation without applying a rotation of axes.

43. $x^2 + 3xy - 2y^2 + 3x + 2y + 5 = 0$ **45.** $2x^2 - 3xy + 2y^2 - 4x - 2 = 0$ **47.** $10x^2 + 12xy + 4y^2 - x - y + 10 = 0$ **49.** $4x^2 + 12xy + 9y^2 - x - y = 0$ **51.** $3x^2 + 2xy + y^2 + 4x - 2y + 10 = 0$

Applications and Extensions

53. Satellite Receiver A parabolic satellite receiver is initially positioned so its axis of symmetry is parallel to the x-axis. A motor allows the receiver to rotate and track the satellite signal. If the rotated receiver has the equation

$$4x^2 - 4\sqrt{21}xy - \frac{21\sqrt{21}}{2}x + 21y^2 - 171y + 324 = 0$$

through what acute angle did the receiver rotate, to the nearest tenth of a degree?

- 32. $x^2 4xy + y^2 3 = 0$ **38.** $x^2 + 4xy + 4y^2 + 5\sqrt{5}y + 5 = 0$ **40.** $25x^2 - 36xy + 40y^2 - 12\sqrt{13}x - 8\sqrt{13}y = 0$ **42.** $16x^2 + 24xy + 9y^2 - 130x + 90y = 0$
- **44.** $2x^2 3xy + 4y^2 + 2x + 3y 5 = 0$ **46.** $x^2 - 7xy + 3y^2 - y - 10 = 0$ **48.** $9x^2 + 12xy + 4y^2 - x - y = 0$ **50.** $10x^2 - 12xy + 4y^2 - x - y - 10 = 0$ **52.** $3x^2 - 2xy + y^2 + 4x + 2y - 1 = 0$
- 54. Elliptical Trainer A runner on an elliptical trainer inclines the machine to increase the difficulty of her workout. If the initial elliptic path of the pedals had a horizontal major axis, and the inclined path has the equation

$$20x^2 - 10xy - \frac{19}{2}x + 89y^2 - 89y + \frac{48}{5} = 0$$

through what acute angle did the runner incline the machine, to the nearest tenth of a degree?

730 CHAPTER 10 Analytic Geometry

In Problems 55–58, apply the rotation formulas (5) to

$$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$$

to obtain the equation

$$A'x'^{2} + B'x'y' + C'y'^{2} + D'x' + E'y' + F' = 0$$

- **55.** Express A', B', C', D', E', and F' in terms of A, B, C, D, E, *F*, and the angle θ of rotation. [Hint: Refer to equation (6).]
- 56. Show that A + C = A' + C', which proves that A + C is **invariant**; that is, its value does not change under a rotation of axes.
- **57.** Refer to Problem 56. Show that $B^2 4AC$ is invariant.

Explaining Concepts: Discussion and Writing

61. Formulate a strategy for analyzing and graphing an equation of the form

$$Ax^2 + Cy^2 + Dx + Ey + F = 0$$

– Retain Your Knowledge -

58. Prove that, except for degenerate cases, the equation

$$Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$$

- (a) Defines a parabola if $B^2 4AC = 0$.
- (b) Defines an ellipse (or a circle) if $B^2 4AC < 0$.
- (c) Defines a hyperbola if $B^2 4AC > 0$.
- **59.** *Challenge Problem* Show that the graph of the equation $x^{1/2} + y^{1/2} = a^{1/2}, a > 0$, is part of the graph of a parabola.
- **60.** Challenge Problem Use the rotation formulas (5) to show that distance is invariant under a rotation of axes. That is, show that the distance from $P_1 = (x_1, y_1)$ to $P_2 = (x_2, y_2)$ in the *xy*-plane equals the distance from $P_1 = (x'_1, y'_1)$ to $P_2 = (x'_2, y'_2)$ in the *x'y'*-plane.
- **62.** Explain how your strategy presented in Problem 61 changes if the equation is of the form

$$Ax^{2} + Bxy + Cy^{2} + Dx + Ey + F = 0$$

absolute minimum when $\frac{x}{\sqrt{x^2+25}} - \frac{1}{2} = 0$. What is the

Problems 63–71 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **63.** Solve the triangle: a = 7, b = 9, and c = 11
- **64.** Find the area of the triangle: $a = 14, b = 11, C = 30^{\circ}$
- **65.** Transform the equation xy = 1 from rectangular coordinates to polar coordinates.
- **66.** Write the complex number 2 5i in polar form.
- 🛆 67. Simplify

$$\frac{(4x^2-1)^8 \cdot 3(2x+3)^2 \cdot 2 - (2x+3)^3 \cdot 8(4x^2-1)^7 \cdot 8x}{[(4x-1)^8]^2}$$

68. Find the horizontal asymptote for the graph of

 $f(x) = 4e^{x+1} - 5$

'Are You Prepared?' Answers

1. $\sin A \cos B + \cos A \sin B$

2. $2\sin\theta\cos\theta$

$$\sqrt{\frac{1-\cos\theta}{2}}$$

3.

$$\sqrt{\frac{1+\cos\theta}{2}}$$

69. Solve the equation $\log_5 x + \log_5(x - 4) = 1$.

 $\Delta 70.$ The graph of $f(x) = \sqrt{x^2 + 25} + \frac{1}{2}(8 - x)$ has an

minimum value rounded to two decimal places?

71. If $g(x) = \sqrt{x-7} + 2$, find $g^{-1}(3)$.

10.6 Polar Equations of Conics

PREPARING FOR THIS SECTION Before getting started, review the following:

• Polar Coordinates (Section 9.1, pp. 612–619)

Now Work the 'Are You Prepared?' problems on page 735.

OBJECTIVES 1 Analyze and Graph Polar Equations of Conics (p. 730)

2 Convert the Polar Equation of a Conic to a Rectangular Equation (p. 734)

1 Analyze and Graph Polar Equations of Conics

In Sections 10.2 through 10.4, we gave individual definitions for a parabola, ellipse, and hyperbola based on geometric properties and the distance formula. This section presents an alternative definition that simultaneously defines *all* these conics and is well suited to polar coordinate representation. (Refer to Section 9.1.)

DEFINITION Conic

Let *D* denote a fixed line called the **directrix**; let *F* denote a fixed point called the **focus**, which is not on *D*; and let *e* be a fixed positive number called the **eccentricity**. A **conic** is the set of points *P* in a plane for which the ratio of the distance from *F* to *P* to the distance from *D* to *P* equals *e*. That is, a conic is the collection of points *P* for which

$$\frac{d(F,P)}{d(D,P)} = e \tag{1}$$

- If e = 1, the conic is a **parabola**.
- If e < 1, the conic is an **ellipse**.
- If e > 1, the conic is a hyperbola.

Observe that if e = 1, the definition of a parabola in equation (1) is exactly the same as the definition used earlier in Section 10.2.

In the case of an ellipse, the **major axis** is a line through the focus perpendicular to the directrix. In the case of a hyperbola, the **transverse axis** is a line through the focus perpendicular to the directrix. For both an ellipse and a hyperbola, the eccentricity e satisfies

$$e = \frac{c}{a}$$
(2)

where c is the distance from the center to the focus, and a is the distance from the center to a vertex.

Just as we did earlier using rectangular coordinates, we derive equations for the conics in polar coordinates by choosing a convenient position for the focus F and the directrix D. The focus F is positioned at the pole, and the directrix D is either parallel or perpendicular to the polar axis.

Suppose that we start with the directrix D perpendicular to the polar axis at a distance p units to the left of the pole (the focus F). See Figure 52.

If $P = (r, \theta)$ is any point on the conic, then, by equation (1),

$$\frac{d(F,P)}{d(D,P)} = e \quad \text{or} \quad d(F,P) = e \cdot d(D,P)$$
(3)

Now use the point Q obtained by dropping the perpendicular from P to the polar axis to calculate d(D, P).

$$d(D,P) = p + d(O,Q) = p + r\cos\theta$$
(4)

Since the focus F is at the pole (origin), it follows that

$$d(F,P) = d(O,P) = r$$
(5)

Use the results in equations (4) and (5) in equation (3). Then

$$d(F, P) = e \cdot d(D, P)$$

$$r = e(p + r \cos \theta)$$

$$r = ep + er \cos \theta$$

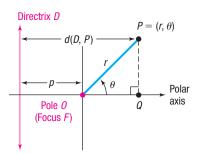
$$r - er \cos \theta = ep$$

$$r(1 - e \cos \theta) = ep$$

$$r = \frac{ep}{1 - e \cos \theta}$$

Equation (3)

$$d(F, P) = r; d(D, P) = p + r \cos \theta$$





THEOREM Polar Equation of a Conic; Focus at the Pole; Directrix Perpendicular to the Polar Axis a Distance *p* to the Left of the Pole

The polar equation of a conic with focus at the pole and directrix perpendicular to the polar axis at a distance p to the left of the pole is

 $r = \frac{ep}{1 - e\cos\theta}$

(6)

where *e* is the eccentricity of the conic.

EXAMPLE 1 Analyzing and Graphing the Polar Equation of a Conic

Analyze and graph the equation $r = \frac{4}{2 - \cos \theta}$.

Solution The equation is not quite in the form of equation (6), since the first term in the denominator is 2 instead of 1. Divide the numerator and denominator by 2 to obtain

$$r = \frac{2}{1 - \frac{1}{2}\cos\theta} \quad r = \frac{ep}{1 - e\cos\theta}$$

This equation is in the form of equation (6), with

$$e = \frac{1}{2}$$
 and $ep = 2$

Then

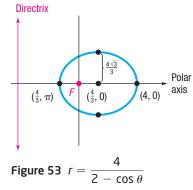
$$\frac{1}{2}p = 2$$
, so $p = 4$

Since $e = \frac{1}{2} < 1$, the conic is an ellipse. One focus is at the pole, and the directrix is perpendicular to the polar axis, p = 4 units to the left of the pole. The major axis is along the polar axis. To find the vertices, let $\theta = 0$ and $\theta = \pi$. The vertices of the ellipse are (4, 0) and $(\frac{4}{3}, \pi)$. The center of the ellipse is the midpoint of the vertices, namely, $(\frac{4}{3}, 0)$. [Do you see why? The vertices (4, 0) and $(\frac{4}{3}, \pi)$ in polar coordinates are (4, 0) and $(-\frac{4}{3}, 0)$ in rectangular coordinates. The midpoint in rectangular coordinates is $(\frac{4}{3}, 0)$, which is also $(\frac{4}{3}, 0)$ in polar coordinates.] Then a = distance from the center to a vertex = $\frac{8}{3}$. Using $a = \frac{8}{3}$ and $e = \frac{1}{2}$ in equation (2), $e = \frac{c}{a}$, yields $c = ae = \frac{4}{3}$. Finally, using $a = \frac{8}{3}$ and $c = \frac{4}{3}$ in $b^2 = a^2 - c^2$ yields

$$b^{2} = a^{2} - c^{2} = \frac{64}{9} - \frac{16}{9} = \frac{48}{9}$$
$$b = \frac{4\sqrt{3}}{3}$$

Figure 53 shows the graph.

Now Work PROBLEM 11



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Exploration

Graph $r_1 = \frac{4}{2 + \cos \theta}$ and compare the result with Figure 53. What do you conclude? Clear the screen and graph $r_1 = \frac{4}{2 - \sin \theta}$ and then $r_1 = \frac{4}{2 + \sin \theta}$. Compare each of these graphs with Figure 53. What do you conclude?

Equation (6) assumes that the directrix is perpendicular to the polar axis at a distance p units to the left of the pole. If the directrix is perpendicular to the polar axis at a distance p units to the right of the pole, then

$$r = \frac{ep}{1 + e\cos\theta}$$

See Problem 43.

In Problems 44 and 45, you are asked to derive the polar equations of conics with focus at the pole and directrix parallel to the polar axis. Table 5 summarizes the polar equations of conics.

Table 5	Polar Equations of Conics (Focus at the Pole, Eccentricity e)			
	Equation Description			
	$r = \frac{ep}{1 - e\cos\theta}$	Directrix is perpendicular to the polar axis at a distance <i>p</i> units to the left of the pole.		
	$r = \frac{ep}{1 + e\cos\theta}$	Directrix is perpendicular to the polar axis at a distance <i>p</i> units to the right of the pole.		
	$r = \frac{ep}{1 + e\sin\theta}$	Directrix is parallel to the polar axis at a distance <i>p</i> units above the pole.		
	$r = \frac{ep}{1 - e\sin\theta}$	Directrix is parallel to the polar axis at a distance <i>p</i> units below the pole.		
	Eccentricity			
	• If $e = 1$, the conic is a parabola; the axis of symmetry is perpendicular to the directrix.			
	• If $e < 1$, the conic is an ellipse; the major axis is perpendicular to the directrix.			
	• If $e > 1$, the conic is a hyperbola; the transverse axis is perpendicular to the directrix.			

EXAMPLE 2 Analyzing and Graphing the Polar Equation of a Conic

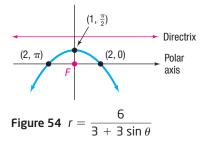
Analyze and graph the equation $r = \frac{6}{3 + 3\sin\theta}$.

Solution

e = 1 and ep = 2

$$r = \frac{2}{1 + \sin \theta}$$

See Table 5. This conic has its directrix parallel to the polar axis, a distance p units above the pole.



p = 2 e = 1Since e = 1, the conic is a parabola with focus at the pole. The directrix is parallel to the polar axis 2 units above the pole; the axis of symmetry is perpendicular to the polar axis. The vertex of the parabola is at $\left(1, \frac{\pi}{2}\right)$. (Do you see why?) See Figure 54 for the graph. Notice that two additional points, (2, 0) and $(2, \pi)$, are plotted to assist in graphing.

Now Work PROBLEM 13

EXAMPLE 3

Analyzing and Graphing the Polar Equation of a Conic

Analyze and graph the equation $r = \frac{3}{1 + 3\cos\theta}$

е

Solution The conic has its directrix perpendicular to the polar axis, a distance p units to the right of the pole. See Table 5.

$$= 3 \quad \text{and} \quad ep = 3$$
$$p = 1 \quad e = 3$$

3

Since e = 3 > 1, the conic is a hyperbola with a focus at the pole. The directrix is perpendicular to the polar axis, 1 unit to the right of the pole. The transverse axis is

along the polar axis. To find the vertices, let $\theta = 0$ and $\theta = \pi$. The vertices are $\left(\frac{3}{4}, 0\right)$ and $\left(-\frac{3}{2},\pi\right)$. The center, which is at the midpoint of $\left(\frac{3}{4},0\right)$ and $\left(-\frac{3}{2},\pi\right)$, is $\left(\frac{9}{8}, 0\right)$. Then c = distance from the center to a focus $= \frac{9}{8}$. Using equation (2), we get

$$3 = \frac{\frac{2}{8}}{a} \text{ or } a = \frac{3}{8} \quad e = \frac{c}{a}$$

$$b^2 = c^2 - a^2 = \frac{81}{64} - \frac{1}{64} - \frac$$

$$b^{2} = c^{2} - a^{2} = \frac{81}{64} - \frac{9}{64} = \frac{72}{64} = \frac{9}{8}$$
$$b = \frac{3}{2\sqrt{2}} = \frac{3\sqrt{2}}{4}$$

Figure 55 shows the graph. Notice two additional points, $\left(3, \frac{\pi}{2}\right)$ and $\left(3, \frac{3\pi}{2}\right)$, are plotted on the left branch and symmetry is used to obtain the right branch. The asymptotes of the hyperbola were found by constructing the rectangle shown.

Now Work PROBLEM 17

2 Convert the Polar Equation of a Conic to a Rectangular Equation

EXAMPLE 4 Converting a Polar Equation to a Rectangular Equation

Convert the polar equation

$$r = \frac{1}{3 - 3\cos\theta}$$

to a rectangular equation.

Solution

The strategy here is to rearrange the equation and square both sides before converting the equation in polar coordinates to an equation in rectangular coordinates.

$$r = \frac{1}{3 - 3\cos\theta}$$

$$3r - 3r\cos\theta = 1$$

$$3r = 1 + 3r\cos\theta$$

$$9r^{2} = (1 + 3r\cos\theta)^{2}$$

$$9(x^{2} + y^{2}) = (1 + 3x)^{2}$$

$$9x^{2} + 9y^{2} = 9x^{2} + 6x + 1$$

$$9y^{2} = 6x + 1$$
Rearrange the equation.
Square both sides.
$$x^{2} + y^{2} = r^{2}; x = r\cos\theta$$

This is the equation of a parabola in rectangular coordinates.

Now Work PROBLEM 25

 $(3, \frac{\pi}{2})$ $(\frac{9}{8}, 0)$ $(\frac{3}{2}, \pi)$ 0) 0 Polar axis $(3, \frac{3}{2})$ **Figure 55** $r = \frac{3}{1 + 3\cos\theta}$



Then.

10.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** If (x, y) are the rectangular coordinates of a point P and (r, θ) are its polar coordinates, then x =____ and y =____. (pp. 612–619)
- 2. Transform the equation $r = 6 \cos \theta$ from polar coordinates to rectangular coordinates. (pp. 612-619)

Concepts and Vocabulary

- _ is the set of points P in a plane for which 3. A ____ the ratio of the distance from a fixed point F, called the _____, to P to the distance from a fixed line D, called the ______, to P equals a constant e.
- 4. A conic has eccentricity e.
- If e = 1, the conic is a(n)
- If e < 1, the conic is a(n) _____.
- If e > 1, the conic is a(n) _____

- **5.** *Multiple Choice* If (r, θ) are polar coordinates, the equation $r = \frac{2}{2 + 3\sin\theta} \text{ defines a(an)} \dots$
 - (a) parabola (b) hyperbola (c) ellipse (d) circle
- 6. True or False The eccentricity e of an ellipse is $\frac{c}{a}$, where a is the distance of a vertex from the center and c is the distance of a focus from the center.

Skill Building

In Problems 7–12, identify the conic defined by each polar equation. Also give the position of the directrix.

7. $r = \frac{3}{1 - \sin \theta}$	$8. \ r = \frac{1}{1 + \cos \theta}$	$9. \ r = \frac{2}{1+2\cos\theta}$
$10. r = \frac{4}{2 - 3\sin\theta}$	11. $r = \frac{3}{4-2\cos\theta}$	$12. \ r = \frac{6}{8+2\sin\theta}$

In Problems 13–24, analyze each equation and graph it.

13.
$$r = \frac{1}{1 + \cos \theta}$$

14. $r = \frac{3}{1 - \sin \theta}$
15. $r = \frac{10}{5 + 4\cos \theta}$
16. $r = \frac{8}{4 + 3\sin \theta}$
17. $r = \frac{9}{3 - 6\cos \theta}$
18. $r = \frac{12}{4 + 8\sin \theta}$
19. $r = \frac{8}{2 + 4\cos \theta}$
20. $r = \frac{8}{2 - \sin \theta}$
21. $r(2 - \cos \theta) = 2$
22. $r(3 - 2\sin \theta) = 6$
23. $r = \frac{3\csc \theta}{\csc \theta - 1}$
24. $r = \frac{6\sec \theta}{2\sec \theta - 1}$

In Problems 25–36, convert each polar equation to a rectangular equation.

25.
$$r = \frac{1}{1 + \cos \theta}$$
 26. $r = \frac{3}{1 - \sin \theta}$
 27. $r = \frac{10}{5 + 4 \cos \theta}$
 28. $r = \frac{8}{4 + 3 \sin \theta}$

 29. $r = \frac{12}{4 + 8 \sin \theta}$
 30. $r = \frac{9}{3 - 6 \cos \theta}$
 31. $r = \frac{8}{2 + 4 \cos \theta}$
 32. $r = \frac{8}{2 - \sin \theta}$

 33. $r(2 - \cos \theta) = 2$
 34. $r(3 - 2 \sin \theta) = 6$
 35. $r = \frac{3 \csc \theta}{\csc \theta - 1}$
 36. $r = \frac{6 \sec \theta}{2 \sec \theta - 1}$

In Problems 37–42, find a polar equation for each conic. For each, a focus is at the pole.

- **37.** e = 1; directrix is parallel to the polar axis, 2 units below the pole.
- **39.** $e = \frac{2}{3}$; directrix is parallel to the polar axis, 3 units above the pole.
- **41.** e = 5; directrix is perpendicular to the polar axis, 5 units to the right of the pole.
- **38.** e = 1; directrix is parallel to the polar axis, 1 unit above the pole.
- **40.** $e = \frac{4}{5}$; directrix is perpendicular to the polar axis, 3 units to the left of the pole.
- **42.** e = 6; directrix is parallel to the polar axis, 2 units below the pole.

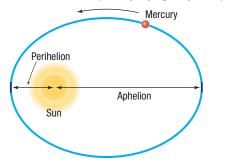
Applications and Extensions

43. Derive
$$r = \frac{ep}{1 + e \cos \theta}$$
 from Table 5. **44.** Derive $r = \frac{ep}{1 + e \sin \theta}$ from Table 5. **45.** Derive $r = \frac{ep}{1 - e \sin \theta}$ from Table 5.

Orbit of Mercury The planet Mercury travels around the Sun in an elliptical orbit given approximately by

$$r = \frac{3.442 \times 10^7}{1 - 0.206 \cos \theta}$$

where r is measured in miles and the Sun is at the pole. Find the distance from Mercury to the Sun at **aphelion** (greatest distance from the Sun) and at perihelion (shortest distance from the Sun). See the figure. Use the aphelion and perihelion to graph the orbit of Mercury using a graphing utility.

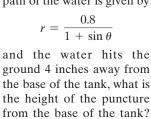


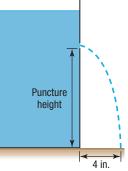
47. Halley's Comet Halley's comet travels around the Sun in an elliptical orbit given approximately by

$$r = \frac{1.155}{1 - 0.967 \cos \theta}$$

where the Sun is at the pole and r is measured in AU (astronomical units). Find the distance from Halley's comet to the Sun at aphelion and at perihelion. Use the aphelion and perihelion to graph the orbit of Halley's comet using a graphing utility.

48. Challenge Problem Water Leak A tank is punctured on its side, and water begins to stream out in a parabolic path. If the path of the water is given by





Retain Your Knowledge

Assume the focus is at

the pole.

- Problems 52–61 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.
- 52. Find the area of the triangle described: a = 7, b = 8, \triangle 58. Determine where the function and c = 10. Round to two decimal places.
- 53. Without graphing, determine the amplitude and period

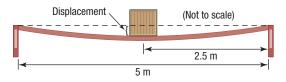
of
$$y = 4\cos\left(\frac{1}{5}x\right)$$
.

- 54. Solve: $2\cos^2 x + \cos x 1 = 0, 0 \le x < 2\pi$
- **55.** For $\mathbf{v} = 10\mathbf{i} 24\mathbf{j}$, find $\|\mathbf{v}\|$.
- **56.** If an arc length of 14 feet subtends a central angle of 105° , what is the radius of the circle?
- 57. A radioactive substance has a half-life of 15 years. How long until there is 40% of a sample remaining?

49. Challenge Problem Board Deflection A crate is placed at the center of a 5-meter board that is supported only at its ends. The weight of the crate causes a deflection of the board at its center. If the shape of the deflected board is a parabola given by

$$r = \frac{250}{1 - \sin \theta}$$

determine the amount of deflection at the center assuming the focus is at the pole.



50. Challenge Problem Suppose that a conic has an equation of the form $r = \frac{ep}{1 - e\sin\theta}$. If the polar coordinates of two points on the graph are $\left(M, \frac{\pi}{2}\right)$ and $\left(m, \frac{3\pi}{2}\right)$, show that

$$e = \frac{M-m}{M+m}$$
 and $p = \frac{2mM}{M-m}$

51. Challenge Problem Escape Velocity From physics, the equation for the free-flight trajectory of a satellite launched a distance r_0 from the center of the earth is given by the polar equation

$$\frac{1}{r} = \frac{1}{r_0} \left(1 - \frac{GM_e}{r_0 v_0^2} \right) \cos \theta + \frac{GM_e}{r_0^2 v_0^2}$$

where $M_{\rm e}$ is the mass of the earth, G is the gravitational constant, and v_0 is the initial velocity of the satellite. If the initial velocity is equal to the escape velocity (the velocity needed to overcome Earth's gravitational pull) then the resulting trajectory follows a parabolic path. What is the escape velocity?

$$f(x) = \begin{cases} x+3 & \text{if } -2 \le x < -1\\ x^2+1 & \text{if } x \ge -1 \end{cases}$$

is increasing, decreasing, and constant.

- **59.** Find k so that $y = \sin(kx)$ has a period of $\frac{5\pi}{6}$.
- **60.** Write the vertex form of the quadratic function whose graph has vertex (-3, 8) and y-intercept 5.
- \measuredangle 61. Find the area of the region bounded by the graph of $f(x) = \frac{1}{2}x + 3$, the x-axis, and the vertical lines x = 0and x = 8.

'Are You Prepared?' Answers

1. $r \cos \theta$; $r \sin \theta$ **2.** $x^2 + y^2 = 6x$ or $(x - 3)^2 + y^2 = 9$

10.7 Plane Curves and Parametric Equations

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Amplitude and Period of Sinusoidal Graphs (Section 6.4, pp. 446–448)

Now Work the 'Are You Prepared?' problem on page 746.

OBJECTIVES 1 Graph Parametric Equations (p. 737)

- 2 Find a Rectangular Equation for a Plane Curve Defined Parametrically (p. 738)
- **3** Use Time as a Parameter in Parametric Equations (p. 740)
- 4 Find Parametric Equations for Plane Curves Defined by Rectangular Equations (p. 743)

Equations of the form y = f(x), where *f* is a function, have graphs that are intersected no more than once by any vertical line. The graphs of many of the conics and certain other, more complicated graphs do not have this characteristic. Yet each graph, like the graph of a function, is a collection of points (x, y) in the *xy*-plane; that is, each is a *plane curve*. This section discusses another way of representing such graphs.

DEFINITION Parametric Equations and Plane Curves

Suppose x = x(t) and y = y(t) are two functions of a third variable *t*, called the **parameter**, that are defined on the same interval *I*. Then the equations

x = x(t) y = y(t)

where *t* is in *I*, are called **parametric equations**, and the graph of the points defined by

(x, y) = (x(t), y(t))

is called a **plane curve**.

1 Graph Parametric Equations

Parametric equations are particularly useful in describing movement along a plane curve. Suppose that a plane curve is defined by the parametric equations

$$x = x(t)$$
 $y = y(t)$ $a \le t \le b$

where each function is defined over the interval $a \le t \le b$. For a given value of t, the values of x = x(t) and y = y(t) determine a point (x, y) on the curve. In fact, as t varies over the interval from t = a to t = b, successive values of t determine the direction of the movement along the curve. That is, the curve is traced out in a certain direction by the corresponding succession of points (x, y). See Figure 56. The arrows show the direction, or **orientation**, along the curve as t varies from a to b.

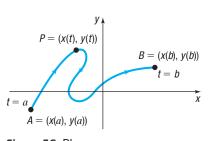


Figure 56 Plane curve

EXAMPLE 1

Graphing a Plane Curve

Graph the plane curve defined by the parametric equations

$$x(t) = 3t^2$$
 $y(t) = 2t$ $-2 \le t \le 2$ (1)

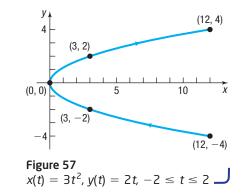
Solution

COMMENT Most graphing utilities have the capability of graphing parametric equations. See Section B.9.

For each number $t, -2 \le t \le 2$, there corresponds a number x and a number y. For example, when t = -2, then $x = 3(-2)^2 = 12$ and y = 2(-2) = -4. When t = 0, then x = 0 and y = 0. Set up a table listing various choices of the parameter t and the corresponding values for x and y, as shown in Table 6. Plot these points and connect them with a smooth curve, as shown in Figure 57. The arrows in Figure 57 indicate the orientation.

Table 6

;	t	x(t)	y (t)	(<i>x</i> , <i>y</i>)
	-2	12	-4	(12, -4)
	-1	3	-2	(3, -2)
	0	0	0	(0, 0)
	1	3	2	(3, 2)
	2	12	4	(12, 4)



(Exploration

Graph the following parametric equations using a graphing utility with Xmin = 0, Xmax = 15, Ymin = -5, Ymax = 5, and Tstep = 0.1.

1.
$$x(t) = \frac{3t^2}{4}, y(t) = t, -4 \le t \le 4$$

2.
$$x(t) = 3t^2 + 12t + 12$$
, $y(t) = 2t + 4$, $-4 \le t \le 0$

3.
$$x(t) = 3t^{\frac{2}{3}}, y(t) = 2\sqrt[3]{t}, -8 \le t \le 8$$

Compare these graphs to Figure 57. Conclude that parametric equations defining a plane curve are not unique; that is, different parametric equations can represent the same graph.

2 Find a Rectangular Equation for a Plane Curve Defined Parametrically

The plane curve given in Example 1 should look familiar. To identify it accurately, find the corresponding rectangular equation by eliminating the parameter *t* from the parametric equations given in Example 1:

$$x(t) = 3t^2$$
 $y(t) = 2t$ $-2 \le t \le 2$

Solve for t in y = 2t, obtaining $t = \frac{y}{2}$, and substitute this expression in the other equation to get

$$x = 3t^{2} = 3\left(\frac{y}{2}\right)^{2} = \frac{3y^{2}}{4}$$
$$\downarrow$$
$$t = \frac{y}{2}$$

This equation, $x = \frac{3y^2}{4}$, is the equation of a parabola with vertex at (0, 0) and axis of symmetry along the *x*-axis. We refer to this equation as the **rectangular equation** of the curve to distinguish it from the parametric equations.

Graph

$$x = \frac{3y^2}{4} \left(y_1 = \sqrt{\frac{4x}{3}} \text{ and } y_2 = -\sqrt{\frac{4x}{3}} \right)$$

using a graphing utility with Xmin = 0,
Xmax = 15, Ymin = -5, Ymax = 5.
Compare the graph with Figure 57.

Why do the graphs differ?

f

Note that the plane curve defined by equation (1) and shown in Figure 57 is only a part of the parabola $x = \frac{3y^2}{4}$. The graph of the rectangular equation obtained by eliminating the parameter will, in general, contain more points than the original

plane curve. Care must therefore be taken when a plane curve is graphed after eliminating the parameter. Even so, eliminating the parameter t from the parametric equations to identify a plane curve accurately is sometimes a better approach than plotting points.

EXAMPLE 2 Finding the Rectangular Equation of a Plane Curve Defined Parametrically

Find the rectangular equation of the plane curve whose parametric equations are

$$x(t) = a \cos t$$
 $y(t) = a \sin t$ $-\infty < t < \infty$

where a > 0 is a constant. Graph the plane curve, and indicate its orientation.

Solution The presence of sines and cosines in the parametric equations suggests using a Pythagorean Identity. In fact, since

$$\cos t = \frac{x}{a}$$
 and $\sin t = \frac{y}{a}$

this means that

$$\left(\frac{x}{a}\right)^2 + \left(\frac{y}{a}\right)^2 = 1 \quad \cos^2 t + \sin^2 t = 1$$
$$x^2 + y^2 = a^2$$

The plane curve is a circle with center at (0, 0) and radius *a*. As the parameter *t* increases, say from t = 0 [the point (a, 0)] to $t = \frac{\pi}{2}$ [the point (0, a)] to $t = \pi$ [the point (-a, 0)], the corresponding points are traced in a counterclockwise direction around the circle. The orientation is as indicated in Figure 58.

Now Work PROBLEMS 7 AND 19

Let's analyze the plane curve in Example 2 further. The domain of each parametric equation is $-\infty < t < \infty$. So, the graph in Figure 58 is repeated each time that *t* increases by 2π .

If we wanted the curve to consist of exactly 1 revolution in the counterclockwise direction, we could write

$$x(t) = a \cos t$$
 $y(t) = a \sin t$ $0 \le t \le 2\pi$

This curve starts at t = 0 [the point (a, 0), proceeds counterclockwise around the circle, and ends at $t = 2\pi$ [also the point (a, 0)].

If we wanted the curve to consist of exactly three revolutions in the counterclockwise direction, we could write

$$x(t) = a \cos t$$
 $y(t) = a \sin t$ $-2\pi \le t \le 4\pi$

or

$$x(t) = a \cos t$$
 $y(t) = a \sin t$ $0 \le t \le 6\pi$

or

$$x(t) = a \cos t$$
 $y(t) = a \sin t$ $2\pi \le t \le 8\pi$

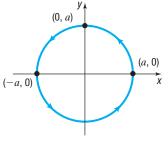


Figure 58 $x(t) = a \cos t$, $y(t) = a \sin t$

EXAMPLE 3

Describing Parametric Equations

Find rectangular equations for the following plane curves defined by parametric equations. Graph each curve.

(a)
$$x(t) = a \cos t \quad y(t) = a \sin t \quad 0 \le t \le \pi \quad a > 0$$

(b) $x(t) = -a \sin t \quad y(t) = -a \cos t \quad 0 \le t \le \pi \quad a > 0$

Solution (a) Eliminate the parameter t using a Pythagorean Identity.

$$\cos^{2} t + \sin^{2} t = 1$$
$$\left(\frac{x}{a}\right)^{2} + \left(\frac{y}{a}\right)^{2} = 1$$
$$x^{2} + y^{2} = a^{2}$$

The plane curve defined by these parametric equations lies on a circle with radius a and center at (0, 0). The curve begins at the point (a, 0), when t = 0; passes through the point (0, a), when $t = \frac{\pi}{2}$; and ends at the point (-a, 0), when $t = \pi$. The parametric equations define the upper semicircle of a circle of radius *a* with a counterclockwise orientation. See Figure 59.

The rectangular equation is

$$y = \sqrt{a^2 - x^2} \qquad -a \le x \le a$$

(b) Eliminate the parameter t using a Pythagorean Identity.

$$\sin^2 t + \cos^2 t = 1$$
$$\left(\frac{x}{-a}\right)^2 + \left(\frac{y}{-a}\right)^2 = 1$$
$$x^2 + y^2 = a^2$$

The plane curve defined by the parametric equations lies on a circle with radius *a* and center at (0, 0). The curve begins at the point (0, -a), when t = 0; passes through the point (-a, 0), when $t = \frac{\pi}{2}$; and ends at the point (0, a), when $t = \pi$. The parametric equations define the left semicircle of a circle of radius a with a clockwise orientation. See Figure 60.

The rectangular equation is

$$x = -\sqrt{a^2 - y^2} \qquad -a \le y \le a$$

Example 3 illustrates the versatility of parametric equations for replacing complicated rectangular equations, while providing additional information about orientation. These characteristics make parametric equations very useful in applications, such as projectile motion.

3 Use Time as a Parameter in Parametric Equations

If we think of the parameter t as time, then the parametric equations x = x(t) and y = y(t) specify how the x- and y-coordinates of a moving point vary with time.

For example, we can use parametric equations to model the motion of an object, sometimes referred to as **curvilinear motion**. Using parametric equations, we can specify not only where the object travels—that is, its location (x, y)—but also when it gets there—that is, the time t.

When an object is propelled upward at an inclination θ to the horizontal with initial speed v_0 , the resulting motion is called **projectile motion**.

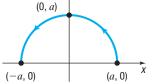


Figure 59 $x(t) = a \cos t$ $y(t) = a \sin t$ $0 \le t \le \pi$ a > 0

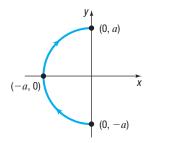


Figure 60 $x(t) = -a \sin t$ $y(t) = -a \cos t$ $0 \le t \le \pi$ a > 0

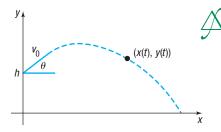


Figure 61 Projectile motion

In calculus the following result is proved.

The parametric equations of the path of a projectile fired at an inclination θ to the horizontal, with an initial speed v_0 , from a height *h* above the horizontal, are

$$x(t) = (v_0 \cos \theta)t$$
 $y(t) = -\frac{1}{2}gt^2 + (v_0 \sin \theta)t + h$ (2)

where *t* is time and *g* is the constant acceleration due to gravity (approximately 32 ft/sec^2 , or 9.8 m/sec²).

See Figure 61.

Projectile Motion

Suppose that Jim hit a golf ball with an initial speed of 150 feet per second at an angle of 30° to the horizontal. See Figure 62.

- (a) Find parametric equations that describe the position of the ball as a function of time.
- (b) How long was the golf ball in the air?
- (c) When was the ball at its maximum height? Find the maximum height of the ball.
- (d) Find the distance that the ball traveled.
- (a) We have $v_0 = 150$ ft/sec, $\theta = 30^\circ$, h = 0 ft (the ball is on the ground), and g = 32 ft/sec² (since the units are in feet and seconds). Substitute these values into equations (2) to get

$$x(t) = (v_0 \cos \theta)t = (150 \cos 30^\circ)t = 75\sqrt{3} t$$

$$y(t) = -\frac{1}{2}gt^2 + (v_0\sin\theta)t + h = -\frac{1}{2}\cdot 32\cdot t^2 + (150\sin 30^\circ)t + 0 = -16t^2 + 75t$$

(b) To find the length of time that the ball was in the air, solve the equation y(t) = 0.

$$-16t^{2} + 75t = 0$$

$$t(-16t + 75) = 0$$

$$= 0 \text{ sec or } t = \frac{75}{16} = 4.6875 \text{ sec}$$

The ball struck the ground after 4.6875 seconds.

t

(c) Notice that the height y of the ball is a quadratic function of t, so the maximum height of the ball can be found by determining the vertex of $y(t) = -16t^2 + 75t$. The value of t at the vertex is

$$t = \frac{-75}{-32} = 2.34375 \text{ sec}$$

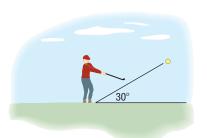
The ball was at its maximum height after 2.34375 seconds. The maximum height of the ball is found by evaluating the function y(t) at t = 2.34375 seconds.

Maximum height = $-16 \cdot (2.34375)^2 + 75 \cdot 2.34375 \approx 87.89$ feet

(d) Since the ball was in the air for 4.6875 seconds, the horizontal distance that the ball traveled is

$$x = 75\sqrt{3} \cdot 4.6875 \approx 608.92$$
 feet

Now Work PROBLEM 53



EXAMPLE 4

Figure 62

Solution

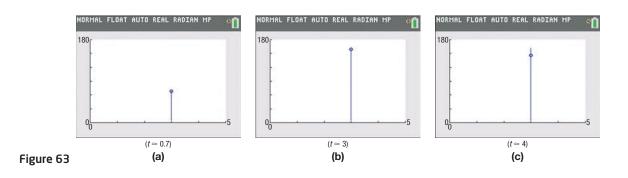
Need to Review?

The vertex of a quadratic function $y = f(x) = ax^2 + bx + c$ is the point $\left(-\frac{b}{2a}, f\left(-\frac{b}{2a}\right)\right)$ Refer to Section 3.3, pp. 186-188.

🛯 🛛 Exploration

Simulate the motion of a ball thrown straight up with an initial speed of 100 feet per second from a height of 5 feet above the ground. Use PARAMETRIC mode on a TI-84 Plus C with Tmin = 0, Tmax = 6.5, Tstep = 0.1, Xmin = 0, Xmax = 5, Ymin = 0, and Ymax = 180. What happens to the speed with which the graph is drawn as the ball goes up and then comes back down? How do you interpret this physically? Repeat the experiment using other values for Tstep. How does this affect the experiment? [**Hint**: In the projectile motion equations, let $\theta = 90^\circ$, $v_0 = 100$, h = 5, and g = 32. Use x = 3 instead of x = 0 to see the vertical motion better.]

Result In Figure 63(a), the ball is going up. In Figure 63(b), the ball is near its highest point. Finally, in Figure 63(c), the ball is coming back down.



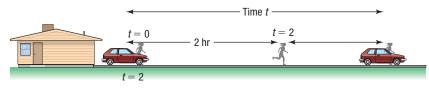
Notice that as the ball goes up, its speed decreases, until at the highest point it is zero. Then the speed increases as the ball comes back down.

Now Work PROBLEM 49

A graphing utility can be used to simulate other kinds of motion as well. Let's work Example 5 from Section A.8 using parametric equations.

EXAMPLE 5 Simulating Motion

Tanya, who is a long-distance runner, runs at an average speed of 8 miles per hour. Two hours after Tanya leaves your house, you leave in your Honda and follow the same route. See Figure 64. If the Honda's average speed is 40 miles per hour, how long is it before you catch up to Tanya? Use a simulation of the two motions to verify the answer.





Solution Begin with two sets of parametric equations: one to describe Tanya's motion, the other to describe the motion of the Honda. We choose time t = 0 to be when Tanya leaves the house. If we choose $y_1 = 2$ as Tanya's path, then we can use $y_2 = 4$ as the parallel path of the Honda. The horizontal distances traversed in time t (Distance = Rate \times Time) are

Tanya: $x_1(t) = 8t$ Honda: $x_2(t) = 40(t-2)$

You catch up to Tanya when $x_1 = x_2$.

$$8t = 40(t - 2)$$

$$8t = 40t - 80$$

$$-32t = -80$$

$$t = \frac{-80}{-32} = 2.5$$

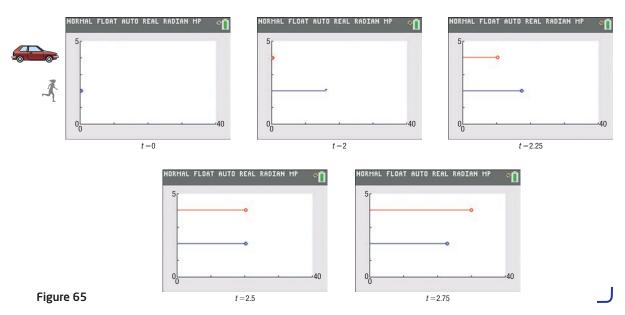
You catch up to Tanya 2.5 hours after Tanya leaves the house.

In PARAMETRIC mode with Tstep = 0.01, simultaneously graph

Tanya:
$$x_1(t) = 8t$$
 Honda: $x_2(t) = 40(t-2)$
 $y_1(t) = 2$ $y_2(t) = 4$

for $0 \le t \le 3$.

Figure 65 shows the relative positions of Tanya and the Honda for t = 0, t = 2, t = 2.25, t = 2.5, and t = 2.75 on a TI-84 Plus C.



4 Find Parametric Equations for Plane Curves Defined by Rectangular Equations

If a plane curve is defined by the function y = f(x), one way of finding parametric equations is to let x = t. Then y = f(t), and

x(t) = t y(t) = f(t) t in the domain of f

are parametric equations of the plane curve.

EXAMPLE 6 Finding Parametric Equations for a Plane Curve Defined by a Rectangular Equation

Find two different pairs of parametric equations for the function $y = x^2 - 4$.

Solution For the first pair of parametric equations, let x = t. Then the parametric equations are

$$x(t) = t$$
 $y(t) = t^2 - 4$ $-\infty < t < \infty$

A second pair of parametric equations is found by letting $x = t^3$. Then the parametric equations become

$$x(t) = t^3$$
 $y(t) = t^6 - 4$ $-\infty < t < \infty$

Care must be taken when using the second approach in Example 6. The substitution for x must be a function that allows x to take on all the values in the domain of f. For example, letting $x(t) = t^2$ so that $y(t) = t^4 - 4$ does not result in equivalent parametric equations for $y = x^2 - 4$, since only points for which $x \ge 0$ are obtained; yet the domain of $y = x^2 - 4$ is $\{x | x \text{ is any real number}\}$.

Now Work PROBLEM 33

EXAMPLE 7

Finding Parametric Equations for an Object in Motion

Find parametric equations for the ellipse

$$(-1, 0)$$
 $(1, 0)$ $(1, 0)$ $(0, -3)$ **Solution**

Figure 66 $x^2 + \frac{y}{9} = 1$ with clockwise orientation

Seed to Review?

The period of a sinusoidal

graph is discussed in Section 6.4,

pp. 446–448.

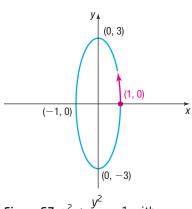


Figure 67 $x^2 + \frac{y^2}{9} = 1$ with counter-clockwise orientation

$$x^2 + \frac{y^2}{9} = 3$$

where the parameter t is time (in seconds) and

- (a) The motion around the ellipse is clockwise, begins at the point (0, 3), and requires 1 second for a complete revolution.
- (b) The motion around the ellipse is counterclockwise, begins at the point (1,0), and requires 2 seconds for a complete revolution.
- (a) Figure 66 shows the graph of the ellipse. Since the motion begins at the point (0,3), we want x = 0 and y = 3 when t = 0. Let

$$x(t) = \sin(\omega t)$$
 and $y(t) = 3\cos(\omega t)$

for some constant ω . These parametric equations satisfy the equation of the ellipse. They also satisfy the requirement that when t = 0, then x = 0 and y = 3.

For the motion to be clockwise, the motion has to begin with the value of x increasing and the value of y decreasing as t increases. This requires that $\omega > 0$. [Do you know why? If $\omega > 0$, then $x(t) = \sin(\omega t)$ is increasing when $t \ge 0$ is near zero, and $y(t) = 3\cos(\omega t)$ is decreasing when $t \ge 0$ is near zero.] See the red part of the graph in Figure 66.

Finally, since 1 revolution takes 1 second, the period $\frac{2\pi}{\omega} = 1$, so $\omega = 2\pi$. Parametric equations that satisfy the conditions stipulated are

$$x(t) = \sin(2\pi t)$$
 $y(t) = 3\cos(2\pi t)$ $0 \le t \le 1$ (3)

(b) See Figure 67. Since the motion begins at the point (1, 0), we want x = 1 and y = 0 when t = 0. The equation is an ellipse, so begin by letting

$$x(t) = \cos(\omega t)$$
 and $y(t) = 3\sin(\omega t)$

for some constant ω . These parametric equations satisfy the equation of the ellipse. Furthermore, with this choice, when t = 0 we have x = 1 and y = 0.

For the motion to be counterclockwise, the motion has to begin with the value of x decreasing and the value of y increasing as t increases. This requires that $\omega > 0$. (Do you know why?) Finally, since 1 revolution requires 2 seconds, the period is $\frac{2\pi}{\omega} = 2$, so $\omega = \pi$. The parametric equations that satisfy the

conditions stipulated are

$$x(t) = \cos(\pi t)$$
 $y(t) = 3\sin(\pi t)$ $0 \le t \le 2$ (4)

Either equations (3) or equations (4) can serve as parametric equations for the ellipse $x^2 + \frac{y^2}{9} = 1$. The direction of the motion, the beginning point, and the time for 1 revolution give a particular parametric representation.

The Cycloid

Suppose that a circle of radius a rolls along a horizontal line without slipping. As the circle rolls along the line, a point P on the circle will trace out a curve called a cycloid (see Figure 68). Deriving the equation of a cycloid in rectangular coordinates is difficult, but the task is relatively easy using parametric equations.

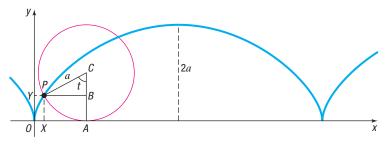


Figure 68 Cycloid

Begin with a circle of radius a and take the fixed line on which the circle rolls as the x-axis. Let the origin be one of the points at which the point P comes in contact with the x-axis. Figure 68 shows the position of this point P after the circle has rolled a bit. The angle t (in radians) measures the angle through which the circle has rolled.

Since we require no slippage, it follows that

$$\operatorname{Arc} AP = d(O, A)$$

The length of arc AP is given by $s = r\theta$, where r = a and $\theta = t$ radians. Then

$$at = d(O, A)$$
 $s = r\theta$, where $r = a$ and $\theta = t$

The x-coordinate of the point P is

$$d(O, X) = d(O, A) - d(X, A) = at - a\sin t = a(t - \sin t)$$

The y-coordinate of the point P is

$$d(O, Y) = d(A, C) - d(B, C) = a - a\cos t = a(1 - \cos t)$$

THEOREM Parametric Equations of a Cycloid

The parametric equations of a cycloid are

$$x(t) = a(t - \sin t)$$
 $y(t) = a(1 - \cos t)$ (5)

Applications to Mechanics

If a < 0 in equation (5), we obtain an inverted cycloid, as shown in Figure 69(a). The inverted cycloid occurs as a result of some remarkable applications in the field of mechanics. We mention two of them: the *brachistochrone* and the *tautochrone*.

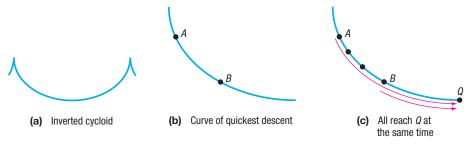
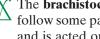


Figure 69



The **brachistochrone** is the curve of quickest descent. If a particle is constrained to follow some path from one point A to a lower point B (not on the same vertical line) and is acted on only by gravity, the time needed to make the descent is least if the

Exploration

Graph $x(t) = t - \sin t$, $y(t) = 1 - \cos t$, $0 \le t \le 3\pi$, using your graphing utility with Tstep = $\frac{\pi}{36}$ and a square screen. Compare your results with Figure 68.

NOTE In Greek, brachistochrone means "the shortest time," and tautochrone "equal time."

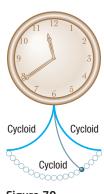


Figure 70

path is an inverted cycloid. See Figure 69(b). For example, to slide packages from a loading dock onto a truck, a ramp in the shape of an inverted cycloid might be used, so the packages get to the truck in the least amount of time. This remarkable discovery, which has been attributed to many famous mathematicians (including Johann Bernoulli and Blaise Pascal), was a significant step in creating the branch of mathematics known as the *calculus of variations*.

To define the **tautochrone**, let Q be the lowest point on an inverted cycloid. If several particles placed at various positions on an inverted cycloid simultaneously begin to slide down the cycloid, they will reach the point Q at the same time, as indicated in Figure 69(c). The tautochrone property of the cycloid was used by Christiaan Huygens (1629–1695), the Dutch mathematician, physicist, and astronomer, to construct a pendulum clock with a bob that swings along a cycloid (See Figure 70). In Huygens's clock, the bob was made to swing along a cycloid by suspending the bob on a thin wire constrained by two plates shaped like cycloids. In a clock of this design, the period of the pendulum is independent of its amplitude.

10.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. The function $f(x) = 3\sin(4x)$ has amplitude _____ and period _____. (pp. 446–448)

Concepts and Vocabulary

2. Suppose x = x(t) and y = y(t) are two functions of a third variable *t* that are defined on the same interval *I*. The graph of the collection of points defined by (x, y) = (x(t), y(t)) is called a(n). The variable *t* is called a(n)

3. Multiple Choice The parametric equations

$$x(t) = 2\sin t \quad y(t) = 3\cos t$$

define a(n) _____.

(a) circle (b) ellipse (c) hyperbola (d) parabola

- 4. Multiple Choice If a circle rolls along a horizontal line without slipping, a fixed point P on the circle will trace out a curve called a(n) _____.
 (a) cycloid (b) epitrochoid (c) hyptrochoid (d) pendulum
- 5. *True or False* Parametric equations defining a curve are unique.
- **6.** *True or False* Plane curves defined using parametric equations have an orientation.

Skill Building

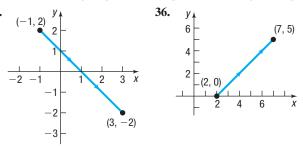
In Problems 7–26, graph the plane curve whose parametric equations are given, and show its orientation. Find the rectangular equation of each curve.

7. $x(t) = 3t + 2$, $y(t) = t + 1$; $0 \le t \le 4$	8. $x(t) = t - 3$, $y(t) = 2t + 4$; $0 \le t \le 2$
9. $x(t) = \sqrt{2t}, y(t) = 4t; t \ge 0$	10. $x(t) = t + 2$, $y(t) = \sqrt{t}$; $t \ge 0$
11. $x(t) = \sqrt{t} + 4$, $y(t) = \sqrt{t} - 4$; $t \ge 0$	12. $x(t) = t^2 + 4$, $y(t) = t^2 - 4$; $-\infty < t < \infty$
13. $x(t) = 2t - 4$, $y(t) = 4t^2$; $-\infty < t < \infty$	14. $x(t) = 3t^2$, $y(t) = t + 1$; $-\infty < t < \infty$
15. $x(t) = e^t$, $y(t) = e^{-t}$; $t \ge 0$	16. $x(t) = 2e^t$, $y(t) = 1 + e^t$; $t \ge 0$
17. $x(t) = t^{3/2} + 1$, $y(t) = \sqrt{t}$; $t \ge 0$	18. $x(t) = \sqrt{t}, y(t) = t^{3/2}; t \ge 0$
19. $x(t) = 2\cos t$, $y(t) = 3\sin t$; $0 \le t \le 2\pi$	20. $x(t) = 2\cos t$, $y(t) = 3\sin t$; $0 \le t \le \pi$
21. $x(t) = 2\cos t$, $y(t) = \sin t$; $0 \le t \le \frac{\pi}{2}$	22. $x(t) = 2\cos t$, $y(t) = 3\sin t$; $-\pi \le t \le 0$
23. $x(t) = \csc t$, $y(t) = \cot t$; $\frac{\pi}{4} \le t \le \frac{\pi}{2}$	24. $x(t) = \sec t$, $y(t) = \tan t$; $0 \le t \le \frac{\pi}{4}$
25. $x(t) = t^2$, $y(t) = \ln t$; $t > 0$	26. $x(t) = \sin^2 t$, $y(t) = \cos^2 t$; $0 \le t \le 2\pi$
In Problems 27–34 find two different pairs of parametric equation	ions for each rectangular equation

In Problems 27–34, find two different pairs of parametric equations for each rectangular equation.

27.
$$y = -8x + 3$$
28. $y = 4x - 1$ **29.** $y = -2x^2 + 1$ **30.** $y = x^2 + 1$ **31.** $y = x^4 + 1$ **32.** $y = x^3$ **33.** $x = y^{3/2}$ **34.** $x = \sqrt{y}$

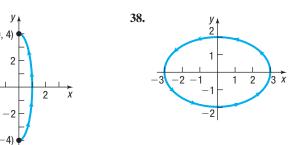
In Problems 35–38, find parametric equations that define the plane curve shown.



In Problems 39–42, find parametric equations for an object that moves along the ellipse $\frac{x^2}{4} + \frac{y^2}{9} = 1$ with the motion described.

37.

- 39. The motion begins at (2,0), is clockwise, and requires 2 seconds for a complete revolution.
 - **41.** The motion begins at (2,0), is counterclockwise, and requires 3 seconds for a complete revolution.



40. The motion begins at (0,3), is counterclockwise, and requires 1 second for a complete revolution.

42. The motion begins at (0,3), is clockwise, and requires 1 second for a complete revolution.

 $C_2: x(t) = \cos t, \quad y(t) = 1 - \sin^2 t; \quad 0 \le t \le \pi$

 $C_3: x(t) = e^t, y(t) = e^{2t}, 0 \le t \le \ln 4$

 $C_4: x(t) = \sqrt{t}, y(t) = t; 0 \le t \le 16$

In Problems 43 and 44, parametric equations of four plane curves are given. Graph each of them, indicating the orientation.

43. $C_1: x(t) = t, y(t) = \sqrt{1 - t^2}; -1 \le t \le 1$ $C_2: x(t) = \sin t, y(t) = \cos t; 0 \le t \le 2\pi$ $C_3: x(t) = \cos t, y(t) = \sin t; 0 \le t \le 2\pi$ $C_4: x(t) = \sqrt{1 - t^2}, y(t) = t; -1 \le t \le 1$

In Problems 45–48, use a graphing utility to graph the plane curve defined by the given parametric equations.

45.
$$x(t) = \sin t + \cos t$$
, $y = \sin t - \cos t$
47. $x(t) = 4 \sin t + 2 \sin(2t)$

 $y(t) = 4\cos t + 2\cos(2t)$

Applications and Extensions

49. Projectile Motion Bob throws a ball straight up with an initial speed of 50 feet per second from a height of 6 feet.

- (a) Find parametric equations that model the motion of the ball as a function of time.
- (b) How long is the ball in the air?
- (c) When is the ball at its maximum height? Determine the maximum height of the ball.
- (d) Simulate the motion of the ball by graphing the equations found in part (a).
- **50. Projectile Motion** Alice throws a ball straight up with an initial speed of 40 feet per second from a height of 5 feet.
 - (a) Find parametric equations that model the motion of the ball as a function of time.
 - (b) How long is the ball in the air?
 - (c) When is the ball at its maximum height? Determine the maximum height of the ball.
 - (d) Simulate the motion of the ball by graphing the equations found in part (a).
- **51.** Catching a Train Bill's train leaves at 8:06 AM and accelerates at the rate of 2 meters per second per second. Bill, who can run 5 meters per second, arrives at the train station 5 seconds after the train has left and runs for the train.
 - (a) Find parametric equations that model the motions of the train and Bill as a function of time.

[**Hint**: The position *s* at time *t* of an object having acceleration *a* is $s = \frac{1}{2}at^2$]

acceleration a is $s = \frac{1}{2}at^2$.]

(b) Determine algebraically whether Bill will catch the train. If so, when?

46. $x(t) = t \sin t$, $y(t) = t \cos t$, t > 0**48.** $x(t) = 4 \sin t - 2 \sin(2t)$

44. C_1 : x(t) = t, $y(t) = t^2$; $-4 \le t \le 4$

- $y(t) = 4\cos t 2\cos(2t)$
- (c) Simulate the motion of the train and Bill by simultaneously graphing the equations found in part (a).
- **52.** Catching a Bus Jodi's bus leaves at 5:30 PM and accelerates at the rate of 3 meters per second per second. Jodi, who can run 5 meters per second, arrives at the bus station 2 seconds after the bus has left and runs for the bus.
 - (a) Find parametric equations that model the motions of the bus and Jodi as a function of time.

[**Hint**: The position s at time t of an object having $\frac{1}{1}$

acceleration
$$a$$
 is $s = \frac{1}{2}at^2$.]

- (b) Determine algebraically whether Jodi will catch the bus. If so, when?
- (c) Simulate the motion of the bus and Jodi by graphing simultaneously the equations found in part (a).
- **53. Projectile Motion** Sean throws a baseball with an initial speed of 145 feet per second at an angle of 20° to the horizontal. The ball leaves Sean's hand at a height of 5 feet.
 - (a) Find parametric equations that model the position of the ball as a function of time.
 - (b) How long is the ball in the air?
 - (c) Determine the horizontal distance that the ball travels.
 - (d) When is the ball at its maximum height? Determine the maximum height of the ball.
 - (e) Using a graphing utility, simultaneously graph the equations found in part (a).

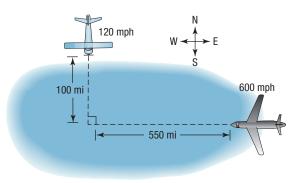
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54. Projectile Motion Billy hit a baseball with an initial speed of 125 feet per second at an angle of 40° to the horizontal. The ball was hit at a height of 3 feet above the ground.

- (a) Find parametric equations that model the position of the ball as a function of time.
- (b) How long was the ball in the air?
- (c) Determine the horizontal distance that the ball traveled.
- (d) When was the ball at its maximum height? Determine the maximum height of the ball.
- (e) Using a graphing utility, simultaneously graph the equations found in part (a).
- **55. Projectile Motion** Suppose that Karla hits a golf ball off a cliff 300 meters high with an initial speed of 40 meters per second at an angle of 45° to the horizontal on the Moon (gravity on the Moon is one-sixth of that on Earth).
 - (a) Find parametric equations that model the position of the ball as a function of time.
 - (b) How long is the ball in the air?
 - (c) Determine the horizontal distance that the ball travels.
 - (d) When is the ball at its maximum height? Determine the maximum height of the ball.
- (e) Using a graphing utility, simultaneously graph the equations found in part (a).

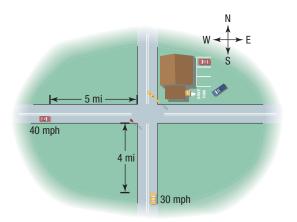
56. Projectile Motion Suppose that Adam hits a golf ball off a cliff 300 meters high with an initial speed of 40 meters per second at an angle of 45° to the horizontal.

- (a) Find parametric equations that model the position of the ball as a function of time.
- (b) How long is the ball in the air?
- (c) Determine the horizontal distance that the ball travels.
- (d) When is the ball at its maximum height? Determine the maximum height of the ball.
- (e) Using a graphing utility, simultaneously graph the equations found in part (a).
- **57.** Uniform Motion A Cessna (heading south at 120 mph) and a Boeing 737 (heading west at 600 mph) are flying toward the same point at the same altitude. The Cessna is 100 miles from the point where the flight patterns intersect, and the 737 is 550 miles from this intersection point. See the figure.



- (a) Find parametric equations that model the motion of the Cessna and the 737.
- **(b)** Find a formula for the distance between the planes as a function of time.
- (c) Graph the function in part (b) using a graphing utility.
- (d) What is the minimum distance between the planes? When are the planes closest?
- (e) Simulate the motion of the planes by simultaneously graphing the equations found in part (a).
- **58.** Uniform Motion A Toyota Camry (traveling east at 40 mph) and a Chevy Impala (traveling north at 30 mph) are heading

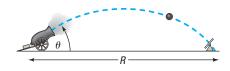
toward the same intersection. The Camry is 5 miles from the intersection when the Impala is 4 miles from the intersection. See the figure.



- (a) Find parametric equations that model the motion of the Camry and the Impala.
- (b) Find a formula for the distance between the cars as a function of time.
- (c) Graph the function in part (b) using a graphing utility.
- (d) What is the minimum distance between the cars? When are the cars closest?
- (e) Simulate the motion of the cars by simultaneously graphing the equations found in part (a).
- **59. The Green Monster** The left field wall at a baseball park is 310 feet down the third base line from home plate; the wall itself 38 feet high. A batted ball must clear the wall to be a home run. Suppose a ball leaves the bat, 3 feet off the ground, at an angle of 45° . Use g = 32 ft/sec² as the acceleration due to gravity and ignore any air resistance. Complete parts (a) through (d).
 - (a) Find parametric equations that model the position of the ball as a function of time.
 - (b) What is the maximum height of the ball if it leaves the bat with a speed of 120 miles per hour? Give your answer in feet.
 - (c) What is the ball's horizontal distance from home plate at its maximum height? Give your answer in feet.
 - (d) If the ball is hit straight down the third base line, will it clear the wall? If it does, by how many feet does it clear the wall?
- **60. Projectile Motion** The position of a projectile fired with an initial velocity v_0 feet per second and at an angle θ to the horizontal at the end of *t* seconds is given by the parametric equations

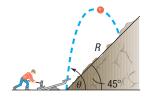
$$x(t) = (v_0 \cos \theta)t \qquad y(t) = (v_0 \sin \theta)t - 16t^2$$

See the figure.



- (a) Obtain a rectangular equation of the trajectory, and identify the curve.
- (b) Show that the projectile hits the ground (y = 0)when $t = \frac{1}{16}v_0 \sin \theta$.

- (c) How far has the projectile traveled (horizontally) when it strikes the ground? In other words, find the range R.
- (d) Find the time t when x = y. Next find the horizontal distance x and the vertical distance y traveled by the projectile in this time. Then compute $\sqrt{x^2 + y^2}$. This is the distance R, the range, that the projectile travels up a plane inclined at 45° to the horizontal (x = y). See the following figure. (See also Problem 105 in Section 7.6.)



61. Show that parametric equations for a line passing through the points (x_1, y_1) and (x_2, y_2) are

$$\begin{aligned} x(t) &= (x_2 - x_1)t + x_1 \\ y(t) &= (y_2 - y_1)t + y_1 - \infty < t < \infty \end{aligned}$$

What is the orientation of this line?

Explaining Concepts: Discussion and Writing

65. In Problem 62, we graphed the hypocycloid. Now graph the rectangular equations of the hypocycloid. Did you obtain a complete graph? If not, experiment until you do.

62. Hypocycloid The hypocycloid is a plane curve defined by the parametric equations

$$x(t) = \cos^3 t \quad y(t) = \sin^3 t \quad 0 \le t \le 2\pi$$

- (a) Graph the hypocycloid using a graphing utility. (b) Find a rectangular equation of the hypocycloid.
- 63. Challenge Problem Find parametric equations for the parabola $y = x^2$, using as the parameter the slope *m* of the line joining the point (1, 1) to a general point P = (x, y) of the parabola.
- 64. Challenge Problem Find parametric equations for the circle $x^2 + y^2 = R^2$, using as the parameter the slope *m* of the line through the point (-R, 0) and a general point P = (x, y)on the circle.

66. Research plane curves called hypocycloid and epicycloid. Write a report on what you find. Compare and contrast them to a cycloid.

Retain Your Knowledge -

Problems 67–75 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 67. Graph the equation 3x 4y = 8 on the xy-plane.
- 69. The International Space Station (ISS) orbits Earth at a height of approximately 248 miles above the surface. What is the distance, in miles, on the surface of Earth that can be observed from the ISS? Assume that Earth's radius is 3960 miles.

Source: nasa.gov

- **73.** Find the exact value of $\cos 285^\circ$.

- 68. Graph $y = 2\cos(2x) + \sin\left(\frac{x}{2}\right)$ on the xy-plane.
- 70. The displacement d (in meters) of an object at time t (in seconds) is given by $d(t) = 2\cos(4t)$.
 - (a) Describe the motion of the object.
 - (b) What is the maximum displacement of the object from its rest position?
 - (c) What is the time required for 1 oscillation?
 - (d) What is the frequency?

71. Find the oblique asymptote of $R(x) = \frac{4x^2 - 9x + 7}{2x + 1}$ \checkmark **72.** Find the difference quotient of $f(x) = \frac{1}{x + 3}$ as $h \to 0$.

14. Solve
$$\log_5 (7 - x) + \log_5 (3x + 5) = \log_5 (24x)$$
.

over the interval.

'Are You Prepared?' Answers

1. 3; $\frac{\pi}{2}$

Chapter Review

Things to Know

Equations			
Parabola (pp. 690–694)	See Tables 1 and 2 (pp. 692 and 693).		
Ellipse (pp. 699–705)	See Table 3 (p. 704).		
Hyperbola (pp. 709–717)	See Table 4 (p. 716).		
General equation of a conic (p. 728)	$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$	Parabola if $B^2 - 4AC = 0$ Ellipse (or circle) if $B^2 - 4AC < 0$ Hyperbola if $B^2 - 4AC > 0$	
Polar equations of a conic with focus at the pole (pp. 730–734)	See Table 5 (p. 733).		
Parametric equations of a plane curve (p. 737)	x = x(t), y = y(t), t is the parameter		
Definitions			
Parabola (p. 690)	Set of points P in a plane for which $d(F, P) = d(P, D)$, where F is the focus and D is the directrix		
Ellipse (p. 699)	Set of points <i>P</i> in a plane the sum of whose (the foci) is a constant	distances from two fixed points	
Hyperbola (p. 709)	Set of points P in a plane the difference of whose distances from two fixed points (the foci) is a constant		
Conic in polar coordinates (p. 731)	The collection of points P for	Parabola if $e = 1$	
	which $\frac{d(F, P)}{d(D, P)} = e$	Ellipse if $e < 1$	
d(D, P)		Hyperbola if $e > 1$	
Formulas			
Rotation formulas (p. 724)	$x = x' \cos \theta - y' \sin \theta$		
	$y = x'\sin\theta + y'\cos\theta$		

Angle θ of rotation that
eliminates the $x'y'$ -term (p. 725)

$y = x' \sin \theta + y' \cos \theta$			
$\cot(2\theta) = \frac{A-C}{B} 0^{\circ} < \theta < 90^{\circ}$			

Objectives _____

Section		You should be able to	Example(s)	Review Exercises
10.1	1	Know the names of the conics (p. 689)		1–16
10.2	1	Analyze parabolas with vertex at the origin (p. 690)	1–5	1,11
	Z	Analyze parabolas with vertex at (h, k) (p. 693)	6,7	4, 6, 9, 14
	З	Solve applied problems involving parabolas (p. 695)	8	39
10.3	1	Analyze ellipses with center at the origin (p. 699)	1–4	3,13
	2	Analyze ellipses with center at (h, k) (p. 703)	5,6	8, 10, 16, 38
	З	Solve applied problems involving ellipses (p. 705)	7	40
10.4	1	Analyze hyperbolas with center at the origin (p. 710)	1–4	2, 5, 12, 37
	2	Find the asymptotes of a hyperbola (p. 714)	5,6	2, 5, 7
	З	Analyze hyperbolas with center at (h, k) (p. 716)	7, 8	7, 15, 17, 18
	4	Solve applied problems involving hyperbolas (p. 717)	9	41
10.5	1	Identify a conic (p. 722)	1	19,20
	2	Use a rotation of axes to transform equations (p. 723)	2	24–26
	З	Analyze an equation using a rotation of axes (p. 726)	3,4	24–26,44
	4	Identify conics without rotating the axes (p. 728)	5	21–23

Section	You should be able to	Example(s)	Review Exercises
10.6	1 Analyze and graph polar equations of conics (p. 730)	1–3	27–29
	Z Convert the polar equation of a conic to a rectangular equation (p. 734)	4	30, 31
10.7	1 Graph parametric equations (p. 737)	1	32–34
	2 Find a rectangular equation for a plane curve defined parametrically (p. 7	2,3 2,3	32–34
	J Use time as a parameter in parametric equations (p. 740)	4,5	42,43
	4 Find parametric equations for plane curves defined by rectangular equations (p. 743)	6,7	35, 36

Review Exercises

In Problems 1–10, identify each equation. If it is a parabola, give its vertex, focus, and directrix; if it is an ellipse, give its center, vertices, and foci; if it is a hyperbola, give its center, vertices, foci, and asymptotes.

1. $x^2 = 12y$ 2. $\frac{x^2}{9} - \frac{y^2}{16} = 1$ 3. $\frac{x^2}{36} + \frac{y^2}{9} = 1$ 4. $(y-1)^2 - 8x + 24 = 0$ 5. $4x^2 - y^2 = 8$ 6. $4x^2 + 12x + 8y - 15 = 0$ 7. $9x^2 + 18x - 16y^2 + 32y = 151$ 8. $6x^2 - 12x + 5y^2 + 30y - 9 = 0$ 9. $9y^2 - 36x + 18y + 27 = 0$ 10. $9x^2 + 4y^2 - 18x + 8y = 23$

In Problems 11–18, find an equation of the conic described. Graph the equation.

- **11.** Parabola; focus at (-2, 0); directrix the line x = 2
- **13.** Ellipse; foci at (-3, 0) and (3, 0); vertex at (4, 0)
- **15.** Hyperbola; center at (−2, −3); focus at (−4, −3); vertex at (−3, −3)
- **17.** Center at (-1, 2); a = 3; c = 4; transverse axis parallel to the *x*-axis

In Problems 19–23, identify each conic without completing the squares and without applying a rotation of axes.

19. $y^2 + 4x + 3y - 8 = 0$ **21.** $9x^2 - 12xy + 4y^2 + 8x + 12y = 0$ **23.** $x^2 - 2xy + 3y^2 + 2x + 4y - 1 = 0$ **20.** $x^2 + 2y^2 + 4x - 8y + 2 = 0$ **22.** $4x^2 + 10xy + 4y^2 - 9 = 0$

12. Hyperbola; center at (0, 0); focus at (0, 4); vertex at (0, -2)

18. Vertices at (0, 1) and (6, 1); asymptote the line 3y + 2x = 9

16. Ellipse; foci at (-4, 2) and (-4, 8); vertex at (-4, 10)

14. Parabola; vertex at (2, -3); focus at (2, -4)

In Problems 24–26, rotate the axes so that the new equation contains no xy-term. Analyze and graph the new equation.

24.
$$2x^2 + 5xy + 2y^2 - \frac{9}{2} = 0$$

25. $6x^2 + 4xy + 9y^2 - 20 = 0$

26.
$$4x^2 - 12xy + 9y^2 + 12x + 8y = 0$$

In Problems 27–29, identify the conic that each polar equation represents, and graph it.

27.
$$r = \frac{4}{1 - \cos \theta}$$
 28. $r = \frac{6}{2 - \sin \theta}$ **29.** $r = \frac{8}{4 + 8\cos \theta}$

In Problems 30 and 31, convert each polar equation to a rectangular equation.

30.
$$r = \frac{2}{1 - \sin \theta}$$
 31. $r = \frac{8}{4 + 8 \cos \theta}$

In Problems 32–34, graph the plane curve whose parametric equations are given, and show its orientation. Find a rectangular equation of each curve.

32.
$$x(t) = 4t - 2$$
, $y(t) = 1 - t$; $-\infty < t < \infty$
33. $x(t) = 3 \sin t$, $y(t) = 4 \cos t + 2$; $0 \le t \le 2\pi$
34. $x(t) = \sec^2 t$, $y(t) = \tan^2 t$; $0 \le t \le \frac{\pi}{4}$

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- **35.** Find two different pairs of parametric equations for y = -2x + 4.
- 36. Find parametric equations for an object that moves along the ellipse $\frac{x^2}{16} + \frac{y^2}{9} = 1$, where the motion begins at (4,0), is counterclockwise, and requires 4 seconds for a complete revolution.
- 37. Find an equation of the hyperbola whose foci are the vertices of the ellipse $4x^2 + 9y^2 = 36$ and whose vertices are the foci of this ellipse.
- 38. Describe the collection of points in a plane so that the distance from each point to the point (3, 0) is three-fourths

of its distance from the line $x = \frac{16}{3}$.

39. Searchlight A searchlight is shaped like a paraboloid of

- revolution. If a light source is located 1 foot from the vertex along the axis of symmetry and the opening is 2 feet across, how deep should the mirror be in order to reflect the light rays parallel to the axis of symmetry?
- 40. Semielliptical Arch Bridge A bridge is built in the shape of a semielliptical arch. The bridge has a span of 60 feet and a maximum height of 20 feet. Find the height of the arch at distances of 5, 10, and 20 feet from the center.
- 41. Calibrating Instruments In a test of their recording devices, a team of seismologists positioned two devices 2000 feet apart, with the device at point A to the west of the device at point B. At a point between the devices and 200 feet from point B, a small amount of explosive was detonated and a note made of the time at which the sound reached each device. A second explosion is to be carried out at a point directly north of point B. How far north should the site of the second explosion be chosen so that the measured time difference recorded by the devices for the second detonation is the same as that recorded for the first detonation?

- 42. Uniform Motion Mary's train leaves at 7:15 AM and accelerates at the rate of 3 meters per second per second. Mary, who can run 6 meters per second, arrives at the train station 2 seconds after the train has left.
 - (a) Find parametric equations that model the motion of the train and Mary as a function of time. [Hint: The position s at time t of an object having

acceleration a is $s = \frac{1}{2}at^2$.]

- (b) Determine algebraically whether Mary will catch the train. If so, when?
- (c) Simulate the motions of the train and Mary by Æ simultaneously graphing the equations found in part (a).
- 43. Projectile Motion Nick Foles throws a football with an initial speed of 80 feet per second at an angle of 35° to the horizontal. The ball leaves his hand at a height of 6 feet.
 - (a) Find parametric equations that model the position of the ball as a function of time.
 - (b) How long is the ball in the air?
 - (c) When is the ball at its maximum height? Determine the maximum height of the ball.
- (d) Determine the horizontal distance that the ball travels.
- (e) Using a graphing utility, simultaneously graph the equations found in part (a).
- 44. Formulate a strategy for discussing and graphing an equation of the form

$$Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$$

Chapter Test

VIDEOS

The Chapter Test Prep Videos include step-by-step solutions to all chapter **Test Prep** test exercises. These videos are available in MyLab m Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

In Problems 1–3, identify each equation. If it is a parabola, give its vertex, focus, and directrix; if an ellipse, give its center, vertices, and foci; if a hyperbola, give its center, vertices, foci, and asymptotes.

$$1. \ \frac{(x+1)^2}{4} - \frac{y^2}{9} = 1$$

2.
$$8y = (x - 1)^2 - 4$$

3.
$$2x^2 + 3y^2 + 4x - 6y = 13$$

In Problems 4–6, find an equation of the conic described; graph the equation.

- **4.** Parabola: focus (-1, 4.5), vertex (-1, 3)
- 5. Ellipse: center (0, 0), vertex (0, -4), focus (0, 3)
- 6. Hyperbola: center (2, 2), vertex (2, 4), contains the point $(2 + \sqrt{10}, 5)$

In Problems 7–9, identify each conic without completing the square or rotating axes.

7. $2x^2 + 5xy + 3y^2 + 3x - 7 = 0$ **8.** $3x^2 - xy + 2y^2 + 3y + 1 = 0$ 9. $x^2 - 6xy + 9y^2 + 2x - 3y - 2 = 0$ 10. Given the equation $41x^2 - 24xy + 34y^2 - 25 = 0$, rotate the axes so that there is no *xy*-term. Analyze and graph the new equation. 11. Identify the conic represented by the polar equation $r = \frac{3}{1 - 2\cos\theta}$. Find the rectangular equation.

12. Graph the plane curve whose parametric equations are given, and show its orientation. Find the rectangular equation for the plane curve.

$$x(t) = 3t - 2$$
 $y(t) = 1 - \sqrt{t}$ $0 \le t \le 9$

13. A parabolic reflector (paraboloid of revolution) is used by TV crews at football games to pick up the referee's announcements, quarterback signals, and so on. A microphone is placed at the focus of the parabola. If a certain reflector is 4 feet wide and 1.5 feet deep, where should the microphone be placed?

Cumulative Review

1. For $f(x) = -3x^2 + 5x - 2$, find $\frac{f(x+h) - f(x)}{h} \qquad h \neq 0$ 2. In the complex number system, solve the equation 0.4 + 22 3 = 57 = 10 = 04. (a) Find the domain and range of $y = 3^x + 2$. (b) Find the inverse of $y = 3^x + 2$ and state its domain and range. 5. $f(x) = \log_4 (x - 2)$ (a) Solve f(x) = 2.

(b) Solve $f(x) \leq 2$.

$$9x^4 + 33x^3 - 71x^2 - 57x - 10 = 0$$

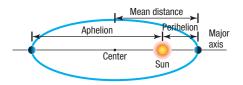
- **3.** For what numbers x is $6 x \ge x^2$?
- 6. Find an equation for each of the following graphs.
 - (a) Line: (b) Circle: (c) Ellipse: (c) E
- **7.** Find all the solutions of the equation $\sin(2\theta) = 0.5$.
- **8.** Find a polar equation for the line containing the origin that makes an angle of 30° with the positive *x*-axis.
- **9.** Find a polar equation for the circle with center at the point (0, 4) and radius 4. Graph this circle.
- **10.** What is the domain of the function $f(x) = \frac{3}{\sin x + \cos x}$?
- **11.** Solve the equation $\cot(2\theta) = 1$, where $0^\circ < \theta < 90^\circ$.
- **12.** Find the rectangular equation of the plane curve
 - $x(t) = 5 \tan t$ $y(t) = 5 \sec^2 t$ $-\frac{\pi}{2} < t < \frac{\pi}{2}$

Chapter Projects



(Internet-based Project

I. Comet Hale-Bopp The orbits of planets and some comets about the Sun are ellipses, with the Sun at one focus. The **aphelion** of a planet is its greatest distance from the Sun, and the **perihelion** is its shortest distance. The **mean distance** of a planet from the Sun is the length of the semimajor axis of the elliptical orbit. See the figure.



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- 1. Research the history of Comet Hale-Bopp on the Internet. In particular, determine the aphelion and perihelion. Often these values are given in terms of astronomical units. What is an astronomical unit? What is it equivalent to in miles? In kilometers? What is the orbital period of Comet Hale-Bopp? When will it next be visible from Earth? How close does it come to Earth?
- 2. Find a model for the orbit of Comet Hale-Bopp around the Sun. Use the *x*-axis as the major axis.
- **3.** Comet Hale-Bopp has an orbit that is roughly perpendicular to that of Earth. Find a model for the orbit of Earth using the *y*-axis as the major axis.

4. Use a graphing utility or some other graphing technology to graph the paths of the orbits. Based on the graphs, do the paths of the orbits intersect? Does this mean that Comet Hale-Bopp will collide with Earth?

The following projects can be found at the Instructor's Resource Center (IRC):

- **II.** The Orbits of Neptune and Pluto The astronomical body known as Pluto and the planet Neptune travel around the Sun in elliptical orbits. Pluto, at times, comes closer to the Sun than Neptune, the outermost planet. This project examines and analyzes the two orbits.
- III. Project at Motorola Distorted Deployable Space Reflector Antennas An engineer designs an antenna that will deploy in space to collect sunlight.
- **IV.** Constructing a Bridge over the East River The size of ships using a river and fluctuations in water height due to tides or flooding must be considered when designing a bridge that will cross a major waterway.
- **V.** Systems of Parametric Equations Which approach to use when solving a system of equations depends on the form of the system and on the domains of the equations.

Systems of Equations and Inequalities

Economic Outcomes

Annual Earnings of Young Adults

For both males and females, earnings increase with education: full-time workers with at least a bachelor's degree have higher median earnings than those with less education. Males and females who dropped out of high school earned 19% and 25% less, respectively, than male and female high school completers.

The median earnings of young adults who had at least a bachelor's degree declined in the 1970s relative to their counterparts who were high school completers, before increasing between 1980 and 2016. Males with a bachelor's degree or higher had earnings 19% higher than male high school completers in 1980 and had earnings 83% higher in 2016. Among females, those with at least a bachelor's degree had earnings 34% higher than female high school completers in 1980, compared with earnings 111% higher in 2016.



Source: U. S. Census Bureau

-See Chapter Project I-

A Look Back

In Appendix A and Chapters 3, 4, 5, and 7, we solved various kinds of equations and inequalities involving a single variable.

A Look Ahead Đ

In this chapter we take up the problem of solving equations and inequalities containing two or more variables. There are various ways to solve such problems.

The *method of substitution* for solving equations in several variables dates back to ancient times.

The *method of elimination*, although it had existed for centuries, was put into systematic order by Karl Friedrich Gauss (1777–1855) and by Camille Jordan (1838–1922).

The theory of *matrices* was developed in 1857 by Arthur Cayley (1821–1895), although only later were matrices used as we use them in this chapter. Matrices are useful in almost all areas of mathematics.

The method of *determinants* was invented by Takakazu Seki Kôwa (1642–1708) in 1683 in Japan and by Gottfried Wilhelm von Leibniz (1646–1716) in 1693 in Germany. *Cramer's Rule* is named after Gabriel Cramer (1704–1752) of Switzerland, who popularized the use of determinants for solving linear systems.

Section 11.5, on *partial fraction decomposition*, is an application of systems of equations and is used in integral calculus.

Section 11.8 introduces *linear programming*, a modern application of linear inequalities. This topic is particularly useful for students interested in operations research.

Outline

- 11.1 Systems of Linear Equations: Substitution and Elimination
- **11.2** Systems of Linear Equations: Matrices
- **11.3** Systems of Linear Equations: Determinants
- 11.4 Matrix Algebra
- **11.5** Partial Fraction Decomposition
- **11.6** Systems of Nonlinear Equations
- **11.7** Systems of Inequalities
- 11.8 Linear Programming Chapter Review Chapter Test Cumulative Review Chapter Projects

11.1 Systems of Linear Equations: Substitution and Elimination

PREPARING FOR THIS SECTION Before getting started, review the following:

- Linear Equations (Section A.6, pp. A44–A45)
- Lines (Section 1.3, pp. 56–67)
- Now Work the 'Are You Prepared?' problems on page 766.

OBJECTIVES 1 Solve Systems of Equations by Substitution (p. 759)

- **2** Solve Systems of Equations by Elimination (p. 759)
- **3** Identify Inconsistent Systems of Equations Containing Two Variables (p. 761)
- 4 Express the Solution of a System of Dependent Equations Containing Two Variables (p. 761)
- **5** Solve Systems of Three Equations Containing Three Variables (p. 762)
- **6** Identify Inconsistent Systems of Equations Containing Three Variables (p. 764)
- **7** Express the Solution of a System of Dependent Equations Containing Three Variables (p. 764)

EXAMPLE 1 Movie Theater Ticket Sales

A movie theater sells tickets for 10.00 each, with seniors receiving a discount of 2.00. One evening the theater had 4630 in revenue. If *x* represents the number of tickets sold at 10.00 and *y* the number of tickets sold at the discounted price of 8.00, write an equation that relates these variables.

Solution Each nondiscounted ticket costs 10.00, so x tickets bring in 10x dollars. Similarly, y discounted tickets bring in 8y dollars. Because the total revenue is 4630, we must have

$$10x + 8y = 4630$$

÷.

In Example 1, suppose that we also know that 525 tickets were sold that evening. Then we have another equation relating the variables *x* and *y*:

$$x + y = 525$$

The two equations

$$\begin{cases} 10x + 8y = 4630\\ x + y = 525 \end{cases}$$

form a system of equations.

In general, a **system of equations** is a collection of two or more equations, each containing one or more variables. Example 2 gives some illustrations of systems of equations.

EXAMPLE 2	Examples of Systems of Equations			
	(a) $\begin{cases} 2x + y = 5 & (1) \text{ Two equations containing two variables, x and y} \\ -4x + 6y = -2 & (2) \end{cases}$			
	(b) $\begin{cases} x + y^2 = 5 \\ 2x + y = 4 \end{cases}$ (1) Two equations containing two variables, x and y (2)			

J

(c) $\begin{cases} x + y + z = 6\\ 3x - 2y + 4z = 9\\ x - y - z = 0 \end{cases}$	 Three equations containing three variables, x, y, and z (2) (3)
(d) $\begin{cases} x + y + z = 5\\ x - y = 2 \end{cases}$	(1) Two equations containing three variables, x, y, and z(2)
(e) $\begin{cases} x + y + z = 6\\ 2x + 2z = 4\\ y + z = 2\\ x = 4 \end{cases}$	 (1) Four equations containing three variables, x, y, and z (2) (3) (4)

We use a brace to remind us that we are dealing with a system of equations, and we number each equation in the system for convenient reference.

A **solution** of a system of equations consists of values for the variables that are solutions of each equation of the system. To **solve** a system of equations means to find all solutions of the system.

For example, x = 2, y = 1 is a solution of the system in Example 2(a), because

 $\begin{cases} 2x + y = 5 (1) \\ -4x + 6y = -2 (2) \end{cases} \begin{cases} 2 \cdot 2 + 1 = 4 + 1 = 5 \\ -4 \cdot 2 + 6 \cdot 1 = -8 + 6 = -2 \end{cases}$

This solution may also be written as the ordered pair (2, 1).

A solution of the system in Example 2(b) is x = 1, y = 2, because

 $\begin{cases} x + y^2 = 5 \text{ (1)} \\ 2x + y = 4 \text{ (2)} \end{cases} \begin{cases} 1 + 2^2 = 1 + 4 = 5 \\ 2 \cdot 1 + 2 = 2 + 2 = 4 \end{cases}$

Another solution of the system in Example 2(b) is $x = \frac{11}{4}$, $y = -\frac{3}{2}$, which you can check for yourself.

A solution of the system in Example 2(c) is x = 3, y = 2, z = 1, because

$$\begin{cases} x + y + z = 6 (1) \\ 3x - 2y + 4z = 9 (2) \\ x - y - z = 0 (3) \end{cases} \begin{cases} 3 + 2 + 1 = 6 \\ 3 \cdot 3 - 2 \cdot 2 + 4 \cdot 1 = 9 - 4 + 4 = 9 \\ 3 - 2 - 1 = 0 \end{cases}$$

This solution may also be written as the ordered triplet (3, 2, 1).

Note that x = 3, y = 3, z = 0 is not a solution of the system in Example 2(c).

 $\begin{cases} x + y + z = 6 \ (1) \\ 3x - 2y + 4z = 9 \ (2) \\ x - y - z = 0 \ (3) \end{cases} \begin{cases} 3 + 3 + 0 = 6 \\ 3 \cdot 3 - 2 \cdot 3 + 4 \cdot 0 = 3 \neq 9 \\ 3 - 3 - 0 = 0 \end{cases}$

Although x = 3, y = 3, and z = 0 satisfy equations (1) and (3), they do not satisfy equation (2). Any solution of the system must satisfy *each* equation of the system.

Now Work PROBLEM 11

When a system of equations has at least one solution, it is said to be **consistent**. When a system of equations has no solution, it is called **inconsistent**.

An equation in n variables is said to be **linear** if it is equivalent to an equation of the form

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

where x_1, x_2, \ldots, x_n are *n* distinct variables, a_1, a_2, \ldots, a_n, b are constants, and at least one of the *a*'s is not 0.

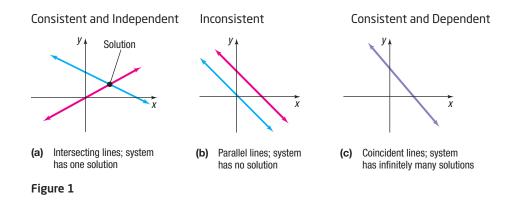
Some examples of linear equations are

2x + 3y = 2 5x - 2y + 3z = 10 8x + 8y - 2z + 5w = 0

If each equation in a system of equations is linear, we have a **system of linear** equations. The systems in Examples 2(a), (c), (d), and (e) are linear, but the system in Example 2(b) is nonlinear. In this chapter we solve linear systems in Sections 11.1 to 11.3. Nonlinear systems are discussed in Section 11.6.

We begin by discussing a system of two linear equations containing two variables. The problem of solving such a system can be viewed as a geometry problem. The graph of each equation in such a system is a line. So a system of two linear equations containing two variables represents a pair of lines. The lines may intersect, be parallel, or be **coincident** (that is, identical).

- If the lines intersect, the system of equations has one solution, given by the point of intersection. The system is **consistent** and the equations are **independent**. See Figure 1(a).
- If the lines are parallel, the system of equations has no solution, because the lines never intersect. The system is **inconsistent**. See Figure 1(b).
- If the lines are coincident (the lines lie on top of each other), the system of equations has infinitely many solutions, represented by all of the points on the line. The system is **consistent**, and the equations are **dependent**. See Figure 1(c).



EXAMPLE 3 Graphing a System of Linear Equations

Graph the system of linear equations: $\begin{cases} 2x + y = -1 & (1) \\ -4x + 6y = 42 & (2) \end{cases}$

Solution

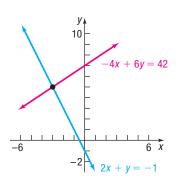


Figure 2

First, solve each equation for y. That is, write each equation in slope-intercept form. Equation (1) in slope-intercept form is y = -2x - 1, which has slope -2 and y-intercept -1. Equation (2) in slope-intercept form is $y = \frac{2}{3}x + 7$, which has slope $\frac{2}{3}$ and y-intercept 7. Figure 2 shows their graphs.

From the graph in Figure 2, we see that the lines intersect, so the system given in Example 3 is consistent. The graph can also be used to approximate the solution. For this system, the solution appears to be the point (-3, 5).

Most of the time we use algebraic methods to obtain exact solutions. A number of methods are available for solving systems of linear equations algebraically. In this section, we introduce two methods: *substitution* and *elimination*. We illustrate the **method of substitution** by solving the system given in Example 3.

1 Solve Systems of Equations by Substitution

EXAMPLE 4	Solving a System of Linear Equations by Substitution			
	Solve: $\begin{cases} 2x + y = -1 & (1) \\ -4x + 6y = 42 & (2) \end{cases}$			
Step-by-Step Solution	Solve equation (1) for <i>y</i> .			
Step 1 : Pick one of the equations, and solve for one variable in terms of the remaining variable(s).	2x + y = -1 Equation (1) y = -2x - 1			
Step 2 : Substitute the result into the remaining equation(s).	Substitute $-2x - 1$ for y in equation (2). The result is an equation containing just the variable x, which we can solve.			
	-4x + 6y = 42 Equation (2)			
	-4x + 6(-2x - 1) = 42 Substitute $-2x - 1$ for y in (2).			
Step 3: If one equation in one	-4x - 12x - 6 = 42 Distribute.			
variable results, solve this equation.	-16x - 6 = 42 Combine like terms .			
Otherwise, repeat Steps 1 and 2 until a single equation with one variable remains.	-16x = 48 Add 6 to both sides.			
	$x = -3 \qquad \text{Solve for } x.$			
Step 4 : Find the values of the remaining variables by back-substitution.	Because we know that $x = -3$, we can find the value of y by back-substitution , that is, by substituting -3 for x in one of the original equations. Equation (1) seems easier to work with, so we will back-substitute into equation (1).			
	2x + y = -1 Equation (1)			
	2(-3) + y = -1 Substitute - 3 for x.			
	-6 + y = -1 Simplify.			
	y = 5 Solve for y.			
Step 5 : Check the solution found.	We have $x = -3$ and $y = 5$. Verify that both equations are satisfied (true) for these values.			
	$\begin{cases} 2x + y = -1 & 2(-3) + 5 = -6 + 5 = -1 \\ -4x + 6y = 42 & -4(-3) + 6 \cdot 5 = 12 + 30 = 42 \end{cases}$			
	The solution of the system is $x = -3$ and $y = 5$. The solution can also be written as the ordered pair $(-3, 5)$.			
	Now Use Substitution to Work PROBLEM 21			
	2 Solve Systems of Equations by Elimination			
	A second method for solving a system of linear equations is the <i>method of elimination</i> . This method is usually preferred over substitution if substitution leads to fractions			

or if the system contains more than two variables. Elimination also provides the

motivation for solving systems using matrices (the subject of Section 11.2).

In Words

When using elimination, get the coefficient of one variable to be opposite that of the other.

The idea behind the method of elimination is to replace the original system of equations by an equivalent system so that adding two of the equations eliminates a variable. The rules for obtaining equivalent equations are the same as those studied earlier. We may also interchange any two equations of the system and/or replace any equation in the system by the sum (or difference) of that equation and a nonzero multiple of any other equation in the system.

Rules for Obtaining an Equivalent System of Equations

- Interchange any two equations of the system.
- Multiply (or divide) both sides of an equation by the same nonzero constant.
- Replace any equation in the system by the sum (or difference) of that equation and a nonzero multiple of any other equation in the system.

An example will give you the idea. As you work through the example, pay particular attention to the pattern being followed.

EXAMPLE 5	Solving a System of Linear Equations by Elimination
	Solve: $\begin{cases} 2x + 3y = 1 & (1) \\ -x + y = -3 & (2) \end{cases}$
Step-by-Step Solution Step 1: Multiply both sides of one or both equations by a nonzero constant so that the coefficients of one of the variables are additive inverses.	Multiply equation (2) by 2 so that the coefficients of x in the two equations are additive inverses. $\begin{cases} 2x + 3y = 1 & (1) \\ -x + y = -3 & (2) \end{cases}$ $\begin{cases} 2x + 3y = 1 & (1) \\ 2(-x + y) = 2(-3) & (2) \end{cases}$ Multiply by 2. $\begin{cases} 2x + 3y = 1 & (1) \\ -2x + 2y = -6 & (2) \end{cases}$
Step 2 : Add the equations to eliminate the variable. Solve the resulting equation.	$\begin{cases} 2x + 3y = 1 & (1) \\ -2x + 2y = -6 & (2) \\ 5y = -5 & \text{Add equations (1) and (2).} \\ y = -1 & \text{Solve for y.} \end{cases}$
Step 3 : Back-substitute the value of the variable found in Step 2 into one of the <i>original</i> equations to find the value of the remaining variable.	Back-substitute $y = -1$ into equation (1) and solve for x. 2x + 3y = 1 Equation (1) 2x + 3(-1) = 1 Substitute $y = -1$. 2x - 3 = 1 Simplify. 2x = 4 Add 3 to both sides. x = 2 Solve for x.
Step 4 : Check the solution found.	The check is left to you. The solution of the system is $x = 2$ and $y = -1$. The solution also can be written as the ordered pair $(2, -1)$.

as the ordered pair (2, -1).

Now Use Elimination to Work PROBLEM 21

EXAMPLE 6 Movie Theater Ticket Sales

A movie theater sells tickets for \$10.00 each, with seniors receiving a discount of \$2.00. One evening the theater sold 525 tickets and had revenue of \$4630. How many of each type of ticket were sold?

Solution If *x* represents the number of tickets sold at \$10.00 and *y* the number of tickets sold at the discounted price of \$8.00, then the given information results in the system of equations

$$\begin{cases} 10x + 8y = 4630 \quad \text{(1)} \\ x + y = 525 \quad \text{(2)} \end{cases}$$

Using the method of elimination, first multiply equation (2) by -8, and then add the equations.

 $\begin{cases} 10x + 8y = 4630\\ -8x - 8y = -4200\\ 2x = 430\\ x = 215 \end{cases}$ Multiply equation (2) by -8. Add the equations.

Since x + y = 525, then y = 525 - x = 525 - 215 = 310. So 215 nondiscounted tickets and 310 senior discount tickets were sold.

3 Identify Inconsistent Systems of Equations Containing Two Variables

The previous examples dealt with consistent systems of equations that had a single solution. The next two examples deal with two other possibilities that may occur, the first being a system that has no solution.

EXAMPLE 7Identifying an Inconsistent System of Linear EquationsSolve: $\begin{cases} 2x + y = 5 & (1) \\ 4x + 2y = 8 & (2) \end{cases}$ SolutionWe choose to use the method of substitution and solve equation (1) for y. $2x + y = 5 & (1) \\ y = -2x + 5 & Subtract 2x from both sides.$

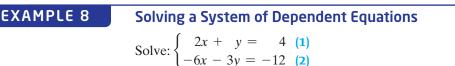
Now substitute -2x + 5 for y in equation (2) and solve for x.

4x + 2y = 8 (2) 4x + 2(-2x + 5) = 8 Substitute y = -2x + 5. 4x - 4x + 10 = 8 Multiply out. 10 = 8 Simplify.

This statement is false. We conclude that the system has no solution and is inconsistent.

Figure 3 illustrates the pair of lines whose equations form the system in Example 7. Notice that the graphs of the two equations are lines, each with slope -2; one has a *y*-intercept of 5, the other a *y*-intercept of 4. The lines are parallel and have no point of intersection. This geometric statement is equivalent to the algebraic statement that the system has no solution.

4 Express the Solution of a System of Dependent Equations Containing Two Variables



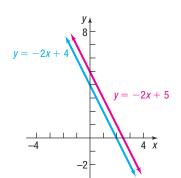


Figure 3

Solution

n We choose to use the method of elimination.

$$\begin{cases} 2x + y = 4 & (1) \\ -6x - 3y = -12 & (2) \end{cases}$$

$$\begin{cases} 6x + 3y = 12 & (1) \\ -6x - 3y = -12 & (2) \\ \hline 0 = 0 & 0 \end{cases}$$

Add equations (1) and (2).

The statement 0 = 0 means the original system is equivalent to a system containing one equation, 2x + y = 4. So the equations of the system are dependent. Furthermore, any values of x and y that satisfy 2x + y = 4 are solutions.

For example, x = 2, y = 0; x = 0, y = 4; x = -1, y = 6; x = 4, y = -4 are solutions. There are, in fact, infinitely many values of x and y for which 2x + y = 4, so the original system has infinitely many solutions. We write the solution of the original system either as

y = -2x + 4, where x can be any real number

or as

$$x = -\frac{1}{2}y + 2$$
, where y can be any real number

The solution can also be expressed using set notation:

$$\{(x, y) \mid y = -2x + 4, x \text{ any real number} \} \text{ or}$$
$$\left\{(x, y) \mid x = -\frac{1}{2}y + 2, y \text{ any real number} \right\}.$$

Figure 4 illustrates the system given in Example 8. Notice that the graphs of the two equations are lines, each with slope -2 and each with y-intercept 4. The lines are coincident, and the solutions of the system, such as (-1, 6), (0, 4), and (2, 0), are points on the line. Notice also that equation (2) in the original system is -3 times equation (1), indicating that the two equations are dependent.

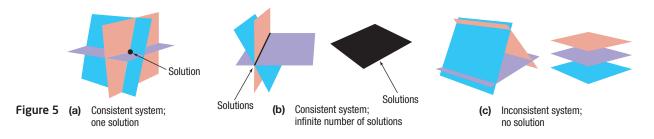
Now Work problems 27 AND 31

5 Solve Systems of Three Equations Containing Three Variables

Just like a system of two linear equations containing two variables, a system of three linear equations containing three variables has

- Exactly one solution (a consistent system with independent equations)
- No solution (an inconsistent system)
- Infinitely many solutions (a consistent system with dependent equations)

The problem of solving a system of three linear equations containing three variables can be viewed as a geometry problem. The graph of each equation in such a system is a plane in space. A system of three linear equations containing three variables represents three planes in space. Figure 5 illustrates some of the possibilities.



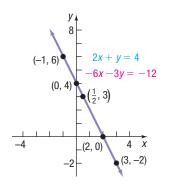


Figure 4 y = -2x + 4

Recall that a **solution** to a system of equations consists of values for the variables that are solutions of each equation of the system.

For example, x = 3, y = -1, z = -5 is a solution to the system of equations

$$\begin{cases} x + y + z = -3 & (1) & 3 + (-1) + (-5) = -3 \\ 2x - 3y + 6z = -21 & (2) & 2 \cdot 3 - 3(-1) + 6(-5) = 6 + 3 - 30 = -21 \\ -3x + 5y & = -14 & (3) & -3 \cdot 3 + 5(-1) = -9 - 5 = -14 \end{cases}$$

because these values of the variables are solutions of each equation.

Typically, when solving a system of three linear equations containing three variables, we use the method of elimination. Recall that the idea behind the method of elimination is to form equivalent equations so that adding two of the equations eliminates a variable.

EXAMPLE 9 Solving a System of Three Linear Equations with Three Variables

Use the method of elimination to solve the system of equations.

 $\begin{cases} x + y - z = -1 \quad (1) \\ 4x - 3y + 2z = 16 \quad (2) \\ 2x - 2y - 3z = 5 \quad (3) \end{cases}$

Solution For a system of three equations, attempt to eliminate one variable at a time, using pairs of equations, until an equation with a single variable remains. Our strategy for solving this system will be to use equation (1) to eliminate the variable x from equations (2) and (3). We can then treat the new equations (2) and (3) as a system with two variables. Alternatively, we could use equation (1) to eliminate either y or z from equations (2) and (3). Try one of these approaches for yourself.

We begin by multiplying both sides of equation (1) by -4 and adding the result to equation (2). (Do you see why? The coefficients of x are now opposites of one another.) We also multiply equation (1) by -2 and add the result to equation (3). Notice that these two procedures result in the elimination of the variable x from equations (2) and (3).

$$\begin{cases} x + y - z = -1 \text{ (1)} \quad \text{Multiply by } -4. \\ 4x - 3y + 2z = 16 \text{ (2)} \\ \\ x + y - z = -1 \text{ (1)} \\ 2x - 2y - 3z = 5 \text{ (3)} \end{cases}$$

$$\begin{cases} -4x - 4y + 4z = 4 \text{ (1)} \\ 4x - 3y + 2z = 16 \text{ (2)} \\ -7y + 6z = 20 \text{ Add.} \\ \\ -2x - 2y + 2z = 2 \text{ (1)} \\ 2x - 2y - 3z = 5 \text{ (3)} \\ \hline -4y - z = 7 \text{ Add.} \end{cases}$$

$$\begin{cases} x + y - z = -1 \text{ (1)} \\ -7y + 6z = 20 \text{ (2)} \\ -4y - z = 7 \text{ (3)} \\ \hline -4y - z = 7 \text{ Add.} \end{cases}$$

Now concentrate on the new equations (2) and (3), treating them as a system of two equations containing two variables. It is easier to eliminate z. Multiply equation (3) by 6, and add equations (2) and (3).

$$-7y + 6z = 20 (2)
-4y - z = 7 (3)$$
Multiply by 6.
$$\frac{-7y + 6z = 20 (2)}{-31y = 62 \text{ Add.}}$$

$$\begin{cases} x + y - z = -1 (1) \\ -7y + 6z = 20 (2) \\ -31y = 62 (3) \end{cases}$$

Now solve the new equation (3) for y by dividing both sides of the equation by -31.

$$\begin{cases} x + y - z = -1 & (1) \\ -7y + 6z = 20 & (2) \\ y = -2 & (3) \end{cases}$$

Back-substitute y = -2 in equation (2) and solve for z.

$$-7y + 6z = 20$$
 (2)

$$-7(-2) + 6z = 20$$
 Substitute y = -2.

$$6z = 6$$
 Subtract 14 from both sides of the equation.

$$z = 1$$
 Solve for z. (continued)

2x

Finally, back-substitute y = -2 and z = 1 in equation (1) and solve for x.

x + y - z = -1 (1) x + (-2) - 1 = -1 Substitute y = -2 and z = 1. x - 3 = -1 Simplify. x = 2 Solve for x.

The solution of the original system is x = 2, y = -2, z = 1 or, using an ordered triplet, (2, -2, 1). You should check this solution.

Look back over the solution to Example 9. Note the pattern of eliminating one of the variables from two of the equations, followed by solving the resulting system of two equations and two variables. Although the variables to eliminate is your choice, the method is the same for all systems.

Now Work PROBLEM 45

6 Identify Inconsistent Systems of Equations Containing Three Variables

EXAMPLE 10	Identifying an Inconsistent System of Linear Equations
	Solve: $\begin{cases} 2x + y - z = -2 & (1) \\ x + 2y - z = -9 & (2) \\ x - 4y + z = & 1 & (3) \end{cases}$
Solution	Our strategy is the same as in Example 9. However, in this system, it seems easiest to eliminate the variable z first. Do you see why? Multiply equation (1) by -1 , and add the result to equation (2). Also, add equations (2) and (3).
x + y - z = -2 (1) Multiply b	$y - 1. \qquad -2x - y + z = 2 (1) x + 2y - z = -9 (2)$
x + 2y - z = -9 (2)	$\begin{array}{rcl} x + 2y - z &= -9 \ \text{(2)} \\ \hline -x + y &= -7 \ \text{Add.} \\ x + 2y - z &= -9 \ \text{(2)} \\ \hline \frac{x - 4y + z &= 1 \ \text{(3)}}{2x - 2y &= -8 \ \text{Add.}} \end{array} \qquad \qquad$
	Now concentrate on the new equations (2) and (3), treating them as a system of two equations containing two variables. Multiply equation (2) by 2, and add the result to equation (3).
$\begin{array}{l} -x + y = \\ 2x - 2y = \end{array}$	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$
	Equation (3) has no solution, so the system is inconsistent.
7	Express the Solution of a System of Dependent Equations Containing Three Variables
EXAMPLE 11	Solving a System of Dependent Equations
	Solve: $\begin{cases} x - 2y - z = 8 (1) \\ 2x - 3y + z = 23 (2) \\ 4x - 5y + 5z = 53 (3) \end{cases}$

Solution Our plan is to eliminate x from equations (2) and (3). Multiply equation (1) by -2, and add the result to equation (2). Also, multiply equation (1) by -4, and add the result to equation (3).

$$x - 2y - z = 8$$
 (1) Multiply by -2.

$$2x - 3y + z = 23$$
 (2)

$$x - 2y - z = 8$$
 (1) Multiply by -4.

$$4x - 5y + 5z = 53$$
 (3)

$$x - 2y - z = 8$$
 (1) Multiply by -4.

$$4x - 5y + 5z = 53$$
 (3)

$$x - 2y - z = 8$$
 (1) Multiply by -4.

$$4x - 5y + 5z = 53$$
 (3)

$$3y + 9z = 21$$
 Add.

$$x - 2y - z = 8$$
 (1)

$$4x - 5y + 5z = 53$$
 (3)

$$3y + 9z = 21$$
 Add.

$$x - 2y - z = 8$$
 (1)

$$y + 3z = 7$$
 (2)

$$3y + 9z = 21$$
 (3)

Treat equations (2) and (3) as a system of two equations containing two variables, and eliminate the variable y by multiplying equation (2) by -3 and adding the result to equation (3).

$$y + 3z = 7 (2) \quad \text{Multiply by } -3. \quad -3y - 9z = -21 \\ 3y + 9z = 21 (3) \quad \underline{3y + 9z = 21} \\ 0 = 0 \quad \underline{0} \quad \underline{0} \quad \underline{0} \quad \underline{0} \quad \underline{0} \quad \underline{0} = 0 \quad \underline{0} \quad \underline{0} \quad \underline{0} \quad \underline{0} \quad \underline{0} = 0 \quad \underline{0} \quad \underline$$

The original system is equivalent to a system containing two equations, so the equations are dependent and the system has infinitely many solutions. If we solve equation (2) for y, we can express y in terms of z as y = -3z + 7. Substitute this expression into equation (1) to determine x in terms of z.

x - 2y - z = 8	Equation (1)
x - 2(-3z + 7) - z = 8	Substitute $y = -3z + 7$.
x + 6z - 14 - z = 8	Multiply out.
x + 5z = 22	Combine like terms.
x = -5z + 22	Solve for x.

We will write the solution to the system as

 $\begin{cases} x = -5z + 22 \\ v = -3z + 7 \end{cases}$ where z can be any real number.

This way of writing the solution makes it easier to find specific solutions. To find specific solutions, choose any value of z and use the equations x = -5z + 22and y = -3z + 7 to determine x and y. For example, if z = 0, then x = 22and y = 7, and if z = 1, then x = 17 and y = 4.

Using ordered triplets, the solution is

$$\{(x, y, z) | x = -5z + 22, y = -3z + 7, z \text{ any real number} \}$$

Two distinct points in the Cartesian plane determine a unique line. Given three noncollinear points, we can find the unique quadratic function whose graph contains these three points.

EXAMPLE 12 Curve Fitting

Find real numbers a, b, and c so that the graph of the quadratic function $y = ax^2 + bx + c$ contains the points (-1, -4), (1, 6), and (3, 0).

Solution The three points must satisfy the equation $y = ax^2 + bx + c$.

> For the point (-1, -4) we have: $-4 = a(-1)^2 + b(-1) + c -4 = a - b + c$ For the point (1, 6) we have: $6 = a \cdot 1^2 + b \cdot 1 + c$ 6 = a + b + cFor the point (3,0) we have: $0 = a \cdot 3^2 + b \cdot 3 + c$ 0 = 9a + 3b + c(continued)

766 CHAPTER 11 Systems of Equations and Inequalities

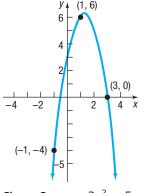


Figure 6 $y = -2x^2 + 5x + 3$

Determine *a*, *b*, and *c* so that each equation is satisfied. That is, solve the system of three equations containing three variables:

$$\begin{cases} a - b + c = -4 & (1) \\ a + b + c = 6 & (2) \\ 9a + 3b + c = 0 & (3) \end{cases}$$

Solving this system of equations, we obtain a = -2, b = 5, and c = 3. So the quadratic function whose graph contains the points (-1, -4), (1, 6), and (3, 0) is

$$y = -2x^2 + 5x + 3$$
 $y = ax^2 + bx + c$, $a = -2, b = 5, c = 3$

Figure 6 shows the graph of the function, along with the three points.

Now Work problem 73

11.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Solve the equation: 3x + 4 = 8 x. (pp. A44–A45)
- 2. (a) Graph the line: 3x + 4y = 12.
 (b) What is the slope of a line parallel to this line? (pp. 56–67)

Concepts and Vocabulary

- **3.** *True or False* If a system of equations has no solution, it is said to be dependent.
- **4.** If a system of equations has one solution, the system is and the equations are
- 5. If the only solution to a system of two linear equations containing two variables is x = 3, y = -2, then the graphs of the lines in the system intersect at the point .
- 6. If the lines that make up a system of two linear equations are coincident, then the system is ______ and the equations are
- **7.** *Multiple Choice* If a system of two linear equations in two variables is inconsistent, then the graphs of the lines in the system are _____.

(a) intersecting(b) parallel(c) coincident(d) perpendicular

8. Multiple Choice If a system of dependent equations containing three variables has the general solution $\{(x, y, z) | x = -z + 4, y = -2z + 5, z \text{ is any real number}\}$ then ______ is one of the infinite number of solutions of the system.

(a) (1, -1, 3) (b) (0, 4, 5) (c) (4, -3, 0) (d) (-1, 5, 7)

(

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Skill Building

In Problems 9–18, verify that the values of the variables listed are solutions of the system of equations.

$$9. \begin{cases} 3x + 2y = 2\\ x - 7y = -30\\ x = -2, y = 4; (-2, 4) \end{cases} 10. \begin{cases} 2x - y = 5\\ 5x + 2y = 8\\ x = 2, y = -1; (2, -1) \end{cases} 11. \begin{cases} 3x - 4y = 4\\ \frac{1}{2}x - 3y = -\frac{1}{2}\\ x = 2, y = \frac{1}{2}; \left(2, \frac{1}{2}\right) \end{cases} 12. \begin{cases} 2x + \frac{1}{2}y = 0\\ 3x - 4y = -\frac{19}{2}\\ x = -\frac{1}{2}, y = 2; \left(-\frac{1}{2}, 2\right) \end{cases} 13. \begin{cases} x - y = 3\\ -3x + y = 1\\ x = -2, y = -5; (-2, -5) \end{cases} 14. \begin{cases} x - y = 3\\ \frac{1}{2}x + y = 3\\ x = 4, y = 1; (4, 1) \end{cases} 15. \begin{cases} 4x - z = 7\\ 8x + 5y - z = 0\\ -x - y + 5z = 6\\ x = 2, y = -3, z = 1;\\ (2, -3, 1) \end{cases} 16. \begin{cases} 3x + 3y + 2z = 4\\ x - y - z = 0\\ 2y - 3z = -8\\ x = 1, y = -1, z = 2;\\ (1, -1, 2) \end{cases} 17. \begin{cases} 4x - 5z = 6\\ 5y - z = -17\\ -x - 6y + 5z = 24\\ x = 4, y = -1; (4, -3, 2) \end{cases} 18. \begin{cases} 3x + 3y + 2z = 4\\ x - 3y + z = 10\\ 5x - 2y - 3z = 8\\ x = 2, y = -2, z = 2; (2, -2, 2) \end{cases} 18. \begin{cases} 3x + 3y + 2z = 4\\ x - 3y + z = 10\\ 5x - 2y - 3z = 8\\ x = 2, y = -2, z = 2; (2, -2, 2) \end{cases} 18. \end{cases} 19. \end{cases} 19. \end{cases} 19. \end{cases} 19. \end{cases}$$

In Problems 19–56, solve each system of equations. If the system has no solution, state that it is inconsistent. For Problems 19–30, graph the lines of the system.

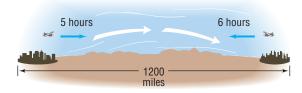
19. $\begin{cases} x + 2y = -7 \\ x + y = -3 \end{cases}$	20. $\begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$	21. $\begin{cases} 5x - y = 21 \\ 2x + 3y = -12 \end{cases}$	22. $\begin{cases} x + 3y = 5\\ 2x - 3y = -8 \end{cases}$
23. $\begin{cases} 4x + 5y = -3 \\ -2y = -8 \end{cases}$	$24. \begin{cases} 3x = 24\\ x + 2y = 0 \end{cases}$	25. $\begin{cases} 2x + 4y = \frac{2}{3} \\ 3x - 5y = -10 \end{cases}$	26. $\begin{cases} 3x - 6y = 2\\ 5x + 4y = 1 \end{cases}$
27. $\begin{cases} 2x + y = 1 \\ 4x + 2y = 3 \end{cases}$	28. $\begin{cases} x - y = 5 \\ -3x + 3y = 2 \end{cases}$	29. $\begin{cases} 3x + 3y = -1 \\ 4x + y = \frac{8}{3} \end{cases}$	30. $\begin{cases} 2x - y = 0\\ 4x + 2y = 12 \end{cases}$
31. $\begin{cases} x + 2y = 4 \\ 2x + 4y = 8 \end{cases}$	32. $\begin{cases} 3x - y = 7\\ 9x - 3y = 21 \end{cases}$	33. $\begin{cases} 3x - 2y = 0\\ 5x + 10y = 4 \end{cases}$	34. $\begin{cases} 2x - 3y = -1\\ 10x + y = 11 \end{cases}$
35. $\begin{cases} \frac{1}{2}x + y = -2\\ x - 2y = 8 \end{cases}$	36. $\begin{cases} 2x + 3y = 6 \\ x - y = \frac{1}{2} \end{cases}$	37. $\begin{cases} \frac{1}{3}x - \frac{3}{2}y = -5\\ \frac{3}{4}x + \frac{1}{3}y = 11 \end{cases}$	38. $\begin{cases} \frac{1}{2}x + \frac{1}{3}y = 3\\ \frac{1}{4}x - \frac{2}{3}y = -1 \end{cases}$
39. $\begin{cases} 2x - y = -1 \\ x + \frac{1}{2}y = \frac{3}{2} \end{cases}$	40. $\begin{cases} 3x - 6y = 7\\ 5x - 2y = 5 \end{cases}$	41. $\begin{cases} \frac{4}{x} - \frac{3}{y} = 0\\ \frac{6}{x} + \frac{3}{2y} = 2 \end{cases}$	42. $\begin{cases} \frac{1}{x} + \frac{1}{y} = 8\\ \frac{3}{x} - \frac{5}{y} = 0 \end{cases}$
		$\begin{bmatrix} \text{Hint: Let } u = \frac{1}{x} \text{ and } v = \frac{1}{y}, \\ \text{and } y = \frac{1}{v}. \end{bmatrix}$	and solve for u and v . Then $x = \frac{1}{u}$
$43. \begin{cases} 2x + y = -4 \\ -2y + 4z = 0 \\ 3x - 2z = -11 \end{cases}$	$44. \begin{cases} x + y \\ 2x \\ 3y \end{cases}$	= 9 - z = 13 + 2z = 7 45.	x - 2y + 3z = 7 2x + y + z = 4 -3x + 2y - 2z = -10
$46. \begin{cases} 2x + y - 3z = 0\\ -2x + 2y + z = -7\\ 3x - 4y - 3z = 7 \end{cases}$	$47. \begin{cases} x - y \\ 2x + 3y \\ 3x + 2y \end{cases}$	$ \begin{array}{l} -z = 1 \\ +z = 2 \\ = 0 \end{array} $ 48.	2x - 3y - z = 0 -x + 2y + z = 5 3x - 4y - z = 1
$49. \begin{cases} 2x - 3y - z = 0\\ 3x + 2y + 2z = 2\\ x + 5y + 3z = 2 \end{cases}$	50. $\begin{cases} x - y - z = -x \\ -x + 2y - 3z = -x \\ 3x - 2y - 7z = -x \end{cases}$	1 4 51. $\begin{cases} 3x - 2y + 2z = 6\\ 7x - 3y + 2z = -1\\ 2x - 3y + 4z = 0 \end{cases}$	52. $\begin{cases} 2x - 2y + 3z = 6\\ 4x - 3y + 2z = 0\\ -2x + 3y - 7z = 1 \end{cases}$
53. $\begin{cases} x - y + z = -4\\ 2x - 3y + 4z = -15\\ 5x + y - 2z = 12 \end{cases}$	54. $\begin{cases} x + y - z = 6\\ 3x - 2y + z = -5\\ x + 3y - 2z = 14 \end{cases}$	55. $\begin{cases} x + 4y - 3z = -8\\ 3x - y + 3z = 12\\ x + y + 6z = 1 \end{cases}$	56. $\begin{cases} x + 2y - z = -3\\ 2x - 4y + z = -7\\ -2x + 2y - 3z = 4 \end{cases}$

Applications and Extensions

- **57.** The perimeter of a rectangular floor is 200 feet. Find the dimensions of the floor if the length is three times the width.
- **58.** The length of fence required to enclose a rectangular field is 3000 meters. What are the dimensions of the field if it is known that the difference between its length and width is 50 meters?
- 59. Orbital Launches One year there was a total of 69commercial and noncommercial orbital launches worldwide. In addition, the number of noncommercial orbital launches was one more than three times the number of commercial orbital launches. Determine the number of commercial and noncommercial orbital launches.
- **60. Movie Theater Tickets** A movie theater charges \$9.00 for adults and \$7.00 for senior citizens. On a day when 325 people paid for admission, the total receipts were \$2495. How many who paid were adults? How many were seniors?
- **61. Mixing Nuts** A store sells cashews for \$4.00 per pound and peanuts for \$1.50 per pound. The manager decides to mix 20 pounds of peanuts with some cashews and sell the mixture for \$2.00 per pound. How many pounds of cashews should be mixed with the peanuts so that the mixture will produce the same revenue as would selling the nuts separately?

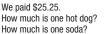
62. Mixing a Solution A chemist wants to make 14 liters of a 40% acid solution. She has solutions that are 30% acid and 65% acid. How much of each must she mix?

- **63. Presale Order** A wireless store owner takes presale orders for a new smartphone and tablet. He gets 330 preorders for the smartphone and 160 orders for the tablet. The combined sale of the preorders is \$304,000. If the price of a smartphone and a tablet together is \$1135, find the cost of one smartphone and the cost of one tablet.
- **64. Financial Planning** A recently retired couple needs \$12,000 per year to supplement their Social Security. They have \$300,000 to invest to obtain this income. They have decided on two investment options: AA bonds yielding 5% per annum and a Bank Certificate yielding 2.5%.
 - (a) How much should be invested in each to realize exactly \$12,000?
 - (b) If, after 2 years, the couple requires \$14,000 per year in income, how should they reallocate their investment to achieve the new amount?
- **65. Computing Wind Speed** The average airspeed of a single-engine aircraft is 150 miles per hour. If the aircraft flew the same distance in 2 hours with the wind as it flew in 3 hours against the wind, what was the wind speed?
- **66. Computing Wind Speed** With a tail wind, a small aircraft can fly 1200 miles in 5 hours. Against this same wind, the plane can fly the same distance in 6 hours. Find the average wind speed and the average airspeed of the plane.



- **67. Restaurant Management** A restaurant manager wants to purchase 200 sets of dishes. One design costs \$10 per set, while another costs \$45 per set. If she wants to use her entire budget of \$4100, how many of each design should be ordered?
- **68.** Cost of Fast Food One group of people purchased 10 hot dogs and 5 soft drinks at a cost of \$35.00. A second bought 7 hot dogs and 4 soft drinks at a cost of \$25.25. What is the cost of a single hot dog? A single soft drink?







- 69. Computing a Refund The grocery store we use does not mark prices on its goods. My wife went to this store, bought four packages of bacon and five cartons of eggs, and paid a total of \$21.41. Not knowing that she went to the store, I also went to the same store, purchased five packages of bacon and four cartons of eggs, and paid a total of \$23.41. Now we want to return four packages of bacon and four cartons of eggs. How much will be refunded?
- **70. Finding the Current of a Stream** Pamela requires 3 hours to swim 15 miles downstream on the Illinois River. The return trip upstream takes 5 hours. Find Pamela's average speed in still water. How fast is the current? (Assume that Pamela's speed is the same in each direction.)
- **71. Pharmacy** A doctor's prescription calls for the creation of pills that contain 12 units of vitamin B_{12} and 12 units of vitamin E. Your pharmacy stocks two powders that can be used to make these pills: One contains 20% vitamin B_{12} and 30% vitamin E, the other 40% vitamin B_{12} and 20% vitamin E. How many units of each powder should be mixed in each pill?
- **72. Pharmacy** A doctor's prescription calls for a daily intake containing 30 mg of vitamin C and 20 mg of vitamin D. Your pharmacy stocks two compounds that can be used: one contains 50% vitamin C and 50% vitamin D, the other 40% vitamin C and 20% vitamin D. How many milligrams of each compound should be mixed to fill the prescription?
- **73.** Curve Fitting Find real numbers *a*, *b*, and *c* so that the graph of the function $y = ax^2 + bx + c$ contains the points (-1, 5), (3, 8), and (0, 2).
- 74. Curve Fitting Find real numbers a, b, and c so that the graph of the function $y = ax^2 + bx + c$ contains the points (-1, -2), (1, -4), and (2, 4).
- **75. IS–LM Model in Economics** In economics, the IS curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for goods in the economy. The LM curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for money in the economy. In an economy, suppose that the equilibrium level of income (in millions of dollars) and interest rates satisfy the system of equations

$$\begin{cases} 0.05Y - 1000r = 10\\ 0.05Y + 800r = 100 \end{cases}$$

Find the equilibrium level of income and interest rates.

76. IS–LM Model in Economics In economics, the IS curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for goods in the economy. The LM curve is a linear equation that represents all combinations of income Y and interest rates r that maintain an equilibrium in the market for money in the economy. In an economy, suppose the equilibrium level of income (in millions of dollars) and interest rates satisfy the system of equations.

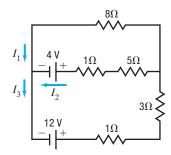
$$\begin{array}{l} 0.06Y - 6000r = 120 \\ 0.06Y + 7000r = 900 \end{array}$$

Find the equilibrium level of income and interest rates.

77. Electricity: Kirchhoff's Rules An application of Kirchhoff's Rules to the circuit shown below results in the following system of equations:

$$\begin{cases} I_3 = I_1 + I_2 \\ 8 = 4I_3 + 6I_2 \\ 8I_1 = 4 + 6I_2 \end{cases}$$

Find the currents I_1 , I_2 , and I_3 .

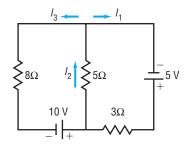


Source: Physics for Scientists & Engineers, 9th ed., by Serway. © 2013 Cengage Learning.

78. Electricity: Kirchhoff's Rules An application of Kirchhoff's Rules to the circuit shown results in the following system of equations.

$$\begin{cases} I_2 = I_1 + I_3 \\ 5 - 3I_1 - 5I_2 = 0 \\ 10 - 5I_2 - 8I_3 = 0 \end{cases}$$

Find the currents I_1 , I_2 , I_3 .



Source: Physics for Scientists & Engineers, 9th ed., by Serway. © 2013 Cengage Learning.

- **79. Theater Revenues** A movie theater charges \$11.00 for adults, \$6.50 for children, and \$9.00 for senior citizens. One day the theater sold 405 tickets and collected \$3315 in receipts. Twice as many children's tickets were sold as adult tickets. How many adults, children, and senior citizens went to the theater that day?
- **80. Theater Revenues** A Broadway theater has 800 seats, divided into orchestra, main, and balcony seating. Orchestra seats sell for \$50, main seats for \$40, and balcony seats for \$25. If all the seats are sold, the gross revenue to the theater is \$30,150. If all the main and balcony seats are sold, but only half the orchestra seats are sold, the gross revenue is \$26,150. How many are there of each kind of seat?
- 81. Nutrition A dietitian wishes a patient to have a meal that
 has 82 grams of protein, 125.5 grams of carbohydrates, and
 690 milligrams of calcium. The hospital food service tells the dietitian that the dinner for today is chicken, corn, and milk.

Each serving of chicken has 40 grams of protein, 45 grams of carbohydrates, and 100 milligrams of calcium. Each serving of corn has 3 grams of protein, 16 grams of carbohydrates, and 10 milligrams of calcium. Each glass of milk has 8 grams of protein, 13 grams of carbohydrates, and 260 milligrams of calcium. How many servings of each food should the dietitian provide for the patient?

- **82. Investments** Kelly has \$20,000 to invest. As her financial planner, you recommend that she diversify into three investments: Treasury bills that yield 5% simple interest, Treasury bonds that yield 7% simple interest, and corporate bonds that yield 10% simple interest. Kelly wishes to earn \$1390 per year in income. Also, Kelly wants her investment in Treasury bills to be \$3000 more than her investment in corporate bonds. How much money should Kelly place in each investment?
- **83.** Prices of Fast Food One group of customers bought 8 deluxe hamburgers, 6 orders of large fries, and 6 large colas for \$26.10. A second group ordered 10 deluxe hamburgers, 6 large fries, and 8 large colas and paid \$31.60. Is there sufficient information to determine the price of each food item? If not, construct a table showing the various possibilities. Assume that the hamburgers cost between \$1.75 and \$2.25, the fries between \$0.75 and \$1.00, and the colas between \$0.60 and \$0.90.
- 84. Prices of Fast Food Use the information given in Problem 83. Suppose that a third group purchased 3 deluxe hamburgers, 2 large fries, and 4 large colas for \$10.95. Now is there sufficient information to determine the price of each food item? If so, determine each price.
- **85. Painting a House** Three painters Beth, Bill, and Edie, working together, can paint the exterior of a home in 12 hours. Bill and Edie together have painted a similar house in 15 hours. One day, all three worked on this same kind of house for 5 hours, after which Edie left. Beth and Bill required 10 more hours to finish. Assuming no gain or loss in efficiency, how long should it take each person to complete such a job alone?



86. Challenge Problem Solve for x and y, assuming $a \neq 0$ and $b \neq 0$.

$$\begin{cases} ax + by = a + b \\ abx - b^2y = b^2 - ab \end{cases}$$

- **87.** *Challenge Problem* Solve for *x*, *y*, and *z*, assuming $a \neq 0, b \neq 0$, and $c \neq 0$.
 - $\begin{cases} ax + by + cz = a + b + c \\ a^2x + b^2y + c^2z = ac + ab + bc \\ abx + bcy = bc + ac \end{cases}$

Explaining Concepts: Discussion and Writing

- **88.** Make up a system of three linear equations containing three variables that has:
 - (a) No solution
 - (b) Exactly one solution
 - (c) Infinitely many solutions
 - Give the three systems to a friend to solve and critique.

- Retain Your Knowledge

Problems 91–100 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

91. Graph
$$f(x) = -3^{1-x} + 2$$

\triangle 92. Factor each of the following:

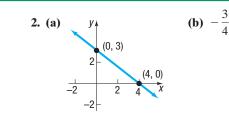
(a)
$$4(2x-3)^3 \cdot 2 \cdot (x^3+5)^2 + 2(x^3+5) \cdot 3x^2 \cdot (2x-3)^4$$

(b) $\frac{1}{2}(3x-5)^{-\frac{1}{2}} \cdot 3 \cdot (x+3)^{-\frac{1}{2}} - \frac{1}{2}(x+3)^{-\frac{3}{2}}(3x-5)^{\frac{1}{2}}$

- **93.** Find the exact value of $\sin^{-1} \left[\sin \left(-\frac{10\pi}{9} \right) \right]$.
- **94.** Write $-\sqrt{3} + i$ in polar form and in exponential form.
- **95.** If $A = \{2, 4, 6, \dots, 30\}$ and $B = \{3, 6, 9, \dots, 30\}$, find $A \cap B$.
- **96.** Find an equation of an ellipse if the center is at the origin, the length of the major axis is 20 along the *x*-axis, and the length of the minor axis is 12.

'Are You Prepared?' Answers





- **11.2** Systems of Linear Equations: Matrices
 - **OBJECTIVES** 1 Write the Augmented Matrix of a System of Linear Equations (p. 771)
 - **2** Write the System of Equations from the Augmented Matrix (p. 772)
 - **3** Perform Row Operations on a Matrix (p. 772)
 - 4 Solve a System of Linear Equations Using Matrices (p. 773)

The systematic approach of the method of elimination for solving a system of linear equations provides another method of solution that involves a simplified notation. Consider the following system of linear equations:

$$\begin{cases} x + 4y = 14\\ 3x - 2y = 0 \end{cases}$$

If we choose not to write the variables, we can represent this system as

[1	4	14
3	-2	0

where it is understood that the first column represents the coefficients of the variable x, the second column the coefficients of y, and the third column the constants on the right side of the equal signs. The vertical bar serves as a reminder of the equal signs. The large square brackets are used to denote a *matrix* in algebra.

- **89.** Write a brief paragraph outlining your strategy for solving a system of two linear equations containing two variables.
- **90.** Do you prefer the method of substitution or the method of elimination for solving a system of two linear equations containing two variables? Give your reasons.
- 97. If $z = 6e^{i \cdot 7\pi/4}$ and $w = 2e^{i \cdot 5\pi/6}$, find zw and $\frac{z}{w}$. Write the answers in polar form and in exponential form.
- **98.** Find the principal needed now to get \$5000 after 18 months at 4% interest compounded monthly.

$$\triangle$$
 99. Find the average rate of change of $f(x) = \cos^{-1}x$

from
$$x = -\frac{1}{2}$$
 to $x = \frac{1}{2}$

100. Find the area of the triangle with vertices at (0, 5), (3, 9), and (12, 0).

DEFINITION Matrix

A matrix is defined as a rectangular array of numbers:

	Column 1	Column 2		Column j		Column n	
Row 1	a_{11}	a_{12}	•••	a_{1j}	•••	a_{1n}	
Row 2	<i>a</i> ₂₁	<i>a</i> ₂₂	• • •	a_{2j}	•••	a_{2n}	
:	:	:		:		:	
<u> </u>	•	·		•		·	(1)
Row i	a_{i1}	a_{i2}	• • •	a_{ij}	• • •	a _{in}	
•	•	•		•		•	
1		:		:		:	
Row m	$\lfloor a_{m1} \rfloor$	a_{m2}	• • •	a_{mj}	• • •	a_{mn}	

Each number a_{ij} in the matrix has two indexes: the **row index** *i* and the **column index** *j*. The matrix shown in display (1) has *m* rows and *n* columns. The numbers a_{ij} are usually referred to as the **entries** of the matrix. For example, a_{23} refers to the entry in the second row, third column.

1 Write the Augmented Matrix of a System of Linear Equations

In Words

To augment means to increase or expand. An augmented matrix broadens the idea of matrices to systems of linear equations. Now we will use matrix notation to represent a system of linear equations. The matrix used to represent a system of linear equations is called an **augmented matrix**. In writing the augmented matrix of a system, the variables of each equation must be on the left side of the equal sign and the constants on the right side. A variable that does not appear in an equation has a coefficient of 0.

EXAMPLE 1 Writing the Augmented Matrix of a System of Linear Equations

Write the augmented matrix of each system of equations.

(a)
$$\begin{cases} 3x - 4y = -6 & (1) \\ 2x - 3y = -5 & (2) \end{cases}$$
 (b)
$$\begin{cases} 2x - y + z = 0 & (1) \\ x + z - 1 = 0 & (2) \\ x + 2y - 8 = 0 & (3) \end{cases}$$

Solution

- (a) The augmented matrix is
- $\begin{bmatrix} 3 & -4 & | & -6 \\ 2 & -3 & | & -5 \end{bmatrix}$
- (b) Care must be taken that the system be written so that the coefficients of all variables are present (if any variable is missing, its coefficient is 0). Also, all constants must be to the right of the equal sign. We need to rearrange the given system to put it into the required form.

$$\begin{cases} 2x - y + z = 0 & (1) \\ x + z - 1 = 0 & (2) \\ x + 2y - 8 = 0 & (3) \end{cases}$$
$$\begin{cases} 2x - y + z = 0 & (1) \\ x + 0 \cdot y + z = 1 & (2) \\ x + 2y + 0 \cdot z = 8 & (3) \end{cases}$$

The augmented matrix is

$$\begin{bmatrix} 2 & -1 & 1 & | & 0 \\ 1 & 0 & 1 & | & 1 \\ 1 & 2 & 0 & | & 8 \end{bmatrix}$$

J

CAUTION Be sure variables and constants are lined up correctly before writing the augmented matrix.

If we do not include the constants to the right of the equal sign (that is, to the right of the vertical bar in the augmented matrix of a system of equations), the resulting matrix is called the **coefficient matrix** of the system. For the systems discussed in Example 1, the coefficient matrices are

		2	-1	1
$\begin{vmatrix} 3 & -4 \\ 2 & -3 \end{vmatrix}$	and	1	0	1
		1	2	0

Now Work PROBLEM 9

2 Write the System of Equations from the Augmented Matrix

EXAMPLE 2 Writing the System of Linear Equations from the Augmented Matrix

Write the system of linear equations that corresponds to each augmented matrix.

	2	3	-1	-1	7	
(a) $\begin{vmatrix} 5 & 2 \\ 2 & 1 \end{vmatrix}$ 1	$\binom{5}{0}$ (b)	2	0	2	8	
(a) $\begin{bmatrix} 5 & 2 & & 1 \\ -3 & 1 & & -1 \end{bmatrix}$	0_	_0	1	1	0	

- **Solution** (a) The augmented matrix has two rows and so represents a system of two equations. The two columns to the left of the vertical bar indicate that the system has two variables. If *x* and *y* are used to denote these variables, the system of equations is
 - $\begin{cases} 5x + 2y = 13 & (1) \\ -3x + y = -10 & (2) \end{cases}$
 - (b) Since the augmented matrix has three rows, it represents a system of three equations. Since there are three columns to the left of the vertical bar, the system contains three variables. If *x*, *y*, and *z* are the three variables, the system of equations is

$$3x - y - z = 7$$
 (1)

$$2x + 2z = 8$$
 (2)

$$y + z = 0$$
 (3)

3 Perform Row Operations on a Matrix

Row operations on a matrix are used to solve systems of equations when the system is written as an augmented matrix. There are three basic row operations.

Row Operations

- Interchange any two rows.
- Replace a row by a nonzero multiple of that row.
- Replace a row by the sum of that row and a constant nonzero multiple of some other row.

These three row operations correspond to the three rules given earlier for obtaining an equivalent system of equations. When a row operation is performed on a matrix, the resulting matrix represents a system of equations equivalent to the system represented by the original matrix.

For example, consider the augmented matrix

[1	2	3
4	-1	2

Suppose we want to use a row operation that results in a matrix whose entry in row 2, column 1 is 0. The row operation to use is

Multiply each entry in row 1 by -4, and add the result to the corresponding entries in row 2.

(2)

If we use R_2 to represent the new entries in row 2 and r_1 and r_2 to represent the original entries in rows 1 and 2, respectively, we can represent the row operation in statement (2) by

$$R_2 = -4r_1 + r_2$$

$$\begin{bmatrix} 1 & 2 & | & 3 \\ 4 & -1 & | & 2 \end{bmatrix} \xrightarrow{\frown} \begin{bmatrix} 1 & 2 & | & 3 \\ -4 \cdot 1 + 4 & -4 \cdot 2 + (-1) & | & -4 \cdot 3 + 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 & | & 3 \\ 0 & -9 & | & -10 \end{bmatrix}$$

$$B_{2} = -4r_{1} + r_{2}$$

We now have the entry 0 in row 2, column 1.

EXAMPLE 3 Using a Row Operation on an Augmented Matrix

Use the row operation $R_2 = -3r_1 + r_2$ on the augmented matrix

$$\begin{bmatrix} 1 & -2 & 2 \\ 3 & -5 & 9 \end{bmatrix}$$

Solution

Then

tion The row operation $R_2 = -3r_1 + r_2$ replaces the entries in row 2 by the entries obtained after multiplying each entry in row 1 by -3 and adding the result to the corresponding entries in row 2.

$$\begin{bmatrix} 1 & -2 \\ 3 & -5 \end{bmatrix} \xrightarrow{2} \begin{bmatrix} 1 & -2 \\ -3 \cdot 1 + 3 & -3 \cdot (-2) + (-5) \end{bmatrix} = \begin{bmatrix} 1 & -2 \\ -3 \cdot 2 + 9 \end{bmatrix} = \begin{bmatrix} 1 & -2 \\ 0 & 1 \end{bmatrix} \xrightarrow{R_2}$$

$$R_2 = -3r_1 + r_2$$
Now Work PROBLEM 19

EXAMPLE 4

Finding a Row Operation

Find a row operation that results in the augmented matrix

1	-2	2
$\lfloor 0$	1	3

having 0 in row 1, column 2.

Solution

n We want 0 in row 1, column 2. Because the entry in row 2, column 2 is 1, multiply row 2 by 2 and add the result to row 1. That is, use the row operation $R_1 = 2r_2 + r_1$.

$$\begin{bmatrix} 1 & -2 & | & 2 \\ 0 & 1 & | & 3 \end{bmatrix} \xrightarrow{\frown} \begin{bmatrix} 2 \cdot 0 + 1 & 2 \cdot 1 + (-2) & | & 2 \cdot 3 + 2 \\ 0 & 1 & | & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & | & 8 \\ 0 & 1 & | & 3 \end{bmatrix}$$
$$\mathbf{R}_{1} = \mathbf{2r}_{2} + \mathbf{r}_{1}$$

A word about notation: The row operation $R_1 = 2r_2 + r_1$ changes the entries in row 1. We change the entries in row 1 by multiplying the entries in some other row by a nonzero number and adding the results to the original entries of row 1.

4 Solve a System of Linear Equations Using Matrices

To solve a system of linear equations using matrices, use row operations on the augmented matrix of the system to obtain a matrix that is in *row echelon form*.

DEFINITION Row Echelon Form

A matrix is in **row echelon form** when the following conditions are met:

- The entry in row 1, column 1 is a 1, and only 0's appear below it.
- The first nonzero entry in each row after the first row is a 1, only 0's appear below it, and the 1 appears to the right of the first nonzero entry in any row above.
- Any rows that contain all 0's to the left of the vertical bar appear at the bottom.

below it.

For example, for a system of three equations containing three variables, x, y, and z, with a unique solution, the augmented matrix is in row echelon form if it is of the form

[1	а	b	d
0	1	С	e
0	0	1	f

where a, b, c, d, e, and f are real numbers. The last row of this augmented matrix states that z = f. We then determine the value of y using back-substitution with z = f, since row 2 represents the equation y + cz = e. Finally, x is determined using back-substitution again.

Two advantages of solving a system of equations by writing the augmented matrix in row echelon form are the following:

- The process is algorithmic; that is, it consists of repetitive steps that can be programmed on a computer.
- The process works on any system of linear equations, no matter how many equations or variables are present.

The next example shows how to solve a system of linear equations by writing its augmented matrix in row echelon form.

	augmented matrix in row echelon form.
EXAMPLE 5	Solving a System of Linear Equations Using Matrices (Row Echelon Form)
	Solve: $\begin{cases} 2x + 2y &= 6 (1) \\ x + y + z &= 1 (2) \\ 3x + 4y - z &= 13 (3) \end{cases}$
Step-by-Step Solution	Write the augmented matrix of the system.
Step 1 : Write the augmented matrix that represents the system.	$\begin{bmatrix} 2 & 2 & 0 & & 6 \\ 1 & 1 & 1 & & 1 \\ 3 & 4 & -1 & & 13 \end{bmatrix}$
Step 2 : Use row operations to obtain 1 in row 1, column 1.	To get 1 in row 1, column 1, interchange rows 1 and 2. [Note that this is equivalent to interchanging equations (1) and (2) of the system.] $\begin{bmatrix} 1 & 1 & 1 & & 1 \\ 2 & 2 & 0 & & 6 \\ 3 & 4 & -1 & & 13 \end{bmatrix}$
Step 3 : Use row operations that leave row 1 unchanged, but change the entries in column 1 below row 1 to 0's.	Next, we want 0 in row 2, column 1 and 0 in row 3, column 1. Use the row operations $R_2 = -2r_1 + r_2$ and $R_3 = -3r_1 + r_3$. Note that row 1 is unchanged using these row operations. $\begin{bmatrix} 1 & 1 & 1 & & 1 \\ 2 & 2 & 0 & & 6 \\ 3 & 4 & -1 & & 13 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & & 1 \\ 0 & 0 & -2 & & 4 \\ 0 & 1 & -4 & & 10 \end{bmatrix}$ $R_2 = -2r_1 + r_2$ $R_3 = -3r_1 + r_3$
Step 4 : Use row operations to obtain 1 in row 2, column 2, and 0's	We want the entry in row 2, column 2 to be 1. We also want to have 0 below the 1 in row 2, column 2. Interchanging rows 2 and 3 will accomplish both goals.

 $\begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 0 & -2 & | & 4 \\ 0 & 1 & -4 & | & 10 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 1 & -4 & | & 10 \\ 0 & 0 & -2 & | & 4 \end{bmatrix}$

To obtain 1 in row 3, column 3, use the row operation $R_3 = -\frac{1}{2}r_3$. The result is

 $\begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 1 & -4 & | & 10 \\ 0 & 0 & -2 & | & 4 \end{bmatrix} \xrightarrow{} \begin{bmatrix} 1 & 1 & 1 & | & 1 \\ 0 & 1 & -4 & | & 10 \\ 0 & 0 & 1 & | & -2 \end{bmatrix}$ $\mathbf{R}_{3} = -\frac{1}{2}\mathbf{r}_{3}$

Step 6: The matrix on the right in Step 5 is the row echelon form of the augmented matrix. Use back-substitution to solve the original system.

Step 5: Repeat Step 4 to obtain 1

in row 3, column 3.

The third row of the augmented matrix represents the equation z = -2. Using z = -2, back-substitute into the equation y - 4z = 10 (row 2) and obtain

$$y - 4(-2) = 10$$
 $z = -2$
 $y = 2$ Solve for y.

v - 4z = 10

Finally, back-substitute y = 2 and z = -2 into the equation x + y + z = 1 (row 1) and obtain

$$x + y + z = 1$$

 $x + 2 + (-2) = 1$ $y = 2, z = -2$
 $x = 1$ Solve for x.

The solution of the system is x = 1, y = 2, z = -2 or, using an ordered triplet, (1, 2, -2).

Matrix Method for Solving a System of Linear Equations (Row Echelon Form)

- **STEP 1:** Write the augmented matrix that represents the system.
- **STEP 2:** Use row operations to obtain 1 in row 1, column 1.
- **STEP 3:** Use row operations that leave row 1 unchanged, but change the entries in column 1 below row 1 to 0's.
- **STEP 4:** Use row operations to obtain 1 in row 2, column 2, but leave the entries in columns to the left unchanged. If it is impossible to place 1 in row 2, column 2, place 1 in row 2, column 3. Once the 1 is in place, use row operations to obtain 0's below it. (Place any rows that contain only 0's on the left side of the vertical bar, at the bottom of the matrix.)
- **STEP 5:** Now repeat Step 4 to obtain 1 in the next row, but one column to the right. Continue until the bottom row or the vertical bar is reached.
- **STEP 6:** The matrix that results is the row echelon form of the augmented matrix. Analyze the system of equations corresponding to it to solve the original system.

EXAMPLE 6 Solving a System of Linear Equations Using Matrices (Row Echelon Form)

Solve: $\begin{cases} x - y + z = 8 \quad (1) \\ 2x + 3y - z = -2 \quad (2) \\ 3x - 2y - 9z = 9 \quad (3) \end{cases}$

Solution

STEP 1: The augmented matrix of the system is

$$\begin{bmatrix} 1 & -1 & 1 & 8 \\ 2 & 3 & -1 & -2 \\ 3 & -2 & -9 & 9 \end{bmatrix}$$

(continued)

STEP 2: Because 1 is already in row 1, column 1, go to Step 3.

STEP 3: Perform the row operations $R_2 = -2r_1 + r_2$ and $R_3 = -3r_1 + r_3$. Each of these leaves row 1 unchanged, while causing 0's in column 1 of the other rows.

$$\begin{bmatrix} 1 & -1 & 1 & \\ 2 & 3 & -1 & \\ 3 & -2 & -9 & \end{bmatrix} \xrightarrow{\mathbf{8}} \begin{bmatrix} 1 & -1 & 1 & \\ 0 & 5 & -3 & \\ 0 & 1 & -12 & \\ \mathbf{R}_2 = -2\mathbf{r}_1 + \mathbf{r}_2 \\ \mathbf{R}_3 = -3\mathbf{r}_1 + \mathbf{r}_3 \end{bmatrix}$$

STEP 4: The easiest way to obtain the entry 1 in row 2, column 2 without altering column 1 is to interchange rows 2 and 3 (another way would be to multiply row 2 by $\frac{1}{5}$, but this introduces fractions).

1	-1	1	8
0	1	-12	-15
_0	5	-3	-18

To obtain 0 under the 1 in row 2, column 2, use the row operation $R_3 = -5r_2 + r_3.$

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 5 & -3 & | & -18 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 57 & | & 57 \end{bmatrix}$$
$$R_{3} = -5r_{2} + r_{3}$$

STEP 5: Continuing, obtain 1 in row 3, column 3 by using $R_3 = \frac{1}{57}r_3$.

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 57 & | & 57 \end{bmatrix} \xrightarrow{} \begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix}$$
$$R_3 = \frac{1}{57}r_3$$

STEP 6: The matrix on the right is the row echelon form of the augmented matrix. The system of equations represented by the matrix in row echelon form is

$$\begin{cases} x - y + z = 8 & (1) \\ y - 12z = -15 & (2) \\ z = 1 & (3) \end{cases}$$

Using z = 1, back-substitute to get

$$\begin{cases} x - y + 1 = 8 & (1) \\ y - 12 \cdot 1 = -15 & (2) \\ Simplify. \end{cases} \begin{cases} x - y = 7 & (1) \\ y = -3 & (2) \\ \end{cases}$$

Using y = -3, back-substitute into x - y = 7 to get x = 4. The solution of the system is x = 4, y = -3, z = 1 or, using an ordered triplet, (4, -3, 1).

Sometimes it is advantageous to write a matrix in reduced row echelon form. In this form, row operations are used to obtain entries that are 0 above (as well as below) the leading 1 in a row. For example, the row echelon form obtained in the solution to Example 6 is

$$\begin{bmatrix} 1 & -1 & 1 & \\ 0 & 1 & -12 & \\ 0 & 0 & 1 & \\ \end{bmatrix} \begin{bmatrix} 8 \\ -15 \\ 1 \end{bmatrix}$$

To write this matrix in reduced row echelon form, proceed as follows:

$$\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & -11 & | & -7 \\ 0 & 1 & -12 & | & -15 \\ 0 & 0 & 1 & | & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & 0 & | & 4 \\ 0 & 1 & 0 & | & -3 \\ 0 & 0 & 1 & | & 1 \end{bmatrix}$$
$$R_{1} = r_{2} + r_{1}$$
$$R_{1} = 11r_{3} + r_{1}$$
$$R_{2} = 12r_{3} + r_{2}$$

The matrix is now written in reduced row echelon form. The advantage of writing the matrix in this form is that the solution to the system, x = 4, y = -3, z = 1, can be read from the matrix without the need to back-substitute. Another advantage will be seen in Section 11.4, where the inverse of a matrix is discussed. The method used to write a matrix in reduced row echelon form is called **Gauss-Jordan elimination**.

- Now Work problems 39 AND 49

The matrix method for solving a system of linear equations also identifies systems that have infinitely many solutions and systems that are inconsistent.

EXAMPLE 7	Solving a Dependent System of Linear Equations Using Matrices
	Solve: $\begin{cases} 6x - y - z = 4 & (1) \\ -12x + 2y + 2z = -8 & (2) \\ 5x + y - z = 3 & (3) \end{cases}$
Solution	Start with the augmented matrix of the system and use row operations to obtain 1 in row 1, column 1 with 0's below.
[-	$ \begin{array}{c c c c c c c c c c c c c c c c c c c $
	$R_1 = -1r_3 + r_1$ $R_2 = 12r_1 + r_2$ $R_3 = -5r_1 + r_3$
	We can obtain 1 in row 2, column 2 without altering column 1 by using either $R_2 = -\frac{1}{22}r_2$ or $R_2 = \frac{23}{11}r_3 + r_2$. We use the first of these here.
$\begin{bmatrix} 1\\0\\0 \end{bmatrix}$	$ \begin{array}{c c c c c c c c c c c c c c c c c c c $
	This matrix is in row echelon form. Because the bottom row consists entirely of 0's, the system actually consists of only two equations.

$$\begin{cases} x - 2y = 1 & (1) \\ y - \frac{1}{11}z = -\frac{2}{11} & (2) \end{cases}$$

To make it easier to write some of the solutions, we express both x and y in terms of z.

From the second equation, $y = \frac{1}{11}z - \frac{2}{11}$. Now back-substitute this solution for y into the first equation to get

$$x = 2y + 1 = 2\left(\frac{1}{11}z - \frac{2}{11}\right) + 1 = \frac{2}{11}z + \frac{7}{11}$$
 (continued)

The original system is equivalent to the system

$$\begin{cases} x = \frac{2}{11}z + \frac{7}{11} & \text{(1)} \\ y = \frac{1}{11}z - \frac{2}{11} & \text{(2)} \end{cases}$$
 where z can be any real number

Let's look at the situation. The original system of three equations is equivalent to a system containing two equations. This means that any values of x, y, z that satisfy both

$$x = \frac{2}{11}z + \frac{7}{11}$$
 and $y = \frac{1}{11}z - \frac{2}{11}z$

are solutions. For example, $z = 0, x = \frac{7}{11}, y = -\frac{2}{11}; z = 1, x = \frac{9}{11}, y = -\frac{1}{11};$ and $z = -1, x = \frac{5}{11}, y = -\frac{3}{11}$ are three of the solutions of the original system.

There are, in fact, infinitely many values of x, y, and z for which the two equations are satisfied. That is, the original system has infinitely many solutions. We write the solution of the original system as

$$x = \frac{2}{11}z + \frac{7}{11}$$

$$y = \frac{1}{11}z - \frac{2}{11}$$
 where z can be any real number

or, using ordered triplets, as

$$\left\{ (x, y, z) \middle| x = \frac{2}{11}z + \frac{7}{11}, y = \frac{1}{11}z - \frac{2}{11}, z \text{ any real number} \right\}$$
Now Work problem 55

Identifying an Inconsistent System of Linear Equations Using Matrices

Solve:
$$\begin{cases} x + y + z = 6\\ 2x - y - z = 3\\ x + 2y + 2z = 0 \end{cases}$$

Solution

EXAMPLE 8

Begin with the augmented matrix, and use row operations to write the matrix in row echelon form.

$$\begin{bmatrix} 1 & 1 & 1 & | & 6 \\ 2 & -1 & -1 & | & 3 \\ 1 & 2 & 2 & | & 0 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 6 \\ 0 & -3 & -3 & | & -9 \\ 0 & 1 & 1 & | & -6 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 6 \\ 0 & 1 & 1 & | & -6 \\ 0 & -3 & -3 & | & -9 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 6 \\ 0 & 1 & 1 & | & -6 \\ 0 & 0 & 0 & | & -27 \end{bmatrix}$$

$$R_{2} = -2r_{1} + r_{2}$$

$$R_{3} = -1r_{1} + r_{3}$$
Interchange rows 2 and 3. R_{3} = 3r_{2} + r_{3}

The bottom row is equivalent to the equation

$$0x + 0y + 0z = -27$$

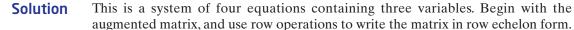
which has no solution. The original system is inconsistent.

Now Work PROBLEM 29

The matrix method is especially effective for systems of equations for which the number of equations and the number of variables are unequal. Here, too, such a system is either inconsistent or consistent. If it is consistent, it will have either exactly one solution or infinitely many solutions. EXAMPLE 9

Solving a System of Linear Equations Using Matrices

Solve: $\begin{cases} x - 2y + z = 0 \quad (1) \\ 2x + 2y - 3z = -3 \quad (2) \\ y - z = -1 \quad (3) \\ -x + 4y + 2z = 13 \quad (4) \end{cases}$



$\begin{bmatrix} 1 & -2 & 1 & & 0 \\ 2 & 2 & -3 & & -3 \\ 0 & 1 & -1 & & -1 \\ -1 & 4 & 2 & & 13 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ R_2 = -R_4 = r$	$-2r_1 + r_2$	$ \rightarrow \begin{bmatrix} 1 & -2 & 1 & 0 \\ 0 & 1 & -1 & -1 \\ 0 & 6 & -5 & -3 \\ 0 & 2 & 3 & 13 \end{bmatrix} $ Interchange rows 2 and 3.
$\rightarrow \begin{bmatrix} 1 & -2 & 1 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \\ 0 & 0 & 5 \end{bmatrix}$ $R_{3} = -6r_{2} + r_{3}$ $R_{4} = -2r_{2} + r_{4}$	$ \begin{array}{c} 0\\ -1\\ 3\\ 15 \end{array} \right) \left[\begin{array}{c} 1 & -2\\ 0 & 1\\ 0 & 0\\ 0 & 0 \end{array} \right] \\ \mathbf{R}_4 = -5\mathbf{r}_3 $	

Since the matrix is in row echelon form, we could now back-substitute z = 3 to find x and y. Or we can continue and obtain the reduced row echelon form.

$\begin{bmatrix} 1\\0\\0\\0 \end{bmatrix}$	-2 1 0 0	$ \begin{array}{c} 1 \\ -1 \\ 1 \\ 0 \end{array} $	$ \begin{vmatrix} 0 \\ -1 \\ 3 \\ 0 \end{vmatrix} \rightarrow \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} $	$ \begin{vmatrix} -2 \\ -1 \\ 3 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & & 1 \\ 0 & 1 & 0 & & 2 \\ 0 & 0 & 1 & & 3 \\ 0 & 0 & 0 & & 0 \end{bmatrix} $	
				$R_1 = r_3 + r_1$ $R_2 = r_3 + r_2$	

The matrix is now in reduced row echelon form, and we can see that the solution is x = 1, y = 2, z = 3 or, using an ordered triplet, (1, 2, 3).

Now Work problem 71

EXAMPLE 10



Financial Planning

Adam and Michelle require an additional \$25,000 in annual income (beyond their pension benefits). They are rather risk averse and have narrowed their investment choices down to Treasury notes that yield 3%, Treasury bonds that yield 5%, and corporate bonds that yield 6%. They have \$600,000 to invest and want the amount invested in Treasury notes to equal the total amount invested in Treasury bonds. How much should they place in each investment?

Solution Let n, b, and c represent the amounts invested in Treasury notes, Treasury bonds, and corporate bonds, respectively. There is a total of \$600,000 to invest, which means that the sum of the amounts invested in Treasury notes, Treasury bonds, and corporate bonds should equal \$600,000. The first equation is

n + b + c = 600,000 (1)

If \$100,000 is invested in Treasury notes, the income is $0.03 \cdot $100,000 = 3000 . In general, if *n* dollars are invested in Treasury notes, the income is 0.03n. Since the total income is to be \$25,000, the second equation is

$$0.03n + 0.05b + 0.06c = 25,000$$
 (2)

The amount invested in Treasury notes must equal the sum of the amounts invested in Treasury bonds and corporate bonds, so the third equation is

$$n = b + c$$
 or $n - b - c = 0$ (3)

We have the following system of equations:

$$\begin{cases} n+b+c = 600,000 \quad (1) \\ 0.03n+0.05b+0.06c = 25,000 \quad (2) \\ n-b-c = 0 \quad (3) \end{cases}$$

Begin with the augmented matrix, and use row operations to write the matrix in row echelon form.

$$\begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0.03 & 0.05 & 0.06 & | & 25,000 \\ 1 & -1 & -1 & | & 0 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 0.02 & 0.03 & | & 7000 \\ 0 & -2 & -2 & | & -600,000 \end{bmatrix}$$

$$R_{2} = -0.03r_{1} + r_{2}$$

$$R_{3} = -r_{1} + r_{3}$$

$$\xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 1 & 1.5 & | & 350,000 \\ 0 & -2 & -2 & | & -600,000 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 1 & | & 600,000 \\ 0 & 1 & 1.5 & | & 350,000 \\ 0 & 0 & 1 & | & 100,000 \end{bmatrix}$$

$$R_{2} = \frac{1}{0.02}r_{2}$$

$$R_{3} = 2r_{2} + r_{3}$$

The matrix is now in row echelon form. The final matrix represents the system

 $\begin{cases} n+b+c = 600,000 \quad (1) \\ b+1.5c = 350,000 \quad (2) \\ c = 100,000 \quad (3) \end{cases}$

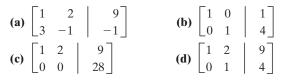
COMMENT Most graphing utilities have the capability to put an augmented matrix into row echelon form (ref) and also reduced row echelon form (rref). See Section B.7 for a discussion.

From equation (3), we determine that Adam and Michelle should invest \$100,000 in corporate bonds. Back-substitute \$100,000 into equation (2) to find that b = 200,000, so Adam and Michelle should invest \$200,000 in Treasury bonds. Back-substitute these values into equation (1) and find that n = \$300,000, so \$300,000 should be invested in Treasury notes.

11.2 Assess Your Understanding

Concepts and Vocabulary

- **1.** An *m* by *n* rectangular array of numbers is called a(n) .
- 2. The matrix used to represent a system of linear equations is called a(n) matrix.
- **3.** The notation a_{35} refers to the entry in the _____ row and column of a matrix.
- 4. *Multiple Choice* Which matrix is in reduced row echelon form?



5. *True or False* The matrix $\begin{bmatrix} 1 & 3 & | & -2 \\ 0 & 1 & | & 5 \\ 0 & 0 & | & 0 \end{bmatrix}$ is in row echelon

6. Multiple Choice Which statement describes the system of

 $\begin{bmatrix} 1 & 5 & -2 \end{bmatrix}$ 3 equations represented by 0 1 3 -2 ? 0 0

- (a) The system has one solution.
- (b) The system has infinitely many solutions.
- (c) The system has no solution.
- (d) The number of solutions cannot be determined.

Skill Building

In Problems 7–18, write the augmented matrix of the given system of equations.

$$\begin{aligned}
\mathbf{7.} \begin{cases} 3x + 4y = 7 \\ 4x - 2y = 5 \end{cases} & \mathbf{8.} \begin{cases} x - 5y = 5 \\ 4x + 3y = 6 \end{cases} & \mathbf{9.} \begin{cases} 2x + 3y - 6 = 0 \\ 4x - 6y + 2 = 0 \end{cases} & \mathbf{10.} \begin{cases} 9x - y = 0 \\ 3x - y - 4 = 0 \end{cases} \\
\begin{aligned}
\mathbf{11.} \begin{cases} \frac{4}{3}x - \frac{3}{2}y = \frac{3}{4} \\ -\frac{1}{4}x + \frac{1}{3}y = \frac{2}{3} \end{cases} & \mathbf{12.} \begin{cases} 0.01x - 0.03y = 0.06 \\ 0.13x + 0.10y = 0.20 \end{cases} & \mathbf{13.} \begin{cases} 5x - y - z = 0 \\ x + y = 5 \\ 2x - 3z = 2 \end{cases} & \mathbf{14.} \begin{cases} x - y + z = 10 \\ 3x + y - z = 2 \\ x + y + 2z = 2 \end{cases} \\
\begin{aligned}
\mathbf{15.} \begin{cases} 2x + 3y - 4z = 0 \\ x - 5z + 2 = 0 \\ x + 2y - 3z = -2 \end{cases} & \mathbf{16.} \begin{cases} x + y - z = 2 \\ 3x - 2y = 2 \\ 5x + 3y - z = 1 \end{cases} & \mathbf{17.} \begin{cases} x - y + 2z - w = 5 \\ x + 3y - 4z + 2w = 2 \\ 3x - y - 5z - w = -1 \end{cases} & \mathbf{18.} \begin{cases} x - y - z = 10 \\ 2x + y + 2z = -1 \\ -3x + 4y = 5 \\ 4x - 5y + z = 0 \end{cases} \\
\end{aligned}$$

In Problems 19–26, write the system of equations corresponding to each augmented matrix. Then perform the indicated row operation(s) on the given augmented matrix.

19. $\begin{bmatrix} 1 & -3 & & -2 \\ 2 & -5 & & 5 \end{bmatrix}$ $R_2 = -2r_1 + r_2$	20. $\begin{bmatrix} 1 & -3 & & -3 \\ 2 & -5 & & -4 \end{bmatrix}$ $R_2 = -2r_1 + r_2$
21. $\begin{bmatrix} 1 & -3 & 3 & & -5 \\ -4 & -5 & -3 & & -5 \\ -3 & -2 & 4 & & 6 \end{bmatrix} \begin{array}{c} R_2 = 4r_1 + r_2 \\ R_3 = 3r_1 + r_3 \end{array}$	22. $\begin{bmatrix} 1 & -3 & 4 & & 3 \\ 3 & -5 & 6 & & 6 \\ -5 & 3 & 4 & & 6 \end{bmatrix} \begin{array}{c} R_2 = -3r_1 + r_2 \\ R_3 = 5r_1 + r_3 \end{array}$
23. $\begin{bmatrix} 1 & -3 & -4 & & -6 \\ 6 & -5 & 6 & & -6 \\ -1 & 1 & 4 & & 6 \end{bmatrix} \begin{array}{c} R_2 = -6r_1 + r_2 \\ R_3 = r_1 + r_3 \end{array}$	24. $\begin{bmatrix} 1 & -3 & 2 & & -6 \\ 2 & -5 & 3 & & -4 \\ -3 & -6 & 4 & & 6 \end{bmatrix} \begin{array}{c} R_2 = -2r_1 + r_2 \\ R_3 = 3r_1 + r_3 \end{array}$
25. $\begin{bmatrix} 4 & -3 & -1 & & 2 \\ 3 & -5 & 2 & & 6 \\ -3 & -6 & 4 & & 6 \end{bmatrix} \begin{array}{c} R_1 = -r_2 + r_1 \\ R_3 = r_2 + r_3 \end{array}$	26. $\begin{bmatrix} 5 & -3 & 1 & & -2 \\ 2 & -5 & 6 & & -2 \\ -4 & 1 & 4 & & 6 \end{bmatrix} R_1 = -2r_2 + r_1$ $R_3 = 2r_2 + r_3$

In Problems 27–38, the reduced row echelon form of a system of linear equations is given. Write the system of equations corresponding to the given matrix. Use x, y; or x, y, z; or x_1 , x_2 , x_3 , x_4 as variables. Determine whether the system is consistent or inconsistent. If it is consistent, give the solution.

27. $\begin{bmatrix} 1 & 0 & & -4 \\ 0 & 1 & & 0 \end{bmatrix}$	28. $\begin{bmatrix} 1 & 0 & & 5 \\ 0 & 1 & & -1 \end{bmatrix}$	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$
30. $ \begin{bmatrix} 1 & 0 & 0 & & 0 \\ 0 & 1 & 0 & & 0 \\ 0 & 0 & 0 & & 2 \end{bmatrix} $	31. $\begin{bmatrix} 1 & 0 & 4 & & 4 \\ 0 & 1 & 3 & & 2 \\ 0 & 0 & 0 & & 0 \end{bmatrix}$	32. $\begin{bmatrix} 1 & 0 & 2 & & -1 \\ 0 & 1 & -4 & & -2 \\ 0 & 0 & 0 & & 0 \end{bmatrix}$
33. $ \begin{bmatrix} 1 & 0 & 0 & 0 & & 1 \\ 0 & 1 & 0 & 2 & & 2 \\ 0 & 0 & 1 & 3 & & 0 \end{bmatrix} $	34. $ \begin{bmatrix} 1 & 0 & 0 & 0 & & 1 \\ 0 & 1 & 0 & 1 & & 2 \\ 0 & 0 & 1 & 2 & & 3 \end{bmatrix} $	35. $ \begin{bmatrix} 1 & 0 & 0 & 0 & & 1 \\ 0 & 1 & 0 & 0 & & 2 \\ 0 & 0 & 1 & 2 & & 3 \end{bmatrix} $
36. $ \begin{bmatrix} 1 & 0 & 0 & 4 & & 2 \\ 0 & 1 & 1 & 3 & & 3 \\ 0 & 0 & 0 & 0 & & 0 \end{bmatrix} $	37. $ \begin{bmatrix} 1 & 0 & 0 & 0 & & 1 \\ 0 & 1 & 0 & 0 & & 2 \\ 0 & 0 & 1 & 0 & & 3 \\ 0 & 0 & 0 & 1 & & 0 \end{bmatrix} $	38.

In Problems 39–74, solve each system of equations using matrices (row operations). If the system has no solution, say that it is inconsistent.

39.
$$\begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$$
 40.
$$\begin{cases} x + 2y = 5 \\ x + y = 3 \end{cases}$$
 41.
$$\begin{cases} 3x + 3y = 3 \\ 4x + 2y = \frac{8}{3} \end{cases}$$

 42.
$$\begin{cases} 3x - 6y = -4 \\ 5x + 4y = 5 \end{cases}$$
 43.
$$\begin{cases} 3x - y = 7 \\ 9x - 3y = 21 \end{cases}$$
 44.
$$\begin{cases} x + 2y = 4 \\ 2x + 4y = 8 \end{cases}$$

$$\begin{aligned}
45. \begin{cases}
\frac{1}{2}x + y = -2 \\
x - 2y = 8
\end{aligned}
46. \begin{cases}
2x + 3y = 6 \\
x - y = \frac{1}{2}
\end{aligned}
47. \begin{cases}
2x - y = -1 \\
x + \frac{1}{2}y = \frac{3}{2}
\end{aligned}
48. \begin{cases}
3x - 5y = 3 \\
15x + 5y = 21
\end{aligned}
49. \begin{cases}
x - y = 2 \\
2x - 3z = 16 \\
2y + z = 4
\end{aligned}
50. \begin{cases}
2x + y = -4 \\
-2x + 2y + z = -0 \\
3x - 4y - 3z = 7
\end{aligned}
51. \begin{cases}
2x + y - 3z = 0 \\
-2x + 2y + z = -7 \\
3x - 4y - 3z = 7
\end{aligned}
52. \begin{cases}
x - 4y + 2z = -9 \\
3x + y + z = 4 \\
-2x + 3y - 3z = 7
\end{aligned}
53. \begin{cases}
2x - 3y - z = 0 \\
-x + 2y + z = 5 \\
3x - 4y - 3z = 7
\end{aligned}
53. \begin{cases}
2x - 3y - z = 0 \\
-x + 2y + z = -7 \\
3x - 4y - 3z = 7
\end{aligned}
53. \begin{cases}
2x - 3y - z = 0 \\
-x + 2y + z = 5 \\
3x - 4y - z = 1
\end{aligned}
54. \begin{cases}
2x - 2y + 2z = 0 \\
2x + 3y + z = 2 \\
3x + 2y = 0
\end{aligned}
55. \begin{cases}
-x + y + z = -1 \\
-x + 2y - 3z = -4 \\
3x - 2y - 7z = 0
\end{aligned}
56. \begin{cases}
3x + 2y + 2z = 2 \\
x + 5y + 3z = 2
\end{aligned}
57. \begin{cases}
3x - 2y + 2z = 6 \\
4x - 3y - 2z = 1
\end{aligned}
58. \begin{cases}
2x - 2y + 3z = 6 \\
4x - 3y - 7z = 1
\end{aligned}
59. \begin{cases}
2x - y + z = -4 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
59. \begin{cases}
x + 2y - z = -3 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
59. \begin{cases}
x + 2y - z = -3 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
50. \begin{cases}
x + 2y - z = -3 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
50. \begin{cases}
x + 2y - z = -3 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
50. \begin{cases}
x + 2y - z = -3 \\
2x - 3y + 4z = -15 \\
5x + y - 2z = 12
\end{aligned}
50. \begin{cases}
x + 2y - z = -3 \\
2x - 4y + z = -7 \\
-2x + 2y - 2z = -3
\end{aligned}
50. \begin{cases}
x + 2y - z = -3 \\
2x - 4y + z = -7 \\
-2x + 2y - 2z = -3
\end{aligned}
51. \begin{cases}
x + y - z = 4 \\
3x - 2y - z = 3
\end{aligned}
51. \begin{cases}
x + 2y - z = -3 \\
2x - y + 2z = 1 \\
3x + 2y - z = 3
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y - 2z = 2 \\
3x + y + 3z = 3
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 6 \\
x - 3y + 3z = 4
\end{aligned}
51. \begin{cases}
x + 2y - z = 3 \\
2x - y + 2z = 2 \\
3x + 2y -$$

Applications and Extensions

- **75.** Curve Fitting Find the function $y = ax^2 + bx + c$ whose graph contains the points (1, -1), (3, -1), and (-2, 14).
- 76. Curve Fitting Find the function $y = ax^2 + bx + c$ whose graph contains the points (1, 2), (-2, -7), and (2, -3).
- **77.** Curve Fitting Find the function $f(x) = ax^3 + bx^2 + cx + d$ for which f(-2) = -10, f(-1) = 3, f(1) = 5, and f(3) = 15.
- 78. Curve Fitting Find the function

$$f(x) = ax^3 + bx^2 + cx + d$$

for which
$$f(-3) = -64$$
, $f(-1) = 4$, $f(1) = 8$, and $f(2) = 16$.

79. Nutrition A dietitian at General Hospital wants a patient to have a meal that has 47 grams (g) of protein, 58 g of carbohydrates, and 630 milligrams (mg) of calcium. The hospital food service tells the dietitian that the dinner for today is pork chops, corn on the cob, and 2% milk. Each

serving of pork chops has 23 g of protein, 0 g of carbohydrates, and 10 mg of calcium. Each serving of corn on the cob contains 3 g of protein, 16 g of carbohydrates, and 10 mg of calcium. Each glass of 2% milk contains 9 g of protein, 13 g of carbohydrates, and 300 mg of calcium. How many servings of each food should the dietitian provide for the patient?



80. Nutrition A dietitian at a hospital wants a patient to have a meal that has 73 grams of protein, 51 grams of carbohydrates, and 68 milligrams of vitamin A. The hospital food service tells the dietitian that the dinner for today is salmon steak, baked eggs, and acorn squash. Each serving of salmon steak has 40 grams of protein, 20 grams of carbohydrates, and 1 milligram of vitamin A. Each serving of baked eggs contains 15 grams of protein, 3 grams of carbohydrates, and 15 milligrams of vitamin A. Each serving of acorn squash contains 3 grams of protein, 25 grams of carbohydrates, and 37 milligrams of vitamin A. How many servings of each food should the dietitian provide for the patient?

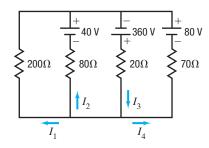
- 81. Financial Planning A person has \$20,000 to invest. As
 the person's financial consultant, you recommend that the money be invested in Treasury bills that yield 4%, Treasury bonds that yield 8%, and corporate bonds that yield 12%. The person wants to have an annual income of \$1560, and the amount invested in corporate bonds must be half that invested in Treasury bills. Find the amount in each investment.
- **82.** Landscaping A landscape company is hired to plant trees in three new subdivisions. The company charges the developer for each tree planted, an hourly rate to plant the trees, and a fixed delivery charge. In one subdivision it took 166 labor hours to plant 250 trees for a cost of \$7520. In a second subdivision it took 124 labor hours to plant 200 trees for a cost of \$5945. In the final subdivision it took 200 labor hours to plant 300 trees for a cost of \$8985. Determine the cost for each tree, the hourly labor charge, and the fixed delivery charge.

Source: www.bx.org

- **83. Production** A Florida juice company completes the preparation of its products by sterilizing, filling, and labeling bottles. Each case of orange juice requires 9 minutes (min) for sterilizing, 6 min for filling, and 1 min for labeling. Each case of grapefruit juice requires 10 min for sterilizing, 4 min for filling, and 2 min for labeling. Each case of tomato juice requires 12 min for sterilizing, 4 min for filling, and 1 min for labeling. If the company runs the sterilizing machine for 398 min, the filling machine for 164 min, and the labeling machine for 58 min, how many cases of each type of juice are prepared?
- **84. Production** To manufacture an automobile requires painting, drying, and polishing. Epsilon Motor Company produces three types of cars, the Delta, the Beta, and the Sigma. Each Delta requires 9 hours for painting, 2 hours for drying, and 3 hours for polishing. A Beta requires 33 hours for painting, 8 hours for drying, and 4 hours for polishing, and a Sigma requires 8 hours for painting, 1 hour for drying, and 2 hours for polishing. If the company has 419 hours for painting, 89 hours for drying, and 68 hours for polishing per month, how many of each type of car are produced?
- **85. Electricity: Kirchhoff's Rules** An application of Kirchhoff's Rules to the circuit shown results in the following system of equations:

$$\begin{cases} I_1 + I_2 + I_4 = I_3 \\ -200I_1 - 40 + 80I_2 = 0 \\ 360 - 20I_3 - 80I_2 + 40 = 0 \\ -80 + 70I_4 - 200I_1 = 0 \end{cases}$$

Find the currents I_1 , I_2 , I_3 , and I_4 .

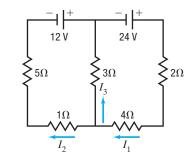


Source: Based on Raymond A. Serway and John W. Jewett, Jr. *Physics for Scientists and Engineers with Modern Physics, 9th ed.* (Boston: Brooks/Cole, Cengage Learning, 2014) Prob. 30, pp. 860–861.

86. Electricity: Kirchhoff's Rules An application of Kirchhoff's Rules to the circuit shown results in the following system of equations:

$$\begin{cases} I_1 = I_3 + I_2 \\ 24 - 6I_1 - 3I_3 = 0 \\ 12 + 24 - 6I_1 - 6I_2 = 0 \end{cases}$$

Find the currents I_1 , I_2 , and I_3 .



Source: Ibid., Prob. 36, p. 861.

- **87. Financial Planning** A young couple has \$25,000 to invest. As their financial consultant, you recommend that they invest some money in Treasury bills that yield 7%, some money in corporate bonds that yield 9%, and some money in junk bonds that yield 11%. Prepare a table showing the various ways that this couple can achieve the following goals:
 - (a) \$1500 per year in income
 - **(b)** \$2000 per year in income
 - (c) \$2500 per year in income
 - (d) What advice would you give this couple regarding the income that they require and the choices available?

[Hint: Higher yields generally carry more risk.]

88. Financial Planning Three retired couples each require an additional annual income of \$2000 per year. As their financial consultant, you recommend that they invest some money in Treasury bills that yield 8%, some money in corporate bonds that yield 12%, and some money in junk bonds that yield 16%. Prepare a table for each couple showing the various ways that their goals can be achieved:

- (a) If the first couple has \$15,000 to invest.
- (b) If the second couple has \$20,000 to invest.
- (c) If the third couple has \$30,000 to invest.
- (d) What advice would you give each couple regarding the amount to invest and the choices available?
- **89. Pharmacy** A doctor's prescription calls for the creation of pills that contain 12 units of vitamin B_{12} and 12 units of vitamin E. Your pharmacy stocks three powders that can be used to make these pills: one contains 20% vitamin B_{12} and 30% vitamin E; a second, 40% vitamin B_{12} and 20% vitamin E; and a third, 30% vitamin B_{12} and 40% vitamin E. Create a table showing the possible combinations of these powders that could be mixed in each pill. [**Hint**: 10 units of the first powder contains $10 \cdot 0.2 = 2$ units of vitamin B_{12} .]
- **90. Pharmacy** A doctor's prescription calls for a daily intake of a supplement containing 40 mg of vitamin C and 50 mg of vitamin D. Your pharmacy stocks three supplements that can be used: one contains 20% vitamin C and 30% vitamin D; a second, 40% vitamin C and 20% vitamin D; and a third, 30% vitamin C and 20% vitamin D. Create a table showing several possible combinations that could be used to fill the prescription.

Explaining Concepts: Discussion and Writing

- 91. Write a brief paragraph or two outlining your strategy for solving a system of linear equations using matrices.
- 92. When solving a system of linear equations using matrices, do you prefer to place the augmented matrix in row echelon form or in reduced row echelon form? Give reasons for your choice.

Retain Your Knowledge

Problems 94–103 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

94. Solve: $x^2 - 3x < 6 + 2x$

95. Graph: $f(x) = \frac{2x^2 - x - 1}{x^2 + 2x + 1}$

- **96.** State the domain of $f(x) = -e^{x+5} 6$.
- 97. Use a calculator to approximate $\cos^{-1}(-0.75)$ in radians, \triangle 102. Find the average rate of change of $f(x) = \sin^{-1} x$ rounded to two decimal places.

98. Simplify: $\left(\frac{18x^4y^5}{27x^3y^9}\right)$

99. Find an equation of the hyperbola with vertices (4, 1)and (4, 9) and foci (4, 0) and (4, 10).

- 93. Make up a system of three linear equations containing three variables that have:
 - (a) No solution
 - (b) Exactly one solution
 - (c) Infinitely many solutions

Give the three systems to a friend to solve and critique.

100. Write $\left[\sqrt{6}\left(\cos\frac{5\pi}{12} + i\sin\frac{5\pi}{12}\right)\right]^4$ in rectangular form x + yiand in exponential form $re^{i\theta}$.

101. What is the amount that results if \$2700 is invested at 3.6% compounded monthly for 3 years?

from x = -1 to x = 1.

11.3 Systems of Linear Equations: Determinants

OBJECTIVES 1 Evaluate 2 by 2 Determinants (p. 784)

- 2 Use Cramer's Rule to Solve a System of Two Equations Containing Two Variables (p. 785)
- **3** Evaluate 3 by 3 Determinants (p. 787)
- 4 Use Cramer's Rule to Solve a System of Three Equations Containing Three Variables (p. 789)
- 5 Know Properties of Determinants (p. 791)

The previous section described a method of using matrices to solve a system of linear equations. This section describes yet another method for solving systems of linear equations; however, it can be used only when the number of equations equals the number of variables. This method, called *Cramer's Rule*, is based on the concept of a *determinant*. Although the method works for all systems where the number of equations equals the number of variables, it is most often used for systems of two equations containing two variables or three equations containing three variables.

1 Evaluate 2 by 2 Determinants

DEFINITION 2 by 2 Determinant

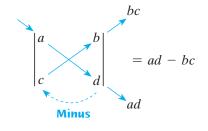
If a, b, c, and d are four real numbers, the symbol

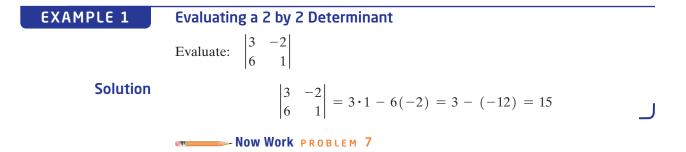
$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

is called a **2 by 2 determinant**. Its value is the number ad - bc; that is,

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$
 (1)

The following illustration may be helpful for remembering the value of a 2 by 2 determinant:





2 Use Cramer's Rule to Solve a System of Two Equations Containing Two Variables

Let's see the role that a 2 by 2 determinant plays in the solution of a system of two equations containing two variables. Consider the system

$$\begin{cases} ax + by = s \quad (1) \\ cx + dy = t \quad (2) \end{cases}$$
(2)

We use the method of elimination to solve this system.

Provided that $d \neq 0$ and $b \neq 0$, this system is equivalent to the system

 $\begin{cases} adx + bdy = sd \quad (1) \quad \text{Multiply by } d. \\ bcx + bdy = tb \quad (2) \quad \text{Multiply by } b. \end{cases}$

Subtract the second equation from the first equation and obtain

$$(ad - bc)x + 0 \cdot y = sd - tb$$
 (1)

$$bcx + bdy = tb$$
 (2)

Now the first equation can be rewritten using determinant notation.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} x = \begin{vmatrix} s & b \\ t & d \end{vmatrix}$$

If
$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$$
, solve for x to get

$$x = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{D}$$
(3)

Return now to the original system (2). Provided that $a \neq 0$ and $c \neq 0$, the system is equivalent to

$$\begin{cases} acx + bcy = cs \quad (1) \quad \text{Multiply by c.} \\ acx + ady = at \quad (2) \quad \text{Multiply by a.} \end{cases}$$

Subtract the first equation from the second equation and obtain

$$\begin{cases} acx + bcy = cs \quad (1) \\ 0 \cdot x + (ad - bc)y = at - cs \quad (2) \end{cases}$$

The second equation can now be rewritten using determinant notation.

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} y = \begin{vmatrix} a & s \\ c & t \end{vmatrix}$$

If $D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$, solve for y to get

$$y = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{D}$$
(4)

Equations (3) and (4) lead to the following result, called **Cramer's Rule**.

THEOREM Cramer's Rule for Two Equations Containing Two Variables

The solution to the system of equations

$\begin{cases} ax + by = s & (1) \\ cx + dy = t & (2) \end{cases} $ (5)

is given by

$$x = \frac{\begin{vmatrix} s & b \\ t & d \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}} \qquad y = \frac{\begin{vmatrix} a & s \\ c & t \end{vmatrix}}{\begin{vmatrix} a & b \\ c & d \end{vmatrix}}$$
(6)

provided that

$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \neq 0$$

In the derivation given for Cramer's Rule, we assumed that none of the numbers a, b, c, and d was 0. In Problem 65 you are asked to complete the proof under the less stringent condition that $D = ad - bc \neq 0$.

Now look carefully at the pattern in Cramer's Rule. The denominator in the solution (6) is the determinant of the coefficients of the variables.

$$\begin{cases} ax + by = s \\ cx + dy = t \end{cases} \quad D = \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

In the solution for x, the numerator is the determinant, denoted by D_x , formed by replacing the entries in the first column (the coefficients of x) of D by the constants on the right side of the equal sign.

$$D_x = \begin{vmatrix} s & b \\ t & d \end{vmatrix}$$

In the solution for y, the numerator is the determinant, denoted by D_y , formed by replacing the entries in the second column (the coefficients of y) of D by the constants on the right side of the equal sign.

$$D_y = \begin{vmatrix} a & s \\ c & t \end{vmatrix}$$

Cramer's Rule then states that if $D \neq 0$,

$$x = \frac{D_x}{D} \qquad y = \frac{D_y}{D} \tag{7}$$

EXAMPLE 2 Solving a System of Linear Equations Using Determinants

Use Cramer's Rule, if applicable, to solve the system

$$\begin{cases} 3x - 2y = 4 & (1) \\ 6x + y = 13 & (2) \end{cases}$$

Solution

The determinant D of the coefficients of the variables is

$$D = \begin{vmatrix} 3 & -2 \\ 6 & 1 \end{vmatrix} = 3 \cdot 1 - 6(-2) = 15$$

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Because $D \neq 0$, Cramer's Rule (7) can be used.

$$x = \frac{D_x}{D} = \frac{\begin{vmatrix} 4 & -2 \\ 13 & 1 \end{vmatrix}}{15} \qquad y = \frac{D_y}{D} = \frac{\begin{vmatrix} 3 & 4 \\ 6 & 13 \end{vmatrix}}{15}$$
$$= \frac{4 \cdot 1 - 13 \cdot (-2)}{15} \qquad = \frac{3 \cdot 13 - 6 \cdot 4}{15}$$
$$= \frac{30}{15} \qquad = \frac{15}{15}$$
$$= 2 \qquad = 1$$

The solution is x = 2, y = 1, or, using an ordered pair, (2, 1).

If the determinant D of the coefficients of the variables equals 0 (so that Cramer's Rule cannot be used), then the system either is consistent with dependent equations or is inconsistent. To determine whether the system has no solution or infinitely many solutions, solve the system using the methods of Section 11.1 or Section 11.2.

Now Work PROBLEM 15

3 Evaluate 3 by 3 Determinants

To use Cramer's Rule to solve a system of three equations containing three variables, we need to define a 3 by 3 determinant.

A 3 by 3 determinant is symbolized by

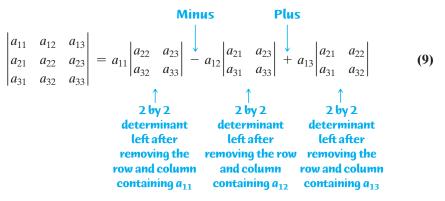
.

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$
 (8)

in which $a_{11}, a_{12}, \ldots, a_{33}$ are real numbers.

As with matrices, we use a double subscript to identify an entry by indicating its row and column numbers. For example, the entry a_{23} is in row 2, column 3.

The value of a 3 by 3 determinant may be defined in terms of 2 by 2 determinants by the following formula:



The 2 by 2 determinants in formula (9) are called **minors** of the 3 by 3 determinant. For an *n* by *n* determinant, the **minor** M_{ij} of entry a_{ij} is the (n - 1) by (n - 1) determinant that results from removing the *i*th row and the *j*th column.

EXAMPLE 3	Finding Minors of a 3 by 3 Determinant
	For the determinant $A = \begin{vmatrix} 2 & -1 & 3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{vmatrix}$, find: (a) M_{12} (b) M_{23}
Solution	(a) M_{12} is the determinant that results from removing the first row and the second column from A .
	$A = \begin{vmatrix} 2 & 1 & 3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{vmatrix} \qquad M_{12} = \begin{vmatrix} -2 & 1 \\ 0 & -9 \end{vmatrix} = (-2)(-9) - 0 \cdot 1 = 18$

(b) M_{23} is the determinant that results from removing the second row and the third column from A.

$$A = \begin{vmatrix} 2 & -1 & 3 \\ -2 & 5 & 1 \\ 0 & 6 & -9 \end{vmatrix} \qquad M_{23} = \begin{vmatrix} 2 & -1 \\ 0 & 6 \end{vmatrix} = 2 \cdot 6 - 0(-1) = 12$$

Referring to formula (9), note that each element a_{ij} in the first row of the determinant is multiplied by its minor, but sometimes this term is added and other times subtracted. To determine whether to add or subtract a term, we must consider the *cofactor*.

DEFINITION Cofactor

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For an *n* by *n* determinant *A*, the **cofactor** of entry a_{ij} , denoted by A_{ij} , is given by

 $A_{ij} = (-1)^{i+j} M_{ij}$

where M_{ii} is the minor of entry a_{ii} .

The exponent of $(-1)^{i+j}$ is the sum of the row and column of the entry a_{ij} , so if i + j is even, $(-1)^{i+j} = 1$, and if i + j is odd, $(-1)^{i+j} = -1$.

To find the value of a determinant, multiply each entry in any row or column by its cofactor and sum the results. This process is referred to as **expanding across a row or column**. For example, the value of the 3 by 3 determinant in formula (9) was found by expanding across row 1.

Expanding down column 2 gives

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = (-1)^{1+2} a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + (-1)^{2+2} a_{22} \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} + (-1)^{3+2} a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix}$$

Expand down column 2.

$$= -1 \cdot a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + 1 \cdot a_{22} \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} + (-1) \cdot a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix}$$

Expanding across row 3 gives

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = (-1)^{3+1} a_{31} \begin{vmatrix} a_{12} & a_{13} \\ a_{22} & a_{23} \end{vmatrix} + (-1)^{3+2} a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix} + (-1)^{3+3} a_{33} \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$

Expand across row 3.

$$= 1 \cdot a_{31} \begin{vmatrix} a_{12} & a_{13} \\ a_{22} & a_{23} \end{vmatrix} + (-1) \cdot a_{32} \begin{vmatrix} a_{11} & a_{13} \\ a_{21} & a_{23} \end{vmatrix} + 1 \cdot a_{33} \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$$

Observe that the signs, $(-1)^{i+j}$, associated with the cofactors alternate between positive and negative. For example, for a 3 by 3 determinant, the signs follow the pattern

$$\begin{bmatrix} 1 & -1 & 1 \\ -1 & 1 & -1 \\ 1 & -1 & 1 \end{bmatrix}$$
(10)

It can be shown that the value of a determinant does not depend on the choice of the row or column used in the expansion. So, expanding across a row or column that has an entry equal to 0 reduces the amount of work needed to compute the value of the determinant.

EXAMPLE 4 Evaluating a 3 by 3 Determinant

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Find the value of the 3 by 3 determinant: $\begin{vmatrix} 3 & 0 & -4 \\ 4 & 6 & 2 \\ 8 & -2 & 3 \end{vmatrix}$

Solution Because 0 is in row 1, column 2, it is easiest to expand across row 1 or down column 2. We choose to expand across row 1. For the signs of the cofactors, we use "1, -1, 1" from row 1 of the 3 by 3 determinant in (10).

$$\begin{vmatrix} 3 & 0 & -4 \\ 4 & 6 & 2 \\ 8 & -2 & 3 \end{vmatrix} = 1 \cdot 3 \cdot \begin{vmatrix} 6 & 2 \\ -2 & 3 \end{vmatrix} + (-1) \cdot 0 \cdot \begin{vmatrix} 4 & 2 \\ 8 & 3 \end{vmatrix} + 1 \cdot (-4) \cdot \begin{vmatrix} 4 & 6 \\ 8 & -2 \end{vmatrix}$$
$$= 3[18 - (-4)] + 0 + (-4)(-8 - 48)$$
$$= 3 \cdot 22 + (-4)(-56)$$
$$= 66 + 224 = 290$$

4 Use Cramer's Rule to Solve a System of Three Equations Containing Three Variables

Consider the following system of three equations containing three variables.

$$\begin{cases} a_{11}x + a_{12}y + a_{13}z = c_1 \\ a_{21}x + a_{22}y + a_{23}z = c_2 \\ a_{31}x + a_{32}y + a_{33}z = c_3 \end{cases}$$
(11)

It can be shown that if the determinant D of the coefficients of the variables is not 0, that is, if

$$D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \neq 0$$

the system in (11) has a unique solution.

THEOREM Cramer's Rule for Three Equations Containing Three Variables

If $D \neq 0$, the solution of the system in (11) is

		<i>x</i> =	$\frac{D_x}{D}$	<i>y</i> =	$\frac{D_y}{D}$	Z	$=\frac{D_z}{D}$				
where	<i>a</i> ₁₂	a12		a11	61	a_{13}		$ a_{11} $	a_{12}	Cal	
$D_x = \begin{vmatrix} c_2 \end{vmatrix}$	<i>a</i> ₂₂	<i>a</i> ₂₃	$D_y =$	$\begin{vmatrix} a_{11} \\ a_{21} \end{vmatrix}$	c_1 c_2	<i>a</i> ₁₃ <i>a</i> ₂₃	$D_z =$	$a_{21}^{a_{11}}$	a_{12} a_{22}	c_1 c_2	
<i>c</i> ₃	<i>a</i> ₃₂	<i>a</i> ₃₃		$ a_{31} $	<i>c</i> ₃	<i>a</i> ₃₃		$ a_{31} $	<i>a</i> ₃₂	<i>c</i> ₃	

Notice the similarity between this pattern and the pattern observed earlier for a system of two equations containing two variables.

EXAMPLE 5

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Using Cramer's Rule

Use Cramer's Rule, if applicable, to solve the following system:

$$\begin{cases} 2x + y - z = 3 \quad (1) \\ -x + 2y + 4z = -3 \quad (2) \\ x - 2y - 3z = 4 \quad (3) \end{cases}$$

Solution The value of the determinant D of the coefficients of the variables is

$$D = \begin{vmatrix} 2 & 1 & -1 \\ -1 & 2 & 4 \\ 1 & -2 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} 2 & 4 \\ -2 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -1 & 4 \\ 1 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -1 & 2 \\ 1 & -2 \end{vmatrix}$$
$$= 2 \cdot 2 - 1(-1) + (-1) \cdot 0 = 4 + 1 = 5$$

Because $D \neq 0$, proceed to find the values of D_x , D_y , and D_z . To find D_x , replace the coefficients of x in D with the constants and then evaluate the determinant.

$$D_x = \begin{vmatrix} 3 & 1 & -1 \\ -3 & 2 & 4 \\ 4 & -2 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 3 \cdot \begin{vmatrix} 2 & 4 \\ -2 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -3 & 4 \\ 4 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -3 & 2 \\ 4 & -2 \end{vmatrix}$$
$$= 3 \cdot 2 - 1(-7) + (-1)(-2) = 15$$

$$D_{y} = \begin{vmatrix} 2 & 3 & -1 \\ -1 & -3 & 4 \\ 1 & 4 & -3 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} -3 & 4 \\ 4 & -3 \end{vmatrix} + (-1)^{1+2} \cdot 3 \cdot \begin{vmatrix} -1 & 4 \\ 1 & -3 \end{vmatrix} + (-1)^{1+3} (-1) \begin{vmatrix} -1 & -3 \\ 1 & 4 \end{vmatrix}$$
$$= 2(-7) - 3(-1) + (-1)(-1) = -10$$

$$D_{z} = \begin{vmatrix} 2 & 1 & 3 \\ -1 & 2 & -3 \\ 1 & -2 & 4 \end{vmatrix} = (-1)^{1+1} \cdot 2 \cdot \begin{vmatrix} 2 & -3 \\ -2 & 4 \end{vmatrix} + (-1)^{1+2} \cdot 1 \cdot \begin{vmatrix} -1 & -3 \\ 1 & 4 \end{vmatrix} + (-1)^{1+3} \cdot 3 \cdot \begin{vmatrix} -1 & 2 \\ 1 & -2 \end{vmatrix}$$
$$= 2 \cdot 2 - 1(-1) + 3 \cdot 0 = 5$$

As a result,

$$x = \frac{D_x}{D} = \frac{15}{5} = 3$$
 $y = \frac{D_y}{D} = \frac{-10}{5} = -2$ $z = \frac{D_z}{D} = \frac{5}{5} = 1$

The solution is x = 3, y = -2, z = 1 or, using an ordered triplet, (3, -2, 1).

Cramer's Rule cannot be used when the determinant of the coefficients of the variables, D, is 0. But can anything be learned about the system other than it is not a consistent and independent system if D = 0? The answer is yes!

Cramer's Rule with Inconsistent or Dependent Systems

- If D = 0 and at least one of the determinants D_x, D_y , or D_z is different from 0, then the system is inconsistent and the solution set is \emptyset , or { }.
- If D = 0 and all the determinants D_x , D_y , and D_z equal 0, then the system is consistent and dependent, so there are infinitely many solutions. The system must be solved using row reduction techniques.

Now Work PROBLEM 33

5 Know Properties of Determinants

Determinants have several properties that are sometimes helpful for obtaining their value. We list some of them here.

THEOREM

The value of a determinant changes sign if any two rows (or any two columns) are interchanged. (12)

Proof for 2 by 2 Determinants

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc \text{ and } \begin{vmatrix} c & d \\ a & b \end{vmatrix} = bc - ad = -(ad - bc)$$

EXAMPLE 6 Demonstrating Theorem (12)

 $\begin{vmatrix} 3 & 4 \\ 1 & 2 \end{vmatrix} = 6 - 4 = 2 \qquad \begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = 4 - 6 = -2$

THEOREM

If all the entries in any row (or any column) equal 0, the value of the determinant is 0. (13)

Proof Expand across the row (or down the column) containing the 0's.

THEOREM

If any two rows (or any two columns) of a determinant have corresponding entries that are equal, the value of the determinant is 0. (14)

In Problem 68, you are asked to prove the theorem for a 3 by 3 determinant in which the entries in column 1 equal the entries in column 3.

EXAMPLE 7 Demonstrating Theorem (14)

$$\begin{vmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 4 & 5 & 6 \end{vmatrix} = (-1)^{1+1} \cdot 1 \cdot \begin{vmatrix} 2 & 3 \\ 5 & 6 \end{vmatrix} + (-1)^{1+2} \cdot 2 \cdot \begin{vmatrix} 1 & 3 \\ 4 & 6 \end{vmatrix} + (-1)^{1+3} \cdot 3 \cdot \begin{vmatrix} 1 & 2 \\ 4 & 5 \end{vmatrix}$$
$$= 1(-3) - 2(-6) + 3(-3) = -3 + 12 - 9 = 0$$

THEOREM

If any row (or any column) of a determinant is multiplied by a nonzero number k, the value of the determinant is also changed by a factor of k. (15)

In Problem 67, you are asked to prove the theorem for a 3 by 3 determinant using row 2.

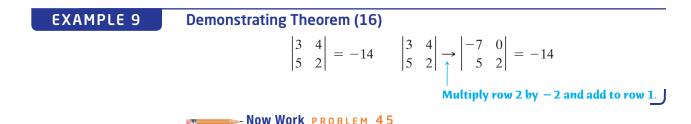
 EXAMPLE 8
 Demonstrating Theorem (15)

 $\begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix} = 6 - 8 = -2$
 $\begin{vmatrix} k & 2k \\ 4 & 6 \end{vmatrix} = 6k - 8k = -2k = k(-2) = k \begin{vmatrix} 1 & 2 \\ 4 & 6 \end{vmatrix}$

THEOREM

If the entries of any row (or any column) of a determinant are multiplied by a nonzero number k and the result is added to the corresponding entries of another row (or column), the value of the determinant remains unchanged. (16)

In Problem 69, you are asked to prove the theorem for a 3 by 3 determinant using rows 1 and 2.



11.3 Assess Your Understanding

Concepts and Vocabulary

1.
$$D = \begin{vmatrix} a & b \\ c & d \end{vmatrix} =$$

2. Using Cramer's Rule, the value of *x* that satisfies the system of

equations
$$\begin{cases} 2x + 3y = 5\\ x - 4y = -3 \end{cases}$$
 is $x = \frac{2 - 3}{\begin{vmatrix} 2 & 3\\ 1 & -4 \end{vmatrix}}$.

3. True or False A determinant can never equal 0.

- **4.** *True or False* When using Cramer's Rule, if D = 0, then the system of linear equations is inconsistent.
- **5.** *True or False* If any row (or any column) of a determinant is multiplied by a nonzero number *k*, the value of the determinant remains unchanged.
- **6.** *Multiple Choice* If any two rows of a determinant are interchanged, its value:

(a) changes sign (b) becomes zero (c) remains the same(d) no longer relates to the original value

Skill Building

In Problems 7–14, find the value of	of each determinant.		
7. $\begin{vmatrix} 6 & 4 \\ -1 & 3 \end{vmatrix}$	8. $\begin{vmatrix} 8 & -3 \\ 4 & 2 \end{vmatrix}$	9. $\begin{vmatrix} -4 & 2 \\ -5 & 3 \end{vmatrix}$	10. $\begin{vmatrix} -3 & -1 \\ 4 & 2 \end{vmatrix}$
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
In Problems 15–42, solve each system	m of equations using Cramer's Rule if	it is applicable. If Cramer's Rule is n	oot applicable, write, "Not applicable".
15. $\begin{cases} x + y = 8 \\ x - y = 4 \end{cases}$	16. $\begin{cases} x + 2y = 5 \\ x - y = 3 \end{cases}$	17. $\begin{cases} x + 3y = 5\\ 2x - 3y = -8 \end{cases}$	18. $\begin{cases} 5x - y = 13\\ 2x + 3y = 12 \end{cases}$
19. $\begin{cases} 4x + 5y = -3 \\ -2y = -4 \end{cases}$	$20. \begin{cases} 3x = 24\\ x + 2y = 0 \end{cases}$	21. $\begin{cases} 2x + 4y = 16\\ 3x - 5y = -9 \end{cases}$	22. $\begin{cases} 4x - 6y = -42\\ 7x + 4y = -1 \end{cases}$
23. $\begin{cases} -x + 2y = 5 \\ 4x - 8y = 6 \end{cases}$	24. $\begin{cases} 3x - 2y = 4 \\ 6x - 4y = 0 \end{cases}$	25. $\begin{cases} 3x + 3y = 3\\ 4x + 2y = \frac{8}{3} \end{cases}$	26. $\begin{cases} 2x - 4y = -2\\ 3x + 2y = -3 \end{cases}$
27. $\begin{cases} 3x - 2y = 0\\ 5x + 10y = 4 \end{cases}$	28. $\begin{cases} 2x - 3y = -1\\ 10x + 10y = 5 \end{cases}$	29. $\begin{cases} \frac{1}{2}x + y = -2\\ x - 2y = 8 \end{cases}$	30. $\begin{cases} 2x + 3y = 6\\ x - y = \frac{1}{2} \end{cases}$
31. $\begin{cases} 2x - y = -1 \\ x + \frac{1}{2}y = \frac{3}{2} \end{cases}$	32. $\begin{cases} 3x - 5y = 3\\ 15x + 5y = 21 \end{cases}$	33. 33.	x + y - z = 6 x - 2y + z = -5 x + 3y - 2z = 14
34. $\begin{cases} x - y + z = -4 \\ 2x - 3y + 4z = -15 \\ 5x + y - 2z = 12 \end{cases}$	35. $\begin{cases} x + 4y - 3z \\ 3x - y + 3z \\ x + y + 6z \end{cases}$		x + 3y - z = -2 2x - 6y + z = -5 3x + 3y - 2z = 5
37. $\begin{cases} x - y + 2z = 5\\ 3x + 2y = 4\\ -2x + 2y - 4z = -10 \end{cases}$	38. $\begin{cases} x - 2y + 3z \\ 3x + y - 2z \\ 2x - 4y + 6z \end{cases}$	$ = 1 = 0 = 2 $ 39. $ \begin{cases} 33. \\ 33. \\ 34. \end{cases} $	x + 4y - 3z = 0 x - y + 3z = 0 x + y + 6z = 0
40. $\begin{cases} x + 2y - z = 0\\ 2x - 4y + z = 0\\ -2x + 2y - 3z = 0 \end{cases}$	$41. \begin{cases} x - y + 2 \\ 3x + 2 \\ -2x + 2y - 4 \end{cases}$	$z = 0y = 0z = 0$ 42. $\begin{cases} z \\ 3z \\ 2z \end{cases}$	x - 2y + 3z = 0 x + y - 2z = 0 x - 4y + 6z = 0
In Problems 13-50 use properties	of determinants to find the value o	f each determinent if it is known t	hat

In Problems 43–50, use properties of determinants to find the value of each determinant if it is known that

$$\begin{vmatrix} x & y & z \\ u & v & w \\ 1 & 2 & 3 \end{vmatrix} = 4$$

43.
$$\begin{vmatrix} x & y & z \\ u & v & w \\ 2 & 4 & 6 \end{vmatrix}$$
44.
$$\begin{vmatrix} 1 & 2 & 3 \\ u & v & w \\ x & y & z \end{vmatrix}$$
45.
$$\begin{vmatrix} x & y & z \\ -3 & -6 & -9 \\ u & v & w \end{vmatrix}$$
46.
$$\begin{vmatrix} 1 & 2 & 3 \\ x - u & y - v & z - w \\ u & v & w \end{vmatrix}$$
47.
$$\begin{vmatrix} x & y & z - x \\ u & v & w - u \\ 1 & 2 & 2 \end{vmatrix}$$
48.
$$\begin{vmatrix} 1 & 2 & 3 \\ x - 3 & y - 6 & z - 9 \\ 2u & 2v & 2w \end{vmatrix}$$
49.
$$\begin{vmatrix} x + 3 & y + 6 & z + 9 \\ 3u - 1 & 3v - 2 & 3w - 3 \\ 1 & 2 & 3 \end{vmatrix}$$
50.
$$\begin{vmatrix} 1 & 2 & 3 \\ 2x & 2y & 2z \\ u - 1 & v - 2 & w - 3 \end{vmatrix}$$

Applications and Extensions

In Problems 51–56, solve for x.

51.
$$\begin{vmatrix} x & 1 \\ 3 & x \end{vmatrix} = -2$$

52. $\begin{vmatrix} x & x \\ 4 & 3 \end{vmatrix} = 5$
54. $\begin{vmatrix} x & 1 & 1 \\ 4 & 3 & 2 \\ -1 & 2 & 5 \end{vmatrix} = 2$
55. $\begin{vmatrix} x & 1 & 2 \\ 1 & x & 3 \\ 0 & 1 & 2 \end{vmatrix} = -4x$

57. Geometry: Equation of a Line An equation of the line containing the two points (x_1, y_1) and (x_2, y_2) may be expressed as the determinant

$$\begin{vmatrix} x & y & 1 \\ x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \end{vmatrix} = 0$$

Prove this result by expanding the determinant and comparing the result to the two-point form of the equation of a line.

58. Geometry: Collinear Points Using the result obtained in Problem 57, show that three distinct points (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) are collinear (lie on the same line) if and only if

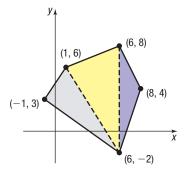
$$\begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix} = 0$$

59. Geometry: Area of a Triangle A triangle has vertices $(x_1, y_1), (x_2, y_2)$, and (x_3, y_3) . The area of the triangle is

given by the absolute value of *D*, where $D = \frac{1}{2} \begin{vmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ 1 & 1 & 1 \end{vmatrix}$.

Use this formula to find the area of a triangle with vertices (2,3), (5,2), and (6,5).

60. Geometry: Area of a Polygon The formula from Problem 59 can be used to find the area of a polygon. To do so, divide the polygon into non-overlapping triangular regions and find the sum of the areas. Use this approach to find the area of the given polygon.



61. Geometry: Area of a Polygon Another approach for finding the area of a polygon by using determinants is to use the formula

$$A = \frac{1}{2} \left(\begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \end{vmatrix} + \begin{vmatrix} x_2 & y_2 \\ x_3 & y_3 \end{vmatrix} + \begin{vmatrix} x_3 & y_3 \\ x_4 & y_4 \end{vmatrix} + \cdots + \begin{vmatrix} x_n & y_n \\ x_1 & y_1 \end{vmatrix} \right)$$

where (x_1, y_1) , (x_2, y_2) , ..., (x_n, y_n) are the *n* corner points in counterclockwise order. Use this formula to compute the area of the polygon from Problem 60 again. Which method do you prefer?

53.
$$\begin{vmatrix} 3 & 2 & 4 \\ 1 & x & 5 \\ 0 & 1 & -2 \end{vmatrix} = 0$$

56. $\begin{vmatrix} x & 2 & 3 \\ 1 & x & 0 \\ 6 & 1 & -2 \end{vmatrix} = 7$

62. Geometry: Volume of a Tetrahedron A tetrahedron (triangular pyramid) has vertices $(x_1, y_1, z_1), (x_2, y_2, z_2), (x_3, y_3, z_3),$ and (x_4, y_4, z_4) . The volume of the tetrahedron is given

by the absolute value of *D*, where $D = \frac{1}{6} \begin{vmatrix} x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \\ x_4 & y_4 & z_4 & 1 \end{vmatrix}$

Use this formula to find the volume of the tetrahedron with vertices (0, 0, 8), (2, 8, 0), (10, 4, 4), and (4, 10, 6).

63. Geometry: Equation of a Circle An equation of the circle containing the distinct points (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) can be found using the equation below.

$$\begin{vmatrix} 1 & 1 & 1 & 1 \\ x & x_1 & x_2 & x_3 \\ y & y_1 & y_2 & y_3 \\ x^2 + y^2 & x_1^2 + y_1^2 & x_2^2 + y_2^2 & x_3^2 + y_3^2 \end{vmatrix} = 0$$

Find the equation of the circle containing the points (2, 7), (-2, 9), and (3, 4). Write the equation in standard form.

64. Show that
$$\begin{vmatrix} x^2 & x & 1 \\ y^2 & y & 1 \\ z^2 & z & 1 \end{vmatrix} = (y - z)(x - y)(x - z).$$

65. Complete the proof of Cramer's Rule for two equations containing two variables.

[**Hint**: In system (5), page 786, if a = 0, then $b \neq 0$ and $c \neq 0$, since $D = -bc \neq 0$. Now show that equation (6) provides a solution of the system when a = 0. Then three cases remain: b = 0, c = 0, and d = 0.]

- **66.** Challenge Problem Interchange columns 1 and 3 of a 3 by 3 determinant. Show that the value of the new determinant is -1 times the value of the original determinant.
- 67. Challenge Problem Multiply each entry in row 2 of a 3 by 3 determinant by the number $k, k \neq 0$. Show that the value of the new determinant is k times the value of the original determinant.
- **68.** *Challenge Problem* Prove that a 3 by 3 determinant in which the entries in column 1 equal those in column 3 has the value 0.
- **69.** Challenge Problem If row 2 of a 3 by 3 determinant is multiplied by $k, k \neq 0$, and the result is added to the entries in row 1, prove that there is no change in the value of the determinant.

Retain Your Knowledge

Problems 70–79 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **70.** For the points P = (-4, 3) and Q = (5, -1) write the vector **v** represented by the directed line segment \overrightarrow{PQ} in the form $a\mathbf{i} + b\mathbf{j}$ and find $\|\mathbf{v}\|$.
- **71.** List the potential rational zeros of the polynomial function $P(x) = 2x^3 5x^2 + x 10$.
- 72. Graph $f(x) = (x + 1)^2 4$ using transformations (shifting, compressing, stretching, and/or reflecting).
- **73.** Find the exact value of $\tan 42^\circ \cot 48^\circ$ without using a calculator.
- **74.** Express -5 + 5i in polar form and in exponential form.
- **75.** The function $f(x) = 3 + \log_5(x 1)$ is one-to-one. Find f^{-1} .
- **76.** Find the distance between the vertices of $f(x) = 2x^2 12x + 20$ and $g(x) = -3x^2 30x 77$.
- **77.** Expand: $(2x 5)^3$
- \triangle 79. Find an equation of the line perpendicular to $f(x) = -\frac{2}{5}x + 7$ where x = 10.

11.4 Matrix Algebra	a
OBJECTIVES	1 Find the Sum and Difference of Two Matrices (p. 796)
	2 Find Scalar Multiples of a Matrix (p. 798)
	3 Find the Product of Two Matrices (p. 799)
	4 Find the Inverse of a Matrix (p. 803)
	5 Solve a System of Linear Equations Using an Inverse Matrix (p. 807)

Section 11.2 defined a matrix as a rectangular array of real numbers and used an augmented matrix to represent a system of linear equations. There is, however, a branch of mathematics, called **linear algebra**, in which an algebra of matrices is defined. This section is a survey of how this **matrix algebra** is developed.

Before getting started, recall the definition of a matrix.

DEFINITION Matrix

A matrix is defined as a rectangular array of numbers:

Column 1		Column 2	Column j		Column n		
Row 1	$\int a_{11}$	a_{12}	• • •	a_{1j}	• • •	a_{1n}	
Row 2	<i>a</i> ₂₁	a_{22}	• • •	a_{2i}	•••	a_{2n}	
-	:	:		:		:	
Row i	a_{i1}	a_{i2}	• • •	a_{ij}	• • •	a _{in}	
:	:	:		:		:	
Row m	$\begin{vmatrix} \cdot \\ a_{m1} \end{vmatrix}$	a_{m2}		a _{mi}		a_{mn}	

In Words

In a matrix, the rows go across, and the columns go down.

Each number a_{ij} of the matrix has two indexes: the **row index** *i* and the **column index** *j*. The matrix shown here has *m* rows and *n* columns. The numbers a_{ij} are usually referred to as the **entries** of the matrix. For example, a_{23} refers to the entry in the second row, third column.

EXAMPLE 1

Arranging Data in a Matrix

In a survey of 900 people, the following information was obtained:

200 males	Thought federal defense spending was too high
150 males	Thought federal defense spending was too low
45 males	Had no opinion
315 females	Thought federal defense spending was too high
125 females	Thought federal defense spending was too low
65 females	Had no opinion

We can arrange these data in a rectangular array as follows:

	Too High	Too Low	No Opinion
Male	200	150	45
Female	315	125	65

or as the matrix

200	150	45
_315	125	65

This matrix has two rows (representing male and female) and three columns (representing "too high," "too low," and "no opinion").

The matrix developed in Example 1 has 2 rows and 3 columns. In general, a matrix with *m* rows and *n* columns is called an *m* by *n* matrix. An *m* by *n* matrix contains $m \cdot n$ entries. The matrix developed in Example 1 is a 2 by 3 matrix and contains $2 \cdot 3 = 6$ entries.

If an *m* by *n* matrix has the same number of rows as columns, that is, if m = n, then the matrix is a square matrix.

EXAMPLE 2

NOTE Matrices and determinants are different. A matrix is a rectangular array of numbers or expressions, nothing more. A determinant has a value, usually a real number.

For an *m* by *n* matrix, the number

of rows is listed first and the

number of columns second.

In Words

Examples of Matrices

(a) $\begin{bmatrix} 5 & 0 \\ -6 & 1 \end{bmatrix}$ A 2 by 2 square matrix (b) $\begin{bmatrix} 1 & 0 & 3 \end{bmatrix}$ A 1 by 3 matrix (c) $\begin{bmatrix} 6 & -2 & 4 \\ 4 & 3 & 5 \\ 8 & 0 & 1 \end{bmatrix}$ A 3 by 3 square matrix

1 Find the Sum and Difference of Two Matrices

We begin our discussion of matrix algebra by defining equal matrices and then defining the operations of addition and subtraction. It is important to note that these definitions require both matrices to have the same number of rows *and* the same number of columns as a condition for equality and for addition and subtraction.

Matrices usually are represented by capital letters, such as A, B, and C.

DEFINITION Equal Matrices

Two matrices A and B are equal, written as

A = B

provided that A and B have the same number of rows and the same number of columns and each entry a_{ij} in A is equal to the corresponding entry b_{ij} in B.

For example,

$$\begin{bmatrix} 2 & 1 \\ 0.5 & -1 \end{bmatrix} = \begin{bmatrix} \sqrt{4} & 1 \\ \frac{1}{2} & -1 \end{bmatrix} \text{ and } \begin{bmatrix} 3 & 2 & 1 \\ 0 & 1 & -2 \end{bmatrix} = \begin{bmatrix} \sqrt{9} & \sqrt{4} & 1 \\ 0 & 1 & \sqrt[3]{-8} \end{bmatrix}$$
$$\begin{bmatrix} 4 & 1 \\ 6 & 1 \end{bmatrix} \neq \begin{bmatrix} 4 & 0 \\ 6 & 1 \end{bmatrix} \text{ Because the entries in row 1, column 2 are not equal}$$
$$\begin{bmatrix} 4 & 1 & 2 & 3 \\ 6 & 1 & 2 \end{bmatrix} \neq \begin{bmatrix} 4 & 1 & 2 & 3 \\ 6 & 1 & 2 & 4 \end{bmatrix} \text{ Because the matrix on the left has 3 columns and the matrix on the right has 4 columns}$$

Suppose that A and B represent two m by n matrices. The sum, A + B, is defined as the *m* by *n* matrix formed by adding the corresponding entries a_{ij} of *A* and b_{ij} of *B*. The difference, A - B, is defined as the m by n matrix formed by subtracting the entries b_{ii} in B from the corresponding entries a_{ij} in A. Addition and subtraction of matrices are defined only for matrices having the same number *m* of rows and the same number *n* of columns. For example, a 2 by 3 matrix and a 2 by 4 matrix cannot be added or subtracted.

Adding and Subtracting Matrices

Suppose that

$$A = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} \text{ and } B = \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$$

Find: (a) $A + B$ (b) $A - B$

Solution

EXAMPLE 3

Both A and B are 2 by 4 matrices, so they can be added and subtracted.

(a)
$$A + B = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} + \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 2 + (-3) & 4 + 4 & 8 + 0 & -3 + 1 \\ 0 + 6 & 1 + 8 & 2 + 2 & 3 + 0 \end{bmatrix}$$
Add corresponding entries.

$$= \begin{bmatrix} -1 & 8 & 8 & -2 \\ 6 & 9 & 4 & 3 \end{bmatrix}$$
(b) $A - B = \begin{bmatrix} 2 & 4 & 8 & -3 \\ 0 & 1 & 2 & 3 \end{bmatrix} - \begin{bmatrix} -3 & 4 & 0 & 1 \\ 6 & 8 & 2 & 0 \end{bmatrix}$

$$= \begin{bmatrix} 2 - (-3) & 4 - 4 & 8 - 0 & -3 - 1 \\ 0 - 6 & 1 - 8 & 2 - 2 & 3 - 0 \end{bmatrix}$$
Subtract corresponding entries.

$$= \begin{bmatrix} 5 & 0 & 8 & -4 \\ -6 & -7 & 0 & 3 \end{bmatrix}$$

ORMAL FLOAT AUTO R<u>eal radian</u> [A]+[B] [-1 8 8 -2]

Seeing the Concept

W

Graphing utilities can make the sometimes tedious process of matrix algebra easy. In fact, most graphing calculators can handle matrices as large as 9 by 9, some even larger ones. Enter the matrices from Example 3 into a graphing utility. Name them A and B. Figure 7 shows the results of adding and subtracting A and B on a TI-84 Plus C.

- Now Work problem 9

Many of the algebraic properties of sums of real numbers are also true for sums of matrices. Suppose that A, B, and C are m by n matrices. Then matrix addition is commutative. That is,

Commutative Property of Matrix Addition

$$A + B = B + A$$

A]-[B]	l 6	.9.4	1 3]
	5	0 8	3 -4]

Figure 7 Matrix addition and subtraction on a TI-84 Plus C Matrix addition is also associative. That is,

Associative Property of Matrix Addition

$$(A + B) + C = A + (B + C)$$

Although we do not prove these results, the proofs, as the following example illustrates, are based on the commutative and associative properties for real numbers.

EXAMPLE 4

Demonstrating the Commutative Property of Matrix Addition

$$\begin{bmatrix} 2 & 3 & -1 \\ 4 & 0 & 7 \end{bmatrix} + \begin{bmatrix} -1 & 2 & 1 \\ 5 & -3 & 4 \end{bmatrix} = \begin{bmatrix} 2 + (-1) & 3 + 2 & -1 + 1 \\ 4 + 5 & 0 + (-3) & 7 + 4 \end{bmatrix}$$
$$= \begin{bmatrix} -1 + 2 & 2 + 3 & 1 + (-1) \\ 5 + 4 & -3 + 0 & 4 + 7 \end{bmatrix}$$
$$= \begin{bmatrix} -1 & 2 & 1 \\ 5 & -3 & 4 \end{bmatrix} + \begin{bmatrix} 2 & 3 & -1 \\ 4 & 0 & 7 \end{bmatrix}$$

A matrix whose entries are all equal to 0 is called a **zero matrix**. Each of the following matrices is a zero matrix.

0	0	2 by 2 square	0	0	0	2 by 3 zero	[0]	0	01	1 by 3 zero
_0	0	zero matrix		0	0	matrix	[U	0	ΟJ	matrix

Zero matrices have properties similar to the real number 0. If A is an m by n matrix and 0 is the m by n zero matrix, then

A + 0 = 0 + A = A

In other words, a zero matrix is the additive identity in matrix algebra.

2 Find Scalar Multiples of a Matrix

We can also multiply a matrix by a real number. If k is a real number and A is an m by n matrix, the matrix kA is the m by n matrix formed by multiplying each entry a_{ij} in A by k. The number k is sometimes referred to as a **scalar**, and the matrix kA is called a **scalar multiple** of A.

EXAMPLE 5 Operations Using Matrices

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Suppose

$$A = \begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} \quad B = \begin{bmatrix} 4 & 1 & 0 \\ 8 & 1 & -3 \end{bmatrix} \quad C = \begin{bmatrix} 9 & 0 \\ -3 & 6 \end{bmatrix}$$

Find: (a) $4A$ (b) $\frac{1}{3}C$ (c) $3A - 2B$
Solution (a) $4A = 4\begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} = \begin{bmatrix} 4 \cdot 3 & 4 \cdot 1 & 4 \cdot 5 \\ 4(-2) & 4 \cdot 0 & 4 \cdot 6 \end{bmatrix} = \begin{bmatrix} 12 & 4 & 20 \\ -8 & 0 & 24 \end{bmatrix}$
(b) $\frac{1}{3}C = \frac{1}{3}\begin{bmatrix} 9 & 0 \\ -3 & 6 \end{bmatrix} = \begin{bmatrix} \frac{1}{3} \cdot 9 & \frac{1}{3} \cdot 0 \\ \frac{1}{3}(-3) & \frac{1}{3} \cdot 6 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ -1 & 2 \end{bmatrix}$

(c)
$$3A - 2B = 3\begin{bmatrix} 3 & 1 & 5 \\ -2 & 0 & 6 \end{bmatrix} - 2\begin{bmatrix} 4 & 1 & 0 \\ 8 & 1 & -3 \end{bmatrix}$$

$$= \begin{bmatrix} 3 \cdot 3 & 3 \cdot 1 & 3 \cdot 5 \\ 3(-2) & 3 \cdot 0 & 3 \cdot 6 \end{bmatrix} - \begin{bmatrix} 2 \cdot 4 & 2 \cdot 1 & 2 \cdot 0 \\ 2 \cdot 8 & 2 \cdot 1 & 2(-3) \end{bmatrix}$$

$$= \begin{bmatrix} 9 & 3 & 15 \\ -6 & 0 & 18 \end{bmatrix} - \begin{bmatrix} 8 & 2 & 0 \\ 16 & 2 & -6 \end{bmatrix}$$

$$= \begin{bmatrix} 9 - 8 & 3 - 2 & 15 - 0 \\ -6 - 16 & 0 - 2 & 18 - (-6) \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 & 15 \\ -22 & -2 & 24 \end{bmatrix}$$

Now Work PROBLEM 13

Some of the algebraic properties of scalar multiplication are listed next.

Properties of Scalar Multiplication

Suppose *h* and *k* are real numbers, and *A* and *B* are *m* by *n* matrices. Then

k(hA) = (kh)A
(k + h)A = kA + hA
k(A + B) = kA + kB

3 Find the Product of Two Matrices

Unlike the straightforward definition for adding two matrices, the definition for multiplying two matrices is not what might be expected. In preparation for the definition, we need the following definitions:

DEFINITION Product of a Row Vector and a Column Vector

A row vector **R** is a 1 by *n* matrix

$$R = \begin{bmatrix} r_1 & r_2 & \cdots & r_n \end{bmatrix}$$

A column vector *C* is an *n* by 1 matrix

$$C = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

The product RC of R times C is defined as the number

$$RC = \begin{bmatrix} r_1 & r_2 & \cdots & r_n \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} = r_1c_1 + r_2c_2 + \cdots + r_nc_n$$

Note that a row vector and a column vector can be multiplied if and only if they both contain the same number of entries.

EXAMPLE 6 The Product of a Row Vector and a Column Vector

If
$$R = \begin{bmatrix} 3 & -5 & 2 \end{bmatrix}$$
 and $C = \begin{bmatrix} 3 \\ 4 \\ -5 \end{bmatrix}$, then
 $RC = \begin{bmatrix} 3 & -5 & 2 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \\ -5 \end{bmatrix} = 3 \cdot 3 + (-5)4 + 2(-5) = 9 - 20 - 10 = -21$

EXAMPLE 7 Using Matrices to Compute Revenue

A clothing store sells men's shirts for \$40, silk ties for \$20, and wool suits for \$400. Last month, the store sold 100 shirts, 200 ties, and 50 suits. What was the total revenue from these sales?

Solution Set up a row vector *R* to represent the prices of these three items and a column vector *C* to represent the corresponding number of items sold. Then

	Number	
Prices	sold	
Shirts Ties Suits	[100] S	hirts
$R = [40 \ 20 \ 400]$	$C = \begin{bmatrix} 100\\ 200\\ 50 \end{bmatrix} \mathbf{S}$	ies
	50 S	uits

The total revenue from these sales equals the product RC. That is,

$$RC = \begin{bmatrix} 40 & 20 & 400 \end{bmatrix} \begin{bmatrix} 100 \\ 200 \\ 50 \end{bmatrix}$$

= 40 \cdot 100 + 20 \cdot 200 + 400 \cdot 50 = \$28,000
Shirt revenue Tie revenue Suit revenue Total revenue

The definition for multiplying two matrices is based on the definition of a row vector times a column vector.

DEFINITION Matrix Multiplication

Let A denote an m by r matrix and B denote an r by n matrix. The **product** AB is defined as the m by n matrix whose entry in row i, column j is the product of the *i*th row of A and the *j*th column of B.

The definition of the product AB of two matrices A and B, in this order, requires that the number of columns of A equals the number of rows of B; otherwise, the product is not defined.



In Words

To find the product AB, the number of columns in the left matrix A must equal the number of rows in the right matrix B.

An example will help clarify the definition.

EXAMPLE 8 Multiplying Two Matrices

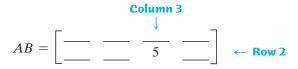
Find the product *AB* if

$$A = \begin{bmatrix} 2 & 4 & -1 \\ 5 & 8 & 0 \end{bmatrix} \text{ and } B = \begin{bmatrix} 2 & 5 & 1 & 4 \\ 4 & 8 & 0 & 6 \\ -3 & 1 & -2 & -1 \end{bmatrix}$$

Solution First, observe that A is 2 by 3 and B is 3 by 4. The number of columns in A equals the number of rows in B, so the product AB is defined and will be a 2 by 4 matrix. Suppose we want the entry in row 2, column 3 of AB. It equals the product of the row vector from row 2 of A and the column vector from column 3 of B.

Column 3 of B
Row 2 of A
$$\begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} = 5 \cdot 1 + 8 \cdot 0 + 0(-2) = 5$$

So far, we have



Now, to find the entry in row 1, column 4 of AB, find the product of row 1 of A and column 4 of B.

Column 4 of B
Row 1 of A

$$\begin{bmatrix} 2 & 4 & -1 \end{bmatrix} \begin{bmatrix} 4 \\ 6 \\ -1 \end{bmatrix} = 2 \cdot 4 + 4 \cdot 6 + (-1)(-1) = 33$$

Continuing in this fashion, we find *AB*.

 $AB = \begin{bmatrix} 2 & 4 & -1 \\ 5 & 8 & 0 \end{bmatrix} \begin{bmatrix} 2 & 5 & 1 & 4 \\ 4 & 8 & 0 & 6 \\ -3 & 1 & -2 & -1 \end{bmatrix}$ Row 1 of ARow 1 of ARow 1 of ARow 1 of Atimes times times times $\operatorname{column} 1 \operatorname{of} B \quad \operatorname{column} 2 \operatorname{of} B \quad \operatorname{column} 3 \operatorname{of} B$ column 4 of B = Row 2 of ARow 2 of ARow 2 of A Row 2 of Atimes times times times column 1 of B column 2 of B column 3 of B column 4 of B $= \begin{bmatrix} 2 \cdot 2 + 4 \cdot 4 + (-1)(-3) & 2 \cdot 5 + 4 \cdot 8 + (-1)1 & 2 \cdot 1 + 4 \cdot 0 + (-1)(-2) & 33 \text{ (from earlier)} \\ 5 \cdot 2 + 8 \cdot 4 + 0(-3) & 5 \cdot 5 + 8 \cdot 8 + 0 \cdot 1 & 5 \text{ (from earlier)} & 5 \cdot 4 + 8 \cdot 6 + 0(-1) \end{bmatrix}$ $= \begin{bmatrix} 23 & 41 & 4 & 33 \\ 42 & 89 & 5 & 68 \end{bmatrix}$



_ 1)

Check: Enter the matrices A and B. Then find AB. (See what happens if you try to find BA.)

Notice that the product AB in Example 8 is a 2 by 4 matrix, as we expected. Also notice that, for the matrices given in Example 8, the product BA is not defined because *B* is 3 by 4 and *A* is 2 by 3.

EXAMPLE 9 Multiplying Two Matrices

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$$A = \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} \text{ and } B = \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix}$$

find: (a) AB (b) BA
Solution (a) $AB = \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix} = \begin{bmatrix} 13 & 7 \\ -1 & -1 \end{bmatrix}$
 $2 \text{ by } 3 \quad 3 \text{ by } 2 \qquad 2 \text{ by } 2$
(b) $BA = \begin{bmatrix} 1 & 0 \\ 2 & 1 \\ 3 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 & 3 \\ 1 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 1 & 3 \\ 5 & 1 & 6 \\ 8 & 1 & 9 \end{bmatrix}$
 $3 \text{ by } 2 \qquad 2 \text{ by } 3 \qquad 3 \text{ by } 3$

Notice in Example 9 that AB is 2 by 2 and BA is 3 by 3. It is possible for both AB and BA to be defined and yet be unequal. In fact, even if A and B are both n by n matrices so that AB and BA are both defined and n by n, AB and BA will usually be unequal.

EXAMPLE 10	Multiplying Two Square Matrices
	If
	$A = \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix} \text{ and } B = \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix}$
	find: (a) AB (b) BA
Solution	(a) $AB = \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} -5 & 4 \\ 4 & 8 \end{bmatrix}$
	(b) $BA = \begin{bmatrix} -3 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 4 \end{bmatrix} = \begin{bmatrix} -6 & 1 \\ 2 & 9 \end{bmatrix}$
	Examples 9 and 10 prove that unlike real number multiplication matrix

Examples 9 and 10 prove that, unlike real number multiplication, matrix multiplication is not commutative.

THEOREM

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Matrix multiplication is not commutative.

Now Work problems 15 and 17

Next, consider two of the properties of real numbers that *are* shared by matrices. Assuming that each product and each sum is defined, the following are true:

Associative Property of Matrix Multiplication

A(BC) = (AB)C

Distributive Property

A(B+C) = AB + AC

For an *n* by *n* square matrix, the entries located in row *i*, column $i, 1 \le i \le n$, are called the **diagonal entries** or **the main diagonal**. The *n* by *n* square matrix whose diagonal entries are 1's, and all other entries are 0's, is called the **identity matrix** I_n . For example,

$$I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \qquad I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

and so on.

EXAMPLE 11	Multiplication with an Identity Matrix
	Let $A = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} \text{ and } B = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix}$
	Find: (a) AI_3 (b) I_2A (c) BI_2
Solution	(a) $AI_3 = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = A$
	(b) $I_2 A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = \begin{bmatrix} -1 & 2 & 0 \\ 0 & 1 & 3 \end{bmatrix} = A$
	(c) $BI_2 = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 2 \\ 4 & 6 \\ 5 & 2 \end{bmatrix} = B$

Example 11 demonstrates the following property:

Identity Property

• If A is an m by n matrix, then

 $I_m A = A$ and $AI_n = A$

• If A is an n by n square matrix, then

 $AI_n = I_n A = A$

An identity matrix has properties similar to those of the real number 1. In other words, the identity matrix is a multiplicative identity in matrix algebra.

4 Find the Inverse of a Matrix

DEFINITION Inverse of a Matrix

Let A be a square n by n matrix. If there exists an n by n matrix A^{-1} (read as "A inverse") for which

 $AA^{-1} = A^{-1}A = I_n$

then A^{-1} is called the **inverse** of the matrix A.

Not every square matrix has an inverse. When a matrix A has an inverse A^{-1} , then A is said to be **nonsingular**. If a matrix A has no inverse, it is called **singular**.

EXAMPLE 12Multiplying a Matrix by Its Inverse
Show that the inverse of
 $A = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \text{ is } A^{-1} = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}$ SolutionWe need to show that $AA^{-1} = A^{-1}A = I_2$.
 $AA^{-1} = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$
 $A^{-1}A = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix} \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_2$
The following shows one way to find the inverse of
 $A = \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix}$
Suppose that A^{-1} is given by
 $A^{-1} = \begin{bmatrix} x & y \\ z & w \end{bmatrix}$ (1)

where x, y, z, and w are four variables. Based on the definition of an inverse, if A has an inverse, then

$$AA^{-1} = I_2$$

$$\begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 3x + z & 3y + w \\ 2x + z & 2y + w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Because corresponding entries must be equal, it follows that this matrix equation is equivalent to two systems of linear equations.

$$\begin{cases} 3x + z = 1 \\ 2x + z = 0 \end{cases} \begin{cases} 3y + w = 0 \\ 2y + w = 1 \end{cases}$$

The augmented matrix of each system is

$$\begin{bmatrix} 3 & 1 & | & 1 \\ 2 & 1 & | & 0 \end{bmatrix} \begin{bmatrix} 3 & 1 & | & 0 \\ 2 & 1 & | & 1 \end{bmatrix}$$
(2)

The usual procedure would be to transform each augmented matrix into reduced row echelon form. Notice, though, that the left sides of the augmented matrices are equal, so the same row operations (see Section 11.2) can be used to reduce both matrices. It is more efficient to combine the two augmented matrices (2) into a single matrix, as shown next.

$$\begin{bmatrix} 3 & 1 & 1 & 0 \\ 2 & 1 & 0 & 1 \end{bmatrix}$$

Now, use row operations to transform the matrix into reduced row echelon form.

$$\begin{bmatrix} 3 & 1 & | & 1 & 0 \\ 2 & 1 & | & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & | & 1 & -1 \\ 2 & 1 & | & 0 & 1 \end{bmatrix}$$

$$\begin{array}{c} \uparrow \\ \mathbf{R_{1=} - 1r_{2} + r_{1}} \\ \rightarrow \begin{bmatrix} 1 & 0 & | & 1 & -1 \\ 0 & 1 & | & -2 & 3 \end{bmatrix}$$

$$\begin{array}{c} \uparrow \\ \mathbf{R_{2} = -2r_{1} + r_{2}} \end{array}$$

$$(3)$$

Matrix (3) is in reduced row echelon form.

Now reverse the earlier step of combining the two augmented matrices in (2), and write the single matrix (3) as two augmented matrices.

	0		1	1	0	-1
$\lfloor 0$	1	-2	and	_0	1	3_

The conclusion from these matrices is that x = 1, z = -2, and y = -1, w = 3. Substituting these values into matrix (1) results in

$$A^{-1} = \begin{bmatrix} 1 & -1 \\ -2 & 3 \end{bmatrix}$$

Notice in the augmented matrix (3) that the 2 by 2 matrix to the right of the vertical bar is the inverse of A. Also notice that the identity matrix I_2 appears to the left of the vertical bar. In general, using row operations to transform a nonsingular square matrix A, augmented by an identity matrix of the same dimensions, into reduced row echelon form results in the inverse matrix A^{-1} .

Steps for Finding the Inverse of an *n* by *n* Nonsingular Matrix A

STEP 1: Form the augmented matrix $[A|I_n]$.

STEP 2: Transform the matrix $[A|I_n]$ into reduced row echelon form.

STEP 3: The reduced row echelon form of $[A|I_n]$ contains the identity matrix I_n on the left of the vertical bar; the *n* by *n* matrix on the right of the vertical bar is the inverse of *A*.

EXAMPLE 13 Finding the Inverse of a Matrix

The matrix

$$A = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 3 & 4 \\ 0 & 4 & 3 \end{bmatrix}$$

is nonsingular. Find its inverse.

Solution

First, form the matrix

 $\begin{bmatrix} A \mid I_3 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 3 & 4 \\ 0 & 4 & 3 \end{bmatrix} \begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

Next, use row operations to transform $[A | I_3]$ into reduced row echelon form.

$$\begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ -1 & 3 & 4 & | & 0 & 0 & 1 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ 0 & 4 & 4 & | & 1 & 1 & 0 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 1 & 0 & | & 1 & 0 & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 4 & 3 & | & 0 & 0 & 1 \end{bmatrix}$$

$$R_{2} = \mathbf{r}_{1} + \mathbf{r}_{2}$$

$$R_{2} = \frac{1}{4}\mathbf{r}_{2}$$

$$\begin{bmatrix} 1 & 0 & -1 & | & \frac{3}{4} & -\frac{1}{4} & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 0 & -1 & | & -1 & -1 & 1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & -1 & | & \frac{3}{4} & -\frac{1}{4} & 0 \\ 0 & 1 & 1 & | & \frac{1}{4} & \frac{1}{4} & 0 \\ 0 & 0 & 1 & | & 1 & 1 & -1 \end{bmatrix} \xrightarrow{\rightarrow} \begin{bmatrix} 1 & 0 & 0 & | & \frac{7}{4} & \frac{3}{4} & -1 \\ 0 & 1 & 0 & | & -\frac{3}{4} & -\frac{3}{4} & 1 \\ 0 & 0 & 1 & | & 1 & 1 & -1 \end{bmatrix}$$

$$R_{1} = -\mathbf{1}\mathbf{r}_{2} + \mathbf{r}_{1}$$

$$R_{3} = -\mathbf{1}\mathbf{r}_{3}$$

$$R_{2} = -\mathbf{1}\mathbf{r}_{3} + \mathbf{r}_{2}$$

In Words

If A is nonsingular, begin with the matrix $[A|I_n]$, and after transforming it into reduced row echelon form, you end up with the matrix $[I_n|A^{-1}]$.

(continued)

The matrix $[A | I_3]$ is now in reduced row echelon form, and the identity matrix I_3 is on the left of the vertical bar. The inverse of A is

$$A^{-1} = \begin{bmatrix} \frac{7}{4} & \frac{3}{4} & -1 \\ -\frac{3}{4} & -\frac{3}{4} & 1 \\ 1 & 1 & -1 \end{bmatrix}$$

You should verify that this is the correct inverse by showing that

$$AA^{-1} = A^{-1}A = I_3$$

Check: Enter the matrix A into a graphing utility. Figure 8 shows A^{-1} on a TI-84 Plus C.

Now Work PROBLEM 37

If transforming the matrix $[A | I_n]$ into reduced row echelon form does not result in the identity matrix I_n to the left of the vertical bar, then A is singular and has no inverse.

EXAMPLE 14 Showing That a Matrix Has No Inverse

Show that the matrix $A = \begin{bmatrix} 4 & 6 \\ 2 & 3 \end{bmatrix}$ has no inverse.

Solution

Begin by writing the matrix $[A|I_2]$.

$$[A | I_2] = \begin{bmatrix} 4 & 6 & | & 1 & 0 \\ 2 & 3 & | & 0 & 1 \end{bmatrix}$$

Then use row operations to transform $[A | I_2]$ into reduced row echelon form.

$$\begin{bmatrix} A | I_2 \end{bmatrix} = \begin{bmatrix} 4 & 6 \\ 2 & 3 \end{bmatrix} \stackrel{1}{\longrightarrow} \begin{bmatrix} 1 & \frac{3}{2} \\ 2 & 3 \end{bmatrix} \stackrel{1}{\longrightarrow} \begin{bmatrix} 1 & \frac{3}{2} \\ 2 & 3 \end{bmatrix} \stackrel{1}{\longrightarrow} \begin{bmatrix} 1 & \frac{3}{2} \\ 0 & 1 \end{bmatrix} \stackrel{1}{\longrightarrow} \begin{bmatrix} 1 & \frac{3}{2} \\ 0 & 0 \end{bmatrix} \stackrel{1}{\longrightarrow} \begin{bmatrix} 1 & \frac{3}{2} \\ -\frac{1}{2} & 1 \end{bmatrix}$$
$$\mathbf{R_1} = \frac{1}{4}\mathbf{r_1} \qquad \mathbf{R_2} = -2\mathbf{r_1} + \mathbf{r_2}$$

The matrix $[A | I_2]$ is sufficiently reduced to see that the identity matrix cannot appear to the left of the vertical bar, so A is singular and has no inverse.

It can be shown that if the determinant of a matrix is 0, the matrix is singular. For example, the determinant of matrix A from Example 14 is

$$\begin{vmatrix} 4 & 6 \\ 2 & 3 \end{vmatrix} = 4 \cdot 3 - 6 \cdot 2 = 0$$

5

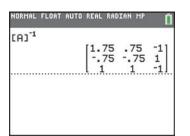


Figure 8 Inverse matrix on a TI-84 Plus C

5 Solve a System of Linear Equations Using an Inverse Matrix

Inverse matrices can be used to solve systems of equations in which the number of equations is the same as the number of variables.

EXAMPLE 15 Using the Inverse Matrix to Solve a System of Linear Equations

Solve the system of equations: $\begin{cases} x + y = 3\\ -x + 3y + 4z = -3\\ 4y + 3z = 2 \end{cases}$

Solution Let

$$A = \begin{bmatrix} 1 & 1 & 0 \\ -1 & 3 & 4 \\ 0 & 4 & 3 \end{bmatrix} \qquad X = \begin{bmatrix} x \\ y \\ z \end{bmatrix} \qquad B = \begin{bmatrix} 3 \\ -3 \\ 2 \end{bmatrix}$$

Then the original system of equations can be written compactly as the matrix equation

$$AX = B \tag{4}$$

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From Example 13, the matrix A has the inverse A^{-1} . Multiply both sides of equation (4) by A^{-1} .

$$AX = B$$

$$A^{-1}(AX) = A^{-1}B$$
Multiply both sides by A^{-1} .
$$(A^{-1}A)X = A^{-1}B$$
Associative Property of matrix multiplication
$$I_3X = A^{-1}B$$
Definition of an inverse matrix
$$X = A^{-1}B$$
Property of the identity matrix (5)

Now use (5) to find
$$X = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$
.

$$X = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = A^{-1}B = \begin{bmatrix} \frac{7}{4} & \frac{3}{4} & -1 \\ -\frac{3}{4} & -\frac{3}{4} & 1 \\ 1 & 1 & -1 \end{bmatrix} \begin{bmatrix} 3 \\ -3 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}$$
Example 13

The solution is x = 1, y = 2, z = -2 or, using an ordered triplet, (1, 2, -2).

The method used in Example 15 to solve a system of equations is particularly useful when it is necessary to solve several systems of equations in which the constants appearing to the right of the equal signs change, but the coefficients of the variables on the left side remain the same. See Problems 45–64 for some illustrations.

Be careful; this method can be used only if the inverse exists. If the matrix of the coefficients is singular, a different method must be used and the system is either inconsistent or dependent.

Historical Feature



Arthur Cayley (1821–1895) as a way of efficiently computing the result of substituting one linear system into another (see Historical Problem 3).The resulting system had incredible richness, in the sense that a wide variety of mathematical systems could be mimicked by the matrices. Cayley and his friend

Arthur Cayley (1821–1895)

Historical Problems

1. Matrices and Complex Numbers Frobenius emphasized in his research how matrices could be used to mimic other mathematical systems. Here, we mimic the behavior of complex numbers using matrices. Mathematicians call such a relationship an *isomorphism*.

Complex number \longleftrightarrow **Matrix**

$$a + bi \longleftrightarrow \begin{bmatrix} a & b \\ -b & a \end{bmatrix}$$

Note that the complex number can be read off the top line of the matrix. Then

$$2 + 3i \longleftrightarrow \begin{bmatrix} 2 & 3 \\ -3 & 2 \end{bmatrix}$$
 and $\begin{bmatrix} 4 & -2 \\ 2 & 4 \end{bmatrix} \longleftrightarrow 4 - 2i$

- (a) Find the matrices corresponding to 2 5i and 1 + 3i.
- (b) Multiply the two matrices.
- (c) Find the corresponding complex number for the matrix found in part (b).
- (d) Multiply 2 5i and 1 + 3i. The result should be the same as that found in part (c).

The process also works for addition and subtraction. Try it for yourself.

James J. Sylvester (1814–1897) spent much of the rest of their lives elaborating the theory. The torch was then passed to Georg Frobenius (1849–1917), whose deep investigations established a central place for matrices in modern mathematics. In 1924, rather to the surprise of physicists, it was found that matrices (with complex numbers in them) were exactly the right tool for describing the behavior of atomic systems. Today, matrices are used in a wide variety of applications.

2. Compute (a + bi) (a - bi) using matrices. Interpret the result.
 3. Cayley's Definition of Matrix Multiplication Cayley devised matrix multiplication to simplify the following problem:

$$\begin{cases} u = ar + bs \\ v = cr + ds \end{cases} \begin{cases} x = ku + lv \\ v = mu + nv \end{cases}$$

- (a) Find x and y in terms of r and s by substituting u and v from the first system of equations into the second system of equations.
- (b) Use the result of part (a) to find the 2 by 2 matrix A in

$$\begin{bmatrix} x \\ y \end{bmatrix} = A \begin{bmatrix} r \\ s \end{bmatrix}$$

(c) Now look at the following way to do it. Write the equations in matrix form.

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix} \qquad \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} k & l \\ m & n \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$

So

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} k & l \\ m & n \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} r \\ s \end{bmatrix}$$

Do you see how Cayley defined matrix multiplication?

11.4 Assess Your Understanding

Concepts and Vocabulary

- A matrix that has the same number of rows as columns is called a(n) _____ matrix.
- 2. True or False Matrix addition is commutative.
- **3.** *True or False* If A and B are square matrices, then AB = BA.
- **4.** Suppose that *A* is a square *n* by *n* matrix that is nonsingular. The matrix *B* for which $AB = BA = I_n$ is the ______ of the matrix *A*.
- **5.** *True or False* The identity matrix has properties similar to those of the real number 1.
- 6. If AX = B represents a matrix equation where A is a nonsingular matrix, then we can solve the equation using X =_____.

- **7.** *Multiple Choice* To find the product *AB* of two matrices *A* and *B*, which statement must be true?
 - (a) The number of columns in *A* must equal the number of rows in *B*.
 - (b) The number of rows in A must equal the number of columns in B.
 - (c) A and B must have the same number of rows and the same number of columns.
 - (d) A and B must both be square matrices.
- 8. *Multiple Choice* A matrix that has no inverse is called a(n):(a) zero matrix
 - **(b)** nonsingular matrix
 - (c) identity matrix
 - (d) singular matrix

Skill Building

In Problems 9–26, use the following matrices. Determine whether the given expression is defined. If it is defined, express the result as a single matrix; if it is not, write "not defined."

	$A = \begin{bmatrix} 0 & 3 & -5 \\ 1 & 2 & 6 \end{bmatrix}$	$B = \begin{bmatrix} 4 & 1 & 0 \\ -2 & 3 & -2 \end{bmatrix} $	$C = \begin{bmatrix} 4 & 1 \\ 6 & 2 \\ -2 & 3 \end{bmatrix}$
9. $A + B$	10. <i>A</i> – <i>B</i>	11. –3 <i>B</i>	12. 4 <i>A</i>
13. $3A - 2B$	14. $2A + 4B$	15. AC	16. <i>BC</i>
17. CA	18. <i>CB</i>	19. <i>BA</i>	20. <i>AB</i>
21. $(A + B)C$	22. $C(A + B)$	23. $CA + 5I_3$	24. $AC - 3I_2$
25. $AC + BC$	26. <i>CA</i> – <i>CB</i>		

In Problems 27–34, determine whether the product is defined. If it is defined, find the product; if it is not write "not defined."

$$\begin{array}{c} \mathbf{27.} \begin{bmatrix} 2 & -2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 1 & 4 & 6 \\ 3 & -1 & 3 & 2 \end{bmatrix} \\ \mathbf{30.} \begin{bmatrix} 1 & 2 & 3 \\ 0 & -1 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 2 & 4 \end{bmatrix} \\ \mathbf{33.} \begin{bmatrix} 4 & -2 & 3 \\ 0 & 1 & 2 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 6 \\ 1 & -1 \\ 0 & 2 \end{bmatrix} \\ \mathbf{34.} \begin{bmatrix} 1 & 0 & 1 \\ 2 & 4 & 1 \\ 5 & 8 \\ -6 & 0 \end{bmatrix} \begin{bmatrix} 6 & 4 & 2 \\ -3 & 5 & -1 \\ 9 & 0 & 7 \end{bmatrix} \\ \mathbf{34.} \begin{bmatrix} 1 & 0 & 1 \\ 2 & 4 & 1 \\ 3 & 6 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 6 & 2 \\ 8 & -1 \end{bmatrix} \\ \mathbf{34.} \begin{bmatrix} 1 & 0 & 1 \\ 2 & 4 & 1 \\ 3 & 6 & 1 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 6 & 2 \\ 8 & -1 \end{bmatrix} \\ \end{array}$$

In Problems 35–44, each matrix is nonsingular. Find the inverse of each matrix.

$$35. \begin{bmatrix} 3 & -1 \\ -2 & 1 \end{bmatrix} \qquad 36. \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \qquad 37. \begin{bmatrix} 6 & 5 \\ 2 & 2 \end{bmatrix} \qquad 38. \begin{bmatrix} -4 & 1 \\ 6 & -2 \end{bmatrix} \qquad 39. \begin{bmatrix} b & 3 \\ b & 2 \end{bmatrix} \quad b \neq 0$$

$$40. \begin{bmatrix} 2 & 1 \\ a & a \end{bmatrix} \quad a \neq 0 \qquad 41. \begin{bmatrix} 1 & 0 & 2 \\ -1 & 2 & 3 \\ 1 & -1 & 0 \end{bmatrix} \qquad 42. \begin{bmatrix} 1 & -1 & 1 \\ 0 & -2 & 1 \\ -2 & -3 & 0 \end{bmatrix} \qquad 43. \begin{bmatrix} 3 & 3 & 1 \\ 1 & 2 & 1 \\ 2 & -1 & 1 \end{bmatrix} \qquad 44. \begin{bmatrix} 1 & 1 & 1 \\ 3 & 2 & -1 \\ 3 & 1 & 2 \end{bmatrix}$$

In Problems 45–64, use the inverses found in Problems 35–44 to solve each system of equations.

45.
$$\begin{cases} 3x - y = 8 \\ -2x + y = 4 \end{cases}$$
46.
$$\begin{cases} 2x + y = -1 \\ x + y = 3 \end{cases}$$
47.
$$\begin{cases} 3x - y = 4 \\ -2x + y = 5 \end{cases}$$
48.
$$\begin{cases} 2x + y = 0 \\ x + y = 5 \end{cases}$$
49.
$$\begin{cases} 6x + 5y = 7 \\ 2x + 2y = 2 \end{cases}$$
50.
$$\begin{cases} -4x + y = 0 \\ 6x - 2y = 14 \end{cases}$$
51.
$$\begin{cases} -4x + y = 5 \\ 6x - 2y = -9 \end{cases}$$
52.
$$\begin{cases} 6x + 5y = 13 \\ 2x + 2y = 5 \end{cases}$$
53.
$$\begin{cases} bx + 3y = 2b + 3 \\ bx + 2y = 2b + 2 \end{cases}$$
b \neq 0
54.
$$\begin{cases} 2x + y = -3 \\ ax + ay = -a \end{cases}$$
a \neq 0
55.
$$\begin{cases} bx + 3y = 14 \\ bx + 2y = 10 \end{cases}$$
b \neq 0
56.
$$\begin{cases} 2x + y = \frac{7}{a} \\ ax + ay = 5 \end{aligned}$$
at the equation of the equ

In Problems 65–70 show that each matrix has no inverse.

65.
$$\begin{bmatrix} 4 & 2 \\ 2 & 1 \end{bmatrix}$$
 66. $\begin{bmatrix} -3 & \frac{1}{2} \\ 6 & -1 \end{bmatrix}$
 67. $\begin{bmatrix} -3 & 0 \\ 4 & 0 \end{bmatrix}$

 68. $\begin{bmatrix} 15 & 3 \\ 10 & 2 \end{bmatrix}$
 69. $\begin{bmatrix} 1 & 1 & -3 \\ 2 & -4 & 1 \\ -5 & 7 & 1 \end{bmatrix}$
 70. $\begin{bmatrix} -3 & 1 & -1 \\ 1 & -4 & -7 \\ 1 & 2 & 5 \end{bmatrix}$

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In Problems 71–74, use a graphing utility to find the inverse, if it exists, of each matrix. Round answers to two decimal places.

L 25	61	-12]	Γ10	_2	4		[16]	22	-3	5		44	21	18	6	
71. 18		I			4 14	72	21	-17	4	8	74	-2	10	15	5	
						73.	2	8	27	20	/4.	21	12	-12	4	
L 3	4	-1]		23	-15_		5	15	-3	-10		$\lfloor -8 \rfloor$	-16	4	9_	

In Problems 75–78, use the inverse matrix found in Problem 71 to solve the following systems of equations. Round answers to two decimal places.

	$\int 25x + 61y - 12z = 15$	$\int 25x + 61y - 12z = 10$		$\int 25x + 61y - 12z = 25$		$\int 25x + 61y - 12z = 21$
75. <	18x - 12y + 7z = -3 76.	18x - 12y + 7y = -9	77. <	18x - 12y + 7z = 10	78. <	$\begin{cases} 18x - 12y + 7z = 7 \end{cases}$
	3x + 4y - z = 12	$\begin{cases} 3x + 4y - z = 12 \end{cases}$		$\begin{cases} 3x + 4y - z = -4 \end{cases}$		$\begin{cases} 3x + 4y - z = -2 \end{cases}$

Mixed Practice In Problems 79–86, solve each system of equations using any method you wish.

79. $\begin{cases} 2x + 8y = -8\\ x + 7y = -13 \end{cases}$	80. $\begin{cases} 2x + 3y = 11\\ 5x + 7y = 24 \end{cases}$	81. $\begin{cases} 2x + 3y - z = -2 \\ 4x + 3z = 6 \\ 6y - 2z = 2 \end{cases}$	82. $\begin{cases} x - 2y + 4z = 2\\ -3x + 5y - 2z = 17\\ 4x - 3y = -22 \end{cases}$
83. $\begin{cases} 3x + 2y - z = 2\\ 2x + y + 6z = -7\\ 2x + 2y - 14z = 17 \end{cases}$	84. $\begin{cases} 5x - y + 4z = 2\\ -x + 5y - 4z = 3\\ 7x + 13y - 4z = 17 \end{cases}$	85. $\begin{cases} -4x + 3y + 2z = 6\\ 3x + y - z = -2\\ x + 9y + z = 6 \end{cases}$	86. $\begin{cases} 2x - 3y + z = 4\\ -3x + 2y - z = -3\\ -5y + z = 6 \end{cases}$

Applications and Extensions

87. College Tuition Nikki and Joe take classes at a community college and a local university. The number of credit hours taken and the cost per credit hour (tuition only) are shown below.

	CC	LU		Cost per Credit Hour
Nikki	9	9	CC	\$71.00
Joe	6	6	LU	\$158.30

- (a) Write a matrix A for the credit hours taken by each student and a matrix B for the cost per credit hour.
- (b) Compute *AB* and interpret the results.

Sources: lc.edu, siue.edu

88. School Loan Interest Jamal and Stephanie both have school loans issued from the same two banks. The amounts borrowed and the monthly interest rates are given next (interest is compounded monthly).

	Lender 1	Lender 2		Monthly Interest Rate
Jamal	\$4000	\$3000	Lender 1	0.011 (1.1%)
Stephanie	\$2500	\$3800	Lender 2	0.006 (0.6%)

- (a) Write a matrix A for the amounts borrowed by each student and a matrix B for the monthly interest rates.(b) Compute AB and interpret the result.
- (b) Compute AB and interpret the result.
- (c) Let $C = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. Compute A(C + B) and interpret the result.
- 89. Computing the Cost of Production The Acme Steel Company is a producer of stainless steel and aluminum containers. On a certain day, the following stainless steel containers were manufactured: 250 with 10-gallon capacity, 750 with 5-gallon capacity, and 600 with 1-gallon capacity. On the same day, the following aluminum containers were manufactured: 650 with 10-gallon capacity, 550 with 5-gallon

capacity, and 800 with 1-gallon capacity. Answer the following to compute the daily cost of production.

- (a) Find a 2 by 3 matrix that represents the above data.
- (b) Find a 3 by 1 matrix that represents the amount of material if the amount of material used in the 10-gallon containers is 15 pounds, the amount used in the 5-gallon containers is 9 pounds, and the amount used in the 1-gallon containers is 4 pounds.
- (c) Multiply the 2 by 3 matrix found in part (a) and the 3 by 1 matrix found in part (b) to get a 2 by 1 matrix showing the day's usage of material. What is the resultant matrix?
- (d) If stainless steel costs Acme \$0.10 per pound and aluminum costs \$0.05 per pound, find a 1 by 2 matrix that represents the cost of each.
- (e) Multiply the matrices found in parts (c) and (d) to determine the total cost of the day's production.
- **90. Computing Profit** Rizza's Used Cars has two locations, one in the city and the other in the suburbs. In January, the city location sold 400 subcompacts, 250 intermediate-size cars, and 50 SUVs; in February, it sold 350 subcompacts, 100 intermediates, and 30 SUVs. At the suburban location in January, 450 subcompacts, 200 intermediates, and 140 SUVs were sold. In February, the suburban location sold 350 subcompacts, 300 intermediates, and 100 SUVs.
 - (a) Find 2 by 3 matrices that summarize the sales data for each location for January and February (one matrix for each month).
 - (b) Use matrix addition to obtain total sales for the 2-month period.
 - (c) The profit on each kind of car is \$100 per subcompact, \$150 per intermediate, and \$200 per SUV. Find a 3 by 1 matrix representing this profit.
 - (d) Multiply the matrices found in parts (b) and (c) to get a 2 by 1 matrix showing the profit at each location.

91. Cryptography One method of encryption is to use a matrix to encrypt the message and then use the corresponding inverse matrix to decode the message. The encrypted matrix, *E*, is obtained by multiplying the message matrix, *M*,

by a key matrix, K. The original message can be retrieved by multiplying the encrypted matrix by the inverse of the key matrix. That is, $E = M \cdot K$ and $M = E \cdot K^{-1}$.

(a) The key matrix
$$K = \begin{bmatrix} 2 & 1 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$
. Find its inverse, K^{-1} .

[Note: This key matrix is known as the Q_2^3 Fibonacci encryption matrix.]

(b) Use the result from part (a) to decode the encrypted

matrix
$$E = \begin{bmatrix} 47 & 34 & 33 \\ 44 & 36 & 27 \\ 47 & 41 & 20 \end{bmatrix}$$

(c) Each entry in the result for part (b) represents the position of a letter in the English alphabet (A = 1,B = 2, C = 3, and so on). What is the original message?

Source: goldenmuseum.com

92. Economic Mobility The income of a child (low, medium, or high) generally depends on the income of the child's parents. The matrix P, given by

Parent's Income

$$P = \begin{bmatrix} L & M & H \\ 0.4 & 0.2 & 0.1 \\ 0.5 & 0.6 & 0.5 \\ 0.1 & 0.2 & 0.4 \end{bmatrix} \begin{bmatrix} M & \text{Child's income} \\ H \end{bmatrix}$$

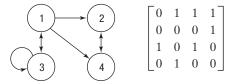
is called a left stochastic transition matrix. For example, the entry $P_{21} = 0.5$ means that 50% of the children of low-income parents will transition to the medium level of income. The diagonal entry P_{ii} represents the percent of children who remain in the same income level as their parents. Assuming that the transition matrix is valid from one generation to the next, compute and interpret P^2 .

Source: Understanding Mobility in America, April 2006

93. Solve for matrix *X*:

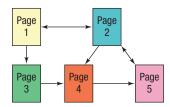
 $\begin{bmatrix} 3 & 2 \\ -1 & 5 \end{bmatrix} X = \begin{bmatrix} 24 & -13 & 1 \\ 26 & -7 & -40 \end{bmatrix}$

Use the following discussion for Problems 94 and 95. In graph theory, an *adjacency matrix*, A, is a way of representing which nodes (or vertices) are connected. For a simple directed graph, each entry, a_{ii}, is either 1 (if a direct path exists from node i to node j) or 0 (if no direct path exists from node i to node j). For example, consider the following graph and corresponding adjacency matrix.



The entry a_{14} is 1 because a direct path exists from node 1 to node 4. However, the entry a_{41} is 0 because no path exists from node 4 to node 1. The entry a_{33} is 1 because a direct path exists from node 3 to itself. The matrix $B_k = A + A^2 + \cdots + A^k$ indicates the number of ways to get from node i to node j within k moves (steps).

94. Website Map A content map can be used to show how different pages on a website are connected. For example, the following content map shows the relationship among the five pages of a certain website with links between pages represented by arrows.



The content map can be represented by a 5 by 5 adjacency matrix where each entry, a_{ij} , is either 1 (if a link exists from page *i* to page *j*) or 0 (if no link exists from page *i* to page *j*). (a) Write the 5 by 5 adjacency matrix that represents the

- given content map.
- (b) Explain the significance of the entries on the main diagonal in your result from part (a).
- (c) Find and interpret A^2 .
- 95. Three-Click Rule An unofficial, and often contested, guideline for website design is to make all website content available to a user within three clicks. The webpage adjacency matrix for a certain website is given by

$$A = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

- (a) Find B_3 . Does this website satisfy the Three-Click Rule? (b) Which page can be reached the most number of ways from page 1 within three clicks?
- 96. Computer Graphics: Translating An important aspect of computer graphics is the ability to transform the coordinates of points within a graphic. For transformation purposes, a

point (x, y) is represented as the column matrix X =

To translate a point (x, y) horizontally h units and vertically $\begin{bmatrix} 1 & 0 & h \end{bmatrix}$

k units, we use the translation matrix $S = \begin{bmatrix} 0 & 1 & k \end{bmatrix}$ and 1 0

0

compute the matrix product SX. The translation is to the right for h > 0 and to the left for h < 0. Likewise, the translation is up for k > 0 and down for k < 0. The transformed coordinates are the first two entries in the resulting column matrix.

- (a) Write the translation matrix needed to translate a point 3 units to the left and 5 units up.
- (b) Find and interpret S^{-1} .
- 97. Computer Graphics: Rotating An important aspect of computer graphics is the ability to transform the coordinates of points within an image. For transformation purposes, a point (x, y) is [r]

represented as the column matrix
$$X = \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$
. To rotate a point,

multiply a point's column matrix by an appropriate rotation matrix R to form the matrix product RX. For example to rotate a point 30° in the counterclockwise direction, the rotation matrix is below.

$$R = \begin{bmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0\\ \frac{1}{2} & \frac{\sqrt{3}}{2} & 0\\ 0 & 0 & 1 \end{bmatrix}$$

Use this information to answer parts (a) and (b) below. (a) Write the coordinates of the point (10, 8) after it has

- been rotated 30° in the counterclockwise direction.
- (b) Find and interpret R^{-1} .

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98. Challenge Problem If $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ and $B = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$, find a, b, c, d so that AB = BA.

99. Challenge Problem If
$$A = \begin{bmatrix} a & b \\ b & a \end{bmatrix}$$
, find a and b so that $A^2 + A = 0$.

Explaining Concepts: Discussion and Writing

- **100.** Create a situation different from any found in the text that can be represented by a matrix.
- **101.** Explain why the number of columns in matrix *A* must equal the number of rows in matrix *B* to find the product *AB*.
- **102.** If $a, b, and c \neq 0$ are real numbers with ac = bc, then a = b. Does this same property hold for matrices? In other words, if A, B, and C are matrices and AC = BC, must A = B?
- **103.** What is the solution of the system of equations AX = 0 if A^{-1} exists? Discuss the solution of AX = 0 if A^{-1} does not exist.

- Retain Your Knowledge

Problems 104–113 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **104.** Find a polynomial with minimum degree and leading coefficient 1 that has zeros x = 3 (multiplicity 2), x = 0 (multiplicity 3), and x = -2 (multiplicity 1).
- **105.** For $\mathbf{v} = -2\mathbf{i} \mathbf{j}$ and $\mathbf{w} = 2\mathbf{i} + \mathbf{j}$, find the dot product $\mathbf{v} \cdot \mathbf{w}$ and the angle between \mathbf{v} and \mathbf{w} .

106. Solve:
$$\frac{5x}{x+2} = \frac{x}{x-2}$$

- **107.** Write $\cos(\csc^{-1}u)$ as an algebraic expression in u.
- **108.** Express $8e^{i \cdot \pi/3}$ in rectangular form.

109. Add:
$$\frac{x+1}{x-3} + \frac{4}{x+3}$$

110. Find the domain of $f(x) = \frac{\sqrt{10-2x}}{x+3}$.
111. Factor completely: $3x^4 + 12x^3 - 108x^2 - 432x$
 \swarrow **112.** Find the area of the region enclosed by the graphs of $y = \sqrt{4-x^2}, y = x - 2$, and $y = -x - 2$.
 \oiint **113.** If $f(x) = \frac{\sqrt{25x^2-4}}{x}$ and $g(x) = \frac{2}{5} \sec x, 0 < x < \frac{\pi}{2}$, show

Δ

that
$$(f \circ g)(x) = 5 \sin x$$

 $r \pm 1$

11.5 Partial Fraction Decomposition

PREPARING FOR THIS SECTION Before getting started, review the following:

- Identity (Section A.6, p. A44)
- Properties of Rational Functions (Section 4.3, pp. 234–241)

- Reducing a Rational Expression to Lowest Terms (Section A.5, pp. A35–A36)
- Complex Zeros; Fundamental Theorem of Algebra (Section 4.7, pp. 281–286)

Now Work the 'Are You Prepared?' problems on page 819.

Consider the problem of adding two rational expressions:

$$\frac{3}{x+4}$$
 and $\frac{2}{x-3}$

The sum is

$$\frac{3}{x+4} + \frac{2}{x-3} = \frac{3(x-3) + 2(x+4)}{(x+4)(x-3)} = \frac{5x-1}{x^2 + x - 12}$$

The reverse procedure, starting with the rational expression $\frac{5x-1}{x^2+x-12}$ and writing it as the sum (or difference) of the two simpler fractions $\frac{3}{x+4}$ and $\frac{2}{x-3}$, is

referred to as partial fraction decomposition, and the two simpler fractions are called partial fractions. Decomposing a rational expression into a sum of partial fractions is important in solving certain types of calculus problems. This section presents a systematic way to decompose rational expressions.

Recall that a rational expression is the ratio of two polynomials, say P and $Q \neq 0$. Recall also that a rational expression $\frac{P}{Q}$ is called **proper** if the degree of the polynomial in the numerator is less than the degree of the polynomial in the denominator. Otherwise, the rational expression is called **improper**.

Also, we assume P and O are in lowest terms. That is, P and O have no common factors.

Identifying Proper and Improper Rational Expressions EXAMPLE 1

Determine whether the rational expression is proper or improper. If the expression is improper, rewrite it as the sum of a polynomial and a proper rational expression.

(a)
$$\frac{x+5}{x^2+3x+2}$$
 (b) $\frac{6x^2-x+5}{3x-2}$

Solution

- (a) The numerator, x + 5, is a polynomial of degree 1, and the denominator, $x^2 + 3x + 2$, is a polynomial of degree 2. Since the degree of the numerator is less than the degree of the denominator, the rational expression is proper.
- (b) The numerator, $6x^2 x + 5$, is a polynomial of degree 2, and the denominator, 3x - 2, is a polynomial of degree 1. Since the degree of the numerator is greater than the degree of the denominator, the rational expression is improper. We use long division to rewrite this expression as the sum of a polynomial and a proper rational expression:

$$3x - 2\overline{\smash{\big)}6x^2 - x + 5}$$

$$\underline{6x^2 - 4x}$$

$$3x + 5$$

$$\underline{3x - 2}$$

$$7$$

So,
$$\frac{6x^2 - x + 5}{3x - 2} = 2x + 1 + \frac{7}{3x - 2}$$
.

Now Work PROBLEMS 5 AND 13

Because by using long division, every improper rational expression can be written as the sum of a polynomial and a proper rational expression, we restrict the discussion that follows to proper rational expressions.

The partial fraction decomposition of the rational expression $\frac{P}{Q}$, in lowest terms, depends on the factors of the denominator Q. Recall from Section 4.7 that any polynomial with real coefficients can be factored over the real numbers into a product of linear and/or irreducible quadratic factors.

This means that the denominator Q of the rational expression $\frac{P}{Q}$ contains only factors of one or both of the following types:

- Linear factors of the form x a, where a is a real number.
- *Irreducible quadratic factors* of the form $ax^2 + bx + c$, where *a*, *b*, and *c* are real numbers, $a \neq 0$, and $b^2 4ac < 0$. The negative discriminant guarantees that $ax^2 + bx + c$ cannot be written as the product of two linear factors with real coefficients.

As it turns out, there are four cases to be examined. We begin with the case for which Q has only nonrepeated linear factors. Throughout we assume the rational

expression $\frac{P}{Q}$ is in lowest terms.

1 Decompose $\frac{P}{Q}$ Where Q Has Only Nonrepeated Linear Factors

Case 1: Q has only nonrepeated linear factors.

Under the assumption that Q has only nonrepeated linear factors, the polynomial Q has the form

$$Q(x) = (x - a_1) (x - a_2) \cdot \cdots \cdot (x - a_n)$$

where no two of the numbers a_1, a_2, \ldots, a_n are equal. In this case, the partial fraction decomposition of $\frac{P}{Q}$ is of the form

$$\frac{P(x)}{Q(x)} = \frac{A_1}{x - a_1} + \frac{A_2}{x - a_2} + \dots + \frac{A_n}{x - a_n}$$
(1)

where the numbers A_1, A_2, \ldots, A_n are to be determined.

EXAMPLE 2 Decomposing $\frac{P}{O}$ Where Q Has Only Nonrepeated Linear Factors

Find the partial fraction decomposition of $\frac{x}{x^2 - 5x + 6}$.

Solution

First, factor the denominator,

$$x^2 - 5x + 6 = (x - 2)(x - 3)$$

and notice that the denominator contains only nonrepeated linear factors. Then decompose the rational expression according to equation (1):

$$\frac{x}{x^2 - 5x + 6} = \frac{A}{x - 2} + \frac{B}{x - 3}$$
 (2)

where A and B are numbers to be determined. To find A and B, clear the fractions by multiplying both sides by $(x - 2)(x - 3) = x^2 - 5x + 6$. The result is

$$x = A(x - 3) + B(x - 2)$$
 (3)

$$x = (A + B)x + (-3A - 2B)$$

This equation is an identity in x. Equate the coefficients of like powers of x to get

 $\begin{cases} 1 = A + B & \text{Equate the coefficients of } x: \mathbf{1}x = (A + B)x. \\ 0 = -3A - 2B & \text{Equate the constants: } \mathbf{0} = -3A - 2B. \end{cases}$

This system of two equations containing two variables, A and B, can be solved using whatever method you wish. The solution is

$$A = -2 \qquad B = 3$$

From equation (2), the partial fraction decomposition is

$$\frac{x}{x^2 - 5x + 6} = \frac{-2}{x - 2} + \frac{3}{x - 3}$$

Check: The decomposition can be checked by adding the rational expressions.

$$\frac{-2}{x-2} + \frac{3}{x-3} = \frac{-2(x-3) + 3(x-2)}{(x-2)(x-3)} = \frac{x}{(x-2)(x-3)}$$
$$= \frac{x}{x^2 - 5x + 6}$$

The numbers to be found in the partial fraction decomposition can sometimes be found more easily by using suitable choices for x in the identity obtained after fractions have been cleared. In Example 2, the identity after clearing fractions is equation (3):

$$x = A(x-3) + B(x-2)$$

Let x = 2 in this expression, and the term containing *B* drops out, leaving 2 = A(-1), or A = -2. Similarly, let x = 3, and the term containing *A* drops out, leaving 3 = B. As before, A = -2 and B = 3.

Mow Work PROBLEM 17

2 Decompose $\frac{P}{Q}$ Where Q Has Repeated Linear Factors

Case 2: *Q* has repeated linear factors.

If the polynomial Q has a repeated linear factor, say $(x - a)^n$, $n \ge 2$ an integer, then, in the partial fraction decomposition of $\frac{P}{O}$, allow for the terms

$$\frac{A_1}{x-a} + \frac{A_2}{(x-a)^2} + \cdots + \frac{A_n}{(x-a)^n}$$

where the numbers A_1, A_2, \ldots, A_n are to be determined.

EXAMPLE 3 Decomposing $\frac{P}{O}$ Where Q Has Repeated Linear Factors

Find the partial fraction decomposition of $\frac{x+2}{x^3-2x^2+x}$.

Solution F

First, factor the denominator,

$$x^{3} - 2x^{2} + x = x(x^{2} - 2x + 1) = x(x - 1)^{2}$$

and notice that the denominator has the nonrepeated linear factor x and the repeated linear factor $(x - 1)^2$. By Case 1, the term $\frac{A}{x}$ is in the decomposition; and by Case 2, the terms $\frac{B}{x - 1} + \frac{C}{(x - 1)^2}$ are in the decomposition. *(continued)*

Now write

$$\frac{x+2}{x^3-2x^2+x} = \frac{A}{x} + \frac{B}{x-1} + \frac{C}{(x-1)^2}$$
(4)

Again, clear fractions by multiplying both sides by $x^3 - 2x^2 + x = x(x - 1)^2$. The result is the identity

$$x + 2 = A(x - 1)^{2} + Bx(x - 1) + Cx$$
(5)

Let x = 0 in this expression and the terms containing *B* and *C* drop out, leaving $2 = A(-1)^2$, or A = 2. Similarly, let x = 1, and the terms containing *A* and *B* drop out, leaving 3 = C. Then equation (5) becomes

$$x + 2 = 2(x - 1)^{2} + Bx(x - 1) + 3x$$

Let x = 2 (any number other than 0 or 1 will work as well). The result is

$$4 = 2 \cdot 1^{2} + B \cdot 2 \cdot 1 + 3 \cdot 2$$
$$4 = 2 + 2B + 6$$
$$2B = -4$$
$$B = -2$$

Therefore,
$$A = 2$$
, $B = -2$, and $C = 3$.

From equation (4), the partial fraction decomposition is

$$\frac{x+2}{x^3-2x^2+x} = \frac{2}{x} + \frac{-2}{x-1} + \frac{3}{(x-1)^2}$$

Decomposing $\frac{P}{Q}$ Where Q Has Repeated Linear Factors

Find the partial fraction decomposition of $\frac{x^3 - 8}{x^2(x - 1)^3}$.

Solution

EXAMPLE 4

The denominator contains the repeated linear factors x^2 and $(x - 1)^3$. The partial fraction decomposition has the form

$$\frac{x^3 - 8}{x^2(x - 1)^3} = \frac{A}{x} + \frac{B}{x^2} + \frac{C}{x - 1} + \frac{D}{(x - 1)^2} + \frac{E}{(x - 1)^3}$$
(6)

As before, clear fractions and obtain the identity

$$x^{3} - 8 = Ax(x - 1)^{3} + B(x - 1)^{3} + Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1) + Ex^{2}$$
 (7)

Let x = 0. (Do you see why this choice was made?) Then

$$-8 = B(-1)$$
$$B = 8$$

Let x = 1 in equation (7). Then

$$7 = E$$

Use B = 8 and E = -7 in equation (7), and collect like terms.

$$x^{3} - 8 = Ax(x - 1)^{3} + 8(x - 1)^{3} + Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1) - 7x^{2}$$

$$x^{3} - 8 - 8(x^{3} - 3x^{2} + 3x - 1) + 7x^{2} = Ax(x - 1)^{3} + Cx^{2}(x - 1)^{2} + Dx^{2}(x - 1)$$

$$-7x^{3} + 31x^{2} - 24x = x(x - 1)[A(x - 1)^{2} + Cx(x - 1) + Dx]$$

$$x(x - 1)(-7x + 24) = x(x - 1)[A(x - 1)^{2} + Cx(x - 1) + Dx]$$

$$-7x + 24 = A(x - 1)^{2} + Cx(x - 1) + Dx$$

(8)

Now work with equation (8). Let x = 0. Then

24 = A

Let x = 1 in equation (8). Then

$$17 = D$$

Use A = 24 and D = 17 in equation (8).

$$7x + 24 = 24(x - 1)^{2} + Cx(x - 1) + 17x$$

Let x = 2 and simplify.

$$-14 + 24 = 24 + C(2) + 34$$

 $-48 = 2C$
 $-24 = C$

The numbers A, B, C, D, and E are now known. So, from equation (6),

$$\frac{x^3 - 8}{x^2(x - 1)^3} = \frac{24}{x} + \frac{8}{x^2} + \frac{-24}{x - 1} + \frac{17}{(x - 1)^2} + \frac{-7}{(x - 1)^3}$$

Now Work Example 4 by solving the system of five equations containing five variables that results by expanding equation (7).

Now Work PROBLEM 23

The final two cases involve irreducible quadratic factors. A quadratic factor is irreducible if it cannot be factored into linear factors with real coefficients. A quadratic expression $ax^2 + bx + c$ is irreducible whenever $b^2 - 4ac < 0$. For example, $x^2 + x + 1$ and $x^2 + 4$ are irreducible.

3 Decompose $\frac{P}{Q}$ Where Q Has a Nonrepeated Irreducible Quadratic Factor

Case 3: *Q* contains a nonrepeated irreducible quadratic factor.

Suppose Q contains a nonrepeated irreducible quadratic factor of the form $ax^2 + bx + c$. Then, in the partial fraction decomposition of $\frac{P}{Q}$, allow for the term

 $\frac{Ax+B}{ax^2+bx+c}$

where the numbers A and B are to be determined.

EXAMPLE 5

Decomposing $\frac{P}{Q}$ Where Q Has a Nonrepeated Irreducible Quadratic Factor

Find the partial fraction decomposition of $\frac{3x-5}{x^3-1}$.

Solution

on Factor the denominator,

$$x^{3} - 1 = (x - 1)(x^{2} + x + 1)$$

Notice the nonrepeated linear factor x - 1 and the nonrepeated irreducible quadratic factor $x^2 + x + 1$. Allow for the term $\frac{A}{x - 1}$ by Case 1, and allow for the term $\frac{Bx + C}{x^2 + x + 1}$ by Case 3. Then

$$\frac{3x-5}{x^3-1} = \frac{A}{x-1} + \frac{Bx+C}{x^2+x+1}$$
(9)

Multiply both sides of equation (9) by $x^3 - 1 = (x - 1)(x^2 + x + 1)$ to obtain the identity

$$3x - 5 = A(x^2 + x + 1) + (Bx + C)(x - 1)$$
(10)

Expand the identity in (10) to obtain

$$3x - 5 = (A + B)x^{2} + (A - B + C)x + (A - C)$$

This identity leads to the system of equations

	(A	+	В			=	0	(1)
ł	A	_	В	+	С	=	3	(2)
	A			_	С	=	-5	(1) (2) (3)

The solution of this system is $A = -\frac{2}{3}$, $B = \frac{2}{3}$, $C = \frac{13}{3}$. Then, from equation (9),

$$\frac{3x-5}{x^3-1} = \frac{-\frac{2}{3}}{x-1} + \frac{\frac{2}{3}x+\frac{13}{3}}{x^2+x+1}$$

— Now Work Example 5 using equation (10) and assigning values to *x*.

Now Work PROBLEM 25

4 Decompose $\frac{P}{Q}$ Where Q Has a Repeated Irreducible Quadratic Factor

Case 4: Q contains a repeated irreducible quadratic factor.

Suppose the polynomial Q contains a repeated irreducible quadratic factor $(ax^2 + bx + c)^n$, $n \ge 2$, n an integer, and $b^2 - 4ac < 0$. Then, in the partial fraction decomposition of $\frac{P}{Q}$, allow for the terms

$$\frac{A_1x + B_1}{ax^2 + bx + c} + \frac{A_2x + B_2}{(ax^2 + bx + c)^2} + \dots + \frac{A_nx + B_n}{(ax^2 + bx + c)^n}$$

where the numbers $A_1, B_1, A_2, B_2, \ldots, A_n, B_n$ are to be determined.

EXAMPLE 6

Decomposing $\frac{P}{Q}$ Where Q Has a Repeated Irreducible Quadratic Factor

Find the partial fraction decomposition of $\frac{x^3 + x^2}{(x^2 + 4)^2}$.

The denominator contains the repeated irreducible quadratic factor $(x^2 + 4)^2$, so **Solution** by Case 4,

$$\frac{x^3 + x^2}{\left(x^2 + 4\right)^2} = \frac{Ax + B}{x^2 + 4} + \frac{Cx + D}{\left(x^2 + 4\right)^2}$$
(11)

Clear fractions to obtain

$$x^{3} + x^{2} = (Ax + B)(x^{2} + 4) + Cx + D$$

Collecting like terms yields the identity

$$x^{3} + x^{2} = Ax^{3} + Bx^{2} + (4A + C)x + 4B + D$$

Equating coefficients results in the system

$$\begin{cases}
A = 1 \\
B = 1 \\
4A + C = 0 \\
4B + D = 0
\end{cases}$$

The solution is A = 1, B = 1, C = -4, D = -4. From equation (11),

$$\frac{x^3 + x^2}{\left(x^2 + 4\right)^2} = \frac{x + 1}{x^2 + 4} + \frac{-4x - 4}{\left(x^2 + 4\right)^2}$$

Now Work PROBLEM 39

11.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- an example of an identity. (p. A44)
- **1.** True or False The equation $(x 1)^2 1 = x(x 2)$ is **3.** Reduce to lowest terms: $\frac{3x 12}{x^2 16}$ (pp. A35–A36)
- **2.** True or False The rational expression $\frac{5x^2 1}{x^3 + 1}$ is proper. (p. 239) **4.** True or False Every polynomial with real numbers as coefficients can be factored into a product of linear and/or irreducible quadratic factors. (p. 285)

Skill Building

In Problems 5–16, determine whether the given rational expression is proper or improper. If the expression is improper, rewrite it as the sum of a polynomial and a proper rational expression.

5.
$$\frac{x}{x^2 - 1}$$

6. $\frac{5x + 2}{x^3 - 1}$
7. $\frac{3x^2 - 2}{x^2 - 1}$
8. $\frac{x^2 + 5}{x^2 - 4}$
9. $\frac{6x^3 - 5x^2 - 7x - 3}{2x - 5}$
10. $\frac{x^3 + x^2 - 12x + 9}{x^2 + 2x - 15}$
11. $\frac{x^3 + 12x^2 - 9x}{9x^2 - x^4}$
12. $\frac{5x^2 - 7x - 6}{x + x^3}$
13. $\frac{5x^3 + 2x - 1}{x^2 - 4}$
14. $\frac{3x^4 + x^2 - 2}{x^3 + 8}$
15. $\frac{2x(x^2 + 4)}{x^2 + 1}$
16. $\frac{x(x - 1)}{(x + 4)(x - 3)}$

In Problems 17–50, find the partial fraction decomposition of each rational expression.

17.
$$\frac{4}{x(x-1)}$$
18. $\frac{3x}{(x+2)(x-1)}$ 19. $\frac{1}{(x+1)(x^2+4)}$ 20. $\frac{1}{x(x^2+1)}$ 21. $\frac{3x}{(x+2)(x-4)}$ 22. $\frac{x}{(x-1)(x-2)}$ 23. $\frac{x^2}{(x-1)^2(x+1)}$ 24. $\frac{x+1}{x^2(x-2)}$ 25. $\frac{1}{x^3-8}$ 26. $\frac{2x+4}{x^3-1}$ 27. $\frac{x+1}{x^2(x-2)^2}$ 28. $\frac{x^2}{(x-1)^2(x+1)^2}$ 29. $\frac{x^2+x}{(x+2)(x-1)^2}$ 30. $\frac{x-3}{(x+2)(x+1)^2}$ 31. $\frac{10x^2+2x}{(x-1)^2(x^2+2)}$ 32. $\frac{x+4}{x^2(x^2+4)}$

$$33. \frac{x^{2} - 11x - 18}{x(x^{2} + 3x + 3)} \qquad 34. \frac{x^{2} + 2x + 3}{(x + 1)(x^{2} + 2x + 4)} \qquad 35. \frac{1}{(2x + 3)(4x - 1)} \qquad 36. \frac{x}{(3x - 2)(2x + 1)} \\
37. \frac{x^{2} - x - 8}{(x + 1)(x^{2} + 5x + 6)} \qquad 38. \frac{x}{x^{2} + 2x - 3} \qquad 39. \frac{x^{2} + 2x + 3}{(x^{2} + 4)^{2}} \qquad 40. \frac{x^{3} + 1}{(x^{2} + 16)^{2}} \\
41. \frac{x^{3} + 1}{x^{5} - x^{4}} \qquad 42. \frac{7x + 3}{x^{3} - 2x^{2} - 3x} \qquad 43. \frac{x^{2} + 1}{x^{3} + x^{2} - 5x + 3} \qquad 44. \frac{x^{2}}{x^{3} - 4x^{2} + 5x - 2} \\
45. \frac{x^{2}}{(x^{2} + 4)^{3}} \qquad 46. \frac{x^{3}}{(x^{2} + 16)^{3}} \qquad 47. \frac{4x}{2x^{2} + 3x - 2} \qquad 48. \frac{4}{2x^{2} - 5x - 3} \\
49. \frac{x^{2} + 9}{x^{4} - 2x^{2} - 8} \qquad 50. \frac{2x + 3}{x^{4} - 9x^{2}} \\$$

Mixed Practice In Problems 51–58, use the division algorithm to rewrite each improper rational expression as the sum of a polynomial and a proper rational expression. Find the partial fraction decomposition of the proper rational expression. Finally, express the improper rational expression as the sum of a polynomial and the partial fraction decomposition.

51.
$$\frac{x^3 - 3x^2 + 1}{x^2 + 5x + 6}$$

52. $\frac{x^3 + x^2 - 3}{x^2 + 3x - 4}$
55. $\frac{x^4 + x^3 - x + 2}{x^2 - 2x + 1}$
56. $\frac{x^4 - 5x^2 + x - 4}{x^2 + 4x + 4}$

- 59. Challenge Problem Use a substitution and partial fraction decomposition to express $\frac{2}{x \sqrt[3]{x}}$ in terms of $\sqrt[3]{x}$.
- **53.** $\frac{x^3 + x}{x^2 + 4}$ **54.** $\frac{x^3}{x^2 + 1}$ **57.** $\frac{x^5 - x^3 + x^2 + 1}{x^4 + 6x^2 + 9}$ **58.** $\frac{x^5 + x^4 - x^2 + 2}{x^4 - 2x^2 + 1}$
- **60.** *Challenge Problem* Use a substitution and partial fraction decomposition to express $\frac{3e^x}{e^{2x} + e^x 2}$ in terms of e^x .

-Retain Your Knowledge

Problems 61–70 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 61. Credit Card Balance Nick has a credit card balance of \$4200.If the credit card company charges 18% interest compound daily, and Nick does not make any payments on the account, how long will it take for his balance to double? Round to two decimal places.
- 62. If f(x) = x + 4 and $g(x) = x^2 3x$, find $(g \circ f)(-3)$.
- **63.** Find the exact value of sec $52^{\circ} \cos 308^{\circ}$.
- **64.** Plot the point given by the polar coordinates $\left(-1, \frac{5\pi}{4}\right)$ and find its rectangular coordinates.
- 65. Determine whether $f(x) = -\frac{3x}{x^2 10}$ is even, odd, or neither.

4. True

- 66. The function $f(x) = 8^{x-3} 4$ is one-to-one. Find f^{-1} .
- **67.** Find an equation for the hyperbola with vertices (0, -5) and (0, 5), and a focus at (0, 13).
- **68.** Solve: $\frac{5}{2}x 1 \ge x + \frac{4}{5}$
- 4 69. Solve for D: 2x 4xD 4y + 2yD = D
- \triangle 70. The normal line is the line that is perpendicular to the tangent line at the point of tangency. If y = -2x + 2 is the tangent line to $f(x) = \frac{1}{3}x^2 4x + 5$, find an equation of the normal line to f at the point of tangency.

'Are You Prepared?' Answers

1. True **2.** True **3.** $\frac{3}{x+4}$

11.6 Systems of Nonlinear Equations

PREPARING FOR THIS SECTION Before getting started, review the following:

• Lines (Section 1.3, pp. 56–67)

- Ellipses (Section 10.3, pp. 699–705)
- Hyperbolas (Section 10.4, pp. 709–717)
- Circles (Section 1.4, pp. 71–75)Parabolas (Section 10.2, pp. 690–694)

¹ arabolas (Section 10.2, pp. 000–004)

Now Work the 'Are You Prepared?' problems on page 826.

OBJECTIVES 1 Solve a System of Nonlinear Equations Using Substitution (p. 821)

2 Solve a System of Nonlinear Equations Using Elimination (p. 822)

In Section 11.1, we observed that the solution to a system of linear equations could be found geometrically by determining the point(s) of intersection (if any) of the equations in the system. Similarly, in solving systems of nonlinear equations, the solution(s) also represent(s) the point(s) of intersection (if any) of the graphs of the equations.

There is no general method for solving a system of nonlinear equations. Sometimes substitution is best; other times elimination is best; and sometimes neither of these methods works. Experience and a certain degree of imagination are your allies here.

Before we begin, two comments are in order.

- If the system contains two variables and if the equations in the system are easy to graph, then graph them. By graphing each equation in the system, you can get an idea of how many solutions a system has and approximate their location.
- Extraneous solutions can creep in when solving nonlinear systems, so it is imperative to check all apparent solutions.

1 Solve a System of Nonlinear Equations Using Substitution

EXAMPLE 1 Solving a System of Nonlinear Equations Using Substitution

Solve the following system of equations:

$$\begin{cases} 3x - y = -2 & (1) \\ 2x^2 - y = & 0 & (2) \end{cases}$$

Solution

 $2x^{2} - y = 0$ $(y = 2x^{2})$ 10 (y = 3x + 2) (2, 8) $(-\frac{1}{2}, \frac{1}{2})$ -6 2

First, notice that the system contains two variables and that we know how to graph each equation. Equation (1) is the line y = 3x + 2, and equation (2) is the parabola $y = 2x^2$. See Figure 9. The system apparently has two solutions.

To use substitution to solve the system, we choose to solve equation (1) for y.

$$3x - y = -2$$
 Equation (1)
 $y = 3x + 2$

Substitute this expression for y in equation (2). The result is an equation containing just the variable x, which we can solve.

$$2x^{2} - y = 0$$
 Equation (2)

$$2x^{2} - (3x + 2) = 0$$
 Substitute $3x + 2$ for y.

$$2x^{2} - 3x - 2 = 0$$
 Simplify.

$$(2x + 1) (x - 2) = 0$$
 Factor.

$$2x + 1 = 0$$
 or $x - 2 = 0$ Use the Zero-Product Property.

$$x = -\frac{1}{2}$$
 or $x = 2$

Figure 9

(continued)

Use these values for x in y = 3x + 2 to find

$$y = 3\left(-\frac{1}{2}\right) + 2 = \frac{1}{2}$$
 or $y = 3 \cdot 2 + 2 = 8$

The apparent solutions are $x = -\frac{1}{2}$, $y = \frac{1}{2}$ and x = 2, y = 8.

Check: For
$$x = -\frac{1}{2}, y = \frac{1}{2},$$

$$\begin{cases} 3\left(-\frac{1}{2}\right) & -\frac{1}{2} = -\frac{3}{2} - \frac{1}{2} = -2 \quad (1) \\ 2\left(-\frac{1}{2}\right)^2 & -\frac{1}{2} = 2 \cdot \frac{1}{4} - \frac{1}{2} = 0 \quad (2) \end{cases}$$

For x = 2, y = 8,

$$\begin{cases} 3 \cdot 2 - 8 = 6 - 8 = -2 & (1) \\ 2 \cdot 2^2 - 8 = 2 \cdot 4 - 8 = 0 & (2) \end{cases}$$

Each solution checks. The graphs of the two equations intersect at the points $\left(-\frac{1}{2}, \frac{1}{2}\right)$ and (2, 8), as shown in Figure 9 on the previous page.

Now Work PROBLEM 15 USING SUBSTITUTION

2 Solve a System of Nonlinear Equations Using Elimination

EXAMPLE 2

Solving a System of Nonlinear Equations Using Elimination

Solve: $\begin{cases} x^2 + y^2 = 13 & (1) & A \text{ circle} \\ x^2 - y &= 7 & (2) & A \text{ parabola} \end{cases}$

Solution

 $x^2 - y = 7$ ($y = x^2 - 7$)

(3, 2)

(2, -3)

y,

First graph each equation, as shown in Figure 10. Based on the graph, we expect four solutions. Notice that subtracting equation (2) from equation (1) eliminates the variable x.

$$\begin{cases} x^2 + y^2 = 13 \\ x^2 - y = 7 \\ y^2 + y = 6 \end{cases}$$
 Subtract.

This quadratic equation in y can be solved by factoring.

$$y^{2} + y - 6 = 0$$

(y + 3) (y - 2) = 0
y = -3 or y = 2

Use these values for y in equation (2) to find x.

• If
$$y = 2$$
, then $x^2 = y + 7 = 9$, so $x = 3$ or -3 .

• If y = -3, then $x^2 = y + 7 = 4$, so x = 2 or -2.

There are four solutions: x = 3, y = 2; x = -3, y = 2; x = 2, y = -3;and x = -2, y = -3.

You should verify that these four solutions also satisfy equation (1), so all four are solutions of the system. The four points, (3, 2), (-3, 2), (2, -3), and (-2, -3), are the points of intersection of the graphs. Look again at Figure 10.

Figure 10

(-2, -3)



EXAMPLE 3

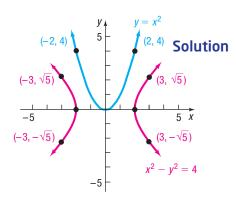


Figure 11

Solving a System of Nonlinear Equations

Solve: $\begin{cases} x^2 - y^2 = 4 & \textbf{(1)} & \textbf{A hyperbola} \\ y = x^2 & \textbf{(2)} & \textbf{A parabola} \end{cases}$

Either substitution or elimination can be used here. To use substitution, replace x^2 by y in equation (1).

$$x^{2} - y^{2} = 4$$
 Equation (1)

$$y - y^{2} = 4$$
 $y = x^{2}$

$$y^{2} - y + 4 = 0$$
 Place in standard form.

This is a quadratic equation. Its discriminant is $(-1)^2 - 4 \cdot 1 \cdot 4 = 1 - 16 = -15 < 0$. The equation has no real solutions, so the system is inconsistent. The graphs of these two equations do not intersect. See Figure 11.

EXAMPLE 4	Solving a System of Nonlinear Equations Using Elimination
	Solve: $\begin{cases} x^2 + x + y^2 - 3y + 2 = 0 & (1) \\ x + 1 + \frac{y^2 - y}{x} = 0 & (2) \end{cases}$
Solution	First, multiply equation (2) by x to clear the denominator. The result is an equivalent system because x cannot be 0. [Look at equation (2) to see why.]

$$\begin{cases} x^2 + x + y^2 - 3y + 2 = 0 & (1) \\ x^2 + x + y^2 - y = 0 & x \neq 0 & (2) \end{cases}$$

Now subtract equation (2) from equation (1) to eliminate x. The result is

$$-2y + 2 = 0$$

$$y = 1 \quad \text{Solve for } y.$$

To find *x*, back-substitute y = 1 in equation (1).

.

$$x^{2} + x + y^{2} - 3y + 2 = 0$$
 Equation (1)

$$x^{2} + x + 1 - 3 + 2 = 0$$
 Substitute 1 for y.

$$x^{2} + x = 0$$
 Simplify.

$$x(x + 1) = 0$$
 Factor.

$$x = 0 \text{ or } x = -1$$
 Use the Zero-Product Property.

Because x cannot be 0, the value x = 0 is extraneous, so discard it.

Check: Check
$$x = -1, y = 1$$
:

$$\begin{cases}
(-1)^2 + (-1) + 1^2 - 3 \cdot 1 + 2 = 1 - 1 + 1 - 3 + 2 = 0 \quad (1) \\
-1 + 1 + \frac{1^2 - 1}{-1} = 0 + \frac{0}{-1} = 0
\end{cases}$$
(2)

The solution is x = -1, y = 1. The point of intersection of the graphs of the equations is (-1, 1).

In Problem 55 you are asked to graph the equations given in Example 4. Be sure to show holes in the graph of equation (2) for x = 0.

Now Work problems 29 AND 49

EXAMPLE 5 Solving a System of Nonlinear Equations

Solve: $\begin{cases} 3xy - 2y^2 = -2 & (1) \\ 9x^2 + 4y^2 = 10 & (2) \end{cases}$

Solution Multiply equation (1) by 2, and add the result to equation (2), to eliminate the y^2 terms.

$$\begin{cases} 6xy - 4y^2 = -4 & (1) \\ 9x^2 + 4y^2 = 10 & (2) \\ \hline 9x^2 + 6xy = 6 & \text{Add.} \\ 3x^2 + 2xy = 2 & \text{Divide both sides by 3.} \end{cases}$$

Since $x \neq 0$ (do you see why?), solve $3x^2 + 2xy = 2$ for y.

$$y = \frac{2 - 3x^2}{2x}$$
 $x \neq 0$ (3)

Now substitute for *y* in equation (2) of the system.

$$9x^{2} + 4y^{2} = 10 \qquad \text{Equation (2)}$$

$$9x^{2} + 4\left(\frac{2-3x^{2}}{2x}\right)^{2} = 10 \qquad \text{Substitute } y = \frac{2-3x^{2}}{2x}.$$

$$9x^{2} + \frac{4-12x^{2}+9x^{4}}{x^{2}} = 10 \qquad \text{Expand and simplify.}$$

$$9x^{4} + 4 - 12x^{2} + 9x^{4} = 10x^{2} \qquad \text{Multiply both sides by } x^{2}.$$

$$18x^{4} - 22x^{2} + 4 = 0 \qquad \text{Subtract } 10x^{2} \text{ from both sides.}$$

$$9x^{4} - 11x^{2} + 2 = 0 \qquad \text{Divide both sides by } 2.$$

This quadratic equation (in x^2) can be factored:

$$(9x^{2} - 2)(x^{2} - 1) = 0$$

$$9x^{2} - 2 = 0 \quad \text{or} \quad x^{2} - 1 = 0$$

$$x^{2} = \frac{2}{9} \quad \text{or} \quad x^{2} = 1$$

$$x = \pm \sqrt{\frac{2}{9}} = \pm \frac{\sqrt{2}}{3} \quad \text{or} \quad x = \pm 1$$

To find *y*, use equation (3).

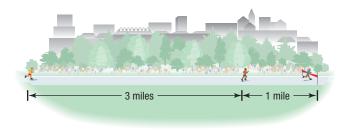
• If
$$x = \frac{\sqrt{2}}{3}$$
: $y = \frac{2 - 3x^2}{2x} = \frac{2 - \frac{2}{3}}{2 \cdot \frac{\sqrt{2}}{3}} = \frac{4}{2\sqrt{2}} = \sqrt{2}$
• If $x = -\frac{\sqrt{2}}{3}$: $y = \frac{2 - 3x^2}{2x} = \frac{2 - \frac{2}{3}}{2\left(-\frac{\sqrt{2}}{3}\right)} = \frac{4}{-2\sqrt{2}} = -\sqrt{2}$
• If $x = 1$: $y = \frac{2 - 3x^2}{2x} = \frac{2 - 3 \cdot 1^2}{2} = -\frac{1}{2}$
• If $x = -1$: $y = \frac{2 - 3x^2}{2x} = \frac{2 - 3(-1)^2}{-2} = \frac{1}{2}$
The system has four solutions: $\left(\frac{\sqrt{2}}{3}, \sqrt{2}\right), \left(-\frac{\sqrt{2}}{3}, -\sqrt{2}\right), \left(1, -\frac{1}{2}\right), \left(-1, \frac{1}{2}\right)$

Now Work PROBLEM 47

The next example illustrates an imaginative solution to a system of nonlinear equations.

EXAMPLE 6 Running a Long-Distance Race

In a 50-mile race, the winner crosses the finish line 1 mile ahead of the secondplace runner and 4 miles ahead of the third-place runner. Assuming that each runner maintains a constant speed throughout the race, by how many miles does the secondplace runner beat the third-place runner?



Solution Let v_1 , v_2 , and v_3 denote the speeds of the first-, second-, and third-place runners, respectively. Let t_1 and t_2 denote the times (in hours) required for the first-place runner and the second-place runner to finish the race. Then the following system of equations results:

$\int 50 = v_1 t_1$	(1)	First-place runner goes 50 miles in t ₁ hours.
$49 = v_2 t_1$	(2)	Second-place runner goes 49 miles in t_1 hours.
$46 = v_3 t_1$	(3)	Second-place runner goes 49 miles in t_1 hours. Third-place runner goes 46 miles in t_1 hours.
$50 = v_2 t_2$	(4)	Second-place runner goes 50 miles in t_2 hours.

We want the distance d of the third-place runner from the finish at time t_2 . At time t_2 , the third-place runner has gone a distance of v_3t_2 miles, so the distance d remaining is $50 - v_3t_2$. Now

$$d = 50 - v_3 t_2$$

$$= 50 - v_3 t_1 \cdot \frac{t_2}{t_1} \quad \text{Multiply and divide by } t_1.$$

$$= 50 - 46 \cdot \frac{50}{\frac{v_2}{50}} \quad \begin{cases} \text{From equation (3), } v_3 t_1 = 46 \\ \text{From equation (4), } t_2 = \frac{50}{v_2} \\ \text{From equation (1), } t_1 = \frac{50}{v_1} \end{cases}$$

$$= 50 - 46 \cdot \frac{v_1}{v_2}$$

$$= 50 - 46 \cdot \frac{50}{49} \quad \text{From the quotient of equations (1) and (2)}$$

$$\approx 3.06 \text{ miles}$$

Historical Feature

n the beginning of this section, it was stated that imagination and experience are important in solving systems of nonlinear equations. Indeed, these kinds of problems lead into some of the deepest and most difficult parts of modern mathematics. Look again at the graphs in Examples 1 and 2 of this section (Figures 9 and 10). Example 1 has two solutions, and Example 2 has four solutions. We might conjecture that the number of solutions is equal to the product of the degrees of the equations involved. This conjecture was made by Étienne Bézout (1730–1783), but working out the details took about 150 years. It turns out that arriving at the correct number of intersections requires counting not only the complex number intersections, but also those intersections that, in a certain sense, lie at infinity. For example, a parabola and a line lying on the axis of the parabola intersect at the vertex and at infinity. This topic is part of the study of algebraic geometry.

Historical Problems

A papyrus dating back to 1950 $_{\rm BC}$ contains the following problem: "A given surface area of 100 units of area shall be represented as the

sum of two squares whose sides are to each other as 1 is to $\frac{3}{4}$."

Solve for the sides by solving the system of equations

$$x^2 + y^2 = 100$$
$$x = \frac{3}{4}y$$

11.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Graph the equation: y = 3x + 2 (pp. 56–67)
- **2.** Graph the equation: $y + 4 = x^2$ (pp. 690–693)
- **3.** Graph the equation: $y^2 = x^2 1$ (pp. 709–716)
- **4.** Graph the equation: $x^2 + 4y^2 = 4$ (pp. 699–703)

Skill Building

In Problems 5–24, graph each equation of the system. Then solve the system to find the points of intersection.

5.
$$\begin{cases} y = x^{2} + 1 \\ y = 4x + 1 \end{cases}$$
6.
$$\begin{cases} y = x^{2} + 1 \\ y = x + 1 \end{cases}$$
7.
$$\begin{cases} y = \sqrt{4 - x^{2}} \\ y = 2x + 4 \end{aligned}$$
8.
$$\begin{cases} y = \sqrt{36 - x^{2}} \\ y = 8 - x \end{aligned}$$
9.
$$\begin{cases} y = \sqrt{x} \\ y = 6 - x \end{aligned}$$
10.
$$\begin{cases} y = \sqrt{x} \\ y = 2 - x \end{aligned}$$
11.
$$\begin{cases} y = x - 1 \\ y = x^{2} - 6x + 9 \end{aligned}$$
12.
$$\begin{cases} x = 2y \\ x = y^{2} - 2y \end{aligned}$$
13.
$$\begin{cases} x^{2} + y^{2} = 4 \\ x^{2} + 2x + y^{2} = 0 \end{aligned}$$
14.
$$\begin{cases} x^{2} + y^{2} = 8 \\ x^{2} + y^{2} + 4y = 0 \end{aligned}$$
15.
$$\begin{cases} y = 3x - 5 \\ x^{2} + y^{2} = 5 \end{aligned}$$
16.
$$\begin{cases} x^{2} + y^{2} = 10 \\ y = x + 2 \end{aligned}$$
17.
$$\begin{cases} xy = 1 \\ y = 2x + 1 \end{aligned}$$
18.
$$\begin{cases} x^{2} + y^{2} = 4 \\ y^{2} - x = 4 \end{aligned}$$
19.
$$\begin{cases} x^{2} + y^{2} = 10 \\ xy = 1 \end{aligned}$$
20.
$$\begin{cases} xy = 4 \\ x^{2} + y^{2} = 8 \\ x^{2} + y^{2} = 8 \end{aligned}$$
21.
$$\begin{cases} xy = 1 \\ y = 2x + 1 \end{aligned}$$
22.
$$\begin{cases} x^{2} + y^{2} = 4 \\ y = x^{2} - 9 \end{aligned}$$
23.
$$\begin{cases} x^{2} + y^{2} = 10 \\ xy = 3 \end{aligned}$$
24.
$$\begin{cases} y = x^{2} - 4 \\ y = 6x - 13 \end{cases}$$

In Problems 25–54, solve each system. Use any method you wish.

$$\begin{aligned}
\mathbf{25.} \begin{cases} x^2 - y^2 &= 21 \\ x + y &= 7 \end{aligned}
\\
\mathbf{26.} \begin{cases} 2x^2 + y^2 &= 18 \\ xy &= 4 \end{aligned}
\\
\mathbf{27.} \begin{cases} x^2 - 4y^2 &= 16 \\ 2y - x &= 2 \end{aligned}
\\
\mathbf{28.} \begin{cases} y &= 3x + 2 \\ 3x^2 + y^2 &= 4 \end{aligned}
\\
\mathbf{29.} \begin{cases} x + y + 1 &= 0 \\ x^2 + y^2 + 6y - x &= -5 \end{aligned}
\\
\mathbf{29.} \begin{cases} x + y + 1 &= 0 \\ x^2 + y^2 + 6y - x &= -5 \end{aligned}
\\
\mathbf{30.} \begin{cases} 2x^2 - xy + y^2 &= 8 \\ xy &= 4 \end{aligned}
\\
\mathbf{31.} \begin{cases} 2y^2 - 3xy + 6y + 2x + 4 &= 0 \\ 2x - 3y + 4 &= 0 \end{aligned}
\\
\mathbf{32.} \begin{cases} 9x^2 - 8xy + 4y^2 &= 70 \\ 3x + 2y &= 10 \end{aligned}
\\
\mathbf{33.} \begin{cases} 3x^2 - 2y^2 + 5 &= 0 \\ 2x^2 - y^2 + 2 &= 0 \end{aligned}
\\
\mathbf{34.} \begin{cases} x^2 - 4y^2 + 7 &= 0 \\ 3x^2 + y^2 &= 31 \end{aligned}
\\
\mathbf{35.} \begin{cases} x^2 - 3y^2 + 1 &= 0 \\ 2x^2 - 7y^2 + 5 &= 0 \end{aligned}
\\
\mathbf{35.} \begin{cases} x^2 - 3y^2 + 1 &= 0 \\ 2x^2 - 7y^2 + 5 &= 0 \end{aligned}
\\
\mathbf{36.} \begin{cases} 7x^2 - 3y^2 + 5 &= 0 \\ 3x^2 + 5y^2 &= 12 \end{aligned}
\\
\mathbf{37.} \begin{cases} 5xy + 13y^2 + 36 &= 0 \\ xy + 7y^2 &= 6 \end{aligned}
\\
\mathbf{38.} \begin{cases} x^2 + 2xy &= 10 \\ 3x^2 - xy &= 2 \end{aligned}
\\
\mathbf{38.} \begin{cases} x^2 + 2xy &= 10 \\ 3x^2 - xy &= 2 \end{aligned}
\\
\mathbf{39.} \begin{cases} y^2 - x^2 + 4 &= 0 \\ 2x^2 + 3y^2 &= 6 \end{cases}
\\
\mathbf{40.} \begin{cases} 2x^2 + y^2 &= 2 \\ x^2 - 2y^2 + 8 &= 0 \end{aligned}
\end{aligned}$$

$$43. \begin{cases} \frac{2}{x^2} - \frac{3}{y^2} + 1 = 0 \\ \frac{6}{x^2} - \frac{7}{y^2} + 2 = 0 \end{cases}$$

$$44. \begin{cases} \frac{5}{x^2} - \frac{2}{y^2} + 3 = 0 \\ \frac{3}{x^2} + \frac{1}{y^2} = 7 \end{cases}$$

$$45. \begin{cases} \frac{1}{x^4} - \frac{1}{y^4} = 1 \\ \frac{1}{x^4} + \frac{1}{y^4} = 4 \end{cases}$$

$$46. \begin{cases} \frac{1}{x^4} + \frac{6}{y^4} = 6 \\ \frac{2}{x^4} - \frac{2}{y^4} = 19 \end{cases}$$

$$47. \begin{cases} x^2 - 3xy + 2y^2 = 0 \\ x^2 + xy = 6 \end{cases}$$

$$48. \begin{cases} x^2 - xy - 2y^2 = 0 \\ xy + x + 6 = 0 \end{cases}$$

$$49. \begin{cases} y^2 + y + x^2 - x - 2 = 0 \\ y + 1 + \frac{x - 2}{y} = 0 \end{cases}$$

$$50. \begin{cases} x^3 - 2x^2 + y^2 + 3y - 4 = 0 \\ x - 2 + \frac{y^2 - y}{x^2} = 0 \end{cases}$$

$$51. \begin{cases} \log_x (2y) = 3 \\ \log_x (4y) = 2 \end{cases}$$

$$52. \begin{cases} \log_x y = 3 \\ \log_x (4y) = 5 \end{cases}$$

$$53. \begin{cases} \ln x = 5 \ln y \\ \log_2 x = 3 + 2 \log_2 y \end{cases}$$

$$54. \begin{cases} \ln x = 4 \ln y \\ \log_3 x = 2 + 2 \log_3 y \end{cases}$$

55. Graph the equations given in Example 4.

56. Graph the equations given in Problem 49.

In Problems 57–64, use a graphing utility to solve each system of equations. Express the solution(s) rounded to two decimal places.

57.
$$\begin{cases} y = x^{3/2} \\ y = e^{-x} \end{cases}$$
58. $\begin{cases} y = x^{2/3} \\ y = e^{-x} \end{cases}$ 59. $\begin{cases} x^3 + y^2 = 2 \\ x^2y = 4 \end{cases}$ 60. $\begin{cases} x^2 + y^3 = 2 \\ x^3y = 4 \end{cases}$ 61. $\begin{cases} x^4 + y^4 = 6 \\ xy = 1 \end{cases}$ 62. $\begin{cases} x^4 + y^4 = 12 \\ xy^2 = 2 \end{cases}$ 63. $\begin{cases} x^2 + y^2 = 4 \\ y = \ln x \end{cases}$ 64. $\begin{cases} xy = 2 \\ y = \ln x \end{cases}$

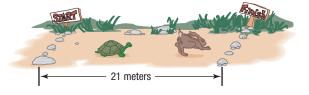
Mixed Practice In Problems 65–70, graph each equation and find the point(s) of intersection, if any.

- 65. The line x + 2y + 6 = 0 and the circle $(x + 1)^2 + (y + 1)^2 = 5$
- 67. The circle $(x + 2)^2 + (y 1)^2 = 4$ and the parabola $y^2 - 2y - x - 5 = 0$
- 69. $y = \frac{4}{x+2}$ and the circle $x^2 + 4x + y^2 4 = 0$

Applications and Extensions

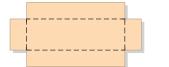
- **71.** The difference of two numbers is 2 and the sum of their squares is 74. Find the numbers.
- **72.** The sum of two numbers is 7 and the difference of their squares is 21. Find the numbers.
- **73.** The product of two numbers is 16 and the sum of their squares is 32. Find the numbers.
- **74.** The product of two numbers is 10 and the difference of their squares is 21. Find the numbers.
- **75.** The difference of two numbers is the same as their product, and the sum of their reciprocals is -15. Find the numbers.
- **76.** The sum of two numbers is the same as their product, and the difference of their reciprocals is 3. Find the numbers.
- 77. The ratio of a to b is $\frac{4}{7}$. The sum of a and b is 44. What is the
 - ratio of a + b to b a?
- **78.** The ratio of a to b is 4:3. The sum of a and b is 14. What is the ratio of a b to a + b?
- **79. Geometry** An area of 52 square feet is to be enclosed by two squares whose sides are in the ratio of 2:3. Find the sides of the squares.
- **80.** Geometry The perimeter of a rectangle is 22 inches and its area is 28 square inches. What are its dimensions?

- 66. The line x + 2y = 0 and the circle $(x - 1)^2 + (y - 1)^2 = 5$
- 68. The circle $(x 1)^2 + (y + 2)^2 = 4$ and the parabola $y^2 + 4y - x + 1 = 0$
- **70.** $y = \frac{4}{x-3}$ and the circle $x^2 6x + y^2 + 1 = 0$
- **81. Geometry** The altitude of an isosceles triangle drawn to its base is 3 centimeters, and its perimeter is 18 centimeters. Find the length of its base.
- 82. Geometry Two circles have circumferences that add up to 24π centimeters and areas that add up to 74π square centimeters. Find the radius of each circle.
- 83. The Tortoise and the Hare In an 18-meter race between a tortoise and a hare, the tortoise leaves 23 minutes before the hare. The hare, by running at an average speed of 0.5 meter per hour faster than the tortoise, crosses the finish line 1 minutes before the tortoise. What are the average speeds of the tortoise and the hare?

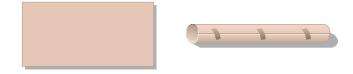


84. Running a Race In a 1-mile race, the winner crosses the finish line 10 feet ahead of the second-place runner and 20 feet ahead of the third-place runner. Assuming that each runner maintains a constant speed throughout the race, by how many feet does the second-place runner beat the third-place runner?

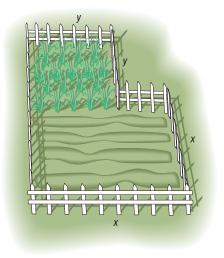
85. Constructing a Box A rectangular piece of cardboard, whose area is 209 square centimeters, is made into an open box by cutting a 2-centimeter square from each corner and turning up the sides. If the box is to have a volume of 210 cubic centimeters, what size cardboard should you start with?



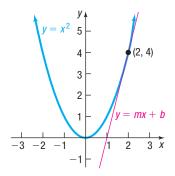
86. Constructing a Cylindrical Tube A rectangular piece of cardboard, whose area is 216 square centimeters, is made into a cylindrical tube by joining together two sides of the rectangle. See the figure. If the tube is to have a volume of 224 cubic centimeters, what size cardboard should you start with?



87. Fencing A farmer has 100 feet of fence available to enclose a 500 square foot region in the shape of adjoining squares, with sides of length x and y. The big square has sides of length x and the small square has sides of length y. Find x and y.



- **88.** Bending Wire A wire 60 feet long is cut into two pieces. Is it possible to bend one piece into the shape of a square and the other into the shape of a circle so that the total area enclosed by the two pieces is 100 square feet? If this is possible, find the length of the side of the square and the radius of the circle.
- (Å 89. Descartes' Method of Equal Roots Descartes' method for finding tangent lines depends on the idea that, for many graphs, the tangent line at a given point is the *unique* line that intersects the graph at that point only. We use his method to find an equation of the tangent line to the parabola $y = x^2$ at the point (2, 4). See the figure.



First, an equation of the tangent line can be written as y = mx + b. Using the fact that the point (2, 4) is on the line, we can solve for b in terms of m and get the equation y = mx + (4 - 2m). Now we want (2, 4) to be the *unique* solution to the system

$$\begin{cases} y = x^2 \\ y = mx + 4 - 2m \end{cases}$$

From this system, we get $x^2 - mx + (2m - 4) = 0$. Using the quadratic formula, we get

$$x = \frac{m \pm \sqrt{m^2 - 4(2m - 4)}}{2}$$

To obtain a unique solution for x, the two roots must be equal; in other words, the discriminant $m^2 - 4(2m - 4)$ must be 0. Complete the work to get m, and write an equation of the tangent line.

△ In Problems 90–96, use Descartes' method from Problem 89 to find an equation of the tangent line to each graph at the given point.

90. $x^2 + y^2 = 10$; at (1,3)**91.** $x^2 + y = 5$; at (-2,1)**92.** $y = x^2 + 2$; at (1,3)**93.** $3x^2 + y^2 = 7$; at (-1,2)**94.** $2x^2 + 3y^2 = 14$; at (1,2)**95.** $2y^2 - x^2 = 14$; at (2,3)

96. $x^2 - y^2 = 3$; at (2, 1)

97. If r_1 and r_2 are two solutions of a quadratic equation $ax^2 + bx + c = 0$, it can be shown that

$$r_1 + r_2 = -\frac{b}{a}$$
 and $r_1 r_2 = \frac{c}{a}$

Solve this system of equations for r_1 and r_2 .

98. Challenge Problem Solve for x and y in terms of $a \neq 0$ and $b \neq 0$:

$$\begin{cases} \frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{a^2 + b^2}{a^2b^2} \\ \frac{x}{a} + \frac{y}{b} = \frac{a + b}{ab} \end{cases}$$

Explaining Concepts: Discussion and Writing

- 101. A circle and a line intersect at most twice. A circle and a parabola intersect at most four times. Deduce that a circle and the graph of a polynomial of degree 3 intersect at most six times. What do you conjecture about a polynomial of degree 4? What about a polynomial of degree n? Can you explain your conclusions using an algebraic argument?
- 102. Suppose you are the manager of a sheet metal shop. A customer asks you to manufacture 10,000 boxes, each box being open on top. The boxes are required to have a square

- **99.** Challenge Problem Geometry Find formulas for the base b and one of the equal sides l of an isosceles triangle in terms of its altitude h and perimeter P.
- 100. Challenge Problem Geometry Find formulas for the length l and width w of a rectangle in terms of its area A and perimeter P.

base and a 9-cubic-foot capacity. You construct the boxes by cutting out a square from each corner of a square piece of sheet metal and folding along the edges.

- (a) Find the dimensions of the square to be cut if the area of the square piece of sheet metal is 100 square feet.
- (b) Could you make the box using a smaller piece of sheet metal? Make a list of the dimensions of the box for various pieces of sheet metal.

Retain Your Knowledge -

Problems 103–112 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

103. Solve: $7x^2 = 8 - 6x$

104. Find an equation of the line with slope $-\frac{2}{5}$ that contains the point (10, -7). **105.** If $\cot \theta = \frac{24}{7}$ and $\cos \theta < 0$, find the exact value of each of the remaining trigonometric functions.

106. Finding the Grade of a Mountain Trail A straight trail with uniform inclination leads from a hotel, elevation 5300 feet, to a lake in the valley, elevation 4100 feet. The length of the trail is 4420 feet. What is the inclination (grade) of the trail?

107. Find an equation of the circle with center at (-3, 4) and radius 10.

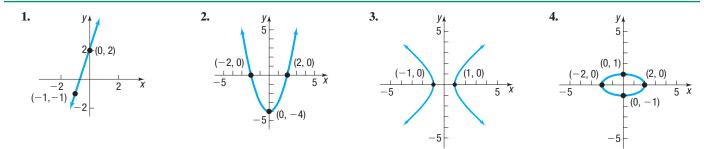
108. Solve: $x^2 < 4x + 21$

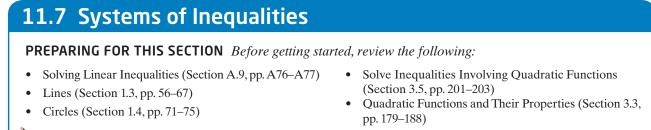
109. Find the function that is finally graphed after $y = \sqrt{25 - x^2}$ is reflected about the x-axis and shifted right 4 units.

110. If $f(x) = 2x^2 - 8x + 7$, find f(x - 3).

$$112. \text{ Simplify:} \frac{(2x-5)^9 \cdot 3 - 3x \cdot 9(2x-5)^8 \cdot 2}{[(2x-5)^9]^2}$$

'Are You Prepared?' Answers





Now Work the 'Are You Prepared?' problems on page 835.

OBJECTIVES 1 Graph an Inequality (p. 830)

2 Graph a System of Inequalities (p. 832)

Section A.9 discusses inequalities in one variable. This section discusses inequalities in two variables.

EXAMPLE 1

Examples of Inequalities in Two Variables

(a) $3x + y \le 6$

(b) $x^2 + y^2 < 4$ (c) $y^2 > x$

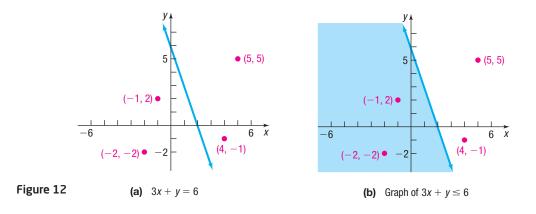
1 Graph an Inequality

An inequality in two variables x and y is **satisfied** by an ordered pair (a, b) if, when x is replaced by a and y by b, a true statement results. The **graph of an inequality in two variables** x and y consists of all points (x, y) whose coordinates satisfy the inequality.

EXAMPLE 2	Graphing an Inequality		
	Graph the linear inequality: $3x + y \le 6$		
Solution	Begin by graphing the equation		

$$3x + y = 6$$

formed by replacing (for now) the \leq symbol with an = sign. The graph of the equation is a line. See Figure 12(a). This line is part of the graph of the inequality because the inequality is nonstrict, so the line is drawn as a solid line. (Do you see why? We are seeking points for which 3x + y is less than *or equal to* 6.)



Now test a few randomly selected points to see whether they belong to the graph of the inequality.

	$3x + y \le 6$	Conclusion
(4, -1)	$3 \cdot 4 + (-1) = 11 > 6$	Does not belong to the graph
(5,5)	$3 \cdot 5 + 5 = 20 > 6$	Does not belong to the graph
(-1, 2)	$3(-1) + 2 = -1 \le 6$	Belongs to the graph
(-2, -2)	$3(-2) + (-2) = -8 \le 6$	Belongs to the graph

Look again at Figure 12(a). Notice that the two points that belong to the graph both lie on the same side of the line, and the two points that do not belong to the graph lie on the opposite side. As it turns out, all the points that satisfy the inequality will lie on one side of the line or on the line itself. All the points that do not satisfy the inequality will lie on the other side. The graph of $3x + y \le 6$ consists of all points that lie on the line or on the same side of the line as (-1, 2) and (-2, -2). This graph is shown as the shaded region in Figure 12(b).

Now Work PROBLEM 15

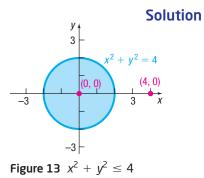
The graph of any inequality in two variables may be obtained similarly. The steps to follow are given next.

Steps for Graphing an Inequality

- **STEP 1:** Replace the inequality symbol by an equal sign, and graph the resulting equation. If the inequality is strict, use dashes; if it is nonstrict, use a solid mark. This graph separates the xy-plane into two or more regions.
- **STEP 2:** In each region, select a test point *P*.
 - If the coordinates of *P* satisfy the inequality, so do all the points in that region. Indicate this by shading the region.
 - If the coordinates of P do not satisfy the inequality, no point in that region satisfies the inequality.

Graphing an Inequality

Graph: $x^2 + y^2 \le 4$



EXAMPLE 3

RECALL The strict inequalities

inequalities are \leq and \geq .

are < and >. The nonstrict

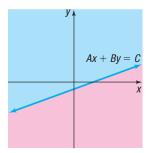


Figure 14

STEP 1: Graph the equation $x^2 + y^2 = 4$, a circle of radius 2, with center at the origin. A solid circle is used because the inequality is not strict.

STEP 2: Use two test points, one inside the circle, the other outside.

Inside	(<mark>0</mark> , 0):	$x^2 + y^2 = 0^2 + 0^2 = 0 \le 4$	Belongs to the graph
Outside	(4, 0):	$x^2 + y^2 = 4^2 + 0^2 = 16 > 4$	Does not belong to the gr

 $(4,0): x^2 + y^2 = 4^2 + 0^2 = 16 > 4$ Does not belong to the graph

All the points inside and on the circle satisfy the inequality. See Figure 13.

Now Work PROBLEM 17

Linear Inequalities

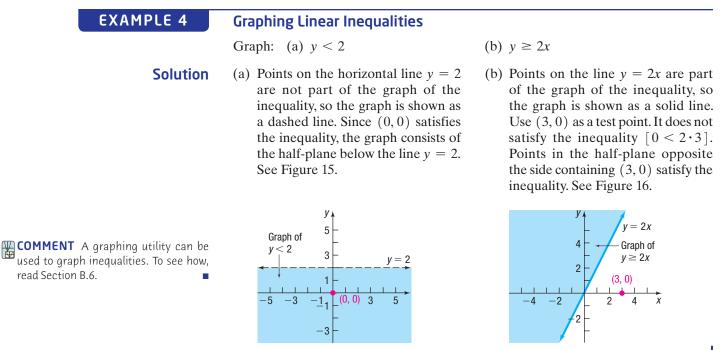
A linear inequality is an inequality in one of the forms

Ax + By < C Ax + By > C $Ax + By \le C$ $Ax + By \le C$

where A and B are not both zero.

The graph of the corresponding equation of a linear inequality is a line that separates the xy-plane into two regions called **half-planes**. See Figure 14.

As shown, Ax + By = C is the equation of the boundary line, and it divides the plane into two half-planes: one for which Ax + By < C and the other for which Ax + By > C. Because of this, for linear inequalities, only one test point is required.



2 Graph a System of Inequalities

Now Work PROBLEM 13

Graphing a System of Linear Inequalities

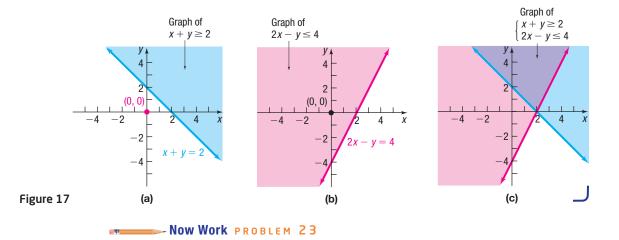
The graph of a system of inequalities in two variables x and y is the set of all points (x, y) that simultaneously satisfy *each* inequality in the system. The graph of a system of inequalities can be obtained by graphing each inequality individually and then determining where, if at all, they intersect.

Figure 16 $y \ge 2x$

Figure 15 *y* < 2

Graph the system: $\begin{cases} x + y \ge 2\\ 2x - y \le 4 \end{cases}$

Solution Begin by graphing the lines x + y = 2 and 2x - y = 4 using a solid line since both inequalities are nonstrict. Use the test point (0, 0) on each inequality. For example, (0, 0)does not satisfy $x + y \ge 2$, so shade above the line x + y = 2. See Figure 17(a). But (0,0) does satisfy $2x - y \le 4$, so shade above the line 2x - y = 4. See Figure 17(b). The intersection of the shaded regions (in purple) gives the result presented in Figure 17(c).



used to graph inequalities. To see how, read Section B.6.



EXAMPLE 6 Graphing a System of Linear Inequalities

Graph the system: $\begin{cases} x + y \le 2\\ x + y \ge 0 \end{cases}$

Solution See Figure 18. The overlapping purple-shaded region between the two boundary lines is the graph of the system.

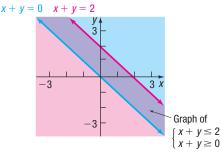


Figure 18

Now Work PROBLEM 29

Graphing a System of Linear Inequalities

Graph the systems:

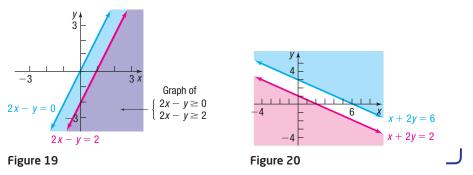
(a) $\begin{cases} 2x - y \ge 0\\ 2x - y \ge 2 \end{cases}$

Solution

EXAMPLE 7

(a) See Figure 19. The overlapping purple-shaded region is the graph of the system. Note that the graph of the system is identical to the graph of the single inequality $2x - y \ge 2$. (b) $\begin{cases} x + 2y \le 2\\ x + 2y \ge 6 \end{cases}$

(b) See Figure 20. Here, because no overlapping region results, there are no points in the *xy*-plane that simultaneously satisfy each inequality. The system has no solution.



EXAMPLE 8 Graphing a System of Nonlinear Inequalities

Graph the region below the graph of x + y = 2 and above the graph of $y = x^2 - 4$ by graphing the system

$$\begin{cases} y \ge x^2 - 4\\ x + y \le 2 \end{cases}$$

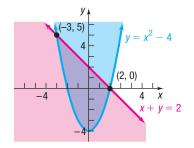
Label all points of intersection.

Solution Figure 21 on the next page shows the graph of the region above the graph of the parabola $y = x^2 - 4$ and below the graph of the line x + y = 2. The points of intersection are found by solving the system of equations

$$\begin{cases} y = x^2 - 4\\ x + y = 2 \end{cases}$$

(continued)

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Use substitution to find

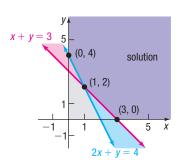
 $x + (x^{2} - 4) = 2$ $x^{2} + x - 6 = 0$ (x + 3) (x - 2) = 0x = -3 or x = 2

The two points of intersection are (-3, 5) and (2, 0).

Now Work PROBLEM 37

Figure 21





EXAMPLE 10



Graphing a System of Four Linear Inequalities

	$x + y \ge 3$
Graph the system: {	$\begin{cases} x+y \ge 3\\ 2x+y \ge 4 \end{cases}$
Orapii tile system.	$x \ge 0$
	$y \ge 0$

Solution See Figure 22. The two inequalities $x \ge 0$ and $y \ge 0$ require the graph of the system to be in quadrant I. Concentrate on the remaining two inequalities. The intersection of the graphs of these two inequalities and quadrant I is shown in dark purple.

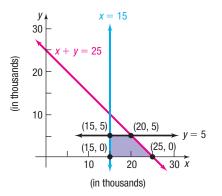
Financial Planning

A retired couple can invest up to \$25,000. As their financial adviser, you recommend that they place at least \$15,000 in Treasury bills yielding 2% and at most \$5000 in corporate bonds yielding 3%.

- (a) Using *x* to denote the amount of money invested in Treasury bills and *y* to denote the amount invested in corporate bonds, write a system of linear inequalities that describes the possible amounts of each investment. Assume that *x* and *y* are in thousands of dollars.
- (b) Graph the system.

(a) The system of linear inequalities is

Solution





- $\begin{cases} x \ge 0 & x \text{ and } y \text{ are nonnegative variables since they represent} \\ y \ge 0 & \text{money invested, in thousands of dollars.} \\ x + y \le 25 & \text{The total of the two investments, } x + y, \text{ cannot exceed $25,000.} \\ x \ge 15 & \text{At least $15,000 in Treasury bills} \\ y \le 5 & \text{At most $5000 in corporate bonds} \end{cases}$
- (b) See the shaded region in Figure 23. Note that the inequalities $x \ge 0$ and $y \ge 0$ require that the graph of the system be in quadrant I.

The graph of the system of linear inequalities in Figure 23 is **bounded**, because it can be contained within some circle of sufficiently large radius. A graph that cannot be contained in any circle is **unbounded**. For example, the graph of the system of linear inequalities in Figure 22 is unbounded, since it extends indefinitely in the positive x and positive y directions.

Notice in Figures 22 and 23 that those points that belong to the graph and are also points of intersection of boundary lines have been plotted. Such points are referred to as **vertices** or **corner points** of the graph. The system graphed in Figure 22 has three

corner points: (0, 4), (1, 2), and (3, 0). The system graphed in Figure 23 has four corner points: (15,0), (25,0), (20,5), and (15,5).

These ideas are used in the next section in developing a method for solving linear programming problems, an important application of linear inequalities.

Now Work PROBLEM 45

11.7 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. Solve the inequality: 3x + 4 < 8 x (pp.A76–A77)
- **2.** Graph the equation: 3x 2y = 6 (pp. 63–64)
- **3.** Graph the equation: $x^2 + y^2 = 9$ (pp. 71–75)
- **4.** Graph the equation: $y = x^2 + 4$ (pp. 180–185)

Concepts and Vocabulary

- 7. When graphing an inequality in two variables, use if the inequality is strict; if the inequality is nonstrict, use a mark.
- 8. The graph of a linear equation is a line that separates the *xy*-plane into two regions called

- 5. True or False The lines 2x + y = 4 and 4x + 2y = 0 are parallel. (pp. 64-65)
- 6. Solve the inequality: $x^2 4 \le 5$ (pp. 201–203)
- 9. True or False The graph of a system of inequalities must have an overlapping region.
- 10. Multiple Choice If the graph of a system of inequalities cannot be contained in any circle, then the graph is: (a) bounded (b) unbounded (c) decomposed (d) composed

Skill Building

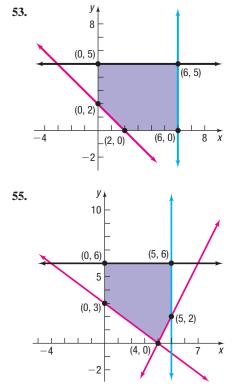
In Problems 11–22, graph each inequality. 13. $x \ge 4$ **11.** $y \ge 0$ **12.** $x \ge 0$ **14.** $y \le 2$ 17. $x^2 + y^2 > 1$ **18.** $x^2 + y^2 \le 9$ 15. $2x + y \ge 6$ **16.** $3x + 2y \le 6$ **19.** $y > x^2 + 2$ **20.** $y \le x^2 - 1$ **21.** $xy \le 1$ **22.** $xy \ge 4$ In Problems 23–34, graph each system of linear inequalities. **25.** $\begin{cases} 4x - 5y \le 0\\ 2x - y \ge 2 \end{cases}$ **26.** $\begin{cases} 2x - y \le 4\\ 3x + 2y \ge -6 \end{cases}$ $\sum_{x \to y} \begin{cases} x + y \le 2 \\ 2x + y \ge 4 \end{cases}$ $\mathbf{24.} \begin{cases} 3x - y \ge 6\\ x + 2y \le 2 \end{cases}$ $30. \begin{cases} x + 4y \le 8\\ x + 4y \ge 4 \end{cases}$ $\sum_{x \to 2y} \begin{cases} x - 2y \le 6\\ 2x - 4y \ge 0 \end{cases}$ $\begin{array}{l} \mathbf{27.} \begin{cases} 4x - y \ge 2\\ x + 2y \ge 2 \end{cases} \end{array}$ **28.** $\begin{cases} 2x - 3y \le 0\\ 3x + 2y \le 6 \end{cases}$ **31.** $\begin{cases} x - 4y \le 4 \\ x - 4y \ge 0 \end{cases}$ **32.** $\begin{cases} 2x + y \ge -2 \\ 2x + y \ge 2 \end{cases}$ **33.** $\begin{cases} 2x + y \ge 0 \\ 2x + y \ge 2 \end{cases}$ **34.** $\begin{cases} 2x + 3y \ge 6\\ 2x + 3y \le 0 \end{cases}$ In Problems 35-42, graph each system of inequalities. **35.** $\begin{cases} x^2 + y^2 \ge 9\\ x + y \le 3 \end{cases}$ **36.** $\begin{cases} x^2 + y^2 \le 9\\ x + y \ge 3 \end{cases}$ **37.** $\begin{cases} y \ge x^2 - 4 \\ y \le x - 2 \end{cases}$ $38. \begin{cases} y^2 \le x \\ y \ge x \end{cases}$ **41.** $\begin{cases} y + x^2 \le 1 \\ y \ge x^2 - 1 \end{cases}$ $42. \begin{cases} xy \ge 4\\ y \ge x^2 + 1 \end{cases}$ **39.** $\begin{cases} x^2 + y^2 \le 25 \\ y \le x^2 - 5 \end{cases}$ **40.** $\begin{cases} x^2 + y^2 \le 16 \\ y \ge x^2 - 4 \end{cases}$ In Problems 43–52, graph each system of linear inequalities. State whether the graph is bounded or unbounded, and label the corner points.

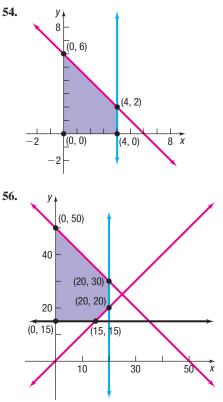
43. $\begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 4 \\ 2x + 3y \ge 6 \end{cases}$	$44. \begin{cases} x \ge 0 \\ y \ge 0 \\ 2x + y \le 6 \\ x + 2y \le 6 \end{cases}$	45. $\begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 2 \\ 2x + y \ge 4 \end{cases}$	46. $\begin{cases} x \ge 0 \\ y \ge 0 \\ 3x + y \le 6 \\ 2x + y \le 2 \end{cases}$
$47. \begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 1 \\ x + y \le 7 \\ 2x + y \le 10 \end{cases}$	$48. \begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 2 \\ 2x + 3y \le 12 \\ 3x + y \le 12 \end{cases}$	$49. \begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 2 \\ x + y \le 8 \\ x + 2y \ge 1 \end{cases}$	50. $\begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \ge 2 \\ x + y \le 8 \\ 2x + y \le 10 \end{cases}$

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	$x \ge 0$		
	$y \ge 0$	($x \ge 0$
51	$x + 2y \ge 1$	52	$y \ge 0$
51.	$x + 2y \le 10$	52.	$x + 2y \ge 1$
	$x + y \ge 2$		$x \ge 0$ $y \ge 0$ $x + 2y \ge 1$ $x + 2y \le 10$
	$ \begin{array}{rcl} x \geq 0 \\ y \geq 0 \\ x + 2y \geq 1 \\ x + 2y \leq 10 \\ x + y \geq 2 \\ x + y \leq 8 \end{array} $		

In Problems 53-56, write a system of linear inequalities for the given graph.





Applications and Extensions

- 57. Financial Planning A retired couple has up to \$50,000 to invest. As their financial adviser, you recommend that they place at least \$35,000 in Treasury bills yielding 1% and at most \$10,000 in corporate bonds yielding 3%.
 - (a) Using x to denote the amount of money invested in Treasury bills and y to denote the amount invested in corporate bonds, write a system of linear inequalities that describes the possible amounts of each investment.
 - (b) Graph the system and label the corner points.
- **58.** Manufacturing Trucks Mike's Toy Truck Company manufactures two models of toy trucks, a standard model and a deluxe model. Each standard model requires 2 hours (h) for painting and 3 h for detail work; each deluxe model requires 3 h for painting and 4 h for detail work. Two painters and three detail workers are employed by the company, and each works 40 h per week.
 - (a) Using x to denote the number of standard-model trucks and y to denote the number of deluxe-model trucks, write a system of linear inequalities that describes the possible numbers of each model of truck that can be manufactured in a week.
 - (b) Graph the system and label the corner points.



- **59. Blending Coffee** Bill's Coffee House, a store that specializes in coffee, has available 75 pounds (lb) of *A* grade coffee and 120 lb of *B* grade coffee. These will be blended into 1-lb packages as follows: an economy blend that contains 4 ounces (oz) of *A* grade coffee and 12 oz of *B* grade coffee, and a superior blend that contains 8 oz of *A* grade coffee and 8 oz of *B* grade coffee.
 - (a) Using x to denote the number of packages of the economy blend and y to denote the number of packages of the superior blend, write a system of linear inequalities that describes the possible numbers of packages of each kind of blend.
 - (b) Graph the system and label the corner points.

60. Mixed Nuts Nola's Nuts, a store that specializes in selling
 nuts, has available 90 pounds (lb) of cashews and 120 lb of peanuts. These are to be mixed in 12-ounce (oz) packages as follows: a lower-priced package containing 8 oz of peanuts and 4 oz of cashews, and a quality package containing 6 oz of peanuts and 6 oz of cashews.

- (a) Use x to denote the number of lower-priced packages, and use y to denote the number of quality packages. Write a system of linear inequalities that describes the possible numbers of each kind of package.
- (b) Graph the system and label the corner points.
- **61. Transporting Goods** A small truck can carry no more than 1600 pounds (lb) of cargo and no more than 150 cubic

- Retain Your Knowledge -

feet (ft^3) of cargo. A printer weighs 20 lb and occupies 3 ft^3 of space. A microwave oven weighs 30 lb and occupies 2 ft^3 of space.

- (a) Using x to represent the number of microwave ovens and y to represent the number of printers, write a system of linear inequalities that describes the number of ovens and printers that can be hauled by the truck.
- (b) Graph the system and label the corner points.
- 62. Challenge Problem Graph the system of inequalities.

$$\begin{cases} |x| + |y| \le 4\\ |y| \le |x^2 - 3 \end{cases}$$

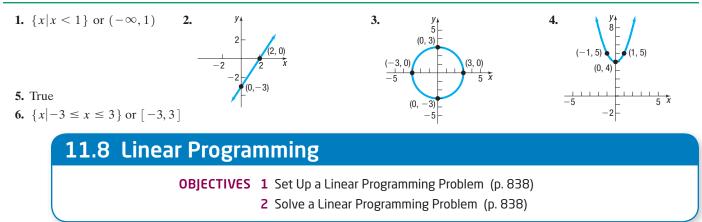
Problems 63–72 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

63. Solve $2(x + 1)^2 + 8 = 0$ in the complex number system.

64. Write the polar equation $3r = \sin \theta$ as an equation in rectangular coordinates. Identify the equation and graph it.

- \triangle 65. Use the Intermediate Value Theorem to show that $f(x) = 6x^2 + 5x 6$ has a real zero on the interval [-1, 2].
 - **66.** Solve the equation $2\cos^2\theta \cos\theta 1 = 0$ for $0 \le \theta < 2\pi$.
 - **67.** Solve: $x 2 \le -4x + 3 \le x + 18$
 - **68.** If \$7500 is invested in an account paying 3.25% interest compounded daily, how much money will be in the account after 5 years?
 - **69.** The horsepower *P* needed to propel a boat through water is directly proportional to the cube of the boat's speed *s*. If a boat needs 150 horsepower to travel 12 miles per hour, what horsepower does it need to travel 6 miles per hour?
 - **70.** Change $y = \log_5 x$ to an equivalent statement involving an exponent.
 - **71.** Given $f(x) = \frac{2}{x-5}$ and $g(x) = \sqrt{x+2}$, find the domain of $(f \circ g)(x)$.

'Are You Prepared?' Answers



Historically, linear programming evolved as a technique for solving problems involving resource allocation of goods and materials for the U.S. Air Force during World War II. Today, linear programming techniques are used to solve a wide variety of problems, such as optimizing airline scheduling. Although most practical linear programming problems involve systems of several hundred linear inequalities containing several hundred variables, we limit our discussion to problems containing only two variables, because we can solve such problems using graphing techniques.*

*The **simplex method** is a way to solve linear programming problems involving many inequalities and variables. Developed by George Dantzig in 1946, it is particularly well suited for computerization. In 1984, Narendra Karmarkar of Bell Laboratories discovered a way to improve the simplex method.

1 Set Up a Linear Programming Problem

Let's begin by returning to Example 10 from Section 11.7.

EXAMPLE 1 **Financial Planning** A retired couple has up to \$25,000 to invest. As their financial adviser, you recommend that they place at least \$15,000 in Treasury bills yielding 2% and at most \$5000 in corporate bonds yielding 3%. Develop a model that can be used to determine how much money they should place in each investment so that income is maximized. Solution The problem is typical of a *linear programming problem*. The problem requires that a certain linear function, the income, be maximized. If I represents income, x the amount invested in Treasury bills at 2%, and y the amount invested in corporate bonds at 3%, then I = 0.02x + 0.03vAssume, as before, that *I*, *x*, and *y* are in thousands of dollars. The linear function I = 0.02x + 0.03y is called the **objective function**. Further, the problem requires that the maximum income be achieved under certain conditions, or **constraints**, each of which is a linear inequality involving the variables. (See Example 10 in Section 11.7) The linear programming problem is modeled as Maximize I = 0.02x + 0.03ysubject to the constraints

 $\begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \le 25 \\ x \ge 15 \\ y \le 5 \end{cases}$

In general, every linear programming problem has two components:

- A linear objective function that is to be maximized or minimized
- A collection of linear inequalities that must be satisfied simultaneously

DEFINITION Linear Programming Problem

A **linear programming problem** in two variables *x* and *y* consists of maximizing (or minimizing) a linear objective function

z = Ax + By A and B are real numbers, not both 0

subject to certain constraints, or conditions, expressible as linear inequalities in x and y.

2 Solve a Linear Programming Problem

To maximize (or minimize) the quantity z = Ax + By, we need to identify points (x, y) that make the expression for z the largest (or smallest) possible. But not all points (x, y) are eligible; only those that also satisfy each linear inequality (constraint) can be used. Each point (x, y) that satisfies the system of linear inequalities (the constraints) is a **feasible point**. Linear programming problems seek the feasible point(s) that maximizes (or minimizes) the objective function. Look again at the linear programming problem in Example 1.

EXAMPLE 2 Analyzing a Linear Programming Problem

Consider the linear programming problem

Maximize I = 0.02x + 0.03y

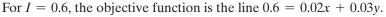
subject to the constraints

$$\begin{cases} x \ge 0\\ y \ge 0\\ x + y \le 25\\ x \ge 15\\ y \le 5 \end{cases}$$

Graph the constraints. Then graph the objective function for I = 0, 0.3, 0.45, 0.55, and 0.6.

Solution Figure 24 shows the graph of the constraints. We superimpose on this graph the graph of the objective function for the given values of *I*.

For I = 0, the objective function is the line 0 = 0.02x + 0.03y. For I = 0.3, the objective function is the line 0.3 = 0.02x + 0.03y. For I = 0.45, the objective function is the line 0.45 = 0.02x + 0.03y. For I = 0.55, the objective function is the line 0.55 = 0.02x + 0.03y.



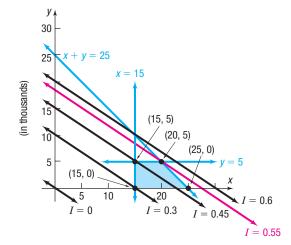


Figure 24

DEFINITION Solution to a Linear Programming Problem

A **solution** to a linear programming problem consists of a feasible point that maximizes (or minimizes) the objective function, together with the corresponding value of the objective function.

One condition for a linear programming problem in two variables to have a solution is that the graph of the feasible points be bounded.

If none of the feasible points maximizes (or minimizes) the objective function or if there are no feasible points, the linear programming problem has no solution.

Consider the linear programming problem posed in Example 2, and look again at Figure 24. The feasible points are the points that lie in the shaded region. For example, (20, 3) is a feasible point, as are (15, 5), (20, 5), (18, 4), and so on. To find the solution of the problem requires finding a feasible point (x, y) that makes I = 0.02x + 0.03y as large as possible.

RECALL: The graph of a system of linear inequalities is bounded if it can be enclosed by a circle of sufficiently large radius.

Notice that as *I* increases in value from I = 0 to I = 0.3 to I = 0.45 to I = 0.55 to I = 0.6, the result is a collection of parallel lines. Further, notice that the largest value of *I* that can be obtained using feasible points is I = 0.55, which corresponds to the line 0.55 = 0.02x + 0.03y. Any larger value of *I* results in a line that does not pass through any feasible points. Finally, notice that the feasible point that yields I = 0.55 is the point (20, 5), a corner point. These observations form the basis of the following results, which are stated without proof.

THEOREM Location of the Solution of a Linear Programming Problem

- If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points.
- If a linear programming problem has multiple solutions, at least one of them is located at a corner point of the graph of the feasible points.
- In either case, the corresponding value of the objective function is unique.

We do not consider linear programming problems that have no solution. As a result, we can outline the procedure for solving a linear programming problem as follows:

Steps for Solving a Linear Programming Problem

- **STEP 1:** Assign symbols for the variables in the problem, and write an expression for the quantity to be maximized (or minimized). This expression is the objective function.
- **STEP 2:** Write all the constraints as a system of linear inequalities.
- **STEP 3:** Graph the system (the set of feasible points) and find the corner points.
- **STEP 4:** Evaluate the objective function at each corner point. The largest (or smallest) of these is the solution.

EXAMPLE 3 Solving a Minimum Linear Programming Problem

Minimize the objective function

$$z = 2x + 3y$$

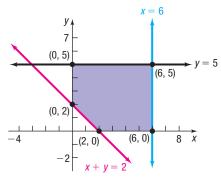
subject to the constraints

$$y \le 5 \qquad x \le 6 \qquad x + y \ge 2 \qquad x \ge 0 \qquad y \ge 0$$

Solution

STEP 1: We want to minimize the objective function z = 2x + 3y.

STEP 2: The constraints form the system of linear inequalities



- $\begin{cases} y \le 5\\ x \le 6\\ x + y \ge 2\\ x \ge 0\\ y \ge 0 \end{cases}$
- **STEP 3:** The graph of this system (the set of feasible points) is shown as the shaded region in Figure 25. The corner points are labeled.
- **STEP 4:** Table 1 lists the corner points and the corresponding values of the objective function. From the table, the minimum value of z is 4, and it occurs at the point (2, 0).

Table 1

Corner Point (<i>x, y</i>)	Value of the Objective Function z = 2x + 3y
(0, 2)	$z=2\cdot 0+3\cdot 2=6$
(0, 5)	$z = 2 \cdot 0 + 3 \cdot 5 = 15$
(6, 5)	$z = 2 \cdot 6 + 3 \cdot 5 = 27$
(6, 0)	$z = 2 \cdot 6 + 3 \cdot 0 = 12$
(2, 0)	$z=2\cdot 0+3\cdot 0=0$

Now Work problems 5 and 11

EXAMPLE 4

Maximizing Profit

At the end of every month, after filling orders for its regular customers, a coffee company has some pure Colombian coffee and some special-blend coffee remaining. The practice of the company has been to package a mixture of the two coffees into 1-pound (lb) packages as follows: a low-grade mixture containing 4 ounces (oz) of Colombian coffee and 12 oz of special-blend coffee, and a high-grade mixture containing 8 oz of Colombian and 8 oz of special-blend coffee. A profit of \$1.25 per package is made on the low-grade mixture, whereas a profit of \$1.75 per package is made on the high-grade mixture. This month, 120 lb of special-blend coffee and 100 lb of pure Colombian coffee remain. How many packages of each mixture should be prepared to achieve a maximum profit? Assume that all packages prepared can be sold.

Solution

x = Number of packages of the low-grade mixture

STEP 1: Begin by assigning symbols for the two variables.

y = Number of packages of the high-grade mixture

The goal is to maximize the profit subject to constraints on x and y. If P denotes the profit, then the objective function is

$$P = \$1.25x + \$1.75y$$

STEP 2: Because *x* and *y* represent numbers of packages, the only meaningful values for *x* and *y* are nonnegative integers. This yields the two constraints

 $x \ge 0$ $y \ge 0$ Nonnegative constraints

There is only so much of each type of coffee available. For example, the total amount of Colombian coffee used in the two mixtures cannot exceed 100 lb, or 1600 oz. Because 4 oz are used in each low-grade package and 8 oz are used in each high-grade package, this leads to the constraint

 $4x + 8y \le 1600$ Colombian coffee constraint

Similarly, the supply of 120 lb, or 1920 oz, of special-blend coffee leads to the constraint

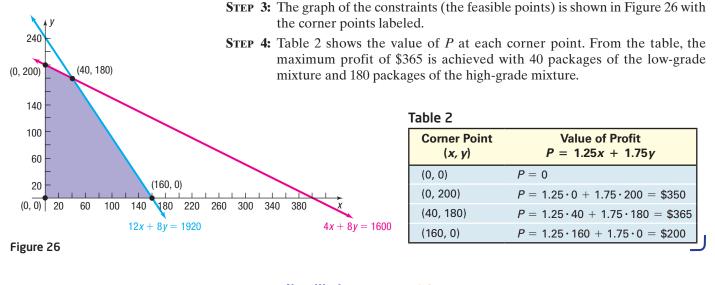
 $12x + 8y \le 1920$ Special-blend coffee constraint

The linear programming problem is

Maximize P = 1.25x + 1.75y

subject to the constraints

 $x \ge 0$ $y \ge 0$ $4x + 8y \le 1600$ $12x + 8y \le 1920$ (continued)





11.8 Assess Your Understanding

Concepts and Vocabulary

- 1. A linear programming problem requires that a linear expression, called the ______, be maximized or minimized.
- **2.** *True or False* If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points.

Skill Building

In Problems 3–8, find the maximum and minimum value of the given objective function of a linear programming problem. The figure illustrates the graph of the feasible points.

8 **3.** z = 2x + 3y(0, 6) (5, 6) **4.** z = x + y5 5. z = x + 10y6. z = 10x + y(0, 3)(5, 2) 7. z = 7x + 5y(4, 0) 8 8. z = 5x + 7yIn Problems 9–18, solve each linear programming problem. **9.** Maximize z = x + 3y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 3$, $x \le 5$, $y \le 7$ **10.** Maximize z = 2x + y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \le 6$, $x + y \ge 1$ 11. Minimize z = 2x + 5y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 2$, $x \le 5$, $y \le 3$ 12. Minimize z = 3x + 4y subject to the constraints $x \ge 0$, $y \ge 0$, $2x + 3y \ge 6$, $x + y \le 8$ **13.** Maximize z = 5x + 3y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 2$, $x + y \le 8$, $2x + y \le 10$ 14. Maximize z = 3x + 5y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 2$, $2x + 3y \le 12$, $3x + 2y \le 12$ **15.** Minimize z = 2x + 3y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 3$, $x + y \le 9$, $x + 3y \ge 6$ 16. Minimize z = 5x + 4y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 2$, $2x + 3y \le 12$, $3x + y \le 12$ **17.** Maximize z = 2x + 4y subject to the constraints $x \ge 0$, $y \ge 0$, $2x + y \ge 4$, $x + y \le 9$ **18.** Maximize z = 5x + 2y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \le 10$, $2x + y \ge 10$, $x + 2y \ge 10$

Applications and Extensions

Maximizing Profit A manufacturer of skis produces two
 types: downhill and cross-country. Use the following table to determine how many of each kind of ski should be produced to achieve a maximum profit. What is the maximum profit? What would the maximum profit be if the time available for manufacturing were increased to 48 hours?

	Downhill	Cross- country	Time Available
Manufacturing time per ski	2 hours	1 hour	40 hours
Finishing time per ski	1 hour	1 hour	32 hours
Profit per ski	\$70	\$50	

20. Farm Management A farmer has 70 acres of land available for planting either soybeans or wheat. The cost of preparing the soil, the workdays required, and the expected profit per acre planted for each type of crop are given in the following table.

	Soybeans	Wheat
Preparation cost per acre	\$60	\$30
Workdays required per acre	3	4
Profit per acre	\$180	\$100

The farmer cannot spend more than \$1800 in preparation costs and cannot use a total of more than 120 workdays. How many acres of each crop should be planted to maximize the profit? What is the maximum profit? What is the maximum profit if the farmer is willing to spend no more than \$2400 on preparation?

21. Banquet Seating A banquet hall offers two types of tables for rent: 6-person rectangular tables at a cost of \$28 each and 10-person round tables at a cost of \$52 each. Kathleen would like to rent the hall for a wedding banquet and needs tables for 250 people. The hall can have a maximum of 35 tables, and the hall has only 15 rectangular tables available. How many of each type of table should be rented to minimize cost and what is the minimum cost?

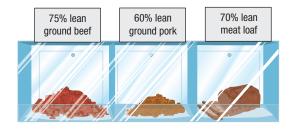
Source: facilities.princeton.edu

22. Spring Break The student activities department of a community college plans to rent buses and vans for a spring-break trip. Each bus has 40 regular seats and 1 special seat designed to accommodate travelers with disabilities. Each van has 8 regular seats and 3 special seats. The rental cost is \$350 for each van and \$975 for each bus. If 320 regular and 36 special seats are required for the trip, how many vehicles of each type should be rented to minimize cost?

Source: www.busrates.com

23. Return on Investment An investment broker is instructed by her client to invest up to \$20,000, some in a junk bond yielding 9% per annum and some in Treasury bills yielding 7% per annum. The client wants to invest at least \$8000 in T-bills and no more than \$12,000 in the junk bond.

- (a) How much should the broker recommend that the client place in each investment to maximize income if the client insists that the amount invested in T-bills must equal or exceed the amount placed in the junk bond?
- (b) How much should the broker recommend that the client place in each investment to maximize income if the client insists that the amount invested in T-bills must not exceed the amount placed in the junk bond?
- **24. Production Scheduling** In a factory, machine 1 produces 8-inch (in.) pliers at the rate of 60 units per hour (h) and 6-in. pliers at the rate of 70 units/h. Machine 2 produces 8-in. pliers at the rate of 40 units/h and 6-in. pliers at the rate of 20 units/h. It costs \$50/h to operate machine 1, and machine 2 costs \$30/h to operate. The production schedule requires that at least 240 units of 8-in. pliers and at least 140 units of 6-in. pliers be produced during each 10-h day. Which combination of machines will cost the least money to operate?
- **25. Managing a Meat Market** A meat market combines ground beef and ground pork in a single package for meat loaf. The ground beef is 75% lean (75% beef, 25% fat) and costs the market \$2.25 per pound (lb). The ground pork is 60% lean and costs the market \$1.35/lb. The meat loaf must be at least 70% lean. If the market wants to make at least 180 lb of meat loaf by using at least 50 lb of its available pork, but no more than 200 lb of its available ground beef, how much ground beef should be mixed with ground pork so that the cost is minimized?



26. Ice Cream The Mom and Pop Ice Cream Company makes two kinds of chocolate ice cream: regular and premium. The properties of 1 gallon (gal) of each type are shown in the table:

-	Č.		
2		Regular	Premium
	Flavoring	24 oz	20 oz
	Milk-fat products	12 oz	20 oz
	Shipping weight	5 lbs	6 lbs
	Profit	\$0.75	\$0.90

In addition, current commitments require the company to make at least 1 gal of premium for every 4 gal of regular. Each day, the company has available 725 pounds (lb) of flavoring and 425 lb of milk-fat products. If the company can ship no more than 3000 lb of product per day, how many gallons of each type should be produced daily to maximize profit?

Source: www.scitoys.com/ingredients/ice_cream.html

- **27. Maximizing Profit on Ice Skates** A factory manufactures two kinds of ice skates: racing skates and figure skates. The racing skates require 6 work-hours in the fabrication department, whereas the figure skates require 4 work-hours there. The racing skates require 1 work-hour in the finishing department, whereas the figure skates require 2 work-hours there. The fabricating department has available at most 120 work-hours per day, and the finishing department has no more than 40 work-hours per day available. If the profit on each racing skate is \$10 and the profit on each figure skate is \$12, how many of each should be manufactured each day to maximize profit? (Assume that all skates made are sold.)
- 28. Financial Planning A retired couple have up to \$50,000 to place in fixed-income securities. Their financial adviser suggests two securities to them: one is an AAA bond that yields 8% per annum; the other is a certificate of deposit (CD) that yields 4%. After careful consideration of the alternatives, the couple decide to place at most \$20,000 in the AAA bond and at least \$15,000 in the CD. They also instruct the financial adviser to place at least as much in the CD as in the AAA bond. How should the financial adviser proceed to maximize the return on their investment?
- **29. Product Design** An entrepreneur is having a design group produce at least six samples of a new kind of fastener that he wants to market. It costs \$9.00 to produce each metal fastener and \$4.00 to produce each plastic fastener. He wants to have at least two of each version of the fastener and needs to have all the samples 24 hours (h) from now. It takes 4 h to produce each metal sample and 2 h to produce each plastic sample. To minimize the cost of the samples, how many of each kind should the entrepreneur order? What will be the cost of the samples?

- **30.** Animal Nutrition Kevin's dog Amadeus likes two kinds of canned dog food. Gourmet Dog costs \$1.40 per can and has 20 units of a vitamin complex; the calorie content is 75 calories. Chow Hound costs \$1.12 per can and has 35 units of vitamins and 50 calories. Kevin likes Amadeus to have at least 1175 units of vitamins a month and at least 2375 calories during the same time period. Kevin has space to store only 60 cans of dog food at a time. How much of each kind of dog food should Kevin buy each month to minimize his cost?
- **31.** Airline Revenue An airline has two classes of service: first class and coach. Management's experience has been that each aircraft should have at least 8 but no more than 16 first-class seats and at least 80 but no more than 120 coach seats.
 - (a) If management decides that the ratio of first class to coach seats should never exceed 1:12, with how many of each type of seat should an aircraft be configured to maximize revenue?
 - (b) If management decides that the ratio of first class to coach seats should never exceed 1:8, with how many of each type of seat should an aircraft be configured to maximize revenue?
 - (c) If you were management, what would you do?
 [Hint: Assume that the airline charges \$*C* for a coach seat and \$*F* for a first-class seat; *C* > 0, *F* > *C*.]
- **32.** Challenge Problem Maximize z = 10x + 4y subject to the constraints $x \ge 0, y \ge 0, 4x y \ge -9, x 2y \ge -25, x + 2y \le 31, x + y \le 19, 4x + y \le 43, 5x y \le 38, x 2y \le 4$

Explaining Concepts: Discussion and Writing

33. Explain in your own words what a linear programming problem is and how it can be solved.

– Retain Your Knowledge –

Problems 34–43 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

34. Solve:
$$2m^{2/5} - m^{1/5} = 2$$

35. Graph $y = -\tan\left(x - \frac{\pi}{2}\right)$ for at least two periods. Use the graph to determine the domain and range

- graph to determine the domain and range.
- **36. Radioactive Decay** The half-life of titanium-44 is 63 years. How long will it take 200 grams to decay to 75 grams? Round to one decimal place.
- **37.** Find the equation of the line that is parallel to y = 3x + 11 and passes through the point (-2, 1).
- **38.** The sum of two numbers is 16. If the larger number is 4 less than 3 times the smaller number, find the two numbers.
- **39.** What amount must be invested at 4% interest compounded daily to have \$15,000 in 3 years?

40. Find an equation of the ellipse that has vertices $(0, \pm 5)$ and foci $(0, \pm 3)$.

41. If
$$f(x) = \frac{2x - 7}{5x + 1}$$
, find $f^{-1}(x)$

$$42$$
. Factor completely: $30x^2(x-7)^{3/2} + 15x^3(x-7)^{1/2}$

- - and f is concave down where f''(x) < 0, find where f is concave up and where f is concave down.

Chapter Review

Things to Know

Systems of equations (pp. 756–758)

Systems of equations (pp. 756–758)	
Systems with no solutions are inconsistent.	Systems with a solution are consistent.
Consistent systems of linear equations have eith	her a unique solution (independent) or an infinite number of solutions (dependent).
Matrix (p. 771)	Rectangular array of numbers, called entries
Augmented matrix (p. 771)	
Row operations (p. 772)	
Row echelon form (p. 773)	
Reduced row echelon form (p. 776)	
Determinants and Cramer's Rule (pp. 784–792)	
Matrix Algebra (pp. 795–807)	
<i>m</i> by <i>n</i> matrix (p. 796)	Matrix with <i>m</i> rows and <i>n</i> columns
Identity matrix I_n (p. 803)	An n by n square matrix whose diagonal entries are 1's, while all other entries are 0's
Inverse of a matrix (p. 803)	A^{-1} is the inverse of A if $AA^{-1} = A^{-1}A = I_n$.
Nonsingular matrix (p. 804)	A square matrix that has an inverse
Linear programming problem (p. 838)	

Maximize (or minimize) a linear objective function, z = Ax + By, subject to certain conditions, or constraints, expressible as linear inequalities in x and y. A feasible point (x, y) is a point that satisfies the constraints (linear inequalities) of a linear programming problem.

Location of the solution of a linear programming problem (p. 840)

If a linear programming problem has a solution, it is located at a corner point of the graph of the feasible points. If a linear programming problem has multiple solutions, at least one of them is located at a corner point of the graph of the feasible points. In either case, the corresponding value of the objective function is unique.

Objectives -

Objectives				
Section		You should be able to	Examples(s)	Review Exercises
11.1	1	Solve systems of equations by substitution (p. 759)	4	1–7, 56, 59
	2	Solve systems of equations by elimination (p. 759)	5,6	1–7, 56, 59
	З	Identify inconsistent systems of equations containing two variables (p. 761)	7	5,54
	4	Express the solution of a system of dependent equations containing two variables (p. 761)	8	7, 53
	5	Solve systems of three equations containing three variables (p. 762)	9,12	8–10, 55, 57, 60
	6	Identify inconsistent systems of equations containing three variables (p. 764)	10	10
	7	Express the solution of a system of dependent equations containing three variables (p. 764)	11	9
11.2	1	Write the augmented matrix of a system of linear equations (p. 771)	1	20–25
	2	Write the system of equations from the augmented matrix (p. 772)	2	11,12
	З	Perform row operations on a matrix (p. 772)	3,4	20–25
	4	Solve a system of linear equations using matrices (p. 773)	5–10	20–25
11.3	1	Evaluate 2 by 2 determinants (p. 784)	1	26
	2	Use Cramer's Rule to solve a system of two equations containing two variables (p. 785)	2	29,30
	З	Evaluate 3 by 3 determinants (p. 787)	4	27, 28
	4	Use Cramer's Rule to solve a system of three equations containing three variables (p. 789)	5	31
	5	Know properties of determinants (p. 791)	6–9	32, 33

846 CHAPTER 11 Systems of Equations and Inequalities

Section	You should be able to	Examples(s)	Review Exercises
11.4	1 Find the sum and difference of two matrices (p. 796)	3,4	13
	2 Find scalar multiples of a matrix (p. 798)	5	14
	Find the product of two matrices (p. 799)	6–11	15,16
	4 Find the inverse of a matrix (p. 803)	12–14	17–19
	5 Solve a system of linear equations using an inverse matrix (p. 807)	15	20–25
11.5	1 Decompose $\frac{P}{Q}$ where Q has only nonrepeated linear factors (p. 814)	2	34
	² Decompose $\frac{P}{Q}$ where Q has repeated linear factors (p. 815)	3,4	35
	3 Decompose $\frac{P}{Q}$ where Q has a nonrepeated irreducible quadratic factor (p. 817)	5	36, 38
	⁴ Decompose $\frac{P}{Q}$ where Q has a repeated irreducible quadratic factor (p. 818)	6	37
11.6	1 Solve a system of nonlinear equations using substitution (p. 821)	1,3	39–43
	2 Solve a system of nonlinear equations using elimination (p. 822)	2, 4, 5	39–43
11.7	1 Graph an inequality (p. 830)	2–4	44, 45
	2 Graph a system of inequalities (p. 832)	5-10	46–50, 58
11.8	1 Set up a linear programming problem (p. 838)	1	61
	2 Solve a linear programming problem (p. 838)	2–4	51, 52, 61

Review Exercises

In Problems 1–10, solve each system of equations using the method of substitution or the method of elimination. If the system has no solution, state that it is inconsistent.

1. $\begin{cases} 3x + 5y = 2\\ x - 5y = 1 \end{cases}$	2. $\begin{cases} 3x - 4y = 4\\ x - 3y = \frac{1}{2} \end{cases}$	3. $\begin{cases} x - 2y - 4 = 0\\ 3x + 2y - 4 = 0 \end{cases}$	$4. \begin{cases} 2x + 5y = 7\\ x + 2y = 3 \end{cases}$
5. $\begin{cases} x - 3y + 4 = 0\\ \frac{1}{2}x - \frac{3}{2}y + \frac{4}{3} = 0 \end{cases}$	$6. \begin{cases} 2x + 3y - 13 = 0\\ 3x - 2y = 0 \end{cases}$	7. $\begin{cases} 3x + y = 4 \\ 6x + 2y = 5 \end{cases}$	8. $\begin{cases} x + 2y - z = 6\\ 2x - y + 3z = -13\\ 3x - 2y + 3z = -16 \end{cases}$
9. $\begin{cases} 2x - 4y + z = -15\\ x + 2y - 4z = 27\\ 5x - 6y - 2z = -3 \end{cases}$		10. $\begin{cases} x - 4y + 3z = 15 \\ -3x + y - 5z = -5 \\ -7x - 5y - 9z = 10 \end{cases}$	

In Problems 11 and 12, write the system of equations that corresponds to the given augmented matrix.

11.
$$\begin{bmatrix} 3 & 2 & | & 8 \\ 1 & 4 & | & -1 \end{bmatrix}$$
 12. $\begin{bmatrix} 3 & 2 & 5 & | & -1 \\ 2 & 0 & 7 & | & 3 \\ -4 & 1 & -3 & | & 2 \end{bmatrix}$

In Problems 13–16, use the following matrices to compute each expression.

	$A = \begin{bmatrix} 1 & 0\\ 2 & 4\\ -1 & 2 \end{bmatrix}$	$B = \begin{bmatrix} 4 & -3 & 0 \\ 1 & 1 & -2 \end{bmatrix}$	$C = \begin{bmatrix} 3 & -4 \\ 1 & 5 \\ 5 & 2 \end{bmatrix}$	
13. $A + C$	14. 6 <i>A</i>	15. <i>AB</i>		16. <i>BC</i>

In Problems 17–19, find the inverse, if there is one, of each matrix. If there is no inverse, state that the matrix is singular.

17.
$$\begin{bmatrix} 4 & 6 \\ 1 & 3 \end{bmatrix}$$
 18. $\begin{bmatrix} 1 & 3 & 3 \\ 1 & 2 & 1 \\ 1 & -1 & 2 \end{bmatrix}$ **19.** $\begin{bmatrix} 3 & -2 \\ 6 & -4 \end{bmatrix}$

In Problems 20–25, solve each system of equations using matrices. If the system has no solution, state that it is inconsistent.

$$20. \begin{cases} 3x - 2y = 1\\ 10x + 10y = 5 \end{cases}$$

$$21. \begin{cases} 5x - 6y - 3z = 6\\ 4x - 7y - 2z = -3\\ 3x + y - 7z = 1 \end{cases}$$

$$22. \begin{cases} 2x + y + z = 5\\ 4x - y - 3z = 1\\ 8x + y - z = 5 \end{cases}$$

$$23. \begin{cases} 3x - y - z = 2\\ x - 2y + 3z = -1\\ 5x + y - 2z = 0 \end{cases}$$

$$24. \begin{cases} x - y + z = 0\\ x - y - 5z - 6 = 0\\ 2x - 2y + z - 1 = 0 \end{cases}$$

$$25. \begin{cases} x - y - z - t = 1\\ 2x + y - z + 2t = 3\\ x - 2y - 2z - 3t = 0\\ 3x - 4y + z + 5t = -3 \end{cases}$$

26.
$$\begin{vmatrix} 3 & 4 \\ 1 & 3 \end{vmatrix}$$
27. $\begin{vmatrix} 5 & -3 & 1 \\ 2 & 0 & -1 \\ 1 & 4 & 7 \end{vmatrix}$
28. $\begin{vmatrix} 2 & 1 & -3 \\ 5 & 0 & 1 \\ 2 & 6 & 0 \end{vmatrix}$

In Problems 29-31, use Cramer's Rule, if applicable, to solve each system.

29.
$$\begin{cases} x - 2y = 4 \\ 3x + 2y = 4 \end{cases}$$
30.
$$\begin{cases} 2x + 3y - 13 = 0 \\ 3x - 2y = 0 \end{cases}$$
31.
$$\begin{cases} x + 2y - z = -6 \\ 2x - y + 3z = -13 \\ 3x - 2y + 3z = -16 \end{cases}$$

In Problems 32 and 33, use properties of determinants to find the value of each determinant if it is known that $\begin{vmatrix} x & y \\ a & b \end{vmatrix} = 8.$ **32.** $\begin{vmatrix} a & b \\ 3x & 3y \end{vmatrix}$ **33.** $\begin{vmatrix} y & x \\ b & a \end{vmatrix}$

In Problems 34–38, find the partial fraction decomposition of each rational expression.

34.
$$\frac{6}{x(x-4)}$$
 35. $\frac{x-4}{x^2(x-1)}$ **36.** $\frac{x}{(x^2+9)(x+1)}$ **37.** $\frac{x^3}{(x^2+4)^2}$ **38.** $\frac{x^2}{(x^2+1)(x^2-1)}$

In Problems 39–43, solve each system of equations.

$$39. \begin{cases} 3x - y + 5 = 0 \\ x^2 + y = 5 \end{cases}$$

$$40. \begin{cases} 2xy + y^2 = 10 \\ 3y^2 - xy = 2 \end{cases}$$

$$41. \begin{cases} x^2 + y^2 = 6y \\ x^2 = 3y \end{cases}$$

$$42. \begin{cases} 3x^2 + 4xy + 5y^2 = 8 \\ x^2 + 3xy + 2y^2 = 0 \end{cases}$$

$$43. \begin{cases} x^2 - 3x + y^2 + y = -2 \\ \frac{x^2 - x}{y} + y + 1 = 0 \end{cases}$$

In Problems 44 and 45 graph each inequality.

44.
$$3x + 4y \le 12$$
 45. $y \le x^2$

In Problems 46–48, graph each system of inequalities. State whether the graph is bounded or unbounded, and label the corner points.

46.
$$\begin{cases} -2x + y \le 2 \\ x + y \ge 2 \end{cases}$$
47.
$$\begin{cases} x \ge 0 \\ y \ge 0 \\ x + y \le 4 \\ 2x + 3y \le 6 \end{cases}$$
48.
$$\begin{cases} x \ge 0 \\ y \ge 0 \\ 2x + y \le 8 \\ x + 2y \ge 2 \end{cases}$$

In Problems 49 and 50, graph each system of inequalities.

49.
$$\begin{cases} x^2 + y^2 \le 16 \\ x + y \ge 2 \end{cases}$$
50.
$$\begin{cases} y \le x^2 \\ xy \le 4 \end{cases}$$

In Problems 51 and 52, solve each linear programming problem.

51. Maximize z = 3x + 4y subject to the constraints $x \ge 0$, $y \ge 0$, $3x + 2y \ge 6$, $x + y \le 8$ **52.** Minimize z = 3x + 5y subject to the constraints $x \ge 0$, $y \ge 0$, $x + y \ge 1$, $3x + 2y \le 12$, $x + 3y \le 12$

- **53.** Find *A* so that the system of equations has infinitely many solutions.
 - $\begin{cases} 2x + 5y = 5\\ 4x + 10y = A \end{cases}$

54. Find A so that the system in Problem 53 is inconsistent.

55. Curve Fitting Find the quadratic function $y = ax^2 + bx + c$ that passes through the three points (0, 1), (1, 0), and (-2, 1).

56. Blending Coffee A coffee distributor is blending a new coffee that will cost \$6.90 per pound. It will consist of a blend of \$6.00-per-pound coffee and \$9.00-per-pound coffee. What amounts of each type of coffee should be mixed to achieve the desired blend?

[**Hint**: Assume that the weight of the blended coffee is 100 pounds.]



- **57. Cookie Orders** A cookie company makes three kinds of cookies (oatmeal raisin, chocolate chip, and shortbread) packaged in small, medium, and large boxes. The small box contains 1 dozen oatmeal raisin and 1 dozen chocolate chip; the medium box has 2 dozen oatmeal raisin, 1 dozen chocolate chip, and 1 dozen shortbread; the large box contains 2 dozen oatmeal raisin, 2 dozen chocolate chip, and 3 dozen shortbread. If you require exactly 15 dozen oatmeal raisin, 10 dozen chocolate chip, and 11 dozen shortbread, how many of each size box should you buy?
- **58. Mixed Nuts** A store that specializes in selling nuts has available 72 pounds (lb) of cashews and 120 lb of peanuts. These are to be mixed in 12-ounce (oz) packages as follows: a lower-priced package containing 8 oz of peanuts and 4 oz of cashews, and a quality package containing 6 oz of peanuts and 6 oz of cashews.

- (a) Use x to denote the number of lower-priced packages, and use y to denote the number of quality packages. Write a system of linear inequalities that describes the possible numbers of each kind of package.
- (b) Graph the system and label the corner points.
- **59.** Determining the Speed of the Current of the Aguarico River On a recent trip to the Cuyabeno Wildlife Reserve in the Amazon region of Ecuador, Mike took a 100-kilometer trip by speedboat down the Aguarico River from Chiritza to the Flotel Orellana. As Mike watched the Amazon unfold, he wondered how fast the speedboat was going and how fast the current of the white-water Aguarico River was. Mike timed the trip downstream at 2.5 hours and the return trip at 3 hours. What were the two speeds?
- **60. Constant Rate Jobs** If Bruce and Bryce work together for 1 hour and 20 minutes, they will finish a certain job. If Bryce and Marty work together for 1 hour and 36 minutes, the same job can be finished. If Marty and Bruce work together, they can complete this job in 2 hours and 40 minutes. How long would it take each of them, working alone, to finish the job?
- **61. Minimizing Production Cost** A factory produces gasoline engines and diesel engines. Each week the factory is obligated to deliver at least 20 gasoline engines and at least 15 diesel engines. Due to physical limitations, however, the factory cannot make more than 60 gasoline engines or more than 40 diesel engines in any given week. Finally, to prevent layoffs, a total of at least 50 engines must be produced. If gasoline engines cost \$450 each to produce and diesel engines cost \$550 each to produce, how many of each should be produced per week to minimize the cost? What is the excess capacity of the factory? That is, how many of each kind of engine are being produced in excess of the number that the factory is obligated to deliver?
- **62.** Describe four ways of solving a system of three linear equations containing three variables. Which method do you prefer? Why?

Chapter Test

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

In Problems 1–4, solve each system of equations using the method of substitution or the method of elimination. If the system has no solution, state that it is inconsistent.

IDFOS

1.
$$\begin{cases} -2x + y = -7 \\ 4x + 3y = 9 \end{cases}$$
2.
$$\begin{cases} \frac{1}{3}x - 2y = 1 \\ 5x - 30y = 18 \end{cases}$$
3.
$$\begin{cases} x - y + 2z = 5 \\ 3x + 4y - z = -2 \\ 5x + 2y + 3z = 8 \end{cases}$$
4.
$$\begin{cases} 3x + 2y - 8z = -3 \\ -x - \frac{2}{3}y + z = 1 \\ 6x - 3y + 15z = 8 \end{cases}$$

5. Write the augmented matrix corresponding to the system of equations:

$$\begin{cases} 4x - 5y + z = 0 \\ -2x - y + 6 = -19 \\ x + 5y - 5z = 10 \end{cases}$$

6. Write the system of equations corresponding to the augmented matrix:

	2		-6
	0		2
$\lfloor -2$	1	3	-11

In Problems 7–10, use the matrices below to compute each expression.

$$A = \begin{bmatrix} 1 & -1 \\ 0 & -4 \\ 3 & 2 \end{bmatrix} B = \begin{bmatrix} 1 & -2 & 5 \\ 0 & 3 & 1 \end{bmatrix} C = \begin{bmatrix} 4 & 6 \\ 1 & -3 \\ -1 & 8 \end{bmatrix}$$

7. 2A + C 8. A - 3C 9. CB 10. BA

In Problems 11 and 12, find the inverse of each nonsingular matrix.

11.
$$A = \begin{bmatrix} 3 & 2 \\ 5 & 4 \end{bmatrix}$$
 12. $B = \begin{bmatrix} 1 & -1 & 1 \\ 2 & 5 & -1 \\ 2 & 3 & 0 \end{bmatrix}$

In Problems 13–16, solve each system of equations using matrices. If the system has no solution, state that it is inconsistent.

13.
$$\begin{cases} 6x + 3y = 12\\ 2x - y = -2 \end{cases}$$
14.
$$\begin{cases} x + \frac{1}{4}y = 7\\ 8x + 2y = 56 \end{cases}$$
15.
$$\begin{cases} x + 2y + 4z = -3\\ 2x + 7y + 15z = -12\\ 4x + 7y + 13z = -10 \end{cases}$$
16.
$$\begin{cases} 2x + 2y - 3z = 5\\ x - y + 2z = 8\\ 3x + 5y - 8z = -2 \end{cases}$$

In Problems 17 and 18, find the value of each determinant.

17.
$$\begin{vmatrix} -2 & 5 \\ 3 & 7 \end{vmatrix}$$
 18. $\begin{vmatrix} 2 & -4 & 6 \\ 1 & 4 & 0 \\ -1 & 2 & -4 \end{vmatrix}$

In Problems 19 and 20, use Cramer's Rule, if possible, to solve each system.

19.
$$\begin{cases} 4x + 3y = -23 \\ 3x - 5y = 19 \end{cases}$$
20.
$$\begin{cases} 4x - 3y + 2z = 15 \\ -2x + y - 3z = -15 \\ 5x - 5y + 2z = 18 \end{cases}$$

In Problems 21 and 22, solve each system of equations.

21.
$$\begin{cases} 3x^2 + y^2 = 12 \\ y^2 = 9x \end{cases}$$
22.
$$\begin{cases} 2y^2 - 3x^2 = 5 \\ y - x = 1 \end{cases}$$
23. Graph the system of inequalities:
$$\begin{cases} x^2 + y^2 \le 100 \\ 4x - 3y \ge 0 \end{cases}$$

In Problems 24 and 25, find the partial fraction decomposition of each rational expression.

24.
$$\frac{3x+7}{(x+3)^2}$$
 25. $\frac{4x^2-3}{x(x^2+3)^2}$

26. Graph the system of inequalities. State whether the graph is bounded or unbounded, and label all corner points.

$$\begin{cases} x \ge 0\\ y \ge 0\\ x + 2y \ge 8\\ 2x - 3y \ge 2 \end{cases}$$

27. Maximize z = 5x + 8y subject to the constraints $x \ge 0, 2x + y \le 8, \text{ and } x - 3y \le -3.$

2

28. Megan went clothes shopping and bought 2 pairs of jeans, 2 camisoles, and 4 T-shirts for \$90.00. At the same store, Paige bought one pair of jeans and 3 T-shirts for \$42.50, while Kara bought 1 pair of jeans, 3 camisoles, and 2 T-shirts for \$62.00. Determine the price of each clothing item.

Cumulative Review

In Problems 1–6, solve each equation.

1.
$$2x^2 - x = 0$$

2. $\sqrt{3x + 1} = 4$
3. $2x^3 - 3x^2 - 8x - 3 = 0$

5. $\log_3(x-1) + \log_3(2x+1) = 2$

- 7. Determine whether the function $g(x) = \frac{2x^3}{x^4 + 1}$ is even, odd, or neither. Is the graph of g symmetric with respect to the x-axis, y-axis, or origin?
- 8. Find the center and radius of the circle

$$x^2 + y^2 - 2x + 4y - 11 = 0$$

Graph the circle.

4. $3^x = 9^{x+1}$

- 9. Graph $f(x) = 3^{x-2} + 1$ using transformations. What are the domain, range, and horizontal asymptote of f?
- 10. The function $f(x) = \frac{5}{x+2}$ is one-to-one. Find f^{-1} . Find the domain and the range of f and the domain and the range of f^{-1} .

11. Graph each equation.

(a) $y = 3x + 6$	(b) $x^2 + y^2 = 4$
(c) $y = x^3$	(d) $y = \frac{1}{x}$
(e) $y = \sqrt{x}$	(f) $y = e^x$
(g) $y = \ln x$	(h) $2x^2 + 5y^2 = 1$
(i) $x^2 - 3y^2 = 1$	(j) $x^2 - 2x - 4y + 1 = 0$

6. $3^x = e$

12. $f(x) = x^3 - 3x + 5$

- (a) Using a graphing utility, graph *f* and approximate the zero(s) of *f*.
- **(b)** Using a graphing utility, approximate the local maxima and the local minima.
- (c) Determine the intervals on which f is increasing.

Chapter Projects

I. Markov Chains A Markov chain (or process) is one in which future outcomes are determined by a current state. Future outcomes are based on probabilities. The probability of moving to a certain state depends only on the state previously occupied and does not vary with time. An example of a Markov chain is the maximum education achieved by children based on the highest educational level attained by their parents, where the states are (1) earned college degree, (2) high school diploma only, (3) elementary school only. If p_{ij} is the probability of moving from state *i* to state *j*, the **transition matrix** is the *m* by *m* matrix

$$P = \begin{bmatrix} p_{11} & p_{12} & \cdots & p_{1m} \\ \vdots & \vdots & & \vdots \\ p_{m1} & p_{m2} & \cdots & p_{mm} \end{bmatrix}$$

The table represents the probabilities for the highest educational level of children based on the highest educational level of their parents. For example, the table shows that the probability p_{21} is 40% that parents with a high-school education (row 2) will have children with a college education (column 1).

Highest Educational	Maximum Education That Children Achieve		
Level of Parents	College	High School	Elementary
College	80%	18%	2%
High school	40%	50%	10%
Elementary	20%	60%	20%

- 1. Convert the percentages to decimals.
- 2. What is the transition matrix?
- **3.** Sum across the rows. What do you notice? Why do you think that you obtained this result?



- 4. If P is the transition matrix of a Markov chain, the (i, j)th entry of P^n (nth power of P) gives the probability of passing from state *i* to state *j* in *n* stages. What is the probability that the grandchild of a college graduate is a college graduate?
- **5.** What is the probability that the grandchild of a high school graduate finishes college?
- 6. The row vector $v^{(0)} = [0.342 \ 0.554 \ 0.104]$ represents the proportion of the U.S. population 25 years or older that has college, high school, and elementary school, respectively, as the highest educational level in 2017* In a Markov chain the probability distribution $v^{(k)}$ after *k* stages is $v^{(k)} = v^{(0)}P^k$, where P^k is the *k*th power of the transition matrix. What will be the distribution of highest educational attainment of the grandchildren of the current population?
- 7. Calculate P^3 , P^4 , P^5 , Continue until the matrix does not change. This is called the long-run or steady-state distribution. What is the long-run distribution of highest educational attainment of the population?

*Source: U.S. Census Bureau.

The following projects are available at the Instructor's Resource Center (IRC).

- **II.** Project at Motorola: *Error Control Coding* The high-powered engineering needed to ensure that wireless communications are transmitted correctly is analyzed using matrices to control coding errors.
- **III.** Using Matrices to Find the Line of Best Fit Have you wondered how our calculators get a line of best fit? See how to find the line by solving a matrix equation.
- **IV. CBL Experiment** Simulate two people walking toward each other at a constant rate. Then solve the resulting system of equations to determine when and where they will meet.

Sequences; Induction; the Binomial Theorem

12

World Population Projected to Reach 9.8 Billion by 2050

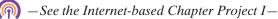
The current world population of 7.6 billion is expected to reach 8.6 billion by 2030, 9.8 billion in 2050, and 11.2 billion in 2100, according to a United Nations DESA report titled "World Population Prospects: The 2017 Revision."

Most of the projected increase in the world's population can be attributed to a short list of high-fertility countries, mainly in Africa and countries that already have large populations. During 2017–2050, half of the world's population growth is expected to be concentrated in nine countries: India, Nigeria, Democratic Republic of the Congo, Pakistan, Ethiopia, United Republic of Tanzania, United States of America, Uganda, and Indonesia (listed in order of the size of their contribution to the total population growth). Among the ten countries with the largest populations, Nigeria is growing the most rapidly. Currently ranked seventh, Nigeria is projected to become the third largest shortly before 2050.

China and India remain the two countries with the largest populations. With more than 1 billion people each, they represent 19% and 18% of the world's population, respectively. By 2024, the population of India is expected to surpass that of China.

Future population growth is highly dependent on the path of future fertility. Relatively small changes in the fertility rate, when projected over decades, can generate large differences in total population. In recent years, the fertility rate has declined in virtually all areas of the world, even in Africa, where fertility levels remain the highest of all major areas. Europe has been an exception to this trend in recent years, with the mean total fertility rate increasing from 1.4 births per woman in 2000 to 1.6 in 2015.

Source: Adapted from United Nations Department of Economic and Social Affairs, June 21, 2017, New York (https://www.un.org.development/desa/en/news/population/world-population-prospects-2017.html)



🕒 A Look Back, A Look Ahead 会

This chapter is divided into three independent parts: Sections 12.1–12.3, Section 12.4, and Section 12.5.

In Chapter 2, we defined a function and its domain, which was usually some set of real numbers. In Sections 12.1–12.3, we discuss a sequence, which is a function whose domain is the set of positive integers.

Throughout this text, where it seemed appropriate, we gave proofs of the results. In Section 12.4, a technique for proving theorems involving natural numbers is discussed.

In Appendix A, Section A.3, there are formulas for expanding $(x + a)^2$

and $(x + a)^3$. In Section 12.5, we discuss the Binomial Theorem, a formula for the expansion of $(x + a)^n$, where *n* is any positive integer.

The topics introduced in this chapter are covered in more detail in courses titled *Discrete Mathematics*. Applications of these topics are found in the fields of computer science, engineering, business and economics, the social sciences, and the physical and biological sciences.

Outline

- 12.1 Sequences
- 12.2 Arithmetic Sequences
- **12.3** Geometric Sequences; Geometric Series
- 12.4 Mathematical Induction
- 12.5 The Binomial Theorem Chapter Review Chapter Test Cumulative Review Chapter Projects

12.1 Sequences

PREPARING FOR THIS SECTION Before getting started, review the following:

• Functions (Section 2.1, pp. 85–90)

Now Work the 'Are You Prepared?' problems on page 858.

OBJECTIVES 1 List the First Several Terms of a Sequence (p. 852)

- 2 List the Terms of a Sequence Defined by a Recursive Formula (p. 855)
- **3** Use Summation Notation (p. 856)
- 4 Find the Sum of a Sequence (p. 857)

When you hear the word *sequence* as it is used in the phrase "a sequence of events," you probably think of a collection of events, one of which happens first, another second, and so on. In mathematics, the word *sequence* also refers to outcomes that are first, second, and so on.

DEFINITION Sequence

A **sequence** is a function whose domain is the set of positive integers and whose range is a subset of the real numbers.

In a sequence, the inputs are $1, 2, 3, \ldots$. Because a sequence is a function, it has a graph. Figure 1(a) shows the graph of the function $f(x) = \frac{1}{x}, x > 0$. If all the points on this graph were removed except those whose x-coordinates are positive integers—that is, if all points were removed except $(1, 1), (2, \frac{1}{2}), (3, \frac{1}{3}),$ and so on—the remaining points would be the graph of the sequence $f(n) = \frac{1}{n}$, as shown in Figure 1(b). Note that *n* is used to represent the independent variable in a sequence. This serves to remind us that *n* is a positive integer.

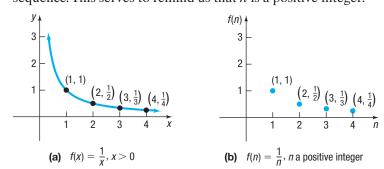


Figure 1

1 List the First Several Terms of a Sequence

A sequence is usually represented by listing its values in order. For example, the sequence whose graph is given in Figure 1(b) might be represented as

$$f(1), f(2), f(3), f(4), \dots$$
 or $1, \frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \dots$

The list never ends, as the ellipsis indicates. The numbers in this ordered list are called the **terms** of the sequence.

In dealing with sequences, subscripted letters are used such as a_1 to represent the first term, a_2 for the second term, a_3 for the third term, and so on.

For the sequence $f(n) = \frac{1}{n}$, this means

$$\underbrace{a_1 = f(1) = 1}_{\text{first term}}, \underbrace{a_2 = f(2) = \frac{1}{2}}_{\text{second term}}, \underbrace{a_3 = f(3) = \frac{1}{3}}_{\text{third term}}, \underbrace{a_4 = f(4) = \frac{1}{4}}_{\text{fourth term}}, \ldots, \underbrace{a_n = f(n) = \frac{1}{n}}_{n\text{th term}}, \ldots$$

In other words, the traditional function notation f(n) is typically not used for sequences. For the sequence $f(n) = \frac{1}{n}$, we have a rule for the *n*th term, which is $a_n = \frac{1}{n}$, so it is easy to find any term of the sequence.

When a formula for the *n*th term (sometimes called the **general term**) of a sequence is known, the entire sequence can be represented by placing braces around the formula for the *n*th term.

For example, the sequence whose *n*th term is $b_n = \left(\frac{1}{2}\right)^n$ can be represented by

$$\{b_n\} = \left\{ \left(\frac{1}{2}\right)^n \right\}$$

or by listing the terms

$$b_1 = \frac{1}{2}, \quad b_2 = \frac{1}{4}, \quad b_3 = \frac{1}{8}, \dots, \quad b_n = \left(\frac{1}{2}\right)^n, \dots$$

Listing the First Several Terms of a Sequence

List the first six terms of the sequence $\{a_n\}$ and graph it.

$$\{a_n\} = \left\{\frac{n-1}{n}\right\}$$

Solution

EXAMPLE 1

The first six terms of the sequence are

$$a_1 = \frac{1-1}{1} = 0, \ a_2 = \frac{2-1}{2} = \frac{1}{2}, \ a_3 = \frac{3-1}{3} = \frac{2}{3}, \ a_4 = \frac{3}{4}, \ a_5 = \frac{4}{5}, \ a_6 = \frac{5}{6}$$

See Figure 2 for the graph.

COMMENT Graphing utilities can be used to list the terms of a sequence and graph them. Figure 3 shows the sequence $\left\{\frac{n-1}{n}\right\}$ generated on a TI-84 Plus C graphing calculator. The first six terms of

the sequence are shown on the viewing window. Figure 4 shows a graph of the sequence after pressing Y = in SEQuence mode and entering the formula for the sequence. Note that the first term of the sequence is barely visible since it lies on the x-axis. TRACEing the graph will enable you to see the terms of the sequence. The TABLE feature can also be used to generate the terms of the sequence. See Table 1.

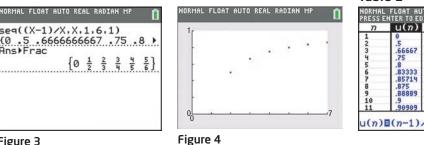




Figure 3

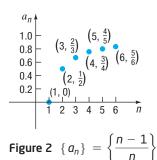


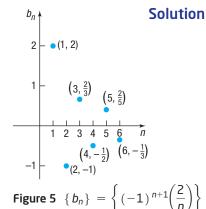
EXAMPLE 2

Listing the First Several Terms of a Sequence

List the first six terms of the sequence $\{b_n\}$ and graph it.

$$\{b_n\} = \left\{ (-1)^{n+1} \left(\frac{2}{n}\right) \right\}$$





The first six terms of the sequence are

$$b_1 = (-1)^{1+1} \left(\frac{2}{1}\right) = 2, \quad b_2 = (-1)^{2+1} \left(\frac{2}{2}\right) = -1, \quad b_3 = (-1)^{3+1} \left(\frac{2}{3}\right) = \frac{2}{3},$$

 $b_4 = -\frac{1}{2}, \qquad \qquad b_5 = \frac{2}{5}, \qquad \qquad b_6 = -\frac{1}{3}$

See Figure 5 for the graph.

Note that in the sequence $\{b_n\}$ in Example 2, the signs of the terms *alternate*. This occurs when we use factors such as $(-1)^{n+1}$, which equals 1 if *n* is odd and -1 if *n* is even, or $(-1)^n$, which equals -1 if *n* is odd and 1 if *n* is even.

EXAMPLE 3

Listing the First Several Terms of a Sequence

List the first six terms of the sequence $\{c_n\}$ and graph it.

$$\{c_n\} = \begin{cases} n & \text{if } n \text{ is even} \\ \frac{1}{n} & \text{if } n \text{ is odd} \end{cases}$$

Solution

The first six terms of the sequence are

$$c_1 = \frac{1}{1} = 1$$
, $c_2 = 2$, $c_3 = \frac{1}{3}$, $c_4 = 4$, $c_5 = \frac{1}{5}$, $c_6 = 6$

$$\begin{aligned} & \stackrel{C_n}{\underbrace{5}} & \stackrel{6}{\underbrace{-}} & (4, 4) & (6, 6) \\ & \stackrel{4}{\underbrace{-}} & (2, 2) \\ & \stackrel{1}{\underbrace{-}} & (3, \frac{1}{3}) & (5, \frac{1}{5}) \\ & \stackrel{1}{\underbrace{-}} & 2 & 3 & 4 & 5 & 6 & n \end{aligned}$$

$$\mathbf{Figure 6} \ \{ c_n \} = \begin{cases} n & \text{if } n \text{ is even} \\ \frac{1}{n} & \text{if } n \text{ is odd} \end{cases}$$

See Figure 6 for the graph.

Now Work PROBLEM 19

The formula that generates the terms of a sequence is not unique. For example, the terms of the sequence in Example 3 could also be found using

$$\{d_n\} = \{n^{(-1)^n}\}$$

Sometimes a sequence is indicated by an observed pattern in the first few terms that makes it possible to infer the makeup of the *n*th term. In the examples that follow, enough terms of the sequence are given so that a natural choice for the *n*th term is suggested.

EXAMPLE 4 Determining a Sequence from a Pattern

(a) $e, \frac{e^2}{2}, \frac{e^3}{3}, \frac{e^4}{4}, \dots$ (b) $1, \frac{1}{3}, \frac{1}{9}, \frac{1}{27}, \dots$ (c) $1, 3, 5, 7, \dots$ (d) $1, 4, 9, 16, 25, \dots$ (e) $1, -\frac{1}{2}, \frac{1}{3}, -\frac{1}{4}, \frac{1}{5}, \dots$ $a_n = \frac{e^n}{n}$ $b_n = \frac{1}{3^{n-1}}$ $c_n = 2n - 1$ $d_n = n^2$ $e_n = (-1)^{n-1} \left(\frac{1}{n}\right)$

J

Now Work PROBLEM 27

The Factorial Symbol

Some sequences in mathematics involve a special product called a *factorial*.

DEFINITION Factorial Symbol

If $n \ge 0$ is an integer, the **factorial symbol** n! is defined as follows:

•
$$0! = 1$$
 • $1! = 1$
• $n! = n(n-1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$ if $n \ge 2$

SECTION 12.1 Sequences 855

2	n	<i>n</i> !
	0	1
	1	1
	2	2
	3	6
	4	24
	5	120
	6	720

Exploration

Table

Use your calculator's factorial key to see how fast factorials increase in value. Find the value of 69!. What happens when you try to find 70!? In fact, 70! is larger than 10¹⁰⁰ (a googol), which is the largest number most calculators can display. For example, $2! = 2 \cdot 1 = 2$, $3! = 3 \cdot 2 \cdot 1 = 6$, $4! = 4 \cdot 3 \cdot 2 \cdot 1 = 24$, and so on. Table 2 lists the values of n! for $0 \le n \le 6$.

Because

$$n! = n(n-1)(n-2)\cdots 3\cdot 2\cdot 1$$

$$(n-1)!$$

the formula

n! = n(n-1)!

is used to find successive factorials. For example, because 6! = 720,

$$7! = 7 \cdot 6! = 7 \cdot 720 = 5040$$

and

$$8! = 8 \cdot 7! = 8 \cdot 5040 = 40,320$$

Now Work PROBLEM 11

Z List the Terms of a Sequence Defined by a Recursive Formula

A second way of defining a sequence is to assign a value to the first (or the first few) term(s) and specify the *n*th term by a formula or equation that involves one or more of the terms preceding it. Such sequences are said to be defined **recursively**, and the rule or formula is called a **recursive formula**.

EXAMPLE 5 Listing the Terms of a Recursively Defined Sequence

List the first five terms of the recursively defined sequence

$$s_1 = 1 \qquad s_n = n s_{n-1}$$

Solution

The first term is given as $s_1 = 1$. To get the second term, use n = 2 in the formula $s_n = ns_{n-1}$ to get $s_2 = 2s_1 = 2 \cdot 1 = 2$. To get the third term, use n = 3 in the formula to get $s_3 = 3s_2 = 3 \cdot 2 = 6$. To get a new term requires knowing the value of the preceding term. The first five terms are

$$s_{1} = 1$$

$$s_{2} = 2 \cdot 1 = 2$$

$$s_{3} = 3 \cdot 2 = 6$$

$$s_{4} = 4 \cdot 6 = 24$$

$$s_{5} = 5 \cdot 24 = 120$$

Do you recognize this sequence? $s_n = n!$

EXAMPLE 6 Listing the Terms of a Recursively Defined Sequence

List the first five terms of the recursively defined sequence

$$u_1 = 1$$
 $u_2 = 1$ $u_n = u_{n-2} + u_{n-1}$

Solution The first two terms are given. Finding each successive term requires knowing the previous two terms. That is,

$$u_{1} = 1$$

$$u_{2} = 1$$

$$u_{3} = u_{1} + u_{2} = 1 + 1 = 2$$

$$u_{4} = u_{2} + u_{3} = 1 + 2 = 3$$

$$u_{5} = u_{3} + u_{4} = 2 + 3 = 5$$

The sequence given in Example 6 is called the **Fibonacci sequence**, and the terms of the sequence are called **Fibonacci numbers**. These numbers appear in a wide variety of applications (see Problems 85–88).

Now Work problems 35 and 43

3 Use Summation Notation

It is often important to find the sum of the first *n* terms of a sequence $\{a_n\}$, namely

$$a_1 + a_2 + a_3 + \cdots + a_n$$

Rather than writing down all these terms, we use **summation notation** to express the sum more concisely:

$$a_1 + a_2 + a_3 + \dots + a_n = \sum_{k=1}^n a_k$$

The symbol Σ (the Greek letter sigma, which is an *S* in our alphabet) is simply an instruction to sum, or add up, the terms. The integer *k* is called the **index** of the sum; it tells where to start the sum and where to end it. The expression

$$\sum_{k=1}^{n} a_k$$

is an instruction to add the terms a_k of the sequence $\{a_n\}$ starting with k = 1 and ending with k = n. The expression is read as "the sum of a_k from k = 1 to k = n."

EXAMPLE 7	Expanding Summation Notation		
	Expand each sum.		
	(a) $\sum_{k=1}^{n} \frac{1}{k}$	(b) $\sum_{k=1}^{n} k!$	
Solution	(a) $\sum_{k=1}^{n} \frac{1}{k} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n}$	(b) $\sum_{k=1}^{n} k! = 1! + 2! + \dots + n!$	
	Now Work problem 51		
EXAMPLE 8	Expressing a Sum Using Summation Notation		
	Express each sum using summation notation.		
	(a) $1^2 + 2^2 + 3^2 + \dots + 9^2$	(b) $1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^{n-1}}$	
Solution	(a) The sum $1^2 + 2^2 + 3^2 + \cdots + 9^2$ has 9 terms, each of the form k^2 , starting at $k = 1$ and ending at $k = 9$:		
	$1^2 + 2^2 + 3^2 + \dots + 9^2 = \sum_{k=1}^9 k^2$		
	(b) The sum		
	$1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^{n-1}}$		
	has <i>n</i> terms, each of the form $\frac{1}{2^{k-1}}$, starting at $k = 1$ and ending at $k = n$:		
	$1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \frac{1}{2^{n-1}} = \sum_{k=1}^{n} \frac{1}{2^{k-1}}$		
	Now Work PROBLEM 61		

The index of summation need not begin at 1, nor end at n; for example, the sum in Example 8(b) could also be expressed as

$$\sum_{k=0}^{n-1} \frac{1}{2^k} = 1 + \frac{1}{2} + \frac{1}{4} + \dots + \frac{1}{2^{n-1}}$$

Letters other than k are also used as the index. For example,

$$\sum_{j=1}^{n} j! \text{ and } \sum_{i=1}^{n} i!$$

both represent the same sum given in Example 7(b).

4 Find the Sum of a Sequence

The following theorem lists some properties of summation notation. These properties are useful for adding the terms of a sequence.

THEOREM Summation Notation Properties

If $\{a_n\}$ and $\{b_n\}$ are two sequences and c is a real number, then

$$\sum_{k=1}^{n} (ca_k) = ca_1 + ca_2 + \dots + ca_n = c(a_1 + a_2 + \dots + a_n) = c\sum_{k=1}^{n} a_k \quad (1)$$

$$\sum_{k=1}^{n} (a_k + b_k) = \sum_{k=1}^{n} a_k + \sum_{k=1}^{n} b_k$$
(2)

$$\sum_{k=1}^{n} (a_k - b_k) = \sum_{k=1}^{n} a_k - \sum_{k=1}^{n} b_k$$
(3)

$$\sum_{k=j+1}^{n} a_k = \sum_{k=1}^{n} a_k - \sum_{k=1}^{j} a_k \quad \text{where } 0 < j < n$$
(4)

The proof of property (1) follows from the distributive property of real numbers. The proofs of properties (2) and (3) are based on the commutative and associative properties of real numbers. Property (4) states that the sum from j + 1 to n equals the sum from 1 to n minus the sum from 1 to j. This property is helpful when the index of summation begins at a number larger than 1.

The next theorem provides some formulas for finding the sum of certain sequences.

THEOREM Formulas for Sums of the First *n* Terms of a Sequence

n terms

$$\sum_{k=1}^{n} c = \underbrace{c + c + \dots + c}_{k=1} = cn \quad c \text{ is a real number}$$
(5)

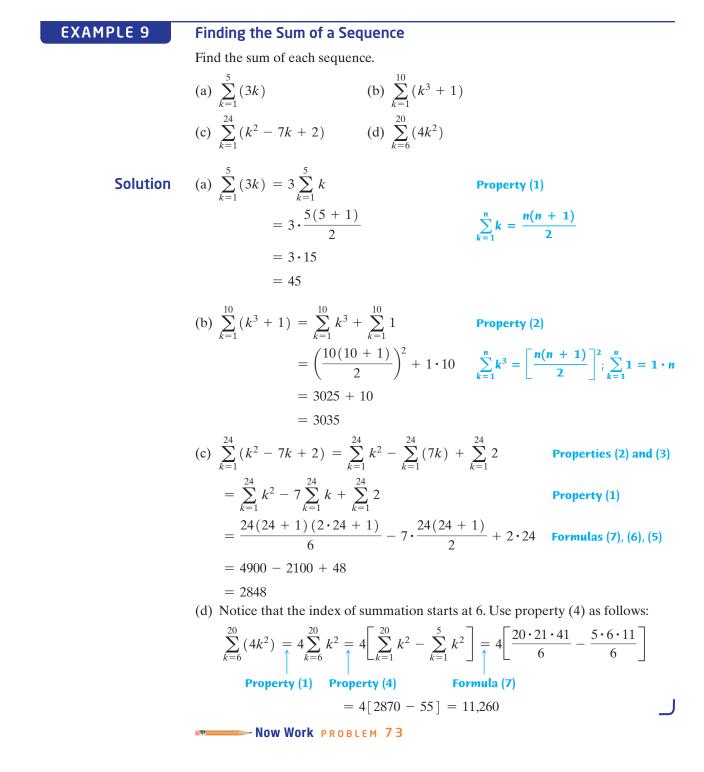
$$\sum_{k=1}^{n} k = 1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$$
 (6)

$$\sum_{k=1}^{n} k^2 = 1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$$
(7)

$$\sum_{k=1}^{n} k^3 = 1^3 + 2^3 + 3^3 + \dots + n^3 = \left[\frac{n(n+1)}{2}\right]^2$$
(8)

The proof of formula (5) follows from the definition of summation notation. You are asked to prove formula (6) in Problem 94. The proofs of formulas (7) and (8) require mathematical induction, which is discussed in Section 12.4.

Notice the difference between formulas (5) and (6). In (5) the constant c is being summed from 1 to n, while in (6) the index of summation k is being summed from 1 to n.



12.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** For the function $f(x) = \frac{x-1}{x}$, find f(2) and f(3). (pp. 87–90)
- **2.** *True or False* A function is a relation between two sets *D* and *R* so that each element *x* in the first set *D* is related to exactly one element *y* in the second set *R*. (pp. 85–87)

14. $\frac{4! \, 11!}{7!}$

 $a_1 + a_2 + a_3 + \dots + a_n = \sum_{k=1}^n a_k$

8. Multiple Choice $\sum_{k=1}^{n} k = 1 + 2 + 3 + \dots + n =$ _____.

is an example of notation.

(b) $\frac{n(n+1)}{2}$

12. $\frac{12!}{10!}$ **13.** $\frac{5! 8!}{3!}$

(n)

(d) $\frac{n(n+1)(2n+1)}{6}$

Concepts and Vocabulary

- is a function whose domain is the set of **3.** A(n) positive integers.
- 4. *True or False* The notation *a*₅ represents the fifth term of a sequence.
- **5.** *True or False* If $n \ge 2$ is an integer, then

$$n! = n(n-1) \cdots 3 \cdot 2 \cdot 1$$

6. Multiple Choice The sequence $a_1 = 5, a_n = 3a_{n-1}$ is an example of a(n)____ sequence. (a) alternating (b) recursive (c) Fibonacci (d) summation

Skill Building

In Problems 9–14, evaluate each factorial expression.

9. 9! **10.** 10! **11.**
$$\frac{9!}{6!}$$

In Problems 15–26, list the first five terms of each sequence.

15.
$$\{s_n\} = \{n^2 + 1\}$$

16. $\{s_n\} = \{n\}$
17. $\{a_n\} = \left\{\frac{n}{n+2}\right\}$
18. $\{b_n\} = \left\{\frac{2n+1}{2n}\right\}$
19. $\{c_n\} = \{(-1)^{n+1}n^2\}$
20. $\{d_n\} = \left\{(-1)^{n-1}\left(\frac{n}{2n-1}\right)\right\}$
21. $\{s_n\} = \left\{\left(\frac{4}{3}\right)^n\right\}$
22. $\{s_n\} = \left\{\frac{3^n}{2^n+3}\right\}$
23. $\{a_n\} = \left\{\frac{3^n}{n}\right\}$
24. $\{t_n\} = \left\{\frac{(-1)^n}{(n+1)(n+2)}\right\}$
25. $\{c_n\} = \left\{\frac{n^2}{2^n}\right\}$
26. $\{b_n\} = \left\{\frac{n}{e^n}\right\}$
*In Problems 27–34, the given pattern continues. Write down the nth term of a sequence $\{a_n\}$ suggested by the pattern.
27. $\frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \dots$
28. $\frac{1}{1\cdot 2}, \frac{1}{2\cdot 3}, \frac{1}{3\cdot 4}, \frac{1}{4\cdot 5}, \dots$
29. $\frac{2}{3}, \frac{4}{9}, \frac{8}{27}, \frac{16}{81}, \dots$
30. $1, \frac{1}{2}, \frac{1}{4}, \frac{1}{8}, \dots$*

7. The notation

(a) n!

(c) nk

31.
$$1, \frac{1}{2}, 3, \frac{1}{4}, 5, \frac{1}{6}, 7, \frac{1}{8}, \dots$$
 32. $1, -1, 1, -1, 1, -1, \dots$ **33.** $2, -4, 6, -8, 10, \dots$ **34.** $1, -2, 3, -4, 5, -6, \dots$

In Problems 35–48, a sequence is defined recursively. List the first five terms.

35.
$$a_1 = 2; a_n = 3 + a_{n-1}$$
 36. $a_1 = 3; a_n = 4 - a_{n-1}$
 37. $a_1 = 1; a_n = n - a_{n-1}$

 38. $a_1 = -2; a_n = n + a_{n-1}$
 39. $a_1 = 2; a_n = -a_{n-1}$
 40. $a_1 = 4; a_n = 3a_{n-1}$

 41. $a_1 = -2; a_n = n + 3a_{n-1}$
 42. $a_1 = 3; a_n = \frac{a_{n-1}}{n}$
 43. $a_1 = 1; a_2 = 2; a_n = a_{n-1} \cdot a_{n-2}$

 44. $a_1 = -1; a_2 = 1; a_n = a_{n-2} + na_{n-1}$
 45. $a_1 = A; a_n = ra_{n-1}, r \neq 0$
 46. $a_1 = A; a_n = a_{n-1} + d$

 47. $a_1 = \sqrt{2}; a_n = \sqrt{\frac{a_{n-1}}{2}}$
 48. $a_1 = \sqrt{2}; a_n = \sqrt{2 + a_{n-1}}$
 46. $a_1 = A; a_n = a_{n-1} + d$

In Problems 49–58, expand each sum.

49. $\sum_{k=1}^{n} (2k+1)$ **50.** $\sum_{k=1}^{n} (k+2)$ **51.** $\sum_{k=1}^{n} \frac{k^2}{2}$ **52.** $\sum_{k=1}^{n} (k+1)^2$ **53.** $\sum_{k=0}^{n} \left(\frac{3}{2}\right)^k$ **55.** $\sum_{k=0}^{n-1} (2k+1)$ **56.** $\sum_{k=0}^{n-1} \frac{1}{3^{k+1}}$ **57.** $\sum_{k=3}^{n} (-1)^{k+1} 2^k$ **58.** $\sum_{k=2}^{n} (-1)^k \ln k$ **54.** $\sum_{k=0}^{n} \frac{1}{3^{k}}$

In Problems 59-68, express each sum using summation notation. **59.** $1^3 + 2^3 + 3^3 + \cdots + 8^3$

61.
$$\frac{1}{2} + \frac{2}{3} + \frac{3}{4} + \dots + \frac{13}{13+1}$$

63. $\frac{2}{3} - \frac{4}{9} + \frac{8}{27} - \dots + (-1)^{12} \left(\frac{2}{3}\right)^{11}$
65. $\frac{1}{e} + \frac{2}{e^2} + \frac{3}{e^3} + \dots + \frac{n}{e^n}$
67. $a + ar + ar^2 + \dots + ar^{n-1}$

60. $1 + 2 + 3 + \cdots + 20$

62.
$$1 + 3 + 5 + 7 + \dots + [2(12) - 1]$$

64. $1 - \frac{1}{3} + \frac{1}{9} - \frac{1}{27} + \dots + (-1)^6 \left(\frac{1}{3^6}\right)$
66. $3 + \frac{3^2}{2} + \frac{3^3}{3} + \dots + \frac{3^n}{n}$
68. $a + (a + d) + (a + 2d) + \dots + (a + nd)$

In Problems 69–80, find the sum of each sequence.



Applications and Extensions

81. Credit Card Debt John has a balance of \$3000 on his Discover card that charges 1% interest per month on any unpaid balance. John can afford to pay \$200 toward the balance each month. His balance each month after making a \$200 payment is given by the recursively defined sequence

$$B_0 = \$3000$$
 $B_n = 1.01B_{n-1} - 200$

Determine John's balance after making the first payment. That is, determine B_1 .

82. Trout Population A pond currently contains 2000 trout. A fish hatchery decides to add 20 trout each month. It is also known that the trout population is growing at a rate of 3% per month. The size of the population after *n* months is given by the recursively defined sequence

$$p_0 = 2000$$
 $p_n = 1.03p_{n-1} + 20$

How many trout are in the pond after 2 months? That is, what is p_2 ?

83. Car Loans Phil bought a car by taking out a loan for \$26,300 at 0.9% interest per month. Phil's normal monthly payment is \$485.32 per month, but he decides that he can afford to pay \$125 extra toward the balance each month. His balance each month is given by the recursively defined sequence given below.

$$B_0 = $26,300$$
 $B_n = 1.009B_{n-1} - 610.32$

Determine Phil's balance after making the first payment. That is, determine B_1 .

84. Environmental Control The Environmental Protection Agency (EPA) determines that Maple Lake has 250 tons of pollutant as a result of industrial waste and that 10% of the pollutant present is neutralized by solar oxidation every year. The EPA imposes new pollution control laws that result in 15 tons of new pollutant entering the lake each year. The amount of pollutant in the lake after *n* years is given by the recursively defined sequence

$$p_0 = 250 \qquad p_n = 0.9p_{n-1} + 15$$

Determine the amount of pollutant in the lake after 2 years. That is, determine p_2 .



85. Growth of a Rabbit Colony A colony of rabbits begins with one pair of mature animals, which will produce a pair of offspring (one male, one female) after two months. Assume that all rabbits mature in 2 months and produce a pair of offspring (one male, one female) after 4 months. If no rabbits ever die, how many pairs of mature rabbits are there after 10 months?

[Hint: A Fibonacci sequence models this colony.]

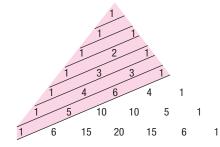


86. Fibonacci Sequence Let

$$u_n = \frac{(1+\sqrt{5})^n - (1-\sqrt{5})^n}{2^n \sqrt{5}}$$

define the *n*th term of a sequence.

- (a) Show that $u_1 = 1$ and $u_2 = 1$.
- **(b)** Show that $u_{n+2} = u_{n+1} + u_n$.
- (c) Draw the conclusion that $\{u_n\}$ is a Fibonacci sequence.
- 87. The Pascal Triangle The triangular array shown, called the Pascal triangle, is partitioned using diagonal lines as shown. Find the sum of the numbers in each diagonal row. Do you recognize this sequence?



- 88. Fibonacci Sequence Use the result of Problem 86 to do the following problems.
 - (a) List the first 11 terms of the Fibonacci sequence.
 - (**b**) List the first 10 terms of the ratio $\frac{u_{n+1}}{u_n}$
 - (c) As *n* gets large, what number does the ratio approach? This number is referred to as the golden ratio. Rectangles whose sides are in this ratio were considered pleasing to the eye by the Greeks. For example, the façade of the Parthenon was constructed using the golden ratio.
 - (d) Write down the first 10 terms of the ratio $\frac{u_n}{u_{n+1}}$.
 - (e) As *n* gets large, what number does the ratio approach? This number is referred to as the conjugate golden ratio. This ratio is believed to have been used in the construction of the Great Pyramid in Egypt. The ratio equals the sum of the areas of the four face triangles divided by the total surface area of the Great Pyramid.

$$f(x) = e^x = \sum_{k=0}^{\infty} \frac{x^k}{k}$$

We can approximate the value of $f(x) = e^x$ for any x using the following sum

$$f(x) = e^x \approx \sum_{k=0}^n \frac{x^k}{k}$$

for some *n*.

- (a) Approximate f(1.3) with n = 4.
- (b) Approximate f(1.3) with n = 7.
- (c) Use a calculator to approximate f(1.3).
- (d) Using trial and error, along with a graphing utility's SEQuence mode, determine the value of *n* required to approximate f(1.3) correct to eight decimal places.

\triangle 90. Approximating $f(x) = e^x$ Refer to Problem 89.

- (a) Approximate f(-2.4) with n = 3.
- (b) Approximate f(-2.4) with n = 6.
- (c) Use a calculator to approximate f(-2.4).
- (d) Using trial and error, along with a graphing utility's SEQuence mode, determine the value of n required to approximate f(-2.4) correct to eight decimal places.
- **91. Bode's Law** In 1772, Johann Bode published the following formula for predicting the mean distances, in astronomical units (AU), of the planets from the sun:

$$a_1 = 0.4$$
 $a_n = 0.4 + 0.3 \cdot 2^{n-2}$

where $n \ge 2$ is the number of the planet from the sun.

(a) Determine the first eight terms of the sequence.

(b) At the time of Bode's publication, the known planets were Mercury (0.39 AU), Venus (0.72 AU), Earth (1 AU), Mars (1.52 AU), Jupiter (5.20 AU), and Saturn (9.54 AU).

How do the actual distances compare to the terms of the sequence?

- (c) The planet Uranus was discovered in 1781, and the asteroid Ceres was discovered in 1801. The mean orbital distances from the sun to Uranus and Ceres* are 19.2 AU and 2.77 AU, respectively. How well do these values fit within the sequence?
- (d) Determine the ninth and tenth terms of Bode's sequence.
- (e) The planets Neptune and Pluto* were discovered in 1846 and 1930, respectively. Their mean orbital distances from the sun are 30.07 AU and 39.44 AU, respectively. How do these actual distances compare to the terms of the sequence?
- (f) On July 29, 2005, NASA announced the discovery of a dwarf planet* (n = 11), which has been named Eris. Use Bode's Law to predict the mean orbital distance of Eris from the sun. Its actual mean distance is not yet known, but Eris is currently about 97 astronomical units from the sun. *Source:* NASA
- **92.** Droste Effect The *Droste Effect*, named after the image on boxes of Droste cocoa powder, refers to an image that contains within it a smaller version of the image, which in turn contains an even smaller version, and so on. If each

version of the image is $\frac{1}{5}$ the height of the previous version,

the height of the *n*th version is given by $a_n = \frac{1}{5}a_{n-1}$. Suppose

a Droste image on a package has a height of 4 inches. How tall would the image be in the 6th version?

* Ceres, Haumea, Makemake, Pluto, and Eris are referred to as dwarf planets.



93. Reflections in a Mirror A highly reflective mirror reflects95% of the light that falls on it. In a light box having walls made of the mirror, the light reflects back-and-forth between the mirrors.

- (a) If the original intensity of the light is I_0 before it falls on a mirror, write the *n*th term of the sequence that describes the intensity of the light after *n* reflections.
- (b) How many reflections are needed to reduce the light intensity by at least 98%?

94. Show that

95.

$$1 + 2 + \dots + (n - 1) + n = \frac{n(n + 1)}{2}$$

[Hint: Let

$$S = 1 + 2 + \dots + (n - 1) + n$$

$$S = n + (n - 1) + (n - 2) + \dots + 1$$

Add these equations. Then

$$2S = [1 + n] + [2 + (n - 1)] + \dots + [n + 1]$$

n terms in bracket

Now complete the derivation.]

Computing Square Roots A method for approximating \sqrt{p} can be traced back to the Babylonians. The formula is given by the recursively defined sequence

$$a_0 = k$$
 $a_n = \frac{1}{2} \left(a_{n-1} + \frac{p}{a_{n-1}} \right)$

where k is an initial guess as to the value of the square root. Use this recursive formula to approximate the following square roots by finding a_5 . Compare this result to the value provided by your calculator.

$$\sqrt{8}$$
 96. $\sqrt{5}$ 97. $\sqrt{89}$ 98. $\sqrt{21}$

99. Triangular Numbers A **triangular number** is a term of the sequence

$$u_1 = 1$$
 $u_{n+1} = u_n + (n+1)$

List the first seven triangular numbers.

100. *Challenge Problem* For the sequence given in Problem 99, show that

$$u_{n+1} = \frac{(n+1)(n+2)}{2}.$$

101. *Challenge Problem* For the sequence given in Problem 99, show that

$$u_{n+1} + u_n = (n+1)^2$$

102. Challenge Problem If the terms of a sequence have the property that $\frac{a_1}{a_2} = \frac{a_2}{a_3} = \cdots = \frac{a_{n-1}}{a_n}$, show that $\frac{a_1^n}{a_2^n} = \frac{a_1}{a_{n+1}}$.

Explaining Concepts: Discussion and Writing

103. Investigate various applications that lead to a Fibonacci sequence, such as in art, architecture, or financial markets. Write an essay on these applications.

– Retain Your Knowledge -

Problems 105–113 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **105.** If \$2500 is invested at 3% compounded monthly, find the β_1 amount that results after a period of 2 years.
- **106.** Write the complex number -1 i in polar form. Express the argument in degrees.
- **107.** For $\mathbf{v} = 2\mathbf{i} \mathbf{j}$ and $\mathbf{w} = \mathbf{i} + 2\mathbf{j}$, find the dot product $\mathbf{v} \cdot \mathbf{w}$.
- **108.** Find an equation of the parabola with vertex (-3, 4) and focus (1, 4).
- 109. Find the horizontal asymptote, if one exists, of

$$f(x) = \frac{9x}{3x^2 - 2x - 1}$$

110. In a triangle, angle B is 4 degrees less than twice the measure of angle A, and angle C is 11 degrees less than three times the measure of angle B. Find the measure of each angle.

'Are You Prepared?' Answers

1.
$$f(2) = \frac{1}{2}; f(3) = \frac{2}{3}$$
 2. True

12.2 Arithmetic Sequences

OBJECTIVES 1 Determine Whether a Sequence Is Arithmetic (p. 862)

- 2 Find a Formula for an Arithmetic Sequence (p. 863)
- 3 Find the Sum of an Arithmetic Sequence (p. 865)

1 Determine Whether a Sequence Is Arithmetic

When the difference between successive terms of a sequence is always the same number, the sequence is called **arithmetic**.

DEFINITION Arithmetic Sequence

An arithmetic sequence* is defined recursively as $a_1 = a$, $a_n - a_{n-1} = d$, or as

$$a_1 = a \qquad a_n = a_{n-1} + d$$
 (1)

where $a_1 = a$ and d are real numbers. The number a is the first term, and the number d is called the **common difference**.

[**Hint**: Let *r* equal the common ratio so
$$\frac{a_1}{a_2} = \frac{a_2}{a_3} = \cdots = \frac{a_{n-1}}{a_n} = r$$
.]

104. Write a paragraph that explains why the numbers found in Problem 99 are called triangular.

111. Find the average rate of change of
$$y = \tan(\sec^{-1} x)$$
 over the

interval $\left\lfloor \frac{\sqrt{10}}{3}, \sqrt{10} \right\rfloor$.

112. If $f(x) = 5x^2 - 2x + 9$ and f(a + 1) = 16, find the possible values for *a*.

if
$$f'(x) = \frac{x^2 - 4x - 12}{(x - 2)^2}$$
.

EXAMPLE 1 Determining Whether a Sequence Is Arithmetic

The sequence

4, 6, 8, 10,...

is arithmetic since the difference of successive terms is 2. The first term is $a_1 = 4$, and the common difference is d = 2.

EXAMPLE 2 Determining Whether a Sequence Is Arithmetic

Show that the following sequence is arithmetic. Find the first term and the common difference.

$$\{s_n\} = \{3n + 5\}$$

Solution The first term is $s_1 = 3 \cdot 1 + 5 = 8$. The *n*th term and the (n - 1)st term of the sequence $\{s_n\}$ are

$$s_n = 3n + 5$$
 and $s_{n-1} = 3(n-1) + 5 = 3n + 2$

Their difference d is

$$d = s_n - s_{n-1} = (3n + 5) - (3n + 2) = 5 - 2 = 3$$

Since the difference of any two successive terms is 3, $\{s_n\}$ is an arithmetic sequence. The common difference is d = 3.

EXAMPLE 3 Determining Whether a Sequence Is Arithmetic

Show that the sequence $\{t_n\} = \{4 - n\}$ is arithmetic. Find the first term and the common difference.

Solution The first term is $t_1 = 4 - 1 = 3$. The *n*th term and the (n - 1)st term are

$$t_n = 4 - n$$
 and $t_{n-1} = 4 - (n - 1) = 5 - n$

Their difference d is

$$d = t_n - t_{n-1} = (4 - n) - (5 - n) = 4 - 5 = -1$$

Since the difference of any two successive terms is -1, $\{t_n\}$ is an arithmetic sequence. The common difference is d = -1.

Now Work problem 9

2 Find a Formula for an Arithmetic Sequence

Suppose that *a* is the first term of an arithmetic sequence whose common difference is *d*. We seek a formula for the *n*th term, a_n . To see the pattern, consider the first few terms.

 $a_{1} = a$ $a_{2} = a_{1} + d = a_{1} + 1 \cdot d$ $a_{3} = a_{2} + d = (a_{1} + d) + d = a_{1} + 2 \cdot d$ $a_{4} = a_{3} + d = (a_{1} + 2 \cdot d) + d = a_{1} + 3 \cdot d$ $a_{5} = a_{4} + d = (a_{1} + 3 \cdot d) + d = a_{1} + 4 \cdot d$ \vdots $a_{n} = a_{n-1} + d = [a_{1} + (n-2)d] + d = a_{1} + (n-1)d$

The terms of an arithmetic sequence with first term a_1 and common difference d follow the pattern

$$a_1, a_1 + d, a_1 + 2d, a_1 + 3d, \ldots$$

THEOREM *n*th Term of an Arithmetic Sequence

For an arithmetic sequence $\{a_n\}$ whose first term is a_1 and whose common difference is d, the *n*th term is determined by the formula

$$a_n = a_1 + (n-1)d$$
 n a positive integer (2)

EXAMPLE 4	Finding a Particular Term of an Arithmetic Sequence
	Find the 41st term of the arithmetic sequence: 2, 6, 10, 14, 18,
Solution	The first term of the arithmetic sequence is $a_1 = 2$, and the common difference is $d = 4$. By formula (2), the <i>n</i> th term is
	$a_n = 2 + (n-1)4 = 4n - 2$ $a_n = a_1 + (n-1)d$
	The 41st term is
	$a_{41} = 4 \cdot 41 - 2 = 164 - 2 = 162$
	Now Work Problem 25
EXAMPLE 5	Finding a Recursive Formula for an Arithmetic Sequence
	The 8th term of an arithmetic sequence is 75, and the 20th term is 39.
	(a) Find the first term and the common difference.(b) Find a recursive formula for the sequence.(c) What is the <i>n</i>th term of the sequence?
Solution	(a) The <i>n</i> th term of an arithmetic sequence is $a_n = a_1 + (n-1)d$. As a result,
	$\begin{cases} a_8 = a_1 + 7d = 75 \\ a_{20} = a_1 + 19d = 39 \end{cases}$
	This is a system of two linear equations containing two variables, a_1 and d , which can be solved by elimination. Subtracting the second equation from the first gives
	-12d = 36
(Exploration	d = -3
Graph the recursive formula from Example 5, $a_1 = 96$, $a_n = a_{n-1} - 3$, using a graphing utility. Conclude that the graph of the recursive formula behaves like the graph of a linear function. How is <i>d</i> , the common	 With d = -3, use a₁ + 7d = 75 to find that a₁ = 75 - 7d = 75 - 7(-3) = 96. The first term is a₁ = 96, and the common difference is d = -3. (b) Using formula (1), a recursive formula for this sequence is
difference, related to <i>m</i> , the slope of a line?	$a_1 = 96$ $a_n = a_{n-1} - 3$

(c) Using formula (2), the *n*th term of the sequence $\{a_n\}$ is

$$a_n = a_1 + (n-1)d = 96 + (n-1)(-3) = 99 - 3n$$

Find the Sum of an Arithmetic Sequence

The next theorem gives two formulas for finding the sum of the first n terms of an arithmetic sequence.

THEOREM Sum of the First *n* Terms of an Arithmetic Sequence

Suppose $\{a_n\}$ is an arithmetic sequence with first term a_1 and common difference *d*. The sum S_n of the first *n* terms of $\{a_n\}$ may be found in two ways:

$S_n = a_1 + a_2 + a_3 + \cdots + a_n$	
$= \frac{n}{2} \left[2a_1 + (n-1)d \right]$	(3)
$=\frac{n}{2}(a_1+a_n)$	(4)

Proof

$$S_{n} = a_{1} + a_{2} + a_{3} + \dots + a_{n}$$
Sum of first *n* terms

$$= a_{1} + (a_{1} + d) + (a_{1} + 2d) + \dots + [a_{1} + (n - 1)d]$$
Formula (2)

$$= (a_{1} + a_{1} + \dots + a_{1}) + [d + 2d + \dots + (n - 1)d]$$
Rearrange terms.
n terms

$$= na_{1} + d[1 + 2 + \dots + (n - 1)]$$

$$= na_{1} + d \cdot \frac{(n - 1)n}{2} \qquad \sum_{k=1}^{n-1} k = \frac{(n - 1)n}{2}$$

$$= na_{1} + \frac{n}{2}(n - 1)d$$

$$= \frac{n}{2}[2a_{1} + (n - 1)d]$$
Factor out $\frac{n}{2}$ this is formula (3).

$$= \frac{n}{2}[a_{1} + a_{1} + (n - 1)d]$$

$$= \frac{n}{2}(a_{1} + a_{n}) \qquad a_{n} = a_{1} + (n - 1)d$$
; this is formula (4).

There are two ways to find the sum of the first n terms of an arithmetic sequence. Formula (3) uses the first term and common difference, and formula (4) uses the first term and the nth term. Use whichever form is easier.

EXAMPLE 6 Finding the Sum of an Arithmetic Sequence

Find the sum S_n of the first *n* terms of the arithmetic sequence

$$8 + 11 + 14 + 17 + \cdots$$

Solution The sequence is an arithmetic sequence with first term $a_1 = 8$ and common difference d = 11 - 8 = 3. To find the sum of the first *n* terms, use formula (3).

$$S_{n} = \frac{n}{2} [2 \cdot 8 + (n-1) \cdot 3] = \frac{n}{2} (3n+13)$$

$$S_{n} = \frac{n}{2} [2a_{1} + (n-1)d]$$

Now Work PROBLEM 39

EXAMPLE 7 Finding the Sum of an Arithmetic Sequence

Find the sum: $60 + 64 + 68 + 72 + \cdots + 120$

Solution This is the sum S_n of an arithmetic sequence $\{a_n\}$ whose first term is $a_1 = 60$ and whose common difference is d = 4. The *n*th term is $a_n = 120$. Use formula (2) to find *n*.

$a_n = a_1 + (n-1)d$	Formula (2)
$120 = 60 + (n-1) \cdot 4$	$a_n = 120, a_1 = 60, d = 4$
60 = 4(n-1)	Simplify.
15 = n - 1	Simplify.
n = 16	Solve for n.

Now use formula (4) to find the sum S_{16} .

$$60 + 64 + 68 + \dots + 120 = S_{16} = \frac{16}{2}(60 + 120) = 1440$$

$$s_n = \frac{n}{2}(a_1 + a_n)$$

EXAMPLE 8 Creating a Floor Design

A ceramic tile floor is designed in the shape of a trapezoid 20 feet wide at the base and 10 feet wide at the top. See Figure 7. The tiles, which measure 12 inches by 12 inches, are to be placed so that each successive row contains one fewer tile than the preceding row. How many tiles will be required?

Solution

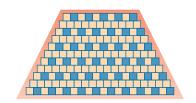


Figure 7

The bottom row requires 20 tiles and the top row, 10 tiles. Since each successive row requires one fewer tile, the total number of tiles required is

 $S = 20 + 19 + 18 + \dots + 11 + 10$

This is the sum of an arithmetic sequence; the common difference is -1. The number of terms to be added is n = 11, with the first term $a_1 = 20$ and the last term $a_{11} = 10$. The sum S is

$$S = \frac{n}{2}(a_1 + a_{11}) = \frac{11}{2}(20 + 10) = 165$$

In all, 165 tiles will be required.

12.2 Assess Your Understanding

Concepts and Vocabulary

- **1.** In a(n) sequence, the difference between successive terms is a constant.
- **2.** *True or False* For an arithmetic sequence $\{a_n\}$ whose first term is a_1 and whose common difference is *d*, the *n*th term is determined by the formula $a_n = a_1 + nd$.
- **3.** If the 5th term of an arithmetic sequence is 12 and the common difference is 5, then the 6th term of the sequence is .
- **4.** *True or False* The sum S_n of the first *n* terms of an arithmetic sequence $\{a_n\}$ whose first term is a_1 is found using the
- 5. *Multiple Choice* An arithmetic sequence can always be expressed as a(n) ______ sequence.

(a)	Fibonacci	(b)	alternating
(c)	increasing	(d)	recursive

6. *Multiple Choice* If $a_n = -2n + 7$ is the *n*th term of an arithmetic sequence, the first term is _____.

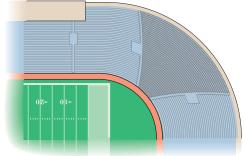
(a)	-2	(b)	0
(c)	5	(d)	7

formula $S_n = \frac{n}{2}(a_1 + a_n).$

Skill Building

Skill Building				
In Problems 7–16, show that	each sequence is	arithmetic. Find the c	common difference, and lis	t the first four terms.
7. $\{s_n\} = \{n-5\}$	8. $\{s_n\} =$	$\{n+4\}$	9. $\{a_n\} = \{2n - 5\}$	5} 10. $\{b_n\} = \{3n+1\}$
11. $\{a_n\} = \{4 - 2n\}$	12. $\{c_n\} =$	$= \{6-2n\}$	13. $\{t_n\} = \left\{\frac{2}{3} + \frac{n}{4}\right\}$	$ 14. \{t_n\} = \left\{\frac{1}{2} - \frac{1}{3}n\right\} $
15. $\{s_n\} = \{e^{\ln n}\}$	16. $\{s_n\} =$	$\{\ln 3^n\}$		
In Problems 17–24, find the the 51st term?	nth term of the a	arithmetic sequence {	$\{a_n\}$ whose first term a_1 a	nd common difference d are given. What
17. $a_1 = 2; d = 3$	18. $a_1 = -$	2; $d = 4$	19. $a_1 = 6; d = -2$	20. $a_1 = 8; d = -7$
21. $a_1 = 1; d = -\frac{1}{3}$	22. $a_1 = 0;$	$d = \frac{1}{2}$	23. $a_1 = 0; \ d = \pi$	24. $a_1 = \sqrt{2}; d = \sqrt{2}$
In Problems 25–30, find the i	ndicated term in	each arithmetic seque	ence.	
25. 100th term of 2, 4, 6,		26. 80th term of –	1, 1, 3,	27. 80th term of 5, 0, -5 ,
28. 90th term of 3, -3, -9,		29. 70th term of 2 ³	$\sqrt{5}, 4\sqrt{5}, 6\sqrt{5}, \ldots$	30. 80th term of 2, $\frac{5}{2}$, 3, $\frac{7}{2}$,
In Problems 31–38, find the j sequence. Find a formula for		common difference	of the arithmetic sequence	described. Find a recursive formula for t
31. 8th term is 8; 20th term	is 44	32. 4th term is 3; 20	0th term is 35	33. 8th term is 4; 18th term is -96
 34. 9th term is -5; 15th term 37. 12th term is 4; 18th term 		35. 5th term is -2; 13th term is 30		36. 15th term is 0; 40th term is -50
39. $1 + 3 + 5 + \dots + (2n + 3)$ 42. $7 + 12 + 17 + \dots + (2n + 3)$ 45. $2 + 5 + 8 + \dots + 41$	· · · · · · · · · · · · · · · · · · ·	40. $2 + 4 + 6 + \cdot$ 43. $2 + 4 + 6 + \cdot$ 46. $-9 - 5 - 1 + 1$	$\cdots + 70$	41. $-1 + 3 + 7 + \dots + (4n - 5)$ 44. $1 + 3 + 5 + \dots + 59$ 47. $7 + 1 - 5 - 11 - \dots - 299$
48. $93 + 89 + 85 + \cdots -$	287	49. $8 + 8\frac{1}{4} + 8\frac{1}{2} + $		50. $4 + 4.5 + 5 + 5.5 + \dots + 100$
51. $\sum_{n=1}^{90} (3-2n)$	52. $\sum_{n=1}^{80} (4n)$	4 2	53. $\sum_{n=1}^{80} \left(\frac{1}{3}n + \frac{1}{2}\right)$	50. 4 + 4.5 + 5 + 5.5 + 100 54. $\sum_{n=1}^{100} \left(6 - \frac{1}{2}n\right)$
55. The sum of the first 46 terms of the sequence $2, -1, -4, -7, \ldots$			rst 120 terms of the sequence 6, 18, 20,	
Applications and Exte	ensions			
57. Find x so that $x + 3, 2$ terms of an arithmetic s		2 are consecutive	row, and so on. Th the amphitheater	here are 27 rows altogether. How many c seat?
58. Find x so that $2x$, $3x + 2$ of an arithmetic sequen	2, and $5x + 3$ are	e consecutive terms	has 15 seats in the	The corner section of a football stadiu first row and 40 rows in all. Each success
59. How many terms must whose first term is 11 ar obtain a sum of 1092?			row contains two section?	additional seats. How many seats are in t
60. How many terms must	be added in an a	rithmetic sequence		

- whose first term is 78 and whose common difference is -4to obtain a sum of 702?
- 61. Theater Seating A Theater has 17 seats in the first row and 31 rows in all. Each successive row contains one additional seat. How many seats are in the theater?
- 62. Seats in an Amphitheater An outdoor amphitheater has 35 seats in the first row, 37 in the second row, 39 in the third

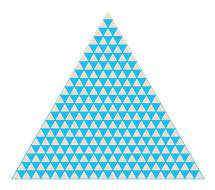


64. Constructing a Brick Staircase A brick staircase has a total of 30 steps. The bottom step requires 100 bricks. Each successive step requires two fewer bricks than the prior step.

- (a) How many bricks are required for the top step?
- (b) How many bricks are required to build the staircase?
- **65. Salary** If you take a job with a starting salary of \$35,000 per year and a guaranteed raise of \$1400 per year, how many years will it be before your aggregate salary is \$280,000?

[**Hint**: Remember that your aggregate salary after 2 years is \$35,000 + (\$35,000 + \$1400).]

- **66. Stadium Construction** How many rows are in the corner section of a stadium containing 2040 seats if the first row has 10 seats and each successive row has 4 additional seats?
- **67. Creating a Mosaic** A mosaic is designed in the shape of an equilateral triangle, 16 feet on each side. Each tile in the mosaic is in the shape of an equilateral triangle, 12 inches to a side. The tiles are to alternate in color as shown in the illustration. How many tiles of each color will be required?



68. Old Faithful Old Faithful is a geyser in Yellowstone National Park named for its regular eruption pattern. Past data indicates that the average time between eruptions is 1h 35m.

Explaining Concepts: Discussion and Writing

73. Make up an arithmetic sequence. Give it to a friend and ask for its 20th term.

- (a) Suppose rangers log the first eruption on a given day at 12:57 am. Using $a_1 = 57$, write a prediction formula for the sequence of eruption times that day in terms of the number of minutes after midnight.
- (b) At what time of day (e.g., 7:15 am) is the 10th eruption expected to occur?
- (c) At what time of day is the last eruption expected to occur?
- **69.** Cooling Air As a parcel of air rises, it cools at the *rate* of 3.5° F per 1000 feet until it reaches its dew point. If the ground temperature is 77°F, write a formula for the sequence of temperatures, $\{T_n\}$, of a parcel of air that has risen *n* thousand feet. What is the temperature of a parcel of air if it has risen 6000 feet?

Source: National Aeronautics and Space Administration

70. Citrus Ladders Ladders used by fruit pickers are typically tapered with a wide bottom for stability and a narrow top for ease of picking. If the bottom rung of such a ladder is 49 inches wide and the top rung is 24 inches wide, how many rungs does the ladder have if each rung is 2.5 inches shorter than the one below it? How much material would be needed to make the rungs for the ladder described?

Source: www.stokesladders.com

71. Challenge Problem Suppose $\{a_n\}$ is an arithmetic sequence. If S_n is the sum of the first *n* terms of $\{a_n\}$, and $\frac{S_{2n}}{S_n}$ is a positive constant for all *n*, find an expression for the *n*th

term, a_n , in terms of only n and the common difference, d.

72. Challenge Problem If $\{a_n\}$ is an arithmetic sequence with 100 terms where $a_1 = 2$ and $a_2 = 9$, and $\{b_n\}$ is an arithmetic sequence with 100 terms where $b_1 = 5$ and $b_2 = 11$, how many terms are the same in each sequence?

74. Describe the similarities and differences between arithmetic sequences and linear functions.

– Retain Your Knowledge –

Problems 75–84 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **75.** If a credit card charges 15.3% interest compounded monthly, find the effective rate of interest.
- **76.** The vector **v** has initial point P = (-1, 2) and terminal point Q = (3, -4). Write **v** in the form $a\mathbf{i} + b\mathbf{j}$; that is, find its position vector.
- **77.** Analyze and graph the equation: $25x^2 + 4y^2 = 100$
- **78.** Find the inverse of the matrix $\begin{bmatrix} 2 & 0 \\ 3 & -1 \end{bmatrix}$, if it exists; otherwise, state that the matrix is singular.

- 80. Find the exact value of $\sin^2 \frac{5\pi}{8} \cos^2 \frac{5\pi}{8}$.
- **81.** If g is a function with domain [-4, 10], what is the domain of the function 2g(x 1)?

$$h(x) = \frac{(x^4 + 1) \cdot 2x - (x^2 - 1) \cdot 4x^3}{(x^4 + 1)}$$

83. Identify the curve given by the equation

$$6y^2 + 24(x + y) - 12x^2 = 0$$

84. Solve:
$$(x + 3)^2 = (x + 3)(x - 5) + 7$$

12.3 Geometric Sequences; Geometric Series

PREPARING FOR THIS SECTION Before getting started, review the following:

• Compound Interest (Section 5.7, pp. 361–367)

Now Work the 'Are You Prepared?' problems on page 877.

OBJECTIVES 1 Determine Whether a Sequence Is Geometric (p. 869)

- **2** Find a Formula for a Geometric Sequence (p. 870)
- **3** Find the Sum of a Geometric Sequence (p. 871)
- 4 Determine Whether a Geometric Series Converges or Diverges (p. 872)
- **5** Solve Annuity Problems (p. 875)

1 Determine Whether a Sequence Is Geometric

When the ratio of successive terms of a sequence is always the same nonzero number, the sequence is called **geometric**.

DEFINITION Geometric Sequence

A geometric sequence* is defined recursively as $a_1 = a$, $\frac{a_n}{a_{n-1}} = r$, or as

$$a_1 = a \qquad a_n = ra_{n-1} \tag{1}$$

where $a_1 = a$ and $r \neq 0$ are real numbers. The number a_1 is the first term, and the nonzero number *r* is called the **common ratio**.

EXAMPLE 1 Determining Whether a Sequence Is Geometric

The sequence

2, 6, 18, 54, 162, ...

is geometric because the ratio of successive terms is 3; $\left(\frac{6}{2} = \frac{18}{6} = \frac{54}{18} = \cdots = 3\right)$. The first term is $a_1 = 2$, and the common ratio is 3.

EXAMPLE 2 Determining Whether a Sequence Is Geometric

Show that the following sequence is geometric.

$$s_n$$
 = {2⁻ⁿ]

Find the first term and the common ratio.

Solution The first term of the sequence is $s_1 = 2^{-1} = \frac{1}{2}$. The *n*th term and the (n - 1)st term of the sequence $\{s_n\}$ are

 $s_n = 2^{-n}$ and $s_{n-1} = 2^{-(n-1)}$

Their ratio is

$$\frac{s_n}{s_{n-1}} = \frac{2^{-n}}{2^{-(n-1)}} = 2^{-n+(n-1)} = 2^{-1} = \frac{1}{2}$$

Because the ratio of successive terms is the nonzero constant $\frac{1}{2}$, the sequence $\{s_n\}$ is geometric and the common ratio is $\frac{1}{2}$.

*Sometimes called a geometric progression.

EXAMPLE 3

Determining Whether a Sequence Is Geometric

Show that the following sequence is geometric.

$$\{t_n\} = \{3 \cdot 4^n\}$$

Find the first term and the common ratio.

Solution The first term is $t_1 = 3 \cdot 4^1 = 12$. The *n*th term and the (n - 1)st term are

$$t_n = 3 \cdot 4^n$$
 and $t_{n-1} = 3 \cdot 4^{n-1}$

Their ratio is

 $\frac{t_n}{t_{n-1}} = \frac{3 \cdot 4^n}{3 \cdot 4^{n-1}} = 4^{n-(n-1)} = 4$

The sequence, $\{t_n\}$, is a geometric sequence with common ratio 4.

Now Work PROBLEM 11

Z Find a Formula for a Geometric Sequence

Suppose that a_1 is the first term of a geometric sequence with common ratio $r \neq 0$. We seek a formula for the *n*th term, a_n . To see the pattern, consider the first few terms:

$$a_{1} = a_{1} \cdot 1 = a_{1}r^{0}$$

$$a_{2} = ra_{1} = a_{1}r^{1}$$

$$a_{3} = ra_{2} = r(a_{1}r) = a_{1}r^{2}$$

$$a_{4} = ra_{3} = r(a_{1}r^{2}) = a_{1}r^{3}$$

$$a_{5} = ra_{4} = r(a_{1}r^{3}) = a_{1}r^{4}$$

$$\vdots$$

$$a_{n} = ra_{n-1} = r(a_{1}r^{n-2}) = a_{1}r^{n-1}$$

The terms of a geometric sequence with first term a_1 and common ratio r follow the pattern

$$a_1, a_1r, a_1r^2, a_1r^3, \ldots$$

THEOREM *n*th Term of a Geometric Sequence

For a geometric sequence $\{a_n\}$ whose first term is a_1 and whose common ratio is *r*, the *n*th term is determined by the formula

$$a_n = a_1 r^{n-1} \qquad r \neq 0$$

(2)

EXAMPLE 4 Finding a Particular Term of a Geometric Sequence

- (a) Find the *n*th term of the geometric sequence: $10, 9, \frac{81}{10}, \frac{729}{100}, \dots$
- (b) Find the 9th term of the sequence.
- (c) Find a recursive formula for the sequence.

Solution

Exploration

Use a graphing utility to find the ninth term of the sequence in Example 4. Use it to find the 20th and 50th terms. Now use a graphing utility to graph the recursive formula found in Example 4(c). Conclude that the graph of the recursive formula behaves like the graph of an exponential function. How is r, the common ratio, related to a, the base of the exponential function $y = a^{x}$?

(a) The first term of the geometric sequence is $a_1 = 10$. The common ratio $r = \frac{a_n}{a_{n-1}}$ is the ratio of any two consecutive terms. So, $r = \frac{a_2}{a_1} = \frac{9}{10}$. Then, by formula (2), the *n*th term of the geometric sequence is

$$a_n = 10 \left(\frac{9}{10}\right)^{n-1}$$
 $a_n = a_1 r^{n-1}; a_1 = 10, r = \frac{9}{10}$

(b) The 9th term is

.

$$a_9 = 10 \left(\frac{9}{10}\right)^{9-1} = 10 \left(\frac{9}{10}\right)^8 = 4.3046721$$

(c) The first term in the sequence is 10, and the common ratio is $r = \frac{9}{10}$. Using formula (1), the recursive formula is $a_1 = 10$, $a_n = \frac{9}{10}a_{n-1}$.

3 Find the Sum of a Geometric Sequence

THEOREM Sum of the First *n* Terms of a Geometric Sequence

Let $\{a_n\}$ be a geometric sequence with first term a_1 and common ratio r, where $r \neq 0, r \neq 1$. The sum S_n of the first *n* terms of $\{a_n\}$ is

$$S_{n} = a_{1} + a_{1}r + a_{1}r^{2} + \dots + a_{1}r^{n-1} = \sum_{k=1}^{n} a_{1}r^{k-1}$$
$$= a_{1} \cdot \frac{1 - r^{n}}{1 - r} \quad r \neq 0, 1$$
(3)

Proof The sum S_n of the first *n* terms of $\{a_n\} = \{a_1r^{n-1}\}$ is

$$S_n = a_1 + a_1 r + \dots + a_1 r^{n-1}$$
 (4)

Multiply both sides by r to obtain

$$rS_n = a_1r + a_1r^2 + \dots + a_1r^n$$
 (5)

Now, subtract (5) from (4). The result is

$$S_n - rS_n = a_1 - a_1r^n$$

 $(1 - r)S_n = a_1(1 - r^n)$

Since $r \neq 1$, solve for S_n .

$$S_n = a_1 \cdot \frac{1 - r^n}{1 - r}$$

EXAMPLE 5 Finding the Sum of the First *n* Terms of a Geometric Sequence

Find the sum S_n of the first *n* terms of the sequence $\left\{\left(\frac{1}{2}\right)^n\right\}$; that is, find

$$\sum_{k=1}^{n} \left(\frac{1}{2}\right)^{k} = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \left(\frac{1}{2}\right)^{n}$$

Solution

The sequence $\left\{ \left(\frac{1}{2}\right)^n \right\}$ is a geometric sequence with $a_1 = \frac{1}{2}$ and $r = \frac{1}{2}$. Use formula (3) to get $S_n = \sum_{k=1}^n \left(\frac{1}{2}\right)^k = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots + \left(\frac{1}{2}\right)^n = \sum_{k=1}^n \frac{1}{2} \left(\frac{1}{2}\right)^{k-1}$ $= \frac{1}{2} \cdot \frac{1 - \left(\frac{1}{2}\right)^n}{1 - \frac{1}{2}} \quad \text{Formula (3); } a_1 = \frac{1}{2}, r = \frac{1}{2}$ $= \frac{1}{2} \cdot \frac{1 - \left(\frac{1}{2}\right)^n}{\frac{1}{2}}$

$$=1-\left(\frac{1}{2}\right)^n$$

Use a graphing utility to find the sum of the first 15 terms of the sequence $\left\{\left(\frac{1}{3}\right)^n\right\}$; that is, find

$$\sum_{k=1}^{15} \left(\frac{1}{3}\right)^k = \frac{1}{3} + \frac{1}{9} + \frac{1}{27} + \dots + \left(\frac{1}{3}\right)^{15}$$

Solution

Figure 8 shows the result using a TI-84 Plus C graphing calculator. The sum of the first 15 terms of the sequence $\left\{\left(\frac{1}{3}\right)^n\right\}$ is approximately 0.4999999652.

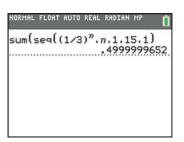


Figure 8

Now Work PROBLEM 47

4 Determine Whether a Geometric Series Converges or Diverges

DEFINITION Infinite Geometric Series

An infinite sum of the form

 $a_1 + a_1r + a_1r^2 + \dots + a_1r^{n-1} + \dots$

with first term a_1 and common ratio r, is called an **infinite geometric series** and is denoted by

 $\sum_{k=1}^{\infty} a_1 r^{k-1}$

The sum S_n of the first *n* terms of a geometric series is

$$S_n = a_1 + a_1 \cdot r + a_1 \cdot r^2 + \dots + a_1 \cdot r^{n-1}$$
 (6)

If this finite sum S_n approaches a number L as $n \to \infty$, then the infinite geometric series $\sum_{k=1}^{\infty} a_1 r^{k-1}$ converges to L and L is called the sum of the infinite geometric series. The sum is written as

$$L = \sum_{k=1}^{\infty} a_1 r^{k-1}$$

A series that does not converge is called a **divergent series**.

THEOREM Convergence of an Infinite Geometric Series

If |r| < 1, the infinite geometric series $\sum_{k=1}^{\infty} a_1 r^{k-1}$ converges. Its sum is

$$\sum_{k=1}^{\infty} a_1 r^{k-1} = \frac{a_1}{1-r}$$
(7)

Intuitive Proof

- If r = 0, then $S_n = a_1 + 0 + \cdots + 0 = a_1$, so formula (7) is true for r = 0.
- If $r \neq 0$ and |r| < 1, then, based on formula (3),

$$S_n = a_1 \cdot \frac{1 - r^n}{1 - r} = \frac{a_1}{1 - r} - \frac{a_1 r^n}{1 - r}$$
(8)

Since |r| < 1, it follows that $|r^n|$ approaches 0 as $n \to \infty$. Then, in formula (8),

the term
$$\frac{a_1r^n}{1-r}$$
 approaches 0, so the sum S_n approaches $\frac{a_1}{1-r}$ as $n \to \infty$.

EXAMPLE 7 Determining Whether a Geometric Series Converges or Diverges

Determine whether the geometric series

$$\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1} = 2 + \frac{4}{3} + \frac{8}{9} + \cdots$$

converges or diverges. If it converges, find its sum.

Solution

Comparing $\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1}$ to $\sum_{k=1}^{\infty} a_1 r^{k-1}$, the first term is $a_1 = 2$ and the common ratio is $r = \frac{2}{3}$. Since |r| < 1, the series converges. Use formula (7) to find its sum:

$$\sum_{k=1}^{\infty} 2\left(\frac{2}{3}\right)^{k-1} = 2 + \frac{4}{3} + \frac{8}{9} + \dots = \frac{2}{1 - \frac{2}{3}} = 6$$

Now Work PROBLEM 53

EXAMPLE 8 Repeating Decimals

Show that the repeating decimal 0.999 . . . equals 1.

Solution The decimal 0.999... = 0.9 + 0.09 + 0.009 + ... = $\frac{9}{10} + \frac{9}{100} + \frac{9}{1000} + \frac{9}{1000} + \cdots$ is an infinite geometric series. Write it in the form $\sum_{k=1}^{\infty} a_1 r^{k-1}$ and use formula (7). 0.999... = $\frac{9}{10} + \frac{9}{100} + \frac{9}{1000} + \cdots = \sum_{k=1}^{\infty} \frac{9}{10^k} = \sum_{k=1}^{\infty} \frac{9}{10 \cdot 10^{k-1}} = \sum_{k=1}^{\infty} \frac{9}{10} \left(\frac{1}{10}\right)^{k-1}$

(continued)

Compare this series to $\sum_{k=1}^{\infty} a_1 r^{k-1}$ and note that $a_1 = \frac{9}{10}$ and $r = \frac{1}{10}$. Since |r| < 1, the series converges and its sum is

the series converges and its sum is

$$0.999\ldots = \frac{\frac{9}{10}}{1-\frac{1}{10}} = \frac{\frac{9}{10}}{\frac{9}{10}} = 1$$

The repeating decimal 0.999 . . . equals 1.



Pendulum Swings

Initially, a pendulum swings through an arc of length 18 inches. See Figure 9. On each successive swing, the length of the arc is 0.98 of the previous length.

- (a) What is the length of the arc of the 10th swing?
- (b) On which swing is the length of the arc first less than 12 inches?
- (c) After 15 swings, what total distance has the pendulum swung?
- (d) When it stops, what total distance has the pendulum swung?

Solution

EXAMPLE 9

(a) The length of the first swing is 18 inches. The length of the second swing is 0.98 • 18 inches. The length of the third swing is 0.98 • 0.98 • 18 = 0.98² • 18 inches. The length of the arc of the 10th swing is

$$(0.98)^9 \cdot 18 \approx 15.007$$
 inches

(b) The length of the arc of the *n*th swing is $(0.98)^{n-1} \cdot 18$. For the length of the arc to be exactly 12 inches requires that

$$(0.98)^{n-1} \cdot 18 = 12$$

$$(0.98)^{n-1} = \frac{12}{18} = \frac{2}{3}$$
Divide both sides by 18.
$$n - 1 = \log_{0.98} \left(\frac{2}{3}\right)$$
Express as a logarithm.
$$(2)$$

$$n = 1 + \frac{\ln(\frac{\pi}{3})}{\ln 0.98} \approx 1 + 20.07 = 21.07$$
 Solve for *n*; use the Change of Base Formula.

The length of the arc of the pendulum exceeds 12 inches on the 21st swing and is first less than 12 inches on the 22nd swing.

(c) After 15 swings, the total distance swung is

$$L = 18 + 0.98 \cdot 18 + (0.98)^2 \cdot 18 + (0.98)^3 \cdot 18 + \dots + (0.98)^{14} \cdot 18$$

1st 2nd 3rd 4th 15th

This is the sum of a geometric sequence. The common ratio is 0.98; the first term is 18. The sum has 15 terms, so

$$L = 18 \cdot \frac{1 - 0.98^{15}}{1 - 0.98} \approx 18 \cdot 13.07 \approx 235.3 \text{ inches}$$

The pendulum has swung approximately 235.3 inches after 15 swings.

(d) When the pendulum stops, it has swung the total distance

$$T = 18 + 0.98 \cdot 18 + (0.98)^2 \cdot 18 + (0.98)^3 \cdot 18 + \cdots$$

This is the sum of an infinite geometric series. The common ratio is r = 0.98; the first term is $a_1 = 18$. Since |r| < 1, the series converges. Its sum is

$$T = \frac{a_1}{1 - r} = \frac{18}{1 - 0.98} = 900$$

The pendulum has swung a total of 900 inches when it finally stops.



Now Work PROBLEM 87



5 Solve Annuity Problems

Section 5.7 developed the compound interest formula, which gives the future value when a fixed amount of money is deposited in an account that pays interest compounded periodically. Often, though, money is invested in small amounts at periodic intervals. An **annuity** is a sequence of equal periodic deposits. The periodic deposits may be made annually, quarterly, monthly, or daily.

When deposits are made at the same time that the interest is credited, the annuity is called **ordinary**. We discuss only ordinary annuities here. The **amount of an annuity** is the sum of all deposits made plus all interest paid.

Suppose that the interest rate that an account earns is *i* percent per payment period (expressed as a decimal). For example, if an account pays 12% compounded

monthly (12 times a year), then $i = \frac{0.12}{12} = 0.01$. If an account pays 8% compounded quarterly (4 times a year), then $i = \frac{0.08}{4} = 0.02$.

To develop a formula for the amount of an annuity, suppose that P is deposited each payment period for *n* payment periods in an account that earns *i* percent per payment period. When the last deposit is made at the *n*th payment period, the first deposit of P has earned interest compounded for n - 1 payment periods, the second deposit of P has earned interest compounded for n - 2 payment periods, and so on. Table 3 shows the value of each deposit after *n* deposits have been made.

Tabl	е З	
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Deposit	1	2	3	 <i>n</i> – 1	п
Amount	$P(1+i)^{n-1}$	$P(1 + i)^{n-2}$	$P(1+i)^{n-3}$	 P(1 + i)	Р

The amount A of the annuity is the sum of the amounts shown in Table 3; that is,

$$A = P \cdot (1+i)^{n-1} + P \cdot (1+i)^{n-2} + \dots + P \cdot (1+i) + P$$

= P[1 + (1+i) + \dots + (1+i)^{n-1}]

The expression in brackets is the sum of a geometric sequence with n terms and a common ratio of (1 + i). As a result,

$$A = P[1 + (1 + i) + \dots + (1 + i)^{n-2} + (1 + i)^{n-1}]$$

= $P\frac{1 - (1 + i)^n}{1 - (1 + i)} = P\frac{1 - (1 + i)^n}{-i} = P\frac{(1 + i)^n - 1}{i}$

The following theorem has been proved:

THEOREM Amount of an Annuity

Suppose that P is the deposit in dollars made at the end of each payment period for an annuity paying i percent interest per payment period. The amount A of the annuity after n deposits is

$$A = P \frac{(1+i)^n - 1}{i}$$
(9)

NOTE In formula (9), remember that when the *n*th deposit is made, the first deposit has earned interest for n - 1 compounding periods and the *n*th deposit has earned no interest.

EXAMPLE 10 Determining the Amount of an Annuity

To save for retirement, Brett decides to place \$4000 into an individual retirement account (IRA) each year for the next 30 years. What will the value of the IRA be when Brett makes his 30th deposit? Assume that the rate of return of the IRA is 7% per annum compounded annually. (This is the historical rate of return in the stock market.)

Solution

This is an ordinary annuity with n = 30 annual deposits of P = \$4000. The rate of interest per payment period is $i = \frac{0.07}{1} = 0.07$. The amount A of the annuity after 30 deposits is

$$A = \$4000 \frac{(1+0.07)^{30} - 1}{0.07} \approx \$4000 \cdot 94.46078632 \approx \$377,843.15$$

EXAMPLE 11 Determining the Amount of an Annuity

To save for her daughter's college education, Miranda decides to put \$100 aside every month in a credit union account paying 2% interest compounded monthly. She begins this savings program when her daughter is 3 years old. How much will she have saved by the time she makes the 180th deposit? How old is her daughter at this time?

Solution This is an annuity with P = \$100, n = 180, and $i = \frac{0.02}{12}$. The amount A of the annuity after 180 deposits is

$$A = \$100 \frac{\left(1 + \frac{0.02}{12}\right)^{180} - 1}{\frac{0.02}{12}} \approx \$100 \cdot 209.71306 \approx \$20,971.31$$

Because there are 12 deposits per year, when the 180th deposit is made $\frac{180}{12} = 15$ years have passed, and Miranda's daughter is 18 years old.

Now Work problem 91

Historical Feature



Sequences are among the oldest objects of mathematical investigation, having been studied for over 3500 years. After the initial steps, however, little progress was made until about 1600.

Fibonacci

Arithmetic and geometric sequences appear in the Rhind papyrus, a mathematical text containing 85 problems copied around 1650 BC

by the Egyptian scribe Ahmes from an earlier work (see Historical Problem 1). Fibonacci (AD 1220) wrote about problems similar to those found in the Rhind papyrus, leading one to suspect that Fibonacci may have had material available that is now lost. This material would have been in the non-Euclidean Greek tradition of Heron (about AD 75) and

Historical Problems

 Arithmetic sequence problem from the Rhind papyrus (statement modified slightly for clarity) One hundred loaves of bread are to be divided among five people so that the amounts that they receive form an arithmetic sequence. The first two together receive one-seventh of what the last three receive. How many loaves does each receive?

[Partial answer: First person receives $1\frac{2}{3}$ loaves.]

 The following old English children's rhyme resembles one of the Rhind papyrus problems. As I was going to St. Ives I met a man with seven wives Diophantus (about AD 250). One problem, again modified slightly, is still with us in the familiar puzzle rhyme "As I was going to St. Ives . . . " (see Historical Problem 2).

The Rhind papyrus indicates that the Egyptians knew how to add up the terms of an arithmetic or geometric sequence, as did the Babylonians. The rule for summing up a geometric sequence is found in Euclid's *Elements* (Book IX, 35, 36), where, like all Euclid's algebra, it is presented in a geometric form.

Investigations of other kinds of sequences began in the 1500s, when algebra became sufficiently developed to handle the more complicated problems. The development of calculus in the 1600s added a powerful new tool, especially for finding the sum of an infinite series, and the subject continues to flourish today.

> Each wife had seven sacks Each sack had seven cats Each cat had seven kits [kittens] Kits, cats, sacks, wives How many were going to St. Ives?

- (a) Assuming that the speaker and the cat fanciers met by traveling in opposite directions, what is the answer?
- (b) How many kittens are being transported?
- (c) Kits, cats, sacks, wives; how many?

12.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. If \$1000 is invested at 4% per annum compounded semiannually, how much is in the account after 2 years? (pp. 361–364)
- **2.** How much do you need to invest now at 5% per annum compounded monthly so that in 1 year you will have \$10,000? (pp. 365–366)

Concepts and Vocabulary

- **3.** In a(n) ______ sequence, the ratio of successive terms is a constant.
- **4.** If |r| < 1, the sum of the geometric series $\sum_{k=1}^{\infty} ar^{k-1}$ is ______.
- 5. *Multiple Choice* If a series does not converge, it is called a(n) ______ series.
 - (a) arithmetic (b) divergent (c) geometric (d) recursive
- **6.** *True or False* A geometric sequence may be defined recursively.
- **7.** *True or False* In a geometric sequence, the common ratio is always a positive number.
- 8. *True or False* For a geometric sequence with first term a_1 and common ratio r, where $r \neq 0, r \neq 1$, the sum of the first n terms is $S_n = a_1 \cdot \frac{1 r^n}{1 r}$.

Skill Building

In Problems 9–18, show that each sequence is geometric. Then find the common ratio and list the first four terms.

$$9. \{s_n\} = \{(-5)^n\} \quad 10. \{s_n\} = \{4^n\} \quad 11. \{a_n\} = \left\{-3\left(\frac{1}{2}\right)^n\right\} \quad 12. \{b_n\} = \left\{\left(\frac{5}{2}\right)^n\right\} \quad 13. \{d_n\} = \left\{\frac{3^n}{9}\right\} \\ 14. \{c_n\} = \left\{\frac{2^{n-1}}{4}\right\} \quad 15. \{f_n\} = \{3^{2n}\} \quad 16. \{e_n\} = \{7^{n/4}\} \quad 17. \{u_n\} = \left\{\frac{2^n}{3^{n-1}}\right\} \quad 18. \{t_n\} = \left\{\frac{3^{n-1}}{2^n}\right\} \\ 14. \{c_n\} = \left\{\frac{2^{n-1}}{4}\right\} \quad 15. \{f_n\} = \{3^{2n}\} \quad 16. \{e_n\} = \{7^{n/4}\} \quad 17. \{u_n\} = \left\{\frac{2^n}{3^{n-1}}\right\} \quad 18. \{t_n\} = \left\{\frac{3^{n-1}}{2^n}\right\}$$

In Problems 19–26, find the fifth term and the nth term of the geometric sequence whose first term a_1 and common ratio r are given.

19.
$$a_1 = 2; r = 3$$
20. $a_1 = -2; r = 4$
21. $a_1 = 6; r = -2$
22. $a_1 = 5; r = -1$
23. $a_1 = 1; r = -\frac{1}{3}$
24. $a_1 = 0; r = \frac{1}{7}$
25. $a_1 = 0; r = \frac{1}{\pi}$
26. $a_1 = \sqrt{3}; r = \sqrt{3}$

In Problems 27–32, find the indicated term of each geometric sequence.

27. 7th term of $1, \frac{1}{2}, \frac{1}{4}, \ldots$ **28.** 8th term of $1, 3, 9, \ldots$ **29.** 10th term of $-1, 2, -4, \ldots$ **30.** 15th term of $1, -1, 1, \ldots$ **31.** 7th term of $0.1, 1.0, 10.0, \ldots$ **32.** 8th term of $0.4, 0.04, 0.004, \ldots$

In Problems 33–40, find the nth term a_n of each geometric sequence. When given, r is the common ratio.

33. 5, 10, 20, 40, ...
 34. 6, 18, 54, 162, ...
 35. $-3, 1, -\frac{1}{3}, \frac{1}{9}, \dots$ **36.** 4, 1, $\frac{1}{4}, \frac{1}{16}, \dots$
37. $a_2 = 7; r = \frac{1}{3}$ **38.** $a_6 = 243; r = -3$ **39.** $a_3 = \frac{1}{3}; a_6 = \frac{1}{81}$ **40.** $a_2 = 7; a_4 = 1575$

In Problems 41–46, find each sum.

$$41. \frac{1}{4} + \frac{2}{4} + \frac{2^2}{4} + \frac{2^3}{4} + \dots + \frac{2^{n-1}}{4}$$

$$42. \frac{3}{9} + \frac{3^2}{9} + \frac{3^3}{9} + \dots + \frac{3^n}{9}$$

$$43. \sum_{k=1}^n 4 \cdot 3^{k-1}$$

$$44. \sum_{k=1}^n \left(\frac{2}{3}\right)^k$$

$$45. 2 + \frac{6}{5} + \frac{18}{25} + \dots + 2\left(\frac{3}{5}\right)^{n-1}$$

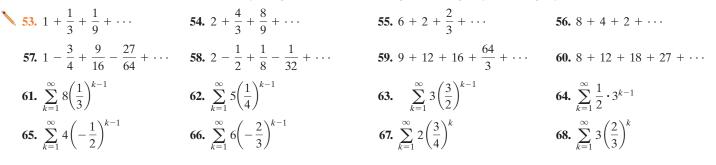
$$46. -1 - 2 - 4 - 8 - \dots - (2^{n-1})$$

For Problems 47–52, use a graphing utility to find the sum of each geometric sequence.

$$\begin{array}{c} \mathbf{47.} \ \frac{1}{4} + \frac{2}{4} + \frac{2^2}{4} + \frac{2^3}{4} + \dots + \frac{2^{14}}{4} \\ \mathbf{50.} \ \sum_{n=1}^{15} \left(\frac{2}{3}\right)^n \\ \mathbf{51.} \ 2 + \frac{6}{5} + \frac{18}{25} + \dots + 2\left(\frac{3}{5}\right)^{15} \\ \mathbf{52.} \ -1 - 2 - 4 - 8 - \dots - 2^{14} \\ \end{array}$$

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In Problems 53–68, determine whether each infinite geometric series converges or diverges. If it converges, find its sum.

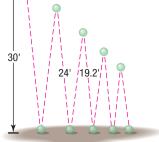


Mixed Practice In Problems 69–82, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference; if it is geometric, find the common ratio. If the sequence is arithmetic or geometric, find the sum of the first 50 terms.

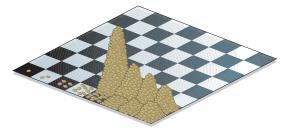
69. $\{2n-5\}$	70. $\{n+2\}$	71. $\{5n^2 + 1\}$	72. $\{4n^2\}$	73. $\left\{8-\frac{3}{4}n\right\}$
74. $\left\{3 - \frac{2}{3}n\right\}$	75. 2, 4, 6, 8,	76. 1, 3, 6, 10,	77. $\left\{\left(\frac{5}{4}\right)^n\right\}$	78. $\left\{ \left(\frac{2}{3}\right)^n \right\}$
79. 1, 1, 2, 3, 5, 8,	80. -1, 2, -4, 8,	81. $\{(-1)^n\}$	82. $\{3^{n/2}\}$	

Applications and Extensions

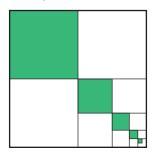
- **83.** Find x so that x, x + 4, and x + 7 are consecutive terms of a geometric sequence.
- 84. Find x so that x 1, x, and x + 2 are consecutive terms of a geometric sequence.
- 85. Salary Increases Suppose that you have just been hired atan annual salary of \$23,000 and expect to receive annual increases of 8%. What will your salary be when you begin your seventh year?
- **86. Equipment Depreciation** A new piece of equipment cost a company \$15,000. Each year, for tax purposes, the company depreciates the value by 15%. What value should the company give the equipment after 5 years?
- **87. Pendulum Swings** Initially, a pendulum swings through an arc of 4 feet. On each successive swing, the length of the arc is 0.9 of the previous length.
 - (a) What is the length of the arc of the ninth swing?
 - (b) On which swing is the length of the arc first less than 2 feet?
 - (c) After 15 swings, what total length will the pendulum have swung?
 - (d) When it stops, what total length will the pendulum have swung?
- **88.** Bouncing Balls A ball is dropped from a height of 30 feet. Each time it strikes the ground, it bounces up to 0.8 of the previous height.
 - (a) What height does the ball bounce up to after it strikes the ground for the third time?
 - (b) How high does it bounce after it strikes the ground for the *n*th time?



- (c) How many times does the ball need to strike the ground before its bounce is less than 6 inches?
- (d) What total vertical distance does the ball travel before it stops bouncing?
- **89. Retirement** Christine contributes \$100 each month to her 401(k). What will be the value of Christine's 401(k) after the 360th deposit (30 years) if the per annum rate of return is assumed to be 8% compounded monthly?
- **90.** Saving for a Home Jolene wants to purchase a new home. Suppose that she invests \$400 per month into a mutual fund. If the per annum rate of return of the mutual fund is assumed to be 6% compounded monthly, how much will Jolene have for a down payment after the 36th deposit (3 years)?
- **91. Tax-Sheltered Annuity** Don contributes \$300 at the end of each quarter to a Tax-Sheltered Annuity (TSA). What will the value of the TSA be after the 80th deposit (20 years) if the per annum rate of return is assumed to be 7% compounded quarterly?
 - **92. Retirement** Ray contributes \$1000 to an individual retirement account (IRA) semiannually. What will the value of the IRA be when Ray makes his 30th deposit (after 15 years) if the per annum rate of return is assumed to be 7% compounded semiannually?
 - **93.** Sinking Fund For a child born in 2018, the cost of a 4-year college education at a public university is projected to be \$185,000. Assuming a 4.75% per annum rate of return compounded monthly, how much must be contributed to a college fund every month to have \$185,000 in 18 years when the child begins college?
 - **94.** Sinking Fund Scott and Alice want to purchase a vacation home in 10 years and need \$50,000 for a down payment. How much should they place in a savings account each month if the per annum rate of return is assumed to be 3.5% compounded monthly?



96. Shading Squares Look at the figure. What fraction of the square is eventually shaded if the indicated shading process continues indefinitely?



97. Multiplier Suppose that, throughout the U.S. economy, individuals spend 90% of every additional dollar that they earn. Economists would say that an individual's **marginal propensity to consume** is 0.90. For example, if Jane earns an additional dollar, she will spend 0.9(1) = \$0.90 of it. The individual who earns \$0.90 (from Jane) will spend 90% of it, or \$0.81. This process of spending continues and results in an infinite geometric series as follows:

 $1, 0.90, 0.90^2, 0.90^3, 0.90^4, \ldots$

The sum of this infinite geometric series is called the **multiplier**. What is the multiplier if individuals spend 90% of every additional dollar that they earn?

- **98. Multiplier** Refer to Problem 97. Suppose that the marginal propensity to consume throughout the U.S. economy is 0.95. What is the multiplier for the U.S. economy?
- **99.** Stock Price One method of pricing a stock is to discount the stream of future dividends of the stock. Suppose that a stock pays P per year in dividends, and historically, the dividend has been increased i% per year. If you desire an annual rate of return of r%, this method of pricing a stock states that the price that you should pay is the present value of an infinite stream of payments:

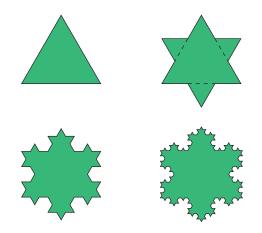
Price =
$$P + P \cdot \frac{1+i}{1+r} + P \cdot \left(\frac{1+i}{1+r}\right)^2 + P \cdot \left(\frac{1+i}{1+r}\right)^3 + \cdots$$

The price of the stock is the sum of an infinite geometric series. Suppose that a stock pays an annual dividend of \$4.00, and historically, the dividend has been increased 3% per year. You desire an annual rate of return of 9%. What is the most you should pay for the stock?

- **100. Stock Price** Refer to Problem 99. Suppose that a stock pays an annual dividend of \$2.50, and historically, the dividend has increased 4% per year. You desire an annual rate of return of 11%. What is the most that you should pay for the stock?
- 101. A Rich Man's Promise A rich man promises to give you \$1000 on September 1. Each day thereafter he will give you $\frac{9}{10}$ of what he gave you the previous day. What is the first date on which the amount you receive is less than 1¢? How much have you received when this happens?
- 102. Seating Revenue A special section in the end zone of a football stadium has 2 seats in the first row and 14 rows total. Each successive row has 2 seats more than the row before. In this particular section, the first seat is sold for 1 cent, and each following seat sells for 5% more than the previous seat. Find the total revenue generated if every seat in the section is sold. Round only the final answer, and state the final answer in dollars rounded to two decimal places. (JJC)[†]
- **103.** Challenge Problem Suppose x, y, z are consecutive terms in a geometric sequence. If x + y + z = 103 and $x^2 + y^2 + z^2 = 6901$, find the value of y. [Hint: Let r be the common ratio so y = xr and $z = yr = xr^2$.]
- **104.** *Challenge Problem* Koch's Snowflake The area inside the fractal known as the Koch snowflake can be described as the sum of the areas of infinitely many equilateral triangles, as pictured below.

For all but the center (largest) triangle, a triangle in the Koch snowflake is $\frac{1}{9}$ the area of the next largest triangle in

the fractal. Suppose the area of the largest triangle has area of 2 square meters.



(a) Show that the area of the Koch snowflake is given by the series

$$A = 2 + 2 \cdot 3\left(\frac{1}{9}\right) + 2 \cdot 12\left(\frac{1}{9}\right)^2 + 2 \cdot 48\left(\frac{1}{9}\right)^3 + 2 \cdot 192\left(\frac{1}{9}\right)^4 + \cdots$$

(b) Find the exact area of the Koch snowflake by finding the sum of the series.

[†]Courtesy of the Joliet Junior College Mathematics Department.

Explaining Concepts: Discussion and Writing

- **105.** Critical Thinking You are interviewing for a job and receive two offers for a five-year contract:
 - A: \$40,000 to start, with guaranteed annual increases of 6% for the first 5 years
 - *B:* \$44,000 to start, with guaranteed annual increases of 3% for the first 5 years

Which offer is better if your goal is to be making as much as possible after 5 years? Which is better if your goal is to make as much money as possible over the contract (5 years)?

- **106.** Critical Thinking Which of the following choices, *A* or *B*, results in more money?
 - *A*: To receive \$1000 on day 1, \$999 on day 2, \$998 on day 3, with the process to end after 1000 days
 - *B:* To receive \$1 on day 1, \$2 on day 2, \$4 on day 3, for 19 days
- **107. Critical Thinking** You have just signed a 7-year professional football league contract with a beginning salary of \$2,000,000 per year. Management gives you the following options with regard to your salary over the 7 years.
 - 1. A bonus of \$100,000 each year
 - 2. An annual increase of 4.5% per year beginning after 1 year
 - **3.** An annual increase of \$95,000 per year beginning after 1 year

Which option provides the most money over the 7-year period? Which the least? Which would you choose? Why?

- **108. Critical Thinking** Suppose you were offered a job in which you would work 8 hours per day for 5 workdays per week for 1 month at hard manual labor. Your pay the first day would be 1 penny. On the second day your pay would be two pennies; the third day 4 pennies. Your pay would double on each successive workday. There are 22 workdays in the month. There will be no sick days. If you miss a day of work, there is no pay or pay increase. How much do you get paid if you work all 22 days? How much do you get paid for the 22nd workday? What risks do you run if you take this job offer? Would you take the job?
- **109.** Can a sequence be both arithmetic and geometric? Give reasons for your answer.
- **110.** Make up a geometric sequence. Give it to a friend and ask for its 20th term.
- **111.** Make up two infinite geometric series, one that has a sum and one that does not. Give them to a friend and ask for the sum of each series.
- **112.** Describe the similarities and differences between geometric sequences and exponential functions.

Retain Your Knowledge -

Problems 113–122 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **113.** Use the Change-of-Base Formula and a calculator to evaluate $\log_7 62$. Round the answer to three decimal places.
- 114. Find the unit vector in the same direction as $\mathbf{v} = 8\mathbf{i} 15\mathbf{j}$.

115. Find the equation of the hyperbola with vertices at (-2, 0) and (2, 0), and a focus at (4, 0).

116. Find the value of the determinant: $\begin{vmatrix} 3 & 1 & 0 \\ 0 & -2 & 6 \\ 4 & -1 & -2 \end{vmatrix}$

- **117.** Liv notices a blue jay in a tree. Initially she must look up 5 degrees from eye level to see the jay, but after moving 6 feet closer she must look up 7 degrees from eye level. How high is the jay in the tree if you add 5.5 feet to account for Liv's height? Round to the nearest tenth.
- **118.** Write the factored form of the polynomial function of smallest degree that touches the x-axis at x = 4, crosses the x-axis at x = -2 and x = 1, and has a y-intercept of 4.

f 120. Find a rectangular equation of the plane curve with parametric equations x(t) = t + 5 and $y(t) = \sqrt{t}$ for $t \ge 0$.

- 121. Find the function g whose graph is the graph of $y = \sqrt{x}$ but is stretched vertically by a factor of 7 and shifted left 5 units.
- **122.** Factor completely: $x^4 29x^2 + 100$

'Are You Prepared?' Answers

1. \$1082.43 **2.** \$9513.28

12.4 Mathematical Induction

OBJECTIVE 1 Prove Statements Using Mathematical Induction (p. 881)

1 Prove Statements Using Mathematical Induction

Mathematical induction is a method for proving that statements involving natural numbers are true for all natural numbers.*

For example, the statement "the sum of the first *n* positive odd integers equals n^2 ," that is,

$$1 + 3 + 5 + \dots + (2n - 1) = n^2$$
 (1)

can be proved for all natural numbers *n* by using mathematical induction.

Before stating the method of mathematical induction, let's try to gain a sense of the power of the method. We use the statement in equation (1) for this purpose by restating it for various values of n = 1, 2, 3, ...

n = 1	The sum of the first positive odd integer is 1^2 ; $1 = 1^2$.
n = 2	The sum of the first 2 positive odd integers is 2^2 ;
	$1 + 3 = 4 = 2^2$.
<i>n</i> = 3	The sum of the first 3 positive odd integers is 3^2 ;
	$1 + 3 + 5 = 9 = 3^2$.
n = 4	The sum of the first 4 positive odd integers is 4^2 ;
	$1 + 3 + 5 + 7 = 16 = 4^2$.

Although from this pattern we might conjecture that statement (1) is true for any natural number n, can we really be sure that it does not fail for some choice of n? The method of proof by mathematical induction allows us to prove that the statement is true for all n.

THEOREM The Principle of Mathematical Induction

Suppose that the following two conditions are satisfied with regard to a statement about natural numbers:

CONDITION I: The statement is true for the natural number 1.

CONDITION II: If the statement is true for some natural number k, and it can be shown to be true for the next natural number k + 1,

then the statement is true for all natural numbers.

The following physical interpretation illustrates why the principle works. Think of a collection of natural numbers obeying a statement as a collection of infinitely many dominoes. See Figure 10.

Now, suppose that two facts are given:

1. The first domino is pushed over.

1

2. If one domino falls over, say the kth domino, so will the next one, the (k + 1) st domino.

Is it safe to conclude that *all* the dominoes fall over? The answer is yes, because if the first one falls (Condition I), the second one does also (by Condition II); and if the second one falls, so does the third (by Condition II); and so on.

EXAMPLE 1 Using Mathematical Induction

Show that the following statement is true for all natural numbers *n*.

$$+3+5+\cdots+(2n-1)=n^2$$
 (2)

*Recall that the natural numbers are the numbers 1, 2, 3, 4, In other words, the terms *natural numbers* and *positive integers* are synonymous.



Figure 10

Solution

First show that statement (2) holds for n = 1. Because $1 = 1^2$, statement (2) is true for n = 1. Condition I holds.

Next, show that Condition II holds. From statement (2), assume that

$$1 + 3 + 5 + \dots + (2k - 1) = k^2$$
(3)

is true for some natural number k.

Now show that, based on equation (3), statement (2) holds for k + 1. Look at the sum of the first k + 1 positive odd integers to determine whether this sum equals $(k + 1)^{2}$.

$$1 + 3 + 5 + \dots + (2k - 1) + [2(k + 1) - 1] = [1 + 3 + 5 + \dots + (2k - 1)] + (2k + 1)$$

= k^2 by equation (3)
= $k^2 + (2k + 1)$
= $k^2 + 2k + 1 = (k + 1)^2$

Conditions I and II are satisfied; by the Principle of Mathematical Induction, statement (2) is true for all natural numbers n.

EXAMPLE 2	Using Mathematical Induction
	Show that the following statement is true for all natural numbers <i>n</i> .
	$2^n > n$
Solution	First, show that the statement $2^n > n$ holds when $n = 1$. Because $2^1 = 2 > 1$, the inequality is true for $n = 1$. Condition I holds. Next, assume the statement holds for some natural number k; that is, $2^k > k$. Now show that the statement holds for $k + 1$; that is, show that $2^{k+1} > k + 1$.
	$2^{k+1} = 2 \cdot 2^k > 2 \cdot k = k + k \ge k + 1$ $\uparrow \qquad \uparrow$ $2^k > k \qquad k \ge 1$
	$2^k > k \qquad k \ge 1$
	If $2^k > k$, then $2^{k+1} > k + 1$, so Condition II of the Principle of Mathematical Induction is satisfied. The statement $2^n > n$ is true for all natural numbers n .
EXAMPLE 3	Using Mathematical Induction
	Show that the following formula is true for all natural numbers <i>n</i> .
	$1 + 2 + 3 + \dots + n = \frac{n(n+1)}{2}$ (4)
Solution	First, show that formula (4) is true when $n = 1$. Because
	$\frac{1(1+1)}{2} = \frac{1 \cdot 2}{2} = 1$
	Condition I of the Principle of Mathematical Induction holds.
	Next, assume that formula (4) holds for some natural number k , and determine whether the formula then holds for the next natural number, $k + 1$. Assume that
	k(k + 1)

 $1 + 2 + 3 + \dots + k = \frac{k(k+1)}{2}$ for some k (5)

Now show that

$$1 + 2 + 3 + \dots + k + (k + 1) = \frac{(k + 1)[(k + 1) + 1]}{2} = \frac{(k + 1)(k + 2)}{2}$$

as follows:

$$1 + 2 + 3 + \dots + k + (k + 1) = \underbrace{[1 + 2 + 3 + \dots + k]}_{2} + (k + 1)$$
$$= \frac{k(k + 1)}{2} \text{ by equation (5)}$$
$$= \frac{k(k + 1)}{2} + (k + 1)$$
$$= \frac{k^{2} + k + 2k + 2}{2}$$
$$= \frac{k^{2} + 3k + 2}{2} = \frac{(k + 1)(k + 2)}{2}$$

Condition II also holds. As a result, formula (4) is true for all natural numbers *n*.

Now Work PROBLEM 1

EXAMPLE 4 Using Mathematical Induction

Show that $3^n - 1$ is divisible by 2 for all natural numbers *n*.

Solution

First, show that the statement is true when n = 1. Because $3^1 - 1 = 3 - 1 = 2$ is divisible by 2, the statement is true when n = 1. Condition I is satisfied.

Next, assume that the statement holds for some natural number k, and determine whether the statement holds for the next natural number, k + 1.

Assume that $3^k - 1$ is divisible by 2 for some k. Now show that $3^{k+1} - 1$ is divisible by 2.

$$3^{k+1} - 1 = 3^{k+1} - 3^k + 3^k - 1$$

= $3^k(3 - 1) + (3^k - 1) = 3^k \cdot 2 + (3^k - 1)$
Subtract and add 3^k .

Because $3^k \cdot 2$ is divisible by 2 and $3^k - 1$ is divisible by 2, it follows that $3^k \cdot 2 + (3^k - 1) = 3^{k+1} - 1$ is divisible by 2. Condition II is also satisfied. As a result, the statement " $3^n - 1$ is divisible by 2" is true for all natural numbers *n*.

Now Work PROBLEM 19

WARNING The conclusion that a statement involving natural numbers is true for all natural numbers is made only after *both* Conditions I and II of the Principle of Mathematical Induction have been satisfied. Problem 28 demonstrates a statement for which only Condition I holds, and the statement is *not* true for all natural numbers. Problem 29 demonstrates a statement for which only Condition II holds, and the statement is *not* true for any natural number.

2. $1 + 5 + 9 + \cdots + (4n - 3) = n(2n - 1)$

12.4 Assess Your Understanding

1. $2 + 4 + 6 + \cdots + 2n = n(n + 1)$

Skill Building

In Problems 1–22, use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers n.

$$3. 3 + 5 + 7 + \dots + (2n + 1) = n(n + 2)$$

$$4. 3 + 4 + 5 + \dots + (n + 2) = \frac{1}{2}n(n + 5)$$

$$5. 1 + 4 + 7 + \dots + (3n - 2) = \frac{1}{2}n(3n - 1)$$

$$6. 2 + 5 + 8 + \dots + (3n - 1) = \frac{1}{2}n(3n + 1)$$

$$7. 1 + 3 + 3^{2} + \dots + 3^{n-1} = \frac{1}{2}(3^{n} - 1)$$

$$8. 1 + 2 + 2^{2} + \dots + 2^{n-1} = 2^{n} - 1$$

$$9. 1 + 5 + 5^{2} + \dots + 5^{n-1} = \frac{1}{4}(5^{n} - 1)$$

$$10. 1 + 4 + 4^{2} + \dots + 4^{n-1} = \frac{1}{3}(4^{n} - 1)$$

$$11. \frac{1}{1 \cdot 3} + \frac{1}{3 \cdot 5} + \frac{1}{5 \cdot 7} + \dots + \frac{1}{(2n - 1)(2n + 1)} = \frac{n}{2n + 1}$$

$$12. \frac{1}{1 \cdot 2} + \frac{1}{2 \cdot 3} + \frac{1}{3 \cdot 4} + \dots + \frac{1}{n(n + 1)} = \frac{n}{n + 1}$$

13.
$$1^3 + 2^3 + 3^3 + \dots + n^3 = \frac{1}{4}n^2(n+1)^2$$

15. $-2 - 3 - 4 - \dots - (n+1) = -\frac{1}{2}n(n+3)$
17. $1 \cdot 2 + 3 \cdot 4 + 5 \cdot 6 + \dots + (2n-1)(2n) = \frac{1}{3}n(n+1)(4n-1)$
19. $n^2 + n$ is divisible by 2.

21. n(n + 1)(n + 2) is divisible by 6.

Applications and Extensions

In Problems 23–27, prove each statement.

- **23.** If 0 < x < 1, then $0 < x^n < 1$.
- **24.** If x > 4, then $x^n > 4$.
- **25.** a + b is a factor of $a^{2n+1} + b^{2n+1}$.

26.
$$a - b$$
 is a factor of $a^n - b^n$.

[**Hint**:
$$a^{k+1} - b^{k+1} = a(a^k - b^k) + b^k(a - b)$$
]

- **27.** $(1 + a)^n \ge 1 + na$, for a > 0
- **28.** Show that the statement " $n^2 n + 41$ is a prime number" is true for n = 1 but is not true for n = 41.
- **29.** Show that the formula

$$2 + 4 + 6 + \dots + 2n = n^2 + n + 2$$

obeys Condition II of the Principle of Mathematical Induction. That is, show that if the formula is true for some k, it is also true for k + 1. Then show that the formula is false for n = 1 (or for any other choice of n).

30. Use mathematical induction to prove that if $r \neq 1$, then

$$a + ar + ar^{2} + \dots + ar^{n-1} = a\frac{1 - r^{n}}{1 - r}$$

31. Use mathematical induction to prove that

$$a + (a + d) + (a + 2d)$$

$$+\cdots+[a+(n-1)d] = na + d\frac{n(n-1)}{2}$$

- **32. Extended Principle of Mathematical Induction** The Extended Principle of Mathematical Induction states that if Conditions I and II hold, that is,
 - (I) A statement is true for a natural number *j*.
 - (II) If the statement is true for some natural number $k \ge j$, then it is also true for the next natural number k + 1.

then the statement is true for all natural numbers $\geq j$. Use the Extended Principle of Mathematical Induction to show

Explaining Concepts: Discussion and Writing

14. $1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{1}{6}n(n+1)(2n+1)$ 16. $4 + 3 + 2 + \dots + (5 - n) = \frac{1}{2}n(9 - n)$ 18. $1 \cdot 2 + 2 \cdot 3 + 3 \cdot 4 + \dots + n(n+1) = \frac{1}{3}n(n+1)(n+2)$ 20. $n^3 + 2n$ is divisible by 3. 22. $n^2 - n + 2$ is divisible by 2.

that the number of diagonals in a convex polygon of *n* sides is $\frac{1}{2}n(n-3)$.

[**Hint**: Begin by showing that the result is true when
$$n = 4$$
 (Condition I).]

- **33. Geometry** Use the Extended Principle of Mathematical Induction to show that the sum of the interior angles of a convex polygon of *n* sides equals $(n 2) \cdot 180^{\circ}$.
- **34.** *Challenge Problem* Use the Principle of Mathematical Induction to prove that

$$\begin{bmatrix} 5 & -8\\ 2 & -3 \end{bmatrix}^n = \begin{bmatrix} 4n+1 & -8n\\ 2n & 1-4n \end{bmatrix}$$

for all natural numbers *n*.

- **35.** *Challenge Problem* **Paper Creases** If a sheet of paper is folded in half by folding the top edge down to the bottom edge, one crease will result. If the folded paper is folded in the same manner, the result is three creases. With each fold, the number of creases can be defined recursively by $c_1 = 1$, $c_{n+1} = 2c_n + 1$.
 - (a) Find the number of creases for n = 3 and n = 4 folds.
 - (b) Use the given information and your results from part (a) to find a formula for the number of creases after n folds, c_n, in terms of the number of folds alone.
 - (c) Use the Principle of Mathematical Induction to prove that the formula found in part (b) is correct for all natural numbers.
 - (d) Tosa Tengujo is reportedly the world's thinnest paper with a thickness of 0.02 mm. If a piece of this paper could be folded 25 times, how tall would the stack be?

36. How would you explain the Principle of Mathematical Induction to a friend?

– Retain Your Knowledge –

Problems 37–45 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

37. Solve: $\log_2 \sqrt{x+5} = 4$

38. Solve the system:
$$\begin{cases} 4x + 3y = -7 \\ 2x - 5y = 16 \end{cases}$$

500 kg

 30°

ُم 45°

39. A mass of 500 kg is suspended from two cables, as shown in the figure. What are the tensions in the two cables?

40. For
$$A = \begin{bmatrix} 1 & 2 & -1 \\ 0 & 1 & 4 \end{bmatrix}$$
 and $B = \begin{bmatrix} 3 & -1 \\ 1 & 0 \\ -2 & 2 \end{bmatrix}$, find $A \cdot B$.

- **42.** If a = 4, b = 9, and c = 10.2, find the measure of angle *B* to the nearest tenth of a degree.
- **43.** Solve: $e^{3x-7} = 4$
- **44.** Find the exact value of $\tan \frac{\theta}{2}$ if $\cos \theta = \frac{5}{8}$ and $\sin \theta > 0$.

 $45. \text{ If } f'(x) = (x^2 - 2x + 1)(3x^2) + (x^3 - 1)(2x - 2), \text{ find all real numbers } x \text{ for which } f'(x) = 0.$

12.5 The Binomial Theorem

OBJECTIVES 1 Evaluate $\binom{n}{j}$ (p. 885) **2** Use the Binomial Theorem (p. 887)

Formulas have been given for expanding $(x + a)^n$ for n = 2 and n = 3. The *Binomial Theorem*^{*} is a formula for the expansion of $(x + a)^n$ for any positive integer *n*. If n = 1, 2, 3, and 4, the expansion of $(x + a)^n$ is straightforward.

$(x+a)^1 = x+a$	Two terms, beginning with x ¹ and ending with a ¹
$(x+a)^2 = x^2 + 2ax + a^2$	Three terms, beginning with x^2 and ending with a^2
$(x+a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$	Four terms, beginning with x ³ and ending with a ³
$(x + a)^4 = x^4 + 4ax^3 + 6a^2x^2 + 4a^3x + a^4$	Five terms, beginning with x ⁴ and ending with a ⁴

Notice that each expansion of $(x + a)^n$ begins with x^n and ends with a^n . From left to right, the powers of x are decreasing by 1, while the powers of a are increasing by 1. Also, the number of terms equals n + 1. Notice, too, that the degree of each monomial in the expansion equals n. For example, in the expansion of $(x + a)^3$, each monomial $(x^3, 3ax^2, 3a^2x, a^3)$ is of degree 3. As a result, it is reasonable to conjecture that the expansion of $(x + a)^n$ would look like this:

 $(x + a)^n = x^n + ___ ax^{n-1} + ___ a^2 x^{n-2} + \cdots + ___ a^{n-1} x + a^n$

where the blanks are numbers to be found. This is in fact the case.

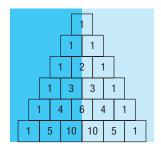
Before we can fill in the blanks, we need to introduce the symbol $\binom{n}{i}$.

1 Evaluate $\binom{n}{j}$ The symbol $\binom{n}{i}$, read "*n* taken *j* at a time," is defined next.

EXAMPLE 1
DEFINITION
$$\binom{n}{j}$$

If *j* and *n* are integers with $0 = j \le n$, the symbol $\binom{n}{j}$ is defined as
 $\binom{n}{j} = \frac{n!}{p!(n-j)!}$ (1)
EXAMPLE 1
Evaluating $\binom{n}{j}$
Find:
(a) $\binom{3}{1}$ (b) $\binom{4}{2}$ (c) $\binom{8}{7}$ (d) $\binom{65}{15}$
Solution
(a) $\binom{3}{1} = \frac{3!}{1!(3-1)!} = \frac{3!}{1!(2-1)!} = \frac{3!}{2!2!} = \frac{3!2!1}{(2!1)!(2!1)!} = \frac{24}{4} = 6$
(c) $\binom{8}{7} = \frac{8!}{7!(8-7)!!} = \frac{8!}{7!1!} = \frac{8!}{7!1!} = \frac{8!}{2!} = 8$
(d) Figure 11 shows the solution using a T1-84 Plus C graphing calculator. So
 $\binom{65}{15} > 2.073746998 \times 10^{14}$
Four useful formulas involving the symbol $\binom{n}{j}$ are
 $+\binom{n}{6} = 1 + \binom{n}{(n-1)!} = \frac{n!}{(n-1)!} = \frac{n!}{(n-1)!} = n$
You are asked to prove the remaining two formulas in Problem 45.
Suppose that the values of the symbol $\binom{n}{j}$ are
 $\binom{n}{6} = \frac{n!}{(\frac{1}{2})} = \frac{n!}{(\frac{1}$

NOTE The Pascal triangle is symmetric about a line down its center. If we divide the triangle vertically in half, the entries in each row of the left half are the mirror image of the entries in the same row of the right half.



The vertical symmetry of the entries in the Pascal triangle is a result of the fact that

$$\binom{n}{n-j} = \frac{n!}{(n-j)!j!}$$
$$= \frac{n!}{j!(n-j)!} = \binom{n}{j}$$

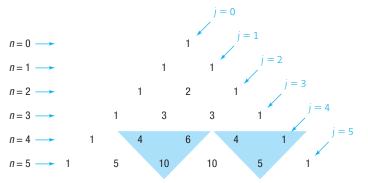


Figure 12 The Pascal triangle

This display is called the **Pascal triangle**, named after Blaise Pascal (1623–1662), a French mathematician.

The Pascal triangle has 1's down the sides. To get any other entry, add the two nearest entries in the row above it. The shaded triangles in Figure 12 illustrate this feature of the Pascal triangle. Based on this feature, the row corresponding to n = 6 is found as follows:

$$\mathbf{n} = \mathbf{5} \rightarrow 1 \quad 5 \quad 10 \quad 10 \quad 5 \quad 1$$

$$\mathbf{n} = \mathbf{6} \rightarrow 1 \quad 6 \quad 15 \quad 20 \quad 15 \quad 6 \quad 1$$

This addition always works (see the theorem on page 889).

Although the Pascal triangle provides an interesting and organized display of the symbol $\binom{n}{j}$, in practice it is not that helpful. For example, if you want the value of $\binom{12}{5}$, you would need 13 rows of the triangle before seeing the answer. It is much faster to use definition (1).

2 Use the Binomial Theorem

THEOREM Binomial Theorem

Let x and a be real numbers. For any positive integer n,

$$(x + a)^{n} = {\binom{n}{0}} x^{n} + {\binom{n}{1}} a x^{n-1} + \dots + {\binom{n}{j}} a^{j} x^{n-j} + \dots + {\binom{n}{n}} a^{n}$$
$$= \sum_{j=0}^{n} {\binom{n}{j}} a^{j} x^{n-j}$$
(2)

This is why it was necessary to introduce the symbol $\binom{n}{j}$; the numbers $\frac{n!}{j!(n-j)!}$ are the numerical coefficients in the expansion of $(x + a)^n$. Because of this, the symbol $\binom{n}{i}$ is called a **binomial coefficient**.

EXAMPLE 2 Expanding a Binomial

(

Use the Binomial Theorem to expand $(x + 2)^5$.

Solution

In the Binomial Theorem, let a = 2 and n = 5. Then

$$x + 2)^{5} = \binom{5}{0}x^{5} + \binom{5}{1}2x^{4} + \binom{5}{2}2^{2}x^{3} + \binom{5}{3}2^{3}x^{2} + \binom{5}{4}2^{4}x + \binom{5}{5}2^{5}$$

Use equation (2).

$$= 1 \cdot x^{5} + 5 \cdot 2x^{4} + 10 \cdot 4x^{3} + 10 \cdot 8x^{2} + 5 \cdot 16x + 1 \cdot 32$$

$$\uparrow$$

Use row $n = 5$ of the Pascal triangle or definition (1) for $\binom{n}{j}$.

$$= x^{5} + 10x^{4} + 40x^{3} + 80x^{2} + 80x + 32$$

EXAMPLE 3

Expanding a Binomial

Expand $(2y - 3)^4$ using the Binomial Theorem.

Solution First, rewrite the expression $(2y - 3)^4$ as $[2y + (-3)]^4$. Now use the Binomial Theorem with n = 4, x = 2y, and a = -3.

$$[2y + (-3)]^{4} = {\binom{4}{0}}(2y)^{4} + {\binom{4}{1}}(-3)(2y)^{3} + {\binom{4}{2}}(-3)^{2}(2y)^{2} + {\binom{4}{3}}(-3)^{3}(2y) + {\binom{4}{4}}(-3)^{4} = 1 \cdot 16y^{4} + 4(-3)8y^{3} + 6 \cdot 9 \cdot 4y^{2} + 4(-27)2y + 1 \cdot 81
$$\uparrow \\ \textbf{Use row } \textbf{n} = \textbf{4 of the Pascal triangle or definition (1) for } {\binom{n}{j}}. \\= 16y^{4} - 96y^{3} + 216y^{2} - 216y + 81$$$$

In this expansion, note that the signs alternate because a = -3 < 0.

- Now Work problem 21

EXAMPLE 4 Finding a Particular Coefficient in a Binomial Expansion

Find the coefficient of y^8 in the expansion of $(2y + 3)^{10}$.

Solution

Expand $(2y + 3)^{10}$ using the Binomial Theorem.

$$(2y+3)^{10} = {\binom{10}{0}}(2y)^{10} + {\binom{10}{1}}(2y)^9(3)^1 + {\binom{10}{2}}(2y)^8(3)^2 + {\binom{10}{3}}(2y)^7(3)^3 + {\binom{10}{4}}(2y)^6(3)^4 + \dots + {\binom{10}{9}}(2y)(3)^9 + {\binom{10}{10}}(3)^{10}$$

From the third term in the expansion, the coefficient of y^8 is

$$\binom{10}{2}(2)^8(3)^2 = \frac{10!}{2!\,8!} \cdot 2^8 \cdot 9 = \frac{10 \cdot 9 \cdot 8!}{2 \cdot 8!} \cdot 2^8 \cdot 9 = 103,680$$

As this solution demonstrates, the Binomial Theorem can be used to find a particular term in the expansion of $(ax + b)^n$ without writing the entire expansion.

The term containing
$$x^{j}$$
 in the expansion of $(ax + b)^{n}$ is
$$\binom{n}{n-j}b^{n-j}(ax)^{j}$$
(3)

Example 4 can be solved by using formula (3) with n = 10, a = 2, b = 3, and j = 8. Then the term containing y^8 is

$$\binom{10}{10-8} 3^{10-8} (2y)^8 = \binom{10}{2} \cdot 3^2 \cdot 2^8 \cdot y^8 = \frac{10!}{2! \, 8!} \cdot 9 \cdot 2^8 y^8$$
$$= \frac{10 \cdot 9 \cdot 8!}{2 \cdot 8!} \cdot 9 \cdot 2^8 \, y^8 = 103,680y^8$$

EXAMPLE 5 Finding a Particular Term in a Binomial Expansion

Find the 6th term in the expansion of $(x + 2)^9$.

Solution A

Expand using the Binomial Theorem until the 6th term is reached.

$$(x + 2)^{9} = {9 \choose 0} x^{9} + {9 \choose 1} x^{8} \cdot 2 + {9 \choose 2} x^{7} \cdot 2^{2} + {9 \choose 3} x^{6} \cdot 2^{3} + {9 \choose 4} x^{5} \cdot 2^{4} + {9 \choose 5} x^{4} \cdot 2^{5} + \cdots$$

The 6th term is

$$\binom{9}{5}x^4 \cdot 2^5 = \frac{9!}{5! \, 4!} \cdot x^4 \cdot 32 = 4032x^4$$

Solution B The 6th term in the expansion of $(x + 2)^9$, which has 10 terms total, contains x^4 . (Do you see why?) By formula (3), the 6th term is

$$\binom{9}{9-4}2^{9-4}x^4 = \binom{9}{5}2^5x^4 = \frac{9!}{5!\,4!} \cdot 32x^4 = 4032x^4$$

Now Work problems 29 AND 35

The following theorem shows that the *triangular addition* feature of the Pascal triangle illustrated in Figure 12 always works.

THEOREM If *n* and *j* are integers with $1 \le j \le n$, then $\binom{n}{j-1} + \binom{n}{j} = \binom{n+1}{j}$ (4)

Proof

$$\binom{n}{j-1} + \binom{n}{j} = \frac{n!}{(j-1)![n-(j-1)]!} + \frac{n!}{j!(n-j)!}$$

$$= \frac{n!}{(j-1)!(n-j+1)!} + \frac{n!}{j!(n-j)!}$$

$$= \frac{jn!}{j(j-1)!(n-j+1)!} + \frac{(n-j+1)n!}{j!(n-j+1)(n-j)!}$$

$$= \frac{jn!}{j!(n-j+1)!} + \frac{(n-j+1)n!}{j!(n-j+1)!}$$

$$= \frac{jn! + (n-j+1)n!}{j!(n-j+1)!}$$

$$= \frac{n!(j+n-j+1)!}{j!(n-j+1)!}$$

$$= \frac{n!(j+1)!}{j!(n-j+1)!} = \frac{(n+1)!}{j!(n+1)-j!} = \binom{n+1}{j}$$

Historical Feature



he case n = 2 of the Binomial Theorem, $(a + b)^2$, was known to Euclid in 300 BC, but the general law seems to have been discovered by the Persian mathematician and astronomer Omar Khayyám (1048–1131), who is also well known as the author of the Rubáiyát, a collection of four-line poems making observations on the human condition. Omar

Omar Khayyám (1048–1131)

Khayyám did not state the Binomial Theorem explicitly, but he claimed to have a method for extracting third, fourth, fifth roots, and so on. A little study shows that one must know the Binomial Theorem to create such a method.

The heart of the Binomial Theorem is the formula for the numerical coefficients, and, as we saw, they can be written in a symmetric triangular form. The Pascal triangle appears first in the books of Yang Hui (about 1270) and Chu Shih-chieh (1303). Pascal's name is attached to the triangle because of the many applications he made of it, especially to counting and probability. In establishing these results, he was one of the earliest users of mathematical induction.

Many people worked on the proof of the Binomial Theorem, which was finally completed for all *n* (including complex numbers) by Niels Abel (1802–1829).

12.5 Assess Your Understanding

Concepts and Vocabulary

1. The coefficients.	is a triangular display of the binomial
2. $\binom{n}{0} = _$ and $\binom{n}{0} = _$	$\binom{n}{1} = \underline{\qquad}$

3. True or False $\binom{n}{j} = \frac{j!}{(n-j)! n!}$ 4. The ______ can be used to expand expressions like $(2x + 3)^6$.

Skill Building

In Problems 5–16, evaluate each expression.

in i robienio 5 10, eranaace each	enpression.				
5. $\begin{pmatrix} 5\\ 3 \end{pmatrix}$	6. $\binom{7}{3}$	7.	$\begin{pmatrix} 9\\7 \end{pmatrix}$	8. $\binom{7}{5}$	
9. $\binom{100}{98}$	10. $\binom{50}{49}$	11.	$\begin{pmatrix} 1000\\ 0 \end{pmatrix}$	12. $\begin{pmatrix} 1000\\ 1000 \end{pmatrix}$	
13. $\binom{60}{20}$	14. $\binom{55}{23}$	15.	$\binom{37}{19}$	16. $\binom{47}{25}$	
In Problems 17–28, expand each	expression using the Binomial Theor	rem.			
17. $(x-1)^5$	18. $(x + 1)^5$	19.		20. $(x-2)^6$	
21. $(3x + 1)^4$	22. $(2x + 3)^5$	23.	$(x^2 - y^2)^6$	24. $(x^2 + y^2)^5$	
25. $(\sqrt{x} - \sqrt{3})^4$	26. $(\sqrt{x} + \sqrt{2})^6$	27.	$(ax - by)^4$	28. $(ax + by)^5$	
In Problems 29–42, use the Binor	nial Theorem to find the indicated co	peffic	ient or term.		
29. The coefficient of x^6 in the	expansion of $(x + 3)^{10}$	30.	The coefficient of x^3 in	the expansion of $(x - 3)^{10}$	
31. The coefficient of x^3 in the	expansion of $(2x + 1)^{12}$	32.	The coefficient of x^7 in	the expansion of $(2x - 1)^{12}$	
33. The coefficient of x^2 in the	expansion of $(2x - 3)^9$	34.	The coefficient of x^7 in	the expansion of $(2x + 3)^9$	
35. The 5th term in the expansion	ion of $(x + 3)^7$	36.	The 3rd term in the exp	bansion of $(x - 3)^7$	
37. The 6th term in the expansion	ion of $(3x + 2)^8$	38.	The 3rd term in the exp	bansion of $(3x - 2)^9$	
39. The coefficient of x^0 in the	expansion of $\left(x - \frac{1}{x^2}\right)^9$	40.	The coefficient of x^0 in	the expansion of $\left(x^2 + \frac{1}{x}\right)^{12}$	
41. The coefficient of x^2 in the	expansion of $\left(\sqrt{x} + \frac{3}{\sqrt{x}}\right)^8$	42.	The coefficient of x^4 in	the expansion of $\left(x - \frac{2}{\sqrt{x}}\right)^{10}$	

Applications and Extensions

- 43. Use the Binomial Theorem to find the numerical value of $(1.001)^5$ correct to five decimal places. [**Hint**: $(1.001)^5 = (1 + 10^{-3})^5$]
- 44. Use the Binomial Theorem to find the numerical value of $(0.998)^6$ correct to five decimal places.

- **45.** Show that $\binom{n}{n-1} = n$ and $\binom{n}{n} = 1$.
- **46.** Stirling's Formula An approximation for *n*!, when *n* is large, is given by

$$n! \approx \sqrt{2n\pi} \left(\frac{n}{e}\right)^n \left(1 + \frac{1}{12n - 1}\right)$$

Calculate 12!, 20!, and 25! on your calculator. Then use Stirling's formula to approximate 12!, 20!, and 25!.

47. Challenge Problem If n is a positive integer, show that

$$\binom{n}{0} - \binom{n}{1} + \binom{n}{2} - \dots + (-1)^n \binom{n}{n} = 0$$

48. Challenge Problem If n is a positive integer, show that

$$\binom{n}{0} + \binom{n}{1} + \dots + \binom{n}{n} = 2^n$$

[**Hint**: $2^n = (1 + 1)^n$; now use the Binomial Theorem.]

49. Challenge Problem Find the value of

$$\binom{5}{0} \left(\frac{1}{4}\right)^5 + \binom{5}{1} \left(\frac{1}{4}\right)^4 \left(\frac{3}{4}\right) + \binom{5}{2} \left(\frac{1}{4}\right)^3 \left(\frac{3}{4}\right)^2 + \binom{5}{3} \left(\frac{1}{4}\right)^2 \left(\frac{3}{4}\right)^3 + \binom{5}{4} \left(\frac{1}{4}\right) \left(\frac{3}{4}\right)^4 + \binom{5}{5} \left(\frac{3}{4}\right)^5$$

- Retain Your Knowledge –

50. Challenge Problem Pascal Figures The entries in the Pascal Triangle can, for $n \ge 2$, be used to determine the number of k-sided figures that can be formed using a set of n points on a circle. In general, the first entry in a row indicates the number of n-sided figures that can be formed, the second entry indicates the number of (n - 1)-sided figures, and so on. For example, if a circle contains 4 points, the row for n = 4 in the Pascal Triangle shows the number of possible quadrilaterals (1), the number of triangles (4), and the number of line segments (6) that can be formed using the four points.

- (a) How many hexagons can be formed using 8 points lying on the circumference of a circle?
- (b) How many triangles can be formed using 10 points lying on the circumference of a circle?
- (c) How many dodecagons can be formed using 20 points lying on the circumference of a circle?
- **51.** *Challenge Problem* In the expansion of $[a + (b + c)^2]^8$, find the coefficient of the term containing $a^5b^4c^2$.
- **52.** *Challenge Problem* Find the coefficient of x^4 in

$$f(x) = (1 - x^2) + (1 - x^2)^2 + \dots + (1 - x^2)^{10}$$

Problems 53–62 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **53.** Solve $6^x = 5^{x+1}$. Express the answer both in exact form and as a decimal rounded to three decimal places.
- **54.** For v = 2i + 3j and w = 3i 2j:
 - (a) Find the dot product $\mathbf{v} \cdot \mathbf{w}$.
 - (b) Find the angle between v and w.
 - (c) Are the vectors parallel, orthogonal, or neither?
- 55. Solve the system of equations:

$$\begin{cases} x - y - z = 0\\ 2x + y + 3z = -1\\ 4x + 2y - z = 12 \end{cases}$$

56. Graph the system of inequalities. Tell whether the graph is bounded or unbounded, and label the corner points.

$$x \ge 0$$

$$y \ge 0$$

$$x + y \le 6$$

$$2x + y \le 10$$

57. If
$$f(x) = x^2 - 6$$
 and $g(x) = \sqrt{x+2}$, find $g(f(x))$ and state its domain.

- - **59.** Establish the identity $\sin^2 \theta + \sin^2 \theta \tan^2 \theta = \tan^2 \theta$.

61. Find the vertical asymptotes, if any, of the graph of

$$f(x) = \frac{3x^2}{(x-3)(x+1)}$$

62. If $f(x) = \frac{x^2 + 1}{2x + 5}$, find f(-2). What is the corresponding point on the graph of f?

Chapter Review

Things to Know

Sequence (p. 852)

Factorials (p. 854) Arithmetic sequence (pp. 862 and 864)

Sum of the first *n* terms of an arithmetic sequence (p. 865)

A function whose domain is the set of positive integers and whose range is a subset of the real numbers

 $0! = 1, 1! = 1, n! = n(n-1) \cdot \cdots \cdot 3 \cdot 2 \cdot 1$ if $n \ge 2$ is an integer $a_1 = a, a_n = a_{n-1} + d$, where $a_1 = a$ = first term, d = common difference $a_n = a_1 + (n-1)d$

$$S_n = \frac{n}{2} \left[2a_1 + (n-1)d \right] = \frac{n}{2} (a_1 + a_n)$$

892 CHAPTER 12 Sequences; Induction; the Binomial Theorem

Geometric sequence (pp. 869 and 870)

Sum of the first *n* terms of a geometric sequence (p. 871)

Infinite geometric series (p. 872)

Sum of a convergent infinite geometric series (p. 873)

Amount of an annuity (p. 875)

Principle of Mathematical Induction (p. 881) $a_1 = a$, $a_n = ra_{n-1}$, where $a_1 = a$ = first term, r = common ratio $a_n = a_1 r^{n-1}$ $r \neq 0$ $1 - r^n$

$$S_n = a_1 \frac{1}{1-r} \quad r \neq 0, 1$$

$$a_1 + a_1 r + \dots + a_1 r^{n-1} + \dots = \sum_{k=1}^{\infty} a_1 r^{k-1}$$

If
$$|r| < 1$$
, $\sum_{k=1}^{\infty} a_1 r^{k-1} = \frac{a_1}{1-r}$

 $A = P \frac{(1+i)^n - 1}{i}$, where P = the deposit (in dollars) made at the end of each payment period, i = interest rate per payment period (as a decimal), and A = the amount of the annuity after n deposits.

If the following two conditions are satisfied,

Condition I: The statement is true for the natural number 1.

Condition II: If the statement is true for some natural number k, and it can be shown to be true for k + 1,

then the statement is true for all natural numbers.

Binomial coefficient (p. 886)

$$\binom{n}{j} = \frac{n!}{j!(n-j)!}$$

See Figure 12.

The Pascal triangle (p. 887)

Binomial Theorem (p. 887)

$$(x+a)^{n} = \binom{n}{0}x^{n} + \binom{n}{1}ax^{n-1} + \dots + \binom{n}{j}a^{j}x^{n-j} + \dots + \binom{n}{n}a^{n} = \sum_{j=0}^{n}\binom{n}{j}x^{n-j}a^{j}$$

Objectives			
Section	You should be able to	Examples	Review Exercises
12.1	1 List the first several terms of a sequence (p. 852)	1–4	1,2
	² List the terms of a sequence defined by a recursive formula (p. 855)	5,6	3,4
	³ Use summation notation (p. 856)	7, 8	5,6
	4 Find the sum of a sequence (p. 857)	9	13,14
12.2	1 Determine whether a sequence is arithmetic (p. 862)	1–3	7–12
	2 Find a formula for an arithmetic sequence (p. 863)	4,5	17, 19–21, 34(a)
	3 Find the sum of an arithmetic sequence (p. 865)	6–8	7, 10, 14, 34(b), 35
12.3	1 Determine whether a sequence is geometric (p. 869)	1–3	7–12
	2 Find a formula for a geometric sequence (p. 870)	4	11, 18, 36(a)–(c), 38
	Find the sum of a geometric sequence (p. 871)	5,6	9, 11, 15, 16
	4 Determine whether a geometric series converges or diverges (p. 872)	7–9	22–25, 36(d)
	5 Solve annuity problems (p. 875)	10, 11	37
12.4	1 Prove statements using mathematical induction (p. 881)	1–4	26–28
12.5	1 Evaluate $\binom{n}{j}$ (p. 885)	1	29
	2 Use the Binomial Theorem (p. 887)	2–5	30–33

Review Exercises

In Problems 1–4, list the first five terms of each sequence.

1.
$$\{a_n\} = \left\{ (-1)^n \left(\frac{2n+1}{n+3}\right) \right\}$$

2. $\{c_n\} = \left\{ \frac{3^n}{n^3} \right\}$
3. $a_1 = 3; \quad a_n = \frac{2}{3}a_{n-1}$
4. $a_1 = 2; \quad a_n = 2 - a_{n-1}$
5. Expand $\sum_{k=1}^4 (4k+2)$.
6. Express $1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \dots + \frac{1}{13}$ using summation notation.

In Problems 7–12, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference and the sum of the first n terms. If the sequence is geometric, find the common ratio and the sum of the first n terms.

9. $\{s_n\} = \{2^{3n}\}$ 7. $\{a_n\} = \{n+5\}$ 8. $\{c_n\} = \{2n^3\}$ **11.** $3, \frac{3}{2}, \frac{3}{4}, \frac{3}{8}, \frac{3}{16}, \ldots$ **12.** $\frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \frac{5}{6}, \dots$ **10.** 2, 10, 18, 26, . . .

In Problems 13–16, find each sum.

13.
$$\sum_{k=1}^{30} (k^2 + 2)$$
 14. $\sum_{k=1}^{40} (-2k + 8)$ **15.** $\sum_{k=1}^{7} \left(\frac{1}{3}\right)^k$ **16.** $\sum_{k=1}^{10} (-2)^k$

In Problems 17–19, find the indicated term in each sequence. [Hint: Find the general term first.]

18. 11th term of $1, \frac{1}{10}, \frac{1}{100}, \dots$ **19.** 9th term of $\sqrt{2}$, $2\sqrt{2}$, $3\sqrt{2}$, ... **17.** 11th term of 1, 7, 13, 19, . . .

In Problems 20 and 21, find a general formula for each arithmetic sequence.

20. 7th term is 31; 20th term is 96

21. 8th term is 15, 15th term is 29

In Problems 22–25, determine whether each infinite geometric series converges or diverges. If it converges, find its sum.

22.
$$3 + 1 + \frac{1}{3} + \frac{1}{9} + \cdots$$

23. $2 - 1 + \frac{1}{2} - \frac{1}{2}$
24. $\frac{1}{2} + \frac{3}{4} + \frac{9}{8} + \cdots$
25. $\sum_{k=1}^{\infty} 4\left(\frac{1}{2}\right)^{k-1}$

In Problems 26–28, use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers.

26. 7 + 14 + 21 + ... + 7n = $\frac{7n}{2}(n + 1)$ **27.** 4 + 20 + 100 + ... + 4 \cdot 5^k = 5^{k+1} - 1 **28.** $1^2 + 4^2 + 7^2 + \dots + (3n-2)^2 = \frac{1}{2}n(6n^2 - 3n - 1)$ **29.** Evaluate: $\binom{5}{2}$

In Problems 30 and 31, expand each expression using the Binomial Theorem. **31.** $(x - 7)^5$ **30.** $(2x + 3)^6$

- **32.** Find the coefficient of x^7 in the expansion of $(x + 2)^9$.
- **33.** Find the coefficient of x^2 in the expansion of $(2x + 1)^7$.
- 34. Constructing a Brick Staircase A brick staircase has a total 🜇 of 25 steps. The bottom step requires 80 bricks. Each step thereafter requires three fewer bricks than the prior step. (a) How many bricks are required for the top step? (b) How many bricks are required to build the staircase?
- 35. Creating a Floor Design A mosaic tile floor is designed in the shape of a trapezoid 26 feet wide at the base and 8 feet wide at the top. The tiles, 12 inches by 12 inches, are to be placed so that each successive row contains two fewer tiles than the row below. How many tiles will be required?
- 36. Bouncing Balls A ball is dropped from a height of 20 feet. Each time it strikes the ground, it bounces up to threequarters of the height of the previous bounce.

- (a) What height will the ball bounce up to after it strikes the ground for the 3rd time?
- (b) How high will it bounce after it strikes the ground for the *n*th time?
- (c) How many times does the ball need to strike the ground before its bounce is less than 6 inches?
- (d) What total distance does the ball travel before it stops bouncing?
- 37. Retirement Planning Chris gets paid once a month and contributes \$350 each pay period into his 401(k). If Chris plans on retiring in 20 years, what will be the value of his 401(k) if the per annum rate of return of the 401(k) is 6.5% compounded monthly?
- 38. Salary Increases Your friend has just been hired at an annual salary of \$40,000. If she expects to receive annual increases of 6%, what will her salary be as she begins her 7th year?

23.
$$2 - 1 + \frac{1}{2} - \frac{1}{4} + \cdots$$

25. $\sum_{k=1}^{\infty} 4\left(\frac{1}{2}\right)^{k-1}$

CHAPTER

Test Prep

VIDEOS

Chapter Test

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

In Problems 1 and 2, list the first five terms of each sequence.

1.
$$\{s_n\} = \left\{\frac{n^2 - 1}{n + 8}\right\}$$
 2. $a_1 = 4, a_n = 3a_{n-1} + 2$

In Problems 3 and 4, expand each sum. Evaluate each sum.

3.
$$\sum_{k=1}^{3} (-1)^{k+1} \left(\frac{k+1}{k^2} \right)$$
 4. $\sum_{k=1}^{4} \left\lfloor \left(\frac{2}{3} \right)^k - k \right\rfloor$

5. Write the following sum using summation notation.

$$-\frac{2}{5}+\frac{3}{6}-\frac{4}{7}+\cdots+\frac{1}{14}$$

12. Determine whether the infinite geometric series

$$256 - 64 + 16 - 4 + \cdots$$

converges or diverges. If it converges, find its sum.

- **13.** Expand $(3m + 2)^5$ using the Binomial Theorem.
- **14.** Use the Principle of Mathematical Induction to show that the given statement is true for all natural numbers.

$$\left(1+\frac{1}{1}\right)\left(1+\frac{1}{2}\right)\left(1+\frac{1}{3}\right)\cdots\left(1+\frac{1}{n}\right)=n+\frac{1}{2}$$

Cumulative Review

1. Find all the solutions, real and complex, of the equation

$$|x^2| = 9$$

- 2. (a) Graph the circle $x^2 + y^2 = 100$ and the parabola $y = 3x^2$.
 - **(b)** Solve the system of equations: $\begin{cases} x^2 + y^2 = 100 \\ y = 3x^2 \end{cases}$
 - (c) Where do the circle and the parabola intersect?
- **3.** Solve the equation: $2e^x = 5$
- 4. Find an equation of the line with slope 5 and *x*-intercept 2.
- 5. Find the standard equation of the circle whose center is the point (-1, 2) if (3, 5) is a point on the circle.

6.
$$f(x) = \frac{3x}{x-2}$$
 and $g(x) = 2x + 1$

Find:

(a) $(f \circ g)(2)$ (b) $(g \circ f)(4)$

- (c) $(f \circ g)(x)$
- (e) $(g \circ f)(x)$ (f) The domain of $(g \circ f)(x)$
- (g) The function g^{-1} (h) The function f^{-1} and its domain domain

(d) The domain of $(f \circ g)(x)$

In Problems 6–11, determine whether the given sequence is arithmetic, geometric, or neither. If the sequence is arithmetic, find the common difference and the sum of the first n terms. If the sequence is geometric, find the common ratio and the sum of the first n terms.

6. 6, 12, 36, 144, ...**7.**
$$\left\{-\frac{1}{2} \cdot 4^n\right\}$$
8. -2, -10, -18, -26, ...**9.** $\left\{-\frac{n}{2} + 7\right\}$ **10.** 25, 10, 4, $\frac{8}{5}$, ...**11.** $\left\{\frac{2n-3}{2n+1}\right\}$

- **15.** A new car sold for \$31,000. If the vehicle loses 15% of its value each year, how much will it be worth after 10 years?
- **16.** A weightlifter begins his routine by benching 100 pounds and increases the weight by 30 pounds for each set. If he does 10 repetitions in each set, what is the total weight lifted after 5 sets?

- 7. Find an equation of an ellipse with center at the origin, a focus at (0, 3) and a vertex at (0, 4).
- **8.** Find an equation of a parabola with vertex at (-1, 2) and focus at (-1, 3).
- **9.** Find the polar equation of a circle with center at (0, 4) that passes through the pole. What is the rectangular equation?
- 10. Solve the equation

 $2\sin^2 x - \sin x - 3 = 0, \quad 0 \le x < 2\pi$

- **11.** Find the exact value of $\cos^{-1}(-0.5)$.
- **12.** If $\sin \theta = \frac{1}{4}$ and θ is in the second quadrant, find:

(a)
$$\cos \theta$$
 (b) $\tan \theta$

 (c) $\sin(2\theta)$
 (d) $\cos(2\theta)$

(e)
$$\sin\left(\frac{1}{2}\theta\right)$$

Chapter Projects



(Internet-based Project

I. Population Growth The size of the population of the United States essentially depends on its current population, the birth and death rates of the population, and immigration. Let *b* represent the birth rate of the U.S. population, and let *d* represent its death rate. Then r = b - d represents the growth rate of the population, where *r* varies from year to year. The U.S. population after *n* years can be modeled using the recursive function

$$p_n = (1+r)p_{n-1} + I$$

where I represents net immigration into the United States.

1. Using data from the CIA World Factbook at *https://www.cia.gov/library/publications/resources/ the-world-factbook/*, determine the birth and death rates in the United States for the most recent year that data

are available. Birth rates and death rates are given as the number of live births per 1000 population. Each must be computed as the number of births (deaths) per individual. For example, in 2017, the birth rate was 12.5 per 1000 and the death rate was 8.2 per 1000, so

$$b = \frac{12.5}{1000} = 0.0125$$
, while $d = \frac{8.2}{1000} = 0.0082$

Next, using data from the Immigration and Naturalization Service at https://fedstats.sites.usa.gov/, determine the net immigration into the United States for the same year used to obtain b and d.

- 2. Determine the value of *r*, the growth rate of the population.
- **3.** Find a recursive formula for the population of the United States.
- **4.** Use the recursive formula to predict the population of the United States in the following year. In other words, if data are available up to the year 2018, predict the U.S. population in 2019.
- 5. Does your prediction seem reasonable? Explain.
- 6. Repeat Problems 1–5 for Uganda using the CIA World Factbook (in 2017, the birth rate was 42.9 per 1000 and the death rate was 10.2 per 1000).
- 7. Do your results for the United States (a developed country) and Uganda (a developing country) seem in line with the article in the chapter opener? Explain.
- **8.** Do you think the recursive formula found in Problem 3 will be useful in predicting future populations? Why or why not?

The following projects are available at the Instructor's Resource Center (IRC):

- **II. Project at Motorola** *Digital Wireless Communication* Cell phones take speech and change it into digital code using only zeros and ones. See how the code length can be modeled using a mathematical sequence.
- **III.** Economics Economists use the current price of a good and a recursive model to predict future consumer demand and to determine future production.
- **IV. Standardized Tests** Many tests of intelligence, aptitude, and achievement contain questions asking for the terms of a mathematical sequence.

13

Counting and Probability



Purchasing a Lottery Ticket

In recent years, the jackpot prizes for the nation's two major multistate lotteries, Mega Millions and Powerball, have climbed to all-time highs. This has happened since Powerball (in October 2015) and Mega Millions (in October 2017) made it more difficult to win their top prizes. The probability of winning the Mega Millions jackpot is now about 1 in 303 million, and the probability for Powerball is about 1 in 292 million.

With such improbable chances of winning the jackpots, one might wonder if there *ever* comes a point when purchasing a lottery ticket is worthwhile. One important consideration in making this determination is the *expected value*. For a game of chance, the **expected value** is a measure of how much a player will win or lose if she or he plays the game a large number of times.

The project at the end of this chapter explores the expected value from playing Mega Millions and Powerball and examines how the expected value is related to the jackpot amount.

-See Chapter Project I-

Outline

- **13.1** Counting
- **13.2** Permutations and Combinations
- 13.3 Probability

Chapter Review Chapter Test Cumulative Review Chapter Project

G A Look Back

We introduced sets in Appendix A and have been using them to represent solutions of equations and inequalities and to represent the domain and range of functions.

A Look Ahead 😜

Here we discuss methods for counting the number of elements in a set and consider the role of sets in probability.

13.1 Counting

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Sets (Section A.1, pp. A1–A3)

Now Work the 'Are You Prepared?' problems on page 901.

OBJECTIVES 1 Find All the Subsets of a Set (p. 897)

- **2** Count the Number of Elements in a Set (p. 897)
- **3** Solve Counting Problems Using the Multiplication Principle (p. 899)

Counting plays a major role in many diverse areas, such as probability, statistics, and computer science; counting techniques are a part of a branch of mathematics called **combinatorics**.

1 Find All the Subsets of a Set

We begin by reviewing the ways in which two sets can be compared.

- If two sets A and B have precisely the same elements, we say that A and B are equal and write A = B.
- If each element of a set *A* is also an element of a set *B*, we say that *A* is a **subset** of *B* and write *A* ⊆ *B*.
- If $A \subseteq B$ and $A \neq B$, we say that A is a **proper subset** of B and write $A \subseteq B$.
- If $A \subseteq B$, every element in set A is also in set B, but B may or may not have additional elements. If $A \subset B$, every element in A is also in B, and B has at least one element not found in A.
- Finally, the empty set, \emptyset , is a subset of every set; that is,

 $\emptyset \subseteq A$ for any set A

EXAMPLE 1 Finding All the Subsets of a Set

Write down all the subsets of the set $\{a, b, c\}$.

Solution To organize the work, write down all the subsets with no elements, then those with one element, then those with two elements, and finally those with three elements. This gives all the subsets. Do you see why?

0 Elements	1 Element	2 Elements	3 Elements
Ø	$\{a\}, \{b\}, \{c\}$	$\{a,b\},\{b,c\},\{a,c\}$	$\{a, b, c\}$
Now \	Nork problem 9		

2 Count the Number of Elements in a Set

As you count the number of students in a classroom or the number of pennies in your pocket, what you are really doing is matching, on a one-to-one basis, each object to be counted with the set of counting numbers, 1, 2, 3, ..., n, for some number n. If a set A matched up in this fashion with the set $\{1, 2, ..., 25\}$, you would conclude that there are 25 elements in the set A. The notation n(A) = 25 is used to indicate that there are 25 elements in the set A.

Because the empty set has no elements, we write

$$n(\emptyset) = 0$$

If the number of elements in a set is a nonnegative integer, the set is **finite**. Otherwise, it is **infinite**. We shall concern ourselves only with finite sets.

In Words

The notation n(A) means "the number of elements in set A."

Look again at Example 1. A set with 3 elements has $2^3 = 8$ subsets. This result can be generalized.

If A is a set with n elements, then A has 2^n subsets.

For example, the set $\{a, b, c, d, e\}$ has $2^5 = 32$ subsets.

EXAMPLE 2 Analyzing Survey Data

In a survey of 100 college students, 35 were registered in College Algebra, 52 were registered in Computer Science I, and 18 were registered in both courses.

- (a) How many students were registered in College Algebra or Computer Science I?
- (b) How many were registered in neither course?

Solution

(a) First, let A = set of students in College Algebra

B = set of students in Computer Science I

Then the given information tells us that

n(A) = 35 n(B) = 52 $n(A \cap B) = 18$

Refer to Figure 1. Since $n(A \cap B) = 18$, the common part of the circles representing set A and set B has 18 elements. In addition, the remaining portion of the circle representing set A will have 35 - 18 = 17 elements. Similarly, the remaining portion of the circle representing set B has 52 - 18 = 34 elements. This means that 17 + 18 + 34 = 69 students were registered in College Algebra or Computer Science I.

(b) Since 100 students were surveyed, it follows that 100 - 69 = 31 were registered in neither course.

Now Work problems 17 and 27

The solution to Example 2 contains the basis for a general counting formula. If we count the elements in each of two sets A and B, we necessarily count twice any elements that are in both A and B—that is, those elements in $A \cap B$. To count correctly the elements that are in A or B—that is, to find $n(A \cup B)$ —subtract those in $A \cap B$ from n(A) + n(B).

THEOREM Counting Formula

If A and B are finite sets,

$$n(A \cup B) = n(A) + n(B) - n(A \cap B)$$
(1)

Refer to Example 2. Using formula (1), we have

$$n(A \cup B) = n(A) + n(B) - n(A \cap B)$$

= 35 + 52 - 18
= 69

There are 69 students registered in College Algebra or Computer Science I.

A special case of the counting formula (1) occurs if A and B have no elements in common. In this case, $A \cap B = \emptyset$, so $n(A \cap B) = 0$.

THEOREM Addition Principle of Counting

If two sets A and B have no elements in common, that is,

if
$$A \cap B = \emptyset$$
, then $n(A \cup B) = n(A) + n(B)$

(2)



Universal set

31

R

17 18 34

Formula (2) can be generalized.

THEOREM General Addition Principle of Counting

If, for *n* sets A_1, A_2, \ldots, A_n , no two have elements in common, then

 $n(A_1 \cup A_2 \cup \cdots \cup A_n) = n(A_1) + n(A_2) + \cdots + n(A_n)$

EXAMPLE 3 Counting

Table 1 lists the level of education for all United States residents 25 years of age or older in 2017.

Table 1

Level of Education	Number of U.S. Residents at Least 25 Years Old
Not a high school graduate	22,540,000
High school graduate	62,512,000
Some college, but no degree	35,455,000
Associate's degree	22,310,000
Bachelor's degree	46,262,000
Advanced degree	27,841,000
High school graduate Some college, but no degree Associate's degree Bachelor's degree	62,512,000 35,455,000 22,310,000 46,262,000

Source: U.S. Census Bureau

....

- (a) How many U.S. residents 25 years of age or older had an associate's degree or a bachelor's degree?
- (b) How many U.S. residents 25 years of age or older had an associate's degree, a bachelor's degree, or an advanced degree?

Solution Let *A* represent the set of associate's degree holders, *B* represent the set of bachelor's degree holders, and *C* represent the set of advanced degree holders. No two of the sets *A*, *B*, and *C* have elements in common (although the holder of an advanced degree certainly also holds a bachelor's degree, the individual would be part of the set for which the highest degree has been conferred). Then

n(A) = 22,310,000 n(B) = 46,262,000 n(C) = 27,841,000

(a) Using formula (2),

 $n(A \cup B) = n(A) + n(B) = 22,310,000 + 46,262,000 = 68,572,000$ There were 68,572,000 U.S. residents 25 years of age or older who had an associate's degree or a bachelor's degree.

(b) Using formula (3),

 $n(A \cup B \cup C) = n(A) + n(B) + n(C)$ = 22,310,000 + 46,262,000 + 27,841,000 = 96,413,000

There were 96,413,000 U.S. residents 25 years of age or older who had an associate's degree, a bachelor's degree, or an advanced degree.

Now Work PROBLEM 31

3 Solve Counting Problems Using the Multiplication Principle

EXAMPLE 4 Counting the Number of Possible Meals

The fixed-price dinner at Mabenka Restaurant provides the following choices:

- Appetizer: soup or salad
- Entrée: baked chicken, broiled beef patty, beef liver, or roast beef au jus Dessert: ice cream or cheesecake

How many different meals can be ordered?

Solution

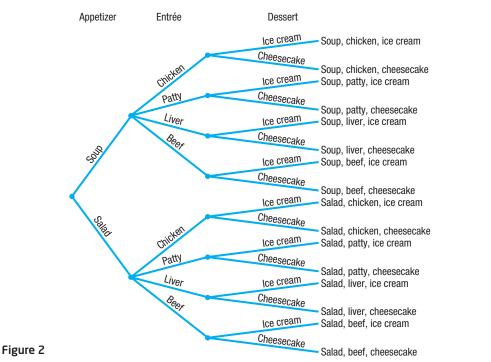
Ordering such a meal requires three separate decisions:

Choose an Appetizer	Choose an Entrée	Choose a Dessert
2 choices	4 choices	2 choices

Look at the **tree diagram** in Figure 2. Note that for each choice of appetizer, there are 4 choices of entrées. And for each of these $2 \cdot 4 = 8$ choices, there are 2 choices for dessert. A total of



different meals can be ordered.



Example 4 demonstrates a general principle of counting.

THEOREM Multiplication Principle of Counting

If a task consists of a sequence of choices in which there are p selections for the first choice, q selections for the second choice, r selections for the third choice, and so on, the task of making these selections can be done in

 $p \cdot q \cdot r \cdot \ldots$

different ways.

EXAMPLE 5 Forming Codes

How many two-symbol code words can be formed if the first symbol is an uppercase letter and the second symbol is a digit?

Solution It sometimes helps to begin by listing some of the possibilities. The code consists of an uppercase letter followed by a digit, so some possibilities are A1, A2, B3, X0, and so on. The task consists of making two selections: The first selection requires choosing an uppercase letter (26 choices), and the second task requires choosing a digit (10 choices). By the Multiplication Principle, there are

$$26 \cdot 10 = 260$$

different code words of the type described.

13.1 Assess Your Understanding

'Are You Prepared? Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- 1. The ______ of A and B consists of all elements in either A or B or both. (pp. A1–A3)
- **3.** *True or False* The intersection of two sets is always a subset of their union. (pp. A1–A3)

Concepts and Vocabulary

- **5.** If each element of a set *A* is also an element of a set *B*, we say that *A* is a of *B* and write *A B*.
- 7. *True or False* If a task consists of a sequence of three choices in which there are p selections for the first choice, q selections for the second choice, and r selections for the third choice, then the task of making these selections can be done in $p \cdot q \cdot r$ different ways.

Skill Building

- 9. Write down all the subsets of $\{a, b, c, d\}$.
- **11.** If n(A) = 30, n(B) = 40, and $n(A \cup B) = 45$, find $n(A \cap B)$.
- **13.** If $n(A \cup B) = 60$, $n(A \cap B) = 40$, and n(A) = n(B), find n(A).

In Problems 15–22, use the information given in the figure.

- 2. The ______ of A with B consists of all elements in both A and B. (pp. A1–A3)
- **4.** *True or False* If *A* is a set, the complement of *A* is the set of all the elements in the universal set that are not in *A*. (pp. A1–A3)
- **6.** If the number of elements in a set is a nonnegative integer, we say that the set is

8. *Multiple Choice* The Counting Formula states that if A and B are finite sets, then $n(A \cup B) =$ _____.

(a) n(A) + n(B) (b) $n(A) + n(B) - n(A \cap B)$ (c) $n(A) \cdot n(B)$ (d) n(A) - n(B)

10. Write down all the subsets of $\{a, b, c, d, e\}$.

- **12.** If n(A) = 15, n(B) = 20, and $n(A \cap B) = 10$, find $n(A \cup B)$.
- **14.** If $n(A \cup B) = 50$, $n(A \cap B) = 10$, and n(B) = 20, find n(A).

15. How many are in set <i>B</i> ?	16. How many are in set A ?	U
17. How many are in <i>A</i> or <i>B</i> ?	18. How many are in <i>A</i> and <i>B</i> ?	$\begin{pmatrix} A \\ 15 \\ 5 \\ 10 \end{pmatrix}$
19. How many are not in <i>A</i> ?	20. How many are in A but not C ?	2 2 4
21. How many are in <i>A</i> or <i>B</i> or <i>C</i> ?	22. How many are in <i>A</i> and <i>B</i> and <i>C</i> ?	C

Applications and Extensions

- **23. Shirts and Ties** A man has 10 shirts and 3 ties. How many different shirt and tie arrangements can he wear?
- **24.** Blouses and Skirts A woman has 5 blouses and 8 skirts. How many different outfits can she wear?
- **25.** Four-digit Numbers How many different five-digit numbers can be formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9 if the first digit cannot be 0? Repeated digits are allowed.
- **26.** Five-digit Numbers How many five-digit numbers can be formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9 if the first digit cannot be 0 or 1? Repeated digits are allowed.
- 27. Analyzing Survey Data In a consumer survey of 500 people, 124 indicated that they would be buying a major appliance within the next month, 70 indicated that they would buy a car, and 24 said that they would buy both a major appliance and a car. How many will purchase neither? How many will purchase only a car?
 - **28. Analyzing Survey Data** In a student survey, 200 indicated that they would attend Summer Session I, and 150 indicated Summer Session II. If 75 students plan to attend both summer sessions, and 275 indicated that they would attend neither session, how many students participated in the survey?

- **29. Analyzing Survey Data** In a survey of 100 investors in the stock market,
 - 50 owned shares in IBM
 - 40 owned shares in AT&T
 - 45 owned shares in GE
 - 20 owned shares in both IBM and GE
 - 15 owned shares in both AT&T and GE $\,$
 - $20~{\rm owned}$ shares in both IBM and AT&T
 - 5 owned shares in all three
 - (a) How many of the investors surveyed did not have shares in any of the three companies?
 - (b) How many owned just IBM shares?
 - (c) How many owned just GE shares?
 - (d) How many owned neither IBM nor GE?
 - (e) How many owned either IBM or AT&T but no GE?
- **30.** Classifying Blood Types Human blood is classified as either Rh+ or Rh-. Blood is also classified by type: A, if it contains an A antigen but not a B antigen; B, if it contains a B antigen but not an A antigen; AB, if it contains both A and B antigens; and O, if it contains neither antigen. Draw a Venn diagram illustrating the various blood types. Based on this classification, how many different kinds of blood are there?

31. Demographics The data shown below represent the marital status of males 18 years old and older in a country. Use this data to determine the number of these males in each group described below.

Marital Status	Number (in millions)
Married	55.4
Widowed	2.8
Divorced	11.2
Never married	45.0
	Married Widowed Divorced

Source: Current Population Survey

- (a) Determine the number of males 18 years old and older who are married or never married.
- (b) Determine the number of males 18 years old and older who are married, divorced, or never married.

32. Demographics The following data represent the marital status of females 18 years old and older in the U.S. in 2017.

	VAR/
6	Same

Marital Status	Number (in millions)
Married	65.1
Widowed	11.6
Divorced	14.6
Separated	2.8
Never married	32.8
	Married Widowed Divorced Separated

Source: Current Population Survey

- (a) Determine the number of females 18 years old and older who are divorced or separated.
- (b) Determine the number of females 18 years old and older who are married, widowed, or divorced.
- **33.** Stock Portfolios As a financial planner, you are asked to select one stock from each of the following groups: 8 local stocks, 6 national stocks, and 12 global stocks. How many different portfolios are possible?

Explaining Concepts: Discussion and Writing

- **34.** Make up a problem different from any found in the text that requires the addition principle of counting to solve. Give it to a friend to solve and critique.
- 35. Investigate the notion of counting as it relates to infinite sets. Write an essay on your findings.

43. Determine whether the infinite series converges or diverges.

 $4 + \frac{12}{5} + \frac{36}{25} + \frac{108}{125} + \dots$

(b) f''(x) is undefined

44. If $f''(x) = \frac{2}{3}(x-2)^{-1/3} + \frac{1}{3}(x-2)^{-2/3}$, find where

 \triangle 45. Find the partial fraction decomposition: $\frac{3x^2 + 15x + 5}{x^3 + 2x^2 + x}$

42. Multiply: $(2x - 7)(3x^2 - 5x + 4)$

If it converges, find the sum.

(a) f''(x) = 0

- Retain Your Knowledge

Problems 36–45 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

36. Graph $(x - 2)^2 + (y + 1)^2 = 9$.

- 37. If the sides of a triangle are a = 2, b = 2, and c = 3, find the measures of the three angles. Round to the nearest tenth.
- **38.** Find all the real zeros of the function: $f(x) = (x - 2)(x^2 - 2x - 10)$

$$f(x) = (x - 2)(x^2 - 3x - 10)$$

39. Solve: $\log_3 x + \log_3 2 = -2$

40. Solve: $x^3 = 72x$

41. Solve the system: $\begin{cases} x - y = 5\\ x - y^2 = -1 \end{cases}$

'Are You Prepared?' Answers

1. union

2. intersection 3. True

4. True

13.2 Permutations and Combinations

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Factorial (Section 12.1, pp. 854–855)
- Binomial Coefficient (Section 12.5, pp. 885-887)

Now Work the 'Are You Prepared?' problems on page 909.

- **OBJECTIVES 1** Solve Counting Problems Using Permutations Involving *n* Distinct Objects (p. 903)
 - 2 Solve Counting Problems Using Combinations (p. 905)
 - **3** Solve Counting Problems Using Permutations Involving *n* Nondistinct Objects (p. 908)

1 Solve Counting Problems Using Permutations Involving *n* Distinct Objects

DEFINITION Permutation

A permutation is an ordered arrangement of r objects chosen from n objects.

Three types of permutations are discussed:

- The *n* objects are distinct (different), and repetition is allowed in the selection of *r* of them. [Distinct, with repetition]
- The *n* objects are distinct (different), and repetition is not allowed in the selection of *r* of them, where $r \le n$. [Distinct, without repetition]
- The *n* objects are not distinct, and all of them are used in the arrangement. [Not distinct]

We take up the first two types here and deal with the third type at the end of this section.

The first type of permutation (n distinct objects, repetition allowed) is handled using the Multiplication Principle.

EXAMPLE 1 Counting Airport Codes [Permutation: Distinct, with Repetition]

The International Airline Transportation Association (IATA) assigns three-letter codes to represent airport locations. For example, the airport code for Ft. Lauderdale, Florida, is FLL. Notice that repetition is allowed in forming this code. How many airport codes are possible?

Solution An airport code is formed by choosing 3 letters from 26 letters and arranging them in order. In the ordered arrangement, a letter may be repeated. This is an example of a permutation with repetition in which 3 objects are chosen from 26 distinct objects.

The task of counting the number of such arrangements consists of making three selections. Each selection requires choosing a letter of the alphabet (26 choices). By the Multiplication Principle, there are

$$26 \cdot 26 \cdot 26 = 26^3 = 17,576$$

possible airport codes.

The solution given to Example 1 can be generalized.

THEOREM Permutations: Distinct Objects with Repetition

The number of ordered arrangements of r objects chosen from n objects, in which the n objects are distinct and repetition is allowed, is n^r .

Now Work PROBLEM 33

Now let's consider permutations in which the objects are distinct and repetition is not allowed.

EXAMPLE 2 Forming Codes [Permutation: Distinct, without Repetition]

Suppose that a three-letter code is to be formed using any of the 26 uppercase letters of the alphabet, but no letter is to be used more than once. How many different three-letter codes are there?

Solution

Some of the possibilities are ABC, ABD, ABZ, ACB, CBA, and so on. The task consists of making three selections. The first selection requires choosing from 26 letters. Since no letter can be used more than once, the second selection requires choosing from 25 letters. The third selection requires choosing from 24 letters. (Do you see why?) By the Multiplication Principle, there are

$$26 \cdot 25 \cdot 24 = 15,600$$

different three-letter codes with no letter repeated.

For the second type of permutation, we introduce the following notation.

The notation P(n, r) represents the number of ordered arrangements of r objects chosen from n distinct objects, where $r \le n$ and repetition is not allowed.

For example, the question posed in Example 2 asks for the number of ways in which the 26 letters of the alphabet can be arranged, in order, using three nonrepeated letters. The answer is

$$P(26,3) = 26 \cdot 25 \cdot 24 = 15,600$$

EXAMPLE 3 Lining People Up

In how many ways can 5 people be lined up?

Solution

The 5 people are distinct. Once a person is in line, that person will not be repeated elsewhere in the line; and, in lining people up, order is important. This is a permutation of 5 objects taken 5 at a time, so 5 people can be lined up in

$$P(5,5) = \underbrace{5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}_{5 \text{ factors}} = 120 \text{ ways}$$

Now Work PROBLEM 35

To arrive at a formula for P(n, r), note that the task of obtaining an ordered arrangement of *n* objects in which only $r \le n$ of them are used, without repeating any of them, requires making *r* selections. For the first selection, there are *n* choices; for the second selection, there are n - 1 choices; for the third selection, there are n - 2 choices; . . . ; for the *r*th selection, there are n - (r - 1) choices. By the Multiplication Principle, this means

$$1st 2nd 3rd rth$$

$$P(n,r) = n \cdot (n-1) \cdot (n-2) \cdot \cdots \cdot [n-(r-1)]$$

$$= n \cdot (n-1) \cdot (n-2) \cdot \cdots \cdot (n-r+1)$$

RECALL

 $0! = 1, 1! = 1, 2! = 2 \cdot 1, \dots,$ $n! = n(n-1) \cdot \dots \cdot 3 \cdot 2 \cdot 1$

This formula for
$$P(n, r)$$
 can be compactly written using factorial notation.

$$P(n,r) = n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-r+1)$$

= $n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-r+1) \cdot \frac{(n-r) \cdot \dots \cdot 3 \cdot 2 \cdot 1}{(n-r) \cdot \dots \cdot 3 \cdot 2 \cdot 1} = \frac{n!}{(n-r)!}$

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THEOREM Permutations of *r* Objects Chosen from *n* Distinct Objects without Repetition

The number of arrangements of *n* objects using $r \le n$ of them, in which

- the *n* objects are distinct
- repetition of objects is not allowed
- order is important

is given by the formula

$$P(n,r) = \frac{n!}{(n-r)!} \tag{1}$$

EXAMPLE 4Computing Permutations
Evaluate: (a)
$$P(7,3)$$
 (b) $P(6,1)$ (c) $P(52,5)$ SolutionParts (a) and (b) are each worked two ways.
(a) $P(7,3) = 7 \cdot 6 \cdot 5 = 210$
 3 factors or $P(7,3) = 7 \cdot 6 \cdot 5 = 210$
 3 factors or $P(7,3) = \frac{7!}{(7-3)!} = \frac{7!}{4!} = \frac{7 \cdot 6 \cdot 5 \cdot 4t'}{4t'} = 210$
(b) $P(6,1) = 6 = 6$ NUL BREEL FORMER IFI factor
oror $P(6,1) = \frac{6!}{(6-1)!} = \frac{6!}{5!} = \frac{6 \cdot 5t'}{5!} = 6$
(c) Figure 3 shows the solution using a TI-84 Plus C graphing calculator. So
 $P(52,5) = 311,875,200$ P(52,5)Now Work PROBLEM 7EXAMPLE 5The Birthday Problem
All we know about Shannon, Patrick, and Ryan is that they have different birthdays. If
all the possible ways this could occur were listed, how many would there be? Assume
that there are 365 days in a year.SolutionThis is an example of a permutation in which 3 birthdays are selected from a possible
365 days, and no birthday may repeat itself. The number of ways this can occur is
 $P(365,3) = \frac{365!}{(365-3)!} = \frac{365 \cdot 364 \cdot 363 \cdot 362t'}{362t'} = 365 \cdot 364 \cdot 363 = 48,228,180$

There are 48,228,180 ways in which three people can all have different birthdays.

Now Work PROBLEM 47

2 Solve Counting Problems Using Combinations

In a permutation, order is important. For example, the arrangements ABC, CAB, BAC, ... are considered different arrangements of the letters A, B, and C. In many situations, though, order is unimportant. For example, in the card game of poker, the order in which the cards are received does not matter; it is the combination of the cards that matters.

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	 	875200

Figure 3 P

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DEFINITION Combination

A combination is an arrangement, without regard to order, of *r* objects selected from *n* distinct objects without repetition, where $r \le n$. The notation C(n, r) represents the number of combinations of *n* distinct objects taken *r* at a time.

EXAMPLE 6 Listing Combinations

List all the combinations of the 4 objects a, b, c, d taken 2 at a time. What is C(4, 2)?

Solution One combination of *a*, *b*, *c*, *d* taken 2 at a time is

ab

Exclude ba from the list because order is not important in a combination (this means that we do not distinguish ab from ba). The list of all combinations of a, b, c, d taken 2 at a time is

ab, ac, ad, bc, bd, cd

so

$$C(4,2) = 6$$

A formula for C(n, r) can be found by noting that the only difference between a permutation of r objects chosen from n distinct objects without repetition and a combination is that order is disregarded in combinations. To determine C(n, r), eliminate from the formula for P(n, r) the number of permutations that are simply rearrangements of a given set of r objects. This can be determined from the formula for P(n, r) by calculating P(r, r) = r!. So, dividing P(n, r) by r! gives the desired formula for C(n, r):

$$C(n,r) = \frac{P(n,r)}{r!} = \frac{\frac{n!}{(n-r)!}}{r!} = \frac{n!}{(n-r)!r!}$$
Use formula (1).

We have proved the following result:

THEOREM Number of Combinations of *n* Distinct Objects Taken *r* at a Time

The number of ways of selecting r objects from n distinct objects, $r \le n$, in which

- repetition of objects is not allowed
- order is not important

is given by the formula

$$C(n,r) = \frac{n!}{(n-r)! r!}$$
 (2)

Based on formula (2), we discover that the symbol C(n,r) and the symbol $\binom{n}{r}$

for the binomial coefficients are, in fact, the same. The Pascal triangle (see Sections 12.5) can be used to find the value of C(n, r). However, because it is more practical and convenient, we will use formula (2) instead.

(e) C(52,5)

(d) C(n,0)

EXAMPLE 7 Using Formula (2)

(a) C(3,1)

Use formula (2) to find the value of each combination.

(b) C(6,3)

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$$\begin{array}{l} \text{Polution} \qquad (a) \ C(3,1) = \frac{3!}{(3-1)!1!} = \frac{3!}{2!1!} = \frac{3 \cdot 2 \cdot 1}{2 \cdot 1 \cdot 1} = 3 \\ (b) \ C(6,3) = \frac{6!}{(6-3)!3!} = \frac{6 \cdot 5 \cdot 4 \cdot 3!}{3!3!} = \frac{6 \cdot 5 \cdot 4}{6} = 20 \\ (c) \ C(n,n) = \frac{n!}{(n-n)!n!} = \frac{n!}{0!n!} = \frac{1}{1} = 1 \\ (d) \ C(n,0) = \frac{n!}{(n-0)!0!} = \frac{n!}{n!0!} = \frac{1}{1} = 1 \\ \hline \end{array}$$

(c) C(n,n)

Figure 4 *C*(52, 5)

52C5

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$$C(52,5) = 2,598,960$$

Now Work PROBLEM 15

EXAMPLE 8	Forming Committees	
	How many different committees of 3 people can be formed from a group of 7 people?	
Solution	The 7 people are distinct. More important, though, is the observation that the order of being selected for a committee is not significant. The problem asks for the number of combinations of 7 objects taken 3 at a time.	
	$C(7,3) = \frac{7!}{4!3!} = \frac{7 \cdot 6 \cdot 5 \cdot 4!}{4!3!} = \frac{7 \cdot 6 \cdot 5}{6} = 35$	

Thirty-five different committees can be formed.

EXAMPLE 9 Forming Committees

In how many ways can a committee consisting of 2 faculty members and 3 students be formed if 6 faculty members and 10 students are eligible to serve on the committee?

Solution The problem can be separated into two parts: the number of ways in which the faculty members can be chosen, C(6, 2), and the number of ways in which the student members can be chosen, C(10, 3). By the Multiplication Principle, the committee can be formed in

$$C(6,2) \cdot C(10,3) = \frac{6!}{4!2!} \cdot \frac{10!}{7!3!} = \frac{6 \cdot 5 \cdot 4!}{4!2!} \cdot \frac{10 \cdot 9 \cdot 8 \cdot 7!}{7!3!}$$
$$= \frac{30}{2} \cdot \frac{720}{6} = 1800 \text{ ways}$$

- Now Work PROBLEM 49

3 Solve Counting Problems Using Permutations Involving *n* Nondistinct Objects

EXAMPLE 10	Forming Different Words
	How many different words (meaningful or not) can be formed using all the letters in the word REARRANGE?
Solution	Each word formed will have 9 letters: 3 R's, 2 A's, 2 E's, 1 N, and 1 G. To construct each word, we need to fill in 9 positions with the 9 letters:
	$\overline{1}$ $\overline{2}$ $\overline{3}$ $\overline{4}$ $\overline{5}$ $\overline{6}$ $\overline{7}$ $\overline{8}$ $\overline{9}$
	The process of forming a word consists of five tasks.
	Task 1: Choose the positions for the 3 R's.
	Task 2: Choose the positions for the 2 A's.
	Task 3: Choose the positions for the 2 E's.
	Task 4: Choose the position for the 1 N.
	Task 5: Choose the position for the 1 G.
	Task 1 can be done in $C(9,3)$ ways. There then remain 6 positions to be filled, so Task 2 can be done in $C(6,2)$ ways. There remain 4 positions to be filled, so Task 3 can be done in $C(4,2)$ ways. There remain 2 positions to be filled, so Task 4 can be done in $C(2,1)$ ways. The last position can be filled in $C(1,1)$ way. Using the Multiplication Principle, the number of possible words that can be formed is
	$C(9,3) \cdot C(6,2) \cdot C(4,2) \cdot C(2,1) \cdot C(1,1) = \frac{9!}{3! \cdot 6!} \cdot \frac{6!}{2! \cdot 4!} \cdot \frac{4!}{2! \cdot 2!} \cdot \frac{2!}{1! \cdot 1!} \cdot \frac{1!}{0! \cdot 1!}$ $= \frac{9!}{3! \cdot 2! \cdot 2! \cdot 1! \cdot 1!} = 15,120$
	15,120 possible words can be formed.
	The form of the expression before the answer to Example 10 is suggestive of a general result. Had all the letters in REARRANGE been different, there would have been $P(9, 9) = 9!$ possible words formed. This is the numerator of the answer. The presence of 3 R's, 2 A's, and 2 E's reduces the number of different words, as the

THEOREM Permutations Involving *n* Objects That Are Not Distinct

entries in the denominator illustrate. This leads to the following result:

The number of permutations of *n* objects of which n_1 are of one kind, n_2 are of a second kind, ..., and n_k are of a *k*th kind is given by

$$\frac{n!}{n_1! \cdot n_2! \cdots \cdot n_k!} \tag{3}$$

where $n = n_1 + n_2 + \cdots + n_k$.

EXAMPLE 11

Arranging Flags

How many different vertical arrangements are there of 8 flags if 4 are white, 3 are blue, and 1 is red?

Solution We seek the number of permutations of 8 objects, of which 4 are of one kind, 3 are of a second kind, and 1 is of a third kind. Using formula (3), we find that there are

$$\frac{8!}{4! \cdot 3! \cdot 1!} = \frac{8 \cdot 7 \cdot 6 \cdot 5 \cdot 4!}{4! \cdot 3! \cdot 1!} = 280 \text{ different arrangements}$$

13.2 Assess Your Understanding

allowed.

digits are allowed.

34. Forming Numbers How many three-digit numbers can be

formed using the digits 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9? Repeated

1. 0! =; 1! =	(pp. 854–855)	2. <i>Multiple Choice</i> The binomial coefficient (pp. 885–887)	ent $\begin{pmatrix} 6\\4 \end{pmatrix}$ equals	
		(a) $\frac{6!}{4!}$ (b) $\frac{6!}{4! \cdot 2!}$ (c) $\frac{6!}{2!}$ (d) $\frac{(6)}{4!}$		
Concepts and Voca	abulary			
3. $A(n)$	is an ordered arrangement from <i>n</i> objects.	5. $P(n,r) =$		
	$\underline{\qquad}$ is an arrangement of <i>r</i> objects stinct objects, without repetition and rder.	6. $C(n,r) =$		
Skill Building				
In Problems 7–14, find th	e value of each permutation.			
7. <i>P</i> (6,2)	8. <i>P</i> (7, 2)	9. <i>P</i> (8,8) 10. <i>P</i> (4,4)		
11. <i>P</i> (9,0)	12. <i>P</i> (7,0)	13. <i>P</i> (8,3) 14. <i>P</i> (8,4)		
In Problems 15–22, use fe	ormula (2) to find the value of each combi	tion.		
15. <i>C</i> (8, 2)	16. <i>C</i> (8, 6)	17. <i>C</i> (6,2) 18. <i>C</i> (7,4)		
19. <i>C</i> (18, 1)	20. <i>C</i> (15, 15)	21. <i>C</i> (18, 9) 22. <i>C</i> (26, 13))	
Applications and E	xtensions			
	arrangements of 5 objects k, n, o, p , and ne without repetition. What is $P(5, 3)$?	35. Lining People Up In how many ways o lined up?	can 6 people be	
	ions of 5 objects a, b, c, d , and e choosing 2 petition. What is $P(5, 2)$?	36. Stacking Boxes In how many ways can 5 d stacked?	ifferent boxes be	
	arrangements of 4 objects 3, 4, 5, and 6 e without repetition. What is $P(4, 3)$?	37. Forming Codes How many different four there if only the letters <i>A</i> , <i>B</i> , <i>C</i> , <i>D</i> , <i>E</i> , and <i>F</i>		
26. List all the permutations of 6 objects 1, 2, 3, 4, 5, and 6 choosing 3 at a time without repetition. What is $P(6,3)$?		no letter can be used more than once?38. Forming Codes How many different two-letter codes ar		
-	tions of 7 objects a, b, c, d, e, f , and g taken	there if only the letters A, B, C, D, E , and F no letter can be used more than once?		
28. List all the combination at a time. What is <i>C</i>	tions of 5 objects a, b, c, d , and e taken 2 $(5,2)$?	39. Stocks on the NYSE Companies whose stocks are listed on a stock exchange have their company name represented by either 3, 4, or 5 letters (repetition of letters is allowed What is the maximum number of companies that can be listed?		
a time. What is $C(4)$				
30. List all the combina at a time. What is <i>C</i>	tions of 6 objects 1, 2, 3, 4, 5, and 6 taken 3 (6, 3)?	40. Stocks on the NASDAQ Companies whose on the NASDAQ stock exchange have thei		
	we many two-letter codes can be formed , B, C, D , and E ? Repeated letters are	represented by either 4 or 5 letters (repet allowed). What is the maximum number o can be listed on the NASDAQ?	ition of letters is	
using the letters A allowed.	w many three-letter codes can be formed , <i>B</i> , <i>C</i> , <i>D</i> , and <i>E</i> ? Repeated letters are	41. Establishing Committees In how many ways of 3 professors be formed from a depa 8 professors?		
33. Forming Numbers formed using the c	How many three-digit numbers can be ligits from 0 to 3? Repeated digits are	42. Establishing Committees In how many ways of 2 students be formed from a pool of 4 stu		

43. Possible Answers on a True/False Test How many arrangements of answers are possible for a true/false test with 5 questions?

- **44. Possible Answers on a Multiple-choice Test** How many arrangements of answers are possible in a multiple-choice test with 5 questions, each of which has 4 possible answers?
- **45. Arranging Books** Five different mathematics books are to be arranged on a student's desk. How many arrangements are possible?



- **46.** Forming License Plate Numbers How many different license plate numbers can be made using 2 letters followed by 4 digits selected from the digits 0 through 9, if:
 - (a) Letters and digits may be repeated?
 - (b) Letters may be repeated, but digits may not be repeated?
 - (c) Neither letters nor digits may be repeated?
- **47. Birthday Problem** In how many ways can 3 people each have different birthdays? Assume that there are 365 days in a year.
 - **48. Birthday Problem** In how many ways can 5 people all have different birthdays? Assume that there are 365 days in a year.
 - **49. Forming a Committee** A student dance committee is to be formed consisting of 3 boys and 2 girls. If the membership is to be chosen from 8 boys and 5 girls, how many different committees are possible?
 - **50.** Forming a Committee The student relations committee of a college consists of 2 administrators, 3 faculty members, and 5 students. Four administrators, 8 faculty members, and 20 students are eligible to serve. How many different committees are possible?
- **51. Forming Words** How many different 6-letter words (real or imaginary) can be formed from the letters in the word BANANA?
 - **52. Forming Words** How many different 11-letter words (meaningful or not) can be formed from the letters in the word MATHEMATICS?
 - **53.** Selecting Objects An urn contains 15 red balls and 10 white balls. Five balls are selected. In how many ways can the 5 balls be drawn from the total of 25 balls:
 - (a) If all 5 balls are red?
 - (b) If 3 balls are red and 2 are white?
 - (c) If at least 4 are red balls?
 - **54. Selecting Objects** An urn contains 7 white balls and 4 red balls. Three balls are selected. In how many ways can the 3 balls be drawn from the total of 11 balls:
 - (a) If 2 balls are white and 1 is red?
 - (b) If all 3 balls are white?
 - (c) If all 3 balls are red?
 - **55. Senate Committees** The U.S. Senate has 100 members. Suppose that it is desired to place each senator on exactly 1 of 7 possible committees. The first committee has 21 members, the second has 10, the third has 14, the fourth has 6, the fifth has 13, and the sixth and seventh have 18 apiece. In how many ways can these committees be formed?

56. Football Teams A defensive football squad consists of 25 players. Of these, 10 are linemen, 10 are linebackers, and 5 are safeties. How many different teams of 5 linemen, 3 linebackers, and 3 safeties can be formed?



- **57. Baseball** In the National Baseball League, the pitcher usually bats ninth. If this is the case, how many batting orders is it possible for a manager to use?
- **58. Baseball** A children's baseball league has teams of 8 players. How many batting orders is it possible for the team's manager to use? (All 8 players can bat.)
- **59. Baseball Teams** A baseball team has 23 members. Of these, 3 are pitchers and the remaining 20 can play any other position. How many different teams of 9 players can be formed? Note that a baseball team consists of 1 pitcher and 8 other players.
- **60.** World Series In the World Series the American League team (*A*) and the National League team (*N*) play until one team wins four games. If the sequence of winners is designated by letters (for example, *NAAAA* means that the National League team won the first game and the American League won the next four), how many different sequences are possible?
- **61. Basketball Teams** On a basketball team of 12 players, 2 play only center, 3 play only guard, and the rest play forward (5 players on a team: 2 forwards, 2 guards, and 1 center). How many different teams are possible, assuming that it is not possible to distinguish a left guard from a right guard or a left forward from a right forward?
- **62. Basketball Teams** A basketball team has 6 players who play guard (2 of 5 starting positions). How many different teams are possible, assuming that the remaining 3 positions are filled and it is not possible to distinguish a left guard from a right guard?
- **63.** Combination Locks A combination lock displays 50 numbers. To open it, you turn clockwise to the first number of the "combination," then rotate counterclockwise to the second number, and then rotate clockwise to the third number.
 - (a) How many different lock combinations are there?
 - (b) Comment on the description of such a lock as a *combination* lock.



64. *Challenge Problem* **Passwords** Suppose a password must have at least 8 characters, but no more than 12 characters, made up of letters (without distinction for case) and digits. If the password must contain at least one letter and at least one digit, how many passwords are possible?

Explaining Concepts: Discussion and Writing

- **65.** Create a problem different from any found in the text that requires a permutation to solve. Give it to a friend to solve and critique.
- **66.** Create a problem different from any found in the text that requires a combination to solve. Give it to a friend to solve and critique.

- Retain Your Knowledge

Problems 68–77 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- **68.** Find the area of the sector of a circle of radius 4 feet and central angle θ if the arc length subtended by θ is 5 feet.
- **69.** If f(x) = 2x 1 and $g(x) = x^2 + x 2$, find $(g \circ f)(x)$.
- 70. Give exact values for sin 75° and cos $15^\circ.$
- **71.** Find the 5th term of the geometric sequence with first term $a_1 = 5$ and common ratio r = -2.
- **72.** Use the binomial theorem to expand: $(x + 2y)^5$
- **73.** Solve the system: $\begin{cases} 3x + 4y = 5\\ 5x 2y = 17 \end{cases}$

- **74.** Multiply, if possible: $\begin{bmatrix} 4 & 2 & 0 \\ -1 & 3 & 1 \end{bmatrix} \begin{bmatrix} 0 & -2 \\ 3 & 1 \\ 5 & 0 \end{bmatrix}$
- **75.** Write $-\sqrt{3} + i$ in polar form and in exponential form.
- \triangle 76. Find the partial fraction decomposition: $\frac{5x^2 + 3x + 14}{x^4 + 4x^2 + 4}$

'Are You Prepared?' Answers

1. 1;1

2. b

13.3 Probability	
OBJECTIVES	 Construct Probability Models (p. 911) Compute Probabilities of Equally Likely Outcomes (p. 914) Find Probabilities of the Union of Two Events (p. 915) Use the Complement Rule to Find Probabilities (p. 916)

Probability is an area of mathematics that deals with experiments that yield random results, yet admit a certain regularity. Such experiments do not always produce the same result or outcome, so the result of any one observation is not predictable. However, the results of the experiment over a long period do produce regular patterns that enable us to make predictions with remarkable accuracy.

EXAMPLE 1 Tossing a Fair Coin

If a fair coin is tossed, the outcome is either a head or a tail. On any particular throw, we cannot predict what will happen, but if we toss the coin many times, we observe that the number of times that a head comes up is approximately equal to the number of times that a tail comes up. It seems reasonable, therefore, to assign a probability

of $\frac{1}{2}$ that a head comes up and a probability of $\frac{1}{2}$ that a tail comes up.

1 Construct Probability Models

The discussion in Example 1 constitutes the construction of a **probability model** for the experiment of tossing a fair coin once. A probability model has two components: a sample space and an assignment of probabilities. A **sample space** *S* is a set whose

67. Explain the difference between a permutation and a combination. Give an example to illustrate your explanation.

elements represent all the possibilities that can occur as a result of the experiment. Each element of *S* is called an **outcome**. To each outcome a number is assigned, called the **probability** of that outcome, which has two properties:

- The probability assigned to each outcome is nonnegative.
- The sum of all the probabilities equals 1.

DEFINITION Probability Model

A probability model with the sample space

$$S = \{e_1, e_2, \ldots, e_n\}$$

where e_1, e_2, \ldots, e_n are the possible outcomes and $P(e_1), P(e_2), \ldots, P(e_n)$ are the respective probabilities of these outcomes, requires that

$$P(e_1) \ge 0, P(e_2) \ge 0, \dots, P(e_n) \ge 0$$
 (1)

$$\sum_{i=1}^{n} P(e_i) = P(e_1) + P(e_2) + \dots + P(e_n) = 1$$
 (2)

EXAMPLE 2

Determining Probability Models

In a bag of M&Ms,TM the candies are colored red, green, blue, brown, yellow, and orange. A candy is drawn from the bag and the color is recorded. The sample space of this experiment is {red, green, blue, brown, yellow, orange}. Determine which of the following are probability models.

(a)	Outcome	Probability) (b)
	red	0.3	
	green	0.15	
	blue	0	
	brown	0.15	
	yellow	0.2	
	orange	0.2	

(c)	Outcome	Probability
	red	0.3
	green	-0.3
	blue	0.2
	brown	0.4
	yellow	0.2
	orange	0.2

)	Outcome	Probability
	red	0.1
	green	0.1
	blue	0.1
	brown	0.4
	yellow	0.2
	orange	0.3

(d)	Outcome	Probability
	red	0
	green	0
	blue	0
	brown	0
	yellow	1
	orange	0

Solution (a) This model is a probability model because all the outcomes have probabilities that are nonnegative, and the sum of the probabilities is 1.

- (b) This model is not a probability model because the sum of the probabilities is not 1.
- (c) This model is not a probability model because P(green) is less than 0. Remember that all probabilities must be nonnegative.
- (d) This model is a probability model because all the outcomes have probabilities that are nonnegative, and the sum of the probabilities is 1. Notice that P(yellow) = 1, meaning that this outcome will occur with 100% certainty each time that the experiment is repeated. This means that the bag of M&MsTM contains only yellow candies.

EXAMPLE 3 Constructing a Probability Model

An experiment consists of rolling a fair die once. A die is a cube with each face having 1, 2, 3, 4, 5, or 6 dots on it. See Figure 5. Construct a probability model for this experiment.

Solution A sample space *S* consists of all the possibilities that can occur. Because rolling the die will result in one of six faces showing, the sample space *S* consists of

$$S = \{1, 2, 3, 4, 5, 6\}$$

Because the die is fair, one face is no more likely to occur than another. As a result, our assignment of probabilities is

$$P(1) = \frac{1}{6} \qquad P(2) = \frac{1}{6}$$

$$P(3) = \frac{1}{6} \qquad P(4) = \frac{1}{6}$$

$$P(5) = \frac{1}{6} \qquad P(6) = \frac{1}{6}$$

Now suppose that a die is loaded (weighted) so that the probability assignments are

$$P(1) = 0$$
 $P(2) = 0$ $P(3) = \frac{1}{3}$ $P(4) = \frac{2}{3}$ $P(5) = 0$ $P(6) = 0$

This assignment would be made if the die were loaded so that only a 3 or 4 could occur and the 4 was twice as likely as the 3 to occur. This assignment is consistent with the definition, since each assignment is nonnegative, and the sum of all the probability assignments equals 1.

Now Work PROBLEM 23

EXAMPLE 4 Constructing a Probability Model

An experiment consists of tossing a coin. The coin is weighted so that heads (H) is three times as likely to occur as tails (T). Construct a probability model for this experiment.

Solution The sample space S is $S = \{H, T\}$. If x denotes the probability that a tail occurs,

$$P(T) = x$$
 and $P(H) = 3x$

The sum of the probabilities of the possible outcomes must equal 1, so

$$P(T) + P(H) = x + 3x = 1$$
$$4x = 1$$
$$x = \frac{1}{4}$$

Assign the probabilities

$$P(T) = \frac{1}{4}$$
 $P(H) = \frac{3}{4}$

Now Work problem 27

In working with probability models, the term **event** is used to describe a set of possible outcomes of the experiment. An event *E* is some subset of the sample space *S*. The **probability of an event** $E, E \neq \emptyset$, denoted by P(E), is defined as the sum of the probabilities of the outcomes in *E*. We can also think of the probability of an event *E* as the likelihood that the event *E* occurs. If $E = \emptyset$, then P(E) = 0; if E = S, then P(E) = P(S) = 1.

Figure 5 A six-sided die

P(S) = 1 means that one of the outcomes in the sample space must occur in an experiment.

In Words



2 Compute Probabilities of Equally Likely Outcomes

When the same probability is assigned to each outcome of the sample space, the experiment is said to have **equally likely outcomes**.

THEOREM Probability for Equally Likely Outcomes

If an experiment has n equally likely outcomes, and if the number of ways in which an event E can occur is m, then the probability of E is

$$P(E) = \frac{\text{Number of ways that } E \text{ can occur}}{\text{Number of possible outcomes}} = \frac{m}{n}$$
(3)

If *S* is the sample space of this experiment,

$$P(E) = \frac{n(E)}{n(S)}$$
(4)

EXAMPLE 5 Calculating Probabilities of Events Involving Equally Likely Outcomes

Calculate the probability that in a 3-child family there are 2 boys and 1 girl. Assume equally likely outcomes.

Begin by constructing a tree diagram to help in listing the possible outcomes of the experiment. See Figure 6, where B stands for "boy" and G for "girl." The sample space of this experiment is

$$S = \{BBB, BBG, BGB, BGG, GBB, GBG, GGB, GGG\}$$

so n(S) = 8.

We wish to know the probability of the event *E*: "having two boys and one girl." From Figure 6, we conclude that $E = \{BBG, BGB, GBB\}$, so n(E) = 3. Since the outcomes are equally likely, the probability of *E* is

$$P(E) = \frac{n(E)}{n(S)} = \frac{3}{8}$$

Now Work PROBLEM 37

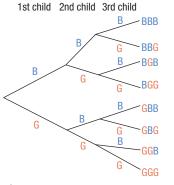
So far, we have calculated probabilities of single events. Now we compute probabilities of multiple events, which are called **compound probabilities**.

EXAMPLE 6
Computing Compound Probabilities
Consider the experiment of rolling a single fair die. Let *E* represent the event "roll an odd number," and let *F* represent the event "roll a 1 or 2."
(a) Write the event *E* and *F*. What is
$$n(E \cap F)$$
?
(b) Write the event *E* or *F*. What is $n(E \cup F)$?
(c) Compute $P(E)$. Compute $P(F)$.
(d) Compute $P(E \cap F)$.
(e) Compute $P(E \cup F)$.

Solution The sample space *S* of the experiment is $\{1, 2, 3, 4, 5, 6\}$, so n(S) = 6. Since the die is fair, the outcomes are equally likely. The event *E*: "roll an odd number" is $\{1, 3, 5\}$, and the event *F*: "roll a 1 or 2" is $\{1, 2\}$, so n(E) = 3 and n(F) = 2.

(a) In probability, the word *and* means the intersection of two events. The event *E* and *F* is

$$E \cap F = \{1, 3, 5\} \cap \{1, 2\} = \{1\} \qquad n(E \cap F) = 1$$



Solution

Figure 6

(5)

(b) In probability, the word or means the union of the two events. The event E or F is

 $E \cup F = \{1, 3, 5\} \cup \{1, 2\} = \{1, 2, 3, 5\} \qquad n(E \cup F) = 4$

(c) Use formula (4). Then

$$P(E) = \frac{n(E)}{n(S)} = \frac{3}{6} = \frac{1}{2} \qquad P(F) = \frac{n(F)}{n(S)} = \frac{2}{6} = \frac{1}{3}$$

(d) $P(E \cap F) = \frac{n(E \cap F)}{n(S)} = \frac{1}{6}$
(e) $P(E \cup F) = \frac{n(E \cup F)}{n(S)} = \frac{4}{6} = \frac{2}{3}$

3 Find Probabilities of the Union of Two Events

The next formula can be used to find the probability of the union of two events.

THEOREM

For any two events *E* and *F*,

 $P(E \cup F) = P(E) + P(F) - P(E \cap F)$

This result is a consequence of the Counting Formula discussed earlier, in Section 13.1.

For example, formula (5) can be used to find $P(E \cup F)$ in Example 6(e). Then

$$P(E \cup F) = P(E) + P(F) - P(E \cap F) = \frac{1}{2} + \frac{1}{3} - \frac{1}{6} = \frac{3}{6} + \frac{2}{6} - \frac{1}{6} = \frac{4}{6} = \frac{2}{3}$$

as before.

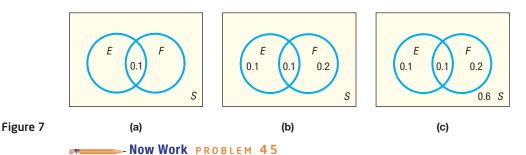
EXAMPLE 7 Computing Probabilities of the Union of Two Events

If P(E) = 0.2, P(F) = 0.3, and $P(E \cap F) = 0.1$, find the probability of *E* or *F*. That is, find $P(E \cup F)$.

Solution Use formula (5).

Probability of E or $F = P(E \cup F) = P(E) + P(F) - P(E \cap F)$ = 0.2 + 0.3 - 0.1 = 0.4

A Venn diagram can sometimes be used to obtain probabilities. To construct a Venn diagram representing the information in Example 7, draw two sets Eand F. Begin with the fact that $P(E \cap F) = 0.1$. See Figure 7(a). Then, since P(E) = 0.2 and P(F) = 0.3, fill in E with 0.2 - 0.1 = 0.1 and fill in Fwith 0.3 - 0.1 = 0.2. See Figure 7(b). Since P(S) = 1, complete the diagram by inserting 1 - (0.1 + 0.1 + 0.2) = 0.6 outside the circles. See Figure 7(c). Now it is easy to see, for example, that the probability of F but not E is 0.2. Also, the probability of neither E nor F is 0.6.



If events *E* and *F* are disjoint so that $E \cap F = \emptyset$, we say they are **mutually** exclusive. In this case, $P(E \cap F) = 0$, and formula (5) takes the following form:

THEOREM Mutually Exclusive Events

If E and F are mutually exclusive events, that is, if $E \cap F = \emptyset$, then

$$P(E \cup F) = P(E) + P(F)$$
(6)

EXAMPLE 8	Computing Probabilities of the Union of Two Mutually Exclusive Events
	If $P(E) = 0.4$ and $P(F) = 0.25$, and E and F are mutually exclusive, find $P(E \cup F)$.
Solution	Since E and F are mutually exclusive, use formula (6).
	$P(E \cup F) = P(E) + P(F) = 0.4 + 0.25 = 0.65$
	Now Work PROBLEM 47
4	Use the Complement Rule to Find Probabilities
	Recall that if A is a set, the complement of A, denoted \overline{A} , is the set of all elements in the universal set U that are not in A. We similarly define the complement of an event.
	DEFINITION Complement of an Event
	Let S denote the sample space of an experiment, and let E denote an event. The complement of E , denoted \overline{E} , is the set of all outcomes in the sample space S that are not outcomes in the event E.
	The complement of an event E —that is, \overline{E} —in a sample space S has the following two properties:
	$E \cap \overline{E} = \emptyset$ $E \cup \overline{E} = S$
	Since E and \overline{E} are mutually exclusive, it follows from (6) that
	$P(E \cup \overline{E}) = P(S) = 1$ $P(E) + P(\overline{E}) = 1$ $P(\overline{E}) = 1 - P(E)$
	We have the following result:
	THEOREM Computing Probabilities of Complementary Events
	If E represents any event and \overline{E} represents the complement of E, then
	$P(\overline{E}) = 1 - P(E) $ (7)
EXAMPLE 9	Computing Probabilities Using Complements
	On the local news the weather reporter stated that the probability of rain tomorrow is 40%. What is the probability that it will not rain?
Solution	The complement of the event "rain" is "no rain."

P(no rain) = 1 - P(rain) = 1 - 0.4 = 0.6

There is a 60% chance of no rain tomorrow.

Now Work PROBLEM 51

EXAMPLE 10 Birthday Problem

What is the probability that in a group of 10 people, at least 2 people have the same birthday? Assume that there are 365 days in a year and that a person is as likely to be born on one day as another, so all the outcomes are equally likely.

Solution First determine the number of outcomes in the sample space *S*. There are 365 possibilities for each person's birthday. Since there are 10 people in the group, there are 365^{10} possibilities for the birthdays. [For one person in the group, there are 365 days on which his or her birthday can fall; for two people, there are $(365) (365) = 365^2$ pairs of days; and, in general, using the Multiplication Principle, for *n* people there are 365^n possibilities.] So

$$n(S) = 365^{10}$$

We wish to find the probability of the event E: "at least two people have the same birthday." It is difficult to count the elements in this set; it is much easier to count the elements of the complementary event \overline{E} : "no two people have the same birthday."

Find $n(\overline{E})$ as follows: Choose one person at random. There are 365 possibilities for his or her birthday. Choose a second person. There are 364 possibilities for this birthday, if no two people are to have the same birthday. Choose a third person. There are 363 possibilities left for this birthday. Finally, arrive at the tenth person. There are 356 possibilities left for this birthday. By the Multiplication Principle, the total number of possibilities is

$$n(E) = 365 \cdot 364 \cdot 363 \cdot \cdots \cdot 356$$

The probability of the event \overline{E} is

$$P(\overline{E}) = \frac{n(E)}{n(S)} = \frac{365 \cdot 364 \cdot 363 \cdot \dots \cdot 356}{365^{10}} \approx 0.883$$

The probability of two or more people in a group of 10 people having the same birthday is then

$$P(E) = 1 - P(\overline{E}) \approx 1 - 0.883 = 0.117$$

The birthday problem can be solved for any group size. The following table gives the probabilities for two or more people having the same birthday for various group sizes. Notice that the probability is greater than $\frac{1}{2}$ for any group of 23 or more people.

	Number of People															
	5	10	15	20	21	22	23	24	25	30	40	50	60	70	80	90
Probability That Two or More Have the Same Birthday	0.027	0.117	0.253	0.411	0.444	0.476	0.507	0.538	0.569	0.706	0.891	0.970	0.994	0.99916	0.99991	0.99999

Now Work PROBLEM 71

Historical Feature



Blaise Pascal (1623–1662)

Set theory, counting, and probability first took form as a systematic theory in an exchange of letters (1654) between Pierre de Fermat (1601–1665) and Blaise Pascal (1623–1662). They discussed the problem of how to divide the stakes in a game that is interrupted before completion, knowing how many points each player needs to win. Fermat solved the problem by listing all possibilities and counting

the favorable ones, whereas Pascal made use of the triangle that now bears his name. As mentioned in the text, the entries in Pascal's triangle are equivalent to C(n, r). This recognition of the role of C(n, r)in counting is the foundation of all further developments.

The first book on probability, the work of Christiaan Huygens (1629–1695), appeared in 1657. In it, the notion of mathematical expectation is explored. This allows the calculation of the profit or loss that a gambler might expect, knowing the probabilities involved in the game (see the Historical Problem that follows). *(continued)*

Although Girolamo Cardano (1501–1576) wrote a treatise on probability, it was not published until 1663 in Cardano's collected works, and this was too late to have had any effect on the early development of the theory.

In 1713, the posthumously published *Ars Conjectandi* of Jakob Bernoulli (1654–1705) gave the theory the form it would have until 1900. Recently, both combinatorics (counting) and probability have undergone rapid development, thanks to the use of computers.

A final comment about notation. The notations C(n, r) and P(n, r) are variants of a form of notation developed in England after 1830.

Historical Problem

- **1.** The Problem Discussed by Fermat and Pascal A game between two equally skilled players, *A* and *B*, is interrupted when *A* needs 2 points to win and *B* needs 3 points. In what proportion should the stakes be divided?
- (a) Fermat's solution List all possible outcomes that can occur as a result of four more plays. Comparing the probabilities for A to win and for B to win then determines how the stakes should be divided.

The notation $\binom{n}{r}$ for C(n, r) goes back to Leonhard Euler (1707–1783) but is now losing ground because it has no clearly related symbolism of the same type for permutations. The set symbols \cup and \cap were introduced by Giuseppe Peano (1858–1932) in 1888 in a slightly different context. The inclusion symbol \subset was introduced by E. Schroeder (1841–1902) about 1890. We owe the treatment of set theory in the text to George Boole (1815–1864), who wrote A + B for $A \cup B$ and AB for $A \cap B$ (statisticians still use AB for $A \cap B$).

(b) Pascal's solution Use combinations to determine the number of ways that the 2 points needed for A to win could occur in four plays. Then use combinations to determine the number of ways that the 3 points needed for B to win could occur. This is trickier than it looks, since A can win with 2 points in two plays, in three plays, or in four plays. Compute the probabilities, and compare them with the results in part (a).

13.3 Assess Your Understanding

Concepts and Vocabulary

- 2. The ______ of an event E is the set of all outcomes in the sample space S that are not outcomes in the event E.

Skill Building

5. In a probability model, which of the following numbers could be the probability of an outcome?

1.5
$$\frac{1}{2}$$
 $\frac{3}{4}$ $\frac{2}{3}$ 0 $-\frac{1}{4}$

7. Determine whether the following is a probability model.

Outcome	Probability
1	0.2
2	0.3
3	0.1
4	0.4

9. Determine whether the following is a probability model.

Outcome	Probability
Erica	0.3
Joanne	0.2
Laura	0.1
Donna	0.5
Angela	-0.1

- **3.** *True or False* The probability of an event can never equal 0.
- **4.** *True or False* In a probability model, the sum of all probabilities is 1.
- **6.** In a probability model, which of the following numbers could be the probability of an outcome?

$$0 \quad 0.01 \quad 0.35 \quad -0.4 \quad 1 \quad 1.4$$

8. Determine whether the following is a probability model.

Outcome	Probability
Steve	0.4
Bob	0.3
Faye	0.1
Patricia	0.2

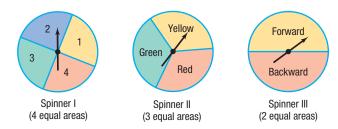
10. Determine whether the following is a probability model.

Outcome	Probability
Linda	0.3
Jean	0.2
Grant	0.1
Jim	0.3

In Problems 11–16, (a) list the sample space S of each experiment and (b) construct a probability model for the experiment.

- **11.** Tossing two fair coins once
- **12.** Tossing a fair coin twice
- 13. Tossing a fair coin, a fair die, and then a fair coin
- **14.** Tossing two fair coins and then a fair die
- **15.** Tossing one fair coin three times
- 16. Tossing three fair coins once

In Problems 17–22, use the following spinners to construct a probability model for each experiment.



- **17.** Spin spinner III, then spinner II. What is the probability of getting Forward, followed by Yellow or Green?
- **18.** Spin spinner I, then spinner II. What is the probability of getting a 2 or a 4, followed by Red?
- **19.** Spin spinner II, then I, then III. What is the probability of getting Yellow, followed by a 2 or a 4, followed by Forward?
- **20.** Spin spinner I, then II, then III. What is the probability of getting a 1, followed by Red or Green, followed by Backward?
- **21.** Spin spinner III, then spinner I twice. What is the probability of getting Forward, followed by a 1 or a 3, followed by a 2 or a 4?
- **22.** Spin spinner I twice, then spinner II. What is the probability of getting a 2, followed by a 2 or a 4, followed by Red or Green?

In Problems 23–26, consider the experiment of tossing a coin twice. The table lists six possible assignments of probabilities for this experiment. Using this table, answer the following questions.

	Sample Space							
Assignments	НН	HT	TH	ΤΤ				
A	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$				
В	0	0	0	1				
С	3 16	<u>5</u> 16	5 16	3 16				
D	$\frac{1}{2}$	$\frac{1}{2}$	$-\frac{1}{2}$	$\frac{1}{2}$				
E	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{4}$	$\frac{1}{8}$				
F	<u>1</u> 9	<u>2</u> 9	2 9	<u>4</u> 9				

23. Which of the assignments of probabilities is(are) consistent with the definition of a probability model?

- **24.** Which of the assignments of probabilities should be used if the coin is known to be fair?
- **25.** Which of the assignments of probabilities should be used if tails is twice as likely as heads to occur?
- **26.** Which of the assignments of probabilities should be used if the coin is known to always come up tails?
- 27. Assigning Probabilities A coin is weighted so that heads is four times as likely as tails to occur. What probability should be assigned to heads? to tails?
 - **28.** Assigning Probabilities A coin is weighted so that tails is twice as likely as heads to occur. What probability should be assigned to heads? to tails?
 - **29.** Assigning Probabilities A die is weighted so that a six cannot appear. All the other faces occur with the same probability. What probability should be assigned to each face?
 - **30.** Assigning Probabilities A die is weighted so that an odd-numbered face is twice as likely to occur as an evennumbered face. What probability should be assigned to each face?

For Problems 31–34, the sample space is $S = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$. Suppose that the outcomes are equally likely.

- **31.** Compute the probability of the event $F = \{3, 5, 9, 10\}$.
- **32.** Compute the probability of the event $E = \{1, 2, 3\}$.
- 33. Compute the probability of the event F: "an odd number."
- **34.** Compute the probability of the event *E*: "an even number."

For Problems 35 and 36, an urn contains 5 white marbles, 10 green marbles, 8 yellow marbles, and 7 black marbles.

- **35.** If one marble is selected, determine the probability that it is black.
- **36.** If one marble is selected, determine the probability that it is white.

In Problems 37-40, assume equally likely outcomes.

- **37.** Determine the probability of having 3 boys in a 3-child family.
- **38.** Determine the probability of having 3 girls in a 3-child family.
- **39.** Determine the probability of having 2 girls and 2 boys in a 4-child family.
- **40.** Determine the probability of having 1 girl and 3 boys in a 4-child family.

For Problems 41–44, two fair dice are rolled.

- **41.** Determine the probability that the sum of the faces is 11.
- 42. Determine the probability that the sum of the faces is 7.
- **43.** Determine the probability that the sum of the faces is 12.
- **44.** Determine the probability that the sum of the faces is 3.

In Problems 45–48, find the probability of the indicated event if P(A) = 0.25 and P(B) = 0.45.

45. $P(A \cup B)$ if $P(A \cap B) = 0.15$ **46.** $P(A \cap B)$ if $P(A \cup B) = 0.6$

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- **47.** $P(A \cup B)$ if A, B are mutually exclusive
 - **48.** $P(A \cap B)$ if A, B are mutually exclusive
 - **49.** If P(B) = 0.30, $P(A \cup B) = 0.65$, and $P(A \cap B) = 0.15$, find P(A).
 - **50.** If P(A) = 0.60, $P(A \cup B) = 0.85$, and $P(A \cap B) = 0.05$, find P(B).
- **51. Automobile Theft** According to the Insurance Information Institute, in 2016 there was a 13.3% probability that an automobile theft in the United States would be cleared by arrests. If an automobile theft case from 2016 is randomly selected, what is the probability that it was not cleared by an arrest?
 - **52. Pet Ownership** According to the American Pet Products Manufacturers Association's 2017–2018 National Pet Owners Survey, there is a 68% probability that a U.S. household owns a pet. If a U.S. household is randomly selected, what is the probability that it does not own a pet?
 - **53.** Doctorate Degrees According to the National Science Foundation, in 2016 there was a 17.2% probability that a doctoral degree awarded at a U.S. university was awarded in engineering. If a 2016 U.S. doctoral recipient is randomly selected, what is the probability that his or her degree was not in engineering?
 - **54.** Cat Ownership According to the American Pet Products Manufacturers Association's 2017–2018 National Pet Owners Survey, there is a 38% probability that a U.S. household owns a cat. If a U.S. household is randomly selected, what is the probability that it does not own a cat?

- **55. Girl Scout Cookies** According to the Girl Scouts of America, 19% of all Girl Scout cookies sold are Samoas/Caramel deLites. If a box of Girl Scout cookies is selected at random, what is the probability that it does not contain Samoas/Caramel deLites?
- **56. Gambling Behavior** According to a 2016 Gallup survey, 26% of U.S. adults visited a casino within the past year. If a U.S. adult is selected at random, what is the probability that he or she has not visited a casino within the past year?

For Problems 57–60, a golf ball is selected at random from a container. If the container has 9 white balls, 8 green balls, and 3 orange balls, find the probability of each event.

- **57.** The golf ball is white or orange.
- **58.** The golf ball is white or green.
- **59.** The golf ball is not green.
- **60.** The golf ball is not white.
- **61.** Another game on *The Price Is Right* requires the contestant to spin a wheel with the numbers 5, 10, 15, 20, ..., 100. What is the probability that the contestant spins 100 or 30?
- **62.** On *The Price Is Right*, there is a game in which a bag is filled with 3 strike chips and 5 numbers. Let's say that the numbers in the bag are 0, 1, 3, 6, and 9. What is the probability of selecting a strike chip or the number 1?

Problems 63-66 are based on a survey of annual incomes in 100 households. The following table gives the data.

Income	\$0–24,999	\$25,000–49,999	\$50,000–74,999	\$75,000–99,999	\$100,000 or more
Number of households	22	23	17	12	26

- **63.** What is the probability that a household has an annual income between \$25,000 and \$74,999, inclusive?
- **64.** What is the probability that a household has an annual income of \$75,000 or more?
- **65.** What is the probability that a household has an annual income of \$50,000 or more?
- **66.** What is the probability that a household has an annual income of less than \$50,000?
- **67. Surveys** In a survey about the number of TV sets in a house, the following probability table was constructed:

Number of TV sets	0	1	2	3	4 or more
Probability	0.05	0.24	0.33	0.21	0.17

Find the probability of a house having:

- (a) 1 or 2 TV sets
- (b) 1 or more TV sets
- (c) 3 or fewer TV sets
- (d) 3 or more TV sets
- (e) Fewer than 2 TV sets

- (f) Fewer than 1 TV set
- (g) 1, 2, or 3 TV sets
- (h) 2 or more TV sets
- **68.** Checkout Lines Through observation, it has been determined that the probability for a given number of people waiting in line at the "5 items or less" checkout register of a supermarket is as follows:

Number waiting in line	0	1	2	3	4 or more
Probability	0.10	0.15	0.20	0.24	0.31

Find the probability of:

- (a) At most 2 people in line
- (b) At least 2 people in line
- (c) At least 1 person in line
- **69.** In a certain Precalculus class, there are 18 freshmen and 15 sophomores. Of the 18 freshmen, 10 are male, and of the 15 sophomores, 8 are male. Find the probability that a randomly selected student is:
 - (a) A freshman or female
 - (b) A sophomore or male

- 70. The faculty of the mathematics department at Joliet Junior College is composed of 4 females and 9 males. Of the 4 females, 2 are under age 40, and of the 9 males, 3 are under age 40. Find the probability that a randomly selected faculty member is:
 (a) Female or under age 40
 (b) Male or over age 40
 - **(b)** Male or over age 40
- **71. Birthday Problem** What is the probability that at least 2 people in a group of 12 people have the same birthday? Assume that there are 365 days in a year.
 - **72. Birthday Problem** What is the probability that at least 2 people in a group of 35 people have the same birthday? Assume that there are 365 days in a year.

- Retain Your Knowledge -

which 5 red balls from a drum with 52 balls and 1 star ball from a drum with 10 balls are selected. For a \$1 ticket, players get one chance at winning the grand prize by matching all 6 numbers. What is the probability of selecting the winning numbers on a \$1 play?

74. *Challenge Problem* If 3 six-sided dice are tossed, find the probability that exactly 2 dice have the same reading.

73. Winning a Lottery Lotto America is a multistate lottery in

Problems 75–84 are based on material learned earlier in the course. The purpose of these problems is to keep the material fresh in your mind so that you are better prepared for the final exam.

- 75. To graph g(x) = |x + 2| 3, shift the graph of f(x) = |x|
 <u>number</u> units <u>left/right</u> and then <u>number</u> units
 <u>up/down</u>.
 76. Find the rectangular coordinates of the point whose polar
- **76.** Find the rectangular coordinates of the point whose polar coordinates are $\left(6, \frac{2\pi}{3}\right)$.

77. Solve: $\log_5 (x + 3) = 2$

78. Solve the given system using matrices.

$$\begin{array}{rcl}
3x + y + 2z &= & 1\\
2x - 2y + 5z &= & 5\\
x + 3y + 2z &= & -9
\end{array}$$

79. Evaluate:
$$\begin{vmatrix} 7 & -6 & 3 \\ -8 & 0 & 5 \\ 6 & -4 & 2 \end{vmatrix}$$

80. Simplify: $\sqrt{108} - \sqrt{147} + \sqrt{363}$

- **81.** José drives 60 miles per hour to his friend's house and 40 miles per hour on the way back. What is his average speed?
- **82.** Find the 85th term of the sequence 5, 12, 19, 26,

$$y = \frac{3}{5}x + \frac{12}{5}$$
, $y = -x + 4$, and $y = -\sqrt{16 - x^2}$.

Chapter Review

Things to Know

Counting formula (p. 898)

Addition Principle of Counting (p. 898)

Multiplication Principle of Counting (p. 900)

Permutation (p. 903)

Number of permutations: Distinct, with repetition (p. 903)

Number of permutations: Distinct, without repetition (p. 905)

Combination (p. 906)

 $n(A \cup B) = n(A) + n(B) - n(A \cap B)$

If $A \cap B = \emptyset$, then $n(A \cup B) = n(A) + n(B)$.

If a task consists of a sequence of choices in which there are p selections for the first choice, q selections for the second choice, and so on, the task of making these selections can be done in $p \cdot q \cdot \cdots$ different ways.

An ordered arrangement of r objects chosen from n objects

 n^r

The n objects are distinct (different), and repetition is allowed in the selection of r of them.

$$P(n,r) = n(n-1) \cdot \cdots \cdot [n - (r-1)] = \frac{n!}{(n-r)!}$$

The *n* objects are distinct (different), and repetition is not allowed in the selection of *r* of them, where $r \le n$.

An arrangement, without regard to order, of *r* objects selected from *n* distinct objects, where $r \le n$

Number of permutations: Not distinct (p. 908)

Number of combinations (p. 906) $C(n,r) = \frac{P(n,r)}{r!} = \frac{n!}{(n-r)! r!}$

$$\frac{n!}{n_1!n_2!\cdots n_k!}$$

 $P(E) = \frac{n(E)}{n(S)}$

 $P(\overline{E}) = 1 - P(E)$

as a result of an experiment

The number of permutations of *n* objects of which n_1 are of one kind, n_2 are of a second kind, ..., and n_k are of a *k*th kind, where $n = n_1 + n_2 + \cdots + n_k$

Set whose elements represent the possible outcomes that can occur

A nonnegative number assigned to each outcome of a sample space;

the sum of all the probabilities of the outcomes equals 1.

Sample space (pp. 911–912)

Probability (p. 912)

Ohiostius

Probability for equally likely outcomes (p. 914)

The same probability is assigned to each outcome.

 $P(E \cup F) = P(E) + P(F) - P(E \cap F)$

Probability of the union of two events (p. 915)

Probability of the complement of an event (p. 916)

Objectives			
Section	You should be able to	Examples(s)	Review Exercises
13.1	1 Find all the subsets of a set (p. 897)	1	1
	2 Count the number of elements in a set (p. 897)	2,3	2–9
	3 Solve counting problems using the Multiplication Principle (p. 899)	4,5	12, 13, 17, 18
13.2	 Solve counting problems using permutations involving <i>n</i> distinct objects (p. 903) 	1–5	10, 14, 15, 19, 22(a)
	2 Solve counting problems using combinations (p. 905)	6–9	11, 16, 21
	Solve counting problems using permutations involving <i>n</i> nondistinct objects (p. 908)	10, 11	20
13.3	1 Construct probability models (p. 911)	2–4	22(b)
	2 Compute probabilities of equally likely outcomes (p. 914)	5,6	22(b), 23(a), 24, 25
	Find probabilities of the union of two events (p. 915)	7, 8	26
	4 Use the Complement Rule to find probabilities (p. 916)	9,10	22(c), 23(b)

Review Exercises

- 1. Write down all the subsets of the set {Dave, Joanne, Erica}.
- **2.** If n(A) = 8, n(B) = 12, and $n(A \cap B) = 3$, find $n(A \cup B)$.

3. If
$$n(A) = 12$$
, $n(A \cup B) = 30$, and $n(A \cap B) = 6$, find $n(B)$.

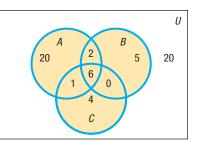
In Problems 4–9, use the information supplied in the figure.

- **4.** How many are in *A*?
- 5. How many are in A or B?
- **6.** How many are in *A* and *C*?
- 7. How many are not in *B*?
- **8.** How many are in neither *A* nor *C*?
- **9.** How many are in *B* but not in *C*?

In Problems 10 and 11, compute the given expression.

10. *P*(8, 3)

11. *C*(8, 3)



- **12. Stocking a Store** A garment store sells denim and corduroy jeans. Each pair of jeans comes in 4 colors and 6 sizes. How many pairs of jeans are required for a complete assortment?
- **13. Baseball** On a given day, the American Baseball League schedules 7 games. How many different outcomes are possible, assuming that each game is played to completion?
- **14.** Choosing Seats If 4 people enter a bus that has 9 vacant seats, in how many ways can they be seated?
- **15.** Choosing a Team In how many ways can a squad of 4 relay runners be chosen from a track team of 8 runners?
- **16.** Football In how many ways can 2 teams from 32 teams in the UEFA Champions League be chosen without regard to which team is at home?
- **17. Telephone Numbers** Using the digits $0, 1, 2, \ldots, 9$, how many 7-digit numbers can be formed if the first digit cannot be 0 or 9 and if the last digit is greater than or equal to 2 and less than or equal to 3? Repeated digits are allowed.
- **18. License Plate Possibilities** A license plate has 1 letter, excluding O and I, followed by a 4-digit number that cannot have a 0 in the lead position. How many different plates are possible?
- **19. Binary Codes** Using the digits 0 and 1, how many different numbers consisting of 8 digits can be formed?
- **20.** Arranging Flags How many different vertical arrangements are there of 15 flags if 6 are white, 5 are blue, 3 are red, and 1 is yellow?
- **21. Forming Committees** A group of 9 people is going to be formed into committees of 4, 3, and 2 people. How many committees can be formed if:
 - (a) A person can serve on any number of committees?
 - (b) No person can serve on more than one committee?

CHAPTER

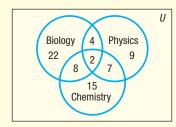
Test Prep

VIDEOS

- **22. Birthday Problem** For this problem, assume that a year has 365 days.
 - (a) In how many ways can 18 people have different birthdays?
 - (b) What is the probability that no 2 people in a group of 18 people have the same birthday?
 - (c) What is the probability that at least 2 people in a group of 18 people have the same birthday?
- **23.** Unemployment According to the U.S. Bureau of Labor Statistics, 3.8% of the U.S. labor force was unemployed in May 2018.
 - (a) What is the probability that a randomly selected member of the U.S. labor force was unemployed in May 2018?
 - (b) What is the probability that a randomly selected member of the U.S. labor force was not unemployed in May 2018?
- **24.** A box of 200 electric bulbs contains 25 defective bulbs. If you take out one bulb at random, what is the probability that it will be defective?
- **25.** Each of the numbers, $1, 2, \ldots, 50$ is written on an index card, and the cards are shuffled. If a card is selected at random, what is the probability that the number on the card is even? What is the probability that the card selected names a multiple of 4?
- **26.** At the Milex tune-up and brake repair shop, the manager has found that a car will require a tune-up with a probability of 0.6, a brake job with a probability of 0.1, and both with a probability of 0.02.
 - (a) What is the probability that a car requires either a tuneup or a brake job?
 - (b) What is the probability that a car requires a tune-up but not a brake job?
 - (c) What is the probability that a car requires neither a tune-up nor a brake job?

Chapter Test

In Problems 1–4, a survey of 70 college freshmen asked whether students planned to take biology, chemistry, or physics during their first year. Use the diagram to answer each question.



- **1.** How many of the surveyed students plan to take physics during their first year?
- **2.** How many of the surveyed students do not plan to take biology, chemistry, or physics during their first year?
- **3.** How many of the surveyed students plan to take only biology and chemistry during their first year?
- **4.** How many of the surveyed students plan to take physics or chemistry during their first year?

The Chapter Test Prep Videos include step-by-step solutions to all chapter test exercises. These videos are available in MyLab[™] Math, or on this text's YouTube Channel. Refer to the Preface for a link to the YouTube channel.

In Problems 5–7, compute the value of the given expression.

- 8. M&M's[®] offers customers the opportunity to create their own color mix of candy. There are 21 colors to choose from, and customers are allowed to select up to 6 different colors. How many different color mixes are possible, assuming that no color is selected more than once and 6 different colors are chosen?
- **9.** How many distinct 8-letter words (meaningful or not) can be formed from the letters in the word REDEEMED?
- **10.** In horse racing, an exacta bet requires the bettor to pick the first two horses in the exact order. If there are 8 horses in a race, in how many ways could you make an exacta bet?
- 11. On February 20, 2004, the Ohio Bureau of Motor Vehicles unveiled the state's new license plate format. The plate consists of three letters (A–Z) followed by 4 digits (0–9). Assume that all letters and digits may be used, except that the third letter cannot be O, I, or Z. If repetitions are allowed, how many different plates are possible?

- **12.** Kiersten applies for admission to the University of Southern California (USC) and Florida State University (FSU). She estimates that she has a 60% chance of being admitted to USC, a 70% chance of being admitted to FSU, and a 35% chance of being admitted to both universities.
 - (a) What is the probability that she will be admitted to either USC or FSU?
 - (b) What is the probability that she will not be admitted to FSU?
- **13.** A cooler contains 8 bottles of Pepsi, 5 bottles of Coke, 4 bottles of Mountain Dew, and 3 bottles of IBC.
 - (a) What is the probability that a bottle chosen at random is Coke?
 - (b) What is the probability that a bottle chosen at random is either Pepsi or IBC?

Cumulative Review

- **1.** Solve: $3x^2 2x = -1$
- 2. Graph $f(x) = x^2 + 4x 5$ by determining whether the graph is concave up or concave down and by finding the vertex, axis of symmetry, and intercepts.
- 3. Graph $f(x) = 2(x + 1)^2 4$ using transformations.
- **4.** Solve: $|x 4| \le 0.01$
- 5. Find the complex zeros of

$$f(x) = 5x^4 - 9x^3 - 7x^2 - 31x - 6$$

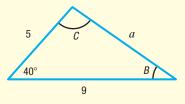
- 6. Graph $g(x) = 3^{x-1} + 5$ using transformations. Find the domain, the range, and the horizontal asymptote of g.
- **7.** What is the exact value of $\log_3 9$?
- 8. Solve: $\log_2(3x 2) + \log_2 x = 4$

14. A study on the age distribution of students at a community college yielded the following data:

Age	17 and under	18–20	21–24	25–34	35–64	65 and over
Probability	0.03	???	0.23	0.29	0.25	0.01

What is the probability a randomly selected student at the college is between 18 and 20 years old?

- **15.** In a certain lottery, there are ten balls numbered 1, 2, 3, 4, 5, 6, 7, 8, 9, 10. Of these, five are drawn in order. If you pick five numbers that match those drawn in the correct order, you win \$1,000,000. What is the probability of winning such a lottery?
- **16.** If you roll a die five times, what is the probability that you obtain exactly 2 fours?
- 9. Solve the system: $\begin{cases} x 2y + z = 15\\ 3x + y 3z = -8\\ -2x + 4y z = -27 \end{cases}$
- **10.** What is the 33rd term in the sequence $-3, 1, 5, 9, \ldots$? What is the sum of the first 20 terms?
- **11.** Graph: $y = 3\sin(2x + \pi)$
- **12.** Solve the following triangle and find its area.



Chapter Projects



I. The Lottery and Expected Profit When all of the possible outcomes in a probability model are numeric quantities, useful statistics can be computed for such models. The expected value, or mean, of such a probability model is found by multiplying each possible numeric outcome by its corresponding probability and then adding these products.

For example, Table 2 provides the probability model for rolling a fair six-sided die. The expected value, E(x), is

$$E(x) = 1 \cdot \frac{1}{6} + 2 \cdot \frac{1}{6} + 3 \cdot \frac{1}{6} + 4 \cdot \frac{1}{6} + 5 \cdot \frac{1}{6} + 6 \cdot \frac{1}{6} = 3.5$$

When a fair die is rolled repeatedly, the average of the outcomes will approach 3.5.

Mega Millions is a multistate lottery in which a player selects five different "white" numbers from 1 to 70 and one "gold" number from 1 to 25. The probability model shown in Table 3 lists the possible cash prizes and their corresponding probabilities.

- **1.** Verify that Table 3 is a probability model.
- **2.** To win the jackpot, a player must match all six numbers. Verify the probability given in Table 3 of winning the jackpot.

Table 2		Table 3	
Outcome	Probability	Cash Prize	Probability
1	$\frac{1}{6}$	Jackpot	0.0000000330
	6 1	\$1,000,000	0.00000007932
2	$\frac{1}{6}$	\$10,000	0.00000107411
3	1	\$500	0.00002577851
	6 1	\$200	0.00006874270
4	$\frac{1}{6}$	\$10	0.00309316646
5	1	\$4	0.01123595506
	6	\$2	0.02702702703
6	$\frac{1}{6}$	\$0	0.95854817351

For questions 3–6, assume a single jackpot winner so that the jackpot does not have to be shared.

- **3.** If the jackpot is \$40,000,000, calculate the expected cash prize.
- **4.** If a ticket costs \$2, what is the expected financial result from purchasing one ticket? Interpret (give the meaning of) this result.
- 5. If the jackpot is \$250,000,000, what is the expected cash prize? What is the expected financial result from purchasing one \$2 ticket? Interpret this result.
- **6.** What amount must the jackpot be so that a profit from one \$2 ticket is expected?
- 7. Research the Powerball lottery, and create a probability model similar to Table 3 for it. Repeat questions 3–6 for Powerball. Based on what you have learned, which lottery would you prefer to play? Justify your decision.

The following projects are available at the Instructor's Resource Center (IRC):

- II. Project at Motorola *Probability of Error in Digital Wireless Communications* Transmission errors in digital communications can often be detected by adding an extra digit of code to each transmitted signal. Investigate the probability of identifying an erroneous code using this simple coding method.
- **III.** Surveys Polling (or taking a survey) is big business in the United States. Take and analyze a survey; then consider why different pollsters might get different results.
- **IV.** Law of Large Numbers The probability that an event occurs, such as a head in a coin toss, is the proportion of heads you expect in the long run. A simulation is used to show that as a coin is flipped more and more times, the proportion of heads gets close to 0.5.
- **V.** Simulation Electronic simulation of an experiment is often an economical way to investigate a theoretical probability. Develop a theory without leaving your desk.

14

A Preview of Calculus: The Limit, Derivative, and Integral of a Function

Thomas Malthus on Population Growth

In the late 1700s, the British economist Thomas Malthus presented a report that criticized those who thought that life was going to continue to improve for humans. Malthus put his report together quickly and titled it *An Essay on the Principle of Population as it Affects the*



Future Improvement of Society, with Remarks on the Speculations of Mr. Godwin, M. Condorcet, and Other Writers.

Malthus argued that because the human population tends to increase geometrically (1, 2, 4, 16, and so on) and that food supplies will likely only increase arithmetically (1, 2, 3, 4, and so on), populations will naturally be held in check due to food shortages. Malthus also suggested that there are other checks on population growth (and he considered these natural and a good thing). Nonetheless, he was concerned that poverty is inevitable and will continue.

Malthus used historical data to suggest that population growth has been doubling every twenty-five years in the United States (still in the early stages of development back in the late 18th Century). Malthus surmised that the youth of the country along with the vast amount of areas conducive to farming would lead to a birth rate that exceeded most countries in the world.

Malthus believed there are two "checks" that control the population growth. One type are called preventative checks—these are checks that

decrease the birth rate. The second type are called positive checks—these are checks that increase the death rate. Positive checks include war, famine, and natural disasters. Malthus believed that fear of famine was a major reason the birth rate may decrease. After all, who would want to have a child knowing the child may suffer from hunger, or worse, starvation?

-See Chapter Project I-

Outline

- 14.1 Investigating Limits Using Tables and Graphs
- 14.2 Algebraic Techniques for Finding Limits
- **14.3** One-sided Limits; Continuity
- 14.4 The Tangent Problem; The Derivative
- 14.5 The Area Problem; The Integral Chapter Review Chapter Test Chapter Projects

G A Look Back

In this text we have studied a variety of functions: polynomial functions (including linear and quadratic functions), rational functions, exponential and logarithmic functions, trigonometric functions, and the inverse trigonometric functions. For each of these, we found their domain and range, intercepts, symmetry, if any, and asymptotes, if any, and we graphed them. We also discussed whether these functions were even, odd, or neither and determined on what intervals they were increasing and decreasing. We also discussed the idea of their average rate of change.

A Look Ahead 😔

In calculus, other properties are discussed, such as finding limits of functions, determining where functions are continuous, finding the derivative of functions, and finding the integral of functions. In this chapter, we give an introduction to these properties. After you have completed this chapter, you will be well prepared for a first course in calculus.

14.1 Investigating Limits Using Tables and Graphs

PREPARING FOR THIS SECTION *Before getting started, review the following:*

Piecewise-defined Functions (Section 2.4, pp. 127-129)

Now Work the 'Are You Prepared?' problems on page 930.

OBJECTIVES 1 Investigate a Limit Using a Table (p. 927)

2 Investigate a Limit Using a Graph (p. 929)

The Idea of a Limit

The idea of a limit of a function is what connects algebra and geometry to the mathematics of calculus. In working with the limit of a function, we encounter notation of the form

 $\lim f(x) = N$

Need to Review?

Interval notation is discussed

in Section A.9, pp. A72-A74.

This is read as "the limit of f(x) as x approaches c equals the number N." Here f is a function defined on some open interval containing the number c. However, f need not be defined at *c*.

The meaning of $\lim f(x) = N$ may be described as follows:

For all x approximately equal to the number c, with $x \neq c$, the corresponding value of f is approximately equal to the number N.

Another description of $\lim_{x \to \infty} f(x) = N$ is

As x gets closer to c, but remains unequal to c, the corresponding value of f gets closer to N.

1 Investigate a Limit Using a Table

Tables generated with the help of a calculator are useful for investigating limits.

EXAMPLE 1	Investigatin	g a Lim	it Using	g a Table						
	Investigate:	$\lim_{x \to 3} (5x^2)$)							
Solution	Here $f(x) = 5x^2$ and $c = 3$. Choose a value for x close to 3, such as 2.99. Then select additional numbers that are closer to 3 but remain less than 3. Next choose values of x greater than 3, such as 3.01, that get closer to 3. Finally, evaluate f at each choice to obtain Table 1.									
Table 1	$\begin{array}{c} x\\ f(x) = 5x^2 \end{array}$	2.99	2.999	2.9999	\rightarrow	3	←	3.0001	3.001	3.01
	$f(x) = 5x^2$	44.701	44.970	44.997	\rightarrow		←	45.003	45.030	45.301

From Table 1, as x gets closer to 3, the value of $f(x) = 5x^2$ appears to get closer to 45. This suggests that

x-

$$\lim_{x \to 3} (5x^2) = 45$$

Table 2



When choosing the values of x in a table, the number to start with and the subsequent entries are arbitrary. However, the entries should be chosen so that the table makes it clear what number the value of f is approaching.

COMMENT A graphing utility with a TABLE feature can be used to generate the entries. Table 2 shows the result from Example 1 using a TI-84 Plus C graphing calculator.

Now Work PROBLEM 7

Investigating a Limit Using a Table

Investigate:	(a) $\lim_{x \to 2} \frac{x^2 - 4}{x - 2}$	(b) $\lim_{x \to 2} (x + 2)$
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Solution

EXAMPLE 2

(a) Here $f(x) = \frac{x^2 - 4}{x - 2}$ and c = 2. Notice that the domain of f is $\{x | x \neq 2\}$, so f is not defined at 2. Choose values of x close to 2 on both sides and evaluate f at each choice, as shown in Table 3.

Table 3

x	1.99	1.999	1.9999	\rightarrow	2	←	2.0001	2.001	2.01
$f(x)=\frac{x^2-4}{x-2}$	3.99	3.999	3.9999	\rightarrow		←	4.0001	4.001	4.01

Table 3 suggests that as x gets closer to 2, the value of $f(x) = \frac{x^2 - 4}{x - 2}$ gets closer to 4. That is,

$$\lim_{x \to 2} \frac{x^2 - 4}{x - 2} = 4$$

(b) Here g(x) = x + 2 and c = 2. The domain of g is all real numbers. See Table 4.

Table 4	x	1.99	1.999	1.9999	\rightarrow	2	~	2.0001	2.001	2.01
	g(x) = x + 2	3.99	3.999	3.9999	\rightarrow		←	4.0001	4.001	4.01

Table 4 suggests that as x gets closer to 2, the value of g(x) gets closer to 4. That is,

$$\lim_{x \to 2} (x+2) = 4$$

The conclusion that $\lim_{x \to 2} (x + 2) = 4$ could be obtained without Table 4; as x gets closer to 2, it follows that x + 2 gets closer to 2 + 2 = 4.

Also, for part (a), you are right if you make the observation that for $x \neq 2$,

$$f(x) = \frac{x^2 - 4}{x - 2} = \frac{(x - 2)(x + 2)}{x - 2} = x + 2 \qquad x \neq 2$$

Therefore,

$$\lim_{x \to 2} \frac{x^2 - 4}{x - 2} = \lim_{x \to 2} (x + 2) = 4$$

Let's look at an example for which the factoring technique used above does not work.

EXAMPLE 3 Investigating a Limit Using a Table

Investigate: $\lim_{x \to 0} \frac{\sin x}{x}$

Solution First, observe that the domain of the function $f(x) = \frac{\sin x}{x}$ is $\{x | x \neq 0\}$. Use a calculator to create Table 5, where x is measured in radians.

Table 5

: 5	<i>x</i> (radians)	-0.03	-0.02	-0.01	\rightarrow	0	←	0.01	0.02	0.03
	$f(x)=\frac{\sin x}{x}$	0.99985	0.99993	0.99998	\rightarrow		←	0.99998	0.99993	0.99985

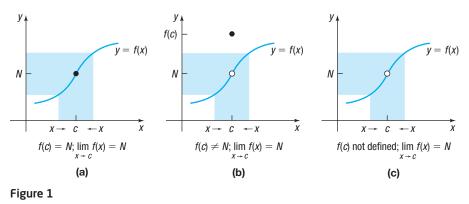
Table 5 suggests that $\lim_{x \to 0} \frac{\sin x}{x} = 1.$

2 Investigate a Limit Using a Graph

The graph of a function f can also be of help in investigating limits. See Figure 1. In each graph, notice that as x gets closer to c, the value of f gets closer to the number N. This suggests that

$$\lim_{x \to \infty} f(x) = N$$

This is the conclusion regardless of the value of f at c. In Figure 1(a), f(c) = N, and in Figure 1(b), $f(c) \neq N$. Figure 1(c) suggests that $\lim_{x \to c} f(x) = N$, even if f is not defined at c.

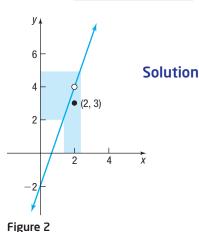


Investigating a Limit by Graphing

Investigate: $\lim_{x \to 2} f(x)$ if $f(x) = \begin{cases} 3x - 2 & \text{if } x \neq 2\\ 3 & \text{if } x = 2 \end{cases}$

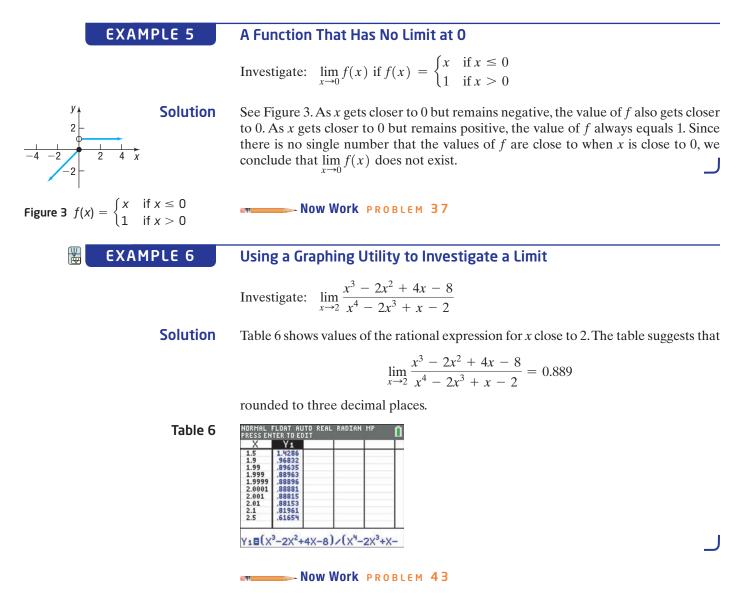
The function f is a piecewise-defined function. Its graph is shown in Figure 2. The graph suggests that $\lim_{x \to 2} f(x) = 4$.

Notice in Example 4 that the value of f at 2—that is, f(2) = 3—plays no role in the conclusion that $\lim_{x\to 2} f(x) = 4$. In fact, even if f were undefined at 2, it would still be the case that $\lim_{x\to 2} f(x) = 4$.



EXAMPLE 4

Sometimes there is no *single* number that the values of f approach as x gets closer to c. In this case, we say that f has no limit as x approaches c or that $\lim_{x\to c} f(x)$ does not exist.



In the next section, we will see how algebra can be used to obtain exact limits of functions.

14.1 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Graph
$$f(x) = \begin{cases} 3x - 2 & \text{if } x \neq 2 \\ 3 & \text{if } x = 2 \end{cases}$$
 (pp. 127–129)

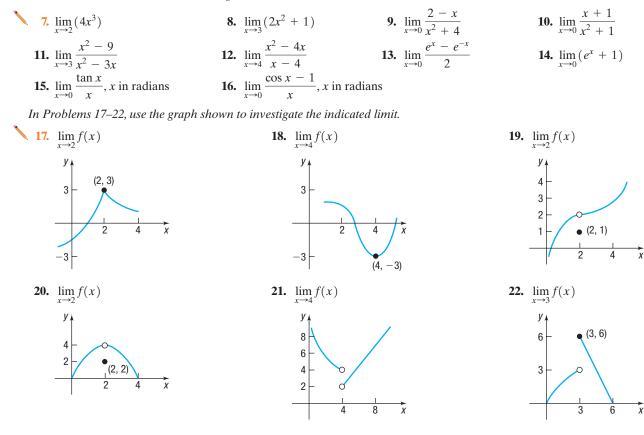
2. If $f(x) = \begin{cases} x & \text{if } x \le 0 \\ 1 & \text{if } x > 0 \end{cases}$ what is f(0)? (pp. 127–129)

Concepts and Vocabulary

- The limit of a function y = f(x) as x approaches c is denoted by the symbol
- **4.** If a function *f* does not approach a single number as *x* approaches *c*, then we say that $\lim_{x \to c} f(x)$ ______.
- 5. *True or False* $\lim_{x \to c} f(x) = N$ may be described by saying that the value of f(x) gets closer to N as x gets closer to c but remains unequal to c.
- 6. *True or False* $\lim_{x\to c} f(x)$ exists and equals some number for any function f as long as c is in the domain of f.

Skill Building

In Problems 7-16, use a table to investigate the indicated limit.



In Problems 23–42, graph each function. Use the graph to investigate the indicated limit.

23. $\lim_{x \to 1} f(x)$, f(x) = 3x + 1**25.** $\lim_{x \to -1} f(x), f(x) = x^3 - 1$ **24.** $\lim_{x \to -1} f(x), f(x) = 2x - 1$ **27.** $\lim_{x \to 4} f(x), \quad f(x) = 3\sqrt{x}$ **26.** $\lim_{x \to 2} f(x), f(x) = 1 - x^2$ **28.** $\lim_{x \to -3} f(x), f(x) = |2x|$ **30.** $\lim_{x \to \pi/2} f(x), f(x) = \sin x$ **31.** $\lim_{x \to 1} f(x), \quad f(x) = \ln x$ **29.** $\lim_{x \to \infty} f(x), \quad f(x) = \cos x$ **33.** $\lim_{x \to 2} f(x), \quad f(x) = \frac{1}{x^2}$ **32.** $\lim_{x \to 0} f(x), f(x) = e^x$ **34.** $\lim_{x \to 1} f(x), f(x) = \frac{1}{x}$ **35.** $\lim_{x \to 0} f(x), \quad f(x) = \begin{cases} x - 1 & \text{if } x < 0 \\ 3x - 1 & \text{if } x \ge 0 \end{cases}$ **36.** $\lim_{x \to 0} f(x), \quad f(x) = \begin{cases} x^2 & \text{if } x \ge 0\\ 2x & \text{if } x < 0 \end{cases}$ **37.** $\lim_{x \to 1} f(x), \quad f(x) = \begin{cases} 3x & \text{if } x \le 1\\ x + 1 & \text{if } x > 1 \end{cases}$ **38.** $\lim_{x \to 2} f(x), \quad f(x) = \begin{cases} x^2 & \text{if } x \le 2\\ 2x - 1 & \text{if } x > 2 \end{cases}$ **40.** $\lim_{x \to 0} f(x), \quad f(x) = \begin{cases} x & \text{if } x < 0\\ 1 & \text{if } x = 0\\ 3x & \text{if } x > 0 \end{cases}$ **39.** $\lim_{x \to 0} f(x)$, $f(x) = \begin{cases} 1 & \text{if } x < 0 \\ -1 & \text{if } x > 0 \end{cases}$ **41.** $\lim_{x \to 0} f(x), \quad f(x) = \begin{cases} e^x & \text{if } x > 0\\ 1 - x & \text{if } x < 0 \end{cases}$ **42.** $\lim_{x \to 0} f(x), \quad f(x) = \begin{cases} \sin x & \text{if } x \le 0 \\ x^2 & \text{if } x > 0 \end{cases}$

In Problems 43–48, use a graphing utility to investigate the indicated limit. Round answers to two decimal places.

$$43. \lim_{x \to 1} \frac{x^3 - x^2 + x - 1}{x^4 - x^3 + 2x - 2}$$

$$44. \lim_{x \to -1} \frac{x^3 + x^2 + 3x + 3}{x^4 + x^3 + 2x + 2}$$

$$45. \lim_{x \to 1} \frac{x^3 - x^2 + 3x - 3}{x^2 + 3x - 4}$$

$$46. \lim_{x \to 2} \frac{x^3 - 2x^2 + 4x - 8}{x^2 + x - 6}$$

$$47. \lim_{x \to 3} \frac{x^3 - 3x^2 + 4x - 12}{x^4 - 3x^3 + x - 3}$$

$$48. \lim_{x \to -1} \frac{x^3 + 2x^2 + x}{x^4 + x^3 + 2x + 2}$$

'Are You Prepared?' Answers

1. See Figure 2 on page 929.

2.
$$f(0) = 0$$

14.2 Algebraic Techniques for	r Finding Limits				
 PREPARING FOR THIS SECTION <i>Before getting started, review the following:</i> Rationalize a Numerator (Section A.10, pp. A85–A86) Average Rate of Change (Section 2.3, pp. 115–117) 					
Now Work the 'Are You Prepared?' problems on p. 9	37.				
2 Find the Limit o 3 Find the Limit o 4 Find the Limit o	of a Sum, a Difference, and a Product (p. 933) of a Polynomial (p. 934) of a Power or a Root (p. 935) of a Quotient (p. 936) of an Average Rate of Change (p. 937)				
5 Find the Limit of					

In Section 14.1, we investigated limits using tables and graphs, and stated that algebra can sometimes be used to find the exact value of a limit. We state, without proof, two basic limits and several properties of limits.

THEOREM The Limit of a Constant

If f(x) = A, where A is a constant, then for any real number c,

$$\lim_{x \to c} f(x) = \lim_{x \to c} A = A \tag{1}$$

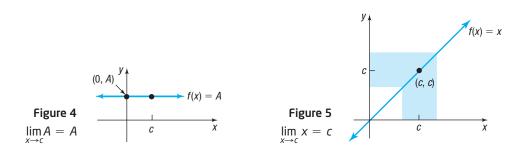
THEOREM The Limit of the Identity Function

If f(x) = x, then for any real number *c*,

$$\lim_{x \to c} f(x) = \lim_{x \to c} x = c$$
(2)

Since the graph of a constant function is a horizontal line, it follows that no matter how close x is to c, the corresponding value of f equals A. That is, $\lim_{x\to c} A = A$. See Figure 4.

See Figure 5. For any number *c*, as *x* gets closer to *c*, the corresponding value of *f* is *x*, which is just as close to *c*. That is, $\lim x = c$.



EXAMPLE 1 Using the Two Basic Limits

(a) $\lim_{x \to 3} 5 = 5$ (b) $\lim_{x \to 3} x = 3$ (c) $\lim_{x \to 0} (-8) = -8$ (d) $\lim_{x \to -1/2} x = -\frac{1}{2}$

The limit of a constant is the

In Words

constant.

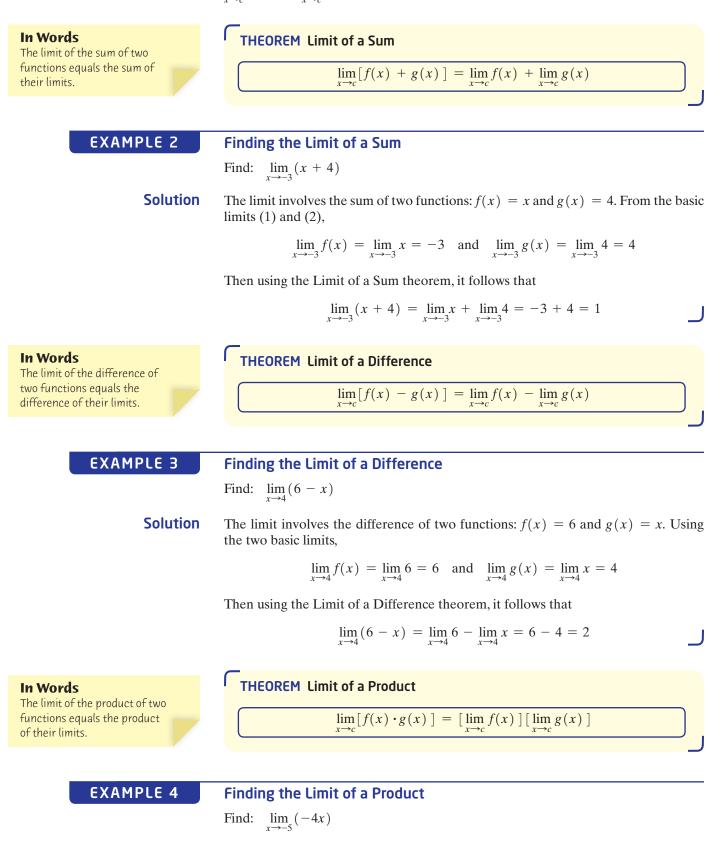
In Words

The limit of x as x approaches c is c.

Formulas (1) and (2), when used with the properties that follow, enable us to find limits of more complicated functions.

1 Find the Limit of a Sum, a Difference, and a Product

In the following properties, we assume that f and g are two functions for which both $\lim_{x \to 0} f(x)$ and $\lim_{x \to 0} g(x)$ exist.



Solution

Ition The limit involves the product of two functions:
$$f(x) = -4$$
 and $g(x) = x$.

$$\lim_{x \to -5} f(x) = \lim_{x \to -5} (-4) = -4 \text{ and } \lim_{x \to -5} g(x) = \lim_{x \to -5} x = -5$$

Now using the Limit of a Product theorem,

$$\lim_{x \to -5} (-4x) = [\lim_{x \to -5} (-4)] [\lim_{x \to -5} x] = (-4) (-5) = 20$$

EXAMPLE 5
 Finding Limits Using Algebraic Properties

 Find: (a)
$$\lim_{x \to -2} (3x - 5)$$
 (b) $\lim_{x \to 2} (5x^2)$

 Solution
 (a) $\lim_{x \to -2} (3x - 5) = \lim_{x \to -2} (3x) - \lim_{x \to -2} 5 = [\lim_{x \to -2} 3][\lim_{x \to -2} x] - \lim_{x \to -2} 5$
 $= 3 \cdot (-2) - 5 = -6 - 5 = -11$

 (b) $\lim_{x \to 2} (5x^2) = [\lim_{x \to 2} 5][\lim_{x \to 2} x^2] = 5 \lim_{x \to 2} (x \cdot x) = 5[\lim_{x \to 2} x][\lim_{x \to 2} x]$
 $= 5 \cdot 2 \cdot 2 = 20$

Notice in the solution to part (b) that $\lim_{x\to 2} (5x^2) = 5 \cdot 2^2$.

THEOREM Limit of a Monomial

If $n \ge 1$ is an integer and *a* is a constant, then for any real number *c*,

$$\lim_{x \to c} (ax^n) = ac^n$$

Proof
$$\lim_{x \to c} (ax^n) = [\lim_{x \to c} a][\lim_{x \to c} x^n] = a[\lim_{x \to c} (\underline{x \cdot x \cdot x \cdot x \cdot x \cdot x})]$$
$$= a[\lim_{x \to c} x][\lim_{x \to c} x] \dots [\lim_{x \to c} x]$$
$$\lim_{x \to c} a \underbrace{\lim_{x \to c} x}_{n \text{ factors}} x] \dots [\lim_{x \to c} x]$$
$$\lim_{x \to c} a \underbrace{\lim_{x \to c} x}_{n \text{ factors}} x] = a \underbrace{\lim_{x \to c} x}_{n \text{ factors}} x]$$

EXAMPLE 6

Finding the Limit of a Monomial

Find:
$$\lim_{x \to 2} (-4x^3)$$

Solution

 $\lim_{x \to -1} (-4x^3) = -4 \cdot 2^3 = -4 \cdot 8 = -32$

2 Find the Limit of a Polynomial

Since a polynomial is a sum of monomials, we use the Limit of a Monomial and the Limit of a Sum repeatedly to prove the following theorem:

In Words

To find the limit of a polynomial as x approaches c, evaluate the polynomial at c.

THEOREM Limit of a Polynomial

If P is a polynomial function, then

$$\lim_{x \to c} P(x) = P(c)$$

for any number *c*.

Proof If *P* is a polynomial function—that is, if

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

then

$$\lim_{x \to c} P(x) = \lim_{x \to c} [a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0]$$

=
$$\lim_{x \to c} (a_n x^n) + \lim_{x \to c} (a_{n-1} x^{n-1}) + \dots + \lim_{x \to c} (a_1 x) + \lim_{x \to c} a_0$$

=
$$a_n c^n + a_{n-1} c^{n-1} + \dots + a_1 c + a_0$$

=
$$P(c)$$

EXAMPLE 7	Finding the Limit of a Polynomial
	Find: $\lim_{x \to 2} [5x^4 - 6x^3 + 3x^2 + 4x - 2]$
Solution	$\lim_{x \to 2} [5x^4 - 6x^3 + 3x^2 + 4x - 2] = 5 \cdot 2^4 - 6 \cdot 2^3 + 3 \cdot 2^2 + 4 \cdot 2 - 2$
	$= 5 \cdot 16 - 6 \cdot 8 + 3 \cdot 4 + 8 - 2$
	= 80 - 48 + 12 + 6 = 50

Now Work problem 17

3 Find the Limit of a Power or a Root

THEOREM Limit of a Power or a Root

If $\lim_{x \to c} f(x)$ exists and if $n \ge 2$ is an integer, then

$$\lim_{x \to c} [f(x)]^n = [\lim_{x \to c} f(x)]^n$$

and

$$\lim_{x \to c} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \to c} f(x)}$$

provided f(x) > 0 if *n* is even.

Look carefully at the Limit of a Power or a Root properties and compare each side.

EXAMPLE 8	Finding the Limit of a Power or a Root
	Find: (a) $\lim_{x \to 1} (3x - 5)^4$ (b) $\lim_{x \to 0} \sqrt{5x^2 + 8}$ (c) $\lim_{x \to -1} (5x^3 - x + 3)^{4/3}$
Solution	(a) $\lim_{x \to 1} (3x - 5)^4 = [\lim_{x \to 1} (3x - 5)]^4 = (-2)^4 = 16$
	(b) $\lim_{x \to 0} \sqrt{5x^2 + 8} = \sqrt{\lim_{x \to 0} (5x^2 + 8)} = \sqrt{8} = 2\sqrt{2}$
	(c) $\lim_{x \to -1} (5x^3 - x + 3)^{4/3} = \sqrt[3]{\lim_{x \to -1} (5x^3 - x + 3)^4}$
	$= \sqrt[3]{\left[\lim_{x \to -1} (5x^3 - x + 3)\right]^4} = \sqrt[3]{(-1)^4} = \sqrt[3]{1} = 1$

Now Work problem 27

4 Find the Limit of a Quotient

THEOREM Limit of a Quotient

In Words

The limit of the quotient of two functions equals the quotient of their limits, provided that the limit of the denominator is not zero. $\lim_{x \to c} \left[\frac{f(x)}{g(x)} \right] = \frac{\lim_{x \to c} f(x)}{\lim_{x \to c} g(x)}$

provided that $\lim_{x \to c} f(x)$ and $\lim_{x \to c} g(x)$ both exist, and $\lim_{x \to c} g(x) \neq 0$.

EXAMPLE 9

Finding the Limit of a Quotient

Find: $\lim_{x \to 1} \frac{5x^3 - x + 2}{3x + 4}$

Solution The limit involves the quotient of two polynomial functions: $f(x) = 5x^3 - x + 2$ and g(x) = 3x + 4. First, find the limit of the denominator g(x).

$$\lim_{x \to 1} g(x) = \lim_{x \to 1} (3x + 4) =$$

Since the limit of the denominator is not zero, use the Limit of a Quotient.

$$\lim_{x \to 1} \frac{5x^3 - x + 2}{3x + 4} = \frac{\lim_{x \to 1} (5x^3 - x + 2)}{\lim_{x \to 1} (3x + 4)} = \frac{6}{7}$$

Now Work PROBLEM 25

When the limit of the denominator is zero, the Limit of a Quotient cannot be used. In such cases, other strategies are needed. Let's look at two examples.

EXAMPLE 10 Finding the Limit of a Quotient

Find: (a) $\lim_{x \to 3} \frac{x^2 - x - 6}{x^2 - 9}$ (b) $\lim_{x \to 3} \frac{\sqrt{x} - \sqrt{3}}{x - 3}$

Solution

$$\frac{x^2 - x - 6}{x^2 - 9} = \frac{(x - 3)(x + 2)}{(x - 3)(x + 3)}$$

(a) The limit of the denominator equals zero, so the Limit of a Quotient cannot be

used. Instead, notice that the expression can be factored as

When computing a limit as x approaches 3, we are interested in the values of the function when x is close to 3 but unequal to 3. Since $x \neq 3$, we can cancel the (x - 3)'s. Then, the Limit of a Quotient can be used.

$$\lim_{x \to 3} \frac{x^2 - x - 6}{x^2 - 9} = \lim_{x \to 3} \frac{(x - 3)(x + 2)}{(x - 3)(x + 3)} = \frac{\lim_{x \to 3} (x + 2)}{\lim_{x \to 3} (x + 3)} = \frac{5}{6}$$

(b) Again, the limit of the denominator is zero. The strategy here is to rationalize the numerator.

$$\frac{\sqrt{x} - \sqrt{3}}{x - 3} = \frac{\sqrt{x} - \sqrt{3}}{x - 3} \cdot \frac{\sqrt{x} + \sqrt{3}}{\sqrt{x} + \sqrt{3}} = \frac{x - 3}{(x - 3)(\sqrt{x} + \sqrt{3})} = \frac{1}{\sqrt{x} + \sqrt{3}}$$

Now since the limit of the denominator is not equal to zero, we can use the Limit of a Quotient.

$$\lim_{x \to 3} \frac{\sqrt{x} - \sqrt{3}}{x - 3} = \lim_{x \to 3} \frac{1}{\sqrt{x} + \sqrt{3}} = \frac{\lim_{x \to 3} 1}{\lim_{x \to 3} (\sqrt{x} + \sqrt{3})} = \frac{1}{\sqrt{3} + \sqrt{3}} = \frac{1}{2\sqrt{3}} = \frac{\sqrt{3}}{6}$$

EXAMPLE 11 Finding Limits Using Algebraic Properties

Find:
$$\lim_{x \to 2} \frac{x^3 - 2x^2 + 4x - 8}{x^4 - 2x^3 + x - 2}$$

Solution The limit of the denominator is zero, so the Limit of a Quotient cannot be used. Factor the expression, and simplify.

$$\frac{x^3 - 2x^2 + 4x - 8}{x^4 - 2x^3 + x - 2} = \frac{x^2(x - 2) + 4(x - 2)}{x^3(x - 2) + 1(x - 2)} = \frac{(x^2 + 4)(x - 2)}{(x^3 + 1)(x - 2)}$$

Factor by grouping

Then

$$\lim_{x \to 2} \frac{x^3 - 2x^2 + 4x - 8}{x^4 - 2x^3 + x - 2} = \lim_{x \to 2} \frac{(x^2 + 4)(x - 2)}{(x^3 + 1)(x - 2)} = \frac{8}{9}$$

Compare the exact solution above with the approximate solution found in Example 6 of Section 14.1.

Now Work PROBLEM 37

5 Find the Limit of an Average Rate of Change

EXAMPLE 12 Finding the Limit of an Average Rate of Change

Find the limit as *x* approaches 2 of the average rate of change of the function

$$f(x) = x^2 + 3x$$

from 2 to x.

Solution The average rate of change of f from 2 to x is

$$\frac{f(x) - f(2)}{x - 2} = \frac{(x^2 + 3x) - 10}{x - 2} = \frac{(x + 5)(x - 2)}{x - 2}$$

The limit of the average rate of change is

$$\lim_{x \to 2} \frac{f(x) - f(2)}{x - 2} = \lim_{x \to 2} \frac{(x^2 + 3x) - 10}{x - 2} = \lim_{x \to 2} \frac{(x + 5)(x - 2)}{x - 2} = 7$$

Now Work PROBLEM 43

SUMMARY

To find exact values for $\lim_{x\to c} f(x)$, try using basic limits and algebraic properties of limits.

- If f is a polynomial function, $\lim f(x) = f(c)$.
- If *f* is a polynomial raised to a power or is the root of a polynomial, use the Limit of a Power or a Root with the Limit of a Polynomial.
- If f is a quotient and the limit of the denominator is not zero, use the Limit of a Quotient.
- If *f* is a quotient and the limit of the denominator is zero, try other techniques, such as factoring.

14.2 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Find the average rate of change of $f(x) = x^2$ from 2 to x. (pp. 115–117) **2.** Rationalize the numerator of the quotient: $\frac{\sqrt{x} - \sqrt{5}}{x - 5}$

Concepts and Vocabulary

- 3. The limit of the product of two functions equals the of their limits.
- $4. \lim_{x \to c} A = __.$
- **5.** $\lim x =$.

Skill Building

In Problems 9-42, find each limit algebraically.

- 6. True or False The limit of a polynomial function as x approaches 5 equals the value of the polynomial at 5.
- 7. True or False The limit of a rational function at 5 equals the value of the rational function at 5.
- 8. True or False The limit of a quotient equals the quotient of the limits.
- **10.** $\lim_{x \to 1} (-3)$ **11.** $\lim_{x \to -3} x$ **12.** $\lim_{x \to 4} x$ **13.** $\lim_{x \to 4} (-3x)$ **14.** $\lim_{x \to -2} (5x)$ **15.** $\lim_{x \to 2} (3x + 2)$ **16.** $\lim_{x \to 3} (2 5x)$ **17.** $\lim_{x \to -1} (3x^2 5x)$ **18.** $\lim_{x \to 2} (8x^2 4)$ **19.** $\lim_{x \to -1} (8x^5 7x^3 + 8x^2 + x 4)$ **20.** $\lim_{x \to 1} (5x^4 3x^2 + 6x 9)$ **21.** $\lim_{x \to -1} (3x 4)^2$ **23.** $\lim_{x \to 0} \sqrt{1 - 2x}$ **24.** $\lim_{x \to 1} \sqrt{5x + 4}$ **25.** $\lim_{x \to 0} \frac{x^2 - 4}{r^2 + 4}$ **26.** $\lim_{x \to 2} \frac{3x+4}{x^2+x}$ **27.** $\lim_{x \to 2} (3x-2)^{5/2}$ **28.** $\lim_{x \to -1} (2x+1)^{5/3}$ **29.** $\lim_{x \to -1} \frac{x^2+x}{x^2-1}$ **30.** $\lim_{x \to 2} \frac{x^2 - 4}{x^2 - 2x}$ **31.** $\lim_{x \to -3} \frac{x^2 + x - 6}{x^2 + 2x - 3}$ **32.** $\lim_{x \to -3} \frac{x^2 - x - 12}{x^2 - 9}$ **33.** $\lim_{x \to 1} \frac{x^4 - 1}{x - 1}$ **34.** $\lim_{x \to 1} \frac{x^3 - 1}{x - 1}$ **35.** $\lim_{x \to 2} \frac{x^3 - 8}{x^2 - 4}$ **36.** $\lim_{x \to -1} \frac{(x + 1)^2}{x^2 - 1}$ **37.** $\lim_{x \to 2} \frac{x^3 - 2x^2 + 4x - 8}{x^2 + x - 6}$ **38.** $\lim_{x \to 1} \frac{x^3 - x^2 + 3x - 3}{x^2 + 3x - 4}$ **39.** $\lim_{x \to 3} \frac{x^3 - 3x^2 + 4x - 12}{x^4 - 3x^3 + x - 3}$ **40.** $\lim_{x \to -1} \frac{x^3 + 2x^2 + x}{x^4 + x^3 + 2x + 2}$ **41.** $\lim_{x \to 5} \frac{\sqrt{x} - \sqrt{5}}{x - 5}$ **42.** $\lim_{x \to 2} \frac{\sqrt{x} - \sqrt{2}}{x - 2}$

In Problems 43–52, find the limit as x approaches c of the average rate of change of each function from c to x.

43.
$$c = 2; f(x) = 5x - 3$$
44. $c = -2; f(x) = 4 - 3x$ **45.** $c = 3; f(x) = x^3$ **46.** $c = 3; f(x) = x^2$ **47.** $c = -1; f(x) = 2x^2 - 3x$ **48.** $c = -1; f(x) = x^2 + 2x$ **49.** $c = 0; f(x) = 4x^3 - 5x + 8$ **50.** $c = 0; f(x) = 3x^3 - 2x^2 + 4$ **51.** $c = 1; f(x) = \frac{1}{x^2}$ **52.** $c = 1; f(x) = \frac{1}{x}$

Applications and Extensions

In Problems 53–56, use the properties of limits and the facts that

 $\lim_{x \to 0} \frac{\sin x}{x} = 1 \qquad \lim_{x \to 0} \frac{\cos x - 1}{x} = 0 \qquad \lim_{x \to 0} \sin x = 0 \qquad \lim_{x \to 0} \cos x = 1$

where x is in radians, to find each limit.

53. $\lim_{x \to 0} \frac{\sin(2x)}{x}$ 54. $\lim_{x \to 0} \frac{\tan x}{x}$ [Hint: Use a Double-angle Formula.] 55. $\lim_{x \to 0} \frac{\sin^2 x + \sin x (\cos x - 1)}{x^2}$

56.
$$\lim_{x \to 0} \frac{3\sin x + \cos x - 1}{4x}$$

'Are You Prepared?' Answers

1.
$$\frac{(x-2)(x+2)}{x-2}$$
 2. $\frac{1}{\sqrt{x}+\sqrt{5}}$

14.3 One-sided Limits; Continuity

PREPARING FOR THIS SECTION Before getting started, review the following:

- Library of Functions (Section 2.4, pp. 122–126)
- Piecewise-defined Functions (Section 2.4, pp. 127–129)
- Polynomial Functions (Section 4.1, pp. 211–222)
- Properties of Rational Functions (Section 4.3, pp. 234–241)
- The Graph of a Rational Function (Section 4.4, pp. 245–255)

- Properties of the Exponential Function (Section 5.3, pp. 320 and 322)
- Properties of the Logarithmic Function (Section 5.4, p. 334)
- Properties of the Trigonometric Functions (Section 6.4, pp. 444 and 446, and Section 6.5, pp. 458–462)

Now Work the 'Are You Prepared?' problems on page 943.

OBJECTIVES 1 Find the One-sided Limits of a Function (p. 939)

2 Determine Whether a Function Is Continuous at a Number (p. 941)

1 Find the One-sided Limits of a Function

Earlier we described $\lim_{x\to c} f(x) = N$ by saying that as x gets closer to the number c but remains unequal to c, the corresponding values of f get closer to the number N. Whether we use a numerical argument or the graph of the function f, the variable x can get closer to c in only two ways: by approaching c from the left, using numbers less than c, or by approaching c from the right, using numbers greater than c.

If we approach c from only one side, we have a **one-sided limit**. The notation

```
\lim_{x \to c^-} f(x) = L
```

is called the **left-hand limit**. It is read "the limit of f(x) as x approaches c from the left equals L" and may be described by the following statement:

As x gets closer to c, but remains less than c, the corresponding value of f gets closer to L.

The notation $x \rightarrow c^-$ is used to remind us that x is less than c. The notation

 $\lim_{x \to +} f(x) = R$

is called the **right-hand limit**. It is read "the limit of f(x) as x approaches c from the right equals R" and may be described by the following statement:

In Words

 $x \rightarrow c^+$ means x is approaching c from the right, so x > c. As x gets closer to c, but remains greater than c, the corresponding value of f gets closer to R.

The notation $x \rightarrow c^+$ is used to remind us that x is greater than c.

In Words

 $x \rightarrow c^-$ means x is approaching c from the left, so x < c. Figure 6 illustrates left-hand and right-hand limits.

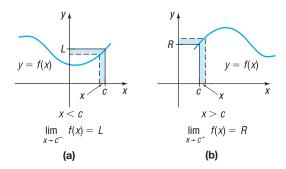


Figure 6

The left-hand and right-hand limits can be used to determine whether $\lim f(x)$ exists. See Figure 7.

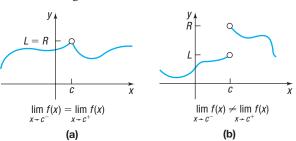


Figure 7

As Figure 7(a) illustrates, $\lim f(x)$ exists and equals the common value of the left-hand limit and the right-hand limit (L = R). In Figure 7(b), we see that $\lim f(x)$ does not exist because $L \neq R$. This leads to the following result.

THEOREM

The limit L of a function y = f(x) as x approaches a number c exists if and only if both one-sided limits exist at c and are equal. That is,

$$\lim_{x \to \infty} f(x) = L$$
 if and only if $\lim_{x \to \infty^+} f(x) = \lim_{x \to \infty^+} f(x) = L$

Collectively, the left-hand and right-hand limits of a function are called one-sided limits of the function.

EXAMPLE 1 Finding One-sided Limits of a Function

For the function

find: (

$$f(x) = \begin{cases} 2x - 1 & \text{if } x < 2\\ 1 & \text{if } x = 2\\ x - 2 & \text{if } x > 2 \end{cases}$$

a)
$$\lim_{x \to 2^{-}} f(x)$$
 (b)
$$\lim_{x \to 2^{+}} f(x)$$
 (c)
$$\lim_{x \to 2} f(x)$$

y **Solution** 2 (2, 1) Figure 8

-2

Figure 8 shows the graph of f.

(a) To find $\lim_{x \to 2^-} f(x)$, look at the values of f when x is close to 2 but less than 2.

Since f(x) = 2x - 1 for such numbers, we conclude that

$$\lim_{x \to 2^{-}} f(x) = \lim_{x \to 2^{-}} (2x - 1) = 3$$

(b) To find $\lim_{x \to 1^+} f(x)$, look at the values of f when x is close to 2 but greater than 2. Since f(x) = x - 2 for such numbers, we conclude that

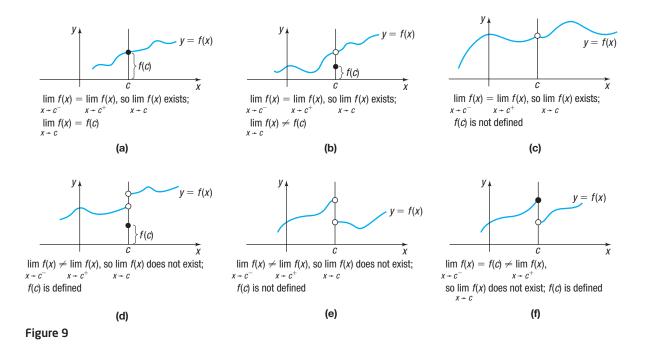
$$\lim_{x \to 2^+} f(x) = \lim_{x \to 2^+} (x - 2) = 0$$

(c) Since the left and right limits are unequal, $\lim_{x \to \infty} f(x)$ does not exist.

Now Work PROBLEMS 21 AND 35

2 Determine Whether a Function Is Continuous at a Number

We have observed that f(c), the value of the function f at c, plays no role in determining the one-sided limits of f at c. What is the role of the value of a function at c and its one-sided limits at c? Let's look at some of the possibilities. See Figure 9.



Much earlier in this text, we stated that a function f is *continuous* if its graph could be drawn without lifting pencil from paper. Figure 9 reveals that the only graph that has this characteristic is the graph in Figure 9(a), for which the one-sided limits at c each exist and are equal to the value of f at c. This leads us to the following definition.

DEFINITION A function *f* is **continuous** at *c* if and only if

- f is defined at c; that is, c is in the domain of f so that f(c) equals a number.
- $\lim_{x \to \infty} f(x) = f(c)$
- $\lim_{x \to \infty} f(x) = f(c)$

In other words, a function f is continuous at c if and only if

 $\lim_{x \to c} f(x) = f(c)$

If f is not continuous at c, we say that f is **discontinuous at** c. Each function whose graph appears in Figures 9(b) to 9(f) is discontinuous at c.

Now Work PROBLEM 27

Look again at the Limit of a Polynomial theorem on page 934. Based on the theorem, we conclude that a polynomial function is continuous at every number.

Look at the Limit of a Quotient theorem on page 936 and suppose f and g are polynomial functions. We conclude that a rational function is continuous at every number, except any numbers at which it is not defined. At numbers where a rational function is not defined, either a hole appears in the graph or else an asymptote appears.

EXAMPLE 2 Determining the Numbers at Which a Rational Function Is Continuous

(a) Determine the numbers at which the rational function

$$R(x) = \frac{x-2}{x^2 - 6x + 8}$$

is continuous.

- (b) Use limits to analyze the graph of *R* near 2 and near 4.
- (c) Graph R.

(a) Since
$$R(x) = \frac{x-2}{(x-2)(x-4)}$$
, the domain of R is $\{x | x \neq 2, x \neq 4\}$.

R is a rational function and it is defined at every number except 2 and 4. We conclude that R is continuous at every number except 2 and 4, since 2 and 4 are not in the domain of R.

- (b) To analyze the behavior of the graph of R near 2 and near 4, look at $\lim_{x\to 2} R(x)$ and $\lim_{x\to 4} R(x)$.
 - For $\lim_{x \to 2} R(x)$, we have

$$\lim_{x \to 2} R(x) = \lim_{x \to 2} \frac{x - 2}{(x - 2)(x - 4)} = \lim_{x \to 2} \frac{1}{x - 4} = -\frac{1}{2}$$

As x gets closer to 2, the graph of R gets closer to $-\frac{1}{2}$. Since R is not defined at 2, the graph will have a hole at $\left(2, -\frac{1}{2}\right)$.

• For $\lim_{x \to 4} R(x)$, we have

$$\lim_{x \to 4} R(x) = \lim_{x \to 4} \frac{x - 2}{(x - 2)(x - 4)} = \lim_{x \to 4} \frac{1}{x - 4}$$

If x < 4 and x gets closer to 4, the value of $\frac{1}{x-4}$ is negative and becomes unbounded; that is, $\lim_{x\to 4^-} R(x) = -\infty$.

If x > 4 and x gets closer to 4, the value of $\frac{1}{x-4}$ is positive and becomes unbounded; that is, $\lim_{x\to 4^+} R(x) = \infty$.

Since $|R(x)| \to \infty$ for *x* close to 4, the graph of *R* has a vertical asymptote at x = 4.

(c) It is easiest to graph R by observing that if $x \neq 2$, then

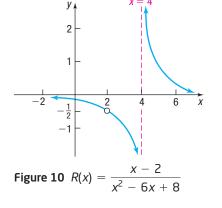
$$R(x) = \frac{x-2}{(x-2)(x-4)} = \frac{1}{x-4}$$

Therefore, the graph of *R* is the graph of $y = \frac{1}{x}$ shifted to the right 4 units with a hole at $\left(2, -\frac{1}{2}\right)$. See Figure 10.

Now Work PROBLEM 73

The exponential, logarithmic, sine, and cosine functions are continuous at every number in their domain. The tangent, cotangent, secant, and cosecant functions are continuous except at numbers for which they are not defined, where asymptotes occur. The square root function and absolute value function are continuous at every number in their domain. The function f(x) = int(x) is continuous except for x = an integer, where a jump occurs in the graph.

Piecewise-defined functions require special attention.



EXAMPLE 3 **Determining Where a Piecewise-defined Function Is Continuous**

Determine the numbers at which the following function is continuous.

$$f(x) = \begin{cases} x^2 & \text{if } x \le 0\\ x+1 & \text{if } 0 < x < 2\\ 5-x & \text{if } 2 \le x \le 5 \end{cases}$$

Solution

The "pieces" of f-that is, $y = x^2$, y = x + 1, and y = 5 - x, are each continuous for every number since they are polynomials. In other words, when we graph the pieces, we will not lift our pencil. When we graph the function f, however, we have to be careful, because the pieces change at x = 0 and at x = 2. So the numbers we need to investigate for f are x = 0 and x = 2.

• At
$$x = 0$$
: $f(0) = 0^2 = 0$

$$\lim_{x \to 0^{-}} f(x) = \lim_{x \to 0^{-}} x^{2} = 0 \qquad f(x) = x^{2} \text{ if } x \le 0$$
$$\lim_{x \to 0^{+}} f(x) = \lim_{x \to 0^{+}} (x+1) = 1 \quad f(x) = x+1 \text{ if } 0 < x < 2$$

Since $\lim_{x \to 0} f(x) \neq f(0)$, f is not continuous at x = 0.

At
$$x = 2$$
: $f(2) = 5 - 2 = 3$
$$\lim_{x \to 2^{-}} f(x) = \lim_{x \to 2^{-}} (x + 1) = 3$$
$$\lim_{x \to 2^{+}} f(x) = \lim_{x \to 2^{+}} (5 - x) = 3$$

So *f* is continuous at x = 2.

The graph of f, given in Figure 11, demonstrates the conclusions drawn above.

Now Work PROBLEMS 53 AND 61

SUMMARY

f(x) =

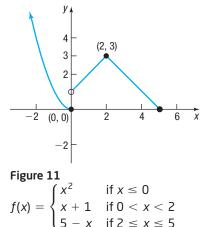
Library of Functions: Continuity Properties		
Function	Domain	Property
Polynomial function	All real numbers	Continuous at every number in the domain
Rational function $R(x) = \frac{P(x)}{Q(x)}$, <i>P</i> , <i>Q</i> are polynomials	$\{x Q(x) \neq 0\}$	Continuous at every number in the domain Hole or vertical asymptote where <i>R</i> is undefined
Exponential function	All real numbers	Continuous at every number in the domain
Logarithmic function	Positive real numbers	Continuous at every number in the domain
Sine and cosine functions	All real numbers	Continuous at every number in the domain
Tangent and secant functions	All real numbers, except	Continuous at every number in the domain
	odd integer multiples of $\frac{\pi}{2}$	Vertical asymptotes at odd integer multiples of $\frac{\pi}{2}$
Cotangent and cosecant functions	All real numbers, except integer multiples of π	Continuous at every number in the domain Vertical asymptotes at integer multiples of π

14.3 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. For the function $f(x) = \begin{cases} x^2 & \text{if } x \le 0\\ x+1 & \text{if } 0 < x < 2,\\ 5-x & \text{if } 2 \le x \le 5 \end{cases}$ find f(0) and f(2). (pp. 127–129)

- 2. What are the domain and range of $f(x) = \ln x$? (p. 334)
- 3. True or False The domain of any exponential function $f(x) = a^x$, a > 0; $a \neq 1$, is all real numbers. (pp. 320, 322)



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- **4.** Name the trigonometric functions that have asymptotes. (pp. 444, 446, 458–462)
- True or False Some rational functions have holes in their graph. (pp. 245–255)

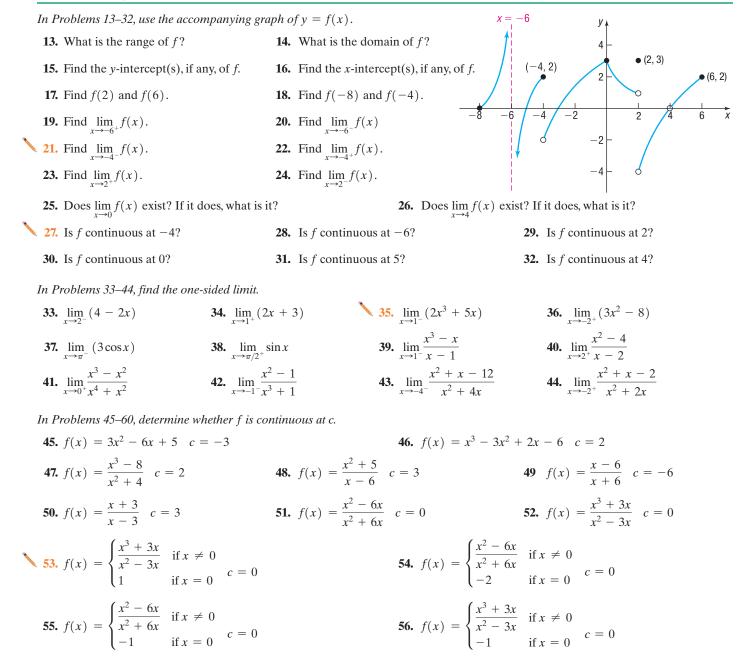
Concepts and Vocabulary

- 7. If we approach *c* from only one side, then we have a(n) limit.
- 8. The notation ______ is used to describe the fact that as x gets closer to c but remains greater than c, the value of f(x) gets closer to R.
- 9. If $\lim_{x \to \infty} f(x) = f(c)$, then f is _____ at __.

6. True or False The functions $R(x) = \frac{x^2 - 9}{x + 3}$ and p(x) = x - 3 are equal. (pp. 234–237)

- **10.** True or False For any function f, $\lim_{x\to c^-} f(x) = \lim_{x\to c^+} f(x)$.
- 11. *True or False* If f is continuous at c, then $\lim_{x \to 0} f(x) = f(c).$
- **12.** *True or False* Every polynomial function is continuous at every real number.

Skill Building



$$\mathbf{57.} \ f(x) = \begin{cases} \frac{x^2 - 2x}{x - 2} & \text{if } x < 2\\ 2 & \text{if } x = 2 & c = 2\\ \frac{x - 4}{x - 1} & \text{if } x > 2 \end{cases}$$

$$\mathbf{58.} \ f(x) = \begin{cases} \frac{x^3 - 1}{x^2 - 1} & \text{if } x < 1\\ 2 & \text{if } x = 1 & c = 1\\ \frac{3}{x + 1} & \text{if } x > 1 \end{cases}$$

$$\mathbf{59.} \ f(x) = \begin{cases} 3\cos x & \text{if } x < 0\\ 3 & \text{if } x = 0 & c = 0\\ \frac{x^3 + 3x^2}{x^2} & \text{if } x > 0 \end{cases}$$

$$\mathbf{60.} \ f(x) = \begin{cases} 2e^x & \text{if } x < 0\\ 2 & \text{if } x = 0 & c = 0\\ \frac{x^3 + 2x^2}{x^2} & \text{if } x > 0 \end{cases}$$

In Problems 61–72, find the numbers at which f is continuous. At which numbers is f discontinuous?

61.
$$f(x) = 2x + 3$$
62. $f(x) = 4 - 3x$ 63. $f(x) = -3x^3 + 7$ 64. $f(x) = 3x^2 + x$ 65. $f(x) = -2\cos x$ 66. $f(x) = 4\sin x$ 67. $f(x) = 4\csc x$ 68. $f(x) = 2\tan x$ 69. $f(x) = \frac{x^2 - 4}{x^2 - 9}$ 70. $f(x) = \frac{2x + 5}{x^2 - 4}$ 71. $f(x) = \frac{\ln x}{x - 3}$ 72. $f(x) = \frac{x - 3}{\ln x}$

In Problems 73–76, discuss whether R is continuous at each number c. Use limits to analyze the graph of R at c. Graph R.

73.
$$R(x) = \frac{x-1}{x^2-1}$$
, $c = -1$ and $c = 1$
74. $R(x) = \frac{3x+6}{x^2-4}$, $c = -2$ and $c = 2$
75. $R(x) = \frac{x^2+4x}{x^2-16}$, $c = -4$ and $c = 4$
76. $R(x) = \frac{x^2+x}{x^2-1}$, $c = -1$ and $c = 1$

In Problems 77–82, determine where each rational function R is undefined. Determine whether an asymptote or a hole appears in the graph of R at such numbers.

77.
$$R(x) = \frac{x^3 + x^2 + 3x + 3}{x^4 + x^3 + 2x + 2}$$

78. $R(x) = \frac{x^3 - x^2 + x - 1}{x^4 - x^3 + 2x - 2}$
79. $R(x) = \frac{x^3 - x^2 + 3x - 3}{x^2 + 3x - 4}$
80. $R(x) = \frac{x^3 - 2x^2 + 4x - 8}{x^2 + x - 6}$
81. $R(x) = \frac{x^3 - 3x^2 + 4x - 12}{x^4 - 3x^3 + x - 3}$
82. $R(x) = \frac{x^3 + 2x^2 + x}{x^4 + x^3 + 2x + 2}$

For Problems 83–88, use a graphing utility to graph the functions R given in Problems 77–82. Do the graphs support the solutions found for Problems 77–82?

Discussion and Writing

89. Name three functions that are continuous at every real number.90. Create a function that is not continuous at the number 5.

'Are You Prepared?' Answers

- **1.** f(0) = 0; f(2) = 3
- 4. Secant, cosecant, tangent, cotangent
- Domain: {x|x > 0}; range: {y|-∞ < y < ∞}
 True

3. True

6. False

14.4 The Tangent Problem; The Derivative

PREPARING FOR THIS SECTION *Before getting started, review the following:*

- Point-Slope Form of a Line (Section 1.3, pp. 60–61)
- Average Rate of Change (Section 2.3, pp. 115–117)

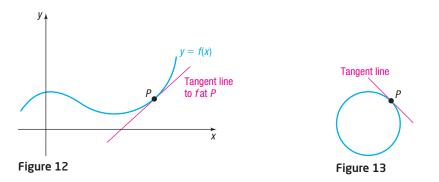
Now Work the 'Are You Prepared?' problems on page 951.

- **OBJECTIVES** 1 Find an Equation of the Tangent Line to the Graph of a Function (p. 946)
 - **2** Find the Derivative of a Function (p. 947)
 - 3 Find Instantaneous Rates of Change (p. 948)
 - 4 Find the Instantaneous Velocity of an Object (p. 949)

The Tangent Problem

One question that motivated the development of calculus was a geometry problem, the tangent problem. This problem asks, "What is the slope of the tangent line to the graph of a function y = f(x) at a point P on its graph?" See Figure 12.

We first need to define what is meant by a *tangent* line. In plane geometry, the tangent line to a circle at a point is defined as the line that intersects the circle at exactly that one point. Look at Figure 13. Notice that the tangent line just touches the graph of the circle.



This definition, however, does not work in general. Look at Figure 14. The lines L_1 and L_2 intersect the graph at only one point P, but neither just touches the graph at P. Further, the tangent line L_T shown in Figure 15 touches the graph of f at P but also intersects the graph elsewhere. So how should we define the tangent line to the graph of f at a point P?



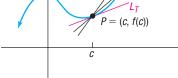
1 Find an Equation of the Tangent Line to the Graph of a Function

The tangent line L_T to the graph of a function y = f(x) at a point P necessarily contains the point P. To find an equation for L_T using the point-slope form of the equation of a line, we need to find the slope m_{tan} of the tangent line.

Suppose that the coordinates of the point P are (c, f(c)). Locate another point Q = (x, f(x)) on the graph of f. The line containing P and Q is a secant line. The slope m_{sec} of the secant line is

$$m_{\rm sec} = \frac{f(x) - f(c)}{x - c}$$

= f(x)= (C, f(C))С

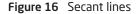


Need to Review?

рр. 116-117.

Secant lines and their slopes

are discussed in Section 2.3,



Now look at Figure 16.

As we move along the graph of f from Q toward P, we obtain a succession of secant lines. The closer we get to P, the closer the secant line is to the tangent line L_T . The limiting position of these secant lines is the tangent line L_T . Therefore, the limiting value of the slopes of these secant lines equals the slope of the tangent line. Also, as we move from Q toward P, the values of x get closer to c. Therefore,

$$m_{\tan} = \lim_{x \to c} m_{\sec} = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$$

DEFINITION Tangent Line

The **tangent line** to the graph of a function y = f(x) at a point *P* is the line containing the point P = (c, f(c)) and having the slope

$$m_{\tan} = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$$
(1)

provided the limit exists.

THEOREM Equation of a Tangent Line

If m_{tan} exists, an equation of the tangent line to the graph of a function y = f(x) at the point P = (c, f(c)) is

 $y - f(c) = m_{\tan}(x - c)$

(2)

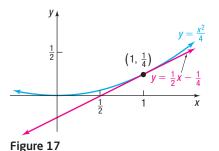
EXAMPLE 1 Finding an Equation of the Tangent Line

Find an equation of the tangent line to the graph of $f(x) = \frac{x^2}{4}$ at the point $\left(1, \frac{1}{4}\right)$. Graph f and the tangent line.

Solution

The tangent line contains the point $\left(1, \frac{1}{4}\right)$. The slope of the tangent line to the graph of $f(x) = \frac{x^2}{4}$ at $\left(1, \frac{1}{4}\right)$ is

$$m_{\tan} = \lim_{x \to 1} \frac{f(x) - f(1)}{x - 1} = \lim_{x \to 1} \frac{\frac{x}{4} - \frac{1}{4}}{x - 1} = \lim_{x \to 1} \frac{x^2 - 1}{4(x - 1)}$$
$$= \lim_{x \to 1} \frac{(x - 1)(x + 1)}{4(x - 1)} = \lim_{x \to 1} \frac{x + 1}{4} = \frac{1}{2}$$



An equation of the tangent line is

$$y - \frac{1}{4} = \frac{1}{2}(x - 1) \quad y - f(c) = m_{tan}(x - c)$$
$$y = \frac{1}{2}x - \frac{1}{4}$$
Figure 17 shows the graph of $y = \frac{x^2}{4}$ and the tangent line at $\left(1, \frac{1}{4}\right)$.

Now Work PROBLEM 11

2 Find the Derivative of a Function

The limit in formula (1) has an important generalization: it is called the *derivative* of f at c.

DEFINITION Derivative of a Function at a Number

If y = f(x) is a function and *c* is in the domain of *f*, then the **derivative of** *f* **at** *c*, denoted by f'(c) and read "*f* prime of *c*," is the number

$$f'(c) = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$$
(3)

provided this limit exists.

EXAMPLE 2 Finding the Derivative of a Function at a Number

Find the derivative of $f(x) = 2x^2 - 5x$ at 2. That is, find f'(2).

Solution

Since $f(2) = 2 \cdot 2^2 - 5 \cdot 2 = -2$, we have

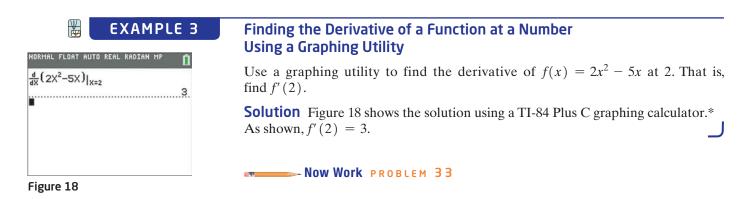
$$\frac{f(x) - f(2)}{x - 2} = \frac{(2x^2 - 5x) - (-2)}{x - 2} = \frac{2x^2 - 5x + 2}{x - 2} = \frac{(2x - 1)(x - 2)}{x - 2}$$

The derivative of f at 2 is

$$f'(2) = \lim_{x \to 2} \frac{f(x) - f(2)}{x - 2} = \lim_{x \to 2} \frac{(2x - 1)(x - 2)}{x - 2} = 3$$

Now Work problem 21

Example 2 provides a way of finding the derivative at 2 analytically. Graphing utilities have built-in procedures to approximate the derivative of a function at a number. Consult the user's manual for the appropriate keystrokes.



EXAMPLE 4 Finding the Derivative of a Function at a Number

Find the derivative of $f(x) = x^2$ at *c*. That is, find f'(c).

Solution

Since $f(c) = c^2$, we have

$$\frac{f(x) - f(c)}{x - c} = \frac{x^2 - c^2}{x - c} = \frac{(x + c)(x - c)}{x - c}$$

The derivative of f at c is

$$f'(c) = \lim_{x \to c} \frac{f(x) - f(c)}{x - c} = \lim_{x \to c} \frac{(x + c)(x - c)}{x - c} = 2c$$

As Example 4 illustrates, the derivative of $f(x) = x^2$ exists and equals 2c for any number c. In other words, the derivative is itself a function, and using x for the independent variable, we can write f'(x) = 2x. The function f' is called the **derivative function of** f or the **derivative of** f. We also say that f is **differentiable**. The instruction "differentiate f" means "find the derivative of f."

Find Instantaneous Rates of Change

The average rate of change of a function f from c to x is

Average rate of change $= \frac{f(x) - f(c)}{x - c}$ $x \neq c$

*The TI-84 Plus C uses an alternative notation for the derivative of f at c, namely $\frac{d}{dx} f(x)|_{x=c}$.

DEFINITION Instantaneous Rate of Change

The instantaneous rate of change of f at c is

$$f'(c) = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$$
(4)

provided the limit exists.

The instantaneous rate of change of f at c is the derivative of f at c.

EXAMPLE 5 Finding the Instantaneous Rate of Change

The volume V of a right circular cone of height h = 6 feet and radius r feet is $V = V(r) = \frac{1}{3}\pi r^2 h = 2\pi r^2$. If r is changing, find the instantaneous rate of change of the volume V with respect to the radius r at r = 3.

Solution The instantaneous rate of change of *V* at r = 3 is the derivative V'(3).

$$V'(3) = \lim_{r \to 3} \frac{V(r) - V(3)}{r - 3} = \lim_{r \to 3} \frac{2\pi r^2 - 18\pi}{r - 3}$$
$$= \lim_{r \to 3} \frac{2\pi (r^2 - 9)}{r - 3} = \lim_{r \to 3} \frac{2\pi (r - 3) (r + 3)}{r - 3}$$
$$= \lim_{r \to 4} [2\pi (r + 3)] = 12\pi$$

At the instant r = 3 feet, the volume of the cone is changing with respect to r at a rate of $12\pi \approx 37.699$ cubic feet per 1-foot change in the radius.

Now Work PROBLEM 43

4 Find the Instantaneous Velocity of an Object

If s = f(t) is the position of an object at time *t*, then the average velocity of the object from t_0 to t_1 is

$$\frac{\text{Change in position}}{\text{Change in time}} = \frac{\Delta s}{\Delta t} = \frac{f(t_1) - f(t_0)}{t_1 - t_0} \qquad t_0 \neq t_1$$
(5)

DEFINITION Instantaneous Velocity

If s = f(t) is the position function of an object at time t, the **instantaneous**

velocity v of the object at time t_0 is the limit of the average velocity $\frac{\Delta s}{\Delta t}$ as Δt approaches 0. That is,

$$v(t_0) = f'(t_0) = \lim_{t \to t_0} \frac{f(t) - f(t_0)}{t - t_0}$$
(6)

EXAMPLE 6 Finding the Instantaneous Velocity of an Object

In physics it is shown that the height s of a ball thrown straight up with an initial velocity of 80 feet per second (ft/sec) from a rooftop 96 feet high is

$$s = s(t) = -16t^2 + 80t + 96$$

where *t* is the elapsed time that the ball is in the air. The ball misses the rooftop on its way down and eventually strikes the ground. See Figure 19.

- (a) When does the ball strike the ground? That is, how long is the ball in the air?
- (b) At what time *t* will the ball pass the rooftop on its way down?
- (c) What is the average velocity of the ball from t = 0 to t = 2?
- (d) What is the instantaneous velocity of the ball at time t_0 ?
- (e) What is the instantaneous velocity of the ball at t = 2?
- (f) When is the instantaneous velocity of the ball equal to zero?
- (g) What is the instantaneous velocity of the ball as it passes the rooftop on the way down?
- (h) What is the instantaneous velocity of the ball when it strikes the ground?

Solution

(a) The ball strikes the ground when s = s(t) = 0.

$$-16t^{2} + 80t + 96 = 0$$

$$t^{2} - 5t - 6 = 0$$

$$(t - 6)(t + 1) = 0$$

$$t = 6 \text{ or } t = -1$$

Discard the solution t = -1. The ball strikes the ground after 6 sec.

(b) The ball passes the rooftop when s = s(t) = 96.

$$-16t^{2} + 80t + 96 = 96$$
$$t^{2} - 5t = 0$$
$$t(t - 5) = 0$$
$$t = 0 \text{ or } t = 5$$

Discard the solution t = 0. The ball passes the rooftop on the way down after 5 sec.

(c) The average velocity of the ball from t = 0 to t = 2 is

$$\frac{\Delta s}{\Delta t} = \frac{s(2) - s(0)}{2 - 0} = \frac{192 - 96}{2} = 48 \text{ ft/sec}$$

(d) The instantaneous velocity of the ball at time t_0 is the derivative $s'(t_0)$; that is,

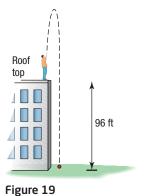
$$s'(t_0) = \lim_{t \to t_0} \frac{s(t) - s(t_0)}{t - t_0}$$

=
$$\lim_{t \to t_0} \frac{(-16t^2 + 80t + 96) - (-16t_0^2 + 80t_0 + 96)}{t - t_0}$$

=
$$\lim_{t \to t_0} \frac{-16[t^2 - t_0^2 - 5t + 5t_0]}{t - t_0} = \lim_{t \to t_0} \frac{-16[(t + t_0)(t - t_0) - 5(t - t_0)]}{t - t_0}$$

=
$$\lim_{t \to t_0} \frac{-16[(t + t_0 - 5)(t - t_0)]}{t - t_0} = \lim_{t \to t_0} [-16(t + t_0 - 5)]$$

=
$$-16(2t_0 - 5) \text{ ft/sec}$$



(e) At t = 2 sec, the instantaneous velocity of the ball is

$$'(2) = -16(2 \cdot 2 - 5) = -16(-1) = 16$$
 ft/sec

(f) The instantaneous velocity of the ball is zero when

S

$$s'(t) = 0$$

16(2t - 5) = 0
 $t = \frac{5}{2} = 2.5 \text{ sec}$

(g) The ball passes the rooftop on the way down when t = 5. The instantaneous velocity at t = 5 is

$$s'(5) = -16(10 - 5) = -80$$
 ft/sec

At t = 5 sec, the ball is traveling -80 ft/sec. When the instantaneous rate of change is negative, it means that the direction of the object is downward. The ball is traveling 80 ft/sec in the downward direction when t = 5 sec.

(h) The ball strikes the ground when t = 6. The instantaneous velocity when t = 6 is

$$s'(6) = -16(12 - 5) = -112$$
 ft/sec

The velocity of the ball at t = 6 sec is -112 ft/sec. Again, the negative value implies that the ball is traveling downward.

SUMMARY

The derivative of a function y = f(x) at *c* is defined as

$$f'(c) = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$$

provided the limit exists.

In geometry, f'(c) equals the slope of the tangent line to the graph of f at the point (c, f(c)).

In physics, $f'(t_0)$ equals the instantaneous velocity of an object at time t_0 , where s = f(t) is the position of the object at time t.

In applications, if two variables are related by the function y = f(x), then f'(c) equals the instantaneous rate of change of y at c.

14.4 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

- **1.** Find an equation of the line with slope 5 containing the point (2, -4). (pp. 60–61)
- **2.** *True or False* The average rate of change of a function *f* from *a* to *b* is

$$\frac{f(b) + f(a)}{b + a}$$
 (pp. 115–117)

Concepts and Vocabulary

- 4. If $\lim_{x \to c} \frac{f(x) f(c)}{x c}$ exists, it is called the _____ of f at c.
- 5. If s = f(t) denotes the position of an object at time t, the derivative f'(t₀) is the _____ of the object at t₀.
- **6.** *True or False* The tangent line to a function is the limiting position of a secant line.
- 7. *True or False* The slope of the tangent line to the graph of *f* at (*c*, *f*(*c*)) is the derivative of *f* at *c*.
- 8. *True or False* The velocity of an object whose position at time t is s(t) is the derivative s'(t).

Exploration

Determine the vertex of the quadratic function given in Example 6. What do you conclude about the velocity when s(t) is a maximum?

Skill Building

In Problems 9–20, find the slope of the tangent line to the graph of f at the given point. Graph f and the tangent line.

		^
9. $f(x) = -2x + 1$ at $(-1, 3)$	10. $f(x) = 3x + 5$ at $(1, 8)$	11. $f(x) = x^2 + 2$ at $(-1, 3)$
12. $f(x) = 3 - x^2$ at (1,2)	13. $f(x) = -4x^2$ at $(-2, -16)$	14. $f(x) = 3x^2$ at (2, 12)
15. $f(x) = 3x^2 - x$ at $(0, 0)$	16. $f(x) = 2x^2 + x$ at (1,3)	17. $f(x) = -2x^2 + x - 3$ at $(1, -4)$
18. $f(x) = x^2 - 2x + 3$ at $(-1, 6)$	19. $f(x) = x^3 - x^2$ at $(1, 0)$	20. $f(x) = x^3 + x$ at (2, 10)
In Problems 21–32, find the derivative of each	h function at the given number.	
21. $f(x) = -4x + 5$ at 3	22. $f(x) = -4 + 3x$ at 1	23. $f(x) = 2x^2 + 1$ at -1
24. $f(x) = x^2 - 3$ at 0	25. $f(x) = 3x^2 - 4x$ at 2	26. $f(x) = 2x^2 + 3x$ at 1
27. $f(x) = 2x^3 - x^2$ at 2	28. $f(x) = x^3 + 4x$ at -1	29. $f(x) = x^3 - 2x^2 + x$ at -1
30. $f(x) = x^3 + x^2 - 2x$ at 1	31. $f(x) = \cos x$ at 0	32. $f(x) = \sin x$ at 0
In Problems 33–42, use a graphing utility to a	pproximate the derivative of each function	at the given number.

33.
$$f(x) = 3x^3 - 6x^2 + 2$$
 at -2 34. $f(x) = -5x^4 + 6x^2 - 10$ at 535. $f(x) = \frac{-5x^4 + 9x + 3}{x^3 + 5x^2 - 6}$ at -3 36. $f(x) = \frac{-x^3 + 1}{x^2 + 5x + 7}$ at 837. $f(x) = x \sin x$ at $\frac{\pi}{4}$ 38. $f(x) = x \sin x$ at $\frac{\pi}{3}$ 39. $f(x) = x^2 \sin x$ at $\frac{\pi}{4}$ 40. $f(x) = x^2 \sin x$ at $\frac{\pi}{3}$ 41. $f(x) = e^{-x} \sin x$ at 242. $f(x) = e^x \sin x$ at 2

Applications and Extensions

- **43. Instantaneous Rate of Change** The volume V of a right circular cylinder of height 6 feet and radius r feet is $V = V(r) = 6\pi r^2$. Find the instantaneous rate of change of the volume with respect to the radius r at r = 9.
 - **44.** Instantaneous Rate of Change The surface area *S* of a sphere of radius *r* feet is $S = S(r) = 4\pi r^2$. Find the instantaneous rate of change of the surface area with respect to the radius *r* at r = 2.
 - **45.** Instantaneous Rate of Change The volume V of a cube of side x meters is $V = V(x) = x^3$. Find the instantaneous rate of change of the volume with respect to the side x at x = 3.

46. Instantaneous Rate of Change The volume V of a sphere of radius r feet is $V = V(r) = \frac{4}{3}\pi r^3$. Find the instantaneous

rate of change of the volume with respect to the radius r at r = 5.

47. Instantaneous Velocity of a Ball In physics it is shown that the height *s* of a ball thrown straight down with an initial velocity of 48 ft/sec from a rooftop 160 feet high is

$$s = s(t) = -16t^2 - 48t + 160$$

where t is the elapsed time that the ball is in the air.

- (a) When does the ball strike the ground? That is, how long is the ball in the air?
- (b) What is the average velocity of the ball from t = 0 to t = 1?
- (c) What is the instantaneous velocity of the ball at time t?
- (d) What is the instantaneous velocity of the ball at t = 1?
- (e) What is the instantaneous velocity of the ball when it strikes the ground?
- **48. Instantaneous Speed of a Ball** In physics it is shown that the height *s* of a ball thrown straight up with an initial speed of 128 ft/sec from ground level is

$$s = s(t) = -16t^2 + 128t$$

where *t* is the elapsed time that the ball is in the air.

- (a) When does the ball strike the ground? That is, how long is the ball in the air?
- (b) What is the average speed of the ball from t = 0 to t = 2?
- (c) What is the instantaneous speed of the ball at time *t*?
- (d) What is the instantaneous speed of the ball at t = 2?
- (e) When is the instantaneous speed of the ball equal to zero?
- (f) How high is the ball when its instantaneous speed equals zero?
- (g) What is the instantaneous speed of the ball when it strikes the ground?

49. Velocity on the Moon An astronaut throws a ball down into a crater on the moon. The height *s* (in feet) of the ball from the bottom of the crater after *t* seconds is given in the following table:

Time, <i>t</i> (in seconds)	Height, <i>s</i> (in feet)
0	1000
1	987
2	969
3	945
4	917
5	883
6	843
7	800
8	749

- (a) Find the average velocity from t = 1 to t = 4 seconds.
- (b) Find the average velocity from t = 1 to t = 3 seconds.
- (c) Find the average velocity from t = 1 to t = 2 seconds.
- (d) Using a graphing utility, find the quadratic function of best fit.
 - (e) Using the function found in part (d), determine the instantaneous velocity at t = 1 second.

50. Instantaneous Rate of Change The data to the right represent the total revenue *R* (in dollars) received from selling *x* bicycles at Tunney's Bicycle Shop.

- (a) Find the average rate of change in revenue from x = 25 to x = 150 bicycles.
- (b) Find the average rate of change in revenue from x = 25 to x = 102 bicycles.
- (c) Find the average rate of change in revenue from x = 25 to x = 60 bicycles.

- (d) Using a graphing utility, find the quadratic function of best fit.
 - (e) Using the function found in part (d), determine the instantaneous rate of change of revenue at x = 25 bicycles.

2				
		nber of ycles, <i>x</i>	Total Revenue, <i>R</i> (in dollars)	
			0	
	25		28,000	
	60		45,000	
	102		53,400	
	150		59,160	
	190		62,360	
	223		64,835	
	249		66,525	

'Are You Prepared?' Answers

1. y = 5x - 14 **2.** False

14.5 The Area Problem; The Integral

PREPARING FOR THIS SECTION Before getting started, review the following:

- Geometry Formulas (Section A.2, pp. A15–A16)
- Summation Notation (Section 12.1, pp. 856–858)

Now Work the 'Are You Prepared?' problems on page 958.

OBJECTIVES 1 Approximate the Area under the Graph of a Function (p. 954)

2 Approximate Integrals Using a Graphing Utility (p. 958)

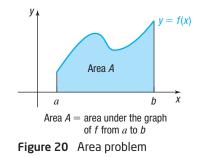
The Area Problem

The development of the integral, like that of the derivative, was originally motivated to a large extent by a problem in geometry: the *area problem*.

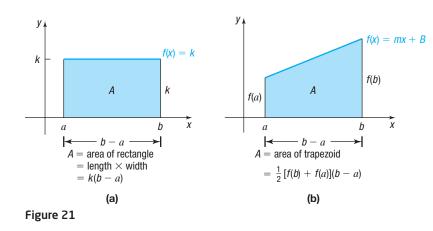
Area Problem

Suppose a function *f* is nonnegative and continuous on a closed interval [a, b]. Find the area enclosed by the graph of *f*, the *x*-axis, and the vertical lines x = a and x = b.

Figure 20 illustrates the area problem. We refer to the area A shown as **the area** under the graph of f from a to b.



For a constant function f(x) = k and for a linear function f(x) = mx + B, we can solve the area problem using formulas from geometry. See Figures 21(a) and (b).



For most other functions, no formulas from geometry are available.

We begin by discussing a way to approximate the area under the graph of a function f from a to b.

1 Approximate the Area under the Graph of a Function

We use rectangles to approximate the area under the graph of a function f. We do this by *partitioning* or dividing the interval [a, b] into subintervals of equal width. On each subinterval, we form a rectangle whose base is the width of the subinterval and whose length is f(u) for some number u in the subinterval. Look at Figure 22.

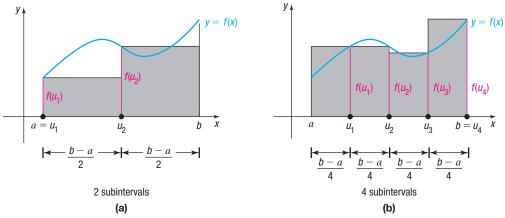


Figure 22

In Figure 22(a), the interval [a, b] is partitioned into two subintervals, each of width $\frac{b-a}{2}$, and the number *u* is chosen as the left endpoint of each subinterval. In Figure 22(b), the interval [a, b] is partitioned into four subintervals, each of width $\frac{b-a}{4}$, and the number *u* is chosen as the right endpoint of each subinterval. The area *A* under *f* from *a* to *b* is approximated by adding the areas of the

rectangles formed by the partition.

Using Figure 22(a),

Area $A \approx$ area of first rectangle + area of second rectangle

$$= f(u_1)\frac{b-a}{2} + f(u_2)\frac{b-a}{2}$$

Using Figure 22(b),

Area $A \approx$ area of first rectangle + area of second rectangle

+ area of third rectangle + area of fourth rectangle

$$= f(u_1)\frac{b-a}{4} + f(u_2)\frac{b-a}{4} + f(u_3)\frac{b-a}{4} + f(u_4)\frac{b-a}{4}$$

In approximating the area under the graph of a function f from a to b, the choice of the number u in each subinterval is arbitrary. For convenience, we shall always pick u as either the left endpoint of each subinterval or the right endpoint. The choice of how many subintervals to use is also arbitrary. In general, the more subintervals used, the better the approximation will be. Let's look at a specific example.

EXAMPLE 1 Approximating the Area under the Graph of f(x) = 2x from 0 to 1

Approximate the area A under the graph of f(x) = 2x from 0 to 1 as follows:

- (a) Partition [0,1] into two subintervals of equal width and choose *u* as the left endpoint.
- (b) Partition [0, 1] into two subintervals of equal width and choose *u* as the right endpoint.
- (c) Partition [0, 1] into four subintervals of equal width and choose *u* as the left endpoint.
- (d) Partition [0, 1] into four subintervals of equal width and choose *u* as the right endpoint.
- (e) Compare the approximations found in parts (a)–(d) with the actual area.

Solution

(a) Partition [0, 1] into two subintervals, each of width $\frac{1}{2}$, and choose *u* as the left endpoint. See Figure 23(a). The area *A* is approximated as

$$A \approx f(0) \cdot \frac{1}{2} + f\left(\frac{1}{2}\right) \cdot \frac{1}{2}$$

= $0 \cdot \frac{1}{2} + 1 \cdot \frac{1}{2}$ **f(0) = $2 \cdot 0 = 0$;** $f\left(\frac{1}{2}\right) = 2 \cdot \frac{1}{2} = 1$
= $\frac{1}{2} = 0.5$

(b) Partition [0, 1] into two subintervals, each of width $\frac{1}{2}$, and choose *u* as the right endpoint. See Figure 23(b). The area *A* is approximated as

$$A \approx f\left(\frac{1}{2}\right) \cdot \frac{1}{2} + f(1) \cdot \frac{1}{2}$$
$$= 1 \cdot \frac{1}{2} + 2 \cdot \frac{1}{2} = \frac{3}{2} = 1.5$$

(c) Partition [0, 1] into four subintervals, each of width $\frac{1}{4}$, and choose *u* as the left endpoint. See Figure 23(c). The area *A* is approximated as

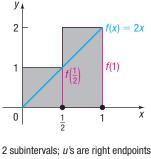
$$A \approx f(0) \cdot \frac{1}{4} + f\left(\frac{1}{4}\right) \cdot \frac{1}{4} + f\left(\frac{1}{2}\right) \cdot \frac{1}{4} + f\left(\frac{3}{4}\right) \cdot \frac{1}{4}$$
$$= 0 \cdot \frac{1}{4} + \frac{1}{2} \cdot \frac{1}{4} + 1 \cdot \frac{1}{4} + \frac{3}{2} \cdot \frac{1}{4} = \frac{3}{4} = 0.75$$

 $f(0) = \frac{f(\frac{1}{2})}{\frac{1}{2}} + \frac{f(\frac{1}{2})}{1} + \frac{f(\frac{1}{2})}{x}$ 2 subintervals; *u*'s are left endpoints (a)

f(x) = 2x

y,

2



(b)

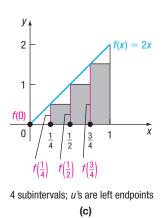
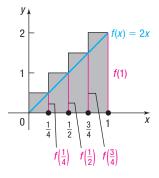


Figure 23

(continued)



4 subintervals; *u*'s are right endpoints (d)

Figure 23 (continued)

(d) Partition [0, 1] into four subintervals, each of width $\frac{1}{4}$, and choose *u* as the right endpoint. See Figure 23(d). The area *A* is approximated as

$$A \approx f\left(\frac{1}{4}\right) \cdot \frac{1}{4} + f\left(\frac{1}{2}\right) \cdot \frac{1}{4} + f\left(\frac{3}{4}\right) \cdot \frac{1}{4} + f(1) \cdot \frac{1}{4}$$
$$= \frac{1}{2} \cdot \frac{1}{4} + 1 \cdot \frac{1}{4} + \frac{3}{2} \cdot \frac{1}{4} + 2 \cdot \frac{1}{4} = \frac{5}{4} = 1.25$$

(e) The actual area under the graph of f(x) = 2x from 0 to 1 is the area of a right triangle whose base is of length 1 and whose height is 2. The actual area A is therefore

$$A = \frac{1}{2} \text{ base } \times \text{ height} = \frac{1}{2} \cdot 1 \cdot 2 = 1$$

Now look at Table 7, which shows the approximations to the area under the graph of f(x) = 2x from 0 to 1 for n = 2, 4, 10, and 100 subintervals. Notice that the approximations to the actual area improve as the number of subintervals increases.

Table 7	Using left endpoints:	n	2	4	10	100
		Area	0.5	0.75	0.9	0.99
	Using right endpoints:	п	2	4	10	100
		Area	1.5	1.25	1.1	1.01

You are asked to confirm the entries in Table 7 in Problem 31.

There is another useful observation about Example 1. Look again at Figures 23(a)–(d) and at Table 7. Since the graph of f(x) = 2x is increasing on [0, 1], the choice of u as the left endpoint gives a lower-bound estimate to the actual area, while choosing u as the right endpoint gives an upper-bound estimate. Do you see why?

Now Work PROBLEM 9

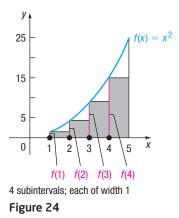
EXAMPLE 2 Approximating the Area under the Graph of $f(x) = x^2$

Approximate the area under the graph of $f(x) = x^2$ from 1 to 5:

- (a) Using four subintervals of equal width
- (b) Using eight subintervals of equal width

In each case, choose the number u to be the left endpoint of each subinterval.

Solution



(a) See Figure 24. Using four subintervals of equal width, the interval [1, 5] is partitioned into subintervals of width $\frac{5-1}{4} = 1$ as follows:

$$[1,2]$$
 $[2,3]$ $[3,4]$ $[4,5]$

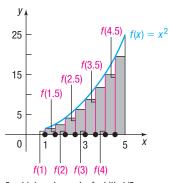
Choosing *u* as the left endpoint of each subinterval, the area *A* under the graph of $f(x) = x^2$ is approximated by

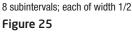
Area
$$A \approx f(1) \cdot 1 + f(2) \cdot 1 + f(3) \cdot 1 + f(4) \cdot 1$$

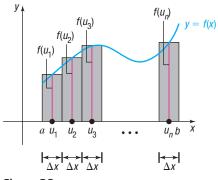
= 1 + 4 + 9 + 16 = 30

(b) See Figure 25. Using eight subintervals of equal width, the interval [1, 5] is partitioned into subintervals of width $\frac{5-1}{8} = 0.5$ as follows:

[1, 1.5] [1.5, 2] [2, 2.5] [2.5, 3] [3, 3.5] [3.5, 4] [4, 4.5] [4.5, 5]









Choosing *u* as the left endpoint of each subinterval, the area *A* under the graph of $f(x) = x^2$ is approximated by

Area
$$A \approx f(1) \cdot 0.5 + f(1.5) \cdot 0.5 + f(2) \cdot 0.5 + f(2.5) \cdot 0.5$$

+ $f(3) \cdot 0.5 + f(3.5) \cdot 0.5 + f(4) \cdot 0.5 + f(4.5) 0.5$
= $[f(1) + f(1.5) + f(2) + f(2.5) + f(3) + f(3.5) + f(4) + f(4.5)] \cdot 0.5$
= $[1 + 2.25 + 4 + 6.25 + 9 + 12.25 + 16 + 20.25] \cdot 0.5$
= 35.5

In general, approximate the area A under the graph of a function y = f(x) from a to b as follows:

1. Partition the interval [a, b] into *n* subintervals of equal width. The width Δx of each subinterval is then

$$\Delta x = \frac{b-a}{n}$$

- **2.** In each subinterval, pick a number u and evaluate the function f at each u. This results in n numbers u_1, u_2, \ldots, u_n and n functional values $f(u_1), f(u_2), \ldots, f(u_n)$.
- **3.** Form *n* rectangles with width equal to Δx , the width of each subinterval, and with length equal to the functional value $f(u_i)$, i = 1, 2, ..., n. See Figure 26.
- 4. Add the areas of the *n* rectangles.

$$A_1 + A_2 + \dots + A_n = f(u_1)\Delta x + f(u_2)\Delta x + \dots + f(u_n)\Delta x$$
$$= \sum_{i=1}^n f(u_i)\Delta x$$

This number is the approximation to the area A under the graph of f from a to b.

Definition of Area

We have observed that the larger the number n of subintervals used, the better the approximation to the area under the graph of f from a to b. If we let n become unbounded, we obtain the exact area under the graph of f from a to b.

DEFINITION Area under the Graph of a Function from a to b

Suppose a function *f* is nonnegative and continuous on a closed interval [a, b]. Partition [a, b] into *n* subintervals, each of width $\Delta x = \frac{b-a}{n}$. In each subinterval, choose a number u_i , i = 1, 2, ..., n, and evaluate $f(u_i)$. Form the

products $f(u_i)\Delta x$ and add them, obtaining the sum

$$\sum_{i=1}^{n} f(u_i) \, \Delta x$$

If the limit of this sum exists as $n \rightarrow \infty$, that is, if

$$\lim_{n \to \infty} \sum_{i=1}^n f(u_i) \, \Delta x$$

exists, it is defined as the area under the graph of f from a to b and is denoted by

 $\int_{a}^{b} f(x) \ dx$

which is read as "the integral from *a* to *b* of f(x)."

2 Approximate Integrals Using a Graphing Utility

EXAMPLE 3 Using a Graphing Utility to Approximate an Integral

NORMAL FLOAT AUTO REAL RADIAN MP ∫⁵₁(X²)dX 41.333333333 Ans⊁Frac <u>124</u> 3 Figure 27

Use a graphing utility to approximate the area under the graph of $f(x) = x^2$ from 1 to 5. That is, evaluate the integral

 $\int_{1}^{5} x^2 dx$

Solution Figure 27 shows the result using a TI-84 Plus C calculator. Consult the user's manual for the proper keystrokes.

The area under the graph of
$$f(x) = x^2$$
 from 1 to 5 is $\frac{124}{3}$.

In calculus, techniques are given for evaluating integrals to obtain exact answers algebraically.

14.5 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. The formula for the area A of a rectangle of length l and width w is _____. (p. A15)

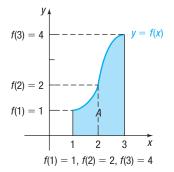
2.
$$\sum_{k=1}^{4} (2k+1) =$$
____. (pp. 857–858)

Concepts and Vocabulary

- **3.** The integral from *a* to *b* of f(x) is denoted by _____.
- **4.** The area under the graph of *f* from *a* to *b* is denoted by _____.

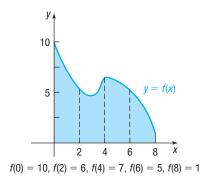
Skill Building

In Problems 5 and 6, refer to the figure. The interval [1,3] is partitioned into two subintervals [1,2] and [2,3].



- 5. Approximate the area *A*, choosing *u* as the right endpoint of each subinterval.
- 6. Approximate the area A, choosing u as the left endpoint of each subinterval.

In Problems 7 and 8, refer to the figure. The interval [0,8] is partitioned into four subintervals [0,2], [2,4], [4,6], and [6,8].



- 7. Approximate the area *A*, choosing *u* as the right endpoint of each subinterval.
- 8. Approximate the area A, choosing u as the left endpoint of each subinterval.
- 9. The function f(x) = 3x is defined on the interval [0, 6].
 (a) Graph f.

In (b)–(e), approximate the area A under f from 0 to 6 as follows:

- (b) Partition [0, 6] into three subintervals of equal width and choose u as the left endpoint of each subinterval.
- (c) Partition [0, 6] into three subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (d) Partition [0, 6] into six subintervals of equal width and choose *u* as the left endpoint of each subinterval.
- (e) Partition [0, 6] into six subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (f) What is the actual area A?
- **10.** Repeat Problem 9 for f(x) = 4x.
- 11. The function f(x) = -3x + 9 is defined on the interval [0, 3].
 (a) Graph f.

In (b)–(e), approximate the area A under f from 0 to 3 as follows:

- (b) Partition [0, 3] into three subintervals of equal width and choose u as the left endpoint of each subinterval.
- (c) Partition [0, 3] into three subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (d) Partition [0, 3] into six subintervals of equal width and choose *u* as the left endpoint of each subinterval.
- (e) Partition [0, 3] into six subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (f) What is the actual area A?

12. Repeat Problem 11 for f(x) = -2x + 8.

In Problems 13–22, a function f is nonnegative and continuous on an interval [a, b].

- (a) Graph f, indicating the area A under f from a to b.
- (b) Approximate the area A by partitioning [a, b] into four subintervals of equal width and choosing u as the left endpoint of each subinterval.
- (c) Approximate the area A by partitioning [a, b] into eight subintervals of equal width and choosing u as the left endpoint of each subinterval.
- (d) Express the area A as an integral. (e) Use a graphing utility to approximate the integral.

13.
$$f(x) = x^2 - 4$$
, [2,6]
 14. $f(x) = x^2 + 2$, [0,4]

 15. $f(x) = x^3$, [1,5]
 16. $f(x) = x^3$, [0,4]

 17. $f(x) = \sqrt{x}$, [0,4]
 18. $f(x) = \frac{1}{-1}$, [1,5]

19.
$$f(x) = \ln x$$
, [3,7]
20. $f(x) = e^x$, [-1,3]

21. $f(x) = \cos x$, $\left[0, \frac{\pi}{2}\right]$ **22.** $f(x) = \sin x$, $[0, \pi]$

In Problems 23–30, an integral is given.

(a) What area does the integral represent?

2. 24

- (b) Graph the function, and shade the region represented by the integral.
- (c) Use a graphing utility to approximate this area.

'Are You Prepared?' Answers

1.
$$A = lw$$

Chapter Review

Things to Know

Limit (p. 927)

 $\lim f(x) = N$ **Basic limits (p. 932)** $\lim A = A$ $\lim x = c$

Limit properties (pp. 933, 935, 936)

$$\lim_{x \to c} [f(x) + g(x)] = \lim_{x \to c} f(x) + \lim_{x \to c} g(x)$$
$$\lim_{x \to c} [f(x) - g(x)] = \lim_{x \to c} f(x) - \lim_{x \to c} g(x)$$
$$\lim_{x \to c} [f(x) \cdot g(x)] = \lim_{x \to c} f(x) \cdot \lim_{x \to c} g(x)$$
$$\lim_{x \to c} \left[\frac{f(x)}{g(x)} \right] = \frac{\lim_{x \to c} f(x)}{\lim_{x \to c} g(x)} (\lim_{x \to c} g(x) \neq 0)$$
$$\lim_{x \to c} [f(x)]^n = [\lim_{x \to c} f(x)]^n$$
$$\lim_{x \to c} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \to c} f(x)}$$

Limit of a polynomial (p. 934)

Derivative of a function (p. 947)

Continuous function (p. 941)

Area under a graph (p. 957)

23.
$$\int_{1}^{3} (-2x+7) dx$$

24. $\int_{0}^{4} (3x+1) dx$
25. $\int_{0}^{4} (16-x^{2}) dx$
26. $\int_{2}^{5} (x^{2}-1) dx$
27. $\int_{-\pi/4}^{\pi/4} \cos x dx$
28. $\int_{0}^{\pi/2} \sin x dx$
29. $\int_{e}^{2e} \ln x dx$
30. $\int_{0}^{2} e^{x} dx$

31. Confirm the entries in Table 7.

[Hint: Review the formula for the sum of an arithmetic sequence.

32. Consider the function $f(x) = \sqrt{1 - x^2}$ whose domain is the interval [-1, 1].

(a) Graph f.

- (b) Approximate the area under the graph of f from -1 to 1 by dividing [-1, 1] into five subintervals, each of equal width.
- (c) Approximate the area under the graph of f from -1 to 1 by dividing [-1, 1] into ten subintervals, each of equal width.
- (d) Express the area as an integral.
- (e) Evaluate the integral using a graphing utility.
- (f) What is the actual area?

As x gets closer to $c, x \neq c$, the value of f gets closer to N.

The limit of a constant is the constant.

The limit of x as x approaches c is c.

The limit of a sum equals the sum of the limits.

The limit of a difference equals the difference of the limits.

The limit of a product equals the product of the limits.

The limit of a quotient equals the quotient of the limits, provided that the limit of the denominator is not zero.

Provided $\lim_{x \to a} f(x)$ exists, $n \ge 2$ an integer.

Provided $\sqrt[n]{f(x)}$ and $\sqrt[n]{\lim_{x\to c} f(x)}$ are both defined, $n \ge 2$ an integer.

 $\lim P(x) = P(c)$, where P is a polynomial function.

 $f'(c) = \lim_{x \to c} \frac{f(x) - f(c)}{x - c}$, provided the limit exists.

A function f is continuous at c if $\lim_{x \to c} f(x) = f(c)$.

If a function f is nonnegative and continuous on the interval [a, b] then the area under the

graph of f from a to b is $\int_{a}^{b} f(x) dx = \lim_{n \to \infty} \sum_{i=1}^{n} f(u_i) \Delta x$, provided the limit exists.

960 CHAPTER 14 A Preview of Calculus: The Limit, Derivative, and Integral of a Function

Objectives			
Section	You should be able to	Example(s)	Review Exercises
14.1	1 Investigate a limit using a table (p. 927)	1–3	1–11
	2 Investigate a limit using a graph (p. 929)	4–6	21–27
14.2	1 Find the limit of a sum, a difference, and a product (p. 933)	2–6	1
	2 Find the limit of a polynomial (p. 934)	7	1,2
	3 Find the limit of a power or a root (p. 935)	8	2, 3, 5
	4 Find the limit of a quotient (p. 936)	9–11	6–11
	5 Find the limit of an average rate of change (p. 937)	12	30–32
14.3	1 Find the one-sided limits of a function (p. 939)	1	4,21–24
	2 Determine whether a function is continuous at a number (p. 941)	2,3	12-15, 26-29
14.4	1 Find an equation of the tangent line to the graph of a function (p. 946)	1	30–32
	2 Find the derivative of a function (p. 947)	2–4	33–37
	3 Find instantaneous rates of change (p. 948)	5	39
	4 Find the instantaneous velocity of an object (p. 949)	6	38
14.5	1 Approximate the area under the graph of a function (p. 954)	1,2	40–42
	2 Approximate integrals using a graphing utility (p. 958)	3	41(e), 42(e), 43(c), 44(c

Review Exercises

In Problems 1–11, find the limit.

1.
$$\lim_{x \to 3} (7x^2 - x + 4)$$

2. $\lim_{x \to -2} (x^2 + 1)^2$
3. $\lim_{x \to 5} \sqrt{x^2 + 11}$
4. $\lim_{x \to 4} \sqrt{16 - x^2}$
5. $\lim_{x \to 2} (5x + 6)^{3/2}$
6. $\lim_{x \to -1} \frac{x^2 + x + 2}{x^2 - 9}$
7. $\lim_{x \to 5} \frac{x - 5}{x^2 - 25}$
8. $\lim_{x \to 5} \frac{x^2 - 25}{x^2 - x - 20}$
9. $\lim_{x \to -1} \frac{x^2 - 1}{x^3 - 1}$
10. $\lim_{x \to 3} \frac{x^2 - 9}{2x^3 - 6x^2 + 5x - 15}$
11. $\lim_{x \to 3} \frac{3x^4 - 6x^3 + 2x - 4}{x^3 - 2x^2 + x - 2}$

In Problems 12–15, determine whether f is continuous at c.

12.
$$f(x) = 2x^3 + x^2 - 5x + 3$$
 $c = 3$
13. $f(x) = \frac{x^2 - 4}{x + 2}$
14. $f(x) = \begin{cases} \frac{x^2 - 4}{x + 2} & \text{if } x \neq -2 \\ 4 & \text{if } x = -2 \end{cases}$ $c = -2$
15. $f(x) = \begin{cases} \frac{x^2 - 6}{x + 3} \\ -6 \end{cases}$

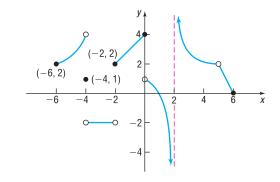
In Problems 16–27, use the accompanying graph of y = f(x).

- **16.** What is the domain of f?
- **17.** What is the range of f?
- **18.** Find the *x*-intercept(s), if any, of *f*.
- **19.** Find the *y*-intercept(s), if any, of *f*.
- **20.** Find f(-6) and f(-4).
- **21.** Find $\lim_{x \to -4^-} f(x)$.

22. Find
$$\lim_{x \to -4^+} f(x)$$
. **23.** Find $\lim_{x \to 2^-} f(x)$.

- **25.** Does $\lim_{x\to 0} f(x)$ exist? If it does, what is it?
- **26.** Is *f* continuous at 0?
- **27.** Is *f* continuous at 4?

13.
$$f(x) = \frac{x^2 - 4}{x + 2}$$
 $c = -2$
15. $f(x) = \begin{cases} \frac{x^2 - 9}{x + 3} & \text{if } x \neq -3 \\ -6 & \text{if } x = -3 \end{cases}$, $c = -3$



-3

24. Find $\lim_{x \to 2^+} f(x)$.

- 28. Discuss whether $R(x) = \frac{x+4}{x^2-16}$ is continuous at c = -4 and c = 4. Use limits to analyze the graph of R at c. 29. Determine where the rational function $R(x) = \frac{x^3 2x^2 + 4x 8}{x^2 11x + 18}$ is undefined. Determine whether an asymptote or a hole appears at such numbers.

In Problems 30–32, find the slope of the tangent line to the graph of f at the given point. Graph f and the tangent line.

30.
$$f(x) = 2x^2 + 8x$$
 at (1,10) **31.** $f(x) = x^2 + 2x - 3$ at (-1,-4) **32.** $f(x) = x^3 + x^2$ at (2,12)

In Problems 33–35, find the derivative of each function at the number indicated.

33.
$$f(x) = -3x^2 + 7$$
 at $x = 2$
34. $f(x) = x^2 - 3x + 2$ at $x = 1$
35. $f(x) = 3x^2 - 7x + 6$ at $x = 3$

In Problems 36 and 37, approximate the derivative of each function at the number given using a graphing utility.

36. $f(x) = 4x^4 - 3x^3 + 6x - 9$ at -2

38. Instantaneous Velocity of a Ball In physics it is shown that

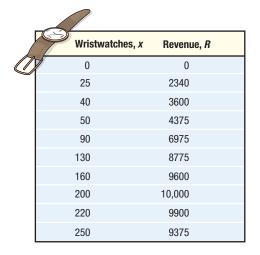
the height s of a ball thrown straight up with an initial velocity of 96 ft/sec from a rooftop 112 feet high is

$$s = s(t) = -16t^2 + 96t + 112$$

where t is the elapsed time that the ball is in the air. The ball misses the rooftop on its way down and eventually strikes the ground.

- (a) When does the ball strike the ground? That is, how long is the ball in the air?
- (b) At what time t will the ball pass the rooftop on its way down?
- (c) What is the average velocity of the ball from t = 0 to t = 2?
- (d) What is the instantaneous velocity of the ball at time t?
- (e) What is the instantaneous velocity of the ball at t = 2?
- (f) When is the instantaneous velocity of the ball equal to zero?
- (g) What is the instantaneous velocity of the ball as it passes the rooftop on the way down?
- (h) What is the instantaneous velocity of the ball when it strikes the ground?

39. Instantaneous Rate of Change The following data represent the revenue R (in dollars) received from selling x wristwatches at Wilk's Watch Shop.



- (a) Find the average rate of change of revenue from x = 25to x = 130 wristwatches.
- (b) Find the average rate of change of revenue from x = 25to x = 90 wristwatches.

- **37.** $f(x) = x^3 \tan x$ at $\frac{\pi}{6}$
 - (c) Find the average rate of change of revenue from x = 25to x = 50 wristwatches.
 - (d) Using a graphing utility, find the quadratic function of best fit.
 - (e) Using the function found in part (d), determine the instantaneous rate of change of revenue at x = 25wristwatches.
- **40.** The function f(x) = 2x + 3 is nonnegative and continuous on the interval [0, 4].

In (b)–(e), approximate the area A under f from x = 0 to x = 4 as follows:

- (b) Partition [0, 4] into four subintervals of equal width and choose *u* as the left endpoint of each subinterval.
- (c) Partition [0, 4] into four subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (d) Partition [0, 4] into eight subintervals of equal width and choose *u* as the left endpoint of each subinterval.
- (e) Partition [0, 4] into eight subintervals of equal width and choose *u* as the right endpoint of each subinterval.
- (f) What is the actual area A?

In Problems 41 and 42, each function f is nonnegative and continuous on the given interval.

- (a) Graph f, indicating the area A under f from a to b.
- (b) Approximate the area A by partitioning [a, b] into three subintervals of equal width and choosing u as the left endpoint of each subinterval.
- (c) Approximate the area A by partitioning [a, b] into six subintervals of equal width and choosing u as the left endpoint of each subinterval.
- (d) Express the area A as an integral.
- (e) Use a graphing utility to approximate the integral.

41.
$$f(x) = 4 - x^2$$
, $[-1, 2]$

42.
$$f(x) = \frac{1}{x^2}$$
, [1,4]

- In Problems 43 and 44, an integral is given.
- (a) What area does the integral represent?
- (b) Graph the function, and shade the region represented by the integral.
- (c) Use a graphing utility to approximate this area.

43.
$$\int_{-1}^{3} (9 - x^2) dx$$
 44. $\int_{-1}^{1} e^x dx$

Test Prep

VIDEOS

CHAPTER

Chapter Test

In Problems 1–6, find each limit.

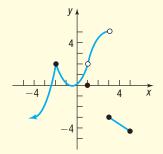
1.
$$\lim_{x \to 3} (-x^2 + 3x - 5)$$

4. $\lim_{x \to -1} \frac{x^2 - 4x - 5}{x^3 + 1}$

7. Determine the value for k that will make the function continuous at c = 4.

$$f(x) = \begin{cases} \frac{x^2 - 9}{x + 3} & \text{if } x \le 4\\ kx + 5 & \text{if } x > 4 \end{cases}$$

In Problems 8–12, use the graph of y = f(x).



- 8. Investigate $\lim_{x \to 3^+} f(x)$
- 9. Investigate $\lim_{x \to 3^{-}} f(x)$
- **10.** Investigate $\lim_{x \to \infty} f(x)$
- **11.** Does the graph suggest that $\lim_{x\to 1} f(x)$ exists? If so, what is it? If not, explain why not.
- **12.** Determine whether *f* is continuous at each of the following numbers. If it is not, explain why not.

(a) x = -2 (b) x = 1(c) x = 3 (d) x = 4

13. Determine where the rational function

$$R(x) = \frac{x^3 + 6x^2 - 4x - 24}{x^2 + 5x - 14}$$

is undefined. Determine whether an asymptote or a hole appears at such numbers.

- **14.** For the function $f(x) = 4x^2 11x 3$:
 - (a) Find the derivative of f at x = 2.
 - (b) Find an equation of the tangent line to the graph of f at the point (2, -9).
 - (c) Graph f and the tangent line.

2.
$$\lim_{x \to 2^+} \frac{|x-2|}{3x-6}$$

5.
$$\lim_{x \to 5} \left[(3x) (x-2)^2 \right]$$

3.
$$\lim_{x \to -6} \sqrt{7} - 3x$$

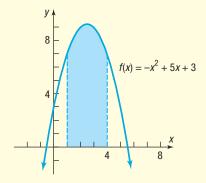
6. $\lim_{x \to -6} \frac{\tan x}{1 + \cos^2 x}$

The Chapter Test Prep Videos include step-by-step solutions to all chapter test

exercises. These videos are available in MyLab™ Math, or on this text's YouTube

Channel. Refer to the Preface for a link to the YouTube channel.

- **15.** The function $f(x) = \sqrt{16 x^2}$ is nonnegative and continuous on the interval [0, 4].
 - (a) Graph *f*.
 - (b) Partition [0, 4] into eight subintervals of equal width and choose u as the left endpoint of each subinterval. Use the partition to approximate the area under the graph of f from x = 0 to x = 4.
 - (c) Find the exact area of the region and compare it to the approximation in part (b).
- **16.** Write the integral that represents the shaded area. Do not attempt to evaluate.



17. An object is moving along a straight line according to some position function s = s(t). The distance *s* (in feet) of the object, from its starting point after *t* seconds is given in the table. Find the average rate of change of distance from t = 3 to t = 6 seconds.

t	s
0	0
1	2.5
2	14
3	31
4	49
5	89
6	137
7	173
8	240

Chapter Projects



I. World Population Thomas Malthus believed that "population, when unchecked, increases in a geometrical progression of such nature as to double itself every twenty-five years." However, the growth of population is limited because the resources available to us are limited in supply. If Malthus' conjecture were true, geometric growth of the world's population would imply that

$$\frac{P_t}{P_{t-1}} = r + 1$$
, where *r* is the growth rate

1. Using *world population data* and a graphing utility, find the logistic growth function of best fit, treating the year as the independent variable. Let t = 0 represent 1950, t = 1 represent 1951, and so on, until you have entered all the years and the corresponding populations up to the current year.

- **2.** Graph $Y_1 = f(t)$, where f(t) represents the logistic growth function of best fit found in **1**.
- **3.** Approximate the instantaneous rate of growth of population in 1960 using the derivative function on a graphing utility.
- **4.** Use the result from **3** to predict the population in 1961. What was the actual population in 1961?
- **5.** Approximate the instantaneous growth of population in 1970, 1980, 1990, 2000, and 2010. What is happening to the instantaneous growth rate as time passes? Is Malthus' contention of a geometric growth rate accurate?
- 6. Using the MAXIMUM function on your graphing utility, determine the year in which the growth rate of the population is largest. What is happening to the growth rate in the years following the maximum? Find this point on the graph of $Y_1 = f(t)$.
- 7. Evaluate $\lim_{t\to\infty} f(t)$. This limiting value is the carrying capacity of Earth. What is the carrying capacity of Earth?
- 8. What do you think will happen if the population of Earth exceeds the carrying capacity? Do you think that agricultural output will continue to increase at the same rate as population growth? What effect will urban sprawl have on agricultural output?

The following projects are available on the Instructor's Resource Center (IRC).

- II. Project at Motorola: Curing Rates Engineers at Motorola use calculus to find the curing rate of a sealant.
- **III.** Finding the Profit-maximizing Level of Output A manufacturer uses calculus to maximize profit.

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Review

Outline

- A.1 Algebra Essentials
- A.2 Geometry Essentials
- A.3 Polynomials
- A.4 Synthetic Division
- A.5 Rational Expressions

A.6 Solving Equations

- A.7 Complex Numbers; Quadratic Equations in the Complex Number System
- A.8 Problem Solving: Interest, Mixture, Uniform Motion, Constant Rate Job Applications

Appendix A

A.9 Interval Notation; Solving Inequalities

A.10 *n*th Roots; Rational Exponents

A.1 Algebra Essentials

OBJECTIVES	1 Work with Sets (p. A1)	
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- 2 Graph Inequalities (p. A4)
- **3** Find Distance on the Real Number Line (p. A5)
- 4 Evaluate Algebraic Expressions (p. A6)
- **5** Determine the Domain of a Variable (p. A7)
- 6 Use the Laws of Exponents (p. A7)
- 7 Evaluate Square Roots (p. A9)
- 8 Use a Calculator to Evaluate Exponents (p. A10)

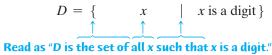
1 Work with Sets

A set is a well-defined collection of distinct objects. The objects of a set are called its elements. By well-defined, we mean that there is a rule that enables us to determine whether a given object is an element of the set. If a set has no elements, it is called the **empty set**, or **null set**, and is denoted by the symbol \emptyset .

For example, the set of **digits** consists of the collection of numbers 0, 1, 2, 3, 4, 5, 6, 7, 8, and 9. If we use the symbol D to denote the set of digits, then we can write

$$D = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$$

In this notation, the braces { } are used to enclose the objects, or **elements**, in the set. This method of denoting a set is called the **roster method**. A second way to denote a set is to use **set-builder notation**, where the set D of digits is written as



EXAMPLE 1 Using Set-builder Notation and the Roster Method

(a) $E = \{x | x \text{ is an even digit}\} = \{0, 2, 4, 6, 8\}$

(b) $O = \{x | x \text{ is an odd digit}\} = \{1, 3, 5, 7, 9\}$

Because the elements of a set are distinct, we never repeat elements. For example, we would never write $\{1, 2, 3, 2\}$; the correct listing is $\{1, 2, 3\}$. Because a set is a collection, the order in which the elements are listed is immaterial. $\{1, 2, 3\}, \{1, 3, 2\}, \{2, 1, 3\},$ and so on, all represent the same set.

If every element of a set A is also an element of a set B, then A is a **subset** of B, which is denoted $A \subseteq B$. If two sets A and B have the same elements, then A **equals** B, which is denoted A = B.

For example, $\{1, 2, 3\} \subseteq \{1, 2, 3, 4, 5\}$ and $\{1, 2, 3\} = \{2, 3, 1\}$.

DEFINITION Intersection and Union of Two Sets

If *A* and *B* are sets, the **intersection** of *A* with *B*, denoted $A \cap B$, is the set consisting of elements that belong to both *A* and *B*. The **union** of *A* with *B*, denoted $A \cup B$, is the set consisting of elements that belong to either *A* or *B*, or both.

EXAMPLE 2	Finding the Intersection and Union of Sets
	Let $A = \{1, 3, 5, 8\}, B = \{3, 5, 7\}, \text{ and } C = \{2, 4, 6, 8\}$. Find:
	(a) $A \cap B$ (b) $A \cup B$ (c) $B \cap (A \cup C)$
Solution	(a) $A \cap B = \{1, 3, 5, 8\} \cap \{3, 5, 7\} = \{3, 5\}$
	(b) $A \cup B = \{1, 3, 5, 8\} \cup \{3, 5, 7\} = \{1, 3, 5, 7, 8\}$ (c) $B \cap (A \cup C) = \{3, 5, 7\} \cap [\{1, 3, 5, 8\} \cup \{2, 4, 6, 8\}]$
	$(c) \ B + (A \cup C) = \{3, 5, 7\} + [\{1, 3, 5, 8\} \cup \{2, 4, 0, 8\}] \\ = \{3, 5, 7\} \cap \{1, 2, 3, 4, 5, 6, 8\} = \{3, 5\}$
	Now Work problem 15

Usually, in working with sets, we designate a **universal set** U, the set consisting of all the elements that we wish to consider. Once a universal set has been designated, we can consider elements of the universal set not found in a given set.

DEFINITION Complement of a Set

If A is a set, the **complement** of A, denoted \overline{A} , is the set consisting of all the elements in the universal set that are not in A.^{*}

EXAMPLE 3

Finding the Complement of a Set

If the universal set is $U = \{1, 2, 3, 4, 5, 6, 7, 8, 9\}$ and if $A = \{1, 3, 5, 7, 9\}$, then $\overline{A} = \{2, 4, 6, 8\}$.

It follows from the definition of complement that $A \cup \overline{A} = U$ and $A \cap \overline{A} = \emptyset$. Do you see why?

Now Work PROBLEM 19

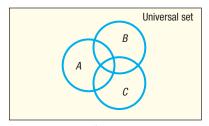
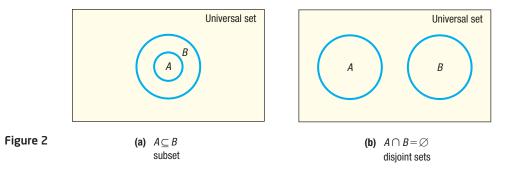


Figure 1 Venn diagram

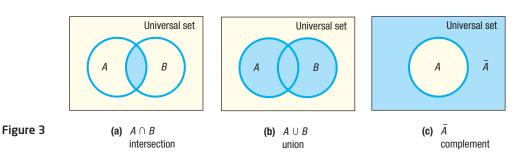
It is often helpful to draw pictures of sets. Such pictures, called **Venn diagrams**, represent sets as circles enclosed in a rectangle, which represents the universal set. Such diagrams often help us to visualize various relationships among sets. See Figure 1.

If we know that $A \subseteq B$, we might use the Venn diagram in Figure 2(a). If we know that A and B have no elements in common—that is, if $A \cap B = \emptyset$ —we might use the Venn diagram in Figure 2(b). The sets A and B in Figure 2(b) are said to be **disjoint**.

*Some texts use the notation A' or A^c for the complement of A.



Figures 3(a), 3(b), and 3(c) use Venn diagrams to illustrate intersection, union, and complement, respectively.



Real Numbers

Real numbers are represented by symbols such as

25, 0, -3, $\frac{1}{2}$, $-\frac{5}{4}$, 0.125, $\sqrt{2}$, π , $\sqrt[3]{-2}$, 0.666...

The set of **counting numbers**, or **natural numbers**, contains the numbers in the set $\{1, 2, 3, 4, ...\}$. (The three dots, called an **ellipsis**, indicate that the pattern continues indefinitely.) The set of **integers** contains the numbers in the set $\{..., -3, -2, -1, 0, 1, 2, 3, ...\}$. A **rational number** is a number that can be expressed as a *quotient* $\frac{a}{b}$ of two integers, where the integer *b* cannot be 0. Examples of rational numbers are $\frac{3}{4}, \frac{5}{2}, \frac{0}{4}$, and $-\frac{2}{3}$. Since $\frac{a}{1} = a$ for any integer *a*, every integer is also a rational number. Real numbers that are not rational are called **irrational**. Examples of irrational numbers are $\sqrt{2}$ and π (the Greek letter pi), which equals the constant ratio of the circumference to the diameter of a circle. See Figure 4.

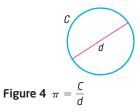
Real numbers can be represented as **decimals**. Rational real numbers have decimal representations that either **terminate** or are nonterminating with **repeating** blocks of digits. For example, $\frac{3}{4} = 0.75$, which terminates; and $\frac{2}{3} = 0.666...$, in which the digit 6 repeats indefinitely. Irrational real numbers have decimal representations that neither repeat nor terminate. For example, $\sqrt{2} = 1.414213...$ and $\pi = 3.14159...$ In practice, the decimal representation of an irrational number is given as an approximation. We use the symbol \approx (read as "approximately equal to") to write $\sqrt{2} \approx 1.4142$ and $\pi \approx 3.1416$.

Two frequently used properties of real numbers are given next.

Suppose that *a*, *b*, and *c* are real numbers.

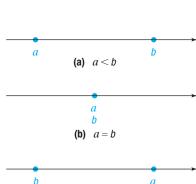
Distributive Property

$$a \cdot (b + c) = ab + ac$$
$$(a + b) \cdot c = a \cdot c + b \cdot c$$



In Words If a product equals 0, then one or both of the factors is 0.

Scale 1 unit 0 **3**π Figure 5 Real number line



```
а
              (c) a > b
Figure 7
```

Zero-Product Property

If ab = 0, then a = 0, b = 0, or both equal 0.

The Distributive Property can be used to remove parentheses:

$$2(x + 3) = 2x + 2 \cdot 3 = 2x + 6$$

The Zero-Product Property will be used to solve equations (Section A.6). For example, if 2x = 0, then 2 = 0 or x = 0. Since $2 \neq 0$, it follows that x = 0.

The Real Number Line

Real numbers can be represented by points on a line called the **real number line**. There is a one-to-one correspondence between real numbers and points on a line. That is, every real number corresponds to a point on the line, and each point on the line has a unique real number associated with it.

Pick a point on a line somewhere in the center, and label it O. This point, called the **origin**, corresponds to the real number 0. See Figure 5. The point 1 unit to the right of O corresponds to the number 1. The distance between 0 and 1 determines the scale of the number line. For example, the point associated with the number 2 is twice as far from O as 1. Notice that an arrowhead on the right end of the line indicates the direction in which the numbers increase. Points to the left of the origin correspond to the real numbers -1, -2, and so on. Figure 5 also shows the points associated with the rational numbers $-\frac{1}{2}$ and $\frac{1}{2}$ and with the irrational numbers $\sqrt{2}$ and π .

DEFINITION Coordinate; Real Number Line

The real number associated with a point *P* is called the **coordinate** of *P*, and the line whose points have been assigned coordinates is called the **real number line**.

Now Work PROBLEM 23

The real number line consists of three classes of real numbers, as shown in Figure 6.

- The negative real numbers are the coordinates of points to the left of the origin O.
- The real number **zero** is the coordinate of the origin *O*.
- The **positive real numbers** are the coordinates of points to the right of the origin O.

2 Graph Inequalities

An important property of the real number line follows from the fact that, given two numbers a and b, either a is to the left of b, or a is at the same location as b, or a is to the right of b. See Figure 7.

If a is to the left of b, then "a is less than b," which is written a < b. If a is to the right of b, then "a is greater than b," which is written a > b. If a is at the same location as b, then a = b. If a is either less than or equal to b, then $a \le b$. Similarly, $a \ge b$ means that a is either greater than or equal to b. Collectively, the symbols $<, >, \leq$, and \geq are called **inequality symbols**.

Note that a < b and b > a mean the same thing. It does not matter whether we write 2 < 3 or 3 > 2.

Furthermore, if a < b or if b > a, then the difference b - a is positive. Do you see why?

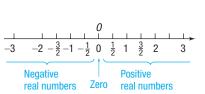
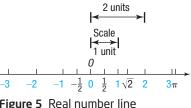
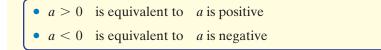


Figure 6



An **inequality** is a statement in which two expressions are related by an inequality symbol. The expressions are referred to as the sides of the inequality. Inequalities of the form a < b or b > a are called strict inequalities, whereas inequalities of the form $a \le b$ or $b \ge a$ are called **nonstrict inequalities**.

Based on the discussion so far, we conclude that



We sometimes read a > 0 by saying that "a is positive." If $a \ge 0$, then either a > 0or a = 0, and we may read this as "a is nonnegative."

Now Work PROBLEMS 27 AND 37

EXAMPLE 4

Graphing Inequalities

- (a) On the real number line, graph all numbers x for which x > 4.
- (b) On the real number line, graph all numbers x for which $x \le 5$.

Solution

- (a) See Figure 8. Notice that we use a left parenthesis to indicate that the number 4 is not part of the graph.
- (b) See Figure 9. Notice that we use a right bracket to indicate that the number 5 is part of the graph.

Now Work problem 43

3 Find Distance on the Real Number Line

The *absolute value* of a number *a* is the distance from 0 to *a* on the number line. For example, -4 is 4 units from 0, and 3 is 3 units from 0. See Figure 10. That is, the absolute value of -4 is 4, and the absolute value of 3 is 3.

A more formal definition of absolute value is given next.

DEFINITION Absolute Value

The absolute value of a real number a, denoted by the symbol |a|, is defined by the rules

|a| = a if $a \ge 0$ |a| = -a if a < 0and

For example, because -4 < 0, the second rule must be used to get

$$|-4| = -(-4) = 4$$

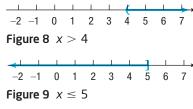
EXAMPLE 5

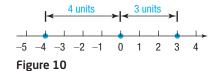
Computing Absolute Value

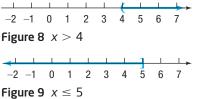
(a)
$$|8| = 8$$
 (b)

|0| = 0 (c) |-15| = -(-15) = 15

Look again at Figure 10. The distance from -4 to 3 is 7 units. This distance is the difference 3 - (-4), obtained by subtracting the smaller coordinate from the larger. However, since |3 - (-4)| = |7| = 7 and |-4 - 3| = |-7| = 7, we can use absolute value to calculate the distance between two points without being concerned about which is smaller.







DEFINITION Distance Between Two Points

If P and Q are two points on the real number line with coordinates a and b, respectively, the **distance between** P and Q, denoted by d(P, Q), is

d(P,Q) = |b - a|

Since |b - a| = |a - b|, it follows that d(P, Q) = d(Q, P).

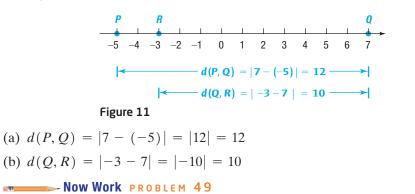
EXAMPLE 6 Finding Distance on a Number Line

Let *P*, *Q*, and *R* be points on the real number line with coordinates -5, 7, and -3, respectively. Find the distance

(a) between P and Q

(b) between Q and R

Solution See Figure 11.



4 Evaluate Algebraic Expressions

Remember, in algebra we use letters such as x, y, a, b, and c to represent numbers. If a letter used is to represent *any* number from a given set of numbers, it is called a **variable**. A **constant** is either a fixed number, such as 5 or $\sqrt{3}$, or a letter that represents a fixed (possibly unspecified) number.

Constants and variables are combined using the operations of addition, subtraction, multiplication, and division to form *algebraic expressions*. Examples of algebraic expressions include

$$x+3 \qquad \frac{3}{1-t} \qquad 7x-2y$$

To evaluate an algebraic expression, substitute a numerical value for each variable.

EXAMPLE 7 Evaluating an Algebraic Expression

Evaluate each expression if x = 3 and y = -1.

(a)
$$x + 3y$$
 (b) $5xy$ (c) $\frac{3y}{2 - 2x}$ (d) $|-4x + y|$

Solution

(a) Substitute 3 for x and -1 for y in the expression x + 3y.

$$x + 3y = 3 + 3(-1) = 3 + (-3) = 0$$

$$x = 3, y = -1$$

(b) If x = 3 and y = -1, then

$$5xy = 5 \cdot 3 \cdot (-1) = -15$$

(c) If x = 3 and y = -1, then

$$\frac{3y}{2-2x} = \frac{3(-1)}{2-2\cdot 3} = \frac{-3}{2-6} = \frac{-3}{-4} = \frac{3}{4}$$

(d) If
$$x = 3$$
 and $y = -1$, then
 $|-4x + y| = |-4 \cdot 3 + (-1)| = |-12 + (-1)| = |-13| = 13$

Now Work problems 51 AND 59

5 Determine the Domain of a Variable

In working with expressions or formulas involving variables, the variables may be allowed to take on values from only a certain set of numbers. For example, in the formula for the area A of a circle of radius $r, A = \pi r^2$, the variable r is necessarily restricted to the positive real numbers. In the expression $\frac{1}{x}$, the variable x cannot take on the value 0, since division by 0 is not defined.

DEFINITION Domain of a Variable

The set of values that a variable may assume is called the **domain of the variable**.

EXAMPLE 8 Finding the Domain of a Variable

The domain of the variable *x* in the expression

$$\frac{5}{x-2}$$

is $\{x | x \neq 2\}$ since, if x = 2, the denominator becomes 0, which is not defined.

EXAMPLE 9 Circumference of a Circle

In the formula for the circumference C of a circle of radius r,

$$C = 2\pi r$$

the domain of the variable r, representing the radius of the circle, is the set of positive real numbers, $\{r|r > 0\}$. The domain of the variable C, representing the circumference of the circle, is also the set of positive real numbers, $\{C|C > 0\}$.

In describing the domain of a variable, we may use either set notation or words, whichever is more convenient.

Now Work PROBLEM 69

6 Use the Laws of Exponents

Integer exponents provide a shorthand notation for representing repeated multiplications of a real number. For example,

$$3^4 = 3 \cdot 3 \cdot 3 \cdot 3 = 81$$

DEFINITION *a*^{*n*}

If a is a real number and n is a positive integer, then the symbol a^n represents the product of n factors of a. That is,

$$a^{n} = \underbrace{a \cdot a \cdot \ldots \cdot a}_{\text{n factors}} \tag{1}$$

WARNING Be careful with minus signs and exponents.

$$-2^4 = -1 \cdot 2^4 = -16$$

whereas

 $(-2)^4 = (-2)(-2)(-2)(-2) = 16$

In the definition it is understood that $a^1 = a$. Furthermore, $a^2 = a \cdot a$, $a^3 = a \cdot a \cdot a$, and so on. In the expression a^n , a is called the **base** and n is called the **exponent**, or **power**. We read a^n as "a raised to the power n" or as "a to the *n*th power." We usually read a^2 as "a squared" and a^3 as "a cubed."

In working with exponents, the operation of *raising to a power* is performed before any other operation. As examples,

$$4 \cdot 3^2 = 4 \cdot 9 = 36$$

 $-2^4 = -16$
 $5 \cdot 3^2 + 2 \cdot 4 = 5 \cdot 9 + 2 \cdot 4 = 45 + 8 = 53$

Parentheses are used to indicate operations to be performed first. For example,

$$(-2)^4 = (-2)(-2)(-2)(-2) = 16$$
 $(2+3)^2 = 5^2 = 25$

DEFINITION a^0

If $a \neq 0$, then

 $a^0 = 1$

DEFINITION a^{-n}

If $a \neq 0$ and if *n* is a positive integer, then

$$a^{-n} = \frac{1}{a^n}$$

Whenever you encounter a negative exponent, think "reciprocal."

EXAMPLE 10	Evaluating Expressions Containing Negative Exponents		
	(a) $2^{-3} = \frac{1}{2^3} = \frac{1}{8}$ (b) $x^{-4} = \frac{1}{x^4}$ (c) $\left(\frac{1}{5}\right)^{-2} = \frac{1}{\left(\frac{1}{5}\right)^2} = \frac{1}{\frac{1}{25}} = 25$		
	Now Work problems 87 and 107		

The following properties, called the **Laws of Exponents**, can be proved using the preceding definitions. In the list, *a* and *b* are real numbers, and *m* and *n* are integers.

THEOREM Laws of Exponents

$$a^{m}a^{n} = a^{m+n} \quad (a^{m})^{n} = a^{mn} \qquad (ab)^{n} = a^{n}b^{n}$$
$$\frac{a^{m}}{a^{n}} = a^{m-n} = \frac{1}{a^{n-m}} \quad \text{if } a \neq 0 \qquad \left(\frac{a}{b}\right)^{n} = \frac{a^{n}}{b^{n}} \quad \text{if } b \neq 0$$

EXAMPLE 11

Solution

Using the Laws of Exponents

Write each expression so that all exponents are positive.

(a)
$$\frac{x^5 y^{-2}}{x^3 y}$$
 $x \neq 0$, $y \neq 0$
(b) $\left(\frac{x^{-3}}{3y^{-1}}\right)^{-2}$ $x \neq 0$, $y \neq 0$
(a) $\frac{x^5 y^{-2}}{x^3 y} = \frac{x^5}{x^3} \cdot \frac{y^{-2}}{y} = x^{5-3} \cdot y^{-2-1} = x^2 y^{-3} = x^2 \cdot \frac{1}{y^3} = \frac{x^2}{y^3}$
(b) $\left(\frac{x^{-3}}{3y^{-1}}\right)^{-2} = \frac{(x^{-3})^{-2}}{(3y^{-1})^{-2}} = \frac{x^6}{3^{-2}(y^{-1})^{-2}} = \frac{x^6}{\frac{1}{9}y^2} = \frac{9x^6}{y^2}$

Now Work problems 89 and 99

7 Evaluate Square Roots

A real number is squared when it is raised to the power 2. The inverse of squaring is finding a square root. For example, since $6^2 = 36$ and $(-6)^2 = 36$, the numbers 6 and -6 are square roots of 36.

The symbol $\sqrt{}$, called a **radical sign**, is used to denote the **principal**, or nonnegative, square root. For example, $\sqrt{36} = 6$.

DEFINITION Principal Square Root

If *a* is a nonnegative real number, the nonnegative number *b* for which $b^2 = a$ is the **principal square root** of *a*, and is denoted by $b = \sqrt{a}$.

The following comments are noteworthy:

- Negative numbers do not have square roots (in the real number system), because the square of any real number is *nonnegative*. For example, $\sqrt{-4}$ is not a real number, because there is no real number whose square is -4.
- The principal square root of 0 is 0, since $0^2 = 0$. That is, $\sqrt{0} = 0$.
- The principal square root of a positive number is positive.
- If $c \ge 0$, then $(\sqrt{c})^2 = c$. For example, $(\sqrt{2})^2 = 2$ and $(\sqrt{3})^2 = 3$.

EXAMPLE 12 Evaluating Square Roots

(a)
$$\sqrt{64} = 8$$
 (b) $\sqrt{\frac{1}{16}} = \frac{1}{4}$ (c) $(\sqrt{1.4})^2 = 1.4$

J

Examples 12(a) and (b) are examples of square roots of perfect squares, since $64 = 8^2$ and $\frac{1}{16} = \left(\frac{1}{4}\right)^2$.

Consider the expression $\sqrt{a^2}$. Since $a^2 \ge 0$, the principal square root of a^2 is defined whether a > 0 or a < 0. However, since the principal square root is nonnegative, we need an absolute value to ensure the nonnegative result. That is,

$$\sqrt{a^2} = |a|$$
 a any real number (2)

In Words

 $\sqrt{36}$ means "what is the nonnegative number whose square is 36?"

NOTE Always write the final answer

using positive exponents.

EXAMPLE 13

Using Equation (2)

(a)
$$\sqrt{(2.3)^2} = |2.3| = 2.3$$

(c)
$$\sqrt{x^2} = |x|$$

(b)
$$\sqrt{(-2.3)^2} = |-2.3| = 2.3$$

Now Work PROBLEM 95

Calculators and Graphing Utilities

Calculators are incapable of displaying decimals that contain a large number of digits. For example, some calculators are capable of displaying only eight digits. When a number requires more than eight digits, the calculator either truncates or rounds. To see how your calculator handles decimals, divide 2 by 3. How many digits do you see? Is the last digit a 6 or a 7? If it is a 6, your calculator truncates; if it is a 7, your calculator rounds.

There are different kinds of calculators. An **arithmetic** calculator can only add, subtract, multiply, and divide numbers; therefore, this type is not adequate for this course. **Scientific** calculators have all the capabilities of arithmetic calculators and also contain **function keys** labeled ln, log, sin, cos, tan, x^y , inv, and so on. **Graphing** calculators have all the capabilities of scientific calculators and contain a screen on which graphs can be displayed. We use the term **graphing utility** to refer generically

to all graphing calculators and computer software packages, and use the symbol whenever a graphing utility needs to be used. In this text the use of a graphing utility is optional.

8 Use a Calculator to Evaluate Exponents

Your calculator has either a caret key, [n], or an x^y key, that is used for computations involving exponents.

EXAMPLE 14	Exponents on a Graphing Calculator	
IORMAL FLOAT AUTO REAL RADIAN MP	Evaluate: (2.3) ⁵	
2.3 ⁵ 64.36343	Solution Figure 12 shows the result using a TI-84 Plus C graphing calculator.	
ligure 12	Now Work PROBLEM 125	

Figure 12

A.1 Assess Your Understanding

Concepts and Vocabulary

- **1.** A(n) ______ is a letter used in algebra to represent any number from a given set of numbers.
- 2. On the real number line, the real number zero is the coordinate of the _____.
- 3. An inequality of the form a > b is called a(n) ________ inequality.
- **4.** In the expression 2⁴, the number 2 is called the _____ and 4 is called the _____
- **5.** *Multiple Choice* If *a* is a nonnegative real number, then which inequality statement best describes *a*?

(a)
$$a < 0$$
 (b) $a > 0$

(c) $a \le 0$ (d) $a \ge 0$

6. *Multiple Choice* Let *a* and *b* be nonzero real numbers and *m* and *n* be integers. Which of the following is not a law of exponents?

(a)
$$\left(\frac{a}{b}\right)^n = \frac{a^n}{b^n}$$
 (b) $(a^m)^n = a^{m+n}$
(c) $\frac{a^m}{a^n} = a^{m-n}$ (d) $(ab)^n = a^n b^n$

7. *Multiple Choice* The set of values that a variable may assume is called the ______ of the variable.

(a) domain (b) range (c) coordinate (d) origin

- 8. *True or False* The distance between two distinct points on the real number line is always greater than zero.
- **9.** *True or False* The absolute value of a real number is always greater than zero.
- 10. *True or False* The inverse of squaring is finding a square root.

Skill Building

In Problems 11–22, find each set.	use U = universal set =	{0, 1, 2, 3, 4, 5, 6, 7, 8	$\{9\}, A = \{1, 3, 4, 5, 9\}$	$, B = \{2, 4, 6, 7, 8\}, and C = \{1, 3, 4, 6\}$ to
11. $A \cup B$	12. <i>A</i> ∪	С	13. $A \cap B$	14. $A \cap C$
15. $(A \cup B) \cap C$	16. (A f	$(B) \cup C$	17. Ā	18. <u>C</u>
19. $\overline{A \cap B}$	20. $\overline{B \cup}$	\overline{C}	21. $\overline{A} \cup \overline{B}$	22. $\overline{B} \cap \overline{C}$
23. On the real nu	umber line, label the po	ints with coordinates 0	$1, -1, \frac{5}{2}, -2.5, \frac{3}{4}, \text{ and }$	0.25.
24. Repeat Proble	em 23 for the coordinate	es 0, -2, 2, -1.5, $\frac{3}{2}$, $\frac{1}{3}$,	and $\frac{2}{3}$.	
In Problems 25–34,	replace the question me	ark by $<, >, or =, which$	chever is correct.	
25. $\frac{1}{2}$? 0	26. 5 ? 6	▶ 271?-2	28. -3 ? -	$\frac{5}{2}$ 29. π ? 3.14
30. $\sqrt{2}$? 1.41	31. $\frac{1}{2}$? 0.5	32. $\frac{1}{3}$? 0.33	33. $\frac{2}{3}$? 0.67	34. $\frac{1}{4}$? 0.25
In Problems 35–40,	write each statement as	an inequality.		
35. <i>x</i> is positive		36. z is negative		37. x is less than 2
38. <i>y</i> is greater that	an -5	39. <i>x</i> is less than o	r equal to 1	40. x is greater than or equal to 2
In Problems 41–44,	graph the numbers x or	n the real number line.		
41. $x \ge -2$	42. <i>x</i> <	A	43. $x > -1$	44. $x \le 7$
In Problems 45–50,	use the given real numl	ber line to compute each	h distance.	
		A B C	D E	
		A B C 	1 2 3 4 5 6	→
45. $d(C, D)$	46. $d(C, A)$	47. <i>d</i> (<i>D</i> , <i>E</i>)	48. <i>d</i> (<i>C</i> , <i>E</i>)	49. $d(A, E)$ 50. $d(D, B)$
	evaluate each expressio	on if $x = -2$ and $y = 3$	3.	
51. $x + 2y$	52. 3 <i>x</i> +	y y	53. 5 <i>xy</i> + 2	54. $-2x + xy$
55. $\frac{2x}{x-y}$	56. $\frac{x+x}{x-x}$	$\frac{y}{y}$	57. $\frac{3x+2y}{2+y}$	58. $\frac{2x-3}{y}$
In Problems 59–68,	find the value of each e	expression if $x = 3$ and	y = -2.	
59. $ x + y $	60. $ x - y $	61. $ x + y $	62. $ x - x $	$ x \qquad 63. \ \frac{ x }{x}$
64. $\frac{ y }{y}$	65. $ 4x - 5y $	66. $ 3x + 2y $	67. 4 <i>x</i> -	5y 68. $3 x + 2 y $
In Problems 69–76 expression.	, determine which of th	ne values (a) through ((d), if any, must be exclu	uded from the domain of the variable in each
(a) $x = 3$	(b) $x = 1$	(c) $x = 0$ ((d) $x = -1$	
69. $\frac{x^2-1}{x}$	70. $\frac{x^2 + x}{x}$	1	71. $\frac{x}{x^2 - 9}$	72. $\frac{x}{x^2 + 9}$

73.
$$\frac{x^2}{x^2+1}$$
 74. $\frac{x^3}{x^2-1}$ **75.** $\frac{x^2+5x-10}{x^3-x}$ **76.** $\frac{-9x^2-x+1}{x^3+x}$

In Problems 77–80, determine the domain of the variable x in each expression.

77.
$$\frac{4}{x-5}$$
 78. $\frac{-6}{x+4}$ **79.** $\frac{x}{x+4}$ **80.** $\frac{x-2}{x-6}$

A12 APPENDIX A Review

In Problems 81–84, use the formula $C = \frac{5}{9}(F - 32)$ for converting degrees Fahrenheit into degrees Celsius to find the Celsius measure of each Fahrenheit temperature.

81. $F = 32^{\circ}$ **82.** $F = 212^{\circ}$ **83.** $F = 77^{\circ}$ **84.** $F = -4^{\circ}$

In Problems 85–96, simplify each expression.

85. $(-4)^2$ **86.** -4^2 **87.** 4^{-2} **88.** -4^{-2} **89.** $3^{-6} \cdot 3^4$ **90.** $4^{-2} \cdot 4^3$ **91.** $(3^{-2})^{-1}$ **92.** $(2^{-1})^{-3}$ **93.** $\sqrt{25}$ **94.** $\sqrt{36}$ **95.** $\sqrt{(-4)^2}$ **96.** $\sqrt{(-3)^2}$

In Problems 97–106, simplify each expression. Express the answer so that all exponents are positive. Whenever an exponent is 0 or negative, assume that the base is not 0.

97. $(8x^3)^2$ **98.** $(-4x^2)^{-1}$ **99.** $(x^2y^{-1})^2$ **100.** $(x^{-1}y)^3$ **101.** $\frac{x^2y^3}{xy^4}$ **102.** $\frac{x^{-2}y}{xy^2}$ **103.** $\frac{(-2)^3x^4(yz)^2}{3^2xy^3z}$ **104.** $\frac{4x^{-2}(yz)^{-1}}{2^3x^4y}$ **105.** $\left(\frac{3x^{-1}}{4y^{-1}}\right)^{-2}$ **106.** $\left(\frac{5x^{-2}}{6y^{-2}}\right)^{-3}$

In Problems 107–118, find the value of each expression if x = 2 and y = -1.

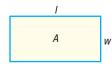
- 107. $2xy^{-1}$ 108. $-3x^{-1}y$ 109. $x^2 + y^2$ 110. x^2y^2 111. $(xy)^2$ 112. $(x + y)^2$ 113. $\sqrt{x^2}$ 114. $(\sqrt{x})^2$ 115. $\sqrt{x^2 + y^2}$ 116. $\sqrt{x^2} + \sqrt{y^2}$ 117. x^y 118. y^x
 - **119.** Find the value of the expression $2x^3 3x^2 + 5x 4$ if x = 2. What is the value if x = 1?
 - **120.** Find the value of the expression $4x^3 + 3x^2 x + 2$ if x = 1. What is the value if x = 2? **121.** What is the value of $\frac{(666)^4}{(222)^4}$? **122.** What is the value of $(0.1)^3 (20)^3$?

In Problems 123–130, use a calculator to evaluate each expression. Round your answer to three decimal places. **123.** $(8.2)^6$ **124.** $(3.7)^5$ **125.** $(6.1)^{-3}$ **126.** $(2.2)^{-5}$ **127.** $(-2.8)^6$ **128.** $-(2.8)^6$ **129.** $(-8.11)^{-4}$ **130.** $-(8.11)^{-4}$

Applications and Extensions

In Problems 131–140, express each statement as an equation involving the indicated variables.

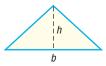
131. Area of a Rectangle The area *A* of a rectangle is the product of its length *l* and its width *w*.



- **132.** Perimeter of a Rectangle The perimeter *P* of a rectangle is twice the sum of its length *l* and its width *w*.
- **133.** Circumference of a Circle The circumference C of a circle is the product of π and its diameter d.



134. Area of a Triangle The area *A* of a triangle is one-half the product of its base *b* and its height *h*.



135. Area of an Equilateral Triangle The area A of an equilateral triangle is $\frac{\sqrt{3}}{4}$ times the square of the length x of one side.



- **136.** Perimeter of an Equilateral Triangle The perimeter *P* of an equilateral triangle is 3 times the length *x* of one side.
- **137.** Volume of a Sphere The volume V of a sphere is $\frac{4}{3}$ times π times the cube of the radius r.



- **138.** Surface Area of a Sphere The surface area S of a sphere is 4 times π times the square of the radius r.
- **139.** Volume of a Cube The volume *V* of a cube is the cube of the length *x* of a side.



- **140.** Surface Area of a Cube The surface area S of a cube is 6 times the square of the length x of a side.
- 141. Manufacturing Cost The weekly production cost C of manufacturing x watches is given by the formula C = 4000 + 2x, where the variable C is in dollars.
 (a) What is the cost of producing 1000 watches?
 (b) What is the cost of producing 2000 watches?
- **142. Balancing a Checking Account** At the beginning of the month, Mike had a balance of \$210 in his checking account. During the next month, he deposited \$80, made an ATM withdrawal for \$120, made another deposit of \$25, and made two electronic payments: one for \$60 and the other for \$32. He was also assessed a monthly service charge of \$5. What was his balance at the end of the month?

In Problems 143 and 144, write an inequality using an absolute value to describe each statement.

- **143.** *x* is at least 6 units from 4.
- **144.** *x* is more than 5 units from 2.

145. U.S. Voltage In the United States, normal household voltage is 110 volts. It is acceptable for the actual voltage *x* to differ from normal by at most 5 volts. A formula that describes this is

$$|x - 110| \le 5$$

- (a) Show that a voltage of 108 volts is acceptable.
- (b) Show that a voltage of 104 volts is not acceptable.
- **146. Foreign Voltage** In other countries, normal household voltage is 220 volts. It is acceptable for the actual voltage *x* to differ from normal by at most 8 volts. A formula that describes this is

$$|x - 220| \le 8$$

- (a) Show that a voltage of 214 volts is acceptable.
- (b) Show that a voltage of 209 volts is not acceptable.
- **147. Making Precision Ball Bearings** The FireBall Company manufactures ball bearings for precision equipment. One of its products is a ball bearing with a stated radius of 3 centimeters (cm). Only ball bearings with a radius within 0.01 cm of this stated radius are acceptable. If *x* is the radius of a ball bearing, a formula describing this situation is

$$|x - 3| \le 0.01$$

(a) Is a ball bearing of radius x = 2.999 acceptable?

- (b) Is a ball bearing of radius x = 2.89 acceptable?
- **148.** Body Temperature Normal human body temperature is 98.6° F. A temperature *x* that differs from normal by at least 1.5° F is considered unhealthy. A formula that describes this is

$$|x - 98.6| \ge 1.5$$

(a) Show that a temperature of 97°F is unhealthy.

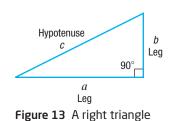
- (b) Show that a temperature of 100°F is not unhealthy.
- **149.** Does $\frac{1}{3}$ equal 0.333? If not, which is larger? By how much?
- **150.** Does $\frac{2}{3}$ equal 0.666? If not, which is larger? By how much?

Explaining Concepts: Discussion and Writing

- **151.** Is there a positive real number "closest" to 0?
- **152.** Number game I'm thinking of a number! It lies between 1 and 10; its square is rational and lies between 1 and 10. The number is larger than π . Correct to two decimal places (that is, truncated to two decimal places), name the number. Now think of your own number, describe it, and challenge a fellow student to name it.
- **153.** Write a brief paragraph that illustrates the similarities and differences between "less than" (<) and "less than or equal to" (\leq).
- **154.** Give a reason why the statement 5 < 8 is true.

OBJECTIVE	1 Use the Pythagorean Theorem and Its Converse (p. A14)
	2 Know Geometry Formulas (p. A15)
	3 Understand Congruent Triangles and Similar Triangles (p. A16)

1 Use the Pythagorean Theorem and Its Converse



The *Pythagorean Theorem* is a statement about *right triangles*. A **right triangle** is one that contains a **right angle**—that is, an angle of 90°. The side of the triangle opposite the 90° angle is called the **hypotenuse**; the remaining two sides are called **legs**. In Figure 13 we have used c to represent the length of the hypotenuse and a and b to represent the lengths of the legs. Notice the use of the symbol $__$ to show the 90° angle. We now state the Pythagorean Theorem.

PYTHAGOREAN THEOREM

In a right triangle, the square of the length of the hypotenuse is equal to the sum of the squares of the lengths of the legs. That is, in the right triangle shown in Figure 13,

 $c^2 = a^2 + b^2$

EXAMPLE 1 Finding t

Finding the Hypotenuse of a Right Triangle

In a right triangle, one leg has length 4 and the other has length 3. What is the length of the hypotenuse?

Solution

Since the triangle is a right triangle, we use the Pythagorean Theorem with a = 4 and b = 3 to find the length c of the hypotenuse. From equation (1),

$$c^{2} = a^{2} + b^{2}$$

$$c^{2} = 4^{2} + 3^{2} = 16 + 9 = 25$$

$$c = \sqrt{25} = 5$$

(1)

- Now Work problem 15

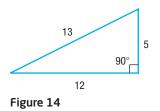
The converse of the Pythagorean Theorem is also true.

CONVERSE OF THE PYTHAGOREAN THEOREM

In a triangle, if the square of the length of one side equals the sum of the squares of the lengths of the other two sides, the triangle is a right triangle. The 90° angle is opposite the longest side.

EXAMPLE 2	Verifying That a Triangle Is a Right Triangle
	Show that a triangle whose sides are of lengths 5, 12, and 13 is a right triangle. Identify the hypotenuse.
Solution	Square the lengths of the sides.

 $5^2 = 25$ $12^2 = 144$ $13^2 = 169$



EXAMPLE 3

Applying the Pythagorean Theorem

Now Work problem 23

is the hypotenuse. See Figure 14.

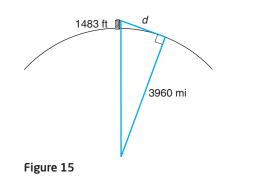
The tallest building in the world is Burj Khalifa in Dubai, United Arab Emirates, at 2717 feet and 163 floors. The observation deck is 1483 feet above ground level. How far can a person standing on the observation deck see (with the aid of a telescope)? Use 3960 miles for the radius of Earth, and assume Earth is a sphere. *Source: Council on Tall Buildings and Urban Habitat*

Notice that the sum of the first two squares (25 and 144) equals the third square (169). That is, because $5^2 + 12^2 = 13^2$, the triangle is a right triangle. The longest side, 13,

Solution From the center of Earth, draw two radii: one through Burj Khalifa and the other to the farthest point a person can see from the observation deck. See Figure 15. Apply the Pythagorean Theorem to the right triangle.

Since 1 mile = 5280 feet, 1483 feet =
$$\frac{1483}{5280}$$
 mile. Then
 $d^2 + (3960)^2 = \left(3960 + \frac{1483}{5280}\right)^2$
 $d^2 = \left(3960 + \frac{1483}{5280}\right)^2 - (3960)^2 \approx 2224.58$
 $d \approx 47.17$

A person can see more than 47 miles from the observation deck.

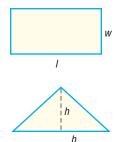


Now Work PROBLEM 55

2 Know Geometry Formulas

Certain formulas from geometry are useful in solving algebra problems. For a rectangle of length l and width w,

Area = lw



For a triangle with base b and altitude h,

Area
$$=\frac{1}{2}bh$$

Perimeter = 2l + 2w



A16 APPENDIX A Review

For a circle of radius r (diameter d = 2r),

Area = πr^2 Circumference = $2\pi r = \pi d$

For a closed rectangular box of length *l*, width *w*, and height *h*,

Volume =
$$lwh$$
 Surface area = $2lh + 2wh + 2lw$

For a sphere of radius r,

Volume
$$=$$
 $\frac{4}{3}\pi r^3$ Surface area $=$ $4\pi r^2$

For a closed right circular cylinder of height h and radius r,

Volume = $\pi r^2 h$ Surface area = $2\pi r^2 + 2\pi rh$

Now Work PROBLEM 31

EXAMPLE 4 Using Geometry Formulas

A Christmas tree ornament is in the shape of a semicircle on top of a triangle. How many square centimeters (cm^2) of copper is required to make the ornament if the height of the triangle is 6 cm and the base is 4 cm?

Solution

See Figure 16. The amount of copper required equals the shaded area. This area is the sum of the areas of the triangle and the semicircle. The triangle has height h = 6 and base b = 4. The semicircle has diameter d = 4, so its radius is r = 2.

Total area = Area of triangle + Area of semicircle

$$= \frac{1}{2}bh + \frac{1}{2}\pi r^2 = \frac{1}{2} \cdot 4 \cdot 6 + \frac{1}{2}\pi \cdot 2^2 \qquad b = 4; h = 6; r = 2$$
$$= 12 + 2\pi \approx 18.28 \text{ cm}^2$$

About 18.28 cm² of copper is required.

Now Work problem 49

3 Understand Congruent Triangles and Similar Triangles

Throughout the text we will make reference to triangles. We begin with a discussion of congruent triangles. According to dictionary.com, the word congruent means "coinciding exactly when superimposed." For example, two angles are congruent if they have the same measure, and two line segments are congruent if they have the same length.

DEFINITION Congruent Triangles

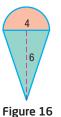
Two triangles are **congruent** if each pair of corresponding angles have the same measure and each pair of corresponding sides are the same length.

In Figure 17, corresponding angles are equal and the corresponding sides are equal in length: a = d, b = e, and c = f. As a result, these triangles are congruent.



Two triangles are congruent if they have the same size and shape.





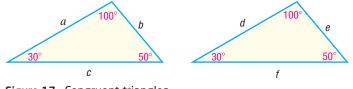


Figure 17 Congruent triangles

It is not necessary to verify that all three angles and all three sides are the same measure to determine whether two triangles are congruent.

Determining Congruent Triangles

• **Angle–Side–Angle Case** Two triangles are congruent if two of the angles are equal and the lengths of the corresponding sides between the two angles are equal.

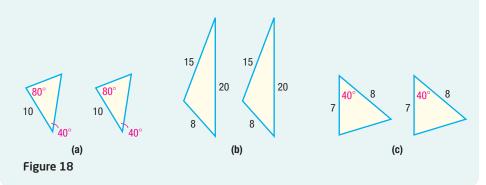
For example, in Figure 18(a), the two triangles are congruent because two angles and the included side are equal.

• **Side–Side–Side Case** Two triangles are congruent if the lengths of the corresponding sides of the triangles are equal.

For example, in Figure 18(b), the two triangles are congruent because the three corresponding sides are all equal.

• **Side-Angle-Side Case** Two triangles are congruent if the lengths of two corresponding sides are equal and the angles between the two sides are the same.

For example, in Figure 18(c), the two triangles are congruent because two sides and the included angle are equal.



We contrast congruent triangles with similar triangles.

DEFINITION Similar Triangles

Two triangles are **similar** if the corresponding angles are equal and the lengths of the corresponding sides are proportional.

For example, the triangles in Figure 19 (on the next page) are similar because the corresponding angles are equal. In addition, the lengths of the corresponding sides are proportional because each side in the triangle on the right is twice as long as each corresponding side in the triangle on the left. That is, the ratio of the

Two triangles are similar if they have the same shape, but (possibly) different sizes.

corresponding sides is a constant: $\frac{d}{a} = \frac{e}{b} = \frac{f}{c} = 2.$

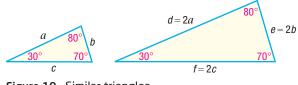


Figure 19 Similar triangles

It is not necessary to verify that all three angles are equal and all three sides are proportional to determine whether two triangles are similar.

Determining Similar Triangles

• **Angle–Angle Case** Two triangles are similar if two of the corresponding angles are equal.

For example, in Figure 20(a), the two triangles are similar because two angles are equal.

• **Side–Side–Side Case** Two triangles are similar if the lengths of all three sides of each triangle are proportional.

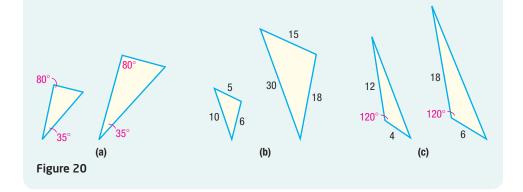
For example, in Figure 20(b), the two triangles are similar because

$$\frac{10}{30} = \frac{5}{15} = \frac{6}{18} = \frac{1}{32}$$

• **Side-Angle-Side Case** Two triangles are similar if two corresponding sides are proportional and the angles between the two sides are equal.

For example, in Figure 20(c), the two triangles are similar because

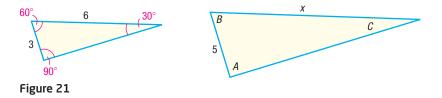
 $\frac{4}{6} = \frac{12}{18} = \frac{2}{3}$ and the angles between the sides are equal.



EXAMPLE 5

Using Similar Triangles

Given that the triangles in Figure 21 are similar, find the missing length x and the angles A, B, and C.



Solution Because the triangles are similar, corresponding angles are equal. So $A = 90^{\circ}$, $B = 60^{\circ}$, and $C = 30^{\circ}$. Also, the corresponding sides are proportional. That is, $\frac{3}{5} = \frac{6}{x}$. We solve this equation for x.

$$\frac{3}{5} = \frac{6}{x}$$

$$5x \cdot \frac{3}{5} = 5x \cdot \frac{6}{x}$$
Multiply both sides by 5x.
$$3x = 30$$
Simplify.
$$x = 10$$
Divide both sides by 3.

The missing length is 10 units.

Now Work PROBLEM 43

A.2 Assess Your Understanding

Concepts and Vocabulary

- **1.** A(n) ______ triangle is one that contains an angle of 90 degrees. The longest side is called the ______.
- 2. For a triangle with base b and altitude h, a formula for the

area A is

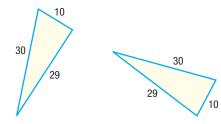
- **3.** The formula for the circumference C of a circle of radius r is
- 4. Two triangles are ______ if corresponding angles are equal and the lengths of the corresponding sides are proportional.
- **5.** *Multiple Choice* Which of the following is not a case for determining congruent triangles?
 - (a) Angle–Side–Angle (b) Side–Angle–Side
 - (c) Angle–Angle (d) Side–Side–Side
- 6. *Multiple Choice* Choose the formula for the volume of a sphere of radius *r*.

(a)
$$\frac{4}{3}\pi r^2$$
 (b) $\frac{4}{3}\pi r^3$ (c) $4\pi r^3$ (d) $4\pi r^2$

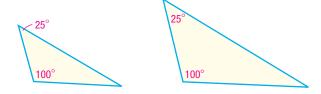
- **7.** *True or False* In a right triangle, the square of the length of the longest side equals the sum of the squares of the lengths of the other two sides.
- **8.** *True or False* The triangle with sides of lengths 6, 8, and 10 is a right triangle.
- 9. True or False The surface area of a sphere of radius r

is
$$\frac{4}{3}\pi r^2$$
.

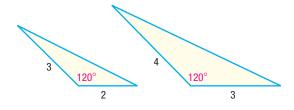
10. True or False The triangles shown are congruent.



11. True or False The triangles shown are similar.



12. True or False The triangles shown are similar.



18. a = 14, b = 48

Skill Building

16. a = 4, b = 3

In Problems 13–18, the lengths of the legs of a right triangle are given. Find the hypotenuse. **13.** a = 5, b = 12 **14.** a = 6, b = 8**15.** a = 10, b = 24

17. a = 7, b = 24

In Problems 19–26, the lengths of the sides of a triangle are given. Determine which are right triangles. For those that are, identify the hypotenuse.

19. 3, 4, 5	20. 6, 8, 10	21. 4, 5, 6	22. 2, 2, 3
23. 7, 24, 25	24. 10, 24, 26	25. 6, 4, 3	26. 5, 4, 7

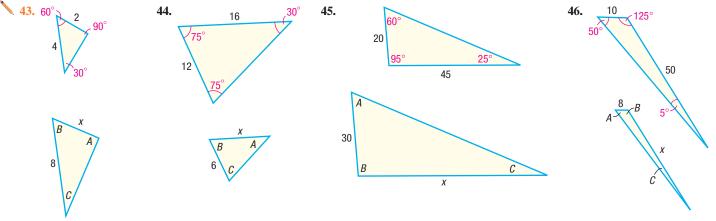
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- 27. Find the area A of a rectangle with length 6 inches and width 7 inches.
- 28. Find the area A of a rectangle with length 9 centimeters and width 4 centimeters.
- **29.** Find the area *A* of a triangle with height 14 inches and base 4 inches.
- 30. Find the area A of a triangle with height 9 centimeters and base 4 centimeters.
- **31.** Find the area A and circumference C of a circle of radius 5 meters.
- **32.** Find the area A and circumference C of a circle of radius 2 feet.
- 33. Find the volume V and surface area S of a closed rectangular box with length 6 feet, width 8 feet, and height 5 feet.
- 34. Find the volume V and surface area S of a closed rectangular box with length 9 inches, width 4 inches, and height 8 inches.
- **35.** Find the volume V and surface area S of a sphere of radius 5 centimeters.
- **36.** Find the volume V and surface area S of a sphere of radius 3 feet.
- 37. Find the volume V and surface area S of a closed right circular cylinder with radius 9 inches and height 8 inches.
- **38.** Find the volume V and surface area S of a closed right circular cylinder with radius 8 inches and height 9 inches.

In Problems 39–42, find the area of the shaded region.

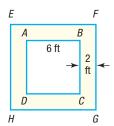


In Problems 43–46, the triangles in each pair are similar. Find the missing length x and the missing angles A, B, and C.

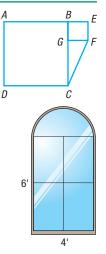


Applications and Extensions

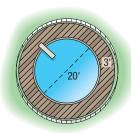
- **47.** How many feet has a wheel with a diameter of 16 inches traveled after four revolutions?
- **48.** How many revolutions will a circular disk with a diameter of 4 feet have completed after it has rolled 20 feet?
- 49. In the figure shown, ABCD is a square, with each side of length 6 feet. The width of the border (shaded portion) between the outer square EFGH and ABCD is 2 feet. Find the area of the border.



- **50.** Refer to the figure. Square *ABCD* has an area of 100 square feet; square *BEFG* has an area of 16 square feet. What is the area of the triangle *CGF*?
- **51.** Architecture A Norman window consists of a rectangle surmounted by a semicircle. Find the area of the Norman window shown in the figure. How much wood frame is needed to enclose the window?

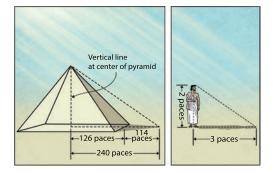


52. Construction A circular swimming pool that is 20 feet in diameter is enclosed by a wooden deck that is 3 feet wide. What is the area of the deck? How much fence is required to enclose the deck?



53. How Tall Is the Great Pyramid? The ancient Greek philosopher Thales of Miletus is reported on one occasion to have visited Egypt and calculated the height of the Great Pyramid of Cheops by means of shadow reckoning. Thales knew that each side of the base of the pyramid was 252 paces and that his own height was 2 paces. He measured the length of the pyramid's shadow to be 114 paces and determined the length of his shadow to be 3 paces. See the figure. Using similar triangles, determine the height of the Great Pyramid in terms of the number of paces.

Source: Diggins, Julie E, String, Straightedge, and Shadow: The Story of Geometry, 2003, Whole Spirit Press, http://wholespiritpress.com.



In Problems 55–57, use the facts that the radius of Earth is 3960 miles and 1 mile = 5280 feet.

- **55.** How Far Can You See? The conning tower of the U.S.S. *Silversides*, a World War II submarine now permanently stationed in Muskegon, Michigan, is approximately 20 feet above sea level. How far can you see from the conning tower?
 - **56.** How Far Can You See? A person who is 6 feet tall is standing on the beach in Fort Lauderdale, Florida, and looks out onto the Atlantic Ocean. Suddenly, a ship appears on the horizon. How far is the ship from shore?

54. The Bermuda Triangle Karen is doing research on the Bermuda Triangle which she defines roughly by Hamilton, Bermuda; San Juan, Puerto Rico; and Fort Lauderdale, Florida. On her atlas Karen measures the straight-line distances from Hamilton to Fort Lauderdale, Fort Lauderdale to San Juan, and San Juan to Hamilton to be approximately 57 millimeters (mm), 58 mm, and 53.5 mm, respectively. If the actual distance from Fort Lauderdale to San Juan is 1046 miles, approximate the actual distances from San Juan to Hamilton to Fort Lauderdale.

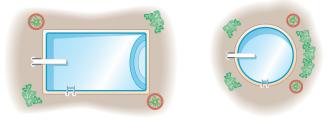


- **57.** How Far Can You See? The deck of a destroyer is 100 feet above sea level. How far can a person see from the deck? How far can a person see from the bridge, which is 150 feet above sea level?
- **58.** Suppose that *m* and *n* are positive integers with m > n. If $a = m^2 n^2$, b = 2mn, and $c = m^2 + n^2$, show that *a*, *b*, and *c* are the lengths of the sides of a right triangle. (This formula can be used to find the sides of a right triangle that are integers, such as 3, 4, 5; 5, 12, 13; and so on. Such triplets of integers are called **Pythagorean triples**.)

Explaining Concepts: Discussion and Writing

- **59.** If the radius of a circle is doubled, does the area of the circle also double? Explain.
- **60.** If the radius of a sphere is doubled, does the volume of the sphere also double? Explain.
- **61.** You have 1000 feet of flexible pool siding and intend to construct a swimming pool. Experiment with rectangular-shaped pools with perimeters of 1000 feet. How do their areas vary? What is the shape of the rectangle with the largest area? Now compute the area enclosed by a circular pool with a perimeter (circumference) of 1000 feet. What would be your choice of shape for the pool? If rectangular,

what is your preference for dimensions? Justify your choice. If your only consideration is to have a pool that encloses the most area, what shape should you use?



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62. The Gibb's Hill Lighthouse, Southampton, Bermuda, in operation since 1846, stands 117 feet high on a hill 245 feet high, so its beam of light is 362 feet above sea level. A brochure states that the light itself can be seen on the horizon about 26 miles distant. Verify the accuracy of this information. The brochure further states that ships 40 miles away can see the light and that planes flying at 10,000 feet can see it 120 miles away. Verify the accuracy of these statements. What assumption did the brochure make about the height of the ship?



A.3 Polynomials	
OBJECTIVES	1 Recognize Monomials (p. A22)
	2 Recognize Polynomials (p. A23)
	3 Know Formulas for Special Products (p. A24)
	4 Divide Polynomials Using Long Division (p. A25)
	5 Factor Polynomials (p. A27)
	6 Complete the Square (p. A29)

We have described algebra as a generalization of arithmetic in which letters are used to represent real numbers. From now on, we shall use the letters at the end of the alphabet, such as x, y, and z, to represent variables and use the letters at the beginning of the alphabet, such as a, b, and c, to represent constants. In the expressions 3x + 5 and ax + b, it is understood that x is a variable and that a and b are constants, even though the constants a and b are unspecified. As you will find out, the context usually makes the intended meaning clear.

1 Recognize Monomials

DEFINITION Monomial

A **monomial** in one variable is the product of a constant and a variable raised to a nonnegative integer power. A monomial is of the form

 ax^k

where *a* is a constant, *x* is a variable, and $k \ge 0$ is an integer. The constant *a* is called the **coefficient** of the monomial. If $a \ne 0$, then *k* is called the **degree** of the monomial.

EXAMPLE 1	Examples of N	lonomials		
	Monomial	Coefficient	Degree	
	$6x^2$	6	2	
	$-\sqrt{2}x^3$	$-\sqrt{2}$	3	
	3	3	0	Since $3 = 3 \cdot 1 = 3x^0, x \neq 0$
	-5x	-5	1	Since $-5x = -5x^1$
	x^4	1	4	Since $x^4 = 1 \cdot x^4$

NOTE The nonnegative integers are the whole numbers 0, 1, 2, 3,

EXAMPLE 2

Examples of Expressions that are Not Monomials

- (a) $3x^{1/2}$ is not a monomial, since the exponent of the variable x is $\frac{1}{2}$, and $\frac{1}{2}$ is not a nonnegative integer.
- (b) $4x^{-3}$ is not a monomial, since the exponent of the variable x is -3, and -3 is not a nonnegative integer.

Now Work PROBLEM 15

2 Recognize Polynomials

Two monomials with the same variable raised to the same power are called **like terms**. For example, $2x^4$ and $-5x^4$ are like terms. In contrast, the monomials $2x^3$ and $2x^5$ are not like terms.

We can add or subtract like terms using the Distributive Property. For example,

 $2x^{2} + 5x^{2} = (2+5)x^{2} = 7x^{2}$ and $8x^{3} - 5x^{3} = (8-5)x^{3} = 3x^{3}$

The sum or difference of two monomials having different degrees is called a **binomial**. The sum or difference of three monomials with three different degrees is called a **trinomial**. For example,

- $x^2 2$ is a binomial.
- $x^3 3x + 5$ is a trinomial.
- $2x^2 + 5x^2 + 2 = 7x^2 + 2$ is a binomial.

DEFINITION Polynomial

A polynomial in one variable is an algebraic expression of the form

$$a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$
 (1)

In Words A polynomial is a sum of monomials.

EXAMPLE 3

where $a_n, a_{n-1}, \ldots, a_1, a_0$ are constants,^{*} called the **coefficients** of the polynomial, $n \ge 0$ is an integer, and x is a variable. If $a_n \ne 0$, it is called the **leading coefficient**, $a_n x^n$ is called the **leading term**, and n is the **degree** of the polynomial.

The monomials that make up a polynomial are called its **terms**. If all of the coefficients are 0, the polynomial is called the **zero polynomial**, which has no degree. Polynomials are usually written in **standard form**, beginning with the nonzero term of highest degree and continuing with terms in descending order according to degree. If a power of *x* is missing, it is because its coefficient is zero.

Examples of Polynomials

Polynomial	Coefficients	Degree
$-8x^3 + 4x^2 - 6x + 2$	-8, 4, -6, 2	3
$3x^2 - 5 = 3x^2 + 0 \cdot x - 5$	3, 0, -5	2
$8 - 2x + x^2 = 1 \cdot x^2 - 2x + 8$	1, -2, 8	2
$5x + \sqrt{2} = 5x^1 + \sqrt{2}$	$5,\sqrt{2}$	1
$3 = 3 \cdot 1 = 3 \cdot x^0$	3	0
0	0	No degree

* The notation a_n is read as "a sub n." The number n is called a **subscript** and should not be confused with an exponent. We use subscripts to distinguish one constant from another when a large or undetermined number of constants are required.

Although we have been using x to represent the variable, letters such as y and z are also commonly used.

- $3x^4 x^2 + 2$ is a polynomial (in *x*) of degree 4.
- $9y^3 2y^2 + y 3$ is a polynomial (in y) of degree 3.
- $z^5 + \pi$ is a polynomial (in z) of degree 5.

Algebraic expressions such as

$$\frac{1}{x}$$
 and $\frac{x^2+1}{x+5}$

are not polynomials. The first is not a polynomial because $\frac{1}{x} = x^{-1}$ has an exponent that is not a nonnegative integer. The second expression is not a polynomial because the quotient cannot be simplified to a sum of monomials.

Now Work PROBLEM 25

3 Know Formulas for Special Products

Certain products, which we call **special products**, occur frequently in algebra. We can calculate them easily using the **FOIL** (*First*, *Outer*, *Inner*, *Last*) method of multiplying two binomials.

$$\begin{bmatrix} \mathbf{Outer} & \mathbf{First} & \mathbf{First} & \mathbf{Outer} & \mathbf{Inner} & \mathbf{Last} \\ (ax + b)(cx + d) &= ax \cdot cx + ax \cdot d + b \cdot cx + b \cdot d \\ \\ \mathbf{Inner} & = acx^2 + adx + bcx + bd \\ \\ \mathbf{Last} &= acx^2 + (ad + bc)x + bd \end{bmatrix}$$

EXAMPLE 4	Using FOIL	
	(a) $(x-3)(x+3) = x^2 + 3x - 3x - 9 = x^2 - 9$	
	FOIL	
	(b) $(x + 2)^2 = (x + 2)(x + 2) = x^2 + 2x + 4 = x^2 + 4x + 4$	
	(c) $(x-3)^2 = (x-3)(x-3) = x^2 - 3x - 3x + 9 = x^2 - 6x + 9$	
	(d) $(x + 3)(x + 1) = x^2 + x + 3x + 3 = x^2 + 4x + 3$	
	(e) $(2x + 1)(3x + 4) = 6x^2 + 8x + 3x + 4 = 6x^2 + 11x + 4$	

Notice the factors in part (a). The first binomial is a difference and the second one is a sum. Now notice that the outer product O and the inner product I are additive inverses; their sum is zero. So the product is a difference of two squares.

Now Work PROBLEM 45

Some products have been given special names because of their form. The special products in equations (2), (3a), and (3b) are based on Examples 4(a), (b), and (c).

Difference of Two Squares	
$(x-a)(x+a) = x^2 - a^2$	(2)

Squares of Binomials, or Perfect Squares

$(x+a)^2 = x^2 + 2ax + a^2$	(3a)
$(x - a)^2 = x^2 - 2ax + a^2$	(3b)

Cubes of Binomials, or Perfect Cubes

$(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$	(4a)
$(x-a)^3 = x^3 - 3ax^2 + 3a^2x - a^3$	(4b)

Difference of Two Cubes

 $(x-a)(x^2+ax+a^2) = x^3 - a^3$ (5)

Sum of Two Cubes

 $(x+a)(x^2 - ax + a^2) = x^3 + a^3$ (6)

Now Work PROBLEMS 49, 53, AND 57

4 Divide Polynomials Using Long Division

The procedure for dividing two polynomials is similar to the procedure for dividing two integers.

EXAMPLE 5 Dividing Two Integers

Divide 842 by 15.

Solution

 $\begin{array}{rcl} 56 & \leftarrow & \mathsf{Quotient} \\ \hline \mathsf{Divisor} \rightarrow & 15 \end{array} & \underbrace{\mathsf{75}} & \leftarrow & \mathsf{Dividend} \\ & \underline{75} & \leftarrow & \mathsf{5} \cdot \mathsf{15} \\ & 92 & \leftarrow & \mathsf{Subtract} \text{ and bring down the 2.} \\ & \underline{90} & \leftarrow & \mathsf{6} \cdot \mathsf{15} \\ & \underline{2} & \leftarrow & \mathsf{Subtract}; \text{ the remainder is 2.} \end{array}$

So,
$$\frac{842}{15} = 56 + \frac{2}{15}$$

In the division problem detailed in Example 5, the number 15 is called the **divisor**, the number 842 is called the **dividend**, the number 56 is called the **quotient**, and the number 2 is called the **remainder**.

To check the answer obtained in a division problem, multiply the quotient by the divisor and add the remainder. The answer should be the dividend.

 $Quotient \cdot Divisor + Remainder = Dividend$

For example, we can check the results obtained in Example 5 as follows:

 $56 \cdot 15 + 2 = 840 + 2 = 842$

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NOTE Remember, a polynomial is in standard form when its terms are written in descending powers of *x*.

To divide two polynomials, we first write each polynomial in standard form. The process then follows a pattern similar to that of Example 5. The next example illustrates the procedure.

EXAMPLE 6 **Dividing Two Polynomials**

Find the quotient and the remainder when

$$3x^3 + 4x^2 + x + 7$$
 is divided by $x^2 + 1$

Solution

Each polynomial is in standard form. The dividend is $3x^3 + 4x^2 + x + 7$, and the divisor is $x^2 + 1$.

STEP 1: Divide the leading term of the dividend, $3x^3$, by the leading term of the divisor, x^2 . Enter the result, 3x, over the term $3x^3$, as follows:

$$\frac{3x}{x^2 + 1)3x^3 + 4x^2 + x + 7}$$

STEP 2: Multiply 3x by $x^2 + 1$, and enter the result below the dividend.

$$x^{2} + 1)\overline{3x^{3} + 4x^{2} + x + 7}$$

$$3x^{3} + 3x \quad \leftarrow 3x \cdot (x^{2} + 1) = 3x^{3} + 3x$$

$$\uparrow$$
Align the 3x term under the x
to make the next step easier.

STEP 3: Subtract and bring down the remaining terms.

 $x^{2} + 1)\overline{3x^{3} + 4x^{2} + x + 7}$ $\underline{3x^{3} + 3x}$ $4x^{2} - 2x + 7 \quad \leftarrow \text{Subtract (change the signs and add).}$ $\leftarrow \text{Bring down the } 4x^{2} \text{ and the } 7.$

STEP 4: Repeat Steps 1–3 using $4x^2 - 2x + 7$ as the dividend.

$$x^{2} + 1)\overline{3x^{3} + 4x^{2} + x + 7} = \frac{3x^{3} + 4x^{2} + x + 7}{4x^{2} - 2x + 7} \leftarrow \text{Divide } 4x^{2} \text{ by } x^{2} \text{ to get } 4.$$
$$\frac{4x^{2} + 4}{-2x + 3} \leftarrow \text{Multiply } (x^{2} + 1) \text{ by } 4; \text{ subtract.}$$

Since x^2 does not divide -2x evenly (that is, the result is not a monomial), the process ends. The quotient is 3x + 4, and the remainder is -2x + 3.

Check: Quotient · Divisor + Remainder

$$= (3x + 4) (x2 + 1) + (-2x + 3)$$

= 3x³ + 3x + 4x² + 4 - 2x + 3
= 3x³ + 4x² + x + 7 = Dividend

Then

$$\frac{3x^3 + 4x^2 + x + 7}{x^2 + 1} = 3x + 4 + \frac{-2x + 3}{x^2 + 1}$$

The next example combines the steps involved in long division.

COMMENT When the degree of the divisor is greater than the degree of the dividend, the process ends.

EXAMPLE 7 Dividing Two Polynomials

Find the quotient and the remainder when

$$x^4 - 3x^3 + 2x - 5$$
 is divided by $x^2 - x + 1$

Solution In setting up this division problem, it is necessary to leave a space for the missing x^2 term in the dividend.

	$x^2 - 2x - 3$	← Quotient
Divisor \rightarrow	$x^2 - x + 1)\overline{x^4 - 3x^3} + 2x - 5$	← Dividend
Subtract \rightarrow	$x^4 - x^3 + x^2$	
	$-2x^3 - x^2 + 2x - 5$	
Subtract \rightarrow	$-2x^3 + 2x^2 - 2x$	
	$-3x^2 + 4x - 5$	
Subtract \rightarrow	$-3x^2 + 3x - 3$	
	$\overline{x-2}$	← Remainder

Check: Quotient • Divisor + Remainder

$$= (x^{2} - 2x - 3) (x^{2} - x + 1) + x - 2$$

= $x^{4} - x^{3} + x^{2} - 2x^{3} + 2x^{2} - 2x - 3x^{2} + 3x - 3 + x - 2$
= $x^{4} - 3x^{3} + 2x - 5$ = Dividend

As a result,

$$\frac{x^4 - 3x^3 + 2x - 5}{x^2 - x + 1} = x^2 - 2x - 3 + \frac{x - 2}{x^2 - x + 1}$$

The process of dividing two polynomials leads to the following result:

THEOREM

Let Q be a polynomial of positive degree, and let P be a polynomial whose degree is greater than or equal to the degree of Q. The remainder after dividing P by Q is either the zero polynomial or a polynomial whose degree is less than the degree of the divisor Q.

Now Work PROBLEM 65

5 Factor Polynomials

Consider the following product:

$$(2x + 3)(x - 4) = 2x^2 - 5x - 12$$

The two polynomials on the left side are called **factors** of the polynomial on the right side. Expressing a given polynomial as a product of other polynomials—that is, finding the factors of a polynomial—is called **factoring**.

We restrict our discussion here to factoring polynomials in one variable into products of polynomials in one variable, where all coefficients are integers. We call this **factoring over the integers**.

Any polynomial can be written as the product of 1 times itself or as -1 times its additive inverse. If a polynomial cannot be written as the product of two other polynomials (excluding 1 and -1), then the polynomial is **prime**. When a polynomial has been written as a product consisting only of prime factors, it is **factored completely**. Examples of prime polynomials (over the integers) are

COMMENT Over the real numbers, 3x + 4 factors into $3(x + \frac{4}{3})$. It is the fraction $\frac{4}{3}$ that causes 3x + 4 to be prime over the integers.

2, 3, 5, x, x + 1, x - 1, 3x + 4, $x^2 + 4$

The first factor to look for in a factoring problem is a common monomial factor present in each term of the polynomial. If one is present, use the Distributive Property to factor it out. Continue factoring out monomial factors until none are left.

EXAMPLE 8	Identifying Common Monomial Factors
-----------	-------------------------------------

Polynomial	Common Monomial Factor	Remaining Factor	Factored Form
2x + 4	2	x + 2	2x + 4 = 2(x + 2)
3x - 6	3	x - 2	3x - 6 = 3(x - 2)
$2x^2 - 4x + 8$	2	$x^2 - 2x + 4$	$2x^2 - 4x + 8 = 2(x^2 - 2x + 4)$
8x - 12	4	2x - 3	8x - 12 = 4(2x - 3)
$x^{2} + x$	x	x + 1	$x^2 + x = x(x+1)$
$x^3 - 3x^2$	x^2	x - 3	$x^3 - 3x^2 = x^2(x - 3)$
$6x^2 + 9x$	3 <i>x</i>	2x + 3	$6x^2 + 9x = 3x(2x + 3)$

Notice that once all common monomial factors have been removed from a polynomial, the remaining factor is either a prime polynomial of degree 1 or a polynomial of degree 2 or higher. (Do you see why?)

The list of special products (2) through (6) given earlier provides a list of factoring formulas when the equations are read from right to left. For example, equation (2) states that if the polynomial is the difference of two squares, $x^2 - a^2$, it can be factored into (x - a)(x + a). The following example illustrates several factoring techniques.

EXAMPLE 9	Factoring Polynomials					
	Factor completely each polynomial.					
	(a) $x^4 - 16$	(b) $x^3 - 1$	(c) $9x^2 - 6x + 1$			
			(f) $x^3 - 4x^2 + 2x - 8$			
Solution	(a) $x^4 - 16 = (x^2 - 4)(x^2 + 4) = (x - 2)(x + 2)(x^2 + 4)$					
	(a) $x^4 - 16 = (x^2 - 4)(x^2 + 4) = (x - 2)(x + 2)(x^2 + 4)$ Difference of squares (b) $x^3 - 1 = (x - 1)(x^2 + x + 1)$					
	↑ Difference of cubes					
	(c) $9x^2 - 6x + 1 = (3x - 1)^2$					
	↑ Perfe	ect square				
	(d) $x^2 + 4x - 12 = (x + 6) (x - 2)$ \uparrow The sum of 6 and -2 is 4. 12x - 2x = 10x					
	(e) $3r^2 + 10r - 8 = ($	3r - 2 $(r + 4)$				
	(e) $3x^2 + 10x - 8 = ($					
		$3x^2 - 8 = (x^3 - 4x^2) + (2x - 8)$)			
COMMENT The technique used in part (<i>f</i>)	(1) x + 2x = 0)			
is called factoring by grouping .		Group terms = $x^2(x-4) + 2(x-4)$	$(x^{2}+2)(x-4)$			
		$= x^2(x-4) + 2(x-4)$) (
		Distributive Property	Distributive Property			
	Now Work P	ROBLEMS 85, 101 , ANI	135			

6 Complete the Square

The idea behind completing the square in one variable is to "adjust" an expression of the form $x^2 + bx$ to make it a perfect square. Perfect squares are trinomials of the form

$$x^{2} + 2ax + a^{2} = (x + a)^{2}$$
 or $x^{2} - 2ax + a^{2} = (x - a)^{2}$

For example, $x^2 + 6x + 9$ is a perfect square because $x^2 + 6x + 9 = (x + 3)^2$. And $p^2 - 12p + 36$ is a perfect square because $p^2 - 12p + 36 = (p - 6)^2$. So how do we "adjust" $x^2 + bx$ to make it a perfect square? We do it by adding

So how do we "adjust" $x^2 + bx$ to make it a perfect square? We do it by adding a number. For example, to make $x^2 + 6x$ a perfect square, add 9. But how do we know to add 9? If we divide the coefficient of the first-degree term, 6, by 2, and then square the result, we obtain 9. This approach works in general.

Completing the Square of $x^2 + bx$

- Identify the coefficient of the first-degree term, namely *b*.
- Multiply b by $\frac{1}{2}$ and then square the result. That is, compute $\left(\frac{1}{2}b\right)^2$.

• Add
$$\left(\frac{1}{2}b\right)^2$$
 to $x^2 + bx$ to get $x^2 + bx + \left(\frac{1}{2}b\right)^2 = \left(x + \frac{b}{2}\right)^2$

WARNING To use $(\frac{1}{2}b)^2$ to complete the square, the coefficient of the x^2 term must be 1.

EXAMPLE 10

Completing the Square

Determine the number that must be added to each expression to complete the square. Then factor the expression.

Start	Add	Result	Factored Form
y ² + 8y	$\left(\frac{1}{2} \cdot 8\right)^2 = 16$	$y^2 + 8y + 16$	$(y + 4)^2$
$x^{2} + 12x$	$\left(\frac{1}{2}\cdot 12\right)^2 = 36$	$x^2 + 12x + 36$	$(x + 6)^2$
$a^2 - 20a$	$\left(\frac{1}{2} \cdot (-20)\right)^2 = 100$	$a^2 - 20a + 100$	$(a - 10)^2$
p ² - 5p	$\left(\frac{1}{2}\cdot(-5)\right)^2=\frac{25}{4}$	$p^2-5p+\frac{25}{4}$	$\left(p-\frac{5}{2}\right)^2$

Notice that the factored form of a perfect square is either

$$x^{2} + bx + \left(\frac{b}{2}\right)^{2} = \left(x + \frac{b}{2}\right)^{2}$$
 or $x^{2} - bx + \left(\frac{b}{2}\right)^{2} = \left(x - \frac{b}{2}\right)^{2}$

Now Work PROBLEM 125

Are you wondering why we refer to making an expression a perfect square as "completing the square"? Look at the square in Figure 22. Its area is $(y + 4)^2$. The yellow area is y^2 and each orange area is 4y (for a total area of 8y). The sum of these areas is $y^2 + 8y$. To complete the square, we need to add the area of the green region, which is $4 \cdot 4 = 16$. As a result, $y^2 + 8y + 16 = (y + 4)^2$.

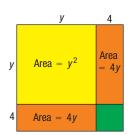


Figure 22

A.3 Assess Your Understanding

Concepts and Vocabulary

- **1.** The polynomial $3x^4 2x^3 + 13x^2 5$ is of degree ___. The leading coefficient is ____.
- **2.** $(x^2 4)(x^2 + 4) =$ _____.
- 3. $(x-2)(x^2+2x+4) =$
- **4.** *True or False* $4x^{-2}$ is a monomial of degree -2.
- 5. True or False $(x + a)(x^2 + ax + a) = x^3 + a^3$.
- 6. *True or False* The polynomial $x^2 + 4$ is prime.
- 7. True or False $3x^3 2x^2 6x + 4 = (3x 2)(x^2 + 2)$.
- 8. To complete the square of the expression $x^2 + 5x$, you would ______.
- 9. To check division, the expression that is being divided, the dividend, should equal the product of the _____ and the _____ plus the _____.

- **10.** *Multiple Choice* The monomials that make up a polynomial are called which of the following?
 - (a) terms (b) variables (c) factors (d) coefficients
- 11. Multiple Choice Choose the degree of the monomial 3x⁴.
 (a) 3 (b) 7 (c) 4 (d) 2
- 12. Multiple Choice Choose the best description of x² 64.
 (a) Prime (b) Difference of two squares
 (c) Difference of two cubes (d) Perfect Square
- **13.** *Multiple Choice* Choose the complete factorization of $4x^2 8x 60$

(a)
$$2(x + 3)(x - 5)$$

(b) $4(x^2 - 2x - 15)$
(c) $(2x + 6)(2x - 10)$
(d) $4(x + 3)(x - 5)$

14. *Multiple Choice* To complete the square of $x^2 + bx$, use which of the following?

(a)
$$(2b)^2$$
 (b) $2b^2$ (c) $\left(\frac{1}{2}b\right)^2$ (d) $\frac{1}{2}b^2$

Skill Building

In Problems 15–24, tell whether the expression is a monomial. If it is, name the variable and the coefficient and give the degree of the monomial. If it is not a monomial, state why not.

15. $2x^3$ **16.** $-4x^2$ **17.** $\frac{8}{x}$ **18.** $-2x^{-3}$ **19.** $-2x^3 + 5x^2$ **20.** $6x^5 - 8x^2$ **21.** $\frac{8x}{x^2 - 1}$ **22.** $-\frac{2x^2}{x^3 + 1}$ **23.** $x^2 + 2x - 5$ **24.** $3x^2 + 4$

In Problems 25–34, tell whether the expression is a polynomial. If it is, give its degree. If it is not, state why not.

25. $3x^2 - 5$ **26.** 1 - 4x **27.** 5 **28.** $-\pi$ **29.** $3x^2 - \frac{5}{x}$ **30.** $\frac{3}{x} + 2$ **31.** $2y^3 - \sqrt{2}$ **32.** $10z^2 + z$ **33.** $\frac{x^2 + 5}{x^3 - 1}$ **34.** $\frac{3x^3 + 2x - 1}{x^2 + x + 1}$

In Problems 35–60, add, subtract, or multiply, as indicated. Express your answer as a single polynomial in standard form. **35.** $(x^2 + 4x + 5) + (3x - 3)$ **36.** $(x^3 + 3x^2 + 2) + (x^2 - 4x + 4)$

37. $(x^3 - 2x^2 + 5x + 10) - (2x^2 - 4x + 3)$ **38.** $(x^2 - 3x - 4) - (x^3 - 3x^2 + x + 5)$ **39.** $6(x^3 + x^2 - 3) - 4(2x^3 - 3x^2)$ **40.** $8(4x^3 - 3x^2 - 1) - 6(4x^3 + 8x - 2)$ **41.** $9(y^2 - 3y + 4) - 6(1 - y^2)$ **42.** $8(1 - y^3) + 4(1 + y + y^2 + y^3)$ **44.** $4x^2(x^3 - x + 2)$ **45.** (x + 2)(x + 4)**43.** $x(x^2 + x - 4)$ **47.** (2x + 5)(x + 2)**46.** (x + 3)(x + 5)**48.** (3x + 1)(2x + 1)**50.** (x - 1)(x + 1)**49.** (x - 7)(x + 7)**51.** (2x + 3)(2x - 3)**53.** $(x + 4)^2$ 54. $(x-5)^2$ **52.** (3x + 2)(3x - 2)**57.** $(x-2)^3$ 55. $(2x - 3)^2$ 56. $(3x - 4)^2$ **58.** $(x + 1)^3$ **59.** $(2x + 1)^3$ 60. $(3x - 2)^3$

In Problems 61-76, find the quotient and the remainder. Check your work by verifying that

 $Quotient \cdot Divisor + Remainder = Dividend$

61. $4x^3 - 3x^2 + x + 1$ divided by x + 2**62.** $3x^3 - x^2 + x - 2$ divided by x + 2**63.** $4x^3 - 3x^2 + x + 1$ divided by x^2 **64.** $3x^3 - x^2 + x - 2$ divided by x^2 **65.** $5x^4 - 3x^2 + x + 1$ divided by $x^2 + 2$ **66.** $5x^4 - x^2 + x - 2$ divided by $x^2 + 2$ **67.** $4x^5 - 3x^2 + x + 1$ divided by $2x^3 - 1$ **68.** $3x^5 - x^2 + x - 2$ divided by $3x^3 - 1$ **69.** $2x^4 - 3x^3 + x + 1$ divided by $2x^2 + x + 1$ **70.** $3x^4 - x^3 + x - 2$ divided by $3x^2 + x + 1$ **71.** $-4x^3 + x^2 - 4$ divided by x - 1**72.** $-3x^4 - 2x - 1$ divided by x - 1

73. $1 - x^2 + x^4$ divided by $x^2 + x + 1$	74. $1 - x^2 + x^4$ divided by $x^2 - x + 1$
75. $x^3 - a^3$ divided by $x - a$	76. $x^5 - a^5$ divided by $x - a$

In Problems 77–124, factor completely each polynomial. If the polynomial cannot be factored, say it is prime.

77. $x^2 - 36$	78. $x^2 - 9$	79. $2 - 8x^2$	80. $3 - 27x^2$
81. $x^2 + 11x + 10$	82. $x^2 + 5x + 4$	83. $x^2 - 10x + 21$	84. $x^2 - 6x + 8$
85. $4x^2 - 8x + 32$	86. $3x^2 - 12x + 15$	87. $x^2 + 4x + 16$	88. $x^2 + 12x + 36$
89. $15 + 2x - x^2$	90. $14 + 6x - x^2$	91. $3x^2 - 12x - 36$	92. $x^3 + 8x^2 - 20x$
93. $y^4 + 11y^3 + 30y^2$	94. $3y^3 - 18y^2 - 48y$	95. $4x^2 + 12x + 9$	96. $9x^2 - 12x + 4$
97. $6x^2 + 8x + 2$	98. $8x^2 + 6x - 2$	99. $x^4 - 81$	100. $x^4 - 1$
101. $x^6 - 2x^3 + 1$	102. $x^6 + 2x^3 + 1$	103. $x^7 - x^5$	104. $x^8 - x^5$
105. $16x^2 + 24x + 9$	106. $9x^2 - 24x + 16$	107. $5 + 16x - 16x^2$	108. $5 + 11x - 16x^2$
109. $4y^2 - 16y + 15$	110. $9y^2 + 9y - 4$	111. $1 - 8x^2 - 9x^4$	112. $4 - 14x^2 - 8x^4$
113. $x(x+3) - 6(x+3)$	114. $5(3x - 7) + x(3x - 7)$	115. $(x+2)^2 - 5(x+2)$	116. $(x-1)^2 - 2(x-1)$
117. $(3x-2)^3 - 27$	118. $(5x + 1)^3 -$	1 11	9. $3(x^2 + 10x + 25) - 4(x + 5)$
120. $7(x^2 - 6x + 9) + 5(x - 6x + 9)$	$-3) 121. x^3 + 2x^2 - x$	z – 2 12	2. $x^3 - 3x^2 - x + 3$
123. $x^4 - x^3 + x - 1$		124. $x^4 + x^3 + x + 1$	

In Problems 125–130, determine the number that should be added to complete the square of each expression. Then factor each expression. **125.** $x^2 + 10x$ **126.** $p^2 + 14p$ **127.** $v^2 - 6v$ 130. $x^2 + \frac{1}{2}x$

129. $x^2 - \frac{1}{2}x$ **128.** $x^2 - 4x$

Applications and Extensions

 \triangle In Problems 131–140, expressions that occur in calculus are given. Factor completely each expression.

131. $2(3x+4)^2 + (2x+3) \cdot 2(3x+4) \cdot 3$ **133.** $2x(2x + 5) + x^2 \cdot 2$ **135.** $2(x + 3)(x - 2)^3 + (x + 3)^2 \cdot 3(x - 2)^2$ **137.** $(4x - 3)^2 + x \cdot 2(4x - 3) \cdot 4$ **139.** $2(3x-5) \cdot 3(2x+1)^3 + (3x-5)^2 \cdot 3(2x+1)^2 \cdot 2$ **141.** Show that $x^2 + 4$ is prime.

Explaining Concepts: Discussion and Writing

- 143. Explain why the degree of the product of two nonzero polynomials equals the sum of their degrees.
- 144. Explain why the degree of the sum of two polynomials of different degrees equals the larger of their degrees.
- 145. Give a careful statement about the degree of the sum of two polynomials of the same degree.

- **132.** $5(2x+1)^2 + (5x-6) \cdot 2(2x+1) \cdot 2$ **134.** $3x^2(8x-3) + x^3 \cdot 8$ **136.** $4(x+5)^3(x-1)^2 + (x+5)^4 \cdot 2(x-1)$ **138.** $3x^2(3x + 4)^2 + x^3 \cdot 2(3x + 4) \cdot 3$ **140.** $3(4x + 5)^2 \cdot 4(5x + 1)^2 + (4x + 5)^3 \cdot 2(5x + 1) \cdot 5$
- 142. Show that $x^2 + x + 1$ is prime.
- 146. Do you prefer to memorize the rule for the square of a binomial $(x + a)^2$ or to use FOIL to obtain the product? Write a brief position paper defending your choice.
- 147. Make up a polynomial that factors into a perfect square.
- 148. Explain to a fellow student what you look for first when presented with a factoring problem. What do you do next?

A.4 Synthetic Division

OBJECTIVE 1 Divide Polynomials Using Synthetic Division (p. A31)

1 Divide Polynomials Using Synthetic Division

To find the quotient as well as the remainder when a polynomial of degree 1 or higher is divided by x - c, a shortened version of long division, called synthetic division, makes the task simpler.

To see how synthetic division works, first consider long division for dividing the polynomial $2x^3 - x^2 + 3$ by x - 3.

$$x - 3) \overline{2x^{2} + 5x + 15} \leftarrow \text{Quotient}$$

$$x - 3) \overline{2x^{3} - x^{2} + 3} \leftarrow \overline{3x^{3} - 6x^{2}}$$

$$\underline{2x^{3} - 6x^{2}}{5x^{2}}$$

$$\underline{5x^{2} - 15x}{15x + 3}$$

$$\underline{15x - 45}{48} \leftarrow \text{Remainder}$$

Check: Divisor • Quotient + Remainder

$$= (x - 3) (2x^{2} + 5x + 15) + 48$$

= 2x³ + 5x² + 15x - 6x² - 15x - 45 + 48
= 2x³ - x² + 3

The process of synthetic division arises from rewriting the long division in a more compact form, using simpler notation. For example, in the long division above, the terms in blue are not really necessary because they are identical to the terms directly above them. With these terms removed, we have

$$\begin{array}{r} 2x^{2} + 5x + 15 \\ x - 3)\overline{2x^{3} - x^{2}} + 3 \\ \underline{- 6x^{2}} \\ 5x^{2} \\ \underline{- 15x} \\ 15x \\ \underline{- 45} \\ 48 \end{array}$$

Most of the x's that appear in this process can also be removed, provided that we are careful about positioning each coefficient. In this regard, we will need to use 0 as the coefficient of x in the dividend, because that power of x is missing. Now we have

We can make this display more compact by moving the lines up until the numbers in blue align horizontally.

Because the leading coefficient of the divisor is always 1, the leading coefficient of the dividend will also be the leading coefficient of the quotient. So we place the leading coefficient of the quotient, 2, in the circled position. Now, the first three numbers in row 4 are precisely the coefficients of the quotient, and the last number in row 4 is the remainder. Since row 1 is not really needed, we can compress the process to three rows, where the bottom row contains both the coefficients of the quotient and the remainder.

Recall that the entries in row 3 are obtained by subtracting the entries in row 2 from those in row 1. Rather than subtracting the entries in row 2, we can change the sign of each entry and add. With this modification, our display will look like this:

(x - 3)2	- 1	0	3	Row 1
	6	15	45	Row 2 (add)
2+	× 5+>	15+	48	Row 3

Notice that the entries in row 2 are three times the prior entries in row 3. Our last modification to the display replaces the x - 3 by 3. The entries in row 3 give the quotient and the remainder, as shown next.

3)2	- 1	0	3	Row 1
	6	15	45	Row 2 (add)
2	5	15	48	Row 3
Quotient				Remainder
$2x^2 + 5x + 15$			48	2

Let's go through an example step by step.

EXAMPLE 1	Using Synthetic Division to Find the Quotient and Remainder				
	Use synthetic division to find the quotient and remainder when				
	$x^3 - 4x^2 - 5$ is divided by $x - 3$				
Solution	STEP 1: Write the dividend in descending powers of <i>x</i> . Then copy the coefficients, remembering to insert a 0 for any missing powers of <i>x</i> .				
	$1 - 4 \ 0 - 5$ Row 1				
	STEP 2: Insert the usual division symbol. In synthetic division, the divisor is of the form $x - c$, and c is the number placed to the left of the division symbol. Here, since the divisor is $x - 3$, insert 3 to the left of the division symbol.				
	$3\overline{)1 - 4 \ 0 \ -5}$ Row 1				
	STEP 3: Bring the 1 down two rows, and enter it in row 3.				
	$3\overline{)1 - 4 \ 0 \ -5}$ Row 1				
	$3)1 -4 0 -5 Row 1$ $\frac{1}{1} Row 2$ Row 3				
	1 Row 3				
	STEP 4: Multiply the latest entry in row 3 by 3, and place the result in row 2, one column over to the right.				
	$3\overline{)1}$ -4 0 -5 Row 1				
	3 Row 2 1+2 Row 3				
	1 ⁺⁷ Row 3 STEP 5• Add the entry in row 2 to the entry above it in row 1 and enter the sum in				

STEP 5: Add the entry in row 2 to the entry above it in row 1, and enter the sum in row 3.

3)1	-4	0	-5	Row 1
	3			Row 2
1+	∕−1			Row 3

(continued)

STEP 6: Repeat Steps 4 and 5 until no more entries are available in row 1.

3)1	-4	0	-5	Row 1
	3	-3	-9	Row 2
1+>	✓ -1+2	-3+2	-14	Row 3

STEP 7: The final entry in row 3, the -14, is the remainder; the other entries in row 3, the 1, -1, and -3, are the coefficients (in descending order) of a polynomial whose degree is 1 less than that of the dividend. This is the quotient. That is,

Quotient =
$$x^2 - x - 3$$
 Remainder = -14

Check: Divisor • Quotient + Remainder

$$= (x - 3) (x2 - x - 3) + (-14)$$

= (x³ - x² - 3x - 3x² + 3x + 9) + (-14)
= x³ - 4x² - 5 = Dividend

Let's do an example in which all seven steps are combined.

EXAMPLE 2	Using Synthetic Division to Verify a Factor
	Use synthetic division to show that $x + 3$ is a factor of
	$2x^5 + 5x^4 - 2x^3 + 2x^2 - 2x + 3$
Solution	The divisor is $x + 3 = x - (-3)$, so place -3 to the left of the division symbol. Then the row 3 entries will be multiplied by -3 , entered in row 2, and added to row 1.
	$-3)\overline{2}$ 5 -2 2 -2 3 Row 1
	-6 3 -3 3 -3 Row 2
	2 -1 1 -1 1 0 Row 3
	Because the remainder is 0, we have
	Divisor \cdot Quotient + Remainder
	$= (x + 3) (2x^{4} - x^{3} + x^{2} - x + 1) = 2x^{5} + 5x^{4} - 2x^{3} + 2x^{2} - 2x + 3$
	As we see, $x + 3$ is a factor of $2x^5 + 5x^4 - 2x^3 + 2x^2 - 2x + 3$.
	As Example 2 illustrates, the remainder after division gives information about

As Example 2 illustrates, the remainder after division gives information about whether the divisor is, or is not, a factor. We say more about this in Chapter 4.

```
Now Work problems 9 and 19
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A.4 Assess Your Understanding

Concepts and Vocabulary

 To check division, the expression that is being divided, the div plus the 	idend, should equal the product of the and the
2. To divide $2x^3 - 5x + 1$ by $x + 3$ using synthetic division, the	first step is to write
3. <i>Multiple Choice</i> Choose the division problem that cannot b	e done using synthetic division.
(a) $2x^3 - 4x^2 + 6x - 8$ is divided by $x - 8$	(b) $x^4 - 3$ is divided by $x + 1$
(c) $x^5 + 3x^2 - 9x + 2$ is divided by $x + 10$	(d) $x^4 - 5x^3 + 3x^2 - 9x + 13$ is divided by $x^2 + 5$
4. Multiple Choice Choose the correct conclusion based on the	e following synthetic division: $-5\overline{)2}$ 3 -38 -15
	-10 35 15
	2 -7 -3 = 0
(a) $x + 5$ is a factor of $2x^3 + 3x^2 - 38x - 15$	(b) $x - 5$ is a factor of $2x^3 + 3x^2 - 38x - 15$
(c) $x + 5$ is not a factor of $2x^3 + 3x^2 - 38x - 15$	(d) $x - 5$ is not a factor of $2x^3 + 3x^2 - 38x - 15$

5. True or False In using synthetic division, the divisor is always a polynomial of degree 1, whose leading coefficient is 1.

6. True or False $\begin{array}{rrrr} -2\overline{)5} & 3 & 2 & 1\\ & -10 & 14 & -32\\ \hline 5 & -7 & 16 & -31 \end{array} \text{ means } \frac{5x^3 + 3x^2 + 2x + 1}{x + 2} = 5x^2 - 7x + 16 + \frac{-31}{x + 2}.$

Skill Building

In Problems 7–18, use synthetic division to find the quotient and remainder when:

7. $x^3 - 7x^2 + 5x + 10$ is divided by x - 29. $3x^3 + 2x^2 - x + 3$ is divided by x - 311. $x^5 - 4x^3 + x$ is divided by x + 313. $4x^6 - 3x^4 + x^2 + 5$ is divided by x - 115. $0.1x^3 + 0.2x$ is divided by x + 1.117. $x^5 - 32$ is divided by x - 2 8. $x^3 + 2x^2 - 3x + 1$ is divided by x + 110. $-4x^3 + 2x^2 - x + 1$ is divided by x + 212. $x^4 + x^2 + 2$ is divided by x - 214. $x^5 + 5x^3 - 10$ is divided by x + 116. $0.1x^2 - 0.2$ is divided by x + 2.118. $x^5 + 1$ is divided by x + 1

In Problems 19–28, use synthetic division to determine whether x - c is a factor of the given polynomial.

19. $4x^3 - 3x^2 - 8x + 4$; x - 2 **21.** $2x^4 - 6x^3 - 7x + 21$; x - 3 **23.** $5x^6 + 43x^3 + 24$; x + 2 **25.** $x^5 - 16x^3 - x^2 + 19$; x + 4**27.** $3x^4 - x^3 + 6x - 2$; $x - \frac{1}{3}$ **18.** $x^5 + 1$ is divided by x + 1is a factor of the given polynomial. **20.** $-4x^3 + 5x^2 + 8$; x + 3**22.** $4x^4 - 15x^2 - 4$; x - 2**24.** $2x^6 - 18x^4 + x^2 - 9$; x + 3**26.** $x^6 - 16x^4 + x^2 - 16$; x + 4**28.** $3x^4 + x^3 - 3x + 1$; $x + \frac{1}{3}$

Applications and Extensions

29. Find the sum of *a*, *b*, *c*, and *d* if

$$\frac{x^3 - 2x^2 + 3x + 5}{x + 2} = ax^2 + bx + c + \frac{d}{x + 2}$$

Explaining Concepts: Discussion and Writing

30. When dividing a polynomial by x - c, do you prefer to use long division or synthetic division? Does the value of *c* make a difference to you in choosing? Give reasons.

A.5 Rational Expressions	
	OBJECTIVES 1 Reduce a Rational Expression to Lowest Terms (p. A35)
	2 Multiply and Divide Rational Expressions (p. A36)
	2 Add and Subtract Rational Expressions (p. A37)
	4 Use the Least Common Multiple Method (p. A39)
	5 Simplify Complex Rational Expressions (p. A40)

1 Reduce a Rational Expression to Lowest Terms

If we form the quotient of two polynomials, the result is called a **rational expression**. Some examples of rational expressions are

(a)
$$\frac{x^3 + 1}{x}$$
 (b) $\frac{3x^2 + x - 2}{x^2 + 5}$ (c) $\frac{x}{x^2 - 1}$ (d) $\frac{xy^2}{(x - y)^2}$

Expressions (a), (b), and (c) are rational expressions in one variable, x, whereas (d) is a rational expression in two variables, x and y.

Rational expressions are described in the same manner as rational numbers. In expression (a), the polynomial $x^3 + 1$ is the **numerator**, and x is the **denominator**. When the numerator and denominator of a rational expression contain no common factors (except 1 and -1), we say that the rational expression is **reduced to lowest terms**, or **simplified**.

The polynomial in the denominator of a rational expression cannot be equal to 0 because division by 0 is not defined. For example, for the expression $\frac{x^3 + 1}{x}$, x cannot take on the value 0. The domain of the variable x is $\{x | x \neq 0\}$.

A rational expression is reduced to lowest terms by factoring the numerator and the denominator completely and canceling any common factors using the Cancellation Property:

 $\frac{a e}{b e} = \frac{a}{b} \quad \text{if } b \neq 0, c \neq 0 \tag{1}$

Cancellation Property

Reduce to lowest terms: $\frac{x^2 + 4x + 4}{x^2 + 3x + 2}$

Solution Begin by factoring the numerator and the denominator.

$$x^{2} + 4x + 4 = (x + 2)(x + 2)$$
$$x^{2} + 3x + 2 = (x + 2)(x + 1)$$

Since a common factor, x + 2, appears, the original expression is not in lowest terms. To reduce it to lowest terms, use the Cancellation Property:

$$\frac{x^2 + 4x + 4}{x^2 + 3x + 2} = \frac{(x+2)(x+2)}{(x+2)(x+1)} = \frac{x+2}{x+1} \qquad x \neq -2, -1$$

EXAMPLE 2

WARNING Use the Cancellation

Property only with rational expressions written in factored form. Be sure to cancel only common factors, not

common terms!

Reducing Rational Expressions to Lowest Terms

Reduce each rational expression to lowest terms.

(a)
$$\frac{x^3 - 8}{x^3 - 2x^2}$$
 (b) $\frac{8 - 2x}{x^2 - x - 12}$
Solution (a) $\frac{x^3 - 8}{x^3 - 2x^2} = \frac{(x - 2)(x^2 + 2x + 4)}{x^2(x - 2)} = \frac{x^2 + 2x + 4}{x^2}$ $x \neq 0, 2$
(b) $\frac{8 - 2x}{x^2 - x - 12} = \frac{2(4 - x)}{(x - 4)(x + 3)} = \frac{2(-1)(x - 4)}{(x - 4)(x + 3)} = \frac{-2}{x + 3}$ $x \neq -3, 4$
Now Work PROBLEM 7

2 Multiply and Divide Rational Expressions

The rules for multiplying and dividing rational expressions are the same as the rules for multiplying and dividing rational numbers.

If $\frac{a}{b}$ and $\frac{c}{d}$ are two rational expressions, then

$$\frac{a}{b} \cdot \frac{c}{d} = \frac{ac}{bd} \qquad \text{if } b \neq 0, d \neq 0 \qquad (2)$$

$$\frac{\frac{a}{b}}{\frac{c}{d}} = \frac{a}{b} \cdot \frac{d}{c} = \frac{ad}{bc} \quad \text{if } b \neq 0, c \neq 0, d \neq 0$$
(3)

In using equations (2) and (3) with rational expressions, be sure first to factor each polynomial completely so that common factors can be canceled. Leave your answer in factored form.

EXAMPLE 3 Multiplying and Dividing Rational Expressions

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a)
$$\frac{x^2 - 2x + 1}{x^3 + x} \cdot \frac{4x^2 + 4}{x^2 + x - 2}$$
 (b) $\frac{\frac{x + 3}{x^2 - 4}}{\frac{x^2 - x - 12}{x^3 - 8}}$
Solution (a) $\frac{x^2 - 2x + 1}{x^3 + x} \cdot \frac{4x^2 + 4}{x^2 + x - 2} = \frac{(x - 1)^2}{x(x^2 + 1)} \cdot \frac{4(x^2 + 1)}{(x + 2)(x - 1)}$
 $= \frac{(x - 1)^2(4)(x^2 + 1)}{x(x^2 + 1)(x + 2)(x - 1)}$
 $= \frac{4(x - 1)}{x(x + 2)}$ $x \neq -2, 0, 1$

(b)
$$\frac{\frac{x+3}{x^2-4}}{\frac{x^2-x-12}{x^3-8}} = \frac{x+3}{x^2-4} \cdot \frac{x^3-8}{x^2-x-12}$$
$$= \frac{x+3}{(x-2)(x+2)} \cdot \frac{(x-2)(x^2+2x+4)}{(x-4)(x+3)}$$
$$= \frac{(x+3)(x-2)(x^2+2x+4)}{(x-2)(x+2)(x-4)(x+3)}$$
$$= \frac{x^2+2x+4}{(x+2)(x-4)} \qquad x \neq -3, -2, 2, 4$$

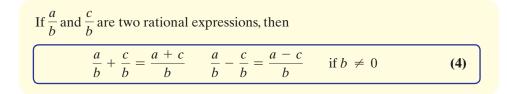
Now Work problems 15 AND 21

3 Add and Subtract Rational Expressions

The rules for adding and subtracting rational expressions are the same as the rules for adding and subtracting rational numbers. If the denominators of two rational expressions to be added (or subtracted) are equal, then add (or subtract) the numerators and keep the common denominator.

In Words

To add (or subtract) two rational expressions with the same denominator, keep the common denominator and add (or subtract) the numerators.



EXAMPLE 4 Adding and Subtracting Rational Expressions with Equal Denominators

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a)
$$\frac{2x^2 - 4}{2x + 5} + \frac{x + 3}{2x + 5}$$
 $x \neq -\frac{5}{2}$ (b) $\frac{x}{x - 3} - \frac{3x + 2}{x - 3}$ $x \neq 3$
Solution (a) $\frac{2x^2 - 4}{2x + 5} + \frac{x + 3}{2x + 5} = \frac{(2x^2 - 4) + (x + 3)}{2x + 5}$
 $= \frac{2x^2 + x - 1}{2x + 5} = \frac{(2x - 1)(x + 1)}{2x + 5}$
(b) $\frac{x}{x - 3} - \frac{3x + 2}{x - 3} = \frac{x - (3x + 2)}{x - 3} = \frac{x - 3x - 2}{x - 3}$
 $= \frac{-2x - 2}{x - 3} = \frac{-2(x + 1)}{x - 3}$

Now Work PROBLEM 23

If the denominators of two rational expressions to be added or subtracted are not equal, we can use the general formulas for adding and subtracting rational expressions.

If $\frac{a}{b}$ and $\frac{c}{d}$ are two rational expressions, then	I	
$\boxed{\qquad \frac{a}{b} + \frac{c}{d} = \frac{a \cdot d}{b \cdot d} + \frac{b \cdot c}{b \cdot d} = \frac{ad + bc}{bd}}$	$\text{if } b \neq 0, d \neq 0$	(5a)
$\frac{a}{b} - \frac{c}{d} = \frac{a \cdot d}{b \cdot d} - \frac{b \cdot c}{b \cdot d} = \frac{ad - bc}{bd}$	if $b \neq 0, d \neq 0$	(5b)

EXAMPLE 5 Adding and Subtracting Rational Expressions with Unequal Denominators

Perform the indicated operation and simplify the result. Leave your answer in factored form.

(a)
$$\frac{x-3}{x+4} + \frac{x}{x-2}$$
 $x \neq -4, 2$ (b) $\frac{x^2}{x^2-4} - \frac{1}{x}$ $x \neq -2, 0, 2$
Solution (a) $\frac{x-3}{x+4} + \frac{x}{x-2} = \frac{x-3}{x+4} \cdot \frac{x-2}{x-2} + \frac{x+4}{x+4} \cdot \frac{x}{x-2}$

$$= \frac{(x-3)(x-2) + (x+4)(x)}{(x+4)(x-2)}$$

$$= \frac{x^2 - 5x + 6 + x^2 + 4x}{(x+4)(x-2)} = \frac{2x^2 - x + 6}{(x+4)(x-2)}$$

(b)
$$\frac{x^2}{x^2 - 4} - \frac{1}{x} = \frac{x^2}{x^2 - 4} \cdot \frac{x}{x} - \frac{x^2 - 4}{x^2 - 4} \cdot \frac{1}{x} = \frac{x^2(x) - (x^2 - 4)(1)}{(x^2 - 4) \cdot x}$$

(5b)
 $= \frac{x^3 - x^2 + 4}{x(x - 2)(x + 2)}$

Now Work PROBLEM 25

4 Use the Least Common Multiple Method

If the denominators of two rational expressions to be added (or subtracted) have common factors, we usually do not use the general rules given by equations (5a) and (5b). Just as with fractions, we use the **least common multiple (LCM) method**. The LCM method uses the polynomial of least degree that has each denominator polynomial as a factor.

The LCM Method for Adding or Subtracting Rational Expressions The Least Common Multiple (LCM) Method requires four steps:

- **STEP 1:** Factor completely the polynomial in the denominator of each rational expression.
- **STEP 2:** The LCM of the denominators is the product of each unique factor, with each of these factors raised to a power equal to the greatest number of times that the factor occurs in any denominator.
- **STEP 3:** Write each rational expression using the LCM as the common denominator.
- **STEP 4:** Add or subtract the rational expressions using equation (4).

We begin with an example that requires only Steps 1 and 2.

EXAMPLE 6	Finding the Least Common Multiple	
	Find the least common multiple of the following pair of polynomials:	
	$x(x-1)^{2}(x+1)$ and $4(x-1)(x+1)^{3}$	
Solution	STEP 1: The polynomials are already factored completely as	
	$x(x-1)^{2}(x+1)$ and $4(x-1)(x+1)^{3}$	
	STEP 2: Start by writing the factors of the left-hand polynomial. (Or you could start with the one on the right.)	
	$x(x-1)^2(x+1)$	
	Now look at the right-hand polynomial. Its first factor, 4, does not appear in our list, so we insert it.	
	$4x(x-1)^2(x+1)$	
	The next factor, $x - 1$, is already in our list, so no change is necessary. The final factor is $(x + 1)^3$. Since our list has $x + 1$ to the first power only, we replace $x + 1$ in the list by $(x + 1)^3$. The LCM is	
	$4 (-1)^2 (-1)^3$	

$$4x(x-1)^2(x+1)^3$$

Notice that the LCM is, in fact, the polynomial of least degree that contains $x(x-1)^2(x+1)$ and $4(x-1)(x+1)^3$ as factors.

EXAMPLE 7 Using the Least Common Multiple to Add Rational Expressions

Perform the indicated operation and simplify the result. Leave your answer in factored form.

$$\frac{x}{x^2 + 3x + 2} + \frac{2x - 3}{x^2 - 1} \qquad x \neq -2, -1, 1$$

Solution STEP 1: Factor completely the polynomials in the denominators.

$$x^{2} + 3x + 2 = (x + 2) (x + 1)$$
$$x^{2} - 1 = (x - 1) (x + 1)$$

STEP 2: The LCM is
$$(x + 2) (x + 1) (x - 1)$$
. Do you see why?

STEP 3: Write each rational expression using the LCM as the denominator.

$$\frac{x}{x^2 + 3x + 2} = \frac{x}{(x+2)(x+1)} = \frac{x}{(x+2)(x+1)} \cdot \frac{x-1}{x-1} = \frac{x(x-1)}{(x+2)(x+1)(x-1)}$$

Multiply numerator and
denominator by $x - 1$ to get
the LCM in the denominator.
$$\frac{2x-3}{x^2-1} = \frac{2x-3}{(x-1)(x+1)} = \frac{2x-3}{(x-1)(x+1)} \cdot \frac{x+2}{x+2} = \frac{(2x-3)(x+2)}{(x-1)(x+1)(x+2)}$$

Multiply numerator and denominator by
$$x + 2$$
 to get the LCM in the denominator.

STEP 4: Now add by using equation (4).

$$\frac{x}{x^2 + 3x + 2} + \frac{2x - 3}{x^2 - 1} = \frac{x(x - 1)}{(x + 2)(x + 1)(x - 1)} + \frac{(2x - 3)(x + 2)}{(x + 2)(x + 1)(x - 1)}$$
$$= \frac{(x^2 - x) + (2x^2 + x - 6)}{(x + 2)(x + 1)(x - 1)}$$
$$= \frac{3x^2 - 6}{(x + 2)(x + 1)(x - 1)} = \frac{3(x^2 - 2)}{(x + 2)(x + 1)(x - 1)}$$

Now Work PROBLEM 29

5 Simplify Complex Rational Expressions

When sums and/or differences of rational expressions appear as the numerator and/or denominator of a quotient, the quotient is called a **complex rational expression**.^{*} For example,

$$\frac{1+\frac{1}{x}}{1-\frac{1}{x}} \text{ and } \frac{\frac{x^2}{x^2-4}-3}{\frac{x-3}{x+2}-1}$$

are complex rational expressions. To **simplify** a complex rational expression means to write it as a rational expression reduced to lowest terms. This can be accomplished in either of two ways.

*Some texts use the term **complex fraction**.

Simplifying a Complex Rational Expression

Option 1:	Treat the numerator and denominator of the complex rational expression separately, performing whatever operations are indicated and simplifying the results. Follow this by simplifying the resulting rational expression.
Option 2:	Find the LCM of the denominators of all rational expressions that appear in the complex rational expression. Multiply the numerator and denominator of the complex rational expression by the LCM and simplify the result.

We use both options in the next example. By carefully studying each option, you can discover situations in which one may be easier to use than the other.

EXAMPLE 8 Simplifying a Complex Rational Expression

Simplify:
$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}}$$
 $x \neq -3, 0$

Solution

Option 1: First, perform the indicated operation in the numerator, and then divide.

- -

$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}} = \frac{\frac{1 \cdot x + 2 \cdot 3}{2 \cdot x}}{\frac{x+3}{4}} = \frac{\frac{x+6}{2x}}{\frac{x+3}{4}} = \frac{x+6}{2x} \cdot \frac{4}{x+3}$$
Rule for adding quotients
$$= \frac{(x+6) \cdot 4}{2 \cdot x \cdot (x+3)} = \frac{2 \cdot 2 \cdot (x+6)}{2 \cdot x \cdot (x+3)} = \frac{2(x+6)}{x(x+3)}$$

Rule for multiplying quotients

Option 2: The rational expressions that appear in the complex rational expression are

$$\frac{1}{2}, \frac{3}{x}, \frac{x+3}{4}$$

The LCM of their denominators is 4x. Multiply the numerator and denominator of the complex rational expression by 4x and then simplify.

$$\frac{\frac{1}{2} + \frac{3}{x}}{\frac{x+3}{4}} = \frac{4x \cdot \left(\frac{1}{2} + \frac{3}{x}\right)}{4x \cdot \left(\frac{x+3}{4}\right)} = \frac{4x \cdot \frac{1}{2} + 4x \cdot \frac{3}{x}}{\frac{4x \cdot (x+3)}{4}}$$

$$\int \frac{4x \cdot \left(\frac{x+3}{4}\right)}{\frac{4x \cdot (x+3)}{4}} = \frac{4x \cdot \frac{1}{2} + 4x \cdot \frac{3}{x}}{\frac{4x \cdot (x+3)}{4}}$$
Use the Distributive Property numerator and in the numerator.
denominator by 4x.
$$= \frac{2 \cdot 2x \cdot \frac{1}{2} + 4x \cdot \frac{3}{x}}{\frac{4x \cdot (x+3)}{4}} = \frac{2x + 12}{x(x+3)} = \frac{2(x+6)}{x(x+3)}$$

Simplify. Factor.

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EXAMPLE 9

Simplifying a Complex Rational Expression

Simplify:
$$\frac{\frac{x^2}{x-4} + 2}{\frac{2x-2}{x} - 1}$$
 $x \neq 0, 2, 4$

Solution We use Option 1.

$$\frac{\frac{x^2}{x-4}+2}{\frac{2x-2}{x}-1} = \frac{\frac{x^2}{x-4} + \frac{2(x-4)}{x-4}}{\frac{2x-2}{x} - \frac{x}{x}} = \frac{\frac{x^2+2x-8}{x-4}}{\frac{2x-2-x}{x}}$$
$$= \frac{\frac{(x+4)(x-2)}{x-4}}{\frac{x-2}{x}} = \frac{(x+4)(x-2)}{x-4} \cdot \frac{x}{x-2}$$
$$= \frac{x(x+4)}{x-4}$$



A.5 Assess Your Understanding

Concepts and Vocabulary

- **1.** When the numerator and denominator of a rational expression contain no common factors (except 1 and -1), the rational expression is in _____.
- 2. LCM is an abbreviation for _____
- **3.** *True or False* The rational expression $\frac{2x^3 4x}{x 2}$ is reduced to lowest terms.
- **4.** *True or False* The LCM of $2x^3 + 6x^2$ and $6x^4 + 4x^3$ is $4x^3(x + 1)$.
- **5.** *Multiple Choice* Choose the statement that is not true. Assume $b \neq 0, c \neq 0$, and $d \neq 0$ as necessary.

(a)
$$\frac{ac}{bc} = \frac{a}{b}$$
 (b) $\frac{a}{b} + \frac{c}{b} = \frac{a+c}{b}$
(c) $\frac{a}{b} - \frac{c}{d} = \frac{ad-bc}{bd}$ (d) $\frac{\frac{a}{b}}{\frac{c}{d}} = \frac{ac}{bd}$

6. *Multiple Choice* Choose the rational expression that simplifies to -1.

(a)
$$\frac{a-b}{b-a}$$
 (b) $\frac{a-b}{a-b}$ (c) $\frac{a+b}{a-b}$ (d) $\frac{b-a}{b+a}$

Skill Building

In Problems 7–14, reduce each rational expression to lowest terms.

7.
$$\frac{3x+9}{x^2-9}$$
8. $\frac{4x^2+8x}{12x+24}$ 9. $\frac{x^2-2x}{3x-6}$ 10. $\frac{15x^2+24x}{3x^2}$ 11. $\frac{24x^2}{12x^2-6x}$ 12. $\frac{x^2+4x+4}{x^2-4}$ 13. $\frac{y^2-25}{2y^2-8y-10}$ 14. $\frac{3y^2-y-2}{3y^2+5y+2}$

In Problems 15–36, perform the indicated operation and simplify the result. Leave your answer in factored form.

$$15. \ \frac{3x+6}{5x^2} \cdot \frac{x}{x^2-4}$$

$$16. \ \frac{3}{2x} \cdot \frac{x^2}{6x+10}$$

$$17. \ \frac{4x^2}{x^2-16} \cdot \frac{x^3-64}{2x}$$

$$18. \ \frac{12}{x^2+x} \cdot \frac{x^3+1}{4x-2}$$

$$19. \ \frac{\frac{8x}{x^2-1}}{\frac{10x}{x+1}}$$

$$20. \ \frac{\frac{x-2}{4x}}{\frac{x^2-4x+4}{12x}}$$

$$21. \ \frac{\frac{4-x}{4+x}}{\frac{4x}{x^2-16}}$$

$$22. \ \frac{\frac{3+x}{3-x}}{\frac{x^2-9}{9x^3}}$$

$$23. \ \frac{x^2}{2x-3} - \frac{4}{2x-3}$$

$$24. \ \frac{3x^2}{2x-1} - \frac{9}{2x-1}$$

$$25. \ \frac{x}{x^2-4} + \frac{1}{x}$$

$$26. \ \frac{x-1}{x^3} + \frac{x}{x^2+1}$$

$$27. \frac{x}{x^2 - 7x + 6} - \frac{x}{x^2 - 2x - 24} \\
28. \frac{x}{x - 3} - \frac{x + 1}{x^2 + 5x - 24} \\
29. \frac{4x}{x^2 - 4} - \frac{2}{x^2 + x - 6} \\
30. \frac{3x}{x - 1} - \frac{x - 4}{x^2 - 2x + 1} \\
31. \frac{3}{(x - 1)^2(x + 1)} + \frac{2}{(x - 1)(x + 1)^2} \\
32. \frac{2}{(x + 2)^2(x - 1)} - \frac{6}{(x + 2)(x - 1)^2} \\
33. \frac{1 + \frac{1}{x}}{1 - \frac{1}{x}} \\
34. \frac{4 + \frac{1}{x^2}}{3 - \frac{1}{x^2}} \\
35. \frac{\frac{x - 2}{x + 2} + \frac{x - 1}{x + 1}}{\frac{x + 1}{x - \frac{2x - 3}{x}}} \\
36. \frac{\frac{2x + 5}{x - 3} - \frac{x}{x - 3}}{\frac{x^2}{x - 3} - \frac{(x + 1)^2}{x + 3}} \\
36. \frac{\frac{2x + 5}{x - 3} - \frac{x}{(x + 1)^2}}{\frac{x^2}{x - 3} - \frac{(x + 1)^2}{x + 3}} \\
37. \frac{1 + \frac{1}{x}}{\frac{x^2}{x - 3} - \frac{(x + 1)^2}{x + 3}} \\
38. \frac{1 + \frac{1}{x}}{\frac{x^2}{x - 3} - \frac{(x + 1)^2}{x + 3}} \\
39. \frac{1 + \frac{1}{x}}{\frac{x^2}{x - 3} - \frac{(x + 1)^2}{x + 3}} \\
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39. \frac{1 + \frac{1}{x}}{\frac{x^2}{x - 3} - \frac{1}{x}} \\
39. \frac{1 + \frac{1}{x}}{\frac{x^2}{x$$

Applications and Extensions

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 \measuredangle In Problems 37–44, expressions that occur in calculus are given. Reduce each expression to lowest terms.

$$37. \frac{(2x+3)\cdot 3 - (3x-5)\cdot 2}{(3x-5)^2} \qquad 38. \frac{(4x+1)\cdot 5 - (5x-2)\cdot 4}{(5x-2)^2} \qquad 39. \frac{x\cdot 2x - (x^2+1)\cdot 1}{(x^2+1)^2} \\
40. \frac{x\cdot 2x - (x^2-4)\cdot 1}{(x^2-4)^2} \qquad 41. \frac{(3x+1)\cdot 2x - x^2\cdot 3}{(3x+1)^2} \qquad 42. \frac{(2x-5)\cdot 3x^2 - x^3\cdot 2}{(2x-5)^2} \\
43. \frac{(x^2+1)\cdot 3 - (3x+4)\cdot 2x}{(x^2+1)^2} \qquad 44. \frac{(x^2+9)\cdot 2 - (2x-5)\cdot 2x}{(x^2+9)^2} \\$$

45. The Lensmaker's Equation The focal length f of a lens with index of refraction *n* is

$$\frac{1}{f} = (n-1) \left[\frac{1}{R_1} + \frac{1}{R_2} \right]$$

where R_1 and R_2 are the radii of curvature of the front and back surfaces of the lens. Express f as a rational expression. Evaluate the rational expression for n = 1.5, $R_1 = 0.1$ meter, and $R_2 = 0.2$ meter.

44.
$$\frac{(x^2+9)\cdot 2 - (2x-5)\cdot 2x}{(x^2+9)^2}$$

46. Electrical Circuits An electrical circuit contains three resistors connected in parallel. If the resistance of each is R_1 , R_2 , and R_3 ohms, respectively, their combined resistance *R* is given by the formula

$$\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}$$

Express R as a rational expression. Evaluate R for $R_1 = 5$ ohms, $R_2 = 4$ ohms, and $R_3 = 10$ ohms.

Explaining Concepts: Discussion and Writing

47. The following expressions are called **continued fractions**:

$$1 + \frac{1}{x}, \quad 1 + \frac{1}{1 + \frac{1}{x}}, \quad 1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{x}}}, \quad 1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{1 + \frac{1}{x}}}}, \quad \dots$$

Each simplifies to an expression of the form

$$\frac{ax+b}{bx+c}$$

Trace the successive values of a, b, and c as you "continue" the fraction. Can you discover the patterns that these values follow? Go to the library and research Fibonacci numbers. Write a report on your findings.

- 48. Explain to a fellow student when you would use the LCM method to add two rational expressions. Give two examples of adding two rational expressions, one in which you use the LCM and the other in which you do not.
- **49.** Which of the two methods given in the text for simplifying complex rational expressions do you prefer? Write a brief paragraph stating the reasons for your choice.

A.6 Solving Equations

- **PREPARING FOR THIS SECTION** Before getting started, review the following:
- Factoring Polynomials (Section A.3, pp. A27–A28)
- Square Roots (Section A.1, pp. A9–A10)
- Zero-Product Property (Section A.1, p. A4)
- Absolute Value (Section A.1, pp. A5–A6)
- Now Work the 'Are You Prepared?' problems on page A51.
 - **OBJECTIVES 1** Solve Equations by Factoring (p. A46)
 - **2** Solve Equations Involving Absolute Value (p. A46)
 - **3** Solve a Quadratic Equation by Factoring (p. A47)
 - 4 Solve a Quadratic Equation by Completing the Square (p. A48)
 - **5** Solve a Quadratic Equation Using the Quadratic Formula (p. A49)

An **equation in one variable** is a statement in which two expressions, at least one containing the variable, are equal. The expressions are called the **sides** of the equation. Since an equation is a statement, it may be true or false, depending on the value of the variable. Unless otherwise restricted, the admissible values of the variable are those in the domain of the variable. These admissible values of the variable, if any, that result in a true statement are called **solutions**, or **roots**, of the equation. To **solve an equation** means to find all the solutions of the equation.

For example, the following are all equations in one variable, *x*:

$$x + 5 = 9$$
 $x^{2} + 5x = 2x - 2$ $\frac{x^{2} - 4}{x + 1} = 0$ $\sqrt{x^{2} + 9} = 5$

The first of these statements, x + 5 = 9, is true when x = 4 and false for any other choice of x. That is, 4 is the solution of the equation x + 5 = 9. We also say that 4 **satisfies** the equation x + 5 = 9, because, when 4 is substituted for x, a true statement results.

Sometimes an equation will have more than one solution. For example, the equation

$$\frac{x^2-4}{x+1} = 0$$

has -2 and 2 as solutions.

Usually, we write the solutions of an equation as a set, called the **solution set** of the equation. For example, the solution set of the equation $x^2 - 9 = 0$ is $\{-3, 3\}$.

Some equations have no real solution. For example, $x^2 + 9 = 5$ has no real solution, because there is no real number whose square, when added to 9, equals 5.

An equation that is satisfied for every value of the variable for which both sides are defined is called an **identity**. For example, the equation

$$3x + 5 = x + 3 + 2x + 2$$

is an identity, because this statement is true for any real number *x*.

One method for solving an equation is to replace the original equation by a succession of **equivalent equations**, equations having the same solution set, until an equation with an obvious solution is obtained.

For example, consider the following succession of equivalent equations:

$$2x + 3 = 13$$
$$2x = 10$$
$$x = 5$$

We conclude that the solution set of the original equation is $\{5\}$.

How do we obtain equivalent equations? In general, there are five ways.

Procedures That Result in Equivalent Equations

• Interchange the two sides of the equation:

Replace 3 = x by x = 3

• Simplify the sides of the equation by combining like terms, eliminating parentheses, and so on:

Replace (x + 2) + 6 = 2x + (x + 1)by x + 8 = 3x + 1

• Add or subtract the same expression on both sides of the equation:

Replace 3x - 5 = 4by (3x - 5) + 5 = 4 + 5

• Multiply or divide both sides of the equation by the same nonzero expression:

Replace
$$\frac{3x}{x-1} = \frac{6}{x-1} \quad x \neq 1$$

by
$$\frac{3x}{x-1} \cdot (x-1) = \frac{6}{x-1} \cdot (x-1)$$

• If one side of the equation is 0 and the other side can be factored, then write it as the product of factors:

Replace	$x^2 - 3x = 0$
by	x(x-3) = 0

Whenever it is possible to solve an equation in your head, do so. For example,

- The solution of 2x = 8 is 4.
- The solution of 3x 15 = 0 is 5.

Now Work PROBLEM 15

EXAMPLE 1 Solving an Equation

Solve the equation: 3x - 5 = 4

Solution

Replace the original equation by a succession of equivalent equations.

3x - 5 = 4 (3x - 5) + 5 = 4 + 5 3x = 9 3x = 9Simplify. $\frac{3x}{3} = \frac{9}{3}$ Divide both sides by 3. x = 3Simplify.

The last equation, x = 3, has the solution 3. All these equations are equivalent, so 3 is the only solution of the original equation, 3x - 5 = 4.

Check: Check the solution by substituting 3 for x in the original equation.

$$3x - 5 = 3 \cdot 3 - 5 = 9 - 5 = 4$$

The solution checks. The solution set is $\{3\}$.

Now Work problems 29 AND 35

WARNING Squaring both sides of an equation does not necessarily lead to an equivalent equation. For example, x = 3 has one solution, but $x^2 = 9$ has two solutions, -3 and 3.

1 Solve Equations by Factoring

If an equation can be written as a product of factors equal to 0, use the Zero-Product Property to set each factor equal to 0 and solve the resulting equations.

EXAMPLE 2	Solving Equations by Factoring	
	Solve the equations: (a) $x^3 = 4x$ (b) $x^3 - x^2 - 4x + 4 = 0$	
Solution	(a) Begin by collecting all terms on one side. This results in 0 on one side and an expression to be factored on the other.	
	$x^3 = 4x$	
	$x^3 - 4x = 0$	
	$x(x^2 - 4) = 0$ Factor.	
	x(x-2)(x+2) = 0 Factor again.	
	x = 0 or $x - 2 = 0$ or $x + 2 = 0$ Use the Zero-Product Property.	
	x = 0 or $x = 2$ or $x = -2$ Solve for x.	
	Check: $x = -2$: $(-2)^3 = -8$ and $4(-2) = -8$ -2 is a solution.	
	$x = 0$: $0^3 = 0$ and $4 \cdot 0 = 0$ 0 is a solution.	
	$x = 2$: $2^3 = 8$ and $4 \cdot 2 = 8$ 2 is a solution .	
	The solution set is $\{-2, 0, 2\}$.	
	(b) Group the terms of $x^3 - x^2 - 4x + 4 = 0$ as follows:	
	$(x^3 - x^2) - (4x - 4) = 0$	
	Factor out x^2 from the first grouping and 4 from the second.	
	$x^2(x-1) - 4(x-1) = 0$	
	This reveals the common factor $(x - 1)$, so	
	$(x^2 - 4)(x - 1) = 0$	
	(x-2)(x+2)(x-1) = 0 Factor again.	
	x - 2 = 0 or $x + 2 = 0$ or $x - 1 = 0$ Use the Zero-Product Property.	
	x = 2 $x = -2$ $x = 1$ Solve for x.	
	Check:	
	$x = -2$: $(-2)^3 - (-2)^2 - 4(-2) + 4 = -8 - 4 + 8 + 4 = 0$ -2 is a solution.	
	$x = 1$: $1^3 - 1^2 - 4(1) + 4 = 1 - 1 - 4 + 4 = 0$ 1 is a solution .	
	$x = 2$: $2^3 - 2^2 - 4(2) + 4 = 8 - 4 - 8 + 4 = 0$ 2 is a solution.	
	The solution set is $\{-2, 1, 2\}$.	
	Now Work problems 39 and 45	

2 Solve Equations Involving Absolute Value

On the real number line, the absolute value of *a* equals the distance from the origin to the point whose coordinate is *a*. For example, there are two points whose distance from the origin is 5 units, -5 and 5. So the equation |x| = 5 has the solution set $\{-5, 5\}$.

EXAMPLE 3 Solving an Equation Involving Absolute Value

Solve the equation: |x + 4| = 13

Solution There are two possibilities:

x + 4 = 13 or x + 4 = -13x = 9 or x = -17

The solution set is $\{-17, 9\}$.

Now Work PROBLEM 51

3 Solve a Quadratic Equation by Factoring

DEFINITION Quadratic Equation

A quadratic equation is an equation equivalent to one of the form

 $ax^2 + bx + c = 0 \tag{1}$

where a, b, and c are real numbers and $a \neq 0$.

A quadratic equation written in the form $ax^2 + bx + c = 0$ is said to be in standard form.

Sometimes, a quadratic equation is called a **second-degree equation** because, when it is in standard form, the left side is a polynomial of degree 2.

When a quadratic equation is written in standard form, it may be possible to factor the expression on the left side into the product of two first-degree polynomials. Then, using the Zero-Product Property and setting each factor equal to 0, the resulting linear equations can be solved to obtain the solutions of the quadratic equation.

EXAMPLE 4 Solving a Quadratic Equation by Factoring Solve the equation: $2x^2 = x + 3$ Solution Put the equation $2x^2 = x + 3$ in standard form by subtracting x and 3 from both sides. $2x^2 = x + 3$ $2x^2 - x - 3 = 0$ Subtract x and 3 from both sides. The left side may now be factored as (2x - 3)(x + 1) = 0Factor. so that 2x - 3 = 0 or x + 1 = 0**Use the Zero-Product Property**. $x = \frac{3}{2} \qquad \qquad x = -1 \qquad \text{Solve.}$ The solution set is $\left\{-1, \frac{3}{2}\right\}$. When the left side factors into two linear equations with the same solution, the

When the left side factors into two linear equations with the same solution, the quadratic equation is said to have a **repeated solution**. This solution is also called a **root of multiplicity 2**, or a **double root**.

EXAMPLE 5

Solving a Quadratic Equation by Factoring

Solve the equation: $9x^2 - 6x + 1 = 0$

Solution

$$9x^2 - 6x + 1 = 0$$

 $(3x - 1)(3x - 1) = 0$ Factor.

so

$$x = \frac{1}{3}$$
 or $x = \frac{1}{3}$ Solve for x.

This equation has only the repeated solution $\frac{1}{3}$. The solution set is $\left\{\frac{1}{3}\right\}$.

Now Work PROBLEM 69

The Square Root Method

Suppose that we wish to solve the quadratic equation

$$x^2 = p \tag{2}$$

where p > 0 is a positive number. Proceeding as in the earlier examples,

$$x^{2} - p = 0$$
Put in standard form.

$$(x - \sqrt{p})(x + \sqrt{p}) = 0$$
Factor (over the real numbers)

$$x = \sqrt{p} \text{ or } x = -\sqrt{p}$$
Solve.

We have the following result:

If
$$x^2 = p$$
 and $p > 0$, then $x = \sqrt{p}$ or $x = -\sqrt{p}$. (3)

When statement (3) is used, it is called the **Square Root Method**. In statement (3), note that if p > 0 the equation $x^2 = p$ has two solutions, $x = \sqrt{p}$ and $x = -\sqrt{p}$. We usually abbreviate these solutions as $x = \pm \sqrt{p}$, which is read as "x equals plus or minus the square root of p."

For example, the two solutions of the equation

 $x^2 = 4$

are

 $x = \pm \sqrt{4}$ Use the Square Root Method.

and, since $\sqrt{4} = 2$, we have

 $x = \pm 2$

The solution set is $\{-2, 2\}$.

Now Work problem 83

4 Solve a Quadratic Equation by Completing the Square

EXAMPLE 6

Solving a Quadratic Equation by Completing the Square

Solve by completing the square: $2x^2 - 8x - 5 = 0$

Solution

tion First, rewrite the equation so that the constant is on the right side.

$$2x^2 - 8x - 5 = 0$$

 $2x^2 - 8x = 5$ Add 5 to both sides

Next, divide both sides by 2 so that the coefficient of x^2 is 1. (This enables us to complete the square at the next step.)

$$x^2 - 4x = \frac{5}{2}$$

 $x - 2 = \pm \sqrt{\frac{13}{2}}$ Use the Square Root Method.

 $x - 2 = \pm \frac{\sqrt{26}}{2}$ $\sqrt{\frac{13}{2}} = \frac{\sqrt{13}}{\sqrt{2}} = \frac{\sqrt{13}}{\sqrt{2}} \cdot \frac{\sqrt{2}}{\sqrt{2}} = \frac{\sqrt{26}}{2}$

Finally, complete the square by adding $\left[\frac{1}{2}(-4)\right]^2 = 4$ to both sides.

 $x^2 - 4x + 4 = \frac{5}{2} + 4$ Add 4 to both sides.

 $(x-2)^2 = \frac{13}{2}$ Factor on the left; simplify on the right.

NOTE If we wanted an approximation, say rounded to two decimal places, of these solutions, we would use a calculator to get $\{-0.55, 4.55\}$.

Now Work PROBLEM 87

The solution set is $\left\{2 - \frac{\sqrt{26}}{2}, 2 + \frac{\sqrt{26}}{2}\right\}$.

5 Solve a Quadratic Equation Using the Quadratic Formula

 $x = 2 \pm \frac{\sqrt{26}}{2}$

We can use the method of completing the square to obtain a general formula for solving any quadratic equation

$$ax^2 + bx + c = 0 \qquad a \neq 0$$

As in Example 6, rearrange the terms as

$$ax^2 + bx = -c \qquad a > 0$$

Since a > 0, divide both sides by a to get

$$x^2 + \frac{b}{a}x = -\frac{c}{a}$$

Now the coefficient of x^2 is 1. To complete the square on the left side, add the square of $\frac{1}{2}$ times the coefficient of x; that is, add

$$\left(\frac{1}{2} \cdot \frac{b}{a}\right)^2 = \frac{b^2}{4a^2}$$

to both sides. Then

$$x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}} = \frac{b^{2}}{4a^{2}} - \frac{c}{a}$$

$$\left(x + \frac{b}{2a}\right)^{2} = \frac{b^{2} - 4ac}{4a^{2}} \quad \frac{b^{2}}{4a^{2}} - \frac{c}{a} = \frac{b^{2}}{4a^{2}} - \frac{4ac}{4a^{2}} = \frac{b^{2} - 4ac}{4a^{2}} \quad (4)$$

Provided that $b^2 - 4ac \ge 0$, we can now use the Square Root Method to get

$$x + \frac{b}{2a} = \pm \sqrt{\frac{b^2 - 4ac}{4a^2}}$$

$$x + \frac{b}{2a} = \frac{\pm \sqrt{b^2 - 4ac}}{2a}$$
The square root of a quotient equals the quotient of the square roots.
Also, $\sqrt{4a^2} = 2a$ since $a > 0$.

NOTE There is no loss in generality to assume that a > 0, since if a < 0 we can multiply by -1 to obtain an equivalent equation with a positive leading coefficient.

$$x = -\frac{b}{2a} \pm \frac{\sqrt{b^2 - 4ac}}{2a} \quad \text{Add} - \frac{b}{2a} \text{ to both sides.}$$
$$= \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \quad \text{Combine the quotients on the right.}$$

What if $b^2 - 4ac$ is negative? Then equation (4) states that the left expression (a real number squared) equals the right expression (a negative number). Since this is impossible for real numbers, we conclude that if $b^2 - 4ac < 0$, the quadratic equation has no *real* solution. (We discuss quadratic equations for which the quantity $b^2 - 4ac < 0$ in detail in the next section.)

THEOREM Quadratic Formula

Consider the quadratic equation

 $ax^2 + bx + c = 0 \qquad a \neq 0$

- If $b^2 4ac < 0$, this equation has no real solution.
- If $b^2 4ac \ge 0$, the real solution(s) of this equation is (are) given by the **quadratic formula**:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{5}$$

The quantity $b^2 - 4ac$ is called the **discriminant** of the quadratic equation, because its value tells us whether the equation has real solutions. In fact, it also tells us how many solutions to expect.

Discriminant of a Quadratic Equation

For a quadratic equation $ax^2 + bx + c = 0, a \neq 0$:

- If $b^2 4ac > 0$, there are two unequal real solutions.
- If $b^2 4ac = 0$, there is a repeated solution, a double root.
- If $b^2 4ac < 0$, there is no real solution.

When asked to find the real solutions of a quadratic equation, always evaluate the discriminant first to see if there are any real solutions.

EXAMPLE 7	Solving a Quadratic Equation Using the Quadratic Formula	
	Use the quadratic formula to find the real solutions, if any, of the equation	
	$3x^2 - 5x + 1 = 0$	
Solution	The equation is in standard form, so compare it to $ax^2 + bx + c = 0$ to find a, b , and c .	
	$3x^2 - 5x + 1 = 0$	
	$ax^2 + bx + c = 0$ $a = 3, b = -5, c = 1$	
With $a = 3, b = -5$, and $c = 1$, evaluate the discriminant $b^2 - 4ac$.		
	$b^{2} - 4ac = (-5)^{2} - 4(3)(1) = 25 - 12 = 13$	

Since $b^2 - 4ac > 0$, there are two real solutions, which can be found using the quadratic formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} = \frac{-(-5) \pm \sqrt{13}}{2(3)} = \frac{5 \pm \sqrt{13}}{6}$$

The solution set is $\left\{\frac{5 - \sqrt{13}}{6}, \frac{5 + \sqrt{13}}{6}\right\}$.

EXAMPLE 8 Solving a Quadratic Equation Using the Quadratic Formula

Use the quadratic formula to find the real solutions, if any, of the equation

$$3x^2 + 2 = 4x$$

Solution The equation, as given, is not in standard form.

 $3x^{2} + 2 = 4x$ $3x^{2} - 4x + 2 = 0$ Put in standard form. $ax^{2} + bx + c = 0$ Compare to standard form.
With a = 3, b = -4, and c = 2, the discriminant is $b^{2} - 4ac = (-4)^{2} - 4 \cdot 3 \cdot 2 = 16 - 24 = -8$ Since b^{2} . Are ≤ 0 the equation has no neclestation

Since $b^2 - 4ac < 0$, the equation has no real solution.

Now Work problems 93 and 99

SUMMARY

Steps for Solving a Quadratic Equation

To solve a quadratic equation, first put it in standard form:

 $ax^2 + bx + c = 0$

Then:

STEP 1: Identify *a*, *b*, and *c*.

STEP 2: Evaluate the discriminant, $b^2 - 4ac$.

STEP 3: • If the discriminant is negative, the equation has no real solution.

- If the discriminant is zero, the equation has one repeated real solution, a double root.
- If the discriminant is positive, the equation has two distinct real solutions.

If you can easily spot factors, use the factoring method to solve the equation. Otherwise, use the quadratic formula or the method of completing the square.

A.6 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red.

1. Factor: $x^2 - 5x - 6$ (pp. A27–A28)

3. The solution set of the equation (x - 3)(3x + 5) = 0is _____. (p. A4)

2. Factor: $2x^2 - x - 3$ (pp. A27–A28)

4. *True or False* $\sqrt{x^2} = |x|$. (pp. A9–A10)

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Concepts and Vocabulary

5. An equation that is satisfied for every choice of the variable for which both sides are defined is called a(n)

6. *True or False* The solution of the equation
$$3x - 8 = 0$$
 is $\frac{3}{8}$.

- 7. True or False Some equations have no solution.
- 8. To solve the equation $x^2 + 5x = 0$ by completing the square,
 - you would the number to both sides.
- 9. The quantity $b^2 4ac$ is called the ______ of a quadratic equation. If it is ______, the equation has no real solution.
- **10.** *True or False* Quadratic equations always have two real solutions.

- **11.** *True or False* If the discriminant of a quadratic equation is positive, then the equation has two solutions that are negatives of one another.
- **12.** *Multiple Choice* An admissible value for the variable that makes the equation a true statement is called a(n) _____ of the equation.

(a) identity (b) solution (c) degree (d) model

13. *Multiple Choice* A quadratic equation is sometimes called a ______-degree equation.

- **14.** *Multiple Choice* Which of the following quadratic equations is in standard form?
 - (a) $x^2 7x = 5$ (b) $9 = x^2$ (c) (x + 5)(x - 4) = 0(d) $0 = 5x^2 - 6x - 1$

Skill Building

	In Problems 15–80, solve each equ	uation.		
	15. $3x = 21$	16. $3x = -24$	17. $5x + 15 = 0$	18. $3x + 18 = 0$
	19. $2x - 3 = 5$	20. $3x + 4 = -8$	21. $\frac{1}{3}x = \frac{5}{12}$	22. $\frac{2}{3}x = \frac{9}{2}$
	23. $6 - x = 2x + 9$	24. $3 - 2x = 2 - x$	25. $2(3+2x) = 3(x-4)$	26. $3(2-x) = 2x - 1$
	27. $8x - (2x + 1) = 3x - 10$	28. $5 - (2x - 1) = 10$	29. $\frac{1}{2}x - 4 = \frac{3}{4}x$	30. $1 - \frac{1}{2}x = 5$
	31. $0.9t = 0.4 + 0.1t$	32. $0.9t = 1 + t$	33. $\frac{2}{y} + \frac{4}{y} = 3$	34. $\frac{4}{y} - 5 = \frac{5}{2y}$
*	35. $(x + 7)(x - 1) = (x + 1)$	$)^{2}$ 36. $(x+2)(x-3)$	$(x-3)^2$ 37	$z(z^2 + 1) = 3 + z^3$
	38. $w(4 - w^2) = 8 - w^3$	39. $x^2 = 9x$	40	• $x^3 = x^2$
	41. $t^3 - 9t^2 = 0$	42. $4z^3 - 8z^2 = 0$	43	$\frac{3}{2x-3} = \frac{2}{x+5}$
	44. $\frac{-2}{x+4} = \frac{-3}{x+1}$	45. $x^3 + 2x^2 - 4x$	-8 = 0 46	• $x^3 + 50 = 2x^2 + 25x$
	47. $\frac{2}{x-2} = \frac{3}{x+5} + \frac{10}{(x+5)}$	$\frac{0}{(x-2)} \qquad 48. \ \frac{1}{2x+3} + \frac{1}{x-3}$	$\frac{1}{1} = \frac{1}{(2x+3)(x-1)}$ 49	2x = 6
	50. $ 3x = 12$	51. $ 2x + 3 = 5$	52	3x - 1 = 2
	53. $ 1 - 4t = 5$	54. $ 1 - 2z = 3$	55. $ -2x = 8$	56. $ -x = 1$
	57. $ -2 x = 4$	58. $ 3 x = 9$	59. $ x-2 = -\frac{1}{2}$	60. $ 2 - x = -1$
	61. $ x^2 - 4 = 0$	62. $ x^2 - 9 = 0$	63. $ x^2 - 2x = 3$	64. $ x^2 + x = 12$
	65. $ x^2 + x - 1 = 1$	66. $ x^2 + 3x - 2 = 2$	67. $x^2 = 4x$	68. $x^2 = -8x$
*	69. $z^2 + 4z - 12 = 0$	70. $v^2 + 7v + 12 = 0$	71. $2x^2 - 5x - 3 = 0$	72. $3x^2 + 5x + 2 = 0$
	73. $x(x-7) + 12 = 0$	74. $x(x + 1) = 12$	75. $4x^2 + 9 = 12x$	76. $25x^2 + 16 = 40x$
	77. $6x - 5 = \frac{6}{x}$	78. $x + \frac{12}{x} = 7$	79. $\frac{4(x-2)}{x-3} + \frac{3}{x} = \frac{-3}{x(x-3)}$	- 80. $\frac{5}{x+4} = 4 + \frac{3}{x-2}$

In Problems 81–86, solve each equation by the Square Root Method. 81. $x^2 = 25$ 82. $x^2 = 36$ 84. $(x + 2)^2 = 1$ 85. $(2y + 3)^2 = 9$

83.
$$(x - 1)^2 = 4$$

86. $(3x - 2)^2 = 4$

In Problems 87–92, solve each equation by completing the square.

87.
$$x^2 + 4x = 21$$
88. $x^2 - 6x = 13$ 89. $x^2 - \frac{1}{2}x - \frac{3}{16} = 0$ 90. $x^2 + \frac{2}{3}x - \frac{1}{3} = 0$ 91. $3x^2 + x - \frac{1}{2} = 0$ 92. $2x^2 - 3x - 1 = 0$

In Problems 93–104, find the real solutions, if any, of each equation. Use the quadratic formula.

93. $x^2 - 4x + 2 = 0$	94. $x^2 + 4x + 2 = 0$	95. $x^2 - 5x - 1 = 0$
96. $x^2 + 5x + 3 = 0$	97. $2x^2 - 5x + 3 = 0$	98. $2x^2 + 5x + 3 = 0$
99. $4y^2 - y + 2 = 0$	100. $4t^2 + t + 1 = 0$	101. $4x^2 = 1 - 2x$
102. $2x^2 = 1 - 2x$	103. $x^2 + \sqrt{3}x - 3 = 0$	104. $x^2 + \sqrt{2}x - 2 = 0$

In Problems 105–110, use the discriminant to determine whether each quadratic equation has two unequal real solutions, a repeated real solution, or no real solution without solving the equation.

105. $x^2 - 5x + 7 = 0$	106. $x^2 + 5x + 7 = 0$	107. $9x^2 - 30x + 25 = 0$
108. $25x^2 - 20x + 4 = 0$	109. $3x^2 + 5x - 8 = 0$	110. $2x^2 - 3x - 4 = 0$

Applications and Extensions

In Problems 111–116, solve each equation. The letters a, b, and c are constants.

111. $ax - b = c, a \neq 0$	112. $1 - ax = b, a \neq 0$
113. $\frac{x}{a} + \frac{x}{b} = c$, $a \neq 0, b \neq 0, a \neq -b$	114. $\frac{a}{x} + \frac{b}{x} = c, c \neq 0$
115. $\frac{1}{x-a} + \frac{1}{x+a} = \frac{2}{x-1}$	116. $\frac{b+c}{x+a} = \frac{b-c}{x-a}, \ c \neq 0, \ a \neq 0$

Problems 117–122 list some formulas that occur in applications. Solve each formula for the indicated variable.

117. Electricity $\frac{1}{R} = \frac{1}{R_1} + \frac{1}{R_2}$ for <i>R</i>	118. Finance $A = P(1 + rt)$
119. Mechanics $F = \frac{mv^2}{R}$ for R	120. Chemistry $PV = nRT$ for
121. Mathematics $S = \frac{a}{1-r}$ for r	122. Mechanics $v = -gt + v_0$

- **123.** Show that the sum of the roots of a quadratic equation is $-\frac{b}{a}$.
- **124.** Show that the product of the roots of a quadratic equation is $\frac{c}{c}$.
- **125.** Find k so that the equation $kx^2 + x + k = 0$ has a repeated real solution.
- **126.** Find k so that the equation $x^2 kx + 4 = 0$ has a repeated real solution.
- **Explaining Concepts: Discussion and Writing**
- **129.** Which of the following pairs of equations are equivalent? Explain.

(a) $x^2 = 9$; x = 3

- **(b)** $x = \sqrt{9}; x = 3$
- (c) $(x-1)(x-2) = (x-1)^2$; x-2 = x-1

for *r* for T

- for t
- 127. Show that the real solutions of the equation $ax^2 + bx + c = 0$ are the negatives of the real solutions of the equation $ax^2 - bx + c = 0$. Assume that $b^2 - 4ac \ge 0$.
- 128. Show that the real solutions of the equation $ax^2 + bx + c = 0$ are the reciprocals of the real solutions of the equation $cx^2 + bx + a = 0$. Assume that $b^2 - 4ac \ge 0$.

130. The equation

$$\frac{5}{x+3} + 3 = \frac{8+x}{x+3}$$

has no solution, yet when we go through the process of solving it, we obtain x = -3. Write a brief paragraph to explain what causes this to happen.

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- **131.** Find an equation that has no solution and give it to a fellow student to solve. Ask the fellow student to write a critique of your equation.
- **132.** Describe three ways you might solve a quadratic equation. State your preferred method; explain why you chose it.
- **133.** Explain the benefits of evaluating the discriminant of a quadratic equation before attempting to solve it.
- **134.** Find three quadratic equations: one having two distinct solutions, one having no real solution, and one having exactly one real solution.
- **135.** The word *quadratic* seems to imply four (*quad*), yet a quadratic equation is an equation that involves a polynomial of degree 2. Investigate the origin of the term *quadratic* as it is used in the expression *quadratic equation*. Write a brief essay on your findings.

4. True

'Are You Prepared?' Answers

1. (x - 6)(x + 1)

2. (2x-3)(x+1) **3.** $\left\{-\frac{5}{3},3\right\}$

 $-\frac{5}{3},3$

A.7 Complex Numbers; Quadratic Equations in the Complex Number System*

OBJECTIVES 1 Add, Subtract, Multiply, and Divide Complex Numbers (p. A55)
 2 Solve Quadratic Equations in the Complex Number System (p. A59)

Complex Numbers

One property of a real number is that its square is nonnegative. For example, there is no real number x for which

 $x^2 = -1$

To remedy this situation, we introduce a new number called the *imaginary unit*.

DEFINITION The Imaginary Unit

The **imaginary unit**, which we denote by i, is the number whose square is -1. That is,

 $i^2 = -1$

This should not surprise you. If our universe were to consist only of integers, there would be no number x for which 2x = 1. This was remedied by introducing numbers such as $\frac{1}{2}$ and $\frac{2}{3}$, the *rational numbers*. If our universe were to consist only of rational numbers, there would be no number whose square equals 2. That is, there would be no x for which $x^2 = 2$. To remedy this, we introduced numbers such as $\sqrt{2}$ and $\sqrt[3]{5}$, the *irrational numbers*. Recall that the *real numbers* consist of the rational numbers and the irrational numbers. Now, if our universe were to consist only of real numbers, then there would be no number x whose square is -1. To remedy this, we introduce the number *i*, whose square is -1.

In the progression outlined, each time we encountered a situation that was unsuitable, a new number system was introduced to remedy the situation. The number system that results from introducing the number i is called the **complex number system**.

*This section may be omitted without any loss of continuity.

DEFINITION The Complex Number System

Complex numbers are numbers of the form a + bi, where *a* and *b* are real numbers. The real number *a* is called the **real part** of the number a + bi; the real number *b* is called the **imaginary part** of a + bi; and *i* is the imaginary unit, so $i^2 = -1$.

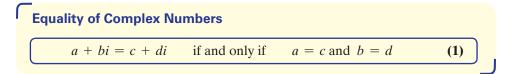
For example, the complex number -5 + 6i has the real part -5 and the imaginary part 6.

When a complex number is written in the form a + bi, where a and b are real numbers, it is in **standard form**. However, if the imaginary part of a complex number is negative, such as in the complex number 3 + (-2)i, we agree to write it instead in the form 3 - 2i.

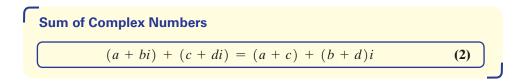
Also, the complex number a + 0i is usually written merely as a. This serves to remind us that the real numbers are a subset of the complex numbers. Similarly, the complex number 0 + bi is usually written as bi. Sometimes the complex number bi is called a **pure imaginary number**.

1 Add, Subtract, Multiply, and Divide Complex Numbers

Equality, addition, subtraction, and multiplication of complex numbers are defined so as to preserve the familiar rules of algebra for real numbers. Two complex numbers are equal if and only if their real parts are equal and their imaginary parts are equal.



Two complex numbers are added by forming the complex number whose real part is the sum of the real parts and whose imaginary part is the sum of the imaginary parts.



(3)

To subtract two complex numbers, use this rule:

Difference of Complex Numbers

(a + bi) - (c + di) = (a - c) + (b - d)i

EXAMPLE 1Adding and Subtracting Complex Numbers(a) (3 + 5i) + (-2 + 3i) = [3 + (-2)] + (5 + 3)i = 1 + 8i(b) (6 + 4i) - (3 + 6i) = (6 - 3) + (4 - 6)i = 3 + (-2)i = 3 - 2i

Now Work PROBLEM 15

Products of complex numbers are calculated as illustrated in Example 2.

EXAMPLE 2	Multiplying Complex Numbers		
	(5+3i)(2+7i) = 5(2+7i) + 3i(2+7i)	Distributive Property	
	$= 10 + 35i + 6i + 21i^2$	Distributive Property	
	= 10 + 41i + 21(-1)	$i^2 = -1$	
	= -11 + 41i	Simplify.	

Based on the procedure of Example 2, the **product** of two complex numbers is defined as follows:

Product of Complex Numbers

(a + bi)(c + di) = (ac - bd) + (ad + bc)i

(4)

Do not bother to memorize formula (4). Instead, whenever it is necessary to multiply two complex numbers, follow the usual rules for multiplying two binomials, as we did in Example 2. Just remember that $i^2 = -1$. For example,

$$(2i) (2i) = 4i^{2} = 4(-1) = -4$$
$$(2+i) (1-i) = 2 - 2i + i - i^{2} = 3 - i$$

Now Work PROBLEM 21

Algebraic properties for addition and multiplication, such as the commutative, associative, and distributive properties, hold for complex numbers. The property that every nonzero complex number has a multiplicative inverse, or reciprocal, requires a closer look.

Conjugates

DEFINITION Complex Conjugate

If z = a + bi is a complex number, then its **conjugate**, denoted by \overline{z} , is defined as

 $\overline{z} = \overline{a + bi} = a - bi$

For example, $\overline{2+3i} = 2 - 3i$ and $\overline{-6 - 2i} = -6 + 2i$.

EXAMPLE 3Multiplying a Complex Number by Its ConjugateFind the product of the complex number z = 3 + 4i and its conjugate \overline{z} .SolutionSince $\overline{z} = 3 - 4i$, we have
 $z\overline{z} = (3 + 4i)(3 - 4i) = 9 - 12i + 12i - 16i^2 = 9 + 16 = 25$
The result obtained in Example 3 has an important generalization.THEOREM Product of Complex Conjugates
The product of a complex number and its conjugate is a nonnegative real
number. That is, if z = a + bi, then $\overline{z\overline{z}} = a^2 + b^2$ (5)

In Words

The conjugate of a complex number is found by changing the sign of the imaginary part. **Proof** If z = a + bi, then

$$z\overline{z} = (a + bi) (a - bi) = a^2 - abi + abi - (bi)^2 = a^2 - b^2i^2$$
$$= a^2 - b^2(-1) = a^2 + b^2$$

Now Work PROBLEM 89

To express the reciprocal of a nonzero complex number z in standard form, multiply the numerator and denominator of $\frac{1}{z}$ by \overline{z} . That is, if z = a + bi is a nonzero complex number, then

$$\frac{1}{a+bi} = \frac{1}{z} = \frac{1}{z} \cdot \frac{\overline{z}}{\overline{z}} = \frac{\overline{z}}{z\overline{z}} = \frac{a-bi}{a^2+b^2} = \frac{a}{a^2+b^2} - \frac{b}{a^2+b^2}i$$

EXAMPLE 4	Writing the Reciprocal of a Complex Number in Standard Form
	Write $\frac{1}{3+4i}$ in standard form; that is, find the reciprocal of $3+4i$.
Solution	The idea is to multiply the numerator and denominator by the conjugate of $3 + 4i$, that is, by the complex number $3 - 4i$. The result is
	$\frac{1}{3+4i} = \frac{1}{3+4i} \cdot \frac{3-4i}{3-4i} = \frac{3-4i}{9+16} = \frac{3}{25} - \frac{4}{25}i$
	To express the quotient of two complex numbers in standard form, multiply the numerator and denominator of the quotient by the conjugate of the denominator.
EXAMPLE 5	Writing the Quotient of Two Complex Numbers in Standard Form
	Write each quotient in standard form.
	(a) $\frac{1+4i}{5-12i}$ (b) $\frac{2-3i}{4-3i}$
Solution	(a) $\frac{1+4i}{5-12i} = \frac{1+4i}{5-12i} \cdot \frac{5+12i}{5+12i} = \frac{5+12i+20i+48i^2}{25+144}$
	$=\frac{-43+32i}{169}=-\frac{43}{169}+\frac{32}{169}i$
	(b) $\frac{2-3i}{4-3i} = \frac{2-3i}{4-3i} \cdot \frac{4+3i}{4+3i} = \frac{8+6i-12i-9i^2}{16+9} = \frac{17-6i}{25} = \frac{17}{25} - \frac{6}{25}i$

Now Work PROBLEM 29

EXAMPLE 6Writing Other Expressions in Standard FormIf z = 2 - 3i and w = 5 + 2i, write each expression in standard form.
(a) $\frac{z}{w}$ (b) $\overline{z+w}$ (c) $z + \overline{z}$ Solution(a) $\frac{z}{w} = \frac{z \cdot \overline{w}}{w \cdot \overline{w}} = \frac{(2 - 3i)(5 - 2i)}{(5 + 2i)(5 - 2i)} = \frac{10 - 4i - 15i + 6i^2}{25 + 4}$
 $= \frac{4 - 19i}{29} = \frac{4}{29} - \frac{19}{29}i$
(b) $\overline{z+w} = \overline{(2 - 3i) + (5 + 2i)} = \overline{7 - i} = 7 + i$
(c) $z + \overline{z} = (2 - 3i) + (2 + 3i) = 4$

The conjugate of a complex number has certain general properties that will be useful later.

For a real number a = a + 0i, the conjugate is $\overline{a} = \overline{a + 0i} = a - 0i = a$.

THEOREM

The conjugate of a real number is the real number itself.

Other properties that are direct consequences of the definition of the conjugate are given next. In each statement, z and w represent complex numbers.

THEOREMS

• The conjugate of the conjugate of a complex number is the complex number itself.

(6)

(8)

• The conjugate of the sum of two complex numbers equals the sum of their conjugates.

 $\overline{\overline{z}} = z$

$$\overline{z+w} = \overline{z} + \overline{w} \tag{7}$$

• The conjugate of the product of two complex numbers equals the product of their conjugates.

 $\overline{z \cdot w} = \overline{z} \cdot \overline{w}$

The proofs of equations (6), (7), and (8) are left as exercises.

Powers of *i*

The **powers of** *i* follow a pattern that is useful to know.

$i^1 = i$	$i^5 = i^4 \cdot i = 1 \cdot i = i$
$i^2 = -1$	$i^6 = i^4 \cdot i^2 = -1$
$i^3 = i^2 \cdot i = -1 \cdot i = -i$	$i^7 = i^4 \cdot i^3 = -i$
$i^4 = i^2 \cdot i^2 = (-1)(-1) = 1$	$i^8 = i^4 \cdot i^4 = 1$

And so on. The powers of *i* repeat with every fourth power.

EXAMPLE 7	Evaluating Powers of <i>i</i>
	(a) $i^{27} = i^{24} \cdot i^3 = (i^4)^6 \cdot i^3 = 1^6 \cdot i^3 = -i$
	(b) $i^{101} = i^{100} \cdot i^1 = (i^4)^{25} \cdot i = 1^{25} \cdot i = i$
EXAMPLE 8	Writing the Power of a Complex Number in Standard Form
	Write $(2 + i)^3$ in standard form.
Solution	Use the special product formula for $(x + a)^3$.
	$(x + a)^3 = x^3 + 3ax^2 + 3a^2x + a^3$

NOTE Another way to find $(2 + i)^3$ is to multiply out $(2 + i)^2(2 + i)$.

WARNING In writing $\sqrt{-N} = \sqrt{N} i$, be sure to place *i* outside the $\sqrt{-N}$

symbol.

Using this special product formula,

$$(2 + i)^3 = 2^3 + 3 \cdot i \cdot 2^2 + 3 \cdot i^2 \cdot 2 + i^3$$

= 8 + 12i + 6(-1) + (-i)
= 2 + 11i
Now Work problems 35 and 43

2 Solve Quadratic Equations in the Complex Number System

Quadratic equations with a negative discriminant have no real number solution. However, if we extend our number system to allow complex numbers, quadratic equations always have solutions. Since the solution to a quadratic equation involves the square root of the discriminant, we begin with a discussion of square roots of negative numbers.

DEFINITION Principal Square Root of -N

If N is a positive real number, we define the **principal square root of** -N, denoted by $\sqrt{-N}$, as

 $\sqrt{-N} = \sqrt{N}i$

where *i* is the imaginary unit and $i^2 = -1$.

EXAMPLE 9	Evaluating the Square Root of a Negative Number	
	(a) $\sqrt{-1} = \sqrt{1}i = i$	
	(b) $\sqrt{-16} = \sqrt{16} i = 4i$	
	(c) $\sqrt{-8} = \sqrt{8}i = 2\sqrt{2}i$	
	Now Work PROBLEM 51	
EXAMPLE 10	Solving Equations	
	Solve each equation in the complex number system.	
	(a) $x^2 = 4$ (b) $x^2 = -9$	
Solution	(a) $x^2 = 4$	
	$x = \pm \sqrt{4} = \pm 2$	
	The equation has two solutions, -2 and 2. The solution set is $\{-2, 2\}$. (b) $x^2 = -9$	
	$x = \pm \sqrt{-9} = \pm \sqrt{9}i = \pm 3i$	
	The equation has two solutions, $-3i$ and $3i$. The solution set is $\{-3i, 3i\}$.	J
	Now Work Problem 59	
	WARNING When working with square roots of negative numbers do not set the square root	ofa

WARNING When working with square roots of negative numbers, do not set the square root of a product equal to the product of the square roots (which can be done with positive real numbers). To see why, look at this calculation: We know that $\sqrt{100} = 10$. However, it is also true that 100 = (-25)(-4), so

$$10 = \sqrt{100} = \sqrt{(-25)(-4)} = \sqrt{-25}\sqrt{-4} = \sqrt{25}i \cdot \sqrt{4}i = 5i \cdot 2i = 10i^2 = -10$$

Here is the error.

Because we have defined the square root of a negative number, we now restate the quadratic formula without restriction.

THEOREM Quadratic Formula

In the complex number system, the solutions of the quadratic equation $ax^2 + bx + c = 0$, where a, b, and c are real numbers and $a \neq 0$, are given by the formula

 $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \tag{9}$

EXAMPLE 11 Solving a Quadratic Equation in the Complex Number System

Solve the equation $x^2 - 4x + 8 = 0$ in the complex number system.

Solution

Here a = 1, b = -4, c = 8, and $b^2 - 4ac = (-4)^2 - 4 \cdot 1 \cdot 8 = -16$. Using equation (9), we find that

$$x = \frac{-(-4) \pm \sqrt{-16}}{2 \cdot 1} = \frac{4 \pm \sqrt{16}i}{2} = \frac{4 \pm 4i}{2} = \frac{2(2 \pm 2i)}{2} = 2 \pm 2i$$

The equation has the solution set $\{2 - 2i, 2 + 2i\}$.

Check: 2 + 2i: $(2 + 2i)^2 - 4(2 + 2i) + 8 = 4 + 8i + 4i^2 - 8 - 8i + 8$ = $4 + 4i^2$ = 4 - 4 = 02 - 2i: $(2 - 2i)^2 - 4(2 - 2i) + 8 = 4 - 8i + 4i^2 - 8 + 8i + 8$ = 4 - 4 = 0

Now Work PROBLEM 65

The discriminant $b^2 - 4ac$ of a quadratic equation still serves as a way to determine the character of the solutions.

Character of the Solutions of a Quadratic Equation

In the complex number system, consider a quadratic equation $ax^2 + bx + c = 0$, where $a \neq 0$ and a, b, and c are real numbers.

- If $b^2 4ac > 0$, the equation has two unequal real solutions.
- If $b^2 4ac = 0$, the equation has a repeated real solution, a double root.
- If $b^2 4ac < 0$, the equation has two complex solutions that are not real. The solutions are conjugates of each other.

The third conclusion in the display is a consequence of the fact that if $b^2 - 4ac = -N < 0$, then by the quadratic formula, the solutions are

$$x = \frac{-b + \sqrt{b^2 - 4ac}}{2a} = \frac{-b + \sqrt{-N}}{2a} = \frac{-b + \sqrt{N}i}{2a} = -\frac{b}{2a} + \frac{\sqrt{N}}{2a}i$$

and

$$x = \frac{-b - \sqrt{b^2 - 4ac}}{2a} = \frac{-b - \sqrt{-N}}{2a} = \frac{-b - \sqrt{N}i}{2a} = -\frac{b}{2a} - \frac{\sqrt{N}}{2a}i$$

which are conjugates of each other.

EXAMPLE 12	Determining the Character of the Solutions of a Quadratic Equation
	Without solving, determine the character of the solutions of each equation. (a) $3x^2 + 4x + 5 = 0$ (b) $2x^2 + 4x + 1 = 0$ (c) $9x^2 - 6x + 1 = 0$
Solution	 (a) Here a = 3, b = 4, and c = 5, so b² - 4ac = 16 - 4 • 3 • 5 = -44. The solutions are two complex numbers that are not real and are conjugates of each other. (b) Here a = 2, b = 4, and c = 1, so b² - 4ac = 16 - 8 = 8. The solutions are two unequal real numbers.
	(c) Here $a = 9, b = -6$, and $c = 1$, so $b^2 - 4ac = 36 - 4 \cdot 9 \cdot 1 = 0$. The solution is a repeated real number—that is, a double root.

Now Work PROBLEM 79

A.7 Assess Your Understanding

Concepts and Vocabulary

- 1. *True or False* The square of a complex number is sometimes negative.
- **2.** (2+i)(2-i) =____.
- **3.** *True or False* In the complex number system, a quadratic equation has four solutions.
- 4. In the complex number 5 + 2i, the number 5 is called the ______ part; the number 2 is called the ______ part; the number *i* is called the ______.
- 5. True or False The conjugate of 2 + 5i is -2 5i.
- 6. True or False All real numbers are complex numbers.

- **7.** *True or False* If 2 3i is a solution of a quadratic equation with real coefficients, then -2 + 3i is also a solution.
- **8.** *Multiple Choice* Which of the following is the principal square root of -4?

(a) -2i (b) 2i (c) -2 (d) 2

- 9. Multiple Choice Which operation involving complex numbers requires the use of a conjugate?
 (a) division
 (b) multiplication
 (c) subtraction
 (d) addition
- 10. Multiple Choice Powers of *i* repeat every _____ power.
 (a) second (b) third (c) fourth (d) fifth

Skill Building

In Problems 11–58, perform the indicated operation, and write each expression in the standard form a + bi.

15.		12. $(4 + 5i) +$ 16. $(-8 + 4i)$ 20. $3i(-3 + 4i)$	-(2-2i)	17. 3(2 -	- 6i)	18.	(3 - 4i) - (-3 - 4i) -4(2 + 8i) (5 + 3i) (2 - i)
23.	(-5-i) (-5+i)	24. $(-3 + i)$ (2)	(3 + i)	25. $\frac{10}{3-4}$	\overline{i}	26.	$\frac{13}{5-12i}$
27.	$\frac{2+i}{i}$	28. $\frac{2-i}{-2i}$		29. $\frac{6-i}{1+i}$		30.	$\frac{2+3i}{1-i}$
31.	$\left(\frac{1}{2} + \frac{\sqrt{3}}{2}i\right)^2$	32. $\left(\frac{\sqrt{3}}{2} - \frac{1}{2}i\right)$	$\Big)^2$	33. (1 +	<i>i</i>) ²	34.	$(1-i)^2$
35.	i^{23} 36. i^{14}		37. <i>i</i> ⁻²⁰		38. i^{-23}		39. $i^6 - 5$
40.	$4 + i^3$ 41. $6i^3$ -	$-4i^{5}$	42. $4i^3 - 2$	$2i^2 + 1$	43. $(1+i)^3$		44. $(3i)^4 + 1$
45.	$i^7(1+i^2)$ 46. $2i^4($	$1 + i^2$)	47. $i^8 + i^6$	$-i^4 - i^2$	48. $i^7 + i^5 + i^3 + i$		49. $\sqrt{-4}$
50.	$\sqrt{-9}$ 51. $\sqrt{-9}$	25	52. $\sqrt{-64}$		53. $\sqrt{-12}$		54. $\sqrt{-18}$
55.	$\sqrt{-200}$ 56. $\sqrt{-}$	45	57. $\sqrt{(3+1)^2}$	(4i-3)	58. $\sqrt{(4+3i)(3i)}$	- 4))

In Problems 59–78, solve each equation in the complex number system.

59. $x^2 + 4 = 0$	60. $x^2 - 4 = 0$	61. $x^2 - 16 = 0$	62. $x^2 + 25 = 0$
63. $x^2 - 6x + 13 = 0$	64. $x^2 + 4x + 8 = 0$	65. $x^2 - 6x + 10 = 0$	66. $x^2 - 2x + 5 = 0$
67. $25x^2 - 10x + 2 = 0$	68. $10x^2 + 6x + 1 = 0$	69. $5x^2 + 1 = 2x$	70. $13x^2 + 1 = 6x$
71. $x^2 + x + 1 = 0$	72. $x^2 - x + 1 = 0$	73. $x^3 - 64 = 0$	74. $x^3 + 27 = 0$
75. $x^4 = 16$	76. $x^4 = 1$	77. $x^4 + 13x^2 + 36 = 0$	78. $x^4 + 3x^2 - 4 = 0$

A62 APPENDIX A Review

In Problems 79–84, without solving, determine the character of the solutions of each equation in the complex number system.

- **79.** $3x^2 3x + 4 = 0$ **80.** $2x^2 - 4x + 1 = 0$
 - 82. $x^2 + 6 = 2x$ 83. $9x^2 - 12x + 4 = 0$
 - **85.** 2 + 3i is a solution of a quadratic equation with real **86.** 4 i is a solution of a quadratic equation with real coefficients. Find the other solution.

coefficients. Find the other solution.

84. $4x^2 + 12x + 9 = 0$

81. $2x^2 + 3x = 4$

In Problems 87–90, z = 3 - 4i and w = 8 + 3i. Write each expression in the standard form a + bi. **89.** $z\overline{z}$ 88. $w - \overline{w}$ 87. $z + \bar{z}$ **90.** $\overline{z - w}$

Applications and Extensions

- 91. Electrical Circuits The impedance Z, in ohms, of a circuit element is defined as the ratio of the phasor voltage V, in volts, across the element to the phasor current I, in amperes, through the element. That is, $Z = \frac{V}{I}$. If the voltage across a circuit element is 18 + i volts and the current through the element is 3 - 4i amperes, find the impedance.
- 92. Parallel Circuits In an ac circuit with two parallel pathways, the total impedance Z, in ohms, satisfies the formula
 - $\frac{1}{Z} = \frac{1}{Z_1} + \frac{1}{Z_2}$, where Z_1 is the impedance of the first pathway

and Z_2 is the impedance of the second pathway. Find the total impedance if the impedances of the two pathways are $Z_1 = 2 + i$ ohms and $Z_2 = 4 - 3i$ ohms.

- **93.** Use z = a + bi to show that $z + \overline{z} = 2a$ and $z \overline{z} = 2bi$.
- **94.** Use z = a + bi to show that $\overline{\overline{z}} = z$.
- **95.** Use z = a + bi and w = c + di to show that $\overline{z + w} = \overline{z} + \overline{w}$.
- **96.** Use z = a + bi and w = c + di to show that $\overline{z \cdot w} = \overline{z} \cdot \overline{w}$.

A.8 Problem Solving: Interest, Mixture, Uniform Motion, **Constant Rate Job Applications**

OBJECTIVES 1 Translate Verbal Descriptions into Mathematical Expressions (p. A63)

- 2 Solve Interest Problems (p. A63)
- 3 Solve Mixture Problems (p. A65)
- 4 Solve Uniform Motion Problems (p. A66)
- 5 Solve Constant Rate Job Problems (p. A67)



NOTE The icon 🔛 is a Model It! icon. It indicates that the discussion or problem involves modeling.

Applied (word) problems do not come in the form "Solve the equation...." Instead, they supply information using words, a verbal description of the real problem. So, to solve applied problems, we must be able to translate the verbal description into the language of mathematics. This can be done by using variables to represent unknown quantities and then finding relationships (such as equations) that involve these variables. The process of doing all this is called **mathematical modeling**. An equation or inequality that describes a relationship among the variables is called a model.

Any solution to the mathematical problem must be checked against the mathematical problem, the verbal description, and the real problem. See Figure 23 for an illustration of the modeling process.

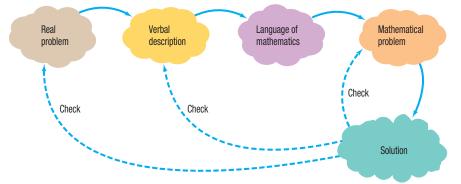


Figure 23 The modeling process

1 Translate Verbal Descriptions into Mathematical Expressions

EXAMPLE 1	Translating Verbal Descriptions into Mathematical Expressions
	(a) For uniform motion, the average speed of an object equals the distance traveled divided by the time required.
	<i>Translation:</i> If r is the speed, d the distance, and t the time, then $r = \frac{d}{t}$.
	(b) Let <i>x</i> denote a number.
	The number 5 times as large as x is 5 x .
	The number 3 less than x is $x - 3$.
	The number that exceeds x by 4 is $x + 4$.
	The number that, when added to x, gives 5 is $5 - x$.
	Now Work Problem 9
	Always check the units used to measure the variables of an applied problem

Always check the units used to measure the variables of an applied problem. In Example 1(a), if r is measured in miles per hour, then the distance d must be expressed in miles, and the time t must be expressed in hours. It is a good practice to check units to be sure that they are consistent and make sense.

Steps for Solving Applied Problems

- **STEP 1:** Read the problem carefully, perhaps two or three times. Pay particular attention to the question being asked in order to identify what you are looking for. Identify any relevant formulas you may need $(d = rt, A = \pi r^2, \text{ etc.})$. If you can, determine realistic possibilities for the answer.
- **STEP 2:** Assign a letter (variable) to represent what you are looking for, and if necessary, express any remaining unknown quantities in terms of this variable.
- **STEP 3:** Make a list of all the known facts, and translate them into mathematical expressions. These may take the form of an equation or an inequality involving the variable. If possible, draw an appropriately labeled diagram to assist you. Sometimes, creating a table or chart helps.
- **STEP 4:** Solve for the variable, and then answer the question.
- **STEP 5:** Check the answer with the facts in the problem. If it agrees, congratulations! If it does not agree, review your work and try again.

2 Solve Interest Problems

Interest is money paid for the use of money. The total amount borrowed (whether by an individual from a bank in the form of a loan, or by a bank from an individual in the form of a savings account) is called the **principal**. The **rate of interest**, expressed as a percent, is the amount charged for the use of the principal for a given period of time, usually on a yearly (that is, per annum) basis.

Simple Interest Formula

If a principal of P dollars is borrowed for a period of t years at a per annum interest rate r, expressed as a decimal, the interest I charged is

I = Prt

(1)

Interest charged according to formula (1) is called **simple interest**. When using formula (1), be sure to express r as a decimal. For example, if the rate of interest is 4%, then r = 0.04.

EXAMPLE 2 Finance: Computing Interest on a Loan

Suppose that Juanita borrows \$500 for 6 months at the simple interest rate of 9% per annum. What is the interest that Juanita will be charged on the loan? How much does Juanita owe after 6 months?

Solution The rate of interest is given per annum, so the actual time that the money is borrowed must be expressed in years. The interest charged would be the principal, \$500, times

the rate of interest (9% = 0.09), times the time in years, $\frac{1}{2}$:

Interest charged =
$$I = Prt = 500 \cdot 0.09 \cdot \frac{1}{2} = $22.50$$

After 6 months, Juanita will owe what she borrowed plus the interest:

500 + 22.50 = 522.50

```
EXAMPLE 3
```

Financial Planning

Candy has \$70,000 to invest and wants an annual return of \$2800, which requires an overall rate of return of 4%. She can invest in a safe, government-insured certificate of deposit, but it pays only 2%. To obtain 4%, she agrees to invest some of her money in noninsured corporate bonds paying 7%. How much should be placed in each investment to achieve her goal?

Solution STEP 1: The question is asking for two dollar amounts: the principal to invest in the corporate bonds and the principal to invest in the certificate of deposit.

- **STEP 2:** Let *b* represent the amount (in dollars) to be invested in the bonds. Then 70,000 b is the amount that will be invested in the certificate. (Do you see why?)
- **STEP 3:** We set up a table:

NOTE: We could have also let c represent the amount invested in the certificate and 70,000 - c the amount invested in bonds.

	Principal (\$)	Rate	Time (yr)	Interest (\$)
Bonds	b	7% = 0.07	1	0.07 <i>b</i>
Certificate	70,000 – <i>b</i>	2% = 0.02	1	0.02(70,000 - b)
Total	70,000	4% = 0.04	1	0.04(70,000) = 2800

Since the combined interest from the investments is equal to the total interest, we have

Bond interest + Certificate interest = Total interest

0.07b + 0.02(70,000 - b) = 2800

(Note that the units are consistent: the unit is dollars on both sides.)

STEP 4: 0.07b + 1400 - 0.02b = 2800

0.05b = 1400 Simplify.

b = 28,000 Divide both sides by 0.05.

Candy should place \$28,000 in the bonds and 70,000 - 28,000 = 42,000 in the certificate.

STEP 5: The interest on the bonds after 1 year is 0.07(\$28,000) = \$1960; the interest on the certificate after 1 year is 0.02(\$42,000) = \$840. The total annual interest is \$2800, the required amount.

SECTION A.8 Problem Solving: Interest, Mixture, Uniform Motion, Constant Rate Job Applications A65

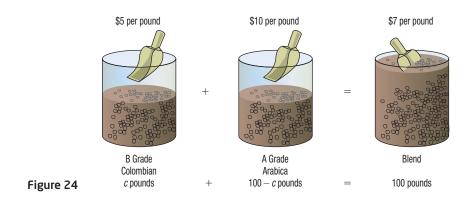
3 Solve Mixture Problems

Oil refineries sometimes produce gasoline that is a blend of two or more types of fuel; bakeries occasionally blend two or more types of flour for their bread. These problems are referred to as **mixture problems** because they involve combining two or more quantities to form a mixture.

EXAMPLE 4 Blending Coffees

The manager of a Starbucks store decides to experiment with a new blend of coffee. She will mix some B grade Colombian coffee that sells for \$5 per pound with some A grade Arabica coffee that sells for \$10 per pound to get 100 pounds of the new blend. The selling price of the new blend is to be \$7 per pound, and there is to be no difference in revenue between selling the new blend and selling the other types separately. How many pounds of the B grade Colombian coffee and how many pounds of the A grade Arabica coffees are required?

Solution Let *c* represent the number of pounds of the B grade Colombian coffee. Then 100 - c equals the number of pounds of the A grade Arabica coffee. See Figure 24.



Since there is to be no difference in revenue between selling the A and B grades separately and selling the blend, we have

Revenue from	m E	B grade	+	Revenue fro	m	A grade	=	Revenue fr	om	blend
{Price per pound of B grade	}{	Pounds of B grade	+	{Price per poun of A grade	d	{Pounds of A grade }	- = -	Price per pound of blend	$\left\{ F \right\}$	Pounds of blend
\$5	•	С	+	\$10	•	(100 - c)	=	\$7	•	100

Now solve the equation:

$$5c + 10(100 - c) = 700$$

$$5c + 1000 - 10c = 700$$

$$-5c = -300$$

$$c = 60$$

The manager should blend 60 pounds of B grade Colombian coffee with 100 - 60 = 40 pounds of A grade Arabica coffee to get the desired blend.

Check: The 60 pounds of B grade coffee would sell for (\$5) (60) = \$300, and the 40 pounds of A grade coffee would sell for (\$10) (40) = \$400. The total revenue, \$700, equals the revenue obtained from selling the blend, as desired.

4 Solve Uniform Motion Problems

Objects that move at a constant speed are said to be in **uniform motion**. When the average speed of an object is known, it can be interpreted as that object's constant speed. For example, a bicyclist traveling at an average speed of 25 miles per hour can be modeled as being in uniform motion with a constant speed of 25 miles per hour.

Uniform Motion Formula

If an object moves at an average speed (rate) *r*, the distance *d* covered in time *t* is given by the formula

$$d = rt \tag{2}$$

That is, Distance = $Rate \cdot Time$.

EXAMPLE 5 Physics: Uniform Motion

Tanya, who is a long-distance runner, runs at an average speed of 8 miles per hour (mi/h). Two hours after Tanya leaves your house, you leave in your Honda and follow the same route. If your average speed is 40 mi/h, how long is it before you catch up to Tanya? How far are each of you from your home?

Solution Refer to Figure 25. We use *t* to represent the time (in hours) that it takes you to catch up to Tanya. When this occurs, the total time elapsed for Tanya is t + 2 hours because she left 2 hours earlier.

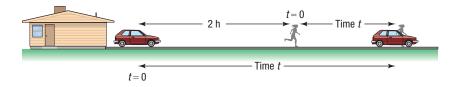


Figure 25

Set up the following table:

	Rate (mi/h)	Time (h)	Distance (mi)
Tanya	8	<i>t</i> + 2	8(<i>t</i> + 2)
Honda	40	t	40 <i>t</i>

The distance traveled is the same for both, which leads to the equation

$$8(t+2) = 40t$$
$$8t + 16 = 40t$$
$$32t = 16$$
$$t = \frac{1}{2}$$
 hour

It takes you $\frac{1}{2}$ hour to catch up to Tanya. Each of you has gone 20 miles.

Check: In 2.5 hours, Tanya travels a distance of $2.5 \cdot 8 = 20$ miles. In $\frac{1}{2}$ hour, you travel a distance of $\frac{1}{2} \cdot 40 = 20$ miles.

EXAMPLE 6 Physics: Uniform Motion

24(

A motorboat heads upstream a distance of 24 miles on a river whose current is running at 3 miles per hour (mi/h). The trip up and back takes 6 hours. Assuming that the motorboat maintains a constant speed relative to the water, what is its speed?

Solution See Figure 26. Use *r* to represent the constant speed of the motorboat relative to the water. Then the true speed going upstream is r - 3 mi/h, and the true speed going Distance

downstream is r + 3 mi/h. Since Distance = Rate · Time, then Time = $\frac{\text{Distance}}{\text{Rate}}$. Set up a table.

	Rate (mi/h)	Distance (mi)	Time (h) = $\frac{\text{Distance}}{\text{Rate}}$
Upstream	r – 3	24	$\frac{24}{r-3}$
Downstream	r + 3	24	$\frac{24}{r+3}$

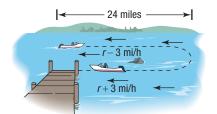


Figure 26

The total time up and back is 6 hours, which gives the equation

$\frac{24}{r-3} + \frac{24}{r+3} = 6$	
$\frac{(r+3) + 24(r-3)}{(r-3)(r+3)} = 6$	Add the quotients on the left.
$\frac{48r}{r^2 - 9} = 6$	Simplify.
$48r = 6(r^2 - 9)$	Multiply both sides by $r^2 - 9$.
$6r^2 - 48r - 54 = 0$	Write in standard form.
$r^2 - 8r - 9 = 0$	Divide by 6.
(r-9)(r+1) = 0	Factor.
r = 9 or $r = -1$	Use the Zero-Product Property and solve.

Discard the solution r = -1 mi/h and conclude that the speed of the motorboat relative to the water is 9 mi/h.

Now Work PROBLEM 29

5 Solve Constant Rate Job Problems

Here we look at jobs that are performed at a **constant rate**. The assumption is that if a job can be done in *t* units of time, then $\frac{1}{t}$ of the job is done in 1 unit of time. In other words, if a job takes 4 hours, then $\frac{1}{4}$ of the job is done in 1 hour.

EXAMPLE 7 Working Together to Do a Job

At 10 AM Danny is asked by his father to weed the garden. From past experience, Danny knows that this will take him 4 hours, working alone. His older brother Mike, when it is his turn to do this job, requires 6 hours. Since Mike wants to go golfing with Danny and has a reservation for 1 PM, he agrees to help Danny. Assuming no gain or loss of efficiency, when will they finish if they work together? Can they make the golf date?

Solution

Table 1		
	Hours to Do Job	Part of Job Done in 1 Hour
Danny	4	$\frac{1}{4}$
Mike	6	$\frac{1}{6}$
Together	t	$\frac{1}{t}$

Set up Table 1. In 1 hour, Danny does $\frac{1}{4}$ of the job, and in 1 hour, Mike does $\frac{1}{6}$ of the job. Let *t* be the time (in hours) that it takes them to do the job together. In 1 hour, then, $\frac{1}{t}$ of the job is completed. Reason as follows:

$$\begin{pmatrix} Part \text{ done by Danny} \\ in 1 \text{ hour} \end{pmatrix} + \begin{pmatrix} Part \text{ done by Mike} \\ in 1 \text{ hour} \end{pmatrix} = \begin{pmatrix} Part \text{ done together} \\ in 1 \text{ hour} \end{pmatrix}$$

From Table 1,

$$\frac{1}{4} + \frac{1}{6} = \frac{1}{t}$$
 The model
$$\frac{3}{12} + \frac{2}{12} = \frac{1}{t}$$
 LCD = 12 on the left
$$\frac{5}{12} = \frac{1}{t}$$
 Simplify.
$$5t = 12$$
 Multiply both sides by 12t
$$t = \frac{12}{5}$$
 Divide both sides by 5.

Working together, Mike and Danny can do the job in $\frac{12}{5}$ hours, or 2 hours, 24 minutes. They should make the golf date, since they will finish at 12:24 PM.

Now Work PROBLEM 35

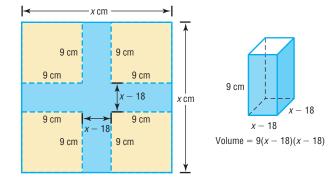
 \propto The next example is one that you will probably see again in a slightly different form if you study calculus.

EXAMPLE 8 Constructing a Box

From each corner of a square piece of sheet metal, remove a square with sides of length 9 centimeters. Turn up the edges to form an open box. If the box is to hold 144 cubic centimeters (cm³), what should be the dimensions of the piece of sheet metal?

Solution Use Figure 27 as a guide. We have labeled by x the length of a side of the square piece of sheet metal. The box will be of height 9 centimeters, and its square base will measure x - 18 on each side. The volume V (Length × Width × Height) of the box is therefore

$$V = (x - 18) (x - 18) \cdot 9 = 9(x - 18)^2$$





Since the volume of the box is to be 144 cm³, we have

 $9(x - 18)^2 = 144$ $(x - 18)^2 = 16$ $x - 18 = \pm 4$ $x = 18 \pm 4$ x = 22 or x = 14 V = 144Divide both sides by 9. Use the Square Root Method.

Discard the solution x = 14 (do you see why?) and conclude that the sheet metal should be 22 centimeters by 22 centimeters.

Check: If we take a piece of sheet metal 22 centimeters by 22 centimeters, cut out a 9-centimeter square from each corner, and fold up the edges, we get a box whose dimensions are 9 cm by 4 cm by 4 cm and whose volume is $9 \cdot 4 \cdot 4 = 144$ cm³, as required.

Now Work PROBLEM 57

A.8 Assess Your Understanding

Concepts and Vocabulary

- **1.** The process of using variables to represent unknown quantities and then finding relationships that involve these variables is referred to as
- **2.** The money paid for the use of money is
- 3. Objects that move at a constant speed are said to be in
- **4.** *True or False* The amount charged for the use of principal for a given period of time is called the rate of interest.
- 5. True or False If an object moves at an average speed r, the distance d covered in time t is given by the formula d = rt.
- **6.** *Multiple Choice* Suppose that you want to mix two coffees in order to obtain 100 pounds of a blend. If *x* represents the number of pounds of coffee A, which algebraic expression represents the number of pounds of coffee B?

(a) 100 - x (b) x - 100 (c) 100 x (d) 100 + x

7. *Multiple Choice* Which of the following is the simple interest formula?

(a)
$$I = \frac{rt}{P}$$
 (b) $I = Prt$ (c) $I = \frac{P}{rt}$ (d) $I = P + rt$

8. *Multiple Choice* If it takes 5 hours to complete a job, what fraction of the job is done in 1 hour?

(a)
$$\frac{4}{5}$$
 (b) $\frac{5}{4}$ (c) $\frac{1}{5}$ (d) $\frac{1}{4}$

Applications and Extensions

In Problems 9–18, translate each sentence into a mathematical equation. Be sure to identify the meaning of all symbols.

- 9. Geometry The area of a circle is the product of the number π and the square of the radius.
- 10. Geometry The circumference of a circle is the product of the number π and twice the radius.
- **11. Geometry** The area of a square is the square of the length of a side.
- **12. Geometry** The perimeter of a square is four times the length of a side.
- **13. Physics** Force equals the product of mass and acceleration.
- 14. Physics Pressure is force per unit area.
- 15. Physics Work equals force times distance.
- **16. Physics** Kinetic energy is one-half the product of the mass and the square of the velocity.
- **17. Business** The total variable cost of manufacturing *x* dishwashers is \$150 per dishwasher times the number of dishwashers manufactured.
- **18. Business** The total revenue derived from selling *x* dishwashers is \$250 per dishwasher times the number of dishwashers sold.

- **19. Financial Planning** Betsy, a recent retiree, requires \$6000 per year in extra income. She has \$50,000 to invest and
 - can invest in B-rated bonds paying 15% per year or in a certificate of deposit (CD) paying 7% per year. How much money should Betsy invest in each to realize exactly \$6000 in interest per year?
 - **20. Financial Planning** After 2 years, Betsy (see Problem 19) finds that she will now require \$7000 per year. Assuming that the remaining information is the same, how should the money be reinvested?
 - **21. Banking** A bank loaned out \$12,000, part of it at the rate of 8% per year and the rest at the rate of 18% per year. If the interest received totaled \$1000, how much was loaned at 8%?
 - **22. Banking** Wendy, a loan officer at a bank, has \$1,000,000 to lend and is required to obtain an average return of 18% per year. If she can lend at the rate of 19% or at the rate of 16%, how much can she lend at the 16% rate and still meet her requirement?

- 23. Blending Teas The manager of a store that specializes in selling tea decides to experiment with a new blend. She will mix some Earl Grey tea that sells for \$6 per pound with some Orange Pekoe tea that sells for \$4 per pound to get 100 pounds of the new blend. The selling price of the new blend is to be \$5.50 per pound, and there is to be no difference in revenue between selling the new blend and selling the other types. How many pounds of the Earl Grey tea and of the Orange Pekoe tea are required?
- **24. Business: Blending Coffee** A coffee manufacturer wants to market a new blend of coffee that sells for \$4.10 per pound by mixing two coffees that sell for \$2.75 and \$5 per pound, respectively. What amounts of each coffee should be blended to obtain the desired mixture?

[**Hint:** Assume that the total weight of the desired blend is 100 pounds.]

- **25.** Business: Mixing Nuts A nut store normally sells cashews for \$9.00 per pound and almonds for \$4.50 per pound. But at the end of the month the almonds had not sold well, so, in order to sell 60 pounds of almonds, the manager decided to mix the 60 pounds of almonds with some cashews and sell the mixture for \$7.75 per pound. How many pounds of cashews should be mixed with the almonds to ensure no change in the revenue?
- **26. Business: Mixing Candy** A candy store sells boxes of candy containing caramels and cremes. Each box sells for \$12.50 and holds 30 pieces of candy (all pieces are the same size). If the caramels cost \$0.25 to produce and the cremes cost \$0.45 to produce, how many of each should be in a box to yield a profit of \$3?
- **27. Physics: Uniform Motion** A motorboat can maintain a constant speed of 16 miles per hour relative to the water. The boat travels upstream to a certain point in 20 minutes; the return trip takes 15 minutes. What is the speed of the current? See the figure.



- **28.** Physics: Uniform Motion A motorboat heads upstream on a river that has a current of 3 miles per hour. The trip upstream takes 5 hours, and the return trip takes 2.5 hours. What is the speed of the motorboat? (Assume that the boat maintains a constant speed relative to the water.)
- **29. Physics: Uniform Motion** A motorboat maintained a constant speed of 15 miles per hour relative to the water in going 10 miles upstream and then returning. The total time for the trip was 1.5 hours. Use this information to find the speed of the current.
 - **30. Physics: Uniform Motion** Two cars enter the Florida Turnpike at Commercial Boulevard at 8:00 AM, each heading for Wildwood. One car's average speed is 10 miles per hour more than the other's. The faster car arrives at Wildwood at
 - 11:00 AM, $\frac{1}{2}$ hour before the other car. What was the average

speed of each car? How far did each travel?

31. Moving Walkways The speed of a moving walkway is typically about 2.5 feet per second. Walking on such a moving walkway, it takes Karen a total of 48 seconds to travel 50 feet with the movement of the walkway and then back again against the movement of the walkway. What is Karen's normal walking speed?

Source: Answers.com

32. High-Speed Walkways Toronto's Pearson International Airport has a high-speed version of a moving walkway. If Liam walks while riding this moving walkway, he can travel 280 meters in 60 seconds less time than if he stands still on the moving walkway. If Liam walks at a normal rate of 1.5 meters per second, what is the speed of the walkway?

Source: Answers.com

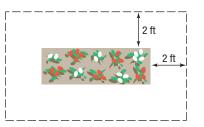
33. Tennis A regulation doubles tennis court has an area of 2808 square feet. If it is 6 feet longer than twice its width, determine the dimensions of the court.

Source: United States Tennis Association

34. Laser Printers It takes a Xerox VersaLink C500 laser printer 9 minutes longer to complete a 1440-page print job by itself than it takes a Brother HL-L8350CDW to complete the same job by itself. Together the two printers can complete the job in 20 minutes. How long does it take each printer to complete the print job alone? What is the speed of each printer?

Source: Top Ten Reviews

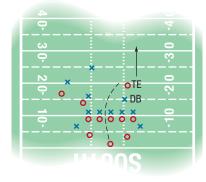
- **35. Working Together on a Job** Trent can deliver his newspapers in 30 minutes. It takes Lois 20 minutes to do the same route. How long would it take them to deliver the newspapers if they worked together?
- **36. Working Together on a Job** Patrice, by himself, can paint four rooms in 10 hours. If he hires April to help, they can do the same job together in 6 hours. If he lets April work alone, how long will it take her to paint four rooms?
- **37. Enclosing a Garden** A gardener has 46 feet of fencing to be used to enclose a rectangular garden that has a border 2 feet wide surrounding it. See the figure.
 - (a) If the length of the garden is to be twice its width, what will be the dimensions of the garden?
 - (b) What is the area of the garden?
 - (c) If the length and width of the garden are to be the same, what will be the dimensions of the garden?
 - (d) What will be the area of the square garden?



- **38.** Construction A pond is enclosed by a wooden deck that is 3 feet wide. The fence surrounding the deck is 100 feet long.
 - (a) If the pond is square, what are its dimensions?
 - (b) If the pond is rectangular and the length of the pond is to be three times its width, what are its dimensions?
 - (c) If the pond is circular, what is its diameter?
 - (d) Which pond has the larger area?

39. Football A tight end can run the 100-yard dash in 12 seconds.A defensive back can do it in 10 seconds. The tight end catches a pass at his own 20-yard line with the defensive back at the 15-yard line. (See the figure.) If no other players are nearby, at what yard line will the defensive back catch up to the tight end?

[**Hint:** At time t = 0, the defensive back is 5 yards behind the tight end.]

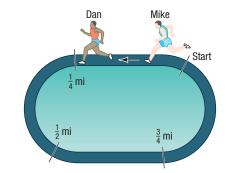


- **40. Computing Business Expense** Therese, an outside salesperson, uses her car for both business and pleasure. Last year, she traveled 30,000 miles, using 900 gallons of gasoline. Her car gets 40 miles per gallon on the highway and 25 in the city. She can deduct all highway travel, but no city travel, on her taxes. How many miles should Therese deduct as a business expense?
- **41. Mixing Water and Antifreeze** How much water should be added to 1 gallon of pure antifreeze to obtain a solution that is 60% antifreeze?
- **42. Mixing Water and Antifreeze** The cooling system of a certain foreign-made car has a capacity of 15 liters. If the system is filled with a mixture that is 40% antifreeze, how much of this mixture should be drained and replaced by pure antifreeze so that the system is filled with a solution that is 60% antifreeze?
- **43. Chemistry: Salt Solutions** How much water must be evaporated from 32 ounces of a 4% salt solution to make a 6% salt solution?
- **44. Chemistry: Salt Solutions** How much water must be evaporated from 240 gallons of a 3% salt solution to produce a 5% salt solution?
- **45. Purity of Gold** The purity of gold is measured in karats, with pure gold being 24 karats. Other purities of gold are expressed as proportional parts of pure gold. Thus, 18-karat

gold is $\frac{18}{24}$, or 75% pure gold; 12-karat gold is $\frac{12}{24}$, or 50% pure

gold; and so on. How much 12-karat gold should be mixed with pure gold to obtain 60 grams of 16-karat gold?

- **46.** Chemistry: Sugar Molecules A sugar molecule has twice as many atoms of hydrogen as it does oxygen and one more atom of carbon than of oxygen. If a sugar molecule has a total of 45 atoms, how many are oxygen? How many are hydrogen?
- **47. Running a Race** Mike can run the mile in 6 minutes, and Dan can run the mile in 9 minutes. If Mike gives Dan a head start of 1 minute, how far from the start will Mike pass Dan? How long does it take? See the figure.



- **48. Range of an Airplane** An air rescue plane averages 300 miles per hour in still air. It carries enough fuel for 5 hours of flying time. If, upon takeoff, it encounters a head wind of 30 mi/h, how far can it fly and return safely? (Assume that the wind remains constant.)
- **49. Emptying Oil Tankers** An oil tanker can be emptied by the main pump in 4 hours. An auxiliary pump can empty the tanker in 9 hours. If the main pump is started at 9 AM, when should the auxiliary pump be started so that the tanker is emptied by noon?
- **50. Cement Mix** A 20-pound bag of Economy brand cement mix contains 25% cement and 75% sand. How much pure cement must be added to produce a cement mix that is 40% cement?
- **51. Filling a Tub** A bathroom tub will fill in 15 minutes with both faucets open and the stopper in place. With both faucets closed and the stopper removed, the tub will empty in 20 minutes. How long will it take for the tub to fill if both faucets are open and the stopper is removed?
- **52.** Using Two Pumps A 5-horsepower (hp) pump can empty a pool in 5 hours. A smaller, 2-hp pump empties the same pool in 8 hours. The pumps are used together to begin emptying the pool. After two hours, the 2-hp pump breaks down. How long will it take the larger pump to finish emptying the pool?
- **53. A Biathlon** Suppose that you have entered an 87-mile biathlon that consists of a run and a bicycle race. During your run, your average speed is 6 miles per hour, and during your bicycle race, your average speed is 25 miles per hour. You finish the race in 5 hours. What is the distance of the run? What is the distance of the bicycle race?
- **54.** Cyclists Two cyclists leave a city at the same time, one going east and the other going west. The westbound cyclist bikes 5 mph faster than the eastbound cyclist. After 6 hours they are 246 miles apart. How fast is each cyclist riding?
- **55. Comparing Olympic Heroes** In the 2016 Olympics, Usain Bolt of Jamaica won the gold medal in the 100-meter race with a time of 9.81 seconds. In the 1896 Olympics, Thomas Burke of the United States won the gold medal in the 100-meter race in 12.0 seconds. If they ran in the same race, repeating their respective times, by how many meters would Bolt beat Burke?

56. Constructing a Coffee Can

A 30.5-ounce can of Hills Bros.® coffee requires 58.9π square inches of aluminum. If its height is 6.4 inches, what is its radius? [Hint: The surface area *S* of a right cylinder is $S = 2\pi r^2 + 2\pi rh$, where *r* is the radius and *h* is the height.]



57. Constructing a Box An open box is to be constructed from a square piece of sheet metal by removing a square of side 1 foot from each corner and turning up the edges. If the box is to hold 4 cubic feet, what should be the dimension of the sheet metal?

Explaining Concepts: Discussion and Writing

- **59. Critical Thinking** Make up a word problem that requires solving a linear equation as part of its solution. Exchange problems with a friend. Write a critique of your friend's problem.
- **60. Critical Thinking** You are the manager of a clothing store and have just purchased 100 dress shirts for \$20.00 each. After 1 month of selling the shirts at the regular price, you plan to have a sale giving 40% off the original selling price. However, you still want to make a profit of \$4 on each shirt at the sale price. What should you price the shirts at initially to ensure this? If, instead of 40% off at the sale, you give 50% off, by how much is your profit reduced?
- **61. Computing Average Speed** In going from Chicago to Atlanta, a car averages 45 miles per hour, and in going from Atlanta to Miami, it averages 55 miles per hour. If Atlanta is halfway between Chicago and Miami, what is the average

58. Constructing a Box Rework Problem 57 if the piece of sheet metal is a rectangle whose length is twice its width.

speed from Chicago to Miami? Discuss an intuitive solution. Write a paragraph defending your intuitive solution. Then solve the problem algebraically. Is your intuitive solution the same as the algebraic one? If not, find the flaw.

- **62. Speed of a Plane** On a recent flight from Phoenix to Kansas City, a distance of 919 nautical miles, the plane arrived 20 minutes early. On leaving the aircraft, I asked the captain, "What was our tail wind?" He replied, "I don't know, but our ground speed was 550 knots." Has enough information been provided for you to find the tail wind? If possible, find the tail wind. (1 knot = 1 nautical mile per hour)
- **63. Critical Thinking** Without solving, explain what is wrong with the following mixture problem: How many liters of 25% ethanol should be added to 20 liters of 48% ethanol to obtain a solution of 58% ethanol? Now go through an algebraic solution. What happens?

A.9 Interval Notation; Solving Inequalities

PREPARING FOR THIS SECTION *Before getting started, review the following:*

• Algebra Essentials (Section A.1, pp. A1–A10)

Now Work the 'Are You Prepared?' problems on page A80.

OBJECTIVES 1 Use Interval Notation (p. A72)

- 2 Use Properties of Inequalities (p. A74)
- 3 Solve Inequalities (p. A76)
- **4** Solve Combined Inequalities (p. A77)
- **5** Solve Inequalities Involving Absolute Value (p. A78)

Suppose that *a* and *b* are two real numbers and a < b. The notation a < x < b means that *x* is a number *between a* and *b*. The expression a < x < b is equivalent to the two inequalities a < x and x < b. Similarly, the expression $a \le x \le b$ is equivalent to the two inequalities $a \le x$ and $x \le b$. The remaining two possibilities, $a \le x < b$ and $a < x \le b$, are defined similarly.

Although it is acceptable to write $3 \ge x \ge 2$, it is preferable to reverse the inequality symbols and write instead $2 \le x \le 3$ so that the values go from smaller to larger, reading from left to right.

A statement such as $2 \le x \le 1$ is false because there is no number x for which $2 \le x$ and $x \le 1$. Finally, never mix inequality symbols, as in $2 \le x \ge 3$.

1 Use Interval Notation

Let *a* and *b* represent two real numbers with a < b.

DEFINITION Intervals

- An open interval, denoted by (a, b), consists of all real numbers x for which a < x < b.
- A closed interval, denoted by [a, b], consists of all real numbers x for which a ≤ x ≤ b.
- The half-open, or half-closed, intervals are (a, b], consisting of all real numbers x for which a < x ≤ b, and [a, b), consisting of all real numbers x for which a ≤ x < b.

In each of these definitions, a is called the **left endpoint** and b the **right endpoint** of the interval.

The symbol ∞ (read as "infinity") is not a real number, but notation used to indicate unboundedness in the positive direction. The symbol $-\infty$ (read as "negative infinity") also is not a real number, but notation used to indicate unboundedness in the negative direction. The symbols ∞ and $-\infty$ are used to define five other kinds of intervals:

[<i>a</i> ,∞)	consists of all real numbers <i>x</i> for which $x \ge a$.
(a,∞)	consists of all real numbers <i>x</i> for which $x > a$.
$(-\infty, a]$	consists of all real numbers <i>x</i> for which $x \le a$.
$(-\infty, a)$	consists of all real numbers <i>x</i> for which $x < a$.
$(-\infty,\infty)$	consists of all real numbers.

Note that ∞ and $-\infty$ are never included as endpoints, since neither is a real number. Table 2 summarizes interval notation, corresponding inequality notation, and their graphs.

Interval	Inequality	Graph
The open interval (a, b)	a < x < b	a b
The closed interval $[a, b]$	$a \le x \le b$	a b
The half-open interval $[a, b)$	$a \leq x < b$	a b
The half-open interval $(a, b]$	$a < \mathbf{x} \le \mathbf{b}$	a b
The interval $[a, \infty)$	$X \ge a$	$a \longrightarrow$
The interval (a, ∞)	X>a	<i>a</i>
The interval $(-\infty, a]$	$X \le a$	$a \rightarrow a$
The interval $(-\infty, a)$	X < a	$a \rightarrow a$
The interval $(-\infty, \infty)$	All real numbers	\rightarrow

EXAMPLE 1 Writing Inequalities Using Interval Notation

Write each inequality using interval notation.

(a) $1 \le x \le 3$ (b) -4 < x < 0 (c) x > 5 (d) $x \le 1$

Solution

Table

- (a) $1 \le x \le 3$ describes all real numbers x between 1 and 3, inclusive. In interval notation, we write [1, 3].
 - (b) In interval notation, -4 < x < 0 is written (-4, 0).
 - (c) In interval notation, x > 5 is written $(5, \infty)$.
 - (d) In interval notation, $x \le 1$ is written $(-\infty, 1]$.

In Words

The notation [a, b] means all real numbers between a and b, inclusive. The notation (a, b) means all real numbers between a and b, not including a and b.

In Words

An interval is a nonempty set of real numbers.

EXAMPLE 2	Writing Intervals Using Inequality Notation			
	Write each interval as an inequality involving x.			
	(a) $[1,4)$ (b) $(2,\infty)$ (c) $[2,3]$ (d) $(-\infty,-3]$			
Solution	Solution (a) $[1, 4)$ consists of all real numbers <i>x</i> for which $1 \le x < 4$.			x < 4.
	(b) $(2,\infty)$ con	nsists of all real numb	pers x for which $x >$	· 2.
	(c) $[2,3]$ cons	sists of all real numbe	rs x for which $2 \le 1$.	$x \leq 3.$

(d) $(-\infty, -3]$ consists of all real numbers x for which $x \le -3$.

Now Work problems 13, 25, and 33

2 Use Properties of Inequalities

The product of two positive real numbers is positive, the product of two negative real numbers is positive, and the product of 0 and 0 is 0. For any real number a, the value of a^2 is 0 or positive; that is, a^2 is nonnegative. This is called the **nonnegative** property.

ds re of a real number is	Nonnegative Property For any real number <i>a</i> ,		
ative.	$a^2 \ge 0$	(1)	

When the same number is added to both sides of an inequality, an equivalent inequality is obtained. For example, since 3 < 5, then 3 + 4 < 5 + 4 or 7 < 9. This is called the **addition property** of inequalities.

In Words The addition property states that the sense, or direction, of an	Addition Property of Inequalities For real numbers <i>a</i> , <i>b</i> , and <i>c</i> ,	
inequality remains unchanged if the same number is added to both sides.	 If a < b, then a + c < b + c. If a > b, then a + c > b + c. 	(2a) (2b)

EXAMPLE 3	Addition Property of Inequalities	
	(a) If $x < -5$, then $x + 5 < -5 + 5$ or $x + 5 < 0$. (b) If $x > 2$, then $x + (-2) > 2 + (-2)$ or $x - 2 > 0$.	ر
	Now Work problem 41	

Now let's see what happens when both sides of an inequality are multiplied by a nonzero number.

In Word The square never nega

J

EXAMPLE 4	Multiplying an Inequality by a Positive Number
	Express as an inequality the result of multiplying both sides of the inequality $3 < 7$ by 2.
Solution	Begin with
	3 < 7
	Multiplying both sides by 2 yields the numbers 6 and 14, so we have
	6 < 14
EXAMPLE 5	Multiplying an Inequality by a Negative Number
	Express as an inequality the result of multiplying both sides of the inequality $9 > 2$ by -4 .
Solution	Begin with
	9 > 2
	Multiplying both sides by -4 yields the numbers -36 and -8 , so we have
	-36 < -8
In Words Multiplying by a negative number reverses the inequality.	Note that the effect of multiplying both sides of $9 > 2$ by the negative number -4 is that the direction of the inequality symbol is reversed. Examples 4 and 5 illustrate the following general multiplication properties for inequalities:
In Words The multiplication properties state that the sense, or direction,	Multiplication Properties for Inequalities For real numbers <i>a</i> , <i>b</i> , and <i>c</i> ,
of an inequality <i>remains the same</i> if both sides are multiplied by a	• If $a < b$ and if $c > 0$, then $ac < bc$. • If $a < b$ and if $c < 0$, then $ac > bc$. (3a)
positive real number, whereas the direction is reversed if both sides are multiplied by a <i>negative</i> real number.	 If a > b and if c > 0, then ac > bc. If a > b and if c < 0, then ac < bc. (3b)
EXAMPLE 6	Multiplication Property of Inequalities
	(a) If $2x < 6$, then $\frac{1}{2} \cdot 2x < \frac{1}{2} \cdot 6$ or $x < 3$.
	(x) = x

(b) If
$$\frac{x}{-3} > 12$$
, then $-3\left(\frac{x}{-3}\right) < -3 \cdot 12$ or $x < -36$.
(c) If $-4x < -8$, then $\frac{-4x}{-4} > \frac{-8}{-4}$ or $x > 2$.

(d) If -x > 8, then $(-1)(-x) < (-1) \cdot 8$ or x < -8.

Now Work PROBLEM 47

Reciprocal Properties for Inequalities

• If $a > 0$, then $\frac{1}{a} > 0$.	(4a)
• If $a < 0$, then $\frac{1}{a} < 0$.	(4b)
If $h > a > 0$, then $\frac{1}{a} > \frac{1}{a} > 0$	(4.5)

• If
$$b > a > 0$$
, then $\frac{-}{a} > \frac{-}{b} > 0$. (4c)

• If
$$a < b < 0$$
, then $\frac{1}{b} < \frac{1}{a} < 0$. (4d)

3 Solve Inequalities

An **inequality in one variable** is a statement involving two expressions, at least one containing the variable, separated by one of the inequality symbols: $<, \leq, >$, or \geq . To **solve an inequality** means to find all values of the variable for which the statement is true. These values are called **solutions** of the inequality.

For example, the following are all inequalities involving one variable *x*:

$$x + 5 < 8$$
 $2x - 3 \ge 4$ $x^2 - 1 \le 3$ $\frac{x + 1}{x - 2} > 0$

As with equations, one method for solving an inequality is to replace it by a series of equivalent inequalities until an inequality with an obvious solution, such as x < 3, is obtained. Equivalent inequalities are obtained by applying some of the same properties that are used to find equivalent equations. The addition property and the multiplication properties for inequalities form the basis for the following procedures.

Procedures That Leave the Inequality Symbol Unchanged

• Simplify both sides of the inequality by combining like terms and eliminating parentheses:

Replace x + 2 + 6 > 2x + 5(x + 1)by x + 8 > 7x + 5

• Add or subtract the same expression on both sides of the inequality:

Replace 3x - 5 < 4by (3x - 5) + 5 < 4 + 5

• Multiply or divide both sides of the inequality by the same *positive* expression:

Replace
$$4x > 16$$
 by $\frac{4x}{4} > \frac{16}{4}$

Procedures That Reverse the Sense or Direction of the Inequality Symbol

• Interchange the two sides of the inequality:

Replace
$$3 < x$$
 by $x > 3$

• Multiply or divide both sides of the inequality by the same *negative* expression:

Replace
$$-2x > 6$$
 by $\frac{-2x}{-2} < \frac{6}{-2}$

As the examples that follow illustrate, we solve inequalities using many of the same steps that are used to solve equations. In writing the solution of an inequality, either set notation or interval notation may be used, whichever is more convenient.

EXAMPLE 7	Solving an Inequality	
	Solve the inequality $4x + 7 \ge 2x - 3$	3, and graph the solution set.
Solution	$4x + 7 \ge 2x - 3$	
	$4x + 7 - 7 \ge 2x - 3 - 7$	Subtract 7 from both sides.
	$4x \ge 2x - 10$	Simplify.
	$4x - 2x \ge 2x - 10 - 2x$	Subtract 2x from both sides.
	$2x \ge -10$	Simplify.
	$\frac{2x}{2} \ge \frac{-10}{2}$	Divide both sides by 2. (The direction of the inequality symbol is unchanged.)
	$x \ge -5$	Simplify.
-6 -5 -4 -3 -2 $-1Figure 28 x \ge -5$	The solution set is $\{x x \ge -5\}$ or interval $[-5, \infty)$. See Figure 28 for t	, using interval notation, all numbers in the the graph.

Now Work PROBLEM 59

4 Solve Combined Inequalities

EXAMPLE 8	Solving a Combined Ine	quality	
	Solve the inequality $-5 < 3$	3x - 2 < 1, and graph the solut	ion set.
Solution	Recall that the inequality		
		-5 < 3x - 2 < 1	
	is equivalent to the two inec	qualities	
	-5	3x - 2 and $3x - 2 < 1$	
	Solve each of these inequali	ties separately.	
	-5 < 3x - 2		3x - 2 < 1
	-5 + 2 < 3x - 2 + 2	Add 2 to both sides.	3x - 2 + 2 < 1 + 2
	-3 < 3x	Simplify.	3x < 3
	$\frac{-3}{3} < \frac{3x}{3}$	Divide both sides by 3.	$\frac{3x}{3} < \frac{3}{3}$
	-1 < x	Simplify.	x < 1
	The solution set of the origi	nal pair of inequalities consists of	of all x for which
		-1 < x and $x < 1$	
-3 -2 -1 0 1 2	This may be written more co	Sompactly as $\{x -1 < x < 1\}$.	In interval notation, the

This may be written more compactly as $\{x | -1 < x < 1\}$. In interval notation, the solution is (-1, 1). See Figure 29 for the graph.

Now Work PROBLEM 79

Figure 29 -1 < x < 1

Observe in Example 8 that solving each of the two inequalities required exactly the same steps. A shortcut to solving the original inequality algebraically is to deal with the two inequalities at the same time, as follows:

-5 <	3x - 2	< 1	
-5 + 2 <	3x - 2 + 2	< 1 + 2	Add 2 to each part.
-3 <	3 <i>x</i>	< 3	Simplify.
$\frac{-3}{3} <$	$\frac{3x}{3}$	$<\frac{3}{3}$	Divide each part by 3.
3	3	3	
-1 <	x	< 1	Simplify.

EXAMPLE 9	Using a Reciprocal Property to Solve an Inequality
	Solve the inequality $(4x - 1)^{-1} > 0$, and graph the solution set.
Solution	Recall that $(4x - 1)^{-1} = \frac{1}{4x - 1}$. Reciprocal Property (4a) states that if $a > 0$, then its reciprocal is greater than zero.
	$(4x - 1)^{-1} > 0$
	$\frac{1}{4x-1} > 0$
	4x - 1 > 0 Reciprocal Property (4a)
	4x > 1 Add 1 to both sides.
	$x > \frac{1}{4}$ Divide both sides by 4.
$\begin{array}{c c} & & \\ \hline \\ 0 & \frac{1}{4} & 1 \end{array}$	The solution set is $\left\{x \mid x > \frac{1}{4}\right\}$, that is, all real numbers in the interval $\left(\frac{1}{4}, \infty\right)$.
Figure 30 $x > \frac{1}{4}$	Figure 30 gives the graph.
	Now Work Problem 89

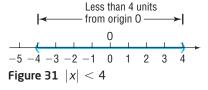
5 Solve Inequalities Involving Absolute Value

EXAMPLE 10 Solving an Inequality Involving Absolute Value

that is, all x in the interval (-4, 4).

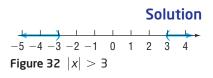
Solve the inequality |x| < 4, and graph the solution set.

Solution



EXAMPLE 11





We are looking for all points whose coordinate *x* is a distance greater than 3 units from the origin. Figure 32 gives the graph. Any number *x* less than -3 or greater than 3 satisfies the condition |x| > 3. The solution set consists of all numbers *x* for which x < -3 or x > 3, that is, all *x* in $(-\infty, -3) \cup (3, \infty)$.*

We are looking for all points whose coordinate x is a distance less than 4 units from the origin. See Figure 31 for the graph. Because any x between -4 and 4 satisfies the

condition |x| < 4, the solution set consists of all numbers x for which -4 < x < 4,

*Recall that the symbol \cup stands for the union of two sets. Refer to page A2 if necessary.

This follows the form of statement (6)

Examples 10 and 11 illustrate the following results:

THEOREM

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If *a* is any positive number, then

• $ u < a$	is equivalent to	-a < u < a	(5)
• $ u \leq a$	is equivalent to	$-a \le u \le a$	(6)
• $ u > a$	is equivalent to	$u < -a ext{ or } u > a$	(7)
• $ u \ge a$	is equivalent to	$u \leq -a \text{ or } u \geq a$	(8)

EXAMPLE 12 Solving an Inequality Involving Absolute Value

 $|2x + 4| \leq 3$

Solve the inequality $|2x + 4| \le 3$, and graph the solution set.

Solution

	_		_	where $u = 2x + 4$.
	$-3 \leq$	2x + 4	≤ 3	Use statement (6).
$-3 - 4 \le 2x + 4 - 4 \le 3 - 4$			$4 \le 3 - 4$	Subtract 4 from each part.
		2x		Simplify.
	$\frac{-7}{2} \leq$	$\frac{2x}{2}$	$\leq \frac{-1}{2}$	Divide each part by 2.
	$-\frac{7}{2} \leq$	X	$\leq -\frac{1}{2}$	Simplify.
	The solution	set is $\begin{cases} x \end{cases}$	$\left -\frac{7}{2} \le x \le \right $	$\left\{-\frac{1}{2}\right\}$, that is, all x in the interval $\left[-\frac{7}{2}, -\frac{1}{2}\right]$

The solution set is $\left\{x \mid -\frac{7}{2} \le x \le -\frac{1}{2}\right\}$, that is, all x in the interval $\left[-\frac{7}{2}, -\frac{1}{2}\right]$. See Figure 33 for a graph of the solution set.

Now Work PROBLEM 97

EXAMPLE 13	Solving an Inequality Involving Absolute Value			
	Solve the inequality $ 2x - 5 > 3$, and graph the solution set.			
Solution	2x - 5 > 3 This follows the form of statement (7) where $u = 2x - 5$.			
	2x - 5 < -3 or $2x - 5 > 3$	Use statement (7).		
	2x - 5 + 5 < -3 + 5 or $2x - 5 + 5 > 3 + 5$	Add 5 to each part.		
	2x < 2 or $2x > 8$	Simplify.		
	$\frac{2x}{2} < \frac{2}{2}$ or $\frac{2x}{2} > \frac{8}{2}$	Divide each part by 2.		
	x < 1 or $x > 4$	Simplify.		
-2 -1 0 1 2 3 4 5 6 7 Figure 34 $ 2x - 5 > 3$	The solution set is $\{x x < 1 \text{ or } x > 4\}$, that is Figure 34 for a graph of the solution set.	all x in $(-\infty, 1) \cup (4, \infty)$. See		

WARNING A common error to be avoided is to attempt to write the solution x < 1 or x > 4 as the combined inequality 1 > x > 4, which is incorrect, since there are no numbers x for which x < 1 and x > 4. Another common error is to "mix" the symbols and write 1 < x > 4, which makes no sense.

A.9 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages listed in red. **2.** True or False -5 > -3 (pp. A4–A5) **1.** Graph the inequality: $x \ge -2$ (pp. A4–A5)

Concepts and Vocabulary

- , denoted [a, b], consists of all real **3.** A(n) numbers x for which $a \le x \le b$.
- state that the sense, or **4.** The direction, of an inequality remains the same if both sides are multiplied by a positive number, while the direction is reversed if both sides are multiplied by a negative number.

In Problems 5–8, assume that a < b and c < 0.

- **5.** *True or False* a + c < b + c
- 6. True or False a c < b c
- 7. True or False ac > bc
- 8. True or False $\frac{a}{c} < \frac{b}{c}$
- 9. True or False The square of any real number is always nonnegative.

Skill Building

- 10. True or False A half-closed interval must have an endpoint of either $-\infty$ or ∞ .
- 11. Multiple Choice Which of the following will not change the direction, or sense, of an inequality?
 - (a) Dividing both sides by a negative number

15. -

23. 2x + 1 < 2

(d) Multiplying both sides of the given inequality by -2.

24. 1 - 2x > 5

- (b) Interchanging sides
- (c) Taking the reciprocal of both sides
- (d) Subtracting a positive number from both sides
- 12. Multiple Choice Which pair of inequalities is equivalent to $0 < x \le 3?$
 - (a) x > 0 and $x \ge 3$
 - **(b)** x < 0 and $x \ge 3$
 - (c) x > 0 and $x \le 3$
 - (d) x < 0 and $x \le 3$

14. – 13. -17. <u>–</u>1 16. -In Problems 19–24, an inequality is given. Write the inequality obtained by: (a) Adding 3 to both sides of the given inequality. (c) Multiplying both sides of the given inequality by 3.

In Problems 13–18, express the graph shown in blue using interval notation. Also express each as an inequality involving x.

(b) Subtracting 5 from both sides of the given inequality.

19. 3 < 5 **20.** 2 > 1

21. 4 > -3

22. -3 > -5

In Problems 25–32, write each inequality using interval notation, and graph each inequality on the real number line.

25. $0 \le x \le 4$ **26.** -1 < x < 5**27.** $4 \le x < 6$ **28.** -2 < x < 0**31.** *x* < −4 **29.** $x \ge -3$ **30.** $x \le 5$ **32.** *x* > 1

In Problems 33–40, write each interval as an inequality involving x, and graph each inequality on the real number line.

33. [2,5]	34. (1, 2)	35. (-4, 3]	36. [0, 1)
37. [4,∞)	38. $(-\infty, 2]$	39. $(-\infty, -3)$	40. $(-8, \infty)$

In Problems 41–58, fill in the blank to form a correct inequality statement.

41. If $x < 5$, then $x - 5$ 0.	42.	If $x < -4$, then $x + 4$ 0.
43. If $x > -4$, then $x + 4 \0$.	44.	If $x > 6$, then $x - 6 \0$.
45. If $x \ge -4$, then $3x \12$.	46.	If $x \le 3$, then $2x \6$.
47. If $x > 6$, then $-2x$ 12.	48.	If $x > -2$, then $-4x _ 8$.
49. If $x \ge 5$, then $-4x$ 20.	50.	If $x \le -4$, then $-3x$ 12.
51. If $8x > 40$, then $x _ 5$.	52.	If $3x \le 12$, then $x _ 4$.
53. If $-\frac{1}{2}x \le 3$, then $x \6$.	54.	If $-\frac{1}{4}x > 1$, then $x - 4$.
55. If $0 < 5 < x$, then $0 < \frac{1}{2} < \frac{1}{2}$.	56.	If $x \le -4 < 0$, then $\frac{1}{2} \le \frac{1}{2} < 0$.
57. If $-5 < x < 0$, then $\frac{1}{2} < \frac{1}{2} < 0$.	58.	If $0 < x \le 10$, then $0 < \frac{1}{\Box} \le \frac{1}{\Box}$.

In Problems 59–108, solve each inequality. Express your answer using set notation or interval notation. Graph the solution set.

59. $x + 1 < 5$	60. $x - 6 < 1$	61. $3 - 5x \le -7$
62. $2 - 3x \le 5$	63. $3x - 7 > 2$	64. $2x + 5 > 1$
65. $3x - 1 \ge 3 + x$	66. $2x - 2 \ge 3 + x$	67. $-2(x+3) < 8$
68. $-3(1-x) < 12$	69. $4 - 3(1 - x) \le 3$	70. $8 - 4(2 - x) \le -2x$
71. $\frac{1}{2}(x-4) > x+8$	72. $3x + 4 > \frac{1}{3}(x - 2)$	73. $\frac{x}{2} \ge 1 - \frac{x}{4}$
74. $\frac{x}{3} \ge 2 + \frac{x}{6}$	75. $0 < 3x - 7 \le 5$	76. $4 \le 2x + 2 \le 10$
77. $-5 \le 4 - 3x \le 2$	78. $-3 \le 3 - 2x \le 9$	79. $-3 < \frac{2x-1}{4} < 0$
80. $0 < \frac{3x+2}{2} < 4$	81. $1 < 1 - \frac{1}{2}x < 4$	82. $0 < 1 - \frac{1}{3}x < 1$
83. $(x+2)(x-3) > (x-1)(x+1)$	84. $(x-1)(x+1) > (x-3)(x+4)$) 85. $x(4x+3) \le (2x+1)^2$
86. $x(9x-5) \le (3x-1)^2$	87. $\frac{1}{2} \le \frac{x+1}{3} < \frac{3}{4}$	$88. \ \frac{1}{3} < \frac{x+1}{2} \le \frac{2}{3}$
89. $(4x + 2)^{-1} < 0$	90. $(2x-1)^{-1} > 0$	91. $(1-4x)^{-1} \ge 7$
92. $2(3x+5)^{-1} \le -3$	93. $0 < \frac{2}{x} < \frac{3}{5}$	94. $0 < \frac{4}{x} < \frac{2}{3}$
95. $0 < (2x - 4)^{-1} < \frac{1}{2}$	96. $0 < (3x + 6)^{-1} < \frac{1}{3}$	97. $ 2x < 8$
98. $ 3x < 12$	99. $ 3x > 12$	100. $ 2x > 6$
101. $ 2x - 1 \le 1$	102. $ 2x + 5 \le 7$	103. $ 1 - 2x > 3$
104. $ 2 - 3x > 1$	105. $ -4x + -5 \le 9$	106. $ -x - 4 \le 2$
107. $ -2x \ge -4 $	108. $ -x-2 \ge 1$	

Applications and Extensions

In Problems 109–118, find a and b. **109.** If -1 < x < 1, then a < x + 4 < b. **110.** If -3 < x < 2, then a < x - 6 < b. **111.** If 2 < x < 3, then a < -4x < b. **112.** If -4 < x < 0, then $a < \frac{1}{2}x < b$. **113.** If 0 < x < 4, then a < 2x + 3 < b. **114.** If -3 < x < 3, then a < 1 - 2x < b. **115.** If -3 < x < 0, then $a < \frac{1}{x + 4} < b$. **116.** If 2 < x < 4, then $a < \frac{1}{x - 6} < b$. **117.** If 6 < 3x < 12, then $a < x^2 < b$. **118.** If 0 < 2x < 6, then $a < x^2 < b$.

- **119.** What is the domain of the variable in the expression $\sqrt{3x+6}$?
- **120.** What is the domain of the variable in the expression $\sqrt{8+2x}$?
- **121.** A young adult may be defined as someone older than 21 but less than 30 years of age. Express this statement using inequalities.
- **122.** Middle-aged may be defined as being 40 or more and less than 60. Express this statement using inequalities.

123. Life Expectancy The Social Security Administration
 determined that an average 30-year-old male in 2018 could expect to live at least 52.2 more years and that an average 30-year-old female in 2018 could expect to live at least 55.8 more years.

- (a) To what age could an average 30-year-old male expect to live? Express your answer as an inequality.
- (b) To what age could an average 30-year-old female expect to live? Express your answer as an inequality.
- (c) Who can expect to live longer, a male or a female? By how many years?

Source: Social Security Administration, 2018



- 124. General Chemistry For a certain ideal gas, the volume V
 (in cubic centimeters) equals 20 times the temperature T (in degrees Celsius). If the temperature varies from 80° to 120°C, inclusive, what is the corresponding range of the volume of the gas?
- **125. Real Estate** A real estate agent agrees to sell an apartment complex according to the following commission schedule: \$45,000 plus 25% of the selling price in excess of \$900,000. Assuming that the complex will sell at some price between \$900,000 and \$1,100,000, inclusive, over what range does the agent's commission vary? How does the commission vary as a percent of selling price?
- **126. Sales Commission** A used car salesperson is paid a commission of \$25 plus 40% of the selling price in excess of owner's cost. The owner claims that used cars typically sell for at least owner's cost plus \$200 and at most owner's cost plus \$3000. For each sale made, over what range can the salesperson expect the commission to vary?
- 127. Federal Tax Withholding The percentage method of withholding for federal income tax (2018) states that a single person whose weekly wages, after subtracting withholding allowances, are over \$815, but not over \$1658, shall have \$85.62 plus 22% of the excess over \$815 withheld. Over what range does the amount withheld vary if the weekly wages vary from \$900 to \$1100, inclusive?

Source: Employer's Tax Guide. Internal Revenue Service, 2018

- **128.** Exercising Sue wants to lose weight. For healthy weight loss, the American College of Sports Medicine (ACSM) recommends 200 to 300 minutes of exercise per week. For the first six days of the week, Sue exercised 40, 45, 0, 50, 25, and 35 minutes. How long should Sue exercise on the seventh day in order to stay within the ACSM guidelines?
- **129. Electricity Rates** During summer months in 2018, Omaha Public Power District charged residential customers a monthly service charge of \$25, plus a usage charge of 10.06¢ per kilowatt-hour (kWh). If one customer's monthly summer bills ranged from a low of \$140.69 to a high of \$231.23, over what range did usage vary (in kWh)?

Source: Omaha Public Power District, 2018

130. Sewer Bills The village of Oak Lawn charges homeowners \$23.55 per quarter-year for sewer usage, plus \$0.40 per 1000 gallons of water metered. In 2018, one homeowner's quarterly bill ranged from a high of \$36.75 to a low of \$30.35. Over what range did metered water usage vary?

Source: Village of Oak Lawn, Illinois, January 2018

Explaining Concepts: Discussion and Writing

- **139.** Make up an inequality that has no solution. Make up an inequality that has exactly one solution.
- 140. The inequality $x^2 + 1 < -5$ has no real solution. Explain why.

'Are You Prepared?' Answers



131. Fat Content Suppose that you order a small McCafe[™] chocolate shake (15 g of fat) and an Artisan Grilled Chicken Sandwich[™] (7 g of fat) at McDonald's. How many oatmeal raisin cookies can you eat (5 g of fat) and still keep the total fat content of your meal to no more than 47 g?

Source: McDonald's Corporation

132. Sodium Content Suppose that you order a Garden Side Salad (95 mg of sodium) and a Strawberry Banana Smoothie (50 mg of sodium) at Burger King. How many hamburgers can you eat (380 mg of sodium) and still keep the total sodium content of your meal to no more than 1285 mg?

Source: Burger King

- **133.** Computing Grades In your Economics 101 class, you have scores of 68, 82, 87, and 89 on the first four of five tests. To get a grade of B, the average of the first five test scores must be greater than or equal to 80 and less than 90.
 - (a) Solve an inequality to find the least score you can get on the last test and still earn a B.
 - (b) What score do you need if the fifth test counts double?

What do I need to get a B?



- **134. IQ Tests** A standard intelligence test has an average score of 100. According to statistical theory, of the people who take the test, the 2.5% with the highest scores will have scores of more than 1.96 σ above the average, where σ (sigma, a number called the **standard deviation**) depends on the nature of the test. If $\sigma = 12$ for this test and there is (in principle) no upper limit to the score possible on the test, write the interval of possible test scores of the people in the top 2.5%.
- **135.** Arithmetic Mean If a < b, show that $a < \frac{a+b}{2} < b$. The number $\frac{a+b}{2}$ is called the **arithmetic mean** of *a* and *b*.
- **136.** Refer to Problem 135. Show that the arithmetic mean of *a* and *b* is equidistant from *a* and *b*.
- **137.** Geometric Mean If 0 < a < b, show that $a < \sqrt{ab} < b$. The number \sqrt{ab} is called the geometric mean of *a* and *b*.
- **138.** Refer to Problems 135 and 137. Show that the geometric mean of a and b is less than the arithmetic mean of a and b.
- **141.** Do you prefer to use inequality notation or interval notation to express the solution to an inequality? Give your reasons. Are there particular circumstances when you prefer one to the other? Cite examples.

A.10 *n*th Roots; Rational Exponents

PREPARING FOR THIS SECTION Before getting started, review the following:

• Exponents, Square Roots (Section A.1, pp. A7–A10)

Now Work the 'Are You Prepared?' problems on page 89.

OBJECTIVES 1 Work with *n*th Roots (p. A83)

- 2 Simplify Radicals (p. A84)
- 3 Rationalize Denominators and Numerators (p. A85)
- 4 Solve Radical Equations (p. A86)
- **5** Simplify Expressions with Rational Exponents (p. A87)

1 Work with *n*th Roots

DEFINITION Principal nth Root

The **principal** *n*th root of a real number $a, n \ge 2$ an integer, symbolized by $\sqrt[n]{a}$, is defined as follows:

 $\sqrt[n]{a} = b$ means $a = b^n$

where $a \ge 0$ and $b \ge 0$ if *n* is even and *a*, *b* are any real numbers if *n* is odd.

In Words

The symbol $\sqrt[n]{a}$ means "what is the number that, when raised to the power *n*, equals *a*." Notice that if *a* is negative and *n* is even, then $\sqrt[n]{a}$ is not defined. When it is defined, the principal *n*th root of a number is unique.

The symbol $\sqrt[n]{a}$ for the principal *n*th root of *a* is called a **radical**; the integer *n* is called the **index**, and *a* is called the **radicand**. If the index of a radical is 2, we call $\sqrt[2]{a}$ the **square root** of *a* and omit the index 2 by simply writing \sqrt{a} . If the index is 3, we call $\sqrt[3]{a}$ the **cube root** of *a*.

EXAMPLE 1	Simplifying Principal nth Roots	
	(a) $\sqrt[3]{8} = \sqrt[3]{2^3} = 2$	(b) $\sqrt[3]{-64} = \sqrt[3]{(-4)^3} = -4$
	(c) $\sqrt[4]{\frac{1}{16}} = \sqrt[4]{\left(\frac{1}{2}\right)^4} = \frac{1}{2}$	(d) $\sqrt[6]{(-2)^6} = -2 = 2$

These are examples of **perfect roots**, since each simplifies to a rational number. Notice the absolute value in Example 1(d). If n is even, then the principal nth root must be nonnegative.

In general, if $n \ge 2$ is an integer and *a* is a real number, we have

Ŵ	$a^n = a$ if	$f n \ge 3$ is odd	(1a)
$\sqrt[n]{a}$	$\overline{a^n} = a $ i	If $n \ge 2$ is even	(1b)

Now Work PROBLEM 11

Radicals provide a way of representing many irrational real numbers. For example, it can be shown that there is no rational number whose square is 2. Using radicals, we can say that $\sqrt{2}$ is the positive number whose square is 2.

```
EXAMPLE 2
₩.
```

ORMAL FLOAT AUTO REAL RADIAN M 5√16 1.741101127

Figure 35

Using a Calculator to Approximate Roots

Use a calculator to approximate $\sqrt[5]{16}$.

Solution Figure 35 shows the result using a TI-84 Plus C graphing calculator.

Now Work PROBLEM 131

2 Simplify Radicals

Let $n \ge 2$ and $m \ge 2$ denote integers, and let a and b represent real numbers. Assuming that all radicals are defined, we have the following properties:

Properties of Radicals

$$\sqrt[n]{ab} = \sqrt[n]{a} \sqrt[n]{b}$$
(2a)

$$n \sqrt{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}} \qquad b \neq 0$$
 (2b)

$$\sqrt[n]{a^m} = (\sqrt[n]{a})^m \tag{2c}$$

When used in reference to radicals, the direction to "simplify" means to remove from the radicals any perfect roots that occur as factors.

EXAMPLE 3	Simplifying Radicals
	(a) $\sqrt{32} = \sqrt{16 \cdot 2} = \sqrt{16} \cdot \sqrt{2} = 4\sqrt{2}$
	Factor out 16, (2a)
	a perfect square.
	(b) $\sqrt[3]{16} = \sqrt[3]{8 \cdot 2} = \sqrt[3]{8} \cdot \sqrt[3]{2} = \sqrt[3]{2^3} \cdot \sqrt[3]{2} = 2\sqrt[3]{2}$
	Factor out 8, (2a)
	a perfect cube.
	(c) $\sqrt[3]{-16x^4} = \sqrt[3]{-8 \cdot 2 \cdot x^3 \cdot x} = \sqrt[3]{(-8x^3)(2x)}$
	↑ ↑ Factor perfect Group perfect
	cubes inside radical, cubes.
	$= \sqrt[3]{(-2x)^3 \cdot 2x} = \sqrt[3]{(-2x)^3} \cdot \sqrt[3]{2x} = -2x\sqrt[3]{2x}$
	(d) $\sqrt[4]{\frac{16x^5}{81}} = \sqrt[4]{\frac{2^4x^4x}{3^4}} = \sqrt[4]{\left(\frac{2x}{3}\right)^4 \cdot x} = \sqrt[4]{\left(\frac{2x}{3}\right)^4} \cdot \sqrt[4]{x} = \left \frac{2x}{3}\right \sqrt[4]{x}$
	Now Work problems 15 and 27
	Two or more radicals can be combined, provided that they have the same index

and the same radicand. Such radicals are called like radicals.

EXAMPLE 4 **Combining Like Radicals** (a) $-8\sqrt{12} + \sqrt{3} = -8\sqrt{4 \cdot 3} + \sqrt{3}$ $= -8 \cdot \sqrt{4} \sqrt{3} + \sqrt{3}$ $= -16\sqrt{3} + \sqrt{3} = -15\sqrt{3}$ (b) $\sqrt[3]{8x^4} + \sqrt[3]{-x} + 4\sqrt[3]{27x} = \sqrt[3]{2^3x^3x} + \sqrt[3]{-1 \cdot x} + 4\sqrt[3]{3^3x}$ $= \sqrt[3]{(2x)^{3}} \cdot \sqrt[3]{x} + \sqrt[3]{-1} \cdot \sqrt[3]{x} + 4\sqrt[3]{3^{3}} \cdot \sqrt[3]{x}$ $= 2x\sqrt[3]{x} - 1 \cdot \sqrt[3]{x} + 12\sqrt[3]{x}$ $= (2x + 11)\sqrt[3]{x}$ - Now Work problem 45

3 Rationalize Denominators and Numerators

When radicals occur in quotients, it is customary to rewrite the quotient so that the new denominator contains no radicals. This process is referred to as **rationalizing the denominator**.

The idea is to multiply by an appropriate expression so that the new denominator contains no radicals. For example:

If a Denominator Contains the Factor	Multiply by	To Obtain a Denominator Free of Radicals
$\sqrt{3}$	$\sqrt{3}$	$(\sqrt{3})^2 = 3$
$\sqrt{3} + 1$	$\sqrt{3} - 1$	$(\sqrt{3})^2 - 1^2 = 3 - 1 = 2$
$\sqrt{2} - 3$	$\sqrt{2} + 3$	$(\sqrt{2})^2 - 3^2 = 2 - 9 = -7$
$\sqrt{5} - \sqrt{3}$	$\sqrt{5} + \sqrt{3}$	$(\sqrt{5})^2 - (\sqrt{3})^2 = 5 - 3 = 2$
$\sqrt[3]{4}$	$\sqrt[3]{2}$	$\sqrt[3]{4} \cdot \sqrt[3]{2} = \sqrt[3]{8} = 2$

In rationalizing the denominator of a quotient, be sure to multiply both the numerator and the denominator by the expression.

EXAMPLE 5 Rationalizing Denominators Rationalize the denominator of each expression: (c) $\frac{\sqrt{2}}{\sqrt{2}-2\sqrt{2}}$ (b) $\frac{5}{4\sqrt{2}}$ (a) $\frac{1}{\sqrt{2}}$ (a) The denominator contains the factor $\sqrt{3}$, so we multiply the numerator and Solution denominator by $\sqrt{3}$ to obtain $\frac{1}{\sqrt{3}} = \frac{1}{\sqrt{3}} \cdot \frac{\sqrt{3}}{\sqrt{3}} = \frac{\sqrt{3}}{(\sqrt{3})^2} = \frac{\sqrt{3}}{3}$ (b) The denominator contains the factor $\sqrt{2}$, so we multiply the numerator and denominator by $\sqrt{2}$ to obtain $\frac{5}{4\sqrt{2}} = \frac{5}{4\sqrt{2}} \cdot \frac{\sqrt{2}}{\sqrt{2}} = \frac{5\sqrt{2}}{4(\sqrt{2})^2} = \frac{5\sqrt{2}}{4\cdot 2} = \frac{5\sqrt{2}}{8}$ (c) The denominator contains the factor $\sqrt{3} - 3\sqrt{2}$, so we multiply the numerator and denominator by $\sqrt{3} + 3\sqrt{2}$ to obtain $\frac{\sqrt{2}}{\sqrt{3}-3\sqrt{2}} = \frac{\sqrt{2}}{\sqrt{3}-3\sqrt{2}} \cdot \frac{\sqrt{3}+3\sqrt{2}}{\sqrt{3}+3\sqrt{2}} = \frac{\sqrt{2}(\sqrt{3}+3\sqrt{2})}{(\sqrt{3})^2 - (3\sqrt{2})^2}$

$$=\frac{\sqrt{2}\sqrt{3}+3(\sqrt{2})^2}{3-18}=\frac{\sqrt{6}+6}{-15}=-\frac{6+\sqrt{6}}{15}$$

Now Work PROBLEM 59

In calculus, it is sometimes necessary to **rationalize the numerator** of a quotient. To do this, multiply by an appropriate expression so that the new numerator contains no radicals.

EXAMPLE 6

Rationalizing Numerators

Rationalize the numerator of the following expression.

$$\frac{\sqrt{x+h} - \sqrt{x}}{h} \quad h \neq 0$$

Solution The numerator contains the factor $\sqrt{x+h} - \sqrt{x}$, so we multiply the numerator and denominator by $\sqrt{x+h} + \sqrt{x}$ to obtain

$$\frac{\sqrt{x+h} - \sqrt{x}}{h} = \frac{\sqrt{x+h} - \sqrt{x}}{h} \cdot \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}} = \frac{(\sqrt{x+h})^2 - (\sqrt{x})^2}{h(\sqrt{x+h} + \sqrt{x})}$$
$$= \frac{x+h-x}{h(\sqrt{x+h} + \sqrt{x})} = \frac{h}{h(\sqrt{x+h} + \sqrt{x})} = \frac{1}{\sqrt{x+h} + \sqrt{x}}$$

Now Work PROBLEM 69

4 Solve Radical Equations

When the variable in an equation occurs in a square root, cube root, and so on—that is, when it occurs in a radical—the equation is called a **radical equation**. Sometimes a suitable operation will change a radical equation to one that is linear or quadratic. A commonly used procedure is to isolate the most complicated radical on one side of the equation and then eliminate it by raising both sides to a power equal to the index of the radical. Care must be taken, however, because apparent solutions that are not, in fact, solutions of the original equation may result. These are called **extraneous solutions**. Therefore, we need to check all answers when working with radical equations, and we check them in the *original* equation.

EXAMPLE 7 Solving a Radical Equation

Find the real solutions of the equation: $\sqrt[3]{2x-4} - 2 = 0$

Solution The equation contains a radical whose index is 3. Isolate it on the left side.

 $\sqrt[3]{2x-4} - 2 = 0$ $\sqrt[3]{2x-4} = 2$ Add 2 to both sides.

Now raise both sides to the third power (the index of the radical is 3) and solve.

$$(\sqrt[3]{2x} - 4)^3 = 2^3$$
 Raise both sides to the power 3.
 $2x - 4 = 8$ Simplify.
 $2x = 12$ Add 4 to both sides.
 $x = 6$ Divide both sides by 2.
Check: $\sqrt[3]{2(6)} - 4 - 2 = \sqrt[3]{12 - 4} - 2 = \sqrt[3]{8} - 2 = 2 - 2 = 0$

The solution set is $\{6\}$.

Now Work PROBLEM 77

5 Simplify Expressions with Rational Exponents

Radicals are used to define rational exponents.

DEFINITION a ^{1/n}	
If <i>a</i> is a real number and $n \ge 2$ is an integer, then	
$a^{1/n} = \sqrt[n]{a}$	(3)
provided that $\sqrt[n]{a}$ exists.	

Note that if *n* is even and a < 0, then $\sqrt[n]{a}$ and $a^{1/n}$ do not exist.

EXAMPLE 8	Writing Expressions Containing Fractional Exponents as Radicals			
	(a) $4^{1/2} = \sqrt{4} = 2$ (b) $8^{1/2} = \sqrt{8} = 2\sqrt{2}$			
	(c) $(-27)^{1/3} = \sqrt[3]{-27} = -3$ (d) $16^{1/3} = \sqrt[3]{16} = 2\sqrt[3]{2}$			
	DEFINITION a ^{m/n}			
	If a is a real number and m and n are integers containing no common factors, with $n \ge 2$, then			
	$a^{m/n} = \sqrt[n]{a^m} = (\sqrt[n]{a})^m $ (4)			
	provided that $\sqrt[n]{a}$ exists.			
	 We have two comments about equation (4): The exponent m/n must be in lowest terms, and n ≥ 2 must be positive. In simplifying the expression a^{m/n}, either ⁿ√a^m or (ⁿ√a)^m may be used, the choice depending on which is easier to simplify. Generally, taking the root fir as in (ⁿ√a)^m, is easier. 			
EXAMPLE 9	Simplifying Expressions With Rational Exponents			
	(a) $4^{3/2} = (\sqrt{4})^3 = 2^3 = 8$ (b) $(-8)^{4/3} = (\sqrt[3]{-8})^4 = (-2)^4 = 16$			
	(c) $(32)^{-2/5} = (\sqrt[5]{32})^{-2} = 2^{-2} = \frac{1}{4}$ (d) $25^{6/4} = 25^{3/2} = (\sqrt{25})^3 = 5^3 = 125$			
	Now Work PROBLEM 81			

It can be shown that the Laws of Exponents hold for rational exponents. The next example illustrates using the Laws of Exponents to simplify.

EXAMPLE 10 Simplifying Expressions With Rational Exponents

Simplify each expression. Express your answer so that only positive exponents occur. Assume that the variables are positive.

(a)
$$(x^{2/3}y)(x^{-2}y)^{1/2}$$
 (b) $\left(\frac{2x^{1/3}}{y^{2/3}}\right)^{-3}$ (c) $\left(\frac{9x^2y^{1/3}}{x^{1/3}y}\right)^{1/2}$

Solution
(a)
$$(x^{2/3}y)(x^{-2}y)^{1/2} = x^{2/3} \cdot y \cdot (x^{-2})^{1/2} \cdot y^{1/2}$$
 $(ab)^n = a^n b^n$
 $= x^{2/3} \cdot y \cdot x^{-1} \cdot y^{1/2}$ $(a^m)^n = a^{mn}$
 $= x^{2/3} \cdot x^{-1} \cdot y \cdot y^{1/2}$
 $= x^{-1/3} \cdot y^{3/2}$ $a^m \cdot a^n = a^{m+n}$
 $= \frac{y^{3/2}}{x^{1/3}}$ $a^{-n} = \frac{1}{a^n}$
(b) $\left(\frac{2x^{1/3}}{y^{2/3}}\right)^{-3} = \left(\frac{y^{2/3}}{2x^{1/3}}\right)^3 = \frac{(y^{2/3})^3}{(2x^{1/3})^3} = \frac{y^2}{2^3(x^{1/3})^3} = \frac{y^2}{8x}$
(c) $\left(\frac{9x^2y^{1/3}}{x^{1/3}y}\right)^{1/2} = \left(\frac{9x^{2-(1/3)}}{y^{1-(1/3)}}\right)^{1/2} = \left(\frac{9x^{5/3}}{y^{2/3}}\right)^{1/2} = \frac{9^{1/2}(x^{5/3})^{1/2}}{(y^{2/3})^{1/2}} = \frac{3x^{5/6}}{y^{1/3}}$

The next two examples illustrate some algebra that you will need to know for certain calculus problems.

11

Writing an Expression as a Single Quotient

Write the following expression as a single quotient in which only positive exponents appear.

 $(x^{2}+1)^{1/2} + x \cdot \frac{1}{2} (x^{2}+1)^{-1/2} \cdot 2x$ $(x^{2}+1)^{1/2} + x \cdot \frac{1}{2} (x^{2}+1)^{-1/2} \cdot 2x = (x^{2}+1)^{1/2} + \frac{x^{2}}{(x^{2}+1)^{1/2}}$ **Solution** $=\frac{(x^2+1)^{1/2}(x^2+1)^{1/2}+x^2}{(x^2+1)^{1/2}}$ $=\frac{(x^2+1)+x^2}{(x^2+1)^{1/2}}$ $=\frac{2x^2+1}{(x^2+1)^{1/2}}$

Now Work PROBLEM 107

Factoring an Expression Containing Rational Exponents

Factor and simplify:
$$\frac{4}{3}x^{1/3}(2x + 1) + 2x^{4/3}$$

Solution

EXAMPLE 12

Δ

Begin by writing $2x^{4/3}$ as a fraction with 3 as the denominator.

$$\frac{4}{3}x^{1/3}(2x+1) + 2x^{4/3} = \frac{4x^{1/3}(2x+1)}{3} + \frac{6x^{4/3}}{3} = \frac{4x^{1/3}(2x+1) + 6x^{4/3}}{3}$$
Add the two fractions.
$$= \frac{2x^{1/3}[2(2x+1) + 3x]}{3} = \frac{2x^{1/3}(7x+2)}{3}$$
2 and $x^{1/3}$ are common factors. Simplify.

Now Work PROBLEM 119

A.10 Assess Your Understanding

'Are You Prepared?' Answers are given at the end of these exercises. If you get a wrong answer, read the pages in red.

1. $(-3)^2 = ; -3^2 = (pp. A7-A9)$

2.
$$\sqrt{16} = \underline{;} \sqrt{(-4)^2} = \underline{(pp. A9-A10)}$$

Concepts and Vocabulary

- **3.** In the symbol $\sqrt[n]{a}$, the integer *n* is called the .
- 4. We call $\sqrt[3]{a}$ the _____ of a.
- **5.** *Multiple Choice* Let $n \ge 2$ and $m \ge 2$ be integers, and let *a* and *b* be real numbers. Which of the following is not a property of radicals? Assume all radicals are defined.
 - (a) $\sqrt[n]{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}}$ (b) $\sqrt[n]{a+b} = \sqrt[n]{a} + \sqrt[n]{b}$ (c) $\sqrt[n]{ab} = \sqrt[n]{a}\sqrt[n]{b}$ (d) $\sqrt[n]{a^m} = (\sqrt[n]{a})^m$
- 6. *Multiple Choice* If *a* is a real number and $n \ge 2$ is an integer, then which of the following expressions is equivalent to $\sqrt[n]{a}$, provided that it exists?

(a)
$$a^{-n}$$
 (b) a^n (c) $\frac{1}{a^n}$ (d) $a^{1/n}$

- **7.** *Multiple Choice* Which of the following phrases best defines like radicals?
 - (a) Radical expressions that have the same index
 - (b) Radical expressions that have the same radicand
 - (c) Radical expressions that have the same index and the same radicand
 - (d) Radical expressions that have the same variable
- 8. Multiple Choice To rationalize the denominator of the expression $\frac{\sqrt{2}}{1-\sqrt{3}}$, multiply both the numerator and the denominator by which of the following?

(a) $\sqrt{3}$ (b) $\sqrt{2}$ (c) $1 + \sqrt{3}$ (d) $1 - \sqrt{3}$ 9. True or False $\sqrt[5]{-32} = -2$ 10. True or False $\sqrt[4]{(-3)^4} = -3$

1/2

Skill Building

In Problems 11–54, simplify each expression. Assume that all variables are positive when they appear.

11.
$$\sqrt[3]{27}$$
12. $\sqrt[4]{16}$ **13.** $\sqrt[3]{-8}$ **14.** $\sqrt[3]{-1}$ **15.** $\sqrt{8}$ **16.** $\sqrt{75}$ **17.** $\sqrt{700}$ **18.** $\sqrt{45x^3}$ **19.** $\sqrt[3]{32}$ **20.** $\sqrt[3]{54}$ **21.** $\sqrt[3]{-8x^4}$ **22.** $\sqrt[3]{192x^5}$ **23.** $\sqrt[4]{243}$ **24.** $\sqrt[4]{48x^5}$ **25.** $\sqrt[4]{x^{12}y^8}$ **26.** $\sqrt[5]{x^{10}y^5}$ **27.** $\sqrt[4]{x^9y^7}/{xy^3}$ **28.** $\sqrt[3]{3xy^2}/{81x^4y^2}$ **29.** $\sqrt{64x}$ **30.** $\sqrt{9x^5}$ **31.** $\sqrt[4]{162x^9y^{12}}$ **32.** $\sqrt[3]{-40x^{14}y^{10}}$ **33.** $\sqrt{15x^2}\sqrt{5x}$ **34.** $\sqrt{5x}\sqrt{20x^3}$ **35.** $(\sqrt{5}\sqrt[3]{9})^2$ **36.** $(\sqrt[3]{3}\sqrt{10})^4$ **37.** $(3\sqrt{6})(2\sqrt{2})$ **38.** $(5\sqrt{8})(-3\sqrt{3})$ **39.** $3\sqrt{2} + 4\sqrt{2}$ **40.** $6\sqrt{5} - 4\sqrt{5}$ **41.** $-\sqrt{48} + 5\sqrt{12}$ **42.** $2\sqrt{12} - 3\sqrt{27}$ **43.** $(\sqrt{3} + 3)(\sqrt{3} - 1)$ **44.** $(\sqrt{5} - 2)(\sqrt{5} + 3)$ **45.** $5\sqrt[3]{2} - 2\sqrt[3]{54}$ **46.** $9\sqrt[3]{24} - \sqrt[3]{81}$ **47.** $(\sqrt{x} - 1)^2$ **48.** $(\sqrt{x} + \sqrt{5})^2$ **49.** $\sqrt[3]{16x^4} - \sqrt[3]{2x}$ **50.** $\sqrt[4]{32x} + \sqrt[4]{2x^5}$ **51.** $\sqrt{8x^3} - 3\sqrt{50x}$ **52.** $3x\sqrt{9y} + 4\sqrt{25y}$ **53.** $\sqrt[3]{16x^4y} - 3x\sqrt[3]{2xy} + 5\sqrt[3]{-2xy^4}$ **54.** $8xy - \sqrt{25x^2y^2} + \sqrt[3]{8x^3y^3}$

In Problems 55–68, rationalize the denominator of each expression. Assume that all variables are positive when they appear.

1/2

55.
$$\frac{1}{\sqrt{2}}$$
 56. $\frac{2}{\sqrt{3}}$
 57. $\frac{-\sqrt{3}}{\sqrt{5}}$
 58. $\frac{-\sqrt{3}}{\sqrt{8}}$

 59. $\frac{\sqrt{3}}{5 - \sqrt{2}}$
 60. $\frac{\sqrt{2}}{\sqrt{7} + 2}$
 61. $\frac{2 - \sqrt{5}}{2 + 3\sqrt{5}}$
 62. $\frac{\sqrt{3} - 1}{2\sqrt{3} + 3}$

 63. $\frac{5}{\sqrt{2} - 1}$
 64. $\frac{-3}{\sqrt{5} + 4}$
 65. $\frac{5}{\sqrt[3]{2}}$
 66. $\frac{-2}{\sqrt[3]{9}}$

 67. $\frac{\sqrt{x + h} - \sqrt{x}}{\sqrt{x + h} + \sqrt{x}}$
 68. $\frac{\sqrt{x + h} + \sqrt{x - h}}{\sqrt{x + h} - \sqrt{x - h}}$
 61. $\frac{\sqrt{x + h} - \sqrt{x}}{\sqrt{x + h} - \sqrt{x - h}}$

A90 APPENDIX A Review

△ In Problems 69–76, rationalize the numerator of each expression. Assume that all variables are positive when they appear.

69.
$$\frac{\sqrt{11}+1}{2}$$

70. $\frac{5-\sqrt{43}}{3}$
71. $\frac{\sqrt{6}-\sqrt{15}}{\sqrt{15}}$
72. $\frac{\sqrt{5}+\sqrt{3}}{\sqrt{5}}$
73. $\frac{\sqrt{x}-\sqrt{c}}{x-c}$ $x \neq c$
74. $\frac{\sqrt{x}-2}{x-4}$ $x \neq 4$
75. $\frac{\sqrt{x}-7-1}{x-8}$ $x \neq 8$
76. $\frac{4-\sqrt{x-9}}{x-25}$ $x \neq 25$
In Problems 77-80, solve each equation.
77. $\sqrt[3]{2t-1} = 2$
78. $\sqrt[3]{3t+1} = -2$
79. $\sqrt{15-2x} = x$
80. $\sqrt{12-x} = x$
In Problems 81-96, simplify each expression.
81. $8^{2/3}$
82. $4^{3/2}$
83. $(-64)^{1/3}$
84. $16^{3/4}$
85. $100^{3/2}$
86. $25^{3/2}$
87. $4^{-3/2}$
88. $16^{-3/2}$
89. $\left(\frac{9}{8}\right)^{3/2}$
90. $\left(\frac{27}{8}\right)^{2/3}$
91. $\left(\frac{8}{9}\right)^{-3/2}$
92. $\left(\frac{8}{27}\right)^{-2/3}$
93. $(-1000)^{-1/3}$
94. $-25^{-1/2}$
95. $\left(-\frac{64}{125}\right)^{-2/3}$
96. $-81^{-3/4}$

In Problems 97–104, simplify each expression. Express your answer so that only positive exponents occur. Assume that the variables are positive. 2/4 + 1/2 + 1/

97.
$$x^{3/4}x^{1/3}x^{-1/2}$$
98. $x^{2/3}x^{1/2}x^{-1/4}$ 99. $(x^3y^6)^{1/3}$ 100. $(x^4y^8)^{3/4}$ 101. $\frac{(x^2y)^{1/3}(xy^2)^{2/3}}{x^{2/3}y^{2/3}}$ 102. $\frac{(xy)^{1/4}(x^2y^2)^{1/2}}{(x^2y)^{3/4}}$ 103. $\frac{(16x^2y^{-1/3})^{3/4}}{(xy^2)^{1/4}}$ 104. $\frac{(4x^{-1}y^{1/3})^{3/2}}{(xy)^{3/2}}$

Applications and Extensions

△ In Problems 105–118, expressions that occur in calculus are given. Write each expression as a single quotient in which only positive exponents and/or radicals appear.

$$105. \frac{x}{(1+x)^{1/2}} + 2(1+x)^{1/2} \quad x > -1$$

$$106. \frac{1+x}{2x^{1/2}} + x^{1/2} \quad x > 0$$

$$107. 2x(x^{2}+1)^{1/2} + x^{2} \cdot \frac{1}{2}(x^{2}+1)^{-1/2} \cdot 2x$$

$$108. (x+1)^{1/3} + x \cdot \frac{1}{3}(x+1)^{-2/3} \quad x \neq -1$$

$$109. \sqrt{4x+3} \cdot \frac{1}{2\sqrt{x-5}} + \sqrt{x-5} \cdot \frac{1}{5\sqrt{4x+3}} \quad x > 5$$

$$110. \frac{\sqrt[3]{8x+1}}{3\sqrt[3]{(x-2)^{2}}} + \frac{\sqrt[3]{x-2}}{24\sqrt[3]{(8x+1)^{2}}} \quad x \neq 2, x \neq -\frac{1}{8}$$

$$111. \frac{\sqrt{1+x}-x \cdot \frac{1}{2\sqrt{1+x}}}{1+x} \quad x > -1$$

$$112. \frac{\sqrt{x^{2}+1}-x \cdot \frac{2x}{2\sqrt{x^{2}+1}}}{x^{2}+1}$$

$$113. \frac{(x+4)^{1/2}-2x(x+4)^{-1/2}}{x+4} \quad x > -4$$

$$114. \frac{(9-x^{2})^{1/2}+x^{2}(9-x^{2})^{-1/2}}{9-x^{2}} \quad -3 < x < 3$$

$$115. \frac{\frac{x^{2}}{(x^{2}-1)^{1/2}} - (x^{2}-1)^{1/2}}{x^{2}} \quad x < -1 \text{ or } x > 1$$

$$116. \frac{(x^{2}+4)^{1/2}-x^{2}(x^{2}+4)^{-1/2}}{x^{2}+4}$$

$$117. \frac{\frac{1+x^{2}}{2\sqrt{x}}-2x\sqrt{x}}{(1+x^{2})^{2}} \quad x > 0$$

$$118. \frac{2x(1-x^{2})^{1/3}+\frac{2}{3}x^{3}(1-x^{2})^{-2/3}}{(1-x^{2})^{2/3}} \quad x \neq -1, x \neq 1$$

△ In Problems 119–128, expressions that occur in calculus are given. Factor each expression. Express your answer so that only positive exponents occur.

119.
$$(x + 1)^{3/2} + x \cdot \frac{3}{2} (x + 1)^{1/2}$$
 $x \ge -1$
120. $(x^2 + 4)^{4/3} + x \cdot \frac{4}{3} (x^2 + 4)^{1/3} \cdot 2x$
121. $6x^{1/2} (x^2 + x) - 8x^{3/2} - 8x^{1/2}$ $x \ge 0$
123. $3(x^2 + 4)^{4/3} + x \cdot 4(x^2 + 4)^{1/3} \cdot 2x$
122. $6x^{1/2} (2x + 3) + x^{3/2} \cdot 8$ $x \ge 0$
124. $2x (3x + 4)^{4/3} + x^2 \cdot 4(3x + 4)^{1/3}$
125. $4(3x + 5)^{1/3} (2x + 3)^{3/2} + 3(3x + 5)^{4/3} (2x + 3)^{1/2}$ $x \ge -\frac{3}{2}$
126. $6(6x + 1)^{1/3} (4x - 3)^{3/2} + 6(6x + 1)^{4/3} (4x - 3)^{1/2}$ $x \ge \frac{3}{4}$
127. $3x^{-1/2} + \frac{3}{2}x^{1/2}$ $x > 0$
128. $8x^{1/3} - 4x^{-2/3}$ $x \ne 0$

In Problems 129–136, use a calculator to approximate each radical. Round your answer to two decimal places.

129.
$$\sqrt{2}$$
 130. $\sqrt{7}$
 131. $\sqrt[3]{4}$
 132. $\sqrt[3]{-5}$

 133. $\frac{2 + \sqrt{3}}{3 - \sqrt{5}}$
 134. $\frac{\sqrt{5} - 2}{\sqrt{2} + 4}$
 135. $\frac{3\sqrt[3]{5} - \sqrt{2}}{\sqrt{3}}$
 136. $\frac{2\sqrt{3} - \sqrt[3]{4}}{\sqrt{2}}$

137. Calculating the Amount of Gasoline in a Tank A Shell station stores its gasoline in underground tanks that are right circular cylinders lying on their sides. See the figure. The volume V of gasoline in the tank (in gallons) is given by the formula

$$V = 40h^2 \sqrt{\frac{96}{h} - 0.608}$$

where *h* is the height of the gasoline (in inches) as measured on a depth stick.

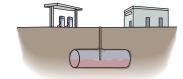
- (a) If h = 12 inches, how many gallons of gasoline are in the tank?
- (b) If h = 1 inch, how many gallons of gasoline are in the tank?
- **138.** Inclined Planes The final velocity v of an object in feet per second (ft/s) after it slides down a frictionless inclined plane of height h feet is

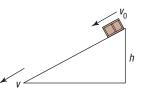
$$v = \sqrt{64h + v_0^2}$$

where v_0 is the initial velocity (in ft/s) of the object.

- (a) What is the final velocity v of an object that slides down a frictionless inclined plane of height 4 feet? Assume that the initial velocity is 0.
- (b) What is the final velocity v of an object that slides down a frictionless inclined plane of height 16 feet? Assume that the initial velocity is 0.
- (c) What is the final velocity v of an object that slides down a frictionless inclined plane of height 2 feet with an initial velocity of 4 ft/s?

'Are You Prepared?' Answers





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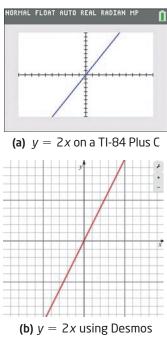
Graphing Utilities

Appendix B

Outline

- **B.1** The Viewing Rectangle
- B.2 Using a Graphing Utility to Graph EquationsB.3 Using a Graphing Utility to Locate Intercepts and Check for Symmetry
- **B.4** Using a Graphing Utility to Solve Equations
- B.5 Square Screens
- **B.6** Using a Graphing Utility to Graph Inequalities
- **B.7** Using a Graphing Utility to Solve Systems of Linear Equations
- **B.8** Using a Graphing Utility to Graph a Polar Equation
- **B.9** Using a Graphing Utility to Graph Parametric Equations

B.1 The Viewing Rectangle





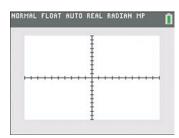


Figure 2 Viewing window on a TI-84 Plus C

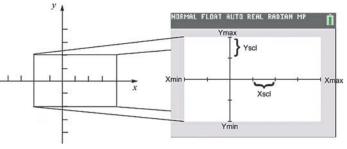
All graphing utilities (that is, all graphing calculators and all computer software graphing packages) graph equations by plotting points on a screen. The screen itself actually consists of small rectangles called **pixels**. The more pixels the screen has, the better the resolution. Most graphing calculators have 50 to 100 pixels per inch; most smartphones have 300 to 450 pixels per inch. When a point to be plotted lies inside a pixel, the pixel is turned on (lights up). The graph of an equation is a collection of pixels. Figure 1(a) shows how the graph of y = 2x looks on a TI-84 Plus C graphing calculator, and Figure 1(b) shows the same graph using Desmos.com.

The screen of a graphing utility displays the coordinate axes of a rectangular coordinate system. However, the scale must be set on each axis. The smallest and largest values of x and y to be included in the graph must also be set. This is called **setting the viewing rectangle** or **viewing window**. Figure 2 shows a typical viewing window on a TI-84 Plus C.

To select the viewing window, values must be given to the following expressions:

Xmin:	the smallest value of <i>x</i>
Xmax:	the largest value of <i>x</i>
Xscl:	the number of units per tick mark on the x-axis
Ymin:	the smallest value of <i>y</i>
Ymax:	the largest value of <i>y</i>
Yscl:	the number of units per tick mark on the y-axis

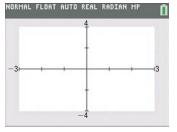
Figure 3 illustrates these settings and their relation to the Cartesian coordinate system.





If the scale used on each axis is known, the minimum and maximum values of x and y shown on the screen can be determined by counting the tick marks. Look again at Figure 2. For a scale of 1 on each axis, the minimum and maximum values of x are -10 and 10, respectively; the minimum and maximum values of y are

B2 APPENDIX B Graphing Utilities



EXAMPLE 1

Figure 4

also -10 and 10. If the scale is 2 on each axis, then the minimum and maximum values of x are -20 and 20, respectively; and the minimum and maximum values of y are -20 and 20, respectively.

Conversely, if the minimum and maximum values of x and y are known, the scales can be determined by counting the tick marks displayed. This text follows the practice of showing the minimum and maximum values of x and y in illustrations so that the reader will know how the viewing window was set. See Figure 4. The numbers outside of the viewing window stand for

Xmin = -3, Xmax = 3, Xscl = 1 Ymin = -4, Ymax = 4, Yscl = 2

Finding the Coordinates of a Point Shown on a Graphing Utility Screen

Find the coordinates of the point shown in Figure 5. Assume that the coordinates are integers.

Solution First note that the viewing window used in Figure 5 is

Xmin = -3, Xmax = 3, Xscl = 1 Ymin = -4, Ymax = 4, Yscl = 2

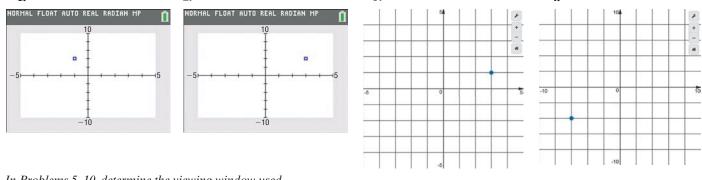
The point shown is 2 tick units to the left of the origin on the horizontal axis (scale = 1) and 1 tick up on the vertical axis (scale = 2). The coordinates of the point shown are (-2, 2).

Figure 5

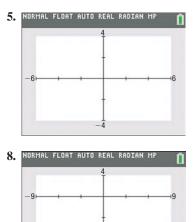
B.1 Exercises

IRMAL FLOAT AUTO REAL RADIAN 1

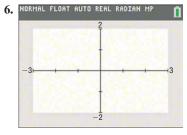
In Problems 1–4, determine the coordinates of the points shown. Tell in which quadrant each point lies. Assume that the coordinates are integers. **1. 2. 3. 4.**



In Problems 5–10, determine the viewing window used.

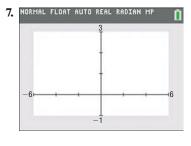


-12



9. NORMAL FLOAT AUTO REAL RADIAN MP





10. NORMAL FLOAT AUTO REAL RADIAN MP



In Problems 11–16, select a setting so that each of the given points will lie within the viewing rectangle.

11. (-10, 5), (3, -2), (4, -1)	12. (5,0), (6,8), (-2, -3)	13. (40, 20), (-20, -80), (10, 40)
14. (-80, 60), (20, -30), (-20, -40)	15. (0,0), (100, 5), (5, 150)	16. (0, -1), (100, 50), (-10, 30)

B.2 Using a Graphing Utility to Graph Equations

From Examples 2 and 3 in Section 1.2, recall that one way a graph can be obtained is by plotting points in a rectangular coordinate system and connecting them. Graphing utilities perform these same steps when graphing an equation. For example, the TI-84 Plus C determines 265 evenly spaced input values,* starting at Xmin and ending at Xmax; uses the equation to determine the output values; plots these points on the screen; and finally (if in the connected mode) draws a line between consecutive points.

To graph an equation in two variables x and y using a graphing utility often requires that the equation be written explicitly in the form $y = \{expression in x\}$. If the original equation is not in this form, replace it by equivalent equations until the form $y = \{expression in x\}$ is obtained.

Steps for Graphing an Equation Using a Graphing Utility

- **STEP 1:** Solve the equation for *y* in terms of *x*.
- **STEP 2:** Get into the graphing mode of the graphing utility. The screen will usually display $Y_1 = 0$, prompting you to enter the expression involving x found in Step 1. (Consult your manual for the correct way to enter the expression; for example, $y = x^2$ might be entered as $x^{\wedge}2$ or as x^*x or as $x x^y 2$.)
- **STEP 3:** Select the viewing window. Without prior knowledge about the behavior of the graph of the equation, it is common to select the **standard viewing window**** initially. The viewing window is then adjusted based on the graph that appears. In this text the standard viewing window is

 $X\min = -10 \quad X\max = 10 \quad Xscl = 1$ $Y\min = -10 \quad Y\max = 10 \quad Yscl = 1$

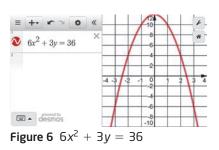
- STEP 4: Graph.
- **STEP 5:** Adjust the viewing window until a complete graph is obtained.

NOTE Some graphing utilities allow input of implicit equations. For example, Figure 6 shows the graph of $6x^2 + 3y = 36$ using Desmos.

*These input values depend on the values of Xmin and Xmax. For example, if $X\min = -10$ and $X\max = 10$, then the first input value will be -10 and the next input value will be $-10 + \frac{10 - (-10)}{264} = -9.9242$,

and so on. 264

**Some graphing utilities have a ZOOM-STANDARD feature that automatically sets the viewing window to the standard viewing window and graphs the equation.



Graphing an Equation on a Graphing Utility **EXAMPLE 1**

Graph the equation $6x^2 + 3y = 36$.

STEP 1: Solve for *y* in terms of *x*.

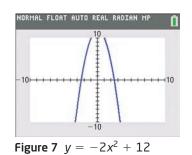
Solution

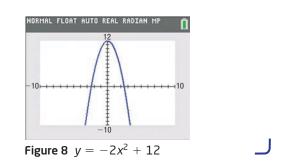
 $6x^2 + 3y = 36$ $3y = -6x^2 + 36$ Subtract $6x^2$ from both sides. $y = -2x^2 + 12$ Divide both sides by 3 and simplify.

- **STEP 2:** From the Y_1 = screen, enter the expression $-2x^2 + 12$ after the prompt.
- **STEP 3:** Set the viewing window to the standard viewing window.
- **STEP 4:** Graph. The screen should look like Figure 7.
- **STEP 5:** The graph of $y = -2x^2 + 12$ is not complete. The value of Ymax must be increased so that the top portion of the graph is visible. After increasing the value of Ymax to 12, we obtain the graph in Figure 8. The graph is now complete.

Look again at Figure 8. Although a complete graph is shown, the graph might be improved by adjusting the values of X min and X max. Figure 9 shows the graph

of $y = -2x^2 + 12$ using Xmin = -4 and Xmax = 4. Do you think this is a better





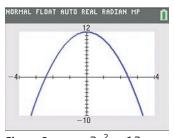


Figure 9 $y = -2x^2 + 12$

EXAMPLE 2 Creating a Table and Graphing an Equation

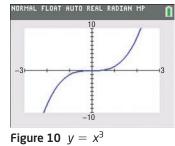
choice for the viewing window?

Create a table and graph the equation $y = x^3$.

Solution

Most graphing utilities have the capability of creating a table of values for an equation. (Check your manual to see if your graphing utility has this capability.) Table 1 illustrates a table of values for $y = x^3$ on a TI-84 Plus C. See Figure 10 for the graph.





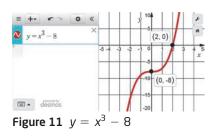
B.2 Exercises

In Problems 1–16, graph each equation using the following viewing windows:

(a) $X \min = -5$	Xmax = 5	Xscl = 1	(b) $X \min = -10$	Xmax = 10	Xscl = 2
Ymin = -4	Ymax = 4	Yscl = 1	Ymin = -8	Ymax = 8	Yscl = 2
1. $y = x + 2$	2	2. $y = x - 2$	3. $y = -x + 2$	4. $y = -$	-x - 2
5. $y = 2x + 2$	(5. $y = 2x - 2$	7. $y = -2x + 2$	8. <i>y</i> = -	-2x - 2

9. $y = x^2 + 2$	10. $y = x^2 - 2$	11. $y = -x^2 + 2$	12. $y = -x^2 - 2$
13. $3x + 2y = 6$	14. $3x - 2y = 6$	15. $-3x + 2y = 6$	16. $-3x - 2y = 6$
17–32. For each of the eau	ations in Problems 1–16 create a	table $-5 < x < 5$ and list point	its on the granh

B.3 Using a Graphing Utility to Locate Intercepts and Check for Symmetry

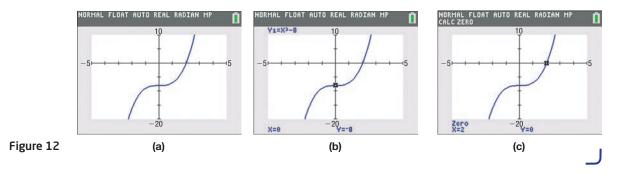


Value and Zero (or Root)

Most graphing utilities have an eVALUEate feature that, given a value of x, determines the value of y for an equation. This feature is useful for evaluating an equation at x = 0 to find the y-intercept. Most graphing utilities also have a ZERO (or ROOT) feature that is used to find the x-intercept(s) of an equation.

NOTE Some graphing utilities automatically identify key points such as intercepts and intersection points. For example, Figure 11 shows the graph of $y = x^3 - 8$ using Desmos where the intercepts are already identified.

EXAMPLE 1	Finding Intercepts Using a Graphing Utility
	Use a graphing utility to find the intercepts of the equation $y = x^3 - 8$.
Solution	Figure 12(a) shows the graph of $y = x^3 - 8$ on a TI-84 Plus C graphing calculator. The eVALUEate feature of a TI-84 Plus C accepts as input a value of x and determines the value of y. Letting $x = 0$, we find that the y-intercept is -8 . See Figure 12(b).
	The ZERO feature of a TI-84 Plus C is used to find the x-intercept(s). See Figure $12(c)$. The x-intercept is 2.



EXAMPLE 2

Graphing the Equation $y = \frac{1}{x}$

Graph the equation $y = \frac{1}{x}$. Based on the graph, infer information about intercepts and symmetry.

Solution Figure 13 shows the graph. Infer from the graph that there are no intercepts; also infer that symmetry with respect to the origin is a possibility. The TABLE feature on a graphing utility provides further evidence of symmetry with respect to the origin. Using a TABLE, observe that for any ordered pair (x, y), the ordered pair (-x, -y) is also a point on the graph. See Table 2.

(continued)



B.3 Exercises

In Problems 1–6, use ZERO (or ROOT) to approximate the smaller of the two x-intercepts of each equation. Express the answer rounded to two decimal places.

1. $y = x^2 + 4x + 2$ **4.** $y = 3x^2 + 5x + 1$ **2.** $y = x^2 + 4x - 3$ **5.** $y = 2x^2 - 3x - 1$

In Problems 7–12, use ZERO (or ROOT) to approximate the **positive** x-intercepts of each equation. Express each answer rounded to two decimal places.

7. $y = x^3 + 3.2x^2 - 16.83x - 5.31$	8. y =
9. $y = x^4 - 1.4x^3 - 33.71x^2 + 23.94x + 292.41$	10. y =
11. $y = x^3 + 19.5x^2 - 1021x + 1000.5$	12. <i>y</i> =

8. $y = x^3 + 3.2x^2 - 7.25x - 6.3$ 9. $y = x^4 + 1.2x^3 - 7.46x^2 - 4.692x + 15.2881$ 9. $y = x^3 + 14.2x^2 - 4.8x - 12.4$

3. $y = 2x^2 + 4x + 1$

6. $y = 2x^2 - 4x - 1$

B.4 Using a Graphing Utility to Solve Equations

For many equations, there are no algebraic techniques that lead to a solution. For such equations, a graphing utility is often used to investigate possible solutions. When a graphing utility is used to solve an equation, *approximate* solutions usually are obtained. Unless otherwise stated, this text follows the practice of giving approximate solutions *rounded to two decimal places*.

The ZERO (or ROOT) feature of a graphing utility is often used to find the solutions of an equation when one side of the equation is 0. In using this feature to solve equations, make use of the fact that the x-intercepts (or zeros) of the graph of an equation are found by letting y = 0 and solving the equation for x. Solving an equation for x when one side of the equation is 0 is equivalent to finding where the graph of the corresponding equation crosses or touches the x-axis.

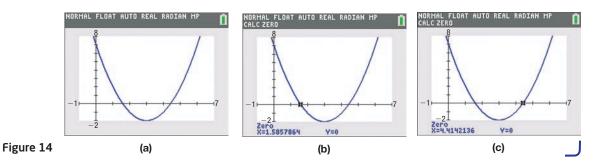
EXAMPLE 1 Using ZERO (or ROOT) to Approximate Solutions of an Equation

Find the solution(s) of the equation $x^2 - 6x + 7 = 0$. Round answers to two decimal places.

Solution The solutions of the equation $x^2 - 6x + 7 = 0$ are the same as the *x*-intercepts of the graph of $Y_1 = x^2 - 6x + 7$. Begin by graphing the equation. See Figure 14(a) for the graph using a TI-84 Plus C.

From the graph there appear to be two *x*-intercepts (solutions to the equation): one between 1 and 2, the other between 4 and 5.

Using the ZERO (or ROOT) feature of the graphing utility, determine that the *x*-intercepts, and thus the solutions to the equation, are x = 1.59 and x = 4.41, rounded to two decimal places. See Figures 14(b) and (c).



A second method for solving equations using a graphing utility involves the INTERSECT feature of the graphing utility. This feature is used most effectively when one side of the equation is not 0.

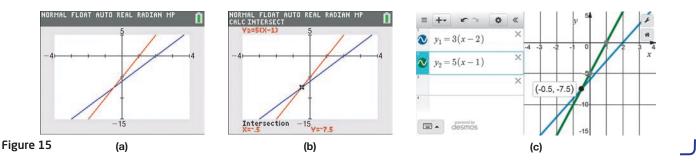
EXAMPLE 2 Using INTERSECT to Approximate Solutions of an Equation

Find the solution(s) of the equation 3(x - 2) = 5(x - 1).

Solution

Begin by graphing each side of the equation as follows: graph $Y_1 = 3(x - 2)$ and $Y_2 = 5(x - 1)$. See Figure 15(a) for the graph using a TI-84 Plus C.

At the point of intersection of the graphs, the value of the y-coordinate is the same. Conclude that the x-coordinate of the point of intersection represents the solution of the equation. Do you see why? The INTERSECT feature on a graphing utility determines the point of intersection of the graphs. Using this feature, find that the graphs intersect at (-0.5, -7.5). See Figure 15(b). The solution of the equation is therefore x = -0.5. Figure 15(c) shows the point of intersection using Desmos.



SUMMARY

The following steps can be used for approximating solutions of equations.

Steps for Approximating Solutions of Equations Using ZERO (or ROOT)

STEP 1: Write the equation in the form $\{expression in x\} = 0$.

STEP 2: Graph $Y_1 = \{expression in x\}.$

Be sure that the graph is complete. That is, be sure that all the intercepts are shown on the screen.

STEP 3: Use ZERO (or ROOT) to determine each *x*-intercept of the graph.

Steps for Approximating Solutions of Equations Using INTERSECT

STEP 1: Graph $Y_1 = \{ expression in x on the left side of the equation \}.$

```
Graph Y_2 = \{ expression in x on the right side of the equation \}.
```

STEP 2: Use INTERSECT to determine each *x*-coordinate of the point(s) of intersection, if any. Be sure that the graphs are complete. That is, be sure that all the points of intersection are shown on the screen.

B8 APPENDIX B Graphing Utilities



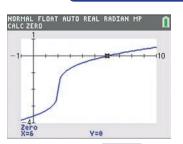


Figure 16 $y = \sqrt[3]{2x - 4} - 2$

Solving a Radical Equation

Find the real solutions of the equation $\sqrt[3]{2x-4} - 2 = 0$.

Solution Figure 16 shows the graph of the equation

$$Y_1 = \sqrt[3]{2x - 4} - 2.$$

From the graph, there is one *x*-intercept near 6. Using ZERO (or ROOT), find that the *x*-intercept is 6. The only solution is x = 6.

B.5 Square Screens

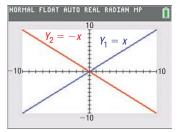


Figure 17 y = x and y = -x using a standard viewing window.

Most graphing utilities have a rectangular screen. Because of this, using the same settings for both x and y results in a distorted view. For example, Figure 17 shows the graphs of y = x and y = -x using a TI-84 Plus C with a standard viewing window.

We expect the lines to intersect at right angles, but they do not. The selections for Xmin, Xmax, Ymin, and Ymax must be adjusted so that a **square screen** results. On the TI-84 Plus C, this is accomplished by setting the ratio of x to y at 8:5.* For example, if

$$\begin{array}{ll} X\min = -16 & Y\min = -10 \\ X\max = 16 & Y\max = 10 \end{array}$$

then the ratio of x to y is

 $\frac{X\max - X\min}{Y\max - Y\min} = \frac{16 - (-16)}{10 - (-10)} = \frac{32}{20} = \frac{8}{5}$

for a ratio of 8:5, resulting in a square screen.

EXAMPLE 1	Examples of Viewir	ng Rectangles That Result	in Square Screens
IAT AUTO REAL RADIAN MP 💼	(a) $X \min = -8$	(b) $X \min = -16$	(c) $X \min = -24$
10	Xmax = 8	Xmax = 16	Xmax = 24
	Xscl = 1	Xscl = 1	Xscl = 3
$-x$ \downarrow $Y_1 = x$	Ymin = -5	Ymin = -10	Ymin = -15
	Ymax = 5	Ymax = 10	Ymax = 15
	Yscl = 1	Yscl = 1	Yscl = 3

Figure 18 shows the graphs of y = x and y = -x on a square screen using the viewing rectangle given in part (b). Notice that the lines now intersect at right angles. Compare this illustration to Figure 17.

B.5 Exercises

a square screen.

Figure 18 y = x and y = -x with

Y₂ = -

In Problems 1–8, determine which of the given viewing rectangles result in a square screen.

1. $X \min = -6$	Xmax = 6	Xscl = 1	2. $X \min = -5$	Xmax = 5	Xscl = 1
Ymin = -2	Ymax = 2	Yscl = 0.5	Ymin = -4	Ymax = 4	Yscl = 1
3. $X \min = 0$	Xmax = 16	Xscl = 4	4. $X \min = -10$	Xmax = 14	Xscl = 2
Ymin = -2	Ymax = 8	Yscl = 2	Ymin = -7	Ymax = 8	Yscl = 3

*Some graphing utilities have a built-in function that automatically squares the screen. For example, the TI-84 Plus C has a ZSquare function that does this. Some graphing utilities require a ratio other than 8:5 to square the screen. For example, the HP 48G requires the ratio of x to y to be 2:1 for a square screen. Consult your manual.

- 5. If $X\min = -4$, $X\max = 12$, and Xscl = 1, how should $Y\min$, $Y\max$, and Yscl be selected so that the viewing rectangle contains the point (4, 8) and the screen is square?
- 6. If $X\min = -6$, $X\max = 10$, and Xscl = 2, how should $Y\min$, $Y\max$, and Yscl be selected so that the viewing rectangle contains the point (4, 8) and the screen is square?

B.6 Using a Graphing Utility to Graph Inequalities

EXAMPLE 1

Graphing an Inequality Using a Graphing Utility

Use a graphing utility to graph $3x + y - 6 \le 0$.

Solution

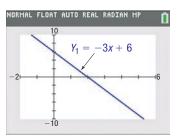
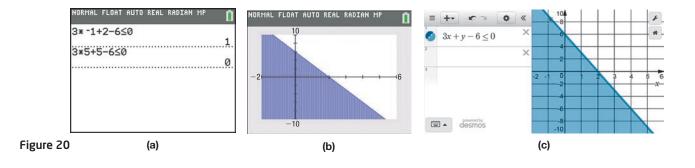


Figure 19

Begin by graphing the equation 3x + y - 6 = 0 ($Y_1 = -3x + 6$). See Figure 19. As with graphing by hand, select test points from each region and determine whether they satisfy the inequality. To test the point (-1, 2), for example, enter $3(-1) + 2 - 6 \le 0$. See Figure 20(a). The 1 that appears indicates that the statement entered (the inequality) is true. When the point (5, 5) is tested, a 0 appears, indicating that the statement entered is false. Thus, (-1, 2) is a part of the graph of the inequality, and (5, 5) is not. Figure 20(b) shows the graph of the inequality on a TI-84 Plus C.* Figure 20(c) shows the graph using Desmos.



Steps for Graphing an Inequality Using a Graphing Utility

- **STEP 1:** Replace the inequality symbol by an equal sign, solve the equation for *y*, and graph the equation.
- **STEP 2:** In each region, select a test point P and determine whether the coordinates of P satisfy the inequality.
 - If the test point satisfies the inequality, then so do all the points in the region. Indicate this by using the graphing utility to shade the region.
 - If the coordinates of *P* do not satisfy the inequality, then neither will any of the other points in that region.

*Consult your owner's manual for shading techniques.

B.7 Using a Graphing Utility to Solve Systems of Linear Equations

Most graphing utilities have the capability to put the augmented matrix of a system of linear equations in row echelon form. The next example, Example 6 from Section 11.2, demonstrates this feature using a TI-84 Plus C graphing calculator.

EXAMPLE 1

Solving a System of Linear Equations Using a Graphing Utility

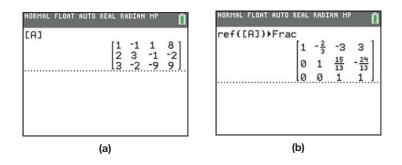
Solve: $\begin{cases} x - y + z = 8 \quad (1) \\ 2x + 3y - z = -2 \quad (2) \\ 3x - 2y - 9z = 9 \quad (3) \end{cases}$

Solution

The augmented matrix of the system is

 $\begin{bmatrix} 1 & -1 & 1 & | & 8 \\ 2 & 3 & -1 & | & -2 \\ 3 & -2 & -9 & | & 9 \end{bmatrix}$

Enter this matrix into a graphing utility and name it A. See Figure 21(a). Using the **ref** (row echelon form) command on matrix A, the results shown in Figure 21(b) are obtained. If the entire matrix does not fit on the screen, scroll right to see the rest of it.





The system of equations represented by the matrix in row echelon form is

$$\begin{bmatrix} 1 & -\frac{2}{3} & -3 \\ 0 & 1 & \frac{15}{13} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x - \frac{2}{3}y - 3z = 3 & (1) \\ y + \frac{15}{13}z = -\frac{24}{13} & (2) \\ z = 1 & (3) \end{bmatrix}$$

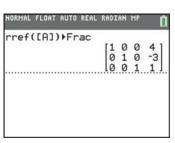
Using z = 1, back-substitute to get

$$\begin{cases} x - \frac{2}{3}y - 3(1) = 3 \text{ (1)} \\ y + \frac{15}{13}(1) = -\frac{24}{13} \text{ (2)} \xrightarrow{\text{simplify.}} \end{cases} \begin{cases} x - \frac{2}{3}y = 6 \text{ (1)} \\ y = -\frac{39}{13} = -3 \text{ (2)} \end{cases}$$

Solve the second equation for y to find that y = -3. Back-substitute y = -3 into $x - \frac{2}{3}y = 6$ to find that x = 4. The solution of the system is x = 4, y = -3, z = 1.

Notice that the row echelon form of the augmented matrix using the graphing utility differs from the row echelon form obtained in Example 6 of Section 11.2, yet both matrices provide the same solution! This is because the two solutions used different row operations to obtain the row echelon form. In all likelihood, the two solutions parted ways in Step 4 of the algebraic solution, where fractions were avoided by interchanging rows 2 and 3.

Most graphing utilities also have the ability to put a matrix in reduced row echelon form. Figure 22 shows the reduced row echelon form of the augmented matrix from Example 1 using the **rref** command on a TI-84 Plus C graphing calculator. Using this command, note that the solution of the system is still x = 4, y = -3, z = 1.



B.8 Using a Graphing Utility to Graph a Polar Equation

Most graphing utilities require the following steps in order to obtain the graph of a polar equation. Be sure to be in POLAR mode.

Graphing a Polar Equation Using a Graphing Utility

- **STEP 1:** Set the mode to POLAR. Solve the equation for *r* in terms of θ .
- **STEP 2:** Select the viewing rectangle in polar mode. Besides setting Xmin, Xmax, Xscl, and so forth, the viewing rectangle in polar mode requires setting the minimum and maximum values for θ and an increment setting for θ (θ step). In addition, a square screen and radian measure should be used.
- **STEP 3:** Enter the expression involving θ that you found in Step 1. (Consult your manual for the correct way to enter the expression.)
- STEP 4: Graph.

EXAMPLE 1 Graphing a Polar Equation Using a Graphing Utility

Use a graphing utility to graph the polar equation $r \sin \theta = 2$.

Solution STEP 1: Solve the equation for r in terms of θ .

$$in \theta = 2$$
$$r = \frac{2}{\sin \theta}$$

STEP 2: From the POLAR mode, select the viewing rectangle.

rs

 $\theta \min = 0, \qquad \theta \max = 2\pi, \quad \theta \text{step} = \frac{\pi}{24}$ $X \min = -8, \quad X \max = 8, \qquad X \text{scl} = 1$ $Y \min = -5, \quad Y \max = 5, \qquad Y \text{scl} = 1$

 θ step determines the number of points that the graphing utility will plot. For example, if θ step is $\frac{\pi}{24}$, the graphing utility will evaluate *r* at $\theta = 0(\theta \min)$, $\frac{\pi}{24}$, $\frac{2\pi}{24}$, $\frac{3\pi}{24}$, and so forth, up to $2\pi(\theta \max)$. The smaller θ step is, the more points the graphing utility will plot. Experiment with different values for $\theta \min$, $\theta \max$, and θ step to see how the graph is affected.

STEP 3: Enter the expression
$$\frac{2}{\sin \theta}$$
 after the prompt $r_1 = 1$

STEP 4: Graph.

The graph is shown in Figure 23.

B.9 Using a Graphing Utility to Graph Parametric Equations

Most graphing utilities have the capability of graphing parametric equations. The following steps are usually required to obtain the graph of parametric equations. Check your owner's manual to see how yours works.

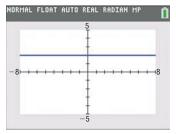


Figure 23 $r \sin \theta = 2$

Graphing Parametric Equations Using a Graphing Utility

- **STEP 1:** Set the mode to PARAMETRIC. Enter x(t) and y(t).
- **STEP 2:** Select the viewing window. In addition to setting Xmin, Xmax, Xscl, and so on, the viewing window in parametric mode requires setting minimum and maximum values for the parameter t and an increment setting for t (Tstep).

STEP 3: Graph.

EXAMPLE 1 Graphing a Curve Defined by Parametric Equations Using a **Graphing Utility**

Graph the curve defined by the parametric equations

 $x = 3t^2, \qquad y = 2t, \qquad -2 \le t \le 2$

Solution

STEP 1: Enter the equations $x(t) = 3t^2$, y(t) = 2t with the graphing utility in PARAMETRIC mode.

STEP 2: Select the viewing window. The interval is $-2 \le t \le 2$, so select the following square viewing window:

> $T\min = -2$, $T\max = 2$, Tstep = 0.1 $X\min = 0$, $X\max = 16$, $X\operatorname{scl} = 1$ $Y\min = -5$, $Y\max = 5$, Yscl = 1

Choose $T\min = -2$ and $T\max = 2$ because $-2 \le t \le 2$. Finally, the choice for Tstep will determine the number of points that the graphing utility will plot. For example, with Tstep at 0.1, the graphing utility will evaluate xand y at t = -2, -1.9, -1.8, and so on. The smaller the Tstep, the more points the graphing utility will plot. Experiment with different values of Tstep to see how the graph is affected.

STEP 3: Graph. Watch the direction in which the graph is drawn. This direction shows the orientation of the curve.

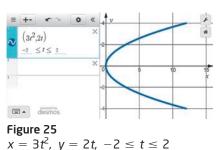
Using a TI-84 Plus C, the graph shown in Figure 24 is complete.

Exploration

Graph the following parametric equations using a graphing utility with Xmin = 0, Xmax = 16, Ymin = -5, Ymax = 5, and Tstep = 0.1.

1.
$$x = \frac{3t^2}{4}$$
, $y = t$, $-4 \le t \le 4$
2. $x = 3t^2 + 12t + 12$, $y = 2t + 4$, $-4 \le t \le 0$
3. $x = 3t^{2/3}$, $y = 2\sqrt[3]{t}$, $-8 \le t \le 8$

Compare these graphs to Figure 24. Conclude that parametric equations defining a curve are not unique; that is, different parametric equations can represent the same graph.



Exploration

In FUNCTION mode, graph $x = \frac{3y^2}{4} \left(Y_1 = \sqrt{\frac{4x}{3}} \text{ and } Y_2 = -\sqrt{\frac{4x}{3}} \right)$ with Xmin = 0, Xmax = 16, Ymin = -5, Ymax = 5. Compare this graph with Figure 24. Why do the graphs differ?

NOTE Some graphing utilities input the parametric equations as an ordered pair. For example, Figure 25 shows the graph of $x = 3t^2$, y = 2t, $-2 \le t \le 2$ using Desmos.

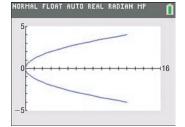


Figure 24 $x = 3t^2$, y = 2t, $-2 \le t \le 2$

CHAPTER 1 Graphs

1.1 Assess Your Understanding (page 42)

7. x-coordinate or abscissa; y-coordinate or ordinate 8. quadrants 9. midpoint 10. F 11. F 12. T 13. b 14. a 15. (a) Quadrant II (b) x-axis **18.** The points will be on a **19.** $\sqrt{5}$ **33.** $d(A, B) = \sqrt{13}$ (c) Quadrant III (d) Quadrant I vertical line that is 2 units **22.** $\sqrt{10}$ $d(B, C) = \sqrt{13}$ (e) y-axis (f) Quadrant IV to the right of the y-axis. **23.** $2\sqrt{17}$ $d(A, C) = \sqrt{26}$ B = (1, 3)**26.** $\sqrt{130}$ $(\sqrt{13})^2 + (\sqrt{13})^2 = (\sqrt{26})^2$ $\Box D = (6, 5)$ (2, 1)**28.** $\sqrt{10}$ Area = $\frac{13}{2}$ square units (-1, 0)(2, 0) **30.** $\sqrt{6.89} \approx 2.62$ B = (6, 0)C = (-2, -2)• 7 x **32.** $\sqrt{a^2 + b^2}$ $E = (0, -3)^{\bullet}$ F = (6, -3)**38.** d(A, B) = 4**36.** $d(A, B) = \sqrt{130}$ **42.** $\left(\frac{7}{2}, 2\right)$ **39.** (4, 0) $d(B, C) = \sqrt{41}$ $d(B,C) = \sqrt{26}$ B = (6, 0)d(A, C) = 5**44.** (8, -2) **46.** $\left(\frac{a}{2}, \frac{b}{2}\right)$ $d(A, C) = 2\sqrt{26}$ $4^2 + 5^2 = (\sqrt{41})^2$ $(\sqrt{26})^2 + (2\sqrt{26})^2 = (\sqrt{130})^2$ Area = 26 square units Area = 10 square units A = (4,-3) 47. (5,4) **49.** (4, 8) and (4, -4)

51. $(4 + 6\sqrt{3}, 0); (5 - 6\sqrt{3}, 0)$ **53.** (a) (4, 2) (b) (1, 11) **55.** $P_2 = (-6, 7)$ **58.** $d(C, D) = \sqrt{37}; d(B, E) = \sqrt{34}; d(A, F) = 5$ **60.** $d(P_1, P_2) = 2\sqrt{10}; d(P_2, P_3) = 4\sqrt{5}; d(P_1, P_3) = 2\sqrt{10};$ an isosceles right triangle **62.** $d(P_1, P_2) = 2\sqrt{97}; d(P_2, P_3) = \sqrt{194}; d(P_1, P_3) = \sqrt{194};$ an isosceles right triangle **63.** $90\sqrt{2} \approx 127.28$ ft **65.** (a) (90, 0), (90, 90), (0, 90) (b) $5\sqrt{2161} \approx 232.43$ ft (c) $30\sqrt{149} \approx 366.20$ ft **67.** d = 75t mi

69. (a) (2.65, 1.6) (b) Approximately 1.285 units **71.** \$17,553; a slight underestimate **74.** $\left(\frac{s}{2}, \frac{s}{2}\right)$

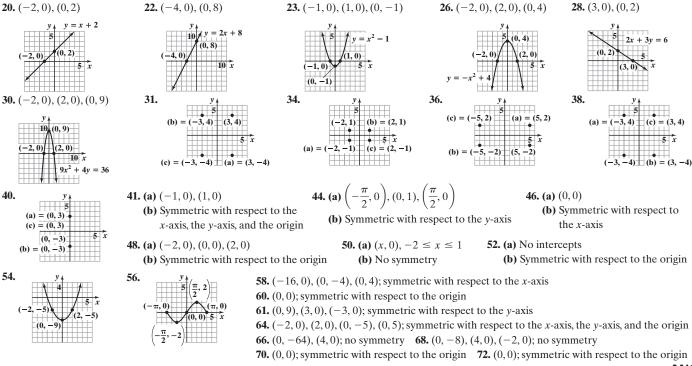
75. Arrange the parallelogram on the coordinate plane so that the vertices are $P_1 = (0, 0), P_2 = (a, 0), P_3 = (a + b, c)$ and $P_4 = (b, c)$.

Then the lengths of the sides are $d(P_1, P_2) = a$, $d(P_2, P_3) = \sqrt{b^2 + c^2}$, $d(P_3, P_4) = a$, and $d(P_1, P_4) = \sqrt{b^2 + c^2}$, and the lengths

of the diagonals are $d(P_1, P_3) = \sqrt{(a+b)^2 + c^2}$ and $d(P_2, P_4) = \sqrt{(a-b)^2 + c^2}$. So, the sum of the squares of the lengths of the sides is $a^2 + (\sqrt{b^2 + c^2})^2 + a^2 + (\sqrt{b^2 + c^2})^2 = a^2 + b^2 + c^2 + a^2 + b^2 + c^2 = 2a^2 + 2b^2 + 2c^2$. The sum of the squares of the lengths of the diagonals is $(\sqrt{(a+b)^2 + c^2})^2 + (\sqrt{(a-b)^2 + c^2})^2 = (a+b)^2 + c^2 + (a-b)^2 + c^2 = a^2 + 2ab + b^2 + c^2 + a^2 - 2ab + b^2 + c^2 = 2a^2 + 2b^2 + 2c^2$.

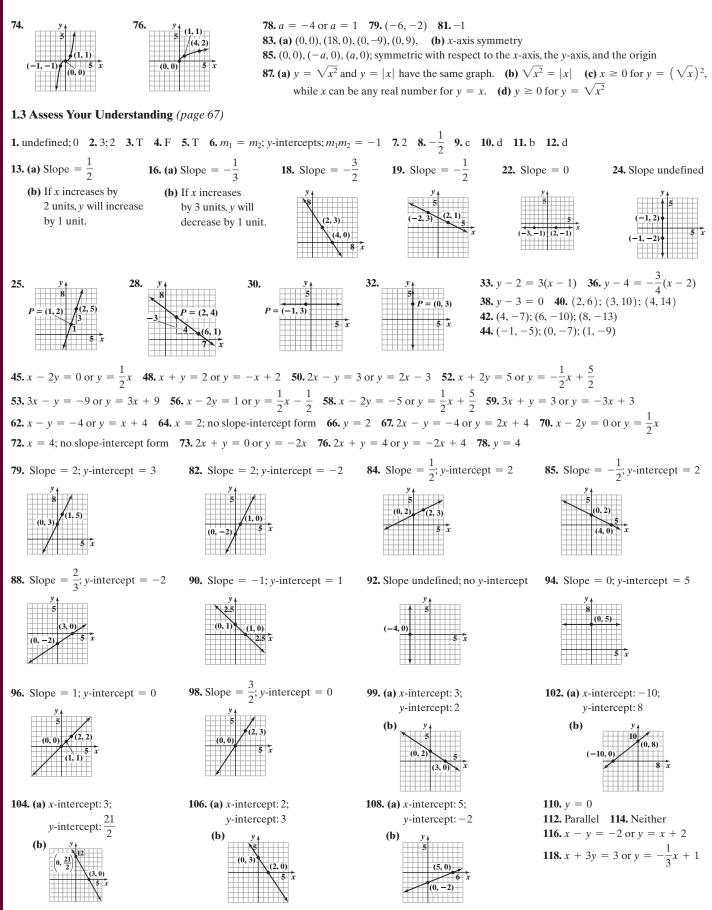
1.2 Assess Your Understanding (page 53)

3. intercepts **4.** y = 0 **5.** y-axis **6.** 4 **7.** (-3, 4) **8.** T **9.** F **10.** F **11.** d **12.** c **13.** (0, 0) is on the graph. **16.** (0, 3) is on the graph. **18.** (0, 2) and $(\sqrt{2}, \sqrt{2})$ are on the graph.



AN1

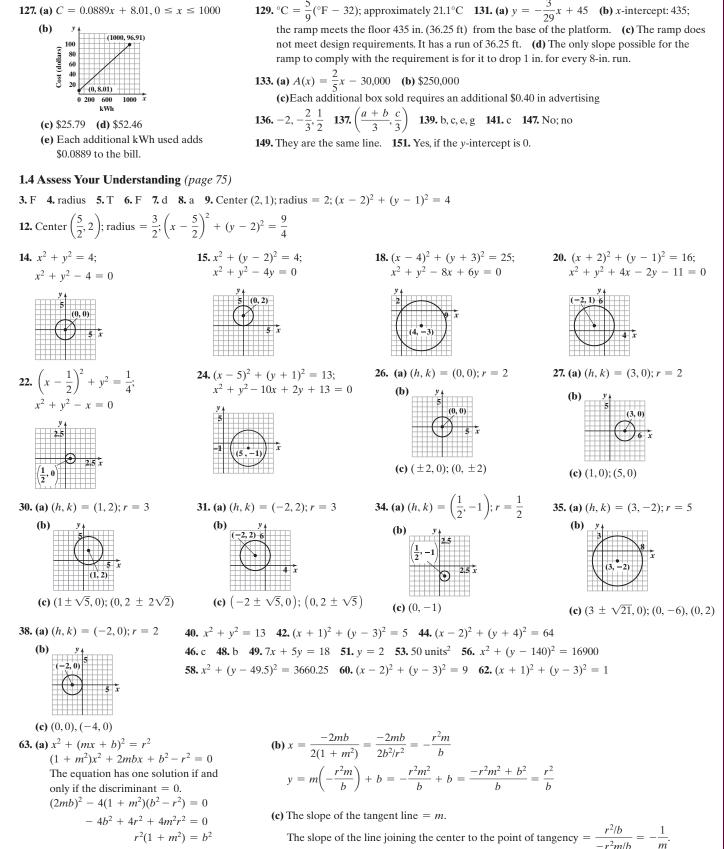
AN2 Answers: Chapter 1



120. $P_1 = (-4, 4), P_2 = (1, 5): m_1 = \frac{1}{5}; P_2 = (1, 5), P_3 = (2, 0): m_2 = -5;$ because $m_1 \cdot m_2 = -1$, the line segments $\overline{P_1 P_2}$ and $\overline{P_2 P_3}$ are perpendicular. The points (-4, 4), (1, 5), and (2, 0) are the vertices of a right triangle.

122. $P_1 = (-2, 1), P_2 = (-3, 2), m_{12} = -1; P_2 = (-3, 2), P_4 = (-5, 0), m_{24} = 1; P_3 = (-4, -1), P_4 = (-5, 0), m_{24} = 1; P_1 = (-2, 1), P_3 = (-4, -1), m_{13} = 1;$ opposite sides are parallel and adjacent sides are perpendicular; the points are the vertices of a rectangle.

123. C = 0.09x + 33; \$48.75; \$69.27 **125.** C = 0.16x + 4436



65.
$$\sqrt{2}x + 4y = 9\sqrt{2}$$

AN4 Answers: Chapter 1

68. The center of the circle is $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2}\right)^2$ and the radius is $\frac{1}{2}\sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$. Then the equation of the circle is $\left(x - \frac{x_1 + x_2}{2}\right)^2 + \left(y - \frac{y_1 + y_2}{2}\right)^2 = \frac{1}{4}\left[(x_1 - x_2)^2 + (y_1 - y_2)^2\right]$. Expanding, gives $x^2 - x(x_1 + x_2) + \frac{(x_1 + x_2)^2}{4} + y^2 - y(y_1 + y_2) + \frac{(y_1 + y_2)^2}{4} = \frac{1}{4}\left[x_1^2 - 2x_1x_2 + x_2^2 + y_1^2 - 2y_1y_2 + y_2^2\right]$ $4x^2 - 4x_1x - 4x_2x + x_1^2 + 2x_1x_2 + x_2^2 + 4y^2 - 4y_1y - 4y_2y + y_1^2 + 2y_1y_2 + y_2^2 = x_1^2 - 2x_1x_2 + x_2^2 + y_1^2 - 2y_1y_2 + y_2^2$ $4x^2 - 4x_1x - 4x_2x + x_1^2 + 2x_1x_2 + 4y^2 - 4y_1y - 4y_2y + y_1^2 + 2y_1y_2 + y_2^2 = x_1^2 - 2x_1x_2 + x_2^2 + y_1^2 - 2y_1y_2 + y_2^2$ $4x^2 - 4x_1x - 4x_2x + 4x_1x_2 + 4y^2 - 4y_1y - 4y_2y + y_1y_2 = 0$ $x^2 - x_1x - x_2x + x_1x_2 + y^2 - y_1y - y_2y + y_1y_2 = 0$ $x(x - x_1) - x_2(x - x_1) + y(y - y_1) - y_2(y - y_1) = 0$ $(x - x_1)(x - x_2) + (y - y_1)(y - y_2) = 0$

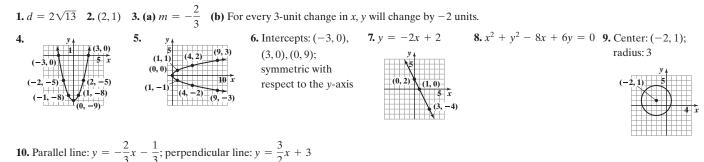
69. b, c, e, g

Review Exercises (page 79)

1. (a) $2\sqrt{5}$ (b) (2,1) (c) $\frac{1}{2}$ (d) For each run of 2, there is a rise of 1. **2.** (a) 5 (b) $\left(-\frac{1}{2},1\right)$ (c) $-\frac{4}{3}$ (d) For each run of 3, there is a rise of -4. **3. (a)** 12 **(b)** (4, 2) **(c)** undefined **(d)** no change in x**5.** (-4, 0), (0, 2), (0, 0), (0, -2), (2, 0) **6.** (0, 0); symmetric with respect to the y-axis 7. $(\pm 2, 0), (0, \pm 4)$; with respect to the x-axis, the y-axis, and the origin 8. (0, 1); symmetric with respect to the y-axis **9.** (0,0), (2,0) and (-2,0); symmetric with respect to the origin **10.** (0,0), (-1,0), (0,-2); no symmetry (1, 5) **11.** $(x + 3)^2 + (y - 4)^2 = 25$ **12.** $(x + 1)^2 + (y + 2)^2 = 1$ (0, 4)5 1 **13.** Center (0, 1); radius = 2 **14.** Center (1, -2); radius = 3 **15.** Center (1, -2); radius = $\sqrt{5}$ Intercepts: $(1 - \sqrt{5}, 0), (1 + \sqrt{5}, 0), (0, -2 - 2\sqrt{2}), (0, -2 + 2\sqrt{2})$ Intercepts: (0, 0), Intercepts: $(-\sqrt{3}, 0), (\sqrt{3}, 0),$ (2,0), (0,-4)(0, -1), (0, 3)**16.** 2x + y = 5 or y = -2x + 5 **17.** x = 1; no slope-intercept form **18.** x + 5y = -10 or $y = -\frac{1}{5}x - 2$ **19.** y - 2x + 7 = 0 or y = 2x - 7**20.** 2x - 3y = -19 or $y = \frac{2}{3}x + \frac{19}{3}$ **21.** x + y - 8 = 0 or y = -x + 8**22.** Slope $=\frac{4}{5}$; y-intercept =4 **23.** Slope $=\frac{3}{2}$; y-intercept $=\frac{1}{2}$ **24.** Intercepts: (6, 0), (0, -4)25. Intercepts: (4, 0), (0, 6) 26. **29.** $d(A, B) = \sqrt{(1-3)^2 + (1-4)^2} = \sqrt{13}$ $d(B, C) = \sqrt{(-2 - 1)^2 + (3 - 1)^2} = \sqrt{13}$

30. (a) $d(A, B) = 2\sqrt{5}$; $d(B, C) = \sqrt{145}$; $d(A, C) = 5\sqrt{5}$; $[d(A, B)]^2 + [d(A, C)]^2 = (2\sqrt{5})^2 + (5\sqrt{5})^2 = 20 + 125 = 145 = [d(B, C)]^2$ (b) Slope from A to B is -2; slope from A to C is $\frac{1}{2}$. Since $-2 \cdot \frac{1}{2} = -1$, the lines are perpendicular. **31.** Center (1, -2); Radius $= 4\sqrt{2}$; $(x - 1)^2 + (y + 2)^2 = 32$ **32.** Slope from A to B is -1; slope from A to C is -1.

Chapter Test (page 80)



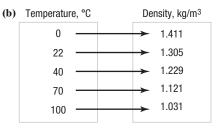
CHAPTER 2 Functions and Their Graphs

2.1 Assess Your Understanding (page 95)

7. independent; dependent 8. a 9. c 10. F 11. F 12. verbally; numerically; graphically; algebraically 13. F 14. F 15. difference quotient 16. explicitly

17. (a) Domain: {0, 22, 40, 70, 100} in °C

Range: {1.031, 1.121, 1.229, 1.305, 1.411 } in kg/m³



(c) { (0, 1.411), (22, 1.305), (40, 1.229), (70, 1.121), (100, 1.031) }

19. Domain: { Elvis, Colleen, Kaleigh, Marissa }; Range: { January 8, March 15, September 17 }; Function

22. Domain: {20, 30, 40}; Range: {200, 300, 350, 425}; Not a function **23.** Domain: {-3, 2, 4}; Range: {6, 9, 10}; Not a function

26. Domain: {1, 2, 3, 4}; Range: {3}; Function **28.** Domain: {-4, 0, 3}; Range: {1, 3, 5, 6}; Not a function **30.** Domain: {-1, 0, 2, 4};

Range: {-1, 3, 8}; Function 32, Function 34, Function 36, Not a function 37, Not a function 40, Function 42, Not a function 43, (a) -4 (b) 1 (c) -3 (d) $3x^2 - 2x - 4$ (e) $-3x^2 - 2x + 4$ (f) $3x^2 + 8x + 1$ (g) $12x^2 + 4x - 4$ (h) $3x^2 + 6xh + 3h^2 + 2x + 2h - 4$ 46. (a) 0 (b) $\frac{1}{2}$ (c) $-\frac{1}{2}$ (d) $-\frac{x}{x^2 + 1}$ (e) $-\frac{x}{x^2 + 1}$ (f) $\frac{x + 1}{x^2 + 2x + 2}$ (g) $\frac{2x}{4x^2 + 1}$ (h) $\frac{x + h}{x^2 + 2xh + h^2 + 1}$ 48. (a) 4 (b) 5 (c) 5 (d) |x| + 4(e) -|x| - 4 (f) |x + 1| + 4 (g) 2|x| + 4 (h) |x + h| + 4 50. (a) $-\frac{1}{5}$ (b) $-\frac{3}{2}$ (c) $\frac{1}{8}$ (d) $\frac{2x - 1}{3x + 5}$ (e) $\frac{-2x - 1}{3x - 5}$ (f) $\frac{2x + 3}{3x - 2}$ (g) $\frac{4x + 1}{6x - 5}$ (h) $\frac{2x + 2h + 1}{3x + 3h - 5}$ 52. All real numbers 54. All real numbers 55. $\{x|x \neq -4, x \neq 4\}$ 58. $\{x|x \neq 0\}$ 60. $\{x|x \geq 4\}$ 62. $\{x|x \neq -2, -1\}$ 64. $\{x|x > 4\}$ 66. $\{t|t \geq 4, t \neq 7\}$ 68. All real numbers 70. $\{t|t \neq -2, t \neq 7\}$ 71. (a) (f + g)(x) = 5x + 1; All real numbers (b) (f - g)(x) = x + 7; All real numbers 70. $\{t|t \neq -2, t \neq 7\}$ 71. (a) $(f + g)(x) = -2x^2 + x - 1$; All real numbers (c) $(f \cdot g)(x) = 2x^3 - 2x^2$; All real numbers (d) $(\frac{f}{g})(x) = \frac{3x + 4}{2x - 3^2}$; $\{x|x \neq 3\}$ (e) 16 (f) 11 (g) 10 (h) -7 74. (a) $(f + g)(x) = 2x^2 + x - 1$; All real numbers (b) $(f - g)(x) = -2x^2 + x - 1$; All real numbers (c) $(f \cdot g)(x) = 2x^3 - 2x^2$; All real numbers (d) $(\frac{f}{g})(x) = \frac{3x + \sqrt{x}}{3x - 5}$; $\{x|x \ge 0\}$ (d) $(\frac{f}{g})(x) = \frac{\sqrt{x}}{3x - 5}$; $\{x|x \ge 0\}$ (b) $(f - g)(x) = \sqrt{x} - 3x + 5$; $\{x|x \ge 0\}$ (c) $(f \cdot g)(x) = 3x\sqrt{x} - 5\sqrt{x}$; $\{x|x \ge 0\}$ (d) $(\frac{f}{g})(x) = \frac{\sqrt{x}}{3x - 5}$; $\{x|x \ge 0\}$ (e) $\sqrt{3} + 4$ (f) -5 (g) $\sqrt{2}$ (h) $-\frac{1}{2}$ 78. (a) $(f + g)(x) = 1 + \frac{2}{x}$; $\{x|x \neq 0\}$ (b) $(f - g)(x) = \frac{8x^2 + 12x}{(3x - 2)^{2^2}}$; $\{x|x \neq 2\}$ (d) $(\frac{f}{g})(x) = \frac{2x + 3}{3x - 2}$; $\{x|x \neq 0\}$ (e) $(f \cdot g)(x) = \frac{3x - 2}{3x - 2}$; $\{x|x \neq 0\}$ (f) $(g)(x) = \frac{3x - 2}{3x - 2}$; $\{x|x \neq 0\}$ (g) $(g)(x) = \frac{3x - 2}{3x - 2}$; $\{x|x \neq 0\}$ (g) $(g)(x) = \frac{3x - 2}{3x - 2}$; $\{x|x \neq 0\}$ (g) (g)(x) =

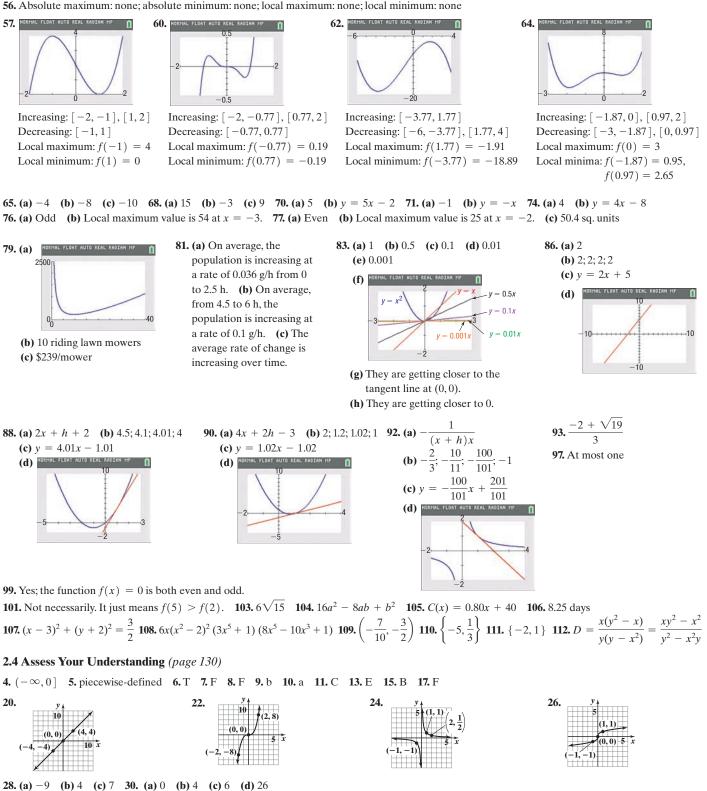
103. A = 1 **105.** P(L) = 6L **108.** G(x) = 17x **110. (a)** 22.719 m (b) Approximately 1.86 sec (c) Approximately 2.52 sec

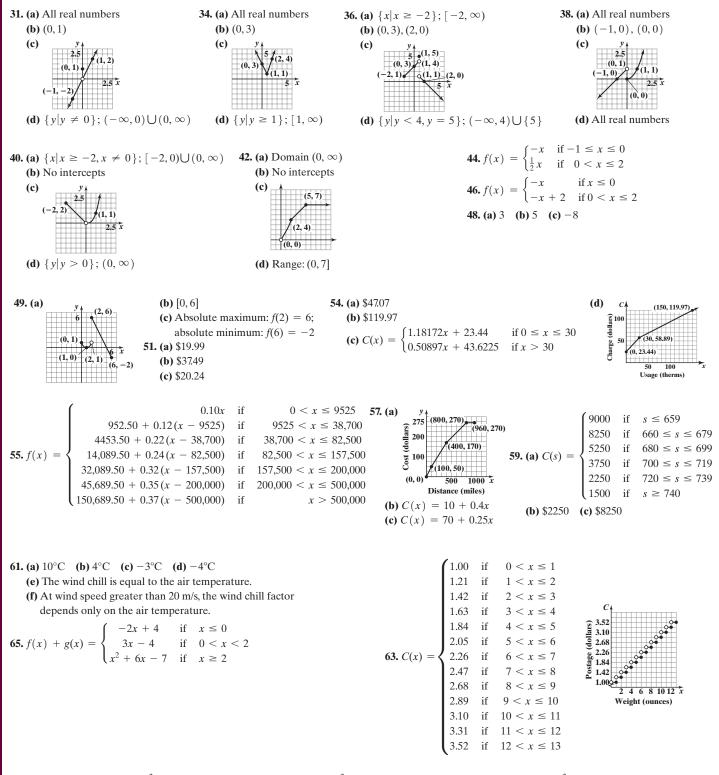
111. (a) C(550) = \$252.12 (b) C(500) = \$225.33 (c) C(650) = \$248.72 (d) C(450) = \$260 **113.** $R(x) = \frac{L(x)}{P(x)}$ **115.** $H(x) = P(x) \cdot I(x)$ **117.** (a) $P(x) = -0.06x^3 + 1.3x^2 + 235x - 400$ (b) P(12) = \$2503.52 (c) When 12 hundred cell phones are sold, the profit is \$2503.52 **119.** (a) $D(v) = 0.05v^2 + 2.6v - 15$ (b) 321 feet (c) The car will need 321 feet to stop once the impediment is observed. **122.** $\frac{1}{(x+h)^{2/3} + x^{1/3}(x+h)^{1/3} + x^{2/3}}$ **123.** $\left\{ x \middle| -2 < x < \frac{8}{3} \right\}$ **125.** $H(x) = \frac{3x - x^3}{age}$ **127.** Intercepts: (-16, 0), (-8, 0); x-axis symmetry **128.** (4, 32) **129.** 75 lbs **130.** $\{-3, 2, 3\}$ **131.** $a = \frac{d - bx}{1 - c}$ or $a = \frac{bx - d}{c - 1}$ **132.** 2.5 kg · m² **133.** $-\frac{10}{3}$ **134.** $-\frac{12x^2 + 40x + 21}{(4x^2 - 7)^2}$ **135.** 7 2.2 Assess Your Understanding (page 103) **3.** vertical **4.** 5; -3 **5.** a = -2 **6.** F **7.** F **8.** T **9.** c **10.** a **11.** (a) f(0) = 3; f(-6) = -3 (b) f(6) = 0; f(11) = 1 (c) Positive (d) Negative (e) -3, 6, and 10 (f) -3 < x < 6; $10 < x \le 11$ (g) $\{x \mid -6 \le x \le 11\}$ (h) $\{y \mid -3 \le y \le 4\}$ (i) -3, 6, 10 (j) 3 (k) 3 times (l) Once (m) 0, 4 (n) -5, 8 **14.** Not a function (a) Domain: $\{x | x \le -1 \text{ or } x \ge 1\}$; Range: all real numbers (b) (-1, 0), (1, 0) (c) x-axis, y-axis, and origin symmetry **15.** Function (a) Domain: $\{x | -\pi \le x \le \pi\}$; Range: $\{y | -1 \le y \le 1\}$ (b) $\left(-\frac{\pi}{2}, 0\right), \left(\frac{\pi}{2}, 0\right), (0, 1)$ (c) y-axis 17. Not a function (a) Domain: $\{x | x \le 0\}$; Range: all real numbers (b) (0,0) (c) x-axis **20.** Function (a) Domain: $\{x \mid 0 < x < 3\}$; Range: $\{y \mid y < 2\}$ (b) (1,0) (c) None **22.** Function (a) Domain: all real numbers; Range: $\{y | y \le 2\}$ (b) (-3, 0), (3, 0), (0, 2) (c) y-axis **24.** Function (a) Domain: all real numbers; Range: $\{y | y \ge -3\}$ (b) (1,0), (3,0), (0,9) (c) None **26.** (a) Yes (b) f(-2) = 8; (-2, 8) (c) 0 or $-\frac{1}{3}; (0, -2), (-\frac{1}{3}, -2)$ (d) All real numbers (e) $-1, \frac{2}{3}$ (f) -2**28.** (a) No (b) f(4) = -3; (4, -3) (c) 14; (14, 2) (d) $\{x | x \neq 6\}$ (e) -2 (f) $-\frac{1}{3}$ **30.** (a) Yes (b) $f(3) = \frac{486}{5}$; $(3, \frac{486}{5})$ (c) $-\frac{\sqrt{3}}{3}$ or $\frac{\sqrt{3}}{3}$; $(-\frac{\sqrt{3}}{3}, 1)$, $(\frac{\sqrt{3}}{3}, 1)$ (d) All real numbers (e) 0 (f) 0 **31.** (a) 5 (b) -1 (c) 1 (d) -1 (e) 0 (f) $-\frac{3}{4}$ 33. (a) Approximately 7.5 feet high **35.** (a) About 81.07 ft (b) About 129.59 ft (c) About 26.63 ft; (b) Approximately 9.9 feet high The ball is about 26.63 feet high after it has traveled 500 feet. (c) h (d) About 528.13 ft 15 NORMAL FLOAT AUTO REAL RADIAN MP (e) (f) About 115.07 ft and 413.05 ft (d) The ball will not hit the 12 (10, 9,9) 50 (g) 275 ft; maximum height shown in crossbar; h(20) = 2.3 ft. If (15, 8,1) the table is 131.8 ft (h) 264 ft v = 30 ft/sec, h(20) = 8550 Ó 12 15 18 21 24 x **39.** (a) \$50; It costs \$50 if you use 0 gigabytes. (b) \$50; It **37.** (a) \$223; \$220 (b) $\{x | x > 0\}$ (d) PRESS + FOR ATEN costs \$50 if you use 5 gigabytes. (c) \$150; It costs \$150 if (c) NORMAL FLOAT AUTO REAL RADIAN MP vou use 15 gigabytes. (d) $\{g \mid 0 \le g \le 30\}$. There are at most 30 gigabytes used in a month. **41.** 420 **43.** The *x*-intercepts can number anywhere from 0 to infinitely many. There is at most one y-intercept. **45.** (a) III (b) IV (c) I (d) V (e) II 1000 (e) 600 mi/h **49.** (a) 2 hr elapsed during which Kevin was between 0 and 3 mi from home (b) 0.5 hr elapsed during which Kevin 47. was 3 mi from home (c) 0.3 hr elapsed during which Kevin was between 0 and 3 mi from home (d) 0.2 hr elapsed during which Kevin was 0 mi from home (e) 0.9 hr elapsed during which Kevin was between 0 and 2.8 mi from home (f) 0.3 hr elapsed during which Kevin was 2.8 mi from home (g) 1.1 hr elapsed during which Kevin was (29, 0) between 0 and 2.8 mi from home (h) 3 mi (i) Twice 51. No points whose x-coordinate is 5 or whose y-coordinate 20 10 is 0 can be on the graph. 54. $-x^2 + 5x - 9$ 55. $2\sqrt{10}$ 56. $y = \frac{2}{3}x + 8$ 57. All real numbers or $(-\infty, \infty)$ Time (minutes) (6.0) **58.** 36 **59.** $\frac{1}{\sqrt{x} + \sqrt{6}}$ **60.** 55.8 min **61.** $\{x | -4 < x \le 1\}$ or (-4, 1] **62.** $5x^2 - 15x + 12$ **63.** [-3, 10]2.3 Assess Your Understanding (page 117) 6. increasing 7. even; odd 8. T 9. T 10. F 11. c 12. d 13. Yes 15. No 17. [-8, -2]; [0, 2]; [5, 7] 19. Yes; 10 21. -2, 2; 6, 10

24. f(-8) = -4 **25.** (a) (-2, 0), (0, 3), (2, 0) (b) Domain: $\{x|-4 \le x \le 4\}$ or [-4, 4]; Range: $\{y|0 \le y \le 3\}$ or [0, 3] (c) Increasing on [-2, 0] and [2, 4]; Decreasing on [-4, -2] and [0, 2] (d) Even **28.** (a) (0, 1) (b) Domain: all real numbers; Range: $\{y|y > 0\}$ or $(0, \infty)$ (c) Increasing on $(-\infty, \infty)$ (d) Neither **30.** (a) $(-\pi, 0), (0, 0), (\pi, 0)$ (b) Domain: $\{x|-\pi \le x \le \pi\}$ or $[-\pi, \pi]$; Range: $\{y|-1 \le y \le 1\}$ or [-1, 1] (c) Increasing on $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$; Decreasing on $\left[-\pi, -\frac{\pi}{2}\right]$ and $\left[\frac{\pi}{2}, \pi\right]$ (d) Odd **32.** (a) $\left(0, \frac{1}{2}\right), \left(\frac{1}{3}, 0\right), \left(\frac{5}{2}, 0\right)$

(b) Domain: $\{x \mid -3 \le x \le 3\}$ or [-3, 3]; Range: $\{y \mid -1 \le y \le 2\}$ or [-1, 2] (c) Increasing on [2, 3]; Decreasing on [-1, 1];

Constant on [-3, -1] and [1, 2] (d) Neither 34. (a) 0; 3 (b) -2, 2; 0, 0 36. (a) $\frac{\pi}{2}; 1$ (b) $-\frac{\pi}{2}; -1$ 37. Odd 40. Even 42. Odd 44. Neither 46. Even 48. Odd 49. Absolute maximum: f(1) = 4; absolute minimum: f(5) = 1; local maximum: f(3) = 3; local minimum: f(2) = 2 52. Absolute maximum: f(3) = 4; absolute minimum: f(1) = 1; local maximum: f(3) = 4; local minimum: f(1) = 1 54. Absolute maximum: none; absolute minimum: f(0) = 0; local maximum: f(2) = 3; local minimu: f(0) = 0 and f(3) = 2 56. Absolute maximum: none; absolute minimum: none; local maximum: none; local minimum: none





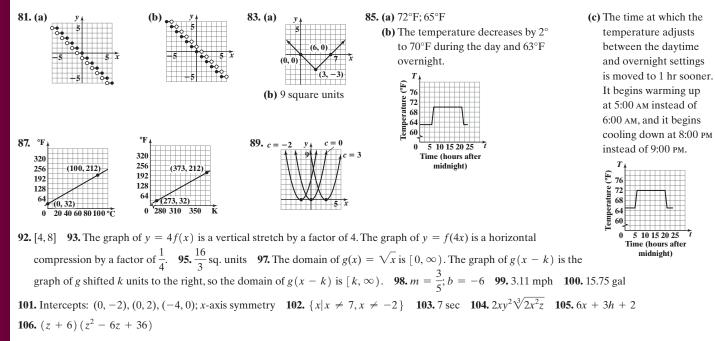
67. Each graph is that of $y = x^2$, but shifted horizontally. If $y = (x - k)^2$, k > 0, the shift is right k units; if $y = (x + k)^2$, k > 0, the shift is left k units. 69. The graph of y = -f(x) is the reflection about the x-axis of the graph of y = f(x). 71. Yes. The graph of $y = (x - 1)^3 + 2$ is the graph of $y = x^3$ shifted right 1 unit and up 2 units. 73. They all have the same general shape. All three go through the points (-1, -1), (0, 0), and (1, 1).

As the exponent increases, the steepness of the curve increases (except near x = 0). **76.** $\frac{x^6}{y^{10}}$ **77.** (h, k) = (0, 3); r = 5 **78.** $\{-8\}$ **79.** CD: \$22,000; Mutual fund: \$38,000 **80.** Quotient: $x^2 + x - 2$; Remainder: -2 **81.** $\frac{3}{2} + 2i$ **82.** $-2x^7$ **83.** $5t^2\sqrt{1 + 25t^3}$ **84.** $\{x|x \ge -7\}$ or $[-7, \infty)$ **85.** $(3x - 2y)(x^2y + 6)$

2.5 Assess Your Understanding (page 143)

(-1, -8)

1. horizontal; right **2.** y **3.** F **4.** T **5.** d **6.** b **8.** B **10.** H **12.** I **14.** L **16.** F **18.** G **20.** $y = (x - 4)^3$ **22.** $y = x^3 + 4$ **24.** $y = -x^3$ **26.** $y = 5x^3$ **28.** $y = (2x)^3 = 8x^3$ **29.** $y = -(\sqrt{-x} + 2)$ **32.** $y = 3\sqrt{x+5} + 4$ **34.** c **36.** c 37. 45. 41. 43. (2, 2)(-1, 1)(0, 0) 5 (-2, 0)(0. -----Domain: $[0, \infty)$; Domain: $[0, \infty)$; Domain: $[-2, \infty);$ Domain: $(-\infty, \infty)$; Domain: $(-\infty, \infty)$; Range: $[0, \infty)$ Range: $[0, \infty)$ Range: $[-1, \infty)$ Range: $[0, \infty)$ Range: $(-\infty, \infty)$ 56. 47. 52. 50. 53. (-1, 1) 10 (-3, 5)(1.5) (-8,2) (8, -2)(1, -1) D. (0, -2) Domain: $(-\infty, \infty)$; Domain: $(-\infty, \infty)$; Domain: $[2, \infty)$; Domain: $(-\infty, 0];$ Domain: $(-\infty, \infty)$; Range: $(-\infty, \infty)$ Range: $[-3, \infty)$ Range: $[1, \infty)$ Range: $[-2, \infty)$ Range: $(-\infty, \infty)$ 60. 58. **61. (a)** F(x) = f(x) + 3**(b)** G(x) = f(x + 2)(0, 2)(1, 0)Domain: $(-\infty, \infty)$; Domain: $(-\infty, 0) \cup (0, \infty)$ Range: $[0, \infty)$ Range: $(-\infty, 0) \cup (0, \infty)$ (d) H(x) = f(x+1) - 2 (e) $Q(x) = \frac{1}{2}f(x)$ (g) h(x) = f(2x)(c) P(x) = -f(x)(f) g(x) = f(-x)4.0 2, 0) 5 (4,0) = x-1) (e) $Q(x) = \frac{1}{2}f(x)$ **(b)** G(x) = f(x + 2)(c) P(x) = -f(x)(d) H(x) = f(x + 1) - 2**64. (a)** F(x) = f(x) + 3 $\left(-\frac{\pi}{2},1\right)\frac{1}{2.5}$ 2.0) $\left(-\frac{\pi}{2}\right)$ -2, -1- 1, -3 (f) g(x) = f(-x)(g) h(x) = f(2x)**66.** $f(x) = (x + 1)^2 - 1$ **67.** $f(x) = (x - 4)^2 - 15$ **70.** $f(x) = 2(x - 3)^2 + 1$ $\left(-\frac{\pi}{2},1\right)$ $\frac{y}{2.5}$ (0, 1)-**1**(4, 3) 0.0 (-1, -1)77. (a) **73.** (a) -7 and 1 (b) -3 and 5 **79. (a)** (-2, 2) **72.** $f(x) = -3(x+2)^2 - 5$ **(b)** (-1, 1) 2.5 (c) -5 and 3 (d) -3 and 5 **(b)** (3, −5) (-2, 1) **75. (a)** [-3, 3] **(b)** [4, 10] **(c)** (−1, 3) (c) Decreasing on [-1, 5](d) Decreasing on [-5, 1]

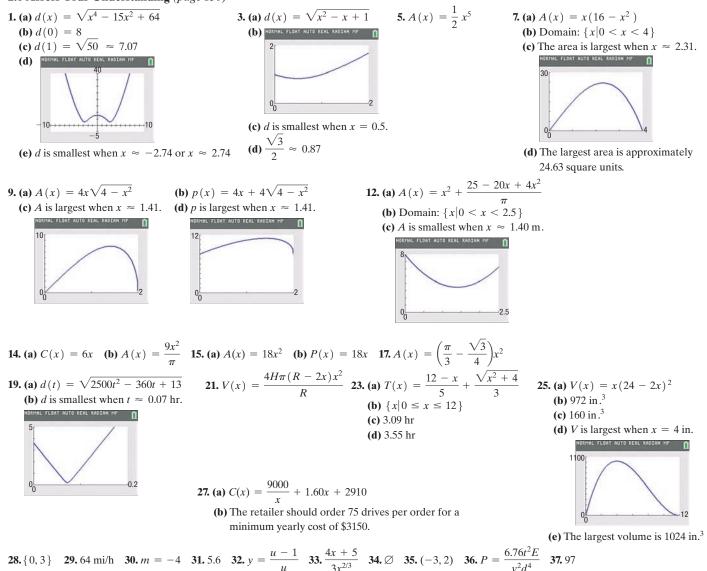


72

5 10 15 20 25

midnight)

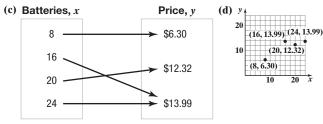
2.6 Assess Your Understanding (page 150)



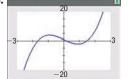
-3)

Review Exercises (page 155)

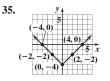
1. (a) Domain: {8, 16, 20, 24}; range: {\$6.30, \$12.32, \$13.99} **(b)** $\{(8, \$6.30), (16, \$13.99), (20, \$12.32), (24, \$13.99)\}$



- **15.** (f + g)(x) = 2x + 3; Domain: all real numbers (f - g)(x) = -4x + 1; Domain: all real numbers $(f \cdot g)(x) = -3x^2 + 5x + 2$; Domain: all real numbers $\left(\frac{f}{g}\right)(x) = \frac{2-x}{3x+1}$; Domain: $\left\{x \mid x \neq -\frac{1}{3}\right\}$ **17.** $(f+g)(x) = \frac{x^2 + 2x - 1}{x(x-1)}$; Domain: $\{x | x \neq 0, x \neq 1\}$ $(f-g)(x) = \frac{x^2+1}{x(x-1)};$ Domain: $\{x | x \neq 0, x \neq 1\}$ $(f \cdot g)(x) = \frac{x+1}{x(x-1)}$; Domain: $\{x | x \neq 0, x \neq 1\}$ $\left(\frac{f}{g}\right)(x) = \frac{x(x+1)}{x-1}; \text{ Domain: } \{x | x \neq 0, x \neq 1\}$
- **20.** (a) Domain: $\{x | x \le 4\}$ or $(-\infty, 4]$ Range: $\{y | y \le 3\}$ or $(-\infty, 3]$
 - (b) Increasing on $(-\infty, -2]$ and [2, 4]; Decreasing on [-2, 2]
 - (c) Local maximum value is 1 and occurs at x = -2.
 - Local minimum value is -1 and occurs at x = 2. (d) Absolute maximum: f(4) = 3
- Absolute minimum: none 25. NORMAL FLOAT AUTO REAL RADIAN M



Local maximum value: 4.04 at x = -0.91Local minimum value: -2.04 at x = 0.91Increasing: [-3, -0.91], [0.91, 3] Decreasing: [-0.91, 0.91]



Intercepts: (-4, 0), (4, 0), (0, -4)Domain: all real numbers Range: $\{y | y \ge -4\}$ or $[-4, \infty)$



Intercept: (0, 3)Domain: all real numbers Range: $\{y | y \ge 2\}$ or $[2, \infty)$

26.

Local maximum value: 1.53 at x = 0.41Local minimum values: 0.54 at x = -0.34and -3.56 at x = 1.80Increasing: [-0.34, 0.41], [1.80, 3] Decreasing: [-2, -0.34], [0.41, 1.80]

Intercept: (1, 0)

(b) (0,0)

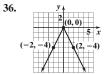
(c)

Domain: $\{x | x \ge 1\}$ or $[1, \infty)$

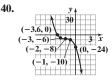
41. (a) $\{x | x > -2\}$ or $(-2, \infty)$

(d) $\{y | y > -6\}$ or $(-6, \infty)$

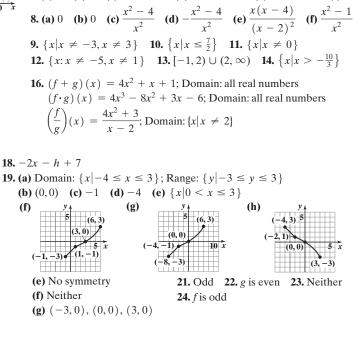
Range: $\{y | y \ge 0\}$ or $[0, \infty)$



Intercept: (0, 0)Domain: all real numbers Range: $\{y | y \le 0\}$ or $(-\infty, 0]$



Intercepts: (0, -24), $(-2 - \sqrt[3]{4}, 0)$ or about (-3.6, 0)Domain: all real numbers Range: all real numbers



2. Domain: $\{-2, 1, 3\}$; range: $\{0, 4\}$

3. Domain: $\{2, 4\}$; range: $\{-1, 1, 2\}$; not a function

5. Domain: all real numbers; range: $[-3, \infty)$; function

6. (a) 2 (b) -2 (c) $-\frac{3x}{x^2-1}$ (d) $-\frac{3x}{x^2-1}$ (e) $\frac{3(x-2)}{x^2-4x+3}$ (f) $\frac{6x}{4x^2-1}$

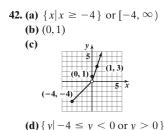
7. (a) 0 (b) 0 (c) $\sqrt{x^2 - 4}$ (d) $-\sqrt{x^2 - 4}$ (e) $\sqrt{x^2 - 4x}$ (f) $2\sqrt{x^2 - 1}$

4. Domain: [-1, 3]; range: [-2, 2]; not a function

27. (a) 23 (b) 7 (c) 47 **28.** -5 **29.** -17 **30.** y = -17x + 24 **31.** No **32.** Yes 33. 0.0) -

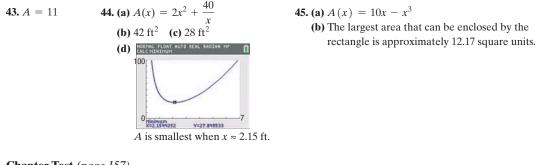
38.		<i>y</i> .	_
		5 (0, 1)	+
(-	3, 2)	(1,0	<i>.</i>
(3, 2)	A (1, 0	5
			Ŧ

Intercepts: (0, 1), (1, 0) Domain: $\{x | x \le 1\}$ or $(-\infty, 1]$ Range: $\{y | y \ge 0\}$ or $[0, \infty)$



or $[-4,0) \cup (0,\infty)$

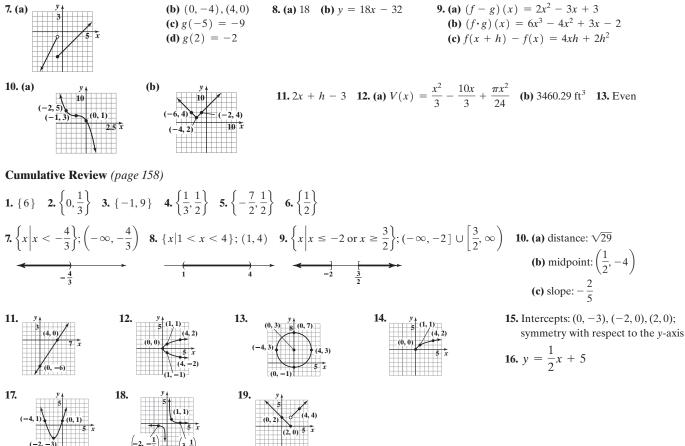
AN12 Answers: Chapter 3



Chapter Test (page 157)

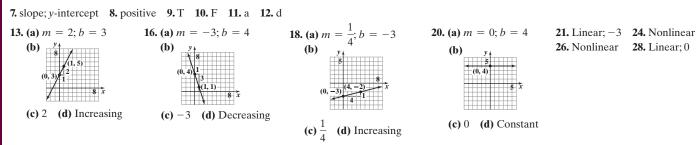
1. (a) Domain: {2, 4, 6, 8}; range: {5, 6, 7, 8}; function (b) Domain: {-3, 1, 4}; range: {-2, 3, 5, 7}; not a function (c) Domain: { $x | x \ge -1$ }; range: all real numbers; not a function (d) Domain: all real numbers; range: { $y | y \ge 2$ }; function **2.** Domain: { $x | x \le \frac{4}{5}$ }; f(-1) = 3**3.** Domain: { $x | x \ne -2$ }; g(-1) = 1 **4.** Domain: { $x | x \ne -9, x \ne 4$ }; $h(-1) = \frac{1}{8}$ **5.** (a) Domain: { $x | -5 \le x \le 5$ }; range: { $y | -3 \le y \le 3$ } (b) (0,2), (-2,0), and (2,0) (c) f(1) = 3 (d) x = -5 and x = 3 (e) { $x | -5 \le x < -2$ or $2 < x \le 5$ } or [-5, -2) \cup (2,5]

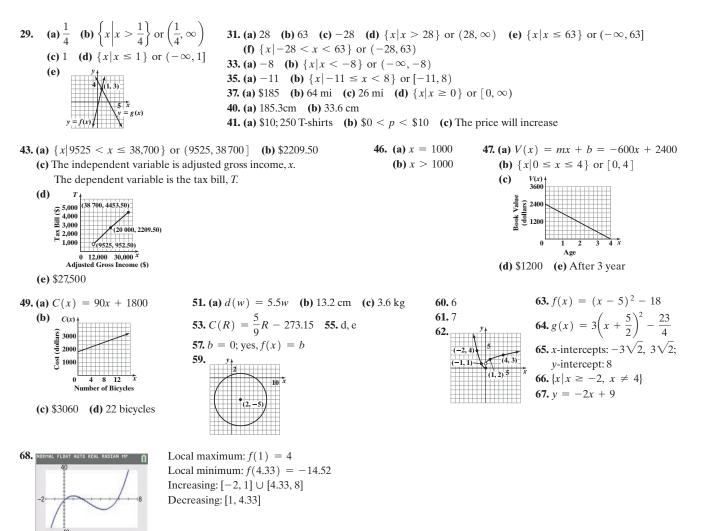
6. Local maximum values: $f(-0.85) \approx -0.86$; $f(2.35) \approx 15.55$; local minimum value: f(0) = -2; the function is increasing on the intervals [-5, -0.85] and [0, 2.35] and decreasing on the intervals [-0.85, 0] and [2.35, 5].



CHAPTER 3 Linear and Quadratic Functions

3.1 Assess Your Understanding (page 167)





3.2 Assess Your Understanding (page 175)

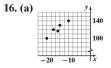
3. scatter plot **4.** T **5.** Linear relation, m > 0 **8.** Linear relation, m < 0 **10.** Nonlinear relation



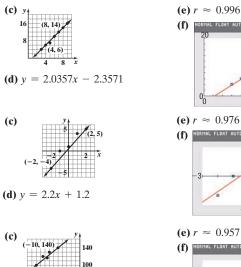
(b) Answers will vary. Using (4, 6) and (8, 14), y = 2x - 2.

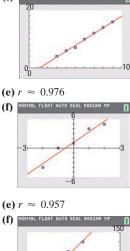


(b) Answers will vary. Using (-2, -4) and (2, 5), $y = \frac{9}{4}x + \frac{1}{2}$.



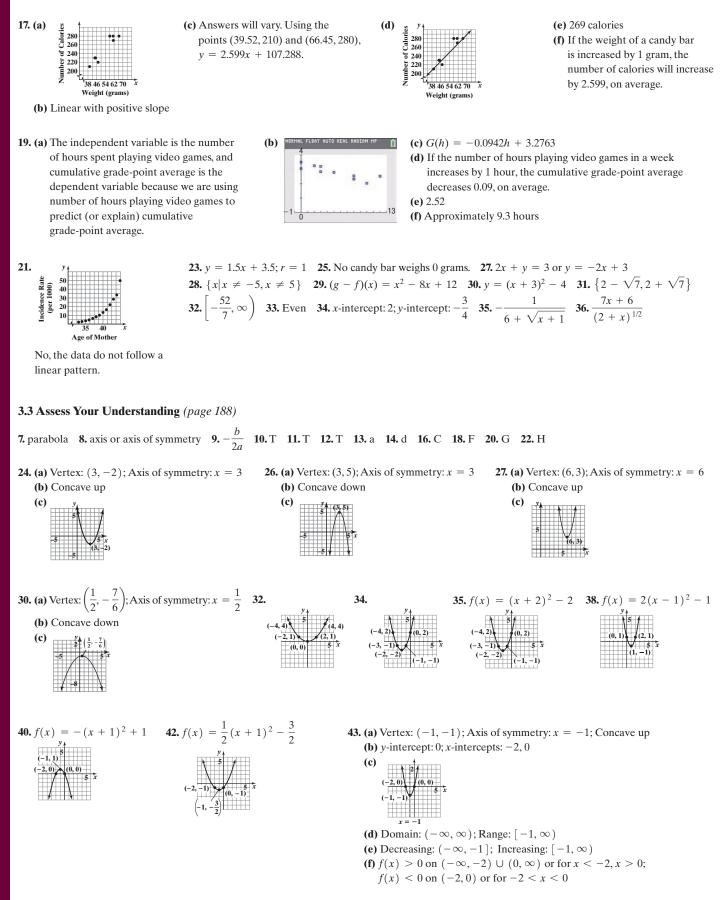
(b) Answers will vary. Using (-20, 100) and (-10, 140), y = 4x + 180.





(d) y = 3.8613x + 180.2920

AN14 Answers: Chapter 3



46. (a) Vertex: (-3,9); Axis of symmetry: x = -3; Concave down
(b) y-intercept: 0; x-intercepts: -6, 0



(d) Domain: (-∞, ∞); Range: (-∞, 9]
(e) Increasing: (-∞, -3]; Decreasing: [-3, ∞)
(f) f(x) > 0 on (-6, 0) or for -6 < x < 0; f(x) < 0 on (-∞, -6) ∪ (0, ∞) or for x < -6, x > 0

49. (a) Vertex: (-1,0); Axis of symmetry: x = -1; Concave up
(b) y-intercept: 1; x-intercept: -1

(c) y_{1} (-2, 1) (0, 1) (-1, 0) (-

(d) Domain: (-∞, ∞); Range: [0, ∞)
(e) Decreasing: (-∞, -1]; Increasing: [-1, ∞)
(f) f(x) > 0 on (-∞, -1) ∪ (-1, ∞) or for x < -1, x > -1; f(x) is never negative.

53. (a) Vertex:
$$\left(\frac{1}{2}, -\frac{5}{2}\right)$$
; Axis of symmetry: $x = \frac{1}{2}$; Concave down (b) y-intercept: -3; x-intercept: None



(d) Domain:
$$(-\infty, \infty)$$
; Range: $\left(-\infty, -\frac{5}{2}\right]$
(e) Increasing: $\left(-\infty, \frac{1}{2}\right]$; Decreasing: $\left[\frac{1}{2}, \infty\right)$
(f) $f(x)$ is never positive; $f(x) < 0$ on $(-\infty, \infty)$
or for all real numbers

58. (a) Vertex: $\left(-\frac{3}{4}, \frac{17}{4}\right)$; Axis of symmetry: $x = -\frac{3}{4}$; Concave down (b) y-intercept: 2; x-intercepts: $\frac{-3 - \sqrt{17}}{4}, \frac{-3 + \sqrt{17}}{4}$ (c) $\left(-\frac{3}{4}, \frac{17}{4}\right)^{\frac{y}{5}}$ $\left(-1.78, 0\right)^{\frac{y}{5}}$ $\left(-1.78, 0\right)^{\frac{y}{5}}$ $\left(-\frac{3}{4}, \frac{17}{4}\right)^{\frac{y}{5}}$ $\left(-\frac{3}{4}, \frac{17}{4}\right)^{\frac{y}{5}}$ $\left(-\frac{3}{4}, \frac{17}{4}\right)^{\frac{y}{5}}$

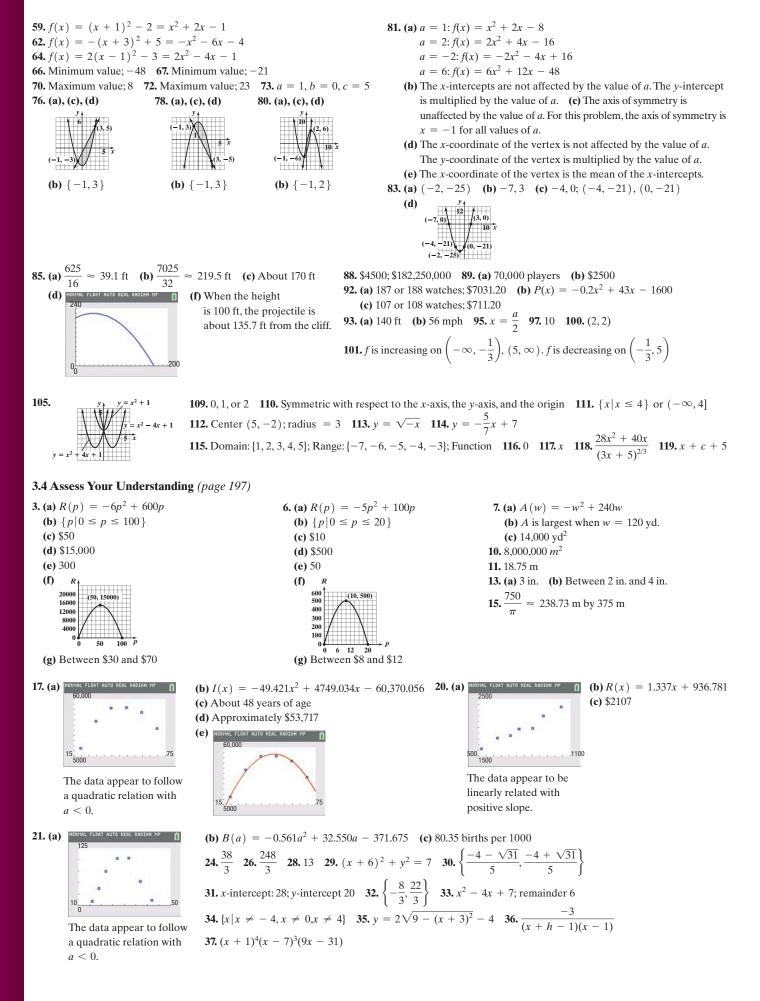
(b) *y*-intercept: -8; *x*-intercepts: -4, 2 (c) (d) Domain: $(-\infty, \infty)$; Range: $[-9, \infty)$ (e) Decreasing: $(-\infty, -1]$; Increasing: $[-1, \infty)$ (f) f(x) > 0 on $(-\infty, -4) \cup (2,\infty)$ or for x < -4, x > 2; f(x) < 0 on (-4, 2) or for -4 < x < 2**52. (a)** Vertex: $\left(\frac{1}{4}, \frac{15}{8}\right)$; Axis of symmetry: $x = \frac{1}{4}$; Concave up (b) y-intercept: 2; x-intercept: None (c) (d) Domain: $(-\infty, \infty)$; Range: $\left[\frac{15}{8}, \infty\right)$ (e) Decreasing: $\left(-\infty, \frac{1}{4}\right]$; Increasing: $\left[\frac{1}{4}, \infty\right)$ (f) f(x) > 0 on $(-\infty, \infty)$ or for all real numbers; f(x) is never negative. **56.** (a) Vertex: (-1, -1); Axis of symmetry: x = -1; Concave up **(b)** *y*-intercept: 2; *x*-intercepts: $\frac{-3 - \sqrt{3}}{3}, \frac{-3 + \sqrt{3}}{3}$ (c)

48. (a) Vertex: (-1, -9); Axis of symmetry: x = -1; Concave up

(d) Domain:
$$(-\infty, \infty)$$
; Range: $[-1, \infty)$
(e) Decreasing: $(-\infty, -1]$; Increasing: $[-1, \infty)$
(f) $f(x) > 0$ on $\left(-\infty, \frac{-3 - \sqrt{3}}{3}\right) \cup \left(\frac{-3 + \sqrt{3}}{3}, \infty\right)$ or
for $x < \frac{-3 - \sqrt{3}}{3}, x > \frac{-3 + \sqrt{3}}{3};$
 $f(x) < 0$ on $\left(\frac{-3 - \sqrt{3}}{3}, \frac{-3 + \sqrt{3}}{3}\right)$ or
for $\frac{-3 - \sqrt{3}}{3} < x < \frac{-3 + \sqrt{3}}{3}$

(d) Domain:
$$(-\infty, \infty)$$
; Range: $\left(-\infty, \frac{17}{4}\right]$
(e) Increasing: $\left(-\infty, -\frac{3}{4}\right]$; Decreasing: $\left[-\frac{3}{4}, \infty\right)$
(f) $f(x) > 0$ on $\left(\frac{-3 - \sqrt{17}}{4}, \frac{-3 + \sqrt{17}}{4}\right)$ or
for $\frac{-3 - \sqrt{17}}{4} < x < \frac{-3 + \sqrt{17}}{4}$;
 $f(x) < 0$ on $\left(-\infty, \frac{-3 - \sqrt{17}}{4}\right) \cup \left(\frac{-3 + \sqrt{17}}{4}, \infty\right)$ or
for $x < \frac{-3 - \sqrt{17}}{4}, x > \frac{-3 + \sqrt{17}}{4}$

AN16 Answers: Chapter 3



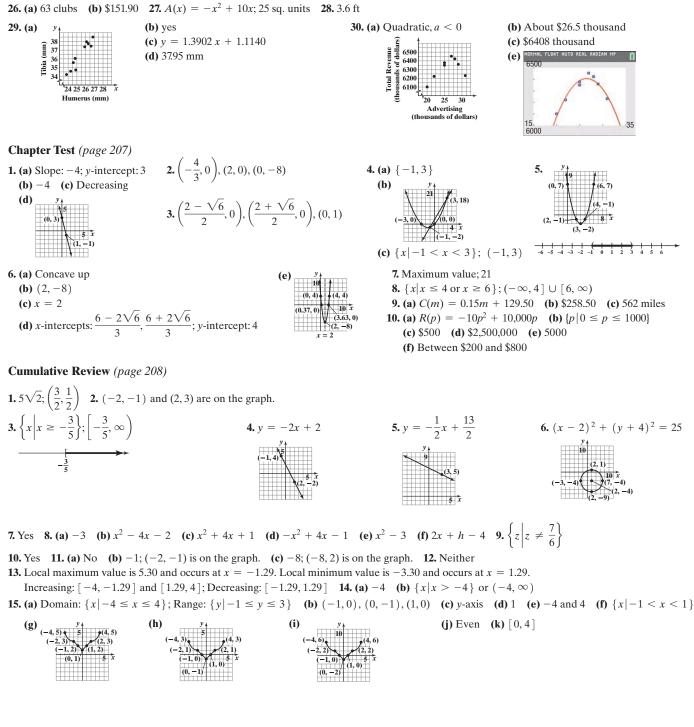
3.5 Assess Your Understanding (page 203)

4. (a)
$$\{4, w < -2 \text{ or } x > 2\}; (-\infty, -2) \cup (2, w)$$
 (b) $[4|-2 \text{ or } x > 1]; (-\infty, -2) \cup (1, w)$
5. $\{4, w < -4 \text{ or } x > 3\}; (-\infty, -4) \cup (3, w)$ 16. $\{4|\frac{1}{2} < x < 3\}; (-2, -3)$
13. $\{3x | x < -4 \text{ or } x > 3\}; (-\infty, -4) \cup (3, w)$ 16. $\{4|\frac{1}{2} < x < 3\}; (-2, -3)$
13. $\{3x | x < -4 \text{ or } x > 3\}; (-\infty, -4) \cup (3, w)$ 16. $\{4|\frac{1}{2} < x < 3\}; (-2, -3)$
13. $\{3x | x < -4 \text{ or } x > 3\}; (-\infty, -4) \cup (3, w)$ 16. $\{4|\frac{1}{2} < x < 3\}; (-2, -3)$
13. $\{3x | x < -4 \text{ or } x > 3\}; (-\infty, -1) \cup (1, w)$
(o) $\{3x | x < -1 \text{ or } x > 4\}; (-\infty, -1) \cup (1, w)$ (c) $\{1x | x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, w)$
(c) $\{4x | x < -1\}; (-1, -1) \cup (0, -1)$ (d) $\{1x | x < -1 \text{ or } x > 4\}; (-\infty, -1) \cup (1, w)$
(e) $\{4x | x < -1\}; (-1, -1) \cup (0, -1)$ (f) $\{1x | x < -1 \text{ or } x > 1\}; (-\infty, -2) \cup (2, \infty)$
26. (u) $\{-1,1\}$ (b) $\{-\frac{1}{2}\}$ (c) $\{-1,2\}$ (d) $\{1x | x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (2, w)$ (e) $\{1x | x = -1, -\sqrt{3}\} \cup [\sqrt{3}, w)$
26. (u) $\{-1,2\}$ (b) $\{-2,2\}$ (d) $\{-2,2\}$ (d) $\{-2,1\}$ (d) (d) $\{1x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (2, w)$ (e) $\{1x = x - 1\} \cup (-\infty, -1) \cup (1, w)$
(g) $\{1x | x = -\frac{1}{2} \text{ or } x > 2\}; (-\infty, -2) \cup (2, \infty)$ (g) $\{2x | x = -1\} \cup (2, w)$ (g) $\{1x = -2 \text{ or } x > 2\}; (-\infty, -2] \cup [\sqrt{2}, w)$
37. (a) $\{1x < -2 \text{ or } x > 2\}; (-\infty, -1) \cup (2, w)$ (g) $\{1x = -3 \text{ or } x > 1\}; (-\infty, -1) \cup (2, w)$
(g) $\{1x | x = -2 \text{ or } x > 2\}; (-\infty, -2] \cup [\sqrt{2}, w)$
39. (a) $\{1x = -2 \text{ or } x > 2\}; (-\infty, -2] \cup [\sqrt{2}, w)$
39. (a) $\{1x = -2 \text{ or } x > 2\}; (-\infty, -2] \cup [2, \infty)$
(g) $\{1x | x = -1 \text{ or } x > 2\}; (-\infty, -1) \cup (2, w)$ (g) $\{1x | x = -1 \text{ or } x > 2\}; (-\infty, -2] \cup [2, \infty]$
(g) $\{1x | x = -1 \text{ or } x > 2\}; (-\infty, -1) \cup (2, w)$ (g) $\{1x | x = -1 \text{ or } x > 2\}; (-\infty, -1) \cup (2, w)$
39. (a) $\{2x | 0 \text{ or } x > 2\}; (-\infty, -4] \cup [4, \infty]$
37. (a) $\{x | x = -2 \text{ or } x > 2\}; (-\infty, -1) \cup (2, w)$
(b) Derivation (-\infty, w)
Rample $[-1, \infty]$
(c) $1x + \frac{1}{2} \text{ or } x = \frac{1}{2} \text{ or } x =$

21. (a) S(x) = 0.01x + 25,000 (b) \$35,000 (c) \$7,500,000 (d) x > \$12,500,000**22.** (a) $R(p) = -10p^2 + 1500p$ (b) { $p \mid 0 \le p \le 150$ } (c) \$75 (d) \$56,250 (e) 750 units (f) Between \$70 and \$80

AN18 Answers: Chapter 4

23. 125 ft by 125 ft **24.** 4,166,666.7 m² **25.** The side with the semicircles should be $\frac{50}{\pi}$ ft; the other side should be 25 ft.



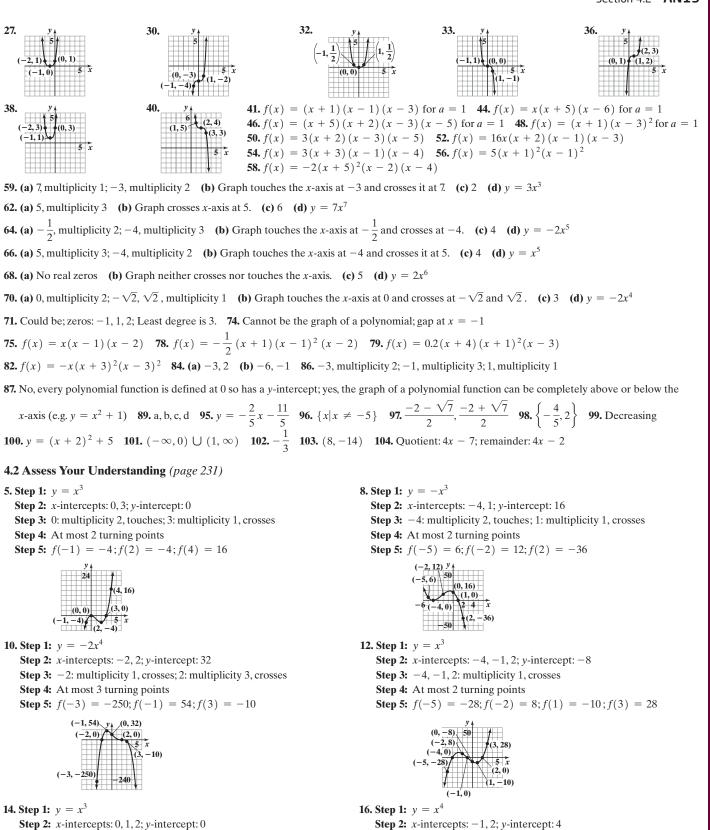
CHAPTER 4 Polynomial and Rational Functions

4.1 Assess Your Understanding (page 223)

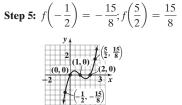
6. smooth; continuous 7. b 8. (-1, 1); (0, 0); (1, 1) 9. *r* is a real zero of *f*; *r* is an *x*-intercept of the graph of *f*; *x* - *r* is a factor of *f*. 10. turning points 11. $y = 3x^4$ 12. $\infty; -\infty$ 13. b 14. d 15. Polynomial function; degree 3; $f(x) = x^3 + 4x$; leading term: x^3 ; constant term: 0 18. Polynomial function; degree 2; $g(x) = \frac{3}{5}x^2 + \frac{2}{5}$; leading term: $\frac{3}{5}x^2$; constant term: $\frac{2}{5}$ 19. Not a polynomial function; *x* is raised to the -1 power. 22. Not a polynomial function; *x* is raised to non-integer powers.

24. Polynomial function; degree 4;
$$F(x) = 5x^4 - \pi x^3 + \frac{1}{2}$$
; leading term: $5x^4$; constant term: $\frac{1}{2}$

26. Polynomial function; degree 4; $G(x) = 2x^4 - 4x^3 + 4x^2 - 4x + 2$; leading term: $2x^4$; constant term: 2



Step 2: x-intercepts: 0, 1, 2; y-intercept: 0Step 3: 0, 1, 2: multiplicity 1, crossesStep 4: At most 2 turning points



(-2, 16) (-1, 0) (-1

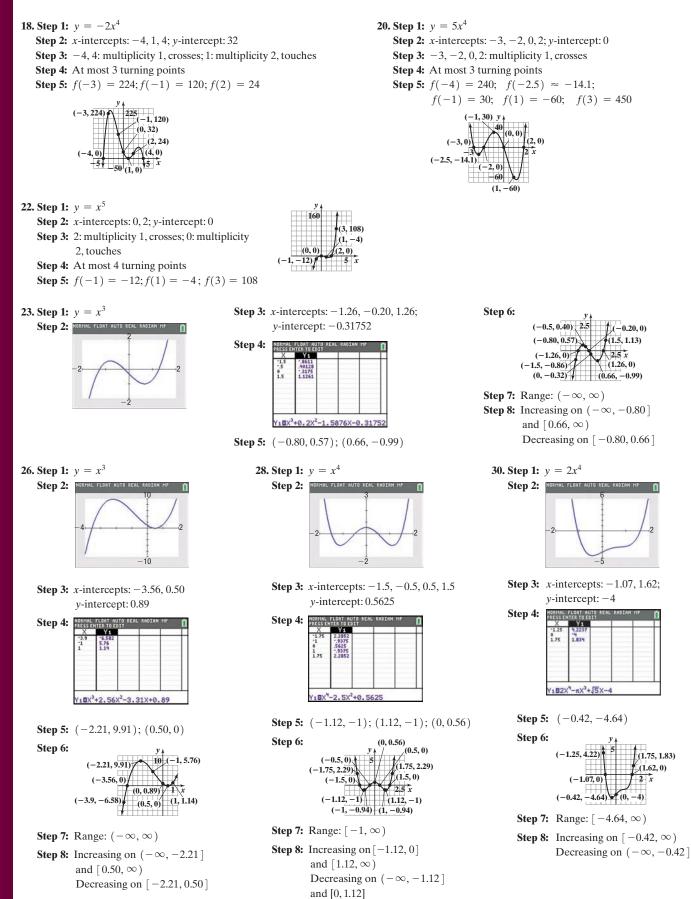
Step 5: f(-2) = 16; f(1) = 4; f(3) = 16

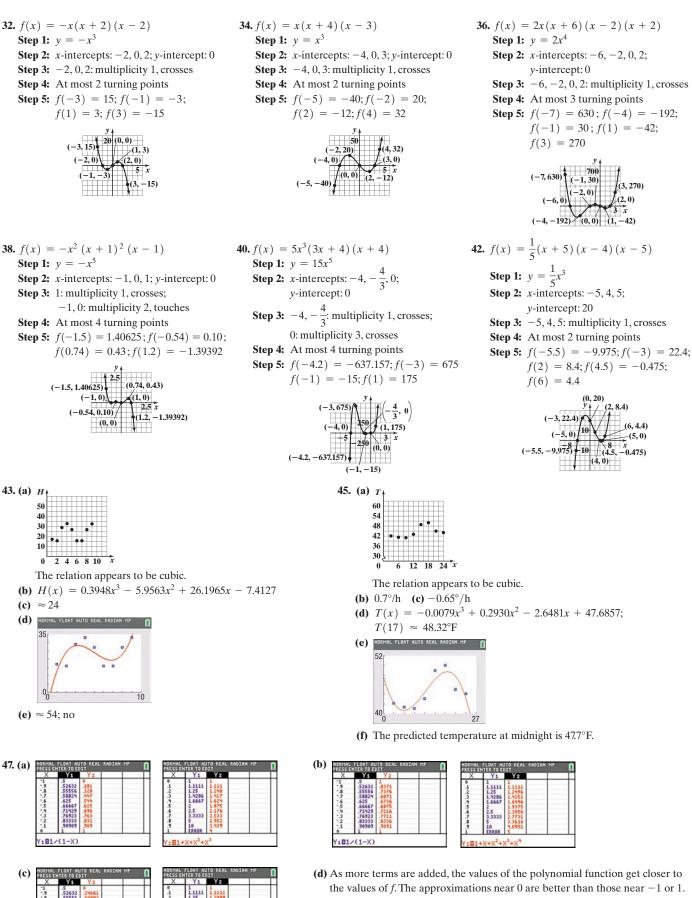
Step 3: -1, 2: multiplicity 2, touches

Step 4: At most 3 turning points

(0.4)

AN20 Answers: Chapter 4





101/(1-X)

49. (a) Vertical scale may vary.

(d) (b, ∞) (e) $(-\infty, -b - 4)$ **51.** $y = -\frac{1}{3}\sqrt{x}$ **52.** $\left(\frac{7}{4}, \frac{25}{8}\right)$ **53.** 140 **54.** $\frac{17}{4}$ (f) Decreasing **55.** $[4, \infty)$ **56.** 3 **57.** Center: (-2, 1); radius: 4 **58.** even **59.** 6.25 years 4.3 Assess Your Understanding (page 242) 5. F 6. horizontal asymptote 7. vertical asymptote 8. proper 9. T 10. F 11. y = 0 12. T 13. d 14. a **16.** All real numbers except 7; $\{x | x \neq 7\}$ **17.** All real numbers except 2 and -4; $\{x | x \neq 2, x \neq -4\}$ **20.** All real numbers except $-\frac{3}{2}$ and 4; $\left\{x \mid x \neq -\frac{3}{2}, x \neq 4\right\}$ **22.** All real numbers except 4; $\left\{x \mid x \neq 4\right\}$ **24.** All real numbers **26.** All real numbers except -2 and 2; $\{x | x \neq -2, x \neq 2\}$ **27.** (a) Domain: $\{x | x \neq 2\}$; range: $\{y | y \neq 1\}$ (b) (0,0) (c) y = 1 (d) x = 2 (e) None **30.** (a) Domain: $\{x | x \neq 0\}$; range: all real numbers (b) (-1, 0), (1, 0) (c) None (d) x = 0 (e) y = 2x**32.** (a) Domain: $\{x | x \neq -2, x \neq 2\}$; range: $\{y | y \leq 0, y > 1\}$ (b) (0, 0) (c) y = 1 (d) x = -2, x = 2 (e) None 34. (a) 35. (a) 38. (a) **(b)** Domain: $\{x | x \neq 0\}$; range: $\{y | y \neq 2\}$ **(b)** Domain: $\{x | x \neq -1\};$ **(b)** Domain: $\{x | x \neq 1\};$ (c) Vertical asymptote: x = 0; range: $\{y | y \neq 0\}$ horizontal asymptote: y = 2range: $\{ y | y > 0 \}$ (c) Vertical asymptote: x = -1; (c) Vertical asymptote: x = 1; horizontal asymptote: y = 0horizontal asymptote: y = 040. (a) 42. (a) 44. (a) **(b)** Domain: $\{x | x \neq 3\}$; range: **(b)** Domain: $\{x | x \neq 0\}$; range: **(b)** Domain: $\{x | x \neq -2\}$; range: $\{ v | v > 1 \}$ $\{y | y < 1\}$ $\{y|y < 0\}$ (c) Vertical asymptote: x = 3; (c) Vertical asymptote: x = 0; (c) Vertical asymptote: x = -2; horizontal asymptote: y = 1horizontal asymptote: y = 1horizontal asymptote: y = 0**45.** Vertical asymptote: x = -4; horizontal asymptote: y = 3 **47.** Vertical asymptote: x = 3; oblique asymptote: y = x + 5

49. Vertical asymptotes: x = 1, x = -1; horizontal asymptote: y = 0 **52.** Vertical asymptote: $x = -\frac{1}{3}$; horizontal asymptote: $y = \frac{2}{3}$ **54.** Vertical asymptote: none; no horizontal or oblique asymptote **56.** Vertical asymptote: x = 0; no horizontal or oblique asymptote

57. (a) 9.8208 m/sec^2 (b) 9.8195 m/sec^2 (c) 9.7936 m/sec^2 (d) *h*-axis (e) \emptyset

6

(b) (-c, 0) and (0, b) **(c)** -c and 0

59. (a)
$$R_{tot}$$

10
5
5
5
10
5
10
15
20
25
 R_2
(b) Horizontal: $R_{tot} = 10$; a

(b) Horizontal: R_{tot} = 10; as the resistance of R₂ increases without bound, the total resistance approaches 10 ohms, the resistance R₁.
(c) R₁ ≈ 103.5 ohms

50. $\left\{ x \middle| x < -\frac{2}{3} \text{ or } x > \frac{4}{3} \right\}$, or $\left(-\infty, -\frac{2}{3} \right) \cup \left(\frac{4}{3}, \infty \right)$

4.4 Assess Your Understanding (page 256)

2. F **3.** c **4.** T **5.** (a) $\{x | x \neq 2\}$ (b) 0 **6.** a **7.1.** Domain: $\{x | x \neq 0, x \neq -4\}$ **2.** *R* is in lowest terms **3.** no *y*-intercept; *x*-intercept: -1 **4.** *R* is in lowest terms; vertical asymptotes: x = 0, x = -4 **5.** Horizontal asymptote: y = 0, intersected at (-1, 0)

		4 -	1	0 →
Interval	(−∞, −4)	(-4, -1)	(-1,0)	(0,∞)
Number Chosen	-5	-2	$-\frac{1}{2}$	1
Value of R	$R(-5) = -\frac{4}{5}$	$R(-2) = \frac{1}{4}$	$R\left(-\frac{1}{2}\right) = -\frac{2}{7}$	$R(1) = \frac{2}{5}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$(-5, -\frac{4}{5})$	$\left(-2,\frac{1}{4}\right)$	$\left(-\frac{1}{2},-\frac{2}{7}\right)$	$\left(1,\frac{2}{5}\right)$

7. x = -4 y = -4 $(1, \frac{2}{5})$ $(-2, \frac{1}{4})$ $(-5, -\frac{4}{5})$ (-1, 0) (-1, 0) $(-1, 2, -\frac{2}{5})$

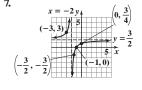
10. 1. $R(x) = \frac{3(x+1)}{2(x+2)}$; Domain: $\{x | x \neq -2\}$ **2.** R is in lowest terms **3.** y-intercept: $\frac{3}{4}$; x-intercept: -1

4. *R* is in lowest terms; vertical asymptote: x = -2 **5.** Horizontal asymptote: $y = \frac{3}{2}$, not intersected

6.

6.

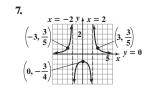
			1 ●────→
Interval	(-∞, -2)	(-2, -1)	(−1,∞)
Number Chosen	-3	$-\frac{3}{2}$	0
Value of R	R(-3) = 3	$R\left(-\frac{3}{2}\right) = -\frac{3}{2}$	$R(0)=\frac{3}{4}$
Location of Graph	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-3,3)	$\left(-\frac{3}{2},-\frac{3}{2}\right)$	$\left(0,\frac{3}{4}\right)$



12. 1. $R(x) = \frac{3}{(x+2)(x-2)}$; Domain: $\{x | x \neq -2, x \neq 2\}$ 2. *R* is in lowest terms 3. *y*-intercept: $-\frac{3}{4}$; no *x*-intercept

4. *R* is in lowest terms; vertical asymptotes: x = 2, x = -2 **5.** Horizontal asymptote: y = 0, not intersected

6.			2	² →
	Interval	(−∞, −2)	(-2,2)	(2,∞)
	Number Chosen	-3	0	3
	Value of R	$R(-3) = \frac{3}{5}$	$R(0)=-\frac{3}{4}$	$R(3) = \frac{3}{5}$
	Location of Graph	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$\left(-3,\frac{3}{5}\right)$	$\left(0,-\frac{3}{4}\right)$	$\left(3,\frac{3}{5}\right)$



13. 1. $P(x) = \frac{(x^2 + x + 1)(x^2 - x + 1)}{(x + 1)(x - 1)}$; Domain: $\{x | x \neq -1, x \neq 1\}$ **2.** *P* is in lowest terms **3.** *y*-intercept: -1; no *x*-intercept: -1; no *x*

4. *P* is in lowest terms; vertical asymptotes: x = -1, x = 1 **5.** No horizontal or oblique asymptote

6.

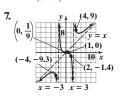
		•	I ●>
Interval	(−∞, −1)	(-1,1)	(1,∞)
Number Chosen	-2	0	2
Value of P	P(-2) = 7	P(0) = -1	P(2) = 7
Location of Graph	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-2,7)	(0, -1)	(2,7)



15. 1. $H(x) = \frac{(x-1)(x^2+x+1)}{(x+3)(x-3)}$; Domain: $\{x | x \neq -3, x \neq 3\}$ **2.** *H* is in lowest terms **3.** *y*-intercept: $\frac{1}{9}$; *x*-intercept: 1

4. *H* is in lowest terms; vertical asymptotes: x = 3, x = -3 **5.** Oblique asymptote: y = x, intersected at $\left(\frac{1}{0}, \frac{1}{0}\right)$

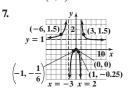
6.			3	1	3 →
	Interval	(-∞, -3)	(-3,1)	(1, 3)	(3,∞)
	Number Chosen	-4	0	2	4
	Value of H	$H(-4) \approx -9.3$	$H(0) = \frac{1}{9}$	H(2) = -1.4	H(4) = 9
	Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	(-4, -9.3)	$\left(0,\frac{1}{9}\right)$	(2, -1.4)	(4, 9)



18.1. $R(x) = \frac{x^2}{(x+3)(x-2)}$; Domain: $\{x \neq -3, x \neq 2\}$ **2.** *R* is in lowest terms **3.** *y*-intercept: 0; *x*-intercept: 0; *x*-i

4. *R* is in lowest terms; vertical asymptotes: x = 2, x = -3 **5.** Horizontal asymptote: y = 1, intersected at (6, 1)

6.			3	0	
	Interval	(−∞, −3)	(-3,0)	(0, 2)	(2,∞)
	Number Chosen	-6	-1	1	3
	Value of R	R(-6) = 1.5	$R(-1) = -\frac{1}{6}$	R(1) = -0.25	R(3) = 1.5
	Location of Graph	Above x-axis	Below x-axis	Below x-axis	Above x-axis
	Point on Graph	(-6, 1.5)	$(-1, -\frac{1}{6})$	(1, -0.25)	(3, 1.5)

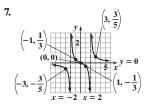


AN24 Answers: Chapter 4

20.1. $G(x) = \frac{x}{(x+2)(x-2)}$; Domain: $\{x | x \neq -2, x \neq 2\}$ **2.** G is in lowest terms **3.** y-intercept: 0; x-intercept: 0

4. G is in lowest terms; vertical asymptotes: x = -2, x = 2 **5.** Horizontal asymptote: y = 0, intersected at (0, 0)

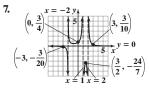
		2	0 •	2 ●────→
Interval	(−∞, −2)	(-2,0)	(0, 2)	(2,∞)
Number Chosen	-3	-1	1	3
Value of G	$G(-3) = -\frac{3}{5}$	$G(-1) = \frac{1}{3}$	$G(1) = -\frac{1}{3}$	$G(3) = \frac{3}{5}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3,-\frac{3}{5}\right)$	$(-1,\frac{1}{3})$	$(1, -\frac{1}{3})$	$\left(3,\frac{3}{5}\right)$



22. 1. $R(x) = \frac{3}{(x-1)(x+2)(x-2)}$; Domain: $\{x | x \neq 1, x \neq -2, x \neq 2\}$ 2. *R* is in lowest terms 3. *y*-intercept: $\frac{3}{4}$; no *x*-intercept

4. *R* is in lowest terms; vertical asymptotes: x = -2, x = 1, x = 2 **5.** Horizontal asymptote: y = 0, not intersected

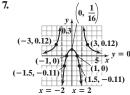
6.			2	1	2
	Interval	(−∞, −2)	(-2,1)	(1, 2)	(2,∞)
	Number Chosen	-3	0	1.5	3
	Value of R	$R(-3) = -\frac{3}{20}$	$R(0) = \frac{3}{4}$	$R(1.5) = -\frac{24}{7}$	$R(3) = \frac{3}{10}$
	Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$\left(-3,-\frac{3}{20}\right)$	$\left(0,\frac{3}{4}\right)$	$(1.5, -\frac{24}{7})$	$\left(3,\frac{3}{10}\right)$



24. 1. $H(x) = \frac{(x+1)(x-1)}{(x^2+4)(x+2)(x-2)}$; Domain: $\{x | x \neq -2, x \neq 2\}$ 2. *H* is in lowest terms 3. *y*-intercept: $\frac{1}{16}$; *x*-intercepts: -1, 1

4. *H* is in lowest terms; vertical asymptotes: x = -2, x = 2 **5.** Horizontal asymptote: y = 0, intersected at (-1, 0) and (1, 0)

6.		-	2 –	1	1	$\xrightarrow{2}$	7.
	Interval	(−∞, −2)	(-2, -1)	(-1, 1)	(1, 2)	(2,∞)	
	Number Chosen	-3	-1.5	0	1.5	3	(-
	Value of H	$H(-3)\approx 0.12$	$H(-1.5) \approx -0.11$	$H(0) = \frac{1}{16}$	$H(1.5)\approx -0.11$	$H(3) \approx 0.12$	
	Location of Graph	Above x-axis	Below x-axis	Above x-axis	Below x-axis	Above x-axis	(-1
	Point on Graph	(-3, 0.12)	(-1.5, -0.11)	$\left(0,\frac{1}{16}\right)$	(1.5, -0.11)	(3, 0.12)	



26.1. $F(x) = \frac{(x+1)(x-4)}{x+2}$; Domain: $\{x | x \neq -2\}$ **2.** F is in lowest terms **3.** y-intercept: -2; x-intercept: -1, 4

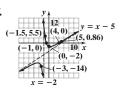
4

4. *F* is in lowest terms; vertical asymptote: x = -2 **5.** Oblique asymptote: y = x - 5, not intersected

6.

	<	•	•	•>
Interval	(−∞, −2)	(-2, -1)	(-1, 4)	(4,∞)
Number Chosen	-3	-1.5	0	5
Value of F	F(-3) = -14	F(-1.5) = 5.5	F(0) = -2	$F(5) \approx 0.86$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-3, -14)	(-1.5, 5.5)	(0, -2)	(5, 0.86)

-2

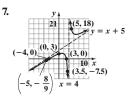


28.1. $R(x) = \frac{(x+4)(x-3)}{x-4}$; Domain: $\{x | x \neq 4\}$ **2.** *R* is in lowest terms **3.** *y*-intercept: 3; *x*-intercepts: -4, 3

4. *R* is in lowest terms; vertical asymptote: x = 4 **5.** Oblique asymptote: y = x + 5, not intersected

6.

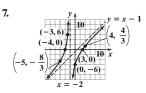
		•	•	↓ →
Interval	(-∞, -4)	(-4,3)	(3, 4)	(4, ∞)
Number Chosen	-5	0	3.5	5
Value of R	$R(-5) = -\frac{8}{9}$	R(0) = 3	R(3.5) = -7.5	R(5) = 18
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$(-5, -\frac{8}{9})$	(0,3)	(3.5, -7.5)	(5, 18)



30.1. $F(x) = \frac{(x+4)(x-3)}{x+2}$; Domain: $\{x | x \neq -2\}$ **2.** F is in lowest terms **3.** y-intercept: -6; x-intercepts: -4, 3

4. *F* is in lowest terms; vertical asymptote: x = -2 **5.** Oblique asymptote: y = x - 1, not intersected

6.				2	3 ►→
	Interval	(−∞, −4)	(-4, -2)	(-2,3)	(3,∞)
	Number Chosen	-5	-3	0	4
	Value of F	$F(-5) = -\frac{8}{3}$	F(-3) = 6	F(0) = -6	$F(4) = \frac{4}{3}$
	Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$(-5, -\frac{8}{3})$	(-3,6)	(0, -6)	$\left(4,\frac{4}{3}\right)$



31. 1. Domain: $\{x | x \neq -3\}$ **2.** *R* is in lowest terms **3.** *y*-intercept: 0; *x*-intercepts: 0, 1 **4.** Vertical asymptote: x = -3**5.** Horizontal asymptote: y = 1, not intersected

6.

		3	0	1 ►
Interval	(−∞, −3)	(-3,0)	(0,1)	(1,∞)
Number Chosen	-4	-1	$\frac{1}{2}$	2
Value of R	R(-4) = 100	R(-1) = -0.5	$R\left(\frac{1}{2}\right) \approx 0.003$	R(2) = 0.016
Location of Graph	Above x-axis	Below x-axis	Above x-axis	Above x-axis
Point on Graph	(-4, 100)	(-1, -0.5)	$\left(\frac{1}{2}, 0.003\right)$	(2, 0.016)

Enlarged view

33.1.
$$R(x) = \frac{(x+4)(x-3)}{(x+2)(x-3)}$$
; Domain: $\{x | x \neq -2, x \neq 3\}$ **2.** In lowest terms, $R(x) = \frac{x+4}{x+2}$ **3.** y-intercept: 2; x-intercept: -4

4. Vertical asymptote: x = -2; hole at $\left(3, \frac{7}{5}\right)$ **5.** Horizontal asymptote: y = 1, not intersected

	4 -:	2	3 →
(-∞, -4)	(-4, -2)	(-2,3)	(3,∞)
-5	-3	0	4
$R(-5) = \frac{1}{3}$	R(-3) = -1	R(0) = 2	$R(4) = \frac{4}{3}$
Above x-axis	Below x-axis	Above x-axis	Above x-axis
$\left(-5,\frac{1}{3}\right)$	(-3, -1)	(0, 2)	$\left(4,\frac{4}{3}\right)$
	-5 $R(-5) = \frac{1}{3}$ Above <i>x</i> -axis	$ \frac{-5}{R(-5)} = \frac{1}{3} = \frac{-1}{R(-3)} = -1 $ Above <i>x</i> -axis Below <i>x</i> -axis	-5 -3 0 $R(-5) = \frac{1}{3}$ $R(-3) = -1$ $R(0) = 2$ Above x-axis Below x-axis Above x-axis

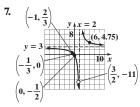
7. $\left(-5, \frac{1}{3}\right)^{\frac{y}{1}} \left(0, 2\right) \left(3, \frac{7}{5}\right)$ (-4, 0) -3, -1) $10 \overline{x}$ $(4, \frac{4}{2})$

7.

35.1. $R(x) = \frac{(3x+1)(2x-3)}{(x-2)(2x-3)}$; Domain: $\left\{ x \middle| x \neq \frac{3}{2}, x \neq 2 \right\}$ **2.** In lowest terms, $R(x) = \frac{3x+1}{x-2}$ **3.** y-intercept: $-\frac{1}{2}$; x-intercept: $-\frac{1}{3}$

4. Vertical asymptote:
$$x = 2$$
; hole at $\left(\frac{5}{2}, -11\right)$ **5.** Horizontal asymptote: $y = 3$, not intersected

		2		2 →
Interval	$\left(-\infty,-\frac{1}{3}\right)$	$\left(-\frac{1}{3},\frac{3}{2}\right)$	$\left(\frac{3}{2},2\right)$	(2,∞)
Number Chosen	-1	0	1.7	6
Value of R	$R(-1) = \frac{2}{3}$	$R(0) = -\frac{1}{2}$	$R(1.7)\approx-20.3$	R(6) = 4.75
Location of Graph	Above x-axis	Below x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-1,\frac{2}{3}\right)$	$\left(0,-\frac{1}{2}\right)$	(1.7, -20.3)	(6, 4.75)



38.1. $R(x) = \frac{(x+3)(x+2)}{x+3}$; Domain: $\{x | x \neq -3\}$ **2.** In lowest terms, R(x) = x+2 **3.** *y*-intercept: 2; *x*-intercept: -2

4. Vertical asymptote: none; hole at (-3, -1) 5. Oblique asymptote: y = x + 2 intersected at all points except x = -36. 7. y_{+}

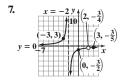
	÷	•	•>
Interval	(-∞, -3)	(-3, -2)	(−2,∞)
Number Chosen	-4	$-\frac{5}{2}$	0
Value of R	R(-4) = -2	$R\left(-\frac{5}{2}\right) = -\frac{1}{2}$	R(0) = 2
Location of Graph	Below x-axis	Below x-axis	Above x-axis
Point on Graph	(-4, -2)	$\left(-\frac{5}{2},-\frac{1}{2}\right)$	(0, 2)

40.1. $H(x) = \frac{-3(x-2)}{(x-2)(x+2)}$; Domain: $\{x | x \neq -2, x \neq 2\}$ **2.** In lowest terms, $H(x) = \frac{-3}{x+2}$ **3.** y-intercept: $-\frac{3}{2}$; no x-intercept

4. Vertical asymptote: x = -2; hole at $\left(2, -\frac{3}{4}\right)$ **5.** Horizontal asymptote: y = 0; not intersected

6.

		2	² →
Interval	(-∞, -2)	(-2, 2)	(2,∞)
Number Chosen	-3	0	3
Value of H	H(-3) = 3	$H(0) = -\frac{3}{2}$	$H(3) = -\frac{3}{5}$
Location of Graph	Above x-axis	Below x-axis	Below x-axis
Point on Graph	(-3,3)	$\left(0,-\frac{3}{2}\right)$	$\left(3,-\frac{3}{5}\right)$



42.1. $F(x) = \frac{(x-1)(x-4)}{(x-1)^2}$; Domain: $\{x | x \neq 1\}$ **2.** In lowest terms, $F(x) = \frac{x-4}{x-1}$ **3.** y-intercept: 4; x-intercept: 4

4. Vertical asymptote: x = 1 **5.** Horizontal asymptote: y = 1; not intersected 6

j.		*	•	• →
	Interval	(-∞,1)	(1, 4)	(4,∞)
	Number Chosen	0	2	5
	Value of F	F(0) = 4	F(2) = -2	$F(5) = \frac{1}{4}$
	Location of Graph	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	(0, 4)	(2, -2)	$\left(5,\frac{1}{4}\right)$

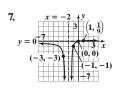
7.	$y \neq x$	= 1
	(0, 4)	$(5,\frac{1}{4})$
<i>y</i> = 1	<u></u>	15 x
	-5 4	(4,0) (2,-2)

AN26 Answers: Chapter 4

44. 1. $G(x) = \frac{x}{(x+2)^2}$; Domain: $\{x | x \neq -2\}$ 2. G is in lowest terms 3. y-intercept: 0; x-intercept: 0

4. Vertical asymptote: x = -2 **5.** Horizontal asymptote: y = 0; intersected at (0, 0)

6.			2)
	Interval	(−∞, −2)	(-2,0)	(0,∞)
	Number Chosen	-3	-1	1
	Value of G	G(-3) = -3	G(-1) = -1	$G(1) = \frac{1}{9}$
	Location of Graph	Below x-axis	Below x-axis	Above x-axis
	Point on Graph	(-3, -3)	(-1, -1)	$\left(1,\frac{1}{9}\right)$



46. 1. $f(x) = \frac{x^2 + 1}{x}$; Domain: $\{x | x \neq 0\}$ **2.** *f* is in lowest terms **3.** no *y*-intercept; no *x*-intercepts

4. *f* is in lowest terms; vertical asymptote: x = 0 **5.** Oblique asymptote: y = x, not intersected **6**.

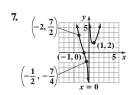
•) ►
	Interval	(-∞,0)	(0, ∞)
	Number Chosen	-1	1
	Value of f	f(-1) = -2	<i>f</i> (1) = 2
	Location of Graph	Below x-axis	Above x-axis
	Point on Graph	(-1, -2)	(1, 2)



48.1. $f(x) = \frac{x^3 + 1}{x} = \frac{(x+1)(x^2 - x + 1)}{x}$; Domain: $\{x | x \neq 0\}$ **2.** f is in lowest terms **3.** no y-intercept; x-intercept: -1

4. *f* is in lowest terms; vertical asymptote: x = 0 **5.** No horizontal or oblique asymptote **6.** -1 **0**

•		-) ►≻
	Interval	(-∞, -1)	(-1,0)	(0, ∞)
	Number Chosen	-2	$-\frac{1}{2}$	1
	Value of f	$f(-2) = \frac{7}{2}$	$f\left(-\frac{1}{2}\right) = -\frac{7}{4}$	f(1) = 2
	Location of Graph	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$(-2, \frac{7}{2})$	$\left(-\frac{1}{2},-\frac{7}{4}\right)$	(1, 2)



50.1. $f(x) = \frac{x^4 + 1}{x^3}$; Domain: $\{x | x \neq 0\}$ **2.** *f* is in lowest terms **3.** no *y*-intercept; no *x*-intercepts

4. *f* is in lowest terms; vertical asymptote: x = 0 **5.** Oblique asymptote: y = x, not intersected

6.

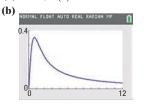
		•>
Interval	(−∞, 0)	(0, ∞)
Number Chosen	-1	1
Value of f	f(-1) = -2	f(1) = 2
Location of Graph	Below x-axis	Above x-axis
Point on Graph	(-1, -2)	(1,2)



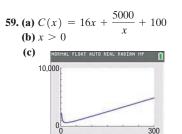
51. One possibility:
$$R(x) = \frac{x^2}{x^2 - 4}$$
 54. One possibility: $R(x) = \frac{(x - 1)(x - 3)\left(x^2 + \frac{4}{3}\right)}{(x + 1)^2(x - 2)^2}$ **55.** $P(x - 2)$

The likelihood of your ball not being chosen increases very quickly and approaches 1 as the number of attendees, *x*, increases.

58. (a) *t*-axis; $C(t) \rightarrow 0$



(c) 0.71 h after injection

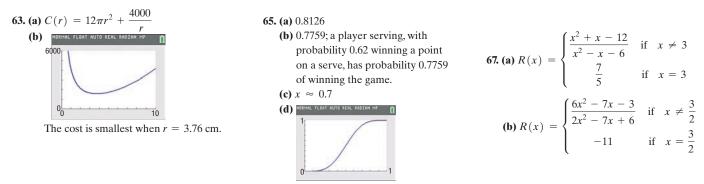


(d) Approximately 17.7 ft by 56.6 ft (longer side parallel to river)

62. (a)
$$S(x) = 2x^2 + \frac{40,000}{x}$$

(b) NORMAL FLOAT AUTO REAL RADIAN HP
$$10,000$$

(c) 2784.95 in.²
(d) 21.54 in. × 21.54 in. × 21.54 in.
(e) To minimize the cost of materials needed for construction



69. No. Each function is a quotient of polynomials, but it is not written in lowest terms. Each function is undefined for x = 1; each graph has a hole at x = 1.

75. If there is a common factor between the numerator and the denominator, then the graph will have a hole.

4.5 Assess Your Understanding (page 264)

76. $4x^3 - 5x^2 + 2x - 2$ **77.** $\left\{-\frac{1}{10}\right\}$ **78.** $\frac{17}{2}$ **79.** (2, -5)**80.** y = |x| - 4 **81.** g(3) = 6 **82.** $x^2 - x - 4$ **83.** perpendicular **84.** $\{9\}$ **85.** $\{-\sqrt{2}, \sqrt{2}\}$

3. c **4.** F **6.** (a) $\{x \mid 0 < x < 1 \text{ or } x > 2\}; (0,1) \cup (2,\infty)$ (b) $\{x \mid x \le 0 \text{ or } 1 \le x \le 2\}; (-\infty, 0] \cup [1,2]$ 8. (a) $\{x \mid -1 < x < 0 \text{ or } x > 1\}; (-1, 0) \cup (1, \infty)$ (b) $\{x \mid x < -1 \text{ or } 0 \le x < 1\}; (-\infty, -1) \cup [0, 1)$ 9. $\{x | x < 0 \text{ or } 0 < x < 3\}; (-\infty, 0) \cup (0, 3)$ 12. $\{x | x \le 1\}; (-\infty, 1]$ 14. $\{x | x \le -2 \text{ or } x \ge 2\}; (-\infty, -2] \cup [2, \infty)$ **15.** $\{x \mid -4 < x < -1 \text{ or } x > 0\}; (-4, -1) \cup (0, \infty)$ **18.** $\{x \mid -2 < x \le -1\}; (-2, -1]$ **20.** $\{x \mid x < -6\}; (-\infty, -6)$ **21.** $\{x \mid x > 4\}; (4, \infty)$ **24.** $\{x \mid -4 < x < 0 \text{ or } x > 0\}; (-4, 0) \cup (0, \infty)$ **26.** $\{x \mid x \le -2 \text{ or } 4 \le x \le 6\}; (-\infty, -2] \cup [4, 6]$ **28.** $\{x \mid -2 < x < 0 \text{ or } x > 6\}; (-2,0) \cup (6,\infty)$ **30.** $\{x \mid x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1,\infty)$ **32.** $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$ **34.** $\{x|x < 2\}; (-\infty, 2)$ **35.** $\{x|x < -1 \text{ or } x > 1\}; (-\infty, -1) \cup (1, \infty)$ **38.** $\{x \mid x \leq -2 \text{ or } 0 < x \leq 2\}; (-\infty, -2] \cup (0, 2]$ **40.** $\{x \mid x < -2 \text{ or } x > 2\}; (-\infty, -2) \cup (2, \infty)$ **41.** $\{x \mid x < 2\}; (-\infty, 2)$ **44.** $\{x \mid -2 < x \le 9\}$; (-2,9] **46.** $\{x \mid x < 3 \text{ or } x \ge 7\}$; $(-\infty,3) \cup [7,\infty)$ **48.** $\{x \mid x < 2 \text{ or } 3 < x < 5\}$; $(-\infty,2) \cup (3,5)$ **50.** $\{x \mid x < -5 \text{ or } -4 \le x \le -3 \text{ or } x = 0 \text{ or } x > 1\}; (-\infty, -5) \cup [-4, -3] \cup \{0\} \cup (1, \infty)$ **52.** $\left\{x \mid -\frac{1}{2} < x < 1 \text{ or } x > 3\right\}; \left(-\frac{1}{2}, 1\right) \cup (3, \infty)$ **54.** $\left\{x \mid x < -\frac{2}{3} \text{ or } 0 < x < \frac{3}{2}\right\}; \left(-\infty, -\frac{2}{3}\right) \cup \left(0, \frac{3}{2}\right)$ 56. (a) **59.** $\{x | x > 4\}; (4, \infty)$ **61.** $\{x | x \le -2 \text{ or } x \ge 2\}; (-\infty, -2] \cup [2, \infty)$ **63.** $\{x | x < -4 \text{ or } x \ge 2\}; (-\infty, -4) \cup [2, \infty)$ **(b)** $[-4, -2) \cup [-1, 3) \cup (3, \infty)$ **(b)** $(-\infty, -6] \cup [1, 2) \cup (2, \infty)$ 66. **69.** $(-\infty, -3) \cup (-2, 2) \cup (3, \infty)$ 68. $y \neq g(x) = 3x^2$ 71. Produce at least 250 bicycles 73. (a) The stretch is less than 39 ft. (b) The ledge should be at least 84 ft above the ground for a 150-lb jumper. $f(x) = x^4 - 4$ $f(x) \le g(x) \text{ if } -2 \le x \le 2 \qquad \textbf{79.} \left| \frac{4}{3}, \infty \right) \quad \textbf{80.} \ 3x^2y^4(x+2y)(2x-3y) \quad \textbf{81.} \ y = \frac{2}{3}\sqrt{x}$ $f(x) \leq g(x)$ if $-1 \leq x \leq 1$ **82.** $(f \cdot g)(x) = \sqrt{9x^2 - 1}$; Domain: $\left[\frac{1}{3}, \infty\right)$ **83.** x **84.** $C = \frac{1}{L\omega^2}$ **85.** x-axis **86.** (0, 4), (1.33, 2.81) **87.** $\left\{-\frac{1}{3}, 4\right\}$ **88.** Quotient: $2x - \frac{3}{2}$; Remainder: $\frac{13}{2}$

Historical Problems (page 278)

1.
$$\left(x - \frac{b}{3}\right)^3 + b\left(x - \frac{b}{3}\right)^2 + c\left(x - \frac{b}{3}\right) + d = 0$$
$$x^3 - bx^2 + \frac{b^2x}{3} - \frac{b^3}{27} + bx^2 - \frac{2b^2x}{3} + \frac{b^3}{9} + cx - \frac{bc}{3} + d = 0$$
$$x^3 + \left(c - \frac{b^2}{3}\right)x + \left(\frac{2b^3}{27} - \frac{bc}{3} + d\right) = 0$$
Let $p = c - \frac{b^2}{3}$ and $q = \frac{2b^3}{27} - \frac{bc}{3} + d$. Then $x^3 + px + q = 0$.

2.
$$(H + K)^{3} + p(H + K) + q = 0$$

 $H^{3} + 3H^{2}K + 3HK^{2} + K^{3} + pH + pK + q = 0$
Let $3HK = -p$.
 $H^{3} - pH - pK + K^{3} + pH + pK + q = 0$,
 $H^{3} + K^{3} = -q$

3.
$$3HK = -p$$
$$K = -\frac{p}{3H}$$
$$H^{3} + \left(-\frac{p}{3H}\right)^{3} = -q$$
$$H^{3} - \frac{p^{3}}{27H^{3}} = -q$$
$$27H^{6} - p^{3} = -27qH^{3}$$
$$27H^{6} + 27qH^{3} - p^{3} = 0$$
$$H^{3} = \frac{-27q \pm \sqrt{(27q)^{2} - 4(27)(-p^{3})}}{2 \cdot 27}$$
$$H^{3} = \frac{-q}{2} \pm \sqrt{\frac{27^{2}q^{2}}{2^{2}(27^{2})}} + \frac{4(27)p^{3}}{2^{2}(27^{2})}$$
$$H^{3} = \frac{-q}{2} \pm \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$
$$H = \sqrt[3]{\frac{-q}{2}} + \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

$$4. H^{3} + K^{3} = -q$$

$$K^{3} = -q - H^{3}$$

$$K^{3} = -q - \left[\frac{-q}{2} + \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}\right]$$

$$K^{3} = \frac{-q}{2} - \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

$$K = \sqrt[3]{\frac{-q}{2}} - \sqrt{\frac{q^{2}}{4} + \frac{p^{3}}{27}}$$

5.
$$x = H + K$$

 $x = \sqrt[3]{\frac{-q}{2}} + \sqrt{\frac{q^2}{4} + \frac{p^3}{27}} + \sqrt[3]{\frac{-q}{2}} - \sqrt{\frac{q^2}{4} + \frac{p^3}{27}}$

(Note that if we had used the negative root in 3, the result would have been the same.)

6.
$$x = 3$$
 7. $x = 2$ **8.** $x = 2$

Choose the positive root for now.

4.6 Assess Your Understanding (page 278)

5. a 6.
$$f(c)$$
 7. b 8. F 9.0 10. T 11. $R = f(2) = 8$; no 14. $R = f(2) = -82$; no 16. $R = f(-4) = 0$; yes
18. $R = f(-4) = 1$; no 20. $R = f\left(\frac{1}{2}\right) = 0$; yes 21. 7; 3 or 1 positive; 2 or 0 negative 24. 6; 2 or 0 positive; 2 or 0 negative
26. 3; 2 or 0 positive; 1 negative 28. 4; 2 or 0 positive; 2 or 0 negative 30. 5; 0 positive; 3 or 1 negative 32. 6; 1 positive; 1 negative
33. $\pm 1, \pm \frac{1}{3}$ 36. $\pm 1, \pm 5$ 38. $\pm 1, \pm 3, \pm \frac{1}{9}, \pm \frac{1}{3}$ 40. $\pm 1, \pm 3, \pm 9, \pm \frac{1}{2}, \pm \frac{1}{3}, \pm \frac{1}{6}, \pm \frac{3}{2}, \pm \frac{9}{2}$
42. $\pm 1, \pm 2, \pm 3, \pm 4, \pm 6, \pm 12, \pm \frac{1}{2}, \pm \frac{3}{2}$ 44. $\pm 1, \pm 2, \pm 4, \pm 5, \pm 10, \pm 20, \pm \frac{1}{2}, \pm \frac{5}{2}, \pm \frac{1}{3}, \pm \frac{2}{3}, \pm \frac{4}{3}, \pm \frac{5}{3}, \pm \frac{10}{3}, \pm \frac{20}{3}, \pm \frac{1}{6}, \pm \frac{5}{6}$
45. $-3, -1, 2; f(x) = (x + 3) (x + 1) (x - 2)$ 48. $\frac{1}{2}; f(x) = 2\left(x - \frac{1}{2}\right)(x^2 + 1)$ 50. 2, $\sqrt{5}, -\sqrt{5}; f(x) = 2(x - 2) (x - \sqrt{5}) (x + \sqrt{5})$
52. $-1, \frac{1}{2}, \sqrt{3}, -\sqrt{3}; f(x) = 2(x + 1)\left(x - \frac{1}{2}\right)(x - \sqrt{3}) (x + \sqrt{3})$ 54. 1, multiplicity; 2; -2, -1; $f(x) = (x + 2) (x + 1) (x - 1)^2$
56. $-1, -\frac{1}{4}; f(x) = 4(x + 1)\left(x + \frac{1}{4}\right)(x^2 + 2)$ 57. $\{-1, 2\}$ 60. $\left\{\frac{2}{3}, -1 + \sqrt{2}, -1 - \sqrt{2}\right\}$ 62. $\left\{\frac{1}{3}, \sqrt{5}, -\sqrt{5}\right\}$ 64. $\{-3, -2\}$
66. $\left\{-\frac{1}{3}\right\}$ 68. $\left\{\frac{1}{2}, 2, 5\right\}$ 69. LB = -2; UB = 2 72. LB = -1; UB = 1 74. LB = -2; UB = 2 76. LB = -1; UB = 1
78. LB = -2; UB = 3 79. f(0) = -1; f(1) = 10 82. $f(-5) = -58; f(-4) = 2$ 84. $f(1.4) = -0.17536; f(1.5) = 1.40625$
86. 0.21 88. -4.04 90. 1.15 91. 2.53
94. $\begin{pmatrix} y \\ (-\frac{1}{4}, -\frac{1}{3}), (-\frac{1}{4}, \frac{1}{3}, \frac{2}{4}, \frac{1}{2}, \frac{1}{2},$

111. If $f(x) = x^n - c^n$, then $f(c) = c^n - c^n = 0$, so x - c is a factor of f. **113.** 5 **116.** 7 in.

117. All the potential rational zeros are integers, so r either is an integer or is not a rational zero (and is therefore irrational). **120.** b

121. Define $f(x) = (x^3) - (1 - x^2) = x^3 + x^2 - 1$. Since f(0) = -1 and f(1) = 1, there is at least one point in the interval where the two functions have the same y-value, so there is at least one intersection point in the interval.

 $\left(-\frac{\sqrt{2}}{2},0\right)$ (0,2) (2,0) (2,0) (2,0) (2,0) (2,0) (2,0) (2,0) (2,0) (1,-3)

123. No; by the Rational Zeros Theorem, $\frac{1}{3}$ is not a potential rational zero. **125.** No; by the Rational Zeros Theorem, $\frac{2}{3}$ is not a potential rational zero. **126.** $f(x) = -3(x-5)^2 + 71$ **127.** [3,8) **128.** $y = \frac{2}{5}x - \frac{3}{5}$ **129.** No real solutions. The complex solutions are $3 \pm 3i\sqrt{2}$ **130.** [-3,2] and $[5,\infty)$ **131.** $(-\infty, -3]$ and [2,5] **132.** -5 and -1 **133.** (-5,0), (-1,0), (0,3) **134.** (-3, -2), (2,6), and (5,1)**135.** Absolute minimum: f(-3) = -2; no absolute maximum

4.7 Assess Your Understanding (page 286)

5. one 6. 3 - 4i 7. T 8. F 9. 4 + i 12. -i, 3 - i 14. -i, -5i 16. -i 18. 4 - 9i, -7 + 2i 19. $f(x) = x^4 - 14x^3 + 77x^2 - 200x + 208; a = 1$ 22. $f(x) = x^5 - 4x^4 + 7x^3 - 8x^2 + 6x - 4; a = 1$ 24. $f(x) = x^4 - 6x^3 + 10x^2 - 6x + 9; a = 1$ 26. -3i, 5 28. 4i, -2, $\frac{1}{4}$

Review Exercises AN29

30.
$$2 + 5i, -3, 6$$
 32. $2i, -\sqrt{7}, \sqrt{7}, -\frac{2}{3}$ **34.** $1, -\frac{1}{2} - \frac{\sqrt{3}}{2}i, -\frac{1}{2} + \frac{\sqrt{3}}{2}i; f(x) = (x - 1)\left(x + \frac{1}{2} + \frac{\sqrt{3}}{2}i\right)\left(x + \frac{1}{2} - \frac{\sqrt{3}}{2}i\right)$
35. $2, 3 - 2i, 3 + 2i; f(x) = (x - 2)(x - 3 + 2i)(x - 3 - 2i)$ **38.** $-i, i, -2i, 2i; f(x) = (x + i)(x - i)(x + 2i)(x - 2i)$
40. $-5i, 5i, -3, 1; f(x) = (x + 5i)(x - 5i)(x + 3)(x - 1)$ **42.** $-4, \frac{1}{3}, 2 - 3i, 2 + 3i; f(x) = 3(x + 4)\left(x - \frac{1}{3}\right)(x - 2 + 3i)(x - 2 - 3i)$
44. 130 **45. (a)** $f(x) = (x^2 - \sqrt{2}x + 1)(x^2 + \sqrt{2}x + 1)$ **(b)** $-\frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2}i, -\frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}i, \frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2}i, \frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}i$

47. Zeros that are complex numbers must occur in conjugate pairs; or a polynomial with real coefficients of odd degree must have at least one real zero. 49. If the remaining zero were a complex number, its conjugate would also be a zero, creating a polynomial of degree 5.

51.
51.
52. -22 **53.**
$$6x^3 - 13x^2 - 13x + 20$$
 54. $A = 9\pi$ ft² (≈ 28.274 ft²); $C = 6\pi$ ft (≈ 18.850 ft)
55. $(g/f)(x) = \frac{x(3x-2)}{x+1}$; Domain: $x \neq -1$ and $x \neq 0$ **56.** $y = (x+5)^2 - 3$ **57.** $[0,\infty)$
58. $(0, -2\sqrt{3}), (0, 2\sqrt{3}), (4, 0)$ **59.** $\frac{x-9}{(x+7)(\sqrt{x}+3)}$ **60.** $3x^2 + 3xh + h^2$

Review Exercises (page 290)

1. Polynomial of degree 7 2. Neither 3. Neither 4. Polynomial of degree 0

5.
$$y$$

 $(-4, -8)f$
 $(-5, -15)f$
 $(-5, -16)f$
 $(-5,$

11.1. $y = x^4$

2. x-intercepts: -3, -1, 1; y-intercept: 3 3. -3, -1 (both multiplicity 1), crosses; 1, multiplicity 2, touches **4.** 3 5. f(-4) = 75; f(-2) = -9; f(2) = 15(-4, 75) **8**0 (-3, 0) **2**(2, 15)

12. Domain: $\{x | x \neq -3\}$; horizontal asymptote: y = 0; vertical asymptotes: x = 3

v i

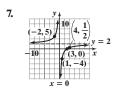
- **13.** Domain: $\{x | x \neq -2, x \neq 2\}$; horizontal asymptote: y = 1; vertical asymptote: x = 2, x = -2
- **14.** Domain: $\{x | x \neq -2\}$; horizontal asymptote: y = 1; vertical asymptote: x = -2

15. 1. $R(x) = \frac{2(x-3)}{x}$; domain: $\{x | x \neq 0\}$ 2. *R* is in lowest terms 3. no y-intercept; x-intercept: 3

4. *R* is in lowest terms; vertical asymptote: x = 0 **5.** Horizontal asymptote: y = 2; not intersected

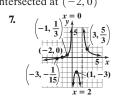
6.

	+	0 •	3 ●────
Interval	(-∞,0)	(0,3)	(3,∞)
Number Chosen	-2	1	4
Value of R	R(-2) = 5	R(1) = -4	$R(4) = \frac{1}{2}$
Location of Graph	Above x-axis	Below x-axis	Above x-axis
Point on Graph	(-2,5)	(1, -4)	$\left(4,\frac{1}{2}\right)$



16.1. Domain: $\{x | x \neq 0, x \neq 2\}$ **2.** *H* is in lowest terms **3.** no y-intercept; x-intercept: -24. *H* is in lowest terms; vertical asymptotes: x = 0, x = 2 5. Horizontal asymptote: y = 0; intersected at (-2, 0)

		2	•	2 • • • • •
Interval	(−∞, −2)	(-2,0)	(0,2)	(2,∞)
Number Chosen	-3	-1	1	3
Value of H	$H(-3) = -\frac{1}{15}$	$H(-1) = \frac{1}{3}$	H(1) = -3	$H(3) = \frac{5}{3}$
Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
Point on Graph	$\left(-3,-\frac{1}{15}\right)$	$\left(-1,\frac{1}{3}\right)$	(1, -3)	$\left(3,\frac{5}{3}\right)$



AN30 Answers: Chapter 4

17.1. $R(x) = \frac{(x+3)(x-2)}{(x-3)(x+2)}$; domain: $\{x | x \neq -2, x \neq 3\}$ **2.** R is in lowest terms **3.** y-intercept: 1; x-intercepts: -3, 2

4. R is in lowest terms; vertical asymptotes: x = -2, x = 3 **5.** Horizontal asymptote: y = 1; intersected at (0, 1)

6.			3 —:	2	2	3 ●──	7.	$\xrightarrow{y \downarrow} (0,1)$
	Interval	(−∞, −3)	(-3, -2)	(-2,2)	(2,3)	(3,∞)	($-4, \frac{3}{2}$ 5 (4, $\frac{7}{3}$)
	Number Chosen	-4	$-\frac{5}{2}$	0	$\frac{5}{2}$	4	(y = 1
	Value of R	$R(-4) = \frac{3}{7}$	$R\left(-\frac{5}{2}\right) = -\frac{9}{11}$	R(0) = 1	$R\left(\frac{5}{2}\right) = -\frac{11}{9}$	$R(4) = \frac{7}{3}$		(-3,0)
	Location of Graph	Above x-axis	Below x-axis	Above x-axis	Below x-axis	Above x-axis	(5 - 9 (5 11)
	Point on Graph	$\left(-4,\frac{3}{7}\right)$	$\left(-\frac{5}{2},-\frac{9}{11}\right)$	(0,1)	$\left(\frac{5}{2},-\frac{11}{9}\right)$	$\left(4,\frac{7}{3}\right)$		2' 11/ (2' 9) x = -2 x = 3
								x = -2 $x = 3$

18.1. $F(x) = \frac{x^3}{(x+2)(x-2)}$; domain: $\{x | x \neq -2, x \neq 2\}$ **2.** *F* is in lowest terms **3.** *y*-intercept: 0; *x*-intercept: 0 **4.** *F* is in lowest terms; vertical asymptotes: x = -2, x = 2 **5.** Oblique asymptote: y = x; intersected at (0,0)

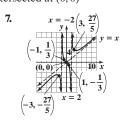
6.			-2	0	2 ●→
	Interval	(−∞, −2)	(-2,0)	(0,2)	(2,∞)
	Number Chosen	-3	-1	1	3
	Value of F	$F(-3) = -\frac{27}{5}$	$F(-1) = \frac{1}{3}$	$F(1) = -\frac{1}{3}$	$F(3) = \frac{27}{5}$
	Location of Graph	Below x-axis	Above x-axis	Below x-axis	Above x-axis
	Point on Graph	$\left(-3, -\frac{27}{5}\right)$	$\left(-1,\frac{1}{3}\right)$	$(1, -\frac{1}{3})$	$(3, \frac{27}{5})$

19.1. Domain: $\{x | x \neq 1\}$ **2.** *R* is in lowest terms **3.** *y*-intercept: 0; *x*-intercept: 0

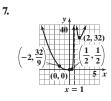
- 4. *R* is in lowest terms; vertical asymptote: x = 1 5. No oblique or horizontal asymptote
- 6.

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		•	↓ ◆
Interval	(-∞,0)	(0,1)	(1,∞)
Number Chosen	-2	$\frac{1}{2}$	2
Value of R	$R(-2) = \frac{32}{9}$	$R\left(\frac{1}{2}\right) = \frac{1}{2}$	R(2) = 32
Location of Graph	Above x-axis	Above x-axis	Above x-axis
Point on Graph	$\left(-2,\frac{32}{9}\right)$	$\left(\frac{1}{2},\frac{1}{2}\right)$	(2, 32)



23. $\{x|x < 1 \text{ or } x > 2\}; (-\infty, 1) \cup (2, \infty)$



20.1. $G(x) = \frac{(x+2)(x-2)}{(x+1)(x-2)}$; domain: $\{x | x \neq -1, x \neq 2\}$ **2.** In lowest terms, $G(x) = \frac{x+2}{x+1}$ **3.** y-intercept: 2; x-intercept: -2

4. Vertical asymptote: x = -1; hole at $\left(2, \frac{4}{3}\right)$ **5.** Horizontal asymptote: y = 1, not intersected

6.		i−	-1	1	$\xrightarrow{2}$
0.	Interval	(−∞, −2)	(-2, -1)	(-1,2)	(2,∞)
	Number Chosen	-3	$-\frac{3}{2}$	0	3
	Value of G	$G(-3) = \frac{1}{2}$	$G\left(-\frac{3}{2}\right) = -1$	G(0) = 2	$G(3) = \frac{5}{4}$
	Location of Graph	Above x-axis	Below x-axis	Above x-axis	Above x-axis
	Point on Graph	$\left(-3,\frac{1}{2}\right)$	$\left(-\frac{3}{2},-1\right)$	(0, 2)	$\left(3,\frac{5}{4}\right)$

21. $\{x|x < -2 \text{ or } -1 < x < 2\};$ $(-\infty, -2) \cup (-1, 2)$ $\xrightarrow{-2 -1} 2$ **22.** $\{x|-4 \le x \le -1 \text{ or } x \ge 1\}$ $[-4, -1] \cup [1, \infty)$

 $24. \{x | 1 \le x \le 2 \text{ or } x > 3\}; [1,2] \cup (3,\infty) \qquad 25. \{x | x < -4 \text{ or } 2 < x < 4 \text{ or } x > 6\}; (-\infty, -4) \cup (2,4) \cup (6,\infty) \\ \xrightarrow{[1]]{}} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\longrightarrow)}_{2} \underbrace{(\longrightarrow)}_{4} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\longrightarrow)}_{2} \underbrace{(\longrightarrow)}_{4} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\longrightarrow)}_{2} \underbrace{(\longrightarrow)}_{4} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\longrightarrow)}_{2} \underbrace{(\longrightarrow)}_{4} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\longrightarrow)}_{2} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\bigoplus)}_{-4} \underbrace{(\longrightarrow)}_{-4} \underbrace{(\bigoplus)}_{-4} \underbrace{(\bigoplus)}_{-4} \underbrace{(\longrightarrow)}_$

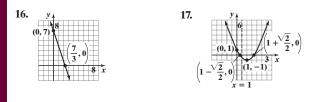
26. R = 0; g is a factor of f. **27.** R = -5x + 10; g is not a factor of f. **28.** f(4) = 47,105 **29.** 5, 3, or 1 positive; 3 or 1 negative **30.** 1 positive; 2 or 0 negative **31.** ± 1 , ± 3 , $\pm \frac{1}{2}$, $\pm \frac{3}{2}$, $\pm \frac{1}{3}$, $\pm \frac{1}{4}$, $\pm \frac{3}{4}$, $\pm \frac{1}{6}$, $\pm \frac{1}{12}$ **32.** -2, 1, 4; f(x) = (x + 2)(x - 1)(x - 4)**33.** $\frac{1}{2}$, multiplicity 2; -2; $f(x) = 4\left(x - \frac{1}{2}\right)^2 (x + 2)$ **34.** 2, multiplicity 2; $f(x) = (x - 2)^2 (x^2 + 5)$ **35.** $\{-3, 2\}$ **36.** $\{-3, -1, -\frac{1}{2}, 1\}$ **37.** LB: -2; UB: 3 **38.** LB: -3; UB: 5 **39.** f(0) = -1; f(2) = 5 **40.** f(0) = -1; f(1) = 1 **41.** 1.52 **42.** 0.93 **43.** 2 - 3*i*; $f(x) = x^3 - 8x^2 + 29x - 52$ **44.** 6 + i, 2 - 5i; $f(x) = x^5 - 19x^4 + 162x^3 - 838x^2 + 2561x - 3219$ **45.** -2, 1, 4; f(x) = (x + 2)(x - 1)(x - 4) **46.** -2, $\frac{1}{2}$ (multiplicity 2); $f(x) = 4(x + 2)\left(x - \frac{1}{2}\right)^2$ **47.** 2 (multiplicity 2), $-\sqrt{5}i$, $\sqrt{5}i$; $f(x) = (x + \sqrt{5}i)(x - \sqrt{5}i)(x - 2)^2$ **48.** $-3, 2, -\frac{\sqrt{2}}{2}i, \frac{\sqrt{2}}{2}i; f(x) = 2(x+3)(x-2)\left(x+\frac{\sqrt{2}}{2}i\right)\left(x-\frac{\sqrt{2}}{2}i\right)$

49. Step 1:
$$y = x^2$$

Step 2: $y = x^2$
Step 4: $y = x^2$
Step 4: $y = x^2$
Step 5: $(-10, 80, 10, (27, 7, -421)$
Step 6: $(-10, 80, 10, (27, 7, -421)$
Step 6: $(-10, 80, 10, (27, 7, -421)$
Step 7: Range: $(-\infty, -0.69)$ and
 $(-2x, -144) = (-1x, 80, 0)$
 $(-2x, -144) = (-1x, -1), (-2x, -1)$
5. Consist $(-2x, -1), (-2x, -2), (-2x, -1), (-2x, -2), (-2x, -2), (-2x, -2), (-2x$

(e) Rational

AN32 Answers: Chapter 5



21. (a) Domain: $\{x|x > -3\}$ or $(-3, \infty)$ (b) *x*-intercept: $-\frac{1}{2}$; *y*-intercept: 1 (c) y $(-\frac{1}{2}, 0)$ (0, 1) (-3, -5) 0 (2, -5)(d) Range: $\{y|y < 5\}$ or $(-\infty, 5)$ **18.** 6; y = 6x - 1 **19.** (a) *x*-intercepts: -5, -1, 5; *y*-intercept: -3(b) No symmetry (c) Neither (d) Increasing: $(-\infty, -3]$ and $[2, \infty)$; decreasing: [-3, 2](e) A local maximum value of 5 occurs at x = -3. (f) A local minimum value of -6 occurs at x = 2. **20.** Odd **23.** (a) $(f + g)(x) = x^2 - 9x - 6$; domain: all real numbers (b) $\left(\frac{f}{g}\right)(x) = \frac{x^2 - 5x + 1}{-4x - 7}$; domain: $\left\{x \mid x \neq -\frac{7}{4}\right\}$ **24.** (a) $R(x) = -\frac{1}{10}x^2 + 150x$ (b) \$14,000 (c) 750; \$56,250 (d) \$75

CHAPTER 5 Exponential and Logarithmic Functions

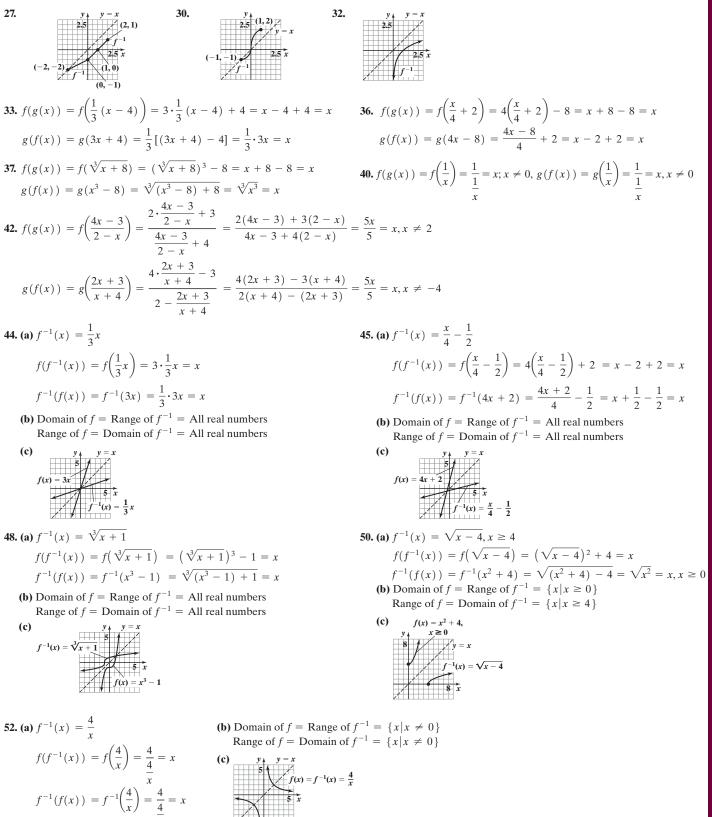
5.1 Assess Your Understanding (page 299)

4. composite function; f(g(x)) **5.** F **6.** c **7.** a **8.** F **10.** (a) -1 (b) -1 (c) 8 (d) 0 (e) 8 (f) -7 **12.** (a) 4 (b) 5 (c) -1 (d) -2 **13.** (a) 98 (b) 49 (c) 4 (d) 4 **16.** (a) 197 (b) $-\frac{835}{2}$ (c) 197 (d) $-\frac{3}{2}$ **18.** (a) $2\sqrt{5}$ (b) $5\sqrt{2}$ (c) 1 (d) 0 **20.** (a) $\frac{1}{25}$ (b) $\frac{1}{13}$ (c) 1 (d) $\frac{81}{730}$ 22. (a) $\frac{3}{\sqrt[3]{4}+1}$ (b) 1 (c) $\frac{6}{5}$ (d) 0 24. (a) $(f \circ g)(x) = 8x + 3$; all real numbers (b) $(g \circ f)(x) = 8x + 12$; all real numbers (c) $(f \circ f)(x) = 4x + 9$; all real numbers (d) $(g \circ g)(x) = 16x$; all real numbers 26. (a) $(f \circ g)(x) = 3x^2 - 1$; all real numbers **(b)** $(g \circ f)(x) = 9x^2 - 6x + 1$; all real numbers **(c)** $(f \circ f)(x) = 9x - 4$; all real numbers **(d)** $(g \circ g)(x) = x^4$; all real numbers **27. (a)** $(f \circ g)(x) = x^4 + 8x^2 + 16$; all real numbers **(b)** $(g \circ f)(x) = x^4 + 4$; all real numbers **(c)** $(f \circ f)(x) = x^4$; all real numbers (d) $(g \circ g)(x) = x^4 + 8x^2 + 20$; all real numbers 29. (a) $(f \circ g)(x) = \frac{3x}{2-x}$; $\{x | x \neq 0, x \neq 2\}$ (b) $(g \circ f)(x) = \frac{2(x-1)}{3}$; $\{x | x \neq 1\}$ (c) $(f \circ f)(x) = \frac{3(x-1)}{4-x}$; $\{x | x \neq 1, x \neq 4\}$ (d) $(g \circ g)(x) = x$; $\{x | x \neq 0\}$ 32. (a) $(f \circ g)(x) = \frac{4}{4+x}$; $\{x | x \neq -4, x \neq 0\}$ **(b)** $(g \circ f)(x) = \frac{-4(x-1)}{x}; \{x | x \neq 0, x \neq 1\}$ **(c)** $(f \circ f)(x) = x; \{x | x \neq 1\}$ **(d)** $(g \circ g)(x) = x; \{x | x \neq 0\}$ **34.** (a) $(f \circ g)(x) = \sqrt{2x+5}; \left\{ x | x \ge -\frac{5}{2} \right\}$ (b) $(g \circ f)(x) = 2\sqrt{x}+5; \left\{ x | x \ge 0 \right\}$ (c) $(f \circ f)(x) = \sqrt[4]{x}; \left\{ x | x \ge 0 \right\}$ (d) $(g \circ g)(x) = 4x + 15$; all real numbers **36. (a)** $(f \circ g)(x) = x$; $\{x | x \ge 7\}$ (b) $(g \circ f)(x) = |x|$; all real numbers (c) $(f \circ f)(x) = x^4 + 14x^2 + 56$; all real numbers (d) $(g \circ g)(x) = \sqrt{\sqrt{x-7}-7}$; $\{x | x \ge 56\}$ 38. (a) $(f \circ g)(x) = -\frac{4x-17}{2x-1}$; $\{x | x \ne 3; x \ne \frac{1}{2}\}$ **(b)** $(g \circ f)(x) = -\frac{3x-3}{2x+8}; \{x | x \neq -4; x \neq -1\}$ **(c)** $(f \circ f)(x) = -\frac{2x+5}{x-2}; \{x | x \neq -1; x \neq 2\}$ **(d)** $(g \circ g)(x) = -\frac{3x-4}{2x-11}; \{x | x \neq \frac{11}{2}; x \neq 3\}$ **39.** $(f \circ g)(x) = f(g(x)) = f(\frac{1}{2}x) = 2 \cdot \frac{1}{2}x = x; (g \circ f)(x) = g(f(x)) = g(2x) = \frac{1}{2} \cdot 2x = x$ **42.** $(f \circ g)(x) = f(g(x)) = f(\sqrt[3]{x}) = (\sqrt[3]{x})^3 = x; (g \circ f)(x) = g(f(x)) = g(x^3) = \sqrt[3]{x^3} = x$ **44.** $(f \circ g)(x) = f(g(x)) = f\left(\frac{1}{9}(x+6)\right) = 9 \cdot \frac{1}{9}(x+6) - 6 = x + 6 - 6 = x; (g \circ f)(x) = g(f(x)) = g(9x-6) = \frac{1}{9}(9x-6+6) = \frac{1}{9} \cdot 9x = x$ **46.** $(f \circ g)(x) = f(g(x)) = f\left(\frac{1}{a}(x-b)\right) = a\left[\frac{1}{a}(x-b)\right] + b = x; (g \circ f)(x) = g(f(x)) = g(ax+b) = \frac{1}{a}(ax+b-b) = x$ **47.** $f(x) = x^4$; g(x) = 2x + 3 (Other answers are possible.) **50.** $f(x) = \sqrt{x}$; $g(x) = x^2 + 1$ (Other answers are possible.) **52.** f(x) = |x|; g(x) = 2x + 1 (Other answers are possible.) **53.** $(f \circ g)(x) = f(g(x)) = f(3) = 111$ and $(g \circ f)(x) = g(f(x)) = g(f(x)) = 111$ $g(7x^2 - 8x^2 + x - 9) = 3$ 55. a = 9 or a = -957. (a) $(f \circ g)(x) = f(f(x)) = ncx + nm + t$ (b) $(g \circ f)(x) = g(f(x)) = cnx + ct + m$ (c) The domains of both $f \circ g$ and $g \circ f$ are all real numbers. (d) nm + t = ct + m 59. $S(t) = \frac{16}{9}\pi t^6$ 61. $C(t) = 15,000 + 800,000t - 40,000t^2$ 63. $C(p) = \frac{2\sqrt{500 - p}}{75} + 800, 0 \le p \le 500$ **65.** $V(r) = 6\pi r^3$ **67.** (a) f(x) = 0.7443x (b) g(x) = 148.8705 (c) $(g \circ f)(x) = g(f(x)) = g(0.7443x) = 1108043x$ (d) $(g \circ f)(1000) = 1108043(1000) = 110,804.3$ yen 69. (a) f(p) = p - 500 (b) g(p) = 0.8 p (c) $(f \circ g)(p) = f(g(p)) = 0.8 p - 500$ (d) $(g \circ f)(p) = g(f(p)) = g(p - 500) = 0.8 p - 400$ Applying 20% first is a better deal since a larger portion will be removed from the front. **71.** $-2\sqrt{2}, -\sqrt{3}, 0, \sqrt{3}, 2\sqrt{2}$ **73.** 5 **76.** *f* is an odd function, so f(-x) = -f(x). *g* is an even function, so g(-x) = g(x). Then $(f \circ g)(-x) = f(g(-x)) = f(g(x)) = (f \circ g)(x)$. So $f \circ g$ is even. Also, $(g \circ f)(-x) = g(f(-x)) = g(-f(x)) = g(f(x)) = (g \circ f)(x)$, so $g \circ f = g(-f(x)) = g(-f(x$ is even. 78. -5 79. (f + g)(x) = 4x + 3; Domain: all real numbers; (f - g)(x) = 2x + 13; Domain: all real numbers; $(f \cdot g)(x) = 3x^2 - 7x - 40$; Domain: all real numbers; $\left(\frac{f}{g}\right)(x) = \frac{3x+8}{x-5}$; Domain: $\{x | x \neq 5\}$

80. $\frac{1}{4}$, 4 **81.** Domain: $\{x | x \neq 3\}$; Vertical asymptote: x = 3; Oblique asymptote: y = x + 9 **82.** Vertex: (3, 8); Axis of symmetry: x = 3; Concave down **83.** $-1 \le x \le 7$ **84.** $b = \sqrt{3}$ **85.** (-4, 11), (-1, 5) **86.** $5\sqrt{10}$ **87.** $-\frac{3}{(x+1)(c+1)}$ **88.** $\{-\sqrt{6}, 0, \sqrt{6}\}$

5.2 Assess Your Understanding (page 311)

5. $f(x_1) \neq f(x_2)$ **6.** one-to-one **7.** 3 **8.** y = x **9.** $[4, \infty)$ **10.** T **11.** a **12.** d **13.** one-to-one **16.** not one-to-one **17.** not one-to-one **20.** one-to-one **21.** one-to-one **24.** not one-to-one **26.** one-to-one



AN34 Answers: Chapter 5

54. (a)
$$f^{-1}(x) = \frac{2x+1}{x}$$

 $f(f^{-1}(x)) = f\left(\frac{2x+1}{x}\right) = \frac{1}{\frac{2x+1}{x}-2} = \frac{x}{2x+1-2x} = x$
 $f^{-1}(f(x)) = f^{-1}\left(\frac{1}{x-2}\right) = \frac{2 \cdot \frac{1}{x-2} + 1}{\frac{1}{x-2}} = \frac{2+x-2}{1} = x$

56. (a)
$$f^{-1}(x) = \frac{2-3x}{x}$$

 $f(f^{-1}(x)) = f\left(\frac{2-3x}{x}\right) = \frac{2}{3+\frac{2-3x}{x}} = \frac{2x}{3x+2-3x} = \frac{2x}{2} = x$
 $f^{-1}(f(x)) = f^{-1}\left(\frac{2}{3+x}\right) = \frac{2-3\cdot\frac{2}{3+x}}{\frac{2}{3+x}} = \frac{2(3+x)-3\cdot 2}{2} = \frac{2x}{2}$

58. (a) $f^{-1}(x) = \frac{-2x}{x-3}$

$$f(f^{-1}(x)) = f\left(\frac{-2x}{x-3}\right) = \frac{3 \cdot \frac{-2x}{x-3}}{\frac{-2x}{x-3}+2} = \frac{3(-2x)}{-2x+2(x-3)} = \frac{-6x}{-6} = x$$
$$f^{-1}(f(x)) = f^{-1}\left(\frac{3x}{x+2}\right) = \frac{-2 \cdot \frac{3x}{x+2}}{\frac{-3x}{x+2}-3} = \frac{-2 \cdot 3x}{3x-3(x+2)} = \frac{-6x}{-6} = x$$

(b) Domain of $f = \text{Range of } f^{-1} = \{x | x \neq -2\}$; Range of $f = \text{Domain of } f^{-1} = \{x | x \neq 3\}$ 59. (a) $f^{-1}(x) = \frac{x}{3x - 2}$

$$f(f^{-1}(x)) = f\left(\frac{x}{3x-2}\right) = \frac{2 \cdot \frac{x}{3x-2}}{3 \cdot \frac{x}{3x-2} - 1} = \frac{2x}{3x - (3x-2)} = \frac{2x}{2} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x}{3x-1}\right) = \frac{\frac{2x}{3x-1}}{3 \cdot \frac{2x}{3x-1} - 2} = \frac{2x}{6x - 2(3x-1)} = \frac{2x}{2} = x$$
(b) Domain of $f = \text{Range of } f^{-1} = \left\{ x \mid x \neq \frac{1}{2} \right\}$: Range of $f = \text{Domain of } f^{-1} = \left\{ x \mid x \neq \frac{2}{3x} \right\}$

(b) Domain of
$$f = \text{Range of } f^{-1} = \left\{ x \middle| x \neq \frac{1}{3} \right\}$$
; Range of $f = \text{Domain of } f^{-1} = \left\{ x \middle| x \neq \frac{2}{3} \right\}$
62. (a) $f^{-1}(x) = \frac{3x+4}{2x-3}$

$$f(f^{-1}(x)) = f\left(\frac{3x+4}{2x-3}\right) = \frac{3 \cdot \frac{3x+4}{2x-3} + 4}{2 \cdot \frac{3x+4}{2x-3} - 3} = \frac{3(3x+4) + 4(2x-3)}{2(3x+4) - 3(2x-3)} = \frac{17x}{17} = x$$

$$f^{-1}(f(x)) = f^{-1}\left(\frac{3x+4}{2x-3}\right) = \frac{3 \cdot \frac{3x+4}{2x-3} + 4}{2 \cdot \frac{3x+4}{2x-3} - 3} = \frac{3(3x+4) + 4(2x-3)}{2(3x+4) - 3(2x-3)} = \frac{17x}{17} = x$$

(b) Domain of f = Range of $f^{-1} = \left\{x \mid x \neq \frac{3}{2}\right\}$; Range of f = Domain of $f^{-1} = \left\{x \mid x \neq \frac{3}{2}\right\}$

64. (a)
$$f^{-1}(x) = \frac{-2x+3}{x-2}$$

$$f(f^{-1}(x)) = f\left(\frac{-2x+3}{x-2}\right) = \frac{2 \cdot \frac{-2x+3}{x-2} + 3}{\frac{-2x+3}{x-2} + 2} = \frac{2(-2x+3) + 3(x-2)}{-2x+3 + 2(x-2)} = \frac{-x}{-1} = x$$
$$f^{-1}(f(x)) = f^{-1}\left(\frac{2x+3}{x+2}\right) = \frac{-2 \cdot \frac{2x+3}{x+2} + 3}{\frac{2x+3}{x+2} - 2} = \frac{-2(2x+3) + 3(x+2)}{2x+3 - 2(x+2)} = \frac{-x}{-1} = x$$

(b) Domain of $f = \text{Range of } f^{-1} = \{x | x \neq -2\}; \text{Range of } f = \text{Domain of } f^{-1} = \{x | x \neq 2\}$

(b) Domain of $f = \text{Range of } f^{-1} = \{x | x \neq 2\}$ Range of $f = \text{Domain of } f^{-1} = \{x | x \neq 0\}$

(c)
$$x = 0$$

 $f^{-1}(x) = \frac{2x+1}{x}$ $y = x$
 $y = 2$
 $y = x$
 $y = 2$
 $y = 0$
 $f(x) = \frac{1}{x-2}$

= x

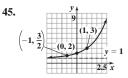
(b) Domain of
$$f$$
 = Range of $f^{-1} = \{x | x \neq -3\}$
Range of f = Domain of $f^{-1} = \{x | x \neq 0\}$

66. (a) $f^{-1}(x) = \frac{2}{\sqrt{1-2x}}$ $f(f^{-1}(x)) = f\left(\frac{2}{\sqrt{1-2x}}\right) = \frac{\frac{4}{1-2x} - 4}{2 \cdot \frac{4}{1-2x}} = \frac{4 - 4(1-2x)}{2 \cdot 4} = \frac{8x}{8} = x$ $f^{-1}(f(x)) = f^{-1}\left(\frac{x^2 - 4}{2x^2}\right) = \frac{2}{\sqrt{1 - 2 \cdot \frac{x^2 - 4}{2x^2}}} = \frac{2}{\sqrt{\frac{4}{x^2}}} = \sqrt{x^2} = x, \text{ since } x > 0$ **(b)** Domain of $f = \text{Range of } f^{-1} = \{x | x > 0\}$; Range of $f = \text{Domain of } f^{-1} = \{x | x < \frac{1}{2}\}$ **68. (a)** $f^{-1}(x) = (x+4)^{\frac{3}{2}}, x \ge -4$ $f(f^{-1}(x)) = f\left((x+4)^{\frac{3}{2}}\right) = \left((x+4)^{\frac{3}{2}}\right)^{\frac{3}{2}} - 4 = x+4-4 = x$ $f^{-1}(f(x)) = f^{-1}(x^{\frac{2}{3}} - 4) = \left(\left(x^{\frac{2}{3}} - 4 \right) + 4 \right)^{\frac{3}{2}} = \left(x^{\frac{2}{3}} \right)^{\frac{3}{2}} = x$, since $x \ge 0$ (b) Domain of $f = \text{Range of } f^{-1} = \{x | x \ge 0\}$; Domain of $f^{-1} = \text{Range of } f = \{x | x \ge -4\}$ **70. (a)** $f^{-1}(x) = \sqrt[5]{x^3 + 2}$ **(b)** Domain of f =Range of $f^{-1} =$ All Real Numbers; $f(f^{-1}(x)) = f(\sqrt[5]{x^3 + 2}) = \sqrt[3]{(\sqrt[5]{x^3 + 2})^5 - 2} = \sqrt[3]{x^3 + 2 - 2} = \sqrt[3]{x^3} = x$ Domain of f^{-1} = Range of f = All Real Numbers $f^{-1}(f(x)) = f^{-1}(\sqrt[3]{x^5 - 2}) = \sqrt[5]{(\sqrt[3]{x^5 - 2})^3 + 2} = \sqrt[5]{x^5 - 2 + 2} = \sqrt[5]{x^5} = x$ **72. (a)** $f^{-1}(x) = 3\sqrt{x-2} + 1, x \ge 2$ $f(f^{-1}(x)) = f(3\sqrt{x-2}+1) = \frac{1}{9}\left[\left(3\sqrt{x-2}+1\right)-1\right]^2 + 2 = \frac{1}{9}\left[3\sqrt{x-2}\right]^2 + 2 = \frac{1}{9}(x-2) + 2 = x-2 + 2 = x$ $f^{-1}(f(x)) = f^{-1}\left(\frac{1}{9}(x-1)^2 + 2\right) = 3\sqrt{\frac{1}{9}(x-1)^2 + 2 - 2} + 1 = 3\sqrt{\frac{1}{9}(x-1)^2} + 1 = 3 \cdot \frac{1}{3}(x-1) + 1 = x - 1 + 1 = x$ (b) Domain of $f = \text{Range of } f^{-1} = \{x | x \ge 1\}$; Domain of $f^{-1} = \text{Range of } f = \{x | x \ge 2\}$ **73.** (a) 0 (b) 2 (c) 0 (d) 1 **75.** 6 **77.** Domain of f^{-1} : $[-2, \infty)$; range of f^{-1} : $[5, \infty)$ **79.** Domain of g^{-1} : $[6, \infty)$, range of g^{-1} : $(-\infty, 0]$ **81.** Increasing on the interval (f(0), f(7)) **83.** $f^{-1}(x) = \frac{1}{m}(x-b), m \neq 0$ **85.** Quadrant III **87.** $f^{-1}(x) = \frac{x}{5}, x \ge 0$ **89.** (a) $r(d) = \frac{d + 90.45}{6.95}$ **91. (a)** 79.9 kg **(b)** $h(W) = \frac{W + 85.7}{2.3}$ (b) About 49 mph (c)) About 73 ir **95.** (a) The graph is strictly decreasing over $t \ge 0$, so it is one-to-one **94. (a)** $\{g | 30,600 \le g \le 74,200\}$ or [30600, 74200]**(b)** $t(H) = \sqrt{\frac{100 - H}{4.9}}$ **(b)** { $T | 4220 \le T \le 15,120$ } or [4220, 15,120] (c) $g(T) = \frac{T - 4220}{0.25} + 30,600,$ (c) About 2. **98.** $f^{-1}(x) = \frac{-dx+b}{cx-a}; f = f^{-1}$ if a = -ddomain of g: $\{T | 4220 \le T \le 15,120\},\$ range of g: $\{g | 30, 600 \le g \le 74, 200\}$ **99.** (a) Domain: $(-\infty,\infty)$; Range: $(-\infty,3) \cup [4,\infty)$ **103.** No **107.** $6xh + 3h^2 - 7h$ **108.** Zeros: $\frac{-5 - \sqrt{13}}{6}, \frac{-5 + \sqrt{13}}{6}$ **(b)** $f^{-1}(x) = \begin{cases} \frac{x-3}{2} & \text{if } x < 3\\ \frac{x-4}{3} & \text{if } x \ge 4 \end{cases}$ x-intercepts: $\frac{-5 - \sqrt{13}}{6}, \frac{-5 + \sqrt{13}}{6};$ Vertex: $\left(-\frac{5}{6}, -\frac{13}{12}\right);$ minimum: concave (c) Domain: $(-\infty, 3) \cup [4, \infty)$; Range: $(-\infty, \infty)$ **109. 110.** Domain: $\left\{x \mid x \neq -\frac{3}{2}, x \neq 2\right\}$; Vertical asymptote: $x = -\frac{3}{2}$, Horizontal asymptote: y = 3 **111.** $(x + 3)^2 + (y - 5)^2 = 49$ **112.** y = -2x - 7 **113.** Even **114.** $D = \frac{y - 2x}{2y - x}$ **115.** -16 **116.** $\frac{2}{\sqrt{2x + 2h + 3} + \sqrt{2x + 3}}$

5.3 Assess Your Understanding (page 326)

8. exponential function; growth factor; initial value 9. *a* 10. T 11. T 12. $\left(-1, \frac{1}{a}\right)$; (0, 1); (1, *a*) 13. 4 14. F 15. b 16. c

17. (a) 8.815 (b) 8.821 (c) 8.824 (d) 8.825 **20.** (a) 21.217 (b) 22.217 (c) 22.440 (d) 22.459 **22.** 1.265 **24.** 0.347 **26.** 3.320 **28.** 149.952 **29.** Neither **32.** Exponential; $H(x) = 4^x$ **34.** Exponential; $f(x) = 3 \cdot 2^x$ **36.** Linear; H(x) = 2x + 4 **38.** B **40.** D **42.** A **44.** E



Domain: All real numbers Range: $\{y | y > 1\}$ or $(1, \infty)$ Horizontal asymptote: y = 1*y*-intercept: 2



Domain: All real numbers Range: $\{y | y > 2\}$ or $(2, \infty)$ Horizontal asymptote: y = 2*y*-intercept: $\frac{9}{4}$

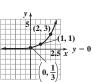


Domain: All real numbers Range: $\{y | y < 5\}$ or $(-\infty, 5)$ Horizontal asymptote: y = 5*y*-intercept: 4

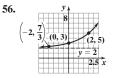


104.

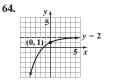
Domain: $(-\infty, \infty)$ Range: $[1, \infty)$ Intercept: (0, 1)



Domain: All real numbers Range: $\{y | y > 0\}$ or $(0, \infty)$ Horizontal asymptote: y = 0y-intercept: $\frac{1}{2}$

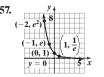


Domain: All real numbers Range: $\{y | y > 2\}$ or $(2, \infty)$ Horizontal asymptote: y = 2*y*-intercept: 3



Domain: All real numbers Range: $\{y | y < 2\}$ or $(-\infty, 2)$ Horizontal asymptote: y = 2*y*-intercept: 1 0. y_{1} (-1, 6) $(1, \frac{3}{2})$ (0, 3) $(1, \frac{3}{2})$ 2.5 x y = 0

Domain: All real numbers Range: $\{y | y > 0\}$ or $(0, \infty)$ Horizontal asymptote: y = 0*y*-intercept: 3



Domain: All real numbers Range: $\{y | y > 0\}$ or $(0, \infty)$ Horizontal asymptote: y = 0*y*-intercept: 1 52. y_{10} (0, -1) (-1, 1) 25 y = -2 (1, $-\frac{5}{2}$) y = 0

> Domain: All real numbers Range: $\{y | y > -2\}$ or $(-2, \infty)$ Horizontal asymptote: y = -2y-intercept: -1



60

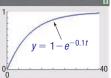
Domain: All real numbers Range: $\{y | y > 0\}$ or $(0, \infty)$ Horizontal asymptote: y = 0y-intercept: e^2

66. {5} 67. {-4} 70. {2} 72. $\left\{\frac{7}{2}\right\}$ 74. {- $\sqrt{2}$, 0, $\sqrt{2}$ } 76. {3} 77. {-1, 7} 80. {-4, 2} 82. {-4} 83. {1, 2} 86. $\frac{1}{49}$ 88. $\frac{1}{4}$ 90. 5 92. $f(x) = 3^x$ 94. $f(x) = -6^x$ 96. $f(x) = 3^x + 2$ 98. (a) 16; (4, 16) (b) -4; $\left(-4, \frac{1}{16}\right)$ 100. (a) $\frac{9}{4}$; $\left(-1, \frac{9}{4}\right)$ (b) 3; (3, 66) 102. (a) 60; (-6, 60) (b) -4; (-4, 12) (c) -2

107. (a) About 62.4% of light (b) About 24.3% of light (c) Each pane allows only 91% of the light to pass through. 109. (a) About \$16,231 (b) About \$8,626 (c) The sedan is worth 90% of its value the previous year 111. (a) 80% (b) 40.96% (c) Only 80% of the previous survivors survive again 113. After 1 h, 3.35 mg; after 3 hrs, 1.02 mg will be present

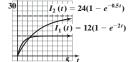
115. (a) 0.632 (b) 0.982 (c) 1 (d) MORMAL FLOAT AUTO REAL RADIAN MP (e) About 7 min

125.



118. (a) About 6% (b) About 9% 119. (a) About 79.3%
(b) About 87.18% (c) 100% 121. (a) 5.41 amp, 7.59 amp, 10.38 amp
(b) 12 amp (d) 3.34 amp, 5.31 amp, 9.44 amp
(c) (f) I₁

106.



Final Denominator	Value of Expression	Compare Value to $e \approx 2.718281828$
1 + 1	2.5	2.5 < e
2 + 2	2.8	2.8 > <i>e</i>
3 + 3	2.7	2.7 < <i>e</i>
4 + 4	2.721649485	2.721649485 > <i>e</i>
5 + 5	2.717770035	2.717770035 < <i>e</i>
6 + 6	2.718348855	2.718348855 > <i>e</i>

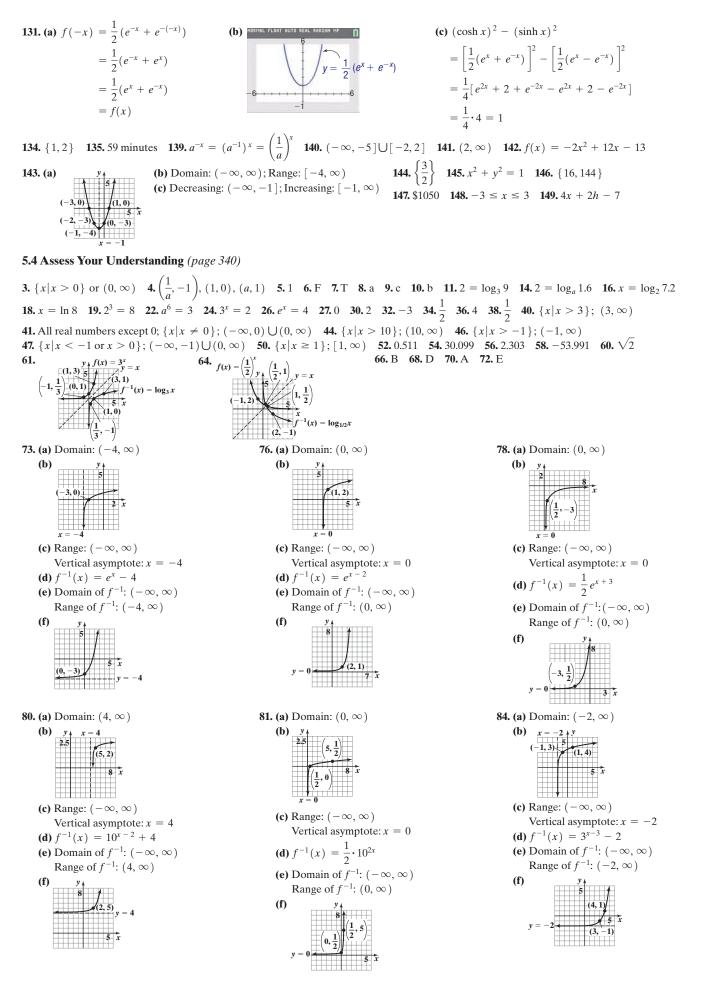
123. 36

127. $f(A + B) = a^{A+B} = a^A \cdot a^B = f(A) \cdot f(B)$ **129.** $f(\alpha x) = a^{\alpha x} = (a^x)^{\alpha} = [f(x)]^{\alpha}$

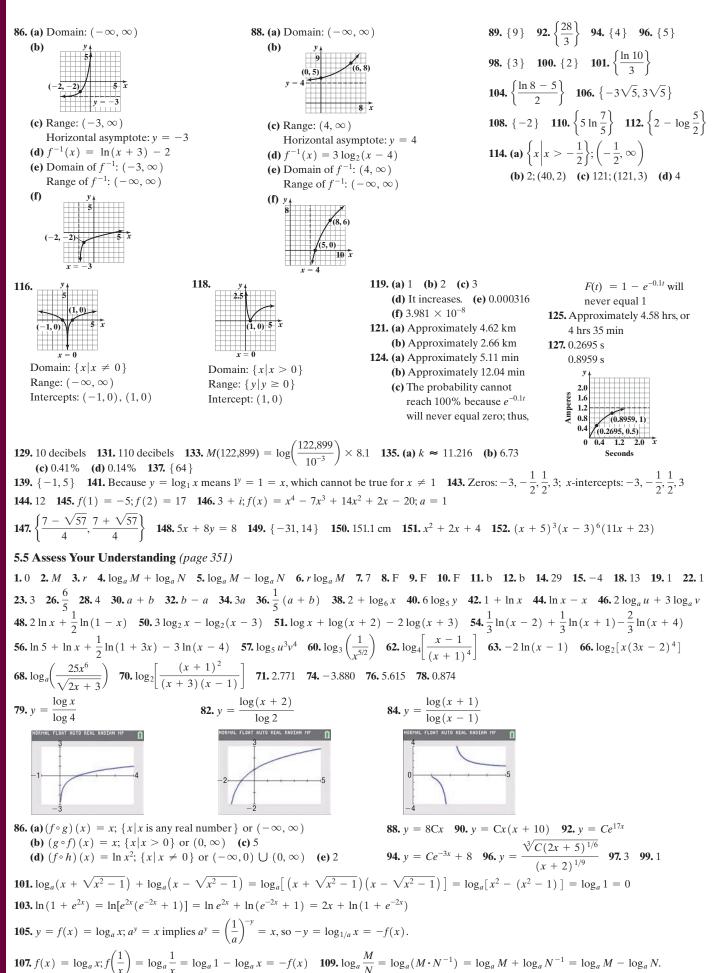
Domain: $(-\infty, \infty)$

Intercept: (0, -1)

Range: [-1, 0]



AN38 Answers: Chapter 5



Section 5.8 AN39

112. $\log_a b = \frac{\log_b b}{\log_b a} = \frac{1}{\log_b a}$ **114.** $\log_{a^n} b^m = \frac{\log_a b^m}{\log_a a^n} = \frac{m \log_a b}{n} = \frac{m}{n} \log_a b$ **119.** {-1.78, 1.29, 3.49} **120.** A repeated real solution (double root) **121.** -2, $\frac{1}{5}, \frac{-5 - \sqrt{21}}{2}, \frac{-5 + \sqrt{21}}{2}$ **123.** $\left(-\infty, \frac{3}{5}\right)$ **124.** $\{x \mid -9 < x < 7\}$ or (-9, 7) **125.** Approximately 4.58 hrs, or 4 hrs 35 min **126.** Center: (5, -2); radius: 8 **127.** 7 **128.** Odd Domain: $\{x | x \le 2\}$ or $(-\infty, 2]$ Range: $\{y | y \ge 0\}$ or $[0, \infty)$ 5.6 Assess Your Understanding (page 358) **6.** {16} **8.** $\left\{\frac{16}{5}\right\}$ **10.** {11} **12.** {-64, 64} **14.** {-6, 7} **16.** {64} **17.** $\left\{\frac{1}{3}\right\}$ **20.** {7} **22.** {5} **24.** $\left\{\frac{16}{3}\right\}$ **25.** {-6} **28.** {-2} **30.** $\left\{-1+\sqrt{1+e^4}\right\}$ **32.** $\left\{\frac{-15+5\sqrt{13}}{2}\right\}$ **34.** $\{2\}$ **35.** $\left\{\frac{9}{2}\right\}$ **38.** $\{7\}$ **40.** $\{-2+4\sqrt{2}\}$ **42.** $\{-\sqrt{3},\sqrt{3}\}$ $44. \left\{\frac{1}{9}, 243\right\} \quad 46. \left\{8\right\} \quad 47. \left\{\log_2 10\right\} = \left\{\frac{1}{\log 2}\right\} \quad 50. \left\{-\log_8 1.2\right\} = \left\{-\frac{\ln 1.2}{\ln 8}\right\} \quad 52. \left\{\frac{1}{3}\log_2 \frac{8}{5}\right\} = \left\{\frac{\ln \frac{9}{5}}{3\ln 2}\right\} \quad 54. \left\{\frac{\ln 3}{2\ln 3 + \ln 4}\right\}$ **56.** $\left\{\frac{\ln 7}{\ln 0.6 + \ln 7}\right\}$ **57.** $\{0\}$ **60.** $\left\{\frac{\ln \pi}{1 + \ln \pi}\right\}$ **62.** $\left\{\frac{\ln 3}{\ln 2}\right\}$ **64.** $\{0\}$ **65.** $\left\{\log_4(-2 + \sqrt{7})\right\}$ **68.** $\{\log_5 4\}$ **70.** No real solution **72.** {log₄5} **74.** {2.79} **75.** {-0.57} **78.** {-0.70} **80.** {0.57} **82.** {0.39, 1.00} **84.** {1.32} **86.** {1.31} 87. (a) {5}; (5,3) (b) {5}; (5,4) (c) {1}; yes, at (1,2) (d) {5} (e) $\left\{-\frac{1}{11}\right\}$ $y_{\pm} f(x) = 3^{x+1}$ 91. (a), (b), (c) $y_{\pm} f(x) = 3^{x}$ $g(x) = 2^{x+2}$ $g(x) = 2^{x+2}$ g(x) = 10 $f(x) = 2^{x+1}$ $f(x) = 3^{x}$ $g(x) = 2^{-x+2}$ $g(x) = 2^{-x+2}$ $f(x) = 2^{x+1}$ 89. (a), (b) **(b)** 2 **(c)** $\{x | x < 2\}$ or $(-\infty, 2)$ (c) $\{x | x > 0.710\}$ or $(0.710, \infty)$ **98.** (a) 2005 (b) 2030 **100.** (a) After 2.4 yr (b) After 3.8 yr (c) After 9.4 yr **102.** $\{1\}$ **104.** $\{\frac{1}{4}, 4\}$ **105.** $\{3^{\log 3}\}$ **107.** $\{-3, \frac{1}{4}, 2\}$ **108.** one-to-one **109.** $(f \circ g)(x) = \frac{x+5}{-x+11}$; $\{x | x \neq 3, x \neq 11\}$ **110.** $\{x | x \ge 1\}$ or $[1, \infty)$ **111.** $\{9\}$ **112.** 6 **113.** $\frac{x^2 + 7x - 10}{(x-2)(x+2)}$ **114.** $4\sqrt{10}$ **115.** $\frac{1}{6}$ **116.** $\frac{1}{\sqrt{r+6} + \sqrt{r}}$

5.7 Assess Your Understanding (page 367)

3. principal 4. *I; Prt;* simple interest 5. effective rate of interest 6. a 7. \$108.29 10. \$969.56 12. \$1394.19 13. \$1246.08 15. \$88.72 18. \$1444.79 20. \$713.53 22. \$102.00 23. 5.095% 26. 4.081% 28. $6\frac{1}{4}$ % compounded annually 30. 9% compounded monthly 31. 25.992% 34. 24.573% 35. (a) About 8.69 yr (b) About 8.66 yr 38. 6.823% 40. About 4.81 yrs 42. About 2.53 yrs (or 2 years, 6 months) 43. \$274,211.88 45. About \$4,719.77 47. About \$4053.36 49. The second bank offers \$12,388.25 which is better deal than this first bank 51. Susan has £24005.10; Chloe has £22408.45 53. (a) £46,920 (b) £22,838 55. 64.9 yr 58. \$1,802.86 60. About 2.577% 62. 34.31 yr 64. (a) Around \$2051.10 (b) Around \$2018.97 66. Around \$5,213.09 67. (a) About 5.42 yrs (b) About 16.24 yrs (c) $\frac{\ln m}{n \ln(1 + \frac{r}{n})}$ 78. -2, 5; $f(x) = (x + 2)^2 (x - 5) (x^2 + 1)$ 79. {6} 80. 2x(x + 3) (x - 5) (x + 5) 81. $(f \circ g)(x) = 45x^2 - 18x - 7$ 82. Domain: $(-\infty, \infty)$; Range: $(-\infty, 9]$

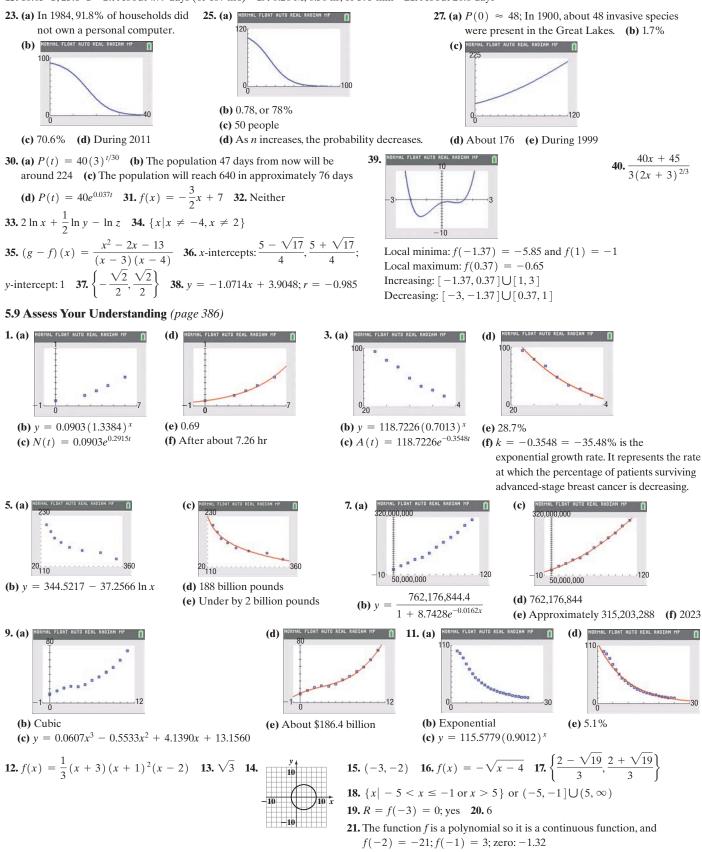
70. (a) About 3.757% (b) About 14 yrs (or in 2009) **72.** About 30 yrs **83.** Vertical: x = 7; horizontal: none; oblique: y = 2x + 9**76.** R = 0; yes **77.** $f^{-1}(x) = \frac{2x}{x-1}$ **84.** y = 4x - 18 **85.** 3

5.8 Assess Your Understanding (page 379)

1. (a) $P(0) = 900e^{(0.07) \cdot (10)} = 900$ insects (b) Growth rate: k = 0.07 = 7% (c) About 1812 insects (d) About 3.7 days (e) About 9.9 days **3.** (a) Decay rate: k = -0.0244 = -2.44% (b) About 491 graves (c) About 56.8 yrs (d) About 28.4 yrs **5.** (a) $N(t) = N_0 e^{kt}$ (b) About 1960 mosquitoes (c) About 11.6 days **7.** (a) $N(t) = N_0 e^{kt}$ (b) 25,198 **10.** Approximately 33.122 gr **11.** Approximately 2654 yrs ago **13.** (a) About 2:23 PM (b) About 11 min (c) Temperature of the pan approaches 72°F.

AN40 Answers: Chapter 5

15. 18.63°C; 25.1°C **17.** About 7.79 days (or 187 hrs) **19.** 0.26 M; 6.58 hr, or 395 min **21.** About 20.8 days



Review Exercises (page 391)

1. (a) -65 (b) 665 (c) 23 (d) 2 **2.** (a) $\sqrt{11}$ (b) 1 (c) $\sqrt{\sqrt{6} + 2}$ (d) 19 **3.** (a) $\sqrt{15}$ (b) $3\sqrt{8} - 5$ (c) $\sqrt{2}$ (d) -38 **4.** $(f \circ g)(x) = 1 - 3x$, all real numbers; $(g \circ f)(x) = 7 - 3x$, all real numbers; $(f \circ f)(x) = x$, all real numbers; $(g \circ g)(x) = 9x + 4$, all real numbers **5.** The domain of *f* is $\{x | x \ge 1\}$, domain of *g* is x | x is any real number}, domain of $f \circ g: \{x | x \ne -2, x \ne -1\}$, domain of $g \circ f: \{x | x \ge 1\}$, domain of $f \circ g: \{x | x \ge 2\}$, domain of $g \circ g: \{x | x \text{ is any real number}\}$

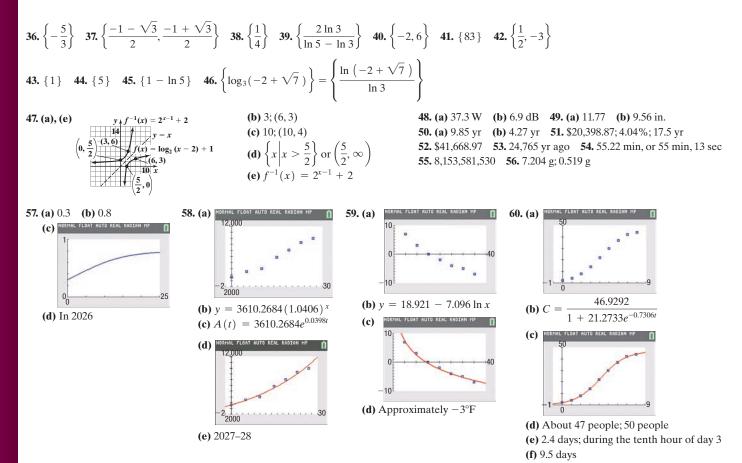
Review Exercises AN41

$$6 (f^{+}g)(x) = \frac{1+x}{1-x} (x|x + 0, x + 1]; (g^{+}f)(x) = \frac{x-1}{x+1} (x|x + -1, x + 1]; (f^{+}f)(x) = x, \{x|x + 1\}; (g^{+}g)(x) = x, \{x|x + 0\}$$

$$7 (a) The function is one-to-one (b) Inverse; [2,3], (10,5), (5,2], (3,7)] = g(f(x)) = f(\frac{1}{2}x + 2) = s(\frac{1}{2}x + 2) = 10 = x + 10 - 10 = x$$

$$8 (f(x)) = f(\frac{1}{1-x}) = \frac{4}{1-x} = \frac{4}{4} = \frac{$$

AN42 Answers: Chapter 5



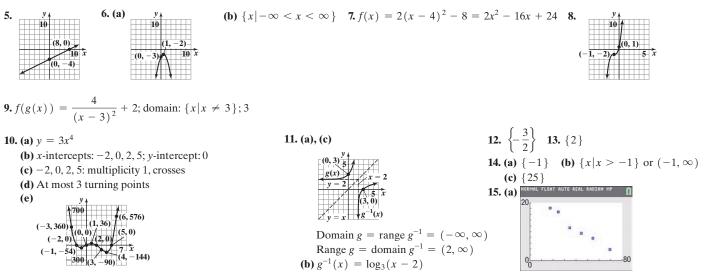
Chapter Test (page 394)

1. (a) $f \circ g = \frac{2x+7}{2x+3}$; domain: $\left\{ x \middle| x \neq -\frac{3}{2} \right\}$ **(b)** $(g \circ f)(-2) = 5$ **(c)** $(f \circ g)(-2) = -3$ **2. (a)** The function is not one-to-one. **(b)** The function is one-to-one. **3.** $f^{-1}(x) = \frac{2+5x}{3x}$; domain of $f = \left\{ x \mid x \neq \frac{5}{3} \right\}$, range of $f = \left\{ y \mid y \neq 0 \right\}$; domain of $f^{-1} = \left\{ x \mid x \neq 0 \right\}$; range of $f^{-1} = \left\{ y \mid y \neq \frac{5}{3} \right\}$ **4.** The point (-5, 3) must be on the graph of f^{-1} . **5.** x = 5 **6.** b = 4 **7.** x = 625 **8.** -2 **9.** 4 **10.** 125 **11.** 7 12. (a) Domain of f: $\{x \mid -\infty < x < \infty\}$ or $(-\infty, \infty)$ **13.** (a) Domain of $f: \{x | x > 2\}$ or $(2, \infty)$ **(b)** (c) Range of $f: \{y | y > -2\}$ or $(-2, \infty)$ (c) Range of f: $\{y \mid -\infty < y < \infty\}$ or $(-\infty, \infty)$ Horizontal asymptote: y = -2Vertical asymptote: x = 2(d) $f^{-1}(x) = 5^{1-x} + 2$ (d) $f^{-1}(x) = \log_4(x+2) - 1$ (e) Domain of f^{-1} : $\{x \mid -\infty < x < \infty\}$ or $(-\infty, \infty)$ Range of f^{-1} : $\{y \mid y > 2\}$ or $(2, \infty)$ (e) Domain of f^{-1} : $\{x | x > -2\}$ or $(-2, \infty)$ Range of f^{-1} : $\{y | -\infty < y < \infty\}$ or $(-\infty, \infty)$ (f) (f) 1.3)

14. {1} **15.** {91} **16.** { $-\ln 2$ } **17.** $\left\{\frac{1-\sqrt{13}}{2}, \frac{1+\sqrt{13}}{2}\right\}$ **18.** $\left\{\frac{3\ln 7}{1-\ln 7}\right\}$ **19.** { $2\sqrt{6}$ } **20.** 2 + 3 log₂ x - log₂(x - 6) - log₂(x + 3) **21.** About 250.39 days **22.** (a) \$1033.82 (b) \$963.42 (c) 11.9 yr **23.** (a) About 83 dB (b) The pain threshold will be exceeded if 31,623 people shout at the same time.

Cumulative Review (page 395)

1. Yes; no **2.** (a) 10 (b) $2x^2 + 3x + 1$ (c) $2x^2 + 4xh + 2h^2 - 3x - 3h + 1$ **3.** $\left(\frac{1}{2}, \frac{\sqrt{3}}{2}\right)$ is on the graph. **4.** $\{-26\}$

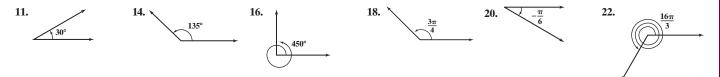


(b) Logarithmic; y = 49.293 - 10.563 ln x
(c) Highest value of |r|

CHAPTER 6 Trigonometric Functions

6.1 Assess Your Understanding (page 406)

3. standard position **4.** central angle **5.** d **6.** $r\theta; \frac{1}{2}r^2\theta$ **7.** b **8.** $\frac{s}{t}; \frac{\theta}{t}$ **9.** T **10.** F



23. $\frac{\pi}{6}$ **26.** $\frac{11\pi}{4}$ **28.** $-\frac{\pi}{3}$ **30.** 3π **32.** $-\frac{4\pi}{3}$ **34.** $-\frac{\pi}{2}$ **35.** 60° **38.** -390° **40.** 810° **42.** 27° **44.** -90° **46.** -204° **48.** 0.30 **49.** -0.70 **52.** 2.18 **54.** 179.91° **56.** 401.07° **58.** 531.70° **59.** 40.17° **62.** 50.24° **64.** 9.15° **65.** $40^{\circ}19'12''$ **68.** $18^{\circ}15'18''$ **70.** $19^{\circ}59'24''$ **71.** 5 m **74.** 12 ft **76.** 0.9 radian **78.** $\frac{\pi}{3} \approx 1.047 \text{ in.}$ **79.** 25 m^2 **82.** $2\sqrt{3} \approx 3.464 \text{ ft}$ **84.** 0.24 radian **86.** $\frac{\pi}{3} \approx 1.047 \text{ in.}^2$ **88.** $s = 2.094 \text{ ft}; A = 2.094 \text{ ft}^2$ **90.** $s = 14.661 \text{ yd}; A = 87.965 \text{ yd}^2$ **91.** $\frac{2\pi}{3}$ radians, $\approx 8.378 \text{ inches}; \frac{5\pi}{6}$ radians, $\approx 10.47 \text{ inches}$ **94.** $\approx 19.63 \text{ m}^2$ **95.** $\approx 1696.46 \text{ ft}^2$ **98.** $\approx 56.4 \text{ in}^2$ **99.** $w = \frac{1}{240}$ radian/sec, $v = \frac{1}{20}$ cm/sec **102.** $v \approx 18.1 \text{ miles/hour}$ **103.** $\approx 361.5 \text{ km/h}$ **105.** $\approx 517.1 \text{ rev/min}$ **107.** 61.54 ft**110.** $\approx 756 \text{ miles/hour}$ **111.** $\approx 2486 \text{ miles/hour}$ **113.** $\frac{3}{4}$ rpm **115.** $\approx 5.35 \text{ miles/hr}$ **117.** $\approx 25.51 \text{ rev/min}$ **119.** $\approx 27,872 \text{ miles/hr}$ **121.** Radius $\approx 3979 \text{ mi; circumference} \approx 25,000 \text{ mi}$ **123.** $\frac{3700}{4}\pi$ square feet **125.** $\approx 2.2 \text{ rev}$ **133.** $x = -\frac{7}{3}$ **134.** $\left\{-3, \frac{1}{5}\right\}$ **135.** y = -|x + 3| - 4**136.** HA: y = 3; VA: x = 7 **137.** $c = \frac{5}{2}$ **138.** $\left\{\frac{21}{4}\right\}$ **139.** $\{x \mid x \neq -3, x \neq 3\}$ **140.** $6x^2 + 6xh + 2h^2$ **141.** $27x^3 - 54x^2 + 36x - 8$ **142.** $(-\infty, -0.99], [0.20, 0.79]$

6.2 Assess Your Understanding (page 423)

7. b **8.** (0, 1) **9.**
$$\left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right)$$
 10. F **11.** $\frac{y}{r}, \frac{x}{r}$ **12.** a **13.** $\sin t = \frac{1}{2}; \cos t = \frac{\sqrt{3}}{2}; \tan t = \frac{\sqrt{3}}{3}; \csc t = 2; \sec t = \frac{2\sqrt{3}}{3}; \cot t = \sqrt{3}$
16. $\sin t = \frac{\sqrt{21}}{5}; \cos t = -\frac{2}{5}; \tan t = -\frac{\sqrt{21}}{2}; \csc t = \frac{5\sqrt{21}}{21}; \sec t = -\frac{5}{2}; \cot t = -\frac{2\sqrt{21}}{21}$ **18.** $\sin t = \frac{\sqrt{2}}{2}; \cos t = -\frac{\sqrt{2}}{2}; \tan t = -1; \csc t = \sqrt{2}; \sec t = -\sqrt{2}; \cot t = -\frac{1}{3}; \cos t = \frac{2\sqrt{2}}{3}; \tan t = -\frac{\sqrt{2}}{4}; \csc t = -3; \sec t = \frac{3\sqrt{2}}{4}; \cot t = -2\sqrt{2}$

21. -1 **24.** 0 **26.** -1 **28.** 0 **30.** -1 **32.**
$$\frac{1}{2}(\sqrt{2}+1)$$
 34. 2 **35.** $\frac{1}{2}$ **38.** $\sqrt{6}$ **40.** 4 **41.** 0 **44.** $2\sqrt{2} + \frac{4\sqrt{3}}{3}$ **46.** 1
47. $\sin\frac{2\pi}{3} = \frac{\sqrt{3}}{2}; \cos\frac{2\pi}{3} = -\frac{1}{2}; \tan\frac{2\pi}{3} = -\sqrt{3}; \csc\frac{2\pi}{3} = \frac{2\sqrt{3}}{3}; \sec\frac{2\pi}{3} = -2; \cot\frac{2\pi}{3} = -\frac{\sqrt{3}}{3}$
50. $\sin 210^\circ = -\frac{1}{2}; \cos 210^\circ = -\frac{\sqrt{3}}{2}; \tan 210^\circ = \frac{\sqrt{3}}{3}; \csc 210^\circ = -2; \sec 210^\circ = -\frac{2\sqrt{3}}{3}; \cot 210^\circ = \sqrt{3}$
51. $\sin\frac{3\pi}{4} = \frac{\sqrt{2}}{2}; \cos\frac{3\pi}{4} = -\frac{\sqrt{2}}{2}; \tan\frac{3\pi}{4} = -1; \csc\frac{3\pi}{4} = \sqrt{2}; \sec\frac{3\pi}{4} = -\sqrt{2}; \cot\frac{3\pi}{4} = -1$
54. $\sin\frac{8\pi}{3} = \frac{\sqrt{3}}{2}; \cos\frac{8\pi}{3} = -\frac{1}{2}; \tan\frac{8\pi}{3} = -\sqrt{3}; \csc\frac{8\pi}{3} = \frac{2\sqrt{3}}{3}; \sec\frac{8\pi}{3} = -2; \cot\frac{8\pi}{3} = -\frac{\sqrt{3}}{3}$
55. $\sin 405^\circ = \frac{\sqrt{2}}{2}; \cos 405^\circ = \frac{\sqrt{2}}{2}; \tan 405^\circ = 1; \csc 405^\circ = \sqrt{2}; \cot 405^\circ = 1$
54. $\sin\frac{6\pi}{3} = \frac{\sqrt{2}}{2}; \cos405^\circ = \frac{\sqrt{2}}{2}; \tan 405^\circ = 1; \csc 405^\circ = \sqrt{2}; \cot 405^\circ = 1$
55. $\sin 405^\circ = \frac{\sqrt{2}}{2}; \cos405^\circ = \frac{\sqrt{2}}{2}; \tan 405^\circ = 1; \csc 405^\circ = \sqrt{2}; \cot 405^\circ = 1$
58. $\sin\left(-\frac{\pi}{6}\right) = -\frac{1}{2}; \cos\left(-\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2}; \tan\left(-\frac{\pi}{6}\right) = -\frac{\sqrt{3}}{3}; \csc\left(-\frac{\pi}{6}\right) = -\frac{2\sqrt{3}}{3}; \cot\left(-\frac{\pi}{6}\right) = -\sqrt{3}$
60. $\sin(-135^\circ) = -\frac{\sqrt{2}}{2}; \cos(-135^\circ) = -\frac{\sqrt{2}}{2}; \tan(-135^\circ) = 1; \csc(-135^\circ) = -\sqrt{2}; \csc(-(135^\circ)) = -\sqrt{2}; \cot(-(135^\circ)) = 1$
61. $\sin\frac{5\pi}{2} = 1; \cos\frac{5\pi}{2} = 0; \tan\frac{5\pi}{2}$ is undefined; $\csc\frac{5\pi}{2} = 1; \sec\frac{5\pi}{2}$ is undefined; $\cot\frac{5\pi}{2} = 0$
64. $\sin\left(-\frac{4\pi}{3}\right\right) = -\frac{\sqrt{3}}{2}; \cos\left(-\frac{14\pi}{3}\right) = -\frac{1}{2}; \tan\left(-\frac{14\pi}{3}\right) = \sqrt{3}; \csc\left(-\frac{14\pi}{3}\right) = -2; \cot\left(-\frac{14\pi}{3}\right) = -2; \cot\left(-\frac{14\pi}{3}\right) = -\frac{\sqrt{3}}{3};$
65. 0.47 **68.** 1.07 **70.** 0.32 **72.** 3.73 **74.** 0.84 **76.** 0.02 **77.** $\sin\theta = \frac{4}{5}; \cos\theta = -\frac{3}{5}; \tan\theta = -\frac{4}{3}; \csc\theta = -\frac{5}{4}; \cot\theta = -\frac{3}{4}$
80. $\sin\theta = -\frac{3\sqrt{13}}{13}; \cos\theta = -\frac{\sqrt{2}}{2}; \tan\theta = 1; \csc\theta = -\sqrt{2}; \sec\theta = -\sqrt{2}; \cot\theta = 1$
84. $\sin\theta = -\frac{3}{5}; \cos\theta = \frac{4}{5}; \tan\theta = \frac{3}{4}; \csc\theta = \frac{5}{3}; \sec\theta = \frac{5}{4}; \cot\theta = \frac{4}{3}$ **86.** 0 **88.** 0 **90.** -0.1 **92. 94.** 5 **96.** $\frac{\sqrt{3}}{2}$ **98.** $\frac{1}{2}$ **100.** $\frac{3}{4}$
102. $\frac{\sqrt{3}}{2}$ **104.** $\sqrt{3}$ **106.** $-\frac{\sqrt{3}}{2}$ **108.** $\frac{1+\sqrt{3}}{2}$ **110.** $-\frac{12}{$

117. Answers will vary. One set of possible answers is $-\frac{10\pi}{3}, -\frac{4\pi}{3}, \frac{2\pi}{3}, \frac{8\pi}{3}, \frac{14\pi}{3}$.

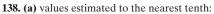
119.	θ	tan θ	$\frac{\tan\theta}{\theta}$
	0.5	0.5463	1.0926
	0.4	0.4228	1.0570
	0.1	0.1003	1.0033
	0.01	0.0100	1.0000
	0.001	0.0010	1.0000
	0.0001	0.0001	1.0000
	0.00001	0.00001	1.0000

122. Range ≈ 698.76 feet, maximum height ≈ 349.38 feet **124.** $R \approx 19,541.95$ m; $H \approx 2278.14$ m **125.** (a) ≈ 3.18 seconds (b) ≈ 2.96 seconds (c) ≈ 3.18 seconds **127.** (a) ≈ 0.13 hr (b) 0.5 hr (c) ≈ 0.711 hr (d) $T(90^\circ) = 1 + \frac{2}{2 \sin 90^\circ} - \frac{1}{2 \tan 90^\circ}$. But $\tan 90^\circ$ is undefined, so we cannot use the function formula for this path. However, the distance would be 2 miles on the sand and 4 miles on the road. The total time would be: $\frac{2}{2} + 1 = 2$ hours. The path would be to leave the first house walking 1 mile in the sand straight to the road. Then turn and walk 4 miles on the road and finally 1 mile in the sand to the second house. **129.** 11.9 feet **131.** ≈ 70 feet

133. (a) 466.9 ft, 587.7 ft, 612.0 ft (b) $\theta \approx 0.678$ (38.8°) or $\theta \approx 1.364(78.2°)$ (c) $\theta \approx 0.986(56.5°)$; this is larger than the angle needed to get the

 $f(\theta) = \tan \theta$ approaches 1 as θ approaches 0.

maximum range. **135.** (a) 16.56 ft (b) **HEATHAL FLOAT AUTO REAL DEGREE HP** (c) 67.5°



 $\begin{array}{l} \sin 1 \approx 0.8; \cos 1 \approx 0.5; \tan 1 \approx 1.6; \csc 1 \approx 1.3; \sec 1 \approx 2.0; \\ \cot 1 \approx 0.6; \text{actual values to the nearest tenth: } \sin 1 \approx 0.8; \cos 1 \approx 0.5; \\ \tan 1 \approx 1.6; \csc 1 \approx 1.2; \sec 1 \approx 1.9; \cot 1 \approx 0.6 \end{array}$

(b) values estimated to the nearest tenth: sin 5.1 ≈ -0.9; cos 5.1 ≈ 0.4; tan 5.1 ≈ -2.3; csc 5.1 ≈ -1.1; sec 5.1 ≈ 2.5; cot 5.1 ≈ -0.4; actual values to the nearest tenth: sin 5.1 ≈ -0.9; cos 5.1 ≈ 0.4; tan 5.1 ≈ -2.4; csc 5.1 ≈ -1.1; sec 5.1 ≈ 2.6; cot 5.1 ≈ -0.4

140.
$$y = -\frac{2\sqrt{6}}{5}$$
 141. $-\frac{12}{13}$ **146.** $\left\{ x \middle| x > -\frac{2}{5} \right\}$ or $\left(-\frac{2}{5}, \infty \right)$ **147.** $4 - 3i, -5$ **148.** $R = 134$ **149.** 81π ft²
150. $\frac{7 \pm \sqrt{157}}{6}$ **151.** $f(x) = \frac{1}{2x}$ **152.** $[-3, 2]$
153. $[-5, -4)$ **154.** $(6, -2)$ **155.** $\frac{x^4 + 4}{4x^2}$

6.3 Assess Your Understanding (page 439)

5. 2*π*; *π* **6.** All real numbers except odd multiples of
$$\frac{\pi}{2}$$
 7. b **8.** a **9.1 10.** F **11.** $\frac{\sqrt{2}}{2}$ **14.** 1 **16.** 1 **18.** $\sqrt{3}$ **20.** $\frac{\sqrt{2}}{2}$ **22.** 0 **24.** $\sqrt{2}$ **26.** $\frac{\sqrt{3}}{3}$
27. II **30.** IV **32.** IV **34.** II **35.** $\tan \theta = -\frac{3}{4}$; $\cot \theta = -\frac{4}{3}$; $\sec \theta = \frac{5}{4}$; $\csc \theta = -\frac{5}{3}$ **38.** $\tan \theta = 2$; $\cot \theta = \frac{1}{2}$; $\sec \theta = \sqrt{5}$; $\csc \theta = \frac{\sqrt{5}}{2}$
40. $\tan \theta = \frac{\sqrt{3}}{3}$; $\cot \theta = \sqrt{3}$; $\sec \theta = \frac{2\sqrt{3}}{3}$; $\csc \theta = 2$ **42.** $\tan \theta = -\frac{\sqrt{2}}{4}$; $\cot \theta = -2\sqrt{2}$; $\sec \theta = \frac{3\sqrt{2}}{4}$; $\csc \theta = -3$
43. $\cos \theta = -\frac{5}{13}$; $\tan \theta = -\frac{12}{5}$; $\csc \theta = \frac{13}{12}$; $\sec \theta = -\frac{13}{5}$; $\cot \theta = -\frac{5}{12}$ **46.** $\sin \theta = -\frac{3}{5}$; $\tan \theta = \frac{3}{4}$; $\csc \theta = -\frac{5}{3}$; $\sec \theta = -\frac{5}{3}$; $\sec \theta = -\frac{5}{4}$; $\cot \theta = \frac{4}{3}$
48. $\cos \theta = -\frac{12}{13}$; $\tan \theta = -\frac{5}{12}$; $\csc \theta = \frac{13}{5}$; $\cot \theta = -\frac{12}{5}$ **50.** $\sin \theta = \frac{2\sqrt{2}}{3}$; $\tan \theta = -2\sqrt{2}$; $\csc \theta = \frac{3\sqrt{2}}{4}$; $\sec \theta = -3$; $\cot \theta = -\frac{\sqrt{2}}{4}$
52. $\cos \theta = -\frac{\sqrt{5}}{3}$; $\tan \theta = -\frac{2\sqrt{5}}{5}$; $\csc \theta = \frac{3}{2}$; $\sec \theta = -\frac{3\sqrt{5}}{5}$; $\cot \theta = -\frac{\sqrt{5}}{2}$ **54.** $\sin \theta = -\frac{\sqrt{3}}{2}$; $\cos \theta = \frac{10}{10}$; $\cos \theta = -\frac{3\sqrt{10}}{10}$; $\csc \theta = -\frac{\sqrt{10}}{3}$; $\cot \theta = -3$ **59.** $-\frac{\sqrt{3}}{2}$ **62.** $-\frac{\sqrt{3}}{3}$ **64.** 2 **66.** -1 **68.** -1 **70.** $\frac{\sqrt{2}}{2}$ **72.** 0 **74.** $-\sqrt{2}$ **76.** $\frac{2\sqrt{3}}{3}$
78. 1 **79.1 82.0 84.1 86.** -1 **88.0 90.09 92.9 94.0 96.** All real numbers **97.** Odd multiples of $\frac{\pi}{2}$ **100.** Odd multiples of $\frac{\pi}{2}$

102. $-1 \le y \le 1$ **104.** All real numbers **106.** $|y| \ge 1$ **108.** Odd; yes; origin **110.** Odd; yes; origin **112.** Even; yes; y-axis **114.** (a) $\frac{1}{2}$ (b) $\frac{3}{2}$ **116.** (a) -2 (b) 6 **118.** (a) -11 (b) -33 **120.** \approx 12.73 minutes **121.** 130, 90, 70 **123.** Let *a* be a real number and P = (x, y) be the point on the unit circle that corresponds to *t*. Consider the equation $\tan t = \frac{y}{2} = a$ Then

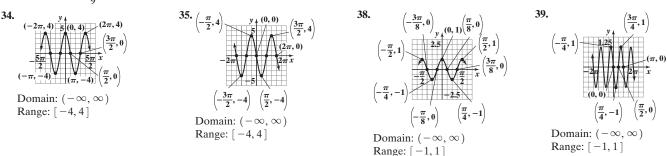
But
$$x^2 + y^2 = 1$$
, so $x^2 + a^2x^2 = 1$. So $x = \pm \frac{1}{\sqrt{1+a^2}}$ and $y = \pm \frac{a}{\sqrt{1+a^2}}$; that is, for any real number *a*, there is a point $P = (x, y)$ on the unit circle for which tan $t = a$. In other words, the range of the tangent function is the set of all real numbers.

- **125.** Suppose that there is a number $p, 0 , for which <math>\sin(\theta + p) = \sin \theta$ for all θ . If $\theta = 0$, then $\sin(0 + p) = \sin p = \sin 0 = 0$, so $p = \pi$. If $\theta = \frac{\pi}{2}$, then $\sin(\frac{\pi}{2} + p) = \sin(\frac{\pi}{2})$. But $p = \pi$. Thus, $\sin(\frac{3\pi}{2}) = -1 = \sin(\frac{\pi}{2}) = 1$. This is impossible. Therefore, the smallest positive number p for which $\sin(\theta + p) = \sin \theta$ for all θ is 2π . **127.** sec $\theta = \frac{1}{\cos \theta}$; since $\cos \theta$ has period 2π , so does sec θ .
- **129.** If P = (x, y) is the point on the unit circle corresponding to θ , then Q = (-x, -y) is the point on the unit circle corresponding to $\theta + \pi$. Thus, $\tan(\theta + \pi) = \frac{-y}{-x} = \frac{y}{x} = \tan \theta$. Suppose that there exists a number $p, 0 , for which <math>\tan(\theta + p) = \tan \theta$ for all θ . Then, if $\theta = 0$, then $\tan p = \tan 0 = 0$. But this means that p is a multiple of π . Since no multiple of π exists in the interval $(0, \pi)$, this is a contradiction. Therefore, the period of $f(\theta) = \tan \theta$ is π .

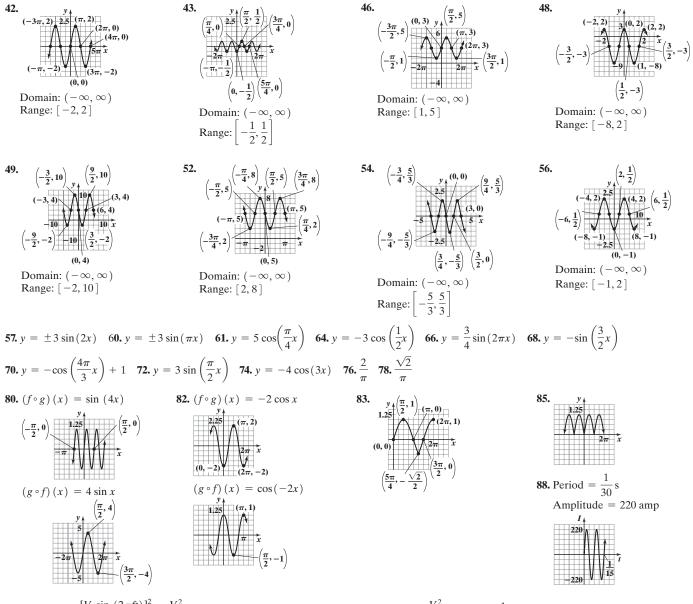
131. Let P = (x, y) be the point on the unit circle corresponding to θ . Then $\csc \theta = \frac{1}{y} = \frac{1}{\sin \theta}$; $\sec \theta = \frac{1}{x} = \frac{1}{\cos \theta}$; $\cot \theta = \frac{x}{y} = \frac{1}{y/x} = \frac{1}{\tan \theta}$. **133.** $(\sin \theta \cos \phi)^2 + (\sin \theta \sin \phi)^2 + \cos^2 \theta = \sin^2 \theta \cos^2 \phi + \sin^2 \theta \sin^2 \phi + \cos^2 \theta = \sin^2 \theta (\cos^2 \phi + \sin^2 \phi) + \cos^2 \theta = \sin^2 \theta + \cos^2 \theta = 1$ **136.** $\frac{7}{5}$ **137.** $-\frac{7}{13}$ **143.** $(f \circ g)(x) = x^2 - 14x + 46$ **144. 145.** $\{\ln 6 + 4\}$ **146.** 9 **147.** $\left\{\frac{89}{16}\right\}$ **148.** -8 and -3 **149.** $\{21\}$ **150.** c = 35 **151.** (0, 3), (-5, 0)**152.** $3x - 5 + \frac{3}{2}h$

6.4 Assess Your Understanding (page 452)

3. 1; $\frac{\pi}{2}$ **4.** 3; π **5.** 3; $\frac{\pi}{3}$ **6.** T **7.** F **8.** T **9.** d **10.** d **11.** (a) 0 (b) $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$ (c) 1 (d) 0, π , 2π (e) f(x) = 1 for $x = -\frac{3\pi}{2}, \frac{\pi}{2}$; f(x) = -1 for $x = -\frac{\pi}{2}, \frac{3\pi}{2}$ (f) $-\frac{5\pi}{6}, -\frac{\pi}{6}, \frac{7\pi}{6}, \frac{11\pi}{6}$ (g) $\{x \mid x = k\pi, k \text{ an integer}\}$ **14.** Amplitude = 5; period = 2π **16.** Amplitude = 3; period = $\frac{\pi}{2}$ **17.** Amplitude = 6; period = 2 **20.** Amplitude = $\frac{1}{7}$; period = $\frac{4\pi}{7}$ **22.** Amplitude = $\frac{10}{9}$; period = 5 **24.** F **26.** A **28.** H **30.** C **32.** J



AN46 Answers: Chapter 6



89. (a) $P(t) = \frac{[V_0 \sin (2\pi ft)]^2}{R} = \frac{V_0^2}{R} \sin^2(2\pi ft)$ (b) Since the graph of P has amplitude $\frac{V_0^2}{2R}$ and period $\frac{1}{2f}$ and is of the form $y = A \cos(\omega t) + B$, then $A = -\frac{V_0^2}{2R}$ and $B = \frac{V_0^2}{2R}$. Since $\frac{1}{2f} = \frac{2\pi}{\omega}$, then $\omega = 4\pi f$. Therefore, $P(t) = -\frac{V_0^2}{2R} \cos(4\pi ft) + \frac{V_0^2}{2R} = \frac{V_0^2}{2R} [1 - \cos(4\pi ft)]$.

91. (a) 120 (b) 80 (c) 70 beats per minute **93.** (a) 75.4°F (b) 28.1°F (c) 6 months **95.** (a) 205 ft (b) 5 ft (c) 3 (d) 4.3 mph

97. (a) Physical potential:
$$\omega = \frac{2\pi}{23}$$
; emotional potential: $\omega = \frac{\pi}{14}$; intellectual potential: $\omega = \frac{2\pi}{33}$

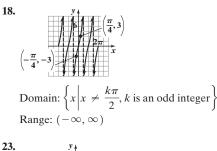
(c) No (d) Physical potential peaks at 15 days after 20th birthday. Emotional potential is 50% at 17 days, with a maximum at 10 days and a minimum at 24 days. Intellectual potential starts fairly high, drops to a minimum at 13 days, and rises to a maximum at 29 days.

99.
$$(0, A\cos(-BC) + A), \left(\frac{(2k+1)\pi}{B} + C, 0\right)k$$
 an integer **105.** $2x + h - 5$ **106.** $(2, 5)$ **107.** $(0, 5), \left(-\frac{5}{3}, 0\right), \left(-\frac{7}{3}, 0\right)$ **108.** $\{-8\}$
109. 17.4 years **110.** $\left\{\frac{\ln 7}{3} \approx 0.649\right\}$ **111.** $y = 2x + 7$ **112.** $\left[-\frac{19}{12}, \infty\right)$ **113.** $(-\infty, -2] \cup \left(\frac{4}{3}, \infty\right)$ **114.** $\{1 + \sqrt{10}\}$

6.5 Assess Your Understanding (page 463)

(b)

3. origin; odd multiples of $\frac{\pi}{2}$ **4.** *y*-axis; odd multiples of $\frac{\pi}{2}$ **5.** b **6.** T **7.** 0 **10.** 1 **12.** sec x = 1 for $x = -2\pi, 0, 2\pi$; sec x = -1 for $x = -\pi, \pi$ **14.** $-\frac{3\pi}{2}, -\frac{\pi}{2}, \frac{\pi}{2}, \frac{3\pi}{2}$ **15.** $-\frac{3\pi}{2}, -\frac{\pi}{2}, \frac{\pi}{2}, \frac{3\pi}{2}$

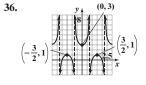


 $(-\pi, -1)$

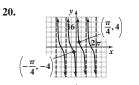
Domain: $\{x | x \neq 4k\pi, k \text{ is an integer}\}$ Range: $(-\infty, \infty)$

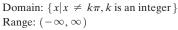
29. y_{1} $(-2\pi, -4)$ (0, 4) $(-2\pi, -4)$ (0, 4)(0, 4)(0, 4)(0, 4)(0, 4)(0, 4)

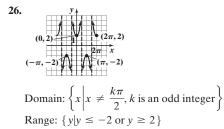
> Domain: $\{x | x \neq k\pi, k \text{ is an odd integer}\}$ Range: $\{y | y \leq -4 \text{ or } y \geq 4\}$

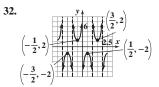


Domain: $\left\{ x \mid x \neq \frac{3}{4}k, k \text{ is an odd integer} \right\}$ Range: $\{ y \mid y \le 1 \text{ or } y \ge 3 \}$

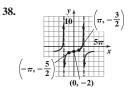




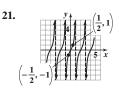




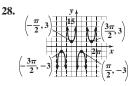
Domain: $\{x | x \text{ does not equal an integer}\}$ Range: $\{y | y \le -2 \text{ or } y \ge 2\}$



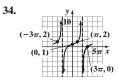
Domain: $\{x | x \neq 2\pi k, k \text{ is an odd integer}\}$ Range: $(-\infty, \infty)$



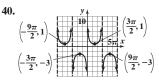
Domain: $\{x | x \text{ does not equal an odd integer}\}$ Range: $(-\infty, \infty)$



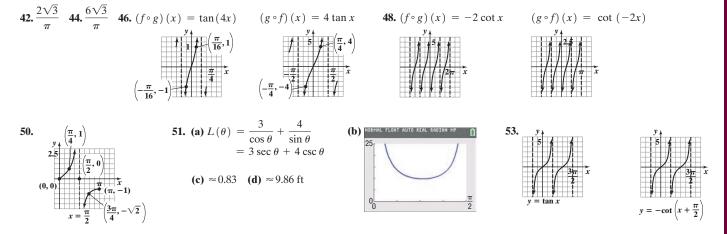
Domain: $\{x | x \neq k\pi, k \text{ is an integer}\}$ Range: $\{y | y \leq -3 \text{ or } y \geq 3\}$



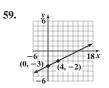
Domain: $\{x | x \neq 2\pi k, k \text{ is an odd integer}\}$ Range: $(-\infty, \infty)$



Domain: $\{x | x \neq 3\pi k, k \text{ is an integer}\}$ Range: $\{y | y \leq -3 \text{ or } y \geq 1\}$

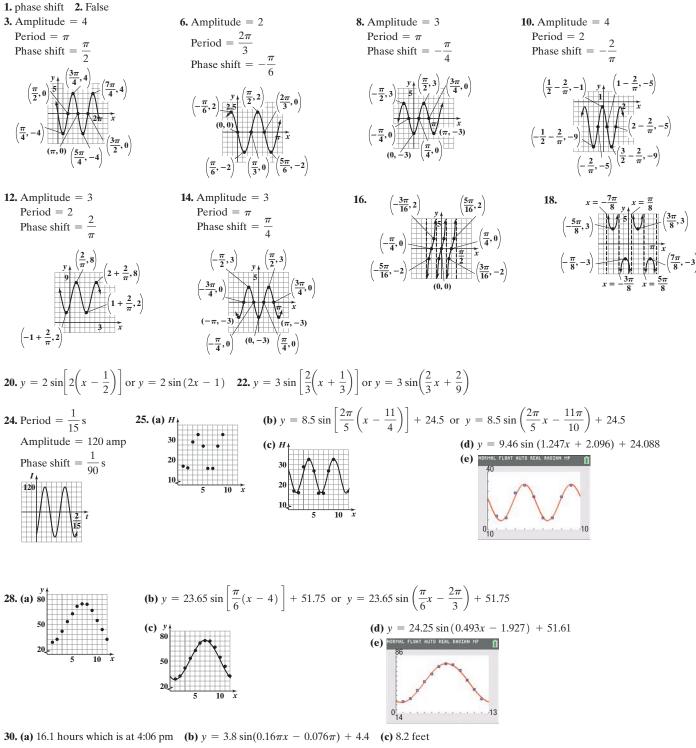


55. Vertical Asymptotes: $x = k\pi$, k an integer Domain: $\{x | x \neq k\pi$, k an integer $\}$ Range: $\{y | y \le 0\}$ or $(-\infty, 0]$ **56.** $(5p - 2q^2)(25p^2 + 10pq^2 + 4q^4)$ **57.** Hazel: 4 hours; Gwyneth: 6 hours **58.** $\{-1, 3\}$

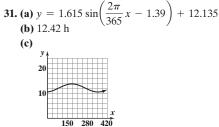


60.
$$(-\infty, 0) \cup (4, \infty)$$
 61. 5 **62.** $x + c - 3$ **63.** $(0, -2), \left(\frac{3}{2}, 0\right), (-2, 0)$ **64.** $\sqrt{(x+1)^2 + 5^2}$ **65.** $\left[\frac{2}{5}, \infty\right)$

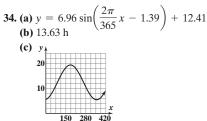
6.6 Assess Your Understanding (page 474)



 (2π)



(e) The actual hours of sunlight on April 1, 2018, were 12.43 hours. This is close to the predicted amount of 12.42 hours.



(d) The actual hours of sunlight on April 1, 2018, were 13.37 hours. This is close to the predicted amount of 13.63 hours.

Review Exercises AN49

35.
$$y = 51 \sin\left[\frac{5\pi}{9}(t+0.9)\right] + 55$$
 or $y = 51 \sin\left(\frac{5\pi}{9}t + \frac{\pi}{2}\right) + 55$ **38.** $f^{-1}(x) = \frac{2x-9}{4}$ **39.** $\left\{\frac{7}{3}\right\}$ **40.** $64x^2 + 240xy + 225y^2$ **41.** $2\sqrt{13}$
42. $\left\{\frac{3}{8}, \frac{11}{2}\right\}$ **43.** $y = u^{3/2} - 4u^{1/2}$ or $y = (u-4)\sqrt{u}$ **44.** $\frac{1}{a}\sqrt{a^2 - x^2}$ **45.** 8 ft × 19 ft **46.** $x = -3$ **47.** $3 + 2\log_2 x + 5\log_2 y$

Review Exercises (page 480)

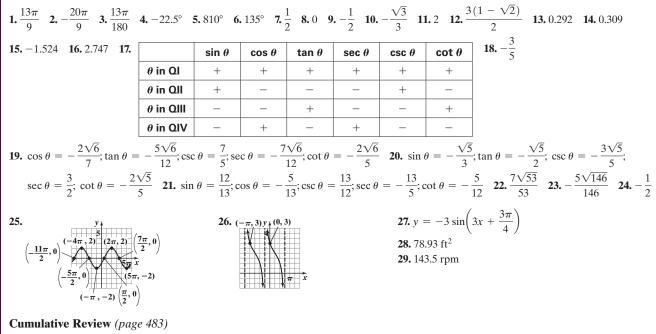
$$1 \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \operatorname{reding} 2 \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \operatorname{reding} 3 \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} d-4S\theta + \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{4\sqrt{2}}{3} \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} 2-\sqrt{2} + 3\sqrt{3} \\ \frac{\pi}{3} \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{1}{2} \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \operatorname{reding} 3 \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{1}{2} \int_{\frac{\pi}{2}}^{\frac{\pi}{2}} \int_{\frac{\pi}{2$$

48. (a) 32.34° **(b)** 63°10′48″

AN50 Answers: Chapter 6

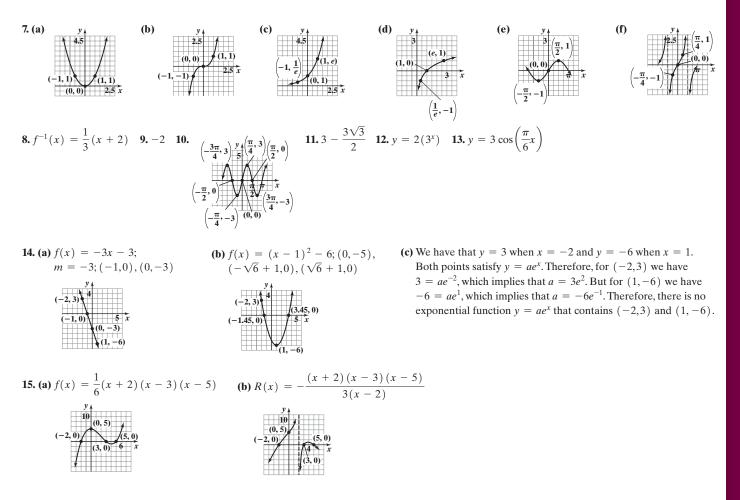
49. Length = 3.14 feet, area ≈ 4.71 square feet **50.** $8\pi \approx 25.13$ in.; $\frac{16\pi}{3} \approx 16.76$ in. **51.** w = 360 rad/hr ≈ 57.30 rev/hr **52.** 0.1 revolution/sec = $\frac{\pi}{5}$ radian/sec 53. (a) $\frac{1}{15}$ 54. (a) y (c) 90 **(b)** 220 70 (c) $-\frac{1}{180}$ 50 (d) **(b)** $y = 20 \sin \left[\frac{\pi}{6} (x - 4) \right] + 75 \text{ or}$ (d) $y = 19.81 \sin(0.543x - 2.296) + 75.66$ AL FLOAT AUTO REAL RADIAN MP $y = 20\sin\left(\frac{\pi}{6}x - \frac{2\pi}{3}\right) + 75$ 0^L 40 13 55. $\pi P = (-1, 0)$ $\int_{\frac{5\pi}{3}}^{\frac{7\pi}{4}} P = \left(\sqrt{\frac{2}{2}}, -\sqrt{\frac{2}{2}}\right)$ $P = \left(\frac{1}{2}, -\sqrt{\frac{3}{2}}\right)$

Chapter Test (page 482)



1. $\left\{-1, \frac{1}{2}\right\}$ **2.** y - 5 = -3(x + 2) or y = -3x - 1 **3.** $x^2 + (y + 2)^2 = 16$ **4.** A line; slope $\frac{2}{3}$; intercepts (6, 0) and (0, -4) **5.** A circle; center (1, -2); radius 3 **5.** A circle; center (1, -2); radius 3





CHAPTER 7 Analytic Trigonometry

7.1 Assess Your Understanding (page 495)

5. $x = \sin y$ 6. $0 \le x \le \pi$ 7. T 8. T 9. T 10. d 11. 0 14. $-\frac{\pi}{2}$ 15. 0 17. $\frac{\pi}{4}$ 20. $\frac{\pi}{3}$ 21. $\frac{5\pi}{6}$ 24. $\frac{\pi}{4}$ 26. $-\frac{\pi}{6}$ 27. 0. 10 30. 1.37
32. 0.51 34. -0.38 36. -0.12 38. 1.08 39. $\frac{4\pi}{5}$ 42. $-\frac{3\pi}{8}$ 43. $-\frac{\pi}{8}$ 45. $-\frac{\pi}{5}$ 48. $\frac{\pi}{4}$ 50. Not defined 51. $\frac{1}{4}$ 54. 4 55. Not defined 58. π
60. $f^{-1}(x) = \sin^{-1}\frac{x-2}{5}$ Range of $f = \text{Domain of } f^{-1} = [-3,7]$ Range of $f^{-1} = \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ 61. $f^{-1}(x) = \frac{1}{3}\cos^{-1}\left(-\frac{x}{2}\right)$ Range of $f = \text{Domain of } f^{-1} = [-2,2]$ Range of $f^{-1} = \left[0, \frac{\pi}{3}\right]$ 64. $f^{-1}(x) = -\tan^{-1}(x+3) - 1$ Range of $f = \text{Domain of } f^{-1} = (-\infty, \infty)$ Range of $f^{-1} = \left[-2, 2\right]$ Range of $f^{-1} = \left[0, \frac{\pi}{3}\right]$ 64. $f^{-1}(x) = -\tan^{-1}(x+3) - 1$ Range of $f = \text{Domain of } f^{-1} = (-\infty, \infty)$ Range of $f^{-1} = \left[-1, \frac{\pi}{2}, \frac{\pi}{2} - 1\right)$
$66. f^{-1}(x) = \frac{1}{2} \left[\sin^{-1} \left(\frac{x}{3} \right) - 1 \right]$ Range of $f = Domain of f^{-1} = \begin{bmatrix} -3, 3 \end{bmatrix}$ Range of $f^{-1} = \begin{bmatrix} -\frac{1}{2} - \frac{\pi}{4}, -\frac{1}{2} + \frac{\pi}{4} \end{bmatrix}$ $67. \left\{ \frac{\sqrt{2}}{2} \right\}$ $70. \left\{ -\frac{1}{4} \right\}$ $72. \left\{ \sqrt{3} \right\}$ $74. \left\{ -1 \right\}$ $76. (a) 13.92 h or 13 h, 55 min (b) 12 h (c) 13.85 h or 13 h, 51 min (b) 12 h (c) 13.43 h or 13 h, 26 min (b) 12 h (c) 13.43 h or 13 h, 26 min (b) 12 h (c) 12 h (d) It is 12 h (c) 13.45 min (c) 13 h, 26 min (c) 12 h (c) $
84. (a) $\frac{\pi}{3}$ square units (b) $\frac{5\pi}{12}$ square units 86. 4250 mi 88. $\left\{-\frac{\sqrt{7}}{4}, \frac{\sqrt{7}}{4}\right\}$ 89. $\left[-\frac{2}{3}, 2\right]$ 90. The graph passes the horizontal-line test.
91. $f^{-1}(x) = \log_2(x-1)$ 92. $(2x+1)^{-\frac{1}{2}}(x^2+3)^{-\frac{3}{2}}(-x^2-x+3)$ 93. $\left\{\frac{\ln 3}{4}\right\}$ 94. 20 mph 95. $\frac{\sqrt{3}}{4}$ 96. $\sin \theta = \frac{7}{25}$, $\tan \theta = \frac{7}{24}$, $\sec \theta = \frac{25}{24}$, $\csc \theta = \frac{25}{7}$, $\cot \theta = \frac{24}{7}$
97. Quadrant II 98. $\frac{12 - 4\sqrt{3}}{\pi}$

AN52 Answers: Chapter 7

7.2 Assess Your Understanding (page 502)

4.
$$x = \sec y; \ge 1; 0; \pi$$
 5. cosine 6. F 7. T 8. T 10. $\frac{\pi}{6}$ 11. $-\frac{\pi}{2}$ 14. $\frac{\pi}{6}$ 16. $\frac{2\pi}{3}$ 18. $\frac{3\pi}{4}$ 20. $-\frac{\pi}{4}$ 21. 1.32 24. 0.46 26. -0.34 28. 2.72
30. -0.73 32. 2.55 33. $\frac{\sqrt{2}}{2}$ 36. $-\frac{\sqrt{3}}{3}$ 38. 2 40. $\sqrt{2}$ 42. $-\frac{\sqrt{2}}{2}$ 44. $\frac{2\sqrt{3}}{3}$ 46. $\frac{3\pi}{4}$ 48. $-\frac{\pi}{3}$ 50. $\frac{\sqrt{2}}{4}$ 51. $\frac{\sqrt{5}}{2}$ 54. $-\frac{\sqrt{14}}{2}$
56. $-\frac{3\sqrt{10}}{10}$ 58. $\sqrt{5}$ 60. $-\frac{\pi}{4}$ 61. $\frac{1}{\sqrt{1+u^2}}$ 64. $\frac{u}{\sqrt{1-u^2}}$ 66. $\frac{\sqrt{u^2-1}}{|u|}$ 68. $\frac{\sqrt{u^2-1}}{|u|}$ 70. $\frac{1}{u}$ 72. $\frac{5}{13}$ 74. $\frac{3\pi}{4}$ 76. $-\frac{3}{4}$ 78. $\frac{5}{13}$
80. $\frac{5\pi}{6}$ 82. $-\sqrt{15}$ 83. (a) $\theta = 31.89^{\circ}$ (b) 54.64 ft in diameter (c) 3796 ft high 85. (a) $\theta = 22.3^{\circ}$ (b) $v_0 = 2940.23$ ft/s 87. $\sqrt{2-x^2}$
90. $-5i, 5i, -2, 2$ 91. Neither 92. $\frac{7\pi}{4}$ 93. $\frac{5\pi}{2} \approx 7.85$ in. 94. (a) $\left(-\frac{5}{2}, \frac{31}{2}\right)$ (b) Concave down (c) Increasing: $\left(-\infty, -\frac{5}{2}\right]$; decreasing: $\left[-\frac{5}{2}, \infty\right)$
95. $\{-3,3\}$ 96. $\{x|x \ge 3, x \ne 4, x \ne 7\}$ or $[-3,4) \cup (4,7) \cup (7,\infty)$ 97. $y = 4\sin[6(x-1)]$ or $y = 4\sin(6x-6)$
98. $-\frac{x+c}{\sqrt{1-x^2}+\sqrt{1-c^2}}$ 99. $-\frac{3\sqrt{3}+6}{5\pi}$

7.3 Assess Your Understanding (page 510)

 $f(x) = 3\sin(2x) + 2$

7.F 8.T 9.T 10.F 11.d 12.a 13.
$$\left\{\frac{7\pi}{6}, \frac{11\pi}{6}\right\}$$
 16. $\left\{\frac{3\pi}{6}, \frac{11\pi}{6}\right\}$ 20. $\left\{\frac{2\pi}{3}, \frac{4\pi}{3}\right\}$ 22. $\left\{\frac{3\pi}{4}, \frac{5\pi}{4}\right\}$ 24. $\left\{\frac{\pi}{3}, \frac{2\pi}{3}, \frac{4\pi}{3}, \frac{5\pi}{3}\right\}$ 22. $\left\{\frac{4\pi}{3}, \frac{5\pi}{4}, \frac{5\pi}{4}\right\}$ 24. $\left\{\frac{\pi}{3}, \frac{2\pi}{3}, \frac{4\pi}{3}, \frac{5\pi}{3}\right\}$ 26. $\left\{\frac{\pi}{3}, \frac{3\pi}{4}, \frac{5\pi}{4}\right\}$ 27. $\left\{\frac{\pi}{2}, \frac{7\pi}{6}, \frac{11\pi}{6}\right\}$ 29. $\left\{\frac{\pi}{3}, \frac{3\pi}{3}, \frac{4\pi}{3}, \frac{5\pi}{3}\right\}$ 32. $\left\{\frac{4\pi}{9}, \frac{8\pi}{9}, \frac{10\pi}{9}\right\}$ 34. $\left\{\frac{3\pi}{4}, \frac{7\pi}{4}\right\}$ 36. $\left\{\frac{11\pi}{6}\right\}$
37. $\left\{\theta|\theta=\frac{\pi}{6}+2k\pi, \theta=\frac{5\pi}{6}+2k\pi\right\}; \frac{\pi}{6}, \frac{5\pi}{13}, \frac{1\pi}{6}, \frac{15\pi}{6}, \frac{25\pi}{6}, \frac{25\pi}{2}, \frac{2\pi}{2}, \frac{2\pi}{6}, \frac{4\pi}{6}, \frac{11\pi}{6}, \frac{15\pi}{6}, \frac{25\pi}{6}, \frac{2\pi}{6}, \frac{4\pi}{6}, \frac{11\pi}{6}, \frac{15\pi}{6}, \frac{2\pi}{6}, \frac{2\pi}{6}, \frac{4\pi}{8}, \frac{3\pi}{4}, \frac{3\pi}{4}, \frac{3\pi}{6}, \frac{3\pi}{6}, \frac{\pi}{6}, \frac{3\pi}{6}, \frac{3\pi}{6}, \frac{4\pi}{6}, \frac{5\pi}{6}, \frac{13\pi}{6}, \frac{11\pi}{6}, \frac{25\pi}{6}, \frac{2\pi}{6}, \frac{4\pi}{6}, \frac{3\pi}{6}, \frac{\pi}{6}, \frac{3\pi}{6}, \frac{\pi}{3}, \frac{3\pi}{3}, \frac{3\pi}{3}, \frac{\pi}{3}, \frac{\pi}$

107. (a) 0 s, 0.43 s, and 0.86 s (b) 0.21 s (c) [0, 0.01] ∪ [0.41, 0.43] ∪ [0.86, 0.90] **109.** (a) 150 mi (b) 6.06, 8.44, 15.72, 18.11 min (c) Before 6.06 min, between 8.44 and 15.72 min, and after 18.11 min (d) No **111.** 2.03, 4.91

$$\begin{aligned} 10. (a) 31^{n} (a)^{n} (b)^{n} (b)$$

$$\begin{aligned} \mathbf{64} \frac{\tan \theta - \cot \theta}{\tan \theta + \cot \theta} &= \frac{\sin \theta}{\cos \theta} - \frac{\sin \theta}{\sin \theta} + \frac{\cos \theta}{\cos \theta} = \frac{\sin^2 \theta - \cos^2 \theta}{\sin^2 \theta + \cos^2 \theta} \\ &= \sin^2 \theta - \cos^2 \theta \\ \frac{\sin u - \cot u}{\tan u + \cot u} + 1 &= \frac{\sin u}{\sin u} + \frac{\sin u}{\sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\sin^2 u + \cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \sin u} + 1 = \frac{\sin^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \sin u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \cos u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \cos u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \cos u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \cos u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos u + \cos u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos u + \cos u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\sin^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\sin^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\sin^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u}{\cos^2 u} = \frac{1 + \sin^2 u}{\cos^2 u} \\ \frac{\sin^2 u - \cos^2 u$$

 $\sin^2\theta) = a^2 + b^2$

$$= a^2 \left(\sin^2 \theta + \cos^2 \theta\right) + b^2 \left(\cos^2 \theta + \sin^2 \theta\right) = a^2 + b^2$$

94.
$$\frac{\tan \alpha + \tan \beta}{\cot \alpha + \cot \beta} = \frac{\tan \alpha + \tan \beta}{\frac{1}{\tan \alpha} + \frac{1}{\tan \beta}} = \frac{\tan \alpha + \tan \beta}{\frac{\tan \beta + \tan \alpha}{\tan \beta + \tan \beta}} = (\tan \alpha + \tan \beta) \cdot \frac{\tan \alpha \tan \beta}{\tan \alpha + \tan \beta} = \tan \alpha \tan \beta$$

96.
$$(\sin \alpha + \cos \beta)^2 + (\cos \beta + \sin \alpha) (\cos \beta - \sin \alpha) = (\sin^2 \alpha + 2 \sin \alpha \cos \beta + \cos^2 \beta) + (\cos^2 \beta - \sin^2 \alpha)$$

= $2\cos^2 \beta + 2\sin \alpha \cos \beta = 2\cos \beta (\cos \beta + \sin \alpha) = 2\cos \beta (\sin \alpha + \cos \beta)$

98.
$$\ln|\sec \theta| = \ln|\cos \theta|^{-1} = -\ln|\cos \theta|$$

100. $\ln|1 + \cos \theta| + \ln|1 - \cos \theta| = \ln(|1 + \cos \theta||1 - \cos \theta|) = \ln|1 - \cos^2 \theta| = \ln|\sin^2 \theta| = 2\ln|\sin \theta|$
102. $g(x) = \sec x - \cos x = \frac{1}{\cos x} - \cos x = \frac{1}{\cos x} - \frac{\cos^2 x}{\cos x} = \frac{1 - \cos^2 x}{\cos x} = \frac{\sin^2 x}{\cos x} = \sin x \cdot \frac{\sin x}{\cos x} = \sin x \cdot \tan x = f(x)$

 $104. \ f(\theta) = \frac{1 - \sin \theta}{\cos \theta} - \frac{\cos \theta}{1 + \sin \theta} = \frac{1 - \sin \theta}{\cos \theta} \cdot \frac{1 + \sin \theta}{1 + \sin \theta} - \frac{\cos \theta}{1 + \sin \theta} \cdot \frac{\cos \theta}{\cos \theta} = \frac{1 - \sin^2 \theta}{\cos \theta (1 + \sin \theta)} - \frac{\cos^2 \theta}{\cos \theta (1 + \sin \theta)}$ $= \frac{\cos^2 \theta}{\cos \theta (1 + \sin \theta)} - \frac{\cos^2 \theta}{\cos \theta (1 + \sin \theta)} = 0 = g(\theta)$ $106. \ \sqrt{16 + 16 \tan^2 \theta} = \sqrt{16} \sqrt{1 + \tan^2 \theta} = 4\sqrt{\sec^2 \theta} = 4 \sec \theta, \text{ since } \sec \theta > 0 \text{ for } -\frac{\pi}{4} < \theta < \frac{\pi}{4}$

$$1050 \sec \theta (2 \sec^2 \theta - 1) = 1050 \frac{1}{\cos \theta} \left(\frac{2}{\cos^2 \theta} - 1 \right) = 1050 \frac{1}{\cos \theta} \left(\frac{2}{\cos^2 \theta} - \frac{\cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos \theta} \left(\frac{2 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos \theta} \left(\frac{2 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^2 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right) = 1050 \frac{1}{\cos^3 \theta} \left(\frac{1 + 1 - \cos^2 \theta}{\cos^2 \theta} \right)$$

110. Let $\theta = \sin^{-1}(-x)$. Then $-x = \sin \theta$. So, $x = -\sin \theta = \sin(-\theta)$ because the sine function is odd. This means $-\theta = \sin^{-1}x$, and $\theta = -\sin^{-1}x$. So, $\sin^{-1}(-x) = -\sin^{-1}x$.

115. Maximum, 1250 **116.** $(f \circ g)(x) = \frac{x-1}{x-2}$ **117.** $\sin \theta = \frac{5}{13}$; $\cos \theta = -\frac{12}{13}$; $\tan \theta = -\frac{5}{12}$; $\csc \theta = \frac{13}{5}$; $\sec \theta = -\frac{13}{12}$; $\cot \theta = -\frac{12}{5}$ **118.** $-\frac{2}{\pi}$ **119.** $4\sqrt{13}$ **120.** $\frac{48}{5}\pi$ m² \approx 30.159 m² **121.** 18 miles **122.** $-\frac{\sqrt{89}}{8}$ **123.** $(x-6)^2 + (y+2)^2 = 9$ **124.** $\{x|6 < x \le 9\}$ or (6,9]

7.5 Assess Your Understanding (page 532)

$$\begin{aligned} 7.(a) - (b) - 8.F 9, F 10.T 11.a 12.d 13. - \frac{1}{4}(\sqrt{2} + \sqrt{6}) 16.2 - \sqrt{3} 18. \frac{1}{4}(\sqrt{6} + \sqrt{2}) 19. \frac{1}{4}(\sqrt{2} - \sqrt{6}) \\ 21. - \frac{1}{4}(\sqrt{6} + \sqrt{2}) 24. \sqrt{6} - \sqrt{2} 26. \frac{1}{2} 27.0 30.1 31. - 1 34. \frac{1}{2} 35. (a) \frac{2\sqrt{5}}{25} (b) \frac{11\sqrt{5}}{125} (c) \frac{2\sqrt{5}}{5} (d) 2 \\ 38. (a) \frac{4 - 3\sqrt{3}}{10} (b) - \frac{3 - 4\sqrt{3}}{10} (c) \frac{4 + 3\sqrt{3}}{10} (d) \frac{25\sqrt{5} + 48}{39} 40. (a) - \frac{5 + 12\sqrt{3}}{26} (b) \frac{11 - 5}{26} (c) - \frac{5 + 12\sqrt{3}}{26} (d) - \frac{240 + 169\sqrt{3}}{6} \\ 42. (a) - \frac{2\sqrt{2}}{3} (b) - \frac{2\sqrt{2} + \sqrt{3}}{6} (c) - \frac{-2\sqrt{2} + \sqrt{3}}{6} (d) \frac{9 - 4\sqrt{2}}{6} 41. \frac{1 - 2\sqrt{6}}{6} 46. \frac{\sqrt{3} - 2\sqrt{2}}{6} 48. \frac{8\sqrt{2} - 9\sqrt{3}}{5} \\ 49. \sin(\frac{\pi}{2} + \theta) = \sin\frac{\pi}{2}\cos\theta + \cos\frac{\pi}{2}\sin\theta = 1 \cdot \cos\theta + 0 \cdot \sin\theta = \cos\theta \\ 52. \sin(\pi - \theta) = \sin\pi\cos\theta - \cos\pi\sin\theta = 0 \cdot \cos\theta - (-1)\sin\theta = \sin\theta \\ 54. \sin(\pi + \theta) = \sin\pi\cos\theta + \cos\pi\sin\theta = 0 - \cos\theta + (-1)\sin\theta = -\sin\theta \\ 56. \tan(\pi - \theta) = \frac{1\pi\pi - 1\pi\theta}{1 + \tan\pi \tan\theta} = \frac{0 - 1\pi\theta}{1 + 0 \cdot \tan\theta} = -1\pi\theta \\ 58. \sin(\frac{3\pi}{2} + \theta) = \sin\frac{2\pi}{2}\cos\theta + \cos\frac{3\pi}{2}\sin\theta = -1 \cdot \cos\theta + 0 \cdot \sin\theta = -\cos\theta \\ 60. \sin(\alpha + \beta) + \sin(\alpha - \beta) = \sin\alpha\cos\beta + \sin\alpha\sin\beta} = \frac{\sin\alpha\cos\beta}{\sin\alpha\cos\beta} - \frac{\sin\alpha\sin\beta}{\sin\alpha\cos\beta} = 1 + \cot\alpha\tan\beta \\ 64. \frac{\cos(\alpha + \beta)}{\cos\alpha\cos\beta\beta} = \frac{\cos\alpha\cos\beta}{\sin\alpha\cos\beta} - \sin\alpha\sin\beta\beta} = \frac{\cos\alpha\cos\beta}{\cos\alpha\cos\beta} - \cos\alpha\sin\beta\beta} = 1 - \tan\alpha\alpha\beta \\ 64. \frac{\cos(\alpha + \beta)}{\sin(\alpha - \beta)} = \frac{\sin\alpha\cos\beta}{\sin\alpha\cos\beta} - \sin\alpha\sin\beta\beta} = \frac{\cos\alpha\cos\beta}{\cos\alpha\cos\beta} - \cos\alpha\sin\beta\beta} = 1 - \tan\alpha\alpha\beta \\ 68. \cot(\alpha + \beta) = \frac{\cos(\alpha + \beta)}{\sin(\alpha - \beta)} = \frac{\cos\alpha\cos\beta}{\sin\alpha\cos\beta} - \sin\alpha\sin\beta\beta} = \frac{\cos\alpha\cos\beta}{\cos\alpha\cos\beta} - \cos\alpha\sin\beta\beta} = \frac{\cos\alpha\cos\beta}{\cos\alpha\cos\beta} - \cos\alpha\sin\beta} = \frac{\cos\alpha\alpha\beta}{\cos\alpha\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\alpha\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos\beta} - \cos\alpha\beta} = \frac{\cos\alpha\alpha\beta}{\cos$$

AN56 Answers: Chapter 7

$$\begin{aligned} 99. \sin(\sin^{1} v + \cos^{1} v) &= \sin(\sin^{1} v) \cos(\cos^{1} v) + \cos(\sin^{1} v) \sin(\cos^{1} v) = (v)(v) + \sqrt{1-v^{2}}(v) = v^{2} + 1 + v^{2} = 1\\ 112. \frac{\sin(x+h) - \sin x}{h} &= \frac{\sin x \cos h + \cos x \sin h - \sin x}{h} = \frac{\cos x \sin h - \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \cos x \sin h - \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x \cos h + \sin x (1 - \cos h)}{1 - \cos(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{\sin x (1 - \sin^{1} v)}{1 - \sin(\pi h)} = \frac{1 - \sin^{1} v}{1 - 1 - 1 + 2}; 3 = \frac{3}{1 - 3} = \frac{3}{1 - 9} = \frac{9}{10} = 0 \\ (b) From the delimition of the inverse targent function, 0 < \tan^{-1} (1 < \frac{5}{2}) < \sin^{-2} (1 - \frac{3}{2}) = \frac{3}{1 - 3}; 3 = \frac{-3 + 3}{1 - 9}; \frac{3}{2} = \frac{-3}{1 + 9}; \frac{3}{1 + 9}; \frac{3}{1 + 9}; \frac{$$

$$\begin{aligned} \mathbf{54. } \cos(2\theta) &= \frac{1}{\tan(2\theta)} = \frac{1 - \frac{\tan^2}{2 \ln \theta}}{2 - \frac{1}{2 \ln \theta}} = \frac{1 - \frac{1}{\cot^2}}{2 - \frac{1}{2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{1 + \frac{1}{2 + \frac{1}{2$$

AN58 Answers: Chapter 7

$$120. \sin^{3}\theta + \sin^{3}(\theta + 120^{\circ}) + \sin^{3}(\theta + 240^{\circ}) = \sin^{3}\theta + (\sin\theta\cos 120^{\circ} + \cos\theta\sin 120^{\circ})^{3} + (\sin\theta\cos 240^{\circ} + \cos\theta\sin 240^{\circ})^{3} \\ = \sin^{3}\theta + \left(-\frac{1}{2}\sin\theta + \frac{\sqrt{3}}{2}\cos\theta\right)^{3} + \left(-\frac{1}{2}\sin\theta - \frac{\sqrt{3}}{2}\cos\theta\right)^{3} \\ = \sin^{3}\theta + \frac{1}{8}\left(3\sqrt{3}\cos^{3}\theta - 9\cos^{2}\theta\sin\theta + 3\sqrt{3}\cos\theta\sin^{2}\theta - \sin^{3}\theta\right) - \frac{1}{8}\left(\sin^{3}\theta + 3\sqrt{3}\sin^{2}\theta\cos\theta + 9\sin\theta\cos^{2}\theta + 3\sqrt{3}\cos^{3}\theta\right) \\ = \frac{3}{4}\sin^{3}\theta - \frac{9}{4}\cos^{2}\theta\sin\theta = \frac{3}{4}\left[\sin^{3}\theta - 3\sin\theta(1 - \sin^{2}\theta)\right] = \frac{3}{4}\left(4\sin^{3}\theta - 3\sin\theta\right) = -\frac{3}{4}\sin(3\theta) \text{ (from Example 2)} \\ 121. -\frac{1}{2} \quad 123. \ y = \frac{1}{2}x - 4 \quad 124. \qquad y + (3.46) \\ = (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \quad 126. \qquad y + (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \\ = (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \quad 126. \qquad y + (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \\ = (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \quad 126. \qquad y + (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \\ = (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \quad 126. \qquad y + (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right) \\ = (-160) \left(\sqrt{3}, -\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1}{2}\right)^{3} \left(\sqrt{3}, +\frac{1$$

7.7 Assess Your Understanding (page 549)

$$2. \frac{1}{2} \left(\frac{\sqrt{3}}{2} - 1 \right) \quad 4. -\frac{1}{2} \left(\frac{\sqrt{3}}{2} + 1 \right) \quad 6. \frac{\sqrt{2}}{2} \quad 7. \frac{1}{2} \left[\cos(2\theta) - \cos(6\theta) \right] \quad 10. \frac{1}{2} \left[\sin(6\theta) + \sin(2\theta) \right] \quad 12. \frac{1}{2} \left[\cos(2\theta) + \cos(8\theta) \right] \\ 14. \frac{1}{2} \left[\cos \theta - \cos(3\theta) \right] \quad 16. \frac{1}{2} \left[\sin(2\theta) + \sin \theta \right] \quad 17. 2 \sin \theta \cos(3\theta) \quad 20. 2 \cos(3\theta) \cos \theta \quad 22. 2 \sin(2\theta) \cos \theta \quad 24. 2 \sin \theta \sin \frac{\theta}{2} \\ 26. \frac{\sin \theta + \sin(3\theta)}{2 \sin(2\theta)} = \frac{2 \sin(2\theta) \cos \theta}{2 \sin(2\theta)} = \cos \theta \quad 28. \frac{\sin(4\theta) + \sin(2\theta)}{\cos(4\theta) + \cos(2\theta)} = \frac{2 \sin(3\theta) \cos \theta}{2 \cos(3\theta) \cos \theta} = \frac{\sin(3\theta)}{\cos(3\theta)} = \tan(3\theta) \\ 30. \frac{\cos \theta - \cos(3\theta)}{\sin \theta + \sin(3\theta)} = \frac{2 \sin(2\theta) \sin \theta}{2 \sin(2\theta) \cos \theta} = \frac{\sin \theta}{\cos \theta} = \tan \theta$$

32.
$$\sin \theta [\sin \theta + \sin (3\theta)] = \sin \theta [2 \sin (2\theta) \cos \theta] = \cos \theta [2 \sin (2\theta) \sin \theta] = \cos \theta \left[2 \cdot \frac{1}{2} [\cos \theta - \cos (3\theta)] \right] = \cos \theta [\cos \theta - \cos (3\theta)]$$

$$34. \frac{\overline{(\alpha+\beta)} - \overline{(\alpha+\beta)}}{\cos(4\theta) + \cos(8\theta)} = \frac{2}{2} \frac{\overline{(\alpha+\beta)} - \overline{(\alpha+\beta)}}{2\cos(6\theta)\cos(2\theta)} = \frac{1}{\cos(6\theta)} = \frac{1}{\cos(6\theta)} = \frac{1}{\cos(2\theta)} = \frac{1}{\cos(2$$

 $42.1 + \cos(2\theta) + \cos(4\theta) + \cos(6\theta) = [1 + \cos(6\theta)] + [\cos(2\theta) + \cos(4\theta)] = 2\cos^2(3\theta) + 2\cos(3\theta)\cos(-\theta)$ = 2 cos(3\theta)[cos(3\theta) + cos\theta] = 2 cos(3\theta)[2 cos(2\theta) cos\theta] = 4 cos\theta cos(2\theta) cos(3\theta) = 1 - cos(2\theta)]^2 1 + cos(2\theta) = 1 - cos(2\theta)] = 2 cos(3\theta)[2 cos(2\theta) cos(2\theta) cos(3\theta)] = 2 cos(3\theta)[2 cos(3\theta) cos(3\theta) cos(3\theta)] = 2 cos(3\theta)[2 cos(3\theta) cos(3\theta) cos(3\theta) cos(3\theta) cos(3\theta)] = 2 cos(3\theta)[2 cos(3\theta) cos(3\theta) cos(3\theta)] = 2 cos(3\theta)[2 cos(3\theta) cos(3\theta)] = 2 cos(3\theta)[2 c

$$\begin{aligned} \mathbf{44.} \sin^4 \theta \cos^2 \theta &= (\sin^2 \theta)^2 \cos^2 \theta = \left[\frac{1 - \cos(2\theta)}{2} \right]^2 \cdot \frac{1 + \cos(2\theta)}{2} = \frac{1}{8} [1 - \cos(2\theta)]^2 [1 + \cos(2\theta)] \\ &= \frac{1}{8} [1 - \cos(2\theta)] [1 - \cos^2(2\theta)] = \frac{1}{8} [1 - \cos(2\theta)] \left[1 - \frac{1 + \cos(4\theta)}{2} \right] = \frac{1}{16} [1 - \cos(2\theta)] [2 - (1 + \cos(4\theta))] \\ &= \frac{1}{16} [1 - \cos(2\theta)] [1 - \cos(4\theta)] = \frac{1}{16} [1 - \cos(2\theta) - \cos(4\theta) + \cos(4\theta) \cos(2\theta)] \\ &= \frac{1}{16} \left\{ 1 - \cos(2\theta) - \cos(4\theta) + \frac{1}{2} [\cos(2\theta) + \cos(6\theta)] \right\} = \frac{1}{32} [2 - 2\cos(2\theta) - 2\cos(4\theta) + \cos(2\theta) + \cos(6\theta)] \\ &= \frac{1}{32} [2 - \cos(2\theta) - 2\cos(4\theta) + \cos(6\theta)] = \frac{1}{16} - \frac{1}{32} \cos(2\theta) - \frac{1}{16} \cos(4\theta) + \frac{1}{32} \cos(6\theta) \end{aligned} \\ \mathbf{46.} \sin^6 \theta &= (\sin^2 \theta)^3 = \left[\frac{1 - \cos(2\theta)}{2} \right]^3 = \frac{1}{8} [1 - \cos(2\theta)] = \frac{1}{8} \left[1 - 2\cos(2\theta) + \frac{1 + \cos(4\theta)}{2} \right] [1 - \cos(2\theta)] \\ &= \frac{1}{8} [1 - 2\cos(2\theta) + \cos^2(2\theta)] [1 - \cos(2\theta)] = \frac{1}{8} \left[1 - 2\cos(2\theta) + \frac{1 + \cos(4\theta)}{2} \right] [1 - \cos(2\theta)] \\ &= \frac{1}{16} [2 - 4\cos(2\theta) + 1 + \cos(4\theta)] [1 - \cos(2\theta)] = \frac{1}{16} [3 - 4\cos(2\theta) + \cos(4\theta)] [1 - \cos(2\theta)] \\ &= \frac{1}{16} [3 - 3\cos(2\theta) - 4\cos(2\theta) + 4\cos^2(2\theta) + \cos(4\theta) - \cos(4\theta) - \cos(4\theta)\cos(2\theta)] \\ &= \frac{1}{16} \left\{ 3 - 7\cos(2\theta) + 4 \cdot \frac{1 + \cos(4\theta)}{2} + \cos(4\theta) - \frac{1}{2} [\cos(2\theta) + \cos(6\theta)] \right\} \end{aligned}$$

$$=\frac{1}{32}[10 - 15\cos(2\theta) + 6\cos(4\theta) - \cos(6\theta)] = \frac{5}{16} - \frac{15}{32}\cos(2\theta) + \frac{3}{16}\cos(4\theta) - \frac{1}{32}\cos(6\theta)$$

$$\begin{aligned} & \{ 0, \frac{\pi}{3}, \frac{\pi}{2}, \frac{2\pi}{3}, \pi, \frac{4\pi}{3}, \frac{3\pi}{3}, \frac{5\pi}{3}, \frac{5\pi$$

7. $\frac{\pi}{2}$ **8.** $\frac{\pi}{2}$ **9.** $\frac{\pi}{4}$ **10.** $-\frac{\pi}{6}$ **11.** $\frac{5\pi}{6}$ **12.** $-\frac{\pi}{3}$ **13.** $\frac{\pi}{4}$ **14.** $\frac{3\pi}{4}$ **15.** $\frac{3\pi}{8}$ **16.** $\frac{3\pi}{4}$ **17.** $-\frac{\pi}{3}$ **18.** $\frac{\pi}{7}$ **19.** $-\frac{\pi}{9}$ **20.** 0.9 **21.** 0.6 **22.** 5 **23.** Not defined **24.** $-\frac{\pi}{6}$ **25.** π **26.** $-\sqrt{3}$ **27.** $\frac{2\sqrt{3}}{3}$ **28.** $\frac{4}{5}$ **29.** $-\frac{4}{3}$ **30.** $f^{-1}(x) = \frac{1}{3}\sin^{-1}(\frac{x}{2})$; Range of f = Domain of $f^{-1} = [-2, 2]$; Range of $f^{-1} = [-\frac{\pi}{6}, \frac{\pi}{6}]$ **31.** $f^{-1}(x) = \cos^{-1}(3-x)$; Range of f = Domain of $f^{-1} = [2, 4]$; Range of $f^{-1} = [0, \pi]$ **32.** $\sqrt{1-u^2}$ **33.** $\frac{|u|}{u\sqrt{u^2-1}}$ **34.** $\tan \theta \cot \theta - \sin^2 \theta = 1 - \sin^2 \theta = \cos^2 \theta$ **35.** $\cos^2 \theta (1 + \tan^2 \theta) = \cos^2 \theta \sec^2 \theta = 1$

34.
$$\tan \theta \cot \theta - \sin^2 \theta = 1 - \sin^2 \theta = \cos^2 \theta$$
 35. $\cos^2 \theta (1 + \tan^2 \theta) = \cos^2 \theta \sec^2 \theta = 1$
36. $5 \cos^2 \theta + 3 \sin^2 \theta = 2 \cos^2 \theta + 3 (\cos^2 \theta + \sin^2 \theta) = 3 + 2 \cos^2 \theta$
37. $\frac{1 - \cos \theta}{\sin \theta} + \frac{\sin \theta}{1 - \cos \theta} = \frac{(1 - \cos \theta)^2 + \sin^2 \theta}{\sin \theta (1 - \cos \theta)} = \frac{1 - 2 \cos \theta + \cos^2 \theta + \sin^2 \theta}{\sin \theta (1 - \cos \theta)} = \frac{2(1 - \cos \theta)}{\sin \theta (1 - \cos \theta)} = 2 \csc \theta$
38. $\frac{\cos \theta}{\cos \theta - \sin \theta} = \frac{\frac{\cos \theta}{\cos \theta}}{\frac{\cos \theta - \sin \theta}{\cos \theta}} = \frac{1}{1 - \frac{\sin \theta}{\cos \theta}} = \frac{1}{1 - \tan \theta}$ 39. $\frac{\csc \theta}{1 + \csc \theta} = \frac{\frac{1}{\sin \theta}}{1 + \frac{1}{\sin \theta}} = \frac{1}{1 + \sin \theta} = \frac{1}{1 + \sin \theta} \cdot \frac{1 - \sin \theta}{1 - \sin \theta} = \frac{1 - \sin \theta}{1 - \sin^2 \theta} = \frac{1 - \sin \theta}{\cos^2 \theta}$
40. $\sec \theta - \cos \theta = \frac{1}{\cos \theta} - \cos \theta = \frac{1 - \cos^2 \theta}{\cos \theta} = \frac{\sin^2 \theta}{\cos \theta} = \sin \theta \cdot \frac{\sin \theta}{\cos \theta} = \sin \theta \tan \theta$
41. $\frac{1 + \cos \theta}{\csc \theta} = \sin \theta (1 + \cos \theta) = \sin \theta (1 + \cos \theta) \cdot \frac{1 - \cos \theta}{1 - \cos \theta} = \frac{\sin \theta (1 - \cos^2 \theta)}{1 - \cos \theta} = \frac{\sin \theta (\sin^2 \theta)}{1 - \cos \theta} = \frac{\sin^3 \theta}{1 - \cos \theta}$
42. $\cot \theta - \tan \theta = \frac{\cos \theta}{\sin \theta} - \frac{\sin \theta}{\cos \theta} = \frac{\cos^2 \theta - \sin^2 \theta}{\sin \theta \cos \theta} = \frac{1 - 2 \sin^2 \theta}{\sin \theta \cos \theta}$

AN60 Answers: Chapter 7

$$\begin{aligned} \mathbf{4.} \frac{\sin(\alpha - \beta)}{\cos \alpha \cos \beta} &= \frac{\sin \alpha \cos \beta - \sin \beta \cos \alpha}{\cos \alpha \cos \beta} = \frac{\sin \alpha \cos \beta}{\cos \alpha \cos \beta} - \frac{\sin \beta \cos \alpha}{\cos \alpha \cos \beta} = \frac{\sin \alpha}{\cos \alpha} - \frac{\sin \beta}{\cos \beta} = \tan \alpha - \tan \beta \\ \mathbf{44.} \frac{\cos(\alpha - \beta)}{\cos \alpha \cos \beta} &= \frac{\cos \alpha \cos \beta}{\cos \alpha \cos \beta} = \frac{\cos \alpha \cos \beta}{\cos \alpha \cos \beta} + \frac{\sin \alpha \sin \beta}{\cos \alpha \cos \beta} = 1 + \tan \alpha \tan \beta \\ \mathbf{45.} (1 + \cos \theta) \tan \frac{\theta}{2} = (1 + \cos \theta) \cdot \frac{\sin \theta}{1 + \cos \theta} = \sin \theta \\ \mathbf{46.} 2\cot \theta \cot 2\theta = 2 \cdot \frac{\cos \theta}{\cos \theta} \cdot \frac{\cos 2\theta}{\cos 2\theta} = \frac{2}{2} \frac{\cos^2(\theta - \sin^2\theta)}{2} - \frac{\cos^2(\theta - \sin^2\theta)}{2} - \frac{\cos^2(\theta - \sin^2\theta)}{2} = \cos^2(\theta) \\ \mathbf{47.} 1 - 8 \sin^2\theta \cos^2\theta = 1 - 2(2 \sin \theta \cos \theta)^2 = 1 - 2 \sin^2(2\theta) = \cos(4\theta) \\ \mathbf{48.} \frac{\sin^2(\theta) \cos \theta - \sin \theta \cos(3\theta)}{\sin(2\theta)} = \frac{\sin^2(\theta)}{\sin(2\theta)} = 1 - 4\theta \cos(2\theta) + \frac{\sin^2(\theta)}{\sin^2(2\theta)} = 1 - 4\theta \cos(2\theta) = \frac{2}{2} \cos(3\theta) \cos(-\theta) \\ - \tan^2\theta \cos^2(\theta) = 1 - 2(2 \sin \theta \cos \theta)^2 = 1 - 2 \sin^2(2\theta) - \cos(4\theta) \\ \mathbf{48.} \frac{\sin^2(\theta) \cos \theta - \sin \theta \cos(3\theta)}{\sin^2(2\theta)} = \frac{\sin^2(\theta)}{\sin^2(2\theta)} = 1 - 4\theta \cos(2\theta) + \sin^2(4\theta) = \frac{2}{2} \cos(3\theta) \cos(-\theta) \\ - \tan^2\theta \cos^2(\theta) = 1 - 2(2 \sin \theta \cos \theta)^2 = 1 - 2 \sin^2(\theta) \sin(-\theta) \\ - \tan^2\theta \cos^2(\theta) = \tan^2(\theta) \sin^2(-\theta) \\ - \tan^2\theta \cos^2(\theta) = 1 - 2(2 \sin \theta \cos^2(\theta) - 1 - 2\theta \cos^2(\theta) + \sin^2(\theta) = \frac{2}{2} \cos^2(3\theta) \cos^2(-\theta) \\ - \tan^2\theta \cos^2(\theta) = 1 - 2(2 \sin \theta \cos^2(\theta) - 1 - 2\theta \cos^2(\theta) + \cos^2(\theta) \\ - \sin^2(\theta) - \cos^2(\theta) - \tan^2\theta \tan^2(\theta) \sin^2(-\theta) \\ - \sin^2(\theta) - \sin^2(\theta) \sin^2(-\theta) - 1 = 0 \tan^2(\theta) = \tan^2(\theta) \sin^2(-\theta) \\ - \sin^2(\theta) - \sin^2(\theta) \sin^2(-\theta) - 1 = 0 \tan^2(\theta) = 1 - 2(3\theta) \sin^2(-\theta) \\ - \sin^2(\theta) - \frac{3}{2} \frac{1}{\sqrt{2} + \sqrt{2}} = \frac{3}{2} \frac{1}{2} \frac{1}{\sqrt{2} + \sqrt{2}}$$

Chapter Test (page 554)

$$\mathbf{1.} \frac{\pi}{6} \quad \mathbf{2.} - \frac{\pi}{4} \quad \mathbf{3.} - \frac{\pi}{3} \quad \mathbf{4.} \frac{\pi}{2} \quad \mathbf{5.} \frac{\pi}{4} \quad \mathbf{6.} - \frac{\pi}{6} \quad \mathbf{7.} \frac{\pi}{5} \quad \mathbf{8.} \frac{7}{3} \quad \mathbf{9.3} \quad \mathbf{10.} - \frac{4}{3} \quad \mathbf{11.} \quad 0.39 \quad \mathbf{12.} \quad 0.78 \quad \mathbf{13.} \quad 1.25 \quad \mathbf{14.} \quad 0.20$$

$$\mathbf{15.} \frac{\csc \theta + \cot \theta}{\sec \theta + \tan \theta} = \frac{\csc \theta + \cot \theta}{\sec \theta + \tan \theta} \cdot \frac{\csc \theta - \cot \theta}{\csc \theta - \cot \theta} = \frac{\csc^2 \theta - \cot^2 \theta}{(\sec \theta + \tan \theta)(\csc \theta - \cot \theta)} = \frac{1}{(\sec \theta + \tan \theta)(\csc \theta - \cot \theta)}$$

$$= \frac{1}{(\sec \theta + \tan \theta)(\csc \theta - \cot \theta)} \cdot \frac{\sec \theta - \tan \theta}{(\sec \theta + \tan \theta)(\csc \theta - \cot \theta)} \cdot \frac{\sec \theta - \tan \theta}{\sec \theta - \tan \theta} = \frac{\sec \theta - \tan \theta}{(\sec^2 \theta - \tan^2 \theta)(\csc \theta - \cot \theta)} = \frac{\sec \theta - \tan \theta}{\csc \theta - \cot \theta}$$

$$\mathbf{16.} \sin \theta \tan \theta + \cos \theta = \sin \theta \cdot \frac{\sin \theta}{\cos \theta} + \cos \theta = \frac{\sin^2 \theta}{\cos \theta} + \frac{\cos^2 \theta}{\cos \theta} = \frac{\sin^2 \theta + \cos^2 \theta}{\cos \theta} = \frac{1}{\cos \theta} = \sec \theta$$

$$\mathbf{17.} \tan \theta + \cot \theta = \frac{\sin \theta}{\cos \theta} + \frac{\cos \theta}{\sin \theta} = \frac{\sin^2 \theta}{\sin \theta \cos \theta} + \frac{\cos^2 \theta}{\sin \theta \cos \theta} = \frac{\sin^2 \theta + \cos^2 \theta}{\sin \theta \cos \theta} = \frac{1}{\sin \theta \cos \theta} = \frac{2}{2 \sin \theta \cos \theta} = \frac{2}{\sin(2\theta)} = 2 \csc(2\theta)$$

$$\mathbf{18.} \frac{\sin(\alpha + \beta)}{\tan \alpha + \tan \beta} = \frac{\sin \alpha \cos \beta + \cos \alpha \sin \beta}{\frac{\sin \alpha}{\cos \beta} + \frac{\cos \alpha}{\cos \beta} + \frac{\cos \alpha \sin \beta}{\cos \alpha \cos \beta}} = \frac{\sin \alpha \cos \beta + \cos \alpha \sin \beta}{\cos \alpha \cos \beta} = \frac{\sin \alpha \cos \beta + \cos \alpha \sin \beta}{\cos \alpha \cos \beta}$$

 $19.\sin(3\theta) = \sin(\theta + 2\theta) = \sin\theta\cos(2\theta) + \cos\theta\sin(2\theta) = \sin\theta \cdot (\cos^2\theta - \sin^2\theta) + \cos\theta \cdot 2\sin\theta\cos\theta = \sin\theta\cos^2\theta - \sin^3\theta + 2\sin\theta\cos^2\theta = 3\sin\theta\cos^2\theta - \sin^3\theta = 3\sin\theta(1 - \sin^2\theta) - \sin^3\theta = 3\sin\theta - 3\sin^3\theta - \sin^3\theta = 3\sin\theta - 4\sin^3\theta$

$$\mathbf{20.} \frac{\tan \theta - \cot \theta}{\tan \theta + \cot \theta} = \frac{\frac{\sin \theta}{\cos \theta} - \frac{\cos \theta}{\sin \theta}}{\frac{\sin \theta}{\cos \theta} + \frac{\cos \theta}{\sin \theta}} = \frac{\frac{\sin^2 \theta - \cos^2 \theta}{\sin \theta \cos \theta}}{\frac{\sin^2 \theta + \cos^2 \theta}{\sin \theta \cos \theta}} = \frac{\sin^2 \theta - \cos^2 \theta}{\sin^2 \theta + \cos^2 \theta} = \frac{(1 - \cos^2 \theta) - \cos^2 \theta}{1} = 1 - 2\cos^2 \theta \quad \mathbf{21.} \frac{1}{4} (\sqrt{6} + \sqrt{2})$$

$$22.2 + \sqrt{3} 23. \frac{\sqrt{5}}{5} 24. \frac{12\sqrt{85}}{49} 25. \frac{2\sqrt{13}(\sqrt{5} - 3)}{39} 26. \frac{2 + \sqrt{3}}{4} 27. \frac{\sqrt{6}}{2} 28. \frac{\sqrt{2}}{2} 29. \left\{\frac{\pi}{3}, \frac{2\pi}{3}, \frac{4\pi}{3}, \frac{5\pi}{3}\right\} 30. \{0, 1.911, \pi, 4.373\}$$

$$31. \left\{\frac{3\pi}{8}, \frac{7\pi}{8}, \frac{11\pi}{8}, \frac{15\pi}{8}\right\} 32. \{0.285, 3.427\} 33. \{0.253, 2.889\}$$
Cumulative Review (page 555)
$$1. \left\{\frac{-1 - \sqrt{13}}{6}, \frac{-1 + \sqrt{13}}{6}\right\} 2. y + 1 = -1(x - 4), \text{ or } x + y = 3; 6\sqrt{2}; (1, 2) 3. x \text{ -axis symmetry; } (0, -3), (0, 3), (3, 0)$$

$$4. \frac{1}{\sqrt{10}}, \frac{1}{\sqrt{6}}, \frac{1}{$$

CHAPTER 8 Applications of Trigonometric Functions

8.1 Assess Your Understanding (page 565)
4. F 5. b 6. angle of elevation 7. T 8. F 9.
$$\sin \theta = \frac{5}{13}$$
; $\cos \theta = \frac{12}{13}$; $\tan \theta = \frac{5}{12}$; $\cot \theta = \frac{12}{5}$; $\sec \theta = \frac{13}{12}$; $\csc \theta = \frac{13}{5}$
12. $\sin \theta = \frac{2\sqrt{13}}{13}$; $\cos \theta = \frac{3\sqrt{13}}{13}$; $\tan \theta = \frac{2}{3}$; $\cot \theta = \frac{3}{2}$; $\sec \theta = \frac{\sqrt{13}}{3}$; $\csc \theta = \frac{\sqrt{13}}{2}$
14. $\sin \theta = \frac{\sqrt{3}}{2}$; $\cos \theta = \frac{1}{2}$; $\tan \theta = \sqrt{3}$; $\cot \theta = \frac{\sqrt{3}}{3}$; $\sec \theta = 2$; $\csc \theta = \frac{2\sqrt{3}}{3}$
16. $\sin \theta = \frac{\sqrt{6}}{3}$; $\cos \theta = \frac{\sqrt{3}}{3}$; $\tan \theta = \sqrt{2}$; $\cot \theta = \frac{\sqrt{2}}{2}$; $\sec \theta = \sqrt{3}$; $\csc \theta = \frac{\sqrt{6}}{2}$
18. $\sin \theta = \frac{\sqrt{5}}{5}$; $\cos \theta = \frac{2\sqrt{5}}{5}$; $\tan \theta = \frac{1}{2}$; $\cot \theta = 2$; $\sec \theta = \frac{\sqrt{5}}{2}$; $\csc \theta = \sqrt{5}$

19. 0 **22.** 1 **24.** 0 **26.** 0 **28.** 1 **29.** $a \approx 13.74$, $c \approx 14.62$, $A = 70^{\circ}$ **32.** $b \approx 5.03$, $c \approx 7.83$, $A = 50^{\circ}$ **34.** $a \approx 0.71$, $c \approx 4.06$, $B = 80^{\circ}$ **36.** $b \approx 10.72$, $c \approx 11.83$, $B = 65^{\circ}$ **38.** $b \approx 3.08$, $a \approx 8.46$, $A = 70^{\circ}$ **39.** $c \approx 5.83$, $A \approx 59.0^{\circ}$, $B \approx 31.0^{\circ}$ **42.** $b \approx 4.58$, $A \approx 23.6^{\circ}$, $B \approx 66.4^{\circ}$ **44.** $A = 30^{\circ}$, $B = 60^{\circ}$ **46.** 4.59 in.; 6.55 in. **48.** (a) 5.52 in. or 11.83 in. **49.** Approximately 61.87 ft **51.** 985.91 ft **53.** 137.37 m **55.** 80.5^{\circ} **57.** (a) 111.96 ft/sec or 76.3 mi/h (b) 82.42 ft/sec or 56.2 mi/h (c) Under 18.8^{\circ} **59.** (a) 2.4898 × 10¹³ miles (b) 0.000214^{\circ} **61.** 554.52 ft **63.** S76.6^{\circ} **65.** The embankment is 30.5 m high. **67.** 3.83 mi **69.** 1978.09 ft **71.** 60.27 ft **73.** The buildings are 7984 ft apart. **75.** Approximately 60.9^{\circ} **77.** 38.9^{\circ} **79.** The white ball should hit the top cushion 3.34 ft from the upper left corner. **81.** 76.94 in. **86.** Yes

87.
$$\frac{\sqrt{6} - \sqrt{2}}{4}$$
 or $\frac{\sqrt{2}}{4}(\sqrt{3} - 1)$ 88. 0.236, 0.243, 0.248 89. $\left\{\frac{\pi}{2}, \frac{7\pi}{6}, \frac{11\pi}{6}\right\}$ 90. $\frac{21}{4} = 5.25$ 91. $3 + \sqrt{5}$ 92. 1 93. 65 94. $(x + 4)^2 + y^2 = 5$ 95. $(-\infty, \infty)$

AN62 Answers: Chapter 8

8.2 Assess Your Understanding (page 578)

5. a 6. $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$ 7. d 8. F 9. F 10. ambiguous case 11. $a \approx 3.23, b \approx 3.55, A = 40^{\circ}$ 14. $a \approx 3.25, c \approx 4.23, B = 45^{\circ}$ 16. $C = 95^{\circ}, c \approx 9.86, a \approx 6.36$ 18. $A = 40^{\circ}, a = 2, c \approx 3.06$ 20. $C = 100^{\circ}, b \approx 2.06, c \approx 4.81$ 22. $A = 69^{\circ}, a \approx 6.23, c \approx 4.88$ 24. $B = 40^{\circ}, a \approx 5.64, b \approx 3.86$ 25. $C = 100^{\circ}, a \approx 1.31, b \approx 1.31$ 27. One triangle; $B \approx 30.7^{\circ}, C \approx 99.3^{\circ}, c \approx 3.86$ 30. One triangle; $C \approx 23.8^{\circ}, A \approx 41.2^{\circ}, a \approx 6.55$ 32. One right triangle; $B = 90^{\circ}, C = 60^{\circ}, c \approx 12.12$ 34. Two triangles; $C_1 \approx 30.9^{\circ}, A_1 \approx 129.1^{\circ}, a_1 \approx 9.07$ or $C_2 \approx 149.1^{\circ}, A_2 \approx 10.9^{\circ}, a_2 \approx 2.20$ 36. No triangle 38. Two triangles; $A_1 \approx 29^{\circ}, B_1 \approx 139^{\circ}, b_1 \approx 9.47$ or $A_2 \approx 151^{\circ}, B_2 \approx 17^{\circ}, b_2 \approx 4.22$ 39. 1490.48 ft 41. 335.16 ft 43. Approximately 111.07 ft and 106.07 ft 45. Approximately 143.1 yd 47. Adam receives 100.6 more frequent flyer miles. 49. (a) Station Able is about 143.33 mi from the ship: Station Baker is about 135.58 mi from the ship. (b) Approximately 41 min 51. 84.7^{\circ}; 183.72 ft 53. 2.64 mi 55. 38.5 in. 57. 449.36 ft 59. 187,600,000 km or 101,440,000 km 61. The diameter is 252 ft. 63. $\frac{a - b}{c} = \frac{a}{c} - \frac{b}{c} = \frac{\sin A}{\sin C} - \frac{\sin B}{\sin C} = \frac{\sin A - \sin B}{\sin C} = \frac{2 \sin \left(\frac{A - B}{2}\right) \cos \left(\frac{A + B}{2}\right)}{2 \sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\sin \frac{C}{2} \cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \left(\frac{\pi}{2} - \frac{C}{2}\right)}{\cos \frac{C}{2}} = \frac{\sin \left(\frac{A - B}{2}\right) \cos \frac{C}{2}}$

$$65. \frac{a-b}{a+b} = \frac{\frac{a-b}{c}}{\frac{a+b}{c}} = \frac{\frac{\sin\left[\frac{1}{2}(A-B)\right]}{\cos\frac{C}{2}}}{\frac{\cos\left[\frac{1}{2}(A-B)\right]}{\sin\frac{C}{2}}} = \frac{\tan\left[\frac{1}{2}(A-B)\right]}{\cot\frac{C}{2}} = \frac{\tan\left[\frac{1}{2}(A-B)\right]}{\tan\left(\frac{\pi}{2}-\frac{C}{2}\right)} = \frac{\tan\left[\frac{1}{2}(A-B)\right]}{\tan\left[\frac{1}{2}(A+B)\right]}$$

$$71. \left\{-3, -\frac{4}{3}, 3\right\} \quad 72. \ 3\sqrt{5} \approx 6.71 \quad 73. -\frac{\sqrt{15}}{7} \quad 74. \quad y = \frac{\sqrt{15}}{\sqrt{15}} \quad 75. \ \log_a 100 = 0.2x \quad 76.$$

 $(-4\pi, 0)$

Δ

75.
$$\log_a 100 = 0.2x$$
 76. 199.668 **77.** $y = \frac{1}{3}$ **78.** $y = \frac{5}{2}x - 2$
79. Neither **80.** $\left(\frac{6}{13}, \infty\right)$

8.3 Assess Your Understanding (page 585)

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3. Cosines **4.** a **5.** b **6.** F **7.** F **8.** T **9.** $b \approx 2.95, A \approx 28.7^{\circ}, C \approx 106.3^{\circ}$ **12.** $c \approx 3.75, A \approx 32.1^{\circ}, B \approx 52.9^{\circ}$ **14.** $A \approx 48.5^{\circ}, B \approx 38.6^{\circ}, C \approx 92.9^{\circ}$ **15.** $A \approx 127.2^{\circ}, B \approx 32.1^{\circ}, C \approx 20.7^{\circ}$ **17.** $c \approx 2.57, A \approx 48.6^{\circ}, B \approx 91.4^{\circ}$ **20.** $a \approx 3.98, B \approx 29^{\circ}, C \approx 76^{\circ}$ **22.** $b \approx 6.46, A \approx 48.4^{\circ}, C \approx 26.6^{\circ}$ **24.** $c \approx 2.98, A = 39.1^{\circ}, B = 70.9^{\circ}$ **25.** $A \approx 43.6^{\circ}, B = 90^{\circ}, C \approx 46.4^{\circ}$ **28.** $A = 60^{\circ}, B = 60^{\circ}, C = 60^{\circ}$ **30.** $A \approx 29.8^{\circ}, B \approx 65.8^{\circ}, C \approx 84.3^{\circ}$ **32.** $A \approx 127.1^{\circ}, B \approx 43.8^{\circ}, C \approx 9.2^{\circ}$ **34.** $A = 85^{\circ}, a = 14.56, c = 14.12$ **36.** $A = 40.8^{\circ}, B = 60.6^{\circ}, C = 78.6^{\circ}$ **38.** $A = 80^{\circ}, b = 8.74, c = 13.80$ **40.** $C = 90^{\circ}, a = 4.93, b = 6.30$ **42.** Two triangles: $B_1 = 35.4^{\circ}, C_1 = 134.6^{\circ}, c_1 = 12.29; B_2 = 144.6^{\circ}, C_2 = 25.4^{\circ}, c_2 = 7.40$ **44.** $B = 24.5^{\circ}, C = 95.5^{\circ}, a = 10.44$ **45.** Approximately 143.1 yd **47.** (a) $\approx 23.6^{\circ}$ (b) ≈ 14.6 hrs **49.** (a) ≈ 46.18 ft (b) ≈ 50.42 ft (c) $\approx 95.5^{\circ}$ **52.** (a) 492.58 ft (b) 269.26 ft **53.** (a) 59.2 mm (b) male **55.** (a) $\alpha \approx 9.9^{\circ}, \beta \approx 8.3^{\circ}$ (b) 21.73 yd (c) ≈ 0.36 yd or 13 in. **57.** 342.33 ft **59.** The footings should be 7.65 ft apart. **61.** Suppose $0 < \theta < \pi$. Then, by the Law of Cosines, $d^2 = r^2 + r^2 - 2r^2 \cos \theta = 4r^2 \left(\frac{1 - \cos \theta}{2}\right\right) \Rightarrow d = 2r\sqrt{\frac{1 - \cos \theta}{2}} = 2r \sin \frac{\theta}{2}$.

Since, for any angle in $(0, \pi)$, d is strictly less than the length of the arc subtended by θ , that is, $d < r\theta$, then $2r \sin \frac{\theta}{2} < r\theta$, or $2 \sin \frac{\theta}{2} < \theta$.

Since
$$\cos\frac{b}{2} < 1$$
, then, for $0 < \theta < \pi$, sin $\theta = 2 \sin\frac{b}{2} \cos\frac{b}{2} < 2 \sin\frac{b}{2} < \theta$. Thus $\sin\theta < \theta$ for $0 < \theta < \pi$.
63. $\sin\frac{C}{2} = \sqrt{\frac{1 - \cos C}{2}} = \sqrt{\frac{1 - \frac{a^2 + b^2 - c^2}{2ab}}{2}} = \sqrt{\frac{2ab - a^2 - b^2 + c^2}{4ab}} = \sqrt{\frac{c^2 - (a - b)^2}{4ab}} = \sqrt{\frac{(c + a - b)(c + b - a)}{4ab}}$
 $= \sqrt{\frac{(2s - 2b)(2s - 2a)}{4ab}} = \sqrt{\frac{(s - a)(s - b)}{ab}}$
70. $(1 - \frac{1}{2}, 0) \frac{y}{8} + (4, 9) \frac{(4, 9)}{(5, \frac{11}{2})} = \sqrt{\frac{(s - a)(s - b)}{ab}}$
71. $\left\{\frac{\ln 3}{\ln 4 - \ln 3}\right\}$ 72. $\sin\theta = \frac{2\sqrt{6}}{7}$; $\csc\theta = \frac{7\sqrt{6}}{12}$; $\sec\theta = -\frac{7}{5}$; $\cot\theta = -\frac{5\sqrt{6}}{12}$ 73. $y = -3\sin(4x)$
74. $f^{-1}(x) = \frac{A - 2x}{5x}$ 75. $\frac{2}{3}$ 76. $\frac{4 \cdot 3^x}{x^{3/2}} (x \cdot \ln 3 - \frac{1}{2})$ 77. $\left(-\infty, \frac{2}{5}\right] \cup \left[\frac{4}{3}, \infty\right)$ 78. $\frac{8\pi}{15}$
79. Quadrant II; 2 x-intercepts

8.4 Assess Your Understanding (page 592)

3. $\frac{1}{2}ab\sin C$ **4.** $\sqrt{s(s-a)(s-b)(s-c)}$; $\frac{1}{2}(a+b+c)$ **5.** 6 **6.** T **7.** c **8.** c **9.** 2.83 **12.** 17.46 **14.** 13.42 **15.** 9.56 **17.** 4.60 **20.** 3.86 **22.** 2.72 **23.** 210 **26.** 6.93 **28.** 74.15 **29.** $K = \frac{1}{2}ab\sin C = \frac{1}{2}a\sin C \cdot \frac{a\sin B}{\sin A} = \frac{a^2\sin B\sin C}{2\sin A}$ **32.** $K \approx 9.1$ **34.** 32.14 **36.** 8.29 **37.** $A_{\text{segment}} \approx 1.92 \text{ sq ft}$ **39.** \$5446.38

41. 18.18 m² **43.** The area of home plate is about 216.5 in.² **45.** $K = \frac{1}{2}r^2(\theta + \sin \theta)$ **47.** The ground area is 7517.4 ft². **49.** Letting d = 0 gives

$$K = \sqrt{(s-a)(s-b)(s-c)(s-0) - abc \cdot 0 \cdot \cos^2 \theta} = \sqrt{s(s-a)(s-b)(s-c)} \text{ where } s = \frac{1}{2}(a+b+c+0) = \frac{1}{2}(a+b+c)$$

52. (a) Area
$$\Delta OAC = \frac{1}{2} |OC| |AC| = \frac{1}{2} \cdot \frac{|OC|}{1} \cdot \frac{|AC|}{1} = \frac{1}{2} \sin \alpha \cos \alpha$$

(b) Area $\Delta OCB = \frac{1}{2} |BC| |OC| = \frac{1}{2} |OB|^2 \frac{|BC|}{|OB|} \cdot \frac{|OC|}{|OB|} = \frac{1}{2} |OB|^2 \sin \beta \cos \beta$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(d) $\frac{\cos \alpha}{\cos \beta} = \frac{\frac{|OC|}{1}}{\frac{|OC|}{|OB|}} = |OB|$
(e) Area $\Delta OAB = \text{Area } \Delta OAC + \text{Area } \Delta OCB$
(a) $\frac{\cos \alpha}{\cos \beta} = \frac{|OC|}{\frac{1}{|OB|}} = |OB|$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
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(c) Area $\Delta OAB = \frac{1}{2} |BD| |OA| = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \sin(\alpha + \beta)$
(c) Area $\Delta OAB = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac{1}{2} |OB| \frac{|BD|}{|OB|} = \frac$

53. 31,145 ft² **56.** (a) The perimeter and area are both 36. The given triangle is a perfect triangle. (b) The perimeter and area are both 24. The given triangle is a perfect triangle.

$$57. K = \frac{1}{2}ah = \frac{1}{2}ab \sin C \Rightarrow h = b \sin C = \frac{a \sin B \sin C}{\sin A}$$

$$59. \angle POQ = 180^{\circ} - \left(\frac{A}{2} + \frac{B}{2}\right) = 180^{\circ} - \frac{1}{2}(180^{\circ} - C) = 90^{\circ} + \frac{C}{2}, \text{ and } \sin\left(90^{\circ} + \frac{C}{2}\right) = \cos\frac{C}{2} \cdot \text{So}, r = \frac{c \sin\frac{A}{2} \sin\frac{B}{2}}{\sin\left(90^{\circ} + \frac{C}{2}\right)} = \frac{c \sin\frac{A}{2} \sin\frac{B}{2}}{\cos\frac{C}{2}}.$$

$$61. \cot\frac{A}{2} + \cot\frac{B}{2} + \cot\frac{C}{2} = \frac{s - a}{r} + \frac{s - b}{r} + \frac{s - c}{r} = \frac{3s - (a + b + c)}{r} = \frac{3s - 2s}{r} = \frac{s}{r}$$

$$66. \text{ Maximum value; } 17 \quad 67. (-\infty, -3) \cup [-1, 3)$$

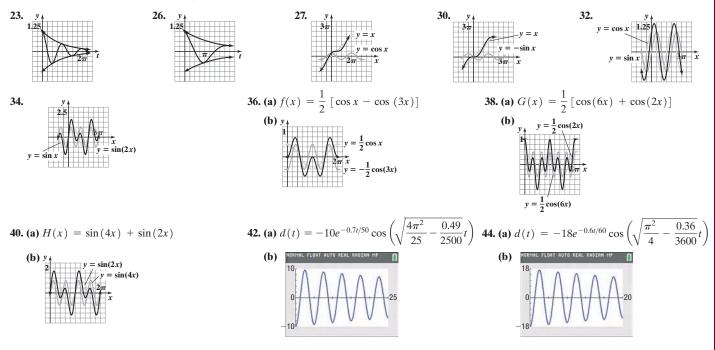
$$68. \sin t = \frac{\sqrt{2}}{3}, \cos t = -\frac{\sqrt{7}}{3}, \tan t = -\frac{\sqrt{14}}{7}, \csc t = \frac{3\sqrt{2}}{2}, \sec t = -\frac{3\sqrt{7}}{7}, \cot t = -\frac{\sqrt{14}}{2}$$

$$69. \csc \theta - \sin \theta = \frac{1}{\sin \theta} - \sin \theta = \frac{1 - \sin^{2} \theta}{\sin \theta} = \frac{\cos^{2} \theta}{\sin \theta} = \cos \theta \cdot \frac{\cos \theta}{\sin \theta} = \cos \theta \cot \theta$$

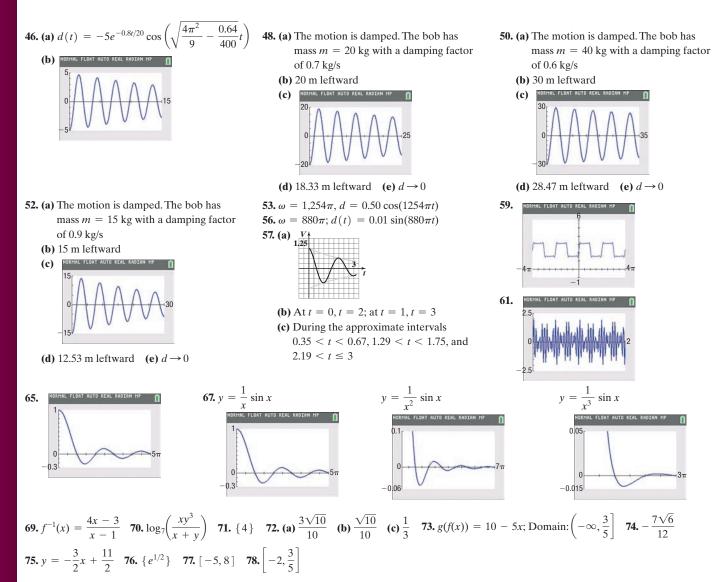
$$70. (-\infty, -5) \cup (5, \infty) \quad 71. P(w) = 2w + 2\sqrt{144 - w^{2}} \quad 72. \pm \frac{1}{2}, \pm \frac{3}{2}, \pm 1, \pm 2, \pm 3, \pm 6 \quad 73. [2.39, 2.41] \quad 74. \{-2, 9\} \quad 75. y = -2x$$

8.5 Assess Your Understanding (page 601)

4. simple harmonic; amplitude 5. simple harmonic; damped 6. T 7. $d(t) = -5 \cos(\pi t)$ 9. $d(t) = -7 \cos\left(\frac{2}{5}t\right)$ 11. $d(t) = -5 \sin(\pi t)$ 13. $d(t) = -7 \sin\left(\frac{2}{5}t\right)$ 15. (a) Simple harmonic (b) 5 m (c) $\frac{2\pi}{3}$ s (d) $\frac{3}{2\pi}$ oscillation/s 18. (a) Simple harmonic (b) 8 m (c) 1 s (d) 1 oscillation/s 20. (a) Simple harmonic (b) 9 m (c) 8π s (d) $\frac{1}{8\pi}$ oscillation/s 22. (a) Simple harmonic (b) 7 m (c) $\frac{2}{3}$ s (d) $\frac{3}{2}$ oscillation/s



AN64 Answers: Chapter 8



Review Exercises (page 605)

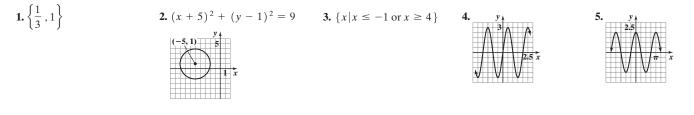
1. $\sin \theta = \frac{4}{5}$; $\cos \theta = \frac{3}{5}$; $\tan \theta = \frac{4}{3}$; $\cot \theta = \frac{3}{4}$; $\sec \theta = \frac{5}{3}$; $\csc \theta = \frac{5}{4}$ **2.** $\sin \theta = \frac{\sqrt{3}}{2}$; $\cos \theta = \frac{1}{2}$; $\tan \theta = \sqrt{3}$; $\cot \theta = \frac{\sqrt{3}}{3}$; $\sec \theta = 2$; $\csc \theta = \frac{2\sqrt{3}}{3}$ **3.** 0 **4.** 1 **5.** 1 **6.** $A = 70^{\circ}, b \approx 3.42, a \approx 9.40$ **7.** $a \approx 4.58, A \approx 66.4^{\circ}, B \approx 23.6^{\circ}$ **8.** $C = 75^{\circ}, a \approx 2.6, c \approx 5$ **9.** $B \approx 56.8^{\circ}, C \approx 23.2^{\circ}, b \approx 4.25$ **10.** No triangle **11.** $b \approx 3.32, A \approx 62.8^{\circ}, C \approx 17.2^{\circ}$ **12.** sin $B \approx 1.15$. But this is not possible as the sin function cannot exceed 1. Hence, no triangle exists. 13. No triangle 14. $A \approx 46.6^{\circ}, B \approx 104.5^{\circ}, C \approx 28.9^{\circ}$ **15.** $c \approx 2.32, A \approx 16.1^{\circ}, B \approx 123.9^{\circ}$ **16.** $A \approx 35^{\circ}, B \approx 105^{\circ}$ **17.** $A \approx 39.6^{\circ}, B \approx 18.6^{\circ}, C \approx 121.9^{\circ}$ **18.** Two triangles: $B_1 \approx 13.4^\circ$, $C_1 \approx 156.6^\circ$, $c_1 \approx 6.86$ or $B_2 \approx 166.6^\circ$, $C_2 \approx 3.4^\circ$, $c_2 \approx 1.02$ **19.** $b \approx 11.52$, $c \approx 10.13$, $C \approx 60^\circ$ **20.** $a \approx 5.23, B \approx 46.0^\circ, C \approx 64.0^\circ$ **21.** 1.93 **22.** 30.31 **23.** 6 **24.** 3.80 **25.** The area of the triangle is approximately 10.6 sq ft **26.** $A_{\text{segment}} \approx 0.74 \text{ in}^2$ **27.** $A \approx 34.84^\circ, B \approx 55.16^\circ$ **28.** 23.32 ft **29.** 2.15 mi **30.** 132.55 ft/min **31.** 12.7° **32.** 29.97 ft **33.** 6.22 mi **34.** (a) 131.8 mi (b) 23.1° (c) 0.21 hr **35.** 8798.67 sq ft **36.** S4.0°E **37.** (a) $\theta_c = 16.7^\circ$ (b) 1.44 ft **38.** (a) $\theta_c' = 5.7^\circ$ (b) 0.50 ft **39.** $d(t) = -3 \cos\left(\frac{\pi}{2}t\right)$ **40. (a)** Simple harmonic **(b)** 6 ft **(c)** π s **(d)** $\frac{1}{\pi}$ oscillation/s **41.** (a) Simple harmonic (b) 2 ft (c) 2 s (d) $\frac{1}{2}$ oscillation/s **42.** (a) $d(t) = -15e^{-0.75t/80} \cos\left(\sqrt{\frac{4\pi^2}{25} - \frac{0.5625}{6400}t}\right)$ **43.** (a) The motion is damped. The bob has mass m = 20 kg 44. with a damping factor of 0.6 kg/s. **(b)** ORMAL FLOAT AUTO REAL RADIAN MP NORMAL FLOAT AUTO REAL RADIAN I (b) 15 m leftward (c) (d) 13.92 m leftward (e) $d \rightarrow 0$

Cumulative Review AN65

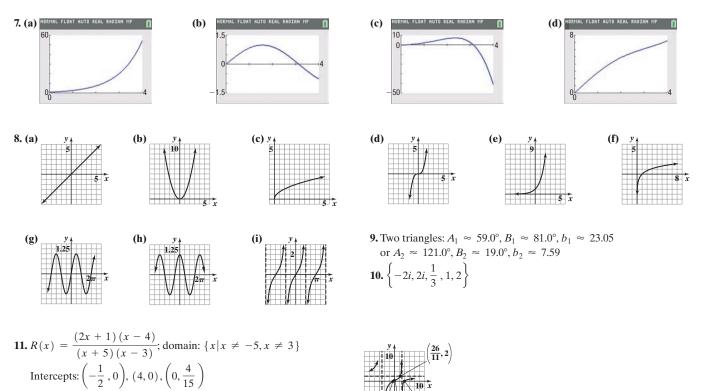
Chapter Test (page 608)

1. $\sin \theta = \frac{\sqrt{5}}{5}$; $\cos \theta = \frac{2\sqrt{5}}{5}$; $\tan \theta = \frac{1}{2}$; $\csc \theta = \sqrt{5}$; $\sec \theta = \frac{\sqrt{5}}{2}$; $\cot \theta = 2$ **2.** 0 **3.** a = 15.88, $B \approx 57.5^{\circ}$, $C \approx 70.5^{\circ}$ **4.** $b \approx 6.85$, $C = 117^{\circ}$, $c \approx 16.30$ **5.** $A \approx 52.4^{\circ}$, $B \approx 29.7^{\circ}$, $C \approx 97.9^{\circ}$ **6.** $b \approx 4.72$, $c \approx 1.67$, $B = 105^{\circ}$ **7.** No triangle **8.** $c \approx 7.62$, $A \approx 80.5^{\circ}$, $B \approx 29.5^{\circ}$ **9.** 15.04 square units **10.** 19.81 square units **11.** 61.0° **12.** 1.3° **13.** The area of the shaded region is 9.26 cm². **14.** 54.15 square units **15.** Madison will have to swim about 2.23 miles. **16.** 12.63 square units **17.** The lengths of the sides are 15, 18, and 21. **18.** $d(t) = 5(\sin 42^{\circ}) \sin\left(\frac{\pi t}{3}\right)$ or $d \approx 3.346 \sin\left(\frac{\pi t}{3}\right)$

Cumulative Review (page 609)



6. (a)
$$-\frac{2\sqrt{5}}{5}$$
 (b) $\frac{\sqrt{5}}{5}$ (c) $-\frac{4}{5}$ (d) $-\frac{3}{5}$ (e) $\sqrt{\frac{5-\sqrt{5}}{10}}$ (f) $-\sqrt{\frac{5+\sqrt{5}}{10}}$



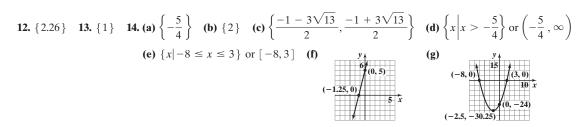
 $\left(-\frac{1}{2},0\right)\left(0,\frac{4}{15}\right)$

No symmetry

Vertical asymptotes: x = -5, x = 3

Horizontal asymptote: y = 2

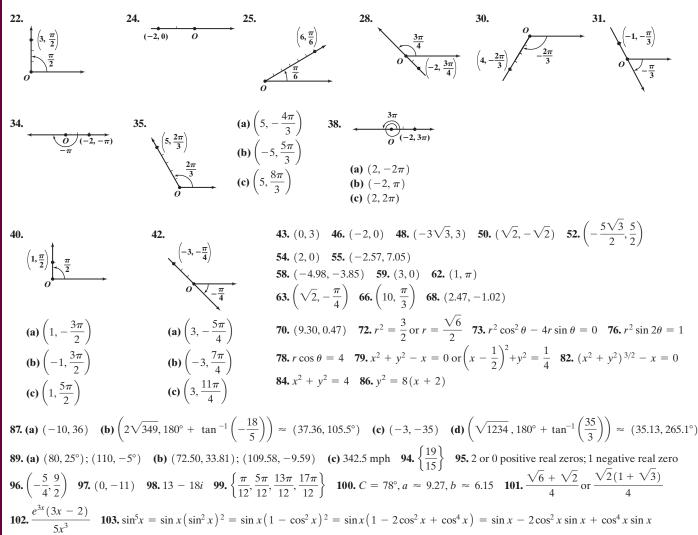
Intersects the horizontal asymptote, y = 2, at the point $\left(\frac{26}{11}, 2\right)$



CHAPTER 9 Polar Coordinates; Vectors

9.1 Assess Your Understanding (page 619)

7. pole; polar axis 8. r cos θ; r sin θ 9. b 10. d 11. T 12. F 13. A 16. C 18. B 20. A

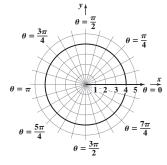


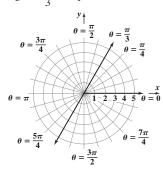
9.2 Assess Your Understanding (page 633)

7. polar equation **8.** F **9.** $-\theta$ **10.** $\pi - \theta$ **11.** 2n; n **12.** T **13.** c **14.** b

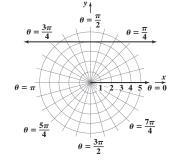
15. $x^2 + y^2 = 16$; circle, radius 4, center at pole

17. $y = \sqrt{3} x$; line through pole, making an angle of $\frac{\pi}{3}$ with polar axis

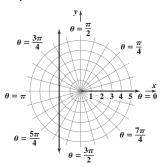




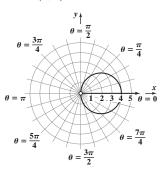
20. y = 4; horizontal line 4 units above the pole



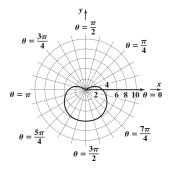
21. x = -2; vertical line 2 units to the left of the pole



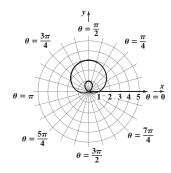
28. $(x - 2)^2 + y^2 = 4, x \neq 0$; circle, radius 2, center (2, 0) in rectangular coordinates, hole at (0, 0)



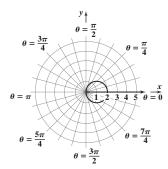
42. Cardioid



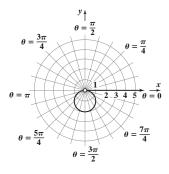
47. Limaçon with inner loop



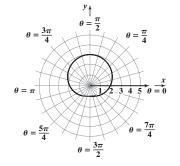
23. $(x - 1)^2 + y^2 = 1$; circle, radius 1, center (1, 0) in rectangular coordinates



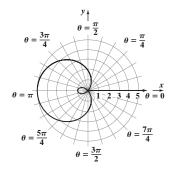
30. $x^2 + (y + 1)^2 = 1, y \neq 0$; circle, radius 1, center (0, -1) in rectangular coordinates, hole at (0, 0)



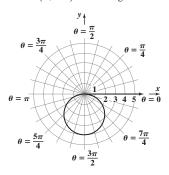
44. Limaçon without inner loop



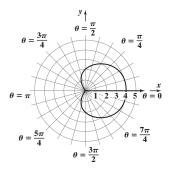
50. Limaçon with inner loop



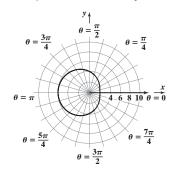
26. $x^2 + (y + 2)^2 = 4$; circle, radius 2, center (0, -2) in rectangular coordinates



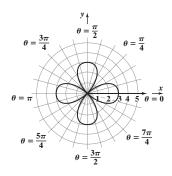
32. *E* **34.** *F* **36.** *H* **38.** *D* **39.** Cardioid



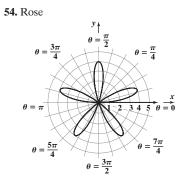
45. Limaçon without inner loop

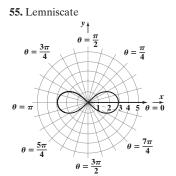


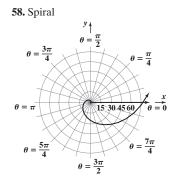
51. Rose



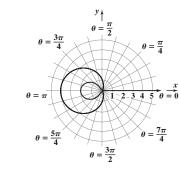
AN68 Answers: Chapter 9



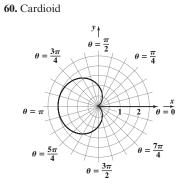


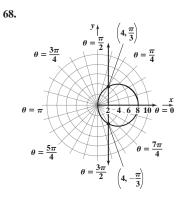


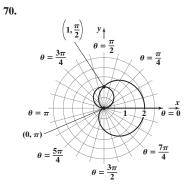
62. Limaçon with inner loop

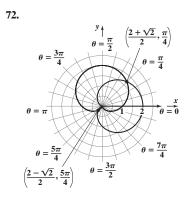


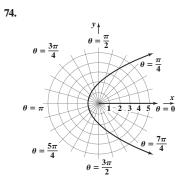
64. $r = 3 + 3 \cos \theta$ **66.** $r = 7 + 3 \sin \theta$

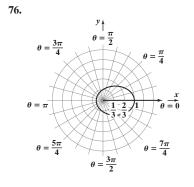


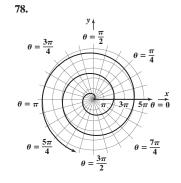


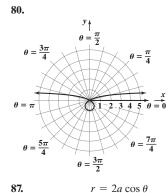


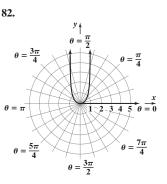












85. $r = 2a \sin \theta$ $r^{2} = 2ar \sin \theta$ $x^{2} + y^{2} = 2ay$ $x^{2} + y^{2} - 2ay = 0$ $x^{2} + (y - a)^{2} = a^{2}$ Circle, radius *a*, center (0, *a*) in rectangular coordinates

 $r = 2a \cos \theta$ **89. (a)** 5 knots **(b)** 6 knots **(c)** 10 knots **(d)** approximately 80° to 150° **(e)** ≈ 9 knots; approximately 90° to 100° $r^2 = 2ar \cos \theta$ **92.** $(x^2 + y^2)^2 = x^2 - y^2$

83. $r \sin \theta = a$

v = a

 $x^{2} + y^{2} = 2ax$ $x^{2} - 2ax + y^{2} = 0$ $(x - a)^{2} + y^{2} = a^{2}$ Circle, radius *a*, center (a, 0) in rectangular coordinates $93. (a) r^{2} = \cos \theta; r^{2} = \cos (\pi - \theta)$ $r^{2} = -\cos \theta$ Not equivalent; test fails. $(-r)^{2} = \cos (-\theta) = \cos \theta$ Not equivalent; new test fails. $(-r)^{2} = \cos (-\theta) = \cos \theta$ Not equivalent; new test fails.

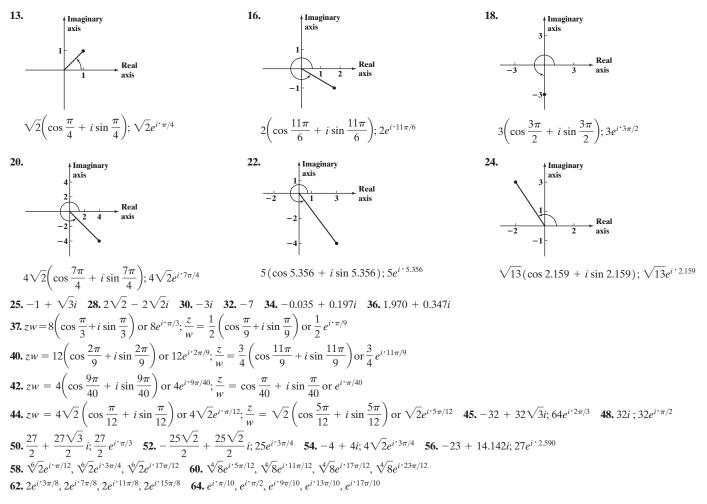
97. $\{x \mid 3 < x \le 8\}$, or (3, 8] 98. 420° 99. Amplitude = 2; period = $\frac{2\pi}{5}$ 100. Horizontal asymptote: y = 0; Vertical asymptote: x = 4 101. 3 102. $6\sqrt{30} \approx 32.86$ square units 103. $\left\{\frac{5}{4}\right\}$ 104. $\left\{-\frac{5}{2}, \frac{4}{3}\right\}$ 105. y = -4x - 5 106. $\cos^3 x = \cos x \cos^2 x = \cos x (1 - \sin^2 x) = \cos x - \sin^2 x \cos x$

Historical Problems (page 643)

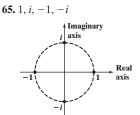
1. (a) 1 + 4i, 1 + i **(b)** -1, 2 + i

9.3 Assess Your Understanding (page 643)

5. real; imaginary **6.** magnitude; modulus; argument **7.** $r_1 r_2 e^{i(\theta_1 + \theta_2)}$ **8.** F **9.** three **10.** T **11.** c **12.** a



AN70 Answers: Chapter 9



67. Look at formula (7). $|z_k| = \sqrt[n]{r}$ for all k.

For negative integers:

69. Look at formula (7). The z_k are spaced apart by an angle of $\frac{2\pi}{n}$.

71. Since the sine and cosine functions each has period
$$2\pi$$
,
 $\cos\theta = \cos(\theta + 2k\pi)$ and $\sin\theta = \sin(\theta + 2k\pi)$, k an integer. Then,
 $re^{i\theta} = r(\cos\theta + i\sin\theta) = r[(\cos(\theta + 2k\pi) + i\sin(\theta + 2k\pi)] = re^{i(\theta + 2k\pi)}$, k an integer.

73. Assume the theorem is true for $n \ge 1$.

For
$$n = 0$$
:
 $z^0 = r^0 e^{i(0 \cdot \theta)} = r^0 [\cos(0 \cdot \theta) + i \sin(0 \cdot \theta)]$
 $1 = 1 \cdot [\cos 0 + i \sin 0]$
 $1 = 1 \cdot [1 + 0]$
 $1 = 1$ True

$$z^{-n} = (z^n)^{-1} = [r^n e^{i(n\theta)}]^{-1} = (r^n [\cos(n\theta) + i\sin(n\theta)])^{-1} \text{ with } n \ge 1$$

$$= \frac{1}{r^n [\cos(n\theta) + i\sin(n\theta)]} = \frac{1}{r^n [\cos(n\theta) + i\sin(n\theta)]} \cdot \frac{\cos(n\theta) - i\sin(n\theta)}{\cos(n\theta) - i\sin(n\theta)}$$

$$= \frac{\cos(n\theta) - i\sin(n\theta)}{r^n (\cos^2(n\theta) + \sin^2(n\theta))} = \frac{\cos(n\theta) - i\sin(n\theta)}{r^n} = r^{-n} [\cos(n\theta) - i\sin(n\theta)]$$

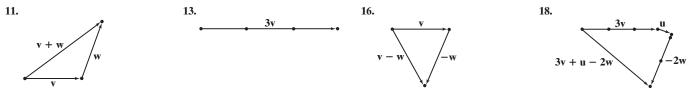
$$= r^{-n} [\cos(-n\theta) + i\sin(-n\theta)] = r^{-n} e^{i(-n\theta)}$$

Thus, De Moivre's Theorem is true for all integers.

76. $x + iy = \ln 7 + i(2k\pi)$, k an integer **77.** ≈ 40.50 **78.** $\frac{4}{3}\pi$ **79.** $2y\sqrt[3]{3x^2y^2}$ **80.** Minimum: $f(\frac{6}{5}) = -\frac{16}{5}$ **81.** $A \approx 26.4^\circ$, $B \approx 36.3^\circ$, $C \approx 117.3^\circ$ **82.** $\log_a \frac{x^3y^2}{z^5}$ **83.** $\{621\}$ **84.** $(f \circ g)(x) = 75x^6 - 20x^3$ **85.** $y = -\frac{3}{2}x + 8$ **86.** $\sqrt{16 \sec^2 x - 16} = \sqrt{16(\sec^2 x - 1)} = \sqrt{16 \tan^2 x} = 4 \tan x$

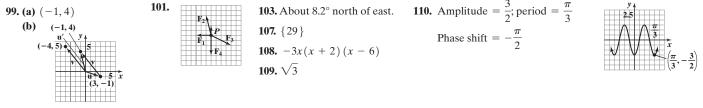
9.4 Assess Your Understanding (page 655)

1. vector 2.0 3. unit 4. position 5. horizontal; vertical 6. resultant 7. T 8. F 9. a 10. b



20. T 22. F 24. F 26. T 28. v = 3i + 4j 29. v = 2i + 4j 32. v = 8i - j 34. v = -i + j 35. 5 38. $\sqrt{2}$ 40. $\sqrt{13}$ 42. 1 43. -j 46. $\sqrt{89}$ 48. $\sqrt{34} - \sqrt{13}$ 50. i 52. $\frac{3}{5}i - \frac{4}{5}j$ 53. $\frac{\sqrt{2}}{2}i - \frac{\sqrt{2}}{2}j$ 56. 14 58. v = $\frac{8\sqrt{5}}{5}i + \frac{4\sqrt{5}}{5}j$, or v = $-\frac{8\sqrt{5}}{5}i - \frac{4\sqrt{5}}{5}j$ 60. $\{-2 + \sqrt{21}, -2 - \sqrt{21}\}$ 61. v = $\frac{5}{2}i + \frac{5\sqrt{3}}{2}j$ 64. v = $-7i + 7\sqrt{3}j$ 66. v = $\frac{25\sqrt{3}}{2}i - \frac{25}{2}j$ 67. 45° 70. 150° 72. 333.4° 74. 258.7° 76. $F = \frac{15}{2}i + \frac{15\sqrt{3}}{2}j$ 78. $F = (35\sqrt{3} + 30\sqrt{2})i + (35 + 30\sqrt{2})j$ 79. (a) v_a = 550j, v_w = $55\sqrt{2}i + 55\sqrt{2}j$ (b) v_g = $55\sqrt{2}i + (550 + 55\sqrt{2})j$ (c) The plane is traveling with a ground speed of 632.6 mph in an approximate direction of 71° east of north (N 71° E) 82. (a) v_a = $250\sqrt{2}i + 250\sqrt{2}j$, v_w = $40\sqrt{3}i + 40j$, v_g = $(250\sqrt{2} + 40\sqrt{3})i + (250\sqrt{2} + 40)j$ (b) The plane is traveling with a ground speed of 506.4 km/hr (c) N 42.94° E 84. Approximately 3669 lbb 85. The heading of the boat needs to be about 11.5° upstream. The velocity of the boat directly across the river is about 14.7 km/h. The time to cross the river is 3.06 min. 87. (a) N7.05°E (b) 12 min 89. The tension in the left cable is

about 845.2 lb, and the tension in the right cable is about 1000 lb 91. Tension in right part: 1088.4 lb; tension in left part: 1089.1 lb 93. $\mu = 0.36$ 95. 10.2951 lb 97. The truck must pull with a force of 4891.6 lb



111. 15 **112.** $(x - 10)^2 + (y + 2)^2 = 49$ **113.** *x*-intercepts: -3, -2, 3; *y*-intercept: -18 **114.** $\{5 - \sqrt{11}, 5 + \sqrt{11}\}$ **115.** $(x + 3)(x^2 + 9)$ or $x^3 + 3x^2 + 9x + 27$ **116.** $(f \circ g)(\theta) = \sqrt{25 - (5\sin\theta)^2} = \sqrt{25 - 25\sin^2\theta} = \sqrt{25(1 - \sin^2\theta)} = \sqrt{25\cos^2\theta} = 5\cos\theta$

Historical Problem (page 665)

 $(a\mathbf{i} + b\mathbf{j}) \cdot (c\mathbf{i} + d\mathbf{j}) = ac + bd$ Real part [($\overline{a + bi}$) (c + di)] = real part[(a - bi) (c + di)] = real part[$ac + adi - bci - bdi^2$] = ac + bd

9.5 Assess Your Understanding (page 665)

2. dot product 3. orthogonal 4. parallel 5. T 6. F 7. d 8. b 9. (a) 0 (b) 90° (c) orthogonal 12. (a) 0 (b) 90° (c) orthogonal **14.** (a) $\sqrt{3} - 1$ (b) 75° (c) neither **16.** (a) -50 (b) 180° (c) parallel **18.** (a) 0 (b) 90° (c) orthogonal **20.** $\frac{2}{3}$

21.
$$\mathbf{v}_1 = \frac{5}{2}\mathbf{i} - \frac{5}{2}\mathbf{j}, \mathbf{v}_2 = -\frac{1}{2}\mathbf{i} - \frac{1}{2}\mathbf{j}$$
 24. $\mathbf{v}_1 = -\frac{1}{5}\mathbf{i} - \frac{2}{5}\mathbf{j}, \mathbf{v}_2 = \frac{6}{5}\mathbf{i} - \frac{3}{5}\mathbf{j}$ **26.** $\mathbf{v}_1 = \frac{14}{5}\mathbf{i} + \frac{7}{5}\mathbf{j}, \mathbf{v}_2 = \frac{1}{5}\mathbf{i} - \frac{2}{5}\mathbf{j}$ **27.** $12\mathbf{i} - 9\mathbf{j}$ or $-12\mathbf{i} + 9\mathbf{j}$
29. $\frac{63}{5}\mathbf{f}$ (b) **31.** (c) $\|\mathbf{I}\| \approx 0.0361$; the intensity of the sum's rays is about 0.0361 W/cm²

29. $\frac{1}{2}$ tt-lb **31. (a)** $\|\mathbf{I}\| \approx 0.0361$; the intensity of the sun's rays is about 0.0361 W/cm²

(b) W = 18; eighteen watts of energy is collected (c) Vectors I and A should be parallel with the solar panels facing the sun. 33. Force required to keep the Sienna from rolling down the hill: 7376 lb; force perpendicular to the hill: 5248.4 lb 35. Timmy must exert 75.05 lb. **37.** 44.42° **39.** Let $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$. Then $\mathbf{0} \cdot \mathbf{v} = 0a + 0b = 0$.

41. $\mathbf{v} = \cos \alpha \mathbf{i} + \sin \alpha \mathbf{j}, 0 \le \alpha \le \pi; \mathbf{w} = \cos \beta \mathbf{i} + \sin \beta \mathbf{j}, 0 \le \beta \le \pi$. If θ is the angle between \mathbf{v} and \mathbf{w} , then $\mathbf{v} \cdot \mathbf{w} = \cos \theta$, since $\|\mathbf{v}\| = 1$ and $\|\mathbf{w}\| = 1$. Now $\theta = \alpha - \beta$ or $\theta = \beta - \alpha$. Since the cosine function is even, $\mathbf{v} \cdot \mathbf{w} = \cos(\alpha - \beta)$. Also, $\mathbf{v} \cdot \mathbf{w} = \cos \alpha \cos \beta + \sin \alpha \sin \beta$. So $\cos(\alpha - \beta) = \cos \alpha \cos \beta + \sin \alpha \sin \beta$.

43. $(\|\mathbf{w}\|\mathbf{v} + \|\mathbf{v}\|\mathbf{w}) \cdot (\|\mathbf{w}\|\mathbf{v} - \|\mathbf{v}\|\mathbf{w}) = \|\mathbf{w}\|^2 \mathbf{v} \cdot \mathbf{v} - \|\mathbf{w}\| \|\mathbf{v}\| \mathbf{v} \cdot \mathbf{w} + \|\mathbf{v}\| \|\mathbf{w}\| \mathbf{w} \cdot \mathbf{v} - \|\mathbf{v}\|^2 \mathbf{w} \cdot \mathbf{w} = \|\mathbf{w}\|^2 \mathbf{v} \cdot \mathbf{v} - \|\mathbf{v}\|^2 \|\mathbf{w}\|^2 - \|\mathbf{v}\|^2 \|\mathbf{w}\|^2 = 0$

49. (a) If $\mathbf{u} = a_1 \mathbf{i} + b_1 \mathbf{j}$ and $\mathbf{v} = a_2 \mathbf{i} + b_2 \mathbf{j}$, then, since $\|\mathbf{u}\| = \|\mathbf{v}\|, a_1^2 + b_1^2 = \|\mathbf{u}\|^2 = \|\mathbf{v}\|^2 = a_2^2 + b_2^2$, $(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) = (a_1 + a_2)(a_1 - a_2) + (b_1 + b_2)(b_1 - b_2) = (a_1^2 + b_1^2) - (a_2^2 + b_2^2) = 0.$ (b) The legs of the angle can be made to correspond to vectors $\mathbf{u} + \mathbf{v}$ and $\mathbf{u} - \mathbf{v}$.

52. 12 **53.**
$$\frac{9}{2}$$
 54. $(1 - \sin^2\theta)(1 + \tan^2\theta) = (\cos^2\theta)(\sec^2\theta) = \cos^2\theta \cdot \frac{1}{\cos^2\theta} = 1$
55. $V(x) = x(19 - 2x)(13 - 2x)$, or $V(x) = 4x^3 - 64x^2 + 247x$ **56.** $\left\{\frac{\ln 3 + \ln 16 + \ln 7}{\ln 7 - \ln 2}\right\}$ **57.** $f(x) = \sqrt[3]{x + 4} + 9$

58. Vertical asymptotes:
$$x = -3$$
, $x = 5$; Horizontal asymptote: $y = 2$ **59.** $-\frac{\sqrt{3}}{2}$ **60.** Vertex: $(9, -44)$; concave up

61.
$$(f \circ g)(x) = \frac{1}{[(3\tan x)^2 + 9]^{3/2}} = \frac{1}{(9\tan^2 x + 9)^{3/2}} = \frac{1}{[9(\tan^2 x + 1)]^{3/2}} = \frac{1}{(9\sec^2 x)^{3/2}} = \frac{1}{27|\sec^3 x|}$$

9.6 Assess Your Understanding (page 675)

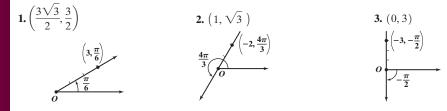
2. components **3.1 4.** F **5.** T **6.** a **8.** All points of the form (x, 0, z) **9.** All points of the form (x, y, 2) **12.** All points of the form (-4, y, z)**14.** All points of the form (1,2,z) **15.** $\sqrt{21}$ **18.** $\sqrt{33}$ **20.** $\sqrt{26}$ **22.** (2,0,0); (2,1,0); (0,1,0); (2,0,3); (0,1,3); (0,0,3)**24.** (1, 4, 3); (3, 2, 3); (3, 4, 3); (3, 2, 5); (1, 4, 5); (1, 2, 5) **26.** (-1, 2, 2); (4, 0, 2); (-1, 2, 5); (4, 0, 5); (-1, 0, 5) **28.** $\mathbf{v} = 3\mathbf{i} + 4\mathbf{j} - \mathbf{k}$ **29.** $\mathbf{v} = 2\mathbf{i} + 4\mathbf{j} + \mathbf{k}$ **32.** $\mathbf{v} = 8\mathbf{i} - \mathbf{j}$ **33.** 7 **36.** $\sqrt{3}$ **38.** $\sqrt{22}$ **39.** $-\mathbf{j} - 2\mathbf{k}$ **42.** $\sqrt{105}$ **44.** $\sqrt{38} - \sqrt{17}$ **46.** \mathbf{i} **47.** $\frac{3}{7}\mathbf{i} - \frac{6}{7}\mathbf{j} - \frac{2}{7}\mathbf{k}$ $49. \frac{\sqrt{3}}{3}\mathbf{i} + \frac{\sqrt{3}}{3}\mathbf{j} + \frac{\sqrt{3}}{3}\mathbf{k} \quad 51. \mathbf{v} \cdot \mathbf{w} = 0; \theta = 90^{\circ} \quad 54. \mathbf{v} \cdot \mathbf{w} = -2, \theta \approx 100.3^{\circ} \quad 56. \mathbf{v} \cdot \mathbf{w} = 0; \theta = 90^{\circ} \quad 58. \mathbf{v} \cdot \mathbf{w} = 52; \theta = 0^{\circ}$ **59.** $\alpha \approx 64.6^{\circ}; \beta \approx 149.0^{\circ}; \gamma \approx 106.6^{\circ}; \mathbf{v} = 7(\cos 64.6^{\circ}\mathbf{i} + \cos 149.0^{\circ}\mathbf{j} + \cos 106.6^{\circ}\mathbf{k})$ **62.** $\alpha = \beta = \gamma \approx 54.7^{\circ}$; $\mathbf{v} = \sqrt{3}(\cos 54.7^{\circ}\mathbf{i} + \cos 54.7^{\circ}\mathbf{j} + \cos 54.7^{\circ}\mathbf{k})$ **64.** $\alpha = \beta = 45^{\circ}$; $\gamma = 90^{\circ}$; $\mathbf{v} = \sqrt{2}(\cos 45^{\circ}\mathbf{i} + \cos 45^{\circ}\mathbf{j} + \cos 90^{\circ}\mathbf{k})$ **66.** $\alpha \approx 60.9^\circ$; $\beta \approx 144.2^\circ$; $\gamma \approx 71.1^\circ$; $\mathbf{v} = \sqrt{38} (\cos 60.9^\circ \mathbf{i} + \cos 144.2^\circ \mathbf{j} + \cos 71.1^\circ \mathbf{k})$ **67.** (a) $d = a + b + c = \langle 7, -5, 7 \rangle$ (b) 11.09 ft **70.** $(x-3)^2 + (y-2)^2 + (z-2)^2 = 16$ **72.** Radius = 4, center (1, 3, 0) **74.** Radius = 3, center (1, -3, -2) **76.** Radius = $\frac{3}{\sqrt{2}}$, center (4, 0, 3) **78.** newton-meters = -8 (joules) **79.** newton-meters = -6 (joules) **80.** $\left\{x \mid 2 < x \le \frac{13}{5}\right\}$ or $\left(2, \frac{13}{5}\right]$ **81.** $2x^2 + 2x - 5$ **82.** $\frac{1}{2}$ **83.** $c = 3\sqrt{5} \approx 6.71$; $A \approx 26.6^\circ$; $B \approx 63.4^\circ$ **84.** $5\sqrt{5}$ **85.** $P(x) = x^4 - 2x^3 + 11x^2 - 2x + 10$ **86.** $f^{-1}(x) = \frac{8x+5}{x}$ **87.** $\frac{24}{\pi}$ **88.** $9\pi - 18$ square units 9.7 Assess Your Understanding (page 681) **1.** T **2.** T **3.** T **4.** F **5.** F **6.** T **7.** 2 **10.** 4 **12.** -11A + 2B + 5C **14.** -6A + 23B - 15C

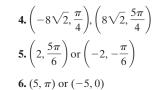
15. (a) 5i + 5j + 5k (b) -5i - 5j - 5k (c) 0 (d) 0 **17.** (a) i - j - k (b) -i + j + k (c) 0 (d) 0 **20.** (a) -i + 2j + 2k (b) i - 2j - 2k (c) 0 (d) 0 **22.** (a) 3i - j + 4k (b) -3i + j - 4k (c) 0 (d) 0 **24.** -9i - 7j - 3k**26.** 9i + 7j + 3k **28.** 0 **30.** -27i - 21j - 9k **32.** -18i - 14j - 6k **34.** 0 **36.** -25 **38.** 25 **40.** 0 **41.** Any vector of the form $c(-9\mathbf{i} - 7\mathbf{j} - 3\mathbf{k})$, where c is a nonzero scalar **44.** Any vector of the form $c(-\mathbf{i} + \mathbf{j} + 5\mathbf{k})$, where c is a nonzero scalar **46.** $\sqrt{166}$ **48.** $\sqrt{555}$ **49.** $\sqrt{34}$ **52.** $\sqrt{998}$ **53.** $\frac{5}{\sqrt{30}}\mathbf{i} + \frac{2}{\sqrt{30}}\mathbf{j} + \frac{1}{\sqrt{30}}\mathbf{k}$ or $-\frac{5}{\sqrt{30}}\mathbf{i} - \frac{2}{\sqrt{30}}\mathbf{j} - \frac{1}{\sqrt{30}}\mathbf{k}$ **55.** 98 cubic units **57.** $\mathbf{u} \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix} = (b_1 c_2 - b_2 c_1) \mathbf{i} - (a_1 c_2 - a_2 c_1) \mathbf{j} + (a_1 b_2 - a_2 b_1) \mathbf{k}$ $\|\mathbf{u} \times \mathbf{v}\|^2 = \sqrt{(b_1c_2 - b_2c_1)^2 + (a_1c_2 - a_2c_1)^2 + (a_1b_2 - a_2b_1)^2})^2$ $= b_1^2 c_2^2 - 2b_1 b_2 c_1 c_2 + b_2^2 c_1^2 + a_1^2 c_2^2 - 2a_1 a_2 c_1 c_2 + a_2^2 c_1^2 + a_1^2 b_2^2 - 2a_1 a_2 b_1 b_2 + a_2^2 b_1^2$ $\|\mathbf{u}\|^2 = a_1^2 + b_1^2 + c_1^2 \|\mathbf{v}\|^2 = a_2^2 + b_2^2 + c_2^2$

$$\|\mathbf{u}\|^2 = a_1^2 + b_1^2 + c_1^2, \|\mathbf{v}\|^2 = a_2^2 + b_2^2 + b_2^2$$

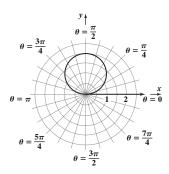
AN72 Answers: Chapter 9

$$\begin{split} \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 &= (a_1^2 + b_1^2 + c_1^2) (a_2^2 + b_2^2 + c_2^2) = a_1^2 a_2^2 + a_1^2 b_2^2 + a_1^2 c_2^2 + b_1^2 b_2^2 + b_1^2 c_2^2 + b_2^2 c_1^2 + b_2^2 c_1^2 + c_1^2 c_2^2 \\ &= a_1^2 a_2^2 + b_1 b_2 + c_1 c_2)^2 = (a_1 a_2 + b_1 b_2 + c_1 c_2) (a_1 a_2 + b_1 b_2 + c_1 c_2) \\ &= a_1^2 a_2^2 + a_1 a_2 b_1 b_2 + a_1 a_2 c_1 c_2 + b_1 b_2 c_1 c_2 + b_1^2 b_2^2 + b_1^2 b_2^2 + b_1^2 b_2^2 + c_1^2 c_2^2 \\ &= a_1^2 a_2^2 + b_1^2 b_2^2 + c_1^2 c_2^2 + b_1 a_2 b_1 b_2 + 2 b_1 b_2 c_1 c_2 + 2 a_1 a_2 b_1 b_2 - 2 b_1 b_2 c_1 c_2 - 2 a_1 a_2 c_1 c_2, \text{ which equals } \|\mathbf{u} \times \mathbf{v}\|^2. \end{split}$$
59 By Problem 58, since **u** and **v** are orthogonal, $\|\mathbf{u} \times \mathbf{v}\| = \|\mathbf{u}\| \|\mathbf{v}\|$. If, in addition, **u** and **v** are unit vectors, $\|\mathbf{u} \times \mathbf{v}\| = 1 \cdot 1 = 1.$
61. Assume that $\mathbf{u} = \mathbf{a} + \mathbf{b} + \mathbf{c} + \mathbf{c}$

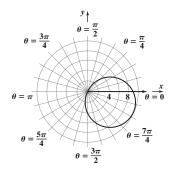




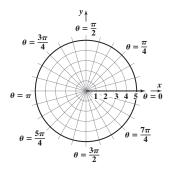
7. (a) x² + (y - 1)² = 1
(b) circle, radius 1, center (0, 1) in rectangular coordinates



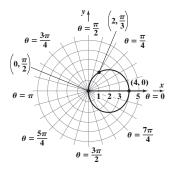
10. (a) $(x - 4)^2 + (y + 2)^2 = 25$ **(b)** circle, radius 5, center (4, -2) in rectangular coordinates

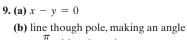


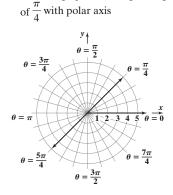
8. (a) $x^2 + y^2 = 25$ (b) circle, radius 5, center at pole



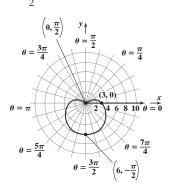
11. Circle; radius 2, center (2, 0) in rectangular coordinates; symmetric with respect to the polar axis





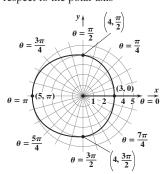


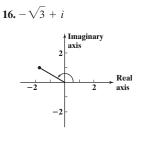
12. Cardioid; symmetric with respect to the line $\theta = \frac{\pi}{2}$

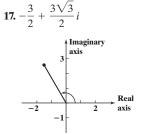


13. Limaçon without inner loop; symmetric with respect to the polar axis

14. $2\sqrt{13} (\cos 146.3^\circ + i \sin 146.3^\circ)$







15. $5(\cos 5.640 + i \sin 5.640); 5e^{i \cdot 5.640}$

18.
$$0.10 - 0.02i$$

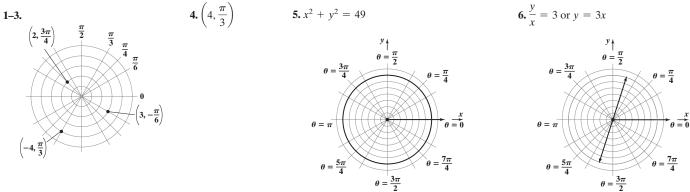
19. $zw = \cos\frac{13\pi}{18} + i\sin\frac{13\pi}{18}$ or $e^{i \cdot 13\pi/18}$; $\frac{z}{w} = \cos\frac{\pi}{6} + i\sin\frac{\pi}{6}$ or $e^{i \cdot \pi/6}$
20. $\frac{3}{4}\left(\frac{2\pi}{3} + i\sin\frac{2\pi}{3}\right)$
21. $zw = 5\left(\cos\frac{\pi}{36} + i\sin\frac{\pi}{36}\right)$ or $5e^{i \cdot \pi/36}$; $\frac{z}{w} = 5\left(\cos\frac{\pi}{12} + i\sin\frac{\pi}{12}\right)$ or $5e^{i \cdot \pi/12}$ **22.** $\frac{27}{2} + \frac{27\sqrt{3}}{2}i$; $27e^{i \cdot \pi/3}$
23. $\frac{5\sqrt{10}}{2}(1-i)$ **24.** 16 **25.** $-8432 + 5376i$ **26.** $0.6180 - 1.9021i$

27.
$$\mathbf{v} = 2\mathbf{i} - 4\mathbf{j}; \|\mathbf{v}\| = 2\sqrt{5}$$
 30. $\mathbf{v} = -\mathbf{i} + 3\mathbf{j}; \|\mathbf{v}\| = \sqrt{10}$ 31. $2\mathbf{i} - 2\mathbf{j}$ 32. $-20\mathbf{i} + 13\mathbf{j}$
33. $\sqrt{5}$ 34. $\sqrt{5} + 5 \approx 7.24$ 35. $-\frac{2\sqrt{5}}{5}\mathbf{i} + \frac{\sqrt{5}}{5}\mathbf{j}$ 36. $\mathbf{v} = \frac{3}{2}\mathbf{i} + \frac{3\sqrt{3}}{2}\mathbf{j}$ 37. 120° 38. $\sqrt{43} \approx 6.56$
39. $\mathbf{v} = 3\mathbf{i} - 5\mathbf{j} + 3\mathbf{k}$ 40. $21\mathbf{i} - 2\mathbf{j} - 5\mathbf{k}$ 41. $\sqrt{38}$ 42. 0 43. $3\mathbf{i} + 9\mathbf{j} + 9\mathbf{k}$ 44. 0
45. $\frac{\sqrt{19}}{19}\mathbf{i} + \frac{3\sqrt{19}}{19}\mathbf{j} + \frac{3\sqrt{19}}{19}\mathbf{k}$ or $-\frac{\sqrt{19}}{19}\mathbf{i} - \frac{3\sqrt{19}}{19}\mathbf{j} - \frac{3\sqrt{19}}{19}\mathbf{k}$ 46. $\mathbf{v} \cdot \mathbf{w} = -11; \theta \approx 169.7^{\circ}$
47. $\mathbf{v} \cdot \mathbf{w} = -4; \theta \approx 153.4^{\circ}$ 48. $\mathbf{v} \cdot \mathbf{w} = 1; \theta \approx 70.5^{\circ}$ 49. $\mathbf{v} \cdot \mathbf{w} = 0; \theta = 90^{\circ}$ 50. Parallel 51. Neither

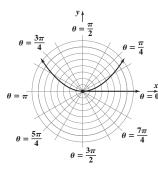
52. Orthogonal **53.** $\mathbf{v}_1 = \frac{4}{5}\mathbf{i} - \frac{3}{5}\mathbf{j}; \mathbf{v}_2 = \frac{6}{5}\mathbf{i} + \frac{8}{5}\mathbf{j}$ **54.** $\mathbf{v}_1 = \frac{9}{10}(3\mathbf{i} + \mathbf{j}); \mathbf{v}_2 = -\frac{7}{10}\mathbf{i} + \frac{21}{10}\mathbf{j}$ **55.** $\alpha \approx 56.1^\circ; \beta \approx 138^\circ; \gamma \approx 68.2^\circ$ **56.** $2\sqrt{83}$ **57.** $-2\mathbf{i} + 3\mathbf{j} - \mathbf{k}$ **58.** 0 **59.** $\sqrt{29} \approx 5.39$ mph; 0.4 mi **60.** Left cable: 1843.21 lb; right cable: 1630.41 lb **61.** 50 ft-lb

62. A force of 697.2 lb is needed to keep the van from rolling down the hill. The magnitude of the force on the hill is 7969.6 lb.

Chapter Test (page 686)





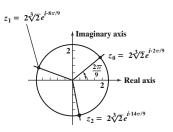


8. r² cos θ = 5 is symmetric about the pole, the polar axis, and the line θ = π/2.
9. r = 5 sin θ cos² θ is symmetric about the line θ = π/2. The tests for symmetry about the pole and the polar axis fail, so the graph of r = 5 sin θ cos² θ may or may not be symmetric about the pole or polar axis.

$$10. \ z \cdot w = 6\left(\cos\frac{107\pi}{180} + i\sin\frac{107\pi}{180}\right); 6e^{i \cdot 107\pi/180} \quad 11. \frac{w}{z} = \frac{3}{2}\left(\cos\frac{33\pi}{20} + i\sin\frac{33\pi}{20}\right); \frac{3}{2}e^{i \cdot 33\pi/20}$$
$$12. \ w^5 = 243\left(\cos\frac{11\pi}{18} + i\sin\frac{11\pi}{18}\right); 243e^{i \cdot 11\pi/18}$$

AN74 Answers: Chapter 10

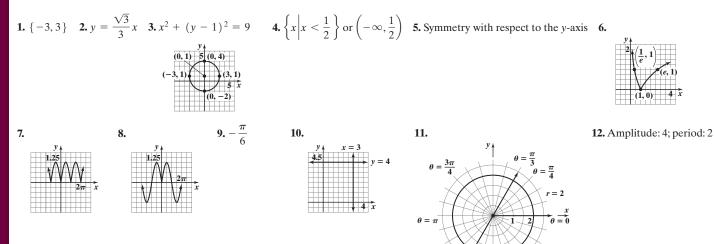
13.
$$z_0 = 2\sqrt[3]{2}e^{i\cdot 2\pi/9}, z_1 = 2\sqrt[3]{2}e^{i\cdot 8\pi/9}, z_2 = 2\sqrt[3]{2}e^{i\cdot 14\pi/9}$$



Cumulative Review (page 687)

14. $\mathbf{v} = \langle 5\sqrt{2}, -5\sqrt{2} \rangle$ 15. $\|\mathbf{v}\| = 10$ 16. $\mathbf{u} = \frac{\mathbf{v}}{\|\mathbf{v}\|} = \langle \frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2} \rangle$ 17. 315° off the positive *x*-axis 18. $\mathbf{v} = 5\sqrt{2}\mathbf{i} - 5\sqrt{2}\mathbf{j}$ 19. $\mathbf{v}_1 + 2\mathbf{v}_2 - \mathbf{v}_3 = 6\mathbf{i} - 10\mathbf{j}$ 20. Vectors \mathbf{v}_1 and \mathbf{v}_4 are parallel. 21. Vectors \mathbf{v}_2 and \mathbf{v}_3 are orthogonal. 22. 172.87° 23. $-9\mathbf{i} - 5\mathbf{j} + 3\mathbf{k}$ 24. $\alpha \approx 57.7^\circ, \beta \approx 143.3^\circ, \gamma \approx 74.5^\circ$ 25. $\sqrt{115}$ 26. The cable must be able to endure a tension of approximately 670.82 lb.

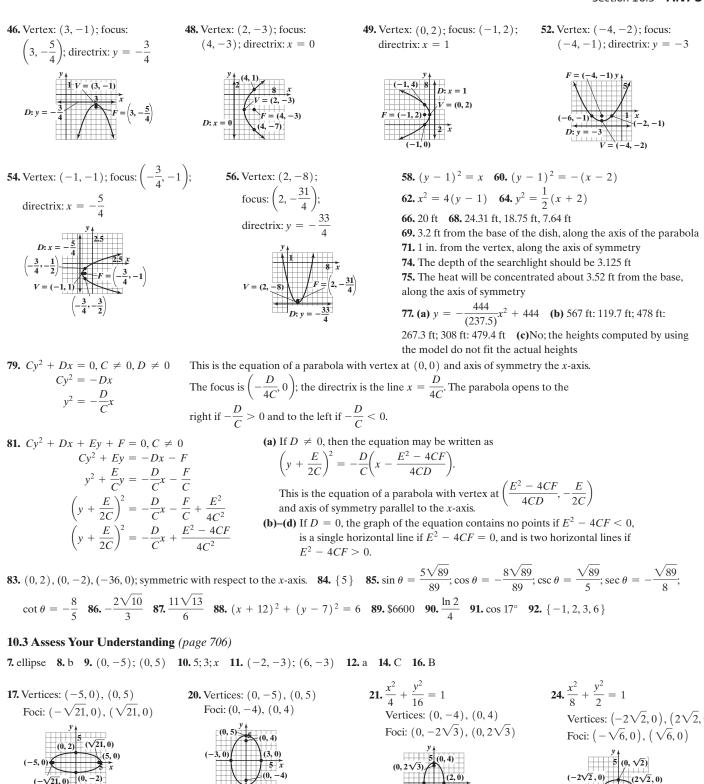
 $\frac{7\pi}{4}$

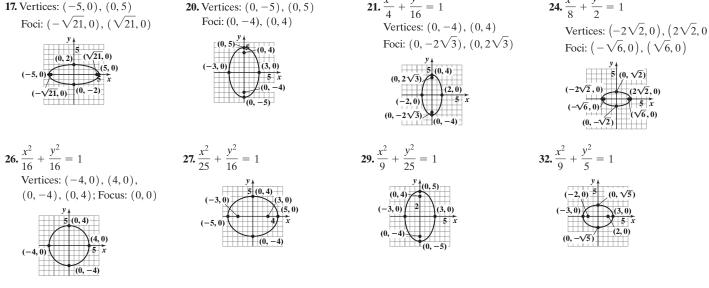


CHAPTER 10 Analytic Geometry

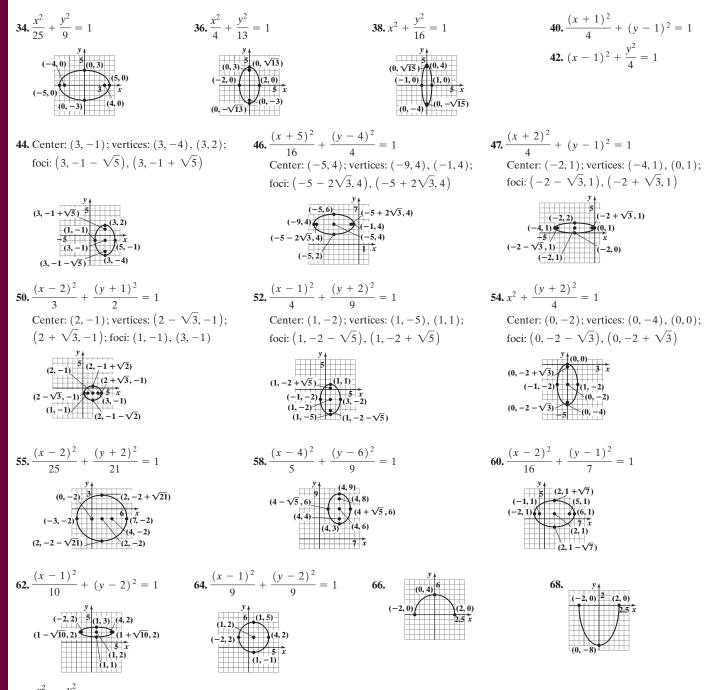
10.2 Assess Your Understanding (page 696)

7. parabola; axis of symmetry 8. latus rectum 9. c 10. (3,2) 11. d 12. F 14. B 16. E 18. H 20. C **21.** $y^2 = 16x$ **24.** $x^2 = -12y$ **26.** $y^2 = -8x$ **28.** $x^2 = 2y$ D: x = -4= (0, 0) (0, 0) **29.** $x^2 = \frac{4}{3}y$ **34.** $(y + 2)^2 = 4(x + 1)$ **31.** $(x-2)^2 = -8(y+3)$ **36.** $(x + 3)^2 = 4(y - 3)$ **38.** $(y + 2)^2 = -8(x + 1)$ **40.** Vertex: (0, 0); focus: (0, 1); **41.** Vertex: (0, 0); focus: (-4, 0); **44.** Vertex: (-1, 2); focus: (1, 2); directrix: y = -1directrix: x = 4directrix: x = -3 $2 \uparrow D: x = 1$ $F = (0, 1) \begin{array}{c} y \\ 2.5 \end{array}$ D: x = 410 r (0. 0)





AN76 Answers: Chapter 10



70. $\frac{x^2}{324} + \frac{y^2}{81} = 1$ **71.** The ceiling will be 40 ft high in the center **74.** 40 ft, $y \approx 17.32$ ft; 30 ft $y \approx 21.65$ ft; 50 ft $y \approx 13.82$ ft **75.** To get the width of the ellipse at x = 10, we need to double the value of y. Thus, the width 10 ft from the vertex is 52.8 ft. **77.** The elliptical hole will have a major axis of length 2241 in. and a minor axis of length 8 in. **79.** Perihelion: 70.5 million miles; $b \approx 72.95 \times 10^6$; $\frac{x^2}{5329} + \frac{y^2}{5325.75} = 1$ **81.** Mean distance: 453.4 million mi; perihelion: 422.8 million mi; $\frac{x^2}{205571.56} + \frac{y^2}{26,811.72} = 1$ **83.** a = 20 million mi, c = 13 million mi, aphelion: 33 million mi

89. (a)
$$Ax^2 + Cy^2 + F = 0$$

 $Ax^2 + Cy^2 = -F$
 $\frac{x^2}{\left(-\frac{F}{A}\right)} + \frac{y^2}{\left(-\frac{F}{C}\right)} = 1$, where $-\frac{F}{A}$ and $-\frac{F}{C}$ are positive. This is the equation of an ellipse with center at $(0, 0)$.

(b) If A = C, the equation may be written as $x^2 + y^2 = -\frac{F}{A}$. This is the equation of a circle with center at (0, 0) and radius equal to $\sqrt{-\frac{F}{A}}$. 92. Zeros: $5 - 2\sqrt{3}, 5 + 2\sqrt{3}$; x-intercepts: $5 - 2\sqrt{3}, 5 + 2\sqrt{3}$ 93. Domain: $\{x | x \neq 5\}$; Horizontal asymptote: y = 2; Vertical asymptote: x = 594. 617.1 ft-lb 95. $b \approx 10.94, c \approx 17.77, B = 38^{\circ}$ 96. $\left\{\frac{\pi}{30}, \frac{7\pi}{30}, \frac{13\pi}{30}\right\}$ 97. $\frac{10}{7}$ 98. $\{-0.5397\}$ 99. 4x - 7 100. $\{164\}$ 101. $\{-3 - 2\sqrt{5}, -3 + 2\sqrt{5}\}$

 $y + 3 = -\frac{3}{2}(x-2)$

10.4 Assess Your Understanding (page 719) **7.** hyperbola **8.** transverse axis **9.** b **10.** (2,4); (2, -2) **11.** (2,6); (2, -4) **12.** c **13.** 2; 3; x **14.** $y = -\frac{4}{0}x$; $y = \frac{4}{0}x$ **15.** B **18.** A **21.** $\frac{y^2}{16} - \frac{x^2}{20} = 1$ $24. \frac{x^2}{9} - \frac{y^2}{16} = 1$ **19.** $x^2 - \frac{y^2}{8} = 1$ $V_{1} = (-1, 0)$ $V_{1} = (-1, 0)$ $V_{2} = (1, 0)$ $V_{2} = (1, 0)$ $V_{3} = (-3, 0)$ $V_{4} = (-3, 0)$ $y = -\frac{4}{3}x \qquad y = -\frac{4}{3}x \qquad y = \frac{4}{3}x \\ V_1 = (-3, 0) \qquad V_2 = (3, 0) \\ F_1 = (-5, 0) \qquad F_2 = (5, 0) \\ (0, -4) \qquad F_2 = (5, 0) \\ (0, -4) \qquad F_2 = (5, 0) \\ (0, -4) \qquad F_3 = (-5, 0) \\ (0, -4) \qquad F_4 = (-5, 0) \\ (0, -4) \qquad F_4$ $(0, -2\sqrt{2})$ $y = -2\sqrt{2}x$ $V_1 = (0, -4)$ $F_1 = (0, -6)$ **26.** $\frac{y^2}{36} - \frac{x^2}{9} = 1$ **28.** $\frac{x^2}{8} - \frac{y^2}{8} = 1$ **30.** $\frac{x^2}{25} - \frac{y^2}{9} = 1$ $F_{2} = (0, 3\sqrt{5})$ $= -2x y_{1} / y_{2} = 2x$ $0 / y_{2} = (0, -3, 0)$ (-3, 0) / (3, 0) (-3, 0) / (3, 0)y = -x $y_{1} (0, 2\sqrt{2})$ y = x $V_{1} = (-2\sqrt{2}, 0)$ $F_{1} = (-4, 0)$ y = -x $V_{2} = (2\sqrt{2}, 0)$ $F_{2} = (4, 0)$ Center: (0, 0)Transverse axis: x-axis $V_2 = (0, 6)$ Vertices: (-5, 0), (5, 0)Foci: $(-\sqrt{34}, 0), (\sqrt{34}, 0)$ $V_1 = (0, -6)$ Asymptotes: $y = \pm \frac{3}{5}x$ $(0, -2\sqrt{2})$ $F_1 = (0, -3\sqrt{5})$ $y = -\frac{3}{5}x$ $y = -\frac{3}{5}x$ $F_1 = (-\sqrt{34}, 0)$ $V_1 = (-5, 0)$ $V_2 = (5, 0)$ $y = \frac{3}{5}x$ $F_2 = (\sqrt{34}, 0)$ $V_1 = (-5, 0)$ **36.** $\frac{y^2}{25} - \frac{x^2}{25} = 1$ $31. \frac{x^2}{4} - \frac{y^2}{16} = 1$ **34.** $\frac{y^2}{9} - x^2 = 1$ **38.** $x^2 - y^2 = 1$ 40. $\frac{y^2}{36} - \frac{x^2}{9} = 1$ Center: (0, 0)Center: (0, 0)Center: (0, 0)Transverse axis: x-axis Transverse axis: y-axis Transverse axis: y-axis Vertices: (-2, 0), (2, 0)Vertices: (0, -3), (0, 3)Vertices: (0, -5), (0, 5)Foci: $(-2\sqrt{5}, 0), (2\sqrt{5}, 0)$ Foci: $(0, -\sqrt{10}), (0, \sqrt{10})$ Foci: $(0, -5\sqrt{2}), (0, 5\sqrt{2})$ Asymptotes: $y = \pm x$ Asymptotes: $y = \pm 2x$ Asymptotes: $y = \pm 3x$ $y = -3x \quad y_{+} \quad y = 3x$ $F_{2} = (0, \sqrt{10})$ $(-1, 0) \quad V_{2} = (0, 3)$ $V_{1} = (0, -3) \quad (1, 0)$ $F_{1} = (0, -\sqrt{10})$ $y = -2x \quad y \neq y = 2x$ $V_1 = (-2, 0) \quad V_2 = (2, 0)$ $V_2 = (0, 5)$ $F_2 = (0, 5\sqrt{2})$ $F_1 = (-2\sqrt{5}, 0)$ 10 7 $V_1 = (0, -5)$ $F_1 = (0, -5\sqrt{2})$ **41.** $\frac{(x-4)^2}{4} - \frac{(y+1)^2}{5} = 1$ $44. \frac{(y+4)^2}{4} - \frac{(x+3)^2}{12} = 1$ **46.** $(x-5)^2 - \frac{(y-7)^2}{3} = 1$ $F_{1} = (1, -1)$ $V_{1} = (2, -1)$ $(4, -1 + \sqrt{5})$ $y + 1 = \frac{\sqrt{5}}{2}(x - 4)$ $F_{2} = (7, -1)$ $V_{2} = (6, -1)$ $y + 1 = -\frac{\sqrt{5}}{2}(x - 4)$ $F_{2} = (-3, 0) \qquad y + 4 = \frac{\sqrt{3}}{3}(x+3)$ $V_{2} = (-3, -2) \qquad 6 \qquad y + 4 = \frac{\sqrt{3}}{3}(x+3)$ $(-3 - 2\sqrt{3}, -4) \qquad (-3 + 2\sqrt{3}, -4)$ $V_{1} = (-3, -6) \qquad y + 4 = -\frac{\sqrt{3}}{3}(x+3)$ $F_{2} = (-3, -8)$ $V_{1} = (4,7) + V_{2} = (6,7) + V_{2} = (6,7) + F_{1} = (3,7) + F_{2} = (7,7) + F_{3} = (7,7$ $(5,7-\sqrt{3}) \qquad y-7 = -\sqrt{3} (x-5)$ $V_{1} = (0, -3)$ $y + 3 = \frac{3}{2}(x-2)$ $y + 3 = \frac{3}{2}(x-2)$ $48. \frac{(x-1)^2}{4} - \frac{(y+1)^2}{9} = 1$ **50.** $\frac{(x-2)^2}{4} - \frac{(y+3)^2}{9} = 1$ $y + 1 = -\frac{3}{2}(x-1) \qquad y + 1 = \frac{3}{2}(x-1)$ $(1, -1) \qquad 4 \qquad 5 \qquad x$ $F_1 = (1 - \sqrt{13}, -1) \qquad 7 \qquad F_2 = (1 + \sqrt{13}, -1)$ $V_1 = (-1, -1) \qquad V_2 = (3, -1)$ $(1, -4) \qquad (1, -4)$ Center: (2, -3) $V_1 = (0, -3)$ $F_1 = (2 - \sqrt{13}, -3)$ $F_1 = (2 - \sqrt{13}, -3)$

Transverse axis: parallel to x-axis Vertices: (0, -3), (4, -3)Foci: $(2 - \sqrt{13}, -3), (2 + \sqrt{13}, -3)$ Asymptotes: $y + 3 = \pm \frac{3}{2}(x - 2)$

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52. $\frac{(y-2)^2}{4} - (x+2)^2 = 1$ Center: (-2, 2)Transverse axis: parallel to y-axis Vertices: (-2, 0), (-2, 4)Foci: $(-2, 2 - \sqrt{5}), (-2, 2 + \sqrt{5})$ Asymptotes: $y - 2 = \pm 2(x + 2)$ $y - 2 = -2(x + 2) \quad y_{+} \quad y - 2 = 2(x + 2)$ $F_{2} = (-2, 2 + \sqrt{5}) \quad V_{2} = (-2, 4)$ $(-3, 2) \quad V_{1} = (-2, 0) \quad V_{2} = x$ $V_{1} = (-2, 0) \quad V_{2} = x$ $F_{1} = (-2, 2 - \sqrt{5})$ **58.** $\frac{(y-2)^2}{4} - (x+1)^2 = 1$ Center: (-1, 2)Transverse axis: parallel to y-axis Vertices: (-1, 0), (-1, 4)Foci: $(-1, 2 - \sqrt{5}), (-1, 2 + \sqrt{5})$ Asymptotes: $y - 2 = \pm 2(x + 1)$ $y - 2 = -2(x + 1) \quad y - 2 = 2(x + 1)$ $(-1, 2) \quad F_{2} = (-1, 2 + \sqrt{5})$ $(-2, 2) \quad V_{2} = (-1, 4)$ $V_{1} = (-1, 0) \quad (0, 2)$ $F_1 = (-1, 2 - \sqrt{5})$ 64. 66.

70. Vertex: (0, 3); focus: (0, 7); directrix: y = -1 $F = (0, 7)_{y}$ V = (0, 3) 10 x

54. $\frac{(x+1)^2}{4} - \frac{(y+2)^2}{4} = 1$ Center: (-1, -2)Transverse axis: parallel to x-axis Vertices: (-3, -2), (1, -2)Foci: $(-1 - 2\sqrt{2}, -2), (-1 + 2\sqrt{2}, -2)$ Asymptotes: $y + 2 = \pm (x + 1)$ y + 2 = x + 1 $F_2 = (-1 + 2\sqrt{2}, -2)$ $F_1 = (-1 - 2\sqrt{2}, -2)$ $V_2 = (1, -2)$ y + 2 = -(x + 1) $V_1 = (-3, -2)$ (-1, -4) $60. \frac{(x-3)^2}{4} - \frac{(y+2)^2}{16} = 1$ Center: (3, -2)Transverse axis: parallel to x-axis Vertices: (1, -2), (5, -2)Foci: $(3 - 2\sqrt{5}, -2), (3 + 2\sqrt{5}, -2)$ Asymptotes: $y + 2 = \pm 2(x - 3)$ y + 2 = 2(x - 3)y + 2 = -2(x - 3) $F_2 = (3 + 2\sqrt{5}, -2)$ **68.** Center: (3, 0) Transverse axis: parallel to x-axis Vertices: (1, 0), (5, 0)Foci: $(3 - \sqrt{29}, 0), (3 + \sqrt{29}, 0)$ Asymptotes: $y = \pm \frac{5}{2}(x-3)$ 74

72. $\frac{(x-5)^2}{9} + \frac{y^2}{25} = 1$ Center: (5,0); vertices: (5,5), (5,-5); foci: (5,-4), (5,4)

$$(2, 0) \qquad \begin{array}{c} y \downarrow & V_1 = (5, 5) \\ \hline & & F_1 = (5, 4) \\ \hline & & & F_1 = (5, 4) \\ \hline & & & & g \downarrow x \\ V_2 = (5, -5) \end{array}$$

56. $(x - 1)^2 - (y + 1)^2 = 1$ Center: (1, -1)Transverse axis: parallel to *x*-axis Vertices: (0, -1), (2, -1)Foci: $(1 - \sqrt{2}, -1), (1 + \sqrt{2}, -1)$ Asymptotes: $y + 1 = \pm (x - 1)$

$$y + 1 = -(x - 1) \xrightarrow{y^2} (1, 0) \xrightarrow{y^2} (y + 1 = x - 1)$$

$$F_1 = (1 - \sqrt{2}, -1) \xrightarrow{y^2} (x + 4 - x)$$

$$F_2 = (1 + \sqrt{2}, -1)$$

$$V_1 = (0, -1) \qquad V_2 = (2, -1)$$

62.
$$\frac{(y-1)^2}{4} - (x+2)^2 = 1$$

Center: (-2, 1)Transverse axis: parallel to y-axis Vertices: Foci: $(-2, 1-\sqrt{5}), (-2, 3)$ Asymptotes: $y - 1 = \pm 2(x + 2)$

$$F_{2} = (-2, 1 + \sqrt{5})$$

$$y - 1 = -2(x + 2)$$

$$(-2, 1)$$

$$y_{1} + y - 1 = 2(x + 2)$$

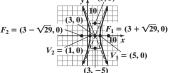
$$(-2, 1)$$

$$(-3, 1)$$

$$(-1, 1)$$

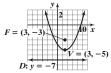
$$V_{1} = (-2, -1)$$

$$F_{1} = (-2, 1 - \sqrt{5})$$



4.
$$(x - 3)^2 = 8(y + 5)$$

Vertex: $(3, -5)$; focus: $(3, -3)$;
directrix: $y = -7$



75. The fireworks display is 50,138 ft north of the person at point A. **77.** The tower is 592.4 ft tall. **79.** (a) asymptotes $y = \pm x$

(b) $\frac{x^2}{16} - \frac{y^2}{16} = 1, x \ge 0$ 81. $\frac{y^2}{81} - \frac{x^2}{88} = 1$ 83. If the eccentricity is close to 1, the "opening" of the hyperbola is very small. As *e* increases, the opening gets bigger.

85.
$$\frac{x^2}{4} - y^2 = 1$$
; asymptotes $y = \pm \frac{1}{2}x$
 $y^2 - \frac{x^2}{4} = 1$; asymptotes $y = \pm \frac{1}{2}x$
(-2, 0)
 $(-2, 0)$
 (-1)
 $y = -\frac{1}{2}x$

87.
$$Ax^2 + Cy^2 + F = 0$$

 $Ax^2 + Cy^2 = -F$
If A and C are of opposite sign and $F \neq 0$, this equation may be written as $\frac{x^2}{\left(-\frac{F}{A}\right)} + \frac{y^2}{\left(-\frac{F}{C}\right)} = 1$,
where $-\frac{F}{A}$ and $-\frac{F}{C}$ are opposite in sign. This is the equation of a hyperbola with center at $(0, 0)$. The transverse
axis is the x-axis if $-\frac{F}{A} > 0$; the transverse axis is the y-axis if $-\frac{F}{A} < 0$.
89. Amplitude $= \frac{1}{2}$: Period $= \frac{2\pi}{3}$; Phase shift $= -\frac{\pi}{3}$;
Vertical shift $= 5$
90. $c \approx 13.16, A \approx 31.6^{\circ}, B = 48.4^{\circ}$ 91. $(6, -6\sqrt{3})$
93. $f^{-1}(x) = \ln\left(\frac{x-4}{3}\right) + 1$ 94. $\frac{9\pi}{4} - \frac{9}{2} \approx 2.57$ sq units
95. $\{-4\}$ 96. $\left(\frac{1}{2}, -\frac{3}{2}\right)$ 97. $\frac{\sqrt{16-x^2}}{4}$
10.5 A secrece Your Linderstanding (near 728)

10.5 Assess Your Understanding (page 728)

5. $\cot(2\theta) = \frac{A-C}{B}$ **6.** d **7.** $B^2 - 4AC < 0$ **8.** c **9.** T **10.** F **11.** Parabola **14.** Ellipse **16.** Hyperbola **18.** Hyperbola **20.** Circle **21.** $x = \frac{\sqrt{2}}{2}(x' - y'), y = \frac{\sqrt{2}}{2}(x' + y')$ **24.** $x = \frac{\sqrt{2}}{2}(x' - y'), y = \frac{\sqrt{2}}{2}(x' + y')$ **26.** $x = \frac{1}{2}(x' - \sqrt{3}y'), y = \frac{1}{2}(\sqrt{3}x' + y')$ **28.** $x = \frac{\sqrt{5}}{5}(x' - 2y'), y = \frac{\sqrt{5}}{5}(2x' + y')$ **30.** $x = \frac{\sqrt{13}}{13}(3x' - 2y'), y = \frac{\sqrt{13}}{13}(2x' + 3y')$

31. $\theta = 45^{\circ}$ (see Problem 21)

 $x'^2 - \frac{{y'}^2}{3} = 1$

(

Hyperbola Center at origin Transverse axis is the x'-axis. Vertices at $(\pm 1, 0)$



37. $\theta \approx 63^\circ$ (see Problem 27) $y'^2 = 8x'$ Parabola Vertex at (0, 0)Focus at (2,0)



34. $\theta = 45^{\circ}$ (see Problem 23) $x'^2 + \frac{{y'}^2}{4} = 1$

Ellipse Center at (0,0)Major axis is the y'-axis. Vertices at $(0, \pm 2)$



40. $\theta \approx 34^\circ$ (see Problem 29) $\frac{(x'-2)^2}{4} + y'^2 = 1$ Ellipse Center at (2, 0)Major axis is the x'-axis. Vertices at (4, 0) and (0, 0)



36. $\theta = 60^{\circ}$ (see Problem 25) $\frac{x'^2}{4} + y'^2 = 1$ Ellipse Center at (0,0)

Major axis is the x'-axis. Vertices at $(\pm 2, 0)$

$$42. \cot (2\theta) = \frac{7}{24};$$

$$\theta = \sin^{-1}\left(\frac{3}{5}\right) \approx 37^{\circ}$$

$$(x' - 1)^{2} = -6\left(y' - \frac{1}{6}\right)$$

Parabola
Vertex at $\left(1, \frac{1}{6}\right)$
Focus at $\left(1, -\frac{4}{3}\right)$

$$y' = \frac{1}{5+x}$$

$$\left(1, -\frac{4}{3}\right)$$

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44. Hyperbola 46. Hyperbola 48. Parabola 50. Ellipse 52. Ellipse 53. 23.6° 55. Refer to equation (6): $A' = A \cos^2 \theta + B \sin \theta \cos \theta + C \sin^2 \theta$ $B' = B(\cos^2 \theta - \sin^2 \theta) + 2(C - A) (\sin \theta \cos \theta)$ $C' = A \sin^2 \theta - B \sin \theta \cos \theta + C \cos^2 \theta$ $D' = D \cos \theta + E \sin \theta$ $E' = -D \sin \theta + E \cos \theta$ F' = F57. Use Problem 55 to find $B'^2 - 4A'C'$. After much cancellation, $B'^2 - 4A'C' = B^2 - 4AC$. 60. The distance between P_1 and P_2 in the x'y'-plane equals $\sqrt{(x_2' - x_1')^2 + (y_2' - y_1')^2}$. Assuming that $x' = x \cos \theta - y \sin \theta$ and $y' = x \sin \theta + y \cos \theta$, then $(x_{2'} - x_{1'})^2 = (x_2 \cos \theta - y_2 \sin \theta - x_1 \cos \theta + y_1 \sin \theta)^2$ $= \cos^2 \theta (x_2 - x_1)^2 - 2 \sin \theta \cos \theta (x_2 - x_1) (y_2 - y_1) + \sin^2 \theta (y_2 - y_1)^2$, and $(y_2' - y_1')^2 = (x_2 \sin \theta + y_2 \cos \theta - x_1 \sin \theta - y_1 \cos \theta)^2 = \sin^2 \theta (x_2 - x_1)^2 + 2 \sin \theta \cos \theta (x_2 - x_1) (y_2 - y_1) + \cos^2 \theta (y_2 - y_1)^2$. Therefore, $(x_2' - x_1')^2 + (y_2' - y_1')^2 = \cos^2 \theta (x_2 - x_1)^2 + \sin^2 \theta (x_2 - x_1)^2 + \sin^2 \theta (y_2 - y_1)^2 + \cos^2 \theta (y_2 - y_1)^2$. 63. $A \approx 39.4^\circ$, $B \approx 54.7^\circ$, $C \approx 85.9^\circ$ 64. 38.5 65. $r^2 \cos \theta \sin \theta = 1$ 66. $\sqrt{29} (\cos 291.8^\circ + i \sin 291.8^\circ)$ 67. $-\frac{2(2x + 3)^2(52x^2 + 96x + 3)}{(4x^2 - 1)^9}$ 68. y = -5 69. {5} 70. 8.33 71. 8

10.6 Assess Your Understanding (page 735)

3. conic; focus; directrix 4. parabola; hyperbola; ellipse 5. b 6. T 8. Parabola; directrix is perpendicular to the polar axis, 1 unit to the right of the pole. 10. Hyperbola; directrix is parallel to the polar axis, $\frac{4}{3}$ units below the pole.

16. Ellipse; directrix is parallel to the polar axis,

 $\frac{8}{2}$ units above the pole; vertices are at

 $\left(\frac{8}{7},\frac{\pi}{2}\right)$ and $\left(8,\frac{3\pi}{2}\right)$.

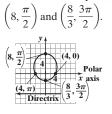
Dir<u>ectrix y</u>∤

11. Ellipse; directrix is perpendicular to the polar axis, $\frac{3}{2}$ units to the left of the pole.

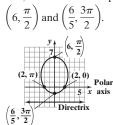
- **13.** Parabola; directrix is perpendicular to the polar axis, 1 unit to the right of the pole;
 - vertex is at $\left(\frac{1}{2}, 0\right)$.



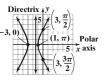
20. Ellipse; directrix is parallel to the polar axis, 8 units below the pole; vertices are at



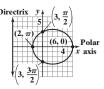
22. Ellipse; directrix is parallel to the polar axis, 3 units below the pole; vertices are at



17. Hyperbola; directrix is perpendicular to the polar axis, $\frac{3}{2}$ units to the left of the pole; vertices are at (-3, 0) and $(1, \pi)$.



24. Ellipse; directrix is perpendicular to the polar axis, 6 units to the left of the pole; vertices are at (6,0) and (2, π).



25. $y^2 + 2x - 1 = 0$ **28.** $16x^2 + 7y^2 + 48y - 64 = 0$ **30.** $3x^2 - y^2 + 12x + 9 = 0$ **32.** $4x^2 + 3y^2 - 16y - 64 = 0$ **34.** $9x^2 + 5y^2 - 24y - 36 = 0$ **36.** $3x^2 + 4y^2 - 12x - 36 = 0$ **38.** $r = \frac{1}{1 + \sin \theta}$ **40.** $r = \frac{12}{5 - 4\cos \theta}$ **42.** $r = \frac{12}{1 - 6\sin \theta}$ **43.** Use $d(D, P) = p - r\cos \theta$ in the derivation of equation (6).

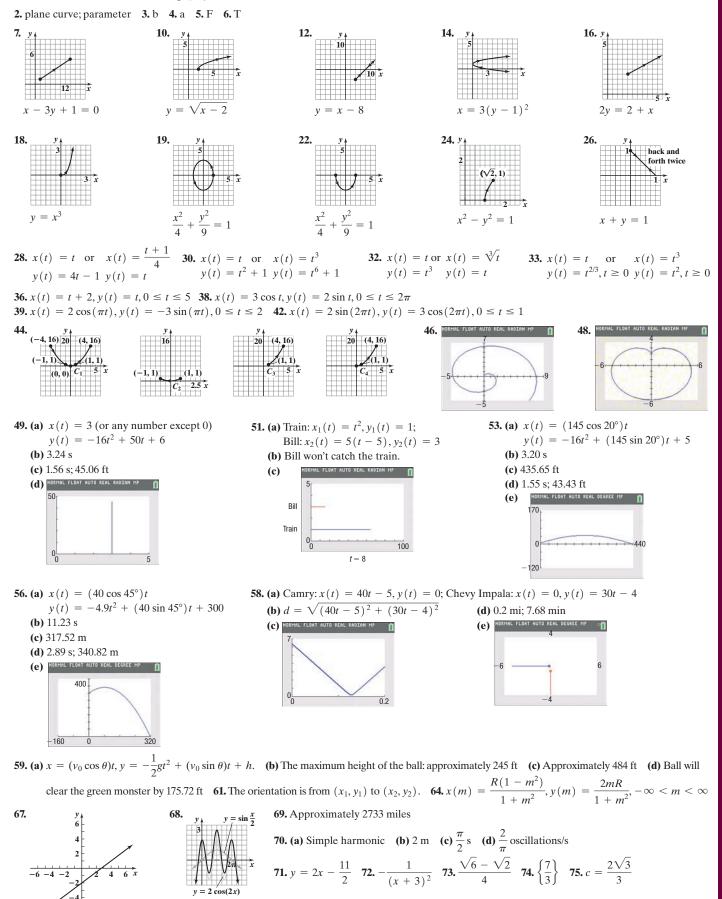
45. Use $d(D, P) = p + r \sin \theta$ in the derivation of equation (6).

47. Aphelion: 35 AU; perihelion: 0.587 AU

49. 0.0125 m **51.**
$$v_0 = \sqrt{\frac{2GM_e}{r_0}}$$
 52. 27.81 **53.** Amplitude = 4; Period = 10π
54. $\left\{\frac{\pi}{3}, \pi, \frac{5\pi}{3}\right\}$ **55.** 26 **56.** $r = \frac{24}{\pi}$ ft **57.** \approx 19.83 years

58. Decreasing: [-1, 0]; Increasing: [-2, -1] and $[0, \infty)$ **59.** $k = \frac{12}{5}$ **60.** $f(x) = -\frac{1}{3}(x+3)^2 + 8$ **61.** 40 sq units

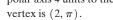
10.7 Assess Your Understanding (page 746)

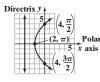


AN82 Answers: Chapter 10

Review Exercises (page 751)

1. Parabola; vertex (0, 0), focus (0, 3), directrix x = -3 **2.** Hyperbola; center (0, 0), vertices (3, 0) and (-3, 0), foci (5, 0) and (-5, 0), asymptotes $y = \pm \frac{4}{3}x$ 3. Ellipse; center (0,0), vertices (6,0) and (-6,0), foci ($3\sqrt{3}$, 0) and ($-3\sqrt{3}$, 0) **4.** Parabola; vertex (3, 1), focus (5, 1), directrix x = 1 **5.** $\frac{x^2}{2} - \frac{y^2}{8} = 1$: Hyperbola; center (0, 0), vertices $(\sqrt{2}, 0)$ and $(-\sqrt{2}, 0)$, foci $(\sqrt{10}, 0)$ and $\left(-\sqrt{10},0\right)$, asymptotes y = 2x and y = -2x 6. Parabola; vertex $\left(-\frac{3}{2},3\right)$, focus $\left(-\frac{3}{2},\frac{5}{2}\right)$, directrix $y = \frac{7}{2}$ 7. Hyperbola; center (-1, 1), vertices (3, 1) and (-5, 1), foci (-6, 1) and (4, 1), asymptotes $\frac{x+1}{4} = \pm \frac{y-1}{3}$ or 3x - 4y + 7 = 0; 3x + 4y = 18. Ellipse; center (1, -3), vertices $(1, 2\sqrt{3} - 3)$ and $(1, -2\sqrt{3} - 3)$, foci $(1, \sqrt{2} - 3)$ and $(1, -\sqrt{2} - 3)$ 9. Parabola; vertex $\left(\frac{1}{2}, -1\right)$, focus $\left(\frac{3}{2}, -1\right)$, directrix $x = -\frac{1}{2}$ 10. $\frac{(x-1)^2}{4} + \frac{(y+1)^2}{9} = 1$: Ellipse; center (1, -1), vertices (1, 2) and (1, -4), foci $(1, -1 + \sqrt{5})$ and $(1, -1 - \sqrt{5})$ 12. $\frac{y^2}{4} - \frac{x^2}{12} = 1$ 13. $\frac{x^2}{16} + \frac{y^2}{7} = 1$ **11.** $y^2 = -8x$ D: x = 2 $V_{2} = (0, 2)^{\frac{y_{4}}{5}} F_{2} = (0, 4)$ $y = -\frac{\sqrt{3}}{3}x$ $(-2\sqrt{3}, 0)$ $V_{1} = (0, -2)$ $F_{1} = (0, -4)$ $V_{1} = (-4, 0)$ $V_{2} = (4, 0)$ $F_{1} = (-3, 0)$ $F_{2} = (3, 0)$ $16. \frac{(x+4)^2}{16} + \frac{(y-5)^2}{25} = 1$ **15.** $(x+2)^2 - \frac{(y+3)^2}{3} = 1$ **14.** $(x-2)^2 = -4(y+3)$ $y + 3 = -\sqrt{3} (x + 2) \quad y_{+} \quad y + 3 = \sqrt{3} (x + 2)$ $V_{1} = (-3, -3) \quad y_{+} \quad y_{+} \quad y + 3 = \sqrt{3} (x + 2)$ $V_{1} = (-4, -3) \quad y_{+} \quad y_{+} \quad y_{+} = (0, -3)$ $(-2, -3) \quad y_{+} \quad y_{+} = (-1, -3)$ $(-2, -3) \quad y_{+} \quad y_{+} = (-1, -3)$ D: y = -2 V = (2, -3) (0, -4) (4, -4) $V_{2} = (-4, 10) + 5$ (-4, 5) + (-4, 5) + (-4, 5) + (-4, 5) + (-4, 5) + (-4, 2) + (17. $\frac{(x+1)^2}{9} - \frac{(y-2)^2}{7} = 1$ **18.** $\frac{(x-3)^2}{9} - \frac{(y-1)^2}{4} = 1$ 19. Parabola 20. Ellipse 21. Parabola 22. Hyperbola $y - 2 = -\frac{\sqrt{7}}{3} (x + 1) y_{4}(-1, 2 + \sqrt{7})$ $V_{1} = (-4, 2)$ $F_{1} = (-5, 2) + F_{2} = (3, 2)$ $F_{1} = (-5, 2) + F_{2} = (-5, 2)$ $y - 1 = -\frac{2}{3}(x - 3) \xrightarrow{y_1} (3, 3) \xrightarrow{(3, 1)} V_1 = (0, 1)$ $F_1 = (3 - \sqrt{13}, 1)$ $y - 1 = \frac{2}{3}(x - 3) \xrightarrow{(3, -1)} F_2 = (3 + \sqrt{13}, 1)$ 23. Ellipse $y-2 = \sqrt{7} (x+1) (-1, 2 - \sqrt{7})$ **24.** $x'^2 - \frac{y'^2}{9} = 1$ $25. \frac{x'^2}{2} + \frac{y'^2}{4} = 1$ **26.** $y'^2 = -\frac{4\sqrt{13}}{13}x'$ Hyperbola Ellipse Parabola Center at the origin Center at the origin Vertex at the origin Focus on the x'-axis at $\left(-\frac{\sqrt{13}}{13},0\right)$ Transverse axis the x'-axis Major axis the y'-axis Vertices at $(0, \pm 2)$ Vertices at $(\pm 1, 0)$ 28. Ellipse; directrix is parallel to the polar 27. Parabola; directrix is perpendicular to the axis 6 units below the pole; vertices are polar axis 4 units to the left of the pole;



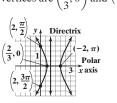


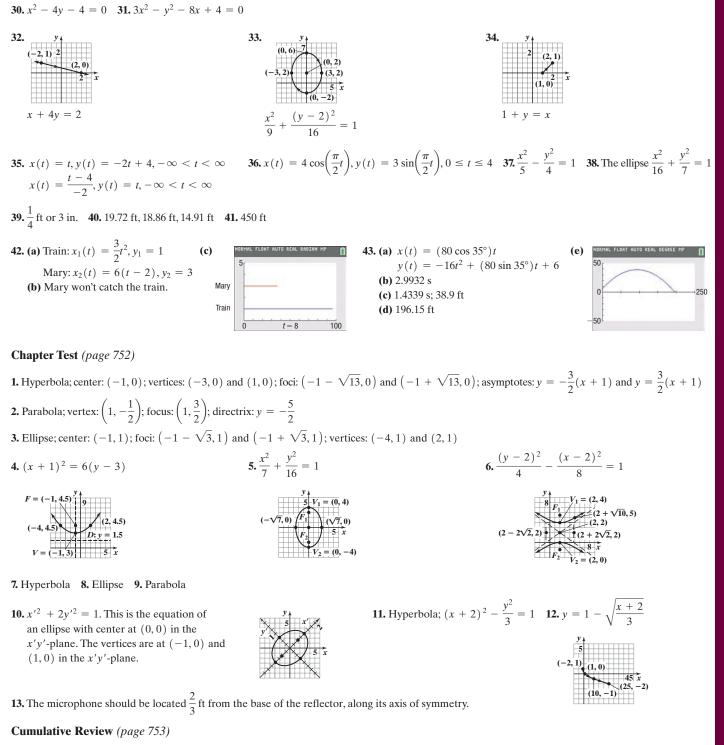
Ellipse; directrix is paraxis 6 units below the $\left(6, \frac{\pi}{2}\right)$ and $\left(2, \frac{3\pi}{2}\right)$.

Directrix

 $\frac{3\pi}{2}$

29. Hyperbola; directrix is perpendicular to the polar axis 1 unit to the right of the pole; vertices are $\left(\frac{2}{3}, 0\right)$ and $(-2, \pi)$.





1. -6x + 5 - 3h **2.** $\left\{-5, -\frac{1}{3}, 2\right\}$ **3.** $\{x|-3 \le x \le 2\}$ or [-3, 2] **4.** (a) Domain: $(-\infty, \infty)$; range: $(2, \infty)$ (b) $y = \log_3(x - 2)$; domain: $(2, \infty)$; range: $(-\infty, \infty)$ **5.** (a) $\{18\}$ (b) (2, 18] **6.** (a) y = 2x - 2 (b) $(x - 2)^2 + y^2 = 4$ (c) $\frac{x^2}{9} + \frac{y^2}{4} = 1$ (d) $y = 2(x - 1)^2$ (e) $y^2 - \frac{x^2}{3} = 1$ (f) $y = 4^x$ **7.** $\theta = \frac{\pi}{12} \pm \pi k$, k is any integer; $\theta = \frac{5\pi}{12} \pm \pi k$, k is any integer **8.** $\theta = \frac{\pi}{6}$ **9.** $r = 8 \sin \theta$ **10.** $\left\{x \mid x \ne \frac{3\pi}{4} \pm \pi k$, k is an integer $\right\}$ **11.** $\{22.5^\circ\}$ **12.** $y = \frac{x^2}{5} + 5$

CHAPTER 11 Systems of Equations and Inequalities

11.1 Assess Your Understanding (page 766) 3. F 4. consistent; independent 5. (3, -2) 6. consistent; dependent 7. b 8. a 10. $\begin{cases} 2 \cdot 2 - (-1) = 5 \\ 5 \cdot 2 + 2(-1) = 8 \end{cases}$ 11. $\begin{cases} 3 \cdot 2 - 4 \cdot \frac{1}{2} = 4 \\ \frac{1}{2} \cdot 2 - 3 \cdot \frac{1}{2} = -\frac{1}{2} \end{cases}$ 14. $\begin{cases} 4 - 1 = 3 \\ \frac{1}{2} \cdot 4 + 1 = 3 \end{cases}$ 16. $\begin{cases} 3 \cdot 1 + 3(-1) + 2 \cdot 2 = 4 \\ 1 - (-1) - 2 = 0 \\ 2(-1) - 3 \cdot 2 = -8 \end{cases}$ 18. $\begin{cases} 3 \cdot 2 + 3(-2) + 2 \cdot 2 = 4 \\ 2 - 3(-2) + 2 = 10 \\ 5 \cdot 2 - 2(-2) - 3 \cdot 2 = 8 \end{cases}$ 20. x = 6, y = 2; (6, 2) 21. x = 3, y = -6; (3, -6) 24. x = 8, y = -4; (8, -4) $x + 2y = \frac{y}{100} + \frac{y}{100} + \frac{x}{x}$ 26. $x = \frac{1}{3}, y = -\frac{1}{6};$ $(\frac{1}{3}, -\frac{1}{6})$ 27. Inconsistent $30. x = \frac{3}{2}, y = 3;$ $(\frac{3}{2}, 3)$ $5x + \frac{4}{4x} = \frac{1}{4x} + \frac{1}{2y} = \frac{3}{3} + \frac{1}{22} + \frac{1}{2x}$ 31. $\{(x, y)|x = 4 - 2y, y \text{ is any real number}\}$, or $\{(x, y)|y = \frac{4 - x}{2}, x \text{ is any real number}\}$ 34. x = 1, y = 1; (1, 1) 36. $x = \frac{3}{2}, y = 1;$ $(\frac{3}{2}, 1)$

then
$$x = 2.75 - z$$
, $y = \frac{41}{60} + \frac{1}{3}z$, $\$0.60 \le z \le \0.90 .

x	\$2.13	\$2.01	\$1.86
y	\$0.89	\$0.93	\$0.98
z	\$0.62	\$0.74	\$0.89

There is not sufficient information:

85. It will take Beth 60h, Bill 24h, and Edie 40h. 87. $x = \frac{c}{a}, y = \frac{a}{b}, z = \frac{b}{c}; \left(\frac{c}{a}, \frac{a}{b}, \frac{b}{c}\right)$ 91. 92. (a) $2(2x - 3)^3(x^3 + 5)(10x^3 - 9x^2 + 20)$ (b) $7(3x - 5)^{-1/2}(x + 3)^{-3/2}$ 93. $\frac{\pi}{9}$ 94. $2\left(\cos\frac{5\pi}{6} + i\sin\frac{5\pi}{6}\right) = 2e^{i\cdot5\pi/6}$ 95. $\{6, 12, 18, 24, 30\}$ 96. $\frac{x^2}{100} + \frac{y^2}{36} = 1$ 97. $zw = 12\left(\cos\frac{7\pi}{12} + i\sin\frac{7\pi}{12}\right) = 12e^{i\cdot7\pi/12}; \frac{z}{w} = 3\left(\cos\frac{11\pi}{12} + i\sin\frac{11\pi}{12}\right) = 3e^{i\cdot11\pi/12}$ 98. \$4709.29 99. $-\frac{\pi}{3}$ 100. 31.5 square units

11.2 Assess Your Understanding (page 780)

1. matrix **2.** augmented **3.** third; fifth **4.** b **5.** T **6.** c **8.** $\begin{bmatrix} 1 & -5 & 5 \\ 4 & 3 & 6 \end{bmatrix}$ **9.** $\begin{bmatrix} 2 & 3 & 6 \\ 4 & -6 & -2 \end{bmatrix}$ **12.** $\begin{bmatrix} 0.01 & -0.03 & 0.06 \\ 0.13 & 0.10 & 0.20 \end{bmatrix}$ **14.** $\begin{bmatrix} 1 & -1 & 1 & 10 \\ 3 & 3 & 0 & 5 \\ 1 & 1 & 2 & 2 \end{bmatrix}$ **16.** $\begin{bmatrix} 1 & 1 & -1 & 2 \\ 3 & -2 & 0 & 2 \\ 5 & 3 & -1 & 1 \end{bmatrix}$ **18.** $\begin{bmatrix} 1 & -1 & -1 & 10 \\ 2 & 1 & 2 & -1 \\ -3 & 4 & 0 & 5 \\ 4 & -5 & 1 & 0 \end{bmatrix}$ **19.** $\begin{cases} x - 3y = -2 & (1) \\ 2x - 5y = 5 & (2) \\ (2x - 5 & (2) & (2x - 5 & (2) \\ (2x - 5 & (2) & (2x - 5 & (2) \\ (2x - 5 & (2x - 5 & (2) & (2x - 5 & (2) \\ (2x - 5 & (2x - 5 & (2) & (2x - 5 & (2) & (2x - 5 & (2x$

$$\begin{aligned} & x - 3y + 4z = 3 & (1) \\ & 3x - 5y + 6z = 6 & (2); \\ & -5x + 3y + 4z = 6 & (3) \\ & 0 - 12 & 24 \\ & 21 \\ \end{aligned} \begin{bmatrix} x - 3y + 2z = -6 & (1) \\ & 2x - 5y + 3z = -4 & (2); \\ & -3x - 6y + 4z = 6 & (3) \\ & 0 - 15 & 10 \\ & -15 & 10 \\ & -12 \\ \end{aligned} \begin{bmatrix} x - 3y + 2z = -6 & (1) \\ & 2x - 5y + 3z = -4 & (2); \\ & 0 - 15 & 10 \\ & -15 & 10 \\ & -12 \\ \end{bmatrix} \\ 26. \begin{cases} 5x - 3y + z = -2 & (1) \\ & 2x - 5y + 6z = -2 & (2); \\ & -4x + y + 4z = 6 & (3) \\ & 0 - 9 & 16 \\ & 2 \\ & 2 \\ \end{aligned} \begin{bmatrix} x + 2z - 1 \\ & y - 4z = -2 \\ & 0 = 0 \\ \end{aligned} \\ Consistent: \\ \begin{cases} x + 2z = -1 \\ & y - 4z = -2 \\ & 0 = 0 \\ \end{aligned} \\ Consistent: \\\begin{cases} x + 2z = -1 \\ & y - 4z = -2 \\ & y - 2 + 4z \\ & z i s any real number or \\ & \{(x, y, z)|x = -1 - 2z, \\ & y = -2 + 4z, \\ & z i s any real number or \\ & \{(x, y, z)|x = -1 - 2z, \\ & y = -2 + 4z, \\ & z i s any real number or \\ & \{(x, 1, x_2, x_3, x_4)|x_1 = 1, \\ & x_2 = 2 - x_4, x_3 = 3 - 2x_4, \\ & x_4 i s any real number or \\ & \{(x_1, x_2, x_3, x_4)|x_1 = 1, \\ & x_2 = 2 - x_4, x_3 = 3 - 2x_4, \\ & x_4 i s any real number or \\ & x_4 i s any real number \end{cases} \\ \begin{cases} x_1 - 2 - x_4 \\ & x_2 = 3 - x_3 - 3x_4, \\ & x_2 = 3 - x_3 - 3x_4, x_3, x_4 are \\ & any real numbers \\ & any real number s \end{cases} \\ \begin{array}{c} x_1 = 2 - 4x_4 \\ & x_2 = 3 - x_3 - 3x_4, \\ & x_2 = 3 - x_3 - 3x_4, \\ & x_4 i s any real number or \\ & \{(x_1, x_2, x_3, x_4)|x_1 = 1, \\ & x_2 = 2 - x_4, x_3 = 3 - 2x_4, \\ & x_3 = 3 - 2x_4, \\ & x_4 i s any real number \\ & x_2 = 3 - x_3 - 3x_4, x_3, x_4 are \\ & any real numbers \\ \end{array} \\ \begin{array}{c} x_1 = 2 - 4x_4 \\ & x_2 = 3 - x_3 - 3x_4, \\ & x_2 = 3 - x_3 - 3x_4, \\ & x_4 i s any real number or \\ & \{(x_1, x_2, x_3, x_4)|x_1 = 1, \\ & x_2 = 2 - x_4, x_3 = 3 - 2x_4, \\ & x_4 i s any real number \\ & x_1 = 3 - 2x_4, \\ & x_2 = 3 - x_3 - 3x_4, x_3, x_4 are \\ & any real number \\ \end{array} \right$$

39. x = 6, y = 2; (6, 2) **42.** $x = \frac{1}{3}, y = \frac{5}{6}; \left(\frac{1}{3}, \frac{5}{6}\right)$ **44.** x = 4 - 2y, y is any real number; $\{(x, y) \mid x = 4 - 2y, y$ is any real number $\}$ **46.** $x = \frac{3}{2}, y = 1; \left(\frac{3}{2}, 1\right)$ **48.** $x = \frac{4}{3}, y = \frac{1}{5}; \left(\frac{4}{3}, \frac{1}{5}\right)$ **49.** x = 8, y = 2, z = 0; (8, 2, 0) **52.** x = 1, y = 2, z = -1; (1, 2, -1) **54.** Inconsistent **55.** x = 5z - 2, y = 4z - 3, where z is any real number; $\{(x, y, z) \mid x = 5z - 2, y = 4z - 3, z$ is any real number $\}$ **58.** Inconsistent **60.** x = 1, y = 3, z = -2; (1, 3, -2) **62.** $x = -3, y = \frac{1}{2}, z = 1; \left(-3, \frac{1}{2}, 1\right)$ **64.** $x = \frac{1}{3}, y = \frac{2}{3}, z = 1; \left(\frac{1}{3}, \frac{2}{3}, 1\right)$ **66.** x = 1, y = 2, z = 0, w = 1; (1, 2, 0, 1) **68.** y = 0, z = 1 - x, x is any real number; $\{(x, y, z) \mid y = 0, z = 1 - x, x$ is any real number; $\{(x, y, z) \mid y = 0, z = 1 - x, x$ is any real number $\}$ **70.** x = 2, y = z - 3, z is any real number; $\{(x, y, z) \mid x = 2, y = z - 3, z$ is any real number $\}$ **71.** $x = \frac{13}{9}, y = \frac{7}{18}, z = \frac{19}{18}; \left(\frac{13}{9}, \frac{7}{18}, \frac{19}{18}\right)$ **74.** $x = \frac{7}{5} - \frac{3}{5}z - \frac{2}{5}w, y = -\frac{8}{5} + \frac{7}{5}z + \frac{13}{5}w$, where z and w are any real numbers; $\{(x, y, z, w) \mid x = \frac{7}{5} - \frac{3}{5}z - \frac{2}{5}w, y = -\frac{8}{5} + \frac{7}{5}z + \frac{13}{5}w, z$ and w are any real numbers $\}$ **76.** $y = -2x^2 + x + 3$ **78.** $f(x) = 2x^3 - 2x^2 + 8$ **80.** 1 salmon steak, 2 baked eggs, and 1 acorn squash

81. \$2000 in treasury bills, \$17,000 in treasury bonds, \$1000 in corporate bonds **84.** 2 Deltas, 9 Betas, and 13 Sigmas **85.** $I_1 = 1, I_2 = 3, I_3 = 8, I_4 = 4$

(b)

88. (a)

Amount Invested At			
8% 12% 16%			
0	10,000	5000	
1000	8000	6000	
5000	0	10,000	

Amount Invested At				
8% 12% 16%				
10,000	10,500	0		
15,000	0	5000		
12,500	5000	2500		

(c) All the money invested at 8% provides \$2400, more than what is required

90.	Supplement 1	Supplement 2	Supplement 3
	150 mg	25 mg	0 mg
	148 mg	20 mg	8 mg
	146 mg	15 mg	16 mg
	144 mg	10 mg	24 mg

94.
$$\{x|-1 < x < 6\}$$
, or $(-1, 6)$
95. $(-3, 5)$
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AN86 Answers: Chapter 11

96. {
$$x \mid x \text{ is any real number}$$
}, or $(-\infty, \infty)$ **97.** 2.42 **98.** $\frac{8x^3}{27y^{12}}$ **99.** $\frac{(y-5)^2}{16} - \frac{(x-4)^2}{9} = 1$
100. $18 - 18\sqrt{3}i$; $36e^{i\cdot 5\pi/3}$ **101.** \$3007.44 **102.** $\frac{\pi}{2}$ **103.** $\frac{2x+h}{x^2(x+h)^2}$

11.3 Assess Your Understanding (page 792)

1. ad - bc **2.** $\begin{vmatrix} 5 & 3 \\ -3 & -4 \end{vmatrix}$ **3.** F **4.** F **5.** F **6.** a **7.** 22 **10.** -2 **11.** 10 **14.** -26 **15.** x = 6, y = 2; (6, 2) **18.** x = 3, y = 2; (3, 2) **20.** x = 8, y = -4; (8, -4) **22.** x = -3, y = 5; (-3, 5) **24.** Not applicable **26.** $x = \frac{1}{2}, y = \frac{3}{4}, (\frac{1}{2}, \frac{3}{4})$ **28.** $x = \frac{1}{10}, y = \frac{2}{5}; (\frac{1}{10}, \frac{2}{5})$ **30.** $x = \frac{3}{2}, y = 1; (\frac{3}{2}, 1)$ **32.** $x = \frac{4}{3}, y = \frac{1}{5}; (\frac{4}{3}, \frac{1}{5})$ **33.** x = 1, y = 3, z = -2; (1, 3, -2) **36.** $x = -2, y = \frac{1}{3}, z = 1; (-2, \frac{1}{3}, 1)$ **38.** Not applicable **40.** x = 0, y = 0, z = 0; (0, 0, 0) **42.** Not applicable **44.** -4 **45.** 12 **48.** 8 **50.** 8 **52.** -5 **54.** $\frac{13}{11}$ **56.** 0 or -9 **57.** $(y_1 - y_2)x - (x_1 - x_2)y + (x_{1}y_2 - x_{2}y_1) = 0$ $(y_1 - y_2)x + (x_2 - x_1)y = x_2y_1 - x_{1}y_2$ $(x_2 - x_1)(y - (x_2 - x_1)y_1 = (y_2 - y_1)x + x_2y_1 - x_{1}y_2 - (x_2 - x_1)y_1$ $(x_2 - x_1)(y - y_1) = (y_2 - y_1)x - (y_2 - y_1)x_1$ $y - y_1 = \frac{y_2 - y_1}{x_2 - x_1}(x - x_1)$

59. The triangle has an area of 5 square units. **61.** 50.5 square units **63.** $(x + 2)^2 + (y - 4)^2 = 25$

65. If
$$a = 0$$
, we haveIf $b = 0$, we haveIf $c = 0$, we haveIf $d = 0$, we have $by = s$ $ax = s$ $ax = s$ $ax + by = s$ $ax + by = s$ $cx + dy = t$ $cx + dy = t$ $dy = t$ $cx = t$ Thus, $y = \frac{s}{b}$ andSince $D = ad \neq 0$, thenSince $D = ad \neq 0$, thenSince $D = -bc \neq 0$, then $x = \frac{t - dy}{c} = \frac{tb - ds}{bc}$ Thus, $x = \frac{s}{a}$ andThus, $y = \frac{t}{d}$ andThus, $x = \frac{t}{c}$ andUsing Cramer's Rule, we get $y = \frac{t - cx}{d} = \frac{ta - cs}{ad}$ $x = \frac{s - by}{a} = \frac{sd - bt}{ad}$ $y = \frac{s - ax}{b} = \frac{sc - at}{bc}$ $y = \frac{-sc}{-bc} = \frac{s}{b}$ $x = \frac{sd}{ad} = \frac{s}{a}$ $x = \frac{sd - bt}{ad}$ $x = \frac{-tb}{ad} = \frac{t}{d}$ $y = \frac{ta - cs}{ad}$ $y = \frac{ta - cs}{ad}$ $y = \frac{at - sc}{-bc} = \frac{sc - at}{bc}$

67. $\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ ka_{21} & ka_{22} & ka_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = -ka_{21}(a_{12}a_{33} - a_{32}a_{13}) + ka_{22}(a_{11}a_{33} - a_{31}a_{13}) - ka_{23}(a_{11}a_{32} - a_{31}a_{12})$

$$= k[-a_{21}(a_{12}a_{33} - a_{32}a_{13}) + a_{22}(a_{11}a_{33} - a_{31}a_{13}) - a_{23}(a_{11}a_{32} - a_{31}a_{12})] = k \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

$$\begin{array}{c} \mathbf{69.} \quad \begin{vmatrix} a_{11} + ka_{21} & a_{12} + ka_{22} & a_{13} + ka_{23} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = (a_{11} + ka_{21}) (a_{22}a_{33} - a_{32}a_{23}) - (a_{12} + ka_{22}) (a_{21}a_{33} - a_{31}a_{23}) + (a_{13} + ka_{23}) (a_{21}a_{32} - a_{31}a_{22}) \\ = a_{11}a_{22}a_{33} - a_{11}a_{32}a_{23} + \overline{ka_{22}a_{33}} - \overline{ka_{21}a_{32}a_{23}} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} \\ - \overline{ka_{22}a_{21}a_{33}} + k\overline{a_{22}a_{33}} - a_{12}a_{21}a_{33} - a_{13}a_{31}a_{22} + \overline{ka_{23}a_{21}a_{32}} - \overline{ka_{23}a_{31}a_{22}} \\ = a_{11}a_{22}a_{33} - a_{11}a_{32}a_{23} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} + a_{13}a_{21}a_{32} - a_{13}a_{31}a_{22} \\ = a_{11}a_{22}a_{33} - a_{11}a_{32}a_{23} - a_{12}a_{21}a_{33} + a_{12}a_{31}a_{23} + a_{13}a_{21}a_{32} - a_{31}a_{21}a_{22} \\ = a_{11}(a_{22}a_{33} - a_{32}a_{23}) - a_{12}(a_{21}a_{33} - a_{31}a_{23}) + a_{13}(a_{21}a_{32} - a_{31}a_{22}) \\ = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} \end{vmatrix}$$

70.
$$\mathbf{v} = 9\mathbf{i} - 4\mathbf{j}; \sqrt{97}$$
 71. $\pm \frac{1}{2}, \pm \frac{5}{2}, \pm 1, \pm 2, \pm 5, \pm 10$
72. 73. 0 **74.** $5\sqrt{2}\left(\cos\frac{3\pi}{4} + i\sin\frac{3\pi}{4}\right); 5\sqrt{2}e^{i\cdot 3\pi/4}$ **75.** $f^{-1}(x) = 5^{x-3} + 1$ **76.** $4\sqrt{5}$
77. $8x^3 - 60x^2 + 150x - 125$ **78.** $\frac{x - 93}{x(\sqrt{x + 7} + 10)}$ **79.** $y = \frac{5}{2}x - 22$

Historical Problems (page 808)

$$1. (a) 2 - 5i \longleftrightarrow \begin{bmatrix} 2 & -5 \\ 5 & 2 \end{bmatrix}, 1 + 3i \longleftrightarrow \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix} (b) \begin{bmatrix} 2 & -5 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ -3 & 1 \end{bmatrix} = \begin{bmatrix} 17 & 1 \\ -1 & 17 \end{bmatrix} (c) 17 + i (d) 17 + i ($$

11.4 Assess Your Understanding (page 808)

1. square **2.**T **3.** F **4.** inverse **5.** T **6.**
$$A^{-1}B$$
 7. a **8.** d **9.** $\begin{bmatrix} 4 & 4 & -5 \\ -1 & 5 & 4 \end{bmatrix}$ **12.** $\begin{bmatrix} 0 & 12 & -20 \\ 4 & 8 & 24 \end{bmatrix}$ **13.** $\begin{bmatrix} -8 & 7 & -15 \\ 7 & 0 & 22 \end{bmatrix}$ **15.** $\begin{bmatrix} 28 & -9 \\ 4 & 23 \end{bmatrix}$
17. $\begin{bmatrix} 1 & 14 & -14 \\ 2 & 22 & -18 \\ 3 & 0 & 28 \end{bmatrix}$ **20.** Not defined **22.** $\begin{bmatrix} 15 & 21 & -16 \\ 22 & 34 & -22 \\ -11 & 7 & 22 \end{bmatrix}$ **24.** $\begin{bmatrix} 25 & -9 \\ 4 & 20 \end{bmatrix}$ **26.** $\begin{bmatrix} -13 & 7 & -12 \\ -18 & 10 & -14 \\ 17 & -7 & 34 \end{bmatrix}$ **27.** $\begin{bmatrix} -2 & 4 & 2 & 8 \\ 2 & 1 & 4 & 6 \end{bmatrix}$ **30.** $\begin{bmatrix} 5 & 14 \\ 9 & 16 \end{bmatrix}$
32. Not defined **34.** $\begin{bmatrix} 9 & 2 \\ 34 & 13 \\ 47 & 20 \end{bmatrix}$ **36.** $\begin{bmatrix} 1 & -1 \\ -1 & 2 \end{bmatrix}$ **37.** $\begin{bmatrix} 1 & -5 \\ -1 & 3 \end{bmatrix}$ **40.** $\begin{bmatrix} 1 & -\frac{1}{a} \\ -1 & \frac{2}{a} \end{bmatrix}$ **42.** $\begin{bmatrix} 3 & -3 & 1 \\ -2 & 2 & -1 \\ -4 & 5 & -2 \end{bmatrix}$ **44.** $\begin{bmatrix} -\frac{5}{7} & \frac{1}{7} & \frac{3}{7} \\ \frac{9}{7} & \frac{1}{7} & -\frac{4}{7} \\ \frac{3}{7} & -\frac{2}{7} & \frac{1}{7} \end{bmatrix}$

46. x = -4, y = 7; (-4, 7) **48.** x = -5, y = 10; (-5, 10) **49.** x = 2, y = -1; (2, -1) **52.** $x = \frac{1}{2}, y = 2; (\frac{1}{2}, 2)$ **54.** x = -2, y = 1; (-2, 1)**56.** $x = \frac{2}{a}, y = \frac{3}{a}; (\frac{2}{a}, \frac{3}{a})$ **58.** x = 5, y = -2, z = -3; (5, -2, -3) **60.** $x = \frac{1}{2}, y = -\frac{1}{2}, z = 1; (\frac{1}{2}, -\frac{1}{2}, 1)$

$$62. x = -\frac{34}{7}, y = \frac{85}{7}, z = \frac{12}{7}, \left(-\frac{34}{7}, \frac{85}{7}, \frac{12}{7}\right) \quad 64. x = \frac{1}{3}, y = 1, z = \frac{2}{3}, \left(\frac{1}{3}, 1, \frac{2}{3}\right) \quad 66. \begin{bmatrix} 4 & 2 & | & 1 & 0 \\ 2 & 1 & | & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & \frac{1}{2} & | & \frac{1}{4} & 0 \\ 2 & 1 & | & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & \frac{1}{2} & | & \frac{1}{4} & 0 \\ 0 & 0 & | & -\frac{1}{2} & 1 \end{bmatrix}$$

$$\mathbf{68.} \begin{bmatrix} 15 & 3 & | & 1 & 0 \\ 10 & 2 & | & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & \frac{1}{5} & | & \frac{1}{15} & 0 \\ 0 & 0 & | & -\frac{2}{3} & 1 \end{bmatrix}$$

$$\mathbf{70.} \begin{bmatrix} -3 & 1 & -1 & | & 1 & 0 & 0 \\ 1 & -4 & -7 & | & 0 & 1 & 0 \\ 1 & 2 & 5 & | & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 5 & | & 0 & 0 & 1 \\ 1 & -4 & -7 & | & 0 & 1 & 0 \\ -3 & 1 & -1 & | & 1 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 5 & | & 0 & 0 & 1 \\ 0 & -6 & -12 & | & 0 & 1 & -1 \\ 0 & 7 & 14 & | & 1 & 0 & 3 \end{bmatrix}$$

$$\mathbf{70.} \begin{bmatrix} 1 & 2 & 5 & | & 0 & 0 & 1 \\ 1 & -4 & -7 & | & 0 & 1 & 0 \\ -3 & 1 & -1 & | & 1 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 5 & | & 0 & 0 & 1 \\ 0 & -6 & -12 & | & 0 & 1 & -1 \\ 0 & 7 & 14 & | & 1 & 0 & 3 \end{bmatrix}$$

$$\mathbf{71.} \begin{bmatrix} -0.02 & 0.02 & 0.41 \\ 0.06 & 0.02 & -0.57 \\ 0.16 & 0.12 & -2.05 \end{bmatrix}$$

$$\mathbf{74.} \begin{bmatrix} 0.02 & -0.04 & -0.01 & 0.01 \\ -0.02 & 0.05 & 0.03 & -0.03 \\ 0.02 & 0.01 & -0.04 & 0.00 \\ -0.02 & 0.06 & 0.07 & 0.06 \end{bmatrix}$$

76. x = 4.54, y = -6.42, z = -24.08; (4.54, -6.42, -24.08) **78.** x = -1.10, y = 2.54, z = 8.30; (-1.10, 2.54, 8.30) **80.** x = -5, y = 7; (-5, 7) **82.** $x = -4, y = 2, z = \frac{5}{2}; (-4, 2, \frac{5}{2})$ **84.** Inconsistent; \emptyset **86.** $x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}$, where z is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{6}{2}, z$ is any real number; $\{(x, y, z) | x = -\frac{1}{2}z + \frac{1}{2}, y = \frac{1}{2}z - \frac{1}{2}, z$ is any real number; $\{(x, y,$

86.
$$x = -\frac{1}{5}z + \frac{1}{5}, y = \frac{1}{5}z - \frac{1}{5}$$
, where z is any real number; $\{(x, y, z) | x = -\frac{1}{5}z + \frac{1}{5}, y = \frac{1}{5}z - \frac{1}{5}, z \text{ is any real number}\}$
87. (a) $A = \begin{bmatrix} 9 & 9 \\ 6 & 6 \end{bmatrix}; B = \begin{bmatrix} 71.00 \\ 158.30 \end{bmatrix}$ (b) $AB = \begin{bmatrix} 2063.7 \\ 1375.8 \end{bmatrix}$; Nikki's total tuition is \$2063.7, and Joe's total tuition is \$1375.8.
89. (a) $\begin{bmatrix} 250 & 750 & 600 \\ 650 & 550 & 800 \end{bmatrix}$ (b) $\begin{bmatrix} 15 \\ 9 \\ 4 \end{bmatrix}$ (c) $\begin{bmatrix} 12,000 \\ 17,900 \end{bmatrix}$ (d) $[0.10 \quad 0.05]$ (e) \$2185.00

AN88 Answers: Chapter 11

91. (a)
$$K^{-1} = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 1 \\ 0 & -1 & 1 \end{bmatrix}$$
 (b) $M = \begin{bmatrix} 13 & 1 & 20 \\ 8 & 9 & 19 \\ 6 & 21 & 14 \end{bmatrix}$ (c) Math is fun. **93.** $X = \begin{bmatrix} 4 & -3 & 5 \\ 6 & -2 & -7 \end{bmatrix}$
95. (a) $B_3 = A + A^2 + A^3 = \begin{bmatrix} 2 & 4 & 5 & 2 & 3 \\ 5 & 3 & 2 & 5 & 4 \\ 4 & 2 & 2 & 4 & 2 \\ 2 & 2 & 3 & 2 & 3 \\ 1 & 3 & 2 & 1 & 2 \end{bmatrix}$; Yes, all pages can reach every other page within 3 clicks. (b) Page 3
97. (a) $(5\sqrt{3} - 4, 5 + 4\sqrt{3})$ (b) $R^{-1} = \begin{bmatrix} \frac{3}{2} & \frac{1}{2} & 0 \\ -\frac{1}{2} & \frac{3}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$; This is the rotation matrix needed to get the translated coordinates back to the original coordinates.

99.
$$a = -\frac{1}{2}, b = -\frac{1}{2}; a = -\frac{1}{2}, b = \frac{1}{2}; a = 0, b = 0; a = -1, b = 0$$
 104. $x^{6} - 4x^{5} - 3x^{4} + 18x^{3}$
105. $\mathbf{v} \cdot \mathbf{w} = -5; \theta = 180^{\circ}$ **106.** $\{0,3\}$ **107.** $\frac{\sqrt{u^{2} - 1}}{|u|}$ **108.** $4 + 4\sqrt{3}i$ **109.** $\frac{x^{2} + 8x - 9}{x^{2} - 9}$ or $\frac{(x + 9)(x - 1)}{(x - 3)(x + 3)}$
110. $\{x | x \le 5, x \ne -3\}$ **111.** $3x(x + 4)(x + 6)(x - 6)$ **112.** $2\pi + 4 \approx 10.28$ square units

$$\mathbf{113.} \ (f \circ g)(x) = \frac{\sqrt{25\left(\frac{2}{5}\sec x\right)^2 - 4}}{\frac{2}{5}\sec x} = \frac{\sqrt{4\sec^2 x - 4}}{\frac{2}{5}\sec x} = \frac{\sqrt{4(\sec^2 x - 1)}}{\frac{2}{5}\sec x} = \frac{\sqrt{4\tan^2 x}}{\frac{2}{5}\sec x} = \frac{2\tan x}{\frac{2}{5}\sec x} = \frac{2\sin x}{\cos x} \cdot \frac{5\cos x}{2} = 5\sin x$$

11.5 Assess Your Understanding (page 819)

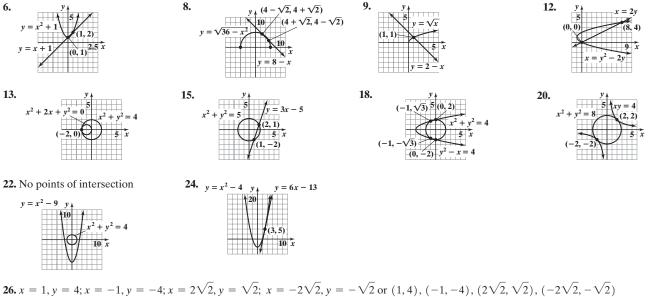
5. Proper 8. Improper;
$$1 + \frac{9}{x^2 - 4}$$
 10. Improper; $x - 1 + \frac{5x - 6}{x^2 + 2x - 15}$ 12. Proper 13. Improper; $5x + \frac{22x - 1}{x^2 - 4}$
16. Improper; $1 + \frac{-2(x - 6)}{(x + 4)(x - 3)}$ 17. $\frac{-4}{x} + \frac{4}{x - 1}$ 20. $\frac{1}{x} + \frac{-x}{x^2 + 1}$ 22. $\frac{-1}{x - 1} + \frac{2}{x - 2}$ 23. $\frac{1}{4} + \frac{3}{x + 1} + \frac{3}{x - 1} + \frac{1}{2}$
25. $\frac{1}{12}$ $\frac{-1}{12}(x + 4)$ 28. $\frac{1}{4}$ $\frac{1}{x - 1} + \frac{1}{(x - 1)^2} + \frac{-1}{x + 1} + \frac{1}{(x + 1)^2}$ 30. $\frac{-5}{x + 2} + \frac{5}{x + 1} + \frac{-4}{(x + 1)^2}$ 32. $\frac{1}{4} + \frac{1}{x^2} + \frac{-1}{(x - 1)^2}$
24. $\frac{1}{x} + \frac{1}{x^2 + 2x + 4}$ 28. $\frac{1}{x} + \frac{1}{x - 1} + \frac{1}{(x - 1)^2} + \frac{-1}{x + 1} + \frac{1}{(x + 1)^2}$ 30. $\frac{-5}{x + 2} + \frac{5}{x + 1} + \frac{-4}{(x + 1)^2}$ 32. $\frac{1}{x} + \frac{1}{x^2} + \frac{-1}{(x^2 + 4)} + \frac{1}{x^2 + 4} + \frac{$

67.
$$\frac{y^2}{25} - \frac{x^2}{144} = 1$$
 68. $\left\{ x \middle| x \ge \frac{6}{5} \right\} \operatorname{or} \left[\frac{6}{5}, \infty \right)$ **69.** $D = \frac{2x - 4y}{4x - 2y + 1}$ **70.** $y = \frac{1}{2}x - \frac{11}{2}$

Historical Problem (page 826)

x = 6 units, y = 8 units

11.6 Assess Your Understanding (page 826)

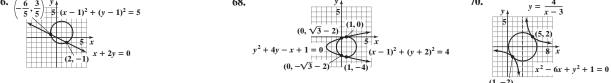


 $201x - 1, y - 4, x - 1, y - 4, x - 2, y - \sqrt{2}, x - 2\sqrt{2}, y - 2\sqrt{2}, x - 3, y - 2, y - 2, x - 2, y - 2, y - 2, y - 2, x - 2, y - 2,$

46. No real solution exists.

47.
$$x = \sqrt{3}, y = \sqrt{3}; x = -\sqrt{3}, y = -\sqrt{3}; x = 2, y = 1; x = -2, y = -1 \text{ or } (\sqrt{3}, \sqrt{3}), (-\sqrt{3}, -\sqrt{3}), (2, 1), (-2, -1)$$

49. $x = 0, y = -2; x = 0, y = 1; x = 2, y = -1 \text{ or } (0, -2), (0, 1), (2, -1)$
55. $x^2 + x + y^2 - 3y + 2 = 0$
56. $x^2 + x + y^2 - 3y + 2 = 0$
57. $x^2 + x + y^2 - 3y + 2 = 0$
58. $x = 0.48, y = 0.62$
60. $x = -1.65, y = -0.89$
62. $x = 0.58, y = 1.86; x = 1.81, y = 1.05; x = 0.58, y = -1.86; x = 1.81, y = -1.05$
64. $x = 2.35, y = 0.85$
66. $(-6, 3) \frac{y_4}{x}$
68. y_4
70. $y = \frac{4}{x^2}$

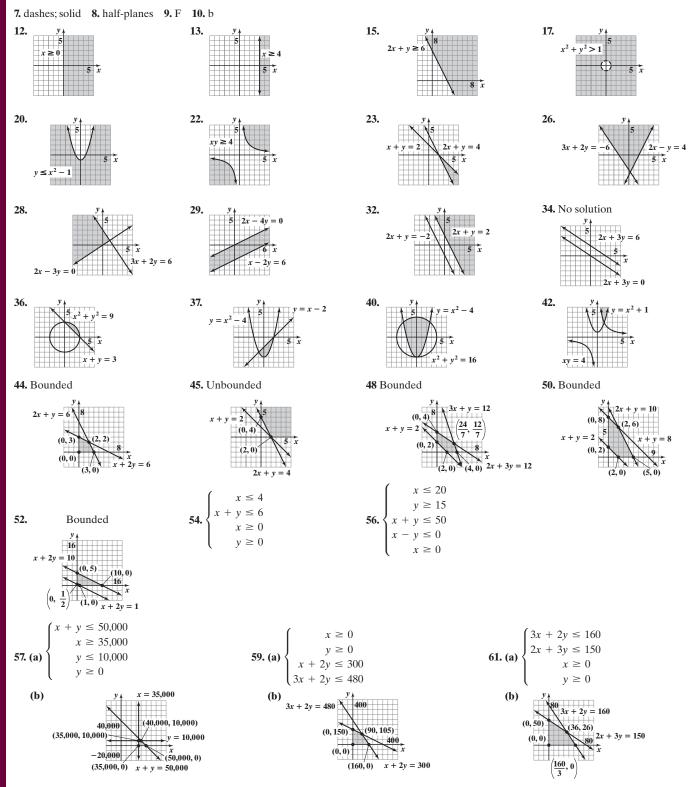


71. 5 and 7; -5 and -7 **73.** 4 and 4; -4 and -4 **75.** $-\frac{1}{8}$ and $-\frac{1}{7}$ **77.** $\frac{11}{3}$ **80.** 7 in. by 4 in. **82.** 5 cm and 7 cm **83.** tortoise: 4.5 m/h, have 5 m/h

AN90 Answers: Chapter 11

85. 19 cm by 11 cm 87. x = 20 ft; y = 10 ft 89. y = 4x - 4 92. y = 2x + 1 94. $y = -\frac{1}{3}x + \frac{7}{3}$ 96. y = 2x - 397. $r_1 = \frac{-b + \sqrt{b^2 - 4ac}}{2a}$; $r_2 = \frac{-b - \sqrt{b^2 - 4ac}}{2a}$ 100. $l = \frac{P + \sqrt{P^2 - 16A}}{4}$; $w = \frac{P - \sqrt{P^2 - 16A}}{4}$ 103. $\left\{\frac{-3 - \sqrt{65}}{7}, \frac{-3 + \sqrt{65}}{7}\right\}$ 104. $y = -\frac{2}{5}x - 3$ 105. $\sin \theta = -\frac{7}{25}$; $\cos \theta = -\frac{24}{25}$; $\tan \theta = \frac{7}{24}$; $\csc \theta = -\frac{25}{7}$; $\sec \theta = -\frac{25}{24}$ 106. $\approx -15.8^{\circ}$ 107. $(x + 3)^2 + (y - 4)^2 = 100$ 108. $\{x|-3 < x < 7\}$ or (-3,7) 109. $y = -\sqrt{25 - (x - 4)^2}$ 110. $2x^2 - 20x + 49$ 111. $-\frac{24}{(x - 8)(x + h - 8)}$ 112. $-\frac{48x + 15}{(2x - 5)^{10}}$

11.7 Assess Your Understanding (page 835)



Review Exercises AN91

63.
$$\{-1 - 2i, -1 + 2i\}$$

64. $x^2 + \left(y - \frac{1}{6}\right)^2 = \frac{1}{36};$
circle with radius $\frac{1}{6}$ and center $\left(0, \frac{1}{6}\right);$
 $\theta = \frac{5\pi}{4}$
 $\theta = \frac{5\pi}{4}$

11.8 Assess Your Understanding (page 842)

objective function 2. T 4. Maximum value is 11; minimum value is 3. 5. Maximum value is 65; minimum value is 4.
 Maximum value is 67; minimum value is 20. 10. The maximum value of z is 12, and it occurs at the point (6, 0).
 The minimum value of z is 4, and it occurs at the point (2, 0). 14. The maximum value of z is 20, and it occurs at the point (0, 4).
 The minimum value of z is 8, and it occurs at the point (0, 2). 18. The maximum value of z is 50, and it occurs at the point (10, 0).
 Produce 8 downhill and 24 cross-country; \$1760; \$1920 which is the profit when producing 16 downhill and 16 cross-country.
 Rent 15 rectangular tables and 16 round tables for a minimum cost of \$1252. 23. (a) \$10,000 in a junk bond and \$10,000 in Treasury bills

(b) \$12,000 in a junk bond and \$8000 in Treasury bills 25. 120 lb of ground beef should be mixed with 60 lb of pork. 27. Manufacture 10 racing skates and 15 figure skates. 29. Order 2 metal samples and 4 plastic samples; \$34 31. (a) Configure with 10 first class seats and 120 coach seats. (b) Configure with 15 first class seats and 120 coach seats. $34. \left\{-\frac{1}{22}, 1\right\}$



36. 89.1 years **37.**
$$y = 3x + 7$$
 38. 5 and 11 **39.** \$13,303.89
40. $\frac{x^2}{16} + \frac{y^2}{25} = 1$ **41.** $f^{-1}(x) = -\frac{x+7}{5x-2}$ **42.** $15x^2(x-7)^{1/2}(3x-14)$
43. Concave up: $(3, \infty)$; concave down: $(-\infty, 3)$

Domain: $\{x \mid x \neq k\pi, k \text{ is an integer}\}$; range: $(-\infty, \infty)$

Review Exercises (page 846)

1.
$$x = \frac{3}{4}, y = -\frac{1}{20} \text{ or } (\frac{3}{4}, -\frac{1}{20})$$
 2. $x = 2, y = \frac{1}{2} \text{ or } (2, \frac{1}{2})$ **3.** $x = 2, y = -1 \text{ or } (2, -1)$ **4.** $x = 1, y = 1 \text{ or } (1, 1)$
5. Inconsistent **6.** $x = 2, y = 3 \text{ or } (2, 3)$ **7.** Inconsistent **8.** $x = -1, y = 2, z = -3 \text{ or } (-1, 2, -3)$

9.
$$x = \frac{7}{4}z + \frac{39}{4}, y = \frac{9}{8}z + \frac{69}{8}$$
, where z is any real number, or $\left\{ (x, y, z) \middle| x = \frac{7}{4}z + \frac{39}{4}, y = \frac{9}{8}z + \frac{69}{8}, z$ is any real number $\right\}$ 10. Inconsistent

$$\mathbf{11.} \begin{cases} 3x + 2y = 8\\ x + 4y = -1 \end{cases} \mathbf{12.} \begin{cases} 3x + 2y + 5z = -1\\ 2x + 7z = 3\\ 4x + y - 3z = 2 \end{cases} \mathbf{13.} A + C = \begin{bmatrix} 0 & 1\\ 8 & 2\\ 2 & 8 \end{bmatrix} \mathbf{14.} 6A = \begin{bmatrix} 6 & -12\\ 18 & 0\\ 0 & 24 \end{bmatrix} \mathbf{15.} AB = \begin{bmatrix} 7 & 2 & -1\\ 9 & 12 & -3\\ -8 & 4 & 0 \end{bmatrix}$$

$$\mathbf{16.} BC = \begin{bmatrix} 15 & 13 \\ 7 & -4 \end{bmatrix}$$

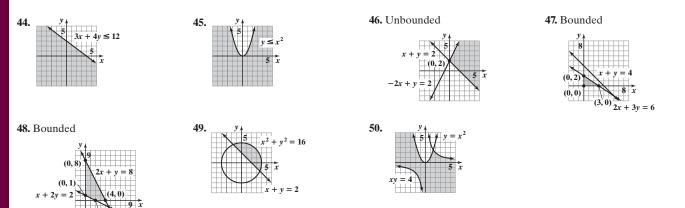
$$\mathbf{17.}\begin{bmatrix} \frac{1}{2} & -1\\ -\frac{1}{6} & \frac{2}{3} \end{bmatrix} \quad \mathbf{18.}\begin{bmatrix} -\frac{5}{7} & \frac{9}{7} & \frac{3}{7}\\ \frac{1}{7} & \frac{1}{7} & -\frac{2}{7}\\ \frac{3}{7} & -\frac{4}{7} & \frac{1}{7} \end{bmatrix} \quad \mathbf{19. Singular} \quad \mathbf{20. } x = \frac{2}{5}, y = \frac{1}{10} \text{ or } \left(\frac{2}{5}, \frac{1}{10}\right) \quad \mathbf{21. } x = 9, y = \frac{13}{3}, z = \frac{13}{3} \text{ or } \left(9, \frac{13}{3}, \frac{13}{3}\right)$$

22. Inconsistent **23.** $x = -\frac{1}{5}, y = -\frac{7}{5}, z = -\frac{6}{5} \operatorname{or} \left(-\frac{1}{5}, -\frac{7}{5}, -\frac{6}{5} \right)$

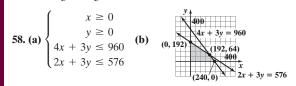
24. z = -1, x = y + 1, where y is any real number, or $\{(x, y, z) | x = y + 1, z = -1, y$ is any real number} 25. x = 4, y = 2, z = 3, t = -2 or (4, 2, 3, -2) 26. 5 27. 73 28. -100 29. x = 2, y = -1 or (2, -1) 30. x = 2, y = 3 or (2, 3)31. x = -1, y = 2, z = -3 or (-1, 2, -3) 32. 24 33. -8 34. $\frac{-\frac{3}{2}}{x} + \frac{\frac{3}{2}}{x-4}$ 35. $\frac{-3}{x-1} + \frac{3}{x} + \frac{4}{x^2}$ 36. $\frac{-\frac{1}{10}}{x+1} + \frac{\frac{1}{10}x + \frac{9}{10}}{x^2+9}$ 37. $\frac{x}{x} + \frac{-4x}{x^2} + \frac{38}{2}, \frac{\frac{1}{2}}{x+1} + \frac{\frac{1}{4}}{x+1} + \frac{-\frac{1}{4}}{x+1}$ 39. x = 0, y = 5; x = -3, y = -4 or (0, 5), (-3, -4)

$$x^{2} + 4 \quad (x^{2} + 4)^{2} \quad x^{2} + 1 \quad x - 1 \quad x + 1$$
40. $x = 2\sqrt{2}, y = \sqrt{2}; x = -2\sqrt{2}, y = -\sqrt{2} \text{ or } (2\sqrt{2}, \sqrt{2}), (-2\sqrt{2}, -\sqrt{2})$
41. $x = 0, y = 0; x = -3, y = 3; x = 3, y = 3 \text{ or } (0, 0), (-3, 3), (3, 3)$
42. $x = \sqrt{2}, y = -\sqrt{2}; x = -\sqrt{2}, y = \sqrt{2}; x = \frac{4}{3}\sqrt{2}, y = -\frac{2}{3}\sqrt{2}; x = -\frac{4}{3}\sqrt{2}, y = \frac{2}{3}\sqrt{2} \text{ or } (\sqrt{2}, -\sqrt{2}), (-\sqrt{2}, \sqrt{2}), (\frac{4}{3}\sqrt{2}, -\frac{2}{3}\sqrt{2}), (-\frac{4}{3}\sqrt{2}, \frac{2}{3}\sqrt{2})$
43. $x = 1, y = -1 \text{ or } (1, -1)$

AN92 Answers: Chapter 11



51. The maximum value is 32 when x = 0 and y = 8. **52.** The minimum value is 3 when x = 1 and y = 0. **53.** 10 **54.** *A* is any real number, $A \neq 10$. **55.** $y = -\frac{1}{3}x^2 - \frac{2}{3}x + 1$ **56.** Mix 70 lb of \$6.00 coffee and 30 lb of \$9.00 coffee. **57.** Buy 1 small, 5 medium, and 2 large.

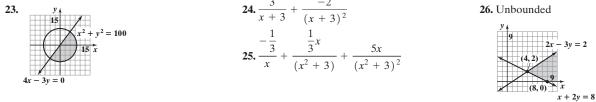


59. Speedboat: 36.67 km/h; Aguarico River: 3.33 km/h
60. Bruce: 4 h; Bryce: 2 h; Marty: 8 h
61. Produce 35 gasoline engines and 15 diesel engines; the factory is producing an excess of 15 gasoline engines and 0 diesel engines.

Chapter Test (page 848)

1.
$$x = 3, y = -1$$
 or $(3, -1)$ **2.** Inconsistent
3. $x = -z + \frac{18}{7}, y = z - \frac{17}{7}$, where z is any real number, or $\left\{ (x, y, z) \middle| x = -z + \frac{18}{7}, y = z - \frac{17}{7}, z$ is any real number $\right\}$

$$4. x = \frac{1}{3}, y = -2, z = 0 \text{ or } \left(\frac{1}{3}, -2, 0\right) \quad 5. \begin{bmatrix} 4 & -5 & 1 \\ -2 & -1 & 0 \\ 1 & 5 & -5 \end{bmatrix} \begin{bmatrix} 0 \\ -25 \\ 10 \end{bmatrix} \quad 6. \begin{cases} 3x + 2y + 4z = -6 \\ 1x + 0y + 8z = 2 \\ -2x + 1y + 3z = -11 \end{cases} \begin{cases} 3x + 2y + 4z = -6 \\ x + 8z = 2 \\ -2x + y + 3z = -11 \end{cases}$$
$$7. \begin{bmatrix} 6 & 4 \\ 1 & -11 \\ 5 & 12 \end{bmatrix} \quad 8. \begin{bmatrix} -11 & -19 \\ -3 & 5 \\ 6 & -22 \end{bmatrix} \quad 9. \begin{bmatrix} 4 & 10 & 26 \\ 1 & -11 & 2 \\ -1 & 26 & 3 \end{bmatrix} \quad 10. \begin{bmatrix} 16 & 17 \\ 3 & -10 \end{bmatrix} \quad 11. \begin{bmatrix} 2 & -1 \\ -\frac{5}{2} & \frac{3}{2} \end{bmatrix} \quad 12. \begin{bmatrix} 3 & 3 & -4 \\ -2 & -2 & 3 \\ -4 & -5 & 7 \end{bmatrix}$$
$$13. x = \frac{1}{2}, y = 3 \text{ or } \left(\frac{1}{2}, 3\right) \quad 14. x = -\frac{1}{4}y + 7, \text{ where } y \text{ is any real number, or } \left\{ (x, y) \middle| x = -\frac{1}{4}y + 7, y \text{ is any real number} \right\}$$
$$15. x = 1, y = -2, z = 0 \text{ or } (1, -2, 0) \quad 16. \text{ Inconsistent} \quad 17. -29 \quad 18. -12$$
$$19. x = -2, y = -5 \text{ or } (-2, -5) \quad 20. x = 1, y = -1, z = 4 \text{ or } (1, -1, 4) \quad 21. (1, -3) \text{ and } (1, 3) \quad 22. (3, 4) \text{ and } (1, 2)$$



27. The maximum value of z is 64, and it occurs at the point (0, 8). **28.** Jeans cost \$24.50, camisoles cost \$8.50, and T-shirts cost \$6.00.

Cumulative Review (page 849)

1.
$$\left\{0, \frac{1}{2}\right\}$$
 2. $\{5\}$ **3.** $\left\{-1, -\frac{1}{2}, 3\right\}$ **4.** $\{-2\}$ **5.** $\left\{\frac{5}{2}\right\}$ **6.** $\left\{\frac{1}{\ln 3}\right\}$ **7.** Odd; symmetric with respect to the origin

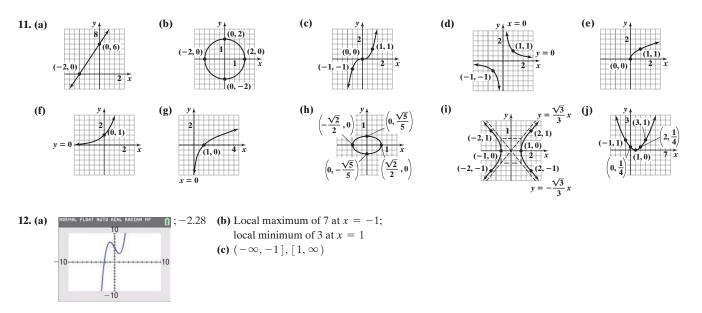
8. Center: (1, -2); radius = 4



9. Domain: all real numbers Range: $\{y|y > 1\}$ Horizontal asymptote: y = 1

10.
$$f^{-1}(x) = \frac{5}{x} - 2$$

Domain of $f: \{x | x \neq -2\}$
Range of $f: \{y | y \neq 0\}$
Domain of $f^{-1}: \{x | x \neq 0\}$
Range of $f^{-1}: \{y | y \neq -2\}$



CHAPTER 12 Sequences; Induction; the Binomial Theorem

12.1 Assess Your Understanding (page 858)

3. sequence **4.** True **5.** True **6.** b **7.** summation **8.** b **10.** 3,628,800 **11.** 504 **14.** 190,080 **16.** $s_1 = 1, s_2 = 2, s_3 = 3, s_4 = 4, s_5 = 5$ **17.** $a_1 = \frac{1}{3}, a_2 = \frac{1}{2}, a_3 = \frac{3}{5}, a_4 = \frac{2}{3}, a_5 = \frac{5}{7}$ **19.** $c_1 = 1, c_2 = -4, c_3 = 9, c_4 = -16, c_5 = 25$ **22.** $s_1 = \frac{3}{5}, s_2 = \frac{9}{7}, s_3 = \frac{27}{11}, s_4 = \frac{81}{19}, s_5 = \frac{243}{35}$ **24.** $t_1 = -\frac{1}{6}, t_2 = \frac{1}{12}, t_3 = -\frac{1}{20}, t_4 = \frac{1}{30}, t_5 = -\frac{1}{42}$ **26.** $b_1 = \frac{1}{e}, b_2 = \frac{2}{e^{22}}, b_3 = \frac{3}{e^{33}}, b_4 = \frac{4}{e^4}, b_5 = \frac{5}{e^5}$ **27.** $a_n = \frac{n}{n+1}$ **30.** $a_n = \frac{1}{2^{n-1}}$ **32.** $a_n = (-1)^{n+1}$ **34.** $a_n = (-1)^{n+1}n$ **35.** $a_1 = 2, a_2 = 5, a_3 = 8, a_4 = 11, a_5 = 14$ **38.** $a_1 = -2, a_2 = 0, a_3 = 3, a_4 = 7, a_5 = 12$ **40.** $a_1 = 4, a_2 = 12, a_3 = 36, a_4 = 108, a_5 = 324$ **42.** $a_1 = 3, a_2 = \frac{3}{2}, a_3 = \frac{1}{2}, a_4 = \frac{1}{8}, a_5 = \frac{1}{40}$ **43.** $a_1 = 1, a_2 = 2, a_3 = 2, a_4 = 4, a_5 = 8$ **46.** $a_1 = A, a_2 = A + d, a_3 = A + 2d, a_4 = A + 3d, a_5 = A + 4d$ **48.** $a_1 = \sqrt{2}, a_2 = \sqrt{2 + \sqrt{2}}, a_3 = \sqrt{2 + \sqrt{2 + \sqrt{2}}}, \sqrt{2}$ **50.** $3 + 4 + \dots + (n+2)$ **51.** $\frac{1}{2} + 2 + \frac{9}{2} + \dots + \frac{n^2}{2}$ **54.** $1 + \frac{1}{3} + \frac{1}{9} + \dots + \frac{1}{3^n}$ **a** $_4 = \sqrt{2 + \sqrt{2 + \sqrt{2 + \sqrt{2}}}, \sqrt{2}}$ **56.** $\frac{1}{3} + \frac{1}{9} + \dots + \frac{1}{3^n}$ **58.** $\ln 2 - \ln 3 + \ln 4 - \dots + (-1)^n \ln n$ **60.** $\sum_{k=1}^{20} k$ **a** $_{k=1}^{13} \frac{k}{k+1}$ **64.** $\sum_{k=0}^{6} (-1)^k (\frac{1}{3^k})$ **66.** $\sum_{k=1}^{n} \frac{3^k}{k}$ **68.** $\sum_{k=0}^{n} (a + kd)$ or $\sum_{k=1}^{n+1} [a + (k-1)d]$ **70.** 200 **72.** 820 **73.** 1110 **76.** 1560 **78.** 3570 **80.** 44,000 **81.** \$2830 **83.** \$25,926.38 **85.** 8 pairs **87.** Fibonacci sequence **89.** (a) 3.630170833 (b) 3.669060828 (c) 3.669296668 (d) 12 **91.** (a) $a_1 = 0.4; a_2 = 0.7; a_3 = 1; a_4 = 1.6; a_5 = 2.8; a_6 = 5.2; a_7 = 10; a_8 = 19.6$ (b) Except for term 5, which has no match, Bode's formula provides excellent approximations for the mean distances of the planets from the sun.

(c) The mean distance of Ceres from the sun is approximated by $a_5 = 2.8$, and that of Uranus is $a_8 = 19.6$. (d) $a_9 = 38.8$; $a_{10} = 77.2$ (e) Pluto's distance is approximated by a_9 , but no term approximates Neptune's mean distance from the sun. (f) According to Bode's Law, the mean orbital distance of Eris will be 154 AU from the sun.

99. 1, 3, 6, 10, 15, 21, 28 **101.** $u_n = 1 + 2 + 3 + \dots + n = \sum_{k=1}^n k = \frac{n(n+1)}{2}$, and from Problem 100, $u_{n+1} = \frac{(n+1)(n+2)}{2}$. $u_{n+1} + u_n = \frac{(n+1)(n+2)}{2} + \frac{n(n+1)}{2} = \frac{(n+1)[(n+2)+n]}{2} = (n+1)^2$ **105.** $k^2 654 20$, **106.** $\sqrt{2} (\cos 225^\circ) + i \sin 225^\circ)$, **107.** 0, **108.** $(n-4)^2 = 16(n+2)$, **100.** n = 0.

105. \$2654.39 **106.** $\sqrt{2} (\cos 225^\circ + i \sin 225^\circ)$ **107.** 0 **108.** $(y - 4)^2 = 16(x + 3)$ **109.** y = 0

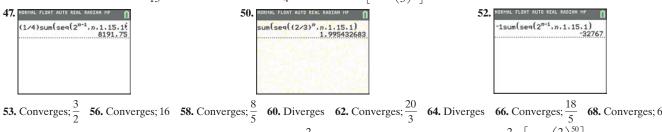
110.
$$A = 23^{\circ}, B = 42^{\circ}, C = 115^{\circ}$$
 111. $\frac{2\sqrt{10}}{5}$ **112.** $-2, \frac{2}{5}$ **113.** $-2, 6$

AN94 Answers: Chapter 12

12.2 Assess Your Understanding (page 866)

1. arithmetic **2.** F **3.** 17 **4.** T **5.** d **6.** c **8.** $s_n - s_{n-1} = (n+4) - [(n-1)+4] = n+4 - (n+3) = n+4 - n-3 = 1$, a constant; $d = 1; s_1 = 5, s_2 = 6, s_3 = 7, s_4 = 8$ **9.** $a_n - a_{n-1} = (2n - 5) - [2(n - 1) - 5] = 2n - 5 - (2n - 2 - 5) = 2n - 5 - (2n - 7) = 2n - 5 - 2n + 7 = 2$, a constant; $d = 2; a_1 = -3, a_2 = -1, a_3 = 1, a_4 = 3$ **12.** $c_n - c_{n-1} = (6 - 2n) - [6 - 2(n - 1)] = 6 - 2n - (6 - 2n + 2) = 6 - 2n - (8 - 2n) = 6 - 2n - 8 + 2n = -2$, a constant, $d = -2; c_1 = 4, c_2 = 2, c_3 = 0, c_4 = -2$ **14.** $t_n - t_{n-1} = \left(\frac{1}{2} - \frac{1}{3}n\right) - \left[\frac{1}{2} - \frac{1}{3}(n-1)\right] = \frac{1}{2} - \frac{1}{3}n - \left(\frac{1}{2} - \frac{1}{3}n + \frac{1}{3}\right) = \frac{1}{2} - \frac{1}{3}n - \left(\frac{5}{6} - \frac{1}{3}n\right) = \frac{1}{2} - \frac{1}{3}n - \frac{5}{6} + \frac{1}{3}n = -\frac{1}{3}$, a constant; $d = -\frac{1}{2}; t_1 = \frac{1}{6}, t_2 = -\frac{1}{6}, t_3 = -\frac{1}{2}, t_4 = -\frac{5}{6}$ **16.** $s_n - s_{n-1} = \ln 3^n - \ln 3^{n-1} = n \ln 3 - (n-1) \ln 3 = n \ln 3 - (n \ln 3 - \ln 3) = n \ln 3 - n \ln 3 + \ln 3 = \ln 3$, a constant; $d = \ln 3$; $s_1 = \ln 3$, $s_2 = 2 \ln 3$, $s_3 = 3 \ln 3$, $s_4 = 4 \ln 3$ **17.** $a_n = 3n - 1; a_{51} = 152$ **20.** $a_n = 15 - 7n; a_{51} = -342$ **22.** $a_n = \frac{1}{2}(n-1); a_{51} = 25$ **24.** $a_n = \sqrt{2}n; a_{51} = 51\sqrt{2}$ **25.** 200 **28.** -531 **30.** $\frac{83}{2}$ **31.** $a_1 = -13; d = 3; a_n = a_{n-1} + 3; a_n = -16 + 3n$ **34.** $a_1 = -53; d = 6; a_n = a_{n-1} + 6; a_n = -59 + 6n$ **36.** $a_1 = 28; d = -2; a_n = a_{n-1} - 2; a_n = 30 - 2n$ **38.** $a_1 = 25; d = -2; a_n = a_{n-1} - 2; a_n = 27 - 2n$ **39.** n^2 **42.** $\frac{n}{2}(9 + 5n)$ **43.** 1260 **46.** 195 **48.** -9312 **50.** 10,036 **52.** 12,240 **54.** -1925 **56.** 15,960 **57.** $-\frac{3}{2}$ **59.** 24 terms **61.** 992 seats **63.** 2160 seats **65.** 8 yr **67.** 136 lighter tiles and 120 darker tiles **69.** $\{T_n = -3.5n + 77\}$ $T_6 = 56^{\circ}$ F **72.** 14 **75.** 16.42% **76.** $\mathbf{v} = 4\mathbf{i} - 6\mathbf{j}$ **77.** Ellipse: Center: (0, 0); Vertices: (0, -5), (0, 5); **78.** $\begin{bmatrix} \frac{1}{2} & 0 \\ \frac{3}{2} & -1 \end{bmatrix}$ **79.** $\frac{1}{x-1} - \frac{x-1}{x^2+x+1}$ **80.** $\frac{\sqrt{2}}{2}$ **81.** [-3,11] Foci: $(0, -\sqrt{21}), (0, \sqrt{21}),$ **82.** 0, $\sqrt{1 + \sqrt{2}}$, $-\sqrt{1 + \sqrt{2}}$ **83.** Hyperbola **84.** $\left\{-\frac{17}{8}\right\}$ (-2, 0) $(0, -\sqrt{21})$ Historical Problems (page 876) **1.** $1\frac{2}{2}$ loaves, $10\frac{5}{6}$ loaves, 20 loaves, $29\frac{1}{6}$ loaves, $38\frac{1}{3}$ loaves **2. (a)** 1 person **(b)** 2401 kittens **(c)** 2800 12.3 Assess Your Understanding (page 877) **3.** Geometric **4.** $\frac{a}{1-r}$ **5.** b **6.** T **7.** F **8.** T **10.** r = 4; $s_1 = 4$, $s_2 = 16$, $s_3 = 64$, $s_4 = 256$ **11.** $r = \frac{1}{2}$; $a_1 = -\frac{3}{2}$, $a_2 = -\frac{3}{4}$, $a_3 = -\frac{3}{8}$, $a_4 = -\frac{3}{16}$ **14.** r = 2; $c_1 = \frac{1}{4}$, $c_2 = \frac{1}{2}$, $c_3 = 1$, $c_4 = 2$ **16.** $r = 7^{1/4}$; $e_1 = 7^{1/4}$, $e_2 = 7^{1/2}$, $e_3 = 7^{3/4}$, $e_4 = 7^{3/4}$, $e_4 = 7^{3/4}$, $e_5 = 7^{3/4}$, $e_{10} = 7^{3/4}$, **18.** $r = \frac{3}{2}$; $t_1 = \frac{1}{2}$, $t_2 = \frac{3}{4}$, $t_3 = \frac{9}{8}$, $t_4 = \frac{27}{16}$ **19.** $a_5 = 162$; $a_n = 2 \cdot 3^{n-1}$ **22.** $a_5 = 5$; $a_n = 5 \cdot (-1)^{n-1}$ **24.** $a_5 = 0$; $a_n = 0$

26. $a_5 = 9\sqrt{3}; a_n = (\sqrt{3})^n$ **27.** $a_7 = \frac{1}{64}$ **30.** $a_9 = 1$ **32.** $a_8 = 0.0000004$ **34.** $a_n = 6 \cdot 3^{n-1}$ or $a_n = 2 \cdot 3^n$ **35.** $a_n = -3 \cdot \left(-\frac{1}{3}\right)^{n-1} = \left(-\frac{1}{3}\right)^{n-2}$ **38.** $a_n = -(-3)^{n-1}$ **40.** $a_n = \frac{7}{15} \cdot 15^{n-1} = 7 \cdot 15^{n-2}$ **41.** $-\frac{1}{4}(1-2^n)$ **44.** $2\left[1 - \left(\frac{2}{3}\right)^n\right]$ **46.** $1 - 2^n$



53. Converges; $\frac{1}{2}$ **56.** Converges; 16 **58.** Converges; $\frac{1}{5}$ **60.** Diverges **62.** Converges; $\frac{1}{3}$ **64.** Diverges **66.** Converges; $\frac{1}{5}$ **67.** Converges; $\frac{1}{5$

87. (a) 1.722 ft (b) 8th (c) 31.8 ft (d) 40 ft 89. \$149,035.94 91. \$51,538.15 94. \$348.60 95. 1.845 × 10¹⁹ 97. 10 99. \$72.67 per share
101. December 20; \$9999.92 103. 18 105. Option A results in a higher salary in 5 years (\$50,499 versus \$49,522); option B results in a higher 5-year total (\$225,484 versus \$233,602). 107. Option 2 results in the most: \$16,038,304; option 1 results in the least: \$14,700,000.

109. Yes. A constant sequence is both arithmetic and geometric. For example, 3, 3, 3, ... is an arithmetic sequence with $a_1 = 3$ and d = 0 and is a geometric sequence with a = 3 and r = 1. **113.** 2.121 **114.** $\frac{8}{17}$ **i** $-\frac{15}{17}$ **j 115.** $\frac{x^2}{4} - \frac{y^2}{12} = 1$ **116.** 54 **117.** 7.3 feet **118.** $f(x) = -\frac{1}{8}(x+2)(x-1)(x-4)^2$ **119.** -16t - 13 **120.** $y = \sqrt{x-5}$ **121.** $g(x) = 7\sqrt{x+5}$ **122.** (x-5)(x+5)(x-2)(x+2)

12.4 Assess Your Understanding (page 883)

1. (i)
$$n = 1:2 \cdot 1 = 2$$
 and $1(1 + 1) = 2$
(ii) $1(2^{-} + 4 - 6 + \cdots + 2k = k(k + 1), \text{ then } 2 + 4 + 6 + \cdots + 2k + 2(k + 1) = (2 + 4 + 6 + \cdots + 2k) + 2(k + 1) = 2(k + 1) + 2(k + 1) = k(k + 5), \text{ then } 3 + 4 + 5 + \cdots + (k + 2) = \frac{1}{2}k(k + 5), \text{ then } 3 + 4 + 5 + \cdots + (k + 2) = \frac{1}{2}(k + 1)(k + 6) = \frac{1}{2}(k + 1)(k + 6) = \frac{1}{2}(k + 1)(k + 1) + 2(k + 1) = k(k + 2) = \frac{1}{2}k(k + 5) + k + 3 = \frac{1}{2}(k^2 + 7k + 6) = \frac{1}{2}(k + 1)(k + 6) = \frac{1}{2}(k + 1)[(k + 1) + 5).$

6. (i) $n = 1:3(1) - 1 = 2$ and $\frac{1}{2} \cdot 1 \cdot [3^{-} 1 + 1] = \frac{1}{2} \cdot 4 = 2$
(ii) $1(2 - 5 + 8 + \cdots + (k + 2) - 1] = \frac{1}{2}k(2k + 1)$, then $2 + 5 + 8 + \cdots + (3k - 1) + [3(k + 1) - 1]$
 $= [2 + 5 + 8 + \cdots + (3k - 1)] - (3k + 2) = \frac{1}{2}k(3k + 1)$, then $2 + 5 + 8 + \cdots + (3k - 1) + [3(k + 1) - 1]$
 $= \frac{1}{2}(k + 1)[3(k + 1) + 1].$
8. (i) $n = 1:2^{1-1} = 1$ and $2^{1-1} = 1$
(ii) $1(1 + 2 + 2^{2} + \cdots + 2^{2-1}) = \frac{1}{2}k(3k + 1)$, then $2 + 2^{2} + \cdots + 2^{k-1} + 2^{(k+1)-1} = (1 + 2 + 2^{2} + \cdots + 2^{k-1}) + 2^{k} = \frac{2^{k}}{2^{k}} - 1 + 2^{k} = 2^{2^{k}} - 1 + 2^{k} = 2^{k} + 1 + 2^{k}$

22. (I)
$$n = 1$$
: $1^2 - 1 + 2 = 2$, which is divisible by 2.

(I) $n = 1: 1^2 - 1 + 2 = 2$, which is divisible by 2. (II) If $k^2 - k + 2$ is divisible by 2, then $(k + 1)^2 - (k + 1) + 2 = k^2 + 2k + 1 - k - 1 + 2 = (k^2 - k + 2) + 2k$. Since $k^2 - k + 2$ is divisible by 2 and 2k is divisible by 2, $(k + 1)^2 - (k + 1) + 2$ is divisible by 2.

AN96 Answers: Chapter 12

24. (I) n = 1: If x > 4 then $x^1 = x > 4$

(II) Assume, for some natural number k, that if x > 4, then $x^k > 4$. Multiply both sides of the inequality $x^k > 4$ by x. If x > 4, then $x^{k+1} > 4x > 4$.

26.(I) n = 1: a - b is a factor of $a^1 - b^1 = a - b$.

(II) If a - b is a factor of $a^k - b^k$, then $a^{k+1} - b^{k+1} = a(a^k - b^k) + b^k(a - b)$.

Since a - b is a factor of $a^k - b^k$ and a - b is a factor of a - b, then a - b is a factor of $a^{k+1} - b^{k+1}$. **27.** (a) $n = 1: (1 + a)^1 = 1 + a \ge 1 + 1 \cdot a$

(b) Assume that there is an integer k for which the inequality holds. So $(1 + a)^k \ge 1 + ka$. We need to show that $(1 + a)^{k+1} \ge 1 + (k + 1)a$. $(1 + a)^{k+1} = (1 + a)^k (1 + a) \ge (1 + ka) (1 + a) = 1 + ka^2 + a + ka = 1 + (k + 1)a + ka^2 \ge 1 + (k + 1)a$.

29. If $2 + 4 + 6 + \cdots + 2k = k^2 + k + 2$, then $2 + 4 + 6 + \cdots + 2k + 2(k + 1) = (2 + 4 + 6 + \cdots + 2k) + 2k + 2$

 $=k^{2}+k+2+2k+2=k^{2}+3k+4=(k^{2}+2k+1)+(k+1)+2=(k+1)^{2}+(k+1)+2.$

But $2 \cdot 1 = 2$ and $1^2 + 1 + 2 = 4$. The fact is that $2 + 4 + 6 + \cdots + 2n = n^2 + n$, not $n^2 + n + 2$ (Problem 1).

31. (I) $n = 1: [a + (1 - 1)d] = a \text{ and } 1 \cdot a + d \frac{1 \cdot (1 - 1)}{2} = a.$

(II) If
$$a + (a + d) + (a + 2d) + \cdots + [a + (k - 1)d] = ka + d\frac{k(k - 1)}{2}$$
, then

$$a + (a + d) + (a + 2d) + \dots + [a + (k - 1)d] + [a + ((k + 1) - 1)d] = ka + d\frac{k(k - 1)}{2} + a + kd$$
$$= (k + 1)a + d\frac{k(k - 1) + 2k}{2} = (k + 1)a + d\frac{(k + 1)(k)}{2} = (k + 1)a + d\frac{(k + 1)[(k + 1) - 1]}{2}.$$

33. (1) n = 3: The sum of the angles of a triangle is $(3 - 2) \cdot 180^\circ = 180^\circ$.

(II) Assume that for some $k \ge 3$, the sum of the angles of a convex polygon of k sides is $(k - 2) \cdot 180^\circ$. A convex polygon of k + 1 sides consists of a convex polygon of k sides plus a triangle (see the figure). The sum of the angles is

 $(k-2) \cdot 180^{\circ} + 180^{\circ} = (k-1) \cdot 180^{\circ} = [(k+1) - 2] \cdot 180^{\circ}.$

1

35. (a) 7; 15 (b) $c_n = 2^n - 1$ (c) (I) n = 1: one fold results in 1 crease and $c_1 = 2^1 - 1 = 1$.

(II) If
$$c_k = 2^k - 1$$
, then $c_{k+1} = 2c_k + 1 = 2(2^k - 1) + 1 = 2^{k+1} - 2 + 1 = 2^{k+1} - 2^{k+1}$

(d) Each fold doubles the thickness so the stack thickness will be $2^{25} \cdot 0.02 \text{ mm} = 671,088.64 \text{ mm}$ (or about 671 meters).

37. {251} **38.**
$$x = \frac{1}{2}, y = -3; \left(\frac{1}{2}, -3\right)$$
 39. Left: 448.3 kg; right: 366.0 kg **40.** $\begin{bmatrix} 7 & -3 \\ -7 & 8 \end{bmatrix}$ **41.** $\frac{2}{x+2} + \frac{1}{x-1}$ **42.** 61.4 **43.** $\left\{\frac{\ln 4 + 7}{3} \approx 2.795\right\}$ **44.** $\frac{\sqrt{39}}{13}$ **45.** $x = 1$

12.5 Assess Your Understanding (page 890)

1. Pascal triangle **2.** 1; *n* **3.** F **4.** Binomial Theorem **5.** 10 **8.** 21 **10.** 50 **12.** 1 **14.** $\approx 1.8664 \times 10^{15}$ **16.** $\approx 1.4834 \times 10^{13}$ **18.** $x^5 + 5x^4 + 10x^3 + 10x^2 + 5x + 1$ **20.** $x^6 - 12x^5 + 60x^4 - 160x^3 + 240x^2 - 192x + 64$ **21.** $81x^4 + 108x^3 + 54x^2 + 12x + 1$ **24.** $x^{10} + 5x^8y^2 + 10x^6y^4 + 10x^4y^6 + 5x^2y^8 + y^{10}$ **26.** $x^3 + 6\sqrt{2}x^{5/2} + 30x^2 + 40\sqrt{2}x^{3/2} + 60x + 24\sqrt{2}x^{1/2} + 8$ **28.** $a^5x^5 + 5a^4bx^4y + 10a^3b^2x^3y^2 + 10a^2b^3x^2y^3 + 5ab^4xy^4 + b^5y^5$ **29.** 17,010 **32.** -101,376 **34.** 41,472 **35.** 2835x^3 **38.** 314,928x^7 **40.** 495 **42.** 3360 **43.** 1.00501

$$45. \binom{n}{n-1} = \frac{n!}{(n-1)! [n-(n-1)]!} = \frac{n!}{(n-1)! 1!} = \frac{n \cdot (n-1)!}{(n-1)!} = n; \binom{n}{n} = \frac{n!}{n! (n-n)!} = \frac{n!}{n! 0!} = \frac{n!}{n!} = 1$$

$$48. 2^{n} = (1+1)^{n} = \binom{n}{0} 1^{n} + \binom{n}{1} (1)^{n-1} (1) + \dots + \binom{n}{n} 1^{n} = \binom{n}{0} + \binom{n}{1} + \dots + \binom{n}{n} 49.1 \quad 52.165$$

53. $\left\{\frac{\ln 5}{\ln 6 - \ln 5}\right\} \approx \{8.827\}$ **54. (a)** 0 **(b)** 90° **(c)** Orthogonal **55.** x = 1, y = 3, z = -2; (1, 3, -2)

$$56. \text{ Bounded}$$

$$57. g(f(x)) = \sqrt{x^2 - 4}; \text{ Domain: } (-\infty, -2] \cup [2, \infty) \quad 58. \ C = -46$$

$$59. \sin^2 \theta + \sin^2 \theta \tan^2 \theta = \sin^2 \theta (1 + \tan^2 \theta) \quad 60. \frac{1 - 8x^3}{3x^{2/3}(x^3 + 1)^2} \quad 61. \ x = 3, \ x = -1 \quad 62. \ f(-2) = 5; (-2, 5)$$

$$= \sin^2 \theta \cdot \frac{1}{\cos^2 \theta}$$

$$= \tan^2 \theta$$

Review Exercises (page 893)

1.
$$a_1 = -\frac{3}{4}, a_2 = 1, a_3 = -\frac{7}{6}, a_4 = \frac{9}{7}, a_5 = -\frac{11}{8}$$
 2. $c_1 = 3, c_2 = \frac{9}{8}, c_3 = 1, c_4 = \frac{81}{64}, c_5 = \frac{243}{125}$ **3.** $a_1 = 3, a_2 = 2, a_3 = \frac{4}{3}, a_4 = \frac{8}{9}, a_5 = \frac{16}{27}$
4. $a_1 = 2, a_2 = 0, a_3 = 2, a_4 = 0, a_5 = 2$ **5.** $6 + 10 + 14 + 18 = 48$ **6.** $\sum_{k=1}^{13} (-1)^{k+1} \frac{1}{k}$ **7.** Arithmetic; $d = 1; S_n = \frac{n}{2}(n+11)$ **8.** Neither
9. Geometric; $r = 8; S_n = \frac{8}{7}(8^n - 1)$ **10.** Arithmetic; $d = 8; S_n = 2n(2n - 1)$ **11.** Geometric; $r = \frac{1}{2}; S_n = 6\left[1 - \left(\frac{1}{2}\right)^n\right]$ **12.** Neither

Cumulative Review AN97

13. 9515 **14.** -1320 **15.** $\frac{1093}{2187} \approx 0.49977$ **16.** 682 **17.** 61 **18.** $\frac{1}{10^{10}}$ **19.** $9\sqrt{2}$ **20.** $\{a_n\} = \{5n-4\}$ **21.** $[a_n] = \{2n-1\}$ **22.** Converges; $\frac{9}{2}$ **23.** Converges; $\frac{4}{3}$ **24.** Diverges **25.** Converges; 8 **26.** (1) $n = 1:7 \cdot 1 = 7$ and $\frac{7 \cdot 1}{2}(1 + 1) = 7$ (11) If $7 + 14 + 21 + \cdots + 7k = \frac{7k}{2}(k + 1)$, then $7 + 14 + 21 + \cdots + 7k + 7(k + 1) = (7 + 14 + 21 + \cdots + 7k) + 7(k + 1) = \frac{7k}{2}(k + 1) + 7(k + 1) = (k + 1)\left(\frac{7k}{2} + 7\right) = \frac{7(k+1)}{2}\left[(k + 1) + 1\right]$ **27.** (1) $k = 1:4 + 4 \cdot 5^1 = 24$ and $5^{1+1} - 1 = 24$ (11) If $4 + 20 + 100 + \cdots + 4 \cdot 5^k = 5^{k+1} - 1$, then $4 + 20 + 100 + \cdots + 4 \cdot 5^k + 4 \cdot 5^{k+1} = [4 + 20 + 100 + \cdots + 4 \cdot 5^k] + 4 \cdot 5^{k+1} = 5^{k+1} - 1 + 4 \cdot 5^{k+1} = 5^{k+1}(1 + 4) - 1 = 5^{(k+1)+1} - 1$ **28.** (1) $n = 1: (3 \cdot 1 - 2)^2 = 1$ and $\frac{1}{2} \cdot 1 \cdot [6 \cdot 1^2 - 3 \cdot 1 - 1] = 1$ (11) If $1^2 + 4^2 + 7^2 + \cdots + (3k - 2)^2 = \frac{1}{2}k(6k^2 - 3k - 1)$, then $1^2 + 4^2 + 7^2 + \cdots + (3k - 2)^2 = \frac{1}{2}k(6k^2 - 3k - 1) + (3k + 1)^2 = \frac{1}{2}(6k^3 - 3k^2 - k) + (9k^2 + 6k + 1) = \frac{1}{2}(6k^3 + 15k^2 + 11k + 2) = \frac{1}{2}(k + 1)(6k^2 + 9k + 2) = \frac{1}{2}(k + 1)[6(k + 1)^2 - 3(k + 1) - 1].$ **29.** 10 **30.** $64x^6 + 576x^5 + 2160x^4 + 4320x^3 + 4860x^2 + 2916x + 729$ **31.** $x^5 - 35x^4 + 490x^3 - 3430x^2 + 12005x - 16807$ **32.** 144 **33.** 84 **34.** (a) 8 bricks (b) 1100 bricks **35.** 170 **36.** (a) $20\left(\frac{3}{4}\right)^3 = \frac{135}{16}$ ft (b) $20\left(\frac{3}{4}\right)^n$ ft (c) 13 times (d) 140 ft **37.** \$171,647.33 **38.** \$56,740.76

Chapter Test (page 894)

$$1.0, \frac{3}{10}, \frac{8}{11}, \frac{5}{4}, \frac{24}{13}$$

$$2.4, 14, 44, 134, 404$$

$$3.2 - \frac{3}{4} + \frac{4}{9} = \frac{61}{36}$$

$$4. -\frac{1}{3} - \frac{14}{9} - \frac{73}{27} - \frac{308}{81} = -\frac{680}{81}$$

$$5. \sum_{k=1}^{10} (-1)^k \left(\frac{k+1}{k+4}\right)$$

$$6. \text{ Neither}$$

$$7. \text{ Geometric}; r = 4; S_n = \frac{2}{3}(1-4^n)$$

$$8. \text{ Arithmetic}: d = -8; S_n = n(2-4n)$$

$$9. \text{ Arithmetic}; d = -\frac{1}{2}; S_n = \frac{n}{4}(27-n)$$

$$10. \text{ Geometric}; r = \frac{2}{5}; S_n = \frac{125}{3} \left[1 - \left(\frac{2}{5}\right)^n \right]$$

$$11. \text{ Neither}$$

$$12. \text{ Converges}; \frac{1024}{5}$$

$$13. 243m^5 + 810m^4 + 1080m^3 + 720m^2 + 240m + 32$$

$$14. \text{ First we show that the statement holds for $n = 1. \left(1 + \frac{1}{1}\right) = 1 + 1 = 2. \text{ The equality is true for } n = 1, \text{ so Condition I holds. Next we assume that $\left(1 + \frac{1}{1}\right) \left(1 + \frac{1}{2}\right) \left(1 + \frac{1}{3}\right) \cdots \left(1 + \frac{1}{k}\right) = k + 1 \text{ is true for some } k, \text{ and we determine whether the formula then holds for $k + 1.$

$$\left(1 + \frac{1}{1}\right) \left(1 + \frac{1}{2}\right) \left(1 + \frac{1}{3}\right) \cdots \left(1 + \frac{1}{k}\right) \left(1 + \frac{1}{k+1}\right) = \left[\left(1 + \frac{1}{1}\right) \left(1 + \frac{1}{2}\right) \left(1 + \frac{1}{k+1}\right) \left(1 + \frac{1}{k+1}\right) = \left[\left(1 + \frac{1}{k+1}\right) \left(1 + \frac{1}{k+1}\right) = (k+1) \cdot 1 + (k+1) \cdot \frac{1}{k+1} = k + 1 + 1 = k + 2$$$$$$

Condition II also holds. So, the statement holds true for all natural numbers. **15.** After 10 years, the car will be worth \$6103.11. **16.** The weightlifter will have lifted a total of 8000 pounds after 5 sets.

Cumulative Review (page 894)

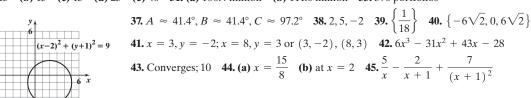
1.
$$\{-3, 3, -3i, 3i\}$$
 2. (a)
(b) $\left\{ \left(\sqrt{\frac{-1 + \sqrt{3601}}{18}}, \frac{-1 + \sqrt{3601}}{6} \right), \left(-\sqrt{\frac{-1 + \sqrt{3601}}{18}}, \frac{-1 + \sqrt{3601}}{6} \right) \right\}$
(c) The circle and the parabola intersect at
 $\left(\sqrt{\frac{-1 + \sqrt{3601}}{18}}, \frac{-1 + \sqrt{3601}}{6} \right), \left(-\sqrt{\frac{-1 + \sqrt{3601}}{18}}, \frac{-1 + \sqrt{3601}}{6} \right)$
3. $\left\{ \ln\left(\frac{5}{2}\right) \right\}$ 4. $y = 5x - 10$ 5. $(x + 1)^2 + (y - 2)^2 = 25$ 6. (a) 5 (b) 13 (c) $\frac{6x + 3}{2x - 1}$ (d) $\left\{ x \middle| x \neq \frac{1}{2} \right\}$ (e) $\frac{7x - 2}{x - 2}$ (f) $\{ x \mid x \neq 2 \}$
(g) $g^{-1}(x) = \frac{1}{2}(x - 1)$; all reals (h) $f^{-1}(x) = \frac{2x}{x - 3}$; $\{ x \mid x \neq 3 \}$ 7. $\frac{x^2}{7} + \frac{y^2}{16} = 1$ 8. $(x + 1)^2 = 4(y - 2)$
9. $r = 8 \sin \theta$; $x^2 + (y - 4)^2 = 16$ 10. $\left\{ \frac{3\pi}{2} \right\}$ 11. $\frac{2\pi}{3}$ 12. (a) $-\frac{\sqrt{15}}{4}$ (b) $-\frac{\sqrt{15}}{15}$ (c) $-\frac{\sqrt{15}}{8}$ (d) $\frac{7}{8}$ (e) $\sqrt{\frac{1 + \frac{\sqrt{15}}{4}}{2}} = \frac{\sqrt{4 + \sqrt{15}}}{2\sqrt{2}}$

36.

CHAPTER 13 Counting and Probability

13.1 Assess Your Understanding (page 901)

5. subset; \subseteq **6.** finite **7. 7. 8.** b **9.** \emptyset , {*a*}, {*b*}, {*c*}, {*d*}, {*a,b*}, {*a,c*}, {*a,d*}, {*b,c*}, {*b,d*}, {*c,d*}, {*a,b,c*}, {*b,c,d*}, {*a,c,d*}, {*a,b,d*}, {*a,b,c,d*} **12.** 25 **14.** 40 **16.** 25 **17.** 37 **20.** 18 **22.** 5 **23.** 30 different arrangements **25.** 90,000 numbers **27.** 330; 46 **29.** (a) 15 (b) 15 (c) 15 (d) 25 (e) 40 **31.** (a) 100.4 million (b) 111.6 million **33.** 576 portfolios



13.2 Assess Your Understanding (page 909)

3. permutation **4.** combination **5.** $\frac{n!}{(n-r)!}$ **6.** $\frac{n!}{(n-r)!r!}$ **7.** 30 **10.** 24 **12.** 1 **14.** 1680 **15.** 28 **18.** 35 **20.** 1 **22.** 10,400,600

23. { kno, knp, knq, kon, kop, koq, kpn, kpo, kpq, kqn, kqo, kqp, nko, nkp, nok, nop, npk, npo, npq, nqk, nqo, nqp, okn, okp, okq, onk, onp, onq, opk, opn, opq, oqk, oqn, oqp, qnp, noq, pkn, pko, pkq, pnk, pno, pnq, pok, pon, poq, poq, pqk, pqn, pqo, qkn, qko, qkp, qnk, qno, qok, qon, qop, qpk, qpn, qpo }; 60
25. { 345, 346, 354, 364, 435, 436, 534, 634, 453, 463, 543, 643, 456, 465, 546, 564, 645, 654, 356, 365, 536, 635, 563 }; 24

27. {*ab, ac, ad, ae, af, ag, bc, bd, be, bf, bg, cd, ce, cf, cg, de, df, dg, ef, eg, fg*}; 21 **29.** {123, 124, 134, 234}; 4 **32.** 125 **33.** 64 **35.** 720 **38.** 30 **39.** 12,355,928 **42.** 6 **43.** 32 **45.** 120 **47.** 48,228,180 **49.** 560 **51.** 60 **54.** (a) 84 (b) 35 (c) 4 **55.** 3.1419 × 10⁷⁶ **58.** 40,320 **59.** 377910 **62.** 15 **63.** (a) 125,000; 117,600 (b) A better name for a *combination* lock would be a *permutation* lock because the order of the numbers matters. **68.** 10 sq. ft **69.** $(g \circ f)(x) = 4x^2 - 2x - 2$ **70.** $\sin 75^\circ = \frac{\sqrt{2} + \sqrt{6}}{4}$; $\cos 15^\circ = \frac{1}{2}\sqrt{2 + \sqrt{3}}$ or $\cos 15^\circ = \frac{\sqrt{2} + \sqrt{6}}{4}$ **71.** $a_5 = 80$ **72.** $x^5 + 10x^4y + 40x^3y^2 + 80x^2y^3 + 80xy^4 + 32y^5$ **73.** x = 3, y = -1 or (3, -1) **74.** $\begin{bmatrix} 6 & -6 \\ 14 & 5 \end{bmatrix}$ **75.** $2\left(\cos\frac{5\pi}{6} + i\sin\frac{5\pi}{6}\right)$; $2e^{i\cdot5\pi/6}$

76.
$$\frac{5}{x^2+2} + \frac{3x+4}{(x^2+2)^2}$$
 77. $\frac{16x-30}{(x-3)^{2/5}}$

Historical Problem (page 918)

1. (a) {*AAAA, AAAB, AABA, AABB, ABAA, ABAB, ABBA, ABBB, BAAA, BABB, BAAA, BAAB, BABA, BABB, BBAA, BBAB, BBBA, BBBB, BBBA, BBBB}* (b) $P(A \text{ wins}) = \frac{C(4,2) + C(4,3) + C(4,4)}{2^4} = \frac{6+4+1}{16} = \frac{11}{16}; P(B \text{ wins}) = \frac{C(4,3) + C(4,4)}{2^4} = \frac{4+1}{16} = \frac{5}{16}$

13.3 Assess Your Understanding (page 918)

1. equally likely 2. complement 3. F 4. T 6. 0, 0.01, 0.35, 1 7. Probability model 10. Not a probability model

12. (a)
$$S = \{HH, HT, TH, TT\}$$
 (b) $P(HH) = \frac{1}{4}, P(HT) = \frac{1}{4}, P(TH) = \frac{1}{4}, P(TT) = \frac{1}{4}$

14. (a) $S = \{$ HH1, HH2, HH3, HH4, HH5, HH6, HT1, HT2, HT3, HT4, HT5, HT6, TH1, TH2, TH3, TH4, TH5, TH6, TT1, TT2, TT3, TT4, TT5, TT6 $\}$ (b) Each outcome has the probability of $\frac{1}{24}$.

16. (a) $S = \{\text{HHH}, \text{HHT}, \text{HTH}, \text{HTT}, \text{THH}, \text{THT}, \text{TTH}, \text{TTT}\}$ (b) Each outcome has the probability of $\frac{1}{2}$.

- **18.** $S = \{1 \text{ Yellow}, 1 \text{ Red}, 1 \text{ Green}, 2 \text{ Yellow}, 2 \text{ Red}, 2 \text{ Green}, 3 \text{ Yellow}, 3 \text{ Red}, 3 \text{ Green}, 4 \text{ Yellow}, 4 \text{ Red}, 4 \text{ Green}\};$ each outcome has the probability of $\frac{1}{12}$; thus, $P(2 \text{ Red}) + P(4 \text{ Red}) = \frac{1}{12} + \frac{1}{12} = \frac{1}{6}$.
- **20.** *S* = {1 Yellow Forward, 1 Yellow Backward, 1 Red Forward, 1 Red Backward, 1 Green Forward, 1 Green Backward, 2 Yellow Forward, 2 Yellow Backward, 2 Red Forward, 2 Green Forward, 2 Green Backward, 3 Yellow Forward, 3 Yellow Backward, 3 Red Forward, 3 Red Backward, 3 Green Forward, 4 Yellow Forward, 4 Yellow Backward, 4 Red Forward, 4 Red Backward, 4 Green Forward, 4 Yellow Backward, 4 Yellow Backward, 4 Red Forward, 4 Red Backward, 4 Re

4 Green Backward]; each outcome has the probability of $\frac{1}{24}$; thus, $P(1 \text{ Red Backward}) + P(1 \text{ Green Backward}) = \frac{1}{24} + \frac{1}{24} = \frac{1}{12}$. **22.** $S = \{11 \text{ Red}, 11 \text{ Yellow}, 11 \text{ Green}, 12 \text{ Red}, 12 \text{ Yellow}, 12 \text{ Green}, 13 \text{ Red}, 13 \text{ Yellow}, 13 \text{ Green}, 14 \text{ Red}, 14 \text{ Yellow}, 14 \text{ Green}, 21 \text{ Red}, 21 \text{ Yellow}, 12 \text{ Green}, 13 \text{ Red}, 13 \text{ Yellow}, 13 \text{ Green}, 14 \text{ Red}, 14 \text{ Yellow}, 14 \text{ Green}, 21 \text{ Red}, 21 \text{ Yellow}, 21 \text{ Yellow}, 21 \text{ Green}, 21 \text{ Red}, 21 \text{ Yellow}, 21 \text{$

21 Green, 32 Red, 32 Yellow, 32 Green, 34 Red, 34 Yellow, 34 Green, 41 Red, 41 Yellow, 42 Green, 42 Red, 31 Yellow, 42 Green, 43 Red, 34 Yellow, 34 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 34 Yellow, 34 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 34 Yellow, 34 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41 Green, 42 Red, 42 Yellow, 42 Green, 43 Red, 41 Yellow, 41 Yellow, 41 Green, 41 Red, 41 Yellow, 41

43 Yellow, 43 Green, 44 Red, 44 Yellow, 44 Green}; each outcome has the probability of $\frac{1}{48}$; thus, $E = \{22 \text{ Red}, 22 \text{ Green}, 24 \text{ Red}, 24 \text{ Green}\};$ $P(E) = \frac{n(E)}{n(S)} = \frac{4}{48} = \frac{1}{12}.$ **23.** A, B, C, F **26.** B **27.** $P(H) = \frac{4}{5}$; $P(T) = \frac{1}{5}$ **30.** $P(1) = P(3) = P(5) = \frac{2}{9}$; $P(2) = P(4) = P(6) = \frac{1}{9}$ **32.** $\frac{3}{10}$ **34.** $\frac{1}{2}$ **36.** $\frac{1}{6}$ **37.** $\frac{1}{8}$ **40.** $\frac{1}{4}$ **42.** $\frac{1}{6}$ **44.** $\frac{1}{18}$ **45.** 0.55 **47.** 0.70 **50.** 0.30 **51.** 0.867 **54.** 0.62 **56.** 0.74 **58.** $\frac{17}{20}$ **60.** $\frac{11}{20}$ **62.** $\frac{1}{2}$ **64.** $\frac{19}{50}$ **66.** $\frac{9}{20}$ **67.** (a) 0.57 (b) 0.95 (c) 0.83 (d) 0.38 (e) 0.29 (f) 0.05 (g) 0.78 (h) 0.71 **69.** (a) $\frac{25}{33}$ (b) $\frac{25}{33}$ **71.** 0.167 **73.** $\frac{1}{25,989,600} \approx 0.000000385$ **75.** 2; left; 3; down **76.** $(-3, 3\sqrt{3})$ **77.** $\{22\}$ **78.** (2, -3, -1) **79.** -40 **80.** $10\sqrt{3}$ **81.** 48 mph **82.** 593 **83.** 8π + 12 square units **84.** $\frac{4}{x-2} + \frac{3x-7}{x^2+2x+4}$

Review Exercises (page 922)

1. Ø, {Dave}, {Joanne}, {Erica}, {Dave, Joanne}, {Dave, Erica}, {Joanne, Erica}, {Dave, Joanne, Erica} 2. 17 3. 24 4. 29 5. 34 6. 7 7. 45 8. 25 9. 7 10. 336 11. 56 12. 48 13. 128 14. 3024 15. 1680 16. 496 17. 1,600,000 18. 216,000 19. 256 (allowing numbers with initial zeros, such as 011) 20. 2,522,520 21. (a) 381,024 (b) 1260 22. (a) 8.634628387 × 10⁴⁵ (b) 0.6531

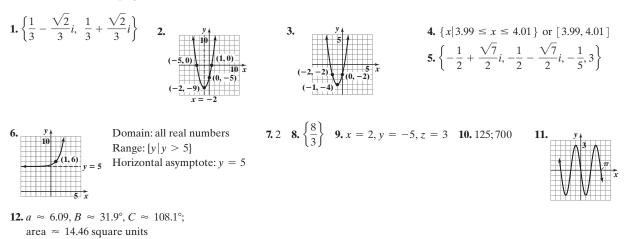
(c) 0.3469 23. (a) 0.038 (b) 0.962 24. $\frac{1}{8}$ 25. 0.5; 0.24 26. (a) 0.68 (b) 0.58 (c) 0.32

Chapter Test (page 923)

1. 22 **2.** 3 **3.** 8 **4.** 45 **5.** 5040 **6.** 151,200 **7.** 462 **8.** There are 54,264 ways to choose 6 different colors from the 21 available colors. **9.** There are 840 distinct arrangements of the letters in the word REDEEMED. **10.** There are 56 different exact bets for an 8-horse race. **11.** There are 155,480,000 possible license plates using the new format. **12.** (a) 0.95 (b) 0.30 **13.** (a) 0.25 (b) 0.55 **14.** 0.19 **15.** 0.000033069

16.
$$P(\text{exactly 2 fours}) = \frac{625}{3888} \approx 0.1608$$

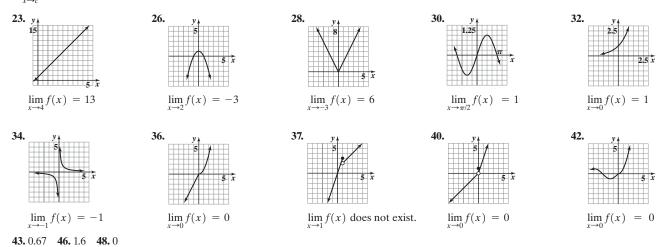
Cumulative Review (page 924)



CHAPTER 14 A Preview of Calculus: The Limit, Derivative, and Integral of a Function

14.1 Assess Your Understanding (page 930)

3. $\lim f(x)$ **4.** does not exist **5.** T **6.** F **7.** 32 **10.** 1 **12.** 4 **14.** 2 **16.** 0 **17.** 3 **20.** 4 **22.** Does not exist



AN100 Answers: Chapter 14

14.2 Assess Your Understanding (page 937)

3. product **4.** *A* **5.** *c* **6.** T **7.** F **8.** F **9.** 5 **12.** 4 **14.** -10 **15.** 8 **17.** 8 **20.** -1 **22.** 8 **24.** 3 **25.** -1 **27.** 32 **30.** 2 **32.** $\frac{7}{6}$ **34.** 3 **36.** 0 **37.** $\frac{8}{5}$ **40.** 0 **42.** $\frac{\sqrt{2}}{4}$ **43.** 5 **46.** 6 **48.** 0 **50.** 0 **52.** -1 **54.** 1 **56.** $\frac{3}{4}$ **14.3 Assess Your Understanding** (page 943) 7. one-sided 8. $\lim_{x \to c^+} f(x) = R$ 9. continuous; c 10. F 11. T 12. T 14. $\{x \mid -8 \le x < -6 \text{ or } -6 < x < 4 \text{ or } 4 < x \le 6\}$ 16. -8, -5, -3**18.** f(-8) = 0; f(-4) = 2 **20.** ∞ **21.** 2 **24.** 1 **26.** Limit exists; 0 **27.** No **30.** Yes **32.** No **34.** 5 **35.** 7 **38.** 1 **40.** 4 **42.** $-\frac{2}{3}$ **44.** $\frac{3}{2}$ 46. Continuous 48. Continuous 50. Not continuous 52. Not continuous 53. Not continuous 56. Continuous 58. Not continuous 60. Continuous 61. Continuous for all real numbers 64. Continuous for all real numbers 66. Continuous for all real numbers **68.** Continuous for all real numbers except $x = \frac{k\pi}{2}$, where k is an odd integer **70.** Continuous for all real numbers except x = -2 and x = 2**72.** Continuous for all positive real numbers except x = 1**73.** Discontinuous at x = -1 and x = 1; **76.** Discontinuous at x = -1 and x = 1; $\lim_{x \to -1} R(x) = \frac{1}{2}; \text{ hole at } \left(-1, \frac{1}{2}\right)$ $\lim_{x \to 1^{+}} R(x) = -\infty; \lim_{x \to 1^{+}} R(x) = \infty;$ $\lim_{x \to 1} R(x) = \frac{1}{2}$: hole at $\left(1, \frac{1}{2}\right)$ $\lim_{x \to -1^-} R(x) = -\infty; \lim_{x \to -1^+} R(x) = \infty;$ vertical asymptote at x = 1vertical asymptote at x = -1**78.** $x = -\sqrt[3]{2}$: asymptote; x = 1: hole **82.** $x = -\sqrt[3]{2}$: asymptote; x = -1: hole **80.** x = -3: asymptote; x = 2: hole 83. HORMAL FLOAT AUTO REAL RADIAN MP RMAL FLOAT AUTO REAL RADIAN M 85. 87. HORMAL FLOAT AUTO REAL RADIAN MP **14.4 Assess Your Understanding** (page 951) 3. tangent line 4. derivative 5. velocity 6. T 7. T 8. T **10.** $m_{\rm tan} = 3$ **11.** $m_{\text{tan}} = -2$ **14.** $m_{\text{tan}} = 12$ **16.** $m_{\rm tan} = 5$ **18.** $m_{\text{tan}} = -4$ **20.** $m_{\text{tan}} = 13$ **21.** -4 **24.** 0 **26.** 7 **28.** 7 **30.** 3 **32.** 1 **33.** 60 **36.** -0.8587776956 **38.** 1.389623659 **40.** 2.362110222 **42.** 3.643914112 **43.** 108π ft³/ft **46.** 100π ft³/ft y = 13x - 16**48. (a)** 8 sec **(b)** 96 ft/sec **(c)** (-32t + 128) ft/sec (d) 64 ft/sec (e) 4 sec (f) 256 ft (g) -128 ft/sec **49. (a)** $-\frac{70}{3}$ ft/sec **(b)** -21 ft/sec **(c)** -18 ft/sec (d) $s(t) = -2.631t^2 - 10.269t + 999.933$ (e) Approximately -15.531 ft/sec 14.5 Assess Your Understanding (page 958) **3.** $\int_{-}^{b} f(x) dx$ **4.** $\int_{a}^{b} f(x) dx$ **6.** 3 **8.** 56 9. (a) 11. (a) 14. (a) 16. (a)

(c) $\frac{51}{2}$

(d) $\int_{0}^{4} (x^{2} + 2) dx$ (e) $\frac{88}{3}$ (d) $\int_{0}^{4} x^{3} dx$ (e) 64

(b) 22

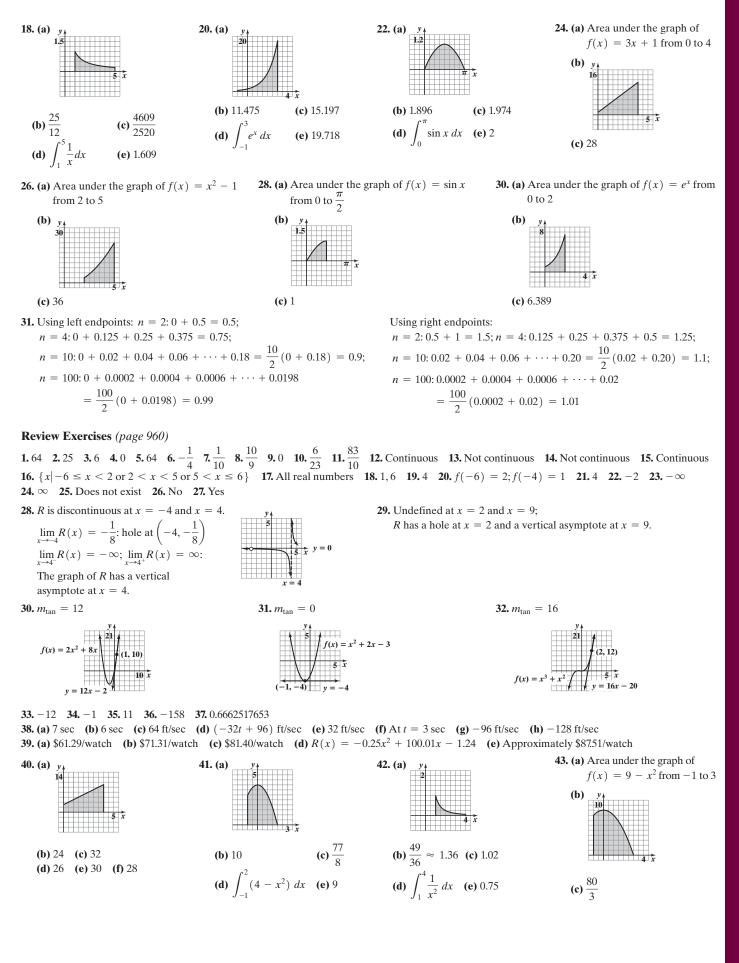
(b) 36

(c) 49

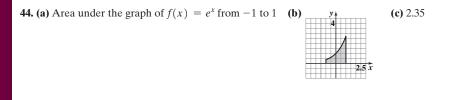


(b) 18 **(c)** 9 **(d)** $\frac{63}{4}$ **(e)** $\frac{45}{4}$ **(f)** $\frac{27}{2}$

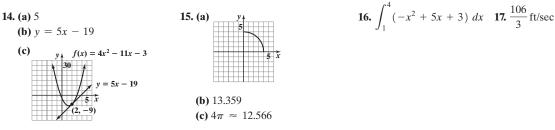
Review Exercises AN101



AN102 Answers: Appendix A



Chapter Test (page 962) **1.** -5 **2.** $\frac{1}{3}$ **3.** 5 **4.** -2 **5.** 135 **6.** $\frac{2}{3}$ **7.** -1 **8.** -3 **9.** 5 **10.** 2 **11.** Limit exists; 2 **12.** (a) Yes (b) No; $\lim_{x \to 1} f(x) \neq f(1)$ (c) No; $\lim_{x \to 3} f(x)$ does not exist. (d) Yes **13.** x = -7: asymptote; x = 2: hole



APPENDIX A Review

A.1 Assess Your Understanding (page A10)

A.2 Assess Your Understanding (page A19)

1. right; hypotenuse **2.** $A = \frac{1}{2}bh$ **3.** $C = 2\pi r$ **4.** similar **5.** c **6.** b **7.** T **8.** T **9.** F **10.** T **11.** T **12.** F **13.** 13 **15.** 26 **17.** 25 **19.** Right triangle; 5 **21.** Not a right triangle **23.** Right triangle; 25 **25.** Not a right triangle **27.** 42 in.² **29.** 28 in.² **31.** $A = 25\pi$ m²; $C = 10\pi$ m **33.** V = 240 ft³; S = 236 ft² **35.** $V = \frac{500}{3}\pi$ cm³; $S = 100\pi$ cm² **37.** $V = 648\pi$ in.³; $S = 306\pi$ in.² **39.** π square units **41.** 2π square units **43.** x = 4 units; $A = 90^{\circ}$; $B = 60^{\circ}$; $C = 30^{\circ}$ **45.** x = 67.5 units; $A = 60^{\circ}$; $B = 95^{\circ}$; $C = 25^{\circ}$ **47.** About 16.8 ft **49.** 64 ft² **51.** 24 + $2\pi \approx 30.28$ ft²; 16 + $2\pi \approx 22.28$ ft **53.** 160 paces **55.** About 5.477 mi **57.** From 100 ft: 12.2 mi; From 150 ft: 15.0 mi **59.** No. The area quadruples.

A.3 Assess Your Understanding (page A30)

1. 4; 3 **2.** $x^4 - 16$ **3.** $x^3 - 8$ **4.** F **5.** F **6.** T **7.** F **8.** add; $\frac{25}{4}$ **9.** quotient; divisor; remainder **10.** a **11.** c **12.** b **13.** d **14.** c **15.** Monomial; variable: *x*; coefficient: 2; degree: 3 **17.** Not a monomial; the exponent of the variable is not a nonnegative integer **19.** Not a monomial; it has more than one term **21.** Not a monomial; the exponent of one of the variables is not a nonnegative integer **33.** No; the polynomial of the denominator has a degree greater than 0 **35.** $x^2 + 7x + 2$ **37.** $x^3 - 4x^2 + 9x + 7$ **39.** $-2x^3 + 18x^2 - 18$ **41.** $15y^2 - 27y + 30$ **43.** $x^3 + x^2 - 4x$ **45.** $x^2 + 6x + 8$ **47.** $2x^2 + 9x + 10$ **49.** $x^2 - 49$ **51.** $4x^2 - 9$ **53.** $x^2 + 8x + 16$ **55.** $4x^2 - 12x + 9$ **57.** $x^3 - 6x^2 + 12x - 8$ **59.** $8x^3 + 12x^2 + 6x + 1$ **61.** $4x^2 - 11x + 23$; remainder -45 **63.** 4x - 3; remainder x + 1 **65.** $5x^2 - 13$; remainder x + 27 **67.** $2x^2$; remainder $-x^2 + x + 1$ **69.** $x^2 - 2x + \frac{1}{2}$; remainder $\frac{5}{2}x + \frac{1}{2}$ **71.** $-4x^2 - 3x - 3$; remainder -7 **73.** $x^2 - x - 1$; remainder 2x + 2 **75.** $x^2 + ax + a^2$; remainder 0 **77.** (x + 6)(x - 6) **79.** 2(1 + 2x)(1 - 2x) **81.** (x + 1)(x + 10) **83.** (x - 7)(x - 3) **85.** $4(x^2 - 2x + 8)$ **87.** Prime **89.** -(x - 5)(x + 3) **91.** 3(x + 2)(x - 6) **93.** $y^2(y + 5)(y + 6)$ **95.** $(2x + 3)^2$ **97.** 2(3x + 1)(x + 1) **99.** $(x - 3)(x + 3)(x^2 + 9)$ **101.** $(x - 1)^2(x^2 + x + 1)^2$ **103.** $x^5(x - 1)(x + 1)$ **105.** $(4x + 3)^2$ **107.** -(4x - 5)(4x + 1) **109.** (2y - 5)(2y - 3) **111.** $-(3x - 1)(3x + 1)(x^2 + 1)$ **113.** (x + 3)(x - 6) **115.** (x + 2)(x - 3)

117. $(3x - 5)(9x^2 - 3x + 7)$ **119.** (x + 5)(3x + 11) **121.** (x - 1)(x + 1)(x + 2) **123.** $(x - 1)(x + 1)(x^2 - x + 1)$ **125.** 25; $(x + 5)^2$ **127.** 9; $(y - 3)^2$ **129.** $\frac{1}{16}$; $\left(x - \frac{1}{4}\right)^2$ **131.** 2(3x + 4)(9x + 13) **133.** 2x(3x + 5) **135.** $5(x + 3)(x - 2)^2(x + 1)$ **137.** 3(4x - 3)(4x - 1)**139.** $6(3x - 5)(2x + 1)^2(5x - 4)$ **141.** The possibilities are $(x \pm 1)(x \pm 4) = x^2 \pm 5x + 4$ or $(x \pm 2)(x \pm 2) = x^2 \pm 4x + 4$, none of which equals $x^2 + 4$.

A.4 Assess Your Understanding (page A34)

1. quotient; divisor; remainder **2.** $-3\overline{)2\ 0\ -5\ 1}$ **3.** d **4.** a **5.** T **6.** T **7.** $x^2 - 5x - 5$; remainder 0 **9.** $3x^2 + 11x + 32$; remainder 99 **11.** $x^4 - 3x^3 + 5x^2 - 15x + 46$; remainder -138 **13.** $4x^5 + 4x^4 + x^3 + x^2 + 2x + 2$; remainder 7 **15.** $0.1x^2 - 0.11x + 0.321$; remainder -0.3531 **17.** $x^4 + 2x^3 + 4x^2 + 8x + 16$; remainder 0 **19.** No **21.** Yes **23.** Yes **25.** No **27.** Yes **29.** -9

A.5 Assess Your Understanding (page A42)

1. lowest terms **2.** least common multiple **3.** T **4.** F **5.** d **6.** a **7.** $\frac{3}{x-3}$ **9.** $\frac{x}{3}$ **11.** $\frac{4x}{2x-1}$ **13.** $\frac{y+5}{2(y+1)}$ **15.** $\frac{3}{5x(x-2)}$ **17.** $\frac{2x(x^2+4x+16)}{x+4}$ **19.** $\frac{4}{5(x-1)}$ **21.** $-\frac{(x-4)^2}{4x}$ **23.** $\frac{(x-2)(x+2)}{2x-3}$ **25.** $\frac{2(x^2-2)}{x(x-2)(x+2)}$ **27.** $\frac{5x}{(x-6)(x-1)(x+4)}$ **29.** $\frac{2(2x^2+5x-2)}{(x-2)(x+2)(x+3)}$ **31.** $\frac{5x+1}{(x-1)^2(x+1)^2}$ **33.** $\frac{x+1}{x-1}$ **35.** $\frac{-2x(x^2-2)}{(x+2)(x^2-x-3)}$ **37.** $\frac{19}{(3x-5)^2}$ **39.** $\frac{(x+1)(x-1)}{(x^2+1)^2}$ **41.** $\frac{x(3x+2)}{(3x+1)^2}$ **43.** $-\frac{(x+3)(3x-1)}{(x^2+1)^2}$ **45.** $f = \frac{R_1 \cdot R_2}{(n-1)(R_1+R_2)}; \frac{2}{15}$ m

A.6 Assess Your Understanding (page A51)

5. identity 6. F 7. T 8. add; $\frac{25}{4}$ 9. discriminant; negative 10. F 11. F 12. b 13. b 14. d 15. {7} 17. {-3} 19. {4} 21. { $5\frac{5}{4}$ } 23. {-1} 25. {-18} 27. {-3} 29. {-16} 31. {0.5} 33. {2} 35. {2} 37. {3} 39. {0,9} 41. {0,9} 43. {21} 45. {-2, 2} 47. {6} 49. {-3, 3} 51. {-4, 1} 53. { $-1, \frac{3}{2}$ } 55. {-4, 4} 57. {2} 59. No real solution 61. {-2, 2} 63. {-1, 3} 65. {-2, -1, 0, 1} 67. {0,4} 69. {-6, 2} 71. { $-\frac{1}{2}, 3$ } 73. {3,4} 75. { $\frac{3}{2}$ } 77. { $-\frac{2}{3}, \frac{3}{2}$ } 79. { $-\frac{3}{4}, 2$ } 81. {-5, 5} 83. {-1, 3} 85. {-3, 0} 87. {-7, 3} 89. { $-\frac{1}{4}, \frac{3}{4}$ 91. { $\frac{-1-\sqrt{7}}{6}, \frac{-1+\sqrt{7}}{6}$ } 93. { $2-\sqrt{2}, 2+\sqrt{2}$ } 95. { $\frac{5-\sqrt{29}}{2}, \frac{5+\sqrt{29}}{2}$ } 97. { $1, \frac{3}{2}$ } 99. No real solution 101. { $\frac{-1-\sqrt{5}}{4}, \frac{-1+\sqrt{5}}{4}$ } 103. { $\frac{-\sqrt{3}-\sqrt{15}}{2}, \frac{-\sqrt{3}+\sqrt{15}}{2}$ } 105. No real solution 107. Repeated real solution 109. Two unequal real solutions 111. $x = \frac{b+c}{a}$ 113. $x = \frac{abc}{a+b}$ 115. $x = a^2$ 117. $R = \frac{R_1R_2}{R_1+R_2}$ 119. $R = \frac{mv^2}{F}$ 121. $r = \frac{S-a}{S}$ 123. $\frac{-b+\sqrt{b^2-4ac}}{2a} + \frac{-b-\sqrt{b^2-4ac}}{2a} = \frac{-2b}{2a} = \frac{-b}{2a}$ 125. $k = -\frac{1}{2}$ or $\frac{1}{2}$

A.7 Assess Your Understanding (page A61)

1. T **2.** 5 **3.** F **4.** real; imaginary; imaginary unit **5.** F **6.** T **7.** F **8.** b **9.** a **10.** c **11.** 8 + 5*i* **13.** -7 + 6*i* **15.** -6 - 11*i* **17.** 6 - 18*i* **19.** 18 - 21*i* **21.** 10 - 5*i* **23.** 26 **25.** $\frac{6}{5} + \frac{8}{5}i$ **27.** 1 - 2*i* **29.** $\frac{5}{2} - \frac{7}{2}i$ **31.** $-\frac{1}{2} + \frac{\sqrt{3}}{2}i$ **33.** 2*i* **35.** -*i* **37.** 1 **39.** -6 **41.** -10*i* **43.** -2 + 2*i* **45.** 0 **47.** 0 **49.** 2*i* **51.** 5*i* **53.** $2\sqrt{3}i$ **55.** $10\sqrt{2}i$ **57.** 5*i* **59.** $\{-2i, 2i\}$ **61.** $\{-4, 4\}$ **63.** $\{3 - 2i, 3 + 2i\}$ **65.** $\{3 - i, 3 + i\}$ **67.** $\left\{\frac{1}{5} - \frac{1}{5}i, \frac{1}{5} + \frac{1}{5}i\right\}$ **69.** $\left\{\frac{1}{5} - \frac{2}{5}i, \frac{1}{5} + \frac{2}{5}i\right\}$ **71.** $\left\{-\frac{1}{2} - \frac{\sqrt{3}}{2}i, -\frac{1}{2} + \frac{\sqrt{3}}{2}i\right\}$ **73.** $\{4, -2 - 2\sqrt{3}i, -2 + 2\sqrt{3}i\}$ **75.** $\{-2, 2, -2i, 2i\}$ **77.** $\{-3i, -2i, 2i, 3i\}$ **79.** Two complex solutions that are conjugates of each other **81.** Two unequal real solutions **83.** A repeated real solution **85.** 2 - 3i **87.** 6 **89.** 25 **91.** 2 + 3*i* ohms **93.** $z + \overline{z} = (a + bi) + (a - bi) = 2a; z - \overline{z} = (a + bi) - (a - bi) = 2bi$ **95.** $\overline{z + w} = \overline{(a + bi) + (c + di)} = \overline{(a + c) + (b + d)i} = (a + c) - (b + d)i = (a - bi) + (c - di) = \overline{z} + \overline{w}$

A.8 Assess Your Understanding (page A69)

1. mathematical modeling **2.** interest **3.** uniform motion **4.** F **5.** T **6.** a **7.** b **8.** c **9.** $A = \pi r^2$; r = radius, A = area**11.** $A = s^2$; A = area, s = length of a side **13.** F = ma; F = force, m = mass, a = acceleration **15.** W = Fd; W = work, F = force, d = distance**17.** C = 150x; C = total variable cost, x = number of dishwashers **19.** Invest \$31,250 in bonds and \$18,750 in the CD. **21.** \$11,600 was loaned at 8%. **23.** Mix 75 lb of Earl Grey tea with 25 lb of Orange Pekoe tea. **25.** Mix 156 lb of cashews with the almonds. **27.** The speed of the current is 2.286 mi/h. **29.** The speed of the current is 5 mi/h. **31.** Karen walked at 3.75 ft/sec. **33.** A doubles tennis court is 78 feet long and 36 feet wide.

AN104 Answers: Appendix A

35. Working together, it takes 12 min. **37. (a)** The dimensions are 10 ft by 5 ft. **(b)** The area is 50 sq ft. **(c)** The dimensions would be 7.5 ft by 7.5 ft. **(d)** The area would be 56.25 sq ft. **39.** The defensive back catches up to the tight end at the tight end's 45-yd line. **41.** Add $\frac{2}{3}$ gal of water.

43. Evaporate 10.67 oz of water. 45. 40 g of 12-karat gold should be mixed with 20 g of pure gold. 47. Mike passes Dan ¹/₃ mile from the start, 2 min from the time Mike started to run. 49. Start the auxiliary pump at 9:45 AM. 51. The tub will fill in 1 hour. 53. Run: 12 miles; bicycle: 75 miles 55. Bolt would beat Burke by 18.25 m. 57. The dimensions should be 4 ft by 4 ft. 61. The average speed is 49.5 mi/h.
63. The solution mixture percent must be between the two percents of the components used to make the solution.

A.9 Assess Your Understanding (page A80)

3. closed interval **4.** Multiplication Properties **5.** T **6.** T **7.** T **8.** F **9.** T **10.** F **11.** d **12.** c **13.** $[0, 2]; 0 \le x \le 2$ **15.** $[2, \infty); x \ge 2$ **17.** $[0, 3); 0 \le x < 3$ **19.** (a) 6 < 8 (b) -2 < 0 (c) 9 < 15 (d) -6 > -10 **21.** (a) 7 > 0 (b) -1 > -8 (c) 12 > -9 (d) -8 < 6**23.** (a) 2x + 4 < 5 (b) 2x - 4 < -3 (c) 6x + 3 < 6 (d) -4x - 2 > -4

$$25, [0,4] \qquad 27, [4,6] \qquad 27, [4,6] \qquad 29, [-3, \infty) \qquad 31, (-\infty, -4) \qquad 4$$

$$33, 2 \le x \le 5 \qquad 35, -4 < x \le 3 \qquad 37, x \ge 4 \qquad 39, x < -3 \qquad 4$$

$$41, < 43, > 45, \ge 47, < 49, \le 51, > 53, \ge 55, 0 < \frac{1}{x} < \frac{1}{5} \\ 57, \frac{1}{x} < \frac{1}{-5} < 0$$

$$59, [x|x < 4] \text{ or } (-\infty, 4) \qquad 61, [x|x \ge 2] \text{ or } [2, \infty) \qquad 63, [x|x > 3] \text{ or } (3, \infty) \qquad 65, [x|x \ge 2] \text{ or } [2, \infty) \qquad 63, [x|x > -7] \text{ or } (-\infty, -20) \qquad 73, [x|x \le \frac{4}{3}] \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty) \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty] \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty] \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \qquad \frac{4}{3} \text{ or } [\frac{4}{3}, \infty] \qquad \frac{4}{3} \qquad \frac{$$

109. a = 3, b = 5 **111.** a = -12, b = -8 **113.** a = 3, b = 11 **115.** $a = \frac{1}{4}, b = 1$ **117.** a = 4, b = 16 **119.** $\{x | x \ge -2\}$ **121.** 21 < Age < 30 **123.** (a) Male ≥ 82.2 years (b) Female ≥ 85.8 years (c) A female could expect to live 3.6 years longer.

125. The commission ranges from \$45,000 to \$95,000, inclusive. As a percent of selling price, the commission ranges from 5% to 8.6%, inclusive. **127.** The amount withheld varies from \$104.32 to \$148.32, inclusive. **129.** The usage varied from 1150 kWh to 2050 kWh, inclusive. **131.** 5 cookies **133.** (a) You need at least a 74 on the fifth test. **135.** $\frac{a+b}{2} - a = \frac{a+b-2a}{2} = \frac{b-a}{2} > 0$; therefore, $a < \frac{a+b}{2}$. $b - \frac{a+b}{2} = \frac{2b-a-b}{2} = \frac{b-a}{2} > 0$; therefore, $b > \frac{a+b}{2}$.

$$\frac{2}{137.} \left(\sqrt{ab}\right)^2 - a^2 = ab - a^2 = a(b - a) > 0; \text{ thus } \left(\sqrt{ab}\right)^2 > a^2 \text{ so } \sqrt{ab} > a.$$
$$b^2 - \left(\sqrt{ab}\right)^2 = b^2 - ab = b(b - a) > 0; \text{ thus } b^2 > \left(\sqrt{ab}\right)^2 \text{ so } b > \sqrt{ab}.$$

A.10 Assess Your Understanding (page A89)

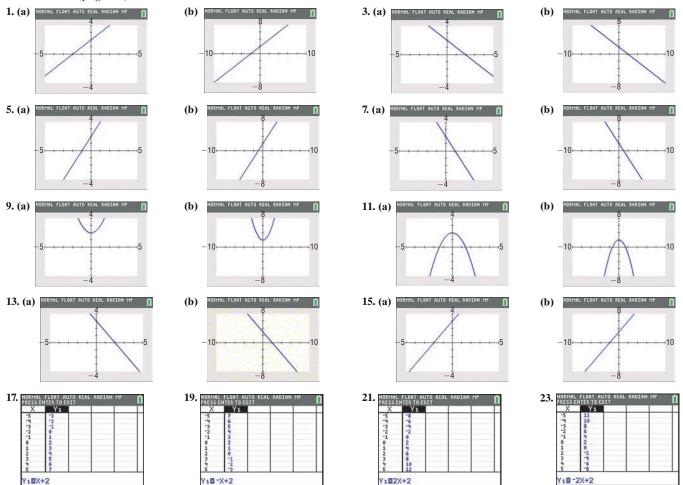
3. index **4.** cube root **5.** b **6.** d **7.** c **8.** c **9.** T **10.** F **11.** 3 **13.** -2 **15.** $2\sqrt{2}$ **17.** $10\sqrt{7}$ **19.** $2\sqrt[3]{4}$ **21.** $-2x\sqrt[3]{x}$ **23.** $3\sqrt[3]{3}$ **25.** $x^{3}y^{2}$ **27.** $x^{2}y$ **29.** $8\sqrt{x}$ **31.** $3x^{2}y^{3}\sqrt[3]{2x}$ **33.** $5x\sqrt{3x}$ **35.** $15\sqrt[3]{3}$ **37.** $12\sqrt{3}$ **39.** $7\sqrt{2}$ **41.** $6\sqrt{3}$ **43.** $2\sqrt{3}$ **45.** $-\sqrt[3]{2}$ **47.** $x - 2\sqrt{x} + 1$ **49.** $(2x - 1)\sqrt[3]{2x}$ **51.** $(2x - 15)\sqrt{2x}$ **53.** $-(x + 5y)\sqrt[3]{2xy}$ **55.** $\frac{\sqrt{2}}{2}$ **57.** $-\frac{\sqrt{15}}{5}$ **59.** $\frac{(5 + \sqrt{2})\sqrt{3}}{23}$ **61.** $\frac{8\sqrt{5} - 19}{41}$ **63.** $5\sqrt{2} + 5$ **65.** $\frac{5\sqrt[3]{4}}{2}$ **67.** $\frac{2x + h - 2\sqrt{x^{2} + xh}}{h}$ **69.** $\frac{5}{\sqrt{11} - 1}$ **71.** $-\frac{3}{\sqrt{10} + 5}$ **73.** $\frac{1}{\sqrt{x} + \sqrt{c}}$ **75.** $\frac{1}{\sqrt{x} - 7 + 1}$ **77.** $\left\{\frac{9}{2}\right\}$ **79.** $\{3\}$ **81.** 4 **83.** -4 **85.** 1000 **87.** $\frac{1}{8}$ **89.** $\frac{27\sqrt{2}}{32}$ **91.** $\frac{27\sqrt{2}}{32}$ **93.** $-\frac{1}{10}$ **95.** $\frac{25}{16}$ **97.** $x^{7/12}$ **99.** xy^{2} **101.** $x^{2/3}y$ **103.** $\frac{8x^{5/4}}{y^{3/4}}$ **105.** $\frac{3x + 2}{(1 + x)^{1/2}}$ **107.** $\frac{x(3x^{2} + 2)}{(x^{2} + 1)^{1/2}}$ **109.** $\frac{22x + 5}{10\sqrt{x - 5}\sqrt{4x + 3}}$ **111.** $\frac{2 + x}{(1 + x)^{3/2}}$ **113.** $\frac{4 - x}{(x + 4)^{3/2}}$ **115.** $\frac{1}{x^{2}(x^{2} - 1)^{1/2}}$ **117.** $\frac{1 - 3x^{2}}{2\sqrt{x}(1 + x^{2})^{2}}$ **119.** $\frac{1}{2}(5x + 2)(x + 1)^{1/2}$ **121.** $2x^{1/2}(3x - 4)(x + 1)$ **123.** $(x^{2} + 4)^{1/3}(11x^{2} + 12)$ **125.** $(3x + 5)^{1/3}(2x + 3)^{1/2}(17x + 27)$ **127.** $\frac{3(x + 2)}{2x^{1/2}}$ **129.** 1.41 **131.** 1.59 **133.** 4.89 **135.** 2.15 **137.** (a) 15,660.4 gal (b) 390.7 gal

APPENDIX B Graphing Utilities

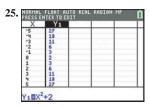
B.1 Exercises (page B2)

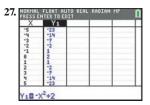
1. (-1, 4); II 3. (3, 1); I 5. Xmin = -6, Xmax = 6, Xscl = 2, Ymin = -4, Ymax = 4, Yscl = 2 7. Xmin = -6, Xmax = 6, Xscl = 2, Ymin = -1, Ymax = 3, Yscl = 1 9. Xmin = 3, Xmax = 9, Xscl = 1, Ymin = 2, Ymax = 10, Yscl = 2 11. Xmin = -11, Xmax = 5, Xscl = 1, Ymin = -3, Ymax = 6, Yscl = 1 13. Xmin = -30, Xmax = 50, Xscl = 10, Ymin = -90, Ymax = 50, Yscl = 10 15. Xmin = -10, Xmax = 110, Xscl = 10, Ymin = -10, Ymax = 160, Yscl = 10

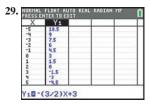
B.2 Exercises (page B4)



AN106 Answers: Appendix B







X	Y1		
-5	-4.5		
-4	-3		
-3	-1.5		
-2	0	_	_
-1	1.5	_	-
0	3		
1	4.5		
2	6		
3	7.5		
4	9		
5	10.5		

B.3 Exercises (page B6)

1. -3.41 **3.** -1.71 **5.** -0.28 **7.** 3.00 **9.** 4.50 **11.** 1.00, 23.00

B.5 Exercises (page B8)

1. No **3.** Yes **5.** Answers may vary. A possible answer is Ymin = 0, Ymax = 10, and Yscl = 1.

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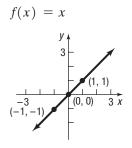
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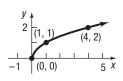
LIBRARY OF FUNCTIONS

Identity Function

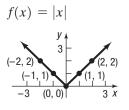


Square Root Function

 $f(x) = \sqrt{x}$

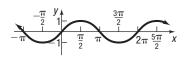


Absolute Value Function



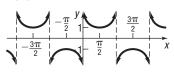
Sine Function

 $f(x) = \sin x$

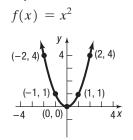


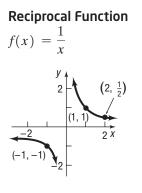
Cosecant Function

 $f(x) = \csc x$

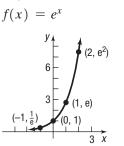


Square Function



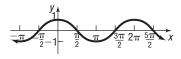


Exponential Function

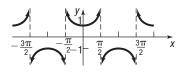


Cosine Function

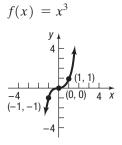
 $f(x) = \cos x$



Secant Function $f(x) = \sec x$

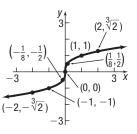


Cube Function



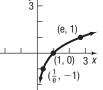
Cube Root Function

 $f(x) = \sqrt[3]{x}$



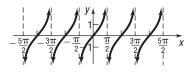
Natural Logarithm Function

 $f(x) = \ln x$

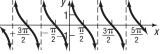


Tangent Function

 $f(x) = \tan x$



Cotangent Function $f(x) = \cot x$

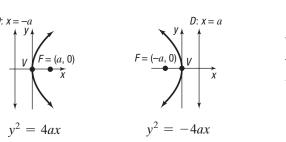


FORMULAS/EQUATIONS

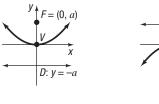
Distance Formula If $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$, the distance from P_1 to P_2 is $d(P_1, P_2) = \sqrt{(x_2 - x_1)^2 + (v_2 - v_1)^2}$ Standard Equation The standard equation of a circle of radius r with center (h, k) is of a Circle $(x - h)^2 + (y - k)^2 = r^2$ The slope *m* of the line containing the points $P_1 = (x_1, y_1)$ and $P_2 = (x_2, y_2)$ is **Slope Formula** $m = \frac{y_2 - y_1}{x_2 - x_1}$ if $x_1 \neq x_2$ *m* is undefined if $x_1 = x_2$ Point-Slope The equation of a line with slope *m* containing the point (x_1, y_1) is Equation of a Line $y - y_1 = m(x - x_1)$ Slope-Intercept The equation of a line with slope m and y-intercept b is Equation of a Line y = mx + b**Quadratic Formula** The solutions of the equation $ax^2 + bx + c = 0, a \neq 0$, are $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$ If $b^2 - 4ac > 0$, there are two unequal real solutions. If $b^2 - 4ac = 0$, there is a repeated real solution. If $b^2 - 4ac < 0$, there are two complex solutions that are not real. **GEOMETRY FORMULAS** Circle r =Radius, A =Area, C =Circumference $A = \pi r^2$ $C = 2\pi r$ Triangle b = Base, h = Altitude (Height), A = area $A = \frac{1}{2}bh$ Rectangle l = Length, w = Width, A = area, P = perimeterA = lw P = 2l + 2wl = Length, w = Width, h = Height, V = Volume, S = Surface area**Rectangular Box** h h (closed) V = lwh S = 2lw + 2lh + 2whr =Radius, V =Volume, S =Surface area Sphere $V = \frac{4}{3}\pi r^3 \qquad S = 4\pi r^2$ r =Radius, h = Height, V = Volume, S = Surface area **Right Circular Cylinder** (closed) $V = \pi r^2 h \qquad S = 2\pi r^2 + 2\pi r h$

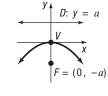
CONICS

Parabola



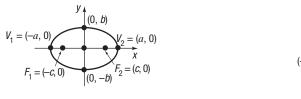
 $V_{1} = (-a, 0)$ $F_{1} = (-c, 0)$ $V_{2} = (a, 0)$ $F_{2} = (c, 0)^{X}$





 $x^2 = 4ay$

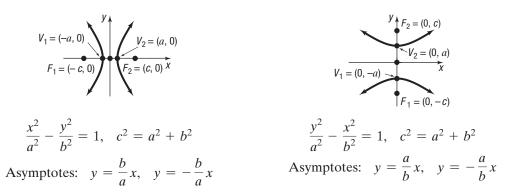
 $x^2 = -4av$



$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$
, $a > b$, $c^2 = a^2 - b^2$ $\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1$, a

$$\frac{y^2}{a^2} = 1, \quad a > b, \quad c^2 = a^2 - b^2$$

 $V_{2} = (0, a)$ $F_{2} = (0, c)$ (b, 0) X



PROPERTIES OF LOGARITHMS

$$\log_{a} (MN) = \log_{a}M + \log_{a}N$$
$$\log_{a} \left(\frac{M}{N}\right) = \log_{a}M - \log_{a}N$$
$$\log_{a}M^{r} = r \log_{a}M$$
$$\log_{a}M = \frac{\log M}{\log a} = \frac{\ln M}{\ln a}$$
$$a^{r} = e^{r \ln a}$$

PERMUTATIONS/COMBINATIONS

$$0! = 1 \qquad 1! = 1$$

$$n! = n(n-1) \cdot ... \cdot 3 \cdot 2 \cdot 1$$

$$P(n,r) = \frac{n!}{(n-r)!}$$

$$C(n,r) = \binom{n}{r} = \frac{n!}{(n-r)!r!}$$

BINOMIAL THEOREM

$$(a + b)^n = a^n + \binom{n}{1}ba^{n-1} + \binom{n}{2}b^2a^{n-2} + \dots + \binom{n}{n-1}b^{n-1}a + b^n$$

ARITHMETIC SEQUENCE

$$a_{1} + (a_{1} + d) + (a_{1} + 2d) + \dots + [a_{1} + (n - 1)d]$$

= $\frac{n}{2}[2a_{1} + (n - 1)d] = \frac{n}{2}(a_{1} + a_{n})$

GEOMETRIC SEQUENCE

$$a_1 + a_1r + a_1r^2 + \dots + a_1r^{n-1} = a_1 \cdot \frac{1 - r^n}{1 - r}$$

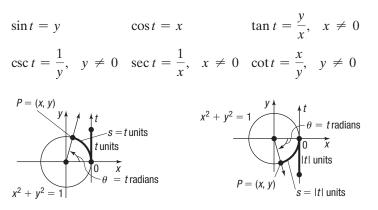
GEOMETRIC SERIES If |r| < 1, $a_1 + a_1r + a_1r^2 + \dots = \sum_{k=1}^{\infty} a_1r^{k-1}$ $=\frac{a_1}{1-r}$

Ellipse

Hyperbola

TRIGONOMETRIC FUNCTIONS

Let *t* be a real number and let P = (x, y) be the point on the unit circle that corresponds to *t*.



TRIGONOMETRIC IDENTITIES

Fundamental Identities

$\tan\theta =$	$\frac{\sin\theta}{\cos\theta}$	$\cot\theta = \frac{\cos\theta}{\sin\theta}$	
$\csc \theta =$	$\frac{1}{\sin\theta}$	$\sec\theta = \frac{1}{\cos\theta}$	$\cot\theta = \frac{1}{\tan\theta}$
	$\cos^2\theta =$	1	
$\tan^2 \theta$ +	$1 = \sec^2$	$^{2}\theta$	
$\cot^2 \theta$ +	$1 = \csc^2$	$^{2}\theta$	

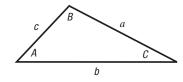
Even-Odd Identities

$\sin\left(-\theta\right) = -\sin\theta$	$\csc(-\theta) = -\csc\theta$
$\cos(-\theta) = \cos\theta$	$\sec(-\theta) = \sec\theta$
$\tan\left(-\theta\right) = -\tan\theta$	$\cot(-\theta) = -\cot\theta$

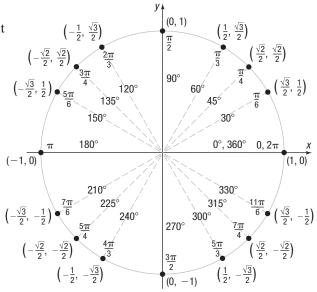
Sum and Difference Formulas

$\sin(\alpha + \beta) = \sin\alpha\cos\beta + \cos\alpha\sin\beta$
$\sin(\alpha - \beta) = \sin\alpha \cos\beta - \cos\alpha \sin\beta$
$\cos(\alpha + \beta) = \cos\alpha\cos\beta - \sin\alpha\sin\beta$
$\cos(\alpha - \beta) = \cos\alpha \cos\beta + \sin\alpha \sin\beta$
$\tan\left(\alpha + \beta\right) = \frac{\tan\alpha + \tan\beta}{1 - \tan\alpha \tan\beta}$
$\tan(\alpha - \beta) = \frac{\tan\alpha - \tan\beta}{1 + \tan\alpha \tan\beta}$

SOLVING TRIANGLES



Law of Sines				
sin A	$_{\sin B}$	$\sin C$		
a	b	с		



Half-Angle Formulas	Double
$\sin\frac{\theta}{2} = \pm\sqrt{\frac{1-\cos\theta}{2}}$	sin (26
3 ^m $_2 = 1$ $\sqrt{2}$	$\cos(2\theta)$
$\cos\frac{\theta}{2} = \pm\sqrt{\frac{1+\cos\theta}{2}}$	$\cos(2\theta)$
_ , _	$\cos(2\theta)$
$\tan\frac{\theta}{2} = \frac{1 - \cos\theta}{\sin\theta}$	tan (26

Double-Angle Formulas

 $\sin (2\theta) = 2 \sin \theta \cos \theta$ $\cos (2\theta) = 2 \sin^2 \theta - \sin^2 \theta$ $\cos (2\theta) = 2 \cos^2 \theta - 1$ $\cos (2\theta) = 1 - 2 \sin^2 \theta$ $\tan (2\theta) = \frac{2 \tan \theta}{1 - \tan^2 \theta}$

Product-to-Sum Formulas

 $\sin \alpha \sin \beta = \frac{1}{2} [\cos(\alpha - \beta) - \cos(\alpha + \beta)]$ $\cos \alpha \cos \beta = \frac{1}{2} [\cos(\alpha - \beta) + \cos(\alpha + \beta)]$ $\sin \alpha \cos \beta = \frac{1}{2} [\sin(\alpha + \beta) + \sin(\alpha - \beta)]$

Sum-to-Product Formulas

$$\sin \alpha + \sin \beta = 2 \sin \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$$
$$\sin \alpha - \sin \beta = 2 \sin \frac{\alpha - \beta}{2} \cos \frac{\alpha + \beta}{2}$$
$$\cos \alpha + \cos \beta = 2 \cos \frac{\alpha + \beta}{2} \cos \frac{\alpha - \beta}{2}$$
$$\cos \alpha - \cos \beta = -2 \sin \frac{\alpha + \beta}{2} \sin \frac{\alpha - \beta}{2}$$

Law of Cosines $a^{2} = b^{2} + c^{2} - 2bc \cos A$ $b^{2} = a^{2} + c^{2} - 2ac \cos B$ $c^{2} = a^{2} + b^{2} - 2ab \cos C$